Usenet Newsgroup Archive: comp.sys.atari.st

1999-10 - 1999-12

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1999-10-01 through 1999-12-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 4,896

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: SV: Falcon030 (beginner) user needs help connecting CD-rom drive (SCSI)

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939020106-63020AEicMi@NOSPAMcix.co.uk>
Source record: 72745

Peter Persson said:

>Try Spin! Think it works with both IDE & SCSI. Don`t know where to get it....

English docs on my web site, follow the link there to get the binaries.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

2. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939020108-63444AEicMi@NOSPAMcix.co.uk>
Source record: 72746

Peter Kienel said:

>Anyway, my question is: Is there any HD driver software someone can recommend
>(preferrably free or very inexpensive)? I have long upgraded

Perhaps the demo version of HDDriver will suit your needs, alternatives are Steffen Engle's CBHD (English docs etc on my web site) or Atari's AHDI.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

3. STE/DMA

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: enbordal@online.no
Message-ID: <939076068-374800AEicMi@online.no>
Source record: 72747

HELLO!

>No, it affected STEs in Europe too, at least in the UK.
In Norway too! I have got one that works OK with a HD and one that just
make trouble with any HD I connect. (Saving to a partition will result in
no contact with that partition any more!)

--
Norvald

Atari Falcon 030

4. Re: [GAMES] Doom v0.14

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <37F3DDD3.EE7903D7@cable.A2000.nl>
Source record: 72799

Johan Klockars wrote:

> Normal off-screen bitmaps are not stored in the memory on the graphics
> card, but in normal RAM. They are really only useful when you have VDI
> calls that you want to do 'in the background' before blitting the
> result to the screen.
>
> What's needed is on-card off-screen buffers, which could then be written
> to using the normal hardware accelerated routines (or using direct memory
> accesses, if necessary, for something like DOOM). Support for changing
> the actual frame buffer address on the card might also be nice, but I
> think the hardware accelerated blits should normally be fast enough for
> double buffering (modern cards may even give you free scaling).
> This has to be done by the VDI that actually knows about the hardware, so
> it would be impossible using NVDI on top of the NOVA VDI, for example.
> NOVA VDI itself would have to take care of it.

NOVA vdi allows you to have more then one page of screen in the board's video
memory. You can switch between them by using the normal Setscreen XBIOS function.
You can get the addresses and the number of pages from the 'IMNE' cookie.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <37f3f440f06c70@club-internet.fr>
Source record: 72800

Hello,

in article <1dyypef.16gorzp1lh4qaqN@tnt-10-85.easynet.co.uk> (comp.sys.atari.st)
Steve wrote on Thu 30-09-1999 20:52 (+0100):

> I have SPIN.XFS & CONFIG.SYS & METADOS.PRG & the two drivers mentioned
> above all inside the AUTO folder.

If you run Magic, you should drop METAXBS.PRX in your auto folder and
disable METADOS.PRG (ie. rename it *.prx too), and put SPINMAGC.XFS in
the XTENSION folder.

If you "only" run single Tos, sorry I don't know.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

6. Y2K Nut

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: <>
Message-ID: <37f43657.0@news.qnet.com>
Source record: 72801

i got some e-mail from a guy along with some kind of a text file
telling me how i could protect my computer from crashing because of
the y2k bug.

i replyed that i didn't need to worry about it on my Atari TT030,

here is his answer:

Return-Path: <computechone@uswest.net>

Well, living in the dark ages can't be all that bad.
Like to see how well Falcon 4 & Quake3 run on that Atari.

i told him that i don't play games on my TT, that i use my Jaguar
for that. he's never answered me. must be mad because he couldn't
sell me something.

The Lone Sidewalk Astronomer of Rosamond.

7. Problem Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <37f44161$0$25056@news.zetnet.co.uk>
Source record: 72802

Hi Martin,

I have had a problem with a couple of the new uploads in the films
directory, i.e. dogspin and videosn1.
The actual movies in the zips are reported as corrupted when I try to
un-archive them.....

ATB

Jim

8. Re: Atari Computing needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1lbt$q1k2@news.ajou.ac.kr>
Source record: 72803

On 29 Sep 1999 17:21:28 , please edit email addressto reply wrote:
>
>
>Mike Kerslake a crit :
>>
>> THE CONTACT FILE
>> ----------
>
>This is a great idea. Such a great idea that actually I had it a few
>years back, but never got down to doing it.
>
>What I would like to suggest is, once you have this great big file, to
>make it available in some form on the web. This won't hurt any sales for
>AC, since you are quitting, and would be a great service to the
>community. Heck, I guess someone could even volunteer to maintain it!
>
>Nick

I was thinking of the same thing myself. :)

It would be a big help to all Atari folks if you could make this info
available on the web as a text file. Especially those who won't be able
to get the last issue.

I hate to see AC go BTW, and wish all that made the mag possible the
best of luck.

phantomm@kih.net

9. Re: Partitioning and formatting a SCSI disk

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1lc1$q1k3@news.ajou.ac.kr>
Source record: 72804

On 28 Sep 1999 22:34:32 , Ritchie Swann wrote:

<edited>
>
>What's going on? I remember there were problems with STEs and hard
>drives when the machine
>was first released....
>
>Ritchie
>

Hi Ritchie,

I'd recommend what the folks in the other replys have suggested and
try someother type of Hard Drive software such as HD Driver.

I too have a STE, but have never had a problem with hard drives.
Your posting reminds me also of a problem with some STEs using hard
drives when the computer was first released.
The problem is mentioned on the cover of ST Informer Number 38, August
1990. But at this time, according to the article no one knew for sure
what was causing the problem.

I don't have any other Issues of ST Informer that covers this and was
wondering if anyone knows exactly what the problem was?

Was it indeed a hardware problem that had to be fixed such as bad
DMA chips?

The article mentioned that a estimate of 10 to 20% of the STes shipped
in the US had this problem at that time. And that the problem wasn't
only limited to the STe's in the USA.

phantomm@kih.net

10. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1lc7$q1k4@news.ajou.ac.kr>
Source record: 72805

On 30 Sep 1999 20:49:18 , Gordy Campbell wrote:
>On 27 Sep 1999 11:14:58 , Derryck Croker wrote:

>>In order to keep this simpler I've linked to the Ghostscript directory on the ftp
>>site 193.190.20.128
>>
>>>archive. Then I went back to your home page and got the English docs/rsc files.
>>>Thanks for the links Derryck. I really appreciate it.
>>
>>We should also thank Peter West of the TransAction team who did most of the
>>translation work for this.
>>
>>> distribution. I hear it's tough to install, so we'll see how it goes!
>>
>>It's not nearly as difficult as the versions distributed before Christian took it
>>on, but the fontmapper file will repay close inspection if you want to change or add
>>fonts.
>
>Thanks Derryck.I will go and download Ghostscript as soon as I feel a
>bit better.I have found that a few websites I have visited have docs
>in *.PDF format...hopefully I should be able to read them with
>Ghostscript.
>
>Gordy.
>

Hi folks,

I have had a version of Ghostscript installed on my Falcon and it
worked very well once I got it setup correctly. The Speed wasn't bad
either on the stock Falcon if ran in plain TOS 4.04 16color mode.
Nice program and worked with all the PDF files I tried with it.
Can be a bit hard to get it setup. And takes awhile to get the hang
of using it.

Seems I do remember that I couldn't get it to work in Geneva/NeoDesk
and that it had to be ran on a certain partition with the default
settings. I believe it looked for the files on partition E or G. Can't
remember at the moment since I have replaced the IDE that I had it
installed on and haven't moved GhostScript over from my backup partition
yet. Also believe I used the ST version on the Falcon.
Printing worked very well also.
I'll check and see if there have been any updates since I installed it
last. I found it very useful and hope it will continue to be supported
on the Atari Platform.

phantomm@kih.net

11. Whats this Dongle For?

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1lcc$q1k5@news.ajou.ac.kr>
Source record: 72806

Years back when I bought my STE used, I received alot of misc stuff
with it. One thing that that came with it and have never been able
to find out what its for seems to be some type of cartridge Dongle.

It has a very small hard black plastic case that cannot be opened.
The only label on it is white and states to "Insert Key This Side Up"
on it.

It is the smallest cartridge device I have ever seen. Even Atari 8-bit
cartridges are larger. Yet it does fit perfectly into the STes/Falcons
Cartridge port. It's only as wide as the STes cartridge port and is
around 2 1/2 inches long. The case is very thin also, only about
1/2 inch.

There are no audio/video inputs/outputs or any kind of
ports/connections on it other than the cartridge port connection.

I'm almost sure this is sometype of protection device for a software program.
Anyone know what program it could be for?

It came with the STe, so the software probably is for the ST line but
not sure on this.
Maybe sometype of Music/MIDI software protection?

I'd appreciate any names of Atari ST-Falcon software that uses a cartridge
protection device such as this.

phantomm@kih.net

12. SCSI CD Changers on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1mle$q1k7@news.ajou.ac.kr>
Source record: 72807

Can anyone recommend any newer SCSI CD changers for the Atari STs
using a ICD Link II and HD Driver with ExtenDOS Gold?

phantomm@kih.net

13. Re: Tos 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <37F46073.6880@ooc.de>
Source record: 72808

Jeroen Brand wrote:

> Could anybody tell me the difference between Tos3.01 and Tos 3.06.
> Are there many errors in 3.01?

No, not many and none related to your problem.

> The main reason I ask this is because I had some serious trouble
> installing some HD's.
> - one is 730MB AV disk (fixed sector=512byte)
> ..this is not gonna work on a TT, I know.
> Tos 3 can only oparate with 8Kb sectors on large partitions.
> - the other is a Conner 540MB
> The TT claims there are bad sectors, but I doubt it.
>
> I can add a Fujitsu MOD (540MB) to my current drive (48MB) on that
> driver.
> But if I swap the 48MB disk for a bigger one I can't get the driver on
> the disk.
> All kind of crazy symbols in my window message '(3#3*))556 bytes used in
> 45 items'

Note that TOS has no influence at all on how a hard disk drive behaves.
Either you're using an outdated driver or (more likely) something is
wrong with your termination or cables.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

14. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <37F460F8.1770@ooc.de>
Source record: 72809

Peter Kienle wrote:

> Anyway, my question is: Is there any HD driver software someone can
> recommend (preferrably free or very inexpensive)? I have long upgraded to

You might want to have a look at HDDRIVER:

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

15. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <R$kSQDAYZG93EwM9@steverosie.demon.co.uk>
Source record: 72810

On Fri, 1 Oct 1999 at 00:06:09 a message from Trevor Spencer was created
on the subject of PC to ST.
>If you have a 1.44Mb drive in your STe it's not necessary to format PC
>under DOS. I find it works fine transferring back and forth between my
>son's laptop and the Atari.

Bot necessarily! I have a high density (1.44) drive in my Mega STE and
my Tower STE and I've not yet been able to format using a standard
formatter, or even extended formatter, WITHOUT using a program such as
DC Format 3 (yep my fav again!) or Fastcopy Pro!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

16. Re: SCSI CD Changers on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <SPeS8FAzbG93EwOv@steverosie.demon.co.uk>
Source record: 72811

On Fri, 1 Oct 1999 at 07:08:30 a message from Phantomm was created on
the subject of SCSI CD Changers on Ataris.
>Can anyone recommend any newer SCSI CD changers for the Atari STs
>using a ICD Link II and HD Driver with ExtenDOS Gold?

Hi

I use 2 Pioneer DRM-624X and 2 Pioneer DRM-602X, and they are all 6 CD-
ROM's each. Using HD Driver and ExtenDOS PRO with a Link II:)

I hope this helps

ATB
Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

17. Re: Whats this Dongle For?

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <VftTIJA+fG93EwOA@steverosie.demon.co.uk>
Source record: 72812

On Fri, 1 Oct 1999 at 06:46:36 a message from Phantomm was created on
the subject of Whats this Dongle For?.
>Years back when I bought my STE used, I received alot of misc stuff
>with it. One thing that that came with it and have never been able
>to find out what its for seems to be some type of cartridge Dongle.
>
>It has a very small hard black plastic case that cannot be opened.
>The only label on it is white and states to "Insert Key This Side Up"
>on it.
>
>It is the smallest cartridge device I have ever seen. Even Atari 8-bit
>cartridges are larger. Yet it does fit perfectly into the STes/Falcons
>Cartridge port. It's only as wide as the STes cartridge port and is
>around 2 1/2 inches long. The case is very thin also, only about
>1/2 inch.
>
>There are no audio/video inputs/outputs or any kind of
>ports/connections on it other than the cartridge port connection.
>
>I'm almost sure this is sometype of protection device for a software program.
>Anyone know what program it could be for?
>
>It came with the STe, so the software probably is for the ST line but
>not sure on this.
>Maybe sometype of Music/MIDI software protection?
>
>I'd appreciate any names of Atari ST-Falcon software that uses a cartridge
>protection device such as this.

Hi

It sounds like a dongle, but also could be another application. The word
'key' makes it in my opinion a dongle! If it's smaller than a cartridge,
like the ripper ones, then I don't think it could hold 2 PROM's!

If you get stuck, drop me a line and I'll send you a program which will
help me work out what it is:) and maybe what program it belongs to.

ATB
Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird

** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

18. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <sP4dcMArnG93EwI9@steverosie.demon.co.uk>
Source record: 72813

On Thu, 30 Sep 1999 at 23:42:02 a message from Peter Kienle was created
on the subject of HD Driver for Mega STe.
>Hi
>
>I have a Mega STe 4. An old 44MB Syquest hooked up to it. Works fine but I
>still use the Hard Disk Drivers that came with my old Supra Drive - Supra
>HD Utilities. During a recent HD problem I thought it might be good to
>find a replacement for the Supra Driver. I only have two floppies with it
>and they are old and can't be copied...

Hiya

I wasn't aware that hard disk drivers were protected, it could be that
you may have a disk gone bad!

I can always have a look at the disks for you!

>
>My Syquest came with ICD software (5.4) but it refuses to talk to anything
>else but an ICD host adapter. The Syquest has one but of course not the
>Mega Ste.

I've used ICD's software on many makes and sizes of drives, although the
version I use it 6.?.?. If you want to use ICD software try and get the
latest version:)

>
>Anyway, my question is: Is there any HD driver software someone can
>recommend (preferrably free or very inexpensive)? I have long upgraded to
>two PowerMacs but still use some of the ST software and would like to keep
>my ST setup running smoothly.
>
>Any ideas?

I have used HD Driver as this allows me to transfer data between my pc's
and Atari's using a hard drive, EZ drive and Magneto drive etc...

I have also used it on many devices and sizes of drives so you shouldn't
have a problem.

On the PD/shareware side of things:

I also have tested ADHI (Atari's hard disk drivers) without too much of
a problem, you must use the loveable 'folderxxx.prg' with it.

There are is another good one but can't remember what it is, slapped
wrist time:)

ATB
Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

19. Re: Repost:Cubase Lock-up

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <I9_I3.62$M92.16850@news1.atlantic.net>
Source record: 72814

Thanks all for the feedback.
If I'm not speaking too soon, the Cubase lock-up problem looks solved.
Guido suggested I check to see if the HD light stayed on from a crash.
It did'nt but it led me to check the HD configuration with HDPARTS (ICD).
Sector size was around 16k. HDUTIL (also ICD) showed 32768. I dropped it
down to the next step (16384) and Cubase now seems to be OK!!! Fingers are
still crossed!
John

On 30 Sep 1999 17:46:19 , John Garone wrote:
>Hello all again,
> I'm reposting this in case someone who knows what's going on with Cubase
>locking up (and or crashing) missed the first post.
> I've been running Cubase 2.6 (leagally baught with key and DSP plugs)
>for a good while. I stopped for a bit and found now my Falcon crashes only
>when importing an AIF file (through Pool or embedded in an .ALL file).
>I've re-installed all on an empty partition with no Auto folder or CPX's
>with the same results.
> Any ideas?
> John
>
>
>From:John Garone
>swampfax@atlantic.net
>-ATARI C-LAB Falcon MK1/Seagate/IomegaJaz/
>ToshibaCD-ROM/SupraExpress56k/CAB/Newsie/STinG
>.

20. Re: Problem Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t1oh6$q2v1@news.ajou.ac.kr>
Source record: 72815

On 1 Oct 1999 05:06:41 G, James Smith wrote:
>Hi Martin,
>
>I have had a problem with a couple of the new uploads in the films
>directory, i.e. dogspin and videosn1.
>The actual movies in the zips are reported as corrupted when I try to
>un-archive them.....
>
>ATB
>
>Jim
>

Hello Jim,

Thanks for posting this info. I downloaded dogspin.zip and it
has gotten corrupted. My original Zip file checks out fine and
the size of my original file and the corrupted one is the same.

I didn't download videosn1.zip but I'll take your word that it
to is corrupted.

I'll rename them and upload them again. Martin and whoever else
maintains the FTP site should remove those 2 bad files whenever
it's possible.

Thanks for letting us know,
phantomm@kih.net

21. Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7t1uobjod1@nnrp1.deja.com>
Source record: 72816

Hi

Whats new in version 5 of Papyrus? I have used version 3.58 from Hisoft in the past, is there many improvements? Any information would be appreciated.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

22. Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7t1vihkev1@nnrp1.deja.com>
Source record: 72817

Hi

I would like to buy copies of ST Applications, Atari Computing magazine, the Atari magazine produced by Compo (sorry cannot recall the title) and any other Atari mags not mentioned.
Please let me know what you have available and how much you want for them.

Thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

23. More Atari! FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7t1ro7mh1@user2.teleport.com>
Source record: 72818
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. InFact check it regularly as my Catalogs are updated
regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my
largest. They have the biggest Byte Count. And remember if you can't
come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

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FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. We meet the 2nd Tuesday
of each Month. Our Next meeting will be Tuesday, October 12th, 7 pm
at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get
together with other Atarians. Make friends, meet new people, maybe find
an old friend. Eat Pizza, drink Pop & Beer in a decorative atmosphere.
Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

24. ATTN: Atari Meeting in Portland, Oregon. USA

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7t1srg$22i$1@user2.teleport.com>
Source record: 72819
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. We meet the 2nd Tuesday of each Month. Our Next meeting will be Tuesday, October 12th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

25. Re: Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: ab040 <ab040@netscapeonline.co.uk>
Message-ID: <37F490A1.7BE84A2E@netscapeonline.co.uk>
Source record: 72820

paul_matthews@yahoo.com wrote:

> Hi
>
> I would like to buy copies of ST Applications, Atari Computing
> magazine, the Atari magazine produced by Compo (sorry cannot recall the
> title) and any other Atari mags not mentioned.
> Please let me know what you have available and how much you want for
> them.
>
> Thanks
>
> Paul
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

hi paul,
if you can get to coventry you can have a load from me

nick

26. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7t2ae6tha1@news8.svr.pol.co.uk>
Source record: 72821

Peter Kienle <mherzig@indiana.edu> wrote in message
news:mherzig-3009992342030001@dial-126-29.dial.indiana.edu...
>
> Anyway, my question is: Is there any HD driver software someone can
> recommend (preferrably free or very inexpensive)? I have long upgraded to
> two PowerMacs but still use some of the ST software and would like to keep
> my ST setup running smoothly.

Yes. Why not use CBHD? This is freeware. A modern, fast driver. v5.02 is the latest release. If you want english RSC and docs. have a look on Derryck C's site.

Roger

27. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7t2ae6tha2@news8.svr.pol.co.uk>
Source record: 72822

Steve <macgamer@ukonline.co.uk> wrote in message
news:1dyypef.16gorzp1lh4qaqN@tnt-10-85.easynet.co.uk...
> All I seem to get is device not responding... The set up works perfectly
> under Extendos Pro, but because I want to access Macintosh CDs I need
> Spin. Anyway, does anyone know what's going on here? I'm pulling my hair
> out - I guess it's either something real dumb or perhaps Spin is
> incompatible with my drive. <?>

I can't swear to this, Steve, but does Spin need some .INF file which points to the config file? (A bit like StiNG which needs a pointer to its s/w bundle).

Roger

28. Re: Atari Computing needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <S12J3.4880$gE.126786@stones>
Source record: 72823

HI

I'm getting a crap newsfeed ATM, so didn't see Nick's (Nick B???) original posting, so apologies for using Phantomm's message as the base!

On 1 Oct 1999 06:46:21 G, Phantomm wrote:

(Nick's bit:)

>>This is a great idea. Such a great idea that actually I had it a few
>>years back, but never got down to doing it.

Always wanted to do it in AC, but never got the time really!

>>What I would like to suggest is, once you have this great big file, to
>>make it available in some form on the web. This won't hurt any sales for
>>AC, since you are quitting, and would be a great service to the
>>community. Heck, I guess someone could even volunteer to maintain it!

No problem about making it available anywhere in any form TBH. The original idea is that it forms a reference point for non-online readers of AC, hence the rush to get it as complete as possible before the middle of October so that it can appear in AC#16. After the initial publication in the magazine it can go up on either my web site or somewhere else where it has a secure home. I think it sensible to have it in one place on the web, one place for ftp, and also make it available by email from me or some other volunteer to anyone that asks.

After initial publication in AC#16, there's no reason why the updated file can't be made available in print as long as postage costs are covered. HTML and print versions can easily be handled using Papyrus 7 (if I ever get it!), and straight ASCII can also be generated easily.

>I was thinking of the same thing myself. :)

I'm open to offers of help!

:-)

>It would be a big help to all Atari folks if you could make this info
>available on the web as a text file. Especially those who won't be able

As above, no problem.

>to get the last issue.

No reason why most people can't get a copy of the last issue is there?

>I hate to see AC go BTW, and wish all that made the mag possible the
>best of luck.

Cheers, it was a hard emotional decision to make, but you only need to see the costs and time involved to realise it's not a good idea to continue any longer, apart from which the AC team really need a break to recharge the batteries!

:-)))

There's been a fair response so far, but I know it could be much better, so if anyone has suitable info (even if you think I know about it already!), please send it anyway!

Thanks to all that have already sent in stuff for entries - all very relevant and useful!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

29. Re: Y2K Nut

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Joel Chappel <joel.chappel@NOSPAM.free.fr>
Message-ID: <nS3J3.913$hZ4.874620@nnrp3.proxad.net>
Source record: 72824

```
At least, he seemed to know that atari computers exist.
```

starlord@ qnet.com (Slc.Dennis Bishop) <*> a écrit dans le message :
37f43657.0@news.qnet.com...
> i got some e-mail from a guy along with some kind of a text file
> telling me how i could protect my computer from crashing because of
> the y2k bug.
>
> i replyed that i didn't need to worry about it on my Atari TT030,
>
> here is his answer:
>
> Return-Path: <computechone@uswest.net>
>
> Well, living in the dark ages can't be all that bad.
> Like to see how well Falcon 4 & Quake3 run on that Atari.
>
>
>
> i told him that i don't play games on my TT, that i use my Jaguar
> for that. he's never answered me. must be mad because he couldn't
> sell me something.
>
>
>
> The Lone Sidewalk Astronomer of Rosamond.
>
>

30. Re: Falcon030 (beginner) user needs help connecting CD-rom drive (SCSI)

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dz073l.1rcebwv1p5njweN@pm-d08.rhein-main.de>
Source record: 72825

Rene de Bie <Rene@underground.demon.nl> wrote:

> I have a FALCON030 and I have connected a Toshiba CD-ROM drive to it. When I
> boot I see that it's detected and my system boots from internal IDE (80Mb).
> I can access the CD-rom player, because I don't have an icon for it. Install
> device doesn't do anything... Must I load a CD-rom driver for it? And where
> can I download one?

Use Spin or ExtenDOS to access the cd rom device.
SPIN034.TOS is free, take it from the homepage of julian reschke.

After install the driver you also got a desktop icon.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

31. WRS 12MHz Upgrade.

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: David Donachie <geas@holyrood.ed.ac.uk>
Message-ID: <Pine.GSO.3.95.991001160847.6235A-100000@holyrood.ed.ac.uk>
Source record: 72826

hi,
I was wondering around the web, like you do and found the WRS homepage.
I saw they have a simple looking board for the ST that seems a really good
idea.

My german is really poor so I was wondering if anyone out there could tell
me more about it, looks like it could be clocks to 16MHz as well, but I'm
not sure.

Cheers
Thomas N. Robertson
p95122@ph.ed.ac.uk

32. Re: [GAMES] Doom v0.14

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: apm.byl@fdn.co.yuk
Message-ID: <37f4e836.136925@news.thefree.net>
Source record: 72827

I can't get Doom v0.14 to work. After the HU_init message
appears the screen goes blank and nothing else happens. Does
anyone have any idea what's going wrong ? I've got v0.5 to
work but not v0.13 or v0.14.

I have a 4Mb Falcon with TOS4.01 and a VGA monitor. I'm
using the shareware DOOM1.WAD.

Alan Maydwell

To reply by email change 'yuk' to 'uk'

33. Re: SCSI CD Changers on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: ernest@wxs.nl
Message-ID: <37f8086d.828960@news.wxs.nl>
Source record: 72828

On Fri, 1 Oct 1999 08:46:59 +0100, Steve Stupple <Steve@atari.org>
wrote:

>On Fri, 1 Oct 1999 at 07:08:30 a message from Phantomm was created on
>the subject of SCSI CD Changers on Ataris.
>>Can anyone recommend any newer SCSI CD changers for the Atari STs
>>using a ICD Link II and HD Driver with ExtenDOS Gold?
>
>Hi
>
>I use 2 Pioneer DRM-624X and 2 Pioneer DRM-602X, and they are all 6 CD-
>ROM's each. Using HD Driver and ExtenDOS PRO with a Link II:)
>
>I hope this helps
>
>ATB
>Steve

We have 4 Pioneer DRM604X machines and one DRM1804X machine
on our 260 ST, which operates our BBS. We are using a Advantage
Pro from ICD with Metados. We wrote our own CD changer driver
for Metados. Or rather, adapted the one that came with the ICD
stuff. But these are not very new. We have been running these
for years. With the one single CD drive, we have 43 CD-roms
on our BSS. These machines are stacked. Since they do not
have a fan, they heat each other. The glue for the rubber ring
on the disc table does not like this, and then the CD's stick
to the table and the changer jams. Anyway, if you are not
stacking them, they are nice machines. Although the 1804
is making trouble lately.
Fortunately, we had another 1804 as backup, and we always
have a couple of backup 604's. We also have a PC with
wildcat now. Since the MS-stuff does not support 43 drives,
we have a problem. On the other hand, we decided to get
a couple of multi-gig hard drives and simply copy all the data
from the CD's to a hard disk. This is a lot cheaper, and more
reliable. Why would you still want to use changers with the
current prices of gigabytes? 20 gigs costs about $250 now.
That is 30 CD's, I am pretty sure a changer costs more.

Keep those ST's humming.

34. Atari Chat Session Saturday night!

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Kim Goodwin <lady-aramis@geocities.com>
Message-ID: <37F4FCD0.5422@geocities.com>
Source record: 72829
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

```
Just wanted to invite everyone who might be hanging out on the internet
to a fun chat session at 8pm central standard time.

The URL to meet at will be:

http://www.atariusers.com/chat
(for most browsers.. self updating) or...

http://www.atariusers.com/cgi-bin/chat/chatform.html
(Good for simple browsers, ie. CAB... which updates only
when
text input is given or a carriage return.)

See you there!

Greg Goodwin (aka "Doctor Clu")

--
||| ATARI USERS OF NORTH TEXAS
)|( http://www.atariusers.com/AUNT
/ | \ Read the News, Join the Chats, Share the Meyhem!
```

35. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <938806503.18623.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 72830

Hi,

Trevor Spencer <tcjspencer@zetnet.co.uk> wrote in message
news:37f3faee$0$25064@news.zetnet.co.uk...

> Yes it has been a bit quiet recently but some of us are still lurking!
> Please don't give up the support Gary it's programmers like you and John
> who are the reason Atari is still around.

(Assuming you mean me, from the conversation, apols if not!)

I'm not actually a programmer, unless you count small-time database
programming with macros in MS-Access (*sharp intakes of breath all round* -
hey, a person's gotta eat!). When it comes to the real thing, as it were, I
couldn't program my way out of a paper bag, TBH. I am, however, eternally
grateful to all the programmers who've made using Ataris so much fun for so
long and continue to do so.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

36. Re: Partitioning and formatting a SCSI disk

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <938806505.18623.1.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 72831

Hi,

Phantomm <phantomm@kih.net> wrote in message
news:7t1lc1$q1k3@news.ajou.ac.kr...

> I too have a STE, but have never had a problem with hard drives.
> Your posting reminds me also of a problem with some STEs using hard
> drives when the computer was first released.
> The problem is mentioned on the cover of ST Informer Number 38, August
> 1990. But at this time, according to the article no one knew for sure
> what was causing the problem.
>
> I don't have any other Issues of ST Informer that covers this and was
> wondering if anyone knows exactly what the problem was?
>
> Was it indeed a hardware problem that had to be fixed such as bad
> DMA chips?

Yes. My hard drive (Ladbroke DataPulse) came with a test file: an IMG of a
pattern. You copied it to the drive and back and if it showed corruption as
a result you needed a new DMA chip.

> The article mentioned that a estimate of 10 to 20% of the STes shipped
> in the US had this problem at that time. And that the problem wasn't
> only limited to the STe's in the USA.

No, it affected STEs in Europe too, at least in the UK.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

37. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <938806506.18623.2.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 72832

Hi,

<paul_matthews@yahoo.com> wrote in message
news:7t1uobjod1@nnrp1.deja.com...

> Whats new in version 5 of Papyrus? I have used version 3.58 from Hisoft
> in the past, is there many improvements? Any information would be
> appreciated.

There were some changes from 3.58 to 3.62 (?) which I can't remember off hand, apart from the introduction of a bug which stopped it working under MultiTOS due to memory problems. This was removed again by the time 4 came out!

From the update manuals:

New in 4:

* Internal code rewritten to bring about major performance improvements (IIRC they re-wrote it in C, previous versions developed in GFA)

* Redesigned 3D user interface

* Colour picture support using EFMS picture loaders (as used with TruePaint/TrueImage)

* Colour print facilities with dither routines

* Keyboard shortcut-based text macros

* Multiple page previews

* Support for 16-bit character sets

New in 5:

* Paragraph numbering

* Arbitrary object angles (including text)

* Text object lines with attributes

* Alternate cursor shapes

* Horizontal and vertical guide lines (a la DTP)

* Context-sensitive pop-ups

* Enhanced mail merging

* Create document (speeds up creation of mail merge, TOC and index)

* Open copy function

* Enhanced RTF import/export

* Fill and line attributes for picture objects

* New dictionary

* Open existing document as a template

* Line breaks in addition to paragraph breaks

* Improved searching; now includes tables and anchored objects

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

38. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <37F51284.86E138E1@cfc.dnd.ca>
Source record: 72833

Joshua Kaijankoski wrote:
>
> You know Gary, you're a really nice guy aren't you?

u bet!
you're a pc user - nuff said
pc users pirate software in their sleep
Joshua, if you want atari software, buy it.
it does as good a job as equivalent pc software
at a much better price
there's more than just you and what you want in
this big ol world
--
Ken Macdonald
Graphic Arts, room 254
(416)482-6800 x6892
macdonald@cfc.dnd.ca

39. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37f52042644eff0@online.be>
Source record: 72834
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://193.190.204.128/atari/editors/qed-453.lzh (184.780 bytes) (German basic version)
ftp://193.190.204.128/atari/editors/qed-453en.lzh (51.719 bytes) English doc and rsc,
needs the full package)

**game**
ftp://193.190.204.128/atari/game/pmdoom-0.14.zip (179.043 bytes)
ftp://193.190.204.128/atari/game/pmdoom-0.14.tar.gz (343.223 bytes)

**internet**
ftp://193.190.204.128/atari/internet/mymail-087.zip (728.211 bytes)
ftp://193.190.204.128/atari/internet/cab-booklage_ovl-557.lzh (69.926 bytes)
ftp://193.190.204.128/atari/internet/draconis/dracd16p.zip (953.103 bytes)(Demo of
Draconis pro, with Javascript)
ftp://193.190.204.128/atari/internet/sting/tcp_122.lzh (12.177 bytes)
ftp://193.190.204.128/atari/internet/sting/udp_143.lzh (4.987 bytes)

**mathematics**
ftp://193.190.204.128/atari/mathematics/eurk1099.zip (Eureka rel. 10/99) (1.260.131 bytes)

**mint**
ftp://193.190.204.128/atari/mint/toswin/tw2-25.lzh ( 105.597 bytes)(German version)
ftp://193.190.204.128/atari/mint/toswin/tw2-25en.lzh (5.326 bytes) (English rsc)

**programming**
ftp://193.190.204.128/atari/programming/over120b.zip (146.815 bytes)
ftp://193.190.204.128/atari/programming/mesa0900.zip (244.937 bytes)
ftp://193.190.204.128/atari/programming/mesa0930.zip (223.848 bytes)
ftp://193.190.204.128/atari/programming/mesa0940.zip (239.488 bytes)

**video-films**
ftp://193.190.204.128/atari/video-films/videosn1.zip ( 2.975.692 bytes)
```

This is a Apex Media/Expose created Video Demo of
several video clips combined into one.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

40. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37f5156a$0$25063@news.zetnet.co.uk>
Source record: 72835

On 1 Oct 1999 09:26:42 G, paul_matthews@yahoo.com wrote:

| . . . .
|Whats new in version 5 of Papyrus? I have used version 3.58 from Hisoft
|in the past, is there many improvements? Any information would be
|appreciated.

Starts up quicker and some bugs ironed out but still some problems
with the fancier printing options. The English Papyrus 7 is said to
be due out RSN.

Incidently did you know that you can tailor the keyboard shortcuts
to suit using a file editor on the RSC file? Experiment on a copy
only!

John Logan

41. Re: Atari Computing needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <37f4f01822b3da1@club-internet.fr>
Source record: 72836

Hello,

in article <7t1lbt$q1k2@news.ajou.ac.kr> (comp.sys.atari.st)
Phantomm wrote on Fri 01-10-1999 06:46 (GMT):

> On 29 Sep 1999 17:21:28 , please edit email addressto reply wrote:

:-)

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

42. ST-LOGO

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: phil <philippe.lara@wanadoo.fr>
Message-ID: <WS3.2b048ea0.aba206c2.philippe.lara@wanadoo.fr>
Source record: 72837

where can i find ST-LOGO in french ou english
thank

43. Re: File transfer from Atari ST to PC

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <37f4d0ca.16943026@news.zetnet.co.uk>
Source record: 72838

On 29 Sep 1999 22:53:18 GMT, xlator@cix.compulink.co.uk wrote:

>In message <37F06AB5.E20A3BC7@online.TAKE.THIS.OUT.fr>, "Nicholas said:
>
>>- Send the disks to someone who own an Atari and have them copy the
>>files over to DOS disks. This is a 10 minute job that can be done on any
>>Atari with a 720K drive. It's a shame you didn't do it before selling
>>your ST.
use gemxplor.exe free from www.emulators.com

44. Re: Partitioning and formatting a SCSI disk

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37F55A8E.FF27F42C@jps.net>
Source record: 72839

A defective DMA chip was shipped with the first STE release. Atari offered free replacement, but as many never used it with a hard drive, they did not know they had a defective computer, so some of them are still out there. But as mentioned in an earlier post, if it works with smaller hard drives, the size is not an issue. Those STE's corrupted any hard drive.

Phantomm wrote:
>
> On 28 Sep 1999 22:34:32 , Ritchie Swann wrote:
>
> <edited>
> >
> >What's going on? I remember there were problems with STEs and hard
> >drives when the machine
> >was first released....
> >
> >Ritchie
> >
>
> Hi Ritchie,
>
> I'd recommend what the folks in the other replys have suggested and
> try someother type of Hard Drive software such as HD Driver.
>
> I too have a STE, but have never had a problem with hard drives.
> Your posting reminds me also of a problem with some STEs using hard
> drives when the computer was first released.
> The problem is mentioned on the cover of ST Informer Number 38, August
> 1990. But at this time, according to the article no one knew for sure
> what was causing the problem.
>
> I don't have any other Issues of ST Informer that covers this and was
> wondering if anyone knows exactly what the problem was?
>
> Was it indeed a hardware problem that had to be fixed such as bad
> DMA chips?
>
> The article mentioned that a estimate of 10 to 20% of the STes shipped
> in the US had this problem at that time. And that the problem wasn't
> only limited to the STe's in the USA.
>
> phantomm@kih.net

45. Re: Partitioning and formatting a SCSI disk on an STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910011910.a45964@wun.maus.de>
Source record: 72840

Hallo Derryck!

DC>It's well worth a try, but there's a question mark over its
DC>suitability to work with IDE drives. I for one am not going to be the
DC>first to find out! :-)

Well, but Ritchie has a problem using a hard disk drive connected to the link97
adaptor, so it's obviously _not_ an IDE drive...

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

46. Re: Whats this Dongle For?

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: claytone@aa.net
Message-ID: <938844255.352131@cacheraq001>
Source record: 72841

Hi Mr. FannTumm,

I (temporarily) have C-Lab's "Notator Alpha" which has a copy protection dongle that's grey, 2" x 2" x 5/8". It has a slightly indented area on the top for the decal which measures 1-3/4" x 1-1/4". Maybe the dongle you have is another one of C-Lab's programs... maybe Notator, or Notator SL?? Just a possibility.

Oh, by the way.... this "Notator Alpha" is for sale if anyone is interested. Wasn't that a smooth transition? ;-)

Clayton Murray
Seattle, WA USA

On 1 Oct 1999 06:46:36 G, Phantomm wrote:
>Years back when I bought my STE used, I received alot of misc stuff
>with it. One thing that that came with it and have never been able
>to find out what its for seems to be some type of cartridge Dongle.
>
>It has a very small hard black plastic case that cannot be opened.
>The only label on it is white and states to "Insert Key This Side Up"
>on it.
>
>It is the smallest cartridge device I have ever seen. Even Atari 8-bit
>cartridges are larger. Yet it does fit perfectly into the STes/Falcons
>Cartridge port. It's only as wide as the STes cartridge port and is
>around 2 1/2 inches long. The case is very thin also, only about
>1/2 inch.

47. Re: Strange File on Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7t3h0v$137$1@plutonium.compulink.co.uk>
Source record: 72842

In message <37f161d0$0$25063@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk said:

>Kobbold has been mentioned several times in other postings as a problem
>solver, point is, where can you get it from now?

It's 'Kobold' (one 'b') and in the UK from System Solutions. I am
currently translating Kobold 3.51 for them, which (at last!) will handle
long filenames. They hope to have it at the Stafford Atari show.

Regards, /Peter/

48. Re: TOS/TTP util

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7t3h10$138$1@plutonium.compulink.co.uk>
Source record: 72843

In message <37F274E6.DBA26B8@echoes.demon.co.uk>, ritchie@echoes.demon.co.uk said:

>I think what you're trying to do is run a TOS/TTP program that just uses
>text mode, and you can't see the output cause it exits to GEM quickly.
>
>Your best bet is to get a CLI program that will let you run TOS/TTP
>programs in a shell. There's hundreds of them, have a look at
>http://sunsite.org.uk/packages/atari/umich/Cli/ for a big list.

There is also HOLD_IT.PRG for the AUTO folder, which retains text on
screen if your press the Alternate button. But note that it will not
stop scrolling with long messages, so only the last screenfull will be
visible. It's freeware and part of the IdeaList package.

Regards, /Peter/

49. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939020104-62584AEicMi@NOSPAMcix.co.uk>
Source record: 72844

Jim DeClercq wrote:

>: You can also export the fax to IMG and you should be able to print that : from
>many programs.
>
>Single TOS here. STfax reports the right driver (22) is an unknown device, loads
>it, says it is printing, does nothing, forever. Yes, I can print an

Do you get the same problem if you specify 21 as the driver to print to? (Edit the assign.sys as necessary). Some progs don't like using any driver other than that specified as 21 (I'm not saying that this is necessarily the case with STFax).

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

50. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz0fcp.qq2nkz1wj11meN@tnt-11-28.easynet.co.uk>
Source record: 72748

```
> > I have SPIN.XFS & CONFIG.SYS & METADOS.PRG & the two drivers mentioned
> > above all inside the AUTO folder.
>
> If you run Magic, you should drop METAXBS.PRX in your auto folder and
> disable METADOS.PRG (ie. rename it *.prx too), and put SPINMAGC.XFS in
> the XTENSION folder.
>
> If you "only" run single Tos, sorry I don't know.

Thanks to all that's emailed and replied.. sorted now as Gordy sent me
"HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but not
TOS!! Any ideas, anyone?

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/
---------------------------------------
Apple iMac | Atari TT + Falcon + Mega ST
```

51. Re: [Programming]: Reading PI1 files

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <37f6129e.3143209@news.demon.co.uk>
Source record: 72749
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 29 Sep 1999 18:01:40 GMT, tony@webscripts.org (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison)
>>On 27 Sep 1999 02:57:08 GMT, gmiller@inca.co.nz (Gaven Miller) wrote:
>>
>>>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>>>> eek! Basic! run away - run away! :-)
>>>
>>>... at least it wasn't LINE-NUMBERED basic - that would be a criminal
>>>offense punishable by death. {[:-)]
>>
>>Even mentioning it could warrant a lengthy sentence!!! :-)
>
>I have your name in my little black book you hairy little swamp
>thing!:)

Please get your facts right Tony! I'm a *fat* hairy little swamp
thing! :-)))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

52. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37F54941.CA4EC296@ihug.co.nz>
Source record: 72750

Hi there,

kellis wrote:
>
> This is the output of ps on this falcon running MiNT.
> You can count. Close to 100 processes running at the same time.
> It is not to show off at all, but to stop some rumours created by certain
> people claiming/thinking/saying that MiNT sucks, is slow and has low
> compatibility.
>
> <chop>

MiNT has its virtues, value for money being one of them, but as always
it to me remains the domain of unix savvy people of which I am not one.

The complexity of trying to setup MiNTnet or similar is an overhead of
additional complexity that many Atari users cannot be bothered with. I
also think that the MiNT community has some sort of grudge against the
MagiC community, always complaining that ASH are the Microsoft of the
Atari world and that MagiC therefore sucks. MagiC has its bugs but one
thing it has that MiNT and its compatible GUI shells will never have is
outright speed. In that regard it is a winner over MiNT for many of us,
but rather than take sides why cannot the authors of MagiC and MiNT
learn from each other? Just think...the speed of MagiC with the stable
running of MiNT, all bundled together in a package with a comprehensive
GEM based install frontend. Food for thought surely?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

53. Re: Whats this Dongle For?

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: "Guy@home" <guy.rudolph@xtra.co.nz>
Message-ID: <7t3o7c$8l0gi$1@titan.xtra.co.nz>
Source record: 72751

The only thing I use a dongle for is C-Lab Notator v3.0 (music MIDI/notation software). The dongle is a "key". Without it the software won't work. Yours? - dunno. I can only assume it's a key for something. If you're not having any trouble with any of your software, then chuck it back into your desk drawer. Hmm, hope that was a little helpful - not trying to sound patronising.

Good luck,
Guy

Phantomm <phantomm@kih.net> wrote in message
news:7t1lcc$q1k5@news.ajou.ac.kr...
> Years back when I bought my STE used, I received alot of misc stuff
> with it. One thing that that came with it and have never been able
> to find out what its for seems to be some type of cartridge Dongle.
>
> It has a very small hard black plastic case that cannot be opened.
> The only label on it is white and states to "Insert Key This Side Up"
> on it.
>
> It is the smallest cartridge device I have ever seen. Even Atari 8-bit
> cartridges are larger. Yet it does fit perfectly into the STes/Falcons
> Cartridge port. It's only as wide as the STes cartridge port and is
> around 2 1/2 inches long. The case is very thin also, only about
> 1/2 inch.
>
> There are no audio/video inputs/outputs or any kind of
> ports/connections on it other than the cartridge port connection.
>
> I'm almost sure this is sometype of protection device for a software
program.
> Anyone know what program it could be for?
>
> It came with the STe, so the software probably is for the ST line but
> not sure on this.
> Maybe sometype of Music/MIDI software protection?
>
> I'd appreciate any names of Atari ST-Falcon software that uses a cartridge
> protection device such as this.
>
> phantomm@kih.net
>

54. Re: Whats this Dongle For?

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t3n8t$qra1@news.ajou.ac.kr>
Source record: 72752

On 1 Oct 1999 08:51:26 +, Steve Stupple wrote:

>
>Hi
>
>It sounds like a dongle, but also could be another application. The word
>'key' makes it in my opinion a dongle! If it's smaller than a cartridge,
>like the ripper ones, then I don't think it could hold 2 PROM's!
>
>If you get stuck, drop me a line and I'll send you a program which will
>help me work out what it is:) and maybe what program it belongs to.
>
>ATB
>Steve
>

Steve,

I've never seen a ripper cartridge, so I don't know the size or
what they look like. Could this thing be a ripper cart?

Do send that program and any info that may help figure out what this
thing is for. I've been trying for years to find out what it works
with.

Thanks,
phantomm@kih.net

55. Re: Internet with my 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FIyHxx.8x0.0.bloor@torfree.net>
Source record: 72753

The last XEST newsletter from Nova Scotia (published August 1999) had a seven-page Article by their President Tony Cianfaglione re: going online with CAB and STinG using a plain-jane 1040 and a double-sided floppy.

There may be online access to this document: go to:

http://www.chebucto.ns.ca/Technology/NSACUG

And if there is no link to the document yet, then you can track Tony down and ask him about it.

JG

56. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <938850320.9527.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 72754

Hi,

Mike Marion <mmarion@simplecom.net> wrote in message
news:37F4CA57.3DFE@simplecom.net...
> Does anyone know of a way to read/print/convert Adobe acrobat (pdf) files
> even the free reader on my mac doesn't seem to be able to convert to
ascii.

GhostScript is what you need, available for most platforms including Atari.
Free, too. Will strip text out, convert to various file formats, create PDFs
too. I think features vary slightly between versions.

From recent discussions here on this very topic:

><Martin Byttebier>
>Yep, it's listed on the UTSI but you can find it also on the Belgian
>ftp-server: ftp://193.190.204.128/atari/editors/ghostscript
>total 11034
>-rw-r--r-- 1183118 Jul 29 18:30 fonts-1.lzh
>-rw-r--r-- 336240 Jul 29 18:32 fonts-2.lzh
>-rw-rw-r-- 634980 May 5 10:58 gemgs12-ST.lzh (German language)
>-rw-rw-r-- 611765 May 5 10:58 gemgs12-TT.lzh (German Language)
>-rw-rw-r-- 12925 May 5 10:58 gmgs12fr.lzh # This holds the French
docs/rsc
>-rw-rw-r-- 393895 May 5 10:58 ps-550.lzh

<Derryck Croker>
>You can find English RSC files and docs on my web site, however the link to
the
>binaries themselves is currently broken, basically because the programmer's
web page
>is closing.
>
>Rgds, Derryck
>
> / The Cheshunt Computer Club /
> / The essential for your Atari /
> / Monthly meetings /
>/ http://www.cix.co.uk/~derryck /

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

57. Re: Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz1p8p.1ce0fj8yi9xaN@tnt-10-11.easynet.co.uk>
Source record: 72755

Patrice Mandin <pmandin@caramail.com> wrote:

> The engines must be in the same directory as the normal version:
> ./quake.exe (pc for example)
> ./quake.ttp (atari engine)
> ./id1/*.pak (game files)

I've now got the PC exe file from work, but the same problem persists...
Any ideas?

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

58. Re: SV: overscan

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz1p9p.aljm9ria1kn4N@tnt-10-11.easynet.co.uk>
Source record: 72756

Peter Persson <pep@NOSPAMmbox306.swipnet.se> wrote:

> Try deleting your NEWDESK.INF. It might still be using an un-overscanned
> resolution.

But I'd loose all my settings.. And besides, I've got a util to activate
OVerscan in GEM mode now, but when I save my new NEWDESK.INF file and
reoot it goes back to normal again! DOH!

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

59. Re: TOS/TTP util

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz1pct.a3tban3dgj8eN@tnt-10-11.easynet.co.uk>
Source record: 72757

Fitzpatri8 <fitzpatri8@cs.comLESSPAM> wrote:

> Normal TOS programs don't give me any trouble, so I don't want to have to fuss
> with pressing a key after each one runs. The utility in my auto folder is
> called hold_it.prg. It pauses after a TOS/TTP program only if you are holding
> a shift key down, until the key is released.

Any chance of an email of this util?

Thank:)
Steve

--
http://web.ukonline.co.uk/macgamer/

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60. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: SiggiH@gmx.de
Message-ID: <1dz1opw.jag0uik3opkwN@p3e9d0d12.dip0.t-ipconnect.de>
Source record: 72758

Jim DeClercq <jimd1@primenet.com> wrote:

> I need either advice on how to make ST FAX print, using NVDI, or
> what other fax program to use, and were it can be found.
CoMa 5.0.0. Download see footer.

Gruss
Siggi
--
<http://i.am/Softbaer> oder <http://www.ThePentagon.com/Softbaer>
Mailbox: 030/62709-572 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: 030/62709-466 Fax: -459 Voice & Fax-Abruf-System: -573

61. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7t50kc$2nu$2@news.campuscwix.net>
Source record: 72759

On 2 Oct 1999 12:52:37 +, J WILKINSON wrote:

Hi. I was just wondering about the speed thing. I'm using MiNT
right now, on my Nemesized Falcon 030. I used Neodesk/Geneva
before this, and MiNT blows it away as far as speed goes. I've
never used or seen MagiC, so I'm curious as to how you reached
the conclusion that MagiC is faster than MiNT. I mean, was it
by observation, direct "hands-on" comparison, or some bench-
marking software maybe? I'm not being sarcastic or trying to
start a flame thread, I just really do want to know. Thanks
in advance! ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

62. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <37f5d22ae50c70@club-internet.fr>
Source record: 72760

Hello,

in article <1dz0fcp.qq2nkz1wj11meN@tnt-11-28.easynet.co.uk> (comp.sys.atari.st)
Steve wrote on Sat 02-10-1999 00:11 (+0100):

> Thanks to all that's emailed and replied.. sorted now as Gordy sent me
> "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but not
> TOS!! Any ideas, anyone?

Because, afaik, it's a feature of the XFS extension, available for
MiNT and Magic and not for single Tos.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

63. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz1yjq.1hw2l1cpz6yh0N@tnt-8-216.easynet.co.uk>
Source record: 72761

Pascal Ricard <pricard@club-internet.fr> wrote:

> > Thanks to all that's emailed and replied.. sorted now as Gordy sent me
> > "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but not
> > TOS!! Any ideas, anyone?
>
> Because, afaik, it's a feature of the XFS extension, available for
> MiNT and Magic and not for single Tos.

Oh well, nevermind.. I use MagiC mostly anyways, well, except for demos
and games. So not a problem, thanks for the reply.

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

64. Atari Sale--Near Peterborough UK

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7t54ca$756$1@uranium.btinternet.com>
Source record: 72762

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
As space needed you can have the lot for 60 UK pounds

Email me at geoffash@btinternet.com with your phone number if interested.
This is a genuine sale but at this price no offers please and buyer
collects.

65. Atari Sale--Near Peterborough UK

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7t54cf$756$4@uranium.btinternet.com>
Source record: 72763

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
As space needed you can have the lot for 60 UK pounds

Email me at geoffash@btinternet.com with your phone number if interested.
This is a genuine sale but at this price no offers please and buyer
collects.

66. Atari Sale--Near Peterborough UK

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7t54ch$756$5@uranium.btinternet.com>
Source record: 72764

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
As space needed you can have the lot for 60 UK pounds

Email me at geoffash@btinternet.com with your phone number if interested.
This is a genuine sale but at this price no offers please and buyer
collects.

67. Re: SV: overscan

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <37f62fb5$0$25065@news.zetnet.co.uk>
Source record: 72765

Hi Steve,

On 2 Oct 1999 11:44:06 +, Steve wrote:
>Peter Persson <pep@NOSPAMmbox306.swipnet.se> wrote:
>
>> Try deleting your NEWDESK.INF. It might still be using an un-overscanned
>> resolution.
>
>But I'd loose all my settings.. And besides, I've got a util to activate
>OVerscan in GEM mode now, but when I save my new NEWDESK.INF file and
>reoot it goes back to normal again! DOH!

I had a similar problem with XBoot overwriting my Newdesk Inf file.
(but not connected to overscan). I can't remember the details now, but
have you got something similar going on during boot-up ?

Cheers

Paul

68. req.help: germany.net

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910021946360.83-100000@rakastaja>
Source record: 72766

Hallo,

A friend who just moved to Germany needs help in setting up CAB
and other STiK internet software to work with germany.net. If
you live in Germany and subscribe to that network, please email
and I'll forward the info. Thanks.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

69. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t5ibo$21r$1@nnrp1.deja.com>
Source record: 72767

In article <7t2ae6tha2@news8.svr.pol.co.uk>,
"Roger Cain" <roger@cainr.freeserve.co.uk> wrote:
>
> Steve <macgamer@ukonline.co.uk> wrote in message
> news:1dyypef.16gorzp1lh4qaqN@tnt-10-85.easynet.co.uk...
> > All I seem to get is device not responding... The set up works
perfectly
> > under Extendos Pro, but because I want to access Macintosh CDs I
need
> > Spin. Anyway, does anyone know what's going on here? I'm pulling my
hair
> > out - I guess it's either something real dumb or perhaps Spin is
> > incompatible with my drive. <?>
>
> I can't swear to this, Steve, but does Spin need some .INF file which
points
> to the config file? (A bit like StiNG which needs a pointer to its s/w
> bundle).

No, SPIN takes the config file from the AUTO folder of the current (=
boot) drive.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

70. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t5ig5$23m$1@nnrp1.deja.com>
Source record: 72768

In article <1dz0fcp.qq2nkz1wj11meN@tnt-11-28.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> > > I have SPIN.XFS & CONFIG.SYS & METADOS.PRG & the two drivers
mentioned
> > > above all inside the AUTO folder.
> >
> > If you run Magic, you should drop METAXBS.PRX in your auto folder
and
> > disable METADOS.PRG (ie. rename it *.prx too), and put SPINMAGC.XFS
in
> > the XTENSION folder.
> >
> > If you "only" run single Tos, sorry I don't know.
>
> Thanks to all that's emailed and replied.. sorted now as Gordy sent me
> "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but not
> TOS!! Any ideas, anyone?

HS-CDROM.BOS is part of a commercial package. Please delete it unless
you are a legal user of CD-Tool.

Replacing it by SPIN_SD.BOS (and running with a SCSI driver installed
as described in the documentation) should work much better anyway.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

71. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t5iiu$2b9$1@nnrp1.deja.com>
Source record: 72769

In article <1dyypef.16gorzp1lh4qaqN@tnt-10-85.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> Hi, can someone give me a little help trying to set up Spin to work on
> my TT with a Lacie/Teac 12x CDR drive? (as a reader only of course)
>
> I've downloaded the latest version and the english docs too, but am
> still struggling. I've configured the Config.sys file correctly but it
> still cannot see the drive.
>
> Config.sys =
>
> *BOS, C:\AUTO\SPIN_SD.BOS, A=14
> *DOS, C:\AUTO\ISO9660F.DOS, Z=A

It's "A:14", not "A=14". Same for the other line.

--
--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

72. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t5inu$2dh$1@nnrp1.deja.com>
Source record: 72770

In article <1dz1yjq.1hw2l1cpz6yh0N@tnt-8-216.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> Pascal Ricard <pricard@club-internet.fr> wrote:
>
> > > Thanks to all that's emailed and replied.. sorted now as Gordy
sent me
> > > "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC,
but not
> > > TOS!! Any ideas, anyone?
> >
> > Because, afaik, it's a feature of the XFS extension, available for
> > MiNT and Magic and not for single Tos.
>
> Oh well, nevermind.. I use MagiC mostly anyways, well, except for
demos
> and games. So not a problem, thanks for the reply.

I might decide to publish a SPIN.DOS driver which would enable reading
of HFS CDs under SingleTOS (it's ready, but right now I don't have any
time to prepare a public release).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

73. Re: Falcon030 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <021019991128478031%macgod@rocketmail.com>
Source record: 72771

In article <7srap9quu1@plutonium.compulink.co.uk>,
<xlator@cix.compulink.co.uk> wrote:
> Why not use your STFM's colour monitor on the Falcon? There is a simple
> adapter for the plug available. I have used it without problems, though
> you can get a lot of flicker in interlace mode - better to select line
> doubling.

I suppose I could, but I've only got a teeny little PS3000. I doubt
high resolutions (>320x240) are usable on ST monitors. Besides that,
I've got plenty of S/VGA and Mac-style monitors around here; I'd gladly
behead my PC so I could have a decent screen for the Falcon... :)

Derek

74. FA: Piles of original Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: eastman@nortelnetworks.com
Message-ID: <eastman-0210991817180001@47.221.35.233>
Source record: 72772

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=geastman

75. Re: SCSI CD Changers on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: atari@bright.net
Message-ID: <UFwJ3.73$jU1.2608@cletus.bright.net>
Source record: 72773

On 1 Oct 1999 07:08:30 G, Phantomm wrote:
>Can anyone recommend any newer SCSI CD changers for the Atari STs
>using a ICD Link II and HD Driver with ExtenDOS Gold?

I have a Nackamichi 7 disk changer (MBR-7) that works well with
ExtenDOS Gold but it's probably a bit dated.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

76. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: atari@bright.net
Message-ID: <5XwJ3.76$jU1.2608@cletus.bright.net>
Source record: 72774

On 2 Oct 1999 13:17:00 G, DarkChyld wrote:
>On 2 Oct 1999 12:52:37 +, J WILKINSON wrote:
>
> Hi. I was just wondering about the speed thing. I'm using MiNT
> right now, on my Nemesized Falcon 030. I used Neodesk/Geneva
> before this, and MiNT blows it away as far as speed goes. I've
> never used or seen MagiC, so I'm curious as to how you reached
> the conclusion that MagiC is faster than MiNT. I mean, was it
> by observation, direct "hands-on" comparison, or some bench-
> marking software maybe? I'm not being sarcastic or trying to
> start a flame thread, I just really do want to know. Thanks
> in advance! ;-)

I suspect the conclusion was based on the same old Atari version
of what most people think Multi-TOS is. The past few MiNT releases
have improved the speed issue so I really don't think some magic
user is trying each new mint kernal. The other issue is the GUI
and any speed problems surely come from Atari's AES, as N.Aes
most definately resolves any problems in this area. I also don't get
the "unix" mentality, I use MiNTnet and the whole deal and I don't
deal with unix anything. Sure I had to tweak some "unix" like config
files when I installed it, but that was it. At the most I could count
the number of files on my fingers. Anyway I do not deal with unix
like commands on a daily basis like some would like us to believe.
If you need some serious networking then magic basically chokes.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

77. Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: James Pinson <jlpinson@dundee.net>
Message-ID: <7t5k78$en5$1@adonis.tdi.net>
Source record: 72775

Could some one help me solve a hard drive mess I got myself into? I stupidly deleted CONTROL.ACC from the AUTO folder, and when I next rebooted, the computer started to boot the C drive then threw bombs across the screen. I knew immediately what I had done, but I can't seem to find any way to copy the file back onto the hard drive since the hard drive won't boot but it must be turned on before loading a boot disk into drive A or Drive C won't be recognized. See the circular problem here?
If I merely try to reset or switch the computer off and on, the Desktop comes up minus a recognition of Drive C. Not only that, it won't even read Drive A or B if Drive C is on but it can't read it. I can switch the hard drive off, reboot, and then the computer will read Drive A or B, but of coruse it then can't copy CONTROL.ACC to the hard drive.
So is my hard drive now just a doorstop or what?
-- James Pinson
jlpinson@dundee.net

78. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-02 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <7t4l5uhsg1@plutonium.compulink.co.uk>
Source record: 72776

>> The only problem I've ever had printing from STFax with NVDI was cured
>> by setting the NVDI printer CPX to print in the foreground
>> (NVDI5/MagiC6).

I've tried everything I could think of and the only way I can get
StraightFax to print with NVDI is to dump NVDI5 and go back to NVDI4 (this
without MagiC). If anyone knows any different I'd be delighted!

> You can also export the fax to IMG and you should be able to print that
> from many programs.

Yes but it's a rather long way round.

Andrew Havey
kaitxo@cix.co.uk

79. Mega Ste up in smoke-new hard drive needed

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <37F7A179.A155064B@nbnet.nb.ca>
Source record: 72695

It would appear that the video chip blew in my Mega Ste, I actually did see some smoke but it may have come from the monitor because it went too. Fortunately, I had bought a spare mother board a few years back when Toad had them on sale and I have a second mono monitor. However, it appears that the hard drive took a hit too. The new mother board seems to work, although I can format my hard drive and partition it, as soon as I copy any files, all kinds of corruption problems show up. This applies using my Link II or the internal adapter. My Link II wasn't plugged in when the machine went so it shouldn't be damaged. My conclusion is that it is the hard drive.

Has anyone installed any particular model and brand name of HD that would work with the internal Atari scsi adapter? I don't think our local computer store would appreciate me testing their various scsi drives. I am somewhat concerned about having to turn parity off via jumpers, my understanding is that new drives do this via software. I also have a link II and ICD software. Can anyone suggest me a combination that will work? I would like to keep the drive internal if possible.

Thanks

chiassa@umoncton.ca

80. mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <7t88bp$am3$1@news4.svr.pol.co.uk>
Source record: 72696

I know there was a post before, but I cannot find any MP3 players at all,
anyone ??

thanks

--

chris-swinson@mega-disczine.freeserve.co.uk

www.mega-disczine.freeserve.co.uk

81. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t8e0s$p9o$1@nnrp1.deja.com>
Source record: 72697

In article <1dz3k9p.7c9ycz1q76bhyN@tnt-10-12.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> <reschke@muenster.de> wrote:
>
> > HS-CDROM.BOS is part of a commercial package. Please delete it
unless
> > you are a legal user of CD-Tool.
>
> It's from Metados.. <?>

Trust me, it's not. Take a look at the copyright message, then delete
it.

> > Replacing it by SPIN_SD.BOS (and running with a SCSI driver
installed
> > as described in the documentation) should work much better anyway.
>
> The driver that comes in the spin arvhive doesn't even see the cd
drive
> at all. Whereas Extendos does.. (but this cannot read Mac discs)

Then you haven't installed it properly. There must be a SCSI driver in
the system (refer to the documentation for details).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

82. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t8efcplb1@nnrp1.deja.com>
Source record: 72698

In article <7t7bgg$7ch$1@news8.svr.pol.co.uk>,
tesla1@telsa1.freeserve.co.uk (Gordy Campbell) wrote:
> On 2 Oct 1999 18:22:05 G, reschke@muenster.de wrote:
> >In article <1dz0fcp.qq2nkz1wj11meN@tnt-11-28.easynet.co.uk>,
> > macgamer@ukonline.co.uk (Steve) wrote:
> >> > > I have SPIN.XFS & CONFIG.SYS & METADOS.PRG & the two drivers
> >mentioned
> >> > > above all inside the AUTO folder.
> >> >
> >> > If you run Magic, you should drop METAXBS.PRX in your auto folder
> >and
> >> > disable METADOS.PRG (ie. rename it *.prx too), and put
SPINMAGC.XFS
> >in
> >> > the XTENSION folder.
> >> >
> >> > If you "only" run single Tos, sorry I don't know.
> >>
> >> Thanks to all that's emailed and replied.. sorted now as Gordy
sent me
> >> "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but
not
> >> TOS!! Any ideas, anyone?
> >
> >HS-CDROM.BOS is part of a commercial package. Please delete it unless
> >you are a legal user of CD-Tool.
>
> I did not know that HS-CDROM.BOS was part of a commercial package as
> I got it straight off a CDROM which supposed to contain PD and
> Shareware software.....is MetaDos free? thats where it came
> from.Anyway if I knew it was commericial I would not have sent it to
> him.

Thanks. BTW: I would be interested to know which CD that was.

> >Replacing it by SPIN_SD.BOS (and running with a SCSI driver installed
> >as described in the documentation) should work much better anyway.
>
> Steve and I could not get the SPIN_SD.BOS to work hence the solution
> up above.

Well, it's certainly possible to get it working -- a lot of people are
using it. Please do not use pirated software just because you didn't
have success running the other one instantly.

If HS-CDROM.BOS does work and SPIN_SD.BOS does not, there is certainly
a problem with the SCSI driver:

a) if you are using HDDRIVER, please contact Uwe Seimet and make sure
that the CD drive is configured to be seen my HDDRIVER,

b) otherwise, SCSIDRV (out of the CBHD package) should be installed.

Please refer to the documentation for details.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

83. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <938981190.23142.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 72699

Hi,

Djordje Vukovic <vdjole@EUnet.yu> wrote in message
news:7t771d$k0v$1@SOLAIR2.EUnet.yu...
> On 2 Oct 1999 02:01:57 +, "John Whalley" wrote:

> >GhostScript is what you need, available for most platforms including
Atari.
> >Free, too. Will strip text out, convert to various file formats, create
PDFs
> >too. I think features vary slightly between versions.
>
> Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a
way,
> but any attempt to resize the console window by mouse leads to that window
> shrinking to a single square which can not be manipulated further. In the
> end, I edited the configuration file to make a window of usable size
> and positions, and it has to stay that way.
>
> Any suggestions?

Not really, as I haven't used the more recent versions of the Atari port.
IIRC it's memory hungry, though: do you have 4 megs? Though TBH if it works
in a fixed window, I doubt it's a memory problem. I'm clutching at straws
here. maybe someone who's used the most recent version can help. Derryck?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

84. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <jUOJ3.1237$0l6.3079@news.flash.net>
Source record: 72700

On 4 Oct 1999 07:29:10 +, J WILKINSON wrote:
>I first tried MiNT to get at MiNTnet so I could do the net thing.
>My 14MB Falcon is an accelerated (32MHz 68030, all else standard)
>one, and yet even with NVDI I mostly found graphic output to be a
>little short of dead. I mean why have pre-emptive multitasking if
>the GEM interface is almost unresponsive even with only a few wee
>apps running? I'd tried different timeslice etc...to try and get
>it running nicely but always it felt really sluggish...

What AES were you using? I use Geneva with Mint, and it actually seems to clip along a bit faster than just Geneva by itself, when in turn works much faster than Single-TOS. I've heard that NAES works even faster. This is on a standard 16MHz Falcon, and it seems nice and quick to me. I have tried using both AES 4.0 and AES 4.1, and these are extremely slow, so if you are basing your comparison on these AES's it's pretty much an unfair comparison. Of course, I've never used Magic, so I can't speak for its speed, either. I'm not posting this to further split the Magic and Mint camps, I just would like to know exactly what setup you are using to compare with.

Mike Freeman
nameerf@flash.net

85. HELP! Mintnet won't DeTar!

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <j2PJ3.1240$0l6.3079@news.flash.net>
Source record: 72701

Hello!

I am having the worst time getting the file Net-1_04.tgz
unpacked. I successfully boiled it down to net-1_04.tar, but when I
try to detar it using STTAR.TTP, it creates a wierd extra folder named
'-.' and crashes. I also tried the GNU/Mint version of Tar, but it
seems to just crash. This happens with every version of MintNet I've
tried to download from different FTP sites. This is using Mint 1.15
with Geneva 6 and Thing 1.27.
Please don't tell me to get the KGMD distribution. First of
all, I would have to re-organize my hard drive structure which would
be a week's work right there. I would then have to download Megabytes
upon megabytes just for the relatively few files I would need. If that
was what I had to do, I would much rather save my time and stick with
STiNG. Any suggestions? Can someone maybe get the files, detar them
for me and mail them to me in LZH or ZIP format (I am rather annoyed
with the hassle of all this tar.gz stuff). Thanks!

Mike Freeman
nameerf@flash.net

86. Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <37f7bdcf.0@news.pacifier.com>
Source record: 72702

J> There is a small circuit board on top of the CPU in my MegaST4. The
J> chip on it is GD74LS74A and the board has C103261 on it. It is
J> soldered to several pins on the 68000 and has 1 wire running to a
J> solder point on the motherboard. Anyone know what it is ?

this was an after production start fix. If you add one of the speedup kits,
i.e., Adspeed or Fast Tech boards, at that time, and only at that time you
will remove it.

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

87. Joe Mirando @ Team Atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <7t8frb$e1h$1@epos.tesco.net>
Source record: 72703

Yo Joe,

When you created TEAM ATARI on SETI@HOME, what country did you register it as?

The reason I ask is that I was trying to find the group on the overall stats.

Mark
MSD/POV

88. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz4c6m.2rf9y92zh35sN@tnt-10-24.easynet.co.uk>
Source record: 72704

<reschke@muenster.de> wrote:

> > It's from Metados.. <?>
>
> Trust me, it's not. Take a look at the copyright message, then delete
> it.

Ok, I'll take a look and if it's illegal then i'll delete it. But this now puts me back to square one again - using Spin how can I read Mac HFS CD discs? (I wish Extendos could..!)

> Then you haven't installed it properly. There must be a SCSI driver in
> the system (refer to the documentation for details).

Done all that. Extendos can see the CD Drive @ ID 6 and the "illegal" driver mentioned above can see it also - but the standard driver within the Spin archive cannot. :(

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

89. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz4cah.111yfkt1rlrh8yN@tnt-10-24.easynet.co.uk>
Source record: 72705

Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk> wrote:

> I know there was a post before, but I cannot find any MP3 players at all,
> anyone ??

I heard about a dsp player for the Falcon was being written.
Hopefully, one for the TT will be released as well.

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

90. Exposure pre2 available on request

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: jesper.brannmark@swipnet.se
Message-ID: <37f7bc16.635866@nntpserver.swip.net>
Source record: 72706

```
Exposure 1.00 pre 2

Software to control lighting dimmers - theatrelighting.
With Exposure you're able to control an entire theatreshow/musicgig
using PMX (Pulsar Mux) or DMX (Digital Mux) protocols.

Released as shareware 3/10 -99.

Since xxx.Atari.org-service is down I take requests for downloads.
Any requests to:
jesper.brannmark@swipnet.se
```

91. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7t8htkrvf1@plutonium.compulink.co.uk>
Source record: 72707

In message <sP4dcMArnG93EwI9@steverosie.demon.co.uk>, Steve@atari.org said:

>I've used ICD's software on many makes and sizes of drives, although the
>version I use it 6.?.?. If you want to use ICD software try and get the
>latest version:)

Don't forget that there are two 'families' of the ICD software. The
normal one *only* works with ICD host adapters, like AdSCSI, but the
'Professional' version works with all adaptors and the Falcon's SCSI
bus.

>I also have tested ADHI (Atari's hard disk drivers) without too much of
>a problem, you must use the loveable 'folderxxx.prg' with it.
>
>There are is another good one but can't remember what it is, slapped
>wrist time:)

Probably CBHD!

Regards, /Peter/

92. Fpatch 3a

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz4eh8.1undinm1eshalsN@tnt-11-124.easynet.co.uk>
Source record: 72708

Just been given this patch for the Falcon. Can anyone tell me what it
does over FPATCH2.PRG please?

Thank you
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

93. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7t8i46$r2c$1@zingo.tninet.se>
Source record: 72709

```
On 3 Oct 1999 18:20:56 G, Michael and Nicole Freeman wrote:
>Does anyone know if there is a way to get MyMail's Editor/Viewer
>window to come up at a different size? It sounds kinda dumb, but
>that's one of the things keeping me from using it regularly. No
>matter what size I've tried to resize it to, when I close it and open
>it again (to view another e-mail or write one) it comes up as a tiny
>little window at the center of the screen, and I always have to resize
>it to the dimensions and position I want it. If there is a way to save
>the window size and position, please tell me! I've looked everywhere
>in the program! Thanks!
>
> Mike Freeman
> nameerf@flash.net
>
>.
Hi Mike

First of all, which version do you use? The latest version does save
position and size of the windows, at least on my machine. Don't know
how earlier versions work.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html

---

94. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7t8ie0$r2c$2@zingo.tninet.se>
Source record: 72710

On 4 Oct 1999 07:11:10 +, J WILKINSON wrote:
>Hi there,
>
>
>If anyone reading this post can be bothered can they please reply to say
>WHERE I can find the necessary drivers to use Mac HFS CD's etc...I have
>downloaded Spin 2 or 3 times from different ftp sites and the needed
>drivers are not in any of the archives. Also the docs don't tell me where
>I can get them...
>
>HEEEELP please?
>
>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.
Hi Chris

You're using Mint right? Then try Metaxbs.prg instead of Metados.prg.
I have three drivers installed HSMAY.DOS, ISO9660F.DOS and SPINSD.BOS
and I can read Mac disks without any problem.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

95. SV: BLOWUP Info....

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter Persson <pep@NOSPAMmbox306.swipnet.se>
Message-ID: <RgQJ3.1576$kE1.3411@nntpserver.swip.net>
Source record: 72711

Hi!

Have a look in the DoitF030 archives. Most of it is in german.

Good luck!

/Peter

Rene de Bie <Rene@underground.demon.nl> skrev i
diskussionsgruppsmeddelandet:938970905.23091.0.pluto.d4ee0f47@news.demon.nl.
..
> Hi,
>
> I have bought a FALCON030 and there was a upgrade "BLOWUP ..." with it. I
> have 3 little black cubes with a lot of colored wires. Your adres was
> printed on it. So can you help me. I just need a manual for it to build it
> inside my Falcon.
>
> The text on the cubes is: HS-40 Beschleuniger modul
> HS-32 Beschleuniger modul
> T-40 Beschleuniger modul
>
> Is there anybody who has the manual for it. I tryed Digital Data Deicke
> which name is printed on it, but no reply
> yet...
>
> Gtx,
> Rene
>
>

96. SV: Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter Persson <pep@NOSPAMmbox306.swipnet.se>
Message-ID: <hjQJ3.1579$kE1.4083@nntpserver.swip.net>
Source record: 72712

Hi!

I�m not shure, but it might be a 16mhz speeder of some kind. A lot of
speed-hacks use the 74LS74..

/Peter

Jim <jtdon@direcpc.com> skrev i
diskussionsgruppsmeddelandet:37F787A8.E5FACBAD@direcpc.com...
> There is a small circuit board on top of the CPU in my MegaST4.
> The chip on it is GD74LS74A and the board has C103261 on it.
> It is soldered to several pins on the 68000 and has 1 wire running
> to a solder point on the motherboard. Anyone know what it is ?
> Thanks, Jim
>

97. SV: SV: overscan

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter Persson <pep@NOSPAMmbox306.swipnet.se>
Message-ID: <MmQJ3.1581$kE1.3923@nntpserver.swip.net>
Source record: 72713

:)

Hi!

Edit the modecode in the NEWDESK.INF file then...

/Peter

Steve <macgamer@ukonline.co.uk> skrev i
diskussionsgruppsmeddelandet:1dz1p9p.aljm9ria1kn4N@tnt-10-11.easynet.co.uk..
.
> Peter Persson <pep@NOSPAMmbox306.swipnet.se> wrote:
>
> > Try deleting your NEWDESK.INF. It might still be using an un-overscanned
> > resolution.
>
> But I'd loose all my settings.. And besides, I've got a util to activate
> OVerscan in GEM mode now, but when I save my new NEWDESK.INF file and
> reoot it goes back to normal again! DOH!
>
> Steve
>
> --
> http://web.ukonline.co.uk/macgamer/
> ---------------------------------------
> Apple iMac | Atari TT + Falcon + Mega ST

98. SV: Printer Suggestion?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <mWQJ3.1594$kE1.3980@nntpserver.swip.net>
Source record: 72714

> >I'm planning on buying a new printer for my FALCON.I would
> >appreciate any suggestions on what brands I should consider and
> >the ones I should avoid.
>
> I use an HP 6l laser, works fine.
> I also use an HP DJ500, works fine.
> And, I use a Canon BJ4100 color, with an Epson LQ2550 color
> driver, works fine, but prints a little dark and not really
> photo quality. Also note that since the driver was for tractor
> feed, it doesn't know about cut sheet(so far) so I use legal
> paper.
>
> Stay away from printers that are advertised as Windows ONLY or
> MAC ONLY.

Furthermore - if you want to be able to print from Cubase, go for a laser printer that's HP compatible, since there aren't any drivers around which handle new inkjets - and NVDI can't be used with Cubase for other things than accellerating the graphics... :(

Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

99. Atari Online News, Etc. #01-31

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5rY-viw.dpj@delphi.com>
Source record: 72715

```
A-ONE #0131 10/01/99

~ IBM Joins Color Craze! ~ People Are Talking! ~ Lynx News!
~ Netscape Upgrade! ~ IE Security Patch! ~ Jaguar Survey!
~ Game Boy Color Antz! ~ Sega Goes Disney! ~ PC Death-Ray?!
~ US Lawyer Quits MS Case ~ Global Net Tax Ban! ~ No More Web Jams?

-* Users Winning In UK Web War! *-
-* E-mail Top Reason People Go Online! *-
-* Western Digital Recalls Defective Drives!

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

100. Re: HELP! Mintnet won't DeTar!

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910040138560.80-100000@rakastaja>
Source record: 72716

On Sun, 3 Oct 1999, Michael and Nicole Freeman wrote:

> I am having the worst time getting the file Net-1_04.tgz
> unpacked. I successfully boiled it down to net-1_04.tar, but when I
> try to detar it using STTAR.TTP, it creates a wierd extra folder named
> '-.' and crashes.

Using the MiNT versions, put GZ.TTP along with TAR.TTP in the
same folder. You can keep the tgz extension.

Btw, the gz part means the tar archive is compressed using gzip,
after it is tared together, so you need gzip to unpack it.

The usual syntax to _unpack_ is (using a ttp):

-zxvf filename

...which respectively mean: gzip, extract, verbose, folder.

***

To _create_ a tar.gzip, replace the x with c (create):

-zcvf archive.tgz file1.ext file2.ext ...

...which compresses the files or folders file1.ext, file2.ext ...
into a file called archive.tgz.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

101. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: maury@remove_this.sympatico.ca.invalid
Message-ID: <8E54921A2maurysympaticoca@139.142.96.135>
Source record: 72717

atari@bright.net (Lonny Pursell) wrote in
<5XwJ3.76$jU1.2608@cletus.bright.net>:

>I suspect the conclusion was based on the same old Atari version
>of what most people think Multi-TOS is. The past few MiNT releases
>have improved the speed issue so I really don't think some magic
>user is trying each new mint kernal.

Out of curiousity, does anyone have a good page on the various OS's? I'd
also be curious as to what versions run on what machines.

Maury

102. Re: SV: overscan

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910031137.a58903@su2.maus.de>
Source record: 72718

Hi Paul,

PW>I had a similar problem with XBoot overwriting my Newdesk Inf file.
that's quite normal, if the NEWDESK.INF file belongs to the files
being updated each bootup time.

For it copies the selected file to the root directory.

So the "original" file (e.g. in the XBOOT folder) has to be changed.

Peter

103. Re: Magic PC and STinG - Any good?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37f8b2d2.59543611@news.easynet.co.uk>
Source record: 72719

On Wed, 21 Jul 1999 01:01:43 +0100, "Gary Priest"
<gary@the-gap.demon.co.uk> wrote:

>Hi guys
>
>Been a bit quiet since I bought my PIII. My poor old Falcon hasn't even been
>turned on since :(
>
>Has anyone got experience of using the latest (whatever that is) MagicPC? In
>particular with Devpac3 (for development) and STinG for TCP/IP? I would
>dearly love to continue developing my programs such as POPwatch/NEWSwatch
>etc. but don't really have room for both my Falcon and PC to be set up at
>the same time (I'm not planning on binning the Falcon, just don't have room
>for both right now).
>
>Is MagicPC a viable answer? Anyone?

Well I ran a BBS on Magic PC until 12 months ago so I should imagine
it would do the job quite well.

I am thinking about selling off my magic PC along with NVDI PC and I
will place an offers advert to start with and see what that brings. If
you find out more and you are still interested then let me know.

Regards Andy T

104. Magic PC software for sale and other titles.

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37f9b372.59703801@news.easynet.co.uk>
Source record: 72720

Several people have asked for this software at various times and the
time was not right to sell so ....as the time is now right
offers are invited for.

Magic PC and NVDI PC. They really need to be kept together.

Didot proffesional B & W

Retouche B & W

DA's Vector.

Regards Andy T

105. Re: Hades and ATI Rage PRO?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37fab9fc.61377195@news.easynet.co.uk>
Source record: 72721

On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 15 Sep 99 02:59:06 GM, Remi Villatel wrote:
>|Hi everybody,
>|
>|I know that I saw somewhere on the web (a list of Hades owners) that someone
>|owns an Hades provided with an ATI Rage PRO graphic card. I'd like to get in
>|touch with this person, or any qualified person, to know how it is possible.
>
>I don't have the card but System Solutions are advertising them -
>apparently a special driver and NVDI 5 are needed. Price 189 UK
>Pounds. Email hades@system-solutions.co.uk

Why does that not surprise me?? System (ripoff) Solutions was the
worst thing to happen to Atari IMHO.

Regards Andy T

106. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37fdbd75.62266812@news.easynet.co.uk>
Source record: 72722

On Mon, 27 Sep 1999 12:41:51 GMT, CWesterh@_remove_this_casema.net
(Cecil Westerhoff) wrote:

>On Sun, 26 Sep 1999 06:56:28 -0700, "Joshua Kaijankoski"
><joshuak@isys.ca> wrote:
>
>>Is there someone who could send me a copy of MagicPC 6.1? In my stupidity I
>>deleted all the files from my HD. Even if you could tell where to find it.
>>I'd really appreciate it. Thanks.
>>
>>Joshua.
>>
>>joshuak@isys.ca
>>
>>PS. I don't want to hear any piracy lecture from anyone...
>>
>Then do not ask for this here. MagicPC is not that expensive, so just
>buy it. Strange how people can complain about not being software they
>like, after they do not buy but steal.

I am not really commenting on the piracy side of things. I know that
if I had got problems with something like this then I would have gone
back to System solutions and asked for then to replace the copy. No
doub't they would have charged something for doing this so perhaps
thats why he is trying not to do this although I very much doub't it.

ANYWAY as I say not my problem.

What I will comment on is Magic Pc not being expensive. It bloody
well is. I know!!! I had the first copy sold in the UK and without
NVDI it was quite slow . I have had good use out of it but I still
maintain that ASH should have allowed the sale of Magic PC for 50 quid
and they would have sold bundles of the program. At over 250 quid it
was not power without the price at all.

Regards Andy T

107. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37fcbc65.61995105@news.easynet.co.uk>
Source record: 72723

On Tue, 28 Sep 1999 13:52:09 +0100, "Gary Priest"
<gary@the-gap.demon.co.uk> wrote:

>Yes, I am actually.
>It's just your attitude to pirating that's annoyed me. I bought MagiCPC a
>couple of months ago

I bought it over 3 years ago :)))
>

>
>Oh, and I haven't really forwarded your email to ASH. I don't have their
>email address, and I really can't be arsed anyway.

Just as well because ASH were never interested in bug reports
suggestions for new features etc etc.

Never got more than ONE reply from them over the three years I used
it.

Total arsoles IMHO.

Damn fine software but the company are arsoles.

Regards Andy T

108. Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: maury@remove_this.sympatico.ca.invalid
Message-ID: <8E54922FDmaurysympaticoca@139.142.96.135>
Source record: 72724

Way back when I remember playing a commercial version of the classic Star Trek game. In this version they had added a lot of detail, and instead of just going around blasting away you could also tractor in the ships and return them to starbases for extra points.

I also remember that in some modes it displayed a 2D side view of the ship that showed things like damage. It also tracked morale, and at suitably low values you could have a mutiny.

Does anyone remember anything about this game - like it's title? I can't remember much.

Maury

109. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910032010.a59756@su2.maus.de>
Source record: 72725

Hi Steve,

S>It's from Metados.. <?>
no, it's from CD Tool. METADOS is free, (c) by Atari, and Julian got
the right to develop and spread it, if I'm right.

S>The driver that comes in the spin arvhive doesn't even see the cd drive
S>at all.
You only need four files: METADOS.PRG, CONFIG.SYS (both in AUTO
folder), one *.BOS and one *.DOS file (anywhere, the path being
declared in CONFIG.SYS) each. Following my CONFIG.SYS:

```
==================================zip=========================================
; CD-Tool BEGIN
; Note that everything up to `; CD-Tool END' will be erased by
; CD-Tool's configuration tool!
;
; created by CD-Tool 2.14, Sat Mar 29 22:39:42 1997
;
; devices
;
; SCSI 4: `TOSHIBA CD-ROM XM-3401TA' -> A
;
; BOS drivers
;
;*BOS, c:\metados\hs-cdrom.bos, A:12
*BOS, c:\metados\spin_sd.bos, A:12
;
; DOS drivers
;
*DOS, c:\metados\hs-iso.dos -c256, Z:A
;
; CD-Tool END
```

```
==================================zip=========================================
```

You see that I use SPIN_SD.BOS, the line before being inactive. When
launching MagiC, I deactivate (by XBOOT) METADOS and use METAXBS
instead, the file file SPINMAGC.XFS residing in
C:\GEMSYS\MAGIC\XTENSION\.

Please be sure to put the correct number (SCSI ID of your CD rom
drive)! The "12" in the "*.BOS..." line results from adding my SCSI ID
(4) to the max number of possible SCSI drives (8). The file listed
above was created by CD Tool automatically so I didn't care. But if
you provide a handmade CONFIG.SYS, you should insert the right ID
(e.g. 13 means 5).

Final remark: Your drive should be "found" by any idcheck program,
even from the ICD program called IDCHECK.PRG in absence of an ICD host
adapter!! These programs only scan the SCSI, maybe ACSI and/or IDE
too, buses for the physical presence of a SCSI device, independent of
a correct METADOS installation.

Peter

110. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910032013.a59757@su2.maus.de>
Source record: 72726

Hi Andrew,

K>Yes but it's a rather long way round.
therefore I prefer TeleOffice and print via GDOS (NVDI). Its
development is to go on, but not before next year...

And up to now, German only. :-((
Peter

111. Real Time Clock for ST's

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Dwane O'Dwyer <mikdundee@mpx.com.au>
Message-ID: <7t6au4$7es$1@news1.mpx.com.au>
Source record: 72777

A few years ago when I had my first ST, I installed a Real Time Clock module (From Dallas Semiconductors) inside my ST. Now that I have got another ST, I want to do the same. The program was called AREAL or something similar, and it came as a auto-load program which automatically retrieved the time and date from the module and set the ST's time. It also had an accessory which set the time initially. Does anyone know where I can get the program from, AND the installation instructions??? I have managed to get an old version of the program, but it hasn't got the installation instructions for the module with it. The files I have are called ar20boot.arc and ar20set.arc. Can someone out there help me, please!

thanks in advance.

112. Re: Real Time Clock for ST's

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Dwane O'Dwyer <mikdundee@mpx.com.au>
Message-ID: <7t6g0j$n76$1@news1.mpx.com.au>
Source record: 72778

I have found the program and info I require, thanks to another news group reader.....
Thanks to all.

Dwane O'Dwyer <mikdundee@mpx.com.au> wrote in message news:7t6au4$7es$1@news1.mpx.com.au...
> A few years ago when I had my first ST, I installed a Real Time Clock module
> (From Dallas Semiconductors) inside my ST. Now that I have got another ST,
> I want to do the same. The program was called AREAL or something similar,
> and it came as a auto-load program which automatically retrieved the time
> and date from the module and set the ST's time. It also had an accessory
> which set the time initially. Does anyone know where I can get the program
> from, AND the installation instructions??? I have managed to get an old
> version of the program, but it hasn't got the installation instructions for
> the module with it. The files I have are called ar20boot.arc and
> ar20set.arc. Can someone out there help me, please!
>
> thanks in advance.
>
>

113. CAF Seagate HD problem

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <7t73jv$3o0$1@news1.xs4all.nl>
Source record: 72779

I�ve got a 14 Mb Falcon with FPU, external scsi HD, sample clock and (recently) spdif.I had a Quantum prodrive 425F which worked fine,but was a bit slow and too small(425Mb) for serious HD recording.
I bought a Seagate ST32155N secondhand and everything seemed to go well, until i tried to mix a recording. A mono track on track 1 starts playing back on track 1.Stop the "tape" and resume playback: the track plays back on channel 3! And so on:channel 5,7,1,3....It�s enough to drive you crazy!!!!
CAF is the ONLY program having trouble with this disk! I tried just about everything in my HDDriver setup, but nothing worked.If you have any suggestions, please mail me.

114. Re: Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7t7a07nmi1@bgtnsc03.worldnet.att.net>
Source record: 72780

James,

Deleting CONTROL.ACC should not affect your hard drive's boot operation. If the drive itself isn't damaged, you should be able to manually get back into it by running your boot software from floppy (AHDI.PRG if you're using Atari's hard drive software). Then create a new Drive C icon on your desktop and reinstall the autoboot software -- use HDX.PRG if you're using Atari's software). Most likely, you have a corrupted boot file on your hard drive.

If you have a corrupt file on the hard drive that is interfering with proper booting from drive A, boot the system with the hard drive OFF, the turn on the hard drive and run AHDI after the drive comes up to speed.

Also check for bad sectors on the hard drive with a diagnostic program, once you're back into it. Good luck.

Sheldon

James Pinson wrote in message <7t5k78$en5$1@adonis.tdi.net>...
> Could some one help me solve a hard drive mess I got myself into? I
>stupidly deleted CONTROL.ACC from the AUTO folder, and when I next
rebooted,
>the computer started to boot the C drive then threw bombs across the
screen.
>I knew immediately what I had done, but I can't seem to find any way to
copy
>the file back onto the hard drive since the hard drive won't boot but it
>must be turned on before loading a boot disk into drive A or Drive C won't
>be recognized. See the circular problem here?
> If I merely try to reset or switch the computer off and on, the Desktop
>comes up minus a recognition of Drive C. Not only that, it won't even read
>Drive A or B if Drive C is on but it can't read it. I can switch the hard
>drive off, reboot, and then the computer will read Drive A or B, but of
>coruse it then can't copy CONTROL.ACC to the hard drive.
> So is my hard drive now just a doorstop or what?
>-- James Pinson
>jlpinson@dundee.net
>
>
>

115. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7t771d$k0v$1@SOLAIR2.EUnet.yu>
Source record: 72781

On 2 Oct 1999 02:01:57 +, "John Whalley" wrote:
>Hi,
>
>Mike Marion <mmarion@simplecom.net> wrote in message
>news:37F4CA57.3DFE@simplecom.net...
>> Does anyone know of a way to read/print/convert Adobe acrobat (pdf) files
>> even the free reader on my mac doesn't seem to be able to convert to
>ascii.
>
>GhostScript is what you need, available for most platforms including Atari.
>Free, too. Will strip text out, convert to various file formats, create PDFs
>too. I think features vary slightly between versions.

Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a way,
but any attempt to resize the console window by mouse leads to that window
shrinking to a single square which can not be manipulated further. In the
end, I edited the configuration file to make a window of usable size
and positions, and it has to stay that way.

Any suggestions?

Regards;

116. Re: Slow uploading

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7t771h$k0v$2@SOLAIR2.EUnet.yu>
Source record: 72782

On 26 Sep 1999 20:33:16 , Kenneth Medin wrote:

>You may experiment with MTU settings
>...
> MSS=2000 and RCV_WND=5000
> etc... etc...

I would appreciate it very much if someone would be kind to make a brief explanation (or point to one somewhere else) of ALL parameters in the STiNG's DEFAULT.CFG file: what is their physical meaning, required relations of their values, and how they may affect system performance. STiNG documentation is unfortunately very lacking in this point.

The reason I ask this is that i am having trouble using STiNG 1.2, so I am stil on 1.15: with V1.20 everything works fine except sending LONG (more than, say, 100KB) e-mails from Newsie. It seems that the communication gets garbled in that case, and I have noticed that the send/receive LEDs on my modem blink very differently than in successful e-mail sending. On the other hand, the annoying 30s delay before sending e-mail from Newsie, that so many people reported, disappeared with STiNG 1.2

The problem of sending long e-mail remains even with DEFAULT.CFG copied from STiNG 1.15, yet V1.15 worked fine.

Oh, yes; it seems that STiNG gets the MTU=1500 information from my ISP regardless of local settings.

And btw. after several unpleasant incidents I have found out that STiNG was responsible for occasional "write fail" errors from my ICD disk driver. After increasing the "delay" in STiNG.CPX from 20 to 40 the problem disappeared completely.

Best regards;

117. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7t7bgg$7ch$1@news8.svr.pol.co.uk>
Source record: 72783

On 2 Oct 1999 18:22:05 G, reschke@muenster.de wrote:
>In article <1dz0fcp.qq2nkz1wj11meN@tnt-11-28.easynet.co.uk>,
> macgamer@ukonline.co.uk (Steve) wrote:
>> > > I have SPIN.XFS & CONFIG.SYS & METADOS.PRG & the two drivers
>mentioned
>> > > above all inside the AUTO folder.
>> >
>> > If you run Magic, you should drop METAXBS.PRX in your auto folder
>and
>> > disable METADOS.PRG (ie. rename it *.prx too), and put SPINMAGC.XFS
>in
>> > the XTENSION folder.
>> >
>> > If you "only" run single Tos, sorry I don't know.
>>
>> Thanks to all that's emailed and replied.. sorted now as Gordy sent me
>> "HS-CDROM.BOS". However, I can read Mac-HFS discs under MagiC, but not
>> TOS!! Any ideas, anyone?
>
>HS-CDROM.BOS is part of a commercial package. Please delete it unless
>you are a legal user of CD-Tool.

I did not know that HS-CDROM.BOS was part of a commercial package as
I got it straight off a CDROM which supposed to contain PD and
Shareware software.....is MetaDos free? thats where it came
from.Anyway if I knew it was commericial I would not have sent it to
him.

>Replacing it by SPIN_SD.BOS (and running with a SCSI driver installed
>as described in the documentation) should work much better anyway.

Steve and I could not get the SPIN_SD.BOS to work hence the solution
up above.

Gordy.

E-Mail:tesla1@telsa1.freeserve.co.uk ICQ:37182286
Join The Atari users Mailing List
Check http://www.telsa1.freeserve.co.uk/ for details
Oxford,England. Tel 07887 910616

118. Re: SV: overscan

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz3jvh.rmukti1dyca0oN@tnt-10-143.easynet.co.uk>
Source record: 72784

Paul Williamson <paul.williamson@zetnet.co.uk> wrote:

> I had a similar problem with XBoot overwriting my Newdesk Inf file.
> (but not connected to overscan). I can't remember the details now, but
> have you got something similar going on during boot-up ?

This Falcon makes me wonder tbh.. I also cannot get the cpu cache to
enable upon boot up. I can disable all Auto programs and all cpx's
(except System Info) and cache still isn't on. Really crap tbh :(
Wish it was like Tos 3.06 where the cache option is in the menu bar,
then it can't not enable it upon boot up! Oh well...

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

119. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz3k7h.1uulrwr1vbht2eN@tnt-10-12.easynet.co.uk>
Source record: 72785

<reschke@muenster.de> wrote:

> I might decide to publish a SPIN.DOS driver which would enable reading
> of HFS CDs under SingleTOS (it's ready, but right now I don't have any
> time to prepare a public release).

I take it that this will be shareware/commercial then? It'll be
interesting to try anyways :)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

120. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz3k8r.4dawez1op8jwgN@tnt-10-12.easynet.co.uk>
Source record: 72786

<reschke@muenster.de> wrote:

> > *BOS, C:\AUTO\SPIN_SD.BOS, A=14
> > *DOS, C:\AUTO\ISO9660F.DOS, Z=A
>
> It's "A:14", not "A=14". Same for the other line.

Erm, I know.. it was simple typing error on my part :-/

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

121. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz3k9p.7c9ycz1q76bhyN@tnt-10-12.easynet.co.uk>
Source record: 72787

<reschke@muenster.de> wrote:

> HS-CDROM.BOS is part of a commercial package. Please delete it unless
> you are a legal user of CD-Tool.

It's from Metados.. <?>

> Replacing it by SPIN_SD.BOS (and running with a SCSI driver installed
> as described in the documentation) should work much better anyway.

The driver that comes in the spin arvhive doesn't even see the cd drive
at all. Whereas Extendos does.. (but this cannot read Mac discs)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

122. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz3kck.1xbhlyo1nvysmdN@tnt-10-12.easynet.co.uk>
Source record: 72788

Gordy Campbell <tesla1@telsa1.freeserve.co.uk> wrote:

> >Replacing it by SPIN_SD.BOS (and running with a SCSI driver installed
> >as described in the documentation) should work much better anyway.
>
> Steve and I could not get the SPIN_SD.BOS to work hence the solution
> up above.

Exactly. And it worked first time, thanks mate :)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

123. Re: Problem Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <37f73831$0$25063@news.zetnet.co.uk>
Source record: 72789

On 1 Oct 1999 07:40:22 G, Phantomm wrote:
>On 1 Oct 1999 05:06:41 G, James Smith wrote:
>>Hi Martin,
>>
>>I have had a problem with a couple of the new uploads in the films
>>directory, i.e. dogspin and videosn1.
>>The actual movies in the zips are reported as corrupted when I try to
>>un-archive them.....
>>
>
>Thanks for posting this info. I downloaded dogspin.zip and it
>has gotten corrupted. My original Zip file checks out fine and
>the size of my original file and the corrupted one is the same.
>
>I didn't download videosn1.zip but I'll take your word that it
>to is corrupted.
>
>I'll rename them and upload them again. Martin and whoever else
>maintains the FTP site should remove those 2 bad files whenever
>it's possible.
>
>Thanks for letting us know,
>phantomm@kih.net
>

Hi Again,

Just grabbed dogspinb.zip and I am sorry to have to report that this one
seems to be corrupted worse than the original was !! :-(((

Jim

124. Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Jim <jtdon@direcpc.com>
Message-ID: <37F787A8.E5FACBAD@direcpc.com>
Source record: 72790

There is a small circuit board on top of the CPU in my MegaST4.
The chip on it is GD74LS74A and the board has C103261 on it.
It is soldered to several pins on the 68000 and has 1 wire running
to a solder point on the motherboard. Anyone know what it is ?
Thanks, Jim

125. BLOWUP Info....

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Rene de Bie <Rene@underground.demon.nl>
Message-ID: <938970905.23091.0.pluto.d4ee0f47@news.demon.nl>
Source record: 72791

Hi,

I have bought a FALCON030 and there was a upgrade "BLOWUP ..." with it. I have 3 little black cubes with a lot of colored wires. Your adres was printed on it. So can you help me. I just need a manual for it to build it inside my Falcon.

The text on the cubes is: HS-40 Beschleuniger modul
HS-32 Beschleuniger modul
T-40 Beschleuniger modul

Is there anybody who has the manual for it. I tryed Digital Data Deicke which name is printed on it, but no reply
yet...

Gtx,
Rene

126. Dr.T's X-or

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: Sacha <sacha@ibm.net>
Message-ID: <37f79b65_4@news1.prserv.net>
Source record: 72792

I'm looking for a replacement boot disk for Dr.T's X-or...the software
originally came with a mail in offer-sent this in and receive a
un-copyproofed version , loadable to HD,
....but they ignored my request..., and MOTU seems to have no interest in
further support. One day the floppy will go...also, I heard at one point
that there was a profile floating around for the K2000...any ideas??
Thanks, Sacha@ibm.net

127. MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <c8NJ3.1195$0l6.3044@news.flash.net>
Source record: 72793

Does anyone know if there is a way to get MyMail's Editor/Viewer window to come up at a different size? It sounds kinda dumb, but that's one of the things keeping me from using it regularly. No matter what size I've tried to resize it to, when I close it and open it again (to view another e-mail or write one) it comes up as a tiny little window at the center of the screen, and I always have to resize it to the dimensions and position I want it. If there is a way to save the window size and position, please tell me! I've looked everywhere in the program! Thanks!

Mike Freeman
nameerf@flash.net

128. EPS drivers for Papyrus...

Newsgroup: comp.sys.atari.st
Date: 1999-10-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37f79d95$0$25060@news.zetnet.co.uk>
Source record: 72794

Hi Folks...
I've recently started using Papyrus Gold as my word/document processor and I'd love to know if there's an EPS export or print option/driver for it....Thing is we have this flash new document centre thing (very trick photocopier) at work with a disk drive on it and it will handle printing from EPS files on floppy....I know I can get this with Pagestream, but even on a Nemesised Falcon it isn't exactly fast....

chrisc

129. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <rvgstr2omom53@corp.supernews.com>
Source record: 72645

Just my observation...

On a Falcon 030...Stock w/14meg in VGA.

I've run Mint up to kernel 1.14b
I've run it with Geneva (not real stable)
I've run it with AES4.1 (Stone Cold Slow, unresponsive)
I've tried some other AES options out there as well.

Here's what I ran into under Mint that made me decide give MajiC
a try.

Many programs that work just fine under normal GEM/TOS, or Geneva/TOS,
had horrid key delays under mint. I'd go to type into a text editor
such as Editress for instance, and the character wouldn't show up for
sometimes several seconds (yes with NVDI). I'd report such behavior
to various supporters of mint, and I got over and over that the
software is BAD! Don't use it! So, I'd try another application,
such as QED...same sluggish behavior (thoe true, not quite as bad as
Editress). I'd tweak a zillion things in my set up. Still...awful!
About the only thing I could use was TOSWIN2.5. Now the stuff that
runs on the console, or in TOSWIN rocks! But anything under
GEM...and I'm pulling my hair out at how slow it was. Click a window
gadget and go make a cup coffee while I wait for it to react.

Also, under Mint, I still found that my serial ports were bugged at
higher speeds, constantly dropping charcters and what not if I ran in
higher VGA resolutions. I found that it hogged a lot of memeory. I
found a good many bus errors on booting (what's up with that?) that a
reboot would usually fix.

Well, why not at least TRY Majic?
So I did...

Here's what I found...

Things run smoother...very responsive.
I can actually enter data into CAB forms with my keyboard under MajiC!
A very frustrating task under Mint...where I'd often have to hit a
key at least 3 times before it would take (despite the key click sound
occuring every time). I found that I could set my serial speeds to
57k and faster and stay in 800X600 256 color mode without problems.
I found that the boot required MUCH LESS time and memory. I found
that there is actually a NICE telnet client in progress, that
supports FULL vt102, with the proper emulation codes to split screens
and scroll, with nice extras like cut and paste. I found that things
were smoother, faster, and much more stable. I found that when there

might be a program that just insists that it doesn't like MajiC, it rarely brings the entire system down...you can at least back up your work and reboot (if you are smart) after a misbehaved program bombs out.

I found that with stacks such as STing, it was easy to set up redials with multible numbers and user accounts...something I never quite mastered using chat and pppd (thoe I'm sure it's posible if you know enough about chat, and the utility it is communicating with).
I found that under MajiC I could have entire desktops coustomized to different users that automaticly point to different user dial up accounts and other set-up info (I know this is possible with Mint as well). I've found that MajiC also offers powerful scripting abilities (like crond for mint). I found that with BNET, I could mount all my Atari's over MIDI/LAN/Serial ports, and access them right from the desk top via an icon. I found that all I had to do in order to set up a little LAN over one modem to the internet was give each machine an addy in one simple text file tell it where to pass packets of another ip addy, enable IP masqerading, and I was in buissness...with very easy to use ftp and http servers that blow my mind at how little memory/processor power they require. I've enjoyed the simple GEM remote dialer that can be enacted from any station in the LAN without having to log into a shell with the right permissions and so on, in order to establish a conection over the modem.

I found that MajiC is really smooth, FAST, and responsive, even with several utilities running at once...such as a Ray Tracer...a back ground DSP based audio file playing, and browsing the web all at once.

I found that my system doesn't make me wait with a busy bee when the hard disk or floppy is being used (BGDMA).

Well...in a nut shell...other than high end networking issues, and some of the security issues addressed by minix/mint, I can't find any real advantage for my user style to put up with the sluggish nature of Mint on my system. It really is higher stress, and often takes MANY more steps to accomplish the same task as MajiC (unless you REALLY Study Mint well, and build and coustomise and debug user friendly scripts and figure out how to set them up on your desktop somehow..etc..which I for one have been working on my set up for ages and never got it to my liking).

The one thing I've really wanted as a TOS user for a long time now, is a decent VT102/ansi terminal for telnet...one that is proper, works with STANDARD vt102 term caps, supports the colors and the chimes and scrolls...can cut and paste...etc...At this time, Teli for MajiC is as close as it gets! I wish it were for STing rather than Connect, but maybe Connect will be BETTER in a short time...and a GlueSTik type socket is due out soon for Connect. At least it's 'progress'.

Don't get me wrong Mint Developers. I much appreciate your efforts, and where you priorities have been in software development. It just

don't fit my style as user. I don't need a server...I need a WORK STATION.

MajiC may not be any faster..but it sure FEELS faster, and is much less stressful on the eyes. I can sit in front of MajiC and USE the hell out of it for MUCH longer without getting a major migrane. It seems to be much smarter in how it deals with pallets and whatnot. I can pretty much enable all my favorite auto utilites and cease in keeping up with 50 different set-ups for each application. Task switching is a BREEZE. Booting takes much less time....maintinance is simply a matter of backing up the system from time to time, running a defragger, and updating the clock every once in a blue moon.

Finally, I've found that even alot of software compiled for Mint and take advantage of symbolic links and such, will also run under MajiC since it now supports standard a drive U.

So...YES...I'll agree that Mint is superior in issues of privacy, security, and other multi user issues. I'll agree that it's not very hard to set up...an hours read in a good unix source book makes it very clear and easy to set up in my opinion. I'll agree that it is ultimate in flexabilty for the Atari user if s/he wishes to compile the massive libraries of POSIX/UNIX utilities out there (I've yet to get one to compile myself...they ALMOST ALWAYS report dozens of functions not found in the Mint LIBS and require you disable functions or rewrite them...well...I dunno how to port things...so it does me no good anyway). I'll even agree that under N.AES Mint just might be just as fast, if not faster than MajiC, and adhere to standards better, (how the hell do I get anyone to sell it to me?).

No offence...I just got tired of it...
I'm not trashing my Mint Set UP yet!
Still love to use it for a few things...
It's just NOT a workstation that fits my user style/needs.
In fact, I put off trying MajiC until version 5! Now that I've tried it...I use the other stuff less and less each day :)

MajiC is easy to use...fast...responsive...designed with the end user in mind to keep things as stress free as possible.

Bench marks and junk like that might not show any difference, but I'll tell ya, at least on my system...it seems that MajiC makes much more efficent use of the Hardware than any version of TOS/Mint ever has. On my Falcon at least...screen draws are faster, more responsive...my printing is at least 30% faster, my serial ports work reliably at faster speeds, my keyboard is much more responsive with GEM applications, I get way fewer bottle necks when multitasking, and every day I find a new list of things that just plain WORK BETTER now.

Finally...please realize that I'm aware of how powerful and flexable Mint can be. With time, paitence, and understanding, it is possible to coustomize one really neat work station environment where

everything is only a click or two away. All I can say really is this. GET A DECENT AES that is readily avilable (commercial is okay) and supported in all languages, and offers a good variety of preconfigured work station set ups...with scripts and whatnot that are well documented and easily coustomized, and you'd be on the right track. I for one have no problem with text based set-up and config files...AS LONG AS I HAVE A CLUE what is in them etc...and I can easily set the mess up so it's just a matter of clicking an icon or selecting a menu option to achieve my results.

Your AES is the problem...
They SAY N.AES is really good.
I often wonder if it even exists!

After many emails and even a fax or two, to various places all over the world...

And also my Dealer claims to have tried very hard to get any kind of distribution rights to the the package (but they won't do buissness...guess who is moving MajiC as quickly as he can stock it now?). I dunno...if they don't wanna sell it to me...I'm sure not going to go to any more trouble than I already have trying to aquire it.

While I'm no fan of MicroSoft...I will agree %100 with the ideal that AVILABILITY is a top priority for users. When I can get MajiC ordered, installed, and up and running in a matter of 48 hours, and N.AES is still some grave mystory...a heavily guarded treasure that only one or two places can sell, and don't seem very enthusastic about selling it, and even if they do manage to respond, it's an expensive matter of overseas wait times to obtain it and service it...well...forget that mess!

Brian

130. Re: CAF Seagate HD problem

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <37F873C5.6B72@ooc.de>
Source record: 72646

Freek Munniksma wrote:

> CAF is the ONLY program having trouble with this disk! I tried just about
> everything in my HDDriver setup, but nothing worked.If you have any
> suggestions, please mail me.

This is obviously a problem not related to HDDRIVER. HDDRIVER doesn't
even know what tracks created by CAF are. This is nothing a hard disk
driver has to care about.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

131. Re: IDE HD in Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <37F8742F.4D11@ooc.de>
Source record: 72647

Derek Warren wrote:

> While I still have your attention... what freebie alternatives are
> there to HDDRIVER? My Falcon has not yet arrived and I assume that I'm
> just getting the standard drivers (AHDI? XHDI?)

XHDI is not a driver in itself but a standard some drivers fulfill.

> I plan on connecting an external 500MB HD and my Zip. Will the stock
> SCSI drivers work or will I need something else? I've got ICD 6.5.7
> amongst a box of old ST software--will that work?

It should work though you won't be able to use or configure special
features of your ZIP, e. g. password protection and sleep mode.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

132. What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7ta2db$pt7$1@nnrp1.deja.com>
Source record: 72648

Hi All

I am in the market for an Atari,I am not a new user I have owned a Falcon, TT and the usual STE's etc I have not used an Atari in anger for at least three years! What I would like to know is should I opt for a second hand Falcon or purchase a new Milan Clone? I will use it for everything from browsing the net, wp, dtp, games etc.

Have any users bought a Milan Clone? What are their experiences etc?

Any advise or help would be appreciated.

Thanks in advance.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

133. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7ta2ij$ed4$1@snipp.uninett.no>
Source record: 72649

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> little short of dead. I mean why have pre-emptive multitasking if
> the GEM interface is almost unresponsive even with only a few wee
> apps running? I'd tried different timeslice etc...to try and get
> it running nicely but always it felt really sluggish...

Which AES did you use? The old MultiTOS-AES, the built-in AES from TOS or what? All of these are absolutely horrible under a preemptive kernel, as they...

a) ...do a lot of busy waiting, which in the case of MultiTOS eats up about 50% of your CPU-time.
b) ...likes to stay in supervisormode for long periods, which prevents taskswitching under MiNT and (AFAIK) MagiC.

You should try Geneva or N.AES, neither of these have any of these problems. On my Afterburner the CPU is idle 95% of the time when MiNT/N.AES just "sits there".

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

134. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037792-600099AEicMi@NOSPAMcix.co.uk>
Source record: 72650

Phantomm said:

>I have had a version of Ghostscript installed on my Falcon and it worked very well
>once I got it setup correctly. The Speed wasn't bad either on the stock Falcon if

You'll find that the latest version is much easier to install. Some folk went so far as to go into earlier versions of the GS binary with a disk editor to change the default drive - however, the true secret was (IIRC) to have the partition assignments set up in the GEM environment, using an Auto folder prog to install this if it wasn't already supported.

>ran in plain TOS 4.04 16color mode. Nice program and worked with all the PDF files
>I tried with it. Can be a bit hard to get it setup. And takes awhile to get the
>hang of using it.

If truth be told not all PDF files can be read, but you'll have better luck with this version than older ones, as it has the most uptodate PDF reader.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

135. Re: WRS 12MHz Upgrade.

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037794-600620AEicMi@NOSPAMcix.co.uk>
Source record: 72651

David Donachie said:

>I was wondering around the web, like you do and found the WRS homepage. I saw they
>have a simple looking board for the ST that seems a really good idea.

Accelerator boards will certainly add a new dimension to your computing, but it's important that it includes a cache, as only data contained therein will be accessed at the higher speed.
>
>My german is really poor so I was wondering if anyone out there could tell me more
>about it, looks like it could be clocks to 16MHz as well, but I'm not sure.

You could try www.systran.com, enter the URL of the page you want to translate, and choose the language pair from the list box.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

136. Re: Partitioning and formatting a SCSI disk on an STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037798-601084AEicMi@NOSPAMcix.co.uk>
Source record: 72652

Ekkehard Flessa said:

>DC>It's well worth a try, but there's a question mark over its suitability to
>work with IDE drives. I for one am not going to be the first to find out! :-)
>
>Well, but Ritchie has a problem using a hard disk drive connected to the link97
>adaptor, so it's obviously _not_ an IDE drive...

I know - I'm afraid that I was rambling! :-)

Perhaps someone could report back on the suitability of using CBHD with and IDE drive?

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

137. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037800-601560AEicMi@NOSPAMcix.co.uk>
Source record: 72653

JI Logan said:

>On 1 Oct 1999 09:26:42 G, paul_matthews@yahoo.com wrote:
>
>| . . . .
>|Whats new in version 5 of Papyrus? I have used version 3.58 from Hisoft |in the
>past, is there many improvements? Any information would be |appreciated.

>Starts up quicker and some bugs ironed out but still some problems with the
>fancier printing options. The English Papyrus 7 is said to be due out RSN.

There's a rather nasty bug (in Pap5) if used with NVDI5. There's probably more, but the one which bites one straight away is the loss of character spacing when used at 100% magnification. There are ways round it, but I would definitely advise waiting for Pap7 to be released.

>Incidently did you know that you can tailor the keyboard shortcuts to suit using a
>file editor on the RSC file? Experiment on a copy only!

If you run MagiC (and perhaps MiNT too, but I don't have experience here) you can do the same with many other progs using a RSC file editor, even add keyboard shortcuts to some which don't already have them.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

138. Re: Strange File on Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037802-602036AEicMi@NOSPAMcix.co.uk>
Source record: 72654

Peter West said:

>>Kobbold has been mentioned several times in other postings as a problem solver,
>point is, where can you get it from now?
>
>It's 'Kobold' (one 'b') and in the UK from System Solutions. I am currently
>translating Kobold 3.51 for them, which (at last!) will handle long filenames.
>They hope to have it at the Stafford Atari show.

AFAIK, Kobold 3.5 only handles LFN partitions by automating the switching to GEMDOS mode itself, something which you can do with the earlier version by implicitly configuring it in "Parameters/GEMDOS mode..."

Generally speaking Kobold is a great utility IME, it's routines are lightning fast.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

139. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037804-602476AEicMi@NOSPAMcix.co.uk>
Source record: 72655

Djordje Vukovic said:

[Ghostscript]

>Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a way, but
>any attempt to resize the console window by mouse leads to that window shrinking to
>a single square which can not be manipulated further. In the end, I edited the
>configuration file to make a window of usable size and positions, and it has to
>stay that way.

Is this with the original German RSC file? If this problem only occurs with the English RSC file then please let me know.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

140. Re: Real Time Clock for ST's

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939037806-602916AEicMi@NOSPAMcix.co.uk>
Source record: 72656

Dwane O'Dwyer said:

>A few years ago when I had my first ST, I installed a Real Time Clock module (From
>Dallas Semiconductors) inside my ST.

I tried installing one of those modules (a DS1216) in my STFM a long while back, but I couldn't get it to start running at all! :-(

I've recently had occasion to look at Dallas Semiconductors' web site, it looks like the DS1216 isn't available any more, so I'm wondering if there is a Y2K problem with it?

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

141. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tab76$63$1@nnrp1.deja.com>
Source record: 72657

In article <8E54922FDmaurysympaticoca@139.142.96.135>,
maury@remove_this.sympatico.ca.invalid (Maury Markowitz) wrote:
> I also remember that in some modes it displayed a 2D side view of
the ship
> that showed things like damage. It also tracked morale, and at
suitably low
> values you could have a mutiny.
>
> Does anyone remember anything about this game - like it's title? I
can't
> remember much.

AFAIK, there was only one commercial Star Trek for the Atari. It
featured digi graphics and sound and was Atari exclusive for about 1
1/2 year.
I don't remember the exact name but I guess it was "Star Trek - The
Game".

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

142. Re: What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7ta7nrdlk1@cubacola.tninet.se>
Source record: 72658

On 4 Oct 1999 11:18:09 G, paul_matthews@yahoo.com wrote:
>Hi All
>
>I am in the market for an Atari,I am not a new user I have owned a
>Falcon, TT and the usual STE's etc I have not used an Atari in anger
>for at least three years! What I would like to know is should I opt for
>a second hand Falcon or purchase a new Milan Clone? I will use it for
>everything from browsing the net, wp, dtp, games etc.
>
>Have any users bought a Milan Clone? What are their experiences etc?
>
>Any advise or help would be appreciated.
>
>Thanks in advance.
>
>Paul
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.
Hi Paul

I'm a Milan owner and I'm very pleased with it. But if you want to play games you would be better off with a STE or Falc. If you are planning on doing a lot of surfing or dtp, get a Milan for the speed. I haven't turned on my STE since I bought my Milan, but I'm not into games I only use it for "serious" stuff. The speed is said to bee up to 30 times that of a STE. And the sounddepartment isn't to good, it's a lot of tweaking involved, so if you think sound is very important get a Falc.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

143. Re: What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7ta80cdip1@zingo.tninet.se>
Source record: 72659

On 4 Oct 1999 11:18:09 G, paul_matthews@yahoo.com wrote:
>Hi All
>
>I am in the market for an Atari,I am not a new user I have owned a
>Falcon, TT and the usual STE's etc I have not used an Atari in anger
>for at least three years! What I would like to know is should I opt for
>a second hand Falcon or purchase a new Milan Clone? I will use it for
>everything from browsing the net, wp, dtp, games etc.
>
>Have any users bought a Milan Clone? What are their experiences etc?
>
>Any advise or help would be appreciated.
>
>Thanks in advance.
>
>Paul
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.
Hi Paul

I'm a Milan owner and I'm very pleased with it. But if you want to play games you would be better off with a STE or Falc. If you are planning on doing a lot of surfing or dtp, get a Milan for the speed. I haven't turned on my STE since I bought my Milan, but I'm not into games I only use it for "serious" stuff. The speed is said to bee up to 30 times that of a STE. And the sounddepartment isn't to good, it's a lot of tweaking involved, so if you think sound is very important get a Falc.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

144. Re: What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tac0k$10a$1@nnrp1.deja.com>
Source record: 72660

Hi Paul,
> a second hand Falcon or purchase a new Milan Clone? I will use it for
> everything from browsing the net, wp, dtp, games etc.
>
> Have any users bought a Milan Clone? What are their experiences etc?
>
I have a Milan I 68040. A few machines have serious trouble but there
are quite a few happy Milan owners out there.
Milan is the perfect machine for dtp, internet and painting. The
graphic capabilities are much better than the Falcon and comparable
with today's PC clones.

WP can be done on Falcon and Milan - not a great difference because
Atari WPs are quite fast.

If you think about games you can forget the Milan. The machine doesn't
offer the standard ST resolutions so you have to find resolution
independent games or high-res (ST-high) games. Falcon games won't run
so you are limited to games which run in a GEM window. These games must
also use the mouse or keyboard because joysticks can't be connected to
the Milan.

The standard Milan sound is quite awful (1 channel beeper) so the first
hardware extension should be a SoundBlaster card for the Milan
(MilanBlaster). This card also increases Falcon compatibility so you
can use a few Falcon music apps.

All in all, the Milan is perfect for you if you don't play games or
need Falcon/ST specific apps.
BUT the Milan II is announced and if you consider buying a Milan you
should certainly wait for the Milan II.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

145. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7tae1b$k33$1@news.campuscwix.net>
Source record: 72661

On 4 Oct 1999 07:45:19 +, J WILKINSON wrote:

->1.12.x is the latest I used...I definately wasn't a MultiTOS dist...

That is pretty old. The latest beta is up to 1.15.3b...

->Running the AES under TOS (with NVDI lurking around!) moved graphics
->at breakneck speed. Why when I add the pre-emptive kernel does the whole
->shebang turn to cold molasses?

I think we are getting to the crux of the matter here. Correct me if
I'm wrong here, but you installed MiNT, then ran the AES included
with the 1.12 distribution? Small wonder then, that it is so slow,
and buggy. You *must* use another AES such as N.aes. Only then could
a fair comparison be made to MagiC...

->The setup is what I was refering to. There is quite a bit of unix in
->the setting up of many MiNT programs. Refer to Katherines original
->list of softwares running on her machine...many are from the unix
->world. I'm a GEM person myself and find dealing with text files to
->alter configs a laborious and excessive task...

I too, find having to alter various text files a pain in the neck.
TBH though, once I did a few right after the initial installation,
I've not had to do much else. When I boot up, I go to a GUI, I
work/play there, and when I'm done, I shutdown from there. I could
not imagine spending all my time at a command line, even though it
does offer some advantages.

->I used STiK under MagiC originally, and when the connection was
->stable (not often as you could realise!) pages could load as
->much as 2-3 times faster into CAB as they would under MiNTnet.
->In particular the loading of graphics/converting to screen of
->graphics was MUCH faster under MagiC. To say it is MagiC that
->is choking is unfair, as the TCP/IP stacks available are still
->unreliable...it is they that die on the user, NOT the OS. I have
->had MiNT hang more often on the net than I have had MagiC hang,
->which says to me that at least when a TCP stack died under MagiC
->it didn't take the whole system down...

If you were using the older AES (4.0/4.1), then its no wonder
you had hang-ups. That really is a buggy AES. ;-)

Catch ya later!

/ / SysOp Of The DarkForce! BBS / /\

/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____/_____/_____/_____/ /
_____\/

146. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7taek8$k33$2@news.campuscwix.net>
Source record: 72662

On 3 Oct 1999 20:20:31 G, Michael and Nicole Freeman wrote:

->What AES were you using? I use Geneva with Mint, and it actually seems
->to clip along a bit faster than just Geneva by itself, when in turn
->works much faster than Single-TOS. I've heard that NAES works even
->faster. This is on a standard 16MHz Falcon, and it seems nice and
->quick to me. I have tried using both AES 4.0 and AES 4.1, and these
->are extremely slow, so if you are basing your comparison on these
->AES's it's pretty much an unfair comparison. Of course, I've never
->used Magic, so I can't speak for its speed, either. I'm not posting
->this to further split the Magic and Mint camps, I just would like to
->know exactly what setup you are using to compare with.

Methinks he was using the old Atari AES that was included with the
MiNT distribution, which explains a lot. You really must use N.aes
with MiNT to get optimal results.

I have a question about a statement you've made though. The part
about Geneva and how it "works much faster than Single-TOS". I'm
confused about this. I've got the latest versions of Neodesk/Geneva
and I'm currently using N.aes/MiNT/Thing, and I can honestly say
that *nothing* touches single-TOS on my Nemesized Falcon for sheer
speed. I can run CAB under all 3 and page display/graphic loading
is fastest in this order:

Single-TOS
N.aes/MiNT/Thing
Neodesk/Geneva

and thats not the only example either. Under Neodesk/Geneva, open
a folder/partition that has around 300 items in it. Do it again
under single-TOS. Note a small difference there? ;-)

I'm not being contradictory here, and like you-I'm not trying to
(further) split the MagiC/MiNT groups, [in fact, it bothers me
to see 2 groups who are, after all, Atarians go after each other
with such fury], but these are the results that I get on my
particular machine. Oh well, just my 2 cents worth as well...

See ya later! ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /

_____\/

147. How can i detect if my Floppy drive is sigle side or double side density

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Nir Dary <ndary@bigfoot.com>
Message-ID: <7tagen$186$1@news.netvision.net.il>
Source record: 72663

How can i tell if my 520st floppy drive support only single side or duble side density diskettes?

Nir

148. TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz5wfm.1icr4rw1g6iebwN@tnt-2-80.easynet.co.uk>
Source record: 72664

I've got various versions of TOS on floppies that I've downloaded from
the net. How can I make these bootable? I had TOS v1.0 years ago on a
bootable floppy, but I cannot remember where or how I came across this!
Any help appreciated :)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

149. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <7tanaiing1@news8.svr.pol.co.uk>
Source record: 72665

John Garone <swampfax@earthlink.net> wrote in message
news:7t9megbsl1@holly.prod.itd.earthlink.net...
> Steve,
> Try http://aniplay.atari.org for MP3 player. It also shows and plays a
> bunch of other pic and sound files.
> John
> P.S. Let us know how it works for you.
>
>

I tried it and it just said the Beta version has expired or somthing like
that so no it didn't work :(

Chris

> On 3 Oct 1999 21:57:11 +, Steve wrote:
> >Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk> wrote:
> >
> >> I know there was a post before, but I cannot find any MP3 players at
all,
> >> anyone ??
> >
> >I heard about a dsp player for the Falcon was being written.
> >Hopefully, one for the TT will be released as well.
> >
> >Steve
> >
> >--
> >http://web.ukonline.co.uk/macgamer/
> >--
> >Apple iMac | Atari TT + Falcon + Mega ST
> >.
>

150. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: banbury@madhousenet.spam.co.uk
Message-ID: <37f8e27d@news.madhousenet.co.uk>
Source record: 72666

On 3 Oct 1999 09:18:37 G, Djordje Vukovic wrote:
>On 2 Oct 1999 02:01:57 +, "John Whalley" wrote:
>>Hi,
>>
>>Mike Marion <mmarion@simplecom.net> wrote in message
>>news:37F4CA57.3DFE@simplecom.net...
>>> Does anyone know of a way to read/print/convert Adobe acrobat (pdf) files
>>> even the free reader on my mac doesn't seem to be able to convert to
>>ascii.
>>
>>GhostScript is what you need, available for most platforms including Atari.
>>Free, too. Will strip text out, convert to various file formats, create PDFs
>>too. I think features vary slightly between versions.
>
>Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a way,
>but any attempt to resize the console window by mouse leads to that window
>shrinking to a single square which can not be manipulated further. In the
>end, I edited the configuration file to make a window of usable size
>and positions, and it has to stay that way.
>
>Any suggestions?
>
>Regards;
>.
I had the same problem until I started using Magic 6. GhostScript
works lots better with Magic (Falcon 14 meg tos 4.04)still slow :)

Cheers John

151. Re: Joe Mirando @ Team Atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dz5xiu.1a6almo15yokvrN%doitarchive@atari-computer.de>
Source record: 72667

Mark Davies <pov@tesco.net> wrote:

> Yo Joe,
>
> When you created TEAM ATARI on SETI@HOME, what country did you register it
> as?

Have a look to "DeepSpaceNine" :)

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

152. Re: How can i detect if my Floppy drive is sigle side or double side density

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <c39RCBAwUO+3Ew1Z@steverosie.demon.co.uk>
Source record: 72668

On Mon, 4 Oct 1999 at 17:22:10 a message from Nir Dary was created on
the subject of How can i detect if my Floppy drive is sigle side or
double side density.
>
>How can i tell if my 520st floppy drive support only single side or duble
>side density diskettes?
>
>Nir
>
>

Hi

It's quite easy to do:) Just try and format a disk double sided, or try
and read a disk you know as double sided.

DON'T use high density disks that PC users use.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

153. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <QX9SKFAyZO+3EwW9@steverosie.demon.co.uk>
Source record: 72669

On Mon, 4 Oct 1999 at 13:48:27 a message from was created on the
subject of Star Trek like game on the ST?.
>AFAIK, there was only one commercial Star Trek for the Atari. It
>featured digi graphics and sound and was Atari exclusive for about 1
>1/2 year.
>I don't remember the exact name but I guess it was "Star Trek - The
>Game".

It was called 'Star Trek - The Rebel Universe' and came with a sow-on
patch. The game was an adventure type, & IIRC had 4 missions or
variation on it.

There was a PD/Shareware game based on the, clear sector theme called
'Star Trek 25th Anniversary edition' that used graphics.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

154. Re: Problem Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <37f8e8d4$0$25059@news.zetnet.co.uk>
Source record: 72670

On 4 Oct 1999 01:50:13 G, Phantomm wrote:

>Sorry about that. There is something screwy with that file.
>
>I just uploaded 2 different video demos and downloaded them
>right after I uploaded. They checked out fine.
>TANKS1.ZIP and TANKS2.ZIP are the file names.
>
>I'll try to find the problem with DOGSPIN and VIDEOSN1 and will
>upload them again if I can fix the problem.
>
Many Thanks for your efforts - sorry to be a nuisance :-))

You will be pleased to know that the two new files are just fine !!

ATB

Jim

155. Re: Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz5xde.n3v18g1v8zjt0N@tnt-11-31.easynet.co.uk>
Source record: 72671

Patrice Mandin <pmandin@caramail.com> wrote:

> > > The engines must be in the same directory as the normal version:
> > > ./quake.exe (pc for example)
> > > ./quake.ttp (atari engine)
> > > ./id1/*.pak (game files)
> >
> > I've now got the PC exe file from work, but the same problem
> persists...
> > Any ideas?
>
> The FPU version does not work (bad maths are done). Use the no FPU
> version.

Sorry Patrice, but I am.. :(

Still cannot get this to work. Tried on the 14mb Falcon and the 6mb TT
and neither works. Fpu or not..

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

156. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz5xf7.hl90w010dqscgN@tnt-11-31.easynet.co.uk>
Source record: 72672

John Garone <swampfax@earthlink.net> wrote:

> Try http://aniplay.atari.org for MP3 player. It also shows and plays a
> bunch of other pic and sound files.
> John
> P.S. Let us know how it works for you.

Cheers John! I'll let you know asap.

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

157. Re: REQ: Sequencer One?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37f8ec00$0$25065@news.zetnet.co.uk>
Source record: 72673

On 27 Sep 1999 16:18:39 , Laurence Shields wrote:

| . . . .
|Does anyone know where I can get a copy of a program called "Sequencer
|One" for the Atari? It came free with ST Format magazine but I haven't
|been able to track one down.

I have had a look though my old discs (stored in random access order) but cannot find anything specifically of that name. The only one that is close is Henry Cosh's Sequencer though I think the actual title is Accompanist. Let me know if it is of any use and I will email it to you.

John Logan

158. Re: What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37f8ef67$0$25063@news.zetnet.co.uk>
Source record: 72674

On 4 Oct 1999 11:18:09 G, paul_matthews@yahoo.com wrote:

| . . . .
|I am in the market for an Atari,I am not a new user I have owned a
|Falcon, TT and the usual STE's etc I have not used an Atari in anger
|for at least three years! What I would like to know is should I opt for
|a second hand Falcon or purchase a new Milan Clone? I will use it for
|everything from browsing the net, wp, dtp, games etc.
|
|Have any users bought a Milan Clone? What are their experiences etc?

Perhpas a Hades or you might want to wait for the Phenix with its
capability of two 68060s.

John Logan

159. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939062618.27682.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72675

Hi,

Andy Taylor <a.taylor@easynet.co.uk> wrote in message
news:37fdbd75.62266812@news.easynet.co.uk...

> What I will comment on is Magic Pc not being expensive. It bloody
> well is. I know!!! I had the first copy sold in the UK and without
> NVDI it was quite slow . I have had good use out of it but I still
> maintain that ASH should have allowed the sale of Magic PC for 50 quid
> and they would have sold bundles of the program. At over 250 quid it
> was not power without the price at all.

I bought mine from SysSol at an Atari show about 18 months ago (maybe
longer, but it was a few months before I got the PC to run it on). Cost
around UKP 140 with NVDI-PC (and Ease, but no Ease manual and I've never
installed it). Still expensive, but not that expensive.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

160. Anyone have a monitor fs?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <37f8ff32$0$25061@news.zetnet.co.uk>
Source record: 72676

Greetings fellow Atarians!

Can anyone help? This afternoon, my beloved Atari colour monitor had a crisis and the tube failed. Is there anyone in the London/ south east area that has a monitor for sale or which they no longer use, either colour or mono with sound? I'd be willing to pay a decent price (up to 50 UKP) for a good condition/working order second-hand one and can collect in or around the M25 area.

Please mail me on sonik@zetnet.co.uk if you can help

Thanks very much :)
Al

161. FS: 1040STe w/Cubase 3.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7tb40h$k5m$1@nnrp1.deja.com>
Source record: 72677

Excellent condition, w/SM-147 monitor, unregistered copy of Cubase 3.1
w/all manuals & dongle. Best MIDI setup for Atari!
$275

Terms and details here:

http://homestead.deja.com/user.techho/Studioclearance.html

Sent via Deja.com http://www.deja.com/
Before you buy.

162. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <7tavnr$fr4$1@wanadoo.fr>
Source record: 72678

Hi,

On 4 Oct 1999 18:11:17 +, "Chris Swinson" wrote:
>
>John Garone <swampfax@earthlink.net> wrote in message
>news:7t9megbsl1@holly.prod.itd.earthlink.net...
>> Steve,
>> Try http://aniplay.atari.org for MP3 player. It also shows and plays a
>> bunch of other pic and sound files.
>> John
>> P.S. Let us know how it works for you.

>I tried it and it just said the Beta version has expired or somthing like
>that so no it didn't work :(

You must set the date of your system, this beta is only avalaible until November.
Aniplayer is a shareware ;-) this beta works without key.
This beta works on a FALCON/TT/HADES/MILAN/MAC, but it's slow without DSP.
FPU isn't used with MP3.
Now I have writed alls stages for MP1/2/3 in assembler, I think write again
last stage for a better speed (for DSP and 68K).
7 stages uses 68K.
2 last stages use 68K or DSP (DSP works in //).
80% of time is used for last stage for DSP and 68K (same problem).
I hope always full D2D on a normal FALCON. Now this beta can play MP3
32 kbits/s in D2D (normal FALCON). With fast bitrate you must use
preload option and a little file (< 1 mn for 44,1 KHz stereo)
for listen this file normally. Another solution is to save in AVR/WAV/AIF.

Regards,

Didier.

Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Dev 68K/DSP56001/C on
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90
---

163. Re: How can i detect if my Floppy drive is sigle side or double side density

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dz62j1.7e7onv378z65N%doitarchive@atari-computer.de>
Source record: 72679

```
> How can i tell if my 520st floppy drive support only single side or duble
> side density diskettes?

What kind of floppy drive do you have?

SF314 = double side (DD) 720K
SF345 = single side 360K

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm
```

164. downloading atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: firenzo <postbus@firenzo.demon.nl>
Message-ID: <939069178.16593.0.pluto.d4ee0f0b@news.demon.nl>
Source record: 72680

Does anyone know where I can download an atari st emulator for pc? I tried downloading Pacifist, but it just doesn't work.
Thanks

165. Re: downloading atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: mollu@gmx.net
Message-ID: <8E55EB71Dmollugmxde@195.158.132.113>
Source record: 72681

postbus@firenzo.demon.nl (firenzo) schrieb in
<939069178.16593.0.pluto.d4ee0f0b@news.demon.nl>:

>Does anyone know where I can download an atari st emulator for pc? I tried
>downloading Pacifist, but it just doesn't work.
>Thanks
>
>
>

Hi,

try this shareware-emulator! It's an excellent one! I already use it
for near 2 years and there are no problems with my atari-software!!

http://www.emuclassics.com/tosbox/

bye
Uwe

166. Re: downloading atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: alejar@my-deja.com
Message-ID: <7tbaoepbq1@nnrp1.deja.com>
Source record: 72682

Hi,

go to www.emulators.com. there are a free version of its Gemulator98
(ver. 5.0) program. It works very well with standard Atari programs.

If you want to play games then Pacifist is the only choice...

Regards,

ALE_/|_99

Sent via Deja.com http://www.deja.com/
Before you buy.

167. Re: Cubase Atari - Mixer Maps

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <37F9261A.BEC8F2FB@earthlink.net>
Source record: 72683

There's a bunch of Steinberg's ftp site..

Trevor wrote:

> Hi,
>
> Does anyone know where I can find find Mixer Maps for Cubase - I'm
> specifically looking for a General Midi map that would allow me to
> control effects etc. on my P.C. soundcard.
>
> BTW I have returned to my truty Atari ST after wasting a lot of time
> struggling with Windows and the P.C.
>
> Good to be back
>
> Trevor

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

168. Re: Hades and ATI Rage PRO?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37f92bdc$0$25061@news.zetnet.co.uk>
Source record: 72684

>On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>>I don't have the card but System Solutions are advertising them -
>>apparently a special driver and NVDI 5 are needed. Price 189 UK
>>Pounds. Email hades@system-solutions.co.uk
>
>
>Why does that not surprise me?? System (ripoff) Solutions was the
>worst thing to happen to Atari IMHO.

The special driver (written specifically for the ATI hardware)
is actually supplied with the Hades ATI Rage cards. NVDI 5 comes
into the equation because this is only a rudimentary video display
driver, with no integration of other bitmap output device management
facilities such as printing (with colour calibration control) and
vector font processing. Both of these are essential services to anyone
using a computer seriously nowadays, which certainly applies to most
if not all Hades users. There's no point replicating the work (and
the amount of work and knowledge that has gone into NVDI is
something most users never see or realise) so they don't. The Hades
ATI Rage graphic card installation goes something like this:

1. Install NVDI 5 and choose ET4000 as the graphics chip
2. Install ATI Rage driver to "patch" the video routines

After doing this and re-booting, a resolution and colour depth
selector appears, like it would have done for the ET4000 but,
of course, now driving the new graphics card. This procedure
with NVDI 5 applies in any case for the reason outlined above
and is not really something imposed by the dealers.

In terms of cost, the ATI card is not much more expensive than
far less powerful equivalents of a year ago. Sure it can't be
compared to current PC AGP graphics cards, which are made and
sold by the tens or hundreds of thousands. However, for the
comparatively microscopic user base of Hades machines, the work
of re-programming the card's BIOS and developing a suitable
driver should put the cost into perspective.

Shiuming Lai

169. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: atari@bright.net
Message-ID: <SfaK3.144$1M2.2201@cletus.bright.net>
Source record: 72685

This is the one is for MiNT:
http://csmd32.cs.uni-magdeburg.de:5480/sparemint/

I don't know of any page that talks about all OS setups.

On 3 Oct 1999 14:31:00 -, Maury Markowitz wrote:
>atari@bright.net (Lonny Pursell) wrote in
><5XwJ3.76$jU1.2608@cletus.bright.net>:
>
>>I suspect the conclusion was based on the same old Atari version
>>of what most people think Multi-TOS is. The past few MiNT releases
>>have improved the speed issue so I really don't think some magic
>>user is trying each new mint kernal.
>
> Out of curiousity, does anyone have a good page on the various OS's? I'd
>also be curious as to what versions run on what machines.
>
>Maury
>.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

170. Re: Hades and ATI Rage PRO?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37f93426$0$25061@news.zetnet.co.uk>
Source record: 72686

```
On 4 Oct 1999 22:36:12 G, Shiuming Lai wrote:
>>On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>>>I don't have the card but System Solutions are advertising them -
>>>apparently a special driver and NVDI 5 are needed. Price 189 UK
>>>Pounds. Email hades@system-solutions.co.uk
>>
>>
>>Why does that not surprise me?? System (ripoff) Solutions was the
>>worst thing to happen to Atari IMHO.

Sorry, mis-quoted there. The last comment was in a message
from Andy Taylor, not John Logan.

Shiuming Lai
```

171. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: atari@bright.net
Message-ID: <pwaK3.149$1M2.2201@cletus.bright.net>
Source record: 72687

On 4 Oct 1999 07:45:19 +, J WILKINSON wrote:
>Hi there,
>
>Lonny Pursell wrote:
>>
>> I suspect the conclusion was based on the same old Atari version
>> of what most people think Multi-TOS is. The past few MiNT releases
>> have improved the speed issue so I really don't think some magic
>> user is trying each new mint kernal.
>
>1.12.x is the latest I used...I definately wasn't a MultiTOS dist...
>
>> The other issue is the GUI
>> and any speed problems surely come from Atari's AES, as N.Aes
>> most definately resolves any problems in this area.
>
>Running the AES under TOS (with NVDI lurking around!) moved graphics
>at breakneck speed. Why when I add the pre-emptive kernel does the whole
>shebang turn to cold molasses?
>
>> the "unix" mentality, I use MiNTnet and the whole deal and I don't
>> deal with unix anything. Sure I had to tweak some "unix" like config
>> files when I installed it, but that was it. At the most I could count
>> the number of files on my fingers. Anyway I do not deal with unix
>> like commands on a daily basis like some would like us to believe.
>
>The setup is what I was refering to. There is quite a bit of unix in
>the setting up of many MiNT programs. Refer to Katherines original
>list of softwares running on her machine...many are from the unix
>world. I'm a GEM person myself and find dealing with text files to
>alter configs a laborious and excessive task...
>
>> If you need some serious networking then magic basically chokes.
>
>Firstly there is no such thing as serious networking on an Atari.
>We only have serial connections at modest speeds to deal with...
>
>I used STiK under MagiC originally, and when the connection was
>stable (not often as you could realise!) pages could load as
>much as 2-3 times faster into CAB as they would under MiNTnet.
>In particular the loading of graphics/converting to screen of
>graphics was MUCH faster under MagiC. To say it is MagiC that
>is choking is unfair, as the TCP/IP stacks available are still
>unreliable...it is they that die on the user, NOT the OS. I have

>had MiNT hang more often on the net than I have had MagiC hang,
>which says to me that at least when a TCP stack died under MagiC
>it didn't take the whole system down...
>
>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

172. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: atari@bright.net
Message-ID: <NPaK3.150$1M2.2821@cletus.bright.net>
Source record: 72688

Don'y know how it happened but newsie decided to post just the msg
quoted so I'll try again. ;-)

On 4 Oct 1999 07:45:19 +, J WILKINSON wrote:
>Hi there,
>
>Lonny Pursell wrote:
>>
>> I suspect the conclusion was based on the same old Atari version
>> of what most people think Multi-TOS is. The past few MiNT releases
>> have improved the speed issue so I really don't think some magic
>> user is trying each new mint kernal.
>
>1.12.x is the latest I used...I definately wasn't a MultiTOS dist...

That is rather old.

>> The other issue is the GUI
>> and any speed problems surely come from Atari's AES, as N.Aes
>> most definately resolves any problems in this area.
>
>Running the AES under TOS (with NVDI lurking around!) moved graphics
>at breakneck speed. Why when I add the pre-emptive kernel does the whole
>shebang turn to cold molasses?

Now I know you have never seen N.Aes. I tried MiNT as you did, then
never used it. Someone talked me into getting N.Aes and now I use this
setup daily. It really makes that much of a difference.

>> the "unix" mentality, I use MiNTnet and the whole deal and I don't
>> deal with unix anything. Sure I had to tweak some "unix" like config
>> files when I installed it, but that was it. At the most I could count
>> the number of files on my fingers. Anyway I do not deal with unix
>> like commands on a daily basis like some would like us to believe.
>
>The setup is what I was refering to. There is quite a bit of unix in
>the setting up of many MiNT programs. Refer to Katherines original
>list of softwares running on her machine...many are from the unix
>world. I'm a GEM person myself and find dealing with text files to
>alter configs a laborious and excessive task...

I'm sure I tweaked under 10 files, I don't "login", I don't see any
unix anything.... boots directly to the fine desktop called Thing.
I do not see a unix prompt unless I want to.

>> If you need some serious networking then magic basically chokes.
>
>Firstly there is no such thing as serious networking on an Atari.
>We only have serial connections at modest speeds to deal with...

I'm not refering to the port or connection. I'm refering to nfs,
samba, plip, smail, that sorta stuff.

>I used STiK under MagiC originally, and when the connection was
>stable (not often as you could realise!) pages could load as
>much as 2-3 times faster into CAB as they would under MiNTnet.
>In particular the loading of graphics/converting to screen of
>graphics was MUCH faster under MagiC. To say it is MagiC that
>is choking is unfair, as the TCP/IP stacks available are still
>unreliable...it is they that die on the user, NOT the OS. I have
>had MiNT hang more often on the net than I have had MagiC hang,
>which says to me that at least when a TCP stack died under MagiC
>it didn't take the whole system down...

First of all you have to use STinG in order to network anything, cause
I-Connect falls real short here. I still say magic chokes in this
area. MiNT is just more flexible in this one area, simple as that.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

173. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dz5x8u.v1ewb48978f8N%roughley@HORMEL.bc.sympatico.ca>
Source record: 72689

Maury Markowitz <maury@remove_this.sympatico.ca.invalid> wrote:

> Out of curiousity, does anyone have a good page on the various OS's? I'd
> also be curious as to what versions run on what machines.

Try this page:

http://www.orient.uw.edu.pl/~conradus/docs/tos.html

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

174. driver for Pagestream 2.2 and the Hewlett Packard Deskjet 500 printer

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Eagle <eagle.flight@videotron.ca>
Message-ID: <M3eK3.699$KZ4.41066@weber.videotron.net>
Source record: 72690

--
ce message est une gracieuset&#65533; de
Rolland Collin
ICQ #5349215

I'm looking for a driver with my Hewlett Packard 500 deskjet printer and
using it under
PageStream 2.2

Anyone have a such driver ???

Please, help me...

175. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939106010-44143AEicMi@NOSPAMcix.co.uk>
Source record: 72691

Brian Roland said:

>Just my observation...

Very well put Brian!

Now. Let's hear from the MiNTers!

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

176. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37F79C3E.21E641C5@ihug.co.nz>
Source record: 72727

Hi there,

Pascal Ricard wrote:
> > Thanks to all that's emailed and replied.. sorted now as Gordy sent me
> > "HS-CDROM.BOS".

If anyone reading this post can be bothered can they please reply to say
WHERE I can find the necessary drivers to use Mac HFS CD's etc...I have
downloaded Spin 2 or 3 times from different ftp sites and the needed
drivers are not in any of the archives. Also the docs don't tell me where
I can get them...

HEEEELP please?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

177. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37F7A076.A6495D42@ihug.co.nz>
Source record: 72728

Hi there,

DarkChyld wrote:
>
> On 2 Oct 1999 12:52:37 +, J WILKINSON wrote:
>
> Hi. I was just wondering about the speed thing. I'm using MiNT
> right now, on my Nemesized Falcon 030. I used Neodesk/Geneva
> before this, and MiNT blows it away as far as speed goes. I've
> never used or seen MagiC, so I'm curious as to how you reached
> the conclusion that MagiC is faster than MiNT. I mean, was it
> by observation, direct "hands-on" comparison, or some bench-
> marking software maybe? I'm not being sarcastic or trying to
> start a flame thread, I just really do want to know. Thanks
> in advance! ;-)

I've had my Falcon for 5 years now, and in that time I have used many different combinations of OS, GUI, etc...

My conclusions come from my first-hand experience of running MiNT and of running MagiC.

I first tried MiNT to get at MiNTnet so I could do the net thing. My 14MB Falcon is an accelerated (32MHz 68030, all else standard) one, and yet even with NVDI I mostly found graphic output to be a little short of dead. I mean why have pre-emptive multitasking if the GEM interface is almost unresponsive even with only a few wee apps running? I'd tried different timeslice etc...to try and get it running nicely but always it felt really sluggish...

I then tried MagiC 4, and suddenly the Falcon came to life! I could use POV-ray (a fave!) in the background while doing so many other tasks at once that it wasn't funny, without much appreciable loss of control of the GUI. MagiC had been reliable and fast for me. The crashes I experienced with it were few and far between and down to 'unfriendly' software. The appearance is also more polished IMHO.

MagiC might be commercial software, and questions might fly about its reliability, but shooting it down, as MiNT advocates seem to like doing, isn't giving it fair cop. I liked the stability of MiNT and also MiNTnet still is probably the most stable TCP/IP stack on Atari, but taking sides is going to prevent both sides from progressing for the good of the platform...

Just my 2 bobs worth...

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

178. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37F7A43F.BB028021@ihug.co.nz>
Source record: 72729

Hi there,

Lonny Pursell wrote:
>
> I suspect the conclusion was based on the same old Atari version
> of what most people think Multi-TOS is. The past few MiNT releases
> have improved the speed issue so I really don't think some magic
> user is trying each new mint kernal.

1.12.x is the latest I used...I definately wasn't a MultiTOS dist...

> The other issue is the GUI
> and any speed problems surely come from Atari's AES, as N.Aes
> most definately resolves any problems in this area.

Running the AES under TOS (with NVDI lurking around!) moved graphics
at breakneck speed. Why when I add the pre-emptive kernel does the whole
shebang turn to cold molasses?

> the "unix" mentality, I use MiNTnet and the whole deal and I don't
> deal with unix anything. Sure I had to tweak some "unix" like config
> files when I installed it, but that was it. At the most I could count
> the number of files on my fingers. Anyway I do not deal with unix
> like commands on a daily basis like some would like us to believe.

The setup is what I was refering to. There is quite a bit of unix in
the setting up of many MiNT programs. Refer to Katherines original
list of softwares running on her machine...many are from the unix
world. I'm a GEM person myself and find dealing with text files to
alter configs a laborious and excessive task...

> If you need some serious networking then magic basically chokes.

Firstly there is no such thing as serious networking on an Atari.
We only have serial connections at modest speeds to deal with...

I used STiK under MagiC originally, and when the connection was
stable (not often as you could realise!) pages could load as
much as 2-3 times faster into CAB as they would under MiNTnet.
In particular the loading of graphics/converting to screen of
graphics was MUCH faster under MagiC. To say it is MagiC that
is choking is unfair, as the TCP/IP stacks available are still
unreliable...it is they that die on the user, NOT the OS. I have
had MiNT hang more often on the net than I have had MagiC hang,
which says to me that at least when a TCP stack died under MagiC
it didn't take the whole system down...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

179. Re: Problem Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7t914l$17k11@news.ajou.ac.kr>
Source record: 72730

On 3 Oct 1999 11:04:17 G, James Smith wrote:

>
>Hi Again,
>
>Just grabbed dogspinb.zip and I am sorry to have to report that this one
>seems to be corrupted worse than the original was !! :-(((
>
>Jim

Sorry about that. There is something screwy with that file.

I just uploaded 2 different video demos and downloaded them
right after I uploaded. They checked out fine.
TANKS1.ZIP and TANKS2.ZIP are the file names.

I'll try to find the problem with DOGSPIN and VIDEOSN1 and will
upload them again if I can fix the problem.

Thanks,
phantomm@kih.net

180. Re: IDE HD in Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <031019992139005314%macgod@rocketmail.com>
Source record: 72731

> Yes, that's the way it's supposed to be. Regarding IDE drives > 8 GByte
> current versions of HDDRIVER (like yours) are required since support for
> the LBA addressing mode is required for these drives. SCSI drives are
> not affected since SCSI, as a more professional standard, fortunately
> doesn't have the design flaws IDE has.

While I still have your attention... what freebie alternatives are there to HDDRIVER? My Falcon has not yet arrived and I assume that I'm just getting the standard drivers (AHDI? XHDI?)

I plan on connecting an external 500MB HD and my Zip. Will the stock SCSI drivers work or will I need something else? I've got ICD 6.5.7 amongst a box of old ST software--will that work?

Derek

181. ST HDD?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Grega Bremec <gregab@gbsoft.net>
Message-ID: <37F83AFA.BD402188@gbsoft.net>
Source record: 72732

Hello all,

I'm currently looking for something that would enable me to use some of the old MFM/RLL and IDE drives on ST - if anybody has some piece of advice they can give me, please feel free to contact me and/or post here. I'm looking for a reasonably simple and cheap way of implementing this, because I don't actually posess an in-depth knowledge of ST hardware hacking techniques.

I thank you in advance,

Grega

--

Grega Bremec
Vrbnje 60
4240 Radovljica
Slovenija
+386 64 710 267
----

182. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t9jog$g66$1@nnrp1.deja.com>
Source record: 72733

In article <37F79C3E.21E641C5@ihug.co.nz>,
J, WILKINSON wrote:
> Hi there,
>
> Pascal Ricard wrote:
> > > Thanks to all that's emailed and replied.. sorted now as Gordy sent me
> > > "HS-CDROM.BOS".
>
> If anyone reading this post can be bothered can they please reply to say
> WHERE I can find the necessary drivers to use Mac HFS CD's etc...I have
> downloaded Spin 2 or 3 times from different ftp sites and the needed
> drivers are not in any of the archives. Also the docs don't tell me where
> I can get them...
>
> HEEEELP please?

The necessary drivers are spin.xfs (for MiNT) or spinmagc.xfs (for MagiC), they are part of spin034.tos, and the best place for downloads is my homepage (www.muenster.de/~reschke).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

183. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7t9k3tgfq1@nnrp1.deja.com>
Source record: 72734

In article <1dz4c6m.2rf9y92zh35sN@tnt-10-24.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> <reschke@muenster.de> wrote:
>
> > > It's from Metados.. <?>
> >
> > Trust me, it's not. Take a look at the copyright message, then
delete
> > it.
>
> Ok, I'll take a look and if it's illegal then i'll delete it. But this
> now puts me back to square one again - using Spin how can I read Mac
HFS
> CD discs? (I wish Extendos could..!)

1) It is irrelevant which BOS driver is installed, because it is a
feature in the XFS.

2) Just drop in a HFS CD -- that's it. If the CD is multi-mode (like
ISO/CD-Extra/HFS), you might have to force a media change (this is
covered in the documentation).

> > Then you haven't installed it properly. There must be a SCSI driver
in
> > the system (refer to the documentation for details).
>
> Done all that. Extendos can see the CD Drive @ ID 6 and the "illegal"
> driver mentioned above can see it also - but the standard driver
within
> the Spin archive cannot. :(

So, do you have a SCSI driver (ie, HDDRIVER or SCSIDRV) in your system?
If yes, what does the boot message say? Is the name of the device
displayed on the screen.

There are tons of people on this newsgroup who have this setup working,
they will certainly be able to find the problem. The first step would
be for you to describe the boot messages, and which SCSI driver is
installed. Again, all of this is in the documentation.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
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184. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Olivier landemarre <olivier.landemarre@utbm.fr>
Message-ID: <37F84612.4413514B@utbm.fr>
Source record: 72735

Chris Swinson a ï¿½crit :

> I know there was a post before, but I cannot find any MP3 players at all,
> anyone ??

Anyplayer from Didier Mequignon can play MP3 and use the DSP

>
>
> thanks
>
>

Olivier

185. Re: Spin CD driver

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <37f84fec698561@telsa1.freeserve.co.uk>
Source record: 72736

on Sun 03-10-1999 20:24 reschke@muenster.de wrote:

>In article <1dz3k9p.7c9ycz1q76bhyN@tnt-10-12.easynet.co.uk>,
> macgamer@ukonline.co.uk (Steve) wrote:
>> <reschke@muenster.de> wrote:
>>
>> > HS-CDROM.BOS is part of a commercial package. Please delete it
>unless
>> > you are a legal user of CD-Tool.
>>
>> It's from Metados.. <?>
>
>Trust me, it's not. Take a look at the copyright message, then delete
>it.

I have checked again and deleted it from my system.I am sorry as I
found it on a CDROM and thought it was PD.

>> > Replacing it by SPIN_SD.BOS (and running with a SCSI driver
>installed
>> > as described in the documentation) should work much better anyway.
>>
>> The driver that comes in the spin arvhive doesn't even see the cd
>drive
>> at all. Whereas Extendos does.. (but this cannot read Mac discs)
>
>Then you haven't installed it properly. There must be a SCSI driver in
>the system (refer to the documentation for details).

I got SPIN_SD.BOS to work after a while trying to work it out.I did
not have HDDRIVER setup to see my CDROM drive but now it works fine.

Gordy

--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: And, the driver compresses EVERYTHING, just not EXE & COM.

186. Re: HD Driver for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <Qc1iIDASYF+3EwGX@steverosie.demon.co.uk>
Source record: 72737

On Sun, 3 Oct 1999 at 21:30:28 a message from was created on the
subject of HD Driver for Mega STe.
>
>Don't forget that there are two 'families' of the ICD software. The
>normal one *only* works with ICD host adapters, like AdSCSI, but the
>'Professional' version works with all adaptors and the Falcon's SCSI
>bus.

Sorry, I did forget about that one!

>
>
>Probably CBHD!

Yep that's the one:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

187. Re: SV: Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <V8qjwEAscF+3EwEH@steverosie.demon.co.uk>
Source record: 72738

On Sun, 3 Oct 1999 at 23:56:15 a message from Peter Persson was created
on the subject of SV: Circuit Board ??.
>Hi!
>
>Iï¿½m not shure, but it might be a 16mhz speeder of some kind. A lot of
>speed-hacks use the 74LS74..

Hi

The Mega ST's (1, 2 & 4) run at 8Mhz, and the motherboards I've come
across all have this on them!

It maybe something to do with the BUS!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

188. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7t9ku7$k4$1@oak.prod.itd.earthlink.net>
Source record: 72739

On 3 Oct 1999 21:57:11 +, Steve wrote:
>Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk> wrote:
>
>> I know there was a post before, but I cannot find any MP3 players at all,
>> anyone ??
>
>I heard about a dsp player for the Falcon was being written.
>Hopefully, one for the TT will be released as well.
>
>Steve
>
>--
>http://web.ukonline.co.uk/macgamer/
>--
>Apple iMac | Atari TT + Falcon + Mega ST
>.
Try ANIPLAY--BETA (have to hunt for the address).
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/Seagate/IomegaJaz/
ToshibaCD-ROM/SupraExpress56k/CAB/Newsie/STinG

189. Re: mp3 player ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7t9megbsl1@holly.prod.itd.earthlink.net>
Source record: 72740

Steve,
Try http://aniplay.atari.org for MP3 player. It also shows and plays a
bunch of other pic and sound files.
John
P.S. Let us know how it works for you.

On 3 Oct 1999 21:57:11 +, Steve wrote:
>Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk> wrote:
>
>> I know there was a post before, but I cannot find any MP3 players at all,
>> anyone ??
>
>I heard about a dsp player for the Falcon was being written.
>Hopefully, one for the TT will be released as well.
>
>Steve
>
>--
>http://web.ukonline.co.uk/macgamer/
>---------------------------------------
>Apple iMac | Atari TT + Falcon + Mega ST
>.

190. Re: WRS 12MHz Upgrade.

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: pls@no.spam
Message-ID: <7t9ngm$sk0$2@zharh00t.europe.nortel.com>
Source record: 72741

In article <Pine.GSO.3.95.991001160847.6235A-100000@holyrood.ed.ac.uk>, David Donachie
<geas@holyrood.ed.ac.uk> wrote:
>
>hi,
>I was wondering around the web, like you do and found the WRS homepage.
>I saw they have a simple looking board for the ST that seems a really good
>idea.
>
>My german is really poor so I was wondering if anyone out there could tell
>me more about it, looks like it could be clocks to 16MHz as well, but I'm
>not sure.
>
>Cheers
>Thomas N. Robertson
>p95122@ph.ed.ac.uk
>
>

Who are WRS?

What's the address?

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

191. Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7t9rdr$ln1$1@nnrp1.deja.com>
Source record: 72742

In article <1dz1p8p.1ce0fj8yi9xaN@tnt-10-11.easynet.co.uk>,
macgamer@ukonline.co.uk (Steve) wrote:
> Patrice Mandin <pmandin@caramail.com> wrote:
>
> > The engines must be in the same directory as the normal version:
> > ./quake.exe (pc for example)
> > ./quake.ttp (atari engine)
> > ./id1/*.pak (game files)
>
> I've now got the PC exe file from work, but the same problem
persists...
> Any ideas?

The FPU version does not work (bad maths are done). Use the no FPU
version.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
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192. Re: IDE HD in Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: claytone@aa.net
Message-ID: <37f8650f@huge.aa.net>
Source record: 72743

Hi Derek,

I'm using ICD Pro 6.5.5. Are you SURE you have your number right? (6.5.7) I thought I had the last release of that program. ICD should work fine for what you're doing. Try it first, and if it won't do what you want, try a few others. Go to one of the many Atari ftp sites and go to the "hard drive" folder and download some programs to try out. Some are free, some are demos, some are shareware. I've heard (via this newsgroup) that HDDriver is very good, but ya gotta pay for it. There IS an HDDriver demo out there. It is still being upgraded, but ICD is not (as far as I know). Your Falcon should arrive with Atari's hard driver: AHDI. I don't know if it will handle the ZIP, but it WILL handle the external SCSI. Doesn't hurt to try it!

Good luck,

Clayton Murray
Seattle, WA USA

>While I still have your attention... what freebie alternatives are
>there to HDDRIVER? My Falcon has not yet arrived and I assume that I'm
>just getting the standard drivers (AHDI? XHDI?)
>
>I plan on connecting an external 500MB HD and my Zip. Will the stock
>SCSI drivers work or will I need something else? I've got ICD 6.5.7
>amongst a box of old ST software--will that work?
>
>
>Derek

193. [GAMES] Doom v0.14

Newsgroup: comp.sys.atari.st
Date: 1999-10-04 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7t9rpo$m1o$1@nnrp1.deja.com>
Source record: 72744

In article <37f4e836.136925@news.thefree.net>,
apm.byl@fdn.co.yuk (Alan Maydwell) wrote:
>
> I can't get Doom v0.14 to work. After the HU_init message
> appears the screen goes blank and nothing else happens. Does
> anyone have any idea what's going wrong ? I've got v0.5 to
> work but not v0.13 or v0.14.
>
> I have a 4Mb Falcon with TOS4.01 and a VGA monitor. I'm
> using the shareware DOOM1.WAD.

Oups. Sample sounds are loaded in memory at start. And 4Mb is not enough to load them. Well, I will try to make a version, either with disabled sound, or with a better sound management (i.e. loading sound when needed).

I now included VDI output in the current version, and added sound to Heretic and Hexen. It will be available soon.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

194. FS: Sound Off & SCSI adapter

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: brian@nexuscomputing.com
Message-ID: <7teb6i$rqb@drn.newsguy.com>
Source record: 72495

I have a couple of Atari related auctions going on over at ebay. I have a Sound Off digitizer and a Berkeley Microsystems SCSI adapter up for sale to the highest bidder.

Sound Off:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=175465257

SCSI adapter:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=175471622

There is no reserve on either of these auctions.

Brian

195. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9910052306310.132-100000@216.199.32.53>
Source record: 72496

On Wed, 6 Oct 1999, J WILKINSON wrote:

> Yes it is, but I tried grabbing Freemint 1.14 last nite. I received
> a zip file (lucky, most are pain in the arse Gnuzipped freaking TAR
> files!!), but contained within was mostly source code files, and a
> MINT.PRG, MINT.CNF and a few readmes. NOTHING was included
> in the documentation about how to configure, NO AES was included,
> and I said to myself ,'Here we go again...' just as I did the last
> time I tried to grab a MiNT distribution from the net...your debate
> with me would be MUCH easier if MiNT was much easier to do. Who knows
> I might even advocate it! ;^)

Hello J. Wilkinson,

*) If you've grabbed Freemint 1.14 last night, I would imagine you would
have gotten something a little more recent, Like 1.15.3 (for example).

*) you have to understand that Freemint has nothing (or so little) to do
with the speed you see when you use your computer, Of course as a magic
user you might not care how a computer works. But in very short, the AES
is one layer (amongst many others). Magic kernel with the AES you used as
in Multitos will be as slow (or close to, down to a crawl, unresponsive
mouse clicks etc). The AES/VDI is VERY important, and I think you can
agree with me that already the 100 USD spent on the VDI layer (NVDI here)
is pretty worth it, no? eventhough same OS, just 1 layer changed.

> MiNT apparently is free. To get an AES that really takes advantage of it
> costs quite a few Deutsch Marks. Therefore it isn't really free. What is
> the story here? Are there ANY free and useful AES/GUI's that can be used
> with MiNT?
Are intrface, THING, JINEE, TWSM2, Freedom, Boxkite etc free?
MiNT kernel is free, as much as Linux, Netbsd, FreeBSD etc are.
And It comes with sources. (VERY important matter)
Now, the fact that you're already not paying the Kernel, you also want all
the applications to be free? I guess a little more realism here is wished.
Xwindow (i.e) has many servers which are NOT free, they are commercial.
Some are free, some are good some are not.
Now, to go back to your question: "Are there ANY free and useful AES/GUI's
that..." , yes there are, free and useful, although slow and/or buggy.
If you want a good thing, the only alternative is Naes.

Now, you said:
"To get an AES that really takes advantage of it costs quite a few
Deutsch Marks"

1)It costs HALF the price of magic.
2)I believe you could help in the free development of oaesis (v0.90 now),
comes with src and all.

>
> > I'm sure I tweaked under 10 files, I don't "login", I don't see any
> > unix anything.... boots directly to the fine desktop called Thing. >
> I do not see a unix prompt unless I want to.
> When I installed MagiC I didn't tweak ONE SINGLE FILE. I clicked a
> program called 'INSTALL.PRG', which made my floppy and hard disks
> buzz and whir a bit, then asked me if I'd like to reboot or drop
> back to TOS. I rebooted into a fully setup MagiC desktop...why can't
> MiNT ditributions provide that or do they? If they do I'm struggling
> to find one that does! MagiC also installed in less than a minute!!

"tweak one single file, I clicked a program called 'INSTALL.PRG'", sure it
wasn't SETUP.EXE ?
Chris, Ever been to school? College? ever tried to play an instrument?
You'll see where i am coming from. (hopefully you will)

>
> > >> If you need some serious networking then magic basically chokes.
> > >
> > >Firstly there is no such thing as serious networking on an Atari.
> > >We only have serial connections at modest speeds to deal with...
Beg your pardon?
"only serial connections at modest speed?"
cable modem ethernet parallel (PLIP) and scsi, LAN.
I think regarding connectivity, we've seen worse.

> > I'm not refering to the port or connection. I'm refering to nfs,
> > samba, plip, smail, that sorta stuff.
>
> As I said, no serious networking. You're talking about threads
> here. Software written bad enough is the problem, NOT THE OS!!
> All the above mentioned softwares have their foundation in unix
> which is why they seem to work better with MiNT...the authors
> write them to work under MiNT, with little regard for other OS on
> the platform...
Now Chris, you are going way down in lalaland.
1) "The authors write them to work under MiNT", blah, what is that?? The
authors don't even know what MiNT is. They are writing it for their
machine (linux, sunos, hpux whatever) wishing that the code is
compatible enough to respect the other OSes.
MiNT due to its unix calls and libs just makes things WAY easy. Which
allows MiNT users a great deal of Unix applications, Just ported here, not
rewriten from scratch.
2) don't feel excluded by the fact that you are using magic, it is all the
fault to magic author/supporters whatever, not respecting Atari
choice/decisions. So a big gap has been created.
More over, BSD sockets is a standard (like it or not), even WindowsNT!
What do you do then with STiK, STING, Iconnect, draconis, ppp-link?

Just have to write your own code coz ain't portable. Besides, this
ridiculous situation is EVEN more ridiculous as we don't have enough
programers.
How long did it take for you guys to have icq?
Oh I am sorry with iconnect, don't even have icq yet, (although full src
is freely distributed!)./
How long did it take for mint? the time to compile.
Oups and change 1 line in the makefile.
BTW: micq 0.4.2 (latest) for MiNT is available.

> > I-Connect falls real short here. I still say magic chokes in this
> > area. MiNT is just more flexible in this one area, simple as that.
>
> Why do you say MagiC chokes when it is I-connect that provides the
> net working? I think MagiC can handle protocol between apps just fine,
> and OLGA is a great example. It works like a dream on this Falcon...

Olga and network? (relation please?)
I believe we are just 2 type of person within atari community. The atari
ones (atari corp) and the magicmac, flashy twingies GUI ones.

One is more powerful, more flexible, more modern, as fast as the other one
AND is free.

Thanks

196. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7tfah0nuh1@plutonium.compulink.co.uk>
Source record: 72497

> >Oh, and I haven't really forwarded your email to ASH. I don't have their
> >email address, and I really can't be arsed anyway.
> >
> Just as well because ASH were never interested in bug reports
> suggestions for new features etc etc.
>
> Never got more than ONE reply from them over the three years I used
> it.
>
> Total arsoles IMHO.
>
> Damn fine software but the company are arsoles.

I can't let that go without putting the other side of the story. I've been beta-testing and translating ASH Software for years and they've alway been helpful and responsive. I usually meet them at shows in Germany and always look forward to chatting with them about new projects. They're probably thinly stretched on the support side - like any company trying to survive in this market.

--
Regards

Joe
joe@inactive.cix.co.uk

197. Re: Strange File on Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7tfah1nuh3@plutonium.compulink.co.uk>
Source record: 72498

<xlator@cix.compulink.co.uk> wrote in message
news:7t3h0v$137$1@plutonium.compulink.co.uk...
> In message <37f161d0$0$25063@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk
said:

> It's 'Kobold' (one 'b') and in the UK from System Solutions. I am
> currently translating Kobold 3.51 for them, which (at last!) will handle
> long filenames. They hope to have it at the Stafford Atari show.
AKA The Atari Computing Convention AKA as ACC'99 :-)

For more details visit:

http://www.sharward.co.uk/sproms.html

--
Regards

Joe
joe@inactive.cix.co.uk

198. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7tfah1nuh2@plutonium.compulink.co.uk>
Source record: 72499

JI Logan <jlog@zetnet.co.uk> wrote in message
news:37f5156a$0$25063@news.zetnet.co.uk...
> On 1 Oct 1999 09:26:42 G, paul_matthews@yahoo.com wrote:

> Starts up quicker and some bugs ironed out but still some problems
> with the fancier printing options. The English Papyrus 7 is said to
> be due out RSN.
Which should make its UK debut, demonstrated by Uli himself, on the SysSols
stands at ACC'99

For more information about ACC'99 visit

http://www.sharward.co.uk/sproms.html

--
Regards

Joe
joe@inactive.cix.co.uk

199. Re: What Atari should i buy?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <GvdK3.220$PG3.23304@typhoon01.swbell.net>
Source record: 72595

I'm curious, why were you angry?

As Jorgen said, the Milan is a nice choice.
Upgraded Falcons can also be nice considering
that you can get the Afterburner, Centek, and the
upcoming Tempest board for it. I have considered
that route quite a few times, but currently I am
pretty happy with the TT that I bought a while
back.

But then again, a 200 mhz PowerPC Falcon is
tempting.... :)

Doctor Clu

On 4 Oct 1999 11:18:09 G, paul_matthews@yahoo.com wrote:
>Hi All
>
>I am in the market for an Atari,I am not a new user I have owned a
>Falcon, TT and the usual STE's etc I have not used an Atari in anger
>for at least three years! What I would like to know is should I opt for
>a second hand Falcon or purchase a new Milan Clone? I will use it for
>everything from browsing the net, wp, dtp, games etc.
>
>Have any users bought a Milan Clone? What are their experiences etc?
>
>Any advise or help would be appreciated.
>
>Thanks in advance.
>
>Paul
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

200. MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tc12d$2t92@news.ajou.ac.kr>
Source record: 72596

Hi Folks,

I would like to replace my stock Falcons Keyboard with a Mega ST
one. Does any one have any docs on how to wire it up correctly?

Also, has anyone ever put the stock Falcons Keyboard into the
case of a Mega ST keyboard?
Will it fit?

Sure could use any info on how to wire this up correctly.
phantomm@kih.net

201. WTB Atari Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tc19f$2t93@news.ajou.ac.kr>
Source record: 72597

```
Looking to buy or trade for one of those old Atari or other brand
5.25 Floppy disk drive that works on the ST.
Send asking price and info to me at,
phantomm@kih.net
```

202. WTB Twilight 2000

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tc1df$2t94@news.ajou.ac.kr>
Source record: 72598

```
Looking to buy or trade for a ST game called Twilight 2000.
Must be all original.
Send asking price and info to me at,
phantomm@kih.net
```

203. FS: Happy Discovery Cartridge

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tc1ie$2t95@news.ajou.ac.kr>
Source record: 72599

I have a Happy Discovery Cartridge for sale.
This is the Large one. It's in good working condition.
Asking $65.00 plus shipping.
Located in the USA. Overseas buyers welcome.
phantomm@kih.net

204. Alyre: please re-post

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FJ450o.C5v.0.bloor@torfree.net>
Source record: 72600

Alyre: sorry about your troubles. Remember to post to the
atari@chebucto.ns.ca
list, as there may be some who read that, but not this newsgroup.

JG
now V-P of NSACUG and still XEST editor

205. WAD file format (was: Atari Quake)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7tc7bicrb1@nnrp1.deja.com>
Source record: 72601

In article <1dyyejd.1gaen1wt4ce6N@tnt-11-40.easynet.co.uk>,
Steve <macgamer@ukonline.co.uk> wrote:
>
> btw, cannot get PMHexen to work either.. guess this could be the same
> problem - I'm using Macintosh Hexen Wad file.

The WAD must be the PC ones. Because 16 and 32 bits values
are little-endian. I wonder if WAD for Macs-68k where big-endian.
Well, about Hexen, I corrected many bugs (missing little>big-endian
conversions), so wait for the next release.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

206. FS: Nice 4meg STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tc1ng$2t96@news.ajou.ac.kr>
Source record: 72602

```
Have a nice 4 meg STE Tos 1.62 for sale.
It's a good one. No problems with it at all.
E-mail me for price if interested.
phantomm@kih.net
```

207. Re: IDE HD in Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <37F99CA9.75AD@ooc.de>
Source record: 72603

Derek Warren wrote:

> Gotcha. I see the author of HDDRIVER has XHDI 1.3 available for
> download on his... I've not been able to find any information about its
> reliability, though.

What do you mean with XHDI and reliability?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

208. Re: Hades and ATI Rage PRO? (Also VDI benchmarking)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7tc7hb$r93$1@nyheter.chalmers.se>
Source record: 72604

In article <37f92bdc$0$25061@news.zetnet.co.uk>,
Shiuming Lai <lais@zetnet.co.uk> wrote:
>>On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>>>I don't have the card but System Solutions are advertising them -
>>>apparently a special driver and NVDI 5 are needed. Price 189 UK
...
>The special driver (written specifically for the ATI hardware)
>is actually supplied with the Hades ATI Rage cards. NVDI 5 comes
>into the equation because this is only a rudimentary video display
>driver, with no integration of other bitmap output device management

Exactly, so why the high cost?

>In terms of cost, the ATI card is not much more expensive than
>far less powerful equivalents of a year ago. Sure it can't be

According to one person on this thread, the ATI card performs worse
than his previous one (ET6000, IIRC), although it can deal with higher
resolutions and more colours. Naturally, that's not caused by the
hardware itself (since it's years newer), so we can only assume that
the driver (which is what you're really paying for) is badly written.

>compared to current PC AGP graphics cards, which are made and
>sold by the tens or hundreds of thousands. However, for the

But it _is_ a PC graphics card!
(Not AGP, though, but that makes little difference.)

>comparatively microscopic user base of Hades machines, the work
>of re-programming the card's BIOS and developing a suitable

Why would they want to reprogram the BIOS?

>driver should put the cost into perspective.

What puts things in perspective is that you can get a driver for
very much the same hardware (RageII) for free, if you go the fVDI way.

For vector fonts and printing that still requires NVDI, but you could
buy the graphics card for $40 rather than $200.
(It should be noted, though, that the current fVDI device driver can't
actually initialize a RagePRO. I'm trying to find a cheap card with
that chip, however.)

Some actual performance numbers might be interesting. I'll go and run
some tests on my Falcon+AB040 with an Eclipse/RageII under fVDI and
fVDI+NVDI and then perhaps others can report how their machines do?

Obviously, my machine _should_ do a lot worse than a Hades/Milan with
a RagePRO since I'm limited by a very slow 16 bit bus to the graphics
card, which is a generation older than the RagePRO.
For reasonably useful benchmarks, a couple of different modes should
be tested. For example:
- 640x480x8bit@60Hz
A really low overhead mode that should should max out the performance.
If your machine for some reason does better in another mode, please
feel free to report that instead.
- 1024x768x16bit@75Hz
A reasonable mode for normal work and standard monitors.
- 800x600x24/32bit@75Hz
A 'heavy' mode. The reason I don't suggest a higher resolution or
frequency is that many monitors (and older cards for that matter)
can't deal with that. If yours can do 1600x1200x32bit@100Hz, it would
certainly be interesting to see numbers, but they can't really be
compared to the more 'normal' modes.
Since both 24 and 32 bit modes actually use 24 bits for colours, it
makes sense to report the one that gives the best performance if your
card can do both.

Does anyone happen to know about any benchmark that uses vector fonts,
Bezier curves or any other new VDI features?
For now I guess GEMBench is about all we have?

I'll make sure tests like the above are added to VDIBench (a new VDI
benchmark program written by Magnus Kollberg and myself) later on. If
time permits, I'll try to fix the current version (there's a bug or two
in there that need to be squashed) and make it available on my ftp site
so that it can be included in the tests.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

209. Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <pChK3.519$PG3.16484@typhoon01.swbell.net>
Source record: 72605

You know, thanks to Newsie, I am able to do
everything that I used to do on a Macintosh.
Beautiful. I left off on a challenge to myself
to see if I could do all I needed on ONLY the
Atari TT030, and the answer is yes, and quite
well. :)

So I check the mail and newsgroups. I have
CAB, but for the sake of the other members of my
Atari club, I would love to get the Web browser
in cab working as a simple browsing solution.

That's problem # 1.

Problem #2... file paths. I think I have
figured that you can create a folder and have all
your new mail go to it. This way, it doesn't
become a bunch of junk in your Newsie folder. I
was curious about the other paths. What is the
WORKING PATH and BROWSER PATHS?

Take care and have a nice day,

Doctor Clu
Atari 800 / TT 030 User

210. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <hSgObCAHpb+3EwAh@steverosie.demon.co.uk>
Source record: 72606

On Tue, 5 Oct 1999 at 05:07:25 a message from Phantomm was created on
the subject of MegaST Keyboard to Falcon.
>Hi Folks,
>
>I would like to replace my stock Falcons Keyboard with a Mega ST
>one. Does any one have any docs on how to wire it up correctly?
>
>Also, has anyone ever put the stock Falcons Keyboard into the
>case of a Mega ST keyboard?
>Will it fit?
>
>Sure could use any info on how to wire this up correctly.
>phantomm@kih.net

Hiya

I've never tried, but the Falcon keyboard is the same as the ST
keyboard; I'll be corrected if I'm wrong:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

211. Re: Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7tckkm$fm5$1@news.hccnet.nl>
Source record: 72607

As I recall some blitter chips interrupted to frequent. The chip is a divider that slows down the blitters interrupt line.
It can be removed if your blitter is of the good kind. You will have to reconnect the severed Interrupt line then.

Jim <jtdon@direcpc.com> wrote in message news:37F787A8.E5FACBAD@direcpc.com...
There is a small circuit board on top of the CPU in my MegaST4.
The chip on it is GD74LS74A and the board has C103261 on it.
It is soldered to several pins on the 68000 and has 1 wire running
to a solder point on the motherboard. Anyone know what it is ?
Thanks, Jim

212. TOS 2.06 chips

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <37F9E4E0.5F8E0A57@nbnet.nb.ca>
Source record: 72608

Hello,

With the front of the MegaSTe facing you which of the following TOS 2.06
chips goes in the left socket and which goes in the right. My chips are
labeled:

C302018 002B $8BC7

and

C302019 0028 $0B26

Thanks

chiassa@umoncton.ca

213. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7tcrhslds1@oak.prod.itd.earthlink.net>
Source record: 72609

Hey Steve,
My 2 cents,
My Falcon has an extra key (\) before the z key, under the delete key
there's a # key and a few other re-arrangements different than my Mega ST4.
Don't know about the hook-up!
John

On 5 Oct 1999 09:43:51 +, Steve Stupple wrote:
>On Tue, 5 Oct 1999 at 05:07:25 a message from Phantomm was created on
>the subject of MegaST Keyboard to Falcon.
>>Hi Folks,
>>
>>I would like to replace my stock Falcons Keyboard with a Mega ST
>>one. Does any one have any docs on how to wire it up correctly?
>>
>>Also, has anyone ever put the stock Falcons Keyboard into the
>>case of a Mega ST keyboard?
>>Will it fit?
>>
>>Sure could use any info on how to wire this up correctly.
>>phantomm@kih.net
>
>Hiya
>
>I've never tried, but the Falcon keyboard is the same as the ST
>keyboard; I'll be corrected if I'm wrong:)
>
>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@atari.org * * *
> Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.

214. want soft for transfer st<->texas inst 89

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7tcv3s$nb7$1@front7m.grolier.fr>
Source record: 72610

```
that'(s all folks, it's just to be able to use a megaste with this
scientific calculator

cordialement,
```

215. Replay 8/16 - use with Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Paul Flieshman <MUB046@news.salford.ac.uk>
Message-ID: <37FA1198.F127A22D@news.salford.ac.uk>
Source record: 72611

Hi there! Has anybody got a clue whether Microdeal's Replay 8 should work with my Falcon? Also, does anybody have a Replay 16 for sale? Cheers, Paul.

Mail me at P.L.Flieshman@music.salford.ac.uk

216. More atari icons

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <7tdabm$6k7$1@nnrp1.deja.com>
Source record: 72612

Greetings all,

Last weekend I added lots of new icons to the icon archive. Now there
are 29 archives with lots of different icons to choose from! Chances
are that you will find something you fancy there.

Thanks to all who has sent me icons to put up for download. I hope that
even more will come! :)

The Atari Icon Library can be found at

http://gokmase.atari.org

Best regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

217. STylus

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Daniel Crewe <"danweb <daniel2000"@fuse.net>
Message-ID: <rvk8uug1rad41@corp.supernews.com>
Source record: 72613
Cross-posted to: comp.sys.atari.st,alt.atari

Does anybody have an Atari STylus for sale? They seem pretty legendary because I can't find any. If you do please e-mail me at daniel2000@fuse.net.

218. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37F9B933.3660FF68@jps.net>
Source record: 72614

Would this be Star Trek - Rebel Universe?

Maury Markowitz wrote:
>
> Way back when I remember playing a commercial version of the classic Star
> Trek game. In this version they had added a lot of detail, and instead of
> just going around blasting away you could also tractor in the ships and
> return them to starbases for extra points.
>
> I also remember that in some modes it displayed a 2D side view of the ship
> that showed things like damage. It also tracked morale, and at suitably low
> values you could have a mutiny.
>
> Does anyone remember anything about this game - like it's title? I can't
> remember much.
>
> Maury

219. where touy new Atari ST mouse???

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Gucek <gucek@transprojekt.com.pl>
Message-ID: <N_pK3.11785$F5.178371@news.tpnet.pl>
Source record: 72615

As in topic. I live in Poland, so somewhere near here would be best. :)
Greetings,

--
gucek@transprojekt.com.pl

Try not. Do or do not.
Yoda

220. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tdc6q$9st$1@snipp.uninett.no>
Source record: 72616

Maury Markowitz <maury@remove_this.sympatico.ca.invalid> wrote:

>>I suspect the conclusion was based on the same old Atari version
>>of what most people think Multi-TOS is. The past few MiNT releases
>>have improved the speed issue so I really don't think some magic
>>user is trying each new mint kernal.

> Out of curiousity, does anyone have a good page on the various OS's? I'd
> also be curious as to what versions run on what machines.

I have some N.AES-info on my homepage (http://atari.nvg.org/n.aes/).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

221. Re: Replay 8/16 - use with Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7td98h$48a1@news.ajou.ac.kr>
Source record: 72617

On 5 Oct 1999 15:56:24 +, Paul Flieshman wrote:
>Hi there! Has anybody got a clue whether Microdeal's Replay 8 should
>work with my Falcon? Also, does anybody have a Replay 16 for sale?
> Cheers, Paul.
>
>Mail me at P.L.Flieshman@music.salford.ac.uk
>

Not sure on that. I'd like to know as well. :)
I know that Microdeal's VideoMaster Falcon works but uses the
Falcons Mic input for audio.

I'm also looking to buy a Replay 16 cart and software.
phantomm@kih.net

222. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7td9k9$45r1@news.ajou.ac.kr>
Source record: 72618

On 5 Oct 1999 12:39:24 G, John Garone wrote:
>Hey Steve,
> My 2 cents,
> My Falcon has an extra key (\) before the z key, under the delete key
>there's a # key and a few other re-arrangements different than my Mega ST4.
>Don't know about the hook-up!
> John

Your kidding right? My Falcons stock keyboard layout is exactly like
the Mega ST.
phantomm@kih.net

223. Re: Cubase Atari - Mixer Maps

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Trevor@stainsby.demon.co.uk
Message-ID: <37fa344d.5135128@news.demon.co.uk>
Source record: 72619

On Mon, 04 Oct 1999 15:11:39 -0700, Particle Salad
<psalad@earthlink.net> wrote:

>There's a bunch of Steinberg's ftp site..
>
>Trevor wrote:
>
>> Hi,
>>
>> Does anyone know where I can find find Mixer Maps for Cubase - I'm
>> specifically looking for a General Midi map that would allow me to
>> control effects etc. on my P.C. soundcard.
>>
>> BTW I have returned to my truty Atari ST after wasting a lot of time
>> struggling with Windows and the P.C.
>>
>> Good to be back
>>
>> Trevor
>
>--
>~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
>Particle Salad/ Noom Room Studio
>http://home.earthlink.net/~psalad
>mp3 songs:
>http://www.mp3.com/particlesalad
>~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
>
>
>
Thanks,

I actually got off my butt and wrote one - not as difficult as I had
imagined

Trev.

224. Re: [GAMES] Doom v0.14

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: apm.byl@fdn.co.yuk
Message-ID: <37f8f5c0.64130@news.thefree.net>
Source record: 72620

On Mon, 04 Oct 1999 09:25:16 GMT, Patrice Mandin
<pmandin@caramail.com> wrote:

>In article <37f4e836.136925@news.thefree.net>,
> apm.byl@fdn.co.yuk (Alan Maydwell) wrote:
>>
>> I can't get Doom v0.14 to work. After the HU_init message
>> appears the screen goes blank and nothing else happens. Does
>> anyone have any idea what's going wrong ? I've got v0.5 to
>> work but not v0.13 or v0.14.
>>
>> I have a 4Mb Falcon with TOS4.01 and a VGA monitor. I'm
>> using the shareware DOOM1.WAD.
>
>Oups. Sample sounds are loaded in memory at start. And 4Mb is not enough
>to load them. Well, I will try to make a version, either with disabled
>sound, or with a better sound management (i.e. loading sound when
>needed).
>
>I now included VDI output in the current version, and added sound to
>Heretic and Hexen. It will be available soon.
>
>--
> Patrice Mandin

Thanks for the info. I wondered if was lack of RAM. I did
get as far as the title screen by starting Doom with
GODLOAD.PRG but the program quit back to the desktop almost
straight away.

Alan Maydwell

To reply by email change 'yuk' to 'uk'

225. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37F9BD41.1C66BFC6@jps.net>
Source record: 72621

The connector on the Mega ST motherboard is the same as on all ST computers. There is a little adaptor that plugs onto it that accepts the Mega ST connector. Just plug this adaptor onto your Falcon connector, and plug in the Mega keyboard.

Phantomm wrote:
>
> Hi Folks,
>
> I would like to replace my stock Falcons Keyboard with a Mega ST
> one. Does any one have any docs on how to wire it up correctly?
>
> Also, has anyone ever put the stock Falcons Keyboard into the
> case of a Mega ST keyboard?
> Will it fit?
>
> Sure could use any info on how to wire this up correctly.
> phantomm@kih.net

226. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: iwb@cix.co.uk
Message-ID: <memo.19991005184709.42275A@iwb.compulink.co.uk>
Source record: 72622

In article <7t4l5uhsg1@plutonium.compulink.co.uk>,
kaitxo@cix.compulink.co.uk () wrote:

> Article: 152200 of comp.sys.atari.st
> Path: news.cix.co.uk!not-for-mail
> From: kaitxo@cix.compulink.co.uk
> Newsgroups: comp.sys.atari.st
> Subject: Re: Print from FAX program?
> Date: 2 Oct 1999 10:01:34 GMT
> Organization: CIX - Compulink Information eXchange
> Lines: 16
> Message-ID: <7t4l5uhsg1@plutonium.compulink.co.uk>
> References: <7smij9adu1@nnrp02.primenet.com>
> >
> >
> >
> >
> >
> > -41047AEicMi@NOSPAMcix.co.uk<37f0dee4312bd1@PATnANNA.ford-trucks.com>
> NNTP-Posting-Host: iron.cix.co.uk
> X-Newsreader: CixRead/CixComm
> Xref: news.cix.co.uk comp.sys.atari.st:152200
>
> >> The only problem I've ever had printing from STFax with NVDI was
> > cured
> >> by setting the NVDI printer CPX to print in the foreground
> >> (NVDI5/MagiC6).
>
> I've tried everything I could think of and the only way I can get
> StraightFax to print with NVDI is to dump NVDI5 and go back to NVDI4
> (this
> without MagiC). If anyone knows any different I'd be delighted!
>
> > You can also export the fax to IMG and you should be able to print
> > that from many programs.
>
> Yes but it's a rather long way round.
>
> Andrew Havey
> kaitxo@cix.co.uk
>
>
The problem I've always had, using NVDI with STraight FAX! is not printing
- that's fine, both with my SLM804 and, now, with an HP Laserjet 6L

driver - but getting other programs to "print" to ST-FAX; whereas STraight FAX! provided a Speedo driver for the program, they never produced an NVDI one, that I'm aware of!

Regards,

Ian B

227. ma-ST-o-don't NEWS!

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <JZqK3.11967$F5.180531@news.tpnet.pl>
Source record: 72623

Hi!
>>ma-ST-o-don't<< news:

- next 14MB ATARI ST games from SUPERIOR archive,
- emulators (WinSTon PacyfiST)
- TOS 1 - 2.06
- converters

And please: click banner! Thx!

www.atarist.w.pl

nosty

--

Arek Staworzynski atarist@kki.net.pl
---

228. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz7uao.1y6k2oi17b7m7kN@tnt-10-91.easynet.co.uk>
Source record: 72624

Steve <macgamer@ukonline.co.uk> wrote:

> I've got various versions of TOS on floppies that I've downloaded from
> the net. How can I make these bootable? I had TOS v1.0 years ago on a
> bootable floppy, but I cannot remember where or how I came across this!
> Any help appreciated :)

Found a small util on one of my CDs called TOSLOAD. Thing is now (blush)
how can I get the TT to boot from floppy? On the Falcon I simply hold
Alternate down, but it doesn't work on the TT...

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

229. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <7qFIFHATyj+3EwhS@steverosie.demon.co.uk>
Source record: 72625

On Tue, 5 Oct 1999 at 12:39:24 a message from John Garone was created on
the subject of MegaST Keyboard to Falcon.
>Hey Steve,
> My 2 cents,
> My Falcon has an extra key (\) before the z key, under the delete key
>there's a # key and a few other re-arrangements different than my Mega ST4.
>Don't know about the hook-up!
> John

I was offered a Falcon keyboard a while back, and was assured that is
was the same as an ST one with the same connector. Let's put it this
way, it'll fit inside the external casing etc... that comes with the
Lighthouse Tower & Desktopper cases!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

230. Re: ehm. I mean: BUY (of course)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <5aIlJLAQzj+3EwDB@steverosie.demon.co.uk>
Source record: 72626

On Tue, 5 Oct 1999 at 16:52:11 a message from Gucek was created on the
subject of ehm. I mean: BUY (of course).
>
>
>

Stuck for words eh! :)))))

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

231. Re: WAD file format (was: Atari Quake)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1dz7uzz.qimtck130eoksN@tnt-11-31.easynet.co.uk>
Source record: 72627

Patrice Mandin <pmandin@caramail.com> wrote:

> The WAD must be the PC ones. Because 16 and 32 bits values
> are little-endian. I wonder if WAD for Macs-68k where big-endian.
> Well, about Hexen, I corrected many bugs (missing little>big-endian
> conversions), so wait for the next release.

That explains that then!
I'll get the PC versions of Quake and Hexen from my mate, he's a sad PC
owner... ;)

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

232. Re: Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <7tdlk8$qq3$1@plutonium.compulink.co.uk>
Source record: 72628

We still have back issues of ST Applications. Price: £1.50 each

```
Regards, Paul Glover
-----------------------------------------------
FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
Tel. 0115-945-5250 ~ Fax. 0115-914-0545
stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub
-----------------------------------------------

> Hi
>
> I would like to buy copies of ST Applications, Atari Computing
> magazine, the Atari magazine produced by Compo (sorry cannot recall the
> title) and any other Atari mags not mentioned.
> Please let me know what you have available and how much you want for
> them.
>
> Thanks
>
> Paul
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
```

233. Re: Swap Toshiba Satellite 300CDT laptop for an Atari System

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: david rodger <david.rodger@net.ntl.com>
Message-ID: <37FA6010.FDEC679E@net.ntl.com>
Source record: 72629

Hi there Paul,

I have a TT with4meg st-ram & 4 meg TT-ram, Papyrus 5, Nvdi 4, Magic5 and other software. Also complete set of Atari computing & Atari world (compo produced mag).If interested I stay in Renfrew Scotland
Yours David Rodger

paul_matthews@yahoo.com wrote:

> Swap Toshiba Satellite 300CDT laptop -
>
> Intel Pentium 166MMX processor
> 32mb RAM
> 2.1 GB IDE hard drive
> 8X CD-ROM
> 1.44mb disk drive
> Yamaha OPL Sound Card
> USBt, 2x PCMCIA, external video, PS2 mouse/keyboard port, parallel and
> serial ports
> 12.1 TFT colour screen (2mb video card)
> In built mouse
> Carrying case.
> Windows 98 (Linux etc can also be installed)
>
> I would like to swap this superb laptop for a high specified TT or
> Falcon system, if you are interested please contact me on
> paul_matthews@yahoo.com
>
> Thanks
>
> Paul
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

234. Thanks!/Atari mags FS

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <37fa66f0$0$25065@news.zetnet.co.uk>
Source record: 72630

Monitors for sale

Following my recent monitor failure (these tvs do your head in!),
I've now heard from an Atari-friendly business that are about to
start selling brand new 14" colour monitors with sound for 69.95
UKP. They'll need an Atari-to-SCART lead for connection to ST/Es
etc but they will be doing these too for 14.95 UKP.

By the way, in the past this place had charged 60 UKP as a standard
charge for just looking at your stuff so a new monitor for slightly
more isn't too bad a deal and a bit less than other Atari places have
quoted me. Anyone else interested could give Analogic a call on
0181 546 9575. They also do mice, disk drives (inc. HD ones), hard
drives etc and are located in glorious Kingston upon Thames, Surrey
(without a worry) which is just off the A3 and M25. Atari places
are so few and far between now that I trust you will forgive this
plug - we need these places even more than ever if our fave platform
is to surive into the millennium.

Thanks to everypne who mailed me with stuff for sale.
Cheers and keep the /|\ faith

Al Ferrier

ps are there any free ISPs that do SLIP connection or are they all
PPP etc. as I feel like saving a few bob every month?!

PPS If that guy who was looking to buy Atari amgs is lurking, give me
a shout as I've a load of ST User, ST Review and ST Format for sale
all with their original coverdisks - very reasonable price!

235. Brian Wiltshire ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7tdonf$gp4$1@news7.svr.pol.co.uk>
Source record: 72631

Hi all, does anyone know the whereabouts of this gent. I sold him some stuff oooh back in July and though his cheque is long cashed/spent he has not responded to the email address I have for him. Actually I'm starting to think my aged brain may have muddled him with someone else, please let me know if you know where he may be contacted.

Thanks, Steve.
--
Falcon/Mac/Jag/2600
Tel 01258817841

236. Re Falcon FS

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7tdonk$gp4$2@news7.svr.pol.co.uk>
Source record: 72632

Hi all, the Falcon's in tiny bits or sold to John. Please forgive me if
you've mailed and had no reply, I've missed quite a bit of mail/newsgroup
stuff in the last few weeks.

Attention "Paul" i would've replyed to you but your emails contain no header
or address! Is it me or is it you?
--
Falcon/Mac/Jag/2600
Tel 01258817841

237. STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7tdonm$gp4$3@news7.svr.pol.co.uk>
Source record: 72633

Hi all, "lucky" Steve has just discovered his STE has the memory (4x256k) soldered to the mother board, no quick upgrade there then. Anyone know if this affects things like fitting accelerator boards & internal HD's ?

Thanks, Steve.
--
Falcon/Mac/Jag/2600
Tel 01258817841

238. Re: WTB Atari Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Jim <jtdon@direcpc.com>
Message-ID: <37FA7319.3E94D45F@direcpc.com>
Source record: 72634

Look here:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=174364207

Phantomm wrote:

> Looking to buy or trade for one of those old Atari or other brand
> 5.25 Floppy disk drive that works on the ST.
> Send asking price and info to me at,
> phantomm@kih.net

239. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tdrle$d5a$1@snipp.uninett.no>
Source record: 72635

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> with me would be MUCH easier if MiNT was much easier to do. Who knows
> I might even advocate it! ;^)

I won't start this debate all over again, but remember - there's a
difference between "easy to learn" and "easy to use".

> MiNT apparently is free. To get an AES that really takes advantage of it
> costs quite a few Deutsch Marks. Therefore it isn't really free. What is

No, MiNT is really free. But if you need/want an AES (most people do, but
I know some that don't) you'll probably want to pay for N.AES.

> the story here? Are there ANY free and useful AES/GUI's that can be used
> with MiNT?

The AES 4.1 beta from Atari is pretty good, but it has some annoying bugs.
It's quite useful (a lot faster than older MultiTOS-versions) if you
manage to set it up properly (it's a beta, so documentation is even wrose
than we're used to from Atari).

And then there's oAESis, which recently was ported back to MiNT again. I
haven't tried this version, but it's still being developed. And it's free.

>> >Firstly there is no such thing as serious networking on an Atari.
>> >We only have serial connections at modest speeds to deal with...
>>
>> I'm not refering to the port or connection. I'm refering to nfs,
>> samba, plip, smail, that sorta stuff.

> As I said, no serious networking. You're talking about threads
> here. Software written bad enough is the problem, NOT THE OS!!

I don't quite follow you... There are several ethernet-solutions
available, but you have to look hard for them... If you have a Hades or
Milan and to a certain degree a TT it's quite easy. And all of these have
MiNT-Net drivers AFAIK, and there's also one or two drivers for STiNG.

But "serious networking" isn't just hardware - when your Atari is
connected to a LAN you'd probably want more than http, ftp and telnet.
Most people that have their Ataris in LANs do this to share disks and
printers with unix- or Windows-boxes. Currently you need MiNT and MiNT-Net
to do this, because there's no support for SMB, NFS or lpd on other
platforms.

> All the above mentioned softwares have their foundation in unix
> which is why they seem to work better with MiNT...the authors

> write them to work under MiNT, with little regard for other OS on
> the platform...

They don't even write them for MiNT (with the exception of the
NFS-driver), they just compile what exists for the rest of the unix-world.

>> First of all you have to use STinG in order to network anything, cause
>> I-Connect falls real short here. I still say magic chokes in this
>> area. MiNT is just more flexible in this one area, simple as that.

> Why do you say MagiC chokes when it is I-connect that provides the
> net working? I think MagiC can handle protocol between apps just fine,

I think he means that MagiC as a *platform* "chokes" when it comes to
networking. And I agree with him, I run MagiC quite a lot on my TT but
it's extremely annoying to have to resort to floppynet just because
I-Connect doesn't support anything else than serialports and then it even
needs a modem connected (can't handle nullmodem-connections).

> and OLGA is a great example. It works like a dream on this Falcon...

OLGA is a particular bad example. It's a good idea, but the implementation
is horrible. It breaks memory-protection (if you're luckyk enough to have
it), and it makes the system less stable.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

240. Re: WTB Atari Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Derek Warren <macgod@my-deja.com>
Message-ID: <7te1t1$o1k$1@nnrp1.deja.com>
Source record: 72636

In article <7tc19f$2t93@news.ajou.ac.kr>,
phantomm@kih.net (Phantomm) wrote:
> Looking to buy or trade for one of those old Atari or other brand
> 5.25 Floppy disk drive that works on the ST.
> Send asking price and info to me at,

Hello! I've got a PCF554 stacked away in my closet here... B&C ComputerVisions (aka http://www.myatari.com/) sells a similar unit for $75USD (!!!) but I'd let it go for $20CDN + shipping. Need some help with the currency conversion? Head on over to http://www.xe.net/ucc/ . E-mail me privately if you're interested!

Cheers,
Derek

Sent via Deja.com http://www.deja.com/
Before you buy.

241. .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37fa7825$0$25058@news.zetnet.co.uk>
Source record: 72637

Hi Folks,
I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to get it to recognise .TTF fonts from a CDROM of such things that I have but although I have them loaded into the BTFONTS folder it reports that they are <damaged> at boot-up and of course, then won't let me use them from Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be somewhere else?

chrisc

242. Re: Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37fa7c7e$0$25058@news.zetnet.co.uk>
Source record: 72638

I've gopta whole heap of Atari User and ST Format mags, some with coverdisks, some without though mostly with....I guess if you're collecting them then something like 50p with the disk (you gotta take it if it's got it though) and 30p without, as long as you take lots of them......

chrisc

On 5 Oct 1999 20:04:24 G, stclub@cix.compulink.co.uk wrote:
>We still have back issues of ST Applications. Price: £1.50 each
>
>Regards, Paul Glover
>----------
>FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
>Tel. 0115-945-5250 ~ Fax. 0115-914-0545
>stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub
>----------
>
>
>> Hi
>>
>> I would like to buy copies of ST Applications, Atari Computing
>> magazine, the Atari magazine produced by Compo (sorry cannot recall the
>> title) and any other Atari mags not mentioned.
>> Please let me know what you have available and how much you want for
>> them.
>>
>> Thanks
>>
>> Paul
>>
>>
>> Sent via Deja.com http://www.deja.com/
>> Before you buy.
>
>
>
>.

243. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37fa7d2c$0$25058@news.zetnet.co.uk>
Source record: 72639

On 5 Oct 1999 21:56:29 +, "steve green" wrote:
>Hi all, "lucky" Steve has just discovered his STE has the memory (4x256k)
>soldered to the mother board, no quick upgrade there then. Anyone know if
>this affects things like fitting accelerator boards & internal HD's ?
>

It wouldn't affect the IDE interface, BTW, I've got 4 x 1Mb SIPP's you can
have for a tenner...or anyone wanna upgrade their Stacey?...

chrisc

244. Re: Brian Wiltshire ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Ross Cooling <rcooling@georgian.net>
Message-ID: <9gvK3.110$Ct3.478@198.235.216.4>
Source record: 72640

Where is he? I knew of one in London, Ontario, Canada.

steve green <steve@greenies81.freeserve.co.uk> wrote in message
news:7tdonf$gp4$1@news7.svr.pol.co.uk...
> Hi all, does anyone know the whereabouts of this gent. I sold him some
stuff
> oooh back in July and though his cheque is long cashed/spent he has not
> responded to the email address I have for him. Actually I'm starting to
> think my aged brain may have muddled him with someone else, please let me
> know if you know where he may be contacted.
>
> Thanks, Steve.
> --
> Falcon/Mac/Jag/2600
> Tel 01258817841

245. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939169668-190144AEicMi@post3.tele.dk>
Source record: 72641

```
>From: phantomm@kih.net (Phantomm)
>Date: 5 Oct 1999 16:39:37 GMT
>
>On 5 Oct 1999 12:39:24 G, John Garone wrote:
>>Hey Steve,
>> My 2 cents,
>> My Falcon has an extra key (\) before the z key, under the delete key
>>there's a # key and a few other re-arrangements different than my Mega ST4.
>>Don't know about the hook-up!
>> John
>
>Your kidding right? My Falcons stock keyboard layout is exactly like
>the Mega ST.
>phantomm@kih.net

So is mine,- a stock Falcon UK version with the same layout as my "old"
STfm, also UK version.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/
```

246. How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <7te2fi$qf1$1@bomb.dynamite.com.au>
Source record: 72642

I've never complained to much to myself about the speed of CAB's
display routines until I was directed to this site.

http://homestead.com/significantnews/pav.html

The page is java-infested but that's not the problem. For some reason
it paints a full-page background colour and on my TT with Matrix
tc1208 it paints with a single-bristle brush. Scrolling the page up or
down is not something to be undertaken lightly.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

247. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <37fa27029c9810@PATnANNA.ford-trucks.com>
Source record: 72643

on Tuesday 05-10-1999 22:13, Chris Crosskey wrote:

>I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
>get it to recognise .TTF fonts from a CDROM of such things that I have but
>although I have them loaded into the BTFONTS folder it reports that they
>are <damaged> at boot-up and of course, then won't let me use them from
>Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be

Use the fontname program to install the fonts, from your CDRom. Don't just
copy them manually.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
A standard that no one follows is worse than useless; it is a waste of time.

248. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <37fa27029c9811@PATnANNA.ford-trucks.com>
Source record: 72644

on Tuesday 05-10-1999 18:47, Ian Braby wrote:

>The problem I've always had, using NVDI with STraight FAX! is not printing
>- that's fine, both with my SLM804 and, now, with an HP Laserjet 6L
>driver - but getting other programs to "print" to ST-FAX; whereas STraight
>FAX! provided a Speedo driver for the program, they never produced an NVDI
> one, that I'm aware of!

But, set the NVDI IMG Driver to 196dpi and STFax will output that file
just fine.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
A bug in the code is worth two in the documentation.

249. GEMAR and an HP Streamer

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <37F946BA.4D6A1B7B@libertysurf.fr>
Source record: 72692

Hello there,

I've got the latest release of GEMAR but I don't know how to use
it with my streamer. I own a Falcon030 and here are the caracteristics
of the streamer :

*Information written on the streamer :
Hewlett Packard SureStore Tape 5000

*Information provided by HDDRIVER :
"HP 35480A T603 Sequential Access"

*Capacity : 4 GB on a 90m DDS-1 cartridge (using a data compression
ration of 2:1)
*Sustained Transfert Rate : typically 366 KB/s with data compression
*Burst Transfert Rate : 1.5 MB/s (asynchronous)
3.0 MB/s (synchronous)

What are the parameters for GEMAR, concerning the 'Streamer
Adjustments' and the 'Backup Adjustments' ???

Last but not least, how to contact the developper ?

Many thanks !

Lisez le Toxic Mag / Read the Toxic Mag
http://www.chez.com/toxicmag/index.html

||| Atari Falcon - 1.7 GB - 14 MB RAM
||| Visitez ma Maison Page :
/ | \ http://www.multimania.com/toxicmag
---

250. FS: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <37F94DA5.47BE@alphalink.com.au>
Source record: 72693
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

> Hi
>
> I have an Atari ST 1040 FM With Mono Monitor and some Music programs
>
> Price $ 150.00 Pickup Only
>
> Ps I also service the Atari St Range of computers
> and have Spare Mono Monitors.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

251. Re: IDE HD in Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-10-05 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <041019991808316282%macgod@rocketmail.com>
Source record: 72694

In article <37f8650f@huge.aa.net>, Clayton Murray <claytone@aa.net>
wrote:
> I'm using ICD Pro 6.5.5. Are you SURE you have your number right?

I just checked--the ICDBOOT.PRG version number is 6.5.7 (Pro) and the file is dated in November 1994. Weird, eh? The latest available is supposedly 6.5.5 Pro according to ICD, as well...

ICD *is* still updating this program, BTW: if you go to http://www.icd.com/ and click on "Atari ST Products", they say that ICD Pro 7 is in testing. I know it's been like that since at least late April.

> ICD should work fine for what you're doing. Try it first, and if it
> won't do what you want, try a few others.

I had a hell of a time getting either CBHD or HDDRIVER to work with my MegaSTe's internal host adapter, but I'm guessing the Falcon's modernized external SCSI interface will be a little less hectic to work with.. :)

The Zip is yet another SCSI device--at most I'll have to stick in a cartridge when the Falcon is booting so it'll recognize the media, neh? This trick works on the Mac when you don't have the Iomega Guest/INIT handy.

In article <37F8742F.4D11@ooc.de>, Uwe Seimet <us@ooc.de> wrote:
>XHDI is not a driver in itself but a standard some drivers fulfill.

Gotcha. I see the author of HDDRIVER has XHDI 1.3 available for download on his... I've not been able to find any information about its reliability, though.

Derek

252. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FA5417.BD878256@ihug.co.nz>
Source record: 72500

Hi there,

Lonny Pursell wrote:
>
> Don'y know how it happened but newsie decided to post just the msg
> quoted so I'll try again. ;-)

I'll let you away with it this time! :)

> On 4 Oct 1999 07:45:19 +, J WILKINSON wrote:
> >Hi there,
> >
> >Lonny Pursell wrote:
> >>
> >> I suspect the conclusion was based on the same old Atari version
> >> of what most people think Multi-TOS is.
> >>
> >1.12.x is the latest I used...I definately wasn't a MultiTOS dist...
>
> That is rather old.

Yes it is, but I tried grabbing Freemint 1.14 last nite. I received
a zip file (lucky, most are pain in the arse Gnuzipped freaking TAR
files!!), but contained within was mostly source code files, and a
MINT.PRG, MINT.CNF and a few readmes. NOTHING was included
in the documentation about how to configure, NO AES was included,
and I said to myself ,'Here we go again...' just as I did the last
time I tried to grab a MiNT distribution from the net...your debate
with me would be MUCH easier if MiNT was much easier to do. Who knows
I might even advocate it! ;^)

> >> The other issue is the GUI
> >> and any speed problems surely come from Atari's AES, as N.Aes
> >> most definately resolves any problems in this area.
> >>
> >Running the AES under TOS (with NVDI lurking around!) moved graphics
> >at breakneck speed. Why when I add the pre-emptive kernel does the whole
> >shebang turn to cold molasses?
>
> Now I know you have never seen N.Aes. I tried MiNT as you did, then
> never used it. Someone talked me into getting N.Aes and now I use this
> setup daily. It really makes that much of a difference.

MiNT apparently is free. To get an AES that really takes advantage of it
costs quite a few Deutsch Marks. Therefore it isn't really free. What is
the story here? Are there ANY free and useful AES/GUI's that can be used

with MiNT?

> I'm sure I tweaked under 10 files, I don't "login", I don't see any
> unix anything.... boots directly to the fine desktop called Thing.
> I do not see a unix prompt unless I want to.

When I installed MagiC I didn't tweak ONE SINGLE FILE. I clicked a program called 'INSTALL.PRG', which made my floppy and hard disks buzz and whir a bit, then asked me if I'd like to reboot or drop back to TOS. I rebooted into a fully setup MagiC desktop...why can't MiNT ditributions provide that or do they? If they do I'm struggling to find one that does! MagiC also installed in less than a minute!!

> >> If you need some serious networking then magic basically chokes.
> >
> >Firstly there is no such thing as serious networking on an Atari.
> >We only have serial connections at modest speeds to deal with...
>
> I'm not refering to the port or connection. I'm refering to nfs,
> samba, plip, smail, that sorta stuff.

As I said, no serious networking. You're talking about threads here. Software written bad enough is the problem, NOT THE OS!! All the above mentioned softwares have their foundation in unix which is why they seem to work better with MiNT...the authors write them to work under MiNT, with little regard for other OS on the platform...

> First of all you have to use STinG in order to network anything, cause
> I-Connect falls real short here. I still say magic chokes in this
> area. MiNT is just more flexible in this one area, simple as that.

Why do you say MagiC chokes when it is I-connect that provides the net working? I think MagiC can handle protocol between apps just fine, and OLGA is a great example. It works like a dream on this Falcon...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

253. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <37FA7B17.9ED61C9A@cable.A2000.nl>
Source record: 72501

Hi

Steve wrote:
>
> Steve <macgamer@ukonline.co.uk> wrote:
>
> > I've got various versions of TOS on floppies that I've downloaded from
> > the net. How can I make these bootable? I had TOS v1.0 years ago on a
> > bootable floppy, but I cannot remember where or how I came across this!
> > Any help appreciated :)
>
> Found a small util on one of my CDs called TOSLOAD. Thing is now (blush)
> how can I get the TT to boot from floppy? On the Falcon I simply hold
> Alternate down, but it doesn't work on the TT...

Switch completely off, wait 10 sec's for the Harddrive to spin completely down,
switch on again. Press any key as soon as you see a progression bar starting.
TOS will then skip looking at the harddisc, but boot straight from floppy.
Alternat key is the official way, but has never worked on my TT.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

254. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7te7rfrvt1@nnrp1.deja.com>
Source record: 72502

In article <QX9SKFAyZO+3EwW9@steverosie.demon.co.uk>,>
> It was called 'Star Trek - The Rebel Universe' and came with a sow-on
> patch. The game was an adventure type, & IIRC had 4 missions or
> variation on it.
>
> There was a PD/Shareware game based on the, clear sector theme called
> 'Star Trek 25th Anniversary edition' that used graphics.

The commercial game uses graphics, too. I have a preview article of the
game (1987) here. No typing, just clicking.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

255. Elite II - Frontier

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7tebiq$r7u$1@news6.svr.pol.co.uk>
Source record: 72503

Hi all...

was just wondering if anybody is still playing Frontier - Elite II on there Ataris. I've been playing my game now for bloody ages and it really is a timeless game. Even better is the fact that it runs on my Falcon.. with much smoother graphics.

if anyone is still playing this game then please get in touch.. maybe a webpage/user group could be set up if there is more interest.

It is said that the Frontier universe is so big that it is impossible to travel to every system in one lifetime.... an excellent excuse .. if there is a need for one ... to keep my Falcon forever :)

a happy falcon owner :)

regards
Paul Mac

---
it's a rough road which leads to the stars - apollo 1

256. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: atari@bright.net
Message-ID: <MPyK3.132$j73.3507@cletus.bright.net>
Source record: 72504

On 6 Oct 1999 08:40:08 +, J WILKINSON wrote:
>Hi there,
>
>Lonny Pursell wrote:
>>
>> Don'y know how it happened but newsie decided to post just the msg
>> quoted so I'll try again. ;-)
>
>I'll let you away with it this time! :)
>
>> On 4 Oct 1999 07:45:19 +, J WILKINSON wrote:
>> >Hi there,
>> >
>> >Lonny Pursell wrote:
>> >>
>> >> I suspect the conclusion was based on the same old Atari version
>> >> of what most people think Multi-TOS is.
>> >
>> >1.12.x is the latest I used...I definately wasn't a MultiTOS dist...
>>
>> That is rather old.
>
>Yes it is, but I tried grabbing Freemint 1.14 last nite. I received
>a zip file (lucky, most are pain in the arse Gnuzipped freaking TAR
>files!!), but contained within was mostly source code files, and a
>MINT.PRG, MINT.CNF and a few readmes. NOTHING was included
>in the documentation about how to configure, NO AES was included,
>and I said to myself ,'Here we go again...' just as I did the last
>time I tried to grab a MiNT distribution from the net...your debate
>with me would be MUCH easier if MiNT was much easier to do. Who knows
>I might even advocate it! ;^)

[snip]

I'm *done* with this thread, it's gotten silly now.
You purchase magic, how hard is it to grasp the fact that
n.aes is a purchased item? Sounds like lazyness to me...

.. and magic still chokes at networking which you seem to confuse
with who knows what. blah...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

257. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <37FADBBE.F44497BB@ping.be>
Source record: 72505

Chris Crosskey a *crit :

> Hi Folks,
> I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
> get it to recognise .TTF fonts from a CDROM of such things that I have but
> although I have them loaded into the BTFONTS folder it reports that they
> are <damaged> at boot-up and of course, then won't let me use them from
> Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be
> somewhere else?

No, but inside the NVDI cpx panel remove the option "TEST FONTS" .... it will
then allow
you to use some TTF fonts .... that's I had to do with TTF tibetan fonts.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

258. [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7teqqi$7q7$1@nnrp1.deja.com>
Source record: 72506

Good morning everybody.
A new version for these three engines is available.
- Sound for the three games
- VDI display for the three games (thanks to Johan Klockars for his routine).

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

259. Re: SV: CD Recording software and drivers

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tf1qh$d1k$1@nnrp1.deja.com>
Source record: 72507

```
In article <7stdin$mim$1@snipp.uninett.no>,
Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote:
> Peter Slegg <peter.slegg@---ANTI-SPAM---zetnet.co.uk> wrote:
>
> > Do these products work with both SCSI and IDE CD drives?
>
> IIRC there are some IDE-writers on the compatibility-list in the
latest
> version of CD-Recorder. If you look at Soundpool's CD-Recorder-info at
> their homepage (http://home.t-online.de/home/sound_pool/cdr2_me.htm)
> you'll also see that they say "IDE/ATAPI writers and SCSI writers are
> supported".

The Yamaha CRW4416E is on their compatibility-list, and this is
definitely an IDE-writer.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.
```

260. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <kG5POMAhvv+3EwBp@steverosie.demon.co.uk>
Source record: 72508

On Wed, 6 Oct 1999 at 01:15:37 a message from was created on the
subject of Star Trek like game on the ST?.
>> It was called 'Star Trek - The Rebel Universe' and came with a sow-on
>> patch. The game was an adventure type, & IIRC had 4 missions or
>> variation on it.
>>
>> There was a PD/Shareware game based on the, clear sector theme called
>> 'Star Trek 25th Anniversary edition' that used graphics.
>
>The commercial game uses graphics, too. I have a preview article of the
>game (1987) here. No typing, just clicking.

Sorry, I should have made it clear, it is a point and click program and
not a text based one.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

261. CD-Recorder

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tf24tdbc1@nnrp1.deja.com>
Source record: 72509

I bought myself a Yamaha CRW4416S yesterday, and since CD-Recorder
can't handle Joliet I decided to port mkisofs to MiNT (and possibly
MagiC, I don't know yet). However, to do that I need to know the format
of CD-Recorder's image-file. Does anybody have any information on this?
I would guess that it's just a raw image, but you'll never know.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

262. Re: ST Applications and the FaST Club

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7tfdie$kf3$1@nnrp1.deja.com>
Source record: 72510

Hi Paul

When will your new updated site be available? Will the URL be the same.

Will you have a stand at the next show in November?

Paul

In article <7s69dc$g68$1@plutonium.compulink.co.uk>,
stclub@cix.compulink.co.uk wrote:
> We're still around! There's another issue of ST Applications in the
> pipeline, we now sell the Floppyshop range of products, and we've got
the
> latest versions of Gemulator in stock. There'll be an updated web
site at
> the end of this week.
>
> Regards, Paul Glover
> ---
> FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
> Tel. 0115-945-5250 ~ Fax. 0115-914-0545
> stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub
> ---
>

Sent via Deja.com http://www.deja.com/
Before you buy.

263. Q: About upgrading Cubase? and a few thrown in just for the sake of it....

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <37fb3e5f$0$10180@news.execpc.com>
Source record: 72511

I'm a legitimate user(so far as i can tell) of cubase 2.0, i bought it thinking it was 3.0, but well into the purchase i was informed that it was actually 2.0, blah blah blah(he tossed in sound designer universal cause of this, which in itself i'm having problems with, my eps decides to work with it maybe once a week if i leave it alone for that much time, dunno why???), it's really no big deal, but i am curious as to what the latest version of 3.1 improves upon......now here's the thing, i've found(by sheer luck) an ftp that has an archive of i guess the upgrade.......it doesn't mention how you go about upgrading and what the factors for doing so are(looks almost like the contents of my program disk)......but like i said i have 2.0.....and i have a dongle that works.....but when trying to run cubase.prg off the floppy i've copied 3.1 too i get the message.....no dongle....GOOD BYE(another thing, i'm getting lots of these messages "DISK MIGHT BE DAMAGED RETRY CANCEL" usually i notice it when i've coppied atari programs from my pc to disk to be used on the atari, it isn't an original atari floppy, and i wonder if that may be the reason???),! so what's the deal??? i'm guessing the dongles are specific to the program you yourself are using and aren't universal......but no where does it mention this in the text that you have to have anything but a legitimate version.....which version that may be i don't know, it's no biggie but if it would turn out that i could upgrade this way i'd be joyed!!! any suggestions anyone??? btw here's the ftp address,
ftp://ftp.mcc.ac.uk/pub/music/cubase/UPDATES/Atari/
-christian

264. Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tfkcb$pl2$1@nnrp1.deja.com>
Source record: 72512

I've heard that the TT have a built-in speaker, but mine came as parts in a cardboard-box and didn't have one. Does anybody know where the speaker is connected?

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

265. oAESis (was Re: Multitask on atari? sure...)

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: thopmanNOSPAM@uoguelph.ca
Message-ID: <7tfk5kfpt1@testinfo.cs.uoguelph.ca>
Source record: 72513

[snip]
: And then there's oAESis, which recently was ported back to MiNT again. I
: haven't tried this version, but it's still being developed. And it's free.

Where can I get more information on this? The nocrew webpage still says
the most recent version is 0.76, but another response suggested it's been
moved up to 0.90.

THeo

266. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <37fb57f6$0$25063@news.zetnet.co.uk>
Source record: 72514

On 1 Oct 1999 09:26:42 G, paul_matthews@yahoo.com wrote:
#Hi
#
#Whats new in version 5 of Papyrus? I have used version 3.58 from Hisoft
#in the past, is there many improvements? Any information would be
#appreciated.

What IS new in version 5 is that it is about to become version 7!! May
be better to hang on the few weeks for that. Rumour is that it has
many improvements, even over 5 which was brilliant.

Just a thought!! :)

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//��_____/ |Internet connection using STiNG/CAB/NEWsie
// \\ | | ��
||( ) // | |
||___// | |
||---\\OCK | |ROLL
	\\	
	\\	
	\\	

267. Re: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: pmatthews11@my-deja.com
Message-ID: <7tfr76vbb1@nnrp1.deja.com>
Source record: 72515

Thanks to everybody that has replied I will have a look at version 7 at
the AMS show in November.

Thanks

Paul

In article <37fb57f6$0$25063@news.zetnet.co.uk>,
james.pirie@zetnet.co.uk (James Pirie) wrote:
> On 1 Oct 1999 09:26:42 G, paul_matthews@yahoo.com wrote:
> #Hi
> #
> #Whats new in version 5 of Papyrus? I have used version 3.58 from
Hisoft
> #in the past, is there many improvements? Any information would be
> #appreciated.
>
> What IS new in version 5 is that it is about to become version 7!!
May
> be better to hang on the few weeks for that. Rumour is that it has
> many improvements, even over 5 which was brilliant.
>
> Just a thought!! :)
>
> James K. Pirie |Surfing & Sending without the aid of
Microsoft
> ____ _____ |Using an Atari Falcon 030 + 14Mb Ram +
Nemesis
> //��_____/ |Internet connection using
STiNG/CAB/NEWsie
> // \\ | | ��
> ||( ) // | |
> ||___// | |
> ||---\\OCK | |ROLL
> || \\ | |
> || \\ | |
> || \\ | |
>

Sent via Deja.com http://www.deja.com/
Before you buy.

268. !!! New Price, Softjee products

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Jaccard Emmanuel <jaccard.emmanuel@freesbee.fr>
Message-ID: <37FB627B.766121C8@freesbee.fr>
Source record: 72516

Hi to all,

Here follow the new prices for all softjee software, and a new product :
Softjee pack

Think 1US$=7FF

- Digital Home Studio 290 FF
- Digital Tracker 90 FF
- A.F.S 90 FF
- Audiomid 90 FF
- Devil Studio (Midi) 190 FF
- Easy Beat Audio & Midi 90 FF
- Expand 2 190 FF
- Midplay 90 FF
- Pretty (base) 90 FF

The Softjee pack product is all these software for only 890 FF.

Please contact us.

--
Softjee
JACCARD Emmanuel
E-mail : softjee@softjee.com
-------: softjee@club-internet.fr
-------: jaccard.emmanuel@freesbee.fr
WEB : http://www.softjee.com
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

269. Re: oAESis (was Re: Multitask on atari? sure...)

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tfqcf$s7r$1@snipp.uninett.no>
Source record: 72517

Theo Hopman <thopmanNOSPAM@uoguelph.ca> wrote:

> : And then there's oAESis, which recently was ported back to MiNT again. I
> : haven't tried this version, but it's still being developed. And it's free.

> Where can I get more information on this? The nocrew webpage still says
> the most recent version is 0.76, but another response suggested it's been
> moved up to 0.90.

It was announced on www.atari.org one or two days ago, I believe the URL
to NoCrew's ftp-site was mentioned there.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

270. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910061854360.82-100000@rakastaja>
Source record: 72518

On Wed, 6 Oct 1999 joska@nuts.edu wrote:

> I've heard that the TT have a built-in speaker, but mine came as parts
> in a cardboard-box and didn't have one. Does anybody know where the
> speaker is connected?

There is a small orange connector, between the power supply and
the VME slot, numbered J803. Pin (1) is the output, (2) and (3)
are grounded. The speaker outputs a mono mix of Left and Right.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

271. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <37ff776e.33134882@news.easynet.co.uk>
Source record: 72519

On Tue, 5 Oct 1999 15:11:14 +0100, "Joe Connor"
<joe@inactive.SPAMBLOCK.cix.co.uk> wrote:

>> >Oh, and I haven't really forwarded your email to ASH. I don't have their
>> >email address, and I really can't be arsed anyway.
>> >
>> Just as well because ASH were never interested in bug reports
>> suggestions for new features etc etc.
>>
>> Never got more than ONE reply from them over the three years I used
>> it.
>>
>> Total arsoles IMHO.
>>
>> Damn fine software but the company are arsoles.
>

Hi Joe :)

>I can't let that go without putting the other side of the story.

Another grin!

> I've been
>beta-testing and translating ASH Software for years and they've alway been
>helpful and responsive.

I could post the messages I have sent them but I suppose that would
prove nothing.

>I usually meet them at shows in Germany and always
>look forward to chatting with them about new projects.

Well I am sure we all would like to do that but as I said I had ONE
reply from over 20 messages so I feel I am qualified to comment. The
customer is always right or does that not apply to software
companies??

>They're probably
>thinly stretched on the support side - like any company trying to survive in
>this market.

Well to be honest they made a rod for their own back there. Magic PC
could have been BIG, very BIG in fact but they priced them selves out
of the market, especially with the free emulators out there.

I still say,as I said in my message, damn fine software BUT one
swallow does not make a summer. I was finding bugs for them so I

actually PAID to beta test for them and I was ignored. :(((In fact system solutions were no better, I asked questions and they never knew the answer. they always passed me to ASH and as I say never got replies bar the first message I sent. I confirmed the address and still no go.

To be fair after Rob Perry left I found the support at SS left more than a bit to be desired. I could accept this if I had purchased a cheap program but around 250 quid I consider expensive.

To be able to run a BBS for years on Magic PC I found incredible but I always call it as I see it.

I will also give credit where credit is due.....which leads me onto AC.....I understand that the next issue is the last. Well despite being out of Atari for almost 12 months I would like to thank you personally for all the effort you put into it. I have posted Mike direct. Could you also pass my thanks to all who worked on AC as I am sure there are also some unsung heroes as well :)))

Regards Andy T

272. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <37fb5f522526d0@telsa1.freeserve.co.uk>
Source record: 72520

on Sun 03-10-1999 21:33 Joergen Nyberg wrote:

>
>First of all, which version do you use? The latest version does save
>position and size of the windows, at least on my machine. Don't know
>how earlier versions work.

Sorry to butt in but I have the same problem.I using v0.88 of MyMail
but can't work out how to save the window position or size.
How do you do it?

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: Windows:(n.)2. The Gates of hell.

273. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: banbury@madhousenet.spam.co.uk
Message-ID: <37fb841d@news.madhousenet.co.uk>
Source record: 72521

```
On 5 Oct 1999 15:11:14 +, "Joe Connor" wrote:
>> >Oh, and I haven't really forwarded your email to ASH. I don't have their
>> >email address, and I really can't be arsed anyway.
>> >
>> Just as well because ASH were never interested in bug reports
>> suggestions for new features etc etc.
>>
>> Never got more than ONE reply from them over the three years I used
>> it.
>>
>> Total arsoles IMHO.
>>
>> Damn fine software but the company are arsoles.
>
>I can't let that go without putting the other side of the story. I've been
>beta-testing and translating ASH Software for years and they've alway been
>helpful and responsive. I usually meet them at shows in Germany and always
>look forward to chatting with them about new projects. They're probably
>thinly stretched on the support side - like any company trying to survive in
>this market.
>
>
>--
>Regards
>
>Joe
>joe@inactive.cix.co.uk
>
>.
I also can not complain I emailed about a upgrade for CAB 2.7c and
Iconnect 1.5 and got a email the next day with the upgrades no
problems at all. Very good service.

Cheers John

.
```

274. Software FS (UK only)

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7tg0etphg1@news6.svr.pol.co.uk>
Source record: 72522

Hi,
all this software is original + manuals (for what some of them are worth).
Price in pounds and includes P&P. If you're interested email me as my
newsgroup access remains unpredictable if exciting, ta, Steve.

GAMBLER CD, games for Falcon/TT, = 7

All Things Falcon CD,= 7

Mission Falcon CD vol 1, = 7

The Spectrum Collection CD, speccy emulators (Atari&PC) + games, = 5

Floppyshop Gold vol 6 CD, Falcon stuff, = 7

Floppyshop Gold vol 7 CD, ditto, = 7

MagiC v6, = 15

Kobold v2.5, = 6

CAB v2.5, = 8

NVDI v5, = 8

HD Driver v7, = 6

Extendos Pro v2.4a, = 7

ScanX, scanner driver for Microtek SCSI scanners, = 7

Positive Image, = 8

Truepaint, = 7

--
Falcon/Mac/Jag/2600/STE
Tel 01258817841 (I'll be out though)

275. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <ox28zHAfh4+3EwzB@steverosie.demon.co.uk>
Source record: 72523

On Tue, 5 Oct 1999 at 21:56:29 a message from steve green was created on
the subject of STE soldered memory question.
>Hi all, "lucky" Steve has just discovered his STE has the memory (4x256k)
>soldered to the mother board, no quick upgrade there then. Anyone know if
>this affects things like fitting accelerator boards & internal HD's ?

Hi

Well that's the first STE I've heard of that has the memory soldered
directly, I have come across some SIPP memory that LOOK like that!!

If you are 100% that they are not SIPP's, these plug into the
motherboard!!!!

They shouldn't effect upgrades that don't take over the memory slots
etc..

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

276. [TransAction] now in spanish too!

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <37FB8BA0.E7130BF4@club-internet.fr>
Source record: 72524

```
TransAction, the international translators crew, is proud to announce
that the spanish language is now covered by our services (thanks to Luis
Manuel Asensio Royo)

TransAction covers now 5 languages (english/german/french/dutch/spanish)

Looking for a software/doc translation for years ?
It's perhaps on our website ;-)

TransAction: http://www.cix.co.uk/~inactive/TransAction/

more than 90 translations already available...
-------------------------------------------------------
mailto:eslime@atari.org
http://perso.club-internet.fr/eslime/

TransAction: http://www.cix.co.uk/~inactive/TransAction/
-------------------------------------------------------
```

277. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fbafee2538a03@online.be>
Source record: 72525

>on Tue 05-10-1999 23:51 kellis wrote:

>>On Wed, 6 Oct 1999, J WILKINSON wrote:

>*) If you've grabbed Freemint 1.14 last night, I would imagine you would
>have gotten something a little more recent, Like 1.15.3 (for example).

Maybe 1.15.1 would be better as the 1.15.3 is AFAIK a beta release
with no docs.

>> MiNT apparently is free. To get an AES that really takes advantage of it
>> costs quite a few Deutsch Marks. Therefore it isn't really free. What is
>> the story here? Are there ANY free and useful AES/GUI's that can be used
>> with MiNT?
>Are intrface, THING, JINEE, TWSM2, Freedom, Boxkite etc free?
>MiNT kernel is free, as much as Linux, Netbsd, FreeBSD etc are.
>And It comes with sources. (VERY important matter)

Like Kellis says, MiNT is really for free. If one wish too, it can
be used just with the normal AES. You'll loose some great things
but is usuable.
Tell me how many of the MagiC user uses the Magx (or whatever that
thing is called). I guess 90% of them are using Jinnee. Is Jinnee
for free? The N_AES package is bundled with a registrated version
of the excellent desktop Thing, so one doesn't need to buy a good
working desktop like one must do with MagiC.

>1)It costs HALF the price of magic.
>2)I believe you could help in the free development of oaesis (v0.90 now),
>comes with src and all.

And I would like to add a third point.
3) MiNT can be used on every machine be it a modest ST1040 or a
Milan. Try to do that with MagiC. If one has a Hades one need a
special version. The Milan requires yet another version. I have
a Hades060 and a TT030. This means that if I want to use MagiC
on both I must buy two versions (2x179,-DM)
>
>>
>> > I'm sure I tweaked under 10 files, I don't "login", I don't see any
>> > unix anything.... boots directly to the fine desktop called Thing. >
>> I do not see a unix prompt unless I want to.
>> When I installed MagiC I didn't tweak ONE SINGLE FILE. I clicked a
>> program called 'INSTALL.PRG', which made my floppy and hard disks
>> buzz and whir a bit, then asked me if I'd like to reboot or drop
>> back to TOS. I rebooted into a fully setup MagiC desktop...why can't

>> MiNT ditributions provide that or do they? If they do I'm struggling
>> to find one that does! MagiC also installed in less than a minute!!
>
>"tweak one single file, I clicked a program called 'INSTALL.PRG'", sure it
>wasn't SETUP.EXE ?

The installation of the full MiNT/MiNT-net package took me about
25 minutes on the TT030 and 45 min. on the Hades. I just had to
hit install.prg and to anser a few questions. BTW: The new N_AES
version can be installed with Gemsetup and it will hold a GEM
based setup program.

>> > >> If you need some serious networking then magic basically chokes.
>> > >
>> > >Firstly there is no such thing as serious networking on an Atari.
>> > >We only have serial connections at modest speeds to deal with...
>Beg your pardon?
>"only serial connections at modest speed?"
>cable modem ethernet parallel (PLIP) and scsi, LAN.
>I think regarding connectivity, we've seen worse.

>2) don't feel excluded by the fact that you are using magic, it is all the
>fault to magic author/supporters whatever, not respecting Atari
>choice/decisions. So a big gap has been created.

A good example is Chatter. I tried to launch the demo version just
to see how it looks like. All what I got was this warning: 'Fehler
beim ï¿½ffnen von EDITOBJC.SLB! It seems that this product is even
imcompatible with Magic versions <6' as it needs a shared library.
The latest version of Chatter can't be used under plain TOS
either. Nice isn't it? That's the way some Magic "or must I say
ASH' programmers works.:-(This reminds me to the pratice of a
nice guy called Bill Gate$.

>> Why do you say MagiC chokes when it is I-connect that provides the
>> net working? I think MagiC can handle protocol between apps just fine,
>> and OLGA is a great example. It works like a dream on this Falcon...
>
>Olga and network? (relation please?)
>I believe we are just 2 type of person within atari community. The atari
>ones (atari corp) and the magicmac, flashy twingies GUI ones.
>

I can't see the realtionship either but for your information J.
Wilkinson, Olga works also like a dream with N_AES and so does all
the other (not-only MagiC) protocols.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **

********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

278. CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <7tg94p$29k4$1@nnrp01.ops.uunet.co.za>
Source record: 72526

I have just installed Cab 2.7 and ask if anyone can advise which Falcon OVL I should be using with this version of CAB. I an currently using v1.3100.
I'm quite dissapointed with Cab 2.7 as I still find sites where I can't save or print the pages. This seems to happen with frame type pages and sometimes with PDF downloads.
Another problem is that when going back CAB will sometimes go back more than one step
I also note a carry over of a problem from 2.5 in that when i do save a page or download a file the SAVE FILE dialog box gets corrupted regarding the filename although in most cases the file downloads OK. Is there a solution to this

Ted Parrett
==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

279. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <3802a859.45660205@news.easynet.co.uk>
Source record: 72527

On 6 Oct 1999 18:17:17 GMT, banbury@madhousenet.spam.co.uk (John Banbury) wrote:

>>
>>.
> I also can not complain I emailed about a upgrade for CAB 2.7c and
> Iconnect 1.5 and got a email the next day with the upgrades no
> problems at all. Very good service.

Perhaps that was where I went wrong?? I did not complain I just tried to be helpful :)))

Regards Andy T

280. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fbb4d6290dbc0@online.be>
Source record: 72528

on Wed 06-10-1999 15:39 Gordy Campbell wrote:

>on Sun 03-10-1999 21:33 Joergen Nyberg wrote:
>
>>
>>First of all, which version do you use? The latest version does save
>>position and size of the windows, at least on my machine. Don't know
>>how earlier versions work.
>
>Sorry to butt in but I have the same problem.I using v0.88 of MyMail
>but can't work out how to save the window position or size.
>How do you do it?
>

Mymail save his setting automatically. At least it did that with the
previous versions. This seems to be corrupt now. Write to the author. I
think it's a bug.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

281. Re: Hades and ATI Rage PRO? (Also VDI b

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37fbac40$0$25060@news.zetnet.co.uk>
Source record: 72529

On 5 Oct 1999 06:57:47 G, Johan Klockars wrote:
>In article <37f92bdc$0$25061@news.zetnet.co.uk>,
>Shiuming Lai <lais@zetnet.co.uk> wrote:
>>>On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>>>>I don't have the card but System Solutions are advertising them -
>>>>apparently a special driver and NVDI 5 are needed. Price 189 UK
>....
>>The special driver (written specifically for the ATI hardware)
>>is actually supplied with the Hades ATI Rage cards. NVDI 5 comes
>>into the equation because this is only a rudimentary video display
>>driver, with no integration of other bitmap output device management
>
>Exactly, so why the high cost?

I already explained: for developing the video driver and
re-programming the BIOS. If you don't think that's worth
it, no problem, different matter.

>>compared to current PC AGP graphics cards, which are made and
>>sold by the tens or hundreds of thousands. However, for the
>
>But it _is_ a PC graphics card!
>(Not AGP, though, but that makes little difference.)

Of course it's a PC graphics card, and it has been modified
in the BIOS to work on Hades. When no driver is present, for
example when you're installing for the first time or are doing
emergency engineering/recovery work, it displays a simple
monochrome Atari screen and that's an invaluable fall-back mode.

Having said that, what is the definition of a PC graphics card?
The physical hardware interface is generic and open to use
by any non-mainstream platform, but you can't go and buy a
graphics card from a PC shop and expect it to work in your
Hades. The raw materials of hardware are worthless in comparison
to the knowledge needed to design and make it work. If a graphics
card happens to be made primarily for a PC, like they are, it can
be sold "cheap" because many thousands of people will buy it.
Not so in the Atari, and more specifically, Hades market.

>>comparatively microscopic user base of Hades machines, the work
>>of re-programming the card's BIOS and developing a suitable
>
>Why would they want to reprogram the BIOS?

I don't know the details of the answer to that, ask Medusa. All I can say is that I've tried plugging in various "PC" PCI graphics cards straight from the box, and the result is they don't give any picture when the Hades is powered up.

Now consider a professional environment where the food on your table depends (even if partially) on the up-time of this machine. Do you want to mess about working "blind" to perform a diagnostic if there is some system corruption or mis-behaviour, which might otherwise be easily solved?

>>driver should put the cost into perspective.
>
>What puts things in perspective is that you can get a driver for
>very much the same hardware (RageII) for free, if you go the fVDI way.

Fine, respect to that, but does it work with Hades, now? Consider the professional environment again. For the cost of the "official" ATI card which works, now, the gain in productivity outstrips the cost of having an immediate solution, which is by no means unreasonable anyway, all things accounted for. Even if it's twice the cost, it's capable of achieving return on investment within a short time, so what's the problem? There is none.

By all means promote your own work which is not done for profit. However, if you were to put a professional price on the time you spent, you would end up with the same "high" cost per unit if not even more. That is the point, since you are comparing price differential.

If you want to make something for free, that's your choice and it's to be respected. Likewise, if Medusa or other commerical Atari companies want to earn some honest money from selling knowledge, that's also to be respected. These are just two differing perspectives and neither is ultimately superior to the other in the same circumstances. Why should anyone be expected to work for peanuts by default? It's not wrong to put a price on your work and there is a choice. Nobody is forced to use a Hades or upgrade to the ATI card. Can you honestly say you expect to drive a classic car and have all parts and servicing at next to no cost or for the same as equivalents for vehicles in the mainstream market? Sure it's possible if you have all the skills and knowledge yourself, or have all the right contacts, but how many people do?

>For vector fonts and printing that still requires NVDI, but you could
>buy the graphics card for $40 rather than $200.

You could do that, and it won't work.

Shiuming Lai

282. Re: Replay 8/16 - use with Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37fbad3c$0$25060@news.zetnet.co.uk>
Source record: 72530

On 5 Oct 1999 15:56:24 +, Paul Flieshman wrote:
>Hi there! Has anybody got a clue whether Microdeal's Replay 8 should
>work with my Falcon?

Not sure. Why do you want to do this? You like the software?
Besides that, you won't do your Falcon justice sampling in
8-bit.

>Also, does anybody have a Replay 16 for sale?

The Falcon equivalent is Clarity 16. A very good alternative is
Zero-X, maybe together with a SoundPool FDI external 44.1/48KHz
sample clock and S/PDIF unit, plus a Line Audio FAD 2/2 to bypass
the relatively noisy Falcon audio system.

Shiuming Lai

283. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <37FBA7AF.C07EFFEB@cfc.dnd.ca>
Source record: 72531

```
Brian Roland wrote:
>
> Just my observation...
>
> On a Falcon 030...Stock w/14meg in VGA.
>
> I've run Mint up to kernel 1.14b
> I've run it with Geneva (not real stable)
> I've run it with AES4.1 (Stone Cold Slow, unresponsive)
> I've tried some other AES options out there as well.
-snip-
> Well...in a nut shell...other than high end networking issues, and
> some of the security issues addressed by minix/mint, I can't find any
> real advantage for my user style to put up with the sluggish nature
> of Mint on my system. It really is higher stress, and often takes
> MANY more steps to accomplish the same task as MajiC (unless you
> REALLY Study Mint well, and build and coustomise and debug user
> friendly scripts and figure out how to set them up on your desktop
> somehow..etc..which I for one have been working on my set up for
> ages and never got it to my liking).
-snip-
> So...YES...I'll agree that Mint is superior in issues of privacy,
> security, and other multi user issues. I'll agree that it's not very
> hard to set up...an hours read in a good unix source book makes it
> very clear and easy to set up in my opinion. I'll agree that it is
> ultimate in flexabilty for the Atari user if s/he wishes to compile
> the massive libraries of POSIX/UNIX utilities out there (I've yet to
> get one to compile myself...they ALMOST ALWAYS report dozens of
> functions not found in the Mint LIBS and require you disable
> functions or rewrite them...well...I dunno how to port things...so it
> does me no good anyway). I'll even agree that under N.AES Mint just
> might be just as fast, if not faster than MajiC, and adhere to
> standards better, (how the hell do I get anyone to sell it to me?).
>
> No offence...I just got tired of it...
> I'm not trashing my Mint Set UP yet!
> Still love to use it for a few things...
> It's just NOT a workstation that fits my user style/needs.
> In fact, I put off trying MajiC until version 5! Now that I've tried
> it...I use the other stuff less and less each day :)
-snip-
> Finally...please realize that I'm aware of how powerful and flexable
> Mint can be. With time, paitence, and understanding, it is possible
> to coustomize one really neat work station environment where
```

> everything is only a click or two away. All I can say really is this.
> GET A DECENT AES that is readily avilable (commercial is okay) and
> supported in all languages, and offers a good variety of
> preconfigured work station set ups...with scripts and whatnot that
> are well documented and easily coustomized, and you'd be on the right
> track. I for one have no problem with text based set-up and config
> files...AS LONG AS I HAVE A CLUE what is in them etc...and I can
> easily set the mess up so it's just a matter of clicking an icon or
> selecting a menu option to achieve my results.
>
> Your AES is the problem...
> They SAY N.AES is really good.
> I often wonder if it even exists!
>
> After many emails and even a fax or two, to various places all over
> the world...
>
> And also my Dealer claims to have tried very hard to get any kind of
> distribution rights to the the package (but they won't do
> buissness...guess who is moving MajiC as quickly as he can stock it
> now?). I dunno...if they don't wanna sell it to me...I'm sure not
> going to go to any more trouble than I already have trying to aquire
> it.

this is probably Kent, eh?!

> While I'm no fan of MicroSoft...I will agree %100 with the ideal that
> AVILABILITY is a top priority for users. When I can get MajiC
> ordered, installed, and up and running in a matter of 48 hours, and
> N.AES is still some grave mystory...a heavily guarded treasure that
> only one or two places can sell, and don't seem very enthusastic
> about selling it, and even if they do manage to respond, it's an
> expensive matter of overseas wait times to obtain it and service
> it...well...forget that mess!
>
> Brian

haha. I love your characterization of nAES being a heavily guarded
treasure! :-)
This is an issue that is very hard for people using MiNT to deal with.
The best AES for MiNT is nAES, yet it is virtually impossible to get.
or very easy to get, depending.... read on
I sent my VISA number to Woller for nAES1.2 and within two weeks I had it
in the mail, sort of. The bill said 1.2, the disks said 1.2, but
nAES said 1.17 when booting up! So I sent email to Woller asking about this
and his reply asked for my serial number, which I sent back, and then I
heard nothing. Why? I have sent other emails with no success. If MiNT
is to become popularized, then the main AES can not be sold like this!
period! It is approaching theft to sell a version of a product, and supply
an earlier version. I can understand if Woller does not want to sell nAES
outside Germany, or maybe Europe, but must he prevent it from being sold

by others?
No matter how good MiNT is, as long as the supply situation continues
with nAES, MiNT is dead, or maybe it would be better to say its user
base cannot grow.(same thing?)
I agree with the things kellis says about MiNT, what Lonny says,
esp. Jo Even :-) but I have noticed that in ALL the replys to Brians
post no one mentioned this nAES problem even though Brian was emphatic
that he would try nAES if he could get a copy, and is it so hard to understand
that he would like to buy a copy from a local(i.e. his country) dealer, is
this not normal?
Everyone skates around this issue? why? maybe I am missing something?
ken
the TAF guy
--
Ken Macdonald
Graphic Arts, room 254
(416)482-6800 x6892
macdonald@cfc.dnd.ca

284. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37fbae16$0$25060@news.zetnet.co.uk>
Source record: 72532

On 5 Oct 1999 22:13:57 G, Chris Crosskey wrote:
>Hi Folks,
>I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
>get it to recognise .TTF fonts from a CDROM of such things that I have but
>although I have them loaded into the BTFONTS folder it reports that they
>are <damaged> at boot-up and of course, then won't let me use them from
>Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be
>somewhere else?

No, switch off font checking and NVDI will then use them regardless,
but if that causes your system to crash and lose work, that's the
risk you take.

Shiuming Lai

285. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dz9knz.1azmrty1ilaj5sN%doitarchive@atari-computer.de>
Source record: 72533

> I can't let that go without putting the other side of the story. I've been
> beta-testing and translating ASH Software for years and they've alway been
> helpful and responsive. I usually meet them at shows in Germany and always
> look forward to chatting with them about new projects. They're probably
> thinly stretched on the support side - like any company trying to survive in
> this market.

Agree.

No new software authors, no new software from ASH.
They doasnï¿½t build software, they sell only.
Realy simple.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

286. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dz9b9u.1b848jo1n7fdb0N%roughley@HORMEL.bc.sympatico.ca>
Source record: 72534

David Leaver <leaver@netinfo.com.au> wrote:

> I've never complained to much to myself about the speed of CAB's
> display routines until I was directed to this site.
>
> http://homestead.com/significantnews/pav.html
>
> The page is java-infested but that's not the problem. For some reason
> it paints a full-page background colour and on my TT with Matrix
> tc1208 it paints with a single-bristle brush. Scrolling the page up or
> down is not something to be undertaken lightly.

The page uses CSS-P, something that doesn't degrade gracefully in older
browsers. At least v4 of Netscape or Explorer is needed.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

287. Re: Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Simon Yardley <simon@yardley009.freeserve.co.uk>
Message-ID: <7tgfe6$55q$1@news4.svr.pol.co.uk>
Source record: 72535

Hi Paul,

Are you still on the lookout for mags?

I have quite a few of the Atari Worlds produced by Specialist Mags (sister company to Compo),
Includung the fabled "porn" isssue 3 with the pages that were removed for legal reasons (the pages are still left in that is!)

Simon

<paul_matthews@yahoo.com> wrote in message news:7t1vihkev1@nnrp1.deja.com...
> Hi
>
> I would like to buy copies of ST Applications, Atari Computing
> magazine, the Atari magazine produced by Compo (sorry cannot recall the
> title) and any other Atari mags not mentioned.
> Please let me know what you have available and how much you want for
> them.
>
> Thanks
>
> Paul
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

288. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9910061758280.128-100000@216.199.32.53>
Source record: 72536

On Wed, 6 Oct 1999, Ken Macdonald wrote:

> No matter how good MiNT is, as long as the supply situation continues
> with nAES, MiNT is dead, or maybe it would be better to say its user
> base cannot grow.(same thing?)
Sorry to announce that the MiNT user base is far from being dead, or
static or whatever you wanna call it. I believe more people are getting
frustrated with Magic crashes, own standard, and poor flexibility, few
releases, low bug consideration reported by users.

ASH and Woller distributing Magic and Naes (respectively) have nothing to
do with the OS itself. Customer service and/or policy should be addressed
to the above.

Now an important fact you have to remember:
MiNT does NOT need Naes.
Naes NEEDS MiNT.

Many people are using MiNT with NO aes at all. (vcons can do wonder
depending the task you need to accomplish with your atari).

> post no one mentioned this nAES problem even though Brian was emphatic
> that he would try nAES if he could get a copy, and is it so hard to understand
> that he would like to buy a copy from a local(i.e. his country) dealer, is
> this not normal?
> the TAF guy
> --
> Ken Macdonald

Distribution of a product is another problem, see above with the related
companies.

Now, the fact that virtually no company in the US for example distributes
Naes, in a way I am not surprised.
All I see in this channel, magic, magic, and magic. The good things seem
they will die, not because of their quality, but by their users denying
these products by pre-judge a product they've never tried.
Yet, the thing about magic is that half of these users got a
cracked/pirated/hacked version of magic. So at least they can try, and of
course, never, or rarely register. (I know the names, and won't tell
anyone, but to be honest I only know 1 "ONE" person who legitely bought
magic).

People; if you have magic and using it, ask yourself this question again:
"Should I register it, is magic really worth it?" I can tell you right now
that my thoughts are: pay for it, then you'll get the feeling on how good
a product is.

For people consciensous/honest enough, they then might consider MiNT kernel with NO aes, or the free OLD/buggy multitos.

Few of you all have the balls to admit some of the "hidden" things, which totally changes the scope of such a thread.

2 OS, 2 different price range, 2 different companies, 2 different goals.

If people are complaining about some SETUP.PRG not being existant, a long time ago someone would have created such a tool, This is not a real issue by itself. (naes 2.0 should come with some installer software)

There is a lot to say about this subject, it has started YEARS ago, and still keeps on as of today, I like talking about this topic as it is rather interesting, business/development/marketing wise. Some people might get annoyed by such a newsgroup thread.

Who wishes to continue?

Thanks for reading/ignoring (either ways ;)

289. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <37fbdebe1577432@club-internet.fr>
Source record: 72537

Hello,

in article <37fb841d@news.madhousenet.co.uk> (comp.sys.atari.st)
John Banbury wrote on Wed 06-10-1999 18:17 (GMT):

> I also can not complain I emailed about a upgrade for CAB 2.7c and
> Iconnect 1.5 and got a email the next day with the upgrades no
> problems at all. Very good service.

Do you mean you received the upgrades _attached_ within the email ?
That's good news. I used to connect to the mailbox to get them.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

290. Re: Circuit Board ??

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37FBCA87.1DDB9AAE@jps.net>
Source record: 72538

In the Atari service centers we were told we could just remove these.

Folkert Rienstra wrote:
>
> As I recall some blitter chips interrupted to frequent. The chip is a divider that
> slows down the blitters interrupt line.
> It can be removed if your blitter is of the good kind. You will have to reconnect the
> severed Interrupt line then.
>
> Jim <jtdon@direcpc.com> wrote in message news:37F787A8.E5FACBAD@direcpc.com...
> There is a small circuit board on top of the CPU in my MegaST4.
> The chip on it is GD74LS74A and the board has C103261 on it.
> It is soldered to several pins on the 68000 and has 1 wire running
> to a solder point on the motherboard. Anyone know what it is ?
> Thanks, Jim

291. British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: James Pinson <jlpinson@dundee.net>
Message-ID: <7tfupu$qd4$1@adonis.tdi.net>
Source record: 72539

Could someone give me a definitive answer as to whether British STs, STEs, etc. can work in America by just substituting an American power cord for the British one? Also, does the STE use the same cord as the ST?
Thanks.
--James Pinson
jlpinson@dundee.net

292. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <37FC0D9B.D8DE699F@qnet.com>
Source record: 72540

Yes, they will work in the US. They are rated for 220v 50hz and 110v 60hz. I have used few british STs here in the US.

Don

James Pinson wrote:

> Could someone give me a definitive answer as to whether British STs, STEs,
> etc. can work in America by just substituting an American power cord for the
> British one? Also, does the STE use the same cord as the ST?
> Thanks.
> --James Pinson
> jlpinson@dundee.net

293. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <gyn8NxHkI1b6bsFDAIc0lVOLH3oV@4ax.com>
Source record: 72541

On Wed, 6 Oct 1999 14:27:34 -0700, roughley@HORMEL.bc.sympatico.ca
(Neil Roughley) wrote:

>The page uses CSS-P, something that doesn't degrade gracefully in older
>browsers. At least v4 of Netscape or Explorer is needed.

What is CSS-P?

294. Re: Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Toram The Shadow <toram@psnw.com>
Message-ID: <37FC41AB.4AFE34CC@psnw.com>
Source record: 72542

I notice the post about ATARI QUAKE and just had to read. I was wondering, how fast does the game run on the falcon? About a year ago I was messing with the port of DOOM (badmood) and was not too impressed. No sound support, was very slow on my Falcon030 14mb ram. Where can the atari quake engine be aquired from? Thanks...

Toram

Steve wrote:

> Patrice Mandin <pmandin@caramail.com> wrote:
>
> > > > The engines must be in the same directory as the normal version:
> > > > ./quake.exe (pc for example)
> > > > ./quake.ttp (atari engine)
> > > > ./id1/*.pak (game files)
> > >
> > > I've now got the PC exe file from work, but the same problem
> > persists...
> > > Any ideas?
> >
> > The FPU version does not work (bad maths are done). Use the no FPU
> > version.
>
> Sorry Patrice, but I am.. :(
>
> Still cannot get this to work. Tried on the 14mb Falcon and the 6mb TT
> and neither works. Fpu or not..
>
> Steve
>
> --
> http://web.ukonline.co.uk/macgamer/
> ---------------------------------------
> Apple iMac | Atari TT + Falcon + Mega ST

295. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939291174-186028AEicMi@NOSPAMcix.co.uk>
Source record: 72543

Ian Braby said:

>The problem I've always had, using NVDI with STraight FAX! is not printing
>- that's fine, both with my SLM804 and, now, with an HP Laserjet 6L driver - but
>getting other programs to "print" to ST-FAX; whereas STraight FAX! provided a
>Speedo driver for the program, they never produced an NVDI
> one, that I'm aware of!

Have you tried that Speedo driver with NVDI BTW?

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

296. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939291178-186490AEicMi@NOSPAMcix.co.uk>
Source record: 72544

John Garone said:

>Hey Steve,
> My 2 cents,
> My Falcon has an extra key (\) before the z key, under the delete key there's
>a # key and a few other re-arrangements different than my Mega ST4. Don't know
>about the hook-up!

All the key processing is performed by a processor in the keyboard, and all data regarding which key is pressed/mouse activity is sent as serial data to the computer. Thus it doesn't matter what the keyboard layout is, it's just a matter of using the correct wiring.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

297. Re: Thanks!/Atari mags FS

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939291180-186928AEicMi@NOSPAMcix.co.uk>
Source record: 72545

Al Ferrier said:

>ps are there any free ISPs that do SLIP connection or are they all PPP etc. as I
>feel like saving a few bob every month?!

Not AFAIK, but why do you want to use SLIP?

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

298. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939291182-187356AEicMi@NOSPAMcix.co.uk>
Source record: 72546

Chris Crosskey said:

>I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to get it
>to recognise .TTF fonts from a CDROM of such things that I have but although I
>have them loaded into the BTFONTS folder it reports that they are <damaged> at
>boot-up and of course, then won't let me use them from Papyrus Gold 3.62.
>Obviously I'm doing something wrong....should .TTF's be somewhere else?

You can put the fonts where you like (the C: drive is best kept for booting - not for data storage IMHO), point to the partition/folder in your NVDI.INF file (root of C:).

Notice the Checkfont flag, with which you can turn NVDI's font checking off (no, really? :-)), but if you're getting errors on all those fonts it could be something else wrong. Here's an extract from my INF file:

```
CHECK_FONTS = 1
USE_MAC_FONTS = 0

FIFPATH = J:\VECTOR\
FONTPATH = J:\VECTOR\
```

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

299. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910062051.a62904@su2.maus.de>
Source record: 72547

Hi Steve,

S>Thing is now (blush) how can I get the TT to boot from floppy? On the
S>Falcon I simply hold Alternate down, but it doesn't work on the TT...
most drivers allow to choose a boot partition by simply hitting a key.
And A (or B, if you prefer) is just another partition.

But I'm afraid no TT will boot with a TOS earlier than 2.00 (maybe
even 3.00?) :-((

Und TTschï¿½
ps

300. Cheap ST games for sale !!

Newsgroup: comp.sys.atari.st
Date: 1999-10-06 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7tntun$94a$3@gxsn.com>
Source record: 72548

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)

---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)
* PC SPEED v1.5 (Hardware and software - requires soldering - ST only)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II

* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania

* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

301. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tj2a4mfo1@snipp.uninett.no>
Source record: 72445

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> Euch, Last year I asked Woller the free update from 1.1.7 to 1.2.0. Some
> days later I found the update in my mailbox.

Really?? I've asked him several times, but he never replies.

> Once the new version is on the market you can alwyas try to get a copy from
> AG Computertechnik.

I might try that. Axel Gehringer has managed to find some Biodata
ethernet-cards, perhaps I'll buy N.AES 2.0 there as well.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

302. Re: Phenix fits where?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tj2jrmfo2@snipp.uninett.no>
Source record: 72446

```
JI Logan <jlog@zetnet.co.uk> wrote:
> I wonder if there is any general agreement as to how the Phenix will
> fit into the Atari scene? I understand from its website that it is

It will fit nicely into the vapourware-category, together with other neat
things like the Microbox, Hawk or Barracuda. Centek/Class 4 is the
European equivalent to Wizztronics.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

303. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910080043280.80-100000@rakastaja>
Source record: 72447

On Thu, 7 Oct 1999, Martin Nightowl Byttebier wrote:

> Once the new version is on the market you can alwyas try to
> get a copy from AG Computertechnik.

...who never replied to any of my emails, even after Bernd Erbert
told them I was trying to reach them.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

304. Cubase Score or Logic or Notator.....

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <7tj6ec$i$2@nnrp03.primenet.com>
Source record: 72448

Does anyone know where I could find any of these programs for my falcon?
I would also be interested in cubase audio or Logic Audio.

Gene

305. MagicPC and CYRel

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <7tj696i1@nnrp03.primenet.com>
Source record: 72449

Does anyone know if MagicPC will work with a Cyrel or amd-k6 processor.
My assumption would be that it does but I am not sure. Im also considering
buying gemulator with mac roms.

Gene

306. Re: MagicPC and CYRel

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jim <jtdon@direcpc.com>
Message-ID: <37FD2387.670C0B2B@direcpc.com>
Source record: 72450

MagicPC works with AMD-K6 cpu's. I'm use it on
a K-6 400 overclocked to 450mhz and it works fine.
I think you mean Cyrix, Cyrel made Atari hardware
boards. Jim

broncos@primenet.com wrote:

> Does anyone know if MagicPC will work with a Cyrel or amd-k6 processor.
> My assumption would be that it does but I am not sure. Im also considering
> buying gemulator with mac roms.
>
> Gene

307. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tj73d$6gj4@news.ajou.ac.kr>
Source record: 72451

On 7 Oct 1999 00:01:47 G, Djordje Vukovic wrote:

>
>No, he is not kidding. That little detail is one of the differences between
>an American and a British keyboard, and it does not affect only Ataris, but
>may also be noticed on PC keyboards and terminal keyboards.
>
>The other details that are different: on US keyboards the [#] is usually
>on [Shift] [3], the [|] [\] is somewhere below [Delete] and the [@] and
>["] exchange places- probably all that having origin in the VT100 keyboard.
>
>I guess that the fact that there are "US TOS" and "UK TOS" files to be
>seen on the net reflects the difference in keyboards.

Interesting, Never knew there was a keyboard layout difference between
US and UK keyboards. Learn something new everyday. :)

Anyway, regarding using the Mega ST keyboard with the Falcon mother
board. What I'm doing is recasing my Falcon into a Light House Tower.
I don't have any type of replacement keyboard case for the Stock
Falcon keyboard.

I do not want to remove anything from the Mega ST computer case.
I still want to be able to use it. I have a extra Mega ST keyboard.
However I do need to use the Mega ST keyboard case
with either the stock Mega ST keyboard or with the Falcons
stock keyboard placed into the Mega ST keyboard case.
Whichever would be easier to connect to the recased Falcon.

My first thought was to cut off the Telephone type keyboard plug
from the end of the Mega ST keyboard cable. And then replace that plug
with the keyboard to motherboard connector from the Falcon. But since
all the wires except for one are black on the Falcon side. I do not
know how to wire it up properly. This is what I was asking about when
I ask for info on how to wire it up correctly.

The other way would be to put the Falcons stock keyboard into the
Mega ST keyboard case if it will fit and to lengthen the wires one
at a time on the keyboard to motherboard connection plug.
This is the way I'd prefer doing it.
But I don't know if there would be problems with signal loss if
I lengthen the wires. I have a CT2 v.B Falcon if that makes any
difference about possible keyboard signal loss.

I'd like to have at least 3 feet of sometype of keyboard cable.
So that I can use the keyboard away from the light house tower case.

When replacement keyboards are used with recased Ataris, especially Falcons, What kind of keyboard cable is used and how long are these cables?

Do I need to worry about signal loss due to the keyboard cable being too long?

phantomm@kih.net

308. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <37FD335A.4733A42A@qnet.com>
Source record: 72452

James,

The 2 UK ST s that I have had used the same power supply I didnt change a thing. The Sparrow that I had was also 220v and plugged into 110v with out any problems. I sure the person who now has the Sparrow will contest to that. A TT that I have also from the UK uses 110v no problem. I know 100 percent that the TT has a auto switching power supply. As for the others the must have a switching power supply too. How else could you explain it. I even have SM125 220v 50hz that some one has put a 220v US plug on that works fine aswell. Maybe the answer is some changed all the power supplys in my STs but I dont think so. They all came from the same Atari software developer and all work with 110v 60hz but, are labeled 220v 50hz UK.

I also know that Best Electronics sells a Best Power supply that is user switch able between 110v 60hz and 220v 50hz. It not impossible most computer power supplies use some sort of switching power supply be it auto or manual.

Don

JI Logan wrote:

> On 6 Oct 1999 21:48:52 -, "James Pinson" wrote:
> |Could someone give me a definitive answer as to whether British STs, STEs,
> |etc. can work in America by just substituting an American power cord for the
> |British one? Also, does the STE use the same cord as the ST?
>
> You will probably be inundated with replies but the answer is NO!
> Different voltages and different frequencies.
>
> John Logan

309. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37FD1B16.1D82E908@jps.net>
Source record: 72453

ST and STE are the same power supply in the old 1040STFM case
configuration. Cord of course is the same also. Couldn't speak for UK
power standards.

James Pinson wrote:
>
> Could someone give me a definitive answer as to whether British STs, STEs,
> etc. can work in America by just substituting an American power cord for the
> British one? Also, does the STE use the same cord as the ST?
> Thanks.
> --James Pinson
> jlpinson@dundee.net

310. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <37FD1BF5.561B1B50@jps.net>
Source record: 72454

Speaker output is also sent to the RCA jacks on the back. Sounds much
better than the tinny TT speaker.

Robert Schaffner wrote:
>
> <joska@nuts.edu> wrote:
>
> > I've heard that the TT have a built-in speaker, but mine came as parts
> > in a cardboard-box and didn't have one. Does anybody know where the
> > speaker is connected?
>
> Connector J803 on mainboard, Pin 1 = Hot, Pin 2+3 = GND
> Can have another number on older/newer boards.
>
> Regards, Robert
> --
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
> doitarchive@atari-computer.de
> http://www.atari-computer.de/doitarchive/index.htm

311. FA loads of atari st stuff books games etc

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: sinive rollinginson <rollsl@uleth.ca>
Message-ID: <7tjr1o$jrb6@neptune.online.uleth.ca>
Source record: 72455

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&us
erid=gabberkid&include=0&since=-1&sort=2&rows=25

thanks
dave

312. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939365444-132884AEicMi@NOSPAMcix.co.uk>
Source record: 72456

Djordje said:

>>
>>[Ghostscript]
>>
>>>Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a way, but
> >any attempt to resize the console window by mouse leads to that window shrinking
>to >a single square which can not be manipulated further. Is this with the
>original German RSC file? If this problem only occurs with the English RSC file
>then please let me know.
>
>It happens both with the original and the English RSC.

Thanks for the report, it's a shame that you've got the problem, but a big relief that it doesn't seem to be due to corruption of the English RSC file caused by editing. Your only recourse will be to specify the console size in the inf file and to restrain from resizing it I'm afraid.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

313. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910072211.a46262@wun.maus.de>
Source record: 72457

Hallo Patrice!

PM>- VDI display for the three games (thanks to Johan Klockars for his
PM>routine).

This won't work on my Milan :-)
The Program proceeds as far as "HU_init: Setting up heads up display", and then the entire machine hangs. I have to push the reset button, nothing else will work :-(

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

314. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910072159.a46261@wun.maus.de>
Source record: 72458

Hallo David!

DL>http://homestead.com/significantnews/pav.html

turn off background images, then it will load without major problems.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

315. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FBB7E2.29ECFCF@ihug.co.nz>
Source record: 72549

Hi there,

kellis wrote:
>
> *) If you've grabbed Freemint 1.14 last night, I would imagine you would
> have gotten something a little more recent, Like 1.15.3 (for example).

...and where might I find this? 1.14.7 was the most recent found by
going over most of the better ftp sites (funet, lip6.fr etc...)

> *) you have to understand that Freemint has nothing (or so little) to do
> with the speed you see when you use your computer, Of course as a magic
> user you might not care how a computer works.

Then again I might care. Especially if minimal setup and speedy operation
of the GUI, software etc...are things to measure my level of 'caring'. It
seems obvious that you are slated against MagiC users by branding me as one
who does not care about the operation of the computer. Why don't we be a bit
less subjective about this, and look more at objective?

I AM at a disadvantage to many, in understanding of the computer, as I
am not
a programmer, but I DO understand the basic principles involved...

> is one layer (amongst many others). Magic kernel with the AES you used as
> in Multitos will be as slow (or close to, down to a crawl, unresponsive
> mouse clicks etc). The AES/VDI is VERY important, and I think you can
> agree with me that already the 100 USD spent on the VDI layer (NVDI here)
> is pretty worth it, no? eventhough same OS, just 1 layer changed.

Yes. I have -ALWAYS- used NVDI...my tests of MiNT and MagiC
are always using NVDI...

> > MiNT apparently is free. To get an AES that really takes advantage of it
> > costs quite a few Deutsch Marks. Therefore it isn't really free. What is
> > the story here? Are there ANY free and useful AES/GUI's that can be used
> > with MiNT?
> Are intrface, THING, JINEE, TWSM2, Freedom, Boxkite etc free?

No they are not. I have never needed ANY of them however as MAGXDESK,
albeit a little frugal compared to some other stuff, is fast enough
and friendly enough for me...MagiC has consisted for me of only things
to be found on its install disk...NO EXTRAS, other than start-me-up and
other share/freeware stuff...

> MiNT kernel is free, as much as Linux, Netbsd, FreeBSD etc are.
> And It comes with sources. (VERY important matter)

The archive I grabbed was called 'mint114b.lzh'. I took the 'b' to
mean binaries, however the entire source was included too. As I have
stated I'm not a programmer so why should I need those sources? The
abscence of source code is NOT important to me...

> Now, you said:
> "To get an AES that really takes advantage of it costs quite a few
> Deutsch Marks"
>
> 1)It costs HALF the price of magic.

Granted. Still everything I needed for MagiC came on 1 720kb
diskette...and it all installed with a couple of mouseclicks.
I'm prepared to pay the price for the reduced user input to
installation...

> 2)I believe you could help in the free development of oaesis (v0.90 now),
> comes with src and all.

I'd like to beta test, although my comments would probably lean
toward an aesthetics perspective...

I looked at downloading it, but it is in a Gnuzipped TAR file. I don't
have GNUZIP or TAR utils on my Falcon, because ZIP and lharc cover MOST
Atari software on the net. Why is MiNT related stuff seeming to be a
big exception? Surely there is no gain (except in small amounts of
storage space/xfer time maybe?) in using GZ and TAR? The rest of planet
earth are happy with zip, lzh...I have found GZIP and TAR a pain in the
past which is why I don't use them now...

> "tweak one single file, I clicked a program called 'INSTALL.PRG'", sure it
> wasn't SETUP.EXE ?

Am I being insulted? I think I am...

> Chris, Ever been to school? College? ever tried to play an instrument?
> You'll see where i am coming from. (hopefully you will)

In answer to the above...yes, I went to school, yes, I have studied at
a university, yes I play SEVERAL instruments and have been paid a lot
of money as a musician over the years, and have been polled as one of
the best instrumental bass guitarists in my local area...In answer to
the question you didn't ask directly, NO I don't think personal and
unfounded quips about ones basic level of comprehension and intelligence
are going to help this discussion...

> > > >Firstly there is no such thing as serious networking on an Atari.
> > > >We only have serial connections at modest speeds to deal with...
> Beg your pardon?
> "only serial connections at modest speed?"
> cable modem ethernet parallel (PLIP) and scsi, LAN.
> I think regarding connectivity, we've seen worse.

Pray tell, where can I connect a PCI card that allows use of a
satellite link or Jetstream ADSL, or even an ethernet connection?

If there are solutions to the above issues (I KNOW there are) then
why aren't all of us using them? Because they are difficult, no-one
knows much about them (or are keeping quiet), and the cost would
be horribly high!...

> > All the above mentioned softwares have their foundation in unix
> > which is why they seem to work better with MiNT...the authors
> > write them to work under MiNT, with little regard for other OS on
> > the platform...
> Now Chris, you are going way down in lalaland.

Many of the softwares you show will not work under TOS as well as
MagiC. They work under MiNT because of the very reason that MiNT
has it foundation (to a fair extent) in unix. Just look at the
similarities between MiNT u: stuff and unix pipes/processes etc...

It stands to reason that unix software ported to MiNT may not
work properly with TOS/MagiC

BTW, as far as 'lalaland' is concerned I really HATE teletubbies...

> 2) don't feel excluded by the fact that you are using magic, is the
> fault to magic author/supporters whatever, not respecting Atari
> choice/decisions. So a big gap has been created.

Who is 'Atari'? I'm an ATARI user! I use an ATARI machine. Why wasn't
I included in the choice/decisions? I seem to get the impression that
a 'select' group of Atari users are trying to influence the direction
the platform takes. In that way the MiNT community are no different,
from ASH in their selling of MagiC. MagiC isn't really too expensive
either when you look at what you get for your money. Go try and buy
Windows98 to install on an existing PC...see if that is any cheaper!

I don't feel excluded. MiNT just isn't as easy a way into multitasking
as MagiC, for a non-programmer/musician, who mostly uses music software
and APEX media on his Falcon...am I expected to learn programming to get
MiNT working properly? If I feel excluded I fear it is from a small but
vocal section of the platform only...

> > Why do you say MagiC chokes when it is I-connect that provides the
> > net working? I think MagiC can handle protocol between apps just fine,
> > and OLGA is a great example. It works like a dream on this Falcon...
>
> Olga and network? (relation please?)

The comment was passed that MagiC networking sucks. MagiC has nothing
to do with networking. It is software like I-Connect that does all the
networking. I-connect isn't the best piece of software around, but that
isn't because of the underlying OS! The relation is that OLGA passes
data to/from applications just like updated memos are passed around an
office. The protocols observed (VA start etc...) are handled by MagiC
very nicely in the case of OLGA (I have first hand experience of this),
but obviously bugs prevent I-connect from doing so with client software

(CAB/Newsie/aftp etc...)

> I believe we are just 2 type of person within atari community. The atari
> ones (atari corp) and the magicmac, flashy twingies GUI ones.

What is wrong with an attractive and easy to use GUI? Is it some crime that MAGXDESK is easy to use and still looks OK? MagiC for me has never caused enough problems to be a concern. I find it fast, reliable and a lot easier to use than TOS. My experiences with MiNT have been OK, but MagiC does all I need in my Falcon for me without the extra hassle of needing to get too involved with the workings...that is all I want from my Falcon...

> One is more powerful, more flexible, more modern, as fast as the other one
> AND is free.

MiNT is on a completely different tangent to MagiC, although N.aes is a lot like MagicDesk visibly now...is that because the authors of N.aes have recognised in MagiCdesk a useful and attractive GUI option?

N.aes apparently is still THE gui to get for MiNT...does it seem a little horrid to you that your desktop appearance comes from the MagiC world?...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

316. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FBBAFD.67BCC824@ihug.co.nz>
Source record: 72550

Hi there,

Lonny Pursell wrote:
>
> I'm *done* with this thread, it's gotten silly now.
> You purchase magic, how hard is it to grasp the fact that
> n.aes is a purchased item? Sounds like lazyness to me...

It isn't laziness. I will purchase something if it makes my
life easier...during and after installation.

> .. and magic still chokes at networking which you seem to confuse
> with who knows what. blah...

OK. Katherine took a less than objective approach to replying to my
previous post, which hasn't helped me understand your point of view.
Please can you explain your interpretation of networking...here is
mine...

Networking to me is about many things including...
-the way softwares exchange data with another
-hardware solutions to move that data
-software solutions to control the 'language' each
end of the network uses...
-and more...

What is your interpretation?

Please remember I'm a non-programmer/musician who delves mostly
into music/graphics/dtp with my Falcon, so english would suffice...
not a technical rundown...just a plain description...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

317. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FBBD96.389032AE@ihug.co.nz>
Source record: 72551

Hi there,

Chris Crosskey wrote:
>
> Hi Folks,
> I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
> get it to recognise .TTF fonts from a CDROM of such things that I have but
> although I have them loaded into the BTFONTS folder it reports that they
> are <damaged> at boot-up and of course, then won't let me use them from
> Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be
> somewhere else?

TTF's can be anywhere, as long as you tell NVDI where (can be done from the CPX). What kind of CD is it? I have previously had difficulty with TTF's grabbed from a Mac. These had to be translated on the Mac using a program called TTConvertor before I could read them on POV-ray for Mac and NVDI running on my Falcon. If the collection is on an ISO9660 CD-ROM, but for MacOS computers then the above scenario could be the case...as you'll be able to read the 8.3 format filenames on the CD even though the files are for the Mac...

You could email one to a Mac owning friend, ask him to find TTconvertor , and convert one, send it back, then test it out. If it works, cool!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.

318. Re: pdf files

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7tgnt8ohv2@SOLAIR2.EUnet.yu>
Source record: 72552

On 4 Oct 1999 10:25:44 G, Derryck Croker wrote:
>Djordje Vukovic said:
>
>[Ghostscript]
>
>>Ahm, I had some trouble using it (Mega ST+TOS2.06). Well, it works in a way, but
>>any attempt to resize the console window by mouse leads to that window shrinking to
>>a single square which can not be manipulated further.
>
>Is this with the original German RSC file? If this problem only occurs with the
>English RSC file then please let me know.

It happens both with the original and the English RSC.

Regards;

319. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7tgntbohv3@SOLAIR2.EUnet.yu>
Source record: 72553

On 5 Oct 1999 16:39:37 G, Phantomm wrote:

>On 5 Oct 1999 12:39:24 G, John Garone wrote:
>>My Falcon has an extra key (\) before the z key, under the delete key
>>there's a # key and a few other re-arrangements different than my Mega ST4.
>
>
>Your kidding right? My Falcons stock keyboard layout is exactly like
>the Mega ST.

No, he is not kidding. That little detail is one of the differences between an American and a British keyboard, and it does not affect only Ataris, but may also be noticed on PC keyboards and terminal keyboards.

The other details that are different: on US keyboards the [#] is usually on [Shift] [3], the [|] [\] is somewhere below [Delete] and the [@] and ["] exchange places- probably all that having origin in the VT100 keyboard.

I guess that the fact that there are "US TOS" and "UK TOS" files to be seen on the net reflects the difference in keyboards.

Cu.

320. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7tgv4u$b56$1@cubacola.tninet.se>
Source record: 72554

```
On 6 Oct 1999 21:40:28 +, Martin "Nightowl" Byttebier wrote:
>on Wed 06-10-1999 15:39 Gordy Campbell wrote:
>>
>>
>>
>>Sorry to butt in but I have the same problem.I using v0.88 of MyMail
>>but can't work out how to save the window position or size.
>>How do you do it?
>>
>
>Mymail save his setting automatically. At least it did that with the
>previous versions. This seems to be corrupt now. Write to the author. I
>think it's a bug.
>
>CU
>Martin
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be ***********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.
Hi Gordy and Martin

Could it be, that I have defined a HOME path, where MyMail saves
preferences and some other stuff? Version 0.88 works on my machine
so it must be some configuration issue.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html

---

321. Demo crew logos and Syntax Terror demo

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <6zP8N++PrAikdvuLJdxsen4q1Uhp@4ax.com>
Source record: 72555

Hello,

I am looking for as many demo crew logos as possible (Atari ST/Falcon crews). Please send demo crew logo to me at cronos@fortysecond.net. I know that there are a lot in the Syntax Terror demo (the long reset screen scroller), so if someone could rip those for me I'd be really happy!
I need the logos for the new ST News International Christmas Coding Concention 2000 site, and you will be credited too!

Richard Karsmakers

322. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910070959040.99-100000@rakastaja>
Source record: 72556

On Wed, 6 Oct 1999, Ken Macdonald wrote:

> No matter how good MiNT is, as long as the supply situation continues
> with nAES, MiNT is dead, or maybe it would be better to say its user
> base cannot grow.(same thing?)

> Everyone skates around this issue? why? maybe I am missing something?

Hiya Ken!

Yes, you _are_ missing the fact that most people using N.AES
outside Germany do so using a pirated copy, because they give
up trying to purchase a legit copy and are instead discretely
handed a pirated german version.

Fortunately, not everyone uses pirate copies, but most do, and
until people like Aixit and Woller treat foreign customers as
well as German ones, this tendency is likely to grow.

Such is life in the Atari world, outside the Maus net...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

323. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7thi61$7nc@newstoo.ericsson.se>
Source record: 72557

In article <37fb5f522526d0@telsa1.freeserve.co.uk>,
tesla1@telsa1.freeserve.co.uk (Gordy Campbell) writes:
>on Sun 03-10-1999 21:33 Joergen Nyberg wrote:
>
>>
>>First of all, which version do you use? The latest version does save
>>position and size of the windows, at least on my machine. Don't know
>>how earlier versions work.
>
>Sorry to butt in but I have the same problem.I using v0.88 of MyMail
>but can't work out how to save the window position or size.
>How do you do it?
>

I have not found any problem with this (yet).

It can be that there is no HOME path defined
or
if you do not like to use the HOME enviroment
then add a file named nohome in the mymail start folder.

If it realy is a fault do please send me a mail on
the following address:
erikhall@tripnet.se

The manual can be found online:
http://www2.tripnet.se/~erikhall/mymail.docs/html/mymail.htm

Mymail itself can be found at:
http://www2.tripnet.se/~erikhall/programs/mymail.html

/Erik Hall

324. Re: oAESis (was Re: Multitask on atari? sure...)

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Christer Gustavsson <cg@nospamcrew.org>
Message-ID: <40905fsjya.fsf@garibaldi.ptc.ubi.se>
Source record: 72558

thopmanNOSPAM@uoguelph.ca (Theo Hopman) writes:
> Where can I get more information on this? The nocrew webpage still says
> the most recent version is 0.76, but another response suggested it's been
> moved up to 0.90.

Sorry about that... I added a reference to it a couple of minutes ago.

/Christer

325. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7thnc9$b9n$1@nnrp1.deja.com>
Source record: 72559

In article <37FBB7E2.29ECFCF@ihug.co.nz>,
J, WILKINSON wrote:

> ...and where might I find this? 1.14.7 was the most recent found by
> going over most of the better ftp sites (funet, lip6.fr etc...)

funet, piwo, chapelie (??) etc. all have the entire 1.15.x-series.

> Then again I might care. Especially if minimal setup and speedy
operation
> of the GUI, software etc...are things to measure my level of
'caring'. It

If you're a minimalist then it doesn't matter if you use MagiC,
MiNT/N.AES or Geneva. When you're getting more advanced is does, and
your choice of OS will depend on what kind of user you are.

> who does not care about the operation of the computer. Why don't we
be a bit
> less subjective about this, and look more at objective?

Indeed, why don't we? ;-)

> No they are not. I have never needed ANY of them however as MAGXDESK,
> albeit a little frugal compared to some other stuff, is fast enough
> and friendly enough for me...MagiC has consisted for me of only things
> to be found on its install disk...NO EXTRAS, other than start-me-up
and
> other share/freeware stuff...

Then there's no wonder you could just run the install-program and start
using it...

> The archive I grabbed was called 'mint114b.lzh'. I took the 'b' to
> mean binaries, however the entire source was included too. As I have

1.14b is a beta-version. Actually, all 1.14-kernels should be
considered betas.

> stated I'm not a programmer so why should I need those sources? The
> abscence of source code is NOT important to me...

It will once the original developer abandons his project and nobody
else has the source... What do you think happens when Andreas Kromke
abandons MagiC?

> Granted. Still everything I needed for MagiC came on 1 720kb
> diskette...and it all installed with a couple of mouseclicks.

You're not quite up-to-date, are you? I have used MagiC since 4.00, and even then it didn't fit on a DD-disk.

> I looked at downloading it, but it is in a Gnuzipped TAR file. I don't

A lzh-archive was uploaded yesterday.

> have GNUZIP or TAR utils on my Falcon, because ZIP and lharc cover MOST
> Atari software on the net. Why is MiNT related stuff seeming to be a
> big exception? Surely there is no gain (except in small amounts of
> storage space/xfer time maybe?) in using GZ and TAR? The rest of

Actually, you need tar and gzip to preserve file-attributes, that's why lot of MiNT-specific software is archived with it. Lzh and zip is fine, but not if you're using filesystems where the access-rights and not the file-extenders allows you to execute a file.

planet
> earth are happy with zip, lzh...I have found GZIP and TAR a pain in

If "the rest of the planet" excludes every flavour of unix and a lot of other "obscure" operating-systems (like VMS) you're right...

> Pray tell, where can I connect a PCI card that allows use of a
> satellite link or Jetstream ADSL, or even an ethernet connection?
> If there are solutions to the above issues (I KNOW there are) then
> why aren't all of us using them? Because they are difficult, no-one
> knows much about them (or are keeping quiet), and the cost would
> be horribly high!...

If you want PCI, buy a computer with a PCI-interface... We're dealing with old and obsolete computers, new hardware is bound to be more expensive than on a PC.

Ethernet-solutions:
* Milan or Hades with PCI- or ISA-cards.
* ST with Panther II and a ISA ethernet-card.
* Falcon, TT or ST[E] with a ROM-port adapter and a D-Link DE600.
* Medusa, TT or Mega STE with a VME ethernet-card like Riebl, PAMs VME or Biodata.
* Falcon with Eclipse PCI-adapter and a PCI-card (although I'm not sure if the MiNT-Net driver actually works with the Eclipse's PCI-BIOS yet).

Expensive and hard to find - yes. But as I said, you own an obsolete computer that's not really supported anymore.

> Many of the softwares you show will not work under TOS as well as
> MagiC. They work under MiNT because of the very reason that MiNT
> has it foundation (to a fair extent) in unix. Just look at the
> similarities between MiNT u: stuff and unix pipes/processes etc...

MagiC has all of these as well, but much of it isn't fully implemented yet.

> It stands to reason that unix software ported to MiNT may not
> work properly with TOS/MagiC

And this is MiNT's fault, and not TOS/MagiC??? Get real... I would say that this is one of MiNT's real strengths and MagiC's major weakness. The MiNT-libs are slowly being adapted to MagiC though, so you'll see that most software that doesn't depend too heavily on the OS will work for TOS/MagiC as well.

> Who is 'Atari'? I'm an ATARI user! I use an ATARI machine. Why wasn't
> I included in the choice/decisions? I seem to get the impression that

Ask ASH and Andreas Kromke...

> the platform takes. In that way the MiNT community are no different,
> from ASH in their selling of MagiC. MagiC isn't really too expensive

?? Do you that there's something called "the MiNT mailing list"? This is where the development is discussed, if you feel you have something to contribute with please do so.

> either when you look at what you get for your money. Go try and buy
> Windows98 to install on an existing PC...see if that is any cheaper!

It is. Windows98 is a complete OS, and a lot cheaper than the MagiC/NVDI-combo (atleast for people like me who lives outside Germany).

> and APEX media on his Falcon...am I expected to learn programming to
get
> MiNT working properly? If I feel excluded I fear it is from a small

No. Most MiNT-users are ordinary users, not programmers.

> The comment was passed that MagiC networking sucks. MagiC has nothing
> to do with networking. It is software like I-Connect that does all the
> networking. I-connect isn't the best piece of software around, but

But as a *platform* it really sucks when it comes to networking (I'm not talking about simple dial-up stuff for web, mail and ftp here), and as you said yourself - as a user you don't care about programming or the underlying stuff....

> isn't because of the underlying OS! The relation is that OLGA passes
> data to/from applications just like updated memos are passed around an
> office. The protocols observed (VA start etc...) are handled by MagiC
> very nicely in the case of OLGA (I have first hand experience of

These protocols are entirely independent of the OS.

> but obviously bugs prevent I-connect from doing so with client
software
> (CAB/Newsie/aftp etc...)

I-Connect isn't really bug-ridden, but it's very, very limited. It can only be used for a single dialup-connection, and that's it. It can't even handle a nullmodem-connection, not to mention IP-masquerading or

multiple ports. It just can't be used in a LAN.

STiNG is much better, but just like I-Connect you're f**ked anyway since there isn't any SMB- or NFS-clients/servers for this stack, and even worse, there's very few Ethernet-drivers for it (only Panther/NE2000 and Riebl IIRC). It will allow you to connect to the internet through a LAN though, which can be very useful in itself.

> What is wrong with an attractive and easy to use GUI? Is it some crime
> that MAGXDESK is easy to use and still looks OK? MagiC for me has

Who said that? Use whatever you find comfortable, but a bit of knowledge is always helpful if you want your critisism to be taken seriously.

> MiNT is on a completely different tangent to MagiC, although N.aes is
a
> lot like MagicDesk visibly now...is that because the authors of N.aes
> have recognised in MagiCdesk a useful and attractive GUI option?

Thing (which is shipped with N.AES) has been around for years and is completely independent of MagXdesk. If you try it you'll see it's infinitely more powerful than MagXdesk has ever been.

> N.aes apparently is still THE gui to get for MiNT...does it seem a
little
> horrid to you that your desktop appearance comes from the MagiC
world?...

If you had any knownledge at all about the history of AESes and desktops you'll understand how silly you sound now ;-)

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

326. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Charles Silver <csilver@Puke.On.Spammers.com>
Message-ID: <37FC521E.85537968@Puke.On.Spammers.com>
Source record: 72560

Yo David,

I agree that CAB should be updated, but this web site just isn't friendly
to ANY browser that doesn't use java-script. IMHO it's the web designer's
problem. The source code is terrible for js-less browser's. I took a look
using CAB/iCAB/NetScape. Your right on about scrolling the text with CAB,
but that's just poor html design.

CU,

Charles

David Leaver wrote:
>
> I've never complained to much to myself about the speed of CAB's
> display routines until I was directed to this site.
>
> http://homestead.com/significantnews/pav.html
>
> The page is java-infested but that's not the problem. For some reason
> it paints a full-page background colour and on my TT with Matrix
> tc1208 it paints with a single-bristle brush. Scrolling the page up or
> down is not something to be undertaken lightly.
>
> David Leaver

327. Re: Demo crew logos and Syntax Terror demo

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9910071038050.21997-100000@kairos.algonet.se>
Source record: 72561

> Hello,
>
> I am looking for as many demo crew logos as possible (Atari ST/Falcon
> crews). Please send demo crew logo to me at cronos@fortysecond.net. I know
> that there are a lot in the Syntax Terror demo (the long reset screen
> scroller), so if someone could rip those for me I'd be really happy!
> I need the logos for the new ST News International Christmas Coding
> Concention 2000 site, and you will be credited too!
>
> Richard Karsmakers

hello richard!

Nice to see some "oldies" back :)
Do you need logos from both new and old crews? coz if so there will
probably be ALOT of logos :)

best regards
/Fredrik (deez)

328. Re: MyMail window sizes

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <37fc5d301868ca1@telsa1.freeserve.co.uk>
Source record: 72562

on Thu 07-10-1999 02:05 Joergen Nyberg wrote:

>Hi Gordy and Martin
>
>Could it be, that I have defined a HOME path, where MyMail saves
>preferences and some other stuff? Version 0.88 works on my machine
>so it must be some configuration issue.

If the HOME varible has been set then Mymail should save all its configuration files to this path and when you start Mymail it should look for all the config files in the Home directory.I do remember prevous version used to save the window sizes but it does not work in v0.88.

Anyway,Mymail is still a great E-mail client despite the few problems.Erik has done a great job....keep up the good work,Erik.:-)

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: Optimist: Someone who doesn't know all the facts yet.

329. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7thq05cpo1@nnrp1.deja.com>
Source record: 72563

In article <37FBBD96.389032AE@ihug.co.nz>,
J, WILKINSON wrote:

they
> > are <damaged> at boot-up and of course, then won't let me use them
from

> CPX). What kind of CD is it? I have previously had difficulty with
TTF's
> grabbed from a Mac. These had to be translated on the Mac using a
program
> called TTConvertor before I could read them on POV-ray for Mac and

Recent versions of NVDI (from 4.x IIRC) can read Mac-fonts as well, but
you'll have to specify this the CPX (there a check-box, "Mac fonts").

However, it might just be poorly implemented fonts. I've had problems
with these myself, but after switching off font-checking (again the
CPX) they worked fine.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

330. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7thnia$rn5$1@ash.prod.itd.earthlink.net>
Source record: 72564

On 5 Oct 1999 21:14:22 +, Joergen Bak wrote:
>>From: phantomm@kih.net (Phantomm)
>>Date: 5 Oct 1999 16:39:37 GMT
>>
>>On 5 Oct 1999 12:39:24 G, John Garone wrote:
>>>Hey Steve,
>>> My 2 cents,
>>> My Falcon has an extra key (\) before the z key, under the delete key
>>>there's a # key and a few other re-arrangements different than my Mega ST4.
>>>Don't know about the hook-up!
>>> John
>>
>>Your kidding right? My Falcons stock keyboard layout is exactly like
>>the Mega ST.
>>phantomm@kih.net
>
>So is mine,- a stock Falcon UK version with the same layout as my "old"
>STfm, also UK version.
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
Hi all,
Could it be that an MKI (attached keyboard/computer in one piece)
is different or should I stop drinking tequila?
John

331. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7thsbc$e7u$1@nnrp1.deja.com>
Source record: 72565

> I agree that CAB should be updated, but this web site just isn't friendly
> to ANY browser that doesn't use java-script. IMHO it's the web designer's
> problem. The source code is terrible for js-less browser's. I took a look
> using CAB/iCAB/NetScape. Your right on about scrolling the text with CAB,
> but that's just poor html design.

Very poor web design! The page that appears with JS looks so simple that it can be simply reproduced using HTML3.2.
On other hand it may be quite difficult to explain such site maintainers why they should support JS-less browsers. BTW, the page should work fine with Adamas except the whole stylesheet thing.

Matt

Sent via Deja.com http://www.deja.com/
Before you buy.

332. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dza40o.hzmq1q1okq35kN%roughley@HORMEL.bc.sympatico.ca>
Source record: 72566

Terry May <outrider@lvcm.com> wrote:

> On Wed, 6 Oct 1999 14:27:34 -0700, roughley@HORMEL.bc.sympatico.ca
> (Neil Roughley) wrote:
>
> >The page uses CSS-P, something that doesn't degrade gracefully in older
> >browsers. At least v4 of Netscape or Explorer is needed.
>
> What is CSS-P?

It's a way to position elements using Cascading Style Sheets. Almost anything can be placed in a CSS-P layer and positioned with great accuracy (to the pixel). These positioning layers, depending on what degree they're used, don't take kindly to browsers that aren't CSS-aware.

"Normal" CSS markup -- without the layers -- usually degrades gracefully (or should if care is taken). But anyone using layers is taking a chance, excluding use of JavaScript on the "normal" (HTML 3.2) page that redirects to the CSS-P version. The combination of CSS-P and JavaScript create so-called Dynamic HTML: If a browser supports CSS-P it generally supports JavaScript, so there's no excuse for not using redirection to fetch the CSS-P version.

The page that started this thread wasn't even a worst-case example of how volatile layers can be in a browser that doesn't support them.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

333. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <37FC836B.7B56B299@patent.gov.uk>
Source record: 72567

As an aside, if any one downloads the music score writing/printing
program, PROSCORE from:

http://www.pressenter.com/~tkelly/

you will need to disable NVDI's font check for the special music
notation TTF font to work.

BTW has any one got a copy of ASTRAsoft's StormTracker, FS. I know it's
still on the Web (Goodman International).

Bob King.

joska@nuts.edu wrote:
>
> In article <37FBBD96.389032AE@ihug.co.nz>,
> J, WILKINSON wrote:
>
> they
> > > are <damaged> at boot-up and of course, then won't let me use them
> from
>
> > CPX). What kind of CD is it? I have previously had difficulty with
> TTF's
> > grabbed from a Mac. These had to be translated on the Mac using a
> program
> > called TTConvertor before I could read them on POV-ray for Mac and
>
> Recent versions of NVDI (from 4.x IIRC) can read Mac-fonts as well, but
> you'll have to specify this the CPX (there a check-box, "Mac fonts").
>
> However, it might just be poorly implemented fonts. I've had problems
> with these myself, but after switching off font-checking (again the
> CPX) they worked fine.
>
> Jo Even Skarstein
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

334. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzb3cd.18tdh4c1fjrxmoN%doitarchive@atari-computer.de>
Source record: 72568

<joska@nuts.edu> wrote:

> I've heard that the TT have a built-in speaker, but mine came as parts
> in a cardboard-box and didn't have one. Does anybody know where the
> speaker is connected?

Connector J803 on mainboard, Pin 1 = Hot, Pin 2+3 = GND
Can have another number on older/newer boards.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

335. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzb2va.1gpbxt8nv9q18N%doitarchive@atari-computer.de>
Source record: 72569

Ted Parrett <tparrett@fast.co.za> wrote:

> I have just installed Cab 2.7 and ask if anyone can advise which Falcon
> OVL I should be using with this version of CAB. I an currently using
> v1.3100.
> I'm quite dissapointed with Cab 2.7 as I still find sites where I can't
> save or print the pages. This seems to happen with frame type pages and
> sometimes with PDF downloads.

I donï¿½t know if thatï¿½s a problem of the cab ovl.
Try cab ovl from oliver booklage, latest relase is 5.58, works fine.

> Another problem is that when going back CAB will sometimes go back more
> than one step
> I also note a carry over of a problem from 2.5 in that when i do save a
> page or download a file the SAVE FILE dialog box gets corrupted regarding
> the filename although in most cases the file downloads OK. Is there a

Never seen this anytime.
Whitch OS do have on your falcon? Single TOS?

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

336. Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7ti97imrp1@nnrp1.deja.com>
Source record: 72570

In article <37FC41AB.4AFE34CC@psnw.com>,
Toram The Shadow <toram@psnw.com> wrote:
> I notice the post about ATARI QUAKE and just had to read. I was
> wondering, how fast does the game run on the falcon? About a year ago
I
> was messing with the port of DOOM (badmood) and was not too impressed.
> No sound support, was very slow on my Falcon030 14mb ram. Where can
the
> atari quake engine be aquired from? Thanks...
>

It is available on my site. You have to search a bit to find it. On my
standard Falcon, I have 15 seconds/frame (not frame/sec!). I had a
report that with the CT2 and FastRam, it runs at 3secs/frame.
It is not playable, no sound, just a demo.

Good news:
it is rumored that ID software will release Quake source by the end of
the year, so we just have to wait.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

337. FS: Atari 1040 STe w/Cubase 3.1 $275

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7tidbp$q2j$1@nnrp1.deja.com>
Source record: 72571

Atari 1040 STe (2MB/SM-147/2 mice) + unregistered! copy of Cubase 3.1
(in box w/ manuals & dongle) $275 + shipping.

Details posted at:

http://homestead.deja.com/user.techho/Studioclearance.html

Other items still available:

Roland R-70 (drummachine)
Roland Juno 106 (Analog Polysynth)
Roland SH-101 (classic mono-monster!)
Furman PB-40 (40 pt. patchbay)

No trades. No offers. No COD. Details at web address above. In no
particular hurry to sell but I will not hold items.Please don't reply if
you intend to waste my time. All terms and prices listed at web address
but don't hesitate to email if you have further questions.

Sent via Deja.com http://www.deja.com/
Before you buy.

338. Re: Hades and ATI Rage PRO? (Also VDI b

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7tid5c$57p$1@nyheter.chalmers.se>
Source record: 72572

In article <37fbac40$0$25060@news.zetnet.co.uk>,
Shiuming Lai <lais@zetnet.co.uk> wrote:
>On 5 Oct 1999 06:57:47 G, Johan Klockars wrote:
>>In article <37f92bdc$0$25061@news.zetnet.co.uk>,
>>Shiuming Lai <lais@zetnet.co.uk> wrote:
>>>>On 22 Sep 1999 18:43:31 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>>>>>I don't have the card but System Solutions are advertising them -
>>>>>apparently a special driver and NVDI 5 are needed. Price 189 UK
...
>>Exactly, so why the high cost?
>
>I already explained: for developing the video driver and
>re-programming the BIOS. If you don't think that's worth
>it, no problem, different matter.

Well, I don't own a machine that could use it in any case (if I did,
fVDI/Rage would have worked on that too ;-).

As always, companies are of course entitled to charge whatever they
want for their product. I've just always had a problem with things
that, IMHO, are way over-priced.

>Of course it's a PC graphics card, and it has been modified
>in the BIOS to work on Hades. When no driver is present, for
>example when you're installing for the first time or are doing
>emergency engineering/recovery work, it displays a simple
>monochrome Atari screen and that's an invaluable fall-back mode.

My problem with this is that it seems an 'artificial' way of motivating
the high price. Having the 'BIOS software' in an auto-loaded .PRG
would only have delayed that fall-back mode a second or two on boot-up
(and you could have it on a floppy for emergencies).
And it wouldn't have required _any_ changes to the card, so the
software could have been sold by itself.

Of course, the way they are doing it is rather piracy proof...

>Having said that, what is the definition of a PC graphics card?

It was you who compared it to 'current PC AGP cards'. Naturally, the
hardware can be made to work anywhere.

>by any non-mainstream platform, but you can't go and buy a
>graphics card from a PC shop and expect it to work in your
>Hades. The raw materials of hardware are worthless in comparison

No, but apart from showing the boot-up logo, you could have got it
to work without changing the card in any way.

>to the knowledge needed to design and make it work. If a graphics

I know exactly how 'difficult' it is to make use of such a card.
Just about everything you need can be gotten right out of ATIs
documentation and example programs. You hardly even need to
understand how the mach64 engine works if you keep it simple.

>card happens to be made primarily for a PC, like they are, it can
>be sold "cheap" because many thousands of people will buy it.
>Not so in the Atari, and more specifically, Hades market.

Again, the only thing _needed_ for the card to be used in an Atari
machine is a small driver for NVDI (or fVDI for that matter).

>>Why would they want to reprogram the BIOS?
>
>I don't know the details of the answer to that, ask Medusa. All I
>can say is that I've tried plugging in various "PC" PCI graphics
>cards straight from the box, and the result is they don't give any
>picture when the Hades is powered up.

You would of course neeed a driver of some kind.
Even a PC needs a driver to make good use of a graphics card (the
BIOS will give you SVGA modes, but you're not likely to be able
to use any acceleration).

>Now consider a professional environment where the food on your
>table depends (even if partially) on the up-time of this machine.
>Do you want to mess about working "blind" to perform a diagnostic
>if there is some system corruption or mis-behaviour, which might
>otherwise be easily solved?

If there was a problem with my card, I'd want to be able to go out
and buy a new one immediately. I would not want to have to rely on
a small company to do special modifications to it.
With a floppy for emergency boots it wouldn't matter if there was
no picture for the first few seconds.

>>What puts things in perspective is that you can get a driver for
>>very much the same hardware (RageII) for free, if you go the fVDI way.
>
>Fine, respect to that, but does it work with Hades, now? Consider

No, it doesn't. I'm still waiting for someone with such a machine, and
the skill to do something about that, to contact me.

>unreasonable anyway, all things accounted for. Even if it's twice
>the cost, it's capable of achieving return on investment within a
>short time, so what's the problem? There is none.

If people want to pay that much for the card, by all means let them.

>By all means promote your own work which is not done for profit.
>However, if you were to put a professional price on the time you
>spent, you would end up with the same "high" cost per unit if not

If I only intended to sell the ATI driver, I certainly wouldn't.
It would surprise me if more than a week was needed to write such
a driver for NVDI (starting from scratch, but using ATIs docs/files).
Perhaps they only expect to sell 10 cards?

>If you want to make something for free, that's your choice and
>it's to be respected. Likewise, if Medusa or other commerical
>Atari companies want to earn some honest money from selling
...
>the other in the same circumstances. Why should anyone be expected
>to work for peanuts by default? It's not wrong to put a price on

Of course. One of these days I'll probably be programming for a profit
as well, and I certainly have no problem with others doing that.
I do reserve the right to be able to point out when people seem to
charge considerbly more for something than it's worth, however.

>or upgrade to the ATI card. Can you honestly say you expect to
>drive a classic car and have all parts and servicing at next to no
>cost or for the same as equivalents for vehicles in the mainstream

Of course not, but that's not really relevant in this case, as I see it.
You apparently have a different opinion.

>>For vector fonts and printing that still requires NVDI, but you could
>>buy the graphics card for $40 rather than $200.
>
>You could do that, and it won't work.

Good point. ;-)
It would have if I'd owned a Milan/Hades and could find a cheap RagePRO,
however. As it is, I'm waiting for someone who does have such a machine
to express an interest in 'porting' the fVDI RageII driver.

On a side note, I just purchased a used Viper 330 (RIVA 128), and hope
to be able to start working on drivers for that in the not too distant
future. :-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

339. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <1415c574.01d4f338@usw-ex0106-042.remarq.com>
Source record: 72573

Just wondering...
Since Geneva is an AES replacement, could MiNT be used with Geneva and
NeoDesk?

Seems to me that answer should be yes, unless some bug makes it
unstable.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

340. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <000b8d9b.04fb5b23@usw-ex0106-042.remarq.com>
Source record: 72574

In article <pChK3.519$PG3.16484@typhoon01.swbell.net>,
clu-da-bard@geocities.com (clu-da-bard) wrote:
> You know, thanks to Newsie, I am able to do
> everything that I used to do on a Macintosh.
> Beautiful. I left off on a challenge to myself
> to see if I could do all I needed on ONLY the
> Atari TT030, and the answer is yes, and quite
> well. :)
> So I check the mail and newsgroups. I have
> CAB, but for the sake of the other members of my
> Atari club, I would love to get the Web browser
> in cab working as a simple browsing solution.
> That's problem # 1.
> Problem #2... file paths. I think I have
> figured that you can create a folder and have all
> your new mail go to it. This way, it doesn't
> become a bunch of junk in your Newsie folder. I
> was curious about the other paths. What is the
> WORKING PATH and BROWSER PATHS?
> Take care and have a nice day,
>
> Doctor Clu
> Atari 800 / TT 030 User
I'm assumming you meant "get the Web browser in Newsie working"

Annoyingly, I haven't been able to get Newsie working except for the
browsing. This could be me, though, for I haven't really studied the
documentation since I have MyMail and CAB running pretty smoothly and
use RemarQ for newsgroup reading. I can say that I didn't do anything
special getting the WWW part of Newsie running and if you figure out
all of Newsie's ins and outs, please let me know.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

341. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <0a0133f8.6cfef9b3@usw-ex0101-007.remarq.com>
Source record: 72575

I've always used the Speedo Driver for STraightFax in NVDI 4 and it works fine. However, how DO you use the IMG driver to print? Only the drivers in the 20's show up as printers, so is the solution to list IMG.SYS twice in the ASSIGN.SYS?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

342. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <37FCC0B7.8A90C52D@cfc.dnd.ca>
Source record: 72576

```
Martin-Eric Racine wrote:
>
> On Wed, 6 Oct 1999, Ken Macdonald wrote:
>
> > No matter how good MiNT is, as long as the supply situation continues
> > with nAES, MiNT is dead, or maybe it would be better to say its user
> > base cannot grow.(same thing?)
>
> > Everyone skates around this issue? why? maybe I am missing something?
>
> Hiya Ken!
>
> Yes, you _are_ missing the fact that most people using N.AES
> outside Germany do so using a pirated copy, because they give
> up trying to purchase a legit copy and are instead discretely
> handed a pirated german version.
>
> Fortunately, not everyone uses pirate copies, but most do, and
> until people like Aixit and Woller treat foreign customers as
> well as German ones, this tendency is likely to grow.
>
> Such is life in the Atari world, outside the Maus net...
>
> --
> ------------------------------------------------------------------
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ------------------------------------------------------------------
> "When the time comes, I will know and I shall be." Q-Funk

well there you go!
my problem q-funq is the poor programmer. Here a programmer has written
a nice AES, and his 'dealer' hinders/disables distribution. If I was the
programmer then I would not be interested in having woller distribute my
program outside Germany. Unless it is woller who is the programmer?
in that case...
I see now nAES 2.0 is on wollers page. no upgrade prices though. :-(

--
Ken Macdonald
Graphic Arts, room 254
(416)482-6800 x6892
macdonald@cfc.dnd.ca
```

343. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tigs8ivn1@snipp.uninett.no>
Source record: 72577

atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:

> Since Geneva is an AES replacement, could MiNT be used with Geneva and
> NeoDesk?

Yes and no. Geneva 006 (demo) is actually *very* stable under MiNT
(1.15.3) on my TT. Neodesk 004 doesn't understand long filenames though,
so I can't use it. And Thing works fine with only Geneva, but not with
MiNT+Geneva. Jinnee is absolutely beatiful with MiNT+Geneva though.

> Seems to me that answer should be yes, unless some bug makes it
> unstable.

Earlier versions of Geneva didn't work well with MiNT, but 006 is very
stable. Quite speedy too. I can safely recommend this as an alternative to
N.AES since Geneva is easier to find and has way better support. N.AES
is better though, so if you can find it...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

344. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tih4bivn2@snipp.uninett.no>
Source record: 72578

Ken Macdonald <macdonald@cfc.dnd.ca> wrote:

> programmer then I would not be interested in having woller distribute my
> program outside Germany. Unless it is woller who is the programmer?

No, he isn't. I bought N.AES when it was distributed by Overscan, and they
were very quick and helpful.

> in that case...
> I see now nAES 2.0 is on wollers page. no upgrade prices though. :-(

And you expect an upgrade from Woller?? I *still* haven't received my
1.2.0-upgrade, even though I've paid for it over a year ago. Like you I
got 1.1.7.

I don't know how Woller is regarded in Germany, but I haven't heard on one
single satisfied non-German customer.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

345. Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jeff gross <jgross@netaxs.com>
Message-ID: <7tihr4$2m7@netaxs.com>
Source record: 72579
Cross-posted to: alt.atari.2600,alt.atari.2600.vcs,alt.atari.2600vcs,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari

Hi, I have 5 Atari items for sale. To make things fair for everyone,
I posted them on E-bay, so that everyone will have a fair chance.

Here's the stuff:

Atari Computer Power Supply, +5v, -12v, +12v
Atari Replacement ST Keyboard, BRAND NEW!!!
Atari "Side Board" for 810 computer NEW!!
Atari Power Adaptor Part No: C018187 11.5vdc
Atari 9 Volt AC Supply Part No: C017945

Go to this shortcut to get to my e-bay items.

http://www.elpro.com/img/

All of this stuff is in new or like new condition. Power supplies have been
tested.

Good luck.

346. Re: Hades and ATI Rage PRO? (Also VDI b

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tihraivn3@snipp.uninett.no>
Source record: 72580

Johan Klockars <rand@cd.chalmers.se> wrote:

>>by any non-mainstream platform, but you can't go and buy a
>>graphics card from a PC shop and expect it to work in your
>>Hades. The raw materials of hardware are worthless in comparison

> No, but apart from showing the boot-up logo, you could have got it
> to work without changing the card in any way.

Actually, if Medusa put some generic VGA initialization in TOS you would
even get the logo. Apart from the copy-protection issue I really can't see
the point in modifying the card's bios.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

347. Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <37FCD963.4341C5B9@patent.gov.uk>
Source record: 72581

How about all of us 'groupies' who are going to Stafford on 13 Nov. wearing a name tag. Perhaps an Atari logo or even one of a web page could be incorporated or perhaps some one could design one. Just a thought. Nice to put faces to names "You look much taller than you write"!!!

Bob King

348. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <7tinue$d3b$1@news7.svr.pol.co.uk>
Source record: 72582

Bob King <robert.king@patent.gov.uk> wrote in message
news:37FCD963.4341C5B9@patent.gov.uk...
> How about all of us 'groupies' who are going to Stafford on 13 Nov.
> wearing a name tag. Perhaps an Atari logo or even one of a web page
> could be incorporated or perhaps some one could design one. Just a
> thought. Nice to put faces to names "You look much taller than you
> write"!!!
>
> Bob King

Sounds a great idea, lol, I'll be there :)

Chris

--

chris-swinson@mega-disczine.freeserve.co.uk

www.mega-disczine.freeserve.co.uk

349. Further Hard Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <37fceabc$0$25058@news.zetnet.co.uk>
Source record: 72583

Hi Again,

I have now got the 50 - 68 way adaptor to connect my Barracuda 4.1 gig hd in my tower.
Thanks to Don, I am building up a plain text version of the manual and Bob was good enough to actually print the whole thing out for me from the original .PDF file.

I have loads of stuff on Term Power, Parity Enable/Disable, Motor Start, Termination, Write protect, etc. etc, and have used the Default values for all of these (as suggested in the manual).
I have tried loads of alternative ID settings (this drive allows for 0 to 16 SCSI IDs ?), but I still cannot get HD Driver to recognise the drive !

(I probably have too much info - or am too thick to understand it !!!!)

Will someone who is using one of these beasts please tell me which jumpers they are using on their set-up before I pull the rest of my hair out ?????

TIA

Jim

350. FS: Diskdrive for ST's

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <7tis01nmo1@ns1.thpl.lib.fl.us>
Source record: 72584

I have a IBM type diskdrive 1.44 for the ST line of computers, get rid of that crummy Chinon drive and get this one. Has a face plate you still only have 720K of drive but a much more reliable drive, quiet and long lasting. Has a face plate for mounting and it is a Sony so you know its dependable. $13.20 includes shipping to anywhere in the United States. Prepay by money order (postal please) thanks e-mail only. sfpu@scfn.thpl.lib.fl.us

351. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fd006c53767a2@online.be>
Source record: 72585

on Thu 07-10-1999 08:24 atarigalen wrote:

>Just wondering...
>Since Geneva is an AES replacement, could MiNT be used with Geneva and
>NeoDesk?
>
>Seems to me that answer should be yes, unless some bug makes it
>unstable.

It can be used and it works reasonable well. A friend of mine has used the
Geneva/MiNT/Thing combo for years for his Internet connection.
However I can't recommend it. I think for a better performance you
need Thing though. Neodesk is just too restricted.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

352. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fd006c53767a3@online.be>
Source record: 72586

on Thu 07-10-1999 16:18 Jo Even Skarstein wrote:

>Ken Macdonald <macdonald@cfc.dnd.ca> wrote:

>And you expect an upgrade from Woller?? I *still* haven't received my
>1.2.0-upgrade, even though I've paid for it over a year ago. Like you I
>got 1.1.7.
>
>I don't know how Woller is regarded in Germany, but I haven't heard on one
>single satisfied non-German customer.

Euch, Last year I asked Woller the free update from 1.1.7 to 1.2.0. Some
days later I found the update in my mailbox.

Once the new version is on the market you can alwyas try to get a copy from
AG Computertechnik.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

353. Notator

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Rocco Flores Oneto <rocco@blockbuster.com.pe>
Message-ID: <7thpmt$nf1$1@ucayali.unired.net.pe>
Source record: 72587

I'm still using my Atari 1040Ste expanded to 4Mb for sequencing. I've been using Cubase 2.0 for years, but i'm gettig a little bit bored with it. Does anyone know where or how can I get or Exchange something like Cubase 3.0 or E-magic Notator. ???. I've other musician oriented software for ST trade...(MasterTracks, Band in a Box, 24Track, Omnibank, SynthWorks for D series, U-110, DX-7 editors, Guitarrist, The Ear, etc..).

Thanx...

354. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <37fd00b61071d32@telsa1.freeserve.co.uk>
Source record: 72588

on Thu 07-10-1999 13:33 Robert Schaffner wrote:

>Ted Parrett <tparrett@fast.co.za> wrote:
>
>> I have just installed Cab 2.7 and ask if anyone can advise which Falcon
>> OVL I should be using with this version of CAB. I an currently using
>> v1.3100.
>> I'm quite dissapointed with Cab 2.7 as I still find sites where I can't
>> save or print the pages. This seems to happen with frame type pages and
>> sometimes with PDF downloads.
>
>I don't know if that's a problem of the cab ovl.
>Try cab ovl from oliver booklage, latest relase is 5.58, works fine.

Do you know whether Oliver Booklages' Cab.ovl works correctly with
cookies yet?

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: De langzaamste caissiere staat altijd achter de snelkassa

355. Phenix fits where?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37fd01ca$0$25062@news.zetnet.co.uk>
Source record: 72589

I wonder if there is any general agreement as to how the Phenix will fit into the Atari scene? I understand from its website that it is considered a new computer with a new operating system which will run Atari programs by emulation. Having said that, there also seems to be an implication that it is a Falcon clone (just as the Hades is considered to be a TT clone).

I don't have any need for music output, video etc (at least at present) but I was intrigued to read that a voice recognition laboratory in Denmark had been involved. If all the audio subsystems, DSP etc could be used in a really accurate voice recognition system then I would be interested. I have tried ViaVoice on a peecee at work and have great difficulty in getting it to recognise 'Yours sincerely.'

Is it by and large going to go to musicians or will there be general applications?

John Logan

356. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37fd01c6$0$25062@news.zetnet.co.uk>
Source record: 72590

On 6 Oct 1999 21:48:52 -, "James Pinson" wrote:
|Could someone give me a definitive answer as to whether British STs, STEs,
|etc. can work in America by just substituting an American power cord for the
|British one? Also, does the STE use the same cord as the ST?

You will probably be inundated with replies but the answer is NO!
Different voltages and different frequencies.

John Logan

357. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37fd01c8$0$25062@news.zetnet.co.uk>
Source record: 72591

On 6 Oct 1999 20:03:55 -, Schoengarth wrote:
|Yes, they will work in the US. They are rated for 220v 50hz and 110v 60hz. I
|have used few british STs here in the US.
|
|Don
|
|James Pinson wrote:
|
|> Could someone give me a definitive answer as to whether British STs, STEs,
|> etc. can work in America by just substituting an American power cord for the
|> British one? Also, does the STE use the same cord as the ST?

I still think the answer is no. Certainly my TT handbookd says 240v
@ 50 Hz.

John Logan

358. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <37fd06d7$0$10070@znews.zetnet.co.uk>
Source record: 72592

Hi Derryck,

What am I likely to be doing wrong with Ghostscript. I have installed it straight out of the archive but every PDF file I have tried either crashes the App or just produces a window with a black background. Any suggestions ?

Peter

On 4 Oct 1999 09:43:10 G, Derryck Croker wrote:
>Phantomm said:
>
>>I have had a version of Ghostscript installed on my Falcon and it worked very well
>>once I got it setup correctly. The Speed wasn't bad either on the stock Falcon if
>
>You'll find that the latest version is much easier to install. Some folk went so far
>as to go into earlier versions of the GS binary with a disk editor to change the
>default drive - however, the true secret was (IIRC) to have the partition
>assignments set up in the GEM environment, using an Auto folder prog to install this
>if it wasn't already supported.
>
>>ran in plain TOS 4.04 16color mode. Nice program and worked with all the PDF files
>>I tried with it. Can be a bit hard to get it setup. And takes awhile to get the
>>hang of using it.
>
>If truth be told not all PDF files can be read, but you'll have better luck with
>this version than older ones, as it has the most uptodate PDF reader.

359. Re: [GAMES] Doom v0.14

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <37fd06d8$0$10070@znews.zetnet.co.uk>
Source record: 72593

On 30 Sep 1999 20:44:27 , Johan Klockars wrote:
>>>SNIP>>>

>I'd expect the next version to run on your machine. If it's OK by
>Patrice, I could make mine (based on v0.13) available in the mean time,
>though. I'm reasonably sure it would work in 8 bit mode on the Milan.
>

Hi Johan and Patrice,

I downloaded version 0.5 a couple of days ago but I am not having
any luck getting this VDI version working on the Milan.

It crashes the entire system. I tried booting with a leaner set-up
even booting into TOS instead of MultiTOS but it makes no difference.

Help, I need a DOOM fix.

Peter

360. Sequencers

Newsgroup: comp.sys.atari.st
Date: 1999-10-07 00:00:00 UTC
From: Rocco Flores Oneto <rocco@blockbuster.com.pe>
Message-ID: <7thuflqda1@ucayali.unired.net.pe>
Source record: 72594

I'm looking for Cubase 3.0 or Emagic Notator.

I've Cubase 2.0, MasterTracks3.2, BandinABox4, Pro24, SynthWorks for
Dseries, etc. to Trade...

Thanks...

rocco@blockbuster.com.pe

361. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7tn131$66m$2@news7.svr.pol.co.uk>
Source record: 72345

Thanks everyone for the info.

Cheers.

Keith Lever.

mjaap@atari-computer.de wrote in message <7tlkkb$557$1@nnrp1.deja.com>...
>
>> Could someone please re-post details of when and where the Show is to
>be
>> held.
>>
>> Thanks Folks,
>>
>> All the very best,
>>
>> Keith Lever.
>>
>Have a look at http://www.sharward.co.uk/direct.html
>They have all the details how to get there etc.
>
>Greetings,
>Matt.
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

362. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Joel Chappel <joel.chappel@NOSPAM.free.fr>
Message-ID: <WgoL3.2309$5S2.140926993@nnrp1.proxad.net>
Source record: 72395

Carlos Pitt <armandi@tin.it> a crit dans le message :
7tl1jl$7qe$1@nslave1.tin.it...
> I 'm trying winSTone..... is a good emulators,

WinSTon is a Windows 95 ST emulator. It's very easy to install, but it's by far not the best emulator, because it's slow and many ST progs won't run on it.

You should try TosBox and PacifiST. Those are MS-DOS programs (but of course they run under Win95/98).

Have a look at http://www.fatal-design.com/desktop/

Bye.

363. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7tl43jmmj2@news8.svr.pol.co.uk>
Source record: 72396

Could someone please re-post details of when and where the Show is to be
held.

Thanks Folks,

All the very best,

Keith Lever.

Chris Swinson wrote in message <7tinue$d3b$1@news7.svr.pol.co.uk>...
>
>Bob King <robert.king@patent.gov.uk> wrote in message
>news:37FCD963.4341C5B9@patent.gov.uk...
>> How about all of us 'groupies' who are going to Stafford on 13 Nov.
>> wearing a name tag. Perhaps an Atari logo or even one of a web page
>> could be incorporated or perhaps some one could design one. Just a
>> thought. Nice to put faces to names "You look much taller than you
>> write"!!!
>>
>> Bob King
>
>Sounds a great idea, lol, I'll be there :)
>
>Chris
>
>
>--
>
>chris-swinson@mega-disczine.freeserve.co.uk
>
>www.mega-disczine.freeserve.co.uk
>
>
>

364. Re: driver for Pagestream 2.2 and the Hewlett Packard Deskjet 500 printer

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: pkienle@acmerecords.com
Message-ID: <pkienle-0810991111580001@dial-126-141.dial.indiana.edu>
Source record: 72397

My copy of Pagestream 2.2 came with that driver included.

Peter

In article <M3eK3.699$KZ4.41066@weber.videotron.net>, "Eagle"
<eagle.flight@videotron.ca> wrote:

> --
> ce message est une gracieuset&#65533; de
> Rolland Collin
> ICQ #5349215
>
>
> I'm looking for a driver with my Hewlett Packard 500 deskjet printer and
> using it under
> PageStream 2.2
>
>
> Anyone have a such driver ???
>
> Please, help me...

--
Visit http://www.acmerecords.com
for Original Jazz that Rocks with BeebleBrox
jazz guitar trio 3rd Man
Odd Guitar Jazz
Original Tunes Online

365. SV: About upgrading Cubase? and a few thrown in just for the sake of it....

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <E2pL3.630$KV3.1470@nntpserver.swip.net>
Source record: 72398

Hi,
Steinberg changed the key between version 2 and version 3, so you can't use your key with later versions. You simply have to make an upgrade via your dealer. Is your key black or red? I believe they used black ones until the release of version 3 - and then they became red. To my knowledge they currently only ship Cubase Score and Cubase Audio Falcon now, so make sure you have at least 2MB RAM - otherwise you'll have a hard time using Cubase Score.
I don't remember what they changed, but I upgraded at the time and found it worth the money... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

amfreq wrote:
> I'm a legitimate user(so far as i can tell) of cubase 2.0, i bought
> it thinking it was 3.0, but well into the purchase i was informed that
> it was actually 2.0, blah blah blah(he tossed in sound designer
> universal cause of this, which in itself i'm having problems with, my
> eps decides to work with it maybe once a week if i leave it alone for
> that much time, dunno why???), it's really no big deal, but i am curious
> as to what the latest version of 3.1 improves upon......now here's the

366. Re: WRS 12MHz Upgrade.

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37fe1d82$0$25063@news.zetnet.co.uk>
Source record: 72399

On 4 Oct 1999 09:53:16 G, Derryck Croker wrote:

| . . . .
|>My german is really poor so I was wondering if anyone out there could tell me more
|>about it, looks like it could be clocks to 16MHz as well, but I'm not sure.
|
|You could try www.systran.com, enter the URL of the page you want to translate, and
|choose the language pair from the list box.

I think this should be www.systransoft.com although I have not been
able to access the site this evening.

John Logan

367. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <h9Hq7OAa6X$3Ewrm@my-ste.demon.co.uk>
Source record: 72400

In article <939343128.25328.0.nnrp-14.9e985e5c@news.demon.co.uk>, John Whalley <news@whalley.demon.co.uk> writes
>Hi,
>
>Steve Stupple <Steve@atari.org> wrote in message
>news:ox28zHAfh4+3EwzB@steverosie.demon.co.uk...
>> Well that's the first STE I've heard of that has the memory soldered
>> directly, I have come across some SIPP memory that LOOK like that!!
>
>ISTR that just before Atari disappeared in the UK they brought out a bunch
>of cheap STEs which had soldered memory. IIRC there was some criticism in
>the magazines as you couldn't upgrade them easily, so they weren't quite the
>bargain they seemed at first glance.

This is from memory so it's not guaranteed 100% accurate but I think that was a 1Mb STFM they tried to re-introduce. Atari priced it at 149UKP and they had hopes to sell them to people thinking of buying a console. The hope was that they'd buy the ST for the small amount of extra cash and get a real computer instead of a purely games machine.

--
David Bolt

368. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <oNXo3GAZxX$3EwJA@my-ste.demon.co.uk>
Source record: 72401

In article <939343131.25328.2.nnrp-14.9e985e5c@news.demon.co.uk>, John Whalley <news@whalley.demon.co.uk> writes
>kellis <kellis@leading.net> wrote in message
>news:Pine.MNT.4.10.9910061758280.128-100000@216.199.32.53...

>> Yet, the thing about magic is that half of these users got a
>> cracked/pirated/hacked version of magic. So at least they can try, and of
>> course, never, or rarely register. (I know the names, and won't tell
>> anyone, but to be honest I only know 1 "ONE" person who legitely bought
>> magic).
>
>I resent this. Especially when it's mentioned in another message in this
>thread that a large proportion of the N.AES users outside Germany have
>ripped it off. At best this is a case of pot-kettle-black.
>
>I have BOUGHT MagiC twice (once for my STE, once for my PC), and I am not
>alone in having paid good money for it. You may not like MagiC, but there
>are plenty of people who like it enough to pay for it.

There must be at least 3 legally paid for copies of Magic since I've got one here. It's the only multitasking OS that lets me use GEM and more than 2 programs on my 4Mb STE.

--
David Bolt

369. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7tl6gd$2sp$1@SOLAIR2.EUnet.yu>
Source record: 72402

On 7 Oct 1999 13:33:44 +, Robert Schaffner wrote:
>Ted Parrett <tparrett@fast.co.za> wrote:

>> Another problem is that when going back CAB will sometimes go back more
>> than one step
>> I also note a carry over of a problem from 2.5 in that when i do save a
>> page or download a file the SAVE FILE dialog box gets corrupted regarding
>> the filename although in most cases the file downloads OK. Is there a
>
>Never seen this anytime.
>Whitch OS do have on your falcon? Single TOS?

I have the same, or very similar, problem occasionaly with CAB 2.6- but not
always. When I download a file, the file-selector for specifying location
of received file sometimes does not work correctly- nothing is visible when
I type in the filename field. The characters are received anyway, although
invisible, and the file lands where it should. This is with RAM-loaded
TOS 2.06, STiNG 1.15 and Booklage's CAB.OVL on a Mega ST.

Cu.

370. Zetnet high speed link

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37fe2924$0$25057@news.zetnet.co.uk>
Source record: 72403

I phoned Zetnet this evening to see if I could get more speed on downloads. They suggested their high speed line but were uncertain if an Atari could connect.

Is anyone using STiK/HSModem/NEWSie/CAB with these high speed Zetnet links?

John Logan

371. TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <37fe548a.886223@news.cwru.edu>
Source record: 72404

Hey everyone! I recently purchased a great new TT system and I had a simple question.

I opened up the HD cas on the side to check the HD type and found a daughterboard inside directly beneath the HD. The daughterboard is copyrighted by Atari and has the model number C300727-001 REV 1. The chips look like they're probably memory chips and one single large controller chip is also present.

Upon reading some FAQs and web pages, I came to the conclusion that this is a TT RAM board. Am I Correct?

Now, when I boot the system, it reports having 4 meg ST RAM but no TT RAM. Is the computer not detecting the daughterboard or something? I apologize for my lack of experience (this is my first high-end Atari). Thanks for any help!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

372. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <7tlab7$i2$1@news7.svr.pol.co.uk>
Source record: 72405

On 7 Oct 1999 18:33:23 +, Bob King wrote:
>How about all of us 'groupies' who are going to Stafford on 13 Nov.
>wearing a name tag. Perhaps an Atari logo or even one of a web page
>could be incorporated or perhaps some one could design one. Just a
>thought. Nice to put faces to names "You look much taller than you
>write"!!!

I'd be surprised if anyone recognised me from the photo on my web
site, but I should hopefully be there too! ;-)

Ash

373. Atari System sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7tlb1gihp1@neptunium.btinternet.com>
Source record: 72406

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
Reduced to £50 for the lot!
Email me at geoffash@btinternet.com with your phone number if interested.
Buyer collects.

374. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tlb2h$87k$1@snipp.uninett.no>
Source record: 72407

David Bolt <dbolt@my-ste.demon.co.uk> wrote:

> There must be at least 3 legally paid for copies of Magic since I've got
> one here. It's the only multitasking OS that lets me use GEM and more
> than 2 programs on my 4Mb STE.

Have you tried Geneva? That's definitely the best multitasking OS if
you're short on memory or disk. If you're a true minimalist you can have
upto 3.8Mb free on a 4Mb ST.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

375. Atari System for Sale Peterborough UK --Bargain at £50

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7tlbde$g67$1@plutonium.btinternet.com>
Source record: 72408

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
Reduced to £50 for the lot!
Email me at geoffash@btinternet.com with your phone number if interested.
Buyer Collects.

376. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7tlbo8$93j$1@news1.xs4all.nl>
Source record: 72409

According to my drawings of the TT it is J803.
Pin 1 and 2 are ground the nr.3 carries the soundsignal and that one
comes from a 47 mF that gets it from Q801 together with Q802.
You should be able to indentify those components on the board.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

On 6 Oct 1999 13:55:30 , joska@nuts.edu wrote:
>I've heard that the TT have a built-in speaker, but mine came as parts
>in a cardboard-box and didn't have one. Does anybody know where the
>speaker is connected?
>
>Jo Even Skarstein
y

377. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: kaf@_nwlink_._com_
Message-ID: <7tlcd1$2b2$1@swank.nwlink.com>
Source record: 72410

Sounds like a ST-RAM daughterboard. A stock TT has 2 megs ST ram.
The TT daughterboard goes closer to the cpu, on the left side of the
machine. The ST daughterboard is by the hard drive & is easy to
identify since it connects to the motherboard in two places.

In article <37fe548a.886223@news.cwru.edu>,
Jeff Armstrong <jba4@po.cwru.edu> wrote:
>Hey everyone! I recently purchased a great new TT system and I had a
>simple question.
>
>I opened up the HD cas on the side to check the HD type and found a
>daughterboard inside directly beneath the HD. The daughterboard is
>copyrighted by Atari and has the model number C300727-001 REV 1. The
>chips look like they're probably memory chips and one single large
>controller chip is also present.

[snip]

>Jeffrey Armstrong (jba4@po.cwru.edu)
>Case Western Reserve University

378. Re: atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7tlck7jkp1@neptunium.btinternet.com>
Source record: 72411

```
brian wrote in message <7tjta9$sg8$0@209.151.202.9>...
>email me with what ya got and setup and condition and price...
>
>thanks.
>Try this---
FOR SALE: NEAR PETERBOROUGH UK.
```

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour monitor.
Unused external disc drive (boxed--cost £74.95)
Spare Atari 520 St (needs internal drive) but otherwise ok.
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale.
Reduced to £50 for the lot!
Email me at geoffash@btinternet.com with your phone number if interested

379. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910080000.a49419@lu.maus.de>
Source record: 72412

Hello Peter,

PS> But I'm afraid no TT will boot with a TOS earlier than 2.00 (maybe
PS> even 3.00?) :-((
No, TOS is able to run on 68030 CPUs since Version 1.06 (2 and 3 are
nearly
the same, 3 has just some specifics for the TT hardware).

Of course, running TOS 1.06 on a TT results in a loss of the specific TT
features of TOS 3, but it works and some games run with it on a TT, which
do
not work with TOS 3 (i.e. F-16 Falcon, Guild of Thieves, Turbo Cup,
Mercenary, Into the Eagles Nest, Dungeon Master, ...).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

380. Re: Anyone have a monitor fs?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7tlcq8ioe1@plutonium.btinternet.com>
Source record: 72413

Al Ferrier wrote in message <37f8ff32$0$25061@news.zetnet.co.uk>...
>Greetings fellow Atarians!
>
>Can anyone help? This afternoon, my beloved Atari colour monitor
>had a crisis and the tube failed. Is there anyone in the London/
>south east area that has a monitor for sale or which they no longer
>use, either colour or mono with sound? I'd be willing to pay a
>decent price (up to 50 UKP) for a good condition/working order
>second-hand one and can collect in or around the M25 area.
>
>Please mail me on sonik@zetnet.co.uk if you can help
>
>Thanks very much :)
>Al
>Would this help? Worth a trip up the A1. Sorry but I dont want to split
the system--the whole lot for £50 and it is all in excellent condition.
FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive fitted)
Philips CM 8833 Colour
monitor!!!

381. FS: 1040STe w/Cubase 3.1 $275

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7tlh0s$2bo$1@nnrp1.deja.com>
Source record: 72414

Atari 1040STe + Cubase 3.1 in mint condition. Complete MIDI sequencing solution, rock solid timing. The STe has 2MB Ram plus the SM-147 mono 14inch monitor (the one with a base) The version of Cubase is brand new and not even registered! Comes in its original box w/ all disks, dongle, and manual. 2 Atari compatable mice are included. As a bonus I will throw in a editor for an Ensoniq ESQ-1 + a sysex patch librarian, all w/ original packaging! $275 (+ shipping) Sorry, US only. Can't ship abroad.

Sent via Deja.com http://www.deja.com/
Before you buy.

382. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe4326245d931@online.be>
Source record: 72415

on Thu 07-10-1999 21:11 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>
>> Euch, Last year I asked Woller the free update from 1.1.7 to 1.2.0. Some
>> days later I found the update in my mailbox.
>
>Really?? I've asked him several times, but he never replies.

Yes. I must say after all that bad news about Woller -there was quite some
postings some time ago about this manner, I was a bit suprised too.
Anyway a month ago I've ask him whether a English version of N_AES 1.2.0
would be released or not. No answer. So maybe he was in a very good mood
when he sended me the update.

>> Once the new version is on the market you can alwyas try to get a copy from
>> AG Computertechnik.
>
>I might try that. Axel Gehringer has managed to find some Biodata
>ethernet-cards, perhaps I'll buy N.AES 2.0 there as well.

Axel is a nice guy.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

383. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe4326245d934@online.be>
Source record: 72416

on Fri 08-10-1999 09:14 Phantomm wrote:

>
>For some reason the development of Oasis has stopped afaik.

The programmers are porgamming for Window$ now.
>
>What I'd really like to know is if any versions of Oasis after
>version 1.35E worked with PPP?

For me Oasis 2.10 never worked with PPP
>
>I've tried to set up version 2.05 and never had any luck.
>But it sure did look nice. I've seen nothing so far that has
>the look and feel of Oasis. Even though we have some decent
>Net software now.

It looked nice but it had lots of nice bugs too.
>
>I've seen that NOS has been updated?? Isn't NOS part of
>the ole Oasis package?

Oasis 1.35 was just a GEM interface for the NOS. NOS is still under
development. I believe you can use Cab nowadays with NOS.
>
>Maybe someone can bring me uptodate on some of this.
>I'd really like to get Oasis up and running again even if its
>the ole 1.35E version. Can this updated NOS be used with v.1.35E?

AFAIK Yes.
>
>Is there any way one could use STinG with any of the later versions
>of Oasis to get a working Oasis PPP setup?

You can use Popwatch and Newswatch to retrieve mails/news and let Oasis do
the offline stuff.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

384. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe4326245d932@online.be>
Source record: 72417

on Thu 07-10-1999 21:44 Martin-Eric Racine wrote:

>On Thu, 7 Oct 1999, Martin Nightowl Byttebier wrote:
>
>> Once the new version is on the market you can alwyas try to
>> get a copy from AG Computertechnik.
>
>...who never replied to any of my emails, even after Bernd Erbert
>told them I was trying to reach them.

As told in a previous posting Axel is nice guy but yes he has the tendency
to not reply mails. Why? I don't know. Maybe because his knowledge of
English isn't that good. He knows he may write in German to me so that's
maybe the reason why I mostly get a reply from him but I must say he
didn't replied to my last mail.
Anyway not reply seems to be a German dissease. The only German that
always replies is Ulf Dunkel of Invers.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

385. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe4326245d935@online.be>
Source record: 72418

on Fri 08-10-1999 14:58 Johan Klockars wrote:

>In article <199910072211.a46262@wun.maus.de>,
>Ekkehard Flessa <Ekkehard_Flessa@wun.maus.de> wrote:
>>Hallo Patrice!
>>
>>
>>PM>- VDI display for the three games (thanks to Johan Klockars for his
>>PM>routine).
>>
>>This won't work on my Milan :-)
>
>Actually, it most likely does (I can't see why it shouldn't). The VDI
>version I have of v0.13 works just fine in the normal Falcon 8 bit
>(funny picture due to the lack of c2p) and 16 bit modes.
>
>The game probably just never gets that far on your machine...

On my Hades (mach 64 4MB) I get this when I launch doom:

```
Public DOOM - v1.10
I_AllocateScreensAtStart: Reserve memory for screens.
Reading hardware configuration...
Machine : Atari TT
Video : TT Shifter
Sound : YM 2149, OK
Joypads : off
M_LoadDefaults: Load system defaults.
Z_Init: Init zone memory allocation daemon.
8192 Kbytes allocated for zone
W_Init: Init WADfiles.
Error: W_InitFiles: no files found

Process terminated.
Hit Return to close window.
```

BTW: where can I find WADfiles?

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **

But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

386. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe4326245d933@online.be>
Source record: 72419

on Thu 07-10-1999 20:47 Peter Slegg wrote:

>
>Hi Derryck,
>
>What am I likely to be doing wrong with Ghostscript. I have installed it
>straight out of the archive but every PDF file I have tried either crashes
>the App or just produces a window with a black background. Any suggestions ?
>
Which version are you using? You really must use the latest release as the
previous one had a serious problem with graphic cards.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

387. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <7tle0vhai1@news6.svr.pol.co.uk>
Source record: 72420

Keith,

Its at Bingley hall in stafford, mmmm, did I spell that right, lol

Chris

--

chris-swinson@mega-disczine.freeserve.co.uk

www.mega-disczine.freeserve.co.uk

Keith Lever <keith@lever.freeserve.co.uk> wrote in message
news:7tl43jmmj2@news8.svr.pol.co.uk...
> Could someone please re-post details of when and where the Show is to be
> held.
>
> Thanks Folks,
>
> All the very best,
>
> Keith Lever.
>
>
> Chris Swinson wrote in message <7tinue$d3b$1@news7.svr.pol.co.uk>...
> >
> >Bob King <robert.king@patent.gov.uk> wrote in message
> >news:37FCD963.4341C5B9@patent.gov.uk...
> >> How about all of us 'groupies' who are going to Stafford on 13 Nov.
> >> wearing a name tag. Perhaps an Atari logo or even one of a web page
> >> could be incorporated or perhaps some one could design one. Just a
> >> thought. Nice to put faces to names "You look much taller than you
> >> write"!!!
> >>
> >> Bob King
> >
> >Sounds a great idea, lol, I'll be there :)
> >
> >Chris
> >
> >
> >--
> >
> >chris-swinson@mega-disczine.freeserve.co.uk
> >
> >www.mega-disczine.freeserve.co.uk

> >
> >
> >
>
>

388. HELP: Atari Floppy Port Specs

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Chris Martin <dark_helmet@bigfoot.com>
Message-ID: <37FE35A2.FF805FE3@bigfoot.com>
Source record: 72421

All,

Does anyone have any information on the 520ST floppy port? I would
be interested in timing diagramings and pin functions. I have a copy
of the WD1772 spec and can figure out most of the pin functions except
Pin 2 - "Side 0 Select", Pin 5 - "Drive 0 Select" and Pin 6 - "Drive 1
Select"; though, I can guess what these do. However, I don't know
the timing.

What I really want to do, and I do not know if it is possible yet, is
connect the floppy port of my ST up to the parallel port of my TT030
or PC and "emulate" the floppy drive. This would kinda be an APE
(Atari Peripheral Emulator, for the 8-bit Atari) for the ST computer.
My disk drive will not last forever, and I want to bypass turning
my disk images into disks if possible.

Anyway, if anyone has any information on the floppy port, or if you
have knowledge of a project like this, let me know.

Thanks,
Chris

Chris Martin - Email: dark_helmet@bigfoot.com
/!\ 130XE - 4Meg 520ST - TT030 - APE - Pong! /!\
"All programmers are playwrights and all computers are lousy actors."

389. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <37fe44e9$0$25064@news.zetnet.co.uk>
Source record: 72422

On 7 Oct 1999 22:33:17 G, Phantomm wrote:
>On 7 Oct 1999 00:01:47 G, Djordje Vukovic wrote:

>>The other details that are different: on US keyboards the [#] is usually
>>on [Shift] [3], the [|] [\] is somewhere below [Delete]

That's right, and taking its space is a wider left [Shift] key.
So the US keyboard has one key less than the UK one.

>But I don't know if there would be problems with signal loss if
>I lengthen the wires. I have a CT2 v.B Falcon if that makes any
>difference about possible keyboard signal loss.

I'm running a CT2 Falcon with a standard Mega STE keyboard no problem,
and know of four other people doing the same.

Shiuming Lai

390. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tlkkb$557$1@nnrp1.deja.com>
Source record: 72423

> Could someone please re-post details of when and where the Show is to
be
> held.
>
> Thanks Folks,
>
> All the very best,
>
> Keith Lever.
>
Have a look at http://www.sharward.co.uk/direct.html
They have all the details how to get there etc.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

391. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: mollu@gmx.net
Message-ID: <8E59DDD43mollugmxde@195.158.133.113>
Source record: 72424

joel.chappel@NOSPAM.free.fr (Joel Chappel) schrieb in
<WgoL3.2309$5S2.140926993@nnrp1.proxad.net>:

>Carlos Pitt <armandi@tin.it> a crit dans le message :
>7tl1jl$7qe$1@nslave1.tin.it...
>> I 'm trying winSTone..... is a good emulators,
>
>WinSTon is a Windows 95 ST emulator. It's very easy to install, but it's by
>far not the best emulator, because it's slow and many ST progs won't run on
>it.
>
>You should try TosBox and PacifiST. Those are MS-DOS programs (but of course
>they run under Win95/98).
>
>Have a look at http://www.fatal-design.com/desktop/
>
>Bye.
>
>
>

In addition to the entry of Joel Cappel, here is the link to the
magnificent ST-Emulator TOSBOX:

http://www.emuclassics.com/tosbox

TOSBOX should be used for business- and graphics-application, Pacifist
is the better choice for playing games.

Bye!

Uwe

392. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <37fe4985$0$10070@znews.zetnet.co.uk>
Source record: 72425

Phantomm wrote in message <7tkcmj$7m73@news.ajou.ac.kr>...

>
>If there are any folks out there that were Beta Testing Oasis,
>let us know about how it worked and etc.
>
>For some reason the development of Oasis has stopped afaik.
>
>What I'd really like to know is if any versions of Oasis after
>version 1.35E worked with PPP?
>
>I've tried to set up version 2.05 and never had any luck.
>But it sure did look nice. I've seen nothing so far that has
>the look and feel of Oasis. Even though we have some decent
>Net software now.
>
>I've seen that NOS has been updated?? Isn't NOS part of
>the ole Oasis package?
>
>Is there any way one could use STinG with any of the later versions
>of Oasis to get a working Oasis PPP setup?

My Falcon is in the repair shop, Or I would be using Oasis 2.10 to answer
you. I am a registered user of Oasis 2 (the last I think), I never got in to
work with ppp the ICE the connecting program was the problem but it worked
fine with slip. I now use it with a sting connection bypassing ICE by using
Gary Priest's POPwatch and NEWswatch programs to put mail and news straight
into OASIS.

Works just fine, Oasis is for me still the best News/mailreader I have tried
Which is all but the mint based ones, But sadley not any longer
supported....
I even mailed the author to ask if he would release it as Freeware but he no
longer has the means to write a universal key,He tells me.

Well at least you know.

Pete.

>phantomm@kih.net
>
>

393. ST Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Dane Stegman <cf943@freenet.buffalo.edu>
Message-ID: <FJAvzI.MrM@freenet.buffalo.edu>
Source record: 72426

I have the following Atari ST Software for sale. Most of the below mentioned disks have Boxes and Docs. Make an offer. No reasonable offer refused.

ST Games:

Cosmic Relief by Datamost
Metal Mutant by Silmarils
Disc by Loricel
Mission Elevator by Euro Gold
MegaLomania by Image Works
Hostage by Mindscape
Their Finest Hour by LucusFilm
StarFleet 1 by Intersetel
Populous by Maxis(Electronic Arts)
Ghostbusters 2 by Activision
9 Lives by ARC
The Simpson's Bart VS The World by Aklaim
Fast Lane by Artonic
LED Strom by Capcom
Dragon's Lair(3 disks) w/manual by Readysoft

ST Utilities:

DVT Hard Drive Backup
Diamond Edge by Oregon Reasearch
Hisoft Basic by Michtron
ST Replay by Microdeal
Hard Drive Turbo Kit by Michtron
The Juggler by Michtron
WordPerfect by Wordperfect Corp.

Thanks!

Dane Stegman

If interested in any of the above items. Email me at:cf943@Freenet.buffalo.edu

394. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <939408288_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 72427

Phantomm wrote:-

>Some of you may remember using Oasis with PPP to finally get our
>Ataris on the Net.

Yep.

>The first and last version I used was version 1.35E.

1.35 came out just as I got my Falcon on the net.

>If there are any folks out there that were Beta Testing Oasis,
>let us know about how it worked and etc.

I wasn't a beta tester but it felt like it.

>For some reason the development of Oasis has stopped afaik.

They just gave up I think.

>What I'd really like to know is if any versions of Oasis after
>version 1.35E worked with PPP?

The internet connection part of Oasis2, ICE, was so unstable it was
almost unusable. It was bad enough on my normal Falcon but when I
upgraded it with an Afterburner040 the only way I could get a
reasonable connection speed was to drop the screen to ST-Hi res.
With anything else the errors would just overwhelm the connection.

I am not sure I ever got ICE to use PPP, I had an 'working' SLIP
set up and Demon would work with it so I left it.

>Is there any way one could use STinG with any of the later versions
>of Oasis to get a working Oasis PPP setup?

Using STinG, NEWSwatch and POPwatch from Gary Priest you can
download mail and news which Oasis2, or 1.35 (and NEWSIE in the
case of POPwatch), will use.

I spent a long time, stupidly, struggling with Oasis2's internet
connect, ICE. I finally got fed up and within just a couple minutes
of web searching I had found NEWSwatch and POPwatch. I had a working
STinG setup already. The two progs are quick and easy to set up and
immediately gave me a stable, reliable news and mail service.

I am still kicking myself for not changing sooner. You will not
regret it.

I still use Oasis2 for news but I have switched to aMail for email.
But I still use POPwatch to check my mailbox.

Gary Priest's website is at:

http://www.the-gap.demon.co.uk

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

395. [PUB]: New at the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe63663d909b1@online.be>
Source record: 72428
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**internet**
ftp://193.190.204.128/atari/internet/mymail-088.zip (729.224 bytes)
ftp://193.190.204.128/atari/internet/cab-booklage_ovl-558.lzh (70.349 bytes)

**game**
ftp://193.190.204.128/atari/game/pmdoom-0.15.zip (355.104 bytes)
ftp://193.190.204.128/atari/game/pmdoom-0.15.tar.gz (346.948 bytes)
ftp://193.190.204.128/atari/game/pmheretic-0.15.zip (352.345 bytes)
ftp://193.190.204.128/atari/game/pmheretic-0.15.tar.gz (319.961 bytes)
ftp://193.190.204.128/atari/game/pmhexen-0.15.zip (451.653 bytes)
ftp://193.190.204.128/atari/game/pmhexen-0.15.tar.gz (436.611 bytes)

**video-films**
ftp://193.190.204.128/atari/video-films/tanks1.zip (1.116.292 bytes)
This is a Apex Media/Expose created video demo of some Tanks.
ftp://193.190.204.128/atari/video-films/tanks2.zip (783.967 bytes)
This is a Apex Media/Expose created video demo of some Tanks.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

396. Re: Zetnet high speed link

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <37fe591c$0$25060@news.zetnet.co.uk>
Source record: 72429

On 8 Oct 1999 17:25:56 G, JI Logan wrote:
>I phoned Zetnet this evening to see if I could get more speed on
>downloads. They suggested their high speed line but were uncertain if
>an Atari could connect.
>
>Is anyone using STiK/HSModem/NEWSie/CAB with these high speed Zetnet
>links?
>
Hi John,
If you mean the digital (V90) lines by 'high speed', then the answer is
that a number of people are doing so with both STiK2 and STiNG.
Mail me if you want copies of scripts etc.

ATB

Jim

397. CUBASE dongle compatibility???

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <37fe60ff$0$79675@news.execpc.com>
Source record: 72430

It's black....now regarding are the keys universal or specific to the progam disk it came with??? I think i'm gonna pick up a midex + and the guy who's selling it is telling me it's coming with a manual for 3.0 and THE DONGLE for it(it's RED too).....but he says there's no disks for it......the atari i guess he got passed may have cubase loaded on it and if so i might be in luck, but being as he's never used an atari before(i'm guessing by his use of the word ignorance)i'm not to hopefull there's even a hard drive......but if not would this dongle be of any use to me??? I am not gonna pay the exhorborant prices some of these places are asking for the later versions of cubase......300 is what i've seen or somewhere around there.....thnx alot for the response

-christian

398. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37fe744a4ac2c10@online.be>
Source record: 72431

on Fri 08-10-1999 07:27 Pete Smith wrote:

>
>
>Works just fine, Oasis is for me still the best News/mailreader I have tried
>Which is all but the mint based ones, But sadley not any longer
>supported....

Have you ever tried Okami v2.x? This is definitely the best offline reader
around and still under development.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

399. RE: CUbase dongle Compatability?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <37fe699e$0$11285@news.execpc.com>
Source record: 72432

It's black....now regarding if the key(s) are universal or specific to
the
progam disk it came with??? I think i'm gonna pick up a midex + and the
guy
who's selling it is telling me it's coming with a manual for 3.0 and THE

DONGLE for it(it's RED too).....but he says there's no disks for
it......the
atari i guess he got passed may have cubase loaded on it and if so i
might be
in luck, but being as he's never used an atari before(i'm guessing by
his
use of the word ignorance)i'm not to hopefull there's even a hard
drive......but if not would this dongle be of any use to me??? I am not
gonna pay the exhorborant prices some of these places are asking for the
later versions of cubase......300 is what i've seen or somewhere around
there.........thnx alot for the response

-christian

scuse the double posting.....but the only reason i did was cause no one
would see my reply to the person who anwsered one of my questions.....

400. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <0530c607.438c355d@usw-ex0106-042.remarq.com>
Source record: 72433

Hmm, I think I got Newsie's FTP and mail running this morning (Anyone recommend a good test FTP address?). Still no NEWS, however.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

401. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <11f733ec.45b10949@usw-ex0106-042.remarq.com>
Source record: 72434

In article <7tigs8ivn1@snipp.uninett.no>, Jo Even Skarstein
<joska@pingle.nvg.ntnu.no> wrote:
> atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:
> > Since Geneva is an AES replacement, could MiNT be used with
> Geneva and
> > NeoDesk?
> Yes and no. Geneva 006 (demo) is actually *very* stable under MiNT
> (1.15.3) on my TT. Neodesk 004 doesn't understand long filenames
> though,
> so I can't use it. And Thing works fine with only Geneva, but not
> with
> MiNT+Geneva. Jinnee is absolutely beatiful with MiNT+Geneva though.
> > Seems to me that answer should be yes, unless some bug makes it
> > unstable.
> Earlier versions of Geneva didn't work well with MiNT, but 006 is
> very
> stable. Quite speedy too. I can safely recommend this as an
> alternative to
> N.AES since Geneva is easier to find and has way better support.
> N.AES
> *is* better though, so if you can find it.

Since I already use Geneva, I'll try that. I know I've got 1.14 MiNT
about here somewhere -- suggestions for where 1.15 might be found,
preferably the LZH version I read about here?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

402. what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: brian <brian@tash.net>
Message-ID: <7tlvvg$45e$0@209.151.202.9>
Source record: 72435

what is the AJAX chip???

im new to alot of the ST stuff... so...

please enlighten me.

403. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <11f733ec.814f1977@usw-ex0102-015.remarq.com>
Source record: 72436

In article <8E59DDD43mollugmxde@195.158.133.113>, mollu@gmx.net (Uwe
Moll) wrote:
> joel.chappel@NOSPAM.free.fr (Joel Chappel) schrieb in
> <WgoL3.2309$5S2.140926993@nnrp1.proxad.net>:
> >Carlos Pitt <armandi@tin.it> a crit dans le message :
> >7tl1jl$7qe$1@nslave1.tin.it...
> >> I 'm trying winSTone..... is a good emulators,
> >
> >WinSTon is a Windows 95 ST emulator. It's very easy to install,
> but it's by
> >far not the best emulator, because it's slow and many ST progs
> won't run on
> >it.
> >
> >You should try TosBox and PacifiST. Those are MS-DOS programs
> (but of course
> >they run under Win95/98).
> >
> >Have a look at http://www.fatal-design.com/desktop/
> >
> >Bye.
> >
> >
> >
> In addition to the entry of Joel Cappel, here is the link to the
> magnificent ST-Emulator TOSBOX:
> http://www.emuclassics.com/tosbox
> TOSBOX should be used for business- and graphics-application,
> Pacifist
> is the better choice for playing games.
> Bye!
> Uwe
There is also a free version of Gemulator that I found very easy to set
up. Check out www.emulators.com. Has anyone compared the various
emulators recently so as for which is best?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

404. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <37FEB3B3.26BA9A5D@qnet.com>
Source record: 72437

Jeff,

The TT ram board is on the left side of the TT mother board. The ram board that is on the left side is for the ST ram. The part number you give I have nothing that matched that number

My TT ram board has a part number CA400312 .This board uses sipps or simms depends on the board.
My ST ram board has a part number CA401059.

Don

Jeff Armstrong wrote:

> Hey everyone! I recently purchased a great new TT system and I had a
> simple question.
>
> I opened up the HD cas on the side to check the HD type and found a
> daughterboard inside directly beneath the HD. The daughterboard is
> copyrighted by Atari and has the model number C300727-001 REV 1. The
> chips look like they're probably memory chips and one single large
> controller chip is also present.
>
> Upon reading some FAQs and web pages, I came to the conclusion that
> this is a TT RAM board. Am I Correct?
>
> Now, when I boot the system, it reports having 4 meg ST RAM but no TT
> RAM. Is the computer not detecting the daughterboard or something? I
> apologize for my lack of experience (this is my first high-end Atari).
> Thanks for any help!
>
>
> Jeffrey Armstrong (jba4@po.cwru.edu)
> Case Western Reserve University

405. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939457242-367292AEicMi@NOSPAMcix.co.uk>
Source record: 72438

Galen said:

>I've always used the Speedo Driver for STraightFax in NVDI 4 and it works fine.
>However, how DO you use the IMG driver to print? Only the drivers in the 20's show

>up as printers, so is the solution to list IMG.SYS twice in the ASSIGN.SYS?

The driver which produces IMG format graphics is called IMG.SYS and should be numbered in the 90 series. This is a section from my assign.sys for NVDI4:

```
21 PAGEPRN.SYS
22 ATARILS.SYS
23 STFAXSPD.SYS
;23 HP660C.SYS

31 META.SYS
61 MEMORY.SYS
91 IMG.SYS
```

You should be able to select the IMG driver in the "Device" popup in your NVDI printer.cpx.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

406. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939457246-367752AEicMi@NOSPAMcix.co.uk>
Source record: 72439

Galen said:

>Annoyingly, I haven't been able to get Newsie working except for the browsing.
>This could be me, though, for I haven't really studied the documentation since I
>have MyMail and CAB running pretty smoothly

Newsreading is NEWSie's best points IMHO, I never had much luck with the built-in web browser which so often lead to a blank display.

>and use RemarQ for newsgroup reading. I can say that I didn't do anything special
>getting the WWW part of Newsie running and if you figure out all of Newsie's ins
>and outs, please let me know.

For newsreading all you really need do is plug your ISP's news server's address into the dialog box reached from Preferences/Server Address...

Subscribing to a newsgroup is obvious, don't forget to save the subscribed newsgroups window from its toolbar. Also recommend setting the number of messages to download to something sensible (that's in Preferences/News reading options) for your first download, then you can up it afterwards.

Once you've got it working it will be much more useful than RemarQ IMHO.

HTH.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

407. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939457248-368204AEicMi@NOSPAMcix.co.uk>
Source record: 72440

John Whalley said:

>STE for ages anyway. Tried Thing once on my MiNT setup, which was a vast imprvement
>over the Atari Newdesk, but never felt the slightest urge to install it for MagiC.
>Magxdesk is seriously underrated IMHO. Anyone else out there using Magxdesk?

MagxDesk's main drawback for me is that it doesn't cut it as an AVServer. Once you've tried Thing (and especially jinnee) you'll find that you have a much more integrated system.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

408. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939457250-368636AEicMi@NOSPAMcix.co.uk>
Source record: 72441

Peter Slegg said:

>What am I likely to be doing wrong with Ghostscript. I have installed it straight
>out of the archive but every PDF file I have tried either crashes the App or just
>produces a window with a black background. Any suggestions ?

Will it display PS files OK? If so then ignore the next para...

You need either the TT or ST versions of the main program, plus the font file
fonts1.zip (the other may or may not be needed, probably not), plus the ps-550.zip
fie which contains the overlays (I have the archives ZIPped here, they may be LZH
ones).

Assuming that's all OK and you've got its config file set up properly (I'm posting
mine, which has the fonts folder and cache on other partitions), then all I can
suggest trying is to use the "Output..." menu to save the PDF file out as a PS one
and view that instead? There's a TTP in there too which will help with PDF files.

```
# Configuration file for gemgs 1.2.

consolewin 0.484375 0.154873 0.458008 0.210948
imagewin 0.081055 0.038718 0.543945 0.966622

fontid 1
fontpts 10

freeXdpi 360
freeYdpi 180

setenv GS_LIB=h:\gs11_tt\ps\,j:\postscrp\
# GS_DEVICE unused.
# GS_OPTIONS unused.
# GS_DISPLAY unused.
setenv TMPDIR=m:\ghostscript
```

HTH.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

409. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939459101.12865.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 72442

Hi,

Phantomm <phantomm@kih.net> wrote in message
news:7tkcmj$7m73@news.ajou.ac.kr...

> Some of you may remember using Oasis with PPP to finally get our
> Ataris on the Net.

Indeed I do.

> The first and last version I used was version 1.35E.

I used it from quite early on, ended up using 1.33 as it was the latest
version where the address book worked under MagiC. in 1.34 and 1.35 it
didn't. At least for me.

<snip>
> For some reason the development of Oasis has stopped afaik.

Oasis 2 was what stopped the thing in its tracks. The authors made
themselves rather unpopular by charging a high shareware fee (30 UKP, IIRC)
for an incredibly unstable program, didn't support registered users
struggling with the bugs and then wondered why they were unpopular, IIRC.

I was one of the lucky ones who stuck with Oasis 1 rather than risk the
money on something I couldn't get to work.

> What I'd really like to know is if any versions of Oasis after
> version 1.35E worked with PPP?

Can't say for certain, but only a few lucky people managed to get ICE (the
online bit) working at all, even with SLIP.

> I've tried to set up version 2.05 and never had any luck.

About par for the course, then.

> But it sure did look nice. I've seen nothing so far that has
> the look and feel of Oasis. Even though we have some decent
> Net software now.

<cynic>
You mean the constant multiple redraws and the perpetual crashes? Or the
novel use of horizontal scrollbars for vertical scrolling in O1?
</cynic>

> I've seen that NOS has been updated?? Isn't NOS part of
> the ole Oasis package?

Nope. Oasis 1 was written as a GEM alternative to the NOS offline utilities, ie SNews and the simple mailer. It was a great leap forward in many ways, though it did have serious bugs to the last, eg broken threading for news articles. NOS was around before Oasis and is still around after it (though it was included in the Oasis 1 archive). Oasis 2 ditched NOS in favour of its own online bit, ICE, which barely functioned except for the lucky few.

> Maybe someone can bring me uptodate on some of this.
> I'd really like to get Oasis up and running again even if its
> the ole 1.35E version. Can this updated NOS be used with v.1.35E?

Not sure about using the current NOS with Oasis 1, though I would have thought it might be OK. I'd be wary, mind. TBH, I wouldn't waste my time on it (Oasis). You'd be far better spending it on a decent offline reader for NOS, ie Okami. Which a) works and b) follows the standards and has *lots* of nice features.

> Is there any way one could use STinG with any of the later versions
> of Oasis to get a working Oasis PPP setup?

POPwatch certainly works with O2, I think NEWSwatch likewise. Certainly I used STiK/POPwatch/NEWSwatch/O1 and STinG/POPwatch/NEWSwatch/O1 for a while before switching to Okami, which has most of the features of O2 (plus a pile of its own) without the bugs. STinG/POPwatch/NEWSwatch/Okami would be my preferred combo, were I still using my STE for mail and news. Okami is a versatile program; you can use it with any transport option which pretends to be NOS (ie POPwatch/NEWSwatch) or is NOS, also various other download/upload formats (I'm referring to the Jos den Bakker versions, here: the original doesn't work with NOS).

> And if the programmer(s) of Oasis never intend to start working on
> the Atari version again, Maybe someone should pick it up where
> they left off. I'd really like to see it come about as it looked
> like alot of work went into making it.

It's probably better left in the ground rather than resurrected. A lot of work did go into it and the authors had a lot of good will and support from users until they squandered the good will by charging a hefty shareware fee for something that essentially didn't work (O2). A shame, but there you go. Last time I checked the author's web site (a long time ago) there was barely a trace of Oasis apart from an intention to port it to Windows, god help us...

> Any Info on this is much appreciated.

Hope I haven't dashed your enthusiasm too much!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

410. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939459144.12865.1.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 72443

Hi,

David Bolt <dbolt@my-ste.demon.co.uk> wrote in message
news:h9Hq7OAa6X$3Ewrm@my-ste.demon.co.uk...
> In article <939343128.25328.0.nnrp-14.9e985e5c@news.demon.co.uk>, John
> Whalley <news@whalley.demon.co.uk> writes

> >ISTR that just before Atari disappeared in the UK they brought out a
bunch
> >of cheap STEs which had soldered memory. IIRC there was some criticism in
> >the magazines as you couldn't upgrade them easily, so they weren't quite
the
> >bargain they seemed at first glance.
>
> This is from memory so it's not guaranteed 100% accurate but I think
> that was a 1Mb STFM they tried to re-introduce. Atari priced it at
> 149UKP and they had hopes to sell them to people thinking of buying a
> console. The hope was that they'd buy the ST for the small amount of
> extra cash and get a real computer instead of a purely games machine.

You could well be right: I'm working from memory too. Either way, it was a
last-ditch attempt to shift some boxes before they pulled the plug.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

411. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939459178.12865.2.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 72444

<joska@nuts.edu> wrote in message news:7tk9i1$6g2$1@nnrp1.deja.com...
> In article <939343133.25328.3.nnrp-14.9e985e5c@news.demon.co.uk>,
> "John Whalley" <news@whalley.demon.co.uk> wrote:
>
> > Wahay! Another Magxdesk user! *does tap dance in celebration*
>
> Oh my God, there's two of them...

:-)

> > This is a typical MiNTy attitude: they call ASH and MagiC for not
> sticking
> > to "standards", yet rumour has it that any time the MagiC people have
> tried
> > to work with the MiNT people on this they just get abuse. The word
>
> "Rumour" is the correct word here, none of the MagiC-developers
> participate on the MiNT-list. Also, many of the members on this list
> use both MiNT and MagiC, and believe me - MagiC-compatibility *is* an
> issue.

I used the word rumour intentionally, as I don't have documentary evidence, just hearsay from what I've read over the years in here (mostly references to bickering on the Maus-net, rather than in the MiNT list). There has been enough of it on and off for me to start believing it, especially when I see just how fanatical *some* MiNT people get, eg all that hubbub about Atari Computing being in league with the wicked ASH because most of the screen shots were taken from MagiC. Pu-lease...

> The latest N.AES-version is supposed to support the MagiC-specific AES-
> objects and I've also heard rumours that it has Wdialog-functionality.
>
> MagiC is also getting more and more MiNT-compatible so obviously this
> is not two separate worlds.

This is the best news I've heard for ages on this subject. About time too.

> > springs to mind. Certainly there is a rather sniffy attitude of "we
> write
> > free software therefore we're better". Yawn.
>
> The Slashdot-syndrome? I haven't seen any of that (yet), but it might
> happen...

I presume the Slashdot thing is Linux-related. New one on me, but I suspect we are talking about roughly the same thing.

It's surfaced here occasionally.

> > buried for years now. And if flashy GUIs are so bad, how come you're
> all
> > using N.AES and Thing?
>
> Kellis actually has a point here... I'm not saying that flashy stuff
> are bad in itself, but very often it compromises stability and
> functionality ("Active Desktop" anyone?).

No thanks I'm trying to give them up... :-)

> One of the things I noticed when I ported Taskbar to MagiC (OK, it
> *will* be released someday, I'm just a bit tired of this project right
> now) was that all the new MagiC-users requested things like icons,
> titlebars, bitmapped buttons etc., something that never was an issue
> when it was N.AES-only. Ofcourse, I implemented some of these things as
> I like it flashy myself ;-) It eats memory and slows down redraws
> though.

Point taken. Though pretty is nice if you have to look at the thing for any
great length of time.

> > All this "MiNT is the anointed successor to TOS and the one true
> Atari OS"
> > routine is utter bollocks, TBH. The ST's main attraction was a nice
> easy to
> > use OS with a GUI, not a whole bunch of Unix bits tacked together (NB
>
> This is not the point either, but the fact is that Atari set a new
> standard when they released MultiTOS, especially in the AES. There's no
> question that MagiC violates this standard in many aspects (like the
> size of 3D-objects), unlike other AESes like Geneva, N.AES and oAESis.
> This is unfortunate, but not fatal as all problems can be avoided with
> properly implemented applications.

I'll bow to your superior knowledge on this one, but the violations can't be
that bad as it's possible to use some old programs with it which were
written well before MagiC was even thought of. Most of the stuff which won't
run under MagiC won't run under MiNT either. I'm excluding OS-specific apps
here.

> > latter can be extremely useful, but that isn't the point here). In
> that
> > sense, MagiC is closer to the original spirit, as it were.
>
> Both true and false. This is true if you look at how most people use
> MagiC and MiNT/N.AES. Most MagiC-users are 100% GUI-oriented with a lot
> of flashy stuff on their disks, while most MiNT/N.AES-users tends to
> like unix-shells and -stuff. But there's no problem in using MiNT/N.AES
> as a pure GUI-environment, in fact I know people who has simple
> MiNT/N.AES-setups with only [V]FAT-partitions and no unix-stuff (or
> MiNT-Net) at all, but with all the GUI-goodies most MagiC-users like.

> And vice versa, I know MagiC-users (only two, but...) who use Mupfel
> and runs a lot of GNU-stuff.

Precisely. People use the OS that suits their needs, on the whole. Which is why the whole OS war thing is largely pointless: both have their strengths and weaknesses. Frankly I'm tired of evangelists on both sides (though I reckon there are more fanatical MiNTies than fanatical MagiCians). Both OSes exist, neither is going to go away in the short term. As you've pointed out there is increasing convergence anyway. Where this becomes an issue is when software is written to only work with one system (I'm talking about general apps here, not system utilities). If it doesn't work on both these days then it's silly. Just as silly as people writing programs deliberately to not work on emulators. This is a small market, why restrict your software to an even smaller potential user base unless it really needs some specific hardware, eg DSP?

TTFN
John

--
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The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

412. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FCFB5D.A4B2F9FD@ihug.co.nz>
Source record: 72459

Hi there,

joska@nuts.edu wrote:
>
> If you're a minimalist then it doesn't matter if you use MagiC,
> MiNT/N.AES or Geneva. When you're getting more advanced is does, and
> your choice of OS will depend on what kind of user you are.

My average day on a computer is about 30 minutes if I'm lucky.
I'm afraid minimalism is the order of the day, as time to do
more is lacking. I have had Atari users suggesting to me that
MiNT is for me, yet my experience says it is not, due to the
lack of time I get to use my falcon...

> > who does not care about the operation of the computer. Why don't we
> be a bit
> > less subjective about this, and look more at objective?
>
> Indeed, why don't we? ;-)

If you are refering to me digging at people personally then you're
being unfair, as not once during this discussion have I done so...

> 1.14b is a beta-version. Actually, all 1.14-kernels should be
> considered betas.

OK. I'll bin the source code for now (I don't even have a C-compiler)
and look at what else I need to get it up and running. Mostly I need
docs to run me thru it, or an install program. Now for something
constructive, where are the best docs to explain MiNT installation?
and can I find a distribution that has an installer?

> You're not quite up-to-date, are you? I have used MagiC since 4.00, and
> even then it didn't fit on a DD-disk.

I had 4.02 which was on a DD disk, or at least the distribution I have
was...

> A lzh-archive was uploaded yesterday.

Thats good. I'm happy with LZH due to its speed and GEM shell...

> Ethernet-solutions:
> Expensive and hard to find - yes. But as I said, you own an obsolete
> computer that's not really supported anymore.

Meaning my Falcon? Shhh! You'll hurt its feelings! ;^)

> > Who is 'Atari'? I'm an ATARI user! I use an ATARI machine. Why wasn't
> > I included in the choice/decisions? I seem to get the impression that
>
> Ask ASH and Andreas Kromke...

They're just another software house, selling another software package.
They aren't Microsoft/Bill Gates, and nothing I've seen of them makes
me believe that they ever will become like that. Honestly is it the
belief of the MiNT community that they will grow into another M$?

> > either when you look at what you get for your money. Go try and buy
> > Windows98 to install on an existing PC...see if that is any cheaper!
>
> It is. Windows98 is a complete OS, and a lot cheaper than the
> MagiC/NVDI-combo (atleast for people like me who lives outside Germany).

Not here. Then again every PC software retailer in this country by and
large limits their software range to M$ titles, allowing M$ to control
to some extent the pricing...I can get NVDI/MagiC for a bit cheaper
than Win98 here...exchange rates may favour me a little also...

> No. Most MiNT-users are ordinary users, not programmers.

Most of the people involved in the discussion (in the other corner of the
boxing ring!) have been programmers. The names I have associated with a
number of prominent software titles currently available. Most of the
folks I know running MiNT dabble in programming in varied amounts...

> > What is wrong with an attractive and easy to use GUI? Is it some crime
> > that MAGXDESK is easy to use and still looks OK? MagiC for me has
>
> Who said that? Use whatever you find comfortable, but a bit of
> knowledge is always helpful if you want your critisism to be taken
> seriously.

Katherine 'suggested' that when she mentioned that there are 2 types
of Atari users, the 'Atari Corp' ones, and 'MagiCmac flashytwingy GUI
type ones' if I remember correctly. My knowledge could be better (I
do admit I'm a non-programmer!), but the basic concepts are there.

> If you had any knownledge at all about the history of AESes and
> desktops you'll understand how silly you sound now ;-)

I've owned and used Ataris right from the STf 'til now. I didn't
just jump on the bandwagon yesterday...

As I keep stating my words come from experience of using both
MagiC and MiNT. In -MY- experience MagiC makes -MY- time on my
Falcon computer just that bit easier...

...end of story...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

413. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FCFD89.B3F387A4@ihug.co.nz>
Source record: 72460

Hi there,

kellis wrote:
>
> There is a lot to say about this subject, it has started YEARS ago, and
> still keeps on as of today, I like talking about this topic as it is
> rather interesting, business/development/marketing wise. Some people might
> get annoyed by such a newsgroup thread.
>
> Who wishes to continue?

I don't wish either way. I will just say that I applaud your advocating MiNT. Obviously some Atari users feel strongly about this subject. I've tried not to, but maybe I've failed ;-/

All aside, if ever you are in New Zealand you are welcome to come talk Atari with myself or the local group. I'm sure the reception will be far friendlier than a newsgroup posting ever could be! ;^)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

414. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FCFFC6.BA59F453@ihug.co.nz>
Source record: 72461

Hi there,

joska@nuts.edu wrote:
>
> In article <37FBBD96.389032AE@ihug.co.nz>,
> J, WILKINSON wrote:
> > called TTConvertor before I could read them on POV-ray for Mac and
>
> Recent versions of NVDI (from 4.x IIRC) can read Mac-fonts as well, but
> you'll have to specify this the CPX (there a check-box, "Mac fonts").
>
> However, it might just be poorly implemented fonts. I've had problems
> with these myself, but after switching off font-checking (again the
> CPX) they worked fine.

I think -most- fonts I've converted have worked OK once TTconvertor
translates them. I still get the odd one causing mischief as you
correctly point out. Typically the troublesome ones are the ones
you -really- would like to use in Papyrus/Works! :)

Also, I live in the dark ages and only have NVDI 3.02! (must get
that upgrade one day!). Still this version of NVDI, other than
lack of support for very recent printers, does a great job...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARi Falcon030 owner.

415. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FD030C.78C814E3@ihug.co.nz>
Source record: 72462

Hi there,

David Leaver wrote:
>
> I've never complained to much to myself about the speed of CAB's
> display routines until I was directed to this site.
>
> http://homestead.com/significantnews/pav.html
>
> The page is java-infested but that's not the problem. For some reason
> it paints a full-page background colour and on my TT with Matrix
> tc1208 it paints with a single-bristle brush. Scrolling the page up or
> down is not something to be undertaken lightly.

I tried it with Netscrape 4.5 on a PowerMac and it loaded no problem
although heaps of blank page at the bottom does indicate some kind
of funny formatting issue. I did notice the expected file size was
rather enormous considering the modest amount of text and graphics
that actually were displayed, so maybe there is a file attribute
problem, where files are smaller than they say they are, and hence
CAB will wait for non-existant data...

Also, the article about Pavarotti is ridiculous!! If they think he
is going to take up pole-vaulting then they must be tripping on
something exotic! The truth is that he's going to be horizontal
vaulting with young women, not flying in the air over a suspended
fibreglass bar to come crashing down (boy would he!) on a foam
mat... ;^)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

416. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <7tja53$56k$1@SOLAIR2.EUnet.yu>
Source record: 72463

Steve <macgamer@ukonline.co.uk> wrote in message
news:1dz5wfm.1icr4rw1g6iebwN@tnt-2-80.easynet.co.uk...
> I've got various versions of TOS on floppies that I've downloaded from
> the net. How can I make these bootable? I had TOS v1.0 years ago on a
> bootable floppy, but I cannot remember where or how I came across this!
> Any help appreciated :)
>

Look at: http://piters.tripod.com/atari/tosload.htm . MultiTOS booter .

Pera

417. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939343128.25328.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 72464

Hi,

Steve Stupple <Steve@atari.org> wrote in message
news:ox28zHAfh4+3EwzB@steverosie.demon.co.uk...
> Well that's the first STE I've heard of that has the memory soldered
> directly, I have come across some SIPP memory that LOOK like that!!

ISTR that just before Atari disappeared in the UK they brought out a bunch
of cheap STEs which had soldered memory. IIRC there was some criticism in
the magazines as you couldn't upgrade them easily, so they weren't quite the
bargain they seemed at first glance.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

418. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939343130.25328.1.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 72465

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
news:37fbafee2538a03@online.be...

> Tell me how many of the MagiC user uses the Magx (or whatever that
> thing is called).

Magxdesk. It's actually very good: I've never felt the need to install a
replacement. My copy of MagiC-PC came with Ease, but I never installed it -
lack of LFN support was the main factor, but I'd used Magxdesk on the STE
for ages anyway. Tried Thing once on my MiNT setup, which was a vast
imprvement over the Atari Newdesk, but never felt the slightest urge to
install it for MagiC. Magxdesk is seriously underrated IMHO. Anyone else out
there using Magxdesk?

> I guess 90% of them are using Jinnee.

Doubtful: I'd expect more Thing and Ease users, TBH.

> Is Jinnee
> for free? The N_AES package is bundled with a registrated version
> of the excellent desktop Thing, so one doesn't need to buy a good
> working desktop like one must do with MagiC.

I'd argue that Magxdesk *is* a good working desktop, so you don't have to
buy anything else for MagiC.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

419. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939343131.25328.2.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 72466

kellis <kellis@leading.net> wrote in message
news:Pine.MNT.4.10.9910061758280.128-100000@216.199.32.53...

> Now, the fact that virtually no company in the US for example distributes
> Naes, in a way I am not surprised.
> All I see in this channel, magic, magic, and magic.

Which I suspect is more to do with your perception than reality. Though the MiNT posts are frequently cries for help from Atari people going frantic when presented with a whole bunch of Unix stuff... :->

> Yet, the thing about magic is that half of these users got a
> cracked/pirated/hacked version of magic. So at least they can try, and of
> course, never, or rarely register. (I know the names, and won't tell
> anyone, but to be honest I only know 1 "ONE" person who legitely bought
> magic).

I resent this. Especially when it's mentioned in another message in this thread that a large proportion of the N.AES users outside Germany have ripped it off. At best this is a case of pot-kettle-black.

I have BOUGHT MagiC twice (once for my STE, once for my PC), and I am not alone in having paid good money for it. You may not like MagiC, but there are plenty of people who like it enough to pay for it.

> People; if you have magic and using it, ask yourself this question again:
> "Should I register it, is magic really worth it?" I can tell you right now
> that my thoughts are: pay for it, then you'll get the feeling on how good
> a product is.

I did. Twice. It's great. It has a UK distributor, it's easy to buy. Unlike N.AES for example.

> For people consciensous/honest enough, they then might consider MiNT
> kernel with NO aes, or the free OLD/buggy multitos.

No such thing as free MultiTOS: it was commercial. AES 4.1 would have been commercial if it had been finished and released, but it wasn't.

> Few of you all have the balls to admit some of the "hidden" things, which
> totally changes the scope of such a thread.

Such as your accusation that half the MagiC users are using pirated copies? I, for one, am not. Followed by your suggestion for a "free" MiNT GUI, which is to use a ripped-off commercial AES? Hmmm...

> There is a lot to say about this subject, it has started YEARS ago, and
> still keeps on as of today, I like talking about this topic as it is

> rather interesting, business/development/marketing wise. Some people might
> get annoyed by such a newsgroup thread.

Only when reality gets submerged in MiNT-paranoia.

For the benefit of anyone who thinks I'm planted firmly on the MagiC side of this particular fence (the regulars here, including Katherine, will already know my views), I actually think highly of MiNT. It's particularly well-suited to some applications and very flexible/versatile, largely due to the unix stuff. I prefer MagiC for general use. I don't particularly like the blinkered attitude of some MiNT evangelists who seem to think MagiC is the spawn of the devil. Similarly MagiC evangelists who think the same about MiNT.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

420. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939343133.25328.3.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 72467

J WILKINSON <jwandjw@ihug.co.nz> wrote in message
news:37FBB7E2.29ECFCF@ihug.co.nz...
> Hi there,
>
> kellis wrote:

<snip>
> No they are not. I have never needed ANY of them however as MAGXDESK,
> albeit a little frugal compared to some other stuff, is fast enough
> and friendly enough for me...

Wahay! Another Magxdesk user! *does tap dance in celebration*

<snip 2>
> > 2) don't feel excluded by the fact that you are using magic, is the
> > fault to magic author/supporters whatever, not respecting Atari
> > choice/decisions. So a big gap has been created.
>
> Who is 'Atari'? I'm an ATARI user! I use an ATARI machine. Why wasn't
> I included in the choice/decisions? I seem to get the impression that
> a 'select' group of Atari users are trying to influence the direction
> the platform takes. In that way the MiNT community are no different,
> from ASH in their selling of MagiC.

This is a typical MiNTy attitude: they call ASH and MagiC for not sticking to "standards", yet rumour has it that any time the MagiC people have tried to work with the MiNT people on this they just get abuse. The word clique springs to mind. Certainly there is a rather sniffy attitude of "we write free software therefore we're better". Yawn.

> > I believe we are just 2 type of person within atari community. The atari
> > ones (atari corp) and the magicmac, flashy twingies GUI ones.

This is just propaganda. Atari only licensed MiNT so they could rush out a multitasking OS quickly as half the work was done. MultiTOS in its release form has no more functionality than MagiC (less, TBH): if you want all the unix stuff you're on your own. Atari weren't interested in the finer points of MiNT, they just used it to produce a simple multitasking OS. Pity it was so slow and buggy, but there you are. BTW Atari Corp has been dead and buried for years now. And if flashy GUIs are so bad, how come you're all using N.AES and Thing?

All this "MiNT is the anointed successor to TOS and the one true Atari OS" routine is utter bollocks, TBH. The ST's main attraction was a nice easy to use OS with a GUI, not a whole bunch of Unix bits tacked together (NB the latter can be extremely useful, but that isn't the point here). In that

sense, MagiC is closer to the original spirit, as it were.

<snip once more>
> MiNT is on a completely different tangent to MagiC, although N.aes is a
> lot like MagicDesk visibly now...is that because the authors of N.aes
> have recognised in MagiCdesk a useful and attractive GUI option?
>
> N.aes apparently is still THE gui to get for MiNT...does it seem a little
> horrid to you that your desktop appearance comes from the MagiC world?...

chuckle

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

421. Re: Phenix fits where?

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <07101999183210668l%macgod@rocketmail.com>
Source record: 72468

In article <7tj2jrmfo2@snipp.uninett.no>, Jo Even Skarstein
<joska@pingle.nvg.ntnu.no> wrote:
> It will fit nicely into the vapourware-category, together with other neat
> things like the Microbox, Hawk or Barracuda. Centek/Class 4 is the
> European equivalent to Wizztronics.

<wrings out shirt and jeans> Yikes! Dripping with bitterness, are we?
:)

Derek

422. WTB: atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: brian <brian@tash.net>
Message-ID: <7tjta9$sg8$0@209.151.202.9>
Source record: 72469

email me with what ya got and setup and condition and price...

thanks.

423. Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7tk1talv1@nnrp1.deja.com>
Source record: 72470

In article <37fd06d8$0$10070@znews.zetnet.co.uk>,
peter.slegg@zetnet.co.uk (Peter Slegg) wrote:
> Hi Johan and Patrice,

Hi too...

> I downloaded version 0.5 a couple of days ago but I am not having
> any luck getting this VDI version working on the Milan.
> It crashes the entire system. I tried booting with a leaner set-up
> even booting into TOS instead of MultiTOS but it makes no difference.

It seems the Milan (and maybe the Hades) do not like hardware access to
keyboard. I will have to disable it on machines different from TT and
Falcon. It meens that it will be only a demo if you can not play :-(.

The VDI version should work on Atari Falcon and Atari TT with graphic
card (and Falcon without graphic card in TrueColour mode). Anyone has
tested it (in 15,16,24 bits mode) ?

To be compatible with all Atari with at least a 68030 is on my todo
list, but I do not know when it will be done...

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

424. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tk9i1$6g2$1@nnrp1.deja.com>
Source record: 72471

In article <939343133.25328.3.nnrp-14.9e985e5c@news.demon.co.uk>,
"John Whalley" <news@whalley.demon.co.uk> wrote:

> Wahay! Another Magxdesk user! *does tap dance in celebration*

Oh my God, there's two of them...

> This is a typical MiNTy attitude: they call ASH and MagiC for not
sticking
> to "standards", yet rumour has it that any time the MagiC people have
tried
> to work with the MiNT people on this they just get abuse. The word

"Rumour" is the correct word here, none of the MagiC-developers
participate on the MiNT-list. Also, many of the members on this list
use both MiNT and MagiC, and believe me - MagiC-compatibility *is* an
issue.

The latest N.AES-version is supposed to support the MagiC-specific AES-
objects and I've also heard rumours that it has Wdialog-functionality.

MagiC is also getting more and more MiNT-compatible so obviously this
is not two separate worlds.

> springs to mind. Certainly there is a rather sniffy attitude of "we
write
> free software therefore we're better". Yawn.

The Slashdot-syndrome? I haven't seen any of that (yet), but it might
happen...

> buried for years now. And if flashy GUIs are so bad, how come you're
all
> using N.AES and Thing?

Kellis actually has a point here... I'm not saying that flashy stuff
are bad in itself, but very often it compromises stability and
functionality ("Active Desktop" anyone?).

One of the things I noticed when I ported Taskbar to MagiC (OK, it
will be released someday, I'm just a bit tired of this project right
now) was that all the new MagiC-users requested things like icons,
titlebars, bitmapped buttons etc., something that never was an issue
when it was N.AES-only. Ofcourse, I implemented some of these things as
I like it flashy myself ;-) It eats memory and slows down redraws
though.

> All this "MiNT is the anointed successor to TOS and the one true
Atari OS"
> routine is utter bollocks, TBH. The ST's main attraction was a nice
easy to
> use OS with a GUI, not a whole bunch of Unix bits tacked together (NB

This is not the point either, but the fact is that Atari set a new standard when they released MultiTOS, especially in the AES. There's no question that MagiC violates this standard in many aspects (like the size of 3D-objects), unlike other AESes like Geneva, N.AES and oAESis. This is unfortunate, but not fatal as all problems can be avoided with properly implemented applications.

> latter can be extremely useful, but that isn't the point here). In
that
> sense, MagiC is closer to the original spirit, as it were.

Both true and false. This is true if you look at how most people use MagiC and MiNT/N.AES. Most MagiC-users are 100% GUI-oriented with a lot of flashy stuff on their disks, while most MiNT/N.AES-users tends to like unix-shells and -stuff. But there's no problem in using MiNT/N.AES as a pure GUI-environment, in fact I know people who has simple MiNT/N.AES-setups with only [V]FAT-partitions and no unix-stuff (or MiNT-Net) at all, but with all the GUI-goodies most MagiC-users like. And vice versa, I know MagiC-users (only two, but...) who use Mupfel and runs a lot of GNU-stuff.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

425. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tk9rb$6id$1@nnrp1.deja.com>
Source record: 72472

In article <Pine.MNT.4.10.9910080043280.80-100000@rakastaja>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On Thu, 7 Oct 1999, Martin Nightowl Byttebier wrote:
>
> > Once the new version is on the market you can alwyas try to
> > get a copy from AG Computertechnik.
>
> ...who never replied to any of my emails, even after Bernd Erbert
> told them I was trying to reach them.

Hm, I mailed Axel Gehringer about some ethernetcards yesterday, and I
got a reply just a few minutes ago.

Btw. he has some BioData, PAMs and Riebl ethernetcards in stock, but
they're terribly expensive (179 EUR). I know they're hard to find, but
honestly, I'm not *that* desperate for a ethernet-card...

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

426. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <$AJpPEAm2Z$3EwLn@steverosie.demon.co.uk>
Source record: 72473

On Thu, 7 Oct 1999 at 22:33:17 a message from Phantomm was created on
the subject of MegaST Keyboard to Falcon.
>
>Interesting, Never knew there was a keyboard layout difference between
>US and UK keyboards. Learn something new everyday. :)

I presume that keyboards for other countries will be different to cater
for the various currencies.

>
>Anyway, regarding using the Mega ST keyboard with the Falcon mother
>board. What I'm doing is recasing my Falcon into a Light House Tower.
>I don't have any type of replacement keyboard case for the Stock
>Falcon keyboard.

I have a Lighthouse Tower and have been assured that the standard Falcon
keyboard will fit in the external case that comes with it.

>
>I do not want to remove anything from the Mega ST computer case.
>I still want to be able to use it. I have a extra Mega ST keyboard.
>However I do need to use the Mega ST keyboard case
>with either the stock Mega ST keyboard or with the Falcons
>stock keyboard placed into the Mega ST keyboard case.
>Whichever would be easier to connect to the recased Falcon.

The Mega STE keyboard IS different from the Mega ST1/2/4 keyboard!

>
>My first thought was to cut off the Telephone type keyboard plug
>from the end of the Mega ST keyboard cable. And then replace that plug
>with the keyboard to motherboard connector from the Falcon. But since
>all the wires except for one are black on the Falcon side. I do not
>know how to wire it up properly. This is what I was asking about when
>I ask for info on how to wire it up correctly.

That's a little severe for me! Personally I would try and get another
cable and experiment with that before that then allows you to refit the
original cable when needed.

>
>The other way would be to put the Falcons stock keyboard into the
>Mega ST keyboard case if it will fit and to lengthen the wires one
>at a time on the keyboard to motherboard connection plug.
>This is the way I'd prefer doing it.
>But I don't know if there would be problems with signal loss if
>I lengthen the wires. I have a CT2 v.B Falcon if that makes any

>difference about possible keyboard signal loss.
>

The wire on the Mega's keyboard are longer than those on the ST or
Falcon so you shouldn't have too much of a problem as they aren't as
sensitive as SCSI... are.

>I'd like to have at least 3 feet of sometype of keyboard cable.
>So that I can use the keyboard away from the light house tower case.
>

That's the distance I have with my Tower & Desktopper and I've not
experienced any problems.

>When replacement keyboards are used with recased Ataris, especially
>Falcons, What kind of keyboard cable is used and how long are these
>cables?
>

As I mentioned above, I thought the external; keyboard casing came as
standard! I find it pointless putting the motherboard in a case if you
can't use the keyboard!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

427. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wg6q3IAo6Z$3EwJP@steverosie.demon.co.uk>
Source record: 72474

On Fri, 8 Oct 1999 at 00:01:22 a message from John Whalley was created
on the subject of STE soldered memory question.
>ISTR that just before Atari disappeared in the UK they brought out a bunch
>of cheap STEs which had soldered memory. IIRC there was some criticism in
>the magazines as you couldn't upgrade them easily, so they weren't quite the
>bargain they seemed at first glance.
>
>HTH
>John

That figures! I did come across an STE that couldn't use the 2nd memory
banks for upgrading. According to, I can't remember his name now!!!!,
this chap that does/did Atari repairs etc. in Hucknall, Atari did some
prototype motherboard and released them before thoroughly checking them
out.

If anyone reading this has one of these machines, I do have an upgrade
board that will upgrade you to 4 meg.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

428. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <2AWr$PAa9Z$3Ewqy@steverosie.demon.co.uk>
Source record: 72475

On Thu, 7 Oct 1999 at 19:11:01 a message from Chris Swinson was created
on the subject of Stafford Show.
>
>Bob King <robert.king@patent.gov.uk> wrote in message
>news:37FCD963.4341C5B9@patent.gov.uk...
>> How about all of us 'groupies' who are going to Stafford on 13 Nov.
>> wearing a name tag. Perhaps an Atari logo or even one of a web page
>> could be incorporated or perhaps some one could design one. Just a
>> thought. Nice to put faces to names "You look much taller than you
>> write"!!!
>>
>> Bob King
>
>Sounds a great idea, lol, I'll be there :)
>
>Chris

I can't AGAIN, blummin' kids:)

When I can actually go to my FIRST show, I'll probably be grey, bald and
in a box!!!! Hmmm, that gives me an idea:)

ATB
Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

429. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7tk6c5$8es@newstoo.ericsson.se>
Source record: 72476

```
In article <7tk1ta$lv$1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> writes:
>In article <37fd06d8$0$10070@znews.zetnet.co.uk>,
> peter.slegg@zetnet.co.uk (Peter Slegg) wrote:
>> Hi Johan and Patrice,
>
>Hi too...
>
>> I downloaded version 0.5 a couple of days ago but I am not having
>> any luck getting this VDI version working on the Milan.
>> It crashes the entire system. I tried booting with a leaner set-up
>> even booting into TOS instead of MultiTOS but it makes no difference.
>
>It seems the Milan (and maybe the Hades) do not like hardware access to
>keyboard. I will have to disable it on machines different from TT and
>Falcon. It meens that it will be only a demo if you can not play :-(.

It do not work on my Hades 060 :-(

/Erik Hall
```

430. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Joel Chappel <joel.chappel@NOSPAM.free.fr>
Message-ID: <GrhL3.2257$FP2.140915834@nnrp1.proxad.net>
Source record: 72477

Robert Schaffner <doitarchive@atari-computer.de> a crit dans le message :
1dzb2va.1gpbxt8nv9q18N%doitarchive@atari-computer.de...
> Ted Parrett <tparrett@fast.co.za> wrote:
> Try cab ovl from oliver booklage, latest relase is 5.58, works fine.

```
Jesus ! I've downloaded v5.57 yesterday and v5.56 last week !!! He's now
releasing everyday !
```

431. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7tkbsb$7ul$1@nnrp1.deja.com>
Source record: 72478

In article <37FCFB5D.A4B2F9FD@ihug.co.nz>,
J, WILKINSON wrote:

> docs to run me thru it, or an install program. Now for something
> constructive, where are the best docs to explain MiNT installation?

Actually, they all suck if you're not used to read technical documents... Take a look at http://www2.gol.com/users/oskelton/mint.html, a MiNT-newbies attempt to install and configure MiNT/MultiTOS.

(Please note that the author's assumption that STiNG is not MiNT-compatible is wrong. STiNG works fine with MiNT, but not with the AES 4.1-beta from Atari. With any other AES there's no problem with STiNG.)

> and can I find a distribution that has an installer?

MultiTOS? ;-) Now that's an idea, take the original MultiTOS-distribution, replace the kernel and AES and you'll have a pretty good newbie-distribution. It comes with an installer and everything.

Btw. my copy of AES 4.1 seems to be corrupt, it crashes with a bus-error whenever I try to launch applications. Does anybody know where I can find a binary that definitely works?

> > You're not quite up-to-date, are you? I have used MagiC since 4.00,
and
> > even then it didn't fit on a DD-disk.
>
> I had 4.02 which was on a DD disk, or at least the distribution I have
> was...

Only HD here, and I remember that it was a real pain to install it on my STE back in '95 since I had to split it into two disks. A common problem with all ASH-software btw., but I really don't expect DD-support these days.

> Thats good. I'm happy with LZH due to its speed and GEM shell...

I like it too, but the shell is getting outdated now. E.g. it doesn't work properly with high/truecolour-modes.

> > Ask ASH and Andreas Kromke...
>
> They're just another software house, selling another software package.
> They aren't Microsoft/Bill Gates, and nothing I've seen of them makes
> me believe that they ever will become like that. Honestly is it the

Really?? Take a look at their pricing-policy, which favours MagiC-users.

> belief of the MiNT community that they will grow into another M$?

They can never do that, since the market for commercial Atari-software
is declining. They do their best though ;-)

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

432. More Atari! FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7tkb86nmr1@user2.teleport.com>
Source record: 72479
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. We meet the 2nd Tuesday of each Month. Our Next meeting will be Tuesday, October 12th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop & Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

433. ATTN: Atari Meeting in Portland, Oregon. USA

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7tkboc$o6a$1@user2.teleport.com>
Source record: 72480
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or
atari@benjamin.net instead of NewsGroups as I don't regularly check
NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. We meet the 2nd Tuesday
of each Month. Our Next meeting will be Tuesday, October 12th, 7 pm
at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get
together with other Atarians. Make friends, meet new people, maybe find
an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere.
Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!
--
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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

434. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <37FDC187.15F5EB4B@patent.gov.uk>
Source record: 72481

To butt in, I run GEMGS on my Falcon. The only PDF I haven't got to decode/display (full colour)/print is the german DALayoutTC Manual and that is faulty as reported by Adobe Acrobat. If you like I will send you my complete package, bearing in mind you have to set paths and you may have to set the envir. variable.

Bob King.

Peter Slegg wrote:
>
> Hi Derryck,
>
> What am I likely to be doing wrong with Ghostscript. I have installed it
> straight out of the archive but every PDF file I have tried either crashes
> the App or just produces a window with a black background. Any suggestions ?
>
> Peter
>
> On 4 Oct 1999 09:43:10 G, Derryck Croker wrote:
> >Phantomm said:
> >
> >>I have had a version of Ghostscript installed on my Falcon and it worked very well
> >>once I got it setup correctly. The Speed wasn't bad either on the stock Falcon if
> >
> >You'll find that the latest version is much easier to install. Some folk went so far
> >as to go into earlier versions of the GS binary with a disk editor to change the
> >default drive - however, the true secret was (IIRC) to have the partition
> >assignments set up in the GEM environment, using an Auto folder prog to install this
> >if it wasn't already supported.
> >
> >>ran in plain TOS 4.04 16color mode. Nice program and worked with all the PDF files
> >>I tried with it. Can be a bit hard to get it setup. And takes awhile to get the
> >>hang of using it.
> >
> >If truth be told not all PDF files can be read, but you'll have better luck with
> >this version than older ones, as it has the most uptodate PDF reader.

435. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tkio8$c6c$1@nnrp1.deja.com>
Source record: 72482

In article <37FCC0B7.8A90C52D@cfc.dnd.ca>,
macdonald@cfc.dnd.ca wrote:
>
> well there you go!
> my problem q-funq is the poor programmer. Here a programmer has
written
> a nice AES, and his 'dealer' hinders/disables distribution.
> If I was the
> programmer then I would not be interested in having woller distribute
my
> program outside Germany.

But it could be a lot of work for a programmer to organize different distributors for his/her program. A global distributor which makes deals with local distributors saves therefore a lot of work. I certainly don't want to sign 6 different papers with 6 different distributors.

Ok, back to the topic: Maybe the n.AES programmer is not aware of the problems people have with Woller outside Germany? I guess he has an email address so you should write to him.

At least I wasn't (with HPP) until I got an email from a customer.

Greetings,
Matthias

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436. The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tkcmj$7m73@news.ajou.ac.kr>
Source record: 72483

Some of you may remember using Oasis with PPP to finally get our
Ataris on the Net.

The first and last version I used was version 1.35E.

Now I remember that there were some Folks that were Beta Testing
Oasis 2.05 maybe even 2.10. And I did get some e-mail from a
few Beta Testers here in the US that said it was working well.

If there are any folks out there that were Beta Testing Oasis,
let us know about how it worked and etc.

For some reason the development of Oasis has stopped afaik.

What I'd really like to know is if any versions of Oasis after
version 1.35E worked with PPP?

I've tried to set up version 2.05 and never had any luck.
But it sure did look nice. I've seen nothing so far that has
the look and feel of Oasis. Even though we have some decent
Net software now.

I've seen that NOS has been updated?? Isn't NOS part of
the ole Oasis package?

Maybe someone can bring me uptodate on some of this.
I'd really like to get Oasis up and running again even if its
the ole 1.35E version. Can this updated NOS be used with v.1.35E?

Is there any way one could use STinG with any of the later versions
of Oasis to get a working Oasis PPP setup?

And if the programmer(s) of Oasis never intend to start working on
the Atari version again, Maybe someone should pick it up where
they left off. I'd really like to see it come about as it looked
like alot of work went into making it.

Any Info on this is much appreciated.
phantomm@kih.net

437. External High Density Floppy Drive on TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7tkj2m$cg1$1@nnrp1.deja.com>
Source record: 72484

Hi

I would like to add a high density external floppy drive to a TT (the internal drive is High Density, can I replace the double sided drive in its external case with a PC high density one, or does it have to be of a special kind, do I need to make any changes to the TT? Any advice would be greatly appreciated.

Many thanks

Paul

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438. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tkk96$d84$1@nnrp1.deja.com>
Source record: 72485

In article <37FBB7E2.29ECFCF@ihug.co.nz>,
J, WILKINSON wrote:
> kellis wrote:
> >
> > *) If you've grabbed Freemint 1.14 last night, I would imagine you would
> > have gotten something a little more recent, Like 1.15.3 (for example).
>
> ...and where might I find this? 1.14.7 was the most recent found by
> going over most of the better ftp sites (funet, lip6.fr etc...)
>

Try Frank Naumann's site:
http://www.cs.uni-magdeburg.de/~fnaumann/

>
> N.aes apparently is still THE gui to get for MiNT...does it seem a little
> horrid to you that your desktop appearance comes from the MagiC world?...
>
Why from the MagiC world? Both "borrowed" the look & feel from the Mac (look at MagiC6 - I first thought it was a mac emulator ;-)). But at least you'll be right at one point: n.AES is going to support MagiC's extended objects - but that's only important for programmers.

I like both systems a lot and have nAES 1.2 and MagiC6 on my HD. I had however some problems with the free GUIs.

Greetings,
Matt.

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439. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <380e3fe2.17991001@news.easynet.co.uk>
Source record: 72486

On Wed, 6 Oct 1999 22:19:02 +0200, doitarchive@atari-computer.de
(Robert Schaffner) wrote:

>
>> I can't let that go without putting the other side of the story. I've been
>> beta-testing and translating ASH Software for years and they've alway been
>> helpful and responsive. I usually meet them at shows in Germany and always
>> look forward to chatting with them about new projects. They're probably
>> thinly stretched on the support side - like any company trying to survive in
>> this market.
>
>Agree.
>
>No new software authors, no new software from ASH.
>They doasnï¿½t build software, they sell only.
>Realy simple.

Yes really simple. They sell only, they do NOT support.

What use is that??

Regards Andy T

440. Re: Hades and ATI Rage PRO? (Also VDI b

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <380f4086.18154737@news.easynet.co.uk>
Source record: 72487

On 06 Oct 1999 20:08:32 GMT, lais@zetnet.co.uk (Shiuming Lai) wrote:

>
>By all means promote your own work which is not done for profit.
>However, if you were to put a professional price on the time you
>spent, you would end up with the same "high" cost per unit if not
>even more. That is the point, since you are comparing price
>differential.
>

Thats the reason that Atari's have gone from power without the price
and totally reversed the situation. Excessive pricing IMHO.

But I don't really care now I tried when I could and I no longer can
it's just too late.

Regards Andy T

441. FaST Club Offers and Stock List

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <7tki01$g41$1@plutonium.compulink.co.uk>
Source record: 72488

For the benefit of anyone who doesn't see our ad's in STA and AC here's
the latest stock list and Special Offers on our Atari software.

==========
SPECIAL OFFERS

Gemulator

Gemulator version 5 Everything you need to run Atari software under
Windows on a PC. Includes the FaST Club PD and Shareware library
as supplied on FaST Club CD#3. (RRP: £39.95) *NEW* £19.95*

SoftMac plus Gemulator Everything you need to run Atari and Macintosh
software under Windows on a PC. No longer needs Apple ROMs
- now uses ROM image files. (RRP: £119) *NEW* £99.00*

Upgrade to Gemulator 98 version 5 with UMICH Atari archive (CD) £3.95
Upgrade to SoftMac *NEW* £79.00

Software Offers
Home Page Penguin: the easy way to make web pages on an Atari. Now
available in English with a printed manual (£14.95)*NEW* £8.95*

Positive Image 2: professional painting and retouching (£24.95) £12.95*

Positive Image 2 plus Imagecopy 4.1 (£49.90) *NEW* £19.95*

Easy Text Pro: DTP for all £ lots of great features (£19.95) £9.95*

EZ Art Pro plus Degas Art Tutorial: great paint package (£19.95) £4.95*

Easy Stitch: cross stitch design package (£9.95) £4.95*

Family Roots: complete genealogy package (£9.95) £3.95*

Collection #1: Positive Image 2, Easy Text Pro, EZ Art Pro, Degas Art
tutorial, Easy Stitch and Family Roots. (3.5£ disks) £24.95*

Collection #2: Positive Image 2, Easy Text Pro, EZ Art Pro, Degas Art,
Easy Stitch, Imagecopy 4.1, Fontkit Plus, and Family Roots. (CD) £19.95*

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Floppyshop Gold: 1, 2, 3, 4, 5, 6, 7, DTP, Select. (£12.95 ea.) £5 ea.*

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- C-Font - disc
- Catalogued Clip Art - •8.95
- Easy Stitch - •9.95
- Easy Text Pro - •19.95
- EZ Art - •6.95
- Family Roots - •9.95
- FastCopy Professional - disc
- Fontkit Plus 4 - •24.95
- Fonty - •7.95
- Fontpac Plus - •4.95 ea
- GDOS and FontGDOS - •2.95
- Gemulator 5 - see Special Offers
- Gemulator 6 - discontinued - see SoftMac offers above
- Imagecopy 2 - •14.95
- Imagecopy 4.1 - •14.95

- Imagecopy 4.1 upgrade - £9.95
- Intr. Machine Code - £8.95
- Key Master - £3.95
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- Mastering Calligrapher - s/o
- Mouse Master - disc
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- STC Calamus Fonts - £4.95 ea
- Strip Cartoon - disc
- Textstyle - £8.95
- TypeWrite Clip Art - £6.95 ea
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- Ultimate Virus Killer - £9.95
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- X-Change - £9.95
- X-Debug - £14.95

- Disk Box (40) - £2.50
- Disk Box (80) - £3.50
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- Disks - 3.5£ DSHD - £3.95
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- STE 2MB u/g - new price! - £2.95
- STE 4MB u/g - new price! - £4.95
- Slimpak disk boxes (4) - £2.95
- SVGA Cable - £14.95

==========

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Please allow five working days for delivery.
==========

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Tel. 0115-945-5250 ~ Fax. 0115-914-0545
stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub
---

442. Atari Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <7tkit8$b93$3@uranium.btinternet.com>
Source record: 72489

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

443. Re: External High Density Floppy Drive on T

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <LLkL3.7463$eM4.533419@typ11.nn.bcandid.com>
Source record: 72490

On 8 Oct 1999 11:03:56 G, paul_matthews@yahoo.com wrote:
>Hi
>
>I would like to add a high density external floppy drive to a TT (the
>internal drive is High Density, can I replace the double sided drive in
>its external case with a PC high density one, or does it have to be of
>a special kind, do I need to make any changes to the TT? Any advice
>would be greatly appreciated.
>

I replaced the DSDD drive in a Golden Image external drive with a high-density drive. The original DDDS drive and replacement high-density drives were both Teac drives. I've used this drive on a Mega Ste and now on a TT. It's been working great for several years.

444. Recasing TT in a PC case

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: paul_matthews@yahoo.com
Message-ID: <7tkpjkgrb1@nnrp1.deja.com>
Source record: 72491

Hi

Has any of you recased your TT in a PC case? Was it easy? Did it make a big difference? How did you sort out the power supply? etc. et. What was your experience. Any advice or help would be greatly appreciated.

Paul

Sent via Deja.com http://www.deja.com/
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445. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7tl0pt$h4j$1@nyheter.chalmers.se>
Source record: 72492

In article <199910072211.a46262@wun.maus.de>,
Ekkehard Flessa <Ekkehard_Flessa@wun.maus.de> wrote:
>Hallo Patrice!
>
>
>PM>- VDI display for the three games (thanks to Johan Klockars for his
>PM>routine).
>
>This won't work on my Milan :-)

Actually, it most likely does (I can't see why it shouldn't). The VDI
version I have of v0.13 works just fine in the normal Falcon 8 bit
(funny picture due to the lack of c2p) and 16 bit modes.

The game probably just never gets that far on your machine...

>The Program proceeds as far as "HU_init: Setting up heads up display", and then
>the entire machine hangs. I have to push the reset button, nothing else will
>work :-(

I've heard about this via email and my guess is that the problem is the
interrupt routines that (I suppose) are still used for the keyboard etc.

If that is indeed the case it should be possible to write things in a
more 'friendly' way. Perhaps even using the VDI/AES.
I'm going to take a look at it.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

446. Re: Recasing TT in a PC case

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tl2nj$6r8$1@snipp.uninett.no>
Source record: 72493

paul_matthews@yahoo.com wrote:

> Has any of you recased your TT in a PC case? Was it easy? Did it make a

I did it recently. It's quite easy if you have some basic tools.

> big difference? How did you sort out the power supply? etc. et. What

I did it because I wanted everything (two harddrives, CD-recorder, TT) in
one case. I used an ATX miditower, and the conversion was actually quite
straightforward. The PSU was a bit problematic though, but when I found
the *correct* pinouts I converted it in less than 30 minutes.

If you're interested in details, please mail me.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

447. emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-08 00:00:00 UTC
From: Carlos Pitt <armandi@tin.it>
Message-ID: <7tl1jl$7qe$1@nslave1.tin.it>
Source record: 72494

I 'm trying winSTone..... is a good emulators,

but I read that is possible run on modern PC, ST emulators,
that run very fast, and its has a fantastic graphics (for the Atari ST
family)
as 640x400 with 16 colours or more.

With WinSTon I use my PC as I normal ST and don't as a ST very fast, with
powerful graphics.

Help me.

Carlo armandi@tin.it

448. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7todkrnku1@snipp.uninett.no>
Source record: 72245

G Greenway <augeas@elis.demon.co.uk> wrote:

> with ease of installation. KGMD and KEMD were great, but aren't they a
> little long in the tooth by now ? What's needed is a new distribution with
> the latest kernal, GCC and other GNU tools and X11. -Bolt on the latest

Have you checked out SpareMiNT? It doesn't bootstrap (yet), but it use rpm
(RedHat package manager) so it's very easy to install/remove packages.
http://sparemint.atari.org IIRC.

> universal either, perhaps a minimal floppy distribution could be set up
> for standard STs ? Postal P.D. libraries never seem to cover this sort of

Right now I'm putting together a "MiNT for newbies" distribution, which
contains the latest kernel, the last AES from Atari (pretty good for a
freebie) and some tools. It use GEM-Setup so it should be quite easy to
install.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

449. Hades+RagePro help please

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <37ffbfb3$0$25062@news.zetnet.co.uk>
Source record: 72246

Hi Gang!

Months of being unconnected meant I've had to wade through hundreds of articles to catch up with you. Very interesting and educative, too.

However, I've acquired a Hades 060 with the RagePro card, but am having great difficulties. It worked fine at first, but now will not boot up properly: I can only get the TT mono hi-rez. I've got System Solutions racking their brains for a solution, to no effect yet.

Meanwhile, I'm using this old TT (repaired and re-geared!). I would love to read other Hades-users' ideas and solutions, if any.

Thanks in advance,
Charles.

450. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939513240-624176AEicMi@post3.tele.dk>
Source record: 72247

```
>From: vdjole@EUnet.yu (Djordje Vukovic)
>Date: 9 Oct 1999 09:51:45 GMT
>
>
- snip -
>
>In my opinion Mega ST keyboard is of a superior quality when compared to Falcon
>or the plain ST keyboard.

IIRC,- that was because the Mega ST/TT keyboard was made by Cherry.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/
```

451. Re: STACY 4 CMOS Loss/HD Failure?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19991009194925.23971.00000118@ngol08.aol.com>
Source record: 72248

In article <7sopkgfja1@news1.fast.net>, "Dr.Matrix" <drmatrix@hotmail.com>
writes:

>I have a STACY 4 that has been working fine for many years. Yesterday, I
>turned it on and the hard drive failed to boot up. Could this be a CMOS bios
>loss? Is there a battery to replace? Where do you find it and how to
>replace? Once replaced, how do you restore the original settings to get back
>to hard drive? Any help would be greatly appreciated. Thanks to anyone who
>will help.
>

Hi

Sorry it took so long to answer but I was hoping that someone with more
expierence would answer. It sounds to me like a HD failure have you tried
booting from floppy? My first step would be to boot from a floppy with your HD
drivers on it this should tell you if the HD is useable. If the HD is dead you
will need a SCSI HD 1" high with parity disabled (or you will need to make a
parity generator), and ID #0. If you require detailed instructions on
dismantling the STacy I can provide them for my "keyhole" method, others can
provide you with another method.

If it is not the HD the battery is mounted on the motherboard just behind the
cartridge port. You will need to dismantle the machine and have a soldering
iron handy to replace it. As for how to reset everything I am afraid that I
can't help there as I have not needed to do it yet.

Hope that this helps.

Stephen Davis
steamer954@aol.com

452. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910091146.a64885@su2.maus.de>
Source record: 72249

Hallo Jeff,

JA>Upon reading some FAQs and web pages, I came to the conclusion that
JA>this is a TT RAM board. Am I Correct?
in my TT, the RAM beneath the hard disc is ST-RAM. The TT is to be found "more left", between the floppy drive and the AC/DC unit. But as my TT has a different revision (no daughter board, no metal cage, just painted red inside), you may be right.

JA>Now, when I boot the system, it reports having 4 meg ST RAM but no TT
JA>RAM.
But that seems to prove my suspicion right.

JA>Is the computer not detecting the daughterboard or something? I
JA>apologize for my lack of experience (this is my first high-end Atari).
I think, your TT is all right. It may run without any TT RAM, but with no TT RAM it won't.

If I'm not wrong, all TTs came with 2 MB ST RAM on board, and there are extension cards with 2 or 8 megs, which gives 4 (your case, I think) or 10 megs.

Peter

453. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910091149.a64886@su2.maus.de>
Source record: 72250

Hi Oliver,

OS>Of course, running TOS 1.06 on a TT results in a loss of the specific
OS>TT features of TOS 3, but it works
interesting! Is there a TOS younger than 1.04 to be loaded from a
floppy disc?

Peter

454. Re: Hades and ATI Rage PRO? (Also VDI b

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910092100.a46345@wun.maus.de>
Source record: 72251

Hallo Johan!

JK>My problem with this is that it seems an 'artificial' way of
JK>motivating the high price. Having the 'BIOS software' in an auto-
JK>loaded .PRG would only have delayed that fall-back mode a second or
JK>two on boot-up (and you could have it on a floppy for emergencies).

On my Milan, things are even better: Basic Support for the S3 graphics card is
included in the ROM.
And as the Milan's ROM is a flash type, updates are possible to support other
cards.
So, no modification to the card itself is necessary.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

455. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910092110.a46346@wun.maus.de>
Source record: 72252

Hallo Johan!

JK>I've heard about this via email and my guess is that the problem is
JK>the interrupt routines that (I suppose) are still used for the
JK>keyboard etc.

That's what PM wrot here, too.

Seems to be so, as even the control-alt-shift-del combination doesn't work, so
something becomes really messed up :-(

JK>If that is indeed the case it should be possible to write things in a
JK>more 'friendly' way.

That would be great :-)

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

456. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910090000.a51429@lu.maus.de>
Source record: 72253

Hello brian,

b> what is the AJAX chip???
The successor of the original ST floppy controller. Allows to connect and
use
1,44 MB floppies.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

457. what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <3800a44e.0@news.pacifier.com>
Source record: 72254

b> what is the AJAX chip???

I belive its a chip replacement so you can replace the 750 Kb floppy drive
with a 1.44 Mb floppy drive.

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

458. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910091958.a25570@kr.maus.de>
Source record: 72255

Hi!

JES>I don't know how Woller is regarded in Germany, but I haven't heard
JES>on one single satisfied non-German customer.

Woller Systems has a high reputation in Germany and I personally never had
problems getting the stuff I ordered from them.

Regards,
Jan

459. Re: Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910091954.a25569@kr.maus.de>
Source record: 72256

Hi!

TTS>About a year ago I was messing with the port of DOOM (badmood) and
TTS>was not too impressed.

Well, Bad Mood really has a highly optimised engine and what Bad Mood achieves
on a standard Falcon is impressive.

Regards,
Jan

460. repeated files on HD ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <7tlte2$tb8$1@news6.svr.pol.co.uk>
Source record: 72346

Helpppppppppppppppppppppppppp

due to a "minor" (lol) programming bug, lol, I've ended up with 20 files
all with the same file name on my drive, and I can't for the life of my
delete them, no scan programs will detect it and its driving me around the
twist, can anyone pleaseeeeeeeeeeeeeeeeee help ?

thanks
Chris

--

chris-swinson@mega-disczine.freeserve.co.uk

www.mega-disczine.freeserve.co.uk

461. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tm0j1cgb1@snipp.uninett.no>
Source record: 72347

atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:

> Since I already use Geneva, I'll try that. I know I've got 1.14 MiNT
> about here somewhere -- suggestions for where 1.15 might be found,
> preferably the LZH version I read about here?

I believe there are zip or lzh-archives somewhere. However, I almost
exclusively use tar/gzip so I don't know *where*. If you can't find it
just send me a mail and I'll send you the latest kernel.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

462. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tm0oecgb2@snipp.uninett.no>
Source record: 72348

atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:

> There is also a free version of Gemulator that I found very easy to set

I can recommend this. I use it at work (on a 500MHz P3 with 192Mb RAM) to
run QED and LZH-Shell, and it's really, really fast. According to
GEM-bench it's 70 (!) times faster than my TT, although I doubt that it
is very fast and quite compatible.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

463. SV: CUBASE dongle compatibility???

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <4gwL3.919$KV3.2215@nntpserver.swip.net>
Source record: 72349

Hi,
The keys aren't different in any way if they're for the same version of Cubase, so don't worry.
Getting a Midex? Good thing you have the original program with the cartridge then - I haven't seen a single cracked version that worked with the Midex...
Seems like you won't have to pay very much for your upgrade, since you're getting a dongle as well - lucky you :) You just have to find someone who has the original 3.x disk, so you can copy it.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

amfreq <metzl@execpc.com> skrev i diskussionsgruppsmeddelandet:37fe60ff$0$79675@news.execpc.com...
> It's black....now regarding are the keys universal or specific to the progam
> disk it came with??? I think i'm gonna pick up a midex + and the guy who's
> selling it is telling me it's coming with a manual for 3.0 and THE DONGLE
> for it(it's RED too).....but he says there's no disks for it......the atari
> i guess he got passed may have cubase loaded on it and if so i might be in
> luck, but being as he's never used an atari before(i'm guessing by his use
> of the word ignorance)i'm not to hopefull there's even a hard drive......but
> if not would this dongle be of any use to me??? I am not gonna pay the
> exhorborant prices some of these places are asking for the later versions of
> cubase......300 is what i've seen or somewhere around there.....thnx
> alot for the response
>
> -christian
>
>

464. Re: Zetnet high speed link

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <37fe9be6$0$25058@news.zetnet.co.uk>
Source record: 72350

> >
> Hi John,
> If you mean the digital (V90) lines by 'high speed', then the answer is
> that a number of people are doing so with both STiK2 and STiNG.
> Mail me if you want copies of scripts etc.
>
> ATB
>
> Jim
depending on what Atari you may also need a hardware mod

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

465. Re: Notator

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <37fe9dbc$0$25063@news.zetnet.co.uk>
Source record: 72351

Rocco Flores Oneto <rocco@blockbuster.com.pe> wrote in message
news:7thpmt$nf1$1@ucayali.unired.net.pe...
> I'm still using my Atari 1040Ste expanded to 4Mb for sequencing. I've been
> using Cubase 2.0 for years, but i'm gettig a little bit bored with it.
Does
> anyone know where or how can I get or Exchange something like Cubase 3.0
or
> E-magic Notator. ???. I've other musician oriented software for ST
> trade...(MasterTracks, Band in a Box, 24Track, Omnibank, SynthWorks for D
> series, U-110, DX-7 editors, Guitarrist, The Ear, etc..).
>
>
> Thanx...
>
>
>
>
one Very big factor on where or how you can get these is the country that
you live in for instance in the UK it is possible to buy a new Cubase but in
Panama it might be a bit difficult

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

466. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <9wjpjGAO0p$3EwJq@steverosie.demon.co.uk>
Source record: 72352

On Fri, 8 Oct 1999 at 23:50:08 a message from brian was created on the
subject of what is a Ajax chip?.
>what is the AJAX chip???
>
>im new to alot of the ST stuff... so...
>
>please enlighten me.

I thought it was a greasy chip that cleaned up after itself (as in Ajax
cleaner):)))))

Sorry I couldn't resist it:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

467. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FEC105.4BF7F271@ihug.co.nz>
Source record: 72353

Hi there,

John Whalley wrote:
>
> Magxdesk. It's actually very good: I've never felt the need to install a
> replacement. My copy of MagiC-PC came with Ease, but I never installed it -
> lack of LFN support was the main factor, but I'd used Magxdesk on the STE
> for ages anyway. Tried Thing once on my MiNT setup, which was a vast
> imprvement over the Atari Newdesk, but never felt the slightest urge to
> install it for MagiC. Magxdesk is seriously underrated IMHO. Anyone else out
> there using Magxdesk?

Yep! Its fine for what I need in a desktop. I also reckon no other desktop
comes near it for frugal memory use. On my 14MB Falcon I would run at
800*592*256 colour, with a full screen X-IMG backdrop, NVDI with about
400kB font cache, Cachennn with another 350kB, and still have more than
10MB free RAM...

> > Is Jinnee
> > for free? The N_AES package is bundled with a registrated version
> > of the excellent desktop Thing, so one doesn't need to buy a good
> > working desktop like one must do with MagiC.
>
> I'd argue that Magxdesk *is* a good working desktop, so you don't have to
> buy anything else for MagiC.

It works fine, its uncomplicated, fast, and memory shy. What else do we
really need in a desktop? I certainly like it!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

468. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FEC47E.BA8B6@ihug.co.nz>
Source record: 72354

Hi there,

joska@nuts.edu wrote:
>
> > docs to run me thru it, or an install program. Now for something
> > constructive, where are the best docs to explain MiNT installation?
>
> Actually, they all suck if you're not used to read technical
> documents... Take a look at
> http://www2.gol.com/users/oskelton/mint.html, a MiNT-newbies attempt to
> install and configure MiNT/MultiTOS.

I'll take a peek...thanks for the address. It -HAS- to be better
than the documentation I've seen in the distributions thus far!

> > and can I find a distribution that has an installer?
>
> MultiTOS? ;-) Now that's an idea, take the original MultiTOS-
> distribution, replace the kernel and AES and you'll have a pretty good
> newbie-distribution. It comes with an installer and everything.

It came with my Falcon and I still think its horrible. Replacing
parts of it isn't what I'm seeking. I'm looking for an archive
that contains an 'INSTALL.PRG' and 'EVERYTHING.ZIP' type layout.
All I want to do is run 'INSTALL.PRG' and let it do the rest. Is
it some kind of difficulty to write such a program? It could be
an idea for the author of N.aes to provide EVERYTHING in this
way. That way purchasers of N.aes don't have to hunt around the
internet to find everything else...

> Btw. my copy of AES 4.1 seems to be corrupt, it crashes with a bus-
> error whenever I try to launch applications. Does anybody know where I
> can find a binary that definitely works?

I haven't got it anymore. You're right, it does crash almost on cue...

> > I had 4.02 which was on a DD disk, or at least the distribution I have
> > was...
>
> Only HD here, and I remember that it was a real pain to install it on
> my STE back in '95 since I had to split it into two disks. A common
> problem with all ASH-software btw., but I really don't expect DD-
> support these days.

Hmmm. I wonder if the distributions to outside Europe were different?
Another friend got it for his 4MB STe, and said they asked what Atari
he intended using it on...

> > Thats good. I'm happy with LZH due to its speed and GEM shell...
>
> I like it too, but the shell is getting outdated now. E.g. it doesn't
> work properly with high/truecolour-modes.

You lucky gfx card owner you! :)

> > > Ask ASH and Andreas Kromke...
> >
> > They're just another software house, selling another software package.
> > They aren't Microsoft/Bill Gates, and nothing I've seen of them makes
> > me believe that they ever will become like that. Honestly is it the
>
> Really?? Take a look at their pricing-policy, which favours MagiC-users.

We'll MagiC -IS- their product. They have the right to do that and its
not uncommon. Just look at shareware, register and receive this cheaper
and these free...same principle!

> > belief of the MiNT community that they will grow into another M$?
>
> They can never do that, since the market for commercial Atari-software
> is declining. They do their best though ;-)

We ALL do our best. I work niteshifts to get more money. Its in human
nature to do that because general society decrees we MUST seek more
money to provide for ourselves and our families. If the Atari market
dies a death then they'll have to make a living doing something else.
Just like you and I if our employers went belly up...its not like
they are ripping the Atari world off, because many people are happy
with their product...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

469. Re: Doom not running on Atari clones (Was R

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: atari@bright.net
Message-ID: <yuzL3.2$rv4.93@cletus.bright.net>
Source record: 72355

On 8 Oct 1999 06:10:57 G, Patrice Mandin wrote:
>In article <37fd06d8$0$10070@znews.zetnet.co.uk>,
> peter.slegg@zetnet.co.uk (Peter Slegg) wrote:
>> Hi Johan and Patrice,
>
>Hi too...
>
>> I downloaded version 0.5 a couple of days ago but I am not having
>> any luck getting this VDI version working on the Milan.
>> It crashes the entire system. I tried booting with a leaner set-up
>> even booting into TOS instead of MultiTOS but it makes no difference.
>
>It seems the Milan (and maybe the Hades) do not like hardware access to
>keyboard. I will have to disable it on machines different from TT and
>Falcon. It meens that it will be only a demo if you can not play :-(.
>
>The VDI version should work on Atari Falcon and Atari TT with graphic
>card (and Falcon without graphic card in TrueColour mode). Anyone has
>tested it (in 15,16,24 bits mode) ?
>
>To be compatible with all Atari with at least a 68030 is on my todo
>list, but I do not know when it will be done...

I gave it try (pmdoom) in 64k color on my crazy dots 2 and it worked.
Had to use the -pixelinv parameter for this card.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

470. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <37FEC623.52A237B8@ihug.co.nz>
Source record: 72356

Hi there,

John Whalley wrote:
>
> Wahay! Another Magxdesk user! *does tap dance in celebration*

Must say it seems many opt for other desktops. Not sure why as
MAGXDESK does everything I need...

Can you really tap-dance? An ex-girlfriend who was very good at that
tried to teach me but I'm 6'1" and 95kg, so it wasn't pretty! ;^)

> > N.aes apparently is still THE gui to get for MiNT...does it seem a little
> > horrid to you that your desktop appearance comes from the MagiC world?...
>
> *chuckle*

Had to put this in! I will not lower myself to personal attacks unless
the name is 'sinclap', so this is as heated as I get! Subtlety isn't
something I'm good at any more (after the last few days in this NG!)

Ciao for now...

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

471. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzdegm.17yjwbmbijsc9N%doitarchive@atari-computer.de>
Source record: 72357

> Speaker output is also sent to the RCA jacks on the back. Sounds much
> better than the tinny TT speaker.

Right, but he as for the internal speaker.
Itï¿½s a mixture of right and left audio, same what you got on external
rcaï¿½s

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

472. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9910090655470.116-100000@Hadesbox>
Source record: 72358

On Fri, 8 Oct 1999, Patrice Mandin wrote:

> In article <37fd06d8$0$10070@znews.zetnet.co.uk>,
> peter.slegg@zetnet.co.uk (Peter Slegg) wrote:
> > Hi Johan and Patrice,
>
> Hi too...
>
> > I downloaded version 0.5 a couple of days ago but I am not having
> > any luck getting this VDI version working on the Milan.
> > It crashes the entire system. I tried booting with a leaner set-up
> > even booting into TOS instead of MultiTOS but it makes no difference.
>
> It seems the Milan (and maybe the Hades) do not like hardware access to
> keyboard. I will have to disable it on machines different from TT and
> Falcon. It meens that it will be only a demo if you can not play :-(.

Patrice, I just tested pmdoom 0.15 on my Hades 060, and it worked flawlessly! So, the Hades doesn't have any problems with the kbd hw accesses, it seems :) That said, I'm using the PMMU, have the RAM split into ST and TT ram, and remapped the "ST-I/O" up to where the Hades have its hardware addresses. This could be why it works for me, but I don't know.

>
> The VDI version should work on Atari Falcon and Atari TT with graphic
> card (and Falcon without graphic card in TrueColour mode). Anyone has
> tested it (in 15,16,24 bits mode) ?

I haven't tested it in any TC/HC mode yet, but it sure works in 256 color mode on my ET6000 :)

Patrice, thank you for your GREAT work on this!

Regards..

Odd Skancke - ozk@atari.org

473. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939453716-538753AEicMi@post3.tele.dk>
Source record: 72359

>From: J WILKINSON <jwandjw@ihug.co.nz>
>Date: Sat, 09 Oct 1999 17:13:57 +1300
>
>Hi there,
>
>John Whalley wrote:
>>
>> I'd argue that Magxdesk *is* a good working desktop, so you don't have to
>> buy anything else for MagiC.
>
>It works fine, its uncomplicated, fast, and memory shy. What else do we really
>need in a desktop? I certainly like it!

I second that. I do have a copy of Jinnee for the last year, but never got
around to translate it, so I didn`t use it. MagxDesk does it quite good in
my opinion.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

474. Converting sng files to midi somehow keeping the chain

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: spunkspurt@aol.com
Message-ID: <19991009030923.00905.00000063@ng-cc1.aol.com>
Source record: 72360

Does somebody know of a program or a way of converting the song files recorded in sympty track without having to flatten the chains therfore losing the arrangement of the track,
This would be a fantastic help in completing tracks going to the wayside on my st.
Regards

475. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37ff0932632ec1@online.be>
Source record: 72361

on Sat 09-10-1999 00:00 Jo Even Skarstein wrote:

>atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:
>
>> Since I already use Geneva, I'll try that. I know I've got 1.14 MiNT
>> about here somewhere -- suggestions for where 1.15 might be found,
>> preferably the LZH version I read about here?
>
>I believe there are zip or lzh-archives somewhere. However, I almost
>exclusively use tar/gzip so I don't know *where*. If you can't find it
>just send me a mail and I'll send you the latest kernel.
>

You can find it on the Belgian ftp-server
ftp://chapelie.rma.ac.be/atari/mint/kernel/freemint-1.15.1-bin.lzh

This is AFAIK the latest official release.
The latest beta version is there also but be aware its a betaversion and
comes without any docs. You better start with he latest offical release.

ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.3b/freemint-1.15.3b-bin.lzh

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

476. Reading

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: here@hotmail.com
Message-ID: <199910090851.EAA18235@cotse.com>
Source record: 72362

What can I read. Mags current =

--
www.cotse.com - Anonymous USENET posting made easy!
Note: The from address may not be valid.

477. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7tn135$66m$7@news7.svr.pol.co.uk>
Source record: 72363

I may not say much on this group, but one thing I will say is that, I have bought both MagiC Version 6, and MagiC PC, and lots of other commercial software, and anyone wanting to use these proggys, should do the same thing, otherwise we are ringing the bell of death for the Atari scene.

All the very best,

Keith Lever.

ps, anyone got a copy of......eeerrr no . forget it..

David Bolt wrote in message ...
>In article <939343131.25328.2.nnrp-14.9e985e5c@news.demon.co.uk>, John
>Whalley <news@whalley.demon.co.uk> writes
>>kellis <kellis@leading.net> wrote in message
>>news:Pine.MNT.4.10.9910061758280.128-100000@216.199.32.53...
>
>>> Yet, the thing about magic is that half of these users got a
>>> cracked/pirated/hacked version of magic. So at least they can try, and
of
>>> course, never, or rarely register. (I know the names, and won't tell
>>> anyone, but to be honest I only know 1 "ONE" person who legitely bought
>>> magic).
>>
>>I resent this. Especially when it's mentioned in another message in this
>>thread that a large proportion of the N.AES users outside Germany have
>>ripped it off. At best this is a case of pot-kettle-black.
>>
>>I have BOUGHT MagiC twice (once for my STE, once for my PC), and I am not
>>alone in having paid good money for it. You may not like MagiC, but there
>>are plenty of people who like it enough to pay for it.
>
>There must be at least 3 legally paid for copies of Magic since I've got
>one here. It's the only multitasking OS that lets me use GEM and more
>than 2 programs on my 4Mb STE.
>
>
>--
>David Bolt

478. Run an ST without a monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: helbo@bigfoot.com
Message-ID: <380407c7.8124030@news.cybercity.dk>
Source record: 72364

Many years ago (1986) my very first computer was an Atari 260ST. Later it was replaced by a Mega ST1. But for the last 4-5 years, it has only been standing in the garage.

Recently I got an A/D-converter-card for the serial interface from Conrad Electronics in Germany. Now I got the idea that the old Mega ST1 could be the ideal computer for this card, e.g. as the center in an alarm-system.

The advantages of the ST are obvious, it has a very stable ROM-based OS, it has enough RAM, it has no (power-consuming) harddisk and the applications could be made with the GFA basic-compiler and started from the Auto-folder.

So everything looks perfect. Only problem is that I would of course like to turn off the monitor, in fact I would like to remove both monitor, keyboard and mouse.

As I said I have not done anything on the Atari for the last 4-5 years, so it is pretty remote in my memory. Can anybody recall a solution that would allow me to turn off or remove the monitor.
--
Lars Jï¿½rgen Helbo <helbo@bigfoot.com>
http://helbo.cjb.net
http://haurumsall.cjb.net
http://www.salldata.dk

479. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7tn37hal1@SOLAIR2.EUnet.yu>
Source record: 72365

On 7 Oct 1999 22:33:17 G, Phantomm wrote:

>Interesting, Never knew there was a keyboard layout difference between
>US and UK keyboards. Learn something new everyday. :)

I became aware of this that I noticed that both my first Atari machine
(a 520STFM) and later myt Mega ST came with British keyboards, while in
their user-manual pamphlets there were pictures of machines with
VT100-looking american keyboards.

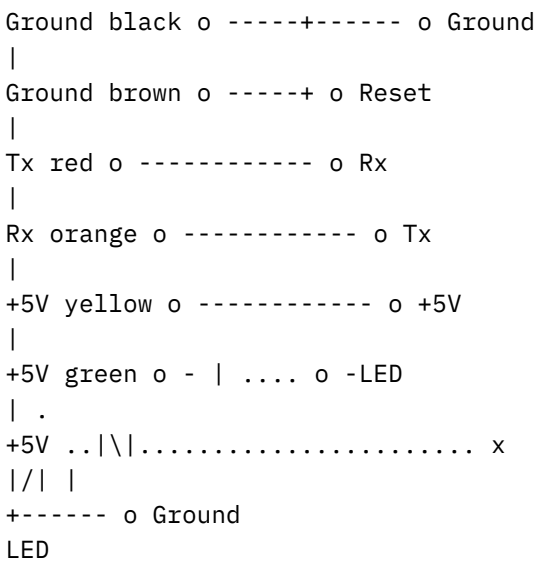
>I do not want to remove anything from the Mega ST computer case.
>I still want to be able to use it. I have a extra Mega ST keyboard.
>However I do need to use the Mega ST keyboard case
>with either the stock Mega ST keyboard or with the Falcons
>stock keyboard placed into the Mega ST keyboard case.
>Whichever would be easier to connect to the recased Falcon.

In my opinion Mega ST keyboard is of a superior quality when compared
to Falcon or the plain ST keyboard. And apparently i is possible to
use such keyboard with a Falcon. This is an extract of something that
I found among some documents on my HD:

Mega ST /TT keyboard Falcon

*

*



I do not have a Falcon and I have not tried this, so you are doing this on
your own risk. A confusing detail about ths modification is that I have

two documents concerning it, and in one the Falcon connector has 10 pins,
while in another ithas 8 pins. Two debatable pins are marked as * above.
As far as I could understand, the LED line is just an option.

Oh, and I seem to remember that I have read somewhere that a Falcon with
an external keyboard like this needs a manual reset after power on.

>My first thought was to cut off the Telephone type keyboard plug
>from the end of the Mega ST keyboard cable. And then replace that plug
>with the keyboard to motherboard connector from the Falcon.
>...
>I'd like to have at least 3 feet of sometype of keyboard cable.
>So that I can use the keyboard away from the light house tower case.
>
>When replacement keyboards are used with recased Ataris, especially
>Falcons, What kind of keyboard cable is used and how long are these
>cables?
>
>Do I need to worry about signal loss due to the keyboard cable being
>too long?

Do not cut anything, it would be a pity. Buy a short (1-1.5m) piece of
telephone extension cable (four or six wires!!!!!) together with UTP
connector(s). I have been using a 1m extension for a couple of years
without any problems. Use a male connector towards the keyboard if you
want to replace the original keyboard kable, or use a female connecor
if you want to extend the original Mega ST keyboard kable. Maybe you
can install a female connector on the new Falcon case so that
everything looks nice.

The common telephone connectors with four contacts will do (they
correspond to middle four contacts of a six-contacts connector),
because, as you can see above, the Ground and +5V lines are doubled.

Cu.

480. Re: Samplec

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <939468446-577445AEicMi@xs4all.nl>
Source record: 72366

Hi all,

Found a nice sample conversion program on funet called Samplec,
by Richard Evans.
It can do a few things which 525 can't so I decided to register.
Unfortunately the email address in the register.txt file is the address
of the company where Richard used to work, but not anymore.
I think he has probably left the Atari scene.
Unlikely, but, does anybody perhaps know how to contact this guy?

Regards,
Guido

--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------

481. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tn9g1ihi1@snipp.uninett.no>
Source record: 72367

```
Robert Schaffner <doitarchive@atari-computer.de> wrote:
> <joska@nuts.edu> wrote:

>> I've heard that the TT have a built-in speaker, but mine came as parts
>> in a cardboard-box and didn't have one. Does anybody know where the
>> speaker is connected?

> Connector J803 on mainboard, Pin 1 = Hot, Pin 2+3 = GND
> Can have another number on older/newer boards.

Many thanks folks, I opened my TT again last night and tried it out. The
jumper is there, but the little piezo-screamer in the ATX-tower didn't
work. It's not a big problem though.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

482. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7tnc1icsf1@news8.svr.pol.co.uk>
Source record: 72368

Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote in message
news:7tm0oecgb2@snipp.uninett.no...
> atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:
>
> > There is also a free version of Gemulator that I found very easy to set
>
> I can recommend this. I use it at work (on a 500MHz P3 with 192Mb RAM) to
> run QED and LZH-Shell, and it's really, really fast. According to
> GEM-bench it's 70 (!) times faster than my TT, although I doubt that it
> *is* very fast and quite compatible.

Yes, I have started trying Gemulator 98 and am impressed. However, I can't find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen white screen.

Any suggestions?

Roger

483. Newclock hardware On-line.

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jaccard Emmanuel <jaccard.emmanuel@freesbee.fr>
Message-ID: <37FF34D0.39D3E442@freesbee.fr>
Source record: 72369

Hi to all,

Newclock is an hardware clock which give to your Falcon the 44,1Khz AND
48Khz frequency !!

You can buy it for 55 $US on-line :

http://www.softjee.com/anglais2/hard.htm

--
Softjee
JACCARD Emmanuel
E-mail : softjee@softjee.com
-------: softjee@club-internet.fr
-------: jaccard.emmanuel@freesbee.fr
WEB : http://www.softjee.com
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

484. Ultimate Virus Killer 2000 (Atari ST/TT/Falcon platform)

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <Bj7=N4KY9aQ4jPP4wzYYt4h94fCL@4ax.com>
Source record: 72370
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://www.fortysecond.net/uvk.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

485. ST News International Christmas Coding Convention 2000 Site Overhauled! (Atari scene-related)

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <uD7=N=6dCuGGU8GL1d0JbLoLC8DL@4ax.com>
Source record: 72371
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

486. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939476004.27166.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72372

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:939457248-368204AEicMi@NOSPAMcix.co.uk...

> MagxDesk's main drawback for me is that it doesn't cut it as an AVServer.
Once you've
> tried Thing (and especially jinnee) you'll find that you have a much more
integrated
> system.

The only time this was a problem for me was that drag and drop didn't work
in one direction with AFTP. Didn't seem worth buying a replacement desktop
and probably using more RAM (precious resource on STE) just to get that to
work, as it was non-critical. Might be worth experimenting a little with
MPC, I guess. I tried Thing (early version) with MiNT, and it was quite nice
(esp. compared to Newdesk), but I never felt the need to change from
Magxdesk on my main setup.

What other programs/utils would an upgraded AVServer affect?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

487. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939476009.27166.1.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72373

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
news:37fe4326245d932@online.be...

> Anyway not reply seems to be a German dissease

Not only Germans; SysSol seem to have it too. Over a week since I wrote to
them asking if MPC 6.1 was available yet, still no reply.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

488. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939476014.27166.2.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72374

J WILKINSON <jwandjw@ihug.co.nz> wrote in message
news:37FEC623.52A237B8@ihug.co.nz...
> Hi there,
>
> John Whalley wrote:
> >
> > Wahay! Another Magxdesk user! *does tap dance in celebration*

<snip>

> Can you really tap-dance? An ex-girlfriend who was very good at that
> tried to teach me but I'm 6'1" and 95kg, so it wasn't pretty! ;^)

Nope. I'm 6'1" too, and currently 119kg (but falling, I hasten to add). I'd probably end up gouging chunks out of the floor :-)

<snip>

> Had to put this in! I will not lower myself to personal attacks unless
> the name is 'sinclap',

:-)

> so this is as heated as I get!

Blimey, I admire your self-control. Mine's hopeless, especially after a week spent mostly in psychopath mode after exposure to more than the average number of idiot punters at work :-/

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

489. Re: Demo crew logos and Syntax Terror demo

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <MkP=N5QRYIJS0VFHCGmpYyGwCybf@4ax.com>
Source record: 72375

On Thu, 7 Oct 1999 10:39:51 +0200, Fredrik Egeberg <deez@algonet.se> wrote:

>> Hello,
>>
>> I am looking for as many demo crew logos as possible (Atari ST/Falcon
>> crews). Please send demo crew logo to me at cronos@fortysecond.net. I know
>> that there are a lot in the Syntax Terror demo (the long reset screen
>> scroller), so if someone could rip those for me I'd be really happy!
>> I need the logos for the new ST News International Christmas Coding
>> Concention 2000 site, and you will be credited too!
>>
>> Richard Karsmakers
>
>hello richard!
>
>Nice to see some "oldies" back :)
>Do you need logos from both new and old crews? coz if so there will
>probably be ALOT of logos :)

Old and new crews. If you can help me, let's start with the 'famous' old and
new crews.... If I have all those in Syntax Terror that'd be a good start for
the old crew thing.

490. Atari chat session tonight at 8pm CST

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Kim Goodwin <lady-aramis@geocities.com>
Message-ID: <37FF38BC.7B5D@geocities.com>
Source record: 72376
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

```
Just wanted to invite everyone who might be hanging out on the internet
to a fun chat session at 8pm central standard time.

DOOR PRIZES TO BE GIVEN OUT DURING THE SESSION!

The URL to meet at will be:

http://www.atariusers.com/chat
(for most browsers.. self updating) or...

http://www.atariusers.com/cgi-bin/chat/chatform.html
(Good for simple browsers, ie. CAB... which updates
only when text input is given or a carriage return.)

See you there!

Greg Goodwin (aka "Doctor Clu")

--
||| ATARI USERS OF NORTH TEXAS
)|( http://www.atariusers.com/AUNT
/ | \ Read the News, Join the Chats, Share the Meyhem!
```

491. Trying to contact Cortex Design

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Henrik Gildå <di98gihe@chl.chalmers.se>
Message-ID: <37FF4DCC.DDC3A9D9@chl.chalmers.se>
Source record: 72377

I've been trying to contact Cortex Design for about 3 weeks now, with
out getting any reply on my emails. Five weeks ago I ordered an Eclipse
but still haven't received anything. Anyone had any contact with Cortex
during the last two weeks?
The address I used was: sales@titan-bss.co.uk

Regards
Henrik

492. Quantum #840s 750mg

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7tnjhb$erf@nnrp3.farm.idt.net>
Source record: 72378

Hi,

Can the above SCSI unit be used as an internal on a TT without
much modification?

****
===== Frank Lawrence =====
===== Norman OK US =====
****

493. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tnrc8$l6v$1@snipp.uninett.no>
Source record: 72379

J WILKINSON <jwandjw@ihug.co.nz> wrote:

>> MultiTOS? ;-) Now that's an idea, take the original MultiTOS-
>> distribution, replace the kernel and AES and you'll have a pretty good
>> newbie-distribution. It comes with an installer and everything.

> It came with my Falcon and I still think its horrible. Replacing
> parts of it isn't what I'm seeking. I'm looking for an archive
> that contains an 'INSTALL.PRG' and 'EVERYTHING.ZIP' type layout.

...which MultiTOS does... What exactly are you looking for? I tested it just now, and replaced AESSYS and the kernel with the latest versions. I then installed it on my TT (by simply starting "setup.prg") and everything went smoothly. Rebooted and booted straight into MultiTOS. With NVDI it's actually quite fast, not as fast as N.AES but much, much faster than the original MultiTOS. It's stable too.

Now I'm going to take a look at GEM-Setup, and if possible write a small program that sets up mint.cnf and gem.cnf. You'd then have a distribution that installs something similar to MagiC (multitasking kernel and AES, some tools, VFAT etc.), but ofcourse with a pretty crappy desktop.

> All I want to do is run 'INSTALL.PRG' and let it do the rest. Is
> it some kind of difficulty to write such a program? It could be
> an idea for the author of N.aes to provide EVERYTHING in this

What do you mean by "everything"? A 200Mb+ distribution? You already get 4-500Mb worth of MiNT-stuff if you buy the CD-version of N.AES. Current versions doesn't have a install-program (you have to copy two disks to your boot-partition, not particularly hard...), but 2.0 will use GEM-Setup and have GEM-based tools to configure mint.cnf and n_aes.cnf.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

494. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tnro0$l6v$2@snipp.uninett.no>
Source record: 72380

Roger Cain <roger@cainr.freeserve.co.uk> wrote:

> Yes, I have started trying Gemulator 98 and am impressed. However, I can't
> find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen
> white screen.

> Any suggestions?

I have no idea, I'm using NT 4.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

495. Re: Cab 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <7tnsr4$1dkv$1@nnrp01.ops.uunet.co.za>
Source record: 72381

Thanks to those who responded to my query re the latest OVL for CAB 2.7. I must be asleep or something because I've never heard of a CAB OVL by Oliver Booklage. Where can I download this from ?
TIA Ted parrett

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

496. Re: Cab 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7to2c4$bs4$1@cubacola.tninet.se>
Source record: 72382

On 9 Oct 1999 17:08:52 G, Ted Parrett wrote:
>Thanks to those who responded to my query re the latest OVL for CAB 2.7. I
>must be asleep or something because I've never heard of a CAB OVL by
>Oliver Booklage. Where can I download this from ?
>TIA Ted parrett
> ==
> |tparrett@fast.co.za | Ted Parrett |
> |City: Johannesburg | Tel No.++27 11 476 5242 |
> |Country: South Africa | Fax No.++27 11 474 2985 |
> ==
>
>
Hi Ted

Here it is: http://obooklage.free.fr/

HTH J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

497. Re: Run an ST without a monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37ff8de7$0$25058@news.zetnet.co.uk>
Source record: 72383

On 9 Oct 1999 09:30:22 G, Lars J�rgen Helbo wrote:

```
| . . . .
|So everything looks perfect. Only problem is that I would of course
|like to turn off the monitor, in fact I would like to remove both
|monitor, keyboard and mouse.
|
|As I said I have not done anything on the Atari for the last 4-5
|years, so it is pretty remote in my memory. Can anybody recall a
|solution that would allow me to turn off or remove the monitor.
```

The only restriction that I know of is that the computer reboots if you disconnect a ST High monitor. This is to prevent damage to other monitors from the frequencies used. There is a hardware device to detect this. Therefore either boot with a Medium/Low monitor or don't use any (i.e. use a self booting program from floppy).

John Logan

498. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <37ff8dea$0$25058@news.zetnet.co.uk>
Source record: 72384

On 9 Oct 1999 12:03:08 +, "Roger Cain" wrote:

| . . . .
|Yes, I have started trying Gemulator 98 and am impressed. However, I can't
|find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen
|white screen.
| . . . .

Its function key 11 or 12, either by itself or with shift or alt
(sorry the peecee is at work). This shows the Gemulator screen and
you can click on Exit in the top left corner.

John Logan

499. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <37ff933d$0$10071@znews.zetnet.co.uk>
Source record: 72385

On 8 Oct 1999 11:03:51 +, Bob King wrote:
>To butt in, I run GEMGS on my Falcon. The only PDF I haven't got to
>decode/display (full colour)/print is the german DALayoutTC Manual and
>that is faulty as reported by Adobe Acrobat. If you like I will send you
>my complete package, bearing in mind you have to set paths and you may
>have to set the envir. variable.
>
>Bob King.
>

Hi Bob,

That would be great, it may save me a lot of time and hair pulling.
I assume it is quite a lot of data so it may be better to compress
it in chunks with ZIP or LZH.

No great hurry.

Patent Office eh. Sounds interesting.

Regards,

Peter

500. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37ff955d$0$25061@news.zetnet.co.uk>
Source record: 72386

I'll be nailed to my stand so come up and say <Hi>....Abingdon SYnthesis Projects...big purple recased Falcon with a 21" monitor, recased gold ST, standard Falcon with a 3.5" internal hard-drive and another couple of ST's as well...a univewrsal recased system (release at the show, Tower case kit, should be aboutt 160 UKP, there'll be a deal on a case plus a QWERTYX keyboard adapted) plus another demoing STartIDE...

chrisc...

On 7 Oct 1999 18:33:23 +, Bob King wrote:
>How about all of us 'groupies' who are going to Stafford on 13 Nov.
>wearing a name tag. Perhaps an Atari logo or even one of a web page
>could be incorporated or perhaps some one could design one. Just a
>thought. Nice to put faces to names "You look much taller than you
>write"!!!
>
>Bob King
>.

501. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <37ff9614$0$25061@news.zetnet.co.uk>
Source record: 72387

On 8 Oct 1999 08:38:02 +, Steve Stupple wrote:

>When I can actually go to my FIRST show, I'll probably be grey, bald and
>in a box!!!! Hmmm, that gives me an idea:)
>

Sounds like my STF :-)).....except it isn't really ina box anymore cos
it's my test mule for QWERTYX boards so it's top is as off as a page three
girls ATM....

chrisc

502. Re: Cab 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <37ffa5a6d546a3@online.be>
Source record: 72388

on Sat 09-10-1999 17:08 Ted Parrett wrote:

>Thanks to those who responded to my query re the latest OVL for CAB 2.7. I
>must be asleep or something because I've never heard of a CAB OVL by
>Oliver Booklage. Where can I download this from ?

The latest version can be found on the homepage of Booklage:
http://obooklage.free.fr/INDEX.htm

Furthermore you can find this OVL (not always the latest but I'm doing my
best to upload a new version asap) on the Belgian ftp-server

ftp://193.190.204.128/atari/internet/cabovl/cab-booklage_ovl-558.lzh
(70349 bytes)

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

503. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939502428-462115AEicMi@post3.tele.dk>
Source record: 72389

>From: mjaap@atari-computer.de
>Date: Thu, 07 Oct 1999 10:23:46 GMT
>
>Very poor web design! The page that appears with JS looks so simple that it can
>be simply reproduced using HTML3.2. On other hand it may be quite difficult
to
>explain such site maintainers why they should support JS-less browsers.
BTW,
>the page should work fine with Adamas except the whole stylesheet thing.

Now that you mention Adamas, I download the 1.6 Pro demo. While the SetupWizard
is a breezze to use, no problems at all, it seems that I can`t get Adamas to work
online.
I do get a connection, works very well actually,- but Adamas refuse to
download anything from the web.

Is this a normal behavior or am I doing something wrong here?
BTW, Adamas have some problems with frames when I test it offline, and no
option to resize the window. And it didn`t handle the fonts very well.
Not on my setup anyway.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

504. Re: MagicPC 6.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939502432-462898AEicMi@post3.tele.dk>
Source record: 72390

>From: banbury@madhousenet.spam.co.uk (John Banbury)
>Date: 6 Oct 1999 18:17:17 GMT
>
> I also can not complain I emailed about a upgrade for CAB 2.7c and
> Iconnect 1.5 and got a email the next day with the upgrades no
> problems at all. Very good service.

That`s my experience to, the few times I had to contact ASH they where quick
to respond.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

505. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7tobft$u3r$1@nnrp1.deja.com>
Source record: 72391

Hi,

> It came with my Falcon and I still think its horrible. Replacing
> parts of it isn't what I'm seeking. I'm looking for an archive
> that contains an 'INSTALL.PRG' and 'EVERYTHING.ZIP' type layout.
> All I want to do is run 'INSTALL.PRG' and let it do the rest. Is
> it some kind of difficulty to write such a program? It could be
> an idea for the author of N.aes to provide EVERYTHING in this
> way. That way purchasers of N.aes don't have to hunt around the
> internet to find everything else...

Version 2 comes with GEMSetup as a installer:
http://www.stud.ee.ethz.ch/~jfornall/gemsetup.html

If they write a nice installation script it should be as easy as you
want it.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

506. UK Atari User groups

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <iTXerTAdu6$3Ew5U@steverosie.demon.co.uk>
Source record: 72392
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi

To aid UK Atari users, I am wanting to put together a UK Atari user
groups list, if there's not already one.

So I'd really appreciate any info that can be sent me.

Please use the FOLLOWING email address:

usergroups@steverosie.demon.co.uk

Thanx

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

507. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <37ffa11c8f95e0@elis.demon.co.uk>
Source record: 72393

on Fri 08-10-99 01:08 John Whalley wrote:

>know my views), I actually think highly of MiNT. It's particularly
>well-suited to some applications and very flexible/versatile, largely due to
>the unix stuff. I prefer MagiC for general use. I don't particularly like
>the blinkered attitude of some MiNT evangelists who seem to think MagiC is
>the spawn of the devil. Similarly MagiC evangelists who think the same about
>MiNT.

Agreed. I *do* manage to get the odd bit of coding done, and I even know my way around UNIX to some extent. It's just that all I need to complete my PhD right know are LaTex, UDO, Graph, Imagecopy and my FORTRAN compiler. All of these will run together and be stable under Magic. Tinkering with various O.S.es can be fun, but it's time consuming. In the meantime, I have a couple of points to add.

1) -There's nothing wrong with N.AES being commercial, commercial software can be included in the GNU public license, but it certainly isn't /free/ in that context. Perhaps it does rather jar with the "philosophy" of MiNT ? (Free in terms of rights, not in terms of not having to pay for it.) I used to play with Xaaes, I take it that's dead now ? Roll on oAESis.

2) Things like Debian, Redhat and Slackware Linux are available on C.D.s with installer programs for less than 5 U.K.P. Theres nothing wrong with ease of installation. KGMD and KEMD were great, but aren't they a little long in the tooth by now ? What's needed is a new distribution with the latest kernal, GCC and other GNU tools and X11. -Bolt on the latest stable free AES just in case. Perhaps people could band together and distribute a MiNT CD with install scripts on a for-little-profit basis ? It might be the best way to build a bigger user base. Downloading those huge, ageing distributions will deter many .net users, let alone the vast numbers of Atarians who aren't even online. CD rom drives aren't universal either, perhaps a minimal floppy distribution could be set up for standard STs ? Postal P.D. libraries never seem to cover this sort of thing.

Have Fun,
"Augeas"
4
--
* _____ "He's got a phoney smile that makes *
* / \ augeas@elis.demon.co.uk \ you think he understands, but no-one *
* \/_\ _______ ever gets the truth from Plastic Man." *
* \/_____/ http://www.elis.demon.co.uk/ *

508. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <37ffa11c8f95e1@elis.demon.co.uk>
Source record: 72394

on Wed 06-10-99 06:39 Patrice Mandin wrote:

>Good morning everybody.
>A new version for these three engines is available.
>- Sound for the three games
>- VDI display for the three games (thanks to Johan Klockars for his

Thanks, it's much appreciated, keep up the good work. DOOM is just
about playable on my F030. Heretic is still rather sluggish, but the noises
are great ! Hexen just returns me to the desktop. Do I need anything other
that the .WAD file ?

Thank's Again,
"Augeas"
(Who can't wait for the DSP code...)

--
* _____ "He's got a phoney smile that makes *
* / \ augeas@elis.demon.co.uk \ you think he understands, but no-one *
* \/_\ _______ ever gets the truth from Plastic Man." *
* \/_____/ http://www.elis.demon.co.uk/ *

509. White Rose Atari Group Meeting Date

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <7tnt5i$g5o$3@news4.svr.pol.co.uk>
Source record: 72257

The next meeting of the White Rose Atari Group will be held at

4 Langdale Street
Elland
Nr Halifax

On the 31st of October 1999

This will be the final meeting this year appart from the get together for the ACC 99 Show at the Bingley Hall in Stafford on Saturday the 13th of November 1999 where transport may be arranged for anyone who would like to go.

Come to the next meeting to arrange a lift down, or Telephone one of the numbers below.

Anyone wanting directions or other information about the group can,

Telephone myself on 01274 412192

Or write to.....

W.R.A.G.
3 Scholemoor Lane
Lideget Green
BD7 2RN

Or

Telephone Adrian on 01484 721694.....

Leave a message on the answer machine if out, or you can write to......

W.R.A.G.
c/o Adrian Haigh
1 Vale Street
Brighouse
HD6 1TR

Or by Netmail on,

FidoNet 2:250/303.0 2:250/303.1
Nest 90:107/206.0 90:107/207.0
Fan 95:110/202.0 95:110/203.0

Or By Email

wrag@thedruid.demon.co.uk
stephen@wrag.freeserve.co.uk

WRAG@blackflag.zetnet.co.uk

Bfn Steve

510. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7toop2kbs1@cubacola.tninet.se>
Source record: 72258

On 9 Oct 1999 21:41:08 +, Joergen Bak wrote:

>
>Now that you mention Adamas, I download the 1.6 Pro demo. While the SetupWizard
>is a breezze to use, no problems at all, it seems that I can`t get Adamas to work
>online.
>I do get a connection, works very well actually,- but Adamas refuse to
>download anything from the web.
>
>Is this a normal behavior or am I doing something wrong here?
>BTW, Adamas have some problems with frames when I test it offline, and no
>option to resize the window. And it didn`t handle the fonts very well.
>Not on my setup anyway.
>
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
Hi Joergen

I can't get frames to work on Adamas here either but rezising is just
a matter configuring. If you click on "change settings" and then the
browser tab, there's an option called "standard sizing" if I remeber
correctly. Just tick it and the window is resizable.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

511. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ton88$8o54@news.ajou.ac.kr>
Source record: 72259

On 8 Oct 1999 20:21:02 +, "John Whalley" wrote:

>
><cynic>
>You mean the constant multiple redraws and the perpetual crashes? Or the
>novel use of horizontal scrollbars for vertical scrolling in O1?
></cynic>

I used Oasis 1.35E on my Falcon. After getting it configured and set
up correctly, I never had any problems with it.
Never had any crashes or problems. The only thing I had to watch out
for was Fragmentation. Oasis 1.35E did tend to Fragment alot, and as
long as I used Diamond Edge once a week or so to keep Oasis cleaned up
I had no problems at all.
Plus Oasis 1.35E has lots of commands for controlling how things
work. Telnet is a nice benefit too.

>> And if the programmer(s) of Oasis never intend to start working on
>> the Atari version again, Maybe someone should pick it up where
>> they left off. I'd really like to see it come about as it looked
>> like alot of work went into making it.

>It's probably better left in the ground rather than resurrected. A lot of
>work did go into it and the authors had a lot of good will and support from
>users until they squandered the good will by charging a hefty shareware fee
>for something that essentially didn't work (O2). A shame, but there you go.
>Last time I checked the author's web site (a long time ago) there was barely
>a trace of Oasis apart from an intention to port it to Windows, god help
>us...

I just hate to see software with good possibilities go to waste.

>Hope I haven't dashed your enthusiasm too much!

No, not at all. :)

I do want to say thanks for all the information everyone has posted
about Oasis. It has been very helpful. I do intend to try all the
other software that has been suggested. Newsie has worked very well
for me, but I do want to explore other Net/Web software for the
Ataris.

Thanks,
phantomm@kih.net

512. Re: MegaST Keyboard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tot6v$99r1@news.ajou.ac.kr>
Source record: 72260

On 8 Oct 1999 08:30:46 +, Steve Stupple wrote:

>I presume that keyboards for other countries will be different to cater
>for the various currencies.

Yes, I knew the keys would be labeled different, but didn't think
there would be any extra keys or different shapes.

>
>I have a Lighthouse Tower and have been assured that the standard Falcon
>keyboard will fit in the external case that comes with it.

Are there different designs of the Lighthouse Tower for different
Ataris? Or are they all the same?

>The Mega STE keyboard IS different from the Mega ST1/2/4 keyboard!

Yes, the Mega STE keyboard has different Function Keys.
The TT and Mega STE keyboard look about the same. I think only the
color is different. However I have 2 Mega ST keyboards. One on my
Mega STE and one on my Mega ST4. I don't have a Mega STE keyboard.

>That's a little severe for me! Personally I would try and get another
>cable and experiment with that before that then allows you to refit the
>original cable when needed.
>

I'll just lengthen the Falcons keyboard connection cables. That way
there is no guess work. And I won't have to destroy a good Mega ST
keyboard cable.

>The wire on the Mega's keyboard are longer than those on the ST or
>Falcon so you shouldn't have too much of a problem as they aren't as
>sensitive as SCSI... are.

I read somewhere about possible problems with keyboard signals on
Falcons that have upgrades in them when you extend the keyboard
cable. Hopefully this isn't a problem.

>
>As I mentioned above, I thought the external; keyboard casing came as
>standard! I find it pointless putting the motherboard in a case if you
>can't use the keyboard!
>

Maybe it does if you buy a new case. This one happens to be a used
one. Did not get a keyboard case with it. I stated that I needed to
use the Mega ST keyboard case, as that is the only keyboard case I have

to use. Actually its probably a better keyboard case to use.
I can paint it black to match the Tower and put the grey keyed Falcon keyboard in it. It will look smart when I'm finished.

I cannot find a new case here in the USA. Unless its a Wizztronics case or a PC type case.

Why do you think I can't use the keyboard? I can use any keyboard I have here with it except for the 8-bit ones. It just that I like to customise my Atari stuff and I'm trying to find the best way to connect the keyboard that will fit my needs.

phantomm@kih.net

513. Re: Hades+RagePro help please

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: atari@bright.net
Message-ID: <7LTL3.169$rv4.4097@cletus.bright.net>
Source record: 72261

Have a look at my hades user list on my web pages.
Good place to start if you need some help.
Click the link "Atari Clone Directory"...

On 9 Oct 1999 22:20:35 G, Charles Stanley wrote:
>Hi Gang!
>
>Months of being unconnected meant I've had to wade through hundreds of
>articles to catch up with you. Very interesting and educative, too.
>
>However, I've acquired a Hades 060 with the RagePro card, but am having
>great difficulties. It worked fine at first, but now will not boot up
>properly: I can only get the TT mono hi-rez. I've got System Solutions
>racking their brains for a solution, to no effect yet.
>
>Meanwhile, I'm using this old TT (repaired and re-geared!). I would
>love to read other Hades-users' ideas and solutions, if any.
>
>Thanks in advance,
>Charles.
>.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

514. CD Recorder Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7tp1u5$8o55@news.ajou.ac.kr>
Source record: 72262

Hi Folks,

A few questions about CD Recorder.

My manual is in German so there are a few things I'd like to
get cleared up.

When using CD Copy after doing a Scan, what is MCN and ISRC
really for?

Also, When using CD Copy to copy a CD. Can you copy the CD
from a SCSI CD Rom drive directly to a SCSI CD Burner if you have
both drives on your system?

Or do you have to copy the CD to a hard drive partition then
copy the data on the hard drive partition to the CD Burner?

And can CD Copy be used to copy any type of CD including
Data CDs?

Any help is much appreciated,
phantomm@kih.net

515. Re: Run an ST without a monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzezd4.apjgvuo129lsN%doitarchive@atari-computer.de>
Source record: 72263

> So everything looks perfect. Only problem is that I would of course
> like to turn off the monitor, in fact I would like to remove both
> monitor, keyboard and mouse.

Keyboard must be connected, but you can lock it with an kew switch.
If you remove the monitor while the machine is running resets the
machine, build an interface that switch the monitor on if you got an
alarm. Otherways itï¿½s off. Donï¿½t forget the service switch :)
I donï¿½t know if you like that, its my idea for your problem.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

516. Re: Speaker in TT?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzezlc.1cphvfesewi2oN%doitarchive@atari-computer.de>
Source record: 72264

> Many thanks folks, I opened my TT again last night and tried it out. The
> jumper is there, but the little piezo-screamer in the ATX-tower didn't
> work. It's not a big problem though.

You can check the screamer :) with a simple 1.5V batterie.
Otherways, 2-3 Transistors and other part must be checked on tt
mainboard. Sure, i also moved this bloody thing away from my falcon.
Some external speakers are much better.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

517. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9910100129160.7737-100000@users.southeast.net>
Source record: 72265

On Fri, 8 Oct 1999, John Whalley wrote:

> > > This is a typical MiNTy attitude: they call ASH and MagiC for not
> > sticking
> > > to "standards", yet rumour has it that any time the MagiC people have
> > tried
> > > to work with the MiNT people on this they just get abuse. The word

the magic people is I would imagine the author.
The magic src are not available (which is understandable), and the MiNT
are totally free to be used, checked, read. What do you really expect?
The MiNT development team decompiling magic os? for what? when The Magic
author just to stick with the rules only has to read the MiNT kernel src.
Magic people have tried to work with the MiNT people, I don't know, I
don't think anyone can say that, nor the opposite.

> enough of it on and off for me to start believing it, especially when I see
> just how fanatical *some* MiNT people get, eg all that hubbub about Atari
> Computing being in league with the wicked ASH because most of the screen
> shots were taken from MagiC. Pu-lease...
fanatical, i guess that is why in 3 months to be in the year 2000 we are
still using atari as main computers, checking atari newsgroup, downloading
software, writing software etc all for atari, I guess yes, it requires
some fanatism. People get proud of what they accomplish, I am really proud
of the amazing effort some people have done, (Frank, Guido, Thomas,
Michael etc). It seems, everytime I see something pushing Magic as being
the leader, the best, the ONLY OS for atari, That really is a slap in the
face for many people. That concerns me. When I see that MiNTnet can't do
PPP, OLGA Magic only, bubbleGEM Magic only application, NVDI5 etc etc.
WHich makes non-sense, this gets advertized, is wrong information, and all
that to promote an OS (which in my opinion is quite weak, unreliable).
Yes, this does bothers me.
I guess that's what comes with being fanatic. Aren't we all fanatic here?
Am I in the right newsgroup?

> > > springs to mind. Certainly there is a rather sniffy attitude of "we
> > write
> > > free software therefore we're better". Yawn.
This is the typical defense someone would take when no valid points can be
brought up.
I am not sure of what you are talking about here. Software is not
better coz it is free, It is better coz it is just better!, higher
quality, more flexible, open standard, open src so at least you can
what's wrong, just better. Now if price comes into play, well that is not
even fair anymore :)

> > > buried for years now. And if flashy GUIs are so bad, how come you're
> > all
> > > using N.AES and Thing?
Who said it was bad to have flashy GUI? It is only a matter of importance,
priorities.
I thought this was quite clear in people minds, obviously it is not. Lemme
explain how I see this:

You have a time frame with 2 development projects.
One project would spend 80% on an easy install, flashy cute GUI, icons
everywhere etc. So people can use the software.
20% is left for the core of the software itself. Which in my opinion:
It would make MUCH more sense to spend 80% of the development on the core
itself, then when stable, fast, reliable etc, THEN work on the easy
install extra programs.
Why having a SUPER install for a lame software?
Installing software, AS trivial as it may sound, is STILL a piece of cake
as opposed to write the memory management at the kernel level, or
rewriting some Filesystem, etc. Don't you agree?
I would have some long nights trying to install a software, why not!? Can
you imagine from the develpment side?? Takes months, years to develop.
Am I the only one seeing this? Higher priorities and better management in
the development phases.

> > titlebars, bitmapped buttons etc., something that never was an issue
> > when it was N.AES-only. Ofcourse, I implemented some of these things as
> > I like it flashy myself ;-) It eats memory and slows down redraws
> > though.
Exactly Jo, I love GEM myself, probably why I am still on atari. And my
desktop is quite well featured. But having a dead nice interface with no
background processes is quite ridiculous. Can anyone tell me why is
gemtrade so crappy? Isn't supposed to be THE advanced version of
Ruftrade?

> Precisely. People use the OS that suits their needs, on the whole. Which is
> why the whole OS war thing is largely pointless: both have their strengths
> and weaknesses. Frankly I'm tired of evangelists on both sides (though I
> reckon there are more fanatical MiNTies than fanatical MagiCians). Both OSes
1)Not that i want to sound mean, But probably coz MiNters are probably
feeling oppressed, while magicer are just clueless about anything else,
probably due to misinformation coming from STcomputer, AC-computing,
interviews (and whatever).
2)That we are a special group of atari users, we're connected, and there
MiNT makes much more sense in my opinion, with MiNTnet.

Also another point i wanted to bring out, I read you said (or someone
else) said that if they spent 30 min max on their computer per day it was
a lucky day. Well lemme tell you that in this case, what is the real
need to multitask, of course you wouldn't care about servers, stability of
the kernel, (30 min ain't enough), you probably don't care also about the
memory protection and certain is not even concerned about memory
fragmentation.

In my opinion, your 100 bucks invested in magic was pure loss for your 30 minutes. Singletos would have achieved your needs.
That's what I think.
2 different types of users, 2 different type of OS. Ignoring MiNT is a big mistake, especially as of today with more and more src available, better libs, wider use of the internet in people's home.

> exist, neither is going to go away in the short term.
As far as I know, MagiC could go away tomorrow, and that's it. What do we do with CAB now? just need to live with the bugs? Years of development wasted to nill, money wasted by many users here for a discontinued unsupported software.

> software is written to only work with one system (I'm talking about general
> apps here, not system utilities). If it doesn't work on both these days then
> it's silly. Just as silly as people writing programs deliberately to not
Compatibility should be done at a lower level. Not from each within application. It becomes quite clear that maintaining a software in 4 languages and 2 OS is a big pain. Pure wasted time/energy/enthousiasm, just because the OS didn't want to comply with some standard already established. (now some pelople will say that magic was before MiNT, so MiNT have to follow magic, and that's probably where the war started and still is going on) "war, not in a bad way automatically, rather disagreements"

> work on emulators. This is a small market, why restrict your software to an
> even smaller potential user base unless it really needs some specific
> hardware, eg DSP?
Probably in a way to reunite the users, more focus on some standards by forcing using the hard way as obviously the soft way didn't work. How many of you still don't have an AV-server setup for example?
Thanks.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

518. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Kelvin Wright <kelvinw@ihug.co.nz>
Message-ID: <hC4AOO+LPmrWwu0uzj2WexQQ7lEW@4ax.com>
Source record: 72266

On Sat, 9 Oct 1999 12:03:08 +0100, "Roger Cain"
<roger@cainr.freeserve.co.uk> wrote:

>
>Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote in message
>news:7tm0oecgb2@snipp.uninett.no...
>> atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:
>>
>> > There is also a free version of Gemulator that I found very easy to set
>>
>> I can recommend this. I use it at work (on a 500MHz P3 with 192Mb RAM) to
>> run QED and LZH-Shell, and it's really, really fast. According to
>> GEM-bench it's 70 (!) times faster than my TT, although I doubt that it
>> *is* very fast and quite compatible.
>
>Yes, I have started trying Gemulator 98 and am impressed. However, I can't
>find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen
>white screen.
>
>Any suggestions?

F11 then a right click with your mouse will bring up the Gemulator
screen.

Gemulator seems to be the smoothest and most realistic emulator I've
tried (and I think I've tried them all). But I have trouble getting it
to read from Drive A properly. Maybe it's my brand of drive? If I copy
programs onto Drive C they work just fine and dandy.

519. TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: starlord@qnet
Message-ID: <380031d6.0@news.qnet.com>
Source record: 72267

I've been reading some of those messages about the ST/TT ram. I just looked inside my TTand see that the TT ram is those simms?

I have forgotten what the upper limit of TT ram is, but I'm wondering if those ram boards could be replaced by other's that have more ram to them?

The Lone Sidewalk Astronomer of Rosamond.

520. STing Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Toram The Shadow <toram@psnw.com>
Message-ID: <38004A38.4C4BE8CB@psnw.com>
Source record: 72268

I want to connect my Falcon to my Linux workstation so I can use the linux box as a gateway to the internet. Can I use STing to handle the network connection through the serial (modem 2) port on the falcon? Or is there a way to use the LAN port on the falcon? All help is welcome...

Toram

521. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910101125140.117-100000@rakastaja>
Source record: 72269

On Sun, 10 Oct 1999, Katherine Ellis wrote:
> I guess that's what comes with being fanatic. Aren't we all fanatic here?
> Am I in the right newsgroup?

goto comp.sys.atari.advocacy

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

522. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910101128450.117-100000@rakastaja>
Source record: 72270

On 10 Oct 1999 starlord@qnet wrote:

> I've been reading some of those messages about the ST/TT ram.
> I looked inside my TTand see that the TT ram is those simms?

It usually is, yes.

> I have forgotten what the upper limit of TT ram is, but I'm
> wondering if those ram boards could be replaced by other's
> that have more ram to them?

There is/was a board that allows up to 256 MB (two 128 MB SIMMs).
Made by Aixit.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

523. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7tpimn$7ke$1@SOLAIR2.EUnet.yu>
Source record: 72271

On 9 Oct 1999 12:03:08 +, "Roger Cain" wrote:

>Yes, I have started trying Gemulator 98 and am impressed. However, I can't
>find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen
>white screen.
>
>Any suggestions?

Online documentation says:

[F11] = switch to Windows mouse pointer & desktop
[Ctrl][F11] = Shows Gemulator main dialog (now you can close Gemulator)
[Alt][f11] = Shows Properties dialog
[Ctrl][F12] = reboot Atari
[Alt][F12] = reboot & switch modes
[Shift][F12]= reboot & switch monitor

Cu.

524. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dzewc5.swfxf71kssd7aN%roughley@HORMEL.bc.sympatico.ca>
Source record: 72272

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> I tried it with Netscrape 4.5 on a PowerMac and it loaded no problem
> although heaps of blank page at the bottom does indicate some kind
> of funny formatting issue. I did notice the expected file size was

Such formatting is caused because browser fonts normally appear larger on a PC than they do on the Mac and Atari. The use of larger fonts means the text will fill that void of blank space you see on your Mac. You'll occasionly see this on the Web -- a tell-tale sign of Windows authoring.

I've seen some sites where the fonts are so small I can't read them using defaults on the Atari or Mac, yet on the PC they're more than legible (because they're bigger). All this based on browser defaults with the same screen size (800x600), and consideration given to the fact that CAB doesn't understand the attribute to summon specified fonts (e.g. Arial).

I use exactly the same TrueType browser fonts on the Atari and Mac, but on the PC they're bigger.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

525. Re: STing Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tpovq$1op$1@snipp.uninett.no>
Source record: 72273

Toram The Shadow <toram@psnw.com> wrote:

> I want to connect my Falcon to my Linux workstation so I can use the
> linux box as a gateway to the internet. Can I use STing to handle the
> network connection through the serial (modem 2) port on the falcon? Or

Yes you can.

> is there a way to use the LAN port on the falcon? All help is
> welcome...

You can use the LAN-port as well, but unless you need the serialport for
something else it's not worth it. They're equally fast, but you'll need a
special cable for the LAN-port (RS422<->RS232).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

526. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939554187.22981.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72274

Phantomm <phantomm@kih.net> wrote in message
news:7ton88$8o54@news.ajou.ac.kr...
> On 8 Oct 1999 20:21:02 +, "John Whalley" wrote:
>
> ><cynic>
> >You mean the constant multiple redraws and the perpetual crashes? Or the
> >novel use of horizontal scrollbars for vertical scrolling in O1?
> ></cynic>
>
> I used Oasis 1.35E on my Falcon. After getting it configured and set
> up correctly, I never had any problems with it.
> Never had any crashes or problems. The only thing I had to watch out
> for was Fragmentation. Oasis 1.35E did tend to Fragment alot, and as
> long as I used Diamond Edge once a week or so to keep Oasis cleaned up
> I had no problems at all.

I was referring to O2 concerning the redraws and crashes, though O1 had the
redraws to a lesser extent. Maybe not so noticeable on a Falcon, very
noticeable on an STE.

> Plus Oasis 1.35E has lots of commands for controlling how things
> work.

If you mean the configuration bit of O1, it's a bit hit and miss and
incomplete: half the time I ended up editing startup.nos by hand. Manual
editing won't work for newsgroup selection, though, as O1 alters its own
settings as well as NOS's. As it is a little unpredictable I'd recommend
backing up startup.nos before changing anything else apart from newsgroups.

> Telnet is a nice benefit too.

It's NOS that does the telnet bit, not Oasis (in O1). BTW there is a program
out there somewhere (try the UTSI?) called VT100EMU which changes the
standard Atari console from VT52 to VT100, very useful with NOS's telnet.
Not sure how this is handled in recent NOS versions which are GEMmed, I
believe.

> >> And if the programmer(s) of Oasis never intend to start working on
> >> the Atari version again, Maybe someone should pick it up where
> >> they left off. I'd really like to see it come about as it looked
> >> like alot of work went into making it.
>
>
> >It's probably better left in the ground rather than resurrected. A lot of
> >work did go into it and the authors had a lot of good will and support
from

> >users until they squandered the good will by charging a hefty shareware
fee
> >for something that essentially didn't work (O2). A shame, but there you
go.
> >Last time I checked the author's web site (a long time ago) there was
barely
> >a trace of Oasis apart from an intention to port it to Windows, god help
> >us...
>
> I just hate to see software with good possibilities go to waste.

Trouble is, possibilities was about as far as O2 got. To be charitable I think the authors bit off more than they could chew: NOS was a hard act to follow with ICE and that was the bit that really was hopeless. The offline reader might have had a future had they stuck to standards instead of ignoring them (eg threading). They did spend a lot of time reinventing the wheel, though, both with ICE and the editor (which is the pits: everyone who valued their sanity used Everest of equivalent alterative editor anyway).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

527. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939554200.22981.1.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72275

Katherine Ellis <kellis@leading.net> wrote in message
news:Pine.BSI.4.05L.9910100129160.7737-100000@users.southeast.net...
> On Fri, 8 Oct 1999, John Whalley wrote:
>
> > > > This is a typical MiNTy attitude: they call ASH and MagiC for not
> > > sticking
> > > > to "standards", yet rumour has it that any time the MagiC people
have
> > > tried
> > > > to work with the MiNT people on this they just get abuse. The word
>
> the magic people is I would imagine the author.

As I said in another post I used the word "rumour" deliberately, as I am going on second-hand references in c.s.a.s to the treatment of MagiC developers (not clear who precisely) in the Maus net (which I don't read, not being a German speaker).

> The magic src are not available (which is understandable), and the MiNT
> are totally free to be used, checked, read. What do you really expect?

The source is not available, the programming docs are. In English, courtesy of Peter West. See sig for location.

> The MiNT development team decompiling magic os? for what? when The Magic
> author just to stick with the rules only has to read the MiNT kernel src.

In other words: MiNT is the real OS, MagiC has to follow our rules. I rest my case.

> > enough of it on and off for me to start believing it, especially when I
see
> > just how fanatical *some* MiNT people get, eg all that hubbub about
Atari
> > Computing being in league with the wicked ASH because most of the screen
> > shots were taken from MagiC. Pu-lease...
> fanatical, i guess that is why in 3 months to be in the year 2000 we are
> still using atari as main computers, checking atari newsgroup, downloading
> software, writing software etc all for atari, I guess yes, it requires
> some fanatism.

And many of those people are using MagiC. Or does your definition of an Atari enthusiast (I think there is a BIG difference between enthusiasm and fanaticism) exclude MagiC-users because true Atarians only use MiNT?

> People get proud of what they accomplish, I am really proud
> of the amazing effort some people have done, (Frank, Guido, Thomas,

> Michael etc).

I have no argument with that.

> It seems, everytime I see something pushing Magic as being
> the leader, the best, the ONLY OS for atari,

Such as who or what? Or do you just refer to people who say they like MagiC, it suits their needs, and installing MiNT is a PIA?

> That really is a slap in the
> face for many people. That concerns me.

I don't quite follow why someone saying they like MagiC and it suits their needs better is a slap in the face for anyone.

> When I see that MiNTnet can't do
> PPP, OLGA Magic only, bubbleGEM Magic only application, NVDI5 etc etc.
> WHich makes non-sense, this gets advertized, is wrong information, and all
> that to promote an OS (which in my opinion is quite weak, unreliable).
> Yes, this does bothers me.

The only one of these I recognise is the PPP stuff which was in the CAB manual, which is just plain wrong. If you've read my postings regularly, you'll know I am no great fan of Iconnect and I am not uncritical of ASH, either. However I don't agree with your opinion that MagiC is weak and unreliable.

> I guess that's what comes with being fanatic. Aren't we all fanatic here?

No. I would say most people are enthusiasts, rather than fanatics.

> Am I in the right newsgroup?

That's for you to decide, and you alone. You could always set up alt.magic-os.hate.hate.hate or something if you'd feel more comfy there :-)

> > > > springs to mind. Certainly there is a rather sniffy attitude of "we
> > > write
> > > > free software therefore we're better". Yawn.
> This is the typical defense someone would take when no valid points can be
> brought up.

Why? It's a valid point. See analysis below.

> I am not sure of what you are talking about here. Software is not
> better coz it is free, It is better coz it is just better!

So far so good. I prefer MagiC for everyday use so for me it's better. You prefer MiNT, so for you it's better.

> higher
> quality, more flexible, open standard, open src so at least you can
> what's wrong, just better.

So as part of your requirements for being better, you include open source, which won't happen with most commercial software, at least not at the moment. In other words "it can't be better, it's not free". QED.

BTW, to reiterate, I don't regard either MagiC or MiNT as intrinsically better. They just suit different people's needs better, one way or the other.

> Now if price comes into play, well that is not
> even fair anymore :)

Sorry, you've lost me.

> > > > buried for years now. And if flashy GUIs are so bad, how come you're
> > > all
> > > > using N.AES and Thing?
> Who said it was bad to have flashy GUI?

You. From another of your posts in this thread: "I believe we are just 2 type of person within atari community. The atari ones (atari corp) and the magicmac, flashy twingies GUI ones". In other words, "*real* Atari people aren't bothered by the interface, only frivolous airheads using MagiC, and probably not on *real* Atari hardware either". Oh and this time you forgot to accuse the MagiC users of all being pirates while you were at it...

> It is only a matter of importance,
> priorities.

In which case why the jibes at MagiC users as if all we care about is how it looks?

> I thought this was quite clear in people minds, obviously it is not. Lemme
> explain how I see this:
>
> You have a time frame with 2 development projects.
> One project would spend 80% on an easy install, flashy cute GUI, icons
> everywhere etc. So people can use the software.
> 20% is left for the core of the software itself. Which in my opinion:
> It would make MUCH more sense to spend 80% of the development on the core
> itself, then when stable, fast, reliable etc, THEN work on the easy
> install extra programs.
> Why having a SUPER install for a lame software?
> Installing software, AS trivial as it may sound, is STILL a piece of cake
> as opposed to write the memory management at the kernel level, or
> rewriting some Filesystem, etc. Don't you agree?

I have no disagreement with you on this at all WRT to using text config files etc, as long as they are well commented and documented. A good commented text config can be a lot quicker to set up and maintain than a bad GUI configuration.

However, like it or not, MiNT is *not* easy to work with for most people simply because you can't work out where anything is or understand the docs half the time unless you have some unix experience. It's so alien to the way

ordinary Atari apps work. It's worse still if you take an easier route and install something like the TAF package where what docs there are have been mostly cut out to save space and you are encouraged to use vi (the editor from hell) to edit the config files. So when your MiNTnet setup stops working (as mine did when my ISP changed its PPP implementation), you haven't the faintest clue where to start even installing a new version of MiNTnet. At which point (in my case) STiK came out and saved the day (note: with text config files), working with MagiC and generally being a darn sight more usable in spite of its limitations.

> I would have some long nights trying to install a software, why not!?

Because I want to *use* the machine rather than spend a lifetime configuring the thing.

> Can
> you imagine from the develpment side?? Takes months, years to develop.
> Am I the only one seeing this? Higher priorities and better management in
> the development phases.

There is no point developing the thing if it is *so* alien to how the standard OS operates that no-one can figure it out. I would posit that most Atari users do not find the unix way of doing things remotely intuitive. How are you supposed to discover that your system is playing up is because file /etc/twiddle/.splodge (which is hidden just to make life harder) hasn't got the right permissions? And what is familiar or "Atari" about executables without .TOS/.APP/.PRG/.TTP extensions, or worse executables which have the extensions but can't run because some flag isn't set? I have no problem with unix conventions per se, but I do find it amazing when this stuff is presented as normal for Atari OSes.

> > Precisely. People use the OS that suits their needs, on the whole. Which
is
> > why the whole OS war thing is largely pointless: both have their
strengths
> > and weaknesses. Frankly I'm tired of evangelists on both sides (though I
> > reckon there are more fanatical MiNTies than fanatical MagiCians). Both
OSes
> 1)Not that i want to sound mean, But probably coz MiNters are probably
> feeling oppressed, while magicer are just clueless about anything else,
> probably due to misinformation coming from STcomputer, AC-computing,
> interviews (and whatever).

Who is oppressing MiNT people? It's more likely:

1. The things which MiNT users get excited about make no sense at all to anyone not already thoroughly immersed in it - a look at the kind of discussion which takes place in muc.lists.mint is enough to convince the rest of us that MiNTland is located somewhere in the next universe.

2. MiNT isn't readily available in a form which newbies can use. You can't get N.AES outside Germany with any ease, MultiTOS is long gone, so you're left with huge downloads of incomprehensible stuff or trying to locate one

of the CD installations, which assumes you have a CD drive for your Atari. Or you just go and buy MagiC on a couple of floppies, install it and get on with life.

> 2)That we are a special group of atari users, we're connected, and there
> MiNT makes much more sense in my opinion, with MiNTnet.

Why? MiNTnet makes more sense if you are trying to set up a LAN etc, for online use STinG is less trouble and works with TOS (and MagiC, natch).

> Also another point i wanted to bring out, I read you said (or someone
> else) said that if they spent 30 min max on their computer per day it was
> a lucky day.

Someone else. I use mine for hours, though mostly net stuff for which I use the PC these days. Before that I used my STE with MagiC for hours each day.

> Well lemme tell you that in this case, what is the real
> need to multitask, of course you wouldn't care about servers, stability of
> the kernel, (30 min ain't enough), you probably don't care also about the
> memory protection and certain is not even concerned about memory
> fragmentation.

Most of this stuff is largely irrelevant to what people want to do, even online, with the exception of memory fragmentation (which happens under both MiNT and MagiC). See what I mean about MiNT people getting excited about obscure stuff? NB I'm not saying this stuff is per se without value, far from it, just that most people probably couldn't give a hoot about servers being available etc. They just want to get on with doing what they do with their machines. The finer points only really come into play with LAN stuff, using Ataris as web servers, file servers etc. This is not a common pursuit.

> In my opinion, your 100 bucks invested in magic was pure loss for your 30
> minutes. Singletos would have achieved your needs.
> That's what I think.

Fine: not your money, not you making the choice to spend it. Maybe the person made a different choice, to spend the money to have a nice system for the 30 mins a day. Perfecty valid, who are you to say s/he shouldn't buy MagiC if it suits them just because you wouldn't?

> 2 different types of users, 2 different type of OS. Ignoring MiNT is a big
> mistake, especially as of today with more and more src available, better
> libs, wider use of the internet in people's home.

Most people couldn't give a fig about source being available. Most aren't programmers and don't own a compiler: in practical terms, the source is just wasted download time if it's included in the archives. Programming libraries are equally of no use to anyone but programmers. Wider use of the internet doesn't exactly require MiNT, does it? Unless you are interested in intranets, servers, LANs etc etc as stated above.

> > exist, neither is going to go away in the short term.
> As far as I know, MagiC could go away tomorrow, and that's it.

Same with any software. If Andreas Kromke et al stopped development, who is to say it wouldn't be passed on to someone else? No guarantee, but then MiNT went into the development doldrums for a while, didn't it? Who is to say that might not happen again?

> What do we
> do with CAB now? just need to live with the bugs? Years of development
> wasted to nill, money wasted by many users here for a discontinued
> unsupported software.

I disagree. Development and money isn't wasted: we still have a usable browser for our money. I for one am grateful that CAB came along when it did and served me well for the time when it was my primary (in fact, only) browser. I still use it regularly: it hasn't suddenly stopped working just because A. Clauss has moved on to other things. It's a shame it's not being developed any more, but if you bought it you got what you paid for. It would be nice if he passed on development to someone else, but how could he release the code if it is still on sale as a commercial product? And why shouldn't he get the money from selling it after all the work he put into it?

> > software is written to only work with one system (I'm talking about
general
> > apps here, not system utilities). If it doesn't work on both these days
then
> > it's silly. Just as silly as people writing programs deliberately to not
> Compatibility should be done at a lower level. Not from each within
> application. It becomes quite clear that maintaining a software in 4
> languages and 2 OS is a big pain. Pure wasted time/energy/enthousiasm,
> just because the OS didn't want to comply with some standard already
> established. (now some pelople will say that magic was before MiNT, so
> MiNT have to follow magic, and that's probably where the war started and
> still is going on) "war, not in a bad way automatically, rather
> disagreements"

My understanding is that cleanly-written software will generally run on either MagiC or MiNT (or TOS if it doesn't *require* multitasking). However I'm not a programmer, so I bow to your knowledge on this one. However, if you write an app that large numbers of people can't use, they will generally use something else or do without, so you have cut your potential user base. May not matter with a small utility, but if you are trying to sell a full-blown app it does if you want a financial return on your time and effort. This applies just as much to silly MagiC-only programs (eg ASH Emailer) as it does to MiNT-only programs.

> > work on emulators. This is a small market, why restrict your software to
an
> > even smaller potential user base unless it really needs some specific
> > hardware, eg DSP?
> Probably in a way to reunite the users, more focus on some standards by
> forcing using the hard way as obviously the soft way didn't work.

Oh, so it's OK for MiNT developers to try to force people to use MiNT by writing MiNT-only apps (which could be made to work with MagiC if they wanted to do it), because this is "reuniting the users" by "forcing us the hard way", whereas if ASH do it with MagiC-only apps, they are doing a Microsoft and luring everyone into their evil clutches so they can control us all?

We're back to pot-kettle-black, then.

> How many
> of you still don't have an AV-server setup for example?

Mine seems OK for most purposes, though I acknowledge that Magxdesk's AVServer isn't as complete as Thing's. Only affected one program so far (aFTP), in a non-critical way. My AVServer was set up when I installed MagiC, IIRC. What's the point here?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

528. ma-ST-o-don't - new 14MB ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <JE_L3.25776$F5.407798@news.tpnet.pl>
Source record: 72276

Hi
New ATARI ST games from SUPERIOR archive.

New page alias:
http://atarist.spedia.net

Click banner please - Thx.

nosty

--

Arek Staworzynski atarist@kki.net.pl
http://www.atarist.w.pl
---

529. Re: Cab 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1dzg8eh.5tzt1b1naz1niN%doitarchive@atari-computer.de>
Source record: 72277

Ted Parrett <tparrett@fast.co.za> wrote:

> Thanks to those who responded to my query re the latest OVL for CAB 2.7. I
> must be asleep or something because I've never heard of a CAB OVL by
> Oliver Booklage. Where can I download this from ?

http://obooklage.free.fr/

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

530. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7tq0mi$a03$1@news8.svr.pol.co.uk>
Source record: 72278

JI Logan <jlog@zetnet.co.uk> wrote in message
news:37ff8dea$0$25058@news.zetnet.co.uk...
> On 9 Oct 1999 12:03:08 +, "Roger Cain" wrote:
>
>
> | . . . .
> |Yes, I have started trying Gemulator 98 and am impressed. However, I
can't
> |find a way to exit cleanly to W98. If I do "Shutdown" I just get a frozen
> |white screen.
> | . . . .
>
> Its function key 11 or 12, either by itself or with shift or alt
> (sorry the peecee is at work). This shows the Gemulator screen and
> you can click on Exit in the top left corner.

Ah, thank'ee kindly, John.

After a few crashes and reboots I've found the following:

F11 and F12 on their own - no action.
shift F11 Disc Properties
shift F12 Blank screen freeze - avoid!
ALT F11 Emulator Properties
ALT F12 Hmm .. primitive XL screen, I think. ALT F12 again gets you
back to Gem 98
CTL F11 Opening Screen - click to exit to W98 - wah hey!
CTL F12 Re-boot Gemulator

Thanks again, John.

Roger

531. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7tq1e9$h66$1@bgtnsc01.worldnet.att.net>
Source record: 72279

Atari made several versions of their TT-RAM board. Most were upgradeable to 16MB using four 4MB SIMMs, but some could not be upgraded beyond 4MB (the jumpers on the board must be changed to match the amount of RAM installed on the 16MB boards). There were several alternative TT-RAM boards that could be upgraded up to 256MB.

Sheldon

* com (Slc.Dennis Bishop) wrote in message <380031d6.0@news.qnet.com>...
> I've been reading some of those messages about the ST/TT ram. I just
>looked inside my TTand see that the TT ram is those simms?
>
> I have forgotten what the upper limit of TT ram is, but I'm wondering
>if those ram boards could be replaced by other's that have more ram to
>them?

532. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910101539420.187-100000@rakastaja>
Source record: 72280

On Sun, 10 Oct 1999, John Whalley wrote:

> > I would have some long nights trying to install a software,
> > why not!?
>
> Because I want to *use* the machine rather than spend a
> lifetime configuring the thing.

Same here, which is why I basically stopped fiddling with it. My current MiNT setup works and I don't always need the latest buzz.

Still, it took me ages to get it to this point...

> 2. MiNT isn't readily available in a form which newbies can use.

Here I have to agree: while MultiTOS came with its own installer, the newer kernel and gizmos require a _lot_ more reading and hand configuring.

> MiNTnet makes more sense if you are trying to set up a LAN
> etc, for online use STinG is less trouble and works with TOS

Here, I don't agree.

I _never_ understood STinG's config format, nor got something stable out of it, even on a single-user system.

With PPP-Kit (and later, the full KEMD), everything was clearly explained (Thanks kellis!) and worked instantly. The only quible is that some important MAN pages were omitted from KGMD, making it somewhat difficult to optimize the settings, at first.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

533. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7tq21g$653$1@sun27.hrz.tu-darmstadt.de>
Source record: 72281

Hi!

Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote:
> And Thing works fine with only Geneva, but not with MiNT+Geneva.

Sorry? As far as I know, Thing (unpatched) doesn't work properly under
Geneva /without/ MiNT (due to a bug in Geneva's shel_write() code), but
/with/ MiNT, it's no problem.

See http://www.deja.com/=dnc/getdoc.xp?AN=483949820 for details on how
to patch Thing for use with Geneva without MiNT.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

534. Re: Looking for a Atari 8-bit Web Page

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <g90M3.825$iA1.64897@typhoon01.swbell.net>
Source record: 72282

```
On 5 Oct 1999 16:52:27 G, Phantomm wrote:
>Months back, I found a Web page that had instructions and I believe
>software for connecting a Atari 8-bit to a Atari Falcon.
>This was not using Null modem cables. I think there was sometype
>of modification that had to be done to the Falcon.
>And maybe used the 800XLs expansion port.
>
>I lost the address for the Web page and havent had any luck finding
>it.
>
>I think the Web page was in german and maybe english too.
>
>Does anyone know the Web Page I'm asking about?
>
>If you have the address or any info on this please pass it along.
>
>phantomm@kih.net
>.
```

535. Re: driver for Pagestream 2.2 and the Hewle

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <Uu0M3.865$iA1.64897@typhoon01.swbell.net>
Source record: 72283

Hmmm... I'm hearing you, and unfortunately I
don't know. I do know there are some professional
printer kits out there. I have always been
fortunate enough to have the old Atari standard
SLM 804. Check with some Atari vendors and see
if they have any software packages is the only
thing that comes to mind.
With only a ICQ address, I'm not sure where
you are, but there is always my fav vendor in the
states, Systems for Tomorrow.

Take care!

Doctor Clu

On 4 Oct 1999 22:57:24 +, "Eagle" wrote:
>
>
>--
>ce message est une gracieuset de
>Rolland Collin
>ICQ #5349215
>
>
>I'm looking for a driver with my Hewlett Packard 500 deskjet printer and
>using it under
>PageStream 2.2
>
>
>Anyone have a such driver ???
>
>Please, help me...
>
>
>
>
>.

536. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <XB0M3.874$iA1.64897@typhoon01.swbell.net>
Source record: 72284

Derryck, would like to thank you for
providing an answer here. Atarigalen, (what's a
galen?) did his advice get you where you needed
to go?

I have another question, is there any way to
organize E-mail addresses into mailing lists?

Under netscape you can collect E-mail
aliases into a folder, and then when you want to
write a group of people, simply drag the folder
into your message and thus write that group of
people.

What would be the Atari / Newsie solution
for this? (One of the few things I have to use
the Macintosh for.. this will just about polish
off the use of it, and get me off my wife's
computer.) ;)

Doctor Clu

On 8 Oct 1999 16:24:32 -, atarigalen wrote:
>Hmm, I think I got Newsie's FTP and mail running this morning (Anyone
>recommend a good test FTP address?). Still no NEWS, however.
>Galen
>
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.

537. Re: TOS 2.06 chips

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <KE0M3.879$iA1.64897@typhoon01.swbell.net>
Source record: 72285

If you don't get an answer before too long,
write me. I have a 520 ST with TOS 2.06 upgrade.
It might shed some light for us... just hesitant
to take the computer apart. ;)

But if no one else answers, I guess I'll
have to.

Doctor Clu

On 5 Oct 1999 08:45:37 -, Alyre Chiasson wrote:
>Hello,
>
>With the front of the MegaSTe facing you which of the following TOS 2.06
>chips goes in the left socket and which goes in the right. My chips are
>labeled:
>
>C302018 002B $8BC7
>
>and
>
>C302019 0028 $0B26
>
>Thanks
>
>chiassa@umoncton.ca
>.

538. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <iH0M3.884$iA1.64897@typhoon01.swbell.net>
Source record: 72286

Just got a copy of this game. My wife and
I, being avid Trekkies, loved it! I'm trying to
figure the game out now. But I can say the
loading screen and music are cute, and the entire
bridge crew is there.

But like I said, now to figure out all the
commands, what the mission objective is, etc.

Doctor Clu

On 6 Oct 1999 08:36:01 +, Steve Stupple wrote:
>On Wed, 6 Oct 1999 at 01:15:37 a message from was created on the
>subject of Star Trek like game on the ST?.
>>> It was called 'Star Trek - The Rebel Universe' and came with a sow-on
>>> patch. The game was an adventure type, & IIRC had 4 missions or
>>> variation on it.
>>>
>>> There was a PD/Shareware game based on the, clear sector theme called
>>> 'Star Trek 25th Anniversary edition' that used graphics.
>>
>>The commercial game uses graphics, too. I have a preview article of the
>>game (1987) here. No typing, just clicking.
>
>Sorry, I should have made it clear, it is a point and click program and
>not a text based one.
>
>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@atari.org * * *
> Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.

539. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <rR0M3.898$iA1.64897@typhoon01.swbell.net>
Source record: 72287

Kewl! What is the URL to download 5.58?
I've been picking up my upgrades from Anthill
Productions website... works fine, but then
again, getting it straight from the dragon's
mouth would be good. :)

Doctor Clu
CAB driver

On 8 Oct 1999 07:55:18 G, "Joel Chappel" wrote:
>Robert Schaffner <doitarchive@atari-computer.de> a crit dans le message :
>1dzb2va.1gpbxt8nv9q18N%doitarchive@atari-computer.de...
>> Ted Parrett <tparrett@fast.co.za> wrote:
>> Try cab ovl from oliver booklage, latest relase is 5.58, works fine.
>
>Jesus ! I've downloaded v5.57 yesterday and v5.56 last week !!! He's now
>releasing everyday !
>
>
>.

540. Re: Phenix fits where?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <UV0M3.902$iA1.64897@typhoon01.swbell.net>
Source record: 72288

Apparently so. :)

I've learned in the Atari world that the
best products are those that hit you broadside
like a 2 x 4 that you least expect.

I've noticed that announced things never
happen. Unannounced things (ie. things that are
not put under pressure due to prior advertising
and promises) tend to just APPEAR.

This is truly the trend that I've noticed in
the current Atari community/market.

Doctor Clu

On 8 Oct 1999 01:28:07 G, Derek Warren wrote:
>In article <7tj2jrmfo2@snipp.uninett.no>, Jo Even Skarstein
><joska@pingle.nvg.ntnu.no> wrote:
>> It will fit nicely into the vapourware-category, together with other neat
>> things like the Microbox, Hawk or Barracuda. Centek/Class 4 is the
>> European equivalent to Wizztronics.
>
><wrings out shirt and jeans> Yikes! Dripping with bitterness, are we?
>:)
>
>
>Derek
>.

541. WTD:Audiotracker for falcon/adat

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <3800D655.8F374E90@ns.sympatico.ca>
Source record: 72289

```
i'm looking for someones used disc./dongle.
thanks
```

542. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <s31M3.905$iA1.64897@typhoon01.swbell.net>
Source record: 72290

Hey, I always love it when someone else
starts a topic I'm going to ask about.

Alright, I have a TT with the standard 2 meg
ST ram and a ST ram daughter board. Total ram, 4
meg ST.
Apparently no TT ram.

So whne would TT ram be used? What are some
good ways to upgrade this ram?

Thanks,

Doctor Clu

(who is happy with 4 megs ST ram, but I know
that more ram would help with emulators
(Spectre), and with CAB webbrowsing (CAche), and
that TT ram is said to be faster. Beyond that,
this is a dream machine....)

On 9 Oct 1999 11:46:00 +, Peter Schneider wrote:
>Hallo Jeff,
>
>JA>Upon reading some FAQs and web pages, I came to the conclusion that
>JA>this is a TT RAM board. Am I Correct?
>in my TT, the RAM beneath the hard disc is ST-RAM. The TT is to be
>found "more left", between the floppy drive and the AC/DC unit. But as
>my TT has a different revision (no daughter board, no metal cage, just
>painted red inside), you may be right.
>
>JA>Now, when I boot the system, it reports having 4 meg ST RAM but no TT
>JA>RAM.
>But that seems to prove my suspicion right.
>
>JA>Is the computer not detecting the daughterboard or something? I
>JA>apologize for my lack of experience (this is my first high-end Atari).
>I think, your TT is all right. It may run without any TT RAM, but with
>no TT RAM it won't.
>
>If I'm not wrong, all TTs came with 2 MB ST RAM on board, and there
>are extension cards with 2 or 8 megs, which gives 4 (your case, I
>think) or 10 megs.
>
>Peter
>.

543. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <y51M3.908$iA1.64897@typhoon01.swbell.net>
Source record: 72291

Cool! Alright, for those of us rebuilding
TT computers, where can we find an Ajax chip?
Anyone burning copies of those by any chance?

Doctor Clu

On 9 Oct 1999 00:00:00 +, Oliver Schildmann wrote:
>Hello brian,
>
>b> what is the AJAX chip???
>The successor of the original ST floppy controller. Allows to connect and
>use
>1,44 MB floppies.
>
>
>Greetings, Oliver
>
>---
> *We are Microsoft - Resistance is futile!*
>--
>CyBaer@koso.phoenix.de http://CyBaer.home.pages.de
>.

544. Re: Run an ST without a monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <u91M3.909$iA1.64897@typhoon01.swbell.net>
Source record: 72292

How about connecting a regular TV set up to
the device to get it started and then disconnect
it when you are done? Does your computer have
the modulator on it? I have a few with it.
Really nice to use regular TV's with the ST.
Makes for a much nicer looking living room, and a
much more forgiving wife. ;)

Doctor CLU

On 10 Oct 1999 07:08:52 , Robert Schaffner wrote:
>
>> So everything looks perfect. Only problem is that I would of course
>> like to turn off the monitor, in fact I would like to remove both
>> monitor, keyboard and mouse.
>
>Keyboard must be connected, but you can lock it with an kew switch.
>If you remove the monitor while the machine is running resets the
>machine, build an interface that switch the monitor on if you got an
>alarm. Otherways it's off. Don't forget the service switch :)
>I don't know if you like that, its my idea for your problem.
>
>Regards, Robert
>
>--
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
>doitarchive@atari-computer.de
>http://www.atari-computer.de/doitarchive/index.htm
>.

545. Re: ST News International Christmas Coding

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <Na1M3.910$iA1.64897@typhoon01.swbell.net>
Source record: 72293

Cool! Let me guess... in the UK right?

(Someday I'll have to use an Atari show as
my excuse to visit Europe....)

Doctor Clu

On 9 Oct 1999 15:20:58 +, Richard Karsmakers wrote:
> Are you a member of the former Atari 'scene'? Did you, perchance, visit the
>"ST News International Christmas Coding Convention", in Oss, Netherlands,
>December 1990?
>
> Then you should not wait a second longer and surf over to
>http://stniccc2000.atari.org to discover that, in fact, a reunion of that
>very historical event is being organised for December 2000, a 10th
>anniversary reunion as it were! It is going to be the coolest event of the
>millenium, I can assure you!
> In case you've already surfed over to that site in the past year or so, be
>advised to check it out again, as it's been overhauled utterly! It looks way
>cooler now, and contains a lot more information!
>
>
>.

546. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939568644-834608AEicMi@post3.tele.dk>
Source record: 72294

>From: "John Whalley" <news@whalley.demon.co.uk>
>Date: Sun, 10 Oct 1999 11:55:42 +0100
- snip a hole lot -
>
>> How many
>> of you still don't have an AV-server setup for example?
>
>Mine seems OK for most purposes, though I acknowledge that Magxdesk's
>AVServer isn't as complete as Thing's. Only affected one program so far
>(aFTP), in a non-critical way. My AVServer was set up when I installed MagiC,
>IIRC. What's the point here?

Just my two cents/pence/ï¿½re worth of comments.

MagiC isn`t that bad, in fact I like it.
IConnect works perfectly here on my setup. Almost nothing to config, just type in the userkode,- password,- post and mailserver,- the modem initstring and the phone. That was all there was to it.

As for the AVServer it works to,- very good actually. No problems with Drag- and Drop files in or out of the Fifi (the ftp program) window, if I want to. Start Fifi, an it connect to the net with Iconnect, as does CAB and ASH Emailer. And for that matter, every other Apps I have from ASH,- beeing Texel or Papillon.

The price is fair to, I think. It isn`t like in the MAC world or for that matter the MS/PC world. Don`t expect to get GoLive Cyberstudio or PhotoShop for the price of Homepage Penguin or Papillon.

All in all, I am a satisfied MagiC costumer of ASH, it`s just that I have some small improvement I like to see in the future software.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

547. Re: Hades+RagePro help please

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7tq627$6kg@newstoo.ericsson.se>
Source record: 72295

In article <37ffbfb3$0$25062@news.zetnet.co.uk>,
cstanley@zetnet.co.uk (Charles Stanley) writes:
>Hi Gang!
>
>Months of being unconnected meant I've had to wade through hundreds of
>articles to catch up with you. Very interesting and educative, too.
>
>However, I've acquired a Hades 060 with the RagePro card, but am having
>great difficulties. It worked fine at first, but now will not boot up
>properly: I can only get the TT mono hi-rez. I've got System Solutions
>racking their brains for a solution, to no effect yet.
>
>Meanwhile, I'm using this old TT (repaired and re-geared!). I would
>love to read other Hades-users' ideas and solutions, if any.
>

I had big problems to get it to work at all when i got my Rage ATI card
but now it works.
The Rage setup is very sensitive for the position in the auto folder.
Then i had to manualy edit the the config files for NVDI.

/Erik Hall

548. Re: TOS 2.06 chips

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Eric McCormack <earthshaker@midsouth.net>
Message-ID: <3800A243.B1AF9F11@midsouth.net>
Source record: 72296

The Best Electronics online catalog is sorted (at least the chip
section) by number. I id'd my TOS chips fairly accurately that way. HTH.

Eric

Doctor Clu wrote:
>
> If you don't get an answer before too long,
> write me. I have a 520 ST with TOS 2.06 upgrade.
> It might shed some light for us... just hesitant
> to take the computer apart. ;)
>
> But if no one else answers, I guess I'll
> have to.
>
> Doctor Clu
>
> On 5 Oct 1999 08:45:37 -, Alyre Chiasson wrote:
> >Hello,
> >
> >With the front of the MegaSTe facing you which of the following TOS 2.06
> >chips goes in the left socket and which goes in the right. My chips are
> >labeled:
> >
> >C302018 002B $8BC7
> >
> >and
> >
> >C302019 0028 $0B26
> >
> >Thanks
> >
> >chiassa@umoncton.ca
> >.

--
Do Not Remove This Tagline Under Penalty Of Law

549. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3800af4e$0$10072@znews.zetnet.co.uk>
Source record: 72297

On 8 Oct 1999 19:45:52 +, Martin "Nightowl" Byttebier wrote:

>Which version are you using? You really must use the latest release as the
>previous one had a serious problem with graphic cards.
>
>CU
>Martin

I have Ghost for GEM 1.2 with Ghostscript 5.50

I did try the 1.3 download earlier but that didn't work at all.

Regards,
Peter

550. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3800af4f$0$10072@znews.zetnet.co.uk>
Source record: 72298

On 8 Oct 1999 20:05:34 +, Martin "Nightowl" Byttebier wrote:

>On my Hades (mach 64 4MB) I get this when I launch doom:
>
> Public DOOM - v1.10
>I_AllocateScreensAtStart: Reserve memory for screens.
>Reading hardware configuration...
> Machine : Atari TT
> Video : TT Shifter
> Sound : YM 2149, OK
> Joypads : off
>M_LoadDefaults: Load system defaults.
>Z_Init: Init zone memory allocation daemon.
> 8192 Kbytes allocated for zone
>W_Init: Init WADfiles.
>Error: W_InitFiles: no files found
>
> Process terminated.
> Hit Return to close window.
>
>
>BTW: where can I find WADfiles?
>
>HTH
>Martin
>

You need one of the WAD files mentioned in the docs.
I followed one of the links from Patrice's www page and got
a demo Doom WAD version 1.8.

This needs to be renamed DOOM1.WAD for PM-DOOM to find it.

Peter

551. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Kerstin Hoef-Emden <kerstin.hoef-emden@uni-koeln.de>
Message-ID: <7tqe0kidu1@news.rrz.Uni-Koeln.DE>
Source record: 72299

Hi,

Peter Schneider <Peter_Schneider@su2.maus.de> wrote:

> JA>Upon reading some FAQs and web pages, I came to the conclusion that
> JA>this is a TT RAM board. Am I Correct?
> in my TT, the RAM beneath the hard disc is ST-RAM. The TT is to be
> found "more left", between the floppy drive and the AC/DC unit. But as
> my TT has a different revision (no daughter board, no metal cage, just
> painted red inside), you may be right.

I've got a TT with daughterboard (originally with TOS 3.01 and two
ventilators). Here, the ST RAM (a comparably big card) sits right hand side
underneath the harddisk, while the floppy drive is on the left side of it
(in the middle of the front side). The TT RAM slot and the TT RAM card are
on left hand side, on top of the CPU. So you have something like that from
left to right: TT RAM, floppy drive, ST RAM.

> JA>Is the computer not detecting the daughterboard or something? I
> JA>apologize for my lack of experience (this is my first high-end Atari).
> I think, your TT is all right. It may run without any TT RAM, but with
> no TT RAM it won't.
^^
It won't run without ST RAM. It tells you that there are 4 MB.
If you have both, ST and TT RAM, it will tell you during RAM test (unless
you have TOS 3.01) that it detects both.

> If I'm not wrong, all TTs came with 2 MB ST RAM on board, and there
> are extension cards with 2 or 8 megs, which gives 4 (your case, I
> think) or 10 megs.

Some TTs were shipped with 4 MB ST RAM, like mine.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

552. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Kerstin Hoef-Emden <kerstin.hoef-emden@uni-koeln.de>
Message-ID: <7tqedqidu2@news.rrz.Uni-Koeln.DE>
Source record: 72300

Hi,

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

>> I have forgotten what the upper limit of TT ram is, but I'm
>> wondering if those ram boards could be replaced by other's
>> that have more ram to them?

> There is/was a board that allows up to 256 MB (two 128 MB SIMMs).
> Made by Aixit.

Don't the Aixit boards have PS/2 SIMMs? The Mighty Mic in my TT needs the older ones with 30 connectors. It can be equipped with 32 MB RAM, 8 SIMMs with 4 MB each, but I was told that the power supply might be too weak and might cause crashes. It does work perfectly well with 20 MB (4x 1 MB + 4x 4 MB) though.

Perhaps you first try to find out its name. It really depends in the card.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

553. Re^2: GEM NOS 0.50 CAB warning

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <9649_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 72301

Original to: maxilys@normandnet.fr on 2:333/608.1

In uno strano messaggio del 06 Sep 99 maxilys@normandnet.fr (2:333/608.1)
scrisse a nos in area 'N.NOS':
m> this is FiST (gateway) and LED (editor/reader coming from the

It came to my mind that FiST would be an alternative or at least a staring
point for dead net2net problem.

- is there a FiST developer ?
- are sources available ?
- what is FiST status ?

Please tell me. 8^)

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

554. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3800c0c1.249529951@news.demon.nl>
Source record: 72302

On 10 Oct 1999 16:21:14 GMT, Kerstin Hoef-Emden
<kerstin.hoef-emden@uni-koeln.de> wrote:

>> There is/was a board that allows up to 256 MB (two 128 MB SIMMs).
>> Made by Aixit.
>
>Don't the Aixit boards have PS/2 SIMMs? The Mighty Mic in my TT needs the
>older ones with 30 connectors. It can be equipped with 32 MB RAM, 8 SIMMs
>with 4 MB each, but I was told that the power supply might be too weak and
>might cause crashes. It does work perfectly well with 20 MB (4x 1 MB + 4x 4
>MB) though.

Hi,

yup, I've got one of the latest (if not *the* latest) Aixit boards.
Two slots for 72 pin SIMMS. Had lotsa problem to locate one 64 Mb
SIMM. It can handle 2x128 Mb, the problem is finding them :-)
My PSU didn't give up on putting the board with one 64 meg SIMM in.
Probably old config of 4x4 Megs eats more than a recent 64 Meg type
will.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

555. Q: About Formating a Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <3800c8e9$0$79686@news.execpc.com>
Source record: 72303

Hey again anyone :).....noticed something today that in one way or another i thought wasn't right.....my c drive had/has only 8 mb's allocated to it.....and those other drive letters i had been seeing when using selectric to switch from floppy to my hard disk, but was neglecting to really put two and two together until finally it struck me.....I HAVE a megafile 30....so where'd my other 22 mb's go.....errr, well there just happens to be a d and an e partition.....why exactly i didn't know....and still don't....i thought intially when i first got the drive and had been doing any and all things i could imagine to get it working thought that i may have accidentally partioned it off a few times.....so i figure i'll just copy what files i need to disk and start over.....well guess what??? I still have 3 partions.....i've been using the atari hard disk utilites i was given with the hard drive to install it and format it, not sure of the version but it's from 87.....specifically hdx.prg, and hinstall.prg, i dunno....i would imagine that i should be able to use all 30 mb's in one large partion.....and or to be able to access the drives from the desktop other than by selectric, right now i can only access c.....also i seem to have 3 mb's of memory on my system(a mst2) is that out of the ordinary??? i was kinda hapilly suprised as the guy who sold it to me said there was only 2 in it....

-christian

556. 300 disk 3,5" 740kb

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: -Detlef <pollock@worldonline.nl>
Message-ID: <7tqh3r$b51$1@news.worldonline.nl>
Source record: 72304

Ik heb ca. 350 floppy's 3,5" 740KB.

Heeft iemand interesse dan hoor ik het wel.

Detlef

557. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tqi2s$5u0$1@snipp.uninett.no>
Source record: 72305

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:

>> And Thing works fine with only Geneva, but not with MiNT+Geneva.

> Sorry? As far as I know, Thing (unpatched) doesn't work properly under
> Geneva /without/ MiNT (due to a bug in Geneva's shel_write() code), but
> /with/ MiNT, it's no problem.

That's not the case here, *with* MiNT every program I try to start will
crash immediately with a bus-error. Without MiNT it seems to work,
although I haven't used it much.

> See http://www.deja.com/=dnc/getdoc.xp?AN=483949820 for details on how
> to patch Thing for use with Geneva without MiNT.

I will.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

558. Re: Anyone have a monitor fs?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7tqhtl$f7d$3@news4.svr.pol.co.uk>
Source record: 72306

```
On 4 Oct 1999 19:25:38 G, Al Ferrier wrote:
:>Greetings fellow Atarians!
:>
:>Can anyone help? This afternoon, my beloved Atari colour monitor
:>had a crisis and the tube failed.

Well thats unusual, what exactly happened to it, yoou can tell me,
i'm a docotr.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

559. Re: GEMAR and an HP Streamer

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7tqhtp$f7d$4@news4.svr.pol.co.uk>
Source record: 72307

On 5 Oct 1999 02:30:51 +, "St&#65533;phane Perez" wrote:
:>Hello there,

:>I've got the latest release of GEMAR but I don't know how to use
:>it with my streamer.

Plug it into the SCSI bus and configure GEMAR to match the SCSI ID
you assigned the HP with its jumpers.

:> I own a Falcon030 and here are the caracteristics of the streamer :

:>
:>*Information written on the streamer :

:> Hewlett Packard SureStore Tape 5000

:>*Information provided by HDDRIVER :
:> "HP 35480A T603 Sequential Access"
:>
:>*Capacity : 4 GB on a 90m DDS-1 cartridge (using a data compression
:> ration of 2:1)
:>*Sustained Transfert Rate : typically 366 KB/s with data compression
:>*Burst Transfert Rate : 1.5 MB/s (asynchronous)
:> 3.0 MB/s (synchronous)

HD driver gave you this info, How??.

:>What are the parameters for GEMAR, concerning the 'Streamer
:>Adjustments' and the 'Backup Adjustments' ???

There is a parameter file in the package for the HP. I use it myself!.

:>Last but not least, how to contact the developper ?

http://home.t-online.de/home/Steffen.Engel/index.htm

Laters dude!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

560. Re: How can i detect if my Floppy drive is

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7tqhtj$f7d$2@news4.svr.pol.co.uk>
Source record: 72308

On 4 Oct 1999 17:22:10 +, "Nir Dary" wrote:
:>
:>How can i tell if my 520st floppy drive support only single side or duble
:>side density diskettes?

See if the desktop will allow a double sided format, then do a show
info on the resulting disk, if its 720k youve a DS drive.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

561. Re: Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7tqhth$f7d$1@news4.svr.pol.co.uk>
Source record: 72309

On 2 Oct 1999 23:46:52 -, "James Pinson" wrote:
:> Could some one help me solve a hard drive mess I got myself into? I
:>stupidly deleted CONTROL.ACC from the AUTO folder,

CONTROL.ACC should not have been in your AUTO folder in the first
place.

:>and when I next rebooted, the computer started to boot the C drive
:> then threw bombs across the screen.

How many bombs, and at what point in the boot process?.

:>I knew immediately what I had done, but I can't seem to find any
:>way to copy the file back onto the hard drive since the hard drive
:> won't boot but it must be turned on before loading a boot disk
:> into drive A or Drive C won't be recognized. See the circular
:> problem here?

You dont have a problem with that ACC, your answer is elswhere, try
hitting the reset switch, then CNTRL. ALT, SHIFT. This should bypass
the loading of AUTO prgs and accesories. You should then be able to
access your C Drive.

:> So is my hard drive now just a doorstop or what?

Youve a few more tests to make before that scenario.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

562. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tqidj$5u0$2@snipp.uninett.no>
Source record: 72310

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

>> 2. MiNT isn't readily available in a form which newbies can use.

> Here I have to agree: while MultiTOS came with its own installer,
> the newer kernel and gizmos require a _lot_ more reading and hand
> configuring.

Take a look at http://atari.nvg.org/newbiemint/, it's a first draft of a
MultiTOS-like distribution I'm working on. Try it out if you dare, but
plase note that it's not finished at all.

>> MiNTnet makes more sense if you are trying to set up a LAN
>> etc, for online use STinG is less trouble and works with TOS

> Here, I don't agree.

> I _never_ understood STinG's config format, nor got something
> stable out of it, even on a single-user system.

Ditto, I've always found STiNG confusing too. It works very well once it's
up though, but it's not at all easy to figure out.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

563. FS: Atari ST Systems (3) + MegaSTe Keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <101019991051078733%macgod@rocketmail.com>
Source record: 72311

Hello, everyone.. gotta scrape together some cash after buying my Falcon. :) I'm stuck on the Canadian west coast with these three systems...

For Sale: Atari ST Systems
==========
* Atari 520STFM (**upgraded to 1MB RAM**). Package includes mouse, SC1224 color monitor and Star-NX1000 multi-font dot-matrix priner. Everything is very clean and in excellent condition. $125CDN OBO.

* Atari 520STFM w/flaky mouse ports and one missing contact pad on the (*) key on the numeric pad. Everything else works fine. $20CDN.

* Atari 520STFM w/flaky mouse ports and dead floppy drive. All other components are OK. $25CDN.

Also For Sale: Atari ST Accessories
==========
* MegaSTe keyboard--works with MegaST, MegaSTe, TT or DEKA/DEKA2 box. $15.

Take the lot (all things listed above) for $140CDN! ($45 off.) Get these out of my sight! :) Buyer pays for shipping from Vancouver, BC, Canada.

Reply to the above e-mail address or this group.

Have a good one!
Derek Warren

564. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3800e0b81523100@smok.krakus.top.pl>
Source record: 72312

On Sun 10-10-1999 13:34 (GMT) Doctor Clu wrote:

> Under netscape you can collect E-mail
>aliases into a folder, and then when you want to
>write a group of people, simply drag the folder
>into your message and thus write that group of
>people.
>
> What would be the Atari / Newsie solution
>for this?

If Newsie doesn't support aliases (I don't know), OKAMI is the
best solution :)
Okami + NEWSwach + POPwatch = mail + news
When using Okami 2.1 you can get more than most PC programs can offer.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

565. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3800ddac$0$10070@znews.zetnet.co.uk>
Source record: 72313

Thanks to Derryck and Martin,

I have found the cause of my problems with GEM Ghostscript.

I had been working in a 64k colour resolution but once I switched
to 256 colours, which I hardly ever do these days, it started
working fine.

It takes about 1 minute to display the first page of a graphic intensive doc
on my Milan and then about 20 seconds for each similar page.

I have just gotten Ghostscript to print on my new Canon BJC2000 using the
BJC600 setting.

I'm delighted.

Many Thanks, especially to Christian for working on GEM Ghostscipt in the
first place.

Peter

566. Re: Star Trek like game on the ST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wkzqmGAx5NA4EwtF@steverosie.demon.co.uk>
Source record: 72314

On Sun, 10 Oct 1999 at 13:40:30 a message from Doctor Clu was created on
the subject of Star Trek like game on the ST?.
> Just got a copy of this game. My wife and
>I, being avid Trekkies, loved it! I'm trying to
>figure the game out now. But I can say the
>loading screen and music are cute, and the entire
>bridge crew is there.
>
> But like I said, now to figure out all the
>commands, what the mission objective is, etc.
>
> Doctor Clu

Hi

I had it when it first came out, and had the sew-on patch as well. I did
find the instructions pretty heavy. I think you need the manual to work
out what to do, and what not to do.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

567. Re: How can i detect if my Floppy drive is

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <2UQraKA+8NA4EwPo@steverosie.demon.co.uk>
Source record: 72315

On Sun, 10 Oct 1999 at 17:20:51 a message from Steve Sweet was created
on the subject of How can i detect if my Floppy drive is.
>See if the desktop will allow a double sided format, then do a show
>info on the resulting disk, if its 720k youve a DS drive.

All the single sided STFM's I've come across, and got, give you the
option to format a double sided drive even if you have a single sided
drive.

Getting the disk info isn't a guarantee as I've come across some double
sided disks that has the director on side A/0 as opposed to B/1.

Unless you have a disk that is 200% double sided, the format test is the
best bet.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

568. Offers invited for complete Atari system and colour monitor--uk

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7tqo0l$g6f$1@plutonium.btinternet.com>
Source record: 72316

FOR SALE: NEAR PETERBOROUGH UK.

ATARI 520 ST upgraded to 1Meg. (new internal disc drive)
Philips CM 8833 11Colour monitor.
Unused external disc drive
Massive amount of games and utilities, many in original boxes.
Joysticks, mouse (mice), all leads, spare discs and manuals.
Will demonstrate working before sale. All excellent condition.
Offers invited for the lot (To be sold as one lot) in the
region of £50
Email me at geoffash@btinternet.com with your phone number if interested or
ring 01733202291 evenings.
This is a genuine sale but at this price buyer collects.

569. Re: Wanted ST Magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: kim_crisell@my-deja.com
Message-ID: <7tqs25hhl1@nnrp1.deja.com>
Source record: 72317

In article <7t1vihkev1@nnrp1.deja.com>,
paul_matthews@yahoo.com wrote:
> Hi
>
> I would like to buy copies of ST Applications,
Atari Computing
> magazine, the Atari magazine produced by Compo
(sorry cannot recall the
> title) and any other Atari mags not mentioned.
> Please let me know what you have available and
how much you want for
> them.
>
> Thanks
>

> Paul
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>
I have loads of Atari Users,ST Format,Start,
ST Update,St Express,ST Aplications etc etc
Just let me know what you want

Regards

Kim

Sent via Deja.com http://www.deja.com/
Before you buy.

570. Re: TOS booting

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910100000.a51844@lu.maus.de>
Source record: 72318

Hello Peter,

PS> interesting! Is there a TOS younger than 1.04 to be loaded from a
PS> floppy disc?
Since TOS doesn't run on 68030 until 1.06, there is no way to do so.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

571. Re: Run an ST without a monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910100000.a51845@lu.maus.de>
Source record: 72319

Hello Robert,

d> If you remove the monitor while the machine is running resets the
Only removing a *monochrome* monitor resets the machine, no such behavior

with a colour monitor.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

572. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910100000.a51846@lu.maus.de>
Source record: 72320

Hello Kelvin,

k> Gemulator seems to be the smoothest and most realistic emulator I've
k> tried (and I think I've tried them all).
Obviously you didn't try MagiC PC (at least the very very fast 6.1)?!

Loading an original TOS (with drives in container files) it is the most
compatible emulator around (except for tricky games of course).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

573. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <7tqr7kpng1@news.worldonline.nl>
Source record: 72321

On 6 Oct 1999 19:49:45 G, Ted Parrett wrote:
Olivier Booklage's OVL is shit, folks !
It seems faster but it isn't.....and the handling of cookies is bad.
So stick to the Ackerman OVL !!

574. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910100000.a51954@lu.maus.de>
Source record: 72322

Hello Doctor,

cdb> Cool! Alright, for those of us rebuilding
cdb> TT computers, where can we find an Ajax chip?
You should ask the maker of it: Western Digital. Ajax is just Atari's name

for the appropriate Western Digital controller.

cdb> Anyone burning copies of those by any chance?
It's a controller, not a ROM.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

575. wanted ramcard portfolio 64 mini

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7tr02c$8ob$2@front7m.grolier.fr>
Source record: 72323

Not too expensive of course !! ;)

576. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7tr0e4$7un$1@snipp.uninett.no>
Source record: 72324

Oliver Schildmann <Oliver_Schildmann@LU.maus.de> wrote:

> k> Gemulator seems to be the smoothest and most realistic emulator I've
> k> tried (and I think I've tried them all).
> Obviously you didn't try MagiC PC (at least the very very fast 6.1)?!

I have, and I didn't like it at all. OK, it offers a much better OS than
plain TOS (but then you can run MiNT/N.AES or MagiC under GEMulator too),
but the screen-updates were way to slow for what I'm expecting from a
500MHz PIII with DirectX.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

577. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3800f920ebb613@online.be>
Source record: 72325

on Sun 10-10-1999 12:49 Thomas Binder wrote:

>Hi!
>
>Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote:
>> And Thing works fine with only Geneva, but not with MiNT+Geneva.
>
>Sorry? As far as I know, Thing (unpatched) doesn't work properly under
>Geneva /without/ MiNT (due to a bug in Geneva's shel_write() code), but
>/with/ MiNT, it's no problem.

I can confirm this. Here on my Hades Geneva/MinT/Thing works BUT I do have
a problem with Neodesk when I try to run it with Geneva/freeMiNT 1.15.3b.
Neodesk complains that it can't find his 'nic' file.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

578. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7tr3ba$ie9$1@cubacola.tninet.se>
Source record: 72326

On 10 Oct 1999 13:51:19 , Doctor Clu wrote:
> Kewl! What is the URL to download 5.58?
>I've been picking up my upgrades from Anthill
>Productions website... works fine, but then
>again, getting it straight from the dragon's
>mouth would be good. :)
>
> Doctor Clu
> CAB driver
>
>
Hi Doctor

I think you must have missed something here. There are two different
ovl's but if you want try Oliver Booklage's here's the url
http://obooklage.free.fr

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

579. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <7tr3jqlje1@nnrp03.primenet.com>
Source record: 72327

On 10 Oct 1999 13:34:47 , Doctor Clu wrote:
> Derryck, would like to thank you for
>providing an answer here. Atarigalen, (what's a
>galen?) did his advice get you where you needed
>to go?
>
> I have another question, is there any way to
>organize E-mail addresses into mailing lists?
>
> Under netscape you can collect E-mail
>aliases into a folder, and then when you want to
>write a group of people, simply drag the folder
>into your message and thus write that group of
>people.
>
> What would be the Atari / Newsie solution
>for this? (One of the few things I have to use
>the Macintosh for.. this will just about polish
>off the use of it, and get me off my wife's
>computer.) ;)
>
Currently the only method to have multiple recipients in an email is
via the NickNames dialog, found in the Mail menu (Edit Nicknames...).

Create a nickname, and then add the email addresses you want into that
nickname. I think the limit is around 100 names per nickname, but I
don't remember. Edit Nicknames works with your Address Books. so you
can click on the dialog and select an email address presented there to
be associated with that nickname.

It is documented (somewhat) in NEWSie.DOC in the Zip distribution
file.

I hope this helps,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

580. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910110235160.222-100000@rakastaja>
Source record: 72328

On 10 Oct 1999, Kerstin Hoef-Emden wrote:

> Some TTs were shipped with 4 MB ST RAM, like mine.

4 MB on the motherboard itself? That would be news to me.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

581. FA:Atari ST Systems

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38012758.E3CB692B@qnet.com>
Source record: 72329

I have the following systems on ebay

178918355: Atari 1040STFM 16mhz System
Current bid: $5.50
Auction ends on: Oct-16-99, 23:04:50 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=178918355

179060443: Atari ST Computer System
Current bid: $5.00
Auction ends on: Oct-20-99, 10:54:09 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179060443

Thanks Don

582. Re: STACY 4 CMOS Loss/HD Failure?

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7trd9skao1@news.hccnet.nl>
Source record: 72330

The battery is for the clock only. There is no CMOS on an ATARI like on a PC.
Try and find ahdi.prg or ICDboot.prg and run these in the autofolder or from the desktop.
If the harddrive shows up correctly only the bootsector got corrupted. Reinstalling the driver will correct that.

(rename shdriver.sys or .raw to ahdi.prg or anything.prg and run it)

Dr.Matrix <drmatrix@hotmail.com> wrote in message news:7sopkgfja1@news1.fast.net...
I have a STACY 4 that has been working fine for many years. Yesterday, I
turned it on and the hard drive failed to boot up. Could this be a CMOS bios
loss? Is there a battery to replace? Where do you find it and how to
replace? Once replaced, how do you restore the original settings to get back
to hard drive? Any help would be greatly appreciated. Thanks to anyone who
will help.

583. Atari Online News, Etc. #01-32

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <phphAsF.dpj@delphi.com>
Source record: 72331

```
A-ONE #0132 10/08/99

~ People Are Talking! ~ Free Virus Software?? ~ New iMacs Debut!
~ PlayStation Quake II! ~ AOL Launches Version 5 ~ On the Prowl!
~ Instant Voice Message! ~ PSX/PC Space Invaders! ~ Palm VII Launched
~ Self-destructing Email ~ Airlines Sign-up N64! ~ Songbird News!

-* AMD Ships 700 MHz Athlon Chip *-
-* MS Developing Internet-based Office *-
-* Delphi Forums and KOZ.com Announce Alliance *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

584. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939621252.24360.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 72332

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9910101539420.187-100000@rakastaja...
> On Sun, 10 Oct 1999, John Whalley wrote:
>
> > MiNTnet makes more sense if you are trying to set up a LAN
> > etc, for online use STinG is less trouble and works with TOS
>
> Here, I don't agree.
>
> I _never_ understood STinG's config format, nor got something
> stable out of it, even on a single-user system.

It seemed pretty straightforward for me, but then I'd used STiK previously
and the configs are very similar. What confused me at first was the running
order in the Auto folder, with STinG loading after HSModem. Years of making
sure HSM was the last thing to load was a habit difficult to break. Also
slightly confusing was the need to set the port to inactive for dial-up
connections. But that was because of the LAN stuff which STiK didn't have.

Anyway, each to his/her own. I'm also getting interested in the MiNTnet port
for MagiC, the prospect of which will doubtless give Kellis a fit :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

585. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939623746-54159AEicMi@NOSPAMcix.co.uk>
Source record: 72333

John Whalley said:

>What other programs/utils would an upgraded AVServer affect?

That's a very big question!

Suffice it to say that I found that progs which didn't react as they should under Magxdesk were fine with Thing or jinnee.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

586. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Kerstin Hoef-Emden <kerstin.hoef-emden@uni-koeln.de>
Message-ID: <7tsdpm$504$2@news.rrz.Uni-Koeln.DE>
Source record: 72195

Hi Paul,

Paul Matthews <paul_matthews@yahoo.com> wrote:

> The TT has come with 4mb ST RAM and 4mb TT Ram can I upgrade the TT RAM
> it looks like there is an Atari board in the machine there is a manual
> for an Atari TT/ST Ram board, I have not looked inside yet. Where are
> the boards located?

The ST RAM should be on right hand side, the TT RAM card on left hand side.

> The TT is not keeping the time, what type of battery is installed,
> where is it on the board and how do I change it?

Usually these are Lithium batteries. Two different types are possible: a
cubic one or an elongated one. The cube has 9 Volts(?) - not quite sure
though. I had it exchanged. Now 4 Mignon batteries do the job.

> Which is the best port to attach my 56K USR modem what baud rate can I
> expect to get?

Best would be Serial 2, it can do up to 230400 bps, if you install HSModa
07. If you go for the other one, Modem 2, you might encounter problems at
higher rates. The speeds from 38400 bps onwards are non-standard.

> The TT came with an Atati PC1426 vga monitor what resolutions can be
> displayed on this?

Not quite sure about that, my TT has a TTM monochrome monitor, so I am not
used to fiddle around with the different possible resolutions. I guess you
can do ST middle and ST low, ST middle is something around 640 x
200something, but they donï¿½t have a good rate, only 60 Hz or so.
Somebody else can answer this question a lot better than me.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

587. Re: CAB OVLs which version works best?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7tsdl6$j29$1@oak.prod.itd.earthlink.net>
Source record: 72196

Phantomm,
Dan Ackerman's OVL 1.3101 works well on my Falcon 030. No problem with
graphics loading (can't comment on printing)
John

On 11 Oct 1999 06:29:13 , Phantomm wrote:
>Lately I've been experimenting with different versions
>of Dans OVL's for CAB.
>
>Currently I'm using STinG and CAB v.2.7 on a Falcon.
>
>The OVL i've been using is one of the older 030 versions
>1.311 or something like that.
>
>One problem I'm running into lately is that alot of Web
>pages are not completely loading up when first accessed.
>I'll get the text, but the pictures are missing.
>If I reload the page while online this usually solves the
>problem. This also happens with some of the newer OVL's
>as well.
>
>The Speed of the 030 OVL I'm using is fairly fast, but this
>loading problem makes it unuseable.
>
>Is this for sure a OVL problem?
>
>Can anyone recommend a good version for use on the Falcon with
>STinG?
>
>Also, does Online Printing of Web pages have anything to do
>with the OVL you are using?
>
>Any help is appreciated,
>phantomm@kih.net
>.

588. WTB Atari Stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7tsi4m$lm9$1@nnrp1.deja.com>
Source record: 72197

Hi All

I would like to buy the following:-

X Boot 3
External Floppy Disk Drive
4x 4mb 32pin SIMMS
Pagestream 2.2
TT Graphics Card

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

589. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <7tsjfolhm1@news.liv.ac.uk>
Source record: 72198

I bought my 1040STE in 1990, opened it up a couple of years ago to find the 4x256k memory chips attached directly to the board. I assume they're SIPPs but I wasn't sure if they were soldered or not, I tried to prise one out but it wouldn't budge. I'd love to be able to upgrade to 4meg and if anyone could advise me further I'd be dead grateful.

Cheers

David Fletcher <fletcher@liv.ac.uk>

...committed for insanity and crimes against the soul, the worst crime that I ever did was play some rock 'n roll...
---

590. Re: CAB OVLs which version works best?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7tsjvvqht1@athena.netset.com>
Source record: 72199

```
>
>On 11 Oct 1999 06:29:13 , Phantomm wrote:
>>Lately I've been experimenting with different versions
>>of Dans OVL's for CAB.
>>
>>Currently I'm using STinG and CAB v.2.7 on a Falcon.
>>
>>The OVL i've been using is one of the older 030 versions
>>1.311 or something like that.
>>
>>One problem I'm running into lately is that alot of Web
>>pages are not completely loading up when first accessed.
>>I'll get the text, but the pictures are missing.
>>If I reload the page while online this usually solves the
>>problem. This also happens with some of the newer OVL's
>>as well.
>>
>>The Speed of the 030 OVL I'm using is fairly fast, but this
>>loading problem makes it unuseable.
>>
>>Is this for sure a OVL problem?
>>
>>Can anyone recommend a good version for use on the Falcon with
>>STinG?
>>
>>Also, does Online Printing of Web pages have anything to do
>>with the OVL you are using?
>>

One thing to try is to go to some imaginary URL. This can be hard
sometimes since there are so many names taken now. Just try a few until
you hit one. Any way. When you find a non existant one you should get one
of two things. Either the normal old CAB not finding the page report or a
page listing what you were trying for and why it didn't come through. If
you get the second near the bottom of the page somewhere you should see a
litle item called squid. If you have this all I can suggest is that if it
is really bothering you, talk to your ISP about a way to get around it.

Squid is server software designed to reduce the trafic on the
internet. A lofty ideal! However it has some serious problems. I had
serious problems if I connect to the lines with the squid server at home.
Such as tracking via UPS. Squid will routinely return the last page that
I requested even though if I check it without going through squid (special
phone number in my case) then it is indeed updated. I have had problems
with graphics from time to time with the squid service.
```

However you might find that you don't mind the squid service.
It's strictly a case by case user appreciation. Connections to the squid server are generally faster so that you will find a majority of common sites you might hit, come down at a consistent rate all the time. It also acts as a server side proxy. So there might be sites that normally you would not be able to get to without squid.

It has a good goal. And is not bad as long as you don't fit into a use class that it has problems with. Anyway try the above and see if you are encountering squid out there or not.

Dan Ackerman
aka baldrick@netset.com

591. Madhouse the free ISP: any contact info?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: astradyne@zetnet.co.uk
Message-ID: <3801ee82$0$25058@news.zetnet.co.uk>
Source record: 72200

Greetings!

Does anyone have any info for Madhouse the free ISP at all?
I know Roy Goring has STing scripts for it on his site but
I'd like to check them out. Anyone have a URL for them?

Many thanks
Al
sonik@zetnet.co.uk

592. ST Floppy Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Chris Martin <dark_helmet@bigfoot.com>
Message-ID: <3801EBA6.1CED0BB1@bigfoot.com>
Source record: 72201

All,

Does anyone have any information on the 520ST floppy port? I would
be interested in timing diagramings and pin functions. I have a copy
of the WD1772 spec and can figure out most of the pin functions except
Pin 2 - "Side 0 Select", Pin 5 - "Drive 0 Select" and Pin 6 - "Drive 1
Select"; though, I can guess what these do. However, I don't know
the timing.

What I really want to do, and I do not know if it is possible yet, is
connect the floppy port of my ST up to the parallel port of my TT030
or PC and "emulate" the floppy drive. This would kinda be an APE
(Atari Peripheral Emulator, for the 8-bit Atari) for the ST computer.
My disk drive will not last forever, and I want to bypass turning
my disk images into disks if possible.

Anyway, if anyone has any information on the floppy port, or if you
have knowledge of a project like this, let me know.

Thanks,
Chris

Chris Martin - Email: dark_helmet@bigfoot.com
/!\ 130XE - 4Meg 520ST - TT030 - Jaguar - APE - Pong! /!\
"All programmers are playwrights and all computers are lousy actors."

593. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38020877$0$25065@news.zetnet.co.uk>
Source record: 72202

On 10 Oct 1999 13:34:47 , Doctor Clu wrote:

| Derryck, would like to thank you for
|providing an answer here. Atarigalen, (what's a
|galen?) did his advice get you where you needed
|to go?

An ancient Greek physician.

John Logan

594. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Daron Brewood <aragorn@netcomuk.co.uk>
Message-ID: <MPG.126ba9fa20462049989680@nntp.netcomuk.co.uk>
Source record: 72203

In article <7tkcmj$7m73@news.ajou.ac.kr>, phantomm@kih.net woffled on
about...

> Now I remember that there were some Folks that were Beta Testing
> Oasis 2.05 maybe even 2.10. And I did get some e-mail from a
> few Beta Testers here in the US that said it was working well.

Oasis was up to 2.11 on the internal beta test list IIRC.

> If there are any folks out there that were Beta Testing Oasis,
> let us know about how it worked and etc.

It worked very well indeed, few problems were found within the last
versions.

> For some reason the development of Oasis has stopped afaik.

Basically as Dave and Phil moved over to using a PC. Both Atari machines
used for development are still owned but rarely used.

> I've seen that NOS has been updated?? Isn't NOS part of
> the ole Oasis package?

NOS was completely separate.

> And if the programmer(s) of Oasis never intend to start working on
> the Atari version again, Maybe someone should pick it up where
> they left off. I'd really like to see it come about as it looked
> like alot of work went into making it.

Contact Dave and Phil at: dave@levihome.demon.co uk and
phil@yeadontt.demon.co.uk
--
Daron Brewood
ICQ: 35431363
WWW: http://www.netcomuk.co.uk/~aragorn

595. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Daron Brewood <aragorn@netcomuk.co.uk>
Message-ID: <MPG.126bab2d6ec43e8989681@nntp.netcomuk.co.uk>
Source record: 72204

In article <939459101.12865.0.nnrp-08.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk woffled on about...

> Oasis 2 was what stopped the thing in its tracks. The authors made
> themselves rather unpopular by charging a high shareware fee (30 UKP, IIRC)
> for an incredibly unstable program, didn't support registered users
> struggling with the bugs and then wondered why they were unpopular, IIRC.

Cobblers! The program was very well supported and every feature I
requested, or bugs found, very added or fixed respectively. The only
problem was with the development of ICE - Dave moved on to the PC ahead
of Phil and the problems with ICE were never fixed.
--
Daron Brewood
ICQ: 35431363
WWW: http://www.netcomuk.co.uk/~aragorn

596. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <38021ccb.4769027@news.cyberus.ca>
Source record: 72205

Paul Matthews <paul_matthews@yahoo.com> wrote:

>
>The TT is not keeping the time, what type of battery is installed,
>where is it on the board and how do I change it?
>

It's velcro'd to the case & the plugged into the motherboard via a
connector. You can replace it with a standard PC-type lithium
battery, but I'm cheap: I bought one of those packs that hold 4-AA
batteries & use that.

>
>The TT came with an Atati PC1426 vga monitor what resolutions can be
>displayed on this?
>

Under Options/Set Preferences on the desktop, you can see the possible
resolutions. With a colour monitor you can select ST low/medium/high,
and TT low/medium. You can only get TT high with a mono ECL monitor
(nice but relatively expensive).

Regards,
Roger Burrows

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne
---

597. UK Adventurers Convention

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: karen <karvic@btinternet.com>
Message-ID: <7tt79qoas2@uranium.btinternet.com>
Source record: 72206

Just a reminder about the UK Adventurers Convention in Birmingham at the end of this month. Details below:

The 10th Anniversary Adventurer`s Convention

The Royal Angus Thistle Hotel, Birmingham, Saturday, 30th October, 1999, 9am to 6pm.

Well - who'd have thought that we'd still be going strong after 10 years!

As usual the convention will run from 9am on the Saturday until 6pm and will still cover all formats. Tables will be available if you wish to bring your own computer, and we actively encourage this, so the more the merrier! You are welcome to bring along software/hardware for sale too, although no pirated software please.

Adventurers come from all over the country, including Northern Ireland, and the atmosphere is very friendly and informal. Many of us stay overnight at the hotel and the Friday and Saturday evenings are just as lively and entertaining as the Convention itself. We still haven't managed to attract anyone from outside the UK but we are still living in hope!

During the day we have the popular Megapoints competition running in which contestants get 20 minutes playing time at a specially written i-f adventure, with the object of scoring as many points as possible in the allotted time. There are usually cash prizes and certificates for the 3 highest scorers. (Well everyone says we should be certified!) The game this year is being written by Edwina Brown, and the only information we have is that it will celebrate our 10th Anniversary.

Tickets are available now, and in honour of our anniversary, the price has been lowered to £5 per person. See details below for obtaining them.

The Royal Angus Thistle Hotel has again given us special room rates for those attending. These include full English breakfast and are:- Single Room £40 per person per night, and Double Room or Twin £35 per person per night. Please contact the Hotel direct to book your rooms - the address is The Royal Angus Thistle Hotel, St Chad's, Queensway, Birmingham B4 6HY, telephone 0121 236 4211 and we would suggest that you book early. Make sure you tell the Hotel that you are attending the Adventurers Convention otherwise the room prices are about double the above!

If you have any queries about the convention, or would like to reserve tables for hardware or software please contact either Larry Horsfield or Karen Tyers:

email: Larry - alaric@larryhorsfield.demon.co.uk

Karen - karvic@btinternet.com

Do come and join us, even if only for the Saturday. If you've never been before, you'll have a great time, and maybe you'll at last be able to put faces to those names you've only heard about, and you'll certainly go home with a lot of new friends. If you have been before, but perhaps only to the earlier conventions, you'll be able to renew old friendships. We'll look forward to seeing you there.

598. Printers and FTP clients

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38022236$0$25063@news.zetnet.co.uk>
Source record: 72207

1) I'm trying to find a pritner for my Falcon but it's proving a hard task! I've been looking at the Canon BJC-4650 and the Epson Photo EX (A3 is desirable). However I know that a lot of printers these days only work completely with Windows. I've been onto Canon for about 4 weeks - they don't seem to understand my questions! I'm basicaly trying to find out what facilities would be missing by not using Windows. Their final reply is that I won't be able to use A3 (why I don't know) nor the photo realism. Can anyone shed any light on whether the BJC-4650 or the Epson will work satisfactorily - all I need to be able to do is print at at least 720 dpi on A3, photo realism is not necessary. Alternatively, are there any other printers that fit the bill?

2) I'm having problems with Newsie's FTP client and need an alternative. Are there any that will work with Sting and plain single TOS on a Falcon? AFTP seemingly won't work.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

599. Re: WTB Atari Stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Geoff Ash <geoffash@btinternet.com>
Message-ID: <7ttashigt1@plutonium.btinternet.com>
Source record: 72208

Paul Matthews wrote in message <7tsi4m$lm9$1@nnrp1.deja.com>...
>Hi All
>
>I would like to buy the following:-
>
>External Floppy Disk Drive
>Before you buy.
Check you email Paul.

600. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: draco <draco@nojunk.bl.pg.gda.pl>
Message-ID: <380232A2.2C248206@nojunk.bl.pg.gda.pl>
Source record: 72209

JI Logan wrote:

> | Derryck, would like to thank you for
> |providing an answer here. Atarigalen, (what's a
> |galen?) did his advice get you where you needed
> |to go?
>
> An ancient Greek physician.

Not a Greek, a Roman, IIRC.

601. Re^2: GEM NOS 0.50 CAB warning

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <9679_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 72210

In uno strano messaggio del 11 Oct 99 maxilys@normandnet.fr (2:333/608.1)
scrisse al povero Mike De.Petris:
m> Hi Mike De.Petris, on 10 Oct 99 you said in "COMP.SYS.ATARI.ST":
m>>> this is FiST (gateway) and LED (editor/reader coming from the
MDP>> It came to my mind that FiST would be an alternative or at least a
MDP>> staring point for dead net2net problem.
MDP>> - is there a FiST developer ?
m> Yes, his name is Christian Marillat (marillat -at- alpes-net.fr).

Thank you, email is going. I hope other people may help contacting him.

MDP>> - are sources available ?
m> No, AFAIK.

Ouch.

MDP>> - what is FiST status ?
m> Freeware, but I haven't seen any update for a long time. ...Christian?

I really hope I can find those sources and restart the gateway job.

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

602. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38025013$0$25060@news.zetnet.co.uk>
Source record: 72211

On 11 Oct 1999 08:21:40 , Paul Matthews wrote:

| . . . .
|The TT is not keeping the time, what type of battery is installed,
|where is it on the board and how do I change it?
| . . . .

Somewhere back in the distant past there was some correspondence on this. I am certain that my TT (and I understand it was an early 'return' from Atari which I got cheap through System Solutions) _needed_ a 6v battery to work properly. Others were certain that theirs needed a 3.6v battery. I know that mine did not keep proper time with 3.6v.

The battery should be around the hard drive bay somewhere. Lift the hard drive lid and look about. See what voltage it says and get that. Maplins in the UK have a suitable one for my TT although I have a feeling I had to solder the leads.

John Logan

603. Re: Printers and FTP clients

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38025015$0$25060@news.zetnet.co.uk>
Source record: 72212

On 11 Oct 1999 17:45:26 , Chris Simon wrote:

|1) I'm trying to find a pritner for my Falcon but it's proving a hard
|task! I've been looking at the Canon BJC-4650 and the Epson Photo EX
|(A3 is desirable). However I know that a lot of printers these days
|only work completely with Windows. I've been onto Canon for about 4
|weeks - they don't seem to understand my questions! I'm basicaly
|trying to find out what facilities would be missing by not using
|Windows. Their final reply is that I won't be able to use A3 (why I
|don't know) nor the photo realism. Can anyone shed any light on
|whether the BJC-4650 or the Epson will work satisfactorily - all I
|need to be able to do is print at at least 720 dpi on A3, photo
|realism is not necessary. Alternatively, are there any other printers
|that fit the bill?
| . . . .

It sounds as if you want colour and I am unable to advise on that. I have been using HP LaserJets for years now and have had no problems. Admittedly all black and white at A4 but the printed output at 600 dpi is very good. HP have an A3 laser printer which I would be tempted to try if I could afford it and had the desk space - it prints A4 sideways and is therefore quicker than a normal A4 printer. They have colour A4 lasers as well but I have no idea if drivers are available.

John Logan

604. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38025016$0$25060@news.zetnet.co.uk>
Source record: 72213

On 11 Oct 1999 18:56:51 , draco wrote:

```
| . . . .
|> | Derryck, would like to thank you for
|> |providing an answer here. Atarigalen, (what's a
|> |galen?) did his advice get you where you needed
|> |to go?
|>
|> An ancient Greek physician.
|
|Not a Greek, a Roman, IIRC.
```

Born in Pergamon, Asia Minor 138 AD and headed for Rome in later life.

John Logan

605. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939677674.6483.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 72214

Daron Brewood <aragorn@netcomuk.co.uk> wrote in message
news:MPG.126bab2d6ec43e8989681@nntp.netcomuk.co.uk...
> In article <939459101.12865.0.nnrp-08.9e985e5c@news.demon.co.uk>,
> news@whalley.demon.co.uk woffled on about...
>
> > Oasis 2 was what stopped the thing in its tracks. The authors made
> > themselves rather unpopular by charging a high shareware fee (30 UKP,
IIRC)
> > for an incredibly unstable program, didn't support registered users
> > struggling with the bugs and then wondered why they were unpopular,
IIRC.
>
> Cobblers! The program was very well supported and every feature I
> requested, or bugs found, very added or fixed respectively.

Lucky you.

This is not my recollection, which is of disgruntled posts (mostly in demon.ip.support.atari, if memory serves) from people who'd paid the UKP30 and whose emails were being ignored by the authors and who were having very real problems due to the state the program was in. The authors got away with all the bugs in early versions of O1 as it was free to start with and later on only UKP10 to register, by which time it was reasonably stable. Fair enough. However, for 30 quid I for one would have expected more, both in terms of the stability of the program and the support.

The complaints from registered users, plus the fact that I couldn't get the unregistered versions (I tried several) to work even vaguely usably on my STE (ISTR perpetual crashes, multiple redraws, other display problems such as blank windows etc), persuaded me to leave the cash in the bank and keep using O1 (which I'd registered, having been very grateful for it at the time and having used it from quite an early version despite its quirks) until something much better came along in the form of Okami.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

606. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: clu-da-bard@geocities.com
Message-ID: <07tM3.177$o94.16807@typhoon01.swbell.net>
Source record: 72215

Congratulations on getting an Atari TT. I
have recently picked one up (machine of Dan
Mazorowski) and it has been a great machine.
Mine came with 4 megs ST ram and no TT ram to the
best of my knownledge, but I plan to upgrade the
TT ram soon.

As for the battery, lift the hard drive
hatch (that hatch is so cool) BTW, to do this,
unscrew the silver screw that is beneath the
computer towards the front-right. I have left
this screw undone since I opened it. That hatch
is great for quick access to the hard drive and
ST ram daughterboard. Simply ingenious!

Once you remove the hatch, look to the back
of the computer. You'll see the battery
connected to the back wall with velco (usually).
The battery itself is connected to a little plug
on the motherboard usually to the right of the
battery itself.

I have yet to replace my battery, but one
thing is for certain, the computer does better
with no battery, than with a dead battery plugged
up.

Doctor Clu
Atari 800 / TT030 User

On 11 Oct 1999 21:01:07 , JI Logan wrote:
>On 11 Oct 1999 08:21:40 , Paul Matthews wrote:
>
>| . . . .
>|The TT is not keeping the time, what type of battery is installed,
>|where is it on the board and how do I change it?
>| . . . .
>
>Somewhere back in the distant past there was some correspondence on
>this. I am certain that my TT (and I understand it was an early
>'return' from Atari which I got cheap through System Solutions)
>_needed_ a 6v battery to work properly. Others were certain that
>theirs needed a 3.6v battery. I know that mine did not keep proper
>time with 3.6v.
>
>The battery should be around the hard drive bay somewhere. Lift the

>hard drive lid and look about. See what voltage it says and get
>that. Maplins in the UK have a suitable one for my TT although I
>have a feeling I had to solder the leads.
>
>John Logan
>.

607. Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38026547$0$25060@news.zetnet.co.uk>
Source record: 72216

Hi Folks..

I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but haven't installed yet). I've got a couple of .TTF fonts loaded up (for testing purposes more than anything else) from a CDROM of such things meant for the PC....How do I use them in Papyrus?....Any action I try to take with the Font Panel ends up with not seeing them or else being told they're not GEM or Signum if I try to load and register them. ...

chrisc

608. Dr Uwe Seimet, please respond..

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38026548$0$25060@news.zetnet.co.uk>
Source record: 72217

Hi to Uwe and anyone else reading this...it isn't personal, so I'm not fussed..

WEith HD-Driver and the Falcon IDE...If I connect an LS-120 can I get it to log as B: ? Is the LS120 bootable as far as the Atari is concerned?....It's just that with Mario's ST-IDE interface (which is a straight logical copy of the Falcon's) it would be helpful to be able to boot from an LS-120 that had replaced the floppy drive, and I would be able to sell a copmplewrte upgrade kit consisting of an interface and an LS120 to replace the standard floppy as A: (*which I know that HD-Driver can do, I just don't know if it's bootable. LS120's are bootable in PC's either as Drive C upwards on the IDE port or as A: if used with a special card...
Many thanks for your advice...

chrisc

609. Re: Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38026ab4$0$25059@news.zetnet.co.uk>
Source record: 72218

On 11 Oct 1999 22:31:35 , Chris Crosskey wrote:
> Hi Folks..

Hi Chris!

> I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but haven't
> installed yet). I've got a couple of .TTF fonts loaded up (for testing
> purposes more than anything else) from a CDROM of such things meant for the
> PC....How do I use them in Papyrus?

IIRC, you place them in a folder that NVDI can see then request NVDI
to 'rescan' or rebuild its fonts. Can't quite remember the exact
terminology or the options you choose, but it's definitely to do with
the NVDI setup.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

610. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38026d4a$0$25063@news.zetnet.co.uk>
Source record: 72219

On 11 Oct 1999 22:01:32 , Doctor Clu wrote:
> Congratulations on getting an Atari TT. I

> As for the battery, lift the hard drive
>hatch (that hatch is so cool) BTW, to do this,
>unscrew the silver screw that is beneath the
>computer towards the front-right. I have left
>this screw undone since I opened it.

A few words of advice...

Be VERY careful not to forget the screw is undone
if you do any sort of maintenance work involving
turning the computer upside-down (basically anything
that requires the main case opening and thus having
to undo the "other" screws underneath). Hard disks have
died this way because they just fall out of the
computer. I've seen it happen. I also had a close shave
with my Mega STE's hard disk once, luckily the
ribbon cable stopped it just short of hitting the
floor (bungee-style)

Shiuming Lai

611. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910120205090.134-100000@rakastaja>
Source record: 72220

```
> >> Some TTs were shipped with 4 MB ST RAM, like mine.
>
> > 4 MB on the motherboard itself? That would be news to me.
>
> They came already supplied with a motherboard.

No, I meant, does your TT have 4 MB _on_ the motherboard?

The usual configuration is 2 MB on the motherboard, plus 2 MB or
8 MB on an ST-RAM card.

--
-----------------------------------------------------------------
Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/
-----------------------------------------------------------------
"When the time comes, I will know and I shall be." Q-Funk
```

612. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910120207060.134-100000@rakastaja>
Source record: 72221

On Mon, 11 Oct 1999, Paul Matthews wrote:

(many FAQ on the TT)

Most answers are found at the address below.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

613. Re: Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: mike@railwayman.idps.co.uk
Message-ID: <qHuM3.7303$Eu.110754@wards>
Source record: 72222

On 11 Oct 1999 22:31:35 , Chris Crosskey wrote:

>I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but haven't
>installed yet). I've got a couple of .TTF fonts loaded up (for testing
>purposes more than anything else) from a CDROM of such things meant for the
>PC....How do I use them in Papyrus?....Any action I try to take with the
>Font Panel ends up with not seeing them or else being told they're not GEM
>or Signum if I try to load and register them. ...

Chris, I'm sure you don't read half the things we tell you...

:-)

Here's what I posted to you in Zetnet Atarians on the 7th July:

Hi Chris and all

>of stuff too...BUt this Font thing confuses me....I've got loads of
>TrueTypes but I don't seem to be able to find a way to install them. NVDI
>has changed my system font but I don't seem to be able to pick up the Monaco
>one in Papyrus, and all I've got are a handful of fonts that came with
>Papyrus......

First off install NVDI 4. The install program should do all for you.
Basically it will install the main program, install the supplied SpeedoGDOS
fonts to a folder (usually BTFONTS or GEMSYS) and write an assign file and
a very important file called NVDI.INF on your root drive. It will also
write a seriously non readable/editable file called NVDI.FIF which holds
all the font details.

>How do I get NVDI to recognise the fonts, and how do I Papyrus to pick them
>up.....I've been using Pagestreamm for all my WP needs up to now but Papyrus

Look at NVDI.INF and you will see path details of where your fonts live.
You can add any TrueType fonts you want to this folder, and next time you
boot up NVDI.PRG will run and pick them up and add the details to the
NVDI.FIF file. But one thing I have found is that if you add new fonts,
delete the NVDI.FIF file before rebooting, because the file doesn't always
get overwritten and new fonts are not loaded.

Now install Papyrus (bearing in mind that HiSoft never altered the install
script so that the main program was actually installed!), and when you run
the program you should see that it has picked the TrueType fonts up and you
can play to your heart's content! Papyrus can use it's own printer drivers,
or use the NVDI ones (devices 21 & 22) - your choice.

If you want to temporarily 'hide' some fonts from NVDI, but don't want to delete them, make a folder within BTFONTS or GEMSYS (whatever your NVDI.INF file says) called HIDE, then move the fonts across into it. NVDI, next time it runs and writes additions to the NVDI.FIF file, will ignore any fonts lurking in the HIDE folder.

>is a lot better so I want to use it instead.....I'm using a 14Mb Nemesised

Papyrus is excellent for most jobs. AC is almost entirely done using it. It's main weaknesses lie in the graphic handling department, ie it's so damn slow! I still use version 4 for a number of reasons, but version 7 and above look very good, and I can't wait for an English release!

HTH.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

614. ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <3802775d$0$11272@news.execpc.com>
Source record: 72223

This is really frustrating.....i can NOT get a single archiving program i've downloaded to do what i want it to do mainly decompress any of the files that i desperatly need and have d/l'd! Can anyone recomend a painless archiver that will handle most all file formats.....zoo, arc, lzh....etc, and well , i'm still in the process of trying to get my hard drive to quit partioning itself.....it seems there's some sort of configuration file named wincap that has something to do with it....(from the file it looks like the biggest partion size is only 16mb's and thats still only one....the other two are fixed at 8 and 6 i haven't changed anything to it yet only cause i don't want to screw anything up......but i did download a newer version of ahdi, and Was going to see if that would help me out a little.....but now i am stuck with this obstacle......i'd really just rather handling decompressing files on my pc.....i can handle zips and lzh's and supposedly there's some other extender program for winzip that will handle arc files.....and i remember seing it but where i don't know anymore.......
-christian

615. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <11f733ec.b2e457dc@usw-ex0106-042.remarq.com>
Source record: 72224

In article <939457246-367752AEicMi@NOSPAMcix.co.uk>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:

> For newsreading all you really need do is plug your ISP's news
> server's address into the dialog box reached from Preferences/Server
> Address...
I believe I did this.
> Subscribing to a newsgroup is obvious, don't forget to save the
> subscribed newsgroups window from its toolbar.
When I attempt to get all groups from the server, nothing happens. Is
there another server I might try?

BTW, I now have Newsie's email and WWW parts up for sure -- I think FTP
is, but I'm not sure.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

616. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <2750ac20.b14aad61@usw-ex0106-042.remarq.com>
Source record: 72225

In article <7tq0mi$a03$1@news8.svr.pol.co.uk>, "Roger Cain"
<roger@cainr.freeserve.co.uk> wrote:
> JI Logan <jlog@zetnet.co.uk> wrote in message
> news:37ff8dea$0$25058@news.zetnet.co.uk...
> > On 9 Oct 1999 12:03:08 +, "Roger Cain" wrote:
> >
> >
> > | . . . .
> > |Yes, I have started trying Gemulator 98 and am impressed.
> However, I
> can't
> > |find a way to exit cleanly to W98. If I do "Shutdown" I just
> get a frozen
Also using Win98 I...
1) Press <Alt-Enter> to switch the Atari desktop from full screen into
a window.
2) Press <F11> to switch from Atari to Win98 mouse pointer.
3) Click on the little "X" close box.

If this doesn't work for you, I suspect you have a conflict somewhere.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

617. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <09920fb9.b38206d8@usw-ex0106-042.remarq.com>
Source record: 72226

In article <38020877$0$25065@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI
Logan) wrote:
> On 10 Oct 1999 13:34:47 , Doctor Clu wrote:
> | Derryck, would like to thank you for
> |providing an answer here. Atarigalen, (what's a
> |galen?) did his advice get you where you needed
> |to go?
> An ancient Greek physician.
> John Logan
True, although I took the name from an early defender of Yosemite.
(Too many "Eric"s in California).
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

618. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <2750ac20.b1bff3df@usw-ex0106-042.remarq.com>
Source record: 72227

In article <939457242-367292AEicMi@NOSPAMcix.co.uk>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
> The driver which produces IMG format graphics is called IMG.SYS
> and should be
> numbered in the 90 series. This is a section from my assign.sys
> for NVDI4:
> 21 PAGEPRN.SYS
> 22 ATARILS.SYS
> 23 STFAXSPD.SYS
> ;23 HP660C.SYS
> 31 META.SYS
> 61 MEMORY.SYS
> 91 IMG.SYS
> You should be able to select the IMG driver in the "Device" popup
> in your NVDI
> printer.cpx.
Then how do you select it inside the application (like AtariWorks)?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

619. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <1415c574.b68c43f0@usw-ex0106-042.remarq.com>
Source record: 72228

In article <7todkrnku1@snipp.uninett.no>, Jo Even Skarstein
<joska@pingle.nvg.ntnu.no> wrote:
> Right now I'm putting together a "MiNT for newbies" distribution,
> which contains the latest kernel, the last AES from Atari (pretty
> good for a freebie) and some tools. It use GEM-Setup so it should be
> quite easy to install.
> --
Very cool. I've been an Atarian since 1988 and although I've made MiNT
drives on my EZ135 Syquest, I've never run MiNT on a daily basis
because I couldn't afford to play "what if" games with my primary
computer (yep, still use a Falcon at home). A version of MiNT that I
can get running within a day that doesn't cause too many problems would
be well welcomed.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

620. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <09920fb9.bb488ea2@usw-ex0106-042.remarq.com>
Source record: 72229

Could someone remind me of the Ghostscript site for TOS?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

621. Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <7tubk3$4kc$1@wolf.interlynx.net>
Source record: 72230
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone use a hard drive compression utility similar to those found in the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there are shareware or freeware ones out there that would be great. I think there was a commercial program written by Oregon Research but I'm not sure where I'd get it or what it was called.

Ron P.

reply here or by email at ronpala@interlynx.net

622. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3802C969.AD1A74AA@qnet.com>
Source record: 72231

Im in Palmdale about 45mins North of Los Angeles.

623. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939711602-126790AEicMi@NOSPAMcix.co.uk>
Source record: 72232

Peter Slegg said:

>I have found the cause of my problems with GEM Ghostscript.

Excellent.

>I had been working in a 64k colour resolution but once I switched to 256 colours,
>which I hardly ever do these days, it started working fine.

:-) Nice, easy solution.

>
>Many Thanks, especially to Christian for working on GEM Ghostscipt in the first
>place.

Echo'd, it's a real shame that no-one seems to have picked up the source for this
from his web page to keep it uptodate.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

624. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939711600-126350AEicMi@NOSPAMcix.co.uk>
Source record: 72233

Doctor Clu said:

> I have another question, is there any way to organize E-mail addresses into
>mailing lists?

I can only comment on ASH's Emailer which has a facility called "Distributers" which looks like it should do something similar - I haven't tried it myself tho'.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

625. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910111913.a46419@wun.maus.de>
Source record: 72234

Hallo Patrice!

PM>- Sound for the three games

works good on my Falcon (14MB, 32Mhz CPU). Would even be playable if the frame rate was approx. three times higher. Some problem with the status bar: parts of it blink with <framerate> frequency, showing the status bar and some game grafics respectively.

PM>- VDI display for the three games

Tested on the Falcon in 640x480x256 (Videl, plain TOS 4.04): Lots of garbage on the screen, not useable.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

P.S.: Testing with Doom; Heretic and Hexen are delayed until Doom is finished :-)

626. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910111931.a46420@wun.maus.de>
Source record: 72235

Hallo Doctor Clu!

DC>What is the URL to download 5.58?

No longer available, but 5.60 may be optained from
http://obooklage.free.fr/sti_cli.htm
:-}

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

627. Re: CAB 2.7 OVL

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910112008.a46421@wun.maus.de>
Source record: 72236

Hallo Jos!

JV>It seems faster but it isn't.....

Any benchmarks to prove that?

JV>and the handling of cookies is bad.

has improved a lot. There is an option to pass the cookies over to CAB, so:
problem is gone.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

628. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <9680_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 72237

In uno strano messaggio del 08 Oct 99 phantomm@kih.net (2:333/608.1) scrisse
al povero All :
p> Now I remember that there were some Folks that were Beta Testing
p> Oasis 2.05 maybe even 2.10. And I did get some e-mail from a
p> few Beta Testers here in the US that said it was working well.

I payed for the registered Oasis2 but never get it to work on my system. 8^(

p> For some reason the development of Oasis has stopped afaik.

The developers seems had in mind to produce an Oasis3 for the PC as found
looking at web pages of Daron Brewood, Phil Yeadon and Dave Levi.

p> What I'd really like to know is if any versions of Oasis after
p> version 1.35E worked with PPP?

Not here 8^(

p> I've seen that NOS has been updated?? Isn't NOS part of
p> the ole Oasis package?

I am developing Atari NOS. You can find it on my web page. I added a GEM
interface too, tought still at the beginning. NOS is a free program available
for many platforms, it was used by Oasis as the connection program.

p> the ole 1.35E version. Can this updated NOS be used with v.1.35E?

Basic script working of NOS should still be working, the problem is that
Oasis is dead before start working.

p> And if the programmer(s) of Oasis never intend to start working on
p> the Atari version again, Maybe someone should pick it up where
p> they left off. I'd really like to see it come about as it looked
p> like alot of work went into making it.

I may event think to add Oasis parts to NOS, eventually as module, but can
you find the sources ?

I bypassed the problem using net2net, jetmail and LED.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

629. (German) Beginner needs some stuff to read

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <7QgudPCPpWB@p0000148.jakebox.sax.east.de>
Source record: 72238

Hi,

can someone sell me some old german publications (ST-Computer etc.)?
Also, can someone borough me the documentation for the falcon to make a
copy of it?

Bye, Andreas

630. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910112302.a1727@su2.maus.de>
Source record: 72239

Hi Paul,

PM>The TT has come with 4mb ST RAM and 4mb TT Ram can I upgrade the TT
PM>RAM it looks like there is an Atari board in the machine there is a
PM>manual for an Atari TT/ST Ram board,
for upgrading you need RAM extension cards. The ST RAM is to be found
beneath the hard disc drive, whereas the TT RAM card is located left
to the floppy drive.

PM>The TT is not keeping the time, what type of battery is installed,
PM>where is it on the board and how do I change it?
the original is bit expensive (and there are two types, one with 6
V and one with 3.6 V).

You may replace it by 4 ordinary 1.5V batteries (in Germany called
"Mignon").

In the original TT box it's placed behind the internal hard disc drive
on the inside of the rear cover.

PM>Which is the best port to attach my 56K USR modem what baud rate can I
PM>expect to get?
The fastest port is SERIAL2 which allows me a computer<->modem speed
of 230k4. My average speed to the internet is 50.666 b/s.

PM>The TT came with an Atati PC1426 vga monitor what resolutions can be
PM>displayed on this?
With no graphics card, at least TT medium, maybe TT low and some ST
resolutions, but no TT High.

Peter

631. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910112240.a1724@su2.maus.de>
Source record: 72240

Hello Kerstin,

KHE>It may run without any TT RAM, but with no TT RAM it won't.
KHE>It won't run without ST RAM.

obviously a mistake of mine!

KHE>Some TTs were shipped with 4 MB ST RAM, like mine.
Ok, so Atari spent some money in order to provide you with a ST RAM
card. :-)

peter

632. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910112253.a1726@su2.maus.de>
Source record: 72241

hi Folkert,

FR>I figure it is most likely as you say.
sorry!

FR>I was just offered a Syquest EZflyer 230 for free from a = friend
FR>along with many cartridges so I am in luck there.
ok, if you need not pay anything, it might be right.

FR>That is not how diskdrives work.
Why not? That drive has two heads, one is working from the top and the
second from the bottom. So one head being crashed, you may go on
working with half of both original capacity...

FR>Now, to chase down some way = to get some very important stuff of of a
FR>number of 44's that I have.
My very personal opinion : Keep away from SyQuest 3.5" drives!!

I had a 44 meg drive that has been running without any problems since
'91 (and still is continuing to do so!). But the 3.5" (270 megs) drive
ran into problems after just one year.

I was lucky to sell all my cartridges and threw away the drive! Never
again!

Peter

633. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910112243.a1725@su2.maus.de>
Source record: 72242

Hi Kerstin,

KHE>Don't the Aixit boards have PS/2 SIMMs?
yes, and my aixTT bears one SIMM with 32 megs, and I was told the
limit for this card was 2*32 megs...

Peter

634. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <380107A7.21F8196F@ihug.co.nz>
Source record: 72334

Hi there,

Jo Even Skarstein wrote:
>
> Take a look at http://atari.nvg.org/newbiemint/, it's a first draft of a
> MultiTOS-like distribution I'm working on. Try it out if you dare, but
> plase note that it's not finished at all.

...but it is definately a begginning of something I think has been
needed in the Atari community for a long time. If anyone wants to tell
me that it already exists I say rubbish, it is always too hard to find...

I take my hat off to you Jo...

> Ditto, I've always found STiNG confusing too. It works very well once it's
> up though, but it's not at all easy to figure out.

Yes, I tried configuring it to masquerade via a PowerMac onto the net, but
came unstuck many times before I gave up entirely...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

635. Re: How slow can CAB get?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <939603678-112011AEicMi@post3.tele.dk>
Source record: 72335

>From: jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg)
>Date: 10 Oct 1999 01:05:38 GMT
>
>I can't get frames to work on Adamas here either but rezising is just a matter
>configuring. If you click on "change settings" and then the browser tab,
>there's an option called "standard sizing" if I remeber correctly. Just tick
>it and the window is resizable.
>
>Cheer's Jï¿½rgen
>
Thank`s Jï¿½rgen,- your are right, it was something I had overlooked.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

636. Re: GEM NOS 0.50 CAB warning

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <aea19fc390B802A1.46@nest.ftn>
Source record: 72336

Hi Mike De.Petris, on 10 Oct 99 you said:

m>> this is FiST (gateway) and LED (editor/reader coming from the

MDP> It came to my mind that FiST would be an alternative or at least a
MDP> staring point for dead net2net problem.

MDP> - is there a FiST developer ?

Yes, his name is Christian Marillat (marillat -at- alpes-net.fr).

MDP> - are sources available ?

No, AFAIK.

MDP> - what is FiST status ?

Freeware, but I haven't seen any update for a long time. ...Christian?

MDP> Please tell me. 8^)

All is said...

==============================
Remi Villatel
E-mail: maxilys@normandnet.fr
==============================

Via *OpenHand* v1.0.r3 Gateway

637. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7trr8o$1gs$2@news.hccnet.nl>
Source record: 72337

http://www.syquest.com/support/tb5017.html

Not much help though.

Frank W. Lawrence <flawrenc@genie.idt.net> wrote in message
news:7serun$igg@nnrp1.farm.idt.net...
On 19 Sep 1999 16:39:00 , Peter Schneider wrote:
>Hallo Frank,
>
>FWL>After many years of no problems I now can insert a cartridge and is
>FWL>spins up but does not access the disk - it then spins down and I get
>FWL>the following code from the lights: 5 green and 3 orange. Does anyone
>FWL>still have a description of these codes around?
>I'm afraid your drive has faded away. Your description sounds as if both of the heads have gone away.
>
>If one head had remained alive, you should at least have access to one half of your cartridge (22MB>), but so... :-((

That is not how diskdrives work.

>
>Hoping I'm wrong
>

Peter,

I figure it is most likely as you say. When I have time to un-box it and see what I can find. I was just offered a Syquest EZflyer 230 for free from a friend along with many cartridges so I am in luck there. Now, to chase down some way to get some very important stuff of of a number of 44's that I have. Thanks for the reply.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

638. Re: TOS 2.06 chips

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7trr8n$1gs$1@news.hccnet.nl>
Source record: 72338

These are 2 chips, how many combinations can you make?
One will work, the other not.

Alyre Chiasson <epinoche@nbnet.nb.ca> wrote in message
news:37F9E4E0.5F8E0A57@nbnet.nb.ca...
Hello,

With the front of the MegaSTe facing you which of the following TOS 2.06
chips goes in the left socket and which goes in the right. My chips are
labeled:

C302018 002B $8BC7

and

C302019 0028 $0B26

Thanks

chiassa@umoncton.ca

639. CAB OVLs which version works best?

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ts03p$aj51@news.ajou.ac.kr>
Source record: 72339

Lately I've been experimenting with different versions
of Dans OVL's for CAB.

Currently I'm using STinG and CAB v.2.7 on a Falcon.

The OVL i've been using is one of the older 030 versions
1.311 or something like that.

One problem I'm running into lately is that alot of Web
pages are not completely loading up when first accessed.
I'll get the text, but the pictures are missing.
If I reload the page while online this usually solves the
problem. This also happens with some of the newer OVL's
as well.

The Speed of the 030 OVL I'm using is fairly fast, but this
loading problem makes it unuseable.

Is this for sure a OVL problem?

Can anyone recommend a good version for use on the Falcon with
STinG?

Also, does Online Printing of Web pages have anything to do
with the OVL you are using?

Any help is appreciated,
phantomm@kih.net

640. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910110000.a52553@lu.maus.de>
Source record: 72340

Hello Jo,

j> I have, and I didn't like it at all.
OK, I tried every emulator available and just wanted to state an other opinion than yours. ;-)

j> OK, it offers a much better OS than
j> plain TOS (but then you can run MiNT/N.AES or MagiC under GEMulator too),
I didn't want to stress that. Beyond the OS and its posibilities: I wanted to
point out, that with MagiC PC running TOS (*not* MagiC) you got the most compatible Atari emulator available.

Obviously I misunderstood your term "most realistic". I thought you meant

something like "runs as most Atari applications as possible".

j> but the screen-updates were way to slow for what I'm expecting from a
j> 500MHz PIII with DirectX.
Maybe you have to set up the number of screen updates, or, if you use higher
resolutions than 640*400 up to true color, you have to install NVDI (PC) too.

Can't see that slow down at my system (which is indeed much slower).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

641. TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7ts6md$ea7$1@nnrp1.deja.com>
Source record: 72341

Hi

I got myself a TT030 yesterday and I have a number of questions which I am hoping that you can answer for me. I apologise now if my questions have been asked before or are obvious! I did check out the TT web page but did not get the answers.

The TT has come with 4mb ST RAM and 4mb TT Ram can I upgrade the TT RAM it looks like there is an Atari board in the machine there is a manual for an Atari TT/ST Ram board, I have not looked inside yet. Where are the boards located?

The TT is not keeping the time, what type of battery is installed, where is it on the board and how do I change it?

Which is the best port to attach my 56K USR modem what baud rate can I expect to get?

The TT came with an Atati PC1426 vga monitor what resolutions can be displayed on this?

Many thanks for your help.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

642. [HELP] PC-Speed installation instructions

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: french-lines@usa.net
Message-ID: <7tsbpphkp1@nnrp1.deja.com>
Source record: 72342

Hi,

Many years ago, I acquired a "PC-Speed" hardware device from SACK Electronic GmbH, which would plug over the 68000 CPU of an ATARI STe, and give access to DOS based programs.

In fact, I never went on to installing the device, (probably because I didn't want to void the ATARI's warranty), and the box laid in the back of a drawer for many years. Finally, I have decided to give it a go. I have all that is necessary (the board, the software) except the installation leaflet which presumably explains the hardware installation procedure (in particular, which way round you should install the board). My board is specifically for STe's (square type CPU).

So, if anyone has experience with this, and has kept the installation leaflet, I would be very grateful if you could send a copy (either scanned leaflet, or just the instructions).

Thanks in advance,

Patrick

french-lines@usa.net

Sent via Deja.com http://www.deja.com/
Before you buy.

643. Re: GEMAR and an HP Streamer

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3801A593.537A@ooc.de>
Source record: 72343

Steve Sweet wrote:

> :>*Information written on the streamer :
>
> :> Hewlett Packard SureStore Tape 5000
>
> :>*Information provided by HDDRIVER :
> :> "HP 35480A T603 Sequential Access"
> :>
> :>*Capacity : 4 GB on a 90m DDS-1 cartridge (using a data compression
> :> ration of 2:1)
> :>*Sustained Transfert Rate : typically 366 KB/s with data compression
> :>*Burst Transfert Rate : 1.5 MB/s (asynchronous)
> :> 3.0 MB/s (synchronous)
>
> HD driver gave you this info, How??.

Only "HP 35480A T603 Sequential Access" is displayed by the ID check
function of HDDRUTIL. Everything else is from a data sheet I guess.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

644. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-11 00:00:00 UTC
From: Kerstin Hoef-Emden <kerstin.hoef-emden@uni-koeln.de>
Message-ID: <7tsd51$504$1@news.rrz.Uni-Koeln.DE>
Source record: 72344

Hi,

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On 10 Oct 1999, Kerstin Hoef-Emden wrote:

>> Some TTs were shipped with 4 MB ST RAM, like mine.

> 4 MB on the motherboard itself? That would be news to me.

They came already supplied with a motherboard.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

645. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <3803c207$0$11279@news.execpc.com>
Source record: 72095

i'm just gonna give up asking questions and figure this crepe out myself! i hate being a new baby......*stamps his feet REALLY HARD ON THE GROUND......* waeh waeh

amfreq wrote:

> This is really frustrating.....i can NOT get a single archiving
> program i've downloaded to do what i want it to do mainly decompress any
> of the files that i desperatly need and have d/l'd! Can anyone recomend
> a painless archiver that will handle most all file formats.....zoo, arc,
> lzh....etc, and well , i'm still in the process of trying to get my hard
> drive to quit partioning itself.....it seems there's some sort of
> configuration file named wincap that has something to do with
> it....(from the file it looks like the biggest partion size is only
> 16mb's and thats still only one....the other two are fixed at 8 and 6 i
> haven't changed anything to it yet only cause i don't want to screw
> anything up......but i did download a newer version of ahdi, and Was
> going to see if that would help me out a little.....but now i am stuck
> with this obstacle......i'd really just rather handling decompressing
> files on my pc.....i can handle zips and lzh's and supposedly there's
> some other extender program for winzip that will handle arc
> files.....and i remember seing it but where i don't know anymore.......
> -christian

646. Re: Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7u0g5v$56d$1@plutonium.compulink.co.uk>
Source record: 72096

In message <38026547$0$25060@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:

>I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but haven't
>installed yet). I've got a couple of .TTF fonts loaded up (for testing
>purposes more than anything else) from a CDROM of such things meant for the
>PC....How do I use them in Papyrus?....Any action I try to take with the
>Font Panel ends up with not seeing them or else being told they're not GEM
>or Signum if I try to load and register them. ...

Hi Chris - try NVDI 3, which is less fussy with 'cheap' fonts. Even with
font checking switched off, I can't get many of the fonts from the
'Monster CD' to work with 4, but they are OK with 3 (with sometimes a
damaged character). The other thing is that those fonts originally had a
'.TT_' extension, and I had to get Derryck to unpack/convert them on a
PC to a '.TTF' format.

Regards, /Peter/

647. STFAX2

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: BRONCOS@PRIMENET.COM
Message-ID: <7u0grlmjg1@nnrp02.primenet.com>
Source record: 72097

Can somebody please send me a copy of straight fax 2. I own it unfortunatley
I cannot find my registration card. I purchased it from clourful creations
and somehow lost the registration card. I can get CC (colourfull) to
email you or call you as proof of the purchase. The problem is that my
E DRIVE went bad on me. I lost all data and so when I went to reinstall
stfax2 it wants the registration number. so my copy is no good to me now.
If anyone is willing I would appreciate it. I dont consider this pirating
but if others have a problem then speak up and sell me a copy! I need
this bad for emailing for desktop publishing reasons.

Gene]

648. Re: Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <1c31fd54.31151cab@usw-ex0106-042.remarq.com>
Source record: 72098

In article <s07flaaebhk9@corp.supernews.com>, mgrove@iwvisp.com (Mikey)
wrote:
> Not sure who has your board, but Alex is known to try and fix most
> anything. Search him out at ATY Computers, in the San Fransisco
> area.
atycom@infinex.com -- Alex is quite good at what he does. You might,
however, just buy a dead Falcon and switch out the motherboard.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

649. Re: STFAX2

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <0221c012.2f0701f2@usw-ex0106-042.remarq.com>
Source record: 72099

In article <7u0grlmjg1@nnrp02.primenet.com>, BRONCOS@PRIMENET.COM
wrote:
> Can somebody please send me a copy of straight fax 2. I own it
> unfortunatley
> I cannot find my registration card. I purchased it from clourful
> creations
> and somehow lost the registration card. I can get CC (colourfull)
> to
> email you or call you as proof of the purchase. The problem is
> that my
> E DRIVE went bad on me. I lost all data and so when I went to
> reinstall
> stfax2 it wants the registration number. so my copy is no good to
> me now.
> If anyone is willing I would appreciate it. I dont consider this
> pirating
> but if others have a problem then speak up and sell me a copy! I
> need
> this bad for emailing for desktop publishing reasons.
> Gene]
Do you have the box and manual? I'll help if I can be convinced you
own it.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

650. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <1415c574.2fa12cbe@usw-ex0106-042.remarq.com>
Source record: 72100

In article <3802C969.AD1A74AA@qnet.com>, Schoengarth <dons@qnet.com>
wrote:
> Im in Palmdale about 45mins North of Los Angeles.

Do you represent a club or just yourself? I could use a club too, now
that I live in Claremont.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

651. FA: 520ST system 2600 TI99 TRS80 Laptop Apple II ++ on EBAY

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Mike <changm@arvotek.net>
Message-ID: <3803BF82.BC0F786E@arvotek.net>
Source record: 72101

Hi all,

Got some stuff on EBAY right now including a TI99 Peripheral Expansion,
a
large lot of TI99 disks and books, an Apple II e system and Unidisk, a
Commodore 128 and C64 VIC20 tapes, a Atari 2600 and 520ST system and
a NES Power Glove and TRS80 Model 100 LCD Portable computer.

Quick summary:
http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&userid=br191%40t
orfree.net&include=0&since=-1&sort=2&rows=25

AppleII Unidisk in box
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179570029

Apple II e system
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179572381

TRS-80 Model 100 LCD Laptop
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179578219

NES Power Glove + Receivers
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179579614

Bunch of Commodore 64 VIC20 Tapes
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179583513

Commodore 128
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179586023

Atari 2600 + 13 games
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179589716

Atari 520ST system w. SC1224 monitor
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179591761

TI 99 Peripheral Expansion w 4 cards in it
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179595805

TI 99 lot of disks and books
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=179597709

Thanks for looking and take care,
-Mike

652. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3803E727.98956962@qnet.com>
Source record: 72102

I was the last President of AVACE. It has been years since we had a meeting. Everyone that Mikey has mentioned is our somewhat of a club and this newsgroup is our largest Atari club it spreads world wide.

Do you have a particular need or help with something? Email me I may be able to help or point you in the right direction.

Don

653. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910120348.a25609@kr.maus.de>
Source record: 72103

Hi!

KE>The MiNT
KE>development team decompiling magic os? for what? when The Magic author
KE>just to stick with the rules only has to read the MiNT kernel src.

Hmmm, what do you mean? That the MagiC author always has to look through the MiNT kernel src to see if it has some new features that then have to be included to MagiC?

KE>Magic people have tried to work with the MiNT people, I don't know, I
KE>don't think anyone can say that, nor the opposite.

At least both MagiC and N.AES seem to make some steps into the right direction. And as long/soon I can run GEM apps on both OS without problems I'll be happy with it. The user will then be able to choose the OS he likes without having to care that his GEM apps won't run vice versa. And when he needs a very flexible unix like environment he'll surely go for a MiNT setup. And as I want to start some Perl programming and also would like to play with the unix stuff I'll buy N.AES 2 soon. But why force people to use one OS when Atarians have the luxury to choose between two OS that are more or less (hopefully soon more :-)) compatible with each other?

KE>It seems, everytime I see something
KE>pushing Magic as being the leader, the best, the ONLY OS for atari,
KE>That really is a slap in the face for many people. That concerns me.

Well, who or what did that? And when people in newsgroup discussions push an OS in that way you can't really count that as being an official tactic to eliminate MiNT. And when MiNTers have nothing better to do than doing the same in the other direction it is the same slap in the face for the MagiC author and the people that are involved in the project.

KE>When I see that MiNTnet can't do PPP, OLGA Magic only, bubbleGEM Magic
KE>only application, NVDI5 etc etc. WHich makes non-sense, this gets
KE>advertized, is wrong information, and all that to promote an OS (which
KE>in my opinion is quite weak, unreliable).

Who advertised OLGA, BubbleGEM and NVDI 5 as MagiC only to promote the OS? I don't like such missinformation tactics either but was it really done on purpose?

KE>Which in my opinion: It would make MUCH more sense
KE>to spend 80% of the development on the core itself, then when stable,
KE>fast, reliable etc, THEN work on the easy install extra programs.

Well if you want to spread your software to a wide public then I would take the time needed to make a software that does what it should for its first version and is easy to use as well.

KE>Why having a SUPER install for a lame software?

Why having a LAME install for a super software?

KE>Installing software, AS trivial as it may sound, is STILL a piece of cake
KE>as opposed to write the memory management at the kernel level, or
KE>rewriting some Filesystem, etc. Don't you agree?

I don't agree. Where is the coherence between the easy installation of a software and the time that is needed to write the memory management?

KE>I would have some long nights trying to install a software, why not!? Can
KE>you imagine from the develpment side?? Takes months, years to develop. Am
KE>I the only one seeing this?
KE>Higher priorities and better management in the development phases.

Again, where is the coherence? The user normally doesn't say 'Man, this must have been years of work for the author, now I'll pay tribute to this and spend the next nights to try to install this beast!'. The user wants to work with his system, and best thing is when he can do it straight away without learning some unix philisophy.

KE>Can anyone tell me why is gemtrade so crappy? Isn't
KE>supposed to be THE advanced version of Ruftrade?

What type of example should this be? It is crappy because the author only paid attention to the GUI?

KE>1)Not that i want to sound mean, But
KE>probably coz MiNters are probably feeling oppressed, while magicer are
KE>just clueless about anything else, probably due to misinformation
KE>coming from STcomputer, AC-computing, interviews (and whatever).

What type of misinformation do you mean? ST Computer? AC? Interviews?

KE>In my opinion, your 100 bucks
KE>invested in magic was pure loss for your 30 minutes. Singletos would
KE>have achieved your needs. That's what I think. 2 different types of
KE>users, 2 different type of OS.

Hmmm, I think that everyone can judge for himself if the money he spend on something was a pure loss or not. And with Singletos he would probably need 60 minutes as he can't read and answer emails while checking the CAB hotlist and downloading something.:-)

KE>Ignoring MiNT is a big mistake,
KE>especially as of today with more and more src available, better libs,
KE>wider use of the internet in people's home.

Okay, but you couldn't market MiNT/MiNTNet like the iMac as the easy internet kit that people want.;-) And when totally 'clueless' people want to benefit from things like the internet etc. then they really rely on easy to use

software. And Atarians normaly like their system because it is easy to use and powerful.

KE>Years of development wasted
KE>to nill, money wasted by many users here for a discontinued
KE>unsupported software.

Again, the user decides if the money was wasted. If he bought CAB for the features it offered then his money was not wasted as he got what he wanted. And ASH still gives you support for CAB.

KE>How many of you still don't
KE>have an AV-server setup for example? Thanks.

There is an AV server available for Magxdesk and I thought that Thing and jinnee are AV servers straight away?

Regards,
Jan

654. Re: Dr Uwe Seimet, please respond..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910122304.a2817@su2.maus.de>
Source record: 72104

hi Chris,

CC>If I connect an LS-120 can I get it to log as B:
a CD rom drive may be connected as drive B:, for a LS-120 I suppose
yes, but I'm not sure.

Und TTschï¿½
ps

655. Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: lewisfowler@uswestmail.net
Message-ID: <7tu264$c3p$3@news.ccit.arizona.edu>
Source record: 72145

I'm trying to get online with my Atari Falcon030(Magic5). I'm using I-Connect w/ CAB 2.5. I've finnally gotten my login script
to work, but when I hit connect I only get as far as "Negotiate PPP link" and then it stalls. AN error screen pops up that
mentions a Timeout during configuration might be the problem. Please help. I know I have STick installed and that the old
cab.ovl needs to be deleted, could that be the problem? HOw do I know which is the old cab.ovl that came with STick. Please
help an Atari novice. thanks lewis

656. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7tu8e9$5a0$1@news.hccnet.nl>
Source record: 72146

Find 1 Mb sipps and substitute these for the 256Kb ones.
If necessary connect a wire from pin 18 on all sipps to pin 64 on the
memory controller (A9).

You should be able to see the socket when they are socketed, otherwise
they are soldered. When they're socketed use a fine scewdriver to
prise them up bit by bit (as it were).

David Fletcher <fletcher@liv.ac.uk> wrote in message
news:7tsjfolhm1@news.liv.ac.uk...
I bought my 1040STE in 1990, opened it up a couple of years ago to
find the
4x256k memory chips attached directly to the board. I assume they're
SIPPs but
I wasn't sure if they were soldered or not, I tried to prise one out
but it
wouldn't budge. I'd love to be able to upgrade to 4meg and if anyone
could
advise me further I'd be dead grateful.

Cheers

David Fletcher <fletcher@liv.ac.uk>

...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...
---

657. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7tuefs$2i2$1@nnrp1.deja.com>
Source record: 72147

In article <Pine.MNT.4.10.9910101125140.117-100000@rakastaja>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On Sun, 10 Oct 1999, Katherine Ellis wrote:
> > I guess that's what comes with being fanatic. Aren't we all fanatic here?
> > Am I in the right newsgroup?
>
> goto comp.sys.atari.advocacy

sinclap here...missing anything here?

> --
> ---
> Martin-Eric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk
>
>

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves
across the United States."
James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

658. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s05cdgqjh1s37@corp.supernews.com>
Source record: 72148

On 12 Oct 1999 01:06:53 , lewisfowler@uswestmail.net wrote:
>thanks lewis
>.

Is that Lousyanna or Calliefournaya? :)

California has a loose nit group. We are a bit spread out. One in
Lancaster, Palmdale, San Diego, Roseamond, Ridgecrest and maybe a few
others (by "one" I mean one person each:).

Honestly, I don't know if a group of such exist anymore.
But for sure, those few represent the cream de cream of users:)

Mikey

659. GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991012064703.2509A@lproven.compulink.co.uk>
Source record: 72149

As some of you may know, the current owner of the Intel version of GEM, Caldera Inc., has released the source under the GPL. There is a project to update it, both to functional parity with Atari GEM & to also to include all the features of all the different versions, from the Atari-like v1.2 up to GEM/5 supplied with some apps.

However, we need to know more about the Atari versions to find out where we're aiming!

You might find it interesting to visit this site:

http://www.deltasoft.com

It's the official homepage of the FreeGEM project. The latest part to be added is a GEM family tree, but we're woefully short of info on the ST versions and subsequent developments.

If anyone can provide more information, please email it to me, and I'll endeavour to collate it and edit it into a coherent whole for Ben to include on the webpage.

We need to know much more about:

TOS versions (specifically, which were released - and what
the differences were)
MagiC
N.AES
NVDI
MiNT
Or anything else anyone cares to tell us about!

I am also interested in pointers to any open source projects on ST or compatible platforms, for possible porting to FreeGEM.

Removing the obvious, use geminfo at lproven.DeSpamHere.cix.co.uk, or the address in the header if you can't follow that.

I think it'd be good if we could create a definitive repository of information about GEM and its relatives - but we PCers will need a bit of help from some Atari experts!

(I've just bought a Mega2 ST to teach myself as much as possible - but it won't be enough.)

Thanks in advance!

--
Liam Proven • http://members.aol.com/liamproven

�If you came across Bill Gates struggling in a raging river and you had a choice between rescuing him or getting a Pulitzer Prize-winning photograph, what shutter speed would you use?�

660. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910120953070.80-100000@rakastaja>
Source record: 72150

On Tue, 12 Oct 1999, sinclap wrote:

> sinclap here...missing anything here?

Nope. Nothing that concerns CompUSA, Apple or iMac sales level.
You can go back to sleep...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

661. Re: Dr Uwe Seimet, please respond..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3802ED80.71B3@ooc.de>
Source record: 72151

Chris Crosskey wrote:

> WEith HD-Driver and the Falcon IDE...If I connect an LS-120 can I get it to
> log as B: ? Is the LS120 bootable as far as the Atari is concerned?....It's

Yes, with HDDRIVER you can use the LS-120 as drive B:. I do the same
with my Falcon. You can't boot from this drive, though, since TOS is
responsible for booting in the first place and TOS doesn't look for
(doesn't even know) LS-120 drives when booting. TOS can only boot from
SCSI and "real" IDE devices, not from ATAPI devices like the LS-120.

> just that with Mario's ST-IDE interface (which is a straight logical copy
> of the Falcon's) it would be helpful to be able to boot from an LS-120 that
> had replaced the floppy drive, and I would be able to sell a copmplewrte
> upgrade kit consisting of an interface and an LS120 to replace the standard
> floppy as A: (*which I know that HD-Driver can do, I just don't know if
> it's bootable. LS120's are bootable in PC's either as Drive C upwards on
> the IDE port or as A: if used with a special card...

Note that replacing the floppy disk drive by an LS-120 is not a good
idea. Remember that HDDRIVER is required to access this drive. So if
anything goes wrong and you can't boot HDDRIVER anymore from your hard
disk drive you won't have no access to the LS-120, i. e. you even won't
be able to insert a floppy disk in order to install a new driver on your
hard disk drive. You would have to remove the LS-120 first, add a
standard floppy drive and then proceed.

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

662. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7tuusa$e22$1@nnrp1.deja.com>
Source record: 72152

In article <199910111913.a46419@wun.maus.de>,
Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:
> Hallo Patrice!

Hello Ekkehard !

> PM>- VDI display for the three games
>
> Tested on the Falcon in 640x480x256 (Videl, plain TOS 4.04): Lots of
garbage on
> the screen, not useable.

The VDI version is intended to work on machines with graphics card. On a
standard Falcon, the VDI version work in 16 bits mode. I could add 8
bits support in a future version.

Well, maybe I could add 32 bits support too. Anyone has a graphic card
on his/her Atari that support this ?

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

663. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s05uv81oh1s52@corp.supernews.com>
Source record: 72153

Yup, that was one I was thinking about :)

Hi Don
Sparrow is still in the box. I purchased a socket to adapt a Falcon
COMBEL to the machine last year, but have not installed it as of yet.
Hopefully, it will be plug and play with Falcon video modes available.

On 11 Oct 1999 22:38:49 , Schoengarth wrote:
>Im in Palmdale about 45mins North of Los Angeles.
>
>.

Mikey

664. Re: Printers and FTP clients

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <380316b41a6d760@smok.krakus.top.pl>
Source record: 72154

On Mon 11-10-1999 17:45 (GMT) Chris Simon wrote:

>2) I'm having problems with Newsie's FTP client and need an
>alternative. Are there any that will work with Sting and plain single
>TOS on a Falcon? AFTP seemingly won't work.

Newsie works excellent as FTP client!
The only trick is, when you want to change directory one level up, you
have to press BACKSPACE key :)

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

665. OXO, WenSuite

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3803096E.1D73F42A@patent.gov.uk>
Source record: 72155

See following e-mails between myself and OXO:

Hello

Dans le message <s7f357d9.015@patent.gov.uk>
Robert King a ï¿½crit:
>What has happened about the 'English version of Wensuite' you promised
>'in September'? You attracted a lot of very bad publicity on the
>sys.comp.atari.st news group, when you dropped out of sight. It was
>therefor very nice to see your new site and your Wensuite looks to me a
>very good alternative to CAB, its very much faster etc. Please don't give
>your detractors ammunition by failing to make good the promise re the
>English Wensuite.

The english version is finished, we are actually making a new
documentation
and translating it to english. Maybe it will be available in a few days.

CU soon

Pascal Barlier

--
+--+
| OXO Systems - Editeur de Logiciels et Matï¿½riels pour Atari &
Compatibles |
+--+
| 3-5 Rue des Varennes . F-89160 LEZINNES .
France |
| mailto:oxo.systems@online.fr
http://oxo.systems.online.fr |
| --- Message postï¿½ avec Wen.Suite 3
--- |
+--+

Bob King

666. FS: All my Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.991012044206.10859E-100000@sparkie.gnofn.org>
Source record: 72156

Hey guys, I was a loyal Falcon user until last July, when something went wrong with it. It needs a new SCSI/floppy/ chip as far as I can tell...
I have an external EZ135 with, like *everything* on it. All of my Atari/Falcon software is registered, and I'm just trying to sell it all at once. Boxes full of ST and Falcon hardware are included in this deal. Everything I have including the Falcon, and all its external cables.
I'll include all of the original disks and manuals.

Somebody make me an offer......

L8tr G8tr, Dave-o

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

667. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Kerstin Hoef-Emden <kerstin.hoef-emden@uni-koeln.de>
Message-ID: <7tv2kdrcj1@news.rrz.Uni-Koeln.DE>
Source record: 72157

Hi Martin-Eric,

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>> >> Some TTs were shipped with 4 MB ST RAM, like mine.
>>
>> > 4 MB on the motherboard itself? That would be news to me.
>>
>> They came already supplied with a motherboard.
^^^^^^
Hmm, I wrote absolute nonsense ... :-/

> No, I meant, does your TT have 4 MB _on_ the motherboard?

> The usual configuration is 2 MB on the motherboard, plus 2 MB or
> 8 MB on an ST-RAM card.

Thatï¿½s what I wanted to say: It came already equipped with 4 MB ST-RAM, 2 MB
on motherboard and 2 MB on ST-RAM card.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

668. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7tv6hf$28h$1@nyheter.chalmers.se>
Source record: 72158

In article <7tuusa$e22$1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> wrote:
>In article <199910111913.a46419@wun.maus.de>,
> Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:
...
>> PM>- VDI display for the three games
>>
>> Tested on the Falcon in 640x480x256 (Videl, plain TOS 4.04): Lots of
>garbage on the screen, not useable.
>
>The VDI version is intended to work on machines with graphics card. On a

That is, it expects a frame buffer with a 'chunky' rather than a bitplane
layout. The 8 bit VDI code simply assumes that a device specific MFDB
should point to byte per pixel data.

>Well, maybe I could add 32 bits support too. Anyone has a graphic card
>on his/her Atari that support this ?

Mine (Eclipse/RageII) does.
I wouldn't want to run DOOM in 32 bit, however, since it's quite slow
enough already in 16 bit (8 bit is quite nice, though (Falcon+AB040)).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

669. Re: Atari Quake

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7tv75j$2ce$1@nyheter.chalmers.se>
Source record: 72159

In article <7ti97imrp1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> wrote:
>In article <37FC41AB.4AFE34CC@psnw.com>,
> Toram The Shadow <toram@psnw.com> wrote:
>> I notice the post about ATARI QUAKE and just had to read. I was
>> wondering, how fast does the game run on the falcon? About a year ago
>I
>> was messing with the port of DOOM (badmood) and was not too impressed.

BAD MOOD isn't a port. It's from before the sources were released.

>> No sound support, was very slow on my Falcon030 14mb ram. Where can

You're not likely to ever find a faster DOOM version on a Falcon.
(I've not tested Patrice's latest versions of the pre-PM-DOOM project.
Does it run on '040's now?)

>> atari quake engine be aquired from? Thanks...
>
>It is available on my site. You have to search a bit to find it. On my
>standard Falcon, I have 15 seconds/frame (not frame/sec!). I had a
>report that with the CT2 and FastRam, it runs at 3secs/frame.

The first port of Quake to the Atari (some two years ago, IIRC) runs
at somewhere around 5 fps on a Falcon+AB040.
It could perhaps be optimized a bit more, but I'd be very surprised if
it was possible to wring more than a couple of more fps out of it.

You need an '060 (or hardware 3D acceleration) to be able to run Quake
at any really playable frame rates.

>Good news:
>it is rumored that ID software will release Quake source by the end of
>the year, so we just have to wait.

:-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

670. Atari scene help requested

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <pSMDOPCZgXtGZrIa2UBPmiuoXL5+@4ax.com>
Source record: 72160

This is a rather long message with a lot of names. I am trying to correct or complete a lot of entries in the almost 200-record "ST News International Christmas Coding Convention 2000" database. I am also trying to contact the last batch of people who I have not yet been able to contact. Please take your time to read through the list and see where you can be of assistance. My appreciation would be enormous!

The following people I am looking for, but so far I have not been able to contact them. If you know where they can be found I'd be grateful!

Scavenger ?
Thor of Black Monolith Team
Morten (?) Lysen
Quasar of Aenigmatica
Pulsar of ?
Nemrod of Pendragons
Chris and Ian of The Watchmen
Slime of Delta Force
Cugel of Silents
Acco of The Garlic Eaters
Dan Buehler of Lazer
Belzebub of ST Connexion (Stephane Catala)
Ze Watsit of ST Connexion (Thomas Conte)
Terence of Pendragons (Eric Dezert)
Sylver of Pendragons (Herve Durand)
Frederic Gidouin (author of PacifiST)
Marcus Herfort of The Bitstoppers
Captain Headcrash of Total Vision Inc. (Dirk Hoeschen)
2-Stein of ST Connexion (Julian Jacobs)
Tie Eytsch of Total Vision Inc. (Thorsten Kappe)
Karsten Koeper
Kim Kruger-Monsen of ACA
Foxx (Marcus Laatsch)
DTX Synchron of Legacy (Frederic Lafosse)
Ripley of Reservoir Gods (Natasha Lomas)
Mordor of ST Connexion (Jean-Yves Loze)
Marlon of ST Connexion (Fabian Masson)
Adso of Overlanders (Frederic Payet)
Ford Perfect of Black Monolith Team (Michael Rausch)
Bilbo of Ripped Off (David Scott)
Vector of ? (Jesper Sjostrom)
Humungus of Overlanders (Clausse Vladimir)

The following people have been contacted quite a while ago, but have still not replied. If you know them, maybe you could contact them and ask them if

they've received the invitation. Also, just to be sure, maybe you could send me their email address so I can check if I have the right one:

Loke of DHS
Martina of Lazer
Tox of Avena
Jet of Avena
Tom EE of Avena
Zeus of Teknique
Boris of Avena
Roman of Avena
Bluestar of Sync
TNT (Michael Bittner)
Exyl of Sector One (Guilhem de Cooman)
-me- of The Exceptions
ST Ghost of Sector One (Denis Huguet)
Dynacore of tSCs (Andreas John)
TNT Crew (Christian Jungen)
mOd of ex-tSCc (Thorsten Keltsch)
The Fate of ULM (Christian Limpach)
An Cool of The CareBears (Anders Nilssen)
Mr. Pink of Reservoir Gods (Leon O'Reilly)
Snabel of Omega (Mats Olsson)
Icarus of Electra (Stefan Persson)
Colin Polinowski (Atari Times team)
Jesper Rudberg of Electra
Nut of FUN (Barry Schut)
Llama of tSCc (Martin Schwalb)
Redhead of Sync (Bengt Sjolen)
Walter Vasse of Overlanders
Questlord of Delta Force (Philipp Westner)
Zork of Scum of the Earth (Marinos Yannikos)

Then there's people who I have been in contact with but whose email addresses have gone invalid. Any help in reaching the following people would be appreciated too:

Checksum of Equinox (Claude Agez)
Oxbab of Oxygene (Christophe Balestra)
Alien of ST Connexion (Sengan Baring-Gould)
Gudul of ? (Antoine Buat)
Crystar of Pendragons (Benoit Durand)
Gadget of MCS (Bruno Kerouanton)
Megadeth of Pendragons (Pascal Nowak)
Ajrarn of ST Connexion (Stephane Picard)
Starlion of Equinox (Didier Plaza)
Skyrace of Hemoroids (Stephane Renard)
Mon of Oxygene (Nicolas Simon)
Keops of Equinox (Sebastian Viard)

671. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Daron Brewood <aragorn@netcomuk.co.uk>
Message-ID: <MPG.126cef9da62e42a2989682@nntp.netcomuk.co.uk>
Source record: 72161

```
In article <939677674.6483.0.nnrp-10.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk woffled on about...
> Daron Brewood <aragorn@netcomuk.co.uk> wrote in message
> news:MPG.126bab2d6ec43e8989681@nntp.netcomuk.co.uk...
> > In article <939459101.12865.0.nnrp-08.9e985e5c@news.demon.co.uk>,
> > news@whalley.demon.co.uk woffled on about...
> >
> > > Oasis 2 was what stopped the thing in its tracks. The authors made
> > > themselves rather unpopular by charging a high shareware fee (30 UKP,
> IIRC)
> > > for an incredibly unstable program, didn't support registered users
> > > struggling with the bugs and then wondered why they were unpopular,
> IIRC.
> >
> > Cobblers! The program was very well supported and every feature I
> > requested, or bugs found, very added or fixed respectively.
>
> Lucky you.

Granted. Might have helped that Phil and Dave were friends and it was
easy to bug them to add the features I wanted. Then again we were all
running on higher powered machines, Falcon's or TT's. This may have made
the difference.

--
Daron Brewood
ICQ: 35431363
WWW: http://www.netcomuk.co.uk/~aragorn
```

672. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9910120831020.15385-100000@moose.erie.net>
Source record: 72162

On Tue, 12 Oct 1999, sinclap wrote:

> >
> > goto comp.sys.atari.advocacy
>
> sinclap here...missing anything here?

Yeah, you're missing something.......a brain, a personality, a
life.........!

673. FS: System packages, hardware & software.

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: "news.akula.com" <ctsprod@excite.com>
Message-ID: <s06cr8hph1s93@corp.supernews.com>
Source record: 72163

These items gotta go!!! I need the space!!! They goes
as follows:

System Packages for sale:

System 1: $275.00
* Atari Mega ST
* Color Monitor
* 500 + Hard Drive w/CDRom & Tape backup Drives
(Comes with 20+ Tape Carts, 4 CD case caddies & 1 Atari CD with
lots of programs - <Gemini Atari CD-Rom, Dec. 1993>)
* Atari SM804 w/Outburst (Needs new drum and toner)
* Migraph Hand page scanner
* 14400 Fax Modem
* Programs left on the Hard Dive are: Data Manager, Degas Elete,
Mortcalc, Retcalc, GramSlam, PageStream, Touch UP, WordPerfect,
Animate, AVSPlay, Film Play, GemView Demo, Iff Src, JPEG, Player,
Games: Battle Chess, Battle Ship, Hackman2, Match, Missle Command,
Pinball, Spaceball, Tetris, Games end, STZip, ARC Shell, Esscode, LHARC,
IBM Emulator, Mac Emulator, CalShow6.2A, Geneva, STFax, Warp 9, Stalker,
DB3 Tape Backup Software, G+Plus, Connect, Virus Program and more!

System 2: $150.00
* Atari 1040 w/16 Megs and a switcher (8 to 16 Mhz)
* 130+ Hard Drive (In 2 cases connected by a cable)
* 14400 Fax Modem
* Color Monitor
* Migraph Hand Scanner
* Programs left on the Hard Drive are: Data Manager, Degas Elete, Mortcalc,
Retcalc, GramSlam, PageStream, Touch Up, WordPerfect, Word Write, STZip,
CalShow 6.2, Warp 9, STFax, Stalker, AB Calculator, Games: Loom, Match,
Missle Command, Pac Mania, Speech and more!

Hardware:
* Black & White Monitor ..... $ 15
* External disk Drive (Needs Power Adapter, Radio Shack) . $ 3

Software: All With Manuals
* Easy Draw ..... $ 3
* Degas Elite ..... $ 3
* Typesetter St ..... $ 3
* Stalker/Telecommunication Software ..... $ 3
* G+Plus ..... $ 3
* Migraph OCR/Optical Character Recognition Software ..... $ 3
* Mr Boston Official Bartender's Guide ..... $ 3
* The Juggler ..... $ 3

* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 10
* Hyrid Arts Semte Track w/sync box ..... $ 20

Software/No Manuals:
* Hybrid Arts Ludwig Music software ..... $ 1
(Disk Only)

Games: All with Manuals
* F-15 Strike Eagle Flight Simulator ..... $ 2
* Elite/A Fantastic Voyage ..... $ 2
* Defender Of The Crown/Knight Fight ..... $ 2
* Knightmare/Knight Fight ..... $ 2
* ShadowLands/Barbarian Fighting ..... $ 2
* Barbarian/Fighting ..... $ 2
* Lemmings/Maze and Building ..... $ 2
* Ultra V Warrior of Destiny/Knights ..... $ 2
* Baby Jo/Baby Super Hero ..... $ 2
* Drakkhen/Dragons ..... $ 2
* The Pawn/Good and Evil Fight ..... $ 2
* Dragon Of Flame ..... $ 2
* Breach ..... $ 2
* Time Bandit ..... $ 2
* Quest Glory ..... $ 2
* Romancing The Throne ..... $ 2

Games Disk only:
* Dragon Master ..... $ 1
* Rambo 3 ..... $ 1

Programing Software & Book Combination:
* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 5

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 5

Programing Books:
* Prospero C, Language, AES Bining, Library, VDI Binding . $ 5
* Atari ST Internals/The Authoritative Insider guide ..... $ 3
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 3
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 3
* Atari ST Application Programming ..... $ 3
* Atari ST Gem Programmer Reference ..... $ 3

Software Books with no Disks:
* Mark Williams resource Editor For The Atari ..... $ 2

>>>>>>>>>>>>> Package nogotiations are welcomed! <<<<<<<<<<<<<<<
>>> For those who are interested I will sell whole lot for $550.00
Buyer(s) pays shipping!!

Located in The Bronx, NY
e-mail: ctsprod@hotmail.com

I'm also willing to set up meetings using these programs:
* IRC(Internet Relay Chat) <everyone can use this>
* Netmeeting
* iPhone

674. Re: driver for Pagestream 2.2 and the Hewle

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <38033aea$0$10072@znews.zetnet.co.uk>
Source record: 72164

>On 4 Oct 1999 22:57:24 +, "Eagle" wrote:
>>
>>
>>--
>>ce message est une gracieuset&#65533; de
>>Rolland Collin
>>ICQ #5349215
>>
>>
>>I'm looking for a driver with my Hewlett Packard 500 deskjet printer and
>>using it under
>>PageStream 2.2
>>
>>
>>Anyone have a such driver ???
>>
>>Please, help me...

```
I have Pagesream v 2.2se which has drivers,
HPPaint.prt=Paintjetxl,colour
HPgl.prt=plotter
and
HPthink.prt=Thinkjet
If these are any use to you let me know.
Pete
```

675. problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <38034d4ea3b750@telsa1.freeserve.co.uk>
Source record: 72165

Hi All,

I was using Newsie for my Newsgroup messages but I found a strange problem.I had been replying to a guy on a newsgroup but after I replied to him about 3 or 4 times the messages were not getting onto the newsgroup even though Newsie had sent them.Has anyone else had this problem? if so is there a cure for it?

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: The electric chair choice: Regular or Extra Crispy

676. [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <7tvj6bcl2@front5.grolier.fr>
Source record: 72166

Bonjour a tous :)

I coded (renewed exactly) a GEM version of an old game for the MagiC
Contest Online 1999.
It's just a Strip Game, you can download at my homepage
http://rajah.atari.org or directly at
http://www.multimania.com/nef/files/rosemary.zip (250 Ko)

The game is still in French (English version will be available)
but easily understandable.

coded with GFA Basic.

bye

Rajah Lone / Queen Meka

677. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7tvn5k$q8j$1@ash.prod.itd.earthlink.net>
Source record: 72167

Hi Gordy,
For me there was a delay at my ISP but the posts finally did arrive.
John

On 12 Oct 1999 16:01:22 , Gordy Campbell wrote:
>Hi All,
>
>I was using Newsie for my Newsgroup messages but I found a strange
>problem.I had been replying to a guy on a newsgroup but after I
>replied to him about 3 or 4 times the messages were not getting onto
>the newsgroup even though Newsie had sent them.Has anyone else had
>this problem? if so is there a cure for it?
>
>Gordy.
>
>
>--
>E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
>Join the *All New Atari Mailing List*
>Check http://www.telsa1.freeserve.co.uk/ for details
>Otagger ss1.22: The electric chair choice: Regular or Extra Crispy
>.

678. Re: Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38036175$0$25056@news.zetnet.co.uk>
Source record: 72168

On 11 Oct 1999 22:31:35 , Chris Crosskey wrote:

|I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but haven't
|installed yet). I've got a couple of .TTF fonts loaded up (for testing
|purposes more than anything else) from a CDROM of such things meant for the
|PC....How do I use them in Papyrus?....Any action I try to take with the
|Font Panel ends up with not seeing them or else being told they're not GEM
|or Signum if I try to load and register them. ...

The fonts have to be in an identified location known to NVDI at the time of bootup. I put them in a folder called FONTS in the Papyrus folder but they can be anywhere. You should have a cpx called NCACHE under Control Panel and you can use that to set the path to your font folder (and one or two other things as well).

Once that is done and saved, reboot and you should see the fonts in the folder being listed and checked on the boot screen. Simply open Papyrus and use it, selecting whatever font is required. NB there is no need to Load fonts with the font panel unless you are using e.g. Signum fonts.

John Logan

679. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38036183$0$25056@news.zetnet.co.uk>
Source record: 72169

On 12 Oct 1999 01:16:52 , lewisfowler@uswestmail.net] wrote:
|I'm trying to get online with my Atari Falcon030(Magic5). I'm using I-Connect w/ CAB 2.5. I've finn|ally gotten my login script
|to work, but when I hit connect I only get as far as "Negotiate PPP link" and then it stalls. AN er|ror screen pops up that
|mentions a Timeout during configuration might be the problem. Please help. I know I have STick inst|alled and that the old
|cab.ovl needs to be deleted, could that be the problem? HOw do I know which is the old cab.ovl that| came with STick. Please
|help an Atari novice. thanks lewis
|.

All you have to do now is set the line length on your editor for say
70 characters and we will be able to read what you send.

John Logan

680. Help setting Time/Date with HD 7.

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.9910120938490.26472-100000@user2.teleport.com>
Source record: 72170
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Please direct all replies through E-Mail to Ben at: atari@benjamin.net
or bensmith@teleport.com instead of NewsGroups as I find it hard to
keep up with NewsGroups.

How can I set the time & Date while using Hard Driver 7 Software and an
ADSCSI Plus Host Adapter. My Host Adapter has a Battery Backed Clock/
Calendar. Still, I haven't figured how to set my clock/calendar on Boot
up.

==Thanx==
===Ben===

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

681. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s06pv7soh1s92@corp.supernews.com>
Source record: 72171

It may be your loosing your NNTP connection between post.
Sometimes you get a dialog that indicates the host isn't
available and other times it looks as if your post was sent
(very fast) but it never makes it to the server. I will probably loose
connection typing this. My ISP uses SuperNews, and cannot ping the
NNTP host direct, so I just have to make a "request" every two minutes
of so, or read off line.

Mike

On 12 Oct 1999 16:01:22 , Gordy Campbell wrote:
>Hi All,
>
>I was using Newsie for my Newsgroup messages but I found a strange
>problem.I had been replying to a guy on a newsgroup but after I
>replied to him about 3 or 4 times the messages were not getting onto
>the newsgroup even though Newsie had sent them.Has anyone else had
>this problem? if so is there a cure for it?
>
>Gordy.
>
>
>--
>E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
>Join the *All New Atari Mailing List*
>Check http://www.telsa1.freeserve.co.uk/ for details
>Otagger ss1.22: The electric chair choice: Regular or Extra Crispy
>.

682. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7tvrusktm1@news5.svr.pol.co.uk>
Source record: 72172

On 12 Oct 1999 16:55:03 , Mikey wrote:
>It may be your loosing your NNTP connection between post.
>Sometimes you get a dialog that indicates the host isn't
>available and other times it looks as if your post was sent
>(very fast) but it never makes it to the server. I will probably loose
>connection typing this. My ISP uses SuperNews, and cannot ping the
>NNTP host direct, so I just have to make a "request" every two minutes
>of so, or read off line.

Thanks for that.I did send the messages during a buzy time on a
Sunday evening so there may have been a problem because the news
server was so buzy...

Gordy.

E-Mail:tesla1@telsa1.freeserve.co.uk ICQ:37182286
Join The Atari users Mailing List
Check http://www.telsa1.freeserve.co.uk/ for details
Oxford,England. Tel 07887 910616

683. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Daron Brewood <aragorn@netcomuk.co.uk>
Message-ID: <MPG.126d3c3626b9092b989683@nntp.netcomuk.co.uk>
Source record: 72173

In article <9680_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>,
mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it woffled on about...

> The developers seems had in mind to produce an Oasis3 for the PC as found
> looking at web pages of Daron Brewood, Phil Yeadon and Dave Levi.

Looks like this will not happen Mike. I've been trying to get Phil back
into any sort of coding, and even though initial work was started nothing
has gone any further for at least a year. Dave has lost interest
completely since getting into a new relationship.

--
Daron Brewood
ICQ: 35431363
WWW: http://www.netcomuk.co.uk/~aragorn

684. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7tvuet$7k7$1@plutonium.compulink.co.uk>
Source record: 72174

In message <37fbae16$0$25060@news.zetnet.co.uk>, lais@zetnet.co.uk said:

>No, switch off font checking and NVDI will then use them regardless,

Hi Shiuming!

No, it won't - at least not in my case. See my earlier reply to Chris.

Regards, /Peter/

685. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7tvuet$7k6$1@plutonium.compulink.co.uk>
Source record: 72175

In message <37fa7825$0$25058@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:

>I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
>get it to recognise .TTF fonts from a CDROM of such things that I have but
>although I have them loaded into the BTFONTS folder it reports that they
>are <damaged> at boot-up and of course, then won't let me use them from
>Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be
>somewhere else?

Hi Chris!

No, I don't think you are doing anything wrong - it's most likely the
fonts themselves that aren't quite perfect (?in the header?), so NVDI4
won't load them. I've had the same problem with several fonts from the
'Monster CD', though NVDI 3 handled them fine!
I had a long correspondence on this with Wilfried Behne, who told me
they had changed the checking procedure and NVDI 4 is more fussy than 3
in this respect.
I tried looking at some of these in Arkus, but though it showed part of
the font details it wouldn't show all in some cases; some displayed the
character set, others didn't.

The only solution is to set up NVDI 3 as an alternative and use that -
or try Speedo-GDOS 5 (I haven't, yet). It's a bit tricky, as many of the
driver files etc that NVDI uses have the same name in both versions but
are different. It can be done by renaming sets of them in X-Boot, but is
tricky.

Regards, /Peter/

686. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <380390d22ed40b4@online.be>
Source record: 72176

on Mon 11-10-1999 17:29 atarigalen wrote:

>Could someone remind me of the Ghostscript site for TOS?
>Galen
>
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/

-rw-r--r-- 1 ftp users 1183118 Jul 29 18:30 fonts-1.lzh
-rw-r--r-- 1 ftp users 336240 Jul 29 18:32 fonts-2.lzh
-rw-rw-r-- 1 ftp atari 634980 May 5 10:58 gemgs12-ST.lzh
-rw-rw-r-- 1 ftp atari 611765 May 5 10:58 gemgs12-TT.lzh
-rw-rw-r-- 1 ftp atari 12925 May 5 10:58 gmgs12fr.lzh
-rw-rw-r-- 1 ftp atari 393895 May 5 10:58 ps-550.lzh

You need the fonts and ps-550 also. gmgs12fr contains the French resource.
I don't have the address for the English version.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

687. Re: WTB Atari Stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7u01m2$q4c$1@news5.svr.pol.co.uk>
Source record: 72177

Hi Paul,

I can help you with the External floppy drive, and the 4MB SIMMs.

If interested, please e.mail me.

All the very best,

Keith Lever.
keith@lever.freeserve.co.uk

Paul Matthews wrote in message <7tsi4m$lm9$1@nnrp1.deja.com>...
>Hi All
>
>I would like to buy the following:-
>
>X Boot 3
>External Floppy Disk Drive
>4x 4mb 32pin SIMMS
>Pagestream 2.2
>TT Graphics Card
>
>Many thanks
>
>Paul
>
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

688. Re: Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38038bf7$0$25065@news.zetnet.co.uk>
Source record: 72178
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Ron Palangio <ronpala@interlynx.net> wrote in message
news:7tubk3$4kc$1@wolf.interlynx.net...
> Does anyone use a hard drive compression utility similar to those found in
> the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there
> are shareware or freeware ones out there that would be great. I think
there
> was a commercial program written by Oregon Research but I'm not sure where
> I'd get it or what it was called.
>
> Ron P.
>
> reply here or by email at ronpala@interlynx.net
>
>
>
there is DataLite it works but it is slooooooooooo,

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

689. Re: Papyrus and True Types..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38038d17$0$25056@news.zetnet.co.uk>
Source record: 72179

Chris Crosskey <chrisc@zetnet.co.uk> wrote in message
news:38026547$0$25060@news.zetnet.co.uk...
> Hi Folks..
>
> I've got NVDI4.1 and Papyrus GOld 3.62 (I 've got a v4 U/G disk but
haven't
> installed yet). I've got a couple of .TTF fonts loaded up (for testing
> purposes more than anything else) from a CDROM of such things meant for
the
> PC....How do I use them in Papyrus?....Any action I try to take with the
> Font Panel ends up with not seeing them or else being told they're not GEM
> or Signum if I try to load and register them. ...
>
> chrisc

I have all mine inside Gemsys that NVDI is set to look,also Pap is set to
look,to add more just drag what u want there an next time NVDI boots it
finds them also make sure your font cache is big enough

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

690. Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19991012163151.00514.00000270@ng-ch1.aol.com>
Source record: 72180

I have a C-Lab Falcon that went haywire on me last year. The dealer I sent it to has had since about Oct. of 98 and informed me two days ago that it would be too expensive to repair. Said that there were broken traces between the layers of the motherboard.
Jeez! Looking for opinions/ideas here. What should/can I do now?
Thanks,
Sam Ferrer

691. Where is Ronald Anderson ????

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7u07jo$8d0$1@front6.grolier.fr>
Source record: 72181

Just to congratulate him for his nice updates of sting !!!!

692. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3803b124$0$25059@news.zetnet.co.uk>
Source record: 72182

On 12 Oct 1999 18:25:33 , xlator@cix.compulink.co.uk wrote:

|In message <37fa7825$0$25058@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:
|
|>I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
|>get it to recognise .TTF fonts from a CDROM of such things that I have but
|>although I have them loaded into the BTFONTS folder it reports that they
|>are <damaged> at boot-up and of course, then won't let me use them from
|>Papyrus Gold 3.62. Obviously I'm doing something wrong....should .TTF's be
|>somewhere else?

Sorry, I seem to have missed the original of this. I had similar
problems with some fonts but I have forgotten where I got them from.
May have been from one of the CDs.

The error message said, for instance, 'found aabb instead of abab'
(giving hex numbers as far as I remember). (Use something such as
HOLDIT to freeze the error message.)

I then used Arkus to look up the actual file.ttf name from the font
name then used DADE to look at the file. There I found the number
'aabb' and changed it to 'abab', saved it and it worked. I have done
this twice and since I was working on a copy I had nothing to lose.

John Logan

693. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939766772.24594.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 72183

Jo Even Skarstein <joska@pingle.nvg.ntnu.no> wrote in message
news:7tqidj$5u0$2@snipp.uninett.no...

> Take a look at http://atari.nvg.org/newbiemint/, it's a first draft of a
> MultiTOS-like distribution I'm working on. Try it out if you dare, but
> plase note that it's not finished at all.

This looks like a great idea.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

694. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <939766776.24594.1.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 72184

<lewisfowler@uswestmail.net]> wrote in message
news:7tu264$c3p$3@news.ccit.arizona.edu...
> I'm trying to get online with my Atari Falcon030(Magic5). I'm using
I-Connect w/ CAB 2.5. I've finnally gotten my login script
> to work, but when I hit connect I only get as far as "Negotiate PPP link"
and then it stalls. AN error screen pops up that
> mentions a Timeout during configuration might be the problem. Please help.
I know I have STick installed and that the old
> cab.ovl needs to be deleted, could that be the problem?

I doubt it: it seems to be failing before the point where the OVL would come
into play. You could try disabling STiK, but the OVL is only activated when
CAB is launched and shouldn't affect PPP negotiation.

> HOw do I know which is the old cab.ovl that came with STick.

The Iconnect OVL which came with my CAB 2.5 is 22751 bytes in size and dated
2/11/97, which may help to identify it.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

695. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: starlord@qnet
Message-ID: <3803b39b.0@news.qnet.com>
Source record: 72185

```
On 11 Oct 1999 22:38:49 , Schoengarth wrote:
>Im in Palmdale about 45mins North of Los Angeles.
>
>.
and I'm in Rosamond, another 20+ miles up the road.

The Lone Sidewalk Astronomer of Rosamond.
```

696. Mr Bill Repetto

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <7u0cva$747$1@ns1.thpl.lib.fl.us>
Source record: 72186

Mr Repetto if you sent me a money order as you said you did then it must be lost for I have not received it as of this date (Tuesday). If not I wish you would have notified me that you changed your mind about the item and not keep me hanging. To the others please excuse this post but I lost the gentlemans e-mail address and wanted to notify him of this problem. Thanks for your understanding. James Tampa Florida
sfpu@scfn.thpl.lib.fl.us

697. Re: Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3803bb1d$0$25056@news.zetnet.co.uk>
Source record: 72187

On 12 Oct 1999 20:31:51 , ANGIEF18 wrote:
>I have a C-Lab Falcon that went haywire on me last year. The dealer I sent it
>to has had since about Oct. of 98 and informed me two days ago that it would be
>too expensive to repair. Said that there were broken traces between the layers
>of the motherboard.
>Jeez! Looking for opinions/ideas here. What should/can I do now?

Those are one of the most difficult faults to diagnose since
they often manifest intermittently, especially with complex
multi-layer boards like the Falcon, which also use tiny SMD
components. Simplest solution is to replace the board. This
depends on what value you place on the data on your hard disk.
After all, it's your data and operating environment settings
that really make the computer personal to you.

Shiuming Lai

698. Re: Dr Uwe Seimet, please respond..

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3803bad1$0$25057@news.zetnet.co.uk>
Source record: 72188

On 12 Oct 1999 10:12:48 , Uwe Seimet wrote:
>Chris Crosskey wrote:
>
>> WEith HD-Driver and the Falcon IDE...If I connect an LS-120 can I get it to
>> log as B: ? Is the LS120 bootable as far as the Atari is concerned?....It's
>
>Yes, with HDDRIVER you can use the LS-120 as drive B:. I do the same
>with my Falcon. You can't boot from this drive, though, since TOS is
>responsible for booting in the first place and TOS doesn't look for
>(doesn't even know) LS-120 drives when booting. TOS can only boot from
>SCSI and "real" IDE devices, not from ATAPI devices like the LS-120.
>

Right, OK, got that straight now....that sounds like the best way to do
it...use the IDE for non-mission critical stuff like CDROM and LS-120 as
B:, leave floppy as A: and keep SCSI clear for hard-drives...

>> just that with Mario's ST-IDE interface (which is a straight logical copy
>> of the Falcon's) it would be helpful to be able to boot from an LS-120 that
>> had replaced the floppy drive, and I would be able to sell a copmplewrte
>> upgrade kit consisting of an interface and an LS120 to replace the standard
>> floppy as A: (*which I know that HD-Driver can do, I just don't know if
>> it's bootable. LS120's are bootable in PC's either as Drive C upwards on
>> the IDE port or as A: if used with a special card...
>
>Note that replacing the floppy disk drive by an LS-120 is not a good
>idea. Remember that HDDRIVER is required to access this drive. So if
>anything goes wrong and you can't boot HDDRIVER anymore from your hard
>disk drive you won't have no access to the LS-120, i. e. you even won't
>be able to insert a floppy disk in order to install a new driver on your
>hard disk drive. You would have to remove the LS-120 first, add a
>standard floppy drive and then proceed.
>

Yeah...this is kinda what I was worried about...that said on an ST you'd be
able to use the interface to get the LS-120 as A:, use an internal 2.5" as
C: and upwards, and then if you ewver needed to get down and dirtty with a
real floppy cos the boot had failed you could always plug in a B: floppy,
which IO'vbe never managed with a Flaocn (though I assume it's just a case
of using a twisted cable like on the PC...it didn't work on an ST and we
tried lots of drives and cable schemes...

chrisc

699. Re: Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3803bc74$0$25057@news.zetnet.co.uk>
Source record: 72189

That's not that hard to fix....you can point-point it overland on the board with wire....doesn';t look nice but it works...the unfixable one is shorts....If they'll tell you what's broken I can walk you through the fixing procedure..

chrisc

On 12 Oct 1999 20:31:51 , ANGIEF18 wrote:
>I have a C-Lab Falcon that went haywire on me last year. The dealer I sent it
>to has had since about Oct. of 98 and informed me two days ago that it would be
>too expensive to repair. Said that there were broken traces between the layers
>of the motherboard.
>Jeez! Looking for opinions/ideas here. What should/can I do now?
>Thanks,
>Sam Ferrer
>.

700. Re: Where is Ronald Anderson ????

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3803bc9d$0$25057@news.zetnet.co.uk>
Source record: 72190

On 12 Oct 1999 21:01:44 , chris wrote:
>Just to congratulate him for his nice updates of sting !!!!
>
>

There's a new STiNG out ?....where can I get it?

chrisc

701. Re: FS: All my Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3803bcd8$0$25057@news.zetnet.co.uk>
Source record: 72191

ARGHH!!!!....WHERE ARE YOU???

chrisc

On 12 Oct 1999 05:22:33 , Dave Gostl wrote:
>Hey guys, I was a loyal Falcon user until last July, when something went wrong
>with it. It needs a new SCSI/floppy/ chip as far as I can tell...
>I have an external EZ135 with, like *everything* on it. All of my Atari/Falcon
>software is registered, and I'm just trying to sell it all at once. Boxes full
>of ST and Falcon hardware are included in this deal. Everything I have
>including the Falcon, and all its external cables.
>I'll include all of the original disks and manuals.
>
>Somebody make me an offer......
>
>L8tr G8tr, Dave-o
>
><pre>
> _____
> / /
>|||||||||||||||====]: dbg01@gnofn.org
> ____\
></pre>
>Bass player for Broadcast,
>http://www.sstar.com/d
> on the web
>
>
>.

702. Re: Where is Ronald Anderson ????

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5hiDgOQ.greg_evans@delphi.com>
Source record: 72192

This is the first I've heard of a STinG update. What version number and where can it be found?

Greg

703. Re: Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s07flaaebhk9@corp.supernews.com>
Source record: 72193

If your into this sort of thing, get the Falcon Field Service Manual.
You can trace out all the good stuff, and jump the bad spots. I think
the schematics are on the web as well, but they are not a complete
set, and the manual is a must have if your a die hard Falcon person.

Not sure who has your board, but Alex is known to try and fix most
anything. Search him out at ATY Computers, in the San Fransisco area.
Wizztronis is good, but don't seem to have much time for Atari repairs
anymore, and are quite expensive.

On 12 Oct 1999 20:31:51 , ANGIEF18 wrote:
>I have a C-Lab Falcon that went haywire on me last year. The dealer I sent it
>to has had since about Oct. of 98 and informed me two days ago that it would be
>too expensive to repair. Said that there were broken traces between the layers
>of the motherboard.
>Jeez! Looking for opinions/ideas here. What should/can I do now?
>Thanks,
>Sam Ferrer
>.

Mike

704. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3803C336.D401B786@qnet.com>
Source record: 72194

Mikey,

Keep me posted on how it works.

Don

Mikey wrote:

> Yup, that was one I was thinking about :)
>
> Hi Don
> Sparrow is still in the box. I purchased a socket to adapt a Falcon
> COMBEL to the machine last year, but have not installed it as of yet.
> Hopefully, it will be plug and play with Falcon video modes available.
>
> On 11 Oct 1999 22:38:49 , Schoengarth wrote:
> >Im in Palmdale about 45mins North of Los Angeles.
> >
> >.
>
> Mikey

705. FS: Atari 1040 STe w/Cubase 3.1 $275

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7tu44e$rf0$1@nnrp1.deja.com>
Source record: 72243

Atari 1040 STe (2MB) w/SM-147 mono monitor + Cubase 3.1 in box w/dongle, manual, all disks (still unregistered!). Includes 2 mice and ESQ-1 synth editor, universal librarian, plus some DTP & graphics programs. Will sell only as complete package. No COD, no trades. $275 + shipping PREPAY only.

For details go here:

http://homestead.deja.com/user.techho/Studioclearance.html

Sent via Deja.com http://www.deja.com/
Before you buy.

706. Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-12 00:00:00 UTC
From: lewisfowler@uswestmail.net
Message-ID: <7tu1jd$c3p$2@news.ccit.arizona.edu>
Source record: 72244

thanks lewis

707. REQ: Atari ST's Tai Pan rom image

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Craig Murphy <enterprise-e@murphyc.freeserve.co.uk>
Message-ID: <7u0lpa$lt4$1@news8.svr.pol.co.uk>
Source record: 72105

Hi all

I was searched for hours on Internet for this my favourite classic game Tai Pan rom image so none on Internet. Please could you let me know where to find Tai Pan or you have one, if so can you upload it to me.

Thank

Craig Murphy

708. Re: Where is Ronald Anderson ????

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7u0ls3fcf1@zingo.tninet.se>
Source record: 72106

On 12 Oct 99 19:01:44 -0, greg_evans@delphi.com wrote:
>
>This is the first I've heard of a STinG update. What version number and where
>can it be found?
>
>Greg
>.
Hi guys

Here it is: http://www.ettnet.se/~dlanor/sting/html/

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
---

709. Re: Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38041863$0$25058@news.zetnet.co.uk>
Source record: 72107

On 11 Oct 1999 23:59:04 , "Ron Palangio" wrote:
>Does anyone use a hard drive compression utility similar to those found in
>the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there
>are shareware or freeware ones out there that would be great. I think there
>was a commercial program written by Oregon Research but I'm not sure where
>I'd get it or what it was called.
>

Hi Ron,

The name of the utility you need is DataLite and was, as you said. done by
Oregon Research.
As this company no longer exists, I do not know where you might try for
this now........
I bought it (in the UK) from HiSoft and, to be honest, found it not really
usable on lower end machines because it was very slow. However, it came
into its own when I got my TT ! (I have never tried it on my Nemesised
Falcon.)

I have never heard of a freeware or shareware utility of this type - now
that hds are so cheap, I don't suppose many people have a need for it ?

ATB

Jim

710. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7u1ff9$9ff$1@nnrp1.deja.com>
Source record: 72108

In article <7tvj6bcl2@front5.grolier.fr>,
ptonthat@club-internet.fr (Pierre TONTHAT) wrote:
> Bonjour a tous :)
>
> I coded (renewed exactly) a GEM version of an old game for the MagiC
> Contest Online 1999.
> It's just a Strip Game, you can download at my homepage
> http://rajah.atari.org or directly at
> http://www.multimania.com/nef/files/rosemary.zip (250 Ko)

You should read the MGC99 rules very carefully, especially what is said
about releases...

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

711. Re: Help setting Time/Date with HD 7.

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <380438DA.6631@ooc.de>
Source record: 72109
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bravo Sierra Computers wrote:

> How can I set the time & Date while using Hard Driver 7 Software and an
> ADSCSI Plus Host Adapter. My Host Adapter has a Battery Backed Clock/
> Calendar. Still, I haven't figured how to set my clock/calendar on Boot
> up.

HDDRIVER doesn't have anything to do with setting the time. This has to
be done by special software, usually included in the host adapter
distribution.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

712. Okami:file attachments

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <38044aca31eab00@telsa1.freeserve.co.uk>
Source record: 72110

Hi all,

I have been trying out both Newsie and Okami just recently.I seemed to be having problems with Okami and file attachments.I collect my E-mails via Popwatch but sometimes when I get a file attachment e-mail and import it into Okami,Okami tends to destroy the file attachment and refuses to decode it.The strange thing is this does not happen all the time.

Can Okami handle an E-mail with multible file attachments?

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk ICQ 37182286 Tel 07887 910616
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk/ for details
Otagger ss1.22: Nobody notices when things go right.

713. Re: FS: All my Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.991013050816.24640D-100000@sparkie.gnofn.org>
Source record: 72111

On 12 Oct 1999, Chris Crosskey wrote:

> ARGHH!!!!....WHERE ARE YOU???

> >, and I'm just trying to sell it all at once. Boxes full
> >of ST and Falcon hardware are included in this deal. Everything I have

Sorry 'bout that. I'm in New Orleans, LA, USA. I doubt if this is worth shipping to Europe :-(And I must say I've already had an offer of US$250 for the lot.

L8tr G8tr, Dave-o

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

714. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7u1qgb$gf8$1@nnrp1.deja.com>
Source record: 72112

Many thanks to all those that replied I have located the battery and
will buy a replacement. I am glad that I got the TT it is a great
machine and runs software a lot faster than my Windows system at work.
Its nice to be using an Atari system again after three years. I get a
kick out of using the TT that I never got when I moved platforms and
started using PCs. It is not alwys geener on the other side!

Thanks again for all your help!

Paul

In article <199910112302.a1727@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
> Hi Paul,
>
> PM>The TT has come with 4mb ST RAM and 4mb TT Ram can I upgrade the TT
> PM>RAM it looks like there is an Atari board in the machine there is a
> PM>manual for an Atari TT/ST Ram board,
> for upgrading you need RAM extension cards. The ST RAM is to be found
> beneath the hard disc drive, whereas the TT RAM card is located left
> to the floppy drive.
>
> PM>The TT is not keeping the time, what type of battery is installed,
> PM>where is it on the board and how do I change it?
> the original is bit expensive (and there are two types, one with 6
> V and one with 3.6 V).
>
> You may replace it by 4 ordinary 1.5V batteries (in Germany called
> "Mignon").
>
> In the original TT box it's placed behind the internal hard disc
drive
> on the inside of the rear cover.
>
> PM>Which is the best port to attach my 56K USR modem what baud rate
can I
> PM>expect to get?
> The fastest port is SERIAL2 which allows me a computer<->modem speed
> of 230k4. My average speed to the internet is 50.666 b/s.
>
> PM>The TT came with an Atati PC1426 vga monitor what resolutions can
be
> PM>displayed on this?
> With no graphics card, at least TT medium, maybe TT low and some ST
> resolutions, but no TT High.

>
> Peter
>

Sent via Deja.com http://www.deja.com/
Before you buy.

715. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <7u2203$166$1@front1.grolier.fr>
Source record: 72113

On 13 Oct 1999 08:22:09 , mjaap@atari-computer.de wrote:
>You should read the MGC99 rules very carefully, especially what is said
>about releases...

Oupssssss... Methinks I'm disqualified.
I thought the 5th december was the deadline for the releases, the
disqualification coming after this day.

I'd better had read more carefully, and not have tried to spell out
the German page ;-)

Doesn't matter anyway. I had little chance to win a French version of
MagiC Atari 6.1

Bye

Rajah Lone

716. How do i get an Atari STE to run ST software ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Simon Jones <swinging60s@demon.co.uk>
Message-ID: <939825835.2905.0.nnrp-06.d4e48c1c@news.demon.co.uk>
Source record: 72114

Hi is it possible to get the atari 1040 to run the ST software, is there a downgrade software or setting cause most of my ST software won`t work on it.

Please email me at simon@swinging60s.demon.co.uk

717. October CACUG Meeting

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38049A38.C7F5AB99@oh.verio.com>
Source record: 72115

The October 18, meeting of CACUG (Cleveland Atari Classics User Group)
will be open to all Atari platforms. It will be held at the
Peoples Community Church, at 631 North Rocky River Drive
in Berea, Ohio at 7:30PM. All are welcome to attend.

Topic of discussion will be of our June 2000 Cleveland Classics Show and
Swap Meet.

Thank you,
Martin Quinones
President CACUG

For more info or directions please contact

Fred Horvat: fmh@netzero.net
or
Jim Krych : jwkrych@n2net.net

718. Wessex Atari Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <7u2gmm$204$1@nnrp1.deja.com>
Source record: 72116
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi All,

The next meeting of WAG is on

Saturday 23/10/99

at Whitchurch Fire Station, Hampshire

For more details and directions go to

www.incontrolinternet/wag/

See you all there :-)

Yours Roy

Incontrol Internet Productions
Web Design and Internet Consultants
Members of The HTML Writers Guild
www.incontrolinternet.co.uk

Sent via Deja.com http://www.deja.com/
Before you buy.

719. Re: Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3804BDBD.88A55840@cfc.dnd.ca>
Source record: 72117
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Ron Palangio wrote:
>
> Does anyone use a hard drive compression utility similar to those found in
> the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there
> are shareware or freeware ones out there that would be great. I think there
> was a commercial program written by Oregon Research but I'm not sure where
> I'd get it or what it was called.
>
> Ron P.
>
> reply here or by email at ronpala@interlynx.net

check out DataDiet2 and Squish2(for programs)
hardly any slowdown for me, but rarely used
now as I have plenty of hard drive space.
Keith Kordes
http://www.systemsfortomorrow.com/store/TOS.HTM
http://www.myatari.com/bc520sw.txt

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

720. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <7u2es4$7jh$1@snipp.uninett.no>
Source record: 72118

Jan-Frederik Daldrup <Jan-Frederik_Daldrup@kr.maus.de> wrote:

> Okay, but you couldn't market MiNT/MiNTNet like the iMac as the easy internet
> kit that people want.;-) And when totally 'clueless' people want to benefit

Just wait a few weeks...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

721. Re: How do i get an Atari STE to run ST software ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <0y1LDHAs9LB4EwEn@steverosie.demon.co.uk>
Source record: 72119

On Wed, 13 Oct 1999 at 15:43:59 a message from Simon Jones was created
on the subject of How do i get an Atari STE to run ST software ?.
>Hi is it possible to get the atari 1040 to run the ST software, is there a
>downgrade software or setting cause most of my ST software won`t work on it.
>
>Please email me at simon@swinging60s.demon.co.uk

Depending on which model ST you, depends what answer you'll get.

It is common practice to answer a question or help in a newsgroup VIA
posting to that newsgroup, unless it is of a VERY personal nature!

Since the ST arrived, many versions of TOS have appeared. This has
caused some compatibility problems.

So we it would help to know which model you have:) which machine model
machine, e.g. STE, STFM, STF...
-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

722. CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3804c711$0$25058@news.zetnet.co.uk>
Source record: 72120

Thanks to everyone for their assistance WRT the setting up of STinG
and especially Jim S for his scripts.

It works fine with NEWSie but I am uncertain whether I need a new
CAB.OVL when using STinG instead of STiK. Can anyone advise?

Many thanks.

John Logan

723. Re: Okami:file attachments

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3804db9a2b6e8e2@online.be>
Source record: 72121

on Wed 13-10-1999 10:02 Gordy wrote:

>Hi all,
>and import it into Okami,Okami tends to destroy the file attachment
>and refuses to decode it.The strange thing is this does not happen
>all the time.

I don't think Okami destroy attachments.
>
>Can Okami handle an E-mail with multible file attachments?

It surely can, but some mails with multiple file attachments especially
those maked with Outlook Epress can cause trouble. If you encounter one
save it as plain text and let an external decoder do the work.
Is this the fault of Okami? Who knows. It can also be a problem of
Outlook Express.
Write to the author of Okami to explain your problem.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

724. Re: Wessex Atari Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Simon Yardley <simon@yardley009.freeserve.co.uk>
Message-ID: <7u2j70$jh7$1@news6.svr.pol.co.uk>
Source record: 72122
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I think the address should of been ...
http://www.incontrolinternet.co.uk/wag/

Roy Goring <news@incontrolinternet.co.uk> wrote in message
news:7u2gmm$204$1@nnrp1.deja.com...
> Hi All,
>
> The next meeting of WAG is on
>
> Saturday 23/10/99
>
> at Whitchurch Fire Station, Hampshire
>
> For more details and directions go to
>
> www.incontrolinternet/wag/
>
> See you all there :-)
>
> Yours Roy
>
> Incontrol Internet Productions
> Web Design and Internet Consultants
> Members of The HTML Writers Guild
> www.incontrolinternet.co.uk
>
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

725. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <3804d744$0$10074@znews.zetnet.co.uk>
Source record: 72123

> what is the AJAX chip???

A very clean potato <VBG> :P

Kev.

726. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7u2p81$br5$1@news.hccnet.nl>
Source record: 72124

Julian Rescke posts here.
He is coauthor of The Complete ATARI ST book if that ever was released
in English <reschke@muenster.de>

Liam G. H. Proven <lproven@hotmail.com> wrote in message
news:memo.19991012064703.2509A@lproven.compulink.co.uk...
As some of you may know, the current owner of the Intel version of
GEM, Caldera Inc., has released the source under the GPL. There is
a project to update it, both to functional parity with Atari GEM &
to also to include all the features of all the different versions,
from the Atari-like v1.2 up to GEM/5 supplied with some apps.

However, we need to know more about the Atari versions to find out
where we're aiming!

You might find it interesting to visit this site:

http://www.deltasoft.com

It's the official homepage of the FreeGEM project. The latest part
to be added is a GEM family tree, but we're woefully short of info
on the ST versions and subsequent developments.

If anyone can provide more information, please email it to me, and
I'll endeavour to collate it and edit it into a coherent whole for
Ben to include on the webpage.

We need to know much more about:

TOS versions (specifically, which were released - and what
the differences were)
MagiC
N.AES
NVDI
MiNT
Or anything else anyone cares to tell us about!

I am also interested in pointers to any open source projects on ST
or compatible platforms, for possible porting to FreeGEM.

Removing the obvious, use geminfo at lproven.DeSpamHere.cix.co.uk,
or the address in the header if you can't follow that.

I think it'd be good if we could create a definitive repository of
information about GEM and its relatives - but we PCers will need a
bit of help from some Atari experts!

(I've just bought a Mega2 ST to teach myself as much as possible -
but it won't be enough.)

Thanks in advance!

--
Liam Proven . http://members.aol.com/liamproven

"If you came across Bill Gates struggling in a raging river and
you had a choice between rescuing him or getting a Pulitzer
Prize-winning photograph, what shutter speed would you use?"

727. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991013215005.1171A@lproven.compulink.co.uk>
Source record: 72125

In article <7u2p81$br5$1@news.hccnet.nl>, rienstra.1@hccnet.nl (Folkert Rienstra) wrote:

> Julian Rescke posts here.
> He is coauthor of The Complete ATARI ST book if that ever was released
> in English <reschke@muenster.de>

<Comfused> Who is? What?

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

728. SV: Bummed Out

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <2d6N3.1687$lz4.2944@nntpserver.swip.net>
Source record: 72126

ANGIEF18 <angief18@aol.com> wrote:

> I have a C-Lab Falcon that went haywire on me last year. The dealer I sent it
> to has had since about Oct. of 98 and informed me two days ago that it would be
> too expensive to repair. Said that there were broken traces between the layers
> of the motherboard.
> Jeez! Looking for opinions/ideas here. What should/can I do now?

Exchange the motherboard! You can probably find a used Falcon rather cheap - new motherboards from C-lab don't cost much less than a complete Falcon, so that's no alternative if you ask me...
The only way to find such a problem is to check all lines for connectionm which probably means several weeks of continuous work - and LOTS of money for the time spent on it.
However, if your dealer has been able to locate where the broken trace is at, it's fairly easy to repair even if the result won't look very nice - at least if you're experienced with a soldering pen and have a very fine tip on the pen.
BTW - what's wrong with it - is it completely dead or is it a more specific problem? Maybe I can give you a hint.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

729. Re: what is a Ajax chip?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3804F8D2.80684D40@cable.A2000.nl>
Source record: 72127

AtariMad wrote:
>
> > what is the AJAX chip???
>
> A very clean potato <VBG> :P
>
> Kev.

Here in Amsterdam we have the famous soccer club "Ajax".
I think the chip is where they can download their brains to prevent damage during play.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

730. ST/Falcon to Portfolio cable

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3804fb94$0$25060@news.zetnet.co.uk>
Source record: 72128

Hi All..
Does anyone have the diagram for this thing...I've just got another Portfolio (missed the old one too much) ......BTW I've got a Portfolio modem, does anyone have such a thing as an email package for it ?

chrisc

731. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3805001b$0$25065@news.zetnet.co.uk>
Source record: 72129

On 13 Oct 1999 17:53:21 , JI Logan wrote:

| . . . .
|It works fine with NEWSie but I am uncertain whether I need a new
|CAB.OVL when using STinG instead of STiK. Can anyone advise?
| . . . .

Sorry for answering my own post. I had set up the new STinG (with help) and then tried using it. NEWSie was fine but when I tried opening a site under CAB there was a whirring from the drive and nothing. That's when I sent my message. However, I have just tried again now and found that a/ it works (with the same CAB.OVL) and b/ it's about 3 times faster. The downloading speed is a minimum of about 1500 (used to be 400-500).

I have ordered a V90 modem and hope for great things. The web might even be usable now with images.

One problem remains and that is a crash when the STinG dialer is an accessory. It works OK but when any other program is started the computer freezes. I now have it assigned to a function key and start it from the desktop and so far it has been alright. Is this STinG in general or the new STinG in particular?

John Logan

732. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <3803b81e.24775629@news.zetnet.co.uk>
Source record: 72130

On Mon, 11 Oct 1999 16:50:52 -0700, atarigalen
<ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:

>> > | . . . .
>> > |Yes, I have started trying Gemulator 98 and am impressed.
>> However, I
>> can't
>> > |find a way to exit cleanly to W98. If I do "Shutdown" I just
>> get a frozen
>Also using Win98 I...
>1) Press <Alt-Enter> to switch the Atari desktop from full screen into
>a window.
>2) Press <F11> to switch from Atari to Win98 mouse pointer.

With W95 I find a left click followed by a right click brings up the
W95 pointer so Gemulator can be closed in the normal microsoft way.

In full screen click, with the W95 revealed as above, right click,
a Gemulator box appears, click on exit..

733. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38050f94160bb00@ukf.net>
Source record: 72131

Hello amfreq,

I know nothing about PC unziping etc but on my Atari I use the brilliant
Shell program called "Two-in-One" by Gregor Duchalski which takes a lot of
the pain out of packing and depacking files on the Atari. It supports
STZip,LHarc,Zoo,Unarj,and Arc Plus you can set up extra programs and
Viewers. Give it a try and see how you get on. You can get it from a
number of ftp sites the <ftp.dryden.co.uk> directory: /pub/atari/interactive
being one. You will still need the actual packers themselves but I'm
sure they are all readily available on any number of sites.

>amfreq wrote:
>i'm just gonna give up asking questions and figure this crepe out myself! i
>hate being a new baby......*stamps his feet REALLY HARD ON THE GROUND......*
>waeh waeh

Sounds like you may have a bit of wind.........

> This is really frustrating.....i can NOT get a single archiving
> program i've downloaded to do what i want it to do mainly decompress any
> of the files that i desperatly need and have d/l'd! Can anyone recomend
> a painless archiver that will handle most all file formats.....zoo, arc,
> lzh....etc, and well , i'm still in the process of trying to get my hard
> drive to quit partioning itself.....it seems there's some sort of
> configuration file named wincap that has something to do with
> it....(from the file it looks like the biggest partion size is only
> 16mb's and thats still only one....the other two are fixed at 8 and 6 i
> haven't changed anything to it yet only cause i don't want to screw
> anything up......but i did download a newer version of ahdi, and Was
> going to see if that would help me out a little.....but now i am stuck
> with this obstacle......i'd really just rather handling decompressing
> files on my pc.....i can handle zips and lzh's and supposedly there's
> some other extender program for winzip that will handle arc
> files.....and i remember seing it but where i don't know anymore.......
> -christian

Cheers
Sean
--

Location: M.Keynes, Buckingshire, England(UK) Email: s.barbieri@ukf.net
---
STFM 4MB. HDD 7.70 RSVE. MagiC_6. NVDI 5.03. STinG 1.20. CAB 2.7.
---

734. Re: Ultimate Virus Killer 2000 (Atari ST/TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38051308$0$25056@news.zetnet.co.uk>
Source record: 72132

On 9 Oct 1999 15:20:56 +, Richard Karsmakers wrote:
> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
>the Atari ST/TT/Falcon platform. The program has been around for well over a
>decade, and with the latest release (8.1) it's turned shareware.
> There is now an official "UVK 2000" support site where you can download the
>program, find descriptions of all Atari TOS-platform computer viruses (and
>their symptoms) and more. It's located at http://www.fortysecond.net/uvk.
> This message is being sent to three newsgroups. If you think this
>constitutes spam, or if you think this message does not belong in your
>particular newsgroup, please contact me at cronos@atari.org and I will
>refrain from posting to the newgroup in the future.

Delighted to have this news and happy it's now Shareware: so it should be!
It's no bother to me that you distribute this news 3-ways: it's _good_
news, after all.

Cheers, Charles.

735. Re: Any Atari user group in LA?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <2750ac20.9d970f4b@usw-ex0106-042.remarq.com>
Source record: 72133

In article <3803E727.98956962@qnet.com>, Schoengarth <dons@qnet.com>
wrote:
> I was the last President of AVACE. It has been years since we had
> a
> meeting. Everyone that Mikey has mentioned is our somewhat of a
> club
> and this newsgroup is our largest Atari club it spreads world wide.
> Do you have a particular need or help with something? Email me I
> may
> be able to help or point you in the right direction.
No help required -- just miss the social outlet.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

736. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <000b8d9b.9e2fd12d@usw-ex0106-042.remarq.com>
Source record: 72134

In article <2750ac20.b14aad61@usw-ex0106-042.remarq.com>, atarigalen
<ekaljumaNOekSPAM@mtsac.edu.invalid> wrote:
> In article <7tq0mi$a03$1@news8.svr.pol.co.uk>, "Roger Cain"
> <roger@cainr.freeserve.co.uk> wrote:
> > JI Logan <jlog@zetnet.co.uk> wrote in message
> > news:37ff8dea$0$25058@news.zetnet.co.uk...
> > > On 9 Oct 1999 12:03:08 +, "Roger Cain" wrote:
> > >
> > >
> > > | . . . .
> > > |Yes, I have started trying Gemulator 98 and am impressed.
> > However, I
> > can't
> > > |find a way to exit cleanly to W98. If I do "Shutdown" I just
> > get a frozen
> Also using Win98 I...
> 1) Press <Alt-Enter> to switch the Atari desktop from full screen
> into
> a window.
> 2) Press <F11> to switch from Atari to Win98 mouse pointer.
> 3) Click on the little "X" close box.
> If this doesn't work for you, I suspect you have a conflict
> somewhere.
Hmm, that's interesting. The first press should be Alt-Enter. The
second is F11. I put them inside < and > marks before and they didn't
show up in the post.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

737. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <000b8d9b.a278f708@usw-ex0106-042.remarq.com>
Source record: 72135

OK, I know there's a FAQ file that covers this. Where is it again?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

738. JetMoto3

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Chris <chris@m80im.com>
Message-ID: <7u37ar$q02@chronicle.concentric.net>
Source record: 72136

```
JET MOTO 3
THE RUSH IS BACK!
```

Sideswipe enemy racers, hang a hard left at the vertical grapple, and speed your way to the finish line! Jet Moto 3 takes you full throttle through 19 obstacle-filled, bone-smashing environments, as you attempt to conquer subterranean graveyards, ancient cities, volcanic eruptions and alien worlds. 11 insanely fast, all-terrain jet hover bikes, including new riders such as Angel and Convict, will take you on the ride of your life as you jostle, sideswipe and fight for position against the most challenging racer AI to date. You'll feel every bump, bruise and crash with the all-new 3D racing engine with MotoPhysics☐, delivering blazing fast gameplay and crisp, beautifully detailed 3D graphics. Jet Moto 3. THE RUSH IS BACK!

KEY FEATURES:
☐ Race any of the 11 ultra-realistic, all-terrain jet hover bikes. Old favorites like The Max, Wild Ride and Vampeera team with new riders such as Angel and Convict. Each rider/bike boasts his or her own performance ratings for acceleration, top speed and handling.
☐ All-new 3D racing engine with MotoPhysics☐ delivers blazing fast gameplay and beautiful 3D graphics. Experience outstanding handling and even an occasional horizontal and vertical grapple!
☐ 19 treacherous, bone-smashing environments to conquer, including an ancient Inca city, a subterranean graveyard, the gut-wrenching SkyPark, as well as the wildest, most thrilling stunt tracks ever designed!
☐ Feel the effect of eleven different racing surfaces, such as ice, wood, metal, rock, lava, grass and concrete.
☐ Experience realistic weather effects including snow, rain and night racing.
☐ Challenging AI jostle and fight for position by crowding or side-swiping other players.
☐ Rip it up or get wasted in 1 Player modes (Single Race, Season, Circuit and Practice) or 2 Player modes (Single Race or Circuit) with 4 season difficulty levels: Novice, Semi-Pro, Pro and Expert.

```
JET MOTO COMPARISON

Jet Moto 2 Jet Moto 3

Sales (thru 8/99) 1,250,671 units N/A
Players 1-2 1-2
Bikes 10 11
Tracks 10 19
Magnetic Grapple Yes Yes
Vertical Grapple No Yes
```

```
Hop Button No Yes
Stunt Mode No Yes
Engine Improved polygonal graphics All-new 3D racing engine
with MotoPhysics

WHY BUY JET MOTO?
```

Heritage -
The Jet Moto franchise is far and away the best seller in the pure Action Racing category.
☐ Jet Moto 1 has sold through 1,170,508 units through August, 1999.
☐ Jet Moto 2 has sold through 1,250,671 units through August, 1999.

739. Monitor failure

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Hammerman <horbert@erols.com>
Message-ID: <38053D31.138C@erols.com>
Source record: 72137

I have an Atari 1040 ST which holds information that I need. The printer does not work, and now neither does the monitor (SM 124). Does anyone have any advice? I live in the Washington, D.C, area, which seems to no longer have any Atari repairpeople.

Thank you,
Daniel Hammerman

740. cubase and epson stylus ;(

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7u2vcp$m3u$2@front5m.grolier.fr>
Source record: 72138

Who has done a good driver for printing ; actually, i'm obliged to
use the img driver and then to import score image in a paint program
: too boring !!!

If smeone's getting a solution, would be marvelous !!

cordialement,

741. HELP! Atari ST emulation on iMac

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Josh Renaud <kirkman@bbs.galilei.com>
Message-ID: <OtcN3.1014$SU1.106450@news1.primary.net>
Source record: 72139

There are some really good Atari ST emulators out right now for the Mac... PowerST and NoSTalgia do a really nice job... But I have a prolbem, because I am using an iMac. I need to transfer my ST files to the iMac, but all my files are on disks, and I can't find any sort of driver that will read the ST disks. (I am using imation's SuperDisk drive)

I had tried the Dust utility for the Mac, which supposedly reads Atari disks and then saves disk images of them on your Mac, but it locks up the computer when I try it, presumably because it wasn't written to work with the USB-port SuperDrive.

Anyone know of a Mac utility that works on the iMac that will let me read my ST disks, or possibly a website or something like that? I want to move everything over.... I've played SunDog that I downloaded from someone's website, but I want to be able to use my own saved games, etc, etc, etc... I can't do it without a way to transfer those disks. Thanks in advance for your help!!

--Josh

Josh Renaud
kirkman@bbs.galilei.com
=-=-=-

742. Re: Print from FAX program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939879650-29122AEicMi@NOSPAMcix.co.uk>
Source record: 72140

Galen said:

>> You should be able to select the IMG driver in the "Device" popup
>> in your NVDI
>> printer.cpx.
>Then how do you select it inside the application (like AtariWorks)? Galen

Not possible with AtariWorks, which allows access to printer devices (21-29)
only.

Papyrus would be a better bet IMHO, try the demo from ROM's web page (and use the
NVDI printer, set the NVDI CPX to IMG output as previously discussed).

HTH.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

743. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939879652-29642AEicMi@NOSPAMcix.co.uk>
Source record: 72141

Galen said:

>> Subscribing to a newsgroup is obvious, don't forget to save the
>> subscribed newsgroups window from its toolbar.
>When I attempt to get all groups from the server, nothing happens. Is there another
>server I might try?

:-) Not that I know of, it should work if you've got it set up properly.

Why not try subscribing to a single newsgroup (you don't need the whole list to do this), this newsgroup would be a good place to start. Just type it into the dialog box.

Difficult to bugfix this without leaning over your shoulder.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

744. Re: PDF viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939879658-30506AEicMi@NOSPAMcix.co.uk>
Source record: 72142

Martin "Nightowl" Byttebier said:

>>Could someone remind me of the Ghostscript site for TOS? Galen
>ftp://chapelie.rma.ac.be/atari/editors/ghostscript/

>You need the fonts and ps-550 also. gmgs12fr contains the French resource. I don't
>have the address for the English version.

English stuff at the URL below.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

745. Re: [GAMES] Doom,Heretic,Hexen v0.15

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910132011.a46497@wun.maus.de>
Source record: 72143

Hallo Patrice!

PM>The VDI version is intended to work on machines with graphics card. On
PM>a standard Falcon, the VDI version work in 16 bits mode. I could add 8
PM>bits support in a future version.

Ah yes. Well, I was just playing arround, assuming that VDI meant "resolution
independent". Never mind.

PM>Well, maybe I could add 32 bits support too. Anyone has a graphic card
PM>on his/her Atari that support this ?

Of course, my Milan is equipped with a 2MB S3 PCI graphics card, which is
capable of 32 bits colour.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

746. Re^2: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-13 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <9721_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 72144

In uno strano messaggio del 12 Oct 99 aragorn@netcomuk.co.uk (2:333/608.1)
scrisse al povero All :
a> Looks like this will not happen Mike. I've been trying to get Phil back
a> into any sort of coding, and even though initial work was started
a> nothing has gone any further for at least a year. Dave has lost
a> interest completely since getting into a new relationship.

He may agree to give me some sources, but I can't contact him, I'm collecting
sources at the moment to try to build up a free and working ftn+internet
system based on NOS and it is very good at the moment.

There is also a new FiST developer in this picture, he changed the name of
the software but it is still free, so I will go on with Semper, Octopus, NOS,
Jetmail, LED and FiST, and I have all the sources to fine tune this thing.

What I would really like is a web browser too, I made NOS able to work with
CAB but this not satisfactory, but I can't do all myself, so....

anybody is able here to develop a free GEM web browser that I can support
with NOS ?

Sources of CAB 1.5 would be a great starting point, but it's gone commercial,
this is a pain... is there an alternative GEM browser for MiNTnet or else ?

Thankx btw Daron, and congratulations about your actual life, I wrote you for
the last time congratulating for the wedding, how much time passed ? 8^)

.... and NeST is still alive, and it comes here with NOS 8^)

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
In the shuffling madness of the locomotive breath...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

747. Re: .TTF fonts with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3804F927.C200DB44@ihug.co.nz>
Source record: 72045

Hi there,

xlator@cix.compulink.co.uk wrote:
>
> In message <37fa7825$0$25058@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:
>
> >I have NVDI4.something (4.11 IIRC) on my 14Mb Falcon. I've been trying to
> >get it to recognise .TTF fonts from a CDROM of such things
>
> The only solution is to set up NVDI 3 as an alternative and use that -
> or try Speedo-GDOS 5 (I haven't, yet). It's a bit tricky, as many of the
> driver files etc that NVDI uses have the same name in both versions but
> are different. It can be done by renaming sets of them in X-Boot, but is
> tricky.

Also consider finding a friend with a Mac, grabbing TTconvertor for Mac
off the net, and convert the fonts on the Mac with 'Compress font name',
'Delete Mac files', and 'Convert .TTF filenames' options on. This way I
have found very few fonts that I cannot use with NVDI (95% success rate
in converting Mac fonts to a font I can use with NVDI...) That should
help you save a messy setup with two NVDI's resident on your disk!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

748. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991014025253.45227A@lproven.compulink.co.uk>
Source record: 72046

In article <000b8d9b.a278f708@usw-ex0106-042.remarq.com>,
ekaljumaNOekSPAM@mtsac.edu.invalid (atarigalen) wrote:

> OK, I know there's a FAQ file that covers this. Where is it again?

There is a prototype FreeGEM FAQ; it should be on the website mentioned
above.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

749. FS: Atari 1040STe w/Cubase $280 shipped!

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7u3ij0qps1@nnrp1.deja.com>
Source record: 72047

Complete MIDI sequencing package! Everything you need to get started!

Atari 1040 STe w/SM-147 monitor, Cubase 3.1 (boxed, unregistered)
w/dongle, all disks, and manuals. Will include 2 mice, Atari dust cover,
and all the software I own (DTP, word processing, scanner sotware, Synth
editors, etc. Most in original boxes) Everything looks great and works
perfectly. Great MIDI sequencer!

$280 shipped in (US ONLY)

No COD, No Offers, Prepay Only.

Need to move this asap!

Sent via Deja.com http://www.deja.com/
Before you buy.

750. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9910132330001.505-100000@tmp1-051.fdn.com>
Source record: 72048

On Tue, 12 Oct 1999, Jan-Frederik Daldrup wrote:

> Hi!
>
> KE>The MiNT
> KE>development team decompiling magic os? for what? when The Magic author
> KE>just to stick with the rules only has to read the MiNT kernel src.
>
> Hmmm, what do you mean? That the MagiC author always has to look through the
> MiNT kernel src to see if it has some new features that then have to be
> included to MagiC?
Yes I believe the magic author(s)/programer know well enough to avoid such
problems like pexec() (as in, NOT compatible, that means that my prog
won't work the same under magic as they do under MiNT, pexec() was
explained, detailed in books, references and quite established by atari
corp, and the open src is totally viewable by anyone to respect the
behavior of this call. Now how to explain that to a user that the prog
doesn't work right because of internal differences between OS? who to
blame? I don't know...

> some Perl programming and also would like to play with the unix stuff I'll buy
> N.AES 2 soon. But why force people to use one OS when Atarians have the luxury
> to choose between two OS that are more or less (hopefully soon more :-))
> compatible with each other?

If the 2 os were compatible there would be no possible "forcing people"
As long as it works who cares, you're on your own. It would be like
forcing people to use boxkite instead of freedom. They are compatible, you
are then only dealing with some bugs and extra features that do not
interfere. (color of fonts, resizeable, non-blocking windows, drag and
drop fonts and files and such) but the fileselectors do work as expected.
(don't take it literally this is just an example).

> Who advertised OLGA, BubbleGEM and NVDI 5 as MagiC only to promote the OS? I
> don't like such missinformation tactics either but was it really done on
> purpose?
done on purpose? well there is a big statement here, you are responsible
to what you say, "basically, I come forward, next to you, knock you
really hard in the face in the nose, you bleed, and then I would be, oh
man, I didn't mean that, I am sorry" (meanwhile, hiding my smile)
Oh well...

> Why having a LAME install for a super software?
That's a fair choice.
So we have 2 clans then? super install for weak software
and LAME install for super software. I guess that sums up the situation

pretty well.
>
> KE>Installing software, AS trivial as it may sound, is STILL a piece of cake
> KE>as opposed to write the memory management at the kernel level, or
> KE>rewriting some Filesystem, etc. Don't you agree?
>
> I don't agree. Where is the coherence between the easy installation of a
> software and the time that is needed to write the memory management?
The relation being that in a software, there is author, development,
distribution, installation and users.

>
> KE>I would have some long nights trying to install a software, why not!? Can
> KE>you imagine from the develpment side?? Takes months, years to develop. Am
> KE>I the only one seeing this?
> KE>Higher priorities and better management in the development phases.
>
> Again, where is the coherence? The user normally doesn't say 'Man, this must
> have been years of work for the author, now I'll pay tribute to this and spend
> the next nights to try to install this beast!'. The user wants to work with his
> system, and best thing is when he can do it straight away without learning some
> unix philisophy.
And learning to play the piano within minutes, otherwise piano sucks coz
you couldn't play a concerto.
To me a computer is not easy, if it was, everyone would have a major in
computer science, or would be a network engineer etc.
Clicking on 1 icon to start an application is sure easy enough, and
nothing wrong about that. Computers are made for more efficient work,
people don't want to deal with them. Fine, I guess that's why people used
GEM with atari at the first place instead of DOS pc in the early days.

GEM singletos is still there, you still can use it, you just need to deal
with its weaknesses. Don't expect it to embed documents across
applications, while spellchecking another document in background while
playing mp3 and converting a mov into a flc file. Some people i believe,
expects some things that are not realizable. ACC DO have limitations. the
original GEMDOS DOES have limitations, you want to share files with your
PC or mac, singletos WILL have limit. Yet people don't want to upgrade
because of the non-coherence between MiNT and magic. Hell can't
even release at least 10 programs I have done, along with some converters
and scripts coz they will not run on anything else than a "similar" setup
as mine.

> > KE>Can anyone tell me why is gemtrade so crappy? Isn't
> KE>supposed to be THE advanced version of Ruftrade?
>
> What type of example should this be? It is crappy because the author only paid
> attention to the GUI?
What else did he have to pay attention to? the mainengine directly came
from ruftrade. The goal was to make this GEM happy. It all failed
miserably if you ask me.

> KE>Ignoring MiNT is a big mistake,
> KE>especially as of today with more and more src available, better libs,
> KE>wider use of the internet in people's home.
>
> Okay, but you couldn't market MiNT/MiNTNet like the iMac as the easy internet
> kit that people want.;-) And when totally 'clueless' people want to benefit
you forget something here, there is no way it could get marketed, as it is
free. The "people" you are talking about do not want linux, yet, linux is
a very successful OS as of today.

> Again, the user decides if the money was wasted. If he bought CAB for the
I agree there...
> features it offered then his money was not wasted as he got what he wanted. And
> ASH still gives you support for CAB.
Well, "support" is quite a strong word that should not be used in this
case. I believe you wanted to use another word as it is totally
inaccurate.

>
> KE>How many of you still don't
> KE>have an AV-server setup for example? Thanks.
>
> There is an AV server available for Magxdesk and I thought that Thing and
> jinnee are AV servers straight away?

Not answering the question at all.
How many have installed (this cut down version) of the av protocol for
magxdesk? (people don't even know what it is, hence it should be installed
standard imo)
How many THEN have it setup? so that *.gif would spawn the correct viewer
etc? send-key? openwind? drag_on_window? askfilefont? status?
How many do have jinnee installed? after all it is very complicated to set
the av-server up. <g>

751. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939879654-30083AEicMi@NOSPAMcix.co.uk>
Source record: 72049

Lewis said:

>I'm trying to get online with my Atari Falcon030(Magic5). I'm using I-Connect w/ CAB

>2.5. I've finnally gotten my login script to work, but when I hit connect I only get

>as far as "Negotiate PPP link" and then it stalls.

Have you got HSModem installed? Sockets.prg should run after them in the Auto folder (or you can start it from the desktop).

Could be a problem with your script? Could it be that your ISP is busy?

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

752. Re: Wessex Atari Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <7u3tpf$24q$1@nnrp1.deja.com>
Source record: 72050

```
Thanx Simon :-)

Yours Roy

> I think the address should of been ...
> http://www.incontrolinternet.co.uk/wag/
>
> Roy Goring <news@incontrolinternet.co.uk> wrote in message
> news:7u2gmm$204$1@nnrp1.deja.com...
> > Hi All,
> >
> > The next meeting of WAG is on
> >
> > Saturday 23/10/99
> >
> > at Whitchurch Fire Station, Hampshire
> >
> > For more details and directions go to
> >
> > www.incontrolinternet/wag/
> >
> > See you all there :-)
> >
> > Yours Roy
> >
> > Incontrol Internet Productions
> > Web Design and Internet Consultants
> > Members of The HTML Writers Guild
> > www.incontrolinternet.co.uk
> >
> >
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.
```

753. Re: Dr Uwe Seimet, please respond..

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3805810B.7D12@ooc.de>
Source record: 72051

Peter Schneider wrote:

> a CD rom drive may be connected as drive B:, for a LS-120 I suppose
> yes, but I'm not sure.

For CD-ROM drives any ID is allowed since these devices are added on the
GEMDOS level.
For other devices, i. e. hard disk drives and similar peripherals, it
depends on both the operating system and the driver. With plain TOS you
can use the IDs C: to P:. With HDDRIVER A: and B: are allowed, also with
plain TOS. In order to use IDs beyond P: either Big-DOS, MagiC or MiNT
is required.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

754. Re: Monitor failure

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7u42a1$d0g$6@news4.svr.pol.co.uk>
Source record: 72052

Do you not have a socket on the back for linking directly to your TV
arial...???

All the very best,

Keith Lever.

Hammerman wrote in message <38053D31.138C@erols.com>...
>I have an Atari 1040 ST which holds information that I need. The printer
>does not work, and now neither does the monitor (SM 124). Does anyone
>have any advice? I live in the Washington, D.C, area, which seems to no
>longer have any Atari repairpeople.
>
>
>
> Thank you,
> Daniel Hammerman

755. TT Questions Part 2!

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7u45te$8ab$1@nnrp1.deja.com>
Source record: 72053

Hi All

Further to my last mail (thank you to everyone that responded!) I have a few more questions.

I have had a look at my TT RAM board and it is populated with SIPPS (pain) are there any TT Ram boards still available preferably in the UK? If you have one for sale please let me know!

Do any jumpers or switches need to be set to use an external high density drive as B?

I have looked at my TT under Profile 2.2 and it identifies my TOS as version 3.0 is that correct? I was under the impression that there were TOS versions 3.1 - 3.6.

I wish to install MagiC 6, NVDI 5, Cab 2.5, HDD Driver 7, Kobold 2.5 etc. What is the best way set these apps up? How do you set yours up? What is the best replacement desktop?

I am confused with Cab what is the thing with all the overlays? I am using 2.5 what clients can I use with it i.e. news and mail etc?

Sorry to ask so many questions there are lots more and thank you in advance for any ideas suggestions etc.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

756. Re: Okami:file attachments

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3805b6d4cfe351@xs4all.nl>
Source record: 72054

on Wed 13-10-1999 19:32 Martin "Nightowl" Byttebier wrote:

>It surely can, but some mails with multiple file attachments especially
>those maked with Outlook Epress can cause trouble. If you encounter one
>save it as plain text and let an external decoder do the work.

I hate to rush to the defence of a Microsoft product, but fairness
dictates I must. I have never seen an instance where Outlook Express
doesn't follow the correct syntactic rules for MIME attachments.

>Is this the fault of Okami? Who knows. It can also be a problem of
>Outlook Express.

Any MIME multipart message that isn't composed correctly, will still
be imported by Okami.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"For any serious purpose, intelligence is a very minor gift."
- G.H. Hardy

757. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3805bd4827a7fc2@smok.krakus.top.pl>
Source record: 72055

On Wed 13-10-1999 21:56 (GMT) JI Logan wrote:

>One problem remains and that is a crash when the STinG dialer is an
>accessory.

I have a problem with DIALER.ACC also. I can call this accesory *only*
once! If I start connection with accesory, to disconnect I need to
use DIALER.APP. Clicking on ACC slot makes no effect :(
My stuff is: MEGA STE 4 MB + TOS 2.06 (single-TOS).

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

758. ST to STE ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Simon Jones <swinging60s@demon.co.uk>
Message-ID: <939898451.12258.0.nnrp-11.d4e48c1c@news.demon.co.uk>
Source record: 72056

Hi is it possible to get the atari 1040 to run the ST software, is there a downgrade software or setting cause most of my ST software won`t work on it.

Please email me at simon@swinging60s.demon.co.uk

759. Buy, Sell and Exchange at the Trade-in Post

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <7u4cttico4@plutonium.btinternet.com>
Source record: 72057

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

760. Re: TT Questions Part 2!

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3805E2A3.4E59@ooc.de>
Source record: 72058

Paul Matthews wrote:

> I wish to install MagiC 6, NVDI 5, Cab 2.5, HDD Driver 7, Kobold 2.5
> etc. What is the best way set these apps up? How do you set yours up?

Regarding HDDRIVER the setup depends on your peripherals. You should
consult the HDDRIVER manual for a description of the available options.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

761. ScorePerfect

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3805E7C4.CBBA1808@patent.gov.uk>
Source record: 72059

Does any one know of an English language version of the German notation program, ScorePerfect.

Bob King.

762. Re: ST to STE ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3805f5aa$0$25058@news.zetnet.co.uk>
Source record: 72060

On 14 Oct 1999 11:54:16 , "Simon Jones" wrote:
|Hi is it possible to get the atari 1040 to run the ST software, is there a
|downgrade software or setting cause most of my ST software won`t work on it.

What software are you talking about?

John Logan

763. Re: Monitor failure

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3805f5a9$0$25058@news.zetnet.co.uk>
Source record: 72061

On 13 Oct 1999 21:17:57 , Hammerman wrote:
|I have an Atari 1040 ST which holds information that I need. The printer
|does not work, and now neither does the monitor (SM 124). Does anyone
|have any advice?

If the information is on floppy you could try reading them with a
peecee.

John Logan

764. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3805f898$0$25056@news.zetnet.co.uk>
Source record: 72062

On 13 Oct 1999 21:56:43 , JI Logan wrote:

| . . . . . a/ it works (with the same CAB.OVL) and b/
|it's about 3 times faster. The downloading speed is a minimum of
|about 1500 (used to be 400-500).
| . . . .

Jacked up the serial port speed to 115200 and CAB is now downloading at around 4000. Perhaps I should also point out that I am using a new zetnet number and perhaps this why things have improved so much. At present I would say that STinG is better than STiK but against it is the fact that I have tried hard three times to get it to work without success and it was only that someone sent me his scripts I would probably have failed this time also. Thanks Jim.

John Logan

765. Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38060813$0$25064@news.zetnet.co.uk>
Source record: 72063

Someone was looking for Sequencer One recently.
http://www.tradeinpost.com have two copies available at 20 UKP each.

John Logan

766. Re: ST to STE ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <a4XghjAmahB4EwAE@steverosie.demon.co.uk>
Source record: 72064

On Thu, 14 Oct 1999 at 15:24:26 a message from JI Logan was created on
the subject of ST to STE ?.
>On 14 Oct 1999 11:54:16 , "Simon Jones" wrote:
>|Hi is it possible to get the atari 1040 to run the ST software, is there a
>|downgrade software or setting cause most of my ST software won`t work on it.
>
>
>What software are you talking about?
>
>John Logan

No idea!! I responded to this person's posting the other day...

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

767. Re: TT Questions Part 2!

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7u562t$ns4$1@news7.svr.pol.co.uk>
Source record: 72065

Paul Matthews <paul_matthews@yahoo.com> wrote in message
news:7u45te$8ab$1@nnrp1.deja.com...
> I have looked at my TT under Profile 2.2 and it identifies my TOS as
> version 3.0 is that correct? I was under the impression that there were
> TOS versions 3.1 - 3.6.

Sounds as though you have Magic installed as this identifies TOS as v3.0. I bet you have v3.06. Boot up without Magic and try again.

The only time this causes bother is with the Cranach graphics program which gets confused if it receives a TOS value on a TT which is not GREATER than 30.

> I wish to install MagiC 6, NVDI 5, Cab 2.5, HDD Driver 7, Kobold 2.5
> etc. What is the best way set these apps up? How do you set yours up?

Use a boot manager such as X-Boot so that you can choose how to configure your machine. You may want:

plain TOS
Magic
Magic+NVDI

as distinct options.

There's no real bother with the rest - you will use HDD ALL the time, the others are just normal APPs.

> What is the best replacement desktop?

Personally I have never needed to use other than the small and efficient Magic Desk. Of the others Thing is cheap and has a good reputation. Jinnee looks good but you will be at the mercy of ASH distribution policies.

> I am confused with Cab what is the thing with all the overlays? I am
> using 2.5 what clients can I use with it i.e. news and mail etc?

If you are using I-Connect as the TCP/IP stack you can ONLY use the .OVL supplied with the package.
If you use STiNG or STiK you can use either Dan Ackermann's or Olivier Booklage's .OVL. I'm not sure of the current state of play. They are both very similar but tend to lag/lead on the support of HTML features.

CAB IS a client itself (of whatever TCP/IP you have installed). Again your choice of mail, ftp, IRC etc. clients may depend on the stack you are using. There tends to be 2 groups:

stuff from ASH which use the I-Connect stack ..... and ...
share/freeware stuff which use STiNG/STiK

I have always stuck with the second group - there's enough variety for anyone.

Roger

768. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38061cde$0$25060@news.zetnet.co.uk>
Source record: 72066

On 13 Oct 1999 23:17:28 , Charles Stanley wrote:
|On 9 Oct 1999 15:20:56 +, Richard Karsmakers wrote:
|> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
|>the Atari ST/TT/Falcon platform. The program has been around for well over a
|>decade, and with the latest release (8.1) it's turned shareware.

Unfortunately it crashes on the Hades.

John Logan

769. TelVT threat...

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <7u568t$6u6$1@news6.svr.pol.co.uk>
Source record: 72067

Just downloaded TelVT102, the telnet client for STiK,
from Flinny's web site, and on reading the README.NOW
file came across this -

> This is destructionware. If you don't send me an e-mail
>within two (2) weeks of downloading/installation, your Hard disks will
>self destruct mysteriously.
>
>Failing to activate TelVT102 is not sufficient to prevent infection.
>The act of unzipping activates the hidden uneraseable program.
> Act NOW!
>
>***
>You must supply the following:
>1. Name _________________________
>2. Type of machine _____________________________
>3. Monitor resolution _________________________
>4. Memory _____
>5. Operating system(s) ____________________________
>6. Gdos type (nvdi....)
>7. a) I love it( ) b) It sucks( ) c) Other( )
>8. Helpful criticisms and suggestions._____________
>____
>____
>***
>Use separate sheet if needed. Then you must type on the keyboard of TelVT102
>"I did it". This activates an un-virus that prevents dissolution of your FAT.
>
>Prof. Boris D Cahan
>bdc2@po.cwru.edu

Now I'm paranoid enough without this kind of "humour".

Presumably this is a joke, but does anyone else have any knowledge of
this? Even better, would the Prof. himself like to let me know why he
decided to threaten me in this quite possibly illegal way.

Okay maybe I have listened to one too many depressing goth CDs and my
sense of humour has as a result evaporated, but I am _not_ impressed.

I'd appreciate some comments on this...

Best wishes,

Ash

770. Re: TelVT threat...

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <PbBVJyA8LiB4EwQC@steverosie.demon.co.uk>
Source record: 72068

On Thu, 14 Oct 1999 at 18:09:33 a message from Ashley Seabrook was
created on the subject of TelVT threat....
>Just downloaded TelVT102, the telnet client for STiK,
>from Flinny's web site, and on reading the README.NOW
>file came across this -
>
>> This is destructionware. If you don't send me an e-mail
>>within two (2) weeks of downloading/installation, your Hard disks will
>>self destruct mysteriously.

Don't worry too much about the threat, I wrote several times to the
email address mentioned and never got a single response:) and my drives
are still intact....

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

771. Atari data to dos

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Hubert Streit <HStreit@t-online.de>
Message-ID: <7u5bi0$l2t$1@news03.btx.dtag.de>
Source record: 72069

How can I make data (text only) stored on atari floppy disk accessable by a windows or dos program. Has anybody an idea?

Thanks

Hubert

772. Apex Media Update

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u5cl7$os4$1@spnode25.nerdc.ufl.edu>
Source record: 72070

Hi all :

I own Apex media 2.01 and Manual for which I paid over $200. The problem is that I have not been able to update. I wrote to David Encil and he said that he would send me the new ver in a week or so and that was over six months ago! Is the company still around? If not can anyone help me with this. I could send as a prove my original prg file which has my name and registration number in it in the INFO menue. I really need the update to work best with Screen eye capture board.

Thanks a lot :)

Raymond

773. Anyone Using Logic audio or cubase with HDRIVER?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u5d9q$11ss$1@spnode25.nerdc.ufl.edu>
Source record: 72071

I tried the demo of HDDRIVER 7.5 with Cubase and LogicAudio and none of the D2D prgs work with HDRIVER. If I load AHDI both prgs work no problem.

Can anyone post the setuo file for HDRIVER or write any special info as how to set it up so hddriver would work well with Logic and Cubase please?

The problem I have is that Logic or Cubase would not want to find theaudio file to record to but the file is there :(

Thanks, Raymond

774. Re: Anyone Using Logic audio or cubase with

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38063e6f$0$25061@news.zetnet.co.uk>
Source record: 72072

On 14 Oct 1999 20:09:30 , Raymond wrote: #

I think you need to set HD_DRIVER up to ignore specifically the partitions
withg D2D info on, Cubase addresses them directly...

chrisc
>
>
> I tried the demo of HDDRIVER 7.5 with Cubase and LogicAudio and none of
>the D2D prgs work with HDRIVER. If I load AHDI both prgs work no
>problem.
>
> Can anyone post the setuo file for HDRIVER or write any special info as
>how to set it up so hddriver would work well with Logic and Cubase
>please?
>
> The problem I have is that Logic or Cubase would not want to find
>theaudio file to record to but the file is there :(
>
> Thanks, Raymond
>
>
>.

775. Re: WTB Atari Stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: david rodger <david.rodger@net.ntl.com>
Message-ID: <38063F02.41D7F905@net.ntl.com>
Source record: 72073

Hi Paul
If the simms are to upgrade the tt's memory then a new ram board may
be required as the one i put in the tt has the chips all soldered on. I
got it cheap from system solutions.

David

Paul Matthews wrote:

> Hi All
>
> I would like to buy the following:-
>
> X Boot 3
> External Floppy Disk Drive
> 4x 4mb 32pin SIMMS
> Pagestream 2.2
> TT Graphics Card
>
> Many thanks
>
> Paul
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

776. Re: Monitor failure

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380641ce$0$25061@news.zetnet.co.uk>
Source record: 72074

Keith Lever <keith@lever.freeserve.co.uk> wrote in message
news:7u42a1$d0g$6@news4.svr.pol.co.uk...
> Do you not have a socket on the back for linking directly to your TV
> arial...???
>
>
> All the very best,
>
> Keith Lever.

the ST hasn't got a tv socket that was the M it ain't got an internal
floppy that was the F
there is an adapter to use a PC monitor or if handy you could make your own

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

777. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7u5gmisfn3@gxsn.com>
Source record: 72075

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)

---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)
* PC SPEED v1.5 (Hardware and software - requires soldering - ST only)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II

* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania

* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

778. Re: Monitor failure

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Jim <jtdon@direcpc.com>
Message-ID: <38065C80.BBFC5B92@direcpc.com>
Source record: 72076

If the info is on floppies go www.emulators.com and download
gemulator explorer it will read the floppies on a PC.

Jim

Hammerman wrote:

> I have an Atari 1040 ST which holds information that I need. The printer
> does not work, and now neither does the monitor (SM 124). Does anyone
> have any advice? I live in the Washington, D.C, area, which seems to no
> longer have any Atari repairpeople.
>
>
>
> Thank you,
> Daniel Hammerman

779. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: atarigalen <ekaljumaNOekSPAM@mtsac.edu.invalid>
Message-ID: <17599f0b.23b882fa@usw-ex0106-042.remarq.com>
Source record: 72077

No. I mean that someone has already done a history of GEM on the
Atari. I don't know who, though.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

780. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939969842-37162AEicMi@NOSPAMcix.co.uk>
Source record: 72078

John Logan said:

>downloading speed is a minimum of about 1500 (used to be 400-500).
>
>I have ordered a V90 modem and hope for great things. The web might even be usable
>now with images.

If you have a bog-standard ST you probably won't get much higher speeds from that modem, unless you install a serial port speeder (there are a few designs around on the 'net, or System Solutions sell a good one).

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

781. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939969844-37598AEicMi@NOSPAMcix.co.uk>
Source record: 72079

Matt said:

>You should read the MGC99 rules very carefully, especially what is said about
>releases...

Since Bengy seems to have stopped updating MagiC Online, what is to happen with this competition?

I'm especially keen to see Mario's Asteroids at last! :-)

BTW, watch out for an announcement regarding a new download site for the translations that were previously available from that site.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

782. WTB DEVPAC 3.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: sinive rollinginson <rollsl@uleth.ca>
Message-ID: <7u6fcl$cdm7@neptune.online.uleth.ca>
Source record: 72080

Im looking for this
if you have one forsale let me know
thanks
dave

783. Re: Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38060F52.34F1B02F@jps.net>
Source record: 72081

I don't think I'm going to use mine any more if someone wants to buy it.

John

James Smith wrote:
>
> On 11 Oct 1999 23:59:04 , "Ron Palangio" wrote:
> >Does anyone use a hard drive compression utility similar to those found in
> >the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there
> >are shareware or freeware ones out there that would be great. I think there
> >was a commercial program written by Oregon Research but I'm not sure where
> >I'd get it or what it was called.
> >
>
> Hi Ron,
>
> The name of the utility you need is DataLite and was, as you said. done by
> Oregon Research.
> As this company no longer exists, I do not know where you might try for
> this now.....
> I bought it (in the UK) from HiSoft and, to be honest, found it not really
> usable on lower end machines because it was very slow. However, it came
> into its own when I got my TT ! (I have never tried it on my Nemesised
> Falcon.)
>
> I have never heard of a freeware or shareware utility of this type - now
> that hds are so cheap, I don't suppose many people have a need for it ?
>
> ATB
>
> Jim

784. Re: How do i get an Atari STE to run ST software ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38060FA7.A5B0E32E@jps.net>
Source record: 72082

Most ST software runs on an ST. Some games don't like the STE, but my
STE is running most everything my ST ran. You must have some other kind
of problem. What are the symptoms? How much memory do have?

Simon Jones wrote:
>
> Hi is it possible to get the atari 1040 to run the ST software, is there a
> downgrade software or setting cause most of my ST software won`t work on it.
>
> Please email me at simon@swinging60s.demon.co.uk

785. Re: cubase and epson stylus ;(

Newsgroup: comp.sys.atari.st
Date: 1999-10-14 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3806109A.C5844C78@jps.net>
Source record: 72083

Stylus is Esc P compatible. Just chose an Espon LQ driver in Cubase.

chris wrote:
>
> Who has done a good driver for printing ; actually, i'm obliged to
> use the img driver and then to import score image in a paint program
> : too boring !!!
>
> If smeone's getting a solution, would be marvelous !!
>
> cordialement,

786. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7u6qnt$65q$1@nnrp1.deja.com>
Source record: 71945

> > I'm especially keen to see Mario's Asteroids at last! :-)
>
> Wasn't it already available?
>
Sorry, I have to correct myself: ST-Computer mentioned Asteroids a
while ago in the news so I thought it was already available.

Sent via Deja.com http://www.deja.com/
Before you buy.

787. 2.5" internal IDE interface for MegaST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Marcus Herbert <rhoenie@mayn.de>
Message-ID: <7u70uc$5r9$1@wuff.mayn.de>
Source record: 71946

Hi,

I have an old MegaST2 and I want to put a cheap 60MB 2.5" IDE
HD into it. Is there any adaptor on the market for doing this?
Perhabs anybody of you has such an adaptor/controller and is
willing to sell it to me - I am living in germany.

--
Key-ID: 666/36540865 1997/06/09
Fingerprint: CF F3 84 5C A9 0A 90 A9 41 C3 18 60 90 D8 03 A0
Geek-Code: GCS dpu s+:+ a- C+++ U++++ L+++ W+ N++ w--- t+ D++ h++
Gen-Key: Available on any public Gen-Server.

788. Re: ST Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: rozmusm@piwo.bl.pg.gda.pl
Message-ID: <3LyN3.2404$Tk.44478@news.tpnet.pl>
Source record: 71947

On 25 Sep 1999 18:07:39 , Derek W W Hunt wrote:
> Hi All
>
> I`ve just collected a few .ST files from the `net.Anyone
> like to give me some info on this type of file and how to
> use it on my STFM (4MB) TOS 1.00/2.06
>

This is disc image format used by Pacifist. To convert it back to "normal"
form you need ST2DISK program. It should be on most web sites with .ST files.

Maciej Rozmus
++
INTRA sp z o.o. Y U A S A, O E R L I K O N
ul. Kadlubek 15a Akumulatory do systemow zasilania awaryjnego
32 - 500 Chrzanow Sprzedaz + montaz + diagnostyka
Polska/Poland
++

789. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <939988642-797130AEicMi@NOSPAMcix.co.uk>
Source record: 71948

Krzysztof Maj said:

>On Wed 13-10-1999 21:56 (GMT) JI Logan wrote:
>
>>One problem remains and that is a crash when the STinG dialer is an accessory.
>
>I have a problem with DIALER.ACC also. I can call this accesory *only* *once*! If I
>start connection with accesory, to disconnect I need to use DIALER.APP. Clicking on
>ACC slot makes no effect :(My stuff is: MEGA STE 4 MB + TOS 2.06 (single-TOS).

It's also possible to put dialer.app into your CAB modules folder. Possibly not as convenient as using it as an acc, but better than the other solution.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

790. Re: 2.5" internal IDE interface for MegaST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910151504260.81-100000@rakastaja>
Source record: 71949

> I have an old MegaST2 and I want to put a cheap 60MB 2.5" IDE
> HD into it. Is there any adaptor on the market for doing this?
> Perhabs anybody of you has such an adaptor/controller and is
> willing to sell it to me - I am living in germany.

See this page for Mario Becroft's IDE interface:

http://www.ak.planet.gen.nz/user/mario/

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

791. Re: 2.5" internal IDE interface for MegaST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7u7b3i$hd8$1@nnrp1.deja.com>
Source record: 71950

In article <7u70uc$5r9$1@wuff.mayn.de>,
Marcus Herbert <rhoenie@mayn.de> wrote:

> I have an old MegaST2 and I want to put a cheap 60MB 2.5" IDE
> HD into it. Is there any adaptor on the market for doing this?
> Perhabs anybody of you has such an adaptor/controller and is
> willing to sell it to me - I am living in germany.

Mario Becroft's IDE-interface is exactly what you need, take a look at
http://www.ak.planet.gen.nz/~mario/hardware/.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

792. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380730b5$0$25065@news.zetnet.co.uk>
Source record: 71951

On 15 Oct 1999 12:51:58 , Derryck Croker wrote:

|>>One problem remains and that is a crash when the STinG dialer is an accessory.
|>
|>I have a problem with DIALER.ACC also. I can call this accesory *only* *once*! If I
|>start connection with accesory, to disconnect I need to use DIALER.APP. Clicking on
|>ACC slot makes no effect :(My stuff is: MEGA STE 4 MB + TOS 2.06 (single-TOS).
|
|It's also possible to put dialer.app into your CAB modules folder. Possibly not as
|convenient as using it as an acc, but better than the other solution.

It's not a great difficulty having it assigned to a function key - no
more difficult than using it as an accessory.

I am uncertain what the benefit is of putting it in the CAB modules
folder (as opposed to the STinG folder where I have it at present).
If CAB is launched will the dialer start up automatically?

John Logan

793. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380730b6$0$25065@news.zetnet.co.uk>
Source record: 71952

On 14 Oct 1999 07:30:46 , Derryck Croker wrote:

|>
|>I have ordered a V90 modem and hope for great things. The web might even be usable
|>now with images.
|
|If you have a bog-standard ST you probably won't get much higher speeds from that
|modem, unless you install a serial port speeder (there are a few designs around on
|the 'net, or System Solutions sell a good one).

Hades. I have HSModem 7 and set Modem 2 to 115200 (correction I had
set it to 115200 - I just checked it now and it was re-set to 57600
- it has happened before that a program has reset the speed).

The download speeds are really marvellous.

Do the hardware serial port modifications still need HSModem?

John Logan

794. sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38073DE5.A4E57825@cfc.dnd.ca>
Source record: 71953

I couldn't find sparemint.atari.org, but the original URL
appears to be http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
except that page has no data
nevertheless Frank Naumanns excellent MiNT homepage is at
http://www.cs.uni-magdeburg.de/~fnaumann/
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

795. Re: TelVT threat...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: atari@bright.net
Message-ID: <s8HN3.28$eD6.772@cletus.bright.net>
Source record: 71954

Boris is lost in PC land now, so don't expect any upates either...

On 14 Oct 1999 19:37:48 , Steve Stupple wrote:
>On Thu, 14 Oct 1999 at 18:09:33 a message from Ashley Seabrook was
>created on the subject of TelVT threat....
>>Just downloaded TelVT102, the telnet client for STiK,
>>from Flinny's web site, and on reading the README.NOW
>>file came across this -
>>
>>> This is destructionware. If you don't send me an e-mail
>>>within two (2) weeks of downloading/installation, your Hard disks will
>>>self destruct mysteriously.
>
>Don't worry too much about the threat, I wrote several times to the
>email address mentioned and never got a single response:) and my drives
>are still intact....
>
>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@atari.org * * *
> Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

796. Re: Atari data to dos

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Kukulkan <tiempobandNOtiSPAM@hotmail.com.invalid>
Message-ID: <2750ac20.23cdf54a@usw-ex0101-001.remarq.com>
Source record: 71955

I found this nice program and seems to work with any Atari formatted
disk. It's Gemulator explorer, it's free and you can find it here:
www.emulators.com

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

797. Re: FS: Atari 1040STe w/Cubase $280 shipped!

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Kukulkan <tiempobandNOtiSPAM@hotmail.com.invalid>
Message-ID: <00091c0e.24d16bd6@usw-ex0101-001.remarq.com>
Source record: 71956

Man!
If you or some friend ever travel to Cancun and haven't sold the ST,
bring it with you. I'll sure buy it!

my e-mail: tiempoband@hotmail.com

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

798. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Kukulkan <tiempobandNOtiSPAM@hotmail.com.invalid>
Message-ID: <00372b38.27bfc582@usw-ex0101-001.remarq.com>
Source record: 71957

I have two questions:
I just downloaded Gemulator but I don't have the ST ROM PCI cards. I
found the TOSs at The Little Green Desktop but...
1. Which TOS version should I use?
2. How do I read TOS from the Gemulator? Do I have to put it on a
floppy or on C:\?

Atari is dead...
God save the ST!!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

799. Re: FS: All my Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Kukulkan <tiempobandNOtiSPAM@hotmail.com.invalid>
Message-ID: <17599f0b.29107cb7@usw-ex0101-001.remarq.com>
Source record: 71958

I'm a bass player in Cancun, Mexico. If you or a friend ever travel here and you still have the Atari PLEASE bring it here I'll be glad to buy it for $300.00. I have 6 computers at home but I wouldn't die happy if I never had a Falcon.

tiempoband@hotmail.com

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

800. Re: ST to STE ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7u7gi3$rf6$1@news.campuscwix.net>
Source record: 71959

```
On 14 Oct 1999 18:45:10 , Steve Stupple wrote:
->On Thu, 14 Oct 1999 at 15:24:26 a message from JI Logan was created on
->the subject of ST to STE ?.
->>On 14 Oct 1999 11:54:16 , "Simon Jones" wrote:
->>|Hi is it possible to get the atari 1040 to run the ST software, is there a
->>|downgrade software or setting cause most of my ST software won`t work on it.
->>
->>
->>What software are you talking about?
->>
->>John Logan
->
->No idea!! I responded to this person's posting the other day...
->
->-- Cheers! For Now
-> Steve <>< * * *
```

I've been following this thread, and I'm a bit baffled as well.
Between my sons' STe and an older 1040ST I've got, there is not
much that won't run on both machines. Different TOS versions,
and a few STe specific demos/games seem to be about it. (that
won't run) IF the original poster could list specific software,
we could help him a lot more...

Later... ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

801. FS: 1040STe w/Cubase 3.1 $250 shipped!

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7u7kfn$ov8$1@nnrp1.deja.com>
Source record: 71960

Atari 1040 STe w/ SM-147 monitor and 2 mice. Original Cubase 3.1 software included. This is an official Steinberg version that is still unregistered! Crossgrades to PC or Mac VST versions are still available! It comes w/the hardware key, all program and module disks, and a thick manual in the original box. As a bonus I will throw in a ESQ-1 editor, a sysex patch librarian and any Atari software I have lying around. This is a great MIDI sequencing package for a good price. NO CODs. NO Trades. Prepay ONLY. $250 and I pay shipping in the US. Don't pass this up! Need to sell ASAP!

Sent via Deja.com http://www.deja.com/
Before you buy.

802. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7u7jul$t5$2@sun27.hrz.tu-darmstadt.de>
Source record: 71961

Hi!

Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
> I couldn't find sparemint.atari.org

Try http://csmd32.cs.uni-magdeburg.de:5480/sparemint/

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

803. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.9910151829190.128-100000@milan>
Source record: 71962

Hi Ken!

> I couldn't find sparemint.atari.org, but the original URL
> appears to be http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
> except that page has no data

This page contain only a redirect to the real server. What browser do you
use?

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

804. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38075994$0$25058@news.zetnet.co.uk>
Source record: 71963

On 15 Oct 1999 00:15:33 , "Hans-Dieter Bauschert" wrote:
> who gives me a tip, how can i go with a mega 4 online
> Which programm must i have to go onlne,(T-online/ AOL)

Basic package could be:

TCP/IP stack & dialer: Stik (or Sting is better)

Newsreader/email/FTP: Newsie

Browser: CAB (versdions after 1.5 are commercial)

Stik/Sting and Newsie are free and are available for download.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

805. Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <3807637e$0$10071@znews.zetnet.co.uk>
Source record: 71964

Hey

ST Plus will be at the show with a stall, showing off their new editor who solely paid for the stall... what a guy!! :)))))

Kev.

806. Re: cubase and epson stylus ;(

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7u7o2g$6fb$1@front6m.grolier.fr>
Source record: 71965

```
On 14 Oct 1999 10:19:22 , John Kolak wrote:
>Stylus is Esc P compatible. Just chose an Espon LQ driver in Cubase.
>
>chris wrote:
>>
>> Who has done a good driver for printing ; actually, i'm obliged to
>> use the img driver and then to import score image in a paint program
>> : too boring !!!
>>
>> If smeone's getting a solution, would be marvelous !!
>>
>> cordialement,
>.

Well it'sx just doesn't work : printer begin to print then stop
that's alll !!
```

807. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <380777b03e2d1c1@online.be>
Source record: 71966

on Thu 14-10-1999 18:11 JI Logan wrote:

>On 13 Oct 1999 23:17:28 , Charles Stanley wrote:
>|On 9 Oct 1999 15:20:56 +, Richard Karsmakers wrote:
>|> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
>|>the Atari ST/TT/Falcon platform. The program has been around for well over a
>|>decade, and with the latest release (8.1) it's turned shareware.
>
>Unfortunately it crashes on the Hades.

Wrong, here on my Hades using freeMiNT 1.15.4b/N_AES 1.2.0/Thing 1.27, UVK
works nice and smoothly, even with the 'copy back' cache on.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

808. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <380777b03e2d1c2@online.be>
Source record: 71967

on Fri 15-10-1999 10:44 Ken Macdonald wrote:

>I couldn't find sparemint.atari.org, but the original URL
>appears to be http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
>except that page has no data

The right address is http://csmd32.cs.uni-magdeburg.de:5480/sparemint/

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

809. Re: ST Files

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38076cdb$0$25062@news.zetnet.co.uk>
Source record: 71968

Hi and Thanks Maciej Bozmus

On 15 Oct 1999 05:14:39 , Maciej Rozmus wrote:
On 25 Sep 1999 18:07:39 , Derek W W Hunt wrote:

>> I`ve just collected a few .ST files from the `net.Anyone
>> like to give me some info on this type of file and how to
>> use it on my STFM (4MB) TOS 1.00/2.06
>>

This is disc image format used by Pacifist. To convert it back to "normal"
form you need ST2DISK program. It should be on most web sites with .ST files.

Grateful thanks for the reply ,nice to hear from an Atarian
in POLAND. Many others have also given me the info but thanks
again for your help as well.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

810. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7u7rdq$l3s$1@news5.svr.pol.co.uk>
Source record: 71969

Kukulkan <tiempobandNOtiSPAM@hotmail.com.invalid> wrote in message
news:00372b38.27bfc582@usw-ex0101-001.remarq.com...
> I have two questions:
> I just downloaded Gemulator but I don't have the ST ROM PCI cards. I
> found the TOSs at The Little Green Desktop but...
> 1. Which TOS version should I use?

It doesn't really matter - why not go for V2.06? This is a good, stable
version.

> 2. How do I read TOS from the Gemulator? Do I have to put it on a
> floppy or on C:\?

In theory you just stick it on C:\ and tell Gemulator "First Time Set-Up" to
search the hard disc for the O/S.

However ..... I have been having enormous problems with this technique. The
docs. for the free version of Gemulator tell you that v2.06 should be
re-named to MAGIC_PC.OS. Well, this sometimes works, sometimes it doesn't.
You may need to re-set things by deleting the Gem98.ini file in C:\Windows.
I have attempted to load Gemulator v5 with TOS 2.06, Magic v5.11 and the
Magic which comes with the MagicPC demo. Gemulator (according to the docs)
is supposed to Search for and remember all of these from the HD so that yoou
can choose how to initialise Gemulator. Well, I have tried everything .....
it will NEVER find more than one of these O/S and, if you put a foot wrong,
it will often find NONE of them. This is no way to promote a product!

When I then run the emulation I get a screen of vertical bars (with
Magic_PC.OS) or a wierd wallpaper pattern (with TOS v2.06). The on-line docs
say that there have been troubles with the ATI graphics card (which I am
using) but these are circumvented by using the latest drivers or by setting
the colour resolution to 16-bit.

I have tried both of these but get absolutely NO satisfaction.

I wish you luck with Gemulator but, as far as I am concerned, it's a
non-working program!

Roger

811. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <KOXEsHAkD3B4EwB3@steverosie.demon.co.uk>
Source record: 71970

On Fri, 15 Oct 1999 at 18:23:34 a message from AtariMad was created on
the subject of Stafford Show again.
>Hey
>
>ST Plus will be at the show with a stall, showing off their new editor who
>solely paid for the stall... what a guy!! :)))))
>
>Kev.

I thought ST+ was folding..... Does that mean that they aren't:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

812. Re: my TT (again!)

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7u7skf$m3r$2@news5.svr.pol.co.uk>
Source record: 71971

On 27 Sep 1999 21:47:53 , Steve wrote:
:>Just wanted to ask if the TT needs any TOS patches.
:>STe's use rainbow patches and Falcon's have FPATCH.PRG, so does the TT
:>have any? Thanks!

You'l need HSmodem for any use of the serial ports.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

813. Re: GEMAR and an HP Streamer

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7u7skh$m3r$3@news5.svr.pol.co.uk>
Source record: 71972

```
On 11 Oct 1999 10:53:39 , Uwe Seimet wrote:
:>Steve Sweet wrote:
:>
:>> :>*Information written on the streamer :
:>>
:>> :> Hewlett Packard SureStore Tape 5000
:>>
:>> :>*Information provided by HDDRIVER :
:>> :> "HP 35480A T603 Sequential Access"
:>> :>
:>> :>*Capacity : 4 GB on a 90m DDS-1 cartridge (using a data compression
:>> :> ration of 2:1)
:>> :>*Sustained Transfert Rate : typically 366 KB/s with data compression
:>> :>*Burst Transfert Rate : 1.5 MB/s (asynchronous)
:>> :> 3.0 MB/s (synchronous)
:>>
:>> HD driver gave you this info, How??.
:>
:>Only "HP 35480A T603 Sequential Access" is displayed by the ID check
:>function of HDDRUTIL. Everything else is from a data sheet I guess.

I did sit up and take note, i'm very familir with HDDriver and it has
never gave me this level of information..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

814. Atari Icon Library updated again

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <7u82q5$47o$1@nnrp1.deja.com>
Source record: 71973

Hi all,

Today I updated the Atari Icon Library with 5 new archives, so now you will find no less than 34 archives with all sorts of desktop colour icons. Drop in and have a look at the new additions!

http://gokmase.atari.org

I also want to take this oppotunity to thank everybody that in any way has contributed to the library, with donations, advise, encouragement or whatever. It seems like quite a lot of Atari users have stopped by and downloaded some icons. That's great! :)

I will keep improving the collection as long as I get new icons and feedback!

Best regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

815. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38079147.3B33698F@cfc.dnd.ca>
Source record: 71974

Frank Naumann wrote:
> Hi Ken!
> > I couldn't find sparemint.atari.org, but the original URL
> > appears to be http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
> > except that page has no data
> This page contain only a redirect to the real server. What browser do you
> use?
> Tschuess
> ...Frank
> ATARI FALCON 040 // MILAN 040
> -------------------------------------
> Internet: fnaumann@cs.uni-magdeburg.de
> Mausnet: Frank Naumann @ B2

I'm hunting from work. So I am using NetScape 4.6
on WindowsNT 5.0 (build 5! :-)
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

816. FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: midigear@gis.net
Message-ID: <3807967e.17130819@news.gis.net>
Source record: 71975
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

```
FS: NEC Tripple Spin CD ROM
external SCSI CD ROM drive
excellent condition
also works great as stand-alone audio CD

(has transport controls, display, volume knob,audio outputs etc.)

with power supply and manual

$50 + shipping
```

817. Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Hans-Dieter Bauschert <1101-948@online.de>
Message-ID: <7u5ko7$1i6$1@news.online.de>
Source record: 72084

who gives me a tip, how can i go with a mega 4 online
Which programm must i have to go onlne,(T-online/ AOL)

bauschert :)

818. SV: Anyone Using Logic audio or cubase with HDRIVER?

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <w2tN3.2225$lz4.3264@nntpserver.swip.net>
Source record: 72085

Raymond <guitarra@afn.org> wrote:
>
>
> I tried the demo of HDDRIVER 7.5 with Cubase and LogicAudio and none
of
> the D2D prgs work with HDRIVER. If I load AHDI both prgs work no
> problem.
>
> Can anyone post the setuo file for HDRIVER or write any special info
as
> how to set it up so hddriver would work well with Logic and Cubase
> please?
>
> The problem I have is that Logic or Cubase would not want to find
> theaudio file to record to but the file is there :(

Hi,
I've used HDDriver with CAF for years without any problems.
Use the default setup, but reduce the cache settings to minimum (I
believe the min setting is 2 for both cache settings). Also set the
SCSI-disk's internal cache to read-only - it'll work anyway, but I feel
it's safer that way.
BTW - does the demo version recognise more than the C: partition? I seem
to remember there's a limitation in the demo...?

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

819. Re: Apex Media Update

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s0d0j3h2hu26@corp.supernews.com>
Source record: 72086

You have to return your disk to Titan for an update. The update is encripted, and registration is required on the users floppy before the applicaton can be used. It is a very complicated process, and likely will take a while to get your disk back.

Mike

On 14 Oct 1999 19:58:31 , Raymond wrote:
>
>
> Hi all :
>
> I own Apex media 2.01 and Manual for which I paid over $200. The
>problem is that I have not been able to update. I wrote to David Encil
>and he said that he would send me the new ver in a week or so and that
>was over six months ago! Is the company still around? If not can anyone
>help me with this. I could send as a prove my original prg file which
>has my name and registration number in it in the INFO menue. I really
>need the update to work best with Screen eye capture board.
>
> Thanks a lot :)
>
> Raymond
>
>
>.

820. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <qrMGOP2UPPT+aRkMpsO9Hwfn7bwp@4ax.com>
Source record: 72087

On 14 Oct 1999 18:11:42 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 13 Oct 1999 23:17:28 , Charles Stanley wrote:
>|On 9 Oct 1999 15:20:56 +, Richard Karsmakers wrote:
>|> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
>|>the Atari ST/TT/Falcon platform. The program has been around for well over a
>|>decade, and with the latest release (8.1) it's turned shareware.
>
>Unfortunately it crashes on the Hades.

Have you tried holding both SHIFT keys pressed during loading, until the
menu appears? That should make a difference.
Is there an XBIOS call or something that allows me to check whether a
machine is a Hades?

821. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u6ch3ome1@spnode25.nerdc.ufl.edu>
Source record: 72088

Hi Friend you could use a terminal program like Stalker, Connect etc or could use a ppp or slip connection with STIK , STING etc. These are on the net. Check ftp.funet.fi
for atari interner programs.

Raymond

822. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u6ch9pqi1@spnode25.nerdc.ufl.edu>
Source record: 72089

Hi Friend you could use a terminal program like Stalker, Connect etc or could use a ppp or slip connection with STIK , STING etc. These are on the net. Check ftp.funet.fi
for atari interner programs.

Raymond

823. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u6cha$1cik$1@spnode25.nerdc.ufl.edu>
Source record: 72090

Hi Friend you could use a terminal program like Stalker, Connect etc or could use a ppp or slip connection with STIK , STING etc. These are on the net. Check ftp.funet.fi
for atari interner programs.

Raymond

824. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u6chb$192m$1@spnode25.nerdc.ufl.edu>
Source record: 72091

Hi Friend you could use a terminal program like Stalker, Connect etc or could use a ppp or slip connection with STIK , STING etc. These are on the net. Check ftp.funet.fi
for atari interner programs.

Raymond

825. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Raymond <guitarra@afn.org>
Message-ID: <7u6chs$s2q$1@spnode25.nerdc.ufl.edu>
Source record: 72092

Hi Friend you could use a terminal program like Stalker, Connect etc or could use a ppp or slip connection with STIK , STING etc. These are on the net. Check ftp.funet.fi
for atari interner programs.

Raymond

826. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7u6p0d$52t$1@nnrp1.deja.com>
Source record: 72093

Hi Richard

8.1 crashes on my TT030 3.6 with MagiC 6.1 & NVDI 5.2 I get an exception error when it reaches the system status screen. Any help would be appreciated. I must say that this is the first time that I can remember UVK crashing on me in the six years that I have used it. I have reinstalled a number of times.

Thanks

Paul

In article <qrMGOP2UPPT+aRkMpsO9Hwfn7bwp@4ax.com>, richard@fortysecond.net wrote:
> On 14 Oct 1999 18:11:42 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>
> >On 13 Oct 1999 23:17:28 , Charles Stanley wrote:
> >|On 9 Oct 1999 15:20:56 +, Richard Karsmakers wrote:
> >|> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
> >|>the Atari ST/TT/Falcon platform. The program has been around for well over a
> >|>decade, and with the latest release (8.1) it's turned shareware.
> >
> >Unfortunately it crashes on the Hades.
>
> Have you tried holding both SHIFT keys pressed during loading, until the
> menu appears? That should make a difference.
> Is there an XBIOS call or something that allows me to check whether a
> machine is a Hades?
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

827. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-15 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7u6p1f$530$1@nnrp1.deja.com>
Source record: 72094

In article <939969844-37598AEicMi@NOSPAMcix.co.uk>,
Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> Matt said:
>
> >You should read the MGC99 rules very carefully, especially what is
said about
> >releases...
>
> Since Bengy seems to have stopped updating MagiC Online, what is to
happen with this
> competition?

Simply: nothing. Deadline is the 5 December AFAIK and the MGC was
initiated by place 2 be and MagiC online. So the contest is still
running!
BTW, MagiC online was last updated 28 September so I won't say that he
doesn't update his site anymore.
>
> I'm especially keen to see Mario's Asteroids at last! :-)

Wasn't it already available?

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

828. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-16 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7u9314$p6k$1@nnrp1.deja.com>
Source record: 71976

In article <7u5ko7$1i6$1@news.online.de>,
"Hans-Dieter Bauschert" <1101-948@online.de> wrote:
> who gives me a tip, how can i go with a mega 4 online
> Which programm must i have to go onlne,(T-online/ AOL)

'Chunks' can help you...

> bauschert :)
>
>

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves
across the United States."
James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

829. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <940227722-13135AEicMi@NOSPAMcix.co.uk>
Source record: 71977

John Logan said:

>|If you have a bog-standard ST you probably won't get much higher speeds from that
>|modem, unless you install a serial port speeder (there are a

>Hades. I have HSModem 7 and set Modem 2 to 115200 (correction I had set it to
>115200 - I just checked it now and it was re-set to 57600
>- it has happened before that a program has reset the speed).

Hades eh? That's a tad out of my league! :-)

Odd that the serial port gets changed - I'd assume that the speed set in the config section of comms progs would "stick", or if there isn't a choice the one set in serial.cpx. Perhaps that's where the problem lies.

>The download speeds are really marvellous.

As with everything else on the Hades I'm told, nice machine.

>Do the hardware serial port modifications still need HSModem?

On the ST, yes. The commercial variant uses the baud rate redirection facility of HSModem to switch the speeder for progs which don't know about port speeds over 19200 IIRC.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

830. Wessex Atari Group Meeting *****URGENT*****

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <7ubqjg$ds9$1@nnrp1.deja.com>
Source record: 71978
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
The meeting due on 23/10/99 is CANCELLED :-(

A new date will be posted soon :-)

Yours Roy

Incontrol Internet Productions
Web Design and Internet Consultants

Sent via Deja.com http://www.deja.com/
Before you buy.
```

831. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: The Berserker/TNH <berserk@nthfen.demon.co.uk>
Message-ID: <7ud61u$gd8$1@nthfen.demon.co.uk>
Source record: 71979

AtariMad wrote in message <380a042a$0$10074@znews.zetnet.co.uk>...
>Yes, it will be returned when the final printed issue is sent, I believe it
>has been printed but don't quote me on that. I will be finding out where
it
>is and I will notify this group.
The final issue has been printed and I even have a copy, the money is been
worked on :)

Dave

832. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: The Berserker/TNH <berserk@nthfen.demon.co.uk>
Message-ID: <7ud61u$gd8$2@nthfen.demon.co.uk>
Source record: 71980

AtariMad wrote in message <3809e66b$0$10074@znews.zetnet.co.uk>...
>ST+ is being taken over by a new editor, a good editor, a brave editor, a
>friendly editor and absolutely nice bloke with lots of charm & charisma as
>well as being amazing modest too.
Yes most definately modest :)
You also have a silly hat :)

Dave

833. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: atari <root@bright.net>
Message-ID: <Pine.LNX.4.05.9910171845570.315-100000@TT030>
Source record: 71981

Doom is actually playable on my TT with the gfx at half size.
So I imagine an 060 has no problems. ;-)

On Sun, 17 Oct 1999, J WILKINSON wrote:

> Hi there,
>
> Odd Skancke wrote:
> >
> > Patrice, I just tested pmdoom 0.15 on my Hades 060, and it worked
> > flawlessly! So, the Hades doesn't have any problems with the kbd hw
> > accesses, it seems :) That said, I'm using the PMMU, have the RAM split
> > into ST and TT ram, and remapped the "ST-I/O" up to where the Hades have
> > its hardware addresses. This could be why it works for me, but I don't
> > know.
>
> Excellent to hear! Now for the BIG question...how -fast- does it run on
> a 68060?
>
> If I purchased a Hades (or Phenix or Milan) I wouldn't buy it just for
> Doom or Heretic or Hexen (or Quake!), but it would be interesting to
> know how well it would run!!
>
> Also interesting would be if RDT would compile Running to work on 040 or
> 060 too!
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.
>
>

834. Re: CAF Seagate HD problem

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: 4of9@borg.com
Message-ID: <380a50d0.26995951@news.pclink.com>
Source record: 71982

On Sun, 3 Oct 1999 10:15:54 +0200, "Freek Munniksma"
<munkie@xs4all.nl> wrote:

Check your mixer settings.

>Iï¿½ve got a 14 Mb Falcon with FPU, external scsi HD, sample clock and
>(recently) spdif.I had a Quantum prodrive 425F which worked fine,but was a
>bit slow and too small(425Mb) for serious HD recording.
> I bought a Seagate ST32155N secondhand and everything seemed to go well,
>until i tried to mix a recording. A mono track on track 1 starts playing
>back on track 1.Stop the "tape" and resume playback: the track plays back on
>channel 3! And so on:channel 5,7,1,3....Itï¿½s enough to drive you crazy!!!!
> CAF is the ONLY program having trouble with this disk! I tried just about
>everything in my HDDriver setup, but nothing worked.If you have any
>suggestions, please mail me.
>
>

835. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <uptO3.528$f_3.19632@typhoon01.swbell.net>
Source record: 71983

```
Well thanks again for the link.
Unfortunately it didn't seem to be working. Do
you have any other mirror sites to where I could
find CAB.OVL 5.60.. or anything over 5.5? :)

Doctor Clu
```

On 11 Oct 1999 19:31:00 , Ekkehard Flessa wrote:
>Hallo Doctor Clu!
>
>
>DC>What is the URL to download 5.58?
>
>No longer available, but 5.60 may be optained from
>http://obooklage.free.fr/sti_cli.htm
>:-}
>
>
>mit freundlichem Gru&#65533; aus Bubenreuth
>
>Ekkehard
>
>.

836. FS >>>Falcon / Cubase Audio package<<<<

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <7udmc7$1q80@enews3.newsguy.com>
Source record: 71984

Falcon 030 80meg hd / 16meg ram, manuals, disks, box, beetle mouse, vga, and
atari display blocks
Cubase Audio Falcon with dongle, manuals, box
FDI Digital interface
FA 8 D/A converter
Steinberg Atari-Midi 3 interface (gives extra 3 midi outs)
2 gig scsi a/v drive.
software:
Crawly Crypt cd
Ultimate Cubase cd
Atari Compendium cd
Diamond Edge

The only thing that needs to be added is HD Driver to properly format the
disk.

I am located in USA

Have about 3 grand invested here.
Offers?
What is a fair price?

BTW...This set-up sounds great.

Please email response to
pedersen@pclink.com

837. FS: test fixtures

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: "Daniel F. Boese" <dan_boese@und.nodak.edu>
Message-ID: <380A6ED4.CC5AA951@und.nodak.edu>
Source record: 71985

ok ... i have the following for sale ... they probably don't work anymore, but they look cool

ST DMA TEST FIXTURE C103589-001 REV.A

MEGA ST EXPANSION PORT TEST FIXTURE C100295 REV.1

PBI TESTER CA026033-001 REV - (left blank) one chip has sticker that says 130XE

CPS SUPERSALT DIAGNOSTIC CARTRIDGE FD100335 REV. 01

Another SALT cartridge marked SALT Version 2.0? (the last digit was worn off)

(don't even know if this thing goes to an atari) interface that looks like a Commadore cartridge with a wire harness coming out from its top, the wire harness has two connectors that look like they would plug into joy stick ports, a card edge connector that is 6 connectors wide with 10 of them wired, and a round 6 pin connector (sort of like an AT keyboard connector) with only two wires attached

i would like to sell them as a lot, best offer + shipping

dan_boese@und.nodak.edu

838. Pagestream deskjet driver, HERE

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: NOSPAM_alexf@emrl.com
Message-ID: <380a8211_1@news.calweb.com>
Source record: 71986

Those who want a Deskjet driver for Pagestream are welcome to try:
www.emrl.com/~alexf/deskjet.prt

And if you don't already have a printer accelerator try:
www.emrl.com/~alexf/fpprnt.prg
I think you can run it anytime, but I know it works from the AUTO folder

839. Re: Pagestream deskjet driver, HERE

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: NOSPAM_alexf@emrl.com
Message-ID: <380a87c8_1@news.calweb.com>
Source record: 71987

If you're using a browser that gives you trouble with these filestypes
try, instead:
www.emrl.com/~alexf/deskjet.zip

>Those who want a Deskjet driver for Pagestream are welcome to try:
>www.emrl.com/~alexf/deskjet.prt
>
>And if you don't already have a printer accelerator try:
>www.emrl.com/~alexf/fpprnt.prg
>I think you can run it anytime, but I know it works from the AUTO folder

840. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910171743.a25728@kr.maus.de>
Source record: 71988

Hi!

DC>Since Bengy seems to have stopped updating MagiC Online, what is to
DC>happen with this competition?

Bengy has not much time to update his pages at the moment. But that won't stop/cancel the competition. I am organising the contest as well and in the worst case I can manage everything myself as well.

DC>I'm especially keen to see Mario's Asteroids at last! :-)

You will! :-)

Regards,
Jan

http://place2be.de/

841. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910171649.a25722@kr.maus.de>
Source record: 71989

Hi!

K>pexec() was
K>explained, detailed in books, references and quite established by atari
K>corp, and the open src is totally viewable by anyone to respect the
K>behavior of this call.

Yes, but my question was different. Just because you can browse through the Kernel src doesn't mean that the Magic author always has to search the src for new functions he has to implement into MagiC. As you said pexec() is well explained and documentated so this is a different case and MagiC now also supports pexec().

K>Now how to explain that to a user that the prog
K>doesn't work right because of internal differences between OS? who to
K>blame? I don't know...

Instead of blaming someone we should probably just hope that both OS continue the way they are going right now. N.AES supporting MagiC objects and MagiC supporting the other side as well.

K>but the fileselectors do work as
K>expected. (don't take it literally this is just an example).

Yes, and the two OSs don't at the moment but they are going into the right direction. They are already quite compatible and

JFD>(hopefully soon more :-)) compatible with each other

to quote myself.

K>done on purpose? well there is a big
K>statement here, you are responsible to what you say, "basically, I come
K>forward, next to you, knock you really hard in the face in the nose,
K>you bleed, and then I would be, oh man, I didn't mean that, I am
K>sorry" (meanwhile, hiding my smile) Oh well...

So people who advertised OLGA to be MagiC only where hiding their smile when they said 'oh man, we didn't mean that, of course it works with MiNT/N.AES'? I don't think so.

K>So we have 2 clans then?
K>super install for weak software and LAME install for super software. I
K>guess that sums up the situation pretty well.

Nope, when I'm able install a weak software easily I can also see that it is weak and can kick it into the dustbin. When I'm not able to install a super software I can't see that it is super and then I'll kick it into the dustbin as

well.

K>And learning to play the piano within minutes, otherwise piano sucks coz
K>you couldn't play a concerto.

Bad example. When you want to render some masterpieces you have to learn what to do to get the output from your rendering program but the OS is just the basis for running this programm. You don't want to bug arround with installing that stuff and installing the rendering package. When you buy a piano you won't get just the parts and then you have to build the piano first before you can start playing.

K>Computers are made for more efficient work,
K>people don't want to deal with them. Fine, I guess that's why people
K>used GEM with atari at the first place instead of DOS pc in the early days.

Exactly.

K>GEM singletos is still there, you still can use it, you just need to
K>deal with its weaknesses. Don't expect it to embed documents across
K>applications, while spellchecking another document in background while
K>playing mp3 and converting a mov into a flc file.

Yes, but I think that new developments don't have to be more complicated than the old stuff.

K>Hell can't even release at least 10 programs I have done, along with some
K>converters and scripts coz they will not run on anything else than a
K>"similar" setup as mine.

That's a point. What programs are these?

K>What else did he have to pay attention to? the mainengine directly came
K>from ruftrade. The goal was to make this GEM happy. It all failed
K>miserably if you ask me.

So the GEM interface sucks under N.AES? It looked quite OK using MagiC and when the author relied on MagiC objects then it will look OK with the next N.AES release.

K>you forget something here, there is no way it could get marketed,

It could get marketed if e.g. woller likes to include MiNTNet as the standard TCP/IP stack for N.AES.

K>as it is free. The "people" you are talking about do not want linux, yet,
K>linux is a very successful OS as of today.

About what people am I talking? In most cases I'm talking about myself. If I have to spend nights installing software I am happy when it is done but I would have been more happy when some sort of installer does the main part for me and automatically avoids newbie faults.

K>Well, "support" is quite a strong word that should not be used in this
K>case. I believe you wanted to use another word as it is totally

K>inaccurate.

Nope, I think support was the right word. I don't know what type of support the distributors of ASH products give you but here in Germany you can call a hotline, you can call the ASH mailbox which has updates and discussion groups for each product and you can email the people behind ASH directly. And you still get that type of support for CAB as well.

K>Not answering the question at all.

Right, I don't know how many have AV server setups. But we probably 'just' have to count the number of Thing and jinnee users.

Regards,
Jan

842. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-17 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199910171744.a25729@kr.maus.de>
Source record: 71990

Hi!

M>Simply: nothing. Deadline is the 5 December AFAIK and the MGC was
M>initiated by place 2 be and MagiC online. So the contest is still
M>running!

Exactly.:-)

Regards,
Jan

843. Lift required to Stafford Show!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7uf9js$i8h$1@nnrp1.deja.com>
Source record: 71991

Hi All

I am looking for a lift to the Stafford Show in November. I live in
Burnley in Lancashire and would of course pay half of the petrol costs.
If you would be interested in some company on the way to the show
please let me know.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

844. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7udkr7$9vt$1@plutonium.compulink.co.uk>
Source record: 71992

I hope you don't mind me commenting on this... :-)

We haven't spoken before, and I do come in peace, so please don't kill me.

>> > KE>Can anyone tell me why is gemtrade so crappy?

In what way? Which version?

>> What type of example should this be? It is crappy because the author only paid >> attention to the GUI?

Did I?

> The mainengine directly came
> from ruftrade.

Really?! That's news to me - have you debugged both programs? The dictionary is only the only part that is the same. The old Ruftrade engine was poor at preserving layout and didn't support HTML, ie. it translated the tags. GT doesn't have these problems.

> The goal was to make this GEM happy.

One of the goals was that, yes. There were others though.

> It all failed
> miserably if you ask me.

Remind me not to!

Still, in the Atari spirit, I'd really like your facts and not your opinion on where the failures are - perhaps they can be resolved? I am open to suggestions of the constructive nature.

I don't mean to sound rude, but you seem to be taking a very knowledgeable stance WRT GEMTrade.... You make all these comments about what *I* did - yet you've never spoken to me - there are factual errors here - and I bet you are not even using the latest version!!!

I know this has happened before, ie. you criticising GT based on your opinion rather than anything specific. A friend who is working really hard on the French version of GEMTrade asked if it was personal!!! :-) Is it?

Mark.

845. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7udt87$scn@nnrp2.farm.idt.net>
Source record: 71993

On 16 Oct 1999 12:20:57 , Krzysztof Maj wrote:
>On Sat 16-10-1999 01:59 (GMT) Frank W. Lawrence wrote:
>
>>There is bug in STING as an .ACC. When using as an .ACC DO NOT close the
>>STING dialog with the 'Exit' button, but use the 'Close' gadget in the
>>upper LH corner and you will then be able to bring it up again. At least
>>this works on my TT/Geneva/NVDI 5.03/Crazy Dots II card.
>
>Yes, in this way I can invoke DIALER.ACC many times also.
>Unfortunately, I just discovered that now, with the last version (1.16)
>of DIALER loaded as ACC, when I start any application - computer hangs.
>With the previous versions I haven't had this problem.

Krzysztof,

Mmmmm, I also am using DIALER 1.16 and works well with my system as an .ACC.
Sorry it doesn't work well you.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

846. Re: Anyone know fo any Notator SL forums?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Jesse Skeens <medwayfogg@mindspring.com>
Message-ID: <380B51CD.72386BF5@mindspring.com>
Source record: 71994

thanks very much!

jesse

847. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <UKgKOOv870itObEfRiUfBlltzRJc@4ax.com>
Source record: 71995

On Sun, 17 Oct 1999 21:59:37 GMT, drclu@swbell.net (Doctor Clu) wrote:

> Curious... how many viruses exist for the
>Atari platform?

ABout 100.

848. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910180744320.151-100000@rakastaja>
Source record: 71996

On Sun, 17 Oct 1999, Doctor Clu wrote:

> in case you haven't looked at that web page lately, it is far
> from complete. Do you need someone to help you write articles
> for those areas?

Actuallly, yes, any contribution is welcome. I _do_ have quite a
bit of info myself, but mostly lack the time to HTMLize it (see
my new welcome statement there, for the explanation).

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

849. I am back and at a new address

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <FJsA7I.Kr@tos.pl.net>
Source record: 71997

If this message reaches the rest of the usenet then I finally have a working newsfeed and I will able to post on the usenet again.

Meanwhile my email address and WWW page URL have changed, the new ones are:

EMAIL ADDRESS: mb@gem.win.co.nz

WWW URL: http://gem.win.co.nz/

Please forward this information to anyone who may be interested.

If this message gets through, I will post another article with some news about my Atari hardware products since this time last year (when I disappeared from the usenet).
--
```
+-----------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
```

850. I am back and at a new address

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJsCKA.Hz@gem.win.co.nz>
Source record: 71998

If this message reaches the rest of the usenet then I finally have a working newsfeed and I will able to post on the usenet again.

Meanwhile my email address and WWW page URL have changed, the new ones are:

EMAIL ADDRESS: mb@gem.win.co.nz

WWW URL: http://gem.win.co.nz/

Please forward this information to anyone who may be interested.

If this message gets through, I will post another article with some news about my Atari hardware products since this time last year (when I disappeared from the usenet).

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

851. I am back and at a new address

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJsDHo.6v@gem.win.co.nz>
Source record: 71999

If this message reaches the rest of the usenet then I finally have a working newsfeed and I will able to post on the usenet again.

Meanwhile my email address and WWW page URL have changed, the new ones are:

EMAIL ADDRESS: mb@gem.win.co.nz

WWW URL: http://gem.win.co.nz/

Please forward this information to anyone who may be interested.

If this message gets through, I will post another article with some news about my Atari hardware products since this time last year (when I disappeared from the usenet).

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

852. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <380ac752$0$25063@news.zetnet.co.uk>
Source record: 72000

Hi Doctor Clu,

On 17 Oct 1999 23:59:22 , Doctor Clu wrote:

> Well thanks again for the link.
>Unfortunately it didn't seem to be working. Do
>you have any other mirror sites to where I could
>find CAB.OVL 5.60.. or anything over 5.5? :)

I missed the start of this thread but it looks like you are trying to download Olivier's CAB.OVL. I had great difficulty getting to the site even after mailing Olivier who sent me more than one suggestion of URL's that would find it.

In the end I gave up and used my son's PC - guess what, I found it straight away ! Then, once I started to use it I could get to the site without any problems using CAB again.

Maybe this is what you will have to do.

Cheers

Paul

P.S. If you are still having problems let me know and I will send it to you direct.

853. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <380AD1F1.5C849BBA@erlangen.netsurf.de>
Source record: 72001

> In theory you just stick it on C:\ and tell Gemulator "First Time Set-Up" to
> search the hard disc for the O/S.
>
> However ..... I have been having enormous problems with this technique.

You too huh? Ive got TOS-images for 1.00, 2.06, SUPER and KAOS -
gemulator refuses to find any of them. In fact, if you tell it to go and
look nothing happens

> The
> docs. for the free version of Gemulator tell you that v2.06 should be
> re-named to MAGIC_PC.OS. Well, this sometimes works, sometimes it doesn't.

I didnt see this - All my files are still *.IMGes should I rename them?
The documentation appears to claim that you need Magic to rum gemulator
- anyone know if this is true?

> You may need to re-set things by deleting the Gem98.ini file in C:\Windows.

OK, ill try this - you should be able to manually define where this TOS
images are though - any idea how?

> I have attempted to load Gemulator v5 with TOS 2.06, Magic v5.11 and the
> Magic which comes with the MagicPC demo. Gemulator (according to the docs)
> is supposed to Search for and remember all of these from the HD so that yoou
> can choose how to initialise Gemulator. Well, I have tried everything .....
> it will NEVER find more than one of these O/S and, if you put a foot wrong,
> it will often find NONE of them. This is no way to promote a product!

Like I say, my copy (Im using the free ï¿½98 version on W95) doesnt even
try ro look for the files, you click on "search hard disk and nothing
happens. Gemulator itself will then only allow 800XL emulation to be
used.

andy M

854. New Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJsGxG.Do@gem.win.co.nz>
Source record: 72002

Well it looks like my previous article did get to the usenet. Several times in fact, sorry. But I know posting is working now.

So here is a brief history of the Atari software and hardware I have been working on during the past year. You can read more about this on my WWW page at http://gem.win.co.nz/ .

My newest product only just announced is QWERTYX

The Ultimate PC AT keyboard and serial mouse interface combined for Atari computers. It enables PC AT keyboards and serial mice to be attached to Atari STFM, STE, Mega, TT, Falcon and compatible computers.

There are many special features available such as a user-configurable keyboard map (those windows keys can be mapped to something useful for example); automatic control, alternate or shift key macros on a single key; operation of mouse and joystick using the arrow keys (with much better control than the standard alt+arrow keys approach) and many more.

SERIAL MOUSE INTERFACE

Which was, I believe, available before I disappeared from the usenet, is still there and has been selling quite well.

IDE HARD DISC INTERFACE

For ST(FM) and STE computers was released around the end of last year. If I remember correctly I was never able to announce this on the usenet. This interface enables IDE devices such as hard disc and CD-ROM drives to be attached to Atari ST(FM), STE and Mega ST computers. It mounts inside the machine so that you don't need any external boxes containing the hard disc drive. Supports 2.5" drives as well as standard 3.5" and 5.25" models.

THE VGA MONITOR ADAPTER

This was released earlier in the year and enables a VGA monitor to be attached to an Atari ST(FM), STE or Mega in place of an Atari high resolution monitor.

SOFTWARE

Apart from the Currency Converter, Text Analyser and other programs that were already available last year, I have lately been working on several GEM games that were to be released at the end of this year in coordination with the Magic GEM game competition. You can read about one of these (Asteroids) on my WWW site, the rest are not publicised yet.

NEW INTERNET ADDRESSES

As I mentioned in my previous article, our email addresses and WWW page URLs have changed. The old ones will continue to work for a few weeks but you should really use the new ones which are as follows:

EMAIL ADDRESS: mb@gem.win.co.nz

WWW PAGE URL: http://gem.win.co.nz/

Also Brian Becroft's email address will now be: brian@gem.win.co.nz

Tariland Computer Club email address is now: info@tariland.win.co.nz

SO there you have it. Please contact me at the above addresses if you have any enquiries about anything above.

Glad to be back, and wishing everyone all the best,

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

855. Re: [NEW GAME] Rosemary's Strip Game

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJsIIu.rI@gem.win.co.nz>
Source record: 72003

mjaap@atari-computer.de wrote:

: > > I'm especially keen to see Mario's Asteroids at last! :-)
: >
: > Wasn't it already available?
: >
: Sorry, I have to correct myself: ST-Computer mentioned Asteroids a
: while ago in the news so I thought it was already available.

On my WWW site for a few months was a message saying that Asteroids was to be released any time. It wasn't. I am now working on it again and will be releasing it towards the end of the year with any luck (along with a couple of other GEM games that have not been announced yet.)

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

856. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJsIpK.J@gem.win.co.nz>
Source record: 72004

Doctor Clu (drclu@swbell.net) wrote:
: I'm actually looking forward to getting some
: TT ram in the future. I hear it is faster than
: ST ram (drool...) Just wondering by how much.

I have a AixTT RAM board with 64 megabytes of RAM in it. A while ago I did a simple dhrystone test. IIRC, running in ST RAM the result was about 4,500 dhrystones while in TT RAM I got around 6,500 dhrystones. This may or may not be representative of the speed increase you will see in real applications. But there will be some improvement.

: Hmmm... anyone have any idea if Spectre (the
: Macintosh emulator) will accept TT ram, or is it
: strictly ST ram?

I seem to remember it working fine with TT RAM on my TT.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

857. WTD Atari compatible or Falcon accelerator

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Bob F <BobF@techsoftware.demon.co.uk>
Message-ID: <7uepsl$2t7$1@news8.svr.pol.co.uk>
Source record: 72005

Hi,

Looking to upgrade my Falcon with an accelerator or
possibly move to a 040/060 based Atari compatible.

If you are thinking of selling drop me a line at

BobF@techsoftware.freeserve.co.uk

Bob.

858. Keyboard Problems with 1040STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: azimuth32@hotmail.com
Message-ID: <MPG.1275a854f36e0887989692@news.zip.com.au>
Source record: 72006

Hi all,

I have just recently developed a keyboard problem with my 1040STE.
For some strange reason I get no response from the entire left side of
the keyboard.
e.g
I get no response on the monitor from keys q, w, e, r, t, & y.
Yet u, i, o, p, [, &] work. Also the shift, tab & control keys don't
work.
Anyway my problem is that I use a programme called Notator and this
problem completely renders the software useless.
Does anyone in Sydney Australia know of a repair place that could fix
this for me?

Thanks in advance.

--
In nature there are neither
rewards nor punishments.
There are consequences.

R.G. Ingersoll

-=:Murray:=-

859. Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <7uf2d9$9ec$1@pegasus.csx.cam.ac.uk>
Source record: 72007

After many years of using an ST (TOS 1.02) I finally got around to buying a hard drive which is now leading me consider using a replacenet desktop so that I can place the program fles on the desktop as opposed to having go through various drives and windows to find the program file.
Having read a review comparing Ease, Neodesk and Thing I had decided upon Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider both machines.
As most of my software probably won't multi-task due to the fact that it was written pre Falcon it does not need to be Magic C compatable as I probably wont be using Magic C.

So which is the best of these desktops and how do they compair to what I assume is the relative new comer of System Solutions Jinnee.

Thanks,
Stephen Moss

860. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991018155002.57I@lproven.compulink.co.uk>
Source record: 72008

In article <memo.19991012064703.2509A@lproven.compulink.co.uk>,
lproven@hotmail.com (Liam G. H. Proven) wrote:

> However, we need to know more about the Atari versions to find out
> where we're aiming!

OK, here's what I have so far. Comments, please?

Historical versions
==========

OS: TOS
Vendor: Atari
Version: 1.00
Machine(s): 260ST, 520ST
Comments: Initial release. Fairly buggy; only used for compatibility with
older programs.

OS: TOS
Vendor: Atari
Version: 1.02
Machine(s): 520ST
Comments: **?**

OS: TOS
Vendor: Atari
Version: 1.2
Machine(s): Mega ST
Comments: Some bug fixes; support for DMA/Blitter chip

OS: TOS
Vendor: Atari
Version: 1.4
Machine(s): 520ST / 1040ST
Comments: Most common version of TOS. Most compatible with games.
Primarily bug fixes.

OS: TOS
Vendor: Atari
Version: 1.6/1.62
Machine(s): 1040 STE
Comments: Support for the enhanced STe. More colors, etc...

OS: TOS
Vendor: Atari
Version: 2.05/2.06
Machine(s): MegaSTE

Comments: Last version of Atari TOS for the 68000 line. Desktop
gains defineable keyboard shortcuts. Many bug fixes. Friendliest and
stablest version, but loses compatibility by fixing bugs and changing
undocumented features from v1.4 that older programs expect and use.
Preferred choice for serious ST use.

OS: TOS
Vendor: Atari
Version: 3.05/3.06
Machine(s): TT
Comments: Similar to 2.0x but adapted for 68030 machines

OS: TOS
Vendor: Atari
Version: 4.0x
Machine(s): Falcon
Comments: All-new version for the Falcon. DSP support, 68030 only.
Colourful desktop, but still comfortable to those used to the 2.0x or 3.0x
desktops.

OS: TOS
Vendor: none (developed by Atari)
Version: 4.98
Machine(s): Never officially released; distribution illegal
Comments: Bug-ridden internal developer version, but sometimes
offered for download.

OS component: MiNT [MiNT is Not (later, "Now") TOS]
Vendor: Atari
Version: **???**
Machine(s): ?
Comments: Unix-like preemptive multitasking/multiuser kernel
originally developed by Eric Smith. Provides process/memory management,
filesystem I/O etc. Replaces GEMDOS; requires AES, VDI and desktop.

OS: MultiTOS
Vendor: Atari
Version: **???**
Machine(s): ?
Comments: Official Atari version. MiNT kernel + (very slow)
multitasking v4.1 AES.

Current versions; under active development
==

OS: TOS
Vendor: Milan Computer GmbH
Version: 4.5
Machine(s): Milan
Comments: Debugged version of Atari TOS supplied with Milan
ST-compatibles
Website: http://www.milan-computer.de/

OS component: FreeMiNT
Version: currently 1.15.4 beta
Vendor: Free GPL software
Machine(s): ?
Comments: Open source version of MiNT, released by Atari after
withdrawal from ST market
Website: http://www.cs.uni-magdeburg.de/~fnaumann/mint/

OS component: N.AES
Version: currently 2.0
Vendor: Woller Systeme
Machine(s): ?
Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT.
Currently most useful AES for MiNT.
Website: http://www.woller.com/

OS component: NVDI
Version: 5.0
Vendor: Behne & Behne Systemsoftware GbR
Machine(s): ?
Comments: Replacement VDI (cf. N.AES). Commercial. Works with MiNT,
MagiC, TOS. Much faster and provides TrueType and Speedo font support.
Commonly used for professional ST work.
Website: http://www.nvdi.de/

OS component: oAESis
Version: **???***
Vendor: Free GPL software
Machine(s): ?
Comments: Unfinished project to create a free AES for FreeMiNT.
Website: http://www.nocrew.org/osis/oaesis/

OS: MultiOS
Version: currently 1.2
Vendor: Milan Computer
Comments: Bundle comprising FreeMiNT kernel, N.AES and N.Thing
desktop. (**what VDI?**)
Website: http://www.milan-computer.de/

OS: MagiC
Version: currently 6.1
Vendor: Application Systems Heidelberg
Machine(s): ?
Comments: Commercial TOS-compatible reverse-engineered replacement
OS for ST/TT/Falcon & compatibles.
Website: http://www.application-systems.de/magic/

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

861. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991018155347.57K@lproven.compulink.co.uk>
Source record: 72009

In article <memo.19991018155002.57I@lproven.compulink.co.uk>,
lproven@hotmail.com (Liam G. H. Proven) wrote:

> In article <memo.19991012064703.2509A@lproven.compulink.co.uk>,
> lproven@hotmail.com (Liam G. H. Proven) wrote:
>
> > However, we need to know more about the Atari versions to find out
> > where we're aiming!
>
> OK, here's what I have so far. Comments, please?

I should have added that I'm hoping to add some more information on the
significant changes in both the Atari TOSes and the hardware modification
to the machines that they supported.

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

862. Re: MICQ (MiNT version) question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <380b52461175570@online.be>
Source record: 72010

on Sun 17-10-1999 12:06 Ryan Collins wrote:

>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>> A few days ago I've installed micq-0.3.4-mint on my system. It works fine
>> except that for some unclear reason I can't use the [delete], [backspace] or
>> the [arrow left/right/up/down] keys. So whenever I make a typo I can't
>> restore the fault.
>
>Try using control-H.

This works but not with Micq. Inside Micq nothing but straightforward
typing seems to work.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

863. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7ufl56oln1@plutonium.compulink.co.uk>
Source record: 72011

In message <199910112253.a1726@su2.maus.de>, Peter_Schneider@su2.maus.de said:

>FR>That is not how diskdrives work.
>Why not? That drive has two heads, one is working from the top and the
>second from the bottom. So one head being crashed, you may go on
>working with half of both original capacity...

No, that won't work because you can't format the cartridge single-sided.
The tracks are written and read in turn on both sides - first track 1
side 0 then track 1 side 1 then track 2 side 0.... With one damaged
head, you won't be able to write or read every other track! At least
that's what I have been told.

Regards, /Peter/

864. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7ufng2$7ki$1@news4.svr.pol.co.uk>
Source record: 72012

Andy Morgan <andrew.morgan@erlangen.netsurf.de> wrote in message
news:380AD1F1.5C849BBA@erlangen.netsurf.de...

> You too huh? Ive got TOS-images for 1.00, 2.06, SUPER and KAOS -
> gemulator refuses to find any of them. In fact, if you tell it to go and
> look nothing happens

So .. it's not me being stupid, after all :-)

> > The
> > docs. for the free version of Gemulator tell you that v2.06 should be
> > re-named to MAGIC_PC.OS. Well, this sometimes works, sometimes it
doesn't.
>
> I didnt see this - All my files are still *.IMGes should I rename them?

I have looked in the .EXE file and found that there are 3 search strings:
C:\TOS.IMG
C:\MAGIC_PC.OS
C:\MAGIC.RAM

Darek's README says that small (192K) TOS file should be named TOS.IMG.
Larger (256K) TOS, e.g v2.06, and the TOS which comes with the Magic_PC
demo should be re-named MAGIC_PC.OS. The TOS files which come with ST Magic
should be left as they are, MAGIC.RAM.

Mind you ... the only one which I can "Search" and find with no trouble
seems to be the Magic_PC.os which I filched from the Magic_PC demo.

Ditch gem98.ini before you start any new experiments as this can compromise
your efforts!

> The documentation appears to claim that you need Magic to rum gemulator
> - anyone know if this is true?

No, I think it claims to run a whole bunch of TOS, KAOS, MAGIC.

> OK, ill try this - you should be able to manually define where this TOS
> images are though - any idea how?

Yes. Once you have managed to search and find ONE image file (for me this is
always the Magic_PC.os) you can go to the re-written gem98.ini where you
will find the search string for the image file. The .ini file is binary but
I have found I can edit the search string which will then allow me to load a
different image file. Make sure the string you substitute is terminated by
$00.

> Like I say, my copy (Im using the free ï¿½98 version on W95)

... I'm using this, too, but on W98 SE.

With these few hints you ought to be able to get some sort of image loaded.
I shall be interested in the result as I am still at the stage where I get
garbage displayed in the emulated screen. Pshaw!

Roger

865. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380b6b9d$0$25061@news.zetnet.co.uk>
Source record: 72013

when stating a preference 9 out of 10 cats went for Thing as it's meaty and
is enriched with BIG chunks of goodness

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

866. Re: Lift required to Stafford Show!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380b6c02$0$25061@news.zetnet.co.uk>
Source record: 72014

Paul Matthews <paul_matthews@yahoo.com> wrote in message
news:7uf9js$i8h$1@nnrp1.deja.com...
> Hi All
>
> I am looking for a lift to the Stafford Show in November. I live in
> Burnley in Lancashire and would of course pay half of the petrol costs.

would you be willing to stop off in a lay-by for a bit of fun on the way???

867. Thalion Web site ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Jean LUSETTI <jlusetti@free.fr>
Message-ID: <XRKO3.1174$hZ2.5226639@nnrp1.proxad.net>
Source record: 72015

Hi !

What happened to the excellent Thalion Web site
http://ps.cus.umist.ac.uk/~alexh/ (also known as www.thalion.atari.org) ?

It seems to be off line for weeks ...

See you, Jean
WEB Site : http://vision.atari.org , http://www.multimania.com/jlusetti
E-Mail : jlusetti@multimania.com

868. Re: CAB 2.7 OVL (URL?)

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <mSKO3.178$Kw6.9897@typhoon01.swbell.net>
Source record: 72016

Nice to know the overlay has that much of an
improvement. But why is it that some websites
simply don't appear to one web browser with fewer
abilities than another?

Is it in the coding of the website?

Doctor Clu

On 18 Oct 1999 07:08:02 , Paul Williamson wrote:
>Hi Doctor Clu,
>
>On 17 Oct 1999 23:59:22 , Doctor Clu wrote:
>
>> Well thanks again for the link.
>>Unfortunately it didn't seem to be working. Do
>>you have any other mirror sites to where I could
>>find CAB.OVL 5.60.. or anything over 5.5? :)
>
>I missed the start of this thread but it looks like you are trying to
>download Olivier's CAB.OVL. I had great difficulty getting to the site
>even after mailing Olivier who sent me more than one suggestion of
>URL's that would find it.
>
>In the end I gave up and used my son's PC - guess what, I found it
>straight away ! Then, once I started to use it I could get to the site
>without any problems using CAB again.
>
>Maybe this is what you will have to do.
>
>Cheers
>
>Paul
>
>P.S. If you are still having problems let me know and I will send it to
>you direct.
>.

869. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <nZKO3.179$Kw6.9897@typhoon01.swbell.net>
Source record: 72017

Wow.. the more I hear about TT ram the more
I realize I have not seen true TT speed. I saw
an article in an old Toad Computing catalog that
claimed that TT ram could make a speed increase
of up to 300% with some applications. Now this
is more like it!

So my only questions when it comes to speed
would be as far as Pagestream and CAB go. Those
are the only applications that need speed. Ah
yes, that, and graphics programs.

I guess a good question to ask is, what
programs DON'T work under TT ram?

Glad to hear that Spectre works with TT ram.
Perhaps you can answer me this question. I've
heard that Spectre can work with system 7. Have
you had any luck getting System 7 to work yet?
If it is TRULY Macintosh Plus emulation, System
7.5.5. should be possible so long as you have at
least 4 megs available.

Good to see you back Mario!

Doctor Clu

On 18 Oct 1999 08:39:20 , Mario Becroft wrote:
>Doctor Clu (drclu@swbell.net) wrote:
>: I'm actually looking forward to getting some
>: TT ram in the future. I hear it is faster than
>: ST ram (drool...) Just wondering by how much.
>
>I have a AixTT RAM board with 64 megabytes of RAM in it. A while ago I did
>a simple dhrystone test. IIRC, running in ST RAM the result was about
>4,500 dhrystones while in TT RAM I got around 6,500 dhrystones. This may
>or may not be representative of the speed increase you will see in real
>applications. But there will be some improvement.
>
>: Hmmm... anyone have any idea if Spectre (the
>: Macintosh emulator) will accept TT ram, or is it
>: strictly ST ram?
>
>I seem to remember it working fine with TT RAM on my TT.
>
>--

```
>+------------------------------------------------------------------------+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments: |
>| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
>.
```

870. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380B81E9.C461698F@cfc.dnd.ca>
Source record: 72018

Martin Nightowl Byttebier wrote:
>
> on Fri 15-10-1999 10:44 Ken Macdonald wrote:
>
> >I couldn't find sparemint.atari.org, but the original URL
> >appears to be http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
> >except that page has no data
>
> The right address is http://csmd32.cs.uni-magdeburg.de:5480/sparemint/
>
> HTH
> Martin

well
http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
or
http://csmd32.cs.uni-magdeburg.de:5480/sparemint/
do not work for me.

but this does:
ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/index.html

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

871. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <380b93baa391069@club-internet.fr>
Source record: 72019

Hello,

in article <380730b5$0$25065@news.zetnet.co.uk> (comp.sys.atari.st)
JI Logan wrote on Fri 15-10-1999 13:48 (GMT):

> I am uncertain what the benefit is of putting it in the CAB modules
> folder (as opposed to the STinG folder where I have it at present).
> If CAB is launched will the dialer start up automatically?

This can only be done with IConnect afaik.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

872. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <380b93baa391068@club-internet.fr>
Source record: 72020

Hello,

in article <3805bd4827a7fc2@smok.krakus.top.pl> (comp.sys.atari.st)
Krzysztof Maj wrote on Thu 14-10-1999 10:30 (GMT):

> I have a problem with DIALER.ACC also. I can call this accesory *only*
> *once*! If I start connection with accesory, to disconnect I need to
> use DIALER.APP. Clicking on ACC slot makes no effect :(
> My stuff is: MEGA STE 4 MB + TOS 2.06 (single-TOS).

This version (1.16) of the dialer is not to be used as an accessory
according to the Ronald Anderson. It will perhaps be fixed in a future
version (RA again).

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

873. [TA] IdeaList 3.9 now in french

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: sylvain perchaud <eslime@club-internet.fr>
Message-ID: <380B7AB1.1FC2C15A@club-internet.fr>
Source record: 72021

The cute text utility IdeaList is now available in french
the archive can (obviously ;-) be downloaded on the TransAction website
TransAction: http://www.cix.co.uk/i¿½inactive/TransAction/

IdeaList, outil pour la mise en page et l'impression de fichiers texte
est maintenant disponible en franï¿½ais
l'archive peut ï¿½tre (ï¿½videmment ;-) tï¿½lï¿½chargï¿½e sur le site de
TransAction
TransAction: http://www.cix.co.uk/i¿½inactive/TransAction/

874. [TA] error...

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: sylvain perchaud <eslime@club-internet.fr>
Message-ID: <380B8B5E.4B81EB57@club-internet.fr>
Source record: 72022

```
the right URL for TransAction is
http://www.cix.co.uk/~inactive/TransAction/
```

875. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940280602.26843.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 72023

Liam G. H. Proven <lproven@hotmail.com> wrote in message
news:memo.19991018155002.57I@lproven.compulink.co.uk...
> In article <memo.19991012064703.2509A@lproven.compulink.co.uk>,
> lproven@hotmail.com (Liam G. H. Proven) wrote:
>
> > However, we need to know more about the Atari versions to find out
> > where we're aiming!
>
> OK, here's what I have so far. Comments, please?
>
> Historical versions
> ===================
>
> OS: TOS
> Vendor: Atari
> Version: 1.02
> Machine(s): 520ST
> Comments: **?**
>
> OS: TOS
> Vendor: Atari
> Version: 1.2
> Machine(s): Mega ST
> Comments: Some bug fixes; support for DMA/Blitter chip

Actually 1.02 and 1.2 are the same: Atari changed the numbering scheme for
some reason best known to themselves so 1.2 became 1.02 and 1.4 became 1.04.
However just to add to the confusion 1.6/1.62 didn't change, to the best of
my knowledge.

AFAIK 1.2/1.02 was available in 520s, 1040s and the Megas.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

876. Re: Hard drive compression .prgs

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJtIBA.EE@gem.win.co.nz>
Source record: 72024
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
: Ron Palangio wrote:
: >
: > Does anyone use a hard drive compression utility similar to those found in
: > the PC world? My 40 meg HD on my Stacy 4 is getting pretty full. If there
: > are shareware or freeware ones out there that would be great. I think there
: > was a commercial program written by Oregon Research but I'm not sure where
: > I'd get it or what it was called.

You may be thinking of Datalite 2. I used the program years ago and it
seemed to be reliable and fast enough (on a TT, I don't know what it would
be like on an ST). Unfortunately it didn't work with other not FAT
filesystems under MiNT. Since then I no longer have a lack of hard disc
space so I have never tried to use it again.

The best thing you could do is simply buy a larger hard disc drive.

--
+-------------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
```

877. 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <7ug2fu$m2g$2@news.worldonline.nl>
Source record: 72025

Hi

I'm looking for a daughterboard capable of 10MB STRAM in my TT
Who helps ??
Which electronic wizzard can make this for so many desperate TTusers ??
And for a nice price of course ??

Jos

878. Re: Keyboard Problems with 1040STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <380b9624$0$25058@news.zetnet.co.uk>
Source record: 72026

On 18 Oct 1999 20:58:21, Murray Guthrie wrote:
>Hi all,
>
>I have just recently developed a keyboard problem with my 1040STE.
>For some strange reason I get no response from the entire left side of
>the keyboard.
>e.g
>I get no response on the monitor from keys q, w, e, r, t, & y.
>Yet u, i, o, p, [, &] work. Also the shift, tab & control keys don't
>work.
>Anyway my problem is that I use a programme called Notator and this
>problem completely renders the software useless.
>Does anyone in Sydney Australia know of a repair place that could fix
>this for me?

Sounds like a dead mylar...New ones from Best in the States, S/H keyboard
from any ST/E/Falcon, or a QWERTYX adapter from Mario becroft and a PC
keyboard...

take your pick

chrisc

879. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <380b92aa.5212766@news.cyberus.ca>
Source record: 72027

drclu@swbell.net (Doctor Clu) wrote:
>
> I guess a good question to ask is, what
>programs DON'T work under TT ram?
>

That's two questions :-):
Q1. If I install TT RAM, what programs won't work?
A1. None, since programs won't _use_ TT RAM unless:
a) they specifically ask for it (in which case I assume
they are able to handle it ...), or
b) you set flag(s) in the program's header (with a utility
such as PRGFLAGS) that says memory requests may be
satisfied from TT RAM.
Q2. If I have TT RAM, and set the program flags to use it, what
programs will probably crash & burn?
A2. Any program that expects to do ST DMA into memory. This
could include drivers, audio players, etc (although of
course many of them written or updated since the TT came
out will handle things properly).

Roger

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne
---

880. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <380b972a$0$25058@news.zetnet.co.uk>
Source record: 72028

On 18 Oct 1999 21:12:30, Jos Vlietstra wrote:
>Hi
>
>I'm looking for a daughterboard capable of 10MB STRAM in my TT
>Who helps ??
>Which electronic wizzard can make this for so many desperate TTusers ??
>And for a nice price of course ??
>

If anyone can produce the circuit diagram on this thing then I'll have a look at makiong some, ditto some TT-RAM boards....I'd have to get a club of people willing to deposit with a trusted third part of some description so that the production costs of the PCB could be covered, and I prolly wouldn't do it as an ASP thing, just on the side....there aren't enough TT users in this country to make it worthwhile (I live to be corrected on that)...I'm getting a TT soon so I'll want them myself too....10Mb ST-RAM (2+8) and 32Mb of TT-RAM would be nice....especially as I can get 4Mb 30-pin SIMM's really cgheap from work....also working ona technique to re-chip 4Mb Falcon boards to 14Mb...

chrisc

881. Re: New Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380b9a44$0$25057@news.zetnet.co.uk>
Source record: 72029

what ever happened to the combined memory,graphics,and accelerator mentioned
over a year ago
Kevin|

882. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <7ug757$4pq$1@athena.netset.com>
Source record: 72030

Chris Crosskey <chrisc@zetnet.co.uk> wrote in
<380b972a$0$25058@news.zetnet.co.uk>:

>On 18 Oct 1999 21:12:30, Jos Vlietstra wrote:
>>Hi
>>
>>I'm looking for a daughterboard capable of 10MB STRAM in my TT
>>Who helps ??
>>Which electronic wizzard can make this for so many desperate TTusers ??
>>And for a nice price of course ??
>>
>
>If anyone can produce the circuit diagram on this thing then I'll have a
>look at makiong some, ditto some TT-RAM boards....I'd have to get a club
of
>people willing to deposit with a trusted third part of some description so
>that the production costs of the PCB could be covered, and I prolly
>wouldn't do it as an ASP thing, just on the side....there aren't enough TT
>users in this country to make it worthwhile (I live to be corrected on
>that)...I'm getting a TT soon so I'll want them myself too....10Mb ST-RAM
>(2+8) and 32Mb of TT-RAM would be nice....especially as I can get 4Mb
>30-pin SIMM's really cgheap from work....also working ona technique to
>re-chip 4Mb Falcon boards to 14Mb...
>
>chrisc
>
Hi!

I know a PCB designer, he and I have done PCB work before. We would need the circuit diagram, and the information on the TT bus, and it's physical diagrams.

Also, prototype boards can be made, it all depends on the cost and amount. Plated Through Hole PCBs would be preferred. If going with an actual PCB house, you have to pay for tooling/setup.

Regards,

Jim

883. Atari Online News, Etc. #01-33

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h5rDgRX.dpj@delphi.com>
Source record: 72031

A-ONE #0133 10/15/99

~ Windows 2000 Delayed! ~ People Are Talking! ~ DonkeyKong 64!
~ Voice Mail On Net Soon ~ User Group Meeting News~ Free Monitors!
~ Medical Records Online ~ No More Newspapers? ~ Songbird Update!
~ Intellivision Classics ~ Chip Size Limited? ~ Knockout Kings!

-* Yahoo! Puts Computers In Cabs *-
-* PacMan World 20th Anniversary - PSX *-
-* Apple and CompuServe Extend Rebate Program *-

```
___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

884. Re: Looking for Fred Horvat

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h5rAYbX.dpj@delphi.com>
Source record: 72032

Sage <sagedm@erie.net> writes:

>
> Looking for Fred Horvat. I've lost contact since the Cleveland
>Freent went down and took his e-mail address with it.
>

His e-mail is fmhcom@delphi.com or fmh@netzero.net

-Dana @ A-ONE

885. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380ba918$0$25061@news.zetnet.co.uk>
Source record: 72033

On 18 Oct 1999 18:21:49 , "John Whalley" wrote:

| . . . .
|Actually 1.02 and 1.2 are the same: Atari changed the numbering scheme for
|some reason best known to themselves so 1.2 became 1.02 and 1.4 became 1.04.
|However just to add to the confusion 1.6/1.62 didn't change, to the best of
|my knowledge.
| . . . .

I think 1.02 came with the early Megas but did not support the
blitter - would that be right? I am fairly certain that as well as
getting the blitter chip after I bought the Mega I had to upgrade
from 1.02 to 1.04.

John Logan

886. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380ba917$0$25061@news.zetnet.co.uk>
Source record: 72034

On 18 Oct 1999 19:58:11 , Doctor Clu wrote:

| Wow.. the more I hear about TT ram the more
|I realize I have not seen true TT speed. I saw
|an article in an old Toad Computing catalog that
|claimed that TT ram could make a speed increase
|of up to 300% with some applications. Now this
|is more like it!
| . . . .

I think that you have to take statements like that with a pinch of salt. I bought something - I have forgotten what - and I was told that things would be so many percent (large number) faster. I couldn't see a bit of difference and insisted on my money back.

John Logan

887. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: atari <root@bright.net>
Message-ID: <Pine.LNX.4.05.9910181913010.91-100000@TT030>
Source record: 72035

I paid dearly for one of these boards way back when, I think
well over 300 dollars but looking back it is a good thing I did.

I wish you luck finding one.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

On 18 Oct 1999, Jos Vlietstra wrote:

> Hi
>
> I'm looking for a daughterboard capable of 10MB STRAM in my TT
> Who helps ??
> Which electronic wizzard can make this for so many desperate TTusers ??
> And for a nice price of course ??
>
> Jos
>
>

888. Re: MICQ (MiNT version) question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9910181912390.317-100000@tmp1-046.fdn.com>
Source record: 72036

On Mon, 18 Oct 1999, Martin Nightowl Byttebier wrote:

> on Sun 17-10-1999 12:06 Ryan Collins wrote:
>
> >Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
> >> A few days ago I've installed micq-0.3.4-mint on my system. It works fine
> >> except that for some unclear reason I can't use the [delete], [backspace] or
^^^^^^^ not unclear, it is the way it is
coded. The same source on an intel linux works the exact same way.
Nothing you can do unless you get the latest micq version (0.4.3 now)
Which of course has been improved.

> >> the [arrow left/right/up/down] keys. So whenever I make a typo I can't
> >> restore the fault.
> >
> >Try using control-H.
>
> This works but not with Micq. Inside Micq nothing but straightforward
> typing seems to work.
>
> CU
> Martin
> --
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>
>

889. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: atari <root@bright.net>
Message-ID: <Pine.LNX.4.05.9910182052130.122-100000@TT030>
Source record: 72037

I have to agree with John here, I think 30% is a more realistic
number and that is at max conditions. Assuming the task the machine
is performing fits entirely in the cpu caches and burst mode is
enabled. Getting a card with burst mode is a challenge also
since the original ATari boards were very picky about the
simms. A third party board is almost require to get burst mode.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

On 18 Oct 1999, JI Logan wrote:

> On 18 Oct 1999 19:58:11 , Doctor Clu wrote:
>
>
> | Wow.. the more I hear about TT ram the more
> |I realize I have not seen true TT speed. I saw
> |an article in an old Toad Computing catalog that
> |claimed that TT ram could make a speed increase
> |of up to 300% with some applications. Now this
> |is more like it!
> | . . . .
>
> I think that you have to take statements like that with a pinch of
> salt. I bought something - I have forgotten what - and I was told
> that things would be so many percent (large number) faster. I
> couldn't see a bit of difference and insisted on my money back.
>
> John Logan
>
>

890. OPTIMIZE 2.8 (2.9)

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910181239.a7455@su2.maus.de>
Source record: 72038

Hi,

is there anyone interested to get into contact with the author of
OPTIMIZE?

There was one "Derryck" who translated the resource into English.
Maybe he?

Let me know if someone wants to write to Hans-Peter who finally has
access to the net (again).

I'm a bit sad for he wrote me that his engagement towards Atari
software has become very very low. He purchased a fast PC _without_
Windows, for he did never like it. He runs just Linux and BeOS.

Regards, Peter

891. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910181318.a7461@su2.maus.de>
Source record: 72039

Hi Doc,

DC>I'm actually looking forward to getting some TT ram in the future. I
DC>hear it is faster than ST ram (drool...)
that's true but there ist soft that won't run in TT ram, e.g. Calamus.

DC>Just wondering by how much.
Don't wonder, just try it. The bombs will show you, if or if not!

Peter

892. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910181320.a7462@su2.maus.de>
Source record: 72040

Hi Doc,

DC>Curious... how many viruses exist for the Atari platform?
I never mind about!

The only one I met was the Signum BPL virus, really harmless.

Peter

893. Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <380BFC2B.220D3C29@qnet.com>
Source record: 72041

I have seen couple of people using Ataris for their church. So Im looking for some input on this.(ie Which models have been used,general purpose and sound quality)

Thanks Don

894. IMPORTANT Falcon Audio Users!

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7ugc2s$5lv0$1@spnode25.nerdc.ufl.edu>
Source record: 72042

Hi all :

I just discovered the weirdest and most convenient "feature" on the Falcon!
If I record and audio file in Logic Audio (Sound Designer II file) at 49170
kHz the info on file will say that the audio file is 49170 kHZ . Then if
I ounload the file and reload it the info on this file will say that it is 44.1!!!!

I tested this many time and imported the file to many d2d programs and sample
editors. I have no idea how this works ? I have just a plain Falcon with no extra clock
etc.
This is extremelly convenient as the files are ready to make a CD at 44.1
and I do not have to transpose them from 49 kHz to 44.1 which would be 200 cents or a whole
step!

I am surpriced but happy to find this. Usually the Falcon needs an external clock to do
44.1

Any ideas as to why this works this way?

Thanks, Raymond

895. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <380C0438.255934B3@jps.net>
Source record: 72043

The answer to this question is found on the System Solutions web page ad
for the CenTurbo II. They compare the speed of the CenTurbo II to a
stock TT using NemBench, which shows speed of ST RAM and TT RAM. This
information is also reproduced in my Atari Computing 14 article
comparing the Nemesis, FX, and CenTurbo II boards.

Doctor Clu wrote:
>
> I'm actually looking forward to getting some
> TT ram in the future. I hear it is faster than
> ST ram (drool...) Just wondering by how much.
>

896. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7uiml4abm1@sun27.hrz.tu-darmstadt.de>
Source record: 71845

Hi!

Johan Klockars <rand@cd.chalmers.se> wrote:
> The list for the stable tick counts should be:

> [...]

If the calculation of the ticks hasn't been changed in the port, the
table should indeed look like this:

Dots fps
0 ~ 70.00
1 ~ 35.00
2 ~ 23.33
3 ~ 17.50
4 ~ 14.00
5 ~ 11.67
6 ~ 10.00
7 ~ 8.75

Quote from the Doom FAQ:

-- snip --
[9-2-1]: What do the dots that appear in development mode mean?

Direct from id, the final formula for calculating the frame rate that
the dots represent has been determined. The formula to convert dots to
frames per second is:

70

<NUMBER OF DOTS> + 1
-- snap --

Note, though, that 70 Hz is the usual refresh rate a PC has in 320x240,
and it seems that one should replace the 70 in the above formula with
the screen refresh rate of your video mode (in case the port
synchronizes its output with it, which would make sense).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

897. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7uin32abm2@sun27.hrz.tu-darmstadt.de>
Source record: 71846

Hi!

joska@nuts.edu wrote:
> Jinnee is also very good, but it really needs MagiC.

No, it needs WDIALOG functionality, which is usually a problem under
N.AES. But wait for N.AES 2.0.

> These are also the only desktops that's currently supported

Well, I must admit one might get the impression I gave up on Thing. I
can assure you, though, that this isn't true, but I currently have
little time and also gave hacking some stuff into MiNT priority in the
last months (Atari-wise, this isn't the reason for having little time).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

898. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7uioo3$1je$1@snipp.uninett.no>
Source record: 71847

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:

> joska@nuts.edu wrote:
>> Jinnee is also very good, but it really needs MagiC.

> No, it needs WDIALOG functionality, which is usually a problem under
> N.AES. But wait for N.AES 2.0.

I know that it will *work* with WDialog, but honestly it's not really good
unless you're using MagiC 5 or 6. It's pretty obvious that the RSC is
designed with MagiC in mind, and some dialogs will not show up correctly
under TOS or N.AES (1.2.0) even with WDialog. It's OK with Geneva though.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

899. Jag CDROM, what's it worth?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: omelette <omelette@themail.co.uk>
Message-ID: <7uipi1obm1@supernews.com>
Source record: 71848

Hi,
I've just seen a Jaguar CDROM drive for sale - £45. Are these rare and
was there much (if any!) CD s/w produced?

Later

900. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380cebac$0$25063@news.zetnet.co.uk>
Source record: 71849

On 19 Oct 1999 18:16:04 , Kenneth Medin wrote:

| . . . .
|I got my early Mega2 with UK TOS 1.2 and got the blitter chip later (it
|was not available when I bought the computer) but still with the very
|same 1.2 TOS. Actually 1.2 was called "blitter TOS". TOS 1.4 was called
|"rainbow TOS".
| . . . .

I think that's right. The blitter option only showed once the
blitter was installed. The upgrade to 1.04 was to do with better
hard-drive performance I think.

John Logan

901. ST Plus Disk mags issues 1 onwards required

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380ceed5$0$10070@znews.zetnet.co.uk>
Source record: 71850

As the topic says, I am looking for all the early issues of ST Plus diskmag
to add to my collection.

Once I have them all I'll burn them onto a CD for future reference, as I
don't trust floppy disks anymore :P

Kev.

902. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380cf0b0$0$25058@news.zetnet.co.uk>
Source record: 71851

> Try Teradesk which is freeware as far as I know. It allows you to
> put files on the desktop and assign them to function keys.
>
> John Logan

WARNING yes that's exactly where it puts them not links to them, and it is possible to put them in the bin,apart from this it is quite small for those tight on memory

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

903. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380cf150$0$25057@news.zetnet.co.uk>
Source record: 71852

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote in message
news:7uin90abm3@sun27.hrz.tu-darmstadt.de...
> Hi!
>
> AtariMad <atarimad@zetnet.co.uk> wrote:
> > it [Thing] looks crap in anything less than 256cols IMO.
>
> Hu? Thing's code just differs between < 16 and >= 16 colors, so I
> honestly can't understand why it should look crappy in 16 colors. It's
> only that you can use more colorful backgrounds in more than 16 colors,
> but I don't think this is what you ment, so please explain :)
>
>
> Ciao
>
> Thomas

don't waste your time replying to this fool he just likes to start arguments
(just watch)

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

904. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <7uiusr$3uj$1@news.worldonline.nl>
Source record: 71853

On 18 Oct 1999 21:12:30 , Jos Vlietstra wrote:
Hi folks !
well Chris, I hope you find your schematics !If not, mail me personally.
I'm very interested in a daughterboard of at least 8/10 MB and I would like to know of course if you have a price in mind.
When you're interested, I will notify the Atarians in Holland/Belgium, I'm sure some of them want such a daughterboard.Please look at the TT page of Martin Eric Racine there you find people , who modified the exiting daughterboard, like Bernard Diotte.

Please folks, encourage Chris ! Let him do, what we are waiting for but cannot achieve ourselves IMHO !!
Chris, go on and react please !!
Jos

905. Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <136f266c.c7eb0ceb@usw-ex0101-008.remarq.com>
Source record: 71854

Still trying to get online with I-Connect/CAB 2.5 on my Falcon030 (Magic5). The login is working fine, but when it gets to "Negotiating PPP Connection" it stalls. An Error pops up that mentions "Timeout during Configuration". I think it has to do with the way my Auto Folder is set up. Should I be using HSModem, cause I thought I-Connect replaced that with it own drivers? Anyone using I-Connect tell me what the Auto Folder should look like or give me advice on what could be wrong (could it be my ISP)? Please help an novice Atarian.

thanks, lewis

P.S. Sorry about the previous post. I don't know what happened.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

906. IRC with I-Connect?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <070dbf92.d7a4ee0d@usw-ex0101-008.remarq.com>
Source record: 71855

Assuming I can get I-Connect to start working? Is there an IRC program
for I-Connect? Last I heard they were still developing one. thanks,
lewis

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

907. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940401907.5202.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 71856

JI Logan <jlog@zetnet.co.uk> wrote in message
news:380cdd2c$0$25062@news.zetnet.co.uk...

> Try Teradesk which is freeware as far as I know. It allows you to
> put files on the desktop and assign them to function keys.

I'll second that. If you are planning on sticking to single TOS and don't need all the multitasking doodads it's very good indeed. I used it for years very happily.

The last version of it would also work as a multitasking desktop, but it doesn't do long filenames, AVserver etc.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

908. Re: 2.5" internal IDE interface for MegaST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Marcus Herbert <rhoenie@mayn.de>
Message-ID: <7uina7tin1@wuff.mayn.de>
Source record: 71857

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>> I have an old MegaST2 and I want to put a cheap 60MB 2.5" IDE
>> HD into it. Is there any adaptor on the market for doing this?

> See this page for Mario Becroft's IDE interface:
> http://www.ak.planet.gen.nz/user/mario/

Thanks for the hint! Btw.. his adress has changed:

http://gem.win.co.nz/mario/hardware/ide.html

--
Key-ID: 666/36540865 1997/06/09
Fingerprint: CF F3 84 5C A9 0A 90 A9 41 C3 18 60 90 D8 03 A0
Geek-Code: GCS dpu s+:+ a- C+++ U++++ L+++ W+ N++ w--- t+ D++ h++
Gen-Key: Available on any public Gen-Server.

909. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910192126.a9161@su2.maus.de>
Source record: 71858

Hi Peter.

X>No, that won't work because you can't format the cartridge single-sided.
that's true for floppies, but are you sure it's right for SQ
cartridges?

X>With one damaged head, you won't be able to write or read every other
X>track!
Ok, supposed you're right, please explain me the following:

After an awful noise of his drive, a friend of mine had only 22 megs
on his cartridge.

A second friend could read (and format), but not write on his
cartridge. Astonishing, isn't it?

So we took the electronics from friend1's drive which we thought to be
intact (we thought one of his two heads had crashed) and put it onto
the drive of friend2 (whose heads we thought to be intact).

And what happened?

The drive works and has been working since (a couple of years)... :-)

If I'm wrong, I don't understand how we made one intact drive from these two damaged ones.

Regards, Peter

910. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910192131.a9162@su2.maus.de>
Source record: 71859

Hi Doc,

DC>I saw an article in an old Toad Computing catalog that claimed that TT
DC>ram could make a speed increase of up to 300% with some applications.
that depends on the reference!

If you compare a TT to a Hades or Milan, you will forget it at once!

DC>I guess a good question to ask is, what programs DON'T work under TT
DC>ram?
DC>
Most of them do. E.g., CALAMUS (1.09N) won't do.

There is a small program called PRGFLAGS that allows you to set three
flags:

(1) Fastload flag
(2) Run in TT RAM
(3) Use TT RAM

Best thing is to try, and if one soft won't be able to run and/or use
TT RAM, your desktop will be bombed... :-))

Regards, Peter
(Working with a TT)

911. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910192134.a9163@su2.maus.de>
Source record: 71860

Hi Jos,

JV>I'm looking for a daughterboard capable of 10MB STRAM in my TT
I'm glad to have a card like that. I think it will be nearly impossible to get one, unless you happen to know someone who is going to change his operating system, switching over to MAcOS or $innlos (I guess you understand that German joke).

JV>Which electronic wizzard can make this for so many desperate TTusers ??
Sorry, small chance!

Peter

912. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910192141.a9164@su2.maus.de>
Source record: 71861

Hi Oliver,

OS>In special for Calamus it is very useful to have as much TT RAM as
OS>possible.
maybe I confused 1.09N with the newer versions, and you are right for the latter ones.

Or it was the driver for printing films ("Belichtermodul")?

Sorry, Peter

913. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <380BB7D7.D2FD9C1C@cable.A2000.nl>
Source record: 71895

Hi

Once I got an offer for a 2nd hand TTram board with 4Mb very cheap. I thought:
why not? Installed it and lo & behold! All my programs ran 33% faster.
That was a very cheap speed upgrade with extra memory for free. :-)

Roger Burrows wrote:
>
> drclu@swbell.net (Doctor Clu) wrote:
> >
> > I guess a good question to ask is, what
> >programs DON'T work under TT ram?
> >
>
> That's two questions :-):
> Q1. If I install TT RAM, what programs won't work?
> A1. None, since programs won't _use_ TT RAM unless:
> a) they specifically ask for it (in which case I assume
> they are able to handle it ...), or
> b) you set flag(s) in the program's header (with a utility
> such as PRGFLAGS) that says memory requests may be
> satisfied from TT RAM.

I doubt if this is true, in fact it is the other way around. You must set flags
to prevent programs from using TT ram. See my little story above.

> Q2. If I have TT RAM, and set the program flags to use it, what
> programs will probably crash & burn?
> A2. Any program that expects to do ST DMA into memory. This
> could include drivers, audio players, etc (although of
> course many of them written or updated since the TT came
> out will handle things properly).
>

TOS 3.06 automaticly redirects DMA transfers to a buffer in ST ram, after that it is
moved to the TT ram specified in the GEMDOS call.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

914. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <380BC8F6.85D55C85@ihug.co.nz>
Source record: 71896

Hi there,

Jan-Frederik Daldrup wrote:
>
> K>What else did he have to pay attention to? the mainengine directly came
> K>from ruftrade. The goal was to make this GEM happy. It all failed
> K>miserably if you ask me.
>
> So the GEM interface sucks under N.AES? It looked quite OK using MagiC and when
> the author relied on MagiC objects then it will look OK with the next N.AES
> release.

Quite right the Gemtrade GUI is a bit quirky, even under MagiC, but if I'm
that annoyed by it I'll spend an hour or so with ResourceMaster and 'adjust'
it to my liking! Of course I wouldn't distribute an altered RSC...point is
that if GEMtrade uses MagiC objects then surely the RSC can be changed to
use generic AES 4.x, interface or whatever, without affecting the operation
of the program, which IMHO is fine for personal use?...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

915. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <380BCA7F.205EE32C@ihug.co.nz>
Source record: 71897

Hi there,

Mark Wherry wrote:
>
> >> > KE>Can anyone tell me why is gemtrade so crappy?
>
> In what way? Which version?
>
> >> What type of example should this be? It is crappy because the author only
> paid >> attention to the GUI?
>
> Did I?

If its any consolation Mark, I think GEMtrade is fine!! The GEM GUI is a
little quirky perhaps, but the program does what it sets out to do for me,
and that is help me further my understanding of german docs, because BOY
do I need help with that at times! :)

PS. I hope you don't mind me playing with the RSC file? I kinda like
'altering' things to look how I like them!! I'd NEVER distribute an
'amended' RSC (unless the author like it!)...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

916. 1040STE w/Cubase 3.1 REDUCED! $250 shipped!

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7ui3h8$fj6$1@nnrp1.deja.com>
Source record: 71898

Atari 1040 STE computer in excellent condition.
Comes w/ Cubase 3.1 (in original box, w/dongle, manual, all disks) I have not registered this copy so a crossgrade to Mac or PC VST is still available from Steinberg. All items in excellent condition and work flawlessly. Comes w/SM-147 monitor, 2 mice, an ST dustcover, an ESQ-1 editor, a patch librarian, a couple of books, and other software in original boxes. This is a great deal on the most reliable MIDI only setup. Need to sell ASAP! I won't consider trades or do COD. Prepay ONLY. $250 includes shipping in the US!

Sent via Deja.com http://www.deja.com/
Before you buy.

917. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <380bd7b1.5221390@news.cyberus.ca>
Source record: 71899

Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

>Hi
>
>Once I got an offer for a 2nd hand TTram board with 4Mb very cheap. I thought:
>why not? Installed it and lo & behold! All my programs ran 33% faster.
>That was a very cheap speed upgrade with extra memory for free. :-)
>
>Roger Burrows wrote:
>> That's two questions :-):
>> Q1. If I install TT RAM, what programs won't work?
>> A1. None, since programs won't _use_ TT RAM unless:
>> a) they specifically ask for it (in which case I assume
>> they are able to handle it ...), or
>> b) you set flag(s) in the program's header (with a utility
>> such as PRGFLAGS) that says memory requests may be
>> satisfied from TT RAM.
>
>I doubt if this is true, in fact it is the other way around. You must set flags
>to prevent programs from using TT ram. See my little story above.
>

I can assure you that programs won't use TT RAM unless they have their
program flags set to allow it (or if they use the Mxalloc() GEMDOS
call which was added for TOS v3.xx). Of course, many programs are
distributed with the flags correctly set already.

Specifically, the flags are at offset 0x16 in the program header and
the bits in question are as follows:
bit 1: if set, the program MAY be loaded into alternate RAM (AKA TT
RAM); if clear, the program MUST be loaded into standard RAM
(aka ST RAM)
bit 2: if set, the program's Malloc() requests MAY be satisfied from
alternate RAM; if clear, the program's Malloc() requests MUST
be satisfied from standard RAM

>> Q2. If I have TT RAM, and set the program flags to use it, what
>> programs will probably crash & burn?
>> A2. Any program that expects to do ST DMA into memory. This
>> could include drivers, audio players, etc (although of
>> course many of them written or updated since the TT came
>> out will handle things properly).
>>
>
>TOS 3.06 automaticly redirects DMA transfers to a buffer in ST ram, after that it is

>moved to the TT ram specified in the GEMDOS call.
>

I was speaking generically, for programs that deal directly with the
DMA hardware, not ones using standard GEMDOS calls.

Roger Burrows

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne
---

918. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <380bda47.5883730@news.cyberus.ca>
Source record: 71900

chrisc@zetnet.co.uk (Chris Crosskey) wrote:

>>
>>I'm looking for a daughterboard capable of 10MB STRAM in my TT
>>Who helps ??
>>Which electronic wizzard can make this for so many desperate TTusers ??
>>And for a nice price of course ??
>>
>
>If anyone can produce the circuit diagram on this thing then I'll have a
>look at makiong some, ditto some TT-RAM boards....I'd have to get a club of
>people willing to deposit with a trusted third part of some description so
>that the production costs of the PCB could be covered, and I prolly
>wouldn't do it as an ASP thing, just on the side....there aren't enough TT
>users in this country to make it worthwhile (I live to be corrected on
>that)...I'm getting a TT soon so I'll want them myself too....10Mb ST-RAM
>(2+8) and 32Mb of TT-RAM would be nice....especially as I can get 4Mb
>30-pin SIMM's really cgheap from work....also working ona technique to
>re-chip 4Mb Falcon boards to 14Mb...
>

Put me down as seriously interested in both. However, getting hold of
the TT's schematics could be a problem; I haven't seen them posted
anywhere.

Roger Burrows

>chrisc

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne
---

919. FS/T Atari ST Games, Components and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <E5RO3.7879$G6.696473@news0.telusplanet.net>
Source record: 71901
Cross-posted to: alt.games.video.classic,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.games.video.classic

```
Last Updated 10/18/99
- Sold / traded items removed

I have the following Atari ST components, software and manuals/magazines for
sale. All the equipment is cleaned and detailed, and in good or better
condition, but without boxes unless noted. If you have any questions in
regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For
items that I am taking offers on (no price listed), please make all offers
in U.S. funds. I am also willing to trade for certain items, please see my
list at the end of this post.

If you are interested in any of these items, please respond to Jim at
classic.games@NOSPAM.telusplanet.net (removing the NOSPAM first). Or email
me if you would like a current listing of items I have for other systems
(Atari 2600/5200/7800, Colecovision, Intellivision, Classic Computer,
Vectrex or Handheld games) sent to you, please specify system.

**Hardware** Please make an offer
=================================================================
- Atari 520 ST - with mouse but missing power supply
- Atari 520 ST - Boxed with power supply and mouse
- Atari Mega4 ST - Boxed with keyboards/mouse/power supply (two units left)
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor
- Viking 1280 x 960 20" Monochrome TT Moniter - Boxed
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer
Controller
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Atari Portfolio PC Card Drive - Complete with box, manual & software. Like
New
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY
XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - 2400 baud modem

*Controllers* Please make an offer
=================================================================
- Paddles (multiple sets) - for Atari & Commodore units
- 2x Suncom Tac Joysticks - for Atari & Commodore units
- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore
```

units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari Volume Three TOS
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Atari 800XL Manual and connection guide - by Atari
- Atari 1050 Manual - by Atari
- Portfolio Technical Reference Guide (Third Edition June 1991) - by Atari (with software)
- Micro C Shell - by Beckemeyer Devlopment Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)

- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Intregal Sollutions (without software)
- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar and Jaguar CD Unit
- A working Vectrex controller
- A working DSS Satellite Receiver
- Working DSS H, HU or J Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

920. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7ugmr0$q5a@nnrp4.farm.idt.net>
Source record: 71902

On 17 Oct 1999 21:38:31 , Doctor Clu wrote:
> My TT is the same way... no TT ram, 2 megs
>ST ram on the motherboard, and 2 megs ST ram on a
>card.
>
> I'm actually looking forward to getting some
>TT ram in the future. I hear it is faster than
>ST ram (drool...) Just wondering by how much.
>
> Hmmm... anyone have any idea if Spectre (the
>Macintosh emulator) will accept TT ram, or is it
>strictly ST ram?
>
Clu,

Spectre GCR will not run on a TT.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

921. Re: New Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJtwqM.HA@gem.win.co.nz>
Source record: 71903

kevin dermott (kdermott@zetnet.co.uk) wrote:

: what ever happened to the combined memory,graphics,and accelerator mentioned
: over a year ago

I did not say when it would be finished over a year ago, in fact I did not publicise it much back then when I first gathered ideas as I knew it would take time. If you received other information it was erroneous. I am now well on the way towards completing the VMEbus card to validate the graphics subsystem. This card will also be useful for any TT or Mega STE users as a graphics card. I have also finished parts of the CPU accelerator and some other portions of the design. I hope to make the whole combined board next year. I fully intend to finish all of the projects that I announced, it just takes time.

You can read about some of my current projects on my WWW page at http://gem.win.co.nz/ .

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

922. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJtxo4.Hy@gem.win.co.nz>
Source record: 71904

Doctor Clu (drclu@swbell.net) wrote:
: Wow.. the more I hear about TT ram the more
: I realize I have not seen true TT speed. I saw
: an article in an old Toad Computing catalog that
: claimed that TT ram could make a speed increase
: of up to 300% with some applications. Now this
: is more like it!

There is no way you will see that speed increase in real life. Maybe in an obscure test that does not reflect reality. The figures everyone else is quoting sound much more realistic to me.

If you want to increase the speed of the TT it may be worth trying to find a second-hand CaTTamaran board that increases the TT's clock rate to 48 MHz. I have one and according to various benchmark programs there is a speed increase of around 30% in general. Not much but it all helps. The only problem I had is that the CaTTamaran was not compatible with ST-RAM boards. It would always crash. Having removed my ST-RAM board (I now have only 2 megabytes of ST-RAM) it works better but I think there is a heat problem as it sometimes crashes after a while. I am going to try putting a heat sink on the 030.

: I guess a good question to ask is, what
: programs DON'T work under TT ram?

If a program doesn't work with TT RAM you can always configure it to run in the old ST RAM. However I have yet to find a program that doesn't work in TT RAM (maybe some old programs that do DMA and don't know about TT RAM would be a problem).

: Perhaps you can answer me this question. I've
: heard that Spectre can work with system 7. Have
: you had any luck getting System 7 to work yet?

I did try it once and it didn't work. However I may have been doing something wrong. I cannot remember how it failed. Hmm not very helpful I know, maybe there is another Spectre user who can answer that question.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

923. Re: Trying to contact Cortex Design

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <18101999202005694 5%macgod@rocketmail.com>
Source record: 71905

In article <37FF4DCC.DDC3A9D9@chl.chalmers.se>, Henrik Gildï¿½
<di98gihe@chl.chalmers.se> wrote:

> I've been trying to contact Cortex Design for about 3 weeks now, with
> out getting any reply on my emails. Five weeks ago I ordered an Eclipse
> but still haven't received anything. Anyone had any contact with Cortex
> during the last two weeks?

Uh-oh...

Taken from "http://www.napri.sk/web/satantronic/Warning.htm"
(BTW, what kind of name is 'Satantronic'... hmmm. Atari-flavoured
marketing at work.. ;-)

=======================
Warning for everyone thinking of buying anything from Core Designs
(former Titan). Don't purchase anything by sending cash directly to
them.
First thing is - they most probably don't have long advertised product
on stock as is typical for them
Second - once they have your money and even once had the product you
wanted - now it would be most probably sold out and you will never get
your money back
That's my personal experience where I lost 90 pounds trying to get them
back for more than one and a half year.
I don't trust them anymore. We might count all the products they
advertised and were never reliesed:
ï¿½ï¿½ï¿½ï¿½ Apex alpha
ï¿½ï¿½ï¿½ï¿½ Apex audio
ï¿½ï¿½ï¿½ï¿½ Nemesis (sold out without refund of cash)
ï¿½ï¿½ï¿½ï¿½ and Tempest will be the next

We would like this news to be spread amongst Atari community having
simmilar problems with CORE Designs.

Juraj Skladany
=======================

Hmmm. English (quite obviously) isn't this gentleman's first language
but I think the message shines through... Maybe I won't buy an Eclipse
for my Falcon then..

Best of luck in contacting them/getting your cash back!
Derek

924. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <ieTO3.635$Kw6.13473@typhoon01.swbell.net>
Source record: 71906

Calamus won't? Really? I would have
thought that being the newer desktop publishing
program it would have taken advantage of TT ram
spped. Veeerrryy Innnteresting.

And very stupid too. :)

Doctor Clu

On 18 Oct 1999 13:18:00 , Peter Schneider wrote:
>Hi Doc,
>
>DC>I'm actually looking forward to getting some TT ram in the future. I
>DC>hear it is faster than ST ram (drool...)
>that's true but there ist soft that won't run in TT ram, e.g. Calamus.
>

925. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <faTO3.632$Kw6.13473@typhoon01.swbell.net>
Source record: 71907

While the schematics could be challenging to
find, if you check out the TT 030 web page, there
are text files on how to modify a certain type of
2 meg ST ram board to 8 megs (to achieve a total
of 10 megs with the 8 meg daughterboard and the
onboard 2 megs of ram).

Now MY question is... has anyone done this
modification before, and if supplied the
daughterboard would they do it again (and some
money for the time and parts doing this.)

As for the TT ram and ST ram, as you can
see, I'm trying to break free of the 4 meg ST ram
threshhold my computer has. It is a great
computer, for the things the ST was originally
designed to do, but the internet surfing,
graphics... a little more ram wouldn't hurt. :)
So yeh, I would be interested in the possibilty
of boards being made, but please don't dally on
this one. Let me know soon what is planned.
(Like within a few weeks).

Thanks folks. Have to admit, it's finding
out what limits a TT can be pushed to. Pity I
might never find a CaTTamaran board at this stage
in the game.

Doctor Clu

>Put me down as seriously interested in both. However, getting hold of
>the TT's schematics could be a problem; I haven't seen them posted
>anywhere.
>
>Roger Burrows
>

926. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <FoTO3.644$Kw6.13473@typhoon01.swbell.net>
Source record: 71908

Knowing you Frank, you probably have very
valid reason for saying that Spectre GCR does not
work with the TT. Perhaps it was not till much
later (perhaps the latest) version of Spectre
that allowed for cache and 68030 burst mode for
the TT 030.
The good news is, with a package o' stuff I
received from our common Genie friend, Roger
Nelson, there was a Spectre software that has
allowed me to work with Spectre.. and work with
it quite well.
(Let me know if you'd like to try it out.)

Perhaps Spectre only uses ST ram rather than
TT ram. (So far my TT does not have TT ram.) If
this is the case, that would match the fact that
Spectre GCR allows for a possible 12 meg of ram
that you can set for the program to work with.
(I guess ST ram peaks out at 14 megs, right?)

Hmmm... considering that sound, and Spectre
need ST ram by the looks of it, I think I see
which direction I need to be heading.

How about CAB? It's a fairly new (GEM)
program, does it make use of TT ram?

Doctor Clu

Atari TT 030 User who enjoys Pagestream,
CAB 2.7, Newsie, Speed of Light (jpeg), Everest,
Atari IRC, Spectre (Macintosh emulation), Freeze
Dried Term, Starball, M_Player (avi,mpeg, etc)
and last but not least....
Solitare (1998-1999 version).

(There you go, just to give you an idea of
what I use a TT for these days. (and therefore
what ram would be needed).
>> Hmmm... anyone have any idea if Spectre (the
>>Macintosh emulator) will accept TT ram, or is it
>>strictly ST ram?
>>
>Clu,
>
>Spectre GCR will not run on a TT.

```
>
>
> ***************************
> *====== Frank Lawrence ======*
> *====== Norman OK US ======*
> ***************************
>.
```

927. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <hrTO3.645$Kw6.43065@typhoon01.swbell.net>
Source record: 71909

Hi Don,

Don't know about sound, but do they have a
bible program yet?

Doctor Clu

On 18 Oct 1999 22:05:47 , Schoengarth wrote:
>I have seen couple of people using Ataris for their church. So Im
>looking for some input on this.(ie Which models have been used,general
>purpose and sound quality)
>
>
>Thanks Don
>
>.

928. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: pls@no.spam
Message-ID: <7uh67r$q5m$1@zharh00t.europe.nortel.com>
Source record: 71910

In article <380AD1F1.5C849BBA@erlangen.netsurf.de>, Andy Morgan
<andrew.morgan@erlangen.netsurf.de> wrote:

*** Stuff Seleted ***

>Like I say, my copy (Im using the free ®98 version on W95) doesnt even
>try ro look for the files, you click on "search hard disk and nothing
>happens. Gemulator itself will then only allow 800XL emulation to be
>used.

I had this problem also, I had to put the image in 'C:\'.
I also had to rename the image.

I have managed to get a very stable (works every time) Gemulator98 (running on
Win 95). I am using 800x600x16 screen res.

If nobody else does, I'll post a working setup tomorrow.

It has worked well so far, but does not seem to work with MiNT, which is
strange.

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

929. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7uhf6r$215$1@news5.svr.pol.co.uk>
Source record: 71911

Gerry O'Rourke <pls@no.spam> wrote in message
news:7uh67r$q5m$1@zharh00t.europe.nortel.com...
> In article <380AD1F1.5C849BBA@erlangen.netsurf.de>, Andy Morgan
<andrew.morgan@erlangen.netsurf.de> wrote:

> I have managed to get a very stable (works every time) Gemulator98
(running on
> Win 95). I am using 800x600x16 screen res.

Grrr! I am trying to rev. up on W98 SE with an ATI Rage Pro graphics board running at 800x600x16. Fiasco!!

I have sussed how to get various o/s images loaded and am concentrating on TOS 2.06 ATM which is simpler to set up than the others.

However, with ANY o/s image I get garbage as emulated display. Green on black garbage for TOS, vertical black/white stripes with Magic. What on earth can I be doing wrong? Anything special you did to your display s/w, Gerry?

I note that the Gemulator site talks about problems with ATI graphics boards so I have updated my drivers etc. If this is really the problem then I'm snookered as I'm not buying new graphics h/w just for Gemulator.

> If nobody else does, I'll post a working setup tomorrow.

Yes, please, Gerry, I might learn something :-)

Roger

930. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910190000.a64892@lu.maus.de>
Source record: 71912

Hello Peter,

DC>> I'm actually looking forward to getting some TT ram in the future. I
DC>> hear it is faster than ST ram (drool...)
PS> that's true but there ist soft that won't run in TT ram, e.g. Calamus.
In special for Calamus it is very useful to have as much TT RAM as
possible.

It uses TT RAM and it also runs in it.

Greetings, Oliver (who worked for several years with a TT and Calamus)

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

931. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FJuluu.Kp@gem.win.co.nz>
Source record: 71913

Doctor Clu (drclu@swbell.net) wrote:
: Calamus won't? Really? I would have

Calamus SL works fine with TT-RAM. Maybe old Calamus version 1.09 doesn't.

Just about every program work with TT-RAM. Including CAB. You really don't have to worry about it. Everything will work fine. If you happen to find a program that doesn't work properly in TT-RAM (unlikely) then simply don't configure it to use TT-RAM.

And Spectre does work on the TT, I have used it myself... I thought it supported the TT-RAM (I seem to remember using more than 4 megabytes of RAM in Spectre even though I had only 4 megabytes of ST-RAM) but I may be remembering wrongly.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

932. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: pls@no.spam
Message-ID: <7uhnsl$5nm$1@zharh00t.europe.nortel.com>
Source record: 71914

In article <7uhf6r$215$1@news5.svr.pol.co.uk>, "Roger Cain" <roger@cainr.freeserve.co.uk> wrote:

>
>Grrr! I am trying to rev. up on W98 SE with an ATI Rage Pro graphics board
>running at 800x600x16. Fiasco!!
>
I have an old ATI Mach 64 (2MEG).

>I have sussed how to get various o/s images loaded and am concentrating on
>TOS 2.06 ATM which is simpler to set up than the others.

I did have a lot of trouble with the setup, it was not intuitive, it's a bit confusing, really.
>
>However, with ANY o/s image I get garbage as emulated display. Green on
>black garbage for TOS, vertical black/white stripes with Magic. What on
>earth can I be doing wrong? Anything special you did to your display s/w,
>Gerry?
>
I am using Direct X 6.

I'll post a full setup description tomorrow.

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

933. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7uhpj2$t88$1@nyheter.chalmers.se>
Source record: 71915

In article <Pine.MNT.4.10.9910170506270.312-100000@Hadesbox>,
Odd Skancke <oskancke@online.no> wrote:
>On Sun, 17 Oct 1999, J WILKINSON wrote:
>> Odd Skancke wrote:
>> Excellent to hear! Now for the BIG question...how -fast- does it run on
>> a 68060?
...
> If you purchased a hades (or Phenix or Milan) for not only playing Doom
>or Heretic or Hexen (or Quake!), at least Doom will run at about 30-35
>fps. Here, on my Hades060 with ET6000 gfx card it runs at 30-35 fps most
>of the time, sometimes round 25 fps for a couple of frames. There is this
>counter that shows the fps in 1/35 ticks. If I understood things
>correctly, when this shows 1, the game runs at 35 fps. And here, in 256
>colors, this counter is mostly showing 1-2, peaking sometimes at 3. But
>mostly it's flickering between 1 and 2. (which I interprete as 30-35 fps).

I'm afraid it's not quite that good.

If the tick is indeed 1/35 s (which is likely), 2 would mean 17-18 fps,
while 1 would indeed mean 35 fps. A flickering between 1 and 2 could mean
anything between those two values (closer to the one you see more often).
The list for the stable tick counts should be:

Ticks fps
1 35
2 17-18
3 11-12
4 8-9
5 7
6 5-6
7 5
etc

> Remember that this game I'm using is the VDI version. And this version
>does one build of the screen in some off-screen ram location which is then
>copied to the videoram (I think). This means that there are actually one

Yes, that's right.

>screen construct and one blit of the finished screen to the video ram on
>the card for each frame. This considering, the framerate I'm getting is

Since frame buffer accesses may well be slower (even much so) than
accesses to normal RAM, this could actually be the quickest way to do it.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se

of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

934. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7uhqom$na4$1@bgtnsc01.worldnet.att.net>
Source record: 71916

Doctor Clu,

Atari has long had an excellent Bible concordance program called Spiritware. I wrote about it initially in one of my "Dealer Viewpoint" columns in GEnieLamp magazine back in 1990, and later helped Beta test subsequent versions.

As for Atari's being used in church environments, I had several church customers in previous years at Computer STudio who used their Atari systems for everything from membership management and billing to newsletter production, general correspondence and MIDI applications. Systems used included 1040ST's, MegaST, MegaSTe and TT030 models.

Sheldon

Doctor Clu wrote in message ...
>Hi Don,
>
> Don't know about sound, but do they have a
>bible program yet?
>
> Doctor Clu
>
>
>On 18 Oct 1999 22:05:47 , Schoengarth wrote:
>>I have seen couple of people using Ataris for their church. So Im
>>looking for some input on this.(ie Which models have been used,general
>>purpose and sound quality)
>>
>>
>>Thanks Don
>>
>>.

935. Re: Trying to contact Cortex Design

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: John Blakeley <john.blakeley@mon.bbc.co.uk>
Message-ID: <Pine.LNX.4.10.9910191334260.4074-100000@mon07261.mon.bbc.co.uk>
Source record: 71917

> > I've been trying to contact Cortex Design for about 3 weeks now, with
> > out getting any reply on my emails. Five weeks ago I ordered an Eclipse
> > but still haven't received anything. Anyone had any contact with Cortex
> > during the last two weeks?

I have just spoken to David Encil. I too have been trying to contact him for what seems like months, as I too, sent a cheque for Eclipse and have not yet received it.

He appologises to us all, for the fact that he is not effectively running Cortex Design.

A family member is very ill, and he is unable to concetrate on his work.

He said he would honour existing orders. He could give me no timescale on when he would be back at work.

I have nothing to do with Cortex Designs, except in my capacity as a satisfied customer. I am posting this so that you all know David Encil's situation.

936. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <380C7B49.99CEA804@cable.A2000.nl>
Source record: 71918

Hi Roger

Roger Burrows wrote:
>
> I can assure you that programs won't use TT RAM unless they have their
> program flags set to allow it (or if they use the Mxalloc() GEMDOS
> call which was added for TOS v3.xx). Of course, many programs are
> distributed with the flags correctly set already.

You're absolutely right. I forgot that I had the Pure C linker told to allow
programs to use TT ram if present. I didnt realize that this option in fact
sets a flag, where in Pure C you have to 'uncheck' a box. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

937. PAUL Re Software

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7uhvnekoh1@news4.svr.pol.co.uk>
Source record: 71919

Could Paul who recently bought some software from me please email me as I've deleted both his email and home address, doh.
--
steve@greenies81.freeserve.co.uk
Dorset England

938. Software FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7uhvnfkoh2@news4.svr.pol.co.uk>
Source record: 71920

All include P&P in UK

GAMBLER CD, games for Falcon & TT, 8 pounds
MISSION FALCON CD, utils, music, midi, games, 8 pounds
SPECTRUM CD, 5000 speccy games and emulators for Atari/PC, 4 pounds
ALL THINGS FALCON CD, shareware, demos, 7 pounds

Regards, Steve.
--
steve@greenies81.freeserve.co.uk
Dorset England

939. PORTFOLIO FS (UK ONLY)

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7uhvnhkoh3@news4.svr.pol.co.uk>
Source record: 71921

```
Atari Portfolio hand held PC
32k mem card
64k mem card
Printer interface + cable
Serial interface
Portfolio Club CD, utils & games software
Manuals included.

60 pounds the lot inc P&P.

Regards, Steve.

--
steve@greenies81.freeserve.co.uk
Dorset England
```

940. Re: Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <380C934D.C5150F9@mindspring.com>
Source record: 71922

Hi,

I also have a MegaSTe but mine is only normal (TOS 2.05, DD drive, 16MHz, 4 Mb Ram, 50 Meg hard drive, etc.). I'd love to set mine up like you have. How did you do all that?

Cheers,
Laurence

941. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <380C5F2C.D7C69717@ping.be>
Source record: 71923

Mario Becroft a *crit :

> And Spectre does work on the TT, I have used it myself... I thought it
> supported the TT-RAM (I seem to remember using more than 4 megabytes of
> RAM in Spectre even though I had only 4 megabytes of ST-RAM) but I may be
> remembering wrongly.

I think well because mine refused to work with TT ram .... I only was able to
use
more ram with my old 10 Mb St ram Mega STE (very rare because the price of
this
upgrade was definitely highly crazy, but for me it was a second handed one :)

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

942. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380c96a9$0$10074@znews.zetnet.co.uk>
Source record: 71924

> Having read a review comparing Ease, Neodesk and Thing I had decided upon
> Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider
both
> machines.

Well my preference is Neodesk, I just like the features it has in it and I use it well with Geneva. Although, I do have Thing as well which is quite nice, it looks crap in anything less than 256cols IMO.

> As most of my software probably won't multi-task due to the fact that it
was
> written pre Falcon it does not need to be Magic C compatable as I probably
> wont be using Magic C.

I use loads of old proggies that work fine under Geneva... as for MagiC I don't think I need to comment on this as many people know my opinion on that :)

> So which is the best of these desktops and how do they compair to what I
> assume is the relative new comer of System Solutions Jinnee.

I believe Jinnee to require plenty of processing power, at least the version I tried anyway, unless things have changed recently?

I suppose your best bet is probably Thing, but if you do want Neodesk I'll be selling a spare copy of mine at the Stafford show for an amazing £2, all proceeds go to ST+ :P

Thank you, you have been a wonderful audience, goodnight.

Kev.

943. Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380c97cb$0$10071@znews.zetnet.co.uk>
Source record: 71925

Does anyone know where the author of this great screensaver is, and also if he has made any more versions of it?

Kev.

944. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <GU0P3.99$dE1.5213@wards>
Source record: 71926

On 19 Oct 1999 14:33:53 , J WILKINSON wrote:

>If its any consolation Mark, I think GEMtrade is fine!! The GEM GUI is a
>little quirky perhaps, but the program does what it sets out to do for me,
>and that is help me further my understanding of german docs, because BOY
>do I need help with that at times! :)

Seconded, but I like the GUI!

:-)

And is it any wonder programmers don't feel inclined to support the Atari platform when people are so rude and hostile to those few people still willing to devote time to it?

Constructive criticism is fine, but the sheer rudeness displayed by certain people in this newsgroup is something else!

Personally, I find GEMTrade excellent, and I paid full price for my copy as well, and if I wasn't happy I'd say so, and why!

Programmers like Mark need feedback, constructive criticism and encouragement not the unknowing garbage spouted by some people here.

Give the man some Ambrosia I say!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

945. Re: New Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <IU0P3.100$dE1.5213@wards>
Source record: 71927

On 19 Oct 1999 02:39:58 , Mario Becroft wrote:

>accelerator and some other portions of the design. I hope to make the
>whole combined board next year. I fully intend to finish all of the
>projects that I announced, it just takes time.

Keep up the good work Mario!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

946. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <380ca8c43d06a0@tripnet.se>
Source record: 71928

On Mon 18-10-1999 23:11 (GMT) JI Logan wrote:

>I think 1.02 came with the early Megas but did not support the
>blitter - would that be right? I am fairly certain that as well as
>getting the blitter chip after I bought the Mega I had to upgrade
>from 1.02 to 1.04.
>
>John Logan

I got my early Mega2 with UK TOS 1.2 and got the blitter chip later (it
was not available when I bought the computer) but still with the very
same 1.2 TOS. Actually 1.2 was called "blitter TOS". TOS 1.4 was called
"rainbow TOS".

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

947. 1 MB 30 pin simms for sale.

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7ui990$r48$1@news4.svr.pol.co.uk>
Source record: 71929

I have loads and loads of these simms.

If anyone wants any, then the price is £5-50 for 4 simms inclusive of postage.

Please e.mail me for details.

All the very best,

Keith Lever.

948. Re: STE soldered memory question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Dennis Armstrong <dba@ing.iac.es>
Message-ID: <380CAA3E.4EF3669A@ing.iac.es>
Source record: 71930

Folkert Rienstra wrote:

> Find 1 Mb sipps and substitute these for the 256Kb ones.
> If necessary connect a wire from pin 18 on all sipps to pin 64 on the
> memory controller (A9).
>
> You should be able to see the socket when they are socketed, otherwise
> they are soldered. When they're socketed use a fine scewdriver to
> prise them up bit by bit (as it were).
>
> David Fletcher <fletcher@liv.ac.uk> wrote in message
> news:7tsjfolhm1@news.liv.ac.uk...
> I bought my 1040STE in 1990, opened it up a couple of years ago to
> find the
> 4x256k memory chips attached directly to the board. I assume they're
> SIPPs but
> I wasn't sure if they were soldered or not, I tried to prise one out
> but it
> wouldn't budge. I'd love to be able to upgrade to 4meg and if anyone
> could
> advise me further I'd be dead grateful.
>
> Cheers
>
> David Fletcher <fletcher@liv.ac.uk>
> --
> ...committed for insanity and crimes against the soul, the worst
> crime that I ever did was play some rock 'n roll...
> --

SIPPs are SIMMs with Pins attached. The upgrade you want to do requires
you to
unsolder the SIPPs and replace them with SIMM holders.
I did the same upgrade and bought the SIMM holders from Maplin.
To check that things are OK remove the pins from the SIMM and
replace in the holders.

I did this about 1992 if I recall.

regards

--
=====================SLO==========================
Dennis Armstrong email: dba@ing.iac.es
Isaac Newton Group Tel: +34 922 425423
Apartado 321 FAX: +34 922 425401

38780 Santa Cruz de La Palma, Canary Islands, SPAIN

949. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Dennis Armstrong <dba@ing.iac.es>
Message-ID: <380CABFA.7B5BAB13@ing.iac.es>
Source record: 71931

Doctor Clu wrote:

> While the schematics could be challenging to
> find, if you check out the TT 030 web page, there
> are text files on how to modify a certain type of
> 2 meg ST ram board to 8 megs (to achieve a total
> of 10 megs with the 8 meg daughterboard and the
> onboard 2 megs of ram).
>
> Now MY question is... has anyone done this
> modification before, and if supplied the
> daughterboard would they do it again (and some
> money for the time and parts doing this.)
>
> As for the TT ram and ST ram, as you can
> see, I'm trying to break free of the 4 meg ST ram
> threshhold my computer has. It is a great
> computer, for the things the ST was originally
> designed to do, but the internet surfing,
> graphics... a little more ram wouldn't hurt. :)
> So yeh, I would be interested in the possibilty
> of boards being made, but please don't dally on
> this one. Let me know soon what is planned.
> (Like within a few weeks).
>
> Thanks folks. Have to admit, it's finding
> out what limits a TT can be pushed to. Pity I
> might never find a CaTTamaran board at this stage
> in the game.
>
> Doctor Clu
>
> >Put me down as seriously interested in both. However, getting hold of
> >the TT's schematics could be a problem; I haven't seen them posted
> >anywhere.
> >
> >Roger Burrows
> >

I have the TT Service Manual which includes Scematics, If any one is
interested in a copy of the Schematics please email me.

regards

--
=====================SLO==========================
Dennis Armstrong email: dba@ing.iac.es
Isaac Newton Group Tel: +34 922 425423
Apartado 321 FAX: +34 922 425401
38780 Santa Cruz de La Palma, Canary Islands, SPAIN

950. Re: Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <IDkffLAjvKD4EwFR@steverosie.demon.co.uk>
Source record: 71932

On Tue, 19 Oct 1999 at 11:50:37 a message from Laurence Shields was
created on the subject of Hard drive question.
>Hi,
>
>I also have a MegaSTe but mine is only normal (TOS 2.05, DD drive,
>16MHz, 4 Mb Ram, 50 Meg hard drive, etc.). I'd love to set mine up like
>you have. How did you do all that?

Hi

Like what?

>
>Cheers,
>Laurence
>

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

951. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <2w2P3.1351$pJ3.92590@news.flash.net>
Source record: 71933

On 19 Oct 1999 05:36:13 , Doctor Clu wrote:
>Hi Don,
>
> Don't know about sound, but do they have a
>bible program yet?
>
> Doctor Clu

There is a bible concordance program available. If anyone wants that,
I have the URL for it, or can send you a Zipped or LZH'd version over
E-mail (not the preferred way, though). It seems to work very well,
and fast with lots of features.

Mike Freeman
nameerf@flash.net

952. Re: Let's talk about Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380CB68A.D5ED7750@cfc.dnd.ca>
Source record: 71934

atarigalen wrote:
>
> In article <939457246-367752AEicMi@NOSPAMcix.co.uk>, Derryck Croker
> <derryck@NOSPAMcix.co.uk> wrote:
>
> > For newsreading all you really need do is plug your ISP's news
> > server's address into the dialog box reached from Preferences/Server
> > Address...
> I believe I did this.
> > Subscribing to a newsgroup is obvious, don't forget to save the
> > subscribed newsgroups window from its toolbar.
> When I attempt to get all groups from the server, nothing happens. Is
> there another server I might try?
>
> BTW, I now have Newsie's email and WWW parts up for sure -- I think FTP
> is, but I'm not sure.
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

yes!
Don't forget to to "Connect to host" first [menu item beside mail]
THEN go to the far left menu item and "Open" a news GRouP
(I think default.grp is supplied with newsie)
Afterwards, go back and "Disconnect from host"

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

953. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <380cbbe9$0$25062@news.zetnet.co.uk>
Source record: 71935

On 19 Oct 1999 02:45:04, Roger Burrows wrote:
>chrisc@zetnet.co.uk (Chris Crosskey) wrote:
>
>>>
>>>I'm looking for a daughterboard capable of 10MB STRAM in my TT
>>>Who helps ??
>>>Which electronic wizzard can make this for so many desperate TTusers ??
>>>And for a nice price of course ??
>>>
>>
>>If anyone can produce the circuit diagram on this thing then I'll have a
>>look at makiong some, ditto some TT-RAM boards....I'd have to get a club of
>>people willing to deposit with a trusted third part of some description so
>>that the production costs of the PCB could be covered, and I prolly
>>wouldn't do it as an ASP thing, just on the side....there aren't enough TT
>>users in this country to make it worthwhile (I live to be corrected on
>>that)...I'm getting a TT soon so I'll want them myself too....10Mb ST-RAM
>>(2+8) and 32Mb of TT-RAM would be nice....especially as I can get 4Mb
>>30-pin SIMM's really cgheap from work....also working ona technique to
>>re-chip 4Mb Falcon boards to 14Mb...
>>
>
>Put me down as seriously interested in both. However, getting hold of
>the TT's schematics could be a problem; I haven't seen them posted
>anywhere.
>

I prolly wouldn't need the schemos of the mainboard....a decent look at a
standard Atari pair of daughterboards would tell me what I need to know...

chrisc

954. Re: sparemint was: Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <380ccd3a2ec7cf0@online.be>
Source record: 71936

on Mon 18-10-1999 16:24 Ken Macdonald wrote:

>well
>http://www.cs.uni-magdeburg.de/~fnaumann/sparemint/
>or
>http://csmd32.cs.uni-magdeburg.de:5480/sparemint/
>do not work for me.
>
>but this does:
>ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/index.html

Strange, for me this work. I'm using Cab 2.70e with the mint.ovl.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

955. Re: Atari scene help requested

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <7uifht$1mf$1@barcode.tesco.net>
Source record: 71937

Richard Karsmakers <richard@fortysecond.net> wrote in message
news:pSMDOPCZgXtGZrIa2UBPmiuoXL5+@4ax.com...
> This is a rather long message with a lot of names. I am trying to correct
or
> complete a lot of entries in the almost 200-record "ST News International
> Christmas Coding Convention 2000" database. I am also trying to contact
the
> last batch of people who I have not yet been able to contact. Please take

> Bilbo of Ripped Off (David Scott)

Try http://www.ripped-off-demo-cds.freeserve.co.uk/

email stick@atari.org

Mark
MSD/POV

956. FS: Atari 1040 MegaSTE w/ tons of developer docs

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: kaf@_nwlink_._com_
Message-ID: <7uifrj$14n$1@swank.nwlink.com>
Source record: 71938

I've got an Atari MegaSTE 1040 forsale with 4 megs of ram. Here's the package:

* MegaSTE 1040
* SC1224 color monitor
* SM124 mono monitor
* pushbutton switch box to switch monitors (ie- no rewiring to switch)
* Keyboard (right shift key doesn't work, but this is supposedly an easy fix)
* Box with 4 manuals of developer documentation. Everything is here for software development (hardware gurus-- sorry, no schematics).
* Atari mouse

The 40 meg hard drive crapped out, don't know what's wrong with it. If you really want it, I'll ship it. I could throw in an older 1 gig Fujitsu M2266S-512 scsi drive I've got sitting around for, say, $15? Or I've got a 1 gig Quantum Empire 1400S for a bit more. I'm flexible.

Considering all the documentation, this system would be great in the hands of a developer. I originally thought I'd keep it incase my TT030 crapped out, but I've got no room for it. I'd like to get $200 but make an offer if that seems high. I'll pay up to $20 shipping from Seattle, WA, you pay the rest. If this doesn't go by the end of the month I'll try (ugh) ebay but I'd like to avoid that.

Any q's let me know. Remove underscores from my email address to reply. net.references available upon request.

-Kyle
kaf@_nwlink_._com_

957. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380cce2c$0$25062@news.zetnet.co.uk>
Source record: 71939

Schoengarth <dons@qnet.com> wrote in message
news:380BFC2B.220D3C29@qnet.com...
> I have seen couple of people using Ataris for their church. So Im
> looking for some input on this.(ie Which models have been used,general
> purpose and sound quality)
>
>
> Thanks Don
>
the internal sounds of Ataris are very basic and low quality,but with the
built in Midi ports you can hook up all manner of keyboards and modules and
use sequencer programs or file players (plenty free ones) to generate any
music you like

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

958. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380CDCA6.9EBEDDDD@cfc.dnd.ca>
Source record: 71940

"Liam G. H. Proven" wrote:
>
> As some of you may know, the current owner of the Intel version of
> GEM, Caldera Inc., has released the source under the GPL. There is
> a project to update it, both to functional parity with Atari GEM &
> to also to include all the features of all the different versions,
> from the Atari-like v1.2 up to GEM/5 supplied with some apps.
>
> However, we need to know more about the Atari versions to find out
> where we're aiming!
>
> You might find it interesting to visit this site:
>
> http://www.deltasoft.com
>
> It's the official homepage of the FreeGEM project. The latest part
> to be added is a GEM family tree, but we're woefully short of info
> on the ST versions and subsequent developments.
>
> If anyone can provide more information, please email it to me, and
> I'll endeavour to collate it and edit it into a coherent whole for
> Ben to include on the webpage.
>
> We need to know much more about:
>
> TOS versions (specifically, which were released - and what
> the differences were)
> MagiC
> N.AES
> NVDI
> MiNT
> Or anything else anyone cares to tell us about!
>
> I am also interested in pointers to any open source projects on ST
> or compatible platforms, for possible porting to FreeGEM.

good site for MiNT info
ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/index.html

excellant site for links to just about anything
http://www-atari.nvg.ntnu.no/launchpad/
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892

macdonald@cfc.dnd.ca

959. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <380cdc5c$0$25057@news.zetnet.co.uk>
Source record: 71941

On 11 Oct 1999 22:30:14 , "John Whalley" wrote:
>Daron Brewood <aragorn@netcomuk.co.uk> wrote in message
>news:MPG.126bab2d6ec43e8989681@nntp.netcomuk.co.uk...
>> In article <939459101.12865.0.nnrp-08.9e985e5c@news.demon.co.uk>,
>> news@whalley.demon.co.uk woffled on about...
>>
>> > Oasis 2 was what stopped the thing in its tracks. The authors made
>> > themselves rather unpopular by charging a high shareware fee (30 UKP,
>IIRC)
>> > for an incredibly unstable program, didn't support registered users
>> > struggling with the bugs and then wondered why they were unpopular,
>IIRC.
>>
>> Cobblers! The program was very well supported and every feature I
>> requested, or bugs found, very added or fixed respectively.
>
>Lucky you.
>
>This is not my recollection, which is of disgruntled posts (mostly in
>demon.ip.support.atari, if memory serves) from people who'd paid the UKP30
>and whose emails were being ignored by the authors and who were having very
>real problems due to the state the program was in. The authors got away with
>all the bugs in early versions of O1 as it was free to start with and later
>on only UKP10 to register, by which time it was reasonably stable. Fair
>enough. However, for 30 quid I for one would have expected more, both in
>terms of the stability of the program and the support.
>
>The complaints from registered users, plus the fact that I couldn't get the
>unregistered versions (I tried several) to work even vaguely usably on my
>STE (ISTR perpetual crashes, multiple redraws, other display problems such
>as blank windows etc), persuaded me to leave the cash in the bank and keep
>using O1 (which I'd registered, having been very grateful for it at the time
>and having used it from quite an early version despite its quirks) until
>something much better came along in the form of Okami.

I have to agree: paid the large registration fee but got no support
nor any response whatsoever. It was good: but CAB and Newsie have
captured my substantial support since.

Cheers, Charles.

960. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380cdd2c$0$25062@news.zetnet.co.uk>
Source record: 71942

On 18 Oct 1999 13:04:46 , "Stephen Moss" wrote:

|After many years of using an ST (TOS 1.02) I finally got around to buying a
|hard drive which is now leading me consider using a replacenet desktop so
|that I can place the program fles on the desktop as opposed to having go
|through various drives and windows to find the program file.
|Having read a review comparing Ease, Neodesk and Thing I had decided upon
|Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider both
|machines.
|As most of my software probably won't multi-task due to the fact that it was
|written pre Falcon it does not need to be Magic C compatable as I probably
|wont be using Magic C.

Try Teradesk which is freeware as far as I know. It allows you to
put files on the desktop and assign them to function keys.

John Logan

961. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940367240.2240.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 71943

JI Logan <jlog@zetnet.co.uk> wrote in message
news:380ba918$0$25061@news.zetnet.co.uk...
> On 18 Oct 1999 18:21:49 , "John Whalley" wrote:
> | . . . .
> |Actually 1.02 and 1.2 are the same: Atari changed the numbering scheme
for
> |some reason best known to themselves so 1.2 became 1.02 and 1.4 became
1.04.
> |However just to add to the confusion 1.6/1.62 didn't change, to the best
of
> |my knowledge.
> | . . . .
>
> I think 1.02 came with the early Megas but did not support the
> blitter - would that be right? I am fairly certain that as well as
> getting the blitter chip after I bought the Mega I had to upgrade
> from 1.02 to 1.04.

I'm pretty sure (from reading rather than practical experience, though: I
started with an STE) 1.2/1.02 supported the blitter, as it's the one often
called "Blitter TOS", whereas 1.4/1.04 is "Rainbow TOS" due to the animated
rainbow fuji in the desktop About box. 1.4 is much better with hard drives
and needs fewer patches than 1.2, IIRC. 1.6/1.62 is Rainbow TOS plus the STE
specific extensions (1.62 fixed the medium res boot problem in 1.6).

Has anyone out there got chapter and verse?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

962. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7uin90abm3@sun27.hrz.tu-darmstadt.de>
Source record: 71944

Hi!

AtariMad <atarimad@zetnet.co.uk> wrote:
> it [Thing] looks crap in anything less than 256cols IMO.

Hu? Thing's code just differs between < 16 and >= 16 colors, so I
honestly can't understand why it should look crappy in 16 colors. It's
only that you can use more colorful backgrounds in more than 16 colors,
but I don't think this is what you ment, so please explain :)

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

963. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-19 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7uh79bsdh1@nnrp1.deja.com>
Source record: 72044

In article <7uf2d9$9ec$1@pegasus.csx.cam.ac.uk>,
"Stephen Moss" <sgm23@eng.cam.ac.uk> wrote:

> Having read a review comparing Ease, Neodesk and Thing I had decided upon
> Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider both

Thing is by far the superior of these desktops.

> As most of my software probably won't multi-task due to the fact that it was
> written pre Falcon it does not need to be Magic C compatable as I

I wouldn't worry about that, most programs (except those that doesn't use the AES) works fine even with a multitasking OS like MagiC, Geneva or MiNT/N.AES.

> So which is the best of these desktops and how do they compair to what I
> assume is the relative new comer of System Solutions Jinnee.

As I said, Thing is superior, but it use slightly more memory that Neodesk. Jinnee is also very good, but it really needs MagiC. These two are also the only desktops that's currently supported, so the choice is IMHO simple.

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

964. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020201111.166O@lproven.compulink.co.uk>
Source record: 71795

```
In article <Pine.MNT.4.10.9910202113350.162-100000@rakastaja>,
q-funk@funkyware.atari.org (Martin-Eric Racine) wrote:
> Later, MEGA-STE and TT TOS features were harmonized and a few
> fixes added, which created TOS 2.05/3.05. Notice the parallel
> version numbers.

I see. Thanks!
```

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

965. Octopus

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7ul5ei$47b$1@news8.svr.pol.co.uk>
Source record: 71796

Does anyone knwo what happened to Kuss quil and the Octopus BBS software. What is the latest version available and where can it be found??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

966. Re: I am back and at a new address

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7ul5ej$47b$2@news8.svr.pol.co.uk>
Source record: 71797

On 18 Oct 1999 06:46:36 , Mario Becroft wrote:
:>If this message reaches the rest of the usenet then I finally have a
:>working newsfeed and I will able to post on the usenet again.

Nope, failed, didnt get it, never seen it, ever, honest!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

967. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <380e198a$0$25064@news.zetnet.co.uk>
Source record: 71798

> don't waste your time replying to this fool he just likes to start
arguments
> (just watch)

see what I mean

968. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <8334964_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 71799

In article <380cdc5c$0$25057@news.zetnet.co.uk>
cstanley@zetnet.co.uk (Charles Stanley) wrote:-

>I have to agree: paid the large registration fee but got no support
>nor any response whatsoever. It was good: but CAB and Newsie have
>captured my substantial support since.
>
>Cheers, Charles.

As you can see I am still using Oasis,I think I was the last to register #49
I have to agree with all the comments about support, I in fact in a fit of
paddy i mailed Phil Yeadon (the author) and told him I would give the key
to anyone who asked for it, Bout the only time I got a reply :)

But the thing is I do'nt think there was ever a problem with Oasis I have
Okami/Newsie & mymail set up but my mailer/Newsreader of choice is still
Oasis, The problems were with the TC/Ip program ICE and the publicity that
it would connect using ppp which at the time was the Atari holy grail. Now
IMHO it worked fine with a SLIP connection but ppp was very flakey. So most
people slagged it off. I use Oasis now but I use Gary Priests POpwatch &
NEWSwatch with Sting ppp connection.It is still my opinion (for what it's
worth)that there is no other TOS mailer?newsreader to compare.
Want to know some of the features?????
The toolbox, Whilst running Oasis from the toolbox run stzip zip a file,call
up your editor of choice,copy a file using Kobold or whatever,you can put
any prog you want into the toolbox & use it,without ever leaving Oasis,I
found it the nearest thing to mutitasking posible.
Got a Mime picture in the mail,View it without first having to decode it.Any
other mailer do that???
Lack of support with Shareware is a funny thing,Most people who do Shareware
do it as a hobby or to gain programming expertise,They then move on,We
dinosuars who stick with the platform then get the narks on cos we need more
help.

Used with STING/POPwatch & NEWSwatch,I still find Oasis to be the best most
intuitive mailer I have used, The instuctions are I think an example of what
Shareware instructions should be,(anybody tried setting up reading the
instruction with Okami)I did & it took me three weeks.

I mailed the author only a week ago saying that I thought Oasis was still of
value & asking Phil to release a universal key to make it freeware,But he no
longer uses an Atari and could'nt if he wanted to.

Pete.

--

---
pjsmith@zetnet.co.uk
Oasis 2 User & Damn proud of it
---

969. For sale,Tower

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <34548222_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 71800

Hi All.
I have for sale (UK only) A mini Tower Fitted with a 240 meg Hard drive,A Syquest 44meg removable inc 2 cartriges, and a 4 speed CD ROM drive.
This will work with any Atari,Falcon needs only SCSI 1 to SCSI 2 Lead, ST would need The Link or similar.

Offers invited, About 100 quid I thought inc Postage.

Pete.

--

---
pjsmith@zetnet.co.uk
Oasis 2 User & Damn proud of it
---

970. FA: ST Mega 4 with extras

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Randy Cornetta <cornetta@home.com>
Message-ID: <oDoP3.6997$yp.45229@news.rdc1.pa.home.com>
Source record: 71801

Please go check it out!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=185191051

Thanks,
Randy

cornetta@home.com

971. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380e3065$0$10073@znews.zetnet.co.uk>
Source record: 71802

> > don't waste your time replying to this fool he just likes to start
> arguments
> > (just watch)
> see what I mean

You need help!

Kev.

972. Re: AG Computertechnik

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7ulajj$9de$2@sun27.hrz.tu-darmstadt.de>
Source record: 71803

Hi!

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> Axel never got around making that web site. One gets a "page
> not found" error message instead...

While I agree that the page you get isn't a real web precesence, it sure
isn't a "404 - Not found" ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

973. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7uleb0jmb1@plutonium.compulink.co.uk>
Source record: 71804

> If its any consolation Mark, I think GEMtrade is fine!!

Thanks! :-)

> The GEM GUI is a
> little quirky perhaps,

:-) Which version are you running?

> but the program does what it sets out to do for me,
> and that is help me further my understanding of german docs, because BOY
> do I need help with that at times! :)

I'm glad you find it useful.

> PS. I hope you don't mind me playing with the RSC file?

Not at all! :-)

> I kinda like
> 'altering' things to look how I like them!! I'd NEVER distribute an
> 'amended' RSC (unless the author like it!)...

Why don't you send it to me? Perhaps it could be an alternative 'skin'?! :-)

Mark.

974. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7ulefdjqd1@plutonium.compulink.co.uk>
Source record: 71805

> Seconded, but I like the GUI!

Thanks Mike! :-)

> Give the man some Ambrosia I say!

Err... don't, is what I say!! You can give the man a mars ice cream
though... :-)

Mark.

975. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9910201811550.109-100000@TT030>
Source record: 71806

On Wed, 20 Oct 1999, Martin-Eric Racine wrote:

> On 18 Oct 1999, Jos Vlietstra wrote:
>
> > I'm looking for a daughterboard capable of 10MB STRAM in my TT
>
> Actually, daughterboards have 8 MB. Adding the motherboard's own
> 2 Mb, you get.... 10 MB.
>
> If you have a 2 MB daughteboard, it might be upgradable to 8 MB.
> See the web site...

All:
I have one of these Atari 2mb daughter boards I don't need...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

976. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940459476.4277.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 71807

Peter John Smith <pjsmith@zetnet.co.uk> wrote in message
news:8334964_000049_OASIS_NEWS@000049-zetnet.co.uk...

> But the thing is I do'nt think there was ever a problem with Oasis I have
> Okami/Newsie & mymail set up but my mailer/Newsreader of choice is still
> Oasis, The problems were with the TC/Ip program ICE and the publicity that
> it would connect using ppp which at the time was the Atari holy grail. Now
> IMHO it worked fine with a SLIP connection but ppp was very flakey. So
most
> people slagged it off. I use Oasis now but I use Gary Priests POpwatch &
> NEWSwatch with Sting ppp connection.It is still my opinion (for what it's
> worth)that there is no other TOS mailer?newsreader to compare.

No, there were serious problems with most versions of Oasis 1 and 2,
particularly WRT news reading. Most versions not only didn't thread
properly, using the references line in the header, they also broke the
threading for other newsreaders. You are using a version which actually
doesn't break the threading, which is a rarity (but welcome). Unless
something dramatic happened with the last version of O2, though, it still
just did a subject line sort rather than threading proper, irrespective of
the references line issue.

Also, on slower machines such as STEs there was a serious problem with
multiple screen redraws just about any time you did anything, so you'd end
up watching the screen flicker for a matter of seconds each time. It was
also very unstable, with multiple crashes and lockups. Much better than ICE,
but not problem free. I suspect these problems were less evident on TTs and
Falcons.

> Want to know some of the features?????
> The toolbox, Whilst running Oasis from the toolbox run stzip zip a
file,call
> up your editor of choice,copy a file using Kobold or whatever,you can put
> any prog you want into the toolbox & use it,without ever leaving Oasis,I
> found it the nearest thing to mutitasking posible.

Less of an issue if you run a multitasking OS, but I see what you mean. IIRC
you can set something similar up from Okami using a defined key, though I
could be wrong on this one.

> Got a Mime picture in the mail,View it without first having to decode
it.Any
> other mailer do that???

Yup: Okami.

> Lack of support with Shareware is a funny thing,Most people who do
Shareware
> do it as a hobby or to gain programming expertise,They then move on,We
> dinosuars who stick with the platform then get the narks on cos we need
more
> help.

I don't have a problem with that on the whole as most shareware is cheap to register and works OK (Oasis 1 fell into that category by the end: while it was in its initial stages it was free so you didn't feel like you were being ripped off while they ironed out the worst of the bugs).

My problem with Oasis 2 was that it was expensive to register, wasn't what I for one would call a finished program (bearing in mind you were paying for the package as a whole, including ICE and that editor), and the authors took to ignoring registered users struggling with the bugs: understandable to a point if the thing only cost a fiver, but 30 quid should get you proper commercial-standard software IMHO, eg Connect, Kandinsky. That said there is always Wensuite I suppose as the other side of the coin...

> Used with STING/POPwatch & NEWSwatch,I still find Oasis to be the best
most
> intuitive mailer I have used, The instuctions are I think an example of
what
> Shareware instructions should be,(anybody tried setting up reading the
> instruction with Okami)I did & it took me three weeks.

Took me about 2 hours, but I know what you mean: most of the relevant info is in the config files rather than the docs. Worth it though.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

977. Re: Magic PC Emulator question from AtariST newbie

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940459478.4277.2.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 71808

Later Dude <later_dude$REMOVE$@hotmail.com> wrote in message
news:7uiub9$2sov@edrn.newsguy.com...
> Is there an English version of this software or of the author's web page?

Yes, but the latest version in English is 1.2 unless an update has happened very recently. German version is up to 6.1. Not such a huge gap as there was only 6.0 in between as the version numbering was harmonised across platforms. However I believe that 6.1 is a vast improvement in many areas.

1.2 is however very usable, available from System Solutions in the UK, not sure about US distribution. Make sure you get NVDI too (either the PC version of NVDI4 or NVDI5 which is an all-platform release), otherwise it will seem slow.

> I have down-loaded the Demo but am having a heck of a time trying to set it up
> as my German is severely lacking.

Can't help you much with this as I have no idea of the limitations in the demo.

> Any help or comments about this emulator would be appreciated.

It's great if you are using applications other than games: for games you'd be better off with PacifiST, I believe.

Most apps which run under MagiC on the Atari will work unless they rely on specific hardware which is absent from MPC, so forget Falcon-specific and 030-specific software, also anything that needs to use the cartridge port (for either hardware connections or dongles). Older software is always a bit suck-it-and-see with multitasking OSes anyway, but much can be made to work by tweaking settings for limiting memory-hogs, sticking to standard ST screen resolutions etc. MPC can also use a TOS image instead of MagiC (with limitations), which might make a few other things work too.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

978. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940459477.4277.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 71809

kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:380cf0b0$0$25058@news.zetnet.co.uk...
>
> > Try Teradesk which is freeware as far as I know. It allows you to
> > put files on the desktop and assign them to function keys.
> >
> > John Logan
>
> WARNING yes that's exactly where it puts them not links to them, and it is
> possible to put them in the bin,apart from this it is quite small for
those
> tight on memory

<pedant>
Nope: they are still links (the original file stays where it is), but if you
delete the link it deletes the file as you say. Correct way to do it is to
use a menu item called "Remove icon" or some such (it's a while since I used
it).
</pedant>

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

979. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7ulgl9$7rv$11@gxsn.com>
Source record: 71810

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)
---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)
* PC SPEED v1.5 (Hardware and software - requires soldering - ST only)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II

* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania

* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

980. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s0si39har0163@corp.supernews.com>
Source record: 71811

Sure both Amiga and Apple have inexpensive accelerator cards that could be adapted, but someone would have to do a few custom chips, and probably build in one of Motorolas "special" cpus between the machine and card to boot the card. The HBS T36 is a decent mod for an ST. In mono with NVDI loaded, the little bugger really flys.

On 20 Oct 1999 12:16:38 , provvler@EUnet.yu wrote:
>How to accelerate an old ST?
>STe has its "Veloce" which is a very nice
>product (a bit expensive AFAIK) but what do the
>ST owners have? Two or three unavailable, spooky
>16MHz boards or, maybe PAK68/30 which is "Power with an ULTRA price". Unacceptable.
>Aren't these 68k processors an old, forgotten technology that is supposed to be cheap?
Hey, we only> need a 68020, around 20 MHz and a bit of FAST ram, is that too much to ask?
Such a thing for an Am>iga 500 or 600 costs peanuts!
>I think some Viper boards for the Amigas just need to be put on top of the old processor
so why cou>ldn't we just do the same or even adapt them
>for use in our machines?
> I hope you are interested to discuss on this.
>
>.

981. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <380e46c8$0$25059@news.zetnet.co.uk>
Source record: 71812

On 16 Oct 1999 10:32:16 , Derryck Croker wrote:
>John Logan said:
<...>
>>Hades. I have HSModem 7 and set Modem 2 to 115200 (correction I had set it
>>to 115200 - I just checked it now and it was re-set to 57600
>>- it has happened before that a program has reset the speed).
>
>Hades eh? That's a tad out of my league! :-)
>
>Odd that the serial port gets changed - I'd assume that the speed set in
>the config section of comms progs would "stick", or if there isn't a choice
>the one set in serial.cpx. Perhaps that's where the problem lies.

Just a thought: look in your INF file(s), MAGX and NEWDESK.
Does the first line show the correct figures for 115200 like this:
#a0;0021 -- the semicolon refers to 150bps, mapped to 115200.
If not it might show #a0<0021, which maps 134bps to 57600.
So anything that reads the INF (as at booting) adjusts the chosen port
accordingly, no matter what you chose in SERIAL.CPX, which saves its
own info internally.

Cheers, Charles.

982. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <380e46ca$0$25059@news.zetnet.co.uk>
Source record: 71813

On 18 Oct 1999 19:58:11 , Doctor Clu wrote:
> Wow.. the more I hear about TT ram the more
>I realize I have not seen true TT speed. I saw
>an article in an old Toad Computing catalog that
>claimed that TT ram could make a speed increase
>of up to 300% with some applications. Now this
>is more like it!
>
> So my only questions when it comes to speed
>would be as far as Pagestream and CAB go. Those
>are the only applications that need speed. Ah
>yes, that, and graphics programs.
>
> I guess a good question to ask is, what
>programs DON'T work under TT ram?

PROTEXT.PRG (v 6.5x) won't work in TT ram. Indeed, it hates MagiC too
and only works in single mode, once MagxDesk is removed.
Unless someone knows differently......
Incidentally PageStream is the only app I know that loads in less
then a blink, even under plain TOS.

You'll not regret getting TT ram installed.

Cheers, Charles.

983. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Eric McCormack <earthshaker@midsouth.net>
Message-ID: <380E5229.10FBBAA6@midsouth.net>
Source record: 71814

This thought has occurred to me as well. There is a homebrew 020
accelerator called the LUCAS that was made for the Amiga, which should
be drop in compatible with the ST. Also, it has an option for 2 mb 32
bit ram, and that may be the only hitch, requiring recoding of the GALs
to put it into the proper memory addressing range.

Eric

provvler@EUnet.yu wrote:
>
> How to accelerate an old ST?
> STe has its "Veloce" which is a very nice
> product (a bit expensive AFAIK) but what do the
> ST owners have? Two or three unavailable, spooky
> 16MHz boards or, maybe PAK68/30 which is "Power with an ULTRA price". Unacceptable.
> Aren't these 68k processors an old, forgotten technology that is supposed to be cheap?
Hey, we only need a 68020, around 20 MHz and a bit of FAST ram, is that too much to ask?
Such a thing for an Amiga 500 or 600 costs peanuts!
> I think some Viper boards for the Amigas just need to be put on top of the old processor
so why couldn't we just do the same or even adapt them
> for use in our machines?
> I hope you are interested to discuss on this.

--
Do Not Remove This Tagline Under Penalty Of Law

984. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199910200620.a46675@wun.maus.de>
Source record: 71815

Hallo JI!

JL>I think 1.02 came with the early Megas but did not support the
JL>blitter - would that be right?

No, it came with the megas in order to support the blitter. My first machine was a mega, back in 1988, and that one came with 1.02 and blitter. 1.02 was called "blitter-tos", whereas 1.04 was called "rainbow-tos".

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

985. milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Michael Brent <mbrent@inreach.com>
Message-ID: <380E9CD9.37D0@inreach.com>
Source record: 71816

The Milan computer has been recommended to me. I want to buy an Atari
or Atari clone. Is the Milan available, if so, how much do they cost??

Would YOU buy a Milan?? Thanks...
Mike

986. Re: The Oasis Mystery

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <380e4cd21b7a581@club-internet.fr>
Source record: 71817

Hello,

in article <8334964_000049_OASIS_NEWS@000049-zetnet.co.uk> (comp.sys.atari.st)
Peter John Smith wrote on Wed 20-10-1999 20:36 (GMT):

> Got a Mime picture in the mail,View it without first having to decode it.Any
> other mailer do that???

Okami can do this (with the external viewer of your choice) and a lot
more.

> Used with STING/POPwatch & NEWSwatch,I still find Oasis to be the best most
> intuitive mailer I have used, The instuctions are I think an example of what
> Shareware instructions should be,(anybody tried setting up reading the
> instruction with Okami)I did & it took me three weeks.

:-)
Same setup but Okami instead of Oasis.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

987. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7uk34n$s8t$1@nnrp1.deja.com>
Source record: 71862

I too would be very interested in a 10mb upgrade for my TT and also a Fast Ram Upgrade as well, currently I have 4mb ST and 4mb TT Ram this is not enough I want loads more! I also want a graphics card. I will happily purchase RAM upgrades for my TT. If any are developed please let me know.

I'd have to get a club of
> >>people willing to deposit with a trusted third part of some description so

I will put down a deposit if it will help development costs.

Thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

988. Re: Lift required to Stafford Show!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Paul Matthews <pmatthews11@my-deja.com>
Message-ID: <7uk463svi1@nnrp1.deja.com>
Source record: 71863

Hi Kevin

> would you be willing to stop off in a lay-by for a bit of fun on the
way???

LOL sorry, im not that type of boy ;-) but I would be willing to
brighten any atari users day by talking about anything Atari and
slagging other platforms etc. I am house trained etc and would be no
trouble but I just dont fancy public trasport - my wife is going to
Manchester that day and has the car :-(- very thoughtless of her
indeed. So if anyone can help it would be most appreciated.

Are you going to the show?

Paul

In article <380b6c02$0$25061@news.zetnet.co.uk>,
"kevin dermott" <kdermott@zetnet.co.uk> wrote:
>
> Paul Matthews <paul_matthews@yahoo.com> wrote in message
> news:7uf9js$i8h$1@nnrp1.deja.com...
> > Hi All
> >
> > I am looking for a lift to the Stafford Show in November. I live in
> > Burnley in Lancashire and would of course pay half of the petrol
costs.
>
> would you be willing to stop off in a lay-by for a bit of fun on the
way???
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

989. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9910200201250.212-100000@online.no>
Source record: 71864

On 19 Oct 1999, Johan Klockars wrote:

> In article <Pine.MNT.4.10.9910170506270.312-100000@Hadesbox>,
> Odd Skancke <oskancke@online.no> wrote:
> >On Sun, 17 Oct 1999, J WILKINSON wrote:
> >> Odd Skancke wrote:
> >> Excellent to hear! Now for the BIG question...how -fast- does it run on
> >> a 68060?
> ...
> > If you purchased a hades (or Phenix or Milan) for not only playing Doom
> >or Heretic or Hexen (or Quake!), at least Doom will run at about 30-35
> >fps. Here, on my Hades060 with ET6000 gfx card it runs at 30-35 fps most
> >of the time, sometimes round 25 fps for a couple of frames. There is this
> >counter that shows the fps in 1/35 ticks. If I understood things
> >correctly, when this shows 1, the game runs at 35 fps. And here, in 256
> >colors, this counter is mostly showing 1-2, peaking sometimes at 3. But
> >mostly it's flickering between 1 and 2. (which I interprete as 30-35 fps).
>
> I'm afraid it's not quite that good.
>
> If the tick is indeed 1/35 s (which is likely), 2 would mean 17-18 fps,
> while 1 would indeed mean 35 fps. A flickering between 1 and 2 could mean
> anything between those two values (closer to the one you see more often).
> The list for the stable tick counts should be:
>
> Ticks fps
> 1 35
> 2 17-18
> 3 11-12
> 4 8-9
> 5 7
> 6 5-6
> 7 5
> etc

Yes, I know this, but I do see more 1 than 2 normally. In big open rooms
there is more 2's than 1's, tho, so it even's out pretty good. But
sometimes it peaks to 3 or even 4, but this is because there was a lot of
things running at the time I tested this. A list of things running
follows. This is what I always have running..

```
PID TT TIME COMMAND
0 /dev/con00 02:34:00 MiNT
1 /dev/con00 00:00:00 init
2 /dev/con00 00:00:08 sld
```

```
3 /dev/con00 00:00:51 update
5 ? 00:00:00 fpu__3
6 ? 00:00:00 gluestik
28 /dev/null 00:00:00 portmap
31 /dev/null 00:00:00 rpc
33 /dev/null 00:00:00 inetd
35 /dev/con00 00:00:00 gsresolv
39 /dev/null 00:00:00 syslogd
42 /dev/null 00:00:00 lpd
46 /dev/con00 00:00:05 vcons1d
50 /dev/console 00:00:00 bash
51 /dev/ttyv1 00:00:00 getty
52 /dev/ttyv2 00:00:00 getty
53 /dev/ttyv3 00:00:00 getty
54 /dev/ttyv4 00:00:00 getty
55 /dev/ttyv5 00:00:00 getty
56 /dev/ttyv6 00:00:00 getty
57 /dev/ttyv7 00:00:00 getty
58 /dev/ttyv8 00:00:00 getty
59 /dev/ttyv9 00:00:00 getty
60 /dev/gemcon 00:02:47 AESSYS
61 /dev/gemcon 00:00:23 SCREEN
62 /dev/gemcon 00:00:00 MINTSETT
63 /dev/gemcon 00:00:00 ST-GUIDE
64 /dev/gemcon 00:00:00 XCONTROL
66 /dev/gemcon 00:00:22 Taskbar
67 /dev/gemcon 00:01:27 memwatch
68 /dev/gemcon 00:01:13 toswin2
69 /dev/gemcon 00:00:00 olga
70 /dev/gemcon 00:00:00 strngsrv
71 /dev/gemcon 00:00:17 thing
96 /dev/modem2 00:00:00 pppd
106 /dev/gemcon 00:00:29 ATARIRC
207 /pipe/ttyp0 00:00:00 bash
```

I have yet to try it on a "clean" system, running only the AES...

>
> > Remember that this game I'm using is the VDI version. And this
> version >does one build of the screen in some off-screen ram location
> which is then >copied to the videoram (I think). This means that there
> are actually one
>
> Yes, that's right.
>
> >screen construct and one blit of the finished screen to the video ram on
> >the card for each frame. This considering, the framerate I'm getting is
>
> Since frame buffer accesses may well be slower (even much so) than
> accesses to normal RAM, this could actually be the quickest way to do it.
>

Hmm.. sure it wouldn't be faster to access slow ram a bit at a time when considering the write-buffer of the 060? Depends on how many separate writes and how close they are (i.e., how much other stuff is done between writes to this slow memory), I guess, since this "put-buffer" doesn't halt the writing instruction until it is filled (one cache-line). Then again, I might be way off here, cause I have no idea how drawing really takes place...

regards

Odd Skancke - ozk@atari.org

990. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910200327470.126-100000@rakastaja>
Source record: 71865

On 18 Oct 1999, Chris Crosskey wrote:

> >I'm looking for a daughterboard capable of 10MB STRAM in my TT
>
> If anyone can produce the circuit diagram on this thing then
> I'll have a look at making some, ditto some TT-RAM boards....

The SIMMs are obviously standard, so are the discrete components.
Where you would run into problems are the custom PAL chips, since
the source code isn't listed in the TT's service manual.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

991. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910200323550.126-100000@rakastaja>
Source record: 71866

On 18 Oct 1999, Jos Vlietstra wrote:

> I'm looking for a daughterboard capable of 10MB STRAM in my TT

Actually, daughterboards have 8 MB. Adding the motherboard's own
2 Mb, you get.... 10 MB.

If you have a 2 MB daughteboard, it might be upgradable to 8 MB.
See the web site below....

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

992. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <FJvLrH.Htr.0.queen@torfree.net>
Source record: 71867

Stephen Moss (sgm23@eng.cam.ac.uk) wrote:
: After many years of using an ST (TOS 1.02) I finally got around to buying a
: hard drive which is now leading me consider using a replacenet desktop so
: that I can place the program fles on the desktop as opposed to having go
: through various drives and windows to find the program file.
: Having read a review comparing Ease, Neodesk and Thing I had decided upon
: Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider both
: machines.

: So which is the best of these desktops and how do they compair to what I
: assume is the relative new comer of System Solutions Jinnee.

Well if you want to try something extra cheap, there's Teradesk which can be downloaded off of any web archive around. You should get version 1.4 since it's most up to date. It's freeware, and I use it the majority of the time since it has a nice and fast file copy capability, plus a few other nice interface features.

I've put in a lot of time in on Neodesk too. Neodesk has the advantage of supporting what are called program groups. Basically you can group several names in a list which are accessable through a window after clicking on an icon for that group. It's similar to windows 3.1 program groups. The only thing that puts me off Neodesk is that the file operations like delete and copy are much slower than I care for, hence why I took a backward step to using Teradesk. Now I mostly use Neodesk in conjunction with Geneva multitasking.

Thing I have at least tried, and I find it to be a very good environment. It needs TOS 1.04 or better. It also has program groups. Aside from that it seems okay, although I haven't taken the time to benchmark it's file operation times.

Hope this helps...

Later...

993. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020022750.170C@lproven.compulink.co.uk>
Source record: 71868

In article <380CDCA6.9EBEDDDD@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken Macdonald) wrote:

> good site for MiNT info
> ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/index.html
>
> excellant site for links to just about anything
> http://www-atari.nvg.ntnu.no/launchpad/

Thanks!

The SpareMiNT one doesn't actually add anything much. If you didn't already know what MiNT is and what it is for, this won't tell you.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

994. Help w/ I-Connect

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lewisfowler@uswestmail.net
Message-ID: <7uj5bo$f4c$1@news.ccit.arizona.edu>
Source record: 71869

thanks, lewis

995. GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020041409.170D@lproven.compulink.co.uk>
Source record: 71870

OK, here's the next version; I've incorporated the comments to the last one. Thanks to everyone who has contributed!

There are a few points I'd appreciate clarification on.

• On what machines was MultiTOS offered?

• Would it be useful to include information on alternative desktops?

• Are there other OSs I've missed? I'm not including Linux and similar, as they are not GEM-compatible.

--
v__ Liam P., c•owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

Atari TOS/GEM history
v1.01
Liam Proven (lproven@hotmail.com) 20 Oct 1991

Historical versions
==========

OS: TOS [The Operating System]
Vendor: Atari
Version: 1.00
Machines: 260/520ST
Comments: Initial release. Fairly buggy; only used for compatibility with older programs. Desk accessories must be named DESKn.ACC. Loaded from disk, so also known as "RAM TOS" or "Disk TOS".

OS: TOS
Vendor: Atari
Version: 1.00
Machines: 520/1040ST
Comments: First ROM release. Updated GEMDOS and AES. AKA "Old TOS".

OS: TOS
Vendor: Atari
Version: 1.2 (later renumbered 1.02)
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: First ROM-only version. Bug fixes; support for DMA/Blitter and real-time clock chips. AKA "Blitter TOS", "Mega TOS".

OS: TOS
Vendor: Atari

Version: 1.09
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: UK version of 1.2.

OS: TOS
Vendor: Atari
Version: 1.4 (later 1.04)
Machines: 520/1040STFM, Mega ST 1/2/4, Stacey
Comments: Most common version of TOS; last version to run on pre-STe machines; most compatible with games. More bug fixes (e.g. archive attribute works); improved hard-disk handling and performance. Faster disk copy and file move, latter preserving date/time stamps; folder renaming; auto-run of GEM apps at startup; larger screen support; file "fastload" flag for faster startup; improved file selector; DOS-compatible disk format; keyboard reset. AKA "Rainbow TOS" because of animated colour Atari "Fuji" logo in desktop "About" dialog box.

OS: TOS
Vendor: Atari
Version: 1.6
Machine: 1040STE
Comments: As 1.(0)4 plus support for the enhanced STe. (Up to 4,096 colours; 8-bit stereo DMA sound; light-gun/paddle; external Genlock; hardware scrolling; etc.) Mouse support in "show file to screen" function; 4-bit colour values; disk boot-up delay. Bug fixes. ROM size grows from 256KB to 512KB. AKA "STE TOS".

OS: TOS
Vendor: Atari
Version: 1.62
Machine: 1040STE
Comments: As 1.6 plus bug-fixes, including of 1.6's failure to save selection of medium resolution correctly in DESKTOP.INF.

OS: TOS
Vendor: Atari
Versions: 2.02, 2.05, 2.06
Machine: Mega STE
Comments: Last version of Atari TOS for the 68000 line. Many bug fixes. Atari logo display at boot-up; automatic cold boot memory test; support for 1.4MB diskettes, 6ms step rate, better media-change detection. "NewDesk" desktop gains features from Gribnif's NeoDesk, including: definable keyboard shortcuts; install programs/files/folders as icons on desktop; install all available drives with one operation; automatic fitting of icons to window; configurable desktop and window colours, file and device icons; single-operation copy/move and rename; windows scrollable while files selected; "select all" command; programs startable with function keys; bypass program autostart by holding down Control key; enter special characters with Alt-[numeric keypad] combinations; file search function; file masks support; multiple desktop configurations; directory list printing; unsorted view; resolution change with

Alt-[number]; 7 windows allowed; bring-window-to-top function. Friendliest and most stable version, but loses compatibility by fixing bugs and changing undocumented features from v1.(0)4 that were used by older software. Preferred choice for serious ST use. AKA "Mega TOS", "Mega STE TOS".

OS: TOS
Vendor: Atari
Version: 3.01, 3.05, 3.06
Machine: TT
Comments: Similar to 2.0x but adapted for 68030 machines, including higher resolutions and fast RAM support. Adds GTP program support (GEM-Takes-Parameters), XCONTROL panel accessory, individual colouring of all window elements. Bug-fixes. AKA "TT TOS".

OS: TOS
Vendor: Atari
Version: 4.00, 4.01, 4.02, 4.04
Machine(s): Falcon
Comments: New version for the Falcon. 68030 only. Adds support for DSP, 16MHz blitter and video overlay. New v3.40 AES (last single-tasking version, but MiNT/MultiTOS-multitasking-aware) supports: hierarchical and pop-up menus; 3D window and dialog objects (later modified to to use more compatible ob_state flags instead of extended type); 256-colour "animated" icons; soft-loaded fonts; inter-app drag&drop; background window manipulation; extensible filesystems. New CPX module for international localisation configuration. V4.04 was the last official Atari version of TOS. AKA "3D TOS".

OS: TOS
Vendor: none (developed by Atari)
Version: 4.92, 4.98
Machine(s): Never officially released; distribution illegal
Comments: Bug-ridden internal developer version, but sometimes offered for download. Would have become TOS 5.0, "Falcon TOS".

OS component: MiNT [MiNT is Not (later, "Now") TOS]
Vendor: Atari
Version: 1.09 (last Atari version of MiNT)
Machine(s): All STs and compatibles
Comments: BSD Unix-based pre-emptive multitasking/multiuser kernel originally developed by Eric R. Smith. Replaces GEMDOS - provides process/memory management, filesystem I/O etc.; requires AES, VDI and desktop.

OS: MultiTOS
Vendor: Atari
Version: 1.04 (1.08 in unreleased beta)
Machine(s): Designed for Falcon/TT but runs on all STs and compatibles
Comments: Official Atari version. Extension to TOS 4: MiNT kernel + (very slow) multitasking v4.1 AES (AKA "MultiAES".) Runs on 68000, but requires 68030 for memory protection.

Current versions; under active development
==

OS: TOS
Vendor: Milan Computer GmbH
Version: 4.07 (website reports 4.5) [as at Oct 1999]
Machine(s): Milan
Comments: Debugged version of Atari TOS supplied with Milan
ST-compatibles
Website: http://www.milan-computer.de/

OS component: FreeMiNT
Version: 1.15.4 beta [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles
Comments: Open source version of MiNT, released by Atari after
withdrawal from ST market
Website: http://www.cs.uni-magdeburg.de/~fnaumann/mint/ (source
code)
ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/
(SpareMiNT home)

OS component: N.AES
Version: 2.0 [as at Oct 1999]
Vendor: Woller Systeme
Machine(s): All STs and compatibles
Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT.
Currently most useful AES for MiNT.
Website: http://www.woller.com/

OS component: Geneva
Version: 006 [as at Oct 1999]
Vendor: Gribnif
Machine(s): All STs and compatibles
Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT or
TOS. Requires multitasking-aware desktop such as NeoDesk.
Website: http://www4.pair.com/gribnif/

OS component: NVDI
Version: 5.0 [as at Oct 1999]
Vendor: Behne & Behne Systemsoftware GbR
Machine(s): All STs and compatibles
Comments: Commercial replacement VDI. Works with MiNT, MagiC, TOS.
Much faster; provides TrueType and Speedo vector font support when used
with graphics accelerators. Commonly used for professional ST work. On
clones with special graphics hardware (such as Milan's S3 card), calls ROM
VDI graphics driver.
Website: http://www.nvdi.de/

OS component: oAESis
Version: 0.90 [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles

Comments: As-yet unfinished project to create a free AES for
FreeMiNT.
Website: http://www.nocrew.org/osis/oaesis/

OS: MultiOS
Version: 1.2 [as at Oct 1999]
Vendor: Milan Computer
Machine(s): Milan
Comments: Bundle comprising FreeMiNT kernel, N.AES and N.Thing
desktop; uses TOS 4.5 VDI.
Website: http://www.milan-computer.de/

OS: MagiC
Version: 6.1 [as at Oct 1999]
Vendor: Application Systems Heidelberg
Machine(s): All STs and compatibles; under emulation on Windows and
MacOS
Comments: Commercial TOS-compatible reverse-engineered OS for
ST/TT/Falcon & compatibles. Replaces GEMDOS, VDI, AES and desktop.
Supports both pre-emptive and co-operative multitasking, long filenames,
large disks. Adds some GEM/2 functions but does not support all functions
of 3.40 and 4.1 AES.
Website: http://www.application-systems.de/magic/

996. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FJvrpM.M4M.0.bloor@torfree.net>
Source record: 71871

AFAIK Bernie Diotte, the former Atari dealer from Trois-Rivieres Quebec, is doing these ST-RAM upgrades in TT030 units currently. That was my impression the last I heard, 3 months ago.

JG

997. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7ukhnj$67g$1@nnrp1.deja.com>
Source record: 71872

>
> There are a few points I'd appreciate clarification on.
>
> • On what machines was MultiTOS offered?

MultiTOS was offered to all Atari computers but delivered only with
Falcon computers.

>
> OS: TOS
> Vendor: Atari
> Version: 1.00
> Machines: 520/1040ST
> Comments: First ROM release. Updated GEMDOS and AES. AKA "Old
TOS".
>

AKA "ROM TOS"

>
> OS: TOS
> Vendor: Atari
> Version: 1.6
> Machine: 1040STE
> Comments: As 1.(0)4 plus support for the enhanced STe. (Up to
4,096
> colours; 8-bit stereo DMA sound; light-gun/paddle; external Genlock;
> hardware scrolling; etc.) Mouse support in "show file to screen"
function;
> 4-bit colour values; disk boot-up delay. Bug fixes. ROM size grows
from
> 256KB to 512KB. AKA "STE TOS".

STE's ROM size was 256 KB - you could upgrade to TOS 2.06 by just
changing the ROM chips.

TOS 2.x was in fact an adapted version of TOS 3.x because 3.x was
available before the 2.x release.

> OS: TOS
> Vendor: Milan Computer GmbH
> Version: 4.07 (website reports 4.5) [as at Oct 1999]
> Machine(s): Milan
> Comments: Debugged version of Atari TOS supplied with Milan
> ST-compatibles
> Website: http://www.milan-computer.de/

Additional features: MagiC compatible extended objects (crossbuttons, checkbuttons, frames)

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

998. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s0qliu2sr0134@corp.supernews.com>
Source record: 71873

You mean there are desktops other than Thing? :)

With TOS 4.04 you can place files and applications on the desktop no problem. The Falcon desk is pretty nice, especially if your use to TOS 1.02. If your not going to multitask, you can get by with the one built into the Falcon to save a bit of memory and loading time. Just add Boxkite to your autofolder and you'll be happy.

Mike

On 19 Oct 1999 21:05:48 , JI Logan wrote:
>On 18 Oct 1999 13:04:46 , "Stephen Moss" wrote:
>
>|After many years of using an ST (TOS 1.02) I finally got around to buying a
>|hard drive which is now leading me consider using a replacenet desktop so
>|that I can place the program fles on the desktop as opposed to having go
>|through various drives and windows to find the program file.
>|Having read a review comparing Ease, Neodesk and Thing I had decided upon
>|Neodesk, but now I also have a Falcon (TOS 4.04) and I need to consider both
>|machines.
>|As most of my software probably won't multi-task due to the fact that it was
>|written pre Falcon it does not need to be Magic C compatable as I probably
>|wont be using Magic C.
>
>
>Try Teradesk which is freeware as far as I know. It allows you to
>put files on the desktop and assign them to function keys.
>
>John Logan
>.

999. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s0qlmr9hr0161@corp.supernews.com>
Source record: 71874

No hassle, just install MiNT :)

Mike

On 19 Oct 1999 21:02:22 , Charles Stanley wrote:
>On 10 Oct 1999 02:11:45 , Katherine Ellis wrote:
>>On Fri, 8 Oct 1999, John Whalley wrote:
>
>Friends:
>
>I do not understand the 'ins and outs' of your arguments about MINT
>versus MagiC.
>
>All I want is the certainty of using my TT (and now HADES) for DSP
>and accounts, with occasional Web & Email use.
>
>So why all the hassle?
>
>Cheers, Charles.
>.

1000. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7ujm59$8kd$1@nyheter.chalmers.se>
Source record: 71875

In article <7uiml4abm1@sun27.hrz.tu-darmstadt.de>,
Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:
>Hi!
>
>Johan Klockars <rand@cd.chalmers.se> wrote:
>> The list for the stable tick counts should be:
>
>> [...]
>
>If the calculation of the ticks hasn't been changed in the port, the
>table should indeed look like this:
>
>Dots fps
...

Then the calculation must have changed.
It's pretty obvious from the code that ticks is the time since the last
frame was draw. It goes something like:
new_time = gettime();
ticks = new_time - last_time;
last_time = new_time;
The gettime() function (which isn't called quite that) returns one
quarter of a 140 Hz timing value, that is 35 Hz 'ticks'.

This means that it is impossible to get straight zeroes, since that
would mean that time doesn't advance at all. Straight ones means
exactly 35 fps, straight twos 17.5 fps and so on.

So, I think my table should be the correct one.

>Direct from id, the final formula for calculating the frame rate that
...
> 70
> --------------------
> <NUMBER OF DOTS> + 1

It's possible that this formula works on a PC, but I'm certainly not
getting the 14-18 fps in 8 bit mode on my Falcon+AB040+Eclipse that
this would indicate (if you replace ticks for dots). 9-12 fps seems a
lot closer to the truth.

>Note, though, that 70 Hz is the usual refresh rate a PC has in 320x240,
>and it seems that one should replace the 70 in the above formula with
>the screen refresh rate of your video mode (in case the port
>synchronizes its output with it, which would make sense).

I'm pretty sure that the screen is changed on VBL (if you're not running
in VDI mode), but that doesn't change the fact that the time base is
35 Hz.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1001. Re: Doom not running on Atari clones (Was Re: [GAMES] Doom v0.14)

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7ujn52$8n6$1@nyheter.chalmers.se>
Source record: 71876

In article <Pine.MNT.4.10.9910200201250.212-100000@online.no>,
Odd Skancke <oskancke@online.no> wrote:
>On 19 Oct 1999, Johan Klockars wrote:
>
>> In article <Pine.MNT.4.10.9910170506270.312-100000@Hadesbox>,
>> Odd Skancke <oskancke@online.no> wrote:
>> >On Sun, 17 Oct 1999, J WILKINSON wrote:
>> >> Odd Skancke wrote:
...
>> Since frame buffer accesses may well be slower (even much so) than
>> accesses to normal RAM, this could actually be the quickest way to do it.
>
> Hmm.. sure it wouldn't be faster to access slow ram a bit at a time when

I said 'could be' for a reason. ;-)

>considering the write-buffer of the 060? Depends on how many separate

I don't recall what the '060 bus interface looks like.
By 'write-buffer', do you mean copy-back cache or actual write combining?

Since the screen normally wouldn't be cached, the former shouldn't help,
but the latter might.

>writes and how close they are (i.e., how much other stuff is done between

Yes.

>writes to this slow memory), I guess, since this "put-buffer" doesn't halt
>the writing instruction until it is filled (one cache-line). Then again, I

Sounds like copy-back.

>might be way off here, cause I have no idea how drawing really takes
>place...

The problem is that DOOM draws walls vertically. In an eight bit mode
that means that there are lots of single byte writes far from eachother.
If the memory area in question isn't being cached that means up to four
times as many accesses have to be done.

On the other hand, the '060 can do some work between each of the writes
when it's texturing, so it's not quite as bad as that.

Then again, a graphics card can be optimized for blits rather than direct
writes, which can make a significant difference. I mean, the card might
do some internal buffering if you write to its 'blit registers', while
direct frame buffer accesses may go directly to the memory and have to

contend with for example the RAMDAC DMA. A VDI implementation would hopefully use the fastest transfer method for the specific card.

In summary, there are lots of things that can have an impact on performance. The only way to make sure is to test it, and then the results are only valid for that specific combination of hardware.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1002. Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pls@no.spam
Message-ID: <7ujscf$ar0$1@zharh00t.europe.nortel.com>
Source record: 71877

Here is my (working) Gemulator setup...

Make sure you have the latest version, which is...
Gemulator 98 Free release June 15,1999.

My setup parameters

Under "Options"->"Properties"

"Display" section
"Full Screen" & "Fast screen refresh" are selected.
"Monitor" is "Atari ST color".

"Hardware" section
"Memory" is 4M.
Everything else in this section is unselected or set to "none".

"Operating System" section

OS is "Atari ST Magic, 256K (C:\MAGIC_PC.OS).
(This is actually TOS 2.06 renamed),
"Shared printer port" is selected.
"Fast graphics" is selected.
"Boot disk" is C:

Under "Options"->"Disk Properties"
Atari ST internal floppy is mapped to floppy disk A:
Atari ST external floppy is disabled
Atari ST hard disk or SCSI device 0 is disabled.

"Options"-> "First Time Setup" gave me a lot of trouble, it could
not find the OS. I left everything alone (unselected) here & it
appeared to startup fine.

Under "Options"->"Debugging", only CPU-AUTO is selected.

The TOS 2.06 image is stored in C:\ as Magic_pc.os
I have a NEWDESK.INF file in C:\, this was created when
I used the SAVE DESKTOP option under TOS.

I have an AUTO folder on C:\ with a program called WINSIZER.PRG.
This utility allows the 800x600 res to be selected at startup.

When I run Gemulator, I get a message about CRC errors in the ROMS,
but this appears to be incorrect, as everything works fine.

There is a small amount of corruption on the screen , but this clears when
the desktop appears.

My WIN95 setup:

Configuration
=============
Time: 23:45 Date: 10/19/1999

Machine: PC

OS
Windows 95 : 4.0 Build 950
Language : English (current regional setting: English)
Debug Build : No
CPU : Intel Pentium
# of Processors: 1
Physical memory: 40 MB RAM
Page file space: 166 MB free, 0 MB in use
(166 MB total)

DirectX Components
DirectX Version(Registry): 4.05.01.1600.00
Components incorrectly loaded in C:\WINDOWS:
None

Components correctly loaded in C:\WINDOWS\SYSTEM:
DDRAW.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date:
07/14/97 16:00:00 Size: 270848 bytes.
DDRAW16.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 27808 bytes.
DDHELP.EXE : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 32256 bytes.
DSOUND.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 145920 bytes.
DSOUND.VXD : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 59839 bytes.
DINPUT.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 175616 bytes.
DINPUT.VXD : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 16986 bytes.
VJOYD.VXD : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 30320 bytes Certified.
MSANALOG.VXD: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 12101 bytes.
JOY.CPL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 229888 bytes.
DPLAYX.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 172440 bytes.
DPMODEMX.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 81352 bytes.
DPWSOCKX.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 47568 bytes.
DPLAYSVR.EXE: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 23960 bytes.
D3DRM.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97

16:00:00 Size: 344576 bytes.
D3DXOF.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 120320 bytes.
D3DPMESH.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 104448 bytes.
D3DIM.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 161792 bytes.
D3DHALF.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 124928 bytes.
D3DRAMPF.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 95744 bytes.
D3DRGBF.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 96256 bytes.
D3DRG8F.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 224768 bytes.
D3DRG16F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 224768 bytes.
D3DRG24F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 168448 bytes.
D3DRG32F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 166912 bytes.
D3DRM8F.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 458240 bytes.
D3DRM16F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 459264 bytes.
D3DRM24F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 125952 bytes.
D3DRM32F.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 125952 bytes.
D3DRGBXF.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 100864 bytes.
D3DRG8X.DLL : 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 228352 bytes.
D3DRG55X.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 305152 bytes.
D3DRG56X.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 305152 bytes.
D3DRG24X.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 172544 bytes.
D3DRG32X.DLL: 4.05.00.0155 "4.05.00.0155" Final Retail Date: 07/14/97
16:00:00 Size: 171520 bytes.

DirectX Drivers
ATI.VXD : 4.10.00.1555 "4.10.1555" Final Retail Date: 07/14/97 16:00:00
Size: 27427 bytes Certified.
ATIM64.DLL : 4.10.00.1555 "4.10.00.1555" Final Retail Date: 07/14/97
16:00:00 Size: 18432 bytes Certified.
ATIM64.DRV : 4.10.00.1555 "4.10.00.1555" Final Retail Date: 07/14/97
16:00:00 Size: 84992 bytes Certified.
ES1688.DRV : 4.00.00.0950 "4.0.950" Final Retail Date: 07/11/95 09:50:00

Size: 50128 bytes.
ES1688.VXD : 4.00.00.0950 "4.00.950" Final Retail Date: 07/11/95 09:50:00
Size: 22168 bytes
ESFM.DRV : 4.03.00.0035 "4.03.35" Beta Retail Date: 05/30/96 15:35:20
Size: 20960 bytes.
ESSFM.DRV : 4.03.00.0035 "4.03.35" Beta Retail Date: 05/30/96 15:35:20
Size: 19072 bytes.
ESSMPORT.DRV: 4.03.00.0035 "4.03.35" Beta Retail Date: 05/30/96 15:35:20
Size: 11344 bytes.
ESSMPU.DRV : 4.03.00.0035 "4.03.35" Beta Retail Date: 05/30/96 15:35:20
Size: 10384 bytes.
FRAMEBUF.DRV: 4.00.00.0950 "4.00.950" Final Retail Date: 07/11/95 09:50:00
Size: 16752 bytes.
MSJSTICK.DRV: 4.00.00.0950 "4.0.950" Final Retail Date: 07/11/95 09:50:00
Size: 7744 bytes.
MSOPL.DRV : 4.00.00.0950 "4.0.950" Final Retail Date: 07/11/95 09:50:00
Size: 17952 bytes.
MSSNDSYS.DRV: 4.00.00.0950 "4.0.950" Final Retail Date: 07/11/95 09:50:00
Size: 39728 bytes.
MSSNDSYS.VXD: 4.00.00.0950 "4.00.950" Final Retail Date: 07/11/95 09:50:00
Size: 28400 bytes.
TSD32.DLL : 1.03.03.0007 "" Final Retail Date: 07/11/95 09:50:00 Size:
17408 bytes
VGA.DRV : 4.00.00.0950 "4.00.950" Final Retail Date: 07/11/95 09:50:00
Size: 52064 bytes.

Display
Card name : ATI GRAPHICS XPRESSION (DirectDraw)
Manufacturer : ATI Tech. - Enhanced
Chip type :
DAC type :
PnP or PCI ID :
Display Memory : n/a
Driver : macxw4.drv
Version : 4.03.00.2119 "4.03.2119" Final Retail
Date and Size : 11/15/96 19:15:24 344208 bytes Certified
Current files : macxw4.drv,*vdd,*vflatd,macxw4.vxd
Refresh rate : -1 (uses Optimal rate)
Resolution : 800 x 600
Colors : 65536 (16 Bits/Pixel, 1 Plane(s))

Monitor
Description : Super VGA 800x600
Max Resolution : 800,600

DXInfo Application V 1.5 1/16/98

Gemulator is a CPU hog; on my Pentium 133, it really slows down the machine.
Gemulator seems to work quite well for the few GEM application I tried.

Gerry O'Rourke
Nortel Networks (IRL) Ltd

E-mail (remove the #'s) gigxr01#@nortel#networks.com

1003. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <380d930012e2db0@club-internet.fr>
Source record: 71878

Hello,

in article <136f266c.c7eb0ceb@usw-ex0101-008.remarq.com> (comp.sys.atari.st)
Lewis wrote on Tue 19-10-1999 18:38 (+1700):

> Still trying to get online with I-Connect/CAB 2.5 on my Falcon030
> (Magic5). The login is working fine, but when it gets to "Negotiating
> PPP Connection" it stalls. An Error pops up that mentions "Timeout
> during Configuration". I think it has to do with the way my Auto
> Folder is set up. Should I be using HSModem, cause I thought I-Connect
> replaced that with it own drivers? Anyone using I-Connect tell me what
> the Auto Folder should look like or give me advice on what could be
> wrong (could it be my ISP)? Please help an novice Atarian.

Yes, you should use HSModem and Sockets.prg must be after the HSM
drivers in the auto folder.

Maybe your problem comes from your ISP trying a CHAP negotiation.
IConnect is not able to do this, neither is StiNG (just PAP or
script).

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1004. Re: IRC with I-Connect?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <380d930012e2db1@club-internet.fr>
Source record: 71879

Hello,

in article <070dbf92.d7a4ee0d@usw-ex0101-008.remarq.com> (comp.sys.atari.st)
Lewis wrote on Tue 19-10-1999 19:38 (+1700):

> Assuming I can get I-Connect to start working? Is there an IRC program
> for I-Connect? Last I heard they were still developing one. thanks,
> lewis

Chatter, and AtarIrc+iFusion.

Bye,
/Pascal/

--
Ric's HomePage: http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1005. Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: provvler@EUnet.yu
Message-ID: <7uk6i2$2mh$1@SOLAIR2.EUnet.yu>
Source record: 71880

How to accelerate an old ST?
STe has its "Veloce" which is a very nice
product (a bit expensive AFAIK) but what do the
ST owners have? Two or three unavailable, spooky
16MHz boards or, maybe PAK68/30 which is "Power with an ULTRA price". Unacceptable.
Aren't these 68k processors an old, forgotten technology that is supposed to be cheap? Hey, we only need a 68020, around 20 MHz and a bit of FAST ram, is that too much to ask? Such a thing for an Amiga 500 or 600 costs peanuts!
I think some Viper boards for the Amigas just need to be put on top of the old processor so why couldn't we just do the same or even adapt them
for use in our machines?
I hope you are interested to discuss on this.

1006. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Eddy Morfan <eddy.morfan@mail.dotcom.fr>
Message-ID: <380DA5BF.5ABD7041@mail.dotcom.fr>
Source record: 71881

"Liam G. H. Proven" wrote:
>
> OK, here's the next version; I've incorporated the comments to the last
> one. Thanks to everyone who has contributed!
>

> OS: TOS
> Vendor: Atari
> Versions: 2.02, 2.05, 2.06
> Machine: Mega STE

You forgotten TOS 2.08 which was shipped with ST Books.
Eddy.

1007. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1dzyiwr.1xvpwltquf2oaN%roughley@HORMEL.vanc.igs.net>
Source record: 71882

Jeffery Thomas <cv436@torfree.net> wrote:

> groups. The only thing that puts me off Neodesk is that the file
> operations like delete and copy are much slower than I care for, hence
> why I took a backward step to using Teradesk. Now I mostly use Neodesk
> in conjunction with Geneva multitasking.

If you install Kobold along with NeoDesk you'll see a striking
difference in speed when deleting and copying files. Try it once and
you'll never want to be without it -- simply amazing.

<< Neil >>

1008. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380dc092$0$10070@znews.zetnet.co.uk>
Source record: 71883

> Hu? Thing's code just differs between < 16 and >= 16 colors, so I
> honestly can't understand why it should look crappy in 16 colors. It's
> only that you can use more colorful backgrounds in more than 16 colors,
> but I don't think this is what you ment, so please explain :)

It "looks" crap. Seeing it running on my milan, and then seeing it on the ST, you'll know what I mean. I swear I didn't think it was the same desktop.

However, Neodesk looks fine in all the resolutions I tried it in, but those were ST ones, so I suppose if you are using it on a Falcon then Thing would be the best choice

Kev.

1009. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380DCEA6.D9AD93DE@cfc.dnd.ca>
Source record: 71884

"Liam G. H. Proven" wrote:
> Thanks!
> The SpareMiNT one doesn't actually add anything much. If you didn't
> already know what MiNT is and what it is for, this won't tell you.
>
> --
> v__ Liam P., cï¿½owner of the European Jird Mountain.
> <"__(___ Have some. Go on, you know you want to. Please?
> [http://members.aol.com/liamproven if you must]

GEM
http://www.utbm.fr/les.personnes/olivier.landemarre/pageatri.htm
http://cas3.zlin.vutbr.cz/~stehlik/

MiNT
http://www.orient.uw.edu.pl/~conradus/docs/mint.html
http://www.earth.ox.ac.uk/~steve/mintos.html
http://zeus.informatik.uni-frankfurt.de/~roemer/mintnet.html

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1010. Re: WTB DEVPAC 3.1

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380DD551.DAB5831A@cfc.dnd.ca>
Source record: 71885

sinive rollinginson wrote:
>
> Im looking for this
> if you have one forsale let me know
> thanks
> dave

http://www.hisoft.co.uk/atari/bargains/index.html

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1011. Re: 2.5" internal IDE interface for MegaST?

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380DD660.D99EDD5D@cfc.dnd.ca>
Source record: 71886

Marcus Herbert wrote:
>
> Hi,
>
> I have an old MegaST2 and I want to put a cheap 60MB 2.5" IDE
> HD into it. Is there any adaptor on the market for doing this?
> Perhabs anybody of you has such an adaptor/controller and is
> willing to sell it to me - I am living in germany.
>
> --
> Key-ID: 666/36540865 1997/06/09
> Fingerprint: CF F3 84 5C A9 0A 90 A9 41 C3 18 60 90 D8 03 A0
> Geek-Code: GCS dpu s+:+ a- C+++ U++++ L+++ W+ N++ w--- t+ D++ h++
> Gen-Key: Available on any public Gen-Server.

GERMANY
----

ag Computertechnik
Axel Gehringer
Schuetzenstrasse 10
D-87700 Memmingen

Telephone: +49 8331 86373
Fax: +49 8331 86346
Mobile: 0171 823 201 7
Email: ag_comtech@t-online.de
WWW: (as of June 1999) http://www.ag-computer.de/

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1012. Re: what to buy

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <380DDAD2.D6D60961@cfc.dnd.ca>
Source record: 71887

Michael Brent wrote:
>
> I'm hoping to buy an Atari machine now, as it has been several years
> since I used my Atari 800. It was fun, but I lost track of what Atari
> was producing. Should I buy a Falcon030 or a TT030 ?? Or maybe a
> MEGA 2 system. I want it for home entertainment. Someone told me they
> thought the TT030 was for music and the Falcon was for home FUN and
> games
>
> How much did these computers cost when new???
>
> Thanks....Mike Brent

nowadays, a Milan is your best bet.
easier to find too! (after April in North America)
http://www.milan-computer.de/
or CENTEK?
http://www.graphity.fr/centek/
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1013. For Sale. SCSI CD ROM.

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7ukni9qud8@news7.svr.pol.co.uk>
Source record: 71888

I have a single speed CD ROM for an Atari if anyone is interested.

I also have Extendos PRO. The software for it to set it up on the Atari.

Comes complete with leads and terminator.

Guaranteed fully working.

£37-50 inclusive of postage and packing.

Keith Lever.
Clacton on sea,Essex.

1014. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020174456.166F@lproven.compulink.co.uk>
Source record: 71889

In article <380DA5BF.5ABD7041@mail.dotcom.fr>, eddy.morfan@mail.dotcom.fr (Eddy Morfan) wrote:

> You forgotten TOS 2.08 which was shipped with ST Books.
> Eddy.

First I've heard of the version or the machine. Any other comments about it? Differences from other versions?

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1015. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020174458.166G@lproven.compulink.co.uk>
Source record: 71890

In article <7ukhnj$67g$1@nnrp1.deja.com>, mjaap@atari-computer.de ()
wrote:

> MultiTOS was offered to all Atari computers but delivered only with
> Falcon computers.
> AKA "ROM TOS"
> STE's ROM size was 256 KB - you could upgrade to TOS 2.06 by just
> changing the ROM chips.
> Additional features: MagiC compatible extended objects (crossbuttons,
> checkbuttons, frames)

Thanks!

> TOS 2.x was in fact an adapted version of TOS 3.x because 3.x was
> available before the 2.x release.

This contradicts the "ST A to Z" book. Are you sure?

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1016. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991020175540.166J@lproven.compulink.co.uk>
Source record: 71891

In article <380DCEA6.D9AD93DE@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken Macdonald) wrote:

> http://www.orient.uw.edu.pl/~conradus/docs/mint.html

Informative, if not in as much depth as I'd like - but it's closed and no longer updated.

> http://www.earth.ox.ac.uk/~steve/mintos.html
> http://zeus.informatik.uni-frankfurt.de/~roemer/mintnet.html

Only really specific utilities for existing MiNT users.

Thanks for the info!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1017. ma-ST-o-don't - new games archive for ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <QcnP3.17754$Tk.345120@news.tpnet.pl>
Source record: 71892

```
Hi
ma-ST-o-don't - New ATARI ST games - new archive:
SUPER GAU COLLECTON (1000 disc images!)

http://atarist.spedia.net

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1018. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910202113350.162-100000@rakastaja>
Source record: 71893

> > TOS 2.x was in fact an adapted version of TOS 3.x because 3.x was
> > available before the 2.x release.
>
> This contradicts the "ST A to Z" book. Are you sure?

The new TOS was first called "TT TOS" and developped for the TT.
This was TOS 3.01.

Later, when requests kept on pouring in for MEGA-ST's, Atari made
the MEGA-STE by repackaging the MEGA-ST design and adding newer
TT hardware ideas. The MEGA-STE prototypes came with TOS 2.02.

Later, MEGA-STE and TT TOS features were harmonized and a few
fixes added, which created TOS 2.05/3.05. Notice the parallel
version numbers.

Then, when the ST-Book was created, IDE drive support and a few
definitive fixes were added. This resulted in TOS 2.06/3.06.

For some silly reason, there exist two versions of TOS 2.06:

1) one-size-fits-all: can be used to upgrade any ST machine.

2) ST-Book specific: adds a built-in terminal software, to
compensate for the missing floppy disk. Kinda like the iMac
concept (no floppy; use networking to fetch stuff, instead),
but about 5 years ahead of its time.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1019. AG Computertechnik

Newsgroup: comp.sys.atari.st
Date: 1999-10-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910202127390.162-100000@rakastaja>
Source record: 71894

On Wed, 20 Oct 1999, Ken Macdonald wrote:

> ag Computertechnik
> Axel Gehringer
> Schuetzenstrasse 10
> D-87700 Memmingen
>
> Email: ag_comtech@t-online.de
> WWW: (as of June 1999) http://www.ag-computer.de/

Axel never got around making that web site. One gets a "page
not found" error message instead...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1020. Re: Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7unns5$bv0$2@news1.xs4all.nl>
Source record: 71695

On 19 Oct 1999 17:08:15, "AtariMad" wrote:
>Does anyone know where the author of this great screensaver is, and also if
>he has made any more versions of it?
>
>Kev.
>
Arne Rudolph
Salvatorstr 2
D-52070 Aachen germany

It was also sold by Whiteline (delta labs) and that firm is in
existance.

The adres is a few years old..

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl>
>.

1021. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7unnsh$bv0$3@news1.xs4all.nl>
Source record: 71696

On 21 Oct 1999 10:08:29, mjaap@atari-computer.de wrote:
>
[...]

>Yep, there are:
>KAOS
>developed by Andreas Kromke. KAOS was a singletasking, GEM compatible

Yes there was a German version that had to be burned into ROM. I
still use it dayly on a 1040 ST. It anounces KAOS030. and according
to docs it is a TOS 1.4 with errors removed.
maybe because it workst with the accellerator that was there for the
ST and used a 68030 CPU. But what was the name of that? '??Pack?'

Later they sold it commercially with a 'Kaos Desktop'. But that is
not the same product.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1022. pc monitor for ste

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Gavin Henson <gavin@mojo-pin.demon.co.uk>
Message-ID: <380F6960.262ECD33@mojo-pin.demon.co.uk>
Source record: 71697

is it possible to connect my pc monitor to my ste

also any recommendations for a reasonable word processor and what price should i pay for a hard disk if that is i can still get them. i'm fairly sure that the drive connection is scsi if that's true would a pc type be suitable

regards

1023. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7unqlt$c9j$1@news4.svr.pol.co.uk>
Source record: 71698

On 18 Oct 1999 00:08:43 , "Mark Wherry" wrote:

:>I hope you don't mind me commenting on this... :-)

:>We haven't spoken before, and I do come in peace, so please don't kill me.

Ooh!, temting, my favourite hobby, homecide.

:>> It all failed miserably if you ask me.

:>Remind me not to!

It works for me..

:>I don't mean to sound rude, but you seem to be taking a very knowledgeable
:>stance WRT GEMTrade.... You make all these comments about what *I* did - yet
:>you've never spoken to me - there are factual errors here - and I bet you
:>are not even using the latest version!!!

GEMtrade works brilliantly here.

BTW, what is the current version, how much to register, and where do
you live, answers on an email to... steve@sweet3.freeserve.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1024. Re: pc monitor for ste

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380f7d41$0$10074@znews.zetnet.co.uk>
Source record: 71699

> is it possible to connect my pc monitor to my ste

Yes, but you'd only be able to use ST High on it, ask Chris Crosskey about
it.

> also any recommendations for a reasonable word processor and what price

QED or Everest would be fine, depends on your preference. I always found
QED slightly better than Everest though.

> should i pay for a hard disk if that is i can still get them. i'm
> fairly sure that the drive connection is scsi if that's true would a pc
> type be suitable

Don't ask me about HD's as I've had enough of them for one day :)

Kev.
Editor : ST Plus

1025. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380f7da8$0$10074@znews.zetnet.co.uk>
Source record: 71700

> The final issue has been printed and I even have a copy, the money is been
> worked on :)

How come you've got a copy and I haven't yet?

Kev.
Editor : ST Plus

1026. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <380f906c$0$25057@news.zetnet.co.uk>
Source record: 71701

On 19 Oct 1999 18:38:21 , Lewis wrote:
>Still trying to get online with I-Connect/CAB 2.5 on my Falcon030
>(Magic5). The login is working fine, but when it gets to "Negotiating
>PPP Connection" it stalls. An Error pops up that mentions "Timeout
>during Configuration". I think it has to do with the way my Auto
>Folder is set up. Should I be using HSModem, cause I thought I-Connect
>replaced that with it own drivers? Anyone using I-Connect tell me what
>the Auto Folder should look like or give me advice on what could be
>wrong (could it be my ISP)? Please help an novice Atarian.

Lewis, I think you should upgrade to 2.7; this may solve your problems.

Cheers,
Charles.

1027. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7uo22m$468$1@SOLAIR2.EUnet.yu>
Source record: 71702

On 16 Oct 1999 00:11:35 , c.s.h. wrote:
>This isn't really an answer, but when I'm posting I always view the Log
>file afterwards to make sure it really posted. (usually an 'article posted'
>line). Many times Newsie seems to have posted or mailed something, when in
>fact there was a problem...

This seems definitely to be a problem that persists through several
versions of Newsie. I, too, have had the same problem several times
with sending e-mail and newsgroup messages.

Regards;

1028. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910220142110.137-100000@rakastaja>
Source record: 71703

On Mon, 18 Oct 1999, Liam G. H. Proven wrote:

> OS: TOS
> Version: 1.00
> Machine(s): 260ST, 520ST

Floppy-based. Followig TOS versions were all ROM-based.

> Version: 1.02
> Machine(s): 520ST

1040 ST and MEGA-ST too. A.k.a. "Blitter TOS"

> Version: 1.2

Actually, same as above 1.02, which is the correct version.

> Version: 1.4
> Machine(s): 520ST / 1040ST

Initially released for the Stacy. Upgradable on ST/MEGA too.
A.k.a. "Rainbow TOS"

> Comments: Most common version of TOS. Most compatible with games.

Definitely _not_ the most common; 1.02 is.

> Version: 1.6/1.62
> Machine(s): 1040 STE
> Comments: Support for the enhanced STe. More colors, etc...

That's, 1.06 and 1.62 (which really is 1.06.2).

> Version: 2.05/2.06
> Machine(s): MegaSTE

2.06 also is the definittive one-size-fits-all upgrade for all
ST, STE, MEGA and the Stacy. The prototype of this TOS was 2.02.

> Version: 3.05/3.06
> Machine(s): TT
> Comments: Similar to 2.0x but adapted for 68030 machines

TT TOS came first as TOS 3.01, while TOS 2.xx is basically the TT
TOS with BIOS rewritten for ST hardware instead of TT hardware.

> Version: 4.0x
> Machine(s): Falcon
> Comments: All-new version for the Falcon. DSP support, 68030 only.

Falcon-only. There were 4.01 and 4.02, which were mono-language,
while 4.04 included support for all 6 AES languages built-in and
the selected language setting is stored in the 68030's NVRAM.

> OS component: MiNT [MiNT is Not (later, "Now") TOS]
> Vendor: Atari
> Version: **???**

Last one under Atari was 1.04, while newer versions are Freeware.

> Vendor: Milan Computer GmbH
> Version: 4.5
> Machine(s): Milan
> Comments: Debugged version of Atari TOS supplied with Milan
> ST-compatibles

Not quite ST machines, the Milan. More like, Falcon without DSP.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1029. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Willard VanderPloeg <willard@inetsonic.com>
Message-ID: <380FA62A.A65A8B23@inetsonic.com>
Source record: 71704

Greetings;

I've got Gemulator running perfect - but have found that ONLY TOS 1.4 renamed to tos.img on the root of C is found. As the other dude said earlier, delete the gemulator.ini file from the windows dir first.

My machine also seems to want a floppy in A to boot Gemulator right.

hope that helps.

Willard.

Roger Cain wrote:

> Gerry O'Rourke <pls@no.spam> wrote in message
> news:7ujscf$ar0$1@zharh00t.europe.nortel.com...
> > Here is my (working) Gemulator setup...
>
> Thanks for all this info., Gerry, I'll do a thorough inventory check on the
> PC to see what differences there are.
>
> Roger

1030. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <380fec95$0$91957@news.execpc.com>
Source record: 71705

On Tue, 19 Oct 1999, Sheldon H. Winick wrote:

> Doctor Clu,
>
> Atari has long had an excellent Bible concordance program called Spiritware.
> I wrote about it initially in one of my "Dealer Viewpoint" columns in
> GEnieLamp magazine back in 1990, and later helped Beta test subsequent
> versions.

> Sheldon

Is NIV (New International Version) still available?

ken

1031. Re: Help w/ I-Connect!

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <940574934-46522AEicMi@wanadoo.be>
Source record: 71706

Lewis <lewisfowlerNOleSPAM@uswestmail.net.invalid> wrote on 19-10-99:

Hi Lewis,

>Still trying to get online with I-Connect/CAB 2.5 on my Falcon030
>(Magic5). The login is working fine, but when it gets to "Negotiating
>PPP Connection" it stalls. An Error pops up that mentions "Timeout
>during Configuration". I think it has to do with the way my Auto
>Folder is set up. Should I be using HSModem, cause I thought I-Connect
>replaced that with it own drivers? Anyone using I-Connect tell me what
>the Auto Folder should look like or give me advice on what could be
>wrong (could it be my ISP)?

When HSModem is not installed IConnect can't be started. The installation
of HSModem is OK otherwise you wouldn't be able to login...
There are various reasons for not being able to get a PPP connection.
Check:
- your login and password for typos
- if your ISP uses the CHAP protocol
- if the ETC path is set correctly in IConfig.

If all this still is no good, connect to your ISP using a communication
program, and see what parameters your ISP wants/needs, then make a script
file in IConfig.

Personally I think your ISP is using the CHAP protocol, AFAIK there's
nothing on the Atari platform (yet) which supports this. The only solution
is to find another ISP.

>Assuming I can get I-Connect to start working? Is there an IRC program
>for I-Connect? Last I heard they were still developing one.
Yes, Chatter from Jï¿½rgen Koneckzny, it's sold by ASH. You can download the
demo version from http://www.camelot.de/~zulu it's bilangual, English-
German.

Cheers from Belgium
Dennis

1032. More Atari! Arcade Classic Nostalgia! Friendly Service! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7uougc$977$1@user2.teleport.com>
Source record: 71707
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tomorrow!

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also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,

Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. We meet the 2nd Tuesday of each Month. Our Next meeting will be Tuesday, November 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop & Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
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at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1033. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910210000.a4077@lu.maus.de>
Source record: 71708

Hello Peter,

PS> maybe I confused 1.09N with the newer versions, and you are right for the
PS> latter ones.
Maybe. It's to long ago to remember ... ;-)

PS> Or it was the driver for printing films ("Belichtermodul")?
Again, maybe. But at least the versions after the 1.09 have full support of
alternate RAM (which means: they decide on their own whether to use TT or ST
RAM using MXALLOC).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1034. New URL for translated RSC files

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <940574534-31859AEicMi@NOSPAMcix.co.uk>
Source record: 71709

Greetings!

There's a new download site for the translated RSC files that were
previously only available from Bengy's MagiC Online site. Check the URL in

the sig below.

Newly added:

Wen.Suite3.2C
jinnee2

And more.

Remember, these are RSC (and Bubblegem help where available) files only,
you must have the original programs in order to use them.

If you've a request for a specific program or utility then drop us a line -
it might be that we're already working on it.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1035. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <380EC34B.5DAA@ooc.de>
Source record: 71710

Michael Brent wrote:

> The Milan computer has been recommended to me. I want to buy an Atari
> or Atariht clone. Is the Milan available, if so, how much do they cost??

You can find more information the Milan here:

http://www.milan-computer.de/html_gb/index2.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1036. Re: AG Computertechnik

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <380EC2D7.5B69@ooc.de>
Source record: 71711

Martin-Eric Racine wrote:

> Axel never got around making that web site. One gets a "page
> not found" error message instead...

I do get a page though it's not very useful. Probably your browser
configuration is broken.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1037. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <380ECCD0.2FE8@ooc.de>
Source record: 71712

Fredrik Egeberg wrote:

> I would never buy a milan, but then i am pretty short on money..
> I prefer coding and watching demos so for me the falcon is the choice.
> Falcons are not that easy to find these days but its all what you really
> wanna to with your computer.

Watching demos? This is definitely the thing I DON'T wanna do :-).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1038. Re: pc monitor for ste

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940594776.20714.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 71713

Gavin Henson <gavin@mojo-pin.demon.co.uk> wrote in message
news:380F6960.262ECD33@mojo-pin.demon.co.uk...
> is it possible to connect my pc monitor to my ste

With the aid of an adaptor, possibly, but you won't be able to use it to its full capacity, only in monochrome (ST-Hi). Anything better will require a graphics card.

> also any recommendations for a reasonable word processor

Depends what you mean by a reasonable word processor :-)

1) Simple text editors (eg Everest) can be had for free.

2) There is a freeware word processor called Marcel which is one step up in that you get to use bold and italic and it will read/write RTF files which is useful if you have to swap files with PCs, Macs etc.

3) Next step is something like Protext which is very capable but not very cleanly programmed and doesn't give you full control of page layout (at least in the versions I've come across). It doesn't get on well with newer system software.

5) Full-blown document processors are thin on the ground these days, Papyrus being the only one easily obtainable in the UK. It's wonderful, but pricy. New version out soon, by all accounts, too. Proper WYSIWYG and neo-DTP page layout control but needs 4 megs RAM and a hard disk.

> and what price
> should i pay for a hard disk if that is i can still get them.

Check with the Upgrade Shop (Macclesfield) or System Solutions (London) for prices on new drives. You'll need a host adaptor too (see below).

> i'm
> fairly sure that the drive connection is scsi if that's true would a pc
> type be suitable

It's not SCSI, it's ACSI (Atari's nearly-SCSI), so you need a host adaptor which then lets you use standard SCSI drives. Check if the drive prices you are quoted include one and if not how much extra it will be. Also budget for decent driver software: the best is HDDriver available from Syetem Solutions. The author is a regular in this group and it's still being developed.

Be careful about using PC drives as not all of them will work (much is dependent on which host adaptor you get, older ones don't support parity, whatever that is: this excludes a lot of newer drives): you are best getting

the drive from an Atari dealer or buying second-hand Atari kit if unsure.
However, there are lots of people in this group who can give you expert
advice.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1039. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7uq1sj$d4a$2@news.hccnet.nl>
Source record: 71714

> If I'm wrong, I don't understand how we made one intact drive from
these two damaged ones.
That's quite normal practice to get one working from two dead
ones.
What *IS* strange is that friend1 could read half of his cartridge
or did he?
Was this useable data? Or did he have to reformat to regain use of
the intact half.

> A second friend could read (and format), but not write on his
> cartridge. Astonishing, isn't it?
What is so astonishing about that?

Now, SYQUEST had a habit of releaseing cheaper drives that were
existing technology but using one in stead of two sides per platter,
so SQ270 became EZflyer 135.
Maybe, just maybe, they were already working on this strategy in the
SQ555.
Maybe they thougt of releasing a 22Mb drive from which cartridges
should be read/write/formatable in the 44Mb drive.

Peter Schneider <Peter_Schneider@su2.maus.de> wrote in message
news:199910192126.a9161@su2.maus.de...
Hi Peter.

X>No, that won't work because you can't format the cartridge
single-sided.
that's true for floppies, but are you sure it's right for SQ
cartridges?

X>With one damaged head, you won't be able to write or read every
other
X>track!
Ok, supposed you're right, please explain me the following:

After an awful noise of his drive, a friend of mine had only 22 megs
on his cartridge.

A second friend could read (and format), but not write on his
cartridge. Astonishing, isn't it?

So we took the electronics from friend1's drive which we thought to be
intact (we thought one of his two heads had crashed) and put it onto
the drive of friend2 (whose heads we thought to be intact).

And what happened?

The drive works and has been working since (a couple of years)... :-)

If I'm wrong, I don't understand how we made one intact drive from
these two damaged ones.

Regards, Peter

1040. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7ulru2$r9q@nnrp2.farm.idt.net>
Source record: 71818

Dr. Clu

On 19 Oct 1999 05:18:03 , Doctor Clu wrote:
> While the schematics could be challenging to
>find, if you check out the TT 030 web page, there
>are text files on how to modify a certain type of
>2 meg ST ram board to 8 megs (to achieve a total
>of 10 megs with the 8 meg daughterboard and the
>onboard 2 megs of ram).
>
> Now MY question is... has anyone done this
>modification before, and if supplied the
>daughterboard would they do it again (and some
>money for the time and parts doing this.)

Check "USER INFORMATION", name above yours
in last Aunt Bytes.

**** clip ****

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1041. Re: Jag CDROM, what's it worth?

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <LwuP3.176$VZ5.13654@typhoon01.swbell.net>
Source record: 71819

Hmmmm, here in America I see them going for
$35-$60 on average (or new from Radio
Shack/Telegames for $140 or so....)

They are really interesting units. They
were fairly rare in the case that one Jaguar fan
once guessed about 50,000 were made. Not an
overabbundance is what I'm trying to say. As for
disks, much like the Jaguar platform, you have
quality over quanity. The CD games I've seen (my
favorites being Dragon's Lair, Space Ace, Myst,
Highlander, Primal Rage and VidGrid) are quite
good. And you can play kareokee disks too a
certain degree too.

Anyway, if you have a few bucks, go for it.
It's a neat gadget.

Doctor Clu

On 19 Oct 1999 22:52:11 , "omelette" wrote:
>Hi,
> I've just seen a Jaguar CDROM drive for sale - £45. Are these rare and
>was there much (if any!) CD s/w produced?
>
>Later
>
>
>
>.

1042. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7umommocb1@nnrp1.deja.com>
Source record: 71820

>
> > Are there other OSs I've missed? I'm not including Linux and similar,
> as they are not GEM-compatible.
>

Yep, there are:
KAOS
developed by Andreas Kromke. KAOS was a singletasking, GEM compatible operating system which replaced the normal TOS. It fixed a lot of bugs and was much faster than plain TOS - but the routines were not as flexible and therefore KAOS wasn't compatible with TT and Falcon (maybe also STE). It came with its own desktop KAOSDESK. Due to incompatibility and the availability of TOS 2.06 for all TOS computers KAOS disappeared. Software companies weren't willing to support an unofficial TOS/GEM replacement.

MultiGEM
by Maxon. Co-Operative multitasking extension to GEM. Two versions were available. This one also disappeared quickly after the release of MultiTOS and MagiC (MagX). I don't know much about its features but it seemed to be like Geneva.

Geneva doesn't require an external desktop. You can also start programs without a desktop. Geneva has an extended file selector which can do most of the file operations of an external desktop. Geneva has support for extended objects (Mac-like radiobuttons, checkboxes and frames).

I don't know if it's interesting for you but there is also an excellent patch program which can fix/change a lot of things in TOS/GEM and even adding new features. The patch programis so flexibile that you can patch all TOS versions and add new patches by just editing a text file.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1043. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9910210922300.16149-100000@kairos.algonet.se>
Source record: 71821

On Wed, 20 Oct 1999, Michael Brent wrote:

> The Milan computer has been recommended to me. I want to buy an Atari
> or Atari clone. Is the Milan available, if so, how much do they cost??
>
> Would YOU buy a Milan?? Thanks...
> Mike

I would never buy a milan, but then i am pretty short on money..
I prefer coding and watching demos so for me the falcon is the choice.
Falcons are not that easy to find these days but its all what you really
wanna to with your computer.

/Fredrik

1044. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <7ume21$17on@enews1.newsguy.com>
Source record: 71822

On 16 Oct 1999 00:11:35 , c.s.h. wrote:

>This isn't really an answer, but when I'm posting I always view the Log
>file afterwards to make sure it really posted. (usually an 'article posted'
>line). Many times Newsie seems to have posted or mailed something, when in
>fact there was a problem...

Good suggestion, I'll have to check that myself!

I always download and read my newsgroup articles, and post any replies OFFLINE. Then when I reconnect to the server, NEWSie automatically uploads my posts.

However, I've noticed that _sometimes_ NEWSie will "say" it's sending the article, but the dialog box disappears too quickly (during a successful "send" the cursor and dialog box seem to flicker a bit), and the message never gets posted. It is for this reason that I save a copy of all my posts in a folder _before_ I connect to the server, since as we know, NEWSie doesn't save the outgoing newsgroup posts as it does outgoing e-mail. This way if the posts never make it to the server, at least I don't have to retype them; I just repost and try again.

And for the record, I've made a request to John Rowjewski to add this "saving offline posts after sending" feature to a future NEWSie update.

**

And speaking of NEWSie problems...

Tonight I downloaded a large collection of articles from all my regular Atari groups, and since it had been a week or two since my last download, there were around 800 new messages in C.S.A.S.T alone. Well, something went a little wrong in the transfer. All the messages were retrieved, but when I opened the group window, instead of showing "800" messages, it showed the article number of the first message in the group ("85160" or something) - although hitting [?] when the group name was selected showed the proper starting and ending message numbers.

The problem after that was that although I was able to read the messages, deleting them and closing the overview window did not change the XOVER.TXT file, and the article titles were still there when re-opening the window.

I had to manually edit the XOVER.TXT file to delete the articles I'd already read, and manually change the FIRST and LAST message numbers to get it fixed and back to normal.

Anyway, no big deal, but I had never had this problem before.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1045. Paul re Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7umhgsusm1@news8.svr.pol.co.uk>
Source record: 71823

Hi Paul, got your message but no email info or your address included so i
can't reply! Apologies to the rest of the newsgroup, wasted bandwidth etc.
--
steve@greenies81.freeserve.co.uk
Dorset England

1046. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7umjfb$sh8$1@news5.svr.pol.co.uk>
Source record: 71824

Gerry O'Rourke <pls@no.spam> wrote in message
news:7ujscf$ar0$1@zharh00t.europe.nortel.com...
> Here is my (working) Gemulator setup...

Thanks for all this info., Gerry, I'll do a thorough inventory check on the PC to see what differences there are.

Roger

1047. Jag CDROM, what's it worth? I've got a something to swap for one:) (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <6ESo+CA5ytD4EwXQ@steverosie.demon.co.uk>
Source record: 71825

On Tue, 19 Oct 1999 at 22:52:11 a message from omelette was created on
the subject of Jag CDROM, what's it worth?.
>Hi,
> I've just seen a Jaguar CDROM drive for sale - ï¿½45. Are these rare and
>was there much (if any!) CD s/w produced?
>

Hi

If this posting seams a little late, my original posting didn't get
posted; that's a PC for you:p

I've been after a Jag CD unit for yonks, and I'm willing to do a
straight swap with an amoeba, sorry Amiga! it's so hard to say:) CD32
with games. I bought it for Pinball Fantasies, and as I can get that on
another machine I no longer need it.

With a CD32 you can add other bits like keyboards etc... It really is an
a####### 1200 with out a disk drive, keyboard etc. I reckon that the CD32
is less prone to crashes than the 1200. It can also be used as a CD-ROM
drive for a 1200, with the correct software and cables.

It has ports for everything and can run, as far as I know, ALL 1200 CD's
and some of the early CD system (sorry the name has slipped off my
tongue, I hate that when it happens!).

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1048. A status report AND apologies for those who have....

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <3kHrmLAv9tD4Ew01@steverosie.demon.co.uk>
Source record: 71826
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech.alt.atari

Hi

As some of you know I've been waffling through the former LAPD PD library slowly.... At present I'm been through about 75% of the software and I've taken 4, ok then 5!, weeks off. I was dreaming of disk, all different colours except blue:)

I would like to apologies to anyone that has sent me email and that I haven't replied too. I haven't forgot about you, I'm waiting for the hospital to get their fingers out. I WILL respond as soon as I can:)

ATB
Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

1049. Re: Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: gruszka@t-online.de
Message-ID: <1dzz081.16eytv3r01sxqN@pd4b88513.dip.t-dialin.net>
Source record: 71827

AtariMad <atarimad@zetnet.co.uk> wrote:

> Does anyone know where the author of this great screensaver is, and also if
> he has made any more versions of it?

I don't know what he's doing today. The last version is a few years old.
By the way, to view Before Dawn animations, you could also try the
freeware screensaver BUBBLES with it's module After Dawn.You can
download BUBBLES (bbls_v20.lzh), the module (aftrdawn.lzh) and a
collection of animations (bbls_mdl.lzh) from our website.

-Ulli-

--
RUN! Software ï¿½ ergo!pro ï¿½ BASTARD
friendly applications ï¿½ faceVALUE ï¿½ BUBBLES
http://www.run-software.de ï¿½ OT/OB-Lib ï¿½ CAT's-eye

1050. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7umpkr$i6c$1@cubacola.tninet.se>
Source record: 71828

On 20 Oct 1999 21:55:53 , Michael Brent wrote:
>The Milan computer has been recommended to me. I want to buy an Atari
>or Atari clone. Is the Milan available, if so, how much do they cost??
>
>Would YOU buy a Milan?? Thanks...
> Mike
>.
Hi Mike

I already bought one and I'm very pleased with it. Yes they are
available in Europe, but not on the other side of the atlantic.
I paid something like 6300skr roughly 800 dollars. Check my sig for
more info on my Milan (hopefully updated soon).

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html

1051. FA: Falcon with FX Accelerator

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <380EBD2F.7C457DD2@jps.net>
Source record: 71829

No bites here? The Falcon is now for sale at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=185577883

Thanks,

John

1052. (UK) Upgrading?

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: aa4mwi@zen.sunderland.ac.uk
Message-ID: <7un0sa$b88$1@orac.sunderland.ac.uk>
Source record: 71830

I have a friend who's just bought an Atari ST520 to use Cubase on it and
he was wondering is there anywhere in the UK that still sells upgrades.
He's looking for some extra memory, a hard drive and of course a copy of
cubase. Plus a printer.
He's based in Newcastle-upon-tyne is there anyone out there that can help him?

Thanks

Mark Wilkin

1053. Re: (UK) Upgrading?

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <380F0B93.C88F3396@patent.gov.uk>
Source record: 71831

Look at Loot:

http://www.loot.com

There are at this moment, 58 adds for Ataris together with Cubase of one
sort or another, usually in the ï¿½100-ï¿½150 range.

Bob King

"mark.wilkin" wrote:
>
> I have a friend who's just bought an Atari ST520 to use Cubase on it and
> he was wondering is there anywhere in the UK that still sells upgrades.
> He's looking for some extra memory, a hard drive and of course a copy of
> cubase. Plus a printer.
> He's based in Newcastle-upon-tyne is there anyone out there that can help him?
>
> Thanks
>
> Mark Wilkin

1054. [ANN] CoMa Voice/Pro 5.1.0 (Communication Manager)

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: SiggiH@gmx.de
Message-ID: <1e010fn.9j7j9g8sr725N@p3e9ebf6e.dip0.t-ipconnect.de>
Source record: 71832

Programme-Name: CoMa for Atari Voice/Pro 5.1.0 (COmmunication-MAnager)

Purpose: Fax & voice-mail-system, to send & receive fax,
answering machine, mailbox & terminal with internal z-modem

Requirement: Computer with MagiC[Mac|PC] or TOS

Download: from Softbaer-Mailbox: +4930/62709-572 (ISDN X.75 & V.34)
or homepage: <http://i.am/Softbaer>

CoMa_Atari_5.1.0.zip (689 KBytes)

****

CoMa has the following common functions and attributes in all levels

- English documentation
- Support for the Elsa MicroLink Office & USR 56k (Pro)Message(Plus) modem
self-mode(read fax and voice & configuration)
- Fax-class 2 & 2.0
- Polling (send poll-request-tone only with class 2.0 and some class 2-modems)
- Network-capable fax-job-management (3 jobs in 24 hours)
- Serial fax
- Display of the calling-number with ISDN-modems
- Display of call units with ISDN-Modems
- Internal editor
- Incoming pages are displayed during fax-reception !!
- Text can be mixed with graphic-logos and signatures
- Fax-voice-data-number management, including groups
- Management for incoming fax/messages/mails
- Administration of 16 telephone companys
- Zone- & and time-dependent selection of telephone-company
- Mailbox with internal send & receive-z-modem
- Terminal mit internal z-modem & x-modem for modem firmware upload

* * * * * * * * * * CoMa Voice (additional) * * * * * * * * * *

- Answering machine for ZyXEL, Elsa/TKR, USR, Dr. Neuhaus, Lasat
and much modems with Rockwell-Chipset
- Day & time programmable answering messages
- Multiple outgoing messages for several ISDN-MSN
- Time dependent redicrection of incoming calls
- Remote control / recall of new received faxes
- Recall of 7 special messages by DTMF-code
- Real time decoding of sound for Mac/Atari-Soundsystem of ZxXEL
ADPCM3/ADPCM4, Smarty/Cybermod u-Law- & Rockwell ADPCM4-Sounds
- Wave-Sound conversion in ZyXEL- & Cybermod- & Rockwell-format

* * * * * * CoMa Professional Version (additional) * * * * * *

- Fax- and voice-on-demand-system
- Any amount of messages via DTMF tone recall is possible
- Each category can contain up to 100 messages and/or 100 fax-pages.
- Statistic of category recalls
- Voice-messages can be put together from multiple voice-files.
- For the mailbox you can assign personal passwords and
download-folders to as many users as you want
- Personal message for each caller, who has an entry in the numbers-list
(with ZyXEL Elite & MicroLink ISDN, if caller MSN is displayed)
- Unlimited fax-jobs
- Faxtransmission via polling request (DTMF-PIN not needed -
only for Class 2.0 modems)
- Permanent poll-sender possible (caller gets fax pages even without
sending a poll-request)
- Time-dependent messages for 10 MSNs for ISDN
- Connect-kind can differ for each MSN

* * * * * * * * * * * New in CoMa 5.1.0 * * * * * * * * * * * * *

* * * Voice * * *
- New entry in the calls list for "voice out" if only the OGM was played, but no
incoming message was recorded

- New calls-filter type "Only Voice Out"
- Logbook entry for OGMs
- Logbook will open with the new entry in the function pop-up
- After silence is detected, the message-end file is played and no data- or
fax-receive is tried, if a DTMF-code has been recognized previously

* * * Terminal/Mailbox * * *
-X-modem protocol for modem firmware upload
-Mailbox: only one entry in the calls list by new login

* * * Fax * * *
- IMG-files in fax-outgoing-, polling-, jobs-, or demand-folder will be send now
without manual converting in fax-format
- Alert-box if fax number is missing while making a fax job
- Date in SENDINFO.TXT is now 4 digits long (just for a better design, not realy
necessary!)

* * * Selfmode * * *
- For Microlink Office FW1.20: tollsaver can be disabled now
- USR Message Plus: the data is been checked if they are in valid range
- USR Message Plus: no alert-box "no modem response"

* * * General * * *
- 16 telephone companies adjustable
- Closing a text-window can be canceled now

- Various bugfixes

****
<mailto:S.Hartmann@berlin.de> or <mailto:SiggiH@gmx.de>
<http://i.am/Softbaer> or <http://ww.ThePentagon.com/Softbaer>
Mailbox: 030/62709-572 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: 030/62709-466 Fax: -459 Voice & Fax-On-Demand-Test-System: -573

1055. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910211709520.86-100000@rakastaja>
Source record: 71833

On Thu, 21 Oct 1999 mjaap@atari-computer.de wrote:
> I don't know if it's interesting for you but there is also an excellent
> patch program which can fix/change a lot of things in TOS/GEM and even
> adding new features. The patch program is so flexible that you can
> patch all TOS versions and add new patches by just editing a text file.

Please tell us more?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1056. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991021163237.166F@lproven.compulink.co.uk>
Source record: 71834

In article <7umommocb1@nnrp1.deja.com>, mjaap@atari-computer.de ()
wrote:

[...]
> Co-Operative multitasking extension to GEM. Two versions were
> available. This one also disappeared quickly after the release of
> MultiTOS and MagiC (MagX). I don't know much about its features but it
> seemed to be like Geneva.
[...]

Thanks for that!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1057. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FJyLAq.Jyr.0.bloor@torfree.net>
Source record: 71835

I too, am still using Teradesk, the 1.36 version at that. There is something in 1.4 that conflicts with some aspect of my system, so I wnt back to 1.36. It does crash if there is no diskette in the A drive and some command sequence starts looking for files in A:\. Other than that, it's rock-solid.

JG

1058. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FJyLL0.KD6.0.bloor@torfree.net>
Source record: 71836

corp.supernews.com>:
Organization: Toronto Free-Net

I would have thought that the PAK30 was now a bargain-basement item. When was it released, two and a half years ago, or even before that? That is an eternity in computer technology.

I will speak kindly of the rare but great ICD AdSpeed board. It came bundled with a variant of Mihocka's Quick ST which was tweaked to take advantage of this chip. I have it in my 1040STe and it is fast. Also, contrary to what has been rumoured, it will still run NOTATOR and other MIDI applications.

JG
Isolated out in Atlantic Canada

1059. For sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <7unjdksvb1@plutonium.compulink.co.uk>
Source record: 71837

```
Suggested prices, all offers considered!
REPLY BY EMAIL ONLY
```

HARDWARE
Monitor Swivel Stand (14" square, plastic, strong, will support large heavy monitor) - £7.50

Printer Stand (best for continuous paper feed printers, printer sits on top, automatically fed in and out paper trays underneath, neat looking, plastic and metal) - £5

SOFTWARE
Migraph Touch-Up v1.56 - £5

Migraph EasyDraw v2.35 *with* Supercharger v1.2 *and* Easytools, (a superb GEM drawing package) - £10

Edith Editor (very thorough) - £5

Tempus Editor v2.07 (with Empus fileselector patch) - £5

Touch Typing in 2 weeks - £2

ST Doctor (very good disk utility accessory) - £3

Universal Item Selector 3 - £3

Signum 2 Laser drivers, font editor, accessories and fonts disks - £3

SDO Preview (preview pages in Signum 2) - £2

Headline (create headlines for Signum 2) - £2

Logistix v1.25 Lotus 1-2-3 type speadsheet, graphs etc - £3

Professional Virus Killer v2.0 - £2

FAST ST BASIC v1.05c - £4

BOOKS
Z-80 Reference Guide, Alan Tully, £1

GAMES
Ocean Precious Metal Pack - £3
Super Hang-on
Captain Blood
Xenon
Arkanoid

All in good to new condition
Offers considered

Postage NOT included

REPLY BY EMAIL ONLY

Mark

--
|| Mark S Baines
|| Inver, Highlands, Scotland
|| msbaines@cix.co.uk
|| http://www.stsd.demon.co.uk/linnhe.html

1060. Re: (UK) Upgrading?

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7unk1p$3u0$1@news6.svr.pol.co.uk>
Source record: 71838

I have 1 MB 30 pin SIMMs for sale if he needs them

£5-00 for 4 SIMMs, inclusive postage.

All the very best,

Keith Lever.

mark.wilkin wrote in message <7un0sa$b88$1@orac.sunderland.ac.uk>...
>
>I have a friend who's just bought an Atari ST520 to use Cubase on it and
>he was wondering is there anywhere in the UK that still sells upgrades.
>He's looking for some extra memory, a hard drive and of course a copy of
>cubase. Plus a printer.
>He's based in Newcastle-upon-tyne is there anyone out there that can help
him?
>
>Thanks
>
>Mark Wilkin

1061. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <380f5764$0$25056@news.zetnet.co.uk>
Source record: 71839

On 20 Oct 1999 21:55:53 , Michael Brent wrote:

| . . . .
|Would YOU buy a Milan?? Thanks...

No. I Bought a Hades because it came with a '060 processor - at the time the Milan was a '040. I understand they are introducing a '060 based model but their website tends to suggest that the operating system will be Magic, and that's something I don't like.

I might consider a Phenix in the future _if_ I can't get my CDR problem sorted and _if_ voice recognition is going to be available.

John Logan

1062. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: provvler@EUnet.yu
Message-ID: <7unk9fpuo1@SOLAIR2.EUnet.yu>
Source record: 71840

John S. Gray wrote:
>I would have thought that the PAK30 was now a bargain->basement item. When
>was it released, two and a half years ago, or even >before that? That is
>an eternity in computer technology.
Yes, it is an eternity when something goes into serial production and sells very well through those two and a half years. In the PC world 2-3 years is an eternity no matter how you look at it. But in the Atari market
things are different. I had a look at the prices about a month ago: PAK68/3, kit, without CPU, 330DM
PAK68/3, kit, with 33MHz CPU and TOS 3.06, 595DM
,and the same thing but assembled: 695DM
I think they ("Woller & link") don't even update that page. There is no need for that.

>I will speak kindly of the rare but great ICD AdSpeed >board.

I've heard of that one, and I believe it's great, I would love to have it. But there you are: IT IS RARE!
It is not made anymore. Why? Is it such a piece of modern, expensive and very complicated techology?
It's a plain CPU booster that pushes the old 68000 to its limits, and OK, it has an extra cache which makes "it the real thing", at least that's what I know.
Can someone make such an accelerator for us?
Buy it off of ICD?
> It came bundled with a variant of Mihocka's Quick ST >which was tweaked to take
>advantage of this chip.
>
Sorry, but what is Mihocka's Quick ST?

Nemanja.

1063. FS: Supra SCSI InterFACE (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: brond <brond@easynet.%spam%co.uk>
Message-ID: <7unmqe$1s47$1@quince.news.easynet.net>
Source record: 71841

offers

--
Thanks

Brond
To reply remove %spam% from email address

1064. FS 120 UK Atari cover disks

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: brond <brond@easynet.%spam%co.uk>
Message-ID: <7unmrq$1s47$2@quince.news.easynet.net>
Source record: 71842

all different lots of software offers?

--
Thanks

Brond
To reply remove %spam% from email address

1065. Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991021195113.224B@lproven.compulink.co.uk>
Source record: 71843

```
All comments welcome - and many thanks to all those who have contributed
so far!
```

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

```
Atari TOS/GEM history
v1.01
Liam Proven (lproven@hotmail.com) 20 Oct 1991

Historical versions
===================

OS: TOS [The Operating System]
Vendor: Atari
Version: 1.00
Machines: 260/520ST
Comments: Initial release. Fairly buggy; only used for compatibility
with older programs. Desk accessories must be named DESKn.ACC. Loaded from
disk, so also known as "RAM TOS" or "Disk TOS".

OS: TOS
Vendor: Atari
Version: 1.00
Machines: 520/1040ST
Comments: First ROM release. Updated GEMDOS and AES. AKA "Old TOS",
"ROM TOS".

OS: TOS
Vendor: Atari
Version: 1.2 (later renumbered 1.02)
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: First ROM-only version. Bug fixes; support for DMA/Blitter
and real-time clock chips. AKA "Blitter TOS", "Mega TOS".

OS: TOS
Vendor: Atari
Version: "1.09"
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: Incorrectly-reported number for UK version of 1.2.

OS: TOS
Vendor: Atari
Version: 1.4 (later 1.04)
Machines: 520/1040STFM, Mega ST 1/2/4, Stacey
```

Comments: Most common version of TOS; last version to run on pre-STe machines; most compatible with games. More bug fixes (e.g. archive attribute works); improved hard-disk handling and performance. Faster disk copy; file move function; copy preserves date/time stamps; folder renaming; auto-run of GEM apps at startup; larger screen support; file "fastload" flag for faster startup; improved file selector; DOS-compatible disk format; keyboard reset. AKA "Rainbow TOS" because of animated colour Atari "Fuji" logo in desktop "About" dialog box.

OS: TOS
Vendor: Atari
Version: 1.6
Machine: 1040STE
Comments: As 1.(0)4 plus support for the enhanced STe. (Up to 4,096 colours; 8-bit stereo DMA sound; light-gun/paddle; external Genlock; hardware scrolling; etc.) Mouse support in "show file to screen" function; 4-bit colour values; disk boot-up delay. Bug fixes. AKA "STE TOS".

OS: TOS
Vendor: Atari
Version: 1.62
Machine: 1040STE
Comments: As 1.6 plus bug-fixes, including of 1.6's failure to save selection of medium resolution correctly in DESKTOP.INF.

OS: TOS
Vendor: Atari
Versions: 2.02, 2.05, 2.06
Machine: Mega STE
Comments: Last version of Atari TOS for the 68000 line. Many bug fixes. Atari logo display at boot-up; automatic cold boot memory test; support for 1.4MB diskettes, 6ms step rate, better media-change detection. "NewDesk" desktop gains features from Gribnif's NeoDesk, including: definable keyboard shortcuts; install programs/files/folders as icons on desktop; install all available drives with one operation; automatic fitting of icons to window; configurable desktop and window colours, file and device icons; single-operation copy/move and rename; windows scrollable while files selected; "select all" command; programs startable with function keys; bypass program autostart by holding down Control key; enter special characters with Alt-[numeric keypad] combinations; file search function; file masks support; multiple desktop configurations; directory list printing; unsorted view; resolution change with Alt-[number]; 7 windows allowed; bring-window-to-top function. Friendliest and most stable version, but loses compatibility by fixing bugs and changing undocumented features from v1.(0)4 that were used by older software. Preferred choice for serious ST use. Version 2.05 incorporated features from TOS 3.05 to harmonise the two. AKA "Mega STE TOS".

OS: TOS
Vendor: Atari
Version: 2.08

Machine: STbook
Comments: ?

OS: TOS
Vendor: Atari
Version: 3.01, 3.05, 3.06
Machine: TT
Comments: Similar to 2.0x but adapted for 68030 machines, including higher resolutions and fast RAM support. Adds GTP program support (GEM-Takes-Parameters), XCONTROL panel accessory, individual colouring of all window elements. Bug-fixes. ROM size grows from 256KB to 512KB. AKA "TT TOS".

OS: TOS
Vendor: Atari
Version: 4.00, 4.01, 4.02, 4.04
Machine(s): Falcon
Comments: New version for the Falcon. 68030 only. Adds support for DSP, 16MHz blitter and video overlay. New v3.40 AES (last single-tasking version, but MiNT/MultiTOS-multitasking-aware) supports: hierarchical and pop-up menus; 3D window and dialog objects (later modified to to use more compatible ob_state flags instead of extended type); 256-colour "animated" icons; soft-loaded fonts; inter-app drag&drop; background window manipulation; extensible filesystems. New CPX module for international localisation configuration. V4.04 was the last official Atari version of TOS. AKA "3D TOS".

OS: TOS
Vendor: none (developed by Atari)
Version: 4.92, 4.98
Machine(s): Never officially released; distribution illegal
Comments: Bug-ridden internal developer version, but sometimes offered for download. Would have become TOS 5.0, "Falcon TOS".

OS component: MiNT [MiNT is Not (later, "Now") TOS]
Vendor: Atari
Version: 1.09 (last Atari version of MiNT)
Machine(s): All STs and compatibles
Comments: BSD Unix-based pre-emptive multitasking/multiuser kernel originally developed by Eric R. Smith. Replaces GEMDOS - provides process/memory management, filesystem I/O etc.; requires AES, VDI and desktop.

OS: MultiTOS
Vendor: Atari
Version: 1.04 (1.08 in unreleased beta)
Machine(s): Falcon (but runs on all STs and compatibles)
Comments: Official Atari version. Extension to TOS 4: MiNT kernel + (very slow) multitasking v4.1 AES (AKA "MultiAES".) Runs on 68000, but requires 68030 for memory protection.

OS: Kaos TOS
Vendor: Andreas Kromke
Version: ***?***
Machine(s): All STs and compatibles
Comments: Early single-tasking GEM-compatible TOS replacement.
Faster and less bug-ridden, but incompatible with TT and Falcon (maybe
also STE). Supplied with own desktop, KaosDesk. Development stopped after
release of TOS 2.06.

OS: MultiGEM
Vendor: Maxor
Version: ***?***
Machine(s): All STs and compatibles
Comments: Co-operative multitasking GEM extension (c.f. Geneva). Two
versions were available. Development stopped after release of MultiTOS and
MagiC.

Current versions; under active development
==

OS: TOS
Vendor: Milan Computer GmbH
Version: 4.07 (website reports 4.5) [as at Oct 1999]
Machine(s): Milan
Comments: Debugged version of Atari TOS supplied with Milan
ST-compatibles. Adds MagiC-compatible extended objects (e.g. crossbuttons,
checkbuttons, frames).
Website: http://www.milan-computer.de/

OS component: FreeMiNT
Version: 1.15.4 beta [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles
Comments: Open source version of MiNT, released by Atari after
withdrawal from ST market
Website: http://www.cs.uni-magdeburg.de/~fnaumann/mint/ (source
code)
ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/
(SpareMiNT home)

OS component: N.AES
Version: 2.0 [as at Oct 1999]
Vendor: Woller Systeme
Machine(s): All STs and compatibles
Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT.
Currently most useful AES for MiNT.
Website: http://www.woller.com/

OS component: Geneva
Version: 006 [as at Oct 1999]
Vendor: Gribnif
Machine(s): All STs and compatibles
Comments: Commercial multitasking replacement for Atari v4.1AES.

Runs on MiNT or TOS. Works best with multitasking-aware desktop such as NeoDesk, but can be used without desktop via extended file selector. Adds keyboard control to GEM menus and dialogs; GEM.CNF startup script; dynamic loading/unloading of desk accessories;
Website: http://www4.pair.com/gribnif/

OS component: NVDI
Version: 5.0 [as at Oct 1999]
Vendor: Behne & Behne Systemsoftware GbR
Machine(s): All STs and compatibles
Comments: Commercial replacement VDI. Works with MiNT, MagiC, TOS. Much faster; provides TrueType and Speedo vector font support when used with graphics accelerators. Commonly used for professional ST work. On clones with special graphics hardware (such as Milan's S3 card), calls ROM VDI graphics driver.
Website: http://www.nvdi.de/gb/NVDI5.html

OS component: oAESis
Version: 0.90 [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles
Comments: As-yet unfinished project to create a free AES for FreeMiNT.
Website: http://www.nocrew.org/osis/oaesis/

OS: MultiOS
Version: 1.2 [as at Oct 1999]
Vendor: Milan Computer
Machine(s): Milan
Comments: Bundle comprising FreeMiNT kernel, N.AES and N.Thing desktop; uses TOS 4.5 VDI.
Website: http://www.milan-computer.de/

OS: MagiC [formerly MagX]
Version: 6.1 [as at Oct 1999]
Vendor: Application Systems Heidelberg
Machine(s): All STs and compatibles; under emulation on Windows and MacOS
Comments: Commercial TOS-compatible reverse-engineered OS for ST/TT/Falcon & compatibles. Replaces GEMDOS, VDI, and AES. Has own desktop (MagXdesk) but also works with other replacements. Supports both pre-emptive and co-operative multitasking, long filenames, large disks. Adds some GEM/2 functions but does not support all functions of 3.40 and 4.1 AES.
Website: http://www.application-systems.de/magic/

OS Component: Jinnee
Version: 2.0
Vendor: Application Systems Heidelberg
Machine(s): All STs and compatibles
Comments: Replacement desktop. Runs on TOS and MagiC. Borrows features from MacOS 8 (such as spring folders and pop-up windows) and

Windows Explorer. Supports: placing icons on the desktop; symbolic links; long file names; hotkeys for applications, even from within other apps; association by file-type or wildcards; dynamic loading of desk accessories; desktop sticky-notes; file undelete from the trashcan; intelligent window placement; selection of files by typing the first few characters of the name; selectable desktop backgrounds and sound effects.
Website: http://www.application-systems.de/jinnee/

OS Component: NeoDesk
Version: 4
Vendor: Gribnif
Machine(s): All STs and compatibles
Comments: Replacement desktop for TOS. Supports multitasking if used with Geneva, but does not require it. Adds: program groups; background file copy/move, disk formatting; menu bars within windows; operation of the desktop within a window or as a desk accessory; command-line interface and macro language; recoverable trashcan; control panel; screen savers; icon editor with Windows .ICO import; desktop notes; file clipboard (holds files in RAM); directory sorting; desktop background patterns and wallpapers; split windows with multiple views; colours/fonts/icons selectable on a per-window basis; non-modal dialogs;
Website: http://www4.pair.com/gribnif/neodesk.htm

OS Component: Thing
Version: 1.27e
Vendor: Thomas Binder
Machine(s): All STs and compatibles
Comments: Replacement desktop. Adds: 3D look; file cut/copy/paste; case-sensitive sort; apply button for settings changes; contextual menus; removable media eject option; TrueColour support.
Website:
http://www.cix.co.uk/~inactive/inactive/software/thng120.htm

OS Component: Gemini
Version: 1.A
Vendor: Stefan Eissing
Machine(s): All STs and compatibles
Comments: Replacement desktop ("Venus") tightly integrated with a console-window CLI ("Mupfel", a version of UNIX ksh). ***More info needed!***
Website: http://user.tninet.se/~gcc561r/desktops/gemini.html
http://www.muenster.de/~reschke/soft_e.html

Other replacement desktops - info wanted:
- Ease
- Teradesk

1066. Re: TT RAM Question

Newsgroup: comp.sys.atari.st
Date: 1999-10-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7unnra$bv0$1@news1.xs4all.nl>
Source record: 71844

On 19 Oct 1999 02:59:44, Frank W. Lawrence wrote:
[...]
>
>Spectre GCR will not run on a TT.
>

The big one with connection for (MAC) flopdrives can work after a
small easy to do change in the hardware inside.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1067. Re: Anyone know fo any Notator SL forums?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Mike Coughlin <mike@troika1.demon.co.uk>
Message-ID: <K163MBAGM6D4EwjZ@troika1.demon.co.uk>
Source record: 71715

Hi folks,

This is actually the wrong address to start a subscription from.
>notator@burger.forfree.at
>
>just send a mail with the word subscribe

Send it to: majordomo@burger.forfree.at
>
>--
>Kevin
>kdermott@zetnet.co.uk Lancashire England
>mug shot and more at http://www.users.zetnet.co.uk./kevin/
>
>

--
Mike Coughlin

1068. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7uo8kj$om4$1@epos.tesco.net>
Source record: 71716

AtariMad

God I thought we had seen the last of this insufferable oaf after he had been kicked of several mailing lists,bought a Milan and failed in his attempts to set it up and actually connect with it

1069. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7uo9qk$7q3$1@plutonium.compulink.co.uk>
Source record: 71717

> Ooh!, temting, my favourite hobby, homecide.

:-) Well sadly, aside from offending people, there doesn't seem to be an interest in a rational discussion... :-)

> GEMtrade works brilliantly here.

That's good to hear.

> BTW, what is the current version,

The current version is 2.3. Other details enclosed in email...

A version 3.0 is in the works offering amongst other things: French (thanks to the hard work of TransAction member Didier Briel) and much better script support including macros! You will be able to configure your own GEMTrade features.

Mark.

1070. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <380fab1c$0$10071@znews.zetnet.co.uk>
Source record: 71718

> God I thought we had seen the last of this insufferable oaf after he had
> been kicked of several mailing lists,bought a Milan and failed in his
> attempts to set it up and actually connect with it

I know who you are, why are you so cowardly to use your own name?
Pissant!

Kev.
Editor : ST Plus

1071. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7up8m1$hj9$1@nnrp1.deja.com>
Source record: 71719

In article <Pine.MNT.4.10.9910211709520.86-100000@rakastaja>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On Thu, 21 Oct 1999 mjaap@atari-computer.de wrote:
> > I don't know if it's interesting for you but there is also an
excellent
> > patch program which can fix/change a lot of things in TOS/GEM and
even
> > adding new features. The patch program is so flexible that you can
> > patch all TOS versions and add new patches by just editing a text
file.
>
> Please tell us more?

You can specify the address which should be modified in the config file
for the patch program. A lot of people have added patches to this file
so you can get the most bug free TOS version ever. I don't remember all
of the patches that are possible but one of them can turn off
grow/shrinkboxes. It's really simple to add patches e.g. I've add two
patches which modify TOS version and date.
You can also change the system font of TOS (permanently!).
The resource file of the GEM desktop can be changed with an ordinary
rsc editor. So you can: change the standard icons or even add new ones,
change the mouse pointers, the desktop dialogs, messages etc. .
Another feature is that you can use another image instead of the Atari
logo displayed in TOS2.x/3.x/4.x! There was even an "Intel Outside!"
logo supplied with the program.

There is only one limit of the patch program: TOS size should not
increase over 192 KB (ST), 256 KB (STE) and 512 KB (Falcon). I've done
patches on the STE TOS. This limit is only important if you want to add
icons or make changes to the rsc.

Ok, here's the URL:
http://www.stud.uni-hamburg.de/users/in5y280/tospatch.html

The program patches TOS 1.04, 2.06, 2.06 ST-Book, 3.06, 4.04.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1072. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7up9p9iab1@nnrp1.deja.com>
Source record: 71720

In article <380E9CD9.37D0@inreach.com>,
mbrent@inreach.com wrote:
> The Milan computer has been recommended to me. I want to buy an Atari
> or Atari clone. Is the Milan available, if so, how much do they
cost??
>
> Would YOU buy a Milan?? Thanks...
> Mike

Hi,

if you consider buying a Milan wait for the Milan II. The 2nd Milan is manufactured by a professional hardware producer and Milan GbR have made some interesting alliances so the Milan II should also be available almost everywhere.
They present the Milan II at the TOS fair in Hannover.

BTW, I have a Milan though but I didn't buy it. There are some things I don't like of the Milan. Browsing the net with 65000 colours and Adamas pro works great but it lacks in the game/sound department.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1073. Re: Atari being used in church

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <APSP3.3652$pJ3.223096@news.flash.net>
Source record: 71721

On 21 Oct 1999 23:48:17 , Ken Kosut wrote:
>On Tue, 19 Oct 1999, Sheldon H. Winick wrote:
>
>> Doctor Clu,
>>
>> Atari has long had an excellent Bible concordance program called Spiritware.
>> I wrote about it initially in one of my "Dealer Viewpoint" columns in
>> GEnieLamp magazine back in 1990, and later helped Beta test subsequent
>> versions.
>
>> Sheldon
>
>Is NIV (New International Version) still available?

No, only King James Version and Greek New Testament.

Mike Freeman
nameerf@flash.net

1074. Final reminder - UK Adventurers Convention

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: karen <karvic@btinternet.com>
Message-ID: <7uov4g$a9l$2@plutonium.btinternet.com>
Source record: 71722

Just a final reminder about the UK Adventurers Convention in Birmingham next weekend - hope to see some of you there....

The Tenth Anniversary Adventurer`s Convention

The Royal Angus Thistle Hotel, Birmingham, Saturday, 30th October, 1999, 9am to 6pm.

Well - who'd have thought that we'd still be going strong after 10 years!

As usual the convention will run from 9am on the Saturday until 6pm and will still cover all formats.
Tables will be available if you wish to bring your own computer, and we actively encourage this, so the
more the merrier! You are welcome to bring along software/hardware for sale too, although no pirated
software please.

Adventurers come from all over the country, including Northern Ireland, and the atmosphere is very
friendly and informal. Many of us stay overnight at the hotel and the Friday and Saturday evenings are
just as lively and entertaining as the Convention itself. We still haven't managed to attract anyone from
outside the UK but we are still living in hope!

During the day we have the popular Megapoints competition running in which contestants get 20
minutes playing time at a specially written text adventure, with the object of scoring as many points as
possible in the allotted time. There are usually cash prizes and certificates for the 3 highest scorers.
(Well everyone says we should be certified!) The game this year is being written by Edwina Brown, and
the only information we have is that it will celebrate our 10th Anniversary.

Tickets are available now, and in honour of our anniversary, the price has been lowered to £5 per
person.

The Royal Angus Thistle Hotel has again given us special room rates for those attending. These include
full English breakfast and are:- Single Room £40 per person per night, and Double Room or Twin £35
per person per night. Please contact the Hotel direct to book your rooms - the address is The Royal

Angus Thistle Hotel, St Chad's, Queensway, Birmingham B4 6HY, telephone 0121 236 4211 and we would suggest that you book early. Make sure you tell the Hotel that you are attending the Adventurers Convention otherwise the room prices are about double the above!

If you have any queries about the convention, or would like to reserve tables for hardware or software please contact either Larry Horsfield or Karen Tyers:

email: Larry - alaric@larryhorsfield.demon.co.uk

Karen - karvic@btinternet.com

Do come and join us, even if only for the Saturday. If you've never been before, you'll have a great time, and maybe you'll at last be able to put faces to those names you've only heard about, and you'll certainly go home with a lot of new friends. If you have been before, but perhaps only to the earlier conventions, you'll be able to renew old friendships. We'll look forward to seeing you there.

1075. Re: Keyboard Problems with 1040STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <upUP3.18970$Fj2.172747@news1.mia>
Source record: 71723

Make sure you do not have a joystick plugged in and set on autofire. Also, try replacing the mouse. After years of use, the connectors seem to get worn and short out causing half the keyboard to not work. Also make sure that any "dongles" you have are connected securely.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http;//www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net

Murray Guthrie <azimuth32@hotmail.com> wrote in message
news:MPG.1275a854f36e0887989692@news.zip.com.au...
> Hi all,
>
> I have just recently developed a keyboard problem with my 1040STE.
> For some strange reason I get no response from the entire left side of
> the keyboard.
> e.g
> I get no response on the monitor from keys q, w, e, r, t, & y.
> Yet u, i, o, p, [, &] work. Also the shift, tab & control keys don't
> work.
> Anyway my problem is that I use a programme called Notator and this
> problem completely renders the software useless.
> Does anyone in Sydney Australia know of a repair place that could fix
> this for me?
>
> Thanks in advance.
>
> --
> In nature there are neither
> rewards nor punishments.
> There are consequences.
>
> R.G. Ingersoll
>
> -=:Murray:=-

1076. Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <7up58l$c3a$1@newshost.comnet.co.nz>
Source record: 71724

JI Logan (jlog@zetnet.co.uk) wrote:
> On 19 Oct 1999 18:16:04 , Kenneth Medin wrote:
> |I got my early Mega2 with UK TOS 1.2 and got the blitter chip later (it
> |was not available when I bought the computer) but still with the very
> |same 1.2 TOS. Actually 1.2 was called "blitter TOS". TOS 1.4 was called
> |"rainbow TOS".
> | . . . .

> I think that's right. The blitter option only showed once the
> blitter was installed. The upgrade to 1.04 was to do with better
> hard-drive performance I think.

AFAICR, the blitter only became available in 1987 - as standard fitment to Mega STs.

As a former owner of a TOS 1.2 1040 STFM, and later a 1.2 Mega 4, the "Blitter" menu option was not available on the desktop Options menu of the STFM (it didn't have a blitter), however it did appear on the menu of the Mega. It was a simple select the menu item to switch the blitter on (which placed a check mark next to the menu item), and select the menu to switch it off (which removed the check mark)

Blitters were supposed to be available for users to fit to their machines, but I do not recall seeing any adverts selling blitter chips. (BTW: If so, did any ST machine have a blitter socket for one to fit an after market blitter? And did anyone ever fit one? What sort of results did you get compared to a Mega with a factory-fitted blitter?)

To utilise the blitter, one needed TOS 1.2, which introduced the Blitmode() XBIOS call to configure system software to either use or ignore the blitter. AFAIK, TOS 1.0 (the original TOS version fitted to machines from 1985-1987/8) was "blitter ignorant" and lacked the Blitmode() call, and had no way to use a blitter. (Custom software could, however, be written to detect such a chip, and use it, but I do not recall anyone ever doing so)

(I haven't really used an ST/Mega for seven years, since i got my TT, [which lacks a blitter, and there are times I really wish it had one] so some of my memories may be a bit hazy)

--

All email sent to my inca address will fail, however I can now be contacted via an intermediary : gem at gem win co nz. I would like to apologise to the genuine respondents that this may inconvenience.

1077. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <7uprteuhk1@nnrp1.deja.com>
Source record: 71725

In article <380f5764$0$25056@news.zetnet.co.uk>,
jlog@zetnet.co.uk (JI Logan) wrote:

> based model but their website tends to suggest that the operating
> system will be Magic, and that's something I don't like.

Is it true that they will ship it ONLY with MagiC-Milan? Why? Would it not be fair to allow buyers to choose which OS they want if they are to buy a new computer? Why abandon N.AES? This sounds like very bad news to me. :(

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

1078. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910220000.a4102@lu.maus.de>
Source record: 71726

Hello Liam,

l> OS: TOS
l> Vendor: Atari
l> Version: 1.6
l> Machine: 1040STE
l> Comments: As 1.(0)4 plus support for the enhanced STe. (Up to 4,096
Plus 68030 support!

l> OS: TOS
l> Vendor: Atari
l> Version: 3.01, 3.05, 3.06
l> Machine: TT
l> Comments: Similar to 2.0x but adapted for 68030 machines, (...)
Not really (look above). It is "just" a new, enhanced OS for the TT
series.
TOS 2 is in fact a "specialized" version of *earlier* TOS 3 for the ST
series
(also 68030 compatible, often used with 68020/68030 accelerators for the
ST
series).

l> OS: Kaos TOS
l> Vendor: Andreas Kromke
l> Version: ***?***
Last version I am aware of is 1.4.1. But maybe, there are newer ones.

l> Machine(s): All STs and compatibles
l> Comments: Early single-tasking GEM-compatible TOS replacement.
l> Faster and less bug-ridden, but incompatible with TT and Falcon (maybe
l> also STE). Supplied with own desktop, KaosDesk. Development stopped
after
l> release of TOS 2.06.
Can be used as RAM and ROM based OS, supports 68030, sometimes used with
accelerator boards.

l> OS: MultiGEM
l> Vendor: Maxor
Maxon

l> OS component: NVDI
l> Version: 5.0 [as at Oct 1999]
l> Vendor: Behne & Behne Systemsoftware GbR
l> Machine(s): All STs and compatibles
l> Comments: Commercial replacement VDI. Works with MiNT, MagiC, TOS.
l> Much faster; provides TrueType and Speedo vector font support when used

l> with graphics accelerators. (...)
Wrong. Also supporting Postscript Type 1 fonts and, of course, standard
GDOS
bitmap fonts. NVDI is not just a replacement of VDI, in addition it is a
replacement of GDOS (it also could be configured as a replacement of VDI
only, using another GDOS, or as a replacement of GDOS only, using another

VDI).

So using the various types of fonts has nothing to to with acceleration
(new
VDI accelerates, GDOS is for font handling).

l> OS: MagiC [formerly MagX]
l> Version: 6.1 [as at Oct 1999]
l> Vendor: Application Systems Heidelberg
l> Machine(s): All STs and compatibles; under emulation on Windows and
l> MacOS
Including the Milan (shall be delivered with the new Milan II), which is
not
ST compatible, but TOS compatible (like the TT) and also Mac (and Windows
95/
98/NT with integrated ST emulation). Note: MagiC Mac does *not* emulate an

Atari, it even doesn't emulate a 68000!

Missing:
OS: GEM
Vendor: ABC Software Holland
Version: 2.2
Machine(s): -
Comments: Port of PC GEM/2 for ST series. AES and VDI replacement (much
faster VDI than TOS 1.04). Uses GEMDOS of built-in TOS.

Because of the topic and having in mind, that (hardware independent) GEM
consists of GEMDOS and AES, maybe it would make sense to add the version
numbers of both (at least, the number of AES)? An overview about the
different types of GDOS could also be nice (GDOS, FSM-GDOS, Speedo-GDOS,
...). GDOS (Graphics Device Operating System) is built in at PC GEM, but a

separate program at Atari GEM.

BTW: GEM development stayed compatible between PC and Atari including TOS
1.x
and PC GEM/2 (new functions got unique numbers). With TOS 3 Atari
introduced
new functions on numbers, which are already occupied by PC GEM/3.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1079. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910220000.a4103@lu.maus.de>
Source record: 71727

Hello Martin-Eric,

qf> > Comments: Most common version of TOS. Most compatible with games.
qf> Definitely _not_ the most common; 1.02 is.
At least here in Germany, which is probably the biggest Atari market, it
is
the most common version for the ST series.

qf> That's, 1.06 and 1.62 (which really is 1.06.2).
Are you *really* sure, that Atari changed also the numbering of TOS 1.6?
As
to my knowledge, they didn't (but nobody knows everything ;-)).

qf> Not quite ST machines, the Milan. More like, Falcon without DSP.
More like faster and better TT's? ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1080. Re: (UK) Upgrading?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <SKaC9AAHaDE4EwKB@steverosie.demon.co.uk>
Source record: 71728

On Thu, 21 Oct 1999 at 12:27:54 a message from mark.wilkin was created
on the subject of (UK) Upgrading?.
>
>I have a friend who's just bought an Atari ST520 to use Cubase on it and
>he was wondering is there anywhere in the UK that still sells upgrades.
>He's looking for some extra memory, a hard drive and of course a copy of
>cubase. Plus a printer.
>He's based in Newcastle-upon-tyne is there anyone out there that can help him?
>

Hi

It all depends what model ST it is, the letter/s AFTER the ST on the
badge. The STE's are the easiest to upgrade.

The STF/STFM/ST are a little trickier depending on whether you have
socketed MMU & Video shifters.

I believe The Upgrade Shop SHOULD be able to help with memory upgrades
for ST's, but as I've given up asking for a product/services list from
them, I can't recommend them:(

I do do upgrades for STE's ANY sort from ï¿½15 for a standard 4 meg STE
upgrade. This includes software, fitting instruction and postage.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1081. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Eddy Morfan <eddy.morfan@mail.dotcom.fr>
Message-ID: <38103864.EC3DDF2C@mail.dotcom.fr>
Source record: 71729

>
> Then, when the ST-Book was created, IDE drive support and a few
> definitive fixes were added. This resulted in TOS 2.06/3.06.
>
> For some silly reason, there exist two versions of TOS 2.06:
>
> 1) one-size-fits-all: can be used to upgrade any ST machine.
>
> 2) ST-Book specific: adds a built-in terminal software, to
> compensate for the missing floppy disk. Kinda like the iMac
> concept (no floppy; use networking to fetch stuff, instead),
> but about 5 years ahead of its time.

I'm an ST Book owner and it does have a 2.08 TOS version, this one is
merely
a 2.06 with some notebook specific features and IDE support.

My TT has only a TOS 3.05 so I don't know if TOS 3.06 has builtin IDE
support
but AFAIK only the ST Book and the Falcon have this feature.

Built-in ST Book software are STTRANS (a null-modem and parallel data
transfer program), a power management program, hard disk drive utilities
and drivers (AHDI, XHDI, BOOKINST and BOOKFMT), and a ram disk
installer. They aren't really part of the TOS even if they are located
into the same 512Kb EPROM chip.

Eddy.

1082. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940594778.20714.1.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 71730

Liam G. H. Proven <lproven@hotmail.com> wrote in message
news:memo.19991021195113.224B@lproven.compulink.co.uk...
> All comments welcome - and many thanks to all those who have contributed
> so far!

<snip>
> OS: Kaos TOS
> Vendor: Andreas Kromke
> Version: ***?***
> Machine(s): All STs and compatibles
> Comments: Early single-tasking GEM-compatible TOS replacement.
> Faster and less bug-ridden, but incompatible with TT and Falcon (maybe
> also STE). Supplied with own desktop, KaosDesk. Development stopped after
> release of TOS 2.06.

Not sure about development stopping: Andreas Kromke is the author of MagiC.
As to the relationship between KAOS and MagiC I'm not sure of the ins and
outs, but there are indications of a relationship, eg MCMD (the CLI supplied
with MagiC and used by Magxdesk) is actually the CLI from KAOS, if the
documentation is to be believed.

KAOSdesk was also usable with normal TOS, too, I think. It was certainly
available on its own from some PDLs.

<snip>
> OS: MagiC [formerly MagX]

Actually I think it was written Mag!X at the time.

> Other replacement desktops - info wanted:
> . Ease

Often bundled with MagiC, particularly early on. Effectively replaced by
Jinnee as the (commercial) power-users' desktop for MagiC.

> . Teradesk

Freeware desktop for TOS, final version (1.40a???) included multitasking
support and could be used with MagiC, possibly MiNT/MultiTOS too.
Incorporated many features from TOS 2.x, including icons on the desktop,
drag and drop to desktop icons, configurable command lines for programs
requiring switches etc. IIRC included its own file viewer for viewing text
files in windows (vast improvement over TOS file viewer). No support for
long file names or newer system features, though, as development stopped
quite a while ago.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1083. Re: Thalion Web site ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Alex Holland <a1exh@hotmail.com>
Message-ID: <7uqg2v$e7f$1@nnrp1.deja.com>
Source record: 71731

> What happened to the excellent Thalion Web site
> http://ps.cus.umist.ac.uk/~alexh/ (also known as
www.thalion.atari.org) ?

The server "cus.umist.ac.uk" has found it's way to the wrong side of a
firewall, I moved the whole contents to a Xoom page and tried to update
the Apache forwarding but atari.org are having problems

> It seems to be off line for weeks ...

It's been online try http://thalion.amiga.tm until atari.org can sort
out the web forwarding.

Xoom doesnt allow CGI scripts or MP3's so the Music Page and BBs are
offline :^<

--
Cheers

Alex Holland
Webmaster of the Thalion Webshrine

Sent via Deja.com http://www.deja.com/
Before you buy.

1084. FS: MUCH Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: jpikarsk@my-deja.com
Message-ID: <7uqi01fio1@nnrp1.deja.com>
Source record: 71732

Hello,

I would like to sell ALL of my ST stuff, and I have ALOT!!!

I can either post a list here or I can do the Ebay thing. I'd like to hear a few opinions.

I'd prefer to post here because I have alot of hacker stuff (individual components) that requires some technical expertise to use.

A few examples are:

SLM 804 printer NIB, but no controller. Navarone sheet feed scanner, motherboards, drives, service manuals, chips, TOS, Abacus books, etc., etc., etc. I'd like to sell everything as one lot.

I'd also like to sell in a fair manner.

I also have a Medusa (68040 but TOS is in german!) that I may sell if I can get a decent price, but I'm willing to sell everything fairly cheap (except shipping which will be expensive. Like I said I have ALOT of stuff).

P.S. I'm a former Vice President of FRAUG! (Front Range Atari Users Group)

Sent via Deja.com http://www.deja.com/
Before you buy.

1085. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991022164758.57E@lproven.compulink.co.uk>
Source record: 71733

In article <199910220000.a4103@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> qf> Not quite ST machines, the Milan. More like, Falcon without DSP.
> More like faster and better TT's? ;-)

I'd probably agree, but...

All modern PC machines are derived from the IBM *AT* design, not the original PC - but they are not called AT-compatibles, are they?

It's not even the "AT bus" any more, it's called ISA.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1086. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <3810870a.23929580@news.zetnet.co.uk>
Source record: 71734

On Thu, 21 Oct 1999 23:47:58 GMT, Willard VanderPloeg
<willard@inetsonic.com> wrote:

>Greetings;
>
>I've got Gemulator running perfect - but have found that ONLY TOS 1.4 renamed
>to tos.img on the root of C is found. As the other dude said earlier, delete
>the gemulator.ini file from the windows dir first.
>
>My machine also seems to want a floppy in A to boot Gemulator right.
>
>hope that helps.

I edited the .ini file to boot from partition Z, that where my ZIP
drive is. Gemulator set up on a ZIP disk works fine.
Lewis

1087. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991022165914.57F@lproven.compulink.co.uk>
Source record: 71735

In article <199910220000.a4102@lu.maus.de>, Oliver_Schildmann@LU.maus.de
(Oliver Schildmann) wrote:

> Plus 68030 support!

OK.

> Last version I am aware of is 1.4.1. But maybe, there are newer ones.

Aha! Great!

> Can be used as RAM and ROM based OS, supports 68030, sometimes used
> with accelerator boards.

> l> OS: MultiGEM
> l> Vendor: Maxor
> Maxon

Oops! Sorry.

> Wrong. Also supporting Postscript Type 1 fonts and, of course, standard
> GDOS
> bitmap fonts. NVDI is not just a replacement of VDI, in addition it is
> a replacement of GDOS (it also could be configured as a replacement of
> VDI only, using another GDOS, or as a replacement of GDOS only, using
> another

Noted.

> Note: MagiC Mac does *not* emulate
> an
> Atari, it even doesn't emulate a 68000!

If I could get the demo to run, I'd look. It complains about System 8 in
German! (I /think./)

Of course, it doesn't need to emulate the 68000; the Mac has (or does)
that for it. This doesn't mean it's not an emulator.

> Missing:
> OS: GEM
> Vendor: ABC Software Holland
> Version: 2.2
> Machine(s): -
> Comments: Port of PC GEM/2 for ST series. AES and VDI replacement (much
> faster VDI than TOS 1.04). Uses GEMDOS of built-in TOS.

> Because of the topic and having in mind, that (hardware independent)
> GEM consists of GEMDOS and AES, maybe it would make sense to add the

> version numbers of both (at least, the number of AES)? An overview
> about the different types of GDOS could also be nice (GDOS, FSM-GDOS,
> Speedo-GDOS, ...). GDOS (Graphics Device Operating System) is built in
> at PC GEM, but a separate program at Atari GEM.

OK. Can you supply the info?

> BTW: GEM development stayed compatible between PC and Atari including
> TOS
> 1.x
> and PC GEM/2 (new functions got unique numbers). With TOS 3 Atari
> introduced
> new functions on numbers, which are already occupied by PC GEM/3.

Noted; thanks.

One of the most helpful submissions so far! Many thanks!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1088. monitor for TT030

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <7uq548$ln8$1@wnnews.sci.kun.nl>
Source record: 71736

Hello Atarians!

I just found another Atari at the dump: a TT030!
It came with a keyboard, and luckily I still have 2 Atari mice.
I tried a VGA monitor with it, and that's okay, but I want to
run Cubase on it, and that's not working. Some way I need
to get the monochrome mode (?) working. Would it be possible
to connect a SM124 to it?
I'd also like to know how I can use the harddisk it has. Do I have
to run certain programs before it starts? Some kind of bootdisk?
(Now it doesn't do anything...)

Greetz,
Kasper
(always getting more and more old computers at home this way :-)

1089. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38109ba4$0$25058@news.zetnet.co.uk>
Source record: 71737

On 22 Oct 1999 07:55:01 , Gaven Miller wrote:

| . . . .
|AFAICR, the blitter only became available in 1987 - as standard fitment to
|Mega STs.
| . . . .

The sockets were standard on Megas but the early ones did not have a
blitter fitted as they were not available. I remember leaving mine
in locally to have it put in.

John Logan

1090. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38109ba5$0$25058@news.zetnet.co.uk>
Source record: 71738

On 22 Oct 1999 08:53:21 , mjaap@atari-computer.de wrote:

|> > I don't know if it's interesting for you but there is also an
|excellent
|> > patch program which can fix/change a lot of things in TOS/GEM and
|even
|> > adding new features. The patch program is so flexible that you can
|> > patch all TOS versions and add new patches by just editing a text
|file.
|>
|> Please tell us more?

One of the old Atari magazines devoted an article to patching TOS.
Might have been Atari World.

John Logan

1091. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3810b0564a9bd90@online.be>
Source record: 71739

on Fri 22-10-1999 14:21 Joakim Hï¿½gberg wrote:

>In article <380f5764$0$25056@news.zetnet.co.uk>,
> jlog@zetnet.co.uk (JI Logan) wrote:
>
>> based model but their website tends to suggest that the operating
>> system will be Magic, and that's something I don't like.
>
>Is it true that they will ship it ONLY with MagiC-Milan? Why? Would it
>not be fair to allow buyers to choose which OS they want if they are to
>buy a new computer? Why abandon N.AES? This sounds like very bad news to
>me. :(

Yes, sadly but true. The Milan II will come with MagiCMilan. Not quite
sure about this but I though MagiCMilan will be put into EPROM but afaik it
will be possible to skip MagiC at boottime and use N_AES instead.

Why? I suppose ASH sponsors the developement of the Milan II which Woller
couldn't/wouldn't do.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1092. need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Matt Faehnle <ronbarcelo@yahoo.com>
Message-ID: <3810B98F.3DB2@yahoo.com>
Source record: 71740

I would like to be able to view the efax files that arrive in my e-mail box with my TT030. According to the linux documentation for efax, the fax file can be viewed with an application capable of viewing multi-page .tiff files. Is there a GEM/TOS application available that will display such files?

1093. Re: monitor for TT030

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: atarmiga <atari@wcoil.com>
Message-ID: <lS2Q3.97$Zl1.1714@cletus.bright.net>
Source record: 71741

WHY DON'T YOU JUST SELL IT TO ME? :)

Guaka wrote in message <7uq548$ln8$1@wnnews.sci.kun.nl>...
>Hello Atarians!
>
>I just found another Atari at the dump: a TT030!
>It came with a keyboard, and luckily I still have 2 Atari mice.
>I tried a VGA monitor with it, and that's okay, but I want to
>run Cubase on it, and that's not working. Some way I need
>to get the monochrome mode (?) working. Would it be possible
>to connect a SM124 to it?
>I'd also like to know how I can use the harddisk it has. Do I have
>to run certain programs before it starts? Some kind of bootdisk?
>(Now it doesn't do anything...)
>
>Greetz,
>Kasper
>(always getting more and more old computers at home this way :-)
>
>

1094. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3810d4e8672f391@online.be>
Source record: 71742
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**mint**
ftp://193.190.204.128/atari/mint/filesys/ext2/ext2fs-0.57.lzh (98.560 bytes)
ftp://193.190.204.128/atari/mint/filesys/ext2/ext2fs-0.57.tar.gz (80.398 bytes)
ftp://193.190.204.128/atari/mint/filesys/minixfs-0.72.lzh (219.235 bytes)
ftp://193.190.204.128/atari/mint/filesys/minixfs-0.72.tar.gz (187.463 bytes)
ftp://193.190.204.128/atari/mint/kernel/mint-1.15.1-doc.lzh (254.048 bytes)
ftp://193.190.204.128/atari/mint/net/micq-0.4.3-M68k.tgz (145.892 bytes)

**programming**
ftp://193.190.204.128/atari/programming/mesadev.lzh (656.267 bytes)
(Developement kit for Mesa_gl.ldg)

**telecomm**
ftp://193.190.204.128/atari/telecomm/coma_atari_5.1.0.zip (705.000 bytes)
(German Fax prog German/English version)

**utilities**
ftp://193.190.204.128/atari/utilities/uvk_8_1.zip (483.882 bytes)
ftp://193.190.204.128/atari/utilities/texel22d.zip (622.700 bytes) (Demo of the German
spreadsheet Texel)
ftp://193.190.204.128/atari/utilities/first_million_euro_4.3.7.zip (German bookkeeping
prog) (403.000 bytes)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
```

Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1095. WTB: External disk drive for 520ST eg SF354

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Craig Kelly <Craig@g4kpp.freeserve.co.uk>
Message-ID: <7uqj8r$h0p$1@news8.svr.pol.co.uk>
Source record: 71743

Please email me if you can help.

It is for a friend in Devon, UK

Cheers

Craig

1096. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3810D0BC.86F293A2@cfc.dnd.ca>
Source record: 71744

```
"Liam G. H. Proven" wrote:
>
> All comments welcome - and many thanks to all those who have contributed
> so far!
>
> --
> v__ Liam P., cï¿½owner of the European Jird Mountain.
> <"__(\___ Have some. Go on, you know you want to. Please?
> [http://members.aol.com/liamproven if you must]
>
> Atari TOS/GEM history
> v1.01
> Liam Proven (lproven@hotmail.com) 20 Oct 1991
> Current versions; under active development
> ========================================
>
> OS: TOS
> Vendor: Milan Computer GmbH
> Version: 4.07 (website reports 4.5) [as at Oct 1999]
> Machine(s): Milan
> Comments: Debugged version of Atari TOS supplied with Milan
> ST-compatibles. Adds MagiC-compatible extended objects (e.g. crossbuttons,
> checkbuttons, frames).
> Website: http://www.milan-computer.de/
>
> OS component: FreeMiNT
> Version: 1.15.4 beta [as at Oct 1999]
> Vendor: Free GPL software
> Machine(s): All STs and compatibles
> Comments: Open source version of MiNT, released by Atari after
> withdrawal from ST market
> Website: http://www.cs.uni-magdeburg.de/~fnaumann/mint/ (source
> code)
> ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/
> (SpareMiNT home)
>
> OS component: N.AES
> Version: 2.0 [as at Oct 1999]
> Vendor: Woller Systeme
> Machine(s): All STs and compatibles
> Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT.
> Currently most useful AES for MiNT.
> Website: http://www.woller.com/
>
```

> OS component: Geneva
> Version: 006 [as at Oct 1999]
> Vendor: Gribnif
> Machine(s): All STs and compatibles
> Comments: Commercial multitasking replacement for Atari v4.1AES.
> Runs on MiNT or TOS. Works best with multitasking-aware desktop such as
> NeoDesk, but can be used without desktop via extended file selector. Adds
> keyboard control to GEM menus and dialogs; GEM.CNF startup script; dynamic
> loading/unloading of desk accessories;
> Website: http://www4.pair.com/gribnif/

I've 'heard' that there is a release 007 of Geneva in German for
sale in Germany. May be nothing but rumour.

> OS component: NVDI
> Version: 5.0 [as at Oct 1999]
> Vendor: Behne & Behne Systemsoftware GbR
> Machine(s): All STs and compatibles
> Comments: Commercial replacement VDI. Works with MiNT, MagiC, TOS.
> Much faster; provides TrueType and Speedo vector font support when used
> with graphics accelerators. Commonly used for professional ST work. On
> clones with special graphics hardware (such as Milan's S3 card), calls ROM
> VDI graphics driver.
> Website: http://www.nvdi.de/gb/NVDI5.html

fenixVDI. A VDI under development and being developed for Titan's 'Tempest"
Falcon card. works in conjunction with nVDI.

> OS component: oAESis
> Version: 0.90 [as at Oct 1999]
> Vendor: Free GPL software
> Machine(s): All STs and compatibles
> Comments: As-yet unfinished project to create a free AES for
> FreeMiNT.
> Website: http://www.nocrew.org/osis/oaesis/
>
> OS: MultiOS
> Version: 1.2 [as at Oct 1999]
> Vendor: Milan Computer
> Machine(s): Milan
> Comments: Bundle comprising FreeMiNT kernel, N.AES and N.Thing
> desktop; uses TOS 4.5 VDI.
> Website: http://www.milan-computer.de/
>
> OS: MagiC [formerly MagX]
> Version: 6.1 [as at Oct 1999]
> Vendor: Application Systems Heidelberg
> Machine(s): All STs and compatibles; under emulation on Windows and
> MacOS
> Comments: Commercial TOS-compatible reverse-engineered OS for
> ST/TT/Falcon & compatibles. Replaces GEMDOS, VDI, and AES. Has own desktop

> (MagXdesk) but also works with other replacements. Supports both
> pre-emptive and co-operative multitasking, long filenames, large disks.
> Adds some GEM/2 functions but does not support all functions of 3.40 and
> 4.1 AES.
> Website: http://www.application-systems.de/magic/
>
> OS Component: Jinnee
> Version: 2.0
> Vendor: Application Systems Heidelberg
> Machine(s): All STs and compatibles
> Comments: Replacement desktop. Runs on TOS and MagiC. Borrows
> features from MacOS 8 (such as spring folders and pop-up windows) and
> Windows Explorer. Supports: placing icons on the desktop; symbolic links;
> long file names; hotkeys for applications, even from within other apps;
> association by file-type or wildcards; dynamic loading of desk
> accessories; desktop sticky-notes; file undelete from the trashcan;
> intelligent window placement; selection of files by typing the first few
> characters of the name; selectable desktop backgrounds and sound effects.
> Website: http://www.application-systems.de/jinnee/
>
> OS Component: NeoDesk
> Version: 4
> Vendor: Gribnif
> Machine(s): All STs and compatibles
> Comments: Replacement desktop for TOS. Supports multitasking if used
> with Geneva, but does not require it. Adds: program groups; background
> file copy/move, disk formatting; menu bars within windows; operation of
> the desktop within a window or as a desk accessory; command-line interface
> and macro language; recoverable trashcan; control panel; screen savers;
> icon editor with Windows .ICO import; desktop notes; file clipboard (holds
> files in RAM); directory sorting; desktop background patterns and
> wallpapers; split windows with multiple views; colours/fonts/icons
> selectable on a per-window basis; non-modal dialogs;
> Website: http://www4.pair.com/gribnif/neodesk.htm

AV-server. but not as complete (I'm told) as Things

> OS Component: Thing
> Version: 1.27e
> Vendor: Thomas Binder
> Machine(s): All STs and compatibles
> Comments: Replacement desktop. Adds: 3D look; file cut/copy/paste;
> case-sensitive sort; apply button for settings changes; contextual menus;
> removable media eject option; TrueColour support.
> Website:
> http://www.cix.co.uk/~inactive/inactive/software/thng120.htm

AV-server!

> OS Component: Gemini
> Version: 1.A

> Vendor: Stefan Eissing
> Machine(s): All STs and compatibles
> Comments: Replacement desktop ("Venus") tightly integrated with a
> console-window CLI ("Mupfel", a version of UNIX ksh). ***More info
> needed!***
> Website: http://user.tninet.se/~gcc561r/desktops/gemini.html
> http://www.muenster.de/~reschke/soft_e.html
>
> Other replacement desktops - info wanted:
> ï¿½ Ease
> ï¿½ Teradesk

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1097. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <ak4Q3.12$H3.5710@news1.atlantic.net>
Source record: 71745

On 21 Oct 1999 21:54:30 , Djordje Vukovic wrote:
>On 16 Oct 1999 00:11:35 , c.s.h. wrote:
>>This isn't really an answer, but when I'm posting I always view the Log
>>file afterwards to make sure it really posted. (usually an 'article posted'
>>line). Many times Newsie seems to have posted or mailed something, when in
>>fact there was a problem...
>
>This seems definitely to be a problem that persists through several
>versions of Newsie. I, too, have had the same problem several times
>with sending e-mail and newsgroup messages.
>
>Regards;
>.
Regarding NG posts:
Are you sure it's a Newsie problem and not a news server problem?
I'm using .94 and never had an E-mail problem but have had NG server errors
(including posts which mysteriously disappear after posting OK!).
John

1098. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910220000.a5137@lu.maus.de>
Source record: 71746

Hello Liam,

l> > qf> Not quite ST machines, the Milan. More like, Falcon without DSP.
l> > More like faster and better TT's? ;-)
l> I'd probably agree, but...
Hmm, maybe you answer belongs more to Martin-Eric than to me? Or you or I

misunderstood something. =;-)

But anyway ;-):
l> It's not even the "AT bus" any more, it's called ISA.
Even the TT had a (relative) different system architecture compared to the
ST
line (with an extensible bus system, not ISA, but VME). The Falcon line
was a
little bit more "back to the roots" (at least, the produced one, not the
Microbox prototype).

The Milan goes much further: It has standard PC architecture (PCI bus) and

standard PC components.

So it is really not a ST machine (not even near to that). It is "just" a
quite fast TOS compatible (or, within this terms more likely: GEM
compatible
;-)) 68k computer. :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1099. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910220000.a5136@lu.maus.de>
Source record: 71747

Hello Joakim,

g> Is it true that they will ship it ONLY with MagiC-Milan? Why? Would it
AFAIK both OS will be shipped with the new Milan.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1100. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910220000.a5138@lu.maus.de>
Source record: 71748

Hello Liam,

l> > Note: MagiC Mac does *not* emulate
l> > an Atari, it even doesn't emulate a 68000!
l> If I could get the demo to run, I'd look. It complains about System 8
in
l> German! (I /think./)
Hmm, cannot imagine that. But "MagiC" and "demo" is a chapter for itself
...
:-/

l> Of course, it doesn't need to emulate the 68000; the Mac has (or does)
l> that for it.
Of course. :)

l> This doesn't mean it's not an emulator.
Of course. But anyway: It is not an emulator. 8-)

Explanation: Of course, on Power Macs MagiC Mac is using the capabilities
of
the system itself to run (emulate) 68k code. Anyway, it is not MagiC Mac
who
emulates the 68k CPU. The better the MacOS does the job, the faster is
MagiC
Mac.

On the other side: MagiC Mac doesn't need a Power PC Mac. It runs even on
68k
Macs (again, no 68k emulation needed by MagiC Mac ;-)).

So the only thing MagiC Mac has to emulate, is the OS (from BIOS to AES).
But
that is not necessary, MagiC Mac *is* the OS itself. :-)) In addition,
there
are a very few "hardware calls" captured.

Disadvantage: MagiC Mac is not a very compatible emulator at low level. ST

programs which goes into hardware don't run, whereas MagiC PC is a
complete
(and very compatible) emulator of either a 68000 CPU and ST hardware. Much

more programs run on MagiC PC.

Advantage: MagiC Mac is incredibly fast. Much faster than the faster Power
PC
68k emulation and the faster Power PC CPU could make it compared to a fast

PC. And it is better integrated within the Mac environment, than it's PC counterpart.

l> > Because of the topic and having in mind, that (hardware independent)
l> > GEM consists of GEMDOS and AES, maybe it would make sense to add the
l> > version numbers of both (at least, the number of AES)? An overview
l> > about the different types of GDOS could also be nice (GDOS, FSM-GDOS,
l> > Speedo-GDOS, ...). GDOS (Graphics Device Operating System) is built in
l> > at PC GEM, but a separate program at Atari GEM.
l> OK. Can you supply the info?
Oops! =;-)

For the different AES and GEMDOS versions I've been lacking of time at the

moment. :-(

And I never really use(d) GDOS by myself, but I think, I can give a starting
point (so I think, I got all, but don't trust the posted informations to much!! ;-)):

GDOS (Graphics Device Operating System):

GDOS: GDOS
Vendor: Atari
Version: ?
Comments: Original GDOS from Digital Research, port of PC GEM/1 GDOS. Supplied with some GEM applications and the Atari laser printer. Distribution
stopped with release of FontGDOS.

GDOS: AMC-GDOS
Vendor: AMC
Version: ?
Comments: Slightly better, faster GDOS, some bugfixes. Distributed with AMC
software and later in license by Atari (at least in Germany) together with

the original GDOS.

GDOS: G+Plus
Vendor: CodeHead
Version: ? (1988/1989)
Comments: Slightly better, commercial GDOS, some bugfixes.

GDOS: FontGDOS
Vendor: Atari
Version: ? (1992)
Comments: Supporting TT screen resolutions; Bitmap Caching; better RAM usage
(fonts loaded "as needed"); GEM/3 Bezier Curve VDI routines; more printer

drivers, including Deskjet, Paintjet, Okidata Color, Epson Compatible
24-pin
BW and Color; easily changing of printer drivers on-the-fly; easily
selection
or installing of other GDOS drivers.

GDOS: FSMGDOS
Vendor: Atari
Version: ?
Comments: Font Scaling Mechanism (FSM) GDOS, supporting Speedo vector
fonts.
Never official released, beta status

GDOS: SpeedoGDOS
Vendor: Compo Software
Version: ? (1993)
Comments: Commercial GDOS, supports Speedo vector fonts, since version 5
also
TrueType and Postscript Type 1 vector fonts.

GDOS: NVDI (known entries)
Comments: Since version 3 Speedo and TrueType vector fonts (Postscript
Type 1
fonts with additional module), since version 5 Postscript Type 1 fonts.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1101. Re: Ultimate Virus Killer 2000 (Atari S

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3810ee95$0$25064@news.zetnet.co.uk>
Source record: 71749

On 15 Oct 1999 08:35:25 , Paul Matthews wrote:
>Hi Richard
>
>8.1 crashes on my TT030 3.6 with MagiC 6.1 & NVDI 5.2 I get an
>exception error when it reaches the system status screen. Any help
>would be appreciated. I must say that this is the first time that I can
>remember UVK crashing on me in the six years that I have used it. I
>have reinstalled a number of times.

I've since discovered it crashes on my TT030 too (TOS 3.06, MagiC 6,
NVDI 5.2). Richard's tip for the Hades seems to apply to the TT; well,
it works: hold down both SHIFTS as it loads.

Cheers,
Charles.

1102. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <7uqptv$11pp@enews4.newsguy.com>
Source record: 71750

On 14 Oct 1999 18:42:49 , Steve Stupple wrote:

>On Thu, 14 Oct 1999 at 16:42:59 a message from JI Logan was created on
>the subject of Sequencer One.
>>Someone was looking for Sequencer One recently.
>>http://www.tradeinpost.com have two copies available at 20 UKP each.
>>
>>John Logan
>
>Wasn't this available via an ST Format cover disk, which came with a
>partial manual!!!! or is this Sequencer One PLUS!!!

I'm not sure which version it is, but I do have _a_ version of Sequencer One that came on a cover disk - it was either ST Format or Atari ST User. Anyway, I'd have to dig around for it in my cover disk archives, but I'm pretty sure I could find it. I'll make it available on my web site and post here when it's available (assuming the original poster is still looking for it).

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1103. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38111B94.B384CBEE@jps.net>
Source record: 71751

Gaven Miller wrote:
>
> Blitters were supposed to be available for users to fit to their machines,
> but I do not recall seeing any adverts selling blitter chips. (BTW: If
> so, did any ST machine have a blitter socket for one to fit an after
> market blitter? And did anyone ever fit one? What sort of results did you
> get compared to a Mega with a factory-fitted blitter?)

Late model 520STFM and 1040STFM computers had the motherboard drilled to
accept a blitter socket. You had to remove the solder from the holes and
install the socket yourself. Performance was theoretically the same as a
Mega ST, as they came with Mega TOS.
>
> (I haven't really used an ST/Mega for seven years, since i got my TT,
> [which lacks a blitter, and there are times I really wish it had one] so
> some of my memories may be a bit hazy)

There is a softblit program for the TT that emulates the blitter for
software that requires it, but most agree that the Atari blitter is not
really accelerating anything, and so modern software, such as NVDI, shut
it off anyway.

John

1104. Re: Anyone know fo any Notator SL forums?

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38114C5B.5EA64A80@jps.net>
Source record: 71752

Not so at all! The group is alive and flourishing!

The web site is:

http://members.forfree.at/~notator/

to subscribe to the Notator mail list, send an email with the message
"subscribe notator" to: majordomo@burger.forfree.at

"John S. Gray" wrote:
>
> Hallvard Tangeraas up in Oslo was getting one going, but that was last
> year. He, and it, seem to have vanished, if not from the face of the
> earth, at least from any references in this shrinking newsgroup.
>
> JG

1105. Translation software

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <381157FB.BA21D651@jps.net>
Source record: 71753

I have a few translation programs that support various languages, but they only came with the dictionaries for English and German. Does anyone know where I can get the other dictionaries? I particularly want Dutch right now for the 16MHz ST project.

Thanks.

John

1106. Re: TT ram

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910222004.a11512@su2.maus.de>
Source record: 71754

S>I just looked inside my TTand see that the TT ram is those simms?
There are two kinds of RAM, ST on the right and TT on the left hand side

S>I have forgotten what the upper limit of TT ram is
256 practically depending on your TT ram card, and a couple of giga bytes theoretically. I suppose the 680x0 CPU is capable of addressing 4 GB.

S>The Lone Sidewalk Astronomer of Rosamond.
What's your real name?

Peter

1107. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-22 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <38100FB9.67A4F72C@erlangen.netsurf.de>
Source record: 71755

Willard VanderPloeg schrieb:
>
> Greetings;
>
> I've got Gemulator running perfect - but have found that ONLY TOS 1.4 renamed
> to tos.img on the root of C is found.

This is all I needed to do too, then all of a sudden gemulator found the
TOS and runs in ST mode.

> My machine also seems to want a floppy in A to boot Gemulator right.

Mine does too, but after searching the drive boots ok

I havent had a chance to play with gemulator much yet - what already
bugs me though is that if the focus is on gemulator, the mouse only
works within the emulation screen, making gemulator impossible to turn
off by normal methods (I hasd to kill it using the task manager) is this
right???

andy M

1108. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38123d44$0$25059@news.zetnet.co.uk>
Source record: 71645

On 23 Oct 1999 20:59:15 , Phantomm wrote:

|
|One thing you can do is rename the folder for CSAST in the Offline folder
|to something else and then create a new folder for CSAST when you see
|that downloading a bunch of articles is going to put you over your set
|limit.
|
|I do this all the time and works well for me. I don't delete any
|Atari news, so about every 2 weeks or so, I'll have to create another
|folder to avoid this problem.

I have tended to open a new OFFLINE folder every month (like you I
tend to keep everything) _but_ each folder has 3 to 4 Mbytes in it.

John Logan

1109. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38123f7f$0$25059@news.zetnet.co.uk>
Source record: 71646

On 23 Oct 1999 13:56:24 , "Roger Cain" wrote:

| . . . .
|> I have installed a new 56K modem and have Modem 2 speed in Serial
|> Ports set to 230400 but am told by DIALER that I am only connecting
|> at 30400.

Right. Firstly thanks to Paul Williamson who pointed out that I was asking the modem to report the speed of communication with the computer - not with the other end of the line. This has been corrected and I get 44000 with Modem 2 set to 230400 _or_ 115200. Nevertheless it was my impression (and this may well be wrong) that downloading was quicker with 230400.

|The quality of the phone line is always a limiting factor.

I can see that this is bound to be so.

|> Certainly the download spped in CAB has increased
|> enormously from an average of 400 and occasional 1200 to average of
|> 7000 and occasional 12000.
|
|Ha! I wouldn't believe these big figures - you get these when the modem
|decompression expands a big compressed chunk. The rate that this can be
|delivered to your 'puter is determined by DTE rather than DCE.

I presume that CAB is clocking the number of bytes _it_ receives per second rather than reading the modem output - is this not so?

Anyway, at the end of the day things are a good deal better and I am now tempted to go surfing!

John Logan

1110. Re: Wanted stuff for transfer ti89<->atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: John Teffer <jdteffer@c4.net>
Message-ID: <38121D75.BA4C0AA9@c4.net>
Source record: 71647

chris wrote:

> Got a texas instrument calculator ti89 and i want to transfer prog
> between ti and my atari so, if someone knows something about that.....

ticalc.org is pretty much the best place to start. I know there
are ST programs that can be used with the "$5 parallel cable" but
I'm not sure if any work with the 89. All the transfer programs
and cables are in the "hardware" section of ticalc.org.

--
Y'know, skiing is for people that ski. Much the same as
combustion. - Stik
--

1111. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910231618.a11715@su2.maus.de>
Source record: 71648

Hallo Folkert,

FR>What *IS* strange is that friend1 could read half of his cartridge or
FR>did he?
yes, he could! He could use the drive as a 22 meg drive. And IMHO that
fact contradicts Peter's (xlator@cix...) opinion.

FR>Was this useable data?
Yes, it was!

FR>Or did he have to reformat to regain use of the intact half.
He could do so.

FR>What is so astonishing about that?
For me, as an experienced user without too much hardware knowledge,
formatting is (a special kind of) writing!

Regards,
peter

1112. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3811F1D6.CE1AAC5F@jps.net>
Source record: 71649

You must have just dropped in. Some people obviously just moved up to
TT's recently. This forum has had its share of questions on all the
other computers as well.

Michael Brent wrote:
>
> Hi all, why does this newsgroup have soooo many questions about JUST
> the TT030 computer? It appears that the other computers like the Falcon
> or Milan or Hades have much LESS problems (??)!! The Megas and STE
> computers must run flawlessly, too. It seems the TT030 has all the
> problems.
> Mike

1113. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910232003.a12055@su2.maus.de>
Source record: 71650

Hi Christian,

A>Can anyone recomend a painless archiver that will handle most all file
A>formats.....zoo, arc, lzh....etc, and well , i'm still in the process
A>of trying to get my hard drive to quit partioning itself.....
I think there is no program like that. You could only get a "packer
shell". But still this shell will depend on the various TTPs, each for
one algorithm.

Following a short list of my collection of archiver programs:
ARC
LHARC
ZIP
ARJ
COMPRESS
TAR (Unix compatible, decompress included)
GZIP
UNRAR
ZOO

maybe incomplete

Regards, Peter

1114. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910232006.a12056@su2.maus.de>
Source record: 71651

Hi Mike,

MB>Hi all, why does this newsgroup have soooo many questions about JUST
MB>the TT030 computer?
maybe because we are all TT owners? :-)

No, I think if anyone has a question to be answered he/she will put this question here and we all try to answer.

MB>It appears that the other computers like the Falcon or Milan or Hades
MB>have much LESS problems (??)!!
Be glad if your machine does so!

Und TTschï¿½
ps

1115. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940639084.15109.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 71756

Matt Faehnle <ronbarcelo@yahoo.com> wrote in message
news:3810B98F.3DB2@yahoo.com...
> I would like to be able to view the efax files that arrive in my e-mail
> box with my TT030. According to the linux documentation for efax, the
> fax file can be viewed with an application capable of viewing multi-page
> .tiff files. Is there a GEM/TOS application available that will display
> such files?

This one cropped up a while back as Demon's Dfax service produces these
files. There certainly wasn't any viewer for the Atari at that time, so
unless something has been updated recently, I think you are out of luck.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1116. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940639085.15109.1.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 71757

Liam G. H. Proven <lproven@hotmail.com> wrote in message
news:memo.19991022165914.57F@lproven.compulink.co.uk...
> In article <199910220000.a4102@lu.maus.de>, Oliver_Schildmann@LU.maus.de
> (Oliver Schildmann) wrote:
> > Because of the topic and having in mind, that (hardware independent)
> > GEM consists of GEMDOS and AES, maybe it would make sense to add the
> > version numbers of both (at least, the number of AES)? An overview
> > about the different types of GDOS could also be nice (GDOS, FSM-GDOS,
> > Speedo-GDOS, ...). GDOS (Graphics Device Operating System) is built in
> > at PC GEM, but a separate program at Atari GEM.
>
> OK. Can you supply the info?

Sorry to butt in, but there is a copy of the GDOS FAQ at:

http://www.dtek.chalmers.se/~d2cg/gem/docs/gdos_faq.txt

...though it is a little out of date now (stops at NVDI 3). It covers the
differences between the versions, capabilities, printer drivers etc.

You can find a later version (2.7 as opposed to 2.3 by searching Dejanews
for "joy of gdos" (older articles: the last version was posted to c.s.a.s in
95).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1117. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7ur394bhj1@nyheter.chalmers.se>
Source record: 71758

In article <3810D0BC.86F293A2@cfc.dnd.ca>,
Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
>"Liam G. H. Proven" wrote:
...
>> OS component: NVDI
...
>fenixVDI. A VDI under development and being developed for Titan's 'Tempest"

Actually, the proper name is fVDI. It just happens to stand for
Fenix/Free/Fast VDI. It's true that it is still under development, but
the vast majority of the programs I've tried run just fine even now
(I would very much like to hear about anything that causes trouble, but I
guess I'll have to bring the normal bitplane device drivers up to date
first).

There is no connection between fVDI and the Tempest so far, even though
I expect to port it to that (it's a PPC accelerator card) later on.
You're probably thinking of the Eclipse (PCI bridge board), for which
a hardware accelerated ATI RageII fVDI device driver has been developed.
Drivers are available for the normal Atari monochrome and 16 colour modes
as well as Falcon TC too (these do not work with the latest fVDI engine,
though, since I've been concentrating on the Eclipse/RageII recently).

>Falcon card. works in conjunction with nVDI.

It _can_ work in conjunction with NVDI. If you don't need vector fonts
or other drivers than those mentioned above, fVDI works just fine on
its own (can be quite a bit faster too).
fVDI should also work together with any GDOS, but I've only tried it
with FontGDOS.

When fVDI is used together with NVDI, FontGDOS etc, the latter will
normally be in control, the way GDOSes usually are. It's also possible,
however, to let fVDI take care of the devices it knows about (currently
only the screen) all by itself and pass calls on other devices through.

OS component: fVDI
Version: 0.95beta [991016]
Vendor: Free GPL software
Machine(s): Drivers available for normal Atari 1/4 bitplanes, FalconTC
and Eclipse/RageII
Comments: Almost complete replacement for original VDI/GDOS with some
of the later extensions, such as Bezier curves/areas.
Work still in progress.
Website: http://rand.thn.htu.se/

Also, don't forget XaAES.

OS component: XaAES
Version: beta7+ [March '99]
Vendor: Free software (probably GPL, but I'm not 100% sure)
Machine(s): All STs and compatibles running MiNT
Comments: Preemptively multitasking AES.
'Officially' dead, but worked on from time to time.
Website: None that I know (the original one has disappeared).
Latest beta can be found at ftp://rand.thn.htu.se

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1118. Re: Anyone know fo any Notator SL forums?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FK1GEI.6oM.0.bloor@torfree.net>
Source record: 71759

Hallvard Tangeraas up in Oslo was getting one going, but that was last year. He, and it, seem to have vanished, if not from the face of the earth, at least from any references in this shrinking newsgroup.

JG

1119. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38114f0a$0$25060@news.zetnet.co.uk>
Source record: 71760

```
| . . . I have HSModem 7 and set Modem 2 to 115200 (correction I had
|set it to 115200 - I just checked it now and it was re-set to 57600
|- it has happened before that a program has reset the speed).
| . . . .
```

Thanks for the response. The problem seems to have been that I was using 'Serial Ports' with STiK and STiK contained the wrong setting in its configuration file. Since changing to STinG (and thanks to Jim S again for sending me his configuration files) the problem has not recurred.

I have installed a new 56K modem and have Modem 2 speed in Serial Ports set to 230400 but am told by DIALER that I am only connecting at 30400. Certainly the download spped in CAB has increased enormously from an average of 400 and occasional 1200 to average of 7000 and occasional 12000.

John Logan

1120. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e03pb0.blmjaironfeoN%roughley@HORMEL.vanc.igs.net>
Source record: 71761

Matt Faehnle <ronbarcelo@yahoo.com> wrote:

> I would like to be able to view the efax files that arrive in my e-mail
> box with my TT030. According to the linux documentation for efax, the
> fax file can be viewed with an application capable of viewing multi-page
> .tiff files. Is there a GEM/TOS application available that will display
> such files?

This was brought up before. I think the consensus was that only the
first page could be read, but this required Photoline, TruePaint, or
Touchup (which have barebones support for CCITT-compressed fax TIFFs).

Unless someone states otherwise, I think the answer was no. Richard
Ewell was tackling this problem -- perhaps he'll stop by and report how
he made out.

There's a way to do the conversions online but requires an FTP program
and a browser (not very elegant).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

1121. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910231140530.85-100000@rakastaja>
Source record: 71762

On Fri, 22 Oct 1999, John Kolak wrote:

> There is a softblit program for the TT that emulates the blitter

Any URL where I could find that?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1122. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910231135090.85-100000@rakastaja>
Source record: 71763

On Fri, 22 Oct 1999, Ken Macdonald wrote:

> fenixVDI. A VDI under development and being developed for Titan's 'Tempest"
> Falcon card. works in conjunction with nVDI.

fVDI has nothing to do with the Tempest itself. It is a freeware
VDI replacement that happens to have drivers for the Tempest. The
"f" _does_ mean Fenix, though, since it was supposed to be a part
of that much expected MiNT successor.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1123. image disk TO real ST disk

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Carlos Pitt <armandi@tin.it>
Message-ID: <7urt0f$q2r$1@nslave1.tin.it>
Source record: 71764

I need a program to transfer a image disk .st
in to a real ST disk to use it on my 1040

I have imgbuild to make st images files .st
I need a un make images files.

Imgbuild don't work on many floppy, why ?
I need a more powerful program....

Thanks
Carlo armandi@tin.t

1124. Re: Magic PC Emulator question from AtariST newbie

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <3810618b.1495833@news.easynet.co.uk>
Source record: 71765

On 19 Oct 1999 16:20:09 -0700, Later Dude
<later_dude$REMOVE$@hotmail.com> wrote:

>Is there an English version of this software or of the author's web page?
>I have down-loaded the Demo but am having a heck of a time trying to set it up
>as my German is severely lacking.
>Any help or comments about this emulator would be appreciated.

Yes mate

I have the demo on a site but it is not the latest version . Its still
brilliant though. I ran a BBS under it for two years plus. (The full
version BTW)

I am selling my version though now as I have switched to PC mainly due
to work commitments. I am asking for offers for mine and it comes
with NVDI PC which it really does need to be useful IMHO..

Anyway in the meantime try this URL

http://www.easyweb.easynet.co.uk/a.taylor

at least I think thats the URL. Its been a while since I checked the
site so I will check and get back to you again if this is not the URL.

I have a lot of experience with Magic PC if you get stuck just shout
as it's not the easiest thing to use AT FIRST. Its the setting up that
is quite awkward after that it's a breeze to use and very very fast
indeed.

Hope this helps.

Regards Andy T

1125. why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Michael Brent <mbrent@inreach.com>
Message-ID: <3811ADEE.12B1@inreach.com>
Source record: 71766

Hi all, why does this newsgroup have soooo many questions about JUST the TT030 computer? It appears that the other computers like the Falcon or Milan or Hades have much LESS problems (??)!! The Megas and STE computers must run flawlessly, too. It seems the TT030 has all the problems.
Mike

1126. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3811b0a5$0$10074@znews.zetnet.co.uk>
Source record: 71767

I have to support Mark on this. GEMTrade is well written and works fine under MultiTOS and Magic on my Milan and ST respectively.

I did have problems with an early version which didn't like ST medium res but I think that was fixed ages ago.

Some of the translations are bit odd with some strange non-extistant words appearing in the English and some simple German words that aren't translated but they are probably in the original Ruftrade (I don't know because I never owned it).

I have another translation package called GER2ENG which has dictionaries in csv text files allowing words to be added or removed. This doesn't work as a CAB module though.

Peter

1127. PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3811b0a5$1$10074@znews.zetnet.co.uk>
Source record: 71768

I was reading about the PalmPilot the other day. I didn't know it was a 68000 based computer (nice one 3com). Perhaps we could persuade ASH to port a version of Magic onto it ? ;-)

On the Milan website there is talk of interface software to connect a Milan with the PalmPilot but I don't think this has appeared yet. Has anyone tried connecting one to an Atari ?

Peter

1128. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <940681306_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 71769

Neil Roughey wrote:-
>Unless someone states otherwise, I think the answer was no. Richard
>Ewell was tackling this problem -- perhaps he'll stop by and report how
>he made out.

I tried every fax and graphics program I find on the 'net. Nothing
would, as far as I could tell load in these fax TIFFs.

There are, of course, plenty of PC programs that will load them but
I don't have, and don't really want, a PC at home.

I have found a slightly more convienient method of viewing the TIFF
files which involves transfering them to my Psion Series 5mx and
using the very good picture viewer MBMView. The latest version of
MBMView will view the multi-page TIFFs that Demon's fax-to-email
system generates. Not ideal but it does work.

Obviously if anyone does know of an Atari prog. that will view these
files then I and many others would, I am sure, be interested to know.

Richard Elwell.

--

Richard Elwell rich@rjelwell.demon.co.uk

1129. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7us9m6$9b8$1@SOLAIR2.EUnet.yu>
Source record: 71770

On 22 Oct 1999 21:05:10 , John Garone wrote:

>>On 16 Oct 1999 00:11:35 , c.s.h. wrote:
>>>This isn't really an answer, but when I'm posting I always view the Log
>>>file afterwards to make sure it really posted. (usually an 'article posted'
>>>line). Many times Newsie seems to have posted or mailed something, when in
>>>fact there was a problem...
>>
>>This seems definitely to be a problem that persists through several
>>versions of Newsie. I, too, have had the same problem several times
>>with sending e-mail and newsgroup messages.

>Regarding NG posts:
> Are you sure it's a Newsie problem and not a news server problem?
>I'm using .94 and never had an E-mail problem but have had NG server errors
>(including posts which mysteriously disappear after posting OK!).

Well, indeed, I can not be really sure. But I have not noticed anyone
complaining of the same problem with some other news or mail software.
Does anyone knows of other people having such problems with other software-
on PCs, Amigas, Macs? If we establish that such things happen there as often,
then indeed Newsie is not to blame.

But maybe STiNG is, though? I have had problems with sending long e-mails
using Newsie and STiNG 1.20, so I use STiNG 1.15. Maybe it is some time-out
that expires before anything is sent if the server is very loaded,
and STiNG or Newsie do not notice or do not take care?

On the other hand, even if it is the fault of news or mail servers, or even
the whole news concept, then the reality is such as it is, and maybe a
good piece of software might make sure in some way that an article or an
e-mail has indeed been sent. I am not familiar with details of the protocols
so I can not say how to do it, but I suppose it can be done.

As for disappearing e-mail, I have set that copies of outgoing messages are
always sent to myself, so after sending messages I always check that I have
received them all back- but I don't like that very much, I would prefer
reliable transmitting.

Btw, I have seen some newsgroup messages appearing several times, and
with a same identification. Maybe it is the opposite side of the same
problem- some objects disappearing without trace in unknown black holes,
and other appearing suddenly from nowhere :)

Regards;

1130. Re: monitor for TT030

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7usf96$ep3$1@bgtnsc01.worldnet.att.net>
Source record: 71771

Kasper,

The TT030's standard graphic modes can run all of its resolutions, except for TT-High, on a regular SVGA monitor. These resolutions include ST-Low, ST-Medium, ST-High (640 x 400 monochrome), TT-Low, and TT-Medium. To run TT-High, you will need one of Atari's high-res 19" monitors (TTM194 or TTM195). TT-High is obviously the best for Cubase, but you can also run it nicely in ST-High res on a standard SVGA monitor.

You should note that the "unique" proportions of the Atari display will probably require internal adjustment of most SVGA monitors to get a properly proportioned picture. Best way to adjust the display is have a program generate a graphic circle on the screen, then adjust the circle so it is perfectly round.

Sheldon

Guaka wrote in message <7uq548$ln8$1@wnnews.sci.kun.nl>...
>Hello Atarians!
>
>I just found another Atari at the dump: a TT030!
>It came with a keyboard, and luckily I still have 2 Atari mice.
>I tried a VGA monitor with it, and that's okay, but I want to
>run Cubase on it, and that's not working. Some way I need
>to get the monochrome mode (?) working. Would it be possible
>to connect a SM124 to it?
>I'd also like to know how I can use the harddisk it has. Do I have
>to run certain programs before it starts? Some kind of bootdisk?
>(Now it doesn't do anything...)
>
>Greetz,
>Kasper
>(always getting more and more old computers at home this way :-)
>
>

1131. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2310991021360001@ts7-58t-1.idirect.com>
Source record: 71772

In article <3811b0a5$1$10074@znews.zetnet.co.uk>, peter.slegg@zetnet.co.uk
(Peter Slegg) wrote:

> I was reading about the PalmPilot the other day. I didn't know it was
> a 68000 based computer (nice one 3com). Perhaps we could persuade
> ASH to port a version of Magic onto it ? ;-)

oh, I didn't know that! That's a nice surprise, especially since I'm
planning to get a Palm in the near future.

Interestingly, this flies in the face of arguments sinclap has been
making in .advocacy that 68000s are "yester-decade technology" that are
worthy only for the trash heap. You CAN teach an old dog new tricks :)

>
> On the Milan website there is talk of interface software to connect a Milan
> with the PalmPilot but I don't think this has appeared yet. Has anyone tried
> connecting one to an Atari ?

I know that there's a MiNT-based set of utilities someone did in France
for the PalmPilot about two years ago; that would work well if you're
running nAES as your operating system. What with how well the Milan is
doing, I wouldn't be surprised if someone in Germany is doing another one
at this very minute :)

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

1132. [FS] Varios Atari Bits & Bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Phil Hough <houghp6@cs.man.ac.uk>
Message-ID: <Pine.LNX.4.10.9910231515500.2550-100000@ug001.cs.man.ac.uk>
Source record: 71773

Please use the email addy at the bottom if interested ! :)

For sale:

1) Atari Falcon030
14 MB RAM + 4 MB RAM board additional
63 MB Connor Hard Drive (2.5" IDE internal)
25 MHz CPU (Nemesis upgrade professionally fitted)
25 MHz FPU
50 MHz DSP
sound chip modifications

System Solutions mouse
VGA monitor adapter

Devpac Developer 3.1
Devpac DSP
Official Motorola DSP assembler
Neodesk 3
BSS Videlity
BSS Apex Lite
Mini Office software
EB Modeller
Diamond Edge
+ various other software

Atari Compendium book 1 (other books on disk)
Motorola DSP56001 users manual
Real-time 3D graphics for the Atari ST
Introducing Atari ST machine code

400

2) Microvitec 14" SVGA monitor was 85 now 65

3) Atari ST
2.5 MB RAM
2nd floppy drive
+ bits & pieces
80

any queries contact me

Martin Lansley

Email
mrl665@bham.ac.uk
lansley@alpha08.che.bham.ac.uk

(West Mids area, UK)

1133. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3811c929.359919630@news.demon.nl>
Source record: 71774

On Sat, 23 Oct 1999 05:45:34 -0700, Michael Brent <mbrent@inreach.com>
wrote:

>Hi all, why does this newsgroup have soooo many questions about JUST
>the TT030 computer? It appears that the other computers like the Falcon
>or Milan or Hades have much LESS problems (??)!! The Megas and STE
>computers must run flawlessly, too. It seems the TT030 has all the
>problems.

Hi Mike,

this is obviously the wrong conclusion. I've seen thru 'the years
numerous questions about ST's, STe's, Falcons, Hadeses and Milans as
well. If your conclusion after 4 flat tyres in a Beetle after 2 days
driving and never ever have driven just one other car, is that the
Beetle is a bad car with lotsa problems, you're heading the same way.

Is a PC with an AMD K7 Athlon a bad computer because some DOS programs
don't run on it?
The ST is an excellent computer, so is the Mega Ste. So is the TT and
just IMO I don't like the Falcon. Personal thing. Never owned one,
since I never wanted one. Read the Dutch Atari mailing list and your
conclusion would be the Milan is a no go... :-)

I never ever regretted the purchase of my TT, all the additions and
whatever with it. Now it sits more or less idling since I switched to
a PC box... Nothing wrong with it, anyway.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1134. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Steve Rose <steve@1632systems.freeserve.co.uk>
Message-ID: <7uskba$r1h$1@news7.svr.pol.co.uk>
Source record: 71775

It just that there were so few TT released and were so expensive they are quite rare. But apart from the DSP they beat all other Atari's inc Falcons for sheer power.

I use mine to still run a business, with a nice 21inch mono makes text work relaxing.... also networked to my PC, file exchange no problem

Nick Harlow

Michael Brent <mbrent@inreach.com> wrote in message news:3811ADEE.12B1@inreach.com...
> Hi all, why does this newsgroup have soooo many questions about JUST
> the TT030 computer? It appears that the other computers like the Falcon
> or Milan or Hades have much LESS problems (??)!! The Megas and STE
> computers must run flawlessly, too. It seems the TT030 has all the
> problems.
> Mike

1135. New catalog in work for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Steve Rose <steve@1632systems.freeserve.co.uk>
Message-ID: <7uskk5$r9v$1@news7.svr.pol.co.uk>
Source record: 71776

Friend of mine is working on a new website for Atari (also PC and Amiga)..
He only has catalog working at moment, hardly any graphics with a basic
setup and he would appreciate some feedback. It's fully useable so please
try it out.

http://catalog.zen.co.uk/actinic/16_32_SystemsX/

Steve

1136. why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Bill Freeman <flipflap@coastalnet.com>
Message-ID: <3811D6EF.CDE8D86D@coastalnet.com>
Source record: 71777

Michael Brent wrote:
>
> Hi all, why does this newsgroup have soooo many questions about JUST
> the TT030 computer? It appears that the other computers like the Falcon
> or Milan or Hades have much LESS problems (??)!! The Megas and STE
> computers must run flawlessly, too. It seems the TT030 has all the
> problems.
> Mike

Maybe there are just more TT030 computers than any others, and most of the TT questions seem to come from new users. My TT has worked reliably for years. I had a lot more software conflict problems on my Falcon than on the TT.

Bill F

1137. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <38115782dec510@PATnANNA.ford-trucks.com>
Source record: 71778

on Saturday 23-10-1999 14:18, Daniel L. Dreibelbis wrote:

>..., especially since I'm
>planning to get a Palm in the near future.

Before you spend your money, make sure you take a look at

http://www.handspring.com

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
"Verbosity leads to unclear, inarticulate things." -- Dan Quayle

1138. [ANN] Micq 4.3 for STiK API

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7usmjj$mf7$1@athena.netset.com>
Source record: 71779

Sorry if this goes through twice. My news server seems to be
running slow today.

Anyway ported it last night. Everything should be working as well
as the last version. I haven't put alot of time into testing it, but I
have tested the basics. Keep your old version til you are sure this one
works for you.

Http://www.netset.com/~baldrick/products.html

Dan Ackerman
aka baldrick@netset.com

1139. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e04zh7.3zdru5gzh2b6N@tnt-10-151.easynet.co.uk>
Source record: 71780

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

> > There is a softblit program for the TT that emulates the blitter
>
> Any URL where I could find that?

I have it, mail me if you still want it

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1140. New Atari Sales Area fcrom 16/32

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Nick Harlow <nick@1632systems.co.uk>
Message-ID: <7usoel$37$2@plutonium.compulink.co.uk>
Source record: 71781

First of all apologies if you have read this message in another newsgroup.

16/32 Systems are setting up a new domain with full retail catalogue. At the moment we have a basic catalog set up and will be expanding on this every day, we plan to publish articles, help files in a general area as well. I would like to make this a first or even second stop for Atari Users. The catalog at moment is fully useable and if you wish to order then please do so. Whilst we are knocking this area in to shape we will confirm each price before sending.

However I require input, please browse pages as they come if you wish and let me know what you would like to see either available or as general interest. If you wish to contribute or have any other queries please email below. If you wish just to be kept informed then email me and I will add you to the list.

The reasons for this are basically due to personal (sickness) matters I am closing my shop and concentrating on Mail Order plus Internet stuff plus my contract work. So I am going to have a lot more available time and I might as well use it.

The URL at the moment is http://catalog.zen.co.uk/actinic/16_32_SystemsX/

You can now email me on nick@1632systems.co.uk or nahrlow@cix.compulink.co.uk

Thanks for your time

Nick Harlow

1141. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7usuld$gm1$1@news6.svr.pol.co.uk>
Source record: 71782

JI Logan <jlog@zetnet.co.uk> wrote in message
news:38114f0a$0$25060@news.zetnet.co.uk...

> I have installed a new 56K modem and have Modem 2 speed in Serial
> Ports set to 230400 but am told by DIALER that I am only connecting
> at 30400.

The quality of the phone line is always a limiting factor. Try setting the DTE at 115k - you may be getting some faulty blocks and repeats at 230k. If this doesn't work it's worth checking all your phone connections from the modem outwards and, if this has no effect, moaning at your phone service provider. I have heard that people can generally manage 44k, I can sometimes get 46k (deepending on the weather etc. :-)) Sometimes the phone company can improve things a bit by tweaking the line amplifier.

> Certainly the download spped in CAB has increased
> enormously from an average of 400 and occasional 1200 to average of
> 7000 and occasional 12000.

Ha! I wouldn't believe these big figures - you get these when the modem decompression expands a big compressed chunk. The rate that this can be delivered to your 'puter is determined by DTE rather than DCE.

Roger

1142. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7uteleaua1@nnrp1.deja.com>
Source record: 71783

In article <7uskba$r1h$1@news7.svr.pol.co.uk>,
"Steve Rose" <steve@1632systems.freeserve.co.uk> wrote:
> It just that there were so few TT released and were so expensive they
are
> quite rare. But apart from the DSP they beat all other Atari's inc
Falcons
> for sheer power.

Rare? The TTs are not rare. It's just that in most countries the Atari
was regarded as a game machine. Most TTs were sold in Germany - I
believe there was not enough demand for the machine in other countries.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1143. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910230000.a5982@lu.maus.de>
Source record: 71784

Hello "John,

n> You can find a later version (2.7 as opposed to 2.3 by searching
Dejanews
n> for "joy of gdos" (older articles: the last version was posted to
c.s.a.s
n> in 95).
At least, I found a 3.4 (October 1998), but it seems, it exists only in
German:

http://www.s-line.de/homepages/gerd_castan/

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1144. Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Kim Goodwin <lady-aramis@geocities.com>
Message-ID: <3811FF4D.786F@geocities.com>
Source record: 71785
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

This is your invitation to what is becoming a fun weekly Atari event!

Join us as Atarians from around the world talk about Atari 8-bit
and ST topics simaltaniously.

While I cannot be there personally to moderate the chat, I still
invite you to enjoy the chat room and have fun tonight! I will be with
you, as usual, next Saturday night.

Meeting starts at 8pm CST (If someone could tell me what that
translates to in GMT time, I will use it in future adds.)

http://www.atariusers.com/chat
(Self re-newing chat room page, usually best done with
higher versions of Netscape, Internet Explorer, and even
iCab works good here.)

THOSE WITH CAB TRY THE URL BELOW... WORKS MUCH BETTER!!!

http://www.atariusers.com/cgi-bin/chat/chatform.html
(A variation of the chat room where it does not update
until you press a carriage return. This is good for
earlier versions of Netscape, Cab 2.7 (works great!), etc)

Take care!!

Greg (aka "Doctor Clu")

1145. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: k@uia.net
Message-ID: <s143nmpg85971@corp.supernews.com>
Source record: 71786

By the way, I'd like to thank all those who helped me with Newsie, particularly the gentleman (Ken McDonald, I think), who told to me to "Connect to host". I can be such an idiot sometimes.
Galen

1146. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910230000.a6037@lu.maus.de>
Source record: 71787

Corrections (after reading german version 3.4 of "Joy of GDOS" - now you
can
trust my GDOS postings :-)):

Missing (between G+Plus and FontGDOS):

GDOS: ABC-GDOS
Vendor: ABC Software Holland
Version: ?
Comments: GDOS integrated in ABC GEM 2.2; minor enhancements; won't run on

CPU higher than 68000.

Note: Please change my OS entry "OS: GEM" to "OS: ABC GEM"!

OS> GDOS: FontGDOS
OS> Vendor: Atari
OS> Version: ? (1992)
2.0

OS> GDOS: FSMGDOS
OS> Vendor: Atari
OS> Version: ?
3.0

OS> Comments: Font Scaling Mechanism (FSM) GDOS, supporting Speedo vector
OS> fonts. Never official released, beta status
... (FSM) GDOS, parallel developed with FontGDOS, supporting Imagen
Outline-
Font vector fonts. Although completed, never official released (execept
within bundles).

OS> GDOS: SpeedoGDOS
OS> Vendor: Compo Software
Atari (4.1), later Compo (5.x, developed by no Software)

OS> Version: ? (1993)
5.5

OS> Comments: Supports Speedo vector fonts, since version 5
OS> also TrueType and Postscript Type 1 vector fonts.
(With 4.2 exists an additional special version only for Papyrus word
processor)

OS> GDOS: NVDI (known entries)
OS> Comments: Since version 3 Speedo and TrueType vector fonts (Postscript
OS> Type 1 fonts with additional module), since version 5 Postscript Type
1

OS> fonts.
Since version 3 Speedo vector fonts, TrueType fonts usable with module
since
version 4.0. Since 5.0 TrueType integrated, Postscript Type 1 fonts and an

unified version for Atari, Mac and PC.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1147. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7ut737$819$2@snipp.uninett.no>
Source record: 71788

Peter Slegg <peter.slegg@zetnet.co.uk> wrote:

> On the Milan website there is talk of interface software to connect a Milan
> with the PalmPilot but I don't think this has appeared yet. Has anyone tried
> connecting one to an Atari ?

I have used my Palm with both my TT and Falcon for atleast six months
now. I ported pilot-link from the unix-world, unfortunately it will only
run under MiNT. I've spent quite some time trying to get it to work under
MagiC, but so far without success.

Pilot-link works flawlessy under MiNT though, and since I use MiNT 99% of
the time I haven't done anything to it for three months. If you want a
copy just mail me and I'll send you a copy.

Btw. I've written a "conduit" for aMail, so I can sync email between aMail
and the Palm just by pressing the hotsync-button :-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1148. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7ut6qm$819$1@snipp.uninett.no>
Source record: 71789

Michael Brent <mbrent@inreach.com> wrote:

> or Milan or Hades have much LESS problems (??)!! The Megas and STE
> computers must run flawlessly, too. It seems the TT030 has all the
> problems.

Definitely not. The TT is probably the best computer Atari ever made, it's
fast, rock solid and extremely stable.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1149. Hardware FS

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: moey@cix.compulink.co.uk
Message-ID: <7ut8lt$2er$1@plutonium.compulink.co.uk>
Source record: 71790

Atari Falcon030 4MB/63MB HD
C/W user manual,System disk,SpeedoGDOS,MultiTOS,
mouse and keyboard cover. Clean condition.

Mitsubishi 14 inch SVGA Multisync monitor, shows Hi/Med/low res.
Tilt/swivel base, with switchbox. Good condition.

Enact 14400 Fax/Data Modem, boxed with all cables and manual.

Sensible offers invited, UK only.

email moey@talk21.com

1150. Wanted stuff for transfer ti89<->atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7ut9d2$gs4$1@front1m.grolier.fr>
Source record: 71791

Got a texas instrument calculator ti89 and i want to transfer prog
between ti and my atari so, if someone knows something about that.....

1151. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ut7j3$qkr1@news.ajou.ac.kr>
Source record: 71792

On 21 Oct 1999 07:06:41 , Paul Nurminen wrote:

>
>And speaking of NEWSie problems...
>
>Tonight I downloaded a large collection of articles from all my regular Atari
>groups, and since it had been a week or two since my last download, there were
>around 800 new messages in C.S.A.S.T alone. Well, something went a little
>wrong in the transfer. All the messages were retrieved, but when I opened the
>group window, instead of showing "800" messages, it showed the article number
>of the first message in the group ("85160" or something) - although hitting [?]
>when the group name was selected showed the proper starting and ending message
>numbers.

Hi Paul,

I have seen something similar to this before.
In my case it has to do with the number of articles you allow for each
newsgroup. For CSAST I have this limited to 750. Now if I already have
700 articles and download 100 more, then I'll get a long number displayed
beside comp.sys.atari.st instead of the actual number of articles that
I have.

One thing you can do is rename the folder for CSAST in the Offline folder
to something else and then create a new folder for CSAST when you see
that downloading a bunch of articles is going to put you over your set
limit.

I do this all the time and works well for me. I don't delete any
Atari news, so about every 2 weeks or so, I'll have to create another
folder to avoid this problem.

I would like to see Newsie store newsgroup articles in one file instead of
a file for each article, as if you keep news like I do, you end up with
thousands of news files. Good thing I have a program that will Merge all
these files into 1 large text file. :)

Also, I think there is a limit or bug in Newsie when you reach around
800 articles for a newsgroup.

phantomm@kih.net

1152. Retrieve Damaged Data

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <3_qQ3.45$H3.31892@news1.atlantic.net>
Source record: 71793

Hi All,
Is there a program to retrieve data from damaged Jaz disks?
John

1153. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38123d43$0$25059@news.zetnet.co.uk>
Source record: 71794

On 23 Oct 1999 05:45:34 , Michael Brent wrote:
|Hi all, why does this newsgroup have soooo many questions about JUST
|the TT030 computer?

Probably more active owners who are connected to the internet 8-))

John Logan

1154. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <940806348_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 71595

Mario Becroft wrote:-
>Have you tried the netpbm tools? I seem to remember that these could read
>multi-page TIFFs, although I may be remembering wrongly. It could be worth
>a try though.

I have never heard of netpbm tools Mario. I will certainly try it if
I can.

>I think there was an old version on one of the popular Atari ftp sites
>(ftp.funet.fi?) but a few months ago I compiled the most recent version I
>could find, which I could make available via ftp if anyone is interested.

I will have search for it this week but please do make it available
if possible Mario.

Thanks.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1155. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38139bbe$0$15722@news.zetnet.co.uk>
Source record: 71596

On 24 Oct 1999 21:40:09 , JI Logan wrote:
>Perhaps one of these unanswerable questions but I was correspoonding
>with someone and said to him that a thermometer probe on the
>external casing of the cooling fan of the Hades was reading 38
>degrees centigrade (it is now 39.5). During the summer it would get
>to over 40. He thought it was a little high.
>
>I stuck the probe there as I assumed that it would reflect fairly
>accurately the temperature of the air coming out of the fan and
>therefore of the air temperature in the machine.

Air coming out of the fan, yes. Air inside the machine, probably no,
because the reading you get will have been augmented by the power
supply, which transfers the majority of its thermal output into
this air stream coming from the fan.

>I know that some
>chips (and especially the '060) get a lot hotter. The reason for
>being interested is that my machine is pushed into a compartment of
>a bookcase behind my desk and I thought the ventilation might be
>impaired. There is about 1 inch clearance at the sides and top.

A confined space doesn't pose a problem so long as the air freely
circulates and is replenished by new, cooler air. Without assisted
circulation, the top of the unit should be allowed as much headroom
as possible, especially as the metal casing also acts as a radiator.

>What sort of air temperature would be expected?

That depends on how many other devices are inside the case.
Storage media mechanisms are the most likely items to be found
increasing operating temperature inside a computer.

>and what would be
>dangerous?

In terms of performance, the cooler the better (PC system builder,
Carrera, is now offering 800MHz AMD Athlon machines, achieved by
an internal refrigeration unit which takes the CPU down to -40
degrees C before allowing the system to power on). The danger
threshold, itself not a clear definition, depends on many factors.
Within a computer there are many different components, all with
varying tolerances to temperature. A chip like the 68060, which is
packaged in a slab of ceramic, can sustain quite high temperatures,
and the "danger" point is really the region where it becomes unstable
as a processor. Other components could melt or burn (this is very

extreme if caused by hot air alone).

For a machine which is switched on and off a lot, the ideal would be to keep as close as possible to equilibrium with the machine's ambient temperature, as it was at power-up time. This would reduce the mechanical stresses induced by thermal cycling, the severity of which in turn depends on the temperature extremes between powered-off and normal running states. Assuming your ambient temperature isn't extremely high or low in the first place...

>I installed a device on the TT which varied the
>speed of the fan according to the temperature but did not have the
>thermometer at that time. It did silence the fan a great deal.

I never believed in those temperature-controlled fans. The main argument was to suprress the noise, and also prolong the life of the fan. Fans are a commodity. With or without this feedback control, the machine temperature stays close to constant, only the constant is higher when you do have a controlled fan because its primary function is to run slower and reduce noise.

My Falcon has three fans and feels cool to the touch, despite having two hard disks, digital audio interface and accelerator board all squeezed into a slim C-LAB MKX case, half-covered by another metal box sitting on top. One of those fans is mounted on the CPU, while the other two draw air in and out respectively, because a single fan either way in a practically closed box is far less efficient.

Shiuming Lai

1156. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910242024.a13014@su2.maus.de>
Source record: 71597

Hi Jon,

B>I've heard somewhere about getting it work in hi-res monochrome
possible. There is a company in northern Germany who sells an
adapter. I don't know if it works but suppose so.

B>but I want it in colour.
Impossible, I guess.

B>Is there actually much point to doing this or should I get a TT or
B>Falcon (I don't really know which is better).
If you do a lot of music, get a Falcon. I prefer my TT.

B>I would use it for music composition/sampling purposes, so what
B>software/hardware would I need, or again, should I upgrade to a
B>Falcon/TT?
Ok, get a Falcon. :-))

B>How much would a TT/Falcon cost?
Half a year ago I purchased my second TT (just for spare parts) in a
tower with CD rom (4x) two HD flopy drives and a SyQuest 44 meg drive
(11 cartridges) for 500 DM (~ 165 pound sterling). Just to give you an
impression.

B>Is it possible to put the ST in a PC case?
Yes, but you'll need a separate (Mega) keyboard. Sorry, but as the
prices for used STs are very low (at least her in FRG) it's not worth
the work to move it from the original case to a PC case. I think it's
a lot easier to get one PC boxed...

B>I have a Megafile 30; is it SCSI compatible?
It's not SCSI, but MFM or RLL.

B>I can't quite remember but I think someone said it was ACSI. What is
B>ACSI?
ACSI is a subset of SCSI. Again Atari saved some pennies on each ST
motherboard.

B>Is there much point in keeping it or should I upgrade?
You may keep it, but you can't use it with a Falcon! New SCSI disks
are very cheap, but their capacities begin at 6 GB onwards.

But for a real SCSI disk you will need or a Falcon/TT or a host
adapter for any ST.

Und TTschï¿½
ps

1157. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910240258420.86-100000@rakastaja>
Source record: 71652

> Michael Brent wrote:
>
> why does this newsgroup have soooo many questions about JUST
> the TT030 computer?

Because the buggiest machine (a.k.a. the Falcon) has been over discussed, over the years, and the ST is abundantly documented.

Seriously, the TT is the best TOS machine ever built. It's fast, rock-solid and has the best expansion possibilities of the whole TOS product line made by Atari.

The only reason why you see so many posts all of a sudden is, a lot of old faithfulls have recently migrated toward the iMac or Linux or BeOS.

This leaves quite many TTs out for grab for very cheap so, many people who dreamed of getting one when it was on a pricier scale get to experience the peculiarities of TT-RAM, TT-High monitors, SCSI terminating resistors, and other similar specialties for the very first time.

I guess this means I should hurry up with the much promised upgrade to my FAQ on the aforementioned TOS powerhouse... :)

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1158. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <381256df$0$25058@news.zetnet.co.uk>
Source record: 71653

On 21 Oct 1999 10:08:29 , mjaap@atari-computer.de wrote:
>
>>
>> ☐ Are there other OSs I've missed? I'm not including Linux and
>similar,
>> as they are not GEM-compatible.
>>
>
>Yep, there are:
>KAOS
>developed by Andreas Kromke. KAOS was a singletasking, GEM compatible
>operating system which replaced the normal TOS. It fixed a lot of bugs
>and was much faster than plain TOS - but the routines were not as
>flexible and therefore KAOS wasn't compatible with TT and Falcon (maybe
>also STE). It came with its own desktop KAOSDESK. Due to
>incompatibility and the availability of TOS 2.06 for all TOS computers
>KAOS disappeared. Software companies weren't willing to support an
>unofficial TOS/GEM replacement.

Kaosdesk worked fine on an STe, I used it for years, there was even an
upgrade but it still didn't work under TOS 2.06 unfortunately.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1159. 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <FfwQ3.24782$Fj2.217042@news1.mia>
Source record: 71654

Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
IDE in the F030

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

1160. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e066h1.1lwzrejiswjraN%doitarchive@atari-computer.de>
Source record: 71655

B.P. <virtb@bellsouth.net> wrote:

> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
> IDE in the F030

Needs an adaptor falcon 2.5" -> 3.5" and IDE wire..
Wizztronics sell some. Ask DOITF030 for other sources and the homebrewed
adaptor. Watch the power what the 3.5" device need!! Falcon internal PSU
isnï¿½t a power pack!

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1161. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940750374.23357.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 71656

Hi Oliver,

Oliver Schildmann <Oliver_Schildmann@LU.maus.de> wrote in message
news:199910230000.a5982@lu.maus.de...

<joy of gdos>
> At least, I found a 3.4 (October 1998), but it seems, it exists only in
> German:
>
> http://www.s-line.de/homepages/gerd_castan/

Thanks for the info: looks like the transalator gave up, then. Pity, it's a
useful reference.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1162. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Aaron Finney <A_Finney@wfi-inc.com>
Message-ID: <3812B39C.8B26E884@wfi-inc.com>
Source record: 71657
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

```
Kim Goodwin wrote:
>
> This is your invitation to what is becoming a fun weekly Atari event!
>
> Join us as Atarians from around the world talk about Atari 8-bit
> and ST topics simaltaniously.
>
> While I cannot be there personally to moderate the chat, I still
> invite you to enjoy the chat room and have fun tonight! I will be with
> you, as usual, next Saturday night.
>
> Meeting starts at 8pm CST (If someone could tell me what that
> translates to in GMT time, I will use it in future adds.)
>
> http://www.atariusers.com/chat
> (Self re-newing chat room page, usually best done with
> higher versions of Netscape, Internet Explorer, and even
> iCab works good here.)
>
> THOSE WITH CAB TRY THE URL BELOW... WORKS MUCH BETTER!!!
>
> http://www.atariusers.com/cgi-bin/chat/chatform.html
> (A variation of the chat room where it does not update
> until you press a carriage return. This is good for
> earlier versions of Netscape, Cab 2.7 (works great!), etc)
>
> Take care!!
>
> Greg (aka "Doctor Clu")

I believe that CST is GMT - 6 hours.
```

1163. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <dDzQ3.70$H3.37442@news1.atlantic.net>
Source record: 71658

Djordje,
You bring up some good points to look at. Let me add I have access
to two NG servers. One had my follow-up posted then disappeared (along
with the original post) the other still has both listed! Software
problems? Maybe so and I feel lucky we have any software at all!
John

On 23 Oct 1999 12:28:54 , Djordje Vukovic wrote:
>On 22 Oct 1999 21:05:10 , John Garone wrote:
>
>>>On 16 Oct 1999 00:11:35 , c.s.h. wrote:
>>>>This isn't really an answer, but when I'm posting I always view the Log
>>>>file afterwards to make sure it really posted. (usually an 'article posted'
>>>>line). Many times Newsie seems to have posted or mailed something, when in
>>>>fact there was a problem...
>>>
>>>This seems definitely to be a problem that persists through several
>>>versions of Newsie. I, too, have had the same problem several times
>>>with sending e-mail and newsgroup messages.
>
>>Regarding NG posts:
>> Are you sure it's a Newsie problem and not a news server problem?
>>I'm using .94 and never had an E-mail problem but have had NG server errors
>>(including posts which mysteriously disappear after posting OK!).
>
>Well, indeed, I can not be really sure. But I have not noticed anyone
>complaining of the same problem with some other news or mail software.
>Does anyone knows of other people having such problems with other software-
>on PCs, Amigas, Macs? If we establish that such things happen there as often,
>then indeed Newsie is not to blame.
>
>But maybe STiNG is, though? I have had problems with sending long e-mails
>using Newsie and STiNG 1.20, so I use STiNG 1.15. Maybe it is some time-out
>that expires before anything is sent if the server is very loaded,
>and STiNG or Newsie do not notice or do not take care?
>
>On the other hand, even if it is the fault of news or mail servers, or even
>the whole news concept, then the reality is such as it is, and maybe a
>good piece of software might make sure in some way that an article or an
>e-mail has indeed been sent. I am not familiar with details of the protocols
>so I can not say how to do it, but I suppose it can be done.
>
>As for disappearing e-mail, I have set that copies of outgoing messages are
>always sent to myself, so after sending messages I always check that I have

>received them all back- but I don't like that very much, I would prefer
>reliable transmitting.
>
>Btw, I have seen some newsgroup messages appearing several times, and
>with a same identification. Maybe it is the opposite side of the same
>problem- some objects disappearing without trace in unknown black holes,
>and other appearing suddenly from nowhere :)
>
>
>Regards;
>.

1164. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7uul66$85t$1@news8.svr.pol.co.uk>
Source record: 71659

>I have an AUTO folder on C:\ with a program called WINSIZER.PRG.
>This utility allows the 800x600 res to be selected at startup.

Where can I find this..?

(Gemulator worked fine for me first time - at last an ST emulator that can
be used for some real work!)

Thanks!

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1165. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <940764224-176332AEicMi@post3.tele.dk>
Source record: 71660

>From: swampfax@atlantic.net (John Garone)
>Date: Sun, 24 Oct 1999 08:41:45 GMT
>
>
>Djordje,
> You bring up some good points to look at. Let me add I have access to two NG
>servers. One had my follow-up posted then disappeared (along with the
>original post) the other still has both listed! Software problems? Maybe so
>and I feel lucky we have any software at all!
> John
>

I do seems to remember having those problems sometime, way back when I use
Newsie to. Can`t recall what I did to coure the problems, but all my problems
disappear, when I lost my SLIP account and had to switch to PPP.

As I wasn`t abel to get STinG to work proberly, I had to get MagiC and I-Connect.
After I got ASH Emailer up and running, I never had the same problems again.

I know,- I know-, you have to have MagiC to use Emailer, but then again,
it works.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

1166. Re: FS: MUCH Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <3812E896.4CA608EC@oh.verio.com>
Source record: 71661

Are you located in the USA or Europe? I have an interest in the Medusa.
Can you E-mail me more info on the machine.

jpikarsk@my-deja.com wrote:

> Hello,
>
> I would like to sell ALL of my ST stuff, and I have ALOT!!!
>
> I can either post a list here or I can do the Ebay thing. I'd like to
> hear a few opinions.
>
> I'd prefer to post here because I have alot of hacker stuff (individual
> components) that requires some technical expertise to use.
>
> A few examples are:
>
> SLM 804 printer NIB, but no controller. Navarone sheet feed scanner,
> motherboards, drives, service manuals, chips, TOS, Abacus books, etc.,
> etc., etc. I'd like to sell everything as one lot.
>
> I'd also like to sell in a fair manner.
>
> I also have a Medusa (68040 but TOS is in german!) that I may sell if I
> can get a decent price, but I'm willing to sell everything fairly cheap
> (except shipping which will be expensive. Like I said I have ALOT of
> stuff).
>
> P.S. I'm a former Vice President of FRAUG! (Front Range Atari Users
> Group)
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

1167. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7uusdg$3nt$2@news4.svr.pol.co.uk>
Source record: 71662

JI Logan <jlog@zetnet.co.uk> wrote in message
news:38123f7f$0$25059@news.zetnet.co.uk...

>This has been
> corrected and I get 44000 with Modem 2 set to 230400 _or_ 115200.
> Nevertheless it was my impression (and this may well be wrong) that
> downloading was quicker with 230400.

Ah, that's better! For modems implementing data compression (just about all) there is a rule of thumb that DTE should be around 3xDCE. Very rough, of course, as it depends on the sort of data you are receiving - graphics usually compresses very well whereas programs and pre-processed images (GIF, JPG etc.) do not. So, if you are getting 44k DCE then 115k DTE is near enough right. As long as you do not start to pick up transmission errors on the DTE section of the pipeline you can stay at 230k. I was doing this once on my TT and found that I was better, overall, dropping to 115k. Much will depend on connector/cabling quality between TT and modem.

> I presume that CAB is clocking the number of bytes _it_ receives per
> second rather than reading the modem output - is this not so?

Dead right! The best measure of system performance is usually got by observing an ftp download of a program file. This PC gets DCEs between 44k and 46k and is limited (!!!!) to 115k DTE - the transfer rate for uncompressible files is around 4.2Kbps.

> Anyway, at the end of the day things are a good deal better and I am
> now tempted to go surfing!

You won't do much better than 44k/230k, John! In fact this combo should be slightly better than on most PCs which limit DTE to 115k. ... unless of course you fancy the cost of ISDN or ASDL.

Roger

1168. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7uusdh$3nt$3@news4.svr.pol.co.uk>
Source record: 71663

Ben Hall <benj@seriously-productions.freeserve.co.uk> wrote in message
news:7uul66$85t$1@news8.svr.pol.co.uk...
> >I have an AUTO folder on C:\ with a program called WINSIZER.PRG.
> >This utility allows the 800x600 res to be selected at startup.
>
>
> Where can I find this..?

It's in the release archive of the FREE (June 98) of Gemulator (on Darek's site)... or I could mail it to you if you don't have this to hand.

> (Gemulator worked fine for me first time - at last an ST emulator that can
> be used for some real work!)

Eeeeee 'eck, what am I doing wrong? There's you and Gerry O'Rourke as happy as sandboys and me always crashing out at the first attempt to display an emulated ST screen!

Roger

1169. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3812f809$0$25062@news.zetnet.co.uk>
Source record: 71664

, also can I use any 2.5 in
> > IDE in the F030
yes with a standard laptop lead,most Falcons came with a 2.5" inside

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1170. Re: Magic PC Emulator question from AtariST newbie

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3812f94b$0$25062@news.zetnet.co.uk>
Source record: 71665

> Any help or comments about this emulator would be appreciated.
> Thanks,
> Later Dude
>
I use it for serious stuff and it was a lifeline when I bought a PC,there
are still many progs I prefer to use on it than the PC counterparts

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1171. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3812BA3C.C0020AC0@jps.net>
Source record: 71666

any IDE device is fine as long as you have the right cable.

"B.P." wrote:
>
> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
> IDE in the F030
>
> B.P.
>
> --
> Dyn-o-mall, the most fun shopping on the 'net
> http://www.dynomall.com
>
> Need investment advice!
> http://www.virtualbrokers.net

1172. FS: Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3812BABD.4203B444@jps.net>
Source record: 71667

Also letting go of the Stacy laptop. Would like $600 plus shipping from California. Will ship internationally. Reply to:

jkolak@jps.net

1173. Re: Magic PC Emulator question from AtariST newbie

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <3812e687.727486@news.easynet.co.uk>
Source record: 71668

On 19 Oct 1999 16:20:09 -0700, Later Dude
<later_dude$REMOVE$@hotmail.com> wrote:

>Is there an English version of this software or of the author's web page?
>I have down-loaded the Demo but am having a heck of a time trying to set it up
>as my German is severely lacking.
>Any help or comments about this emulator would be appreciated.

Yes mate

I have the demo on a site but it is not the latest version . Its still
brilliant though. I ran a BBS under it for two years plus. (The full
version BTW)

I am selling my version though now as I have switched to PC mainly due
to work commitments. I am asking for offers for mine and it comes
with NVDI PC which it really does need to be useful IMHO..

Anyway in the meantime try this URL

This is the site I set up years ago but was never used to the extent
that I thought it would.

http://www.a.taylor.easynet.co.uk

This is the URL for the actual file

http://www.a.taylor.easynet.co.uk/MPCEDEMO.ZIP

This is the correct URL I have now checked the site and the first URL
I gave you does not work since easynet changed the way they alias the
easyweb sites. So as I said I would get back to you and the above
ones work now.

.

I have a lot of experience with Magic PC if you get stuck just shout
as it's not the easiest thing to use AT FIRST. Its the setting up that
is quite awkward after that it's a breeze to use and very very fast
indeed.

Hope this helps.

Regards Andy T

1174. Re: CAB.OVL for STinG?

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <38131C50.7FE76A63@mrgs.cix.co.uk>
Source record: 71669

Roger Cain wrote:

> You won't do much better than 44k/230k, John! In fact this combo should be
> slightly better than on most PCs which limit DTE to 115k. ... unless of
> course you fancy the cost of ISDN or ASDL.

Well I get 50k6 connections and average 5.2kps download at 56700 on this
Mac. Falcon is about the same and that's only set on 34800.

Chris
--
Mr.G on his G3

1175. Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Berry <berry@freenet.co.uk>
Message-ID: <38132cd1.0@news2.cluster1.telinco.net>
Source record: 71670

Hi there!

I've had my Atari Mega ST4 now for about 2 years. I keep on meaning to do something with it, but I never get round to it. What I was wondering was, is it possible to use an SVGA monitor? I've heard somewhere about getting it work in hi-res monochrome but I want it in colour. Is there actually much point to doing this or should I get a TT or Falcon (I don't really know which is better).

I would use it for music composition/sampling purposes, so what software/hardware would I need, or again, should I upgrade to a Falcon/TT?

How much would a TT/Falcon cost?

Is it possible to put the ST in a PC case?

I have a Megafile 30; is it SCSI compatible? I can't quite remember but I think someone said it was ACSI. What is ACSI? Is there much point in keeping it or should I upgrade?

So many questions, I know, but if someone could get back to me on that it would be greatly appreciated.

Thanx in advance,

Jon

1176. Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: jaytee <jaytee@jayteeland.freeserve.co.uk>
Message-ID: <7uv785$l40$1@news7.svr.pol.co.uk>
Source record: 71671

Any one got a good atari emulator, so i can play all my old ST games on my PC.
Thanks.

1177. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: dml_68@yahoo.comm
Message-ID: <8E6957CFAdml@news>
Source record: 71672

jaytee@jayteeland.freeserve.co.uk (jaytee) wrote in
<7uv785$l40$1@news7.svr.pol.co.uk>:

>Any one got a good atari emulator, so i can play all my old ST games on my
>PC.
>Thanks.
>
>
>
http://lgd.fatal-design.com/
Go here this page has all the Atari ST Emulation files you will need

--
Swing by my Classic Tandy Emulation Web Pages

TRS-80 CoCo Emulation
http://www.50megs.com/mrnukem/coco/coco.htm

Classic Tandy Emulation
http://www.50megs.com/mrnukem/tandy/tandy.htm

1178. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7uvba4$q9c$1@news8.svr.pol.co.uk>
Source record: 71673

Roger Cain wrote in message <7uusdh$3nt$3@news4.svr.pol.co.uk>...

>> Where can I find this..?
>
>It's in the release archive of the FREE (June 98) of
>Gemulator (on Darek's site)... or I could mail it to
>you if you don't have this to hand.

Doh!
There's me looking all over the net for it and it's right there in front of me..!!

>Eeeeee 'eck, what am I doing wrong? There's you and Gerry O'Rourke as happy
>as sandboys and me always crashing out at the first attempt to display an
>emulated ST screen!

Here's what happens with me: (Pentium 100, Win98, 24meg ram, ATI graphics card)

Loading Gemulator 98 first time correct found both TOS images I had, a TOS1.62 (tos.img) and MAGIC.RAM (V2.01).

In ST Mono, the emulator runs fine (I installed some of my GFA stuff, and let Ergo!pro preprocess a large source file, and Gemulator ran it about twice as fast as my STE). Normal ST colour resolutions also work as expected.

However, any attempts (including both screen drivers in the Gemulator package) to get a larger screen result in a garbled window. I'd *really* like to be able to get an 800x600 (or bigger) screen running in at least 16 colours, but so far I'm unable to get anything other than the standard ST resolutions. I will try some other TOS images and continue to play with it.

Of course, even ST Mono running in a stable manner is fantastic, but if I could just get a larger screen...

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1179. Re: FS: MUCH Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: jpikarsk@my-deja.com
Message-ID: <7uvo1a$pb2$1@nnrp1.deja.com>
Source record: 71674

Okey Dokey,

From the responses I've received no one seems to mind if I post my stuff here.

In the next couple of days I'll get a list together and post it. It probably won't be complete (e.g. every single cable or chip may not get listed) but I'll do the best I can. If anyone buys everything they get everything even if it's not on the list. If anyone wants specific information (e.g. motherboard revision) let me know.

I received a couple of posts about specific applications. All I can say is I have no idea. I haven't used the Ataris for several years. If you want to know what the capabilities of current software is ask someone here.

Sent via Deja.com http://www.deja.com/
Before you buy.

1180. 520/1040 STFM help

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: jaguarandi <jaguarandi@mindspring.com>
Message-ID: <7uvl4lqfb1@nntp5.atl.mindspring.net>
Source record: 71675

Hello;

I'm looking to purchase an Atari STFM. This will be my first 16-bit Atari. I've already sourced a few, but had a couple of questions before I went any further.

I've looked everywhere but cannot find any information on which kind of Floppy Drive comes with them, 360 or 720. Also, do they require an older (switchable) RF unit, or a newer (Nintendo-style) automatice one?

Could someone please help? Thanks in advance for any replies.

/eric

1181. megafile 30 on mega st 1

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Robert Flossmann <robert.flossmannNOroSPAM@01019freenet.de.invalid>
Message-ID: <01906254.bd8c36c7@usw-ex0101-002.remarq.com>
Source record: 71676

Hi all,

I was trying to connect a megafile 30 to a mega st 1. The machine does
neither boot from the HD nor does it appear in the desktop.
What may be wrong? what software would I need to resurrect the combo?

Thanks in advance, Robert

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1182. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7uvkee$342$1@news8.svr.pol.co.uk>
Source record: 71677

jaytee <jaytee@jayteeland.freeserve.co.uk> wrote in message
news:7uv785$l40$1@news7.svr.pol.co.uk...
> Any one got a good atari emulator, so i can play all my old ST games on my
> PC.
> Thanks.

Look for PacifiST. A specific games emulator.

Roger

1183. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: X_velcro_X@sijpep.netunlimited.net.invalid
Message-ID: <7uvp8o$6cp$1@news.netunlimited.net>
Source record: 71678
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

** To reply in e-mail, remove "sijpep." and ".invalid" from address **

I wish you would have this on IRC as opposed to those terrible html based chat sessions that take place on the WWW. Or maybe ICQ. I still use IRC but have not caught on to ICQ really. Anyhow it seems to me for such a chat group to survive someone has to advertise it and make it happen which it looks like you are doing. More power to ya!

VS

On Sat, 23 Oct 1999 14:32:45 -0400, Kim Goodwin wrote about Atari Chat session:
> This is your invitation to what is becoming a fun weekly Atari event!

1184. STE - lots of questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <940795891.27729.0.nnrp-09.c2de4101@news.demon.co.uk>
Source record: 71679
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've recently got a 520STE, basically just to have a bit of nostalgia and play some of the classic old games, such as Dungeon Master, but I have a few questions:-

1) Are there any major compatibility issues with the STE? I seem to remember a few, but this was quite some time ago.

2) Is there any way of adding a hard disk to an STE?

3) Or how about a CD?

4) I have a CD containing numerous disk images of ST games. Now, I realise I can use something like Makedisk to dump these images onto floppy, but this would be a bit slow. Is there any way I can get the ST to treat one of these images as, say, drive A? I mean, link the ST to the PC by the parallel port for example, and use a device driver for it. Does anything like this exist?

5) How picky is the STE about the 30 pin SIMMS it accepts? A friend has a few pulled out of an old 486, but I'd like to know if they are likely to work.

6) I know there are loads of sites with disk images of games, etc, on, but are there any with disk images of utils disks, with stuff like Assempro, Devpac, Fast Basic, that sort of thing? I can get hold of the originals of most of these, but having been left in a cold, damp loft for the best part of 7 years, most of them no longer work :-(

7) And finally, what is the maximum baud rate you can drive the ST's serial port at?

Sorry if this goes on a bit, but I thought I'd get all the questions out in one go!

Cheers

Justin

1185. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7uvpe7$m2l$3@gxsn.com>
Source record: 71680

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)

---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)
* PC SPEED v1.5 (Hardware and software - requires soldering - ST only)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II

* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania

* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

1186. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7uvs69$r90$1@plutonium.compulink.co.uk>
Source record: 71681

> I have another translation package called GER2ENG which has dictionaries
> in csv text files allowing words to be added or removed. This doesn't
> work as a CAB module though.

From version 2.2 GEMTrade supports a user dictionary to allow words to be added to the dictionary. This user dictionary is searched before the main one, so it can be effectively used for alternative translations too.

Mark.

1187. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <38137479.5513041@news.cyberus.ca>
Source record: 71682

"Berry" <berry@freenet.co.uk> wrote:

>Hi there!
>
>I've had my Atari Mega ST4 now for about 2 years. I keep on meaning to do
>something with it, but I never get round to it. What I was wondering was, is
>it possible to use an SVGA monitor?

Without special hardware, that would only give you 4 colours at
640x200 or 16 colours at 320x200 ... and even then, you'll need a
special adapter. I think Mario Becroft sells one.

> I've heard somewhere about getting it
>work in hi-res monochrome but I want it in colour. Is there actually much
>point to doing this or should I get a TT or Falcon (I don't really know
>which is better).

If you really want modern colour, you probably want a Falcon.

>
>I have a Megafile 30; is it SCSI compatible? I can't quite remember but I
>think someone said it was ACSI. What is ACSI? Is there much point in keeping
>it or should I upgrade?
>

The Megafile 30 has an ACSI interface, but contains an ACSI-to-SCSI
"host adapter" (converter) and either (I'm not sure):
1. a SCSI-to-RLL converter and an RLL drive, or
2. a SCSI drive.

If you don't mind taking things apart, you might want to keep the case
and buy a replacement bare SCSI drive. The Falcon has SCSI output, so
if you get a Falcon, you can throw away the ACSI-to-SCSI host adapter.

>So many questions, I know, but if someone could get back to me on that it
>would be greatly appreciated.
>

You're welcome ... hope someone can help out on the music side.

Roger

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne

1188. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7uvtog$2ld$1@news4.svr.pol.co.uk>
Source record: 71683

Hi guys,

Well, I got a copy of TOS 2.06 and lo and behold: big screens now work!

ST Mono resolutions work nice and fast - I did 800x600 no problems.

The colour resolutions also work, although are a lot slower (again, some fiddling with the parameters is probably necessary), but I do have a fairly slow PC by modern standards.

So, it can be done!

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1189. How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38137cb9$0$25058@news.zetnet.co.uk>
Source record: 71684

Perhaps one of these unanswerable questions but I was correspoonding with someone and said to him that a thermometer probe on the external casing of the cooling fan of the Hades was reading 38 degrees centigrade (it is now 39.5). During the summer it would get to over 40. He thought it was a little high.

I stuck the probe there as I assumed that it would reflect fairly accurately the temperature of the air coming out of the fan and therefore of the air temperature in the machine. I know that some chips (and especially the '060) get a lot hotter. The reason for being interested is that my machine is pushed into a compartment of a bookcase behind my desk and I thought the ventilation might be impaired. There is about 1 inch clearance at the sides and top.

What sort of air temperature would be expected? and what would be dangerous? I installed a device on the TT which varied the speed of the fan according to the temperature but did not have the thermometer at that time. It did silence the fan a great deal.

John Logan

1190. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024223949.169E@lproven.compulink.co.uk>
Source record: 71685

In article <199910220000.a5137@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> Hello Liam,

Hi!

> l> > More like faster and better TT's? ;-)
> l> I'd probably agree, but...
> Hmm, maybe you answer belongs more to Martin-Eric than to me?

You're right. Sorry, I don't use Usenet much - and the private UK conferencing CIX (www.cix.co.uk, come on in, it's great!) I normally use has MUCH better threading than poor old Usenet.

I think the best way to publicise such machines, though, is to call them ST-compatible, as that is surely the machine most people will know about.

After all, it's not calling them "ST clones", which implies they are copies and no better than the original.

--
Liam Proven • http://members.aol.com/liamproven

•If you came across Bill Gates struggling in a raging river and
you had a choice between rescuing him or getting a Pulitzer
Prize-winning photograph, what shutter speed would you use?•

1191. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024223951.169F@lproven.compulink.co.uk>
Source record: 71686

In article <38109ba4$0$25058@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) wrote:

> On 22 Oct 1999 07:55:01 , Gaven Miller wrote:
>
> | . . . .
> |AFAICR, the blitter only became available in 1987 - as standard
> fitment to
> |Mega STs.
> | . . . .
>
> The sockets were standard on Megas but the early ones did not have a
> blitter fitted as they were not available. I remember leaving mine
> in locally to have it put in.

Now you mention it, I want one for mine!

Any ideas where they could be bought today? Could I try to get a broken ST and take its blitter?

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1192. Re: GEM Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024223951.169G@lproven.compulink.co.uk>
Source record: 71687

In article <381256df$0$25058@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk
(Trevor Spencer) wrote:

> Kaosdesk worked fine on an STe, I used it for years, there was even an
> upgrade but it still didn't work under TOS 2.06 unfortunately.

Thanks for the additional info!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1193. Re: Retrieve Damaged Data

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK3Gnq.4s@gem.win.co.nz>
Source record: 71688

John Garone (swampfax@atlantic.net) wrote:
: Hi All,
: Is there a program to retrieve data from damaged Jaz disks?
: John

How is the disc damaged? If the filesystem is damaged (owing to physical disc damage or a software malfunction) you may still be able to retrieve the data manually if you know what you are doing. If part of the disc is physically damaged there is probably no way to retrieve the data that was stored there, but that may not stop you from retrieving data that was stored elsewhere on the disc.

There are tools such as Diamond Edge which can automatically repair simple errors but otherwise you need to do it by hand with a disc editor.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1194. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK3H1I.5F@gem.win.co.nz>
Source record: 71689

Richard Elwell (rich@rjelwell.demon.co.uk) wrote:

: Obviously if anyone does know of an Atari prog. that will view these
: files then I and many others would, I am sure, be interested to know.

Have you tried the netpbm tools? I seem to remember that these could read multi-page TIFFs, although I may be remembering wrongly. It could be worth a try though.

I think there was an old version on one of the popular Atari ftp sites (ftp.funet.fi?) but a few months ago I compiled the most recent version I could find, which I could make available via ftp if anyone is interested.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1195. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024225804.169H@lproven.compulink.co.uk>
Source record: 71690

In article <199910220000.a5138@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> Hmm, cannot imagine that. But "MagiC" and "demo" is a chapter for itself
> ...
> :-/

Wait a moment! <f/x: starts Mac>

Meanwhile...

> Of course. But anyway: It is not an emulator. 8-)

I've been having this argument on CIX, too. Why not? It runs under another OS, it cannot boot natively on the hardware, and it exists so that you can run software from another computer on a Mac that could not normally run that software.

That is almost a definition of an emulator!

Can anyone point me to a current version of the Magic-PC demo for download? I can't find any links on ASH's page, but my German is VERY bad.

Ah, the Mac's up! Now, where did I leave Magic? <Search> Hell, I've deleted it. Oh, well.

> GDOS (Graphics Device Operating System):

Excellent stuff. Thanks!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1196. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024225805.169l@lproven.compulink.co.uk>
Source record: 71691

In article <3810D0BC.86F293A2@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken Macdonald) wrote:

Whoa! Steady on the quoting there, son! Just the bits you're commenting to would be easier.

> I've 'heard' that there is a release 007 of Geneva in German for
> sale in Germany. May be nothing but rumour.

Noted. Thanks!

> fenixVDI. A VDI under development and being developed for Titan's
> 'Tempest"
> Falcon card. works in conjunction with nVDI.

You are suggesting this as a new entry? It's not just an add-on to NVDI?

I'll need some more information, then. Under development by whom? Who are Titan? What Falcon card?

> AV-server. but not as complete (I'm told) as Things

What does this mean?

> > OS Component: Thing

> AV-server!

Again, what is an AV server?

Thanks for the contributions!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1197. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024230619.169J@lproven.compulink.co.uk>
Source record: 71692

In article <7ur394bhj1@nyheter.chalmers.se>, rand@cd.chalmers.se (Johan Klockars) wrote:

> OS component: fVDI
> Version: 0.95beta [991016]
> Vendor: Free GPL software
> Machine(s): Drivers available for normal Atari 1/4 bitplanes, FalconTC
> and Eclipse/RageII
> Comments: Almost complete replacement for original VDI/GDOS with
> some
> of the later extensions, such as Bezier curves/areas.
> Work still in progress.
> Website: http://rand.thn.htu.se/
>
>
> Also, don't forget XaAES.
>
> OS component: XaAES
> Version: beta7+ [March '99]
> Vendor: Free software (probably GPL, but I'm not 100% sure)
> Machine(s): All STs and compatibles running MiNT
> Comments: Preemptively multitasking AES.
> 'Officially' dead, but worked on from time to time.
> Website: None that I know (the original one has disappeared).
> Latest beta can be found at ftp://rand.thn.htu.se

Ah. Perfect! Takk s mucket!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1198. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991024230620.169K@lproven.compulink.co.uk>
Source record: 71693

In article <199910230000.a6037@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> Corrections (after reading german version 3.4 of "Joy of GDOS" - now you
> can
> trust my GDOS postings :-)):

Excellent. Thanks!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1199. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940804131.13767.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 71694

Berry <berry@freenet.co.uk> wrote in message
news:38132cd1.0@news2.cluster1.telinco.net...

> I've had my Atari Mega ST4 now for about 2 years. I keep on meaning to do
> something with it, but I never get round to it. What I was wondering was,
is
> it possible to use an SVGA monitor? I've heard somewhere about getting it
> work in hi-res monochrome but I want it in colour.

Sorry, colour won't work unless you have a mutisysnc capable of dropping
50Hz, ie TV refresh rates, as ST colour modes are aimed at outputting to
TVs. ST-high (640*400, 70Hz, monochrome) is best for serious work anyway.

> Is there actually much
> point to doing this or should I get a TT or Falcon (I don't really know
> which is better).

If you want decent colour resolutions you need either a Falcon or a TT with
a graphics card (TT without a graphics card is still pretty limited)

> I would use it for music composition/sampling purposes, so what
> software/hardware would I need, or again, should I upgrade to a Falcon/TT?

For music go for the Falcon if you want to do hard disc recording etc,
otherwise the Mega will do the job. However, most Atari music software (eg
non-audio versions of Cubase, Notator etc) tends to only work in ST-high or
other monochrome modes (eg TT-high) anyway, so colour is less important than
you might think. For MIDI, Cubase or Notator are the main packages. For
sampling, I'm not sure about software..

> How much would a TT/Falcon cost?

No idea, but machines are offered for sale in this group quite regularly.

> Is it possible to put the ST in a PC case?

Yes, special kits were available, others may be able to point you in the
direction of details for doing it yourself with standard parts.

> I have a Megafile 30; is it SCSI compatible? I can't quite remember but I
> think someone said it was ACSI. What is ACSI? Is there much point in
keeping
> it or should I upgrade?

It's ACSI, not SCSI compatible AFAIK. ACSI is Atari's cut-down version of
SCSI: you can use SCSI drives with the addition of a host adaptor such as
the Link (best to go for a Link II or Link97 as these work with more
drives). You'd probably be better upgrading to something bigger. Both the

Falcon and TT have proper SCSI ports.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1200. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Mark Wherry <mark_wherry@cix.co.uk>
Message-ID: <7v2jsllmt1@plutonium.compulink.co.uk>
Source record: 71545

> So are you saying that it'l be a one stop translater with the user
> having the choice of Ger --> english or fr --> english?.

Yes. But it will translate in any direction so you get...

German -> English
German -> French
English -> German
English -> French
French -> German
French -> English

After this initial hurdle, the challenge will be in trying to improve the grammer in all these options... :-)

Plus - GEMTrade 3.0 will work as a spell checker in English, French and German. When used with something like Everest and OLGA, save the text file, GEMTrade automatically spell checks it and the result is reloaded in Everest! And... because GT already supports HTML, the content within tags if you're working with HTML pages won't be reported as being mis-spelt! Useful?

> Will you annuonce this when it available?.

Yes. :-)

Mark.

1201. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s19l42c7gbb24@corp.supernews.com>
Source record: 71546

Why not make an Atari version of Netscape since the source code is
available?

Joshua.

Michael and Nicole Freeman <nameerf@flash.net> wrote in message
news:a74R3.487$49.39686@news.flash.net...
> Consider this:
>
> If you take the Web Browsers available for TOS machines (CAB,
> Adamas, Wensuite, Newsie, and Lynx), combined you pretty much have the
> browser that we've been wanting for a long time. But apart, they all
> fall short in one area or another.
>
> If we could get Alexander Clauss to release CAB's source code (since
> he obviously isn't interested in supporting us any longer), and get
> the authors of most, if not all the others to work together on one
> large project, I think we would have something great on our hands!
>
> Here's my idea of a great browser:
> 1. Take the HTML support, GUI, fonst handling, and other
> important features from CAB that are lacking in the other
> browsers.
> 2. Add them to the JavaScript support and graphics display
> from Adamas.
> 3. Add that to the overall speed of Wensuite (if that's
> possible).
> 4. Add that to the FTP, News, and Mail support incorporated in
> Newsie, Adamas, or Wensuite.
>
> Just think, instead of a bunch of people working on different browsers
> that are more or less incomplete, why not work together to bring what
> they have into one complete browser? I think it is very selfish and
> overly competetive for this market when we have everyone isolating
> themselves creating software that really doesn't do what's needed
> instead of bringing individual talents together and making one heck of
> a great piece of software! I'd personally rather see one great browser
> instead of bunch of mediocre ones. Just an idea... Any other thoughts?
>
> Mike Freeman
> nameerf@flash.net

1202. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s19ld7lhgbb12@corp.supernews.com>
Source record: 71547

Also keep in mind that the cooler things run at, the better performance you can expect.

Joshua.

JI Logan <jlog@zetnet.co.uk> wrote in message news:38137cb9$0$25058@news.zetnet.co.uk...
> Perhaps one of these unanswerable questions but I was correspoonding
> with someone and said to him that a thermometer probe on the
> external casing of the cooling fan of the Hades was reading 38
> degrees centigrade (it is now 39.5). During the summer it would get
> to over 40. He thought it was a little high.
>
> I stuck the probe there as I assumed that it would reflect fairly
> accurately the temperature of the air coming out of the fan and
> therefore of the air temperature in the machine. I know that some
> chips (and especially the '060) get a lot hotter. The reason for
> being interested is that my machine is pushed into a compartment of
> a bookcase behind my desk and I thought the ventilation might be
> impaired. There is about 1 inch clearance at the sides and top.
>
> What sort of air temperature would be expected? and what would be
> dangerous? I installed a device on the TT which varied the
> speed of the fan according to the temperature but did not have the
> thermometer at that time. It did silence the fan a great deal.
>
> John Logan

1203. Atari Online News, Etc. #01-34

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZJqCpgs.dpj@delphi.com>
Source record: 71548

```
A-ONE #0134 10/22/99

~ AMD Eyes 1000MHz Chip! ~ People Are Talking! ~ 73 GB Drives!
~ Congressional Spam Bill~ ISP Pricing Plans Vary ~ Gas-powered PCs?
~ CoMa Voice/Pro 5.1.0! ~ Crash Team Racing! ~ P.O.V. Rates Sites
~ Kids' Online Privacy! ~ Blue Mountain To Sell! ~ New 'Tomb Raider'!

-* Encyclopedia Brittanica Free *-
-* Microsoft Case Decided On 'A Friday' *-
-* Microsoft Lobbying Attempts To Cut Funding *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

1204. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <940892028.7328.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 71549

Steve Stupple <Steve@atari.org> wrote in message
news:3JI7dAAL$AF4EwWP@steverosie.demon.co.uk...
> On Sun, 24 Oct 1999 at 18:07:30 a message from John Whalley was created
> on the subject of Bits 'n' bobs.

> >Sorry, colour won't work unless you have a mutisysnc capable of dropping
> >50Hz, ie TV refresh rates, as ST colour modes are aimed at outputting to
> >TVs.
>
> I'd disagree with that. You certainly won't get the most out of the
> computer on a TV.

I didn't say you would, only that ST colour modes run at TV refresh rates so
that they *can* output to TVs. This was important when they first came out
as pretty much all home computers could output to TVs at the time. I
entirely agree that everything is clearer on a proper colour monitor, but
most modern monitors won't drop down far enough - you really need a proper
RGB monitor or one of the rare multisyncs that will also display ordinary
video (which is what the STs output: NB I'm referring to the monitor output,
not the RF which is ordinary video modulated so you can plug it into the
aerial socket on the TV rather than the video in). This is why the VGA
adaptors for STs only offer ST-high.

> It is also possible for the ST to run at 60Hz, which is needed to
> display some pictures. Some older TV's don't like the 60Hz rate, but I
> haven't come across any Atari colour monitor (and I've had a few) that
> couldn't cope with it!

60Hz is available as it's the North American standard for AC mains and hence
TV refresh rates (this goes back to the days before TVs used chips to
generate the scan frequency; they originally used the mains frequency,
AIUI). Newer TVs are happy with both rates as they use the same chip for all
versions sold worldwide. Which is how some UK videos can play back (but not
record) NTSC (US) tapes on the cheap: they rely on the TV handling 60Hz and
don't provide any kind of scanrate converter.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1205. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3814e692.0@news.qnet.com>
Source record: 71550

On 23 Oct 1999 05:45:34 , Michael Brent wrote:
>Hi all, why does this newsgroup have soooo many questions about JUST
>the TT030 computer? It appears that the other computers like the Falcon
>or Milan or Hades have much LESS problems (??)!! The Megas and STE
>computers must run flawlessly, too. It seems the TT030 has all the
>problems.
> Mike
>.
maybe because there being used by more people. right now my 1040st is
running astronomy software without a hard drive. my falcon is
deadlined due to a burned out power supply. so my tt is getting most
of the pounding on.

The Lone Sidewalk Astronomer of Rosamond.

1206. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3814B312.5360C13F@jps.net>
Source record: 71551

The header on these files state that it is an efax compressed TIFF.
Neither Adobe nor MGI will read these files.

Richard Elwell wrote:
>

> I tried every fax and graphics program I find on the 'net. Nothing
> would, as far as I could tell load in these fax TIFFs.
>

1207. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3814B5F6.DC7A3F31@jps.net>
Source record: 71552

MGI went PC. I know they have some success with their photo software,
not sure if Calamus survived on the PC. Once and a while you see someone
posting Calamus for Atari for sale.

Alistair Furnell wrote:
>
> Hi all would like to know if this is still around is there a PC Calamus SL
> or not
> Alistair Furnell
> NZ

1208. Re: STE - lots of questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3814B6DB.22E9CB58@jps.net>
Source record: 71553
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> 1) Are there any major compatibility issues with the STE? I seem to remember
> a few, but this was quite some time ago.

Some games don't like STE.
>
> 2) Is there any way of adding a hard disk to an STE?

Same as with ST. External unit like Megafile, or SCSI host plus standard
SCSI drive. Some STE have defective DMA chip that scrambles hard drive.
Atari offered free replacement, but some non-hard drive users didn't
know they had bad chip.
>
> 3) Or how about a CD?

Add via SCSI host and driver software like ExtenDOS
>
> 5) How picky is the STE about the 30 pin SIMMS it accepts? A friend has a
> few pulled out of an old 486, but I'd like to know if they are likely to
> work.
>
Never had trouble with any I've tried, but some have said to avoid the 3
chip type.
>
> 7) And finally, what is the maximum baud rate you can drive the ST's serial
> port at?
>
19,200 without a serial upgrade. Even then, need a 16MHz upgrade to
properly process high baud rates.

1209. Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7v2ohl$3jv2@news.ajou.ac.kr>
Source record: 71554

Just happened to see part of a commerical on TV this evening that was advertising a new Tetris game called "The Next Tetris" IIRC.

Anyway at the end of the commercial it was said that the game was from Atari and sure enough there was the Atari logo.

Whats up with that? Is Hasbro using the Atari name to advertise games?

1210. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9910252021220.152-100000@tmp1-049.fdn.com>
Source record: 71555

On Mon, 25 Oct 1999, Joshua Kaijankoski wrote:

> Why not make an Atari version of Netscape since the source code is
> available?
1) PARTS of netscape only are available in src code (mozilla it would be,
the free one which is not netscape navigator src (afaik))
2) netscape src are written X11 in mind. (you have X11 on your atari?)
3) Netscape wouldn't work well at all in 4meg of ram and a 8mhz cpu.
Netscape on linux with 48meg of ram installed just crawls with constant
swapping on the p133.
4) One OS would have to be choosen, unless there should be 3 ports of
netscape? one for singletos, one for mint and one for magic?
5) WHat stack will be be made for? MiNTnet would be the closest thing I
could think of, but I am sure then magic people with iconnect would be
mad? what about stik? or wensuite internet API?

Anyway, talking about netscape is not a realistic way to handle the web
browser problems we might have.

>
> Joshua.
>
> Michael and Nicole Freeman <nameerf@flash.net> wrote in message
> news:a74R3.487$49.39686@news.flash.net...
> > Consider this:
> >
> > If you take the Web Browsers available for TOS machines (CAB,
> > Adamas, Wensuite, Newsie, and Lynx), combined you pretty much have the
> > browser that we've been wanting for a long time. But apart, they all
> > fall short in one area or another.
> >
> > If we could get Alexander Clauss to release CAB's source code (since
> > he obviously isn't interested in supporting us any longer), and get
> > the authors of most, if not all the others to work together on one
> > large project, I think we would have something great on our hands!
> >
> > Here's my idea of a great browser:
> > 1. Take the HTML support, GUI, fonst handling, and other
> > important features from CAB that are lacking in the other
> > browsers.
> > 2. Add them to the JavaScript support and graphics display
> > from Adamas.
> > 3. Add that to the overall speed of Wensuite (if that's
> > possible).
> > 4. Add that to the FTP, News, and Mail support incorporated in

> > Newsie, Adamas, or Wensuite.
> >
> > Just think, instead of a bunch of people working on different browsers
> > that are more or less incomplete, why not work together to bring what
> > they have into one complete browser? I think it is very selfish and
> > overly competetive for this market when we have everyone isolating
> > themselves creating software that really doesn't do what's needed
> > instead of bringing individual talents together and making one heck of
> > a great piece of software! I'd personally rather see one great browser
> > instead of bunch of mediocre ones. Just an idea... Any other thoughts?
> >
> > Mike Freeman
> > nameerf@flash.net
>
>
>
>

1211. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <38151A40.F75D5107@loop.com>
Source record: 71556

John Kolak wrote:

> MGI went PC. I know they have some success with their photo software,
> not sure if Calamus survived on the PC. Once and a while you see someone
> posting Calamus for Atari for sale.
>
> Alistair Furnell wrote:
> >
> > Hi all would like to know if this is still around is there a PC Calamus SL
> > or not
> > Alistair Furnell
> > NZ

MGI only released Calamus 95 for the PC - they were working on an update and then stopped development in late 98. The current version of SL 99 is available in either a TOS/MagicCMac version or with an embeded emulator for PC's. On a farily fast PC (say 300 mHz or higher) it runs as fast or faster than a TT.

1212. Re: megafile 30 on mega st 1

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910251952.a13996@su2.maus.de>
Source record: 71557

Hi Robert,

RF>what software would I need to resurrect the combo?
first of all run an IDCHEK program to see if the disk is being
recognized.

Then run a harddisk driver from floppy. Last install the driver onto
the disk to get the disk bootable.

peter

1213. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Bruce <geis9@yahoo.com>
Message-ID: <7uut5s$d88$1@newsource.ihug.co.nz>
Source record: 71598

My ISP server was down - you were going to post how to correctly set up Gemulator (something which I have had great difficulty with) - did I miss your post?

Can you help?

1214. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7v0662$hq0$1@news8.svr.pol.co.uk>
Source record: 71599

Incidentally, I have a few Zip disks formatted by my Atari - is it possible for Gemulator to read them? (I haven't had any joy so far, the disks just come up as if they were blank, exactly as they do under W98)

It will access normal PC formatted Zips (via a parallel Zip) under Gem in the normal way, but it would be *fantastic* if I can access Atari-formatted Zips directly.

Thanks!

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1215. Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991025020150.169R@lproven.compulink.co.uk>
Source record: 71600

This is really coming together well now, and I think it is nearly complete enough to be definitive. My thanks to everyone who has helped!

I would like any additional information about the Ease desktop that I can get.

Are the following still actively maintained?
• Ease
• Gemini (is there a homepage?)
• SpeedoGDOS (URL needed if so)
• Thing
• Teradesk

--
v__ Liam P., c•owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

Atari TOS history v1.03

Historical versions - TOS/GEM
==========

OS: TOS [The Operating System]
Vendor: Atari
Version: 1.00
Machines: 260/520ST
Comments: Initial release. Fairly buggy; only used for compatibility with older programs. Desk accessories must be named DESKn.ACC. Loaded from disk, so also known as "RAM TOS" or "Disk TOS".

OS: TOS
Vendor: Atari
Version: 1.00
Machines: 520/1040ST
Comments: First ROM release. Updated GEMDOS and AES. AKA "Old TOS", "ROM TOS".

OS: TOS
Vendor: Atari
Version: 1.2 (later renumbered 1.02)
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: First ROM-only version. Bug fixes; support for DMA/Blitter and real-time clock chips. AKA "Blitter TOS", "Mega TOS".

OS: TOS
Vendor: Atari

Version: "1.09"
Machines: 520/1040ST/STF/SFM/STFM, Mega ST 2 and 4
Comments: Incorrectly-reported number for UK version of 1.(0)2.

OS: TOS
Vendor: Atari
Version: 1.4 (later 1.04)
Machines: Stacey laptop (1st release); later on 520/1040STFM, Mega ST 1/2/4,
Comments: Most common version of TOS; last version to run on pre-STe machines; most compatible with games. More bug fixes (e.g. archive attribute works); improved hard-disk handling and performance. Faster disk copy; file move function; copy preserves date/time stamps; folder renaming; auto-run of GEM apps at startup; larger screen support; file "fastload" flag for faster startup; improved file selector; DOS-compatible disk format; keyboard reset. AKA "Rainbow TOS" because of animated colour Atari "Fuji" logo in desktop "About" dialog box.

OS: TOS
Vendor: Atari
Version: 1.6
Machine: 1040STE
Comments: As 1.(0)4 plus support for the enhanced STe. (Up to 4,096 colours; 8-bit stereo DMA sound; light-gun/paddle; external Genlock; hardware scrolling; 68030 processor; etc.) Mouse support in "show file to screen" function; 4-bit colour values; disk boot-up delay. Bug fixes. AKA "STE TOS".

OS: TOS
Vendor: Atari
Version: 1.62
Machine: 1040STE
Comments: As 1.6 plus bug-fixes, including of 1.6's failure to save selection of medium resolution correctly in DESKTOP.INF.

OS: TOS
Vendor: Atari
Versions: 2.02, 2.05, 2.06
Machine: Mega STE
Comments: Last version of Atari TOS for the 68000 line. Many bug fixes. Atari logo display at boot-up; automatic cold boot memory test. "NewDesk" desktop gains features from Gribnif's NeoDesk, including: definable keyboard shortcuts; install programs/files/folders as icons on desktop; install all available drives with one operation; automatic fitting of icons to window; configurable desktop and window colours, file and device icons; single-operation copy/move and rename; windows scrollable while files selected; "select all" command; programs startable with function keys; bypass program autostart by holding down Control key; enter special characters with Alt-[numeric keypad] combinations; file search function; file masks support; multiple desktop configurations; directory list printing; unsorted view; resolution change with

Alt-[number]; 7 windows allowed; bring-window-to-top function. Friendliest and most stable version, but loses compatibility by fixing bugs and changing undocumented features from v1.(0)4 that were used by older software. Preferred choice for serious ST use. AKA "Mega STE TOS".

OS: TOS
Vendor: Atari
Version: 2.08
Machine: STbook
Comments: Special version for 1992 notebook ST. ROM also contains some notebook-specific utilities: STTRANS (null-modem/ parallel-cable data transfer), power management tools, hard disk drive tools and drivers (AHDI, XHDI, BOOKINST and BOOKFMT) and a RAMdisk installer.

OS: TOS
Vendor: Atari
Version: 3.01, 3.05, 3.06
Machine: TT
Comments: TOS 3.0x was released (for the 68030-based TT) before 2.0x; TOS 2 was essentially a version of TOS 3 for older hardware. Feature parity was achieved with versions 2.05/3.05. Supports higher resolutions, fast "TT RAM", 1.4MB diskettes, 6ms step rate, better media-change detection. Adds GTP program support (GEM-Takes-Parameters), XCONTROL panel accessory, individual colouring of all window elements. Bug-fixes. ROM size grows from 256KB to 512KB. AKA "TT TOS".

OS: TOS
Vendor: Atari
Version: 4.00, 4.01, 4.02, 4.04
Machine(s): Falcon
Comments: New version for the Falcon. 68030 only. Adds support for DSP, 16MHz blitter and video overlay. New v3.40 AES (last single-tasking version, but MiNT/MultiTOS-multitasking-aware) supports: and pop-up menus; 3D window and dialog objects (later modified to to use more compatible ob_state flags instead of extended type); 256-colour "animated" icons; soft-loaded fonts; inter-app drag&drop; background window manipulation; extensible filesystems. New CPX module for international localisation configuration. V4.04 was the last official Atari version of TOS. AKA "3D TOS".

OS: TOS
Vendor: none (developed by Atari)
Version: 4.92, 4.98
Machine(s): Never officially released; distribution illegal
Comments: Bug-ridden internal developer version, but sometimes offered for download. Would have become TOS 5.0, "Falcon TOS".

OS component: MiNT [MiNT is Not (later, "Now") TOS]
Vendor: Atari
Version: 1.09 (last Atari version of MiNT)
Machine(s): All STs and compatibles
Comments: BSD Unix-based pre-emptive multitasking/multiuser kernel

originally developed by Eric R. Smith. Replaces GEMDOS - provides process/memory management, filesystem I/O etc.; requires AES, VDI and desktop.

OS: MultiTOS
Vendor: Atari
Version: 1.04 (1.08 in unreleased beta)
Machine(s): Falcon (but runs on all STs and compatibles)
Comments: Official Atari version. Extension to TOS 4: MiNT kernel + (very slow) multitasking v4.1 AES (AKA "MultiAES".) Runs on 68000, but requires 68030 for memory protection.

OS: Kaos TOS
Vendor: Andreas Kromke
Version: 1.4.1
Machine(s): All STs and compatibles
Comments: Early single-tasking GEM-compatible TOS replacement, based on TOS 1.4. Two versions: on ROM, "KAOS030", and a disk-loaded version supplied with its own desktop, KaosDesk. Faster and less bug-ridden, but incompatible with TT and Falcon. Supplied with some 60030 accelerator boards. Development stopped after release of TOS 2.06. Some parts (such as MCMD CLI shell) reused in MagiC, developed by the same author.

Historical versions - extensions
================================

OS: MultiGEM
Vendor: Maxon
Version: ***?***
Machine(s): All STs and compatibles
Comments: Co-operative multitasking GEM extension (c.f. Geneva). Two versions were available. Development stopped after release of MultiTOS and MagiC.

OS: ABC GEM
Vendor: ABC Software Holland
Version: 2.2
Machine(s): All STs and compatibles
Comments: Port of PC GEM/2 for ST series. AES and VDI replacement (much faster VDI than TOS 1.04). Uses GEMDOS of built-in TOS. Integrated ABC-GDOS offers minor enhancements, but won't run on CPU >68000.

OS Component: Teradesk
Version: 1.40a
Vendor: ***?***
Machine(s): All STs and compatibles
Comments: Replacement desktop for TOS. Freeware. Included multitasking support. Compatible MagiC, possibly MiNT/MultiTOS too. Incorporated many features from TOS 2.x, including icons on the desktop, drag and drop to desktop icons, configurable command lines for apps requiring switches etc. Included its own file viewer for viewing text files in windows (vast improvement over TOS file viewer). Development

stopped, so no support for long file names or newer system features.

OS Component: GDOS
Vendor: Atari
Version: ?
Comments: Original GDOS from Digital Research, ported from PC GEM/1
GDOS. Supplied with some GEM applications and the Atari laser printer.
Distribution stopped with release of FontGDOS.

OS Component: AMC-GDOS
Vendor: AMC
Version: ?
Comments: Slightly better, faster GDOS; some bugfixes. Distributed
with AMC software and later under license by Atari (at least in Germany)
together with the original GDOS.

OS Component: G+Plus GDOS
Vendor: CodeHead
Version: ? (1988/1989)
Comments: Commercial. Slightly better, some bugfixes.

OS Component: FontGDOS
Vendor: Atari
Version: 2.0
Comments: Supports TT screen resolutions; bitmap caching; better RAM
usage (fonts loaded on demand); GEM/3 Bezier curve VDI routines; more
printer drivers, including HP Deskjet, HP Paintjet, Okidata Color,
Epson-compatible 24-pin B/W and Colour; easy on-the-fly changing of
printer drivers; easy selection or installing of other GDOS drivers.

OS Component: FSM (Font Scaling Mechanism) -GDOS
Vendor: Atari
Version: 3.0
Comments: Parallel development with FontGDOS; never independently
released, but available in bundles. Supports Imagen Outline Font format.

Current versions; under active development
==========

OS: TOS
Vendor: Milan Computer GmbH
Version: 4.07 (website reports 4.5) [as at Oct 1999]
Machine(s): Milan
Comments: Debugged version of Atari TOS supplied with Milan
ST-compatibles. Adds MagiC-compatible extended objects (e.g. crossbuttons,
checkbuttons, frames).
Website: http://www.milan-computer.de/

OS: MultiOS
Version: 1.2 [as at Oct 1999]
Vendor: Milan Computer
Machine(s): Milan
Comments: Bundle comprising FreeMiNT kernel (q.v.), N.AES and

N.Thing desktop; uses TOS 4.5 VDI.
Website: http://www.milan-computer.de/

OS: MagiC [formerly Mag!X or MagX]
Version: 6.1 [as at Oct 1999]
Vendor: Application Systems Heidelberg
Machine(s): All STs and compatibles; under emulation on Windows and MacOS
Comments: Commercial TOS-compatible reverse-engineered OS for ST/TT/Falcon & compatibles. Replaces GEMDOS, VDI, and AES. Has own desktop (MagXdesk) but also works with other replacements. Supports both pre-emptive and co-operative multitasking, threads, long filenames, large disks. Supports editable window gadgets via resource file (WINFRAME.RSC), enabling creation of desktop themes. Adds some GEM/2 functions but does not support all functions of 3.40 and 4.1 AES. Integrated desktop (MagXdesk) has many additional features such as dynamic loading/unloading of accessories.
Website: http://www.application-systems.de/magic/

OS component: FreeMiNT
Version: 1.15.4 beta [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles
Comments: Open source version of MiNT, released by Atari after withdrawal from ST market
Website: http://www.cs.uni-magdeburg.de/~fnaumann/mint/ (source code)
ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/ (SpareMiNT home)

OS component: N.AES
Version: 2.0 [as at Oct 1999]
Vendor: Woller Systeme
Machine(s): All STs and compatibles
Comments: Commercial replacement for Atari v4.1AES. Runs on MiNT. Currently most useful AES for MiNT.
Website: http://www.woller.com/

OS component: Geneva
Version: 006 [as at Oct 1999; may be a German-only v007]
Vendor: Gribnif
Machine(s): All STs and compatibles
Comments: Commercial multitasking replacement for Atari v4.1AES. Runs on MiNT or TOS. Works best with multitasking-aware desktop such as NeoDesk, but can be used without desktop via extended file selector. Adds keyboard control to GEM menus and dialogs; GEM.CNF startup script; dynamic loading/unloading of desk accessories;
Website: http://www4.pair.com/gribnif/

OS component: NVDI
Version: 5.0 [as at Oct 1999]
Vendor: Behne & Behne Systemsoftware GbR

Machine(s): All STs and compatibles, and under emulation on PC and Mac
Comments: Commercial replacement for VDI and GDOS. Works with MiNT, MagiC, TOS. Much faster. Commonly used for professional ST work. On machines with special graphics accelerators hardware (e.g. Milan's S3 card), calls ROM VDI graphics driver. Integrated NVDI-GDOS supports Speedo, TrueType and PostScript Type 1 vector fonts.
Website: http://www.nvdi.de/gb/NVDI5.html

OS component: oAESis
Version: 0.90 [as at Oct 1999]
Vendor: Free GPL software
Machine(s): All STs and compatibles
Comments: As-yet unfinished project to create a free AES for FreeMiNT.
Website: http://www.nocrew.org/osis/oaesis/

OS component: fVDI
Version: 0.95beta [991016]
Vendor: Free GPL software
Machine(s): Drivers available for normal Atari 1/4 bitplanes, FalconTC and Eclipse/RageII
Comments: Nearly-complete replacement for original VDI/GDOS with some of the later extensions, such as Bezier curves/areas.
Website: http://rand.thn.htu.se/

OS component: XaAES
Version: beta7+ [March '99]
Vendor: Free software (GPL?)
Machine(s): All STs and compatibles running MiNT
Comments: Preemptively multitasking AES. 'Officially' dead, but worked on from time to time.
Website: None known (original site disappeared)
Latest beta at ftp://rand.thn.htu.se

OS Component: SpeedoGDOS
Vendor: Initially Atari, later Compo Software
Version: 4.1 from Atari; 5+ developed by no Software. V5.5 current as of Oct 99
Comments: Commercial. Supports Speedo vector fonts, and since v5 TrueType and Postscript Type 1 too. (A special version, 4.2, was released for the Papyrus word processor.)

OS Component: Jinnee
Version: 2.0
Vendor: Application Systems Heidelberg
Machine(s): All STs and compatibles
Comments: Replacement desktop. Runs on TOS and MagiC. Borrows features from MacOS 8 (such as spring folders and pop-up windows) and Windows Explorer. Supports: placing icons on the desktop; symbolic links; long file names; hotkeys for applications, even from within other apps; association by file-type or wildcards; dynamic loading of desk accessories; desktop sticky-notes; file undelete from the trashcan;

intelligent window placement; selection of files by typing the first few characters of the name; selectable desktop backgrounds and sound effects; removable media ejection.
Website: http://www.application-systems.de/jinnee/

OS Component: NeoDesk
Version: 4
Vendor: Gribnif
Machine(s): All STs and compatibles
Comments: Replacement desktop for TOS. Supports multitasking if used with Geneva, but does not require it. Adds: program groups; background file copy/move, disk formatting; menu bars within windows; operation of the desktop within a window or as a desk accessory; command-line interface and macro language; recoverable trashcan; control panel; screen savers; icon editor with Windows .ICO import; desktop notes; file clipboard (holds files in RAM); directory sorting; desktop background patterns and wallpapers; split windows with multiple views; colours/fonts/icons selectable on a per-window basis; non-modal dialogs;
Website: http://www4.pair.com/gribnif/neodesk.htm

OS Component: Thing
Version: 1.27e
Vendor: Thomas Binder
Machine(s): All STs and compatibles
Comments: Replacement desktop. Adds: 3D look; file cut/copy/paste; case-sensitive sort; apply button for settings changes; contextual menus; removable media eject option; TrueColour support.
Website:
http://www.cix.co.uk/~inactive/inactive/software/thng120.htm

OS Component: Gemini
Version: 1.A
Vendor: Stefan Eissing
Machine(s): All STs and compatibles
Comments: Replacement desktop ("Venus") tightly integrated with a console-window CLI ("Mupfel", a version of UNIX ksh).
Website: http://user.tninet.se/~gcc561r/desktops/gemini.html
http://www.muenster.de/~reschke/soft_e.html

OS Component: Ease
Version: ***?***
Vendor: ***?***
Machine(s): All STs and compatibles
Comments: Replacement desktop. Bundled with early version of MagiC.
Website: ***?***

This document is maintained by Liam Proven
(http://members.aol.com/liamproven).
Please submit any corrections, additions or comments to
geminfo@lproven.cix.co.uk

My thanks to the following people, who were of inestimable assistance in preparing this.

- Mark S. Baines (msbaines@cix.co.uk)
- Joe Connor (jconnor@cix.co.uk)
- Derryck Croker (derryck@cix.co.uk)
- Andrew Giddings (gidds@cix.co.uk)
- Paul Glover (stclub@cix.co.uk)
- Matt Jaap (mjaap@atari-computer.de)
- Ronald van der Kamp (atarist@xs4all.nl)
- Johan Klockars (rand@cd.chalmers.se)
- Ken Macdonald (macdonald@cfc.dnd.ca)
- Eddy Morfan (eddy.morfan@mail.dotcom.fr)
- Frank Naumann (fnaumann@prinz-atm.CS.Uni-Magdeburg.De)
- Martin-Éric Racin (q-funk@funkyware.atari.org)
- Oliver Schildmann (Oliver_Schildmann@LU.maus.de)
- John Stean (jstean@cix.co.uk)
- John Whalley (john@whalley.demon.co.uk
- Michael White (michael@fastlane.net)
- The members of the comp.sys.atari-st newsgroup
- The members of the CIX (http://www.cix.co.uk) atari.st conference

Version history

==========

1.0 Original version

1.01 Information from Mark Baines "The Atari A to Z" and other sources

1.02 (20 Oct 1999) Information on replacement desktops added

1.03 (24 Oct 1999) Information on GDOS added; re-ordered

1216. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7v0c4bdtr1@news5.svr.pol.co.uk>
Source record: 71601

Ah, emulators.com to the rescue again!

While Gemulator Explorer won't let Gemulator
itself read Atari formatted Zips, it *will* let
windows read it so I can at least access these
and copy files off of them, which is wicked!

(I just had Calamus SL running at 1024x768 on
effectively a turbo charged 14 meg ST.
Amazing!)

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1217. Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Alistair Furnell <mrbig@wave.co.nz>
Message-ID: <7v0dnotmb1@news.wave.co.nz>
Source record: 71602

Hi all would like to know if this is still around is there a PC Calamus SL
or not
Alistair Furnell
NZ

1218. Re: STE - lots of questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e07wm6.mrhonh16l2s74N%doitarchive@atari-computer.de>
Source record: 71603
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> 1) Are there any major compatibility issues with the STE? I seem to remember
> a few, but this was quite some time ago.

Some games are directly made for STe machinces, but other ones should
also work finde.

> 2) Is there any way of adding a hard disk to an STE?

DMA (Megafile)
DMA to SCSI Adaptor (LINK Adaptors)
Internal IDE Interface

> 3) Or how about a CD?

Same way. External, DMA to SCSI Adaptor..

> 4) I have a CD containing numerous disk images of ST games. Now, I realise I
> can use something like Makedisk to dump these images onto floppy, but this
> would be a bit slow. Is there any way I can get the ST to treat one of these
> images as, say, drive A? I mean, link the ST to the PC by the parallel port
> for example, and use a device driver for it. Does anything like this exist?

I never hear about that and how it works.

> 5) How picky is the STE about the 30 pin SIMMS it accepts? A friend has a
> few pulled out of an old 486, but I'd like to know if they are likely to

Best way the simm had the same technical data as the simm what the
machine contain. Watch atari memory bank groups. So i can remeber me
that these STe2 must be upgraded bank wise..

> 6) I know there are loads of sites with disk images of games, etc, on, but
> are there any with disk images of utils disks, with stuff like Assempro,
> Devpac, Fast Basic, that sort of thing? I can get hold of the originals of
> most of these, but having been left in a cold, damp loft for the best part
> of 7 years, most of them no longer work :-(

You are sure these sides are free, or they all piracy sites?
Maybee, damaged disks canï¿½t bee reanimated. Needs a long time to pick up
working parts from any disk and you canï¿½t got all data.
Iï¿½m not sure anybody put these utilities to the web.
Mostly these sides contain games..

> 7) And finally, what is the maximum baud rate you can drive the ST's serial
> port at?

19K2 without HSModem, without Hardware modification.
Save an old 520ST here, this machine contains "RS-Speed" so i have a
maximum serial baud rate of 115K2. But MagiC runs, als example, itï¿½s
better to go down with the baud rate. (CRC-Errors with MagiC)
With single tos and coNnect 2.46, fine to use.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1219. Re: megafile 30 on mega st 1

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e07wa3.1q625ulur4b6aN%doitarchive@atari-computer.de>
Source record: 71604

> I was trying to connect a megafile 30 to a mega st 1. The machine does
> neither boot from the HD nor does it appear in the desktop.
> What may be wrong? what software would I need to resurrect the combo?

Normaly connect the drive, use ahdi as driver (setup the drive)
Install one drive icon for each partition on desktop, save desktop.inf
Create autofolder on part. "C"

Maybee you have troube with internal DMA Chip, machine must "see" the
drive perfectly. Do not disconnect DMA cable while the units are ON!

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1220. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v13hnmis1@nnrp1.deja.com>
Source record: 71605

>
> Are the following still actively maintained?
> • Ease

No.

> • Gemini (is there a homepage?)

No. URL: http://www.muenster.de/~reschke/

> • SpeedoGDOS (URL needed if so)

Stopped with v5.7 - no specific URL.

> • Thing

Yes.

> • Teradesk

No.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1221. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <3JI7dAAL$AF4EwWP@steverosie.demon.co.uk>
Source record: 71606

On Sun, 24 Oct 1999 at 18:07:30 a message from John Whalley was created
on the subject of Bits 'n' bobs.
>Berry <berry@freenet.co.uk> wrote in message
>news:38132cd1.0@news2.cluster1.telinco.net...
>
>> I've had my Atari Mega ST4 now for about 2 years. I keep on meaning to do
>> something with it, but I never get round to it. What I was wondering was,
>is
>> it possible to use an SVGA monitor? I've heard somewhere about getting it
>> work in hi-res monochrome but I want it in colour.
>
>Sorry, colour won't work unless you have a mutisysnc capable of dropping
>50Hz, ie TV refresh rates, as ST colour modes are aimed at outputting to
>TVs.

I'd disagree with that. You certainly won't get the most out of the
computer on a TV. If you have Railroad Tycoon you will struggle to see
where the signals are at the stations, on a colour monitor you can see
the signal and the colour. Also a colour monitor is easier on the eyes.

It is also possible for the ST to run at 60Hz, which is needed to
display some pictures. Some older TV's don't like the 60Hz rate, but I
haven't come across any Atari colour monitor (and I've had a few) that
couldn't cope with it!

> ST-high (640*400, 70Hz, monochrome) is best for serious work anyway.
>

Yep! hi-res is easier on the eyes for productivity purposes:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1222. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <940845272-503593AEicMi@cwcom.net>
Source record: 71607

Alistair Furnell said:

>Hi all would like to know if this is still around is there a PC Calamus
>SL or not

Surf to www.calamus.net where you will find that Calamus SL is sold with
an Atari emulator for use under Windows.

Their mail order is swift as well.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1223. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <940845274-504014AEicMi@cwcom.net>
Source record: 71608

Liam Proven said:

>> The sockets were standard on Megas but the early ones did not have a
>> blitter fitted as they were not available. I remember leaving mine
>> in locally to have it put in.
>
>Now you mention it, I want one for mine!

I'd recommend installing NVDI instead. Not only will it give you much faster screen updates, it will also give you access to Truetype, Speedo and Postscript fonts and a unified printer driver system (for progs which support it).

Much better and easier than a blitter IMO.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1224. Re: New Atari Sales Area fcrom 16/32

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <940845276-504453AEicMi@cwcom.net>
Source record: 71609

Nick Harlow said:

>You can now email me on nick@1632systems.co.uk or nahrlow@cix.compulink.co.uk

There's a typo there Nick - nharlow@cix.compulink.co.uk is what you meant.

Nice to see you about, hope all goes well.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1225. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK5CxK.H2@gem.win.co.nz>
Source record: 71610

Roger Burrows (anodyne@cyberus.ca) wrote:

: Without special hardware, that would only give you 4 colours at
: 640x200 or 16 colours at 320x200 ... and even then, you'll need a
: special adapter. I think Mario Becroft sells one.

With my adapter the only resolution available would be ST High, 640x400 pixels in monochrome.

To use lower resolutions you would need an expensive scan converter that buffers the image and outputs it at the higher scan rate required by a SVGA monitor.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1226. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK5KK4.I4@gem.win.co.nz>
Source record: 71611

```
: I will have search for it this week but please do make it available
: if possible Mario.

I've put both the original archive and atari 030 binaries at:

ftp://gem.win.co.nz/mario/netpbm/

However I may be wrong about support for multipage TIFFs. I seem to
remember reading that it supported this, but I may be thinking something
else. Specifically I just looked at the source code and there does not
seem to be anything about multiple pages, although it may have been there
but non-obvious.

--
+-------------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
```

1227. need an unzoo-program

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <7v1c25fjh1@wnnews.sci.kun.nl>
Source record: 71612

I'm trying to find an unzoo-program, but I'm not very successful.
Up to now the best I found were some zoo-archivers (at ftp.funet.fi)
that were packed as zoo archives... Not so damn easy to use I guess...
Who can help me out? (Giving me a URL, sending me a proper zoo-file...)

Greetz,
Kasper

1228. Re: need an unzoo-program

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38143996.E7E8F760@patent.gov.uk>
Source record: 71613

I'll send you one tomorrow.

Bob King.

Guaka wrote:
>
> I'm trying to find an unzoo-program, but I'm not very successful.
> Up to now the best I found were some zoo-archivers (at ftp.funet.fi)
> that were packed as zoo archives... Not so damn easy to use I guess...
> Who can help me out? (Giving me a URL, sending me a proper zoo-file...)
>
> Greetz,
> Kasper

1229. FS UK Falcon and Cubase Audio + spare monitor

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Richard Thomas <dickie@mistral.co.uk>
Message-ID: <7v1eg2$48$1@starburst.uk.insnet.net>
Source record: 71614

Hi
In Brighton UK
I have a Falcon 030 14 meg, with monitor and 1gig System Solutions MiniS for sale. With the computer I also have a full boxed copy of Falcon Cubase Audio, complete with FDI and Analogue 8 interfaces.
I have also a spare mono monitor.I am willing to sell separately if necessary.
I am unaware of the current second hand worth of Aatari hardware, so I am unable to give a price but I will consider any offers I receive that seem reasonable.

mailto:dickie@mistral.co.uk

Richard Thomas

1230. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7v1f44$3ra$1@sun27.hrz.tu-darmstadt.de>
Source record: 71615

Hi!

Liam G. H. Proven <lproven@hotmail.com> wrote:
> conferencing CIX (www.cix.co.uk, come on in, it's great!) I normally use
> has MUCH better threading than poor old Usenet.

Sorry? Maybe just use the wrong software, as Usenet has threading,
though there's a lot of broken software out there that doesn't use the
threading information found in the "References:"-Header when displaying
a group (often), or doesn't include the correct references for new
postings that are replies to existing ones (this isn't found that
often). AFAIR, Newsie falls under both categories, but I may be wrong.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

1231. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <3814458B.3003CC07@erlangen.netsurf.de>
Source record: 71616

Paul Nurminen schrieb:

> Anyway,
> I'd have to dig around for it in my cover disk archives, but I'm pretty sure I
> could find it. I'll make it available on my web site and post here when it's
> available (assuming the original poster is still looking for it).

If hes not there are peeople here who are interested in any and all
Music proggys :-))

andy M

1232. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <7v1gqdlag1@pegasus.csx.cam.ac.uk>
Source record: 71617

JI Logan wrote in message <38137cb9$0$25058@news.zetnet.co.uk>...
>Perhaps one of these unanswerable questions but I was correspoonding
>with someone and said to him that a thermometer probe on the
>external casing of the cooling fan of the Hades was reading 38
>degrees centigrade (it is now 39.5). During the summer it would get
>to over 40. He thought it was a little high.
>
>I stuck the probe there as I assumed that it would reflect fairly
>accurately the temperature of the air coming out of the fan and
>therefore of the air temperature in the machine. I know that some
>chips (and especially the '060) get a lot hotter. The reason for
>being interested is that my machine is pushed into a compartment of
>a bookcase behind my desk and I thought the ventilation might be
>impaired. There is about 1 inch clearance at the sides and top.

The largest heat generator will be the power supply and then possibly the processor, though I'm not sure about the processor, all the other IC's will probably at the ambient outside temperature as they should not comsume enough power to produce any significant heat themselves, for a true reading of the ambient internal temperature the temperature probe should be in free air (not touching any components) and midway detween the main heat sources and fan as possible

>What sort of air temperature would be expected?

Not sure, I suspect that the power supply would probably run at about 20 degrees and then you would need to factor in the ambient temperature. 40 degrees does sound a bit high but if the ambient external temperature is 25-30 degrees then it is probably accecptable.

> and what would be dangerous?.

I'm not quite with it this morning but IIRC the temperature spec for IC's s -20 to 80 degrees C (Industrial) and -40 to 120 degrees C (Military), provided the temperature range falls within that of the Industrial spec you should be ok.

Stephen Moss

1233. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910250000.a7839@lu.maus.de>
Source record: 71618

Hello Liam,

l> > Of course. But anyway: It is not an emulator. 8-)
l> I've been having this argument on CIX, too. Why not? It runs under
another
l> OS, it cannot boot natively on the hardware, ...
That's a point of definition. "What is an OS?"

To your definition (and I do know: You're really not alone with that ;-)),
PC
GEM and Windows/Win95 are no OS (needing DOS to boot and using parts of
DOS),
MagiC is no OS (although replacing TOS completly, it needs TOS to boot),
ABC
GEM is no OS (needs TOS not only to boot, but uses GEMDOS (and therefore
BIOS/
XBIOS) of native TOS), MultiTOS would not be an OS, ...

You see what I mean?

In my definition an OS is that part of system, which give the (on it
running)
applications the needed I/O functions
(floppy/printer/screen/keyboard/...),
memory management, file systems, ... (a little bit difficult for me to
express such "complex" things in a foreign language =;-))

l> and it exists so that you can
l> run software from another computer on a Mac that could not normally run
l> that software.
Yes, but it does not *emulate* anything. So at least it is an "OS
enhancement" (a software which makes it possible to run GEM programs
native
on MacOS). ;-)

l> That is almost a definition of an emulator!
So i.e. Windows is an emulator? ;-) What is an "another computer"? Another

CPU? Another hardware manufacturer? What's about the same operating
systems
on different computers (Linux, Windows NT Intel/Alpha, ...)?

No, I think the definition is somewhat like "makes software 'believe',
that
they run on a piece of hardware, which is indeed faked by the emulator".

That's why MagiC PC is an emulator (emulating ST hardware with MagiC
running
on it, i.e. also capable of booting a TOS, which then "believes" it runs
on a
ST), MagiC Mac is not (emulates nothing, especially no ST hardware and it

doesn't emulate the OS functions of TOS, because it *is* the "OS").

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1234. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910250000.a7840@lu.maus.de>
Source record: 71619

Hello Liam,

l> I think the best way to publicise such machines, though, is to call
them
l> ST-compatible, as that is surely the machine most people will know
about.
Yes, that's true.

On the other hand: At least within a list referring different GEM
versions,
it is IMHO absolutly wrong. The meaning of GEM was writing hardware
independent software on multiple platforms. So the point of TT, Hades,
Milan,
MagiC Mac, ... *is* in fact *not* to have the same (or at least
compatible)
hardware (which is IMHO also implied with ST-compatible), but to have
machines which are at least capable of running *clean* written 68k-GEM-
programs! ;-)

Or, even better, just clean written GEM programs. In fact, there are some

programs which, after new compiling of course, are running on both PC and

Atari GEM. :-) At least, "piggy" written ST software does not run on TT,

Hades, Milan, MagiC Mac, ... (but does on MagiC PC - sorry, couldn't
resist
;-))

So for *us* Atari users, it is a *big* difference whether a program (or a

hardware) is ST-compatible (which means running only on ST's and *maybe*,
if
you are a lucky guy, also on newer hardware), or written as a "real GEM
program" (which means running on the appropriate OS version listed in the

"GEM Family tree" regardless which 68k hardware is beneath it). ;-)

That's because the ST series uses underneath the VDI not the GDOS (as it's
PC
counterpart), but very hardware dependent functions called Line-A. In
addition(!) and parallel(!) to VDI the Line-A functions could be called by
a
programmer directly (like BIOS/XBIOS instead of GEMDOS) for screen output
and
some other things. So a programmer had to decide (or was nailed to the
"decision" by his programming language), whether he uses (for some

programmers) more simple (and sometimes faster) Line-A calls or its VDI counterparts!

With the TT and its new resolutions, the Line-A functions were removed (at

least for non-ST-resolutions - for ST resolutions the stayed for compatibility reasons), forcing the programmers *now* to use the hardware

independent VDI library instead (which makes the software to run on every 68k
GEM, regardless which computer).

From TT030 TOS release notes: "The Line-A graphics interface is maintained

for backwards compatibility with existing ST programs only. It should not be
used for new programs. It will not keep pace with future hardware or software
improvements."

And that's why a Milan (and other ST successors) can't be titled as "ST-compatible" ...

PS: On the other side the PC carries old behaviour with it from new hardware
to new hardware, trying to make the hardware as most compatible as possible,
not as much as really needed! A new PC has indeed much old crap (A20 gate,

640 KB main RAM, shadow for video ROM, switching between FPU and MMX functions, ...), not even really necessary, but slowing down the system! Indeed, PC-compatible is something else and the silicon god may bless Atari
for it's consequence, not to define there mistakes as a "standard" ... 8->

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1235. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <381454E1.121C16D4@patent.gov.uk>
Source record: 71620

I've also got a copy, so yell if you want it.

Bob King.

Andy Morgan wrote:
>
> Paul Nurminen schrieb:
>
> > Anyway,
> > I'd have to dig around for it in my cover disk archives, but I'm pretty sure I
> > could find it. I'll make it available on my web site and post here when it's
> > available (assuming the original poster is still looking for it).
>
> If hes not there are peeople here who are interested in any and all
> Music proggys :-))
>
> andy M

1236. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v1t46$8mg$1@nnrp1.deja.com>
Source record: 71621

> l> I think the best way to publicise such machines, though, is to call
> them
> l> ST-compatible, as that is surely the machine most people will know
> about.
> Yes, that's true.
>
> So for *us* Atari users, it is a *big* difference whether a program
(or a
> hardware) is ST-compatible (which means running only on ST's and
maybe,
> if you are a lucky guy, also on newer hardware),

But even today programs are announced to run on "all ST/TOS compatible computers". So it's not a difference for all Atari users and I would call an ST only program "Atari ST-only". At least it's a matter of the system requirements because even clean written Atari programs tend to require special hardware/os features.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1237. FS. Books

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38147D61.1D45BC36@patent.gov.uk>
Source record: 71622

Friend has cleared out his Atari cupboard and has these in pristine
condition at ï¿½5 each +pp

'The ATARI ST Explored', Braga,

'USING A MODEM WITH YOUR COMPUTER', Gifford.

Bob King (UK Wales)

1238. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v246a$b74$1@news4.svr.pol.co.uk>
Source record: 71623

On 20 Oct 1999 23:09:11 , "Mark Wherry" wrote:
:>> Seconded, but I like the GUI!
:>
:>Thanks Mike! :-)
:>
:>> Give the man some Ambrosia I say!

:>Err... don't, is what I say!! You can give the man a mars ice cream
:>though... :-)

Bugger, i dint know you liked them, ive just finished the last one.

On to the Twix now. Reminds me, time to look out some bounty TC's

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1239. Re: Which Desktop?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v246g$b74$3@news4.svr.pol.co.uk>
Source record: 71624

On 18 Oct 1999 13:04:46 , "Stephen Moss" wrote:

:>After many years of using an ST (TOS 1.02) I finally got around to
:>buying a hard drive which is now leading me consider using a
:>replacenet desktop so that I can place the program fles on the
:>desktop as opposed to having go through various drives and windows
:>to find the program file.

:>So which is the best of these desktops and how do they compair to what I
:>assume is the relative new comer of System Solutions Jinnee.

Ive bought and used just about every desktop there is, NeoDesk, Ease,
MagxDesk, Jinnee.

Ive got all these on a deskdrop popup ready for use still.

My opinion is that there is one choice, and that is Jinnee, in
conjunction with Magic.

If you want something close then look out for thing. I believe its
shareware, and hence probably a lot cheaper than the competition.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1240. Re: Retrieve Damaged Data

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v246i$b74$4@news4.svr.pol.co.uk>
Source record: 71625

On 23 Oct 1999 22:51:43 , John Garone wrote:
:>Hi All,

:> Is there a program to retrieve data from damaged Jaz disks?

MIRACLE.APP, available on most church websites...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1241. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v246c$b74$2@news4.svr.pol.co.uk>
Source record: 71626

On 22 Oct 1999 01:08:15 , "Mark Wherry" wrote:
:>> Ooh!, temting, my favourite hobby, homecide.
:>
:>:-) Well sadly, aside from offending people, there doesn't seem to be an
:>interest in a rational discussion... :-)
:>
:>> GEMtrade works brilliantly here.
:>
:>That's good to hear.
:>
:>> BTW, what is the current version,
:>
:>The current version is 2.3. Other details enclosed in email...

Got them both, Ta!..

:>A version 3.0 is in the works offering amongst other things: French (thanks
:>to the hard work of TransAction member Didier Briel) and much better script
:>support including macros! You will be able to configure your own GEMTrade
:>features.

So are you saying that it'l be a one stop translater with the user
having the choice of Ger --> english or fr --> english?.

Will you annuonce this when it available?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1242. Re: 520/1040 STFM help

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s196hsndgbb79@corp.supernews.com>
Source record: 71627

The STFM has a 720Kb drive. I don't know about the RF unit...

Joshua.

jaguarandi <jaguarandi@mindspring.com> wrote in message
news:7uvl4lqfb1@nntp5.atl.mindspring.net...
> Hello;
>
> I'm looking to purchase an Atari STFM. This will be my first 16-bit
Atari.
> I've already sourced a few, but had a couple of questions before I went
any
> further.
>
> I've looked everywhere but cannot find any information on which kind of
> Floppy Drive comes with them, 360 or 720. Also, do they require an older
> (switchable) RF unit, or a newer (Nintendo-style) automatice one?
>
> Could someone please help? Thanks in advance for any replies.
>
> /eric
>
>

1243. Where is an Export?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3814A815.C2C8D822@mindspring.com>
Source record: 71628

Hi,

Does anyone know where I can buy an Export midi expander for the Atari?
I would also be interested in any of the Export-like products made by
other companies.
I'm having real trouble finding any.

Cheers,
Laurence

1244. Re: 520/1040 STFM help

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.91406652@usw-ex0102-013.remarq.com>
Source record: 71629

> jaguarandi <jaguarandi@mindspring.com> wrote in message
> news:7uvl4lqfb1@nntp5.atl.mindspring.net...
> > Hello;
> >
> > I'm looking to purchase an Atari STFM. This will be my first
> 16-bit Atari.
> > I've already sourced a few, but had a couple of questions before
> I went any further.
> >
> > I've looked everywhere but cannot find any information on which
> kind of Floppy Drive comes with them, 360 or 720. Also, do they
> require an older(switchable) RF unit, or a newer (Nintendo-style)
> automatic one?
> >
The drive is a 720, upgradable to a 1.44 (not that cheap, though). The
RF unit, as I understand it, senses that a signal is coming and
provides the switch independently of the system providing the signal.
If correct, that means that an auto-switcher should work with any RF
signal.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1245. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7v29j4$s4u$1@news6.svr.pol.co.uk>
Source record: 71630

Andy Morgan <andrew.morgan@erlangen.netsurf.de> wrote in message
news:38100FB9.67A4F72C@erlangen.netsurf.de...

> I havent had a chance to play with gemulator much yet - what already
> bugs me though is that if the focus is on gemulator, the mouse only
> works within the emulation screen, making gemulator impossible to turn
> off by normal methods (I hasd to kill it using the task manager) is this
> right???

This foxed me for a while. Use CNTL+F11 which will bring up a Gemulator
screen with an Exit button.

Roger

1246. opera guestbook

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <7v2aiboru1@news1.xs4all.nl>
Source record: 71631

Hello atarians,

as you may know there is a WWW browser called Opera from Norway.The PC
version (zipped) fits on one floppy.They have a project called magic(!) to
port opera to different platforms.
I hereby call all atarians of the world to sign their guestbook and let them
know there is a market for a Magic(the OS)version of opera.
This platform needs a good modern browser.
Their page is http://www.operasoftware.com

1247. Re: No more questions! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <9958_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 71632

I still have to understand why NOS does not start CAB on your system, are you interested on this or is it better to leave the thing out ?

I would really be interested in adding a good browser to NOS, is there anything free better then CAB 1.5 ?

Any ambitious developer around ? 8^)

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1248. Atari Emulator Site

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: craignet <craignet@ic24.net>
Message-ID: <qz2R3.108$cf2.4316@news1-hme0>
Source record: 71633

http://www.geocities.com/craignet.geo

Atari St Emulator Page
Internet Relay Chat
Radio Frequency Charts
THE ULTIMATE SEARCH ENGINE LINKS PAGE
Make money surfing the web

1249. Re: opera guestbook

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3814b4d5.551338218@news.demon.nl>
Source record: 71634

On Mon, 25 Oct 1999 21:15:38 +0200, "Freek Munniksma"
<munkie@xs4all.nl> wrote:

>Hello atarians,
>
>as you may know there is a WWW browser called Opera from Norway.The PC
>version (zipped) fits on one floppy.They have a project called magic(!) to
>port opera to different platforms.
>I hereby call all atarians of the world to sign their guestbook and let them
>know there is a market for a Magic(the OS)version of opera.
>This platform needs a good modern browser.
>Their page is http://www.operasoftware.com

Freek,

good news... I use Opera on my Winbox, fast, small, really a nice
one. If they can port it to MagiC OS, great stuff (tho' personally I'm
afraid I won't use it again on the Atari boxes). The platform however
could see a decent fast browser that also works :-) I could do with a
port to Linux as well...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1250. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e07jpg.bgilg9fvu2ioN%irvin@clara.co.uk>
Source record: 71635

Bill Freeman <flipflap@coastalnet.com> wrote:

>
> Maybe there are just more TT030 computers than any others, and most of the TT
> questions seem to come from new users. My TT has worked reliably for years. I
> had a lot more software conflict problems on my Falcon than on the TT.
>
> Bill F

I can remember from one of the surveys done in Atari Computing that the
STE was the most popular machine.

--
Andrew Irvine

Monty Python: "He's not the messiah, he's a very naughty boy!"
Need a web site designed: http://www.irvin.clara.net

1251. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7v2akp$d9u$2@SOLAIR2.EUnet.yu>
Source record: 71636

On 25 Oct 1999 02:01 +01, Liam G. H. Proven wrote:

>OS: TOS
>Vendor: Atari
>Version: 3.01, 3.05, 3.06
>Machine: TT
>Comments: TOS 3.0x was released (for the 68030-based TT) before
>2.0x; TOS 2 was essentially a version of TOS 3 for older hardware. Feature
>parity was achieved with versions 2.05/3.05. Supports higher resolutions,
>fast "TT RAM", 1.4MB diskettes, 6ms step rate, better media-change
>detection. Adds GTP program support (GEM-Takes-Parameters), XCONTROL panel
>accessory, individual colouring of all window elements. Bug-fixes. ROM
>size grows from 256KB to 512KB. AKA "TT TOS".

A little correction:
GEM-Takes-Parameters exist also in TOS 2.06, as well as 1.44MB support-
and, of course, XCONTROL can be used with older versions of TOS.
And I think that higher resolutions are also supported in 2.06, aren't they?

Cu.

1252. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <940877898_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 71637

Mario Becroft wrote:-

>I've put both the original archive and atari 030 binaries at:
>
>ftp://gem.win.co.nz/mario/netpbm/

You're a star Mario.

I try to pick it tomorrow and let you all know if it can read multi-
page TIFFs.

Thanks again.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1253. Re: need an unzoo-program

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3814C4DA.C63F89DA@cable.A2000.nl>
Source record: 71638

Guaka wrote:
>
> I'm trying to find an unzoo-program, but I'm not very successful.
> Up to now the best I found were some zoo-archivers (at ftp.funet.fi)
> that were packed as zoo archives... Not so damn easy to use I guess...
> Who can help me out? (Giving me a URL, sending me a proper zoo-file...)
>

Someone must have recognized this entanglement, and suupplied ZOO.TOS
which was a self extracting archive that prduces ZOO.TTP.
A great exampple of creative thinking. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1254. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3814C3A5.7E84938@cable.A2000.nl>
Source record: 71639

mjaap@atari-computer.de wrote:
> > ï¿½ Teradesk
>
> No.
>

The author of Teradesk is W. Klaren

When I want to run Tos2Win (a ST emulator for W95) with a desktop, I use Teradesk.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1255. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.04142e6f@usw-ex0102-016.remarq.com>
Source record: 71640

In article <7uvtog$2ld$1@news4.svr.pol.co.uk>, "Ben Hall"
<benj@seriously-productions.freeserve.co.uk> wrote:
> Hi guys,
> Well, I got a copy of TOS 2.06 and lo and behold: big screens now
> work!

I've been unable to post for a few days, but I'm glad you figured it
out. Higher resolutions were added in TOS 2, TOS 1.x only truly
understands the basic 3 resolutions (some exceptions apply, as always).
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1256. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.046c6ef6@usw-ex0102-016.remarq.com>
Source record: 71641

In article <38100FB9.67A4F72C@erlangen.netsurf.de>, Andy Morgan
<andrew.morgan@erlangen.netsurf.de> wrote:
> Willard VanderPloeg schrieb:
> >
> I havent had a chance to play with gemulator much yet - what
> already
> bugs me though is that if the focus is on gemulator, the mouse only
> works within the emulation screen, making gemulator impossible to
> turn off by normal methods (I hasd to kill it using the task manager)

Try F11.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1257. Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <a74R3.487$49.39686@news.flash.net>
Source record: 71642

Consider this:

If you take the Web Browsers available for TOS machines (CAB, Adamas, Wensuite, Newsie, and Lynx), combined you pretty much have the browser that we've been wanting for a long time. But apart, they all fall short in one area or another.

If we could get Alexander Clauss to release CAB's source code (since he obviously isn't interested in supporting us any longer), and get the authors of most, if not all the others to work together on one large project, I think we would have something great on our hands!

Here's my idea of a great browser:
1. Take the HTML support, GUI, fonst handling, and other important features from CAB that are lacking in the other browsers.
2. Add them to the JavaScript support and graphics display from Adamas.
3. Add that to the overall speed of Wensuite (if that's possible).
4. Add that to the FTP, News, and Mail support incorporated in Newsie, Adamas, or Wensuite.

Just think, instead of a bunch of people working on different browsers that are more or less incomplete, why not work together to bring what they have into one complete browser? I think it is very selfish and overly competetive for this market when we have everyone isolating themselves creating software that really doesn't do what's needed instead of bringing individual talents together and making one heck of a great piece of software! I'd personally rather see one great browser instead of bunch of mediocre ones. Just an idea... Any other thoughts?

Mike Freeman
nameerf@flash.net

1258. How much is my Mega STe 4 System Worth??

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: John Stanmeyer <jstanmeyer@hotmail.com>
Message-ID: <j%3R3.4459$l05.108834@typ11a.deja.bcandid.com>
Source record: 71643

Hello,

I just fired up my Mega STe4 system after not using it for nearly 3 years. It still works great, and I'm considering selling it... the question is how much is it worth?? All opinions are welcome, even if you have no interest in buying...

If you are interested, and the price is right, I will part with this system... otherwise I may keep it for periodic nostalgic relief from the hideous world of Microsoft!

John Stanmeyer
(jstanmeyer@hotmail.com)

Here's the setup (p.s., shipping/pickup in the Washington, DC area):

CPU
========
Atari Mega STe w/ detatchable keyboard (circa 1990)
16Mhz Motorola 68000, with cache
4mb RAM
Internal 45mb Hard Drive
Internal 3.5" high density (1.44MB) floppy
Enhanced graphics (4096 colors, Blitter chip)
Enhanced sound (Stereo DMA audio)
I think the OS is TOS version 2.06. I think.

OTHER HARDWARE
==============
SC1224 Color Monitor
Practical Peripherals 14.4kbps external modem
Golden Image atari-compatible mouse

PORTS:
======
Parallel Port
3 Serial Ports
VME Bus
MIDI In & Out
LAN port (appletalk?)
DMA hard disk port w/ ICD Link SCSI adaptor
Atari Monitor Port w/ adaptor for Multisync VGA (get color AND monochrome hi-res on ONE monitor!!)
RF Modulator
mouse and joystick ports
Extra floppy port

Stereo audio out RCA jacks
Atari ROM cartridge port
probably more... this thing has more ports than any modern-day computer!

SOFTWARE:
=========
Warp 9 GEM Graphics Accelerator
SPEEDO GDOS Scalable Font Engine
Pagestream 2.2se Desktop Publishing Software
Atari Works (Word Processing, Excel command-compatible spreadsheet, database)
FLASH 2.2 Telecommunications software
OPUS Lotus 123-compatible spreadsheet (PD)
Substation DOOM-like game (really awesome!)
Diamond Edge Hard Disk Utilities (partition, defragment, etc.)
Utilities to view/play common media files (GIF's, JPEG's, WAV's, AU's, MOD's, etc)
An early version of STIK TCP/IP and CAB (Crystal Atari Browser)
DOZENS of disks of desk accessories, utilities, games, multimedia demos, etc.

CLASSIC, RARE SOFTWARE WITH BOX AND MANUAL:
==
SPECTRUM 512 Paint Software (incompatible with STe's)
MICROSOFT Write (yes, Microsoft actually made a product for the Atari ST line!)
PC Ditto IBM PC-XT Emulator*
*I also have the manual and software for the "Vortex AT-Speed" IBM AT (286) hardware emulator, but seem to have lost the emulator itself (I remember uninstalling it because my machine didn't like piggybacking the Motorola 68000 on top of it).

1259. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-25 00:00:00 UTC
From: Mark Wherry <mark_wherry@cix.co.uk>
Message-ID: <7v2jlh$l9l$1@plutonium.compulink.co.uk>
Source record: 71644

Hello,

> Bugger, i dint know you liked them, ive just finished the last one.

Well it's OK, I'm not going to loose sleep over this! ;-)

> On to the Twix now. Reminds me, time to look out some bounty TC's

:-) Let me just say though that posting ice-creams to Atari authors is not a good idea - good job GEMTrade isn't ice-creamware, it may sound bizarre but... :-)

Mark.

1260. Re: No more questions! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7v4qgu$49v$1@news4.svr.pol.co.uk>
Source record: 71445

Mike De.Petris <mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it> wrote
in message news:9958_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it...
>
> I would really be interested in adding a good browser to NOS, is there
> anything free better then CAB 1.5 ?

Don't forget the demo version of CAB v2.7, Mike.

Roger

1261. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3815f92415dc534@online.be>
Source record: 71446

on Mon 25-10-1999 20:04 Steve Hammond wrote:

>
>
>John Kolak wrote:
>
>> MGI went PC. I know they have some success with their photo software,
>> not sure if Calamus survived on the PC. Once and a while you see someone
>> posting Calamus for Atari for sale.
>>

>MGI only released Calamus 95 for the PC - they were working on an update and
>then stopped development in late 98. The current version of SL 99 is available
>in either a TOS/MagicCMac version or with an embeded emulator for PC's. On a
>farily fast PC (say 300 mHz or higher) it runs as fast or faster than a TT.

Actualy the emulator that's embedded in Calamus SL99 pc is STemulator
which BTW works only in combination with Calamus. However if you buy the
combined TOS/pc version you can use MagiCpc instead. I'm been told Calaums
works faster if one use MagiCpc. At the latest Neuss Atari-fair I saw a
demonstration of Calamus SL 99 on a pc (I don't know which one however)
and I must say that the speed was incredible fast.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http:/user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1262. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: "Chi K. Chan" <ckchan@interport.net>
Message-ID: <E7C232DB689FC3C8.D1986DD53356D0A6.E66BDA72A99201EE@lp.airnews.net>
Source record: 71447

On 26 Oct 1999 08:24:22 GMT, "Baz Allen" <baz.allen.nospam@rrds.co.uk>
wrote:

>
>
>Phantomm <phantomm@kih.net> wrote in article
><7v2ohl$3jv2@news.ajou.ac.kr>...
>> Just happened to see part of a commerical on TV this evening that
>> was advertising a new Tetris game called "The Next Tetris" IIRC.
>>
>> Anyway at the end of the commercial it was said that the game was
>> from Atari and sure enough there was the Atari logo.
>>
>> Whats up with that? Is Hasbro using the Atari name to advertise
>> games?
>>
>
>The name Atari appears on 3 new games for the PlayStation, Centipede,
>the new/next Tetris you mention and another one that I've completely
>forgetten...
>
>Is the "Atari" logo a good selling point? Funny considering Sega daren't
>even put their logo on the Dreamcast... :)

The third game is the new Pong. Just picked up a free PC demo cd from
CompUSA, haven't tried it yet, though. Don't Atari also own Frogger
now ?

Chi

1263. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3815F115.B8E4AFD@cfc.dnd.ca>
Source record: 71448
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

sinclap wrote:
>
> In article <7u5ko7$1i6$1@news.online.de>,
> "Hans-Dieter Bauschert" <1101-948@online.de> wrote:
> > who gives me a tip, how can i go with a mega 4 online
> > Which programm must i have to go onlne,(T-online/ AOL)
>
> 'Chunks' can help you...
>
> > bauschert :)
> >
> >
>
> "The iMac has been the biggest computer launch we've seen in
> our history. Apple is back, and iMacs are flying off CompUSA store
> shelves
> across the United States."
> James Halpin, president and chief executive officer of CompUSA
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

this is not an appropriate place to post such drivel.
please stick to comp.sys.atari.advocacy
or better yet: comp.sys.mac.advocacy
to quote from DejaNews.com
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Defame, abuse, harass, stalk, threaten or otherwise violate the legal rights (such as rights of privacy and publicity) of others.
Publish, post, upload, distribute or disseminate or offer to do the same (hereinafter "Post") any inappropriate, defamatory, infringing, obscene, or unlawful material or information.
Post any material that infringes any patent, trademark, copyright, trade secret or other proprietary right of any party (the "Rights"), unless you are the owner of the Rights or have the permission of the owner to post or transmit such material.
Post any files that contain viruses, corrupted files, or any other similar software or programs that may damage the operation of another's computer.
Advertise or offer to sell any goods or services for any commercial purpose, other than in Communities intended for such uses.
Conduct or forward surveys, contests, pyramid schemes or chain letters, other than in

Communities intended for such uses.
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Restrict or inhibit any other user from using and enjoying the Communities.
Post multiple ratings or comments for the same item in Deja Ratings.
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1264. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910262115160.89-100000@rakastaja>
Source record: 71449

On Tue, 26 Oct 1999, Liam G. H. Proven wrote:

> But imagine a system where ALL software can track threading perfectly.
> Where you can ALWAYS get the previous message, even if it was 10 years
> ago. Where crossposting and pictures and spam are not allowed. Where a
> newsgroup can be subdivided as many times as you like, and remain as a
> single entity.
>
> The snag is, it costs 6UKP a month, and there are "only" 15,000 people
> on the system.

And is only available in UK...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1265. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ykmR3.1077$49.87190@news.flash.net>
Source record: 71450

On 26 Oct 1999 08:46:19 , mjaap@atari-computer.de wrote:
>It's the same case on the PC/Mac but Microsoft and Netscape still don't
>work together :-(

True, but I would hope that we'd be beyond the MS-Netscape ideologies.

>It's the HTML support which is lacking in CAB.

Yes, but it is at least much better supported than in any of the other
browsers available.

>Adamas has no built-in FTP, News, Mail support. There are external
>clients such as Marathon which handle e-mail. Personally I don't like
>those big browsers with built-in FTP, News and e-mail - the external
>clients are in most cases much better and easier to use.

I know this would probably be a programming nightmare, but I would
like to see a browser that could do both -- offer built-in support for
those who don't want to deal with multiple programs, but allow users
to set it to recognize external programs instead, if desired. But I
just like lots of choices, so...

>The idea is certainly great ... but: all programmers have different
>coding styles so they would have at least spend a lot of time finding a
>way to work together. Money is also an issue: a browser means a lot of
>work and how do you pay six or seven programmers working on one
>program? That web browser would be expensive!

Good point!

>Use the browser that fits your needs. The programmers try to program
>for a fragile market and I don't think they are selfish.
>As long as you don't copy a programs look&feel competition is ok.

The problem is, no single browser fits my needs. CAB and Wensuite
don't have Javascript support (and I'd like to see nicer image display
like Adamas has), Adamas and Wensuite don't have nearly the HTML
support that CAB does, Adamas is very lacking in options and font
support, etc... So my point is that there are a bunch of browsers that
just don't cut it.

Mike Freeman
nameerf@flash.net

1266. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910262125300.89-100000@rakastaja>
Source record: 71451

On Mon, 25 Oct 1999, Andrew Irvine wrote:

> I can remember from one of the surveys done in Atari
> Computing that the STE was the most popular machine.

Bear in mind that Atari Computing saw limitted distribution and
that popularity contests do not reflect the number of users, but
only the number of people who bothered replying to the poll.

In reality, as far as Atari production and sales figures are
involved, the results would probably be something like:

STF,STFM
STE
MEGA
TT
Falcon
MEGA-STE

...in that order. This very much follows the number of units
produced by Atari. However, most ST users out there only use
their machine for MIDI sequencing and never even bothered with
networking it, in real life.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1267. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3815F64D.2EBF08F0@mindspring.com>
Source record: 71452

It's not the program I want. It's pictures themselves I'm looking for.

Cheers,
Laurence

1268. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn81btcr.9nk.jedi@localhost.localdomain>
Source record: 71453
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Tue, 26 Oct 1999 03:25:26 GMT, sinclap <sinclap@my-deja.com> wrote:
>In article <dreibel-2310991021360001@ts7-58t-1.idirect.com>,
> dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>>
>> Interestingly, this flies in the face of arguments sinclap has been
>> making in .advocacy that 68000s are "yester-decade technology" that are
>> worthy only for the trash heap. You CAN teach an old dog new tricks :)
>
>Does it work? Thats the question...My Palm IIIx sync's beautifully with
>the work PB G3/266. The included Palm Desktop is nice added bonus. I
>have a working solution today..Do you...or a hack is on the way..?

If interoperability with a palm pilot is the issue, then
they can just use the publically available source code to
manage that task.

>
>> >
>> > On the Milan website there is talk of interface software to connect a Milan
>> > with the PalmPilot but I don't think this has appeared yet. Has anyone tried
>> > connecting one to an Atari ?
>>
>> I know that there's a MiNT-based set of utilities someone did in France
>> for the PalmPilot about two years ago; that would work well if you're
>> running nAES as your operating system. What with how well the Milan is
>> doing, I wouldn't be surprised if someone in Germany is doing another one
>> at this very minute :)
>
>But not TOS? The most advanced OS ever done...Thats the truth...-)

Free Software: because gloating about someone else not being
able to do something is not quite as useful as allowing
EVERYONE to do something.

[deletia]

This is why a UNIX is becoming more relevant than Steve's
'computer for the rest of us'.

--

Bill, you trivialized one customer too many: Linus. |||
/ | \

For sane PPP Docs, try http://penguin.lvcm.com

1269. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910262133410.89-100000@rakastaja>
Source record: 71454

On Mon, 25 Oct 1999, Michael and Nicole Freeman wrote:

> If we could get Alexander Clauss to release CAB's source code

That is not likely to ever happen. Alexander is under a contract
with ASH. They litterally own CAB.

> (since he obviously isn't interested in supporting us any longer),

Picture yourself as a talented young German programmer who used
CAB as his graduation thesis. You need to make a living at this,
so you sign a contract with the current most happening company.

Two years later, the money still isn't there because Atari has
become a really marginal market, where everyone expect everything
to be freeware. You're on your last college year and the money
from your student tutoring isn't quite paying the bills.

Then, you notice this Mac you've been using as a colour Atari
laptop, on the corner of your tiny dorm room, to develop CAB
under MagicMac and think... Mac, why not? There is still some
money to be made there and both the GUI and the TCP stack are
standard; none of the Atari mess. Let's do it.

***

Porting Netscape sounds fun, but in practice, it's not feasable.
Ever tried Netscape on Linux 68k on a TT? Slow as hell... Now,
just try to imagine on Magic or N.AES... patheticaly useless.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1270. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38160241$0$15714@news.zetnet.co.uk>
Source record: 71455

On 26 Oct 1999 03:25:26 , sinclap wrote:
>In article <dreibel-2310991021360001@ts7-58t-1.idirect.com>,
> dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>>
>> Interestingly, this flies in the face of arguments sinclap has been
>> making in .advocacy that 68000s are "yester-decade technology" that are
>> worthy only for the trash heap. You CAN teach an old dog new tricks :)
>
>Does it work? Thats the question...My Palm IIIx sync's beautifully with
>the work PB G3/266. The included Palm Desktop is nice added bonus. I
>have a working solution today..Do you...or a hack is on the way..?

Looks like the sinclap random string generator is back.
Someone must have forgotten to update the sinclap internal
data reference libraries, though. G3 266 PowerBook? That's
old technology, G3 PowerBooks are at 400MHz now.

By the way, has anyone successfully run sinclap on a CT2?
I can't get it to run with the fast RAM flags switched on.
Is it allocating critical buffer space in the ST RAM address
range?

I'd love to see how much quicker sinclap can spew garbage
at the higher clock speed (does anyone have a Mac executable?
What spew-rate does it achieve on the new G4 processors?
I'm sure that's a much better performance metric than the
weedy signal processing libraries they took from Intel's
web site to prove its performance over the PIII)

Shiuming Lai

1271. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910262227500.89-100000@rakastaja>
Source record: 71456

On Tue, 26 Oct 1999, Louis Holleman wrote:

> Well, IMO I think that just maybe the Norwegians *are* our best bet.

> Knowing what happened in the past, I come to think they might just
> skip the Atari scene completely, since we simply cannot agree on what
> OS would be *the Atari OS*.

And they already skipped us; permanently. I've had several email discussion with them. Their experience of marginal platforms is that the market is already gone, even on Amiga, so nothing gets done by the team of volunteers from each platform.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1272. Re: iMac

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910262233370.89-100000@rakastaja>
Source record: 71457
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Tue, 26 Oct 1999, sinclap wrote:

> "The iMac has been the biggest computer launch we've seen in
> our history. Apple is back, and iMacs are flying off CompUSA
> store shelves across the United States." James Halpin,
> president and chief executive officer of CompUSA

To which I might add:

It is currently the most overpriced and worst supported piece of
hardware outside California. Forget about finding anything Apple
at a price that comes even close to the US list price; European
prices are over inflated twice and Apple isn't helping.

So much for the oh-so-great iMac. Heil Jobs-less!

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1273. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3816052a$0$15714@news.zetnet.co.uk>
Source record: 71458

On 26 Oct 1999 14:21:09 , Ken Macdonald wrote:
>sinclap wrote:

>> "The iMac has been the biggest computer launch we've seen in
>> our history. Apple is back, and iMacs are flying off CompUSA store
>> shelves
>> across the United States."
>> James Halpin, president and chief executive officer of CompUSA

>this is not an appropriate place to post such drivel.
>please stick to comp.sys.atari.advocacy
>or better yet: comp.sys.mac.advocacy

Nothing can be done due to the heavily encrypted security
algorithms in the sinclap random string generator. It will
post drivel anywhere and everywhere, you can't stop it or
protect yourself against it (yet). Let's just hope it suffers
Y2K syndrome and kicks the bucket come 2000.

At the moment, I have a top team of experts working around
the clock to develop a sinclap suppressor, which will only
work on Atari systems. With a 8MHz 68000, we can already
achieve overall 23% attenuation of the output spectrum, but
somewhere along the line we're getting a bus error on the
ST development system. Probably accessing an odd address at
some point. I'll re-compile it for the 68030 and see if the
same happens. We plan to open a web site soon, with all the
latest patches for you to download.

Shiuming Lai

1274. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <381609F0.1FF0EE50@cfc.dnd.ca>
Source record: 71459

"Liam G. H. Proven" wrote:
>
> In article <3810D0BC.86F293A2@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken
> Macdonald) wrote:
>
> Whoa! Steady on the quoting there, son! Just the bits you're commenting to
> would be easier.
>
> > I've 'heard' that there is a release 007 of Geneva in German for
> > sale in Germany. May be nothing but rumour.
>
> Noted. Thanks!
>
> > fenixVDI. A VDI under development and being developed for Titan's
> > 'Tempest"
> > Falcon card. works in conjunction with nVDI.

well first I'd like to apologize to Johan. I'd completely forgotten that
the 'f' also stood for free and fast! :-) and I realized I'd mistakenly
tied fVDI to Titans card, fVDI was in development before Titan(now Core Tech)
started talking about TempeST or Eclipse. Core does promote fVDI though! :-)

> You are suggesting this as a new entry? It's not just an add-on to NVDI?

Well Johan has better info than me of course! :-)
No, fVDI is not an ADD on to nVDI.
both are new VDI's but nVDI will also handle fonts, so you could use it with fVDI
(to handle the VDI) while nVDI, or FSM-GDOS, or SpeedoGDOS, some other GDOS
could be used for the fonts. Right now for example I can load nVDI for its
VDI capabilities, and then load SpeedoGDOS right after it. SpeedoGDOS will be
my font GDOS, nVDI will be my VDI accelerator!

> I'll need some more information, then. Under development by whom? Who are
> Titan? What Falcon card?
>
> > AV-server. but not as complete (I'm told) as Things
>
> What does this mean?

an AV-server facilitates passing messages between, and starting up, applications.
i.e. drag'n'drop. OLGA is a client I believe, programs like Finder by Holger Weets
make us of the AV-server. eg. double clicking on a found file will start it, or
the associated program.
Someone else should probably talk more about this, as I don't know enough about this
NeoDesk has some AV-server capabilities, but apparently Thing is the best so far
(Jinnee also?)

> > > OS Component: Thing
>
> > AV-server!
>
> Again, what is an AV server?
>
> Thanks for the contributions!
>
> --
> v__ Liam P., cï¿½owner of the European Jird Mountain.
> <"__(___ Have some. Go on, you know you want to. Please?
> [http://members.aol.com/liamproven if you must]

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1275. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <7v51lq$d26$1@news.asu.edu>
Source record: 71460

>> Interestingly, this flies in the face of arguments sinclap has been
>> making in .advocacy that 68000s are "yester-decade technology" that are
>> worthy only for the trash heap. You CAN teach an old dog new tricks :)
>
>Does it work? Thats the question...My Palm IIIx sync's beautifully with
>the work PB G3/266. The included Palm Desktop is nice added bonus. I
>have a working solution today..Do you...or a hack is on the way..?

I think our friend has missed the point. It isn't the ATARI we're talking
68000, it's the Dragonball-based Pilot. When sinclap uses his Palm IIIx,
he's using "yester-decade technology".
--

1276. Re: opera guestbook

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38160BD6.8EB9F258@cfc.dnd.ca>
Source record: 71461

Louis Holleman wrote:
> Freek,
> good news... I use Opera on my Winbox, fast, small, really a nice
> one. If they can port it to MagiC OS, great stuff (tho' personally I'm
> afraid I won't use it again on the Atari boxes). The platform however
> could see a decent fast browser that also works :-) I could do with a
> port to Linux as well...
> CU NeXT msg
> LOUIS
> http://www.holleman.demon.nl

I noticed that Opera was developing a version for FreeBSD(Linux) and X11.
Since MiNT has its beginnings AFAIK in NetBSD, I suggested to them that
they keep half an eye open, when developing the FreeBSD version, on NetBSD
and ultimately a MiNT version, as it _should?_ not be very difficult to
continue porting to MiNT if progress has already been made to FreeBSD/NetBSD.

I heard nothing back from them, but that doesn't mean they aren't keeping
an eye on it
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1277. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7v4ubk$18v$1@SOLAIR2.EUnet.yu>
Source record: 71462

On 26 Oct 1999 01:22 +01, Liam G. H. Proven wrote:

>I now have Teradesk running under Gemulator, but it's all in German (or
>possibly Dutch.) I am told there's an English version - where?

On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.

Basic qualities of this desktop are small size and decent speed- which
made it convenient for multitasking environment when there are memory
and speed restarints (for example geneva+teradesk); but there are no
fancy options in it, its functionality is approximately similar
to that of TOS 2.06 desktop.

I would even be tempted to use it, but teradesk just lacks a couple
of integrated functions that I want: a) file search, b) floppy formatting,
c) keyboard shortcut configuring.

Cu.

1278. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38161059.49771958@news.demon.nl>
Source record: 71463

On Tue, 26 Oct 1999 15:39:13 GMT, mjaap@atari-computer.de wrote:

>> Having said that, I don't regret my switching to an Intel/WIN/Linux
>> box :-)
>>
>The situation is not different there :-)

Matthias,

not completely: at least on WIN I do have a fast browser. Fairly
compact too: Opera. For Linux I still use Netscape, and the first
opportunity to shove that one into the can I'll take with both hands.

Atari: just dunno. CAB? Not any longer. Wensuite? At v. 3.somuch it
behaves like it were v. 0.000009alpha..... Unless you run a Mac with
MagicMac.
Draconis? My experience on a TT not much better.
OK, there's probably the h/w limits, but then again, who's gonna
switch to a Milan-060 or Phenix of 'm all soon? Next Q: do Wensuite
and Draconis work nice on these systems?

Nope, I'm gonna say it again: I don't regret the switch...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1279. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <7v53hlfpo1@plutonium.compulink.co.uk>
Source record: 71464

In article <3814e692.0@news.qnet.com>, starlord@qnet.com (Slc.Dennis Bishop) wrote:
Are you having problems getting hold of psu for Falcon? I've boxes of them. Just about to ship them to Belgium, do you need one?

Nick
> On 23 Oct 1999 05:45:34 , Michael Brent wrote:
> >Hi all, why does this newsgroup have soooo many questions about JUST
> >the TT030 computer? It appears that the other computers like the
> Falcon
> >or Milan or Hades have much LESS problems (??)!! The Megas and STE
> >computers must run flawlessly, too. It seems the TT030 has all the
> >problems.
> > Mike
> >.
> maybe because there being used by more people. right now my 1040st is
> running astronomy software without a hard drive. my falcon is
> deadlined due to a burned out power supply. so my tt is getting most
> of the pounding on.
>
>
>
> The Lone Sidewalk Astronomer of Rosamond.

1280. Re: IDE on STE?

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3816204f$0$15723@news.zetnet.co.uk>
Source record: 71465

Hellraiser <justin@hellraiser.nospam.demon.co.uk> wrote in message
news:940946693.5215.0.nnrp-08.c2de4101@news.demon.co.uk...
> OK, anyone know where I can get an IDE interface for a 520STE? How much?
>
> Cheers
>
> Justin
>
>
>
Chris at ASP seems to be emerging as the most interested supplier
chrisc@zetnet.co.uk
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1281. Re: need efax viewer

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <940972560_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 71466

In article <940877898_OASIS_NEWS@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Richard Elwell) wrote:-

>Mario Becroft wrote:-
>
>>I've put both the original archive and atari 030 binaries at:
>>ftp://gem.win.co.nz/mario/netpbm/
>
>I try to pick it tomorrow and let you all know if it can read multi-
>page TIFFs.

OK I have tried the netpbm software that Mario kindly made available
and it does read the TIFF files. The headerdump option proves that
it know exactly what the file is and how many pages there are too.

Unfortunately I have only been able to make it output the 1st page
of a multi-page TIFF.

I cannot claim to know what I am doing and it took me a while to get
the relevant binary to do anything. When I did get it working I
managed to output a PBM file that GemView will read. The tifftopbm
binary doesn't by default output any more than one page and there
doesn't seem to be an option to change that. I may be completely
wrong so if anyone knows differently I would be grateful if you
could let us all know.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1282. FS: Epson 720 Floppy Drive Model SMD-300

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Ann Marie <tiemedown@nospam.com>
Message-ID: <Zd0UOFiGX6UFWqn1rp==FZaZQ=JC@4ax.com>
Source record: 71467

USED BUT NOT ABUSED

Asking Price $7.50 plus shipping
Bonus! I will throw in a box of used floppies
Contact happyman@nospamerols.com

Remove the nospam before sending me an email

1283. VME Cards for MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3816340B.1B14F331@mindspring.com>
Source record: 71468

Hello again,

I've been trying to track down two items for my MegaSTe:

1. An accelerator card that will bring my Mega up to 30MHz or more.

2. A VME graphics card (eg. Nova, Crazy Dots).

Does anyone know where I can find things like this?

Thanks,
Laurence

1284. Re: TT Questions

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <381636ec$0$15715@news.zetnet.co.uk>
Source record: 71469

On 11 Oct 1999 10:22:46 , Kerstin Hoef-Emden wrote:

<snips>

>> The TT came with an Atati PC1426 vga monitor what resolutions can be
>> displayed on this?
>
>Not quite sure about that, my TT has a TTM monochrome monitor, so I am not
>used to fiddle around with the different possible resolutions. I guess you
>can do ST middle and ST low, ST middle is something around 640 x
>200something, but they don't have a good rate, only 60 Hz or so.
>Somebody else can answer this question a lot better than me.

The PC1426 can display ST Low, ST Med, ST Hi, TT Low & TT Med,
but not TT Hi. Choose TT MEd as your regular screen (device 6 in
the Newdesk or MagX Inf file, though some progs seem to think this is
ST Low!

Cheers,
Charles.

1285. Re: VME Cards for MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK8IC6.qp@gem.win.co.nz>
Source record: 71470

Laurence Shields (laurenceshields@mindspring.com) wrote:

: 2. A VME graphics card (eg. Nova, Crazy Dots).

I am working on a VME graphics card for the Mega STE and TT at the moment.
I cannot say exactly when it will be available but it will not be very
long now if all goes well.

You can read something about it on my WWW site at http://gem.win.co.nz/

--
+--+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1286. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <941006286-14814AEicMi@NOSPAMcix.co.uk>
Source record: 71471

Liam Proven said:

>> I'd recommend installing NVDI instead. Not only will it give you much
>> faster screen updates, it will also give you access to Truetype, Speedo
>
>Fair point. And I do have an old, legal copy, actually.
You won't get the Postscript support in that case BTW.

>I think I want both, then! ;!)
From what I understand NVDI switches the Blitter off tho'.

In the future should you decide to upgrade your ST with an accelerator etc you might find terrible incompatibility problems with a Blitter BTW.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1287. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <941006290-15394AEicMi@NOSPAMcix.co.uk>
Source record: 71472

Mark Wherry said:

>> So are you saying that it'l be a one stop translater with the user
>> having the choice of Ger --> english or fr --> english?.
>
>Yes. But it will translate in any direction so you get...

Personally, I can't wait - more power to your elbow Mark (I've seen the screen shot so it can't be far away! :-))

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1288. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <w25KCMAN7fF4Ewk0@steverosie.demon.co.uk>
Source record: 71473

On Tue, 26 Oct 1999 at 14:43:26 a message from Laurence Shields was
created on the subject of Pictures for the ST.
>It's not the program I want. It's pictures themselves I'm looking for.
>
>Cheers,
>Laurence

I've got hundreds of pictures, if not thousands, in all manner of
formats! It's like asking for different pebbles from a beach:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1289. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3816683F.8943F129@jps.net>
Source record: 71474

I would love to see it. But who is going to go to all the trouble?

Joshua Kaijankoski wrote:
>
> Why not make an Atari version of Netscape since the source code is
> available?
>

1290. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941041364.6411.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 71475

Liam G. H. Proven <lproven@hotmail.com> wrote in message
news:memo.19991026143015.199J@lproven.compulink.co.uk...
> In article <yh71zaio156.fsf@comnets.rwth-aachen.de>,
> msw@comnets.rwth-aachen.de (Michael Schwingen) wrote:

> > Magic is a complete re-write from scratch AFAIK.
>
> That's what I would like to know more about. It is almost suspiciously
> similar and cloning an entire OS is not easy.

It was written in assembler AFAIK, hence it's very fast but has problems
with some Falcons which have iffy hardware. Apologies if I've muddied the
waters a few messages ago by suggesting the relationship between MagiC and
Kaos. Same author, and the command shell is the same or an update (at least
the docs imply it - note TOS doesn't have a command shell built in so it
would be an extra). I wasn't aware that Kaos was a TOS patch, though,
thought it was a separate entity hence my guess that one may have developed
from the other. Oops.

> Redownloaded MagicMac. It locks my Mac solid - not even mouse movement
> works. Same when booting without extensions.
>
> I'm not impressed.

Probably a problem with the demo; many speak very highly of it in practice.

> The PC version runs, though, and looks quite neat. Shame it is all auf
> Deutsch and can't access PC drives, though.

Demo restriction: v1.2 (equivalent to Atari MagiC 5, MagiCMac 2) is
available in English. Not sure if 6.1 is out yet - they've harmonised the
version numbers across hardware platforms now, BTW hence the leap in
numbering. Also 1.2 happily uses PC drives (you map drive letters to drives
or folders as you wish).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1291. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941041368.6411.1.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 71476

Ken Macdonald <macdonald@cfc.dnd.ca> wrote in message
news:381609F0.1FF0EE50@cfc.dnd.ca...

> an AV-server facilitates passing messages between, and starting up,
applications.
> i.e. drag'n'drop. OLGA is a client I believe, programs like Finder by
Holger Weets
> make us of the AV-server. eg. double clicking on a found file will start
it, or
> the associated program.
> Someone else should probably talk more about this, as I don't know enough
about this
> NeoDesk has some AV-server capabilities, but apparently Thing is the best
so far
> (Jinnee also?)

dives in

I'm not an expert on the ins and outs, but AV-protocol and OLGA are separate things (though possibly OLGA needs AV-protocol??????).

AV-protocol allows programs to communicate via the AV server, most common example is when a program like CAB calls an external viewer. If the viewer understand VA-start messages, CAB uses AV-protocol to launch it via the server. Practical effect of this is that if the viewer is already running it just loads the new file (rather than starting another instance of itself as with a normal command-line with arguments), or if it isn't running the server starts it and it loads the file in the usual way. Similarly, double-clicking a Papyrus file from the desktop will just load it into Papyrus if it's already running.

AV = Adonis/Venus AFAIK, Venus being the desktop half of Gemini, Adonis being Mupfel (the shell), though why Mupfel should be known as Mupfel rather than Adonis beats me. Doubtless lost in the history of Gemini development.

OLGA stands for Object Linking for Gem Applications and is the Gem equivalent of OLE in Windows. The OLGA server runs in the background and allows OLGA-aware apps to communicate. One simple example is the CAB/Everest combination for HTML authoring; every time you save the file in Everest it tells CAB to reload it so it updates in CAB automatically. Later developments include in-place drawing, eg an Artworx graph embedded in a Texel spreadsheet with real-time updating. There is also a program called Olganisator or something similar which is supposed to be able to fake this sort of behaviour for non-OLGA-aware apps though I never managed to get it to work.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1292. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012236.105D@lproven.compulink.co.uk>
Source record: 71558

In article <7v1f44$3ra$1@sun27.hrz.tu-darmstadt.de>,
gryf@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:

> Sorry? Maybe just use the wrong software, as Usenet has threading,

Oh, yes, of course, this is true.

But imagine a system where ALL software can track threading perfectly.
Where you can ALWAYS get the previous message, even if it was 10 years
ago. Where crossposting and pictures and spam are not allowed. Where a
newsgroup can be subdivided as many times as you like, and remain as a
single entity.

It's better. Really.

The snag is, it costs 6UKP a month, and there are "only" 15,000 people
on the system.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1293. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012239.105E@lproven.compulink.co.uk>
Source record: 71559

In article <940845274-504014AEicMi@cwcom.net>, derryck@cwcom.net (Derryck Croker) wrote:

> I'd recommend installing NVDI instead. Not only will it give you much
> faster screen updates, it will also give you access to Truetype, Speedo
> and Postscript fonts and a unified printer driver system (for progs
> which support it).

Fair point. And I do have an old, legal copy, actually.

I think I want both, then! ;)

--
v__ Liam P., c)owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1294. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012243.105F@lproven.compulink.co.uk>
Source record: 71560

In article <199910250000.a7839@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> To your definition (and I do know: You're really not alone with that
> ;-)),
> PC
> GEM and Windows/Win95 are no OS (needing DOS to boot and using parts of
> DOS),
> MagiC is no OS (although replacing TOS completly, it needs TOS to boot),
> ABC
> GEM is no OS (needs TOS not only to boot, but uses GEMDOS (and therefore
> BIOS/
> XBIOS) of native TOS), MultiTOS would not be an OS, ...
>
> You see what I mean?

Oh yes!

When you put it like that, it is really a matter of opinion.

> In my definition an OS is that part of system, which give the (on it
> running)
> applications the needed I/O functions
> (floppy/printer/screen/keyboard/...),
> memory management, file systems, ... (a little bit difficult for me to
> express such "complex" things in a foreign language =;-))

You are doing a wonderful job!

Trust me - you do NOT want to see me try to do it auf Deutsch.

However I have translated the X/GemOnX pages on Ulrich Kaiser's site from German to English, if anyone's interested.

> www: http://home.t-online.de/home/u_kaiser/
> homepage of GEM-init (0.82) and MiNT-Java

Learning about modern GEM is very good for my German! ;)

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1295. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012250.105G@lproven.compulink.co.uk>
Source record: 71561

In article <7v13hnmis1@nnrp1.deja.com>, mjaap@atari-computer.de ()
wrote:

> > > Thing
>
> Yes.

That's great. Thanks!

I now have Teradesk running under Gemulator, but it's all in German (or
possibly Dutch.) I am told there's an English version - where?

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1296. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012255.105H@lproven.compulink.co.uk>
Source record: 71562

In article <3814C3A5.7E84938@cable.A2000.nl>, H.Robbers@cable.A2000.nl
(Henk Robbers) wrote:

> The author of Teradesk is W. Klaren
>
> When I want to run Tos2Win (a ST emulator for W95) with a desktop, I
> use Teradesk.

Thanks!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1297. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026012256.105I@lproven.compulink.co.uk>
Source record: 71563

In article <199910250000.a7840@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> within a list referring different GEM versions, it is IMHO absolutly
> wrong. The meaning of GEM was writing hardware independent software
> on multiple platforms. So the point of TT, Hades, Milan, MagiC Mac,
> ... *is* in fact *not* to have the same (or at least compatible)
> hardware (which is IMHO also implied with ST-compatible), but to have
> machines which are at least capable of running *clean* written 68k-GEM-
> programs! ;-)

Very good point.

The only problem I see is that with systems like MagiC, GEM is not the only target any more.

I don't know how MagiC was developed. However, there are implications and hints that it started with KaosTos, which was essentially a cleaned-up and debugged version of TOS. Is MagiC really a totally clean system, redeveloped entirely from scratch, or is it based on Atari code?

If it's all new, then what does GEM-compatible mean, if you might be running on MiNT, replacement AES and VDI modules and a third-party desktop? GEM compatible, when there is no GEM there at all?

Most modern PC software would not and can not run on an actual PC. Even so, that is what it's called: /PC/ software.

It may not be accurate but it is easy to understand!

> Or, even better, just clean written GEM programs. In fact, there are
> some programs which, after new compiling of course, are running on both
> PC and Atari GEM. :-)

:) So far, I know of 2! A maze game and Tetris. I believe someone is working on Chess.

> That's because the ST series uses underneath the VDI not the GDOS (as
> it's PC counterpart), but very hardware dependent functions called
> Line-A. In addition(!) and parallel(!) to VDI the Line-A functions
> could be called by a programmer directly

I see. Fascinating. This is the first I have heard of this, although I suspected that something like it must be the case.

> not to define there mistakes as a "standard" ...

Sad but true!

It's such a pity that such a bad machine design won the platform war!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1298. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3814FE57.6DBF5A14@cable.A2000.nl>
Source record: 71564

Liam G. H. Proven wrote:
>
> I now have Teradesk running under Gemulator, but it's all in German (or
> possibly Dutch.) I am told there's an English version - where?

On my harddrive. :-)
If you have version 1.40 I can mail you the english rsc & docs.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1299. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7v36v3$7nm$1@nnrp1.deja.com>
Source record: 71565
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <dreibel-2310991021360001@ts7-58t-1.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>
> Interestingly, this flies in the face of arguments sinclap has been
> making in .advocacy that 68000s are "yester-decade technology" that are
> worthy only for the trash heap. You CAN teach an old dog new tricks :)

Does it work? Thats the question...My Palm IIIx sync's beautifully with
the work PB G3/266. The included Palm Desktop is nice added bonus. I
have a working solution today..Do you...or a hack is on the way..?

> >
> > On the Milan website there is talk of interface software to connect a Milan
> > with the PalmPilot but I don't think this has appeared yet. Has anyone tried
> > connecting one to an Atari ?
>
> I know that there's a MiNT-based set of utilities someone did in France
> for the PalmPilot about two years ago; that would work well if you're
> running nAES as your operating system. What with how well the Milan is
> doing, I wouldn't be surprised if someone in Germany is doing another one
> at this very minute :)

But not TOS? The most advanced OS ever done...Thats the truth...-)

Big fat sig of underachiever deleted...)

> --
> Daniel L. Dreibelbis
> Mac User. Atari Enthusiast.

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves
across the United States."
James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

1300. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <HbcR3.890$49.69104@news.flash.net>
Source record: 71566

On 25 Oct 1999 23:19:17 , Phantomm wrote:
>Just happened to see part of a commerical on TV this evening that
>was advertising a new Tetris game called "The Next Tetris" IIRC.
>
>Anyway at the end of the commercial it was said that the game was
>from Atari and sure enough there was the Atari logo.
>
>Whats up with that? Is Hasbro using the Atari name to advertise
>games?
>.

Yes, indeed! Check out http://www.atari.com/ and you'll be redirected to Hasbro Interactive's Atari page, complete with Atari games for PC and the Atari Fuji logo everywhere.

Mike Freeman
nameerf@flash.net

1301. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v3oga$k22$1@nnrp1.deja.com>
Source record: 71567

> The only problem I see is that with systems like MagiC, GEM is not
the
> only target any more.

Call it ST/TOS compatible - "compatible" doesn't neccessarily mean that
it is 100% compatible.

>
> I don't know how MagiC was developed. However, there are implications
and
> hints that it started with KaosTos, which was essentially a cleaned-
up and
> debugged version of TOS. Is MagiC really a totally clean system,
> redeveloped entirely from scratch, or is it based on Atari code?

AFAIK neither MagiC nor Kaos are based on Atari TOS. Atari haven't
licensed their code to ASH/Andreas Kromke and therefore it would have
been illegal to use copyrighted code.

>
> If it's all new, then what does GEM-compatible mean, if you might be
> running on MiNT, replacement AES and VDI modules and a third-party
> desktop? GEM compatible, when there is no GEM there at all?

It's TOS compatible - it runs most of the applications designed for the
operating system TOS. Not many use the term "GEM compatible" however.
BTW, an original GEM (such as in Atari's TOS/MultiTOS) shouldn't be
called GEM compatible because it is /the/ GEM.

>
> Most modern PC software would not and can not run on an actual PC.
Even
> so, that is what it's called: /PC/ software.
>
> It may not be accurate but it is easy to understand!

Just use the term that's easier to understand - it really doesn't
matter. Every Atari user has another viewpoint in how to call
ST/TOS/GEM programs.

>
> > That's because the ST series uses underneath the VDI not the GDOS
(as
> > it's PC counterpart), but very hardware dependent functions called
> > Line-A. In addition(!) and parallel(!) to VDI the Line-A functions
> > could be called by a programmer directly
>

> I see. Fascinating. This is the first I have heard of this, although
I
> suspected that something like it must be the case.
>

The most problem with Line-A is that some Atari compilers still use
Line-A and so the generated programs use Line-A,too (but there are
patches available).

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1302. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v3porkrt1@nnrp1.deja.com>
Source record: 71568

>
> If you take the Web Browsers available for TOS machines (CAB,
> Adamas, Wensuite, Newsie, and Lynx), combined you pretty much have
the
> browser that we've been wanting for a long time. But apart, they all
> fall short in one area or another.

It's the same case on the PC/Mac but Microsoft and Netscape still don't
work together :-(

>
> If we could get Alexander Clauss to release CAB's source code (since
> he obviously isn't interested in supporting us any longer), and get
> the authors of most, if not all the others to work together on one
> large project, I think we would have something great on our hands!

I don't want to disappoint you but I guess ASH won't allow the release
of CAB's source code. *Maybe* Alexander would give it to another
programmer.

>
> Here's my idea of a great browser:
> 1. Take the HTML support, GUI, fonst handling, and other
> important features from CAB that are lacking in the other
> browsers.

It's the HTML support which is lacking in CAB.

> 2. Add them to the JavaScript support and graphics display
> from Adamas.
> 3. Add that to the overall speed of Wensuite (if that's
> possible).

Wensuite would be slower if it would offer the same HTML/JavaScript
support as Adamas.

> 4. Add that to the FTP, News, and Mail support incorporated in
> Newsie, Adamas, or Wensuite.

Adamas has no built-in FTP, News, Mail support. There are external
clients such as Marathon which handle e-mail. Personally I don't like
those big browsers with built-in FTP, News and e-mail - the external
clients are in most cases much better and easier to use.

>
> Just think, instead of a bunch of people working on different
browsers

> that are more or less incomplete, why not work together to bring what
> they have into one complete browser?

The idea is certainly great ... but: all programmers have different
coding styles so they would have at least spend a lot of time finding a
way to work together. Money is also an issue: a browser means a lot of
work and how do you pay six or seven programmers working on one
program? That web browser would be expensive!

>I think it is very selfish and
> overly competetive for this market when we have everyone isolating
> themselves creating software that really doesn't do what's needed
> instead of bringing individual talents together and making one heck
of
> a great piece of software! I'd personally rather see one great
browser
> instead of bunch of mediocre ones. Just an idea... Any other thoughts?

Use the browser that fits your needs. The programmers try to program
for a fragile market and I don't think they are selfish.
As long as you don't copy a programs look&feel competition is ok.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1303. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <38156235.EF75D9EA@erlangen.netsurf.de>
Source record: 71569

Bob King schrieb:
>
> I've also got a copy, so yell if you want it.

<yell>

andy M

1304. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <L$GUwHAxCWF4EwSq@steverosie.demon.co.uk>
Source record: 71570

On Mon, 25 Oct 1999 at 23:19:17 a message from Phantomm was created on
the subject of Commercial.
>Just happened to see part of a commerical on TV this evening that
>was advertising a new Tetris game called "The Next Tetris" IIRC.
>
>Anyway at the end of the commercial it was said that the game was
>from Atari and sure enough there was the Atari logo.
>
>Whats up with that? Is Hasbro using the Atari name to advertise
>games?

IIRC There were 2 Atari companies; Atari (corp) that dealt with our
humble machines, and Atari (Games) that produced the games for coin-ops!

Did/has Hasbro bought both companies?

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1305. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <381562CB.B1E8B556@erlangen.netsurf.de>
Source record: 71571

atarigalen schrieb:

> I've been unable to post for a few days, but I'm glad you figured it
> out. Higher resolutions were added in TOS 2, TOS 1.x only truly
> understands the basic 3 resolutions (some exceptions apply, as always).
> Galen

I can see im getting deeply into RTFM territory here, but how do you
define the screen size? Ive got TOS 2,06 but renamed to Magic.os - what
do I have to tweak and where?

andy M

1306. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38156488$0$15718@news.zetnet.co.uk>
Source record: 71572

On 23 Oct 1999 20:03:00 , Peter Schneider wrote:
|A>Can anyone recomend a painless archiver that will handle most all file
|A>formats.....zoo, arc, lzh....etc,

Try 2IN1 - its a shell for various unpackers.

John Logan

1307. HELP MU50

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <3815C824.408D@lal.in2p3.fr>
Source record: 71573

hello
Help,help,help......
I've lost the bloc power PA1207 of
my MU50 Yamaha.
Is it a 12v rectified,700mA ?
Is the negative polarity is the
central plot of the connector ?
Thanks a lot for answering
J. Rypko

1308. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FK73HE.nu@gem.win.co.nz>
Source record: 71574

Phantomm (phantomm@kih.net) wrote:
: Just happened to see part of a commerical on TV this evening that
: was advertising a new Tetris game called "The Next Tetris" IIRC.

: Anyway at the end of the commercial it was said that the game was
: from Atari and sure enough there was the Atari logo.

: Whats up with that? Is Hasbro using the Atari name to advertise
: games?

Look at http://www.atari.com/

You would never have known this was Atari.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1309. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Baz Allen <baz.allen.nospam@rrds.co.uk>
Message-ID: <01bf1f8b$83868690$748310ac@ntwl5131>
Source record: 71575

Phantomm <phantomm@kih.net> wrote in article
<7v2ohl$3jv2@news.ajou.ac.kr>...
> Just happened to see part of a commerical on TV this evening that
> was advertising a new Tetris game called "The Next Tetris" IIRC.
>
> Anyway at the end of the commercial it was said that the game was
> from Atari and sure enough there was the Atari logo.
>
> Whats up with that? Is Hasbro using the Atari name to advertise
> games?
>

The name Atari appears on 3 new games for the PlayStation, Centipede,
the new/next Tetris you mention and another one that I've completely
forgetten...

Is the "Atari" logo a good selling point? Funny considering Sega daren't
even put their logo on the Dreamcast... :)

1310. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Ben Hall <benj@seriously-productions.freeserve.co.uk>
Message-ID: <7v3son$q9m$1@news8.svr.pol.co.uk>
Source record: 71576

Andy Morgan wrote in message <381562CB.B1E8B556@erlangen.netsurf.de>...

> I can see im getting deeply into RTFM territory here,
> but how do you define the screen size? Ive got
> TOS 2,06 but renamed to Magic.os - what do I have
> to tweak and where?

This works for me: stick WINSIZER.PRG (which is contained in the Gemulator 98 archive) into the AUTO folder. When the "ST" boots, a menu comes up asking you to select a screen size (Normal, 640x480, 800x600 and so on)

I can have up to 1024x768 mono on this 17inch monitor, and it still runs faster than my normal ST, which is quite remarkable...

Anyone know if Magic 2.01 supports larger screen sizes - I would have thought it would do, but so far it won't work...

Ben Hall,
Akai DPS12 FAQ, Wavestation Info & Sounds
http://www.seriously-productions.freeserve.co.uk

1311. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026104629.199C@lproven.compulink.co.uk>
Source record: 71577

In article <7v3oga$k22$1@nnrp1.deja.com>, mjaap@atari-computer.de ()
wrote:

> AFAIK neither MagiC nor Kaos are based on Atari TOS. Atari haven't
> licensed their code to ASH/Andreas Kromke and therefore it would have
> been illegal to use copyrighted code.

That's what I would think.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1312. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026104631.199D@lproven.compulink.co.uk>
Source record: 71578

In article <3814FE57.6DBF5A14@cable.A2000.nl>, H.Robbers@cable.A2000.nl
(Henk Robbers) wrote:

> Liam G. H. Proven wrote:
> >
> > I now have Teradesk running under Gemulator, but it's all in German
> > (or
> > possibly Dutch.) I am told there's an English version - where?
>
> On my harddrive. :-)
> If you have version 1.40 I can mail you the english rsc & docs.
>
> --
> Groeten; Regards.
> Henk Robbers.
>
> http://people.A2000.nl/hrobbers/Homepage.html
> Interactive disassembler: TT-Digger; Experimental text editor:
> AHCX
>

Thanks!

I only have 1.27 here at the moment. I'll see if I can find a newer one...

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1313. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38157131.9021553@news.demon.nl>
Source record: 71579

On Tue, 26 Oct 1999 08:46:19 GMT, mjaap@atari-computer.de wrote:

--snipped-

Well, IMO I think that just maybe the Norwegians *are* our best bet.
My experience with Opera is great. The stuff would be, like Kellis
said already, "a port for what? TOS, MagiC or Mint?"
Enter the next endless discussion.
Knowing what happened in the past, I come to think they might just
skip the Atari scene completely, since we simply cannot agree on what
OS would be *the Atari OS*.
Having said that, I don't regret my switching to an Intel/WIN/Linux
box :-)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1314. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38157324.9520871@news.demon.nl>
Source record: 71580

On 26 Oct 1999 08:21:28 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 23 Oct 1999 20:03:00 , Peter Schneider wrote:
>|A>Can anyone recomend a painless archiver that will handle most all file
>|A>formats.....zoo, arc, lzh....etc,
>
>Try 2IN1 - its a shell for various unpackers.

John,

it still won't solve the troubles you get when you're looking for an
Unzoo-er and get a ZOOTTP.ZOO file... :-)

Maybe I should create a new real fast archiver/unarchiver with a new
standard-to-become format, something like SAU (Simple Archiver
Utility), having all the goodies and not the baddies, complete with a
new file format, .SAU... I'll make it available in a SAU format
file...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1315. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910260000.a8978@lu.maus.de>
Source record: 71581

Hello mjaap,

m> But even today programs are announced to run on "all ST/TOS compatible
m> computers". So it's not a difference for all Atari users and I would
Yes, *TOS* compatible. The Milan is not ST, but TOS-compatible.

m> call an ST only program "Atari ST-only". At least it's a matter of the
m> system requirements because even clean written Atari programs tend to
m> require special hardware/os features.
The problem is, most times this belongs to old software. At that time
nobody
stated his software as "Atari ST-only", because the ST *was* the *only*
Atari. ;-)

New software is (mainly) supposed to run on every TOS hardware.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1316. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: ciampag@my-deja.com
Message-ID: <7v42osqkh1@nnrp1.deja.com>
Source record: 71582

In article <381562CB.B1E8B556@erlangen.netsurf.de>,
Andy Morgan <andrew.morgan@erlangen.netsurf.de> wrote:
> I can see im getting deeply into RTFM territory here, but how do you
> define the screen size? Ive got TOS 2,06 but renamed to Magic.os - what
> do I have to tweak and where?

Included with Gemulator are two programs which do this - Vgawin and Winsizer.
Both give you the option to select a screen size. If I recall they might
be included with the free Gemulator 5 download...

Gio

Sent via Deja.com http://www.deja.com/
Before you buy.

1317. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh71zaio156.fsf@comnets.rwth-aachen.de>
Source record: 71583

>>>>> "mjaap" == mjaap <mjaap@atari-computer.de> writes:

mjaap> AFAIK neither MagiC nor Kaos are based on Atari TOS. Atari haven't
mjaap> licensed their code to ASH/Andreas Kromke and therefore it would have
mjaap> been illegal to use copyrighted code.

Kaos is definitely based on TOS (1.04 IIRC) - that's why it was only
distributed in form of a patch against an original TOS, which you
needed to own already.

Magic is a complete re-write from scratch AFAIK.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1318. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38159AAE.439A99EF@patent.gov.uk>
Source record: 71584

If any one wants the ZOO package, ZOO21.LZH
give the usual yell and I will post. Be warned that ZOO.TTP is pure
command driven, if you drag a ZOO file onto it it gives you the list of
commands. I cannot find a shell, but it does work, some of the
GhostScript package was ZOO'd and it decompressed OK. It has the useful
property of not breaking down if it detects a bad file, but giving you
local address, with the option of decompressing only the good files.

Bob King.

Louis Holleman wrote:
>
> On 26 Oct 1999 08:21:28 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>
> >On 23 Oct 1999 20:03:00 , Peter Schneider wrote:
> >|A>Can anyone recomend a painless archiver that will handle most all file
> >|A>formats.....zoo, arc, lzh....etc,
> >
> >Try 2IN1 - its a shell for various unpackers.
>
> John,
>
> it still won't solve the troubles you get when you're looking for an
> Unzoo-er and get a ZOOTTP.ZOO file... :-)
>
> Maybe I should create a new real fast archiver/unarchiver with a new
> standard-to-become format, something like SAU (Simple Archiver
> Utility), having all the goodies and not the baddies, complete with a
> new file format, .SAU... I'll make it available in a SAU format
> file...
>
> CU NeXT msg
> LOUIS
>
> http://www.holleman.demon.nl

1319. Test - Delete before reading

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Too Many Wargames <glenns_attic@my-deja.com>
Message-ID: <7v49vgvov1@nnrp1.deja.com>
Source record: 71585

If this works then the work computer has access. Home computer next time.

--
Glenn Wilson (Glenns_attic@juno.com, a.k.a. WargamerGMW@juno.com)
Simplify my life, buy something from me!

Sent via Deja.com http://www.deja.com/
Before you buy.

1320. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991026143015.199J@lproven.compulink.co.uk>
Source record: 71586

In article <yh71zaio156.fsf@comnets.rwth-aachen.de>,
msw@comnets.rwth-aachen.de (Michael Schwingen) wrote:

> Kaos is definitely based on TOS (1.04 IIRC) - that's why it was only
> distributed in form of a patch against an original TOS, which you
> needed to own already.

Ah, I didn't know that. However, it is very obviously a patch. There are
even copyright notices still in place.

> Magic is a complete re-write from scratch AFAIK.

That's what I would like to know more about. It is almost suspiciously
similar and cloning an entire OS is not easy.

I must point out that I am not accusing ASH of any illegality.

I'm just curious...

Redownloaded MagicMac. It locks my Mac solid - not even mouse movement
works. Same when booting without extensions.

I'm not impressed.

The PC version runs, though, and looks quite neat. Shame it is all auf
Deutsch and can't access PC drives, though.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1321. IDE on STE?

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <940946693.5215.0.nnrp-08.c2de4101@news.demon.co.uk>
Source record: 71587

OK, anyone know where I can get an IDE interface for a 520STE? How much?

Cheers

Justin

1322. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v4hv1$5uj$1@nnrp1.deja.com>
Source record: 71588

>
> --snipped-
>
> Well, IMO I think that just maybe the Norwegians *are* our best bet.
> My experience with Opera is great. The stuff would be, like Kellis
> said already, "a port for what? TOS, MagiC or Mint?"

But she commented on a port of an Unix program - which should make a
difference. If you write a browser from scratch you certainly won't
have to ask the OS question since you would write it as a clean GEM
application.

> Knowing what happened in the past, I come to think they might just
> skip the Atari scene completely, since we simply cannot agree on what
> OS would be *the Atari OS*.

I believe there were not enough programmers/request for an Atari
version of Opera. It even took ages for them to find reliable Mac
programmers.

> Having said that, I don't regret my switching to an Intel/WIN/Linux
> box :-)
>
The situation is not different there :-)

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1323. Re: opera guestbook

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <7v4duh$4qh$1@news1.xs4all.nl>
Source record: 71589

Freek Munniksma heeft geschreven in bericht
<7v2aiboru1@news1.xs4all.nl>...
>Hello atarians,
>
>I hereby call all atarians of the world to sign their guestbook and let
them
>know there is a market for a Magic(the OS)version of opera.
>This platform needs a good modern browser.
>Their page is http://www.operasoftware.com

Wonderfull idea, if that would come true ! Please sign all !

Dan (nl)

1324. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <7v4hda$4rp$1@sun27.hrz.tu-darmstadt.de>
Source record: 71590

Hi!

In article <memo.19991026012236.105D@lproven.compulink.co.uk>,
lproven@hotmail.com (Liam G. H. Proven) writes:
> But imagine a system where ALL software can track threading perfectly.

Well, I bet "ALL" is still a very small number compared to the number of programs you get for UseNet. And it's also not the fault of UseNet that there's broken/incomplete software out there.

> Where you can ALWAYS get the previous message, even if it was 10 years
> ago.

Well, just think how many disk space you (or the news server) would require to store all UseNet-message of the past ten years, even with all binary postings removed.

For yourself, if you use an offline newsreader, it's no problem to never delete old messages, or only kill them selectively, so you'll be able to return to old messages as well.

If you want more, use services like Deja News. Very nice to consult when you have a specific problem.

> Where crossposting and pictures and spam are not allowed.

Crossposing is a fine thing, when used correctly (i.e. with a Followup-To:-Line in the header). Unfortunately, a lot of people don't know how to or don't care.

As for SPAM, well. The UseNet has no central controlling instance (which has pros and cons, of course), so nothing is actually "forbidden". There's the Netiquette, which has been enough for years, though a lot of new users tend to ignore it, as "rules are only there to be broken" :(

There are special newsgroups for pictures and other binaries (namely the alt.binaries.* hierarchy), though there are newbies and idiots who still ignore that.

Anyway, what happens if you try to post a picture, maybe split into 100 small parts, to "your" net?

> Where a newsgroup can be subdivided as many times as you like, and
> remain as a single entity.

Sorry, what's that supposed to mean?

> It's better. Really.

Maybe, but my original intention was to point out that UseNet does not have "poor threading", but there's poor software that "hides" threading information.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

1325. Re: opera guestbook

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3815CB4E.496260EB@patent.gov.uk>
Source record: 71591

I've signed their guestbook, but to be realistic, look at their 'Magic' project, re the Amiga port -- not even started, due to the size of the market and the pre-existance of other browsers? So what chance for the Atari. I still think that our best bet is WenSuite, and I'll continue to praise/badger OXO.

Bob King.

"A.A.de Hulster" wrote:
>
> Freek Munniksma heeft geschreven in bericht
> <7v2aiboru1@news1.xs4all.nl>...
> >Hello atarians,
> >
> >I hereby call all atarians of the world to sign their guestbook and let
> them
> >know there is a market for a Magic(the OS)version of opera.
> >This platform needs a good modern browser.
> >Their page is http://www.operasoftware.com
>
> Wonderfull idea, if that would come true ! Please sign all !
>
> Dan (nl)

1326. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <8xkR3.35580$Tk.638340@news.tpnet.pl>
Source record: 71592

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON

http://atarist.spedia.net

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1327. Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3815DC2B.65A3F69D@mindspring.com>
Source record: 71593

Does anyone know where I can find pictures I can display on my ST's desktop? Degas, NeoChrome, Spectrum. Colour or monochrome...doesn't matter. I've seen some great artwork people have created on the Atari and it would be nice to have some for my desktop.

Any suggestions?

Laurence

1328. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-26 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <InwUWCAoAeF4EwSU@steverosie.demon.co.uk>
Source record: 71594

On Tue, 26 Oct 1999 at 12:51:55 a message from Laurence Shields was
created on the subject of Pictures for the ST.
>Does anyone know where I can find pictures I can display on my ST's
>desktop? Degas, NeoChrome, Spectrum. Colour or monochrome...doesn't
>matter. I've seen some great artwork people have created on the Atari
>and it would be nice to have some for my desktop.
>
>Any suggestions?
>
>Laurence
>

Hi

There is a program that allows use of a Degas picture as the backdrop of
the Desktop, but only in Low res.

Third party replacement desktops allow a change of backdrop, but never
using one I can't comment on them.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1329. MagiC Online Update

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Bengy <bengy@atari.org>
Message-ID: <7v5knm$78$1@nnrp1.deja.com>
Source record: 71477

Hi All,
Just a quick note to let everyone know important information about certain issues:
I moved to a different city and currently don't have a computer, Im saving up from each paycheque though, so MagiC online will reopen at that time, it shouldnt be too long, perhaps 1month-1 1/2 more months.

The main thing I wanted to clear up was about the MagiC Game Contest, it is ofcourse still running, but I must say only because of Jan Daldrup.. wow, I cant thank him enough for the work he's put into the project, and the nicest thing about it is that I didnt even have to ask him, he just voluntarely took over where I left off! One thing that concerned me was I saw a message saying that someone made a game for the MGC but had already released it.. Remember all, if you do make a game for the MGC, it Cant be released until the official release date.. these rules are on the MGC homepage.

Anyways, Im typing this at the public library which is "strictly for research" so the librarians are giving me evil looks :) Ill be back online in no time, and ill make an announcement then.

Take Care,
Bengy

About Email, Unfortantly My Email account choked (it only has a limit of 200 emails, and at app. 100 emails a week it didnt last long.) So if you sent me something and it bounced back, thats why! :)

MagiC Online : Not dead, just sleeping.
http://bengy.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

1330. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10093@lu.maus.de>
Source record: 71478

Hello Liam,

l> When you put it like that, it is really a matter of opinion.
I think so. :-)

l> > memory management, file systems, ... (a little bit difficult for me
to
l> > express such "complex" things in a foreign language =;-))
l> You are doing a wonderful job!
Thanks.

l> Trust me - you do NOT want to see me try to do it auf Deutsch.
Just for amusement! ;-)

l> Learning about modern GEM is very good for my German! ;¬)
So, computing unites the world ... :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1331. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10094@lu.maus.de>
Source record: 71479

Hello Liam,

l> The only problem I see is that with systems like MagiC, GEM is not the
l> only target any more.
At least, MagiC is GEM-compatible (with some traps). MagiC offered possibilities ("full" multitasking of GEM programs) which were much ahead at
that time. GEM offers even in its "base" multitasking and MagiC tried to follow that path to more usage. At least, when Atari came to multitasking,

they did it a little bit different, so MagiC is not fully compatible to Atari-
GEM. At least, Atari-GEM is also not fully compatible even to PC-GEM. But

nothing a normal programmer can't cope with ...

l> I don't know how MagiC was developed. However, there are implications and
l> hints that it started with KaosTos, which was essentially a cleaned-up and
l> debugged version of TOS.
A *very* cleaned-up and debugged version, including complete reprogramming of
many functions and adding some functions and behavior known from PC GEM/1 and
GEM/2! :-)

BTW: At the KAOS based on TOS 1.04, Andreas Kromke removed the "Rainbow",

because he needed the place for some own code. :)

l> Is MagiC really a totally clean system,
l> redeveloped entirely from scratch, or is it based on Atari code?
Redeveloped entirely. It's kernel is written with a (for that duty made and
grown) macroassembler, with C around it. No Atari/DRI code whatsoever.

l> If it's all new, then what does GEM-compatible mean, if you might be
l> running on MiNT, replacement AES and VDI modules and a third-party
l> desktop? GEM compatible, when there is no GEM there at all?
GEM, at least, is GEMDOS, AES and VDI - nothing more, nothing less.

So if you have an OS which have functions with calls and parameters compatible to GEMDOS, GEM-AES and GEM-VDI, it should be "GEM-compatible",

because it behaves like that. ;-)

In addition, if that OS has on the lower (hardware) level a part which is

compatible to BIOS and XBIOS, it would be "TOS-compatible".

l> Most modern PC software would not and can not run on an actual PC. Even
?

l> so, that is what it's called: /PC/ software.
l>
l> It may not be accurate but it is easy to understand!
I am German, I can't follow! =:-)

l> > some programs which, after new compiling of course, are running on
both
l> > PC and Atari GEM. :-)
l> :¬) So far, I know of 2! A maze game and Tetris. I believe someone is
l> working on Chess.
Well, I didn't know that. I thought about applications (first of all,
there
comes a nice text editor in my mind - but there are so damn good Atari
text
editors, I don't have this one in my sorted archive to tell you easily
:-/).

l> It's such a pity that such a bad machine design won the platform war!
Hehe, in the actual SPIEGEL (a German magazine similar to Time), Scott
McNealy (CEO of Sun) again and once more stated, in his very own (and
known)
way, his strong opinion about the alliance Microsoft/Intel.

Nicest sentence (about the ease of use): "The only computer which can't be

understood by everyone is the Microsoft PC."

Well, he obviously didn't thought on Amigas ... ;-> (OK, OK, the AmigaOS
went
better by time ... =;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1332. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10092@lu.maus.de>
Source record: 71480

Hello Phantomm,

p> Whats up with that? Is Hasbro using the Atari name to advertise
p> games?
Yes.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1333. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10091@lu.maus.de>
Source record: 71481

Hello Michael,

n> instead of bunch of mediocre ones. Just an idea... Any other thoughts?
Oh yes! A car with the speed of a Ferrari, the comfort of a Mercedes, the

reliability of a Volkswagen, the spirit of a Cadillac and the price of a
Fiat
would also be nice. At least, the companies should give away their blue
prints. ;-)

BTW: CAB is on the limit, because the programming language it's written in

is. A better CAB would mean to port it to a new language. Would be easier
to
port Mozilla I think. So feel free to start that project - even the
sources
are free ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1334. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10096@lu.maus.de>
Source record: 71482

Hello "Baz,

ban> Is the "Atari" logo a good selling point?
Well, I think when Hasbro bought Atari, they wanted to buy the rights to Centipede and Co.!

Maybe they decided to use the name Atari, because it is known at old gamers
since the Atari 2600. But maybe they use the name, just because they were

floated by emails and phone calls from Germany, about the future of Atari. :)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1335. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10095@lu.maus.de>
Source record: 71483

Hello Steve,

S> IIRC There were 2 Atari companies; Atari (corp) that dealt with our
S> humble machines, ...
And software!

The assets of gone Atari software (i.e. Centipede, Missile Command, ...)
belong to "our" Atari (Corp.).

S> ... and Atari (Games) that produced the games for coin-ops!
S>
S> Did/has Hasbro bought both companies?
Hasbro bought "our" Atari, Midway bought Atari Games (and AFAIR Midway
were
bought by another major player).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1336. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199910270000.a10475@lu.maus.de>
Source record: 71484

Hello Liam,

l> That's what I would like to know more about. It is almost suspiciously
l> similar and cloning an entire OS is not easy.
"Easy" if all functions (and its behaviour) are documented, difficult if
there is a need of "Secrets of ..." books. ;->

l> I'm just curious...
There were/are very talented programmers on the Atari systems.

Otherwise, to develop (more than) a GEMDOS replacement like MiNT, would
make
me curious too! ;-)

l> The PC version runs, though, and looks quite neat. Shame it is all auf
l> Deutsch and can't access PC drives, though.
One of the demos awfull limitations (+ limited RAM size, resolutions,
speed,
time and maybe more). :-/

You have to create drive containers. Then you can copy files via floppy to

the container.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1337. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <7v6affdpp1@pegasus.csx.cam.ac.uk>
Source record: 71485

Bob King wrote in message <38159AAE.439A99EF@patent.gov.uk>...
>If any one wants the ZOO package, ZOO21.LZH
>give the usual yell and I will post

< snip >

Maybe I'm missing something here but I'm sure a LZH file extension indicate a Lharc compressed file in which case the person your sending it to will need to have Lharc in order to extract and use the files.

Personally I think things would be easier if everyone standardized on Zip files and used something like ST ZIP, for a start you can set up any files your sending someone as a self extracting file thus preventing the need for them to have a copy of ST ZIP before they can unpack and use the Zipped files, secondly it is compatable with WinZIP and so the flies can be accessed by both Atari and PC users, I also find ST ZIP's Gem interface much easier to use than Lharc's command interface.

Stephen Moss

1338. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3816C641.213F7EFF@patent.gov.uk>
Source record: 71486

Stephen

For God's sake don't be such a nit-picker, I'll re do the ZOO package as
a ZIP file if that pleases you. ZOO.ZIP or whatever I choose to call it,
will be available for any one who want's it.

You cann't please some people, can you!!!

And as for your remark about the LHZ interface, yes the core is a TTP
program, but there is a SHELL, two of them in fact, which looks much
like STZIP. Oh yes I even provide a self unzipping version, just to keep
you happy.

I'm only trying to help!!!!!

Bob King.

Stephen Moss wrote:
>
> Bob King wrote in message <38159AAE.439A99EF@patent.gov.uk>...
> >If any one wants the ZOO package, ZOO21.LZH
> >give the usual yell and I will post
>
> < snip >
>
> Maybe I'm missing something here but I'm sure a LZH file extension indicate
> a Lharc compressed file in which case the person your sending it to will
> need to have Lharc in order to extract and use the files.
>
> Personally I think things would be easier if everyone standardized on Zip
> files and used something like ST ZIP, for a start you can set up any files
> your sending someone as a self extracting file thus preventing the need for
> them to have a copy of ST ZIP before they can unpack and use the Zipped
> files, secondly it is compatable with WinZIP and so the flies can be
> accessed by both Atari and PC users, I also find ST ZIP's Gem interface much
> easier to use than Lharc's command interface.
>
> Stephen Moss

1339. Re: Gemulator Setup that works (was RE: Emulators)

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <3816C5FF.F57DDBF9@erlangen.netsurf.de>
Source record: 71487

Ben Hall schrieb:

> This works for me: stick WINSIZER.PRG (which is contained in the Gemulator
> 98 archive) into the AUTO folder. When the "ST" boots, a menu comes up
> asking you to select a screen size (Normal, 640x480, 800x600 and so on)
>

Thx, ill try this tonite.

andy M

1340. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <3816CD2F.13DF322@usa.net>
Source record: 71488

Bob King wrote:
>
> And as for your remark about the LHZ interface, yes the core is a TTP
> program, but there is a SHELL, two of them in fact, which looks much
> like STZIP. Oh yes I even provide a self unzipping version, just to keep
> you happy.
>
> I'm only trying to help!!!!!

And I'm sure most people will appreciate it.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

1341. music programs for atari

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Darryl Carr <carr.d@virgin.net>
Message-ID: <7v6j76kuk1@nclient11-gui.server.virgin.net>
Source record: 71489

Can anyone help ?

I would like to know if anyone has any music programs.

The only 2 I have is quartet and Cubase are there any more.

I'd be willing to swap software

Thankx

Darryl

1342. cubase and midi

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Marc Lefebvre <marc.lefebvre@utc.fr>
Message-ID: <7v6jtskng1@utcnews.utc.fr>
Source record: 71490

hi,

I'm a brand new user of an atari mega ste and the version of cubase
3.01.

I want to transfer (dump) the midi data between my sequenceur QY70 and
cubase and between cubse and the qy70.
I use some shareware but my atari say whan I load the program "error tos
#35"

Someone could help me.

1343. Re: VME Cards for MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Dennis Armstrong <dba@ing.iac.es>
Message-ID: <3816DDD6.F23DDB4D@ing.iac.es>
Source record: 71491

Mario Becroft wrote:

> Laurence Shields (laurenceshields@mindspring.com) wrote:
>
> : 2. A VME graphics card (eg. Nova, Crazy Dots).
>
> I am working on a VME graphics card for the Mega STE and TT at the moment.
> I cannot say exactly when it will be available but it will not be very
> long now if all goes well.
>
> You can read something about it on my WWW site at http://gem.win.co.nz/
>
> --
> +---+
> | Mario Becroft * Tariland, New Zealand Atari User Group |
> | mb@gem.win.co.nz * Atari Hardware Developments: |
> | http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

Hi
My interest in this is to support linux68k on my TT, are any of the chips
supported
in the Xfree source distribution?
One of my TT's is running the Linux 0.99pl13 version but I would like to
upgrade the
software and hardware.
So please put me on your list for when its ready.

regards

--
======================SLO============================
Dennis Armstrong email: dba@ing.iac.es
Isaac Newton Group Tel: +34 922 425423
Apartado de Correos 321 FAX: +34 922 425401
38780 Santa Cruz de La Palma, Canary Islands, SPAIN

1344. Re: Here's an idea...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v71kg$v1n$1@nnrp1.deja.com>
Source record: 71492

> >Adamas has no built-in FTP, News, Mail support. There are external
> >clients such as Marathon which handle e-mail. Personally I don't like
> >those big browsers with built-in FTP, News and e-mail - the external
> >clients are in most cases much better and easier to use.
>
> I know this would probably be a programming nightmare, but I would
> like to see a browser that could do both -- offer built-in support
for
> those who don't want to deal with multiple programs, but allow users
> to set it to recognize external programs instead, if desired. But I
> just like lots of choices, so...

Maybe some small external programs (aka plugins) which hide their
menubar etc. would be the best solution. I don't know how far the
plugin architecture of Adamas goes since I am not a C programmer.

>
> >Use the browser that fits your needs. The programmers try to program
> >for a fragile market and I don't think they are selfish.
> >As long as you don't copy a programs look&feel competition is ok.
>
> The problem is, no single browser fits my needs. CAB and Wensuite
> don't have Javascript support (and I'd like to see nicer image
display
> like Adamas has), Adamas and Wensuite don't have nearly the HTML
> support that CAB does, Adamas is very lacking in options and font
> support, etc... So my point is that there are a bunch of browsers
that
> just don't cut it.

I can only say that Jens (Heitmann who programmed Adamas) puts a lot of
working into Adamas. Of course being a single programmer working on
such a project means that it currently can't compete with Netscape.

Did you tell Jens Heitmann what you like/not like?

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1345. FS Book

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3816F19C.DFFEEB26@patent.gov.uk>
Source record: 71493

Still trying to off-load, woops, I mean sell:

'Introducing ATARI ST machine code', complete with disk, zzSoft.

for a paltry ï¿½7.00 +pp

Bob King.

1346. Re: ATARI HARD DRIVE WANTED

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Peter Pan <peterpan@cheerful.com>
Message-ID: <3816F314.95538199@cheerful.com>
Source record: 71494
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

TEW wrote:

> Hello,
>
> I have some Atari StE's, and am interested in accquiring a hard drive.
> Either proper Atari ones or a nice cheap solution using something else (?).
> By cheap, I mean I don't want to spend more than 100UKP at most.
>
> Thanks!

I have an old SUPRA drive. I't been hacked some, as it used to be a 20Meg, and I'm not sure what it is now. probably 30 or more. Since I seldom use my ATARI equipment anymore, I'm not sure, but if you're interested let me know and I'll check into it. It has the built in ATARI to SCSI adapter mounted inside, so it's plug and play. If you'r interested, email me directly.

-- Randy (PeterPan)
* * *
* *
... Second Star to the Right, and Straight on Till Morning!
* * *

1347. Wanted - ST Format magazines

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <381714e4@news.gemsoft.net>
Source record: 71495

Hi all,

I'm trying to fill gaps in my ST Format collection. I don't need the cover disks, just the magazines. If you have any issues you'd like to sell please email me (rich@atarist.com) with the issue numbers and an asking price and I'll most likely buy the lot from you!

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

1348. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v7a2j$6v$1@news8.svr.pol.co.uk>
Source record: 71496

On 25 Oct 1999 22:57:39 , "Mark Wherry" wrote:

:>> Bugger, i dint know you liked them, ive just finished the last one.
:>
:>Well it's OK, I'm not going to loose sleep over this! ;-)
:>
:>> On to the Twix now. Reminds me, time to look out some bounty TC's

:>:-) Let me just say though that posting ice-creams to Atari authors is not a
:>good idea - good job GEMTrade isn't ice-creamware, it may sound bizarre
:>but... :-)

You wouldnt get very fat on a shareware finance diet though would
you!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1349. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7v7a2n$6v$2@news8.svr.pol.co.uk>
Source record: 71497

On 25 Oct 1999 23:01:27 , "Mark Wherry" wrote:
:>> So are you saying that it'l be a one stop translater with the user
:>> having the choice of Ger --> english or fr --> english?.
:>
:>Yes. But it will translate in any direction so you get...

:>German -> English
:>German -> French
:>English -> German
:>English -> French
:>French -> German
:>French -> English
:>
:>After this initial hurdle, the challenge will be in trying to improve the
:>grammer in all these options... :-)

Blimey, that'l set you back a few years. 8~)

:>Plus - GEMTrade 3.0 will work as a spell checker in English, French and
:>German. When used with something like Everest and OLGA, save the text file,
:>GEMTrade automatically spell checks it and the result is reloaded in
:>Everest! And... because GT already supports HTML, the content within tags if
:>you're working with HTML pages won't be reported as being mis-spelt! Useful?

Will this work with QED, ive noticed its a bit quirkey when used as
the editor in aMail, i doesnt always sense a saved file!!.

:>> Will you annuonce this when it available?.

:>Yes. :-)

You aint gonna hold out for no shows are you??. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1350. [TA] .BUB file for IdeaList now in french

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <3817406F.6D7D85B9@club-internet.fr>
Source record: 71498

```
The BubbleGEM help for IdeaList (tool for printing/page setting) is now
available in french.
The archive also include the french RSC

Can be downloaded on TransAction (link below)

-----------------------------------------------------------
mailto:eslime@atari.org
http://perso.club-internet.fr/eslime/

TransAction: http://www.cix.co.uk/~inactive/TransAction/
-----------------------------------------------------------
```

1351. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381740bf$0$15719@news.zetnet.co.uk>
Source record: 71499

AS soon as I receive the info (it should be coming now) I will know what kind of timescale I'm looking at. Development costs will be pretty much nil, I can make individual PCB's at home. I will only call for deposits (like I said, with a third party) when I am ready to make the first production run.

YOu m,ight be interested to know that mario Becroft will be releasing a TT graphics card soon...will also work with Mega STE's...

chrisc

On 20 Oct 1999 09:48:09 , Paul Matthews wrote:
>I too would be very interested in a 10mb upgrade for my TT and also a
>Fast Ram Upgrade as well, currently I have 4mb ST and 4mb TT Ram this
>is not enough I want loads more! I also want a graphics card. I will
>happily purchase RAM upgrades for my TT. If any are developed please
>let me know.
>
>I'd have to get a club of
>> >>people willing to deposit with a trusted third part of some
>description so
>
>I will put down a deposit if it will help development costs.
>
>Thanks
>
>Paul
>
>
>
>
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

1352. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3817419f$0$15719@news.zetnet.co.uk>
Source record: 71500

On 20 Oct 1999 18:15:41 , Lonny Pursell wrote:
>On Wed, 20 Oct 1999, Martin-Eric Racine wrote:
>
>> On 18 Oct 1999, Jos Vlietstra wrote:
>>
>> > I'm looking for a daughterboard capable of 10MB STRAM in my TT
>>
>> Actually, daughterboards have 8 MB. Adding the motherboard's own
>> 2 Mb, you get.... 10 MB.
>>
>> If you have a 2 MB daughteboard, it might be upgradable to 8 MB.
>> See the web site...
>
>All:
>I have one of these Atari 2mb daughter boards I don't need...
>
>_____

Hi Lonny,
could I negociate a price?...I'd like to see how it was originally done if I'm to recreate it..

chrisc

1353. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381743e8$0$15719@news.zetnet.co.uk>
Source record: 71501

On 24 Oct 1999 09:09:26 , Robert Schaffner wrote:
>B.P. <virtb@bellsouth.net> wrote:
>
>> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
>> IDE in the F030
>
>Needs an adaptor falcon 2.5" -> 3.5" and IDE wire..
>Wizztronics sell some. Ask DOITF030 for other sources and the homebrewed
>adaptor. Watch the power what the 3.5" device need!! Falcon internal PSU
>isn't a power pack!
>

ASP also do the 3.5" conversions...I should jknow, cos I'm ASP :-))...I use a 4.3Gb drive in one of my Falcon's, it's an IBM and works fine... Avoid Western Digital (oddball IDE implementation) and sonme Toshibva's dont like Nemesis and similar bus accelerators..

chrisc

1354. Re: VME Cards for MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38174485$0$15719@news.zetnet.co.uk>
Source record: 71502

On 26 Oct 1999 19:06:51 , Laurence Shields wrote:
>Hello again,
>
>I've been trying to track down two items for my MegaSTe:
>
>1. An accelerator card that will bring my Mega up to 30MHz or more.
>
>2. A VME graphics card (eg. Nova, Crazy Dots).
>
>Does anyone know where I can find things like this?
>

Mario Becroft will have a VME graphics card out soon...

see his site at
http://gem.win.nz

chrisc

1355. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381755a6117de74@online.be>
Source record: 71503

on Wed 27-10-1999 08:43 Stephen Moss wrote:

>
>
>Personally I think things would be easier if everyone standardized on Zip
>files and used something like ST ZIP, for a start you can set up any files
>your sending someone as a self extracting file thus preventing the need for
>them to have a copy of ST ZIP before they can unpack and use the Zipped

Personaly I don't like this idea because ZIP can cause lots of trouble and
above all it can't handle long file names very well.
A better choice is LHARC.

>files, secondly it is compatable with WinZIP and so the flies can be
>accessed by both Atari and PC users, I also find ST ZIP's Gem interface much
>easier to use than Lharc's command interface.

The LHARC GEM shell is much better then STZIP but unfortunately it doesn't
support the latest LHARC.TTP. AFAIK Windhoos and Mac users can extract
LHARC too.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1356. Re: Mail Lost

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <941055358-212000AEicMi@xs4all.nl>
Source record: 71504

Hi,

Unfortunedly I lost all mail, yesterday 26-10-99 because of a bad DMA transfer.
I also lost my email-database and had to replace it with a backup I made some time ago.
I also lost a file someone send me, about 600kb in size.

Gilles Barges, hopefully you are reading this list as well. Lost you're emailaddress too...

Thanks.

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------

1357. Atari Ads Page

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <7v7kdpqoj1@news1.xs4all.nl>
Source record: 71505

Hello Atarians,

i&#65533;ve opened up a little specialized Atari Ads Page.If you have anything
Atari to buy and sell,you can place your ads for free.
The address is

http://www.xs4all.nl/~munkie/Atariads.htm

Please mention your region in the ad,especially if you are from outside the
Netherlands.

Greetings, Freek.

1358. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7v7lbu$j0e$1@plutonium.compulink.co.uk>
Source record: 71506

> Will this work with QED, ive noticed its a bit quirkey when used as
> the editor in aMail, i doesnt always sense a saved file!!.

It will work with any editor supporting the OLGA standard.

> You aint gonna hold out for no shows are you??. 8~))

I hope not! :-)

Mark.

1359. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7v7lec$j3b$1@plutonium.compulink.co.uk>
Source record: 71507

> You wouldnt get very fat on a shareware finance diet though would
> you!!.

Ha-ha! ;-) No you wouldn't! :-)

Mark.

1360. Re: VME Cards for MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <38175C94.BB49AA13@mindspring.com>
Source record: 71508

Mario,

How will this card stack up against previous VME graphics cards?
I would definitely be interested in getting one.

Cheers,
Laurence

1361. Cheap STe and Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7v7m3s$og4$3@gxsn.com>
Source record: 71509

At the moment I have over 100 original and boxed games for
the Atari ST. As they are occupying too much space at my home
I desperately want to sell them quickly for ridiculously cheap prices.

I'm located in the UK, but willing to send games to anywhere in the
world.

* I have compiled a complete list with prices, so if interested send
me an email and I'll send you the list.

* I also have an ATARI STe with 4Mb RAM, all boxed with manuals,
leads, software and 4 games that came with it when bought. If
interested make me an offer. (UK pounds or US dollars only)

E-mail : oscar@agra.globalnet.co.uk

1362. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: "Scott G. Mackay" <scottmac@clara.co.uk>
Message-ID: <BXJR3.1443$Ad3.51561@nnrp4.clara.net>
Source record: 71510

Slightly different subject, but is there any way to transfer degas elite pictures (.pc1) to a PC and then convert them to .jpg, .bmp etc.

Scott M.

Steve Stupple <Steve@atari.org> wrote in message news:w25KCMAN7fF4Ewk0@steverosie.demon.co.uk...
> On Tue, 26 Oct 1999 at 14:43:26 a message from Laurence Shields was
> created on the subject of Pictures for the ST.
> >It's not the program I want. It's pictures themselves I'm looking for.
> >
> >Cheers,
> >Laurence
>
> I've got hundreds of pictures, if not thousands, in all manner of
> formats! It's like asking for different pebbles from a beach:)
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@atari.org * * *
> Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1363. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38177306$0$15720@news.zetnet.co.uk>
Source record: 71511

On 26 Oct 1999 19:10:44 , Djordje Vukovic wrote:

|On 26 Oct 1999 01:22 +01, Liam G. H. Proven wrote:
| . . . .
|On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.
| . . . . .
|I would even be tempted to use it, but teradesk just lacks a couple
|of integrated functions that I want: a) file search, b) floppy formatting,
|c) keyboard shortcut configuring.

The keyboard short cuts are not as handy as those on the Atari
desktop as, apart from C to close a window, they have to be used
with the Cntrl key but there are shortcuts for opening windows and
programs, saving desktop, starting programs from function keys etc.

John Logan

1364. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <AHKR3.509$jn3.16732@typhoon01.swbell.net>
Source record: 71512

(smile)

I've tried to send a post to answer
questions about this but it doesn't seem to make
it to the list.

Basically, if you want to start an IRC
discussion, just name the time and channel and
I'll be happy to join. We need many activities
as an Atari community.
The webbased is a good for multiple
reasons, and if you are having trouble with the
self-renewing screen, try the other screen that
doesn't do that. It works great on my TT for
hours!

Advertise? I advertise to let people know
what's going on. The best way to have a
successful anything is if you let people know and
get the word out.

Anyway, if you haven't tried the non-frame
(and non-renewing) chat version on the web site,
give it a try, and let me know when you start
that IRC chat session.

Doctor Clu

On 24 Oct 1999 20:13:12 , Velcro wrote:
>** To reply in e-mail, remove "sijpep." and ".invalid" from address **
>
>I wish you would have this on IRC as opposed to those terrible
html based chat sessions that take p>lace on the WWW. Or maybe ICQ.
I still use IRC but have not caught on to ICQ really. Anyhow it
seem>s to me for such a chat group to survive someone has to
advertise it and make it happen which it looks like you are doing.
More power to ya!
>
>VS
>
>
>On Sat, 23 Oct 1999 14:32:45 -0400, Kim Goodwin wrote about Atari Chat session:
>> This is your invitation to what is becoming a fun weekly Atari event!
>
>.

1365. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <7v7v04$8d0$1@plutonium.compulink.co.uk>
Source record: 71513

> (I've seen the screen shot so it can't be far away! :-))

I would really like to have something to show at the show, IYSWIM! :-)

Mark.

1366. WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <7v7vqr$9m6$1@ns1.thpl.lib.fl.us>
Source record: 71514

Looking for a "reasonable" STE with or without memory but in working condition. got one???tell me what you want for it I would need a mouse but no monitor. thanks I am in the United States. sfpu@scfn.thpl.lib.fl.us

1367. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <ftLR3.2330$ex2.11595@stones>
Source record: 71515

On 26 Oct 1999 18:16:09 , Martin-Eric Racine wrote:
>On Tue, 26 Oct 1999, Liam G. H. Proven wrote:

>> The snag is, it costs 6UKP a month, and there are "only" 15,000 people
>> on the system.

It's 7.50 a month. But still a bargain!

>And is only available in UK...

One member of the Atari areas lives in Japan and accesses it from there.
Some of the other non-Atari areas that I belong to have regular
contributions from non-UK based people.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1368. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7v8hf7$21l$1@news.hccnet.nl>
Source record: 71516

Peter,

> yes, he could! He could use the drive as a 22 meg drive. And IMHO that
> fact contradicts Peter's (xlator@cix...) opinion.

Which I happen to share.

Apparently, as you discovered, some (early?) SyQuest drives are different.
When I have time I'll try to use a SCSI utility to find out if consecutive tracks are on the same side of the disk (the SCSI
diagnostic command translates LBA to physical and vice versa).

> formatting is (a special kind of) writing!
Some (most?) drives at that time did not support LLF so they actually did not write to the surface.

Peter Schneider <Peter_Schneider@su2.maus.de> wrote in message
news:199910231618.a11715@su2.maus.de...
Hallo Folkert,

FR>What *IS* strange is that friend1 could read half of his cartridge or
FR>did he?
yes, he could! He could use the drive as a 22 meg drive. And IMHO that
fact contradicts Peter's (xlator@cix...) opinion.

FR>Was this useable data?
Yes, it was!

FR>Or did he have to reformat to regain use of the intact half.
He could do so.

FR>What is so astonishing about that?
For me, as an experienced user without too much hardware knowledge,
formatting is (a special kind of) writing!

Regards,
peter

1369. Last reminder - UK Adventurers' Convention - this weekend

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: karen <karvic@btinternet.com>
Message-ID: <7v8qkb$6f4$2@plutonium.btinternet.com>
Source record: 71517

The Tenth Anniversary Adventurer`s Convention

The Royal Angus Thistle Hotel, Birmingham, Saturday, 30th October, 1999, 9am to 6pm.

Well - who'd have thought that we'd still be going strong after 10 years!

As usual the convention will run from 9am on the Saturday until 6pm and will still cover all formats.
Tables will be available if you wish to bring your own computer, and we actively encourage this, so the
more the merrier! You are welcome to bring along software/hardware for sale too, although no pirated
software please.

Adventurers come from all over the country, including Northern Ireland, and the atmosphere is very
friendly and informal. Many of us stay overnight at the hotel and the Friday and Saturday evenings are
just as lively and entertaining as the Convention itself. We still haven't managed to attract anyone from
outside the UK but we are still living in hope!

During the day we have the popular Megapoints competition running in which contestants get 20
minutes playing time at a specially written text adventure, with the object of scoring as many points as
possible in the allotted time. There are usually cash prizes and certificates for the 3 highest scorers.
(Well everyone says we should be certified!) The game this year is being written by Edwina Brown, and
the only information we have is that it will celebrate our 10th Anniversary.

Tickets are available now, and in honour of our anniversary, the price has been lowered to £5 per
person.

The Royal Angus Thistle Hotel has again given us special room rates for those attending. These include
full English breakfast and are:- Single Room £40 per person per night, and Double Room or Twin £35
per person per night. Please contact the Hotel direct to book your rooms - the address is The Royal
Angus Thistle Hotel, St Chad's, Queensway, Birmingham B4 6HY, telephone 0121 236 4211 and we
would suggest that you book early. Make sure you tell the Hotel that you

are attending the Adventurers
Convention otherwise the room prices are about double the above!

If you have any queries about the convention, or would like to reserve tables for hardware or software
please contact either Larry Horsfield or Karen Tyers:

email: Larry - alaric@larryhorsfield.demon.co.uk

Karen - karvic@btinternet.com

Do come and join us, even if only for the Saturday. If you've never been before, you'll have a great time,
and maybe you'll at last be able to put faces to those names you've only heard about, and you'll certainly
go home with a lot of new friends. If you have been before, but perhaps only to the earlier conventions,
you'll be able to renew old friendships. We'll look forward to seeing you there.

1370. Re: MagiC Online Update

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <941093558-84845AEicMi@NOSPAMcix.co.uk>
Source record: 71518

Bengy said:

>Just a quick note to let everyone know important information about certain issues:

Thanks for the update Bengy (if you ever get to read this!)

Meanwhile (and just to repeat myself), all the translated RSC files that were previously available from MagiC Online are now on my web site (URL in sig), along with some new ones (jinnee 2 and WenSuite).

If you've already downloaded the jinnee 2 RSC files, be sure to look back in a wekk or so - there's a new and much improved bubblegem help file in preparation.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1371. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199910272346.a37679@d.maus.de>
Source record: 71519

JW>AV = Adonis/Venus AFAIK, Venus being the desktop half of Gemini,
JW>Adonis being Mupfel (the shell), though why Mupfel should be known as
JW>Mupfel rather than Adonis beats me.
A stands for application and *V* stands for Venus.

And in the Gemini-docs it says:

Ein Wort zur Namensgebung: MUPFEL kommt von Ping, dem Pinguin aus "Urmel
aus dem Eis", der immer Wawa's Schlafmuschel (seine "Shell") benutzt und
sagt "Ich will auch eine Mupfel!". VENUS lag dann nahe, in Anlehnung an das
berï¿½hmte Bild von Boticelli, auf dem die schaumgeborene Venus in einer
Muschel an den Meeresstrand kommt. GEMINI (die Zwillinge) ist die
Kombination aus beiden.

Roughly translated:

MUPFEL derives form a german puppetseries in which Ping the penguin has a
speechdefect and instead of "Muschel" (the german word for shell) he always
says "Mupfel". VENUS comes from the famous Boticelli painting showing Venus
rising up from a shell. GEMINI (the twins) is the combination of both.

So, there is definitely no Adonis involved. ;-)

1372. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-27 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910272227.a15778@su2.maus.de>
Source record: 71520

Hi Stephen,

SM>Personally I think things would be easier if everyone standardized on
SM>Zip files and used something like ST ZIP,
right but as long as I'm waiting for that, I try to get Atari ports of
all archivers that exist.

What I'm looking for is a RAR archiver. I got UNRAR, bot not RAR.

I personally prefer LHARC as a good compromise between speed an
compression rate...

Regards,
Peter

1373. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38184E84.EA38D8F6@cable.A2000.nl>
Source record: 71395

Hi

Liam G. H. Proven wrote:

> Big site! Where?

Mailed.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1374. Networking ST`s

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <38187e55$0$7093@znews.zetnet.co.uk>
Source record: 71396

Hi,
Could anyone help me as I wanting to network my sytems -

Main- STe veloce, serial upgrade 56k, modem connected.
2nd - Falcon (has most of same software as above)
3rd - STfm 1mb, floppy based (in cellar)

I`am wanting to be able to use the STfm in the cellar but be able
to access the HD on the other 2 in the bedroom, if possible.
Also whating the falcon to be able to use the modem on the STe if
possible.
What way is best MIDI to Midi, Serial to Falcon Lan or ????
What software and where can I get it.
Thank for any help.

Karl

1375. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: billyung@my-deja.com
Message-ID: <7vabbt$dg3$1@nnrp1.deja.com>
Source record: 71397

I wonder if Howard Sams Co. would have a repair manual for the TT?

Bill

In article <380bda47.5883730@news.cyberus.ca>,
anodyne@cyberus.ca (Roger Burrows) wrote:
> chrisc@zetnet.co.uk (Chris Crosskey) wrote:
>
> >>
> >>I'm looking for a daughterboard capable of 10MB STRAM in my TT
> >>Who helps ??
> >>Which electronic wizzard can make this for so many desperate TTusers ??
> >>And for a nice price of course ??
> >>
> >
> >If anyone can produce the circuit diagram on this thing then I'll have a
> >look at makiong some, ditto some TT-RAM boards....I'd have to get a club of
> >people willing to deposit with a trusted third part of some description so
> >that the production costs of the PCB could be covered, and I prolly
> >wouldn't do it as an ASP thing, just on the side....there aren't enough TT
> >users in this country to make it worthwhile (I live to be corrected on
> >that)...I'm getting a TT soon so I'll want them myself too....10Mb ST-RAM
> >(2+8) and 32Mb of TT-RAM would be nice....especially as I can get 4Mb
> >30-pin SIMM's really cgheap from work....also working ona technique to
> >re-chip 4Mb Falcon boards to 14Mb...
> >
>
> Put me down as seriously interested in both. However, getting hold of
> the TT's schematics could be a problem; I haven't seen them posted
> anywhere.
>
> Roger Burrows
>
> >chrisc
>
> ---
> Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
> Anodyne Software http://www.cyberus.ca/~anodyne
> ---
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1376. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38189111$0$15723@news.zetnet.co.uk>
Source record: 71398

On 28 Oct 1999 13:26 +01, Liam G. H. Proven wrote:

| . . . . .
|> > On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.
|>
|> I'll look. Thanks.
|>
| . . . . .
|Big site! Where?

/pub/atari/Utils/Shell/tera140a.lzh

I tried it today and it crashed (3 bombs). I think I was using my
'own' icons (they are really the Atari ones I use with version 1.36)
and this may have had something to do with it.

John Logan

1377. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: billyung@my-deja.com
Message-ID: <7vacmeefd1@nnrp1.deja.com>
Source record: 71399

I may be able to have them made. Ram is a pretty simple matter. I was saddened to see there were pals/gals involved in TT fast ram though. That will be a deal breaker for me. I wonder if there's a way to somehow read the logic from a pal so that it may be duplicated? Why would you even need a pal? Everything should have been designed into the MMU.

Bill

In article <199910192134.a9163@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
> Hi Jos,
>
> JV>I'm looking for a daughterboard capable of 10MB STRAM in my TT
> I'm glad to have a card like that. I think it will be nearly impossible to get one, unless you happen to know someone who is going to change his operating system, switching over to MAcOS or $innlos (I guess you understand that German joke).
>
> JV>Which electronic wizzard can make this for so many desperate TTusers ??
> Sorry, small chance!
>
> Peter
>

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Before you buy.

1378. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028194006.58E@lproven.compulink.co.uk>
Source record: 71400

In article <38184E84.EA38D8F6@cable.A2000.nl>, H.Robbers@cable.A2000.nl
(Henk Robbers) wrote:

> > Big site! Where?
>
> Mailed.

Thanks!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1379. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: billyung@my-deja.com
Message-ID: <7vad3verc1@nnrp1.deja.com>
Source record: 71401

Yes. Please do help. Where can I find the MagnumTT board?

Thanks,

Bill

In article <yh71zafsvjg.fsf@comnets.rwth-aachen.de>,
Michael Schwingen <msw@comnets.rwth-aachen.de> wrote:
> >>>>> "Jos" == Jos Vlietstra <jovlie@worldonline.nl> writes:
>
> Jos> I'm looking for a daughterboard capable of 10MB STRAM in my TT
> Jos> Who helps ??
> Jos> Which electronic wizzard can make this for so many desperate TTusers ??
>
> Do you really need ST-RAM?
>
> TT-RAM cards like the MagnumTT are readily available - simply plug in
> PS/2 style SISMMs and get up to 128MB of TT-RAM, which is a lot faster
> than ST-RAM anyway (about a factor of two in raw memory throughput).
>
> If you have problems locating these, send me a mail.
>
> cu
> Michael
> --
> Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
> Communication Networks | Aachen University of Technology
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1380. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028194802.58G@lproven.compulink.co.uk>
Source record: 71402

In article <381848A4.D4EE2AA8@cable.A2000.nl>, H.Robbers@cable.A2000.nl
(Henk Robbers) wrote:

> > I can see that it might have problems with CPU accelerators, but if
> > software doesn't use it... that's bad!
>
> No it is not. The blitter is just outperformed by the combination of
> accelerator and improved VDI driver code. :-)

Oh, yes, I realise that. And, to be honest, the ST's blitter was never a
brilliant piece of hardware at the best of times.

However, it was a popular extra, AFAIK, and standard in the STe, IIRC. If
another popular piece of software not only doesn't support it but has
problems if one's fitted, that's bad!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1381. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3818a317$0$15720@news.zetnet.co.uk>
Source record: 71403

phil wilkins <phil_wilkins@csi.com> wrote in message
news:38182695.D780D76@csi.com...
> There's a program called 'ataripic' that will meet your needs, it runs on
a
> windows pc and is able to read most atari format pics then save them as
.BMP
> format (which can be converted by paint shop pro etc)

is there anything like this for .IMG
thanks

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1382. JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yM2S3.2$_i.28@198.235.216.4>
Source record: 71404

I am looking for information on if it is possible to view webpages that have Java? I am using Cab 2.7 demo and STing. I load a page and nothing comes up then I check the source and sure enough it mentions Java.

Thanks for your reply.

Brian.

1383. Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: peter.slegg@---ANTI-SPAM----zetnet.co.uk
Message-ID: <3818c5c3$0$7093@znews.zetnet.co.uk>
Source record: 71405

Hi All,

Seeing that Draconis is to be the default browser supplied with new Milans and that it also supports Javascript I thought I would have another look.

I downloaded it a couple of weeks ago and have tried to get it to dial-in to Zetnet (my isp). Is the Milan version (demo) disabled in some way as it reports that it cannot find my modem. I've checked it is there ;-)

Using it offline to look at a few html pages I noticed that the display is a bit odd and doesn't seem to support fonts properly.

What are other peoples experiences?

Peter

1384. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910290104400.92-100000@rakastaja>
Source record: 71406

On Thu, 28 Oct 1999, Liam G. H. Proven wrote:

> I have an idea for an 68000-emulator for FreeGEM, so that ST-family
> binaries could run on FreeGEM, with the GEM OS calls being passed through
> to the native OS and running at full speed.

You're basically describing oAESis and its related programs.
Currently runs well on Linux 68k, apparently.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1385. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910290112420.92-100000@rakastaja>
Source record: 71407

On Thu, 28 Oct 1999 billyung@my-deja.com wrote:

> Yes. Please do help. Where can I find the MagnumTT board?

Nowhere anymore, apparently. Aixit seems to have collapsed.
At any rate, they are not to be trusted, from my experience.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1386. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941150984.25057.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 71408

Hi,

Detlef Lewin <Detlef_Lewin@mausd.gun.de> wrote in message
news:199910272346.a37679@d.maus.de...
> JW>AV = Adonis/Venus AFAIK, Venus being the desktop half of Gemini,
> JW>Adonis being Mupfel (the shell), though why Mupfel should be known as
> JW>Mupfel rather than Adonis beats me.
> *A* stands for application and *V* stands for Venus.

[snipped: German from Gemini docs]
> MUPFEL derives form a german puppetseries in which Ping the penguin has a
> speechdefect and instead of "Muschel" (the german word for shell) he
always
> says "Mupfel". VENUS comes from the famous Boticelli painting showing
Venus
> rising up from a shell. GEMINI (the twins) is the combination of both.
>
>
> So, there is definitely no Adonis involved. ;-)

Now there's a pity...

Ta for the explanation/translation: my sources (read: memory of something I
read years ago) were obviously wrong on this one. Though the above
explanation just goes to show how weird these things can get!

Is this puppet-penguin-with-a-speech-defect called Ping the same as Pingu,
BTW? Or are we swamped with puppet-penguins-with-speech-defects, in which
case the hallucinogens must be spreading in great washes across the globe
:-))

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1387. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKC0vI.Ht@gem.win.co.nz>
Source record: 71409

Liam G. H. Proven (lproven@hotmail.com) wrote:
: However, it was a popular extra, AFAIK, and standard in the STe, IIRC. If
: another popular piece of software not only doesn't support it but has
: problems if one's fitted, that's bad!

NVDI does not have problems if a blitter is fitted. It just doesn't use
the blitter, since there would be no benefit in doing so.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1388. More Atari! Arcade Classic Nostalgia! Friendly Service! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7vb063$fr8$1@user2.teleport.com>
Source record: 71410
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tomorrow!

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I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,

Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. We meet the 2nd Tuesday of each Month. Our Next meeting will be Tuesday, November 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop & Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
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DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1389. ATTN: Atari Meeting in Portland, Oregon. USA

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7vb0o4$gv3$1@user2.teleport.com>
Source record: 71411
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or
atari@benjamin.net instead of NewsGroups as I don't regularly check
NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. We meet the 2nd Tuesday
of each Month. Our Next meeting will be Tuesday, November 9th, 7 pm
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together with other Atarians. Make friends, meet new people, maybe find
an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere.
Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!
--
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DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1390. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <38186a9ac15780@PATnANNA.ford-trucks.com>
Source record: 71412

on Tuesday 26-10-1999 19:40, Martin "Nightowl" Byttebier wrote:

>At the latest Neuss Atari-fair I saw a demonstration of Calamus SL 99 on
>a pc (I don't know which one however) and I must say that the speed was
>incredible fast.

It's incredibly fast here on Anna's G3-300 PowerBook, too, running under
MagicMac!

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
A bug in the code is worth two in the documentation.

1391. Re: MagiC Online Update

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <38186a9ac15781@PATnANNA.ford-trucks.com>
Source record: 71413

on Wednesday 27-10-1999 07:54, Derryck Croker wrote:

>If you've already downloaded the jinnee 2 RSC files, be sure to look back in a wekk or
>so - there's a new and much improved bubblegem help file in preparation.

I just did yesterday and finally was able to install the German JINNEE
sitting on my desk since receiving it bundled with MagiCMac 6.1. I just
wanted to take a moment to thank you and Dennis!

Thanks for the efforts!

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
Better clean death than dirty life. -- Frank Herbert

1392. FA: Atari TT w/ matching monitor

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38191F82.F1889275@jps.net>
Source record: 71414

No takers on the Falcon or Stacy? Let's try the TT!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=190366119

1393. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910281940.a16618@su2.maus.de>
Source record: 71415

Hi Folkert,

FR>When I have time I'll try to use a SCSI utility to find out if
FR>consecutive tracks are on the same side of the disk
please let me know your results. Just to know if we were right or
wrong.
ps

1394. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7va7jp$r15$1@SOLAIR2.EUnet.yu>
Source record: 71416

On 28 Oct 1999 13:26 +01, Liam G. H. Proven wrote:

>> > On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.
>>
>> I'll look. Thanks.

>
>Big site! Where?

On ft.cs.tu-berlin.de in pub/atari/Utils/Shell/tera140a.lzh

And it might be convenient to go a couple of levels up and download
the /pub/atari/00INDEX.ALL for contents of Atari section on this site.

Teradesk is also on ftp.nic.funet.fi in pub/atari/sysutil/tdsk140a.lzh

Cu.

1395. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7va7jt$r15$2@SOLAIR2.EUnet.yu>
Source record: 71417

On 27 Oct 1999 21:47:50 , JI Logan wrote:

>|I would even be tempted to use it, but teradesk just lacks a couple
>|of integrated functions that I want: a) file search, b) floppy formatting,
>|c) keyboard shortcut configuring.
>
>The keyboard short cuts are not as handy as those on the Atari
>desktop as, apart from C to close a window, they have to be used
>with the Cntrl key but there are shortcuts for opening windows and
>programs, saving desktop, starting programs from function keys etc.

Agreed- not as handy; I happen to like the single-key shortcuts of TOS desktop
and I set, for example the "*" to be "Select all" and "?" to be "Show info".
I found that Teradesk's .RSC can be edited to change the keyboard shortcuts,
but only to some other [Ctrl][key] or [Alt][key] combination; single-letter
shortcuts are simply not recognized.

It's a pity it is not supported anymore; looks like Teradesk needed just
some finishing touches to become a quite nice, fast desktop for small
multitasking systems (with 4MB RAM on a Mega, if I put Mint and,
for example, N.AES and Thing or jinnee, there would be almost no
memory left for practical work).

Regards;

1396. Re: PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7v8npq$71o$1@nnrp1.deja.com>
Source record: 71521

In article <38160241$0$15714@news.zetnet.co.uk>,
lais@zetnet.co.uk (Shiuming Lai) wrote:
> On 26 Oct 1999 03:25:26 , sinclap wrote:
> >In article <dreibel-2310991021360001@ts7-58t-1.idirect.com>,
> > dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
> >>
> >> Interestingly, this flies in the face of arguments sinclap has been
> >> making in .advocacy that 68000s are "yester-decade technology" that are
> >> worthy only for the trash heap. You CAN teach an old dog new tricks :)
> > >
> >Does it work? Thats the question...My Palm IIIx sync's beautifully with
> >the work PB G3/266. The included Palm Desktop is nice added bonus. I
> >have a working solution today..Do you...or a hack is on the way..?
>
> Looks like the sinclap random string generator is back.
> Someone must have forgotten to update the sinclap internal
> data reference libraries, though. G3 266 PowerBook? That's
> old technology, G3 PowerBooks are at 400MHz now.
>

Folks are still using 16/32 bit ST's... As for the higher PB speeds, that
will be solved soon..

sinclap..

Sent via Deja.com http://www.deja.com/
Before you buy.

1397. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7v8rl1$9ia$1@nnrp1.deja.com>
Source record: 71522
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3815F115.B8E4AFD@cfc.dnd.ca>,
macdonald@cfc.dnd.ca wrote:
> sinclap wrote:
> >
> > In article <7u5ko7$1i6$1@news.online.de>,
> > "Hans-Dieter Bauschert" <1101-948@online.de> wrote:
> > > who gives me a tip, how can i go with a mega 4 online
> > > Which programm must i have to go onlne,(T-online/ AOL)
> >
> > 'Chunks' can help you...
> >
> > > bauschert :)
> > >
> > >
> >
> > "The iMac has been the biggest computer launch we've seen in
> > our history. Apple is back, and iMacs are flying off CompUSA store
> > shelves
> > across the United States."
> > James Halpin, president and chief executive officer of CompUSA
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
> this is not an appropriate place to post such drivel.
> please stick to comp.sys.atari.advocacy
> or better yet: comp.sys.mac.advocacy
> to quote from DejaNews.com

The deja stuff deleted and no way violated. The above is my sig...Deal
with it! Plus, has been posted in comp.sys.atari.advocacy if you
bothered to read the forum part... I did not start this thread.

sinclap

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."

James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

1398. True Paint Unopened

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Darkhorse Computers <darkhorse@bigwaters.qld.edu.au>
Message-ID: <ooSR3.6272$I16.147942@newsfeed.intelenet.net>
Source record: 71523

I have a new copy of True Paint,

by HiSoft Never been used..

On the Gold Coast Australia

Looking for AUS$25

1399. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <1mlLGPA++$F4EwFx@steverosie.demon.co.uk>
Source record: 71524

On Wed, 27 Oct 1999 at 21:15:13 a message from Scott G. Mackay was
created on the subject of Pictures for the ST.
>Slightly different subject, but is there any way to transfer degas elite
>pictures (.pc1) to a PC and then convert them to .jpg, .bmp etc.
>
>Scott M.

Hi

The software I use for converting to other formats are Picswitch and
Imagecopy. Don't forget that you can always use a pc program such as
Paint Shop to convert to other formats not supported yet!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1400. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh71zafsvjg.fsf@comnets.rwth-aachen.de>
Source record: 71525

>>>>> "Jos" == Jos Vlietstra <jovlie@worldonline.nl> writes:

Jos> I'm looking for a daughterboard capable of 10MB STRAM in my TT
Jos> Who helps ??
Jos> Which electronic wizzard can make this for so many desperate TTusers ??

Do you really need ST-RAM?

TT-RAM cards like the MagnumTT are readily available - simply plug in
PS/2 style SISMMs and get up to 128MB of TT-RAM, which is a lot faster
than ST-RAM anyway (about a factor of two in raw memory throughput).

If you have problems locating these, send me a mail.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1401. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: phil wilkins <phil_wilkins@csi.com>
Message-ID: <38182695.D780D76@csi.com>
Source record: 71526

There's a program called 'ataripic' that will meet your needs, it runs on a windows pc and is able to read most atari format pics then save them as .BMP format (which can be converted by paint shop pro etc)

get it here:
http://members.aol.com/tgkirk/pic3view.htm

hope this helps,

Phil.
spiny@atari.org
www.spiny.org

"Scott G. Mackay" wrote:

> Slightly different subject, but is there any way to transfer degas elite
> pictures (.pc1) to a PC and then convert them to .jpg, .bmp etc.
>
> Scott M.
>
> Steve Stupple <Steve@atari.org> wrote in message
> news:w25KCMAN7fF4Ewk0@steverosie.demon.co.uk...
> > On Tue, 26 Oct 1999 at 14:43:26 a message from Laurence Shields was
> > created on the subject of Pictures for the ST.
> > >It's not the program I want. It's pictures themselves I'm looking for.
> > >
> > >Cheers,
> > >Laurence
> >
> > I've got hundreds of pictures, if not thousands, in all manner of
> > formats! It's like asking for different pebbles from a beach:)
> >
> > -- Cheers! For Now
> > Steve <>< * * *
> > Email: steve@atari.org * * *
> > Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> > ICQ: 18116827 * Nick: MocknBird * * *
> > Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1402. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7v9g7l$o25$1@nnrp1.deja.com>
Source record: 71527

>
> I'm not an expert on the ins and outs, but AV-protocol and OLGA are
separate
> things (though possibly OLGA needs AV-protocol??????).
>

AFAIK OLGA needs only multitasking and of course some OLGA
applications :-)
OLGA just communicates with simple GEM messages which have almost
nothing in common with the AV/VA protocol.

> OLGA stands for Object Linking for Gem Applications and is the Gem
> equivalent of OLE in Windows. The OLGA server runs in the background
and
> allows OLGA-aware apps to communicate. One simple example is the
CAB/Everest
> combination for HTML authoring; every time you save the file in
Everest it
> tells CAB to reload it so it updates in CAB automatically.

But only if CAB currently displays the HTML file. An example of an
application that uses both OLGA and VA/AV is the HomePage Penguin: it
uses OLGA if OLGA is present and VA/AV if there is no OLGA.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1403. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121228.35101A@lproven.compulink.co.uk>
Source record: 71528

In article <Pine.MNT.4.10.9910262115160.89-100000@rakastaja>,
q-funk@funkyware.atari.org (Martin-Eric Racine) wrote:

> > The snag is, it costs 6UKP a month, and there are "only" 15,000
people
> > on the system.
>
> And is only available in UK...

I'm posting here, aren't I?

This newsgroup is part of the Internet, as is CIX. Anyone can use it
from anywhere.

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1404. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121229.35101B@lproven.compulink.co.uk>
Source record: 71529

In article <7v4hda$4rp$1@sun27.hrz.tu-darmstadt.de>,
gryf@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:

> Well, I bet "ALL" is still a very small number compared to the number of
> programs you get for UseNet.

Yes. So?

> And it's also not the fault of UseNet that
> there's broken/incomplete software out there.

Yes, it is. When messages are impermanent and can be retrieved from
multiple servers, total consistency is impossible.

> Well, just think how many disk space you (or the news server) would
> require to store all UseNet-message of the past ten years, even with all
> binary postings removed.

You'd be supervised. Gigs are cheap now. And who says I keep /everything?/

> For yourself, if you use an offline newsreader, it's no problem to never
> delete old messages, or only kill them selectively, so you'll be able to
> return to old messages as well.

That's different, and less flexible.

> Crossposing is a fine thing, when used correctly (i.e. with a
> Followup-To:-Line in the header). Unfortunately, a lot of people don't
> know how to or don't care.

I disagree, largely, but maybe I've just never seen it done well.

> Anyway, what happens if you try to post a picture, maybe split into 100
> small parts, to "your" net?

You put it in the files list. It's binary; no need for ASCII of segments.

> > Where a newsgroup can be subdivided as many times as you like, and
> > remain as a single entity.
>
> Sorry, what's that supposed to mean?

cix:windows_nt (a conference => newsgroup)
cix:windows_nt/beginners (subtopic: no Usenet equivalent)
cix:windows_nt/chatter
cix:windows_nt/beta
cix:windows_nt/backoffice
cix:windows_nt/internet

> Maybe, but my original intention was to point out that UseNet does not
> have "poor threading", but there's poor software that "hides" threading
> information.

If I come back to a newsgroup after a week or two away and old messages
are gone, or someone comments to an old message in their local store that
isn't on the server any more, threading breaks.

That's a Usenet problem. That and the spam and the wibble and the risk of
getting an email address on a spammer's list and the binaries and the HTML
and the crossposts are why I don't use Usenet much.

It's just my opinion. Feel free to ignore it. I have no particular axe to
grind here; I'm sorry I mentioned it.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1405. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121231.35101C@lproven.compulink.co.uk>
Source record: 71530

In article <199910270000.a10475@lu.maus.de>, Oliver_Schildmann@LU.maus.de
(Oliver Schildmann) wrote:

> l> That's what I would like to know more about. It is almost
> > suspiciously
> l> similar and cloning an entire OS is not easy.
> "Easy" if all functions (and its behaviour) are documented, difficult
> if there is a need of "Secrets of ..." books. ;->

Fair point. It's much smaller and simpler than Windows, too.

> l> I'm just curious...
> There were/are very talented programmers on the Atari systems.
> Otherwise, to develop (more than) a GEMDOS replacement like MiNT, would
> make me curious too! ;-)

<G>

> l> The PC version runs, though, and looks quite neat. Shame it is all
> > auf
> l> Deutsch and can't access PC drives, though.
> One of the demos awfull limitations (+ limited RAM size, resolutions,
> speed,
> time and maybe more). :-/

Ah. I see. It's just the demo.

> You have to create drive containers. Then you can copy files via floppy
> to the container.

Not worth the effort. I'll use Gemulator.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1406. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121233.35101D@lproven.compulink.co.uk>
Source record: 71531

In article <941041364.6411.0.nnrp-03.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:

> It was written in assembler AFAIK, hence it's very fast but has problems
> with some Falcons which have iffy hardware. Apologies if I've muddied
> the
> waters a few messages ago by suggesting the relationship between MagiC
> and
> Kaos.

Thanks for the clarification.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1407. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121235.35101E@lproven.compulink.co.uk>
Source record: 71532

In article <199910270000.a10094@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> At least, MagiC is GEM-compatible (with some traps). MagiC offered
> possibilities ("full" multitasking of GEM programs) which were much
> ahead at that time. GEM offers even in its "base" multitasking and MagiC
> tried to follow that path to more usage. At least, when Atari came to
> multitasking, they did it a little bit different, so MagiC is not fully
> compatible to Atari-GEM. At least, Atari-GEM is also not fully
> compatible even to PC-GEM. But nothing a normal programmer can't cope
> with ...

I see. The differences begin to creep in and the systems to diverge.

> A *very* cleaned-up and debugged version, including complete
> reprogramming of many functions and adding some functions and behavior
> known from PC GEM/1 and GEM/2! :-)

More, please, so I can add it to the history! :-)

> BTW: At the KAOS based on TOS 1.04, Andreas Kromke removed the
> "Rainbow", because he needed the place for some own code. :)

Wow!

> l> Is MagiC really a totally clean system,
> l> redeveloped entirely from scratch, or is it based on Atari code?
> Redeveloped entirely. It's kernel is written with a (for that duty made
> and grown) macroassembler, with C around it. No Atari/DRI code
> whatsoever.

OK.

> l> If it's all new, then what does GEM-compatible mean, if you might be
> l> running on MiNT, replacement AES and VDI modules and a third-party
> l> desktop? GEM compatible, when there is no GEM there at all?
> GEM, at least, is GEMDOS, AES and VDI - nothing more, nothing less.

Fair enough.

> l> Most modern PC software would not and can not run on an actual PC.
> > Even so, that is what it's called: /PC/ software.
> l>
> l> It may not be accurate but it is easy to understand!
> I am German, I can't follow! =:-)

Entschuldigung!

> l> > some programs which, after new compiling of course, are running on
> both
> l> > PC and Atari GEM. :-)
> l> :�) So far, I know of 2! A maze game and Tetris. I believe someone is
> l> working on Chess.
> Well, I didn't know that. I thought about applications (first of all,
> there comes a nice text editor in my mind - but there are so damn good
> Atari text editors, I don't have this one in my sorted archive to tell
> you easily :-/).

I have an idea for an 68000-emulator for FreeGEM, so that ST-family binaries could run on FreeGEM, with the GEM OS calls being passed through to the native OS and running at full speed.

Since one of the plans for FreeGEM is to remove Intel assembly language to make it portable to other CPUs, I think this could be a great opportunity for the Atari community. A full free legal version of GEM running on PowerPC or Alpha - or on cheap Intel hardware!

> Nicest sentence (about the ease of use): "The only computer which can't
> be understood by everyone is the Microsoft PC."

<Laugh> Good quote. I've read der Spiegel, but it's *very* hard for me.

> Well, he obviously didn't thought on Amigas ... ;-> (OK, OK, the AmigaOS
> went better by time ... =;-)

No! Not the ST-Amiga war! Please!

I have both and like them both, FWIW.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1408. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121238.35101F@lproven.compulink.co.uk>
Source record: 71533

In article <941006286-14814AEicMi@NOSPAMcix.co.uk>,
derryck@NOSPAMcix.co.uk (Derryck Croker) wrote:

> >Fair point. And I do have an old, legal copy, actually.
> You won't get the Postscript support in that case BTW.

I don't have a printer!

> >I think I want both, then! ;!)
> From what I understand NVDI switches the Blitter off tho'.
>
> In the future should you decide to upgrade your ST with an accelerator
> etc you might find terrible incompatibility problems with a Blitter BTW.

<Amazed>

I can see that it might have problems with CPU accelerators, but if
software doesn't use it... that's bad!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1409. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121240.35101G@lproven.compulink.co.uk>
Source record: 71534

In article <199910270000.a10093@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:

> l> When you put it like that, it is really a matter of opinion.
> I think so. :-)

<G>

> l> > memory management, file systems, ... (a little bit difficult for me
> to
> l> > express such "complex" things in a foreign language =;-))
> l> You are doing a wonderful job!
> Thanks.

Bitte!

> l> Trust me - you do NOT want to see me try to do it auf Deutsch.
> Just for amusement! ;-)

Nein danke - oder, nicht noch...

> l> Learning about modern GEM is very good for my German! ;)
> So, computing unites the world ... :-)

Yay!

--
v__ Liam P., c)owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1410. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121241.35101H@lproven.compulink.co.uk>
Source record: 71535

In article <381609F0.1FF0EE50@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken Macdonald) wrote:

> No, fVDI is not an ADD on to nVDI.
> both are new VDI's but nVDI will also handle fonts, so you could use it
> with fVDI
> (to handle the VDI) while nVDI, or FSM-GDOS, or SpeedoGDOS, some other
> GDOS could be used for the fonts. Right now for example I can load nVDI
> for its
> VDI capabilities, and then load SpeedoGDOS right after it. SpeedoGDOS
> will be my font GDOS, nVDI will be my VDI accelerator!

Thanks for the info. It's complicated!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1411. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121243.35101I@lproven.compulink.co.uk>
Source record: 71536

In article <941041368.6411.1.nnrp-03.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:

> I'm not an expert on the ins and outs, but AV-protocol and OLGA are
> separate
> things (though possibly OLGA needs AV-protocol??????).
>
> AV-protocol allows programs to communicate via the AV server, most
> common
> example is when a program like CAB calls an external viewer. If the
> viewer
> understand VA-start messages, CAB uses AV-protocol to launch it via the
> server. Practical effect of this is that if the viewer is already
> running it
> just loads the new file (rather than starting another instance of
> itself as
> with a normal command-line with arguments), or if it isn't running the
> server starts it and it loads the file in the usual way. Similarly,
> double-clicking a Papyrus file from the desktop will just load it into
> Papyrus if it's already running.
>
> AV = Adonis/Venus AFAIK, Venus being the desktop half of Gemini, Adonis
> being Mupfel (the shell), though why Mupfel should be known as Mupfel
> rather
> than Adonis beats me. Doubtless lost in the history of Gemini
> development.
>
> OLGA stands for Object Linking for Gem Applications and is the Gem
> equivalent of OLE in Windows. The OLGA server runs in the background and
> allows OLGA-aware apps to communicate. One simple example is the
> CAB/Everest
> combination for HTML authoring; every time you save the file in Everest
> it
> tells CAB to reload it so it updates in CAB automatically. Later
> developments include in-place drawing, eg an Artworx graph embedded in a
> Texel spreadsheet with real-time updating. There is also a program
> called
> Olganisator or something similar which is supposed to be able to fake
> this
> sort of behaviour for non-OLGA-aware apps though I never managed to get
> it
> to work.
>
> HTH

Excellent. Ta!

--
v__ Liam P., c&#65533;owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1412. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028121244.35101J@lproven.compulink.co.uk>
Source record: 71537

```
In article <7v4ubk$18v$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje
Vukovic) wrote:

> On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.

I'll look. Thanks.
```

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1413. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e0d3ye.cxsxs082skxwN%roughley@HORMEL.vanc.igs.net>
Source record: 71538

Stephen Moss <sgm23@eng.cam.ac.uk> wrote:

> Personally I think things would be easier if everyone standardized on Zip
> files and used something like ST ZIP, for a start you can set up any files
> your sending someone as a self extracting file thus preventing the need for
> them to have a copy of ST ZIP before they can unpack and use the Zipped
> files, secondly it is compatable with WinZIP and so the flies can be
> accessed by both Atari and PC users, I also find ST ZIP's Gem interface much
> easier to use than Lharc's command interface.

Try Christian Grunenberg's LHarc-Shell 3.1. It's AV-aware, so files can
be dragged and dropped directly onto the interface -- much more
sophisticated than ST-ZIP's. There are other good reasons to use it, one
of them being that it can also output self-extracting archives.

I agree that core system software should be self-extracting. It must be
frustrating for a new user, for instance, to go looking for the AHDI
archive only to find it's in *.zoo format.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

1414. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e0d7ba.1ttdmow18xglvoN%roughley@HORMEL.vanc.igs.net>
Source record: 71539

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> The LHARC GEM shell is much better then STZIP but unfortunately it doesn't
> support the latest LHARC.TTP. AFAIK Windhoos and Mac users can extract
> LHARC too.

Good taste, Martin, about the other being better :-)

All fairly new Macs support *.lzh/*.lha files, because by default the
Mac OS CD-ROM installs Stuffit Expander, which handles these files just
fine. WinZip, on the other hand, requires an add-on (for registered
users) to handle the format.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

1415. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991028132655.35101R@lproven.compulink.co.uk>
Source record: 71540

In article <memo.19991028121244.35101J@lproven.compulink.co.uk>,
lproven@hotmail.com (Liam G. H. Proven) wrote:

> In article <7v4ubk$18v$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje
> Vukovic) wrote:
>
> > On ftp.cs.tu-berlin.de there is Teradesk 1.40A in English and French.
>
> I'll look. Thanks.
>
>
> --
> v__ Liam P., c�owner of the European Jird Mountain.
> <"__(___ Have some. Go on, you know you want to. Please?
> [http://members.aol.com/liamproven if you must]
>
>

Big site! Where?

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1416. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <381848A4.D4EE2AA8@cable.A2000.nl>
Source record: 71541

Hi Liam

Liam G. H. Proven wrote:

> > In the future should you decide to upgrade your ST with an accelerator
> > etc you might find terrible incompatibility problems with a Blitter BTW.
>
> <Amazed>
>
> I can see that it might have problems with CPU accelerators, but if
> software doesn't use it... that's bad!
>

No it is not. The blitter is just outperformed by the combination of
accelerator and improved VDI driver code. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1417. Re: Multitask on atari? sure...

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941117036-075700AEicMi@cwcom.net>
Source record: 71542

Mark Wherry said:

>> (I've seen the screen shot so it can't be far away! :-))
>
>I would really like to have something to show at the show, IYSWIM! :-)

Keep one for me! :-)

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1418. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941117038-076109AEicMi@cwcom.net>
Source record: 71543

Mike Kerslake said:

>>> The snag is, it costs 6UKP a month, and there are "only" 15,000 people > on the
>system.
>
>It's 7.50 a month. But still a bargain!

Absolutely. And the best thing is that there is a SwiftCiX kit containing all you need, including a manual, to get you up and running with this great conferencing system. The kit should be available from the Atari Computing stand at Stafford in November.

>>And is only available in UK...
>
>One member of the Atari areas lives in Japan and accesses it from there.

Spot on - you can telnet into CiX from a local ISP and have CiX archive all your mesages for download to read later, offline.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1419. Update to translated RSC files

Newsgroup: comp.sys.atari.st
Date: 1999-10-28 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941117040-076553AEicMi@cwcom.net>
Source record: 71544

Hi all.

Apologies if you've downloaded the translated jinnee2 RSC files from my web site - unfortunately I didn't include the English version of the second RSC file.

I've corrected this and an error in the "Copy" dialog box, so please download it again.

Thanks to Steve Sweet for his help, and for an improved version of the jicons.rsc file which is now also part of the archive.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1420. Re: WTD:calamus to SL font convertor

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: PATnANNA@PATnANNA.ford-trucks.com
Message-ID: <3819ac4a9ed220@PATnANNA.ford-trucks.com>
Source record: 71345

on Friday 29-10-1999 21:41, sanford@ns.sympatico.ca wrote:

>did anyone create a program to allow using the earlier version of calamu
>s,font's(by the hundreds) to be usable in the last version calamus SL.i
>am rekindling a desire to use SL and remember it would only accept fonts
>bought mostly from the calamus people-not public domain.

PD fonts work fine in the latest version of Calamus SL99. Maybe what you
have are serialized fonts which are not serialized to your version of
Calamus???

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
Change your thoughts and you change your world.

1421. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s1ke2t42csf75@corp.supernews.com>
Source record: 71346

Go check out Bengy Collin's Magic Online page. It has lots of info on Magic, MagicPC and MagicMac and links to all kinds of Magic related sites. It is at http://bengy.atari.org . In the commercial version you can assign any of your existing PC partitions as your HD in MagicPC. You can even specify a folder for example C:\Atari\ as your boot drive C. NVDI 5 is multiplatform. It works in Atari, PC and Macintosh versions. In the PC version it will also add better resolutions other than 640x480 16cols.

Joshua.

Nenad <nenad@baxter.net> wrote in message
news:7vci9evgo1@nnrp1.deja.com...
> Hi All,
>
> Unfortunately all the pages at ASH are in German :(and I wanted to get
> more informed about the latest version of MagiCPC. So if anyone knows
> where you can find some FAQs or any other docs translated to English,
> I'd appreciate if you let me know.
>
> It is obvious from the demo version that you can set-up more than one
> HD partition (Laufwerk). In the commercial release, can you make some
> of them as Windows-Laufwerk instead of Laufwerks-Container?
>
> Also, is NVDI PC same as NVDI 5. I think that it is supposed to
> increase the number of colors as well as overall performance of the PC
> version.
>
> Thanks in advance.
>
>
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

1422. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381a3e285aef080@online.be>
Source record: 71347

on Thu 28-10-1999 21:53 Peter Slegg wrote:

>Using it offline to look at a few html pages I noticed that the
>display is a bit odd and doesn't seem to support fonts properly.
>
>What are other peoples experiences?

My experience is that it's not so usable at this moment.
I tried Adamas pro 1.6 pl3 tonight. After two minutes I had already a
first crash. The same offline. After a few minutes Adams crashed
Due these crashes I haven't tested it throughoutly but my first impression
is that the font handling is rather good. Some tags I'm using for my pages
aren't recognised (bordercolor e.g.)
There is still a long way to go.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1423. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941274620-481565AEicMi@cwcom.net>
Source record: 71348

Liam Proven said:

>> >Fair point. And I do have an old, legal copy, actually.
>> You won't get the Postscript support in that case BTW.
>
>I don't have a printer!

Postscript /font/ support I meant, ie you can use PS fonts in your docs just like TTFs and Speedo fonts.

>> In the future should you decide to upgrade your ST with an accelerator
>> etc you might find terrible incompatibility problems with a Blitter BTW.
>
><Amazed>
>
>I can see that it might have problems with CPU accelerators, but if software doesn't
>use it... that's bad!

It's worse than that <Jim> :-)

You can end up with the desktop crashing when you pull down menu items as the screen blits <bang>

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1424. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941274622-482037AEicMi@cwcom.net>
Source record: 71349

Neil Roughley said:

>Try Christian Grunenberg's LHarc-Shell 3.1. It's AV-aware, so files can be

That's a step in the right direction towards modern systems, but support for LFN's is still lacking. The only utility that I know of is zip20, but there are seperate TTPs for archiving and unarchiving. Being a confirmed GEMmer I haven't attempted to use them as they stand, but OTOH I can't see any way of including them in a GEM shell either.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1425. Re: magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941278687.3329.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 71350

Bruce <geis9@yahoo.com> wrote in message
news:7vd55c$c77$1@newsource.ihug.co.nz...
> Where can I find magic pc rom?

Nowhere. It doesn't come on a chip, a la TOS. It comes on two floppies when
you buy it. You can download a restricted demo from ASH's site.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1426. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3819F608.D10DA673@jps.net>
Source record: 71351

A good point, but neither Heitman nor MUCS responds to my inquiries as
to even buying it!

mjaap@atari-computer.de wrote:
>
Maybe you should ask the programmer of
> Adamas?
>

1427. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991029005130.91B@lproven.compulink.co.uk>
Source record: 71418

In article <Pine.MNT.4.10.9910290104400.92-100000@rakastaja>,
q-funk@funkyware.atari.org (Martin-Eric Racine) wrote:

> > I have an idea for an 68000-emulator for FreeGEM, so that ST-family
> > binaries could run on FreeGEM, with the GEM OS calls being passed
> > through to the native OS and running at full speed.
>
> You're basically describing oAESis and its related programs.
> Currently runs well on Linux 68k, apparently.

I am? It's hard to tell. I find the nocrew.org web pages almost totally
uninformative. I've never met so much obfuscation and jargon apparently
aimed at confusing the non-initiate as I have in the last few months as
I have been researching the Atari world.

It's *very* sad.

And surely, in any case, this is for Linux, not GEM?

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1428. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <7vau2t$5sq$1@bomb.dynamite.com.au>
Source record: 71419

On 28 Oct 1999 21:26:06 , Mario Becroft wrote:

>NVDI does not have problems if a blitter is fitted. It just doesn't use
>the blitter, since there would be no benefit in doing so.

I'm not sure how you determine whether NVDI is in fact using the
blitter or not but I observe the following behaviour on my MSTe with
NVDI 5, blitter and Matrix Coco VME card.

In video modes that the blitter knows about - i.e. ST modes and
monochrome modes on the Coco, the desktop shows the blitter to be ON.

In video modes that the blitter does not know about - i.e Coco colour
modes, the desktop shows the blitter to be OFF.

Since I am not the one doing the switching, I put this forward as
prima facie evidence that NVDI does use the blitter.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1429. Re: Networking ST`s

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <7vbef0$5e9$1@nnrp1.deja.com>
Source record: 71420

Hi,

>
> Hi,
> Could anyone help me as I wanting to network my sytems -
>
> Main- STe veloce, serial upgrade 56k, modem connected.
> 2nd - Falcon (has most of same software as above)
> 3rd - STfm 1mb, floppy based (in cellar)
>
> I`am wanting to be able to use the STfm in the cellar but be able
> to access the HD on the other 2 in the bedroom, if possible.
> Also whating the falcon to be able to use the modem on the STe if
> possible.
> What way is best MIDI to Midi, Serial to Falcon Lan or ????
> What software and where can I get it.
> Thank for any help.
>
> Karl

As I understand it, the Falcon has a serial port and a LAN port but only one can be active at a time? - Am I right? - Therefore you would not be able to connect your STe -> Falcon -> STFM using the serial ports.

So, probably your best bet is to setup a network using the MIDI ports to create a ring. You can then use STinG to provide you with TCP/IP and a rather good networking package called Bnet which will allow you to share drives and printers.

You will find STinG at : http://www.rottengatter.de/
And Bnet at : http://users.otenet.gr/~papval/

Hope this helps.

Regards,

Ben Hills.

Sent via Deja.com http://www.deja.com/
Before you buy.

1430. S: Import Filter *.PAC (Atari ST STaD Graphics)

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: ref007@gmx.de
Message-ID: <38194410.753966@news.cis.dfn.de>
Source record: 71421

Hi there,

yes I could reconnect my good ole ST and look for the converting routine I wrote mycelf once upone a time - but mybe there IS an import filter for some ms windos prog... (As there is filters for IMG and GEM)

1431. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vbmhf$bk3$1@nnrp1.deja.com>
Source record: 71422

In article <yM2S3.2$_i.28@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> I am looking for information on if it is possible to view webpages
that
> have Java? I am using Cab 2.7 demo and STing. I load a page and
nothing
> comes up then I check the source and sure enough it mentions Java.

Don't confuse JavaScript with Java - two totally different languages.
And the answer to your question is no. You may view the page but CAB
won't display Java applets or use JavaScript.
There is no way around this at least not if you stick to CAB. Adamas
can use JavaScript though.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1432. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vbmpa$bl1$1@nnrp1.deja.com>
Source record: 71423

> I downloaded it a couple of weeks ago and have tried to get it
> to dial-in to Zetnet (my isp). Is the Milan version (demo)
> disabled in some way as it reports that it cannot find my modem.
> I've checked it is there ;-)
>

The home version has some disabled features but it does support online
browsing.

> Using it offline to look at a few html pages I noticed that the
> display is a bit odd and doesn't seem to support fonts properly.
>
> What are other peoples experiences?

I didn't have any problems with Adamas + Milan but I haven't tried the
lastest version (on the Milan). Maybe you should ask the programmer of
Adamas?

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1433. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38196C5F.95DD573C@patent.gov.uk>
Source record: 71424

AFAIK, Java is a supposed platform independent 'add on' to HTML and Java script, is a language specific for one of the big two browsers, Netscape or Explorer enabling users of these/this to understand Java applets. Java needs a virtual engine (interpreter) built into the browser, the Atari systems are just too slow too even think of adding a virtual engine to CAB etc. Javascript, I think, being a much simpler subset of java, is just about usable with the high end ataris and Adamis has it.

If I'm wrong with the above, I'm sure some kind person :), will put me/you right.

Bob King.

Brian Van TIlborg wrote:
>
> I am looking for information on if it is possible to view webpages that
> have Java? I am using Cab 2.7 demo and STing. I load a page and nothing
> comes up then I check the source and sure enough it mentions Java.
>
> Thanks for your reply.
>
> Brian.

1434. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <3819285D.D14E0F92@ping.be>
Source record: 71425

Pat & Anna a *crit :

> on Tuesday 26-10-1999 19:40, Martin "Nightowl" Byttebier wrote:
>
> >At the latest Neuss Atari-fair I saw a demonstration of Calamus SL 99 on
> >a pc (I don't know which one however) and I must say that the speed was
> >incredible fast.
>
> It's incredibly fast here on Anna's G3-300 PowerBook, too, running under
> MagicMac!

It's even incredibly fast on a ppc 604 based machine then I can believe it's
two
or three times faster on a G3 and what can you imagine on a G4 ?.
MagiC Mac is the best thing which happened to atari users since a very long
time.
It's time all users recognize tis fact.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1435. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vc374jkf1@nnrp1.deja.com>
Source record: 71426

> AFAIK, Java is a supposed platform independent 'add on' to HTML and
Java
> script,

You don't need a browser or HTML to run Java. Java popularity grew with the web but it can be used just like any other language.

>is a language specific for one of the big two browsers, Netscape
> or Explorer enabling users of these/this to understand Java applets.

Netscape invented JavaScript and it was called LiveScript at the beginning. Only marketing reasons caused the renaming of Netscape's script language to "JavaScript". Because they are the inventors Netscape sets the JavaScript standard.
You can switch off JavaScript and still use Java applets and vice versa.

> Java needs a virtual engine (interpreter) built into the browser, the
> Atari systems are just too slow too even think of adding a virtual
> engine to CAB etc. Javascript, I think, being a much simpler subset of
> java, is just about usable with the high end ataris and Adamis has it.

JavaScript is so simple that it has something in common with almost every language i.e. JavaScript has elements of Perl, C, Java and Pascal with the simplicity of Basic. JS doesn't consume much memory but it really depends on the script you use e.g. a script which preloads dozens of images is slow but generally the speed is not an issue.

At least I've not had any speed problems on my Falcon which I wouldn't call high-end :-)

> If I'm wrong with the above, I'm sure some kind person :), will put
> me/you right.
>
Done ;-)

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1436. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7vh7qs7l6.fsf@comnets.rwth-aachen.de>
Source record: 71427

>>>>> "billyung" == billyung <billyung@my-deja.com> writes:

billyung> I may be able to have them made. Ram is a pretty simple matter. I was
billyung> saddened to see there were pals/gals involved in TT fast ram though. That
billyung> will be a deal breaker for me. I wonder if there's a way to somehow read
billyung> the logic from a pal so that it may be duplicated? Why would you even
billyung> need a pal? Everything should have been designed into the MMU.

It seems you don't know what you are talking about.

The TT ram card is plugged into a socket that has mainly the MC68030
CPU bus - there is no TT-RAM memory controller on the TT mainboard, so
you have to build your own.

Same for ST-RAM expansions in the TT: either you replace the onboard memory
chips by larger ones (this gives 8MB total, and the required chips are
difficult to get), or you add your own memory controller that
manages additional banks of ST-RAM. Only the second way is
plug-and-play, without soldering on the TT board.

Now of course building a DRAM controller with CPLDs is quite easy it
you know what you are doing, but it is a bit more effort than simply
putting some memory chips or SIMM sockets on a PCB - that's why none
of the guys which are selling such cards are willing to tell you how
to clone them ;-)

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1437. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7so2us7g7.fsf@comnets.rwth-aachen.de>
Source record: 71428

```
>>>>> "by" == billyung <billyung@my-deja.com> writes:

by> Yes. Please do help. Where can I find the MagnumTT board?
by> Thanks,

Any of the remaining german atari dealer should be able to get one for
you - Seidel, Woller, AG Computer, ...

If you are a dealer and need contact information, then send me a
*mail*.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

1438. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38199CE5.319683CA@patent.gov.uk>
Source record: 71429

Matt,

Thanks for not only putting me right, thereby informing all our
subscribers and widening the fount of knowledge, but also doing it in
such a polite and professional manner.

I really don't see the point of 'flaming', it is so often the coward's
way of being rude to some one he wouldn't have the balls to so address
face to face.

Bob King.

mjaap@atari-computer.de wrote:
>
> > AFAIK, Java is a supposed platform independent 'add on' to HTML and
> Java
> > script,
>
> You don't need a browser or HTML to run Java. Java popularity grew with
> the web but it can be used just like any other language.
>
> >is a language specific for one of the big two browsers, Netscape
> > or Explorer enabling users of these/this to understand Java applets.
>
> Netscape invented JavaScript and it was called LiveScript at the
> beginning. Only marketing reasons caused the renaming of Netscape's
> script language to "JavaScript". Because they are the inventors
> Netscape sets the JavaScript standard.
> You can switch off JavaScript and still use Java applets and vice versa.
>
> > Java needs a virtual engine (interpreter) built into the browser, the
> > Atari systems are just too slow too even think of adding a virtual
> > engine to CAB etc. Javascript, I think, being a much simpler subset of
> > java, is just about usable with the high end ataris and Adamis has it.
>
> JavaScript is so simple that it has something in common with almost
> every language i.e. JavaScript has elements of Perl, C, Java and Pascal
> with the simplicity of Basic. JS doesn't consume much memory but it
> really depends on the script you use e.g. a script which preloads
> dozens of images is slow but generally the speed is not an issue.
>
> At least I've not had any speed problems on my Falcon which I wouldn't
> call high-end :-)
>
> > If I'm wrong with the above, I'm sure some kind person :), will put

> > me/you right.
> >
> Done ;-)
>
> Greetings,
> Matt.
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

1439. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991029152553.201H@lproven.compulink.co.uk>
Source record: 71430

```
In article <941150984.25057.0.nnrp-07.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:
> Is this puppet-penguin-with-a-speech-defect called Ping the same as
> Pingu,
> BTW? Or are we swamped with puppet-penguins-with-speech-defects, in
> which
> case the hallucinogens must be spreading in great washes across the
> globe

*I* was wondering that. Never seen the prog, only stills - don't have a TV
- but he's cute. Cuter than Tux, in fact. <DARFC>
```

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1440. MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vci9evgo1@nnrp1.deja.com>
Source record: 71431

Hi All,

Unfortunately all the pages at ASH are in German :(and I wanted to get more informed about the latest version of MagiCPC. So if anyone knows where you can find some FAQs or any other docs translated to English, I'd appreciate if you let me know.

It is obvious from the demo version that you can set-up more than one HD partition (Laufwerk). In the commercial release, can you make some of them as Windows-Laufwerk instead of Laufwerks-Container?

Also, is NVDI PC same as NVDI 5. I think that it is supposed to increase the number of colors as well as overall performance of the PC version.

Thanks in advance.

Sent via Deja.com http://www.deja.com/
Before you buy.

1441. Re: Networking ST`s

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7vckeq$l23$1@snipp.uninett.no>
Source record: 71432

Ben Hills <ben@imperial.co.uk> wrote:

> As I understand it, the Falcon has a serial port and a LAN port but
> only one can be active at a time? - Am I right? - Therefore you

No, both can be used at the same time. To hook a LAN-port to a normal RS232 just get a Mac modem-cable and a serial<->nullmodem adapter. My guess is that this will work fine with STiNG.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1442. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7vctmp$606$2@news6.svr.pol.co.uk>
Source record: 71433

On 27 Oct 1999 18:13:19 , Chris Crosskey wrote:

:>AS soon as I receive the info (it should be coming now) I will know what
:>kind of timescale I'm looking at. Development costs will be pretty much
:>nil, I can make individual PCB's at home. I will only call for deposits
:>(like I said, with a third party) when I am ready to make the first
:>production run.

Yo!, Chris.

If you need any help then ive got a very well exercised soldering
iron.

I'm an engineer by trade so i know where the hot end of the iron is.
God knows ive got enough burnt fingers to show for it.

I could help with thoses PCB's if you need it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1443. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7vctms$606$3@news6.svr.pol.co.uk>
Source record: 71434

On 26 Oct 1999 19:46:50 , Shiuming Lai wrote:
:>On 26 Oct 1999 14:21:09 , Ken Macdonald wrote:
:>>sinclap wrote:
:>
:>>> "The iMac has been the biggest computer launch we've seen in
:>>> our history. Apple is back, and iMacs are flying off CompUSA store
:>>> shelves
:>>> across the United States."
:>>> James Halpin, president and chief executive officer of CompUSA

:>>this is not an appropriate place to post such drivel.
:>>please stick to comp.sys.atari.advocacy
:>>or better yet: comp.sys.mac.advocacy

:>Nothing can be done due to the heavily encrypted security
:>algorithms in the sinclap random string generator. It will
:>post drivel anywhere and everywhere, you can't stop it or
:>protect yourself against it (yet). Let's just hope it suffers
:>Y2K syndrome and kicks the bucket come 2000.

:>At the moment, I have a top team of experts working around
:>the clock to develop a sinclap suppressor, which will only
:>work on Atari systems. With a 8MHz 68000, we can already
:>achieve overall 23% attenuation of the output spectrum, but
:>somewhere along the line we're getting a bus error on the
:>ST development system. Probably accessing an odd address at
:>some point. I'll re-compile it for the 68030 and see if the
:>same happens. We plan to open a web site soon, with all the
:>latest patches for you to download.

Do you need Beta testers, ive got an 030 machine, my mates got an 060
which i can cut in half to make an 030 for test purposes.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1444. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7vctmu$606$4@news6.svr.pol.co.uk>
Source record: 71435

On 28 Oct 1999 06:49:05 , sinclap wrote:
:>In article <3815F115.B8E4AFD@cfc.dnd.ca>,
:> macdonald@cfc.dnd.ca wrote:
:>> sinclap wrote:

:>The above is my sig...Deal
:>with it! Plus, has been posted in comp.sys.atari.advocacy if you
:>bothered to read the forum part... I did not start this thread.
:>
:>sinclap

Look you sorry little barstard, why dont you get the message, no one likes you, no one wants to hear your opinions, no one wants to be associated with you.

The only sounds peops in here want to here emanating from you are your dying breaths, or alternatively your screams of agony as you die a slow painfull death from a dose of the 'clap', caused by having a STD contaminated G3 shoved up your Arsehole whilst switched on.

This by the way in my opinion would be your only chance of contracting the clap as in my opinion you are so insecure that the closest you'd ever get to any STD is if it came on a porno mag as a cover mount that you could administer as a hand-shandy.

Love STEve, aged 9 1/2, mentally.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1445. Re: Latest version of my GEM history

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199910292014.a39765@d.maus.de>
Source record: 71436

```
JW>Is this puppet-penguin-with-a-speech-defect called Ping the same as
JW>Pingu, BTW?
I don't think so.
```

1446. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199910291102.a39764@d.maus.de>
Source record: 71437

MER>Aixit seems to have collapsed.
Just a guess or do you have evidence?

1447. st or mega wired with rebirth on PC

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: kajo bezemer <ffwd@hetnet.nl>
Message-ID: <uRNg6nkI$GA.315@net025s>
Source record: 71438

Hi there, Do you still have an Atari 1040 or mega St running?
Download free mixermap for The atari cubase V2 (1989 version)
On this site some words in dutch (sorry) how to control Rebirth by the
mixermap of Cubase.
http://www.homepages.hetnet.nl/~kajokajo/index.html

1448. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s1k2epumcsf90@corp.supernews.com>
Source record: 71439

I've complained to Dejanews before, and did get a reply. It may have
been generic, but it said, "not this guy again". I noticed he didn't
post to CSAST for a long while after.

Mikey

On 29 Oct 1999 19:48:46 , Steve Sweet wrote:
>On 28 Oct 1999 06:49:05 , sinclap wrote:
>:>In article <3815F115.B8E4AFD@cfc.dnd.ca>,
>:> macdonald@cfc.dnd.ca wrote:
>:>> sinclap wrote:
>
>
>
>
>:>The above is my sig...Deal
>:>with it! Plus, has been posted in comp.sys.atari.advocacy if you
>:>bothered to read the forum part... I did not start this thread.
>:>
>:>sinclap
>
>
>Look you sorry little barstard, why dont you get the message, no one
>likes you, no one wants to hear your opinions, no one wants to be
>associated with you.
>
>The only sounds peops in here want to here emanating from you are
>your dying breaths, or alternatively your screams of agony as you die
>a slow painfull death from a dose of the 'clap', caused by having a
>STD contaminated G3 shoved up your Arsehole whilst switched on.
>
>This by the way in my opinion would be your only chance of
>contracting the clap as in my opinion you are so insecure that the
>closest you'd ever get to any STD is if it came on a porno mag as a
>cover mount that you could administer as a hand-shandy.
>
>Love STEve, aged 9 1/2, mentally.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

>.

1449. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381a19a83e6fca2@online.be>
Source record: 71440

on Fri 29-10-1999 06:53 Jo Vandeweghe wrote:

>
>
>MagiC Mac is the best thing which happened to atari users since a very long
>time.
>It's time all users recognize tis fact.

On the long term MagicMac is the dead of the Atari scene. Once
you've a Mac or PC you probably won't investigate in new Atari soft. Why
should you do so? Will you spent money on an Atari browser now you can use
Netscape or whatever Mac/pc browser? No sire. Will you spent some money on
an Atari datebase, texteditor, spreadsheet, etc..? Most likely not. The
only reason why a Mac-user and a pc-user in a less attent still uses Atari
soft is because the Mac/pc counterparts of the Atari soft (read Calamus)
they use are very expensive, e.g. QuarkXpress, Adobe Photoshop.

Today I've done some work on my Brothers G3 running MagiCmac. Oh
boy, that thing makes me sick. It's surely fast. It's faster then my Hades
but try to print something on a pc-type lazerprinter. A simple all text
Calamus cdk (200 kb) takes almost 3 minutes/page to print out. There goes
your initial speed profit. I had some ZIP's with me. The MagiCMac had a
hard time to read them properly.
I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
switch back to the Mac environment to eject the Zip and to insert a new
one. Very handy isn't it?

Nothing can beat a real Atari. The future for us *Atarians* is the
Milan II not MagiCMac.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1450. Studio Module

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01bf2254$4ef157e0$f0810ccf@dmcinerney>
Source record: 71441

I'm looking for the latest ver. of Cubase Audio's studio module. I've been to the steinberg site and I don't believe it's there. I've also called steinberg and they tried to help, but they are pretty much away from the atari platform.

Thanks
D Mac

1451. WTD:calamus to SL font convertor

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <381A4E18.584F01C2@ns.sympatico.ca>
Source record: 71442

did anyone create a program to allow using the earlier version of calamu
s,font's(by the hundreds) to be usable in the last version calamus SL.i
am rekindling a desire to use SL and remember it would only accept fonts
bought mostly from the calamus people-not public domain.
please reply direct.
thanks
dick

1452. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941236752.845.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 71443

Hi,

Nenad <nenad@baxter.net> wrote in message
news:7vci9evgo1@nnrp1.deja.com...

> It is obvious from the demo version that you can set-up more than one
> HD partition (Laufwerk). In the commercial release, can you make some
> of them as Windows-Laufwerk instead of Laufwerks-Container?

I'm using MPC 1.2 which isn't the latest version (but latest in English AFAIK). You do have the option of using either containers or mapping drive letters to Windows drives or Windows folders. The latter is very useful if you are lazy like me and just copy chunks of stuff over from your Atari: you can avoid having to set up all the paths etc again by just having folders mirroring your original Atari drives.

You just have to map things like the CD-ROM drive and Zip disk to make them fully available.

> Also, is NVDI PC same as NVDI 5. I think that it is supposed to
> increase the number of colors as well as overall performance of the PC
> version.

NVDI-PC was the PC version of NVDI4, which adds the extra colour support etc.

NVDI5 is an all-platform package, ie you use the same version for Ataris, PCs, Macs, graphics cards etc instead of the different versions for all those with 4, and it still adds the relevant enhancements AFAIK.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1453. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-29 00:00:00 UTC
From: PATNANNA@PATnANNA.ford-trucks.com
Message-ID: <3819a9cc7fb382@PATnANNA.ford-trucks.com>
Source record: 71444

on Friday 29-10-1999 20:41, Martin "Nightowl" Byttebier wrote:

> On the long term MagicMac is the dead of the Atari scene. Once
>you've a Mac or PC you probably won't investigate in new Atari soft.

I can't speak for others, but right now, I can't buy anything new software (or hardware for that matter) without a lot of effort. I've bought damn near everything ever produced for this platform and continue to use this TT. But, sadly, I don't see any new development becoming available.

Heck, most of the Atari advocates here tout the availability of FREE Unix software being ported to MiNT not about the great new commercial packages available. :(

>try to print something on a pc-type lazerprinter. A simple all text
>Calamus cdk (200 kb) takes almost 3 minutes/page to print out.

The problem is not MagicMac nor Calamus but the slow serial interface. Connect the printer(s) to ethernet and the output is incredibly fast.

Oh, MacPrint makes this incredibly easy. Yes, one has to spend a bit more but this package is definitely worthwhile to anyone using Calamus under MagicMac.

>I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
>switch back to the Mac environment to eject the Zip and to insert a new
>one. Very handy isn't it?

Worse case, this is a single key-click, hardly a major incomvenience.

I haven't played with ZIPs enough on the Mac to know all the ins-and-outs myself, either. It's Anna's machine; she needed the portability for school. I'm just quite happy with the results we've managed to achieve!

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
Courage is grace under pressure.

1454. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <381b6885$0$15719@news.zetnet.co.uk>
Source record: 71295

On 30 Oct 1999 20:00:02 , Paul Nurminen wrote:

>Now I don't know if the company that made it is still in business, but given
>that another person here posted that Sequencer One could still be purchased
>from an Atari dealer, I'm not sure I should make the cover disk version I have
>available for download for ethical / copyright reasons.
>
>What do you people think?

To the best of my knowledge, Gajits Music Software changed name
to Software Technology, (and everything from here onwards I know
is correct) which is still around, though developing for the PC
(its current hot product being VAS - Virtual Analogue Synthesizer).
The company is now based in Stockport, a few miles from its
previous base in Manchester city centre. Not sure of the status of
Sequencer One but the more advanced relative, Breakthru, is still
a current product. Boss man of Software Technology is Greg. I don't
have a telephone number, best bet is to do a web search for the
company name and VAS.

Shiuming Lai

1455. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <381B6C2E.D2083918@loop.com>
Source record: 71296

Thomas Binder wrote:

> Hi!
>
> Marco Ravasini <ravamarc@iol.it> wrote:
> > As for Draconis Pro (Demo version) I must say... I can't say anything
> > 'cause on my Falcon (no matter which setup, MagiC or TOS) the install
> > utility fails to write the all-important Adamas 1.6 p13 application
>
> IIRC, the demo doesn't contain the 030 version, even though the
> installer offers it ...

If that is so, it would explain why I could never get the "demo" to run on my TT:)

Steve

1456. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: mr_maddog@my-deja.com
Message-ID: <7vfvk2$8vo$1@nnrp1.deja.com>
Source record: 71297

In article <AHKR3.509$jn3.16732@typhoon01.swbell.net>,
drclu@swbell.net (Doctor Clu) wrote:

> Basically, if you want to start an IRC
> discussion, just name the time and channel and
> I'll be happy to join. We need many activities
> as an Atari community.
> The webbased is a good for multiple
> reasons, and if you are having trouble with the
> self-renewing screen, try the other screen that
> doesn't do that. It works great on my TT for
> hours!

Doc, I believe I told you how to have both a web based and IRC channel in the same chat room. Just check out http://www.quickchat.org they have a Javascript program that's an IRC client for their own server. I understand that CAB doesn't support Javascript but ST/TT users can still use any IRC program. Even 8-bitters can telnet to a shell account and use IRC from there.

I even have one on my web site at http://go.to/DeltaHouse - check it out under Contact Me! in the menu. It's free, easy to set up, and real fast :)

Eric Noss
a.k.a
Mr. Maddog

Sent via Deja.com http://www.deja.com/
Before you buy.

1457. XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vfvat$a44$1@holly.prod.itd.earthlink.net>
Source record: 71298

Hi All,
Two questions: (maybe same answer!)
1- Where can I get an XCONTROL panel (for the Falcon), that has a choice of the # of CPX's to load (from SETUP in panel)? Mine seems never to have had the feature which the manual says is there.

2- Some of my CPX's don't load!
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

* If you're not part of the solution.....
.....you could be part of the problem *

1458. PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vfvnj$a44$2@holly.prod.itd.earthlink.net>
Source record: 71299

Hi All,
How far has the Falcon030 software (or hardware) gotten regarding loading a still pic from a VCR tape and saving as a JPG (or other format)?
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/ ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

* If you're not part of the solution.....
.....you could be part of the problem *

1459. I suppose no atari chat tonight...

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Kim Goodwin <lady-aramis@geocities.com>
Message-ID: <381B8480.1482@geocities.com>
Source record: 71300
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

To all the faithful participants of the Saturday night chat...

Looks like the server is down as far as the chat session goes, and I
have heard no get well date for when the chat room will be back up.

I will miss there not being a chat session. We'll just have to see
what happens next week.

Take care and have a happy halloween,

Greg Goodwin (aka "Doctor Clu")
Moderator of the Saturday Night Atari Chat

1460. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910301749.a17282@su2.maus.de>
Source record: 71301

Hi Martin,

MB>Nothing can beat a real Atari. The future for us *Atarians* is the
MB>*Milan II* not MagiCMac.
you're right, for sure. But I was told that the Milan GbR still hasn't got the right no name their product Atari.

There are negocations I don't know the results of which.

But the name "Atari" would be great marketing support next year!! For, who knows HASBRO or AXRO? Or this harddisk producer who bought Atari a couple of years ago?

Bye, Peter

1461. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <381B5704.67BD221B@ping.be>
Source record: 71302

Martin Nightowl Byttebier a *crit :

>>Agree, but every additional click one must make is one too much. AFAIK it

> isn't possible to eject a Zip if one is in magiCMac.

Hum hum ... if it is possible with a syquest 44 cartridge I can't see why it
couldn't be possible with a zip !

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1462. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910302107.a17624@su2.maus.de>
Source record: 71303

Hi Neil,

NR>Try Christian Grunenberg's LHarc-Shell 3.1.
do you know that there is la LHARC 3.20ï¿½? There is even a 68030 adapted version which runs remarkably faster than the previous versions.

Peter

1463. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910302121.a17626@su2.maus.de>
Source record: 71304

Hi Martin,

MB>I really admire people like Erik Hï¿½ll, Jos den Bekker, Frank Naumann,
MB>Uwe Seimet, katherine Ellis, Thomas Binder, Odd Skanke, just to name a
MB>few Atari programmers who still support this platform.
yeah, but maybe you would be surprised if you knew the machines some of them are working with.

And remember: Buying a Mac or PC (I'll never get a PC as long as my TT is working and even when it dies, there is a second one for spare parts) means paying once while getting two computers (the emulators are not too expensive).

Having 'played' a little with teh Milan of a friend, I think that this machine is an excellent computer _when_ it's running. But 10 or 12 resets while copying my TeX installation (~ 100 MBs) seems (to me) too much instability). So I prefer a slow but st ble TT to a fast but instable Milan. I admit that's my very personal experience, but I'll keep an eye on the Milan development, and maybe next year...

One more problem: As the Milan has no soundchip (versus the Hades) printing software that directly operates on the parallel port (e.g. the two TeX ports) won't work. :-(

Peter

1464. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910302111.a17625@su2.maus.de>
Source record: 71305

Hi John,

JK>A good point, but neither Heitman nor MUCS responds to my inquiries as
JK>to even buying it!
I downloaded the demo for a friend of mine who blamed MUCS for no
reaction at all. And on the phone they told him they were too busy to
sell it because there was too much work in order to prepare the "Messe
99" (Hannover)...

So his opinion is: I won't buy it if they won't sell it. We both will
have a look at it in Hannover.

Being a CAB user I think after some testing I don't really need
DRACONIS...

Peter

1465. atariST 1040 +mags +manuals +

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Weezly <Weezly@hotmail.com>
Message-ID: <NaXS3.50$vV4.192@wagner.videotron.net>
Source record: 71306

i picked up an atariST 1040 along with an sc1224 monitor today at a fell market, and since the floppy drive doesnt seem to work, i cant really use it. email me if yer interested in the mags or the manulas or a box of 3'5 inch floppies, hell maybe the whole damn thing. it starts up, but doesnt recognize the floppy drive. my addy is weezly@hotmail.com

1466. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <381BB034.2505B8FF@jps.net>
Source record: 71307

I don't know about that. It runs fine on my Falcon. Rock solid too, even at 40MHz acceleration. Just wish I could stay online longer than 10 minutes.

Steve Hammond wrote:
>
> If that is so, it would explain why I could never get the "demo" to run on
> my TT:)
>
> Steve

1467. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <381BB0AB.B5307F20@jps.net>
Source record: 71308

That is one of the earliest Falcon hardware add ons made.

John Garone wrote:
>
> Hi All,
> How far has the Falcon030 software (or hardware) gotten regarding
> loading a still pic from a VCR tape and saving as a JPG (or other
> format)?
> John
>
> From:John Garone
> swampfax@atlantic.net
> -ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/
> ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
>
> * If you're not part of the solution.....
> .....you could be part of the problem *

1468. magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Bruce <geis9@yahoo.com>
Message-ID: <7vd55c$c77$1@newsource.ihug.co.nz>
Source record: 71352

Where can I find magic pc rom?
TIA

1469. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <381A1FD6.7A066CF4@cable.A2000.nl>
Source record: 71353

Hi

Liam G. H. Proven wrote:

> And surely, in any case, this is for Linux, not GEM?
>

Linux is the equiv of TOS including the filesystems.
X is the equiv of AES & VDI.
Replace X by a suitable AES (oAESis) and you can run GEM programs on a 68K linux box. The AES calls the VDI, I suppose that the linux consoles use some kind of BIOS.

Exactly the same situation as with MiNT.
When you start the init program you have a Unixoid system.
When you start a AES you have a GEMoid system.
You can as well start both.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1470. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <381A225B.DECD4137@cable.A2000.nl>
Source record: 71354

Hi

Martin Nightowl Byttebier wrote:

> Nothing can beat a real Atari. The future for us *Atarians* is the
> *Milan II* not MagiCMac.
>

I most strongly agree with that.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1471. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910300351430.93-100000@rakastaja>
Source record: 71355

On Fri, 29 Oct 1999, Detlef Lewin wrote:

> MER>Aixit seems to have collapsed.
> Just a guess or do you have evidence?

An e-mail left unanswered for one month, a broken AixTT sent also one month ago without reply, adding a trusted friend's phone call with them confirming that they are exiting the scene. No money to be made with Atari anymore, apparently.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1472. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9910300306280.98-100000@online.no>
Source record: 71356

On Fri, 29 Oct 1999, Martin Nightowl Byttebier wrote:

> on Fri 29-10-1999 06:53 Jo Vandeweghe wrote:
>
> >
> >
> >MagiC Mac is the best thing which happened to atari users since a very long
> >time.
> >It's time all users recognize tis fact.
>
> On the long term MagicMac is the dead of the Atari scene. Once
> you've a Mac or PC you probably won't investigate in new Atari soft. Why
> should you do so? Will you spent money on an Atari browser now you can use
> Netscape or whatever Mac/pc browser? No sire. Will you spent some money on
> an Atari datebase, texteditor, spreadsheet, etc..? Most likely not. The
> only reason why a Mac-user and a pc-user in a less attent still uses Atari
> soft is because the Mac/pc counterparts of the Atari soft (read Calamus)
> they use are very expensive, e.g. QuarkXpress, Adobe Photoshop.
>
> Today I've done some work on my Brothers G3 running MagiCmac. Oh
> boy, that thing makes me sick. It's surely fast. It's faster then my Hades
> but try to print something on a pc-type lazerprinter. A simple all text
> Calamus cdk (200 kb) takes almost 3 minutes/page to print out. There goes
> your initial speed profit. I had some ZIP's with me. The MagiCMac had a
> hard time to read them properly.
> I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
> switch back to the Mac environment to eject the Zip and to insert a new
> one. Very handy isn't it?
>
> Nothing can beat a real Atari. The future for us *Atarians* is the
> *Milan II* not MagiCMac.
>

This is pretty much exactly as I would say it myself! MagiCMac/PeeCee in
my eyes are just smoother ways to jump ship. Sad, isn't it?

Odd Skancke - ozk@atari.org

1473. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: rives@gte.net
Message-ID: <rives-2910992240170001@1cust222.tnt16.nyc3.da.uu.net>
Source record: 71357

In article <381a19a83e6fca2@online.be>, tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:

snip
>
> Today I've done some work on my Brothers G3 running MagiCmac. Oh
>boy, that thing makes me sick. It's surely fast. It's faster then my Hades
>but try to print something on a pc-type lazerprinter. A simple all text
>Calamus cdk (200 kb) takes almost 3 minutes/page to print out. There goes
>your initial speed profit. I had some ZIP's with me. The MagiCMac had a
>hard time to read them properly.
>I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
>switch back to the Mac environment to eject the Zip and to insert a new
>one. Very handy isn't it?
>
> Nothing can beat a real Atari. The future for us *Atarians* is the
>*Milan II* not MagiCMac.
>
>TTFN
>Martin

There is a new module for Calamus that allows access directly to the Mac printers and also to Power Print. Printing is much faster.

Only StarScreening an image is faster on a Hades aka 060 cause MagiCMac I think doesn't see the PPC fpu

Rich

1474. LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <291019992042222028%macgod@rocketmail.com>
Source record: 71358

Hello there..

Can anyone send me a copy (or a verified-working link) to a
communications program that supports the LAN port of the
Falcon/MSTe/TT?

I've tried ConNect '95 and '97 beta but they don't seem to support the
LAN port, despite claims on other pages...

Thanks!
Derek (new and improved with F030!)

1475. Re: LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0h5tl.go1ewz16ivcieN%doitarchive@atari-computer.de>
Source record: 71359

> I've tried ConNect '95 and '97 beta but they don't seem to support the
> LAN port, despite claims on other pages...

That works!
Needs correct installation of HSModem.
CoNnect access the LAN-, modem2-, midi port well.
All testet with my own two falcons.

Connecting a modem to LAN needs a Mac Printer cable or pinout out of
DOITF030.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1476. Re: LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <291019992349570300%macgod@rocketmail.com>
Source record: 71360

In article <1e0h5tl.go1ewz16ivcieN%doitarchive@atari-computer.de>,
Robert Schaffner <doitarchive@atari-computer.de> wrote:
> That works!
> Needs correct installation of HSModem.
> CoNnect access the LAN-, modem2-, midi port well.
> All testet with my own two falcons.

Thanks, Robert... I had a funny suspicion that you, of all people,
would know. :)

Derek (hooking up Apple Newton MP130 to Falcon!)

1477. Where's the autour of 525 ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Mathieu Demange <mathieu.demange@free.fr>
Message-ID: <WS3.a3850621.a21e7940.mathieu.demange@free.fr>
Source record: 71361

Hello everybody,

does someone know where is the autour of FIVE-TO-FIVE ?
My address is too old and doesn't work at all !...

Thanks...

Mathieu

-=> Never give up !

1478. Re: Commercial

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Dynomall <virtb@bellsouth.net>
Message-ID: <381ABBB7.18F005F7@bellsouth.net>
Source record: 71362

If you look around in any computer store (at least in the states), the
Atari name is everywhere. All the old classics now have 3d versions.
Now why didn't Atari think about this when they had the jaguar which
even today would be a competetive machine.

B.P.

Phantomm wrote:

> Just happened to see part of a commerical on TV this evening that
> was advertising a new Tetris game called "The Next Tetris" IIRC.
>
> Anyway at the end of the commercial it was said that the game was
> from Atari and sure enough there was the Atari logo.
>
> Whats up with that? Is Hasbro using the Atari name to advertise
> games?

1479. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Dynomall <virtb@bellsouth.net>
Message-ID: <381ABC3B.D56F842E@bellsouth.net>
Source record: 71363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Just out of curiosity, if the iMacs are flying off of the shelves, why is CPU on the verge of
bankruptcy.

B.P.

Ken Macdonald wrote:

> sinclap wrote:
> >
> > In article <7u5ko7$1i6$1@news.online.de>,
> > "Hans-Dieter Bauschert" <1101-948@online.de> wrote:
> > > who gives me a tip, how can i go with a mega 4 online
> > > Which programm must i have to go onlne,(T-online/ AOL)
> >
> > 'Chunks' can help you...
> >
> > > bauschert :)
> > >
> > >
> >
> > "The iMac has been the biggest computer launch we've seen in
> > our history. Apple is back, and iMacs are flying off CompUSA store
> > shelves
> > across the United States."
> > James Halpin, president and chief executive officer of CompUSA
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
> this is not an appropriate place to post such drivel.
> please stick to comp.sys.atari.advocacy
> or better yet: comp.sys.mac.advocacy
> to quote from DejaNews.com
> Permitted Uses. You agree that you are responsible for your own communications and for any
> consequences thereof. You agree to use the Communities only to send and receive messages
> and material that are legal, proper and related to the particular Community. By way of
> example, and not as a limitation, you agree that when using a Community, you will not:
> Defame, abuse, harass, stalk, threaten or otherwise violate the legal rights (such as
> rights of privacy and publicity) of others.
> Publish, post, upload, distribute or disseminate or offer to do the same (hereinafter
> "Post") any inappropriate, defamatory, infringing, obscene, or unlawful material or
> information.

> Post any material that infringes any patent, trademark, copyright, trade secret or other
> proprietary right of any party (the "Rights"), unless you are the owner of the Rights or
> have the permission of the owner to post or transmit such material.
> Post any files that contain viruses, corrupted files, or any other similar software or
> programs that may damage the operation of another's computer.
> Advertise or offer to sell any goods or services for any commercial purpose, other than
in
> Communities intended for such uses.
> Conduct or forward surveys, contests, pyramid schemes or chain letters, other than in
> Communities intended for such uses.
> Download any file Posted by another user of a Forum that you know, or reasonably should
> know, cannot be legally distributed in such manner.
> Impersonate another person or entity, or falsify or delete any author attributions, legal
> or other proper notices or proprietary designations or labels of the origin or source of
> software or other material contained in a file that is Posted.
> Restrict or inhibit any other user from using and enjoying the Communities.
> Post multiple ratings or comments for the same item in Deja Ratings.
> --
> Ken Macdonald
> Graphic Arts, room 255
> (416)482-6800 x6892
> macdonald@cfc.dnd.ca

1480. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Dynomall <virtb@bellsouth.net>
Message-ID: <381ABD92.A3A64858@bellsouth.net>
Source record: 71364

Thanks

B.P.

Chris Crosskey wrote:

> On 24 Oct 1999 09:09:26 , Robert Schaffner wrote:
> >B.P. <virtb@bellsouth.net> wrote:
> >
> >> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
> >> IDE in the F030
> >
> >Needs an adaptor falcon 2.5" -> 3.5" and IDE wire..
> >Wizztronics sell some. Ask DOITF030 for other sources and the homebrewed
> >adaptor. Watch the power what the 3.5" device need!! Falcon internal PSU
> >isnï¿½t a power pack!
> >
>
> ASP also do the 3.5" conversions...I should jknow, cos I'm ASP :-))...I use
> a 4.3Gb drive in one of my Falcon's, it's an IBM and works fine... Avoid
> Western Digital (oddball IDE implementation) and sonme Toshibva's dont like
> Nemesis and similar bus accelerators..
>
> chrisc

--
Dyn-o-mall - The most FUN shopping on the 'net
http://www.dynomall.com
Looking for investment advice!
http://www.virtualbrokers.net

1481. Re: Where's the autour of 525 ?

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <7veglspqv1@news7.svr.pol.co.uk>
Source record: 71365

On 30 Oct 1999 08:07:10 , Mathieu Demange wrote:
>
>does someone know where is the autour of FIVE-TO-FIVE ?
>My address is too old and doesn't work at all !...

The most recent email addresses of the authors that I can find is on
their web site, dated July 1998 - the URL is:

http://www.physik.uni-erlangen.de/optik/haeusler/people/hs/525.html

or 525e.html for English language.

Cheers,

Ashley

1482. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7veir4eoj1@news1.xs4all.nl>
Source record: 71366

On 28 Oct 1999 20:23:29, billyung@my-deja.com wrote:
>I wonder if Howard Sams Co. would have a repair manual for the TT?
>
>
>>
>> Put me down as seriously interested in both. However, getting hold of
>> the TT's schematics could be a problem; I haven't seen them posted
>> anywhere.
>>
>> Roger Burrows
>>
I have here the stuff on papier (white). A3 format.
Now that i have a GT9000 scan i can digitze them.
Makes big files!

Upload to whom en where?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1483. Atari ST Virus Killer UVK 2000

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <etoaONP6+RpZQq2q2R7IZlgTswX3@4ax.com>
Source record: 71367
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

1484. ST News International Christmas Coding Convention 2000 (Atari ST/TT/Falcon scene)

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <yNoaOHdOOFgj4NMg0l+PjIrr7nQR@4ax.com>
Source record: 71368
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

This message is to make you aware of the "ST News Lamentation Page", a site where the life and times of the Atari ST/TT/Falcon multi-media disk magazine "ST News" (1986-1996) are dwelled upon. It's located at "http://stnews.atari.org".

The site boasts the most complete gathering of "ST News"-related information, including an Ultimate Reference Guide, a download section where all 42 issues of "ST News" ever unleashed on mankind can be found, a gallery of pictures (including ones of quite a few people in the 'Atari scene') and a link to the "ST News International Christmas Coding Convention 2000" organisation and information site. To round it off, the site is littered with links to over 200 sites somehow related to "ST News" or the 'Atari Scene' in general.

The "ST News Lamentation Pages" are a huge success and have been visited thousands of times since their inception in May 1998. Come visit to see how alive and kicking the Atari still is!

1485. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381af7a81b9b2e2@online.be>
Source record: 71369

on Fri 29-10-1999 15:05 Pat & Anna wrote:

>on Friday 29-10-1999 20:41, Martin "Nightowl" Byttebier wrote:
>
>> On the long term MagicMac is the dead of the Atari scene. Once
>>you've a Mac or PC you probably won't investigate in new Atari soft.
>
>I can't speak for others, but right now, I can't buy anything new software
>(or hardware for that matter) without a lot of effort. I've bought damn
>near everything ever produced for this platform and continue to use this
>TT. But, sadly, I don't see any new development becoming available.

IMHO this is exacly what I mean. People who has a Mac/PC will invest in Mac/pc soft and not or in a less attent in Atari soft. I would do exactly the same. The only reason why most (there are exceptions) people still try to use Atari soft on their Mac/pc is because they have spend a lot of money on some soft like Calamus SL.

Because lots of people are aborting the Atari scene every serious thinking programmer won't program for the Atari.
One must be some kind of lunatic to support this platform. Luckely there are still quit some lunatics around so we still can see from time to time new soft. I really admire people like Erik Hï¿½ll, Jos den Bekker, Frank Naumann, Uwe Seimet, katherine Ellis, Thomas Binder, Odd Skanke, just to name a few Atari programmers who still support this platform.
>
>Heck, most of the Atari advocates here tout the availability of FREE Unix
>software being ported to MiNT not about the great new commercial packages
>available. :(

I hope this will change once the Milan II or even the Phenix is on the market. My only fear is that new (commercial) soft will only run on one particular OS.
BTW: what's wrong with the Un*x soft? This is really great stuff. We only need some volumteers to make a nice GEM interface for these ports. The source are available so.....

>
>>try to print something on a pc-type lazerprinter. A simple all text
>>Calamus cdk (200 kb) takes almost 3 minutes/page to print out.
>
>The problem is not MagicMac nor Calamus but the slow serial interface.
>Connect the printer(s) to ethernet and the output is incredibly fast.

Hmm, I don't know much about hardware. Is it really possible to connect a HP laserjet 5 (pc-type) to the ethernet card of the (early) G3? Right now

my brother use powerprint.
>
>Oh, MacPrint makes this incredibly easy. Yes, one has to spend a bit more
>but this package is definitely worthwhile to anyone using Calamus under
>MagicMac.
>
>>I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
>>switch back to the Mac environment to eject the Zip and to insert a new
>>one. Very handy isn't it?
>
>Worse case, this is a single key-click, hardly a major incomvenience.

Agree, but every additional click one must make is one too much. AFAIK it
isn't possible to eject a Zip if one is in magiCMac.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1486. Re: WTD:calamus to SL font convertor

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381af7a81b9b2e1@online.be>
Source record: 71370

on Fri 29-10-1999 15:13 Pat & Anna wrote:

>on Friday 29-10-1999 21:41, sanford@ns.sympatico.ca wrote:
>
>>did anyone create a program to allow using the earlier version of calamu
>>s,font's(by the hundreds) to be usable in the last version calamus SL.i
>>am rekindling a desire to use SL and remember it would only accept fonts
>>bought mostly from the calamus people-not public domain.
>
>PD fonts work fine in the latest version of Calamus SL99. Maybe what you
>have are serialized fonts which are not serialized to your version of
>Calamus???

Like Pat says all non-serialized Calamus fonts are useable with Calamus
SL.
However back in the early Calamus days some fonts were created with a font
editor which created bad fonts. Calamus 1.09 didn't bother about that bad
design and loaded the fonts. Calamus SL is however more accurate and hence
can't load these bad fonts. With the SL99 package comes a utility which
convert some bad fonts into useable fonts.

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1487. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381af7a81b9b2e3@online.be>
Source record: 71371
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**docs**
ftp://193.190.204.128/atari/docs/hypertext/toserror.hyp (2.449 bytes)

**graph-tools**
ftp://193.190.204.128/atari/graph-tools/funmedia (339.759 bytes)
(22/10/99 version of Funmedia, a German video tool)
ftp://193.190.204.128/atari/graph-tools/olymp121.zip (273.360 bytes)
(driver/tool for digital camera's)
ftp://193.190.204.128/atari/graph-tools/olymp121e.zip (19.550 bytes)
(English rsc of Olymp121, needs the full German packages)
ftp://193.190.204.128/atari/graph-tools/olymp121f.zip
(French rsc of Olymp121, needs the full German packages)

**internet**
ftp://193.190.204.128/atari/internet/micq43.zip (167.581 bytes) (Micq versie 0.4.3 for
STing)
ftp://193.190.204.128/atari/internet/cabovl/cab-booklage_ovl-562.lzh (84.192 bytes)

**mint**
ftp://193.190.204.128/atari/mint/daemons/hadsmnet.zip (144.628 bytes)
(MiNTnet driver files recompiled for the Hades, supports 230400 bps)

**multitasking**
ftp://193.190.204.128/atari/multitasking/MagiC/fritz521.lzh (343.387 bytes) (Multitasking
system monitor)

**sound-utils**
ftp://193.190.204.128/atari/sound-utils/mp2_0997.zip (162.799 bytes)
(MPEG AUDIO Layer II, realtime DSP Decoder)
```

utilities
ftp://193.190.204.128/atari/utilities/gemtrade-203.lzh (407.762 bytes) (German/English translator)
ftp://193.190.204.128/atari/utilities/gemtrade-203_fr.lzh (70.831 bytes) (French rsc and docs of Gemtrade)
ftp://193.190.204.128/atari/utilities/newton.zip (107.333 bytes) (Newton v 0.98ï¿½ Graphical calculator)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1488. FS: Epson 720 Floppy Drive Model SMD-300

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Ann Marie <tiemedown@nospam.com>
Message-ID: <F=MaONwIsvRO=opo0eFNKmmmrABa@4ax.com>
Source record: 71372

USED BUT NOT ABUSED

Asking Price $7.50 plus shipping
Bonus! I will throw in a box of used floppies
Contact happyman@nospamerols.com

Remove the nospam before sending me an email

1489. Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: ravamarc@iol.it
Message-ID: <7veti8$i3g$1@draco.tiscalinet.it>
Source record: 71373

As for Draconis Pro (Demo version) I must say... I can't say anything 'cause on my Falcon (no matter which setup, MagiC or TOS) the install utility fails to write the all-important Adamas 1.6 p13 application (I asked the author: no reply...). As for Draconis 1.6 normal version I completely agree with Martin Byttebier: it crashes too often (not only Adamas but also the stack, which seems to be rather allergic to MagiC's Start folder applications (wbdaemon.prg, appline.app, partially cops.app...). Besides, I can't understand why so many demo restrictions in all the applications of the set. Wasn't it enough the 10 minutes one?

Marco Ravasini

_____Marco Ravasini_____
____via S. Caboto 38 - 10129 - Torino - Italy____
____Tel. +39 +11 5682804____cell.0347 0743453____

1490. Re: WTD:calamus to SL font convertor

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: PATnANNA@PATnANNA.ford-trucks.com
Message-ID: <381a845e38e7a1@PATnANNA.ford-trucks.com>
Source record: 71374

on Saturday 30-10-1999 13:26, Martin "Nightowl" Byttebier wrote:

>However back in the early Calamus days some fonts were created with a font
>editor which created bad fonts. Calamus 1.09 didn't bother about that bad
>design and loaded the fonts. Calamus SL is however more accurate and hence
>can't load these bad fonts. With the SL99 package comes a utility which
>convert some bad fonts into useable fonts.

Thanks, Martin, I didn't know this. Guess I never ran into any of these
fonts.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
"All new": Parts not interchangeable with previous model.

1491. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: PATnANNA@PATnANNA.ford-trucks.com
Message-ID: <381a845e38e7a0@PATnANNA.ford-trucks.com>
Source record: 71375

on Saturday 30-10-1999 13:38, Martin "Nightowl" Byttebier wrote:

>IMHO this is exacly what I mean. People who has a Mac/PC will invest in
>Mac/pc soft and not or in a less attent in Atari soft. I would do exactly
>the same.

Again, I can't speak for others but I will continue to buy and use whatever software provides me with the functionality I need regardless of whether it be Atari or Mac. The big advantage of the Atari software is that I can run it on both systems.

>BTW: what's wrong with the Un*x soft? This is really great stuff. We only
>need some volumteers to make a nice GEM interface for these ports. The
>source are available so.....

Nothing wrong with the Unix software. But, arguing that people won't support commercial software for the Atari if they can buy Mac/PC software from the same folks who constantly push FREE Unix software readily available seems a bit funny to me.

>Hmm, I don't know much about hardware. Is it really possible to connect a
>HP laserjet 5 (pc-type) to the ethernet card of the (early) G3? Right now
>my brother use powerprint.

Ethernet adapters are readily available and are quite inexpensive.

>Agree, but every additional click one must make is one too much. AFAIK it
>isn't possible to eject a Zip if one is in magiCMac.

We've had very little problems with Zip disks moving files back and forth between the TT and the PowerBook. That said, we really haven't done it enough to know all the ins-and-outs of doing so.

Like I said, the PB is Anna's. I'm still here using this TT and watching the scene to see what develops.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
If you haven't time to do it right now, how will you redo it right later?

1492. megaste

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: arthur salina jr <bilboy1@gateway.net>
Message-ID: <381B08B2.2DC5CDA5@gateway.net>
Source record: 71376

I can only guess on this one, probably for just the hardware about $400-450. I may be interested. Please let me know.

1493. Re: Atari goes internet

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <7vf7fr$p7j$1@nnrp1.deja.com>
Source record: 71377
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <381ABC3B.D56F842E@bellsouth.net>,
Dynomall <virtb@bellsouth.net> wrote:
> Just out of curiosity, if the iMacs are flying off of the shelves, why is CPU on the verge of
> bankruptcy.

Have you seen there balance sheet? That should give you the clue..

> B.P.
>
Ken Macdonald crap deleted...

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."

James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

1494. FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <381b257b@athene.hdm-stuttgart.de>
Source record: 71378

Nice 4meg Tos 1.62 Atari STE for sale with MegaFile 30 hard
drive. E-mail me for description and price if interested.
Thanks,
phantomm@kih.net

1495. Color Printers

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: jeffhostein@webtv.net
Message-ID: <647-381B1F8D-32@storefull-113.iap.bryant.webtv.net>
Source record: 71379

I have a Canon BJ 210 color printer and I haven't been able to print in color. Are there any programs to print gifs etc. on my MSTe? BTW if there are no drivers etc. for the Canon printers are there drivers etc. for any other printer type?

1496. WTB: Non Working Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <381b2d04@athene.hdm-stuttgart.de>
Source record: 71380

Looking to purchase a non-working Atari Falcon for parts.
If you have one for sale then contact me at the following
address.
phantomm@kih.net

1497. ST Format

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s1mecheaiqi40@corp.supernews.com>
Source record: 71381

Hi, I'd like to buy some ST Format magazines from any period of time and with or without coverdisks. I live in Sudbury, Ontario Canada. Please let me know if you're willing to part with yours.

Joshua.

1498. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <381B48C9.738C8612@loop.com>
Source record: 71382

Michael Schwingen wrote:

> >>>>> "by" == billyung <billyung@my-deja.com> writes:
>
> by> Yes. Please do help. Where can I find the MagnumTT board?
> by> Thanks,
>
> Any of the remaining german atari dealer should be able to get one for
> you - Seidel, Woller, AG Computer, ...
>
> If you are in N.America - give Kent at Systems for Tomorrow
> (http:www.systemsfortomorrow.com) a call- I just got one for my TT.

BTW does any one have an English translation of the instillation sheet available. The one that came with my board is in German and it is going to take me a little time to translate :)

Steve

1499. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199910300948.a41466@d.maus.de>
Source record: 71383

MER>No money to be made with Atari anymore, apparently.
That doesn't mean they are completely out of existence.

1500. Re: Non Working Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s1mk056aiqi18@corp.supernews.com>
Source record: 71384

I have a non-working Falcon doing nothing... What kind of parts are you looking to salvage?

Joshua.

Phantomm <phantomm@kih.net> wrote in message news:381b2d04@athene.hdm-stuttgart.de...
> Looking to purchase a non-working Atari Falcon for parts.
> If you have one for sale then contact me at the following
> address.
> phantomm@kih.net

1501. Re: Color Printers

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <cNIS3.10583$23.603791@typ11.nn.bcandid.com>
Source record: 71385

On 30 Oct 1999 12:40:45 , Jeffrey Hostein wrote:
>I have a Canon BJ 210 color printer and I haven't been able to print in
>color. Are there any programs to print gifs etc. on my MSTe? BTW if
>there are no drivers etc. for the Canon printers are there drivers etc.
>for any other printer type?
>
>.

ImageCopy 4.x does a great job of printing in color. It should support the
Canon. ImageCopy is a commercial program.

1502. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <7vfio2$sk5@enews4.newsguy.com>
Source record: 71386

On 25 Oct 1999 13:56:59 , Andy Morgan wrote:
>
>
>Paul Nurminen schrieb:
>
>> Anyway,
>> I'd have to dig around for it in my cover disk archives, but I'm pretty sure I
>> could find it. I'll make it available on my web site and post here when it's
>> available (assuming the original poster is still looking for it).
>
>If hes not there are peeople here who are interested in any and all
>Music proggys :-))

Well, I found my Sequencer One cover disk. However, it states clearly on the disk, in a README file, and on the program's title screen:

"THIS IS NOT PUBLIC DOMAIN!"

I seem to remember ST Format et al releasing certain software packages on cover disks that _were not_ public domain, and asking that you not make copies or upload the programs to BBSes/internet. This was one of those packages.

Now I don't know if the company that made it is still in business, but given that another person here posted that Sequencer One could still be purchased from an Atari dealer, I'm not sure I should make the cover disk version I have available for download for ethical / copyright reasons.

What do you people think?

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1503. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381b5d12$0$15722@news.zetnet.co.uk>
Source record: 71387

On 27 Oct 1999 21:15:13 , "Scott G. Mackay" wrote:
>Slightly different subject, but is there any way to transfer degas elite
>pictures (.pc1) to a PC and then convert them to .jpg, .bmp etc.
>

You'd be better off doing the conversion with something like Positive Image
or ImageCopy or GEM-View

chrisc

1504. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381b5e26$0$15722@news.zetnet.co.uk>
Source record: 71388

On 28 Oct 1999 20:46:06 , billyung@my-deja.com wrote:
>I may be able to have them made. Ram is a pretty simple matter. I was
>saddened to see there were pals/gals involved in TT fast ram though. That
>will be a deal breaker for me. I wonder if there's a way to somehow read
>the logic from a pal so that it may be duplicated? Why would you even
>need a pal? Everything should have been designed into the MMU.
>
>Bill

I've done stuff for samplers, and fgrequewntly foubnd that there was a
small bunch of discrete logic kicking around on the boards...mostly 74F04's
and the like....I expect that the PAL's and GAL's artee just doing this
kinda buffereing but with fewer chips...I HOPE we're not looking at some
state-machine that's part of the MMU here...

chrisc

>
>
>In article <199910192134.a9163@su2.maus.de>,
> Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
>> Hi Jos,
>>
>> JV>I'm looking for a daughterboard capable of 10MB STRAM in my TT
>> I'm glad to have a card like that. I think it will be nearly impossible to get one,
unless you ha>ppen to know someone who is going to change his operating system, switching
over to MAcOS or $innlo>s (I guess you understand that German joke).
>>
>> JV>Which electronic wizzard can make this for so many desperate TTusers ??
>> Sorry, small chance!
>>
>> Peter
>>
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

1505. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381b5f72$0$15722@news.zetnet.co.uk>
Source record: 71389

On 29 Oct 1999 13:57:09 , Michael Schwingen wrote:
>>>>>> "billyung" == billyung <billyung@my-deja.com> writes:
>
>billyung> I may be able to have them made. Ram is a pretty simple matter. I was
>billyung> saddened to see there were pals/gals involved in TT fast ram though. That
>billyung> will be a deal breaker for me. I wonder if there's a way to somehow read
>billyung> the logic from a pal so that it may be duplicated? Why would you even
>billyung> need a pal? Everything should have been designed into the MMU.
>
>It seems you don't know what you are talking about.
>
>The TT ram card is plugged into a socket that has mainly the MC68030
>CPU bus - there is no TT-RAM memory controller on the TT mainboard, so
>you have to build your own.

Thoat sounds strange...MMU's are tightly integrate into OS's...I'd have
though that the PAL's or whatever are jsut buffering and not a state
machine MMU...

>
>Same for ST-RAM expansions in the TT: either you replace the onboard memory
>chips by larger ones (this gives 8MB total, and the required chips are
>difficult to get), or you add your own memory controller that
>manages additional banks of ST-RAM. Only the second way is
>plug-and-play, without soldering on the TT board.
>

No way I can believe this...if there's a way of extending the onboard RAM
to 8 MB just by a cghip change then the ST-RAM board PAL's are definitely
just buffers... there's a lot of reasons for doing it like this that I
won't go into, but the biggy is it's easy to ship positive excursion
signals around and re-create them but a lot of stuff uses
positive-on-ground on it's front end cos it's easier siliscon to
make...shgip the signal as positive high and invert/buffer up close to the
target chip...seen it lot son memoryt boards for other things....

>Now of course building a DRAM controller with CPLDs is quite easy it
>you know what you are doing, but it is a bit more effort than simply
>putting some memory chips or SIMM sockets on a PCB - that's why none
>of the guys which are selling such cards are willing to tell you how
>to clone them ;-)
>

OK, a DRAM controller isn't hard buit it can't be what's there if the
onboard controller will do 8Mb anyway...

chrisc

1506. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381b6031$0$15722@news.zetnet.co.uk>
Source record: 71390

On 30 Oct 1999 10:55:32 , Stichting ST wrote:
>On 28 Oct 1999 20:23:29, billyung@my-deja.com wrote:
>>I wonder if Howard Sams Co. would have a repair manual for the TT?
>>
>>
>>>
>>> Put me down as seriously interested in both. However, getting hold of
>>> the TT's schematics could be a problem; I haven't seen them posted
>>> anywhere.
>>>
>>> Roger Burrows
>>>
>I have here the stuff on papier (white). A3 format.
>Now that i have a GT9000 scan i can digitze them.
>Makes big files!
>
>Upload to whom en where?
>

Me please if you email them out, otherwise please inform (pref via email)
if you stick them on FTP or HTTP..
THANKS :-))

chrisc

1507. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7vfnfinqk1@sun27.hrz.tu-darmstadt.de>
Source record: 71391

Hi!

Marco Ravasini <ravamarc@iol.it> wrote:
> As for Draconis Pro (Demo version) I must say... I can't say anything
> 'cause on my Falcon (no matter which setup, MagiC or TOS) the install
> utility fails to write the all-important Adamas 1.6 p13 application

IIRC, the demo doesn't contain the 030 version, even though the
installer offers it ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

1508. Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: rwatson@zetnet.co.uk
Message-ID: <381b65c8$0$15722@news.zetnet.co.uk>
Source record: 71392

Hello

I have an STe with NVDI 5 recently installed and am wondering if anyone can help with the latest versions of Inkjet printers that are not exactly the ones that NVDI has drivers for. For instance, will the driver for a Canon BJC 4300 drive a BJC 4400, or an HP Deskjet 870 driver work with an 880? Is it ok to assume that if a printer of the makes that are supported by NVDI 5 works with DOS, then it will be ok under NVDI (but possibly without all the features)?

Any advise gratefully received.

Richard

==========
Richard Watson - Croydon SURREY UK
==========

1509. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vfsd4$6vu$1@nnrp1.deja.com>
Source record: 71393

In article <3819F608.D10DA673@jps.net>,
John Kolak <jkolak@jps.net> wrote:
> A good point, but neither Heitman nor MUCS responds to my inquiries as
> to even buying it!
>
Probably because Jens Heitmann prepares a new version for the Atari
fair in Hannover and Mucs is one of the main organizators of the fair.
So they are quite busy.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1510. Re: Color Printers

Newsgroup: comp.sys.atari.st
Date: 1999-10-30 00:00:00 UTC
From: rwatson@zetnet.co.uk
Message-ID: <381b6759$0$15721@news.zetnet.co.uk>
Source record: 71394

On 30 Oct 1999 20:44:56 , Joe M. Villarreal wrote:
>On 30 Oct 1999 12:40:45 , Jeffrey Hostein wrote:
>>I have a Canon BJ 210 color printer and I haven't been able to print in
>>color. Are there any programs to print gifs etc. on my MSTe? BTW if
>>there are no drivers etc. for the Canon printers are there drivers etc.
>>for any other printer type?

Following on from this
I have recently installed NVDI 5 and am thinking of getting an inkjet
printer. Does anyone know which of the latest HP or Canon printers
work best. For instance will the driver for the HP Deskjet Colour 690
work with a 695? or a Canon BJC 4300 driver with a 4400. Is it OK to
suppose that any printer that responds to DOS commands will work?

Any thoughts gratefully received.

Richard
==========
Richard Watson - Croydon SURREY UK
==========

1511. Re: ARCHIVERS which ONE...i'm lost!

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vi761$8gr$1@plutonium.compulink.co.uk>
Source record: 71195

In message <7v6affdpp1@pegasus.csx.cam.ac.uk>, sgm23@eng.cam.ac.uk said:

>Maybe I'm missing something here but I'm sure a LZH file extension indicate
>a Lharc compressed file in which case the person your sending it to will
>need to have Lharc in order to extract and use the files.
>
>Personally I think things would be easier if everyone standardized on Zip
>files and used something like ST ZIP, for a start you can set up any files
>your sending someone as a self extracting file thus preventing the need for
>them to have a copy of ST ZIP before they can unpack and use the Zipped
>files, secondly it is compatable with WinZIP and so the flies can be
>accessed by both Atari and PC users, I also find ST ZIP's Gem interface much
>easier to use than Lharc's command interface.

I agree self-extracting is the way to go for at least one of the TTPs,
but it does increase the filesize appreciably if used on several files.

If you get 2in1 it provides a graphical shell for all the usual TTPs -
ARC, ARJ, ZIP, LZH, ZOO (you need to have the binaries as well), also
allows you to make self-extracting archives from both ZIP and LZH
files, run programs such as UUE/UUD and pack (and unpack) program
files while leaving them executable. I believe the latest LZH is
faster, usually produces smaller archives than ZIP and allows recovery
of most contents in damaged archives, which ZIP doesn't (?).

Regards, /Peter/

1512. Re: Sequencer One

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381ca105$0$15719@news.zetnet.co.uk>
Source record: 71196

On 30 Oct 1999 20:00:02 , Paul Nurminen wrote:

| . . . .
|Well, I found my Sequencer One cover disk. However, it states clearly on the
|disk, in a README file, and on the program's title screen:
|
|"THIS IS NOT PUBLIC DOMAIN!"
| . . . . .
|Now I don't know if the company that made it is still in business, but given
|that another person here posted that Sequencer One could still be purchased
|from an Atari dealer, I'm not sure I should make the cover disk version I have
|available for download for ethical / copyright reasons.
|
|What do you people think?

Probably not - but you could sell it/give it to whoever was looking
for it.

John Logan

1513. Re: TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381ca106$0$15719@news.zetnet.co.uk>
Source record: 71197

On 31 Oct 1999 09:13:00 , Alyre Chiasson wrote:

|I am looking for a program that will allow me to configure my TT
|keyboard so I can have french accents (usually done with a dead key, a
|key that you press in combination with another) . . . . .

You could try entering the number of the character while holding
down the ALT key. (I tried this just now but pressed the CNTRL key
by mistake and when I pressed CNTRL_1 Everest quit immediately -
odd.)

John Logan

1514. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKHGy2.Iz@gem.win.co.nz>
Source record: 71198

Liam G. H. Proven (lproven@hotmail.com) wrote:
: In article <941274620-481565AEicMi@cwcom.net>, derryck@cwcom.net (Derryck
: Croker) wrote:
: > It's worse than that <Jim> :-)
: >
: > You can end up with the desktop crashing when you pull down menu items
: > as the screen blits <bang>

: That's appalling! How dare they release something with a bug like that?

This is not a blitter bug that occurs on original Atari hardware. This would sound to me like some sort of hardware fault. I think the original message was about problems with the blitter on machines with CPU accelerators. I do not think you can complain about Atari making the blitter incompatible with some accelerator boards, those boards probably didn't exist when Atari designed the blitter, and it was designed to operate with standard Atari hardware. In any case the blitter would be totally unnecessary when used with such an accelerator since it would be slower than the CPU.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1515. Re: Just a Test

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: tpollak@algonet.se
Message-ID: <7via90$6g0$1@cubacola.tninet.se>
Source record: 71199

As I found this test the first day I got NEWSie working, I thought it
would be adequate to test the "send follow-up" feature.

On 24 Oct 1999 06:53:26 , Charles Silver wrote:
>--boundary
>
>--boundary--
>Just a TEST
>EoM
>.

F�r �sttimorkommitt�n
Tommy Poll�k
Kass�r Tel 08-621 0943
Box 70 341 Fax 08-719 6773
107 23 STOCKHOLM http://www.algonet.se/~tpollak/OTK

1516. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199910311317.a42603@d.maus.de>
Source record: 71200

```
PN>I much prefer COPS over XCONTROL, so I figured there must be a little
PN>CPX out there that allows manually setting time and date information,
PN>right?
Right. :-)

*Name of prog.:* Clock.cpx
*Version:* 1.81
*Date:* 05.08.1999
*Type:* Tool
*State:* Pli¿½schieware
*Author:* Daniel Hi¿½pfl@a.maus.de
*Description:*

Clock.cpx is a Time-/Date-Setter for COPS.

*Download:* Home of Daniel:
http://www.hoepfl.de/

*Archive:* clock181.lzh (55530 Bytes)
```

1517. Re: TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <381CBB9D.FAED03C4@nbnet.nb.ca>
Source record: 71201

After years of using an Atari, I should have suspected program order in the auto folder. The fact that it worked on my Mega threw me off. Once I placed it after NVDI the problem went away.

Thanks for the sound advice.

Alyre

Steve Hammond wrote:
>
> Alyre Chiasson wrote:
>
> > I am looking for a program that will allow me to configure my TT
> > keyboard so I can have french accents (usually done with a dead key, a
> > key that you press in combination with another). The program "CKBD.PRG"
> > would do the job but doesn't seem to run on the TT although I had no
> > problems on the Mega Ste.
> >
>
> Alyre - am using "CKBD.PRG" on my TT without any problems. It is possible
> that it is sensitive to Auto folder placement.
>
> Steve

1518. Re: LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <r03T3.560$td2.19036@typhoon01.swbell.net>
Source record: 71202

And let me guess, Connect'95 and 97 are
magic based. Or will it work under any other
configuration?

Doctor Clu
On 30 Oct 1999 06:45:24 , Derek Warren wrote:
>In article <1e0h5tl.go1ewz16ivcieN%doitarchive@atari-computer.de>,
>Robert Schaffner <doitarchive@atari-computer.de> wrote:
>> That works!
>> Needs correct installation of HSModem.
>> CoNnect access the LAN-, modem2-, midi port well.
>> All testet with my own two falcons.
>
>Thanks, Robert... I had a funny suspicion that you, of all people,
>would know. :)
>
>
>Derek (hooking up Apple Newton MP130 to Falcon!)
>.

1519. Webcasts

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7viha2oss1@news4.svr.pol.co.uk>
Source record: 71203

Hi,

Was just wondering if it was possible to recieve a 14.4kbps webcast
through CAB to Aniplayer in real time?

Such as a .ram file.

This is on a Falcon.

Could this be possible?

many thanks for all replys

Paul Mac

1520. Re: Help for new Atari Mega ST2 owner??

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7viifi$kj1$1@fir.prod.itd.earthlink.net>
Source record: 71204

Assumeing the Mega St2 operates as my St4:

For starters, you should get a desktop w/o a disk. It will show a
desktop faster if if a blank (or txt) disk is in the floppy drive.
Assuming you have access to the net (browser) on the computer you're
useing to get to this NG, one site to go to is:
Http://www.umich.edu/~archive/atari
You can also E-mail me (use swampfax@atlantic.net)
John

On 31 Oct 1999 18:05:20 , Pea Hicks wrote:
>oops!
>i forgot- it's a Mega ST2, not a Mega ST.
>
>thanks!
>pea
>
>Pea Hicks wrote:
>>
>> hello!
>>
>> i just acquired a 1988 Atari Mega ST, with NO discs/software whatsoever,
>> and was wondering if anyone could step me thru getting it up and
>> running?
>>
>> it came with a keyboard, a mouse, and a color monitor (SC1224).
>> everything turns on, but i don't have a boot disc.
>>
>> please let me know if you need further info, and also if you could email
>> me directly that would be appreciated.
>>
>> thanks!
>> pea hicks
>>
>> --
>> Pea Hicks
>> San Diego, CA

1521. Keybd Adapt?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vij1e$kj1$2@fir.prod.itd.earthlink.net>
Source record: 71205

Hi All,
Got me a brand new keyboard (advertised as for an ST) which physically fits in my MegaSt4 case. Plug is on opposite end (does'nt reach socket). I moved the socket so it plugs in (same plug as the old kybd) however, the responses are all out of wack so (assuming the new kybd is good), is there a way to adapt it to work properly? The chips are the same but less parts. Number on the new kybd: C070236-011 (made in Japan).
John

1522. 1 MB 30 pin simms

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7vikvhfte2@news6.svr.pol.co.uk>
Source record: 71206

30 pin SIMMs, of the 1 MB variety are available for £5-00 for a set of 4 including postage.

All the best.

Keith lever.

keith@lever.freeserve.co.uk

1523. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991031235640.120A@lproven.compulink.co.uk>
Source record: 71207

In article <7vi75v$8gp$1@plutonium.compulink.co.uk>,
xlator@cix.compulink.co.uk () wrote:

> In message <memo.19991024223951.169F@lproven.compulink.co.uk>,
> lproven@hotmail.com said:
>
> >Any ideas where they could be bought today? Could I try to get a
> broken >ST and take its blitter?
>
> If it had one, yes - but earlier STFMs didn't have one - only the
> solder-pads for fitting a socket on the later TOS 1.04 machines. I
> purchased a socket and blitter from Best Electronics and fitted it with
> no problems - you also have to change a couple of solder brigers, IIRC.
>
> Email Brad Koda on bestelect@concentric.com for prices - he accepts
> credit card payments.

By the sound of it, I should leave well alone. Ta for the info and help,
though.

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1524. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991031235931.120B@lproven.compulink.co.uk>
Source record: 71208

In article <FKHGy2.Iz@gem.win.co.nz>, mb@gem.win.co.nz (Mario Becroft) wrote:

> This is not a blitter bug that occurs on original Atari hardware.

I appreciate that!

> This
> would sound to me like some sort of hardware fault.

From the thread, I think it's a problem with NVDI.

> I think the original
> message was about problems with the blitter on machines with CPU
> accelerators. I do not think you can complain about Atari making the
> blitter incompatible with some accelerator boards,

Of *course* not!

> In any case the blitter would be
> totally unnecessary when used with such an accelerator since it would be
> slower than the CPU.

Again, of course!

What I was referring to was the apparent incompatibility of NVDI with blitters. However, even if it happens with accelerators instead *(or as well), it's poor quality control to ship with such issues.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1525. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910312000.a17914@su2.maus.de>
Source record: 71209

Hi Richard,

RJW>For instance, will the driver for a Canon BJC 4300 drive a BJC 4400,
RJW>or an HP Deskjet 870 driver work with an 880?
I think it's worth a try!

RJW>Is it ok to assume that if a printer of the makes that are supported
RJW>by NVDI 5 works with DOS, then it will be ok under NVDI (but possibly
RJW>without all the features)?
I think working under DOS should mean it's possible to run it from an
Atari. Only GDI printers do need Windows!

Last bot not least, MAKEPRN permits you to or customize an existing
NVDI driver to your printer or even to create a new driver of that
kind...

I hate that graceful smile on a vendor's face when I tell him I'm
looking for a printer suitable to an Atari computer. :-(

When I bought my HP LJ 5L I became very insure when I recognized there
were bidirectional (parallel) cables to be sold with... But it works.
With an ordinary parallel cable. And now I don't know if I kept the
Windows CD delivered with teh printer ofr if I threw it away.

I don't like Windows.

Peter

1526. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910310937.a17913@su2.maus.de>
Source record: 71210

Hi Steve,

SH>If that is so, it would explain why I could never get the "demo" to
SH>run on my TT:)
but it _does_ run on my TT!! Really!

Of course, it needs a long time to show a HTML

Regards, Peter

1527. Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: "Veronica L. Lane" <nauticat@earthlink.net>
Message-ID: <381D1266.C50329F0@earthlink.net>
Source record: 71211

I just found this newsgroup & have a couple questions. I have an Atari 1040 STE that I used from 1989-1993 to run EditTrak (MIDI program) for my band. I haven't used the machine in years, but I am wondering if there will be any problems with Y2K regarding either the computer or the software. I am very concerned about all the work I put into the songs & I don't want to loose the ability to play them in the future. Can anyone help me?

--

Veronica L. Lane
Orange Park, FL

"We live for The One, we die for The One."

-----Marcus Cole, Ranger
Babylon 5 "Grey 17 is Missing"

****
http://homes.acmecity.com/babylon5/nars/194/
****

1528. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7vhtro$b12$1@SOLAIR2.EUnet.yu>
Source record: 71212

On 30 Oct 1999 14:36:14 , Martin "Nightowl" Byttebier wrote:

>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
>--
>...
>ftp://193.190.204.128/atari/internet/cabovl/cab-booklage_ovl-562.lzh (84.192 bytes)

I looked at Booklage's page for the new CAB_OVL, and it says there that
Olivier welcomes all additional information on SSL in order to implement
this feature into future releases of his CAB_OVL.

So, if anyone can help the guy, ...

Cu.

1529. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199910312017.a18345@su2.maus.de>
Source record: 71213

Hi Odd,

OS>My Hades is VERY stable, running MiNT.
I was talking about the Milan, not the Hades! The latter is a reknown stable machine!

Und TTschï¿½
ps

1530. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941477501.26232.1.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 71214

Hi Peter,

<xlator@cix.compulink.co.uk> wrote in message
news:7vi760$8gq$1@plutonium.compulink.co.uk...
> In message <940892028.7328.0.nnrp-09.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk said:

[snipped: stuff about TVs and refresh rates]

Thanks for the explanation.

> Also, though I agree modern TV sets will reproduce NTSC, they only
> approximate it as they don't normally have the correct colour decoder
> fitted; same goes for most modern VCRs (unless sold as multi-standard in
> each case).

The VCRs I was referring to aren't true multi-standard, relying on the TV to
do part of the work. Hence they are advertised as NTSC playback only, it
being a cheap fix rather than the real thing. I own one of these beasts but
have never had an NTSC tape to try in it, though the manual states that if
the TV isn't up to the job you'll get picture rolling and loss of colour.
Apparently you only get mono sound, too.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1531. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941477500.26232.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 71215

Hi,

Nenad <nenad@baxter.net> wrote in message
news:7vhsp9$fi2$1@nnrp1.deja.com...
> Heh, too bad ASH doesn't have english version of their Web site :) It
> would save us a lot of time, wouldn't it?

Yup, but they take the attitude that English info should be handled by their English-language distributors, ie System Solutions in the UK. Whose web site is rudimentary and who don't (yet) have any definite plans to release MPC 6 in English (I rang them yesterday; the person I spoke to suggested ringing their London office for confirmation tomorrow, which I will if I can get a moment).

> > You do have the option of using either containers or mapping drive
> > letters to Windows drives or Windows folders. The latter is very
>
> I guess this means that at the same time I can have two drives, where
> one is a Windows folder, and the other one is a Magic container?

You can have lots of drives, up to the MagiC limit, which is all 26 letters I think. Though A and B are for floppies and U is the "unified" file system (similar to MiNT's U). If you run TOS under MPC rather than MagiC you have to use containers for all the drives, but you get a drive O which gives you read-only access to the PC drives (haven't tried this myself).

> > can avoid having to set up all the paths etc again by just having
> > folders mirroring your original Atari drives
>
> What do you mean by this? Are you saying that if I had an Atari HDD, I
> could connect it to the PC?

Not as far as I know.

What I meant is that my STE has partitions C to M and a lot of stuff installed which relies on known paths to other things or bits of themselves, eg STinG, Everest (which is called by umpteen other programs), Calamus and Papyrus(which both have a bunch of paths set) etc. Rather than reinstall/reconfigure everything I just set up a bunch of folders which are mapped to the relevant drive letters and copied the stuff across. So Papyrus is still on H as it was on the STE, STinG is on I etc etc. So just about everything continued to work in the same way after copying it over. To access the PC stuff I mapped "My Documents" to J, the Windows font folder to K (set to read only to prevent NVDI mangling Windows fonts it doesn't get on with) and the CD and Zip drives to P and Q. I use a container for L which is used for temporary files, eg CAB's cache, Calamus's virtual memory etc, on

the basis that containers are supposed to be a little faster.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1532. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Alistair Furnell <mrbig@wave.co.nz>
Message-ID: <7vfuj8$oq2$1@news.wave.co.nz>
Source record: 71309

Hi all its been nice reading what you all say about the atari

I would like to know if there is any hardwear out there that would make the pc stay tos based

I don't know ,I still use my ste some times that is when mum stops useing it for dtp.

1533. Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <7vg5ea$hdk@enews3.newsguy.com>
Source record: 71310

Hmmm...

I don't think about this much since I rarely have to change the clock on my Falcon. But here in the USA (and maybe the rest of the world too???), we set the clocks 1 hour ahead in the fall to give us more daylight ("Daylight Savings Time"). And in the Spring (tonight as a matter of fact), we set them 1 hour behind, or back to "standard time" - which is what got me thinking about this in the first place.

Anyway, before I used MagiC and COPS, I used to use plain old TOS and XCONTROL.ACC. Now XCONTROL has a section right at the top of the ACC itself where you manually enter time and date information. It just sort of occurred to me today that when using COPS, I don't have a way to change the clock or date (that _I_ can see).

I much prefer COPS over XCONTROL, so I figured there must be a little CPX out there that allows manually setting time and date information, right?

*And yes, I know I can just re-boot with XCONTROL to accomplish this, but that's not a proper solution now, is it?!

8*P

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
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1534. Re: I suppose no atari chat tonight...

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: jeking@NOSPAM.com
Message-ID: <7vgbec$p7p$1@news.xmission.com>
Source record: 71311
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In comp.sys.atari.8bit Kim Goodwin <lady-aramis@geocities.com> wrote:
> Looks like the server is down as far as the chat session goes, and I
> have heard no get well date for when the chat room will be back up.

What are you using for a Chat server? I'd be happy to host a weekly Atari
chat from one of my servers.

--
@ @ @ ------------------------------------ @ @ @
@ @ @ James King - Atari Fanatic! @ @ @
@ @ @ ------------------------------------ @ @ @
Atari 8bit Hobbyist by choice, IT Professional by Accident!
To send me mail, replace "NOSPAM.COM" with "kingtechsvcs.com"

1535. why did hasbro bother 3

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: carmel_andrews@my-deja.com
Message-ID: <7vgk00lsq1@nnrp1.deja.com>
Source record: 71312

Everyone seems to want to ramble on about Hasbro resurrecting Atari's name for software, all that's going to do is ressurect Atari's past successes like PONG, Centipede and Missile command etc, Now in their day, yes that were great games etc. but even updating them to 32/64/128 or 256 bit standards for graphics/gameplay etc isn't going to help them compete with the like of Tomb raider, Quakes , bango kazooi, Sega rally dreamcast etc. because Atari has only a limited ammount of titles to select from, what going to happen when these dry up, where are the next sales going to come from, perhaps Atari should start selling old ocean or usgold or activision s/w or horror of horrors old CBM64 software from CBM themselves, or colecovision, nes or Sega MD or MS software- do you want this to happen don't you
After all if youv'e followed Atari history in software publishing, you'd know that Atari triedf this type of thing with Atarisoft (converting Atari hits to c64 speecy, amstrad,apple pc etc) and Atari Interactive (converting Atari hits to PS, Saturn and PC) and these futile attempts at getting Atari known as a software developer were only remarkable for their apparent failiures and also because they eventually lead to Atari being bought out or being sold off as a going concern
I accept the fact that Atari failed because of BAD MGMT (Warners & Tramiels resperctively) ABSOLUTELY no consistant and cohesive sales & marketing stragedgy or plans (Tramiels only), or total lack of product knowledge (Warners again) but the 2 main reasons why Atari failed is
A- Atari wasn't prepared to invest in the very technology that it had created, and this was reflected in the fact that heaps of projects were either scraped or put on indefinate hold this is because Atari was ingnorant about the technology it had created, and if one is ingnorant of what one has, then how can you invest in ingnorance (this applies to both the tramiel and Warner managements- And because Atari wasn't prepared to invest in it's own technology, it therefore couldn't advance the developoment of it's own products and therefore it's own technology, which basically turns Atari from a creator and pioneer/inventer in these technologies, into little more then a mass manuf.. of electronic boxes with outdated technology, very much in the same guise of the mentallity of virtually every manuf. of games systems and computer technology.. ie selling masses of plastic boxes with outdated technology, without intending to update or advance the product or in the very least it's technology... Who is conning who, the manufacturers conning the end users, or is it the other way round
After all, it's an established fact that consumers are a fickle bunch, and they no longer have the same loyalty for brands these days as they once did, if that was so then why are Jap co's like sega sony nintendo, dominating an industry, ultimately created by Atari, because- it cant be the technology- because these other manufacturers are essentially

putting Atari technology and design concepts, into theri own plastic electronic boxes, without advancing the development of product or it's technology, and if sega nintendo and sony stay on the same course any longer, they themselves will end up in the same situ. at our beloved atari, ie as a software producer
It's going to need a TRUELY ressurrected Atari (H/W and ALL) to breath some much needed life into a very stale and staid industry, and do something that the Atari of old and also these other so called games h/w manufs. haven't done and never did, and that's simply that Atari has to invest in the technology that it creates and to do that Atari needs to have confidence in the products, and instead of wasting money in ineffective advertising and marketing (which is what all previous Atari managements are guilty of), they should invest that money in advancing this new found technology, into modern standards, or tommorows standards, after all I remember someone telling me that technology designed today, or tommorow only lasts for ONE day
It's just a shame that no-one company has learned from Atari's mistakes and folly, they may think they have but they haven't
After all, you can take a look at any company product or service (doesn't have to be computers or v/g's) and just have a look at how the company views the product or service, after all if you don't have a prod. or svc. you have nothing to sell, nothing to sell= no business, the mistake that companies make these days, is that they've got to modify their sales/marketing, or they've got the snowball the consumer/end user with advertising, or that they've got to change their customer service/customer care program (if they have one) now I admit that these areas of business are very important, but what modern business (Atari included) has overlooked and there fore the most important, is the product or service and USP's/features and benefits are all well and good, but if you are not investing in the future development of your companies product or service, then USPs, features etc are irrelevant and pointless, also why should the consumer buy your products, after all the ultimate investor in any idea, product or service is the person or persons that buy's the idea/prod. or svc, this is called the consumer. and not the company doing the selling.. After all as the consumer is the ultimate investor, surely the consumer has a vested interest in the future development of that product or service, after all the consumer has just invested money in the company, the consumer needs confidence that the company will invest these funds effectively, and looking at it logically, if the company isn't interested in investing in advancing the development of the product or service and in the p/s related technologies, then will the consumer come back tommorow and buy the companies product again, what do you think (after all would you buy the same product using the same technology fromn the same comnpany say in 20 years or in 2 months from now, when you know that their competitors have vastly better products, and they are investing in advancing development of their p/s and related technologies- I DON'T THINK YOU WOULD), by investing in the product and it's technology and development, you are investing in future custom, future custom= more investment in advancing development and technology

in their p/s, only once this is investment framework is
firmly established, then the company then can start investing in
supporting the product, in regards to marketing, advertising, sales,
customer service/care etc, and not the other way arround, which is what
virtually every single company is doing including those outside of the
computing and v'g h/w ind.. After all if companies follow their current
path they will be doing nothing more then making little more then
electronic plastic boxes with outdated technologies, with a very limited
market potential, youv'e all heard of the old saying about flogging dead
horses and ever decreasing circles, think about it each time you go
arround the block, selling the same prod. and each time you do this,
they investment you get (ie people buying the product) isn't being
invested in the godds/services themselves the more times you go arround
the less you sell, you#ll get to the point where your'e not selling, as
you have no product as it's now like flogging dead horses
Tied in with this reason, i refer to a listing that i saw in an American
Business Directory (those Dunn & Bradstreet type jobbies), I remember a
listing for a US company i think it was a small incorporated cloting
company, had a look at it's personnel listing (8 snr vice pres. 5 Exec.
vice pres. 15 vice pres) now your most probably saying, so what, now if
this is for a small cloting co. I'd hate to think of what the numbers
would look like for a larger US multinational- for just one of the US
offices, take a guess 4, 5 or 6 x, or how about 10 or 20 x, and remember
that these people people were hired and put into these positions of
responsibility because they were good at making 'DECISIONS', now think
of this structure, a manager, he has to report to a manager, he then
reports to a manager, who reports to a manager, in another department,
who reports to a manager, her then reports to a manager, who reports to
a manager in another department, and so on and so forth till you get to
the top, and just imagine this same process happening when one
department needs a decision on a new idea in advancing devlopment in
existing product(s) and it's related technology, all it needs is one
manager, be it a VP, SVP or EVP from the same dept, or a related dept or
even a total unrelated dept who have alterior motives to say no, and
that wipes out the entire efforts of one or several entire
divisions/dept... and for what, short term prestige/gains, what about
the long term, what about the continued survival of their product in the
face of competing products (from companies with lesser rigid structures
and also beleive in investing in their p/s future advances and
developement), and not only thant but how will this other company
survive, whats going to happen to the structure of decision making, the
future of their product (so far as advances and deveopments are
concerned), creativity and commitment to the company itself, all that's
going to happen is people will leave, because the company isn't
interested in the product and it's future the people will not have faith
or confidence in the direction the company is taking, it's decision
making process, there will be no creativity and therefore no committment
Essentially the companies structure becomes beaurocratic and therefore
area's like creativity, product advancement and development, decision
making and committment are stifled, to such an extent it drives people

to leave, which is ironic because, wasn't it these very same people that got the company and the product/service to where it is today, and remembering the concept about the consumer being the ultimate investor, if this is so then the penultimate investor is the employees (who have as much vested interest in the future developement and advancement in the companies product/service)and what happens when they leave, everyone moves up one, but the problems stay the say, and because virtually all companies have the same philsophy, are these people who are leaving, going to join their competitors, i don't think so, all that will happen is that they will set up their own company, selling the same prod/serv., wtih the same technology (because they don't yet have the investment to advance the tech.) so straight of the bat they allready in a hole facing an uphill struggle to compete with est'd names, in an ever decreasing market (I was once told that the average market share for any new entrant to any market for the first 5 years is the equivalent to the ammount of brain capacity as used by human beings which is less than 10%, my thought is, is it realy worth it) and because more and more companies are competing for less and less market share (in the same market-ie USA etc) all it will need is a foreign competitor to advance and develope the same product with new technologies, and actually invest in it- and they've virtually got the market sown up, because existing users aren't going to wait while their current suppliers start advancing their product, irrespective and regardless of the quality or their sales/marketing/advertising/customer care/service, because as you remember consumers are very fickle, they want the latest thing, which means they will go with whichever company is prepared to invest in it's own product (thru advances in product/service development and related technologies-thus investing their customer investment wisely/effectively), so therefore theres always going to be a decline in so call brands loyalty- You cannot compute, eat, see or sleep image, or marketing or sales or advertising or customer service/care, these are things that are earnt or created as a resulting of investments made by the consumer, the only way you can create or earn image, marketing, sales ,advertising or customer service/care is by investing in your customers confidence and faith in the future advances and development in the prod./serv., and the only way a self respecting company can invest in this concept, is by doing so.... but no-ones doing so, so ultimately instead of going forward into the '3rd Millenium' we might as well go back to the 1st millenium
Atari failed simply because of what I outlined above, little of no investment in advancing their product and related technologies, little or no creativity, no commitment to atari's concepts, to beaurocratic, you might as well say that virtually every company involved in video games h/w of s/w was born and created on the back of Atari's technology, and unless they change their ways they will suffer the same indignity
Yes, we are still using Atari technology, but it's in someone elses plastic electronic box, sold just like baked beans, jeans, perfume... wheres the sense in that... I though Atari's represented computers and video games h/w with a personality- ie Atari technology in Atari boxes, and not someone elses, BUT with Atari investing in the future advances

and development of their (ATARI'S) product and it's related technologies

The second reason why atari failed is because the American consumer simply gave up on Atari, they didn't like the idea about Atari, an American company dominating an industry that Atari itself had created, so they showed their support to ATARI, by buying sega, nintendo and eventually sony or to put it another way buying, Atari technology in someone elses boxes
interesting when you consider that Sony, Sega & nintendo are JAPANESE companies, and I am constantly told that American's cant stand buying JAP goods (talk about contradiction big time), and according to most european and US computing press and commentary during the tramiel era, it was the European markets (incl.UK) that was keeping Atari going (or at least alive and surviving) whilst you American's were content in buying Sega sony and nintendo, or buying, Atari technology in someone elses boxes

perhaps I am wrong, there again I live in a so called democratic country (England) so i guess with the so called freedom of speach concept (what-freedom of speach- democracy- england, you are joking aren't you) anyway I guess i'm entitled to my opinion, even if others don't neccessarily aggree... But in saying that, as anyone who has an ounce of HUMAN intelligence will know, sooner or latest this internet thing with simply become an unweildy authority with an unweildy institutionalised mentallity

Yours

Carmel A

Sent via Deja.com http://www.deja.com/
Before you buy.

1536. Re: Atari Ads Page

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <7vgmtu$nm0$1@nnrp1.deja.com>
Source record: 71313

>
> i�ve opened up a little specialized Atari Ads Page.If you have
anything
> Atari to buy and sell,you can place your ads for free.
> The address is
>
> http://www.xs4all.nl/~munkie/Atariads.htm
>
> Please mention your region in the ad,especially if you are from
outside the
> Netherlands.
>

Don't forget to add it to The Atari WebRing

www.incontrolinternet.co.uk/atariwebring/

and WWW Atari Message Board

www.incontrolinternet.co.uk/atari/

Yours Roy

Incontrol Internet Productions
Web Design and Internet Consultants

Sent via Deja.com http://www.deja.com/
Before you buy.

1537. Atari PC

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s1nmi3ssiqi50@corp.supernews.com>
Source record: 71314

I'd like some info on the Atari PC series. To my understanding there are a few models, the PC-1, PC-2, PC-3, PC-4, PC-5 and ABC. I hear that some of the models have Atari's own PC-compatible motherboards while other's have generic mobos. Are the generic ones your typical AT motherboards? If that's the case, I'm interested in buying the system and installing the latest AT mobo in it and build myself a blazing fast Atari PC. So, somebody please give me some info.

Joshua.

1538. Re: I suppose no atari chat tonight...

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <381de191.11091975@news.ds.centuryinter.net>
Source record: 71315
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Sat, 30 Oct 1999 19:51:28 -0400, Kim Goodwin
<lady-aramis@geocities.com> wrote:

>To all the faithful participants of the Saturday night chat...
>
> Looks like the server is down as far as the chat session goes, and I
>have heard no get well date for when the chat room will be back up.
>
> I will miss there not being a chat session. We'll just have to see
>what happens next week.
>
> Take care and have a happy halloween,
>
> Greg Goodwin (aka "Doctor Clu")
> Moderator of the Saturday Night Atari Chat

I could set up IRC server on my domain. I have a static IP and good bandwidth on my system. IRC, being 100% text based, is very light on bandwidth requirements, especially when it would only host us hardcore Atari 8 people.

You would have Op status. It goes without saying I would have the final say in matters related to the server but I would let you Op/moderate it. I am not sure about scripts though. I can set up a deal where you can always get ops by use of a PW.

I would do this only as to be a benefit to the old die hard Atari8 community, for which I have long developed kinship and respect for. I have no personal objective or motive of gain (for myself) of any type.

Let me know what you think. Everyone else is invited to comment also.

Jon

1539. Re: I suppose no atari chat tonight...

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <381ee337.11514170@news.ds.centuryinter.net>
Source record: 71316
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On 31 Oct 1999 03:01:32 GMT, jeking@NOSPAM.com wrote:

>In comp.sys.atari.8bit Kim Goodwin <lady-aramis@geocities.com> wrote:
>> Looks like the server is down as far as the chat session goes, and I
>> have heard no get well date for when the chat room will be back up.
>
>What are you using for a Chat server? I'd be happy to host a weekly Atari
>chat from one of my servers.

That's an idea too. So long as someone carries the torch. I prefer,
no, I STRONGLY prefer IRC based chat as opposed to web based though.
Web based is so awkward compared to IRC based.

Jon

1540. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381ba102a009f21@online.be>
Source record: 71317

on Sat 30-10-1999 22:44 mjaap@atari-computer.de wrote:

>In article <3819F608.D10DA673@jps.net>,
> John Kolak <jkolak@jps.net> wrote:
>> A good point, but neither Heitman nor MUCS responds to my inquiries as
>> to even buying it!
>>
>Probably because Jens Heitmann prepares a new version for the Atari
>fair in Hannover and Mucs is one of the main organizators of the fair.
>So they are quite busy.

I surely hope that the new version will be more stable then the one I'm
using now. Version 1.60 pl3 is unusable. Crashes all the time.
Javascript seems to be a joke too. Always complaining about Illegal
characters.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1541. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKGMCu.FB@gem.win.co.nz>
Source record: 71318

Chris Crosskey (chrisc@zetnet.co.uk) wrote:
: Thoat sounds strange...MMU's are tightly integrate into OS's...I'd have
: though that the PAL's or whatever are jsut buffering and not a state
: machine MMU...

This "MMU" is simply a DRAM controller. It has nothing to do with the OS. The TT RAM socket brings out the 030 processor bus onto its pins. If you want to attach DRAM you need a controller to, among other things, generate the correct DRAM control signals (which are different to those used by the 030 CPU) and buffer the address bus since DRAM addresses are multiplexed.

Normally you would use a standard part and not a PAL for "just buffering." A PAL chip would normally be used to implement more complicated logic functions than a buffer.

I will not comment on the ST RAM in the TT because I am not familiar with that. Except to say that to me everything that Mr. Schwingen wrote seems entirely reasonable.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1542. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0j33c.1j4kx261txdfugN%doitarchive@atari-computer.de>
Source record: 71319

John Garone <swampfax@earthlink.net> wrote:

> Hi All,
> How far has the Falcon030 software (or hardware) gotten regarding
> loading a still pic from a VCR tape and saving as a JPG (or other
> format)?

Apex Multimedia.
But that isnï¿½t the point, needï¿½s a hardware like a "srcreeneye" or an
"expose" to pick up the pictures from tape or any other video source.
Falcon need an hardware digitizer to make the job.

Sell my screeneye in first quater of this year.

Picture quality was still good, both expansions.
"Apex" is the one and only software i knew what can take digitized
pictures direcly from the hardware.

Expensiv! Both expansions..
(Also as used/second hand units!)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1543. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vhsp9$fi2$1@nnrp1.deja.com>
Source record: 71320

Heh, too bad ASH doesn't have english version of their Web site :) It
would save us a lot of time, wouldn't it?

> You do have the option of using either containers or mapping drive
> letters to Windows drives or Windows folders. The latter is very

I guess this means that at the same time I can have two drives, where
one is a Windows folder, and the other one is a Magic container?

> can avoid having to set up all the paths etc again by just having
> folders mirroring your original Atari drives

What do you mean by this? Are you saying that if I had an Atari HDD, I
could connect it to the PC?

Thanks.

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

1544. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vhu4agda1@nnrp1.deja.com>
Source record: 71321

In article <Pine.MNT.4.10.9910300306280.98-100000@online.no>,
oskancke@online.no wrote:
>
> This is pretty much exactly as I would say it myself!
MagiCMac/PeeCee in
> my eyes are just smoother ways to jump ship. Sad, isn't it?
>

Let me give you some comfort: Two years ago, I have totally abandoned
Titanic :-(, and jumped to the PC ship. I have pretty much stopped
caring about the hole Atari thing. And now, after two years I am again
starting to get informed about Atari, reviving my old PRGs on
emulators, thinking and hoping for some sort of future...

Sent via Deja.com http://www.deja.com/
Before you buy.

1545. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vh700$61r$1@fir.prod.itd.earthlink.net>
Source record: 71322

Thanks for the feedback Robert. I Kinda figured it would be costly
(if the hardware is still around).
John

On 31 Oct 1999 10:21:25 , Robert Schaffner wrote:
>John Garone <swampfax@earthlink.net> wrote:
>
>> Hi All,
>> How far has the Falcon030 software (or hardware) gotten regarding
>> loading a still pic from a VCR tape and saving as a JPG (or other
>> format)?
>
>Apex Multimedia.
>But that isn't the point, needs a hardware like a "srcreeneye" or an
>"expose" to pick up the pictures from tape or any other video source.
>Falcon need an hardware digitizer to make the job.
>
>Sell my screeneye in first quater of this year.
>
>Picture quality was still good, both expansions.
>"Apex" is the one and only software i knew what can take digitized
>pictures direcly from the hardware.
>
>Expensiv! Both expansions..
>(Also as used/second hand units!)
>
>
>Regards, Robert
>--
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
>doitarchive@atari-computer.de
>http://www.atari-computer.de/doitarchive/index.htm
>.

1546. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <p6WS3.12633$23.712078@typ11.nn.bcandid.com>
Source record: 71323

On 31 Oct 1999 01:19:06 , Paul Nurminen wrote:
>Hmmm...
>
>I don't think about this much since I rarely have to change the clock on my
>Falcon. But here in the USA (and maybe the rest of the world too???), we set
>the clocks 1 hour ahead in the fall to give us more daylight ("Daylight Savings
>Time"). And in the Spring (tonight as a matter of fact), we set them 1 hour
>behind, or back to "standard time" - which is what got me thinking about this
>in the first place.
>
>Anyway, before I used MagiC and COPS, I used to use plain old TOS and
>XCONTROL.ACC. Now XCONTROL has a section right at the top of the ACC itself
>where you manually enter time and date information. It just sort of occurred
>to me today that when using COPS, I don't have a way to change the clock or
>date (that _I_ can see).
>
>I much prefer COPS over XCONTROL, so I figured there must be a little CPX out
>there that allows manually setting time and date information, right?
>
>*And yes, I know I can just re-boot with XCONTROL to accomplish this, but
> that's not a proper solution now, is it?!
>

A CPX file called "CLOCK_E.CPX" came with the COPS version in NVDI 5. You
should be able to find it on the NVDI and COPS web site or on FTP sites.

1547. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941374698.14514.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 71324

Hi Paul,

Paul Nurminen <Nurmix@socal.SPAM> wrote in message
news:7vg5ea$hdk@enews3.newsguy.com...

> I don't think about this much since I rarely have to change the clock on
my
> Falcon. But here in the USA (and maybe the rest of the world too???), we
set

Yup, happens in Europe at least.

> the clocks 1 hour ahead in the fall to give us more daylight ("Daylight
Savings
> Time"). And in the Spring (tonight as a matter of fact), we set them 1
hour
> behind, or back to "standard time" - which is what got me thinking about
this
> in the first place.
>
> Anyway, before I used MagiC and COPS, I used to use plain old TOS and
> XCONTROL.ACC. Now XCONTROL has a section right at the top of the ACC
itself
> where you manually enter time and date information. It just sort of
occurred
> to me today that when using COPS, I don't have a way to change the clock
or
> date (that _I_ can see).
>
> I much prefer COPS over XCONTROL, so I figured there must be a little CPX
out
> there that allows manually setting time and date information, right?

Depends where you got COPS. The version that comes with MagiC (at least MPC
and MagiC 5/Atari) just comes bare, the version that came with NVDI-PC
actually comes with a CPX called clock_e.cpx which gives you the time/date
functions (with some enhancements). Might pay to download a later version
just to get the CPX (I think the URL for Thomas Much is www.snailshell.de).
Must admit I only found this by accident (this week as it happens) as I'd
installed the copy that came with MagiC and assumed the NVDI one was the
same as they were bought about teh same time. Obviously enough users had
complained that they needed the date/time setter!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1548. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9910311514310.99-100000@online.no>
Source record: 71325

On Sat, 30 Oct 1999, Peter Schneider wrote:

> Hi Martin,
>
> MB>I really admire people like Erik Hï¿½ll, Jos den Bekker, Frank Naumann,
> MB>Uwe Seimet, katherine Ellis, Thomas Binder, Odd Skanke, just to name a
> MB>few Atari programmers who still support this platform.

> yeah, but maybe you would be surprised if you knew the machines some
> of them are working with.
>
> And remember: Buying a Mac or PC (I'll never get a PC as long as my TT
> is working and even when it dies, there is a second one for spare
> parts) means paying once while getting two computers (the emulators
> are not too expensive).
>
> Having 'played' a little with teh Milan of a friend, I think that this
> machine is an excellent computer _when_ it's running. But 10 or 12
> resets while copying my TeX installation (~ 100 MBs) seems (to me) too
> much instability). So I prefer a slow but st ble TT to a fast but
> instable Milan. I admit that's my very personal experience, but I'll
> keep an eye on the Milan development, and maybe next year...

Hmm.. this sounds strange. Is the Milan really that instable? I doubt it,
and think that this must be some kind of a configuration problem. My Hades
is VERY stable, running MiNT.

>
> One more problem: As the Milan has no soundchip (versus the Hades)
> printing software that directly operates on the parallel port (e.g.
> the two TeX ports) won't work. :-(
>

Ah, yes, this might be a problem...

regards,

Odd Skancke - ozk@atari.org

1549. TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <381C405C.C9A28141@nbnet.nb.ca>
Source record: 71326

I am looking for a program that will allow me to configure my TT keyboard so I can have french accents (usually done with a dead key, a key that you press in combination with another). The program "CKBD.PRG" would do the job but doesn't seem to run on the TT although I had no problems on the Mega Ste.

Thanks

Alyre

1550. Atari Online News, Etc. #01-35

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5dthhrV.dpj@delphi.com>
Source record: 71327

```
A-ONE #0135 10/29/99

~ MagiC Online Update! ~ People Are Talking! ~ Want "Cookies"?
~ Windows 2000 Delayed! ~ Alta Lista Updated! ~ AVC Meeting News!
~ Mac OS 9 Released! ~ Fastest Pentium III! ~ New bleem! Out!
~ Don't Get Ripped Off! ~ Centurbo II Updates! ~ Arcade Party Pak!

-* AOL Flagship Tops 19 Million *-
-* ExciteAtHome To Buy Blue Mountain! *-
-* Intel Unveils 15 New Pentium Processors! *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

1551. Re: atariST 1040 +mags +manuals +

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s1on5s47iqi71@corp.supernews.com>
Source record: 71328

Would the mags be ST Format? If so, I'd be interested. Let me know.

Joshua.

Weezly <Weezly@hotmail.com> wrote in message
news:NaXS3.50$vV4.192@wagner.videotron.net...
> i picked up an atariST 1040 along with an sc1224 monitor today at a fell
> market, and since the floppy drive doesnt seem to work, i cant really use
> it. email me if yer interested in the mags or the manulas or a box of 3'5
> inch floppies, hell maybe the whole damn thing. it starts up, but doesnt
> recognize the floppy drive. my addy is weezly@hotmail.com
>
>

1552. Re: Studio Module

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <7vhnek$7qj$1@plutonium.compulink.co.uk>
Source record: 71329

> I'm looking for the latest ver. of Cubase Audio's studio module. I've
> been to the steinberg site and I don't believe it's there. I've also
> called steinberg and they tried to help, but they are pretty much away
> from the atari platform.

The latest (and last) version of the Studio Module is 1.07. And no - I couldn't find it on the Steinberg site either. At first the Steinberg UK dealer denied all knowledge of it, but the fact that it exists is posted on the Steinberg site - but only the German one.

Persist with your dealer. If you get stuck, I don't mind emailing you a copy since it won't work without the original disk, so it will be no use to anyone who hasn't paid for it!

Andrew Harvey
kaitxo@cix.co.uk

1553. TAF FLEA MARKET November 17th - Bargain Time!

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <puZS3.45542$jF3.290573@quark.idirect.com>
Source record: 71330

TORONTO ATARI FEDERATION FLEA MARKET NOVEMBER 17TH!

Yes, folks, it's time once again for users of the classic Atari 8-bit, ST, TT and Falcon computers to come to the annual event where you can divest yourself of what you don't need while at the same time hunt out for what you do! Sell your old stuff, discover a treasure!

Among other things you'll find at this event:

classic systems! Looking for that Falcon? Wished you had an STe and its expanded capabilities? Do you need a 600XL for your collection? There's a good chance you'll find it here!

hard-to-find games, peripherals, literature and applications!

TAF Software Library, carrying hundreds of PD/Shareware games, utilities applications, as well as the TAF Internet discs! Plus we'll be selling 720K floppy disks, stock up! The membership desk will also be up for renewals as well as new members.

the camaraderie of fellow Atari users - swap stories, troubleshoot, ask for advice! Meet some of the faces you've only read online on the Internet!

Ken Macdonald's demonstrations and sales of the various Mario Becroft adaptors for Ataris. Use a PC three-button mouse with the Mouse Adaptor, plug & play, works with Ataris and Amigas! Use a PC keyboard, PC mouse and Atari joystick with the amazing new QwertyX adaptor, no soldering required! Give your ST or STe amazing storage capacity with the Internal IDE Adaptor kit - program storage, add a CD-ROM, use an LS-120 internal drive to replace your disk drive! And, with the VGA Adaptor, use any VGA or SVGA PC monitor with your Atari ST to get a beautiful hi-res display!

All this and MORE!

It's a night of fun and commerce, and it's being brought on by the one, the only, Toronto Atari Federation - bringing you the best in Atari-related computer info and enjoyment since 1984! See you there!

Flea Market details:

Admission and tables for TAF members: Free
Admission for non-members - $2.00 (one thin toonie)
Tables for non-members - $5.00 (admission waived if you purchase a table.

NO STOLEN ITEMS OR PIRATED SOFTWARE ALLOWED! VIOLATORS WILL BE PROSECUTED TO THE FULL EXTENT OF THE LAW.

TORONTO ATARI FEDERATION meetings are held on the third Wednsday of the month from Sept-June in the "Gold Room" of the North York Memorial Hall located in the lower or concourse level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkholme Avenue. Those coming by public transport can take the TTC Yonge Line north to North York Centre Station. $2 for non-members. Dues are $25 per year, and includes a subscription to the newsletter PHOENIX. Membership in TAF IS Atari support!

Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743
TAF Online! BBS (now free to any Atarian!) 416-421-8999 (28.8, 8-N-1)
TAF homepage - http://taf.atari.org

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

1554. Obsession on PC

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7vhqp3$423$1@news5.svr.pol.co.uk>
Source record: 71331

Hi there all.

I don't know how many of you are prepared to admit that you also have a PC,
or whether you play OBSESSION.

Anyway, for those who have, and like the game, It has been released FREE for
the PC on a PC coverdisk.

The magazine you want is PC Advisor issue 51.
Their website is http://www.pcadvisor.co.uk

The game is now called ABSOLUTE PINBALL.

It plays superbly, and the sound is even the same.

Hope this helps someone.

All the very best,

Keith & Laura Lever.

1555. Re: TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <381C74F0.664F221E@loop.com>
Source record: 71332

Alyre Chiasson wrote:

> I am looking for a program that will allow me to configure my TT
> keyboard so I can have french accents (usually done with a dead key, a
> key that you press in combination with another). The program "CKBD.PRG"
> would do the job but doesn't seem to run on the TT although I had no
> problems on the Mega Ste.
>

Alyre - am using "CKBD.PRG" on my TT without any problems. It is possible
that it is sensitive to Auto folder placement.

Steve

1556. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: PATnANNA@PATnANNA.ford-trucks.com
Message-ID: <381bf6e0d17a20@PATnANNA.ford-trucks.com>
Source record: 71333

on Sunday 31-10-1999 01:19, Paul Nurminen wrote:

>I much prefer COPS over XCONTROL, so I figured there must be a little CPX out
>there that allows manually setting time and date information, right?

Me too (prefer COPS, that)! There *is* a Clock CPX distributed with COPS.
If you can't find it, let me know and I'll send it your way.

Also, if you are using STing there is a great little program,
T_BATCLK.DOC, which can be used to automate the setting of your clock each
time you connect to the internet. It should be on Ronald Andersson's page
because he is the author.

Speaking of Ronald's site, be sure to check it often. STing, TCP and UDP
modules are going through rapid development of late and I have seen no
formal announcements here. Actually, Ronald has been very quiet of late
but, obviously, very active in the background.

http://www.ettnet.se/~dlanor/sting/html/index.htm

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
If you haven't time to do it right now, how will you redo it right later?

1557. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <8%_S3.5997$b4.106311@news.tpnet.pl>
Source record: 71334

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1558. Help for new Atari Mega ST owner??

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Pea Hicks <phix@adnc.com>
Message-ID: <381C8482.201AF416@adnc.com>
Source record: 71335

hello!

i just acquired a 1988 Atari Mega ST, with NO discs/software whatsoever,
and was wondering if anyone could step me thru getting it up and
running?

it came with a keyboard, a mouse, and a color monitor (SC1224).
everything turns on, but i don't have a boot disc.

please let me know if you need further info, and also if you could email
me directly that would be appreciated.

thanks!
pea hicks

--
Pea Hicks
San Diego, CA

* OperaZero
* Optiganally Yours
http://www.optigan.com
* Lucas & Friends
http://www.lsr1.com/vc/artist/luca.html
* Fossil
http://www.mp3it.com/

1559. Re: TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9910312100530.99-100000@rakastaja>
Source record: 71336

On Sun, 31 Oct 1999, Alyre Chiasson wrote:

> I am looking for a program that will allow me to configure my TT
> keyboard so I can have french accents (usually done with a dead key,

I use Clocky, a corner clock, mouse accelerator and keyboard
mapper by Petr Stehlik. The link can be found on the Atari
webring or on the UTSI.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1560. FS1040 STE sytem and software

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <381C8363.343C5918@suscom.net>
Source record: 71337

I have a complete system I would like to sell. Everything works. I
will accept offers for the complete system and for individual parts.
---
*Atari 1040STE.
Complete, in box, including mouse, manual and STE language disk. 4MB
ram, Tos 1.6.
*Atari SC1224. Color monitor.
*Atari SM124. Monochrome monitor.
*Atari SF314. 720 external floppy. Complete, in box, with cable, power
supply and manual.

*Practical Solutions Mouse Master. Plugs into mouse/joystick ports
under keyboard, providing easy access to joystick ports and providing
switch selectable mouse or joystick on port 0.

*Practical Solutions Monitor Master. switch to select between SC1224
and SM124, without unplugging.
---
additional items for sale. all software runs on an ST with TOS in ROM
and 512 KB memory unless noted otherwise. all software with original
documentation and box unless noted otherwise.

*Alfa Data Track Ball for Atari ST and Amiga. 3 button track ball. New
in box, not used. For years, I have had one of these connected to my
1040STf and consider it be the finest trackball offered for the ST.

*Art & Film Director by Epyx. The program that combines a full range of
both paint and animation features in one affordable package.

*Phasar 4.0 by Antic Software. The professional home accounting system
and register.

*PrintMaster Plus by Unison World. Everything you need to design and
print banners, calendars, greeting cards, custom stationery, posters,
flyers, invitations and logos.
*Fonts and Borders for PrintMaster Plus. 20 additional fonts and
borders.
*PrintMaster Art Gallery I
*PrintMaster Art Gallery II

*STalker 3 by Gribnif Software. STalker is a complete, easy to use,
telecommunications and terminal emulation program. It Fully utilizes
the Atari's GEM interface.

*1ST Word Plus by GST Software. v2.02. Nice, full featured
document/word processor with graphics import ability.

*DB Master One by Stoneware. Basic database program, easy to use.

*OutBurST 3.0 from Straight Edge Software. A Printout Accelerator. Significantly reduces the time that it takes to print out. no box

*DC Shower v1 from Double Click Software. DC Shower can view any text file, binary file, picture file or even extract ARC, LZH, ZIP and ZOO fills, the desktop or in a program. no box.

*ExtenDOS Pro v2.4A. access standard SO9660 CD-ROM as a large hard drive. Single and multi-session photo CDs are supported on most current drives. no box.

*Cyper Texture from Antic Software. Turn you DEGAS, NeoChrome pictures or CYBER PAINT animation's into CAD-CD objects. New, in unopened box. 1 meg memory required.
*Cyber Paint from Pro Animation Studio. works with all ST paint programs. Cyber Paint is a cel animation/paint program. New, in unopened box. 1 meg memory required.

Please respond the email. I reserve the right to refuse any offer. All hardware and software, except for unopened boxes, have been used by me and do work. However, all are sold without any warranty.

David Smith. Williamsport. Pennsylvania. United States
david@suscom.net

1561. Re: Help for new Atari Mega ST2 owner??

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Pea Hicks <phix@adnc.com>
Message-ID: <381C8565.83A67364@adnc.com>
Source record: 71338

oops!
i forgot- it's a Mega ST2, not a Mega ST.

thanks!
pea

Pea Hicks wrote:
>
> hello!
>
> i just acquired a 1988 Atari Mega ST, with NO discs/software whatsoever,
> and was wondering if anyone could step me thru getting it up and
> running?
>
> it came with a keyboard, a mouse, and a color monitor (SC1224).
> everything turns on, but i don't have a boot disc.
>
> please let me know if you need further info, and also if you could email
> me directly that would be appreciated.
>
> thanks!
> pea hicks
>
> --
> Pea Hicks
> San Diego, CA
>
> * OperaZero
> * Optiganally Yours
> http://www.optigan.com
> * Lucas & Friends
> http://www.lsr1.com/vc/artist/luca.html
> * Fossil
> http://www.mp3it.com/

--
Pea Hicks
San Diego, CA

* OperaZero
* Optiganally Yours
http://www.optigan.com
* Lucas & Friends
http://www.lsr1.com/vc/artist/luca.html
* Fossil

http://www.mp3it.com/

1562. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <7vi50h$f4s$1@news8.svr.pol.co.uk>
Source record: 71339

kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:381c34ff$1$15718@news.zetnet.co.uk...
> I've just tried tosbox and quite impressed as it ran quite a few things
MPC
> wouldn't,how does Gemulator compare as far as I know there is no demo

Yup, TosBox is fine but it won't run Magic. There IS a demo (very few
restrictions) of Gemulator on www.emulators.com. I am still struggling to
get this to display properly on this PC but I think my problem is my
graphics card (ATI) rather than the emulator.

Roger

1563. Re: GEM Family tree

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991031193019.188F@lproven.compulink.co.uk>
Source record: 71340

In article <381A1FD6.7A066CF4@cable.A2000.nl>, H.Robbers@cable.A2000.nl (Henk Robbers) wrote:

> > And surely, in any case, this is for Linux, not GEM?
>
> Linux is the equiv of TOS including the filesystems.
> X is the equiv of AES & VDI.
> Replace X by a suitable AES (oAESis) and you can run GEM programs on a
> 68K linux box. The AES calls the VDI, I suppose that the linux consoles
> use some kind of BIOS.
>
> Exactly the same situation as with MiNT.
> When you start the init program you have a Unixoid system.
> When you start a AES you have a GEMoid system.
> You can as well start both.

I see.

Interesting if you want an - arguably - enhanced platform for GEM applications on old 68K hardware, yes.

Not very relevant to enhancing a current and active version of GEM itself for the most popular (and therefore cheapest and most widely-available) platform in the computer world, though.

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1564. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991031193014.188E@lproven.compulink.co.uk>
Source record: 71341

In article <941274620-481565AEicMi@cwcom.net>, derryck@cwcom.net (Derryck Croker) wrote:

> >> >Fair point. And I do have an old, legal copy, actually.
> >> You won't get the Postscript support in that case BTW.
> >
> >I don't have a printer!
>
> Postscript /font/ support I meant, ie you can use PS fonts in your docs
> just like TTFs and Speedo fonts.

OIC!

Not that important to me, actually, but I take your point.

> >I can see that it might have problems with CPU accelerators, but if
> software doesn't >use it... that's bad!
>
> It's worse than that <Jim> :-)
>
> You can end up with the desktop crashing when you pull down menu items
> as the screen blits <bang>

That's appalling! How dare they release something with a bug like that?

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1565. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381c0158cf6910@online.be>
Source record: 71342

on Sat 30-10-1999 22:37 Jo Vandeweghe wrote:

>
>
>Martin Nightowl Byttebier a *crit :
>
>>>Agree, but every additional click one must make is one too much. AFAIK it
>
>> isn't possible to eject a Zip if one is in magiCMac.
>
>Hum hum ... if it is possible with a syquest 44 cartridge I can't see why it
>couldn't be possible with a zip !

Nada, rien va plus, Noppes. It really doesn't work. Ofcourse I don't know
MagiCMac very well so there is still a change I'm doing something wrong.
Which keyboard shortcut must I use?

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1566. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vi75v$8gp$1@plutonium.compulink.co.uk>
Source record: 71343

In message <memo.19991024223951.169F@lproven.compulink.co.uk>, lproven@hotmail.com said:

>Any ideas where they could be bought today? Could I try to get a broken
>ST and take its blitter?

If it had one, yes - but earlier STFMs didn't have one - only the
solder-pads for fitting a socket on the later TOS 1.04 machines. I
purchased a socket and blitter from Best Electronics and fitted it with
no problems - you also have to change a couple of solder brigers, IIRC.

Email Brad Koda on bestelect@concentric.com for prices - he accepts
credit card payments.

Regards, /Peter/

1567. Re: Bits 'n' bobs

Newsgroup: comp.sys.atari.st
Date: 1999-10-31 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vi760$8gq$1@plutonium.compulink.co.uk>
Source record: 71344

In message <940892028.7328.0.nnrp-09.9e985e5c@news.demon.co.uk>, news@whalley.demon.co.uk said:

>60Hz is available as it's the North American standard for AC mains and hence
>TV refresh rates (this goes back to the days before TVs used chips to
>generate the scan frequency; they originally used the mains frequency,
>AIUI).

Not quite - *very* early TVs had a problem with EHT smoothing and gave a rolling hum-bar if the vertical scanning was not locked to the mains; in those the EHT was generated directly from the mains, and it was expensive to produce the large smoothing capacitors required at the several kilovolt rating to give good enough smoothing. When locked to the mains, the bar was still there, but virtually invisible as it did not move (I am not sure how things worked on the other side of the Atlantic, but in the UK the whole of the mains distribution network was synchronised).

The link between mains and scanning frequencies had to be broken when colour was introduced in the US, because the colour subcarrier had to be a multiple of the line frequency with a half-line offset so that the colour information didn't produce dot-crawl on mono receivers. That made the vertical sdcanning frequency something like 59.97 Hz IIRC. In UK I think the link was broken when we changed from 405 to 625 lines. In any case, by the fifties (or so) EHT was no longer generated directly from the mains but obtained from the line flyback energy of the scan coils. The much higher frequency (15.625 KHz) allowed much smaller capacitors to give adequate smoothing.

Also, though I agree modern TV sets will reproduce NTSC, they only approximate it as they don't normally have the correct colour decoder fitted; same goes for most modern VCRs (unless sold as multi-standard in each case).

Regards, /Peter/

1568. WTD:used audiotracker by soundpool for adat

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <381D3F91.D0EDB468@ns.sympatico.ca>
Source record: 71216

```
wanted:: the 8 track adat recording software.audiotracker
thanks
dick
```

1569. Re: why did hasbro bother 3

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7viu56uth1@athena.netset.com>
Source record: 71217

Few things to say to your post.

1. Wanted to reply to let you know at least someone out there was having a lazy enough evening to actually read it.

2. Atari is still a name in the US. Probably to some extent in most of the developed world. Now is that an image of the ST... no. Is it an image of a Jaguar... no. Is it an image of a lynx... no. Is it an image from the early days where if you had a vide game in your house it was an atari... Yes. This is what Hasbro wants I can only assume. A name that while tarnished and stained does have a very important thing in our consumer economies... recognition. If it wasn't for Atari buff's like us (and a few people that seem to hate the last 25 of us still using them like old sinclap), telling people that it's really Hasbro and not Atari behind those commercials, they wouldn't know.

3. I would love to see Hasbro do something with the last incarnation of Atari's stuff. Production or development would be outstanding and I wouldn't know how to contain myself. But if we couldn't get that, just opensourcing whatever they could find would be great. To tell the truth if they don't care about the computer end of their atari assests, then what is the source code to TOS or Atari Works or anyother application really worth to them? Nothing. This was the problem with the Tramiels in the end. Several companies (small companies all be it) tried to buy the computer end from them, after Atari Corp. stated they were out of computers. What did the Tramiel management do? Use the convoluted nature of the US legal system in regards to corporations to steal money from them. I know of at least one compnay that was allegedly bilked out of several million dollars (less than what atari finally sold for I believe) do to the nature of atari's management and dealings. And what good did it do atari in the end? Nothing other than they could pay their bills for a few months longer.

4. In my opinion outside of some potential for limited set top box applications the only real assest that Hasbro got from Atari in the hardware field was the Lynx. Don't say the jaguar they were cool and I still have 2 of them, but compared to my 2 year N64 they are toys. The lynx however still stands up well compared to the Gameboy. It's kind of sad that a machine that hasn't been manufactured for years beats the current and best that Nintendo has to offer. I really think with their markieting backbone and some updates in technology the lynx could still be a money maker for them.

Well that's my two pages worth...

Dan Ackerman
aka baldrick@netset.com

1570. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKHtyK.7G@gem.win.co.nz>
Source record: 71218

Liam G. H. Proven (lproven@hotmail.com) wrote:
: What I was referring to was the apparent incompatibility of NVDI with
: blitters. However, even if it happens with accelerators instead *(or as
: well), it's poor quality control to ship with such issues.

To my knowledge NVDI has no compatibility problems with the blitter. I have never heard of such a thing. You are probably thinking of the fact that NVDI doesn't use the blitter for drawing graphics because this would not be faster than using the CPU.

It is not bad quality control on Atari's part: they shipped blitters that work with Atari hardware.

I don't think this is a problem with third-party hardware either. If it was not designed to be compatible with the blitter then you can't expect it to be compatible. If it was claimed to be compatible with the blitter but wasn't, that is another matter.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1571. Re: Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <381D3EB1.54CD72BA@student.canterbury.ac.nz>
Source record: 71219

Greetings Veronica,

"Veronica L. Lane" wrote:
>
> I don't want to loose the ability to play them in the future. Can
> anyone help me?

Your MIDI program an STE will run fine after 2000, so nothing to panic
about :-)

The only thing I'd do would be to make backups of your important disks
and maybe get the data put onto CD if/when you get a chance (lasts
longer than a floppy).

Later,
Karl.

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

1572. Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Micah Brunt <mbrunt@earthlink.net>
Message-ID: <381D5A6B.54209723@earthlink.net>
Source record: 71220
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

While trying (very unsuccessfully) to go to sleep just now, I was thinking of ways to cut down on my loads of electronic clutter here in the casa. One thing I'd like to do is get rid of my two old ST monitors, but I don't want to replace them with an almost equally as old and dysfunctional VGA monitor..

So, I was wondering if someone could give some input on an idea: Would it be possible to make a circuit to multiply the video frequency coming out of the ST? ie, potentially by sending each screen refresh twice in order to double the frequency? This used in combination with the Atari->VGA converter cables could conceivably allow the use of more modern VGA monitors that have higher refresh frequency ranges..

(See, I'd love to hook my Atari to my 17" Princeton Graphics monitor here..)

Any ideas on how/if this could be done?

micah

1573. SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: fscalas@iname.com
Message-ID: <381d52ed.3248749@news.tin.it>
Source record: 71221

Can I use SLM 804 Atari laser printer with Win 95/98, if yes where I
can find the driver for windows?
Thank you and sorry for my bad english!

1574. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312764610-45986AEicMi@wanadoo.be>
Source record: 71222

tos4ever@online.be (Martin Byttebier) wrote on 29-10-99:

Hello Martin,

>The MagiCMac had a hard time to read them properly.
>I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
>switch back to the Mac environment to eject the Zip and to insert a new
>one. Very handy isn't it?

Using Jinnee (the default MagiCMac desktop) pressing [CTRL Y] ejects the ZIP drive. You can reach this option also via the desktop entry, section object.

>Nothing can beat a real Atari. The future for us *Atarians* is the
>*Milan II* not MagiCMac.
I agree...

Cheers from Belgium
Dennis

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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1575. MyMail

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <381D6E84.4C6701B@patent.gov.uk>
Source record: 71223

I cannot get MyMail (latest version) connected to the Internet (my ISP is Zetnet), I connect using Sting as usual (this works for CAB and Newsie), but get a time out from Mymail and/or a message that something (I can't remember what) can't be openned. The HTML help file indicates that MyMail needs to communicate with dialer.app or dialer.acc using the va protocol and that I should set up an environment file. I have set up the server, browser and dialer strings like:

#SERVER=MAGXDESK

in the environment section of MAGX.INF, and run in Magic, but no joy. How exactly do I connect using MyMail. Newsie is so simple, just click on 'Connect to server', but I want to use MyMail, it looks so much nicer.

Bob King.

1576. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991101121044.148A@lproven.compulink.co.uk>
Source record: 71224

In article <FKHtyK.7G@gem.win.co.nz>, mb@gem.win.co.nz (Mario Becroft) wrote:

> To my knowledge NVDI has no compatibility problems with the blitter. I
> have never heard of such a thing.

OK.

> You are probably thinking of the fact
> that NVDI doesn't use the blitter for drawing graphics because this
> would not be faster than using the CPU.

No, I wasn't. I am not that easily confused! However, reading back up this thread, it seems I have misinterpreted some messages, such as Derryck referring to the desktop crashing on menu access.

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1577. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991101121937.148B@lproven.compulink.co.uk>
Source record: 71225

In article <7va7jp$r15$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:

> On ft.cs.tu-berlin.de in pub/atari/Utils/Shell/tera140a.lzh

That's great, thanks!

Jusy as a matter of interest, why did you carefully /avoid/ posting a URL such as

ftp://ftp.cs.tu-berlin.de/pub/atari/Utils/Shell/tera140a.lzh

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1578. Re: Lastest version of the history

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991101123056.148C@lproven.compulink.co.uk>
Source record: 71226

```
In article <memo.19991101121937.148B@lproven.compulink.co.uk>,
lproven@hotmail.com (Liam G. H. Proven) wrote:

> In article <7va7jp$r15$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje
> Vukovic) wrote:
>
> > On ft.cs.tu-berlin.de in pub/atari/Utils/Shell/tera140a.lzh

The Berlin site didn't respond, but it's screaming down from Finland.
Odd.

Thanks again!
```

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1579. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <7vk0od$h9g$1@SOLAIR2.EUnet.yu>
Source record: 71227
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Micah Brunt <mbrunt@earthlink.net> wrote in message
news:381D5A6B.54209723@earthlink.net...
> While trying (very unsuccessfully) to go to sleep just now, I was
> thinking of ways to cut down on my loads of electronic clutter here
> in the casa. One thing I'd like to do is get rid of my two old ST
> monitors, but I don't want to replace them with an almost equally as
> old and dysfunctional VGA monitor..
>.........
> (See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
> here..)
>

Hmmm... It will be very complicated. I think that you should think about buying Atari Falcon, which (as I know) has VGA output built in. Of course there are some graphic cards too, but it's same story (complications, expensive).

Pera

1580. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Branko Badrljica <brankob@sidra.si>
Message-ID: <381DE9D4.82FD6CA4@sidra.si>
Source record: 71228
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Just for fun try replacing your system clock quartz with faster.
If you had upgraded your RAM with faster chips (60-70 ns), it might even work on
twice the original speed. Oh yes, for that you need TOS in 120ns or faster ROMs. That way, both your colour resolutions would fall in the 31 kHz region and you could have up to 120 Hz vertical refresh.
Mono resolution would work only on the best monitors, since its HS would be around 70 kHz and vertical refresh 144 Hz ! Overscan should be able to get at least 1024x768 at 90ish Hz or even 1280x1024 at almost 66 Hz or so...(theoretically-I haven't tried this)
It would be very interesting to see Overscan under these conditions, not to mention twice faster CPU.
Off course, yo would still have to several little problems, like FDC clock, sound generator clock, keyboard clock etc. but fixing these should be trivial.
One more problem is that ST's video circuitry has two video outputs-monochrome and RGB and only one of them can be active at any moment. This is also true on videoshifter itself, which generates digital video information (3 bits for R,G and B and 1 bit for mono) and shifter always puts unused outputs into logical 0 when inactive. So, the simplest solution would be to make small adapter and fit in it shifter chip itself and then fit adapter back into ST's mainboard. Adapter does nothing special except ORing each colour pin from video shifter chip with monochrome output from videoshifter chip and feeding the output to the corresponding pin in the socket on the ST's mainboard. All you need is 9 OR gates, which means 3 74HCT32 chips would do the trick and you would have a few gates to spend on buffering monochrome signal, since it has to drive 9 extra CMOS inputs. As I wrote, I have very succesfully used 74HCT series for that purpose, but you might be better off with 74ACT, since you would work on twice the clock rate...
Oh yes, one more thing. I have connected my ST on EGA monitor that way without frequency doubling (it still worked on 8Mhz) and results vere fine except nasty vertical raste in picture which was more pronounced in colour resolutions. I have tried everything just to find out that videoshifter chip was placed on the mainboard wrong way around so that it's own databus have caused severe noise on colour output lines and D/A circuitry. Since there is some 5 resistors, 1 transistor and noth much else per D/A, I have moved all 3 D/A's on the adapter circuit and result was unbelievable!

I hope the answer is not too long,

Branko

Micah Brunt wrote:

> While trying (very unsuccessfully) to go to sleep just now, I was
> thinking of ways to cut down on my loads of electronic clutter here
> in the casa. One thing I'd like to do is get rid of my two old ST
> monitors, but I don't want to replace them with an almost equally as
> old and dysfunctional VGA monitor..
>
> So, I was wondering if someone could give some input on an idea:
> Would it be possible to make a circuit to multiply the video
> frequency coming out of the ST? ie, potentially by sending each
> screen refresh twice in order to double the frequency? This used in
> combination with the Atari->VGA converter cables could conceivably
> allow the use of more modern VGA monitors that have higher refresh
> frequency ranges..
>
> (See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
> here..)
>
> Any ideas on how/if this could be done?
>
> micah

1581. Re: Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vkghl$8pe$1@nnrp1.deja.com>
Source record: 71229

Hi,

> I just found this newsgroup & have a couple questions. I have an
Atari
> 1040 STE that I used from 1989-1993 to run EditTrak (MIDI program) for
> my band. I haven't used the machine in years, but I am wondering if
> there will be any problems with Y2K regarding either the computer or
the
> software.

I can only say about the hardware that the ST and its operating system
are fully Y2K compliant.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1582. MidiMaze Utilities v1.3

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: parody@pconline.com
Message-ID: <381d40c8.35362895@news.pconline.com>
Source record: 71230

I'm not sure if many people still play MidiMaze II out there, but I figure this is one of the better ways to reach them. :)

MMUTIL32 is a program for the Windows 9x/NT console that converts files between three formats: MidiMaze, MidiMaze II Encrypted, and an editable text file which allows for the extra information contained in a MidiMaze II maze. Mazes made from MMUTIL32 can work with the Freeware and Registered versions of MidiMaze II.

You can get a more information or download a copy at:

http://www.pconline.com/~parody/

I hope you find it as useful as our group has,

Mike Miller
ESG Labs

1583. EMPIRE

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Bertrand POUPEAU <bertrand.poupeau@libertysurf.fr>
Message-ID: <381DF46B.6323@libertysurf.fr>
Source record: 71231

Hi,

I'm looking for the ST Game 'EMPIRE'

Looks like a quite ugly GEM Screen. Works on both low and high
resolution. Can play up to == 6 players.

May you help me ??

1584. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <381dc2e879d0f2@online.be>
Source record: 71232

on Mon 01-11-1999 02:40 Dennis Vermeire wrote:

>tos4ever@online.be (Martin Byttebier) wrote on 29-10-99:
>
>Hello Martin,
>
>>The MagiCMac had a hard time to read them properly.
>>I don't know MagiCMac very well, so I'm maybe wrong on this, but I had to
>>switch back to the Mac environment to eject the Zip and to insert a new
>>one. Very handy isn't it?
>
>Using Jinnee (the default MagiCMac desktop) pressing [CTRL Y] ejects the ZIP
>drive. You can reach this option also via the desktop entry, section object.

No, this doesn't work at all. If I do the floppy is ejected and not the
Zipdrive. I also tried to select the drive first and then to press that
key shortcut. No way I can eject that zip.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1585. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0lpzr.12gcubp1yxp6gyN%doitarchive@atari-computer.de>
Source record: 71233

John Garone <swampfax@earthlink.net> wrote:

> Thanks for the feedback Robert. I Kinda figured it would be costly
> (if the hardware is still around).
> John

Yep
Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1586. FS: STFM(working) and Mono Monitor(faulty) £10

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <1999Nov1.170733.20487@leeds.ac.uk>
Source record: 71234

I have an STFM which has nothing wrong with it and an SM125 monitor which develops a very shaky picture after being on for a few minutes. The ST runs fine through my TV. I have to get rid of them to clear some space.

£10 + P&P

I'm in Leeds, UK

Chris

1587. [WTD] Texas I. calc.89 <->atari link

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7vkjrf$8l6$3@front1m.grolier.fr>
Source record: 71235

Yes i want to link my calculator (a texas instrument 89 one) with a
megaste or any atari

Has someone got a solution ?

cordialement,

1588. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941475528-498212AEicMi@cwcom.net>
Source record: 71236

Mario said:

>: > You can end up with the desktop crashing when you pull down menu items
>: > as the screen blits <bang>
>
>: That's appalling! How dare they release something with a bug like that?
>
>This is not a blitter bug that occurs on original Atari hardware. This would sound to
>me like some sort of hardware fault. I think the original message was about problems
>with the blitter on machines with CPU accelerators. I do

Yep. The way round that was to install better rated buffer ICs in those STs that exhibited this problem, which makes installing a Blitter and a CPU accelerator even less a plug'n'play proposition.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1589. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941475530-498676AEicMi@cwcom.net>
Source record: 71237

Peter Schneider said:

>RJW>Is it ok to assume that if a printer of the makes that are supported RJW>by NVDI
>5 works with DOS, then it will be ok under NVDI (but possibly RJW>without all the
>features)?
>I think working under DOS should mean it's possible to run it from an Atari. Only
>GDI printers do need Windows!

I think so too, but it may not be possible to access certain features of the printer without being able to run the utility disk, for example I can't adjust the positioning of the colour and black carts in my HP660C printer. Luckily the registration always seems to be spot on! :-)

>Last bot not least, MAKEPRN permits you to or customize an existing NVDI driver to
>your printer or even to create a new driver of that kind...

That utility isn't included with NVDI5 unfortunately.

>ordinary parallel cable. And now I don't know if I kept the Windows CD delivered
>with teh printer ofr if I threw it away.

Disks or CDs included with printers often have TTF fonts which can be copied across and used with good effect under NVDI BTW.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1590. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941475532-499136AEicMi@cwcom.net>
Source record: 71238

Steve Hammond said:

[Magnum memory card]
>BTW does any one have an English translation of the instillation sheet
>available. The one that came with my board is in German and it is going to
>take me a little time to translate :)

Translated docs and utility progs are on my website Steve.

It's not difficult to install but quite tricky to find the right place to solder the wire from the card to the motherboard - my ST didn't match any of the ones pictured. I'm afraid that I can't remember to which IC or pin it connected to.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1591. Updated jinnee 2.01 RSC and Bubblegem help files

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941475534-499580AEicMi@cwcom.net>
Source record: 71239

Hi All.

D&D is delighted to announce the availability of Revision 2 of the English RSC files for jinnee (minor text changes), and Revision 1 of the Bubblegem help file for same - a much improved version.

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1592. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911010657.a47131@wun.maus.de>
Source record: 71240

Hallo Peter!

PS>I think that this machine is an excellent computer _when_ it's
PS>running. But 10 or 12 resets while copying my TeX installation (~ 100
PS>MBs) seems (to me) too much instability).

10 to 12 resets while just copying things? That sounds quite impossible to me,
as my Milan runs virtually without problems. There are some programs that will
crash the machine, but those crashes are reproduceable and originate in unclean
software.
Even Wordplus 3.20(TT) works, and that one is many years old now.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

1593. Re: Atari PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <7vkorcdcg1@plutonium.compulink.co.uk>
Source record: 71241

the fastest Atari PC was a 486 25..... that was a long time again. As far as I can remember they were all propietary..... and they were so good the 486 never reached the market. (irony)

They were reasonable in their day,(10yrs ago), but nowadays?

Nick
16/32 Systems

In article <s1nmi3ssiqi50@corp.supernews.com>, joshuak@isys.ca (Joshua Kaijankoski) wrote:

> I'd like some info on the Atari PC series. To my understanding there
> are a
> few models, the PC-1, PC-2, PC-3, PC-4, PC-5 and ABC. I hear that some
> of
> the models have Atari's own PC-compatible motherboards while other's
> have
> generic mobos. Are the generic ones your typical AT motherboards? If
> that's
> the case, I'm interested in buying the system and installing the latest
> AT
> mobo in it and build myself a blazing fast Atari PC. So, somebody please
> give me some info.

1594. 16/32 Systems Catalogue

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <7vkorj$dd1$1@plutonium.compulink.co.uk>
Source record: 71242

http://catalog.zen.co.uk/actinic/1632Systems/

This is now the address for the 16/32 Systems Catalogue, this address is permanet (hopefully). Later this week we will have the www pages up. These pages will have links to the catalogue plus help areas for Lynx/Jaguar and more to come.

Nick
16/32 Systems

1595. Re: Help for new Atari Mega ST owner??

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941485215.23412.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 71243

Hi,

Pea Hicks <phix@adnc.com> wrote in message
news:381C8482.201AF416@adnc.com...

> i just acquired a 1988 Atari Mega ST, with NO discs/software whatsoever,
> and was wondering if anyone could step me thru getting it up and
> running?
>
> it came with a keyboard, a mouse, and a color monitor (SC1224).
> everything turns on, but i don't have a boot disc.

You don't need a boot disk: the OS is in ROM. Just plug the monitor into the machine and switch on: after a couple of minutes you'll get a desktop. It will boot much more quickly with a disk in the drive, though.

Your three best resources for finding software and advice:

The Quick FAQ: http://quickfaq.atari.org

Hallvard's Atari Launchpad: http://launchpad1.atari.org/

UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1596. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941485216.23412.1.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 71244

Peter Schneider <Peter_Schneider@su2.maus.de> wrote in message
news:199910312000.a17914@su2.maus.de...

> Last bot not least, MAKEPRN permits you to or customize an existing
> NVDI driver to your printer or even to create a new driver of that
> kind...

Haven't they dropped MAKEPRN from NVDI5, due to some printer manufacturers refusing to release details for creating the included drivers to 2B unless it was impossible for a user to see the control codes?

Silly, IMHO; what's soooooo secret about control codes for printers? You'd think they'd want as many people as possible to use the things, but no.

I believe Canon for one now charge some loopy sum for a second manual for recent models to get the codes, which used to just be in the standard manual for older models.

Such a policy makes it just about impossible to use these printers with anything but Windows even when they aren't GDI printers, which is of course becoming an issue with the increasing use of Linux etc.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1597. Re: Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941485217.23412.2.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 71245

Veronica L. Lane <nauticat@earthlink.net> wrote in message
news:381D1266.C50329F0@earthlink.net...
> I just found this newsgroup & have a couple questions. I have an Atari
> 1040 STE that I used from 1989-1993 to run EditTrak (MIDI program) for
> my band. I haven't used the machine in years, but I am wondering if
> there will be any problems with Y2K regarding either the computer or the
> software. I am very concerned about all the work I put into the songs &
> I don't want to loose the ability to play them in the future. Can
> anyone help me?

As others have said I doubt you'll have any problems, but if you want a
summary of the (few) Y2K issues raised in this group over the last couple of
years you might like to check out my Y2K page at:

http://www.whalley.demon.co.uk/atari/y2k.html

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1598. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <381df04a$0$28230@news.zetnet.co.uk>
Source record: 71246

Roger Cain <roger@cainr.freeserve.co.uk> wrote in message
news:7vi50h$f4s$1@news8.svr.pol.co.uk...
>
> kevin dermott <kdermott@zetnet.co.uk> wrote in message
> news:381c34ff$1$15718@news.zetnet.co.uk...
> > I've just tried tosbox and quite impressed as it ran quite a few things
> MPC
> > wouldn't,how does Gemulator compare as far as I know there is no demo
>
> Yup, TosBox is fine but it won't run Magic. There IS a demo (very few
> restrictions) of Gemulator on www.emulators.com. I am still struggling to
> get this to display properly on this PC but I think my problem is my
> graphics card (ATI) rather than the emulator.
>
> Roger
>
>
thanks I have Magic PC but as with MagicAT it won't run some early stuff
Tosbox did and a bonus stuff that wouldn't work on a real tos 2.06 works on
it,I downloaded the Gemulator demo three times I think it's faulty as it
just goes to 400/800 emulation and wont even let me choose ste etc

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1599. Re: WTD:used audiotracker by soundpool for

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <381df22d$0$28227@news.zetnet.co.uk>
Source record: 71247

On 1 Nov 1999 02:16:47 G, sanford@ns.sympatico.ca wrote:
> wanted:: the 8 track adat recording software.audiotracker
>thanks
>dick
>
>.

Audio Tracker can record analogue or two types of digital
signal: ADAT or S/PDIF. You need the appropriate SoundPool
interfaces for the latter two (which may also be chained
together in the same system).

Shiuming Lai

1600. FS: Falcon 030 16megs & Cubase Audio (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Tony Poling <trp@QuixNet.net>
Message-ID: <7vksa6dma1@news.laserlink.net>
Source record: 71248

Greetings...

Cleaning out the closet...

Have Atari Falcon 030 16megs with Cubase Audio and fast large External IDE
hard drive full of Misc software... VGA adapter..

Make me an offer at TonyTT98@aol.com

Tony
(USA) Florida

1601. Re: TT keyboard and accents

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7vktctcbn1@news1.xs4all.nl>
Source record: 71249

Should you been using Magic [+NVDI] you could always try
to suit the KEYTABLS.sys according to your preferences.

I have the 18 = 2x9 Polish 'ogonki' placed on my numerical
keypad [instead of 1-9]. Within the .sys file you should
have for every 'key' the corresponding 'ASCII' number [I use
the ISO-LAtin 2 or ISO-8859-2 standard, but I would suggest you
stick to ISO-8859-1 for your French accents]

gtxt, Rein

--

Rein Bakhuizen van den Brink
URL http://www.xs4all.nl/~dziewon
+00-31-71-5212950 [voice] /-5234587 [fax]
P.O.Box 749, NL-2300 AS Leiden
ISO-8859-2 ��dz�Ö�� ����□

>> Alyre Chiasson wrote:
>>
>> > I am looking for a program that will allow me to configure my TT
>> > keyboard so I can have french accents (usually done with a dead key, a
>> > key that you press in combination with another). The program "CKBD.PRG"
>> > would do the job but doesn't seem to run on the TT although I had no
>> > problems on the Mega Ste.
>> >
>>
>

1602. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <381E0074.70A7F048@ping.be>
Source record: 71250

Ekkehard Flessa a *crit :

> Even Wordplus 3.20(TT) works, and that one is many years old now.

I'm not aware of a more compatible software, Wordplus is perfect in any
combination, resolution & configuration.
So, I'm not very astonished to "learn" it perfectly works on a Milan .... the
opposite should have been astonished.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1603. Re: Atari PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7vkuv5blj1@news8.svr.pol.co.uk>
Source record: 71251

Hi Joshua, I gutted a PC3 (m/board very unique!) and used it as a host for
my CD drive & HDs. The Falcon motherboard doesn't fit but most AT should.
It's got a wicked PS!
Good luck, Steve.
--
steve@greenies81.freeserve.co.uk
Dorset England

In article <s1nmi3ssiqi50@corp.supernews.com>, "Joshua Kaijankoski"
<joshuak@isys.ca> wrote:

> I'd like some info on the Atari PC series. To my understanding there are a
> few models, the PC-1, PC-2, PC-3, PC-4, PC-5 and ABC. I hear that some of
> the models have Atari's own PC-compatible motherboards while other's have
> generic mobos. Are the generic ones your typical AT motherboards? If that's
> the case, I'm interested in buying the system and installing the latest AT
> mobo in it and build myself a blazing fast Atari PC. So, somebody please
> give me some info.
>
> Joshua.
>
>

1604. Re: FS: Falcon 030 16megs & Cubase Audio (U

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vkvj6$n26$1@ash.prod.itd.earthlink.net>
Source record: 71252

Tony,
See my E-mail.
John

On 1 Nov 1999 15:11:06 -, "Tony Poling" wrote:
>Greetings...
>
>Cleaning out the closet...
>
>Have Atari Falcon 030 16megs with Cubase Audio and fast large External IDE
>hard drive full of Misc software... VGA adapter..
>
>Make me an offer at TonyTT98@aol.com
>
>Tony
>(USA) Florida
>
>
>.

1605. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <381E0354.E67A4C76@cfc.dnd.ca>
Source record: 71253

Martin Nightowl Byttebier wrote:
> Nothing can beat a real Atari. The future for us *Atarians* is the
> *Milan II* not MagiCMac.
> TTFN
> Martin

d'accord! :-)

--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1606. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <7vkvs3$7on$4@gxsn.com>
Source record: 71254

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)
---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III

* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing

* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

1607. MagiCMac serial

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10116_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 71255

I had some problems reading the german doc (I am italian), is there a way to use two modems with MagiCMac ?
I would like to leave a faxreceiver alwais on on a line even when I use MagiCMac with a comm program (NOS)
I have a Quadra800
I could:
- have a Mac faxreceiver on printer port active even while MagiCMac is running and doing (or not) communications on modem port
- have both the faxreceiver and comms program with MagiCMac running, one modem on modem port and the other on printer port

but I do not know: how ?? can I use the two ports under magicmac ? can a faxreceiver program work in background while MagiCMac is doing other jobs ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1608. Re: why did hasbro bother 3

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vkvv6$n26$2@ash.prod.itd.earthlink.net>
Source record: 71256

Dan,
I think the keyword in your post is 'marketing'. If I'm not
mistaken, Atari was the least important of a few companies the
Tramiels owned. Here in the USA, a littled national advertising (which
I believe they wanted the dealers to pay for) would have gone a long
way to keep the dealers in business and also keep all those programmers
Atari owners lost.
From the streets: Duh! Atari computers? Oh yea, Space Invaders!!!
John

On 1 Nov 1999 02:33:10 G, Dan Ackerman wrote:
>
> Few things to say to your post.
>
>
> 1. Wanted to reply to let you know at least someone out there was
>having a lazy enough evening to actually read it.
>
> 2. Atari is still a name in the US. Probably to some extent in
>most of the developed world. Now is that an image of the ST... no. Is it
>an image of a Jaguar... no. Is it an image of a lynx... no. Is it an
>image from the early days where if you had a vide game in your house it
>was an atari... Yes. This is what Hasbro wants I can only assume. A name
>that while tarnished and stained does have a very important thing in our
>consumer economies... recognition. If it wasn't for Atari buff's like us
>(and a few people that seem to hate the last 25 of us still using them
>like old sinclap), telling people that it's really Hasbro and not Atari
>behind those commercials, they wouldn't know.
>
> 3. I would love to see Hasbro do something with the last
>incarnation of Atari's stuff. Production or development would be
>outstanding and I wouldn't know how to contain myself. But if we couldn't
>get that, just opensourcing whatever they could find would be great. To
>tell the truth if they don't care about the computer end of their atari
>assests, then what is the source code to TOS or Atari Works or anyother
>application really worth to them? Nothing. This was the problem with the
>Tramiels in the end. Several companies (small companies all be it) tried
>to buy the computer end from them, after Atari Corp. stated they were out
>of computers. What did the Tramiel management do? Use the convoluted
>nature of the US legal system in regards to corporations to steal money
>from them. I know of at least one compnay that was allegedly bilked out
>of several million dollars (less than what atari finally sold for I
>believe) do to the nature of atari's management and dealings. And what
>good did it do atari in the end? Nothing other than they could pay their

>bills for a few months longer.
>
> 4. In my opinion outside of some potential for limited set top
>box applications the only real assest that Hasbro got from Atari in the
>hardware field was the Lynx. Don't say the jaguar they were cool and I
>still have 2 of them, but compared to my 2 year N64 they are toys. The
>lynx however still stands up well compared to the Gameboy. It's kind of
>sad that a machine that hasn't been manufactured for years beats the
>current and best that Nintendo has to offer. I really think with their
>markieting backbone and some updates in technology the lynx could still be
>a money maker for them.
>
>
> Well that's my two pages worth...
>
> Dan Ackerman
> aka baldrick@netset.com
>.

1609. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <381E0FF4.2177DCE2@ping.be>
Source record: 71257

Ken Macdonald a *crit :

> Martin Nightowl Byttebier wrote:
> > Nothing can beat a real Atari. The future for us *Atarians* is the
> > *Milan II* not MagiCMac.
>
> d'accord! :-)

Pas d'accord !

Could you exactly say what's the difference between a piece of software running on an Atari machine ....
Oooops I could have said an "Atari clone" or a piece of software running via an Atari emulator ?

For me, a simple user, I can't say and I can't see any difference ; in both cases the same appears on the screen
even if these are different screens running from different genuine OS ...

What I can say today is :
- buying a Milan is a good but expansive and lonely way to continue to use the existing software. And for the moment this
appears to be more or less adventurous .... but of course, being an atarist today is purely adventurous.
- making running existing software on an alternative machine make your programs run faster than ever and it opens your mind
to another world which is, after all, one very exiting way to open your mind.

I continue to be an average computer user with, side by side, my good old second handed transformed WoodTTower and
my not so old second hand Apple Macintosh.

Magic Mac is perphaps not THE FUTURE, but what I can say is: it's now MY future.

And I don't bother if there is nobody else thinking the same ...

What I live is my own experience and definitely not the experience of somebody else .... but, of course,
that's quite a normal way to live.

I was a true crazy atarist, I have now become a little more experienced .... must I apologize for this ?
I never will.

Jo
--
Jo Vandeweghe * dipching@ping.be

http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1610. Ghostscript and PDF files

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <zaoT3.934$w9.125300@news.flash.net>
Source record: 71258

I am required to read certain materials for some of my
classes at the University, which are in PDF files on class web sites.
I've tried to set up Ghostscript on my Falcon, but have had little
success geting it to do what I want. If I download a PDF file, and
try to view it, I get some kind of error and all sorts of junk on the
screen that I don't understand. I've tried Ghostscript 3.53 and GEMGS
1.2, with similar results for both.

What I would like to ultimately do is set it up so that I
click on a PDF file link in CAB and Ghostscript is loaded and the
file automatically displayed, like Adobe Acrobat does with Netscape
on PC. First, is this possible? Second, how do you do it?!?!?! Any
suggestions would be extremely appreciated, since my tests are
quickly approaching and I haven't had the time to get into the
computer labs at the University. Thanks for any help!!!

Mike Freeman
nameerf@flash.net

1611. Re: I suppose no atari chat tonight...

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Paul Irvine <mclane.dellos@cwcom.net>
Message-ID: <9QweOEVAzH6gokyQbjBk346IzRdv@4ax.com>
Source record: 71259
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

The other Day ssilicon@centuryinter.net (Jon Melbo) wrote:

>On 31 Oct 1999 03:01:32 GMT, jeking@NOSPAM.com wrote:
>
>>In comp.sys.atari.8bit Kim Goodwin <lady-aramis@geocities.com> wrote:
>>> Looks like the server is down as far as the chat session goes, and I
>>> have heard no get well date for when the chat room will be back up.
>>
>>What are you using for a Chat server? I'd be happy to host a weekly Atari
>>chat from one of my servers.
>
>That's an idea too. So long as someone carries the torch. I prefer,
>no, I STRONGLY prefer IRC based chat as opposed to web based though.
>Web based is so awkward compared to IRC based.
>
> Jon

After a short absence from in here I return and see an IRC chat in the
works...Yes please. Meant to go on Dr Clu's one but forgot what time it
was UK wise and that was that.

Lets get this going folks..
--
Paul Irvine ï¿½ Film Quote #2

"Put the bunny back in the box"

1612. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <381e18d0$0$28231@news.zetnet.co.uk>
Source record: 71260

Hi Paul,

On 31 Oct 1999 01:19:06 , you wrote:
>Hmmm...
>
>I don't think about this much since I rarely have to change the clock on my
>Falcon. But here in the USA (and maybe the rest of the world too???), we set
>the clocks 1 hour ahead in the fall to give us more daylight ("Daylight Savings
>Time"). And in the Spring (tonight as a matter of fact), we set them 1 hour
>behind, or back to "standard time" - which is what got me thinking about this
>in the first place.

We do too, but haven't you got your seasons 'A-over-E'? It's autumn
over here (Scotland)!

>Anyway, before I used MagiC and COPS, I used to use plain old TOS and
>XCONTROL.ACC. Now XCONTROL has a section right at the top of the ACC itself
>where you manually enter time and date information. It just sort of occurred
>to me today that when using COPS, I don't have a way to change the clock or
>date (that _I_ can see).

To my astonishment, my TT with XControl has reset the time automatically
to standard GMT today: could it be MagiC? (A nearby Mac has not!)

>I much prefer COPS over XCONTROL, so I figured there must be a little CPX out
>there that allows manually setting time and date information, right?

I don't use any Clock.CPX, and am suspicious of COPS - for the moment!

>*And yes, I know I can just re-boot with XCONTROL to accomplish this, but
> that's not a proper solution now, is it?!

No, indeed. I'm sure someone else can be more positive.

Cheers,
Charles.

1613. warp 9 fills???

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <381e1de5$0$28225@news.zetnet.co.uk>
Source record: 71261

can anyone tell me where I can find some of these or what the format is to
convert something else (old serious software fan)

thanks

--
Kevin kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1614. 4 sale: Falcon Wings, hdd, Speeder...

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <7vl6qkglu1@as102.tel.hr>
Source record: 71262

Hello!

I have following items for sale:

- Falcon Wings 14 (16) Mb RAM card for Falcon
- internal 2.5 IDE hdd for Falcon (original 60 meg drive), trouble free
- Speed Resolution Card with software for Falcon (20/40 Mhz accelerator)
- Cubase Audio Manual

make an offer

sasa

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

1615. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <381e21a4$0$28228@news.zetnet.co.uk>
Source record: 71263

> We do too, but haven't you got your seasons 'A-over-E'? It's autumn
> over here (Scotland)!

that's two overcoats (one in summer,two in spring and autumn,and three in
winter) right?

> To my astonishment, my TT with XControl has reset the time automatically
> to standard GMT today: could it be MagiC? (A nearby Mac has not!)

it will be your dialup script no doubt take a look

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1616. Re: why TT only?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911012016370.102-100000@TT030>
Source record: 71264

I have 2 TT's that work just fine and one that does not, but I bought
the one that don't work in that condition. ;-)

On Sat, 23 Oct 1999, Michael Brent wrote:

> Hi all, why does this newsgroup have soooo many questions about JUST
> the TT030 computer? It appears that the other computers like the Falcon
> or Milan or Hades have much LESS problems (??)!! The Megas and STE
> computers must run flawlessly, too. It seems the TT030 has all the
> problems.
> Mike
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1617. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911012024280.102-100000@TT030>
Source record: 71265
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I provide FREE chat software for the Atari why not conduct such meetings
on real IRC servers. I will not be bothered with web chat, too annoying.

On Sat, 23 Oct 1999, Kim Goodwin wrote:

> This is your invitation to what is becoming a fun weekly Atari event!
>
> Join us as Atarians from around the world talk about Atari 8-bit
> and ST topics simaltaniously.
>
> While I cannot be there personally to moderate the chat, I still
> invite you to enjoy the chat room and have fun tonight! I will be with
> you, as usual, next Saturday night.
>
> Meeting starts at 8pm CST (If someone could tell me what that
> translates to in GMT time, I will use it in future adds.)
>
> http://www.atariusers.com/chat
> (Self re-newing chat room page, usually best done with
> higher versions of Netscape, Internet Explorer, and even
> iCab works good here.)
>
> THOSE WITH CAB TRY THE URL BELOW... WORKS MUCH BETTER!!!
>
> http://www.atariusers.com/cgi-bin/chat/chatform.html
> (A variation of the chat room where it does not update
> until you press a carriage return. This is good for
> earlier versions of Netscape, Cab 2.7 (works great!), etc)
>
> Take care!!
>
> Greg (aka "Doctor Clu")
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1618. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911012042370.102-100000@TT030>
Source record: 71266

The 2meg board I had went rather fast, it's long gone now.
I think with in the hour it was taken.

On 27 Oct 1999, Chris Crosskey wrote:

> On 20 Oct 1999 18:15:41 , Lonny Pursell wrote:
> >On Wed, 20 Oct 1999, Martin-Eric Racine wrote:
> >
> >> On 18 Oct 1999, Jos Vlietstra wrote:
> >>
> >> > I'm looking for a daughterboard capable of 10MB STRAM in my TT
> >>
> >> Actually, daughterboards have 8 MB. Adding the motherboard's own
> >> 2 Mb, you get.... 10 MB.
> >>
> >> If you have a 2 MB daughteboard, it might be upgradable to 8 MB.
> >> See the web site...
> >
> >All:
> >I have one of these Atari 2mb daughter boards I don't need...
> >
> >____
>
>
> Hi Lonny,
> could I negociate a price?...I'd like to see how it was originally done if
> I'm to recreate it..
>
> chrisc
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1619. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911012045080.102-100000@TT030>
Source record: 71267

My aixit board has been working fine for quite some time...
Equal amount of air time... you dislike them I happen to be
one VERY satisfied customer.

Perhaps your tinkering inside your TT led to the failure?

On Thu, 28 Oct 1999, Martin-Eric Racine wrote:

> On Thu, 28 Oct 1999 billyung@my-deja.com wrote:
>
> > Yes. Please do help. Where can I find the MagnumTT board?
>
> Nowhere anymore, apparently. Aixit seems to have collapsed.
> At any rate, they are not to be trusted, from my experience.
>
> --
> ---
> Martin-�ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1620. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.13d50eed@usw-ex0106-041.remarq.com>
Source record: 71268

In article <381e5079.67625735@news.cwru.edu>, jba4@po.cwru.edu (Jeff Armstrong) wrote:
> Now I have read that Geneva is a multitasking AES, but I'm a little
> confused. Is this AES replacement still supported by the author
> actively? Also, will this be a sufficient multitasking
> environment?
Geneva provides most of the features available elsewhere, sacrificing a little power for very strong compatibility. Practically everything runs under Geneva. It is still my standard system, though I'll probably experiment running it with MiNT underneath soon. Dan Wilga, unfortunately, hasn't done much with supporting it the last couple of years.
> Lastly, will it work with the Thing desktop using multitasking or
> should I spring for Neodesk also?
Thing should work, though I'm not sure.
> I'd mostly like to know a little more about Geneva.
Go to www4.pair.com/gribnif/ for the demo. It's pretty functional.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1621. Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <000b8d9b.b8337053@usw-ex0102-011.remarq.com>
Source record: 71269

Okay, still getting a stall when I try connecting with I-Connect.
Stalls during "Negotiating PPP Connection" with a error mentioning
"Timeout during PPP Connection". Double checked my login script,
including password and login name typos. Called my ISP and they are not
using a CHAP protocol. Tryed reinstalling I-Connect/CAB 2.5 following
the intructions carefully (didn't work). Still confused about my Auto
folder. I have sockets.prg in their, but HSMODEM shows up as a folder
in the PPP folder. In the HSMODEM folder their are all kinds of
drivers... their is the driver.prg and scc.prg for the falcon. Anybody
else using these or know how these should show up in the Auto folder.
Someone mentioned that if HSMODEM isn't installed, that I-Connect won't
even start (which is not the case with me.) I don't know of any special
parameters that my ISP needs, so I'm once again stuck. Will upgrading
to 2.7 help?

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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1622. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <381E5594.6B1CAF6E@loop.com>
Source record: 71270

Jeff Armstrong wrote:

> Hey everyone! I'm still setting up my new TT030 and I was considering
> a multitasking environment. I do have a problem though; I have only 4
> meg of ST RAM and that's it. On top of that, I do not believe that
> this is the upgradeable card (ie make it an 8meg card instead of 2
> meg) that's been discussed lately. So I'm kinda short on RAM.
>
> From what I've read, if I want a graphical front end with MiNT, I need
> more RAM period. I also really can't afford MagiC at this time (I
> also don't know what it requires for a system,l but...)
>
> Now I have read that Geneva is a multitasking AES, but I'm a little
> confused. Is this AES replacement still supported by the author
> actively? Also, will this be a sufficient multitasking environment?
> Lastly, will it work with the Thing desktop using multitasking or
> should I spring for Neodesk also? I'd mostly like to know a little
> more about Geneva. Doesn't seem to be the most popular of the
> multitasking systems. Just wondering how it does on its own (without
> MiNT).
>

Jeff,

Geneva provides a co-operative multitasking environment (ala Windows 95/98 and older Mac OS's). Mint and MagiC are preemptive. Thing works fine as a replacement desktop under Geneva. Geneva's real strong point is program compatability. If a program will run under TOS it will run under Geneva (almost 100% :>). MagiC, OTHO, occassionally has problems with programs, esp. older ones. And while you can use Mint under Geneva the total memory usage may be larger than MagiC alone.

A TT with only 4 megs is kind of like a car with a V6 engine and 2/3 of the cyclinders not firing. I would really look around for a 16 meg TT ram card (see if you can find one used) - it makes a BIG difference as far as speed.

Steve

1623. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9911012213001.157-100000@tmp1-016.fdn.com>
Source record: 71271

On Mon, 1 Nov 1999, Jo Vandeweghe wrote:

>
>
> Ken Macdonald a *crit :
>
> > Martin Nightowl Byttebier wrote:
> > > Nothing can beat a real Atari. The future for us *Atarians* is the
> > > *Milan II* not MagiCMac.
> >
> > d'accord! :-)
>
> Pas d'accord !
>
> Could you exactly say what's the difference between a piece of software running
> on an Atari machine ....
> Oooops I could have said an "Atari clone" or a piece of software running via an
> Atari emulator ?
<snip>
I thought this clearly stated "for us *Atarians*", that is, you are
considering yourself as an Atarian. Funny I thought you were a
Macer/Macintosher/Macintoshan (whatever the term ;)

>
> I was a true crazy atarist, I have now become a little more experienced ....
> must I apologize for this ?
Yes, Macs tend to do that, they educate the poor lost souls and transform
them into a new entity, They become "Mature" (scarry)
> I never will.
I don't think anyone expects you to apologize for anything, you are free
of your choices, just annoying to bash on the '15 years old mentality' (as
I imagine you see the last remaining atarians) or telling them how stupid
it is to buy an OverPriced MilanII or such. You made your decision, You
seem happy, why can't you be "REALLY" happy?

1624. Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Lewis <lewisfowler@uswestmail.net>
Message-ID: <000b8d9b.b9de65e9@usw-ex0102-010.remarq.com>
Source record: 71272

Okay, still getting a stall when I try connecting with I-Connect.
Stalls during "Negotiating PPP Connection" with a error mentioning
"Timeout during PPP Connection". Double checked my login script,
including password and login name typos. Called my ISP and they are not
using a CHAP protocol. Tryed reinstalling I-Connect/CAB 2.5 following
the intructions carefully (didn't work). Still confused about my Auto
folder. I have sockets.prg in their, but HSMODEM shows up as a folder
in the PPP folder. In the HSMODEM folder their are all kinds of
drivers... their is the driver.prg and scc.prg for the falcon. Anybody
else using these or know how these should show up in the Auto folder.
Someone mentioned that if HSMODEM isn't installed, that I-Connect won't
even start (which is not the case with me.) I don't know of any special
parameters that my ISP needs, so I'm once again stuck. Will upgrading
to 2.7 help?

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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1625. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911010000.a18977@lu.maus.de>
Source record: 71273

Hello "kevin,

k> I've just tried tosbox and quite impressed as it ran quite a few things
MPC
k> wouldn't, ...
Even with running i.e. TOS 1.04? I used ST software from the beginning
(and
later trade with it - so, I have a "few" ;-)) and my experience is, that
MPC
runs ST software, which is even refused by the (very good!) TOSBOX.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1626. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911011950.a19460@su2.maus.de>
Source record: 71274

FS>Can I use SLM 804 Atari laser printer with Win 95/98,
No chance!
FS>if yes where I can find the driver for windows?
There is none!

Only a vague possibility to use an Atari with DMA port as print server.

1627. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-01 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911011952.a19461@su2.maus.de>
Source record: 71275

Hi Micah,

MB>(See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
MB>here..)
there is an VGA adapter for ordinary STs sold by a company in northern
Germany, but I don't know anybody who used it yet.

Peter

1628. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vnnaelam1@ash.prod.itd.earthlink.net>
Source record: 71145

Jeorgen,
Thanks for sending me XCONTROL. It seems to work fine. It was'nt
until recently that I realized my copy (which came with my new Falcon
around '95) never had Minimum# of CPX's to load.A side benefit for me is the
form of the date. I've never been able to get it to read
month/day/year! It now does. Life is working again!!! As far as some
CPX's not loading, we'll see on that.
Thanks again,
John

On 30 Oct 1999 23:34:53 , John Garone wrote:
>Hi All,
> Two questions: (maybe same answer!)
> 1- Where can I get an XCONTROL panel (for the Falcon), that has a choice
>of the # of CPX's to load (from SETUP in panel)? Mine seems never to
>have had the feature which the manual says is there.
>
> 2- Some of my CPX's don't load!
> John
>
>
>From:John Garone
>swampfax@atlantic.net
>-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/
>ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
>
>* If you're not part of the solution........
> ....you could be part of the problem *
>
>.

1629. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: cdoc@zetnet.co.uk
Message-ID: <381f65be$0$28229@news.zetnet.co.uk>
Source record: 71146

On 1 Nov 1999 18:12:37 -, Lewis wrote:
>Okay, still getting a stall when I try connecting with I-Connect.
>Stalls during "Negotiating PPP Connection" with a error mentioning
>"Timeout during PPP Connection". Double checked my login script,
>including password and login name typos. Called my ISP and they are not
>using a CHAP protocol. Tryed reinstalling I-Connect/CAB 2.5 following
>the intructions carefully (didn't work). Still confused about my Auto
>folder. I have sockets.prg in their, but HSMODEM shows up as a folder
>in the PPP folder. In the HSMODEM folder their are all kinds of
>drivers... their is the driver.prg and scc.prg for the falcon. Anybody
>else using these or know how these should show up in the Auto folder.
>Someone mentioned that if HSMODEM isn't installed, that I-Connect won't
>even start (which is not the case with me.) I don't know of any special
>parameters that my ISP needs, so I'm once again stuck. Will upgrading
>to 2.7 help?

Your Auto Folder should look like mine,

1 XBOOT.PRG
2 NEMESIS.PRG
3 NEM_HI.PRG
4 DRIVIN.PRG
5 JPEGD.PRG
6 MAGXBOOT.PRG
7 NVDI.PRG
8 VIDELITY.PRG
9 SCC.PRG
10 SOCKETS.PRG
11 XMEN_MGR.PRG

And I don't think 2.7 will help but since I never used 2.5 I dont
actually know.

Regards Colin Doc

1630. STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <7vnoa5$47b$1@news.worldonline.nl>
Source record: 71147

Hi guys !
So many of you have replied to the memory issue of the TT and I believe now it's possible, but
what will it cost ?? What if we take our daughterboards to Hannover and one of you is there,
fully equipped with soldering irons and chips, to modify these boards to 10 Mb ??
How much time will it take ?? Is there a possibility to buy TTRam boards ??
Now I fear that this discussion ends in a technical story , which for some of us is too difficult and
also not interesting.....
It's the same as CAB 3.0 , there are so many wise guys among you, but no one dares to begin a fast
browser project for Atari. Wensuite, Draconis,it's all shit.Only CAB works fine so this must be the
starting point IMHO.
Come on guys, some of you have the knowledge to biuld beautiful Atari soft and hardware, and
we want to pay a reasonable price for it ! When we want everything cheap, we turn to the shop of Mr.
Bill Gates.....
Jos

1631. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381f68f7$0$28231@news.zetnet.co.uk>
Source record: 71148

On 1 Nov 1999 18:12:37 -, Lewis wrote:

|Okay, still getting a stall when I try connecting with I-Connect.
|Stalls during "Negotiating PPP Connection" with a error mentioning
|"Timeout during PPP Connection". Double checked my login script,
|including password and login name typos. Called my ISP and they are not
|using a CHAP protocol. Tryed reinstalling I-Connect/CAB 2.5 following
|the intructions carefully (didn't work). Still confused about my Auto
|folder. I have sockets.prg in their, but HSMODEM shows up as a folder
|in the PPP folder. In the HSMODEM folder their are all kinds of
|drivers... their is the driver.prg and scc.prg for the falcon. Anybody
|else using these or know how these should show up in the Auto folder.

Afraid I know nothing about IConnect. HSModem I have and it appears
to be essential if you want any speed out of your serial ports.

You always need DRVIN.PRG plus drivers and these latter depend on
your computer. The following is taken from the English docs:

For ST, STE, MegaST: MFP.PRG
for MegaSTE: MFP.PRG, SCC.PRG
for TT: MFP.PRG, SCC.PRG, MFP_TT.PRG
for Falcon: SCC.PRG

DRIVIN must be followed by the drivers and all must be as late in
the auto folder as possible but before any program which uses them.
All other serial port patches must be removed.

'Late' in this context means the order in which the programs are
stored in the folder and this can be seen by selecting 'unordered'
from the view desktop menu. The order can be changed by using
AUTOSORT or similar program, or by copying the files in the order
required to a temporary folder then deleting the auto folder and
renaming the temporary folder to auto.

John Logan

1632. Re: No more Handles?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381f68f9$0$28231@news.zetnet.co.uk>
Source record: 71149

On 2 Nov 1999 18:56:39 G, Brian Van TIlborg wrote:

|What does this message mean in CAB 2.7?

Too many windows open perhaps?

John Logan

1633. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941588420.26982.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 71150

```
JI Logan <jlog@zetnet.co.uk> wrote in message
news:381e94d4$0$28226@news.zetnet.co.uk...
> On 1 Nov 1999 19:10:45 -, "John Whalley" wrote:
>
>
> | . . . . .
> |I believe Canon for one now charge some loopy sum for a second manual for
> |recent models to get the codes, which used to just be in the standard
manual
> |for older models.
> |
> | . . . . .
>
> I tried to get a HP manual - I think it was PCL5. Cost was 150 UK
> pounds so I am doing without.

I'm not surprised: that's more than some of their printers!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/
```

1634. Re: Ghostscript and PDF files

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941588421.26982.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 71151

Michael and Nicole Freeman <nameerf@flash.net> wrote in message
news:zaoT3.934$w9.125300@news.flash.net...
> I am required to read certain materials for some of my
> classes at the University, which are in PDF files on class web sites.
> I've tried to set up Ghostscript on my Falcon, but have had little
> success geting it to do what I want. If I download a PDF file, and
> try to view it, I get some kind of error and all sorts of junk on the
> screen that I don't understand. I've tried Ghostscript 3.53 and GEMGS
> 1.2, with similar results for both.

Do you know what they are using to create the files? Don't know which
Acrobat versions Ghostscript supports, but 4.0 has been out for a few months
so if they have used that it may be that GS can't read them :-(

> What I would like to ultimately do is set it up so that I
> click on a PDF file link in CAB and Ghostscript is loaded and the
> file automatically displayed, like Adobe Acrobat does with Netscape
> on PC. First, is this possible? Second, how do you do it?!?!?! Any
> suggestions would be extremely appreciated, since my tests are
> quickly approaching and I haven't had the time to get into the
> computer labs at the University. Thanks for any help!!!

You could install it as an external viewer in CAB, probably not using
VA-Start as I doubt if GS understands AV-Protocol. I'd be surprised if it
wasn't possible, but you'll need vast amounts of RAM, particularly if the
Acrobat files are large. Both CAB and GS need a fair bit of RAM: I wouldn't
contemplate this arrangement on a 4Mb ST, for example, if you already had a
multitasking OS and NVDI going.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1635. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941588423.26982.2.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 71152

Nenad <nenad@baxter.net> wrote in message
news:7vldc1$us5$1@nnrp1.deja.com...
>
> > in English (I rang them yesterday; the person I spoke to suggested
> > ringing their London office for confirmation tomorrow, which I will
> > if I can get a moment).
>
> If you are already at it, let us know what you found out :)

Haven't got round to it yet, but I'll let you know when I do (possibly
tomorrow = Wednesday).

> > Rather than reinstall/reconfigure everything I just set up a bunch
> > of folders which are mapped to the relevant drive letters and copied
> > the stuff across.
>
> How did you copy all that stuff from your STE to MPC?

Using floppies, zipping whole directory trees on the STE and unzipping them
on the PC. Took a looooong time zipping and copying to floppy, though (I did
it over several days: make sure you have a good book to read while you do
it!). I keep meaning to try a STinG/BNet network connection but I've never
quite got round to it.

> I want to do the
> same thing except I don't have an ST hard drive.

Problem with the above method then unless you have two floppies as STZIP
won't have anywhere to put the archive if you see what I mean.

> All of my important
> stuff is on floppies but many of them can't be properly converted to
> disk images on PC. I beleive it's not because they are damaged but
> probably because they are not in standard 720Kb format.

Which leaves you with four options:

1. Copying the stuff onto 720k floppies formatted DOS-compatible, very
long-winded with only a floppy drive.
2. Using GEMexchange (an Atari floppy reader for Windows from the GEMulator
web site), but the free version will only let you copy one file at a time
off the disk.
3. Using the ST-PC utility to try to convert the disks to DOS-compatible,
dangerous as it might leave the disks totally destroyed so I'd only use it
as a last resort.
4. Transferring the data using a comms program on each machine and something
like ZMODEM. You'll need a null modem cable to connect the serial ports for

this one, but it may be the best option if you have a lot of stuff to copy over. Use something like Connect on the ST and HyperTerminal on the PC (as you'll have it anyway). NB I haven't tried this, but have read in several places that it works well, if slowly.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1636. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: claytone@aa.net
Message-ID: <381f8472_3@huge.aa.net>
Source record: 71153

Hi (Java-ites?),

I was wondering if any of you have taken a look at Dan Ackerman's Java program. Right now, it's a TTP program, but he is hoping to eventually make it capable of "VA" starting - so I suppose it could be used in conjunction with CAB??? Anyway, go check out his page:

http://www.netset.com/~baldrick/

I hope something can be made of that program, as I'm getting tired of running into those JAVA pages.

Thanks,

Clayton Murray
Seattle, WA USA

>Ok, there is the applet object in JavaScript but that's the only chain
>between Java and JavaScript. At least there are objects for almost
>every HTML tag in JavaScript...
>
>Greetings,
>Matt.

1637. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911022114160.89-100000@TT030>
Source record: 71154
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Why not use any one of the already setup networks? Like IRCNet for
example. Already quite a few Atari users there, some 8-bit owners as well
as ST.

On Tue, 2 Nov 1999, Jon Melbo wrote:

> On Mon, 1 Nov 1999 20:26:10 +0000, Lonny Pursell <atari@bright.net>
> wrote:
>
> >I provide FREE chat software for the Atari why not conduct such meetings
> >on real IRC servers. I will not be bothered with web chat, too annoying.
>
> See my post about a real IRC server I am providing.
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1638. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911022133580.89-100000@TT030>
Source record: 71155

Perhaps your english is not so good? Calling the developers and hobby
coders "wise guys" probably isn't the best way to motivate them. ;-)

You might consider waiting until such a board is made before asking
so many questions. It's not something that is put together in a hurry.

I happen to have purchased one of the 8meg st ram boards when they were
still available from dealers. I've also managed to aquire 2 more 8meg
boards with my other TT buy-outs. And no, not one of these boards are
forsale. Especially after following this thread and seeing that people
are willing to build them from scratch.

Best Electronics has some boards listed in their catalog, but the prices
are down right scary.

On 2 Nov 1999, Jos Vlietstra wrote:>
>
> Hi guys !
> So many of you have replied to the memory issue of the TT and I believe now it's
possible, but
> what will it cost ?? What if we take our daughterboards to Hannover and one of you is
there,
> fully equipped with soldering irons and chips, to modify these boards to 10 Mb ??
> How much time will it take ?? Is there a possibility to buy TTRam boards ??
> Now I fear that this discussion ends in a technical story , which for some of us is too
difficult and
> also not interesting.....
> It's the same as CAB 3.0 , there are so many wise guys among you, but no one dares to
begin a fast
> browser project for Atari. Wensuite, Draconis,it's all shit.Only CAB works fine so this
must be the
> starting point IMHO.
> Come on guys, some of you have the knowledge to biuld beautiful Atari soft and hardware,
and
> we want to pay a reasonable price for it ! When we want everything cheap, we turn to the
shop of Mr.
> Bill Gates.....
> Jos
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1639. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: claytone@aa.net
Message-ID: <381facb9_1@huge.aa.net>
Source record: 71156

Hi (Java-ites?),

I was wondering if any of you have taken a look at Rojewski's Java program. Right now, it's a TTP program, but he is hoping to eventually make it capable of "VA" starting - so I suppose it could be used in conjunction with CAB??? Anyway, go check out his page:

http://www.primenet/com/~rojewski

I had previously posted it was on Dan Ackerman's page. (I deleted that posting). I just went there, and it was nowhere to be found, so I got to thinking it may have been on Rojewski's page. I tried going there, but for some reason, that server seems to be down at the moment. Sorry if I've misled anyone. I hope I'm right this time! :-)

I hope something can be made of that program, as I'm getting tired of running into those darn JAVA pages!

Thanks,

Clayton Murray
Seattle, WA USA

>Ok, there is the applet object in JavaScript but that's the only chain
>between Java and JavaScript. At least there are objects for almost
>every HTML tag in JavaScript...
>
>Greetings,
>Matt.

1640. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941611584-108276AEicMi@cwcom.net>
Source record: 71157

Lewis said:

>Okay, still getting a stall when I try connecting with I-Connect. Stalls during
>"Negotiating PPP Connection" with a error mentioning "Timeout during PPP
>Connection". Double checked my login script, including password and

Once again - you must copy HSModem into your auto folder. The running order is important. For a Falcon you need

C:\AUTO\DRVIN.PRG
C:\AUTO\SCC.PRG
C:\AUTO\SOCKETS.PRG

In that order.

I wouldn't mind betting that IConnect will burst into life, assuming that your script is correct.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1641. Re: MyMail

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941611586-108719AEicMi@cwcom.net>
Source record: 71158

Bob King said:

>needs to communicate with dialer.app or dialer.acc using the va protocol and that I
>should set up an environment file. I have set up the server, browser and dialer
>strings like:
>
>#SERVER=MAGXDESK

Shouldn't that be something like:

#_ENV AVSERVER=JINNEE

I'd probably suggest getting hold of Alexander Barton's AVServer prog and using that as your AV Server rather than magxdesk - Thing is another suggestion.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1642. Re: Ghostscript and PDF files

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941611588-109143AEicMi@cwcom.net>
Source record: 71159

Michael said:

>University, which are in PDF files on class web sites. I've tried to set up
>Ghostscript on my Falcon, but have had little success geting it to do what I want.
>If I download a PDF file, and try to view it, I get some kind of error and all sorts
>of junk on the screen that I don't understand. I've

Presumably all kinds of error messages? Make sure that you can read the sample PostScript files supplied before attempting anything more. That will at least prove that your installation is correct.

Unfortunately GS' PDF reading abilities are lagging behind development of the PDF format, so it's possible that you won't be able to read these files anyway.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1643. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911022002.a20427@su2.maus.de>
Source record: 71160

Hi John,

JL>I tried to get a HP manual - I think it was PCL5. Cost was 150 UK
JL>pounds so I am doing without.
but here in Germany you may get it (HP) without cost. You dial a 0130
(0800) number, choose via menu (computerized voice) andwait a couple
of seconds with a fax machine ready to receive...

Peter

1644. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911021956.a20426@su2.maus.de>
Source record: 71161

Hi Ekkehard,

EF>That sounds quite impossible to me, as my Milan runs virtually without
EF>problems.
ok, and I wouldn't say that _my_ experience is true for all Milans. As these mchines are very rare at the moment, I can't give but my single personal impression.

EF>Even Wordplus 3.20(TT) works, and that one is many years old now.
Glad to hear that, for sometimes I use it with my NEC P6 plus.

Und TTschï¿½
ps

1645. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vldc1$us5$1@nnrp1.deja.com>
Source record: 71276

> in English (I rang them yesterday; the person I spoke to suggested
> ringing their London office for confirmation tomorrow, which I will
> if I can get a moment).

If you are already at it, let us know what you found out :)

> Rather than reinstall/reconfigure everything I just set up a bunch
> of folders which are mapped to the relevant drive letters and copied
> the stuff across.

How did you copy all that stuff from your STE to MPC? I want to do the same thing except I don't have an ST hard drive. All of my important stuff is on floppies but many of them can't be properly converted to disk images on PC. I beleive it's not because they are damaged but probably because they are not in standard 720Kb format.

Sent via Deja.com http://www.deja.com/
Before you buy.

1646. Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <381e5079.67625735@news.cwru.edu>
Source record: 71277

Hey everyone! I'm still setting up my new TT030 and I was considering a multitasking environment. I do have a problem though; I have only 4 meg of ST RAM and that's it. On top of that, I do not believe that this is the upgradeable card (ie make it an 8meg card instead of 2 meg) that's been discussed lately. So I'm kinda short on RAM.

From what I've read, if I want a graphical front end with MiNT, I need more RAM period. I also really can't afford MagiC at this time (I also don't know what it requires for a system,l but...)

Now I have read that Geneva is a multitasking AES, but I'm a little confused. Is this AES replacement still supported by the author actively? Also, will this be a sufficient multitasking environment? Lastly, will it work with the Thing desktop using multitasking or should I spring for Neodesk also? I'd mostly like to know a little more about Geneva. Doesn't seem to be the most popular of the multitasking systems. Just wondering how it does on its own (without MiNT).

Any help is greatly appreciated! Thanks in advance!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

1647. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <bSsT3.1293$w9.154841@news.flash.net>
Source record: 71278

On 1 Nov 1999 17:59:28 -, atarigalen wrote:
>Geneva provides most of the features available elsewhere, sacrificing a
>little power for very strong compatibility. Practically everything
>runs under Geneva. It is still my standard system, though I'll
>probably experiment running it with MiNT underneath soon. Dan Wilga,
>unfortunately, hasn't done much with supporting it the last couple of
>years.

I've been experimenting with Geneva under Mint recently, and although
I had some problems figuring out that I needed to run most stuff
before Mint (duh?), it seems to run very nicely! The only problems
I've run into are:

1. Neodesk slows the system down quite a bit. Using Thing
instead brings it back up to speed, and in fact, with
Geneva/Mint/Thing combo, everything feels a little
faster, especially CAB/Internet stuff. Also, using this
combination plus Boxkite as a replacement fileselector
allows complete access to long filenames if you need it.

2. Running GEM Bench, the Display tests work fine, but
running the CPU tests (specifically the Floating Point and
ROM Access tests), my computer freezes up. This hasn't
seemed to affect any other programs that I've noticed.

So Geneva actually works fine with Mint. If you'd like more info,
email me!

Mike Freeman
nameerf@flash.net

1648. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <tKsT3.1287$w9.154841@news.flash.net>
Source record: 71279

On 2 Nov 1999 02:52:37 G, Jeff Armstrong wrote:
>Now I have read that Geneva is a multitasking AES, but I'm a little
>confused. Is this AES replacement still supported by the author
>actively? Also, will this be a sufficient multitasking environment?
>Lastly, will it work with the Thing desktop using multitasking or
>should I spring for Neodesk also? I'd mostly like to know a little
>more about Geneva. Doesn't seem to be the most popular of the
>multitasking systems. Just wondering how it does on its own (without
>MiNT).

I use Geneva primarily, and it's got its drawbacks, but overall it's a great OS! Yes, it is still supported by the author (Dan Wilga), although he doesn't seem to have been quite as active as he used to be lately. As far as the Thing desktop goes, I personally haven't been able to get it running without using Mint also. But I've heard others have, so it may be a system or software issue. Neodesk works well also. Both have their good and bad sides, but Thing seems to have more overall features. That said, I still enjoy using Neodesk more, but that's just my opinion. Geneva works very well on its own (probably not quite as fast as NAES or Magic, but it isn't slow like MultiTOS AES 4.0/4.1). It is *very* stable and from what I've heard is the best for overall compatibility, as you can have separate settings for each piece of software, and even turn multitasking off if some piece of software doesn't like it. I personally think that with a little more development (ie AES 4.1 support and a few other very minor issues) it could be a great alternative to the other OS's out there, holding its own quite nicely! If you'd like, there's a demo of Geneva that is very nicely representative of how it works. If you'd like the URL for it, let me know!

Mike Freeman
nameerf@flash.net

1649. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <381e5ebb.7212189@news.ds.centuryinter.net>
Source record: 71280
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Mon, 1 Nov 1999 20:26:10 +0000, Lonny Pursell <atari@bright.net>
wrote:

>I provide FREE chat software for the Atari why not conduct such meetings
>on real IRC servers. I will not be bothered with web chat, too annoying.

See my post about a real IRC server I am providing.

1650. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <7vm2ns$p91$1@bomb.dynamite.com.au>
Source record: 71281

Gembench test:

Reference: MSTe, TOS, ST High, Blitter ON

Blitting test

With MSTe, Magic 6, NVDI 5, Blitter ON : 116%

With MSTe, Magic 6, NVDI 5, Blitter OFF : 44%

Conclusions

(1) NVDI uses the blitter

(2) The blitter alone is twice as fast as NVDI

(3) The blitter + NVDI is nearly thrre times as fast as NVDI

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1651. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381e94d4$0$28226@news.zetnet.co.uk>
Source record: 71282

On 1 Nov 1999 19:10:45 -, "John Whalley" wrote:

| . . . . .
|I believe Canon for one now charge some loopy sum for a second manual for
|recent models to get the codes, which used to just be in the standard manual
|for older models.
|
| . . . . .

I tried to get a HP manual - I think it was PCL5. Cost was 150 UK
pounds so I am doing without.

John Logan

1652. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <381e94d5$0$28226@news.zetnet.co.uk>
Source record: 71283

|Perhaps one of these unanswerable questions but I was correspoonding
|with someone and said to him that a thermometer probe on the
|external casing of the cooling fan of the Hades was reading 38
|degrees centigrade (it is now 39.5). During the summer it would get
|to over 40. He thought it was a little high.

Thanks for the various responses to this. By removing the computer from its 'slot' in the bookcase the temperature fell as expected but only by a little to about 33 degrees.

On a new power supply there is a graph showing the speed of the thermostatic fan vs temperature. It idles at 55% of speed up to 45 degrees then increases its speed with increasing temperature up to 100% at about 55 - 60 degrees.

It looks as though 40 is not bad and certainly although the computer has problems, there is no suggestion that they are temperature related.

John Logan

1653. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911020000.a18982@lu.maus.de>
Source record: 71284

Kommentar zu A14489@LU
Hello mjaap,

m> beginning. Only marketing reasons caused the renaming of Netscape's
m> script language to "JavaScript". Because they are the inventors
Not only. With the change of the name, Netscape also decided to make
LiveScript to be a chain between Java and HTML.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1654. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7vh7l9pgt.fsf@comnets.rwth-aachen.de>
Source record: 71285

>>>>> "Chris" == Chris Crosskey <chrisc@zetnet.co.uk> writes:

Chris> Thoat sounds strange...MMU's are tightly integrate into OS's...I'd have
Chris> though that the PAL's or whatever are jsut buffering and not a state
Chris> machine MMU...

In Atari terms, MMU means memory controller, not a paging-type MMU
like the MC68851, so let's call it DRAM controller instead (blame
atari for this naming confusion, not me). And yes, it *does* involve
state machines to generate the multiplexed addresses and RAS/CAS
timing.

Chris> No way I can believe this...if there's a way of extending the onboard RAM
Chris> to 8 MB just by a cghip change then the ST-RAM board PAL's are definitely
Chris> just buffers... there's a lot of reasons for doing it like this that I

No, they are not. You can put chips 4* the original size onboard. Or
you can add *another* bank of memory on an add-in card, and the
onboard DRAM controller can't handle that - it does not have the
required additional outputs etc., so you end up building another DRAM
controller. And the slot does not have the signals that go to the
onboard RAMs.

Chris> positive-on-ground on it's front end cos it's easier siliscon to
Chris> make...shgip the signal as positive high and invert/buffer up close to the

I don't think so. Positive and negative logic are both easily
implemented both in PAL/CPLD and in custom logic.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1655. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7so2p9pf3.fsf@comnets.rwth-aachen.de>
Source record: 71286

>>>>> "Derryck" == Derryck Croker <derryck@cwcom.net> writes:

Derryck> It's not difficult to install but quite tricky to find the right place to solder the
Derryck> wire from the card to the motherboard - my ST didn't match any of the ones pictured.
Derryck> I'm afraid that I can't remember to which IC or pin it connected to.

What are you talking about? The MagnumTT does not require any
soldering.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1656. Re: Ghostscript and PDF files

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <381EC339.E3675C45@patent.gov.uk>
Source record: 71287

You will never get GEMGS to be anything like as fast as Acrobat. GS is
an interpreter all the way and has to load in additional .ps files as
and when needed. It does however work, for PDF and PS files on my Falcon
and in full colour. I'll send the full package to you private, but
forget about using it as a PDF or PS reader in CAB. It will work there,
I've done it, but the phone bills are enormous!!!

Bob King.

Michael and Nicole Freeman wrote:
>
> I am required to read certain materials for some of my
> classes at the University, which are in PDF files on class web sites.
> I've tried to set up Ghostscript on my Falcon, but have had little
> success geting it to do what I want. If I download a PDF file, and
> try to view it, I get some kind of error and all sorts of junk on the
> screen that I don't understand. I've tried Ghostscript 3.53 and GEMGS
> 1.2, with similar results for both.
>
> What I would like to ultimately do is set it up so that I
> click on a PDF file link in CAB and Ghostscript is loaded and the
> file automatically displayed, like Adobe Acrobat does with Netscape
> on PC. First, is this possible? Second, how do you do it?!?!?! Any
> suggestions would be extremely appreciated, since my tests are
> quickly approaching and I haven't had the time to get into the
> computer labs at the University. Thanks for any help!!!
>
> Mike Freeman
> nameerf@flash.net

1657. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vmks0phm1@nnrp1.deja.com>
Source record: 71288

> m> beginning. Only marketing reasons caused the renaming of Netscape's
> m> script language to "JavaScript". Because they are the inventors
> Not only. With the change of the name, Netscape also decided to make
> LiveScript to be a chain between Java and HTML.

Ok, there is the applet object in JavaScript but that's the only chain
between Java and JavaScript. At least there are objects for almost
every HTML tag in JavaScript...

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1658. Ways to upgrade RAM in Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Steve Rodgers <stevenr@callnetuk.com>
Message-ID: <381f3791@eeyore.callnetuk.com>
Source record: 71289

Hi,

I've just returned to the UK from the USA after a couple of years and have just unpacked my Falcon. I missed the thing and am happy to be getting use from it again. But...

I want to upgrade the its RAM, it's only a 4MB beastie just now.

How can I upgrade the RAM?

Is 14MB the upper limit?
Can I still buy the SIMMS to do this? Or do I need a new card to allow newer SIMMS?

I seem to recall there used to be an expansion which allowed an extra 20MB or so to be added, any ideas?

All help appreciated.

Cheers,

Steve

stevenr@tibcofinance.com
stevenr@atarist.com
stevenr_@yahoo.com

1659. Wanted:Avalon Hill Game for ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <4aGT3.91$p17.275@198.235.216.4>
Source record: 71290

There is a very rare game that was released for the ST in the early 90s called Third Reich which I am interested in finding. Any help would be appreciated regarding purchasing this item.

Thanks Brian.

1660. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7vnbsb$qg8$1@news.hccnet.nl>
Source record: 71291

Most likely you were right.

I tried 2 pc utilities, that are able to send a SCSI diagnostic command, with my SyQuest SQ5200 drive (it's the 200Mb version of the SQ555).
The SCSI Diagnostic command can translate between Physical sector (CHS) and Logical Block Address and v.v.
Unfortunately this feature of the command is not implemented on this drive. So no joy from that side.
But , by looking at the primary defect list the indication is that the first half of capacity
is on side 0 and second half on side 1.
On a fixed diskdrive the primary defect list shows a list of CHS values that is marked by increasing cylinder values and where head and sector is (sort of) random.
On the SyQuest the cylinder list is first increasing with head 0 and then restarts from 0 with head 1. So there.

Also: The performance graph for a SyQuest drive is Vshaped (lowest performance at the middle of total capacity. So now I know why
that is: Logical block addresses are counted from side 0 from rim to spindle and back through side 1 from spindle to rim.

Defect Data Utility.

Vendor ID - SyQuest
Product ID - SQ5200C

PLIST Defect Data.
PLIST size is 10.
1. - Head 0 Cyl 119 Sect 40
2. - Head 0 Cyl 707 Sect 36
3. - Head 0 Cyl 1072 Sect 15
4. - Head 0 Cyl 1437 Sect 10
5. - Head 0 Cyl 1802 Sect 61
6. - Head 1 Cyl 230 Sect 49
7. - Head 1 Cyl 595 Sect 27
8. - Head 1 Cyl 960 Sect 22
9. - Head 1 Cyl 1325 Sect 1
10. - Head 1 Cyl 1913 Sect 54

I would have thought this would have changed on the 3.5" media but no:

Defect Data Utility.

Vendor ID - NOMAI
Product ID - MCD 540I
Firmware 5.53

PLIST Defect Data.
PLIST size is 125.
1. - Head 0 Cyl 454 Sect 68
2. - Head 0 Cyl 484 Sect 81
3. - Head 0 Cyl 485 Sect 81
4. - Head 0 Cyl 486 Sect 81
5. - Head 0 Cyl 563 Sect 81
6. - Head 0 Cyl 564 Sect 81
7. - Head 0 Cyl 565 Sect 81
8. - Head 0 Cyl 569 Sect 81
9. - Head 0 Cyl 570 Sect 81
10. - Head 0 Cyl 571 Sect 81
11. - Head 0 Cyl 615 Sect 124
12. - Head 0 Cyl 1005 Sect 76
13. - Head 0 Cyl 1191 Sect 75
14. - Head 0 Cyl 1223 Sect 87
15. - Head 0 Cyl 1258 Sect 71
16. - Head 0 Cyl 1258 Sect 133
17. - Head 0 Cyl 1264 Sect 77
18. - Head 0 Cyl 1273 Sect 54
19. - Head 0 Cyl 1417 Sect 101
20. - Head 0 Cyl 1541 Sect 19
21. - Head 0 Cyl 1928 Sect 49
22. - Head 0 Cyl 2299 Sect 71
23. - Head 0 Cyl 2469 Sect 96
24. - Head 0 Cyl 2799 Sect 12
25. - Head 0 Cyl 2887 Sect 58
26. - Head 0 Cyl 2936 Sect 40
27. - Head 0 Cyl 2960 Sect 60
28. - Head 0 Cyl 2970 Sect 29
29. - Head 0 Cyl 2996 Sect 56
30. - Head 0 Cyl 2997 Sect 56
31. - Head 0 Cyl 2998 Sect 56
32. - Head 0 Cyl 3027 Sect 56
33. - Head 0 Cyl 3028 Sect 56
34. - Head 0 Cyl 3029 Sect 55
35. - Head 0 Cyl 3029 Sect 56
36. - Head 0 Cyl 3447 Sect 54
37. - Head 0 Cyl 3448 Sect 35
38. - Head 0 Cyl 3454 Sect 53
39. - Head 0 Cyl 3468 Sect 37
40. - Head 0 Cyl 3469 Sect 37
41. - Head 0 Cyl 3470 Sect 37
42. - Head 0 Cyl 3479 Sect 37
43. - Head 0 Cyl 3480 Sect 37
44. - Head 0 Cyl 3481 Sect 37
45. - Head 0 Cyl 3488 Sect 34
46. - Head 0 Cyl 3503 Sect 49
47. - Head 0 Cyl 3508 Sect 23
48. - Head 0 Cyl 3779 Sect 45
49. - Head 0 Cyl 3780 Sect 45

50. - Head 0 Cyl 3781 Sect 45
51. - Head 0 Cyl 3836 Sect 45
52. - Head 0 Cyl 3837 Sect 45
53. - Head 0 Cyl 3838 Sect 45
54. - Head 1 Cyl 99 Sect 43
55. - Head 1 Cyl 100 Sect 43
56. - Head 1 Cyl 101 Sect 43
57. - Head 1 Cyl 102 Sect 43
58. - Head 1 Cyl 103 Sect 43
59. - Head 1 Cyl 104 Sect 43
60. - Head 1 Cyl 105 Sect 43
61. - Head 1 Cyl 106 Sect 43
62. - Head 1 Cyl 107 Sect 43
63. - Head 1 Cyl 136 Sect 145
64. - Head 1 Cyl 137 Sect 145
65. - Head 1 Cyl 138 Sect 145
66. - Head 1 Cyl 139 Sect 145
67. - Head 1 Cyl 140 Sect 145
68. - Head 1 Cyl 141 Sect 145
69. - Head 1 Cyl 142 Sect 145
70. - Head 1 Cyl 143 Sect 145
71. - Head 1 Cyl 144 Sect 145
72. - Head 1 Cyl 154 Sect 145
73. - Head 1 Cyl 155 Sect 145
74. - Head 1 Cyl 156 Sect 145
75. - Head 1 Cyl 157 Sect 145
76. - Head 1 Cyl 158 Sect 145
77. - Head 1 Cyl 159 Sect 145
78. - Head 1 Cyl 160 Sect 145
79. - Head 1 Cyl 161 Sect 145
80. - Head 1 Cyl 162 Sect 145
81. - Head 1 Cyl 163 Sect 145
82. - Head 1 Cyl 164 Sect 145
83. - Head 1 Cyl 165 Sect 145
84. - Head 1 Cyl 166 Sect 145
85. - Head 1 Cyl 167 Sect 145
86. - Head 1 Cyl 168 Sect 145
87. - Head 1 Cyl 169 Sect 145
88. - Head 1 Cyl 170 Sect 145
89. - Head 1 Cyl 171 Sect 145
90. - Head 1 Cyl 172 Sect 145
91. - Head 1 Cyl 173 Sect 145
92. - Head 1 Cyl 174 Sect 145
93. - Head 1 Cyl 175 Sect 145
94. - Head 1 Cyl 176 Sect 145
95. - Head 1 Cyl 177 Sect 145
96. - Head 1 Cyl 178 Sect 145
97. - Head 1 Cyl 179 Sect 145
98. - Head 1 Cyl 204 Sect 145
99. - Head 1 Cyl 205 Sect 145

100. - Head 1 Cyl 206 Sect 145
101. - Head 1 Cyl 207 Sect 145
102. - Head 1 Cyl 208 Sect 145
103. - Head 1 Cyl 209 Sect 145
104. - Head 1 Cyl 210 Sect 145
105. - Head 1 Cyl 211 Sect 145
106. - Head 1 Cyl 212 Sect 145
107. - Head 1 Cyl 213 Sect 145
108. - Head 1 Cyl 668 Sect 135
109. - Head 1 Cyl 669 Sect 135
110. - Head 1 Cyl 670 Sect 135
111. - Head 1 Cyl 671 Sect 135
112. - Head 1 Cyl 672 Sect 135
113. - Head 1 Cyl 673 Sect 135
114. - Head 1 Cyl 674 Sect 135
115. - Head 1 Cyl 675 Sect 135
116. - Head 1 Cyl 676 Sect 135
117. - Head 1 Cyl 796 Sect 148
118. - Head 1 Cyl 1126 Sect 59
119. - Head 1 Cyl 1872 Sect 34
120. - Head 1 Cyl 1874 Sect 34
121. - Head 1 Cyl 1875 Sect 34
122. - Head 1 Cyl 1876 Sect 34
123. - Head 1 Cyl 1878 Sect 34
124. - Head 1 Cyl 1879 Sect 34
125. - Head 1 Cyl 1880 Sect 34

This is a fixed diskdrive, note the continued increasing cylinders row:

Defect Data Utility.

Vendor ID - IBM
Product ID - DFHSS2F

PLIST Defect Data.
PLIST size is 216.
1. - Head 7 Cyl 41 Sect 110
2. - Head 7 Cyl 47 Sect 13
3. - Head 7 Cyl 47 Sect 14
4. - Head 7 Cyl 48 Sect 13
5. - Head 7 Cyl 48 Sect 14
6. - Head 7 Cyl 49 Sect 13
7. - Head 7 Cyl 49 Sect 14
8. - Head 7 Cyl 50 Sect 13
9. - Head 7 Cyl 50 Sect 14
10. - Head 7 Cyl 51 Sect 13
11. - Head 7 Cyl 51 Sect 14
12. - Head 7 Cyl 52 Sect 13
13. - Head 7 Cyl 52 Sect 14
14. - Head 7 Cyl 53 Sect 13
15. - Head 7 Cyl 53 Sect 14

16. - Head 7 Cyl 54 Sect 13
17. - Head 7 Cyl 54 Sect 14
18. - Head 3 Cyl 56 Sect 53
19. - Head 1 Cyl 78 Sect 131
20. - Head 1 Cyl 80 Sect 68
21. - Head 2 Cyl 199 Sect 96
22. - Head 0 Cyl 231 Sect 116
23. - Head 0 Cyl 243 Sect 4
24. - Head 1 Cyl 243 Sect 99
25. - Head 4 Cyl 305 Sect 125
26. - Head 2 Cyl 326 Sect 133
27. - Head 3 Cyl 332 Sect 82
28. - Head 3 Cyl 333 Sect 82
29. - Head 1 Cyl 352 Sect 80
30. - Head 5 Cyl 366 Sect 131
31. - Head 4 Cyl 397 Sect 49
32. - Head 3 Cyl 492 Sect 114
33. - Head 3 Cyl 497 Sect 18
34. - Head 1 Cyl 523 Sect 67
35. - Head 3 Cyl 532 Sect 107
36. - Head 0 Cyl 580 Sect 7
37. - Head 1 Cyl 683 Sect 118
38. - Head 7 Cyl 712 Sect 77
39. - Head 0 Cyl 744 Sect 56
40. - Head 2 Cyl 754 Sect 6
41. - Head 1 Cyl 770 Sect 47
42. - Head 1 Cyl 782 Sect 110
43. - Head 1 Cyl 783 Sect 110
44. - Head 1 Cyl 784 Sect 110
45. - Head 1 Cyl 785 Sect 110
46. - Head 1 Cyl 786 Sect 110
47. - Head 1 Cyl 787 Sect 110
48. - Head 1 Cyl 788 Sect 110
49. - Head 7 Cyl 799 Sect 77
50. - Head 6 Cyl 847 Sect 15
51. - Head 6 Cyl 848 Sect 15
52. - Head 1 Cyl 889 Sect 95
53. - Head 1 Cyl 890 Sect 95
54. - Head 6 Cyl 926 Sect 68
55. - Head 2 Cyl 973 Sect 92
56. - Head 5 Cyl 991 Sect 13
57. - Head 1 Cyl 1018 Sect 108
58. - Head 5 Cyl 1039 Sect 41
59. - Head 0 Cyl 1099 Sect 31
60. - Head 4 Cyl 1199 Sect 13
61. - Head 6 Cyl 1201 Sect 122
62. - Head 6 Cyl 1261 Sect 86
63. - Head 4 Cyl 1283 Sect 97
64. - Head 4 Cyl 1324 Sect 99
65. - Head 0 Cyl 1325 Sect 109

66. - Head 3 Cyl 1347 Sect 102
67. - Head 5 Cyl 1437 Sect 37
68. - Head 4 Cyl 1438 Sect 17
69. - Head 3 Cyl 1452 Sect 60
70. - Head 3 Cyl 1526 Sect 40
71. - Head 2 Cyl 1529 Sect 68
72. - Head 3 Cyl 1534 Sect 40
73. - Head 3 Cyl 1539 Sect 40
74. - Head 3 Cyl 1540 Sect 40
75. - Head 3 Cyl 1541 Sect 40
76. - Head 3 Cyl 1542 Sect 40
77. - Head 3 Cyl 1543 Sect 40
78. - Head 3 Cyl 1544 Sect 40
79. - Head 3 Cyl 1545 Sect 40
80. - Head 3 Cyl 1546 Sect 40
81. - Head 0 Cyl 1574 Sect 86
82. - Head 6 Cyl 1641 Sect 134
83. - Head 5 Cyl 1699 Sect 88
84. - Head 5 Cyl 1700 Sect 88
85. - Head 1 Cyl 1718 Sect 120
86. - Head 3 Cyl 1768 Sect 40
87. - Head 3 Cyl 1769 Sect 40
88. - Head 3 Cyl 1770 Sect 40
89. - Head 3 Cyl 1771 Sect 40
90. - Head 3 Cyl 1772 Sect 40
91. - Head 3 Cyl 1773 Sect 40
92. - Head 3 Cyl 1774 Sect 40
93. - Head 3 Cyl 1775 Sect 40
94. - Head 3 Cyl 1776 Sect 40
95. - Head 3 Cyl 1777 Sect 40
96. - Head 3 Cyl 1778 Sect 40
97. - Head 3 Cyl 1779 Sect 40
98. - Head 3 Cyl 1780 Sect 40
99. - Head 3 Cyl 1781 Sect 40
100. - Head 3 Cyl 1782 Sect 40
101. - Head 3 Cyl 1783 Sect 40
102. - Head 3 Cyl 1784 Sect 40
103. - Head 3 Cyl 1785 Sect 40
104. - Head 3 Cyl 1786 Sect 40
105. - Head 3 Cyl 1787 Sect 40
106. - Head 3 Cyl 1788 Sect 40
107. - Head 3 Cyl 1789 Sect 40
108. - Head 3 Cyl 1790 Sect 40
109. - Head 3 Cyl 1791 Sect 40
110. - Head 3 Cyl 1792 Sect 40
111. - Head 3 Cyl 1793 Sect 40
112. - Head 7 Cyl 1814 Sect 0
113. - Head 5 Cyl 1873 Sect 70
114. - Head 4 Cyl 1899 Sect 3
115. - Head 4 Cyl 1946 Sect 93

116. - Head 2 Cyl 1956 Sect 95
117. - Head 7 Cyl 1998 Sect 44
118. - Head 0 Cyl 2006 Sect 32
119. - Head 5 Cyl 2041 Sect 108
120. - Head 7 Cyl 2092 Sect 122
121. - Head 2 Cyl 2140 Sect 62
122. - Head 2 Cyl 2174 Sect 53
123. - Head 7 Cyl 2178 Sect 60
124. - Head 2 Cyl 2244 Sect 51
125. - Head 4 Cyl 2259 Sect 119
126. - Head 7 Cyl 2285 Sect 94
127. - Head 5 Cyl 2329 Sect 24
128. - Head 7 Cyl 2379 Sect 125
129. - Head 1 Cyl 2393 Sect 18
130. - Head 2 Cyl 2433 Sect 63
131. - Head 2 Cyl 2434 Sect 63
132. - Head 0 Cyl 2441 Sect 47
133. - Head 7 Cyl 2466 Sect 54
134. - Head 3 Cyl 2481 Sect 31
135. - Head 5 Cyl 2526 Sect 51
136. - Head 5 Cyl 2527 Sect 51
137. - Head 5 Cyl 2553 Sect 36
138. - Head 2 Cyl 2567 Sect 54
139. - Head 2 Cyl 2637 Sect 108
140. - Head 3 Cyl 2661 Sect 92
141. - Head 3 Cyl 2662 Sect 92
142. - Head 2 Cyl 2711 Sect 109
143. - Head 7 Cyl 2727 Sect 57
144. - Head 7 Cyl 2759 Sect 50
145. - Head 5 Cyl 2763 Sect 19
146. - Head 7 Cyl 2771 Sect 78
147. - Head 5 Cyl 2782 Sect 10
148. - Head 5 Cyl 2783 Sect 10
149. - Head 7 Cyl 2855 Sect 23
150. - Head 6 Cyl 2945 Sect 7
151. - Head 6 Cyl 2945 Sect 8
152. - Head 6 Cyl 2946 Sect 7
153. - Head 6 Cyl 2946 Sect 8
154. - Head 0 Cyl 2947 Sect 109
155. - Head 6 Cyl 2947 Sect 7
156. - Head 6 Cyl 2947 Sect 8
157. - Head 6 Cyl 2948 Sect 7
158. - Head 6 Cyl 2948 Sect 8
159. - Head 0 Cyl 2949 Sect 15
160. - Head 6 Cyl 2949 Sect 7
161. - Head 6 Cyl 2949 Sect 8
162. - Head 6 Cyl 2950 Sect 7
163. - Head 6 Cyl 2950 Sect 8
164. - Head 6 Cyl 2951 Sect 7
165. - Head 6 Cyl 2951 Sect 8

166. - Head 5 Cyl 2979 Sect 87
167. - Head 5 Cyl 2987 Sect 36
168. - Head 1 Cyl 2999 Sect 100
169. - Head 5 Cyl 3029 Sect 75
170. - Head 0 Cyl 3092 Sect 75
171. - Head 5 Cyl 3112 Sect 60
172. - Head 2 Cyl 3140 Sect 104
173. - Head 7 Cyl 3211 Sect 64
174. - Head 6 Cyl 3254 Sect 85
175. - Head 5 Cyl 3345 Sect 76
176. - Head 7 Cyl 3379 Sect 80
177. - Head 5 Cyl 3432 Sect 19
178. - Head 7 Cyl 3452 Sect 68
179. - Head 7 Cyl 3518 Sect 32
180. - Head 5 Cyl 3557 Sect 101
181. - Head 6 Cyl 3590 Sect 23
182. - Head 4 Cyl 3600 Sect 19
183. - Head 5 Cyl 3620 Sect 61
184. - Head 5 Cyl 3621 Sect 61
185. - Head 5 Cyl 3633 Sect 60
186. - Head 2 Cyl 3662 Sect 35
187. - Head 2 Cyl 3663 Sect 35
188. - Head 2 Cyl 3664 Sect 35
189. - Head 2 Cyl 3665 Sect 35
190. - Head 2 Cyl 3666 Sect 35
191. - Head 2 Cyl 3667 Sect 35
192. - Head 2 Cyl 3668 Sect 35
193. - Head 3 Cyl 3692 Sect 86
194. - Head 5 Cyl 3747 Sect 74
195. - Head 5 Cyl 3748 Sect 74
196. - Head 5 Cyl 3749 Sect 74
197. - Head 5 Cyl 3750 Sect 74
198. - Head 5 Cyl 3751 Sect 74
199. - Head 5 Cyl 3752 Sect 74
200. - Head 5 Cyl 3753 Sect 74
201. - Head 6 Cyl 3822 Sect 60
202. - Head 5 Cyl 3940 Sect 0
203. - Head 7 Cyl 4019 Sect 101
204. - Head 6 Cyl 4034 Sect 102
205. - Head 5 Cyl 4047 Sect 25
206. - Head 7 Cyl 4069 Sect 4
207. - Head 5 Cyl 4178 Sect 1
208. - Head 0 Cyl 4193 Sect 14
209. - Head 3 Cyl 4226 Sect 70
210. - Head 7 Cyl 4243 Sect 89
211. - Head 0 Cyl 4257 Sect 20
212. - Head 4 Cyl 4261 Sect 64
213. - Head 6 Cyl 4292 Sect 40
214. - Head 7 Cyl 4345 Sect 88
215. - Head 7 Cyl 4346 Sect 88

216. - Head 5 Cyl 4358 Sect 60

GLIST Defect Data.
GLIST size is 0.
Empty List.

And how did we arrive at this:

Folkert Rienstra f.rienstra@gironet.nl wrote
Frank W. Lawrence <flawrenc@genie.idt.net> wrote
Peter Schneider Peter_Schneider@su2.maus.de wrote:

>Hallo Frank,
>
>FWL>After many years of no problems I now can insert a cartridge and is
>FWL>spins up but does not access the disk - it then spins down and I get
>FWL>the following code from the lights: 5 green and 3 orange. Does anyone
>FWL>still have a description of these codes around?
>I'm afraid your drive has faded away. Your description sounds as if both of the heads
> have gone away.
>
>If one head had remained alive, you should at least have access to one half of your
> cartridge (22MB>), but so... :-((

That is not how diskdrives work.

>
>Hoping I'm wrong
>
Peter, xlator@cix.compulink.co.uk said:

Peter,

>FR>That is not how diskdrives work.
>Why not? That drive has two heads, one is working from the top and the
>second from the bottom. So one head being crashed, you may go on
>working with half of both original capacity...

No, that won't work because you can't format the cartridge single-sided.
The tracks are written and read in turn on both sides - first track 1
side 0 then track 1 side 1 then track 2 side 0.... With one damaged
head, you won't be able to write or read every other track! At least
that's what I have been told.

Regards, /Peter/

1661. No more Handles?

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <HtGT3.112$p17.381@198.235.216.4>
Source record: 71292

What does this message mean in CAB 2.7?

What can I do, if anything?

Soon after no webpages work, they become blank, including previous pages.

Thanks for your help.

1662. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <381f4197$0$28229@news.zetnet.co.uk>
Source record: 71293

Oliver Schildmann <Oliver_Schildmann@LU.maus.de> wrote in message
news:199911010000.a18977@lu.maus.de...
> Hello "kevin,
>
> k> I've just tried tosbox and quite impressed as it ran quite a few things
> MPC
> k> wouldn't, ...
> Even with running i.e. TOS 1.04? I used ST software from the beginning
> (and
> later trade with it - so, I have a "few" ;-)) and my experience is, that
> MPC
> runs ST software, which is even refused by the (very good!) TOSBOX.
>
>
> Greetings, Oliver
not sure I understand do you mean running Tos on top of MPC or what ? could
you explain a bit more please

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1663. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <381f5094$0$28225@news.zetnet.co.uk>
Source record: 71294

On 2 Nov 1999 11:07:14 +, Michael Schwingen wrote:
>>>>>> "Chris" == Chris Crosskey <chrisc@zetnet.co.uk> writes:
>
>Chris> Thoat sounds strange...MMU's are tightly integrate into OS's...I'd have
>Chris> though that the PAL's or whatever are jsut buffering and not a state
>Chris> machine MMU...
>
>In Atari terms, MMU means memory controller, not a paging-type MMU
>like the MC68851, so let's call it DRAM controller instead (blame
>atari for this naming confusion, not me). And yes, it *does* involve
>state machines to generate the multiplexed addresses and RAS/CAS
>timing.
>

I realise I've goofed here....That's a truly horrible way to design a memory
architecture, and the labelling didn't help either....Anybody got any idea
as to the state machine involved....I wonder if Best have any of the chips
available?....

>Chris> No way I can believe this...if there's a way of extending the onboard RAM
>Chris> to 8 MB just by a cghip change then the ST-RAM board PAL's are definitely
>Chris> just buffers... there's a lot of reasons for doing it like this that I
>
>No, they are not. You can put chips 4* the original size onboard. Or
>you can add *another* bank of memory on an add-in card, and the
>onboard DRAM controller can't handle that - it does not have the
>required additional outputs etc., so you end up building another DRAM
>controller. And the slot does not have the signals that go to the
>onboard RAMs.
>
>Chris> positive-on-ground on it's front end cos it's easier siliscon to
>Chris> make...shgip the signal as positive high and invert/buffer up close to the
>
>I don't think so. Positive and negative logic are both easily
>implemented both in PAL/CPLD and in custom logic.
>

They're both easily implemented , it just seems that on previosu designs
I've worked with thqat active-high was used to bus the sigbnals around and
active-low was used by the chips, hence batteries of inverters
everywhere....
>cu

chrisc

1664. 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <941655400.411.0.nnrp-02.c2de4101@news.demon.co.uk>
Source record: 71095

Hi!

I recently inherited a 520STE, which I've upgraded to 4mb. I also borrowed a load of old ST disks off my brother, with the intention of using them on my ST and enjoying a bit of nostalgia.

So, I thought, these disks are a bit old, so what I'll do is to use Makedisk and create images of them, burn the lot onto CD, then if a disk should die, I can resurrect it. Great idea! Well, almost all of the disks work perfectly on the ST, but the PC has great trouble reading them, therefore Makedisk can't do it's thing. So, I decided to connect the 720K ST drive to the PC instead, and read from that. The only problem, is that the PC won't recognise the drive, despite changing it to 720k in the BIOS and running in DOS mode (i.e. without '98 loaded). Even stranger, is that a 720k drive pulled from an Amstrad PPC won't work on the ST either!

Oh yeah, the error message off the pc is "Seek error reading drive A:".

Any ideas, anyone? Failing that, anyone got a piece of software that reads a disk directly to an image, and dumps it down the ST's serial port? Thanks!

1665. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7vq0td$d00@nnrp3.farm.idt.net>
Source record: 71096

On 2 Nov 1999 02:52:37 G, Jeff Armstrong wrote:
>Hey everyone! I'm still setting up my new TT030 and I was considering
>a multitasking environment. I do have a problem though; I have only 4
>meg of ST RAM and that's it. On top of that, I do not believe that
>this is the upgradeable card (ie make it an 8meg card instead of 2
>meg) that's been discussed lately. So I'm kinda short on RAM.
>
>From what I've read, if I want a graphical front end with MiNT, I need
>more RAM period. I also really can't afford MagiC at this time (I
>also don't know what it requires for a system,l but...)
>
>Now I have read that Geneva is a multitasking AES, but I'm a little
>confused. Is this AES replacement still supported by the author
>actively? Also, will this be a sufficient multitasking environment?
>Lastly, will it work with the Thing desktop using multitasking or
>should I spring for Neodesk also? I'd mostly like to know a little
>more about Geneva. Doesn't seem to be the most popular of the
>multitasking systems. Just wondering how it does on its own (without
>MiNT).
>
>Any help is greatly appreciated! Thanks in advance!
>
>
>Jeffrey Armstrong (jba4@po.cwru.edu)
>Case Western Reserve University
>.
Jeff,

I've been using Geneva since it first came out and find that it
does everything I need to do. Using a TT, 16mgTT/4mgST, Crazy Dots II
Graphic card and etc. etc. etc .....

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1666. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38208d62317bc50@online.be>
Source record: 71097

on Wed 03-11-1999 09:42 mjaap@atari-computer.de wrote:

>
>
>There's a simple solution: use Adamas! You can't turn CAB into a modern
>browser with just a couple of Overlays and TTPs.

Yep, use Adamas but first it must work then. The latest version crashes
even more then the previous one. Javascript is just a big joke, at least
on my system. Whatever page I try which holds javascript I get a box
saying 'Illegal characters' and that's it.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1667. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38208b59.205409163@news.demon.nl>
Source record: 71098

On Wed, 03 Nov 1999 11:19:47 GMT, paricard@free.fr (Pascal Ricard)
wrote:

>Hello,
>
> in article <Pine.MNT.4.10.9911022133580.89-100000@TT030> (comp.sys.atari.st)
> Lonny Pursell wrote on Tue 02-11-1999 21:44 (GMT):
>
>>
>> Perhaps your english is not so good? Calling the developers and hobby
>> coders "wise guys" probably isn't the best way to motivate them. ;-)
>
>"wiseguy" (in one word) is a slang word for criminal, isn't it ?

Pascal,

it's more like the "Mr. Knows-it-better" type.... Also used in
situations like: the guy sits at a bar somewhere, next come in two
criminals and tell him to move someplace else. The guy, not knowing or
realizing who are facing him, tells them to f.. off, since "I paid for
my drink so I'm gonna finish it first", next one of the criminals
tells him "OK wiseguy, how about a little help?" while showing him
some Magnum-44 or something alike....

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1668. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <7vqdsa$j31$1@nnrp1.deja.com>
Source record: 71099

In order for the PC to "see" the disk drive, it needs to be set (via jumper) to ID1. The Ataris use ID0. You may have to look up the floppy drive's info on the internet for jumper settings if it's not obvious. I don't know about the Amstrad drive... but your original PC 1.44 drive should work in two formats, 1.44mb & 720kb. Don't worry about the BIOS. If you use Makedisk in DOS (using the F8 while starting Windows, then "command prompt only" method) it should work. It did for me. However, it **will not** work if you try it in Windows - even in a "DOS box". I've gone through this mess before, just like you described!

Hope this helps,
Andy Blakely

In article <941655400.411.0.nnrp-02.c2de4101@news.demon.co.uk>, "Hellraiser" <justin@hellraiser.nospam.demon.co.uk> wrote:
> Hi!
>
> I recently inherited a 520STE, which I've upgraded to 4mb. I also borrowed a
> load of old ST disks off my brother, with the intention of using them on my
> ST and enjoying a bit of nostalgia.
>
> So, I thought, these disks are a bit old, so what I'll do is to use Makedisk
> and create images of them, burn the lot onto CD, then if a disk should die,
> I can resurrect it. Great idea! Well, almost all of the disks work
> perfectly on the ST, but the PC has great trouble reading them, therefore
> Makedisk can't do it's thing. So, I decided to connect the 720K ST drive to
> the PC instead, and read from that. The only problem, is that the PC won't
> recognise the drive, despite changing it to 720k in the BIOS and running in
> DOS mode (i.e. without '98 loaded). Even stranger, is that a 720k drive
> pulled from an Amstrad PPC won't work on the ST either!
>
> Oh yeah, the error message off the pc is "Seek error reading drive A:".
>
> Any ideas, anyone? Failing that, anyone got a piece of software that

reads a
> disk directly to an image, and dumps it down the ST's serial port?
Thanks!
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1669. Re: S: Import Filter *.PAC (Atari ST STaD Graphics)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: ref007@gmx.de
Message-ID: <3820928b.1277684@news.cis.dfn.de>
Source record: 71100

The solution is:
Nview, Nconvert & View2 v2.80
Xnview v1.11

Web site : http://come.to/xnview
http://perso.wanadoo.fr/pierre.g

Download : http://perso.wanadoo.fr/pierre.g/download
http://www.ipt.univ-paris8.fr/pierre/pub
http://www.multimania.com/la3dfr/download

Platforms
=========

ATARI ST, STe, Falcon, TT and compatible
PC x86 DOS
PC x86 Windows 3.1x, 95, 98 & NT
PC x86 linux v2.x (X Windows & Lesstif)
PC x86 FreeBSD v3.x (X Windows & Lesstif)
Silicon Graphics IRIX v5.2 and more
Sun Solaris v2.5.1 and more

ref007@gmx.de (Rudi Effe) schrieb am Fri, 29 Oct 1999 06:52:09 GMT folgende
Zeilen:

>Hi there,
>
>yes I could reconnect my good ole ST and look for the converting routine I wrote
>mycelf once upone a time - but mybe there IS an import filter for some ms windos
>prog... (As there is filters for IMG and GEM)

1670. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <7vqfitkdc1@nnrp1.deja.com>
Source record: 71101

Hi David,

Testing only the blitting seems a bit unfair since NVDI enhances other
graphic operations as well.

Yes, NVDI uses the blitter and makes it possible to switch this chip
off on a Falcon (important for virtual memory).

This benchmark is taken from the ST-Computer magazine 6/93. NVDI isn't
slower now and the blitting chip is still the same so the benchmark
should still be representive:

Falcon030/16 MHz, TOS, GEM_Test

Monochrom, 640*400
(without NVDI/with NVDI, Blitter off/with NVDI, Blitter on)
Text: 300%/2569%/3201%
Lines: 326%/655%/807%
Rectangles: 822%/950%/1328%
Polygons: 210%/622%/636%
Circles: 255%/1042%/1042%
Rasters: 1174%/819%/1304%
Attributes: 129%/1308%/1305%
VDI escapes: 183%/636%/636%
BIOS output: 164%/368%/368%
GEMDOS output: 171%/232%/232%
AES object output: 198%/615%/647%

So in some cases the blitter really accelerates the graphics output.
NVDI is generally faster than the blitter alone and the Falcon blitter
is clocked with 16 MHz!
The benchmarks are even worse for the Blitter in 640*480/16 colours.

There are severall other software accelerators (TurboST, Quick-ST)
which increase the speed. They all beat the Blitter because they
increase almost every graphic operation.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1671. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <941661412-476167AEicMi@post3.tele.dk>
Source record: 71102

>From: swampfax@earthlink.net (John Garone)
>
>Joergen,
> Thanks for sending me XCONTROL. It seems to work fine.

Your welcome,- I just recently figured out how to attach a file
to a mail.

RTFM,- guess I was to lazy before?

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

1672. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: lossouarn.yann@free.fr
Message-ID: <UF1U3.497$ik7.2604120@nnrp3.proxad.net>
Source record: 71103

On 3 Nov 1999 10:15:48 G, Paul Matthews wrote:

Hello !

As a French user, I don't know "Free4All", but there's another free provider in France, named Free.fr, and it seems I have the same problems when I try to connect with STiNG, and when WDIALOG is present. Strange, but true... :-/ Do you have WDIALOG ? If so, unactivate it, perhaps STiNG wil behave better ! :-)

Yann

1673. Re: problems with Newsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3820AC67.D19C67F8@cfc.dnd.ca>
Source record: 71104

Eric Kaljumagi wrote:
>
> By the way, I'd like to thank all those who helped me with Newsie,
> particularly the gentleman (Ken McDonald, I think), who told to me to
> "Connect to host". I can be such an idiot sometimes.
> Galen

I wouldn't worry about it Galen! :-)
I only found out about that "Connect to host" looking for something else!
now maybe someone can help me out with a NEWSie problem.
I used to be able top select an e-mail, right click my mouse button which
would give me a list of options having to do with that e-mail (like
transfer, or delete, or forward, etc) and then i would select my option
like transfer and a pop-up would come up with all my mailboxes and I
just select the mailbox and presto! the e-mail was stored in that
mailbox! NOW though, instead of a pop-up I get the file selector, and
I have to wait forever for it to read all the files in my mail folder
before I can select the correct mailbox i want to transfer the mail to.
Has anyone else experienced this? Do you know how to get back the
pop-up? I don't have it in TOS, Geneva or Magic, and I used to have
it in Geneva and Magic, but never in TOS i think.
Could it be related to the size of my mailboxes? I see a lot of
"Sizing file" when I open them up.
thanks/merci for any help
ken
the TAF guy
--
Ken Macdonald
Graphic Arts, room 255
(416)482-6800 x6892
macdonald@cfc.dnd.ca

1674. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911031714490.100-100000@TT030>
Source record: 71105

On Wed, 3 Nov 1999, Pascal Ricard wrote:

> Hello,
>
> in article <Pine.MNT.4.10.9911022133580.89-100000@TT030> (comp.sys.atari.st)
> Lonny Pursell wrote on Tue 02-11-1999 21:44 (GMT):
>
> >
> > Perhaps your english is not so good? Calling the developers and hobby
> > coders "wise guys" probably isn't the best way to motivate them. ;-)
>
> "wiseguy" (in one word) is a slang word for criminal, isn't it?

Perhaps I didn't interpret his msg to well, guess my english needs work.
* hehe *
Sorry about that. Anyway I still think the guy needs to calm down a bit
as a solution will come in with time.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1675. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <NG2U3.25555$23.1326985@typ11.nn.bcandid.com>
Source record: 71106

On 3 Nov 1999 15:48:22 G, Martin-Eric Racine wrote:
>On Tue, 2 Nov 1999, Charles Silver wrote:
>
>> Just loaded up OS9 on the Laptop and MagicMac v6.01 works fine.
>
>I'm amazed no one has sued Apple yet. OS9 is a copyrighted
>trademark for a Unix variant that is still developped today.
>
>--
>---
>Martin-Éric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

Does anyone know how to install Microware's OS-9/OSK to a hard drive? I bought it several years ago from a company in the UK. I've also used OS-9 on a Radio Shack/Tandy Color Computer (CoCo) with a Motorola 6809E cpu.

1676. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vqgejdph1@oak.prod.itd.earthlink.net>
Source record: 71107

On 3 Nov 1999 21:36:04 +, Joergen Bak wrote:
>>From: swampfax@earthlink.net (John Garone)
>>
>>Joergen,
>> Thanks for sending me XCONTROL. It seems to work fine.
>
>Your welcome,- I just recently figured out how to attach a file
>to a mail.
>
>RTFM,- guess I was to lazy before?
>
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
For me it was 'fear of the unknown' (and possible adverse reactions;
computer paranoia). I'm pretty loose about it all now! Anyway, the
date (in setup) is now in the right format now but there must be
something else up with CPX's showing as 'activated' but not accessable
(such as SAM_SET).
John

1677. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e0pdxh.e3z9pi1ysqdreN%rlcolli@ibm.net>
Source record: 71108

Hellraiser <justin@hellraiser.nospam.demon.co.uk> wrote:
> So, I thought, these disks are a bit old, so what I'll do is to use Makedisk
> and create images of them, burn the lot onto CD, then if a disk should die,
> I can resurrect it. Great idea! Well, almost all of the disks work
> perfectly on the ST, but the PC has great trouble reading them, therefore
> Makedisk can't do it's thing.

ST formatted disks are not readable on the PC, but PC formatted disks
are readable on both.

I remember hearing about some driver that can be installed on the PC to
read ST disks, but I don't know how well it works extended formatted
disks (e.g. 800K disks). Sorry, I can't remember the name of it though.

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

1678. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <qI08UCAMiKI4Ew81@my-ste.demon.co.uk>
Source record: 71109

In article <941588423.26982.2.nnrp-11.9e985e5c@news.demon.co.uk>, John Whalley <news@whalley.demon.co.uk> writes

>4. Transferring the data using a comms program on each machine and something
>like ZMODEM. You'll need a null modem cable to connect the serial ports for
>this one, but it may be the best option if you have a lot of stuff to copy
>over. Use something like Connect on the ST and HyperTerminal on the PC (as
>you'll have it anyway). NB I haven't tried this, but have read in several
>places that it works well, if slowly.

5. Transfer it using ParCP. Much faster transfer speeds than using the
serial port, i.e. 30-32kbs with ParCP compared to 5.5-5.7kbs using
ZMODEM, on an STE.

--
David Bolt

1679. WTB:Stacy 4 power supply

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <7vqpj3$85e$1@wolf.interlynx.net>
Source record: 71110

I am in need of an external power supply for my Stacy 4 w/HD. The old one was destroyed after a flood in my basement. The old one is not an Atari but a Phihong PSA 162 switching power supply with a rating of 110V-240V AC 50/60Hz 55W and DC output of 16.5 /2.5 Amps. If anyone can help me locate a compatible one it would be greatly appreciated.

1680. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: "Steven Kaleita (SAK)" <sak01@chorus.net>
Message-ID: <3821028B.4CAB7A54@chorus.net>
Source record: 71111

For What it's worth,

I have 3 Atari computers (TT, Mega4 & 2.5 meg ST)
Tons of Atari Software including CALAMUS SL 99.

I also own a MAC G3, with Magicmac6. I have Adobe Illustrator, Adobe InDesign, Corel Draw 8, Corel Photo Paint. Including Virtual PC, a windows 95 software emulator.

Why all this?

I had to be file compatable with all the MAC users in the graphics industry, and file compatible with all the PC users in the sign industry. AS far as the Atari platform. I still do the majority of all my layout & design work in Calamus SL.

I need MAC programs so that I can modify files I get from customers and re save them in the same format that they need. So far; however, with the MAC software that I own, NONE OF IT HAS THE CAPABILITIES that Calamus SL has. Sure, Corel is loaded with capabilities that I never had with my Atari, and the Adobe product line is considered the industry standard. But let me share a little secret with you ...Every person that I showed Calamus SL to, that uses Quark, Pacemaker, commented to me that Calamus has capabilities that these other programs don't have. And the way Adobe has positioned itself with POSTSCRIPT, those capabilities will never exists. The new PDF format from Adobe is a step in that direction, but that will take years to finally catch on and be accepted as the new standard.

Calamus SL, the MacPrint driver, and MagicCmac running on a G3, is faster then any other System today.

I can't speak for others, but in my opinion; the longevity of most Atari users, is based on the CALAMUS users. And as long as there are enough Calamus users to support continued development, Atari TOS will live on in some form!
And as long as that happens, there will be a need for all the other support software, to keep Atari users up to the times. MagiCmac is just part of the picture.

I'll bet that there is still a large number of Atari MIDI users also, that aren't into this stuff as much.

We all own a NITCH computer system. It will never make it to the big times, but can still today prove itself against all the high tech hype, that the big boys through at you.

Now I can see how someone that doesn't get into using Calamus seriously, or professionally, could be overwhelmed and go gouge eyed over the software on a MAC or PC, stating that once you cross over, you will never look back. And I thought that would happen to me!

It hasn't, and I still need my Atari Computers along with my G3 running magiCmac.

I realize that I'm probably a minority, but I've been using Atari Computers professionally, for 14 years. I'm a graphic designer, and I'm a little disappointed in what I've found, when I purchased my MAC! For what I paid, and the cost of the software, I actually found myself limited in what I can do, and how I can do it.

SAK

1681. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941697552-75770AEicMi@cwcom.net>
Source record: 71112

John Whalley said:

>4. Transferring the data using a comms program on each machine and something like
>ZMODEM. You'll need a null modem cable to connect the serial ports for this one, but
>it may be the best option if you have a lot of stuff to copy over. Use something like
>Connect on the ST and HyperTerminal on the PC (as you'll have it anyway). NB I
>haven't tried this, but have read in several places that it works well, if slowly.

I'm lucky enough to have two EZ135 drives, so transferring files is easy - but in this instance I would probably have used PARCP (from Peter Stelik - sp?) as a faster solution than using the serial port. Download from http://www.cyberstrider.org

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1682. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941697558-76759AEicMi@cwcom.net>
Source record: 71113

Michael Schwingen said:

>didn't match any of the ones pictured. Derryck> I'm afraid that I can't remember to
>which IC or pin it connected to.
>
>What are you talking about? The MagnumTT does not require any soldering.

Whoops! I didn't see that it was the TT under consideration.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1683. Re: Ways to upgrade RAM in Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38210BAA.5702C306@jps.net>
Source record: 71114

Robert Schaffner wrote:
>

> Next: FX-Board.. adds 10MB FAST Ram (Itï¿½s also an accellerator board)
> (I think only as second hand unit avaiable)
>
The FX board takes up to 16MB FX RAM, but due to the 14MB Falcon RAM limit, you only have 14MB FastRAM minus the exisiting ST RAM, so if you have a 4MB ST RAM board, you get 10MB FastRAM. A beta EMS driver allows access to the additional FastRAM, but due to critical timing in the Falcon, it is not considered reliable.

A full discussion of the FX board appears in my article in the current issue of Atari Computing (AC14). My FX Falcon is pictured in that issue (assuming Joe printed the pic). If anyone wants to add an FX to their Falcon, I am willing to trade my FX Falcon for a stock Falcon, or sell it outright.

John

1684. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <hRktXHANIMI4Iwkq@shaw1.freeserve.co.uk>
Source record: 71115

at 21:53:37, Thu, 21 Oct 1999, AtariMad <AtariMad
<atarimad@zetnet.co.uk>> fell in love with someone from and said:
>> The final issue has been printed and I even have a copy, the money is been
>> worked on :)
>
>How come you've got a copy and I haven't yet?
Because noone likes you?
>
>Kev.
>Editor : ST Plus
>
>
Oh no, don't say that Kev's the new editor! The whole thing will crash!

AN1 know how to get the last ever edition (#16) if I'm not going to the
show, and my subscription has now run out?
--
Clair D. Shaw (aka. CDS) | mailto:Clair@Shaw1.freeserve.co.uk
http://surf.to/shaws | mailto:SeedieS@yahoo.com
ICQ messages to: 1043359 | New email address coming MONDAY (3rd)

Microsoft's created a virus: It's called Windows

1685. Re: No more Handles?

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911032027.a21358@su2.maus.de>
Source record: 71116

Hi John,

JL>Too many windows open perhaps?
I'd prefer the explanation "too many porgrams running..."

Und TTschï¿½
ps

1686. Re: LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <381F6FC6.E1D243ED@ihug.co.nz>
Source record: 71162

Hi Derek,

Derek Warren wrote:
>
> Hello there..
>
> Can anyone send me a copy (or a verified-working link) to a
> communications program that supports the LAN port of the
> Falcon/MSTe/TT?
>
> I've tried ConNect '95 and '97 beta but they don't seem to support the
> LAN port, despite claims on other pages...

They will be able to access the LAN port if you install HS-modem. As
well as allowing access to LAN/MIDI/etc... ports HS-modem allows you
to use those ports at up to 230400 baud.

Using Connect, HS-modem, a Mac printer cable I can send a 1 meg file
from my Falcon to a Mac via null modem in about 1.5 minutes...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1687. Re: why did hasbro bother 3

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <381F70E8.2CA67022@ihug.co.nz>
Source record: 71163

Hi there,

Dan Ackerman wrote:
>
> box applications the only real assest that Hasbro got from Atari in the
> hardware field was the Lynx. Don't say the jaguar they were cool and I
> still have 2 of them, but compared to my 2 year N64 they are toys. The
> lynx however still stands up well compared to the Gameboy.

Lynx hardware and software is STILL found in mainstream stores here, next to the PSX, N64, PC's and whatnot...that must say something about the wee Lynx' abilities...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1688. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991103002639.123A@lproven.compulink.co.uk>
Source record: 71164

In article <7vm2ns$p91$1@bomb.dynamite.com.au>, leaver@alphalink.com.au (David Leaver) wrote:

> (1) NVDI uses the blitter
> (2) The blitter alone is twice as fast as NVDI
> (3) The blitter + NVDI is nearly thrre times as fast as NVDI

Good stuff. Evidence, not hearsay. Thanks!

--
v__ Liam P., c�owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1689. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: lproven@hotmail.com
Message-ID: <memo.19991103002641.123B@lproven.compulink.co.uk>
Source record: 71165

In article <941475528-498212AEicMi@cwcom.net>, derryck@cwcom.net (Derryck Croker) wrote:

> Yep. The way round that was to install better rated buffer ICs in those
> STs that exhibited this problem, which makes installing a Blitter and a
> CPU accelerator even less a plug'n'play proposition.

Eeek! Nasty!

--
v__ Liam P., c owner of the European Jird Mountain.
<"__(___ Have some. Go on, you know you want to. Please?
[http://members.aol.com/liamproven if you must]

1690. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FKLuFA.GnL.0.bloor@torfree.net>
Source record: 71166

Now THERE'S a challenge! I'd bet that someone out there could possibly write a huge convoluted piece of code and get mario to build a DMA->IDE interface, and after two years of experimentation, bingo! one page out of a WordPerfect 5.1 document out from the SLM804.

But old 300dpi lasers are almost being given away over in the windoze/DOS world. Pick up several, until you find one that works. Meanwhile, save the SLM804 for somebody's still-working Mega ST out there.

JG

1691. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911030000.a20661@lu.maus.de>
Source record: 71167

Hello mjaap,

m> Ok, there is the applet object in JavaScript but that's the only chain
m> between Java and JavaScript.
I'm sorry, but you are totally wrong.

You can easily exchange data between Java and JavaScript (i.e. a Java
program
is running, passing values to JavaScript which can form the HTML page
after
this). At least, you have full control about Java methods by accessing
them
through appropriate JavaScript methods (OOP is sooo nice ;-)).

Look at the developer's edge at Netscape to see explanations and examples
...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1692. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911030000.a20662@lu.maus.de>
Source record: 71168

Hello "kevin,

k> not sure I understand do you mean running Tos on top of MPC or what ?
could
k> you explain a bit more please
Not on top, but instead of MagiC.

MPC emulates a complete ST system (other than i.e. MagiC Mac or TOS2Win),

running MagiC as the OS. But you can also use a TOS to be as compatible as

possible (therefore only read/write access on Atari filesystems (in drive

containers) and only read access on Windows filesystem).

Look into your MagiC documentation to see how you have to install a
ROM-TOS.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1693. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911030000.a20696@lu.maus.de>
Source record: 71169

Hello Clayton,

c> I was wondering if any of you have taken a look at Rojewski's Java
program.
c> Right now, it's a TTP program, but he is hoping to eventually make it
Watch out: JavaScript is not Java.

c> capable of "VA" starting - so I suppose it could be used in conjunction
c> with CAB???
No (very much work on CAB needed which won't/can't be done).

c> I hope something can be made of that program, as I'm getting tired of
c> running into those darn JAVA pages!
Look above. For using JavaScript pages, Atari users have to concentrate on

newer versions of Draconis ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

1694. Re: 4 sale: Falcon Wings, hdd, Speeder...

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vopbh$4jh$1@ash.prod.itd.earthlink.net>
Source record: 71170

I'm interested. see my E-mail.
John

On 1 Nov 1999 23:13:24 G, Sasa Andrijasevic wrote:
>Hello!
>
>I have following items for sale:
>
>- Falcon Wings 14 (16) Mb RAM card for Falcon
>- internal 2.5 IDE hdd for Falcon (original 60 meg drive), trouble
>free
>- Speed Resolution Card with software for Falcon (20/40 Mhz
>accelerator)
>- Cubase Audio Manual
>
>make an offer
>
>sasa
>
>
>---
> Sasa Andrijasevic
> E-mail: sasha@atari.org
> proud owner of: Atari 1040 STe & Falcon 030/CT2
>---
>.

1695. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vp01d$h66$1@nnrp1.deja.com>
Source record: 71171

Hi,
>
> I was wondering if any of you have taken a look at Dan Ackerman's
Java
> program. Right now, it's a TTP program, but he is hoping to
eventually make
> it capable of "VA" starting - so I suppose it could be used in
conjunction
> with CAB??? Anyway, go check out his page:

You probably mean the JavaScript interpreter. And no it can't be used in conjunction with CAB. JavaScript is designed to co-operate with HTML so the browser needs to support JavaScript. VA can only tell another program to load a file and process it - but JS needs a tight integration within the browser.

>
> http://www.netset.com/~baldrick/
>
> I hope something can be made of that program, as I'm getting tired of
> running into those JAVA pages.

There's a simple solution: use Adamas! You can't turn CAB into a modern browser with just a couple of Overlays and TTPs.

By the way, the address and author is wrong. It was ported by John Rojewski and not Dan Ackerman.
http://www.primenet.com/~rojewski/javascrp.html

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1696. REQ: scans/photos of homecomputer mainboards

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Stephan Slabihoud <stephannews1@slabihoud.de>
Message-ID: <381FFAC1.DA8F388E@slabihoud.de>
Source record: 71172
Cross-posted to: comp.sys.apple2,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.hardware.misc,comp.sys.misc,comp.sys.msx,comp.sys.next.hardware

Hi,

I am looking for scans of homecomputer mainboards of the 70ths and 80ths. These scans I would like to add to my computing museum (http://www.8bit-museum.de).

Unfortunately a lot of scans are not available yet:

No scan available: :-(
Acorn, Amstrad, Coleco, Dragon, EACA, Enterprise, Excidy, Jupiter, Luxor, Mattel, NeXT, Osborne, Sharp, Spectravideo, Tandy, Tatung, Camputers and Exelvision

A few scans available: :-)
Apple (Apple I), Atari (2600 black, 800XL), Commodore (8032, VC20, C64, C64C, C116, C16, P/4), MITS (8800), Oric (1, Atmos, Telestrat), Sinclair (MK14, ZX80/81, Spectrum Issue 1+2, QL), Texas (99/4A), VTech (Laser 500)

Some of the scans are not very good and I will be pleased to replace them by better ones.

Who wants to help me but does not know how to make a scan or photo of the mainboard can ask for my advice. :-) A picture should not exceed 800 KByte (JPG medium).

Thanx very much

Stephan Slabihoud

--
Homepage: http://www.8bit-museum.de

1697. Re: JavaScript

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: mjaap@atari-computer.de
Message-ID: <7vp123$ht7$1@nnrp1.deja.com>
Source record: 71173

Hello oschildmann,
>
> m> Ok, there is the applet object in JavaScript but that's the only
chain
> m> between Java and JavaScript.
> I'm sorry, but you are totally wrong.
>
> You can easily exchange data between Java and JavaScript (i.e. a Java
> program
> is running, passing values to JavaScript which can form the HTML page
> after
> this).
Ah, yes. I found something on Netscape's website
(http://devedge.netscape.com/viewsource/smith_js2java/smith_js2java.html
). But they have given the connection between Java and JavaScript a
different name: LiveConnect.

>At least, you have full control about Java methods by accessing
> them
> through appropriate JavaScript methods (OOP is sooo nice ;-)).
>
... which is part of the applet object I mentioned (I'm using SELFHTML
as a reference).

I'm not sure if this is widely used and compatible with MSIE. But it's
pretty nice anyway :-)

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1698. Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7vp20jilh1@nnrp1.deja.com>
Source record: 71174

Hi All

Have any of you users sucessfully logged onto Free4all UK ISP using I connect and Cab 2.5? It dials now and again and will even connect but will freeze when trying to obtain the IP address :-(. If you have sucessfully logged onto Free4all could you please provide details of the login script used etc.

Have any of you had any problems with a USR 56K Faxmodem and STFax 2.5?

What is the best ISP for Atari users in the UK?

What is Coma 5.x like?

Thanks in advance for any help or comments provided.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

1699. External High Density Floppy Drive on TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7vp2jt$j20$1@nnrp1.deja.com>
Source record: 71175

Hi

I would like to change my DD external disk drive to a high density drive, do I need a specific type of high density drive or can I use any type of PC drives? Are there any jumpers that need to be set? The internal drive is high density and works very nicely.

Is it just a matter of changing the drive in the external case and switching on?

Any help would be appreciated.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

1700. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7vh7jq37q.fsf@comnets.rwth-aachen.de>
Source record: 71176

>>>>> "C" == Chris Crosskey <chrisc@zetnet.co.uk> writes:

C> I realise I've goofed here....That's a truly horrible way to design a memory
C> architecture, and the labelling didn't help either....Anybody got any idea
C> as to the state machine involved....I wonder if Best have any of the chips
C> available?....

Um - what's horrible about that?

Basically, you have a memory controller that can handle the onboard
memory (which is ST-RAM). If you want more, you have to add a card
with a memory controller and RAM.

The state machine involved is a standard DRAM controller like you use
on any othe CPU. There are lots of application notes (I remember some
quite good from AMD, in the MACH CPLD manuals), but if you look at a
DRAM datasheet, it is quite straightforward to design.

BTW: the method of moving the DRAM controller to the expansion card
gives an added flexibility: the original Atari TT-RAM cards used
nibble-mode memory, while newer cards (like the AixTT) manage to
achieve a faster access than the Atari card, using standard FPM or EDO
memory.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1701. Re: Ways to upgrade RAM in Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7so2nq2zf.fsf@comnets.rwth-aachen.de>
Source record: 71177

```
>>>>> "St" == Steve Rodgers <stevenr@callnetuk.com> writes:

St> I want to upgrade the its RAM, it's only a 4MB beastie just now.

St> How can I upgrade the RAM?

St> Is 14MB the upper limit?

Unless you install a new CPU, yes. The 68030 in the falcon is limited
to 24 address lines, giving a total addressable range of 16MB,
including ROM and IO.

St> Can I still buy the SIMMS to do this? Or do I need a new card to allow
St> newer SIMMS?

You can either install a new ST-RAM card (an Atari 14MB card, or one
of the many cards that have a PS/2 SIMM socket, which will take a 16MB
SIMM).

Or you can add a fastram card (like the Magnum/F030 or the card from
BlowUp whose name I forgot), which adds 4 or 8 MB to your existing
ST-RAM, and has the additional benefits that the fastram is (guess
what?) a lot faster than the ST-RAM - more than a factor of two in
modes with 256 or more colours.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

1702. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7puxrq2ul.fsf@comnets.rwth-aachen.de>
Source record: 71178

>>>>> "Jos" == Jos Vlietstra <jovlie@worldonline.nl> writes:

Jos> what will it cost ?? What if we take our daughterboards to Hannover and one of you is there,
Jos> fully equipped with soldering irons and chips, to modify these
Jos> boards to 10 Mb ??

10MB of ST-RAM requires an ST-RAM card with an own memory controller -
and it is plug-and-play, no soldering.

Upgrading the onboard ST-RAM to 8MB requires soldering - and you will
have difficulties locating the requires chips in DIL cases.

Jos> How much time will it take ?? Is there a possibility to buy TTRam
Jos> boards ??

As I know that there are still enough MagnumTT in stock, I am quite sure
that you will be able to get them in Hannover.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1703. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <382001D7.C8F21370@kki.net.pl>
Source record: 71179

>

Hi!

> > Hi All,
> > How far has the Falcon030 software (or hardware) gotten regarding
> > loading a still pic from a VCR tape and saving as a JPG (or other
> > format)?

I have UK Production called: VIDEO MASTER (it's hardware video digitizer
for Falcon and adequate software).
It's work fine but i dont know how can I make colour pictures ...

beST regards

Tomy
(montom@kki.net.pl)
Atari Falcon 030/68882

1704. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: paricard@free.fr
Message-ID: <382016901950a31@free.fr>
Source record: 71180

Hello,

in article <000b8d9b.b8337053@usw-ex0102-011.remarq.com> (comp.sys.atari.st)
Lewis wrote on Mon 01-11-1999 18:12 (-0800):

> Okay, still getting a stall when I try connecting with I-Connect.
> Stalls during "Negotiating PPP Connection" with a error mentioning
> "Timeout during PPP Connection". Double checked my login script,
> including password and login name typos. Called my ISP and they are not
> using a CHAP protocol. .../...

All has been said about the need of HSModem in others posts.

Maybe your ISP do not allow a script negotiation and attempts to make a
direct PAP negociation and only that. To know this, I suggest you to
initiate a connection with a terminal emulator (StarCall, Coma for
example). Just dial your ISP up and look if it asks you for a login,
etc. I it doesn't and just send you what can seem like weird characters,
here we are, it's a PAP negotiation. In this case, just remove all the
relevant script stuff. I don't recall if the version of IConnect
provided with Cab 2.5 can work like this, but sure v1.7 (may 1999) can.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1705. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: paricard@free.fr
Message-ID: <382016901950a32@free.fr>
Source record: 71181

Hello,

in article <Pine.MNT.4.10.9911022133580.89-100000@TT030> (comp.sys.atari.st)
Lonny Pursell wrote on Tue 02-11-1999 21:44 (GMT):

>
> Perhaps your english is not so good? Calling the developers and hobby
> coders "wise guys" probably isn't the best way to motivate them. ;-)

"wiseguy" (in one word) is a slang word for criminal, isn't it ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1706. Re: Wanted:Avalon Hill Game for ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38202184@athene.hdm-stuttgart.de>
Source record: 71182

On 2 Nov 1999 18:35:44 G, Brian Van TIlborg wrote:

Hi Brian,

I have the original disk, but do not have the manual which
is required for the password protection. Anyone have the
manual for sale/trade?
phantomm@kih.net

1707. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <hMVT3.23831$23.1249694@typ11.nn.bcandid.com>
Source record: 71183

On 3 Nov 1999 10:15:48 G, Paul Matthews wrote:
>Hi All
>
>Have any of you had any problems with a USR 56K Faxmodem and STFax 2.5?
>

STFAX 2.5 doesn't seem to work with a US Robotics 56k faxmodem.

1708. Re: External High Density Floppy Drive on T

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <0RVT3.23835$23.1249694@typ11.nn.bcandid.com>
Source record: 71184

On 3 Nov 1999 10:26:08 G, Paul Matthews wrote:
>Hi
>
>I would like to change my DD external disk drive to a high density
>drive, do I need a specific type of high density drive or can I use any
>type of PC drives? Are there any jumpers that need to be set? The
>internal drive is high density and works very nicely.
>
>Is it just a matter of changing the drive in the external case and
>switching on?
>
>Any help would be appreciated.
>
>Many thanks
>

I replaced the DD drive in an external Golden Image drive. Both the
original and replacement high density drive were Teac drives. It's been
working great for several years. The drive needs to be set as drive 0.

1709. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vphcu$t78$1@nnrp1.deja.com>
Source record: 71185

> 2. Using GEMexchange (an Atari floppy reader for Windows from the
> GEMulator web site), but the free version will only let you copy one
> file at a time off the disk.

Yes, but unfortunately not all the disks can be transferred this way
(good old Murphy took care this applies to those most important ones).

> 4. Transferring the data using a comms program on each machine and
> something like ZMODEM. You'll need a null modem cable to connect the
> serial ports for this one, but it may be the best option if you have

Have you tried Ghostlink? It may sound even better than connection via
comm programs:

> Ghostlink is a link between an Atari GEM Computer (Master)
> and a MS-DOS computer (Slave)
> It allows the drives (floppy, harddisk, CD-ROM) installed
> on the slave to be used by the master as a GEM-partition.
> It is possible to connect up to 3 PC slaves (on different ports!)
> ...

If you want a hole description let me know (if you still have a need
for it, that is). I intend to try this alternative as soon as I get a
hold of an operable ST :). But still, to everybody else following this
topic: has anybody tried using this, and does it work ok?

Sent via Deja.com http://www.deja.com/
Before you buy.

1710. Re: Ways to upgrade RAM in Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0nqt0.1ovprdq3up53uN%doitarchive@atari-computer.de>
Source record: 71186

> How can I upgrade the RAM?

14Mb Board from Wizztronics
" " " WB-Systemtechnik
" " " CENTEK (CENTRam)

> Is 14MB the upper limit?

Yes.

> Can I still buy the SIMMS to do this? Or do I need a new card to allow
> newer SIMMS?

14MB is the limit, you only have 4MB, remove the 4MB and replace the
board with one from list upper. (Board needs 16MB 60nS PS/2 Simm
module)

Other way: CENTurbo2 accelarator. Allows 14MB ST-Ram -and- up to a max.
of 128MB FAST-Ram (TT-Ram)

Use one falcon with 14MB ST and 32MB FAST Ram.
Nice working ,)

> I seem to recall there used to be an expansion which allowed an extra 20MB
> or so to be added, any ideas?

Next: FX-Board.. adds 10MB FAST Ram (Itï¿½s also an accellerator board)
(I think only as second hand unit avaiable)

Ram / Accelerator boards -> DOITF030

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1711. Magazines FS (uk)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7vpk1u$a1u$1@news6.svr.pol.co.uk>
Source record: 71187

Hi all,

Over 100 Atari magazines from the late 80s to 90s. Last count =
ST Format 48 issues
ST Review 21 issues
ST User 15 issues
ST World 11 issues
ST Computing 11 issues
+ a few others, Atari User/Monitor/ST Applications
Still the odd one scurrying out from under the bed so may be more.

25 pounds the lot, P&P would be extra! I'm attending the Stafford show and could bring them along. Feel free to make an insulting offer but I will not split or spend time trawling through them for issue 4,vol2 for collectors, I'm lazy.

Regards, Steve.

--
steve@greenies81.freeserve.co.uk
Dorset England

1712. Mag disks FS (uk)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7vpk1v$a1u$2@news6.svr.pol.co.uk>
Source record: 71188

Hi all,

Over 200 magazine cover disks, mainly ST Format/User/Review/Action/World
+ over 100 Atari PD/orphan (commercial games with no box/inst) disks.
30 pounds the lot, P&P extra. Could exchange at the Stafford show.
Offers wellcome but often refused.

Regards, Steve.
--
steve@greenies81.freeserve.co.uk
Dorset England

1713. Software FS (uk)

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <7vpk20$a1u$3@news6.svr.pol.co.uk>
Source record: 71189

God my loft's getting a clearout!

Price in pounds, inc P&P if you spend 6 pounds+

Atari CDs,
RENEGADE 6
THE ATARI COMPENDIUM 6
THE SPECTRUM COLLECTION 3
THE ATARI PD COLLECTION 5
STRATOS CDs (4CDs) 15

Boxed,original software,
STARDUST (STE/FALCON) 5
THE SECRET OF MONKEY ISLAND 5
ISHAR TWO 4
CIVILISATION + hint & tips book 8
ELITE TWO, FRONTIER 7
DISCOVERY PACK (9LIVES/SIMCITY/FINALFIGHT/ROBOT MONSTERS etc) 5
CRUISE FOR A CORPSE 4
GRAHAM GOOCH CRICKET 4
DEADLINE (Infocom) 2
TIMEBANDIT 2
LEADERBOARD 2
POWER UP 3
BATTLE CHESS 2
D/GENERATION 4

thats all, Steve.
--
steve@greenies81.freeserve.co.uk
Dorset England

1714. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911031743580.103-100000@rakastaja>
Source record: 71190

On Wed, 3 Nov 1999, John S. Gray wrote:

> save the SLM804 for somebody's still-working Mega ST

I surely could use one here, on the TT.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1715. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911031747060.103-100000@rakastaja>
Source record: 71191

On Tue, 2 Nov 1999, Charles Silver wrote:

> Just loaded up OS9 on the Laptop and MagicMac v6.01 works fine.

I'm amazed no one has sued Apple yet. OS9 is a copyrighted
trademark for a Unix variant that is still developped today.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1716. 4x 30pin 1mb simms

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <941645077.1988.0.nnrp-04.c2de4101@news.demon.co.uk>
Source record: 71192

I have 4x1Mb 30 pin simms, ideal for upgrading that STE to 4Mb. 5ukp inc p&p.

Email justin@hellraiser.nospam.demon.co.uk, less the "nospam" for details.

1717. Product to network ST's

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: cvendel@my-deja.com
Message-ID: <7vps6n$5ka$1@nnrp1.deja.com>
Source record: 71193

Hi,

Check out this site, its a new product that allows Atari ST's to network at 2MB's to a PC through a parallel cable and uses the PC as a bridge to gain access to networks and the Internet, it comes with all the necessary TCP/IP drivers and such, looks like a good product to help ST users transfer files back and forth from their PC and also if someone has a high speed cable modem or DSL at home, now they can use this to hook their ST to the Internet via high speed connection and use CAB 2.7 to get on the net!

http://rcswww.urz.tu-dresden.de/~sb227788/english/products.htm

Curt Vendel
The Atari Historical Society
http://www.atari-history.com

Sent via Deja.com http://www.deja.com/
Before you buy.

1718. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-03 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7vptgn$ig3$1@athena.netset.com>
Source record: 71194

In article <Pine.MNT.4.10.9911031747060.103-100000@rakastaja>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>On Tue, 2 Nov 1999, Charles Silver wrote:
>
>> Just loaded up OS9 on the Laptop and MagicMac v6.01 works fine.
>
>I'm amazed no one has sued Apple yet. OS9 is a copyrighted
>trademark for a Unix variant that is still developped today.

There was talk of problems and I believe it was worked out or
settled. I know there was some hold up for awhile over the name.

Dan Ackerman

1719. Re: Newbe questions for ST520

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <BGeU3.56$215.2066@typhoon01.swbell.net>
Source record: 71045

See my message to you.. but my favorite
question to ask is, what do you want to do on it?

Doctor Clu

On 4 Nov 1999 12:19:42 +, Madarasz Karoly wrote:
>I got an ST520 made in 1986 without hard disk,
>with a 360K single side floppy drive and
>without a system disk. (without any disk)
>What can I do with this computer?
>Where can I find an apropiate TOS image, preferably
>in english, and how can I write to such a
>floppy in my PC Linux - or Win95.
>What about programs for it?
>
>Thanks,
>Karesz.
>
>
>
>
>-----------------
>Madarasz Karoly
>West Bank Arad
>+40 (57) 284888
>mkaroly@hotpop.com
>.

1720. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Logica <oldew@logica.com>
Message-ID: <7vru85$ria@romeo.logica.co.uk>
Source record: 71046

Hi Justin,

Atari has a special disk format for it's own disks, but it can read PC formatted or even other formats without problems. There are programs with which you can create your own formats (I must have it somewere).
What you can do is the following:
Format a 720K disk on your PC (to get maximum compatibility).
Do a filecopy from the original disk to the PC-formatted disk on the Atari (Drag and
drop from disk A to disk B, it will cost you some diskjuggling..).
The copied disk is then readable on the PC.

If this doesn't work for you, send me a request for the program (or find it on the internet).

..and dumping to a serial port will cause you a lot of work, so I don't think that's an option.

Regards,
Wim

Hellraiser wrote in message
<941655400.411.0.nnrp-02.c2de4101@news.demon.co.uk>...
>Hi!
>
>I recently inherited a 520STE, which I've upgraded to 4mb. I also borrowed a
>load of old ST disks off my brother, with the intention of using them on my
>ST and enjoying a bit of nostalgia.
>
>So, I thought, these disks are a bit old, so what I'll do is to use Makedisk
>and create images of them, burn the lot onto CD, then if a disk should die,
>I can resurrect it. Great idea! Well, almost all of the disks work
>perfectly on the ST, but the PC has great trouble reading them, therefore
>Makedisk can't do it's thing. So, I decided to connect the 720K ST drive to
>the PC instead, and read from that. The only problem, is that the PC won't
>recognise the drive, despite changing it to 720k in the BIOS and running in
>DOS mode (i.e. without '98 loaded). Even stranger, is that a 720k drive
>pulled from an Amstrad PPC won't work on the ST either!
>
>Oh yeah, the error message off the pc is "Seek error reading drive A:".
>
>Any ideas, anyone? Failing that, anyone got a piece of software that reads a
>disk directly to an image, and dumps it down the ST's serial port? Thanks!

>
>
>
>
>

1721. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7vs6oeqmv1@nnrp1.deja.com>
Source record: 71047

In article <1uCZnVARVVI4Ewsg@steverosie.demon.co.uk>,
Steve Stupple <Steve@atari.org> wrote:
> All the TCP/IP's I now of on the ST's cater for it. It's CHAP and PAP
> that's the problem!
>
> Has anyone sorted CHAP & PAP out yet as this will open a new world for
> many Atarian's, as most of the free IP's use one of these 2 protocols.

What's the problem with these? Atleast STiNG and MiNT-Net handles CHAP
and PAP, so does the commercial stacks (IConnect, Draconis, WenSuite).

Jo Even Skarstein

Sent via Deja.com http://www.deja.com/
Before you buy.

1722. Re: Newbe questions for ST520

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Madarasz Karoly <mkaroly@hotpop.com>
Message-ID: <38218825.9D80AEEA@hotpop.com>
Source record: 71048

Basicaly: text editing, gameing, learning to program in pascal.

Doctor Clu wrote:
>
> See my message to you.. but my favorite
> question to ask is, what do you want to do on it?
>
> Doctor Clu
>
> On 4 Nov 1999 12:19:42 +, Madarasz Karoly wrote:
> >I got an ST520 made in 1986 without hard disk,
> >with a 360K single side floppy drive and
> >without a system disk. (without any disk)
> >What can I do with this computer?
> >Where can I find an apropiate TOS image, preferably
> >in english, and how can I write to such a
> >floppy in my PC Linux - or Win95.
> >What about programs for it?
> >
> >Thanks,
> >Karesz.
> >
> >
> >
> >
> >----------------
> >Madarasz Karoly
> >West Bank Arad
> >+40 (57) 284888
> >mkaroly@hotpop.com
> >.

1723. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Stephen Knox <gooch@erols.com>
Message-ID: <38218ACF.1520B997@erols.com>
Source record: 71049

There was a formating program that would write the PC Id on the disk so it
would work on an ST and IBM. YOu needed to do this first otherwise it could
corrupt a file on an ST disk.

I think it was the Magic Formatter? My ST is packed up right now so I cant
open it up, but this utility would format almost any density, Mac format for
Spectre and write the IBM boot file. I recently moved a bunch of ST disks
my from IBM to the ST and needed this program to do it.

If enough people want the real name of the program I'll try to dig it up.
--
Thanks,

Stephen Knox

http://pw2.netcom.com/~scknox/index.html

Remove the 'X' for email replies

anakimana@my-deja.com wrote:

> An after thought.... it doesn't matter which disk drive you use.
> Compatibility lies within the operating systems of your machines.
> My suggestion is to *only* use DOS for disk operations. Atari
> computers are compatible with MS-DOS formats...Even says so
> on the original advertisements! I heard earlier TOS versions than
> 1.4/1.04 had some kind of problem with compatibility, but any STe would
> be compatible for sure. Another thought... you might encounter
> problems if your Atari disks are formatted in something other than
> 720k.
> Anyone want to add to this?
>
> Andy Blakely
>
> In article <7vqdsa$j31$1@nnrp1.deja.com>,
> anakimana@excite.com wrote:
> > In order for the PC to "see" the disk drive, it needs to be set (via
> > jumper) to ID1. The Ataris use ID0. You may have to look up
> > the floppy drive's info on the internet for jumper settings if it's
> not
> > obvious. I don't know about the Amstrad drive... but your
> > original PC 1.44 drive should work in two formats, 1.44mb & 720kb.
> > Don't worry about the BIOS. If you use Makedisk in DOS
> > (using the F8 while starting Windows, then "command prompt only"
> > method) it should work. It did for me. However, it **will
> > not** work if you try it in Windows - even in a "DOS box". I've gone

> > through this mess before, just like you described!
> >
> > Hope this helps,
> > Andy Blakely
> >
> > In article <941655400.411.0.nnrp-02.c2de4101@news.demon.co.uk>,
> > "Hellraiser" <justin@hellraiser.nospam.demon.co.uk> wrote:
> > > Hi!
> > >
> > > I recently inherited a 520STE, which I've upgraded to 4mb. I also
> > borrowed a
> > > load of old ST disks off my brother, with the intention of using
> them
> > on my
> > > ST and enjoying a bit of nostalgia.
> > >
> > > So, I thought, these disks are a bit old, so what I'll do is to use
> > Makedisk
> > > and create images of them, burn the lot onto CD, then if a disk
> > should die,
> > > I can resurrect it. Great idea! Well, almost all of the disks work
> > > perfectly on the ST, but the PC has great trouble reading them,
> > therefore
> > > Makedisk can't do it's thing. So, I decided to connect the 720K ST
> > drive to
> > > the PC instead, and read from that. The only problem, is that the PC
> > won't
> > > recognise the drive, despite changing it to 720k in the BIOS and
> > running in
> > > DOS mode (i.e. without '98 loaded). Even stranger, is that a 720k
> > drive
> > > pulled from an Amstrad PPC won't work on the ST either!
> > >
> > > Oh yeah, the error message off the pc is "Seek error reading drive
> > A:".
> > >
> > > Any ideas, anyone? Failing that, anyone got a piece of software that
> > reads a
> > > disk directly to an image, and dumps it down the ST's serial port?
> > Thanks!
> > >
> > >
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
> >
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

1724. Cyrillic fonts for Calamus?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <7vs4jv$rqq@freenet-news.carleton.ca>
Source record: 71050

Does anyone know where I could get a *complete* set of Cyrillic fonts
for Calamus 1.09?

Any help would be greatly appreciated.

Thanks,

Randy Kwak

1725. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941721828-930978AEicMi@cwcom.net>
Source record: 71051

Pascal Ricard said:

>Maybe your ISP do not allow a script negotiation and attempts to make a direct PAP
>negociation and only that. To know this, I suggest you to initiate a connection with
>a terminal emulator (StarCall, Coma for example).

No need to do that - you can pull up a terminal screen in IConnect if you choose this option in IConf.

>Just dial your ISP up and look if it asks you for a login, etc. I it doesn't and
>just send you what can seem like weird characters, here we are, it's a PAP
>negotiation. In this case, just remove all the relevant script stuff.

It can be as easy as:

Send string <phone number>
Wait for CONNECT
Wait for login
Send user
Wait for word
Send password
Done <PPP button ticked>

> I don't recall if the version of IConnect provided with Cab 2.5 can work like this,
>but sure v1.7 (may 1999) can.

Yep, there's no real differences between the two versions AFAIK.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1726. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Derryck Croker <derryck@cwcom.net>
Message-ID: <941721832-931474AEicMi@cwcom.net>
Source record: 71052

Paul Matthews said:

>Have any of you users sucessfully logged onto Free4all UK ISP using I connect and Cab
>2.5? It dials now and again and will even connect

Dials now and again? That sounds more like a problem with your installation than anything else.

>freeze when trying to obtain the IP address :-(. If you have sucessfully logged onto
>Free4all could you please provide details of the login script used etc.

I've posted a script in another message today. Once you're conected I suggest using the get_ip utility from the tools folder and getting the actual addresses of the various servers to plug into your config.

IConnect isn't capable of asking the ISP for a DNS address, you must enter it into the appropriate place yourself, in case this is part of your problem.

There's no particular ISP that's better for Atarians than any other - I use Cable & Wireless myself.

Rgds, Derryck

/ The Cheshunt Computer Club /
/ The essential for your Atari /
/ Monthly meetings /
/ http://www.cix.co.uk/~derryck /

1727. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7vs4ut$eg4$1@news1.xs4all.nl>
Source record: 71053

yes, I also had a strange thought reading this.
'A Mac with a realtime operating system?' Impossible.
On second thought: 'they had Mac OS8. Now they are arrived at 9.'

Further:OS 9 is/was available for Atari computers!
I am still running it on a C't 68000 VME-like machine in a industrial
19 inch rack with built-in hardware watchdog and busstate analyser.
Nice realtiming.
With some resoldering I can also run the famous (German?)
RTOS/Pearl OS.

On 3 Nov 1999 15:48:22 , Martin-Eric Racine wrote:
>On Tue, 2 Nov 1999, Charles Silver wrote:
>
>> Just loaded up OS9 on the Laptop and MagicMac v6.01 works fine.
>
>I'm amazed no one has sued Apple yet. OS9 is a copyrighted
>trademark for a Unix variant that is still developped today.
>

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1728. FS: Atari Falcon & Cubase Audio (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Tony Poling <trp@QuixNet.net>
Message-ID: <7vs7oehbc1@news.laserlink.net>
Source record: 71054

Ok folks i have 4 people interested in this machine so far... will take the highest bidder by around the 11/10/99..

I payed over $1000 for this machine and is packed with goodies... who ever gets this machine is going to be a happy camper...

Winner payes shipping and will not be shipped until payment received..

HIGH BIDDER as of 11/4/99:

Bruce:
Mark: $325
John:
Paul:

Bids go to Tonytt98@aol.com

>Cleaning out the closet...
>
>Have Atari Falcon 030 16megs with Cubase Audio and fast large External IDE
>hard drive full of Misc software... VGA adapter..
>
>Make me an offer at TonyTT98@aol.com

>Tony
>(USA) Florida

1729. Re: Falcon 030 16megs & Cubase Audio (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Tony Poling <trp@QuixNet.net>
Message-ID: <7vs7sahcf1@news.laserlink.net>
Source record: 71055

Ok folks i have 4 people interested in this machine so far... will take the highest bidder by around the 11/10/99..

I payed over $1000 for this machine and is packed with goodies... who ever gets this machine is going to be a happy camper...

Winner payes shipping and will not be shipped until payment received..

HIGH BIDDER as of 11/4/99:

Bruce:
Mark: $325
John:
Paul:

Bids go to Tonytt98@aol.com

Tony Poling <trp@QuixNet.net> wrote in message
news:7vksa6dma1@news.laserlink.net...
> Greetings...
>
> Cleaning out the closet...
>
> Have Atari Falcon 030 16megs with Cubase Audio and fast large External IDE
> hard drive full of Misc software... VGA adapter..
>
> Make me an offer at TonyTT98@aol.com
>
> Tony
> (USA) Florida
>
>

1730. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Coaster <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.96r.991104104852.18139A-100000@shell1.interlog.com>
Source record: 71056

Hi Yann,

Sorry, its been several months since my last attempt at getting a SLIP connection to work. I meant STiK not CAB. I could connect with STiK, but none of the apps (CAB, FTP, Newsie, etc.) could use the established connection. Since others are using it, it had to be something wrong in my STiK configuration, but I could never figure it out.

I'll try STiNG and see if I have better luck.

Thanks

Ken

1731. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <941733417.1515.0.nnrp-08.c2de4101@news.demon.co.uk>
Source record: 71057

> > So, I thought, these disks are a bit old, so what I'll do is to use Makedisk
> > and create images of them, burn the lot onto CD, then if a disk should die,
> > I can resurrect it. Great idea! Well, almost all of the disks work
> > perfectly on the ST, but the PC has great trouble reading them, therefore
> > Makedisk can't do it's thing.
>
> ST formatted disks are not readable on the PC, but PC formatted disks
> are readable on both.

No, no!!! I KNOW the filesystem is incompatible, but the actual physical tracks and sectors are readable under DOS. All Makedisk does is to read the physical tracks and sectors, and dump them into an image file with the .ST extension, which can then be used either for an emulator, or dumped back to floppy. I know Makedisk works, as I've created a number of .ST files (even 820k disks work), but some of the old 720k disks won't physically read on the PC, whereas they are error-free on the ST. That's the point I was trying to make, the old 720k drive seems to be better at reading old disks. So, all I want to do is to attach said drive to my PC, but it just won't work - I even altered the drive ID as was mentioned elsewhere in this thread, but it still made no difference.

Help!

1732. Sequencer Software

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Yago <yago@gmx.net>
Message-ID: <7vsckp$nv4$1@news.niederrhein.de>
Source record: 71058

Hi friends!

Im looking for a Sequencer Software like Cubase

Is someone out there who could help me?

Yago

1733. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911041910551.160-100000@rakastaja>
Source record: 71059

On Thu, 4 Nov 1999, Doctor Clu wrote:

> You know the drill Martin.. where are you so
> the nearest Atarian can know where to drop off
> that [SLM804 / 605] laser printer taking up space? :)

See my signature below. I thought this was obvious enough...

NOTE: the reply address above isn't quite valid, though; the
sub-domain definitely is, however.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1734. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911041916390.160-100000@rakastaja>
Source record: 71060

On Thu, 4 Nov 1999, Doctor Clu wrote:

> 2) Find a 2 meg card, then upgrade it by
> someone who knows what they are doing.
> this might actually be the most costly
> solution.

No no no... The "costly and hard to find" statement by Michael
Schwingen refered to upgrading the TT __motherboard's__ ST-RAM.

> 3) Buy a 8 meg card from a vendor.

That is the most expensive option.

> But why stop at a ST ram board at 10 meg? Is more possible?

Actually, the total amount of ST-RAM, since TOS 2.06, cannot ever
exceed 14 MB on any TOS machine. Any memory above is ignored,
because the address space is used for hardware controlling.

The TT's ST-RAM card can only take 2 MB or 8 MB, because that's
the maximum the RAM controller on the daughterboard can handle.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1735. Re: EMPIRE

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <3821d0b7@news.gemsoft.net>
Source record: 71061

> Looks like a quite ugly GEM Screen. Works on both low and high
> resolution. Can play up to == 6 players.

Go to http://lgd.fatal-design.com
Enter "empire" into the game search box on the top right-hand section of the
page.
You should find it on Automation disk 102.

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

1736. Win Atari Prizes at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <3821d3b9@news.gemsoft.net>
Source record: 71062
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari

Hi all,

From now until the end of December we are running a series of competitions on our website, the Little Green Desktop (http://www.atarist.com). Prizes up for grabs include new Atari ST CD-Roms, T-shirts, Games and a lovely boxed 4meg STE. All competitions are multiple choice and consist of three questions, the answers of which can be found on our site with a little research!

While there you could also sign-up for a free web-based email account at atarist.com, it takes a few minutes to apply for and you get a 4meg mailbox instantly and your own address.

Enjoy the SiTe!

Cheers,

Rich
--
http://www.atarist.com/
The Little Green Desktop

1737. net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: peterkerr@bigfoot.com
Message-ID: <MPG.128bf723f866001c9896cb@news.cis.dfn.de>
Source record: 71063

STE-1040 Racal 14k modem (drive B , but no HD) .

I'm looking for email,newsgroup,irc software .

I've been away from the ST scene for ages & could do some advice about
what software is recommended & where to get it .

(freeware if possible) .

--
peterkerr@bigfoot.com
http://www.petekerr.co.uk
ICQ: 41262957
p.kerr@sms.genie.co.uk

1738. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkj$nr6$1@plutonium.compulink.co.uk>
Source record: 71064

In message <381B48C9.738C8612@loop.com>, shammond@loop.com said:

>BTW does any one have an English translation of the instillation sheet
>available. The one that came with my board is in German and it is going to
>take me a little time to translate :)

I've translated this, but can't find my copy :-(I think you will find
it on Derryck's pages
http://www.cix.co.uk/~derryck/index.htm

Regards, /Peter/

1739. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkl$nr7$1@plutonium.compulink.co.uk>
Source record: 71065

In message <381b5f72$0$15722@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:

>>Same for ST-RAM expansions in the TT: either you replace the onboard memory
>>chips by larger ones (this gives 8MB total, and the required chips are
>>difficult to get), or you add your own memory controller that
>>manages additional banks of ST-RAM. Only the second way is
>>plug-and-play, without soldering on the TT board.
>>
>
>No way I can believe this...if there's a way of extending the onboard RAM
>to 8 MB just by a cghip change then the ST-RAM board PAL's are definitely
>just buffers...

The normal Atari MMU can only handle up to 4 MB because it uses a narrow
bus that can't address any higher values. Certainly the Magnum board and
I think other extensions have a second MMU on board to handle the
higher addresses - up to 14 MB with STs and Falcons. Don't know about
the TT though...

Regards, /Peter/

1740. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkl$nr8$1@plutonium.compulink.co.uk>
Source record: 71066

In message <381b6031$0$15722@news.zetnet.co.uk>, chrisc@zetnet.co.uk said:

>>Upload to whom en where?
>
>Me please if you email them out, otherwise please inform (pref via email)
>if you stick them on FTP or HTTP..

Mail to me too please, if possible!

Regards, /Peter/

1741. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkn$nr9$1@plutonium.compulink.co.uk>
Source record: 71067

In message <7vfvat$a44$1@holly.prod.itd.earthlink.net>, swampfax@earthlink.net said:

> 1- Where can I get an XCONTROL panel (for the Falcon), that has a choice
>of the # of CPX's to load (from SETUP in panel)? Mine seems never to
>have had the feature which the manual says is there.

Should be on any Atari site. The left-hand icon should show you a list
of active and inactive CPXs and allow you to change their status by
clicking on them and then on the Activate/Deactivate CPX(s) button. You
then have to click on the right hand icon to load the new ones.

> 2- Some of my CPX's don't load!

They could be faulty, or you are out of 'slots' or memory. I have 15
CPXs active at present on my 4MB STFM and could probably have more.

Regards, /Peter/

1742. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkonra1@plutonium.compulink.co.uk>
Source record: 71068

In message <199910301749.a17282@su2.maus.de>, Peter_Schneider@su2.maus.de said:

>There are negocations I don't know the results of which.

Yes, there was a long editorial in /ST Computer/ about this earlier this year.

>But the name "Atari" would be great marketing support next year!! For,
>who knows HASBRO or AXRO? Or this harddisk producer who bought Atari a
>couple of years ago?

Agreed, but now that Hasbro has started issuing old Atari games on new platforms, I wonder whether they will allow the Atari name to be used for someone else's computers!

Regards, /Peter/

1743. Re: Clock Setter CPX?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vsrkpnrb1@plutonium.compulink.co.uk>
Source record: 71069

In message <7vg5ea$hdk@enews3.newsguy.com>, Nurmix@socal.SPAM said:

>I don't think about this much since I rarely have to change the clock on my
>Falcon. But here in the USA (and maybe the rest of the world too???), we set
>the clocks 1 hour ahead in the fall to give us more daylight ("Daylight Savings
>Time"). And in the Spring (tonight as a matter of fact), we set them 1 hour
>behind, or back to "standard time" - which is what got me thinking about this
>in the first place.

You've got it the wrong way round (for the Northern hemisphere)!
Remember it's 'Spring forward', 'Fall back'. And your 'today' was the
start of fall (or autumn as we call it on this side of the big pond)
while Daylight Saving Time is used in summer! Of course it's different
in the Antipodes :-)

>Anyway, before I used MagiC and COPS, I used to use plain old TOS and
>XCONTROL.ACC. Now XCONTROL has a section right at the top of the ACC itself
>where you manually enter time and date information. It just sort of occurred
>to me today that when using COPS, I don't have a way to change the clock or
>date (that _I_ can see).

But I don't think that entering it in XCONTROL resets the internal clock
- just the current date, which won't hold when you switch off.

There are special clock-setting programs available for setting
hardware clocks. One is Compo's CLOCK.PRG (came with the FMCII
Forget-me-Clock cartridge) but this is not Y2K usable. There is also
AUTOCLOCK.PRG by Cadenza (PD, I think) though I am not 100% sure
whether this only does the same as the Control Panel or whether it
actually sets the internal battery-backed clock as well.

Regards, /Peter/

1744. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3821f2af$0$28228@news.zetnet.co.uk>
Source record: 71070

> MPC emulates a complete ST system (other than i.e. MagiC Mac or TOS2Win),
>
> running MagiC as the OS. But you can also use a TOS to be as compatible as
>
> possible (therefore only read/write access on Atari filesystems (in drive
>
> containers) and only read access on Windows filesystem).
>
> Look into your MagiC documentation to see how you have to install a
> ROM-TOS.
>
>
> Greetings, Oliver

thanks this is what I'd like to try I have the demo with only a .ruf
translation and can't find any details

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1745. Re: Wanted/Trade: Hard drive for Misc ST items

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: brond <brond@easynet.%spam%co.uk>
Message-ID: <7vss0oaqe1@quince.news.easynet.net>
Source record: 71071

I have a Supra SCSI Interface forsale.
Connects to your DMA then plug in a SCSI drive.
Also has a clock

bren

GWestndrf wrote:

> I'm interested in trading items from the following list for a complete hard
> drive setup for my 1040STf. I need everything; the DMA cable, case, drive,
> controller, hard drive software. Size is not that important, 20 to 30 Mb is
> plenty as long as the equipment is in excellent working condition.
>
> I have the following to offer: SM124 monitor, SF314 floppy disk drive,
> Practical Peripherals printer buffer (1Mb), Practical Solutions monitor master.
> I also have a number of Atari 8-bit items, if interested. All of these items
> are in excellent working condition and in good cosmetic condition.
>
> If you have a hard drive setup you are willing to sell, but are not interested
> in trading, let me know what you have and your asking price.
>
> Please reply to gwestndrf@aol.com.
>
> Thanks,
> Gail

--
Thanks

Brond
To reply remove %spam% from email address

1746. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911042253250.173-100000@rakastaja>
Source record: 71072

On 4 Nov 1999 xlator@cix.compulink.co.uk wrote:

> The normal Atari MMU can only handle up to 4 MB because it
> uses a narrow bus that can't address any higher values.
> Don't know about the TT though...

This is a thread about the _TT_ and it is _not_ limited to 4 MB.

Mentioning the ST's MMU in this thread can only confuse the mere
user hoping to learn more about the TT.

Avoid inserting unrelated material in a thread, in the future.
Thanks.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1747. Re: Cyrillic fonts for Calamus?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7vssi8fjv2@news1.xs4all.nl>
Source record: 71073

Could you be more specific??
I should have some CFN's with Cyrillic characters
and probably also some TTF's that could be converted to CFN's.

Let me know privately...

gtx, Rein

--

Rein Bakhuizen van den Brink
URL http://www.xs4all.nl/~dziewon
+00-31-71-5212950 [voice] /-5234587 [fax]
P.O.Box 749, NL-2300 AS Leiden
ISO-8859-2 ��dz�Ö�� ����□

On 4 Nov 1999 14:18:39 G, Randy Kwak wrote:
>
>Does anyone know where I could get a *complete* set of Cyrillic fonts
>for Calamus 1.09?
>
>Any help would be greatly appreciated.
>
>Thanks,
>
>Randy Kwak
>
>.

1748. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <vUmU3.6265$7O1.132992@news.tpnet.pl>
Source record: 71074

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1749. Re: Inkjet Printers

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vt19n$4rh$1@plutonium.compulink.co.uk>
Source record: 71075

In message <199910312000.a17914@su2.maus.de>, Peter_Schneider@su2.maus.de said:

>Last bot not least, MAKEPRN permits you to or customize an existing
>NVDI driver to your printer or even to create a new driver of that
>kind...

Unfortunately there isn't a MAKEPRN with later NVDIs (from 5 onwards)
and Wilf Behne has told me there won't be one, but that there would be
drivers usable with 'all' current printers.

>I hate that graceful smile on a vendor's face when I tell him I'm
>looking for a printer suitable to an Atari computer. :-(

IKWYM! :-)

>When I bought my HP LJ 5L I became very insure when I recognized there
>were bidirectional (parallel) cables to be sold with... But it works.
>With an ordinary parallel cable. And now I don't know if I kept the
>Windows CD delivered with teh printer ofr if I threw it away.

Pity - it had some uable fonts on it IIRC.

>I don't like Windows.

Me neither - it's the sheer wastefulness of resources and lazy, bloated
programming that gets my goat!

Regards, /Peter/

1750. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <7vt19p$4ri$1@plutonium.compulink.co.uk>
Source record: 71076

In message <7vnbsb$qg8$1@news.hccnet.nl>, rienstra.1@hccnet.nl said:

>On a fixed diskdrive the primary defect list shows a list of CHS values
>that is marked by increasing cylinder values and where head and sector is
>(sort of) random.
>On the SyQuest the cylinder list is first increasing with head 0 and then
>restarts from 0 with head 1. So there.
>
>Also: The performance graph for a SyQuest drive is Vshaped (lowest
>performance at the middle of total capacity. So now I know why
>that is: Logical block addresses are counted from side 0 from rim to
>spindle and back through side 1 from spindle to rim.

I see, thanks. Seems I was wrong then originally. But are you sure that
this isn't just the order that your test program reads them? It seems that
writing only one side at a time s inefficient as it wastes time waiting for
the head to seek and then settle for each track, instead of pairs of tracks.

>
>Defect Data Utility.
>
>Vendor ID - SyQuest
>Product ID - SQ5200C
>
>PLIST Defect Data.
>PLIST size is 10.
> 1. - Head 0 Cyl 119 Sect 40
> 2. - Head 0 Cyl 707 Sect 36
> 3. - Head 0 Cyl 1072 Sect 15
> 4. - Head 0 Cyl 1437 Sect 10
> 5. - Head 0 Cyl 1802 Sect 61
> 6. - Head 1 Cyl 230 Sect 49
> 7. - Head 1 Cyl 595 Sect 27
> 8. - Head 1 Cyl 960 Sect 22
> 9. - Head 1 Cyl 1325 Sect 1
> 10. - Head 1 Cyl 1913 Sect 54

Both are rising cylinder counts, so probably scans from sdtart first on
side 0 then side 1 - not inwards out as you say above.

>Defect Data Utility.
>
>Vendor ID - NOMAI
>Product ID - MCD 540I
>Firmware 5.53
>

```
>PLIST Defect Data.
>PLIST size is 125.
> 1. - Head 0 Cyl 454 Sect 68
> 2. - Head 0 Cyl 484 Sect 81
> 3. - Head 0 Cyl 485 Sect 81
> 4. - Head 0 Cyl 486 Sect 81
> 5. - Head 0 Cyl 563 Sect 81
> 6. - Head 0 Cyl 564 Sect 81
> 7. - Head 0 Cyl 565 Sect 81
> 8. - Head 0 Cyl 569 Sect 81
> 9. - Head 0 Cyl 570 Sect 81
> 10. - Head 0 Cyl 571 Sect 81
> 11. - Head 0 Cyl 615 Sect 124
....
> 54. - Head 1 Cyl 99 Sect 43
> 55. - Head 1 Cyl 100 Sect 43
> 56. - Head 1 Cyl 101 Sect 43
> 57. - Head 1 Cyl 102 Sect 43
> 58. - Head 1 Cyl 103 Sect 43
> 59. - Head 1 Cyl 104 Sect 43
> 60. - Head 1 Cyl 105 Sect 43
> 61. - Head 1 Cyl 106 Sect 43
> 62. - Head 1 Cyl 107 Sect 43
> 63. - Head 1 Cyl 136 Sect 145
> 64. - Head 1 Cyl 137 Sect 145
> 65. - Head 1 Cyl 138 Sect 145
> 66. - Head 1 Cyl 139 Sect 145
> 67. - Head 1 Cyl 140 Sect 145
> 68. - Head 1 Cyl 141 Sect 145
> 69. - Head 1 Cyl 142 Sect 145
> 70. - Head 1 Cyl 143 Sect 145
> 71. - Head 1 Cyl 144 Sect 145
> 72. - Head 1 Cyl 154 Sect 145
> 73. - Head 1 Cyl 155 Sect 145
> 74. - Head 1 Cyl 156 Sect 145
> 75. - Head 1 Cyl 157 Sect 145
> 76. - Head 1 Cyl 158 Sect 145
> 77. - Head 1 Cyl 159 Sect 145
> 78. - Head 1 Cyl 160 Sect 145
> 79. - Head 1 Cyl 161 Sect 145
> 80. - Head 1 Cyl 162 Sect 145
> 81. - Head 1 Cyl 163 Sect 145
> 82. - Head 1 Cyl 164 Sect 145
> 83. - Head 1 Cyl 165 Sect 145
> 84. - Head 1 Cyl 166 Sect 145
> 85. - Head 1 Cyl 167 Sect 145
> 86. - Head 1 Cyl 168 Sect 145
> 87. - Head 1 Cyl 169 Sect 145
> 88. - Head 1 Cyl 170 Sect 145
> 89. - Head 1 Cyl 171 Sect 145
```

> 90. - Head 1 Cyl 172 Sect 145
> 91. - Head 1 Cyl 173 Sect 145
> 92. - Head 1 Cyl 174 Sect 145
> 93. - Head 1 Cyl 175 Sect 145
> 94. - Head 1 Cyl 176 Sect 145
> 95. - Head 1 Cyl 177 Sect 145
> 96. - Head 1 Cyl 178 Sect 145
> 97. - Head 1 Cyl 179 Sect 145
> 98. - Head 1 Cyl 204 Sect 145
> 99. - Head 1 Cyl 205 Sect 145
> 100. - Head 1 Cyl 206 Sect 145
> 101. - Head 1 Cyl 207 Sect 145
> 102. - Head 1 Cyl 208 Sect 145
> 103. - Head 1 Cyl 209 Sect 145
> 104. - Head 1 Cyl 210 Sect 145
> 105. - Head 1 Cyl 211 Sect 145
> 106. - Head 1 Cyl 212 Sect 145
> 107. - Head 1 Cyl 213 Sect 145

There seem to be an awful lot of defective sectors here. Either you have had a head crash (so many sector 81s, 43s and 145s but not *all* consecutive!) or it's just possible that these 'defects' are spurious and result of poor SCSI cabling or termination perhaps.

>Vendor ID - IBM
>Product ID - DFHSS2F
>
>PLIST Defect Data.
>PLIST size is 216.
> 1. - Head 7 Cyl 41 Sect 110
> 2. - Head 7 Cyl 47 Sect 13
> 3. - Head 7 Cyl 47 Sect 14
> 4. - Head 7 Cyl 48 Sect 13
> 5. - Head 7 Cyl 48 Sect 14
> 6. - Head 7 Cyl 49 Sect 13
> 7. - Head 7 Cyl 49 Sect 14
> 8. - Head 7 Cyl 50 Sect 13
> 9. - Head 7 Cyl 50 Sect 14
> 10. - Head 7 Cyl 51 Sect 13
> 11. - Head 7 Cyl 51 Sect 14
> 12. - Head 7 Cyl 52 Sect 13
> 13. - Head 7 Cyl 52 Sect 14
> 14. - Head 7 Cyl 53 Sect 13
> 15. - Head 7 Cyl 53 Sect 14
> 16. - Head 7 Cyl 54 Sect 13
> 17. - Head 7 Cyl 54 Sect 14
...
> 214. - Head 7 Cyl 4345 Sect 88
> 215. - Head 7 Cyl 4346 Sect 88
> 216. - Head 5 Cyl 4358 Sect 60

Again an enormous list. I may have been lucky so far, but AFAIK I have had 0 defect on my WD hard drive and various SyQuest 44 and EZ135 carts.

I really wonder whether yours are genuine faults. Any chance of checking at least the removables on another computer to check? Of course, if the software has marked sectors as bad then this won't work...

Regards, /Peter/

1751. Re: net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911041754270.96-100000@TT030>
Source record: 71077

You will find free IRC software at my web url at the end of this
message.

On Thu, 4 Nov 1999, peter kerr wrote:

> STE-1040 Racal 14k modem (drive B , but no HD) .
>
> I'm looking for email,newsgroup,irc software .
>
> I've been away from the ST scene for ages & could do some advice about
> what software is recommended & where to get it .
>
> (freeware if possible) .
>
>
>
>
> --
> peterkerr@bigfoot.com
> http://www.petekerr.co.uk
> ICQ: 41262957
> p.kerr@sms.genie.co.uk
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1752. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <7vt38r$68t$1@bomb.dynamite.com.au>
Source record: 71078

On 3 Nov 1999 23:13:35 G, Matt Jaap wrote:
>Hi David,
>
>Testing only the blitting seems a bit unfair since NVDI enhances other
>graphic operations as well.

Matt,

I wasn't trying to denigrate NVDI. The blitter's function is to provide a way of moving within the memory space, quickly, data which doesn't have to start and stop on character boundaries. This is something that the 68000 is not good at. The 68030 is a bit better since is has bit-field oriented instructions.

In the absence of the blitter, a blitting sub-routine has to be used.

The VDI contains hundreds of functions, many of which make no use of the blitter at all. NVDI services all of these. However I thought that the discussion was concerned with the specific question of whether NVDI's software blitting subroutine makes the blitter redundant. The blitting test seemed the most appropriate one for this qusetion.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1753. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3822146212352f3@free.fr>
Source record: 71079

Hello,

in article <7vqgejdph1@oak.prod.itd.earthlink.net> (comp.sys.atari.st)
John Garone wrote on Wed 03-11-1999 23:28 (GMT):

> For me it was 'fear of the unknown' (and possible adverse reactions;
> computer paranoia). I'm pretty loose about it all now! Anyway, the
> date (in setup) is now in the right format now but there must be
> something else up with CPX's showing as 'activated' but not accessable
> (such as SAM_SET).

It's the normal behaviour of this CPX. There are flags to specify if
a CPX must be ran at boot up, if it is visible or not, etc.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1754. CHAP support (was: PPP support?)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3822146212352f0@free.fr>
Source record: 71080

Hello,

in article <7vs6oeqmv1@nnrp1.deja.com> (comp.sys.atari.st)
joska@nuts.edu wrote on Thu 04-11-1999 14:55 (GMT):

> What's the problem with these? Atleast STiNG and MiNT-Net handles CHAP
> and PAP, so does the commercial stacks (IConnect, Draconis, WenSuite).

Afaik, STinG and IConnect doesn't support CHAP yet. I connot get
connected with toses stacks to two ISPs here (in Vendee, France) using
this protocol.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1755. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3822146212352f1@free.fr>
Source record: 71081

Hello,

in article <941721828-930978AEicMi@cwcom.net> (comp.sys.atari.st)
Derryck Croker wrote on Thu 04-11-1999 09:51 (GMT):

> Pascal Ricard said:

[snip: testing with an emulator]

> No need to do that - you can pull up a terminal screen in IConnect if you choose this
> option in IConf.

I forgot this one :-)

> >Just dial your ISP up and look if it asks you for a login, etc. I it doesn't and
> >just send you what can seem like weird characters, here we are, it's a PAP
> >negotiation. In this case, just remove all the relevant script stuff.
>
> It can be as easy as:

[snip: script]

Of course. BUT some ISPs do not allow a script connection: just PAP
works (and maybe CHAP, can't say).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1756. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <dJoU3.28552$23.1515905@typ11.nn.bcandid.com>
Source record: 71082

On 4 Nov 1999 02:01:10 G, Martin-Eric Racine wrote:
>> >I'm amazed no one has sued Apple yet. OS9 is a copyrighted
>> >trademark for a Unix variant that is still developped today.
>
>> I've also used OS-9 on a Radio Shack/Tandy Color Computer
>> (CoCo) with a Motorola 6809E cpu.
>
>Ditto. I kinda miss my COCO 3. It was fun and simple to program,
>even in ASM. Worked great as a micro-controller too; perfect as
>a home-made CTC Board console for my model trains layout.
>
>I've seen there is a COCO Webring out there, with lots of nice
>hardware projects (IDE controllers, RAM upgrades, etc.) also.
>
>I should ask my mom to ship it over here, it might be fun. ;-)
>
>--
>---
>Martin-�ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

There is an excellent CoCo and OS-9 forum on Delphi. Of course there is also
an excellent Atari Advantage forum. These forums can be accessed for free
from the web at www.delphi.com.

1757. Re: net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: peterkerr@bigfoot.com
Message-ID: <MPG.128c2aed755116f79896d0@news.cis.dfn.de>
Source record: 71083

Thanks - i've just downloaded it .

Does it have a 'dialer' , Or do i need a separate piece of software ? .

(where the net's concerned , i've only ever used pc's) .

peterkerr@bigfoot.com
http://www.petekerr.co.uk
ICQ: 41262957
p.kerr@sms.genie.co.uk

---------- reply separator ----------

In article <Pine.MNT.4.10.9911041754270.96-100000@TT030>,
atari@bright.net says...

>
> You will find free IRC software at my web url at the end of this
> message.
>
> On Thu, 4 Nov 1999, peter kerr wrote:
>
> > STE-1040 Racal 14k modem (drive B , but no HD) .
> >
> > I'm looking for email,newsgroup,irc software .
> >
> > I've been away from the ST scene for ages & could do some advice about
> > what software is recommended & where to get it .
> >
> > (freeware if possible) .
> >
> >
> >
> >
> > --
> > peterkerr@bigfoot.com
> > http://www.petekerr.co.uk
> > ICQ: 41262957
> > p.kerr@sms.genie.co.uk
> >
> >
> >
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

>
>

1758. FS: Atari Power Supplies (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7vtbjtkdi1@bgtnsc03.worldnet.att.net>
Source record: 71084

Gotta clear out my remaining stock of Atari Power Supplies. The following
are all NEW, most in original Atari box or plastic bag (as shipped to me by
either Atari or Best Electronics). Clearance prices INCLUDE Priority Mail
shipping within the continental USA only.

Part # For Atari System: Price Each:

CO17945 400/800/1050 $10 (6 available)
CX261 2600/XEP80/SX212 $ 6 (3 available)
CB10350 7800 $10 (2 available)
CO70099 520ST $12 (1 available)
CA026211-001 SH204 (internal) $10 (1 available)
CB102160 Falcon (internal) $25 (1 available)

I also have the following USED Power Supplies available. Prices INCLUDE
Priority Mail shipping, same as above:

C107945 400/800/1050 $ 8 (3 available)
CO61636 Printer $ 5 (1 available)
CO70099 520ST $ 8 (3 available)
CO70091-014 SF314/SF354 $10 (2 available)
CO14319 (unknown) $ 5 (1 available)
C103599-401 (unknown) $ 5 (1 available)
CO16353-101 2600/XEP80/SX212 $ 5 (1 available)

If interested, please reply by Email to s.winick@worldnet.att.net

Sheldon

1759. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911042027.a47260@wun.maus.de>
Source record: 71085

Hallo Patrice!

PM>a new Doom version for Atari is available. All OS dependent routines
PM>can be chosen at start now. This is a preliminary work, and it may (or
PM>may not) work on all Atari or clone with a 320x200x8 bits video mode
PM>or higher.

I just tried it out on my Milan: Graphics works okay, but without controls I
can only watch the auto-demo. There's no sound either.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

```
e:\doom\pmdoom_0.20>doom.gtp doom1.wad
Atari DOOM port by Patrice Mandin v 0.20 29 / X / 1999
based on Linuxxdoom-1.10
DOOM Shareware Startup v1.10
Keyboard.: Off
Mouse....: Off
Joystick.: Off
Joypad...: Off
Sound....: Off
Music....: Off
Video....: Vdi

M_LoadDefaults: Load system defaults.
Z_Init: Init zone memory allocation daemon.
8192 Kbytes allocated for zone
W_Init: Init WADfiles.
adding ./doom1.wad
===========================================================================
Shareware!
===========================================================================
M_Init: Init miscellaneous info.
R_Init: Init DOOM refresh daemon - [...................]
P_Init: Init Playloop state.
I_Init: Setting up machine state.
D_CheckNetGame: Checking network game status.
startskill 2 deathmatch: 0 startmap: 1 startepisode: 1
player 1 of 1 (1 nodes)
S_Init: Setting up sound.
S_Init: default sfx volume 8
HU_Init: Setting up heads up display.
V_Init: allocate screens.
ST_Init: Init status bar.
```

1760. More Atari! Arcade Classic Nostalgia! Friendly Service! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7vu2n1rbk1@user2.teleport.com>
Source record: 71086
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tomorrow!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. We meet the 2nd Tuesday
of each Month. Our Next meeting will be Tuesday, November 9th, 7 pm
at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get
together with other Atarians. Make friends, meet new people, maybe find
an old friend. Eat Pizza, drink Pop & Beer in a decorative atmosphere.
Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1761. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: anakimana@my-deja.com
Message-ID: <7vqj8j$n4j$1@nnrp1.deja.com>
Source record: 71117

An after thought.... it doesn't matter which disk drive you use.
Compatibility lies within the operating systems of your machines.
My suggestion is to *only* use DOS for disk operations. Atari
computers are compatible with MS-DOS formats...Even says so
on the original advertisements! I heard earlier TOS versions than
1.4/1.04 had some kind of problem with compatibility, but any STe would
be compatible for sure. Another thought... you might encounter
problems if your Atari disks are formatted in something other than
720k.
Anyone want to add to this?

Andy Blakely

In article <7vqdsa$j31$1@nnrp1.deja.com>,
anakimana@excite.com wrote:
> In order for the PC to "see" the disk drive, it needs to be set (via
> jumper) to ID1. The Ataris use ID0. You may have to look up
> the floppy drive's info on the internet for jumper settings if it's
not
> obvious. I don't know about the Amstrad drive... but your
> original PC 1.44 drive should work in two formats, 1.44mb & 720kb.
> Don't worry about the BIOS. If you use Makedisk in DOS
> (using the F8 while starting Windows, then "command prompt only"
> method) it should work. It did for me. However, it **will
> not** work if you try it in Windows - even in a "DOS box". I've gone
> through this mess before, just like you described!
>
> Hope this helps,
> Andy Blakely
>
> In article <941655400.411.0.nnrp-02.c2de4101@news.demon.co.uk>,
> "Hellraiser" <justin@hellraiser.nospam.demon.co.uk> wrote:
> > Hi!
> >
> > I recently inherited a 520STE, which I've upgraded to 4mb. I also
> borrowed a
> > load of old ST disks off my brother, with the intention of using
them
> on my
> > ST and enjoying a bit of nostalgia.
> >
> > So, I thought, these disks are a bit old, so what I'll do is to use
> Makedisk
> > and create images of them, burn the lot onto CD, then if a disk
> should die,

> > I can resurrect it. Great idea! Well, almost all of the disks work
> > perfectly on the ST, but the PC has great trouble reading them,
> therefore
> > Makedisk can't do it's thing. So, I decided to connect the 720K ST
> drive to
> > the PC instead, and read from that. The only problem, is that the PC
> won't
> > recognise the drive, despite changing it to 720k in the BIOS and
> running in
> > DOS mode (i.e. without '98 loaded). Even stranger, is that a 720k
> drive
> > pulled from an Amstrad PPC won't work on the ST either!
> >
> > Oh yeah, the error message off the pc is "Seek error reading drive
> A:".
> >
> > Any ideas, anyone? Failing that, anyone got a piece of software that
> reads a
> > disk directly to an image, and dumps it down the ST's serial port?
> Thanks!
> >
> >
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1762. Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9911040053430.129-100000@online.no>
Source record: 71118

On Sun, 31 Oct 1999, Peter Schneider wrote:

Hi, Peter,

> Hi Odd,
>
> OS>My Hades is VERY stable, running MiNT.
> I was talking about the Milan, not the Hades! The latter is a reknown stable machine!
>
I'm pretty sure this is a setup/installation problem. The Milan is, I guess, a very stable machine in itself. But ofcourse, if you use applications that go directly to the hardware, expecting to find Atari hardware, you get a lot of strange behaviour... but this is not the Machine's fault.

The Hades is more compatible in that way, I guess, since it has most of the ST-hardware at the "almost" same addresses, while the Milan have different hw-addresses for certain things. With almost the same addresses, I mean that the Hades have the YM-chip mapped to 0xFFFF8800 while the ST being a 24-bit-address-bus machine, have those at 0x00FF8800. But the .w addressing mode, which most accesses to the ST I/O area uses, sign-extends the addresses, and therefore it works on a 32-bit machine too. (on TT, the ST I/O area is shadowed to 0xFFxxxxxx). With the few apps that dont use the .w addressing-mode, this can be a prob. But since one can remap the ST I/O area using the PMMU, this also works on the Hades...

Regards,

Odd Skancke - ozk@atari.org

1763. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3820d0f6$0$28233@news.zetnet.co.uk>
Source record: 71119

On 2 Nov 1999 07:09:48 G, David Leaver wrote:
>Gembench test:
>
>Reference: MSTe, TOS, ST High, Blitter ON
>
>Blitting test
>
>With MSTe, Magic 6, NVDI 5, Blitter ON : 116%
>

How do you switch the blitter on/off with MagiC, or for that matter Thing?
There is no drop down menu like there is in TOS2.06 allowing you to switch
the blitter on/off.

I've tried switching it on/off in TOS2.06 but it makes no difference when
loading Gembench, it always shows the system as blitter off or at least
the boxes aren't highlighted.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1764. Re: Atari Chat session

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <3820e188.171794231@news.ds.centuryinter.net>
Source record: 71120
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Tue, 2 Nov 1999 21:16:00 +0000, Lonny Pursell <atari@bright.net>
wrote:

>Why not use any one of the already setup networks? Like IRCNet for
>example. Already quite a few Atari users there, some 8-bit owners as well
>as ST.

Nothing wrong with that, but with my server you don't get netsplits,
rude teenagers, cybersex requests, spam, nick problems, etc. On the
other hand, since my server is on my personal machine, there are times
when I reboot or in some way disrupt the server. It doesn't happen
all that much but it does a little. A good friend of mine, who also
has a dedicated connection like I have, but also has a totally
dedicated Linux box for running his servers, has offered to host it
there. That machine of his almost is never taken down.

Like I said, it doesn't matter to me. I just think that it's nice we
have a place to meet for chat that's half way reliable. Does nothing
for me to be the one hosting.

1765. Re: MagicMac and OS9

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911040355430.104-100000@rakastaja>
Source record: 71121

> >I'm amazed no one has sued Apple yet. OS9 is a copyrighted
> >trademark for a Unix variant that is still developped today.

> I've also used OS-9 on a Radio Shack/Tandy Color Computer
> (CoCo) with a Motorola 6809E cpu.

Ditto. I kinda miss my COCO 3. It was fun and simple to program,
even in ASM. Worked great as a micro-controller too; perfect as
a home-made CTC Board console for my model trains layout.

I've seen there is a COCO Webring out there, with lots of nice
hardware projects (IDE controllers, RAM upgrades, etc.) also.

I should ask my mom to ship it over here, it might be fun. ;-)

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1766. Wanted/Trade: Hard drive for Misc ST items

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19991103215105.01337.00000030@ngol07.aol.com>
Source record: 71122

I'm interested in trading items from the following list for a complete hard drive setup for my 1040STf. I need everything; the DMA cable, case, drive, controller, hard drive software. Size is not that important, 20 to 30 Mb is plenty as long as the equipment is in excellent working condition.

I have the following to offer: SM124 monitor, SF314 floppy disk drive, Practical Peripherals printer buffer (1Mb), Practical Solutions monitor master. I also have a number of Atari 8-bit items, if interested. All of these items are in excellent working condition and in good cosmetic condition.

If you have a hard drive setup you are willing to sell, but are not interested in trading, let me know what you have and your asking price.

Please reply to gwestndrf@aol.com.

Thanks,
Gail

1767. Correction: Wanted/Trade (US only): Hard drive for Misc ST items

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19991103221620.12289.00001340@ngol05.aol.com>
Source record: 71123

Sorry. I forgot to mention that I am only interested in deals with folks in the continential US. International shipping costs are prohibitively high for what I'm interested in spending.

I'm interested in trading items from the following list for a complete hard drive setup for my 1040STf. I need everything; the DMA cable, case, drive, controller, hard drive software. Size is not that important, 20 to 30 Mb is plenty as long as the equipment is in excellent working condition.

I have the following to offer: SM124 monitor, SF314 floppy disk drive, Practical Peripherals printer buffer (1Mb), Practical Solutions monitor master. I also have a number of Atari 8-bit items, if interested. All of these items are in excellent working condition and in good cosmetic condition.

If you have a hard drive setup you are willing to sell, but are not interested in trading, let me know what you have and your asking price.

Please reply to gwestndrf@aol.com.

Thanks,
Gail

1768. [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7vrdr8$8pt$1@nnrp1.deja.com>
Source record: 71124

Hello everybody,
a new Doom version for Atari is available.
All OS dependent routines can be chosen at start now.
This is a preliminary work, and it may (or may not) work on all Atari or
clone with a 320x200x8 bits video mode or higher.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1769. PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Coaster <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.96r.991104005101.21192B-100000@shell1.interlog.com>
Source record: 71125

Hello,

Just received an email from my ISP saying that all "SHELL/SLIP/STATIC"
access will terminate on Dec 1st. Just PPP from now on.

Although I could never get it to work, I know there is CAB, etc. for SLIP,
but is there anything available to establish PPP connections?

TIA

Ken

--
Coaster (aka Ken Hartlen)
khartlen.snip_this_bit.@interlog.com
Visit my scale modelling page at http://www.interlog.com/~khartlen

1770. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7vr9g4$bna@nnrp1.farm.idt.net>
Source record: 71126

On 2 Nov 1999 19:46:23 -, "Folkert Rienstra" wrote:
>Most likely you were right.
>
>I tried 2 pc utilities, that are able to send a SCSI diagnostic command, with my SyQuest
>SQ5200 drive (it's the 200Mb version of the SQ555).
>The SCSI Diagnostic command can translate between Physical sector (CHS) and Logical
>Block Address and v.v.
>Unfortunately this feature of the command is not implemented on this drive. So no joy from
that sid>e.
>But , by looking at the primary defect list the indication is that the first half of
capacity
>is on side 0 and second half on side 1.
>On a fixed diskdrive the primary defect list shows a list of CHS values that is
>marked by increasing cylinder values and where head and sector is (sort of) random.
>On the SyQuest the cylinder list is first increasing with head 0 and then restarts from
>0 with head 1. So there.
>
>Also: The performance graph for a SyQuest drive is Vshaped (lowest performance at the
middle of tot>al capacity. So now I know why
>that is: Logical block addresses are counted from side 0 from rim to spindle and back
through side >1 from spindle to rim.
>
>
>Defect Data Utility.
>
>Vendor ID - SyQuest
>Product ID - SQ5200C

******* Snip ********

Folkert,

Thanks for all the hard work trying to help sove my problem, It is appreciated.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1771. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: lossouarn.yann@free.fr
Message-ID: <yFaU3.130$tZ7.507976@nnrp3.proxad.net>
Source record: 71127

On 4 Nov 1999 00:52:48 -, Coaster wrote:
>Although I could never get it to work, I know there is CAB, etc. for SLIP,
>but is there anything available to establish PPP connections?

The problem for SLIP/PPP isn't the web browser, it's the TCP/IP stack
you use : STiNG, STik, MiNT-Net. I dunno for Stik, but STiNG and MiNT-Net
are using PPP very well... :-)

The URL for STiNG :

http://www.ettnet.se/~dlanor/sting/html/file.html

Yann

1772. Falcon Parallel <--> Zip Drive!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991104035727.24791B-100000@halifax.chebucto.ns.ca>
Source record: 71128

In an old issue of AtariUser (1993), it mentions the specifications for the Falcon030 and one of them is that it has a fully bi-directional parallel port so it can use all PC peripherals.

With this reasoning, it should ebbe able to use an Iomega Zip Drive. Are there any drivers on the market that may work with the Falcon to allow it to access the zip drive? I know there are SCSI utilities but the Falcon is supposed to be able to handle 2 way parallel communication with a zip drive.

How hard would it be to port Iomega drivers over to Falcon use?

Thanks...

1773. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: ciampag@my-deja.com
Message-ID: <7vrod3gbv1@nnrp1.deja.com>
Source record: 71129

In article <1e0pdxh.e3z9pi1ysqdreN%rlcolli@ibm.net>,
rlcolli@ibm.net (Ryan Collins) wrote:
> I remember hearing about some driver that can be installed on the PC
to
> read ST disks, but I don't know how well it works extended formatted
> disks (e.g. 800K disks). Sorry, I can't remember the name of it
though.

I've used a pair of DOS programs called FDREAD and FDFORMAT to
read/write odd disk formats on a PC for quite a while - FDREAD should
allow the PC to read extended format disks, although in the main I've
used FDFORMAT to create larger sizes to reduce the number of disks
needed to copy stuff to a ST - works quite well under DOS, maybe a
Win95 DOS box too, but NT4 doesn't like odd sizes at all!

Look for fdform18.zip in the DOS archives

Hope that helps...

Gio

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1774. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7vrg7gitl1@news8.svr.pol.co.uk>
Source record: 71130

On 4 Nov 1999 00:19:02 G, Trevor Spencer wrote:

>How do you switch the blitter on/off with MagiC, or for that matter Thing?
>There is no drop down menu like there is in TOS2.06 allowing you to switch
>the blitter on/off.

I use the General setup CPX which works quite well.You can also set
the system bell and key clicks via this CPX.If you need this CPX let
me know I will send it to you.

Gordy.

E-Mail:tesla1@telsa1.freeserve.co.uk ICQ:37182286
http://www.telsa1.freeserve.co.uk/
Oxford,England. Tel:(01869)243588 Modile:07887 910616
----------Where dreams and day unite----------

1775. Iomega ZIP drive.

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: CSL Sevice <workshop@cslservice.swinternet.co.uk>
Message-ID: <7vrha2$s6q$1@news7.svr.pol.co.uk>
Source record: 71131

Has anybody got information on the Iomega ZIP drives, especially the new 250 meg one.

If possible, can anyone supply me with a copy of the software for the atari.

Thanks,
Richard B.

1776. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <1uCZnVARVVI4Ewsg@steverosie.demon.co.uk>
Source record: 71132

On Thu, 4 Nov 1999 at 07:33:50 a message from Yann Lossouarn was created
on the subject of PPP support?.
>On 4 Nov 1999 00:52:48 -, Coaster wrote:
>>Although I could never get it to work, I know there is CAB, etc. for SLIP,
>>but is there anything available to establish PPP connections?
>
> The problem for SLIP/PPP isn't the web browser, it's the TCP/IP stack
>you use : STiNG, STik, MiNT-Net. I dunno for Stik, but STiNG and MiNT-Net
>are using PPP very well... :-)
>
>The URL for STiNG :
>
>http://www.ettnet.se/~dlanor/sting/html/file.html
>
>Yann

STinG and STiK can cope with PPP and SLIP.

All the TCP/IP's I now of on the ST's cater for it. It's CHAP and PAP
that's the problem!

Has anyone sorted CHAP & PAP out yet as this will open a new world for
many Atarian's, as most of the free IP's use one of these 2 protocols.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1777. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Madarasz Karoly <mkaroly@hotpop.com>
Message-ID: <38215BD9.64D5D2E2@hotpop.com>
Source record: 71133

Hello!

Ryan Collins wrote:
> ST formatted disks are not readable on the PC, but PC formatted disks
> are readable on both.

This is true for 360K single sided drive too?

1778. Re: Iomega ZIP drive.

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38215A45.254F@ooc.de>
Source record: 71134

CSL Sevice wrote:

> Has anybody got information on the Iomega ZIP drives, especially the new 250
> meg one.
>
> If possible, can anyone supply me with a copy of the software for the atari.

Which kind of software? All you need to drive a ZIP is a decent hard
disk driver.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1779. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Baz Allen <baz.allen.nospam@rrds.co.uk>
Message-ID: <01bf26ab$ec43c270$748310ac@ntwl5131>
Source record: 71135

<snip>
>...but the PC has great trouble reading them, therefore
> Makedisk can't do it's thing.

A few things:

You aren't trying to "dir" the disk are you?
This will not work!

You aren't trying to read (via makedisk) protected/original games disks?
This also will not work.

Make sure you are using the correct parameters with makedisk.
I always forget whether I should use /CREATE, /READ or /WRITE! :)
It should work, alternatively download the stuff you want, plenty of
sites around!! :)

Hope this helps!

1780. Newbe questions for ST520

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Madarasz Karoly <mkaroly@hotpop.com>
Message-ID: <38215DBE.3B79A732@hotpop.com>
Source record: 71136

I got an ST520 made in 1986 without hard disk,
with a 360K single side floppy drive and
without a system disk. (without any disk)
What can I do with this computer?
Where can I find an apropiate TOS image, preferably
in english, and how can I write to such a
floppy in my PC Linux - or Win95.
What about programs for it?

Thanks,
Karesz.

Madarasz Karoly
West Bank Arad
+40 (57) 284888
mkaroly@hotpop.com

1781. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <3821634b$0$28225@news.zetnet.co.uk>
Source record: 71137

On 4 Nov 1999 07:33:50 G, Yann Lossouarn wrote:
#On 4 Nov 1999 00:52:48 -, Coaster wrote:
#>Although I could never get it to work, I know there is CAB, etc. for SLIP,
#>but is there anything available to establish PPP connections?
#
The problem for SLIP/PPP isn't the web browser, it's the TCP/IP stack
#you use : STiNG, STik, MiNT-Net. I dunno for Stik, but STiNG and MiNT-Net
#are using PPP very well... :-)

STiK2 is in beta testing at present. PPP is working faultlessly!

James. Connecting to Zetnets digital lines at 45k using STiK2 with
PPP!!

cheers!

1782. Re: Iomega ZIP drive.

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7vrpq7$62$1@sun27.hrz.tu-darmstadt.de>
Source record: 71138

Hi!

Uwe Seimet <us@ooc.de> wrote:
> Which kind of software? All you need to drive a ZIP is a decent hard
> disk driver.

For a SCSI/ATAPI Zip drive. The parallel port one needs a special
adapter with special driver software.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

1783. Re: Obsession on PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <C4eU3.13$215.2066@typhoon01.swbell.net>
Source record: 71139

Thank you for the news. Always good to
learn of things.. especially FREE things. :)

As for owning a PC... never have. I might
inherit one from my wife or borrow her machine in
the future to be an APE face interface with my
Atari 800. (Hey! A gig hard drive and internet
gateway for my Atari 8-bit... nice addition!)
But yeh, my line of progression was Atari 8-bit,
Mac, then Atari ST/TT.

"Go with your bliss..."

Doctor Clu

On 31 Oct 1999 16:15:34 , "Keith Lever" wrote:
>Hi there all.
>
>I don't know how many of you are prepared to admit that you also have a PC,
>or whether you play OBSESSION.
>
>Anyway, for those who have, and like the game, It has been released FREE for
>the PC on a PC coverdisk.
>
>The magazine you want is PC Advisor issue 51.
>Their website is http://www.pcadvisor.co.uk
>
>
>The game is now called ABSOLUTE PINBALL.
>
>It plays superbly, and the sound is even the same.
>
>Hope this helps someone.
>
>All the very best,
>
>Keith & Laura Lever.
>
>
>
>
>
>
>
>
>

>.

1784. Re: Help for new Atari Mega ST2 owner??

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <1beU3.15$215.2066@typhoon01.swbell.net>
Source record: 71140

Pea,

(How interesting. One of my family crests
is a turnip.) (grin)

Welcome to the on-going world of the Atari
ST. What do you have in mind for your new found
computer? Did you say you had an instruction
manual for the Mega ST/2? I have some left over
pieces of a Mega St/4 that was donated to the
club a while back. I gave the main piece to our
hardware person to replace another person's
machine, I kept the keyboard for my TT (and
loving it) and I have some odds and ends.
At any rate, welcome, hang around, and have
fun. I'm currently doing all my home computing
on an Atari TT.. E-mail, newsgroups, BBS'ing,
Internet surfing, desktop publishing, games,
music, Macintosh emulation, and I hope someday
8-bit emulation and programing. Great machine...
I just about retired my 040 Macintosh for an 030
Atari. :)

Take care!
Doctor Clu

On 31 Oct 1999 18:05:20 , Pea Hicks wrote:
>oops!
>i forgot- it's a Mega ST2, not a Mega ST.
>
>thanks!
>pea
>
>Pea Hicks wrote:
>>
>> hello!
>>
>> i just acquired a 1988 Atari Mega ST, with NO discs/software whatsoever,
>> and was wondering if anyone could step me thru getting it up and
>> running?
>>
>> it came with a keyboard, a mouse, and a color monitor (SC1224).
>> everything turns on, but i don't have a boot disc.
>>
>> please let me know if you need further info, and also if you could email

>> me directly that would be appreciated.
>>
>> thanks!
>> pea hicks
>>
>> --
>> Pea Hicks
>> San Diego, CA
>>
>> * OperaZero
>> * Optiganally Yours
>> http://www.optigan.com
>> * Lucas & Friends
>> http://www.lsr1.com/vc/artist/luca.html
>> * Fossil
>> http://www.mp3it.com/
>
>--
>Pea Hicks
>San Diego, CA
>
>* OperaZero
>* Optiganally Yours
> http://www.optigan.com
>* Lucas & Friends
> http://www.lsr1.com/vc/artist/luca.html
>* Fossil
> http://www.mp3it.com/
>.

1785. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <3geU3.17$215.2066@typhoon01.swbell.net>
Source record: 71141

You know the drill Martin.. where are you so
the nearest Atarian can know where to drop off
that laser printer taking up space? :)

Doctor Clu

On 3 Nov 1999 15:44:57 G, Martin-Eric Racine wrote:
>On Wed, 3 Nov 1999, John S. Gray wrote:
>
>> save the SLM804 for somebody's still-working Mega ST
>
>I surely could use one here, on the TT.
>
>--
>--
>Martin-Éric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>--
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

1786. Hardware and Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <7vrsltelu3@uranium.btinternet.com>
Source record: 71142

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

1787. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <WDeU3.51$215.2066@typhoon01.swbell.net>
Source record: 71143

I hear what you are saying. And don't let
these "wise guys" get you down. ;)

Truth is, when it comes to more ST and TT
ram for the TT, it seems the best option that I
picked up from the conversation might be..

1) Find a used one. Always a good option.
2) Find a 2 meg card, then upgrade it by
someone who knows what they are doing.
this might actually be the most costly
solution.
3) Buy a 8 meg card from a vendor.

That's the ST ram side. And it seems the TT
ram has all those options, and both seem to have
the upgrade board with the sim slots. Yahhh!
Making a new board might be difficult at
best in a market that still has some options.
Where there seem to be few options in the TT
world that might need addressing are the areas
that have actually been covered, but these days
need a solution for those still here...

1) Accelerator boards.
2) Graphic Cards
3) Ethernet cards/adaptors

And the list goes on. I have resolved
myself that unless I stumble into a use
Cattamoran card for the TT... I might as well
enjoy the speed I got. And I do.
So there is my conclusion. The discussion
for me taught me the options. If someone were to
make a card before I bought my ST ram card, I
would consider it. But why stop at a ST ram
board at 10 meg? Is more possible? Load that
thing up and give it options no other board can
give.. now that would bring in the bucks.

Take care!

Doctor Clu

On 2 Nov 1999 22:24:05 G, Jos Vlietstra wrote:
>
>

>Hi guys !
>So many of you have replied to the memory issue of the TT and I believe now it's possible, but
>what will it cost ??

1788. Re: Pictures for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-04 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38213A84.B3A6C4C3@kki.net.pl>
Source record: 71144

Hi!

> Does anyone know where I can find pictures I can display on my ST's
> desktop? Degas, NeoChrome, Spectrum. Colour or monochrome...doesn't
> matter. I've seen some great artwork people have created on the Atari
> and it would be nice to have some for my desktop.

If I remember good on page DHS.ATARI.ORG there is a galery with Atari
makers pictures but I have to check this. (check also: RG.ATARI.ORG).

ps./
DHS - Dead Hackers Society
RG - Reservoir Gods

--

beST regards

Tomy
(montom@kki.net.pl)
Atari Falcon 030/68882

1789. Re: Newbe questions for ST520

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <jluU3.26182$l22.235431@news1.mia>
Source record: 70945

Honestly, the most you can really do is play games unless you wanted to spend a bit of money upgrading, and for the expense, you could get an enhanced version called the STe which can be used to do almost anything you could with the WIN95 Box

There is plenty of share ware and free ware available to do write letters, and play music and creatwe clip art.

The floppies are standard SS disks, you should be able to use these on the Win95 box

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

Madarasz Karoly <mkaroly@hotpop.com> wrote in message
news:38215DBE.3B79A732@hotpop.com...
> I got an ST520 made in 1986 without hard disk,
> with a 360K single side floppy drive and
> without a system disk. (without any disk)
> What can I do with this computer?
> Where can I find an apropiate TOS image, preferably
> in english, and how can I write to such a
> floppy in my PC Linux - or Win95.
> What about programs for it?
>
> Thanks,
> Karesz.
>
>
>
>
> -----------------
> Madarasz Karoly
> West Bank Arad
> +40 (57) 284888
> mkaroly@hotpop.com

1790. Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Richard Squires <wallah@thespook.freeserve.co.uk>
Message-ID: <7vts7o$9h6$1@news6.svr.pol.co.uk>
Source record: 70946

How do I get this emulator to work? I have TOSBOX & Pacifist & WinstoX and they all work, but this one is doing my head in!!!! Please help!

1791. Re: Still Can't Get I-Connect to work!

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916680-146567AEicMi@wanadoo.be>
Source record: 70947

Lewis <lewisfowler@uswestmail.net> wrote on 01-11-99:

Hi Lewis,

>Still confused about my Auto folder. I have sockets.prg in their, but HSMODEM
>shows up as a folder in the PPP folder. In the HSMODEM folder their are all
>kinds of drivers... their is the driver.prg and scc.prg for the falcon.
The order in the Auto folder should be like:
DRVN.PRG should be started before any program that makes use of it.
SCC.PRG should be put as far back in the Auto folder as possible
SOCKETS.PRG should be put *BEHIND* SCC.PRG

>I-Connect Stalls during "Negotiating PPP Connection" with a error mentioning
>"Timeout during PPP Connection". Double checked my login script, including
>password and login name typos.
All I can think of is that you choose the wrong modem port/speed....
Select MODEM2 and a speed of 115000 in ICONFIG.

Don't include a script file... just enter the password, login en telephone
number from the ISP... Take a look at the log file, this should tell you if your
ISP has accepted the password & login. It will also show you why the link is not
negotiated correctly.

>I don't know of any special parameters that my ISP needs, so I'm once again
>stuck. Will upgrading to 2.7 help?
No, upgrading for the sake of getting connected will not do any good.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1792. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916682-147067AEicMi@wanadoo.be>
Source record: 70948

Micah Brunt<mbrunt@earthlink.net> wrote in message
news:381D5A6B.54209723i¿½earthlink.net:

HI Micah,

> (See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
> here..)
>
> Any ideas on how/if this could be done?
Yep, but using a complete different approach then yours or Branco Badrljica...

On the PC and Mac they sell TV-Cards, these are mounted on the graphic Card and enables one to turn his monitor into a TV... These TV cards are also sold as an external standalone box, they contain a RF-input and VGA IN and OUT.
With a simple RF cable you can connect the Atari to the box, select channel 36, and hook the box with a VGA cable to your monitor. That's it really. With this connection you'll be able to see the low and medium resolution like you've never seen it before. To get the high resolution you need a ST-VGA adaptor, which you connect to the VGA IN of the box, although this is not necessary because you could connect it straight into the monitor, but it will save some wear and tear on the cables and connections...
These boxes (VGA TV Tuners) are inexpensive and besides being able to display the Atari resolutions on a VGA monitor, you get a TV thrown in, and over the RF port you can connect a VCR, DVD player or Sony Playsation also.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1793. ATTN: Atari Meeting in Portland, Oregon. USA

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7vu3bm$17$1@user2.teleport.com>
Source record: 70949
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. We meet the 2nd Tuesday of each Month. Our Next meeting will be Tuesday, November 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1794. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <7vuod2$lp6$1@nnrp1.deja.com>
Source record: 70950

> How do I get this emulator to work? I have TOSBOX & Pacifist &
> WinstoX and they all work, but this one is doing my head in!!!!

Actually, I find this one much better than all three of those. The
first thing you have to do is read that readme.txt you got with it. It
will tell you to put your TOS rom in the root of your C:\ drive. I
guess this is the problem you have.

Cheers!

Sent via Deja.com http://www.deja.com/
Before you buy.

1795. Wanted ST Applications Mags (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <7vuopi$m6r$1@nnrp1.deja.com>
Source record: 70951

Hi All

Thanks to all who responded to my last request for mags I now own lots of Format, Review and User mags but still no ST Applications. Please Please if you need a good home for your ST applications mags please get in touch. My email address is paul_matthews@yahoo.com.

Thanks a lot.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

1796. Re^2: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10193_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 70952

In uno strano messaggio del 04 Nov 99 Steve@atari.org (2:333/608.1) scrisse
al povero All :
S> Has anyone sorted CHAP & PAP out yet as this will open a new world for
S> many Atarian's, as most of the free IP's use one of these 2 protocols.

Atari NOS correctly supports PAP. It should be easy to support CHAP, finding
the code from some PC NOS, but nobody asked me for it.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1797. AnyBody from Russia here ???

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Black <BlackBMC22@mail.ru>
Message-ID: <01bf2784$e9353d50$34b2d1c3@black>
Source record: 70953

```
i try to find somebody Atarians from Russia
PLEASE answer me
mailto:Black@BlackMagicCompany.org

* Sent from RemarQ http://www.remarq.com * The Internet's Discussion Network *
* The fastest and easiest way to search and participate in Usenet - Free! *
```

1798. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3822c551$0$28227@news.zetnet.co.uk>
Source record: 70954

B.P. <virtb@bellsouth.net> wrote in message
news:29uU3.26159$l22.235134@news1.mia...
> Hi, I have a 2 gig 2.5 inch hard drive from a compaq laptop, can this be
> used in place of the Falcons internal hd. Also, how do I tell if it a
scsi
> or IDE drive.
>
> Thanks
>
> B.P.
yes but you will probably have to partition it
it will be IDE as 2.5 SCSI are quite rare

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1799. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3822c5e0$0$28234@news.zetnet.co.uk>
Source record: 70955

Richard Squires <wallah@thespook.freeserve.co.uk> wrote in message
news:7vts7o$9h6$1@news6.svr.pol.co.uk...
> How do I get this emulator to work? I have TOSBOX & Pacifist & WinstoX and
> they all work, but this one is doing my head in!!!! Please help!
>
>
If it's the demo I think it's faulty as it won't even let me start to set it
up,also I had no luck with Pacifist any tips on this?
tosbox works brill

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1800. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3822D3A6.475D@ooc.de>
Source record: 70956

B.P. wrote:

> Hi, I have a 2 gig 2.5 inch hard drive from a compaq laptop, can this be
> used in place of the Falcons internal hd. Also, how do I tell if it a scsi
> or IDE drive.

You should be able to use any IDE or SCSI drive with the Falcon. Usually
drives from laptops are IDE drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1801. Re: 10MB ST RAM for TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7zowtaxnt.fsf@comnets.rwth-aachen.de>
Source record: 70957

>>>>> "xl" == xlator <xlator@cix.compulink.co.uk> writes:

xl> The normal Atari MMU can only handle up to 4 MB because it uses a narrow
xl> bus that can't address any higher values. Certainly the Magnum board and
xl> I think other extensions have a second MMU on board to handle the
xl> higher addresses - up to 14 MB with STs and Falcons. Don't know about
xl> the TT though...

You are correct - but only for a ST. Since we are talking about TT
here, your comment can only confuse, since it is completely wrong on a
TT.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1802. Re: Cyrillic fonts for Calamus?

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: curis@capitole.lure.u-psud.fr
Message-ID: <slrn825nc8.uv8.curis@capitole.lure.u-psud.fr>
Source record: 70958

Bonjour,

Dans son message ï¿½ï¿½Re: Cyrillic fonts for Calamus?ï¿½ï¿½, Martin-Eric Racine a ï¿½critï¿½:

ï¿½ï¿½However, if you can find some type of conversion software, more ï¿½ï¿½recent Windows-provided TTF come in Baltic, East-European and in ï¿½ï¿½Cyrillic varieties, in addition to the usual West-European one.

Or, if you are patient, I've heard that an import driver for TTF fonts was in project for SL99. But don't ask me when it will arrive and how it will handle more than 255 caracters TTF fonts.

--
Emmanuel CURIS
curis@lure.u-psud.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

1803. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vumk8$mh7$1@oak.prod.itd.earthlink.net>
Source record: 70959

On 4 Nov 1999 23:20:07 G, Pascal Ricard wrote:
>Hello,
>
> in article <7vqgejdph1@oak.prod.itd.earthlink.net> (comp.sys.atari.st)
> John Garone wrote on Wed 03-11-1999 23:28 (GMT):
>
>> For me it was 'fear of the unknown' (and possible adverse reactions;
>> computer paranoia). I'm pretty loose about it all now! Anyway, the
>> date (in setup) is now in the right format now but there must be
>> something else up with CPX's showing as 'activated' but not accessable
>> (such as SAM_SET).
>
>It's the normal behaviour of this CPX. There are flags to specify if
>a CPX must be ran at boot up, if it is visible or not, etc.
>
>Bye,
>/Pascal/
>
>--
>Ric's HomePage: http://paricard.free.fr/index.html
> http://perso.club-internet.fr/pricard/index.html
>TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html
>.
OK! That almost makes sense to me! What's it for (with SAM.PRG in
the auto folder and SAM.ACC loaded)?
John

1804. TAF featured in Toronto Computes story

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-0511990902490001@ts7-61t-12.idirect.com>
Source record: 70960

Just to drop a line to let you all know that there's a story about computer user groups in the latest issue of Toronto Computes! magazine, and the Toronto Atari Federation is one of the featured groups in the story.

Saul Chernos interviewed me last month for the story, "Toronto user groups still thriving", and for the most part gives a good report on the club's history. Actually, I'm afraid he's painted me as a bit too much of an optimist :) .

I also wished they had done coverage of some of the other user groups in town, like Club Mac and the Toronto PET User Group - and included info on how to get in touch with these groups.

Still, it's great to have the club recognized in this way.

There's also a national edition of the magazine, so you may want to check out Canada Computes to see if we made it. :)

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

1805. CyRel Pallette MaSTer question

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <3822E3C4.EEF00456@idirect.com>
Source record: 70961
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
has anyone used this program/accessory?
I've discovered that I can create colour
pallettes which are loaded into and used
by the system, but I can not save them!
If you have this program, do you have
similar problems? or is it something in
the set-up which I have not come across?
any help appreciated.
thanks.merci
ken
```

1806. Nebulus

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Marmotte <marmotte@tfz.net>
Message-ID: <7vuph5$h0h$1@oceanite.cybercable.fr>
Source record: 70962

Nobody knows where i could find this old game on atari 520/1040 ste ?

1807. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: James Davies <jdavies@gromwin.demon.co.uk>
Message-ID: <7vv2u6$dc9$1@soap.pipex.net>
Source record: 70963

In this month's Edge magazine (UK) - there is a full-page Atari Ad for Producers, 3D artists and PC/Playstation programmers.
The ad has the Atari name and Fuji symbol on it - with the words "Atari know games" written under the symbol.

James

In article <38226338.0@news.qnet.com>, starlord<*>qnet.com (Slc.Dennis Bishop) wrote:

> Was just watching the WWF and an Ad came on for an old game from
> Atari's past.
>
> Now for the PC and something else, and is the ad for?
>
> A T A R I
>
> and now we know what Hasbro is doing with the Atari name.
>
>
>
> The Lone Sidewalk Astronomer of Rosamond.
>

1808. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <nIFU3.3681$xK3.13854@stones>
Source record: 70964

On 3 Nov 1999 23:46:21 +, "Clair D. Shaw" wrote:

>AN1 know how to get the last ever edition (#16) if I'm not going to the
>show, and my subscription has now run out?

Simple, just fill in the form on page 10 of AC#15 and send a cheque payable to Atari Computing for 3.50 (or 5.50 for RD as well) to the usual address of Rois Bheinn, Overton Crescent, Johnstone, PA5 8JB, Scotland. The relevant details on a piece of paper will do just as well, we're not fussy!

:-))

Don't forget that AC/RPL will still be trading/in operation until early in the New Year, so if there are any back issues etc that you want, you can still order from us. However, much stuff is now in short supply so if there is anything specific such as a particular back issue of the magazine I would order now to be sure of a copy.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1809. Re: CHAP support (was: PPP support?)

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <J1j0iGASAsI4Ewbz@steverosie.demon.co.uk>
Source record: 70965

On Thu, 4 Nov 1999 at 23:20:05 a message from Pascal Ricard was created
on the subject of CHAP support (was: PPP support?).
>> What's the problem with these? Atleast STiNG and MiNT-Net handles CHAP
>> and PAP, so does the commercial stacks (IConnect, Draconis, WenSuite).
>
>Afaik, STinG and IConnect doesn't support CHAP yet. I connot get
>connected with toses stacks to two ISPs here (in Vendee, France) using
>this protocol.
>
>Bye,
>/Pascal/

Hi

Like Pascal I've not been able to connect using the CHAP and PAP
protocols with STinG!!! I have tried.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1810. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3822f65237c4110@free.fr>
Source record: 70966

Hello,

in article <7vumk8$mh7$1@oak.prod.itd.earthlink.net> (comp.sys.atari.st)
John Garone wrote on Fri 05-11-1999 13:38 (GMT):

> OK! That almost makes sense to me! What's it for (with SAM.PRG in
> the auto folder and SAM.ACC loaded)?

I was told that it set things up in the sound matrix iirc. Don't know
more.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1811. Re: CHAP support (was: PPP support?)

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: paricard@free.fr
Message-ID: <382355d2a55950@free.fr>
Source record: 70967

Hello,

in article <J1j0iGASAsI4Ewbz@steverosie.demon.co.uk> (comp.sys.atari.st)
Steve Stupple wrote on Fri 05-11-1999 11:31 (GMT):

> Like Pascal I've not been able to connect using the CHAP and PAP
> protocols with STinG!!! I have tried.

?

PAP do work very well for me. Only CHAP is a problem.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1812. Re: XCONTROL/CPX-Problem Loads

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <7vvqk0$301$1@ash.prod.itd.earthlink.net>
Source record: 70968

Hi Pascal,
I'm kinda glad you don't have more info (I probably would'nt
understand the tech. data!). At this point, I guess I'd have to hunt
down the programmers involved for each invisible CPX at find if it
should be seen or not. I think I'll try to get replacements also
(there could be some bad one's in my directory too).
John

On 5 Nov 1999 21:24:15 G, Pascal Ricard wrote:
>Hello,
>
> in article <7vumk8$mh7$1@oak.prod.itd.earthlink.net> (comp.sys.atari.st)
> John Garone wrote on Fri 05-11-1999 13:38 (GMT):
>
>> OK! That almost makes sense to me! What's it for (with SAM.PRG in
>> the auto folder and SAM.ACC loaded)?
>
>I was told that it set things up in the sound matrix iirc. Don't know
>more.
>
>Bye,
>/Pascal/
>
>--
>Ric's HomePage: http://paricard.free.fr/index.html
> http://perso.club-internet.fr/pricard/index.html
>TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html
>.

1813. Re: FS: Medusa 68040

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911052028070.115-100000@TT030>
Source record: 70969

I am VERY interested in this if you are in the USA or Canada.
Wrote you before did you not get my previous e-mail?

On Sat, 6 Nov 1999 jpikarsk@my-deja.com wrote:

> Medusa 68040
> Uses SIMMs
> Minitower case
> 500 MB Hard drive
> 1.44 MB Floppy drive
> Video card
> Atari DMA out (Hard drive)
> DMA to SCSI adapter (ICD ?)
>
> Assorted software and manuals
>
> $600.00 or best offer.
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1814. Re: Falcon Parallel <--> Zip Drive!

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Dave Murphy <dave@no.spamhere.com>
Message-ID: <5ZMU3.3830$xK3.19359@stones>
Source record: 70970

> In an old issue of AtariUser (1993), it mentions the specifications for
> the Falcon030 and one of them is that it has a fully bi-directional
> parallel port so it can use all PC peripherals.

I wouldn't think so - while the Falcon port is bi-directional it lacks the extra control lines of the ECP/EPP PC ports. TUS were working on a full parallel port implementation at one point but I don't know if they ever pursued it. PC manufacturers are also very reluctant to hand out any kind of sensible documentation that would allow an Atari programmer to construct a driver.

Basically I don't think you'll get very far connecting PC parallel port peripherals to a Falcon

Dave

1815. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911052055.a47334@wun.maus.de>
Source record: 70971

Hallo Patrice!

PM>I am very happy to hear that. So maybe adding VDI routines for
PM>keyboard and mouse could be possible,

that would be great :-)

PM>and then to do an AES version (in a window ?).

Even better, but just a "nice to have".
I would have to reboot anyway in order to change resolution, because 320x200 on
a 1024x768 screen is, erm, tiny ;-)
Or would it be possible to multiply the pixels by two or four, in order to
enlarge doom's graphics, without consuming too much cpu time?

btw, I was able to start the program, kill it in MagiC's taskmanager, start it
again, no problem at all. No crashes.

PM>For the sound, maybe you could try the sound server

I could try to do so, but not before sunday.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

1816. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911051826.a22820@su2.maus.de>
Source record: 70972

B>Also, how do I tell if it a scsi or IDE drive.
It's you who has to branch them correctly and you you can't misbranch them! Afterwards your falcon (the driver, of course) will recognize the disks at their right places.

Und TTschï¿½
ps

1817. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941882633.5577.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 70973

Hi,

Nenad <nenad@baxter.net> wrote in message
news:7vldc1$us5$1@nnrp1.deja.com...

[state of play WRT MPC 6.1 in English/SysSol]

> > in English (I rang them yesterday; the person I spoke to suggested
> > ringing their London office for confirmation tomorrow, which I will
> > if I can get a moment).
>
> If you are already at it, let us know what you found out :)

Spoke to someone at SysSol's London office this afternoon, and there is no
projected date for an English release of MPC 6.1 as they are currently
translating "other products which have never been released in English".
Frustrating, but there we are. Anyone had any experience of dealing with ASH
direct from the UK and if so what their policy is WRT upgrading products
bought via System Solutions (ie upgrade prices etc)?

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1818. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941882636.5577.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 70974

Hi,

Derryck Croker <derryck@cwcom.net> wrote in message
news:941697552-75770AEicMi@cwcom.net...

[copying large amounts of data from STe to PC]
> but in this
> instance I would probably have used PARCP (from Peter Stelik - sp?) as a
faster
> solution than using the serial port. Download from
http://www.cyberstrider.org

Doesn't this require some weird cable you have to build yourself? Not really
an option for me as anyone who's seen me with a soldering iron would be
quick to point out!

Any more info appreciated.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1819. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <941882637.5577.2.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 70975

Hi,

Nenad <nenad@baxter.net> wrote in message
news:7vphcu$t78$1@nnrp1.deja.com...

> Have you tried Ghostlink? It may sound even better than connection via
> comm programs:
>
> > Ghostlink is a link between an Atari GEM Computer (Master)
> > and a MS-DOS computer (Slave)
> > It allows the drives (floppy, harddisk, CD-ROM) installed
> > on the slave to be used by the master as a GEM-partition.
> > It is possible to connect up to 3 PC slaves (on different ports!)
> > ...
>
> If you want a hole description let me know (if you still have a need
> for it, that is). I intend to try this alternative as soon as I get a
> hold of an operable ST :). But still, to everybody else following this
> topic: has anybody tried using this, and does it work ok?

ISTR reading in here that this only worked from DOS and wouldn't work with
Windows loaded, which makes me wonder what it would do to a VFAT file
system, especially one on a FAT32 partition. Call me paranoid :-)

Anyone know how this thing behaves under Win98SE?

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1820. Re: Cyrillic fonts for Calamus?

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911050212480.173-100000@rakastaja>
Source record: 71087

The Bitsream fontset includes the main cyrillic characters, which
are used in Russian, but not the additional ones used in Ukranian
and other more complex Slavic languages.

The same map is used in TTF fonts, usually, but most fonts only
include the us-ascii part; most common European accented vowels
are usually omitted, while cyrilic is basicaly never there.

However, if you can find some type of conversion software, more
recent Windows-provided TTF come in Baltic, East-European and in
Cyrillic varieties, in addition to the usual West-European one.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1821. Re: SLM 804 with Win 95/98

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <GGqU3.541$dL.22298@typhoon01.swbell.net>
Source record: 71088

(Raised eye brow...)

Just trying to help bro.

Doctor Clu

On 4 Nov 1999 17:14:03 G, Martin-Eric Racine wrote:
>On Thu, 4 Nov 1999, Doctor Clu wrote:
>
>> You know the drill Martin.. where are you so
>> the nearest Atarian can know where to drop off
>> that [SLM804 / 605] laser printer taking up space? :)
>
>See my signature below. I thought this was obvious enough...
>
>NOTE: the reply address above isn't quite valid, though; the
> sub-domain definitely is, however.
>
>--
>---
>Martin-Éric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

1822. Re: Syquest 44 diagnostic

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <7vtelebvb1@news.hccnet.nl>
Source record: 71089

> I see, thanks. Seems I was wrong then originally.
Only where it concerns SyQuest removable disk drives.
> But are you sure that this isn't just the order that your test program reads them?
No, that is why I included both removable and fixed diskdrive lists
Also the lists are downloaded in one operation into a buffer, no user intervention.
Also formatting is a sequential process, so the (P)list is also sequential .
That is not the case for the grown defect list, so I did not include those.
> It seems that writing only one side at a time is inefficient ....
There are advantages also.Head switching also costs time. On the other hand, this drive gets faster again when it fills up. Also ,
like peter suggested, if something goes wrong with the heads you may still end up with half of your data in tact.

Now if someone could do the same research on this matter for Zip and Jazz drives.

<xlator@cix.compulink.co.uk> wrote in message
news:7vt19p$4ri$1@plutonium.compulink.co.uk...
| In message <7vnbsb$qg8$1@news.hccnet.nl>, rienstra.1@hccnet.nl said:
|
| >On a fixed diskdrive the primary defect list shows a list of CHS values
| >that is marked by increasing cylinder values and where head and sector is
| >(sort of) random.
| >On the SyQuest the cylinder list is first increasing with head 0 and then
| >restarts from 0 with head 1. So there.
| >
| >Also: The performance graph for a SyQuest drive is Vshaped (lowest
| >performance at the middle of total capacity. So now I know why
| >that is: Logical block addresses are counted from side 0 from rim to
| >spindle and back through side 1 from spindle to rim.
|
| I see, thanks. Seems I was wrong then originally. But are you sure that
| this isn't just the order that your test program reads them? It seems that
| writing only one side at a time s inefficient as it wastes time waiting for
| the head to seek and then settle for each track, instead of pairs of tracks.
|
| >
| >Defect Data Utility.
| >
| >Vendor ID - SyQuest
| >Product ID - SQ5200C
| >
| >PLIST Defect Data.
| >PLIST size is 10.
| > 1. - Head 0 Cyl 119 Sect 40
| > 2. - Head 0 Cyl 707 Sect 36

```
| > 3. - Head 0 Cyl 1072 Sect 15
| > 4. - Head 0 Cyl 1437 Sect 10
| > 5. - Head 0 Cyl 1802 Sect 61
| > 6. - Head 1 Cyl 230 Sect 49
| > 7. - Head 1 Cyl 595 Sect 27
| > 8. - Head 1 Cyl 960 Sect 22
| > 9. - Head 1 Cyl 1325 Sect 1
| > 10. - Head 1 Cyl 1913 Sect 54
|
| Both are rising cylinder counts, so probably scans from sdtart first on
| side 0 then side 1 - not inwards out as you say above.
|
| >Defect Data Utility.
| >
| >Vendor ID - NOMAI
| >Product ID - MCD 540I
| >Firmware 5.53
| >
| >PLIST Defect Data.
| >PLIST size is 125.
| > 1. - Head 0 Cyl 454 Sect 68
| > 2. - Head 0 Cyl 484 Sect 81
| > 3. - Head 0 Cyl 485 Sect 81
| > 4. - Head 0 Cyl 486 Sect 81
| > 5. - Head 0 Cyl 563 Sect 81
| > 6. - Head 0 Cyl 564 Sect 81
| > 7. - Head 0 Cyl 565 Sect 81
| > 8. - Head 0 Cyl 569 Sect 81
| > 9. - Head 0 Cyl 570 Sect 81
| > 10. - Head 0 Cyl 571 Sect 81
| > 11. - Head 0 Cyl 615 Sect 124
| ....
| > 54. - Head 1 Cyl 99 Sect 43
| > 55. - Head 1 Cyl 100 Sect 43
| > 56. - Head 1 Cyl 101 Sect 43
| > 57. - Head 1 Cyl 102 Sect 43
| > 58. - Head 1 Cyl 103 Sect 43
| > 59. - Head 1 Cyl 104 Sect 43
| > 60. - Head 1 Cyl 105 Sect 43
| > 61. - Head 1 Cyl 106 Sect 43
| > 62. - Head 1 Cyl 107 Sect 43
| > 63. - Head 1 Cyl 136 Sect 145
| > 64. - Head 1 Cyl 137 Sect 145
| > 65. - Head 1 Cyl 138 Sect 145
| > 66. - Head 1 Cyl 139 Sect 145
| > 67. - Head 1 Cyl 140 Sect 145
| > 68. - Head 1 Cyl 141 Sect 145
| > 69. - Head 1 Cyl 142 Sect 145
| > 70. - Head 1 Cyl 143 Sect 145
| > 71. - Head 1 Cyl 144 Sect 145
```

| > 72. - Head 1 Cyl 154 Sect 145
| > 73. - Head 1 Cyl 155 Sect 145
| > 74. - Head 1 Cyl 156 Sect 145
| > 75. - Head 1 Cyl 157 Sect 145
| > 76. - Head 1 Cyl 158 Sect 145
| > 77. - Head 1 Cyl 159 Sect 145
| > 78. - Head 1 Cyl 160 Sect 145
| > 79. - Head 1 Cyl 161 Sect 145
| > 80. - Head 1 Cyl 162 Sect 145
| > 81. - Head 1 Cyl 163 Sect 145
| > 82. - Head 1 Cyl 164 Sect 145
| > 83. - Head 1 Cyl 165 Sect 145
| > 84. - Head 1 Cyl 166 Sect 145
| > 85. - Head 1 Cyl 167 Sect 145
| > 86. - Head 1 Cyl 168 Sect 145
| > 87. - Head 1 Cyl 169 Sect 145
| > 88. - Head 1 Cyl 170 Sect 145
| > 89. - Head 1 Cyl 171 Sect 145
| > 90. - Head 1 Cyl 172 Sect 145
| > 91. - Head 1 Cyl 173 Sect 145
| > 92. - Head 1 Cyl 174 Sect 145
| > 93. - Head 1 Cyl 175 Sect 145
| > 94. - Head 1 Cyl 176 Sect 145
| > 95. - Head 1 Cyl 177 Sect 145
| > 96. - Head 1 Cyl 178 Sect 145
| > 97. - Head 1 Cyl 179 Sect 145
| > 98. - Head 1 Cyl 204 Sect 145
| > 99. - Head 1 Cyl 205 Sect 145
| > 100. - Head 1 Cyl 206 Sect 145
| > 101. - Head 1 Cyl 207 Sect 145
| > 102. - Head 1 Cyl 208 Sect 145
| > 103. - Head 1 Cyl 209 Sect 145
| > 104. - Head 1 Cyl 210 Sect 145
| > 105. - Head 1 Cyl 211 Sect 145
| > 106. - Head 1 Cyl 212 Sect 145
| > 107. - Head 1 Cyl 213 Sect 145
|
| There seem to be an awful lot of defective sectors here. Either you have
| had a head crash (so many sector 81s, 43s and 145s but not *all*
| consecutive!) or it's just possible that these 'defects' are spurious
| and result of poor SCSI cabling or termination perhaps.
|
| >Vendor ID - IBM
| >Product ID - DFHSS2F
| >
| >PLIST Defect Data.
| >PLIST size is 216.
| > 1. - Head 7 Cyl 41 Sect 110
| > 2. - Head 7 Cyl 47 Sect 13
| > 3. - Head 7 Cyl 47 Sect 14

| > 4. - Head 7 Cyl 48 Sect 13
| > 5. - Head 7 Cyl 48 Sect 14
| > 6. - Head 7 Cyl 49 Sect 13
| > 7. - Head 7 Cyl 49 Sect 14
| > 8. - Head 7 Cyl 50 Sect 13
| > 9. - Head 7 Cyl 50 Sect 14
| > 10. - Head 7 Cyl 51 Sect 13
| > 11. - Head 7 Cyl 51 Sect 14
| > 12. - Head 7 Cyl 52 Sect 13
| > 13. - Head 7 Cyl 52 Sect 14
| > 14. - Head 7 Cyl 53 Sect 13
| > 15. - Head 7 Cyl 53 Sect 14
| > 16. - Head 7 Cyl 54 Sect 13
| > 17. - Head 7 Cyl 54 Sect 14
| ...
| > 214. - Head 7 Cyl 4345 Sect 88
| > 215. - Head 7 Cyl 4346 Sect 88
| > 216. - Head 5 Cyl 4358 Sect 60
|
| Again an enormous list. I may have been lucky so far, but AFAIK I have
| had 0 defect on my WD hard drive and various SyQuest 44 and EZ135 carts.
|
| I really wonder whether yours are genuine faults. Any chance of checking
| at least the removables on another computer to check? Of course, if the
| software has marked sectors as bad then this won't work...
|
| Regards, /Peter/
|
|
|

1823. [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <7vu8tjbjd1@nnrp1.deja.com>
Source record: 71090

In article <199911042027.a47260@wun.maus.de>,
Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:
> Hallo Patrice!

Hello Ekkehard !

> I just tried it out on my Milan: Graphics works okay, but without
controls I can only watch the auto-demo. There's no sound either.

I am very happy to hear that. So maybe adding VDI routines for keyboard
and mouse could be possible, and then to do an AES version (in a window
?).
For the sound, maybe you could try the sound server (Oups, I forgot to
rebuild a binary version).

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1824. Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: starlord <*>
Message-ID: <38226338.0@news.qnet.com>
Source record: 71091

Was just watching the WWF and an Ad came on for an old game from
Atari's past.

Now for the PC and something else, and is the ad for?

A T A R I

and now we know what Hasbro is doing with the Atari name.

The Lone Sidewalk Astronomer of Rosamond.

1825. Re: net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <7vucefdqu1@nnrp1.deja.com>
Source record: 71092

In article <MPG.128bf723f866001c9896cb@news.cis.dfn.de>,
peterkerr@bigfoot.com (peter kerr) wrote:
> STE-1040 Racal 14k modem (drive B , but no HD) .
>
> I'm looking for email,newsgroup,irc software .
>
> I've been away from the ST scene for ages & could do some advice
about
> what software is recommended & where to get it .
>
> (freeware if possible) .
>
You can find an almost complete list of internet programs at
http://www.atari-computer.de/mjaap/update_uk/

To connect to the internet you'll need a dialer. Two freeware ones are
available: STinG and MiNTNet. STinG is more popular and supported by a
lot of internet clients (e.g. Lonny Pursel's AtarIRC).

There are freeware programs for all parts of the internet. However,
there are commercial clients as well and they are in most cases easier
to install and use.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1826. iCab

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <L4uU3.26151$l22.235121@news1.mia>
Source record: 71093

Hi all,

I came accross a really nice article about iCAB for the Mac. The link is below

http://www.webtools.com/story/browsers/TLS19990629S0003

I sent the editor the following message because i cannot stand people who pretend to be experts and have no clue. I still use my F030, and enjoy the ability to choose what computer to use. Using an atari is partly about the freedom of choice. When editors leave out important facts in report, they help restrict everyones freedom of choice. How many Atari computers are sitting in closets because their owners do not know they the computer is still useful? A little publicity where it is waranted is always nice, and Bruce needs to be taught a lesson. With out Atari Computers, there would be no iCAB.

Off of my soap box now!

B.P.

PS: Go give Bruce hell, follow the lionk above

Hi Bruce,

I read your article on iCab and am looking for all the exceptional features that CAB (Crystal Atari Browser) has offered users of an ancient computing platform called the Atari ST (and Falcon 030, as well as several clones.)

If iCab turns out to be anything close to the original CAB, both Netscape and Microsoft better run for cover. If ou do a search on any search engine for Atari ST emulation, you will find tons of links to a program called pacifist, and winston. These are Atari ST emulators, and should run CAB for the Atari off line.

BTW I still use CAB and my Atari Falcon 030 at its impressive speed of 16 mhz to surf the net, and text based sites run "faster" than my 333mhz with IE5. Figure that out.

It amazes me that the so called experts out there are not aware of thriving communities of users who do not have a mac or PC. It's people like you who are the experts who don't do your homework and help promote the near monopolies of the big 2 operating systems. Unfortunately Atari went out of business, and Alexander Clause(sic) could not afford to work for such a small market, otherwise there would be more alternatives. I for one would prefer to use Ataris TOS and CAB on a my 33mhz computer and unlock it's true potential.

If you are going to be a professional writer, and a so called expert on computing, tell the whole story. This is what freedom of speech is about.

B.P.

Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

1827. New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-05 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <29uU3.26159$l22.235134@news1.mia>
Source record: 71094

Hi, I have a 2 gig 2.5 inch hard drive from a compaq laptop, can this be used in place of the Falcons internal hd. Also, how do I tell if it a scsi or IDE drive.

Thanks

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

1828. FS: Medusa 68040

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: jpikarsk@my-deja.com
Message-ID: <7vvsq7hjk1@nnrp1.deja.com>
Source record: 70976

```
Medusa 68040
Uses SIMMs
Minitower case
500 MB Hard drive
1.44 MB Floppy drive
Video card
Atari DMA out (Hard drive)
DMA to SCSI adapter (ICD ?)

Assorted software and manuals

$600.00 or best offer.

Sent via Deja.com http://www.deja.com/
Before you buy.
```

1829. Re: Stafford Show again

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <382386af$0$18007@znews.zetnet.co.uk>
Source record: 70977

> hey Kev reserve me a copy of ST+ for the show....

I would if I had a copy, I haven't got the master copy yet :(

> Yus I will be there! and you owe me a bag of crisps ;-)

Bloody hell, umm, best bring a bullet proof jacket & protective headgear LOL
:)

Kev.
Editor : ST+

1830. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <941852732-631948AEicMi@post3.tele.dk>
Source record: 70978

>From: John Kolak <jkolak@jps.net>
>
>I don't know about that. It runs fine on my Falcon. Rock solid too, even
>at 40MHz acceleration. Just wish I could stay online longer than 10
>minutes.

Hi John, - how did you get Adamas to work online?
I did get it to make the connection, but I can`t get Adamas to dl. anything,
it just doesn`t do it.

Trying to connect to anything outside my HD, and nothing happen??

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

1831. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <382388bf$0$18009@znews.zetnet.co.uk>
Source record: 70979

> > Lastly, will it work with the Thing desktop using multitasking or
> > should I spring for Neodesk also?
> Thing should work, though I'm not sure.

Yes, I've used Thing with Geneva, but I prefer Neodesk. Although, when I ran thing it was after I had already booted with Neodesk, so I could switch between desktops, I didn't find any probs with it though.
Interesting thing to note is loading a desktop, then a different one, and then the previous one again, and so on until you have run out of memory, I did this once for a laugh, don't ask why :)

Oh well, back to my little hovel :P

Kev.
Editor : ST+

1832. WTB: TT030 & PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911060359090.96-100000@rakastaja>
Source record: 70980

I'm looking for a TT with the PTC1426 colour monitor, preferably
within Europe (swedish TOS would be best). e-mail your offer and
details about your package to q-funk<at>pp.fishpool.fi

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1833. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38239E2F.56B00126@ihug.co.nz>
Source record: 70981

Hi there,

"B.P." wrote:
>
> Hi, I have a 2 gig 2.5 inch hard drive from a compaq laptop, can this be
> used in place of the Falcons internal hd. Also, how do I tell if it a scsi
> or IDE drive.
>
> Thanks

You -should- be able to use this drive. To determine if it is a SCSI or IDE unit look at the data connector. Usually 2.5" IDE disks have a 44 way connector whereas SCSI disks have a 50 way (+ 4pin power). Also SCSI disks are very hard to find in 2.5" diameter size, as laptop makers can get IDE units MUCH cheaper than SCSI units.

You will probably need to partition the drive (use the HDX program if you are using AHDI, or HD-driver's util program if you are using HD-driver. HD-driver is probably better to use with a disk that size too. Also, DO NOT format the disk because that can cause trouble...IDE disks don't need to be formatted if they move from a PC to a Falcon, just partitioned only...

If you aren't sure about the type of drive send me the model number and I'll look it up for you on the net...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1834. Re: Nebulus

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <YaNU3.318$GH6.17921@typhoon01.swbell.net>
Source record: 70982

Have you tried the Little Green desktop
site? Good selection there. :)

Doctor Clu

On 5 Nov 1999 15:27:35 +, "Marmotte" wrote:
>Nobody knows where i could find this old game on atari 520/1040 ste ?
>
>
>.

1835. Re: AnyBody from Russia here ???

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <5dNU3.321$GH6.17921@typhoon01.swbell.net>
Source record: 70983

About a year ago I ran into one 8-bit
Atarian that was recording cassette games into
real audio files and then put on the internet.
Hopefully I can find him again.

Doctor Clu

On 5 Nov 1999 11:44:11 G, "Black" wrote:
>i try to find somebody Atarians from Russia
>PLEASE answer me
>mailto:Black@BlackMagicCompany.org
>
>
>
>* Sent from RemarQ http://www.remarq.com * The Internet's Discussion Network *
>* The fastest and easiest way to search and participate in Usenet - Free! *
>.

1836. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38239F05.80310556@ihug.co.nz>
Source record: 70984

Hi there,

James Davies wrote:
>
> In this month's Edge magazine (UK) - there is a full-page Atari Ad for
> Producers, 3D artists and PC/Playstation programmers.
> The ad has the Atari name and Fuji symbol on it - with the words "Atari know
> games" written under the symbol.

Bastards! I can bet my last dollar that they will NOT be employing any
of those
programmers to write for existing Atari hardware!! ;^(

Typical corporate move from Hasbro...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1837. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3823A0EB.81996D2C@ihug.co.nz>
Source record: 70985

Hi there,

Dynomall wrote:
>
> > >B.P. <virtb@bellsouth.net> wrote:
> > >
> > >> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
> > >> IDE in the F030

Yes a 3.5" drive -should- work. I use a Quantum Fireball 1280A 1.2 Gig
with an
adaptor (2.5" -> 3.5"). The Quantum needed 5V and 12V power but the adaptor
didn't have 12V so I spliced a 5V/12V supply to the disk from the Falcon PSU
to motherboard connector.

It installed a breeze, and intensive testing reveals an average
throughput of
about 2.6 Meg/second! Rather nice!!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1838. Re: iCab

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <AfNU3.323$GH6.17921@typhoon01.swbell.net>
Source record: 70986

Thats a good piece of software, let me tell
you! Tried it on the Macintosh 68030 machine...
ran like a champ. Better than Netscape I know
that.

Doctor Clu

Curiuos... if it's called "iCab", what does the
name stand for? It of course used to be the
"Crystal Atari Browser".. so is it now the
"Crystal Apple Browser"?

On 5 Nov 1999 00:30:24 -, "B.P." wrote:
>Hi all,
>
>I came accross a really nice article about iCAB for the Mac. The link is
>below
>
>
>http://www.webtools.com/story/browsers/TLS19990629S0003
>
>I sent the editor the following message because i cannot stand people who
>pretend to be experts and have no clue. I still use my F030, and enjoy the
>ability to choose what computer to use. Using an atari is partly about the
>freedom of choice. When editors leave out important facts in report, they
>help restrict everyones freedom of choice. How many Atari computers are
>sitting in closets because their owners do not know they the computer is
>still useful? A little publicity where it is waranted is always nice, and
>Bruce needs to be taught a lesson. With out Atari Computers, there would be
>no iCAB.
>
>Off of my soap box now!
>
>B.P.
>
>PS: Go give Bruce hell, follow the lionk above
>
>
>Hi Bruce,
>
>I read your article on iCab and am looking for all the exceptional features
>that CAB (Crystal Atari Browser) has offered users of an ancient computing
>platform called the Atari ST (and Falcon 030, as well as several clones.)
>
>If iCab turns out to be anything close to the original CAB, both Netscape

>and Microsoft better run for cover. If ou do a search on any search engine
>for Atari ST emulation, you will find tons of links to a program called
>pacifist, and winston. These are Atari ST emulators, and should run CAB for
>the Atari off line.
>
>BTW I still use CAB and my Atari Falcon 030 at its impressive speed of 16
>mhz to surf the net, and text based sites run "faster" than my 333mhz with
>IE5. Figure that out.
>
>It amazes me that the so called experts out there are not aware of thriving
>communities of users who do not have a mac or PC. It's people like you who
>are the experts who don't do your homework and help promote the near
>monopolies of the big 2 operating systems. Unfortunately Atari went out of
>business, and Alexander Clause(sic) could not afford to work for such a
>small market, otherwise there would be more alternatives. I for one would
>prefer to use Ataris TOS and CAB on a my 33mhz computer and unlock it's true
>potential.
>
>If you are going to be a professional writer, and a so called expert on
>computing, tell the whole story. This is what freedom of speech is about.
>
>B.P.
>
>
>Dyn-o-mall, the most fun shopping on the 'net
>http://www.dynomall.com
>
>Need investment advice!
>http://www.virtualbrokers.net
>
>--
>Dyn-o-mall, the most fun shopping on the 'net
>http://www.dynomall.com
>
>Need investment advice!
>http://www.virtualbrokers.net
>
>
>.

1839. Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKr4wu.9r@gem.win.co.nz>
Source record: 70987

A member of our local Atari club is using Spin version 0.34 under MagiC version 5 to access a SCSI CD-ROM drive attached to a Falcon computer. This configuration has been working fine for a couple of weeks. After upgrading to MagiC version 6 this configuration no longer works properly.

The message from Spin during booting is as normal and the CD-ROM drive is identified. But after double clicking on the CD-ROM drive icon at the MagiC desktop an alert appears indicating "Error 46: invalid drive." This appears to indicate that the drive is not present.

I have tried using different BOS drivers and various settings, and in all cases the CD-ROM drive is identified and there are no error messages while booting but the drive remains inaccessible.

SPINMAGC.XFS is in the C:\GEMSYS\MAGIC\XTENSION directory and METAXBS.PRX is in the C:\AUTO directory. I tried renaming METAXBS.PRX to METAXBS.PRG without any improvement.

I am not very familiar with MagiC and after trying all the obvious adjustments we have not made any progress. Therefore I would be interested in any hints from MagiC users as to what might be the problem.

MetaDOS works fine on the same configuration but only under TOS. If Spin will not work with MagiC 6 then MetaDOS would be an alternative, so any hints on how to make it work with MagiC would also be appreciated.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1840. A discussion group you said Katherine ? Re: Calamus SL98

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <3823BF34.8BE6A2B3@ping.be>
Source record: 70988

kellis a *crit :

> > I was a true crazy atarist, I have now become a little more experienced ....
> > must I apologize for this ?
> Yes, Macs tend to do that, they educate the poor lost souls and transform
> them into a new entity, They become "Mature" (scarry)

Please, don't assign myself to a computer name anymore .... I'm simply human ....
you definitely aren't.

> > I never will.
> I don't think anyone expects you to apologize for anything,

I DO think you were expecting such a post to attack again with your international
atarian hymn.
I don't know which song you like but I do not like any computer hymn.
I'm a simple experienced user whatever computer I'm using.

> you are free
> of your choices

Don't tell me again for what I'm free .... these are basics life things for which I
don't need any counsells.

> , just annoying to bash on the '15 years old mentality' (as
> I imagine you see the last remaining atarians)

Your imagination is bigger than your sincerity.

> or telling them how stupid

Your sincerity sometimes seems bigger than your imagination; what is exactly your
strenght ?
Imagination or sincerity ?

> it is to buy an OverPriced MilanII or such.

EVERYONE here is absolutely FREE .... you definitely aren't. You mind is darked by
computers.

> You made your decision,

Can you tell me how anyone can do something else ????

> You seem happy,

You don't :/

> why can't you be "REALLY" happy?

Why do you seem to have so much imagination while you definitely haven't ?

You have made your choice since a long long time ago .... it was the good one for you I suppose.
Why can't you simply discuss ?
Why is your imagination and sincerity so poor to make me so stupid ?
Do you really think I'm ?

I have something you don't have : imagination but I intend to use this quality NOT to blame anybody.
That's one of the most important things which separate our minds ....

A discussion group you say .... definitely not with you.

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1841. Re: Nebulus

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Marmotte <marmotte@tfz.net>
Message-ID: <800ok6$m5n$1@oceanite.cybercable.fr>
Source record: 70989

Thanks for your info but i was already on the lgd and i found it but i dunno
if it's me or the diskimages but nothing of the Automotion works with
pacifist and winston and just some games of Pompey works
If i don't correctly configure the emu, please help me ;)
thanks

Doctor Clu <drclu@swbell.net> a crit dans le message :
YaNU3.318$GH6.17921@typhoon01.swbell.net...
> Have you tried the Little Green desktop
> site? Good selection there. :)
>
> Doctor Clu
>
> On 5 Nov 1999 15:27:35 +, "Marmotte" wrote:
> >Nobody knows where i could find this old game on atari 520/1040 ste ?
> >
> >
> >.

1842. Re: Product to network ST's

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <3823ED79.FE4F51F6@village.uunet.be>
Source record: 70990

Hello Curt,

cvendel@my-deja.com wrote:
>
> Hi,
>
> Check out this site, its a new product that allows Atari ST's to
> network at 2MB's to a PC through a parallel cable and uses the PC as a

2MB?? correction, that's only between two PC's, only 100 kbps for an
atari and a PC... I quote :

... Between two PCï¿½s Smartnet98 can transfer up to 2 Mbytes/s (120
Mbytes/min), between a PC and a Atari also some 100 Kbytes/s ...

:-)

> bridge to gain access to networks and the Internet, it comes with all
> the necessary TCP/IP drivers and such, looks like a good product to help
> ST users transfer files back and forth from their PC and also if someone
> has a high speed cable modem or DSL at home, now they can use this to
> hook their ST to the Internet via high speed connection and use CAB 2.7
> to get on the net!
>
> http://rcswww.urz.tu-dresden.de/~sb227788/english/products.htm

This stuff already exists a year. I even mentioned it on my pages in
March of this year, see :

http://gallery.uunet.be/saka/atari/lan/smartnet98.htm

One minor point about this : you always need another computer close to
the atari if you want to branch your atari to another type of network
(read ethernet network). And the speed won't be that high (100 kb/s).
So it even might be better to buy yourself a parallel ethernet adaptor,
make a little romport device, use the STinG drivers of Vassilis and you
can connect your Atari immideately to an ethernet network.
The price of the SmartNet is around 60 euro, a complete ethernet setup
like discribed above around 90 euro... so my choice is easy made.

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

1843. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3823f3f0f98762@online.be>
Source record: 70991
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**mathematics**
ftp://193.190.204.128/atari/mathematics/eurk1199.zip (1.275.859 bytes) (Eureka rel 11/99)

**game**
ftp://193.190.204.128/atari/game/pmdoom-0.20.tar.gz (381.651 bytes)
ftp://193.190.204.128/atari/game/pmdoom-0.20.zip (185.612 bytes)

**internet**
ftp://193.190.204.128/atari/internet/sting/kern_122.lzh (19.374 bytes) (STiNG kernel v.
1.22)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

1844. FS: STE etc. UK

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <8010j6$qv9$1@lure.pipex.net>
Source record: 70992

```
For Sale:
Atari STE 2Mb
SM124 monomonitor
Ext. floppy
Condition uncertain:
50 Mb hard disk,
ICD Plus controller
power supply
various spares and extras
some software, and manuals

purchaser collects from Knightswood, Glasgow, Scotland

offers to/further info from:
philipt@dial.pipex.com
```

1845. Re: net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: peterkerr@bigfoot.com
Message-ID: <MPG.128d97fbb0efea3e9896d4@news.cis.dfn.de>
Source record: 70993

That url was just what i was after , Thanks .

peterkerr@bigfoot.com
http://www.petekerr.co.uk
ICQ: 41262957
p.kerr@sms.genie.co.uk

---------- reply separator ----------

In article <7vucefdqu1@nnrp1.deja.com>, mjaap@atari-computer.de says...

> In article <MPG.128bf723f866001c9896cb@news.cis.dfn.de>,
> peterkerr@bigfoot.com (peter kerr) wrote:
> > STE-1040 Racal 14k modem (drive B , but no HD) .
> >
> > I'm looking for email,newsgroup,irc software .
> >
> > I've been away from the ST scene for ages & could do some advice
> about
> > what software is recommended & where to get it .
> >
> > (freeware if possible) .
> >
> You can find an almost complete list of internet programs at
> http://www.atari-computer.de/mjaap/update_uk/
>
> To connect to the internet you'll need a dialer. Two freeware ones are
> available: STinG and MiNTNet. STinG is more popular and supported by a
> lot of internet clients (e.g. Lonny Pursel's AtarIRC).
>
> There are freeware programs for all parts of the internet. However,
> there are commercial clients as well and they are in most cases easier
> to install and use.
>
> Greetings,
> Matt.
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

1846. Re: STRAM and TTRAM for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3824264b$0$28227@news.zetnet.co.uk>
Source record: 70994

On 4 Nov 1999 12:05:10 G, Doctor Clu wrote:

*S*N*I*P*

>Where there seem to be few options in the TT
>world that might need addressing are the areas
>that have actually been covered, but these days
>need a solution for those still here...
>
> 1) Accelerator boards.
> 2) Graphic Cards
> 3) Ethernet cards/adaptors

*S*N*I*P*

Item's 2 and 3 will be covered by Mario Becroft soon...go have a look at
his web page...

URL is (IIRC)

http://gem.win.co.nz

chrisc

1847. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <941892626-856432AEicMi@cwcom.net>
Source record: 70995

Mario Becroft said:

>A member of our local Atari club is using Spin version 0.34 under MagiC version 5 to
>access a SCSI CD-ROM drive attached to a Falcon computer. This configuration has been
>working fine for a couple of weeks. After upgrading to MagiC version 6 this
>configuration no longer works properly.

Does sound like a configuration problem if it worked before. I'm running Spin! here with the same basic setup as your club mate under MagiC 6, no problem.

So.

Check that the CDROM's ID is checked in HDDriver's config, or if he's not using that make sure that SCSIDRV.PRG is present in the Auto folder.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1848. Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-0611990852160001@ts7-52t-9.idirect.com>
Source record: 70996
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

if you haven't heard the news yet, then here it is...

http://www.msnbc.com/news/329416.asp

"WASHINGTON, Nov. 5 • The judge in the historic antitrust trial of software giant Microsoft Corp. ruled Friday that the software giant wields monopoly power in personal computer operating systems and issued a decision highly favorable to the government."

JUDGE THOMAS PENFIELD JACKSON said that •to the detriment of consumers ... Microsoft has done much more than develop innovative browsing software of commendable quality and offer it bundled with Windows at no additional charge.• As has has been shown, •Microsoft also engaged in a concerted series of actions designed to protect the applications barrier to entry, and hence its monopoly power from a variety of middle-ware threats including Netscape•s Web browser and Sun Microsystems implementation of Java,• the judge said."

Spin this, wintrolls.

--
All parts should go together without forcing. You must remember that the parts you are reassembling were disassembled by you. Therefore, if you can't get them together again, there must be a reason. By all means, do not use a hammer.
--IBM maintenance manual, 1925

ZnU <znu@znu.dhs.org> | <http://znu.dhs.org>

1849. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0u5vd.pd1fdf1tgh02eN%doitarchive@atari-computer.de>
Source record: 70997

Mario Becroft <mb@gem.win.co.nz> wrote:

> I have tried using different BOS drivers and various settings, and in all
> cases the CD-ROM drive is identified and there are no error messages while
> booting but the drive remains inaccessible.

Only tip i have left, load metaxbs.prg AFTER magxboot, nvdi and any kind
of screen expansion.

```
; CD-Tool / SPIN Configurationsfile BEGIN
; Note that everything up to `; CD-Tool END' will be erased by
; CD-Tool's configuration tool!
;
; created by CD-Tool 2.08, Sat Jul 12 13:47:20 1996
;
; devices
;
; SCSI 6: `TOSHIBA CD-ROM XM-4101TA' -> P
; SCSI 3: `TOSHIBA CDRW 4260' -> V
;
; BOS drivers
;Load CD-TOOLS device driver hs-cdrom.bos
*BOS, c:\auto\spin_sd.bos, P:14
*BOS, c:\auto\spin_sd.bos, V:11
;
;Load SPIN device driver spin_sd.bos
; DOS drivers+
;
;Load .BOS device driver for SPIN and CD-TOOLs
*DOS, c:\auto\hs-iso.dos -c16, P:P
*DOS, c:\auto\hs-iso.dos -c16, V:V
;
;
; Config.sys An ascii file that describes the system configuration.
;

; Physical Basic operating system format
;*BOS, [Physical Bos driver][Arguments], [Physical id]:[DMA channel],
...
; Device # meaning
; 0 - 7 ACSI device 0 - 7
; 8 - 15 SCSI device 0 - 7
;
;The next line installs FALCON.BOS for SCSI device 6 (14 = 8 + 6).
;
```

```
; Logical DOS format.
;*DOS [Logical DOS] [Arguments], [Logical id]:[physical id],...
;
;The High Sierra driver won't be needed in most cases
;*DOS, C:\AUTO\cd_boot\HSMAY86.DOS, Q:Y
;
;The next line installs ISO9660F.DOS for MetaDOS drive letter Y
;(which has been assigned to SCSI 5 above) as GEMDOS drive R:. Note
;that a lot of applications can't access drive letters beyond P:, so
;you might have to change the drive letter.
```

CONFIG.SYS of CD-Recorder2, same SCSI Hardware:

```
; MetaDos Configuration for CDRecorder2
; devices
;
; 11= Writer CDRW 4260 ID 3
; BOS drivers
;
*BOS, c:\auto\cdrec\scsi_cd.bos, V:11
;
; DOS drivers
*DOS, c:\auto\cdrec\iso9660.dos, V:V
;
```

```
> SPINMAGC.XFS is in the C:\GEMSYS\MAGIC\XTENSION directory and METAXBS.PRX
> is in the C:\AUTO directory. I tried renaming METAXBS.PRX to METAXBS.PRG
> without any improvement.
```

```
SPINMAGC.XFS = C:\GEMSYS\MAGIC\XTENSION
METAXBS.PRG = C:\AUTO
```

```
Thatï¿½s all what i have done since SPIN arrived here.
Works also for the latest MagiC release.
```

```
Make sure MetaDOS is not active too!!
```

```
Thatï¿½s all. No special hints here.
```

```
Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm
```

1850. CAF/Arpeggiator

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <0QYU3.520$mF.31368@juliett.dax.net>
Source record: 70998

Hi!

I wonder if anyone can give me a manual to the arpeggiator in CAF. My manual is too old! I'm also interested to know about other modules to the CAF, and their manuals!

Thank you!

Eyestone

1851. CAF/ministudio

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <UYYU3.522$mF.31205@juliett.dax.net>
Source record: 70999

Hi!

I got one Falcon with CAF, SPDIF dig. in/out, a DAT player with dig. in/out,
effect processor with dig. in/out.
How can I in the best way set up these engines to record from a mixer?

MIDI!

I got two different synths with MIDI, but I got just one MIDI in/out from
the FALCON. Is there a MIDI interface to plug with the CAF-key? If there is,
how can I find it?

thanks for answer!

Eyestone

1852. CAF/sounds

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <j4ZU3.524$mF.31713@juliett.dax.net>
Source record: 71000

Hi!

I am interested to have some noisy AIF- sounds (smaller than 1,4 Mb) if anyone like to share, I can give other sounds back! I am looking for sounds I can use instead of drums.

Is it possible to send as a e-mail and pack as a ZIP file, I don't know!

Thank you!

Eyestone!

1853. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <19991106141308685 77@zetnet.co.uk>
Source record: 71001

Have recently seen advert on TV for 'PONG' by Atari -- on PlayStation !!!

Hasbro not mentioned at all in the advert -- this will be the way it
is -- Atari name on other console platforms -;)

Well at least the name will be seen and the games purchased - I have
a PS to game play so I shall get the ATARI games as they are released.

:))

Adrian HH
--
<<=====================================>>
<< WHITE ROSE ATARI GROUP - TECH.SUPPORT >>
<<=====================================>>

1854. Power Supplies? (was Re: why TT only?)

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <801ucf$11kt@enews4.newsguy.com>
Source record: 71002

On 26 Oct 1999 20:39:17 , nharlow@cix.compulink.co.uk wrote:

>Are you having problems getting hold of psu for Falcon? I've boxes of
>them. Just about to ship them to Belgium, do you need one?
>
>Nick

I don't suppose you have any STE power supplies, do you? My 520 STE's PS is occasionally a bit flaky, and I woulldn't mind getting another one just in case it completely quits on me.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1855. FOR SALE: Atari ST, TOS 1.4, 2.5 MB RAM

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: djsmith <djsmith@baroque.net>
Message-ID: <382498A2.779D862D@baroque.net>
Source record: 71003

Two 20MB SCSI drives

Lost of music applications with original manuals:

- GenEdit editor librarian (with my own fabulous Roland D-70 editor
thrown in for free)a v. 2.0
- Band-in-theBox Gold.
- EditTrax Gold
- lots of system enhancing system utilities
- Lattice C development environment

Great for studio MIDI musician who wants a "plug and play" studio
system or MIDI tinkerer.

$200 takes the whole thing.

I'm located in the SF bay area. If you need it shipped, that's
extra.

1856. Re: FOR SALE: Atari ST, TOS 1.4, 2.5 MB RAM

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: djsmith <djsmith@baroque.net>
Message-ID: <38249AFC.1908BB9B@baroque.net>
Source record: 71004

Repost with additional info:

- Two SCSI dries for a total of 40MB disk space.
- SC1224 color monitor (also a B&W available)

Lots of music applications with original manuals:

- GenEdit editor librarian (with my own fabulous Roland D-70 editor thrown in for free) v. 2.0
- Band-in-theBox Gold.
- EditTrax Gold
- lots of system enhancing system utilities
- Lattice C development environment
- other stuff that I may have forgotten to mention. Both drives are almost full of software! I have manuals and original disks for most of it. The rest is downloaded shareware (nothing illegal).

Great for studio MIDI musician who wants a "plug and play" studio system or MIDI tinkerer.

$200 takes the whole thing.

I'm located in the United States, San Fransisco (California) bay area. If you need it shipped, that's extra.

atari@baroque.net

1857. Blow-Up '030 Card...

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <06111999133328041%macgod@rocketmail.com>
Source record: 71005

Is there anyone who can give me a complete description of the Blow-Up
'030? There seems to be little or no information available about it.
At this point I'm not even sure if it's a piece of hard- or software...
perhaps it's a combination of both.

How does it work? Is it a card? Will it work with my VGA monitor..?

Thanks!
Derek

--
[Derek Warren === TRiDEJA DiGiTAL MUSiC / Synapse Software Dev.]
[derek@trideja.com === www.trideja.com ::: synapse.trideja.com]
Hiroshima '45. Chernobyl '86. Windows '98. Think different.

1858. Re: TAF featured in Toronto Computes story

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6w1V3.478$dF2.365@198.235.216.4>
Source record: 71006

On 5 Nov 1999 14:00:08 G, Daniel L. Dreibelbis wrote:
>
> Just to drop a line to let you all know that there's a story about
>computer user groups in the latest issue of Toronto Computes! magazine,
>and the Toronto Atari Federation is one of the featured groups in the
>story.

That's good to here. Better to be portrayed as an optimist than not to be portrayed at all. Unfortunateately I haven't been to your club in roughly 2 years now, since I first returned to the ST/Atari scene with my old 520ST. Soon after installing STing/CAB/NEWsie I soon found myself purchasing a MEGAST, A TT and A FALCON. One thing I have noticed that is consitant is that Atari Users continue to leave the platform as they have done for more than a decaded and yet users are still here and many new users continue to appear. No matter what niche they fall into and what OS/ or Atari Clone they may be using, in the end the are Atari Users.

I too would be optimistic. I actually have an interest in the developments occurring in the land of the kiwis. Cable modem access and expanded colour for my TT would be awesome. Actually nothing would make me happier to cart my 15 year old ST over to my coworkers place and hook it up to his cable system.

Now for the bad news. Well not bad for anyone else really. I switched jobs that should allow me to get out to your meetings roughly every other month. Unfortuneately this is the month I really want to attend, and have to work afternoons that week. "I feel a cold coming on, it could be developing into a very serious 1 day illness::-).

Anyways, keep up the good work. What could be sweeter to an Atari User than to know that there will actually be new software and hardware in the year 2000.

Optimism....possibly, reality ....abosolutely:-).

Later Brian.

>.

1859. Re: Wanted ST Applications Mags (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fw1V3.479$dF2.365@198.235.216.4>
Source record: 71007

ST APPLICATIONS? Are you looking for the UK issues or The American Issues
that were around in the mid eighties. I believe I have roughly 5 copies of
one particular month that I could easily get rid of:_).

Later Brian.

On 5 Nov 1999 14:15:22 G, Paul Matthews wrote:
>Hi All
>
>Thanks to all who responded to my last request for mags I now own lots
>of Format, Review and User mags but still no ST Applications. Please
>Please if you need a good home for your ST applications mags please get
>in touch. My email address is paul_matthews@yahoo.com.
>
>Thanks a lot.
>
>Paul
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

1860. Re: Webcasts

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <nw1V3.480$dF2.365@198.235.216.4>
Source record: 71008

I would be interested if the below is possible as well?
Later Brian.

On 31 Oct 1999 22:53:54 , Paul Mac wrote:
>Hi,
>
>Was just wondering if it was possible to recieve a 14.4kbps webcast
>through CAB to Aniplayer in real time?
>
>Such as a .ram file.
>
>This is on a Falcon.
>
>Could this be possible?
>
>many thanks for all replys
>
>Paul Mac
>.

1861. Re: Newbe questions for ST520

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Dw1V3.481$dF2.365@198.235.216.4>
Source record: 71009

On 5 Nov 1999 00:48:04 -, "B.P." wrote:

>
>There is plenty of share ware and free ware available to do write letters,
>and play music and creatwe clip art.

There is alot of software in ftp sites and certain web pages. However...

>
>The floppies are standard SS disks, you should be able to use these on the
>Win95 box

The floppies are standard 720k disks or refferred to as 1meg capacity floppies. The 520 you speak of, you state it is single sided, therefore it can only format one side.

You don't need any tos image. If the computer turns on and you see a couple of icons and a trash can you will likely have a functional computer.

You also fail to state if the single side drive is an external sf354 or an internat Single sided drive.

Now to get the software you will probably be downloading to a Windows computer. Generally both LZH and ZIP files can be extracted. However I don't believe that Windows formats and lower than 720K anymore. I think you should still be able to format a 360k disk in DOS but I am not certain as I have virtually never used a PC. Now unless you are very lucky, the early ST formating of a disk cannot be read by a PC, but a disk formated on PC can be read by an ST. Therefore in your case you are limited to a format of 360k.

To make certain that it is only a 360K drive highlight drive Icon A and select format fromt the file menu. See if the DOUBLE sided option to format is available to you.

Hope this helps.

Later Brian.

>
>B.P.
>
>--
>Dyn-o-mall, the most fun shopping on the 'net
>http://www.dynomall.com
>
>Need investment advice!
>http://www.virtualbrokers.net

>
>
>Madarasz Karoly <mkaroly@hotpop.com> wrote in message
>news:38215DBE.3B79A732@hotpop.com...
>> I got an ST520 made in 1986 without hard disk,
>> with a 360K single side floppy drive and
>> without a system disk. (without any disk)
>> What can I do with this computer?
>> Where can I find an apropiate TOS image, preferably
>> in english, and how can I write to such a
>> floppy in my PC Linux - or Win95.
>> What about programs for it?
>>
>> Thanks,
>> Karesz.
>>
>>
>>
>>
>> -----------------
>> Madarasz Karoly
>> West Bank Arad
>> +40 (57) 284888
>> mkaroly@hotpop.com
>
>
>.

1862. Re: Blitter (was: GEM Family tree)

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3824a70f$0$28233@news.zetnet.co.uk>
Source record: 71010

On 4 Nov 1999 08:30:40 G, Gordy wrote:
>On 4 Nov 1999 00:19:02 G, Trevor Spencer wrote:
>
>>How do you switch the blitter on/off with MagiC, or for that matter Thing?
>>There is no drop down menu like there is in TOS2.06 allowing you to switch
>>the blitter on/off.
>
>I use the General setup CPX which works quite well.You can also set
>the system bell and key clicks via this CPX.If you need this CPX let
>me know I will send it to you.
>

Thanks Gordy, I've got it. As a matter of interest I've run Gembench with
blitter on and off and with my set up it tells me that it works faster
with the blitter OFF than on, I think Dave at TUS said this about the
Veloce board at the time but I can't remember the technical reason for it.

Blitting ON 94%, OFF. 605%

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1863. Re: Blow-Up '030 Card...

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3824a9f4$0$28229@news.zetnet.co.uk>
Source record: 71011

On 6 Nov 1999 21:28:45 G, Derek Warren wrote:
> Is there anyone who can give me a complete description of the Blow-Up
> '030? There seems to be little or no information available about it.
> At this point I'm not even sure if it's a piece of hard- or software...
> perhaps it's a combination of both.
>
> How does it work? Is it a card? Will it work with my VGA monitor..?

Well, if it's the same product, I *used* to have Blow-up Hard 1 in my Falcon. It's a little hardware device that plugs in somewhere on the mother board and terminates in a switch that you use to switch on the higher clock frequency. Coupled with some software it allows you to expand your screen resolutions. It will work with both RGB and VGA video.

With RGB, you can get a decent true colour resolution, although I normally use a SVGA monitor. My standard resolution was 880 x 640, 16 colours, 72Hz refresh. Bear in mind that you are still using the main processor for producing graphics so the system slows down considerably. That resolution provided a speed equivalent to an ST in high resolution. However, run it at 800x600 in monochrome, 75Hz, and the Falcon really flies and with no flicker!

I was also able to get a 1024 resolution in monochrome, 800x600 in 256 colours with either interlace or 60Hz refresh.

I believe you can get it without the hardware mod which means you won't be able to get as high a resolution because you're only using the standard clock frequency.

Blow-up 030 sounds like an improved model. However, I recently had my entire motherboard replaced and asked for Blow-up not to be transferred, as I have got an Eclipse card on order.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

1864. looking for epson stylus cubase driver

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <802b5j$p6o$1@front3.grolier.fr>
Source record: 71012

Yes, the epson provided with cubase audio don't work excezpt in draft
mode (very ugly)
So, a they are text drivers, I hope that someone has been able to
make or get such a driver

Thank

1865. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <941965334-389481AEicMi@cwcom.net>
Source record: 71013

John Whalley said:

>> instance I would probably have used PARCP (from Peter Stelik - sp?) as a
>faster
>> solution than using the serial port. Download from
>http://www.cyberstrider.org
>
>Doesn't this require some weird cable you have to build yourself? Not really an
>option for me as anyone who's seen me with a soldering iron would be quick to point
>out!

You have to swop two wires over at one end of the cable. I went to a computer market and bought a cable with 19 pin D connectors at both ends (I can't remember if they're sockets or plugs), and unsnapped the shell of one of them to get access to the wiring. Some plugs are moulded, which is Bad News :-)

I'm not sure if there are commercial cables like this, Laplink might be similar but I wouldn't guarantee it.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1866. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-06 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911062005.a23646@su2.maus.de>
Source record: 71014

Hi Derryck,

DC>Check that the CDROM's ID is checked in HDDriver's config,
but he told us METAXBS.PRG had been running during bootup when the
AUTO folder was launched and that the drive had been identified.

DC>make sure that SCSIDRV.PRG is present in the Auto folder.
Not necessary if METAXBS being used.

He may run METADOS as usual (like under single-TOS) with a CONFIG.SYS
propely setup. Ok, that won't solve the problem but might give access
to the drive...

Und TTschï¿½
ps

1867. CenturboII and fastram

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <802kqh$6ac$1@nnrp03.primenet.com>
Source record: 71015

Can anyone tell me how many megabytes my centurboII will be ablt to
access as fast ram. Ive been reading and it seems to be 32 megs.
also when running the CII does it allow the fast ram and the 16 st ram
to both be used or does it bypass the st ram to access the fast ram?
In other words will I have access to 32 (fast ram) + 14 (st ram) for
a total of 46 megabytes ram. OR will am I stuck with a trade off?

1868. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <q98V3.272$zd3.29059@typhoon01.swbell.net>
Source record: 71016

I find myself in a state of indifference,
but ultimately I feel that the truth has finally
been declared. What can I say? Windows is not
an all bad operating system and I use it at work.
I just don't like a lot of the history I've
heard about Microsoft.
And like my brother in law has said, it will
be interesting to see what the judge does now
that the guilt has been found. Maybe a lot,
maybe nothing. Guess we'll have to wait and
see.

Doctor Clu

On 6 Nov 1999 13:49:34 G, Daniel L. Dreibelbis wrote:
> if you haven't heard the news yet, then here it is...
>
>http://www.msnbc.com/news/329416.asp
>
>Spin this, wintrolls.
>

1869. Atari ST marketing Materials

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <38251ACB.E380B2CC@worldnet.att.net>
Source record: 71017

Hi,

I have spares and duplicates of most Atari ST computers and
peripherals which can be seen at:
http://www.atari-history.com/16bits/a1632bit.html with the exception of
the Falcon030, Hotz box and Tranputer. If anyone is interested I will
sell these for one week, after that they go onto Ebay. They are $10
each.

Curt

1870. ST Y2K ready?? Please help!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: dogs19 <seperite@yahoo.com>
Message-ID: <382522D5.CFCA92DD@yahoo.com>
Source record: 71018

Hi...I've an old FA*ST ICD 80MB drive with a whole bunch of files on it, years of writing, stored up in a closet...the ST is long gone but I still have this HD full of files...I figured if I should ever have need for them, I'd be able to buy an ST or borrow someone's and make the appropriate copies to floppies for my PC.

I'm concerned though that the ICD driver used on the HD isn't Y2K compliant. Does anyone know anything about this? I know there was a date and time mechanism in the HD...do you think the machine might not boot come the millenium? Should I make sure to get it hooked up to an ST and get all the files copied before Y2K?

Thanks...

1871. Re: CenturboII and fastram

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s2aa0kep563@corp.supernews.com>
Source record: 71019

The amount of ram the CT2 can address depends on the version you have.
I think the earlier cards could be fitted with 64, and the lastest
with 128. Your ST ram is still utilized, the system needs it! You must
set "program flags" to "tell" the system where you wish the
application to run, fast ram, or ST ram.

Mike

On 7 Nov 1999 01:32:01 G, broncos@primenet.com wrote:
>Can anyone tell me how many megabytes my centurboII will be ablt to
>access as fast ram. Ive been reading and it seems to be 32 megs.
>also when running the CII does it allow the fast ram and the 16 st ram
>to both be used or does it bypass the st ram to access the fast ram?
>In other words will I have access to 32 (fast ram) + 14 (st ram) for
>a total of 46 megabytes ram. OR will am I stuck with a trade off?
>
>.

1872. Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <3824AC5D.26C@alphalink.com.au>
Source record: 71020
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

> > > Hi
> > >
> > > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> > >
> > > Price $ 150.00 Pickup Only
> > >
> > > Ps I also service the Atari St Range of computers
> > > and have Spare Mono Monitors.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

1873. Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <3824AD92.ABF@alphalink.com.au>
Source record: 71021
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

> > > > Hi
> > > >
> > > > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> > > >
> > > > Price $ 150.00 Pickup Only
> > > >
> > > > Ps I also service the Atari St Range of computers
> > > > and have Spare Mono Monitors.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

1874. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <803ami$7h2$1@ash.prod.itd.earthlink.net>
Source record: 71022

Hope the gov't. handles it better than they did with the cable
monopoly!
John

On 7 Nov 1999 05:32:06 G, Doctor Clu wrote:
> I find myself in a state of indifference,
>but ultimately I feel that the truth has finally
>been declared. What can I say? Windows is not
>an all bad operating system and I use it at work.
> I just don't like a lot of the history I've
>heard about Microsoft.
> And like my brother in law has said, it will
>be interesting to see what the judge does now
>that the guilt has been found. Maybe a lot,
>maybe nothing. Guess we'll have to wait and
>see.
>
> Doctor Clu
>
>
>On 6 Nov 1999 13:49:34 G, Daniel L. Dreibelbis wrote:
>> if you haven't heard the news yet, then here it is...
>>
>>http://www.msnbc.com/news/329416.asp
>>
>>Spin this, wintrolls.
>>
>.

1875. Re: PICS to Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <803b3a$7h2$2@ash.prod.itd.earthlink.net>
Source record: 71023

Hi Tomy.
Has a color version been developed? If so, what would be it's cost?
John

On 3 Nov 1999 10:48:23 G, Tomy wrote:
>>
>
>Hi!
>
>> > Hi All,
>> > How far has the Falcon030 software (or hardware) gotten regarding
>> > loading a still pic from a VCR tape and saving as a JPG (or other
>> > format)?
>
>I have UK Production called: VIDEO MASTER (it's hardware video digitizer
>for Falcon and adequate software).
>It's work fine but i dont know how can I make colour pictures ...
>
>
>beST regards
>
>------------------------
> Tomy
> (montom@kki.net.pl)
>Atari Falcon 030/68882
>------------------------
>
>
>
>.

1876. Re: CenturboII and fastram

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0w3fz.hm7nvp1vu1vb6N%doitarchive@atari-computer.de>
Source record: 71024

<broncos@primenet.com> wrote:

> Can anyone tell me how many megabytes my centurboII will be ablt to
> access as fast ram. Ive been reading and it seems to be 32 megs.
> also when running the CII does it allow the fast ram and the 16 st ram
> to both be used or does it bypass the st ram to access the fast ram?
> In other words will I have access to 32 (fast ram) + 14 (st ram) for
> a total of 46 megabytes ram. OR will am I stuck with a trade off?

CT2 Rev A allowed 32MB Fast Ram
CT2 Rev B allowed 128MB Fast Ram

Any Falcon only use 14 from his 16 MB ST Ram.

32MB Fast and 14MB ST Ram are 46MB, right, but the OS, Stack and
Videomemory is also in RAM. So you got an amount of nearly 40MB
free Memory if MagiC, jinnee and some other programs are loadet.
(With any older Rev A)

CT2 adds the complete amout of ST and TT (Fast) Ram to one
linear Ram area. User have to watch the program header flags.
A lot of software use the fast ram to run, not only as data storage.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1877. Re: ST Y2K ready?? Please help!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3825524d$0$28227@news.zetnet.co.uk>
Source record: 71025

On 7 Nov 1999 01:57:25 -, dogs19 wrote:
>Hi...I've an old FA*ST ICD 80MB drive with a whole bunch of files on it,
>years of writing, stored up in a closet...the ST is long gone but I
>still have this HD full of files...I figured if I should ever have need
>for them, I'd be able to buy an ST or borrow someone's and make the
>appropriate copies to floppies for my PC.
>
>I'm concerned though that the ICD driver used on the HD isn't Y2K
>compliant.

What's the definition of compliance? That it will cease to
work completely or simply not store the correct date? This
is an issue which many people are confused about due to the
scare-mongering that's been going on ("Y2K compliant" is
now used by some companies as a marketing gimmick, simply
declaring so but not giving explanation of how it is
"compliant" and even if it's necessary; I've seen hardware
manufacturers claiming compliance for things like flat-bed
scanners, or perhaps I have just never seen a scanner that
needed to store the time and date?)

Consider: why should an Atari ST, with no battery-backed
clock, even know what the date is if you have never even
set it?

The year 2000 problem is undoubtedly a potentially very
serious one, depending on the context.

>Does anyone know anything about this? I know there was a date
>and time mechanism in the HD...do you think the machine might not boot
>come the millenium?

Highly unlikely. This is another example of how the
problem is not really understood.

>Should I make sure to get it hooked up to an ST and
>get all the files copied before Y2K?

If you're that worried, do it, but once again, if you've
never set the clock, the hardware has no way of knowing
it is year 2000 anyway...

Shiuming Lai

1878. Bits &bobs FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: steve green <steve@greenies81.freeserve.co.uk>
Message-ID: <803o7rdcn1@news7.svr.pol.co.uk>
Source record: 71026

```
Hi all, price in uk pounds inc P&P in UK.

Portfolio 32k mem card = 5
Portfolio 64k mem card = 8
Portfolio CD rom (Portfolio/Atari/PC software) = 6
STacy keyboard = 12
STacy PS + lead = 12
STacy screen = 15
Falcon manual = 4
Jagpad (boxed) = 6

bye, Steve.
--
steve@greenies81.freeserve.co.uk
Dorset England
```

1879. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <803t0r$41p$1@nnrp1.deja.com>
Source record: 71027

In article <FKr4wu.9r@gem.win.co.nz>,
mb@gem.win.co.nz (Mario Becroft) wrote:
> A member of our local Atari club is using Spin version 0.34 under
MagiC
> version 5 to access a SCSI CD-ROM drive attached to a Falcon computer.
> This configuration has been working fine for a couple of weeks. After
> upgrading to MagiC version 6 this configuration no longer works
properly.

Did you try to downgrade again to make sure that it's really the
changed MagiC version? Changing the magic.ram file should suffice...

> The message from Spin during booting is as normal and the CD-ROM
drive is
> identified. But after double clicking on the CD-ROM drive icon at the
> MagiC desktop an alert appears indicating "Error 46: invalid drive."
This
> appears to indicate that the drive is not present.

Are you sure that you see *both* the messages from SPIN_SD.BOS and
SPINMAGC.XFS??

> I have tried using different BOS drivers and various settings, and in
all
> cases the CD-ROM drive is identified and there are no error messages
while
> booting but the drive remains inaccessible.
>
> SPINMAGC.XFS is in the C:\GEMSYS\MAGIC\XTENSION directory and
METAXBS.PRX
> is in the C:\AUTO directory. I tried renaming METAXBS.PRX to
METAXBS.PRG
> without any improvement.

That shouldn't make any difference (METAXBS is executed from within the
XFS, and the XFS finds it under both names).

> I am not very familiar with MagiC and after trying all the obvious
> adjustments we have not made any progress. Therefore I would be
interested
> in any hints from MagiC users as to what might be the problem.
>
> MetaDOS works fine on the same configuration but only under TOS. If
Spin
> will not work with MagiC 6 then MetaDOS would be an alternative, so
any

> hints on how to make it work with MagiC would also be appreciated.

MetaDOS works under MagiC just like under TOS. However under some
circumstances programs might see wrong current directories, and the
entries on U: will not be there...

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1880. Re: Slow uploading

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3825834a.0@news2.cluster1.telinco.net>
Source record: 71028

Hi Djordje,Phantomm,

Sorry for the long posting but I think you will find it helpful.

On 3 Oct 1999 09:18:41 G, Djordje Vukovic wrote:
>I would appreciate it very much if someone would be kind to make a brief
>explanation (or point to one somewhere else) of ALL parameters in
>the STiNG's DEFAULT.CFG file: what is their physical meaning, required
>relations of their values, and how they may affect system performance.
>STiNG documentation is unfortunately very lacking in this point.

I emailed Ronald to ask him for some info on some STinG things that have
been puzzling me (although it runs great) and he generously gave up some
of his time to answer them. I thought I would post them here to help
other members who have had similar questions. He is a transcript of the
email he sent me:

RA:
You need not worry about me ever dropping ST support in STinG. It will always
continue to support the standard Atari machines including all ST/TT/Falcon
variants. One of STinG's unique strengths is its wide compatibility with
different TOS machines and various TOS and AES versions, and those are things
I will not give up.

SB:
>I have a question regarding the network enviroment option in the dialer, I
>find that If I input settings into the DIAL.SCR they do not all show up in
>the enviroment window if there are more entries than the viewing window, and
>the scroll bar doesn't seem to work. Am I making some sort of error here?

RA:
No, it is just that activating the environment editor was one of the last
updates Peter made to the dialer, and that code is still not debugged. It
is only recently (appx 2 months ago) that I received the full STinG sources
from Peter, and I have not yet had time to update all components, nor even
to get familiar with all the sources as-is. That will take some time yet.

SB:
>Also what is the "offset" button for?

RA:
Hard to say really, as all the source shows being done with that variable
is the single C statement:

"environ_offset = 0"

Apparently it is never used, though I am sure Peter had something in mind.
One possibility, which I might implement later, is that it could be used
to sidescroll the edit fields, as that is one feature otherwise missing.

SB:
>I only ask this (as my system is working fine) because I have 2 ISP's and
>was wondering if this is for entering multiple enviroment set-ups so maybe
>I could enter all these into the one script?

RA:
No, that is not its purpose, as Peter always planned for each ISP to use
a separate SCR file. He and I have discussed those aspects many times.

SB:
>I have looked all through the STinG documentation but cannot
>find any reference to this Offset + enviroment menu.

RA:
That is because the implementation was never finished, and it makes little
sense to describe to users how to do something if that still does not work.
:-)

The purpose of the environment menu as such is to allow entry of STinG
variables beyond those that the dialer affects by other configuration menus.
It is possible for any STinG client/server to define new variables, and then
demand that users enter these into their DEFAULT.CFG and/or DIAL.SCR files.
Peter wanted it to be possible to do this without editing DIAL.SCR in a text
editor, and I agree with that. But as yet the code still needs improving.

SB:
>Also is there somewhere where I can find out the meanings and explainations
>of the entries of the STinG.CFG and Dial.SCR so I can fully optimise my
>system?

RA:
I won't go into a *full* explanation here. That would require an extreme
amount of time, and would also require that you are a networking expert in
order to follow some of the explanations. But I will describe some of the
values that have a strong impact on speed, and whose ideal setting nowdays
vary quite a lot from the ones in the files of the release archive.
(Mainly due to new improvements in the STinG TCP module.)

The five most important settings are these (with the values I use):

THREADING = 10
That one also needs to be set the same way in the STING.CPX setting, as it is
really that one which rules once the CPX is started. 10-25 are useful values.
(The larger mainly for slow machines.)

DEF_RTT = 1500
This is the minimum allowed on Internet, and is needed for efficient use
of the 'slow_start' and 'congestion avoidance' algorithms (now in STinG).
(Note that the old default for this was 50 !!!)

MTU = 1500
MSS = 1460
These may be limited lower by your ISP needs, but if they are lower then
the overhead costs get larger (more packets per data amount). Some ISPs
recommend lower sizes just because some old software uses those as standard.
So if your ISP says to use 576 and 536 for MTU and MSS, then interrogate
them to make sure if that is really necessary. Modern server software on
modern server machines (lots of RAM) should always allow 1500 and 1460,
which have become something of a standard for most modern ISPs.

RCV_WND = 32000
That value was not useful before the new TCP algorithms were added, as it
only led to congestion then. That is now no longer a problem, so for most
cases a large window like this gives improved rates for bulk transfers.

It is also advisable to use buffer sizes of at least one MTU for all buffers
in the HSModem modules, but for that you must configure them with SETTER, as
described in HSModem docs. I myself always use 16 Kbyte for reception buffers
and 4 Kbyte for transmission buffers. Large buffers are especially important
for the MIDI ports, as they will otherwise drop lots of packets, as they can
not use hardware handshaking to halt the sending of the other machine.

Feel free to spread this info around, as I get depressed thinking that a
majority of the STinG users probably have badly optimized settings...
I also hope that this info is enough to produce efficient operation for you.

>Quite a few other members have also asked for this info so if it could be
>made available ie. STinG "Advanced" Doc then I'am sure this would help
>both me and all those other people who require this sort of info.

I do want to improve the docs in many ways, but I am still very busy with
other improvements of the various modules. (Most recently SERIAL.STX)
As yet only one other programmer (Vassili Papathanassiou) has joined the
project, so it is still a bit hard to find time for everything.

--

Regards: Ronald Andersson mailto:dlanor@ettnet.se
http://dlanor.atari.org/ ICQ:38857203 http://www.ettnet.se/~dlanor/
---
end.

Hope this helps.

Thanks again to Ronald for his time and it seems there will be lots more
improvements once he gets more familiar with the existing code which is
great news. Also any programmers out there who can help reduce the load?

Best Wishes
Sean

Location: M.Keynes, Buckingshire, England(UK) Email: s.barbieri@ukf.net

```
--------------------------------------------------------------------------------
STFM 4MB. HDD 7.70 RSVE. MagiC_6. NVDI 5.03. STinG 1.22. CAB 2.7.
--------------------------------------------------------------------------------
```

1881. Atari Online News, Etc. #01-36

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hvjBiUq.dpj@delphi.com>
Source record: 71029

A-ONE #0136 11/05/99

~ Gigabyte RAM Potential ~ People Are Talking! ~ CinciClassic Show!
~ Portland Atari Club ~ TAF Flea Market News ~ Songbird Update!
~ Bushnell Adds New Role ~ Internet Call Waiting! ~ Paperboy For N64!
~ MS Case Still Delayed! ~ E-cards A Hot Commodity~ Earthworm Jim 3D!

-* IRS Still Has Y2K Problems!! *-
-* Some States Still Lag In Web Access *-
-* Author Sues AOL Over Male-Mail Site Name! *-

```
___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

1882. Found

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <19991107101410.06832.00001772@ng-ff1.aol.com>
Source record: 71030

Well If you live in the central calif. Theres a swap mall on 152 with a bunch of Atari stuff. It So If anyone is interested E-Mail me and I'll give you the location.
(Falcon M/B's,Ste,St,Software,Power Supplies,Monitors,Etc)

1883. Re: tosbox vs gemulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8045tp$dm0$1@news6.svr.pol.co.uk>
Source record: 71031

> > it,I downloaded the Gemulator demo three times I think it's faulty as it
> > just goes to 400/800 emulation and wont even let me choose ste etc
>
> Yes, I have had a number of problems around this area, probably because I
> was mucking about re-naming various TOS/Magic image files which, on my PC,
> gave them names unrecognisable by Gemulator.
>
> In C:\Windows\ you will find a file Gem98.ini - ditch that to make a clean
> start. Now get yourself an O/S image file and put it in C:\. For small TOS
> (192Kb) it should be called TOS.IMG, for larger TOS (256k) it should be
> called Magic_PC.os and for Magic it should be called MAGIC.RAM. When you
> next start up you should be able to detect this O/S from "First Time
> Settings".
sorry for the late reply, only today after many hours of f***ing (faffing)
around and after a private mail today did I read this
the posting did not show up on my ISP "ZETNET" which I PAY for, so I have
logged on to freeserve whch costs NOWT and just read it. this has got me
started and like you I'm having no fun with Winsizer yet,I'll keep you
posted

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1884. Re: Bits &bobs FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3825a958$0$28227@news.zetnet.co.uk>
Source record: 71032

how can you live with yourself ? I thought STaceys were an endangered
species and I know you have killed at least one
maybe more :-))
Kev

1885. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8049oi$7dr$1@plutonium.compulink.co.uk>
Source record: 71033

In message <38215BD9.64D5D2E2@hotpop.com>, mkaroly@hotpop.com said:

>> ST formatted disks are not readable on the PC, but PC formatted disks
>> are readable on both.
>
>This is true for 360K single sided drive too?

Only if the PC can read and write single-sided disks. But if you have an SS drive you would be well advised to swap it for a cheap, PC double-sided, double-density drive. You need to change the ID jumper to 0 and probably twist the Shugart connection cable so that the plug is the opposite way round to that used by the PC. Depending on the drive, you may also have to modify the Atari's disk cut-out to clear the ejection button.

Regards, /Peter/

1886. Re: 720k drive on PC - Problems!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8049oi$7ds$1@plutonium.compulink.co.uk>
Source record: 71034

In message <941733417.1515.0.nnrp-08.c2de4101@news.demon.co.uk>,
justin@hellraiser.nospam.demon.co.uk said:

> So, all
>I want to do is to attach said drive to my PC, but it just won't work - I
>even altered the drive ID as was mentioned elsewhere in this thread, but it
>still made no difference.

Did you also twist the Shugart cable to plug in the opposite way to that
on the PC? If it is a SS drive the PC may not be able to handle it - I
don't know enough about PC capabilities these days.

It sounds to me like perhaps your old drive heads are slightly out of
line, and were when they wrote the disks. I have some disks that can be
read easily on my internal drive but not the external one, while others
are OK on both...

Regards, /Peter/

1887. Re: Nebulus

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <3825b1a7@news.gemsoft.net>
Source record: 71035

Marmotte wrote in message <800ok6$m5n$1@oceanite.cybercable.fr>...
>Thanks for your info but i was already on the lgd and i found it but i
dunno
>if it's me or the diskimages but nothing of the Automotion works with
>pacifist and winston and just some games of Pompey works
>If i don't correctly configure the emu, please help me ;)
>thanks

Hi,

Nebulus that is on Automation CD9 from my site (LGD) works with WinSTon v2r2
and a 1.62 TOS ROM (or earlier). I would recommend using a UK TOS ROM, but
I know it works as I was playing the game just the other night!

Cheers,

Rich

1888. Re: AnyBody from Russia here ???

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3825be19$0$28233@news.zetnet.co.uk>
Source record: 71036

On 5 Nov 1999 11:44:11 G, "Black" wrote:
>i try to find somebody Atarians from Russia
>PLEASE answer me
>mailto:Black@BlackMagicCompany.org
>
There was someone on here a couple of months ago with some queries about
an STe I think.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1889. Re: FOR SALE: Atari 520ST, TOS 1.4, 2.5 MB RAM

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: djsmith <djsmith@baroque.net>
Message-ID: <3825E256.D337221B@baroque.net>
Source record: 71037

Repost with additional info:

- It's a model 520ST, expanded to 2.5MB RAM.
- Two SCSI drives for a total of 40MB disk space.
- SC1224 color monitor

Lots of music applications with original manuals:

- GenEdit editor librarian (with my own fabulous Roland D-70 editor thrown in for free) v. 2.0
- Band-in-theBox Gold.
- EditTrax Gold
- lots of system enhancing system utilities
- Lattice C development environment
- other stuff that I may have forgotten to mention. Both drives are almost full of software! I have manuals and original disks for most of it. The rest is downloaded shareware (nothing illegal).

Great for studio MIDI musician who wants a "plug and play" studio system or MIDI tinkerer.

$200 takes the whole thing.

I'm located in the United States, San Fransisco (California) bay area. If you need it shipped, that's extra.

atari@baroque.net

1890. Re: CAF/ministudio

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <804okf$99l$1@plutonium.compulink.co.uk>
Source record: 71038

> I got two different synths with MIDI, but I got just one MIDI in/out from
> the FALCON. Is there a MIDI interface to plug with the CAF-key? If there
> is, how can I find it?

Steinberg do a MIDI expander for the Falcon and so do Soundpool.

Andrew Harvey

1891. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <8gtb2s44spvsg34ojsl1a4q66mulv65kjn@4ax.com>
Source record: 71039

On Sat, 06 Nov 1999 16:22:45 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>Bastards! I can bet my last dollar that they will NOT be employing any
>of those
>programmers to write for existing Atari hardware!! ;^(
>
>Typical corporate move from Hasbro...

You mean the move to make money? Those bastards!

1892. Pirates!

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Throup <throup@telinco.co.uk>
Message-ID: <38260589.0@news2.cluster1.telinco.net>
Source record: 71040

Does anybody have the game pirates! so that it will work on the PC.
I own it on the Atari but that has recently broken.

1893. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKupLM.nz@gem.win.co.nz>
Source record: 71041

reschke@muenster.de wrote:
: Did you try to downgrade again to make sure that it's really the
: changed MagiC version? Changing the magic.ram file should suffice...

I will recommend to try this. However I was advised that the problem started happening immediately after MagiC was updated by way of an automatic installation program supplied with the MagiC version 6 update, and that nothing else had been changed.

: Are you sure that you see *both* the messages from SPIN_SD.BOS and
: SPINMAGC.XFS??

I was not using SPIN_SD.BOS, but SCSI_CD.BOS as supplied with the Soundpool CD Recorder program. I also tried a couple of other drivers (from the extendos package I think) but always the problem was the same. Do you think I need to use SPIN_SD.BOS only?

I did see both the messages from SPINMAGC.XFS AND METAXBS (including SCSI_CD.BOS that identified the CD-ROM drive).

: MetaDOS works under MagiC just like under TOS. However under some
: circumstances programs might see wrong current directories, and the
: entries on U: will not be there...

This is becoming even more ridiculous: in this case MetaDOS does not appear to work under MagiC (but it does work fine under TOS with exactly the same configuration). Unfortunately I cannot remember what error was indicated in this case.

I also tried ExtenDOS (a somewhat old version I believe) but it crashed under MagiC and could not be used at all.

I will try to investigate further in light of all the suggestions that I have received. Thank you for your advice.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1894. Re: Atari ST marketing Materials

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <38261785.C9F0D3EF@worldnet.att.net>
Source record: 71042

This is for MARKETING MATERIALS, not hardware.

> Hi,
>
> I have spares and duplicates of most Atari ST computers and
> peripherals which can be seen at:
> http://www.atari-history.com/computers/16bits/a1632bit.html with the
> exception of
> the Falcon030, Hotz box and Tranputer. If anyone is interested I will
> sell these for one week, after that they go onto Ebay. They are $10
> each.
>
> Curt

1895. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: Micah Brunt <mbrunt@earthlink.net>
Message-ID: <38264D96.5FEF3CAE@earthlink.net>
Source record: 71043

Hey, now that's not a bad idea! I will have to look into it.. Although it seems a bit too simple.. I was expecting a solution much more complicated than that.. ;)

thanks for the input!
micah

Dennis Vermeire wrote:

> Micah Brunt<mbrunt@earthlink.net> wrote in message
> news:381D5A6B.54209723ï¿½earthlink.net:
>
> HI Micah,
>
> > (See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
> > here..)
> >
> > Any ideas on how/if this could be done?
> Yep, but using a complete different approach then yours or Branco Badrljica...
>
> On the PC and Mac they sell TV-Cards, these are mounted on the graphic Card and
> enables one to turn his monitor into a TV... These TV cards are also sold as an
> external standalone box, they contain a RF-input and VGA IN and OUT.
> With a simple RF cable you can connect the Atari to the box, select channel 36,
> and hook the box with a VGA cable to your monitor. That's it really. With this
> connection you'll be able to see the low and medium resolution like you've
> never seen it before. To get the high resolution you need a ST-VGA adaptor,
> which you connect to the VGA IN of the box, although this is not necessary
> because you could connect it straight into the monitor, but it will save some
> wear and tear on the cables and connections...
> These boxes (VGA TV Tuners) are inexpensive and besides being able to display
> the Atari resolutions on a VGA monitor, you get a TV thrown in, and over the RF
> port you can connect a VCR, DVD player or Sony Playsation also.
>
> Cheers from Belgium
> Dennis
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm

1896. Re: Newer VGA monitors with an ST?

Newsgroup: comp.sys.atari.st
Date: 1999-11-07 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38267f7e_2@huge.aa.net>
Source record: 71044

On 5 Nov 1999 02:53:40 +, Dennis Vermeire wrote:
>Micah Brunt<mbrunt@earthlink.net> wrote in message
>news:381D5A6B.54209723@earthlink.net:
>
>HI Micah,
>
>> (See, I'd love to hook my Atari to my 17" Princeton Graphics monitor
>> here..)
>>
>> Any ideas on how/if this could be done?
>Yep, but using a complete different approach then yours or Branco Badrljica...
>
>On the PC and Mac they sell TV-Cards, these are mounted on the graphic Card and
>enables one to turn his monitor into a TV... These TV cards are also sold as an
>external standalone box, they contain a RF-input and VGA IN and OUT.

I recently bought one called "Instant TV". You can hook an RCA-type signal into in (like from your VCR, game machine, or the "TV" output on an ST). I got it from a place called Tiger Direct (in USA). Go to their web site, and it has a price of US$49, but if you put it in your "shopping cart", and then check it's contents, it shows up as US$29. I went ahead and ordered it over the internet that way, and it arrived about a week later. Works fine. Now I can watch videos on my 14" SVGA instead of my tiny 3.5" LCD screen television. ;-) It has audio line in and out, video in and out, SVGA in and out, rca audio R/L in, antenna in, and s/video in. It comes with a remote, and software for your (Windoze) computer so you can even control it with your computer if you want. Of course that does me no good 'cuz my ATARI can't run that software! Check out www.tigerdirect.com. I don't know why they have the price the way it is.... maybe a mistake, maybe they're refurbished, maybe a closeout,.... I dunno. Maybe it's been changed by now.

Hope that helps some,

Clayton Murray
Seattle, WA USA

1897. Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2bu8t6u3e638@corp.supernews.com>
Source record: 70896

I posted a couple of messages a while ago (1 week) and even got a few replies. What I'm wondering is that I can't seem to find them anymore. Outlook express displays over 2000 messages from 16 September so it can't be outdated or anything. Can someone shed a light on this? Is someone boycotting my posts? :)

Joshua

1898. Highest TrueColor Resolution on CT2B Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382619fd@athene.hdm-stuttgart.de>
Source record: 70897

What is the highest TrueColor Resolution one can get with a
CT2 version B Falcon using a Mulit-Sync/Mulit-Scan monitor?

And what Extended resolutions does the CT2B VGA Adapter modification
give?

phantomm@kih.net

1899. AHDI/ZOO problem

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <8056h4$k1v$1@wnnews.sci.kun.nl>
Source record: 70898

Hello!

After I finally got a usable version of ZOO (one that wasn't compressed as a ZOO-file...),
I can't figure out how I should use it!
The thing I actually want to do is install the harddrive on my newly found TT (out of the
dump!). I guess I will be getting some troubles doing that when - sometime in the future -
I will have the AHDI files. So my questions are:
- Can somebody give me a URL that explains me how I should use ZOO?
- Or else, can somebody send me the AHDI files I need?
- Is there a nice page that explains me something about AHDI?
- Is there a page that explains me more about the TT?

Greetz,
Kasper

1900. warp 9 fills???

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <942022614@acpu.com>
Source record: 70899

"kevin dermott" <kdermott@zetnet.co.uk> asked:

K > can anyone tell me where I can find some of these or what the
K > format is to convert something else

Warp 9 (v3.75) came with a fills editor (written by Robert
Birmingham of Art ST and Prism Paint). Very easy to use. Maybe this
is what you need?

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... SCSI: Seldom Consistent Systems Interface
___ Mountain Reader II - #00000077

1901. FS: stos maestro cartridge + software

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: peterkerr@bigfoot.com
Message-ID: <MPG.12903e6018f35cb49896f7@news.cis.dfn.de>
Source record: 70900

Best offer secures .

--
peterkerr@bigfoot.com
http://www.petekerr.co.uk
ICQ: 41262957
p.kerr@sms.genie.co.uk

1902. FS: stos 3D

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: peterkerr@bigfoot.com
Message-ID: <MPG.12903e908b0ba8729896f8@news.cis.dfn.de>
Source record: 70901

Best offer secures .

--
peterkerr@bigfoot.com
http://www.petekerr.co.uk
ICQ: 41262957
p.kerr@sms.genie.co.uk

1903. Re: warp 9 fills???

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382638b5$0$28234@news.zetnet.co.uk>
Source record: 70902

> Warp 9 (v3.75) came with a fills editor (written by Robert
> Birmingham of Art ST and Prism Paint). Very easy to use. Maybe this
> is what you need?
thanks ,all I have is the prg and acc that was on an old system I bought

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

1904. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <j8uV3.667$gk3.43935@typhoon01.swbell.net>
Source record: 70903

I know I've wondered if my posts weren't
boycotted. Hmmm... in my case my messages simply
don't arrive here (mostlikely a Newsie problem)
but your case is unique. Hope someone can supply
an answer for you.

Doctor Clu

On 8 Nov 1999 05:11:29 -, "Joshua Kaijankoski" wrote:
>I posted a couple of messages a while ago (1 week) and even got a few
>replies. What I'm wondering is that I can't seem to find them anymore.
>Outlook express displays over 2000 messages from 16 September so it can't be
>outdated or anything. Can someone shed a light on this? Is someone
>boycotting my posts? :)
>
>Joshua
>
>
>.

1905. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <805ssj$3ip$1@birch.prod.itd.earthlink.net>
Source record: 70904

My two cents,
Some of the problem may lie with the NG server. Sometimes my posts
don't arrive and if they do, might disappear leaving older posts
still there (Atlantic.net's NG). In trying out another ISP (Earthlink), I
don't have that problem. Also, you may not be able to follow-up to a post
with double (:)'s.
Ex.Post--- my post: my problem. With a follow-up comming up with
Re: my post: my problem.
Like I said...my ywo cents
John

On 8 Nov 1999 06:32:47 G, Doctor Clu wrote:
> I know I've wondered if my posts weren't
>boycotted. Hmmm... in my case my messages simply
>don't arrive here (mostlikely a Newsie problem)
>but your case is unique. Hope someone can supply
>an answer for you.
>
> Doctor Clu
>
>On 8 Nov 1999 05:11:29 -, "Joshua Kaijankoski" wrote:
>>I posted a couple of messages a while ago (1 week) and even got a few
>>replies. What I'm wondering is that I can't seem to find them anymore.
>>Outlook express displays over 2000 messages from 16 September so it can't be
>>outdated or anything. Can someone shed a light on this? Is someone
>>boycotting my posts? :)
>>
>>Joshua
>>
>>
>>.
>.

1906. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <806385$j6n$1@nnrp1.deja.com>
Source record: 70905

In article <FKupLM.nz@gem.win.co.nz>,
mb@gem.win.co.nz (Mario Becroft) wrote:
> I was not using SPIN_SD.BOS, but SCSI_CD.BOS as supplied with the
> Soundpool CD Recorder program. I also tried a couple of other drivers
> (from the extendos package I think) but always the problem was the
same.
> Do you think I need to use SPIN_SD.BOS only?

I think you should use whatever BOS driver had been working before :-)

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1907. Re: Spin problem with MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <8063ak$je2$1@nnrp1.deja.com>
Source record: 70906

In article <199911062005.a23646@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
> Hi Derryck,
>
> DC>Check that the CDROM's ID is checked in HDDriver's config,
> but he told us METAXBS.PRG had been running during bootup when the
> AUTO folder was launched and that the drive had been identified.
>
> DC>make sure that SCSIDRV.PRG is present in the Auto folder.
> Not necessary if METAXBS being used.

Whether or not SCSIDRV is needed solely depends on the BOS driver which
is in use. For SPIN_SD.BOS, you need SCSIDRV (or a compatible driver).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1908. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <8065jg$kn5$1@nnrp1.deja.com>
Source record: 70907

In article <199911052055.a47334@wun.maus.de>,
Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:

> Even better, but just a "nice to have".
> I would have to reboot anyway in order to change resolution, because
320x200 on a 1024x768 screen is, erm, tiny ;-)
> Or would it be possible to multiply the pixels by two or four, in
order to enlarge doom's graphics, without consuming too much cpu time?

I planned to do a zoom routine (but it is not done at the moment). It is
a good idea, but it will be a bit slower. A better idea would be to
rewrite parts of the engine to directly render in the current resolution
(it requires some changes, but it has been done in ADoom (Amiga port)).
So it would be possible to do.

If anybody has information about reading key states (pressed/depressed)
on the Milan, please send it to me.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1909. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38269C8C.7993@ooc.de>
Source record: 70908

J WILKINSON wrote:

> disk because that can cause trouble...IDE disks don't need to be
> formatted if
> they move from a PC to a Falcon, just partitioned only...

The same applies to SCSI disks. Formatting only makes sense when there
are bad sectors, in any other case it's a wast of time.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1910. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3826b056.5537303@news.demon.nl>
Source record: 70909

On Sun, 07 Nov 1999 05:32:06 GMT, drclu@swbell.net (Doctor Clu) wrote:

> I find myself in a state of indifference,
>but ultimately I feel that the truth has finally
>been declared. What can I say? Windows is not
>an all bad operating system and I use it at work.
> I just don't like a lot of the history I've
>heard about Microsoft.
> And like my brother in law has said, it will
>be interesting to see what the judge does now
>that the guilt has been found. Maybe a lot,
>maybe nothing. Guess we'll have to wait and
>see.

Hi Doctor,

well, the risk of being offtopic is here again, but I'm gonna take it.
Whatever the outcome will be, Mr. Gates c.s. will continue to force
users to upgrade. Heard him say childishly , all innocence over his
face, "We've always tried to bring people the best for their money" ?

Sure, go from Win 3.11 to 95. Buy new hardware, upgrades etc. And new
software versions (well, that's not MS fault, isn't it?).
Next buy Win 98. Need new hardware again, if you're lucky the old s/w
(the Win-95 versions that is) will continue to run.
Is it better? Yes, 98 is more stable but there are still lotsa things
they have to improve.
Now if you're really into biz, buy NT. It's even better (tho' not
perfect). Next one: buy 2000. Yessir, you'll loose the DOS part, so
lotsa software you're running is useless, but you simply buy new
stuff. I've seen some calcs that a migration from NT to 2000 will cost
you around 1000 USD for each workstation. That's on the MS part, not
on third parties stuff. We automated our kitchen this year, at a lot
of cost, running s/w based on DOS. They haven't got a Win version yet,
but are working on it. Now the plans are to get NT/2000 next year.
Kitchen s/w has to be upgraded for that at a cost of around 15,000
USD. Thank you, MS! Now I'm talking about the kitchen stuff only. All
the stock stuff, administration etc etc etc is DOS based. Nice going.
The problem is: once you're in, you'll never get out. Gotcha!!!

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1911. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <806av9$kdi@newstoo.ericsson.se>
Source record: 70910

In article <7vrdr8$8pt$1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> writes:
> Hello everybody,
> a new Doom version for Atari is available.
> All OS dependent routines can be chosen at start now.
> This is a preliminary work, and it may (or may not) work on all Atari or
> clone with a 320x200x8 bits video mode or higher.

Wow, now it works on my Hades 060 it is very fast.

Nice work :-)

/Erik Hall

1912. Re: Falcon Parallel <--> Zip Drive!

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7eme1jgyh.fsf@comnets.rwth-aachen.de>
Source record: 70911

>>>>> "D" == Dave Murphy <dave@no.spamhere.com> writes:

D> I wouldn't think so - while the Falcon port is bi-directional it lacks the
D> extra control lines of the ECP/EPP PC ports. TUS were working on a full

Correct.

D> parallel port implementation at one point but I don't know if they ever
D> pursued it. PC manufacturers are also very reluctant to hand out any kind of
D> sensible documentation that would allow an Atari programmer to construct a
D> driver.

Woller Systeme has a ROM-port interface that has a full parallel port
on it. They have drivers for QuickCam and parallel ZIP drives.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1913. Cheats

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Marmotte <marmotte@tfz.net>
Message-ID: <8072h1$2r6$1@oceanite.cybercable.fr>
Source record: 70912

Nobody knows cheat codes for Skull Diggery+, the boulderdashlike on atari?

1914. TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e0yp5l.1m0tiphv1vzggN@tnt-10-205.easynet.co.uk>
Source record: 70913

Hi, my TT's hard drive decided to die on me yesterday. HDDriver seems to recognise the fact that it's a Seagate drive but it cannot actually get the drive spinning (although the heads sound as if they're trying to read the boot info still! (iyswim))

What I need to know is if it's worth replacing the HD or should I get an external drive? (is the TT SCSI 1 or 2 - both internal or external)

If I decide to get a new internal then I've been told to ask about the power consumption as a modern HD could actually need more power than the internal PSU can provide - and this is the last thing I need!!

Anyway, I don't know much about HD's and especially fitting one! So I was going to take the TT down to Stafford and get someone like SysSolutions to fit me one. Good idea or should I simply get a new external drive (SCSI 1 or 2 though???)

Thanks for any help
(green)Steve!!

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1915. Automation, Dbug and Pompey Archives on CD

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <942084713.1809.0.nnrp-11.c2de4101@news.demon.co.uk>
Source record: 70914
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am producing a CD with Automation disks 1-512, DBug 1-35, Flame of Finland 1-54 and Pompey Pirates 1-114 on, along with the latest ST emulators for the PC.

Cost of 5 ukp + p&p.

Interested?

Email justin@hellraiser.demon.co.uk

I will be at the Stafford show this Saturday, if you want to get them off me in person.

1916. Re: CAF/Arpeggiator

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: timconrardy@my-deja.com
Message-ID: <807btuhbc1@nnrp1.deja.com>
Source record: 70915

In article <0QYU3.520$mF.31368@juliett.dax.net>,
"Oe.Trollsaas" <oys.troll@c2i.net> wrote:
> Hi!
>
> I wonder if anyone can give me a manual to the
arpeggiator in CAF. My manual
> is too old! I'm also interested to know about
other modules to the CAF, and
> their manuals!

Do you mean the IPS module? I have a tutorial on
it on my page.

http://atlantis-bbs.com/dconrard/index.htm
Tim's Atari Midi world.

Tim Conrardy
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1917. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <8078aujrl1@bgtnsc03.worldnet.att.net>
Source record: 70916

Steve,

Either SCSI-1 or SCSI-2 should work just fine in your TT030. Installation isn't a difficult matter -- should take about 10 minutes if you don't rush, then time for formatting and reinstalling your software. You're probably going to need to remove the bad internal drive anyway, so you might as well simply replace it with a new one.

Sheldon

Steve wrote in message <1e0yp5l.1m0tiphv1vzggN@tnt-10-205.easynet.co.uk>...
>Hi, my TT's hard drive decided to die on me yesterday. HDDriver seems to
>recognise the fact that it's a Seagate drive but it cannot actually get
>the drive spinning (although the heads sound as if they're trying to
>read the boot info still! (iyswim))
>
>What I need to know is if it's worth replacing the HD or should I get an
>external drive? (is the TT SCSI 1 or 2 - both internal or external)
>
>If I decide to get a new internal then I've been told to ask about the
>power consumption as a modern HD could actually need more power than the
>internal PSU can provide - and this is the last thing I need!!
>
>Anyway, I don't know much about HD's and especially fitting one! So I
>was going to take the TT down to Stafford and get someone like
>SysSolutions to fit me one. Good idea or should I simply get a new
>external drive (SCSI 1 or 2 though???)
>
>Thanks for any help
>(green)Steve!!
>
>--
>http://web.ukonline.co.uk/macgamer/
>---------------------------------------
>Apple iMac | Atari TT + Falcon + Mega ST

1918. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <382735B9.F5CD4A7E@cfc.dnd.ca>
Source record: 70917

provvler@EUnet.yu wrote:
>
> How to accelerate an old ST?
> STe has its "Veloce" which is a very nice
> product (a bit expensive AFAIK) but what do the
> ST owners have? Two or three unavailable, spooky
> 16MHz boards or, maybe PAK68/30 which is "Power with an ULTRA price". Unacceptable.
> Aren't these 68k processors an old, forgotten technology that is supposed to be cheap?
Hey, we only need a 68020, around 20 MHz and a bit of FAST ram, is that too much to ask?
Such a thing for an Amiga 500 or 600 costs peanuts!
> I think some Viper boards for the Amigas just need to be put on top of the old processor
so why couldn't we just do the same or even adapt them
> for use in our machines?
> I hope you are interested to discuss on this.

Mario Becroft has done (at least a prototype) of a very inexepensive accelerator for the ST.
don't remember how much acceleration though.
see http://gem.win.co.nz/
or send him mail at mb@gem.win.co.nz
--
Ken Macdonald, Graphic Arts - room 255
Canadian Forces College - Collï¿½ge des Forces canadiennes
(416)482-6800 x6892, macdonald@cfc.dnd.ca

1919. Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <382736dd$0$18010@znews.zetnet.co.uk>
Source record: 70918

Hi All

Can anyone tell me about a program called Ifusion,Which is supposed I think
to allow Stik/Sting clients to be usr with Iconnect.

Is it a reality?, Does it work?, & where is it available???
Thanks
Pete.

1920. 16/32 System Catalogue Update

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <807eghgbm1@plutonium.compulink.co.uk>
Source record: 70919

OK, the basic web pages are now up, only two pages but it will be growing v.soon and hopefully v.fast.

The link is http://www.1632systems.co.uk from here you can link to Sales catalogue which should now be functional if a little sparse (graphically wise)

My thanks to those of you who have commented on catalogue and taking comments on board.
1) Hopefully postal rates are now sorted..
2) more graphics will be added with longer description, this will be over next two weeks.
3) On the web site, we will be archiving help files (cheats) for Falcon , Lynx and Atari games. These files will be available for download.

We do have other projects in mind so please let me know what you want to see.

Nick Harlow
16/32 Systems

1921. Re: Highest TrueColor Resolution on CT2B Fa

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3827418a$0$28229@news.zetnet.co.uk>
Source record: 70920

On 8 Nov 1999 01:31:57 +, Phantomm wrote:
>
>What is the highest TrueColor Resolution one can get with a
>CT2 version B Falcon using a Mulit-Sync/Mulit-Scan monitor?

That depends entirely on the scan range of the monitor,
and remember that the higher the resolution, the lower
the refresh rate, given a constant pixel clock.

High-end monitors tend not to cater for the lower scan
rates so you'd probably not get very high resolutions
on those.

My monitor here locks between approximately 50 and 120Hz,
and the highest resolution I can achieve while trying to
maintain close-to 4/3 aspect ratio is 704*544 at 49Hz,
before it loses sync. According to CENTVIDEL, pushing to
1,024*768 with a 50MHz VIDEL clock will give a screen with
24Hz refresh rate, but you'll have trouble finding a monitor
that will scan this low.

Shiuming Lai

1922. Re: Highest TrueColor Resolution on CT2B Fa

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38274a51$0$28227@news.zetnet.co.uk>
Source record: 70921

On 8 Nov 1999 01:31:57 +, Phantomm wrote:
>
>What is the highest TrueColor Resolution one can get with a
>CT2 version B Falcon using a Mulit-Sync/Mulit-Scan monitor?
>
>
>And what Extended resolutions does the CT2B VGA Adapter modification
>give?

If you can get an Eclipse in there too then you get
1280x1024x16-bit...which is what I'm running now on a 21" monitor....It's
kinda nice.....I run at 1280x1024x8-bit for CAD work cos Scooter don't like
True-Colour, (on any resolution) it will only run in 256 or less....

chrisc

1923. Re: Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e0z25x.1pihvin136i0laN%doitarchive@atari-computer.de>
Source record: 70922

Pete Smith <pjsmith@zetnet.co.uk> wrote:

> Can anyone tell me about a program called Ifusion,Which is supposed I think
> to allow Stik/Sting clients to be usr with Iconnect.

Correct. iFusion allowed to use iConnect AND STinG clients with the
iConnect socked with one and the same machine. In witch way it works
itï¿½s a question for an user with iConnect. I only can tell you the news
from here..

> Is it a reality?, Does it work?, & where is it available???

It is real. You can take it from ASH germany.
Have a look to the ASH web site.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1924. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <BaIV3.42266$up3.69605@news21.bellglobal.com>
Source record: 70923

Then what options are there for hard drives? Isnt the internal SCSI
connection
different than the external one?

Sheldon H. Winick <s.winick@worldnet.att.net> wrote in message
news:8078aujrl1@bgtnsc03.worldnet.att.net...
> Steve,
>
> Either SCSI-1 or SCSI-2 should work just fine in your TT030. Installation
> isn't a difficult matter -- should take about 10 minutes if you don't
rush,
> then time for formatting and reinstalling your software. You're probably
> going to need to remove the bad internal drive anyway, so you might as
well
> simply replace it with a new one.
>
> Sheldon
>
>
> Steve wrote in message
<1e0yp5l.1m0tiphv1vzggN@tnt-10-205.easynet.co.uk>...
> >Hi, my TT's hard drive decided to die on me yesterday. HDDriver seems to
> >recognise the fact that it's a Seagate drive but it cannot actually get
> >the drive spinning (although the heads sound as if they're trying to
> >read the boot info still! (iyswim))
> >
> >What I need to know is if it's worth replacing the HD or should I get an
> >external drive? (is the TT SCSI 1 or 2 - both internal or external)
> >
> >If I decide to get a new internal then I've been told to ask about the
> >power consumption as a modern HD could actually need more power than the
> >internal PSU can provide - and this is the last thing I need!!
> >
> >Anyway, I don't know much about HD's and especially fitting one! So I
> >was going to take the TT down to Stafford and get someone like
> >SysSolutions to fit me one. Good idea or should I simply get a new
> >external drive (SCSI 1 or 2 though???)
> >
> >Thanks for any help
> >(green)Steve!!
> >
> >--
> >http://web.ukonline.co.uk/macgamer/
> >--

> >Apple iMac | Atari TT + Falcon + Mega ST
>
>

1925. Re: FS: Medusa 68040

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911081716120.111-100000@TT030>
Source record: 70924

On Sat, 6 Nov 1999 jpikarsk@my-deja.com wrote:

Is this system gone yet? I've have been unable to contact you
and if you read this can you post a phone number I can reach
you at? I'll call at my own expense.

Having no luck with the e-mail to your address in this post. ;(

> Medusa 68040
> Uses SIMMs
> Minitower case
> 500 MB Hard drive
> 1.44 MB Floppy drive
> Video card
> Atari DMA out (Hard drive)
> DMA to SCSI adapter (ICD ?)
>
> Assorted software and manuals
>
> $600.00 or best offer.
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1926. Re: Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: paricard@free.fr
Message-ID: <382752cae9e610@free.fr>
Source record: 70925

Hello,

in article <382736dd$0$18010@znews.zetnet.co.uk> (comp.sys.atari.st)
Pete Smith wrote on Mon 08-11-1999 07:31 (GMT):

> Hi All
>
> Can anyone tell me about a program called Ifusion,Which is supposed I think
> to allow Stik/Sting clients to be usr with Iconnect.
>
> Is it a reality?, Does it work?, & where is it available???

Yes, that's correct. There is also a version for Draconis. I did try a
beta version for IConnect with POPWatch and NEWSWatch. It should be
available through ASH and M.u.C.S. resp.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://www.cix.co.uk/~inactive/TransAction/index_f.html

1927. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <K8JV3.58556$23.2215815@typ11.nn.bcandid.com>
Source record: 70926

On 8 Nov 1999 17:48:49 +, Steve wrote:
>Hi, my TT's hard drive decided to die on me yesterday. HDDriver seems to
>recognise the fact that it's a Seagate drive but it cannot actually get
>the drive spinning (although the heads sound as if they're trying to
>read the boot info still! (iyswim))
>
>What I need to know is if it's worth replacing the HD or should I get an
>external drive? (is the TT SCSI 1 or 2 - both internal or external)
>
>If I decide to get a new internal then I've been told to ask about the
>power consumption as a modern HD could actually need more power than the
>internal PSU can provide - and this is the last thing I need!!
>
>Anyway, I don't know much about HD's and especially fitting one! So I
>was going to take the TT down to Stafford and get someone like
>SysSolutions to fit me one. Good idea or should I simply get a new
>external drive (SCSI 1 or 2 though???)
>
>Thanks for any help
>(green)Steve!!
>
>--
>http://web.ukonline.co.uk/macgamer/
>---------------------------------------
>Apple iMac | Atari TT + Falcon + Mega ST
>.

I recently bought a Seagate 4.55 gig drive (ST34520N). It has the same narrow
50 pin connection that the TT cable has. Don't know if it will hurt the PS
though. Found it on the internet at www.scsi.com.

1928. Re: WTB:Stacy 4 power supply

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.e0ca95a4@usw-ex0102-013.remarq.com>
Source record: 70927

In article <7vqpj3$85e$1@wolf.interlynx.net>, "Ron Palangio"
<ronpala@interlynx.net> wrote:
> I am in need of an external power supply for my Stacy 4 w/HD. The
> old one
> was destroyed after a flood in my basement. The old one is not an
> Atari but
> a Phihong PSA 162 switching power supply with a rating of
> 110V-240V AC
> 50/60Hz 55W and DC output of 16.5 /2.5 Amps. If anyone can help me
> locate a
> compatible one it would be greatly appreciated.
I think I have one at home. Email me at k@uiarrr.net (only without
the three 'r's) and I'll go digging in my spares box!
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1929. Re: AHDI/ZOO problem

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <38271bc459ba20@HORMEL.vanc.igs.net>
Source record: 70928

on 08-11-99 Guaka wrote:

>- Can somebody give me a URL that explains me how I should use ZOO?
>- Or else, can somebody send me the AHDI files I need?
>- Is there a nice page that explains me something about AHDI?

Below is a link to AHDI 5, with documentation in English. I think there's
an AHDI 6 page somewhere on the 'net, though.

http://www.vanc.igs.net/~roughley/ATARIHD5.ZIP

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

1930. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911082316.a47432@wun.maus.de>
Source record: 70929

Hallo Patrice!

PM>A better idea would be to rewrite parts of the engine to directly
PM>render in the current resolution

But that would _really_ need cpu power, wouldn't it?

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

1931. Thing mini icons color ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-08 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10276_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 70930

Hi, I am experimenting with Thing 1.27, and color icons, but I am not able to make Thing display mini icons with colors, why ?

I checked the rsc file and the inf file but it should be ok with colors, Thing display the mini icons always with icon and mask color only, that is black and white. I tryed also changing the icon color to red and it works, but color I put in the icon in the rsc file is not shown.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The FIRST line will be placed in front of the footline and can be empty.
--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1932. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Joel Chappel <joel.chappel@NOSPAM.free.fr>
Message-ID: <4ySV3.1742$323.8593576@nnrp3.proxad.net>
Source record: 70846

J WILKINSON <jwandjw@ihug.co.nz> a crit dans le message :
38275F65.57F7DAC4@ihug.co.nz...
> Money isn't the be-all and end-all of everything...just look
> at Linux. Also, effort to write games on Atari hardware may
> be cheaper due to less complex issues such as gfx/sound etc
> for PC's etc...

I fear IT IS anyway, to corporations like Hasbro who have no philanthropic objectives...

Linux is only a way to earn more money : it's efficient, it's popular and moreover it's free. And for Microsoft, it's a good argument to say they're not that monopolistic...

To gigantic corporations like Hasbro, there is simply NO ATARI MARKET. Even if a complete game could be produced in one single day, they couldn't get enough money back, compared with PC and PSX standards.
And anyway, there are STf, STe, TT, Falcon, Hades, Milan... computers, running under TOS, MultiTOS, Magic, Geneva... systems that all are Atari compatibles, but it takes time to make a program that will run on each of these systems.

It's much easier to program a Windows 95 directx or Playstation compatible game... And you might earn money from graphic cards vendors if you release a game that will run only on their cards.

Bye...

1933. MSA2ST - where to get it?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Hellraiser <justin@hellraiser.nospam.demon.co.uk>
Message-ID: <942145077.11833.0.nnrp-08.c2de4101@news.demon.co.uk>
Source record: 70847
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a program called MSA2ST, which allows converting MSA files to/from ST files. Apparently, the Little Green Desktop has this, but whenever I try to download it, even off the backup server, it says it doesn't exist.

Does anyone know where I can get a copy?

Thanks

Hellraiser

1934. MyMail

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3828021D.B632895D@patent.gov.uk>
Source record: 70848

Thanks for the feed back on getting MyMail connected to the ISP (Zetnet), but still no joy.
I have installed AVServer and amended Magx.inf with the required env variables. I log onto Zetnet with Sting and can use CAB 2.7 or Newsie, but MyMail still says that its getting a time out on connection. Can someone who has MyMail up and running give me all the details of their installation, as I've missed something somewhere.

How do I detect if AVServer is operative and what is its function in connecting MyMail to the 'Net, and why doesn't Newsie need AVServer?

Bob King.

1935. Request for contributions to Atari magazine

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKxG66.pL@gem.win.co.nz>
Source record: 70849

Here in New Zealand there is still an Atari club and we are currently compiling a special large edition of our printed magazine, Tariland News, to be published in December. We want to include as much Atari-related material as possible, and the magazine will grow to fit what ever we receive (within reason).

Therefore we would welcome contributions from any Atari users, programmers, dealers or developers, in the form of articles or even advertising. It does not have to be long (but if you want to write a few pages go ahead!) and all contributions will be appreciated as long as they have some relevance to Atari computers.

Articles should be submitted as plain ASCII text. Pictures in most common file formats are acceptable.

Any contributions should be emailed to me at mb@gem.win.co.nz . You can also send enquiries to me at this address.

All contributors will receive a free copy of the magazine.

You can read about Tariland via our WWW page at http://tariland.win.co.nz/ , although there is not much information there at present - something I hope to improve eventually. We may even publish the text of the December magazine online although this is by no means finalised.

Tariland News is read by Tariland's membership which currently stands at about 25, and we also have a magazine swap with a few Atari clubs around the world.

Thank you for reading, and we hope to hear from you soon!

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1936. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7zown27e5.fsf@comnets.rwth-aachen.de>
Source record: 70850

>>>>> "M" == Mario Becroft <mb@gem.win.co.nz> writes:

M> I have never finished that accelerator ready for sale. It simply enabled a
M> faster 68000 to be used (any speed) with cache. With a 16 MHz 68000 I was
M> getting about 70 or 80% speed increase according to GEMbench (100% for
M> calculating-intensive tasks). Higher speed 68000's would result in a speed
M> increase in proportion to the clock speed (I think the fastest 68000

These accelerators tend to lose speed gain on higher clock speeds, since the
memory interface is still fixed at 8MHz, and the effect of the cache
is quite limited, especially when the cache is of write-through type
(all ST accelerators with a 68000 on were of this kind, AFAIK).

M> available is about 25 MHz, but you could probably over clock it to 32 MHz
M> AT YOUR OWN RISK). If there was enough interest I would manufacture
M> some

I have a 68HC000-16 running at 36MHz without problems - these CMOS
CPUs can take a lot more that you would expect from the datasheet ;-)

With local zero-waitstate fastram on the board, this beats a PAK-3
with 68030@36MHz (with cache, but without fastram) easily.

But no, this will probably never be produced in series - it was just
an experiment with a MagnumST and a glitch-free clock switch circuit
we wanted to test. Aixit had accelerators with 68000 overclocked to
28/36MHz, but *I* would not want to produce and sell such a beast.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1937. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38281A64.7C24@ooc.de>
Source record: 70851

Steve wrote:

> Finally, are they real easy to fit? :-/ Is it simply a case of removing
> the leads, unscrewing the HD and plonking in the new one and plugging
> the leads back in. ? Sounds easy enough!
> btw, will the current leads plug into either a scsi 1 or 2 drive?

Note that the connectors have nothing to do with the SCSI level.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1938. ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991109092158.22834B-100000@halifax.chebucto.ns.ca>
Source record: 70852

Was the ST Book (laptop ST) ever released?

I see it mentioned in older ST magazines. Does anyone have one for sale?
Please email me if you do.

Thanks...

1939. How much for my ST???

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Craig B Ziemer <cziemer@lucent.com>
Message-ID: <38282509.9691E12C@lucent.com>
Source record: 70853

I want to sell my 1986 vintage 520ST. It's been in boxes, unused
for 6 or 7 years. I hooked it all up recently and everything works
fine. I have 2 3.5" floppy drives, SC1224 color monitor, tons of
software, and some miscellaneous odds and ends. I have no clue as to
how much to ask or even if there is still a market for these computers.
Can anyone help? Please post or email to cbz@lancnews.infi.net.

C. Ziemer

1940. Re: MyMail

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8097e2$qne@newstoo.ericsson.se>
Source record: 70854

Hi Bob,

AV-server is not needed to do a connection to the mail server.

Is it stik or sting you are using ?

Have you set all entrys in the user config ?
Check this page for more info:
http://www2.tripnet.se/~erikhall/mymail.docs/html/server.htm

/Erik Hall

In article <3828021D.B632895D@patent.gov.uk>,
Bob King <robert.king@patent.gov.uk> writes:
> Thanks for the feed back on getting MyMail connected to the ISP
> (Zetnet), but still no joy.
> I have installed AVServer and amended Magx.inf with the required env
> variables. I log onto Zetnet with Sting and can use CAB 2.7 or Newsie,
> but MyMail still says that its getting a time out on connection. Can
> someone who has MyMail up and running give me all the details of their
> installation, as I've missed something somewhere.
>
> How do I detect if AVServer is operative and what is its function in
> connecting MyMail to the 'Net, and why doesn't Newsie need AVServer?
>
>
> Bob King.

1941. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7wvrr215p.fsf@comnets.rwth-aachen.de>
Source record: 70855

```
>>>>> "T" == Tony Cianfaglione <ab616@chebucto.ns.ca> writes:

T> Was the ST Book (laptop ST) ever released?
T> I see it mentioned in older ST magazines. Does anyone have one for sale?

Yes. A friend has one of the few that Atari made with 4MB, standard
was 1MB. Unfortunately, the display is broken and new 640*400 LCDs
seem to be impossible to get.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

1942. Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2gi6g986i784@corp.supernews.com>
Source record: 70856

I left my stock Falcon eating the dust and built myself a 366 Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608 256cols so you can understand why. I don't want to run at lower res or colors and as a matter of fact I want higher res. It was a pain in the arse to browse the web and scrolling was just like walking through tar neck deep. I couldn't take it anymore so I switched to PC and at 1152 x 864 16bit color it's just blazingly fast. I really love the Atari computers and I'd like to use them as my main machine but the performance is just not up to date. I was wondering how the Centurbo equipped Falcon would perform compared to my setup. I am aware it's still got the ancient 030 at higher clock speeds but is it enough to compete against fast Pentiums? What are my options in getting the Falcon up to date? Centurbo II sounds nice but is it actually good enough? All I basicly do is browse the web on at LEAST 800 x 600 16bit color and super smooth scrolling. Can the Centurbo handle it? I know I could get a new Milan II but I want to resurrect my Falcon and see what it can do. What about other accelerators? 040? What's this Eclipse I hear about?

Joshua.

PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it's a lot better than WIN98.

1943. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <809i27ckm1@news4.svr.pol.co.uk>
Source record: 70857

Mario Becroft <mb@gem.win.co.nz> wrote in message
news:FKwr0C.q@gem.win.co.nz...
>
> If you need to retrieve data from the bad drive, you could try manually
> spinning the platter by using a pair of pliers to rotate the spindle where
> it protrudes at the base of the drive (if this one of the original Seagate
> drives from the TT). This happened to ours a few years ago and we got it
> going again this way (only temporarily mind you)!

Many years ago a 50Mb ST147N siezed-up on me in the same way. I did the
pliers trick and then put a pinheadful of light oil around the spindle -
it's still working!!

1944. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38284DDE.2FE85F94@patent.gov.uk>
Source record: 70858

AFAIK there's not a chance of any Falcon add on giving you the PC
performance you need. I think that a significant contribution to the
slowness of your Falcon Internet set up is the use of CAB as against
Netscape/Explorer on the PC. Even so, switching to not showing graphics
until you get to get to your required page and/or using the Autobrowse
feature for off line browsing, can make things bearable. And what's the
need to use 16 (T/C) bit colour, AFAIK most web pages use 256 as a max.
Even if you display at 16 colours in CAB, for quicker display, any
images you save are at their full colour resolution for off line
viewing.

[Taking cover from the flame throwers]

Bob King.

Joshua Kaijankoski wrote:
>
> I left my stock Falcon eating the dust and built myself a 366
> Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608
> 256cols so you can understand why. I don't want to run at lower res or
> colors and as a matter of fact I want higher res. It was a pain in the arse
> to browse the web and scrolling was just like walking through tar neck deep.
> I couldn't take it anymore so I switched to PC and at 1152 x 864 16bit color
> it's just blazingly fast. I really love the Atari computers and I'd like to
> use them as my main machine but the performance is just not up to date. I
> was wondering how the Centurbo equipped Falcon would perform compared to my
> setup. I am aware it's still got the ancient 030 at higher clock speeds but
> is it enough to compete against fast Pentiums? What are my options in
> getting the Falcon up to date? Centurbo II sounds nice but is it actually
> good enough? All I basicly do is browse the web on at LEAST 800 x 600 16bit
> color and super smooth scrolling. Can the Centurbo handle it? I know I could
> get a new Milan II but I want to resurrect my Falcon and see what it can do.
> What about other accelerators? 040? What's this Eclipse I hear about?
>
> Joshua.
>
> PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it's a
> lot better than WIN98.

1945. FREE to a good home - ST software collection (UK -NW)

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <809irn$e56$1@gxsn.com>
Source record: 70859

I have a whole heap of Atari games (mostly menu disks, but several
originals).
Spectrum 512 (orig)
Pagestream (orig - boxed) ... also boxed orig for Amiga (boo, hiss)
Degas Elite (orig)
STOS (orig)

VidiST + VidiChrome video grabber

8 bit audio sampler

and many many more!

Buyer collects.

Bolton, North Manchester.

Adrian Bradshaw

1946. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <t0ZV3.40510$Jp4.66753@news20.bellglobal.com>
Source record: 70860

Does your friend want to sell it?

--

12:44 Tuesday November 09, 1999

remove NOSPAM to reply

Michael Schwingen <msw@comnets.rwth-aachen.de> wrote in message
news:yh7wvrr215p.fsf@comnets.rwth-aachen.de...
> >>>>> "T" == Tony Cianfaglione <ab616@chebucto.ns.ca> writes:
>
> T> Was the ST Book (laptop ST) ever released?
> T> I see it mentioned in older ST magazines. Does anyone have one for
sale?
>
> Yes. A friend has one of the few that Atari made with 4MB, standard
> was 1MB. Unfortunately, the display is broken and new 640*400 LCDs
> seem to be impossible to get.
>
> cu
> Michael
> --
> Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
> Communication Networks | Aachen University of Technology

1947. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <09111999090941493970%macgod@rocketmail.com>
Source record: 70861

In article <s2bu8t6u3e638@corp.supernews.com>, Joshua Kaijankoski
<joshuak@isys.ca> wrote:

> I posted a couple of messages a while ago (1 week) and even got a few
> replies. What I'm wondering is that I can't seem to find them anymore.
> Outlook express displays over 2000 messages from 16 September so it can't be
> outdated or anything. Can someone shed a light on this? Is someone
> boycotting my posts? :)

I've had the same thing happen to me--only I thought it was my cable
provider's horrible news server at work. For emergencies, I've set up
an account at http://www.dejanews.com/ so I can make sure that CSAST
hasn't been blown off the face of the Earth. <g>

Interestingly enough, everyone's posts show up and stay there 99% of
the time, but I imagine DejaNews has some fancy backup-and-archive
mechanism at work..

To make things even more complicated, I just logged in at dejanews.com
and only posts from before October 18th, inclusive, were left.

Aaargh.. the saga continues..
Derek

--
[Derek Warren === TRiDEJA DiGiTAL MUSiC]
[derek@trideja.com === http://www.trideja.com/derek/]

1948. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7k8nr1rc9.fsf@comnets.rwth-aachen.de>
Source record: 70862

>>>>> "res" == res <res@sympatico.ca> writes:

res> Does your friend want to sell it?

First: don't post and send a copy by email.
Second: when sending email, use a replyable address.
Third: no.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

1949. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e10lwk.1fwj1jmevb6yoN@tnt-10-207.easynet.co.uk>
Source record: 70863

Uwe Seimet <us@ooc.de> wrote:

> Steve wrote:
>
> > Finally, are they real easy to fit? :-/ Is it simply a case of removing
> > the leads, unscrewing the HD and plonking in the new one and plugging
> > the leads back in. ? Sounds easy enough!
> > btw, will the current leads plug into either a scsi 1 or 2 drive?
>
> Note that the connectors have nothing to do with the SCSI level.

Well, I decided to go with the external job anyways. Got myself a 4.3gb drive from Dabs today and partitioned it so that I can use it on both the TT and Falcon. Thing is, I started up the TT today and after two days of nothing it suddenly kicks in!! The HD started to spin and I was able to copy everything over to the new drive! Lucky or what :-)

I was told about this on Sunday though. My mate said this happened to his Amiga(spit). Well, it may be a dodgy drive from now on but at least I lost no s/w!! Thanks to everyone that's replied and emailed, appreciated.

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1950. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: ernest@wxs.nl
Message-ID: <382874d1.1270154@news.wxs.nl>
Source record: 70864

On Tue, 9 Nov 1999 09:23:20 -0400, Tony Cianfaglione
<ab616@chebucto.ns.ca> wrote:

>
>Was the ST Book (laptop ST) ever released?
>
>I see it mentioned in older ST magazines. Does anyone have one for sale?
>Please email me if you do.
>
>Thanks...
>

I am not sure, but I believe about 400 were produced. Can anyone
confirm this? I paid about $2000 for it seven years ago, when it was
introduced here in The Netherlands. Mine turned out to be a DOA.
Well, it worked, but it crashed a lot. Some internal cables had bad
contacts. I returned it and got another one. That worked quite
well for a while. Then, one day, I dropped the suitcase from a height
of about two feet. From that point on, it no longer worked.
I took it back to Atari and had to have the motherboard replaced.
When I booted it, it worked fine. Unfortunately, it had a Spanish TOS
installed! No hablar Espanol. So I had the rom replaced by my UK
version. Then, later, the keyboard did not work well. These cables
are designed to be connected once or twice. When you open it
up a lot, the metal on the foil gets erased and stops making contact.
I had to have the entire unit replaced. I got one with an US keyboard
instead this time. Later I had the memory expanded to 4 meg by
a company called Trifolium. After that, the sleep mode did not
work properly. When you power down the machine, it goes into
a sleep mode. When you turn it on again, it picks up where you
left off, even if you replace the battery pack while it is asleep.
My machine sometimes refused to run after powering up again,
and it rebooted. I often shut down without saving, so this was
unacceptable. They corrected the problem, and now it runs okay.
I had to replace the NI-CD battery pack about four times though,
Since Atari no longer exists, you cannot get these packs anymore.
You can break the pack open though and replace the cells.
They are a special industrial size. Oh well.

And no, I will never ever sell this machine. I use it every day
since I commute by train. It is only 8 Mhz, and not as fast as
those flashy Pentiums, but hey, it runs Turbo C.
I also have a used one, paid $500. I also have a broken one
which has a broken LCD. These are special units produced
by EPSON, and even EPSON cannot supply them. I suppose

they only produced 400 of these.
I also have one motherboard in a display case above my desk
at work. It looks real nice.

I bought this really weird interface for the ST-Book that contains
audio and/or midi ports. I suppose it was some sort of audio
interface, although the ST-Book already has MIDI in and out.
I do not have software for this. It does contain a ROM though.
Anyone know what it is or what it can do?.
On the PCB it says: MUSIC MODULE C104628 REV.1
There is a Cirrus Logic chip inside: CL-CD180-10PC-B
This plugs into the side buss.

Anyway, nice machines, if you treat them right.
Keep those ST-Books humming.
(they do actually)

1951. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <942182756.4483.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 70865

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:941965334-389481AEicMi@cwcom.net...
> John Whalley said:
>
> >> instance I would probably have used PARCP (from Peter Stelik - sp?) as
a
> >faster
> >> solution than using the serial port. Download from
> >http://www.cyberstrider.org
> >
> >Doesn't this require some weird cable you have to build yourself? Not
really an
> >option for me as anyone who's seen me with a soldering iron would be
quick to point
> >out!
>
> You have to swop two wires over at one end of the cable. I went to a
computer market
> and bought a cable with 19 pin D connectors at both ends (I can't remember
if they're
> sockets or plugs), and unsnapped the shell of one of them to get access to
the wiring.
> Some plugs are moulded, which is Bad News :-)

Eeek! Cue fried ST/PC and brain in my case. Hardware hacking is not my
forte.

> I'm not sure if there are commercial cables like this, Laplink might be
similar but I
> wouldn't guarantee it.

Might be wrth investigating, though in my case a serial connection would
probably be enough.

Ta for the info all the same: I'll incorporate it in the next update to my
web page about getting Atari word processor files across to PCs (which
includes strategies for file transfer).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1952. Re: ST Y2K ready?? Please help!

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <942182757.4483.1.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 70866

Hi,

dogs19 <seperite@yahoo.com> wrote in message
news:382522D5.CFCA92DD@yahoo.com...
> Hi...I've an old FA*ST ICD 80MB drive with a whole bunch of files on it,
> years of writing, stored up in a closet...the ST is long gone but I
> still have this HD full of files...I figured if I should ever have need
> for them, I'd be able to buy an ST or borrow someone's and make the
> appropriate copies to floppies for my PC.
>
> I'm concerned though that the ICD driver used on the HD isn't Y2K
> compliant. Does anyone know anything about this? I know there was a date
> and time mechanism in the HD...do you think the machine might not boot
> come the millenium? Should I make sure to get it hooked up to an ST and
> get all the files copied before Y2K?

I wouldn't worry about it unless you have some date-dependent software
packages (eg personal finance, spreadsheets etc), and from the sound of it
the data will be that old it's unlikely to matter in any case.

FWIW I have a page on Atari y2k issues at:

http://www.whalley.demon.co.uk/atari/y2k.html

... which will give you an idea of the issues which have cropped up in this
group (not many and mostly non-critical).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

1953. Re: Atari Falcon+Centurbo II vs 366 Cel

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38289317$0$28227@news.zetnet.co.uk>
Source record: 70867

Eclipse plus an accelerator will get you close to Pentium...My Eclipse plus Nemesis Falcon manages 1280x1024 in 16 bit actually slightly better than the same size at 256 cos the Eclipse acclerates in hardware at 16 bit.....It certainly is as fast as my P166 Pentium at work for displaying pics....You need the Brainstorm| JPEG decoder installed though.... it really jacks up the speed of display of JPG's.....an Early Centurbo2 plus an Eclipse or hold on for the Tempest or find a Nemesis as a stop-gap.....

TBF though a PC will be cheaper...but I wouldn't want one, I prefer everything about my Falcon, I just want a faster one....If the Centurbo people put a through connector back on the CT2 or if Coretex manage to get the PPC equipped Tempests up and running then I'll have one...

chrisc

On 9 Nov 1999 16:37:50 +, Bob King wrote:
>AFAIK there's not a chance of any Falcon add on giving you the PC
>performance you need. I think that a significant contribution to the
>slowness of your Falcon Internet set up is the use of CAB as against
>Netscape/Explorer on the PC. Even so, switching to not showing graphics
>until you get to get to your required page and/or using the Autobrowse
>feature for off line browsing, can make things bearable. And what's the
>need to use 16 (T/C) bit colour, AFAIK most web pages use 256 as a max.
>Even if you display at 16 colours in CAB, for quicker display, any
>images you save are at their full colour resolution for off line
>viewing.
>
>
>[Taking cover from the flame throwers]
>
>
>Bob King.
>
>Joshua Kaijankoski wrote:
>>
>> I left my stock Falcon eating the dust and built myself a 366
>> Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608
>> 256cols so you can understand why. I don't want to run at lower res or
>> colors and as a matter of fact I want higher res. It was a pain in the arse
>> to browse the web and scrolling was just like walking through tar neck deep.
>> I couldn't take it anymore so I switched to PC and at 1152 x 864 16bit color
>> it's just blazingly fast. I really love the Atari computers and I'd like to
>> use them as my main machine but the performance is just not up to date. I
>> was wondering how the Centurbo equipped Falcon would perform compared to my
>> setup. I am aware it's still got the ancient 030 at higher clock speeds but

>> is it enough to compete against fast Pentiums? What are my options in
>> getting the Falcon up to date? Centurbo II sounds nice but is it actually
>> good enough? All I basicly do is browse the web on at LEAST 800 x 600 16bit
>> color and super smooth scrolling. Can the Centurbo handle it? I know I could
>> get a new Milan II but I want to resurrect my Falcon and see what it can do.
>> What about other accelerators? 040? What's this Eclipse I hear about?
>>
>> Joshua.
>>
>> PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it's a
>> lot better than WIN98.
>.

1954. mouse click delay

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10306_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 70868

I'm experimenting a little problem with MagiCMac6, the click of the mouse has a sort of delay, while the operations by keyboard are very fast. All the system works quick and good on this Quadra800, but you can see if you click to select for example an icon, that it becomes black (selected) after a small while, maybe a couple of tenth of a second, this is a bit frustrating when quickly clicking around on the desktop and applications. I experimented with various MagiCmac configurations (but I do not understand well german so it is a pain) , tryed with or without NVDI and other settings, anybody has an idea about what may couse the delay ? The mouse has not this problem in the Mac OS environment.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Too old to rock'n'roll, too young to die.

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1955. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911092134190.108-100000@TT030>
Source record: 70869

On Tue, 9 Nov 1999, Derek Warren wrote:

I had a similar thing happen with newsie and I found out it was
because the reference line was so long it got truncated in the editor and
then for some reason newsie pretended to send it. I say pretended becuse
it never reported an error and acted like it was sent.

I switched to pine which seems to have cured my problem.

> In article <s2bu8t6u3e638@corp.supernews.com>, Joshua Kaijankoski
> <joshuak@isys.ca> wrote:
>
> > I posted a couple of messages a while ago (1 week) and even got a few
> > replies. What I'm wondering is that I can't seem to find them anymore.
> > Outlook express displays over 2000 messages from 16 September so it can't be
> > outdated or anything. Can someone shed a light on this? Is someone
> > boycotting my posts? :)
>
> I've had the same thing happen to me--only I thought it was my cable
> provider's horrible news server at work. For emergencies, I've set up
> an account at http://www.dejanews.com/ so I can make sure that CSAST
> hasn't been blown off the face of the Earth. <g>
>
> Interestingly enough, everyone's posts show up and stay there 99% of
> the time, but I imagine DejaNews has some fancy backup-and-archive
> mechanism at work..
>
> To make things even more complicated, I just logged in at dejanews.com
> and only posts from before October 18th, inclusive, were left.
>
>
> Aaargh.. the saga continues..
> Derek
>
> --
> [Derek Warren === TRiDEJA DiGiTAL MUSiC]
> [derek@trideja.com === http://www.trideja.com/derek/]
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1956. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <3828E6C5.6E0AF858@worldnet.att.net>
Source record: 70870

Michael,

You can forget ever getting a replacement ST Book screen, its a ECM (Epson Custom Module), I called Epson and it was a special run specifically made for Atari and never made again, so as each screen breaks, thats one less in the world, sorry :(

Curt

Michael Schwingen wrote:

> >>>>> "T" == Tony Cianfaglione <ab616@chebucto.ns.ca> writes:
>
> T> Was the ST Book (laptop ST) ever released?
> T> I see it mentioned in older ST magazines. Does anyone have one for sale?
>
> Yes. A friend has one of the few that Atari made with 4MB, standard
> was 1MB. Unfortunately, the display is broken and new 640*400 LCDs
> seem to be impossible to get.
>
> cu
> Michael
> --
> Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
> Communication Networks | Aachen University of Technology

1957. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ntth2ss601irqn2t8lr7255kec62ksjtov@4ax.com>
Source record: 70871

On Tue, 09 Nov 1999 12:40:21 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>Money isn't the be-all and end-all of everything...

It is for virtually any business. The entire purpose for just about any business is to make money. There are not too many altruistic businesses out there. And you can bet if I owned stock in Hasbro I wouldn't want them treating revenues as something to be toyed with (no pun intended). I would want them to invest wisely and not toss money at nostalgia just for the sake of nostalgia.

>just look at Linux.

Which is a hobby (or at least that's the way it started). It's not something that's trying to support thousands of families. Of course, Linux is starting to make tons of money for people, so I'm not sure that example even works anymore.

>Also, effort to write games on Atari hardware may
>be cheaper due to less complex issues such as gfx/sound etc
>for PC's etc...

I'm sure that's true. I'm equally sure that it's irrelevant. It would be cheaper still to not write any games at all. But again, the point of a business is to make money. It's not to create the cheapest product possible.

>I get the feeling Hasbro are backing the efforts financially
>but using the Atari name because of copyright issues...

Or the fact that it's smart business to use the name associated with those products.

1958. Re: Highest TrueColor Resolution on CT2B Fa

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942216520-86276AEicMi@cwcom.net>
Source record: 70872

Chris Crosskey said:

>>And what Extended resolutions does the CT2B VGA Adapter
>modification
>>give?
>
>
>If you can get an Eclipse in there too then you get
>1280x1024x16-bit...which is what I'm running now on a 21"
>monitor....It's

Has anyone installed an Eclipse and a CT2 board in their Falcon?
Any problems involved?

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1959. Re: Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942216522-86740AEicMi@cwcom.net>
Source record: 70873

Pete Smith said:

>Can anyone tell me about a program called Ifusion,Which is
>supposed I think
>to allow Stik/Sting clients to be usr with Iconnect.

Ifusion is bundled with fiffi, ASH's Iconnect ftp client.

As you say it allows one to use STinG clients with an IConnect
connection, especially good as I prefer aFTP over fiffi.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1960. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3828ABA1.296D7EE6@jps.net>
Source record: 70874

I've noticed that if I go to deja news I will see messages that don't
come through on my ISP news feed.

John

> > I know I've wondered if my posts weren't
> > boycotted. Hmmm... in my case my messages simply
> > don't arrive here (mostlikely a Newsie problem)
> > but your case is unique. Hope someone can supply
> > an answer for you.
>

1961. Re: Request for contributions to Atari magazine

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3828ACB8.67A7E52A@jps.net>
Source record: 70875

If nothing else rises to fill the void, this could become the successor to Atari Computing. No matter that the HQ moves from England to New Zealand, it's still serving the english speaking world. Before the announcement of the end of Atari Computing, I had contacted Joe about doing a comparison article on CAB, Adamas, and PC Netscape as far as performance is concerned, but I have had difficulty getting Heitman or MUCS to take any interest in getting me a full commercial copy of Draconis/Adamas.

John

Mario Becroft wrote:
>
> Here in New Zealand there is still an Atari club and we are currently
> compiling a special large edition of our printed magazine, Tariland News,
> to be published in December. We want to include as much Atari-related
> material as possible, and the magazine will grow to fit what ever we
> receive (within reason).
>
> Therefore we would welcome contributions from any Atari users,
> programmers, dealers or developers, in the form of articles or even
> advertising. It does not have to be long (but if you want to write a few
> pages go ahead!) and all contributions will be appreciated as long as they
> have some relevance to Atari computers.
>
> Articles should be submitted as plain ASCII text. Pictures in most common
> file formats are acceptable.
>
> Any contributions should be emailed to me at mb@gem.win.co.nz . You can
> also send enquiries to me at this address.
>
> All contributors will receive a free copy of the magazine.
>
> You can read about Tariland via our WWW page at http://tariland.win.co.nz/
> , although there is not much information there at present - something I
> hope to improve eventually. We may even publish the text of the December
> magazine online although this is by no means finalised.
>
> Tariland News is read by Tariland's membership which currently stands at
> about 25, and we also have a magazine swap with a few Atari clubs around
> the world.
>
> Thank you for reading, and we hope to hear from you soon!
>
> --

> +---+
> | Mario Becroft * Tariland, New Zealand Atari User Group |
> | mb@gem.win.co.nz * Atari Hardware Developments: |
> | http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1962. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3828AD52.7957A53F@jps.net>
Source record: 70876

Someone in eastern europe posted an non-working one for sale. Not sure
if it sold.

Tony Cianfaglione wrote:
>
> Was the ST Book (laptop ST) ever released?
>
> I see it mentioned in older ST magazines. Does anyone have one for sale?
> Please email me if you do.
>
> Thanks...

1963. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3828AE95.C4402EE2@jps.net>
Source record: 70877

Hi Joshua,

I'm using an FX accelerator with 10MB FastRAM (40MHz System and 40MHz CPU). With a 28.8 modem, I'm achieving about 1/2 the speed of my 300MHz K6-2 system with a 56K modem in downloading web pages. I'm hoping that obtaining a 56K modem will bring the Falcon nearly up to par with the PC.

If you want to try my setup, I'll take your Falcon for trade in credit toward mine. Otherwise, mine goes back up on ebay this week.

John

Joshua Kaijankoski wrote:
>
> I left my stock Falcon eating the dust and built myself a 366
> Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608
> 256cols so you can understand why. I don't want to run at lower res or
> colors and as a matter of fact I want higher res. It was a pain in the arse
> to browse the web and scrolling was just like walking through tar neck deep.
> I couldn't take it anymore so I switched to PC and at 1152 x 864 16bit color
> it's just blazingly fast. I really love the Atari computers and I'd like to
> use them as my main machine but the performance is just not up to date. I
> was wondering how the Centurbo equipped Falcon would perform compared to my
> setup. I am aware it's still got the ancient 030 at higher clock speeds but
> is it enough to compete against fast Pentiums? What are my options in
> getting the Falcon up to date? Centurbo II sounds nice but is it actually
> good enough? All I basicly do is browse the web on at LEAST 800 x 600 16bit
> color and super smooth scrolling. Can the Centurbo handle it? I know I could
> get a new Milan II but I want to resurrect my Falcon and see what it can do.
> What about other accelerators? 040? What's this Eclipse I hear about?
>
> Joshua.
>
> PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it's a
> lot better than WIN98.

1964. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3828AF57.25E17B2D@jps.net>
Source record: 70878

I don't find that reducing the color depth of CAB speeds the image
display, because CAB still takes time to convert the image to the
requested depth.

Bob King wrote:
>
> AFAIK there's not a chance of any Falcon add on giving you the PC
> performance you need. I think that a significant contribution to the
> slowness of your Falcon Internet set up is the use of CAB as against
> Netscape/Explorer on the PC. Even so, switching to not showing graphics
> until you get to get to your required page and/or using the Autobrowse
> feature for off line browsing, can make things bearable. And what's the
> need to use 16 (T/C) bit colour, AFAIK most web pages use 256 as a max.
> Even if you display at 16 colours in CAB, for quicker display, any
> images you save are at their full colour resolution for off line
> viewing.
>
> [Taking cover from the flame throwers]
>
> Bob King.
>
> Joshua Kaijankoski wrote:
> >
> > I left my stock Falcon eating the dust and built myself a 366
> > Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608
> > 256cols so you can understand why. I don't want to run at lower res or
> > colors and as a matter of fact I want higher res. It was a pain in the arse
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> > get a new Milan II but I want to resurrect my Falcon and see what it can do.
> > What about other accelerators? 040? What's this Eclipse I hear about?
> >
> > Joshua.
> >
> > PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it's a
> > lot better than WIN98.

1965. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911092223.a27113@su2.maus.de>
Source record: 70879

Hello,

AU>Any ideas? Is it "locked"? Or is it no good?
what about termination? TermPwr?

ps

1966. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38275F65.57F7DAC4@ihug.co.nz>
Source record: 70931

Hi there,

Terry May wrote:
>
> On Sat, 06 Nov 1999 16:22:45 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> >Bastards! I can bet my last dollar that they will NOT be employing any
> >of those programmers to write for existing Atari hardware!! ;^(
> >
> >Typical corporate move from Hasbro...
>
> You mean the move to make money? Those bastards!

Money isn't the be-all and end-all of everything...just look
at Linux. Also, effort to write games on Atari hardware may
be cheaper due to less complex issues such as gfx/sound etc
for PC's etc...

I get the feeling Hasbro are backing the efforts financially
but using the Atari name because of copyright issues...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1967. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38276103.DD53D393@ihug.co.nz>
Source record: 70932

Hi Uwe,

Uwe Seimet wrote:
>
> J WILKINSON wrote:
>
> > disk because that can cause trouble...IDE disks don't need to be
> > formatted if they move from a PC to a Falcon, just partitioned only...
>
> The same applies to SCSI disks. Formatting only makes sense when there
> are bad sectors, in any other case it's a wast of time.

I didn't know that! Drat, maybe the 4 hours it took to format my 1.8GB
SCSI disk was not necessary!! ;)

Also, does 2.6MB/sec sound good? I get this with my new Quantum Fireball
1280A 3.5" IDE drive in my Falcon, in a test copying a mix of small and
large files to another partition. Its about x2 faster than my SCSI disk!!

:-\

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1968. Re: AHDI/ZOO problem

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <382778BF.69B36A6C@nbnet.nb.ca>
Source record: 70933

Zoo is easy to use. It is a .TTP program. When you run it you should get
a box. Then type -e or -x (I believe they both work) and the file path
and name if the program and file you wish to extract are on the same
drive or in the same folder. If you have problems I can email you the
latest release of ADHI put out by Atari.

Chow,

Alyre

Guaka wrote:
>
> Hello!
>
> After I finally got a usable version of ZOO (one that wasn't compressed as a
> ZOO-file...),
> I can't figure out how I should use it!
> The thing I actually want to do is install the harddrive on my newly found
> TT (out of the
> dump!). I guess I will be getting some troubles doing that when - sometime
> in the future -
> I will have the AHDI files. So my questions are:
> - Can somebody give me a URL that explains me how I should use ZOO?
> - Or else, can somebody send me the AHDI files I need?
> - Is there a nice page that explains me something about AHDI?
> - Is there a page that explains me more about the TT?
>
> Greetz,
> Kasper

1969. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <iOKV3.174$4%4.525@198.235.216.4>
Source record: 70934

On 4 Nov 1999 09:43:45 +, Steve Stupple wrote:

>STinG and STiK can cope with PPP and SLIP.

STik supports PPP? Anyways been using STing.

>
>All the TCP/IP's I now of on the ST's cater for it. It's CHAP and PAP
>that's the problem!

I have been using STing on my 520ST for 2 years now and it supported
PPP/PAP back then. Because that is only what my provider would offer.

>Has anyone sorted CHAP & PAP out yet as this will open a new world for
>many Atarian's, as most of the free IP's use one of these 2 protocols.

I believe it has been sorted out. However every ISP seems to have its
quirks. Luckily I have had little problems btw various providers.

Later Brian.

>.

1970. Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: "Atari-Users.Net" <rmahlert@delphi.com>
Message-ID: <8085hd$4av$1@nnrp1.deja.com>
Source record: 70935

Hello,

I bought a used 256 meg SCSI drive for my TT a while back. I installed it in the TT and booted the system up off of a floppy with ICD's drivers. The TT will reconize the new internal SCSI and my EZ-135 on boot up. I open up the c: drive (New SCSI), and I get the file directory like I should. But if I try to access a file the system freezes up and the drive light stays on. I can open all the folders I like, but the files all do the same thing, it freezes. Same if I try to format/partition the drive. My EZ-135 is fine.

Any ideas? Is it "locked"? Or is it no good?

Thanks in advance!
Rob
rmahlert@delphi.com
webmaster@atari-users.net

--
Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

1971. Re: Accelerators...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKwqw8.rp@gem.win.co.nz>
Source record: 70936

Ken Macdonald (macdonald@cfc.dnd.ca) wrote:
: Mario Becroft has done (at least a prototype) of a very inexepensive accelerator for the
: ST.
: don't remember how much acceleration though.
: see http://gem.win.co.nz/
: or send him mail at mb@gem.win.co.nz

I have never finished that accelerator ready for sale. It simply enabled a faster 68000 to be used (any speed) with cache. With a 16 MHz 68000 I was getting about 70 or 80% speed increase according to GEMbench (100% for calculating-intensive tasks). Higher speed 68000's would result in a speed increase in proportion to the clock speed (I think the fastest 68000 available is about 25 MHz, but you could probably over clock it to 32 MHz AT YOUR OWN RISK). If there was enough interest I would manufacture some of these. That means maybe 50 people committed to buying one. It could possibly sell for 100 to 150 US dollars (THIS IS A VERY ROUGH ESTIMATE).

However I am working on a much better accelerator board that I intend to finish next year, which perhaps makes this one redundant. It will not be very cheap though.

--
+--+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1972. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKwr0C.q@gem.win.co.nz>
Source record: 70937

Steve (macgamer@ukonline.co.uk) wrote:
: Hi, my TT's hard drive decided to die on me yesterday. HDDriver seems to
: recognise the fact that it's a Seagate drive but it cannot actually get
: the drive spinning (although the heads sound as if they're trying to
: read the boot info still! (iyswim))

If you need to retrieve data from the bad drive, you could try manually spinning the platter by using a pair of pliers to rotate the spindle where it protrudes at the base of the drive (if this one of the original Seagate drives from the TT). This happened to ours a few years ago and we got it going again this way (only temporarily mind you)!

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1973. Re: Disappearing posts...

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <808c5e$8om$1@nnrp1.deja.com>
Source record: 70938

In article <j8uV3.667$gk3.43935@typhoon01.swbell.net>,
drclu@swbell.net (Doctor Clu) wrote:

sinclap here..

> I know I've wondered if my posts weren't
> boycotted. Hmmm... in my case my messages simply
> don't arrive here (mostlikely a Newsie problem)
> but your case is unique. Hope someone can supply
> an answer for you.

Me too...

> Doctor Clu
>
> On 8 Nov 1999 05:11:29 -, "Joshua Kaijankoski" wrote:
> >I posted a couple of messages a while ago (1 week) and even got a few

just sinclap

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."

James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

1974. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <808d61$9et$1@nnrp1.deja.com>
Source record: 70939
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <dreibel-0611990852160001@ts7-52t-9.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

sinclap here

> if you haven't heard the news yet, then here it is...

> http://www.msnbc.com/news/329416.asp
>
> "WASHINGTON, Nov. 5 • The judge in the historic antitrust trial of
> software giant Microsoft Corp. ruled Friday that the software giant wields
> monopoly power in personal computer operating systems and issued a
> decision highly favorable to the government."
>
> JUDGE THOMAS PENFIELD JACKSON said that 3to the detriment of consumers ...
> Microsoft has done much more than develop innovative browsing software of
> commendable quality and offer it bundled with Windows at no additional
> charge.2 As has has been shown, 3Microsoft also engaged in a concerted
> series of actions designed to protect the applications barrier to entry,
> and hence its monopoly power from a variety of middle-ware threats
> including Netscape1s Web browser and Sun Microsystems implementation of
> Java,2 the judge said."
>
> Spin this, wintrolls.

WINDOZE RULES! Why should they spin this? They put Atari out of
business which means there are no more significant TOS hardware. Putting
an 040 as the main processor and calling it a new computer is pretty
pathetic.

I...myself is doing my part to help the little guys that are left. Will
be building a cheap Athlon(or celeron 450) Be system for fun. There are
at least 1000 apps available with more comming. It's like being back in
the early 80's again.. Since I will be upgraded to a new annual
PB...Have the best of both worlds..

> --
> All parts should go together without forcing. You must remember that the
> parts you are reassembling were disassembled by you. Therefore, if you
> can't get them together again, there must be a reason. By all means, do
> not use a hammer.
> --IBM maintenance manual, 1925

eh? instructions for 'Chunks' once todler tricycle(sp?)...

> ZnU <znu@znu.dhs.org> | <http://znu.dhs.org>
>

just sinclap

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."

James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

1975. Re: Cheats

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3827cfd1$0$28233@news.zetnet.co.uk>
Source record: 70940

On 8 Nov 1999 18:49:57 +, "Marmotte" wrote:
|Nobody knows cheat codes for Skull Diggery+, the boulderdashlike on atari?

There was a cheat in one of the Atari magazines years ago which
allowed you to change a 16 bit number in the program which
controlled the number of lives. We set our lives to 64k and actually
finished all the levels.

John Logan

1976. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <808nu4hbl1@nnrp1.deja.com>
Source record: 70941

In article <199911082316.a47432@wun.maus.de>,
Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:
> Hallo Patrice!
>
> PM>A better idea would be to rewrite parts of the engine to directly
> PM>render in the current resolution
>
> But that would _really_ need cpu power, wouldn't it?

Oh, yes, it is right. And adding one zoom routine is easier than
rewriting all rendering routines in the engine.
But there are still many things to do:
- Adding keyboard/mouse control using Bios,Vdi or Aes
- Dsp rendering on the Falcon
- Sound using xbios functions on the Milan
- Music using dsp,sample playback, or midi port

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1977. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3827D83C.2847@ooc.de>
Source record: 70942

Steve wrote:

> What I need to know is if it's worth replacing the HD or should I get an
> external drive? (is the TT SCSI 1 or 2 - both internal or external)

Note that the SCSI level has nothing to do with the connectors. You can
add any SCSI-1/2/3 drive to your Atari. Usually it's best to use drives
with support of the latest SCSI level you can get. I doubt that many
drives already support SCSI-3. SCSI-2 is probably the usual SCSI level
with current drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1978. New translated RSC files available

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942134970-104322AEicMi@cwcom.net>
Source record: 70943

Hi all.

The D&D translation crew is proud to announce the release of two
more translated RSC files:

- ResourceMaster V3.0, includes bubblegem help
- ResourceTextReplacer V1.11, includes bubblegem help
- jinnee V2 RSC file archive now includes translated Plugin
scripts.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1979. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-09 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e0zw7c.1pv4p9y5w0xe0N@tnt-10-38.easynet.co.uk>
Source record: 70944

Sheldon H. Winick <s.winick@worldnet.att.net> wrote:

> Either SCSI-1 or SCSI-2 should work just fine in your TT030. Installation
> isn't a difficult matter -- should take about 10 minutes if you don't rush,
> then time for formatting and reinstalling your software. You're probably
> going to need to remove the bad internal drive anyway, so you might as well
> simply replace it with a new one.

Excellent! Thanks, I think I'll be trying for Scsi2 then.
But what about the power comsumption that I was talking about before?
What size of drive should I be looking for? I'm told there are 3.5 and
5.25 inch discs....??
Finally, are they real easy to fit? :-/ Is it simply a case of removing
the leads, unscrewing the HD and plonking in the new one and plugging
the leads back in. ? Sounds easy enough!
btw, will the current leads plug into either a scsi 1 or 2 drive?

Thanks for your help
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1980. Re: Harddisk readable by Atari ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38296BDA.421@ooc.de>
Source record: 70796

Hallvard Tangeraas wrote:

> A friend of mine (with a PC) has just bought an internal SCSI CD-ROM
> writer, and I would like her to make a few backup CDs for me. So I'm
> wondering if it somehow is possible to format an external SCSI harddisk
> of mine to be both Atari and PC compatible?

Yes, this is possible with HDRIVER. Note that this has nothing at all to
do with formatting but only with partitioning.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1981. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991110100809.27908L-100000@halifax.chebucto.ns.ca>
Source record: 70797

Sounds like CAB with graphics turned off. It's pretty fast compared to
having graphics on, even with a 1040 STf with just a floppy disk drive and
1 mb ram.

On 10 Nov 1999, Paul Mac wrote:

> Is there anyway perhaps to create a browser for our platform which can
> take advantage of this new technology? And create a usable genuinely
> usefull browser, capable of fast effective browsing on an standard ST?

1982. Only a few more ST Format magazines needed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <38297e6b@news.gemsoft.net>
Source record: 70798

Hi all,

I've nearly collected all 86 issues of ST Format magazine but there are still a few issues missing, if anyone has any of the following (cover disk NOT required) and would like to sell them (or give them away for free) please get in touch with me ASAP!

Needed Issues:

2, 7, 14, 23, 30, 38, 39, 40, 41, 42, 51, 60, 77, 78.

In my quest to complete the set I have a few duplicates I'm willing to trade/sell:

54, 59, 65, 52, 55, 62, 64, 33, 24, 73, 46, 44, 68, 35, 76, 83 and the final issue 86.

Also any ST/Amiga Formats, I have the last three but the first 10 elude me.

Cheers,

Rich
http://www.atarist.com/

1983. Re: Only a few more ST Format magazines needed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <80bvrs$9fn$1@gxsn.com>
Source record: 70799

I may have some of the magazines you need. I will check next time I visit my parents. If they haven't been thrown away (they were still there last time I looked), they're yours. I bought ST/Amiga format from issue 1, and continued for several years after the mag split.

I also have (or had) a pretty comprehensive set of Atari ST User and ST World.

I certainly still have the cover disks from ALL the magazines if you want them....

Richard Davey wrote in message <38297e6b@news.gemsoft.net>...
>Hi all,
>
>I've nearly collected all 86 issues of ST Format magazine but there are
>still a few issues missing, if anyone has any of the following (cover disk
>NOT required) and would like to sell them (or give them away for free)
>please get in touch with me ASAP!
>
>Needed Issues:
>
>2, 7, 14, 23, 30, 38, 39, 40, 41, 42, 51, 60, 77, 78.
>
>In my quest to complete the set I have a few duplicates I'm willing to
>trade/sell:
>
>54, 59, 65, 52, 55, 62, 64, 33, 24, 73, 46, 44, 68, 35, 76, 83 and the
final
>issue 86.
>
>Also any ST/Amiga Formats, I have the last three but the first 10 elude me.
>
>Cheers,
>
>Rich
>http://www.atarist.com/
>
>
>

1984. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911101658570.312-100000@rakastaja>
Source record: 70800

On 10 Nov 1999, Paul Mac wrote:

> This technology removes any excess graphics etc and provides
> the user with only the essential information.
>
> Is there anyway perhaps to create a browser for our platform
> which can take advantage of this new technology?

It already exists: disable all images in CAB.

If you're feeling really brave, use Lynx on a terminal console.
However, beware that Lynx is clueless on frames and tables; it
cannot display either ones adequately.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

1985. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3829A135.103EE267@patent.gov.uk>
Source record: 70801

See my posting dated Tues, 09 Nov Re:Atari Falcon+Centurbo II vs 366
Celeron PC. for that exact point.

Bob King.

Tony Cianfaglione wrote:
>
> Sounds like CAB with graphics turned off. It's pretty fast compared to
> having graphics on, even with a 1040 STf with just a floppy disk drive and
> 1 mb ram.
>
> ------------------------------------
>
> On 10 Nov 1999, Paul Mac wrote:
>
> > Is there anyway perhaps to create a browser for our platform which can
> > take advantage of this new technology? And create a usable genuinely
> > usefull browser, capable of fast effective browsing on an standard ST?

1986. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: "B.P." <virtb@bellsouth.net>
Message-ID: <E5iW3.7713$Hk.63114@news1.mia>
Source record: 70802

Hi Chris.

I installed the drive in the falcon, and HDX told me I needed to format it, i formated it, and HDX automatically partitions it into 4 - 11 meg partitions. If I try to partition it HDX tells me the root is bad and to reformat.

The drive is a (Hitachi dx225a -21)

It also has this code on it

(cyl 4188 h16 s63)

Have I screwed the drive up? Should I reformat it under DOS? Any help will be greatly appreciated.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
J WILKINSON <jwandjw@ihug.co.nz> wrote in message
news:38239E2F.56B00126@ihug.co.nz...
> Hi there,
>
> "B.P." wrote:
> >
> > Hi, I have a 2 gig 2.5 inch hard drive from a compaq laptop, can this be
> > used in place of the Falcons internal hd. Also, how do I tell if it a
scsi
> > or IDE drive.
> >
> > Thanks
>
> You -should- be able to use this drive. To determine if it is a SCSI or
IDE
> unit look at the data connector. Usually 2.5" IDE disks have a 44 way
connector
> whereas SCSI disks have a 50 way (+ 4pin power). Also SCSI disks are
> very hard
> to find in 2.5" diameter size, as laptop makers can get IDE units MUCH
cheaper
> than SCSI units.
>

> You will probably need to partition the drive (use the HDX program if
> you are
> using AHDI, or HD-driver's util program if you are using HD-driver.
HD-driver
> is probably better to use with a disk that size too. Also, DO NOT format
the
> disk because that can cause trouble...IDE disks don't need to be
> formatted if
> they move from a PC to a Falcon, just partitioned only...
>
> If you aren't sure about the type of drive send me the model number and
I'll
> look it up for you on the net...
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.
>

1987. Re: Tripod

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <80civtcct1@nnrp1.deja.com>
Source record: 70803

Sorry you have to use LookOut, err, Outlook:)

The article said,

While your here, Dave :)

I have some problems with Tripods file saving. At times, say after you
have captured say, 30 or 40 images with Tripod, exit and go to view what
was captured , some files are written with 0 bytes sometime during the
session. The only way around this is to pay attention to the file size
while working in the fileselector, and if you notice a 0 byte file, exit
Tripod and restart to begin capture again. During the save process, the
progress bar seems to be working normal, with no visable difference
between a 0 byte file and a normal file during a save. At times, when
you mouse click to save a file, the applicaton just jumps back to the
capture screen, but I think that is related to a Falcon mouse bug
problem, and a different issue than Tripod capturing a file size of 0.
Any ideas? This is on an AB040 machine, AB took kit stuff, under TOS.
Occures under MiNT/NAES AIRC, and on my 030 machine, Expose and
ScreenEye

Thanks,

Mike

In article <uZ2W3.35892$5P2.129803@wards>,
"Dave Murphy" <dave@no.spamhere.com> wrote:
> Hi
>
> Someone asked me some questions about Falcon Tripod & Outlook decided
to
> purge the message on me. Can you please repost.
>
> Thanks
>
> Dave
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1988. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <80ccod$25e$1@snipp.uninett.no>
Source record: 70804

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

>> This technology removes any excess graphics etc and provides
>> the user with only the essential information.
>>
>> Is there anyway perhaps to create a browser for our platform
>> which can take advantage of this new technology?

> It already exists: disable all images in CAB.

No, it's quite different. Services like AvantGo! for PalmOS and WinCE
actually cache web-sites for you, reformat and compress text and
dithers/downscales images to get shortest possible download-times. I daily
read four newspapers on my Palm and even with images (16 greyscales) it
doesn't take more than 80-100Kb.

I have been thinking about writing an AvantGo!-client for GEM, but since I
don't even have enough time for my existing projects I will probably never
no anything about it.

There's also WAP, but that's an entirely different thing which doesn't
make much sense implementing on non-portable platforms.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1989. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKzu82.3C@gem.win.co.nz>
Source record: 70805

Paul Mac (paul_mc@atariste.freeserve.co.uk) wrote:
: I've just been reading about new cut down versions of the web for
: appliances such as psion's and mobile phones, this is to adapt to
: their graphical capabilities ,slower connection speeds and so on.

: This technology removes any excess graphics etc and provides the user
: with only the essential information.

This "technology" sounds like the WWW as it has always been. Properly designed WWW pages can be viewed without any graphics, Javascript etc. and still provide all the relevant information. (Graphics can have alternative text specified, pages using frames can have an alternative non-frames version that is automatically displayed where applicable and so on...) Unfortunately it seems that most web designers have forgotten how to do this.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1990. Re: Request for contributions to Atari magazine

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKzuIE.41@gem.win.co.nz>
Source record: 70806

John Kolak (jkolak@jps.net) wrote:
: If nothing else rises to fill the void, this could become the successor
: to Atari Computing. No matter that the HQ moves from England to New
: Zealand, it's still serving the english speaking world.

Unfortunately there is no way that we could do anything like that. We are just doing ONE special issue for December similar to one we did a couple of years ago. Our normal monthly magazine is only a couple of pages and we do not have enough time or enough people to do a regular magazine like Atari Computing.

However I hope that we can do a good December issue. We need to have everything before the end of November so if you have anything to contribute please email me now!

: Before the
: announcement of the end of Atari Computing, I had contacted Joe about
: doing a comparison article on CAB, Adamas, and PC Netscape as far as
: performance is concerned, but I have had difficulty getting Heitman or
: MUCS to take any interest in getting me a full commercial copy of
: Draconis/Adamas.

If you do manage to get something together it would be interesting (although I suspect the result is a foregone conclusion).

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1991. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3829c13b.0@news.qnet.com>
Source record: 70807

On 10 Nov 1999 10:15:13 , Uwe Seimet wrote:

>There is no need to format a drive that has no bad sectors. Partitioning
>is _always_ sufficient, regardless whether the drive is new or has
>already been in use with another machine/platform.
>
I got the drive used, it had been in a w95 machine and the guy didn't
know if it had bad sectors or not. I feel that the formatting/checking
for bad sectors is worth the short time it takes. The 5mins it took
where well spent.

The Lone Sidewalk Astronomer of Rosamond.

1992. Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: starlordqnet.com
Message-ID: <3829c13d.0@news.qnet.com>
Source record: 70808

Night before last and then again last night I had troubles connecting to my isp (qnet.com). I picked up the phone and the connection tones where nothing like what I get normaly.

So I called up the tech support and they acted like it was MY system at fault, yet when I dialed manualy I got the same tones. 1st thing that they asked was I using w95 / w98? When I told them TOS 3.5 they put me on hold for 5 mins! (this a toll call too).

They then came back and said they couldn't help me as no one knew my OS, (gosh! how'id they figure that out?).

Funny thing, 5 mins after hanging up I dialed the access number and got the right tones then. hmmmm ...

The Lone Sidewalk Astronomer of Rosamond.

1993. Re: Harddisk readable by Atari ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Derek Warren <macgod@my-deja.com>
Message-ID: <80cp1khfv1@nnrp1.deja.com>
Source record: 70809

In article <38296BDA.421@ooc.de>, Uwe Seimet <us@ooc.de> wrote:
>>...if it somehow is possible to format an external SCSI harddisk of mine to be both Atari and PC compatible?

>Yes, this is possible with HDRIVER. Note that this has nothing at all to do with formatting but only with partitioning.

Is the competition able to do this? <g> By 'the competition', I mean ICD Pro 6.5.5...

Derek

Sent via Deja.com http://www.deja.com/
Before you buy.

1994. Re: 16/32 System Catalogue Update

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <80cgm1$do9$1@plutonium.compulink.co.uk>
Source record: 70810

The price structure in Lynx and Jaguar has been updated after a reader did point out the prices were wrong.

Nick Harlow
16/32 Systems

1995. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e12ikb.k7ovw16z4zuN@tnt-10-86.easynet.co.uk>
Source record: 70811

Slc.Dennis Bishop <starlord@qnet.com> wrote:

> Didn't you get my e-mail? I've got a 2.1 gabyte (3.5) scsi drive
> inside my TT. All I did was open it up, remove the 48meger that was
> in there and replaced it with the other drive and then formatted it.
> Plus I've got a 130meg drive via the adh port and ICD host, that drive
> has gone to drive hell, but the ICD is still working and I have it for
> the boot system. I hope to replace that drive sometime next year.

Yep, got your email right here.. just not replied yet (or to any for
that matter!). As you've probably read by now I've got an external drive
and the whole lot from both the TT and Falcon is now backed up. The
internal drive on the TT still isn't 100%. I switched on today and it
JUST kicked in when the memory tests where coming to an end! Weird..

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1996. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e12inf.1pmf1gho3bk0N@tnt-10-86.easynet.co.uk>
Source record: 70812

Stichting ST <atarist@xs4all.nl> wrote:

> I got a secondhand 0.5 Gb SCSI drive. Put it in the TT.
> Worked for a week. Then did not spinup.
>
> Found out: switch on TT, give a few soft friedly knoks with a flat
> hand, do a reset. Drive spins up. Do another reset and booting starts.
>
> This works already for 4 month now.

Hmmm, well I use the external now so I'll not risk your idea! ;-)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

1997. Re: Atari Falcon+Centurbo II vs 366 Celeron

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3829ce58$0$28234@news.zetnet.co.uk>
Source record: 70813

On 9 Nov 1999 23:15:12 -, "Joshua Kaijankoski" wrote:

> I left my stock Falcon eating the dust and built myself a 366
>Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x 608

1998. Re: [GAMES] Doom v0.20 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3829cf07$0$18011@znews.zetnet.co.uk>
Source record: 70814

On 4 Nov 1999 20:27:00 +, Ekkehard Flessa wrote:
>Hallo Patrice!
>
>
>PM>a new Doom version for Atari is available. All OS dependent routines
>PM>can be chosen at start now. This is a preliminary work, and it may (or
>PM>may not) work on all Atari or clone with a 320x200x8 bits video mode
>PM>or higher.
>
>I just tried it out on my Milan: Graphics works okay, but without controls I
>can only watch the auto-demo. There's no sound either.
>
>
>mit freundlichem Gru aus Bubenreuth
>
>Ekkehard
>

Hi Patrice,

I tested it on my Milan last night and it looks great and runs very quickly. The frame rate is excellent, almost too fast, maybe it will be slower once the sound is working. I have a MilanBlaster sound card so I will be able to give you some feedback on that.

I tested it at the following resolutions using the Doom demo WAD under Mint/NVDI/Thing:

1024x768x64k runs fine in a small rectangle in the middle of the desktop
640x480x64k runs fine
640x480x256 runs fine but messes up the desktop colours as expected

It only runs the demo as there are no keyboard routines yet as you had explained.

I was able to terminate the process using Multistrip and run it again and again. I could even run other tasks in the background but they are a bit sluggish.

Once again Many Thanks to you and the others helping on this very worthy project. All I need now is the full doom WAD.

Regards,

Peter

1999. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ckid$fk6$6@news4.svr.pol.co.uk>
Source record: 70815

On 9 Nov 1999 03:47:58 G, Atari-Users.Net wrote:
:> Hello,
:>
:> I bought a used 256 meg SCSI drive for my TT a while back. I
:>installed it in the TT and booted the system up off of a floppy with
:>ICD's drivers. The TT will reconize the new internal SCSI and my EZ-135
:>on boot up. I open up the c: drive (New SCSI), and I get the file
:>directory like I should. But if I try to access a file the system
:>freezes up and the drive light stays on. I can open all the folders I
:>like, but the files all do the same thing, it freezes. Same if I try to
:>format/partition the drive. My EZ-135 is fine.

Odd, is this occuring after some Auto folder progs have run, maybe
some acc's also, try disabling all of these by booting with a floppy
based driver and then installiing a 'C' icon to access the auto
folder and the ACC's.

What hard disk driver are you using, could you try a different one?.

Where'd you live?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2000. Re: New translated RSC files available

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ckij$fk6$7@news4.svr.pol.co.uk>
Source record: 70816

On 9 Nov 1999 09:08:24 G, Derryck Croker wrote:
:>Hi all.
:>
:>The D&D translation crew is proud to announce the release of two
:>more translated RSC files:
:>
:>- ResourceMaster V3.0, includes bubblegem help

Aaaarrrggghhh!!!!!, now all i want is RSC-Master 3.

:>- jinnee V2 RSC file archive now includes translated Plugin scripts.

Ooh!!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2001. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911102226190.365-100000@rakastaja>
Source record: 70817

On Wed, 10 Nov 1999, Mario Becroft wrote:

> Paul Mac (paul_mc@atariste.freeserve.co.uk) wrote:
> : I've just been reading about new cut down versions of the web for
> : appliances such as psion's and mobile phones, this is to adapt to
> : their graphical capabilities ,slower connection speeds and so on.
>
> : This technology removes any excess graphics etc and provides the user
> : with only the essential information.
>
> Properly designed WWW pages can be viewed without any
> graphics, Javascript etc. and still provide all the relevant
> information. Unfortunately it seems that most web designers
> have forgotten how to do this.

Re-reading the original post, I think Paul was probably talking about WML, the mobile phone's equivalent of HTML. Good FAQs and a Windows WAP development kit can be downloaded for free, from Nokia's web site, if this interrests you.

Then again, he could have been talking about CSS within an XML context. Since strict XML documents contain no styling tags or attribute (they rely upon CSS for formatting the visual layout and presentation attributes), they can be easily recycled into HTML 4.0 Strict or WML documents, regardless of what is used to display (or even narrate) the information.

What is XML (or WML) plus CSS like?

Imagine a strict version of HTML 2.0 that also supports tables and frames, but never implemented _any_ document, font or table attributes related to the visual presentation (e.g. colour, font name, background colour or images, etc.) added since HTML 3.2.

That's XML.

Now, imagine a second meta document that contains information about how certain types of tags (e.g. h1-h6, em, strong, a href, etc.) and documents/frames/tables backgrounds should look or sound like, which is appended to every document.

That's CSS.

Notice in both cases, I said look _or_ sound like. This is because CSS can also specify audio treatment of those same attributes, such as when interpreting the document through a speach generator for blind people.

Using CSS, although it implies removing visual presentation tags
and attributes (which results in a somewhat lame-looking page
when viewed using CAB or older browsers), is actually a very good
idea, because it accomplishes two goals:

1) provide limitless control over document presentation, through
what _could_ be a single master style sheet, for browsers that
support CSS.

- using a single sheet for a whole site means you can completely
change which colours and background images you use for a whole
site, but never have to alter one single bit of HTML anywhere;
all you do is alter the definitions in your style sheet.

2) on older browsers or HTML parsers that don't support CSS, the
essential parts of the information are still there (e.g. text
and images) but all the visual nicies (background images, font
colours, etc.) are gone (since they are defined in the style
sheet), which results in a faster loading.

CSS is still not supported by CAB or any Atari browser, but this
hopefully will change soon.

Still, I heartfully recommend switching to HTML 4.0 Strict with
CSS right now. While it might not look as cute as HTML 3.2 when
viewed using CAB, it still accomplishes the goal of conveying the
information to the ST users, while under Netscape or Opera it
shines in Technicolor as an added bonus.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2002. TOS saver ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk>
Message-ID: <80cn2r$hr8$1@news4.svr.pol.co.uk>
Source record: 70818

There was a program ages ago (I lost it) which would save the TOS into 2 files, HI and LO. The Pacifist site has TOS's in 1 file, but not high and low. Does anyone know of the program which will do this ? If so could you please mial me direct.

Thanks in Advance.
Chris

--

chris-swinson@mega-disczine.freeserve.co.uk

www.mega-disczine.freeserve.co.uk

2003. Help, how much should I pay for a Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: APB <paul.brandon@btinternet.com>
Message-ID: <80cn2f$1ob$1@plutonium.btinternet.com>
Source record: 70819

Been offered a working STE with 4Mb RAM and Mono Monitor, along with a SCSI adaptor.

What's this worth in the UK at the moment?

Guy is asking for £150 (US$240 or so)

2004. Re: FREE to a good home - ST software c

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80cnhl$8qf$1@birch.prod.itd.earthlink.net>
Source record: 70820

Adrian,
Check both of your mail boxes! But to save you the trouble, I did'nt
realize (by your above address) that I'd have to swim the Atlantic to
pick the stuff up!

John

On 10 Nov 1999 10:00:35 , "Adrian Bradshaw" wrote:
>John Garone wrote in message <809oh9$4m2$1@holly.prod.itd.earthlink.net>...
>>Hi Adrian,
>> See my E-mail
>> John
>
>Haven't got one (yet).
>
>Reply to adrian@DONT_TYPE_THIS_BITusanda.co.uk (I check this mailbox far
>more frequently - the Yahoo address is a disposable spam recepticle!)
>
>
>
>.

2005. Re: Help, how much should I pay for a Mega

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3829e2b9$0$28229@news.zetnet.co.uk>
Source record: 70821

On 10 Nov 1999 21:26:29 , "APB" wrote:
>Been offered a working STE with 4Mb RAM and Mono Monitor, along with a SCSI
>adaptor.
>
>What's this worth in the UK at the moment?
>
>Guy is asking for £150 (US$240 or so)
>

Unlkess you're getting Cubase v2 or 3 (or Score) or Calamus (a recent one) as full legal softweare (there are lots of cracks) then that is OTT...no more than a ton tops, and only offer 75....the Ste shouyld only be 40-ish, the monitor about 30, the adapter (unless it's a Link 97) about 20...unless it's a dealer and they're offering a warranty...

chrisc

2006. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80cnug$8qf$2@birch.prod.itd.earthlink.net>
Source record: 70822

Hi Dennis,
Looks like the 'monopoly' does'nt like you being able to 'get in'!
"I said TOS not DOS"! "I said, Atari, not Otari or Atapi or Otapi!"
Response: "Duh.....does not compute!!!".
Sound familier?
John

On 10 Nov 1999 19:02:21 , Slc.Dennis Bishop wrote:
>Night before last and then again last night I had troubles connecting
>to my isp (qnet.com). I picked up the phone and the connection tones
>where nothing like what I get normaly.
>
>So I called up the tech support and they acted like it was MY system
>at fault, yet when I dialed manualy I got the same tones. 1st thing
>that they asked was I using w95 / w98? When I told them TOS 3.5 they
>put me on hold for 5 mins! (this a toll call too).
>
>They then came back and said they couldn't help me as no one knew my
>OS, (gosh! how'id they figure that out?).
>
>Funny thing, 5 mins after hanging up I dialed the access number and
>got the right tones then. hmmmm ...
>
>
>
>The Lone Sidewalk Astronomer of Rosamond.
>
>.

2007. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <remW3.1461$1Q3.4648@stones>
Source record: 70823

On 10 Nov 1999 18:04:50 , Mario Becroft wrote:

>This "technology" sounds like the WWW as it has always been. Properly
>designed WWW pages can be viewed without any graphics, Javascript etc. and
>still provide all the relevant information. (Graphics can have alternative
>text specified, pages using frames can have an alternative non-frames
>version that is automatically displayed where applicable and so on...)
>Unfortunately it seems that most web designers have forgotten how to do
>this.

Exactly, please see my web pages for details of how I have tried (using only Atari programs of course!) to do this and also a link to a campaign concerned with making web sites viewable by ALL browsers on ALL platforms!

People and firms optimising their site for one or two browsers, and worse of all making it totally impossible for people not using the big two browsers to view their site, should be taken out and shot at dawn - hello Carphone Warehouse et al!

The sad fact is that too many people just don't realise what HTML and the WWW originally set to be. It's not about flashy graphics and huge downloads, it's about imparting news/information/knowledge in a clear and quick way irrespective of what computer system the viewer has.

But like most good things it has been severely trashed by ill-informed and selfish users.

I'm not against progress in developing the WWW, but most of what I see on so-called informative web sites nowadays does nothing but cloud or totally obscure the real content.

;-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2008. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: nick@boroughloch.demon.co.uk
Message-ID: <942275837.24381.0.nnrp-11.d4e43732@news.demon.co.uk>
Source record: 70824

No sign...It's been punted as "probably available 2nd quarter 1999",
then 3rd quarter....It sounds the ideal solution...if it, er, exists

Nick Keir
On 11 Nov 1999 06:03:37, "Joshua Kaijankoski" wrote:
> Does anyone know anything about Tempest? Has Cortex Design released
>it allready? Their web-page was last updated on July so I don't know what's
>going on... Is Eclipse out yet? Sounds like a great piece of hardware.
>Finally we're getting somewhere. Power PC is the way to go. I hope they're
>still in business.
>
>Joshua.
>
>
>.

2009. Re: Only a few more ST Format magazines needed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382a06e7$0$28232@news.zetnet.co.uk>
Source record: 70825

```
Richard Davey <rich@fatal-design.com> wrote in message
news:38297e6b@news.gemsoft.net...
> Hi all,
>
> I've nearly collected all 86 issues of ST Format magazine but there are
> still a few issues missing, if anyone has any of the following (cover disk
> NOT required) and would like to sell them (or give them away for free)
> please get in touch with me ASAP!
>
> Needed Issues:
>
> 2, 7, 14, 23, 30, 38, 39, 40, 41, 42, 51, 60, 77, 78.
>
> In my quest to complete the set I have a few duplicates I'm willing to
> trade/sell: (or give them away for free)
^^^^^^^^^^^^^^^^^^^^^^

>
> 54, 59, 65, 52, 55, 62, 64, 33, 24, 73, 46, 44, 68, 35, 76, 83 and the
final
> issue 86

practice what you preach :-)))
Kev
```

2010. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <382A0A7E.90A4058D@qnet.com>
Source record: 70826

Dennis,

This has happened to me too. I just hang up and call back and get on.
It also happens when using Windozes 98. Its a bad connection I think.
And were not alone I have seen other ISPs have the same thing happen.
It maybe a bad connection.

Don

2011. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <942344217.18088.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 70827

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9911102226190.365-100000@rakastaja...

[excellent synopsis about why CSS is a Good Thing]
> CSS is still not supported by CAB or any Atari browser, but this
> hopefully will change soon.

Are there any developments actually in the pipeline yet? I hope so: in some ways this is more important than Javascript, IMHO, especially for authoring pages which are usable by just about anyone using just about any browser/PDA/whatever, especially people with special needs.

I've recently started to experiment with CSS and it is so beautifully simple it reminds me of the neatness of the original HTML concept: so simple just about anyone can learn the basics very quickly, yet very powerful. Promoting backwards compatibility and independence from display format where necessary in an intelligent way means that the important bit (ie content) is accessible to all.

> Still, I heartfully recommend switching to HTML 4.0 Strict with
> CSS right now

Couldn't agree more.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2012. Re: Harddisk readable by Atari ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911102013.a28127@su2.maus.de>
Source record: 70828

```
Hi Hallvard,

HT>So I'm wondering if it somehow is possible to format an external SCSI
HT>harddisk of mine to be both Atari and PC compatible?
HDDRUTIL (HDDRIVER) can provide disks compatible to both DOS and TOS...

Peter
```

2013. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3828B9FA.8DDABB40@ihug.co.nz>
Source record: 70880

Hi there,

Bob King wrote:
>
> AFAIK there's not a chance of any Falcon add on giving you the PC
> performance you need. I think that a significant contribution to the
> slowness of your Falcon Internet set up is the use of CAB as against
> Netscape/Explorer on the PC. Even so, switching to not showing graphics
> until you get to get to your required page and/or using the Autobrowse
> feature for off line browsing, can make things bearable. And what's the
> need to use 16 (T/C) bit colour, AFAIK most web pages use 256 as a max.

GIF images mostly are 256 colour images but if you create them by dithering from 16/24-bit colour using octree palette or similar each GIF will have its own highly optimised palette and look very good. Web browsers running in 256 colour mode discard the optimised palette of good quality GIF pics and apply a nearest colour dither to a standard palette, because each GIF has a very different palette and only 256 colours are allowed! That means a page with lots of nice GIF's will look horrid in 256 colour mode (IMHO!). 16-/24-bit colour certainly looks MUCH nicer...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2014. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3828BA6F.7EA4B2EE@cable.A2000.nl>
Source record: 70881

Atari-Users.Net wrote:
>
> Hello,
>
> I bought a used 256 meg SCSI drive for my TT a while back. I
> installed it in the TT and booted the system up off of a floppy with
> ICD's drivers. The TT will reconize the new internal SCSI and my EZ-135
> on boot up. I open up the c: drive (New SCSI), and I get the file
> directory like I should. But if I try to access a file the system
> freezes up and the drive light stays on. I can open all the folders I
> like, but the files all do the same thing, it freezes. Same if I try to
> format/partition the drive. My EZ-135 is fine.
>
> Any ideas? Is it "locked"? Or is it no good?

I had the same problem with a new 1Gig drive. I discovered that the GEMDOS of
TOS 2.06 can not handle partitions with clustersize > 16384.
(I partitioned with AHDI 6.06)
Under MagiC 6 there was no problem.
If you have a single partition on that drive the clustersize could by that large.

Repartion the drive in 2.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2015. Tripod

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Dave Murphy <dave@no.spamhere.com>
Message-ID: <uZ2W3.35892$5P2.129803@wards>
Source record: 70882

Hi

Someone asked me some questions about Falcon Tripod & Outlook decided to purge the message on me. Can you please repost.

Thanks

Dave

2016. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2hhbhe66i77@corp.supernews.com>
Source record: 70883

The ST Book was only released in Europe, and in limited quantities. Atari expected to sell about ten thousand units but only a few thousand were sold. There are a couple of cool sites with rare pics and info of the ST-Book. Enjoy.

http://www.computingmuseum.com/site/page_museum.htm
http://www.geocities.com/SiliconValley/Station/9442/st.html
http://members.tripod.com/~joshuawaller/atari/stbook.html

Joshua.

Tony Cianfaglione <ab616@chebucto.ns.ca> wrote in message news:Pine.GSO.3.95.iB1.0.991109092158.22834B-100000@halifax.chebucto.ns.ca..
.
>
> Was the ST Book (laptop ST) ever released?
>
> I see it mentioned in older ST magazines. Does anyone have one for sale?
> Please email me if you do.
>
> Thanks...
>

2017. Re: mouse click delay

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FKyG9I.69@gem.win.co.nz>
Source record: 70884

Mike De.Petris (mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it) wrote:
: I'm experimenting a little problem with MagiCMac6, the click of the mouse has
: a sort of delay, while the operations by keyboard are very fast. All the

That happens because it is waiting to see whether you will do a double click. Geneva tried to minimise this by not inserting that delay in situations where a double click would not result in a different result compared to a single click, but that was only effective in some situations. Maybe MagiC doesn't do that.

To minimise the delay just set the double click rate to the maximum. This means you will have to double click faster though! (I am using a 3-button mouse with double click on the middle button, so that doesn't matter.)

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2018. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3828e2a5.0@news.qnet.com>
Source record: 70885

On 9 Nov 1999 09:16:32 +, Steve wrote:

>Excellent! Thanks, I think I'll be trying for Scsi2 then.
>But what about the power comsumption that I was talking about before?
>What size of drive should I be looking for? I'm told there are 3.5 and
>5.25 inch discs....??

Didn't you get my e-mail? I've got a 2.1 gabyte (3.5) scsi drive
inside my TT. All I did was open it up, remove the 48meger that was
in there and replaced it with the other drive and then formatted it.
Plus I've got a 130meg drive via the adh port and ICD host, that drive
has gone to drive hell, but the ICD is still working and I have it for
the boot system. I hope to replace that drive sometime next year.

The Lone Sidewalk Astronomer of Rosamond.

2019. Re: LAN-Port Aware Terminal Program?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <09111999230738514O%macgod@rocketmail.com>
Source record: 70886

In article <r03T3.560$td2.19036@typhoon01.swbell.net>, Doctor Clu
<drclu@swbell.net> wrote:

> And let me guess, Connect'95 and 97 are magic based. Or will it work under any other
> configuration?

Actually, they aren't. :) If you can't find them, e-mail me privately
and I'll send a copy of either one your way.

Derek

2020. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38292ad4$0$28226@news.zetnet.co.uk>
Source record: 70887

On 9 Nov 1999 12:47:15 +, J WILKINSON wrote:

| . . . .
|Also, does 2.6MB/sec sound good? I get this with my new Quantum Fireball
|1280A 3.5" IDE drive in my Falcon, in a test copying a mix of small and
|large files to another partition. Its about x2 faster than my SCSI disk!!
| . . . . .

sounds good. I think, however, I heard/read somewhere that SCSI,
when properly/fully implemented is faster than IDE.

John Logan

2021. Re: FREE to a good home - ST software colle

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80b9l2$2rm$1@oak.prod.itd.earthlink.net>
Source record: 70888

Adrian,
Please see my E-mail to you.
John

On 9 Nov 1999 16:48:20 -, "Adrian Bradshaw" wrote:
>I have a whole heap of Atari games (mostly menu disks, but several
>originals).
>Spectrum 512 (orig)
>Pagestream (orig - boxed) ... also boxed orig for Amiga (boo, hiss)
>Degas Elite (orig)
>STOS (orig)
>
>VidiST + VidiChrome video grabber
>
>8 bit audio sampler
>
>and many many more!
>
>
>
>Buyer collects.
>
>Bolton, North Manchester.
>
>
>Adrian Bradshaw
>
>
>
>
>
>.

2022. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382937A1.7225@ooc.de>
Source record: 70889

Slc.Dennis Bishop wrote:

> Didn't you get my e-mail? I've got a 2.1 gabyte (3.5) scsi drive
> inside my TT. All I did was open it up, remove the 48meger that was
> in there and replaced it with the other drive and then formatted it.

There is no need to format a drive that has no bad sectors. Partitioning
is _always_ sufficient, regardless whether the drive is new or has
already been in use with another machine/platform.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2023. Re: FREE to a good home - ST software colle

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <80bfbc$c34$1@gxsn.com>
Source record: 70890

John Garone wrote in message <809oh9$4m2$1@holly.prod.itd.earthlink.net>...
>Hi Adrian,
> See my E-mail
> John

Haven't got one (yet).

Reply to adrian@DONT_TYPE_THIS_BITusanda.co.uk (I check this mailbox far more frequently - the Yahoo address is a disposable spam recepticle!)

2024. Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <80bgnr$u$1@news6.svr.pol.co.uk>
Source record: 70891

hi all,

I've just been reading about new cut down versions of the web for appliances such as psion's and mobile phones, this is to adapt to their graphical capabilities ,slower connection speeds and so on.

This technology removes any excess graphics etc and provides the user with only the essential information.

Is there anyway perhaps to create a browser for our platform which can take advantage of this new technology? And create a usable genuinely usefull browser, capable of fast effective browsing on an standard ST?

Paul Mc

2025. Re: ST Book?

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <80bkv2$h7p$1@news1.xs4all.nl>
Source record: 70892

yes, it was released. I even have here the schematics on A3 paper.
12 pieces with :
Atari Corporation
Schematic Diagram MAXIST
Document numbers C10444x
Date august 14 1992

I promised some people to scan my TT schematics also.
I am working on it.

Any one for the ST Book?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

On 9 Nov 1999 09:23:20 , Tony Cianfaglione wrote:
>
>Was the ST Book (laptop ST) ever released?
>
>I see it mentioned in older ST magazines. Does anyone have one for sale?
>Please email me if you do.
>
>Thanks...
>
>.

2026. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <80bkv9$h7p$2@news1.xs4all.nl>
Source record: 70893

On 9 Nov 1999 18:37:00 , Steve wrote:
[...]
>the TT and Falcon. Thing is, I started up the TT today and after two
>days of nothing it suddenly kicks in!! The HD started to spin and I was
>able to copy everything over to the new drive! Lucky or what :-)
>
I got a secondhand 0.5 Gb SCSI drive. Put it in the TT.
Worked for a week. Then did not spinup.

Found out: switch on TT, give a few soft friedly knoks with a flat
hand, do a reset. Drive spins up. Do another reset and booting starts.

This works already for 4 month now.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2027. Re: Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: "A.A.de Hulster" <a.a.hulster@worldonline.nl>
Message-ID: <01bf2b6d$1fe08260$94846dc2@johngeys>
Source record: 70894

Pete Smith <pjsmith@zetnet.co.uk> schreef in artikel
<382736dd$0$18010@znews.zetnet.co.uk>...
> Hi All
>
> Can anyone tell me about a program called Ifusion,Which is supposed I
think
> to allow Stik/Sting clients to be usr with Iconnect.
>
> Is it a reality?, Does it work?, & where is it available???
> Thanks
> Pete.

Hello,
Ifusion works perfectly with the Sting client Newsie 094 on my Milan 040.
It's available at http://www.ash-software.de

Dan

2028. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382955D2.645F@ooc.de>
Source record: 70895

JI Logan wrote:

> _sounds_ good. I think, however, I heard/read somewhere that SCSI,
> when properly/fully implemented is faster than IDE.

But not with the Falcon. Falcon IDE can be faster than Falcon SCSI,
indeed. This is due to limitations in speed regarding the Falcon's
SCSI/DMA interface.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2029. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s2kllrd8hsq47@corp.supernews.com>
Source record: 70746

I'm not absolutely sure about this, but I don't think they (Titan) have much control over the product. Maybe they put up some cash, who knows. The guy that has designed the board is in Sweeden, and has had this idea for some years now.
While were on the subject of vapor ware, I really wish the Eagle would have been released.......A dual 060 machine will be nice to. Centek at least keeps updates coming on their project, but the TOS emulation part scares me. A Milan 060 would be nice, but will it ever find a ticket over here in the US?

Mikey

On 11 Nov 1999 01:17:46 , Doctor Clu wrote:
> I still look forward to the Tempest, and I
>still debate on wiether there will be a Milan or
>a Tempest Falcon in my future.
>
> Honestly, I think the Tempest was given so
>much early hype that that Core Designs is trying
>to live up to the hype and not release it until
>it is flawless. ;)
>
> We might be waiting a while.
>
> Doctor Clu
>
>On 10 Nov 1999 23:17:17 , Nick Keir wrote:
>>
>>No sign...It's been punted as "probably available 2nd quarter 1999",
>>then 3rd quarter....It sounds the ideal solution...if it, er, exists
>>
>>Nick Keir
>>On 11 Nov 1999 06:03:37, "Joshua Kaijankoski" wrote:
>>> Does anyone know anything about Tempest? Has Cortex Design released
>>>it allready? Their web-page was last updated on July so I don't know what's
>>>going on... Is Eclipse out yet? Sounds like a great piece of hardware.
>>>Finally we're getting somewhere. Power PC is the way to go. I hope they're
>>>still in business.
>>>
>>>Joshua.
>>>
>>>
>>>.
>>.
>.

2030. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <80e2bveqd1@nnrp1.deja.com>
Source record: 70747

In article <Pine.MNT.4.10.9911102226190.365-100000@rakastaja>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On Wed, 10 Nov 1999, Mario Becroft wrote:
>
> > Paul Mac (paul_mc@atariste.freeserve.co.uk) wrote:
> > : I've just been reading about new cut down versions of the web for
> > : appliances such as psion's and mobile phones, this is to adapt to
> > : their graphical capabilities ,slower connection speeds and so on.
> >
> > : This technology removes any excess graphics etc and provides the
user
> > : with only the essential information.
> >
> > Properly designed WWW pages can be viewed without any
> > graphics, Javascript etc. and still provide all the relevant
> > information. Unfortunately it seems that most web designers
> > have forgotten how to do this.
>
> Re-reading the original post, I think Paul was probably talking
> about WML, the mobile phone's equivalent of HTML. Good FAQs and
> a Windows WAP development kit can be downloaded for free, from
> Nokia's web site, if this interrests you.
>
> Then again, he could have been talking about CSS within an XML
> context. Since strict XML documents contain no styling tags or
> attribute (they rely upon CSS for formatting the visual layout
> and presentation attributes), they can be easily recycled into
> HTML 4.0 Strict or WML documents, regardless of what is used to
> display (or even narrate) the information.
>
> What is XML (or WML) plus CSS like?
>
> Imagine a strict version of HTML 2.0 that also supports tables
> and frames, but never implemented _any_ document, font or table
> attributes related to the visual presentation (e.g. colour, font
> name, background colour or images, etc.) added since HTML 3.2.
>
> That's XML.

No, it's not.

This is only one thing that XML can do. In this particular example, you
are using XHTML (well formed HTML according to the XML standard), and
enhance the display using CSS.

XML is much more, for more details look at www.w3.org, www.xml.com or
(gasp) msdn.microsoft.com/xml.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

2031. ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: demetrio@home.com
Message-ID: <382a7497.86354292@news.rdc1.ab.wave.home.com>
Source record: 70748

I vaguely remember seeing a trackball for Atari ST's but I'm not sure if I'm just hallucinating. I love my STacy's trackball and am looking at buying a MegaST and an external trackball for it. Does anyone know who has one or still makes one?

Thanks.

Demzy

2032. Re: How much is my Mega STe 4 System Worth??

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: demetrio@home.com
Message-ID: <382a757c.86583029@news.rdc1.ab.wave.home.com>
Source record: 70749

On Mon, 25 Oct 1999 17:33:25 -0400, "John Stanmeyer"
<jstanmeyer@hotmail.com> wrote:

>Hello,
>
>I just fired up my Mega STe4 system after not using it for nearly 3 years. It
>still works great, and I'm considering selling it... the question is how much
>is it worth?? All opinions are welcome, even if you have no interest in
>buying...
>
>If you are interested, and the price is right, I will part with this system...
>otherwise I may keep it for periodic nostalgic relief from the hideous world of
>Microsoft!
>
>John Stanmeyer
>(jstanmeyer@hotmail.com)
>
>Here's the setup (p.s., shipping/pickup in the Washington, DC area):
>
>CPU
>========
>Atari Mega STe w/ detatchable keyboard (circa 1990)
>16Mhz Motorola 68000, with cache
>4mb RAM
>Internal 45mb Hard Drive
>Internal 3.5" high density (1.44MB) floppy
>Enhanced graphics (4096 colors, Blitter chip)
>Enhanced sound (Stereo DMA audio)
>I think the OS is TOS version 2.06. I think.
>
>OTHER HARDWARE
>==============
>SC1224 Color Monitor
>Practical Peripherals 14.4kbps external modem
>Golden Image atari-compatible mouse
>
>PORTS:
>======
>Parallel Port
>3 Serial Ports
>VME Bus
>MIDI In & Out
>LAN port (appletalk?)
>DMA hard disk port w/ ICD Link SCSI adaptor

>Atari Monitor Port w/ adaptor for Multisync VGA (get color AND monochrome
>hi-res on ONE monitor!!)
>RF Modulator
>mouse and joystick ports
>Extra floppy port
>Stereo audio out RCA jacks
>Atari ROM cartridge port
>probably more... this thing has more ports than any modern-day computer!
>
>SOFTWARE:
>=========
>Warp 9 GEM Graphics Accelerator
>SPEEDO GDOS Scalable Font Engine
>Pagestream 2.2se Desktop Publishing Software
>Atari Works (Word Processing, Excel command-compatible spreadsheet, database)
>FLASH 2.2 Telecommunications software
>OPUS Lotus 123-compatible spreadsheet (PD)
>Substation DOOM-like game (really awesome!)
>Diamond Edge Hard Disk Utilities (partition, defragment, etc.)
>Utilities to view/play common media files (GIF's, JPEG's, WAV's, AU's, MOD's,
>etc)
>An early version of STIK TCP/IP and CAB (Crystal Atari Browser)
>DOZENS of disks of desk accessories, utilities, games, multimedia demos, etc.
>
>CLASSIC, RARE SOFTWARE WITH BOX AND MANUAL:
>===
>SPECTRUM 512 Paint Software (incompatible with STe's)
>MICROSOFT Write (yes, Microsoft actually made a product for the Atari ST line!)
>PC Ditto IBM PC-XT Emulator*
>*I also have the manual and software for the "Vortex AT-Speed" IBM AT (286)
>hardware emulator, but seem to have lost the emulator itself (I remember
>uninstalling it because my machine didn't like piggybacking the Motorola 68000
>on top of it).
>
>
I saw a MegaST2 on eBay and current bid price is $80USD with 3 days to
go.

2033. WTB: C-Lab Unitor

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: demzy@home.com
Message-ID: <382a76c1.86907580@news.rdc1.ab.wave.home.com>
Source record: 70750

Does anyone have a C-Lab Unitor box they're no longer using?

Thanks.

2034. ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: demzy@home.com
Message-ID: <382a773d.87032187@news.rdc1.ab.wave.home.com>
Source record: 70751

Is the "Hard Drive" connector on the back of an ST a true SCSI connection? I have an IDC FA-ST drive connected to my STacy and I'd like to know if I can connect any external SCSI drive to it (as long as I had the right 19-pin connector for it).

Clueless Demzy

2035. info: Internal harddrive and keyboard connector cable on Mega ST2?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Robert Andrew Bell <rapier8@home.com>
Message-ID: <cavW3.51699$Rx2.615529@news1.rdc1.bc.home.com>
Source record: 70752
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi, does anyone know where to get a replacement keyboard connector cable or info on how to make one for a Mega ST2? Also I would like to install an internal harddrive. what would I need to do this? what type of drive (scsi,ide or propriety drive)? What cable and mounting?

Thanks.

Rob.

2036. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <80duct$22h$1@pegasus.csx.cam.ac.uk>
Source record: 70753

demetrio@home.com wrote in message
<382a7497.86354292@news.rdc1.ab.wave.home.com>...
>I vaguely remember seeing a trackball for Atari ST's but I'm not sure
>if I'm just hallucinating. I love my STacy's trackball and am looking
>at buying a MegaST and an external trackball for it. Does anyone know
>who has one or still makes one?
>
>Thanks.
>
>Demzy
>

I remember seeing these many moons ago, try Systems Solutions
(http://www.system-solutions.co.uk) they sell them.
Goto the price list link at the bottom of the page then scroll to section
63. It might be a good idea to confirm that they will work with a ST before
you buy, but as all the other itmes in this section appear to be for the
ST/Falcon it will probably work.

Stephen Moss.

2037. Re: Help, how much should I pay for a Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: stefan_cz@my-deja.com
Message-ID: <80e5pggva1@nnrp1.deja.com>
Source record: 70754

In article <80cn2f$1ob$1@plutonium.btinternet.com>,
"APB" <paul.brandon@btinternet.com> wrote:
> Been offered a working STE with 4Mb RAM and Mono Monitor, along with a
SCSI
> adaptor.
>
> What's this worth in the UK at the moment?
>
> Guy is asking for £150 (US$240 or so)
>

I have sold a 4 MB MegaSTE with 4 MB RAM, 48 MB HD and an SM 144
Monochrom Monitor for DM 150 (about 75 Euro or about 50 Pound) for some
month here in germany...
Regards

Stefan

Sent via Deja.com http://www.deja.com/
Before you buy.

2038. Re: Help, how much should I pay for a Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: stefan_cz@my-deja.com
Message-ID: <80e8rbiuh1@nnrp1.deja.com>
Source record: 70755

In article <80cn2f$1ob$1@plutonium.btinternet.com>,
"APB" <paul.brandon@btinternet.com> wrote:
> Been offered a working STE with 4Mb RAM and Mono Monitor, along with a
SCSI
> adaptor.
>
> What's this worth in the UK at the moment?
>
> Guy is asking for £150 (US$240 or so)
>
Sorry, big mistake in my last posting (canceled, but I don't know if it
was posted anyway).

I sold the MegaSTE with 4 MB RAM, 48 MB Harddisk and SM144 Monochrom
Monitor for DM 250 some month ago here in germany
(about 125 Euro or 85 Pound).

Greetings

Stefan

Sent via Deja.com http://www.deja.com/
Before you buy.

2039. Re: MagicPC

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Andy Taylor <Andy@westmidland-internet.co.uk>
Message-ID: <KAkqOBNSTGv5+DqgCXILPPcJjbyo@4ax.com>
Source record: 70756

On Fri, 5 Nov 1999 14:30:42 -0000, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Hi,
>
>Nenad <nenad@baxter.net> wrote in message
>news:7vldc1$us5$1@nnrp1.deja.com...
>
>[state of play WRT MPC 6.1 in English/SysSol]
>
>> > in English (I rang them yesterday; the person I spoke to suggested
>> > ringing their London office for confirmation tomorrow, which I will
>> > if I can get a moment).
>>
>> If you are already at it, let us know what you found out :)
>
>Spoke to someone at SysSol's London office this afternoon, and there is no
>projected date for an English release of MPC 6.1 as they are currently
>translating "other products which have never been released in English".
>Frustrating, but there we are. Anyone had any experience of dealing with ASH
>direct from the UK and if so what their policy is WRT upgrading products
>bought via System Solutions (ie upgrade prices etc)?

As I have said before. My experience is once they have your cash they
are not interested. Both SS AND Ash but I have been told that others
have a different experience so you will have to try and see. Please
post your results.

Regards Andy T

2040. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <80eaqk$k2t$1@nnrp1.deja.com>
Source record: 70757

In article <FKzu82.3C@gem.win.co.nz>,
mb@gem.win.co.nz (Mario Becroft) wrote:
> Paul Mac (paul_mc@atariste.freeserve.co.uk) wrote:
> : I've just been reading about new cut down versions of the web for
> : appliances such as psion's and mobile phones, this is to adapt to
> : their graphical capabilities ,slower connection speeds and so on.
>
> : This technology removes any excess graphics etc and provides the
user
> : with only the essential information.
>
> This "technology" sounds like the WWW as it has always been. Properly
> designed WWW pages can be viewed without any graphics, Javascript
etc. and
> still provide all the relevant information. (Graphics can have
alternative
> text specified, pages using frames can have an alternative non-frames
> version that is automatically displayed where applicable and so on...)
> Unfortunately it seems that most web designers have forgotten how to
do
> this.

Not forgotten but it takes more time to design a project to be
compatible with all browsers. And if you design a commercial page which
is not primarily aimed at Atari users you'll certainly look at the
market share of the browsers.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2041. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <80ec2j$l5g$1@nnrp1.deja.com>
Source record: 70758

>
> People and firms optimising their site for one or two browsers, and worse
> of all making it totally impossible for people not using the big two
> browsers to view their site, should be taken out and shot at dawn - hello
> Carphone Warehouse et al!

I don't know Carphone Warehouse. If they have a browser detection which throws out all non-MSIE and non-Netscape users that is really bad. If a page is optimised for a browser it should tell which are the requirements.

At least most people are working on PCs or Macs and alternative browsers like iCab or Amaya have nearly no market share. So they have a PC on their desk and their IE browser. It's quite obvious that they'll design their page to look good on their browser.

> The sad fact is that too many people just don't realise what HTML and the
> WWW originally set to be. It's not about flashy graphics and huge
> downloads, it's about imparting news/information/knowledge in a clear and
> quick way irrespective of what computer system the viewer has.

I think the web needs both sorts of pages: the flashy multimedia ones and the simple information pages. As long as sites like Alta Vista don't start using Shockwave/extensive DHTML I'm quite happy with the current situation.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2042. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <382AC272.1AE24076@nbnet.nb.ca>
Source record: 70759

Afraid not for the ST,

You will need a host adapter. I have a Link II but there are others host adapters, mainly earlier ICD models. I run a Syquest 250M cartridge drive off mine. The TT doesn't require one because it also has a true SCSI port.

Cheers

Alyre

demzy@home.com wrote:
>
> Is the "Hard Drive" connector on the back of an ST a true SCSI
> connection? I have an IDC FA-ST drive connected to my STacy and I'd
> like to know if I can connect any external SCSI drive to it (as long
> as I had the right 19-pin connector for it).
>
> Clueless Demzy

2043. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911111628010.446-100000@rakastaja>
Source record: 70760

On Thu, 11 Nov 1999 reschke@muenster.de wrote:

> > What is XML (or WML) plus CSS like?
> >
> > Imagine a strict version of HTML 2.0 that also supports tables
> > and frames, but never implemented _any_ document, font or table
> > attributes related to the visual presentation (e.g. colour, font
> > name, background colour or images, etc.) added since HTML 3.2.
> >
> > That's XML.
>
> No, it's not. This is only one thing that XML can do.

I am _quite_ aware of what XML can do, thank you.

Intoducing the full possibilities here was beyond the scope of
this reply to the original poster.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2044. FS: UK, STE etc.

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <80el1gssm1@lure.pipex.net>
Source record: 70761

Hardware:

Atari 1040 STE, upgraded to 2Mb and TOS 2.06
External Zydec floppy drive
Atari SM124 monomonitor
Zydec Truemouse

50Mb Quantum SCSCI hard drive
ICD AdSCSI Plus controller
PC-style power supply

Spares: keyboard, power supply, 720k floppy drive

Software:

Protext v4.3
HiSoft Power Basic
HiSoft Wercs
VIP Pro spreadsheet
Diamond Edge disk repair/defragmenter/diagnostic

Abacus Atari reference manuals (3)
Motorola 68000 Programmers Reference Manual

Approx. 100 cover and data diskettes

150 pounds sterling

Philip Taylor, Glasgow, Scotland
philipt@dial.pipex.com

2045. Re: Harddisk readable by Atari ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382A8481.50D8@ooc.de>
Source record: 70762

Hallvard Tangeraas wrote:

> > Yes, this is possible with HDRIVER. Note that this has nothing at all to
> > do with formatting but only with partitioning.
>
> Oops! My mistake.
> Lucky thing I actually have HDDriver. Mine is version 6.13.
> I'd better read the user manual ;-)

Since you have quite an old version of HDDRIVER reading the manual won't help in your case ;-). Media that are at the same time DOS and TOS compatible and thus can be used with DOS/Windows and TOS without any additional software require HDDRIVER 7.1 or later. The current version is 7.8 with the demo version available here:

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2046. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382A839E.1948@ooc.de>
Source record: 70763

B.P. wrote:

> I installed the drive in the falcon, and HDX told me I needed to format it,
> i formated it, and HDX automatically partitions it into 4 - 11 meg
> partitions. If I try to partition it HDX tells me the root is bad and to
> reformat.

This is a known bug of HDX.

> Have I screwed the drive up? Should I reformat it under DOS? Any help will
> be greatly appreciated.

No, there's nothing wrong with your drive. It's a HDX bug. I recommend
using another hard disk software.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2047. Re: Harddisk readable by Atari ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382A83FE.573E@ooc.de>
Source record: 70764

Derek Warren wrote:

> Is the competition able to do this? <g> By 'the competition', I mean ICD
> Pro 6.5.5...

As far as I know HDDRIVER is the only software that does the trick.
Simply ask ICD support if they also offer this feature.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2048. megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9911111633280.663-100000@kairos.algonet.se>
Source record: 70765

Is there anyone out there who would like to sell me a megast keyboard to use with my falcon? Preferably a swedish one but an english will do too.

/Fredrik Egeberg, deez@atari.org

2049. Re: info: Internal harddrive and keyboard c

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <382aff30$0$28229@news.zetnet.co.uk>
Source record: 70766

On 11 Nov 1999 08:32:08 , "Robert Andrew Bell" wrote:
|Hi, does anyone know where to get a replacement keyboard connector cable or
|info on how to make one for a Mega ST2? Also I would like to install an
|internal harddrive. what would I need to do this? what type of drive
|(scsi,ide or propriety drive)? What cable and mounting?

The connectors are standard US telephone connectors as far as I know
and I presume the cable is as well. System Solutions certainly will
sell you one.

I fitted an internal HD using some sort of Asomething micro device
which converted true SCSI to ASCI (the Atari 'standard') or possibly
to DMA - I think DMA on the Mega. There is a set of pins on the
motherboard anterior to the DMA port which are connected to the
micro device. Again try System Solutions.

John Logan

2050. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <382aff31$0$28229@news.zetnet.co.uk>
Source record: 70767

```
|> The sad fact is that too many people just don't realise what HTML and
|the
|> WWW originally set to be. It's not about flashy graphics and huge
|> downloads, it's about imparting news/information/knowledge in a clear
|and
|> quick way irrespective of what computer system the viewer has.

In a sense that is the rational for Atari - a plain straightforward
system that allows you to get a good result - no multimedia or other
timewasters.

John Logan
```

2051. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Arek Staworzynski <nosty@alpha.net.pl>
Message-ID: <ovDW3.18834$jG2.398369@news.tpnet.pl>
Source record: 70768

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (100-125)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

2052. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <hZg+ZSAVtwK4Ewst@steverosie.demon.co.uk>
Source record: 70769

In article <Pine.SOL.4.10.9911111633280.663-100000@kairos.algonet.se>,
Fredrik Egeberg <deez@algonet.se> writes
>Is there anyone out there who would like to sell me a megast keyboard to
>use with my falcon? Preferably a swedish one but an english will do too.
>
>/Fredrik Egeberg, deez@atari.org

Hi

Which type of Mega keyboard? Mega ST or Mega STE (the MSTE I reckon is
better)!

Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

2053. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <85w5RWAXxwK4EwtB@steverosie.demon.co.uk>
Source record: 70770

In article <382a7497.86354292@news.rdc1.ab.wave.home.com>,
demetrio@home.com writes
>I vaguely remember seeing a trackball for Atari ST's but I'm not sure
>if I'm just hallucinating. I love my STacy's trackball and am looking
>at buying a MegaST and an external trackball for it. Does anyone know
>who has one or still makes one?
>

There are a couple of models around: Golden Image did 2 types, one with
a ball that lit up red or green depending on the function, and one that
didn't.

I have a trackball made by Marconi, this is the first one of this I've
seen. Very robust but I have no info on how to use the middle (third)
button!

If anyone has got a Golden Image one that lights up, I'd be very
interested as it may be easier for me to use.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2054. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <382b1045$0$28225@news.zetnet.co.uk>
Source record: 70771

They used to exist, but I haven't seen a straight one for a while....ASP in the UK sell a combo of a Serial Mouse interface (PC mouse to Mouse-port adapter) and a trackball for 36 UKP...it's a big-ball type BTW..

chrisc

On 11 Nov 1999 07:50:54 , demetrio@home.com wrote:
>I vaguely remember seeing a trackball for Atari ST's but I'm not sure
>if I'm just hallucinating. I love my STacy's trackball and am looking
>at buying a MegaST and an external trackball for it. Does anyone know
>who has one or still makes one?
>
>Thanks.
>
>Demzy
>
>.

2055. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <382b0f53$0$28225@news.zetnet.co.uk>
Source record: 70772

Dave has had a family member get very ill, and nursing them is taking up a lot of time. The Tempest is being developed by Istari for Coretex AFAIK, which is how the Eclipse was done...I've got an Eclipse and I love it.....1280x1024x16-bit on a 21" monitor....have toi drop back to 8-bit occasionally cos the PCB CAD package Scooter wouldn't let you run in more than 256 colour....

chrisc

On 11 Nov 1999 06:03:37 , "Joshua Kaijankoski" wrote:

>
> Does anyone know anything about Tempest? Has Cortex Design released
>it allready? Their web-page was last updated on July so I don't know what's
>going on... Is Eclipse out yet? Sounds like a great piece of hardware.
>Finally we're getting somewhere. Power PC is the way to go. I hope they're
>still in business.
>
>Joshua.
>
>
>.

2056. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <382b110c$0$28225@news.zetnet.co.uk>
Source record: 70773

THe ICD Fast drives have an internal converter to go from ACSI (Atari HD port) to SCSI...If you re-case the converter in a bigger case (like a PC one for instance) then you can add a load more drives, you can even add an external port to add more stuff like scanners...

chrisc

On 11 Nov 1999 13:23:01 , Alyre Chiasson wrote:
>Afraid not for the ST,
>
>You will need a host adapter. I have a Link II but there are others host
>adapters, mainly earlier ICD models. I run a Syquest 250M cartridge
>drive off mine. The TT doesn't require one because it also has a true
>SCSI port.
>
>
>Cheers
>
>
>Alyre
>
>demzy@home.com wrote:
>>
>> Is the "Hard Drive" connector on the back of an ST a true SCSI
>> connection? I have an IDC FA-ST drive connected to my STacy and I'd
>> like to know if I can connect any external SCSI drive to it (as long
>> as I had the right 19-pin connector for it).
>>
>> Clueless Demzy
>.

2057. Re: VGA monitor adaptor for ST...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <382b0fc3$0$28225@news.zetnet.co.uk>
Source record: 70774

If you have an old NEC Mulstisync 3D (or similar) that can sync down to 15kHz then you can build a switcher to giver you ST Lo/Med or ST-Hi on a switch, but if you are talking about the 15 UKP things that me and Mario sell then they're purely for ST-Hi on a modern SVGA monitor..

chrisc

On 11 Nov 1999 00:59:13 , Doctor Clu wrote:
> Out of curiousty, speaking of resolution, if
>you get a VGA adaptor for a ST, will it let you
>display ST low, ST medium and ST high?
>
> If so.. I'm here!!
>
> Doctor Clu
>
>On 9 Nov 1999 09:17:42 G, Derryck Croker wrote:
>.

2058. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <80f3p1$g2b$1@news7.svr.pol.co.uk>
Source record: 70775

<demzy@home.com> wrote in message
news:382a773d.87032187@news.rdc1.ab.wave.home.com...
> Is the "Hard Drive" connector on the back of an ST a true SCSI
> connection? I have an IDC FA-ST drive connected to my STacy and I'd
> like to know if I can connect any external SCSI drive to it (as long
> as I had the right 19-pin connector for it).

No, it's ACSI, a close approximation but not close enough. You will need a
host adaptor (Link, ICD, Supra etc.) to bridge this port to true SCSI.

Roger

2059. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <80f9vkkqu2@gxsn.com>
Source record: 70776

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound
sterling)
---
* Devpac III
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)
* Magnetic Scrolls Collection (1 Meg required)
(includes Fish, Corruption and Guild of Thieves)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)
* Baal
* Batman
* Deja Vu
* Driller
* Elite
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III

* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Leather Goddesses of Phobos
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Purple Saturn Day
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Patrician (1 Meg required)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)
* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)
* Wonderland

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.
* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing

* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* The Hitchhiker's Guide to the Galaxy
* Trinity
* Trivial Pursuit
* Wrestlemania

2060. Re: TOS saver ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382b3302$0$28233@news.zetnet.co.uk>
Source record: 70777

Chris Swinson <chris-swinson@mega-disczine.freeserve.co.uk> wrote in message
news:80cn2r$hr8$1@news4.svr.pol.co.uk...
> There was a program ages ago (I lost it) which would save the TOS into 2
> files, HI and LO. The Pacifist site has TOS's in 1 file, but not high and
> low. Does anyone know of the program which will do this ? If so could
you
> please mial me direct.
>
> Thanks in Advance.
> Chris
I and perhaps others would also like to know about this so if anyone has any
info could they please post it here so we can all share in it

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

2061. Re: Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <382b3433$0$18007@znews.zetnet.co.uk>
Source record: 70778

> I would like to buy or get free some Atari ST magazines. Let me know if
you
> want to get rid of some.

I'm getting rid of a load of my STF spares at the show for 5p each.

Kev.
Editor : ST+

2062. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <382b3979.5537483@news.cyberus.ca>
Source record: 70779

Rob <rmahlert@delphi.com> wrote:

>> :>
>> :> I bought a used 256 meg SCSI drive for my TT a while back. I
>> :>installed it in the TT and booted the system up off of a floppy with
>> :>ICD's drivers. The TT will reconize the new internal SCSI and my EZ-
>135
>> :>on boot up. I open up the c: drive (New SCSI), and I get the file
>> :>directory like I should. But if I try to access a file the system
>> :>freezes up and the drive light stays on. I can open all the folders
>I
>> :>like, but the files all do the same thing, it freezes. Same if I
>try to
>> :>format/partition the drive. My EZ-135 is fine.
>>
>I'm using ICD's drivers. I have also tried CMHD(??) and the HD Driver
>Demo, no luck with them. I have been booting the system off a floppy
>with NO ACC's and only the Driver for the hard drive as an auto program.
>
>The drive is a Maxtor 7245SR made in '93 if that helps put some more
>light on the subject.
>

If you can see files, how did they get there? Did you create them, or
were they on the disk when you got it? If they were on the disk, was
it on an Atari before, or a DOS machine?

Roger

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne

2063. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <382b3b55.0@news.qnet.com>
Source record: 70780

On 11 Nov 1999 05:33:48 , Mikey wrote:
>I've had something like that occur up here as well. If the dial
>counter gets past 30 seconds,

If mine counts down to 45 and doesn't connect, I know to abort and
try again.

>if Newsie is running, and a connection is lost, sometimes the system
>will hang (Under MiNT).

It locks up under single TOS too. Then all I can do is hit reset.

and for my deal, it's more than a 'bad' connection, not when I can
dial in using just the phone and got the low speed tones all the time.

Plus when they 'Tested' their system, the modems then answer right.

I used to run a BBS, and I know that I had to reset the modem once in
a while, or it wouldn't answer right.

The Lone Sidewalk Astronomer of Rosamond.

2064. MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: niall.moran@connectfree.co.uk
Message-ID: <382b4b99.0@news2.cluster1.telinco.net>
Source record: 70781

I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it to work. I'm using sting and all other internet stuff works finr but i can not get micq to work. When i start it as soon as i try to do anything it logs me off and micq quits. Any help on this would be great.

TIA

Niall Moran

2065. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <80ffcc$cq5$1@nyheter.chalmers.se>
Source record: 70782

In article <382b0f53$0$28225@news.zetnet.co.uk>,
Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>
>Dave has had a family member get very ill, and nursing them is taking up a

Yes. This really is very unfortunate, but of course much more so for
David and his family than for the rest of us. :-(

>lot of time. The Tempest is being developed by Istari for Coretex AFAIK,

That's right. I'm pretty sure it would have existed by now if it
hadn't been for David's family troubles.
As it is, the design is still being tweaked.

>which is how the Eclipse was done...I've got an Eclipse and I love
>it.....1280x1024x16-bit on a 21" monitor....have toi drop back to 8-bit

:-)

>occasionally cos the PCB CAD package Scooter wouldn't let you run in more
>than 256 colour....

If this CAD program is using lots of poly-lines (as opposed to only
drawing one line at a time (it's still the same VDI function)), or
especially filled polygons, I hope you're using the latest versions
of fVDI and the RageII driver.
Polylines can easily be more than twice as fast as before and for complex
filled polygons there's just no comparison (the latest RageII driver
uses the mach64 hardware support for polygon fills, which means that the
individual lines can be drawn off-screen into a monochrome buffer using
hardware acceleration and a special blit mode is then used to put this
on the screen).
Oh, and the Bezier curves and areas are also working fine. ;-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2066. FA: TT & Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <382B466D.BD3A26F0@jps.net>
Source record: 70783

Atari for sale on ebay. For the Falcon:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198369165

For the TT:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198366661

Thanks

2067. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <382b4ab5$0$28226@news.zetnet.co.uk>
Source record: 70784

On 11 Nov 1999 16:34:34 , Fredrik Egeberg wrote:
>Is there anyone out there who would like to sell me a megast keyboard to
>use with my falcon? Preferably a swedish one but an english will do too.

System Solutions in the UK has brand new TT keyboards in
Swedish and Norwegian. It also has Falcon keyboards in
French and ST keyboards in German and Spanish.

Shiuming Lai

2068. Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <382B670F.146DF9E5@bellsouth.net>
Source record: 70785

Hi all,

I recently downloaded Cecile from the centek website. This allows you to format and partuition your HDusing a gem based menu (part in French). I recently traded a 3.5 inch 2 gig drive from my pc for a 2 gig 2.5 inch drive for my F030. I tried to partition the drive with AHDI, and it told me I needed to format the drive, so i formated it and then AHDI told me that the root sector was corrupt. I then downloaded HD Driver demo and this did a fine job of telling me about all it's features, but I still needed to get the drive straightened out and couldn't wait for a few days to find out how to buy the program. This isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver lost a customer. Anyway, I found this program called Cecile on Centeks site. It allowed me to format and partition the drive with no problem. I now have an internal 2.1 gig drive in the F030 with a 32 meg partition for botup and 2 1 gig partitions. Has anyone used this program, and how safe is the data.

Also, I have an extra 1.3 gig 2.5 inch drive. What is this drive worth, and if anyone want's it, send me an offer.

B.P.

2069. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <382B6803.5088AF92@bellsouth.net>
Source record: 70786

Hi,

I read an article about using some sort of intercooler to boost a 400mhz p2 to 800mhz. The product is basically a refrigerator that you place on top of the chip. Could a similiar setup be used to boost the speed of my F030.

B.P.

Joshua Kaijankoski wrote:

> Also keep in mind that the cooler things run at, the better performance you
> can expect.
>
> Joshua.
>
> JI Logan <jlog@zetnet.co.uk> wrote in message
> news:38137cb9$0$25058@news.zetnet.co.uk...
> > Perhaps one of these unanswerable questions but I was correspoonding
> > with someone and said to him that a thermometer probe on the
> > external casing of the cooling fan of the Hades was reading 38
> > degrees centigrade (it is now 39.5). During the summer it would get
> > to over 40. He thought it was a little high.
> >
> > I stuck the probe there as I assumed that it would reflect fairly
> > accurately the temperature of the air coming out of the fan and
> > therefore of the air temperature in the machine. I know that some
> > chips (and especially the '060) get a lot hotter. The reason for
> > being interested is that my machine is pushed into a compartment of
> > a bookcase behind my desk and I thought the ventilation might be
> > impaired. There is about 1 inch clearance at the sides and top.
> >
> > What sort of air temperature would be expected? and what would be
> > dangerous? I installed a device on the TT which varied the
> > speed of the fan according to the temperature but did not have the
> > thermometer at that time. It did silence the fan a great deal.
> >
> > John Logan

2070. Re: 3.5 ide on falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <382B6975.4DFA5D0@bellsouth.net>
Source record: 70787

Hi,

I traded the 3.5 for a 2.5 drive of the same capacity. My friend needed a new HD for his desktop, and I just replaced the 2 gig off my pc with a 17 gig. I wanted to put the 2 gig in the Falcon. My friend wanted to put the 2 gig 2.5 in his desktop. Instead of each of us buying adapter cables, we simply swapped drives and save a bunch of money.

B.P.

Chris Crosskey wrote:

> On 24 Oct 1999 09:09:26 , Robert Schaffner wrote:
> >B.P. <virtb@bellsouth.net> wrote:
> >
> >> Is there a way I can use a 3.5 ide on my F030, also can I use any 2.5 in
> >> IDE in the F030
> >
> >Needs an adaptor falcon 2.5" -> 3.5" and IDE wire..
> >Wizztronics sell some. Ask DOITF030 for other sources and the homebrewed
> >adaptor. Watch the power what the 3.5" device need!! Falcon internal PSU
> >isnï¿½t a power pack!
> >
>
> ASP also do the 3.5" conversions...I should jknow, cos I'm ASP :-))...I use
> a 4.3Gb drive in one of my Falcon's, it's an IBM and works fine... Avoid
> Western Digital (oddball IDE implementation) and sonme Toshibva's dont like
> Nemesis and similar bus accelerators..
>
> chrisc

2071. FS: New Syquest 200mb disks

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19991111.113145.-53345.34.lynn.sturgeon@juno.com>
Source record: 70788

8 Verbatim 200mb disks for Syquest 5.25" drives, brand new, Mac formatted
(but this can easily be changed). $15 apiece plus shipping from Colorado,
free shipping if you take them all.

lynn.sturgeon@juno.com

Get the Internet just the way you want it.
Free software, free e-mail, and free Internet access for a month!
Try Juno Web: http://dl.www.juno.com/dynoget/tagj.

2072. Re: Request for contributions to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FL1y8q.9B@gem.win.co.nz>
Source record: 70789

Doctor Clu (drclu@swbell.net) wrote:
: An Atari magazine... where do I send the
: contributions?

You can send any contributions to my email address: mb@gem.win.co.nz .

We will endevour to send copies of the magazine (to be published in early December) to all contributors.

The deadline is a bit close as we need all contributions well before the end of November (this month). But either way we will be grateful for everything we receive.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2073. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FL1yIq.9z@gem.win.co.nz>
Source record: 70790

Fredrik Egeberg (deez@algonet.se) wrote:
: Is there anyone out there who would like to sell me a megast keyboard to
: use with my falcon? Preferably a swedish one but an english will do too.

: /Fredrik Egeberg, deez@atari.org

You may be interested to look at Qwertyx, a unit that enables any PC AT keyboard (or PS/2 with adapter) to be attached to an Atari machine such as the Falcon. It also interfaces serial mice and has many other features.

You can read about Qwertyx on the WWW at

http://gem.win.co.nz/mario/hardware/qwertyx.html

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2074. For sale ST1040 + SM124 in Belgium

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: eddy <eddy.fontaineNOedSPAM@advalvas.be.invalid>
Message-ID: <01ed0b48.0d1d1ae8@usw-ex0108-062.remarq.com>
Source record: 70791

I have a 1040ST + B/W SM124 monitor for sale at a cheap
price.
All in good working condition. Anyone interested ?

* Sent from AltaVista http://www.altavista.com Where you can also find related Web Pages, Images, Audios, Videos, News, and Shopping. Smart is Beautiful

2075. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <80d7tg$s86$1@nnrp1.deja.com>
Source record: 70829

In article <80ckid$fk6$6@news4.svr.pol.co.uk>,
steve@sweet3.freeserve.co.uk (Steve Sweet) wrote:
> On 9 Nov 1999 03:47:58 G, Atari-Users.Net wrote:
> :> Hello,
> :>
> :> I bought a used 256 meg SCSI drive for my TT a while back. I
> :>installed it in the TT and booted the system up off of a floppy with
> :>ICD's drivers. The TT will reconize the new internal SCSI and my EZ-
135
> :>on boot up. I open up the c: drive (New SCSI), and I get the file
> :>directory like I should. But if I try to access a file the system
> :>freezes up and the drive light stays on. I can open all the folders
I
> :>like, but the files all do the same thing, it freezes. Same if I
try to
> :>format/partition the drive. My EZ-135 is fine.
>
> Odd, is this occuring after some Auto folder progs have run, maybe
> some acc's also, try disabling all of these by booting with a floppy
> based driver and then installiing a 'C' icon to access the auto
> folder and the ACC's.
>
> What hard disk driver are you using, could you try a different one?.
>
> Where'd you live?.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

Steve,
Thanks for the reply..
I'm using ICD's drivers. I have also tried CMHD(??) and the HD Driver
Demo, no luck with them. I have been booting the system off a floppy
with NO ACC's and only the Driver for the hard drive as an auto program.

The drive is a Maxtor 7245SR made in '93 if that helps put some more
light on the subject.

And I'm in the USA.. Massachusetts.

Thanks Again,
Rob

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.

http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2076. Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2juf515hsq11@corp.supernews.com>
Source record: 70830

Does anyone know anything about Tempest? Has Cortex Design released it allready? Their web-page was last updated on July so I don't know what's going on... Is Eclipse out yet? Sounds like a great piece of hardware. Finally we're getting somewhere. Power PC is the way to go. I hope they're still in business.

Joshua.

2077. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2jun75rhsq85@corp.supernews.com>
Source record: 70831

I have decided now. After hours of research and comparisons between different accelerators I have come to a solution and it is: Falcon + Tempest + Eclipse all in the MK-X case. I can get this all from Cortex Design. All I have to do is wait for them to release Tempest. This setup would be super fast and would compare with the fastest Pentiums around. I hope... Anyway, sounds really good. Now, if only we start getting some PPC native programs :) How 'bout it? What do you think of the setup?

Joshua.

2078. Re: Atari Falcon+Centurbo II vs 366 Celeron PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2k2hkj3hsq39@corp.supernews.com>
Source record: 70832

I'm afraid that's not good enough...Thanks for the offer though.

Joshua.

John Kolak <jkolak@jps.net> wrote in message
news:3828AE95.C4402EE2@jps.net...
> Hi Joshua,
>
> I'm using an FX accelerator with 10MB FastRAM (40MHz System and 40MHz
> CPU). With a 28.8 modem, I'm achieving about 1/2 the speed of my 300MHz
> K6-2 system with a 56K modem in downloading web pages. I'm hoping that
> obtaining a 56K modem will bring the Falcon nearly up to par with the
> PC.
>
> If you want to try my setup, I'll take your Falcon for trade in credit
> toward mine. Otherwise, mine goes back up on ebay this week.
>
> John
>
> Joshua Kaijankoski wrote:
> >
> > I left my stock Falcon eating the dust and built myself a 366
> > Celeron system because the Falcon was extremely SLOW!! I ran it at 800 x
608
> > 256cols so you can understand why. I don't want to run at lower res or
> > colors and as a matter of fact I want higher res. It was a pain in the
arse
> > to browse the web and scrolling was just like walking through tar neck
deep.
> > I couldn't take it anymore so I switched to PC and at 1152 x 864 16bit
color
> > it's just blazingly fast. I really love the Atari computers and I'd like
to
> > use them as my main machine but the performance is just not up to date.
I
> > was wondering how the Centurbo equipped Falcon would perform compared to
my
> > setup. I am aware it's still got the ancient 030 at higher clock speeds
but
> > is it enough to compete against fast Pentiums? What are my options in
> > getting the Falcon up to date? Centurbo II sounds nice but is it
actually
> > good enough? All I basicly do is browse the web on at LEAST 800 x 600
16bit
> > color and super smooth scrolling. Can the Centurbo handle it? I know I

could
> > get a new Milan II but I want to resurrect my Falcon and see what it can
do.
> > What about other accelerators? 040? What's this Eclipse I hear about?
> >
> > Joshua.
> >
> > PS. I really love the Magic6 + Jinnee 2.01 + NVDI5 setup and I think it'
s a
> > lot better than WIN98.

2079. Re: Ifusion

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <KuoW3.468$%3.13743@typhoon01.swbell.net>
Source record: 70833

Hmmmmm... so how about Stik? :)

Doctor Clu

On 10 Nov 1999 11:40:59 , "A.A.de Hulster" wrote:
>
>
>Pete Smith <pjsmith@zetnet.co.uk> schreef in artikel
><382736dd$0$18010@znews.zetnet.co.uk>...
>> Hi All
>>
>> Can anyone tell me about a program called Ifusion,Which is supposed I
>think
>> to allow Stik/Sting clients to be usr with Iconnect.
>>
>> Is it a reality?, Does it work?, & where is it available???
>> Thanks
>> Pete.
>
>Hello,
>Ifusion works perfectly with the Sting client Newsie 094 on my Milan 040.
>It's available at http://www.ash-software.de
>
>Dan
>.

2080. Re: VGA monitor adaptor for ST...

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <BxoW3.482$%3.13743@typhoon01.swbell.net>
Source record: 70834

Out of curiousty, speaking of resolution, if
you get a VGA adaptor for a ST, will it let you
display ST low, ST medium and ST high?

If so.. I'm here!!

Doctor Clu

On 9 Nov 1999 09:17:42 G, Derryck Croker wrote:

2081. Re: Request for contributions to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <nEoW3.515$%3.13743@typhoon01.swbell.net>
Source record: 70835

An Atari magazine... where do I send the
contributions?

Doctor Clu

On 10 Nov 1999 18:11:02 , Mario Becroft wrote:
>John Kolak (jkolak@jps.net) wrote:
>: If nothing else rises to fill the void, this could become the successor
>: to Atari Computing. No matter that the HQ moves from England to New
>: Zealand, it's still serving the english speaking world.
>
>Unfortunately there is no way that we could do anything like that. We are
>just doing ONE special issue for December similar to one we did a couple
>of years ago. Our normal monthly magazine is only a couple of pages and we
>do not have enough time or enough people to do a regular magazine like
>Atari Computing.
>
>However I hope that we can do a good December issue. We need to have
>everything before the end of November so if you have anything to
>contribute please email me now!
>
>: Before the
>: announcement of the end of Atari Computing, I had contacted Joe about
>: doing a comparison article on CAB, Adamas, and PC Netscape as far as
>: performance is concerned, but I have had difficulty getting Heitman or
>: MUCS to take any interest in getting me a full commercial copy of
>: Draconis/Adamas.
>
>If you do manage to get something together it would be interesting
>(although I suspect the result is a foregone conclusion).
>
>--
>+---+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments: |
>| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
>.

2082. Re: FREE to a good home - ST software collection (UK -NW)

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382a1802$0$28227@news.zetnet.co.uk>
Source record: 70836

Adrian Bradshaw <adrian_bradshaw@yahoo.com> wrote in message
news:809irn$e56$1@gxsn.com...
> I have a whole heap of Atari games (mostly menu disks, but several
> originals).
> Spectrum 512 (orig)
> Pagestream (orig - boxed) ... also boxed orig for Amiga (boo, hiss)
> Degas Elite (orig)
> STOS (orig)
>
> VidiST + VidiChrome video grabber
>
> 8 bit audio sampler
>
> and many many more!
if it gets to the dustbin stage I'll pick them up I only live in Oldham

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

2083. Re: Help, how much should I pay for a M

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <CLoW3.535$%3.13743@typhoon01.swbell.net>
Source record: 70837

Well, I was going to say about $50 actually.
But a nice machine for ST game playing (with
color monitor), desktop, and yes, E-mail and
internet.

I have a TT, but I think I had more
capibilities with my AdSpeed 1040 ST. ;)

Doctor Clu

On 10 Nov 1999 21:25:13 , Chris Crosskey wrote:
>On 10 Nov 1999 21:26:29 , "APB" wrote:
>>Been offered a working STE with 4Mb RAM and Mono Monitor, along with a SCSI
>>adaptor.
>>
>>What's this worth in the UK at the moment?
>>
>>Guy is asking for £150 (US$240 or so)
>>
>
>
>Unlkess you're getting Cubase v2 or 3 (or Score) or Calamus (a recent one)
>as full legal softweare (there are lots of cracks) then that is OTT...no
>more than a ton tops, and only offer 75....the Ste shouyld only be 40-ish,
>the monitor about 30, the adapter (unless it's a Link 97) about 20...unless
>it's a dealer and they're offering a warranty...
>
>chrisc
>
>
>.

2084. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <_OoW3.548$%3.13743@typhoon01.swbell.net>
Source record: 70838

I still look forward to the Tempest, and I
still debate on wiether there will be a Milan or
a Tempest Falcon in my future.

Honestly, I think the Tempest was given so
much early hype that that Core Designs is trying
to live up to the hype and not release it until
it is flawless. ;)

We might be waiting a while.

Doctor Clu

On 10 Nov 1999 23:17:17 , Nick Keir wrote:
>
>No sign...It's been punted as "probably available 2nd quarter 1999",
>then 3rd quarter....It sounds the ideal solution...if it, er, exists
>
>Nick Keir
>On 11 Nov 1999 06:03:37, "Joshua Kaijankoski" wrote:
>> Does anyone know anything about Tempest? Has Cortex Design released
>>it allready? Their web-page was last updated on July so I don't know what's
>>going on... Is Eclipse out yet? Sounds like a great piece of hardware.
>>Finally we're getting somewhere. Power PC is the way to go. I hope they're
>>still in business.
>>
>>Joshua.
>>
>>
>>.
>.

2085. Modifying a Mitsumi floppy drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <382A1A4E.4798ADEA@nbnet.nb.ca>
Source record: 70839

I have in the past been able to modify the Mitsumi D359T6 but am
currently
struggling with the D359T3. The first thing I did was to short the media
change
pin. The T3 model has a series of 2 rows of six pins
next to the power plug which I assume sets the ID. I have tried removing
them all with no luck. The drive
doesn't even light up. I haven't connected the HD pin to pin 2 as I was
wondering if that was necessary if it is to be used as a 720K drive. To
the side of what I think is the ID jumpers, there is a diagram that
looks like this:

2 0

1

The outline resembles the letter "T". However, I am not sure whether it
represents the ID and jumper settings to start with, or how to read it.
I have turned the connector cable around so the pin 1 on the ribbon
cable is matched to pin one on the drive. Everything would seem to be in
order but I am not sure about the drive ID. I can't find a site on the
web which gives the settings.

Any ideas?

Thanks

Alyre Chiasson

2086. Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2kbk6qqhsq21@corp.supernews.com>
Source record: 70840

I would like to buy or get free some Atari ST magazines. Let me know if you want to get rid of some.

Joshua.

2087. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: starlordnet.com
Message-ID: <382a2f69.0@news.qnet.com>
Source record: 70841

On 10 Nov 1999 19:25:01 , Steve wrote:

>internal drive on the TT still isn't 100%. I switched on today and it
>JUST kicked in when the memory tests where coming to an end! Weird..

How old is the internal hard drive? kind of sounds like a slight case of stickon, and that can only get worst. Or there's a fryed wire someplace for power. Heck there's a whole drive full of things that could go. My 500 meger just up and craped out one day, I was lucky to just have gotten this 2.1 gi drive the day before.

I got this 2.1 drive from the online auction Haggle.com, with shipping it cost me $25.00, not to bad.

The Lone Sidewalk Astronomer of Rosamond.

2088. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <382a2f6d.0@news.qnet.com>
Source record: 70842

On 10 Nov 1999 21:26:40 , John Garone wrote:
>Xref: news.qnet.com comp.sys.atari.st:218479
>
>Hi Dennis,
> Looks like the 'monopoly' does'nt like you being able to 'get in'!
>"I said TOS not DOS"! "I said, Atari, not Otari or Atapi or Otapi!"
>Response: "Duh.....does not compute!!!".
> Sound familier?
> John
>
HaHa, boy you almost hit it on the head, and the thing is, THEY
RESET THEIR SERVERS MODEMS, and I could connect just fine.

Can you say ... Don't know their *ss from a hole in the ground?

Oh,BTW, the manager of this trailer park runs a w/98 machine, and he
can't understand why all those virus that the beemers get hit with,
can't affect this TT030.

It's funny, he can put together a machine from parts, but he realy
doesn't understand HOW the programing works!

The Lone Sidewalk Astronomer of Rosamond.

2089. Re: Atari Falcon+Centurbo II vs 366 Cel

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <jurW3.4646$OQ.679153@news.flash.net>
Source record: 70843

On 11 Nov 1999 06:08:07 , "Joshua Kaijankoski" wrote:
>I have decided now. After hours of research and comparisons between
>different accelerators I have come to a solution and it is: Falcon + Tempest
>+ Eclipse all in the MK-X case. I can get this all from Cortex Design. All I
>have to do is wait for them to release Tempest. This setup would be super
>fast and would compare with the fastest Pentiums around. I hope... Anyway,
>sounds really good. Now, if only we start getting some PPC native programs
>:) How 'bout it? What do you think of the setup?

This is exactly what I'm *hoping* to do. I've got an MK-X case (which
looks nice and has lots of room inside), and am just waiting to hear
from Titan/Cortex as they haven't returned any of the three e-mails
I've sent them over the last couple months asking about Tempest's
status. Anyway, here's to hoping!

Mike Freeman
nameerf@flash.net

2090. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: Robert Andrew Bell <rapier8@home.com>
Message-ID: <BjsW3.50883$Rx2.603054@news1.rdc1.bc.home.com>
Source record: 70844

Don't know about the newer ST's but the older ones certainly will as they use an autosensing 220/110v 50/60hz power supply,I still have my original British 520stfm working here in Vancouver,BC,Canada and it works fine with both colour and mono US monitors.

Rob.

James Pinson <jlpinson@dundee.net> wrote in message news:7tfupu$qd4$1@adonis.tdi.net...
> Could someone give me a definitive answer as to whether British STs, STEs,
> etc. can work in America by just substituting an American power cord for the
> British one? Also, does the STE use the same cord as the ST?
> Thanks.
> --James Pinson
> jlpinson@dundee.net
>
>

2091. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s2kl9sijhsq91@corp.supernews.com>
Source record: 70845

I've had something like that occur up here as well. If the dial
counter gets past 30 seconds, I usually just abort, lift the phone off
the hook, and begin the dial again. Weird stuff.
Other things that are blamed on TOS; Late at night, my setup screams,
no disconnects (unless there is some automatic server stuff going on).
During peak hours, things really slow down, and at times a connection
cannot be maintained. I don't think it is a TOS ware problem, only to
the extent that our software doesn't keep pinging the hell out of the
server to let it know we are still connected. One problem I noticed is
if Newsie is running, and a connection is lost, sometimes the system
will hang (Under MiNT). I usually just get pissed and log on at a
later time, not being the adventours type. Last time I decided to
upgrade and fine tune my setup, I lost the whole works with one
mistake :) I have setup to ping the newsserver while I type (this is
about a three minute reply here) so I don't get disconnected, but I
only ping my ISP, which doesn't have its own server. They use
supernews or remark.q, which both suck big time.

Mikey

On 10 Nov 1999 19:02:21 , Slc.Dennis Bishop wrote:
>Night before last and then again last night I had troubles connecting
>to my isp (qnet.com). I picked up the phone and the connection tones
>where nothing like what I get normaly.
>
>So I called up the tech support and they acted like it was MY system
>at fault, yet when I dialed manualy I got the same tones. 1st thing
>that they asked was I using w95 / w98? When I told them TOS 3.5 they
>put me on hold for 5 mins! (this a toll call too).
>
>They then came back and said they couldn't help me as no one knew my
>OS, (gosh! how'id they figure that out?).
>
>Funny thing, 5 mins after hanging up I dialed the access number and
>got the right tones then. hmmmm ...
>
>
>
>The Lone Sidewalk Astronomer of Rosamond.
>
>.

2092. Re: Modifying a Mitsumi floppy drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80glbpbkh1@nnrp1.deja.com>
Source record: 70696

Hi Alyre

I too am struggling with this drive at the moment, I have contacted Mitsumi Support but surprise, surprise I havent had an answer yet.

You mentioned in your post that you shorted the media change pin - excuse my lack of knowledge why? and how?

I want to use the drive as an external high density drive for my TT030.

I have spent a number of hours messing with jumper setting on this drive - and no luck so far.

How did you modify the D359T6 I have changed the jumpers on this model the drive is seen and the light comes on with disk access but it will not read any disks - always get an error.

I would also appreciate any help in getting these drives

In article <382A1A4E.4798ADEA@nbnet.nb.ca>,
Alyre Chiasson <epinoche@nbnet.nb.ca> wrote:
> I have in the past been able to modify the Mitsumi D359T6 but am
> currently
> struggling with the D359T3. The first thing I did was to short the
media
> change
> pin. The T3 model has a series of 2 rows of six pins
> next to the power plug which I assume sets the ID. I have tried
removing
> them all with no luck. The drive
> doesn't even light up. I haven't connected the HD pin to pin 2 as I
was
> wondering if that was necessary if it is to be used as a 720K drive.
To
> the side of what I think is the ID jumpers, there is a diagram that
> looks like this:
>
> 2 0
>
> 1
>
> The outline resembles the letter "T". However, I am not sure whether
it
> represents the ID and jumper settings to start with, or how to read
it.
> I have turned the connector cable around so the pin 1 on the ribbon

> cable is matched to pin one on the drive. Everything would seem to be
in
> order but I am not sure about the drive ID. I can't find a site on the
> web which gives the settings.
>
> Any ideas?
>
> Thanks
>
> Alyre Chiasson
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2093. MagiX 6.1 and Kobold 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80gmfrccl1@nnrp1.deja.com>
Source record: 70697

Hi

I am using the UK version MagiX 6.1, NVDI 5 and Kobold 2.5, everything works fine except that I cannot get Kobold to take over copying etc. I have entered the Kobold ENV statement, copied Kobold to all different directories etc - MagiX just says Kobold is not installed. It will work if it is installed as an accesory. I prefer not to load it this way.

What is it with the MagiX 6 you get a version 4 manual and a text file that tells you bugger all. What are the main differences between the versions 5 & 6.1. Does ASH have an English version of its website?

Any ideas would be appreciated.

Sent via Deja.com http://www.deja.com/
Before you buy.

2094. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382BD60F.43F@ooc.de>
Source record: 70698

Roger Cain wrote:

> No, it's ACSI, a close approximation but not close enough. You will need a
> host adaptor (Link, ICD, Supra etc.) to bridge this port to true SCSI.

Even with a host adapter you will never get a full features SCSI bus
like you have with TT and Falcon. But nevertheless you get quite near.
Note that the LINK97 results in the highest possible SCSI compatibility
since it's the only host adapter that supports initiator identification.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2095. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382BD6B1.3CCF@ooc.de>
Source record: 70699

Bill Platt wrote:

> then AHDI told me that the root sector was corrupt. I then downloaded
> HD Driver demo and this did a fine job of telling me about all it's
> features, but I still needed to get the drive straightened out and

A quick look at the README file would have told you. BTW, the demo
version can't partition your drive anyway since its features are
limited. This is also mentioned in the README file.

> isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver

It's a limited demo version and that's what it says. Nothing unusual
here.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2096. Re: Only a few more ST Format magazines needed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <80gmn6fhf1@gxsn.com>
Source record: 70700

Sorry, I checked. My parents chucked them out. Sorry.

I still have the cover disks though....

Adrian

Adrian Bradshaw wrote in message <80bvrs$9fn$1@gxsn.com>...
>I may have some of the magazines you need. I will check next time I visit
my
>parents. If they haven't been thrown away (they were still there last time
I
>looked), they're yours. I bought ST/Amiga format from issue 1, and
continued
>for several years after the mag split.
>
>I also have (or had) a pretty comprehensive set of Atari ST User and ST
>World.
>
>I certainly still have the cover disks from ALL the magazines if you want
>them....
>
>Richard Davey wrote in message <38297e6b@news.gemsoft.net>...
>>Hi all,
>>
>>I've nearly collected all 86 issues of ST Format magazine but there are
>>still a few issues missing, if anyone has any of the following (cover disk
>>NOT required) and would like to sell them (or give them away for free)
>>please get in touch with me ASAP!
>>
>>Needed Issues:
>>
>>2, 7, 14, 23, 30, 38, 39, 40, 41, 42, 51, 60, 77, 78.
>>
>>In my quest to complete the set I have a few duplicates I'm willing to
>>trade/sell:
>>
>>54, 59, 65, 52, 55, 62, 64, 33, 24, 73, 46, 44, 68, 35, 76, 83 and the
>final
>>issue 86.
>>
>>Also any ST/Amiga Formats, I have the last three but the first 10 elude
me.
>>
>>Cheers,
>>

>>Rich
>>http://www.atarist.com/
>>
>>
>>
>
>

2097. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80gqse$f48$1@nnrp1.deja.com>
Source record: 70701

I reinstalled Cab 2.5 created a script and it connected unfortunately
as soon as soon as I try to go to a web site etc it freezes! AGGGGGGGGH

I had to stop myself beating my TT to death last night and CAB was
going out the window! I am using MagiX 6.1, NVDI 5 Cab 2.5 everything
else works great any other ideas?

Thanks

Paul

In article <941721832-931474AEicMi@cwcom.net>,
Derryck Croker <derryck@cwcom.net> wrote:
> Paul Matthews said:
>
> >Have any of you users sucessfully logged onto Free4all UK ISP using
I connect and Cab
> >2.5? It dials now and again and will even connect
>
> Dials now and again? That sounds more like a problem with your
installation than
> anything else.
>
> >freeze when trying to obtain the IP address :-(. If you have
sucessfully logged onto
> >Free4all could you please provide details of the login script used
etc.
>
> I've posted a script in another message today. Once you're conected I
suggest using
> the get_ip utility from the tools folder and getting the actual
addresses of the
> various servers to plug into your config.
>
> IConnect isn't capable of asking the ISP for a DNS address, you must
enter it into the
> appropriate place yourself, in case this is part of your problem.
>
> There's no particular ISP that's better for Atarians than any other -
I use Cable &
> Wireless myself.
>
> Rgds, Derryck
>
> / The Cheshunt Computer Club /

> / The essential for your Atari /
> / Monthly meetings /
> / http://www.cix.co.uk/~derryck /
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2098. Ultimate Virus Killer 2000 (Atari ST, TT, Falcon platform)

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <6+ArOFScc7d5VQFAHRc=liDyVawH@4ax.com>
Source record: 70702
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

2099. ST News International Christmas Coding Convention 2000 (Atari ST scene)

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <heErOK=UxaNMCy5DjuucDB5SCHHa@4ax.com>
Source record: 70703
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

2100. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9911121048050.1983-100000@kairos.algonet.se>
Source record: 70704

> On 11 Nov 1999 16:34:34 , Fredrik Egeberg wrote:
> >Is there anyone out there who would like to sell me a megast keyboard to
> >use with my falcon? Preferably a swedish one but an english will do too.
>
> System Solutions in the UK has brand new TT keyboards in
> Swedish and Norwegian. It also has Falcon keyboards in
> French and ST keyboards in German and Spanish.

i browsed their website (www.systemsolutions.co.uk?) but all i could find
was apple related stuff..

it is a MegaST (not STE) keyboard that i am looking for

/Fredrik Egeberg

2101. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh77ljonhfu.fsf@comnets.rwth-aachen.de>
Source record: 70705

```
>>>>> "B" == Bill Platt <virtb@bellsouth.net> writes:

B> HD Driver demo and this did a fine job of telling me about all it's
B> features, but I still needed to get the drive straightened out and
B> couldn't wait for a few days to find out how to buy the program. This
B> isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver
B> lost a customer. Anyway, I found this program called Cecile on Centeks

HDDriver is commercial software, not shareware, so what did you expect?

If you need a free driver, I would recommend using CBHD - that has the
SCSI driver interface, XHDI support etc., which I believe Cecile lacks.

B> site. It allowed me to format and partition the drive with no problem.
B> I now have an internal 2.1 gig drive in the F030 with a 32 meg partition
B> for botup and 2 1 gig partitions. Has anyone used this program, and how
B> safe is the data.

Be sure to keep the partition size *below* 1024K - TOS 4 can't handle
partitions with 64k clusters. It seems to work, but you get corrupted
data or other strange effects (basically, only Gemdos' Fseek fails).

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

2102. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh74sesnhc9.fsf@comnets.rwth-aachen.de>
Source record: 70706

```
>>>>> "D" == Derek Warren <macgod@rocketmail.com> writes:

D> Does the term 'FastRAM' (as opposed to ST RAM) refer to a chunk of
D> memory used for non-legacy ST applications?

Fastram is memory that can not be accessed by the Video controller
andï¿½r other onboard hardware - it may be that only the CPU can access
it, or CPU+DMA (as in the Falcon). A good fastram card for the Falcon
will give twice the memory throughput than ST-RAM.

D> * chro_Magic's Falcon RAM Gizmo (takes 30-pin SIMMs)
D> * the 'Falcon RAM Karte' at Systems For Tomorrow (takes 72-pin SIMMs)
D> * Wizztronics' RAM upgrade (takes 72-pin EDO SIMMs)

I don't know these. If they consist only of a card with a SIMM socket,
and do not needany drivers, then they are ST-RAM.

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

2103. More Atari! Arcade Classic Nostalgia! Friendly Service! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <80gskfec1@user2.teleport.com>
Source record: 70707
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. Now we've moved our
meeting to a new night. Same Bat Time! Same Bat Channel! We meet the
2nd Thursday of each Month. Our Next meeting will be Thursday, December
9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland,
Oregon. Get together with other Atarians. Make friends, meet new
people, maybe find an old friend. Eat Pizza, drink Pop & Beer in a
decorative atmosphere. Bring your family to a family friendly place.
For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2104. Re: Only a few more ST Format magazines needed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <382c0564@news.gemsoft.net>
Source record: 70708

Shame

But the coverdisks would be okay.. what price (+UK postage) for the lot?

Cheers,

Rich

Adrian Bradshaw wrote in message <80gmn6fhf1@gxsn.com>...
>Sorry, I checked. My parents chucked them out. Sorry.
>
>I still have the cover disks though....
>
>Adrian

2105. A very important Calamus-File

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: elmar@mail.cmo.de
Message-ID: <382d0a8e.27112846@news.dialup.cmo.de>
Source record: 70709

Hi could someone please convert this file for me?

http://www.beer.tj/sonnenrad.cdk

It was written with Calamus on an Atari St and I can't read it. And
the Calamus demo doesn't run on WIn98 (I couldn't save with that
version either..)

Could you please send the converted file to me? preferraby Word or
PDF, at least something I can read with my PC.
My email is elmar@beer.tj

Thanks alot !!!!!!!

2106. Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Paul Flieshman <MUB046@news.salford.ac.uk>
Message-ID: <382C0E95.507B0A64@news.salford.ac.uk>
Source record: 70710

Hi all. I am currently rebuilding a heavily modified Falcon, and I have
a bit of a problem. It is originally a German machine...so TOS is in
German.
Hmmmm. I can read a bit of German, but obviously I would prefer to be
able to change it to English. My instinct says that I probably would
have to change the ROM
for an English one. Does anybody know better, or have a better solution.
Or even a knackered Falcon with an English ROM?
Cheers,
Paul Flieshman

3rd Kind Music

"A clear mind and a loving heart should work together"

2107. Re: Modifying a Mitsumi floppy drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <382C10B7.D30459D3@nbnet.nb.ca>
Source record: 70711

Hi,

Hang in there for a while. Mitsumi is going to fax me the jumper
settings for the floppy drive, hopefully today. It would be more
informative if I emailed you after I am sure I have the drive set to 0
and tried a few other things. Hopefully, I will have it working.

Alyre

Paul Matthews wrote:
>
> Hi Alyre
>
> I too am struggling with this drive at the moment, I have contacted
> Mitsumi Support but surprise, surprise I havent had an answer yet.
>
> You mentioned in your post that you shorted the media change pin -
> excuse my lack of knowledge why? and how?
>
> I want to use the drive as an external high density drive for my TT030.
>
> I have spent a number of hours messing with jumper setting on this
> drive - and no luck so far.
>
> How did you modify the D359T6 I have changed the jumpers on this model
> the drive is seen and the light comes on with disk access but it will
> not read any disks - always get an error.
>
> I would also appreciate any help in getting these drives
>
> In article <382A1A4E.4798ADEA@nbnet.nb.ca>,
> Alyre Chiasson <epinoche@nbnet.nb.ca> wrote:
> > I have in the past been able to modify the Mitsumi D359T6 but am
> > currently
> > struggling with the D359T3. The first thing I did was to short the
> media
> > change
> > pin. The T3 model has a series of 2 rows of six pins
> > next to the power plug which I assume sets the ID. I have tried
> removing
> > them all with no luck. The drive
> > doesn't even light up. I haven't connected the HD pin to pin 2 as I
> was
> > wondering if that was necessary if it is to be used as a 720K drive.
> To

> > the side of what I think is the ID jumpers, there is a diagram that
> > looks like this:
> >
> > 2 0
> >
> > 1
> >
> > The outline resembles the letter "T". However, I am not sure whether
> it
> > represents the ID and jumper settings to start with, or how to read
> it.
> > I have turned the connector cable around so the pin 1 on the ribbon
> > cable is matched to pin one on the drive. Everything would seem to be
> in
> > order but I am not sure about the drive ID. I can't find a site on the
> > web which gives the settings.
> >
> > Any ideas?
> >
> > Thanks
> >
> > Alyre Chiasson
> >
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2108. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1211990830300001@ts7-43t-17.idirect.com>
Source record: 70712

In article <382C0E95.507B0A64@news.salford.ac.uk>, Paul Flieshman
<MUB046@news.salford.ac.uk> wrote:

> Hi all. I am currently rebuilding a heavily modified Falcon, and I have
> a bit of a problem. It is originally a German machine...so TOS is in
> German.
> Hmmmm. I can read a bit of German, but obviously I would prefer to be
> able to change it to English. My instinct says that I probably would
> have to change the ROM
> for an English one. Does anybody know better, or have a better solution.
> Or even a knackered Falcon with an English ROM?

good news!

you won't have to change the ROM, as the Falcon was designed with an
NVRAM scheme which actually has available to it a number of languages
including English! All you need is a program that will allow you to access
the ROM and change your language. Be careful though, as fooling around
with certain settings could lock up the Falcon.

I believe Uwe Seimet did a program a few years ago which allowed you to
do this.

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2109. SVGA switchbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1211990838100001@ts7-43t-17.idirect.com>
Source record: 70713

In bringing my Falcon back into my desktop to run as well as my Mac Quadra 950, I want to use the same monitor with it (an LGE 520si). I know a switchbox would be useful for this.

However, I picked up a switchbox a few days ago and found to my chagrin that it blurred the output of the screen in the higher resolution modes on both machines (works fine in low res and 640x400 mode on the Falcon, and both work great when plugged directly into the monitor)

And when I decided to open the switchbox to see if there was anything wrong, I noticed that the screws were magnetized. NOT a good sign?

Can anyone who has done this sort of thing recommend a good hardware switch box that won't do this?

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2110. Atari Software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: John Thackeray <john@tradeinpost.com>
Message-ID: <80h6qt$52v$4@neptunium.btinternet.com>
Source record: 70714
Cross-posted to: comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire TF11 8AF
U.K.
Tel/Fax 00+44+(0)1952 462135
http://www.tradeinpost.com
John@tradeinpost.com

2111. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <382c27e2$0$28229@news.zetnet.co.uk>
Source record: 70715

On 12 Nov 1999 10:49:17 , Fredrik Egeberg wrote:

| . . . .
|it is a MegaST (not STE) keyboard that i am looking for
| . . . . .

Mega ST, Mega STE and TT keyboards are all interchangable.

John Logan

2112. Re: SVGA switchbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <382c27e4$0$28229@news.zetnet.co.uk>
Source record: 70716

On 12 Nov 1999 13:35:27 , Daniel L. Dreibelbis wrote:

| . . . .
| And when I decided to open the switchbox to see if there was anything
|wrong, I noticed that the screws were magnetized. NOT a good sign?
| . . . .

I wouldn't have thought screws being magnetised would affect
anything.

John Logan

2113. Re: megast keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7so2bn4me.fsf@comnets.rwth-aachen.de>
Source record: 70717

>>>>> "JI" == JI Logan <jlog@zetnet.co.uk> writes:

JI> |it is a MegaST (not STE) keyboard that i am looking for

JI> Mega ST, Mega STE and TT keyboards are all interchangable.

They may be interchangeable, but they are not the same quality. The
MegaST one uses single gold-plated contacts made by Cherry (like the
G80 PC keyboards), while the MegaSTE keyboard is a cheapo foil-contact
type, which tends to break and is difficult to repair.

I definitely know why I prefer the ST version.

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

2114. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382C26C5.4E17@ooc.de>
Source record: 70718

Paul Flieshman wrote:

> Hmmmm. I can read a bit of German, but obviously I would prefer to be
> able to change it to English. My instinct says that I probably would
> have to change the ROM
> for an English one. Does anybody know better, or have a better solution.

The Falcon ROM supports several languages right from the start. You can
change the language and the keyboard layout with tools like BOOTCONF:

http://home.nikocity.de/nogfradelt.atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2115. Re: Modifying a Mitsumi floppy drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80hd90$s4l$1@nnrp1.deja.com>
Source record: 70719

In article <382C10B7.D30459D3@nbnet.nb.ca>,
Alyre Chiasson <epinoche@nbnet.nb.ca> wrote:
> Hi,
>
> Hang in there for a while. Mitsumi is going to fax me the jumper
> settings for the floppy drive, hopefully today. It would be more
> informative if I emailed you after I am sure I have the drive set to 0
> and tried a few other things. Hopefully, I will have it working.

Hi Alyre

Many thanks I look forward to receiving your e-mail just to recap I
want to set the drive as 0 and use it as an external high density drive.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

2116. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <382C3709.2DBA5F9B@cfc.dnd.ca>
Source record: 70720

demetrio@home.com wrote:
> I vaguely remember seeing a trackball for Atari ST's but I'm not sure
> if I'm just hallucinating. I love my STacy's trackball and am looking
> at buying a MegaST and an external trackball for it. Does anyone know
> who has one or still makes one?
> Thanks.
> Demzy

U.S.A.:
I have a trackball I bought from ICD (http://www.icd.com/bargains/)
BUT
World:
with Mario Becrofts Serial adaptor you could plug in a PC serial
trackball also, which opens up your options a bit, eh?
http://www.gem.win.co.nz/mario/hardware/

--
Ken Macdonald, Graphic Arts - room 255
Canadian Forces College - Collï¿½ge des Forces canadiennes
(416)482-6800 x6892, macdonald@cfc.dnd.ca

2117. Re: Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Ian King <iking@ndirect.co.uk>
Message-ID: <382c2cf3.0@news.netdirect.net.uk>
Source record: 70721

Hi Joshua,
I have st mags please let me know if you wanted them,
I live in Kent, england

Thanks

Ian

Joshua Kaijankoski wrote in message ...
>I would like to buy or get free some Atari ST magazines. Let me know if you
>want to get rid of some.
>
>Joshua.
>
>

2118. Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942422476-806801AEicMi@cwcom.net>
Source record: 70722

Hi All,

Thanks to fellow club-mate Steve, jinnee 1's RSC file has received
a make-over, with all the button widths now at their correct size.

There's also a minor bug-fix to one of the plug-in scripts.

Download from the website below.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2119. challenge for Atari programmers - Sherlock clone

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1211991259420001@ts7-62t-2.idirect.com>
Source record: 70723

as you probably know, Apple is making a big thing about their desktop search engine called Sherlock (Sherlock II in the new OS9) which allows you to do actual searches on the Internet by sending the proper commands to online search services like Yahoo, AltaVista, etc. By doing it this way it speeds up the process.

well, how about Atari programmers coming up with a similar program for use with STing?

And I think I found an approach to do it. Someone on the net has come up with a program for older Macs called Lestrade which works alongside your existing webbrowser. Just feed in the topic, choose the search engine you wish to access, and Lestrade calls up the web browser and feeds the necessary string to it. I'm using it alongside iCAB on my Quadra and it works great.

I would figure that this shouldn't be too hard to do under an AV enviroment. So how about it?

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2120. Dr T's FINGERS

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <80hrd0$7lj$1@nnrp1.deja.com>
Source record: 70724

HI

Long time since I have posted. Newsie went out on me as my news viewer.
Can't seem to figure it out, so I am posting from Deja.com.

I am looking for Dr T's Fingers, an algo-comp midi program. Came out
the same time as Jim Johnsons TUNESMITH, another great algo-comp app.
B&C Computer visions do not seem to have it.

I live in Santa, Clara , CA.USA
Please Email me personally. Thanx!
Tim
BTW check out my atari midi site. Would appreciate any comments. I am
in the midst of another rev however. Still learning HTML stuff!
---
http://atlantis-bbs.com/dconrard/index.htm
Tims Atari Midi world

Sent via Deja.com http://www.deja.com/
Before you buy.

2121. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho83$7ah$2@news8.svr.pol.co.uk>
Source record: 70725

On 11 Nov 1999 09:51:42 , Uwe Seimet wrote:
:>B.P. wrote:

:>> Have I screwed the drive up? Should I reformat it under DOS? Any help will
:>> be greatly appreciated.

:>No, there's nothing wrong with your drive. It's a HDX bug. I recommend
:>using another hard disk software.

Got any in mind?. 8~))

Seeing you again reminds me, i must go and visit karl for my latest
fix, whats your latest publicly available version.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2122. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho85$7ah$3@news8.svr.pol.co.uk>
Source record: 70726

On 8 Nov 1999 23:37:14 G, Joe M. Villarreal wrote:

:>I recently bought a Seagate 4.55 gig drive (ST34520N).

Good choice, ive got 2 of them for my MegaSTE. How much did you pay
for yours?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2123. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho87$7ah$4@news8.svr.pol.co.uk>
Source record: 70727

On 9 Nov 1999 18:37:00 +, Steve wrote:
:>Uwe Seimet <us@ooc.de> wrote:
:>
:>> Steve wrote:
:>>
:>> > Finally, are they real easy to fit? :-/ Is it simply a case of removing
:>> > the leads, unscrewing the HD and plonking in the new one and plugging
:>> > the leads back in. ? Sounds easy enough!
:>> > btw, will the current leads plug into either a scsi 1 or 2 drive?
:>>
:>> Note that the connectors have nothing to do with the SCSI level.
:>
:>Well, I decided to go with the external job anyways. Got myself a 4.3gb
:>drive from Dabs today and partitioned it so that I can use it on both
:>the TT and Falcon. Thing is, I started up the TT today and after two
:>days of nothing it suddenly kicks in!! The HD started to spin and I was
:>able to copy everything over to the new drive! Lucky or what :-)

Jammy git!, did you think of going out and buying a lottery ticket
that day?. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2124. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho8b$7ah$5@news8.svr.pol.co.uk>
Source record: 70728

On 10 Nov 1999 19:02:19 , Slc.Dennis Bishop wrote:
:>On 10 Nov 1999 10:15:13 , Uwe Seimet wrote:

:>>There is no need to format a drive that has no bad sectors. Partitioning
:>>is _always_ sufficient, regardless whether the drive is new or has
:>>already been in use with another machine/platform.

:> I got the drive used, it had been in a w95 machine and the guy didn't
:>know if it had bad sectors or not.

The sectors with the windows kernel on will be a bit suspect. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2125. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho8e$7ah$6@news8.svr.pol.co.uk>
Source record: 70729

On 11 Nov 1999 01:59:12 , Rob wrote:

:>Steve,
:> Thanks for the reply..
:>I'm using ICD's drivers. I have also tried CMHD(??) and the HD Driver
:>Demo, no luck with them. I have been booting the system off a floppy
:>with NO ACC's and only the Driver for the hard drive as an auto program.
:>
:>The drive is a Maxtor 7245SR made in '93 if that helps put some more
:>light on the subject.

:>And I'm in the USA.. Massachusetts.

Ah!, so you wouldnt want to nip it round to my house for a play then?.

Try bypassing the HD's boot phase with either control and alternate
pressed, see if you can then install an icon for C to access it?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2126. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80ho8h$7ah$7@news8.svr.pol.co.uk>
Source record: 70730

On 11 Nov 1999 05:17:21 , "Robert Andrew Bell" wrote:
:>Don't know about the newer ST's but the older ones certainly will as they
:>use an autosensing 220/110v 50/60hz power supply,I still have my original
:>British 520stfm working here in Vancouver,BC,Canada and it works fine with
:>both colour and mono US monitors.

The 220V PSU's will work on 110V, but a 110V on 220 will explode!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2127. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911122106470.102-100000@rakastaja>
Source record: 70731

On 12 Nov 1999, Steve Sweet wrote:

> :>I recently bought a Seagate 4.55 gig drive (ST34520N).
>
> How much did you pay for yours?

This question really should be asked through private mail.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2128. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Robert Andrew Bell <rapier8@home.com>
Message-ID: <AEZW3.54842$Rx2.670286@news1.rdc1.bc.home.com>
Source record: 70732

No the power suppies are auto switching which means that they sense the input voltage and then switch over to that voltage,a lot of older IBM clones and monitors had a switch on the back which you could flip between 110 and 220,the Atari did this same thing but automatically. I guess by using a relay to change the tap position on the secondary windings of the ps transformer.

Rob.

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message news:80ho8h$7ah$7@news8.svr.pol.co.uk...
> On 11 Nov 1999 05:17:21 , "Robert Andrew Bell" wrote:
> :>Don't know about the newer ST's but the older ones certainly will as they
> :>use an autosensing 220/110v 50/60hz power supply,I still have my original
> :>British 520stfm working here in Vancouver,BC,Canada and it works fine with
> :>both colour and mono US monitors.
>
> The 220V PSU's will work on 110V, but a 110V on 220 will explode!.
>
>
>
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

2129. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s2oql2lohsq31@corp.supernews.com>
Source record: 70733

On 12 Nov 1999 11:16:21 , Michael Schwingen wrote:
>>>>>> "B" == Bill Platt <virtb@bellsouth.net> writes:
>
>B> HD Driver demo and this did a fine job of telling me about all it's
>B> features, but I still needed to get the drive straightened out and
>B> couldn't wait for a few days to find out how to buy the program. This
>B> isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver
>B> lost a customer. Anyway, I found this program called Cecile on Centeks
>
>HDDriver is commercial software, not shareware, so what did you expect?

It's the same thing when you post your hardware for sale. Alot, not
all, people think that becasue it is "old" Atari hardware, that it is
only worth thrift shop prices, or you should just send it free.....
If they want it, they can pay for it. Otherwise they can whine and go
without. The above guy wants Norton Utilites for free, and can
probably get it in the PC/Mac market...... There is always AHDI and
Tools to work with.

Mikey
>
>If you need a free driver, I would recommend using CBHD - that has the
>SCSI driver interface, XHDI support etc., which I believe Cecile lacks.
>
>B> site. It allowed me to format and partition the drive with no problem.
>B> I now have an internal 2.1 gig drive in the F030 with a 32 meg partition
>B> for botup and 2 1 gig partitions. Has anyone used this program, and how
>B> safe is the data.
>
>Be sure to keep the partition size *below* 1024K - TOS 4 can't handle
>partitions with 64k clusters. It seems to work, but you get corrupted
>data or other strange effects (basically, only Gemdos' Fseek fails).
>
>cu
>Michael
>--
>Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
>Communication Networks | Aachen University of Technology
>.

2130. Reading ATARI drives in Mac/Win computers..

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <382C6938.F8BBDFF2@earthlink.net>
Source record: 70734

Greetings all..

I have several Jaz drives that are Atari formatted that I need to get the data out of. I haven't sold my Falcon yet, so I COULD go through the trouble of setting it up, finding a copy of HDDriver, and copying them across to a new drive.. but I was hoping to avoid that.

The question is, is there a Mac or Win program that will allow me to read these cartridges directly? I believe MagicMac will work.. true? Anything for the PC? Anything inexpensive?

Does anyone have a used and unneeded version of whatever software that will work they'll sell to me?

Thanks for the help.. these are very valuable songs I need to get off the jaz drives!

-Mark

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2131. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <382C7555.3A08AE00@cfc.dnd.ca>
Source record: 70735

Niall Moran wrote:
> I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
> to work. I'm using sting and all other internet stuff works finr but i can
> not get micq to work. When i start it as soon as i try to do anything it
> logs me off and micq quits. Any help on this would be great.
> TIA
> Niall Moran

have you tried http://homepage.eircom.net/~vmaria/atari/icq/ ??
--
Ken

2132. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <2O0X3.146$NI1.1222@newsread1.prod.itd.earthlink.net>
Source record: 70736

ICD makes (made) program's which not only change the desktop language
but also sets the country the keyboard was made in (important so a keypress
will enter what is printed on the key itself; different configs).
John

On 12 Nov 1999 13:27:47 , Daniel L. Dreibelbis wrote:
>In article <382C0E95.507B0A64@news.salford.ac.uk>, Paul Flieshman
><MUB046@news.salford.ac.uk> wrote:
>
>> Hi all. I am currently rebuilding a heavily modified Falcon, and I have
>> a bit of a problem. It is originally a German machine...so TOS is in
>> German.
>> Hmmmm. I can read a bit of German, but obviously I would prefer to be
>> able to change it to English. My instinct says that I probably would
>> have to change the ROM
>> for an English one. Does anybody know better, or have a better solution.
>> Or even a knackered Falcon with an English ROM?
>
>
> good news!
>
> you won't have to change the ROM, as the Falcon was designed with an
>NVRAM scheme which actually has available to it a number of languages
>including English! All you need is a program that will allow you to access
>the ROM and change your language. Be careful though, as fooling around
>with certain settings could lock up the Falcon.
>
> I believe Uwe Seimet did a program a few years ago which allowed you to
>do this.
>
>--
> Daniel L. Dreibelbis
> Mac User. Atari Enthusiast.
> Vice-President, Toronto Atari Federation. And Proud Of It!
> Thorn in the side of TiFKAS and other net.twits
> "Nonetheless, the Fuji STILL Lives!"
>.

2133. FS:FALCON MKX/16MEG SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: cjohnsen <cjohnsen@earthlink.net>
Message-ID: <B451F686.1BE%cjohnsen@earthlink.net>
Source record: 70737

ATARI FALCOON MKX 16MEGS
2 ANALOG IN 2 ANALOG OUT
SOUNDPOOL SPDIF WITH COAXIAL AND OPTICAL I/O
WIZZTRONICS CARTMASTER LITE FOR DONGLES
1EXT SCSI SEAGATE 2.1GIG HD
LINEAUDIO 8 CH IN DSP
LINEAUDIO 8 CH OUT DSP
CUBASE AUDIO 2.6
SOUNDPOOL AUDIOMASTER WITH
DYNAMICS PROCESSOR MOD
EQ MOD
DENOISER
ANALYSER MOD
DIAMOND EDGE UTILITES
HDDRIVER 7.5
NVDI
MOUSE AND KEYBOARD
17"MONITER
ALL IN EXCELLENT WORKING CONDITION
'PRICE 2400US CHI,IL

2134. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80i7apqrm1@ash.prod.itd.earthlink.net>
Source record: 70738

My two cents,
As far as I understand, Atari did NOT fold because of competition
but because there were internal problems related to the Tremiels who
owned Atari!
John

On 12 Nov 1999 03:22:47 , Daniel L. Dreibelbis wrote:
>On 9 Nov 1999 05:58:25 G, chagrined when John Cleese pointed at him and said
>"and now for something completely different - a man with his head up his arse",
>The iDiot Forever Known As Sinclap wrote:
>
>>
>>sinclap here
>
> TiFKAS may be here - but he's not all there :)
>>
>>> if you haven't heard the news yet, then here it is...
>>
>>> http://www.msnbc.com/news/329416.asp
>>>
>>> "WASHINGTON, Nov. 5 • The judge in the historic antitrust trial of
>>> software giant Microsoft Corp. ruled Friday that the software giant wields
>>> monopoly power in personal computer operating systems and issued a
>>> decision highly favorable to the government."
>>>
>>> JUDGE THOMAS PENFIELD JACKSON said that 3to the detriment of consumers ...
>>> Microsoft has done much more than develop innovative browsing software of
>>> commendable quality and offer it bundled with Windows at no additional
>>> charge.2 As has has been shown, 3Microsoft also engaged in a concerted
>>> series of actions designed to protect the applications barrier to entry,
>>> and hence its monopoly power from a variety of middle-ware threats
>>> including Netscape1s Web browser and Sun Microsystems implementation of
>>> Java,2 the judge said."
>>>
>>> Spin this, wintrolls.
>>
>>WINDOZE RULES! Why should they spin this? They put Atari out of
>>business which means there are no more significant TOS hardware. Putting
>>an 040 as the main processor and calling it a new computer is pretty
>>pathetic.
>
> BZZT! WRONG! AS you have been refuted so many times, TiFKAS, an 040 is
>still a very viable chip. Are you calling all 040 based Macs junk?
>

> Besides, new Milans are coming out based around an '060, and there's
>evidence that future Milans will be based on even faster (can you say
>iMac-toasting) Motorola chips.
>
>>
>>I...myself is doing my part to help the little guys that are left. Will
>>be building a cheap Athlon(or celeron 450) Be system for fun. There are
>>at least 1000 apps available with more comming. It's like being back in
>>the early 80's again..
>
> oh, are you so afraid for Apple now that Steve Jobs' Reality-Distortion
>Field is crumbling around him now that he's again showing his true colours that
>you're ready to jump ship?
>
> I guess we'll see TiFKAS with his shiny new Athlon continually spewing his
>usual drivel in .advocacy, while steadfastly avoiding the Windows newsgroups
>real soon now - and of course, refusing to set up a real newsreader in favour
>of DejaNews, known far and wide as training wheels for the net clueless...
>
>
>Since I will be upgraded to a new annual
>>PB...Have the best of both worlds..
>
> of course, since TiFKAS constantly pretends to be an "Apple Power Rep"
>without giving any corroborating evidence of his employment, this, like many of
>his other lies, is unbelievable....
>
>>
>>
>>> --
>>> All parts should go together without forcing. You must remember that the
>>> parts you are reassembling were disassembled by you. Therefore, if you
>>> can't get them together again, there must be a reason. By all means, do
>>> not use a hammer.
>>> --IBM maintenance manual, 1925
>>
>>eh? instructions for 'Chunks' once todler tricycle(sp?)...
>
> and, of course, when he's run out of real points, TiFKAS as usual
>hallucinates about his imaginary friend "Chunks", who doesn't exist except as a
>projection of his own vile personality...
>
> BTW, it's spelled "toddler". Something that you are an expert in acting
>like. More strained spinach, Cartman?
>
>>just sinclap
>
> just a clueless troll who can't spell, can't give a cohesive argument, and
>has hissy fits when nobody will let him use USENet as a catbox....

>
>
>**************************Daniel L. Dreibelbis**************************
> Vice-President, Toronto Atari Federation (TAF)
> Thorn in the side of TiFKAS and other net.twits
> e-mail: dreibel@idirect.com
>****************"Nevertheless, THE FUJI STILL LIVES!"*********************
>.

2135. Re: Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942474026-115504AEicMi@cwcom.net>
Source record: 70739

Whoops!

>Thanks to fellow club-mate Steve, jinnee 1's RSC file has received
>a make-over, with all the button widths now at their correct size.

That's jinnee V2, got my knickers in a twist...

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2136. TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <111119991717157811%macgod@rocketmail.com>
Source record: 70792

I'm a little unclear about FastRAM and ST-RAM.. as well as RAM upgrades
that use 30-pin SIMMs vs. 72-pin SIMMs vs. 72-pin EDO RAM..

Does the term 'FastRAM' (as opposed to ST RAM) refer to a chunk of
memory used for non-legacy ST applications?

i.e., are all Falcon RAM upgrades considered 'FastRAM' upgrades? I'm
looking at the following products..

* chro_Magic's Falcon RAM Gizmo (takes 30-pin SIMMs)
* the 'Falcon RAM Karte' at Systems For Tomorrow (takes 72-pin SIMMs)
* Wizztronics' RAM upgrade (takes 72-pin EDO SIMMs)

Fast, faster and fastest... can they all considered FastRAM upgrades?

Derek

--
[Derek Warren === TRiDEJA DiGiTAL MUSiC / Synapse Software Dev.]
[derek@trideja.com === www.trideja.com ::: synapse.trideja.com]
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea."

2137. TAF Flea Market November 17th!

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <doLW3.92501$jF3.674296@quark.idirect.com>
Source record: 70793

TORONTO ATARI FEDERATION FLEA MARKET NOVEMBER 17TH!

Yes, folks, it's time once again for users of the classic Atari 8-bit, ST, TT and Falcon computers to come to the annual event where you can divest yourself of what you don't need while at the same time hunt out for what you do! Sell your old stuff, discover a treasure!

Among other things you'll find at this event:

classic systems! Looking for that Falcon? Wished you had an STe and its expanded capabilities? Do you need a 600XL for your collection? There's a good chance you'll find it here!

hard-to-find games, peripherals, literature and applications!

TAF Software Library, carrying hundreds of PD/Shareware games, utilities applications, as well as the TAF Internet discs! Plus we'll be selling 720K floppy disks, stock up! The membership desk will also be up for renewals as well as new members.

the camaraderie of fellow Atari users - swap stories, troubleshoot, ask for advice! Meet some of the faces you've only read online on the Internet!

Ken Macdonald's demonstrations and sales of the various Mario Becroft adaptors for Ataris. Use a PC three-button mouse with the Mouse Adaptor, plug & play, works with Ataris and Amigas! Use a PC keyboard, PC mouse and Atari joystick with the amazing new QwertyX adaptor, no soldering required! Give your ST or STe amazing storage capacity with the Internal IDE Adaptor kit - program storage, add a CD-ROM, use an LS-120 internal drive to replace your disk drive! And, with the VGA Adaptor, use any VGA or SVGA PC monitor with your Atari ST to get a beautiful hi-res display!

All this and MORE!

It's a night of fun and commerce, and it's being brought on by the one, the only, Toronto Atari Federation - bringing you the best in Atari-related computer info and enjoyment since 1984! See you there!

Flea Market details:

Admission and tables for TAF members: Free
Admission for non-members - $2.00 (one thin toonie)
Tables for non-members - $5.00 (admission waived if you purchase a table.

NO STOLEN ITEMS OR PIRATED SOFTWARE ALLOWED! VIOLATORS WILL BE PROSECUTED TO THE FULL EXTENT OF THE LAW. (No matter how much The iDiot Forever Known As Sinclap will bitch and whine, fast or slow, the law's the law!)

TORONTO ATARI FEDERATION meetings are held on the third Wednsday of the month from Sept-June in the "Gold Room" of the North York Memorial Hall located in the lower or concourse level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkholme Avenue. Those coming by public transport can take the TTC Yonge Line north to North York Centre Station. $2 for non-members. Dues are $25 per year, and includes a subscription to the newsletter PHOENIX. Membership in TAF IS Atari support!

Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743
TAF Online! BBS (now free to any Atarian!) 416-421-8999 (28.8, 8-N-1)
TAF homepage - http://taf.atari.org

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e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

2138. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <bKLW3.92674$jF3.674379@quark.idirect.com>
Source record: 70794

On 9 Nov 1999 05:58:25 G, chagrined when John Cleese pointed at him and said
"and now for something completely different - a man with his head up his arse",
The iDiot Forever Known As Sinclap wrote:

>
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TiFKAS may be here - but he's not all there :)
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>> "WASHINGTON, Nov. 5 • The judge in the historic antitrust trial of
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>> JUDGE THOMAS PENFIELD JACKSON said that 3to the detriment of consumers ...
>> Microsoft has done much more than develop innovative browsing software of
>> commendable quality and offer it bundled with Windows at no additional
>> charge.2 As has has been shown, 3Microsoft also engaged in a concerted
>> series of actions designed to protect the applications barrier to entry,
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>> including Netscape1s Web browser and Sun Microsystems implementation of
>> Java,2 the judge said."
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>> Spin this, wintrolls.
>
>WINDOZE RULES! Why should they spin this? They put Atari out of
>business which means there are no more significant TOS hardware. Putting
>an 040 as the main processor and calling it a new computer is pretty
>pathetic.

BZZT! WRONG! AS you have been refuted so many times, TiFKAS, an 040 is
still a very viable chip. Are you calling all 040 based Macs junk?

Besides, new Milans are coming out based around an '060, and there's
evidence that future Milans will be based on even faster (can you say
iMac-toasting) Motorola chips.

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>I...myself is doing my part to help the little guys that are left. Will
>be building a cheap Athlon(or celeron 450) Be system for fun. There are
>at least 1000 apps available with more comming. It's like being back in

>the early 80's again..

oh, are you so afraid for Apple now that Steve Jobs' Reality-Distortion
Field is crumbling around him now that he's again showing his true colours that
you're ready to jump ship?

I guess we'll see TiFKAS with his shiny new Athlon continually spewing his
usual drivel in .advocacy, while steadfastly avoiding the Windows newsgroups
real soon now - and of course, refusing to set up a real newsreader in favour
of DejaNews, known far and wide as training wheels for the net clueless...

Since I will be upgraded to a new annual
>PB...Have the best of both worlds..

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without giving any corroborating evidence of his employment, this, like many of
his other lies, is unbelievable....

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>> All parts should go together without forcing. You must remember that the
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>> can't get them together again, there must be a reason. By all means, do
>> not use a hammer.
>> --IBM maintenance manual, 1925
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and, of course, when he's run out of real points, TiFKAS as usual
hallucinates about his imaginary friend "Chunks", who doesn't exist except as a
projection of his own vile personality...

BTW, it's spelled "toddler". Something that you are an expert in acting
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>just sinclap

just a clueless troll who can't spell, can't give a cohesive argument, and
has hissy fits when nobody will let him use USENet as a catbox....

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2139. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-11-12 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <80g7alaaj1@athena.netset.com>
Source record: 70795

Bill Platt <virtb@bellsouth.net> wrote in
<382B6803.5088AF92@bellsouth.net>:

>Hi,
>
>I read an article about using some sort of intercooler to boost a 400mhz
p2 to
>800mhz. The product is basically a refrigerator that you place on top of
the
>chip. Could a similiar setup be used to boost the speed of my F030.
>
>B.P.
>
>Joshua Kaijankoski wrote:
>
>> Also keep in mind that the cooler things run at, the better performance
you
>> can expect.
>>
>> Joshua.
>>
>> JI Logan <jlog@zetnet.co.uk> wrote in message
>> news:38137cb9$0$25058@news.zetnet.co.uk...
>> > Perhaps one of these unanswerable questions but I was correspoonding
>> > with someone and said to him that a thermometer probe on the
>> > external casing of the cooling fan of the Hades was reading 38
>> > degrees centigrade (it is now 39.5). During the summer it would get
>> > to over 40. He thought it was a little high.
>> >
>> > I stuck the probe there as I assumed that it would reflect fairly
>> > accurately the temperature of the air coming out of the fan and
>> > therefore of the air temperature in the machine. I know that some
>> > chips (and especially the '060) get a lot hotter. The reason for
>> > being interested is that my machine is pushed into a compartment of
>> > a bookcase behind my desk and I thought the ventilation might be
>> > impaired. There is about 1 inch clearance at the sides and top.
>> >
>> > What sort of air temperature would be expected? and what would be
>> > dangerous? I installed a device on the TT which varied the
>> > speed of the fan according to the temperature but did not have the
>> > thermometer at that time. It did silence the fan a great deal.
>> >
>> > John Logan
>

>
It is very much possible, but the caution abide!

I remmber years ago in a CPM magazine, that someone had the ULTIMATE Kaypro speed-up. They had an un-used AT controlling a liquid Nitrogen setup, that cooled the CPU of the Kaypro. This made it run about 30 X faster!

Regards,

Jim W> Krych

2140. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <80jfcp$ba0$1@nnrp1.deja.com>
Source record: 70646

I have had a look there but doesn't seem to help. The program seems to run fine but it disconects as soon as i do anything. It got me stumped.....

Niall

In article <382C7555.3A08AE00@cfc.dnd.ca>,
macdonald@cfc.dnd.ca wrote:
> Niall Moran wrote:
> > I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
> > to work. I'm using sting and all other internet stuff works finr but i can
> > not get micq to work. When i start it as soon as i try to do anything it
> > logs me off and micq quits. Any help on this would be great.
> > TIA
> > Niall Moran
>
> have you tried http://homepage.eircom.net/~vmaria/atari/icq/ ??
> --
> Ken
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2141. For sale! ST Altered Beast with box/manual! Like new! $25 shipped!

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <80jf69kir1@nnrp03.primenet.com>
Source record: 70647

I would rate this ER, from my experience extensively shopping for ST games for 5 years. This is rare! I think 25 shipped is fair, since it is so hard to find (on the ST). There is slight box wear on a corner or two, but all looks very nice, and disks look absolutely mint!

If interested, e-mail me. If nobody does, I will put it on Ebay, and maybe even get more if I'm lucky. Must have payment first before I ship. Check my feedback rating on Ebay under "Satcom2" and you will rest assured.
Thanks! -Satcom2

2142. atari st 1040

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Raymond Harte <Fullon2000@tesco.net>
Message-ID: <80jnhsfoe1@epos.tesco.net>
Source record: 70648

has anyone got circuit diagrams for the atari 1040

2143. Atari STE - Machines and software Free to good home

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: "D.Vinet" <dvinet@sympatico.ca>
Message-ID: <QkeX3.49098$Jp4.73113@news20.bellglobal.com>
Source record: 70649

Time has come to part with the past ... I have two Atari Mega-4 STE's,
one with monochrome monitor, the other with both colour and monochrome
(with switchbox). Also, **YEARS** worth of software collecting -
everything from shareware and public domain to commercial packages.
(Full version of PAGESTREAM, CALAMUS, ... others too many
to mention. There is also a variety of add on hardware that includes
(if my memory serves me right) a video still capture card and a
audio capture card.
I have moved on to other things, and my kids do not have an interest
in this collection of ATARI history ... **sigh****
This is all free to anyone who can come pick it up... Located in
the heart of southwestern Ontario (Canada) -
If anyone is interested, send me an e-mail to arrange details... I hope
someone can use this ... it would break my heart to send it to landfill...

2144. ST EMULATOR PAGE

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: craignet <craignet@ic24.net>
Message-ID: <lteX3.1198$C4.50899@news1-hme0>
Source record: 70650

http://www.geocities.com/craignet.geo/contents.htm

2145. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <80k3esnev1@nnrp1.deja.com>
Source record: 70651

In article <382b3979.5537483@news.cyberus.ca>,
anodyne@cyberus.ca (Roger Burrows) wrote:
> Rob <rmahlert@delphi.com> wrote:
>
>
> If you can see files, how did they get there? Did you create them, or
> were they on the disk when you got it? If they were on the disk, was
> it on an Atari before, or a DOS machine?
>
> Roger
> ----------
> Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
> Anodyne Software http://www.cyberus.ca/~anodyne
> ----------
>
Roger,

I really have no idea. I know he has a pc and Atari computers.
I DO believe it was from one of the Atari Computers.

Rob
webmaster@atari-users.net
--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2146. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <80k3ocnof1@nnrp1.deja.com>
Source record: 70652

In article <199911092223.a27113@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
> Hello,
>
> AU>Any ideas? Is it "locked"? Or is it no good?
> what about termination? TermPwr?
>
> ps
>
If I remember my scsi... Yes it is terminated. The 2 sets of "pins" are
installed.

I've played around with the jumpers, trying every combination I can
think of. The HD has 2 set's of jumpers, one set with 5 pairs the other
with 4.

Rob
webmaster@atari-users.net

--

Atari-Users Network
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2147. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <80k41bnqv1@nnrp1.deja.com>
Source record: 70653

In article <80ho8e$7ah$6@news8.svr.pol.co.uk>,
steve@sweet3.freeserve.co.uk (Steve Sweet) wrote:
> On 11 Nov 1999 01:59:12 , Rob wrote:
>
> :>Steve,
> :> Thanks for the reply..
> :>I'm using ICD's drivers. I have also tried CMHD(??) and the HD
Driver
> :>Demo, no luck with them. I have been booting the system off a floppy
> :>with NO ACC's and only the Driver for the hard drive as an auto
program.
> :>
> :>The drive is a Maxtor 7245SR made in '93 if that helps put some more
> :>light on the subject.
>
> :>And I'm in the USA.. Massachusetts.
>
> Ah!, so you wouldnt want to nip it round to my house for a play then?.
>
> Try bypassing the HD's boot phase with either control and alternate
> pressed, see if you can then install an icon for C to access it?.
>
Lost me on this part Steve.. I'm already booting off a floppy with the
icd drivers on it. Isn't that sort of what you are suggesting by
bypassing the hd boot?

And You're right... I'm not in the mood for a ride over the pond to
your house <G>.

Rob
webmaster@atari-users.net
--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2148. Hybrid Arts Smpte Track Gold/Platinum

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991113110909.09156.00000689@ng-fr1.aol.com>
Source record: 70654

```
<a href=http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198737053>
Hybrid Arts Smpte Track Gold/Platinum</a> on eBay!
```

2149. Mega ST4 MegaFile30 Hard Drive Complete System.

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991113111039.09156.00000690@ng-fr1.aol.com>
Source record: 70655

```
<a href=http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198773239>
Mega ST4 MegaFile30 Hard Drive Complete System</a> on eBay!
```

2150. atari st 1040

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <382d8e3f.0@news.pacifier.com>
Source record: 70656

RH> has anyone got circuit diagrams for the atari 1040

I've got them for the Mega STe if that will help. I could scan them, put them in BMP format (or some other format - 'have about 35 formats available) and email the file to you. Send me an email requesting it.

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

2151. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <382D9152.1064E826@netscape.net>
Source record: 70657

J WILKINSON wrote:

> Money isn't the be-all and end-all of everything...

You're not from the US, are you?

> Chris Wilkinson, Christchurch, New Zealand.

Ahh. That explains it.

Jeff

2152. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e17wiy.1i03h54117aur8N@tnt-11-64.easynet.co.uk>
Source record: 70658

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> :>Well, I decided to go with the external job anyways. Got myself a 4.3gb
> :>drive from Dabs today and partitioned it so that I can use it on both
> :>the TT and Falcon. Thing is, I started up the TT today and after two
> :>days of nothing it suddenly kicks in!! The HD started to spin and I was
> :>able to copy everything over to the new drive! Lucky or what :-)
>
>
> Jammy git!, did you think of going out and buying a lottery ticket
> that day?. 8~))

I know! Damn why didn't I think of that... :-)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

2153. Re: Reading ATARI drives in Mac/Win computers..

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Folkert Rienstra <rienstra.1@hccnet.nl>
Message-ID: <80k8qcprb1@news.hccnet.nl>
Source record: 70659

Goto www.emulators.com and look for Gemulator Explorer.
Reads Atari and Apple disks on a PC. Freeware, restricted
to copying one file at a time. They also have a commercial version
under an other name that again comes free with one of the
Gemulator packages.

Particle Salad <psalad@earthlink.net> wrote in message
news:382C6938.F8BBDFF2@earthlink.net...
| Greetings all..
|
| I have several Jaz drives that are Atari formatted that I need to get
| the data out of. I haven't sold my Falcon yet, so I COULD go through
| the trouble of setting it up, finding a copy of HDDriver, and copying
| them across to a new drive.. but I was hoping to avoid that.
|
| The question is, is there a Mac or Win program that will allow me to
| read these cartridges directly? I believe MagicMac will work.. true?
| Anything for the PC? Anything inexpensive?
|
| Does anyone have a used and unneeded version of whatever software that
| will work they'll sell to me?
|
| Thanks for the help.. these are very valuable songs I need to get off
| the jaz drives!
|
| -Mark
|
| --
| ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
| Particle Salad/ Noom Room Studio
| http://home.earthlink.net/~psalad
| mp3 songs:
| http://www.mp3.com/particlesalad
| ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
|
|
|

2154. NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <HPhX3.327$3Y2.389@198.235.216.4>
Source record: 70660

Is NEWsie still being developed?

Thanks Brian.

2155. Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xRhX3.328$3Y2.389@198.235.216.4>
Source record: 70661

Which one is the future and which one appears better.

Pros and Cons would be appreciated.

Are they reliable, etc.

Brian.

2156. Hybrid Arts SMPTE Track Gold/Platinum Software

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991113131424.09156.00000743@ng-fr1.aol.com>
Source record: 70662

```
<a href=http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198737053>
Hybrid Arts SMPTE Track Gold/Platinum Software</a> on eBay!
```

2157. Re: MagiX 6.1 and Kobold 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80k9snamd1@news6.svr.pol.co.uk>
Source record: 70663

On 12 Nov 1999 09:26:21 , Paul Matthews wrote:
:>Hi
:>
:>I am using the UK version MagiX 6.1, NVDI 5 and Kobold 2.5, everything
:>works fine except that I cannot get Kobold to take over copying etc. I
:>have entered the Kobold ENV statement, copied Kobold to all different
:>directories etc - MagiX just says Kobold is not installed. It will work
:>if it is installed as an accesory. I prefer not to load it this way.

try installing Kobold as an accessory and tell me if it works, if it
does not hen it is probably because Magic is hard coded to look in
the environment for a kobold whose filename represents its version
no, IE Kobold_3. There was a program in my archive that would convert
some programs who behaved this way.

BTW, where di you get Magic 6.1 English??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2158. Re: Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80k9spamd2@news6.svr.pol.co.uk>
Source record: 70664

On 12 Nov 1999 16:53:46 , Derryck Croker wrote:
:>Hi All,
:>
:>Thanks to fellow club-mate Steve, jinnee 1's RSC file has received

^^^^^^^^^^ Ahem!!!..

Bug report, Bug report.

:>a make-over, with all the button widths now at their correct size.

:>There's also a minor bug-fix to one of the plug-in scripts.

Wossaten, gimmme gimmee!!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2159. Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <CViX3.140$16.29018@news.flash.net>
Source record: 70665

Hi!

Does anyone know how I can register shareware in the United States? Specifically Thing, iPRN II, and Boxkite. I'd like to do this without me having to do too much (preferably nothing at all) internationally. Thanks!

Mike Freeman
nameerf@flash.net

2160. Games!

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Ravenger <ravenger@matnet.com>
Message-ID: <382DBE33.9289AEB@matnet.com>
Source record: 70666

I sold my Atari 1040ST about 10 years ago, and don't really want to go buy another one, but I do miss some of the old games. I've found a couple that I have downloaded and played on my 486, but I'm looking for a certain few that I haven't found on the Internet or in the stores. They are..

M.U.L.E.
Star Raiders
Sundog

Is there any store version out of these, or anywhere to download them to play on my 486? Any e-mail help would be appreciated! Thanks!

-Rav

2161. WTB ATARI TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: sinive rollinginson <rollsl@uleth.ca>
Message-ID: <80ked9$nuu4@neptune.online.uleth.ca>
Source record: 70667

Im looking to buy an atari TT email me
rollsl@uleth.ca if you have one forsale
thanks
dave

2162. Re: How hot is hot?

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <382dcd9c$0$28225@news.zetnet.co.uk>
Source record: 70668

On 11 Nov 1999 20:06:11 , Bill Platt wrote:
>I read an article about using some sort of intercooler to boost a 400mhz p2 to
>800mhz. The product is basically a refrigerator that you place on top of the
>chip. Could a similiar setup be used to boost the speed of my F030.

No. Cooling doesn't boost the speed. It's used to keep
a chip *stable* and prevent it melting when clocked with
a higher frequency. Boosting the CPU speed has little
effect unless you have some kind of fast off-chip
memory to act as a buffer between the accelerated CPU
and slower main system bus.

Shiuming Lai

2163. Re: Reading ATARI drives in Mac/Win computers..

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <382DE0EB.9A1D797A@earthlink.net>
Source record: 70669

Folkert.. THANK YOU!! The Gemulator Explorer worked perfectly.. I'm so happy to have my songs
back.

Thanks again for taking the time to respond.

Folkert Rienstra wrote:

> Goto www.emulators.com and look for Gemulator Explorer.
> Reads Atari and Apple disks on a PC. Freeware, restricted
> to copying one file at a time. They also have a commercial version
> under an other name that again comes free with one of the
> Gemulator packages.
>
> Particle Salad <psalad@earthlink.net> wrote in message
news:382C6938.F8BBDFF2@earthlink.net...
> | Greetings all..
> |
> | I have several Jaz drives that are Atari formatted that I need to get
> | the data out of. I haven't sold my Falcon yet, so I COULD go through
> | the trouble of setting it up, finding a copy of HDDriver, and copying
> | them across to a new drive.. but I was hoping to avoid that.
> |
> | The question is, is there a Mac or Win program that will allow me to
> | read these cartridges directly? I believe MagicMac will work.. true?
> | Anything for the PC? Anything inexpensive?
> |
> | Does anyone have a used and unneeded version of whatever software that
> | will work they'll sell to me?
> |
> | Thanks for the help.. these are very valuable songs I need to get off
> | the jaz drives!
> |
> | -Mark
> |
> | --
> | ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
> | Particle Salad/ Noom Room Studio
> | http://home.earthlink.net/~psalad
> | mp3 songs:
> | http://www.mp3.com/particlesalad
> | ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
> |
> |
> |

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2164. Atari Mega ST 4, Help

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Elliott the Great <ejohncoerper2@mindspring.com>
Message-ID: <80kq4f$n0g$1@nntp6.atl.mindspring.net>
Source record: 70670

Hello,

I found a Atari Mega ST4, with keyboard, mouse, and a mono monitor at the salvation army for only $20, and I bought it. I use to have an old 800 XL and had always wanted an ST. Funny I even bought it now that I'm writing on this 366 MHZ machine.

Anyway, it didn't come with any software. Where can I get some?

2165. Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e18eau.9pi98kkmntp8N@tnt-11-93.easynet.co.uk>
Source record: 70671

Anyone got the url for this?

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

2166. Re: Atari Mega ST 4, Help

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Jim Donovan <jtdon@direcpc.com>
Message-ID: <382DF186.727A780E@direcpc.com>
Source record: 70672

Hi,
start with these:
http://www.geocities.com/Tokyo/Temple/9537/PRG-IND3.HTM
http://www.cix.co.uk/~inactive/TransAction/index.html
http://surf.to/planetst
http://www.freeweb.org/computer/vezz/atari/stsoft.htm
http://www.atari.org/

Jim Donovan

Elliott the Great wrote:
>
> Hello,
>
> I found a Atari Mega ST4, with keyboard, mouse, and a mono monitor at the
> salvation army for only $20, and I bought it. I use to have an old 800 XL
> and had always wanted an ST. Funny I even bought it now that I'm writing on
> this 366 MHZ machine.
>
> Anyway, it didn't come with any software. Where can I get some?

2167. FS: Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: Josh Payne <jeNO-SPAMpayne@swNO-SPAMbell.net>
Message-ID: <nanX3.3471$B_1.144589@typhoon01.swbell.net>
Source record: 70673
Cross-posted to: comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st

Hi folks... I've recently acquired an Atari Megafile 30 hard drive unit without cables or manuals in a bunch of vintage computers and was wondering if anyone would be interested in purchasing it...

I don't know what its operational condition is but it appears to be in good physical condition, so if anyone's interested you can make me an offer. I don't know what to suggest as far as what would be an acceptable price as I am unfamiliar with Atari computers, but I'm sure someone would like to give this a good home.

To be perfectly honest, I really wanted an Atari computer when I was growing up but Dad bought me a Commodore... But we didn't have hard drives (hee hee). But from time to time I run into some Atari hardware and have always been able to find folks who know what to do with it.

If you're interested, please reply via e-mail to this message, removing the obvious spam-prevention.

Thanks!
JP

2168. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <382E29D2.AB967A5C@suscom.net>
Source record: 70674

I have an "Alfa Data Crystal Trackball for Amiga and Atari" for sale.
This is a new in box unit. I have been using one with my STf for years
and consider it to be an excellent track ball. It has three buttons,
left, right and drag. For sale at $20.

demetrio@home.com wrote:
>
> I vaguely remember seeing a trackball for Atari ST's but I'm not sure
> if I'm just hallucinating. I love my STacy's trackball and am looking
> at buying a MegaST and an external trackball for it. Does anyone know
> who has one or still makes one?
>
> Thanks.
>
> Demzy

--
David Smith; Williamsport, Pennsylvania, United States
david@suscom.net

2169. Complete MegaST4 System with MegaFile30 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991112191022.08580.00000535@ng-bj1.aol.com>
Source record: 70740

```
<a href=http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198773239>
Complete MegaST4 System with MegaFile30 Hard Drive</a>
```

2170. Hybrid Arts SMPTE Track Gold/Platinum & SmpteMatePlus/MidiPlexer Units

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991112191325.08580.00000537@ng-bj1.aol.com>
Source record: 70741

```
<a href=http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=198737053>
Hybrid Arts SMPTE Track Gold/Platinum & SmpteMatePlus/MidiPlexer Units</a>
```

2171. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <vi2X3.2539$YI2.142079@typ11.nn.bcandid.com>
Source record: 70742

On 12 Nov 1999 19:02:29 , Steve Sweet wrote:
>On 8 Nov 1999 23:37:14 G, Joe M. Villarreal wrote:
>
>:>I recently bought a Seagate 4.55 gig drive (ST34520N).
>
>
>Good choice, ive got 2 of them for my MegaSTE. How much did you pay
>for yours?.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>.

$189 U.S. at www.scsi.com.

2172. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <wo2X3.2560$YI2.142079@typ11.nn.bcandid.com>
Source record: 70743

On 12 Nov 1999 19:08:12 , Martin-Eric Racine wrote:
>On 12 Nov 1999, Steve Sweet wrote:
>
>> :>I recently bought a Seagate 4.55 gig drive (ST34520N).
>>
>> How much did you pay for yours?
>
>This question really should be asked through private mail.
>
>--
>--
>Martin-�ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>--
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

Hello,

Wish I would of read this message before I posted a reply.

2173. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <80iv8kdfe1@athena.netset.com>
Source record: 70744

Do any of your other programs work? It sounds like it's having a hard time resolving the addresses. I did notice one thing fairly odd in your header. It seems that where ever you are connecting from it's routing you to a Squid server in germany. A pretty strange hop if you are in the UK.

It's just personal with me and Squid. I hate it. I'll update my web page and it will take squid several days sometimes before I can get my current edit. I frankly consider that to place it in the range of non working.

Dan Ackerman
aka baldrick@netset.com

2174. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-13 00:00:00 UTC
From: drclu@swbell.net
Message-ID: <cM7X3.2241$B_1.105337@typhoon01.swbell.net>
Source record: 70745

I played around with several mouse and track
ball solutions, but the best track ball
surprisingly was the ATARI trackball/roller ball
that was made. Seems like Best Electronics sells
one that is modified so that the buttons are on
the bottom rather than the top. The most
responsive track ball I've yet to use!

Doctor Clu

(And a great controller when playing "Battle
of Britian" by Lucas film on the Atari TT....)
(Drool....)

On 11 Nov 1999 07:50:54 , demetrio@home.com wrote:
>I vaguely remember seeing a trackball for Atari ST's but I'm not sure
>if I'm just hallucinating. I love my STacy's trackball and am looking
>at buying a MegaST and an external trackball for it. Does anyone know
>who has one or still makes one?
>
>Thanks.
>
>Demzy
>
>.

2175. Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f3bab.0@news2.cluster1.telinco.net>
Source record: 70546

Hello everyone,

Does anyone know whats happened to Jan Daldrup's Atari Place2be site?
It's only recently I realised I was only loading CAB's cache rather than
connecting to the site - which explained why it hadn't been updated since
early October :-) tried emailing him but it was returned.

Cheers
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2176. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <382f2f02.125534928@news.demon.nl>
Source record: 70547

On Sun, 14 Nov 1999 11:56:07 -0800, "Al Leitch [Team2000]"
<al__leitch@3*&hotmail.com> wrote:

>Why not?

Al,

I have a lot of "why not's?" myself: why never an update of
Flightsimulator, why not more recent astronomy programs, why not a
decent and fast browser, why not Microsoft Office for Atari....
(yikes!)

Why asking ME this question??????

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

2177. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: macgamer@ukonline.co.uk
Message-ID: <1e1a7a6.1n2gii0kdq4foN@tnt-11-154.easynet.co.uk>
Source record: 70548

Robert Schaffner <doitarchive@atari-computer.de> wrote:

> > Anyone got the url for this?
>
> http://utsi.atari.org
> http://ping4.ping.be/dipching-drulkhor/PRG-IND2.HTM
>
> Ask Atari Web link collection:
>
> www.atari-computer.de/doitarchive/link.htm
> home.arcor-online.de/doitarchive/link.htm

Thanks :)

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

2178. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <382F3CA7.7E4574E@club-internet.fr>
Source record: 70549

Sean Barbieri wrote:

> Hello everyone,
>
> Does anyone know whats happened to Jan Daldrup's Atari Place2be site?
> It's only recently I realised I was only loading CAB's cache rather than
> connecting to the site - which explained why it hadn't been updated since
> early October :-) tried emailing him but it was returned.

Hello Sean,
I'm the translator of the french part of this website
Jan Frederick told me that he was currently busy working for his studies...
So he hasn't updated the pages for a month now :-(
Try for the moment http://www.atari-world.com , http://www.atari.org or
MagiC Online for atari news

Bye,
Sylvain
---
http://perso.club-internet.fr/eslime/
France Shareware Distribution: http://www.altern.org/fsd/
TransAction: http://www.cix.co.uk/~inactive/TransAction/

2179. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "Al Leitch [Team2000]" <al__leitch@3*&hotmail.com>
Message-ID: <80neen$7m$1@nntp4.atl.mindspring.net>
Source record: 70550

I just thought you might know, that's all.

Louis Holleman wrote:

> On Sun, 14 Nov 1999 11:56:07 -0800, "Al Leitch [Team2000]"
> <al__leitch@3*&hotmail.com> wrote:
>
> >Why not?
>
> Al,
>
> I have a lot of "why not's?" myself: why never an update of
> Flightsimulator, why not more recent astronomy programs, why not a
> decent and fast browser, why not Microsoft Office for Atari....
> (yikes!)
>
> Why asking ME this question??????
>
> CU NeXT msg
> LOUIS
>
> http://www.holleman.demon.nl

2180. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <80nepm$4q0$1@snipp.uninett.no>
Source record: 70551

```
Al Leitch [Team2000] <al__leitch@3*&hotmail.com> wrote:
> Why not?

Probably because Ataris never has been a success in networked
office-situations, so nobody has seen the need for it. Besides, it's
extremely tricky to implement, because neither the AES nor the VDI is
designed to do it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2181. 1045st

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: TCCompuwiz@webtv.net
Message-ID: <11228-382F3726-82@storefull-292.iap.bryant.webtv.net>
Source record: 70552

i have a 1045st ATARI system but not a whole lot of games or
applications. Could you tell me where i might find some on the
internet? It also has a modem the manual said i could use it for e-mail
i don't really plan to use it for that but i am just curious. if you
guys could answer these simple questions it would be appreciated.
please e-mail me @ TCCompuwiz@hosts.talkcity.com thanx again!

2182. Re: FS: Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80nice$77p$1@fir.prod.itd.earthlink.net>
Source record: 70553

Josh,
Firstly, sorry all for the extra messages. Josh, I got your E-mail.
Did you get mine?
John

On 14 Nov 1999 13:58:16 , John Garone wrote:
>OK Josh,
> If I got your E-mail address right, please refer to response.
> John
>
>On 13 Nov 1999 18:15:18 , "Josh Payne" wrote:
>>Hi folks... I've recently acquired an Atari Megafile 30 hard drive unit
>>without cables or manuals in a bunch of vintage computers and was wondering
>>if anyone would be interested in purchasing it...
>>
>>I don't know what its operational condition is but it appears to be in good
>>physical condition, so if anyone's interested you can make me an offer. I
>>don't know what to suggest as far as what would be an acceptable price as I
>>am unfamiliar with Atari computers, but I'm sure someone would like to give
>>this a good home.
>>
>>To be perfectly honest, I really wanted an Atari computer when I was growing
>>up but Dad bought me a Commodore... But we didn't have hard drives (hee
>>hee). But from time to time I run into some Atari hardware and have always
>>been able to find folks who know what to do with it.
>>
>>If you're interested, please reply via e-mail to this message, removing the
>>obvious spam-prevention.
>>
>>Thanks!
>>JP
>>
>>
>>.
>
>.

2183. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "Al Leitch [Team2000]" <al__leitch@3*&hotmail.com>
Message-ID: <80o8rr$c3m$1@nntp1.atl.mindspring.net>
Source record: 70554

Interesting...

Team2000 PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

Brian Van TIlborg wrote:

> What was the idea behind the remote contol software of STing then. I have
> never used it but always noticed it was there. I assumed it was to control
> your computer from a remote host, is this different?
>
> On 14 Nov 1999 12:18:46 , Louis Holleman wrote:
> >On Sun, 14 Nov 1999 03:54:23 -0800, "Al Leitch [Team2000]"
> ><al__leitch@3*&hotmail.com> wrote:
> >
> >>I have heard about stuff like PC Anywhere which allows you to remote
> >>control a PC with a point-and-click GUI. The target running the PC
> >>Anywhere server.
> >>
> >>What kinds of software like this has existed for Atari ST? Further,
> >>which ones had a point-and-click GUI for GEM? I'm just really curious.
> >
> >Hi Al,
> >
> >nope, there ain't such a thing for Atari. PC-Anywhere allows you to
> >log in on a remote computer, in fact you're getting the screen of your
> >remote machine on the local one, so you work direct on the remote. The
> >remote itself can still be operated by a local user (if you see the
> >remote one doing weird things...)
> >
> >It's a pretty funny sight, looking at a PC remotely controlled by
> >someone else, watching the mouse flying around and opening dirs etc.
> >
> >
> >CU NeXT msg
> >LOUIS
> >
> >http://www.holleman.demon.nl
> >.

2184. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <382f20282d47381@online.be>
Source record: 70555

on Sun 14-11-1999 14:54 Lonny Pursell wrote:

>On Sun, 14 Nov 1999, Brian Van TIlborg wrote:
>
>Micq is not directly related to MiNT. However the version you
>selected is ported from the linux world. I use the same program
>but ported to MiNT. I do not know what changes Dan had to make to
>get to work outside the unix environment. It may be looking for
>some config file? The MiNT version looks for .rcmicq I think.

The STiNG version looks for micq.rc. I haven't tried the new STiNG version
yet but the older STiNG worked rather good on my system.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2185. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <382f20282d47380@online.be>
Source record: 70556

on Sun 14-11-1999 19:31 xlator@cix.compulink.co.uk wrote:

>In message <Pine.MNT.4.10.9911101658570.312-100000@rakastaja>,
>q-funk@funkyware.atari.org said:
>
>>It already exists: disable all images in CAB.
>>
>>If you're feeling really brave, use Lynx on a terminal console.
>>However, beware that Lynx is clueless on frames and tables; it
>>cannot display either ones adequately.
>
>There was the bare bones of a new Atari browser at the Stafford show which
>seems to be /much/ faster than Cab with and without images. A young
>programmer is working on it and adding extra facilities as and when he
>gets time. Looks promising. At present only one font style (Swiss?)
>supported in several sizes, but that will change.

Yep, I shaw it also. It was still in very primitive state but it looks
promishing indeed. The feature that I really liked was that one could
resize the browser window realtime. If one do this with Cab for instance
it will reload the page again which takes time (and money). That new
browser doesn't do that at all. Nice very nice indeed.
According to the programmer it will work on all system and not just on one
particular system, which alas can't be said of certain other new prg's.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2186. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <382f20282d47382@online.be>
Source record: 70557

on Sun 14-11-1999 20:34 Sean Barbieri wrote:

>I have only just started to use ICQ and have also had a lot of problems -
>although I log on ok.
>Have you tried the previous version 0.40 ? as for me it atm seems a lot
>more stable. If not it may be worth giving it a try just to see.

Hmm, the MiNT version of Micq 0.4.3 works much better then the previous
version. I really can't recommend the previous version.
I've used the older STiNG version for a while and I must say I had some
serious problems with it. I'm glad I can use now the new MiNT version.
It's stable as a rock.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2187. Newsgroup inquiry...

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: darklord@kih.net
Message-ID: <80n55oqbo2@news3.icx.net>
Source record: 70558

Hi. Even though I've finally gotten an ISP in my area that is supporting newsgroups, I can't help but feel that I'm not getting a good "feed". For example, I checked comp.sys.atari.st on Friday, then again today (Sunday) and the amount of new messages was 22. Surely there were more postings than that? Can someone give me a rough estimate of how many new messages were actually posted during that time-frame? Thanks! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_______________/ /
\_____________________________________________________________________\/
```

2188. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: darklord@kih.net
Message-ID: <80n4q3qbo1@news3.icx.net>
Source record: 70559

```
On 13 Nov 1999 19:24:18 , Michael and Nicole Freeman wrote:
->Hi!
->
-> Does anyone know how I can register shareware in the United
->States? Specifically Thing, iPRN II, and Boxkite. I'd like to do this
->without me having to do too much (preferably nothing at all)
->internationally. Thanks!
->
-> Mike Freeman
-> nameerf@flash.net
```

Hi Mike! Well, I can't offer any advice about registering those in the US, but I registered Thing via Global priority mail, using $cash, and I had the key inside of a week or so... Not bad. ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2189. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <382ea65f.90550878@news.demon.nl>
Source record: 70596

On Sun, 14 Nov 1999 03:54:23 -0800, "Al Leitch [Team2000]"
<al__leitch@3*&hotmail.com> wrote:

>I have heard about stuff like PC Anywhere which allows you to remote
>control a PC with a point-and-click GUI. The target running the PC
>Anywhere server.
>
>What kinds of software like this has existed for Atari ST? Further,
>which ones had a point-and-click GUI for GEM? I'm just really curious.

Hi Al,

nope, there ain't such a thing for Atari. PC-Anywhere allows you to
log in on a remote computer, in fact you're getting the screen of your
remote machine on the local one, so you work direct on the remote. The
remote itself can still be operated by a local user (if you see the
remote one doing weird things...)

It's a pretty funny sight, looking at a PC remotely controlled by
someone else, watching the mouse flying around and opening dirs etc.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

2190. [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9911140722420.13417-100000@users.southeast.net>
Source record: 70597

I don't want the ct2 anymore, (halfway working).

Make offer.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2191. works or other text-program

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <vYxX3.87$yW.3797@juliett.dax.net>
Source record: 70598

Hello!

I got "first word", but I haven't got a printer driver for HP deskjet, where
can I find it?
Is it possible to get another free good word prossessor with printer driver
for HP deskjet for ATARI falcon?

Oeystein

2192. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <80me3clje1@news6.svr.pol.co.uk>
Source record: 70599

On 14 Nov 1999 07:23:52 , Katherine Ellis wrote:
>
>I don't want the ct2 anymore, (halfway working).

What happened? I am seriously considering the purchase of a CT2, but
I am worried about firstly my ability to install it myself, and
secondly how reliable it is.

Ash

2193. extra MIDI IN's/OUT's on TT

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <80mdoj$1j8$1@wnnews.sci.kun.nl>
Source record: 70600

Now that I finally got my TT up and running I'd like to get some more MIDI ports.
Does anybody know where to buy MIDI expanders? Or does anybody got one for sale? (Preferably in the Netherlands or somewhere near :)
I've heard there's one that has 2 extra OUT's and 2 extra IN's. That's something
I need...
Information is also very welcome.

Greetz,
Kasper

2194. AMS'99

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <80me9blje2@news6.svr.pol.co.uk>
Source record: 70601

Anyone have some show thoughts?

It was my first Atari show, and the enjoyment at being there, meeting loads of friendly people and picking up some bargains was tempered a little by the loss of Atari Computing... However, I had a great time :-)

Hello to all the people I chatted to - it was nice to put some face to email addresses :-)

Ash

2195. Re: Atari Mega ST 4, Help

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7czX3.201$2Z4.19@198.235.216.4>
Source record: 70602

Possibly the LARGEST site is at UMICH.

http://www.umich.edu/~archive/atari

The files are getting dated as the ftp portion hasn't worked since march.

However there is alot of software and it will work on the mega.

It is a good start.

I would also recommend Hallvards Launchpad which can be found off
Atari.org, which is also a good place to start:-).

The Belgian Ftp site has more modern and current apps. It posts its URL
here often with the latest uploads.

Remember at the umich ftp site to get the starter tos which provides the
most common needed archivers.

Zips and LZH can be opened by MS based software.

Format disks on Pentium to 720k and your mega will read it.
It doesn't always work the other way around.

There are utilities which allow you to format from an ST to a compatible
format that the PC can read.

Later STs format the same.

This is just a start and you should get a fair amount of replies.

later Brian.

On 13 Nov 1999 18:00:03 , "Elliott the Great" wrote:
>Hello,
>
>I found a Atari Mega ST4, with keyboard, mouse, and a mono monitor at the
>salvation army for only $20, and I bought it. I use to have an old 800 XL
>and had always wanted an ST. Funny I even bought it now that I'm writing on
>this 366 MHZ machine.
>
>Anyway, it didn't come with any software. Where can I get some?
>
>
>.

2196. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9911141452530.19861-100000@kairos.algonet.se>
Source record: 70603

> On 14 Nov 1999 07:23:52 , Katherine Ellis wrote:
> >
> >I don't want the ct2 anymore, (halfway working).
>
> What happened? I am seriously considering the purchase of a CT2, but
> I am worried about firstly my ability to install it myself, and
> secondly how reliable it is.

I wouldnt recommend you to install it yourself, its tricky (the say the least). Better to let centek do the installation for you (if they still have boards).

Most of the ct2 owners I know have problems, some of them soo serious they can use their falcon the way they used to.
My ct2 was installed by centek, i have 4mb stram and 16mb ttram and i have no problems with it. Well.. not entirely true since the dsp-irq is wired, and that does of coz make some programs crash.

I mostly use my falcon for asm coding and demo watching and i am VERY happy with my ct2. I can really recommend the ct2 to you, but let centek install it.

/Fredrik Egeberg

2197. Re: FS: Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80mf5o$s9r$1@oak.prod.itd.earthlink.net>
Source record: 70604

OK Josh,
If I got your E-mail address right, please refer to response.
John

On 13 Nov 1999 18:15:18 , "Josh Payne" wrote:
>Hi folks... I've recently acquired an Atari Megafile 30 hard drive unit
>without cables or manuals in a bunch of vintage computers and was wondering
>if anyone would be interested in purchasing it...
>
>I don't know what its operational condition is but it appears to be in good
>physical condition, so if anyone's interested you can make me an offer. I
>don't know what to suggest as far as what would be an acceptable price as I
>am unfamiliar with Atari computers, but I'm sure someone would like to give
>this a good home.
>
>To be perfectly honest, I really wanted an Atari computer when I was growing
>up but Dad bought me a Commodore... But we didn't have hard drives (hee
>hee). But from time to time I run into some Atari hardware and have always
>been able to find folks who know what to do with it.
>
>If you're interested, please reply via e-mail to this message, removing the
>obvious spam-prevention.
>
>Thanks!
>JP
>
>
>.

2198. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: niall.moran@connectfree.co.uk
Message-ID: <382ed2d3.0@news2.cluster1.telinco.net>
Source record: 70605

This is exactly the problem i'm having - still got no idea why
though....somebody, please....

TIA

Niall

On 14 Nov 1999 06:39:49 , Brian Van TIlborg wrote:
>Hello,
>
> I just downloaded Dan Ackermans Micq 4.3 from his webpage.
>I ran STing and loaded Micq, it appears that it may work, but I don't know
>as it disconnected me right away.
>
> Now before you start helping me, I must say that I don't even know
>what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to
>try it to see what it does.
>
> So first tell,
>
>A) What exactly does it do. I assume it is similar to IRC and FRAC.
> Yess I know I live in a CAVE:-).
>
>B) I have read both readme files and cannot find any commands. Do these
>appear when the prg. runs?
>
>C) How do I get this to work without bombing?
>
>Well thanks for your replies in Advance.
>.

2199. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382ec8d9@athene.hdm-stuttgart.de>
Source record: 70606

On 14 Nov 1999 05:45:50 , Roger Burrows wrote:

Hi Roger,

>
>The first two (for sure) and the last one (if it exists :-)) are just
>memory boards to replace a standard 4MB board, and therefore are
>ST-RAM boards. In the event that you were considering the Centek
>Centurbo2 accelerator board for the future, be aware that the RAM
>Gizmo does _not_work with it. [I don't know about the other two].
>

Yes the Ram Karte Memory board which uses a single 72 pin does
work fine with the CT2 v.B. Its the board I'm currently using now.
phantomm@kih.net

2200. Re: ST trackball?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382ec8dc@athene.hdm-stuttgart.de>
Source record: 70607

On 11 Nov 1999 07:50:54 , demetrio@home.com wrote:
>I vaguely remember seeing a trackball for Atari ST's but I'm not sure
>if I'm just hallucinating. I love my STacy's trackball and am looking
>at buying a MegaST and an external trackball for it. Does anyone know
>who has one or still makes one?
>
>Thanks.
>
>Demzy
>

I have a Cordless GoldenImage Trackball which uses batteries for the
Atari ST/STe.
phantomm@kih.net

2201. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382ec8df@athene.hdm-stuttgart.de>
Source record: 70608

Anyone know if the Eclipse and Temptest will ever make it to the USA?

I didn't know that the Eclipse was even available to I read that a few folks have it now. Is Titan/Core or whatever they are now called the only place to purchase a Eclipse or will I have to get out the tele-scope with the Moon viewer to ever see one?

phantomm@kih.net

2202. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e19aym.1ja5rxwfsynlsN%doitarchive@atari-computer.de>
Source record: 70609

Joshua Kaijankoski <joshuak@isys.ca> wrote:

> Can I use a parallel port scanner on my Falcon? Are there any drivers?

So far i know, nobody made an driver.
Not all signals avaiable for software, falcon doasnï¿½t use ACK ect..

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2203. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382ed7de$0$28227@news.zetnet.co.uk>
Source record: 70610

country ???

2204. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e19pzh.qk3ym511j3l1cN%doitarchive@atari-computer.de>
Source record: 70611

Katherine Ellis <kellis@leading.net> wrote:

> I don't want the ct2 anymore, (halfway working).

Eh?
Whatï¿½s the problem?

You still use the orignal Atari internal 2.5" IDE device?
This blood thing wonï¿½t work in turbo mode.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2205. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <382eda961166640@smok.krakus.top.pl>
Source record: 70612

On Thu 11-11-1999 23:04 (GMT) Niall Moran wrote:

>I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
>to work. I'm using sting and all other internet stuff works finr but i can
>not get micq to work. When i start it as soon as i try to do anything it
>logs me off and micq quits. Any help on this would be great.

I have this same problem: LED's CTS and TXD are blinking for some time
and then MICQ quits.
My stuff is MEGA STE with TOS 2.06 and *STiNG*.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

2206. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <80mn4e$3r$1@snipp.uninett.no>
Source record: 70613

Katherine Ellis <kellis@leading.net> wrote:

> I don't want the ct2 anymore, (halfway working).

I believe Cortex have one Afterburner left. You can even run it with all
caches on for 95% of the time ;-) (Those of you who has read Kellis'
CT2-review knows what I mean...)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2207. Re: SVGA switchbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1411991130560001@216.154.34.227>
Source record: 70614

In article <131119992334489285%macgod@rocketmail.com>, Derek Warren
<macgod@rocketmail.com> wrote:

> In article <dreibel-1211990838100001@ts7-43t-17.idirect.com>, Daniel L.
> Dreibelbis <dreibel@idirect.com> wrote:
> > However, I picked up a switchbox a few days ago and found to my chagrin
> > that it blurred the output of the screen in the higher resolution modes on
> > both machines
>
> Perhaps this is a result of signal loss somewhere along the way? Does
> the display look normal when being driven at higher resolutions through
> a direct connection to either machine?

as a matter of fact it does - when plugged directly into the Falcon or
the Mac it's great, in fact stunning :)

I tried plugging just one computer through the box and again it began
to blur in higher resolutions.

>
> > And when I decided to open the switchbox to see if there was anything
> > wrong, I noticed that the screws were magnetized. NOT a good sign?
>
> Hmm.. shouldn't be a problem, unless these are neodymium screws (read:
> very strong magnetic screws) or something like that. :)

I just thought that it was very strange that the screws were magnetized
and they stuck to the screwdriver. Hopefully the switchbox isn't
magnetized too - could that do it?

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2208. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <382ee534.2214705@news.cyberstrider.co.uk>
Source record: 70615

On Sat, 13 Nov 1999 19:24:18 GMT, nameerf@flash.net (Michael and
Nicole Freeman) wrote:
> Does anyone know how I can register shareware in the United
>States? Specifically Thing, iPRN II, and Boxkite. I'd like to do this
>without me having to do too much (preferably nothing at all)
>internationally. Thanks!

For iPRN II - browse over to www.cyberstrider.org and fill in he
online order form and pay online with your credit card. :)

The payment bit uses Secure server so some CAB OVL versons wll not
work with it...

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2209. Re: Use of Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1411991139310001@216.154.34.227>
Source record: 70616

In article <80m813$1961$1@news.nikoma.de>, "Peter Helfrich"
<peter@isirider.de> wrote:

> Hi all,
>
> I bought a Atari Mega ST1 in the 80's (probably 88 or so). My first 60 Mega
> drive crashed after 13 month -no guarantee :-(- and my second SCSI
> Harddrive crashed too short after the guarantee went out.
> After that I was unsatisfied with Atari (noboy wonders, I think) even
> though I had always liked the programs and the system. I bought a DOS/
> Windows PC and since then my Atari (without Harddrive) stood in a box,
> unused. I couldn't bring myself to give it away, however.
>
> Now I stumbled about my old Atari and I wondered, if there is any use for
> it. I found this newsgroup and was very surprised about the traffic in this
> group. It rekindled an old fire in me ;-) .
>
> -> Can anybody tell me, what possibilities I have with my old Atari,
>
> * can I connect it to the Internet (do I need a "normal" Win/ DOS -modem
> with serial cable? With kind of Software do I need (only E-Mail would be
> OK)? Is it possible at all without a Harddrive, only with 720k Floppy drive?

you can use a standard external modem with your Mega, just make sure
that you don't get one designated as a Windoze modem - I had trouble with
my GVC WinModem when I first got it, thankfully GVC was kind enough to do
a straight swap for a Mac model that has worked great since. Also realize
that you'll be limited to 14.4 unless you do a mod to your modem port.

Ken, TAF's president, has been touting using NEWsie alongside STing for
those members of the club who have one meg no hard drive machines, it can
handle e-mail, USEnet, FTP and even text-based web surfing.
>
> * can I connect the Atary with my DOS/ Win PC?
>
> * In 25th Oct. John Kolak wrote, some STE have defective DMA chip that
> scrambles the hard drive. Could that be the reason for the problems I had
> with my Mega ST?

your machine is not affected by that, it came before the bad batch of
STes. You CAN upgrade to an internal IDE drive using Mario Becroft's
board....

--
Daniel L. Dreibelbis

Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2210. Re: Use of Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3%BX3.298$2Z4.118@198.235.216.4>
Source record: 70617

On 14 Nov 1999 12:46:31 , "Peter Helfrich" wrote:
>Hi all,
<snip>

You can probably, look at you hd too. You may only need the powersupply fixed. If not I would grab a used scsi hd from an old DOS Computer and install it.

>Now I stumbled about my old Atari and I wondered, if there is any use for
>it. I found this newsgroup and was very surprised about the traffic in this
>group. It rekindled an old fire in me ;-) .

You were surprised so was I. After 7 years away from Atari, I now find myself with a horde of 520STs, 1040STe, Mega2, TT and a Falcon. Lots of friendly/helpful people and still software being developed.

>-> Can anybody tell me, what possibilities I have with my old Atari,
>
>* can I connect it to the Internet (do I need a "normal" Win/ DOS -modem
>with serial cable? With kind of Software do I need (only E-Mail would be
>OK)? Is it possible at all without a Harddrive, only with 720k Floppy drive?

Yes, Here is what you can do with a floppy drive system and 1meg.

The Program STing will give you your TCP-IP connection/dialer for the internet.

You need a modem and serial cable. You ST will only operate at 19200 without a modification, however that is plenty for NEWS and Email

NEWsie will give you your EMAIL and NEWSGROUPS and FTP ability. Works with 1 meg. Also it can grab a Web Page.

You also need the program

HS MODEM in order to allow you ST to operate at High Speed without corruption.
HS modem provides a number of programs for the different STs
Your would require
DRIVEN
MFP
SCC I believe placed in the autofolder.

I have used this setup on a floppy, heck I even used the Web Browser CAB1.5 on a floppy when I first pulled my ST out of the closet as you have done.

>
>* can I connect the Atary with my DOS/ Win PC?

Yes you can, many different ways.

>* In 25th Oct. John Kolak wrote, some STE have defective DMA chip that
>scrambles the hard drive. Could that be the reason for the problems I had
>with my Mega ST?

NO, it couldn't. I have an STe from 1989 that does this. The problem is that the early STes (Mine being made in Mexico) used the STs (Gees can't remember the chip name atm) but anyways these chips were to be different in the STe than what was used in the ST.

The DMA access of the STe was corrupting the data. There were only a few months of production like these and since many ST users never had a hd many of the STes with the problem never got corrected.

I would suggest you pick up a cheap scsi, these can even be found for free and put it in your case. Then buy HD Driver or Download cbhd.

Hope this helps.

>Thanks, Peter
>
>
>.

2211. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-14119912164700001@ts7-67t-36.idirect.com>
Source record: 70618

In article <80ljop$n3c$1@nnrp1.deja.com>, sinclap <sinclap@my-deja.com> wrote:

> In article <bKLW3.92674$jF3.674379@quark.idirect.com>,
> dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>
> sinclap here

> > >WINDOZE RULES! Why should they spin this? They put Atari out of
> > >business which means there are no more significant TOS hardware. Putting
> > >an 040 as the main processor and calling it a new computer is pretty
> > >pathetic.
> >
> > BZZT! WRONG! AS you have been refuted so many times, TiFKAS, an 040 is
> > still a very viable chip. Are you calling all 040 based Macs junk?
>
> It is? The 040 macs were great in that era..Apple stopped making 040
> Macs in 1995...

and are still great. If they're not viable today, then why are so many
programmers still making product available for 680x0 processor Macs? Why
does Quadlist (a mailing list for Quadra 040 and other 040 users) exist?
Are their readers pathetic losers?

Please note that TiFKAS is calling Macs junk, and is digging an even
deeper hole...

>
> > Besides, new Milans are coming out based around an '060, and there's
> > evidence that future Milans will be based on even faster (can you say
> > iMac-toasting) Motorola chips.
>
> Does Motorola still make the 060 in 1999?

as you have been constantly told in .advocacy (and you still continue
to ignore) Motorola still makes the 060 becuase there's a use for it in
embedded products. Motorola is helping in the design and manufacture of
the new Milan board.

>
> > >
> > >I...myself is doing my part to help the little guys that are left. Will
> > >be building a cheap Athlon(or celeron 450) Be system for fun. There are
> > >at least 1000 apps available with more comming. It's like being back in
> > >the early 80's again..
> >

>
> > I guess we'll see TiFKAS with his shiny new Athlon continually
spewing his
> > usual drivel in .advocacy, while steadfastly avoiding the Windows newsgroups
> > real soon now - and of course, refusing to set up a real newsreader in
favour
> > of DejaNews, known far and wide as training wheels for the net clueless...
>
> Who said I will use wintel on the Athlon if go that root? A G4 or the
> new iMac could change my mind..

in the above, you claimed that the Athlon wouldn't run Windows. Now you
claim it does. Already changing your story?
>
> BTW...I use a real newsbrowser do you?

MT Newswatcher on the Mac, NEWsie on the Atari. DejaNews is designed for
those who want to learn USEnet, but many people who use it move on to real
newsreaders for the advanced features. Why is TiFKAS still content to use
training wheels when he constantly brays loud and long about the
"superior" Mac Internet tools?
>
> > Since I will be upgraded to a new annual
> > >PB...Have the best of both worlds..
> >
> > of course, since TiFKAS constantly pretends to be an "Apple Power Rep"
> > without giving any corroborating evidence of his employment, this,
like many of
> > his other lies, is unbelievable....
>
> Your problem...not mine...

no, your problem. You seem to have a problem with backing up your
statements with fact, and that's why we suspect you're posing as an "Apple
Power Rep". And you have hissy fits when anyone asks you for collaboration
of your employment...

> > >eh? instructions for 'Chunks' once todler tricycle(sp?)...
> >
> > and, of course, when he's run out of real points, TiFKAS as usual
> > hallucinates about his imaginary friend "Chunks", who doesn't exist
except as a
> > projection of his own vile personality...
>
> Just fine here...You? Have you been on date recently?

according to TiFKAS, my celebacy (my own choice) is supposed to mean
there's something wrong with me. According to his yardstick, then, the
Dalai Lama is a wimp - which he most certainly is not.

Please note, that when backed in a corner, TiFKAS will try to dodge the
question by bragging about his alleged job, his alleged stock, and his
alleged prowess as a "macho stud".

>
> > BTW, it's spelled "toddler". Something that you are an expert in acting
> > like. More strained spinach, Cartman?
>
> spEaking duetch here?

speaking plain English. And spelling plain English. Too bad you can't
comprehend plain English, toddler. Would you like salt on your crow?
>
> > >just sinclap
> >
> > just a clueless troll who can't spell, can't give a cohesive
argument, and
> > has hissy fits when nobody will let him use USENet as a catbox....
>
> Many grate peeple culd nut spill....

But Apple Power Reps are supposed to have mastery in comprehension and
spelling. Something TiFKAS lacks, which makes his claims of employment
extremely suspect. It's all in the Apple employment requirements on their
web site.
>
> > **********Daniel L. Dreibelbis**********
> > Vice-President, Toronto Atari Federation (TAF)
> ** -still an underachiever...

not to my friends. not to my boss. not to my family. only to that
pathetic loser TiFKAS, whose opinions are only a fart in the wind, and is
a disgrace to his family, whose boss probably chews him out over every
little mistake, and has no friends, which explains his constant attacks on
innocent people on Atari-related newsgroups to try to bolster his flaccid
little ego....

> -afraid of Ken

now why should I be afraid of Ken, who I consider my dear friend as
well as my partner in successfully keeping an Atari user group viable. Do
I sense that you're extremely afraid and jealous of us, LOSER?

> -chicken sh t

my my my. Coming from the biggest BSing LOSER of all - seems I'm
pushing some buttons here and succeeding. And besides, that's hardly
professional language for someone claiming to be an "Apple Power Rep". Why
I bet if your boss caught you using that sort of language in front of a
customer you disagreed with, it'll be
searching-trash-cans-for-half-empty-bottles-of-MD-20/20 time. That is, if
you even HAVE a job, LOSER....

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!

Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2212. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9911141237570.18779-100000@users.southeast.net>
Source record: 70619

Hi Jo,
Yes indeed,
The thing is that the ct2 degraded step by step.

I started to have weird crashes after months of good working conditions.
Then the fan glued on the ct2 cpu stoped spinning, (so now I have to
manually start it).
The audio problems weren't noticable at the time (didn't test extensively
this area at the time), You know, 100% compatible, scsi bug gone (as they
say). (when originally my falcon was patched correctly, and cubase audio
used to work perfect, as I was even able to finish my songs.).
Not anymore, this is a falcon right now, music less. (well plays wav files
and play/record MIDI),. but not serious at all for me.
I am glad you take this in a fun way. It ain't funny to me.
I have a falcon, have to finish some songs, I can't play around with
centek deaf/insulting attitude anymore, don't have time and patience
anymore. You can spit on me many times, i will never really bite you back,
I just get tired. I flushed 50 bucks on an FPU chips right down the
toilets, that aggraved me also.

Well guess what I have to do? is to use this pc to finish my songs,
At least no more crash and cracks and pop from the falcon, and that is
very good for my singer and guitarist.
Which were mocking the atari falcon.
To them atari = piece of joke (many good laughs about it)
(at least they had the living example showing all it's glory, crashing,
and not handling a simple clean audio track).
This whole ct2 thing just saddens me. That's all.
Have a nice day Jo.

On 14 Nov 1999, Jo Even Skarstein wrote:

> Katherine Ellis <kellis@leading.net> wrote:
>
> > I don't want the ct2 anymore, (halfway working).
>
> I believe Cortex have one Afterburner left. You can even run it with all
> caches on for 95% of the time ;-) (Those of you who has read Kellis'
> CT2-review knows what I mean...)
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **

```
> ** beer - maria mckee - atari falcon - babylon 5
> */
>
>

-------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
----------------------------------------
```

2213. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9911141250520.18779-100000@users.southeast.net>
Source record: 70620

No, I had to yeank the IDE drive years/months ago for this very problem
which I am very aware.
Thanks though :)

On Sun, 14 Nov 1999, Robert Schaffner wrote:

> Katherine Ellis <kellis@leading.net> wrote:
>
> > I don't want the ct2 anymore, (halfway working).
>
> Eh?
> What's the problem?
>
> You still use the orignal Atari internal 2.5" IDE device?
> This blood thing won't work in turbo mode.
>
> Regards, Robert
> --
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
> doitarchive@atari-computer.de
> http://www.atari-computer.de/doitarchive/index.htm
>
>

/
MiNT Is Now TOS, let's move on, shall we? /
/

2214. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <382ef8d4e96171@online.be>
Source record: 70621

on Sun 14-11-1999 09:28 Robert Schaffner wrote:

>Steve <macgamer@ukonline.co.uk> wrote:
>
>> Anyone got the url for this?
>
>http://ping4.ping.be/dipching-drulkhor/PRG-IND2.HTM

This one is an old one. The new address is
http://user.online.be/~ols04484/atari/prg-ind.htm

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2215. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <80mv74$1s0$1@snipp.uninett.no>
Source record: 70622

Katherine Ellis <kellis@leading.net> wrote:

> I started to have weird crashes after months of good working conditions.
> Then the fan glued on the ct2 cpu stoped spinning, (so now I have to
> manually start it).

Weird crashes are usually caused by overheating. My guess is that the fan has been flakey all the time, you just didn't notice it. Have you tried replacing the fan? Or improving the air-flow in any other way?

> The audio problems weren't noticable at the time (didn't test extensively
> this area at the time), You know, 100% compatible, scsi bug gone (as they

They claim that all Falcons can run at 25MHz without problems. This is bullshit, the Falcon just isn't designed for these speeds and I'm not surprised at all that problems arise after a while. Is it possible to run the CT2 at 16 or 20MHz? If so, have you tried it?

> I am glad you take this in a fun way. It ain't funny to me.
> anymore. You can spit on me many times, i will never really bite you back,

Don't take this the wrong way, I know very well what it's like to have my beloved computer die on me (I've killed it many times but always managed to resurrect it). I'm also used to being ripped off by various dealers and manufacturers. I suggest that you just grab a beer and take it like a man, because women always takes things too seriously.

> Well guess what I have to do? is to use this pc to finish my songs,

Why not just rip out the CT2?

> Have a nice day Jo.

I always have, even with as bad hangovers as today.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2216. Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <382f00dc@news.gemsoft.net>
Source record: 70623
Cross-posted to: alt.atari-jaguar,comp.sys.atari.st,rec.games.video.atari

Hi all,

Our first competition was a resounding success. So to follow it up we have launched competition 2 today. Visit the web site at http://lgd.fatal-design.com and enter the compo to be in with a chance of winning a Jaguar system (PAL) complete with jagpad, mains adaptor and 2 games. This is a fully boxed new system, not second hand!

If you're interested in the Atari ST then take a look around the rest of the site while you are there.

Cheers,

Rich
Little Green Desktop

2217. Re: Atari STE - Machines and software Free to good home

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "D.Vinet" <dvinet@sympatico.ca>
Message-ID: <ZPDX3.52978$up3.81417@news21.bellglobal.com>
Source record: 70624

Just an update to the below:

Thanks to everyone who responded to my posting..
I am amazed at how many Atari fans still lurk out there,
I thought I was one of the last! The whole lot went in
about half an hour after my posting, and I have tried
to write back a note to everyone who responded
(sorry if I have missed anyone!)
It is good to know that there are still some
who remeber the "good old days" when
"Atari's Ruled the Earth" (my apologies to
Jurrassic Park)..

Cheers :)

D.Vinet <dvinet@sympatico.ca> wrote in message
news:QkeX3.49098$Jp4.73113@news20.bellglobal.com...
> Time has come to part with the past ... I have two Atari Mega-4 STE's,
> one with monochrome monitor, the other with both colour and monochrome
> (with switchbox). Also, **YEARS** worth of software collecting -
> everything from shareware and public domain to commercial packages.
> (Full version of PAGESTREAM, CALAMUS, ... others too many
> to mention. There is also a variety of add on hardware that includes
> (if my memory serves me right) a video still capture card and a
> audio capture card.
> I have moved on to other things, and my kids do not have an interest
> in this collection of ATARI history ... **sigh****
> This is all free to anyone who can come pick it up... Located in
> the heart of southwestern Ontario (Canada) -
> If anyone is interested, send me an e-mail to arrange details... I
hope
> someone can use this ... it would break my heart to send it to landfill...
>
>
>

2218. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <80n2nb$558$1@plutonium.compulink.co.uk>
Source record: 70625

In message <382955D2.645F@ooc.de>, us@ooc.de said:

>But not with the Falcon. Falcon IDE can be faster than Falcon SCSI,
>indeed. This is due to limitations in speed regarding the Falcon's
>SCSI/DMA interface.

Ah - that explains a problem with a SCSI disk for direct to disk
recording that was solved by fitting an IDE, mentioned in /ST Computer/
some months ago.

Regards, /Peter/

2219. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <80n2nc$559$1@plutonium.compulink.co.uk>
Source record: 70626

In message <Pine.MNT.4.10.9911101658570.312-100000@rakastaja>, q-funk@funkyware.atari.org said:

>It already exists: disable all images in CAB.
>
>If you're feeling really brave, use Lynx on a terminal console.
>However, beware that Lynx is clueless on frames and tables; it
>cannot display either ones adequately.

There was the bare bones of a new Atari browser at the Stafford show which seems to be /much/ faster than Cab with and without images. A young programmer is working on it and adding extra facilities as and when he gets time. Looks promising. At present only one font style (Swiss?) supported in several sizes, but that will change.

Regards, /Peter/

2220. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f1ce4.0@news2.cluster1.telinco.net>
Source record: 70627

Hello Niall,

On 11 Nov 1999 23:04:57 , Niall Moran wrote:
>I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
>to work. I'm using sting and all other internet stuff works finr but i can
>not get micq to work. When i start it as soon as i try to do anything it
>logs me off and micq quits. Any help on this would be great.

I have only just started to use ICQ and have also had a lot of problems -
although I log on ok.
Have you tried the previous version 0.40 ? as for me it atm seems a lot more
stable. If not it may be worth giving it a try just to see.

All the best
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2221. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f1ce6.0@news2.cluster1.telinco.net>
Source record: 70628

Hello Denesh,

On 14 Nov 1999 16:38:20 , Denesh Bhabuta wrote:
>For iPRN II - browse over to www.cyberstrider.org and fill in he
>online order form and pay online with your credit card. :)
Have you stopped taking 'offline' orders now Danny? as I have tried to register software but have not had any reply. Also, have tried to download the iPRN II for MagiC from the site but it states 'file not available' or something to that effect. Have tried contacting you many times with no luck.

>The payment bit uses Secure server so some CAB OVL versons wll not
>work with it...
Do you know which one works? - I didn't realise any of them had this feature yet. As this has stopped me buying online.

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2222. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <382F1115.8F64D8EC@ping.be>
Source record: 70629

Katherine Ellis a *crit :

> I don't want the ct2 anymore, (halfway working).

Maybe you are not happy .... who knows ?

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2223. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <382F12D7.B6C15102@ping.be>
Source record: 70630

Martin Nightowl Byttebier a *crit :

> on Sun 14-11-1999 09:28 Robert Schaffner wrote:
>
> >Steve <macgamer@ukonline.co.uk> wrote:
> >
> >> Anyone got the url for this?
> >
> >http://ping4.ping.be/dipching-drulkhor/PRG-IND2.HTM

This was the genuine historical url address, it always exists but you
must be aware I have nor touched nor updated it since more than one year
ago ...
So to keep the UTSI up-to-date rely on Martin's relay:

> http://user.online.be/~ols04484/atari/prg-ind.htm

Thanks to Martin to take the UTSI flag back

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2224. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911141450480.98-100000@TT030>
Source record: 70631

On Sun, 14 Nov 1999, Brian Van TIlborg wrote:

Micq is not directly related to MiNT. However the version you
selected is ported from the linux world. I use the same program
but ported to MiNT. I do not know what changes Dan had to make to
get to work outside the unix environment. It may be looking for
some config file? The MiNT version looks for .rcmicq I think.

> Hello,
>
> I just downloaded Dan Ackermans Micq 4.3 from his webpage.
> I ran STing and loaded Micq, it appears that it may work, but I don't know
> as it disconnected me right away.
>
> Now before you start helping me, I must say that I don't even know
> what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to
> try it to see what it does.
>
> So first tell,
>
> A) What exactly does it do. I assume it is similar to IRC and FRAC.
> Yess I know I live in a CAVE:-).
>
> B) I have read both readme files and cannot find any commands. Do these
> appear when the prg. runs?
>
> C) How do I get this to work without bombing?
>
> Well thanks for your replies in Advance.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2225. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911141500280.98-100000@TT030>
Source record: 70632

On Sun, 14 Nov 1999, kevin dermott wrote:

> country ??>

Phantom is in the USA, I've done some trading with him already.

I also have a list of items forsale or possibly trade on my website
if anyone is interested. USA residents only please unless
I know you from IRC and then I make exceptions... ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2226. Come Get $$$$$worth of ST, Falcon - SF BAY area

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: ItsYaya@hotmail.NOSPAMcom
Message-ID: <19991114093408.johnnagy@flashcom.net>
Source record: 70633

I tried selling it but there was just too much to ship... or inventory.

I have 8-10 boxes full of Atari ST and Falcon and 8-bit Atari hardware and software that I can't bear to throw out, but can't keep saving. It's yours if you come get it.

Included is nearly every '88-'94 productivity package including of course Calamus and such, plus such oddities as Silouette, and so much more. Lots and lots, very few games.

Also - TWO FALCONS!!! WITH HARD DRIVES. One works but the sound is flakey, the other is DOA. Plus a 520ST that might work. And a 256K 800XL and HAPPY1050 and lots of carts... and disks...

Books and magazines.

This is a playground for Atarians.

There's thousands of dollars here, and all I want is to MOVE IT OUT.

Come get it.

I'm mid-peninusula, just south of San Francisco Airport. Write back, tell me where you are and why you are the one that needs my jackpot, and leave a phone number.

BE SURE TO REMOVE THE NOSPAM in the email it you REPLY; othewise: mailto:itsyaya@hotmail.com

2227. Come Get $$$$$worth of ST, Falcon - SF BAY area

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: ItsYaya@hotmail.NOSPAMcom
Message-ID: <19991114200419.johnnagy@flashcom.net>
Source record: 70634

I tried selling it but there was just too much to ship... or inventory.

I have 8-10 boxes full of Atari ST and Falcon and 8-bit Atari hardware and software that I can't bear to throw out, but can't keep saving. It's yours if you come get it.

Included is nearly every '88-'94 productivity package including of course Calamus and such, plus such oddities as Silouette, and so much more. Lots and lots, very few games.

Also - TWO FALCONS!!! WITH HARD DRIVES. One works but the sound is flakey, the other is DOA. Plus a 520ST that might work. And a 256K 800XL and HAPPY1050 and lots of carts... and disks...

Books and magazines.

This is a playground for Atarians.

There's thousands of dollars here, and all I want is to MOVE IT OUT.

Come get it.

I'm mid-peninusula, just south of San Francisco Airport. Write back, tell me where you are and why you are the one that needs my jackpot, and leave a phone number.

BE SURE TO REMOVE THE NOSPAM in the email it you REPLY; othewise: mailto:itsyaya@hotmail.com

2228. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "Al Leitch [Team2000]" <al__leitch@3*&hotmail.com>
Message-ID: <80n489$ei4$1@nntp9.atl.mindspring.net>
Source record: 70635

Why not?

Team2000 PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

Louis Holleman wrote:

> On Sun, 14 Nov 1999 03:54:23 -0800, "Al Leitch [Team2000]"
> <al__leitch@3*&hotmail.com> wrote:
>
> >I have heard about stuff like PC Anywhere which allows you to remote
> >control a PC with a point-and-click GUI. The target running the PC
> >Anywhere server.
> >
> >What kinds of software like this has existed for Atari ST? Further,
> >which ones had a point-and-click GUI for GEM? I'm just really curious.
>
> Hi Al,
>
> nope, there ain't such a thing for Atari. PC-Anywhere allows you to
> log in on a remote computer, in fact you're getting the screen of your
> remote machine on the local one, so you work direct on the remote. The
> remote itself can still be operated by a local user (if you see the
> remote one doing weird things...)
>
> It's a pretty funny sight, looking at a PC remotely controlled by
> someone else, watching the mouse flying around and opening dirs etc.
>
> CU NeXT msg
> LOUIS
>
> http://www.holleman.demon.nl

2229. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: niall.moran@connectfree.co.uk
Message-ID: <382f24d5.0@news2.cluster1.telinco.net>
Source record: 70636

I have tried 0.40 with no success either - same problem, server just
disconects me....

Niall

On 14 Nov 1999 20:34:44 , Sean Barbieri wrote:
>Hello Niall,
>
>On 11 Nov 1999 23:04:57 , Niall Moran wrote:
>>I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
>>to work. I'm using sting and all other internet stuff works finr but i can
>>not get micq to work. When i start it as soon as i try to do anything it
>>logs me off and micq quits. Any help on this would be great.
>
>I have only just started to use ICQ and have also had a lot of problems -
>although I log on ok.
>Have you tried the previous version 0.40 ? as for me it atm seems a lot more
>stable. If not it may be worth giving it a try just to see.
>
>All the best
>Sean
>---
>.--------------------------------------.
>| Location: Milton Keynes. England (UK) |
>| <s.barbieri@ukf.net> ICQ: 53878829 |
>'--------------------------------------'
>.

2230. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: niall.moran@connectfree.co.uk
Message-ID: <382f25c4.0@news2.cluster1.telinco.net>
Source record: 70637

I don't think that is the problem - it makes a config file if you don't have one anyway. It seems to start okay but as soon as i try to do anything it say "the server forced us to disconect - may be due to network lag"

Could this have anything to do with sting???

TIA

Niall

On 14 Nov 1999 14:54:01 , Lonny Pursell wrote:
>On Sun, 14 Nov 1999, Brian Van TIlborg wrote:
>
>Micq is not directly related to MiNT. However the version you
>selected is ported from the linux world. I use the same program
>but ported to MiNT. I do not know what changes Dan had to make to
>get to work outside the unix environment. It may be looking for
>some config file? The MiNT version looks for .rcmicq I think.
>
>> Hello,
>>
>> I just downloaded Dan Ackermans Micq 4.3 from his webpage.
>> I ran STing and loaded Micq, it appears that it may work, but I don't know
>> as it disconnected me right away.
>>
>> Now before you start helping me, I must say that I don't even know
>> what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to
>> try it to see what it does.
>>
>> So first tell,
>>
>> A) What exactly does it do. I assume it is similar to IRC and FRAC.
>> Yess I know I live in a CAVE:-).
>>
>> B) I have read both readme files and cannot find any commands. Do these
>> appear when the prg. runs?
>>
>> C) How do I get this to work without bombing?
>>
>> Well thanks for your replies in Advance.
>>
>>
>
>____

>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

2231. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Steve Hammond <shammond@loop.com>
Message-ID: <382F1920.EC911A27@loop.com>
Source record: 70638

Sean Barbieri wrote:

> Hello Denesh,
>
> On 14 Nov 1999 16:38:20 , Denesh Bhabuta wrote:
> >For iPRN II - browse over to www.cyberstrider.org and fill in he
> >online order form and pay online with your credit card. :)
> Have you stopped taking 'offline' orders now Danny? as I have tried to
> register software but have not had any reply. Also, have tried to download
> the iPRN II for MagiC from the site but it states 'file not available' or
> something to that effect. Have tried contacting you many times with no luck.
>
> >The payment bit uses Secure server so some CAB OVL versons wll not
> >work with it...
> Do you know which one works? - I didn't realise any of them had this
> feature yet. As this has stopped me buying online.
>
> Best Wishes
> Sean

Sean - the CAB.OVL that I know of that supports secure sockets works only with Mint - IIRC. Neither Dan Ackerman's nor Oliver's support ss at this time. So, if you want to use on-line ordering thru Denesh, you are going to be stuck using a PC/Mac or a Mint setup on the Atari :)

Steve Hammond

2232. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <382f281e@news.gemsoft.net>
Source record: 70639

Tony Greenwood <tony@webscripts.org> wrote in message
news:383308aa.2621198@news.freeserve.co.uk...
> Haaa so you was at the AMS99 was you Rich ? :)

Anyone who reads my site would know that!

Rich

2233. FaSTer disk magazine

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Frank <mr_magneto@iname.com>
Message-ID: <80n98b$cg5$1@azure.nl.gxn.net>
Source record: 70640

Where can I find one?

2234. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f353a.0@news2.cluster1.telinco.net>
Source record: 70641

Hello Peter,

On 14 Nov 1999 19:31:56 , xlator@cix.compulink.co.uk wrote:
>There was the bare bones of a new Atari browser at the Stafford show
>which seems to be /much/ faster than Cab with and without images. A
>young programmer is working on it and adding extra facilities as and
>when he gets time. Looks promising. At present only one font style
>(Swiss?) supported in several sizes, but that will change.

Is this available to try yet?

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2235. Re: Internet and Comms

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f353c.0@news2.cluster1.telinco.net>
Source record: 70642

Hello Dan,

On 13 Nov 1999 06:08:20 , Dan Ackerman wrote:
>It's just personal with me and Squid. I hate it. I'll update my web page
>and it will take squid several days sometimes before I can get my current
>edit. I frankly consider that to place it in the range of non working.

Are you still developing your CAB.OVL at all these days? as it's been a
while since an update on your site.

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2236. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911141640340.120-100000@TT030>
Source record: 70643

Ah, I've seen that message before in previous versions but the
latest MiNT port (v4.3?) seems to stay on-line quite well.
When I did see that message it was not right away, but more like
10 or so minutes into use or if I left it sit idle.

I think it's probably in the micq program itself.

On 14 Nov 1999, Niall Moran wrote:

> I don't think that is the problem - it makes a config file if you don't
> have one anyway. It seems to start okay but as soon as i try to do
> anything it say "the server forced us to disconect - may be due to network
> lag"
>
> Could this have anything to do with sting???
>
> TIA
>
> Niall
>
> On 14 Nov 1999 14:54:01 , Lonny Pursell wrote:
> >On Sun, 14 Nov 1999, Brian Van TIlborg wrote:
> >
> >Micq is not directly related to MiNT. However the version you
> >selected is ported from the linux world. I use the same program
> >but ported to MiNT. I do not know what changes Dan had to make to
> >get to work outside the unix environment. It may be looking for
> >some config file? The MiNT version looks for .rcmicq I think.
> >
> >> Hello,
> >>
> >> I just downloaded Dan Ackermans Micq 4.3 from his webpage.
> >> I ran STing and loaded Micq, it appears that it may work, but I don't know
> >> as it disconnected me right away.
> >>
> >> Now before you start helping me, I must say that I don't even know
> >> what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to
> >> try it to see what it does.
> >>
> >> So first tell,
> >>
> >> A) What exactly does it do. I assume it is similar to IRC and FRAC.
> >> Yess I know I live in a CAVE:-).
> >>
> >> B) I have read both readme files and cannot find any commands. Do these

> >> appear when the prg. runs?
> >>
> >> C) How do I get this to work without bombing?
> >>
> >> Well thanks for your replies in Advance.
> >>
> >>
> >
> >_____
> >Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> >WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> >
> >.
>
>

_____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2237. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <382f39c6.0@news2.cluster1.telinco.net>
Source record: 70644

```
On 14 Nov 1999 12:18:40 , Steve Hammond wrote:
>Sean Barbieri wrote:
>>Do you know which one works? - I didn't realise any of them had this
>>feature yet. As this has stopped me buying online.

>Sean - the CAB.OVL that I know of that supports secure sockets works only with
>Mint - IIRC. Neither Dan Ackerman's nor Oliver's support ss at this time. So, if
>you want to use on-line ordering thru Denesh, you are going to be stuck using a
>PC/Mac or a Mint setup on the Atari :)

Thanks Steve, I thought so but wasn't 100% on this. Looks like I'll have
to wait until Dan or Olivier work this one out. I know Olivier has asked
for help on this on his web site so hopefully someones answered the call.

Cheers
Sean
---
.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'
```

2238. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <382f2dc4$0$28228@news.zetnet.co.uk>
Source record: 70645

>
> The payment bit uses Secure server so some CAB OVL versons wll not
> work with it...
>
> Regards
> Denesh

it would be handy to know which ones do
Kev

2239. MusiCom 2 External Hardware Device wanted

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382e07b5@athene.hdm-stuttgart.de>
Source record: 70675

Greetings Atari folks,

I'm looking to buy or trade for the External Device that uses the
Falcons DSP port for the D2D software called MusiCom 2.

If you have this for sale or trade then do e-mail me.

If you happen to know where I might find this device or know
if anything can be subsituted for it then I'd like to hear about
it.

Thanks,
phantomm@kih.net

2240. WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382e06dd@athene.hdm-stuttgart.de>
Source record: 70676

Greetings Atari Folks,

Looking to buy or trade for the following Atari Items,

True Image - Original disks and Manual.

Clarity - Original disks and Manual.

4T/FX D2D - Original disks and Manual.

Also interested in any Non-Working Atari Falcon Hardware.

If you have any of these items for sale or trade, do e-mail me
and we'll try to work something out.

Thanks,
phantomm@kih.net

2241. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <80l4p9shl1@cubacola.tninet.se>
Source record: 70677

On 13 Nov 1999 18:11:41 , Brian Van TIlborg wrote:
>Which one is the future and which one appears better.
>
>Pros and Cons would be appreciated.
>
>Are they reliable, etc.
>
>Brian.
>.
Hi Brian

I would say Milan is the future and better moneywise.
The only real Con being the sounddepartment.
Visit my website for some more info or write a mail.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html

2242. Re: Hard drive question

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <BDoX3.98697$jF3.736616@quark.idirect.com>
Source record: 70678

On 2 Oct 1999 23:46:52 -, "James Pinson" wrote:
: Could some one help me solve a hard drive mess I got myself into? I
:stupidly deleted CONTROL.ACC from the AUTO folder, and when I next rebooted,
:the computer started to boot the C drive then threw bombs across the screen.
:I knew immediately what I had done, but I can't seem to find any way to copy
:the file back onto the hard drive since the hard drive won't boot but it
:must be turned on before loading a boot disk into drive A or Drive C won't
:be recognized. See the circular problem here?
: If I merely try to reset or switch the computer off and on, the Desktop
:comes up minus a recognition of Drive C. Not only that, it won't even read
:Drive A or B if Drive C is on but it can't read it. I can switch the hard
:drive off, reboot, and then the computer will read Drive A or B, but of
:coruse it then can't copy CONTROL.ACC to the hard drive.
: So is my hard drive now just a doorstop or what?
:-- James Pinson
:jlpinson@dundee.net
:
1) Control.acc should ot be in the /auto folder but in the / root
directory! (i.e C:/)
2) When booting up the computer hold down either the Control key, the
Alternate key, or both (soory can't remember exactly, but one should
work) this will bypass the auto folder programs and the accessories.
this should allow you to fix your problem.
3) if 2 doesn't work try turning off the hard drive. then turning on
the atari, then turning on the hard drive and booting it(after it has
warmed up) with your hard driver booter from the floppy drive.
4) good luck.bonne chance
ken

2243. Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s2sefh8vhsq28@corp.supernews.com>
Source record: 70679

Can I use a parallel port scanner on my Falcon? Are there any drivers?

Joshua.

2244. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <80ljop$n3c$1@nnrp1.deja.com>
Source record: 70680

In article <bKLW3.92674$jF3.674379@quark.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

sinclap here

> On 9 Nov 1999 05:58:25 G, chagrined when John Cleese pointed at him and said
> "and now for something completely different - a man with his head up his arse",
> >
> >WINDOZE RULES! Why should they spin this? They put Atari out of
> >business which means there are no more significant TOS hardware. Putting
> >an 040 as the main processor and calling it a new computer is pretty
> >pathetic.
>
> BZZT! WRONG! AS you have been refuted so many times, TiFKAS, an 040 is
> still a very viable chip. Are you calling all 040 based Macs junk?

It is? The 040 macs were great in that era..Apple stopped making 040
Macs in 1995...

> Besides, new Milans are coming out based around an '060, and there's
> evidence that future Milans will be based on even faster (can you say
> iMac-toasting) Motorola chips.

Does Motorola still make the 060 in 1999?

> >
> >I...myself is doing my part to help the little guys that are left. Will
> >be building a cheap Athlon(or celeron 450) Be system for fun. There are
> >at least 1000 apps available with more comming. It's like being back in
> >the early 80's again..
>
> oh, are you so afraid for Apple now that Steve Jobs' Reality-Distortion
> Field® is crumbling around him now that he's again showing his true colours that
> you're ready to jump ship?

The Athlon will be used for BEOS not Wintel OS...There is a difference.
Why would I jump ship when it's rosy in the field of retail...What a year
or two makes a difference..

> I guess we'll see TiFKAS with his shiny new Athlon continually spewing his
> usual drivel in .advocacy, while steadfastly avoiding the Windows newsgroups
> real soon now - and of course, refusing to set up a real newsreader in favour
> of DejaNews, known far and wide as training wheels for the net clueless...

Who said I will use wintel on the Athlon if go that root? A G4 or the
new iMac could change my mind..

BTW...I use a real newsbrowser do you?

> Since I will be upgraded to a new annual
> >PB...Have the best of both worlds..
>
> of course, since TiFKAS constantly pretends to be an "Apple Power Rep"
> without giving any corroborating evidence of his employment, this, like many of
> his other lies, is unbelievable....

Your problem...not mine...

> >
> >
> >eh? instructions for 'Chunks' once todler tricycle(sp?)...
>
> and, of course, when he's run out of real points, TiFKAS as usual
> hallucinates about his imaginary friend "Chunks", who doesn't exist except as a
> projection of his own vile personality...

Just fine here...You? Have you been on date recently?

> BTW, it's spelled "toddler". Something that you are an expert in acting
> like. More strained spinach, Cartman?

spEaking duetch here?

> >just sinclap
>
> just a clueless troll who can't spell, can't give a cohesive argument, and
> has hissy fits when nobody will let him use USENet as a catbox....

Many grate peeple culd nut spill....

> **********Daniel L. Dreibelbis**********
> Vice-President, Toronto Atari Federation (TAF)
** -still an underachiever...
-afraid of Ken
-chicken sh t

just sinclap

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."
James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

2245. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <80ljvgnao1@nnrp1.deja.com>
Source record: 70681

In article <80i7apqrm1@ash.prod.itd.earthlink.net>,
swampfax@earthlink.net (John Garone) wrote:

sinclap here

> My two cents,
> As far as I understand, Atari did NOT fold because of competition
> but because there were internal problems related to the Tremiels who
> owned Atari!
> John

Both.. Atari was mismanaged and lack of coherent product
development...Ex...While Apple used 030... Atari should of used 040 to
stay competitive..

just sinclap

"The iMac has been the biggest computer launch we've seen in
our history. Apple is back, and iMacs are flying off CompUSA store
shelves across the United States."
James Halpin, president and chief executive officer of CompUSA

Sent via Deja.com http://www.deja.com/
Before you buy.

2246. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <382e488c.8608450@news.cyberus.ca>
Source record: 70682

Rob <rmahlert@delphi.com> wrote:

>In article <382b3979.5537483@news.cyberus.ca>,
> anodyne@cyberus.ca (Roger Burrows) wrote:
>> Rob <rmahlert@delphi.com> wrote:
>>
>>
>> If you can see files, how did they get there? Did you create them, or
>> were they on the disk when you got it? If they were on the disk, was
>> it on an Atari before, or a DOS machine?
>>
>
> I really have no idea. I know he has a pc and Atari computers.
>I DO believe it was from one of the Atari Computers.
>

If it was from a PC, the file structure is slightly different and that
might cause a problem (although in that case, I'm a bit surprised
you'd be able to see directory entries). In any case, try
repartitioning the disk (any driver will do: AHDI,CBHD,HDDRIVER,ICD
..) and then see if you can write to it ...

Roger

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne

2247. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <382E4C97.88CE7FB1@ihug.co.nz>
Source record: 70683

Hi there,

Jeff Jewell wrote:
>
> J WILKINSON wrote:
> > Money isn't the be-all and end-all of everything...
>
> You're not from the US, are you?
>
> > Chris Wilkinson, Christchurch, New Zealand.
>
> Ahh. That explains it.

;^)

I think I'll state I have an impartial view on the money run
way of our US friends and their associated society!!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2248. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: anodyne@cyberus.ca
Message-ID: <382e4b8b.9374873@news.cyberus.ca>
Source record: 70684

Derek Warren <macgod@rocketmail.com> wrote:

>
>i.e., are all Falcon RAM upgrades considered 'FastRAM' upgrades?

No, as Michael Schwingen already posted. FASTRAM on the Falcon is
typically associated with accelerator boards ...
> I'm
>looking at the following products..
>
> * chro_Magic's Falcon RAM Gizmo (takes 30-pin SIMMs)
> * the 'Falcon RAM Karte' at Systems For Tomorrow (takes 72-pin SIMMs)
> * Wizztronics' RAM upgrade (takes 72-pin EDO SIMMs)
>
>Fast, faster and fastest... can they all considered FastRAM upgrades?
>

The first two (for sure) and the last one (if it exists :-)) are just
memory boards to replace a standard 4MB board, and therefore are
ST-RAM boards. In the event that you were considering the Centek
Centurbo2 accelerator board for the future, be aware that the RAM
Gizmo does _not_work with it. [I don't know about the other two].

Roger

Roger Burrows, Ottawa, Canada anodyne@cyberus.ca
Anodyne Software http://www.cyberus.ca/~anodyne

2249. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <382E4FB1.1FD0BCB8@ihug.co.nz>
Source record: 70685

Hi there,

Terry May wrote:
>
> On Tue, 09 Nov 1999 12:40:21 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
> >Money isn't the be-all and end-all of everything...
>
> It is for virtually any business.

No it isn't. Many businesses struggle to make any of it!! Some
couldn't make money if they tried!! ;^)

> >just look at Linux.
>
> Which is a hobby (or at least that's the way it started). It's not something
> that's trying to support thousands of families. Of course, Linux is starting to
> make tons of money for people, so I'm not sure that example even works anymore.

But a complete (well, almost complete!) pauper like myself can 'buy' linux
for essentially the cost of the media it comes on (CD-R etc...). Of course
some companies are making money from it however, which to my belief goes
against the spirit of the Linux philosophy a little...it is after all touted
as a FREE OS...

> >Also, effort to write games on Atari hardware may
> >be cheaper due to less complex issues such as gfx/sound etc
> >for PC's etc...
>
> I'm sure that's true. I'm equally sure that it's irrelevant. It would be
> cheaper still to not write any games at all. But again, the point of a business
> is to make money. It's not to create the cheapest product possible.

Thats not my point. I'm saying that Hasbro could stretch their considerable
resource to include programmers converting back to an existing user base
on genuine Atari hardware...a user base that has surprisingly large numbers.
PC and PSX of course would be their key business, but they could support the
genuine Atari hardware in the same way M$ supports Mac OS with some of its
key software. I'm sure well written games would sell to we Atari users
quite nicely...I for one would put some pennies in a jar to save for a game
or two if written...

> >I get the feeling Hasbro are backing the efforts financially
> >but using the Atari name because of copyright issues...
>
> Or the fact that it's smart business to use the name associated with those
> products.

Also agreed. Just think back to the 80's (ooops, showing my age!), anything video games WAS Atari...that name still brings good memories for many...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2250. Re: FS: Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80ljgkabs1@holly.prod.itd.earthlink.net>
Source record: 70686

Josh,
I'm interested. Please E-mail me with your correct address.
John

On 13 Nov 1999 18:15:18 , "Josh Payne" wrote:
>Hi folks... I've recently acquired an Atari Megafile 30 hard drive unit
>without cables or manuals in a bunch of vintage computers and was wondering
>if anyone would be interested in purchasing it...
>
>I don't know what its operational condition is but it appears to be in good
>physical condition, so if anyone's interested you can make me an offer. I
>don't know what to suggest as far as what would be an acceptable price as I
>am unfamiliar with Atari computers, but I'm sure someone would like to give
>this a good home.
>
>To be perfectly honest, I really wanted an Atari computer when I was growing
>up but Dad bought me a Commodore... But we didn't have hard drives (hee
>hee). But from time to time I run into some Atari hardware and have always
>been able to find folks who know what to do with it.
>
>If you're interested, please reply via e-mail to this message, removing the
>obvious spam-prevention.
>
>Thanks!
>JP
>
>
>.

2251. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80lk1v$9m0$1@ash.prod.itd.earthlink.net>
Source record: 70687

Hi Brian,
The latest Newsie is .94 found at:
http://www.primenet.com/~rojewski/newsie.htm (or html, not sure).
John

On 13 Nov 1999 18:09:43 , Brian Van TIlborg wrote:
>Is NEWsie still being developed?
>
>Thanks Brian.
>.

2252. Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <VOsX3.376$3Y2.634@198.235.216.4>
Source record: 70688

Hello,

I just downloaded Dan Ackermans Micq 4.3 from his webpage.
I ran STing and loaded Micq, it appears that it may work, but I don't know as it disconnected me right away.

Now before you start helping me, I must say that I don't even know what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to try it to see what it does.

So first tell,

A) What exactly does it do. I assume it is similar to IRC and FRAC.
Yess I know I live in a CAVE:-).

B) I have read both readme files and cannot find any commands. Do these appear when the prg. runs?

C) How do I get this to work without bombing?

Well thanks for your replies in Advance.

2253. RVF RACER

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7PsX3.377$3Y2.634@198.235.216.4>
Source record: 70689

I have a couple of networkable games which I am finding to be good fun:-).

Anyways, for some reason RVF racer refuses to network properly.

I have 1 520ST linked to 1 520ST. Both can run the game. Linking them however gets the menu and a move of the joystick to select a track results in a lockup.

Does anyone know if this linking requires at least a 1040ST.

Anyways I have 1 520ST with 2.5 Meg of ram. I linked it to me 1040STe with 2 meg of ram. Unfortuneately to run with greater than one meg results in RVF locking up. So I discovered that if I ran the 1 meg fix of Railroad Tycoon found on a STformat mag, this allowed the game to run. However when this is done the machines do not acknowledge that a link exists between the two.

I have downloaded every crack version out there only to discover that the versions that exist don't include the link feature.

1)See there is a point to paying for commercial software:-).

2)The crack versions run on all machines without need of the RR Tycoon fix.

Anyways it is the commercial version I am speaking of here.

Now finally STunt Car Racer works just fine in link mode, even runs on my Falcon without anytrouble;-).

Well besides this I have a big Midi Maze game about to take place:-).

2254. MidiMaze

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fPsX3.378$3Y2.634@198.235.216.4>
Source record: 70690

I was just wondering out loud, loud enough for the world to read.

There are alot of network games people are playing that us ST users cannot participate in.

How difficult would it be to take a game such as a midi maze type of game and adapt it or create one that would work through TCP-IP connection?

Nothing could please me more than to shoot some smiling French Canadian with a TT under his fingertips, while he sits timidly in his European hideout praying to the Mint Gods for help.

2255. Re: SVGA switchbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <131119992334489285%macgod@rocketmail.com>
Source record: 70691

In article <dreibel-1211990838100001@ts7-43t-17.idirect.com>, Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
> However, I picked up a switchbox a few days ago and found to my chagrin
> that it blurred the output of the screen in the higher resolution modes on
> both machines

Perhaps this is a result of signal loss somewhere along the way? Does the display look normal when being driven at higher resolutions through a direct connection to either machine?

> And when I decided to open the switchbox to see if there was anything
> wrong, I noticed that the screws were magnetized. NOT a good sign?

Hmm.. shouldn't be a problem, unless these are neodymium screws (read: very strong magnetic screws) or something like that. :)

Derek

2256. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <382E6D36.DBF8E2F5@student.canterbury.ac.nz>
Source record: 70692

```
sinclap wrote:
>
[snip]
>
> Does Motorola still make the 060 in 1999?

Yes.

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/
```

2257. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e18zjf.63igsl1l1jg8yN%doitarchive@atari-computer.de>
Source record: 70693

Steve <macgamer@ukonline.co.uk> wrote:

> Anyone got the url for this?

http://utsi.atari.org
http://ping4.ping.be/dipching-drulkhor/PRG-IND2.HTM

Ask Atari Web link collection:

www.atari-computer.de/doitarchive/link.htm
home.arcor-online.de/doitarchive/link.htm

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2258. Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: "Al Leitch [Team2000]" <al__leitch@3*&hotmail.com>
Message-ID: <80m811$c6l$1@nntp2.atl.mindspring.net>
Source record: 70694

I have heard about stuff like PC Anywhere which allows you to remote control a PC with a point-and-click GUI. The target running the PC Anywhere server.

What kinds of software like this has existed for Atari ST? Further, which ones had a point-and-click GUI for GEM? I'm just really curious.

Team2000 PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

2259. Use of Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1999-11-14 00:00:00 UTC
From: Peter Helfrich <peter@isirider.de>
Message-ID: <80m813$1961$1@news.nikoma.de>
Source record: 70695

Hi all,

I bought a Atari Mega ST1 in the 80's (probably 88 or so). My first 60 Mega drive crashed after 13 month -no guarantee :-(- and my second SCSI Harddrive crashed too short after the guarantee went out.
After that I was unsatisfied with Atari (noboy wonders, I think) even though I had always liked the programs and the system. I bought a DOS/ Windows PC and since then my Atari (without Harddrive) stood in a box, unused. I couldn't bring myself to give it away, however.

Now I stumbled about my old Atari and I wondered, if there is any use for it. I found this newsgroup and was very surprised about the traffic in this group. It rekindled an old fire in me ;-) .

-> Can anybody tell me, what possibilities I have with my old Atari,

* can I connect it to the Internet (do I need a "normal" Win/ DOS -modem with serial cable? With kind of Software do I need (only E-Mail would be OK)? Is it possible at all without a Harddrive, only with 720k Floppy drive?

* can I connect the Atary with my DOS/ Win PC?

* In 25th Oct. John Kolak wrote, some STE have defective DMA chip that scrambles the hard drive. Could that be the reason for the problems I had with my Mega ST?

Thanks, Peter

2260. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: d <d@shit.com>
Message-ID: <LFWX3.2867$I73.23614@newsfeed.slurp.net>
Source record: 70496

Niall Moran wrote in message <382f25c4.0@news2.cluster1.telinco.net>...
>I don't think that is the problem - it makes a config file if you don't
>have one anyway. It seems to start okay but as soon as i try to do
>anything it say "the server forced us to disconect - may be due to network
>lag"
>
>Could this have anything to do with sting???
>
>TIA
>
>Niall
>

Hmm... check and see what the file looks like in a text editor. Make certain you don't save unless you can save with just LF's for the end of lines

Also it might have problems if you are using masque.stx. I don't use it here, but there is a possibility of problems there.

I use it with no problems under STiK.

Dan Ackerman
aka baldrick@netset.com

2261. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <%JWX3.1484$16.194643@news.flash.net>
Source record: 70497

On 14 Nov 1999 06:39:49 , Brian Van TIlborg wrote:
>A) What exactly does it do. I assume it is similar to IRC and FRAC.
> Yess I know I live in a CAVE:-).

Please someone correct me if I'm wrong...

ICQ is a little different than ICQ in that you don't join any channels to chat. With the PC/Mac versions you can chat directly with someone else who is running ICQ in a separate window, and even hold conversations with groups. PC/Mac versions are generally (at least on my father's PC) set up to run automatically when connected to the internet, so the ICQ client constantly checks and tells you in your "ICQ list" is online, and if they are you can initiate a chat with them. The Atari version is actually quite limited, I've found. It doesn't check automatically who's online (and with mine, even when you manually check, the info hasn't ever been correct -> I've had my father get online with his ICQ client, and he can see that I am online, but I am always told that he's offline). And you can only send the equivalent of AOL's instant messages, manually typing the "msg" command then your message.

>B) I have read both readme files and cannot find any commands. Do these
>appear when the prg. runs?

The commands can be accessed by typing "help".

>C) How do I get this to work without bombing?

This depends on a few things. First, what OS are you using? On my Geneva setup, it crashes right away (I get the TOS window, with a 'M' in the corner, then two bombs). To get it to work, I must either put the Geneva TOS program into Single-tasking mode, or run Mint with Geneva for Pre-Emptive multitasking. Both of these options at the moment aren't very great solutions for a permanent setup. I'm working on that, though.

Also, I've found that version 4.0 is a little more stable than version 4.3. Version 4.3 is constantly complaining about dropped data packets or something like that, and after a few times displaying that error, crashes. 4.0 didn't do that. Anyway, I'd love to see someone come up with a GEM version (like Dan Ackerman suggests in his web page) based on MICQ, and if possible add the ability to constantly check who's online (and give correct information), and do a full chat like the PC/Mac versions described above. Any takers? PLEASE?!?!?! :)

Mike Freeman
nameerf@flash.net

2262. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383046cb$0$28229@news.zetnet.co.uk>
Source record: 70498

On 15 Nov 1999 09:29:45 , Paul Matthews wrote:

|I didnt make it to the show :-(, so what was it like who turned up what
|new products were released etc etc etc. Thanks in advance for the info.

Atari Computing with issue 16 (the last). Very sad but I suspect
those involved will have a lot more time to relax in. I had to leave
at 3 pm so I don't know if the farewell party took place.

System Solutions had lots of things for sale and they brought the
Phenix and its hardware designer. Nice to see them both but the
software was not finished so that it only showed a pattern on the
screen (an imac). Interesting to see that the board looked a lot
less complicated than the Hades - more integrated. Unfortunately
Papyrus 7 was not available at the show - a lot of people seemed to
be after an upgrade.

Mario's Qwertyz was there (allows a pc keyboard and mouse with your
ST), also his Mouseburster. Also a finger pad or trackpad or
something - a surface that you slide your finger over and it moves
the screen cursor.

Lots of other stalls and people selling this and that.

John Logan

2263. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383046cc$0$28229@news.zetnet.co.uk>
Source record: 70499

On 13 Nov 1999 18:11:41 , Brian Van TIlborg wrote:

|Which one is the future and which one appears better.
|
|Pros and Cons would be appreciated.

Well, as I said a while ago in answer to a similar question, I would avoid the Milan because of their dependence on Magic. I have a Hades but will definitely consider a Phenix which has a modern hardware and software design and offers up to two 060 processors. It is said to run GEM compatible programs but is not based on TOS.

John Logan

2264. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911151945500.897-100000@rakastaja>
Source record: 70500

On 15 Nov 1999, Paul Mac wrote:

> yes, HighWire by nevlyn. Saw it too, and hope he keeps going
> withit he seemed to have multithreading going as well.

Oh good, glad to see Nevlyn is back.

> what i meant was to create a usable web for the atari. i.e SSL, CGI,

Excuse me?

CGI is a server-side scripting system, not a client feature. As
for SSL, if you use MiNT-Net, we have a CAB.OVL with SSL.

> JavaScript, the lack of these protocols in CAB is forcing me
> to use PC's more for the WEB. Just don't want me Atari left
> behind in the e-commerce way of business.

Javascript and CSS are the only two things CAB currently misses.
While Javascript is sometimes usefull, CSS is very much optional.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2265. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38304d87$0$28232@news.zetnet.co.uk>
Source record: 70501

Phantomm <phantomm@kih.net> wrote in message
news:382f722f@athene.hdm-stuttgart.de...
> On 14 Nov 1999 15:37:58 , "kevin dermott" wrote:
> >country ???
> >
> I like some country if its upbeat and not depressing.
> Classic Rock-n-Roll is my favorite though. :)
>
> phantomm@kih.ne

>
ho ho :-) It does help if you say where you are though
Kev

2266. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38305228.3E0920F0@patent.gov.uk>
Source record: 70502

Just a plug for my humble English translation of GTLook 2 and yes it
does cater for all those input types.

Bob King.

Bruno Begni wrote:
>
> Robert Schaffner a ï¿½crit :
> >
> > Joshua Kaijankoski <joshuak@isys.ca> wrote:
> >
> > > Can I use a parallel port scanner on my Falcon? Are there any drivers?
> >
> > So far i know, nobody made an driver.
> > Not all signals avaiable for software, falcon doasnï¿½t use ACK ect..
> >
> No, there is GT-LOOK !
> It seems that it's running with parallel, parallel+midi or SCSI port for
> Epson scanner.
> I have an Epson GT-7000 SCSI and the soft works fine (but i have tried
> only with SCSI).
> And it's free now !
>
> ftp://193.190.204.128/atari/utilities/look_211.zip
>
> --
> **
> Bruno Bï¿½gni
> Email:bruno.begni@rero.vsnet.ch
> http://www.rero.ch/reroweb/RERO-Personnes/Begni/home.htm
> **

2267. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjr3$5be$2@news4.svr.pol.co.uk>
Source record: 70503

On 12 Nov 1999 19:08:12 , Martin-Eric Racine wrote:
:>On 12 Nov 1999, Steve Sweet wrote:
:>
:>> :>I recently bought a Seagate 4.55 gig drive (ST34520N).
:>>
:>> How much did you pay for yours?

:>This question really should be asked through private mail.

Big secret, mine were £140..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2268. Re: Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjr0$5be$1@news4.svr.pol.co.uk>
Source record: 70504

On 12 Nov 1999 17:14:28 , Derryck Croker wrote:
:>Whoops!
:>
:>>Thanks to fellow club-mate Steve, jinnee 1's RSC file has received
:>>a make-over, with all the button widths now at their correct size.
:>
:>That's jinnee V2, got my knickers in a twist...

I know for a fact that it was your wife's you were wearing.!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2269. Re: TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjr6$5be$3@news4.svr.pol.co.uk>
Source record: 70505

On 13 Nov 1999 00:36:44 , Joe M. Villarreal wrote:
:>On 12 Nov 1999 19:08:12 , Martin-Eric Racine wrote:
:>>On 12 Nov 1999, Steve Sweet wrote:
:>>
:>>> :>I recently bought a Seagate 4.55 gig drive (ST34520N).
:>>>
:>>> How much did you pay for yours?
:>>
:>>This question really should be asked through private mail.

:>Hello,
:>
:>Wish I would of read this message before I posted a reply.

I dont know the reason for the big secret, mine were £140 from CPC's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2270. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjrv$5be$10@news4.svr.pol.co.uk>
Source record: 70506

On 13 Nov 1999 16:35:55 , Rob wrote:

:>> :>And I'm in the USA.. Massachusetts.
:>>
:>> Ah!, so you wouldnt want to nip it round to my house for a play then?.
:>>
:>> Try bypassing the HD's boot phase with either control and alternate
:>> pressed, see if you can then install an icon for C to access it?.
:>>
:>Lost me on this part Steve.. I'm already booting off a floppy with the
:>icd drivers on it. Isn't that sort of what you are suggesting by
:>bypassing the hd boot?

Yes, but youve also got to prevent the AUTO folder and the ACC@s
loading, i think this will happen even on a floppy booy.

:>And You're right... I'm not in the mood for a ride over the pond to
:>your house <G>.

I'd come to yours, if you send me a ticket.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2271. Re: British STs in America?

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjs3$5be$11@news4.svr.pol.co.uk>
Source record: 70507

On 12 Nov 1999 19:12:32 , "Robert Andrew Bell" wrote:
:>No the power suppies are auto switching which means that they sense the
:>input voltage and then switch over to that voltage,a lot of older IBM clones
:>and monitors had a switch on the back which you could flip between 110 and
:>220,the Atari did this same thing but automatically. I guess by using a
:>relay to change the tap position on the secondary windings of the ps
:>transformer.

They are not auto sensing there is no relay, there is no tap on the
secondary, there is only a link in the rectifier to switch frm 1/2
wave to full wave rectification, and it is definately a manual option.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2272. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjs7$5be$12@news4.svr.pol.co.uk>
Source record: 70508

On 12 Nov 1999 09:55:43 , Uwe Seimet wrote:
:>Roger Cain wrote:
:>
:>> No, it's ACSI, a close approximation but not close enough. You will need a
:>> host adaptor (Link, ICD, Supra etc.) to bridge this port to true SCSI.

:>Even with a host adapter you will never get a full features SCSI bus
:>like you have with TT and Falcon. But nevertheless you get quite near.
:>Note that the LINK97 results in the highest possible SCSI compatibility
:>since it's the only host adapter that supports initiator identification.

Does that apply also to the LINK 96.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2273. Re: Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjsa$5be$13@news4.svr.pol.co.uk>
Source record: 70509

On 12 Nov 1999 15:53:33 , "Ian King" wrote:
:>Hi Joshua,
:> I have st mags please let me know if you wanted them,
:>I live in Kent, england

Where abouts in Kent, I'm in Bexley. Are you aware of our little
computer get-together every month at Cheshunt, Herts.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2274. Re: Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80pjsd$5be$14@news4.svr.pol.co.uk>
Source record: 70510

On 12 Nov 1999 15:53:33 , "Ian King" wrote:
:>Hi Joshua,
:> I have st mags please let me know if you wanted them,
:>I live in Kent, england

Where abouts in Kent, I'm in Bexley. Are you aware of our little
computer get-together every month at Cheshunt, Herts.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2275. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383051582147582@online.be>
Source record: 70511

on Mon 15-11-1999 08:43 JI Logan wrote:

>On 13 Nov 1999 23:23:37 , Steve wrote:
>|Anyone got the url for this?
>
>http://ping4.ping.be/~pin10575/PRG-IND2.HTM

This address contains the original UTSI which isn't maintained any longer.
If you want a more up-to-date list go to my UTSI pages. (see my signature)
For the moment I'm reworking the pages again. As I think the majority of
this list is using a frame capable browser I've implemented frame now.
This should work better (I hope).

TTFN
Martin

2276. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383051582147581@online.be>
Source record: 70512

on Mon 15-11-1999 11:29 A.A.de Hulster wrote:

>
>

>of the Milan in 98. I own a Milan 040 since 98 with Magic Milan and I am
>very satisfied. I can run Cubase Score on it and SPP 3.2

Are you running Cubase Score with MagiCMilan single TOS?
AFAIK Cubase doesn't work with MagiC (it does work with MinT though).

CU
Martin

2277. Re: works or other text-program

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911150522.a47604@wun.maus.de>
Source record: 70513

Hallo Oeystein!

O>I got "first word", but I haven't got a printer driver for HP deskjet,
O>where can I find it?

That's kind of difficult, as the language concept of HP-PCL is quite different
from ESC-P and the printer drivers of 1WP are not flexible enough in order to
allow the use of all features.
You could try Idealist to print your 1WP documents.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

2278. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <383055ed@news.gemsoft.net>
Source record: 70514

"Denesh Bhabuta" <usenet@cyberstrider.net> wrote in message
news:382f6a50.36296009@news.cyberstrider.co.uk...
> Why did ya not come over to our stand to see us? I dunno what ya look
> like.. but we were easy to find. :)

I did and had a look around :)
I didn't see you at the time, but two lovely ladies chatted happily to me
anyway!
I will email you privately re: one of your e-commerce systems :)

There were lots of people I didn't get to talk to for long enough, but it
was still a great show as usual and I think one of the best re: Atari
representation - and the Telegames stall was awesome.

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

2279. Re: Games!

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <38305862@news.gemsoft.net>
Source record: 70515

"Ravenger" <ravenger@matnet.com> wrote in message
news:382DBE33.9289AEB@matnet.com...
> M.U.L.E.
> Star Raiders
> Sundog
>
> Is there any store version out of these, or anywhere to download them to
> play on my 486? Any e-mail help would be appreciated! Thanks!

You'll get the last two from http://www.atarist.com/ (and an emulator to
play them on).
Not sure about the first one, sorry.

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

2280. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh74senwpeh.fsf@comnets.rwth-aachen.de>
Source record: 70516

>>>>> "JI" == JI Logan <jlog@zetnet.co.uk> writes:

JI> Well, as I said a while ago in answer to a similar question, I would
JI> avoid the Milan because of their dependence on Magic. I have a Hades

Huh?

The Milan comes with TOS 4.0x in (Flash-)ROM and runs Magic, MiNT and
Single-TOS. Where did you get the Magic-only rumour?

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

2281. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <38305673@news.gemsoft.net>
Source record: 70517

"Tony Greenwood" <tony@webscripts.org> wrote in message
news:383958c3.6766129@news.freeserve.co.uk...
> I know...Whooosh!.. It was more of an observation and not intended to
> be read and dissected word for word...

It was more of a "so you bought one of those cheap Jags too" :)

(actually I bought two and a load of Lynx games, but anyways - all I wanted
from the show was to get some missing ST
Formats, DVD player, see friends and find some more prizes for the LGD
compos - and I managed it all quite successfully)

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

2282. BOOT DISK

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: jadams1 <jadams1@breathemail.net>
Message-ID: <3830619b_3@news2.vip.uk.com>
Source record: 70518

I am new to the STE. Can anyone make me a boot disk that is full of useful utilities etc.

jim adams

2283. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Bruno Bégni <bruno.begni@libertysurf.fr>
Message-ID: <38307150.84922E4E@libertysurf.fr>
Source record: 70519

Bob King wrote:

> Just a plug for my humble English translation of GTLook 2 and yes it
> does cater for all those input types.
>

Eventually, I could give you a french version. Unfortunately I've not an english one but I think that an english one should exist!

2284. Gemulator + Magic

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <80ppa6$46n$1@news5.svr.pol.co.uk>
Source record: 70520

I am trying to get Gemulator to work with Magic v5.11.

It loads up OK but seems to fail to find MAGX.INF (I get "Error in .INF",
and none of my saved values are actioned).

If I then do "Preferences/Load MAGX.INF" it loads in OK so the problem seems
to be during the Magic load process. Has anyone else seen this and is there
a solution?

Thanks.
Roger

2285. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <80psgptj1@athena.netset.com>
Source record: 70521

In article <%JWX3.1484$16.194643@news.flash.net>,
Michael and Nicole Freeman <nameerf@flash.net> wrote:
>On 14 Nov 1999 06:39:49 , Brian Van TIlborg wrote:
>>A) What exactly does it do. I assume it is similar to IRC and FRAC.
>> Yess I know I live in a CAVE:-).
>
>Please someone correct me if I'm wrong...
>
>ICQ is a little different than ICQ in that you don't join any
>channels to chat. With the PC/Mac versions you can chat directly with
>someone else who is running ICQ in a separate window, and even hold
>conversations with groups. PC/Mac versions are generally (at least on
>my father's PC) set up to run automatically when connected to the
>internet, so the ICQ client constantly checks and tells you in your
>"ICQ list" is online, and if they are you can initiate a chat with
>them. The Atari version is actually quite limited, I've found. It
>doesn't check automatically who's online (and with mine, even when
>you manually check, the info hasn't ever been correct -> I've had
>my father get online with his ICQ client, and he can see that I am
>online, but I am always told that he's offline). And you can only
>send the equivalent of AOL's instant messages, manually typing the
>"msg" command then your message.

It's not just the atari version. That's micq. There has been
talk on it's list lately about how to include chat.

>
>This depends on a few things. First, what OS are you using? On my
>Geneva setup, it crashes right away (I get the TOS window, with a 'M'
>in the corner, then two bombs). To get it to work, I must either put
>the Geneva TOS program into Single-tasking mode, or run Mint with
>Geneva for Pre-Emptive multitasking. Both of these options at the
>moment aren't very great solutions for a permanent setup. I'm working
>on that, though.

This one stumped me. I don't have Geneva at my machine to play
with so I can't really test it. The odd thing was that if micq crashed my
ftp client should have as well. But people would be able to run ftp but
not micq !?!?

> >Also, I've found that version 4.0 is a little more stable than
>version 4.3. Version 4.3 is constantly complaining about dropped data
>packets or something like that, and after a few times displaying that

Have you tried the most recent update. When I recompiled it this
time I disabled logging. I hadn't got enough messages the first time I

ran it to see it doing that.

>error, crashes. 4.0 didn't do that. Anyway, I'd love to see someone
>come up with a GEM version (like Dan Ackerman suggests in his web
>page) based on MICQ, and if possible add the ability to constantly
>check who's online (and give correct information), and do a full chat
>like the PC/Mac versions described above. Any takers? PLEASE?!?!?! :)
>

The offer still stands. I'll help anyone with the networking
section that I can. If you go to the new micq page (the url is on my
page) and register what you would like to see, maybe someone will see that
there is enough interest to spend the time.

Also wanted to say 2 other things.

1. Sorry about the posts with the "interesting" email address. I
forgot I did that to my machine at work. Didn't want anyone else coming
in and having fun.

2. Someone asked about my CAB.OVL in a different thread. I'm not
opposed to working on it. Just have many other things I'm working on as
well. That and my real life is awfully busy these days, so I don't get as
much time to program as I used to.

Dan Ackerman
aka baldrick@netset.com

2286. Re: MidiMaze

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <80psrfuu1@athena.netset.com>
Source record: 70522

Just wanted to follow up and apologize for the "interesting" email
address in my last response. I explained this in another thread.

Anyway for anyone that is interested. If you go to
www.place2be.de and go to the links page, you will find a page on
Midimaze. If you go there you should find links for a few other projects.

One is "The Maze" Which had a TOS port several years ago (code is
still in the base, I had a hard time compiling it on my machine). This
has some networking functions in the Unix version.

Another one is Imaze. This hasn't had an atari port that I know
of. I believe it's functional and might still have a few servers running
around the planet.

There is a 3rd but I can't remember what it is. It would be nice
to have one of these up and running in a window of a decent size and
resolution. 1024x768x8bit color anyone ;)

As I stated before. If anyone is up for getting the main game
code running, I am willing to help with the networking section.

Dan Ackerman
aka baldrick@netset.com

In article <l2WX3.2805$I73.23291@newsfeed.slurp.net>, d <d@shit.com> wrote:
>
>Brian Van TIlborg wrote in message ...
>>I was just wondering out loud, loud enough for the world to read.
>>
>>There are alot of network games people are playing that us ST users cannot
>>participate in.
>>
>>How difficult would it be to take a game such as a midi maze type of game
>>and adapt it or create one that would work through TCP-IP connection?
>>
>>Nothing could please me more than to shoot some smiling French Canadian
>>with a TT under his fingertips, while he sits timidly in his European
>>hideout praying to the Mint Gods for help.
>
> There are several MidiMaze clones on the Web. At least one was ported
>to the Atari at one point in time, it's kind of dreadfully out of date
>though. If you can interest anyone in porting one of these programs to the
>atari, I am willing as time permits to help with the TCPIP coding. The ones
>I looked at were fairly simple in the networking section. I just would like
>to see it run in something other than ST Low resolution.

>
> Dan Ackerman
> baldrick@netset.com
>
>

2287. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911151655170.92-100000@TT030>
Source record: 70523

On 15 Nov 1999, Phantomm wrote:

The fact that someone, after years of being told he's posting
in the wrong group... and continues to do so, pretty much gives you
a really good idea of their IQ level.

I'm pretty sure all the news readers allow headers to be read so
everyone skips them anyway. I generally do unless I need some comic
releif.

> <Edited>
>
> Normally I don't jump into a Flame War, thats just not my style.
>
> But I've seen posting after posting from Mr/Mrs/Miss SinClair over
> many months if not years bashing the Atari Platform.
>
> The real reason he or her as the case may be, does this is that
> he/her really wants to find out as much info possible about what
> is going on in the Atari world. So he continues to bash it to death
> trying to squeeze all the info he can out of any Atari user.
>
> He/Her is just a Spy who insults the Atari Users trying to get
> info on new projects and etc. I've seen constant errors relating
> to Atari stuff that anyone who posts/reads the Atari NewsGroups
> as much as he/her does would already know.
>
> I usually don't ask or tell folks what to post in CSAST.
> Again not my style.
> But I really grow tired of seeing this child like junk in here
> from Sinclair. If you want to post this junk then fine, but do
> it in MAC.ADVOCACY or ATARI.ADVOCACY.
>
> phantomm@kih.net
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2288. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <38307a71.52204402@news.cyberstrider.co.uk>
Source record: 70524

On Mon, 15 Nov 1999 18:45:44 -0000, "Richard Davey"
<rich@fatal-design.com> wrote:
>I did and had a look around :)

:-))

Did you like our 5 computer network, connected to the net via a mobile
phone? ;)

>I didn't see you at the time, but two lovely ladies chatted happily to me
>anyway!

Ah - I was probably chatting to Karl at the time then... you spoke to
two of - Melanie (my wife), Sheena (my sis) and Julie (Tony's wife) -
and yes, Tony was there too. :)

>I will email you privately re: one of your e-commerce systems :)

Oky doke

>There were lots of people I didn't get to talk to for long enough, but it
>was still a great show as usual and I think one of the best re: Atari
>representation - and the Telegames stall was awesome.
I did miss the following:

Titan, ST Club and The Upgrade Shop.

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2289. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <383079bf.52026602@news.cyberstrider.co.uk>
Source record: 70525

John

It was good to finally mee you... :)

On 15 Nov 1999 17:45:47 GMT, jlog@zetnet.co.uk (JI Logan) wrote:
>at 3 pm so I don't know if the farewell party took place.

Not at the show...

>Papyrus 7 was not available at the show - a lot of people seemed to
>be after an upgrade.

Yes, I was after this, MagiCPC 6 and Jinee - I was only able to order
Jinee

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2290. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <80q03nplj1@snipp.uninett.no>
Source record: 70526

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

> Javascript and CSS are the only two things CAB currently misses.
> While Javascript is sometimes usefull, CSS is very much optional.

CSS is brilliant. I'd rather have that than those &%#$"# script-languages
that's only used for lame animations and blinking buttons.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2291. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: starlord <*>
Message-ID: <383085ac.0@news.qnet.com>
Source record: 70527

On 15 Nov 1999 04:52:31 , John Garone wrote:

> I wonder if some jerk at my ISP reads Atari NGs! I now lost both my
>news and mail servers. Maybe they can't take the truth about their shoddy
>systems being made public!!! (shhhhhh.....I won't mention atlantic.net)
> John
>
I know a guy who's on one of my e-mail lists that had them and he was
always having trouble keeping online. So he's moved over to Always
Off Line. ;}

Not sure if I'id call that any better.

The Lone Sidewalk Astronomer of Rosamond.

2292. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <80q338$3eh$1@athena.netset.com>
Source record: 70528

Michael Schwingen <msw@comnets.rwth-aachen.de> wrote in
<yh74senwpeh.fsf@comnets.rwth-aachen.de>:

>>>>>> "JI" == JI Logan <jlog@zetnet.co.uk> writes:
>
>JI> Well, as I said a while ago in answer to a similar question, I would
>JI> avoid the Milan because of their dependence on Magic. I have a Hades
>
>Huh?
>
>The Milan comes with TOS 4.0x in (Flash-)ROM and runs Magic, MiNT and
>Single-TOS. Where did you get the Magic-only rumour?
>
>cu
>Michael--
Hi!

Is there going to be a Falcon compatibility card for the Milan?

Jim W. Krych

2293. Atari Online News, Etc. #01-37

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JVgCTiD.dpj@delphi.com>
Source record: 70529

```
A-ONE #0137 11/12/99

~ Jaguar's "Protector"! ~ People Are Talking! ~ "Rippin' Riders"!
~ AVC Meeting Update! ~ Infobeat E-mail Glitch ~ "Medal of Honor"!
~ Digital Signatures OK! ~ Price Fixing Evidence? ~ "Test Drive 6"
~ MS Office 2000 Online? ~ Are We Y2K Ready? ~ Rugrats!

-* Judge Rules Against Microsoft *-
-* New Virus Strain Dawns: "Bubbleboy" *-
-* AOL To Government: Neutral But Cooperative *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

2294. Re: Advice and wants

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FL9CLE.9x@gem.win.co.nz>
Source record: 70530

DjS (hjjs1@ukc.ac.uk) wrote:
: Okay a short simple message,
: 1) Does anyone know where I can buy an IDE hard drive controller for an
: atari STFM, I don't mind soldering it to the m/b.

Please contact Chris Crosskey of Abingdon Synthesis Projects who sells my
STFM IDE interface board in the UK.

Abingdon Synthesis Projects
40 Evelin Road
Abingdon
OXFORDSHIRE
OX14 1JR

Telephone: 01235 534152
Email: chrisc@zetnet.co.uk

You can read more about the interface on the WWW at
http://gem.win.co.nz/mario/hardware/ide.html .

: 3) I have heard rumours that there is still an Atari mag going in the UK how
: can I get hold of it?

There was Atari Computing but that is finished after issue 16 which was
just published.

There was to be a new magazine called Atarian - has anyone heard news
about this?

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2295. CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <80pohhcbt1@hermes.achilles.net>
Source record: 70531

Hello there, after reading K. Ellis latest post about her CT2, I was wondering
if any CT2 owners would consider posting a definitive list of programs
that just won't work with CT2.
I actually have one but am having 2nd thoughts about installing it!
I've seen a few rave reviews about this product, but I'd like to hear
some other points of view.
Mark

2296. ST+

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <38308782$0$5654@znews.zetnet.co.uk>
Source record: 70532

Hey all

Thanks to those of you we asked about whether ST+ should stay as HTML or as Paper, and well the results were very surprising, they were in fact even which means that we will be producing both.

The paper issue will be every 2 months, and the 1st paper release is expected in January in the Year 2000 :)

There is currently an "unfinished" issue located on:

http://www.inner-city.demon.co.uk

and the finished release will be uploaded on 5th December.

Thanks.

Kev.
Editor : ST+

2297. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <383099E8.7DC2E73C@jps.net>
Source record: 70533

I recommend this route as well since CenTek has lowered the price to
include installation for less than the board used to cost by itself.

Fredrik Egeberg wrote:
>
> I wouldnt recommend you to install it yourself, its tricky (the say the
> least). Better to let centek do the installation for you (if they still
> have boards).
>
> /Fredrik Egeberg

2298. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38309A41.6068B979@jps.net>
Source record: 70534

Just out of curiosity, I use a parallel scanner on the PC, but the
software emulates a SCSI interface. I've wondered if the Falcon would
recognize this.

Robert Schaffner wrote:
>
> Joshua Kaijankoski <joshuak@isys.ca> wrote:
>
> > Can I use a parallel port scanner on my Falcon? Are there any drivers?
>
> So far i know, nobody made an driver.
> Not all signals avaiable for software, falcon doasnï¿½t use ACK ect..
>

2299. Altered Beast by Sega for Atari ST! Boxed/complete/near mint!

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <80qvh2$bj6$1@nnrp03.primenet.com>
Source record: 70535

Please see all my rare Atari stuff at:

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=satcom2

this week. Thanks! _Satcom2

2300. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199911151854.a26345@kr.maus.de>
Source record: 70536

Hi!

SB>Does anyone know whats happened to Jan Daldrup's Atari Place2be site?

Yes, I do.:-)

SB>It's only recently I realised I was only loading CAB's cache rather
SB>than connecting to the site - which explained why it hadn't been
SB>updated since early October :-)

This is correct. I was busy completing some projects for school but now I'm ready to start off again but my server isn't...

SB>tried emailing him but it was returned.

Yes, about a week ago the problems started. The webserver went down but that has been fixed by now. But for some days I can no longer log on to my ftp and email account and emails seem to get bounced. I'm currently in contact with my provider to fix it. It should be up and running soon I hope and then have fun with regular updates and some nice xmas specials.:-)

Regards,
Jan

2301. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199911151900.a26346@kr.maus.de>
Source record: 70537

Hi!

SP>I'm the translator of the french part of this website Jan Frederick
SP>told me that he was currently busy working for his studies...

Correct.

SP>So he hasn't updated the pages for a month now :-(

Don't worry, you'll get some work soon.;-)
Further explanations can be found in the other post.

SP>Try for the moment
SP>http://www.atari-world.com , http://www.atari.org or MagiC Online for
SP>atari news

Definitively! And don't forget to pay http://www.atos-magazin.de/ a visit.

Regards,
Jan

2302. Re: SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911152154.a32150@su2.maus.de>
Source record: 70538

Hi Stephen,

SM>Will SpeedoGDOS V5.7 run on both a ST (TOS 1.2, 2.5Meg) and a
SM>Falcon (TOS 4.04, 4 Meg)
should do!

Und TTschï¿½
ps

2303. Re: Use of Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Peter Helfrich <peter@isirider.de>
Message-ID: <80v1lt$31hj$1@news.nikoma.de>
Source record: 70539

Thanks for your help.
I found some sites with STing and NEWsie in the internet. I immediately tried to install the software. My first try was unsuccesful, because I didn't know which files to copy in which folder, but next weekend I probably have time. I'll post a message, when I was successful (or when I have questions).

By, Peter

2304. Re: SVGA switchbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <382F43C6.E0663D91@cable.A2000.nl>
Source record: 70560

Hi Daniel

Daniel L. Dreibelbis wrote:
>
> I just thought that it was very strange that the screws were magnetized
> and they stuck to the screwdriver. Hopefully the switchbox isn't
> magnetized too - could that do it?
>

You know magnetism is contageous?
I build speakerboxes as a hobby. Gradually all the metal in my house has become slightly magnetic. ;-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2305. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <80nkhu$tq8$1@news5.svr.pol.co.uk>
Source record: 70561

On 14 Nov 1999 19:31:56 , xlator@cix.compulink.co.uk wrote:
>In message <Pine.MNT.4.10.9911101658570.312-100000@rakastaja>, q-funk@funkyware.atari.org said:
>
>>It already exists: disable all images in CAB.
>>
>>If you're feeling really brave, use Lynx on a terminal console.
>>However, beware that Lynx is clueless on frames and tables; it
>>cannot display either ones adequately.
>
>There was the bare bones of a new Atari browser at the Stafford show
>which seems to be /much/ faster than Cab with and without images. A
>young programmer is working on it and adding extra facilities as and
>when he gets time. Looks promising. At present only one font style
>(Swiss?) supported in several sizes, but that will change.
>
>Regards, /Peter/
>

hi,

yes, HighWire by nevlyn. Saw it too, and hope he keeps going withit he seemed to have multithreading going as well.

Back to the original post, turning off images is all very well. But what i meant was to create a usable web for the atari. i.e SSL, CGI, JavaScript, the lack of these protocols in CAB is forcing me to use PC's more for the WEB.
Just don't want me Atari left behind in the e-commerce way of business.

yours

Paul Mc

2306. NEED - pp-69 and mboys-55

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Kish Tailor <ktailor01@bigfooot.com>
Message-ID: <PRJX3.371$2Z4.195@198.235.216.4>
Source record: 70562

Does anyone have working images of pompey pirates disk 69 and medway boys disk 55 ??

I downloaded the ones which are available on the net but these files are corrupt.

Please E-mail them to me at ktailor01@lineone.net

Thanks.

2307. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <382f6a50.36296009@news.cyberstrider.co.uk>
Source record: 70563

On Sun, 14 Nov 1999 21:23:27 -0000, "Richard Davey"
<rich@fatal-design.com> wrote:
>Tony Greenwood <tony@webscripts.org> wrote in message
>news:383308aa.2621198@news.freeserve.co.uk...
>> Haaa so you was at the AMS99 was you Rich ? :)
>Anyone who reads my site would know that!

Why did ya not come over to our stand to see us? I dunno what ya look
like.. but we were easy to find. :)

Den
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2308. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382f722f@athene.hdm-stuttgart.de>
Source record: 70564

On 14 Nov 1999 15:37:58 , "kevin dermott" wrote:
>country ???
>
I like some country if its upbeat and not depressing.
Classic Rock-n-Roll is my favorite though. :)

phantomm@kih.net

2309. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382f7242@athene.hdm-stuttgart.de>
Source record: 70565

On 14 Nov 1999 12:50:10 , Katherine Ellis wrote:

<snipped>

Very sorry to hear about your problems with the CT2.
I know how you must feel, I've went thur this with a
bad Nemesis 25/50mHz version. Just about sold my Falcon
over that.

However, I gave it another chance with the CT2 version B.
And am extremely pleased with it. As you probably know,
any time you push the Falcon over the stock hardware you
risk losing something, software compatibility and etc.

My CT2 version B isn't perfect, no accelerator is, But
I can honestly say that its really nice, Fast and Stable.
ALot of Audio stuff I have tried does work fine in Turbo
Mode. Some won't. But I can always just flick the switch
back to standard Falcon Mode and it all works just as it
did before I installed the CT2 v.B.

If I remember correctly from talking to you on IRC #atari and
#atariscne you have one of first CT2s, the CT2 version A.
I really don't know anything about the A version, other than
from the looks of the pictures and diagrams, The A version
looks completely different than the B version.

The Centek Manual that I got states that there is a lifetime
warrantee on the CT2. I would think that this also applies to
the A version as well. If so, I would certainly take advantage
of it and get Centek to repair or replace the CT2.

If you do have the A version, maybe with the warrantee you
could work out something with Centek that would allow you to
upgrade to the B version which is probably a much better design
than the A version.

Not sure if the A version allows you to switch back to the
Standard Falcon mode or not. The B version does, so that you
can use any programs that fail to work with the FastRam and or
the Speed Increase.

I don't mean for this to sound like a Advertisement for Centek,
its just from my experience with the CT2B, its a really good
piece of hardware. And I'd like to see your Falcon up and humming
away again. ;)

If you can work something out with Centek for a B version, do give it another chance. I think you'll be pleased with it.

Hope things work out for ya,
phantomm@kih.net

2310. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <382f7263@athene.hdm-stuttgart.de>
Source record: 70566

<Edited>

Normally I don't jump into a Flame War, thats just not my style.

But I've seen posting after posting from Mr/Mrs/Miss SinClair over
many months if not years bashing the Atari Platform.

The real reason he or her as the case may be, does this is that
he/her really wants to find out as much info possible about what
is going on in the Atari world. So he continues to bash it to death
trying to squeeze all the info he can out of any Atari user.

He/Her is just a Spy who insults the Atari Users trying to get
info on new projects and etc. I've seen constant errors relating
to Atari stuff that anyone who posts/reads the Atari NewsGroups
as much as he/her does would already know.

I usually don't ask or tell folks what to post in CSAST.
Again not my style.
But I really grow tired of seeing this child like junk in here
from Sinclair. If you want to post this junk then fine, but do
it in MAC.ADVOCACY or ATARI.ADVOCACY.

phantomm@kih.net

2311. Re: FREE to a good home - ST software c

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80o00v$n5n$1@birch.prod.itd.earthlink.net>
Source record: 70567

Adrian,
Looks like I've had mail server problems in case anyone thinks you
wer'nt responding to me (besides me).
John

On 10 Nov 1999 10:00:35 , "Adrian Bradshaw" wrote:
>John Garone wrote in message <809oh9$4m2$1@holly.prod.itd.earthlink.net>...
>>Hi Adrian,
>> See my E-mail
>> John
>
>Haven't got one (yet).
>
>Reply to adrian@DONT_TYPE_THIS_BITusanda.co.uk (I check this mailbox far
>more frequently - the Yahoo address is a disposable spam recepticle!)
>
>
>
>.

2312. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80o0rq$n5n$2@birch.prod.itd.earthlink.net>
Source record: 70568

On 15 Nov 1999 03:38:39 , Phantomm wrote:
>On 14 Nov 1999 15:37:58 , "kevin dermott" wrote:
>>country ???
>>
>I like some country if its upbeat and not depressing.
>Classic Rock-n-Roll is my favorite though. :)
>
>phantomm@kih.net
>
>.
What do you get when you play a country song backwards?
You get your girl back, your dog back, your truck back....
John

2313. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <80o2t9$b2j$2@athena.netset.com>
Source record: 70569

John Garone <swampfax@earthlink.net> wrote in
<80o0rq$n5n$2@birch.prod.itd.earthlink.net>:

>On 15 Nov 1999 03:38:39 , Phantomm wrote:
>>On 14 Nov 1999 15:37:58 , "kevin dermott" wrote:
>>>country ???
>>>
>>I like some country if its upbeat and not depressing.
>>Classic Rock-n-Roll is my favorite though. :)
>>
>>phantomm@kih.net
>>
>>.
>What do you get when you play a country song backwards?
>You get your girl back, your dog back, your truck back....
> John
>
>
Thats as bad as writing a BASIC interpretor in TI BASIC! :)

Jim

2314. Re: Stupid IsP

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80o3if$2hf$1@holly.prod.itd.earthlink.net>
Source record: 70570

On 11 Nov 1999 02:52:29 , Slc.Dennis Bishop wrote:
>On 10 Nov 1999 21:26:40 , John Garone wrote:
>>Xref: news.qnet.com comp.sys.atari.st:218479
>>
>>Hi Dennis,
>> Looks like the 'monopoly' does'nt like you being able to 'get in'!
>>"I said TOS not DOS"! "I said, Atari, not Otari or Atapi or Otapi!"
>>Response: "Duh.....does not compute!!!".
>> Sound familier?
>> John
>>
> HaHa, boy you almost hit it on the head, and the thing is, THEY
>RESET THEIR SERVERS MODEMS, and I could connect just fine.
>
> Can you say ... Don't know their *ss from a hole in the ground?
>
> Oh,BTW, the manager of this trailer park runs a w/98 machine, and he
>can't understand why all those virus that the beemers get hit with,
>can't affect this TT030.
>
> It's funny, he can put together a machine from parts, but he realy
>doesn't understand HOW the programing works!
>
>
>
>The Lone Sidewalk Astronomer of Rosamond.
>
>.
I wonder if some jerk at my ISP reads Atari NGs! I now lost both my
news and mail servers. Maybe they can't take the truth about their shoddy
systems being made public!!! (shhhhhh.....I won't mention atlantic.net)
John

2315. TT internal HD

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <942625589@acpu.com>
Source record: 70571

jmv@odsy.net (Joe M. Villarreal) wrote:

J > I recently bought a Seagate 4.55 gig drive (ST34520N). It has
J > the same narrow 50 pin connection that the TT cable has.
J > Don't know if it will hurt the PS though.

From what I have seen, modern hard drives take far less power to run
than older drives, even much lower capacity older ones. So this
actually helps your power supply, when you replace old with new.

Current draw ('amps') are usually (always?) marked on the drive. Use
this as your guide.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #00000077

2316. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <UNMX3.382$2Z4.276@198.235.216.4>
Source record: 70572

Yes, I am using .94 and have for quite some time. What I was wondering is if John is still working on the Software. Last I had heard was to register the program which I had done some time ago. Just didn't know if he has moved on or is working on a commercial or shareware version.

Later Brian.

On 14 Nov 1999 06:15:27 , John Garone wrote:
>Hi Brian,
> The latest Newsie is .94 found at:
> http://www.primenet.com/~rojewski/newsie.htm (or html, not sure).
> John
>
>On 13 Nov 1999 18:09:43 , Brian Van TIlborg wrote:
>>Is NEWsie still being developed?
>>
>>Thanks Brian.
>>.
>
>.

2317. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <5OMX3.383$2Z4.276@198.235.216.4>
Source record: 70573

What was the idea behind the remote contol software of STing then. I have never used it but always noticed it was there. I assumed it was to control your computer from a remote host, is this different?

On 14 Nov 1999 12:18:46 , Louis Holleman wrote:
>On Sun, 14 Nov 1999 03:54:23 -0800, "Al Leitch [Team2000]"
><al__leitch@3*&hotmail.com> wrote:
>
>>I have heard about stuff like PC Anywhere which allows you to remote
>>control a PC with a point-and-click GUI. The target running the PC
>>Anywhere server.
>>
>>What kinds of software like this has existed for Atari ST? Further,
>>which ones had a point-and-click GUI for GEM? I'm just really curious.
>
>Hi Al,
>
>nope, there ain't such a thing for Atari. PC-Anywhere allows you to
>log in on a remote computer, in fact you're getting the screen of your
>remote machine on the local one, so you work direct on the remote. The
>remote itself can still be operated by a local user (if you see the
>remote one doing weird things...)
>
>It's a pretty funny sight, looking at a PC remotely controlled by
>someone else, watching the mouse flying around and opening dirs etc.
>
>
>CU NeXT msg
>LOUIS
>
>http://www.holleman.demon.nl
>.

2318. Re: Use of Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jOMX3.384$2Z4.276@198.235.216.4>
Source record: 70574

On 14 Nov 1999 16:36:47 , Daniel L. Dreibelbis wrote:
>In article <80m813$1961$1@news.nikoma.de>, "Peter Helfrich"

> you can use a standard external modem with your Mega, just make sure
>that you don't get one designated as a Windoze modem - I had trouble with
>my GVC WinModem when I first got it, thankfully GVC was kind enough to do
>a straight swap for a Mac model that has worked great since. Also realize
>that you'll be limited to 14.4 unless you do a mod to your modem port.

Not to be rude here Dan, Just want to help but his modem speed will be
limited to 19200.
>
> Ken, TAF's president, has been touting using NEWsie alongside STing for
>those members of the club who have one meg no hard drive machines, it can
>handle e-mail, USEnet, FTP and even text-based web surfing.

Correct. It is very good for limited hardware system.

>> * In 25th Oct. John Kolak wrote, some STE have defective DMA chip that
>> scrambles the hard drive. Could that be the reason for the problems I had
>> with my Mega ST?
>
> your machine is not affected by that, it came before the bad batch of
>STes. You CAN upgrade to an internal IDE drive using Mario Becroft's
>board....

I agree and also want to see this device. I hope I can swing out to that
meeting this week.

Later Brian.

>.

2319. Re: Atari STE - Machines and software Free

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zOMX3.385$2Z4.276@198.235.216.4>
Source record: 70575

These machines have been claimed. I thank Dan for Giving them to me.

Now Some of you will wonder just what condition the machines were in and I shall tell you.

2) Mega STe with 4Meg ram and 50Meg hard drives.
1) Mega ST2 with 2Meg ram and 30Meg Hard Drives.
1 SC1224 Colour
2) SM124 (Small Monochrome Screen)
1) ATari Flat Screen Mono Monitors (Not the Sm125)
Various Assorted Software.

I just spent about 1 hour testing them all and everything is in fine working condition. It would have been a shame if they did go to the dump.

Dan is simply a great guy who has just done an Atari Enthusiast a great favour.

Later Brian.

On 13 Nov 1999 14:12:00 , "D.Vinet" wrote:
> Time has come to part with the past ... I have two Atari Mega-4 STE's,
>one with monochrome monitor, the other with both colour and monochrome
>(with switchbox). Also, **YEARS** worth of software collecting -
>everything from shareware and public domain to commercial packages.
>(Full version of PAGESTREAM, CALAMUS, ... others too many
>to mention. There is also a variety of add on hardware that includes
>(if my memory serves me right) a video still capture card and a
>audio capture card.
> I have moved on to other things, and my kids do not have an interest
>in this collection of ATARI history ... **sigh****
> This is all free to anyone who can come pick it up... Located in
>the heart of southwestern Ontario (Canada) -
> If anyone is interested, send me an e-mail to arrange details... I hope
>someone can use this ... it would break my heart to send it to landfill...
>
>
>
>.

2320. Re: works or other text-program

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80ocp8$iv6$2@holly.prod.itd.earthlink.net>
Source record: 70576

Hi Oe,
I'll try to E-mail you drivers from Word Perfect. They'll be in
separate mailings and you'll have to 'excract binaries' attached. Hope
you get it (in the first place) since I've been having mail problems!
I've never tried WP on my Falcon since I only need a text editor (Everest)
so I hope they work for you. Let me know either way.
John

On 14 Nov 1999 12:31:23 , "Oe.Trollsaas" wrote:
>Hello!
>
>I got "first word", but I haven't got a printer driver for HP deskjet, where
>can I find it?
>Is it possible to get another free good word prossessor with printer driver
>for HP deskjet for ATARI falcon?
>
>Oeystein
>
>
>.

2321. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <80oc33$iv6$1@holly.prod.itd.earthlink.net>
Source record: 70577

Brian,
Sorry I misundersood your meaning. I too would like to know if he's
still working on it. I, for one, am indebted to him for Newsie and all
it's upgrades!
John

On 15 Nov 1999 05:24:04 , Brian Van TIlborg wrote:
>Yes, I am using .94 and have for quite some time. What I was wondering is
>if John is still working on the Software. Last I had heard was to register
>the program which I had done some time ago. Just didn't know if he has
>moved on or is working on a commercial or shareware version.
>
>Later Brian.
>
>
>On 14 Nov 1999 06:15:27 , John Garone wrote:
>>Hi Brian,
>> The latest Newsie is .94 found at:
>> http://www.primenet.com/~rojewski/newsie.htm (or html, not sure).
>> John
>>
>>On 13 Nov 1999 18:09:43 , Brian Van TIlborg wrote:
>>>Is NEWsie still being developed?
>>>
>>>Thanks Brian.
>>>.
>>
>>.
>.

2322. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <382FB984.93506E80@student.canterbury.ac.nz>
Source record: 70578

Greetings,

Paul Mac wrote:
>
[snip]
> Back to the original post, turning off images is all very well. But
> what i meant was to create a usable web for the atari. i.e SSL, CGI,
> JavaScript, the lack of these protocols in CAB is forcing me to use PC's
> more for the WEB.

CGI -- Common Gateway Interface; is not browser specific, it depends on
if the web site you are viewing uses it, and whether the server it's on
supports it.

SSL -- Secure Socket Layer; not sure about this one, whether or not if
it's strictly a server thing or browser/server thing.

JavaScript -- well, that's in progress, but not for CAB.

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

2323. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s2vfdccihsq15@corp.supernews.com>
Source record: 70579

Ghost Link is kind of like that, and with some tweeking could probably
do something similar. It has a GUI interface, connecting to a PC by
serial port, but the PC must be running under DOS and have Ghost Link
running on that machine. Maybe this is old news....

Mikey

On 14 Nov 1999 22:20:54 , "Al Leitch [Team2000]" wrote:
>Interesting...
>
>---
>Team2000 PC/Palm Pilot Programming Team:
>http://ppilot.homepage.com
>
>Brian Van TIlborg wrote:
>
>> What was the idea behind the remote contol software of STing then. I have
>> never used it but always noticed it was there. I assumed it was to control
>> your computer from a remote host, is this different?
>>
>> On 14 Nov 1999 12:18:46 , Louis Holleman wrote:
>> >On Sun, 14 Nov 1999 03:54:23 -0800, "Al Leitch [Team2000]"
>> ><al__leitch@3*&hotmail.com> wrote:
>> >
>> >>I have heard about stuff like PC Anywhere which allows you to remote
>> >>control a PC with a point-and-click GUI. The target running the PC
>> >>Anywhere server.
>> >>
>> >>What kinds of software like this has existed for Atari ST? Further,
>> >>which ones had a point-and-click GUI for GEM? I'm just really curious.
>> >
>> >Hi Al,
>> >
>> >nope, there ain't such a thing for Atari. PC-Anywhere allows you to
>> >log in on a remote computer, in fact you're getting the screen of your
>> >remote machine on the local one, so you work direct on the remote. The
>> >remote itself can still be operated by a local user (if you see the
>> >remote one doing weird things...)
>> >
>> >It's a pretty funny sight, looking at a PC remotely controlled by
>> >someone else, watching the mouse flying around and opening dirs etc.
>> >
>> >
>> >CU NeXT msg
>> >LOUIS

>> >
>> >http://www.holleman.demon.nl
>> >.
>
>.

2324. WTD: Atari TT or Milan/Medusa (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Bob F <BobF@techsoftware.demon.co.uk>
Message-ID: <80og75bvr1@news5.svr.pol.co.uk>
Source record: 70580

Hi,

Im looking to get a TT or Milan/Medusa clone for a reasonable
sum. If anyone has anything for sale in the UK, offers please to

BobF@techsoftware.freeserve.co.uk

Thanks

Bob.

2325. Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80ojq6mfj1@nnrp1.deja.com>
Source record: 70581

Hi all

I didnt make it to the show :-(, so what was it like who turned up what new products were released etc etc etc. Thanks in advance for the info.

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

2326. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <382fc7a4$0$28229@news.zetnet.co.uk>
Source record: 70582

On 13 Nov 1999 23:23:37 , Steve wrote:
|Anyone got the url for this?

http://ping4.ping.be/~pin10575/PRG-IND2.HTM

John Logan

2327. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <382fcaa2$0$28228@news.zetnet.co.uk>
Source record: 70583

On 15 Nov 1999 03:39:31 , Phantomm wrote:
>
><Edited>
>
>Normally I don't jump into a Flame War, thats just not my style.
>
>But I've seen posting after posting from Mr/Mrs/Miss SinClair over
>many months if not years bashing the Atari Platform.

You've got it all wrong, Phantom. sinclap is not a person,
it's a random string generator. Medical studies have shown
it's impossible for a real person to be so sad and boring.
I've been studying sinclap for several years, and suspect it
contains an artificial intelligence algorithm which gathers
information from the newsgroup it's running in, and adjusts
its text rendering engine to reverse-bias accordingly.

Therefore, if you run it in an Atari group, it'll Atari-bash,
and if you run it in a religious group, it'll bible-bash...

The really great news for us Atari users is, since I last
posted on the subject, my software team has made great
progress on the sinclap suppressor software. On a standard
8MHz ST, we now achieve 93% suppression thanks to highly
optimised assembler programming.

One radical idea we have is to make the software modular,
so other developers may create transformation (rather than
suppression) modules to turn the input garbage into something
meaningful and perhaps even beneficial to the community. For
example, an English language Atari magazine to replace the now
sadly defunct Atari Computing. Judging from the prolific output
of sinclap in this group, I think if someone could perfect a
transform algorithm to create high quality editorial, we could
look forward to a superb monthly magazine of over 200 pages per
issue! How does that grab you?

>But I really grow tired of seeing this child like junk in here
>from Sinclair. If you want to post this junk then fine, but do
>it in MAC.ADVOCACY or ATARI.ADVOCACY.

I'm afraid it probably doesn't work like that. See my second
paragraph here. If you run sinclap in an advocacy group,
you'll get the opposite result.

Shiuming Lai

2328. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <382FC861.47E5@ooc.de>
Source record: 70584

Steve Sweet wrote:

> Seeing you again reminds me, i must go and visit karl for my latest
> fix, whats your latest publicly available version.

7.8 has just been released with the demo available from

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2329. ST and Y2K question, once again please help...

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: dogs19 <seperite@yahoo.com>
Message-ID: <382FE543.46B3115E@yahoo.com>
Source record: 70585

I need to reiterate my previous question from a few weeks back, apparently it wasn't understood properly...

I know that because the ST has no internal clock there's no reason it should conflict with Y2K and not boot or act weird. My question concerns a FA*ST ICD 85MB hard drive I have that DOES have an internal clock. Does anyone know if this formerly standard ST hard drive will quit working or do something funny when Y2K hits?

I ask, because I no longer have my ST, but have many files stored on that HD in a closet. If there's a fear that they may become irrevocably damaged after New Year's, then I want to get my hands on an ST quickly, copy the files from the drive to floppies, and store them on my PC.

So, to reiterate, does anyone know if Y2K will conflict with/screw up (because of the internal drive) the files on my Seagate/ICD hard drive? Any help would be much appreciated. And if there's anyone in the New York area who has an ST running and would be willing to allow me to hook up my hard drive to copy files off of it soon, I'd be greatly indebted to you.

Thanks.

2330. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: "A.A.de Hulster" <a.a.hulster@worldonline.nl>
Message-ID: <01bf2f59$4c68e1c0$87846dc2@johngeys>
Source record: 70586

Brian Van TIlborg <madmax@bfree.on.ca> schreef in artikel
<xRhX3.328$3Y2.389@198.235.216.4>...
> Which one is the future and which one appears better.
>
> Pros and Cons would be appreciated.
>
> Are they reliable, etc.
>
> Brian.

I think the Milan is the future.The motherboard of the new Milan II 060 which will be released spring 2000, is made by Motorola, and thus of quality. Onother big firm, Axro,
will distribute the Milan, so Milan themselves can concentrate on the hardware.So it' s all well organised. As you might know the new Milan will have Magic Milan aboard which runs very stable.Magic for Hades isn't very stable if have heard from a Hades user. Besides that the Milan TOS is constantly beeing upgraded, we have seen 3 or 4 updates since the release of the Milan in 98. I own a Milan 040 since 98 with Magic Milan and I am very satisfied. I can run Cubase Score on it and SPP 3.2 and it' s very fast.Nearly all my old software runs on the Milan. Browsing goes very well too with Iconnect and CAB and thanks to Ifusion I can use nearly all the Sting clients via Iconnect.

Dan (nl)

2331. REQ: AFIX utility for NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: sergeys <sergeys@mpx.com.au>
Message-ID: <80or3o$6jd$1@news1.mpx.com.au>
Source record: 70587

Hi.

I'm having trouble with vector fonts when running NVDI and TosBox
in resolutions greater than 640x400 eg. 640x480x16. The fonts appear very
tiny! I have read on the Official TOSBOX Mirror Site that
a utility called AFIX will remedy this problem but I could not find the
utility on that site (no response from the author of the site either).

I was hoping somebody out there knows where I can download this app or maybe
email it to me.

Thanks in advance.

sergeys@mpx.com.au

2332. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <80p24v$1g$1@nnrp1.deja.com>
Source record: 70588

In article <382f3bab.0@news2.cluster1.telinco.net>,
s.barbieri@ukf.net (Sean Barbieri) wrote:
> Hello everyone,
>
> Does anyone know whats happened to Jan Daldrup's Atari Place2be site?
> It's only recently I realised I was only loading CAB's cache rather
than
> connecting to the site - which explained why it hadn't been updated
since
> early October :-) tried emailing him but it was returned.

I receive Ulrich Kaiser's (who is one of the main news contributors to
Place2be) additions, too. So you can check out the Up-to-Date List:
http://www.atari-computer.de/mjaap/update_uk/

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2333. SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <80ovv6jtr1@pegasus.csx.cam.ac.uk>
Source record: 70589

Just a quickie,
Will SpeedoGDOS V5.7 run on both a ST (TOS 1.2, 2.5Meg) and a Falcon (TOS 4.04, 4 Meg)

Thanks,
Stephen Moss

2334. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: Bruno Begni <bruno.begni@rero.vsnet.ch>
Message-ID: <38301362.769A02EE@rero.vsnet.ch>
Source record: 70590

Robert Schaffner a ï¿½crit :
>
> Joshua Kaijankoski <joshuak@isys.ca> wrote:
>
> > Can I use a parallel port scanner on my Falcon? Are there any drivers?
>
> So far i know, nobody made an driver.
> Not all signals avaiable for software, falcon doasnï¿½t use ACK ect..
>
No, there is GT-LOOK !
It seems that it's running with parallel, parallel+midi or SCSI port for
Epson scanner.
I have an Epson GT-7000 SCSI and the soft works fine (but i have tried
only with SCSI).
And it's free now !

ftp://193.190.204.128/atari/utilities/look_211.zip

--
****
Bruno Bï¿½gni
Email:bruno.begni@rero.vsnet.ch
http://www.rero.ch/reroweb/RERO-Personnes/Begni/home.htm
****

2335. Mail.com

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: starlord <*>
Message-ID: <38302959.0@news.qnet.com>
Source record: 70591

I signed up for e-mail with www.mail.com, but I got a notice
telling me my browser didn't use cookies and my sign on had timed out.

After about 10 messages going back and forth between me and their
service personal the last message said that I should upgrade my
computer so I could run netscape.

They are totaly clueless!

The Lone Sidewalk Astronomer of Rosamond.

2336. Advice and wants

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: DjS <hjjs1@ukc.ac.uk>
Message-ID: <80pa3lnpo1@spruce.ukc.ac.uk>
Source record: 70592

Okay a short simple message,
1) Does anyone know where I can buy an IDE hard drive controller for an atari STFM, I don't mind soldering it to the m/b.
2) I want a Falcon very badly for music (I'm in the UK) if anyone has a second hand one or knows where I can get one.
3) I have heard rumours that there is still an Atari mag going in the UK how can I get hold of it?
and finally
4) Is there still an Atari Demoscene

DjS/Misperception

2337. Re: MidiMaze

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: d <d@shit.com>
Message-ID: <I2WX3.2805$I73.23291@newsfeed.slurp.net>
Source record: 70593

Brian Van TIlborg wrote in message ...
>I was just wondering out loud, loud enough for the world to read.
>
>There are alot of network games people are playing that us ST users cannot
>participate in.
>
>How difficult would it be to take a game such as a midi maze type of game
>and adapt it or create one that would work through TCP-IP connection?
>
>Nothing could please me more than to shoot some smiling French Canadian
>with a TT under his fingertips, while he sits timidly in his European
>hideout praying to the Mint Gods for help.

There are several MidiMaze clones on the Web. At least one was ported
to the Atari at one point in time, it's kind of dreadfully out of date
though. If you can interest anyone in porting one of these programs to the
atari, I am willing as time permits to help with the TCPIP coding. The ones
I looked at were fairly simple in the networking section. I just would like
to see it run in something other than ST Low resolution.

Dan Ackerman
baldrick@netset.com

2338. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e19wsi.2pl744mse4v0N%doitarchive@atari-computer.de>
Source record: 70594

Katherine Ellis <kellis@leading.net> wrote:

> Hi Jo,

You talk around with jo, iï¿½m not jo, but i had some ideas. :)

> I started to have weird crashes after months of good working conditions.
> Then the fan glued on the ct2 cpu stoped spinning, (so now I have to
> manually start it).

Overheat if the fan doasnï¿½t spin, remove it, only two solder points.

Remove EDO, have a look to the connectors, clean it, replace it.

DO NOT use flash.bin after V 2.01, displayed while boot up.

Any later flash.bin moved MY falcon, not imeditaly, most after some
days, into a very big pice of unstable shit. Canï¿½t gave some answers
more, but i can stop that bullshit with my old german flash.bin

So i quit flash new files and i have a realy stable machine.
Weekend run of the falcon is more as 20 hours non stop.
And itï¿½s a "A" board.

> The audio problems weren't noticable at the time (didn't test extensively
> this area at the time), You know, 100% compatible, scsi bug gone (as they
> say). (when originally my falcon was patched correctly, and cubase audio
> used to work perfect, as I was even able to finish my songs.).
> Not anymore, this is a falcon right now, music less. (well plays wav files
> and play/record MIDI),. but not serious at all for me.

Canï¿½t say more about "Falcon and musik" but i know that some other
germans here also used an CT2 perfectly with music software.

Some had trouble if the display is connected to the same wall outlet as
the computer. Noisy music as result. Connect display to another outlet
stops noises on audio. Otherway is to take an simple AC power filter.

> I am glad you take this in a fun way. It ain't funny to me.
> I have a falcon, have to finish some songs, I can't play around with
> centek deaf/insulting attitude anymore, don't have time and patience

Sure, but if the falcon doasnï¿½t work, isnï¿½t self repaired hardware :)
I know that a lot of problems kill any fun..
But.. :)

> anymore. You can spit on me many times, i will never really bite you back,
> I just get tired. I flushed 50 bucks on an FPU chips right down the
> toilets, that aggraved me also.

What kind of FPU do you got?
Needs a 33Mhz type as minimum..
16Mhz wonï¿½t work fine.

> Well guess what I have to do? is to use this pc to finish my songs,
> At least no more crash and cracks and pop from the falcon, and that is
> very good for my singer and guitarist.

Long wires..
Audio wires crossed with AC wires..
Monitor..
Halogen spots near of the hardware..
Case unshilded..
Wires unshilded..

Needï¿½s a lot of time to found out which is the creator.

> This whole ct2 thing just saddens me. That's all.
> Have a nice day Jo.

Yes..
But donï¿½t give up ;)
Any problem can be destroyed.

German: Der Satz "das geht nicht" existiert offiziell nicht!
Translate it :-))) (Donï¿½t kick me) ;)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2339. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-15 00:00:00 UTC
From: d <d@shit.com>
Message-ID: <08WX3.2820$I73.22423@newsfeed.slurp.net>
Source record: 70595

Brian Van TIlborg wrote in message ...
>Hello,
>
> I just downloaded Dan Ackermans Micq 4.3 from his webpage.
>I ran STing and loaded Micq, it appears that it may work, but I don't know
>as it disconnected me right away.
>
> Now before you start helping me, I must say that I don't even know
>what Micq is (hey I use Atari and I am not Mint setup) so I just wanted to
>try it to see what it does.
>
> So first tell,
>
>A) What exactly does it do. I assume it is similar to IRC and FRAC.
> Yess I know I live in a CAVE:-).
>

Very litle similiarity. In a way it's kind of a bizarre take on IRC,
but I'm not certain that comes across to the user.

>B) I have read both readme files and cannot find any commands. Do these
>appear when the prg. runs?
>

Yes once you connect you can type help and see what commands are
available.

>C) How do I get this to work without bombing?
>

Did you create a new UIN? Without a valid micq.rc file, it can't run.
If you tried and it failed. Go and get 4.0 and run it and create a new UIN
and that should work. Then you can copy the micq.rc file from 4.0 to 4.3.

Dan

>Well thanks for your replies in Advance.

2340. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3831b6bd$0$18510@news.zetnet.co.uk>
Source record: 70396

> Thanks for the reminder, I'll stop being lazy and do a Sig to
> tag onto future postings which will include where I'm currently
> located. I'd post the exact location, but believe me this town
> isn't worth mentioning. ;)

I 've got it in one NUTBUSH :-)

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

2341. Re: HD sizes

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: johnnie ligotage <johnnie@ligotage.demon.co.uk>
Message-ID: <Pine.LNX.4.05.9911161956560.132-100000@ligotage.demon.co.uk>
Source record: 70397

On Tue, 16 Nov 1999, Uwe Seimet wrote:

> johnnie ligotage wrote:
> > I'm using HDDriver v7.71 and am having trouble accessing a 2.1Gb partition
> > on a SCSI drive. It's the 3rd partition, BGM and follows 2 RAW's.
>
> This is normal since TOS 4.0x doesn't support partitions larger than 1
> GByte.

HDDriver v7.71 doesn't do it, but, it is possible to split the 3rd
partition up, whilst leaving the other two intact?

(Diamond Edge has this facility, but doesn't like the size of the
partition and gives some very strange info that is incorrect!)

Salut/.

J/.

--
John Blakeley

2342. Re: other browsers

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911162149550.112-100000@rakastaja>
Source record: 70398

On 16.11.1999, Michael and Nicole Freeman <nameerf@flash.net> wrote:

> >While Javascript is sometimes usefull, CSS is very much optional.
>
> Or, in some cases, Javascript is mandatory as the page just won't
> work correctly (yeah, bad writing on the webmaster's part, but then
> again they probably don't know that there are platforms other than
> Mac/PC with browsers that lack certain modern features).

Most a very aware of it, but assume that Netscape is available on
enough platforms that it covers the majority of Netizens. Quite
frankly, they are right.

Anyhow, we better learn to shut up and implement Javascript as
there isn't any way we can convince 90% of the planet they are
wrong in using tools that have existed since nearly 5 years.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2343. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3831b92b$0$18512@news.zetnet.co.uk>
Source record: 70399

```
>
> How about some sales speak for this iPRN, ive heard delboy speak
> about it, what will it do that the magic FPRN driver dont do!.
>
the Magic demo version doesn't seem to be on the site

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/
```

2344. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <mieP3BA0ubM4EwOr@steverosie.demon.co.uk>
Source record: 70400

In article <38319D83.EE080E6F@itsoft.fr>, Ludovic Hirlimann
<lhirlimann@itsoft.fr> writes
>Nenad wrote:
>>
>> Hi!
>>
>> What utility should I use to try to recover some of my floppy disks. I
>> found some disks with PRG files that the OS couldn't execute. I was
>> hoping some sort of fix-disk utility might help.
>>
>> Thanks
>You can try zorg. But if the prg has some of its parts on a bad sector
>then you're out of luck. Zorg can be found on
>ftp://ftp.lip6.fr/pub/Atari
>
>Ludo

Hi

If you still can't get the problem sorted, due to the disk gone bad, I
can try for you. I can't guarantee 100%, but I have fixed EVERY disk
I've worked on:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7402518 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2345. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3831BBA7.85C949ED@mrgs.cix.co.uk>
Source record: 70401

Paul Mac wrote:
>
> yes, HighWire by nevlyn. Saw it too, and hope he keeps going withit he
> seemed to have multithreading going as well.

Hmm.... so he's doing a browser now is he. Last I heard he was doing an
HTML editor.

Chris
--
Mr.G on his G3

2346. Re: SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Stefan H�ter <hueter@bost.de>
Message-ID: <80sgg5htp1@newsread.f.de.uu.net>
Source record: 70402

Hi Stephen,

> Will SpeedoGDOS V5.7 run on both a ST (TOS 1.2, 2.5Meg) and a Falcon (TOS
> 4.04, 4 Meg)

Maybe, but don't you use the NVDI 5? It works well and absolutely fast with
all machines.

cu

Stefan

2347. works or other text-progr

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <942772134@acpu.com>
Source record: 70403

"Oe.Trollsaas" <oys.troll@c2i.net> writes:

O > I got "first word", but I haven't got a printer driver for HP
O > deskjet, where can I find it? Is it possible to get another
O > free good word prossessor with printer driver for HP deskjet
O > for ATARI falcon?

Marcel. Available at an ftp site near you.

All together now: 'this is in the quick faq' :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... On the other hand, you have different fingers.
___ Mountain Reader II - #00000077

2348. Geneva GEM.CNF files needed

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3831c85a@athene.hdm-stuttgart.de>
Source record: 70404

Greetings Atari folks,

I'm looking for some examples of Geneva GEM.CNF files to get some
different ideas on setting up various programs and etc under
Geneva.

If you are a Geneva user who has Apps and etc setup in the GEM.CNF
file, I'd really appreciate a e-mailed copy of your working GEM.CNF
setup. I'm along time Geneva user and am abit short on time these
days when it comes to experimenting with different setups.

It would be helpful if you could pass this info along so I can get
a good idea on how to better improve my current Geneva setup without
wasting alot of time on trial and error.

Any CT2 owners out there besides me using Geneva? If so, have you
found any useful tips on configuring Geneva with the CT2 for even
better preformance?

Also could use any info or file examples of running Geneva and Mint
together for a stable system.

Future Thanks for any help,
-phantomm@kih.net-located in the USA on planet Earth or so I've been told.

2349. TOS programs in a Window?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3831c85d@athene.hdm-stuttgart.de>
Source record: 70405

Was wondering if there is any OS or software for the Atari Computers
that will allow TOS programs and others that take complete control
of the Computer to be ran in a Window similar to other programs that
allows this.

For example the VideoMaster ST and Falcon software takes over the
whole system when ran. I'd like to run it and others like it in a
window so that I can put the program in the background if needed and
run something else without having to exit the VideoMaster Program.

Is there any way to do this?

phantomm@kih.net

2350. Multi-Media and Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3831c864@athene.hdm-stuttgart.de>
Source record: 70406

Was wondering if any folks that read this news group do any type
of Multi-Media stuff with their Atari?

Rarely do I see anything relating to video digitising and Multi-Media
posted in the Atari newsgroups.

Doesn't anyone use a Falcon/TT or ST/STe for creating Multi-Media?

Are there any mailing lists for programs such as Apex Media and
etc?

phantomm@kih.net

2351. Re: Milan and the Atari community

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3831cce9$0$18512@news.zetnet.co.uk>
Source record: 70407

On 16 Nov 1999 10:53:59 , Bob King wrote:
> We may be few in number, but feel the quality!!

I've always felt that, actually!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2352. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3831cffa$0$18505@news.zetnet.co.uk>
Source record: 70408

On 15 Nov 1999 22:56:40 , J.W. Krych wrote:

|Michael Schwingen <msw@comnets.rwth-aachen.de> wrote in
|<yh74senwpeh.fsf@comnets.rwth-aachen.de>:
|
|>>>>>> "JI" == JI Logan <jlog@zetnet.co.uk> writes:
|>
|>JI> Well, as I said a while ago in answer to a similar question, I would
|>JI> avoid the Milan because of their dependence on Magic. I have a Hades
|>
|>Huh?
|>
|>The Milan comes with TOS 4.0x in (Flash-)ROM and runs Magic, MiNT and
|>Single-TOS. Where did you get the Magic-only rumour?

I'm sorry but I seem to be missing quite a lot of posts these days
and only picked up the query when it was quoted in JW Krych's post.

The answer is that I read it in AC issue 14 page 14 where its says
that 'Magic has been confirmed as the pre-installed OS.' Of course
it may be possible to get rid of it and use something else.

John Logan

2353. Re: ST+

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911161650570.90-100000@TT030>
Source record: 70409

Any chance the back issues will end up on the web?

On Mon, 15 Nov 1999, AtariMad wrote:

> Hey all
>
> Thanks to those of you we asked about whether ST+ should stay as HTML or as
> Paper, and well the results were very surprising, they were in fact even
> which means that we will be producing both.
>
> The paper issue will be every 2 months, and the 1st paper release is
> expected in January in the Year 2000 :)
>
> There is currently an "unfinished" issue located on:
>
> http://www.inner-city.demon.co.uk
>
> and the finished release will be uploaded on 5th December.
>
> Thanks.
>
> Kev.
> Editor : ST+
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2354. CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <80smsj$5lo$2@as102.tel.hr>
Source record: 70410

Centurbo 2 recommendation

After hassling with various accelerator cards (Speed Res Card, Nemesis, etc..) and normal Falcon,
installing clock patch and watching dongle CAF break down regularly due to the SCSI problems, I saw
CT2 in November 1998 for the first time.. It didn't take much time to register its speed and stability...
Unlike all I've seen previously this card really worked trouble free.
After considering the Centek's data at www.centek.fr I made the onyl logical decision: get one asap!
It is a real solution for every Falcon owner: speed increase is very good, screen resolutions are greater and
with a solid refresh rate, amount of upgradeable RAM is really amazing (up to 256 Mb on a rev. B machine)
- not even t mention the speed of CT2's fast RAM, SCSI now works with no troubles and connection of
modern and fast IDE disks (9 Mb/s transfer rate!) is almost trouble-free (2.5" to 3.5" adapter is a must...), the card itself fits in
Falcon's case along 3.5 IDE drive (almost trouble free ;)), some of the adjustments have to be made, of course,
(fan, finding space inside the case) and soldering is better to be made by a professional...The card has a flash rom
system (Dolmen) which controls the boot sequence and all neccessary parameters on Falcon. Hardware switch makes
possible switching to normal Falcon (not almost normal, since the Centek's clock patch remains even in normal mode).
Possible modes (with modified TOS) are 4.0x and 7.0x (this is the mode when Fast RAM is used so the speed gets to
the max...). Compatibility is excellent: everything works! Well, not everything - some demos, some old programs and games -
but all the major packages work with renewing speed! Using APEX or CAF now gets really fast and safe, CAB gets wings with DSP
clocked to 50 Mhz and jpg.ovl, Photoline, Neon or Phoenix are pleasure to use due to the 50 Mhz clocked FPU...
Falcon may be connected to all possible devices - scart VCR, SCSI devices (scanners, hdd, cd rom and cdr/crw...),
all kinds of monitors (Atari SM series, VGA, RGB), audio components (hiss and crack free), fast modems, printers, DSP add-ons, etc.
My Falcon turned to real allround home computer with capabilities of some expensive platforms...
The price is always the big question and although I think it would be great if it could lower, every "nickel" you invest
will surely come back!

Although Centek prepares its new surprise - Phenix computer - this accelerator card is a worthy contribution to remaining Atari enthusiasts
and thing worth recommending!

Advantages:
- speed and screen resolution increase
- compatibility
- stability
- flash rom updates and system
- fits in a Falcon's case (although with adjustments)
- support (installation and there is special software written for it in order to use its capabilities)

Flaws:
- absence of extension slot on rev. B
- on some Falcons DSP and IDE speed have to be put on wait states (slowed down)
- adjustments to be made when CT2 is installed into Falcon's case (CPU fan and SIMM module are too close to keyboard, so
minor adjustments have to be made)

Sasa Andrijasevic
member of CAT - Croatian Atari Team
Zagreb, Croatia 16/11/1999

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

2355. CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B4572DED.1C0%collins@bulli.com>
Source record: 70411

If everyone does not know by now, CAB 2.8 is scheduled to be released at the upcoming atari fair in hannover.
However, I do not know if it is CAB itself that is being updated , or the CAB pack in programs. (Or both?)
Anyone have any further information on this?

Bengy
bengy.atari.org

2356. ADA language for ATARI ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: St&#65533;phane Perez <sperez@free.fr>
Message-ID: <383332B5.B7B15167@free.fr>
Source record: 70412

Hello all,

I'm looking an ADA language for my Falcon.
A friend of mine told me this language was ported to our
machines but the files are on the "Compendium CD".
I don't have got this CD, so what can I do ?

Thanks !

Lisez le Toxic Mag / Read the Toxic Mag
http://www.chez.com/toxicmag/index.html

||| Atari Falcon - 1.7 GB - 14 MB RAM
||| Visitez ma Maison Page :
/ | \ http://www.multimania.com/toxicmag

2357. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a0133f8.9847cc61@usw-ex0102-014.remarq.com>
Source record: 70413

In article <382e4b8b.9374873@news.cyberus.ca>, anodyne@cyberus.ca
(Roger Burrows) wrote:
> > * chro_Magic's Falcon RAM Gizmo (takes 30-pin SIMMs)
> > * the 'Falcon RAM Karte' at Systems For Tomorrow (takes 72-pin)
> > * Wizztronics' RAM upgrade (takes 72-pin EDO SIMMs)
> >
> >Fast, faster and fastest... can they all considered FastRAM
> upgrades?
> >
> The first two (for sure) and the last one (if it exists :-))
It does ... I've been using one for the last two years. It's ST-RAM,
just like the others.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2358. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3831E506.77C0EFB1@jps.net>
Source record: 70414

Dear Sasa,

This is quite a glowing recommendation you wrote. I too have fooled with Nemesis and FX, and now Rodolphe is working on my Centurbo. I am glad to see that your reports of stability agree with his.

I know I have corresponded with you before, but I think this is the first time I have noticed you are on the Croation Atari Team. My ancestors are Croation, most coming here to the US before World War I. I wrote a member of the Yugoslav YES crew once, but I don't think it was you. I am always interested in contacts with Croatia due to my background.

Yours,

John

Sasa Andrijasevic wrote:
>
> Centurbo 2 recommendation
>
> Sasa Andrijasevic
> member of CAT - Croatian Atari Team
> Zagreb, Croatia 16/11/1999
>

2359. Re: Come Get $$$$$worth of ST, Falcon - SF BAY area

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "William S. O'Leary <billo@megsinet" <"remove>.com">
Message-ID: <TMmY3.1899$bV6.103591@news.corecomm.net>
Source record: 70415

How about I give you $85+shipping for the falcons and you can donate the rest of the stuff to good will or something? Would that be worth it to you to split it up?

Yaya wrote:

> I tried selling it but there was just too much to ship... or inventory.
>
> I have 8-10 boxes full of Atari ST and Falcon and 8-bit Atari hardware and
> software that I can't bear to throw out, but can't keep saving. It's yours
> if you come get it.
>
> Included is nearly every '88-'94 productivity package including of course
> Calamus and such, plus such oddities as Silouette, and so much more. Lots
> and lots, very few games.
>
> Also - TWO FALCONS!!! WITH HARD DRIVES. One works but the sound is flakey,
> the other is DOA. Plus a 520ST that might work. And a 256K 800XL and
> HAPPY1050 and lots of carts... and disks...
>
> Books and magazines.
>
> This is a playground for Atarians.
>
> There's thousands of dollars here, and all I want is to MOVE IT OUT.
>
> Come get it.
>
> I'm mid-peninusula, just south of San Francisco Airport. Write back, tell
> me where you are and why you are the one that needs my jackpot, and leave a
> phone number.
>
> BE SURE TO REMOVE THE NOSPAM in the email it you REPLY; othewise:
> mailto:itsyaya@hotmail.com

2360. [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.9911162133490.149-100000@TT030>
Source record: 70416

```
If anyone in the USA is willing to sell their Hades060 please
get hold of me via e-mail.

--------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

2361. Re: Multi-Media and Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <80smd9fdf1@hermes.achilles.net>
Source record: 70417

Check out a program called "Multiplicity" probably available
on a FTP site. Also there was a commercial prog. called
Photo Show for the Falcon.

Phantomm (phantomm@kih.net) wrote:
: Was wondering if any folks that read this news group do any type
: of Multi-Media stuff with their Atari?

: Rarely do I see anything relating to video digitising and Multi-Media
: posted in the Atari newsgroups.

: Doesn't anyone use a Falcon/TT or ST/STe for creating Multi-Media?

: Are there any mailing lists for programs such as Apex Media and
: etc?

: phantomm@kih.net

2362. Re: ST and Y2K question, once again please help...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821396-75877AEicMi@cwcom.net>
Source record: 70418

Dogs19 said:

>I know that because the ST has no internal clock there's no reason
>it should conflict with Y2K and not boot or act weird. My question
>concerns a FA*ST ICD 85MB hard drive I have that DOES have an
>internal clock. Does anyone know if this formerly standard ST
>hard drive will quit working or do something funny when Y2K hits?

The short answer is that you won't have any trouble with this drive
come 2000.

The clock that's built into it was meant to be read by ICD's hard
disk booter, and used to set the ST's clock. I don't know of this
clock is Y2K compliant, but that's another question.

If you want to copy the files off this drive to a PC then you will have
to disconnect the ribbon cable from the back of the mechanism, and
hook it up to the SCSI bus in your PC.

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2363. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821398-76361AEicMi@cwcom.net>
Source record: 70419

Bruno said:

>> So far i know, nobody made an driver.
>> Not all signals avaiable for software, falcon doasn`t use ACK
>ect..
>>
>No, there is GT-LOOK !

There's an English version (courtesy of Bob King) on my web site
BTW.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2364. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821400-76765AEicMi@cwcom.net>
Source record: 70420

John Logan said:

>On 15 Nov 1999 09:29:45 , Paul Matthews wrote:
>
>|I didnt make it to the show :-(, so what was it like who turned up what
>|new products were released etc etc etc. Thanks in advance for the
>info.
>
>Atari Computing with issue 16 (the last). Very sad but I suspect

There were some inquiries about the new magazine that was
possibly to have been launched at the show, but there was no sign of
it or of the publisher.

> those involved will have a lot more time to relax in. I had to leave
>at 3 pm so I don't know if the farewell party took place.

Ditto, it was a long day what with the driving to and fro - even
further for you! :-)

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2365. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821402-77213AEicMi@cwcom.net>
Source record: 70421

Richard Davey said:

>There were lots of people I didn't get to talk to for long enough,
>but it was still a great show as usual and I think one of the best re:
>Atari representation - and the Telegames stall was awesome.

Indeed it was - I couldn't believe the prices that they were
knocking the Lynx and Jaguar consoles out for. Came away with a few
Lynx games at a fiver each, wish that I'd sprung for a spare console
too.

I don't suppose Telegames are still selling at that price, no
offers on their web site AFAICS.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2366. Re: CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821404-77661AEicMi@cwcom.net>
Source record: 70422

Mark Friedman said:

>Hello there, after reading K. Ellis latest post about her CT2, I
>was wondering if any CT2 owners would consider posting a
>definitive list of programs that just won't work with CT2.

I don't think that this would be a very constructive idea TBH. As it is, there seem to be some people who can run programs that others can't, and that's with standard Ataris!

I don't think that you should hesitate, get in there with the soldering iron - I know that you will be knocked out by the results.

And if you do run into a program that won't run (I haven't come across any yet!), then you can retutn to a standard Falcon by operating the switch.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2367. Re: back

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942821408-78109AEicMi@cwcom.net>
Source record: 70423

Bengy said:

>Just a short note letting people know that im back online now, so
>MagiC online is once again awake.

Excellent news, nice to see you back.

Rgds, Derryck

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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2368. back

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B45657A0.174%collins@bulli.com>
Source record: 70446

Just a short note letting people know that im back online now, so MagiC online is once again awake.

Bengy
bengy.atari.org

2369. Re: WTB/Trade For Atari Items

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38310eec@athene.hdm-stuttgart.de>
Source record: 70447

On 15 Nov 1999 18:12:10 , "kevin dermott" wrote:
>

>>
>ho ho :-) It does help if you say where you are though
>Kev
>

Thanks for the reminder, I'll stop being lazy and do a Sig to
tag onto future postings which will include where I'm currently
located. I'd post the exact location, but believe me this town
isn't worth mentioning. ;)

phantomm@kih.net in the USA at the present time. :)

2370. Re: CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38310ef2@athene.hdm-stuttgart.de>
Source record: 70448

On 15 Nov 1999 19:56:33 , Mark Friedman wrote:

Thats a good idea. Since Falcon owners use their machines for lots of
different things. I'm a bit surprised to find that not many CT2 owners
post anything about the good or bad experiences and software problems
or enhancements regarding the CT2.

Awhile back I attempted to start a software list of programs CT2 owners
were using in Turbo mode but only 1 person e-mailed anything. :/

Off the top of my head I have ran into 2 software oddities in Turbo
Mode.
When using TruePaint in TrueColor Mode I cannot select a color from
the Color Wheel for some reason. However if I load a picture I can
pick a Color from the picture. All other options seem to work fine.
In 256 color mode I have no problem picking a color from the palette.
This is in 800x600, I'm fairly sure this also occurs in 640x480 TC mode.
Has anyone else noticed this or can someone try True Paint in Turbo TC
mode and see if they have a problem picking a color from the ColorWheel?

Hopefully there's a simple fix for this that I'm over-looking as I use
True Paint alot.

VideoMaster Falcon, When recording video in Turbo Mode the video display
is not centered correctly. The video is clear, but seems to be pushed up
in the display window about 1 inch leaving the top part of the video cut
off and a 1 inch blank at the main bottom. It is like the Verticle
on a TV is just slightly out of adjustment.
If I record video, the recorded file will playback out of adjustment as it
looks in the main display window.
Audio Recording in VideoMaster Falcon is just fine, and if I load a previous
Video recording that wasn't done in Turbo Mode then it does play back and
display correctly.
Switch back into Standard Falcon mode and VideoMaster Falcon works just
fine.

Anyone know why this happens and a possible fix for it in Turbo Mode?

On the Plus side, Apex Media version 2.41 will allow you to work in
640x400 or is it 640x480??? in Turbo Mode and uses the FastRam, on
my 17' SVGA monitor! For me, that alone is worth the price of the
CT2. Without a accelerator Apex Media would only do 640x400 TC on a RGB
monitor.

Apex Media version 2.00 will not allow the 640x400 in TC mode on a
SVGA, not sure about any versions between 2.00 and 2.41.

phantomm@kih.net

>Hello there, after reading K. Ellis latest post about her CT2, I was wondering
>if any CT2 owners would consider posting a definitive list of programs
>that just won't work with CT2.
>I actually have one but am having 2nd thoughts about installing it!
>I've seen a few rave reviews about this product, but I'd like to hear
>some other points of view.
>Mark

2371. Re: works or other text-program

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <nz7Y3.1302$NI1.80210@newsread1.prod.itd.earthlink.net>
Source record: 70449

Oe,
I sent you some drivers. Did you get my E-mail?
John

On 14 Nov 1999 12:31:23 , "Oe.Trollsaas" wrote:
>Hello!
>
>I got "first word", but I haven't got a printer driver for HP deskjet, where
>can I find it?
>Is it possible to get another free good word prossessor with printer driver
>for HP deskjet for ATARI falcon?
>
>Oeystein
>
>
>.

2372. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <kO7Y3.1327$NI1.84619@newsread1.prod.itd.earthlink.net>
Source record: 70450

On 16 Nov 1999 00:09:46 , Sean Barbieri wrote:
>Hi Brian,John,
>
>On 15 Nov 1999 07:17:55 , John Garone wrote:
>>Brian,
>> Sorry I misundersood your meaning. I too would like to know if he's
>>still working on it. I, for one, am indebted to him for Newsie and all
>>it's upgrades!
>> John
>
>I asked John (Rojewski) recently the same question and he said he is still
>developing NEWsie and version 0.96 he said may possibly ready aprox December
>sometime pending beta testing etc. Which is great news as feel the same
>as you about NEWsie.
>
>Best Wishes
>Sean
>
>---
>--------------------------------------.
>| Location: Milton Keynes. England (UK) |
>| <s.barbieri@ukf.net> ICQ: 53878829 |
>'--------------------------------------'
>.
Sean,
That's good to hear!
John

2373. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38311CDF.324@ooc.de>
Source record: 70451

Steve Sweet wrote:

> :>Even with a host adapter you will never get a full features SCSI bus
> :>like you have with TT and Falcon. But nevertheless you get quite near.
> :>Note that the LINK97 results in the highest possible SCSI compatibility
> :>since it's the only host adapter that supports initiator identification.
>
> Does that apply also to the LINK 96.

Yes, it does.
--
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2374. Re: HD sizes

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38311D7F.ABB@ooc.de>
Source record: 70452

johnnie ligotage wrote:

> What's the largest size disk you can have on a Falcon - TOS4.04 under
> standard TOS?

The disk can have any size, the partition size is limited by TOS.

> I'm using HDDriver v7.71 and am having trouble accessing a 2.1Gb partition
> on a SCSI drive. It's the 3rd partition, BGM and follows 2 RAW's.

This is normal since TOS 4.0x doesn't support partitions larger than 1
GByte.

> ps I've also got an AB040, if that makes any difference.

No, this is a TOS issue so it's the same for all machines running TOS
4.0x.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2375. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7emdqpxxm.fsf@comnets.rwth-aachen.de>
Source record: 70453

>>>>> "J" == J W Krych <jwkrych@n2net.net> writes:

J> Is there going to be a Falcon compatibility card for the Milan?

For Video: no, that makes no sense.

You can either use Stephan Wilhelms StarTrack board, which gives
excellent audio quality (much better than any falcon), and runs all
falcon audio software that does not use direct hardware access, and
some that does. Or you can wait for the card which WOller systeme is
working on - I hope we will hear more about that on the fair on
friday/saturday.

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

2376. Milan and the Atari community

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <383137C7.B1240AA5@patent.gov.uk>
Source record: 70454

Bought Joe Conner's Milan at the show and a lovely beastie it is too.
E-mailed Joe and went onto Jorgen Nyberg's page to ask them both for
help re accessing Milans high speed serial ports. Got replies next
day!!!

Now that's service! We may be few in number, but feel the quality!!

Bob King

2377. Re: back

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "A.A.de Hulster" <a.a.hulster@worldonline.nl>
Message-ID: <01bf3022$944a93c0$9b866dc2@johngeys>
Source record: 70455

```
Bengy Collins <collins@bulli.com> schreef in artikel
<B45657A0.174%collins@bulli.com>...
> Just a short note letting people know that im back online now, so MagiC
> online is once again awake.
>
> Bengy
> bengy.atari.org

That's wonderfull news, we missed you !

Dan
```

2378. Re: Milan and the Atari community

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "A.A.de Hulster" <a.a.hulster@worldonline.nl>
Message-ID: <01bf3023$85aa91c0$9b866dc2@johngeys>
Source record: 70456

Bob King <robert.king@patent.gov.uk> schreef in artikel
<383137C7.B1240AA5@patent.gov.uk>...
> Bought Joe Conner's Milan at the show and a lovely beastie it is too.
> E-mailed Joe and went onto Jorgen Nyberg's page to ask them both for
> help re accessing Milans high speed serial ports. Got replies next
> day!!!
>
> Now that's service! We may be few in number, but feel the quality!!
>
> Bob King
>
Hello,
That's good news !
Did you manage to get Sting working via the high speed serial ports ?It's
strange, on some Milans of Dutch users Sting doesn't recognize the fast
ports, on other Milans it does although we used the same setup.
Iconnect works without problems via serial 2, the Draconis stack too.

Thanks in advance,
Dan (nl)

2379. Re: Webcasts

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <38313BF0.C8C38811@cs.bham.ac.uk>
Source record: 70457

Brian Van TIlborg wrote:
>
> I would be interested if the below is possible as well?
> Later Brian.
>

> >Was just wondering if it was possible to recieve a 14.4kbps webcast
> >through CAB to Aniplayer in real time?

There is a slight problem due to the way Cab handles files
it downloads ...
It expects the files to finish downloading before it passes
them off to programs like aniplayer.

If anyone wants to write a plugin for Cab that passes off
the file before it has finished d'loading and if Aniplayer
can cope with streaming ... who knows :)

Robert Goldsmith

2380. Re: Iomega ZIP drive.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <38313CBE.4E568E45@cs.bham.ac.uk>
Source record: 70458

Thomas Binder wrote:

>The parallel port one needs a special
> adapter with special driver software.

TBH though, parrallel port drives are so stupidly slow even on a PC it's not really worth it. The extra 10ukp or so for the scsii version gives both a faster and (if you have to buy an adapter as well) overall cheaper as well as more stable drive. I've been using a scsii zip drive with HDDriver for over 2 years and it works a dream. Also with HDDriver u can read and format PC zip disks (unlike some other drivers that use a generic atari format).

Robert Goldsmtih

2381. Re: net software

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <38313DF4.3D71CE16@cs.bham.ac.uk>
Source record: 70459

Matt Jaap wrote:

> To connect to the internet you'll need a dialer. Two freeware ones are
> available: STinG and MiNTNet. STinG is more popular and supported by a
> lot of internet clients (e.g. Lonny Pursel's AtarIRC).
>
> There are freeware programs for all parts of the internet. However,
> there are commercial clients as well and they are in most cases easier
> to install and use.

Don't forget Stik ...

also, as a side point, these are not dialers, they are known
as TCP/IP stacks. Of cause, this doesn't change how you use
them or how you install them but it is usually a good thing
to get the terminology right :) A TCP/IP stack does all the
talknig with the internet and allows other programs (like
www browser) to talk to the internet without having to do a
lot of hard work with al lthe strange protocols the internet
uses.

MintNet is for Mint (unsurprisingly) while Stik, Sting and
soon Stik2 are for Gem and Mint (if you use gluestik to
allow mint programs to talk to stik...)

All a little complex but really it means you just need the
program :)

If you need any help with setting up stik or sting, you can
email me directly (I do zetnet atari support - zetnet being
a uk ISP that doesn't mind atari users <g>). My email is

Nevlyn@the-asylum.zetnet.co.uk

I will try and help if I can. Of cause, the newsgroup is
always here :)

My www pages, based around the zetnet ISP are at
www.the-asylum.zetnet.co.uk

Robert Goldsmith

2382. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <38313F63.6468B1BD@cs.bham.ac.uk>
Source record: 70460

Phantomm wrote:
>
> Anyone know if the Eclipse and Temptest will ever make it to the
> USA?
>
> I didn't know that the Eclipse was even available to I read that
> a few folks have it now. Is Titan/Core or whatever they are now
> called the only place to purchase a Eclipse or will I have to
> get out the tele-scope with the Moon viewer to ever see one?
>

Eclipse is, in theory, released. However, problems with the
manufacturers, then the family troubles dave has had to cope
with has basically halted most if not all Cortex Design work
for the moment. I do, however, know that the Eclipse has
been assigned a USA distributer - is it not listed on the
cortex design www site ?

Try sending him an email, but be warned that it will take
him time to reply.

Robert Goldsmith

2383. Re: Milan and the Atari community

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38314CED.68EC793D@patent.gov.uk>
Source record: 70461

That's just the problem I got onto Joe and Jorgen about. Jorgen told
about a special Milan specific HSMODEM available from Milan's site. I'll
try and get it and keep you informed. Contact Jorgen at:

http://www-pp.hogia.net/jorgen.nyberg/index.html

or:

jorgen.nyberg@mailbox.hogia.net

for details.

Bob King

"A.A.de Hulster" wrote:
>
> Bob King <robert.king@patent.gov.uk> schreef in artikel
> <383137C7.B1240AA5@patent.gov.uk>...
> > Bought Joe Conner's Milan at the show and a lovely beastie it is too.
> > E-mailed Joe and went onto Jorgen Nyberg's page to ask them both for
> > help re accessing Milans high speed serial ports. Got replies next
> > day!!!
> >
> > Now that's service! We may be few in number, but feel the quality!!
> >
> > Bob King
> >
> Hello,
> That's good news !
> Did you manage to get Sting working via the high speed serial ports ?It's
> strange, on some Milans of Dutch users Sting doesn't recognize the fast
> ports, on other Milans it does although we used the same setup.
> Iconnect works without problems via serial 2, the Draconis stack too.
>
> Thanks in advance,
> Dan (nl)

2384. Re: CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <80rmiemsc1@front6.grolier.fr>
Source record: 70462

On 15 Nov 1999 19:56:33 , Mark Friedman wrote:
>Hello there, after reading K. Ellis latest post about her CT2, I was
wondering
>if any CT2 owners would consider posting a definitive list of
programs
>that just won't work with CT2.
>I actually have one but am having 2nd thoughts about installing it!
>I've seen a few rave reviews about this product, but I'd like to hear
>some other points of view.
>Mark
>.
Ok

I'm the owner of a ct2 ; I have no prob exept, sometimes, some
crashes but, it seems that the falcon had problems before ct2, not
sure...

A lot of things are working very well, and I think that, anyway,
falcon is no more operational without acceleration and decent
resolution !

Problem : the fan on the 68030 has stopped ; I've changed it and now
it's right

Second point : i can't until now put another ttram chip than the 16
Mo one witch is on the the ct2 ; it seems that the ct2 accepts only a
few type of chip, very difficult to find at a good price ; i need one
'cause i've got an A4 scanner, and pictures are often very large

cordialement,

Christian

2385. Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <80rrd8$1g6$1@nnrp1.deja.com>
Source record: 70463

Hi!

What utility should I use to try to recover some of my floppy disks. I found some disks with PRG files that the OS couldn't execute. I was hoping some sort of fix-disk utility might help.

Thanks

Sent via Deja.com http://www.deja.com/
Before you buy.

2386. Re: back

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <80rp1c$g3d$1@cubacola.tninet.se>
Source record: 70464

```
On 16 Nov 1999 07:36:48 , Bengy Collins wrote:
>Just a short note letting people know that im back online now, so MagiC
>online is once again awake.
>
>Bengy
>bengy.atari.org
>
>.
Hi Bengy

Good news!
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2387. Re: Win a complete Atari Jaguar system at the Little Green Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <3831711a@news.gemsoft.net>
Source record: 70465

"Tony Greenwood" <tony@webscripts.org> wrote in message
news:383481ad.12256117@news.freeserve.co.uk...
> Nagh.. I was seriously tempted to get Two of them myself for doom
> linkup for the kids.. But the wife was with me tsk.. reckons we have
> enough in the console area:)

You probably do :)
But for pure Atari nostalgia you just have to have one of those sleek black boxes too I reckon. And at that price, hell, who could resist? Even if all you ever do is finish Cybermorph it's still worth it. The Lynx were good value too, but I didn't buy another one, I did however treat myself to a few games and have managed to rack-up a damned good score on Surfing on California Games (anyone beat 2100? :)

> yes i was amazed at the lynx prices as well.

'scuse my French, but their prices pissed all over 16/32 who still seem intent on ripping ppl off for those games!

> Good... A succesful day then :)

Indeed. Even though I was amused to read I was taking over ST+ (in Atari Computing). Which, err.. isn't true and never has been. Just don't have the time!

Cheers,

Rich
--
http://www.atari.org
The Definitive Atari Resource

2388. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uPeY3.654$Fo.653@198.235.216.4>
Source record: 70466

On 15 Nov 1999 16:42:35 , Michael and Nicole Freeman wrote:
>On 14 Nov 1999 06:39:49 , Brian Van TIlborg wrote:
>>A) What exactly does it do. I assume it is similar to IRC and FRAC.
>> Yess I know I live in a CAVE:-).
>
>Please someone correct me if I'm wrong...
>
>ICQ is a little different than ICQ in that you don't join any
<snip>
>"msg" command then your message.

Thank You for the explaination.

>
>>B) I have read both readme files and cannot find any commands. Do these
>>appear when the prg. runs?
>
>The commands can be accessed by typing "help".

Easy Enough.

>
>>C) How do I get this to work without bombing?
>
>This depends on a few things. First, what OS are you using? On my
>Geneva setup, it crashes right away (I get the TOS window, with a 'M'
>in the corner, then two bombs). To get it to work, I must either put
>the Geneva TOS program into Single-tasking mode, or run Mint with
>Geneva for Pre-Emptive multitasking. Both of these options at the
>moment aren't very great solutions for a permanent setup. I'm working
>on that, though.

Well, theres the culprit. I am running Geneva. And since I have had
marvelous luck with Genevas Stability (even though it is slower) I haven't
bothered to replace it with Magic since purchasing the Falcon. When you
find a more permanent setup Let me know. I like Geneva. In the meantime I
am not too bothered going to single tasking mode however that does limit
the benefit somewhat.

>
>Also, I've found that version 4.0 is a little more stable than
>version 4.3. Version 4.3 is constantly complaining about dropped data
>packets or something like that, and after a few times displaying that
>error, crashes. 4.0 didn't do that. Anyway, I'd love to see someone
>come up with a GEM version (like Dan Ackerman suggests in his web
>page) based on MICQ, and if possible add the ability to constantly

>check who's online (and give correct information), and do a full chat
>like the PC/Mac versions described above. Any takers? PLEASE?!?!?! :)

I will go get 4.0

Thanks for your reply

Brian.

>
> Mike Freeman
> nameerf@flash.net
>
>.

2389. Re: Micq

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <GPeY3.655$Fo.653@198.235.216.4>
Source record: 70467

On 15 Nov 1999 11:17:28 , "d" wrote:

>
> Yes once you connect you can type help and see what commands are
>available.
>
>>C) How do I get this to work without bombing?
>>
>
> Did you create a new UIN? Without a valid micq.rc file, it can't run.
>If you tried and it failed. Go and get 4.0 and run it and create a new UIN
>and that should work. Then you can copy the micq.rc file from 4.0 to 4.3.
>
> Dan
>
>>Well thanks for your replies in Advance.

Thanks Dan I will go and get 4. and then I will see if the problem still
persist possibly because of Geneva as explained from previous post.

>
>
>.

2390. Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <OPeY3.656$Fo.653@198.235.216.4>
Source record: 70468

Has anyone been using family tree? This is a very slick prg. What I am interested in is if anyone has supplemented the program via desk accs or multi tasking by adding pictures or maybe even video, let alone long text files. If you have done this I would be interested in knowing how it was done. As it is I am very happy the prg, and it works on everything I have from my ST TOS 1.0 to a Falcon. Eventually I intend to have alot of STs set up at a family reunion where they can click there way through the Gene Pool.

Later Brian.

2391. Re: MidiMaze

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <5QeY3.657$Fo.653@198.235.216.4>
Source record: 70469

On 15 Nov 1999 11:11:36 , "d" wrote:
>
>Brian Van TIlborg wrote in message ...

>>How difficult would it be to take a game such as a midi maze type of game
>>and adapt it or create one that would work through TCP-IP connection?

>
> There are several MidiMaze clones on the Web. At least one was ported
>to the Atari at one point in time, it's kind of dreadfully out of date
>though. If you can interest anyone in porting one of these programs to the
>atari, I am willing as time permits to help with the TCPIP coding. The ones
>I looked at were fairly simple in the networking section. I just would like
>to see it run in something other than ST Low resolution.
>
> Dan Ackerman
> baldrick@netset.com
>

THanks for the url. I am not certain what it would have to be in low res,
the versions of midi maze I have work on both colour and monochrome. I
think I have one that is colour only.

As for interesting others to participate in porting, I will do my best, but
clearly there are more users than programmers here:-).

I think that midi maze or TCP-IP maze is absolutely needed. Clearly in the
must have category. Somehow in a short period of time I have amassed a
large collection of STs and invite friends over for midimaze and beer.

I need TCP-IP to keep these mongrels away from my beer:-).

Seriously, what better way for all atari users to get together for Friday
Night MidiMaze and Saturday Night Atari Chat to boost about how you won the
previous evening.

All problems of which is the best

Choose one:

A)OS
B)CLONE
C)...

would be solved over a friendly game of midi maze.

Anyways, it is easy to learn mindless fun.

I hope the are others interested.

Brian.

>
>.

2392. The Mac/ST Rescue Project

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.9911161846030.107-100000@rakastaja>
Source record: 70470

> > > About your "rescue old Mac/ST" project, how about this:
> > >
> > > * upgrade to the full 4 MB
> > > * internal IDE interface and drive (with TOS 2.06)
> > > * upgrade to HD floppy drive
>
> > great idea! I would put in a LS-120 instead of the floppy though.
>
> As pointed out recently by Uwe Seimet, replacing the main floppy
> by an LS-120 is a bad idea since, should your boot drive (e.g.
> the internal 2.5") fail, you cannot boot from floppy anymore.

If one reverses the traces for control lines of drive A and B on
the motherboard, one could install an internal LS-120 and use a
floppy on the external drive connector and still have it detected
as drive A, then install the LS-120 as drive B.

This would have the advantage of keeping the regular floppy, but
as an optional device one keeps home for backup/copy purposes and
for the occasional emergency floppy boot.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2393. MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <383197d8.332878832@news.northrock.bm>
Source record: 70471

Are there any programs that can play mp3 on an Atari Falcon?

If so, where can I find them?

Thanks!

Sean

2394. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1bowd.1i0z4eof11jisN%doitarchive@atari-computer.de>
Source record: 70472

Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> Weird crashes are usually caused by overheating. My guess is that the fan
> has been flakey all the time, you just didn't notice it. Have you tried
> replacing the fan? Or improving the air-flow in any other way?

An very urgend point!

> They claim that all Falcons can run at 25MHz without problems. This is
> bullshit, the Falcon just isn't designed for these speeds and I'm not
> surprised at all that problems arise after a while. Is it possible to run
> the CT2 at 16 or 20MHz? If so, have you tried it?

Right.
The hole machine isnï¿½t designed as high speed high end machine.
Itï¿½s simple an atari. Some do the job, some not.
Bus, DMA, SCSI and last but not least, audio recording wonï¿½t work
perfektly on all boards.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2395. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1bp5f.bx983dm9cpdvN%doitarchive@atari-computer.de>
Source record: 70473

Phantomm <phantomm@kih.net> wrote:

> Mode. Some won't. But I can always just flick the switch
> back to standard Falcon Mode and it all works just as it
> did before I installed the CT2 v.B.

Thatï¿½s the point...

> If I remember correctly from talking to you on IRC #atari and
> #atariscne you have one of first CT2s, the CT2 version A.
> I really don't know anything about the A version, other than
> from the looks of the pictures and diagrams, The A version
> looks completely different than the B version.

> The Centek Manual that I got states that there is a lifetime
> warrantee on the CT2. I would think that this also applies to
> the A version as well. If so, I would certainly take advantage
> of it and get Centek to repair or replace the CT2.
>
> If you do have the A version, maybe with the warrantee you
> could work out something with Centek that would allow you to
> upgrade to the B version which is probably a much better design
> than the A version.

Right, but thatï¿½s not the point. I have also a realy early "A"
board and the machine works perfektly any day.
Warranty is fine, but a long expensiv trip for the falcon.

Maybee the last(best)? way.

> Not sure if the A version allows you to switch back to the
> Standard Falcon mode or not. The B version does, so that you
> can use any programs that fail to work with the FastRam and or
> the Speed Increase.

Same as "B", "A" only had an older FAST RAM conroller, other layout and
the falcon bus is on a slot on top of the board. Thatï¿½s all.
"B" releases had the better FAST Ram controller, faster and allowed
128MB of RAM. Installation is is all the same.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2396. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1boa0.1p598fq1ubfi88N%doitarchive@atari-computer.de>
Source record: 70474

Fredrik Egeberg <deez@algonet.se> wrote:

> I wouldnt recommend you to install it yourself, its tricky (the say the
> least). Better to let centek do the installation for you (if they still
> have boards).

The point how CENTEK sayï¿½d they only sell CT2 with installation.
MOST of the CT2 "A" boards installed by the owner.

A lot of machines form here, after self installation, was on the road
to CENTEK i knew. Most of them are back without orignal CPU.

Maybee a point of trouble AND a point of no return..

But 85% of them all had trouble with the software setup.

Main trouble: hard drives doasnï¿½t respond (scsi and ide)
: forgot to patch MagiC
: forgot to instal DSP patch (hard or soft)

In my opinion, comes all from the very very smal manual.

> Most of the ct2 owners I know have problems, some of them soo serious they
> can use their falcon the way they used to.
> My ct2 was installed by centek, i have 4mb stram and 16mb ttram and i have
> no problems with it. Well.. not entirely true since the dsp-irq is wired,
> and that does of coz make some programs crash.
>
> I mostly use my falcon for asm coding and demo watching and i am VERY
> happy with my ct2. I can really recommend the ct2 to you, but let centek
> install it.

Itï¿½s a great expansion. Use 14MB ST-RAM and 32Mb EDO Ram on CT2, works
fine anytime for any software i have. No trouble.

(Self installed unit) .) (sure, thatï¿½s not the point, only a joke)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2397. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1bpma.822idb1xcz4bgN%doitarchive@atari-computer.de>
Source record: 70475

```
> Does anyone know whats happened to Jan Daldrup's Atari Place2be site?
> It's only recently I realised I was only loading CAB's cache rather than
> connecting to the site - which explained why it hadn't been updated since
> early October :-) tried emailing him but it was returned.

FTP trouble so far as i knew..
Canï¿½t upload some files.

Ask "milhouse" next (any)? wendsday on irc channel #atarIde
(Session starts at 9pm cet)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm
```

2398. Re: [FS] CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1boto.t0syfq1mx0p6oN%doitarchive@atari-computer.de>
Source record: 70476

Katherine Ellis <kellis@leading.net> wrote:

> No, I had to yeank the IDE drive years/months ago for this very problem
> which I am very aware.
> Thanks though :)

OK, i canï¿½t remeber me for all.
Was only one idea more ;)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2399. Re: Ultimate TOS site

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1bpsb.1v45c99khhb47N%doitarchive@atari-computer.de>
Source record: 70477

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> This one is an old one. The new address is
> http://user.online.be/~ols04484/atari/prg-ind.htm

Thank you, will modified my link site.
Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2400. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <38319D83.EE080E6F@itsoft.fr>
Source record: 70478

Nenad wrote:
>
> Hi!
>
> What utility should I use to try to recover some of my floppy disks. I
> found some disks with PRG files that the OS couldn't execute. I was
> hoping some sort of fix-disk utility might help.
>
> Thanks
You can try zorg. But if the prg has some of its parts on a bad sector
then you're out of luck. Zorg can be found on
ftp://ftp.lip6.fr/pub/Atari

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.openppc.org <- Cool project
http://www.mozilla.org <- Try it its getting better

2401. Re: MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <38319EE6.1449F38C@itsoft.fr>
Source record: 70479

esc wrote:
>
> Are there any programs that can play mp3 on an Atari Falcon?

I reccal a rumors saying such beast existed ...

> If so, where can I find them?

I've look through ftp.lip6.fr/pub/atari and wasn't able to find anything
related
to mp3 ....

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.openppc.org <- Cool project
http://www.mozilla.org <- Try it its getting better

2402. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <3ohY3.34937$jG2.706401@news.tpnet.pl>
Source record: 70480

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (126-150)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

2403. TKA HET COMPLETE ATARI ST BOEK

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: a.c.kolk@quicknet.nl
Message-ID: <3831a7b5.24173030@news.quicknet.nl>
Source record: 70481

Ik heb nog een boek dat ik toch nooit gebruik. Het grote atari ST
boek, kennelijk een absolute aanrader voor elke st bezitter.

Wie heeft er wat voor over ? Reageer s.v.p. via email

M.v.g.
Ton van der Kolk

2404. Re: MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derek Warren <macgod@my-deja.com>
Message-ID: <80sh64jqk1@nnrp1.deja.com>
Source record: 70482

SectorOne (http://sectorone.atari.org/) are working on a player that will
do just that...

I think the latest AniPlayer beta might be able to playback MP3s, though
I'm not sure what degree of success you expect.. (aniplay.atari.org)

Thank god for atari.org subdomains... :)

Derek

Sent via Deja.com http://www.deja.com/
Before you buy.

2405. Re: MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9911162000210.25249-100000@kairos.algonet.se>
Source record: 70483

> esc wrote:
> >
> > Are there any programs that can play mp3 on an Atari Falcon?

no

>
> I reccal a rumors saying such beast existed ...

stghost/sector one is making one.. afaik its in heavy debugging..
hopefully we can expect an early version out soon

/deez

2406. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3831ac64$0$18506@news.zetnet.co.uk>
Source record: 70484

On 15 Nov 1999 00:36:14 , Paul Mac wrote:
>On 14 Nov 1999 19:31:56 , xlator@cix.compulink.co.uk wrote:
>>In message <Pine.MNT.4.10.9911101658570.312-100000@rakastaja>,
q-funk@funkyware.atari.org said:
>>
>>>It already exists: disable all images in CAB.
>>>
clipped
>>
>>There was the bare bones of a new Atari browser at the Stafford show
>>which seems to be /much/ faster than Cab with and without images. A
>>young programmer is working on it and adding extra facilities as and
>>when he gets time. Looks promising. At present only one font style
>>(Swiss?) supported in several sizes, but that will change.
>>
>>Regards, /Peter/
>>
>
>hi,
>
>yes, HighWire by nevlyn. Saw it too, and hope he keeps going withit he
>seemed to have multithreading going as well.
>

Yes it looked good and he seems very enthusiastic about it when I talked
to him, I think he had very positive feed back from people at the show.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

2407. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3831ac65$0$18506@news.zetnet.co.uk>
Source record: 70485

On 15 Nov 1999 07:17:55 , John Garone wrote:
>Brian,
> Sorry I misundersood your meaning. I too would like to know if he's
>still working on it. I, for one, am indebted to him for Newsie and all
>it's upgrades!
> John
>
clipped

I heard from John a little while ago and he was definitely working on it
then but hadn't been able to spend as much time on it as he would like.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

2408. Re: CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3831B0F2.FF4F2E71@cfc.dnd.ca>
Source record: 70486

Phantomm wrote:
>
> On 15 Nov 1999 19:56:33 , Mark Friedman wrote:
>
> Thats a good idea. Since Falcon owners use their machines for lots of
> different things. I'm a bit surprised to find that not many CT2 owners
> post anything about the good or bad experiences and software problems
> or enhancements regarding the CT2.
>
> Awhile back I attempted to start a software list of programs CT2 owners
> were using in Turbo mode but only 1 person e-mailed anything. :/
>
> Off the top of my head I have ran into 2 software oddities in Turbo
> Mode.
> When using TruePaint in TrueColor Mode I cannot select a color from
> the Color Wheel for some reason. However if I load a picture I can
> pick a Color from the picture. All other options seem to work fine.
> In 256 color mode I have no problem picking a color from the palette.
> This is in 800x600, I'm fairly sure this also occurs in 640x480 TC mode.
> Has anyone else noticed this or can someone try True Paint in Turbo TC
> mode and see if they have a problem picking a color from the ColorWheel?

Hello! I have the same problem with true paint on my Nemesized Falcon. I
can't use the colour wheel! I can't remember if it was TC only or not.

> Hopefully there's a simple fix for this that I'm over-looking as I use
> True Paint alot.

I don't. True Image is much better! and Photoline is so much better!!
PixArt is very good also, Digital Lab too. True paint has a good price though! :-)

> On the Plus side, Apex Media version 2.41 will allow you to work in
> 640x400 or is it 640x480??? in Turbo Mode and uses the FastRam, on
> my 17' SVGA monitor! For me, that alone is worth the price of the
> CT2. Without a accelerator Apex Media would only do 640x400 TC on a RGB
> monitor.

yet I wish I had a CT2, for that extra RAM. Apex media is OK with Nemesis.
I just wish I could get the upgrade to 2.41. :-(
what is the big difference (if you remember) between 2 and 2.4? Is it
worth it? Well, even if it was I couldn't get it so maybe don't tell me,
I don't want to be sad.

> Apex Media version 2.00 will not allow the 640x400 in TC mode on a
> SVGA, not sure about any versions between 2.00 and 2.41.
>

> phantomm@kih.net

--
Ken Macdonald, Graphic Arts - room 255
Canadian Forces College - Collï¿½ge des Forces canadiennes
(416)482-6800 x6892, macdonald@cfc.dnd.ca

2409. Re: HD sizes

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1dpl9.1ra9ced1ehq3hnN%doitarchive@atari-computer.de>
Source record: 70487

johnnie ligotage <johnnie@ligotage.demon.co.uk> wrote:

> What's the largest size disk you can have on a Falcon - TOS4.04 under
> standard TOS?

TOS 4.04 = 1Gb maxium size per Partition.
12 GB hard drive = 12 partitions, each 1Gb as example.

Partition size had nothing to do with the size od the hard drive

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2410. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1dpx3.17fu31fr3wxusN%doitarchive@atari-computer.de>
Source record: 70488

Mikey <mgrove@iwvisp.com> wrote:

Hi Mike,

> I have an Epson ES1200 that can be connected to the Falcon by either
> parallel or SCSI using GTLOOK s/w (older version). From what everyone else
> says, other software dosen't work with the Falcon parallel port.

That workï¿½s well on falcon parallel port?
Sure? No jokes? First what i hear :)

(He, whatï¿½s up, missed you!) ;-)
(Do you like to got x-mas atari magazine care package)?
(Send your new adress)

Have fun!

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2411. Re: MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <80sc2kgqb1@wanadoo.fr>
Source record: 70489

On 16 Nov 1999 17:39:16 , esc wrote:
>Are there any programs that can play mp3 on an Atari Falcon?
>
>If so, where can I find them?

You can wait Aniplayer 2.08 in 3 weeks, full D2D is possible
on normal FALCON with lot of files. I hope always full D2D for
all files with a direct output from DSP (now I use port host),
it's same problem on TT with a StarTrack-DSP.
With a CT2B it's not a problem :-) since one month.
Without DSP, full D2D in only possible on an Hades 060.

Another project is FalcAMP from ST-Ghost/Sector-One and Splash:
http://deunstg.free.fr/sct1/falcamp.htm

Regards,

Didier.

Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Dev 68K/DSP56001/C on
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

2412. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <HniY3.2389$16.293060@news.flash.net>
Source record: 70490

On 15 Nov 1999 17:49:54 , Martin-Eric Racine wrote:
>While Javascript is sometimes usefull, CSS is very much optional.

Or, in some cases, Javascript is mandatory as the page just won't work correctly (yeah, bad writing on the webmaster's part, but then again they probably don't know that there are platforms other than Mac/PC with browsers that lack certain modern features).

Mike Freeman
nameerf@flash.net

2413. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80scgc$5im$1@news8.svr.pol.co.uk>
Source record: 70491

On 14 Nov 1999 16:38:20 , Denesh Bhabuta wrote:

:>> Does anyone know how I can register shareware in the United
:>>States? Specifically Thing, iPRN II, and Boxkite. I'd like to do this
:>>without me having to do too much (preferably nothing at all)
:>>internationally. Thanks!

:>For iPRN II - browse over to www.cyberstrider.org and fill in he
:>online order form and pay online with your credit card. :)

How about some sales speak for this iPRN, ive heard delboy speak
about it, what will it do that the magic FPRN driver dont do!.

:>The payment bit uses Secure server so some CAB OVL versons wll not
:>work with it...

Whats the minimum version that will work?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2414. NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3831AFF8.2A902782@mrgs.cix.co.uk>
Source record: 70492

Hi Derryck, Steve and any other NeST persons here abouts,

Has NeST finally snuffed it? I've been trying to get through to the Fortress for the last few weeks and all I get is 'busy'. Derryck tells me it's been taken off-line. Is this permanent?

Chris
--
Mr.G on his G3

2415. Re: Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3831B092.C4D84F9D@mrgs.cix.co.uk>
Source record: 70493

Steve Sweet wrote:
>
> On 12 Nov 1999 17:14:28 , Derryck Croker wrote:
> :>Whoops!
> I know for a fact that it was your wife's you were wearing.!!.
>

No, don't tell me.... black lace? ;-)

Chris
--
Mr.G on his G3

2416. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3831B2BF.61558D9C@mrgs.cix.co.uk>
Source record: 70494

Denesh Bhabuta wrote:

Hi Danny were ya bin?

Chris
--
Mr.G on his G3

2417. Re: MP3 on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3831b68f$0$18507@news.zetnet.co.uk>
Source record: 70495

On 16 Nov 1999 17:39:16 , esc wrote:
>Are there any programs that can play mp3 on an Atari Falcon?
>
>If so, where can I find them?

Try Didier Mequignon's excellent Aniplayer. 2.08 beta
does MP3 real-time direct-from-disk with a CT2 accelerator.

Shiuming Lai

2418. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3830a0ca.0@news2.cluster1.telinco.net>
Source record: 70540

Hi Brian,John,

On 15 Nov 1999 07:17:55 , John Garone wrote:
>Brian,
> Sorry I misundersood your meaning. I too would like to know if he's
>still working on it. I, for one, am indebted to him for Newsie and all
>it's upgrades!
> John

I asked John (Rojewski) recently the same question and he said he is still developing NEWsie and version 0.96 he said may possibly ready aprox December sometime pending beta testing etc. Which is great news as feel the same as you about NEWsie.

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2419. Re: ST and Y2K question, once again please help...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <80qc5a$6ro$1@athena.netset.com>
Source record: 70541

In article <382FE543.46B3115E@yahoo.com>, dogs19 <seperite@yahoo.com> wrote:
>
>I know that because the ST has no internal clock there's no reason it
>should conflict with Y2K and not boot or act weird. My question concerns
>a FA*ST ICD 85MB hard drive I have that DOES have an internal clock.
>Does anyone know if this formerly standard ST hard drive will quit
>working or do something funny when Y2K hits?

If the drive has been sitting in your closet for years, then the
battery is probably already dead on the clock. The only possibility of
you having a problem with the drivers (something I doubt would happen)
would only occur if the clock was still working. More than likely if you
ever boot the drive up the clock will say it's 1985 or whatever the
default time was on the ST, I frankly don't remember anymore.

>
>I ask, because I no longer have my ST, but have many files stored on
>that HD in a closet. If there's a fear that they may become irrevocably
>damaged after New Year's, then I want to get my hands on an ST quickly,
>copy the files from the drive to floppies, and store them on my PC.
>

They can't be damaged if the drive isn't turned on. If at
sometime in the future you want to start this drive up, and are fearful of
a y2k bug. Simply open the case and remove the battery for the clock.
There isno mistaking it. Looks like an oversized watch battery. Without
a battery (dead battery or no battery), the controller will have no way of
knowing what year it is.

>So, to reiterate, does anyone know if Y2K will conflict with/screw up
>(because of the internal drive) the files on my Seagate/ICD hard drive?
>Any help would be much appreciated. And if there's anyone in the New
>York area who has an ST running and would be willing to allow me to hook
>up my hard drive to copy files off of it soon, I'd be greatly indebted
>to you.
>

That's always an option, but I don't think you need to worry. I'd
help you but I live about 10 hours away from NYC, even taking the speed
limit libarally.

I'd say don't worry about it. The battery was probably dead years
ago. Even good batteries of that style don't last much beyond 7 years.

Dan Ackerman
aka baldrick@netset.com

>Thanks.
>

2420. HD sizes

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: johnnie ligotage <johnnie@ligotage.demon.co.uk>
Message-ID: <Pine.LNX.4.05.9911160148080.83-100000@ligotage.demon.co.uk>
Source record: 70542

What's the largest size disk you can have on a Falcon - TOS4.04 under standard TOS?

I'm using HDDriver v7.71 and am having trouble accessing a 2.1Gb partition on a SCSI drive. It's the 3rd partition, BGM and follows 2 RAW's.

Any help is much appreciated. Thanks.

Salut/.

J/.

--
John Blakeley

ps I've also got an AB040, if that makes any difference.

2421. FS: Atari STs...

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <151119992036092678%macgod@rocketmail.com>
Source record: 70543

```
For Sale: Atari ST Systems
==================================
* Atari 520STFM (*upgraded to 1MB RAM*). Package includes mouse,
SC1224 color monitor and Star-NX1000 multi-font dot-matrix priner.
Everything is very clean and in excellent condition. $125CDN.

* Atari 520STFM w/dead keyboard. Everything else works fine. $30CDN.

* Atari 520STFM w/flaky mouse ports and dead floppy drive.
All other components are OK. $20CDN.

Reply to the above e-mail address or this group.

Have a good one!
Derek Warren

--
[ Derek Warren === TRiDEJA DiGiTAL MUSiC / Synapse Software Dev. ]
[ derek@trideja.com === www.trideja.com ::: synapse.trideja.com ]
Hiroshima '45. Chernobyl '86. Windows '98. Think different.
```

2422. For Free in Grand Forks, ND

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: "Daniel F. Boese" <dan_boese@und.nodak.edu>
Message-ID: <3831009C.6A580060@und.nodak.edu>
Source record: 70544
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

i have the following for free to anyone who wants to come pick it up in
Grand Forks, North Dakota:

atari megaste with internal hd (approx 60 megs)
sc1224 monitor
box of books and games
atari 600xl+tape drive+disk drive+300 baud modem
plenty of joysticks

it all worked the last time i played with it ... I REFUSE TO SHIP
ANYTHING

if you're interested, just let me know

dan_boese@und.nodak.edu

2423. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-16 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s32200fohsq74@corp.supernews.com>
Source record: 70545

I have an Epson ES1200 that can be connected to the Falcon by either parallel or SCSI using GTLOOK s/w (older version). From what everyone else says, other software dosen't work with the Falcon parallel port.

Mikey

On 15 Nov 1999 15:41:53 , John Kolak wrote:
>Just out of curiosity, I use a parallel scanner on the PC, but the
>software emulates a SCSI interface. I've wondered if the Falcon would
>recognize this.
>
>Robert Schaffner wrote:
>>
>> Joshua Kaijankoski <joshuak@isys.ca> wrote:
>>
>> > Can I use a parallel port scanner on my Falcon? Are there any drivers?
>>
>> So far i know, nobody made an driver.
>> Not all signals avaiable for software, falcon doasn't use ACK ect..
>>
>.

2424. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Derek Warren <macgod@my-deja.com>
Message-ID: <80v7vd$gd4$1@nnrp1.deja.com>
Source record: 70346

> > > * chro_Magic's Falcon RAM Gizmo (takes 30-pin SIMMs)
> > > * the 'Falcon RAM Karte' at Systems For Tomorrow (takes 72-pin)
> > > * Wizztronics' RAM upgrade (takes 72-pin EDO SIMMs)

Aside from Aixit's Magnum RAM board for the Falcon, are there any other FastRAM boards out there? I had no idea such a board would be so costly.. even in the Falcon market!

Naive-but-learning-Derek

Sent via Deja.com http://www.deja.com/
Before you buy.

2425. Re: ST Hard Drive connector SCSI?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80v2alpgr1@news8.svr.pol.co.uk>
Source record: 70347

On 16 Nov 1999 09:59:11 , Uwe Seimet wrote:
:>Steve Sweet wrote:
:>
:>> :>Even with a host adapter you will never get a full features SCSI bus
:>> :>like you have with TT and Falcon. But nevertheless you get quite near.
:>> :>Note that the LINK97 results in the highest possible SCSI compatibility
:>> :>since it's the only host adapter that supports initiator identification.

:>> :>> Does that apply also to the LINK 96.

:>Yes, it does.

8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2426. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <80v2aopgr2@news8.svr.pol.co.uk>
Source record: 70348

On 15 Nov 1999 09:46:25 , Uwe Seimet wrote:
:>Steve Sweet wrote:
:>
:>> Seeing you again reminds me, i must go and visit karl for my latest
:>> fix, whats your latest publicly available version.

:>7.8 has just been released with the demo available from

7.8, GIT!!, he's holding out on me. DEMO, i dont want no demo, i want
the real thing. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2427. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38331ea6$0$18504@news.zetnet.co.uk>
Source record: 70349

On 14 Nov 1999 16:02:31 , Robert Schaffner wrote:

There is a way to use an Epson GT parallel scanner in conjuction with a lead that uses the parallel and MIDI ports....ASsoon as I have more info I will post cos ASP will be doing these cables as GT-Look is now free..

chrisc

>Joshua Kaijankoski <joshuak@isys.ca> wrote:
>
>> Can I use a parallel port scanner on my Falcon? Are there any drivers?
>
>So far i know, nobody made an driver.
>Not all signals avaiable for software, falcon doasn't use ACK ect..
>
>Regards, Robert
>--
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
>doitarchive@atari-computer.de
>http://www.atari-computer.de/doitarchive/index.htm
>.

2428. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38331cd9$0$18504@news.zetnet.co.uk>
Source record: 70350

On 12 Nov 1999 12:56:53 , Paul Flieshman wrote:

I can let you have a spare copy of TOS4.01 that I have but I'll need a
blank EPROM of the same size (must have the erase window) in return as I'm
trying to sort out a qway of putting TOS4.92 onto ROM...

chrisc

>Hi all. I am currently rebuilding a heavily modified Falcon, and I have
>a bit of a problem. It is originally a German machine...so TOS is in
>German.
>Hmmmm. I can read a bit of German, but obviously I would prefer to be
>able to change it to English. My instinct says that I probably would
>have to change the ROM
>for an English one. Does anybody know better, or have a better solution.
>Or even a knackered Falcon with an English ROM?
>Cheers,
> Paul Flieshman
>
>3rd Kind Music
>
>"A clear mind and a loving heart should work together"
>
>.

2429. Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38331d86$0$18504@news.zetnet.co.uk>
Source record: 70351

On 11 Nov 1999 22:18:52 , Johan Klockars wrote:
*S*N*I*P*
re: Eclipse..

>>occasionally cos the PCB CAD package Scooter wouldn't let you run in more
>>than 256 colour....
>
>If this CAD program is using lots of poly-lines (as opposed to only
>drawing one line at a time (it's still the same VDI function)), or
>especially filled polygons, I hope you're using the latest versions
>of fVDI and the RageII driver.

Umm...0.94B I believe...dunno about the RageII driver though...I'll go look at your FTP site... Scooter won't start in a res with more than 256 colours...you get a message from the software saying to switch to 256 or lower...runs fine at 1280x1024x256....

chrisc

2430. Re: ST+

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <38331f9f$0$7554@znews.zetnet.co.uk>
Source record: 70352

> Yeagh ? funny cus ya never mentioned this when ya phoned or when I saw
> ya at the show....ya sneaky old fat git! :)

You never asked :)

Kev.
Editor : ST+

2431. Re: LS-120 superdrive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38332015$0$18504@news.zetnet.co.uk>
Source record: 70353

On 17 Nov 1999 18:57:10 , J WILKINSON wrote:

Yes,
But I don't think the LS-120 will be bootable..if your HD goes down you'll
have to put a floppy back in to sort it out...

chrisc

>Hi there,
>
>This is probably one for Uwe Seimet to answer...
>
>I'm looking to get HD-driver latest version from
>System Solutions. I need to know if an IDE LS-120
>superdrive will be able to work as a floppy drive
>on my Falcon030? My Epson SMD300 floppy disk is a
>bit suspect currently, so I thought if I'm going to
>replace it my not get an LS-120 and get 120MB disks
>as well!! I've got a spare IDE connector on the IDE
>bus so its there to use (already have Quantum Fireball
>1280A hard disk on IDE0, will use LS-120 as a slave
>on IDE1...)
>
>Is this possible to do?
>
>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.

2432. FS: Epson 720 Floppy Drive Model SMD-300

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Julie Ann Marie <tiemedown@nospam.com>
Message-ID: <nx0zOHTuU12lyRK7aAZCq4AgiBu9@4ax.com>
Source record: 70354

USED BUT NOT ABUSED

Asking Price $7.50 plus shipping
Bonus! I will throw in a box of used floppies
Contact happyman@nospamerols.com

Remove the nospam before sending me an email

2433. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383325fb$0$18513@news.zetnet.co.uk>
Source record: 70355
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

H.P. <hopi@vossnet.de> wrote in message news:80v479clg1@news.vossnet.de...
> Hi together,
>
> I wonder if there are any Atari St-Emulators for PC on the market!? If
> anyone knows, where to get such software and maybe iamges of original
> Atari-Soft, please answer me here in the ng or by mail.
>
> Thank you very much
>
> Holger
>
>
Tosbox shareware small nag
Gemulator Free read the online help b4 even starting
Pacifist free (games)
Magic PC (running a tos image) commercial main purpose running the tos
replacement Magic
all require a tos image (easy to extract) file from a real Atari or if you
can find one anywhere

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

2434. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e1f2fe.2j5fzoa6dpdoN%roughley@HORMEL.vanc.igs.net>
Source record: 70356

Jos Vlietstra <jovlie@worldonline.nl> wrote:

> great news but........what is improved in this Cab 2.8 ?
> IS IT FASTER ???????????

I remember reading that iCab's improved table-rendering code might be
incorporated into CAB.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

2435. Re: CT2 question

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38332903$0$18513@news.zetnet.co.uk>
Source record: 70357

On 16 Nov 1999 11:39:40 , Derryck Croker wrote:
>And if you do run into a program that won't run (I haven't come
>across any yet!), then you can retutn to a standard Falcon by
>operating the switch.

Incidentally, even Neochrome v1.0 works on CT2, right down
to the palette-switching used to display more than 16 colours
on-screen for the colour picker.

Shiuming Lai

2436. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38332df7$0$18507@news.zetnet.co.uk>
Source record: 70358

On 16 Nov 1999 22:46:43 GMT
sandrija@pravo.hr (Sasa Andrijasevic) wrote:

>Centurbo 2 recommendation

2437. FS: Falcon add-ons

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <80vdei$b61$2@as102.tel.hr>
Source record: 70359

FS:

- 2 x Speed Res CArd 32/36 and 32/36/40 Mhz, w/manual and software
- Falcon Wings ST RAM card wo/simms
- 60 meg int ide hdd Seagate, no bad sectors
- Falcon Field Service manual w all schematics
- CAF audio addendum
- Steinberg ST SCSI host adapter w power supply
- ICD Link ST SCSI host adapter

make an offer

sasa

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

2438. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38333f9d$0$18506@news.zetnet.co.uk>
Source record: 70360

On 16 Nov 1999 22:46:43 GMT
sandrija@pravo.hr (Sasa Andrijasevic) wrote:

>Flaws:
>- absence of extension slot on rev. B

The CT2A has a FULL 32-bit expansion bus. Since the CT2 itself is a full 32-bit computer (CPU, FPU and RAM) it would have been stupid to strangle it with a half-width bus like on the Falcon motherboard/expansion bus.

Technical specifications of the CT2A 32-bit expansion bus were available on-line for all to use. Only one serious design was submitted to Centek, and it was never finished.

Out of 92 CT2A sold, not a single full-production expansion card was completed by any of the users, to take advantage of the full 32 bits of this bus. Also, no developers outside the CT2A user base expressed an interest in designing new expansion cards for this 32-bit bus. I think those are good enough reasons to drop it.

As for legacy support - what other devices have been made to use the Falcon 16-bit expansion bus? RAM cards (forget it, CT2 has superior 32-bit fast RAM), 286 PC cards (anyone still seriously using one of these?), some graphics card bridges and video digitisers.

If you really want to continue using these, it's possible by soldering rows of pin extensions onto the old card and plug the CT2 on top. CT2's PCB is a really compact design intended to fit into a standard Falcon case, so even the expansion bus on the CT2A had to be re-arranged in such a way to fit onto the board, which unfortunately makes it impossible to fit other cards on top of the CT2 anyway.

Shiuming Lai

2439. Re: Win a complete Atari Jaguar system

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <383340f2$0$18504@news.zetnet.co.uk>
Source record: 70361

On 15 Nov 1999 22:15:49 , Denesh Bhabuta wrote:
>On Mon, 15 Nov 1999 18:45:44 -0000, "Richard Davey"
><rich@fatal-design.com> wrote:
>>I did and had a look around :)

clips

>>There were lots of people I didn't get to talk to for long enough, but it
>>was still a great show as usual and I think one of the best re: Atari
>>representation - and the Telegames stall was awesome.
>I did miss the following:
>
>Titan, ST Club and The Upgrade Shop.
>
The Upgrade Shop were there, I chatted to the the chap for a while, can't
remember his name. Dave Escott wasn't but apparently he now spends his
time on PCs I was informed.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

2440. WTB:Atari Transputer

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: "Michael A. Jacobs" <michael.jacobs@prodigy.net>
Message-ID: <80vlh2$ag4$2@newssvr04-int.news.prodigy.com>
Source record: 70362

Anyone have one for sale?

2441. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9911172145090.153-100000@tmp1-038.fdn.com>
Source record: 70363

On 16 Nov 1999, Sasa Andrijasevic wrote:

> with a solid refresh rate, amount of upgradeable RAM is really amazing (up to 256 Mb on a rev. B machine)
> - not even t mention the speed of CT2's fast RAM, SCSI now works with no troubles and connection of
> modern and fast IDE disks (9 Mb/s transfer rate!) is almost trouble-free (2.5" to 3.5" adapter is a must...), the card itself fits in
> Falcon's case along 3.5 IDE drive (almost trouble free ;)), some of the adjustments have to be made, of course,
I like the "almost"

> (fan, finding space inside the case) and soldering is better to be made by a professional...The card has a flash rom
> system (Dolmen) which controls the boot sequence and all neccessary parameters on Falcon. Hardware switch makes
dolmen? where? when? Dolmen afaik was never shipped with the ct2 to
customers. If you are talking about the blueish/pcish boot menu cmos
thingy. I do hope dolmen ain't that.

> clocked to 50 Mhz and jpg.ovl, Photoline, Neon or Phoenix are pleasure to use due to the 50 Mhz clocked FPU...
> Falcon may be connected to all possible devices - scart VCR, SCSI devices (scanners, hdd, cd rom and cdr/crw...),
not all hd.

> all kinds of monitors (Atari SM series, VGA, RGB), audio components (hiss and crack free), fast modems, printers, DSP add-ons, etc.
Funny, I have the atari adaptor for the RGB/MONO <> falcon screen. It used
to work with the SM124, but not anymore with the ct2 fitted. Although the
screen DOES work on the megaste.

> Although Centek prepares its new surprise - Phenix computer - this accelerator card is a worthy contribution to remaining Atari enthusiasts
> and thing worth recommending!
"A new suprise", pretty good one. I can not call a 2 year old surprise a
surprised.

>
>
> Advantages:
> - speed and screen resolution increase
yup
> - compatibility
yup
> - stability

hm yes and no. I have the impression that the compatibility is excellent,
BUT it weakens the already old falcons (what I think). Mine is probably 5
or 6 years, and it is just disintegrating itself step by step since I put
the ct2. Now I think the scsi chip is going really bad.

> - support (installation and there is special software written for it in order to use its capabilities)
support, i don't know, I guess you are luckier than I.

>
> Flaws:
> - absence of extension slot on rev. B
who cares? there are like 5% of the falcon user really using these
extensions. And if you REALLY still need it, there are workaround.
That was a good choice from centek.

> - adjustments to be made when CT2 is installed into Falcon's case (CPU fan and SIMM module are too close to keyboard, so
> minor adjustments have to be made)
get a bigger case :)

2442. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <942922286-133990AEicMi@cwcom.net>
Source record: 70364

Chris Good said:

>Has NeST finally snuffed

Awaiting installation of the software on the replacement Atari I
understand.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2443. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3831f4b6.0@news2.cluster1.telinco.net>
Source record: 70424

Hi Jan,

On 15 Nov 1999 18:54:00 , Jan-Frederik Daldrup wrote:
>I was busy completing some projects for school but now I'm
>ready to start off again but my server isn't...
>
>SB>tried emailing him but it was returned.
>
>Yes, about a week ago the problems started. The webserver went down but that
>has been fixed by now. But for some days I can no longer log on to my ftp and
>email account and emails seem to get bounced. I'm currently in contact with my
>provider to fix it. It should be up and running soon I hope and then have fun
>with regular updates and some nice xmas specials.:-)

Good to see you're (nearly) back with us again. :-)

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

2444. Re: ST+

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <383203c9$0$18510@news.zetnet.co.uk>
Source record: 70425

> Any chance the back issues will end up on the web?

Yes, we are working on it.

Kev.
Editor : ST+

2445. LS-120 superdrive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <383243B5.CF43A053@ihug.co.nz>
Source record: 70426

Hi there,

This is probably one for Uwe Seimet to answer...

I'm looking to get HD-driver latest version from
System Solutions. I need to know if an IDE LS-120
superdrive will be able to work as a floppy drive
on my Falcon030? My Epson SMD300 floppy disk is a
bit suspect currently, so I thought if I'm going to
replace it my not get an LS-120 and get 120MB disks
as well!! I've got a spare IDE connector on the IDE
bus so its there to use (already have Quantum Fireball
1280A hard disk on IDE0, will use LS-120 as a slave
on IDE1...)

Is this possible to do?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2446. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B45797A1.1CF%collins@bulli.com>
Source record: 70427

in article B4572DED.1C0%collins@bulli.com, Bengy Collins at
collins@bulli.com wrote on 11/16/99 3:51 PM:

> If everyone does not know by now, CAB 2.8 is scheduled to be released at the
> upcoming atari fair in hannover.
> However, I do not know if it is CAB itself that is being updated , or the
> CAB pack in programs. (Or both?)
> Anyone have any further information on this?

Ah, should have checked my mail before writing this. It is CAB itself that
has been updated.

Bengy

2447. Re: LS-120 superdrive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <38325EE1.F24492BB@student.canterbury.ac.nz>
Source record: 70428

Greetings Chris, long time no see ;-)

J WILKINSON wrote:
>
> I'm looking to get HD-driver latest version from
> System Solutions. I need to know if an IDE LS-120
> superdrive will be able to work as a floppy drive
> on my Falcon030?
[snip]
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.

Well, judging from another recent thread, you can but there's a couple a
things to bare in mind ...read on:

<comp.sys.atari.st Re: The Mac/ST Rescue Project>
Martin-Eric Racine wrote:
>
> > > great idea! I would put in a LS-120 instead of the floppy though.
> >
> > As pointed out recently by Uwe Seimet, replacing the main floppy
> > by an LS-120 is a bad idea since, should your boot drive (e.g.
> > the internal 2.5") fail, you cannot boot from floppy anymore.
>
> If one reverses the traces for control lines of drive A and B on
> the motherboard, one could install an internal LS-120 and use a
> floppy on the external drive connector and still have it detected
> as drive A, then install the LS-120 as drive B.
>
> This would have the advantage of keeping the regular floppy, but
> as an optional device one keeps home for backup/copy purposes and
> for the occasional emergency floppy boot.

PS. If ya not busy on the 8th Dec, come down to Arnie's place for the
final C.A.C.E meeting for the grand old year of 1999. It'll be sehr gut
ja!! ;-)

Later,
Karl.

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

2448. Re: LS-120 superdrive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38326A47.3450@ooc.de>
Source record: 70429

J WILKINSON wrote:

> I'm looking to get HD-driver latest version from
> System Solutions. I need to know if an IDE LS-120
> superdrive will be able to work as a floppy drive
> on my Falcon030? My Epson SMD300 floppy disk is a

Yes, this will work though I don't recommend having the LS-120 as the
only "floppy" drive, i. e. replacing the built-in drive. In case
something goes wrong and HDDRIVER won't boot anymore you won't be able
to access floppy disks at all since HDDRIVER is required for everything
regarding the LS-120, i. e. also for reading/writing floppy disks.
Also note that the LS-120 doesn't like any other floppy disk format than
the usual formats with 9 sectors per track (DD) and 18 sectors per track
(HD). Everything else won't work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2449. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <80tua3idu1@nnrp1.deja.com>
Source record: 70430

In article <xRhX3.328$3Y2.389@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Which one is the future and which one appears better.
>
> Pros and Cons would be appreciated.
>
> Are they reliable, etc.

The main pro for the Milan is obviously the price: it's much cheaper.
On the other hand many Milans tend to be pretty unstable (hardware-
wise) while others run perfect. It's now my second Milan after the
first one was so unstable that I could hardly use it. The second one
still likes to crash but is a bit more stable.
So definately wait for the Milan II because it seems that the new
manufacturers are more professional than the old ones.

Hades was a nice machine but it's only a question of time until the
machine is finally dropped.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2450. 2 rare gems! Laser Gates and Radar Lock mint! Cheap! (Atari 2600)

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <80u2vboge1@nnrp02.primenet.com>
Source record: 70431
Cross-posted to:
alt.atari.2600.vcs,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

```
Well, maybe cheap. ;)

Please go to:

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=satcom2

and bid on these prized possesions of mine. I would have NEVER put these up
if I wasn't in such a financial bind this month. *sigh* -Satcom2
```

2451. Atari Falcon "Crown of Creation 3D" mint complete for sale!

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <80u3ev$p2t$1@nnrp02.primenet.com>
Source record: 70432

This game is rare. This was released in 1998 by rebelsoft and contains some of the best graphics and video ever for a Falcon game. (from back of box) "A breathtaking space simulation, accurate in every detail!" If you collect Falcon games and don't have it, you probably will want it. Game can be run from hard drive but you still need the disks. The disks are massively copy protected. This was $40 when it came out. Now you would be lucky to find it at any price. If you want it, I will sell it for $33 shipped, paid first with a money order. See my Ebay rating under my nick "Satcom2". Everything is in mint condition. E-mail me if interested. Thanks! -Satcom2

2452. For sale: Falcon 4MB RAM

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Gerhard Sperling <sperling@onlinetheater.de>
Message-ID: <38329C3A.4A7622A9@onlinetheater.de>
Source record: 70433

Hallo,

I finally now want to sale my old falcon. It is an original 4 Meg, 4.04 Tos 64 Meg harddisk drive machine without any changes made to the hardware. The offer includes a SPDIF interface from Blow Up and a lot of original soft btw. registered shareware (NVDI, Calamus Sl, 1st Base...)

Gerhard Sperling

2453. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <80u5eicsr1@news.worldonline.nl>
Source record: 70434

On 16 Nov 1999 22:51:13 , Bengy Collins wrote:
Hi Bengy !
great news but.....what is improved in this Cab 2.8 ?
IS IT FASTER ??????????
Love to hear this !
Jos (perhaps you can mail me personally)
Thanks

2454. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh77ljh16ls.fsf@comnets.rwth-aachen.de>
Source record: 70435

```
>>>>> "JI" == JI Logan <jlog@zetnet.co.uk> writes:

JI> The answer is that I read it in AC issue 14 page 14 where its says
JI> that 'Magic has been confirmed as the pre-installed OS.' Of course
JI> it may be possible to get rid of it and use something else.

Now, could you please tell me why 'pre-installed' should mean that you
can't run any other OS on it?

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

2455. WTB Various Bits & Pieces

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <80umbs$2mt$1@nnrp1.deja.com>
Source record: 70436

Hi All

Im continuing to update my TT system and would like to buy the
following items:-

Microtek Scanmaker E3/E? (SCSI) (I have the Homa Systems Microtek
scanner driver).

Monitor for TT High (ECL type).

External High Density Floppy Drive.

Protext 6.7

Calamus SL (later the version the better)

Please contact me at paul_matthews@yahoo.com.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

2456. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3832deb7$0$18511@news.zetnet.co.uk>
Source record: 70437

On 17 Nov 1999 09:59:32 , Matt Jaap wrote:

>Hades was a nice machine but it's only a question of time until the
>machine is finally dropped.

If I ever drop mine I shall be really, really cross :-)))

Paul

2457. Re: WTB Various Bits & Pieces

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911171914460.182-100000@rakastaja>
Source record: 70438

On 17.11.1999, Paul Matthews <paul_matthews@yahoo.com> wrote:

> Im continuing to update my TT system and would like to buy the
> following items:-
>
> Monitor for TT High (ECL type).

Hard to find and heavy to ship.

> External High Density Floppy Drive.

Atari never manufactured any. Should be more fun to use an
LS-120, anyhow.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2458. Re: Ultimate Virus Killer 2000 (Atari ST, TT, Falcon platform)

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: WarpKat <warpkat@softhome.net>
Message-ID: <O9CY3.6868$7m.373822@newshog.newsread.com>
Source record: 70439
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

Atari? You gotta be kidding...sheesh

Richard Karsmakers <richard@fortysecond.net> wrote in message
news:6+ArOFScc7d5VQFAHRc=liDyVawH@4ax.com...
> The "Ultimate Virus Killer 2000" is the industry standard virus killer for
> the Atari ST/TT/Falcon platform. The program has been around for well over
a
> decade, and with the latest release (8.1) it's turned shareware.
> There is now an official "UVK 2000" support site where you can download
the
> program, find descriptions of all Atari TOS-platform computer viruses (and
> their symptoms) and more. It's located at http://uvk.atari.org.
> This message is being sent to three newsgroups. If you think this
> constitutes spam, or if you think this message does not belong in your
> particular newsgroup, please contact me at cronos@atari.org and I will
> refrain from posting to the newgroup in the future.
> Thanks for your time.
>

2459. Re: Family Tree

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <80upov$o6c$1@news.imaginet.fr>
Source record: 70440

On 16 Nov 1999 15:34:06 , Brian Van TIlborg wrote:
>Has anyone been using family tree?
At least that makes two of us :)

>This is a very slick prg. What I am
>interested in is if anyone has supplemented the program via desk accs or
>multi tasking by adding pictures or maybe even video, let alone long text
>files. If you have done this I would be interested in knowing how it was
>done.
I have no direct answer to your question BUT:
Family Tree is still being worked on, and I am currently testing the first betas of a "multimedia" version. It will allow you to enter Links in the Further notes, and to associate external programs to extensions, the same way as it is done in CAB for instance. This way, you will be able to add whatever you fancy (videos, images, WP documents, etc.). AFAIK, it will work in single TOS as well as under a multitasking environment.

I would normally not speak on behalf of a programmer (I am the French translator of Family Tree), but as I know Ian Baker (the author) does not follow the newsgroups, I tought you would appreciate the news, and that Ian will not mind.

>As it is I am very happy the prg, and it works on everything I have
>from my ST TOS 1.0 to a Falcon.
Yes, that's one of the qualities I appreciate in Family Tree.

--
Didier BRIEL
ddc@imaginet.fr

2460. Re: Ultimate Virus Killer 2000 (Atari ST, TT, Falcon platform)

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: Anon <anonymous@cotse.com>
Message-ID: <199911171841.NAA17437@cotse.com>
Source record: 70441
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

Hey! "WarpKat" <warpkat@softhome.net>

>Atari? You gotta be kidding...sheesh

What sort of arsehole writes something like that to a
dedicated Atari newsgroup "comp.sys.atari.st"

--
T-Bone

--
www.cotse.com - Anonymous USENET posting made easy!

2461. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3832f7cb$0$7551@znews.zetnet.co.uk>
Source record: 70442

On 16 Nov 1999 19:11:33 , Trevor Spencer wrote:
>clipped
>
>I heard from John a little while ago and he was definitely working on it
>then but hadn't been able to spend as much time on it as he would like.
>
>Trevor
>
I registered my copy of Newsie with John and had a reply from him on the 16th
of November. Interestingly his mail header said:

X-Mailer: NEWSie Version 0.96 (Atari)

So it looks as though he has been working on Newsie.

Thanks John.

Peter

2462. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3832f7cc$0$7551@znews.zetnet.co.uk>
Source record: 70443

On 15 Nov 1999 09:46:25 , Uwe Seimet wrote:
>>SNIP
>7.8 has just been released with the demo available from
>
>http://home.nikocity.de/nogfradelt/atari_english.html
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt
>.

Typical ! I've only just upgraded to 7.7 ;-)

We are indebted to you.

Regards,
Peter

2463. Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: "H.P." <hopi@vossnet.de>
Message-ID: <80v479clg1@news.vossnet.de>
Source record: 70444
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi together,

I wonder if there are any Atari St-Emulators for PC on the market!? If anyone knows, where to get such software and maybe iamges of original Atari-Soft, please answer me here in the ng or by mail.

Thank you very much

Holger

2464. Re: Place2Be Site availability

Newsgroup: comp.sys.atari.st
Date: 1999-11-17 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <80v1c5$o6i$1@news8.svr.pol.co.uk>
Source record: 70445

On 15 Nov 1999 18:54:00 , Jan-Frederik Daldrup wrote:
>Yes, about a week ago the problems started. The webserver went down but that
>has been fixed by now. But for some days I can no longer log on to my ftp and
>email account and emails seem to get bounced. I'm currently in contact with my
>provider to fix it. It should be up and running soon I hope and then have fun
>with regular updates and some nice xmas specials.:-)

That's very good news - I was getting worried ;-)

Ash

2465. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911182357090.214-100000@rakastaja>
Source record: 70296

On 18.11.1999, John Garone <swampfax@earthlink.net> wrote:

> According to Alexander: There are bug fixes and something added
> regarding the loading of .PNG files!

I concur. Features include:

* full PNG support (minus transparent image support)
* several bugfixes
* minix/ext2 friendlier Clipboard support

Those are the main ones I can remember.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2466. Extracting the TOS image

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <383429BB.98E26A7D@plano.net>
Source record: 70297
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
kevin dermott wrote:
>
> [snip...] [snip...] [snip...]
>
> all require a tos image (easy to extract) file from a real Atari or if you
> can find one anywhere
>
Is it easy to extract??? I have an Atari ST and would like to extract the tos
image. How would I go about doing this?

--
+------------------------------------------------------------+
| Charles and Francis Richmond <richmond@plano.net> |
+------------------------------------------------------------+
```

2467. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <38342DD5.3C3E3861@plano.net>
Source record: 70298

Louis Holleman wrote:
>
> Hi,
>
> just discovered something nice again: I used to transfer files from my Atari's
> at home to machines at work (Win-95/FAT16) on floppies sometimes and never had
> problems with it. Now my own machine is a Win-98/FAT32 system and whatever I
> write to a floppy, it won't be seen on my Intelbox under Win-98. When I use
> Linux (ext2) I get to the files alrite. Seems that Win-98/FAT32 is incompatible
> with other systems?
> I experimented with the VFAT settings for MagiC, but even when disabling VFAT
> on the A-drive it won't work.
> Any solutions for this, except for getting back to FAT16 on Windoze, because I
> won't... :-)
>
The PC will *not* read floppies that are formated on the Atari. However, the Atari
can read and write floppies that are formated on the PC. I had a little utility
once that would *fix* Atari formated floppies, but the fix *must* be made before
any files are saved to the floppy. (Linux may *not* have the problem about Atari
formated floppies. My Mac seems to have *no* touble with reading them.

--
+---+
| Charles and Francis Richmond <richmond@plano.net> |
+---+

2468. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3834854d$0$18509@news.zetnet.co.uk>
Source record: 70299

```
On 18 Nov 1999, John Logan wrote
>On 18 Nov 1999 06:02:08 , sinclap wrote:
>
>| . . . . .
>|> But I've seen posting after posting from Mr/Mrs/Miss SinClair over
>|> many months if not years bashing the Atari Platform.
>|
>|ets spilled 'sinclair' to you...
> ^^^ ^^^^^^^
>
>I'm surprised he/she/it noticed the 'SinClair.'

The sinclap random string generator has a built-in spell
checker, to give the illusion of intelligence. Unfortunately,
it lacks the ability to string correctly-spelt words together
into anything but half-witted nonsense.

>"Although there are more Apple Macintosh users
>than Atari users, we would like to remind you
>that there are far more cockroaches than people."
>----------Not-The-New-York-Times-----------------

Hmm, that's a good observation, John. Cockroaches obviously
don't Think Different, otherwise they'd come in nice pretty
boiled sweet colours.

Shiuming Lai
```

2469. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911181825030.93-100000@TT030>
Source record: 70300

On Thu, 18 Nov 1999, sinclap wrote:

[snip]

> I have dumbass! This is the advocacy area not the comp.sys.atar.st one
> and yes...I control the agenda for some reason

Perhaps you should learn to read the header, prior to posting?

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2470. Re: atariST 1040 +mags +manuals +

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <38343FCB.D6E62E31@plano.net>
Source record: 70301

```
Weezly wrote:
>
> i picked up an atariST 1040 along with an sc1224 monitor today at a fell
> market, and since the floppy drive doesnt seem to work, i cant really use
> it. email me if yer interested in the mags or the manulas or a box of 3'5
> inch floppies, hell maybe the whole damn thing. it starts up, but doesnt
> recognize the floppy drive. my addy is weezly@hotmail.com
>
Where are you located physically?

--
+-----------------------------------------------------------+
| Charles and Francis Richmond <richmond@plano.net> |
+-----------------------------------------------------------+
```

2471. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <812k1i$l4b$1@user2.teleport.com>
Source record: 70302
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 11/18/99) I've just added more 8 Bit Software to my Catalog. Programming Languages & DOS's from OSS, HOFACKER, Alpha and even Atari MicroSoft BASIC & Atari LOGO. Lots of Utilities & Copiers like Chipmunk and Impersonator. My Catalog is growing by leaps & bounds.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my

largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2472. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <812kkbmqc1@user2.teleport.com>
Source record: 70303
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2473. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943003556-830547AEicMi@cwcom.net>
Source record: 70304

Antony wrote:

>Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
>
>Hello Derryck et al, long time no chat ... and I had to miss the show
>too :-(((

We can but hope that someone else will take over organising an
Atari presence - who knows?
>
>> There were some inquiries about the new magazine that was
>> possibly to have been launched at the show,

>Any further news available now at all?

None, I'm afraid - perhaps the would-be publisher would care to come
in here?

>> Ditto, it was a long day what with the driving to and fro - even
>> further for you! :-)
>
>One of the reasons I couldn't get there .....

No longer a Coventry person?

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2474. Re: Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943003560-831019AEicMi@cwcom.net>
Source record: 70305

Al Ferrier said:

>I recently came across an interesting French programme called
>Wensuite on an FTP site. It's an ambitious web/news/mail client
>but as the whole thing (including docs) is in French, it is about as
>clear as mud in some important places.

You should try looking in the "demos" section of my web site.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2475. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <3833EB11.A1AF8A31@cs.bham.ac.uk>
Source record: 70306

Coaster wrote:

> I'll try STiNG and see if I have better luck.

Contrary to some of the postings here, Stik 1 (the
orriginal, released version) does NOT support PPP. It is a
simple SLIP only setup. However, as has been mentioned,
Sting and Stik2 (currently in Beta) are capable of PPP and
PAP (any news on CHAP anyone ?).

For help in setting good values with the latest version of
Sting (there have been some big changes) you may wish to
download the generic Zetnet default.cfg file (even if you
are not on Zetnet) at:

http://www.the-asylum.zetnet.co.uk/zetnet/bin/sting/newdefault.cfg

It has the best suggested settings for items such as memory,
MTU and others.

I hope this helps. If you have any other questions, don't
hesitate to mail me :)

Robert Goldsmith

(Zetnet Atari Support)

2476. Re: SCSI on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <3833EE16.E7FE5E4F@cs.bham.ac.uk>
Source record: 70307

broncos@primenet.com wrote:
>
> What is the difference in SCSI, ULTRA SCSI, ULTRA WIDE, ULTRA 2 WIDE LVD SCSI
> drives.

I have little idea about it all but afaik it goes something
like this ...

SCSI is the basic version. SCSII (SCSI 2) is 16 bit as
apposed to the 8 bits of SCSI and so goes faster. It is SCSI
compatable.

'Ultra' and 'Wide' seem to refer to both extra lines (maybe
32 bit - but I thought that was just SCSII 3) and faster
than standard transfer rates (not SCSII 2 compatable...).

This means that only SCSI and SCSI 2 devices are usable on a
Falcon without an adapter. However, all these newer drives
should be backwards compatable so maybe with an adapter
cable, a switch on the drive or something it will still be
possible to use them.

Hope this helps

Robert Goldsmith

2477. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Robert Goldsmith <r.goldsmith-csai97@cs.bham.ac.uk>
Message-ID: <3833EED6.36358A3C@cs.bham.ac.uk>
Source record: 70308

Neil Roughley wrote:
>
> Jos Vlietstra <jovlie@worldonline.nl> wrote:
>
> > great news but.....what is improved in this Cab 2.8 ?
> > IS IT FASTER ??????????
>
> I remember reading that iCab's improved table-rendering code might be
> incorporated into CAB.

Well that would be a start but tbh, the whole thing needs a
rewrite ...

Robert Goldsmith

2478. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Raymond Collins <collinrm@umdnj.edu>
Message-ID: <38344ED4.D2ADFB14@umdnj.edu>
Source record: 70309
Body handling: Binary attachment payload not displayed: collinrm.vcf

Lonny Pursell wrote:

> If anyone in the USA is willing to sell their Hades060 please
> get hold of me via e-mail.
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

You can buy them direct from the source. They have a rev 2 board and a
better grahics card with a new low price.

http://www.kingx.com/kingx/medusa/thes-hades.html

--
| Raymond Collins | Medical Science Building |
| collinrm@umdnj.edu | Neuroscience Department |
rcollins@voicenet.com |Research Teaching Assistant V
University of Medicine and Dentistry of New Jersey

[One or more binary attachments are retained only in the source text.]

2479. WTB: Falcon Accelerator

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s36452qchsq55@corp.supernews.com>
Source record: 70365

I would like to buy any major Falcon accelerator/gfx card. My order of preference is: Eclipse, CT2 AB040, Nemesis, Nova, FX. I live in Canada. If you have one of these in working condition and you want to get rid of it... Please contact me. Thanks.

Joshua

2480. .ANM File Format - Please Help

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: p_b_m_a_x@my-deja.com
Message-ID: <80vulo$9m$1@nnrp1.deja.com>
Source record: 70366

What tools do I need to read files of .ANM ST format??
Is there anyway to read these from a wintel PC????

Sent via Deja.com http://www.deja.com/
Before you buy.

2481. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1g0b1.1tjxzir10k1leeN@allatsea.demon.co.uk>
Source record: 70367

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

Hello Derryck et al, long time no chat ... and I had to miss the show
too :-(((

> >Atari Computing with issue 16 (the last). Very sad but I suspect
>
> There were some inquiries about the new magazine that was
> possibly to have been launched at the show, but there was no sign of
> it or of the publisher.

Any further news available now at all?

> Ditto, it was a long day what with the driving to and fro - even
> further for you! :-)

One of the reasons I couldn't get there .....

2482. FS: MagicMac 2.1.5

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1g0ke.jllrrc2t4ppxN@allatsea.demon.co.uk>
Source record: 70368

Hi all,

I have for sale MagicMac v2.1.5. Offers invited. (Coventry, Uk)

Also a Mac Performa 6320 (64Mb RAM, 1.2 Gb HD, 14" monitor .....)to
run it on if you prefer, 350Ukp with the above installed if not sold
seperatly .... e-mail me for further details.

algy@allatsea.demon.co.uk

2483. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <fnJY3.3356$16.404124@news.flash.net>
Source record: 70369

On 17 Nov 1999 22:00:07 , "kevin dermott" wrote:
>Tosbox shareware small nag
>Gemulator Free read the online help b4 even starting
>Pacifist free (games)
>Magic PC (running a tos image) commercial main purpose running the tos
>replacement Magic
>all require a tos image (easy to extract) file from a real Atari or if you
>can find one anywhere

Magic PC doesn't require a TOS image (at least the demo version
didn't). It is a complete re-write of TOS, so it doesn't use TOS at
all, either on PC, Mac, or even Atari.

Mike Freeman
nameerf@flash.net

2484. ATARI/IBM Software/Hardware going cheap. Site updated.

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: David LOUGHTON <"David "@cyberpeeps.freeserve.co.uk>
Message-ID: <38337545.E9EA2380@cyberpeeps.freeserve.co.uk>
Source record: 70370

Due to space needed I am selling my excess Software and Hardware for IBM PC, ATARI JAG, ST, STE, 800XL, 2600, 7800 and PC stuff prices starting from 30p.

Look at my web site http://www.cyberpeeps.freeserve.co.uk

2485. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Carlos Ubilla <ubillaim@bellsouth.cl>
Message-ID: <80vsl6dhu1@chewie.bellsouth.cl>
Source record: 70371
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Winston for windows is also good for games. Visit
http://lgd.fatal-design.com

Carlos

H.P. <hopi@vossnet.de> wrote in message news:80v479clg1@news.vossnet.de...
> Hi together,
>
> I wonder if there are any Atari St-Emulators for PC on the market!? If
> anyone knows, where to get such software and maybe iamges of original
> Atari-Soft, please answer me here in the ng or by mail.
>
> Thank you very much
>
> Holger
>
>

2486. SCSI on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <80vu9p$ab3$1@nnrp03.primenet.com>
Source record: 70372

What is the difference in SCSI, ULTRA SCSI, ULTRA WIDE, ULTRA 2 WIDE LVD SCSI drives. I recently bought a mac ultra scsi orb drive and it would not work with AHDI on my falcon. Now when I plug in my EZ135 drive ahdi sees it to format it. When I plug in the ORB drive AHDI does not see it.
The only thing I could get the FAlcon to do is scan at bootup using cbhd.prg in the auto folder.
Can the Falcon use any of these scsi drives or is there a incompatibility? What are my limitations and What do I need to ask for when purchasing a external scsi drive?

Gene
broncos@primenet.com

2487. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: sinclap <sinclap@my-deja.com>
Message-ID: <8104ou$4m7$1@nnrp1.deja.com>
Source record: 70373
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <382f7263@athene.hdm-stuttgart.de>,
phantomm@kih.net (Phantomm) wrote:
>
> <Edited>
>
> Normally I don't jump into a Flame War, thats just not my style.
>
> But I've seen posting after posting from Mr/Mrs/Miss SinClair over
> many months if not years bashing the Atari Platform.

ets spilled 'sinclair' to you...

> The real reason he or her as the case may be, does this is that
> he/her really wants to find out as much info possible about what
> is going on in the Atari world. So he continues to bash it to death
> trying to squeeze all the info he can out of any Atari user.
>
> He/Her is just a Spy who insults the Atari Users trying to get
> info on new projects and etc. I've seen constant errors relating
> to Atari stuff that anyone who posts/reads the Atari NewsGroups
> as much as he/her does would already know.
>
> I usually don't ask or tell folks what to post in CSAST.
> Again not my style.
> But I really grow tired of seeing this child like junk in here
> from Sinclair. If you want to post this junk then fine, but do
> it in MAC.ADVOCACY or ATARI.ADVOCACY.

I have dumbass! This is the advocacy area not the comp.sys.atar.st one
and yes...I control the agenda for some reason..

> phantomm@kih.net
>
>

sinclap

--
"Although there are more Microsoft Windows users
than Macintosh users, we would like to remind you
that there are far more cockroaches than people."
-----------The-New-York-Times---------------------

Sent via Deja.com http://www.deja.com/
Before you buy.

2488. Re: LS-120 superdrive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38339818.F5CBDF29@ihug.co.nz>
Source record: 70374

Hi there,

Uwe Seimet wrote:
>
> J WILKINSON wrote:
>
> > I need to know if an IDE LS-120
> > superdrive will be able to work as a floppy drive
> > on my Falcon030?
> Yes, this will work though I don't recommend having the LS-120 as the
> only "floppy" drive, i. e. replacing the built-in drive. In case
> something goes wrong and HDDRIVER won't boot anymore you won't be able
> to access floppy disks at all since HDDRIVER is required for everything
> regarding the LS-120, i. e. also for reading/writing floppy disks.

So I'll need a floppy to boot my super floppy! ;) I can live with that!!

> Also note that the LS-120 doesn't like any other floppy disk format than
> the usual formats with 9 sectors per track (DD) and 18 sectors per track
> (HD). Everything else won't work.

I can also live with that!!

Thanks Uwe, I'll begin saving my pennies...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2489. [MILAN040] Draconis protocols ??

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: omignard@my-deja.com
Message-ID: <810gma$d1c$1@nnrp1.deja.com>
Source record: 70375

i am a french owner of a milan 40 and i don't know if draconis pro
support HTTPS .

Sent via Deja.com http://www.deja.com/
Before you buy.

2490. Re: Mail.com

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qQOY3.25$z43.319@198.235.216.4>
Source record: 70376

On 15 Nov 1999 15:40:09 , Slc.Dennis Bishop wrote:

> After about 10 messages going back and forth between me and their
>service personal the last message said that I should upgrade my
>computer so I could run netscape.
>
> They are totaly clueless!
>

They are totally cluesless. They should have recommended INTERNET EXPLORER.

This way you can have milk and cookies:-).

2491. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <810jn9$8gk$1@dagger.ab.videon.ca>
Source record: 70377

Chris Crosskey <chrisc@zetnet.co.uk> wrote in message
news:38331cd9$0$18504@news.zetnet.co.uk...
> On 12 Nov 1999 12:56:53 , Paul Flieshman wrote:
>
> I can let you have a spare copy of TOS4.01 that I have but I'll need a
> blank EPROM of the same size (must have the erase window) in return as I'm
> trying to sort out a qway of putting TOS4.92 onto ROM...
>
> chrisc
>
>
> >Hi all. I am currently rebuilding a heavily modified Falcon, and I have
> >a bit of a problem. It is originally a German machine...so TOS is in
> >German.
> >Hmmmm. I can read a bit of German, but obviously I would prefer to be
> >able to change it to English. My instinct says that I probably would
> >have to change the ROM
> >for an English one. Does anybody know better, or have a better solution.
> >Or even a knackered Falcon with an English ROM?
> >Cheers,
> > Paul Flieshman
> >

You guys are aware that Falcons come with all languages on the EEPROM,
right?
You simply need to change the language using BootConf from Uwe Seimet. If
you
want the program, email me. However, on a Falcon, TOS is in german,
english, swiss
german, french, and others I can't think of at the moment, all on the same
chip. Don't
forget to change the keyboard layout as well though. :)

Leslie
v.p. Edmonton Atari Computer Hobbyists

2492. Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: sonik@ukf.net
Message-ID: <3833e323.0@news2.cluster1.telinco.net>
Source record: 70378

Hi folks

I recently came across an interesting French programme called Wensuite on an FTP site. It's an ambitious web/news/mail client but as the whole thing (including docs) is in French, it is about as clear as mud in some important places.

Does anyone know anything about this and how I can get it running ok under STing 1.15 on a STE 1040? STing connects ok to my provider but Wensuite doesn't seem to send or receive any data across the net. Has anyone used it successfully and if so what's it like?

Please feel free to mail me on sonik@ukf.net with any info and thanks very much.

Cheers :)
Al /|\

2493. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Thierry Schembri <schembri@imaginet.fr>
Message-ID: <810pp9gcb1@news.imaginet.fr>
Source record: 70379
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

TOS2WIN is definitly the fastest TOS emulator for Windows.
It doesn't need a TOS image and use Windows gdi instead of the Atari vdi,
but works only with well-written GEM-based software.
It can use custom graphic modes, colors... You can find a demo version
(unfortunately limited to monochrom) at www.aixit.com

2494. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1811990815090001@ts7-47t-39.idirect.com>
Source record: 70380

In article <fnJY3.3356$16.404124@news.flash.net>, nameerf@flash.net
(Michael and Nicole Freeman) wrote:

>
> Magic PC doesn't require a TOS image (at least the demo version
> didn't). It is a complete re-write of TOS, so it doesn't use TOS at
> all, either on PC, Mac, or even Atari.
>
you're right about MagiC PC not requiring a TOS image to run, however
it does have an option for loading a TOS image so that you can run some
games and demoes with it.

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2495. Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <81159qpae1@athena.netset.com>
Source record: 70381

Just found out via Maus Net via Place2be, that Mr Rojewski has
made a javascript client for the Atari. Anyone tried it yet?

Here's the URL.

http://www.primenet.com/~rojewski/javascrp.html

Dan Ackerman
aka baldrick@netset.com

2496. New Test

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <8101h5$159$1@news3.icx.net>
Source record: 70382

```
Just a test..he he...
```

2497. fVDI/Eclipse, Was: Re: Tempest

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8118gh$n43$1@nyheter.chalmers.se>
Source record: 70383

In article <38331d86$0$18504@news.zetnet.co.uk>,
Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>On 11 Nov 1999 22:18:52 , Johan Klockars wrote:
>*S*N*I*P*
>re: Eclipse..
>
>>>occasionally cos the PCB CAD package Scooter wouldn't let you run in more
>>>than 256 colour....
>>
>>If this CAD program is using lots of poly-lines (as opposed to only
>>drawing one line at a time (it's still the same VDI function)), or
>>especially filled polygons, I hope you're using the latest versions

Filled polygons in this case includes circles, pies and thick lines, which
are also significantly faster than before.

I'll post some numbers from VDIBench soon, so that people can see just
how fast fVDI/mach64(RageII) really is. ;-)

>>of fVDI and the RageII driver.
>
>Umm...0.94B I believe...dunno about the RageII driver though...I'll go look

Well, I usually don't increase the version numbers of my software all that
often. You have to look at the file dates.

Anyway, it certainly is time to bumb the version up to 0.95 (or even 0.96),
but I've always wanted the next one to be a full release. The only
non-beta version is still v0.85, which is almost a year and a half old...
Unfortunately, the normal Atari bitplane drivers haven't been updated
for quite some time, and I never seem to get around to that. :-(

>at your FTP site... Scooter won't start in a res with more than 256
>colours...you get a message from the software saying to switch to 256 or
>lower...runs fine at 1280x1024x256....

If you want, I could try 'faking' 256 colours so that you don't need to
switch modes to run that program. Depending on the reasons for Scooter's
dislike of 16 bit mode, it might work, but then again it might well cause
crashes or a corrupt screen image.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2498. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <811cl9$1dl$1@nnrp1.deja.com>
Source record: 70384

In article <1e1dpx3.17fu31fr3wxusN%doitarchive@atari-computer.de>,
doitarchive@atari-computer.de (Robert Schaffner) wrote:
> Mikey <mgrove@iwvisp.com> wrote:
>
> Hi Mike,
>
> > I have an Epson ES1200 that can be connected to the Falcon by either
> > parallel or SCSI using GTLOOK s/w (older version). From what
everyone else
> > says, other software dosen't work with the Falcon parallel port.
>
> That work's well on falcon parallel port?
> Sure? No jokes? First what i hear :)
>
> (He, what's up, missed you!) ;-)
> (Do you like to got x-mas atari magazine care package)?
> (Send your new adress)
>
> Have fun!
>
> Regards, Robert
> --
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
> doitarchive@atari-computer.de
> http://www.atari-computer.de/doitarchive/index.htm

Sure, with the new motorcycles and house, Christmas will only be
observed this jear:) Send sister-in-law Global Priority for a vacation
over here :) I will email my address to you from home. I still owe you
some video tape of life in the desert! I have a good sand storm on tape
for you:). Jason is getting an "A" in German this year, much better the
second time. Now he can help out with software when I need it. We need
to buy a German "technical dictionary".

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

2499. LTB Atari STacy or ST Book

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <8119bpehg1@news5.fast.net>
Source record: 70385

Hi all! I am looking to purchase a STacy laptop or ST Book (either or), preferably in the US but if you have an English version and are looking to sell.. I'm looking to buy! Respond to me in email please at:

brew@fast.net

2500. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <38343B2B.BF80EDDD@club-internet.fr>
Source record: 70386

Dan Ackerman wrote:

> Just found out via Maus Net via Place2be, that Mr Rojewski has
> made a javascript client for the Atari. Anyone tried it yet?

Yep, works fine :)
but it's a stand alone software...
Can't be set as a CAB module :(

But the author must be encouraged, that's a great work!

Bye,
Sylvain
---
http://perso.club-internet.fr/eslime/
TransAction: http://www.altern.org/ta/index_f.html
France Shareware Distribution: http://www.altern.org/fsd/

2501. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1haib.l0qnqtcpahbjN%doitarchive@atari-computer.de>
Source record: 70387

Chris Crosskey <chrisc@zetnet.co.uk> wrote:

> On 14 Nov 1999 16:02:31 , Robert Schaffner wrote:
>
> There is a way to use an Epson GT parallel scanner in conjuction with a
> lead that uses the parallel and MIDI ports....ASsoon as I have more info I
> will post cos ASP will be doing these cables as GT-Look is now free..

Aha..
Thank you. MidiPorts build the missing signals of parallel port.

How i can get all informations about it?
Like to add this to DOIT-Archives..

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2502. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38344e66$0$18511@news.zetnet.co.uk>
Source record: 70388

>
> Magic PC doesn't require a TOS image (at least the demo version
> didn't). It is a complete re-write of TOS, so it doesn't use TOS at
> all, either on PC, Mac, or even Atari.
>
> Mike Freeman
> nameerf@flash.ne

if you read the original question it is to emulate an ST, Magic PC does NOT
emulate an ST but as you say replaces tos with the magic OS, so to emulate
an ST you do need a TOS image

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk./kevin/

2503. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1811991409060001@ts7-60t-30.idirect.com>
Source record: 70389
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <8104ou$4m7$1@nnrp1.deja.com>, sinclap <sinclap@my-deja.com> wrote:

> In article <382f7263@athene.hdm-stuttgart.de>,
> phantomm@kih.net (Phantomm) wrote:
> >
> > <Edited>
> >
> > Normally I don't jump into a Flame War, thats just not my style.
> >
> > But I've seen posting after posting from Mr/Mrs/Miss SinClair over
> > many months if not years bashing the Atari Platform.
>
> ets spilled 'sinclair' to you...

can't even spell "it's". how sad.

> > The real reason he or her as the case may be, does this is that
> > he/her really wants to find out as much info possible about what
> > is going on in the Atari world. So he continues to bash it to death
> > trying to squeeze all the info he can out of any Atari user.
> >
> > He/Her is just a Spy who insults the Atari Users trying to get
> > info on new projects and etc. I've seen constant errors relating
> > to Atari stuff that anyone who posts/reads the Atari NewsGroups
> > as much as he/her does would already know.
> >
> > I usually don't ask or tell folks what to post in CSAST.
> > Again not my style.
> > But I really grow tired of seeing this child like junk in here
> > from Sinclair. If you want to post this junk then fine, but do
> > it in MAC.ADVOCACY or ATARI.ADVOCACY.
>
> I have dumbass! This is the advocacy area not the comp.sys.atar.st one

then why is this showing up in comp.sys.atari.st, dumbass?

last time you pulled this drivel here, you got a reprimand from
cedarnet, who agreed with me that such postings were inappropriate and
referred to you as a "Mac Zealot" with no life....

> and yes...I control the agenda for some reason..

sorry, Master of Puppets, we're pulling YOUR strings....

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2504. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383450e6$0$18504@news.zetnet.co.uk>
Source record: 70390

> >
> you're right about MagiC PC not requiring a TOS image to run, however
> it does have an option for loading a TOS image so that you can run some
> games and demoes with it.

and quite a lot of old serious software that refuses the Magic os

2505. Re: .ANM File Format - Please Help

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: p_b_m_a_x@my-deja.com
Message-ID: <811s71$e7f$1@nnrp1.deja.com>
Source record: 70391

Please help

In article <80vulo$9m$1@nnrp1.deja.com>,
p_b_m_a_x@my-deja.com wrote:
> What tools do I need to read files of .ANM ST format??
> Is there anyway to read these from a wintel PC????
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2506. Re: Milan or HADES

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38345ff3$0$18508@news.zetnet.co.uk>
Source record: 70392

On 17 Nov 1999 16:27:11 , Michael Schwingen wrote:

|JI> The answer is that I read it in AC issue 14 page 14 where its says
|JI> that 'Magic has been confirmed as the pre-installed OS.' Of course
|JI> it may be possible to get rid of it and use something else.
|
|Now, could you please tell me why 'pre-installed' should mean that you
|can't run any other OS on it?

If you read the statement that you are commenting on you will see
that it says 'Of course it may be possible to get rid of it and use
something else.'

John Logan

2507. Re: Microsoft has monopoly power

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38345ff4$0$18508@news.zetnet.co.uk>
Source record: 70393

On 18 Nov 1999 06:02:08 , sinclap wrote:

| . . . . .
|> But I've seen posting after posting from Mr/Mrs/Miss SinClair over
|> many months if not years bashing the Atari Platform.
|
|ets spilled 'sinclair' to you...
^^^ ^^^^^^^

I'm surprised he/she/it noticed the 'SinClair.'

"Although there are more Apple Macintosh users
than Atari users, we would like to remind you
that there are far more cockroaches than people."
----------Not-The-New-York-Times------------------

John Logan

2508. Re: CAB 2.8

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <811qkgibs1@birch.prod.itd.earthlink.net>
Source record: 70394

Hi All,
According to Alexander: There are bug fixes and something added
regarding the loading of .PNG files!
John

On 17 Nov 1999 12:01:22 , Jos Vlietstra wrote:
>On 16 Nov 1999 22:51:13 , Bengy Collins wrote:
>Hi Bengy !
>great news but.....what is improved in this Cab 2.8 ?
>IS IT FASTER ??????????
>Love to hear this !
>Jos (perhaps you can mail me personally)
>Thanks
>.

2509. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-18 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <38346D6E.4A35186F@mrgs.cix.co.uk>
Source record: 70395

Derryck Croker wrote:
>
> Chris Good said:
>
> >Has NeST finally snuffed
>
> Awaiting installation of the software on the replacement Atari I
> understand.

OK, cheers Derryck.

Chris
--
Mr.G on his G3

2510. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <814aq7nnt3@news7.svr.pol.co.uk>
Source record: 70246

On 16 Nov 1999 19:26:49 , "Mr.G" wrote:
:>Hi Derryck, Steve and any other NeST persons here abouts,

:>Has NeST finally snuffed it? I've been trying to get through to the
:>Fortress for the last few weeks and all I get is 'busy'. Derryck tells
:>me it's been taken off-line. Is this permanent?

Its not permanent no, KevO needed the 2*PIII toaster for warming his
new house and put back online his T28 Powered ST, this has some flow
control problems, ive since repaired the PAK powered Mega4 which
should be fitted up and working this weekend whence Kev returns home
to sort out some private affairs.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2511. Re: WTB Various Bits & Pieces

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <814aq9nnt4@news7.svr.pol.co.uk>
Source record: 70247

On 17 Nov 1999 17:16:21 , Martin-Eric Racine wrote:
:>On 17.11.1999, Paul Matthews <paul_matthews@yahoo.com> wrote:
:>
:>> Im continuing to update my TT system and would like to buy the
:>> following items:-
:>>
:>> Monitor for TT High (ECL type).
:>
:>Hard to find and heavy to ship.
:>
:>> External High Density Floppy Drive.
:>
:>Atari never manufactured any.

Atari may not have, others did, ive had 2 different typpes, my
present one is a Cumana i believe.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2512. Re: New Test

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <814aqcnnt5@news7.svr.pol.co.uk>
Source record: 70248

On 18 Nov 1999 05:06:45 , Phantomm wrote:

:>Just a test..he he...

Crashed and burned!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2513. Re: Win a complete Atari Jaguar system

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a06b.213787057@news.cyberstrider.co.uk>
Source record: 70249

On 17 Nov 1999 23:57:38 GMT, tcjspencer@zetnet.co.uk (Trevor Spencer)
wrote:
>The Upgrade Shop were there, I chatted to the the chap for a while, can't

Ah yes.. true - but I didn't think the guy with the massive sideburns
was there as TUS - more he was there as his own company.

>remember his name. Dave Escott wasn't but apparently he now spends his
>time on PCs I was informed.
As he has done for a number of years but stil continues developing
Atari hardware.

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2514. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a140.213999640@news.cyberstrider.co.uk>
Source record: 70250

On Tue, 16 Nov 1999 11:25:08 GMT, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
>Ditto, it was a long day what with the driving to and fro - even
>further for you! :-)

Derryck.. I missed you too - as my sand was on the other side of the
hall I missed seeing a lot of people. :(

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2515. Re: ST+

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a0f3.213923004@news.cyberstrider.co.uk>
Source record: 70251

On Wed, 17 Nov 1999 02:10:16 GMT, tony@webscripts.org (Tony Greenwood)
wrote:
>Yeagh ? funny cus ya never mentioned this when ya phoned or when I saw
>ya at the show....ya sneaky old fat git! :)

Fat? Who was the skinny guy I saw then???

Den
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2516. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a249.214264582@news.cyberstrider.co.uk>
Source record: 70252

Hi Sean

On 14 Nov 1999 20:34:46 GMT, s.barbieri@ukf.net (Sean Barbieri) wrote:
>Have you stopped taking 'offline' orders now Danny? as I have tried to

Nope - but certainly much nicer to receive registrations online

>register software but have not had any reply. Also, have tried to download

Urk - let me check when I get home...

>the iPRN II for MagiC from the site but it states 'file not available' or
>something to that effect. Have tried contacting you many times with no luck.

Sorry - my internet services company (free dialups, domain names, web
hosting etc) takes up too much time... so do email again..

>>The payment bit uses Secure server so some CAB OVL versons wll not
>>work with it...
>Do you know which one works? - I didn't realise any of them had this
>feature yet. As this has stopped me buying online.

Unfortunately not as I no longer use Ataris.

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2517. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a2d4.214404186@news.cyberstrider.co.uk>
Source record: 70253

On Tue, 16 Nov 1999 19:38:39 +0000, "Mr.G" <mrg@mrgs.cix.co.uk> wrote:
>Denesh Bhabuta wrote:
>Hi Danny were ya bin?

Hey Chris

I have been aorund, lurking etc..jus not enough time nowadays to spend
on leisure.. my Internet Services Company takes up too much time now..
it is growing which is nice... :)

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2518. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3835a32e.214494283@news.cyberstrider.co.uk>
Source record: 70254

On Tue, 16 Nov 1999 20:03:42 -0000, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:
>> How about some sales speak for this iPRN, ive heard delboy speak
>> about it, what will it do that the magic FPRN driver dont do!.
>the Magic demo version doesn't seem to be on the site

That's cos there is no demo version for MagiC.. the author has
released it as commercial software in away - you try out the TOS
version and if you want to use it with MagiC, buy that specific
version...

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

2519. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <814ej4$ku9$1@snipp.uninett.no>
Source record: 70255

Tony Greenwood <tony@pnefc.co.uk> wrote:

> Server side Javascript is rarely used in any form and is browser
> dependant. Its next to useless and only really used in "Intranet"

Eh? What?? Have you ever used JScript in ASP-documents? It has absolutely
nothing to do with the browser, while *client-side* Javascripts are very
dependant on the browser.

> enviroments where you know the browser being used. It certainly is not
> in wide use on the internet.. in fact server side Javascript is in
> very little use on the internet.

You see it all the time, many of the real large sites (web-shops etc.) use
Microsoft Internet Information Server with either JScript or VBScript to
communicate with their databases.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2520. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <814evv$ku9$2@snipp.uninett.no>
Source record: 70256

Tony Greenwood <tony@pnefc.co.uk> wrote:

>>He actually *ported* it. I don't think JS makes much sense outside a
>>browser.

> Javascript is not browser dependant and can be used as a scripting
> language for windows.

Indeed. There's a lot of interesting stuff in Windows, ActiveX scripting
is one of them. This allows you to use virtually any scripting-language
you like, the two most popular are JScript (Microsoft's implementation of
JavaScript) and VBScript.

I would like to see something similar for MiNT and MagiC, but we need a
proper object-model first.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2521. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <814f8v$8pl$1@nnrp03.primenet.com>
Source record: 70257

On 14 Nov 1999 06:15:27 , John Garone wrote:
>Hi Brian,
> The latest Newsie is .94 found at:
> http://www.primenet.com/~rojewski/newsie.htm (or html, not sure).
> John
>
>On 13 Nov 1999 18:09:43 , Brian Van TIlborg wrote:
>>Is NEWsie still being developed?
>>
>>Thanks Brian.
Yes, NEWSie is still being developed, but the author has had a lot of
other things on his plate this last year. NEWSie 0.96 is undergoing
the final touches before going to the beta testers.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2522. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <814hjblia1@snipp.uninett.no>
Source record: 70258

Tony Greenwood <tony@pnefc.co.uk> wrote:

>>Eh? What?? Have you ever used JScript in ASP-documents? It has absolutely

> JScript is NOT Javascript so "eh? what?" to you too :)

They're virtually identical, atleast today.

> Client side Javascript is simple to impliment on any browser that
> supports javascript while serverside javascript is not simple to
> support out there on the www as easilly and as such is little used.

It's not more difficult to support than PHP or even good old CGI, it all
depends on which server you run.

>>You see it all the time, many of the real large sites (web-shops etc.) use
>>Microsoft Internet Information Server with either JScript or VBScript to
>>communicate with their databases.

> VB Script only works in MIE . There is a netscape plugin to allow use

And? How many MSIE-servers do you see on the net? ;-) Server-side
scripting is totally invisible for the client, hence entirely independent
of the browser.

> of VB but last I saw was commercial and thus also not widely used and
> I say again..JScript is NOT Javascript and thus my original statements

So you're writing "Javascripts" that will only run on Netscape Navigator?
If it works on MSIE, you have written a JScript...

> There is a Javascript FAQ that should be easy to find. there you will
> learn the differences :)

I know the difference, and I also know that JScript and JavaScript are
currently very compatible.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2523. Re: Need Word Perfect Printer Driver for HP 520 Deskjet

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.197d78dc@usw-ex0102-014.remarq.com>
Source record: 70259

In article <s3a37dh33ef39@corp.supernews.com>, "David Robinson"
<davidgr@gorge.net> wrote:
> A friend of mine is in need of a HP 520 Deskjet printer driver for
> the Atari
> ST version of Word Perfect if one exists. If anyone knows how to
> get one
> she would be grateful as would I.
> Thanks
> David
Since you will not be doing anything besides text with WP4.1, the DJ,
DJ+, or DJ500 drivers should all work fine. I can't recall which of
these I'm using with my DJ500, but the 500 series is pretty tolerant of
"cousin" drivers.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2524. Re: Atari.org: are they still in busine

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <814j5s$8b6$1@cubacola.tninet.se>
Source record: 70260

On 19 Nov 1999 18:42:50 , Hallvard Tangeraas wrote:
>J�rgen Nyberg <jorgen.nyberg@mailbox.hogia.net> wrote:
>
>
> [.... snip]
>
>> As far as I know, yes. I recently got a new redirect http://nyberg.atari.org
>> but it took a while.
>
>Which email address did you use to contact them?
>And how long did you have to wait?
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad1.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>
>.
Hi Hallvard

```
I guess you already gotten mail from Richard but I'll answer you
anyway. I mailed support@atari.org
It took something like 4 weeks but I think it was due to a large
overhead after the crash.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2525. MIME decoding?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <99ea30ad90B802A1.46@nest.ftn>
Source record: 70261

Hi everybody,

Does somebody have at reach of hand the sources of a routine for MIME (Base64) decoding?

I'm looking for something simple in C or Pascal. I don't need routines able to handle splitted files, MIME nested up to 1000 levels, MD5 (what that?) and such complicated things. I just want to be able to take a Base64-encoded text block and to turn it into a binary block.

Thanks for all,

==========
Remi Villatel
E-mail: maxilys@normandnet.fr
==========

Via *OpenHand* v1.0.r4 Gateway

2526. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1jhn6.hggi5o1vp0mulN@allatsea.demon.co.uk>
Source record: 70262

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> We can but hope that someone else will take over organising an
> Atari presence - who knows?

It still needs it IMHO. Plenty of people still using them .... just goes to show how good they are still!

> >Any further news available now at all?
>
> None, I'm afraid - perhaps the would-be publisher would care to come
> in here?

Hmmm, do you know who it is going to be??

> >One of the reasons I couldn't get there .....
>
> No longer a Coventry person?

Oh yes, but transport, health and kids to sort out to get there, and I couldn't get past the first bit really. I could have got a lift but not necessarily back in time. Desperate need for my own transport!!!

2527. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLGvyI.8A@gem.win.co.nz>
Source record: 70263

Tony Greenwood (tony@pnefc.co.uk) wrote:
: Then see the other thread re: Shareware and CAB OVL not being able to
: do on line credit card transactions.. thats server stuff and thus not
: entirely indipendant.

Would this be because that CAB OVL doesn't support SSL? That has nothing
to do with server side scripting being dependent on the WWW browser.

: PHP is script in the HTML thus requires the browser to support it
: surely?

No. PHP is evaluated by the WWW server itself or a CGI program running on
the server. The WWW browser doesn't know that PHP is actually being used.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2528. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3835DC1F.4C2E9E25@mrgs.cix.co.uk>
Source record: 70264

Steve Sweet wrote:

> Its not permanent no, KevO needed the 2*PIII toaster for warming his
> new house

Well that's all it's good for ;-))

> control problems, ive since repaired the PAK powered Mega4 which
> should be fitted up and working this weekend whence Kev returns home
> to sort out some private affairs.

You mean you're installing it?

Chris
--
Mr.G on his G3

2529. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3835DCFF.67BD1182@mrgs.cix.co.uk>
Source record: 70265

Denesh Bhabuta wrote:
>
> Hey Chris
>
> I have been aorund, lurking etc..jus not enough time nowadays to spend
> on leisure.. my Internet Services Company takes up too much time now..
> it is growing which is nice... :)

Good to hear it :-)

Chris
--
Mr.G on his G3

2530. FA: Atari Falcon computer, ext keyboard, etc.

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3835E617.2A8341E5@earthlink.net>
Source record: 70266
Cross-posted to: alt.steinberg.cubase,rec.music.makers.marketplace,comp.sys.atari.st,comp.sys.atari.st.tech,ba.music,alt.atari

FA: Atari Falcon computer, 14 megs RAM, external keyboard modification
and clock patch done by ATY computer on Oakland, CA. This machine was
in perfect working condition last time I used it. I have original
packaging and all or most of the original floppies. No hard drive
included. I also have the original 4 meg RAM card that will be
included.

This machine has never been modified or overclocked except for the
keyboard modification. I have used this mainly for digital recording
using Cubase Audio Falcon.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203924531

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2531. FA: Steinberg ST-MIDI 3 for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3835E890.2D0B00E5@earthlink.net>
Source record: 70267
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.steinberg.cubase,rec.music.makers.marketplace

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203935390

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2532. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943058879.26078.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 70268

Hallvard Tangeraas <hall@post1.com> wrote in message
news:1e1i4nb.q8s4aacxab7lN%hall@post1.com...
> Mario Becroft <mb@gem.win.co.nz> wrote:
>
> > Charles Richmond (richmond@plano.net) wrote:
> > : The PC will *not* read floppies that are formated on the Atari.
> >
> > Are you sure about that??? As far as I am aware Windows and MS-DOS
(which
> > is, I imagine what you mean when you speak of a PC) read Atari floppy
> > discs without any problem. The only problem occurs if the discs were
> > formatted with a very old TOS version (1.02).
>
> I've experienced problems with this as well, even with TOS 1.62 and
> 2.06!

Weird. I've used disks formatted by both TOS 1.62 and MagiC 5.03 on my STE
with no trouble on my PC under both Win95 and Win98SE (FAT32 on both, but
AIUI this doesn't affect floppies anyway, only the HD). Only trouble I had
was the problem of Windows writing VFAT stuff to the floppies which rendered
them unusable. I had no trouble getting it to read the disks though.

Maybe I'm just lucky!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2533. Re: Remote control software

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943058880.26078.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 70269

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:5OMX3.383$2Z4.276@198.235.216.4...
> What was the idea behind the remote contol software of STing then. I have
> never used it but always noticed it was there. I assumed it was to control
> your computer from a remote host, is this different?

AIUI (and I could well be wrong) it is a means whereby clients can control
the dialer, eg call it to set up a connection if it's not connected when a
link is clicked in a browser etc. AFAIK nothing so far uses this facility
(again I could easily be wrong).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2534. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3835F973.9391FDAE@bellsouth.net>
Source record: 70270

This is real intelligent. Is this how you display to the world your communication skills.

Mike wrote:

> Yea, well your a real fuc*ing asshole. Sell your Falcon and purchase
> another new PC or Mac. Just because your an Atari user doesn't impress
> me. It's the ones that contribute to keeping the platform alive that get
> my respect.
>
> Best Wishes,
>
> Mikey

Well Mikey I have been trying to get the Falcon back on-line to test new and upcoming features of my site which could be of great use to Atari users. Features like web based real time chat that does not use java or need an IRC client. Free personal homepages which can be set up from even a floppy based ST and a lot more. From a business standpoint, if the browser or platform is not capable of purchasing from the site, the effort of catering to these users is not worth the effort. However I feel that all the additional features should be accessible to all regardless of their browsers ability to conduct transactions.

It's people like you who make the effort of attempting to cater to Atari users unpleasant.

As far as your respect, I neither need it or desire it.

One last question. Do you kiss your mother with a mouth like that? You shoul be ashamed to have to resort to cursing to get a point accross.

B.P.

--
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2535. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383602AB.4DF48913@bellsouth.net>
Source record: 70271

What browser support javascript for the atari? I have been away from the Atari "scene" for a few months and the last I heard Draconis/Adamas was implementing it. A few weeks back i tried to go to their site but got a 404. I tried several times, but still got the 404.

While javascript or client side processing may never be practical for manipulating large databases or be trusted with sensitive data, javascript is becoming increasingly popular for simple tasks which were formerly accom,plished through CGI scripts. Javascript was designed to work specifically with HTML and as such is perfect for accessing HTML elements. in particular is javascripts ability to interact with forms. The other attractive ability of client side javascript is it's ability to write documents on the fly, and to write to a document. This is especially uselfull for parts of a site which are repeated throughout the entire site like the navigation system.

There are over 300,000,000 web pages out there many of them with the same navigation bar throughout thousands of pages. having one external file which writes the navbar to each page is a tremendous savings of resources. Many developers are afraid to do this as well as embrace CSS for fear of alienating users, or making the site inaccesible.

What it really comes down to is useing the best tool for the job.

B.P.

Matt Jaap wrote:

> In article <38350114.4DA91E34@bellsouth.net>,
> Bill Platt <virtb@bellsouth.net> wrote:
> > Javascript and CSS must be incorporated into Atari browsers.
>
> Javascript is already available (twice!).
>
> >
> > Javascript is slowly replacing server side processing (ie CGI) This
> > reduces bandwith, and enables faster processing of data.
>
> Well, I won't say that - server side processing is getting more popular
> because server side languages are in some parts much more powerful than
> JavaScript (e.g. PHP working with data bases). JS is fine for other
> purposes.
>
> Greetings,
> Matt.
>

> Sent via Deja.com http://www.deja.com/
> Before you buy.

--
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2536. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199911190000.a47024@lu.maus.de>
Source record: 70272

Hello "Thierry,

s> TOS2WIN is definitly the fastest TOS emulator for Windows.
Definitly not! =:-o

s> It doesn't need a TOS image and use Windows gdi instead of the Atari
vdi,
Same as MagiC PC with NVDI. But MagiC PC 6.1 itself is *always a lot*
faster
than TOS2Win, running tasks in half the time that TOS2Win needs.

Short example from my daily work: A database converter of mine (reading
import file, analyzing entries, adding new and rearranging old information

due to analyzation process and writing different sorted export files)
running
2 min 24 sec with TOS2Win 2.0 demo and doing the same in 1 min 06 sec with

MagiC PC 6.1 (even although MagiC PC 6.1 is optimized for PII and not for
the
K6 I have here - on a similar PII MagiC PC seems to be even faster).

Long ago I had "high hopes" to TOS2Win, but even now (regarding to the
available demo 2.0 - 2.5 is available with some fixes) it should be more
stable, more compatible, much faster - at least since the release of MagiC
PC
6.1, former versions of MagiC had nearly the same speed than TOS2Win - and

should handle long filenames ...

BTW: Also the STEmulator does use Windows GDI and offers nearly the same
speed than TOS2Win (don't know exactly). Although the support of long
filenames could be much better, it does not seem to have the other
mentioned
flaws of TOS2Win, is cheaper and still being developed (never heard of a
new
TOS2Win version for a long time - especially an update regarding long
filenames) ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.nkct.de http://CyBaer.home.pages.de

2537. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943091340-18160AEicMi@cwcom.net>
Source record: 70273

Phantomm said:

>However you did say that a 2.5 to 3.5 IDE adapter is a must and that's
>really not true.

For the sake of cheapness it is, but otherwise no.

> I have a 2.5 6.4Gig IDE internal hard drive thats mounted
>in the stock location using the stock drive brackets. I did have to

As you say there is a need for a little repositioning, but I also had
to use some plastic washers to insulate the drive cradle from the
motherboard.

>problems. The only extra Fan that I have to use is just sitting over
>the powersupply outside the case. I cut my top metal shielding

I've used some hot-melt glue to fix a fan inside the case, just above
the PSU.

>The keyboard doesn't sit exactly straight, it's off abit but no
>big deal.

My only problem in this area is that the SIMM I used isn't a low
profile one, so I've had to use some bits of plastic to space the
keyboard up a little, and some cut-down grommets to extend the
length of the top case pillars. I've ordered one of Mario's
keyboard interfaces, so I'll be able to make a neat job of putting
the whole thing into a Desktopper case that I have knocking about.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2538. 2 joystick

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Carlos Pitt <armandi@tin.it>
Message-ID: <815vho$4p6$1@nslave2.tin.it>
Source record: 70274
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,it.comp.retrocomputing,it.comp.giochi

Come faccio a collegare 2 joystick al PC per
giocare con alcuni emulatori per ATARI e MultiArcade
per giocare in due in contemporanea ?

How can I connect two joystick to PC
to play games with emulators, such as Atari or MultiArcade
and play games that supports two players ?

Please reply to armandi@tin.it

2539. Brainstorm JPEG

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s38dav3hhsq32@corp.supernews.com>
Source record: 70310

Where can I find the proram above?

Joshua.

2540. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38349cd7@athene.hdm-stuttgart.de>
Source record: 70311

On 16 Nov 1999 22:46:43 , Sasa Andrijasevic wrote:
>
>Centurbo 2 recommendation

Very nice over view of the CT2.

However you did say that a 2.5 to 3.5 IDE adapter is a must and that's really not true. I have a 2.5 6.4Gig IDE internal hard drive thats mounted in the stock location using the stock drive brackets. I did have to slide the drive back toward the back of the original case. But there is room to do this without problems.

I'm still using my CT2 v.B in the Stock Standard Falcon Case without any problems. The only extra Fan that I have to use is just sitting over the powersupply outside the case. I cut my top metal shielding into and am still using the lower part towards the keyboard. The rest of the top shielding that covered the PS, hard drive, and etc was removed.

The keyboard doesn't sit exactly straight, it's off abit but no big deal. Soon I'm installing it all into the MegaSTE Tower Case I have. There will be lots more room for aftermarket cards, hard drives, and etc.

Also, you mention that upto 256 Megs of Memory can be used on the B version. Is that true?? I've heard only up to 128 Megs which isn't bad at all but 256 Megs would be really Cool!

phantomm@kih.net

2541. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38349cdc@athene.hdm-stuttgart.de>
Source record: 70312

On 17 Nov 1999 23:51:57 , Shiuming Lai wrote:

>
>As for legacy support - what other devices have been made
>to use the Falcon 16-bit expansion bus? RAM cards (forget it,
>CT2 has superior 32-bit fast RAM), 286 PC cards (anyone still
>seriously using one of these?), some graphics card bridges and
>video digitisers.

I do or did use the 286 Falcon Speed board. May sound like a
waste of time, but I find that little Gem very useful.
Depends on what you run on it. ;)

And of course the Expose. What I'd like to do is use both the
Expose and FalconSpeed board along with the CT2 v.B if possible.
Not sure if that would work or not but I'm going to try it out. :)

Shouldn't the Eclipse also work with the CT2 v.B?

>
>If you really want to continue using these, it's possible
>by soldering rows of pin extensions onto the old card and
>plug the CT2 on top. CT2's PCB is a really compact design
>intended to fit into a standard Falcon case, so even the
>expansion bus on the CT2A had to be re-arranged in such a
>way to fit onto the board, which unfortunately makes it
>impossible to fit other cards on top of the CT2 anyway.
>

Right, this is the method I'm going to use. Soon as the headers
arrive I'll be on my way experimenting.

phantomm@kih.net

2542. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLFCH4.LD@gem.win.co.nz>
Source record: 70313

Charles Richmond (richmond@plano.net) wrote:
: The PC will *not* read floppies that are formated on the Atari.

Are you sure about that??? As far as I am aware Windows and MS-DOS (which is, I imagine what you mean when you speak of a PC) read Atari floppy discs without any problem. The only problem occurs if the discs were formatted with a very old TOS version (1.02).

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2543. Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <942979399@acpu.com>
Source record: 70314

Nenad <nenad@baxter.net> asked:

N > What utility should I use to try to recover some of my floppy
N > disks.

Try diskfix2, by damien m jones. It might be what you need. Should
be on an ftp site near you.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

2544. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3834F27B.89362EDB@bellsouth.net>
Source record: 70315

Where can i download it at.

B.P.

Sylvain Perchaud wrote:

> Dan Ackerman wrote:
>
> > Just found out via Maus Net via Place2be, that Mr Rojewski has
> > made a javascript client for the Atari. Anyone tried it yet?
>
> Yep, works fine :)
> but it's a stand alone software...
> Can't be set as a CAB module :(
>
> But the author must be encouraged, that's a great work!
>
> Bye,
> Sylvain
> --
> http://perso.club-internet.fr/eslime/
> TransAction: http://www.altern.org/ta/index_f.html
> France Shareware Distribution: http://www.altern.org/fsd/
> --

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2545. Re: Extracting the TOS image

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3834fd27$0$18508@news.zetnet.co.uk>
Source record: 70316

On 18 Nov 1999 16:30:50 , Charles Richmond wrote:

|> all require a tos image (easy to extract) file from a real Atari or if you
|> can find one anywhere
|>
|Is it easy to extract??? I have an Atari ST and would like to extract the tos
|image. How would I go about doing this?

It's easy with the right tools. A program comes with Gemulator to do
it. I don't remember the name. I think there is a demo of Gemulator
somewhere. Try the FaST Club site.

John Logan

2546. [web] Atari BBS worlwide listing

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <3834FF3F.11C9E14D@itsoft.fr>
Source record: 70317

Hi,
For those of you who don't know it yet. The Atari Worldwide BBS list is
up @
http://www.multimania.com/softkid/comp/bbsfalcon.html.
any comment, addition/deletion, is welcome.

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.openppc.org <- Cool project
http://www.mozilla.org <- Try it its getting better

2547. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38350114.4DA91E34@bellsouth.net>
Source record: 70318

Javascript and CSS must be incorporated into Atari browsers. Much of the slowdown with web pages on atari computers is the graphic files and the tables being rendered. With javascript and CSS effects which would take 10k of code and images can be accomplished with 1k of code. CSS allows you to place an image or area of text anywhere on the screen making tables and spacer images unneeded.

Javascript is slowly replacing server side processing (ie CGI) This reduces bandwith, and enables faster processing of data.

Both of these "modern features" make the internet a faster and better place.

One thing about the atari community is although it may take time for new technologies to appear on the platform, they eventually get implemented. There will eventually be CSS and javascript support on the Atari, and more importantly it will comply with published standards.

I have seen the Atari community overcome so many "impossible" feats. I have seen programs which seem to defy all capabailities of the hardware.

B.P.

Michael and Nicole Freeman wrote:

> On 15 Nov 1999 17:49:54 , Martin-Eric Racine wrote:
> >While Javascript is sometimes usefull, CSS is very much optional.
>
> Or, in some cases, Javascript is mandatory as the page just won't
> work correctly (yeah, bad writing on the webmaster's part, but then
> again they probably don't know that there are platforms other than
> Mac/PC with browsers that lack certain modern features).
>
> Mike Freeman
> nameerf@flash.net

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2548. Need Word Perfect Printer Driver for HP 520 Deskjet

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: David Robinson <davidgr@gorge.net>
Message-ID: <s3a37dh33ef39@corp.supernews.com>
Source record: 70319

A friend of mine is in need of a HP 520 Deskjet printer driver for the Atari ST version of Word Perfect if one exists. If anyone knows how to get one she would be grateful as would I.

Thanks
David

2549. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38350E7E.7DD5A596@bellsouth.net>
Source record: 70320

There is a serious flaw in your reasoning. I have been an Atari user since 1988 and own and use both a F030 as well as a 1040 STe, an A2000 and a 400mhz pentium.

The Atari computer using AHDI should have been able to format and partition the drive, when I bought the computer, I paid for this feature, unfortunately AHDI was not up to the task and sent me into a complete circle of formatting and being told to reformat before I could partition the drive. My ICD utilities which came along with my Link for my ST also could not do the job because ICD saw in their wisdom that their utility should be crippled for use only with the link or their host adapter even though I paid for the product.

I did not mention needing a bunch of disk utilities for my computer i said I had an urgent need to format a hard drive which SHOULD be part of the OS's capabilities. When I use a demo thinking it may solve my immediate problem it makes me want to purchase the full product for the rest of the features. Wading through a bunch of menus to eventually be told that the feature is disabled really pissed me off. More importantly, it left me still without a hard drive working on my F030.

Maybe I should have run around the corner to the local CompUSA to purchase Norton Utilities for the F030. Oh I forgot no one at CompUSA even knows what a F030 is amd there is no Norton utilities for the atari.

Luckily I did find the Cecile program which allowed me to format and partition my drive. Now since you obviously do not know the answer to my question regarding data integrity with Cecile, maybe you could find some personal integrity and not make assumptions about people you do not know. Ignorance is lack of knowledge, and you my friend are very IGNORANT.

B.P.

>
> It's the same thing when you post your hardware for sale. Alot, not
> all, people think that becasue it is "old" Atari hardware, that it is
> only worth thrift shop prices, or you should just send it free.....
> If they want it, they can pay for it. Otherwise they can whine and go
> without. The above guy wants Norton Utilites for free, and can
> probably get it in the PC/Mac market...... There is always AHDI and
> Tools to work with.
>
> Mikey
>

--
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2550. Re: Extracting the TOS image

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <81344g$b5t$1@news4.svr.pol.co.uk>
Source record: 70321
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Charles Richmond <richmond@plano.net> wrote in message
news:383429BB.98E26A7D@plano.net...
> kevin dermott wrote:
> >
> > [snip...] [snip...] [snip...]
> >
> > all require a tos image (easy to extract) file from a real Atari or if
you
> > can find one anywhere
> >
> Is it easy to extract??? I have an Atari ST and would like to extract the
tos
> image. How would I go about doing this?

There's a program ROMIMAGE.TOS in the archive of TOSbox which does this. You
may find it seperately if you root around in the Utilities section of a good
ftp site.

Roger

2551. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3835118D.8AEC984E@bellsouth.net>
Source record: 70322

Since I would be purchasing something from a different country, I would expect to know that the product works and not have to deal with buying something which may not be what I need. I have had one bad experince with HDDriver in the past as I was checking out a previous version to see if I could use my jazz drive as 1 partition. I installed the driver and rebooted and my entire C: drive disappeared, luckily I noticed there were no files on C: before i saved anything to that partition or I would have probably lost the entire parttition.

Anyway would I be better off repartitioning this drive to 500 meg partitions? And why wouldn't AHDI partition this drive?

B.P.

Michael Schwingen wrote:

> >>>>> "B" == Bill Platt <virtb@bellsouth.net> writes:
>
> B> HD Driver demo and this did a fine job of telling me about all it's
> B> features, but I still needed to get the drive straightened out and
> B> couldn't wait for a few days to find out how to buy the program. This
> B> isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver
> B> lost a customer. Anyway, I found this program called Cecile on Centeks
>
> HDDriver is commercial software, not shareware, so what did you expect?
>
> If you need a free driver, I would recommend using CBHD - that has the
> SCSI driver interface, XHDI support etc., which I believe Cecile lacks.
>
> B> site. It allowed me to format and partition the drive with no problem.
> B> I now have an internal 2.1 gig drive in the F030 with a 32 meg partition
> B> for botup and 2 1 gig partitions. Has anyone used this program, and how
> B> safe is the data.
>
> Be sure to keep the partition size *below* 1024K - TOS 4 can't handle
> partitions with 64k clusters. It seems to work, but you get corrupted
> data or other strange effects (basically, only Gemdos' Fseek fails).
>
> cu
> Michael
> --
> Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
> Communication Networks | Aachen University of Technology

--
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2552. Re: Thanx: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: "H.P." <hopi@vossnet.de>
Message-ID: <81389mlkb1@news.vossnet.de>
Source record: 70323
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

thanks to all of you for your detailled answers. That is a rela help for me!

Best regards

Holger

2553. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <3835176E.60AD1BE4@club-internet.fr>
Source record: 70324

Bill Platt wrote:

> Where can i download it at.
>

On John Rojewski's homepage:
http://www.primenet.com/~rojewski/javascrp.html

Have fun :)
Sylvain Perchaud
---
http://perso.club-internet.fr/eslime/
TransAction: http://www.altern.org/ta/index_f.html
France Shareware Distribution: http://www.altern.org/fsd/

2554. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383518E1.D2E50CB9@bellsouth.net>
Source record: 70325

Hi Uwe,

I am sure you have a fine program, but sending a potential user/customer into a bunch of submenus to only be told that the feature is disabled is like having a girl take you home, strip down, sit on your lap and then 10 minutes later say "sorry I gotta go."

I understand as a commercial product you cannot have people using your hardwork for free, but there are many ways to make a demo limited use such as letting the program only be used a few times and then locking the features up. For me to purchase something in another country which I have a better shot at seeing Elvis than getting my money back if the program doesn't work properly, is totally out of the question.

15 years of using computers has taught me several valuable lessons the most important is to try before I buy.

It's better to have a partially functioning demo sitting on someones computer with a reminder to purchase the product, than to have a downloaded demo go straght to the trash can because it has no use. if I could have formated and partitioned the drive with HDDriver, I would see your program name on my screen every time I booted up and when It came time to defrag, or zero a partition then I would have to buy the full product. You have the only viable hard drive program out there and it should be on every atari out there in either fully purchased form, or a limited useable form. When i boot the Falcon up later, I should see a reminder to purchase the full version of HDDriver, but I will see some crazy purple flash and gibberish and then my desktop.

B.P.

Uwe Seimet wrote:

> Bill Platt wrote:
>
> > then AHDI told me that the root sector was corrupt. I then downloaded
> > HD Driver demo and this did a fine job of telling me about all it's
> > features, but I still needed to get the drive straightened out and
>
> A quick look at the README file would have told you. BTW, the demo
> version can't partition your drive anyway since its features are
> limited. This is also mentioned in the README file.
>
> > isn'r CRippleware this is HANDICAPWARE, and because of that HDDriver
>
> It's a limited demo version and that's what it says. Nothing unusual

> here.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

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2555. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38351A91.5BFE6494@bellsouth.net>
Source record: 70326

Why have I never encountered this bug before. HDX handles my Jazz and EZ flyer
and th einternal 35 megger on the Falcon. Is iot the size of the drive?

B.P.

Uwe Seimet wrote:

> B.P. wrote:
>
> > I installed the drive in the falcon, and HDX told me I needed to format it,
> > i formated it, and HDX automatically partitions it into 4 - 11 meg
> > partitions. If I try to partition it HDX tells me the root is bad and to
> > reformat.
>
> This is a known bug of HDX.
>
> > Have I screwed the drive up? Should I reformat it under DOS? Any help will
> > be greatly appreciated.
>
> No, there's nothing wrong with your drive. It's a HDX bug. I recommend
> using another hard disk software.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

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2556. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38351FE3.4869D9B8@bellsouth.net>
Source record: 70327
Body handling: HTML body converted to readable text

Actually using CSS and Javascript enhance sites, and make them faster.
Properly designed pages comply with the W3C recomendations which is to use CSS
as much as possible. CSS enable site developers to control the format of the
whole site with a single file. add up all the tags on the internet, and the accompanying

plus all the variations on over 200 million websites and
replace them with a simple
tag. The savings on one page are minimal, but
combined there is a tremendous saving in bandwith and server storage space.

The increased use of javascript is enabling quicker response times witth
functions which were formerly done with CGI. With server side processing, the
form has to be sent from the browser to the server and a response has to be
generated an returned. By utilizing Javascript, the same form can be processed
and a response generated before the results are sent to the server. This cuts
server access down and reduces the load making the servers quicker and making
the internet quicker.

Properly written web pages have an "alt" attribute in the tag which is
displayed if the browser doesn't support images.

While I am very guilty of overusing CSS and javascript, I still try to keep all
the users out ther in mind. If you think that Atari users are ignored, feel
bad for the web TV users, I have yet to see a site which displays correctly on
webTV, and they are the 6th largest ISP.

B.P.

Mike Kerslake wrote:

> On 10 Nov 1999 18:04:50 , Mario Becroft wrote:
>
> >This "technology" sounds like the WWW as it has always been. Properly
> >designed WWW pages can be viewed without any graphics, Javascript etc. and
> >still provide all the relevant information. (Graphics can have alternative
> >text specified, pages using frames can have an alternative non-frames
> >version that is automatically displayed where applicable and so on...)
> >Unfortunately it seems that most web designers have forgotten how to do
> >this.
>
> Exactly, please see my web pages for details of how I have tried (using
> only Atari programs of course!) to do this and also a link to a campaign
> concerned with making web sites viewable by ALL browsers on ALL platforms!
>
> People and firms optimising their site for one or two browsers, and worse

> of all making it totally impossible for people not using the big two
> browsers to view their site, should be taken out and shot at dawn - hello
> Carphone Warehouse et al!
>
> The sad fact is that too many people just don't realise what HTML and the
> WWW originally set to be. It's not about flashy graphics and huge
> downloads, it's about imparting news/information/knowledge in a clear and
> quick way irrespective of what computer system the viewer has.
>
> But like most good things it has been severely trashed by ill-informed and
> selfish users.
>
> I'm not against progress in developing the WWW, but most of what I see on
> so-called informative web sites nowadays does nothing but cloud or totally
> obscure the real content.
>
> ;-)
>
> Kind regards
>
> Mike Kerslake
>
> ---
> *** Radio memories, memorabilia, exclusive photos and more! ***
> Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
> Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

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2557. Re: Atari-Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <813an1$9q4$1@gxsn.com>
Source record: 70328
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Go to "The Little Green Desktop" at http://www.lgd.fatal-design.com/

They have PaCifiST (DOS based emulator) and WinSTon, a windows one.

Both are pretty good, but both need a ROM image, but don't depair. These are also available for download from this site, in various versions and languages. You will also find plenty of downloadable game disks.

Have fun!

Adrian

2558. Re: Atari.org: are they still in business?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <813aqekto1@zingo.tninet.se>
Source record: 70329

On 19 Nov 1999 05:15:32 , Hallvard Tangeraas wrote:
>Anyone know if "Atari.org" are still up an running?
>I know about their crash and damaged equipment, but as far as I know,
>their web redirection service works. Are they still up for new
>redirection addresses?
>
>I had a look at their web page, but the news there was really old, so I
>guess they're either too busy to update it, there's no news to report,
>or they've just abandoned it altogether.
>Anyone know the current situation?
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>
>.
Hi Hallvard

As far as I know, yes. I recently got a new redirect http://nyberg.atari.org
but it took a while.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://www-pp.hogia.net/jorgen.nyberg/indexe.html
http://nyberg.atari.org/indexe.html

2559. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <813i2v$j3k$1@nnrp1.deja.com>
Source record: 70330

In article <38343B2B.BF80EDDD@club-internet.fr>,
Sylvain Perchaud <eslime@club-internet.fr> wrote:

> Yep, works fine :)
> but it's a stand alone software...
> Can't be set as a CAB module :(

Unfortunately it's not that simple, if the JS-engine doesn't have
access to the objects in the document and/or frameset it is a part of,
it's virtually useless. I can't see how this can be done without
rewriting large parts of CAB.

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

2560. Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: jason_christie74@my-deja.com
Message-ID: <813jqdkag1@nnrp1.deja.com>
Source record: 70331

Hi,

Can someone please send me a list of all the available Atari ST
emulators for the PC.

Thanks
Jason

Sent via Deja.com http://www.deja.com/
Before you buy.

2561. Re: Brainstorm JPEG

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <38354757.B6C32975@itsoft.fr>
Source record: 70332

Joshua Kaijankoski wrote:
>
> Where can I find the proram above?

Have you tried on ftp://anonymous@ftp.lip6.fr/pub/atari
in the Falcon directory ?

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.openppc.org <- Cool project
http://www.mozilla.org <- Try it its getting better

2562. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <813lrelpc1@nnrp1.deja.com>
Source record: 70333

In article <81159qpae1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>
> Just found out via Maus Net via Place2be, that Mr Rojewski has
> made a javascript client for the Atari. Anyone tried it yet?

He actually *ported* it. I don't think JS makes much sense outside a
browser.
Anyway, I hope more programs would be ported to the Atari...

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2563. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <813mk5$mh6$1@nnrp1.deja.com>
Source record: 70334

In article <38350114.4DA91E34@bellsouth.net>,
Bill Platt <virtb@bellsouth.net> wrote:
> Javascript and CSS must be incorporated into Atari browsers.

Javascript is already available (twice!).

>
> Javascript is slowly replacing server side processing (ie CGI) This
> reduces bandwith, and enables faster processing of data.

Well, I won't say that - server side processing is getting more popular
because server side languages are in some parts much more powerful than
JavaScript (e.g. PHP working with data bases). JS is fine for other
purposes.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2564. Re: Atari.org: are they still in business?

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Richard Davey <rich@fatal-design.com>
Message-ID: <3835571d@news.gemsoft.net>
Source record: 70335

"Hallvard Tangeraas" <hall@post1.com> wrote in message
news:1e1i3t7.1yzzh91arnh1uN%hall@post1.com...
> Anyone know if "Atari.org" are still up an running?
> I know about their crash and damaged equipment, but as far as I know,
> their web redirection service works. Are they still up for new
> redirection addresses?

Hi,

Yes we are. See my personal mail to you re: this.

> I had a look at their web page, but the news there was really old, so I
> guess they're either too busy to update it, there's no news to report,
> or they've just abandoned it altogether.
> Anyone know the current situation?

The news there is updated quite frequently, often daily. So I'm not sure
which part you looked at.

Regards,

Richard
--
http://www.atari.org
The Definitive Atari Resource

2565. 2 joystick

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Carlos Pitt <armandi@tin.it>
Message-ID: <813pcf$3hp$1@nslave2.tin.it>
Source record: 70336
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,it.comp.retrocomputing,it.comp.giochi

Come faccio a collegare 2 joystick al PC per
giocare con alcuni emulatori per ATARI e MultiArcade
per giocare in due in contemporanea ?

How can I connect two joystick to PC
to play games with emulators, such as Atari or MultiArcade
and play games that supports two players ?

Please reply to armandi@tin.it

2566. Atari CDs

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <813t83$jcr17@newsfeed.pnl.gov>
Source record: 70337

Greetings Atari Folks,

Was wondering if anyone is currently working on any new Atari related
CDs with the intent to market them for sale?

phantomm@kih.net

2567. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383594cf$0$18513@news.zetnet.co.uk>
Source record: 70338

> Can someone please send me a list of all the available Atari ST
> emulators for the PC.

we just have
Kev

2568. Re: Atari CDs

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9911191328050.8945-100000@moose.erie.net>
Source record: 70339

Funny you should mention that! Bob Buman of the Spectrum Atari
Group of Erie has put to gether a "totally Atari" CD-ROM to commemorate
the 15th anniversary of our user group. It features some of the history
of our club, but also includes much, much more. Both our 8-bit and ST PD
libraries are on it along with Atari commercials, interviews,
software, etc. It's sort of a walk down memory lane!

The SAGE Commemorative CD-ROM is scheduled for release on December
4th which our anniversary date. It will cost about $10 plus shipping.
Watch for a formal announcement with more details and exact price (once we
find the cheapest shipping method!) in about a week.

Dennis McGuire
President/Sysop
Spectrum Atari Group of Erie

On 19 Nov 1999, Phantomm wrote:

> Greetings Atari Folks,
>
> Was wondering if anyone is currently working on any new Atari related
> CDs with the intent to market them for sale?
>
> phantomm@kih.net
>
>

2569. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <814as5$6kv$1@nnrp1.deja.com>
Source record: 70340

>From: Bill Platt <virtb@bellsouth.net>
>Subject: Re: Cecile
>Date: Fri, 19 Nov 1999 03:46:54 -0500
>MIME-Version: 1.0
>From virtb@bellsouth.net Fri Nov 19 01:00:00 1999
>Received: from mail1.mia.bellsouth.net ([205.152.16.13]) by
>Received: from bellsouth.net (host-216-77-213-56.fll.bellsouth.net
[216.77.213.56])by mail1.mia.bellsouth.net (3.3.5alt/0.75.2) with
>Message-ID: <38350E7E.7DD5A596@bellsouth.net>
>X-Mailer: Mozilla 4.7 [en] (Win98; I)
>X-Accept-Language: en
>Newsgroups: comp.sys.atari.st
>References: <382B670F.146DF9E5@bellsouth.net>
<yh77ljonhfu.fsf@comnets.rwth-aachen.de>
<s2oql2lohsq31@corp.supernews.com>
>
Your eloquent use of the English language has failed to impress me...

>There is a serious flaw in your reasoning. I have been an Atari user
since 1988
>and own and use both a F030 as well as a 1040 STe, an A2000 and a
400mhz
>pentium.

Ok, I have been an Atari user since 1988 as well, have an A2000/040 and a PIII 500. I have three Falcons, one fitted with an Afterburner, one with a Might Sonic, and my sons will have a CT2B installed soon. Most of my ST's have been packed away for quite some time, I have sold both of my TT's and Megas STE's. I still have a Sparrow packed away in a box. We have two Jaguars, and a Lynx. I don't care to talk about Macs.
So we both know the Atari market and what utilites came with the machines back in 1992.
>
>The Atari computer using AHDI should have been able to format and
partition the
>drive, when I bought the computer, I paid for this feature,
unfortunately AHDI
>was not up to the task and sent me into a complete circle of formatting
and
>being told to reformat before I could partition the drive.

AHDI was not written to take modern hard disk into account. Nor was DOS, Windows 3.0 or Norton Utilites back then. All have to be upgraded to function propery with the latest hardware. When Apple went to O/S 8, I lost compatibility with a version of Norton Utilites. If I wanted a

working version, I would have to pay. There was no free demo to let me continue using the package. Why should AHDI, released in 92, be compatible with hardware manufactured in 1999? In 1992 the most common drive was around 1.2 gig. AHDI will format Quantum 540's, Conner 1 gig, Fujitsu 1 gig's and may others as well as Syquest EZ disk. It does have problems with some drives over 1 gig. For an ST, it is a fine driver, especially if your just running TOS. It works quite well on the Falcon as well, unless you want to start connecting external devices and drives that were not taken into account at the time it was released. I think it forfills the obligation you seemed to be concerned about.

> My ICD utilities
>which came along with my Link for my ST also could not do the job because ICD
>saw in their wisdom that their utility should be crippled for use only with the
>link or their host adapter even though I paid for the product.

ICD Utilites is not cripple ware. The version that came with the Link only works if the device is connected. If you wanted the stand alone version, called ICD Pro, then that package was available as well. I suppose you get pissed when your Mitsumi drivers don't work with your Plextor CD Drives? I have two Links, and also purchased ICD Pro for use with the Falcons early on. I was happy with the product. What is the problem here?
>
>I did not mention needing a bunch of disk utilities for my computer i said I had
>an urgent need to format a hard drive which SHOULD be part of the OS's
>capabilities.

I thought that you were an Atari user? Anyone with experience knows that TOS will not format a hard disk. Why do you think there was a market for packages like SCSI Tools, ICD Pro, HD Driver and the like? Even the Supra drivers are still available on Diamonds web site, but they will only work with the old Supra drives. Does that piss you off too?

> When I use a demo thinking it may solve my immediate problem it
>makes me want to purchase the full product for the rest of the features. Wading
>through a bunch of menus to eventually be told that the feature is disabled
>really pissed me off. More importantly, it left me still without a hard drive
>working on my F030.

I can't image it took you more than a few minutes to discover the limits of the demo. You went right to the feature you needed, correct? Wouldn't it have been easier to order HD Driver from Systems for Tomorrow and have an upto date package that would offer support for most any IDE or SCSI device you want to use with your Falcon? I guess if the demo worked, you would have gotten around to it.....

>
>Maybe I should have run around the corner to the local CompUSA to
purchase
>Norton Utilities for the F030. Oh I forgot no one at CompUSA even
knows what a
>F030 is amd there is no Norton utilities for the atari.

Kent, and many other mail order Atari business still exist, and will
ship a package to you in no time at all. If Uwe released a demo that
could perform the function you wished, what would become of the existing
Atari retail market that is left in the U.S. ?

>
>Luckily I did find the Cecile program which allowed me to format and
partition
>my drive. Now since you obviously do not know the answer to my
question
>regarding data integrity with Cecile,

What does the format of the drive have to do with data integrity?
Also, AFAIK, it depends on what version of TOS, Big Dos, HD Driver,
MiNT, MagiC your using that determines what partition size is "safe" for
your machine. I hope that with Cecile, you were allowed to partition
your disk larger than whatever setup your using allows and you loose a
shit load of data.

> maybe you could find some personal
>integrity and not make assumptions about people you do not know.
Ignorance is
>lack of knowledge, and you my friend are very IGNORANT.

Yea, well your a real fuc*ing asshole. Sell your Falcon and purchase
another new PC or Mac. Just because your an Atari user doesn't impress
me. It's the ones that contribute to keeping the platform alive that get
my respect.

Best Wishes,

Mikey
>
>B.P.
>
> >
> > It's the same thing when you post your hardware for sale. Alot, not
> > all, people think that becasue it is "old" Atari hardware, that it
is
> > only worth thrift shop prices, or you should just send it free.....
> > If they want it, they can pay for it. Otherwise they can whine and
go
> > without. The above guy wants Norton Utilites for free, and can
> > probably get it in the PC/Mac market...... There is always AHDI and
> > Tools to work with.

Sent via Deja.com http://www.deja.com/
Before you buy.

2570. Re: Newsgroup inquiry...

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911190703.a47703@wun.maus.de>
Source record: 70341

Hallo DarkLord!

D>Can someone give me a rough estimate of how many new messages were
D>actually posted during that time-frame? Thanks! ;-)

Friday, 12 Nov. 1999: 52 messages
Saturday, 13. Nov. 1999: 31 messages
Sunday, 14. Nov. 1999: 90 messages
Monday, 15. Nov. 1999: 79 messages
Tuesday, 16. Nov. 1999: approx. 86 messages

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

2571. Was: Use of Mega ST1 Now: STinG

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: Peter Helfrich <peter@isirider.de>
Message-ID: <8146gj$2f12$1@news.nikoma.de>
Source record: 70342

Hi,
sorry, but I think my reply to thank you all for your help (14th nov.)
wasn't sent correctly to the newsgroup. Thanks! (I hope this reaches you
this time ;-))

I tried to install STinG with downloaded files, but I don't know, which
files
I need in which directory (I can't read the HYP-Dokuments).

```
If anybody of you use STinG for E-Mail with a Floppy only, could you sent me
the files in the correct direktory (with correct INF.Files) as private mail
peter@isirider.de
or describe to me, which files in which directories I need and which
modifications in the INF, CFG or other files I have to do.
E.g the present error message I receive occures when I start from the floppy
(STinG in Auto Folder, dialer.ACC as accesory) is:
"Serial Driver not installed!"
```

2572. Re: Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3835A9A8.EABF4F8D@mrgs.cix.co.uk>
Source record: 70343

Derryck Croker wrote:
>
> Al Ferrier said:
>
> >I recently came across an interesting French programme called
> >Wensuite on an FTP site. It's an ambitious web/news/mail client
> >but as the whole thing (including docs) is in French, it is about as
> >clear as mud in some important places.
>
> You should try looking in the "demos" section of my web site.

I've got this Derryck :-) Are there any plans to translate Expresso?
--
Mr.G on his G3

2573. Re: New Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <814apqnnt1@news7.svr.pol.co.uk>
Source record: 70344

On 17 Nov 1999 18:45:32 , Peter Slegg wrote:
:>On 15 Nov 1999 09:46:25 , Uwe Seimet wrote:
:>>>SNIP

:>>7.8 has just been released with the demo available from

:>Typical ! I've only just upgraded to 7.7 ;-)

8~))

:>We are indebted to you.

At £5 for each refresh, we bloody well aint!!!. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2574. Re: Another jinnee RSC file update

Newsgroup: comp.sys.atari.st
Date: 1999-11-19 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <814aq3nnt2@news7.svr.pol.co.uk>
Source record: 70345

On 16 Nov 1999 19:29:22 , "Mr.G" wrote:
:>Steve Sweet wrote:
:>>
:>> On 12 Nov 1999 17:14:28 , Derryck Croker wrote:
:>> :>Whoops!
:>> I know for a fact that it was your wife's you were wearing.!!.

:>No, don't tell me.... black lace? ;-)

Well, i'm not one for starting rumours, but, i cant deny those
/facts/.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2575. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81603j$9qp$1@news1.xs4all.nl>
Source record: 70146

On 18 Nov 1999 16:48:21, Charles Richmond wrote:
>Louis Holleman wrote:
>>
[...]
Sorry for the [....] Louis, but
[...] Charles wrote:
>The PC will *not* read floppies that are formated on the Atari. However, the Atari
>can read and write floppies that are formated on the PC. I had a little utility
>once that would *fix* Atari formated floppies, but the fix *must* be made before
>any files are saved to the floppy. (Linux may *not* have the problem about Atari
>formated floppies. My Mac seems to have *no* touble with reading them.

I have here something from 1987 called DISKMOD.TOS. It is small.
It tells me: new sector 0 without damaging files on the
floppydisk.Making them IBM-compatible.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2576. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81603m$9qp$2@news1.xs4all.nl>
Source record: 70147

On 19 Nov 1999 02:43:19, Tom Derrick wrote:
>
>Nenad <nenad@baxter.net> asked:
>
>N > What utility should I use to try to recover some of my floppy
>N > disks.
>
>Try diskfix2, by damien m jones. It might be what you need. Should
>be on an ftp site near

If, but it is not this case, text files were lost, I would use
SALVAGE.PRG from Merlin L. Hanson.
Packs sectors together in files that can be edited bij text editors.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
>

2577. Gezocht: Atari ST sw

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Frank <mr_magneto@iname.com>
Message-ID: <k5I2OG981tOINMcBaObGsWw289e6@4ax.com>
Source record: 70148

Om alle emulators eens goed uit te testen wil ik Atari ST sw op een
cdrom i.p.v. uren te downloaden.

mr_magneto#iname.com (vervang de # met @)

2578. Re: SSL on CAB

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911201436270.94-100000@rakas>
Source record: 70149

Tony Greenwood <tony@pnefc.co.uk> wrote:

> Then see the other thread re: Shareware and CAB OVL not being
> able to do on line credit card transactions..

In how many threads do I have to repeat this:

CAB.OVL 1.8404 for MiNT-Net _DOES_ support SSL since two years.

PS: Olivier Booklage is currently gathering data to add SSL
support in his CAB.OVL for STiNG also.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2579. to CSS or not to CSS?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911201440540.94-100000@rakas>
Source record: 70150

On 20.11.1999, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> Bill Platt <virtb@bellsouth.net> wrote:
>
> > Many developers are afraid to do this as well as embrace CSS
> > for fear of alienating users, or making the site inaccesible.
>
> The nice thing about CSS, is that it - if done correctly - doesn't
> alienate users without CSS-capable browsers.

Exactly.

Which clearly goes to show that Bill doesn't know what CSS is
all about (no offense meant, just an observation).

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2580. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <383697ab$0$18510@news.zetnet.co.uk>
Source record: 70151

On 19 Nov 1999 10:42:36 , Derryck Croker wrote:
>Phantomm said:
>
>>However you did say that a 2.5 to 3.5 IDE adapter is a must and that's
>>really not true.
>
>For the sake of cheapness it is, but otherwise no.

It's a must in terms of getting the best performance.
3.5" drives walk all over 2.5" ones, and with an
accelerated IDE bus like you get with CT2, the
transfer rates are very good indeed.

Shiuming Lai

2581. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911201443520.94-100000@rakas>
Source record: 70152

On 20.11.1999, reschke@muenster.de <reschke@muenster.de> wrote:

> That's easily answered. Using client-side scripting you can
> do parts of the validation on the client, thus possibly
> saving round trips to the server (and CPU cycles on the
> server as well).

I agree that client-side processing _does_ take some load off the
servers. The question is, is the difference in load substancial?
Are we really saving that much CPU power?

The same question can be asked about wether it's relevant to use
.shtml extensions to differenciate server-side include, nowadays.

In both cases, given the speed and processing capabilities of
recent CPU technology, I say it's not relevant anymore.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2582. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <8166n1npu2@gxsn.com>
Source record: 70153

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

2583. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8168pk$58m$1@snipp.uninett.no>
Source record: 70154

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

> I agree that client-side processing _does_ take some load off the
> servers. The question is, is the difference in load substancial?
> Are we really saving that much CPU power?

On sites with a lot of forms this can save a *lot* of CPU and bandwidth.

> In both cases, given the speed and processing capabilities of
> recent CPU technology, I say it's not relevant anymore.

Try telling Amazon or eBay that ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2584. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: peter.slegg=====anti-spam=====@zetnet.co.uk
Message-ID: <3836c6a0$0$7554@znews.zetnet.co.uk>
Source record: 70155

On 19 Nov 1999 14:29:56 , Hallvard Tangeraas wrote:
>Mario Becroft <mb@gem.win.co.nz> wrote:
>
>> Charles Richmond (richmond@plano.net) wrote:
>> : The PC will *not* read floppies that are formated on the Atari.
>>
>> Are you sure about that??? As far as I am aware Windows and MS-DOS (which
>> is, I imagine what you mean when you speak of a PC) read Atari floppy
>> discs without any problem. The only problem occurs if the discs were
>> formatted with a very old TOS version (1.02).
>
>I've experienced problems with this as well, even with TOS 1.62 and
>2.06!
>That's why I long since stopped using that terrible desktop formatter
>and use only "Hcopy" as it formats MSDOS properly. This lets me use the
>disks with any PC, Mac or whatever.
>
>
>Hallvard

I seem to remember that the PC interprets one of the bytes in sector zero of the floppy differently. I think this byte is referred to as the media type.

IIRC Atari used the format as defined by Digital Research who wrote the original disk format. It was alleged that M$ got hold of the code when they bought the company that had written it for DR.

Anyway, if you use a disk editor to compare a disk formatted on a PC with one formatted on an early version of TOS there are very few differences. I used to edit the media type byte so that the PC could read it and it was still readable on the Atari. It's a long time since I did this as I later fitted TOS 2.06 to my ST and that wrote disks that were PC readable, as does FastCopy and most other software.

This is another case of M$ ignoring standards or getting something wrong and then it becomes industry standard.

Peter

2585. Re: SCSI on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <3836c6a2$0$7554@znews.zetnet.co.uk>
Source record: 70156

On 18 Nov 1999 12:16:22 , Robert Goldsmith wrote:
>broncos@primenet.com wrote:
>>
>> What is the difference in SCSI, ULTRA SCSI, ULTRA WIDE, ULTRA 2 WIDE LVD SCSI
>> drives.
>
>I have little idea about it all but afaik it goes something
>like this ...
>
>SCSI is the basic version. SCSII (SCSI 2) is 16 bit as
>apposed to the 8 bits of SCSI and so goes faster. It is SCSI
>compatable.
>
>'Ultra' and 'Wide' seem to refer to both extra lines (maybe
>32 bit - but I thought that was just SCSII 3) and faster
>than standard transfer rates (not SCSII 2 compatable...).
>
>This means that only SCSI and SCSI 2 devices are usable on a
>Falcon without an adapter. However, all these newer drives
>should be backwards compatable so maybe with an adapter
>cable, a switch on the drive or something it will still be
>possible to use them.
>
>Hope this helps
>
>Robert Goldsmith
>.

Have a look at http://www.scsita.org/terms/SCSI_Overview.html

I printed this doc a while ago, it explains some of the terms
and how they are mis-used.

Peter

2586. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <816jgo$6r8$1@ash.prod.itd.earthlink.net>
Source record: 70157

On 20 Nov 1999 11:19:18 , Stichting ST wrote:
>On 19 Nov 1999 02:43:19, Tom Derrick wrote:
>>
>>Nenad <nenad@baxter.net> asked:
>>
>>N > What utility should I use to try to recover some of my floppy
>>N > disks.
>>
>>Try diskfix2, by damien m jones. It might be what you need. Should
>>be on an ftp site near
>
>If, but it is not this case, text files were lost, I would use
>SALVAGE.PRG from Merlin L. Hanson.
>Packs sectors together in files that can be edited bij text editors.
>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl
>>

Where can SALVAGE.PRG be found?
John

2587. FS, P/X or Swap: Atari Stuff (20/11/99)

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <816m15tlh1@quince.news.easynet.net>
Source record: 70158
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech,demon.adverts,uk.adverts.computer

Hi

For a list of SOME of the Atari items I have for sale, you can now use the following link. This is a temporary measure, until I get the new site up and running:)

http://www.the-asx.co.uk/txt/Forsale2.txt in text (ascii) format.
http://www.the-asx.co.uk/txt/Forsale2.doc in 1st Word Plus format.

2588. Re: WTB: MIDI expander

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3836DD25.54F28EA4@earthlink.net>
Source record: 70159

I don't know for sure if it will work on a TT, but I have an ST-MIDI 3 for auction right now on ebay.. it worked fine on my Falcon. BTW, this interface only works with MROS (Steinberg Cubase).

It will give you 3 extra outs and 1 extra input.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203935390

-Mark

Guaka wrote:

> I want to use my TT for MIDI sequencing, but to do that, I definitely need
> some more MIDI INs and OUTs. Does anybody have a MIDI expander
> for sale?
> Information about such a thing is also very welcome!
>
> Greetz,
> Kasper

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2589. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Coaster <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.96r.991120125918.17995A-100000@shell1.interlog.com>
Source record: 70160

Well,

Tried STinG and system was hanging while loading the Auto Folder. Would
any CFG settings cause this?

Tried STiK2B and sames results as when I tried STiK1 for SLIP connections,
I connect but after that the clients seem lost and my ISP (interlog.com)
eventually disconnects me.

All I'm trying to do is Telnet to see if things are working and I just see
the occasional flicker of the SD and RD modem LEDs. Can someone please
email a client app to 'test' the connection?

Here is my system set up:

Mega ST2 w/2MB RAM
ROM v1.4
GEMDOS v0.15
GEM v1.40
NeoDesk v3.03
STiK2B

Has everyone had to tinker to get STiK and STinG to work? Or has someone
simply changed the username, password, DNS, etc. and have it work first
time?

Any TAF member reading this have Interlog as an ISP and connect
successfully with STiK or STinG?

I'm at a loss as to why something seemingly simple, refuses to work.

Thanks.

Ken

--
Coaster (aka Ken Hartlen)
khartlen.snip_this_bit.@interlog.com
Visit my scale modelling page at http://www.interlog.com/~khartlen

2590. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3836eac9$0$18509@news.zetnet.co.uk>
Source record: 70161

On 19 Nov 1999 13:07:44 , Jo Even Skarstein wrote:
>In article <38343B2B.BF80EDDD@club-internet.fr>,
> Sylvain Perchaud <eslime@club-internet.fr> wrote:
>
>> Yep, works fine :)
>> but it's a stand alone software...
>> Can't be set as a CAB module :(
>
>Unfortunately it's not that simple, if the JS-engine doesn't have
>access to the objects in the document and/or frameset it is a part of,
>it's virtually useless. I can't see how this can be done without
>rewriting large parts of CAB.
>

So what could you use the program for if, like me, you only have an Atari?

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

2591. Re: Atari.org: are they still in busine

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <816qtapqm1@zingo.tninet.se>
Source record: 70162

On 20 Nov 1999 14:40:51 , Hallvard Tangeraas wrote:
>
>PS. Your mailer seems to mangle non-English characters for some reason,
>so that the "&#65533;" becomes something else, non-readable (which MacSOUP as
>I'm using doesn't permit me to use, so I manually have to insert that
>letter again). Doesn't Newsie support ISO 8859-1? If not, perhaps you
>should suggest that to the author as there are people who use
>non-English characters.
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>
>.
Hi Hallvard

```
If I'm not mistaken it's coming in the next update, 0.96

PS. I'm all for the 8-bit liberation movement.
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2592. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <816r91pqm2@zingo.tninet.se>
Source record: 70163

```
On 20 Nov 1999 13:15:34 , Coaster wrote:
>Well,
>
>Tried STinG and system was hanging while loading the Auto Folder. Would
>any CFG settings cause this?
>
snip
>
>Thanks.
>
>Ken
>
>--
>Coaster (aka Ken Hartlen)
>khartlen.snip_this_bit.@interlog.com
>Visit my scale modelling page at http://www.interlog.com/~khartlen
>
>.
Hi Ken

Could you post your running order of the Autofolder, that's more of a
probable cause then a CFG. Then someone might be able to help.
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2593. PPP serial connection using mintnet to a Linuxbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: newsie <user@host.com>
Message-ID: <816rdp$m29$1@gxsn.com>
Source record: 70164

Hi folks, bredroll's back

can anyone help me , ive been for ages trying to get Mint and Linux to talk to each other over serial so my falc can use the rest of the pc network in my house,

can anyone tell me how to configure pppd on both my mint falcon (14mb) and my RedHat linux 6 PC?

--
e-mail me at----------
Bredroll@atari.org
ds_merlin@softhome.net
Web me at----------
f030.atari.org

2594. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3836f198@athene.hdm-stuttgart.de>
Source record: 70165

On 20 Nov 1999 12:44:27 , Shiuming Lai wrote:
>Xref: athene.hdm-stuttgart.de comp.sys.atari.st:164469
>
>
>It's a must in terms of getting the best performance.
>3.5" drives walk all over 2.5" ones, and with an
>accelerated IDE bus like you get with CT2, the
>transfer rates are very good indeed.
>
>Shiuming Lai

As for 3.5 IDE drives walking all over 2.5s...
That would depend on the drive as performance would vary from drive
to drive. 3.5 IDE drives are alot cheaper than 2.5 IDEs.
I chose the 2.5 mainly because of the size. If I wanted, I could still
fit another 2.5 IDE in my Stock Falcon Case even with the CT2B in there.
It would be alot harder to do that with a 3.5.

However I do get a big increase in speed/transfer rate and etc out
of my 2.5 IDE. I use Cecile in the Flash in Turbo Mode. I have used
it on the Boot Partition also in Turbo Mode.
I use HD Driver as my choice for Standard Falcon mode due to thats
what I used before the CT2B. I might would switch to Cecile for
Standard mode if I had all the Docs in English so I could better
understand what exactly is supported.
HD Driver works great however and I really don't see a need for
changing at this point.
Having Cecile in the Flash is a very good Idea in my opinion.

As you probably know there are 3 Speed settings for IDE drives to
allow compatibility with older slower drives. I use my 2.5 IDE set
to the Fastest Speed possible with no problems. Also I do not have
to use Wait States either. My IDE really gets a Big speed increase
with the CT2B. I'll have to check with the Cecile setup program and
see what the Transfer speed is, can't remember at the moment, but do
remember it was impressive to me and alot faster than the SCSI tranfer
rate.

As a example before CT2B, when downloading info for Web Pages in CAB,
I remember waiting for the info to get written to the drive, converted,
and displayed on the Monitor.

After CT2B, I find that its so fast, CAB is only waiting for the info
to come in. Web pages are darn near being instantly displayed in TC mode.
And would be if I could get a faster connection to the NET.
I'm running in 800x608 True Color with a Port speed of 115200, however

I'm only getting connected to my ISP at around 26400 Baud.
Even so, the CT2B makes it alot faster because my IDE, graphics and all
are greatly speeded up and Stable as my Falcon was when Stock.
No crashes, bombs or etc. Unless I run a program that I haven't before
and needs setup correctly for the Fastload bit/FastRam etc.
I ran a program the other night that bombed out, but didn't crash the
system. I just needed to turn the Fastload bit on and then it ran fine
in Turbo Mode.

And the key to Cab is running the right OVL for your setup.

The CT2B should increase the speed of any modern IDE drive and even some
that aren't modern, unless there is a compatibility problem with the
IDE. I hear that some of the older IDE won't work in Turbo Mode, Not
sure about any modern IDE drives.

If one had a graphics card along with the CT2B that handles the Video/
Graphics stuff as fast or faster than the CT2B does and would then
free up the Video/Graphics processing time of the CT2B, Wouldn't this
mean that the CT2B would run programs and etc even Faster???

Anyone know if the Eclipse or NOVA would work with the CT2B in this
way if one can get both boards connected together???

phantomm@kih.net

2595. Maximum Memory with CT2B

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3836f19b@athene.hdm-stuttgart.de>
Source record: 70166

I've always heard that 128megs was the maximum amount of FastRam one could use with the CT2B. Which isn't bad at all.

In a previous post I read that a CT2B owner said that 256megs was possible.

Is this really true? I don't want to spend alot of Money on a 256meg Simm to find out either way.
phantomm@kih.net

2596. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <O_CZ3.5258$16.631407@news.flash.net>
Source record: 70167

On 20 Nov 1999 03:23:02 , Mario Becroft wrote:
>Why do you need Javascript to include the external file into the WWW page?
>Have you ever heard of server side includes?
>
>It seems to me that Javascript is a ridiculously complicated way to solve
>such a simple problem. But maybe I am missing the point.
>
>In the case of forms I do not see how Javascript would enable less data to
>be sent back to the server. If the server needs certain data from the
>user, that data will have to be sent back to the server, whether in its
>raw form as entered by the user or after being processed by Javascript.
>What difference does it make except complicate the WWW browser software a
>great deal? I suppose the data could be compressed using Javascript and
>sent in compressed form. It seems to me this would be of marginal benefit
>and at great expense in terms of the client software.

Unfortunately, whether we like it or not, and whether it is the best
way to do things or not, Javascript is the way the Net is going, and
nothing we can say here will change that. So we need to adapt our
software as quickly as possible to be able to keep our computers
viable as Internet machines rather than discussing whether or not
Javascript is good or evil. If we just sit here with browsers that
aren't fully HTML 4, Javascript, and CSS compatible and not
actively do something about it, we'll get buried too far behind the
Net's progress to catch up. I suggest either getting Alexander Clauss
to release his code to either ASH or to the general public and
updating it (as opposed to him not doing much with it), or getting
our butts in gear with developing these other browsers that are
honestly unusable at this point compared to CAB, which itself is
quickly falling behind in technology.

Mike Freeman
nameerf@flash.net

2597. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <%cDZ3.5261$16.631407@news.flash.net>
Source record: 70168

On 20 Nov 1999 13:15:34 , Coaster wrote:
>Has everyone had to tinker to get STiK and STinG to work? Or has someone
>simply changed the username, password, DNS, etc. and have it work first
>time?

I was probably just incredibly lucky, but I didn't have to change anything to get STinG to work. I did end up tinkering to optimize MTU and such, but it did work for me right off. However... Things didn't work at all on the ISP I had before the one I have now. No matter what I did, nothing worked properly. This was using STiK. Another thing to consider, which I found out was true on my Falcon at least: The more software you load up the system with (AUTO/ACC/CPX) the less reliable your connection gets. I'm sure on an ST it's even worse. For me, it got to the point that CAB couldn't completely download ANYTHING without the connection freezing up or going incredibly slow (around 100-300 cps). This was solved by reducing my system to only the bare essentials and gradually experimenting with what I could and couldn't run along side STiNG.

Mike Freeman
nameerf@flash.net

2598. Re: Maximum Memory with CT2B

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38370256$0$18511@news.zetnet.co.uk>
Source record: 70169

On 20 Nov 1999 20:08:11 , Phantomm wrote:
>I've always heard that 128megs was the maximum amount of FastRam one
>could use with the CT2B. Which isn't bad at all.
>
>In a previous post I read that a CT2B owner said that 256megs was
>possible.
>
>Is this really true? I don't want to spend alot of Money on a
>256meg Simm to find out either way.

I think it was a mistake. Centek's EDO controller
supports 128Mbyte per bank, hence Phenix 060 supporting
256Mbyte with two banks.

Shiuming Lai

2599. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8171mc$a4a$1@snipp.uninett.no>
Source record: 70170

Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:

>>Unfortunately it's not that simple, if the JS-engine doesn't have
>>access to the objects in the document and/or frameset it is a part of,
>>it's virtually useless. I can't see how this can be done without
>>rewriting large parts of CAB.

> So what could you use the program for if, like me, you only have an Atari?

Not much I'm afraid...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2600. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38371595$0$18508@news.zetnet.co.uk>
Source record: 70171

On 20 Nov 1999 20:08:08 , Phantomm wrote:
>On 20 Nov 1999 12:44:27 , Shiuming Lai wrote:
>>Xref: athene.hdm-stuttgart.de comp.sys.atari.st:164469
>>
>>
>>It's a must in terms of getting the best performance.
>>3.5" drives walk all over 2.5" ones, and with an
>>accelerated IDE bus like you get with CT2, the
>>transfer rates are very good indeed.
>>
>>Shiuming Lai
>
>As for 3.5 IDE drives walking all over 2.5s...
>That would depend on the drive as performance would vary from drive
>to drive.

If you take one example of each from the same time, the 3.5"
device will almost certainly outperform the 2.5" - I've done
lots of tests, and my own Falcon happens to have one of each.
I quickly found the 2.5" was no good for direct-to-disk audio
recording and playback, and it's a fairly modern drive as
well; a 1.2Gbyte from 1998 (I'm not talking about the Atari
factory-fitted drive...) so I added a 3.5" drive. Now I have
a CT2, I get correspondingly higher performance from both
drives (can even do audio on the 2.5"), but the 3.5" still
beats the 2.5" hands down.

2.5" drives are designed for mobile storage applications,
like notebook computers. There are inevitable compromises
in the smaller form factor and portability requirements,
power consumption being one of the most important. Higher
spindle speed means more power consumption and therefore
shorter battery life (sure, in a 2.5" drive there is also
less platter mass to move but there are other reasons, too)

3.5" drives can outperform 2.5" drives through parallelism,
simply due to being physically larger. Using the additional
space, it's possible to stack more platters, so even with
the same areal density and surface-to-head speed (giving
equal transfer rate per head), the drive with more platters
could transfer more data in the same time.

>3.5 IDE drives are alot cheaper than 2.5 IDEs.
>I chose the 2.5 mainly because of the size. If I wanted, I could still
>fit another 2.5 IDE in my Stock Falcon Case even with the CT2B in there.

>It would be alot harder to do that with a 3.5.

Sure, but I think the gentleman was saying (really) that
a 3.5" drive is essential to maximise the benefit of having
a CT2.

>However I do get a big increase in speed/transfer rate and etc out
>of my 2.5 IDE. I use Cecile in the Flash in Turbo Mode. I have used
>it on the Boot Partition also in Turbo Mode.

I've used HD Driver from 7.6x on CT2 with no problems.
The only thing I had to do since installing CT2 is shorten
the IDE cable, since there was a lot of slack between
connections, and that becomes a problem when you accelerate
the signals.

Shiuming Lai

2601. Altered Beast like new! (Atari ST)

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <81767c$nt3$1@nnrp03.primenet.com>
Source record: 70172

Last day!

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=satcom2

Bid high or die!

2602. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLIrDE.BC@gem.win.co.nz>
Source record: 70173

reschke@muenster.de wrote:
: That's easily answered. Using client-side scripting you can do parts of
: the validation on the client, thus possibly saving round trips to the
: server (and CPU cycles on the server as well).

Really, how much extra CPU time on the server does it take to validate the data compared to what ever processing is subsequently done on that data? 1%? 0.1%? Does this miniscule saving in CPU time on the server actually outweigh the extra CPU time required to send the Javascript validation code to the client?

Or do you mean that time will be saved when the user does enter invalid data, because the form will not be submitted? If a significant amount of submissions contain invalid data I would suggest this is better solved by improving documentation so that users submit valid data in the first place.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2603. Re: PPP serial connection using mintnet to a Linuxbox?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLIruE.C1@gem.win.co.nz>
Source record: 70174

newsie (user@host.com) wrote:
: Hi folks, bredroll's back

: can anyone help me , ive been for ages trying to get Mint and Linux to talk
: to each other over serial so my falc can use the rest of the pc network in
: my house,

: can anyone tell me how to configure pppd on both my mint falcon (14mb) and
: my RedHat linux 6 PC?

Read the pppd manual page. It's not very difficult, you probably just need
to run pppd on both machines, specifying the serial port and baud rate.
I'm not sure if you need to specify the local and/or remote address.

Under MiNT this might like like:

pppd /dev/serial2 local-ip-address:remote-ip-address 115200

You will also need to set up routing. (pppd has an option to add default
route via the ppp interface, otherwise use the route command.)

The passive option to pppd is useful if you want pppd to keep waiting for
the remote host even if it was not running at the time when pppd was
started.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2604. Internal Scsi drive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <8179v4$t8r$1@hermes.achilles.net>
Source record: 70175

Hello! Can anyone tell me what I need to install an internal hard drive
(SCSI) in my Mega Ste? I have the mounting bracket, and some scsi drives
but thats it.
Also where can I buy this stuff?
Tanks, Mark FRiedman

2605. FS: (UK) Mega STE system + software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Christopher Poole <chris@cpoole.demon.co.uk>
Message-ID: <943206173.29996.0.nnrp-03.9e9888df@news.demon.co.uk>
Source record: 70176

Mega STE 4Mb, 170 Mb HD, SM 124 mono monitor

Also 520 ST 2.5 Mb, TOS 2.06

Hand scanner, External floppy drive, Motorola fax modem 28.8, Canon BJ10ex + auto sheet feeder

Software includes:

Timeworks Publisher 2, That's Write 3, Imagecopy 3, Fontkit, NVDI, Ease, MagiC, Kobold, SpeedoGDOS, Calamus 1.09, Diamond Back 3 and more.

Games:

Elite I & II, Midwinter I & II, Flight simulator II, Carrier Command, Populous, Civilisation, Zork I, Planetfall, Hitch hikers guide, and more

Loads of PD/shareware

Lots of mags with cover disks, ST World, ST User, St Format, Atari Computing, ST Review, ST Applications.

Located NE London/Essex area, buyer collects

£150 for a quick sale

Chris Poole

2606. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943253786-43726AEicMi@cwcom.net>
Source record: 70177

Antony Lacey said:

>> We can but hope that someone else will take over organising an
>> Atari presence - who knows?
>
>It still needs it IMHO. Plenty of people still using them .... just
>goes to show how good they are still!

Just take a look in this newsgroup to reinforce that point! :-)

>> >Any further news available now at all?
>>
>> None, I'm afraid - perhaps the would-be publisher would care to

>Hmmm, do you know who it is going to be??

I don't I'm afraid, although I responded to his introductory
request for interested parties.

Hmmm.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2607. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943253788-44189AEicMi@cwcom.net>
Source record: 70178

Danny said:

>Derryck.. I missed you too - as my sand was on the other side of the
>hall I missed seeing a lot of people. :(

I did look for you but you must have been "networking" :-)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2608. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943253790-44609AEicMi@cwcom.net>
Source record: 70179

Danny said:

>>> How about some sales speak for this iPRN, ive heard delboy speak
>>> about it, what will it do that the magic FPRN driver dont do!.
>>the Magic demo version doesn't seem to be on the site
>
>That's cos there is no demo version for MagiC.. the author has
>released it as commercial software in away - you try out the TOS
>version and if you want to use it with MagiC, buy that specific
>version...

I can attest that the MagiC version of iPRN works equally as well as the single TOS variant - a demo of which is present on NVDI5's master disk. It's a lot easier to install, just drop it into MagiC's "Extensions" folder. But if anyone prefers to use the auto folder variant that's fine too, and has the advantage that it can be used under all circumstances.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2609. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <814tb1jqd1@nnrp1.deja.com>
Source record: 70275

```
In article <382e488c.8608450@news.cyberus.ca>,
anodyne@cyberus.ca (Roger Burrows) wrote:
> Rob <rmahlert@delphi.com> wrote:
>
> >In article <382b3979.5537483@news.cyberus.ca>,
> > anodyne@cyberus.ca (Roger Burrows) wrote:
> >> Rob <rmahlert@delphi.com> wrote:
> >>
> >>
> >> If you can see files, how did they get there? Did you create
them, or
> >> were they on the disk when you got it? If they were on the disk,
was
> >> it on an Atari before, or a DOS machine?
> >>
> >
> > I really have no idea. I know he has a pc and Atari
computers.
> >I DO believe it was from one of the Atari Computers.
> >
>
> If it was from a PC, the file structure is slightly different and that
> might cause a problem (although in that case, I'm a bit surprised
> you'd be able to see directory entries). In any case, try
> repartitioning the disk (any driver will do: AHDI,CBHD,HDDRIVER,ICD
> ..) and then see if you can write to it ...
>

Roger,

I am unable to Re-Partition or even Format the hard drive. The
system will just "freeze" up with the drive light still on.

Rob
--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.
```

2610. Re: Another TT & Hard Drive Question

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <814tje$k48$1@nnrp1.deja.com>
Source record: 70276

> :>>
> :>> Try bypassing the HD's boot phase with either control and
alternate
> :>> pressed, see if you can then install an icon for C to access it?.
> :>>
> :>Lost me on this part Steve.. I'm already booting off a floppy with
the
> :>icd drivers on it. Isn't that sort of what you are suggesting by
> :>bypassing the hd boot?
>
> Yes, but youve also got to prevent the AUTO folder and the ACC@s
> loading, i think this will happen even on a floppy booy.
>
Steve,

I only have the ICD drivers on the floppy.. nothing else is in
the AUTO folder. I also have no ACC's on it.

I've tried to re-format and partition the drive.. nothing works. It
must be no good. It just will freeze the system and the drive access
light stays on.

Rob

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2611. Re: Atari CDs

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Marcer <marcer@algonet.se>
Message-ID: <Pine.SOL.4.10.9911200057470.27566-100000@aristotle.algonet.se>
Source record: 70277

On 19 Nov 1999, Phantomm wrote:

> Greetings Atari Folks,
>
> Was wondering if anyone is currently working on any new Atari related
> CDs with the intent to market them for sale?
>
> phantomm@kih.net
>
>

Yeah, I'm almost finsihed with about 1 Game Cd, 1 Demo Cd, 1 Utility Cd
and elite cd 1. all cds are filed. but i'm still workin with the
descriptions.

Greetz Marcer

2612. Re: Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1hjwl.15zmd381g3ho8wN%doitarchive@atari-computer.de>
Source record: 70278

Mike <magicmac@my-deja.com> wrote:

> Sure, with the new motorcycles and house, Christmas will only be
> observed this jear:) Send sister-in-law Global Priority for a vacation

Thatï¿½s not possible :->

> over here :) I will email my address to you from home. I still owe you
> some video tape of life in the desert! I have a good sand storm on tape
> for you:). Jason is getting an "A" in German this year, much better the
> second time. Now he can help out with software when I need it. We need
> to buy a German "technical dictionary".

Great! Email!!? ;)
Wow "A" is fine, look at my bloody english, itï¿½s an "F" ;)
I never learn that..

Yup, thatï¿½s all. Give me you new adress!!
Will made a x-mas care package. ;)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2613. Keyboard part

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: starlord <*>
Message-ID: <3835fea5.0@news.qnet.com>
Source record: 70279

I've been able to patch my tt's keyboard together enough to keep it working. but I've lost so many of those 'hooks' that hold the keyboard plastic board (not the membrain,the part that has the keys in it) to the metal plate in back, that I've lost my control key and have to press hard on other keys to make them work.

if someone has a dead tt, or a mega st that they could sell the keyboard from please let me know,

remove <*> for e-mail

oh, it would be the 1st of De when i could send money.

The Lone Sidewalk Astronomer of Rosamond.

2614. Re: Register Shareware in US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38360b1e$0$18512@news.zetnet.co.uk>
Source record: 70280

> >the Magic demo version doesn't seem to be on the site
>
> That's cos there is no demo version for MagiC..

well it would be a good idea to remove the misleading link on the shareware
page of the site to stop people wasting their time looking for it,

2615. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <383616CE.75D57FEA@student.canterbury.ac.nz>
Source record: 70281

Greetings,

Jo Even Skarstein wrote:
>
[snip]
> Indeed. There's a lot of interesting stuff in Windows, ActiveX scripting
> is one of them. This allows you to use virtually any scripting-language
> you like, the two most popular are JScript (Microsoft's implementation of
> JavaScript) and VBScript.
>
> I would like to see something similar for MiNT and MagiC, but we need a
> proper object-model first.
>

What about GEMScript ?

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

2616. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLH82E.ow@gem.win.co.nz>
Source record: 70282

Bill Platt (virtb@bellsouth.net) wrote:
: What browser support javascript for the atari? I have been away from the
: Atari "scene" for a few months and the last I heard Draconis/Adamas was
: implementing it. A few weeks back i tried to go to their site but got a
: 404. I tried several times, but still got the 404.

As far as the I know the program is available and supports Javascript, but
last time I tried to use it it just did not work properly.

: There are over 300,000,000 web pages out there many of them with the same
: navigation bar throughout thousands of pages. having one external file
: which writes the navbar to each page is a tremendous savings of resources.

Why do you need Javascript to include the external file into the WWW page?
Have you ever heard of server side includes?

It seems to me that Javascript is a ridiculously complicated way to solve
such a simple problem. But maybe I am missing the point.

In the case of forms I do not see how Javascript would enable less data to
be sent back to the server. If the server needs certain data from the
user, that data will have to be sent back to the server, whether in its
raw form as entered by the user or after being processed by Javascript.
What difference does it make except complicate the WWW browser software a
great deal? I suppose the data could be compressed using Javascript and
sent in compressed form. It seems to me this would be of marginal benefit
and at great expense in terms of the client software.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2617. WTB: MIDI expander

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <814tsf$aa7$1@wnnews.sci.kun.nl>
Source record: 70283

I want to use my TT for MIDI sequencing, but to do that, I definitely need
some more MIDI INs and OUTs. Does anybody have a MIDI expander
for sale?
Information about such a thing is also very welcome!

Greetz,
Kasper

2618. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3clbjo13ef13@corp.supernews.com>
Source record: 70284

On 19 Nov 1999 20:29:23 , Bill Platt wrote:

>Well Mikey I have been trying to get the Falcon back on-line to test new and
>upcoming features of my site which could be of great use to Atari users.
>Features like web based real time chat that does not use java or need an IRC
>client. Free personal homepages which can be set up from even a floppy
>based ST and a lot more. From a business standpoint, if the browser or
>platform is not capable of purchasing from the site, the effort of catering
>to these users is not worth the effort. However I feel that all the
>additional features should be accessible to all regardless of their browsers
>ability to conduct transactions.

What kind of pirate software will be available?
Ask Uwe if you can post HD Driver there :)
You are going build a web page to benifit all, and you can't even
format a hard disk on your Falcon (of all machines) (sorry, I don't
mean to offend users that do have real problems, and respect the rights
of authors such as Uwe).

2619. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3cl588r3ef54@corp.supernews.com>
Source record: 70285

Oh yea, cut out all the logical part. What a dick.
Why is it that you Windows users always post AND email your crap?
You really should have included your smart ass remarks.
Lets take this to C.S.A.A before the gentlemen and ladies become
offended.

On 19 Nov 1999 20:29:23 , Bill Platt wrote:
>
>This is real intelligent. Is this how you display to the world your
>communication skills.
>
>
>Mike wrote:
>
>> Yea, well your a real fuc*ing asshole. Sell your Falcon and purchase
>> another new PC or Mac. Just because your an Atari user doesn't impress
>> me. It's the ones that contribute to keeping the platform alive that get
>> my respect.
>>
>> Best Wishes,
>>
>> Mikey
>
>Well Mikey I have been trying to get the Falcon back on-line to test new and
>upcoming features of my site which could be of great use to Atari users.
>Features like web based real time chat that does not use java or need an IRC
>client. Free personal homepages which can be set up from even a floppy
>based ST and a lot more. From a business standpoint, if the browser or
>platform is not capable of purchasing from the site, the effort of catering
>to these users is not worth the effort. However I feel that all the
>additional features should be accessible to all regardless of their browsers
>ability to conduct transactions.
>
>It's people like you who make the effort of attempting to cater to Atari
>users unpleasant.
>
>As far as your respect, I neither need it or desire it.
>
>One last question. Do you kiss your mother with a mouth like that? You
>shoul be ashamed to have to resort to cursing to get a point accross.
>
>B.P.
>
>--

>http://www.dynomall.com
>
> The most FUN shopping on the 'net
>
>http://www.virtualbrokers.net
>
> Unbiased investment advice
>
>
>.

2620. Pub Talk

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3clja8r3ef34@corp.supernews.com>
Source record: 70286

Excuse my language today. If this other user would have just made his comments to me private email, I would have just laughed it off. Posting insults such as he did here was like walking into a Pub and spilling my beer. So he got what I thought he deserved. You've heard it from me before, but usually in the advocacy group.

M

2621. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911201026180.505-100000@rakas>
Source record: 70287

On 19.11.1999, Tony Greenwood <tony@pnefc.co.uk> wrote:

> >>>Have you ever used JScript in ASP-documents? It has absolutely
> >> JScript is NOT Javascript so "eh? what?" to you too :)
> I use perl/cgi and I believe that is entirely independant

Tony,

Please re-read the original post that mentioned Javascript in
this thread.

The point was that CGI scripts (REGARDLESS OF WHICH LANGUAGE IS
USED IN THEM) are a more browser-independant way to do things
than inserting Javascript in HTML sources, because Javascript
implementation on Explorer and Netscape differ; they are still
no browser-independant ways to code Javascript, because each
one interprets things differently.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2622. Re: Keyboard part

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911201036140.505-100000@rakas>
Source record: 70288

On 20.11.1999, starlord wrote:

> if someone has a dead tt, or a mega st that they could sell the
> keyboard from please let me know,

I suggest you instead get your hands on one of Mario Becroft's
QWERTYX interfaces, to use a standard off-the-shelf PC keyboard
on your TT.

http://gem.win.co.nz

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2623. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <815u0a$93b$1@nnrp1.deja.com>
Source record: 70289

In article <FLH82E.ow@gem.win.co.nz>,
mb@gem.win.co.nz (Mario Becroft) wrote:
> Why do you need Javascript to include the external file into the WWW
page?
> Have you ever heard of server side includes?
>
> It seems to me that Javascript is a ridiculously complicated way to
solve
> such a simple problem. But maybe I am missing the point.
>
> In the case of forms I do not see how Javascript would enable less
data to
> be sent back to the server. If the server needs certain data from the
> user, that data will have to be sent back to the server, whether in
its
> raw form as entered by the user or after being processed by
Javascript.
> What difference does it make except complicate the WWW browser
software a
> great deal? I suppose the data could be compressed using Javascript
and
> sent in compressed form. It seems to me this would be of marginal
benefit
> and at great expense in terms of the client software.

That's easily answered. Using client-side scripting you can do parts of
the validation on the client, thus possibly saving round trips to the
server (and CPU cycles on the server as well).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

2624. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <815uk3$9dm$1@nnrp1.deja.com>
Source record: 70290

In article <383616CE.75D57FEA@student.canterbury.ac.nz>,
Karl Ashton <kma54@student.canterbury.ac.nz> wrote:
> Greetings,
> What about GEMScript ?

- depends on GEM

- no marshalling of complex data types

- instantiation (load) of objects not covered

- must be stateles or can only support one client

However we finally have SLBs on all platforms (MagiC, TOS+MetaDOS and
MiNT), and we should be able to proceed from here...

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

2625. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <815rph$2ks$1@snipp.uninett.no>
Source record: 70291

Tony Greenwood <tony@pnefc.co.uk> wrote:

>>They're virtually identical, atleast today.

> They are too a point.. unfortunatly that point seems to stop at server
> side

Well, I don't have any experience with Netscape's server (assuming that it supports server-side javascript) so I can't comment on that. But I would assume that the environment their used in are much more incompatible that the script-implementations themselves.

>>And? How many MSIE-servers do you see on the net? ;-) Server-side
>>scripting is totally invisible for the client, hence entirely independent
>>of the browser.

> Then see the other thread re: Shareware and CAB OVL not being able to
> do on line credit card transactions.. thats server stuff and thus not
> entirely indipendant.

That has absolutely nothing to do with the server-side scripting, but probably something with CAB not supporting SSL or some part of the http-protocol. Or perhaps the resulting HTML contains stuff that CAB can't handle (e.g. CSS). Server-side scripts returns pure HTML, there's no processing at all on the client. Just take a look at the source for any PHP- or ASP-page out there (e.g. atari.org).

> I use perl/cgi and I believe that is entirely independant

Same thing. Although CGI is a particularly inefficient way of scripting, PHP and ASP is much more powerful and efficient. Btw. did you know that there's two former Atari-users in the PHP-team? :-) One of them (Stig Bakken) is one of the core-members, and the one I bought my TT from.

> PHP is script in the HTML thus requires the browser to support it
> surely?

No, it's processed by the server as it's loaded. The server outputs the result of the script, which should be pure HTML (or perhaps some client-scripts generated by the server-script). This is the same principle as in MS IIS with ASP, and it has many advantages compared to CGI. The biggest advantage is that you have full access to the elements in the document (if you do it correctly! It can be tricky...) so you can reformat the document while processing it.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2626. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <815rtp$2ks$2@snipp.uninett.no>
Source record: 70292

Mario Becroft <mb@gem.win.co.nz> wrote:

> In the case of forms I do not see how Javascript would enable less data to
> be sent back to the server. If the server needs certain data from the
> user, that data will have to be sent back to the server, whether in its

The point is that you can validate the form before you send it back. So
you don't have to wait for the server to tell you to back up and fill in
the form again :-) If you add validation on the server too, you'll still
be compatible with the (very) few that doesn't have Javascript.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2627. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <815s4v$2ks$3@snipp.uninett.no>
Source record: 70293

Bill Platt <virtb@bellsouth.net> wrote:

> There are over 300,000,000 web pages out there many of them with the same
> navigation bar throughout thousands of pages. having one external file
> which writes the navbar to each page is a tremendous savings of resources.

This sounds like it could be solved better with server-side scripting or
CSS.

> Many developers are afraid to do this as well as embrace CSS for fear of
> alienating users, or making the site inaccesible.

The nice thing about CSS, is that it - if done correctly - doesn't
alienate users without CSS-capable browsers.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2628. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <815s94$2ks$4@snipp.uninett.no>
Source record: 70294

Karl Ashton <kma54@student.canterbury.ac.nz> wrote:

>> I would like to see something similar for MiNT and MagiC, but we need a
>> proper object-model first.

> What about GEMScript ?

All GEMScript does is to send messages between applications. I guess you
can create an object-model using AES-messages, but that would be extremely
inefficient.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2629. Re: MIME decoding?

Newsgroup: comp.sys.atari.st
Date: 1999-11-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <815sbs$2ks$5@snipp.uninett.no>
Source record: 70295

```
Remi Villatel <maxilys@normandnet.fr> wrote:

> Does somebody have at reach of hand the sources of a routine for MIME (Base64)
> decoding?

You can check out the sources for munpack.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2630. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383747ca4f3bad2@online.be>
Source record: 70180
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**docs**
ftp://chapelie.rma.ac.be/atari/docs/hypertext/tos_hyp.zip (1.291.799 bytes)
(Hypertext about TOS, German only)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/amail/am123b.lzh (191.476 bytes) (Amail MiNT-net
version)
ftp://chapelie.rma.ac.be/atari/internet/amail/am123bde.lzh (22.617 bytes) (German rsc and
docs)
ftp://chapelie.rma.ac.be/atari/internet/amail/amsap10.lzh (22.565 bytes)
aMSAP is an utility using aMail's asock.ovl to authenticate
yourself on your SMTP/POP3 server (this method is called
"SMTP after POP").
ftp://chapelie.rma.ac.be/atari/internet/amail/asdr122b.lzh (26.002 bytes) (Draconis socket
for Amail)
ftp://chapelie.rma.ac.be/atari/internet/amail/asic122b.lzh (24.735 bytes) (Iconnect socket
for Amail)
ftp://chapelie.rma.ac.be/atari/internet/amail/asms03.lzh (66.439 bytes)
This utility is designed for sending a short text messages from your
computer to a mobil phone in a GSM network.
ftp://chapelie.rma.ac.be/atari/internet/amail/asst122b.lzh (29.285 bytes) (STing/STik
version)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/kernel/freemint-1.15.5/freemint.1.15.5-all.lzh
(2.031.566 bytes)
ftp://chapelie.rma.ac.be/atari/mint/kernel/freemint-1.15.5/freemint.1.15.5-bin.lzh
(1.437.441 bytes)
```

telecomm
ftp://chapelie.rma.ac.be/atari/telecomm/star30ae.lzh (976.815 bytes)
STarCall Version 3 ENGLISH:
Terminalprogramm including Fax, Voice and BBS, Point,
Editor, cost calculator, Chat, Voice recorder.
atari/Magic/compatibles

2631. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FBIZ3.620$26.664@198.235.216.4>
Source record: 70181

AUTO C:\DRIVEN.PRG (HS MODEM)
AUTO C:\MFP.PRG (HS MODEM)
AUTO C:\SSC.PRG (HS MODEM)

AUTO C:\STING.PRG
AUTO C:\STING.INF

STING.INF CONTAINS THE LOCATION OF STING FILES.
STING.INF...C:\STING\

Read the establish text.

If you can load the dialer, you should be able to set everything up for
PPP.

If STing fails to load up the STX files then check your STING.INF file for
the location of the STX files.

Hope this helps.

Email me if you have any trouble.

I use
520ST with TOS 1.0 2.5meg of ram.
Through STe,TT and Falcon.
All with STing 1.08, 1.12 Dialer.

On 20 Nov 1999 13:15:34 , Coaster wrote:
>Well,
>
>Tried STinG and system was hanging while loading the Auto Folder. Would
>any CFG settings cause this?

>
>Here is my system set up:
>
>Mega ST2 w/2MB RAM
>ROM v1.4
>GEMDOS v0.15
>GEM v1.40
>NeoDesk v3.03
>STiK2B
>
>Has everyone had to tinker to get STiK and STinG to work? Or has someone
>simply changed the username, password, DNS, etc. and have it work first
>time?
>

>Any TAF member reading this have Interlog as an ISP and connect
>successfully with STiK or STinG?
>
>I'm at a loss as to why something seemingly simple, refuses to work.
>
>Thanks.
>
>Ken
>
>--
>Coaster (aka Ken Hartlen)
>khartlen.snip_this_bit.@interlog.com
>Visit my scale modelling page at http://www.interlog.com/~khartlen
>
>.

2632. ST or Mega ST --- What kind of memory?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: demetrio@home.com
Message-ID: <38378857.262691112@news.rdc1.ab.wave.home.com>
Source record: 70182

Does the ST or MegaST or Stacy take regular 30-pin SIMMS used in old
486 Intel PCs or is it some obscure old type of memory?

Thanks.

Demzy

2633. Re: ST or Mega ST --- What kind of memory?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911211100170.93-100000@rakas>
Source record: 70183

On 21.11.1999, Demzy <demetrio@home.com> wrote:

> Does the ST or MegaST or Stacy take regular 30-pin SIMMS from
> old 486 Intel PCs or is it some obscure old type of memory?

None of these do.

However, the STE and MEGA-STe use those 30-pin SIMMs.

The Stacy uses an older very similar kind of module called SIPP,
if I remember.

The plain jane STs must be modified to have more memory, because
the memory is soldered directly on the motherboard.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2634. Re: ST or Mega ST --- What kind of memory?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3fh3auj3ef28@corp.supernews.com>
Source record: 70184

ST's and MST's have the memory soldered to the motherboard.
There are add on cards for those machines that can utilize the
1mb 30 pin simms.
MSTE's can use up to 4-1mb 30 pin simms.
TT's are different and use a card with memory solderd on, but can use
30 pin simms for fast ram, depending what type of fast ram card is
installed. Falcons use soldered in ram, unless you upgrade to a third
party memory card, then a card that use 30 pin sims, or 72 pin simms
can be used.

On 21 Nov 1999 05:54:44 , Demzy wrote:
>Does the ST or MegaST or Stacy take regular 30-pin SIMMS used in old
>486 Intel PCs or is it some obscure old type of memory?
>
>Thanks.
>
>Demzy
>

2635. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <3837D9D9.EC3EC757@village.uunet.be>
Source record: 70185

Jo Even Skarstein wrote:
>
> In article <38343B2B.BF80EDDD@club-internet.fr>,
> Sylvain Perchaud <eslime@club-internet.fr> wrote:
>
> > Yep, works fine :)
> > but it's a stand alone software...
> > Can't be set as a CAB module :(
>
> Unfortunately it's not that simple, if the JS-engine doesn't have
> access to the objects in the document and/or frameset it is a part of,
> it's virtually useless. I can't see how this can be done without
> rewriting large parts of CAB.

Rewritting CAB is not possible I suppose... but what about the new
browser that's been written right now. Couldn't it be possible to ask
the author if he wants to make the necessary adaptations to his browser?

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

2636. Atari Online News, Etc. #01-38

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5JnCjyy.dpj@delphi.com>
Source record: 70186

```
A-ONE #0138 11/19/99

~ D-Bug Site Is Reborn! ~ People Are Talking! ~ COMDEX Reports!
~ ANALOG #5 Now Online! ~ Where's George, $1? ~ FunLove Virus!
~ Infogrames Gets GTI ~ AOL Requires Ratings! ~ Twisted Metal 4!
~ Doom V0.20 Available! ~ Sony Plans Handhelds! ~ PC Alternatives

-* Gates Talks About The Future *-
-* FCC Issues High-speed Web Decision! *-
-* Windows NT Service Pack 6 Update Has Bugs! *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

2637. Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <818tt0$2go4$1@quince.news.easynet.net>
Source record: 70187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

I seem to have a problem reading CD-ROM's that have lowercase or mixed cased characters.. Is there a way to solve the problem or am I doing something wrong!!!

I'm using ExtenDOS Pro

2638. Re: Gezocht: Atari ST sw

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8192ccptt1@news1.xs4all.nl>
Source record: 70188

On 20 Nov 1999 13:24:18, Frank wrote:
>Om alle emulators eens goed uit te testen wil ik Atari ST sw op een
>cdrom i.p.v. uren te downloaden.
>
>mr_magneto#iname.com (vervang de # met @)
>.
The commercial product you can get on CD sometimes (like TosWin).
Gemulator was sold on floppydisk.
But the free versions you have to download. You can find many
on the 'Revolution CD' from Germany. Whole set of 8? CD's for DM 69 I
saw advertised.

But evaluation takes many more hours!! Problem is telephone costs?.
Does anyone know somewere a CD disk with 'All the Atari Emulators' on
it?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2639. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8192cfptt2@news1.xs4all.nl>
Source record: 70189

On 20 Nov 1999 16:50:32, John Garone wrote:
>On 20 Nov 1999 11:19:18 , Stichting ST wrote:
>>On 19 Nov 1999 02:43:19, Tom Derrick wrote:
>>>
[...]
>>If, but it is not this case, text files were lost, I would use
>>SALVAGE.PRG from Merlin L. Hanson.
>>Packs sectors together in files that can be edited bij text editors.
>>
[...]
>
> Where can SALVAGE.PRG be found?
> John
>
I will send it in an e-mail to you.

Shall I download it to somewhere for FTP?
>
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl>.

2640. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1ki39.2ck1fbxfbx0uN@allatsea.demon.co.uk>
Source record: 70190

Tony Greenwood <tony@pnefc.co.uk> wrote:

> >necessarily back in time. Desperate need for my own transport!!!
>
> You find boats a little limiting on the M6 ;-)

Somehow I knew that was coming :-)

> Hi Antony :)

Hiya Tony. How's things? e-mail if it's too far off topic for the NG <g>

2641. Internal Scsi drive?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38381bdf.0@news.pacifier.com>
Source record: 70191

MF> Hello! Can anyone tell me what I need to install an internal hard drive
MF> (SCSI) in my Mega Ste? I have the mounting bracket, and some scsi drives
MF> but thats it.
MF> Also where can I buy this stuff?

You'll need what Atari calls a "SCSI paddle board which plugs into the
motherboard." (From the Mega STe Field Manual)

Best Electronics in San Jose CA is an excellent supplier of Atari parts.

They can be found at:

Best Electronics
2021 The Alameda, Ste 290
San Jose, CA 95126

(408) 243-6950

http://www.best-electronics-ca.com/

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

2642. Re: Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911211127500.90-100000@TT030>
Source record: 70192
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sun, 21 Nov 1999, Steve Stupple wrote:

> Hi
>
> I seem to have a problem reading CD-ROM's that have lowercase or mixed cased
> characters.. Is there a way to solve the problem or am I doing something
> wrong!!!
>
> I'm using ExtenDOS Pro

You might need to upgrade to ExtenDOS Gold. With the gold version
I even get longfile name support with MiNT which aslo displays
mixed case.
I don't know if the pro version is updated?

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2643. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911211138560.90-100000@TT030>
Source record: 70193

On Thu, 18 Nov 1999, Raymond Collins wrote:

>
>
> Lonny Pursell wrote:
>
> > If anyone in the USA is willing to sell their Hades060 please
> > get hold of me via e-mail.
> >
> > ____
> > Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> > WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
> You can buy them direct from the source. They have a rev 2 board and a
> better grahics card with a new low price.

I had hoped to pick up a used one and avoid the international ordering
if that was possible. I'm guessing nobody will sell their Hades anyway.
;-)

____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2644. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8197cmhsf1@news6.svr.pol.co.uk>
Source record: 70194

On 19 Nov 1999 23:24:17 , "Mr.G" wrote:
:>Steve Sweet wrote:
:>
:>> Its not permanent no, KevO needed the 2*PIII toaster for warming his
:>> new house
:>
:>Well that's all it's good for ;-))
:>
:>> control problems, ive since repaired the PAK powered Mega4 which
:>> should be fitted up and working this weekend whence Kev returns home
:>> to sort out some private affairs.

:>You mean you're installing it?

Installing the PAK you mean, no-way, i'm brave not stoopid!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2645. Re: CT2 recommendation

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8197cnhsf2@news6.svr.pol.co.uk>
Source record: 70195

On 16 Nov 1999 22:46:43 , Sasa Andrijasevic wrote:
:>
:>Centurbo 2 recommendation

What do you have your editor screen width set to, using Nesie i cant
see past column 79 of any of your posts!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2646. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8197cphsf3@news6.svr.pol.co.uk>
Source record: 70196

On 18 Nov 1999 02:17:34 , Antony Lacey wrote:

Alright you old sea-slapper??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2647. Re: Filesystems

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8197cshsf4@news6.svr.pol.co.uk>
Source record: 70197

On 18 Nov 1999 16:48:21 , Charles Richmond wrote:
:>Louis Holleman wrote:
:>>
:>> Hi,
:>>
:>> just discovered something nice again: I used to transfer files from my Atari's
:>> at home to machines at work (Win-95/FAT16) on floppies sometimes and never had
:>> problems with it. Now my own machine is a Win-98/FAT32 system and whatever I
:>> write to a floppy, it won't be seen on my Intelbox under Win-98. When I use
:>> Linux (ext2) I get to the files alrite. Seems that Win-98/FAT32 is incompatible
:>> with other systems?
:>> I experimented with the VFAT settings for MagiC, but even when disabling VFAT
:>> on the A-drive it won't work.
:>> Any solutions for this, except for getting back to FAT16 on Windoze, because I
:>> won't... :-)

:>The PC will *not* read floppies that are formated on the Atari.

Mine does!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2648. Re: Wanted Atari ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Ian King <iking@ndirect.co.uk>
Message-ID: <3837fb76.0@news.netdirect.net.uk>
Source record: 70198

Hi Steve,
I live in Dartford, if you wanted my magazine send me a
e-mail at iking@ndirect.co.uk and will tell you more information about the
mags.

Thanks

Ian King

Steve Sweet wrote in message <80pjsa$5be$13@news4.svr.pol.co.uk>...
>On 12 Nov 1999 15:53:33 , "Ian King" wrote:
>:>Hi Joshua,
>:> I have st mags please let me know if you wanted them,
>:>I live in Kent, england
>
>
>Where abouts in Kent, I'm in Bexley. Are you aware of our little
>computer get-together every month at Cheshunt, Herts.
>
>
>
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

2649. My Mail 0.89

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: peter.slegg@====
Message-ID: <38382357$0$7551@znews.zetnet.co.uk>
Source record: 70199

Hi All,

Recently tried a newer version of MyMail, version 0.89.
I could never get earlier versions to connect to my ISP but
this version worked first time and I didn't have to change
the script.

Unfortunately it has crashed on me a few times and when I open
a mail I get a PID 61 error message (N.AES - Mint) so for now
I will stick with Newsie. MyMail looks nice and has lots
of features. I think Infitra looks better though.

I often surf while downloading mail and I don't really want
MyMail to hang-up on me, is it possible to stop it from hanging-up
once mail has been downloaded ?

Peter.

2650. Re: Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <38382359$0$7551@znews.zetnet.co.uk>
Source record: 70200

On 21 Oct 1999 12:03:00 , Ulli Gruszka wrote:
>AtariMad <atarimad@zetnet.co.uk> wrote:
>
>> Does anyone know where the author of this great screensaver is, and also if
>> he has made any more versions of it?
>
>I don't know what he's doing today. The last version is a few years old.
>By the way, to view Before Dawn animations, you could also try the
>freeware screensaver BUBBLES with it's module After Dawn.You can
>download BUBBLES (bbls_v20.lzh), the module (aftrdawn.lzh) and a
>collection of animations (bbls_mdl.lzh) from our website.
>
> -Ulli-
>
>--
> RUN! Software ergo!pro BASTARD
> friendly applications faceVALUE BUBBLES
>http://www.run-software.de OT/OB-Lib CAT's-eye
>.

I downloaded this screen saver for my Milan. It's the only one I have found so far that doesn't seem to have problems.

Just one question, what is the recommended for setting it up under Mint/N.Aes and Thing. I tried following the German docs but my language skills are very poor.

I have XSSINST.PRG in my AUTO folder. Do I need AVBUBBLE.APP in there also ? Is AVBUBBLE just for single-TOS ? I have put the rest of the BUBBLE stuff in the folder C:\BUBBLES

What do I need to put in the configuration file(s) ?

Thanks,

Peter

2651. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <moWZ3.2010$K%.29630@news.tpnet.pl>
Source record: 70201

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (151-175)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

2652. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <819dkm$ol7$1@plutonium.compulink.co.uk>
Source record: 70202

In message <382f353a.0@news2.cluster1.telinco.net>, s.barbieri@ukf.net said:

>>There was the bare bones of a new Atari browser at the Stafford show
>>which seems to be /much/ faster than Cab with and without images. A
>>young programmer is working on it and adding extra facilities as and
>>when he gets time. Looks promising. At present only one font style
>>(Swiss?) supported in several sizes, but that will change.
>
>Is this available to try yet?

Not as far as I know - and stupidly I forgot to get the guy's name.
However there is a later message from Paul_mc with his name.

Regards, /Peter/

2653. Re: works or other text-program

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <819dkn$ol8$1@plutonium.compulink.co.uk>
Source record: 70203

In message <199911150522.a47604@wun.maus.de>, Ekkehard_Flessa@wun.maus.de said:

>O>I got "first word", but I haven't got a printer driver for HP deskjet,
>O>where can I find it?
>
>
>That's kind of difficult, as the language concept of HP-PCL is quite different
>from ESC-P and the printer drivers of 1WP are not flexible enough in order to
>allow the use of all features.
>You could try Idealist to print your 1WP documents.

Agreed with last point. But I have made a quite flexible driver for the
DJ520 for 1st Word PLUS that supports most of the features. I am not
sure whether the original writer didn't have only the PD First Word
version, which has far fewer options.
If he reads this, he can contact me and tell me if he has 1W Plus and
if so, I'll send the driver to him.

Regards, /Peter/

2654. Re: Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383847bd$0$18505@news.zetnet.co.uk>
Source record: 70204
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple <atari@euphony.net> wrote in message
news:818tt0$2go4$1@quince.news.easynet.net...
> Hi
>
> I seem to have a problem reading CD-ROM's that have lowercase or mixed
cased
> characters.. Is there a way to solve the problem or am I doing something
> wrong!!!
>
> I'm using ExtenDOS Pro
>
>
this is what I use on Ataris both with Magic and single Tos,CD's that show
up as Mixed case on my PC show up as all upper case on Atari so I wouldn't
say Extendos is at fault all though there were a few patches for it a while
back but can't remember if they were for this problem

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2655. Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Rene de Bie <Rene@underground.demon.nl>
Message-ID: <943214653.26645.0.pluto.d4ee0f47@news.demon.nl>
Source record: 70205

Hi,

I am a new Falcon030 user and I have heard different thing about the serial port on my Falcon.
How can I get it above 19.200. I have seen once a program that could acces the port to 115.200 or 56K.
Please let me know. My CPX doesn't allow me to do it, must I do a hardware upgrade ?

Gtx,
Rene

2656. Re: Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383850a9$0$18506@news.zetnet.co.uk>
Source record: 70206

On 21 Nov 1999 13:57:21 , "Steve Stupple" wrote:

|I seem to have a problem reading CD-ROM's that have lowercase or mixed cased
|characters.. Is there a way to solve the problem or am I doing something
|wrong!!!
|
|I'm using ExtenDOS Pro

Try changing some of the things in Install.prg, e.g. use Joliet
filenames. (It should be in the manual.)

John Logan

2657. Re: Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3838751d$0$18504@news.zetnet.co.uk>
Source record: 70207

> Try changing some of the things in Install.prg, e.g. use Joliet
> filenames. (It should be in the manual.)
>
>
> John Logan

there is no option for this in my install prg,have you got one with it in?
Kev

2658. Re: Extracting the TOS image

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3838751d$1$18504@news.zetnet.co.uk>
Source record: 70208

> It's easy with the right tools. A program comes with Gemulator to do
> it. I don't remember the name. I think there is a demo of Gemulator
> somewhere. Try the FaST Club site.
>
> John Logan

it's not on the FaST site but it is on the Gemulator site it's not a demo
but the full version and its free
Kev

2659. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38387f50e1bf11@free.fr>
Source record: 70209
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Hello,

in article <383747ca4f3bad2@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Sun 21-11-1999 02:15 (+0100):

> aMSAP is an utility using aMail's asock.ovl to authenticate
> yourself on your SMTP/POP3 server (this method is called
> "SMTP after POP").

I understand the words but not the meaning ;-)
What is this soft usefull for ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html

2660. Re: Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <819vko$l6o$1@zingo.tninet.se>
Source record: 70210

On 21 Nov 1999 16:52:41 , Peter Slegg wrote:

>
>
>I downloaded this screen saver for my Milan. It's the only one I have
>found so far that doesn't seem to have problems.
>
>Just one question, what is the recommended for setting it up under Mint/N.Aes
>and Thing. I tried following the German docs but my language skills are very
>poor.
>
>I have XSSINST.PRG in my AUTO folder. Do I need AVBUBBLE.APP in there also ?
>Is AVBUBBLE just for single-TOS ? I have put the rest of the BUBBLE stuff in
>the folder C:\BUBBLES
>
>What do I need to put in the configuration file(s) ?
>
>Thanks,
>
>Peter
>.
Hi Peter

I've installed it on my Milan as well but I installed as a autostart
application in Thing instead of in the autofolder, have nothing threre.
As for configs, just start the prg and a window opens and then it's
just to choose.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2661. Running Captive on PaCifiST...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Patrick B <bpat123@accessone.com>
Message-ID: <ZH%Z3.2218$RI1.43362@sea-read.news.verio.net>
Source record: 70211

Hi,

I'm wondering if anyone got Captive (Medway Boys version) to work under the emulator. I loved the game, and even though I no longer have my ST, I wish I would be able to play it again on my PC. But when I ruin it, it does the following :

1. Crashes with 3 bombs if I hit '1' right away to start the game.
2. If I hit '2' to get the help file instead, I get it, and then I can hit Alt-'Q' and '1' to start the game, and that works.
3. I get the briefcase open scene (But not the line drops that create the picture)
4. The virtual disk spins (The LED on the keyboard flashes).
5 It hangs...

I stopped PaCifiST, and the code is stuck in an infinite loop that looks like this :

```
BTST #2, $FFFA0B
BEQ.S -10
```

which makes it loop back to the BTST. $FFFA0B is always 0 (I don't have my Atari books, so I'm not sure what system stuff is there)

Anyone successfully ran it and could tell me what I could do ?

thanks,

Patrick
bpat@accessone.com

2662. Re: ST and Y2K question, once again please

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3838868d$0$18506@news.zetnet.co.uk>
Source record: 70212

On 15 Nov 1999 05:49:40 , dogs19 wrote:
>I need to reiterate my previous question from a few weeks back,
>apparently it wasn't understood properly...
>
>I know that because the ST has no internal clock there's no reason it
>should conflict with Y2K and not boot or act weird. My question concerns
>a FA*ST ICD 85MB hard drive I have that DOES have an internal clock.
>Does anyone know if this formerly standard ST hard drive will quit
>working or do something funny when Y2K hits?

Don't know the specific answer to that, but I suggest you hook
up the HD to your PC and save your files directly. Unless there's
something very odd about the HD, this should work.
Step in, whoever knows better....

Good luck,
Charles.

2663. Where to find Milan in the US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Patrick B <bpat123@accessone.com>
Message-ID: <T60_3.2220$RI1.43406@sea-read.news.verio.net>
Source record: 70213

Hi again.

the Milan looks like a great machine, but they don't seem to be available anywhere in the US. I've contacted the Milan poeple directly, but they never answered... So, does anyone know? Is it available in the US at all? Or Canada? Will it be in the future, or should I order one from a european location?

thanks,

Patrick
bpat@accessone.com

2664. Re: Problems reading CD's with mixed...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911212148150.94-100000@TT030>
Source record: 70214

On Sun, 21 Nov 1999, kevin dermott wrote:

ExtenDOS Gold supports the Joliet extensions which if I recall
were recently added in an update. It would be my guess that the
older Pro version will not get update further. I could be wrong,
but the Gold version does "it all" so it's worth the fee to update.

>
> > Try changing some of the things in Install.prg, e.g. use Joliet
> > filenames. (It should be in the manual.)
> >
> >
> > John Logan
>
> there is no option for this in my install prg,have you got one with it in?
> Kev
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2665. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911212145250.94-100000@TT030>
Source record: 70215

On Sun, 21 Nov 1999, Rene de Bie wrote:

> Hi,
>
> I am a new Falcon030 user and I have heard different thing about the serial
> port on my Falcon.
> How can I get it above 19.200. I have seen once a program that could acces
> the port to 115.200 or 56K.
> Please let me know. My CPX doesn't allow me to do it, must I do a hardware
> upgrade ?

You just need a newer CPX and/or newer terminal software. Some
communication programs handl the ports by themselfs and the CPX
is not needed. The Falcon can do 115k without hardware mods.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2666. Re: Where to find Milan in the US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911212151430.94-100000@TT030>
Source record: 70216

On Sun, 21 Nov 1999, Patrick B wrote:

> Hi again.
>
> the Milan looks like a great machine, but they don't seem to be
> available anywhere in the US. I've contacted the Milan poeple directly, but
> they never answered... So, does anyone know? Is it available in the US at
> all? Or Canada? Will it be in the future, or should I order one from a
> european location?

Same for the Hades... I buy this if I could find it close.

Please don't respond that Hades costs alot more, I'm quite aware of
that... ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2667. Re: MIME decoding?

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <99eb8a7a90B802A1.46@nest.ftn>
Source record: 70217

Hi Jo Even Skarstein, on 20 Nov 99 you said:

>> Does somebody have at reach of hand the sources of a routine for MIME
>> (Base64) decoding?

JES> You can check out the sources for munpack.

Thanks a lot but I found what I needed a few minutes after posting my call for help.

See you later,

==========
Remi Villatel
E-mail: maxilys@normandnet.fr
==========

Via *OpenHand* v1.0.r5 Gateway

2668. FA: Atari items take a L@@K!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3838DF3C.E995DB61@qnet.com>
Source record: 70218
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I have the following items on Ebay for auction:

Baseless Joysticks for the Atari

To view this item, go to:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=205545580

Atari Coasters.YES, I said coasters.

To view this item, go to:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=205533979

Thanks Don Schoengarth

2669. Re: Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943253784-43309AEicMi@cwcom.net>
Source record: 70219

Chris Good said:

>I've got this Derryck :-) Are there any plans to translate
Expresso?

Possibly, we'll advertise if/when. :-)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2670. PARCOPY Atari-PC Transfer Programs

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: "John K. Picken" <yg473@victoria.tc.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991122200444.28391A-100000@vtn1>
Source record: 70096

I'm trying to set up a demo of PARCOPY for my user
group and have had absolutely no luck running Atari-PC or
8-bit PC-PC transfers using a "PARCOPY" cable and an EPP
or ECP port on the PC i.e. no "UNI-BI" adapter. It works
fine PC-PC in 4-bit mode using a "LapLink" cable.

The combinations I've tried include: 1040ST-486 with the 486's
port set to EPP and (separately) ECP. With the same 1040ST,
I've also tried a 386 with a bi-directional (PS/2 type?) port
and a Toshiba 486 lap top with a bi-directional port and got
the same negative results (a message referring to connection
problems).

This afternoon, I tried the program between a TT and a P100
with ECP ports--again zilch with the slight difference that
the server program on the TT quit when the PC tried to access
it. BTW I tried both the 030 and ST versions on the TT.

I've checked and rechecked the 8-bit cable with an ohmeter for
proper connections and shorts--the cable does not appear to be
the source of the problem; it's wired exactly as per the diagram
in the docs except that the shield grounds are also attached. All
tests were run under MSDOS 6.22 on the PC side.

If anyone has any suggestions, I would appreciate an e-mail reply
as I don't normally read the Atari 16/32 bit news groups (diehard
8-bitter :).

Thanks in advance for any help,

John

2671. Re: Foppy recovery

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81abda$3si$1@ash.prod.itd.earthlink.net>
Source record: 70220

Stiching St,
Got your E-mail w/Salvage. Thanks. Now on to hard drive and JAZ recovery!
John

On 21 Nov 1999 15:16:31 , Stichting ST wrote:
>On 20 Nov 1999 16:50:32, John Garone wrote:
>>On 20 Nov 1999 11:19:18 , Stichting ST wrote:
>>>On 19 Nov 1999 02:43:19, Tom Derrick wrote:
>>>>
>[...]
>>>If, but it is not this case, text files were lost, I would use
>>>SALVAGE.PRG from Merlin L. Hanson.
>>>Packs sectors together in files that can be edited bij text editors.
>>>
>[...]
>>
>> Where can SALVAGE.PRG be found?
>> John
>>
>I will send it in an e-mail to you.
>
>Shall I download it to somewhere for FTP?
>>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl>.
>.

2672. Re: Keyboard part

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943256454-489854AEicMi@wanadoo.be>
Source record: 70221

From: starlord<*>qnet.com (Slc.Dennis Bishop)
Date: 20 Nov 1999 01:51:33 GMT

Hi Dennis

>If someone has a dead tt, or a mega st that they could sell the
>keyboard from please let me know,
Brandnew TT/MegaSTE keyboards are for sale in Germany for the ridiculous price of $19.50, these keyboards come with the German QWERTZ layout, so you need to remove the keycaps and replace them with the ones from your old keyboard.

Postage to the USA is $15.00
contact SEIDEL SOFTWARE SERVICE
mailto:info@seidel-online.de

Payment with credit card is accepted

Cheers from Belgium
Dennis

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2673. Re: Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943256458-490842AEicMi@wanadoo.be>
Source record: 70222

From: "Mr.G" <mrg@mrgs.cix.co.uk>
Date: Fri, 19 Nov 1999 19:48:56 +0000

Hi Mr.G

> Are there any plans to translate Expresso?
Yep, come back in two weeks...

Cheers from Belgium
Dennis


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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
```

2674. FS (UK) Atari TT030 System

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <81b46qlkb1@nnrp1.deja.com>
Source record: 70223

Hi All

I have decided to upgrade to a Milan based system and would like to sell my current system which comprises of the following:-

TT030, 4mb ST RAM, 4mb TT RAM, 100mb internal SCSI HDD, 1.44mb FDD,TOS 3.06, replacement mouse etc.

Atari PC VGA monitor styled for TT Case (looks the business)

10X external SCSI CDROM drive (Extendos Pro 2.3 installed)

External 270mb SCSI HDD (HD Driver 7.71 installed)

Tabby Graphics Tablet (Quill supplied)

14.4 Fax Modem (Straight Fax 2.5 software installed)

Software includes MagiX 5, NVDI 4, Pagestream 2.1 and lots more installed on the HDD.

This is a super system in excellent condition offers please or for more details please contact me @ paul_matthews@yahoo.com.

Many Thanks

Paul Matthews

Sent via Deja.com http://www.deja.com/
Before you buy.

2675. FS (UK) Atari Software

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <81b5samgo1@nnrp1.deja.com>
Source record: 70224

Hi All

I have the following software for sale all originals including manuals:-

MagiX 6.01 £20.00
NVDI 5.3 £20.00
Extendos Pro 2.3 £15.00
Kobold 2.5 £15.00
HDD Driver 7.71 (English Manual) £15.00
HDD Driver 7.71 (German Manual) £10.00
ScanX (Microtek drivers) £15.00
Papyrus 5 £35.00
Thats Write 3 £20.00
Composcript £10.00
Pagestream 2.2E Special Edition £10.00
Positive Image 2 £15.00
Cab 2.5 £15.00
Timeworks DTP 2.04 £10.00
Diamond Edge 2 & Diamond Back 3 £25.00
Le Readcteur? 3.x Full Version £15.00

If you are interested in any of the above or require further details
please email me on paul_matthews@yahoo.com.

Thanks

Paul Matthews

Sent via Deja.com http://www.deja.com/
Before you buy.

2676. Re: Before Dawn

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: gruszka@t-online.de
Message-ID: <1e1nd7g.1vqz6ey1vpsppcN@p3e9e77a4.dip.t-dialin.net>
Source record: 70225

Peter Slegg <peter.slegg@zetnet.co.uk> wrote:

> I have XSSINST.PRG in my AUTO folder. Do I need AVBUBBLE.APP in there also ?
> Is AVBUBBLE just for single-TOS ? I have put the rest of the BUBBLE stuff in
> the folder C:\BUBBLES

XSSINST must be started in your AUTO folder, if you want to use modules
and if your menu clock should stop it's output. (Of course your clock
must understand the XSSI protocol.)

AV-BUBBLES is just a small server which starts the BUBBLES application
at the right time. It can be used as an autostart application or
accessory and it requests an AV-server like jinnee, Thing, MagiC Desk
and so on. You must not use it, but it's better, because AV-BUBBLES
needs only 30 k memory. Additionally put the BUBBLES.APP in one of your
$PATH folders or define the environment variable $BUBBLESPATH. Then
everything will work fine.

If you don't want to use AV-BUBBLES, you can run the BUBBLES.APP as an
accessory or autostart application.

BUBBLES light is the BUBBLES application without it's userinterface.

> What do I need to put in the configuration file(s) ?

Nothing. :-)

Regards,
Ulli

--
RUN! Software ï¿½ ergo!pro ï¿½ BASTARD
friendly applications ï¿½ faceVALUE ï¿½ BUBBLES
http://www.run-software.de ï¿½ OT/OB-Lib ï¿½ CAT's-eye

2677. Re: TT/Falcon FastRAM?

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7k8nau3aa.fsf@comnets.rwth-aachen.de>
Source record: 70226

```
>>>>> "D" == Derek Warren <macgod@my-deja.com> writes:

D> Aside from Aixit's Magnum RAM board for the Falcon, are there any other
D> FastRAM boards out there? I had no idea such a board would be so
D> costly.. even in the Falcon market!

There is the card from BlowUp, which has Fastram plus CPU speeder plus
graphics enhancements, but I doubt it will be cheaper.

However, there are no new Magnum/F030 boards since quite some time now
(due to a lack of interest - you can't get the required SIMM sockets
in quantities smaller than 50), but maybe you can get a used one or
one that is left in stock somewhere.

cu
Michael--
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

2678. Re: Where to find Milan in the US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81bhat$u2t$1@nnrp1.deja.com>
Source record: 70227

Hi,
>
> the Milan looks like a great machine, but they don't seem to be
> available anywhere in the US. I've contacted the Milan poeple
directly, but
> they never answered... So, does anyone know? Is it available in the
US at
> all? Or Canada? Will it be in the future, or should I order one from a
> european location?
>
First of all: forget the Milan I! This machine had quite a few hardware manufacturing problems - probably because it was never built in great quantities. There were a lot of machines which worked great and a lot which did not.
I took a look at the Milan II at the fair in Hannover and this machine looks real impressive. At least they are now co-operating with professional hardware manufactureres (Motorola) and distributors (Axro).
To answer your question: the Milan II will be available in the U.S. .
If you consider ordering one from Europe you should try it after the CeBiT fair (yes, the Milan will be there!).
There may be a delay between the release of the German Milan II and the US one but I'm not sure.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2679. Re: Running Captive on PaCifiST...

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <81biu5$sv6$1@gxsn.com>
Source record: 70228

Some stuff seems to work better on WinSTon than PaCifiST now. There is a nes
version of WinSTon available from "The Little Green Desktop" website (look
them up in Altavista or something - I can't remember the address).

Hope this helps.

Adrian (another lapsed ST owner).

2680. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Adrian Bradshaw <adrian_bradshaw@yahoo.com>
Message-ID: <81bl22$fs2$1@gxsn.com>
Source record: 70229

```
GEMulator - Commercial (I think)
PaCifiST - shareware DOS very compatible
WinSTon - shareware Windows. Getting better all the time.

Adrian
```

2681. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3inlv343ef18@corp.supernews.com>
Source record: 70230

On 21 Nov 1999 21:47:06 , Lonny Pursell wrote:
>On Sun, 21 Nov 1999, Rene de Bie wrote:
>
>> Hi,
>>
>> I am a new Falcon030 user and I have heard different thing about the serial
>> port on my Falcon.
>> How can I get it above 19.200. I have seen once a program that could acces
>> the port to 115.200 or 56K.
>> Please let me know. My CPX doesn't allow me to do it, must I do a hardware
>> upgrade ?
>
>You just need a newer CPX and/or newer terminal software. Some
>communication programs handl the ports by themselfs and the CPX
>is not needed. The Falcon can do 115k without hardware mods.
>
>____
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

And HS Modem (software) would help.

Mike

2682. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: OXO Systems <oxo.systems@online.fr>
Message-ID: <WS3.c2926736.b24a5942.oxo.systems@online.fr>
Source record: 70231
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Bonjour

Dans le message <38387f50e1bf11@free.fr>
Pascal Ricard a ï¿½crit:
> in article <383747ca4f3bad2@online.be> (comp.sys.atari.st)
> Martin "Nightowl" Byttebier wrote on Sun 21-11-1999 02:15 (+0100):
>> aMSAP is an utility using aMail's asock.ovl to authenticate
>> yourself on your SMTP/POP3 server (this method is called
>> "SMTP after POP").
>I understand the words but not the meaning ;-)
>What is this soft usefull for ?

Le protocole SMTP de postage de courrier n'est absolument pas sï¿½curisï¿½,
le seul test que font les serveurs SMTP (et encore pas tous), c'est de
vï¿½rifier que l'adresse IP du client fait partie des adresses IP du
provider possï¿½dant le serveur. Et encore, il est possible de poster sur
le serveur SMTP d'un autre provider que le sien: il suffit que le
destinataire soit hï¿½bergï¿½ chez le provider. Bref, le SMTP, question
sï¿½curitï¿½, c'est nul.

C'est pour cela qu'il y a une mï¿½thode "SMTP after POP", oï¿½ le client
doit d'abord s'authentifier sur le serveur POP3 (qui lui, a un accï¿½s
sï¿½curisï¿½ par mï¿½thodes USER/PASS ou APOP) avant d'effectuer sa
connexion au serveur SMTP. C'est un peu bidouille, mais ï¿½a ï¿½vite
d'avoir ï¿½ carrï¿½ment changer le protocole SMTP.

PS: Thï¿½oriquement un serveur n'acceptant que le SMTP after POP ne
devrait pas accepter un postage par WS. Je suis curieux de savoir
exactement ce qu'il en est, ï¿½tant donnï¿½ que je ne dispose pas de
serveur de ce type pour faire des tests.

PS2: WS 3.30 dispo ï¿½ la fin de la semaine!

Pascal Barlier

--
+--+
| OXO Systems - Editeur de Logiciels et Matï¿½riels pour Atari & Compatibles |
+--+
| 3-5 Rue des Varennes . F-89160 LEZINNES . France |
| mailto:oxo.systems@online.fr http://oxo.systems.online.fr |
| --- Message postï¿½ avec Wen.Suite 3 --- |
+--+

2683. Re: ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Carlos <cubilla@tn.cl>
Message-ID: <1bf_3.78$kT1.1100@cautin>
Source record: 70232

Do you have a content's list of the collection?

Carlos

Arek Staworzynski <atarist@kki.net.pl> wrote in message
news:moWZ3.2010$K%.29630@news.tpnet.pl...
>
> Hi
>
> ma-ST-o-don't -
> New ATARI ST games from archive
> SUPER GAU COLLECTON (151-175)
>
> http://www.atarist.w.pl
>
> Click banner please - Thx.
>
> --
> nosty
> --
> Arek Staworzynski atarist@kki.net.pl
> ATARI ST games www.atarist.w.pl
> --
>
>
>

2684. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38398bf1$0$18505@news.zetnet.co.uk>
Source record: 70233

On 11 Nov 1999 23:04:57 , Niall Moran wrote:
>I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
>to work. I'm using sting and all other internet stuff works finr but i can
>not get micq to work. When i start it as soon as i try to do anything it
>logs me off and micq quits. Any help on this would be great.

Hello!

Is it possible you're trying to use the Mint version? You can get the
StiNG version from my webpage - and I can confirm that it works fine on my
Falcon under MagiC.

http://www.users.zetnet.co.uk/jfhaslam/atari.htm

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

2685. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ng2j3skc1dvmdp4000idbhu7fpo5h9isb8@4ax.com>
Source record: 70234

On Sun, 14 Nov 1999 18:59:15 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>No it isn't. Many businesses struggle to make any of it!! Some
>couldn't make money if they tried!! ;^)

That doesn't mean they're not in business to make as much money as possible. That's the point, not that they ARE making money.

>Thats not my point. I'm saying that Hasbro could stretch their considerable
>resource to include programmers converting back to an existing user base
>on genuine Atari hardware...a user base that has surprisingly large numbers.

Large compared to what, the Timex-Sinclair user base?

>PC and PSX of course would be their key business, but they could support the
>genuine Atari hardware in the same way M$ supports Mac OS with some of its
>key software. I'm sure well written games would sell to we Atari users
>quite nicely...I for one would put some pennies in a jar to save for a game
>or two if written...

If it's such a great idea, why aren't all the other companies doing it? Are they all poor businessmen? I think "pennies in a jar" says it all, as that's basically what they'd be getting in return for their investment, relatively speaking.

I realize that Atari is a religion to many (I was part of the congregation for many, many years), but if you look at it with an open mind, I just don't see how you can say it makes business sense for any large company to spend a dime of resources supporting any Atari platform. If you're a very small company looking to create a niche, and you're not trying to make a living off your software, you might have an argument. Though even then, I think you'd have to be part of the religion. Otherwise, I just don't see the motivation.

2686. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1mz5l.1odt17v1a4ba1yN@allatsea.demon.co.uk>
Source record: 70235

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Alright you old sea-slapper??.

Yes ta ..... and how's the goat? :-)

Still at the Fortress?

2687. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <81c53hclh1@news6.svr.pol.co.uk>
Source record: 70236

On 21 Nov 1999 02:16:05 , Brian Van TIlborg wrote:
:>
:>AUTO C:\DRIVEN.PRG (HS MODEM)
:>AUTO C:\MFP.PRG (HS MODEM)
:>AUTO C:\SSC.PRG (HS MODEM)

You wouldnt need both of these, and this is a guaranteed crash on
most systems.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2688. FS: Falcon accel + ide hdd

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Sasa Andrijasevic <sandrija@pravo.hr>
Message-ID: <943300476-324969AEicMi@pravo.hr>
Source record: 70237

FS:

- Falcon Speed Res Card 32/36 Mhz accelerator with manual and
software
- 60 Mb 2.5" intern ide hdd for Falcon, no bad sectors

make an offer

Sasa Andrijasevic
sasa.andrijasevic@zg.tel.hr
sandrija@pravo.hr
proud owner of:
Atari 1040 STe & Falcon 030/CT2

2689. Re: Want Free Domain Name

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Guaka <guaka@smiley.nu>
Message-ID: <81c9j1$3dg$1@wnnews.sci.kun.nl>
Source record: 70238

This is not the right place to ask such questions.
But... If your site is atari-minded, you can try to get blabla.atari.org (at atari.org of course)...
And there's come.to, for something like come.to/blabla
Or you go for things like blabla.mypage.org, there are plenty of those.
And if you want something cool, pay some money for a .com, .net or .org domain.
$35 at netnation.com

Greetz,
kasper@industree.org (my domain :-)

2690. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3839AE86.6D10D7D2@cfc.dnd.ca>
Source record: 70239

John M Rojewski wrote:

> >>Thanks Brian.
> Yes, NEWSie is still being developed, but the author has had a lot of
> other things on his plate this last year. NEWSie 0.96 is undergoing
> the final touches before going to the beta testers.
>
> John
>
> *
> * John Rojewski email: rojewski@primenet.com
> * http://www.primenet.com/~rojewski/
> * Atari Falcon'030/14/84
> * Use NEWSie - the News/Email/FTP/Browser for the Atari

great news John!! :-|)
--
Ken Macdonald, Graphic Arts - room 255
Canadian Forces College - Collï¿½ge des Forces canadiennes
(416)482-6800 x6892, macdonald@cfc.dnd.ca

2691. Re: MICQ problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <81ccfc$3rm$1@athena.netset.com>
Source record: 70240

There is a new patched version up on my web page. Put it up on
friday. Should help with some of the problems that people have been
experiencing with 4.3. Patched the micq.rc routines and changed the
timer.

Dan Ackerman
aka baldrick@netset.com

ttp://www.netset.com/~baldrick/

In article <38398bf1$0$18505@news.zetnet.co.uk>,
James F. Haslam <jfhaslam@zetnet.co.uk> wrote:
>On 11 Nov 1999 23:04:57 , Niall Moran wrote:
>>I'm trying to use micq on my ST (mega 4, MagiC 5, NVDI4) but can't get it
>>to work. I'm using sting and all other internet stuff works finr but i can
>>not get micq to work. When i start it as soon as i try to do anything it
>>logs me off and micq quits. Any help on this would be great.
>
>Hello!
>
>Is it possible you're trying to use the Mint version? You can get the
>StiNG version from my webpage - and I can confirm that it works fine on my
>Falcon under MagiC.
>
>http://www.users.zetnet.co.uk/jfhaslam/atari.htm
>
>
>Cheers!
>
>
>
>James
>
>
> _____________________________________
> / /\
> / James Haslam / \
> / / || \
> / Email address: / || \
> / jfhaslam@zetnet.co.uk / /||\ \
> / / //||\\ \
> / Website: / \
> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
>/_____________________________________/_________________\
>

>
>
>
>

2692. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3839bbf61ee461@free.fr>
Source record: 70241
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Hello,

in article <WS3.c2926736.b24a5942.oxo.systems@online.fr> (comp.sys.atari.st)
OXO Systems wrote on Mon 22-11-1999 15:40 (GMT):

> Bonjour

Thanx for your reply, Pascal ;-)

> PS2: WS 3.30 dispo ï¿½ la fin de la semaine!

Cool :-)

Bye,
/Pascal/

PS: I shouldn't have kept the crosspost in two languages, some people
may have been upset. Sorry.

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html

2693. Re: Wensuite - info please

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <3839B970.E6513242@mrgs.cix.co.uk>
Source record: 70242

Dennis Vermeire wrote:

> Hi Mr.G
>
> > Are there any plans to translate Expresso?
> Yep, come back in two weeks...

Okey dokey :-)

Chris
--
Mr.G on his G3

2694. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3839cf961143193@free.fr>
Source record: 70243

Hello,

in article <csilver-2211991104500001@ct3-sil-200.telebyte.com> (comp.sys.atari.st)
Charles Silver wrote on Mon 22-11-1999 11:04 (-0800):

> I bet dimes to donuts , ah croissant, that Pascal didn't realize that this
> message was being cross-posted to c.s.a.st; as this message is being cross
> posted also! C'est la vie...

Quite correct but it's the reverse: I didn't realized it was
crossposted to fcsa ;-)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html

2695. Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <81ckgm$5u3$1@news7.svr.pol.co.uk>
Source record: 70244

Anyone got any comments, reports, reviews, opinions about the recent show that those of use who couldn't go would like to hear?

Ashley

2696. FS: Atari Falcon030 Internal IDE Hard Drive Upgrade Kit (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-11-22 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <81col0$2s8$1@bgtnsc04.worldnet.att.net>
Source record: 70245

For Sale: Atari Hard Drive Upgrade Kit for Atari Falcon030 computer. NEW kit complete with documentation, mounting bracket, ribbon cable, grounding plate, screws and (if needed) Atari Hard Drive software. Requires 2.5" IDE Hard Drive. Kit originally priced at $49 --- now closeout priced at only $15 with Priority Mail shipment within the continental USA included. Respond in Email to s.winick@worldnet.att.net if interested.

Sheldon

2697. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <2Wk_3.38$bE1.201@198.235.216.4>
Source record: 70097

On 22 Nov 1999 19:21:21 , Steve Sweet wrote:
>On 21 Nov 1999 02:16:05 , Brian Van TIlborg wrote:
>:>
>:>AUTO C:\DRIVEN.PRG (HS MODEM)
>:>AUTO C:\MFP.PRG (HS MODEM)
>:>AUTO C:\SSC.PRG (HS MODEM)
>

---EOF--->
>You wouldnt need both of these, and this is a guaranteed crash on
>most systems.
>

Whoops had my new MegaSTe on the mind.
Here it is in plain German:-). But I think it is clear and I am corrected,
as we are talking about early STs.

Read these docs for the proper setup.

Driven is assumed.

Grundausstattung:
f�r ST, STE, MegaST: MFP.PRG
f�r MegaSTE: MFP.PRG, SCC.PRG
f�r TT: MFP.PRG, SCC.PRG, MFP_TT.PRG
f�r Falcon: SCC.PRG

>.

2698. Wanted Falcon...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <81dfep$bv0$1@nnrp1.deja.com>
Source record: 70098

Hi,

I'm looking for a Falcon setup, something nice =)
not too nice, but nice..HD, MON, Hardware, and some softy! :)
I will pay cash, or, I have MANY things for trade

2600,5200 games, 800 games, Lynx games, and other misc. consoles...

or a lil of both possibly? trade and cash?!

Please email me at xNexar_Net_x@yahoo.com with info =)

THanks!

Sent via Deja.com http://www.deja.com/
Before you buy.

2699. [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <81dh3o$d2s$1@nnrp1.deja.com>
Source record: 70099

Hello everybody, a new version is available

News:
- Bug fixes
- 32 bits video support
- Zoom to fill the screen
- Video mode can be chosen
- BIOS keyboard routines for Atari clones

Now it should work on any Atari or compatible with a 320x200x8 bits mode
or higher.
Have fun!

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

2700. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <383A2494.F6D163CA@wcoil.com>
Source record: 70100

Ya, if someone in the USA was selling one Lonny, you would have to fight
me for it, I know where you work!! :)

Lonny Pursell wrote:
>
> On Thu, 18 Nov 1999, Raymond Collins wrote:
>
> >
> >
> > Lonny Pursell wrote:
> >
> > > If anyone in the USA is willing to sell their Hades060 please
> > > get hold of me via e-mail.
> > >
> > > ____
> > > Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> > > WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> >
> > You can buy them direct from the source. They have a rev 2 board and a
> > better grahics card with a new low price.
>
> I had hoped to pick up a used one and avoid the international ordering
> if that was possible. I'm guessing nobody will sell their Hades anyway.
> ;-)
>
>
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2701. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <383A2355.21714991@wcoil.com>
Source record: 70101

Don't forget the ever so popular Magic PC.

http://www.application-systems.de/magic/index.html

JoNk

jason_christie74@my-deja.com wrote:
>
> Hi,
>
> Can someone please send me a list of all the available Atari ST
> emulators for the PC.
>
> Thanks
> Jason
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2702. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383a3adc$0$29631@news.zetnet.co.uk>
Source record: 70102

On 22 Nov 1999 19:21:21 , Steve Sweet wrote:

|:>AUTO C:\DRIVEN.PRG (HS MODEM)
|:>AUTO C:\MFP.PRG (HS MODEM)
|:>AUTO C:\SSC.PRG (HS MODEM)
|
|
|You wouldnt need both of these, and this is a guaranteed crash on
|most systems.

You might depending on your system. The docs say:

For ST, STE, MegaST: MFP.PRG
for MegaSTE: MFP.PRG, SCC.PRG
for TT: MFP.PRG, SCC.PRG, MFP_TT.PRG
for Falcon: SCC.PRG

(to be loaded after drvin.prg of course.)

John Logan

2703. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <383A41D3.AA3EB23A@student.canterbury.ac.nz>
Source record: 70103

Greetings,

Jo Even Skarstein wrote:
>
> > What about GEMScript ?
>
> All GEMScript does is to send messages between applications. I guess you
> can create an object-model using AES-messages, but that would be extremely
> inefficient.

I wasn't too sure about GEMScript's abilities and limitations, I've only
had a brief play with the demo (think it's easy and quite fun to use).

Would OLGA be useful for the above problem? -- or am I (again) showing
my lack of knowledge on the subject ;-)

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

2704. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <383A450D.7D0550D@student.canterbury.ac.nz>
Source record: 70104

Greetings,

reschke@muenster.de wrote:
>
> > What about GEMScript ?
>
> - depends on GEM
>
> - no marshalling of complex data types
>
> - instantiation (load) of objects not covered
>
> - must be stateles or can only support one client

Yep, I think I'm starting to get the idea now ;-)

> However we finally have SLBs on all platforms (MagiC, TOS+MetaDOS and
> MiNT), and we should be able to proceed from here...

That's great news, very useful :-)

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

2705. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81e1jcoha1@nnrp1.deja.com>
Source record: 70105

> > You can buy them direct from the source. They have a rev 2 board
and a
> > better grahics card with a new low price.
>
> I had hoped to pick up a used one and avoid the international
ordering
> if that was possible. I'm guessing nobody will sell their Hades
anyway.
> ;-)

Erm, why don't you wait for the Milan II? It's 060, supported by some
big companies and will be distributed in the U.S. .

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2706. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81e27qouk1@nnrp1.deja.com>
Source record: 70106

In article <81ckgm$5u3$1@news7.svr.pol.co.uk>,
ash@elysium83.freeserve.co.uk (Ashley Seabrook) wrote:
> Anyone got any comments, reports, reviews, opinions about the recent
> show that those of use who couldn't go would like to hear?

Well... the Milan II looks great and will hopefully be more stable than
the old one. But it's a quite fast machine. CAB 2.8 was a big
disapointment with only a few changes and a heavy upgrade price. Adamas
1.7 was faster and looked nicer than the previous version. faceValue
3.0 was introduced so expect a lot of updates for programs written in
GFA Basic.
Last but not least, HomePage Penguin 3.03 was presented. A fresh-up for
users of the version 3.0 and 3.01 will be available in the next few
days from my homepage.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2707. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <81e7olssq1@nnrp1.deja.com>
Source record: 70107

In article <383A41D3.AA3EB23A@student.canterbury.ac.nz>,
Karl Ashton <kma54@student.canterbury.ac.nz> wrote:

> Would OLGA be useful for the above problem? -- or am I (again) showing

Not really...

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

2708. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <81e2bd$ok0$1@plutonium.compulink.co.uk>
Source record: 70108

In message <3831AFF8.2A902782@mrgs.cix.co.uk>, mrg@mrgs.cix.co.uk said:

>Has NeST finally snuffed it? I've been trying to get through to the
>Fortress for the last few weeks and all I get is 'busy'. Derryck tells
>me it's been taken off-line. Is this permanent?

The problem isn't NeST, it's Fortress BBS. AFAIK Kevin had problems with it on transferring back from a PC to an Atari, but he is currently working away from home and unable to fix things - hopefully only for the time being.

Regards, /Peter/

2709. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943366055.28154.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 70109

Mario Becroft <mb@gem.win.co.nz> wrote in message
news:FLIrDE.BC@gem.win.co.nz...

> Or do you mean that time will be saved when the user does enter invalid
> data, because the form will not be submitted? If a significant amount of
> submissions contain invalid data I would suggest this is better solved by
> improving documentation so that users submit valid data in the first
> place.

Believe me, this won't work. I work in a university library and can
categorically state from experience that people will *not* read
documentation no matter how good it is. They won't even read the screen in
front of their eyes if they can help it.

So you have two approaches: either the application (I'm using this word
loosely, it includes web front ends to databases etc etc) just attempts to
process duff input, so the punter gets a useless response, or you rig the
form so the buggers *have* to enter something sensible before they get past
data entry stage. My hunch is that there are a significant amount of
submissions containing invalid data, hence the move towards browser-end
validation to avoid tying up the server processing junk.

TTFN
John

2710. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911231732520.201-100000@rakas>
Source record: 70110

On 23.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> Erm, why don't you wait for the Milan II? It [...]
> will be distributed in the U.S. .

I'll beleive it when I see it.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2711. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911231734390.201-100000@rakas>
Source record: 70111

On 23.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> CAB 2.8 was a big disapointment with only a few changes and a
> heavy upgrade price.

Not surprising. ASH, being the Microsoft of the Atari market,
always charges nearly the price of new software for upgrades.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2712. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <383AB95E.7F29@ooc.de>
Source record: 70112

Martin-Eric Racine wrote:

> Not surprising. ASH, being the Microsoft of the Atari market,
> always charges nearly the price of new software for upgrades.

So why don't you switch the platform? You'll find then that on other
platforms you pay for an update what you pay on the Atari market for a
NEW piece of software.
BTW, if you think the changes are not worth the upgrade fee, simply
don't buy the upgrade. Nobody is forced to do so.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2713. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.9911231821250.135-100000@milan>
Source record: 70113

Hi!

> Last but not least, HomePage Penguin 3.03 was presented. A fresh-up for
> users of the version 3.0 and 3.01 will be available in the next few
> days from my homepage.

Also N.AES 2.0 and Papyrus 8.0 was presented. And the Centek
people demonstrated their Phenix motherboard.

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

2714. Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Mopy4711@gmx.de
Message-ID: <383ace1e.179944@news.fernuni-hagen.de>
Source record: 70114

Gibt es ein Programm f�r PC�S, welches einen Atari ST emuliert??? So
das ich meine alten ST-Programme laufen lassen kann??????

2715. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <81ep64$9ae$1@newsg3.svr.pol.co.uk>
Source record: 70115

On 22 Nov 1999 18:49:03 , Antony Lacey wrote:
:>Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
:>
:>> Alright you old sea-slapper??.
:>
:>Yes ta ..... and how's the goat? :-)

Goat!!, what naffin goat!!.

:>Still at the Fortress?

If/when its back up i will be!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2716. Re: Wanted Falcon...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <383AFA6D.6FA77D5F@earthlink.net>
Source record: 70116

I've got a Falcon for sale on ebay right now.. $180 is the high bid.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203924531

nexar@my-deja.com wrote:

> Hi,
>
> I'm looking for a Falcon setup, something nice =)
> not too nice, but nice..HD, MON, Hardware, and some softy! :)
> I will pay cash, or, I have MANY things for trade
>
> 2600,5200 games, 800 games, Lynx games, and other misc. consoles...
>
> or a lil of both possibly? trade and cash?!
>
> Please email me at xNexar_Net_x@yahoo.com with info =)
>
> THanks!
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2717. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383afa9e2bc6c19@online.be>
Source record: 70117

on Tue 23-11-1999 12:44 Matt Jaap wrote:

>In article <81ckgm$5u3$1@news7.svr.pol.co.uk>,
>ash@elysium83.freeserve.co.uk (Ashley Seabrook) wrote:
>> Anyone got any comments, reports, reviews, opinions about the recent
>> show that those of use who couldn't go would like to hear?
>
>Well... the Milan II looks great and will hopefully be more stable than
>the old one. But it's a quite fast machine. CAB 2.8 was a big
>disapointment with only a few changes and a heavy upgrade price.

Big disappointment? It supports now png and it really loads much faster
progressive jpg's. It's more compatible with MiNT. For my it was surely
the money worth. 20,- DM isn't that much I suppose.

>Adamas 1.7 was faster and looked nicer than the previous version.

Was Adamas 1.7 available? Anyway I would not have bought it because the
programmer seems not to believe that Adamas 1.63 is just a trouble maker.
All what they had to say was, he it runs very well overhere. I hate this
kind of behaviour. On my Hades I can't use it for more then a few minutes.
At the Stafford show I've tried to run Adamas offline on a Hades running
MagiC. After 30 sec. the show was already over.

>Last but not least, HomePage Penguin 3.03 was presented. A fresh-up for
>users of the version 3.0 and 3.01 will be available in the next few
>days from my homepage.

I was so disappointed by their reaction I didn't return to the stand of
MUCS, so I missed that too.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2718. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383afa9e2bc6c1a@online.be>
Source record: 70118

on Tue 23-11-1999 15:36 Martin-Eric Racine wrote:

>On 23.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:
>
>> CAB 2.8 was a big disapointment with only a few changes and a
>> heavy upgrade price.
>
>Not surprising. ASH, being the Microsoft of the Atari market,
>always charges nearly the price of new software for upgrades.

They charged 20,-DM for the update. I don't think this is a heavy upgrade price.
However I agree with you when you say that ASH is the Microsoft of the Atari market. I don't like they way they try to force people to use their products.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2719. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <383afee2135b410@gelrevision.nl>
Source record: 70119

on Tue 23-11-1999 07:52 Patrice Mandin wrote:

>Hello everybody, a new version is available
>
>News:
>- Bug fixes
>- 32 bits video support
>- Zoom to fill the screen
>- Video mode can be chosen
>- BIOS keyboard routines for Atari clones
>
>Now it should work on any Atari or compatible with a 320x200x8 bits mode
>or higher.
>Have fun!
>
>--
> Patrice Mandin
>
>Mail: pmandin@caramail.com
>Web: http://www.multimania.com/pmandin
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

I have a lot of troubles finding/getting the proper *.wad files. Any
suggestions?
TNT Bram

2720. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <383B0078.70068DB6@mrgs.cix.co.uk>
Source record: 70120

Steve Sweet wrote:
>
> :>Still at the Fortress?
>
> If/when its back up i will be!.

It's back :-) Well you know that don't you?
--
Mr.G on his G3

2721. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <383B015E.6DD52C5C@mrgs.cix.co.uk>
Source record: 70121

xlator@cix.compulink.co.uk wrote:

> The problem isn't NeST, it's Fortress BBS. AFAIK Kevin had problems with
> it on transferring back from a PC to an Atari, but he is currently
> working away from home and unable to fix things - hopefully only for the
> time being.
>
> Regards, /Peter/

It's back now :-)
--
Mr.G on his G3

2722. Re: FS, P/X or Swap: Atari Stuff (20/11/99)

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <tJr9tMAomwO4Ewsd@steverosie.demon.co.uk>
Source record: 70122
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech,demon.adverts,uk.adverts.computer

In article <816m15tlh1@quince.news.easynet.net>, Steve Stupple
<atari@euphony.net> writes
>Hi
>
>For a list of SOME of the Atari items I have for sale, you can now use the
>following link. This is a temporary measure, until I get the new site up and
>running:)
>
>http://www.the-asx.co.uk/txt/Forsale2.txt in text (ascii) format.
>http://www.the-asx.co.uk/txt/Forsale2.doc in 1st Word Plus format.

Hi

The pc has let me down again! It slapped an uppercase 'F' into the
addresses. Try the ones below, as they have been updated AND give USD
prices:)

http://www.the-asx.co.uk/txt/forsale2.txt in text (ascii) format.
http://www.the-asx.co.uk/txt/forsale2.doc in 1st Word Plus format.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2723. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911231723260.90-100000@TT030>
Source record: 70123

```
On Tue, 23 Nov 1999, Jon (Atari) wrote:

> Ya, if someone in the USA was selling one Lonny, you would have to fight
> me for it, I know where you work!! :)

Would it really be much of a fight? I actually saved up the money for one
and then the one remaining dealer closed up just before I could get one.
I still have the money for it laying around. ;-)

> Lonny Pursell wrote:
> >
> > On Thu, 18 Nov 1999, Raymond Collins wrote:
> >
> > > >
> > > >
> > > Lonny Pursell wrote:
> > >
> > > > If anyone in the USA is willing to sell their Hades060 please
> > > > get hold of me via e-mail.
> > > >
> > > > ____________________________________________________________________
> > > > Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> > > > WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> > >
> > > You can buy them direct from the source. They have a rev 2 board and a
> > > better grahics card with a new low price.
> >
> > I had hoped to pick up a used one and avoid the international ordering
> > if that was possible. I'm guessing nobody will sell their Hades anyway.
> > ;-)
> >
> >
> >
> > ____________________________________________________________________
> > Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> > WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>

____________________________________________________________________
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

2724. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911231725590.90-100000@TT030>
Source record: 70124

On Tue, 23 Nov 1999, Matt Jaap wrote:

>
> > > You can buy them direct from the source. They have a rev 2 board
> and a
> > > better grahics card with a new low price.
> >
> > I had hoped to pick up a used one and avoid the international
> ordering
> > if that was possible. I'm guessing nobody will sell their Hades
> anyway.
> > ;-)
>
> Erm, why don't you wait for the Milan II? It's 060, supported by some
> big companies and will be distributed in the U.S. .

I don't want to start any "this versus that" thread but I will
answer and this only applies to me, it's my reasoning whether it
be wrong or right.
I do not like the idea of purchasing a machine and then powering
it up the first day, to remove software I don't want or like.
I do not know if the software is optional at this point and I
won't even mention the name. Also money is not an issue for me.
I'm also tired of waiting. I know a few Hades owners and some
run the exact setup I want, hense I know it works before I get it
rather than gamble with some new machine. From what I know of the
Hades it requires less cards cause it has some of the hardware included.
Like I said I maybe wrong on some points, but then I do live in
my own little "Atari" world. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2725. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911231734470.90-100000@TT030>
Source record: 70125

On Tue, 23 Nov 1999, Martin-Eric Racine wrote:

> On 23.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:
>
> > Erm, why don't you wait for the Milan II? It [...]
> > will be distributed in the U.S. .
>
> I'll beleive it when I see it.

A rarity, but I have to agree with Martin here.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2726. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383b28d6$0$18508@news.zetnet.co.uk>
Source record: 70126

On 23 Nov 1999 18:24:22 , Frank Naumann wrote:

| . . . .
|Also N.AES 2.0 and Papyrus 8.0 was presented.
| . . . .

What was new in Papyrus 8?

John Logan

2727. Re: Where to find Milan in the US?

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.7426f646@usw-ex0107-042.remarq.com>
Source record: 70127

In article <81bhat$u2t$1@nnrp1.deja.com>, Matt Jaap
<mjaap@atari-computer.de> wrote:
> First of all: forget the Milan I! This machine had quite a few
> hardware manufacturing problems - probably because it was never built
> in great quantities. There were a lot of machines which worked great
> and a lot which did not.
> I took a look at the Milan II at the fair in Hannover and this
> machine looks real impressive. At least they are now co-operating with
> professional hardware manufactureres (Motorola) and distributors
> (Axro). To answer your question: the Milan II will be available in
> the U.S. If you consider ordering one from Europe you should try it
> after the CeBiT fair (yes, the Milan will be there!).
> There may be a delay between the release of the German Milan II
> and the US one but I'm not sure.

Err, when is CeBiT and why should we wait?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2728. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.7338f570@usw-ex0107-042.remarq.com>
Source record: 70128

In article <Pine.MNT.4.10.9911212145250.94-100000@TT030>, Lonny Pursell
<atari@bright.net> wrote:

> You just need a newer CPX and/or newer terminal software. Some
> communication programs handl the ports by themselfs and the CPX
> is not needed. The Falcon can do 115k without hardware mods.
> ____
115 or 230? I thought a Falcon could take full advantage of 56K modems.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2729. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.782fca3a@usw-ex0107-042.remarq.com>
Source record: 70129

Come on guys...what started as a mildly interesting note on hard drive utilities has rapidly turned into a cursing and name calling contest.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2730. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911232001450.130-100000@TT030>
Source record: 70130

On Wed, 24 Nov 1999, J WILKINSON wrote:

Perhaps he's having the same problem I have? I find the files on ftp
sites but after you unzip you find a pc installer and some strange ICE
format? I've downloaded several times from different sites and
each time I get WADs in some format I cannot decompress.

> Hi there,
>
> Bram van Kerkhof wrote:
> >
> > I have a lot of troubles finding/getting the proper *.wad files. Any
> > suggestions?
>
> If you have STraTOS CD 4 from Atari Computing Magazine there is a version
> of shareware Doom1 in the CD04\BEBOX\ directory. This is just a ZIP file
> and has in it 'DOOM1.WAD' shareware Doom episode WAD file.
>
> Failing that it should be on most ftp sites for PC, and hopefully in a ZIP
> file...
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2731. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911232006200.130-100000@TT030>
Source record: 70131

On Tue, 23 Nov 1999, atarigalen wrote:

> In article <Pine.MNT.4.10.9911212145250.94-100000@TT030>, Lonny Pursell
> <atari@bright.net> wrote:
>
> > You just need a newer CPX and/or newer terminal software. Some
> > communication programs handl the ports by themselfs and the CPX
> > is not needed. The Falcon can do 115k without hardware mods.
> > ____
> 115 or 230? I thought a Falcon could take full advantage of 56K modems.

I never seen a modem that did 230k, Perhaps a lan port. Most 56k modems
I've seen do 115k max? I've seen some odd 2 modem setups, where you have
2 lines involved to go faster.

____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2732. FS: New Syquest 200mb disks

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19991123.120256.-952095.21.lynn.sturgeon@juno.com>
Source record: 70132

8 Verbatim 200mb disks for Syquest 5.25" drives, brand new, Mac formatted
(but this can easily be changed). $15 apiece plus shipping from Colorado,
free shipping if you take them all.

lynn.sturgeon@juno.com

Get the Internet just the way you want it.
Free software, free e-mail, and free Internet access for a month!
Try Juno Web: http://dl.www.juno.com/dynoget/tagj.

2733. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <383B8249.7DDB0397@qnet.com>
Source record: 70133

Bill,

Move on with your life.. Ive never seen anyone cry so much about someones comments. Im tired of reading Mikey started it he called me bad words. WHO CARES IM TIRED OF DOWNLOADING YOU CRY BABY POSTINGS!

If you dont like the software remove it and move on with your life.

2734. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943426766-70784AEicMi@cwcom.net>
Source record: 70134

Rene de Bie said:

>I am a new Falcon030 user and I have heard different thing about the
>serial port on my Falcon.
>How can I get it above 19.200. I have seen once a program that could
>acces the port to 115.200 or 56K.

You need HSModem, which you can download from many ftp sites such as the Belgium site ftp://193.190.204.128 English docs are on my web site, address in sig if you need them.

You copy drvin.prg and scc.prg into your Auto folder in that order. This then activates the Modem 2 port - configure your comms software to use this port and you'll get the speed you want. Be wary of using too high a speed if you're using the higher colour modes.

Go to the STinG support site http://sting.atari.org and download the STinG package, serial.cpx from that is an ideal partner for your serial port and will let you adjust parameters for those comms progs that don't have their own settings.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2735. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <81g93u$27m$1@newsg4.svr.pol.co.uk>
Source record: 70135

Mopy <Mopy4711@gmx.de> wrote in message
news:383ace1e.179944@news.fernuni-hagen.de...
> Gibt es ein Programm fï¿½r PCï¿½S, welches einen Atari ST emuliert??? So
> das ich meine alten ST-Programme laufen lassen kann??????

Gemulator 98. Freeware from www.emulators.com.

There are about 4 others but Gemulator is a general purpose solution.

Roger

2736. Re: Info needed on Falcon030...

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <383B4FC8.D3AF1A06@jps.net>
Source record: 70136

Only 115,200 is required for 56K modems.

atarigalen wrote:
>
> In article <Pine.MNT.4.10.9911212145250.94-100000@TT030>, Lonny Pursell
> <atari@bright.net> wrote:
>
> > You just need a newer CPX and/or newer terminal software. Some
> > communication programs handl the ports by themselfs and the CPX
> > is not needed. The Falcon can do 115k without hardware mods.
> > ____
> 115 or 230? I thought a Falcon could take full advantage of 56K modems.
> Galen
>

2737. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <383B4F7C.586374C3@jps.net>
Source record: 70137

Frei gibt es fur FTP:

www.emulators.com

Mopy wrote:
>
> Gibt es ein Programm fï¿½r PCï¿½S, welches einen Atari ST emuliert??? So
> das ich meine alten ST-Programme laufen lassen kann??????

2738. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911232305.a38571@su2.maus.de>
Source record: 70138

Hi Martin-Eric,

MER>Not surprising. ASH, being the Microsoft of the Atari market, always
MER>charges nearly the price of new software for upgrades.
although I looking at the facts share your opinion I understand them.
As new customers shall be rare (if there are any) they must live (if
they can) from the existing customers (updaters).

Therefore I don't do all the updates if my soft is working well in the
ancient version. And sometimes I have an update made after one not
made.

My impression of the Hannover show is two: A great Milan and the
atmosphere of "Flohmarkt" ('marche aux puces' in french, please excuse
I dont't know the English word right now!).

In my opinion the fair was not worth to spend more than 300 kms on the
road, sorry.

Und TTschï¿½
ps

2739. Re: Cecile and apology to Uwe

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943512922-38517AEicMi@cwcom.net>
Source record: 69996

Bill Platt said:

>Also, is the drive now only useable with the Cecile driver

No, you may install whatever driver you like over the top of it.
Ideally you could uninstall it first (there's a menu option in
HDDriver for this, not sure about Cecile). You may as well stay
with Cecile if you like it tho'.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2740. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <81ivlecrv1@newsg4.svr.pol.co.uk>
Source record: 69997

Mopy <Mopy4711@gmx.de> wrote in message
news:383bddae.10111223@news.fernuni-hagen.de...
> ï¿½hm, mache ich etwas falsch, oder ist die Gemulator98 Demo nicht
> lauffï¿½hig was Atari ST angeht?? Das Prg. bietet mir nur Atari 800
> an...

You need to supply a TOS image in C:/

Roger

2741. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199911240628.a47827@wun.maus.de>
Source record: 69998

Hallo Patrice!

PM>- Zoom to fill the screen

crashes during initialisation (after Keyboard) with exception #2 on my Milan

PM>- BIOS keyboard routines for Atari clones

works in Single-TOS, but is not very playable. Movement goes on as long as the automatic key repeat works, so if you want to change direction while moving forward, you have to release and press again the "cursor up" key.

Under MagiC, PMDoom won't stay the foreground application, so it won't get input from the keyboard.

-devparm indicates 2 to 3, and up to 8 in complex situations.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

2742. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B77B3.945C2EA3@bellsouth.net>
Source record: 70046

You just don't stop do you.

FYI, my site http://www.dynomall.com won the Netscapes "rave of the day" award on OCT 5, 1999 four days after it was launched. Since this award is given out to only 1 site per day, and netscape would not feature it if it wasn't an incredible site, I believe I am proficient enough at web design.

go here to see.

http://home.netscape.com/netcenter/1999/october/1005_cool.html?cp=archcalco

Formatting the hard drive was not the problem, the software to do was, do you recall the initial post Mr. Short Term Memory.

> What kind of pirate software will be available?
>

I am quite sorry, but my site cleary posts that no sex, drugs, porography, tobacco, alcohol,violence,warez or any socially unfit behaviors will not be tolorated. Beside, what moron would post an auction for pirated software.

I am done chatting with you for I have no need for your childish behavior.

B.P.

Mikey wrote:

> On 19 Nov 1999 20:29:23 , Bill Platt wrote:
>
> >Well Mikey I have been trying to get the Falcon back on-line to test new and
> >upcoming features of my site which could be of great use to Atari users.
> >Features like web based real time chat that does not use java or need an IRC
> >client. Free personal homepages which can be set up from even a floppy
> >based ST and a lot more. From a business standpoint, if the browser or
> >platform is not capable of purchasing from the site, the effort of catering
> >to these users is not worth the effort. However I feel that all the
> >additional features should be accessible to all regardless of their browsers
> >ability to conduct transactions.
>
>
> Ask Uwe if you can post HD Driver there :)
> You are going build a web page to benifit all, and you can't even
> format a hard disk on your Falcon (of all machines) (sorry, I don't
> mean to offend users that do have real problems, and respect the rights
> of authors such as Uwe).

--
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2743. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B7A36.8FB213F4@bellsouth.net>
Source record: 70047

Hi Martin,

Javascript comes with built in objects which work in all javascript
browsers. What causes most of the problems is when people write thier
own functions improperly. If you stick with javascript 1.1, 95% of
javascript enabled browsers will interpret the code the same way.

The big problem starts with DHTML and creating fancy javascript
effects. The DOMs are completely incompatable which is easily enough
fixed with a small browser sniffer function that is called when needed.
You have to add two additional lines of code to make the script work in
any browser. The power of javascript is in it's simplicity, but
simplicity sometimes creates lazy programmers who do not take the time
to code properly.

B.P.

Martin-Eric Racine wrote:

> On 19.11.1999, Tony Greenwood <tony@pnefc.co.uk> wrote:
>
> > >>>Have you ever used JScript in ASP-documents? It has absolutely
> > >> JScript is NOT Javascript so "eh? what?" to you too :)
> > > I use perl/cgi and I believe that is entirely independant
>
> Tony,
>
> Please re-read the original post that mentioned Javascript in
> this thread.
>
> The point was that CGI scripts (REGARDLESS OF WHICH LANGUAGE IS
> USED IN THEM) are a more browser-independant way to do things
> than inserting Javascript in HTML sources, because Javascript
> implementation on Explorer and Netscape differ; they are still
> no browser-independant ways to code Javascript, because each
> one interprets things differently.
>
> --
> ---
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk

--
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2744. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B7FC3.736C56DD@bellsouth.net>
Source record: 70048

Jo Even Skarstein wrote:

>
> This sounds like it could be solved better with server-side scripting or
> CSS.

Actually external file support for CSS is horrible, and you need a vrs4 browser for CSS positioning which is one of it's most powerful features. using a server side script would require a call to the server as each new page is loaded which means that on very large sites, you have a lot over bandwith being used to generate the page.

>
> The nice thing about CSS, is that it - if done correctly - doesn't
> alienate users without CSS-capable browsers.

For formatting text, it is about the best idea I have seen on the web yet, but support for CSS is still sketchy, and if you use any of it's advanced features, your site will not be viewable.

B.P.

>
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

--
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2745. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81gcsq$g7t$1@nnrp1.deja.com>
Source record: 70049

In article <383afa9e2bc6c19@online.be>,
tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:
> on Tue 23-11-1999 12:44 Matt Jaap wrote:
>
> >In article <81ckgm$5u3$1@news7.svr.pol.co.uk>,
> >ash@elysium83.freeserve.co.uk (Ashley Seabrook) wrote:
> >> Anyone got any comments, reports, reviews, opinions about the
recent
> >> show that those of use who couldn't go would like to hear?
> >
> >Well... the Milan II looks great and will hopefully be more stable
than
> >the old one. But it's a quite fast machine. CAB 2.8 was a big
> >disapointment with only a few changes and a heavy upgrade price.
>
> Big disappointment? It supports now png and it really loads much
faster
> progressive jpg's. It's more compatible with MiNT. For my it was
surely
> the money worth. 20,- DM isn't that much I suppose.

I was reffering to what one of the ASH employees about CAB 2.8 and he
said that PNG support was added and a few bugfixes were done. PNG is
certainly nice but it's not very popular on web sites and I don't think
it will be in the near future.
"Big disappointment" is my personal opinion - I just expected more from
CAB.

>
> >Adamas 1.7 was faster and looked nicer than the previous version.
>
> Was Adamas 1.7 available? Anyway I would not have bought it because
the
> programmer seems not to believe that Adamas 1.63 is just a trouble
maker.

I don't have a Hades so I can't say anything about Adamas running on
the Hades. But Adamas runs quite well on a lot of Ataris.
Adamas 1.7 will be available in December.

> All what they had to say was, he it runs very well overhere. I hate
this
> kind of behaviour.

What else could they say?

>On my Hades I can't use it for more then a few minutes.
> At the Stafford show I've tried to run Adamas offline on a Hades
running
> MagiC.

Is MagiC Hades running stable?

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2746. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B8730.9E37962C@bellsouth.net>
Source record: 70050

Martin-Eric Racine wrote:

>
> I agree that client-side processing _does_ take some load off the
> servers. The question is, is the difference in load substancial?
> Are we really saving that much CPU power?

On one server for a small site maybe not, but large commercial with tens of millions of monthly visitors, the savings would be tremendous. Internet bandwith is a valuable resource which should not be wasted. If every e-commerce company used javascript shopping carts (which do not have to be secure because nothing is being transferred to the server), the savings would be tremendous.

>
>
> The same question can be asked about wether it's relevant to use
> .shtml extensions to differenciate server-side include, nowadays.
>
> In both cases, given the speed and processing capabilities of
> recent CPU technology, I say it's not relevant anymore.

This is one thing I never understood. Computing is the only technology which squanders resources. A one page unformatted document in MSFT Word is over 10k, that same page on my atari in text format is 1k. The windows help files take up more HD space than all my atari programs combined. I renctly read an article in the computer Q & A in this sundays local paper about someone asking how to free up HD space, the answer was to buy a new HD because they are so cheap, Why not clear the cache and the windows temporary files, which will end up taking up your whole HD if you are not careful. Uninstalling programs still leaves useless files taking up space. On the Atari you just need to find out what programs and files you dont need and drop them in the trash. The point is even though the hardware has improved tremendously, the actually computing experience has slowed down. Advances in technology should allow you to do things faster, not slower. Could you imagine an Atari running the same hardware as my bottom end PC. TOS/GEM running at 400mhz with a 32 bit display 32 megs memory and a 17 gig HD. Even an Amiga running at those specs would be tremendous.

Off topic;

How does the 060 compare to the pentium in regards to true processing power ie Mips and MFlops. Intel seems to think that microprocessors should be rated on how fast they run quake, and use indexes which seem to show a 500mhz pentium to be twice as fast as a 400mhz. pentium. Are

they rated the old way that they did the 486 with the dx2, dx4? Do motorolla chips use this scheme, also if the memory and bus only runs at 100mhz can the machine run any faster.

More off topic stuff, since Microsoft has more or less been found guilty and there will be bunches of lawsuits against them from other companies, where do you think TOS/Gem will stand in this whole realm. Does Digital Research still own GEM

B.P.

>
> --
> --
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> --
> "When the time comes, I will know and I shall be." Q-Funk

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2747. Zip files compression

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <81g1k4$n0i$1@nnrp03.primenet.com>
Source record: 70051

If anyone has PKZIPFIX could you sent it to me. Ive got a file I created
and it to extract it it tells me i need this fix program.

Gene
,

2748. Thing mini icons color ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10755_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 70052

Hi, I am experimenting with Thing 1.27, and color icons, but I am not able to make Thing display mini icons with colors, why ?

I checked the rsc file and the inf file but it should be ok with colors, Thing display the mini icons always with icon and mask color only, that is black and white. I tryed also changing the icon color to red and it works, but color I put in the icon in the rsc file is not shown.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2749. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B8999.9B5130F8@bellsouth.net>
Source record: 70053

>
> >
> >Unfortunately it's not that simple, if the JS-engine doesn't have
> >access to the objects in the document and/or frameset it is a part of,
> >it's virtually useless. I can't see how this can be done without
> >rewriting large parts of CAB.
> >
>
> So what could you use the program for if, like me, you only have an Atari?
>

couldn't the entire html file be first read by the js intepreter and then passed onto CAB as a completed HTML file. The end result of any javascript is to write some piece of information to the document. While this would slow down cab, it would at least give some type of javascript support.

B.P.

>
> Trevor
>
> 6 MB ATARI STe with Veloce+2
> NVDI TOS 2.06 MagiC Thing

--
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2750. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B8B40.7BA449A3@bellsouth.net>
Source record: 70054

We could also barrage Opera software with checks to encourage them to develop for the atari. If there is enough interest they will port opera to the atari, and if they have checks for the program, they will do it quickly. Of course every atari user would have to unite and either prepay, or promise to pay we could have a Opera version fairly qwickly. If we could get Alexander Clause to releaser the source to Opera in return for a share of the profits it may happen quicker. or maybe Santa Clause will have a big surprise in the next release of Cab.

B.P.

Michael and Nicole Freeman wrote:

> On 20 Nov 1999 03:23:02 , Mario Becroft wrote:
> >Why do you need Javascript to include the external file into the WWW page?
> >Have you ever heard of server side includes?
> >
> >It seems to me that Javascript is a ridiculously complicated way to solve
> >such a simple problem. But maybe I am missing the point.
> >
> >In the case of forms I do not see how Javascript would enable less data to
> >be sent back to the server. If the server needs certain data from the
> >user, that data will have to be sent back to the server, whether in its
> >raw form as entered by the user or after being processed by Javascript.
> >What difference does it make except complicate the WWW browser software a
> >great deal? I suppose the data could be compressed using Javascript and
> >sent in compressed form. It seems to me this would be of marginal benefit
> >and at great expense in terms of the client software.
>
> Unfortunately, whether we like it or not, and whether it is the best
> way to do things or not, Javascript is the way the Net is going, and
> nothing we can say here will change that. So we need to adapt our
> software as quickly as possible to be able to keep our computers
> viable as Internet machines rather than discussing whether or not
> Javascript is good or evil. If we just sit here with browsers that
> aren't fully HTML 4, Javascript, and CSS compatible and not
> actively do something about it, we'll get buried too far behind the
> Net's progress to catch up. I suggest either getting Alexander Clauss
> to release his code to either ASH or to the general public and
> updating it (as opposed to him not doing much with it), or getting
> our butts in gear with developing these other browsers that are
> honestly unusable at this point compared to CAB, which itself is
> quickly falling behind in technology.
>
> Mike Freeman

> nameerf@flash.net

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2751. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B8CE2.CDDAA762@bellsouth.net>
Source record: 70055

> Really, how much extra CPU time on the server does it take to validate the
> data compared to what ever processing is subsequently done on that data?
> 1%? 0.1%? Does this miniscule saving in CPU time on the server actually
> outweigh the extra CPU time required to send the Javascript validation
> code to the client?
>
> Or do you mean that time will be saved when the user does enter invalid
> data, because the form will not be submitted? If a significant amount of
> submissions contain invalid data I would suggest this is better solved by
> improving documentation so that users submit valid data in the first
> place.

How much pollution would we have if all the cars on the road in the world were not equipped with the smog devices that save 1ppm(1 parts per million) of carbon monoxide.

a 1% saving in bandwith per user with over 100 million users out there would be huge. If each internet user gave you one penny, you would 1 million dollars.

B.P.

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2752. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B8FCB.82D2694F@bellsouth.net>
Source record: 70056

In general, the cycle of business would indicate that the wintel platform is on it's way to the obsolete computer hall of fame just as the 8 bits and the 16 bits did. The 32 bit platform has enjoyed a nice 5 year ride, but it is time for a true 64 or 128 bit system to step in. All the hardware in in place, it will just be a matter of time before the software comes. Software compatability isn't even an issue because Microsoft has demonstrate with the switch from 3.1 to 95/98 that users will buy new software for the new OS and the new hardware. It's the nature of business and now that there is a level playing field, it's anybody chance to be the next microsoft, as microsoft became the next Digital Research.

The same goes for video games. first it was atari, than intellivision, then coleco, then nintendo, then sega, then playstation and now dreamcast. In a few years it will be another company.

B.P.

Terry May wrote:

> On Sun, 14 Nov 1999 18:59:15 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> >No it isn't. Many businesses struggle to make any of it!! Some
> >couldn't make money if they tried!! ;^)
>
> That doesn't mean they're not in business to make as much money as possible.
> That's the point, not that they ARE making money.
>
> >Thats not my point. I'm saying that Hasbro could stretch their considerable
> >resource to include programmers converting back to an existing user base
> >on genuine Atari hardware...a user base that has surprisingly large numbers.
>
> Large compared to what, the Timex-Sinclair user base?
>
> >PC and PSX of course would be their key business, but they could support the
> >genuine Atari hardware in the same way M$ supports Mac OS with some of its
> >key software. I'm sure well written games would sell to we Atari users
> >quite nicely...I for one would put some pennies in a jar to save for a game
> >or two if written...
>
> If it's such a great idea, why aren't all the other companies doing it? Are
> they all poor businessmen? I think "pennies in a jar" says it all, as that's
> basically what they'd be getting in return for their investment, relatively
> speaking.
>
> I realize that Atari is a religion to many (I was part of the congregation for
> many, many years), but if you look at it with an open mind, I just don't see how

> you can say it makes business sense for any large company to spend a dime of
> resources supporting any Atari platform. If you're a very small company looking
> to create a niche, and you're not trying to make a living off your software, you
> might have an argument. Though even then, I think you'd have to be part of the
> religion. Otherwise, I just don't see the motivation.

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2753. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B9261.13EFE047@bellsouth.net>
Source record: 70057

John Whalley wrote:

>
>
> Believe me, this won't work. I work in a university library and can
> categorically state from experience that people will *not* read
> documentation no matter how good it is. They won't even read the screen in
> front of their eyes if they can help it.

I watched someone yesterday try and put a bag of videos into the blockbuster return box although it staes in huge letter only drop one at a time. If there is a way to screw something up, someone will find a way. I watched in amazement as this guy spent ten minutes trying to fix the box because his bag of tapes got stuck. He finally got it fixed and then drove away in a $100,000 mercedes 500sl.

>
> So you have two approaches: either the application (I'm using this word
> loosely, it includes web front ends to databases etc etc) just attempts to
> process duff input, so the punter gets a useless response, or you rig the
> form so the buggers *have* to enter something sensible before they get past
> data entry stage. My hunch is that there are a significant amount of
> submissions containing invalid data, hence the move towards browser-end
> validation to avoid tying up the server processing junk.
>
> TTFN
> John

It's not just dumb people who do this either, it's almost everyone. There are even programs which will remember all your personal info so you cant screw up those forms. Even yahoo is offering one click shopping.

Besides wouldn't you feel safer knowing that your personal info doesn't leave your computer until you actually decide to buy.

B.P.

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2754. Re: Cecile and apology to Uwe

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B953A.905C6377@bellsouth.net>
Source record: 70058

I agree and back to the original conversation.

What caused AHDI to automatically partition the drive after it was formatted.

Cecile seemed to work nicely, but I was a little bit worried because I cannot read french and had no clue what the menu options were.

Also, is the drive now only useable with the Cecile driver

I would also like to apologize to Uwe for bad mouthing his program. This was wrong for me to do and after several e-mail conversations with Uwe, I think we all should be grateful to still have programmers like Uwe on our platform who has put a lot of hardwork and dedication into HDDriver for relatively limited rewards.

B.P.

atarigalen wrote:

> Come on guys...what started as a mildly interesting note on hard drive
> utilities has rapidly turned into a cursing and name calling contest.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

--
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2755. ST: Old game "Downfall"?

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Matt <matt@ewtoo.org>
Message-ID: <81giqr$k3s$1@nnrp1.deja.com>
Source record: 70059

Hi,

I've just been thinking about an old shareware game I had on my ST. It was called "Snowfall" or "Downfall" or somthing like that? It came on a magazine cover disc.

You had to direct falling snow into chutes at the base of the screen. It was single player or split screen two player.

Any help appreciated.

Matt

Sent via Deja.com http://www.deja.com/
Before you buy.

2756. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B9A5C.20555F9B@bellsouth.net>
Source record: 70060

Excuse me TROLL what bridge did you crawl out from under. You have a kill filter, USE it

B.P.

Schoengarth wrote:

> Bill,
>
> Move on with your life.. Ive never seen anyone cry so much about
> someones comments. Im tired of reading Mikey started it he called me bad
> words. WHO CARES IM TIRED OF DOWNLOADING YOU CRY BABY POSTINGS!
>
> If you dont like the software remove it and move on with your life.

--
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2757. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <383BAC16.51C4@ooc.de>
Source record: 70061

Martin Nightowl Byttebier wrote:

> However I agree with you when you say that ASH is the Microsoft of the
> Atari market. I don't like they way they try to force people to use their
> products.

How do they force anybody to use their products?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2758. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <81gdak$it6$1@news.rrz.Uni-Koeln.DE>
Source record: 70062

Hallo,

Mopy (Mopy4711@gmx.de) wrote:
> Gibt es ein Programm f�r PC�S, welches einen Atari ST emuliert??? So
> das ich meine alten ST-Programme laufen lassen kann??????

Es gibt mehrere Atari-Emulatoren. Wenn Du mit uralten ST-Programmen
hantierst, k�nntest Du allerdings mit den neueren leistungsf�higeren
Emulatoren wie z.B. MagiC-PC Probleme haben. Naturgem�� machen vor allem
hardwarenah programmierte Spiele und nicht multitaskingf�hige alte Soft
Schwierigkeiten.
Es gibt mindestens drei, wenn nicht sogar noch ein paar mehr: MagiC-PC,
Gemulator, ST-Emulator(?), WinTOS ...

Tsch��,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

2759. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Mopy4711@gmx.de
Message-ID: <383bc3a4.3443374@news.fernuni-hagen.de>
Source record: 70063

Hey, vielen Dank f�r die schnelle Hilfe!!!
Mopy

2760. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Mopy4711@gmx.de
Message-ID: <383bddae.10111223@news.fernuni-hagen.de>
Source record: 70064

�hm, mache ich etwas falsch, oder ist die Gemulator98 Demo nicht lauff�hig was Atari ST angeht?? Das Prg. bietet mir nur Atari 800 an...
Mopy

2761. Help!! Gemulator for Dos

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jon Black <Black@Hotmail.com>
Message-ID: <81gqkr$38l$1@phunn1.sbphrd.com>
Source record: 70065

Hi all

I have a 486SX 40MHz ultra Palmtop with 20meg ram on which I'd like to play ST Games

The only Emulator I can find which will do this at a similar speed to my Mega2 ST is Gemulator for dos,
Does anyone know how to use .ST files with this program without using an external floppy?
Does anyone know of a helpfile which explains how to use this Gemulator for dos

I've looked on the gemulator web page, but its little more than an advert for Gemulator rather than a serious attempt at providing product support

OR

Is there a better alternative
I've tried Pacifist and Winston in Win95 but my machine is to slow

Any help would be great

Thanks

--
The opinions expressed in this communication are my own, and do not necessarily reflect those of my employer.

2762. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <81gtqo$2p3$1@snipp.uninett.no>
Source record: 70066

Bill Platt <virtb@bellsouth.net> wrote:

> couldn't the entire html file be first read by the js intepreter and then
> passed onto CAB as a completed HTML file. The end result of any javascript is
> to write some piece of information to the document. While this would slow
> down cab, it would at least give some type of javascript support.

But that would only work for inlined JavaScript and the OnLoad-method.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2763. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911241648360.982-100000@rakas>
Source record: 70067

On 24.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> I was reffering to one of the ASH employees about CAB 2.8 and
> he said that PNG support was added and a few bugfixes were
> done. PNG is certainly nice but it's not very popular on web
> sites and I don't think it will be in the near future.

You obviously are not aware of the GNU movement, nor of the
technical and esthetic benefits of using PNG over GIF.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2764. STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <04e9bbf8.38bf22e2@usw-ex0107-042.remarq.com>
Source record: 70068

Let me tell you all about my tale of woe:

I run a Falcon 030, 14Mb, stock. It took me all of 5 minutes to set up STing 1.15 a few months ago, but for some reason I never could get CAB 2.5 to work with Geneva, so I've been web browsing in single-tasking mode.

About a week ago, I noted a post on CSAST that recommended changing various configurations, like THREADING = 10 and so forth. I tried it, but did not get any noticeable change, positive or negative. It did seem to me, however, that CAB was "waiting for data" more than it used to.

Last night, my wife complained that CAB was not running. I tried it out and discovered that although the dialer seems to work fine, running any application (CAB,MyMAIL,Newsie) slows down the system to the point that it essentially locks up. Timeouts and "Transaction Failed" messages are the norm in CAB, MyMail discovers I have mail, takes 2 minutes to give a "Get Mail" button, and then appears to lock up. I can ping myself with great speed (25ms), but pinging yahoo.com results in 70% lost pings. I tried STing 1.2 and 1.22 last night with no success.

Essentially, I'm now locked off the internet at home and am quite sympathetic with Katherine's frustration with her CT2. Although I have no such accelerator, I have plenty of frustration. Any ideas, anyone?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2765. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <383C1DAC.25A10B9F@ping.be>
Source record: 70069

Uwe Seimet a *crit :

> Martin Nightowl Byttebier wrote:
>
> > However I agree with you when you say that ASH is the Microsoft of the
> > Atari market. I don't like they way they try to force people to use their
> > products.
>
> How do they force anybody to use their products?

Well, dear doctor, some people do have a very special idea of what is exactly freedom, I think here more than elsewhere, but, of course this is only a personnal opinion.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2766. Re: NeST dead?

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <81h6l9lqh1@news7.svr.pol.co.uk>
Source record: 70070

On 23 Nov 1999 12:46:37 , xlator@cix.compulink.co.uk wrote:
:>In message <3831AFF8.2A902782@mrgs.cix.co.uk>, mrg@mrgs.cix.co.uk said:
:>
:>>Has NeST finally snuffed it? I've been trying to get through to the
:>>Fortress for the last few weeks and all I get is 'busy'. Derryck tells
:>>me it's been taken off-line. Is this permanent?

:>The problem isn't NeST, it's Fortress BBS. AFAIK Kevin had problems with
:>it on transferring back from a PC to an Atari, but he is currently
:>working away from home and unable to fix things - hopefully only for the
:>time being.

As of this afternoon, 23/11, the < Fortress > BBS is back online,
albeit Mailer only from now on.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2767. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh74sebhjqy.fsf@comnets.rwth-aachen.de>
Source record: 70071

```
>>>>> "L" == Lonny Pursell <atari@bright.net> writes:

L> rather than gamble with some new machine. From what I know of the
L> Hades it requires less cards cause it has some of the hardware included.

Like what? The only thing I can think of is the built-in SCSI port
(less than 5MB/s, no DMA, worse than TT). On the other hand, does the
Hades have IDE ports?

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

2768. Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jon Black <Black@Hotmail.com>
Message-ID: <81h40f$67b$1@phunn1.sbphrd.com>
Source record: 70072

Hi all

I enjoy collecting 'vintage/rare' computers and have recently been offered a Atari 520ST for 30 UKP. Nothing special there I hear you cry. However this ST has no internal floppy, only a single sided external unit and the PSU is also external. it also comes with a newer external atari DS drive and is in all its original boxes.

Am I right in thinking that this is a 'vare find' or would I be better spending the money on x pints of larger and a curry?

Cheers
--
The opinions expressed in this communication are my own, and do not necessarily reflect those of my employer.

2769. Re: Can someone please list all the Ata

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <81ha1ihrk1@newsg4.svr.pol.co.uk>
Source record: 70073

On 24 Nov 1999 00:12:14 , "kevin dermott" wrote:
>
>Gemulator is now free

AFAIK, there is a free version of Gemulator avaliable as a download
from the Emulators Online home page, but the latest version (with Mac
emulation as well, I believe) is commercial.

Ashley

2770. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <sr+d1FA5lCP4EwmF@steverosie.demon.co.uk>
Source record: 70074

In article <81h40f$67b$1@phunn1.sbphrd.com>, Jon Black
<Black@Hotmail.com> writes
>Hi all
>
>I enjoy collecting 'vintage/rare' computers and have recently been offered a
>Atari 520ST for 30 UKP. Nothing special there I hear you cry. However this
>ST has no internal floppy, only a single sided external unit and the PSU is
>also external. it also comes with a newer external atari DS drive and is in
>all its original boxes.
>
>Am I right in thinking that this is a 'vare find' or would I be better
>spending the money on x pints of larger and a curry?
>
>Cheers

I wouldn't say that specific model's rare, although they aren't as
common as STFM's!!! If the model you have has no internal disk drives,
no built in modulator AND has a cassette input then I would think it
would be the rare one:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2771. Re: Can someone please list all the Ata

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383c2f53$0$29631@news.zetnet.co.uk>
Source record: 70075

Ashley Seabrook <ash@elysium83.freeserve.co.uk> wrote in message
news:81ha1ihrk1@newsg4.svr.pol.co.uk...
> On 24 Nov 1999 00:12:14 , "kevin dermott" wrote:
> >
> >Gemulator is now free
>
> AFAIK, there is a free version of Gemulator avaliable as a download
> from the Emulators Online home page, but the latest version (with Mac
> emulation as well, I believe) is commercial.
>
> Ashley

correct but he is not looking for Mac emulation

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2772. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383c2e40$0$18510@news.zetnet.co.uk>
Source record: 70076

I'd go for it especially with the original boxes,although not worth a lot at the MO ,when they do become sought after the box is ALL important

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2773. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383c3040$0$29631@news.zetnet.co.uk>
Source record: 70077

Jon (Atari) <atari@wcoil.com> wrote in message
news:383A2355.21714991@wcoil.com...
> Don't forget the ever so popular Magic PC.

unless used with a Tos image this does not emulate an ST but places the
Magic OS shell which is only suited for the more serious software and will
not run much older serious stuff

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2774. Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <81hd3u$p3i$3@gxsn.com>
Source record: 70078

Hi,

I have a System Solutions Mini harddrive (External) for sale.

Its has 127Mb capacity, includes all drivers, disks, manuals,
the link cable (to connect to ST). Its all boxed and in excellent
condition.

Bargain at 70 UK pounds.

If interested email;

agra@globalnet.co.uk

2775. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <meeo3sgho0dp1g4mvptbbj6kaarihqhg8l@4ax.com>
Source record: 70079

Not sure what this has to do with this thread of whether or not Hasbro should support the Atari platform, but I'll bite.

On Wed, 24 Nov 1999 02:12:11 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>In general, the cycle of business would indicate that the wintel platform is on it's >way to the obsolete computer hall of fame just as the 8 bits and the 16 bits did. >The 32 bit platform has enjoyed a nice 5 year ride, but it is time for a true 64 or >128 bit system to step in. All the hardware in in place, it will just be a matter >of time before the software comes. Software compatability isn't even an issue >because Microsoft has demonstrate with the switch from 3.1 to 95/98 that users will >buy new software for the new OS and the new hardware. It's the nature of business >and now that there is a level playing field, it's anybody chance to be the next >microsoft, as microsoft became the next Digital Research.

That's a nice theory, but there's absolutely no evidence that Windows' cycle has run its course. If anything, Windows 2000 and Windows Millennium promises to increase, rather than decrease MS' stranglehold as the OS standard. The only thing out there even resembling competition is Linux, and it has a long way to go before it even catches up with Mac OS, let alone Windows.

>The same goes for video games. first it was atari, than intellivision, then coleco, >then nintendo, then sega, then playstation and now dreamcast. In a few years it >will be another company.

Um, Dreamcast IS Sega. And though it may be the most attractive system out there, I'm guessing that Nintendo and Playstation still kill it in sales. Just because a new system comes out doesn't make it the new standard. And NONE of these systems had the stranglehold now enjoyed by Windows.

2776. Re: Help!! Gemulator for Dos

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <283beef1.33be3b24@usw-ex0106-048.remarq.com>
Source record: 70080

In article <81gqkr$38l$1@phunn1.sbphrd.com>, "Jon Black"
<Black@Hotmail.com> wrote:
> Hi all
> I have a 486SX 40MHz ultra Palmtop with 20meg ram on which I'd
> like to play ST Games
> Does anyone know how to use .ST files with this program without
> using an external floppy?

One of the configuration options on the Windows version of Gemulator is
to map an .ST file to drive A or B. There may be something similar on
the DOS version.

In any event, could you not change your .ST file to regular files on
your desktop and transfer them to the palmtop that way?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2777. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383c45a63693da5@online.be>
Source record: 70081

on Wed 24-11-1999 10:12 Uwe Seimet wrote:

>Martin Nightowl Byttebier wrote:
>
>> However I agree with you when you say that ASH is the Microsoft of the
>> Atari market. I don't like they way they try to force people to use their
>> products.
>
>How do they force anybody to use their products?

By making some programs Magic only. For instance can I use Chatter, teli
and ASH mailer with N_AES? No, I just can't. Oh sure I can use Iconnect
with N_AES but the clients just needs Magic and that's what I really hate.
An Atari program should run on every Atari OS available and not just on
one particular OS be it N_AES, Geneva or Magic.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2778. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383c45a63693da6@online.be>
Source record: 70082

on Wed 24-11-1999 09:58 Matt Jaap wrote:

>I was reffering to what one of the ASH employees about CAB 2.8 and he
>said that PNG support was added and a few bugfixes were done. PNG is
>certainly nice but it's not very popular on web sites and I don't think
>it will be in the near future.
>"Big disappointment" is my personal opinion - I just expected more from
>CAB.

Sure PNG is still not very popular.
The thing that makes the upgrade the money worth is that Cab loads really
much faster progressive JPG's then before.
As test I loaded a page containing 13 midsized progressive jpg's:

Cab 2.70e: 3'17"
Cab 2.8: 0'44"
Wensuite 3.20c: 0'19" (Waw)
Draconis 1.63: Couldn't run the test as Adamas crashed after a few secs.
Probably due these prog. jpg's

>I don't have a Hades so I can't say anything about Adamas running on
>the Hades. But Adamas runs quite well on a lot of Ataris.

Can you tell me then why so many people are complaining about the
instability? Believe me it isn't just an invention of me but pure reality.
According to a Dutch who read a German forum there are many people
complaining. I've had a little discussion about Adamas in a Dutch
mailinglist. The most of the readers do have troubles with Adamas.

>Adamas 1.7 will be available in December.

Oke, I'll give then a new change.
>
>> All what they had to say was, he it runs very well overhere. I hate
>this
>> kind of behaviour.
>
>What else could they say?

Oh, they could for instance admit that there are a few problems. Saying
the truth is always better then just denying the facts.
>
>>On my Hades I can't use it for more then a few minutes.
>> At the Stafford show I've tried to run Adamas offline on a Hades
>running
>> MagiC.
>

>Is MagiC Hades running stable?

Not that stable as N_AES but it seems to run reasonable well.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2779. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383c4ad4$0$18510@news.zetnet.co.uk>
Source record: 70083

On 23 Nov 1999 17:34:17 , Lonny Pursell wrote:

| . . . .
|I don't want to start any "this versus that" thread but I will
|answer and this only applies to me, it's my reasoning whether it
|be wrong or right.
|I do not like the idea of purchasing a machine and then powering
|it up the first day, to remove software I don't want or like.
|I do not know if the software is optional at this point and I
|won't even mention the name. Also money is not an issue for me.
|I'm also tired of waiting. I know a few Hades owners and some
|run the exact setup I want, hense I know it works before I get it
|rather than gamble with some new machine. From what I know of the
|Hades it requires less cards cause it has some of the hardware included.
|Like I said I maybe wrong on some points, but then I do live in
|my own little "Atari" world. ;-)

Why don't you 'go' for it? The only problem with buying overseas is the question of voltage - in other words you want a different power supply from that supplied in Europe. I can't imagine that is a major problem. I am not suggesting you throw your money away but why not order a Hades from System Solutions (if they sell overseas and, of course, they might not) and change the power supply to a US standard?

I bought my Hades board from Canada - paid by credit card without any difficulty. The Customs took some money off me via the shipper.

John Logan

2780. Re: Stafford Show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1sjlf.1rbjzzdknyi8qN@allatsea.demon.co.uk>
Source record: 70084

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> :>Yes ta ..... and how's the goat? :-)
>
> Goat!!, what naffin goat!!.

Well you always had some furry beast hanging about <bg>

> If/when its back up i will be!.

Good stuff ..... I bet it's busy being one of only a few left??

2781. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81hk9i$80q$1@snipp.uninett.no>
Source record: 70085

Patrice Mandin <pmandin@caramail.com> wrote:

> Now it should work on any Atari or compatible with a 320x200x8 bits mode
> or higher.

I really don't like Doom much, but I just had too see how it would look like on my Falcon/Afterburner/Nova. I'm impressed! :-) It looks really good, and plays just like on a fast 486. I miss some music though, have you thought about adding a midiplayer?

It's not perfect though, I would prefer if it locked the AES when running. It would also be nice if it could switch to 320x240 on the Nova (or any other graphics-card for that matter) by itself, and switch back when exiting. I'm going to try and write a shell/wrapper that does this on Saturday.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2782. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911241613330.90-100000@TT030>
Source record: 70086

On 24 Nov 1999, Michael Schwingen wrote:

> >>>>> "L" == Lonny Pursell <atari@bright.net> writes:
>
> L> rather than gamble with some new machine. From what I know of the
> L> Hades it requires less cards cause it has some of the hardware included.
>
> Like what? The only thing I can think of is the built-in SCSI port
> (less than 5MB/s, no DMA, worse than TT). On the other hand, does the
> Hades have IDE ports?

Yes IDE included, also has the ST Yamaha sound chip. I thought
I read it was SCSI-2, not sure on that but the SCSI is there.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2783. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <383c5c32$0$29631@news.zetnet.co.uk>
Source record: 70087

On 24 Nov 1999 01:25:10 , "St&#65533;phane Perez" wrote:
>Errr... about the Phenix demonstration, can I have more
>info please ? Was the motherboard a prototype or the final
>version ?

Prototype with Alpine P060 board (communication and
debugging circuit which plugs into the secondary 68060
CPU socket for data download from CENTurbo II equipped
Falcon, via two ribbon cables; there is also one IDE
socket on this Alpine board, for a Zip drive).

>Did you see Dolmen ?

Dolmen was already shown at the April 1999 Neuss exhibition.
It was running on a CENTurbo II Falcon, which also had the
PCI section of Phenix contained on a small daughter card,
driving a 4Mbyte PCI graphics card (S3 Virge DX).

>Was the motherboard functionning ?

Yes, but the OS boot code was not complete (it will be in
a few more weeks) so the only thing on screen was a nice
black and yellow chess-board pattern.

Shiuming Lai

2784. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jon Black <carsen80@hotmail.com>
Message-ID: <81hp2rrpk1@newsg4.svr.pol.co.uk>
Source record: 70088

That would make it a 130XE wouldn't id :-)

Steve Stupple <Steve@atari.org> wrote in message
news:sr+d1FA5lCP4EwmF@steverosie.demon.co.uk...
> In article <81h40f$67b$1@phunn1.sbphrd.com>, Jon Black
> <Black@Hotmail.com> writes
> >Hi all
> >
> >I enjoy collecting 'vintage/rare' computers and have recently been
offered a
> >Atari 520ST for 30 UKP. Nothing special there I hear you cry. However
this
> >ST has no internal floppy, only a single sided external unit and the PSU
is
> >also external. it also comes with a newer external atari DS drive and is
in
> >all its original boxes.
> >
> >Am I right in thinking that this is a 'vare find' or would I be better
> >spending the money on x pints of larger and a curry?
> >
> >Cheers
>
> I wouldn't say that specific model's rare, although they aren't as
> common as STFM's!!! If the model you have has no internal disk drives,
> no built in modulator AND has a cassette input then I would think it
> would be the rare one:)
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@atari.org * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2785. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383c6970$0$18511@news.zetnet.co.uk>
Source record: 70089

On 24 Nov 1999 14:50:25 , Martin-Eric Racine wrote:

| . . . .
|You obviously are not aware of the GNU movement, nor of the
|technical and esthetic benefits of using PNG over GIF.

I understand that PNG is royalty-free.

John Logan

2786. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383c6972$0$18511@news.zetnet.co.uk>
Source record: 70090

On 24 Nov 1999 16:33:21 , "Jon Black" wrote:

|I enjoy collecting 'vintage/rare' computers and have recently been offered a
|Atari 520ST for 30 UKP. Nothing special there I hear you cry. However this
|ST has no internal floppy, only a single sided external unit and the PSU is
|also external. it also comes with a newer external atari DS drive and is in
|all its original boxes.
|
|Am I right in thinking that this is a 'vare find' or would I be better
|spending the money on x pints of larger and a curry?

All Ataris should be collected and treated kindly, but you might
be better with the curry (lager is bad for the liver). The early STs
were as you describe and there are plenty of them. I could sell you
another if you wanted (no external floppy).

John Logan

2787. Re: Help!! Gemulator for Dos

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Jon Black <carsen80@hotmail.com>
Message-ID: <81hpcvrun1@newsg4.svr.pol.co.uk>
Source record: 70091

> > Hi all
> > I have a 486SX 40MHz ultra Palmtop with 20meg ram on which I'd
> > like to play ST Games
> > Does anyone know how to use .ST files with this program without
> > using an external floppy?
>
> One of the configuration options on the Windows version of Gemulator is
> to map an .ST file to drive A or B. There may be something similar on
> the DOS version.

I was thinking the same thing but what is it, what do I do?

> In any event, could you not change your .ST file to regular files on
> your desktop and transfer them to the palmtop that way?
> Galen

Sounds interesting, I'd need an unpacking program:- suggestions
also don't most atari disk boot the computer and then run? would is be
enough to simply unoack the executables etc and run them from the HD?

2788. FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: midigear@gis.net
Message-ID: <383c77f2.969994@news.gis.net>
Source record: 70092
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

```
FS: NEC Tripple Spin CD ROM
external SCSI CD ROM drive
excellent condition
also works great as stand-alone audio CD

(has transport controls, display, volume knob,audio outputs etc.)

with power supply and manual

$45 + shipping
```

2789. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <383c76be$0$18509@news.zetnet.co.uk>
Source record: 70093

On 24 Nov 1999 22:40:50 , JI Logan wrote:
>On 24 Nov 1999 16:33:21 , "Jon Black" wrote:
>|Am I right in thinking that this is a 'vare find' or would I be better
>|spending the money on x pints of larger and a curry?
>
>_All_ Ataris should be collected and treated kindly, but you might
>be better with the curry (lager is bad for the liver). The early STs

That's interesting. I sometimes have a nice curry for
lunch when I'm at the office. One day, while at my
favourite local curry house, I gave my order and
noticed the person behind the counter was adding up
the total on a large 32-step memory Atari calculator!!

So, what type of curries do Atari users like?

An Atari is not just for Christmas, it's also good
for working out your curry budget.

Shiuming Lai

2790. Rez boosters for ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Michele Smith <michelesmith@sprint.ca>
Message-ID: <2b%_3.9787$MM.377013@newscontent-01.sprint.ca>
Source record: 70094

What programs exist to boost say colour screens up from the standard
320*200?

2791. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: thaanuj@kira.peak.org
Message-ID: <81inqi$if6$1@kira.peak.org>
Source record: 70095

I don't get too many chances to read c.s.a.st anymore, but I've seen these posts about doom and decided to give it a try. I'm having some serious trouble, though. I apologize in advance if this has all been covered before...

My machine is an almost-stock TT, TOS 3.06, 4 meg ST ram, 8 megs TT ram, 420 meg HD with lots of room. No Magic, MiNT, NVDI or other extensions, just plain old TOS. Atari PTC1426 color monitor.

The initializations seem to go fine and the title screen appears. Every few seconds the top 1/3 of the screen disappears, line-by-line, then returns. Hitting ESC brings up the main menu, after a long delay. Using the arrow keys to make a selection takes a -long- time. When I hit the arrow, the little skull cursor doesn't move for at least 5 seconds. When the game finally begins, I can't move - or maybe it's just so slow I can't tell that I'm moving. When I exit the program, the top third of the display is garbled, but I can see bombs. Usually two but sometimes four. I've played around with just about every video and keyboard parameter, but the problem is always the same. I've tried turning off all the AUTO programs and CPXs, but that doesn't help.

Is there something I'm overlooking, or is my TT just too underpowered?

If anybody can help, please also let me know by email because I don't have much time for newsgroups.

Thanks!

--

John Thaanum thaanuj@peak.org
"A better tomorrow takes your best today"

2792. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <383B21AF.7AC276C0@ihug.co.nz>
Source record: 70139

Hi there,

Bram van Kerkhof wrote:
>
> I have a lot of troubles finding/getting the proper *.wad files. Any
> suggestions?

If you have STraTOS CD 4 from Atari Computing Magazine there is a version
of shareware Doom1 in the CD04\BEBOX\ directory. This is just a ZIP file
and has in it 'DOOM1.WAD' shareware Doom episode WAD file.

Failing that it should be on most ftp sites for PC, and hopefully in a ZIP
file...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2793. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <81fab1rmi1@zingo.tninet.se>
Source record: 70140

On 23 Nov 1999 21:28:36 , Bram van Kerkhof wrote:

>
>I have a lot of troubles finding/getting the proper *.wad files. Any
>suggestions?
>TNT Bram
>.
Hi Bram

I could mail it to you, but keep in mind it's almost 2MB packed.
I just followed the link from Patrice homepage and downloaded it,
it's called shareware_doom_iwad.zip if I remember correctly.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

2794. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383b2df8$0$29631@news.zetnet.co.uk>
Source record: 70141

Adrian Bradshaw <adrian_bradshaw@yahoo.com> wrote in message
news:81bl22$fs2$1@gxsn.com...
> GEMulator - Commercial (I think)
> PaCifiST - shareware DOS very compatible
> WinSTon - shareware Windows. Getting better all the time.
>
> Adrian
>
>
Gemulator is now free
Tosbox

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2795. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <383B3066.8C3913D2@libertysurf.fr>
Source record: 70142

Hi!

Frank Naumann a ï¿½crit:
>
> Also N.AES 2.0 and Papyrus 8.0 was presented. And the Centek
> people demonstrated their Phenix motherboard.
>
> Tschuess
> ...Frank

Errr... about the Phenix demonstration, can I have more
info please ? Was the motherboard a prototype or the final
version ? Did you see Dolmen ? Was the motherboard functionning ?

Thanks

2796. Atari music software

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: j23@hitsquad.com
Message-ID: <383b3913.7459286@news.uq.edu.au>
Source record: 70143

```
If you're looking for music software for Atari then check out
http://www.hitsquad.com/smm/atari/?ng - it has hundreds of
programs which are completely free to download.
--
Jason - j23@hitsquad.com
```

2797. Re: Browser idea...

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B718E.9B22B208@bellsouth.net>
Source record: 70144

Mario Becroft wrote:

> Why do you need Javascript to include the external file into the WWW page?
> Have you ever heard of server side includes?

Because only one file needs to be accessed from the server for the whole sie, and stays in the clients cache. Also many ISP's don't allow SSI's

> It seems to me that Javascript is a ridiculously complicated way to solve
> such a simple problem. But maybe I am missing the point.

Anytime you can process data on the client, you save bandwith, and speed the site up. Have you ever tried an animation with a server push.?

> In the case of forms I do not see how Javascript would enable less data to
> be sent back to the server. If the server needs certain data from the
> user, that data will have to be sent back to the server, whether in its
> raw form as entered by the user or after being processed by Javascript.
> What difference does it make except complicate the WWW browser software a
> great deal? I suppose the data could be compressed using Javascript and
> sent in compressed form. It seems to me this would be of marginal benefit
> and at great expense in terms of the client software.

I guess you could call it pre-processing. Excluding secure data, lets say you have a client who wishes to purchase 10 items @ $5 each and he wants to see the difference in price with 2 day shipping versus ground shipping. Most people will not take the time to figure this out, so the total has to be processed before the final okay to buy. Javascript allows you to change these values without any server accesses. While a simple comparisan isn't all that much, why not create your shopping carts in javascript and then send the total as an encrypted result to the server. Each time you add, modify, delete in a shopping cart, you are accessing the server which slows down the site and consumes bandwith.

javascript is a completely misunderstood language and since it's a scripting language, many don't consider it a programming language, but it is a ver powerful language given the limitations of the web. It is also a lot more compatable than most people think. Bad programming makes for the bunch of problems with javascript.

I am curious as to how much processor time a javascript interpreter would take up on an Atari computer. If the speed would be too slow to make up for the savings in download and server access.

B.P.

>
>
> --
> +---+
> | Mario Becroft * Tariland, New Zealand Atari User Group |
> | mb@gem.win.co.nz * Atari Hardware Developments: |
> | http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

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2798. Re: Cecile

Newsgroup: comp.sys.atari.st
Date: 1999-11-24 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383B74B7.230E958B@bellsouth.net>
Source record: 70145

Mikey,

Why must you resort to insults. Do you think you will hurt my feelings. You even forgot the whole initial conversation was about getting my Falcon back up and running. The only thing people may get offended at is your trashy mouth. If I recall correctly, this original thread was about Cecile and if it was a trustworthy driver, and yes, I was aggravated and called HDDRiver "CRIPPLEWARE" (sorry UWE, you do have a fine product and your support and professionalism is exceptional)

You Mikey, on the otherhand attacked me and started using profanity. I called you "ignorant" which means "lack of knowing." If you are so ignorant as to be insulted by this word, then you truly are an ignorant person and I would strongly suggest you go to http://www.amazon.com and save 25% on your next purchase of Websters dictionary.

B.P.

Mikey wrote:

> Oh yea, cut out all the logical part. What a dick.
> Why is it that you Windows users always post AND email your crap?
> You really should have included your smart ass remarks.
> Lets take this to C.S.A.A before the gentlemen and ladies become
> offended.
>
> On 19 Nov 1999 20:29:23 , Bill Platt wrote:
> >
> >This is real intelligent. Is this how you display to the world your
> >communication skills.
> >
> >
> >Mike wrote:
> >
> >> Yea, well your a real fuc*ing asshole. Sell your Falcon and purchase
> >> another new PC or Mac. Just because your an Atari user doesn't impress
> >> me. It's the ones that contribute to keeping the platform alive that get
> >> my respect.
> >>
> >> Best Wishes,
> >>
> >> Mikey
> >
> >Well Mikey I have been trying to get the Falcon back on-line to test new and
> >upcoming features of my site which could be of great use to Atari users.
> >Features like web based real time chat that does not use java or need an IRC

> >client. Free personal homepages which can be set up from even a floppy
> >based ST and a lot more. From a business standpoint, if the browser or
> >platform is not capable of purchasing from the site, the effort of catering
> >to these users is not worth the effort. However I feel that all the
> >additional features should be accessible to all regardless of their browsers
> >ability to conduct transactions.
> >
> >It's people like you who make the effort of attempting to cater to Atari
> >users unpleasant.
> >
> >As far as your respect, I neither need it or desire it.
> >
> >One last question. Do you kiss your mother with a mouth like that? You
> >shoul be ashamed to have to resort to cursing to get a point accross.
> >
> >B.P.
> >
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2799. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <383dbab4$0$18506@news.zetnet.co.uk>
Source record: 69946

On 25 Nov 1999 21:21:19 , Stichting ST wrote:
>On 24 Nov 1999 23:37:34, Shiuming Lai wrote:

>>So, what type of curries do Atari users like?
>>
>
>yesterday I made Vidaloo with chicken

Pah, Vindaloo is for the weak :-)

>Tomorrow I go making Madars Curry with (own recipe) hamburgers.

Be prepared for lots of extra visitors at whatever
user group you belong to!

Shiuming Lai

2800. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vcj%3.365$IY6.21@198.235.216.4>
Source record: 69947

I am tired of the Ash Bashing. There is no one left, they are still around, so they must be doing something right no matter how you may feel. Stop complaining, no one forces anything on anyone in the computer industry. If you don't like the price of an upgrade, just don't bother with it. Not everything can be free. If its not worth it, sit this upgrade out.

No matter what you may think, ST Atari users are better with ASH than without ASH, even if you don't use their products.

I just wish updating was as simple as going to an Atari show and giving the disks in exchange. Something a little more difficult here in Canada. Last time I was able to do this was at the TAF 92 SHOW.

I upgraded STALKER, WARP 9, CALAMUS, and a handful of others.
Now updating, or even registering a product in your name is difficult.

As for the forcing of products, their is a bit of tied selling involved when a piece of software will not work in TOS/MINT/GENEVA but only Magic, or is advertised as such.

Later Brian.

On 24 Nov 1999 10:12:54 , Uwe Seimet wrote:
>Martin Nightowl Byttebier wrote:
>
>> However I agree with you when you say that ASH is the Microsoft of the
>> Atari market. I don't like they way they try to force people to use their
>> products.
>
>How do they force anybody to use their products?
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt
>.

2801. Re: Rez boosters for ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943611702-803699AEicMi@cwcom.net>
Source record: 69948

Michele Smith said:

>What programs exist to boost say colour screens up from the
>standard 320*200?

I've heard of programs such as MonSTer, although I've never tried
them myself.

Depending on your soldering ability, and if you have an STFM then
Lacescan is a hardware resolution enhancer that works well.

If you want to look at that then go to http://sting.atari.org

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2802. Re: Cab 2.5 & Iconnect

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <943611706-804151AEicMi@cwcom.net>
Source record: 69949

Pete Smith said:

>Iconnect goes though its paces,tells me that I am connected and
>starts the clock,

Check that you do have a connection by running the get_ip utility
from the PPP "tools" folder. Use (say) zetnet's news server as the
target for your enquiry.

You could also try Olivier Booklage's overlay which works well
with an IConnect connection.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2803. Atari 1040STe (USA only)

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Doctor_Vell@yahoo.com
Message-ID: <Doctor_Vell-2511992302090001@ip113.dayton8.oh.pub-ip.psi.net>
Source record: 69950

Hi there, I am getting rid of my Atari 1040STe computer. It does NOT include the monitors nor does it include any printers or even modems. It is just the unit itself. It has 4mb RAM, TOS 2.06, power cable and a trackball in which I used as a mouse. It does NOT include any software.

I am asking $50.00 + shipping to ANYWHERE in the US, but must be in the form of a MONEY ORDER, as that I will NOT take personal checks.

Please send me e-mail as that I don't get in here often and my server doesn't store the messages after one day.

--
Doctor Vell is a FICTIONAL person with an e-mail address, go figure that one out? He even has his own Doctor Who web page, it is located at: http://www.fortunecity.com/lavendar/poitier/353/index.html

2804. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <383c6f74482c971@tripnet.se>
Source record: 69999

On Wed 24-11-1999 07:46 (-0800) atarigalen wrote:

>Let me tell you all about my tale of woe:
>
>I run a Falcon 030, 14Mb, stock. It took me all of 5 minutes to set up
>STing 1.15 a few months ago, but for some reason I never could get CAB
>2.5 to work with Geneva, so I've been web browsing in single-tasking
>mode.

You really should visit http://www.ettnet.se/~dlanor/ to get the latest versions.

I've been using STinG with Geneva+Neodesk for a long time with very few problems. Geneva seems to stay too long in supervisor mode somewhere resulting in lost packets on MIDI ports. This happens both on TT, MSTe and ST. Also serial speeds above 57600 does not work. I use CAB 2.5 Aftp, Newswatch+Popwatch, BNET, Ftpserv, Weblight etc without problems on 4 Ataris and a pc in a serial network. The CAB overlay by Olivier Booklage does _not_ work btw. but the Ackerman does. Maybe that was your problem?

>
>About a week ago, I noted a post on CSAST that recommended changing
>various configurations, like THREADING = 10 and so forth. I tried it,
>but did not get any noticeable change, positive or negative. It did
>seem to me, however, that CAB was "waiting for data" more than it used
>to.

In the STinG Protocols cpx TCP page set:

Recieve Window : 24000
Initial RTT: 1.500 sec

>
>Last night, my wife complained that CAB was not running. I tried it
>out and discovered that although the dialer seems to work fine, running
>any application (CAB,MyMAIL,Newsie) slows down the system to the point
>that it essentially locks up. Timeouts and "Transaction Failed"
>messages are the norm in CAB, MyMail discovers I have mail, takes 2
>minutes to give a "Get Mail" button, and then appears to lock up. I
>can ping myself with great speed (25ms), but pinging yahoo.com results
>in 70% lost pings. I tried STing 1.2 and 1.22 last night with no
>success.

Note that Newsie sometimes can make mysterious changes to any files on your harddisk without telling you. This can happen if the logging is active. Perhaps there is something wrong with the Hsmodem programs?

I'd suggest you do a fresh install of all autofolder programs and STinG files on C:\ .

Set the recieve buffer in SCC.PRG with the "Setter" to 4 KB and send buffer to 2 KB. Keep everything else like in the distribution.

I use this autofolder order with Geneva on my TT:

JARXX.PRG
NEOLOAD.PRG
MACCEL3.PRG
NVDI.PRG
DRIVIN.PRG
MFP.PRG (not needed on the Falcon)
SCC.PRG
MFP_TT.PRG (not needed on the Falcon)
MIDI.PRG
GENEVA.PRG (runs as late as possible to avoid lost packets)
STING.PRG

Note that some autofolder programs can disturb STinG. On my Mega 4 with 19" Moniterm monitor I had to change to another monitor driver to avoid lost packets. Also on the Falcon be careful with high screen resolutions.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2805. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9911250021220.127-100000@online.no>
Source record: 70000

On 24 Nov 1999, Michael Schwingen wrote:

> >>>>> "L" == Lonny Pursell <atari@bright.net> writes:
>
> L> rather than gamble with some new machine. From what I know of the
> L> Hades it requires less cards cause it has some of the hardware included.
>
> Like what? The only thing I can think of is the built-in SCSI port
> (less than 5MB/s, no DMA, worse than TT). On the other hand, does the
> Hades have IDE ports?

Yes, the Hades have EIDE. What Lonny means is that you don't need any cards at all, except from a graphics card, to get it up running, and be very compatible with the TT. This is because the Hades have nearly all the Atari specific chips, like MFP, YM soundchip and so on. DMA sound is missing, together with DMA SCSII support. Altho the SCSII implementation in the Hades doesn't support DMA, its still much faster than using a TT. I do agree that the Hades is way to overpriced, tho, but as of yet it is the only machine with a 060.

Regards,

Odd Skancke - ozk@atari.org

2806. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <383C7372.B8F4683D@ihug.co.nz>
Source record: 70001

Hi there,

Lonny Pursell wrote:
>
> Perhaps he's having the same problem I have? I find the files on ftp
> sites but after you unzip you find a pc installer and some strange ICE
> format? I've downloaded several times from different sites and
> each time I get WADs in some format I cannot decompress.

Hmmm, that I hadn't really considered. As I said I got my DOOM.WAD
for my Falcon from the archive on STraTOS 4 CD, but if the original
poster needs it I've got a DOOM1.WAD iwad file on this Mac if you'd
like it emailed?! (thats SOME EMAIL!)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2807. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <383C76CD.DA1971A6@ihug.co.nz>
Source record: 70002

Hi there,

Terry May wrote:
>
> That's a nice theory, but there's absolutely no evidence that Windows' cycle has
> run its course. If anything, Windows 2000 and Windows Millennium promises to
> increase, rather than decrease MS' stranglehold as the OS standard

We'll have to see about the anti-trust settlement matter. M$ will not die
as a consequence of any settlement action, but vendors will be allowed to
dictate the terms a lot more from here on in...who knows? Maybe I'll be
able to buy a Linux based x86 machine off the shelf?! ;)

> >The same goes for video games. first it was atari, than intellivision, then coleco,
> >then nintendo, then sega, then playstation and now dreamcast. In a few years it
> >will be another company.

More like in a few months when PSX2 begins selling in numbers. I've seen
Dreamcast in action, and have watched PSX2 preview clips on TV. The PSX2
looks to be the system to beat. Dreamcast doesn't really do much more in
my eye than good N64 or good PSX software already does, but the PSX2 clips
I've watched are well and truly stunning. GFX on the PSX2 offerings to date
look as good as pre-rendered video from a few years back that might take
days to create and yet the PSX2 creates this on the fly...

> NONE of
> these systems had the stranglehold now enjoyed by Windows.

Windows' stranglehold is weakening. Evidence of that is a sudden
plethora of
companies opening Linux network/web/server applications. WinNT stuff is very
scarce all of a sudden, and the Linux companies are offering price/$$ solutions
that make $$ comparable NT systems look sad...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2808. Atari Linux

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <81if73vcs1@nnrp1.deja.com>
Source record: 70003

Hello,

I've have Mandrake Linux installed on my PC and would love to
install it on my Atari TT030. I know it is available (Debian) but I was
wondering how it compares to the i386 version.

Any Atari Linux web pages? Besides what's on the linux-m68k page.

Thanks,
Rob@atari-users.net

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2809. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <383C783E.B06E0227@cable.A2000.nl>
Source record: 70004

Hi Martin

Martin Nightowl Byttebier wrote:

> An Atari program should run on every Atari OS available and not just on
> one particular OS be it N_AES, Geneva or Magic.

Unless its a MagiC program. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2810. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81i5a1$si2$1@ash.prod.itd.earthlink.net>
Source record: 70005

Bill,
You stated "now that there is a level playing field". Would'nt the be after
the courts decide on what exactly to do and after the trial is over? That
could take years to do anything with the already entrenched Microsoft!
The cable monopolies might be a good example! Just an opinion.
John G.

On 24 Nov 1999 02:12:11 , Bill Platt wrote:
>In general, the cycle of business would indicate that the wintel platform is on it's
>way to the obsolete computer hall of fame just as the 8 bits and the 16 bits did.
>The 32 bit platform has enjoyed a nice 5 year ride, but it is time for a true 64 or
>128 bit system to step in. All the hardware in in place, it will just be a matter
>of time before the software comes. Software compatability isn't even an issue
>because Microsoft has demonstrate with the switch from 3.1 to 95/98 that users will
>buy new software for the new OS and the new hardware. It's the nature of business
>and now that there is a level playing field, it's anybody chance to be the next
>microsoft, as microsoft became the next Digital Research.
>
>The same goes for video games. first it was atari, than intellivision, then coleco,
>then nintendo, then sega, then playstation and now dreamcast. In a few years it
>will be another company.
>
>B.P.
>
>Terry May wrote:
>
>> On Sun, 14 Nov 1999 18:59:15 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>>
>> >No it isn't. Many businesses struggle to make any of it!! Some
>> >couldn't make money if they tried!! ;^)
>>
>> That doesn't mean they're not in business to make as much money as possible.
>> That's the point, not that they ARE making money.
>>
>> >Thats not my point. I'm saying that Hasbro could stretch their considerable
>> >resource to include programmers converting back to an existing user base
>> >on genuine Atari hardware...a user base that has surprisingly large numbers.
>>
>> Large compared to what, the Timex-Sinclair user base?
>>
>> >PC and PSX of course would be their key business, but they could support the
>> >genuine Atari hardware in the same way M$ supports Mac OS with some of its
>> >key software. I'm sure well written games would sell to we Atari users
>> >quite nicely...I for one would put some pennies in a jar to save for a game

>> >or two if written...
>>
>> If it's such a great idea, why aren't all the other companies doing it? Are
>> they all poor businessmen? I think "pennies in a jar" says it all, as that's
>> basically what they'd be getting in return for their investment, relatively
>> speaking.
>>
>> I realize that Atari is a religion to many (I was part of the congregation for
>> many, many years), but if you look at it with an open mind, I just don't see how
>> you can say it makes business sense for any large company to spend a dime of
>> resources supporting any Atari platform. If you're a very small company looking
>> to create a niche, and you're not trying to make a living off your software, you
>> might have an argument. Though even then, I think you'd have to be part of the
>> religion. Otherwise, I just don't see the motivation.
>
>--
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>.

2811. help with 520ST please

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: tim.h@sk.sympatico.ca
Message-ID: <383e9989.40602490@news.sk.sympatico.ca>
Source record: 70006

A friend of mine gave me an Atari 520ST, it works great, only there are no manuals with it. My last Atari was an old 130XE, and much has changed since then. If anyone knows where I can get manuals for the 520ST (online versions are ok too) please let me know.

Also, is there a way I can download atari files from my PC, and then transfer them to the Atari?

any help is appreciated

tim.h@sk.sympatico.ca

2812. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <MT0%3.44991$YI2.2224701@typ11.nn.bcandid.com>
Source record: 70007

On 24 Nov 1999 07:46:49 , atarigalen wrote:
|Let me tell you all about my tale of woe:
|
|I run a Falcon 030, 14Mb, stock. It took me all of 5 minutes to set up
|STing 1.15 a few months ago, but for some reason I never could get CAB
|2.5 to work with Geneva, so I've been web browsing in single-tasking
|mode.
|
|About a week ago, I noted a post on CSAST that recommended changing
|various configurations, like THREADING = 10 and so forth. I tried it,
|but did not get any noticeable change, positive or negative. It did
|seem to me, however, that CAB was "waiting for data" more than it used
|to.
|

I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB 2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to Sting have really increased the speed of internet access. MTU set at 1500 and MSS set at 1460 slowed down the speed on my provider.

2813. Re: NEWsie

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81i5lolpt1@birch.prod.itd.earthlink.net>
Source record: 70008

Thank You John,
John G.

On 19 Nov 1999 21:25:51 , John M Rojewski wrote:
>On 14 Nov 1999 06:15:27 , John Garone wrote:
>>Hi Brian,
>> The latest Newsie is .94 found at:
>> http://www.primenet.com/~rojewski/newsie.htm (or html, not sure).
>> John
>>
>>On 13 Nov 1999 18:09:43 , Brian Van TIlborg wrote:
>>>Is NEWsie still being developed?
>>>
>>>Thanks Brian.
>Yes, NEWSie is still being developed, but the author has had a lot of
>other things on his plate this last year. NEWSie 0.96 is undergoing
>the final touches before going to the beta testers.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.

2814. Disc failure, mail lost

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLqD6A.ro@gem.win.co.nz>
Source record: 70009

Owing to a a problem with my hard disc drives I have lost some mail
received between the 1st of November and around the 24th of November.

If you have sent me an email during that time and I have not yet replied I
would appreciate it if you would resend it.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2815. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2411992142580001@ts7-39t-37.idirect.com>
Source record: 70010

In article <383c76be$0$18509@news.zetnet.co.uk>, lais@zetnet.co.uk
(Shiuming Lai) wrote:

> On 24 Nov 1999 22:40:50 , JI Logan wrote:
> >On 24 Nov 1999 16:33:21 , "Jon Black" wrote:
> >|Am I right in thinking that this is a 'vare find' or would I be better
> >|spending the money on x pints of larger and a curry?
> >
> >_All_ Ataris should be collected and treated kindly, but you might
> >be better with the curry (lager is bad for the liver). The early STs
>
> That's interesting. I sometimes have a nice curry for
> lunch when I'm at the office. One day, while at my
> favourite local curry house, I gave my order and
> noticed the person behind the counter was adding up
> the total on a large 32-step memory Atari calculator!!

yes, Atari made calculators. In fact, I picked one up myself at one of
the London Atari shows from Goodmans. Neat romboid patterns on it. I also
remember seeing a foldable flat calculator with the readout on one half
and the buttons on another.

>
> So, what type of curries do Atari users like?

I'm afraid I'm not too up on curry, though I did try making an instant
one with raisins at the hostel on that same trip.

Tell you what - if I show up in London next year like I plan to, you
can have me tag along to the curry houses and we can try all the different
ones. Or if you come to Toronto, maybe we could pick an Indian restaurant
at random and try them out :)

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

2816. Re: Atari Linux

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <81iq32$68q$1@nnrp1.deja.com>
Source record: 70011

Hi,

> Hello,
>
> I've have Mandrake Linux installed on my PC and would love to
> install it on my Atari TT030. I know it is available (Debian)
> but I was
> wondering how it compares to the i386 version.

I have recently installed Debian Linux on my Hades and after playing
with it for a couple of weeks I really like it.

Debian GNU/Linux running on my Hades looks quite similar to Linux
(Red Hat 5.2) running on several PC's at work. Most of the
packages that come with the installation CD's are the same for
the i386 as for the M68K and Debian comes with a lot of
packages spanning two CD's.

The only areas that I would say are different for the M68K version
is when you come to applications such as StarOffice, and Netscape
(unless you use Mozilla) which are not currently available for
the M68K. The usuall packages such as X Windows, SQL, C/C++, Perl,
BASIC, Pascal, Java, Tcl/Tk, Apache, FTP, IRC and Gnome are all there.

If you like Linux and are prepared to put up with the slightly
more long winded installation process than the PC equivilent
then it is well worth installing Linux on your TT.

> Any Atari Linux web pages? Besides what's on the linux-m68k page.

I don't know of any, but there is quite a long list of Atari Linux
users available from the Linux M68K WEB Site who are quite happy
to help out.

Regards,

Ben Hills.

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2817. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <81isto$90v$1@nnrp1.deja.com>
Source record: 70012

In article <81hk9i$80q$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> I miss some music though, have you thought about adding a midiplayer?

Yes, it is planned.

> It would also be nice if it could switch to 320x240 on the Nova (or
> any other graphics-card for that matter) by itself, and switch back
> when exiting. I'm going to try and write a shell/wrapper that does
> this on Saturday.

If you know how to switch video modes on Nova, maybe you could send me
informations or better: a source, so I can add it in futures versions.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
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2818. FS (UK) Atari TT030 System - Now With Prices

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <81iulr$a43$1@nnrp1.deja.com>
Source record: 70013

Hi All

Further to my last add I have now added prices.

TT030, 4mb ST RAM, 4mb TT RAM, 100mb internal SCSI HDD, 1.44mb FDD,TOS 3.06, replacement mouse etc. Atari PTC1426 VGA monitor styled for TT Case (looks the business). Software installed includes MagiX 6.01, NVDI 5, Papyrus and lots more. £225.00 for both OVNO

10X external SCSI CDROM drive £45.00 OVNO

External 270mb SCSI HDD £50.00 OVNO

Link DMA cable with software £25.00 OVNO

Tabby Graphics Tablet (Quill supplied) £15.00 OVNO

Please contact me @ paul_matthews@yahoo.com if you require further information.

Many thanks

Paul

Sent via Deja.com http://www.deja.com/
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2819. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3pf2ev3rrp34@corp.supernews.com>
Source record: 70014

On 24 Nov 1999 19:52:34 , Martin "Nightowl" Byttebier wrote:
>on Wed 24-11-1999 09:58 Matt Jaap wrote:

>Cab 2.70e: 3'17"
>Cab 2.8: 0'44"
>Wensuite 3.20c: 0'19" (Waw)
>Draconis 1.63: Couldn't run the test as Adamas crashed after a few secs.
> Probably due these prog. jpg's

The above and the ability to load tables in less than 30 minutes would
be worth the upgrade :)

Mikey

2820. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s3pfn5ibrrp85@corp.supernews.com>
Source record: 70015

On 25 Nov 1999 00:43:58 , Henk Robbers wrote:
>Hi Martin
>
>Martin Nightowl Byttebier wrote:
>
>> An Atari program should run on every Atari OS available and not just on
>> one particular OS be it N_AES, Geneva or Magic.
>
>Unless its a MagiC program. :-)
>
>--
>Groeten; Regards.
>Henk Robbers.
>
>http://people.A2000.nl/hrobbers/Homepage.html
>Interactive disassembler: TT-Digger; Experimental text editor: AHCX
>.

You know, I would even load MagiC on my Afterburner if programmers would dive into the graphics market a little more. I have Photoline, Apex, Dyna Cadd, Cyber Cadd and a ton of others. It would be real nice to have a simple "drag and drop" TTP that could make an MPEG out of an FL* or AVI, or at least implement some of the newer compression schemes that are currently used to get better compression of video. It gets pretty boring working with 1 minute animations/video whose file size if over 30 megs!
Photoline is cool, but misses some features that other high end graphic applications utilize (and I am NOT talking about Photoslop). A few attempts at rendering applications like NEON, but jezz, I never figured out how to use it. To vague. Chronos-Amlink-Phoenix is still the best of all, maybe not quality, but for production, it is great.

Networking? Who needs it :) I like pretty pictures!

My 2cents,

Mikey

2821. Re: help with 520ST please

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: j23@hitsquad.com
Message-ID: <383cc16e.22503248@news.uq.edu.au>
Source record: 70016

On Thu, 25 Nov 1999 02:08:51 GMT, tim.h@sk.sympatico.ca (Tim Heppner) wrote:

>Also, is there a way I can download atari files from my PC, and then
>transfer them to the Atari?
>
>any help is appreciated
>
>tim.h@sk.sympatico.ca
>

The ST uses IBM formatted disks (720kb from memory) so you should be
able to put your IBM disk into your atari and copy the files.

--
Jason - j23@hitsquad.com

2822. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991125010829.10887J-100000@halifax.chebucto.ns.ca>
Source record: 70017

I use MFP_FALC.PRG that comes with HSMODEM07.

On Thu, 25 Nov 1999, Kenneth Medin wrote:

> MFP.PRG (not needed on the Falcon)

2823. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CE424.972D6514@bellsouth.net>
Source record: 70018

It would be a start! External .js files could automatically be passed to the js interpreter as well as the html file and the final output sent to cab as a completed html file. This would slow cab down tremendously, but using the dsp might help

B.P.

-
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Jo Even Skarstein wrote:

> Bill Platt <virtb@bellsouth.net> wrote:
>
> > couldn't the entire html file be first read by the js intepreter and then
> > passed onto CAB as a completed HTML file. The end result of any javascript is
> > to write some piece of information to the document. While this would slow
> > down cab, it would at least give some type of javascript support.
>
> But that would only work for inlined JavaScript and the OnLoad-method.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

-

2824. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CE609.F172A3F9@bellsouth.net>
Source record: 70019

Hi Terry,

Sometimes i tend to babble a bit on the keyboard. Anyway TOS/Gem is an OS perfectly suited for smaller computing devices. The new dreamcast has internet support and I always wonder why CAB was never slapped into a jag cartridge since AFAIK the jaguar does have networking capabilities. Replacing the 68000 in the jag with an 060 or even a PPC and using Gem/tos/cab as the interface, hasbro has everything they need to create an intreractive games/internet machine based on TOS which they probably could sell for $99 bucks.

B.P.

Terry May wrote:

> Not sure what this has to do with this thread of whether or not Hasbro should
> support the Atari platform, but I'll bite.
>
> On Wed, 24 Nov 1999 02:12:11 -0500, Bill Platt <virtb@bellsouth.net> wrote:
>
> >In general, the cycle of business would indicate that the wintel platform is on it's
> >way to the obsolete computer hall of fame just as the 8 bits and the 16 bits did.
> >The 32 bit platform has enjoyed a nice 5 year ride, but it is time for a true 64 or
> >128 bit system to step in. All the hardware in in place, it will just be a matter
> >of time before the software comes. Software compatability isn't even an issue
> >because Microsoft has demonstrate with the switch from 3.1 to 95/98 that users will
> >buy new software for the new OS and the new hardware. It's the nature of business
> >and now that there is a level playing field, it's anybody chance to be the next
> >microsoft, as microsoft became the next Digital Research.
>
> That's a nice theory, but there's absolutely no evidence that Windows' cycle has
> run its course. If anything, Windows 2000 and Windows Millennium promises to
> increase, rather than decrease MS' stranglehold as the OS standard. The only
> thing out there even resembling competition is Linux, and it has a long way to
> go before it even catches up with Mac OS, let alone Windows.
>
> >The same goes for video games. first it was atari, than intellivision, then coleco,
> >then nintendo, then sega, then playstation and now dreamcast. In a few years it
> >will be another company.
>
> Um, Dreamcast IS Sega. And though it may be the most attractive system out
> there, I'm guessing that Nintendo and Playstation still kill it in sales. Just
> because a new system comes out doesn't make it the new standard. And NONE of
> these systems had the stranglehold now enjoyed by Windows.

--
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2825. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383ce8e0$0$29631@news.zetnet.co.uk>
Source record: 70020

On 24 Nov 1999 23:37:34 , Shiuming Lai wrote:

| . . . .
|So, what type of curries do Atari users like?
| . . . .

Something with a bit of zeST, slightly large and slightly hard i.e.
not a micro/soft curry.

John Logan

2826. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CE8F0.B5165EB5@bellsouth.net>
Source record: 70021

Terry May wrote:

>
> That's a nice theory, but there's absolutely no evidence that Windows' cycle has
> run its course. If anything, Windows 2000 and Windows Millennium promises to
> increase, rather than decrease MS' stranglehold as the OS standard. The only
> thing out there even resembling competition is Linux, and it has a long way to
> go before it even catches up with Mac OS, let alone Windows.

Well there is Microsofts heavy promotion of CE, and there is also the fact that when 95 and 98 were launched, Microsoft was seen as the saviour who made computers easy, while this is not true, the public doesn't know the whole truth. Unless win2000 is a major upgrade to 95/98 the press wont be as welcome to new Microsoft products as they were in the past. Microsoft has taken a bad black eye from the whole monopoly thing and the environment is ripe for another company to step in. Gates stole the whole DOS scene working out of a hotel room. The internet has also made it easier for software companies to get a product out. You are right there is still no viable alternative, but TOS/Gem is still available, and Amigados/intuition is owned by Gateway.

> Um, Dreamcast IS Sega. And though it may be the most attractive system out
> there, I'm guessing that Nintendo and Playstation still kill it in sales. Just
> because a new system comes out doesn't make it the new standard. And NONE of
> these systems had the stranglehold now enjoyed by Windows.

Haven't you seen the sudden drop in Playstation and Nintendo system prices when Dreamcast was launched. Sega had 300,000 in prepaid orders before the product was launched. You are right, not since Atatri first release the 2600 has anyone had a monopoly in the VG arena although nintendo had a pretty tight rein for a while.

The one thing about technology is that you will never know what will take off.

Happy thanksgiving

B.P.
--
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2827. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CED14.D7167C33@bellsouth.net>
Source record: 70022

The hardware manufactures now have choices and many of the contracts they had were illegal. Linux or even Tos emulators can now be offered by the hardware manufacturers with their fear of having the windows license, or other microsoft products revoked. It is estimated that Gates owes $40 to everyone who purchased a computer with win 95 or win 98 add all that up plus lawsuits by almost every other software company, microsoft has a lot of problems. The wait for the trial to be completed would hurt microsoft more than if they just settled and went their ways, because then all the 'baby bill' could go back to playing hardball in their respective domains. Now microsoft cannot make a move without being scrutinized and if the other harware manufacturers dont start offering alternatives, the final verdict will be way harsh and could even put microsoft under.

Basically what this means is that over the next two years, if a viable alternative does not develop, penalties will be a lot more severe than if one does develop quickly. This would indicate that there was only a problem with distribution. If it comes that no viable alternative develops, then the indication would be that microsoft not only created barries in distribution, but that they created barries in the software and to access in the basic running of the machine. I personally dont know the answer and this is only speculation on my part.

B.P.

John Garone wrote:

> Bill,
> You stated "now that there is a level playing field". Would'nt the be after
> the courts decide on what exactly to do and after the trial is over? That
> could take years to do anything with the already entrenched Microsoft!
> The cable monopolies might be a good example! Just an opinion.
> John G.
>
> On 24 Nov 1999 02:12:11 , Bill Platt wrote:
> >In general, the cycle of business would indicate that the wintel platform is on it's
> >way to the obsolete computer hall of fame just as the 8 bits and the 16 bits did.
> >The 32 bit platform has enjoyed a nice 5 year ride, but it is time for a true 64 or
> >128 bit system to step in. All the hardware in in place, it will just be a matter
> >of time before the software comes. Software compatability isn't even an issue
> >because Microsoft has demonstrate with the switch from 3.1 to 95/98 that users will
> >buy new software for the new OS and the new hardware. It's the nature of business
> >and now that there is a level playing field, it's anybody chance to be the next
> >microsoft, as microsoft became the next Digital Research.
> >
> >The same goes for video games. first it was atari, than intellivision, then coleco,
> >then nintendo, then sega, then playstation and now dreamcast. In a few years it
> >will be another company.
> >

> >B.P.
> >
> >Terry May wrote:
> >
> >> On Sun, 14 Nov 1999 18:59:15 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
> >>
> >> >No it isn't. Many businesses struggle to make any of it!! Some
> >> >couldn't make money if they tried!! ;^)
> >>
> >> That doesn't mean they're not in business to make as much money as possible.
> >> That's the point, not that they ARE making money.
> >>
> >> >Thats not my point. I'm saying that Hasbro could stretch their considerable
> >> >resource to include programmers converting back to an existing user base
> >> >on genuine Atari hardware...a user base that has surprisingly large numbers.
> >>
> >> Large compared to what, the Timex-Sinclair user base?
> >>
> >> >PC and PSX of course would be their key business, but they could support the
> >> >genuine Atari hardware in the same way M$ supports Mac OS with some of its
> >> >key software. I'm sure well written games would sell to we Atari users
> >> >quite nicely...I for one would put some pennies in a jar to save for a game
> >> >or two if written...
> >>
> >> If it's such a great idea, why aren't all the other companies doing it? Are
> >> they all poor businessmen? I think "pennies in a jar" says it all, as that's
> >> basically what they'd be getting in return for their investment, relatively
> >> speaking.
> >>
> >> I realize that Atari is a religion to many (I was part of the congregation for
> >> many, many years), but if you look at it with an open mind, I just don't see how
> >> you can say it makes business sense for any large company to spend a dime of
> >> resources supporting any Atari platform. If you're a very small company looking
> >> to create a niche, and you're not trying to make a living off your software, you
> >> might have an argument. Though even then, I think you'd have to be part of the
> >> religion. Otherwise, I just don't see the motivation.
> >
> >--
> >http://www.dynomall.com
> >
> > The most FUN shopping on the 'net
> >
> >http://www.virtualbrokers.net
> >
> > Unbiased investment advice
> >
> >
> >.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

2828. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CEECF.DC733FB4@bellsouth.net>
Source record: 70023

J WILKINSON wrote:

>
> Windows' stranglehold is weakening. Evidence of that is a sudden
> plethora of
> companies opening Linux network/web/server applications. WinNT stuff is very
> scarce all of a sudden, and the Linux companies are offering price/$$ solutions
> that make $$ comparable NT systems look sad...
>

I was walking though the local Compusa section and the PC area gets smaller day by day. Mac products are squeezing in from the right, general peripherals from the left and back and Linux from the front. There are at least 12 linux products, several books and several magazines. The games section has less choices than any good Atari store had atari games back in the old days. The same goes for the application section.

B.P.

--
http://www.dynomall.com

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http://www.virtualbrokers.net

Unbiased investment advice

2829. Just a thought

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383CEF54.B0F0D037@bellsouth.net>
Source record: 70024

Would it be possible to run an atari emulator on one of those small
handheld computers, you know trhe ones which now run Win CE.

B.P.

--
http://www.dynomall.com

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http://www.virtualbrokers.net

Unbiased investment advice

2830. Re: FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: John Orwen <jorwen@radiks.net>
Message-ID: <383D1CDF.A2368D68@radiks.net>
Source record: 70025
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

Louie the Liquidator has Panasonic 4X SCSI CDROMS for $13
each+shipping. They are refurbished and gauranteed.

midigear wrote:

> FS: NEC Tripple Spin CD ROM
> external SCSI CD ROM drive
> excellent condition
> also works great as stand-alone audio CD
>
> (has transport controls, display, volume knob,audio outputs etc.)
>
> with power supply and manual
>
> $45 + shipping

2831. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81ja5l$k92$2@snipp.uninett.no>
Source record: 70026

Patrice Mandin <pmandin@caramail.com> wrote:

>> I miss some music though, have you thought about adding a midiplayer?

> Yes, it is planned.

:-) I have a Yamaha XG-card in my Falcon :-)

> If you know how to switch video modes on Nova, maybe you could send me
> informations or better: a source, so I can add it in futures versions.

I have the docs and libs for this, but the problem is that the lib is
PureC only :-/ If you want this stuff just send me a mail and I'll mail it
to you.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2832. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81ja1r$k92$1@snipp.uninett.no>
Source record: 70027

John Thaanum <thaanuj@kira.peak.org> wrote:

> The initializations seem to go fine and the title screen
> appears. Every few seconds the top 1/3 of the screen disappears,
> line-by-line, then returns. Hitting ESC brings up the main menu,

This happens on my TT as well, with both TOS 3.06 and MiNT/N.AES.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2833. Re: Can someone please list all the Ata

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@no.spam.wanted.org>
Message-ID: <81jnrd$3qf$1@brain.npiec.on.ca>
Source record: 70028

kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:383c2f53$0$29631@news.zetnet.co.uk...
>
> > >Gemulator is now free

and like a prat I actually paid for it!

2834. Re: Just a thought

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <383d59e2.297248773@news.provide.net>
Source record: 70029

On Thu, 25 Nov 1999 03:12:04 -0500, Bill Platt <virtb@bellsouth.net>
wrote:

>Would it be possible to run an atari emulator on one of those small
>handheld computers, you know trhe ones which now run Win CE.
>
>B.P.

Certainly it would be "possible"... unfortunately it is highly
unlikely to ever happen.

Right now there's an emulator which simulates running an IBM PC AT, on
P/PCs but it's relatively slow, only emulates an 80286.

That ought to be sufficient to emulate a standard 68000 in an ST I
would imagine, but the problem would be convincing someone to actually
do it.

Try writing to Dared Mimicked at www.emulators.com (he wrote the
GENerator emulators) and see if you can get him interested.

(Tell him BOBR wants one too... :)

BobR

2835. Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81jt0g$q9b$1@birch.prod.itd.earthlink.net>
Source record: 70030

Is 6k about the average download speed off the net? If, so, what's the difference if you have a 56k modem or a 28.8k baud momodem?

John G.

2836. Re: Can someone please list all the Ata

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383d7dad$0$29631@news.zetnet.co.uk>
Source record: 70031

Bruce H. Campbell <bcampbel@no.spam.wanted.org> wrote in message
news:81jnrd$3qf$1@brain.npiec.on.ca...
>
> kevin dermott <kdermott@zetnet.co.uk> wrote in message
> news:383c2f53$0$29631@news.zetnet.co.uk...
> >
> > > > >Gemulator is now free
>
> and like a prat I actually paid for it!
>
we've all done things like that ,just think though you had it before a lot
of others

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2837. Wanted/Trade...

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <81kdrb$94r$1@nnrp1.deja.com>
Source record: 70032

```
==========================
**** Want/Trade-Sell List ****
updated:11/22/99
==========================
Contact me at: xNexar_Net_x@yahoo.com
Feel free to page me on Yahoo! pager.
=====================================================================
Wanted:
=====================================================================
Jaguar/Jaguar CD ||
================
Air Cars
Atari Carts
Baldies CD
Breakout 2000
Brutal Sports Football
Bubsy
Cannon Fodder
Cybermorph (94' version)
Defender 2000
Dino Dudes
Dragon/Bruce Lee
Dragons Lair CD
Fever Pitch Soccer
Fight For Life
Flip Out
Hoverstrike (cart)
I-War
Iron Soldier-2 (cart)(CD)
Missle Command 3D
Myst CD
NBA Jam T.E.
Pinball Fantasies
Pitfall
Power Drive Rally
Primal Rage CD
Raiden
Ruiner Pinball
Sensible Soccer
Super Burnout
Supercross 3D
Syndicate
Theme Park
Towers-II
```

Troy Aikman
World Tour Racing
Worms
Zero 5
Zoop

Any Misc. Flash Carts/Proto's/Demo's/etc.
Pro Controller
Jaglink Cable
Jaguar Composite Cable
Jaguar Developers Manual
Jaguar EPROM carts
Jaguar Test Cart.
Atari Launches CD
Catbox
Jagmod BJL

==========
Falcon/ST Hardware/Software ||
==========
Falcon030 or better setup..complete..
Falcon software and misc. games
ST Color Monitor
ST HD/misc software
Any and all ST/Falcon Mags. Info-promos,. etc.

==========
==========
==========
For Trade/Sell:
E-Mail me , Pics are available for ANY of the following listed upon
request.
==========
==========
2600 misc. ||
==========
Commando Raid
Cosmic Ark
Dark Cavern
Defender-II
Donkey Kong
Eggomania
Frogs and Flies
Gangster Alley
Harbor Escape
Kung Fu Superkicks
Lock 'n' Chase
Midnight Magic
Ms. Pac-Man
Phaser Patrol (cass.)
Snoopy and the Red Baron

Thunderground
Tite Match Pro Wrestling
Warlords
Yars' Revenge
)more avail. upon request(

==========
5200 misc. ||
==========
Centipede
Countermeasure
Dig Dug
Galaxian
Mario Bros.
Missle Command
Pac-Man)lol(
Ms. Pac-Man
Moon Patrol
Popeye)label torn(
Pole Position
RealSports Soccer
Rescure on Fractalus
Space Invaders
Super Breakout
Qix

==========
7800 misc. ||
==========
System only,no ps, no controllers
7800 controller
(games avail upon request)

(complete system avail with 20+7800 gamse and misc 2600 games, email
for info)

==========
Lynx misc. (trade) ||
==========
Lynx-II System
Batman Returns
Hard Drivin
Paperboy
Pitfighter
Ninja Gaiden
NFL Football
Robosquash
Slime World
S.T.U.N. Runner

==========
Commodore64 ||

```
================
Complete System Avail or will sep.
1702 color monitor
2 DD
1 C64
3 cases of software
Printer
misc., some carts.

=========================================================================
XE Computer/Game||
================
Cato (cart)
Deeromancer (cart)

=========================================================================
ST ||
================
STfm1040 system only

=========================================================================
Intellivision Misc ||
================
Games avail upon request
Systems Avail.

=========================================================================
NES Games ||
================
Avail Upon Request

=========================================================================
SNES ||
================
SNES system
Warlock
Doom
misc, more upon request

=========================================================================
32x ||
================
32x System
Tempo
Doom

=========================================================================
G-Boy MIsc ||
================
Color Gameboy
R-Type DX)color(
Mortal Kombat
```

Mario:6 Coins

==========
PC Parts and Misc.||
==========
AMD-k6-2-300/66
32MB-SDRAM
ATi-8MB PCI VideoCard
Voodoo3-2000 PCI (new)
56k int. (new)
16bit soundcard(new)
20x-CD-Rom
600MB HD
ATX 300watt PS (new)
FM Radio Card
misc. avail upon reueest.

==========
DVD ||
==========
The Mummy
The 13th Floor
City of Angels

==========
Magic:The Gathering ||
==========
450+ cards, misc.

E-Mail: xNexar_Net_x@yahoo.com
pics are available for all items, freely email me.

Thanks!

Sent via Deja.com http://www.deja.com/
Before you buy.

2838. Re: Atari Linux

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <81jvghrgn1@newsg1.svr.pol.co.uk>
Source record: 70033

On 25 Nov 1999 04:50:44 , Rob wrote:
>
>Any Atari Linux web pages? Besides what's on the linux-m68k page.

Loads - try my links list for some:-

http://www.users.zetnet.co.uk/aseabrook/a_unix.htm

Ashley

2839. Re: Keyboard part

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <81k0erknu1@jair.pressenter.com>
Source record: 70034

On 22 Nov 1999 05:13:08, Dennis Vermeire wrote:
>From: starlord<*>qnet.com (Slc.Dennis Bishop)
>Date: 20 Nov 1999 01:51:33 GMT
>
>Hi Dennis
>
>>If someone has a dead tt, or a mega st that they could sell the
>>keyboard from please let me know,
>Brandnew TT/MegaSTE keyboards are for sale in Germany for the ridiculous
>price of $19.50, these keyboards come with the German QWERTZ layout, so
>you need to remove the keycaps and replace them with the ones from your
>old keyboard.
>
>Postage to the USA is $15.00
>contact SEIDEL SOFTWARE SERVICE
>mailto:info@seidel-online.de
>
>Payment with credit card is accepted
>
>Cheers from Belgium
>Dennis

I'm curious about this because the keyboard that came with my used TT was pretty badly damaged and took a lot of work to get into a useable condition. If I could replace it for $40.00 I would, but in the US those new keyboards are around $120.00. Wouldn't you just be able to swap the keycaps around on a German keyboard? (I admit severe ingnorance on this subject, but I thought the keyboard just put out "position" codes that were interpreted by the computer as specific keys depending on what layout the computer was set for internally.)

Anyway, thanks for the information Dennis. Would I do better to write Seidel in German or would English be acceptable?

--Terry Kelly

2840. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <f00r3ss499sa6ftmbtdr04k3le1atogks0@4ax.com>
Source record: 70035

On Thu, 25 Nov 1999 02:44:48 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>Well there is Microsofts heavy promotion of CE, and there is also the fact that when 95

I'm not sure where MS' promotion of CE is relevant. Please explain.

>and 98 were launched, Microsoft was seen as the saviour who made computers easy, while
>this is not true, the public doesn't know the whole truth. Unless win2000 is a major

But I think Windows has gotten better over the years at making computers easy.
While it could be a lot better and a lot less bloated, I don't think it's that
hard to use. And it's not like there's something out there easier to use,
currently.

>upgrade to 95/98 the press wont be as welcome to new Microsoft products as they were in
>the past. Microsoft has taken a bad black eye from the whole monopoly thing and the
>environment is ripe for another company to step in. Gates stole the whole DOS scene

I agree that the environment is ripe for competition. I just disagree that this
equates to evidence that the Windows cycle is nearing an end.

>working out of a hotel room. The internet has also made it easier for software companies
>to get a product out. You are right there is still no viable alternative, but TOS/Gem is
>still available, and Amigados/intuition is owned by Gateway.

So? I was just at Best Buy and didn't see any TOS/Gem or Amigados/intuition
applications on the shelves. Same with all the Sunday circulars. I also don't
see where these offer any great advantages over Windows. They may be easier to
use, but that's because they do far less.

>Haven't you seen the sudden drop in Playstation and Nintendo system prices when Dreamcast
>was launched. Sega had 300,000 in prepaid orders before the product was launched.

I'm not surprised. Dreamcast is a major player. Good competition leads to more
quality products and lower prices. That doesn't mean that it's all of a sudden
a monopoly, though, nor that it killed any current monopoly.

>The one thing about technology is that you will never know what will take off.

True.

P.S. Please stop sending your replies to my email. Thanks.

2841. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <e4vq3scmdrfql2ool5ai6tkev5khdj2932@4ax.com>
Source record: 70036

On Thu, 25 Nov 1999 12:37:48 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>We'll have to see about the anti-trust settlement matter. M$ will not die
>as a consequence of any settlement action, but vendors will be allowed to
>dictate the terms a lot more from here on in...who knows? Maybe I'll be
>able to buy a Linux based x86 machine off the shelf?! ;)

Other than market demand, what's stopping stores from selling them now? And as long as 95% of the software on the shelves is Win-based (with the other 5% Mac-based), where is the demand going to come from? I'm sure it will probably happen eventually, but not in any great numbers, especially with Win2000 and WinMillennium eminent.

>More like in a few months when PSX2 begins selling in numbers. I've seen
>Dreamcast in action, and have watched PSX2 preview clips on TV. The PSX2
>looks to be the system to beat. Dreamcast doesn't really do much more in
>my eye than good N64 or good PSX software already does, but the PSX2 clips
>I've watched are well and truly stunning.

I haven't seen PSX2 in action, but have seen the NBA and NFL games on Dreamcast and was absolutely blown away by the realistic graphics and animation. There's no way N64 or PSX could do what I saw. I don't doubt that PSX2 will at least be comparable, though.

>Windows' stranglehold is weakening. Evidence of that is a sudden
>plethora of
>companies opening Linux network/web/server applications. WinNT stuff is very
>scarce all of a sudden, and the Linux companies are offering price/$$ solutions
>that make $$ comparable NT systems look sad...

That still just barely scratches the Windows surface, however, and doesn't even address the stranglehold enjoyed by Windows 9x. And Windows 2000, the successor to WinNT (NOT Win9x), will likely kill a little of Linux' momentum (if you can call it that). Most reports of Win2000 so far have been very positive, and it will come with a ton of publicity, most of it free.

2842. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ipvq3s0lb49vq2dq6n6orfq7kcjd78f4pv@4ax.com>
Source record: 70037

On Thu, 25 Nov 1999 02:32:25 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>Sometimes i tend to babble a bit on the keyboard. Anyway TOS/Gem is an OS perfectly
>suited for smaller computing devices. The new dreamcast has internet support and I
>always wonder why CAB was never slapped into a jag cartridge since
>AFAIK the jaguar does have networking capabilities. Replacing the 68000 in the jag with
>an 060 or even a PPC and using Gem/tos/cab as the interface, hasbro has everything they
>need to create an intreractive games/internet machine based on TOS which they probably
>could sell for $99 bucks.

And just who is the market for these machines? Computers far more powerful,
much faster, and much more compatible with all the software out there, are being
almost given away these days. And far more powerful game machines with a ton of
software already available can be had at a comparable price.

Who but Atari zealots would want such a machine?

2843. Re: FaSTer disk magazine

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <81k43i$8ds$1@plutonium.compulink.co.uk>
Source record: 70038

> Where can I find one?

FaST or FaSTer?

The bilingual english/french magazine on a disk from Canada popular in 885/86, or the ones we produce? Details of the latter are on our website, the Canadian disks will be harder to track down; we used to have copies but I doubt if I could unearth them, ISTR there were only four or five issues.

Regards, Paul Glover

FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
Tel. 0115-945-5250 ~ Fax. 0115-914-0545
stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub

2844. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383d991e501d4f5@online.be>
Source record: 70039

on Tue 23-11-1999 23:05 Peter Schneider wrote:

>
>My impression of the Hannover show is two: A great Milan and the
>atmosphere of "Flohmarkt" ('marche aux puces' in french, please excuse
>I dont't know the English word right now!).
>
>In my opinion the fair was not worth to spend more than 300 kms on the
>road, sorry.

I had to drive around 1600 km (return) and I really hadn't any regret I
did that. For me it was the best fair ever. Small but very nice indeed. I
met lots of people. I had a great talk with Ulf Dunkel, Axel Gehringer,
Ulli Ramps, Konstantin Woller and the guys of Run software. Due lack of
time -I had to return at 14:00- I missed some other guys.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2845. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911252304520.367-100000@rakas>
Source record: 70040

On 23.11.1999, Peter Schneider <Peter_Schneider@su2.maus.de> wrote:

Hallo Peter!

> My impression of the Hannover show is two: A great Milan and
> the atmosphere of "Flohmarkt" ('marche aux puces' in french,
> please excuse I dont't know the English word right now!).

Fleamarket :)

> In my opinion the fair was not worth to spend more than 300
> kms on the road, sorry.

This is the case of most recent Atari shows, even German ones.
A couple of freeware miracles and, sometimes, a new hardware,
but otherwise mostly old STs nobody wants and, if you're lucky,
a second-hand TT accompanied with a lot of goodies selling for
almost nothing, being dumped by its owner.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2846. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81k98fhvi1@news1.xs4all.nl>
Source record: 70041

On 24 Nov 1999 23:37:34, Shiuming Lai wrote:
[...]
>lunch when I'm at the office. One day, while at my
>favourite local curry house, I gave my order and
>noticed the person behind the counter was adding up
>the total on a large 32-step memory Atari calculator!!
>
>So, what type of curries do Atari users like?
>

yesterday I made Vidaloo with chicken
Tomorrow I go making Madars Curry with (own recipe) hamburgers.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2847. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81k98ihvi2@news1.xs4all.nl>
Source record: 70042

On 25 Nov 1999 02:42:16, Daniel L. Dreibelbis wrote:
[...]
>the London Atari shows from Goodmans. Neat romboid patterns on it. I
also
>remember seeing a foldable flat calculator with the readout on one half
>and the buttons on another.
>
>>
In my hand I have here a thin calculator, on the back is a label
telling:
Solar&battery operated.
Use G-10 button cell
Designed and engineered in USA by Atari corporation
Assembled in China

On front is the Atari logo with ATARI next to it and under it
8 digit dual power
There is an lcd display and some solar cells on the top half of the
calculator. That top half can be rotated upwards for better viewing.

I was given this calculator as a biznuss present from Atari Benelux
in the long dead past.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2848. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e1sl65.f78izd2f14cgN@allatsea.demon.co.uk>
Source record: 70043

Jon Black <Black@Hotmail.com> wrote:

> ST has no internal floppy, only a single sided external unit and the PSU is
> also external. it also comes with a newer external atari DS drive and is in
> all its original boxes.
>
> Am I right in thinking that this is a 'vare find' or would I be better
> spending the money on x pints of larger and a curry?

IIRC this was one of the first ST models, before the STM, STF and the
rest. They weren't around for long as people objected to the external
power supply being much lke the 130XE.

If I'm right it would be fairly rare but only because of it's age and
short production time.

2849. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <pki%3.18583$rj7.57760@wards>
Source record: 70044

On 24 Nov 1999 23:37:34 , Shiuming Lai wrote:

>So, what type of curries do Atari users like?

Vegetable Jalfrezi and vegetable Dhansak, as served in Koh-i-Nor restuarant
down the road from me!

Come on up Shiuming and I'll treat you to one!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2850. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-25 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <bidr3s4p8g5l3tnendd1fpu756g1ih8sha@4ax.com>
Source record: 70045

On Fri, 26 Nov 1999 10:21:05 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>I disagree. I have many friends who own a PC, and yet I couldn't find
>ONE PERSON
>who I know with a PC who HASN"T HAD TROUBLE WITH IT REQUIRING IT TO BE RETURNED
>TO THE SHOP! The latest problem was a Win98 PC refusing to talk to a Philips
>Nino WinCE organiser correctly. Turns out the soundcard was conflicting with
>the Nino, despite the Nino using a serial port and the soundcard being
>in a
>PCI slot!! How f*cked is that!?! Its a 366MHz Celeron machine too, so it IS
>relatively new!

What does that have to do with Windows? That sounds like a hardware problem to me.

FWIW, my PC has never had to be serviced, though it's only a couple months old. I've added a new HD, a new LAN card, a new CD-RW and a ton of software, with very few problems. And adding the new hardware couldn't have been much easier. Not only was the actual hardware installation a snap, but Win98 automatically sees the new hardware and loads the appropriate driver. Nothing like buying a new piece of hardware and having it up and running in less than 30 minutes, with nary a single problem.

>Of course it isn't nearing an end, but for once we might see a choice in the
>stores. Previously M$ have forced contracts on vendors to ONLY have Windows
>installed on the machines on the shelf...some stores have M$ poking them
>with a stick so much that ONLY M$ SOFTWARE IS STOCKED...

I agree that exclusive contracts are bad for competition, but that happens in other industries as well. Even assuming the antitrust trial stops that practice, MS has such a head start on the 'competition,' you're still going to see 99% Windows-based PCs, because in general, that's what people want. They want to pick up a software title off the shelf and have it work on their machine. That means having Windows installed as their OS.

>F*cked up drivelous bullshit!! For every M$ app there is an equivalent, if not
>an exact copy, that GETS THE NEEDED JOB DONE, on most other platforms! In

Would love to see an equivalent to IE5 or Netscape on the Atari, but alas, nothing comes close. And nothing ever will, because the resources and necessary hardware just isn't there (at least not in substantial numbers). And since Internet software is arguably the most important application for any computer these days, it makes the Atari obsolete for many.

>addition there are fantastic Atari/Amiga/Mac based apps that will never see
>light of day on a Windows box. Best Buy are probably being f*cked up the arse
>by M$...

No, Best Buy is in business to make money. The vast majority of computer users use Windows, ergo, the way to make money is to sell Windows compatible software. They do sell some Mac software, your "f*cked up the arse by M$" comment notwithstanding, since there is also a pretty good sized Mac user base. Not sure why they'd sell Atari and Amiga software, though.

2851. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911262145.a40857@su2.maus.de>
Source record: 69896

Hi Jo,

JV>Well, dear doctor, some people do have a very special idea of what is
JV>exactly freedom,
freedom is just another word for nothing left to lose
(Kris Kristofferson)

:-)

Peter

2852. Re: Cab 2.5 & Iconnect

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911262148.a40858@su2.maus.de>
Source record: 69897

Hi Pete,

PS>Iconnect goes though its paces,tells me that I am connected and starts
PS>the clock, But Cab 2.5 will not talk to it.It is just as though there
PS>were no OVL,In fact at first I though I was using the OVL for sting
PS>but this is not the case.
we had a similar problem and tried hard to solve it. After all the solution was really simple: The running order in the AUTO folder had to be corrected.

ICONNECT had to run _after_ HSMODEM. That was it!

Don't know if it helps you, but hope so...

Und TTschï¿½
ps

2853. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <383DA840.E580BAA@ihug.co.nz>
Source record: 69951

Hi there,

Terry May wrote:
>
> But I think Windows has gotten better over the years at making computers easy.
> While it could be a lot better and a lot less bloated, I don't think it's that
> hard to use. And it's not like there's something out there easier to use,
> currently.

I disagree. I have many friends who own a PC, and yet I couldn't find
ONE PERSON
who I know with a PC who HASN"T HAD TROUBLE WITH IT REQUIRING IT TO BE RETURNED
TO THE SHOP! The latest problem was a Win98 PC refusing to talk to a Philips
Nino WinCE organiser correctly. Turns out the soundcard was conflicting with
the Nino, despite the Nino using a serial port and the soundcard being
in a
PCI slot!! How f*cked is that!?! Its a 366MHz Celeron machine too, so it IS
relatively new!

> I agree that the environment is ripe for competition. I just disagree that this
> equates to evidence that the Windows cycle is nearing an end.

Of course it isn't nearing an end, but for once we might see a choice in the
stores. Previously M$ have forced contracts on vendors to ONLY have Windows
installed on the machines on the shelf...some stores have M$ poking them
with a stick so much that ONLY M$ SOFTWARE IS STOCKED...

> So? I was just at Best Buy and didn't see any TOS/Gem or Amigados/intuition
> applications on the shelves. Same with all the Sunday circulars. I also don't
> see where these offer any great advantages over Windows. They may be easier to
> use, but that's because they do far less.

F*cked up drivelous bullshit!! For every M$ app there is an equivalent,
if not
an exact copy, that GETS THE NEEDED JOB DONE, on most other platforms! In
addition there are fantastic Atari/Amiga/Mac based apps that will never see
light of day on a Windows box. Best Buy are probably being f*cked up the arse
by M$...

> I'm not surprised. Dreamcast is a major player. Good competition leads to more
> quality products and lower prices. That doesn't mean that it's all of a sudden
> a monopoly, though, nor that it killed any current monopoly.

It is a major player, but many people were stung to some degree with the Saturn,
which here was a relative flop. Those people are likely to be PSX
converts, as
the PSX is still #1 currently. They are more likely to goto PSX2...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

2854. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <81kjsg$2o6$1@plutonium.compulink.co.uk>
Source record: 69952

In message <199911232305.a38571@su2.maus.de>, Peter_Schneider@su2.maus.de said:

>My impression of the Hannover show is two: A great Milan and the
>atmosphere of "Flohmarkt" ('marche aux puces' in french, please excuse
>I dont't know the English word right now!).

It's a direct translation - 'flea market'! At times these things ought
to be called 'flee markets' (= Fliehemarkt - desto weiter desto
besser!) :-)

Regards, /Peter/

2855. Re: help with 520ST please

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <81kjsh$2o7$1@plutonium.compulink.co.uk>
Source record: 69953

In message <383e9989.40602490@news.sk.sympatico.ca>, tim.h@sk.sympatico.ca said:

>A friend of mine gave me an Atari 520ST, it works great, only there
>are no manuals with it. My last Atari was an old 130XE, and much has
>changed since then. If anyone knows where I can get manuals for the
>520ST (online versions are ok too) please let me know.

The official manual is pretty useless, IMHO. The only thing you have to
learn is the use of the GUI - clicking and double-clicking, dragging
etc.

>Also, is there a way I can download atari files from my PC, and then
>transfer them to the Atari?

Yes, format some double-density (NOT high density) disks *on the PC* to
720 kB and the Atari can read them. With later Ataris the PC will also
read Atari-formatted disks, but only with TOS 1.4 onwards.

Regards, /Peter/

2856. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <81kjsh$2o8$1@plutonium.compulink.co.uk>
Source record: 69954

In message <383ce8e0$0$29631@news.zetnet.co.uk>, jlog@zetnet.co.uk said:

>Something with a bit of zeST, slightly large and slightly hard i.e.
>not a micro/soft curry.

ROFL! But presumably only when the weaather is dry so you don't need a
mac either?

Regards, /Peter/

2857. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81kkeodes1@ash.prod.itd.earthlink.net>
Source record: 69955

```
On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
>On 24 Nov 1999 07:46:49 , atarigalen wrote:
>|Let me tell you all about my tale of woe:
>|
>|I run a Falcon 030, 14Mb, stock. It took me all of 5 minutes to set up
>|STing 1.15 a few months ago, but for some reason I never could get CAB
>|2.5 to work with Geneva, so I've been web browsing in single-tasking
>|mode.
>|
>|About a week ago, I noted a post on CSAST that recommended changing
>|various configurations, like THREADING = 10 and so forth. I tried it,
>|but did not get any noticeable change, positive or negative. It did
>|seem to me, however, that CAB was "waiting for data" more than it used
>|to.
>|
>
>I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
>2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
>use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
>Sting have really increased the speed of internet access. MTU set at 1500
>and MSS set at 1460 slowed down the speed on my provider.
>.
>220 116517 <MT0%3.44991$YI2.2224701@typ11.nn.bcandid.com> article
>Path: nntp.earthlink.net!newsfeed1.earthlink.net!newsfeed.berkeley.edu!nntp.flash.net!gw2
2.nn.bcand>id.com!gate.bCandid.com!hub12.nn.bcandid.com!typ11.nn.bcandid.com.POSTED!not-fo
r-mail
>Newsgroups: comp.sys.atari.st
>From: jmv@odsy.net (Joe M. Villarreal)
>References: <04e9bbf8.38bf22e2@usw-ex0107-042.remarq.com>
>Subject: Re: STing Problems
>X-Newsreader: NEWSie Version 0.94 (Atari)
>Lines: 20
>Message-ID: <MT0%3.44991$YI2.2224701@typ11.nn.bcandid.com>
>NNTP-Posting-Host: 208.242.251.152
>X-Trace: typ11.nn.bcandid.com 943495788 208.242.251.152 (Wed, 24 Nov 1999 21:09:48 EST)
>NNTP-Posting-Date: Wed, 24 Nov 1999 21:09:48 EST
>Organization: bCandid - Powering the world's discussions - http://bCandid.com
>Date: Thu, 25 Nov 1999 02:09:48 GMT
>Xref: nntp.earthlink.net comp.sys.atari.st:116517
>
>On 24 Nov 1999 07:46:49 , atarigalen wrote:
>|Let me tell you all about my tale of woe:
>|
>|I run a Falcon 030, 14Mb, stock. It took me all of 5 minutes to set up
```

>|STing 1.15 a few months ago, but for some reason I never could get CAB
>|2.5 to work with Geneva, so I've been web browsing in single-tasking
>|mode.
>|
>|About a week ago, I noted a post on CSAST that recommended changing
>|various configurations, like THREADING = 10 and so forth. I tried it,
>|but did not get any noticeable change, positive or negative. It did
>|seem to me, however, that CAB was "waiting for data" more than it used
>|to.
>|
>
>I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
>2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
>use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
>Sting have really increased the speed of internet access. MTU set at 1500
>and MSS set at 1460 slowed down the speed on my provider.
>.
According to Ronald Andersson, the Sting cpx's override some items in
default.cfg and the cpx (except for Internals) is'nt needed as long as the
default file is there (that's where my set-up is at now running fine on a
stock Falcon MKI 14meg). E-mail me at swampfax@earthlink.net for the cfg
file if you like. Also, I don't think the Falcon MFP.PRG is needed unless
a hardware draw-out of Modem 1 was made.
John

2858. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <xUk%3.46927$YI2.2351255@typ11.nn.bcandid.com>
Source record: 69956

On 25 Nov 1999 17:52:16 , John Garone wrote:
| Is 6k about the average download speed off the net? If, so, what's the
|difference if you have a 56k modem or a 28.8k baud momodem?
|
| John G.
|

I've used 28,800, 33k, and now a U.S. Robitics 56k modem. I get a 45k connection with the 56k modem on my TT and is quite a bit faster than the 28,800 modem. Most of the time it's really fast although there are times that the internet is slow.

My brother lives across town and uses a 400 mhz Compaq. He gets up to 52k connections but no lower than 49k.

2859. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383dddff$0$18508@news.zetnet.co.uk>
Source record: 69957

Stichting ST <atarist@xs4all.nl> wrote in message
news:81k98ihvi2@news1.xs4all.nl...
> On 25 Nov 1999 02:42:16, Daniel L. Dreibelbis wrote:
> [...]
> >the London Atari shows from Goodmans. Neat romboid patterns on it. I
> also
> >remember seeing a foldable flat calculator with the readout on one half
> >and the buttons on another.

I have one here a CC1800,also a desk type thin one a CC190
and I'm just about to have a curry a lazy Tesco madarse 5 mins in the
microwave, an early Atari model that like a lot of Atari products was a
closely guarded secret in case someone wanted to buy one

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2860. Re: FS (UK) Atari Software

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383dde01$0$18508@news.zetnet.co.uk>
Source record: 69958

Paul Matthews <paul_matthews@yahoo.com> wrote in message
news:81b5samgo1@nnrp1.deja.com...
> Hi All
>
> I have the following software for sale all originals including manuals:-
> NVDI 5.3 ?20.00

I'll have it

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2861. Re: Hilfe!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <383dde05$0$18508@news.zetnet.co.uk>
Source record: 69959

Roger Cain <roger@cainr.freeserve.co.uk> wrote in message
news:81ivlecrv1@newsg4.svr.pol.co.uk...
>
> Mopy <Mopy4711@gmx.de> wrote in message
> news:383bddae.10111223@news.fernuni-hagen.de...
> > > Hm, mache ich etwas falsch, oder ist die Gemulator98 Demo nicht
> > > lauffhig was Atari ST angeht?? Das Prg. bietet mir nur Atari 800
> > > an...
>
> You need to supply a TOS image in C:/
>
> Roger
>
>
also call it magic_pc.os

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2862. For Sale ST4

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: gardsen <gardsen@telusplanet.net>
Message-ID: <mip%3.15448$n3.226970@news1.telusplanet.net>
Source record: 69960

Mega ST4, 4mb RAM, 60mb ext SCSI HD, Mono and colour monitor, JRI genlock,
tons of graphic S/W, new condition, 200cdn$ or name the price?
FOB Calgary,AB grich9670@my-deja.com

2863. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81ll5p$2kr$1@nnrp1.deja.com>
Source record: 69961

In article <Pine.MNT.4.10.9911241648360.982-100000@rakas>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On 24.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:
>
> > I was reffering to one of the ASH employees about CAB 2.8 and
> > he said that PNG support was added and a few bugfixes were
> > done. PNG is certainly nice but it's not very popular on web
> > sites and I don't think it will be in the near future.
>
> You obviously are not aware of the GNU movement, nor of the
> technical and esthetic benefits of using PNG over GIF.

I am aware of these facts and yes I know the benefits of PNG over GIF.
If you would have read my comment carefully you would have notice that
I speak about the current situation and the near future.
All that I'm saying is that it is
a) currently not popular on web sites
b) PNG support is buggy even in 4th generation browsers
c) most web designers still advice to use the GIF/JPEG combination

Maybe PNG will succeed one day but who knows? There were also a lot of
great other graphic formats such as some formats using fractal image
compression.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2864. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <383e2b29$0$18504@news.zetnet.co.uk>
Source record: 69962

On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:

| . . . .
|I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
|2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
|use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
|Sting have really increased the speed of internet access. MTU set at 1500
|and MSS set at 1460 slowed down the speed on my provider.

There must be some logic in these settings or do people just choose
values at random? I set the 'new' values (ie those recommended in
this newsgroup) and _thought_ that I was getting better results with
the Hades but did not measure them.

John Logan

2865. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81lbch$j41$2@ash.prod.itd.earthlink.net>
Source record: 69963

On 26 Nov 1999 06:39:37 , JI Logan wrote:
>On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
>
>| . . . .
>|I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
>|2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
>|use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
>|Sting have really increased the speed of internet access. MTU set at 1500
>|and MSS set at 1460 slowed down the speed on my provider.
>
>There must be some logic in these settings or do people just choose
>values at random? I set the 'new' values (ie those recommended in
>this newsgroup) and _thought_ that I was getting better results with
>the Hades but did not measure them.
>
>
>John Logan
>.
Hi John,
I've adjusted my Sting default.cfg to settings suggested by
Ronald Andersson and don't use Stingport or Sting Protocols (only Sting
Internals) and feel there's an improvement (though not tested).
John G.

2866. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81lb2i$j41$1@ash.prod.itd.earthlink.net>
Source record: 69964

On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
>On 25 Nov 1999 17:52:16 , John Garone wrote:
>| Is 6k about the average download speed off the net? If, so, what's the
>|difference if you have a 56k modem or a 28.8k baud momodem?
>|
>| John G.
>|
>
>I've used 28,800, 33k, and now a U.S. Robitics 56k modem. I get a 45k
>connection with the 56k modem on my TT and is quite a bit faster than the
>28,800 modem. Most of the time it's really fast although there are times that
>the internet is slow.
>
>My brother lives across town and uses a 400 mhz Compaq. He gets up to 52k
>connections but no lower than 49k.
>
>.
Hi Joe,
Is that 45k a connection rate or an actual download rate? I like
the SupraFaxModem (28.8 uped to 33.6) because the display can show the
actual connection rate which varies with the phone line conditions.
31k (receive and transmit) is about the best my phone company provides me.
That translates to about a 6k download as CAB shows.
John

rate

2867. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <81lf5c$953$1@user2.teleport.com>
Source record: 69965
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 11/18/99) I've just added more 8 Bit Software to my Catalog. Programming Languages & DOS's from OSS, HOFACKER, Alpha and even Atari MicroSoft BASIC & Atari LOGO. Lots of Utilities & Copiers like Chipmunk and Impersonator. My Catalog is growing by leaps & bounds.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my

largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2868. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <81lfkl$a7p$1@user2.teleport.com>
Source record: 69966
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2869. Re: Just a thought

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383E4E7C.44F260D5@bellsouth.net>
Source record: 69967

I was thinking more in the lines of Winston or Pacifist, I will write to
them. It would be cool though for 300 bucks to have a truly portable ST.

B.P.

Bob Retelle wrote:

> On Thu, 25 Nov 1999 03:12:04 -0500, Bill Platt <virtb@bellsouth.net>
> wrote:
>
> >Would it be possible to run an atari emulator on one of those small
> >handheld computers, you know trhe ones which now run Win CE.
> >
> >B.P.
>
> Certainly it would be "possible"... unfortunately it is highly
> unlikely to ever happen.
>
> Right now there's an emulator which simulates running an IBM PC AT, on
> P/PCs but it's relatively slow, only emulates an 80286.
>
> That ought to be sufficient to emulate a standard 68000 in an ST I
> would imagine, but the problem would be convincing someone to actually
> do it.
>
> Try writing to Dared Mimicked at www.emulators.com (he wrote the
> GENerator emulators) and see if you can get him interested.
>
> (Tell him BOBR wants one too... :)
>
> BobR

--
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2870. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383E525D.B20635D1@bellsouth.net>
Source record: 69968

Integration of video game players and the internet is here. I believe that the dreamcast uses
a variety of linux for their internet access. Small handheld devices are also becoming extremely popular. Most of these users do not care what the OS is thye care about if it works. You forget that although the jag is an old machine, it is still a current generation games machine, and atari had a new enhanced version under development to compete against the
n64 when that became available. Hasbro has all the technolgy at its fingertip to quickly place a new machine on the market, and with their clout at the toy stores anything they put on
the market will sell. Web Tv is selling pretty good and it only uses a 120 mhz processor which is peanuts compare to the ppc even inemulation mode. The biggest thorn in the side of fully integrating video games and the web is the actual storage capacity of a full OS and graphical browser which would requirw some form of mass storage. TOS/GEM/CAB would take up less than 1 meg in a flash rom and makes manufacturing such a device feasable. The market is
the gap between web tv and the video game consoles.

B.P.

Terry May wrote:

> On Thu, 25 Nov 1999 02:32:25 -0500, Bill Platt <virtb@bellsouth.net> wrote:
>
> >Sometimes i tend to babble a bit on the keyboard. Anyway TOS/Gem is an OS perfectly
> >suited for smaller computing devices. The new dreamcast has internet support and I
> >always wonder why CAB was never slapped into a jag cartridge since
> >AFAIK the jaguar does have networking capabilities. Replacing the 68000 in the jag with
> >an 060 or even a PPC and using Gem/tos/cab as the interface, hasbro has everything they
> >need to create an intreractive games/internet machine based on TOS which they probably
> >could sell for $99 bucks.
>
> And just who is the market for these machines? Computers far more powerful,
> much faster, and much more compatible with all the software out there, are being
> almost given away these days. And far more powerful game machines with a ton of
> software already available can be had at a comparable price.
>
> Who but Atari zealots would want such a machine?

--
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2871. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: ab040 <ab040@netscapeonline.co.uk>
Message-ID: <383E581E.EA235FE6@netscapeonline.co.uk>
Source record: 69969

Mike Kerslake wrote:

> On 24 Nov 1999 23:37:34 , Shiuming Lai wrote:
>
> >So, what type of curries do Atari users like?
>
> Vegetable Jalfrezi and vegetable Dhansak, as served in Koh-i-Nor restuarant
> down the road from me!
>

Vegatable Biriyani for me thanks Mike :)

>
> Come on up Shiuming and I'll treat you to one!
>
> :-)
>
> Kind regards
>
> Mike Kerslake
>
> --
> *** Radio memories, memorabilia, exclusive photos and more! ***
> Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
> Alternative: mike@railwayman.idps.co.uk - mike@radioman.freeserve.co.uk
> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2872. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383E5809.BB5BC343@bellsouth.net>
Source record: 69970

Microsoft has publically stated that the biggest threat to their windows business is the small
handheld devices. With the popularity of these PDA's comes peoples desire for a similiar interface on their computer. Many people are buying the PDA's even though they don't own a computer, these are the future purchasers of new computers and whater OS is running these PDA's will be the OS of choice for their computer purchase.

I think Windows has too many technical flaws to develop beyond where it is today. What will win2000 be, another bunch of bug fixes and adding in more popular utlities. The windows registry system is seriously flawed, and memory management is pathetic. Even after you close
program you run out of memory, and the only way to reclaim this memory is by rebooting. i am
not talking about a few hundred k, I am talking about megabytes. I do a lot of work on the pc
and don't turn it off at night, but after two days of opening and closing programs, I run out
of memory. Microsofts solution is to get more memory. You can never fully uninstall a program, and windows still writes files to all over the place.

I strongly disagree that Tos/gem does far less than Windows, if anything TOS 4 offers a lot more features than windows that are very important like full drag and drop. Being easier to use is the most important feature itself. Speed is another important feature.

The whole point is that there are several 32 bit OS's out there that could be had for cheap which do eveything your average computer user needs or would ever want to do.

It will be interesting to see who become the next "king of the hill"

BTW sorry about the e-mail, i guess I should stop that all around anyway because my address book seem to want to keep all the addresses that I send out even though I tell it not to and
has caused a few problems when I send e-mail to friends and family an dbusiness associates becaause i add some of the wrong people who are so quick to be offended.

Best Wishes

B.P.

Terry May wrote:

> On Thu, 25 Nov 1999 02:44:48 -0500, Bill Platt <virtb@bellsouth.net> wrote:
>
> >Well there is Microsofts heavy promotion of CE, and there is also the fact that when 95
>
> I'm not sure where MS' promotion of CE is relevant. Please explain.
>

> >and 98 were launched, Microsoft was seen as the saviour who made computers easy, while
> >this is not true, the public doesn't know the whole truth. Unless win2000 is a major
>
> But I think Windows has gotten better over the years at making computers easy.
> While it could be a lot better and a lot less bloated, I don't think it's that
> hard to use. And it's not like there's something out there easier to use,
> currently.
>
> >upgrade to 95/98 the press wont be as welcome to new Microsoft products as they were in
> >the past. Microsoft has taken a bad black eye from the whole monopoly thing and the
> >environment is ripe for another company to step in. Gates stole the whole DOS scene
>
> I agree that the environment is ripe for competition. I just disagree that this
> equates to evidence that the Windows cycle is nearing an end.
>
> >working out of a hotel room. The internet has also made it easier for software companies
> >to get a product out. You are right there is still no viable alternative, but TOS/Gem is
> >still available, and Amigados/intuition is owned by Gateway.
>
> So? I was just at Best Buy and didn't see any TOS/Gem or Amigados/intuition
> applications on the shelves. Same with all the Sunday circulars. I also don't
> see where these offer any great advantages over Windows. They may be easier to
> use, but that's because they do far less.
>
> >Haven't you seen the sudden drop in Playstation and Nintendo system prices when
Dreamcast
> >was launched. Sega had 300,000 in prepaid orders before the product was launched.
>
> I'm not surprised. Dreamcast is a major player. Good competition leads to more
> quality products and lower prices. That doesn't mean that it's all of a sudden
> a monopoly, though, nor that it killed any current monopoly.
>
> >The one thing about technology is that you will never know what will take off.
>
> True.
>
> P.S. Please stop sending your replies to my email. Thanks.

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2873. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383E5904.95260EF9@bellsouth.net>
Source record: 69971

Many newer win machines integrate the modem and the sound card for the voice mail feature. My modem crapped out the first few days of installing new programs. I jjust removed it and installed an external. Windows tries to manage the hardware which is the job of the bios, part of my theory on windows restricting the bios manufacturers to avoid support of anything that might be considered an alternative OS.

B.P.

J WILKINSON wrote:

> Hi there,
>
> Terry May wrote:
> >
> > But I think Windows has gotten better over the years at making computers easy.
> > While it could be a lot better and a lot less bloated, I don't think it's that
> > hard to use. And it's not like there's something out there easier to use,
> > currently.
>
> I disagree. I have many friends who own a PC, and yet I couldn't find
> ONE PERSON
> who I know with a PC who HASN"T HAD TROUBLE WITH IT REQUIRING IT TO BE RETURNED
> TO THE SHOP! The latest problem was a Win98 PC refusing to talk to a Philips
> Nino WinCE organiser correctly. Turns out the soundcard was conflicting with
> the Nino, despite the Nino using a serial port and the soundcard being
> in a
> PCI slot!! How f*cked is that!?! Its a 366MHz Celeron machine too, so it IS
> relatively new!
>
> > I agree that the environment is ripe for competition. I just disagree that this
> > equates to evidence that the Windows cycle is nearing an end.
>
> Of course it isn't nearing an end, but for once we might see a choice in the
> stores. Previously M$ have forced contracts on vendors to ONLY have Windows
> installed on the machines on the shelf...some stores have M$ poking them
> with a stick so much that ONLY M$ SOFTWARE IS STOCKED...
>
> > So? I was just at Best Buy and didn't see any TOS/Gem or Amigados/intuition
> > applications on the shelves. Same with all the Sunday circulars. I also don't
> > see where these offer any great advantages over Windows. They may be easier to
> > use, but that's because they do far less.
>
> F*cked up drivelous bullshit!! For every M$ app there is an equivalent,
> if not
> an exact copy, that GETS THE NEEDED JOB DONE, on most other platforms! In

> addition there are fantastic Atari/Amiga/Mac based apps that will never see
> light of day on a Windows box. Best Buy are probably being f*cked up the arse
> by M$...
>
> > I'm not surprised. Dreamcast is a major player. Good competition leads to more
> > quality products and lower prices. That doesn't mean that it's all of a sudden
> > a monopoly, though, nor that it killed any current monopoly.
>
> It is a major player, but many people were stung to some degree with the Saturn,
> which here was a relative flop. Those people are likely to be PSX
> converts, as
> the PSX is still #1 currently. They are more likely to goto PSX2...
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.

--
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2874. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81m0en$9oa$1@nnrp1.deja.com>
Source record: 69972

In article <383CE424.972D6514@bellsouth.net>,
Bill Platt <virtb@bellsouth.net> wrote:
> It would be a start! External .js files could automatically be
passed to the js
> interpreter as well as the html file and the final output sent to cab
as a completed
> html file. This would slow cab down tremendously, but using the dsp
might help
>
But what about the event handler of JavaScript? Or how do you change
two frames at once with this method? (just two examples) I don't think
parsing the Javascript part before displaying the HTML page will help
very much. This technique is used for scripting languages like PHP or
Perl but they were built for this purpose.
It may work for some pages but at last the browser has to support
JavaScript (like Adamas).

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2875. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383E5D5E.E01B8CA5@bellsouth.net>
Source record: 69973

Any of the retailers will sell what people will buy, this is probably the only area which msft doesn't and cannot control. They stopped selling atari computers for two reasons, atari never really made the hardware available to the mass retailers and when they did, atari never delivered on time. I actually brought my jaquar at Toys r us and there was a very large section for jag products, but atari could not keep the space filled with product so the shelf went to someone who could. Apple is finally learning that they have to make the hardware available to retailers and that specialty apple stores don't work (even though my speculation is that apple will buy compusa). retailers care about three things, advertising, delivering a product and paying the warehouse manager a bribe for a slot. Basically what this means if you are going to heavily advertise a product and have enough of that product to meet demand, and you pay the warehouse manager enough to ensure that the warehous has enough of your product in stock the retailers dont care who or what you are. Walmart sells $120 billion dollars worth of crap a year and could care less about msft and their $18 billion in sales. Walmart did more in sales last year than Microsoft has done since inception. In the world of big business, msft is a bit player and an almost insignicant part of this counteries GDP. Even Apple is approachin $9 billion in sales which is down from around $14 billion a few years back. Apple made a serious decision by switching to the PPC and alienated their user base, but the long term effects may have been worth it.

B.P.

Terry May wrote:

> On Fri, 26 Nov 1999 10:21:05 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> >I disagree. I have many friends who own a PC, and yet I couldn't find
> >ONE PERSON
> >who I know with a PC who HASN"T HAD TROUBLE WITH IT REQUIRING IT TO BE RETURNED
> >TO THE SHOP! The latest problem was a Win98 PC refusing to talk to a Philips
> >Nino WinCE organiser correctly. Turns out the soundcard was conflicting with
> >the Nino, despite the Nino using a serial port and the soundcard being
> >in a
> >PCI slot!! How f*cked is that!?! Its a 366MHz Celeron machine too, so it IS
> >relatively new!
>
> What does that have to do with Windows? That sounds like a hardware problem to
> me.
>
> FWIW, my PC has never had to be serviced, though it's only a couple months old.
> I've added a new HD, a new LAN card, a new CD-RW and a ton of software, with
> very few problems. And adding the new hardware couldn't have been much easier.
> Not only was the actual hardware installation a snap, but Win98 automatically
> sees the new hardware and loads the appropriate driver. Nothing like buying a

> new piece of hardware and having it up and running in less than 30 minutes, with
> nary a single problem.
>
> >Of course it isn't nearing an end, but for once we might see a choice in the
> >stores. Previously M$ have forced contracts on vendors to ONLY have Windows
> >installed on the machines on the shelf...some stores have M$ poking them
> >with a stick so much that ONLY M$ SOFTWARE IS STOCKED...
>
> I agree that exclusive contracts are bad for competition, but that happens in
> other industries as well. Even assuming the antitrust trial stops that
> practice, MS has such a head start on the 'competition,' you're still going to
> see 99% Windows-based PCs, because in general, that's what people want. They
> want to pick up a software title off the shelf and have it work on their
> machine. That means having Windows installed as their OS.
>
> >F*cked up drivelous bullshit!! For every M$ app there is an equivalent, if not
> >an exact copy, that GETS THE NEEDED JOB DONE, on most other platforms! In
>
> Would love to see an equivalent to IE5 or Netscape on the Atari, but alas,
> nothing comes close. And nothing ever will, because the resources and necessary
> hardware just isn't there (at least not in substantial numbers). And since
> Internet software is arguably the most important application for any computer
> these days, it makes the Atari obsolete for many.
>
> >addition there are fantastic Atari/Amiga/Mac based apps that will never see
> >light of day on a Windows box. Best Buy are probably being f*cked up the arse
> >by M$...
>
> No, Best Buy is in business to make money. The vast majority of computer users
> use Windows, ergo, the way to make money is to sell Windows compatible software.
> They do sell some Mac software, your "f*cked up the arse by M$" comment
> notwithstanding, since there is also a pretty good sized Mac user base. Not
> sure why they'd sell Atari and Amiga software, though.

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2876. Re: More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Paul Irvine <mclane.dellos@cwcom.net>
Message-ID: <u3w+OKmj9TLbYMaGS++RUEimFQi4@4ax.com>
Source record: 69974
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace

The other Day bensmith@user2.teleport.com (Benjamin Smith) wrote:

> Games too violent for children? With Blood & gore?
>Two companions of youth nowadays. Especially those you hear about in
>the news who kill fellow students at school. If your preferences for
>games lean more towards family friendly. Like it used to be. Try some
>of my Atari Arcade classics.

Ben, if I was you I would remove this passage from the advert. It
reads like you want to profit from those murders, not really the sort
of promotion you want.

I know what you mean but it comes across badly.
--
Paul Irvine ï¿½ Film Quote

"Anyone got any asprin?...I've got a real bad headache"

2877. [UPDATE] Wen.Suite v3.30a available & in english

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: OXO Systems <oxo.systems@online.fr>
Message-ID: <WS3.8cc12965.bc4469e1.oxo.systems@online.fr>
Source record: 69975

```
The english version of WenSuite in now available.
This is a new Version (3.30a) with many corrections
and enhancements.

Go to http://oxo.systems.online.fr
and click on the "TELECHARGEMENT" link

New inline documentation also in english.

Enjoy!

the OXO Systems team.

--
+-------------------------------------------------------------------------+
| OXO Systems - Editeur de Logiciels et Matï¿½riels pour Atari & Compatibles |
+-------------------------------------------------------------------------+
| 3-5 Rue des Varennes . F-89160 LEZINNES . France |
| mailto:oxo.systems@online.fr http://oxo.systems.online.fr |
| --- Message postï¿½ avec Wen.Suite 3 --- |
+-------------------------------------------------------------------------+
```

2878. Re: Need Word Perfect Printer Driver for HP

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <81m8qu$8p5$1@jair.pressenter.com>
Source record: 69976

On 19 Nov 1999 00:38:46, "David Robinson" wrote:
>A friend of mine is in need of a HP 520 Deskjet printer driver for the Atari
>ST version of Word Perfect if one exists. If anyone knows how to get one
>she would be grateful as would I.
>
>Thanks
>David
>
>
>.
There certainly was a deskjet driver for Atari WP although probably
not a 520 as that came out after WP stopped supporting Atari. Have
you tried the older driver? You should be able to modify it using
the printer.prg that came with WP if it doesn't do everything
correctly. (I should have that driver somewhere as WP was my main
word processor for some time and I did use it with a deskjet 500.)

--Terry Kelly

2879. Help, I need 4x1 MEG 30 pin SIMMS for my STE!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Chris Creevy <chris.creevy@virgin.net>
Message-ID: <81mb1rbuc1@nclient15-gui.server.virgin.net>
Source record: 69977

I need some SIMMS for my STE.
I live in England, can anybody help me out here?
Cheers

Chris

2880. 4 x 30 PIN SIMMS for ATARI STe, can anybody help me?

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Chris Creevy <chris.creevy@virgin.net>
Message-ID: <81mb7b$4s$1@nclient13-gui.server.virgin.net>
Source record: 69978

I need some of the above and have tried a few computer junk shops but no joy.
I live in England, can somebody out there supply me some at a reasonable price?

Cheers

Chris

2881. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81mdsn$7d1$1@ash.prod.itd.earthlink.net>
Source record: 69979

On 26 Nov 1999 07:03:45 , John Garone wrote:
>On 26 Nov 1999 06:39:37 , JI Logan wrote:
>>On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
>>
>>| . . . .
>>|I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
>>|2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
>>|use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
>>|Sting have really increased the speed of internet access. MTU set at 1500
>>|and MSS set at 1460 slowed down the speed on my provider.
>>
>>There must be some logic in these settings or do people just choose
>>values at random? I set the 'new' values (ie those recommended in
>>this newsgroup) and _thought_ that I was getting better results with
>>the Hades but did not measure them.
>>
>>
>>John Logan
>>.
> Hi John,
> I've adjusted my Sting default.cfg to settings suggested by
>Ronald Andersson and don't use Stingport or Sting Protocols (only Sting
>Internals) and feel there's an improvement (though not tested).
> John G.

P.S. anyone wanting the Sting default.cfg settings (as of 11/25/99)
to try or compare, Email me: swampfax@earthlink.net

From:John Garone
swampfax@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote (by ???):
* If you're not part of the solution.....
.....you could be part of the problem *

2882. Atari "M" now available FREE

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: timconrardy@my-deja.com
Message-ID: <81mom7$q8q$1@nnrp1.deja.com>
Source record: 69980

This is to let you know that David Zicarelli (formally of Intelligent Music) has given me permission to have the Atari version of "M" available at my site for FREE. This is very cool, because M is a one of a kind midi program that very Atari musician should have! So ENJOY!

I also have pages for Cubase, Dr T's Omega II, Music mouse and other stuff. Tying to keep the Atari Midi stuff alive.

here is my site:

http://atlantis-bbs.com/dconrard/index.htm

Would appreciate any comments as well.(besides that I look like "my favorite martian" on the opening picture!..I am working on that one!)

Tim Conrardy

Sent via Deja.com http://www.deja.com/
Before you buy.

2883. WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: staalejg@bigfoot.com
Message-ID: <81mg03vul1@nntp9.atl.mindspring.net>
Source record: 69981

```
Wanted:

Atari 1040STe in good condition.

Please e-mail staalejg@bigfoot.com if you have one for sale.

Thanks.
```

2884. was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916676-57866AEicMi@wanadoo.be>
Source record: 69982

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Tue, 23 Nov 1999 20:52:52 +0100 (MET)

Hi Martin.

>I agree with you when you say that ASH is the Microsoft of the Atari
>market. I don't like they way they try to force people to use their
>products.
Do you mean that they actually held a gun against your head *forcing*
you to update CAB? That must have been a scary and dreadfull moment...
I can't thank you enough for warning us about this, imagine coming home
with some bulletholes, try explain that to the wife :-(

Much appreciated, thanks again

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2885. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916680-58470AEicMi@wanadoo.be>
Source record: 69983

From: Matt Jaap <mjaap@atari-computer.de>
Date: Wed, 24 Nov 1999 09:58:50 GMT

Hi Matt,

>I don't have a Hades so I can't say anything about Adamas running on
>the Hades.
Is this some kind of joke? German humour perhaps?

From the three available browsers Draconis holds three titles:
- it's the most expensive of the bunch
- it's the worst of the bunch
- it's the slowest of the bunch
and it's contending for a fourth title: the worst commercial program of the year. It crashes at random, forgets his settings, ignores all the Atari standards and has a *useless* javascript module, has anyone actually managed to access a JScript powered website without getting error messages?

Draconis should *NOT* be on sale, it's still in beta stadium. And when considering that development of this program is now well over two years, and that there still is no progress I think the word CRAP is in place here.
It doesn't work online and offline... in my book this means useless, since a stable online connection is not possible, the clients included with Draconis are worthless as well, if these are of the same quality as the browser.... oh boy :-))))
BTW: Draconis Pro can't even handle newsgroups.... where do they get the nerves to call this Professional ?

>> All what they had to say was, he it runs very well overhere. I hate
>>this kind of behaviour.
>
>What else could they say?
If a user of this piece of crap reports problems, they should LISTEN and pay ATTENTION for a start, if ten users report similar problems they should do something about it... Instead they act like the user is an ignorant piece of sh**. We've paid good money for this crap... they have a moral and perhaps a legal obligation to the user (customer).

Once again it's happening.... apart from ASH, R.O.M and Invers who treat their customers with respect we're being swindled once again!!
Over the years I was forced to do business with similar cowboys like these guys, I'm still here.... they are gone...
It's distributors like MUCS that give the Atari platform a bad name and make people run to other platforms. The days that a softwarehouse could

afford to release some useless crap and charge money for it, are long gone... thanks to Internet and the newsgroups, we the users can now inform and warn each other.... this is a new situation, and the dealers better take this in consideration....
Gone are the days that we've had to rely on an article in a magazine to know if something was any good...

>But Adamas runs quite well on a lot of Ataris.
MUCS Atari's I suppose?

>Adamas 1.7 will be available in December.
Will it be free? I have no intention of paying these clowns one single penny anymore. If so, can I download the upgrade? with what? not with Adamas that's for sure!!

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2886. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <81mljc$9a5$1@newsg3.svr.pol.co.uk>
Source record: 69984

Antony Lacey <algy@allatsea.demon.co.uk> wrote in message
news:1e1sl65.f78izd2f14cgN@allatsea.demon.co.uk...
> Jon Black <Black@Hotmail.com> wrote:
>
> > ST has no internal floppy, only a single sided external unit and the PSU
is
> > also external. it also comes with a newer external atari DS drive and is
in
> > all its original boxes.
> >
> > Am I right in thinking that this is a 'vare find' or would I be better
> > spending the money on x pints of larger and a curry?
>
> IIRC this was one of the first ST models, before the STM, STF and the
> rest. They weren't around for long as people objected to the external
> power supply being much lke the 130XE.
>
> If I'm right it would be fairly rare but only because of it's age and
> short production time.

I Think this IS an STM. It was the first ST I bought (I still have it -
heavily modified). With hefty "brick" external PSU and ad-lib (mine was a
NEC) floppy.

Roger

2887. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383edc8455c2213@online.be>
Source record: 69985

on Thu 25-11-1999 23:00 Brian Van TIlborg wrote:

>
>I am tired of the Ash Bashing. There is no one left, they are still
>around, so they must be doing something right no matter how you may feel.
>Stop complaining, no one forces anything on anyone in the computer
>industry. If you don't like the price of an upgrade, just don't bother with
>it. Not everything can be free. If its not worth it, sit this upgrade out.

To make it clear, it wasn't me who was complaining about the
update price. I always buy the updates. I bought me the Cab,
Resource Master and Kobold update.
I only said that I don't like the way they are doing business.
Sure they are doing something good but remember ASH is not a
software house. Without ASH the authors of the different programs
will still be there.

>
>No matter what you may think, ST Atari users are better with ASH than
>without ASH, even if you don't use their products.

The only benifit customer wise is that it's easier to get an
update or new programs. However ASH itself does not make programs
at all. So if ASH decides to leave the Atari market these products
will still be available as long as the author support our
platform.
Furthermore I do use some programs, like Phoenix, Kobold,
Papillon, NVDI, Cab and Resource Master.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2888. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81mq5e$7qu$1@news1.xs4all.nl>
Source record: 69986

On 26 Nov 1999 09:50:49, Matt Jaap wrote:

[...]
>
>Maybe PNG will succeed one day but who knows? There were also a lot of
>great other graphic formats such as some formats using fractal image
>compression.
>

There is some fundamental mathematics done on both fractal and the
newest baby in the block: wavelet.
Results are promising for both but it will take a few years. Only
then I assume there will come a need for a picture compression format
that is scaleable and not glued to some pixel-form.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2889. Re: 4 x 30 PIN SIMMS for ATARI STe, can any

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <383f13a2$0$29631@news.zetnet.co.uk>
Source record: 69987

Abingdon SAynthesis projects (That's me folks) sells them, for 5 UKP for a set of four matched and tested with TOS2.06 in an STe...there's a small order charge/handling/P+P of 50p on it too....

chrisc

On 26 Nov 1999 16:08:57 , "Chris Creevy" wrote:
>I need some of the above and have tried a few computer junk shops but no
>joy.
>I live in England, can somebody out there supply me some at a reasonable
>price?
>
>Cheers
>
>Chris
>
>
>.

2890. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383F11BE.3FFFF195@bellsouth.net>
Source record: 69988

The event handlers are something I left out and probably the most important part, but wouldn't they be parsed through when the interpreter handled the html. Of course the interpreter would have to wait until the whole page loaded to sort through everything and therefore make the interpreter pretty useles for anything much other than a novelty.

B.P.

Matt Jaap wrote:

> In article <383CE424.972D6514@bellsouth.net>,
> Bill Platt <virtb@bellsouth.net> wrote:
> > It would be a start! External .js files could automatically be
> passed to the js
> > interpreter as well as the html file and the final output sent to cab
> as a completed
> > html file. This would slow cab down tremendously, but using the dsp
> might help
> >
> But what about the event handler of JavaScript? Or how do you change
> two frames at once with this method? (just two examples) I don't think
> parsing the Javascript part before displaying the HTML page will help
> very much. This technique is used for scripting languages like PHP or
> Perl but they were built for this purpose.
> It may work for some pages but at last the browser has to support
> JavaScript (like Adamas).
>
> Greetings,
> Matt.
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

2891. Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: nick@boroughloch.demon.co.uk
Message-ID: <943660471.1025.0.nnrp-03.d4e43732@news.demon.co.uk>
Source record: 69989

Does anyone know where I can get modules for CAF 2.06? I lost the Score Module in a Hard Disk Incident.I still have the Mixer Mod, but I believe there are a few more, and they were originally sold seperately.

Thanks in advance

Nick

2892. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <383eea52608c071@online.be>
Source record: 69990

on Fri 26-11-1999 18:09 Dennis Vermeire wrote:

>From: tos4ever@online.be (Martin "Nightowl" Byttebier)
>Date: Tue, 23 Nov 1999 20:52:52 +0100 (MET)
>
>Hi Martin.
>
>>I agree with you when you say that ASH is the Microsoft of the Atari
>>market. I don't like they way they try to force people to use their
>>products.
>Do you mean that they actually held a gun against your head *forcing*
>you to update CAB? That must have been a scary and dreadfull moment...

As usual you see things I haven't said at all. What I ment is that I
don't like it that they make some products MagiC only whilst there isn't
any reason at all to that so. That's what I call forcing people to buy
their products (a Micro$oft trick).

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2893. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703554.11730.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69991

Terry May <outrider@lvcm.com> wrote in message
news:meeo3sgho0dp1g4mvptbbj6kaarihqhg8l@4ax.com...
> Not sure what this has to do with this thread of whether or not Hasbro
should
> support the Atari platform, but I'll bite.

> >The same goes for video games. first it was atari, than intellivision,
then coleco,
> >then nintendo, then sega, then playstation and now dreamcast. In a few
years it
> >will be another company.
>
> Um, Dreamcast IS Sega. And though it may be the most attractive system
out
> there, I'm guessing that Nintendo and Playstation still kill it in sales.
Just
> because a new system comes out doesn't make it the new standard. And NONE
of
> these systems had the stranglehold now enjoyed by Windows.

Actually Dreamcast is running WinCE (AIUI), so it's part of the Windows
stranglehold.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2894. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703556.11730.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69992

J WILKINSON <jwandjw@ihug.co.nz> wrote in message
news:383C76CD.DA1971A6@ihug.co.nz...
> Hi there,
>
> Terry May wrote:
> >
> > That's a nice theory, but there's absolutely no evidence that Windows'
cycle has
> > run its course. If anything, Windows 2000 and Windows Millennium
promises to
> > increase, rather than decrease MS' stranglehold as the OS standard
>
> We'll have to see about the anti-trust settlement matter. M$ will not die
> as a consequence of any settlement action, but vendors will be allowed to
> dictate the terms a lot more from here on in...who knows? Maybe I'll be
> able to buy a Linux based x86 machine off the shelf?! ;)

The big mail order vendors (eg Dell) are starting to offer preinstalled
Linux as an alternative to Windows, at least in the UK.

According to teh new PCW magazine, an interesting development has just
occurred which may make Linux much more interesting to buyers of new PCs: M$
has just announced it will stop supplying Windows installation disks for
shipping with new PCs. Vendors will either have to provide a "knobbled"
version on CD key coded to the machine's BIOS or just supply it on a
partition on the hard drive (absolutely useless if the HD goes band and you
need to reinstall). They tried to introduce this in early November but due
to protests have put it back to January. Now if anything is guaranteed to
put people off it's the prospect of not being able to rebuild your system if
it gets corrupted. A PC manufacturer can, however, supply a Linux
distribution complete with a bunch of apps and all the CDs and keep the
price low as well.

Fingers crossed, folks... :-)

> > >The same goes for video games. first it was atari, than intellivision,
then coleco,
> > >then nintendo, then sega, then playstation and now dreamcast. In a few
years it
> > >will be another company.
>
> More like in a few months when PSX2 begins selling in numbers. I've seen
> Dreamcast in action, and have watched PSX2 preview clips on TV. The PSX2
> looks to be the system to beat. Dreamcast doesn't really do much more in
> my eye than good N64 or good PSX software already does, but the PSX2 clips

> I've watched are well and truly stunning. GFX on the PSX2 offerings to
date
> look as good as pre-rendered video from a few years back that might take
> days to create and yet the PSX2 creates this on the fly...

Will the PSX2 have a built-in browser etc, though? The Dreamcast can apparently be used as a web appliance straight out of the box, largely as it runs WinCE. Plug it in and sign up and Bob's your internet access (though you'll need a keyboard too). Personally I am not particularly interested in either machine (so have no axe to grind), but it strikes me that Sony need to make sure thay can offer a similar idiot-proof internet facility otherwise the Dreamcast may be more attractive to a lot of people who so far have found net access too expensive/daunting.

> Windows' stranglehold is weakening. Evidence of that is a sudden
> plethora of
> companies opening Linux network/web/server applications. WinNT stuff is
very
> scarce all of a sudden, and the Linux companies are offering price/$$
solutions
> that make $$ comparable NT systems look sad...

Fingers crossed again!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2895. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703557.11730.2.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69993

Bill Platt <virtb@bellsouth.net> wrote in message
news:383E525D.B20635D1@bellsouth.net...
> Integration of video game players and the internet is here. I believe
that the dreamcast uses
> a variety of linux for their internet access.

Nope: WinCE, which has all the necessary bits in ROM (cut down IE etc).
Apparently (going from same magazine article as mentioned in other post)
the idea is to use Hotmail for email, presumably to avoid the need for local
storage. The thing comes set up for a free ISP (ie just pay for the phone
calls) and you just plug it in and go.

> The biggest thorn in the side of
> fully integrating video games and the web is the actual storage capacity
of a full OS and
> graphical browser which would requirw some form of mass storage.

Which is why the dreamcast is using WinCE: it fits in a ROM and doesn't need
mass storage.

TTFN
John

--
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All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2896. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703558.11730.3.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69994

Terry May <outrider@lvcm.com> wrote in message
news:ipvq3s0lb49vq2dq6n6orfq7kcjd78f4pv@4ax.com...
> On Thu, 25 Nov 1999 02:32:25 -0500, Bill Platt <virtb@bellsouth.net>
wrote:
>
> >Sometimes i tend to babble a bit on the keyboard. Anyway TOS/Gem is an
OS perfectly
> >suited for smaller computing devices. The new dreamcast has internet
support and I
> >always wonder why CAB was never slapped into a jag cartridge since
> >AFAIK the jaguar does have networking capabilities. Replacing the 68000
in the jag with
> >an 060 or even a PPC and using Gem/tos/cab as the interface, hasbro has
everything they
> >need to create an intreractive games/internet machine based on TOS which
they probably
> >could sell for $99 bucks.
>
> And just who is the market for these machines? Computers far more
powerful,
> much faster, and much more compatible with all the software out there, are
being
> almost given away these days. And far more powerful game machines with a
ton of
> software already available can be had at a comparable price.
>
> Who but Atari zealots would want such a machine?

People may not want this specific machine, but there is definitely a market
for "internet appliances", boxes simple enough to use just like TVs and
phones. You unpack them, plug them in and there you go. The Dreamcast is
such a beast, a Jaguar with suitable software in ROM would have been
similar.

Many people don't want the hassle involved with setting up any kind of
computer and a simple box giving them web browsing and email is all they
want/need.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2897. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703559.11730.4.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69995

Terry May <outrider@lvcm.com> wrote in message
news:e4vq3scmdrfql2ool5ai6tkev5khdj2932@4ax.com...
> On Thu, 25 Nov 1999 12:37:48 +1300, J WILKINSON <jwandjw@ihug.co.nz>
wrote:

> And Windows 2000, the successor
> to WinNT (NOT Win9x), will likely kill a little of Linux' momentum (if you
can
> call it that). Most reports of Win2000 so far have been very positive,
and it
> will come with a ton of publicity, most of it free.

Except that those in the know are advising businesses to avoid Win2000 on release and wait for at least the first service pack before adopting it, to see if any more Y2K bugs appear for a start and generally to wait till all the unfinished bits are tidied up... ie people are learning from the Win95 and Win98 experience.

Meanwhile Linux is slowly but surely eating its way into the server market
:-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2898. Re: FILE NOT FOUND

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3840D4D3.640ED7AF@qnet.com>
Source record: 69846

Here is the correct address

http://oxo.systems.online.fr/download.htm

this will take you straight to the download area.

Don

"Slc.Dennis Bishop" wrote:

> i tpe into cab 2.7 http://www.oxo.system.online.fr
>
> no matter how i tryed, all i get is 'File Not Found'
>
> The Lone Sidewalk Astronomer of Rosamond.

2899. Re: Keyboard part

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943799154-141102AEicMi@wanadoo.be>
Source record: 69847

From: tkelly@pressenter.com (Terence Kelly)
Date: 25 Nov 1999 18:51:07 GMT

Hi Terence,

>Wouldn't you just be able to swap the keycaps around on a German
>keyboard? (I admit severe ingnorance on this subject, but I thought
>the keyboard just put out "position" codes that were interpreted by
>the computer as specific keys depending on what layout the computer
>was set for internally.)
Not really, some of the keycaps contain German specific characters,
the keycodes are maintained in TOS, and the German TOS version is
different to the English/American.
For the same reason the MagiC OS needs a small file that remaps the
keyboard, the original key layout corresponds to the German version.

>Anyway, thanks for the information Dennis. Would I do better to
>write Seidel in German or would English be acceptable?
No problem... all German dealers understand English perfectly when it
comes to selling goods. It's only in case you need to complain that
they only understand German ;-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2900. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81no0t$eq8$1@nnrp1.deja.com>
Source record: 69898

In article <383F11BE.3FFFF195@bellsouth.net>,
Bill Platt <virtb@bellsouth.net> wrote:
> The event handlers are something I left out and probably the most
important
> part, but wouldn't they be parsed through when the interpreter
handled the
> html. Of course the interpreter would have to wait until the whole
page
> loaded to sort through everything and therefore make the interpreter
pretty
> useles for anything much other than a novelty.

To be more precise I meant the timer event. But there are of course
many other examples. What about window.open or location.href?
Also most javascript links won't work.
JavaScript really needs to be built into the web browser or at least be
used as an overlay (like Adamas does) with full access to all page
elements and the browser routines.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2901. Re: Atari Linux

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <81nr7rgvs1@nnrp1.deja.com>
Source record: 69899

Ben,

Thanks for replying..

I really have no clue whats included in the M68k Distibution..
so forgive the Q's..

Does it come with a graphical browser? You mentioned Gnome.. does
KDE work on it? I'm still new to Linux, but what I've seen of the i386
version I like.. alot! To me, and a buddy... our pc's seem to be
faster in linux than windoze.

Any tips on installing it? I'm downloading the Debian CD image file as
I type, I'll burn the cd to make the install a little easier. But the
second cd image file on the site contains Sources.. what's included on
the 2nd Debian cd?

Thanks Again!
Rob
rob@atari-users.net

In article <81iq32$68q$1@nnrp1.deja.com>,
Ben Hills <ben@imperial.co.uk> wrote:
> Hi,
>
> > Hello,
> >
> > I've have Mandrake Linux installed on my PC and would love
to
> > install it on my Atari TT030. I know it is available (Debian)
> > but I was
> > wondering how it compares to the i386 version.
>
> I have recently installed Debian Linux on my Hades and after playing
> with it for a couple of weeks I really like it.
>
> Debian GNU/Linux running on my Hades looks quite similar to Linux
> (Red Hat 5.2) running on several PC's at work. Most of the
> packages that come with the installation CD's are the same for
> the i386 as for the M68K and Debian comes with a lot of
> packages spanning two CD's.
>
> The only areas that I would say are different for the M68K version
> is when you come to applications such as StarOffice, and Netscape
> (unless you use Mozilla) which are not currently available for
> the M68K. The usuall packages such as X Windows, SQL, C/C++, Perl,

> BASIC, Pascal, Java, Tcl/Tk, Apache, FTP, IRC and Gnome are all there.
>
> If you like Linux and are prepared to put up with the slightly
> more long winded installation process than the PC equivilent
> then it is well worth installing Linux on your TT.
>
> > Any Atari Linux web pages? Besides what's on the linux-m68k page.
>
> I don't know of any, but there is quite a long list of Atari Linux
> users available from the Linux M68K WEB Site who are quite happy
> to help out.
>
> Regards,
>
> Ben Hills.
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2902. Re: FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <81nsdahmh1@nnrp1.deja.com>
Source record: 69900
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

In article <383D1CDF.A2368D68@radiks.net>,
jorwen@radiks.net wrote:
> Louie the Liquidator has Panasonic 4X SCSI CDROMS for $13
> each+shipping. They are refurbished and gauranteed.

And How do we contact Louie?

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2903. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911270238390.92-100000@TT030>
Source record: 69901

On 24 Nov 1999, JI Logan wrote:

> On 23 Nov 1999 17:34:17 , Lonny Pursell wrote:
>
> | . . . .
> |I don't want to start any "this versus that" thread but I will
> |answer and this only applies to me, it's my reasoning whether it
> |be wrong or right.
> |I do not like the idea of purchasing a machine and then powering
> |it up the first day, to remove software I don't want or like.
> |I do not know if the software is optional at this point and I
> |won't even mention the name. Also money is not an issue for me.
> |I'm also tired of waiting. I know a few Hades owners and some
> |run the exact setup I want, hense I know it works before I get it
> |rather than gamble with some new machine. From what I know of the
> |Hades it requires less cards cause it has some of the hardware included.
> |Like I said I maybe wrong on some points, but then I do live in
> |my own little "Atari" world. ;-)
>
> Why don't you 'go' for it? The only problem with buying overseas is
> the question of voltage - in other words you want a different power
> supply from that supplied in Europe. I can't imagine that is a major
> problem. I am not suggesting you throw your money away but why not
> order a Hades from System Solutions (if they sell overseas and, of
> course, they might not) and change the power supply to a US
> standard?
>
> I bought my Hades board from Canada - paid by credit card without
> any difficulty. The Customs took some money off me via the shipper.

The dealer in Canada is the one that closed up just before I got
around to wanting a Hades in a serious way.

I think some people have some problems reading usenet, cause
now I get some private mail which seems to try to convince me
to get a Milan. hehe

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2904. Re: FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Greg Roche <groche@home.com>
Message-ID: <383FA84D.34C82597@home.com>
Source record: 69902
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

try this url http://www.hitechcafe.com/eshop/dept.asp?dept_id=3

Rob wrote:
>
> In article <383D1CDF.A2368D68@radiks.net>,
> jorwen@radiks.net wrote:
> > Louie the Liquidator has Panasonic 4X SCSI CDROMS for $13
> > each+shipping. They are refurbished and gauranteed.
>
> And How do we contact Louie?
>
> --
>
> Atari-Users Network
> Atari Chat, Forums, Links, Webring and Banner Exchange.
> http://www.atari-users.net
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2905. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943703560.11730.5.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69903

Shiuming Lai <lais@zetnet.co.uk> wrote in message
news:383c76be$0$18509@news.zetnet.co.uk...

> So, what type of curries do Atari users like?

Veggie thalia if available (never could make up my mind). Alternatives: veg
biryani, mushroom balti, muttar paneer. Given half a chance, a side dish of
saag aloo or saag bhaji. And a liking for peshwari naan.

'Scuse saliva drippng down screen...

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2906. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <eBQ%3.489$ZA6.54480@typ11.nn.bcandid.com>
Source record: 69904

On 26 Nov 1999 06:58:26 , John Garone wrote:
|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
|>On 25 Nov 1999 17:52:16 , John Garone wrote:
|>| Is 6k about the average download speed off the net? If, so, what's the
|>|difference if you have a 56k modem or a 28.8k baud momodem?
|>|
|>| John G.
|>|
|>
|>I've used 28,800, 33k, and now a U.S. Robitics 56k modem. I get a 45k
|>connection with the 56k modem on my TT and is quite a bit faster than the
|>28,800 modem. Most of the time it's really fast although there are times that
|>the internet is slow.
|>
|>My brother lives across town and uses a 400 mhz Compaq. He gets up to 52k
|>connections but no lower than 49k.
|>
|>.
| Hi Joe,
| Is that 45k a connection rate or an actual download rate? I like
|the SupraFaxModem (28.8 uped to 33.6) because the display can show the
|actual connection rate which varies with the phone line conditions.
|31k (receive and transmit) is about the best my phone company provides me.
|That translates to about a 6k download as CAB shows.
| John
|
|rate

John,

The receive rate varies quite a bit and I'm not sure how accurate it is. I have gotten receive rates up to 18000 and 8000 to 9000 is not uncommon. Most of the time it shows about 4500. I had gotten up to 7000 using the 33k modem. The 56k modem is quite a bit faster than the 33k in the long run though.

Most of the time I connect at 37k, 38, or 40k using Sting. I always abort the connection if I connect under 36k. Using the ATI6 command, the modem shows the fastest (45k) and current connect rate (most of the time at 45k).

2907. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911271523430.88-100000@rakas>
Source record: 69905

On 26.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> I am aware of these facts and yes I know the benefits of PNG
> over GIF. All that I'm saying is that it is
> a) currently not popular on web sites

This is bull. PNG _is_ a widely used format, nowadays.

> b) PNG support is buggy even in 4th generation browsers

Incomplete, yes. Buggy, not.

> c) most web designers still advice to use the GIF/JPEG combination

Sorry, that's not true. Nowadays it's PNG/JPEG.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2908. Atari Icon Library - Christmas icons added

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Joakim H�gberg <gokmase@my-deja.com>
Message-ID: <81oppn$41n$1@nnrp1.deja.com>
Source record: 69906

Hi all,

If you feel like adding some christmas feel to your Atari then you are
welcome to drop in at my icon pages and take a look especially at
archive number 35 where you will find a collection of christmas icons.

Be sure to check through the other archive to see if you have missed
something.

Regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

2909. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <M7R%3.525$ZA6.54480@typ11.nn.bcandid.com>
Source record: 69907

On 26 Nov 1999 06:39:37 , JI Logan wrote:
|On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
|
|| . . . .
||I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
||2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
||use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
||Sting have really increased the speed of internet access. MTU set at 1500
||and MSS set at 1460 slowed down the speed on my provider.
|
|There must be some logic in these settings or do people just choose
|values at random? I set the 'new' values (ie those recommended in
|this newsgroup) and _thought_ that I was getting better results with
|the Hades but did not measure them.
|
|
|John Logan
|.

John,

A while back there was an article in the news media (AP?) about using MTU at 576 instead of 1500 in the U.S. It was supposedly faster and was recommended for Netscape and Internet Explorer.

When I used Stik, I had MTU set at 1500 and it worked well. Sting does not work too well for me set at 1500, but 576 does. I use DEF-RTT at 500 since 1500 seems to slow down Popwatch downloads. I have also tried other settings including 850 and 300. I always seem to be changing the settings in Sting to try and get better speed.

2910. Atari ST te koop

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Peter <PeterHollaar@daxis.nl>
Message-ID: <Q%R%3.86$Fm2.3278@zonnet-reader-1>
Source record: 69908

t.e.a.b. een Atari 1024 ST met een SM124 Mono Monitor, een muis en een printer met een extra nieuw lint. Verder geen uitbreidingen of harddisk. Omgeving van Amersfoort. Interesse?, mail me dan!

p.hollaar@zonnet.nl

2911. Re: help with 520ST please

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <s2S%3.662$x67.585@198.235.216.4>
Source record: 69909

On 26 Nov 1999 00:22:41 , xlator@cix.compulink.co.uk wrote:
>In message <383e9989.40602490@news.sk.sympatico.ca>, tim.h@sk.sympatico.ca said:
>
>>A friend of mine gave me an Atari 520ST, it works great, only there
>>are no manuals with it. My last Atari was an old 130XE, and much has
>>changed since then. If anyone knows where I can get manuals for the
>>520ST (online versions are ok too) please let me know.
>
>The official manual is pretty useless, IMHO. The only thing you have to
>learn is the use of the GUI - clicking and double-clicking, dragging
>etc.
>
>>Also, is there a way I can download atari files from my PC, and then
>>transfer them to the Atari?
>
>Yes, format some double-density (NOT high density) disks *on the PC* to
>720 kB and the Atari can read them. With later Ataris the PC will also
>read Atari-formatted disks, but only with TOS 1.4 onwards.
>
>Regards, /Peter/

Make certain your ST is equipped with a DoubleSided Drive. If you have an SF354 external drive, then it is single sided. If you have an SF314 it is double sided. If it is an internal drive at the side of the computer it can be single sided (rare but they existed as I had one of these too).

To check, highlight the A:/ floppy disk icon and move the mouse to the file menu and highlight the format option.

Try to select Double sided 720K. Single Sided is the Default.

Hope this helps.

>
>.

2912. 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <I2S%3.663$x67.585@198.235.216.4>
Source record: 69910

I remember when I first started reading this newsgroup during my second incarnation as an atari user some 2 years ago, there was a discussion that appeared, generally as a result of the Ash internet program which seemed to fail to put carriage returns at around 80 columns.

This resulted in alot of frustration if you had a straight reader like NEWsie which doesn't reformat the text. An editor does this. The debate and evidence clearly supported that 80 columns was to be the format used.

I don't believe I have seen any more posts from the Ash Emailer that are like this as I don't pay to much attention to the headers:-). However I used to just delete posts that were ridiculously beyond 80 columns. Of course I could change my font to fill the screen with the full text, but I am not bothering. If the post was really good, as some have been lately I may reply, just to view the text in the editor.

However it seems to be that people are using 90 columns and more, more often as they reply using there wonderful MS products.

I enjoy this about as much as I enjoy receiving HTML mail.

I get two copies of a 3 word message in text and html.

My friends have heard my curses enough to know better and turn the HTML off.

But really the gist of the post is that .....

1) Microsoft is the devil:-).
2) The users of MS products don't have a clue what their programs are doing.

Well, I hope people read this with a bit of a sense of humour and hopefully I will be reading the replies in 80 columns.

P.S. am I wrong now, some 18months after the last debate, to be fixated on this 80 column debate?

Later Brian.

2913. Re: Atari "M" now available FREE

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: amfreq <Pmetzl@execpc.com>
Message-ID: <383ff548$0$44901@news.execpc.com>
Source record: 69911

that's great news!

timconrardy@my-deja.com wrote:

> This is to let you know that David Zicarelli (formally of Intelligent Music)
> has given me permission to have the Atari version of "M" available at my site
> for FREE. This is very cool, because M is a one of a kind midi program that
> very Atari musician should have! So ENJOY!
>
> I also have pages for Cubase, Dr T's Omega II, Music mouse and other stuff.
> Tying to keep the Atari Midi stuff alive.
>
> here is my site:
>
> http://atlantis-bbs.com/dconrard/index.htm
>
> Would appreciate any comments as well.(besides that I look like "my favorite
> martian" on the opening picture!..I am working on that one!)
>
> Tim Conrardy
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2914. Re: Javascript?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383FF730.35B6E295@bellsouth.net>
Source record: 69912

This is really too bad that there is no easy solution. I need full CSS2
and javascript support.

B.P.

Matt Jaap wrote:

> In article <383F11BE.3FFFF195@bellsouth.net>,
> Bill Platt <virtb@bellsouth.net> wrote:
> > The event handlers are something I left out and probably the most
> important
> > part, but wouldn't they be parsed through when the interpreter
> handled the
> > html. Of course the interpreter would have to wait until the whole
> page
> > loaded to sort through everything and therefore make the interpreter
> pretty
> > useles for anything much other than a novelty.
>
> To be more precise I meant the timer event. But there are of course
> many other examples. What about window.open or location.href?
> Also most javascript links won't work.
> JavaScript really needs to be built into the web browser or at least be
> used as an overlay (like Adamas does) with full access to all page
> elements and the browser routines.
>
> Greetings,
> Matt.
>
> Sent via Deja.com http://www.deja.com/
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--
http://www.dynomall.com

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http://www.virtualbrokers.net

Unbiased investment advice

2915. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <383FF7CB.D1F4E282@bellsouth.net>
Source record: 69913

Thanks for alerting me to this problem and I will try and correct it because I know I am on of the guilty ones.

B.P.

Brian Van TIlborg wrote:

> I remember when I first started reading this newsgroup during my
> second incarnation as an atari user some 2 years ago, there was a
> discussion that appeared, generally as a result of the Ash internet program
> which seemed to fail to put carriage returns at around 80 columns.
>
> This resulted in alot of frustration if you had a straight reader like
> NEWsie which doesn't reformat the text. An editor does this. The debate and
> evidence clearly supported that 80 columns was to be the format used.
>
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> are like this as I don't pay to much attention to the headers:-). However I
> used to just delete posts that were ridiculously beyond 80 columns. Of
> course I could change my font to fill the screen with the full text, but I
> am not bothering. If the post was really good, as some have been lately I
> may reply, just to view the text in the editor.
>
> However it seems to be that people are using 90 columns and more, more
> often as they reply using there wonderful MS products.
>
> I enjoy this about as much as I enjoy receiving HTML mail.
>
> I get two copies of a 3 word message in text and html.
>
> My friends have heard my curses enough to know better and turn the
> HTML off.
>
> But really the gist of the post is that .....
>
> 1) Microsoft is the devil:-).
> 2) The users of MS products don't have a clue what their programs are
> doing.
>
> Well, I hope people read this with a bit of a sense of humour and
> hopefully I will be reading the replies in 80 columns.
>
> P.S. am I wrong now, some 18months after the last debate, to be
> fixated on this 80 column debate?
>

> Later Brian.

--
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http://www.virtualbrokers.net

Unbiased investment advice

2916. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <383FF98B.5EB6C578@netscape.net>
Source record: 69914

Brian Van TIlborg wrote:

> P.S. am I wrong now, some 18months after the last debate, to be
> fixated on this 80 column debate?

Sounds to me like you should be bitching at the author of your software for not adding pretty basic functionality.

The world's not going to slow down just because you still want to use decade old hardware. I love my Ataris, and I know I _can_ get them on the 'net, but it's a lot easier and a much richer experience to access the 'net in other ways.

Jeff

2917. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <81ougpsvn2@gxsn.com>
Source record: 69915

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

2918. cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384007e3$0$18504@news.zetnet.co.uk>
Source record: 69916

don't seem to work which surprised me

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2919. FA:Atari Baseless joysticks!!!

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38401A98.DF119E14@qnet.com>
Source record: 69917

I have put a set of Baseless joysticks(tilt joysticks) up for auction on ebay. These joysticks work off some type of mercury switch. I really cant tell you how they work but they work great. They are in great condition. Looks like they had little use. I did try them out on Miner 2049er on a 130xe it was a little weird playing with a joystick like this but, it was also alot of fun. Microshaft thought they had something new with their tilt joypads . There is no reserve for this auction. Happy bidding

Starts: 11/21/99, 22:00:34 PST
Ends: 11/28/99, 22:00:34 PST
Price: Currently $4.75
To bid on the item, go to:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=205545580

Don

2920. I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: eradioplay@aol.com
Message-ID: <19991127144226.18436.00000630@ng-fg1.aol.com>
Source record: 69918

I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am looking to buy or trade, say an Atari mouse, Atari power supply for the 600XL or 800XL computers, etc. Email me. Thanks!

2921. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <cfc04sc9gnbri1uhgg4lf93i23tld8k54e@4ax.com>
Source record: 69919

On Fri, 26 Nov 1999 20:14:27 -0000, "John Whalley" <news@whalley.demon.co.uk>
wrote:

>Except that those in the know are advising businesses to avoid Win2000 on
>release and wait for at least the first service pack before adopting it, to
>see if any more Y2K bugs appear for a start and generally to wait till all
>the unfinished bits are tidied up... ie people are learning from the Win95
>and Win98 experience.

And that's good advice. But I know a lot of people who are already using it and
say it's much more stable than Win98, and is compatible with virtually all of
their software, even though it's really a new version of WinNT, not Win9x. A
lot of Win9x users will upgrade, partly from confusion over the name (thinking
it's a successor to Win9x), and partly because it's just better than Win9x
(again, from what I've heard).

I have Win2000 RC2 on CD-ROM (picked it up at Comdex), and will probably be
installing it later today as an alternative OS. Then I'll be able to better
draw my own conclusions. I'm hoping I'll like it enough to make it my primary
OS. I'll get around to testing Linux one of these days, too.

2922. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911272139010.87-100000@rakas>
Source record: 69920

On 27.11.1999, Jeff Jewell <jeffjewell@netscape.net> wrote:

> > P.S. am I wrong now, some 18months after the last
> > debate, to be fixated on this 80 column debate?
>
> Sounds to me like you should be bitching at the author of
> your software for not adding pretty basic functionality.

Agreed, word-wraping is indeed fairly basic to implement.

HOWEVER, it doesn't justify M$ breaking standards set by
industry-wide RFC specifications about textline widths.

> The world's not going to slow down just because you still
> want to use decade old hardware.

Excuse me? NEWSie and other Atari TCP/IP software is 3 years
old, at most, at least when it comes to STiK/STiNG stuff. Also,
MiNT-Net exists only since 1994.

> I love my Ataris, and I know I _can_ get them on the 'net,
> but it's a lot easier and a much richer experience to access
> the 'net in other ways.

Richer?

Like what, getting a 12KB email containing 3 words, repeated
three times as plain-text, html, and RTF, just so that idiots
using M$ products can read it over a strawberry background?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2923. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <13d04sgaohn0v5e01uc8q6p1cts5pk1m4r@4ax.com>
Source record: 69921

On Sat, 27 Nov 1999 10:32:27 -0500, Jeff Jewell <jeffjewell@netscape.net> wrote:

>Sounds to me like you should be bitching at the author of your software for not
>adding pretty basic functionality.

Agreed. I said it way back when this debate started and I'll say it now.
Regardless of whether or not 80 columns is proper Usenetiquette, every reader
past the initial alpha stage should have word wrap built-in. It's a very basic
feature of any type of reader.

And Microsoft may be the devil, but there are an enormous number of people using
their software, many of them ignorant of netiquette. And just because they
aren't computer gurus doesn't mean they don't have something worthwhile to say
(most newsgroups have nothing at all to do with computers). Seems silly to
ignore them just because their messages aren't preformatted.

2924. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <qid04s0uhmpe6afheaqeqrmjtmaacnkfsb@4ax.com>
Source record: 69922

On Sat, 27 Nov 1999 16:29:33 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
wrote:

>don't seem to work which surprised me

Just out of curiosity, why would you want it to? Isn't Gemulator an emulator
for PCs? What does CAB offer that NS and IE do not?

2925. Re: Atari "M" now available FREE

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: amfreq <metzl@execpc.com>
Message-ID: <3840378e$0$67854@news.execpc.com>
Source record: 69923

umm, who's mca? And no it will not run, does goofey things to my st that only i
can get rid of by rebooting. :(
amfreq

timconrardy@my-deja.com wrote:

> This is to let you know that David Zicarelli (formally of Intelligent Music)
> has given me permission to have the Atari version of "M" available at my site
> for FREE. This is very cool, because M is a one of a kind midi program that
> very Atari musician should have! So ENJOY!
>
> I also have pages for Cubase, Dr T's Omega II, Music mouse and other stuff.
> Tying to keep the Atari Midi stuff alive.
>
> here is my site:
>
> http://atlantis-bbs.com/dconrard/index.htm
>
> Would appreciate any comments as well.(besides that I look like "my favorite
> martian" on the opening picture!..I am working on that one!)
>
> Tim Conrardy
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2926. FREE to a good home...

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: kurilla@lvcm.com
Message-ID: <38403861.9725239@news.lvcablemodem.com>
Source record: 69924

The time has come for me to admit that I have no further use for all of my Atari STuff. I haven't used it in years, and it's just been collecting dust (and taking up space) for all that time. I really don't want it to end up in a land fill somewhere as long as there's someone who wants to use it.

Anyone who is willing to pick this stuff up IN PERSON at my home in LAS VEGAS, NEVADA is welcome to it. It's probably best for me to give it all to one person to insure that all of the power supplies, etc., go with the correct pieces of hardware.

The computers are actually in their original shipping containers! The last time I used each piece of hardware it was working. If it no longer works, at least you got it for free!

IF MORE THAN ONE PERSON WANTS THIS STUFF, THE ONE WHO CAN GET HERE FIRST WILL TAKE PRECEDENCE. I'll monitor e-mail for the next few days, and notify the "winner".

If you are interested, AND CAN PICK IT UP IN PERSON, e-mail me at kurilla@lvcm.com, and let me know when you can pick it up. Here's the list:

520ST
MEGA ST 2
SC1224 Monitor (Color)
SM124 Monitor (Mono)
ROCTEC RF302R 3.5" external floppy
SH204 Atari Hard Drive
The STilt (handy ST desktop organizer)
A floppy duplicator gizmo (the software is in my STuff somewhere)

Original Atari Developer's Kit! (all 2000+ pages, in binders!)

Many games including DUNGEON MASTER and CHAOS STRIKES BACK
Many aids/cheats/editors for DUNGEON MASTER
(I think) Every START magazine with disk!
GFA Basic
GFA Compiler
GFA Companion
Prospero Pascal
Prospero Developer's Toolkit
Personal Pascal

TDI Modula 2
Jefferson Modula 2
Book: "A Programmer's Guide to GEM"
various 68000 books
Other STuff I didn't want to catalog

Thanks,
- Thomas
kurilla@lvcm.com

2927. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81pf5c$j1g$1@ash.prod.itd.earthlink.net>
Source record: 69925

On 27 Nov 1999 12:59:54 , Joe M. Villarreal wrote:
>On 26 Nov 1999 06:58:26 , John Garone wrote:
>|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
>|>On 25 Nov 1999 17:52:16 , John Garone wrote:
>|>| Is 6k about the average download speed off the net? If, so, what's the
>|>|difference if you have a 56k modem or a 28.8k baud momodem?
>|>|
>|>| John G.
>|>|
>|>
>|>I've used 28,800, 33k, and now a U.S. Robitics 56k modem. I get a 45k
>|>connection with the 56k modem on my TT and is quite a bit faster than the
>|>28,800 modem. Most of the time it's really fast although there are times that
>|>the internet is slow.
>|>
>|>My brother lives across town and uses a 400 mhz Compaq. He gets up to 52k
>|>connections but no lower than 49k.
>|>
>|>.
>| Hi Joe,
>| Is that 45k a connection rate or an actual download rate? I like
>|the SupraFaxModem (28.8 uped to 33.6) because the display can show the
>|actual connection rate which varies with the phone line conditions.
>|31k (receive and transmit) is about the best my phone company provides me.
>|That translates to about a 6k download as CAB shows.
>| John
>|
>|rate
>
>
>John,
>
>The receive rate varies quite a bit and I'm not sure how accurate it is. I
>have gotten receive rates up to 18000 and 8000 to 9000 is not uncommon. Most
>of the time it shows about 4500. I had gotten up to 7000 using the 33k
>modem. The 56k modem is quite a bit faster than the 33k in the long run
>though.
>
>Most of the time I connect at 37k, 38, or 40k using Sting. I always abort
>the connection if I connect under 36k. Using the ATI6 command, the modem
>shows the fastest (45k) and current connect rate (most of the time at 45k).
>
>.
Joe,

So are you saying a higher speed modem will get you a faster download rate even though the latter may only be around 5k-20k? And does the Robotics modem have a display or do you have another way to see your connection rate? The latest Supra just has idiot lights!
John

2928. Re: Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81pgetgnr1@birch.prod.itd.earthlink.net>
Source record: 69926

On 26 Nov 1999 23:54:31 , Nick Keir wrote:
>Does anyone know where I can get modules for CAF 2.06? I lost the
>Score Module in a Hard Disk Incident.I still have the Mixer Mod, but I
>believe there are a few more, and they were originally sold
>seperately.
>
>Thanks in advance
>
>Nick
>
>.
Nick,
CAF2.06 came with 5 mix modules included for $$$!
Steinberg had a site with some free stuff. Try www.us.steinberg.net
John

2929. Re: FREE to a good home...

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81pgmignr2@birch.prod.itd.earthlink.net>
Source record: 69927

Thomas,
To be the first, I guess I'd need an SST to get in on an ST deal!
John (Florida)

On 27 Nov 1999 20:21:43 , Thomas P. Kurilla wrote:
>The time has come for me to admit that I have no further use
>for all of my Atari STuff. I haven't used it in years, and
>it's just been collecting dust (and taking up space) for
>all that time. I really don't want it to end up in a land
>fill somewhere as long as there's someone who wants to use
>it.
>
>Anyone who is willing to pick this stuff up IN PERSON at my
>home in LAS VEGAS, NEVADA is welcome to it. It's probably
>best for me to give it all to one person to insure that all
>of the power supplies, etc., go with the correct pieces of
>hardware.
>
>The computers are actually in their original shipping
>containers! The last time I used each piece of hardware
>it was working. If it no longer works, at least you got it
>for free!
>
>IF MORE THAN ONE PERSON WANTS THIS STUFF, THE ONE WHO CAN
>GET HERE FIRST WILL TAKE PRECEDENCE. I'll monitor e-mail
>for the next few days, and notify the "winner".
>
>If you are interested, AND CAN PICK IT UP IN PERSON, e-mail
>me at kurilla@lvcm.com, and let me know when you can pick it
>up. Here's the list:
>
>520ST
>MEGA ST 2
>SC1224 Monitor (Color)
>SM124 Monitor (Mono)
>ROCTEC RF302R 3.5" external floppy
>SH204 Atari Hard Drive
>The STilt (handy ST desktop organizer)
>A floppy duplicator gizmo (the software is in my STuff somewhere)
>
>Original Atari Developer's Kit! (all 2000+ pages, in binders!)
>
>Many games including DUNGEON MASTER and CHAOS STRIKES BACK
>Many aids/cheats/editors for DUNGEON MASTER

>(I think) Every START magazine with disk!
>GFA Basic
>GFA Compiler
>GFA Companion
>Prospero Pascal
>Prospero Developer's Toolkit
>Personal Pascal
>TDI Modula 2
>Jefferson Modula 2
>Book: "A Programmer's Guide to GEM"
>various 68000 books
>Other STuff I didn't want to catalog
>
>Thanks,
>- Thomas
>kurilla@lvcm.com
>
>.

2930. ST: Old game "Downfall"?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <943727850@acpu.com>
Source record: 69928

Matt <matt@ewtoo.org> inquires:

M > I've just been thinking about an old shareware game I had on
M > my ST. It was called "Snowfall" or "Downfall" or somthing like
M > that? It came on a magazine cover disc.

'Downfall' is correct. STFormat #42 Cover Disk 1.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... I had a life once... now I have a computer and a modem.
___ Mountain Reader II - #00000077

2931. FILE NOT FOUND

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: starlordqnet.com
Message-ID: <38405113.0@news.qnet.com>
Source record: 69929

i tpe into cab 2.7 http://www.oxo.system.online.fr

no matter how i tryed, all i get is 'File Not Found'

The Lone Sidewalk Astronomer of Rosamond.

2932. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <3840540B.9FECC25E@netscape.net>
Source record: 69930

> Martin-Eric Racine wrote:
>
>> On 27.11.1999, Jeff Jewell <jeffjewell@netscape.net> wrote:> The
>> world's not going to slow down just because you still
>
> > want to use decade old hardware.
>
> Excuse me? NEWSie and other Atari TCP/IP software is 3 years
> old, at most, at least when it comes to STiK/STiNG stuff. Also,
> MiNT-Net exists only since 1994.

Yes, but that would be the ad hoc _software_ for your decade old
hardware. You know, that powerful stuff that can't word wrap?

> > but it's a lot easier and a much richer experience to access
> > the 'net in other ways.
>
> Richer?
>
> Like what, getting a 12KB email containing 3 words, repeated
> three times as plain-text, html, and RTF, just so that idiots
> using M$ products can read it over a strawberry background?

Richer, like talking about something Atari related and useful instead of
whining about how Bill Gates is personally ruining your life.

Jeff

ps - so, what, this fantastic three year old software can't filter mail,
either? Wow, where should I send my shareware donation?

2933. Re: Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <WS3.fc0859ac.b3a27000.bales@online.fr>
Source record: 69931

In message <943660471.1025.0.nnrp-03.d4e43732@news.demon.co.uk>
Nick Keir wrote:
>Does anyone know where I can get modules for CAF 2.06? I lost the
>Score Module in a Hard Disk Incident.I still have the Mixer Mod, but I
>believe there are a few more, and they were originally sold
>seperately.

>Thanks in advance

>Nick

Have youtried ftp.steinberg.de or ftp.steinberg.net ?

Nick (another one)

--
--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

2934. Re: I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <WS3.fd265882.b60c7000.bales@online.fr>
Source record: 69932

In message <19991127144226.18436.00000630@ng-fg1.aol.com>
Eradioplay wrote:
>I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am looking
>to buy or trade, say an Atari mouse, Atari power supply for the 600XL or 800XL
>computers, etc. Email me. Thanks!

You can make these yourself. All you need is 2 DB19 connectors, 30cm of
shielded cable, and a soldering iron. It is a simple pin to pin connection,
but the cable has to be short.

Nick

--
--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

2935. Re: FILE NOT FOUND

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <WS3.fe565bf2.b7627000.bales@online.fr>
Source record: 69933

In message <38405113.0@news.qnet.com>
Slc.Dennis Bishop wrote:
>i tpe into cab 2.7 http://www.oxo.system.online.fr

>no matter how i tryed, all i get is 'File Not Found'

Because the correct URL is:
http://oxo.systems.online.fr

I'm posting this using the latest WS 3.30a, and it is a lot more
stable than previous versions. Very fast, nice features, but still
a few things to finish (bookmarks, FTP...).

Nick

--
--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

2936. ToXiC MaG 18 released !

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <38406247.825669A2@libertysurf.fr>
Source record: 69934

Hiya Atari fans !

The 18th issue of Toxic Mag has been released some
days ago. The site : http://toxicmag.atari.org

It's a French webzine but some articles were roughly
translated into English... :)

You can send me your advices, suggestions, criticisms,
comments, etc.

Bye all and have fun :)

PS: ZIP archive of the magazine very soon !

2937. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <IOZ%3.2003$ZA6.125431@typ11.nn.bcandid.com>
Source record: 69935

On 27 Nov 1999 20:32:44 , John Garone wrote:
|On 27 Nov 1999 12:59:54 , Joe M. Villarreal wrote:
|>On 26 Nov 1999 06:58:26 , John Garone wrote:
|>|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
|>|>On 25 Nov 1999 17:52:16 , John Garone wrote:
|>
|>John,
|>
|>The receive rate varies quite a bit and I'm not sure how accurate it is. I
|>have gotten receive rates up to 18000 and 8000 to 9000 is not uncommon. Most
|>of the time it shows about 4500. I had gotten up to 7000 using the 33k
|>modem. The 56k modem is quite a bit faster than the 33k in the long run
|>though.
|>
|>Most of the time I connect at 37k, 38, or 40k using Sting. I always abort
|>the connection if I connect under 36k. Using the ATI6 command, the modem
|>shows the fastest (45k) and current connect rate (most of the time at 45k).
|>
|>.
| Joe,
| So are you saying a higher speed modem will get you a faster download
|rate even though the latter may only be around 5k-20k? And does the Robotics
|modem have a display or do you have another way to see your connection rate?
|The latest Supra just has idiot lights!
| John
|

Yes. The U.S. Robitics 56k modem is faster regardless of what speed CAB
displays.

After I disconnect from Sting, I load my terminal program Stalker. I can
then enter the command ATI6 to display the connect rate info.

2938. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <384065b01ba8491@tripnet.se>
Source record: 69936

On Sat 27-11-1999 10:32 (-0500) Jeff Jewell wrote:

>Brian Van TIlborg wrote:
>
>> P.S. am I wrong now, some 18months after the last debate, to be
>> fixated on this 80 column debate?

80 max but 72-76 prefered to make space for qoute signs and scrollbar
when using 640 screen width.

>
>Sounds to me like you should be bitching at the author of your software for not
>adding pretty basic functionality.

Okami happens to be one of the programs that do not wrap. Kind of
strange as it has lots of other useful functions including ones that no
Microsoft newsreader is capable of. My guess is that Jos den Bekker has
done this out of "political" reasons: because of the 80 col max RFC,
there is no need for word wrap in any newsreader :-)

>
>The world's not going to slow down just because you still want to use decade
>old hardware. I love my Ataris, and I know I _can_ get them on the 'net, but
>it's a lot easier and a much richer experience to access the 'net in other
>ways.

OK it is possible to use 1:st Word as editor with Okami but the Okami
version I am using now is dated sep 13 -99 _and_ I am three versions
behind the latest beta!

Actually posts with too long lines are more common in this group
compared to others (non Atari related) that I follow.

I do have Outlook Express 4 on the pc here next to the TT I'm using
now, but for most mail&news usage Okami actually works better. The only
(for me) important feature that the Atari setup lacks is the
possibility to only download the "subject lines" for a group. In groups
with lot of traffic where only a few posts really interests me (like
rec.autos.tech) it takes to long for my taste to download all headers.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2939. Re: WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <38406CA6.6744336C@suscom.net>
Source record: 69937

I have a complete 1040STe with TOS 1.6, 4MB memory and lots of other stuff, including monitors and software. Anyway, $50 plus shipping will get you the STe.

staalejg@bigfoot.com wrote:
>
> Wanted:
>
> Atari 1040STe in good condition.
>
> Please e-mail staalejg@bigfoot.com if you have one for sale.
>
> Thanks.

--
David Smith; Williamsport, Pennsylvania, United States
david@suscom.net

2940. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943756663.17793.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 69938

Hi,

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:I2S%3.663$x67.585@198.235.216.4...

<snip>
> However it seems to be that people are using 90 columns and more,
more
> often as they reply using there wonderful MS products.

<snip>
> 1) Microsoft is the devil:-).

Possibly ;-)

> 2) The users of MS products don't have a clue what their programs are
> doing.

Possibly verging on probably in some cases. Unless the particular M$ product
is just misbehaving.

> Well, I hope people read this with a bit of a sense of humour and
> hopefully I will be reading the replies in 80 columns.

Well, as I'm using Outlook Express for news, I'm hoping I'm not guilty. I
have it set for using plain text only (no HTML) and wrapping at 76 columns.
If it's not doing this then please let me know and I'll investigate further.
Interestingly I think this is the default setting for recent versions of OE,
as I don't remember changing it, just checking it.

> P.S. am I wrong now, some 18months after the last debate, to be
> fixated on this 80 column debate?

Nope. It's a standard and means everyone can read the messages comfortably.
As such it's worth adhering to it.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

2941. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199911270755.a26641@kr.maus.de>
Source record: 69939

Hi!

DV>>I don't have a Hades so I can't say anything about Adamas running on
DV>>the Hades.
DV>Is this some kind of joke? German humour perhaps?

Yes, it's some sort of running gag. Probably just for insiders but we think
it's quite funny.

DV>From the three available browsers Draconis holds three titles:
DV>- it's the most expensive of the bunch
DV>- it's the worst of the bunch
DV>- it's the slowest of the bunch
DV>and it's contending for a fourth title: the worst commercial program
DV>of the year. It crashes at random, forgets his settings, ignores all the
DV>Atari standards and has a *useless* javascript module, has anyone
DV>actually managed to access a JScript powered website without getting
DV>error messages?
DV>
DV>Draconis should *NOT* be on sale, it's still in beta stadium. And when
DV>considering that development of this program is now well over two
DV>years, and that there still is no progress I think the word CRAP is in
DV>place here.
DV>It doesn't work online and offline... in my book this means useless,
DV>since a stable online connection is not possible, the clients included
DV>with Draconis are worthless as well, if these are of the same quality
DV>as the browser.... oh boy :-))))

Wow! I haven't seen that much program bashing without one bit of constructive
criticism for months. Just had to quote the whole text again as it is quite
impressive really...

DV>BTW: Draconis Pro can't even handle newsgroups.... where do they get
DV>the nerves to call this Professional ?

I don't have a Hades so I can't say anything about Adamas running on
the Hades.

regards,
jan

2942. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9911272233110.90-100000@TT030>
Source record: 69940

You can register Thing directly with the authour as I did.
Long filenames work fine here with MiNT and Thing 1.27, but then
I'm not using magicmac so I cannot say if 1.27 will sovle your
problems.

On Sun, 28 Nov 1999, Hallvard Tangeraas wrote:

> I've been using the "Thing" desktop for several years now (1.09 I
> think), but with MagiCMac I've noticed several problems, probably due to
> me using long filenames, so I've been thinking about upgrading to the
> latest version.
>
> I've had a look at the Transaction/ex-Interactive pages, but although
> there was information there about the programs themselves I found
> nothing about the cost, how to pay, where to send the money or if
> there's an upgrade policy from my current version.
> Have I missed something? Missed a page, or what?
>
> By the way, does anyone have any experiences with long filenames using
> the latest version? Does it sound like an upgrade of thing might be the
> solution?
>
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2943. FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3840A7E4.58B58F89@earthlink.net>
Source record: 69941
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It's not in great shape.. I don't know if it works. There are several pins that are missing on the connector that connects to the ST, so you'll need to figure out a way to fix it.

That's why it's free.. not that it's worth a whole bunch anyway..

First one to email me with their address gets it.

-Mark

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2944. Re: Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3840AAE0.3AC587DE@earthlink.net>
Source record: 69942

You need the original floppy to use the modules, so that won't work. I sold my copy of the extra modules (Score Trax, Cue Trax, and Studio Module) with my copy of Cubase Audio Falcon several months ago, so I can't help.. I don't know if Steinberg still sells them, but you might try calling them. The extra modules cost $150 (for all three).

-Mark

Nicholas Bales wrote:

> In message <943660471.1025.0.nnrp-03.d4e43732@news.demon.co.uk>
> Nick Keir wrote:
> >Does anyone know where I can get modules for CAF 2.06? I lost the
> >Score Module in a Hard Disk Incident.I still have the Mixer Mod, but I
> >believe there are a few more, and they were originally sold
> >seperately.
>
> >Thanks in advance
>
> >Nick
>
> Have youtried ftp.steinberg.de or ftp.steinberg.net ?
>
> Nick (another one)
>
> --
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2945. FA: Atari Falcon and Steinberg ST-MIDI 3, last days!

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3840AC01.539066D4@earthlink.net>
Source record: 69943
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.music.makers.marketplace

I apologize for the SPAM.. but FYI.. last two days:

FA: Atari Falcon
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203924531

FA: Steinberg ST-MIDI 3 MIDI interface for Atari ST, Falcon
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=203935390

Thanks..

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2946. Re: FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Boyd Staley <BoydStaley@worldnet.att.net>
Message-ID: <3840AA79.262F0B74@worldnet.att.net>
Source record: 69944
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I'll take it if still available,

Boyd Staley
2160 E. Shea Dr.
Fresno, CA 93720

Particle Salad wrote:
>
> It's not in great shape.. I don't know if it works. There are several
> pins that are missing on the connector that connects to the ST, so
> you'll need to figure out a way to fix it.
>
> That's why it's free.. not that it's worth a whole bunch anyway..
>
> First one to email me with their address gets it.
>
> -Mark
>
> --
> ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
> Particle Salad/ Noom Room Studio
> http://home.earthlink.net/~psalad
> mp3 songs:
> http://www.mp3.com/particlesalad
> ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2947. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <sli14scv370e01lve1invskd8s5crbajt3@4ax.com>
Source record: 69945

On Sun, 28 Nov 1999 00:09:44 +0100 (MET), kennethm@tripnet.se (Kenneth Medin) wrote:

>There are other values of life than browser functionality ;-)

Like what? :^)

2948. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911282146340.365-100000@rakas>
Source record: 69796

On 28.11.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> >Agreed, word-wraping is indeed fairly basic to implement.
>
> Still hiding in Europe, eh!

Hell yeah! No way I'll ever return to Canabis... ermm Canada.

> Meanwhile, posting messages in 80 columns is very easy to implement.

Indeed.

> Why have STandards, when we have M$.

ROTFL!

> >> The world's not going to slow down just because you still
> >> want to use decade old hardware.
>
> >Excuse me? NEWSie and other Atari TCP/IP software is 3 years
> >old, at most, at least when it comes to STiK/STiNG stuff. Also,
> >MiNT-Net exists only since 1994.
>
> He is mistaken between hardware and software. Both are capable.

Yeah, I misread his statement. However, I don't see what hardware
has to do with the capability of formating to 80 columns.

> I really don't think Jeffs argument is strong in this regard.

Agreed.

His "Micro$oft does it, why don't you?" statement is as valid as
Hitler's "Jews took our jobs, they deserve to die for this!" Just
because uncle Bill says it's okay to break standards doesn't mean
it's allright.

> This is more wealth, Like MONEY. You will be RICHER Qfunk if
> you purchase a New computer and load it with M$ products.

Oh, right...
Bill promised me 10% on NT 2000 sales. I almost forgot. ;-)

> Richer, is when you dig your ST out of a closet, connect it to the internet
> and put the $1000 you would spend on a new computer into Mutual Funds and
> not directly into M$ pockets.

Indeed.

> >Like what, getting a 12KB email containing 3 words, repeated
> >three times as plain-text, html, and RTF, just so that idiots
> >using M$ products can read it over a strawberry background?
>
> strawberry? Strawberry. STRAWBERRY! I LOVE STRAWBERRY!!!

;-)))

> Clearly now I am swayed. I have had it all wrong.
> Your forgiveness please:-).

Amen!

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2949. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911282156140.365-100000@rakas>
Source record: 69797

On 28.11.1999, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> > Yes, I know about the SCSI port. Do I need to modify the cable? I think this
> > was required when connecting a ZIP drive to an ST, adding +5V to pin 26 or
> > something. This is not true on the TT??
>
> It's not needed on the TT, only on some ACSI<->SCSI-adapters that doesn't
> have termpower.

The does _not_ have the termpower pin connected.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2950. Re: Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: rives@gte.net
Message-ID: <rives-2811991520530001@1cust112.tnt14.nyc3.da.uu.net>
Source record: 69798

The Score module if I remember correctly is not part of the pakage of 3
modules (Studio, cue Traxs, Style). Its just an additional module like the
IPS, which can be loaded or not depending on memory requirements.

At one time there was Cubase and Cubase Score, CAF came with the Score module.
I think I have it around, if I do can you take it as an email attachment.

To use the others you need a original key disk.

Regards,

Rich

>
>Nicholas Bales wrote:
>
>> In message <943660471.1025.0.nnrp-03.d4e43732@news.demon.co.uk>
>> Nick Keir wrote:
>> >Does anyone know where I can get modules for CAF 2.06? I lost the
>> >Score Module in a Hard Disk Incident.I still have the Mixer Mod, but I
>> >believe there are a few more, and they were originally sold
>> >seperately.
>>
>> >Thanks in advance
>>
>> >Nick
>>
>> Have youtried ftp.steinberg.de or ftp.steinberg.net ?
>>
>> Nick (another one)
>>
>> --
>> --
>> ||| Nicholas Bales, Toulouse, France
>> ===|||===
>> / | \ The Atari ST Quick FAQ bales@
>> -' ' `- http://quickfaq.atari.org online.fr

2951. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <pkg04.11451$sy5.15160@news20.bellglobal.com>
Source record: 69799

Brian Van TIlborg wrote in message ...

>another NG. Most Atari Users for some reason are more informed of net
>etiquette, than most users and we are in a computer NG.
>
>Now when I am on comp.sys.barney.com I am much more leniant:-).
>
>I think net etiquette disappeared along with good table manners?

Net etiquette is a very simple concept that a number of people can't grasp. Without which the Ng's aren't even worth reading due to the lack of structure. I made a post on another group I am a part of just last week. It was in reference to the fact that many people have their M$ auto-quote feature turned on and don't bother to edit the quote before sending. This messages that eventually included the whole thread as a quote. Now this 80 character complaint has surfaced here and it is no different. There is a total lack of respect to the readers of the postings that has resulted in these "infractions". Some people have never been taught the etiquette so we will have to bear with the odd case of poor etiquette. But I must say in reference to John Jewl that the problem exists with the person refusing to adhere to the standard and not the person who doesn't upgrade his newsreader in order to deal with the morons in the world . Boy the ME generation sure is getting good at yelling "It's not my fault".

Steve

2952. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <wRg04.3033$Oo3.86249@news.tpnet.pl>
Source record: 69800

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (176-199)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

2953. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <38419ACD.C94F7422@club-internet.fr>
Source record: 69801

Hallvard Tangeraas wrote:

> I've had a look at the Transaction/ex-Interactive pages, but although
> there was information there about the programs themselves I found
> nothing about the cost, how to pay, where to send the money or if
> there's an upgrade policy from my current version.
> Have I missed something? Missed a page, or what?

Interactive is closed since May 1999
TransAction "only" translates softwares
We have created such a registration service in France, dubbed "France
Shareware Distribution", but we only register french users (the euro
currency is really usefull...)

I suppose you can see on the Cyberstrider website for a Thing registration
they do a great job
URL: http://www.cyberstrider.org/

Regards,
Sylvain Perchaud

---
http://perso.club-internet.fr/eslime/
TransAction: http://www.altern.org/ta/index_f.html
France Shareware Distribution: http://www.altern.org/fsd/

2954. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81s6vq$ms9$1@snipp.uninett.no>
Source record: 69802

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> No one is forcing anyone to buy their products, If you don't like MagIC
> which is your full right, don't buy it... some of their products need to
> be *MagiC only*. It can't be helped that other OS's just don't offer the
> same functionality.

The thing I dislike about ASH is that many of their products offers less
functionality under anything not MagiC, and still costs more than if
you're using MagiC ("power user")... Here in Norway that would be illegal,
I don't know about Germany but it's IMHO definitely unethical.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2955. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81s77b$ms9$2@snipp.uninett.no>
Source record: 69803

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

>> It's not needed on the TT, only on some ACSI<->SCSI-adapters that doesn't
>> have termpower.

> The does _not_ have the termpower pin connected.

The what? TT? If so I wasn't aware of that, because it appears that the
internal bus have.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2956. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <KBh04.614$ap.33475@typ11.nn.bcandid.com>
Source record: 69804

On 28 Nov 1999 17:06:02 , John Garone wrote:
|On 27 Nov 1999 23:28:17 , Joe M. Villarreal wrote:
|>On 27 Nov 1999 20:32:44 , John Garone wrote:
|>|On 27 Nov 1999 12:59:54 , Joe M. Villarreal wrote:
|>|>On 26 Nov 1999 06:58:26 , John Garone wrote:
|>|>|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
|>|>|>On 25 Nov 1999 17:52:16 , John Garone wrote:
|>
|>Yes. The U.S. Robitics 56k modem is faster regardless of what speed CAB
|>displays.
|>
|>After I disconnect from Sting, I load my terminal program Stalker. I can
|>then enter the command ATI6 to display the connect rate info.
|>
|>.
|Joe,
| Sorry for my confusion but what good is a 56k connection if there's no
|improvement in the download rate (as in CAB) compared to a 28.8 connection?
| John
|

John,

I've gotten faster downloads using the 56k modem than I did with the 28,8k
modem. As you probably know, the internet slow down sometimes and it's
really hard to figure out the exact download rates.

2957. *** BUY

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: zbych23@softland.net.pl
Message-ID: <5Oh04.3228$Oo3.90131@news.tpnet.pl>
Source record: 69805

HELLO ,

I am interested in purchasing :
- GFA BASIC TO C (have DEMO)
- IRON SOLIDER 2 CD
- ATARI CARTS...
I SHOULD be grateful for quotation and
address.
YOURS FAITHFULLY

Z P o z d r o W i e n i e m
O&S&D*zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz
Zbigniew Plotkowiak
zbych23@softland.net.pl
tel: 061- 8171742 od godz 18-23
Poznan.
POLAND
ppppppppppppppppppppppppppppppppppppppppppp*O&S&D

2958. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <384191f6110f460@tripnet.se>
Source record: 69806

On Sun 28-11-1999 07:26 (-0800) Pat & Anna wrote:

>on Saturday 27-11-1999 23:53, Kenneth Medin wrote:
>
>>Okami happens to be one of the programs that do not wrap.
>
>Nope, recent Okami releases *do* wrap.

Oops, looks like I'm running both old hard- and software here :-)

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2959. Announce: New Taskbar-beta

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81sai3niu2@snipp.uninett.no>
Source record: 69807

```
I uploaded a new public beta tonight. Go to http://atari.nvg.org/Taskbar/
for more info.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2960. Re: FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <4T7YrAATwaQ4Ew$0@steverosie.demon.co.uk>
Source record: 69808
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3840A7E4.58B58F89@earthlink.net>, Particle Salad
<psalad@earthlink.net> writes
>It's not in great shape.. I don't know if it works. There are several
>pins that are missing on the connector that connects to the ST, so
>you'll need to figure out a way to fix it.
>
>That's why it's free.. not that it's worth a whole bunch anyway..
>
>First one to email me with their address gets it.

Hi

They do come with a few pins missing:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2961. [UPDATE] Toxic Mag 18 archive available

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <3841AC7F.A6926D25@libertysurf.fr>
Source record: 69809

```
Hi everybody!

Sorry for being late but the ZIP archive containing the Toxic
Mag #18 is available since some hours. Now, it will be more
economic for you :)

The site was entirely remade, you can :
- participate to the debates by filling in a form
(some problems with WenSuite I think);
- download almost ALL the issues (Atari AND HTML versions);
- have some info about the magazine (history, how to
participate, and so on)

Here comes the URL :
http://www.chez.com/toxicmag/
or http://toxicmag.atari.org

Have a good reading :)

-----------------------------------------------------
Lisez le Toxic Mag / Read the Toxic Mag
http://www.chez.com/toxicmag/index.html

||| Atari Falcon - 1.7 GB - 14 MB RAM
||| Visitez ma Maison Page :
/ | \ http://www.multimania.com/toxicmag
-----------------------------------------------------
```

2962. Re: PPP support?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Coaster <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.96r.991128173149.13762D-100000@shell1.interlog.com>
Source record: 69810

Hi again.

First of all, thanks to everyone for all the help.

But, I'm still trying to get a functioning PPP link.

I have STinG dialing, submitting the username and password. Getting the dynamic IP address and then it times out while "Initialising link..."

Here is the text coming back from the ISP when I dial in with a terminal program:

ts3.tor S19 login:<username submitted>
Password:<password submmitted>
ts99>Your address is 206.108.93.84
PPP session from (198.53.145.203) to 206.108.93.84 beginning....~}#@!}!}!}}4}"~

I tried making it search and skip the "...beginning...." text before data stream, but still no luck initialising the link. Is the whole last line needed to for initialising?

I also tried SLIP with STinG, and like with the STiK SLIP, it connected but the client apps do nothing. Just the occassional flicker of the SD/RD model LEDs.

Ken

--
Coaster (aka Ken Hartlen)
khartlen.snip_this_bit.@interlog.com
Visit my scale modelling page at http://www.interlog.com/~khartlen

2963. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <Bni04.699$ap.33475@typ11.nn.bcandid.com>
Source record: 69811

```
On 28 Nov 1999 16:43:51 , Steve Sweet wrote:
|On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
|:>On 24 Nov 1999 07:46:49 , atarigalen wrote:
|
|:>I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
|:>2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
|:>use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
|:>Sting have really increased the speed of internet access. MTU set at 1500
|:>and MSS set at 1460 slowed down the speed on my provider.
|
|
|I plugged in these mod's tonight for an experiment,, what a
|difference, no notable increase in BPS, but the gaps in the transfer
|are a lot shorter.
|
|
| Regards from STEve & his nice warm cosey PAK'd MegaSTE.
|
|
| * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
|

I was using a different value for MSS before the new Sting updates.
```

2964. Atari MegaSTe 4 for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <3841cc29.0@news.pacifier.com>
Source record: 69812

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

2965. Re: C-Lab Unitor

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Sermonator <carmant@nucleus.com>
Message-ID: <3841c8fc@news.nucleus.com>
Source record: 69813

I have a copy of C-Lab Notator Alpha, if you or anyone else out there is interested.

reply by email to carmant@nucleus.com

Tom Carman <><
(The Sermonator)

<demzy@home.com> wrote in message
news:382a76c1.86907580@news.rdc1.ab.wave.home.com...
> Does anyone have a C-Lab Unitor box they're no longer using?
>
> Thanks.

2966. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <p0o34skvr7q917mc39vm7t4kc1fke0f5tr@4ax.com>
Source record: 69814

On Sun, 28 Nov 1999 19:54:07 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>His "Micro$oft does it, why don't you?" statement is as valid as
>Hitler's "Jews took our jobs, they deserve to die for this!" Just
>because uncle Bill says it's okay to break standards doesn't mean
>it's allright.

I don't understand this logic. No one is suggesting that NEWSie start creating messages with infinite line lengths. People just want it to word wrap, so it can read messages with all line lengths, standard or not. It hurts no one but NEWSie users by stubbornly refusing to implement word wrap.

2967. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e1zo3w.17ncicm1pxowq0N%roughley@HORMEL.vanc.igs.net>
Source record: 69815

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

> On 26.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:
>
> > I am aware of these facts and yes I know the benefits of PNG
> > over GIF. All that I'm saying is that it is
> > a) currently not popular on web sites
>
> This is bull. PNG _is_ a widely used format, nowadays.

Where? Sure, PNG is slowly emerging, and I'm pleased to see it's the default format of Macromedia's Fireworks (and other programs), but I certainly don't see a proliferation of it on the web (although this will happen in time).

> > b) PNG support is buggy even in 4th generation browsers
>
> Incomplete, yes. Buggy, not.

There's probably little chance of bugs because so many of the browser implemenations are incomplete, not taking advantage of what PNG has to offer. It's safe to say that PNG browser support is both incomplete and buggy.

> > c) most web designers still advice to use the GIF/JPEG combination
>
> Sorry, that's not true. Nowadays it's PNG/JPEG.

Of the 300,000,000 web pages, how many would use in-line PNGs? Maybe the really "progressive" sites would, meaning those also using CSS and JavaScript. Even then, I've visited such sites and it's a little disheartening to see a 4.x browser display an empty box in place of a PNG.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

2968. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e1zl85.6k546a1yrfgcgN%roughley@HORMEL.vanc.igs.net>
Source record: 69816

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> P.S. am I wrong now, some 18months after the last debate, to be
> fixated on this 80 column debate?

MacSOUP's default composition line length is 72, which I would think is safer than the 76 of Outlook Express and other newsreaders.

MacSOUP has a handy function to rewrap quoted text -- a salvation for many of the wonky followups that appear, most of which are generated by Outlook Express (because of the sheer number of users). It's not that Outlook is a bad newsreader, it's just that MacSOUP forces the user to adhere to standards. For instance, with followups you can't normally post an article over 80 columns: a warning appears to "rewrap" the text before it's queued or sent. The logic here is that bad practices shouldn't be propagated, whereby the software must have the means to compensate for the configurations of other newsreaders.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

2969. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <p7o34sgk313lhumh14drk88kk4ma36tpml@4ax.com>
Source record: 69817

On Sun, 28 Nov 1999 20:33:25 GMT, "Steve Bailey" <bailey.steven@sympatico.ca>
wrote:

>these "infractions". Some people have never been taught the etiquette so we
>will have to bear with the odd case of poor etiquette. But I must say in
>reference to John Jewl that the problem exists with the person refusing to
>adhere to the standard and not the person who doesn't upgrade his newsreader
>in order to deal with the morons in the world . Boy the ME generation sure
>is getting good at yelling "It's not my fault".

How arrogant of you to assume everyone is a moron who doesn't conform to your
standard. Being ignorant of netiquette and being a moron are two completely
different things. In case you haven't heard, the Internet is growing by leaps
and bounds. That means many, many new people are coming on board daily. Your
high horse notwithstanding, not all of these people are morons. And many likely
have something very worthwhile to say, regardless of what newsreader they use
and how they have it configured. The Internet and the influx of OE users
(again, many of whom are very intelligent) is not going to stop because you and
your little elitist group want it to.

2970. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3841E2D1.8167A526@bellsouth.net>
Source record: 69818

Choice

B.P.

Terry May wrote:

> On Sat, 27 Nov 1999 16:29:33 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
> wrote:
>
> >don't seem to work which surprised me
>
> Just out of curiosity, why would you want it to? Isn't Gemulator an emulator
> for PCs? What does CAB offer that NS and IE do not?

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

2971. FA lots of analog synths

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: sinive rollinginson <rollsl@uleth.ca>
Message-ID: <81sn07$c5m5@neptune.online.uleth.ca>
Source record: 69819

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&us
erid=gabberkid&include=0&since=-1&sort=2&rows=25

check it out

2972. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3841E6E1.FECEA194@bellsouth.net>
Source record: 69820

Is this post coming in okay, I sometimes forget to set netscape back to plain text for usenet messages, and since My F030 is still out of commission I have no idea what my post look like on an ST. I should be set at 72 cols. Which by the way should be the standard since you have to give a few cols. away for the scrollbar.

If you really want to get pissed of at bad posting go to the webtv forums, these guys are throwing 200k posts up with pictures and midi just to say hello

B.P.

Brian Van TIlborg wrote:
>
> On 27 Nov 1999 11:51:36 , Terry May wrote:
> 444>On Sat, 27 Nov 1999 10:32:27 -0500, Jeff Jewell
> <jeffjewell@netscape.net> wrote: > >Agreed. I said it way back when this
> debate started and I'll say it now. >Regardless of whether or not 80
> columns is proper Usenetiquette, every reader >past the initial alpha stage
> should have word wrap built-in. It's a very basic >feature of any type of
> reader.
>
> I remember when you said this too. Luckily this NG isn't loaded with HTML
> like others. Luckily most 99.9% tend to post at 80. Those that are aware
> that this inconviences others soon adapt to 80. Everyone wants there posts
> in this NG to be read. This isn't your regular run of the mill newsgroup.
> This is one that has a well informed readership. And every here really is
> on the same page, even if the sizes may be different:-).
>
> >And Microsoft may be the devil, but there are an enormous number of people using
> >their software, many of them ignorant of netiquette. And just because they
> >aren't computer gurus doesn't mean they don't have something worthwhile to say
> >(most newsgroups have nothing at all to do with computers). Seems silly to
> >ignore them just because their messages aren't preformatted.
>
> As I said earlier, I would be very very very unlikely to bring this up in
> another NG. Most Atari Users for some reason are more informed of net
> etiquette, than most users and we are in a computer NG.
>
> Now when I am on comp.sys.barney.com I am much more leniant:-).
>
> I think net etiquette disappeared along with good table manners?
>
> Take Care Terry.
>

> Later Brian.
>
> >.

--
http://www.dynomall.com

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Unbiased investment advice

2973. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911282234.a42239@su2.maus.de>
Source record: 69821

Hi Dennis,

DV>From the three available browsers Draconis holds three titles: - it's
DV>the most expensive of the bunch - it's the worst of the bunch - it's
DV>the slowest of the bunch
that's your opinion. I think you're not right, for
- ok, with the price you're right, but compare to PC software...
- no, I think it's in the range
- and it's (a little bit) faster than CAB.

I have been using CAB with ICONNECT since 2 years and after all, I'm
satisfied.

I downloaded the Draconis demo a couple of weeks ago and thereafter
decided to spend 100 DM on the Hannover fair to buy the pro version,
just to have an alternative to CAB, and to have a browser that doesn't
rely on a multitasking system.

And after one week, I think it's good, it's not optimal and may be
improved, but all in all it's ok.

Conclusion: Your statement is not totally false, but you exaggerate a
bit.

DV>Will it be free? I have no intention of paying these clowns one single
DV>penny anymore. If so, can I download the upgrade? with what? not with
DV>Adamas that's for sure!!
No, it's not free, even I (purchaser of the recent 1.63) will have to
pay the posting (twice).

Und TTschï¿½
ps

2974. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911282236.a42240@su2.maus.de>
Source record: 69822

PM>Yes, I know about the SCSI port. Do I need to modify the cable? I
PM>think this was required when connecting a ZIP drive to an ST, adding
PM>+5V to pin 26 or something. This is not true on the TT??
No, but maybe the ZIP drive has only one SCSI jack. That (if true)
will force you to put it to the real physical end of the SCSI bus ans
terminate it correctly!

Und TTschï¿½
ps

2975. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <384065b01ba8492@tripnet.se>
Source record: 69848

On Sat 27-11-1999 11:52 (-0800) Terry May wrote:

>On Sat, 27 Nov 1999 16:29:33 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
>wrote:
>
>>don't seem to work which surprised me

It does work here. You have to run the emulator in "Atari disk mode"
and off course have a fully functional tcp/ip stack running. I'm using
STinG that works great with Gemulator. Note that there are "fast baud
rates" available. You should _not_ use hsmodem as the low level parts
are emulated and the old Atari serial speed cpx works OK.

>
>Just out of curiosity, why would you want it to? Isn't Gemulator an emulator
>for PCs? What does CAB offer that NS and IE do not?

There are other values of life than browser functionality ;-)

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2976. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911280211390.87-100000@rakas>
Source record: 69849

On 27.11.1999, Jeff Jewell <jeffjewell@netscape.net> wrote:

> Yes, but that would be the ad hoc _software_ for your decade old
> _hardware_. You know, that powerful stuff that can't word wrap?

Pine word-wraps just fine.

> ps - so, what, this fantastic three year old software can't
> filter mail, either?

It apparently does filter mail, so why not upgrade your windows?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

2977. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3840807f$0$18508@news.zetnet.co.uk>
Source record: 69850

Terry May <outrider@lvcm.com> wrote in message
news:qid04s0uhmpe6afheaqeqrmjtmaacnkfsb@4ax.com...
> On Sat, 27 Nov 1999 16:29:33 -0000, "kevin dermott"
<kdermott@zetnet.co.uk>
> wrote:
>
> >don't seem to work which surprised me
>
> Just out of curiosity, why would you want it to? Isn't Gemulator an
emulator
> for PCs? What does CAB offer that NS and IE do not?

just for the the same reason I would have liked to have been able to do it from Magic PC ,despite lots of help and suggestions I never got this combo to work,I did however get it to work with Tosbox in 16 colour,apart from Cab 2.5 being ignorant of cookies and not scattering logs and records all over the drive of where and what I've been browsing,I get a kind of kick watching it "go" like it never did on any real Atari and in a dark room I can sit there and dream that I'm using a Falcon 060 or some other Machine Atari never made,it's one of those Atari things that's in my blood ,emulation the best form of flattery will keep an interest in Atari software long after the hardware has died

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2978. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3840814f$0$18507@news.zetnet.co.uk>
Source record: 69851

Kenneth Medin <kennethm@tripnet.se> wrote in message
news:384065b01ba8492@tripnet.se...
> On Sat 27-11-1999 11:52 (-0800) Terry May wrote:
>
> >On Sat, 27 Nov 1999 16:29:33 -0000, "kevin dermott"
<kdermott@zetnet.co.uk>
> >wrote:
> >
> >>don't seem to work which surprised me
>
> It does work here. You have to run the emulator in "Atari disk mode"
> and off course have a fully functional tcp/ip stack running. I'm using
> STinG that works great with Gemulator. Note that there are "fast baud
> rates" available. You should _not_ use hsmodem as the low level parts
> are emulated and the old Atari serial speed cpx works OK.

I will try this ,what surprised me though was that Cab wouldn't even load
and I would have thought it was written to run as I have on all sorts of
set-ups

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2979. Sharing an Internet access between Falcon and PC ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <38408857.EB375DB7@libertysurf.fr>
Source record: 69852

Good evening,

I would like to share my internet access (using an external modem)
between my PC and my Falcon, with their parallel ports.

On Falcon I've got the very last STING version. On PC, I have
windozz 95B. I've got the adequate parallel cable (intensively
tested with Parallel Copy).

The problem is the STING configuration. I've seen the site of
Olivier Booklage (http://obooklage.free.fr) but don't understand
some things.
Here is my ROUTE.TAB file :

```
# cnx parallel port
192.0.1.0 255.255.255.0 Centr. PLIP 0.0.0.0
# masquerading
0.0.0.0 0.0.0.0 Masquerade 0.0.0.0
# cnx modem 2
0.0.0.0 0.0.0.0 Modem 2 0.0.0.0
```

Is there an error some where ?
Moreover, in the CPX for configuring the ports, I've set the
"masquerading" like this :
- virtual machine : 192.0.1.10
- masking IP (modem 2) : 192.0.1.11

I must admit I don't know a lot of things about TCP/IP... :)

If you can have more info, please tell it :)
Thanks !

2980. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384085b5$0$29631@news.zetnet.co.uk>
Source record: 69853

> I've had a look at the Transaction/ex-Interactive pages, but although
> there was information there about the programs themselves I found
> nothing about the cost, how to pay, where to send the money or if
> there's an upgrade policy from my current version.
> Have I missed something? Missed a page, or what?
>
> By the way, does anyone have any experiences with long filenames using
> the latest version? Does it sound like an upgrade of thing might be the
> solution?

Interactive has ceased to do registrations which is a shame for many
shareware authors I just hope someone else can take up the cause,I have just
taken the risk of sending cash off to the author of Tosbox, it arrived but
not the best method as it was UKp so the author has to save up a few or try
and get a few beers for it at some bar, I use the latest Thing on several
Ataris and MagicPC and it works fine with long file names

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2981. Re: Atari "M" now available FREE

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384089fb$0$29631@news.zetnet.co.uk>
Source record: 69854

<timconrardy@my-deja.com> wrote in message
news:81mom7$q8q$1@nnrp1.deja.com...
> This is to let you know that David Zicarelli (formally of Intelligent
Music)
> has given me permission to have the Atari version of "M" available at my
site
> for FREE. This is very cool, because M is a one of a kind midi program
that
> very Atari musician should have! So ENJOY!

Tim what does it do and how can I get it?,every time I try to visit your
site my PC hangs up then reboots,I have not had this with any other site
ever what could be wrong anyone?

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2982. Re: Atari Icon Library - Christmas icons added

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38408e13$0$29631@news.zetnet.co.uk>
Source record: 69855

Joakim H&#65533;gberg <gokmase@my-deja.com> wrote in message
news:81oppn$41n$1@nnrp1.deja.com...
> Hi all,
>
> If you feel like adding some christmas feel to your Atari then you are
> welcome to drop in at my icon pages and take a look especially at
> archive number 35 where you will find a collection of christmas icons.
>
> Be sure to check through the other archive to see if you have missed
> something.
>
> Regards,
>
> Joakim
>
>
>
> --
> WWW: http://gokmase.atari.org
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

quick everyone go here for a look\ download .some fantastic Icons
KEV

2983. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38408c64$0$29631@news.zetnet.co.uk>
Source record: 69856

> > I use the latest Thing on several
> > Ataris and MagicPC and it works fine with long file names
>
> Sounds good. Did you have problems with version 1.09, or did you just
> start off with the latest one?

I have used Thing for a long time and in my opinion one of the best value programs written ,I can't put dates to when I upgraded and had access to long file names via Magic and Magic PC ,the demo if you can find it works fully but with shareware plastered all over the screen,this should let you find out if it's what you need,

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2984. WTB: Misc Falcon Parts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38409390@athene.hdm-stuttgart.de>
Source record: 69857

Looking to buy/trade for:

Original Falcon Keyboard, must be in good working condition.
Original Falcon motherboard Bottom Metal Shielding.

Also looking for non-working Falcons for parts, Whole machines or
in pieces. Melted or Cracked, Clean or Dirty.

You got some of this? Then e-mail me at:
phantomm@kih.net

2985. FS: Winnipeg Atari ST User Group fundraiser still going! Reduced more!

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: tcordes@escape.ca
Message-ID: <Fx204.764$JS.43589@typhoon.mbnet.mb.ca>
Source record: 69858

```
1040STf computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 66
cord

1040STf computer bare, needs repair: slight wobble in picture output and $ 30
internal floppy drive is dead, everything else appears fine; fix or use for
parts; add $5 for a mouse, $1 for manual, $1 for power cord

1040STfm computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 74
cord

520STf computer no floppy disk drive; incl power supply; add $5 for a $ 17
mouse

520STf computer with DS disk external drive, add $5 for a mouse $ 36

520STfm computer dead internal power supply (looks like it melted down); $ 20
probably repairable or certainly usable for parts; this is the model with
internal DSDD floppy drive and TV output

BK GFA Basic Michtron version unknown, 3 ring binder $ 1

BK GFA Basic manual appears to cover v3.0 and 3.5 and compiler 3.0 $ 1

BK INTERMEDIATE and Advanced Atari ST Subjects by Ralph Turner, Turner's $ 2
books are great guides for ST'ers to learn more

BK LIVRE De 1st Word Plus formation, exemples et applications, a book in $ 1
French, 200 pages hardcover, looks at 1st Word processor in depth, mint
condition, comes with disks

BK MANUAL 1040ST original either 86 or 87, good condition $ 2

BK MANUAL TT/ST RAM Expansion Board Manual - install instructions $ 2

BK MANUAL TT030 manual near mint condition original TT manuals $ 3

BK MICHTRON BBS v3.0 $ 1

BK SPACEQUEST 3 Hint book $ 1

BK SPEEDO GDOS full version manual/users guide, beautiful mint condition, $ 2
in English and French

BK THIRD Book of Atari ST Topics by Ralph Turner, the series continues $ 2

CABLE 25PIN Modem/serial/printer cable 25 male to 25 male Dsub approx 5' $ 3

CD-ROM SCSI 1X Chinon CDS-435 was working fine but now just ejects disks $ 7
when inserted, has recent ROM upgrade
```

FLOPPY 3.5" Atari external floppy drive; flakey - reads ok sometimes but most of the time doesn't; perhaps fixable; sold as-is, incl working power supply and floppy port cable $ 14

FLOPPY 3.5" Oceanic America Master-3S external floppy drive, incl floppy cable and power supply $ 32

FLOPPY Atari external floppy drive $ 23

FLOPPY DISKS quantity 10 DSDD namebrand 720k disks pre-used, no guarantee but should work fine $ 1

FLOPPY DISKS quantity 20 DSDD noname 720k disks pre-used, no guarantee but should work fine $ 1

FLOPPY DISKS quantity 7 DSHD noname 1.44M disks pre-used, no guarantee but should work fine $ 1

JAGUAR/STUG T-SHIRTS gorgeous black XLG Fruit-of-the-Loom T-shirts with our Atari club's logo on the front and on the back "Jaguar" in huge red lettering (like on the Jag box) with eerie yellow eyes above it and "64-bit interactive multimedia system" written below, Brand new never worn leftovers from a show we attended $ 7

JOYSTICK Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $ 1

JOYSTICK Epyx hand conformed joystick $ 3

JOYSTICK sold as set: 2 Wico hand-formed joysticks, 1 in perfect condition, 1 sticks a little $ 1

MAGAZINES great deal! 53 USA Atari mags, 1 Atari disk all together in one super cheap set! email for titles, shipping not included $ 8

MEGA STe computer 16Mhz 4MB RAM, 300MB+ internal hard drive, HUGE PRICE REDUCTION - was $425! everything works, Great computer with BIG hard drive $259

MODEM EXTERNAL 1200 baud Atari classic, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 8

MODEM EXTERNAL 1200 baud CapeTronic w/builtin AC adapter & volume control, great starter modem for older computers, incl phone cable, serial cable add $5 $ 8

MODEM EXTERNAL 1200 baud Packard Bell, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 6

MODEM EXTERNAL 2400 baud GVC, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 15

MONITOR Master switch between color & mono with a flick of a button! $ 3

MONITOR color Atari SC1224 minor problem: the power button switch won't stay pushed in unless you hold it; fix or replace with a switch from Radio Shack; otherwise works perfect with great picture $ 16

MONITOR color Atari SC1224 working $ 31

MONITOR color Atari various models working $ 31

MONITOR mono Atari various models dead $ 13

MONITOR mono Atari various models working $ 28

MOUSE Golden Image optical mouse, no ball, super light, amazing mouse! $ 1
minorly broken, button sometimes works and sometimes doesn't, and it often
doesn't want to move right; comes with special gridded mouse pad

MOUSE original Atari mouse guaranteed working $ 9

POWER SUPPLY external for 520 ST's $ 15

PRINTER SUPPORT STAND 2 plastic legs to hold printer above paper, best $ 2
with larger dot matrix printers, sturdy smokey-clear plastic

PRINTER SWITCHBOX Pengo 25-pin for modems or printers $ 10

ROLAND D-50 Synthesizer, great condition classic synth, includes MIDI $518
cables

SPECTRE GCR the premiere Macintosh emulator - complete and upgraded with $ 24
ROMS (disk/docs/cable)

ST/IME internal clock/calendar from Zubair Interfaces Inc, sets your $ 15
clock automatically every time you boot. Incl box, software and hardware.
Suggested retail was $57.95. Brand new. No guarentee on lithium battery
(estimated 10 year lifespan)

SW ADVANCED Art Studio paint program from Rainbird (disk) $ 1

SW AEGIS Animator animation generator and viewer (disk) $ 1

SW ASSEMPRO assembly language compiler (disk/docs) $ 1

SW BALANCE Of Power strategy game; manual needed (disk) $ 1

SW BATMAN game based on 1st movie by Ocean - fun! (disk/docs/box/sticker) $ 3

SW BENTLEY BEAR Magical Math II, educational, published by Atari (disk) $ 1

SW CRACK'ED game published by Atari (disk) $ 1

SW CYBER Studio Set - hundreds of dollars of great CAD/paint/render $ 17
software! cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02, cad-3d,
plotter & drivers, human design disk, cartoon design disk, cyber control
(disk)

SW DAC Easy Accounting software 2disk (disk) $ 1

SW DEGAS Elite - brand new! original disk envelope is unopened! $ 6
(disk/docs)

SW DIAMOND BACK 2 great backup program to most any media (disk) $ 1

SW DR.T's Roland D-50 Editor/Librarian, synth also available see below $ 24
(disk/docs)

SW DUNGEON MASTER includes Secrets of Dungeon Mastery book, considered by $ 1
some to be the best ST RPG game ever! (disk/docs)

SW EKG Teaching By mad scientist software educational, EKG parts/ rhythms $ 1
and pathology recognition (disk)

SW EZCALC good spreadsheet (disk/docs) $ 1

SW FLEETSTREET PUBLISHER v1.0 3 disk set, top notch DTP program (disk) $ 1

SW FSM GDOS 5 disks (disk) $ 2

SW GDOS original Atari version 2 disks (disk) $ 2

SW GRAMSLAM grammar and style checker, checks for 1200 errors, can run as $ 1
an ACC or PRG, works with all word processors (disk/docs)

SW IMAGE CAT complete graphics cataloging system for all Atari ST $ 1
computers (disk/docs)

SW INTERLINK ST packaging/box only (no disk, no docs), beautfiul black $ 1
plastic videotape style box with the company logo all over; slides into a
white Interlink box

SW LEISURE SUIT LARRY 2(?) Looking for Love, classic sleazy fun $ 2
w/pixelated nudity by Sierra (disk/docs/box)

SW LEMMINGS Oh No! More Lemmings - great puzzle game by Psygnosis (disk) $ 2

SW LIVRE Du Graphisme (disk) $ 1

SW M1 TANK PLATOON still the best tank sim out there, all original $ 5
manuals (heavy Microprose kind:) and box included, includes PC/DOS version too
(will run on 286&up!) (1 DOS floppy is corrupted, but I'll include a working
backup) (disk/docs)

SW MACRO Mouse by Antic, record mouse actions (disk) $ 1

SW MEGATRAVELLER missing disk A it seems, disk B only (disk/docs) $ 1

SW MIGRAPH drawing utilities set includes TouchUp, MergeIt and Scan&Save, $ 3
manual for Mergeit only (disk)

SW NEODESK2 v2.0 the famous desktop replacement, might be upgradable $ 1
(disk)

SW NIGHTSHIFT 2 disks game by lucasfilm, so you know it's good! may need $ 1
a manual for copy protection (disk)

SW OMEGA strategy game by Origi (disk) $ 1

SW OSS Personal Pascal v1.02 (disk/docs) $ 1

SW OSS Personal Pascal v2 (disk/docs) $ 6

SW PIPE DREAM game by lucasfilm, so you know it's good! may need a manual $ 1
for copy protection (disk)

SW QUICKST v3 screen accelerator for ST/STe/TT (disk/docs) $ 3

SW RED STORM RISING submarine simulation 2disks one of the best realtime $ 1
strategy sim games for the Atari! amazing sim of realtime submarine combat
(disk)

SW SIMCITY the city simulator, great game! (disk) $ 1

SW SIMCITY very addictive simulation game, may need manual for copy $ 1
protection (disk)

SW SPEEDO starter kit, incl SpeedoGDOS and 20 bitstream Speedo outline $ 6
fonts & 5 disks of fonts from Toad computers; 9 disks in all! (disk/docs)

SW STALKER 2 older version probably upgradable (disk/docs) $ 3

SW STALKER3 v3 best telecomm modem software (disk/docs/box) $ 16

SW STENO 1 older version probably upgradable (disk/docs) $ 3

SW STENO2 v2 best text editor works great with STalker (disk/docs) $ 7

SW SWIFTCALC ST by Timeworks great spreadsheet with graphing 2disks $ 4
(disk)

SW TEST DRIVE 2 the duel, European challenge addon, the supercars addon, $ 1
great car racing game with 2 bonus packs of cars! 4 disks (disk)

SW TEST DRIVE by accolade (disk/docs) $ 2

SW UIS Universal item selector v1.0 the best file selector replacement $ 1
(disk)

SW UMS Universal Military Sim, looks great especially in mono $ 2
(disk/docs/box)

SW UVK Ultimate Virus Killer (disk) $ 7

SW WARP9 speed up the graphics on all TOS machines lots! (disk/docs) $ 10

SW WORD For Word crossword puzzle creator (disk/docs) $ 1

SW WORDFLAIR v 1.1 the integrated document processor (disk/docs) $ 8

SW WORDWRITER ST a fast easy to use word processing system from Timeworks $ 2
that can interface with their Spreadsheet & DB (disk/docs/box)

SW WORDWRITER ST by Timeworks great graphical wordprocessor (disk) $ 1

SW Z-RAM Diagnostics v1.1 for use with Z-Ram RAM upgrades (disk) $ 1

SYQUEST 44MB removeable hard drive w/1 cartridge in 2-bay (1 bay free) $ 63
"shoe box" style external case incl host adapter so you can hook this drive
directly up to any ST without an expensive ICD Link. The case has a DMA thru
connector so you can still hookup your SLM or another drive. Incl DMA cable

and software. Everything you need to get going!

SYQUEST CART 44MB each in quantity of 3, no bad secs $ 17

SYQUEST CART 44MB no bad secs $ 27

SYQUEST CART 88MB no bad secs $ 31

SYQUEST CART 88MB quantity of 5, no bad secs except 1 cart $100

GOLF VIDEO VHS Improve Your Golf Game w/Richard Zokol, new shrinkwrapped $ 1

DAISYWHEEL PRINTER DaisyWriter 1500/2000 wide carriage, includes good $ 17
ribbon, has weird interface connector, seems to work but sold as-is

FLOPPY DRIVE 5.25" probably dead $ 1

FLOPPY DRIVE 5.25" tested, working $ 3

SIMMS 1MB 30pin, quantity 4 sold together $ 6

SIMMS 1MB 30pin, quantity 4 sold together $ 6

ATARI JAGUAR game Checkered Flag (racing) incl FREE shipping $ 9

ATARI JAGUAR game Iron Soldier (3D robot 1st person shootemup) incl FREE $ 10
shipping

ATARI JAGUAR video game console system mint condition, less than 1 year $ 48
old, lightly used, incl original boxes/manuals, A/C adapter, TV conv, 1
controller, with both games

--
E-Mail: tcordes@escape.ca

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment except for checks.
Hundreds of trade references are available upon request. I've been buying
and selling on the net since 1992!

Check out my other forsale lists at http://www.escape.ca/~tcordes/forsale.html

2986. Atari ST/TT/Falcon virus killer "UVK 2000"

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <ahs14scasamnkp8g3p144ka5mp8t4mfk7p@4ax.com>
Source record: 69859
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

2987. ST News International Christmas Coding Convention 2000 (Atari ST/TT/Falcon scene reunion)

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <pks14scmffnvi88mnmo6rvlljnqakve7f2@4ax.com>
Source record: 69860
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

2988. Re: Sharing an Internet access between Falcon and PC ?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38410a961799b52@tripnet.se>
Source record: 69861

On Sun 28-11-1999 02:41 (+0100) Sti¿½phane Perez wrote:

>On Falcon I've got the very last STING version. On PC, I have
>windozz 95B. I've got the adequate parallel cable (intensively
>tested with Parallel Copy).

Are there any Windows drivers for plip? I got the impression you would need Linux on the pc side?

First try to get a tcp/ip link between pc-Falcon without any masqerading. When this works it's easy to setup the masqerade part.

When I tried to link Linux/Mint to STinG with ppp there were lots of problems. This was last June so things may have gone for the better. If possible try with SLIP first.

I do have a very reliable ppp link between my Win-95 pc and the TT here via seral cable. I have to start "Remote access" on the pc side first and then activate the port in STinG. The opposite does not work.

>Here is my ROUTE.TAB file :
>
>## cnx parallel port
>192.0.1.0 255.255.255.0 Centr. PLIP 0.0.0.0
>## masquerading
>0.0.0.0 0.0.0.0 Masquerade 0.0.0.0
>## cnx modem 2
>0.0.0.0 0.0.0.0 Modem 2 0.0.0.0
>
>Is there an error some where ?

First you need ip-addresses for your ports. I would use:

Falcon: 192.168.1.1 . Set this in "STinG port setup" cpx for the plip port. Don't forget to set protocol (ppp/slip) and mtu at the same time. This port has to be manually activated.

Pc: 192.168.1.2 to be set on the pc itself.

If you activate "Add default route through port" in the STinG dialer configuration pages yuo don't need any default route in ROUTE.TAB . My ROUTE.TAB would look like this (with real TAB:s instead of spaces):

192.168.1.0 255.255.255.0 Centr. PLIP 0.0.0.0

That's all to get the local connection. When this works try to add masquerading:

>Moreover, in the CPX for configuring the ports, I've set the
>"masquerading" like this :
>- virtual machine : 192.0.1.10
>- masking IP (modem 2) : 192.0.1.11

It's best to simply keep the preset addresses as these will work just fine. Note, you should _not_ activate the masquerade pseudo port. It will be activated by the Dialer when you get online. Modem 2 should not be activated either. Also you must select "Use masquerading" in the Dialer setup pages.

You must set the nameserver numerical address on the pc by hand.

Please note that the only file you must edit by hand is ROUTE.TAB . In DEFAULT.CFG you may also want to raise ALLOCMEM to 150000 or so. Everything else is entered in the program dialoges.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2989. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38410a961799b51@tripnet.se>
Source record: 69862

On Sat 27-11-1999 22:25 (-0800) Terry May wrote:

>On Sun, 28 Nov 1999 00:09:44 +0100 (MET), kennethm@tripnet.se (Kenneth Medin)
>wrote:
>
>>There are other values of life than browser functionality ;-)
>
>Like what? :^)

Emulator functionality!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2990. Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: P�l Monstad <pmonstad@online.no>
Message-ID: <oJ804.3448$ra7.28646@news1.online.no>
Source record: 69863

How do I connect a TT to a 250 MB Zip drive?

P. Monstad

2991. Re: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38411c8e$0$18513@news.zetnet.co.uk>
Source record: 69864

On 28 Nov 1999 12:51:40 , "P&#65533;l Monstad" wrote:
>How do I connect a TT to a 250 MB Zip drive?

SCSI port. For software, use HD Driver.

Shiuming Lai

2992. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38412405$0$29631@news.zetnet.co.uk>
Source record: 69865

> >
> > It does work here. You have to run the emulator in "Atari disk mode"
> > and off course have a fully functional tcp/ip stack running. I'm using
> > STinG that works great with Gemulator. Note that there are "fast baud
> > rates" available. You should _not_ use hsmodem as the low level parts
> > are emulated and the old Atari serial speed cpx works OK.
>
> I will try this ,what surprised me though was that Cab wouldn't even load
> and I would have thought it was written to run as I have on all sorts of
> set-ups

yes it does work in this mode,I take it that real drives and virtual can't
exist side by side ,which is a bit of a pain handballing stuff in thu A

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2993. Re: I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <19991128112924685 77@zetnet.co.uk>
Source record: 69866

The message <WS3.fd265882.b60c7000.bales@online.fr>
from Nicholas Bales <bales@online.fr> contains these words:

> In message <19991127144226.18436.00000630@ng-fg1.aol.com>
> Eradioplay wrote:
> >I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am looking
> >to buy or trade, say an Atari mouse, Atari power supply for the 600XL or 800XL
> >computers, etc. Email me. Thanks!

> You can make these yourself. All you need is 2 DB19 connectors, 30cm of
> shielded cable, and a soldering iron. It is a simple pin to pin connection,
> but the cable has to be short.

> Nick

Does not have to be short Nick - I am using a 2m cable from Best
Electronics to connect my SCSI tower to ther Mega ST4 and there has
been no problems - it must be a good shielded cable though - this is
nearly 1.25cm thick and difficult to bend (carefully)

Regards

Adrian HH

> --
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr

--
<<======================================>>
<< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
<< Brighouse, West Yorkshire, England >>
<<======================================>>

2994. Re: FREE to a good home...

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <19991128113115685 77@zetnet.co.uk>
Source record: 69867

The message <81pgmignr2@birch.prod.itd.earthlink.net>
from swampfax@earthlink.net (John Garone) contains these words:

> Thomas,
> To be the first, I guess I'd need an SST to get in on an ST deal!
> John (Florida)

John - at least you are on the same continent - !!!!

Adrian - England - the bit floating off the coast of Europe !!!

>
> On 27 Nov 1999 20:21:43 , Thomas P. Kurilla wrote:
> >The time has come for me to admit that I have no further use
> >for all of my Atari STuff. I haven't used it in years, and
> >it's just been collecting dust (and taking up space) for
> >all that time. I really don't want it to end up in a land
> >fill somewhere as long as there's someone who wants to use
> >it.
> >
> >Anyone who is willing to pick this stuff up IN PERSON at my
> >home in LAS VEGAS, NEVADA is welcome to it. It's probably
> >best for me to give it all to one person to insure that all
> >of the power supplies, etc., go with the correct pieces of
> >hardware.
> >
> >The computers are actually in their original shipping
> >containers! The last time I used each piece of hardware
> >it was working. If it no longer works, at least you got it
> >for free!
> >
> >IF MORE THAN ONE PERSON WANTS THIS STUFF, THE ONE WHO CAN
> >GET HERE FIRST WILL TAKE PRECEDENCE. I'll monitor e-mail
> >for the next few days, and notify the "winner".
> >
> >If you are interested, AND CAN PICK IT UP IN PERSON, e-mail
> >me at kurilla@lvcm.com, and let me know when you can pick it
> >up. Here's the list:
> >
> >520ST
> >MEGA ST 2
> >SC1224 Monitor (Color)
> >SM124 Monitor (Mono)
> >ROCTEC RF302R 3.5" external floppy
> >SH204 Atari Hard Drive

> >The STilt (handy ST desktop organizer)
> >A floppy duplicator gizmo (the software is in my STuff somewhere)
> >
> >Original Atari Developer's Kit! (all 2000+ pages, in binders!)
> >
> >Many games including DUNGEON MASTER and CHAOS STRIKES BACK
> >Many aids/cheats/editors for DUNGEON MASTER
> >(I think) Every START magazine with disk!
> >GFA Basic
> >GFA Compiler
> >GFA Companion
> >Prospero Pascal
> >Prospero Developer's Toolkit
> >Personal Pascal
> >TDI Modula 2
> >Jefferson Modula 2
> >Book: "A Programmer's Guide to GEM"
> >various 68000 books
> >Other STuff I didn't want to catalog
> >
> >Thanks,
> >- Thomas
> >kurilla@lvcm.com
> >
> >.

--
<<=======================================>>
<< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<=======================================>>

2995. SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <pP904.3498$ra7.28756@news1.online.no>
Source record: 69868

Yes, I know about the SCSI port. Do I need to modify the cable? I think this was required when connecting a ZIP drive to an ST, adding +5V to pin 26 or something. This is not true on the TT??

P&#65533;l Monstad, Norway

Shiuming Lai <lais@zetnet.co.uk> skrev i meldingsnyheter:38411c8e$0$18513@news.zetnet.co.uk...
> On 28 Nov 1999 12:51:40 , "P&#65533;l Monstad" wrote:
> >How do I connect a TT to a 250 MB Zip drive?
>
> SCSI port. For software, use HD Driver.
>
> Shiuming Lai

2996. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384127dc31b2933@online.be>
Source record: 69869
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**disk_magazine**
ftp://193.190.204.128/atari/disk_magazine/atos/atos993f.zip (734.265 bytes) (German disk
magazine, colored HYP)
ftp://193.190.204.128/atari/disk_magazine/atos/atos993h.zip (951.763 bytes) (Idem, but
this time in HTML)
ftp://193.190.204.128/atari/disk_magazine/atos/atos993m.zip (399.045 bytes) (monochrome
HYP)

**docs**
ftp://193.190.204.128/atari/docs/login64.zip (40.638 bytes)
HTML Index of Atari soft found on the CD's of the magazin Login (French)

**falcon**
ftp://193.190.204.128/atari/falcon/graphics/xysnap10.zip (6.926 bytes) (screen snapshot
for Falcon 030)
ftp://193.190.204.128/atari/falcon/graphics/xytgav12.zip (5.768 bytes)
(XYTGAV12 is a fast TGA and LVS viewer (with source) for Falcon 030)

**game**
ftp://193.190.204.128/atari/game/pmdoom-0.21.zip (209.438 bytes) (Doom clone)
ftp://193.190.204.128/atari/game/pmdoom-0.21.tar.gz (387.744) (Doom clone)
ftp://193.190.204.128/atari/game/doom1.zip (2.161.249 bytes) (Doom1.wad)
ftp://193.190.204.128/atari/game/xybobble.zip (24.157)
(XYBOBBLE is a new level set for Double Bobble 2000 Further Adventures)

**internet**
ftp://193.190.204.128/atari/internet/wensuite/ws330a.lzh (262.097 bytes) (Wensuite French
version)
ftp://193.190.204.128/atari/internet/wensuite/ws330aen.lzh (256.338 bytes) (Wensuite
English version)
```

programming
ftp://193.190.204.128/atari/programming/asm020fl.lzh
SM020FL (Nov 20, 1999)
Patch for Assemble v01.00 68020:
forces creation of programs w/ Fast-Load bit set.
Patch program included.

utilities
ftp://193.190.204.128/atari/utilities/cpx/3dcolset.lzh (1.202 bytes)
3D Colors Setup 1.00
Randomly change the 2 colors used for 3D-look among 8 palettes each time called!
Needs XCONTROL or any alternative extensible control panel.
Works only in 16 colors or more.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2997. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <38412F9A.461451AB@netscape.net>
Source record: 69870

I was responding to specific complaints from earlier in the thread.
You've snipped enough that I now have no idea what your point is
supposed to be.

Jeff

Martin-Eric Racine wrote:

> On 27.11.1999, Jeff Jewell <jeffjewell@netscape.net> wrote:
>
> > Yes, but that would be the ad hoc _software_ for your decade old
> > _hardware_. You know, that powerful stuff that can't word wrap?
>
> Pine word-wraps just fine.
>
> > ps - so, what, this fantastic three year old software can't
> > filter mail, either?
>
> It apparently does filter mail, so why not upgrade your windows?
>
> --
> ---
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk

2998. Atari Online News, Etc. #01-39

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZbmAE8D.dpj@delphi.com>
Source record: 69871

```
A-ONE #0139 11/26/99

~ PCs Getting Cheaper! ~ People Are Talking! ~ Tiny Computer?!
~ Dawn Of New IT Age?! ~ EA And AOL Team Up! ~ 'Mr. Nutz' On GBC!
~ AOL Spam 'Contract' Up ~ GameXpo And Tourney! ~ "Wearable" PC?
~ W97M/Prilissa Virus! ~ 1 Billion Page Views! ~ Web Complaints!

-* Dreamcast Machine Of The Year *-
-* Microsoft Class Action Suits Begin! *-
-* Judge Orders Mediation In Microsoft Case! *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

2999. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943799158-141734AEicMi@wanadoo.be>
Source record: 69872

Hi Martin,

>>Do you mean that they actually held a gun against your head *forcing*
>>you to update CAB? That must have been a scary and dreadfull moment...
>
>As usual you see things I haven't said at all. What I ment is that I
>don't like it that they make some products MagiC only whilst there isn't
>any reason at all to that so.
No one is forcing anyone to buy their products, If you don't like MagIC which is your full right, don't buy it... some of their products need to be *MagiC only*. It can't be helped that other OS's just don't offer the same functionality.

>That's what I call forcing people to buy their products (a Micro$oft
>trick).
Try to get addons for a Ford car in a GM shop.
Try to get parts for a Philips televison from a Sony dealer.
Try to get your Atari repaired in a Amiga Center
Why are ink cartridges from different manufacturers not interchangeable?
etc....

It's not a trick, it's common business sense...
A program is guaranteed to run under MagiC OS, without problems using all the functionality from this OS. Using it on TOS would severely hamper its capabilities. And not running under that *other* OS, what do you expect? You want commercial software that supports PD-freeware? perhaps in your wildest dreams but not in reality... the ASH programs are commercial, written by programmers who want to make a little money, the day that the *other* OS has enough users *willing* to pay for their programs, they might consider writing applications that take advantage of it.
Wake up..

It's only you and a small bunch here, who thinks like this. I don't really care under which OS my programs runs, I simply want the best. The day that the *other* OS, offers me more then MagiC.... I'll switch. Of course then there must be spreadsheets, databases, graphic applications etc.. that give the "MagiC only" applications a good run for their money.. where are these? who's gonna write them? when?
Wake up ...

>I only said that I don't like the way they are doing business.
>Sure they are doing something good but remember ASH is not a
>software house. Without ASH the authors of the different programs
>will still be there.
Wake up again...
Cactus Software (Kobold) is now distributed by ASH, so is NVDI from the

Brothers Behne and since spring even Papyrus from ROM. Do you think that all of them are *forced* by ASH? Writing software is one thing, getting it sold another one... distribution, manuals, packing and support is something that the authors don't have to worry about, and they know that ASH will promote their software in the best possible way.
Who's gonna take over from ASH? the clowns from MuCS, or perhaps Woller? ROTFL :-)))
Yes, the ASH authors will still be there, and pack it in very quickly if you ask me... a good example is France, since "la terre du milieu" and "Parx" have stopped hardly anything comes from there anymore. What happened to the French programmers?

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3000. Where can I get a hard drive for my Mega 4?????

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Elliott the Great <ejohncoerper2@mindspring.com>
Message-ID: <81rhgmgck1@nntp3.atl.mindspring.net>
Source record: 69873

Where can I get a hard drive for my Mega STE 4? I've heard B&C, but please give me a web site. Thx

3001. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3840ced46bec80@ford-trucks.com>
Source record: 69874

on Saturday 27-11-1999 23:53, Kenneth Medin wrote:

>Okami happens to be one of the programs that do not wrap.

Nope, recent Okami releases *do* wrap.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
Boating, trucking, and loving life... and loving it! :-)

3002. Re: I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <81rm1t$1ok$1@newsg2.svr.pol.co.uk>
Source record: 69875

Nicholas Bales <bales@online.fr> wrote in message
news:WS3.fd265882.b60c7000.bales@online.fr...
> In message <19991127144226.18436.00000630@ng-fg1.aol.com>
> Eradioplay wrote:
> >I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am
looking
> >to buy or trade, say an Atari mouse, Atari power supply for the 600XL or
800XL
> >computers, etc. Email me. Thanks!
>
> You can make these yourself. All you need is 2 DB19 connectors, 30cm of
> shielded cable, and a soldering iron. It is a simple pin to pin
connection,
> but the cable has to be short.

Some people find 19-pin connectors difficult to find, Nick.

Roger

3003. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <81rm47mdn1@news5.svr.pol.co.uk>
Source record: 69876

On 25 Nov 1999 02:09:48 , Joe M. Villarreal wrote:
:>On 24 Nov 1999 07:46:49 , atarigalen wrote:

:>I am using the latest updates to Sting on my TT with Geneva/Neodesk. CAB
:>2.7, Newsie, Aftp, and Popwatch are working great in multi-tasking mode. I
:>use MTU=576, MSS=536, Threading=10, and DEF_RTT=500. The latest updates to
:>Sting have really increased the speed of internet access. MTU set at 1500
:>and MSS set at 1460 slowed down the speed on my provider.

I plugged in these mod's tonight for an experiment,, what a
difference, no notable increase in BPS, but the gaps in the transfer
are a lot shorter.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3004. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <81rn43jfp1@snipp.uninett.no>
Source record: 69877

"Pï¿½l Monstad" <pmonstad@online.no> wrote:
> Yes, I know about the SCSI port. Do I need to modify the cable? I think this
> was required when connecting a ZIP drive to an ST, adding +5V to pin 26 or
> something. This is not true on the TT??

It's not needed on the TT, only on some ACSI<->SCSI-adapters that doesn't
have termpower.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3005. Re: FREE to a good home...

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81rno4gph2@holly.prod.itd.earthlink.net>
Source record: 69878

```
On 28 Nov 1999 11:31:15 , Adrian Haigh-Hutchinson wrote:
>The message <81pgmi$gnr$2@birch.prod.itd.earthlink.net>
> from swampfax@earthlink.net (John Garone) contains these words:
>
>
>> Thomas,
>> To be the first, I guess I'd need an SST to get in on an ST deal!
>> John (Florida)
>
>John - at least you are on the same continent - !!!!
>
>Adrian - England - the bit floating off the coast of Europe !!!
>
Adrian,
Long Swim eh?!!! Maybe you could talk him into comming by for
a spot of tea!
John

>>
>> On 27 Nov 1999 20:21:43 , Thomas P. Kurilla wrote:
>> >The time has come for me to admit that I have no further use
>> >for all of my Atari STuff. I haven't used it in years, and
>> >it's just been collecting dust (and taking up space) for
>> >all that time. I really don't want it to end up in a land
>> >fill somewhere as long as there's someone who wants to use
>> >it.
>> >
>> >Anyone who is willing to pick this stuff up IN PERSON at my
>> >home in LAS VEGAS, NEVADA is welcome to it. It's probably
>> >best for me to give it all to one person to insure that all
>> >of the power supplies, etc., go with the correct pieces of
>> >hardware.
>> >
>> >The computers are actually in their original shipping
>> >containers! The last time I used each piece of hardware
>> >it was working. If it no longer works, at least you got it
>> >for free!
>> >
>> >IF MORE THAN ONE PERSON WANTS THIS STUFF, THE ONE WHO CAN
>> >GET HERE FIRST WILL TAKE PRECEDENCE. I'll monitor e-mail
>> >for the next few days, and notify the "winner".
>> >
>> >If you are interested, AND CAN PICK IT UP IN PERSON, e-mail
>> >me at kurilla@lvcm.com, and let me know when you can pick it
```

>> >up. Here's the list:
>> >
>> >520ST
>> >MEGA ST 2
>> >SC1224 Monitor (Color)
>> >SM124 Monitor (Mono)
>> >ROCTEC RF302R 3.5" external floppy
>> >SH204 Atari Hard Drive
>> >The STilt (handy ST desktop organizer)
>> >A floppy duplicator gizmo (the software is in my STuff somewhere)
>> >
>> >Original Atari Developer's Kit! (all 2000+ pages, in binders!)
>> >
>> >Many games including DUNGEON MASTER and CHAOS STRIKES BACK
>> >Many aids/cheats/editors for DUNGEON MASTER
>> >(I think) Every START magazine with disk!
>> >GFA Basic
>> >GFA Compiler
>> >GFA Companion
>> >Prospero Pascal
>> >Prospero Developer's Toolkit
>> >Personal Pascal
>> >TDI Modula 2
>> >Jefferson Modula 2
>> >Book: "A Programmer's Guide to GEM"
>> >various 68000 books
>> >Other STuff I didn't want to catalog
>> >
>> >Thanks,
>> >- Thomas
>> >kurilla@lvcm.com
>> >
>> >.
>
>
>
>
>--
><<==>>
><< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
><< Tertiary Brother Society of St.Francis >>
><<==>>
>
>.

3006. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81rndqgph1@holly.prod.itd.earthlink.net>
Source record: 69879

```
On 27 Nov 1999 23:28:17 , Joe M. Villarreal wrote:
>On 27 Nov 1999 20:32:44 , John Garone wrote:
>|On 27 Nov 1999 12:59:54 , Joe M. Villarreal wrote:
>|>On 26 Nov 1999 06:58:26 , John Garone wrote:
>|>|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
>|>|>On 25 Nov 1999 17:52:16 , John Garone wrote:
>|>
>|>John,
>|>
>|>The receive rate varies quite a bit and I'm not sure how accurate it is. I
>|>have gotten receive rates up to 18000 and 8000 to 9000 is not uncommon. Most
>|>of the time it shows about 4500. I had gotten up to 7000 using the 33k
>|>modem. The 56k modem is quite a bit faster than the 33k in the long run
>|>though.
>|>
>|>Most of the time I connect at 37k, 38, or 40k using Sting. I always abort
>|>the connection if I connect under 36k. Using the ATI6 command, the modem
>|>shows the fastest (45k) and current connect rate (most of the time at 45k).
>|>
>|>.
>| Joe,
>| So are you saying a higher speed modem will get you a faster download
>|rate even though the latter may only be around 5k-20k? And does the Robotics
>|modem have a display or do you have another way to see your connection rate?
>|The latest Supra just has idiot lights!
>| John
>|
>
>Yes. The U.S. Robitics 56k modem is faster regardless of what speed CAB
>displays.
>
>After I disconnect from Sting, I load my terminal program Stalker. I can
>then enter the command ATI6 to display the connect rate info.
>
>.
Joe,
Sorry for my confusion but what good is a 56k connection if there's no
improvement in the download rate (as in CAB) compared to a 28.8 connection?
John
```

3007. Re: FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <3841645B.D623DA54@earthlink.net>
Source record: 69880
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It's yours.

-Mark

Boyd Staley wrote:

> Hi,
>
> I'll take it if still available,
>
> Boyd Staley
> 2160 E. Shea Dr.
> Fresno, CA 93720
>
> Particle Salad wrote:
> >
> > It's not in great shape.. I don't know if it works. There are several
> > pins that are missing on the connector that connects to the ST, so
> > you'll need to figure out a way to fix it.
> >
> > That's why it's free.. not that it's worth a whole bunch anyway..
> >
> > First one to email me with their address gets it.
> >
> > -Mark
> >
> > --
> > ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
> > Particle Salad/ Noom Room Studio
> > http://home.earthlink.net/~psalad
> > mp3 songs:
> > http://www.mp3.com/particlesalad
> > ~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad
mp3 songs:
http://www.mp3.com/particlesalad
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

3008. [ANN] Iphigenie 1.3

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <81rotp$f93$2@front4.grolier.fr>
Source record: 69881

Bonjour :)

Iphigenie is upgraded to 1.3 version

new functions :
- DSP reset
- bubble Help, alerts and ST-Guide documentation
- Internal speaker monitoring and managment
- bugfix with Alice

For the new comers, Iphigenie is a Falcon SoundSystem monitor and manager. can be launched as APP or ACC.

The program is in French, but if some want it in English, I will translate it. Maybye you can ask TransAction for this, so I will have time to code or upgrade something else ;-)

bye

Rajah Lone

3009. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e1zng6.dz1ri016embboN%doitarchive@atari-computer.de>
Source record: 69882

Pï¿½l Monstad <pmonstad@online.no> wrote:

> Yes, I know about the SCSI port. Do I need to modify the cable? I think this
> was required when connecting a ZIP drive to an ST, adding +5V to pin 26 or
> something. This is not true on the TT??

No modification. ZIP on TT works fine.
Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3010. Re: was thinking of going Re: Hannover

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <81rr2fmua1@news1.xs4all.nl>
Source record: 69883

On 26 Nov 1999 21:13:08, Martin "Nightowl" Byttebier wrote:
[...]
>any reason at all to that so. That's what I call forcing people to buy
>their products (a Micro$oft trick).
>

For using a Atari computer to download pictures from the Olympus
Digital Camera there is: Olympia.

It does not work with single TOS
it does need Wdialog
It needs ST Guide for reading the manual
It needs CAB
It needs multitasking but only MagiC works.

For such a simple task: downloading pictures from serial to disk I
need to buy how much software?
And they ask DM 90 for that Olypia piece.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3011. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <Fpe04.70913$up3.108301@news21.bellglobal.com>
Source record: 69884

>Agreed. I said it way back when this debate started and I'll say it now.
>Regardless of whether or not 80 columns is proper Usenetiquette, every
reader
>past the initial alpha stage should have word wrap built-in. It's a very
basic
>feature of any type of reader.
>
>And Microsoft may be the devil, but there are an enormous number of people
using
>their software, many of them ignorant of netiquette. And just because they
>aren't computer gurus doesn't mean they don't have something worthwhile to
say
>(most newsgroups have nothing at all to do with computers). Seems silly to
>ignore them just because their messages aren't preformatted.

Before I start I am new to this group and yes I am M$ using bastard. I hope everyone can guide me if I am not using 80 width columns.
That said we have come to a point where we are becoming as dumb as the software will allow us. Microsoft has built it's empire on morons. It enables any idiot to buy a system and within a very short period of time be up and running with a fair amount of proficiency. The downside is we have removed the knowledge required portion of computing and gotten lazy. We don't make our columns standard width because we don't need to. The software does it. So why is this a big deal? Because we use standards in order to make everything in the world go round. Imagine if you went to the store and every label was in a different language. Or you hook up to cable television and your set doesn't work. Standards are in place to allow EVERYONE to participate as long as they are a team player playing by the rules. If we can't adhere to the standard then we shouldn't be allowed to be a participant.

Steve

3012. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <4te04.70916$up3.108425@news21.bellglobal.com>
Source record: 69885

>Microsoft newsreader is capable of. My guess is that Jos den Bekker has
>done this out of "political" reasons: because of the 80 col max RFC,
>there is no need for word wrap in any newsreader :-)

The only need is to avoid having to kill those to stupid or ignorant to
follow the standard.

Steve

3013. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Pte04.24$zb1.1217@198.235.216.4>
Source record: 69886

Hi Jeff:

On 27 Nov 1999 10:32:27 , Jeff Jewell wrote:

>Sounds to me like you should be bitching at the author of your software for not
>adding pretty basic functionality.

Actually, I have talked to the author some 18 months ago about this possibility. Other readers have incorporated an internal wordwrap to handle messages sent by incompetent people:-). Clearly you have managed to post a message in 80 columns. Something which I am able to do. Also having just read the post from Bill (guilty as charged:-), he politely changed his posts from 90 to 80 columns. Now John, author of NEWsie had no intention then of adding such a feature, that should be unnecessary.

It is Microsoft that has broken the convention. Back in the days of terminal emulation if you started sending messages greater than 80, you knew the flames would fly.

I don't complain to anyone really. John, IIRC, doesn't intend to implement a wordwrap or sidebar scroller. Now it is also pretty basic to post a message in 80 columns particularly if your editor has wordwrap, which mine does. I can go longer, but that would be rude. Clearly hundreds upon hundred of posts are sent into this newsgroup that are 80 columns.

So yeah it is pretty basic, and easy for either side to accomodate.
And there are other NEWSreaders which have accommodated this on the Atari.
I use NEWsie and there are others that don't. And since this is
an Atari newsgroup perhaps sticking to convention is not such a bad thing.

>The world's not going to slow down just because you still want to use
>decade old hardware. I love my Ataris, and I know I _can_ get them on
>the 'net, but it's a lot easier and a much richer experience to access the
>'net in other ways.

The world slowing down? This is a Newsgroup. Hardly something that is on the cutting edge of computer technology. It hasn't changed in 2 decades. People could go over 80 column back then, too, but they didn't, for fear of flaming reprisals and being considered a newbie who doesn't have a clue.

The hardware has little to do with this, nor does the software.
I am in an Atari NG using Atari Hardware and Software for the task at hand.
Sounds to me like MS has abandoned basic functionality. It is you who should be disapointed:-). However more to the point is you can't change the world. There are more Newbies showing up then there are flamers to keep them under control. Soon I should be happy seeing binaries show up here as

well because it happens in other NG more often than should.

Now what you use is a superior package. Perhaps I should just buy a Pentium loaded with MS software and the world will be a better place? I will still get triple sent emails that take more time to receive, and as I don't have a cable modem, or isdn, then this is time consuming no matter what the computer as our phone lines operate a 33.6 in this area. Downloads are no faster on a pentium than on an ST with serial mod. And they are not that much faster than a STock ST at 19200. But the mail remains a pain in the ass. Even as my many computer friends in the industry will attest no matter the computer used. Idiots don't enrich anything. And I don't mean to say that anyone in this NG is an idiot. Actually it is the opposite.

But I just finished showing my MCSE friend what an IDIOT he is for sending me mail in such a fashion. He also acknowledged that 80 columns is the standard and people should be aware of things as such.

However the fact that a newsreader will reformat the text is a benefit when such errors occur. (Particularly if they are the fault of the Emailer, NEWS program that created them).

Will I get a Windows Based computer? Well no. Are they better than the ST/TT/Falcon? I would say so. Is there internet package better? Sure it is.

Why then would I use an ST? Because I can, thats why. Nothing gave me more satisfaction than to see my original ST that I purchased in 1985 pulled out of the closet and connected to the internet after a 7 year hiatus. Decades old hardware, this is an amazing feat considering the technical advances that occurred in the Industry. And My ST is TOS 1.0 at that. Even the Falcon isn't that much faster than the ST, only the Web Pages look better:-).

No the worlds not going to slow down. To many people I know are getting rid of there 2 to 3 year old computers. I have been there done that. You want to spend $1000 every 2 to 4 years, be my guest. I am getting Falcons and TTs now and they are affordable. Something they weren't when they were younger machines.

Ataris are my hobby now, not computers. And this Atari is an excellent machine that manages to do the job. Your solution is to change computers. I could simply run another NEWs program whether it be STing/MINT or Iconnect based. This is not a difficult solution. Not difficult at all.

Nor is posting a message in 80 columns not that difficult.

Its not like it is video streaming.

Later Brian.

3014. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ue04.25$zb1.1217@198.235.216.4>
Source record: 69887

On 27 Nov 1999 19:46:48 , Martin-Eric Racine wrote:

>Agreed, word-wraping is indeed fairly basic to implement.

Still hiding in Europe, eh!
Meanwhile, posting messages in 80 columns is very easy to implement.

>_HOWEVER_, it doesn't justify M$ breaking standards set by
>industry-wide RFC specifications about textline widths.

Why have STandards, when we have M$.

>> The world's not going to slow down just because you still
>> want to use decade old hardware.

>Excuse me? NEWSie and other Atari TCP/IP software is 3 years
>old, at most, at least when it comes to STiK/STiNG stuff. Also,
>MiNT-Net exists only since 1994.

He is mistaken between hardware and software. Both are capable. NEWsie is
not even version 1 yet, and an update to .96 is RSN. But I don't believe
there will be wordwrap. I really don't think Jeffs argument is strong in
this regard.

>> I love my Ataris, and I know I _can_ get them on the 'net,
>> but it's a lot easier and a much richer experience to access
>> the 'net in other ways.

>Richer?

???Richer, This is more wealth, Like MONEY. You will be RICHER Qfunk if you
purchase a New computer and load it with M$ products.

Richer, is when you dig your ST out of a closet, connect it to the internet
and put the $1000 you would spend on a new computer into Mutual Funds and
not directly into M$ pockets.

>Like what, getting a 12KB email containing 3 words, repeated
>three times as plain-text, html, and RTF, just so that idiots
>using M$ products can read it over a strawberry background?

strawberry? Strawberry. STRAWBERRY! I LOVE STRAWBERRY!!!

Clearly now I am swayed. I have had it all wrong.

Your forgiveness please:-).

Later Brian.
>.

3015. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <lue04.26$zb1.1217@198.235.216.4>
Source record: 69888

On 27 Nov 1999 11:51:36 , Terry May wrote:
444>On Sat, 27 Nov 1999 10:32:27 -0500, Jeff Jewell
<jeffjewell@netscape.net> wrote: > >Agreed. I said it way back when this
debate started and I'll say it now. >Regardless of whether or not 80
columns is proper Usenetiquette, every reader >past the initial alpha stage
should have word wrap built-in. It's a very basic >feature of any type of
reader.

I remember when you said this too. Luckily this NG isn't loaded with HTML
like others. Luckily most 99.9% tend to post at 80. Those that are aware
that this inconviences others soon adapt to 80. Everyone wants there posts
in this NG to be read. This isn't your regular run of the mill newsgroup.
This is one that has a well informed readership. And every here really is
on the same page, even if the sizes may be different:-).

>And Microsoft may be the devil, but there are an enormous number of people using
>their software, many of them ignorant of netiquette. And just because they
>aren't computer gurus doesn't mean they don't have something worthwhile to say
>(most newsgroups have nothing at all to do with computers). Seems silly to
>ignore them just because their messages aren't preformatted.

As I said earlier, I would be very very very unlikely to bring this up in
another NG. Most Atari Users for some reason are more informed of net
etiquette, than most users and we are in a computer NG.

Now when I am on comp.sys.barney.com I am much more leniant:-).

I think net etiquette disappeared along with good table manners?

Take Care Terry.

Later Brian.

>.

3016. Re: I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38417557.8D96CFAF@qnet.com>
Source record: 69889

Roger Cain wrote:

> Nicholas Bales <bales@online.fr> wrote in message
> news:WS3.fd265882.b60c7000.bales@online.fr...
> > In message <19991127144226.18436.00000630@ng-fg1.aol.com>
> > Eradioplay wrote:
> > >I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am
> looking
> > >to buy or trade, say an Atari mouse, Atari power supply for the 600XL or
> 800XL
> > >computers, etc. Email me. Thanks!
> >
> > You can make these yourself. All you need is 2 DB19 connectors, 30cm of
> > shielded cable, and a soldering iron. It is a simple pin to pin
> connection,
> > but the cable has to be short.
>
> Some people find 19-pin connectors difficult to find, Nick.
>
> Roger

I found a local electronics store that has a large quantity of the 19 pin connectors male and female connectors. I think they sell for 2.19 each. I could be wrong on the price. If anyone needs these connectors drop me a email and Ill pick them up for you.

Don

3017. Anyone familiar with the Atari PC (8086 IBM compatible)?

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: eastman@nortelnetworks.com
Message-ID: <eastman-2811991329070001@47.221.35.6>
Source record: 69890

I usually have no interest in PC's, but I picked one up because it was made by Atari. The main unit looks like a Mega ST. A web search turned up this reference:

http://www.computingmuseum.com/museum/ataripc.htm

Mine came with monitor, external floppy and mouse but no keyboard or software. It seems to boot fine to the point where it needs a disk.

Does someone know the Atari model number of the original keyboard? There's a round, female 5 pin DIN keyboard connector on the back of the computer. Will other PC keyboards work?

Was there a special Atari version of DOS or should any MS-DOS boot disk work?

Thanks.

--
Gordon Eastman eastman@nortelnetworks.com
Nortel Networks (613) 763-2464

3018. SV: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <qYe04.3751$ra7.31149@news1.online.no>
Source record: 69891

Thanks for answers. Does the Zip drive use standard 25 pins SCSI connector?

P. Monstad

Robert Schaffner <doitarchive@atari-computer.de> skrev i
meldingsnyheter:1e1zng6.dz1ri016embboN%doitarchive@atari-computer.de...
> P&#65533;l Monstad <pmonstad@online.no> wrote:
>
> > Yes, I know about the SCSI port. Do I need to modify the cable? I think
this
> > was required when connecting a ZIP drive to an ST, adding +5V to pin 26
or
> > something. This is not true on the TT??
>
> No modification. ZIP on TT works fine.
> Regards, Robert
> --
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
> doitarchive@atari-computer.de
> http://www.atari-computer.de/doitarchive/index.htm

3019. Atari MegaSTe 4 for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38417d8f.0@news.pacifier.com>
Source record: 69892

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3020. FS: Atari MIDI Computer System

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: stubaby1@my-deja.com
Message-ID: <81s377$7ap$1@nnrp1.deja.com>
Source record: 69893

Mega ST 2, SC1224 (JVC) color monitor, SF 314 external floppy drive,
Hybrid Arts SMPTE-Track Platinum & MIDIplexer(4 additional MIDI ports),
track ball, accelerated mouse & lots of other software. Any reasonable
offer accepted!!!

Sent via Deja.com http://www.deja.com/
Before you buy.

3021. Draconis is crap was Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <941379018-114085AEicMi@wanadoo.be>
Source record: 69894

From: Jan-Frederik_Daldrup@kr.maus.de (Jan-Frederik Daldrup)
Date: Sat, 27 Nov 1999 07:55:00 +0100

Hi Jan-Frederik

>DV>Is this some kind of joke? German humour perhaps?
>
>Yes, it's some sort of running gag. Probably just for insiders but we think
>it's quite funny.
Well, I for one I'm not amused...

>Wow! I haven't seen that much program bashing without one bit of constructive
>criticism for months. Just had to quote the whole text again as it is quite
>impressive really...
Do You think so? I thought I restrained myself pretty much...
Did I mention the manual? did I mention the shitty ACC? did I mention the
install program? did I mention the support ?

Sorry Jan, there's *absolutely* nothing about Draconis to be positive about.
It's like a timewarp, I thought I was back in the late eighties. Draconis just
isn't good enough compared with today standards.
Instead of debugging/updating it I suggest they forget all about this program
and start again from scratch...

Beam me up, Scotty !!

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3022. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3841535b.22284046@news.demon.nl>
Source record: 69895

On Sun, 28 Nov 1999 15:09:44 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>No one is forcing anyone to buy their products, If you don't like MagIC
>which is your full right, don't buy it... some of their products need to
>be *MagiC only*. It can't be helped that other OS's just don't offer the
>same functionality.

>Try to get addons for a Ford car in a GM shop.
>Try to get parts for a Philips televison from a Sony dealer.
>Try to get your Atari repaired in a Amiga Center
>Why are ink cartridges from different manufacturers not interchangeable?
>etc....
>
>It's not a trick, it's common business sense...
>A program is guaranteed to run under MagiC OS, without problems using all
>the functionality from this OS. Using it on TOS would severely hamper its
>capabilities. And not running under that *other* OS, what do you expect?
>You want commercial software that supports PD-freeware? perhaps in your
>wildest dreams but not in reality... the ASH programs are commercial,
>written by programmers who want to make a little money, the day that the
>*other* OS has enough users *willing* to pay for their programs, they
>might consider writing applications that take advantage of it.
>Wake up..
>
>It's only you and a small bunch here, who thinks like this. I don't really
>care under which OS my programs runs, I simply want the best. The day that
>the *other* OS, offers me more then MagiC.... I'll switch. Of course then
>there must be spreadsheets, databases, graphic applications etc.. that
>give the "MagiC only" applications a good run for their money.. where are
>these? who's gonna write them? when?
>Wake up ...

Errmmm,

and all this does NOT apply to Microsoft????

Well, perhaps I'm just getting old... or did I fall asleep this time?

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3023. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3842C6CB.8E763CBC@bellsouth.net>
Source record: 69746

Terry May wrote:

> It's idiot proof as long as you don't want to buy a new CD-RW, or DVD-ROM, or a
> new scanner or a new digital camera or a new hard drive or a new keyboard or any
> number of other hardware additions. And it's idiot proof as long as you don't
> want to do online banking, or online shopping at many sites where CAB fails
> (assuming the "idiot" can even get CAB up and running), or even get on many web
> sites.

In it's time when such devices were made, it consisted of plugging in
and copying a file to the auto folder. Even these devices often require
their own driver to be installed because window wont find or install
them correctly. Hell every know and then when I boot up with win98 it
still finds occasional nonexistand hardware. it once found a digital
camera, I thought I had one a prize.

Unsupported software has nothing to do with the OS. A browser is an
application not an operating system.

Connecting the st to the internet wwas just as easy as connecting the
pc, what is the differnce between inserting numbers through a wizard, or
a small documented text file, it is still inputting the same info given
you by your isp in the same location.

Some enterprising programmer out there could probably create a small
gewm based wizard to install sting and configure the damn thing it only
two small ascii files and a few program files to copy. I cannot do this
because i don't know how and don't have the tools to.

You are comparing using a computer and adding peripherals that were made
for that computer and systems which are setup at the factory to adding
peripherals to a system which those peripherals were not made for. The
fact that you can even use the ST on the net and add in the newer
peripherals is amazing.

The point was that uncle Bill did not make computers easy to use, that
was done by Atari/apple/commodore.

B.P.

> Again, it's simple to be easy to use when you have a simple system. If you want
> to expand your horizons, it complicates things (though I wouldn't exactly call
> Win9x complicated).

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3024. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3842C70B.3654A112@bellsouth.net>
Source record: 69747

Terry May wrote:

> Choice is only relevant if every choice brings something to the table.
> Choice for choice sake makes no sense.

In an orwellian nightmare

B.P.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3025. CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911292059190.103-100000@rakas>
Source record: 69748

On 29.11.1999, Terry May <outrider@lvcm.com> wrote:

> And it's idiot proof as long as you don't want to do online
> banking, or online shopping at many sites where CAB fails

HOW MANY TIMES DO I HAVE TO SCREAM IT????

CAB - C - A - N - DO SSL, USING CAB.OVL FOR MiNT-NET.

--

Martin-i¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3026. FS: NEC Tripple Spin CD ROM (external) .

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: midigear@gis.net
Message-ID: <3842cdf0.12315391@news.gis.net>
Source record: 69749
Cross-posted to: comp.sys.atari.st,ne.forsale

FS: NEC Tripple Spin CD ROM

external SCSI CD ROM drive

excellent condition
also works great as stand-alone audio CD
(has transport controls, display, volume knob,audio outputs etc.)

with power supply and manual

$45 + shipping

3027. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <u6A04.12466$sy5.17361@news20.bellglobal.com>
Source record: 69750

Bill Platt wrote in message <384214D2.2DC9433C@bellsouth.net>...

>
>Now 13 years later uncle Bill has created an OS that non-computer types
>can readily learn and use. I don't want a flame war to start, but this
>is the most ridiculous thing I have ever heard. What could be so
>complicated about using an ST. You don't even have to install programs,
>just unzip and click on the file called*.app or *.prg. ST's come about
>as idiot proof as a computer can come, esp if it is floppy based.
>

>anything, he took the concept of a GUI, hacked it onto dos and added
>every possible utility imaginable.
>

>What exactly has uncle Bill created. he stole the best of what he could
>and and through racketeering, conspiracy, and extortion has made himself
>the richest man in the world. Italian guys named Gotti in new york city
>go to jail for this but some geek in washington gets a pat on the back
>for being a marketing genius. What is wrong with this picture. A crime

Bill Gates is a crook as you have described yet the vision of a computer in every household wasn't happening as was predicted. He made things so easy for the people who have no computer background and don't want to spend any time learning. The stuff atari's can do was amazing when it was current and in a few cases isn't far off what systems are doing today. What Bill did was to market the stuff effectively at a new segment which didn't have much if any computer knowledge which in turn helped to sell PC's. The winner in the marketplace is often not the technological best there is out there. If Atari had been as successful in marketing their products there would be current product kicking everyone's ass. But unfortunately they weren't and now more than a few have become footstools much to the dismay of people in this NG.
Uncle Bill is the devil but look at how many were interested in what he was selling. Techies will always love the cutting edge of technology but the average couch potato would never have bought a computer until Bill made it easier to use than programming a VCR.

Steve

3028. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <EgA04.636$zb1.1460@198.235.216.4>
Source record: 69751

On 29 Nov 1999 13:22:20 , Martin Whitaker wrote:

>>
>The first ST didn't have an internal PSU, floppy. or RF modulator (i.e.
>no TV output). STM meant ST with internal modulator, STF meant ST with
>internal floppy, and STFM meant ST with both. I think all but the very
>first model had an internal PSU, but I wait to be corrected on that
>one :-)

Well not exactly. I have a nice collection of 520STs.

520ST, TOS on Disk, No modulator, Ex PSU, Ex SS Floppy
520ST, TOS Rom, No Mod, Ex PSU, Ex SS Floppy
520STM, TOS 1.0, Mod, Ex PSU, Ex SS Floppy
520STFM, TOS 1.0, Mod, In PSU, IN SS Floppy (Short Run)
520STFM, TOS 1.2, Mod, In PSU, In SS Floppy (Short Run)
520STFM, TOS 1.2, Mod, IN PSU, IN, DS Floppy

Sorry, don't have anymore at hand:-).
For some reason 520STs were very popular in Canada.

The 1040ST is somewhat different.

I haven't seen a 520STF, with no modulator.

I wait to be corrected :-).

but you can find:

1040STF

followed by:

1040STFM

Later Brian.

>.

3029. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3842d375$0$29631@news.zetnet.co.uk>
Source record: 69752

> I've done a little testing now (with MagiCMac 5.11).
> It seems that Kobold (version 3) somehow has problems with long
> filenames. Does this sound reasonable?
> What's the latest version of Kobold by the way?

I'm using 3.5 0n Atari and Magic PC,the previous version I had 2.5 truncated
long files with ~,3.5 works with most but very long "gemulator98 online
documentation.html" get copied but can't be recognised within Magic but are
ok back in Windows

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3030. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.028ce69d@usw-ex0107-041.remarq.com>
Source record: 69753

Well, I'm back at work after a great Thanksgiving. I spent a few hours with STing to no avail. I did install the latest versions of STing -- the results are identical.

Kenneth,

I did completely reinstall STing (CAB 2.5 too). I'll make the changes you suggested to the CPXs and the autofolder order. Could you elaborate on how to change SCC.PRG? I have the SETTER.PRG, but things are a bit hard to read if you don't speak German.

Joe,

I suspect that my problem may well be in the configuration. I'll try your numbers.

Tony,

I believe that MFP_FALC.PRG is for Serial 1. I'm using the original MODEM2 port.

John,

I emailed you today from work hoping for your .CFG file. Couldn't hurt.

Many thanks to the people that have responded. I really welcome your ideas. I once had CAB running (single-tasking only) fairly well, and I have no idea what I did to "break" it. In case you have a few brain cells to dedicate to my dilemma, here is what's occurring:

Regardless of whether I'm on a stripped system or not, the Dialer seems to connect fine. When offline, CAB has no trouble with any HTML file I throw at it either. Once connected, however, things move as slow as molasses. Downloading a page may take 10 minutes, and clicking on the scroll bar appears to lock up the computer. Often, CAB merely times out. The problem does not seem to be limited to CAB. MyMail notices I have mail almost instantly, but it takes a good minute for the "Get Mail" button to come up, and once clicked, the mail never comes. Newsie is able to connect to host, but tells me "0 bytes recieved" for a long time. Sometimes something comes, sometimes not. Picture an Atari running at 0.4Mhz with an unstable OS and you've got my condition (Hmm, just described a 486 :-)). I doubt this is a hardware problem, since I can use every other program I own (including BBS software). I doubt this is a CAB problem, since it runs fine under Geneva so long as I'm offline (CAB doesn't really care where its data is coming from). That makes it a CAB.OVL, or more likely, a STing problem. The fact that you guys are successfully running Geneva/NeoDesk/STing/CAB means I

should be able to as well, at least in theory. Sure is driving me
crazy, though.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3031. Re: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <WS3.b1241480.be0676a0.bales@online.fr>
Source record: 69754

In message <oJ804.3448$ra7.28646@news1.online.no>
Pï¿½l Monstad wrote:
>How do I connect a TT to a 250 MB Zip drive?

SCSI or parallel version ?

With the parallel, it's out of question. You would need a cartridge port adapter
that costs the price of a new drive, and you need to order it in Germany.

With the SCSI version, it's pretty straightforward. Check out the Quick FAQ.

--
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3032. Re: Where can I get a hard drive for my Mega 4?????

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <WS3.b24c17e8.b01276c0.bales@online.fr>
Source record: 69755

In message <81rhgmgck1@nntp3.atl.mindspring.net>
Elliott the Great wrote:
>Where can I get a hard drive for my Mega STE 4? I've heard B&C, but please
>give me a web site. Thx

Where in the world are you ? Check out the Quick FAQ.

--
--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3033. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81v0de$9c5$1@nnrp1.deja.com>
Source record: 69756

In article <Pine.MNT.4.10.9911291700300.103-100000@rakas>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On 29.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:
>
> > I work for one of the biggest multimedia companies in
> > Germany. So I know very well what I'm talking about!
>
> And? That's supposed to imply what?
> Everybody and their
> uncle does web publishing these days.

Maybe, but they all use GIFs and JPEGs - you can say what you want: PNG
maybe recommended by the W3C but IT IS NOT WIDELY USED ON WEB SITES!

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3034. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3842e7d62f132d0@online.be>
Source record: 69757

on Mon 29-11-1999 19:01 Martin-Eric Racine wrote:

>On 29.11.1999, Terry May <outrider@lvcm.com> wrote:
>
>> And it's idiot proof as long as you don't want to do online
>> banking, or online shopping at many sites where CAB fails
>
>HOW MANY TIMES DO I HAVE TO SCREAM IT????
>
>CAB - C - A - N - DO SSL, USING CAB.OVL FOR MiNT-NET.

Sst, no so loud:-))

Yes indeed I can confirm this. Anyway for non MiNT-net users I believe
that Olivier Booklage is working on SSL support.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3035. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3842e7d62f132d1@online.be>
Source record: 69758

on Mon 29-11-1999 19:17 kevin dermott wrote:

>
>> I've done a little testing now (with MagiCMac 5.11).
>> It seems that Kobold (version 3) somehow has problems with long
>> filenames. Does this sound reasonable?
>> What's the latest version of Kobold by the way?
>
>I'm using 3.5 0n Atari and Magic PC,the previous version I had 2.5 truncated
>long files with ~,3.5 works with most but very long "gemulator98 online
>documentation.html" get copied but can't be recognised within Magic but are
>ok back in Windows

Long filenames are supported by Kobold from 3.5 on. The latest version is
3.51.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3036. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3842ed8d$0$18511@news.zetnet.co.uk>
Source record: 69759

> >I'm using 3.5 0n Atari and Magic PC,the previous version I had 2.5
truncated
> >long files with ~,3.5 works with most but very long "gemulator98 online
> >documentation.html" get copied but can't be recognised within Magic but
are
> >ok back in Windows
>
>
> Long filenames are supported by Kobold from 3.5 on. The latest version is
> 3.51.
>
> CU
> Martin
is there a limit to the length,as I say above very long ones seem to be a
problem

--
Kevin
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3037. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a0133f8.3b3492a0@usw-ex0102-016.remarq.com>
Source record: 69760

In article <3842ed8d$0$18511@news.zetnet.co.uk>, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:
> > >I'm using 3.5 0n Atari and Magic PC
> > 3.5 works with most but very long "gemulator98 online
> > documentation.html" get copied but can't be recognised within
> > Magic but are ok back in Windows
> >
> is there a limit to the length,as I say above very long ones seem
> to be a problem

There is a limit under Magic (under Mac OS too, for that matter).
I believe it's thirty-something characters, so you're OK unless you get
rather carried away.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3038. Wanted: Empire for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: johnhi@nowayexcite.com
Message-ID: <MPG.12accd611bf302cd9896d8@news.epix.net>
Source record: 69761

Either in the box or the file. I'd like to be able to play it using the emulator.

My pop3 email address (best for files) is (remove the xyz)
johnh@xyznewberry.microserve.com

Your in Atari

John

3039. Swap for Cubase v3

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <384304db$0$18504@news.zetnet.co.uk>
Source record: 69762

Hi Folks...

I need a Legal copy of Cubase v3 (or higher) with a manual and dongle.

I'm offering a Roland PC200 controller keyboard , it's boxed with manual (but the box is a bit scruffy)....alternately I'm offering a pair of Vestax micro-rack FX and a PSU and a 19" rack bracket (home made) for them...there's a chorus and a flanger, they're both analogue....

chrisc

3040. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0237dd28.0db874aa@usw-ex0107-042.remarq.com>
Source record: 69763

In article <b8g54sk9aorfnbn414h8kij1bml2g7aavg@4ax.com>, Terry May
<outrider@lvcm.com> wrote:
> It's idiot proof as long as you don't want to buy a new CD-RW, or
> DVD-ROM, or a new scanner or a new digital camera or a new hard drive
> or a new keyboard or any number of other hardware additions.
Personally, I found setting up my scanner and my CDR to be as simple as
placing a folder of software on the hard drive. "Idiot-proofing" =
good programming. In my ideal world, all software can run out of a
folder placed anywhere with the possible exception of a little "AUTO"
program that points to the desired folder. Most Atari software can do
that, so keeping track of things is fairly easy.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3041. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38431208.DD20E034@bellsouth.net>
Source record: 69764

Hi Steve,

I fail to see your point on how msft made computers easy. Is windows
any easier to use than TOS/gem, or and amiga or an apple. He promoted
it to the masses but but didn't make computers easy. Have you ever used
MS works. I still cannot figure it out.

B.P.

Steve Bailey wrote:

> Bill Gates is a crook as you have described yet the vision of a computer in
> every household wasn't happening as was predicted. He made things so easy
> for the people who have no computer background and don't want to spend any
> time learning. The stuff atari's can do was amazing when it was current and
> in a few cases isn't far off what systems are doing today. What Bill did
> was to market the stuff effectively at a new segment which didn't have much
> if any computer knowledge which in turn helped to sell PC's. The winner in
> the marketplace is often not the technological best there is out there. If
> Atari had been as successful in marketing their products there would be
> current product kicking everyone's ass. But unfortunately they weren't and
> now more than a few have become footstools much to the dismay of people in
> this NG.
> Uncle Bill is the devil but look at how many were interested in what he
> was selling. Techies will always love the cutting edge of technology but
> the average couch potato would never have bought a computer until Bill made
> it easier to use than programming a VCR.
>
> Steve

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3042. Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384313B8.31B107F0@bellsouth.net>
Source record: 69765

Another post in this NG promptem me to d-load Gemulator. Has anyone used TOS 4.04 with this. The idea is great, but the 16 color limitation literally makes the program useless for me. Although the idea of a super fast ST is pretty cool, it would be nice to take advantage of the PC's 32bit display. I ran Quick index on it and on a 366mmx, 800x600x16 color mode was roughly 2.5x the speed of a TT.

B.P.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3043. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e21bt2.ko6nvo1rjtm8sN%roughley@HORMEL.vanc.igs.net>
Source record: 69766

Steve Bailey <bailey.steven@sympatico.ca> wrote:

> Before I start I am new to this group and yes I am M$ using bastard. I hope
> everyone can guide me if I am not using 80 width columns.

The problem with 80 columns for composing is that it doesn't take long before articles exceed that number due to multiple levels of quoting. If someone was to do a followup to this article and include whatever was originally quoted, the line length would probably exceed 80, depending on the quote character(s). Even though you're adhering to the 80-column standard, there's very little room left for the quoting itself (not to mention the vertical scrollbar on smaller screens).

Using rewrap, what was quoted above would appear as:

> Before I start I am new to this group and yes I am M$ using bastard. I
> hope everyone can guide me if I am not using 80 width columns.

This now allows room for subsequent quoting, and wouldn't have been necessary if your newsreader was configured to use a smaller line length.

My experience with three different Atari newsreaders is to use 72-74 columns. With followups, quoted text that grossly exceeds the standard can be fixed by using a good external editor: Many Atari users have qed installed as their newsreader's editor, which means macros can be written to reformat quoted text so that it adheres to the standard.

Not to criticize Brian, who started this thread, but if he's complaining about articles over 80 columns then he shouldn't propagate such posts in his followups. Why pass along bad practices. It's encumbent on the newsreader and the user to make sure standards are adhered to.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3044. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3842bda21b3a260@ford-trucks.com>
Source record: 69767

on Sunday 28-11-1999 21:34, Kenneth Medin wrote:

>Oops, looks like I'm running both old hard- and software here :-)

Time for you to upgrade to the latest Okami Beta. Jos has made many
significant improvements!

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com> ICQ: 37202249
~~*~~
Nothing is impossible for the man who doesn't have to do it himself. -- Weller

3045. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <qai64s43rbg6ui1ge9o4be9nh1co38p0qq@4ax.com>
Source record: 69768

On Mon, 29 Nov 1999 16:34:05 -0800, roughley@HORMEL.vanc.igs.net (Neil Roughley) wrote:

>The problem with 80 columns for composing is that it doesn't take long >before articles exceed that number due to multiple levels of quoting.

Of course, generally, multiple levels of quoting is considered bad netiquette, so touche'! :^)

3046. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <58i64soo9qd002o66gn6fp19kdfb1nj9su@4ax.com>
Source record: 69769

On Mon, 29 Nov 1999 17:11:13 GMT, nameerf@flash.net (Michael and Nicole Freeman) wrote:

>scripting languages on the web. I would love to see someone either
>put together a complete browser or port Netscape over from the free
>sources available and adapt it to MintNet / IConnect / Draconis /
>STinG / whichever. Even if it's extremely slow, at least those with
>extreme patience, or those with 040/060/PPC machine will be able to
>use it. It's better to have some able to use good software than
>nobody. Anyway, that's my ranting for today! :)

Someone was supposedly working on that many months ago. Seems like the hangup was getting the Javascript sources. Sun wasn't being very cooperative, as I recall.

3047. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <lgi64sk1ks2tdscrmgu0gf8ih3551i6dcd@4ax.com>
Source record: 69770

On Mon, 29 Nov 1999 13:32:43 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>Unsupported software has nothing to do with the OS. A browser is an
>application not an operating system.

Agreed. But what good is an OS without software? And isn't part of an OS' job in supporting peripherals?

>Connecting the st to the internet wwas just as easy as connecting the
>pc, what is the differnce between inserting numbers through a wizard, or
>a small documented text file, it is still inputting the same info given
>you by your isp in the same location.

It's a big difference. First you have to assume the person can find a text editor, and can figure out where all the data files go. And even if he gets that right, it's very easy to screw something up with a text editor. With a wizard, it's really hard to screw something up unless you just give it incorrect information. And then it's real simple to fix that.

>Some enterprising programmer out there could probably create a small
>gewm based wizard to install sting and configure the damn thing it only
>two small ascii files and a few program files to copy.

Agreed. But since that hasn't happened, it remains relatively difficult to install (at least compared to the Windows equivalent). The commercial version of CAB with IConnect is much better, though.

>You are comparing using a computer and adding peripherals that were made
>for that computer and systems which are setup at the factory to adding
>peripherals to a system which those peripherals were not made for. The

That's my point. It's simple to use because it's very limited in what it can do. My calculator is very simple to use, too. That doesn't make it a great computer.

>fact that you can even use the ST on the net and add in the newer
>peripherals is amazing.

You mean SOME of the newer peripherals. Yes, it's pretty amazing what people have made the ST line do. But technology is still leaving it behind.

>The point was that uncle Bill did not make computers easy to use, that
>was done by Atari/apple/commodore.

And the point is wrong. "Uncle Bill" has also made computers easy to use. He may not have been first, but neither was Atari/Apple/Commodore (though Apple was probably the first to deliver [what they had stolen from Xerox] to the public).

Why do you want to give Atari credit for basically copying the Mac, but you don't want to give MS any credit for doing the same? Is it because Uncle Bill did a much better job (at least in marketing) than Uncle Jack?

3048. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <naj64s4rocbrvfefbpodkk2m7eod35pi63@4ax.com>
Source record: 69771

On Mon, 29 Nov 1999 15:34:33 -0800, atarigalen <kNOkSPAM@uia.net.invalid>
wrote:

>Personally, I found setting up my scanner and my CDR to be as simple as
>placing a folder of software on the hard drive. "Idiot-proofing" =
>good programming. In my ideal world, all software can run out of a
>folder placed anywhere with the possible exception of a little "AUTO"
>program that points to the desired folder. Most Atari software can do
>that, so keeping track of things is fairly easy.

Let me put it this way. If I want to buy a new scanner, I know I can go to any computer store and buy virtually any scanner on the shelf (assuming I have the needed port). I know when I get home I'll have it up and running in 5-10 minutes. I don't have to worry about finding software or a cable or figuring out how to make it work on my computer. That is idiot-proof. More importantly, it's user-friendly.

Same with a CD-R, though installation will take a little bit longer than the scanner. But it's just as simple, and again, I don't have to worry about cables or software or anything like that. It's basically plug and play.

I'm not saying you need a degree in engineering to make those installations on an Atari. But to suggest that it's even remotely as simple as it is on a Windows machine is just silly. It's not even close.

Regarding running software out of a folder placed anywhere, virtually every Windows installation program I've come across allows you to choose where to install it. It usually defaults to C:\Program Files\whatever, but it's very easy to change it to where you want it. So I'm not really sure what you're getting at there.

3049. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <v4k64so42e81cg63qccke57ohshdvvem95@4ax.com>
Source record: 69772

On Mon, 29 Nov 1999 19:01:16 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>HOW MANY TIMES DO I HAVE TO SCREAM IT????
>
>CAB - C - A - N - DO SSL, USING CAB.OVL FOR MiNT-NET.

Can it handle 128-bit encryption? I believe that's required to do online banking. Cookie support was also very iffy in my experience (I never could get on 800.com, for example), though that's probably better in MiNT, too.

Of course, if your site requires Javascript, you're screwed anyway.

3050. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <4ek64sovutbm742b4qm8ato32bb93pdagl@4ax.com>
Source record: 69773

On Mon, 29 Nov 1999 21:47:46 +0100 (MET), tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:

>Yes indeed I can confirm this. Anyway for non MiNT-net users I believe
>that Olivier Booklage is working on SSL support.

Did he ever get cookies working?

3051. Re: Draconis is crap was Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199911292255.a26705@kr.maus.de>
Source record: 69774

Hi!

DV>Instead of debugging/updating it I suggest they forget all about this
DV>program and start again from scratch...

Yeah, this is what I would call constructive criticism, thanks.:-)

Regards,
Jan

3052. Re: I need a 19 pin DMA cable. Well buy

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <81v2e5hmd1@SOLAIR2.EUnet.yu>
Source record: 69775

>> >I am looking for a 19 Pin DMA cable for the Atari Mega computer.
>> You can make these yourself. All you need is 2 DB19 connectors, 30cm of
>> shielded cable, and a soldering iron. It is a simple pin to pin
>connection,
>> but the cable has to be short.
>
>Some people find 19-pin connectors difficult to find, Nick.

In dire need, if absolutely nothing else is available, the 19-pin
D connectors can be made from 25-pin ones. One has to cut the metal shield
in two, extract the plastic core, shorten it to 19 pins, and then also
shorten the metal shiled, solder its part together around the core, and
finally tidy everything up with a little file.

But it is a much better idea to try to find real 19-pin connectors...

By the way, not every shielded cable may be suitable- i came upon a
specimen once that, although everything was properly connected, caused a
lot of errors in hard-disk operation. A matter of unmatched impedances,
probably...

Cu.

3053. Re: Guadagna navigando.

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <81v2e8hmd2@SOLAIR2.EUnet.yu>
Source record: 69776

On 28 Nov 1999 17:45:49 , Power wrote:
>Cara/o Navigatrice / Navigatore,
>
>Le regole sono cambiate!!!
>
>Vuoi essere pagato per navigare in Internet?
>
>AllAdvantage.com un nuovo genere di azienda Internet che paga i suoi
>membri ogni volta che sono collegati nella Rete.

[....]

[snip] [snip] [snip] [snip] [snip]....

I ja vama isto to zelim, narocito kada se napise poruka od 12KB na jeziku koji puno ljudi ne razume. Prosto mi dodje zao sto ne znam, na primer, malajski ili swahili, pa da lepo repliciram...

In this place, PLEASE SPEAK (WRITE) in English!

Cu.

3054. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <3841B852.565C@alphalink.com.au>
Source record: 69777
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

> Hi
>
> I have an Atari ST 1040 FM With Mono Monitor and some Music programs
>
> Price $ 150.00 Pickup Only
>
> Ps I also service the Atari St Range of computers
> and have Spare Mono Monitors.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

3055. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911292009.a43019@su2.maus.de>
Source record: 69778

Hi Jo,

JES>The what? TT? If so I wasn't aware of that, because it appears that
JES>the internal bus have.
no, the TTs shipped by Atari were not able to supply termpwr. You need
to either modify your TT board or have at least one (two or more
won't do bad) devices that supply it. Internal or external doesn't
matter.

Und TTschï¿½
ps

3056. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911292011.a43020@su2.maus.de>
Source record: 69779

Hallo Matt,

MJ>In which world do you live? And I don't think you can tell me much
MJ>about current web standards since I work for one of the biggest
MJ>multimedia companies in Germany. So I know very well what I'm talking
MJ>about!
mach mal langsam, auch wenn Du recht haben solltest...

Und TTschï¿½
ps

3057. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199911292006.a43018@su2.maus.de>
Source record: 69780

Hi John,

JG>Sorry for my confusion but what good is a 56k connection if there's no
JG>improvement in the download rate (as in CAB) compared to a 28.8
JG>connection?
none, of course.

But the download rate depends of your correspondent's modem and on the
quality of the line.

My favourite BBS answers me with 28k8 only, so my download rate is
about 3250 cps, for upload it's a bit higher.

But some BBS answer with more, e.g. 33k6, and T-Online (Deutsche
Telekom) answers usually with 49.333, sometimes with 50.667, and
sometimes with less than 33k6.

There is no need to buy a 56k modem if you own a 28k8, but if you buy
one, you should ask for the best, and on the analogue way that's 56k.

Und TTschï¿½
ps

3058. Toxic Mag 3 wanted please !

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <3841BB67.318A6CD8@libertysurf.fr>
Source record: 69823

Hello

I am looking for Toxic Mag 3, it's an old disk magazine
for Atari ST/STE. I've you've got it -> please contact me :)

3059. re:Cubase Modules

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: nick@boroughloch.demon.co.uk
Message-ID: <943835404.8995.0.nnrp-03.d4e43732@news.demon.co.uk>
Source record: 69824

Thanks for all the help . After some prompting and pointing in the
right direction I found the Score Module on:
ftp.steinberg.de
in the downloads page in the file CACBX1_1.ZIP.
The CAF.2.06 update is there too.
Thanks again

Nick Keir

3060. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3841D680.AF1FC045@ihug.co.nz>
Source record: 69825

Hi there,

Martin Nightowl Byttebier wrote:
>
> on Wed 24-11-1999 10:12 Uwe Seimet wrote:
> >
> >How do they force anybody to use their products?
>
> By making some programs Magic only. For instance can I use Chatter, teli
> and ASH mailer with N_AES? No, I just can't. Oh sure I can use Iconnect
> with N_AES but the clients just needs Magic and that's what I really hate.
> An Atari program should run on every Atari OS available and not just on
> one particular OS be it N_AES, Geneva or Magic.

Not THIS argument again!! (GRUMBLE!)

ASH are considered by some to be the Micro$oft of the Atari world.
Sure there is software that is MagiC only, but there is also quite
a bit of software that is MiNT only, like MiNTnet etc...

The comparison with M$ is completely unfounded. My advice is for
people who hate MagiC and ASH to stop grumbling. At least you can
choose a different OS if you want to (try finding a PC retailer
who sells an OS other than Windows, and software that doesn't need
Windows)...

Pots are allowed to call kettles black, but isn't it kinda
pointless don't you think?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3061. atari system fonts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Joris <Jounet@village.uunet.be>
Message-ID: <81slo1$9rq$1@xenon.inbe.net>
Source record: 69826

Hy,

I'm using Gemulator now (intsead of my old atari) and am try to get use of
Calamus in the color mode.
For this I just need some system fonts (8 x16) and maybe a few others to
solve the problem with the smaller
text-size in the menu and icons by using Calamus with the normal (TOS2.06)
font.
I have Gdos and NVDI but without additional fonts.
Can somebody send me them or give an adress to get them (for free please ...
I need only of these, but I'm not
shure yet which one) !

Thanks.

3062. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FLxqou.nr@gem.win.co.nz>
Source record: 69827

Jo Even Skarstein (joska@nvg.ntnu.no) wrote:
: Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

: >> It's not needed on the TT, only on some ACSI<->SCSI-adapters that doesn't
: >> have termpower.

: > The does _not_ have the termpower pin connected.

: The what? TT? If so I wasn't aware of that, because it appears that the
: internal bus have.

Some ACSI - SCSI adapters like the ICD Link are powered by the SCSI
TERMPWR wire which is normally used for powering the terminator. The issue
with certain SCSI devices like the Iomega Zip drive is that they don't
connect TERMPWR so the Link does not get any power.

This is entirely irrelevant if such an adapter is not in use. And yes the
TT's SCSI port does provide power on TERMPWR.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

3063. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3841DC58.343D7333@ihug.co.nz>
Source record: 69828

Hi there,

Terry May wrote:
>
> On Fri, 26 Nov 1999 10:21:05 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> >I disagree. I have many friends who own a PC, and yet I couldn't find
> >ONE PERSON
> >who I know with a PC who HASN"T HAD TROUBLE WITH IT REQUIRING IT TO BE RETURNED
> >TO THE SHOP!
>
> FWIW, my PC has never had to be serviced, though it's only a couple months old.
> I've added a new HD, a new LAN card, a new CD-RW and a ton of software, with
> very few problems.

I'd consider you to be relatively lucky in that case...

> I agree that exclusive contracts are bad for competition, but that happens in
> other industries as well. Even assuming the antitrust trial stops that
> practice, MS has such a head start on the 'competition,' you're still going to
> see 99% Windows-based PCs, because in general, that's what people want.

...or thats all they have previously seen advertised because of the aforementioned
exclusive contracts...

> >F*cked up drivelous bullshit!! For every M$ app there is an equivalent, if not
> >an exact copy, that GETS THE NEEDED JOB DONE, on most other platforms! In
>
> Would love to see an equivalent to IE5 or Netscape on the Atari, but alas,
> nothing comes close. And nothing ever will, because the resources and necessary
> hardware just isn't there (at least not in substantial numbers). And since
> Internet software is arguably the most important application for any computer
> these days, it makes the Atari obsolete for many.

The words 'GETS THE JOB DONE' spring to mind. People can say that an
Atari app
is a crock of shit because it doesn't load Word docs etc...but I don't
see Word
loading many 'foreign' doctypes compared to a decent DTP/WP app on Mac/Amiga
Atari etc...

> >addition there are fantastic Atari/Amiga/Mac based apps that will never see
> >light of day on a Windows box. Best Buy are probably being f*cked up the arse
> >by M$...
>
> No, Best Buy is in business to make money.

Funny that. I know nothing of Best Buy (they haven't opened in, or maybe
even heard of!, New Zealand) but if they are a typical retail chain they will
have a PC section and a Mac section for their bread and butter. The
comment was
passed that not much Amiga/Atari software was seen there...considering
the much
smaller size of the Amiga and Atari markets is it any wonder? Smaller software
and distribution houses are there to fill that gap...

> The vast majority of computer users
> use Windows, ergo, the way to make money is to sell Windows compatible software.
> They do sell some Mac software, your "f*cked up the arse by M$" comment
> notwithstanding, since there is also a pretty good sized Mac user base. Not
> sure why they'd sell Atari and Amiga software, though.

Do they?

That would surprise me, although in a pleasant way! ;)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3064. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <81sm4r$1gl$1@ash.prod.itd.earthlink.net>
Source record: 69829

```
On 28 Nov 1999 22:00:10 , Joe M. Villarreal wrote:
>On 28 Nov 1999 17:06:02 , John Garone wrote:
>|On 27 Nov 1999 23:28:17 , Joe M. Villarreal wrote:
>|>On 27 Nov 1999 20:32:44 , John Garone wrote:
>|>|On 27 Nov 1999 12:59:54 , Joe M. Villarreal wrote:
>|>|>On 26 Nov 1999 06:58:26 , John Garone wrote:
>|>|>|On 26 Nov 1999 00:55:57 , Joe M. Villarreal wrote:
>|>|>|>On 25 Nov 1999 17:52:16 , John Garone wrote:
>|>
>|>Yes. The U.S. Robitics 56k modem is faster regardless of what speed CAB
>|>displays.
>|>
>|>After I disconnect from Sting, I load my terminal program Stalker. I can
>|>then enter the command ATI6 to display the connect rate info.
>|>
>|>.
>|Joe,
>| Sorry for my confusion but what good is a 56k connection if there's no
>|improvement in the download rate (as in CAB) compared to a 28.8 connection?
>| John
>|
>
>John,
>
>I've gotten faster downloads using the 56k modem than I did with the 28,8k
>modem. As you probably know, the internet slow down sometimes and it's
>really hard to figure out the exact download rates.
>.
I'd (logically) would exprct the download rate to double if the connection
rate doubled (like I said, logically). That, taking into consideration
all the variable modem parameters (at least on the Supra 28.8; not on the
Supra 56k), line conditions, ISP state and all the other interconnections
involved!!! However.........
John
```

3065. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9Xm04.144$zb1.1136@198.235.216.4>
Source record: 69830

Hi Jeff.

On 27 Nov 1999 16:58:36 , Jeff Jewell wrote:
>> Martin-Eric Racine wrote:
>>
>>> On 27.11.1999, Jeff Jewell <jeffjewell@netscape.net> wrote:> The

>Yes, but that would be the ad hoc _software_ for your decade old
>_hardware_. You know, that powerful stuff that can't word wrap?

I assume your Atari is newer? I think the arguments are pretty clear so far. You seem to be in 80 columns. I am comfortable with that:-).

>> Like what, getting a 12KB email containing 3 words, repeated
>> three times as plain-text, html, and RTF, just so that idiots
>> using M$ products can read it over a strawberry background?

>Richer, like talking about something Atari related and useful instead of
>whining about how Bill Gates is personally ruining your life.

hahaha! Actually this is not only NG related it is also Atari related. There was no whining from anyone, except perhaps yourself who seem to be taking this personally. I should hope not. You need not defend software that doesn't conform to standards. And clearly you use yours according to the standard.

>ps - so, what, this fantastic three year old software can't filter mail,
>either? Wow, where should I send my shareware donation?

ALL Atari internet software I am using is Freeware. No donation required.

I use CAB 1.5 and 2.7 Demo.
STing for PPP.
and NEWsie .94 for NG, Email and FTP.
MICQ for ICQ:-).
AtariIRC.
and we can go on.....

Pretty good deal. Software problems are discussed with the Authors in many cases, and duly resolved. All these programs can work with a TOS 1.0 computer. And TOS 1.0 has many bugs. 40 Folder being one of the worst.

I am talking Atari. If you wish to add anything Atari related, I have no objections.

There is an emulator thread going on. I have no current interest in emulation of Atari just yet. However there is a very interesting discussion occuring to this effect.

"Why would you want to run STing and CAB on Gemulator when there is IE or NAV."

"Because there are things more important than Web Browsing at its best."

"Like what?"

"Emulation."

I think this abstraction represents how I feel about using an Atari on the Internet. There are things more important to me, than using Windows to access the internet, and that is using all my Ataris to do this.

One could argue that every piece of software and hardware today is superior to what is used on the Atari. So following your logic, why use Atari at all?

You use Atari for something, for what I am not certain, but I am certain, of this. It is most likely Decades old hardware base around a 68000.

later Brian.

>.

3066. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yXm04.145$zb1.1136@198.235.216.4>
Source record: 69831

Hi Jeff

I will help you out here. Since you seem unable to follow the thread.
I simple backtracked through the thread and will insert Martins comments,
as per your post in this regard. Keeping your post intact and unedited.

On 28 Nov 1999 08:35:22 , Jeff Jewell wrote:
>I was responding to specific complaints from earlier in the thread.
>You've snipped enough that I now have no idea what your point is
>supposed to be.

Ok Jeff here is the original post that Qfunk has addressed with regard to
your post.

To: jeffjewell@netscape.net (Jeff Jewell)
From: madmax@bfree.on.ca (Brian Van TIlborg)
Organization: CyBORG RACING
Subject: Re: 80 column posts
X-Mailer: NEWSie Version 0.94 (Atari)

>> Martin-Eric Racine wrote:
>>
>>
>> Excuse me? NEWSie and other Atari TCP/IP software is 3 years
>> old, at most, at least when it comes to STiK/STiNG stuff. Also,
>> MiNT-Net exists only since 1994.

Here is your Reply.

>Yes, but that would be the ad hoc _software_ for your decade old
>_hardware_. You know, that powerful stuff that can't word wrap?

Here is Martins Reply to this that you are unable to follow.

>> Pine word-wraps just fine.

Your message continued.

>> > but it's a lot easier and a much richer experience to access
>> > the 'net in other ways.

Here are Qfunks original comments.

>> Richer?
>>
>> Like what, getting a 12KB email containing 3 words, repeated
>> three times as plain-text, html, and RTF, just so that idiots
>> using M$ products can read it over a strawberry background?

Again here is your reply.

>Richer, like talking about something Atari related and useful instead of
>whining about how Bill Gates is personally ruining your life.
>
>Jeff

>ps - so, what, this fantastic three year old software can't filter mail,
>either? Wow, where should I send my shareware donation?

And here is Qfunks final reply regarding your P.S.

>> It apparently does filter mail, so why not upgrade your windows?

Hope this helps.

It should be easy to follow the thread with your current hardware and
software. I just use this ole ST:-).

Later Brian.

>.

>.

3067. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <KXm04.146$zb1.1136@198.235.216.4>
Source record: 69832

Hi Martin.

Clearly NEWsies problem is the result of one of its incompetent beta testers listed under the desk menu of NEWsie;-). I believe his name is Martin Eric Racine. One of 6 guys listed. Hopefully he no longer has any input into this program as he now lives in a very Pine world somewhere in Finland.

Just having a little fun. Thus is the Notoriety you receive when your name is plastered on someones program:-).

On 28 Nov 1999 00:13:33 , Martin-Eric Racine wrote:

>
>Pine word-wraps just fine.
>

>Martin-&#65533;ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>----------
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

3068. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <k2o04.11691$sy5.16179@news20.bellglobal.com>
Source record: 69833

Terry May wrote in message ...

>How arrogant of you to assume everyone is a moron who doesn't conform to
your
>standard. Being ignorant of netiquette and being a moron are two
completely
>different things. In case you haven't heard, the Internet is growing by
leaps
>and bounds. That means many, many new people are coming on board daily.
Your
>high horse notwithstanding, not all of these people are morons. And many
likely
>have something very worthwhile to say, regardless of what newsreader they
use
>and how they have it configured. The Internet and the influx of OE users
>(again, many of whom are very intelligent) is not going to stop because you
and
>your little elitist group want it to.

Well to start things off it is an standard adhered to by everyone. Imagine what would happen if no one adhered to the same standard for TCP/IP. I might be able to contact my ISP but if everyone else decides to ignore the standard I wouldn't get very far on the internet would I?
I was a bit harsh in using the word moron. It was a blanket statement meant to insinuate that some computer users are morons. Some of the people in the group are mearly uneducated in proper etiquette and the rest are in fact morons. I fully admit I am one of those people at times but I feel it is my duty to rectify actions of bad Netiqiuete or else become one of the morons. I have been accuse of sending HTML mail but rectified it as soon as informed of it. When I read the message here concerning going outside the 80 column standard I made sure I wasn't doing it.
As for the elitist group name calling. Come on lets stick to the topic.
I am a M$ user and have to give uncle Bill credit for making an OS that non-computer types can readily learn and use. It is not perfect yet for someone not highly educated in computers it makes them finally easy to use. Unfortunately that ease of use causes many people to miss out on what is really going on behind the GUI. They don't realize that they are sending HTML mail or 100 character lines which is not acceptable to many users.

Steve

3069. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384214D2.2DC9433C@bellsouth.net>
Source record: 69834

Something is really confusing here.

We all started using ST's because of their ease of use versus using DOS. The arguement at the time was that the Atari ST was better because it was easier to use.

Now 13 years later uncle Bill has created an OS that non-computer types can readily learn and use. I don't want a flame war to start, but this is the most ridiculous thing I have ever heard. What could be so complicated about using an ST. You don't even have to install programs, just unzip and click on the file called*.app or *.prg. ST's come about as idiot proof as a computer can come, esp if it is floppy based.

Even Falcon TOS is pretty much idiot proof and it doesn't have to be placed on a cd rom or 25 hd floppies to be used. If uncle Bill did anything, he took the concept of a GUI, hacked it onto dos and added every possible utility imaginable.

What exactly has uncle Bill created. he stole the best of what he could and and through racketeering, conspiracy, and extortion has made himself the richest man in the world. Italian guys named Gotti in new york city go to jail for this but some geek in washington gets a pat on the back for being a marketing genius. What is wrong with this picture. A crime is a crime in the USA and gates and co should be doing time. The only problem is that MSFT is a corporation and takes all the blame, and you cannot place a corporation in jail. He owes you $40 bucks for ripping you off on your purchase of a PC as well as everyone in the world. When the class action lawsuits against msft start coming I will be signing up for my 40.

B.P.

> Terry May wrote in message ...
> As for the elitist group name calling. Come on lets stick to the topic.
> I am a M$ user and have to give uncle Bill credit for making an OS that
> non-computer types can readily learn and use. It is not perfect yet for
> someone not highly educated in computers it makes them finally easy to use.
> Unfortunately that ease of use causes many people to miss out on what is
> really going on behind the GUI. They don't realize that they are sending
> HTML mail or 100 character lines which is not acceptable to many users.
>
> Steve

--
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3070. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <81thk2$6o5$1@nnrp1.deja.com>
Source record: 69835

>
> > c) most web designers still advice to use the GIF/JPEG combination
>
> Sorry, that's not true. Nowadays it's PNG/JPEG.
>
In which world do you live? And I don't think you can tell me much
about current web standards since I work for one of the biggest
multimedia companies in Germany. So I know very well what I'm talking
about!

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3071. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911291021410.93-100000@rakas>
Source record: 69836

On 29.11.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Clearly NEWsies problem is the result of one of its incompetent beta
> testers listed under the desk menu of NEWsie;-). I believe his name is
> Martin Eric Racine. One of 6 guys listed. Hopefully he no longer has any
> input into this program as he now lives in a very Pine world somewhere in
> Finland.
>
> Just having a little fun. Thus is the Notoriety you receive when your
> name is plastered on someones program:-).

DOH! ;-P

I stopped participating in NEWSie beta-testing (and other STiK /
STiNG software) around version 0.80, because STiK/STiNG could not
do PPP and local ISPs in Quï¿½bec were all abandoning SLIP.

I installed KEMD, after 2 months of waiting for a stable STiNG
with PPP (it only came one out year later) and never went back.

At first, I used GlueSTiK a lot, but seeing as Pine had better
functionalities than NEWSie and CAB.OVL plus aFTP also existed
for MiNT, I haven't used it in ages.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3072. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <81tfet$1u3@newstoo.ericsson.se>
Source record: 69837

In article <81dh3o$d2s$1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> writes:
> Hello everybody, a new version is available
>
> News:
> - Bug fixes
> - 32 bits video support
It works :-)

> - Zoom to fill the screen
This mode generates a buserror.

Nice work, it works better for every new version.

/Erik Hall

3073. Re: Old ST

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: aspxmtw@brunel.ac.uk
Message-ID: <81tumc$fn0$1@mimas.brunel.ac.uk>
Source record: 69838

In article <81mljc$9a5$1@newsg3.svr.pol.co.uk>, "Roger Cain" <roger@cainr.freeserve.co.uk> writes:
> I Think this IS an STM. It was the first ST I bought (I still have it -
> heavily modified). With hefty "brick" external PSU and ad-lib (mine was a
> NEC) floppy.
>
The first ST didn't have an internal PSU, floppy. or RF modulator (i.e. no TV output). STM meant ST with internal modulator, STF meant ST with internal floppy, and STFM meant ST with both. I think all but the very first model had an internal PSU, but I wait to be corrected on that one :-)

Martin

3074. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911291700300.103-100000@rakas>
Source record: 69839

On 29.11.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> I work for one of the biggest multimedia companies in
> Germany. So I know very well what I'm talking about!

And? That's supposed to imply what? Everybody and their
uncle does web publishing these days.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3075. Re: SV: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e21jmd.txyanm1s18xtsN%doitarchive@atari-computer.de>
Source record: 69840

Pï¿½l Monstad <pmonstad@online.no> wrote:

> Thanks for answers. Does the Zip drive use standard 25 pins SCSI connector?

Yes, ZIP 100, ZIP 100Plus, external, both 25 pin SCSI
Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3076. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <5ef54s0r7r23ojc4p5aihfibocr1lbbcur@4ax.com>
Source record: 69841

On Mon, 29 Nov 1999 14:52:25 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>I'd consider you to be relatively lucky in that case...

I didn't mean to suggest that Win98 is rock solid. It's not. I was just saying that it's easy to use and installing hardware and software is generally a breeze.

I've been using Win2000 for a few days now and absolutely love it. Can't wait for the release version. Nice to be using a real OS and not a DOS shell. It's not only faster, but much more solid.

>...or thats all they have previously seen advertised because of the aforementioned
>exclusive contracts...

I think people are more worried about software than about their OS. If their OS doesn't run the software they want (and 90% of what's on the shelves is written for Windows), it doesn't matter how good the OS is.

>The words 'GETS THE JOB DONE' spring to mind.

But Atari browsers DON'T get the job done. There are many sites you can't get on at all. And others you can get on, but can't do anything functional, like online banking and shopping. And even when it IS getting the job done, it's slow as molasses on most Ataris.

>> The vast majority of computer users
>> use Windows, ergo, the way to make money is to sell Windows compatible software.
>> They do sell some Mac software, your "f*cked up the arse by M$" comment
>> notwithstanding, since there is also a pretty good sized Mac user base. Not
>> sure why they'd sell Atari and Amiga software, though.
>
>Do they?
>
>That would surprise me, although in a pleasant way! ;)

Assuming your comment was towards my last sentence, no, they don't sell Atari and Amiga software. Again, why would they?

I did notice the other day that they had a section devoted to two Linux products. Guess they're NOT f*cked up the arse by M$. :^)

3077. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <b8g54sk9aorfnbn414h8kij1bml2g7aavg@4ax.com>
Source record: 69842

On Mon, 29 Nov 1999 00:53:22 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>Now 13 years later uncle Bill has created an OS that non-computer types
>can readily learn and use. I don't want a flame war to start, but this
>is the most ridiculous thing I have ever heard. What could be so
>complicated about using an ST. You don't even have to install programs,
>just unzip and click on the file called*.app or *.prg. ST's come about
>as idiot proof as a computer can come, esp if it is floppy based.

It's idiot proof as long as you don't want to buy a new CD-RW, or DVD-ROM, or a new scanner or a new digital camera or a new hard drive or a new keyboard or any number of other hardware additions. And it's idiot proof as long as you don't want to do online banking, or online shopping at many sites where CAB fails (assuming the "idiot" can even get CAB up and running), or even get on many web sites.

Again, it's simple to be easy to use when you have a simple system. If you want to expand your horizons, it complicates things (though I wouldn't exactly call Win9x complicated).

3078. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <c3g54sst2kfuivr15vlksbce1ofrouksgk@4ax.com>
Source record: 69843

On Mon, 29 Nov 1999 05:20:16 GMT, "Steve Bailey" <bailey.steven@sympatico.ca>
wrote:

>Well to start things off it is an standard adhered to by everyone. Imagine

Obviously not, given the number of people using OE.

>what would happen if no one adhered to the same standard for TCP/IP. I
>might be able to contact my ISP but if everyone else decides to ignore the
>standard I wouldn't get very far on the internet would I?

Bad analogy, because people posting in >80 columns are readable by virtually
everyone except NEWSie readers. And NEWSie is not exactly OE or Agent.

3079. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <kkg54s0eukicfcqdf0p0c4bcq01o4n2r5f@4ax.com>
Source record: 69844

On Sun, 28 Nov 1999 21:20:01 -0500, Bill Platt <virtb@bellsouth.net> wrote:

>Choice

Choice is only relevant if every choice brings something to the table.
Choice for choice sake makes no sense.

3080. Re: cab 2.5 + gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-11-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3842c7d5$0$18513@news.zetnet.co.uk>
Source record: 69845

Terry May <outrider@lvcm.com> wrote in message
news:kkg54s0eukicfcqdf0p0c4bcq01o4n2r5f@4ax.com...
> On Sun, 28 Nov 1999 21:20:01 -0500, Bill Platt <virtb@bellsouth.net>
wrote:
>
> >Choice
>
> Choice is only relevant if every choice brings something to the table.
> Choice for choice sake makes no sense.

famous commie quotation :-) ?? or was it Spock ?

3081. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <821huj$6f$1@plutonium.compulink.co.uk>
Source record: 69646

In message <1e1yi2z.118hzmtft9qdeN%hall@post1.com>, hall@post1.com said:

>I've been using the "Thing" desktop for several years now (1.09 I
>think), but with MagiCMac I've noticed several problems, probably due to
>me using long filenames, so I've been thinking about upgrading to the
>latest version.
>
>I've had a look at the Transaction/ex-Interactive pages, but although
>there was information there about the programs themselves I found
>nothing about the cost, how to pay, where to send the money or if
>there's an upgrade policy from my current version.
>Have I missed something? Missed a page, or what?

Hallvard,

Since Joe has given up Interactive support, I guess you'll have to
register it direct with the author, Thomas Binder:

His address: Thomas Binder
Johann-Valentin-May-Stra�e 7
64665 Alsbach-H�hnlein
Germany

Email: gryf@hrz.tu-darmstadt.de

The shareware fee is currently 30,- DM for new registrants.
The update from Thing 1.2x is free of charge, but that from Thing 1.0x
on the other hand is not. If you wish to keep on using new version 1.2x
and were registered only for 1.0x, you have to pay an update fee of
15,00 DM. If you do not agree to this, you are free to keep on using the
old version of course.

Re long filenames:

� Full support for alternative file systems: Thing supports long,
case-sensitive filenames up to 32 characters in length, which may
contain spaces. Even the special attributes, such as are offered by
the Minix file system, for instance, can be displayed and altered
by Thing.

Presumably you also have to use a suitable file selector.

All the above is from the HYP, which I translated.

Regards, /Peter/

3082. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38444fb9$0$18508@news.zetnet.co.uk>
Source record: 69647

>
> Yes, you can use many sites that STiNG won't allow you to. And the
reverse
> is also true. It's great to have the choice.

>Choice

Choice is only relevant if every choice brings something to the table.
Choice for choice sake makes no sense.

here you go Terry can you eat the above words :-)
Kevin

3083. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944001134.23008.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69648

Peter Schneider <Peter_Schneider@su2.maus.de> wrote in message
news:199911282234.a42239@su2.maus.de...

> DV>From the three available browsers Draconis holds three titles: -
it's
> DV>the most expensive of the bunch - it's the worst of the bunch -
it's
> DV>the slowest of the bunch
> that's your opinion. I think you're not right, for
> - ok, with the price you're right, but compare to PC software...

MSIE comes free with the machine, updates are free, Netscape is free.
Darn sight cheaper than Draconis, no?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3084. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944001133.23008.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69649

Scuse me for butting in...

Terry May <outrider@lvcm.com> wrote in message
news:naj64s4rocbrvfefbpodkk2m7eod35pi63@4ax.com...

> Let me put it this way. If I want to buy a new scanner, I know I can
go to
> any computer store and buy virtually any scanner on the shelf
(assuming I
> have the needed port). I know when I get home I'll have it up and
running
> in 5-10 minutes.

Assuming it's properly detected and the driver etc don't conflict with
something you already have installed. Big assumption in a lot of cases.

> I don't have to worry about finding software or a cable or
> figuring out how to make it work on my computer. That is idiot-proof.
More
> importantly, it's user-friendly.

As long as it works. If it doesn't, getting it to work (ie fighting
"plug-and-play") can be horrific.

> I'm not saying you need a degree in engineering to make those
installations
> on an Atari. But to suggest that it's even remotely as simple as it
is on a
> Windows machine is just silly. It's not even close.

At least you know what's going on with an Atari. On a Windows system so
much happens in the background that trying to find out what's gone wrong
can be a nightmare (see below for explanation)

> Regarding running software out of a folder placed anywhere, virtually
every
> Windows installation program I've come across allows you to choose
where to
> install it. It usually defaults to C:\Program Files\whatever, but
it's very
> easy to change it to where you want it. So I'm not really sure what
you're
> getting at there.

Windows installers don't just copy/unpack files to a specified folder.
They also spray files hither and thither in your Windows and System
folders and lord knows where else, and make alterations and additions to

the registry. Which is why you're knackered if you haven't got an uninstaller for a program and want to get rid of it (eg with older software that doesn't play by the Win95 and later rules regarding uninstallers). If you just delete the folder where it has nominally been installed, you leave loads of other files in place and a bunch of registry entries which sooner or later cause problems as the machine goes looking for missing things. Uninstallers aren't foolproof either: often they'll suggest that some files may be in use by other programs so you then either choose to leave them there taking up space on your HD or get rid of them and risk something else not working.

In contrast, most Atari programs go where *you* decide to put them and stay there. Exceptions tend to be system enhancements such as NVDI or programs which need entries in the Auto folder etc. Even then things are usually much more obvious, mostly because in the majority of cases *you* put them where they are supposed to be. The exceptions can frequently be a PITA such as CAB's installer which won't install all of Iconnect without also installing OLGA, not necessarily in the way you want to install it either.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3085. Super Sprint

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: rezai@muenster.de
Message-ID: <384454e0.2552306@news.muenster.de>
Source record: 69650

On which PC Emulator I can run Super sprint correctly ?
Ciao
I/ /\ I
I\/ \I
rezai@muenster.de
phone+fax+49 251 624998
ICQ 18153078

3086. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <p7294s8toom5kdtqgscpsh1banlro37klb@4ax.com>
Source record: 69651

On Tue, 30 Nov 1999 18:17:22 -0000, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Assuming it's properly detected and the driver etc don't conflict with
>something you already have installed. Big assumption in a lot of cases.
> [...]
>As long as it works. If it doesn't, getting it to work (ie fighting
>"plug-and-play") can be horrific.

I don't see where that's any better on the Atari. Any system is prone to failures, and troubleshooting can be a pain. My point is that all else being equal, it's much easier to install new hardware on a Windows machine.

>At least you know what's going on with an Atari. On a Windows system so
>much happens in the background that trying to find out what's gone wrong
>can be a nightmare (see below for explanation)

I agree. One of the most frustrating things about Windows is not knowing what's what. I have countless files on my HD that I have no idea what they do, whether I need them, who they belong to, etc. On my Atari, if I didn't know what a file did, I at least knew to which program it belonged to.

But I've already stated that the Atari is a much simpler machine, because it does a whole lot less. With complexity comes confusion. I don't see any way around that. It goes back to my calculator analogy. Very simple to use, but not much of a computer. (I'm not saying Ataris are not much of a computer -- they're just not as powerful as modern computers.)

>Windows installers don't just copy/unpack files to a specified folder.
>[...]

I agree with all you wrote here, too.

3087. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <n2394s4ifmsjjau6e7fii856qkk6supn8p@4ax.com>
Source record: 69652

On Tue, 30 Nov 1999 21:24:01 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>Online banking requires SSL. The MiNT-Net CAB.OVL covers that.

Perhaps I was confused by the answer to my 128-bit query. I was under the
impression that it was a possibility, but not done yet.

>> Or if someone has their Atari doing online banking or
>
>Several of us do.

That is great.

3088. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <mu294ss5abfgk0ppu55vau7osj5dc2pm0a@4ax.com>
Source record: 69653

On Tue, 30 Nov 1999 20:40:50 +0100 (MET), tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:

>>Did he ever get cookies working?
>
>AFAIK not yet.

I would think that would be a greater priority than SSL, because cookies are used a lot more. But maybe SSL is an easier implementation.

3089. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <q8394sg21fd1mjii6b6pdltcn1lc53vcie@4ax.com>
Source record: 69654

On Tue, 30 Nov 1999 22:26:21 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
wrote:

>> Yes, you can use many sites that STiNG won't allow you to. And the
>reverse
>> is also true. It's great to have the choice.
>
>>Choice
>
>Choice is only relevant if every choice brings something to the table.
>Choice for choice sake makes no sense.
>
>here you go Terry can you eat the above words :-)

But I clearly stated both brought something to the table. That is, each
connects to some sites that the other does not. How does that equate to
choice for choice sake?

3090. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <20c2f050.ba58fbd9@usw-ex0107-042.remarq.com>
Source record: 69655

In article <naj64s4rocbrvfefbpodkk2m7eod35pi63@4ax.com>, Terry May
<outrider@lvcm.com> wrote:
> Let me put it this way. If I want to buy a new scanner, I know I
> can go to any computer store and buy virtually any scanner on the
> shelf (assuming I have the needed port). I know when I get home I'll
> have it up and running in 5-10 minutes. I don't have to worry about
> finding software or a cable or figuring out how to make it work on my
> computer. That is idiot-proof. More importantly, it's user-friendly.
> Same with a CD-R, though installation will take a little bit
> longer than the scanner. But it's just as simple, and again, I don't
> have to worry about cables or software or anything like that. It's
> basically plug and play.
> I'm not saying you need a degree in engineering to make those
> installations on an Atari. But to suggest that it's even remotely as
> simple as it is on a Windows machine is just silly. It's not even
> close.
The funny thing is, it is. My CD-R was a matter of taking the CDROM
out of my SCSI chain, plugging the CD-R in, and turning on the
computer. (Extendos Gold, by Anodyne). My scanner was a matter of
turning off termination on the CD-R, plugging the scanner in (O.K., I
had to go buy the cable, SCSI1-SCSI1 C50 style) and turning it's
termination on (it didn't work, requiring a pass-through terminator,
but that would have been the case on any computer -- Microtek fixed
this on it's next version). Well made commercial software is well made
commercial software. It works well.

I think you may have in mind the fact that Atarians are often forced to
use less than perfect software. My STing problems (see the proper
thread) are probably due to a configuration problem or program
conflict. STing, unfortunately, does not have a 24 hour help line,
full-time beta testers, or a long detailed WARNINGS file detailing
possible problems and how to avoid them. I wish it did, but it
doesn't, so I have to ask for help here and scratch my head a lot.
Hopefully, I'll get it working.

> Regarding running software out of a folder placed anywhere,
> virtually every Windows installation program I've come across allows
> you to choose where to install it. It usually defaults to C:\Program
> Files\whatever, but it's very easy to change it to where you want
> it. So I'm not really sure what you're getting at there.
If you want to make matters very unpleasant for yourself, uninstall a
program by deleting its folder. There are good reasons Windows uses
installation programs. Little files appear here and there, others get
changed, and all this is transparent to the user. I much prefer all my
files for an application to stay in one place and this is certainly not

the case with most Windows and some Mac software (It's not always true
for Atari either, though I wish it was).
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3091. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9911302315300.20801-100000@shell.fdn.com>
Source record: 69656

On Mon, 29 Nov 1999, Terry May wrote:

> Let me put it this way. If I want to buy a new scanner, I know I can go to
> any computer store and buy virtually any scanner on the shelf (assuming I
> have the needed port). I know when I get home I'll have it up and running
> in 5-10 minutes. I don't have to worry about finding software or a cable or
> figuring out how to make it work on my computer. That is idiot-proof. More
> importantly, it's user-friendly.
same with the atari with the scanner, just takes longer coz you need to
get the driver separately. Cables are the same afaik. My scsi scanner and
other peripherals took seconds to install and get up and running.

> I'm not saying you need a degree in engineering to make those installations
> on an Atari. But to suggest that it's even remotely as simple as it is on a
> Windows machine is just silly. It's not even close.
many cases it is actually easier. (I remember when I installed the JAZ
drive, or cdrom or scanner, no IRQ conflict, didn't have to reboot the
machine 4 times in a row etc, it just worked) but well, maybe lucky on my
side.

> Regarding running software out of a folder placed anywhere, virtually every
> Windows installation program I've come across allows you to choose where to
> install it. It usually defaults to C:\Program Files\whatever, but it's very
> easy to change it to where you want it. So I'm not really sure what you're
> getting at there.
now whatever dude. This is not what he meant I believe.
He talks about self contain applications within 1 tree. Which in win95
world, of course you can decide where you want the main files to go,
However, once it is choosen, you are pretty much screwed. As in, let's
take YOUR example, Install a software on drive D, then you decide you want
to install a zip drive, or create a new partition, which will push drive D
into E.
Then try to run the previously install software.
9 outta 10, it will fail, coz it was installed to be ran in D drive.
SO what you do?
You can't just reinstall it over :)
coz you will then have conflict in your registry :)
so you have to uninstall it, but too late coz it won't uninstall 9 times
out of ten coz the drive is different.

So most likely you need to scan and manually edit your registry :)
good luck.
whatever

/

```
MiNT Is Now TOS, let's move on, shall we? /
/
----------------------------------------
```

3092. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FM11o0.MB@gem.win.co.nz>
Source record: 69657

Martin-Eric Racine (q-funk@funkyware.atari.org) wrote:
: On 29.11.1999, Mario Becroft <mb@gem.win.co.nz> wrote:

: > yes the TT's SCSI port does provide power on TERMPWR.

: Please look at page F-8 in the TT manual. Pin 25 is n/c.

Oh. In that case I am mistaken. I thought I had measured that pins being
connected on the TT.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

3093. Re: ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38449F0D.1AF16D55@jps.net>
Source record: 69658

Wizztronics board seems good with other accelerators. Can't say for the
Centurbo.

www.wizztronics.com

Gerhard Janka wrote:
>
> Hi,
>
> two month ago I got ct2 installed in my Falcon. Since my old 16 MB
> ST Ram card was too slow in turbo mode I tried to get another one.
> Centek doesn't sell theirs anymore, VANTAGE 2000 is not sold anymore
> and SystemsForTomorrow now sells only GIZMO, which was said to be as
> bad as the one I already have.
>
> So can anybody tell me what ST Ram card I can use that's still
> available and where to buy it ?
>
> Thanks in advance !
>
> Gerhard
>
> gerhard.janka@siemens.at

3094. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38449FF9.1892953E@jps.net>
Source record: 69659

Thanks for the detailed report. Wish I could have this Falcon running
the net as smoothly as my PC.

3095. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944037912-22216AEicMi@cwcom.net>
Source record: 69660

Brian Van TIlborg said:

> I remember when I first started reading this newsgroup during my
>second incarnation as an atari user some 2 years ago, there was a
>discussion that appeared, generally as a result of the Ash
>internet program which seemed to fail to put carriage returns at
>around 80 columns.

I'd be one of the first to admit that ASH's Emailer is err, quirky when it comes to setting line lenghts, hopefully no-one has found a problem with any of my posts, in that direction at least! :-)

> P.S. am I wrong now, some 18months after the last debate, to be
>fixated on this 80 column debate?

I don't think so. There's no reason why any emailer or news reading program cannot be set to provide line breaks at 70-80 columns which makes the posts readable to all.

I must say tho' that I've found standards slipping over the past weeks. Excessive quoting is really unnecessary - as a long-time BBS user I long ago learnt to just quote the part of the message that I was replying to, not the entire thing as we've been seeing recently.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3096. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944037914-22733AEicMi@cwcom.net>
Source record: 69661

Martin "Nightowl" Byttebier said:

>Long filenames are supported by Kobold from 3.5 on. The latest
>version is 3.51

Am I right in thinking that Kobold handles LFN partitions by
automatically switching to GEMDOS mode, thereby losing its
speed advantage over copying files using the desktop?

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3097. Re: FS: NEC Tripple Spin CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Orwen <jorwen@radiks.net>
Message-ID: <3843EB42.1A2434E3@radiks.net>
Source record: 69696
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,ne.forsale,comp.sys.mac.wanted

Try:
"http://www.hitechcafe.com/"

John

Rob wrote:

> In article <383D1CDF.A2368D68@radiks.net>,
> jorwen@radiks.net wrote:
> > Louie the Liquidator has Panasonic 4X SCSI CDROMS for $13
> > each+shipping. They are refurbished and gauranteed.
>
> And How do we contact Louie?
>
> --
>
> Atari-Users Network
> Atari Chat, Forums, Links, Webring and Banner Exchange.
> http://www.atari-users.net
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3098. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3843E8FD.18363810@patent.gov.uk>
Source record: 69697

Don't worry, you're not being rude. Of course it could be crap once it's connected online, but OXO do seem to be reacting to the very small Atari etc market in a positive manner, and I'm prepared to give them their due for that. I've 'mailed them re the graying out of printing, but will prob. get a key. I am not surprised that it mis interprets some HTML code, see my remarks re the Tables, but that IMHO is a matter of developing/tweeking the code. In my ignorance, it seems that it is more important that the core of the programme enables an overall higher speed of screen draw than CAB. But I could be completely wrong :)) have to see.

Bob King.

Louis Holleman wrote:
>
> On Tue, 30 Nov 1999 11:02:16 +0000, Bob King
> <robert.king@patent.gov.uk> wrote:
>
> >Downloaded it last night. Works a dream on my MegaST4, Falcon and Milan
> >at least in Local browse mode. Very much faster than CAB, much more
> >integrated (FTP, NEWS etc all in one package) and help files (and these
> >are small extracts from what looks like a very good manual) are superb
> >and put ASH to shame. Will probably register. Thanks to Nicholas Bales
> >for the translation, very, very good.
> >
> >One small point, seems to interpret some HTML commands not so well as
> >CAB, eg tables don't look so 3D. but this should be a matter of tuning,
> >and if OXO don't get some response from this side of the channel, why
> >the hell should they bother with us. Previous posters have been very
> >down on OXO. Well, they have come through, so as I have said before,
> >give them a chance.
>
> Bob,
>
> just don't wanna be rude, but first wait till you get it working
> decent ON line.... I've been testing 3.12 and 3.20 with a key here and
> I found it unstable, not displaying stuff right and using the
> mail/usenet stuff was a pain in the neck. I sure hope that's ALL gone
> in 3.30 :-)
> BTW: I tested under TOS and MagiC on my TT. The stack was the best
> part.
>
> CU NeXT msg
> LOUIS
>

> http://www.holleman.demon.nl

3099. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3843E990.D9CFE44F@patent.gov.uk>
Source record: 69698

http://oxo.systems.online.fr/download.htm

Bob King

wee_niall@my-deja.com wrote:
>
> Whats the url for the english version?
>
> TIA
>
> Niall
>
> In article <3843AEB8.7D3C6D69@patent.gov.uk>,
> Bob King <robert.king@patent.gov.uk> wrote:
> > Downloaded it last night. Works a dream on my MegaST4, Falcon and
> Milan
> > at least in Local browse mode. Very much faster than CAB, much more
> > integrated (FTP, NEWS etc all in one package) and help files (and
> these
> > are small extracts from what looks like a very good manual) are superb
> > and put ASH to shame. Will probably register. Thanks to Nicholas Bales
> > for the translation, very, very good.
> >
> > One small point, seems to interpret some HTML commands not so well as
> > CAB, eg tables don't look so 3D. but this should be a matter of
> tuning,
> > and if OXO don't get some response from this side of the channel, why
> > the hell should they bother with us. Previous posters have been very
> > down on OXO. Well, they have come through, so as I have said before,
> > give them a chance.
> >
> > Bob King
> >
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3100. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <74S04.423$vd.579@198.235.216.4>
Source record: 69699

ER, um, Guilty:-).

Death to the non comformers.

Suicide squad.

Present Arms.

Suicide squad...wait for it.

Last word..

Death to the moron..

ARRRRRGGGGGGGHHHHHHHH!!!

On 29 Nov 1999 16:34:05 , Neil Roughley wrote:

>
>Not to criticize Brian, who started this thread, but if he's complaining
>about articles over 80 columns then he shouldn't propagate such posts in
>his followups. Why pass along bad practices. It's encumbent on the
>newsreader and the user to make sure standards are adhered to.
>

Now really, the software I am using is to easy to post like that, and
well everyone else seems to have wordwrap:-).

Actually, I have been using ed hack lately as an editor.
Before that Tempest II.
And I have just gotten the lastest qEdit and am using it with CAB.

Things are always changing on me between my computers and software.

I really don't keep a standard set up long.

Later Brian.

>.

3101. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911301746490.138-100000@rakas>
Source record: 69700

On 29.11.1999, Terry May <outrider@lvcm.com> wrote:

> >Some enterprising programmer out there could probably create a small
> >gem based wizard to install sting and configure the damn thing
>
> Agreed. But since that hasn't happened,

There are at least two GEM installers I can think of that could
be used. They just nedd some install script to follow.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3102. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911301751090.138-100000@rakas>
Source record: 69701

On 29.11.1999, Terry May <outrider@lvcm.com> wrote:

> >CAB - C - A - N - DO SSL, USING CAB.OVL FOR MiNT-NET.
>
> Can it handle 128-bit encryption?

That's a compile option, so yes.

> Cookie support was also very iffy in my experience though
> that's probably better in MiNT, too.

Actually, no. The OVL for MiNT-Net was never upgraded to use
CAB's 2.7's own cookie cache; it stores cookies in RAM, but this
would be easily upgraded though.

> if your site requires Javascript, you're screwed anyway.

That's still true, unfortunately.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3103. Re: SV: Q: TT and Zip

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911301755210.138-100000@rakas>
Source record: 69702

On 29.11.1999, Mario Becroft <mb@gem.win.co.nz> wrote:

> yes the TT's SCSI port does provide power on TERMPWR.

Please look at page F-8 in the TT manual. Pin 25 is n/c.

Also, see CHIPS555.HYP:

Die Pinbelegung der externen SCSI-Buchse am TT030

1 Request 11 Datenbit 5 23 Datenbit 4
2 Message 12 Datenbit 6 25 Not Connected
3 I/O 13 Datenbit 7
4 Reset 15 Command/Data An Pin 25 liegt
5 Acknowledge 17 Attention normal Termpower!
6 Busy 19 Select
7+9+14+16+18+24 Ground 20 Paritybit Beim TT030 ab Werk
8 Datenbit 0 21 Datenbit 1 NICHT belegt, d.h.
10 Datenbit 3 22 Datenbit 2 KEIN Termpower!

"On pin 25 is normaly Termpower! On the TT030, this not found,
e.g. NO Termpower!"

So, this must be modified, if Termpower is desired:

Achtung: ATARI hat den Pin25 TermPwr nicht mit Spannung versorgt,
es mui¿½ also dafi¿½r gesorgt werden, dai¿½ die Geri¿½te (Festplatten,
Wechselplatten, MO-Laufwerk, Streamer, etc.) die beni¿½tigte Span-
nung liefern oder man versorgt Pin 25 des externen SCSI-Ports (25
pol SUB-D-Buchse) i¿½ber eine 1N4001 Diode (oder Shottky 1N5817) eine
Sicherung (maximal 1 Ampere) mit der erforderlichen Spannung.

--

Martin-i¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3104. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3843efa1.193386965@news.demon.nl>
Source record: 69703

On Tue, 30 Nov 1999 15:10:53 +0000, Bob King
<robert.king@patent.gov.uk> wrote:

>Don't worry, you're not being rude. Of course it could be crap once it's
>connected online, but OXO do seem to be reacting to the very small Atari
>etc market in a positive manner, and I'm prepared to give them their
>due for that. I've 'mailed them re the graying out of printing, but
>will prob. get a key. I am not surprised that it mis interprets some
>HTML code, see my remarks re the Tables, but that IMHO is a matter of
>developing/tweeking the code. In my ignorance, it seems that it is more
>important that the core of the programme enables an overall higher speed
>of screen draw than CAB. But I could be completely wrong :)) have to
>see.

Bob,

I tested the previous versions and made a report in a Dutch Atari mag.
I had the complete "working" version, with a key that is.

The quick recap:
- Moving GIF's were either not displayed or didn't move
- some JPEG's appearently had problems too
- FTP stuff isn't working at all (no implementation, tho' they show up

in the menu's.
-Getting an "allgroupslist" was a mess.
- Using the mailer and newsreader for answers got a config file
messed up so the messages weren't shown any longer
- formatting of some text in a html document didn't work right
sometimes, neither were tables shown OK. You mentioned
that one too.
- Colors/pictures showed up like CRAP (capitals indeed) in 256
color mode. In TC it was a lot better.
- the editor for mailer/newsreader had absolutely no functions other
than plain textwriting.
- tho' the stack in itself worked OK, it messed up my modemcommands
everytime I hit "connect" the first time. After that I had to change

them manually and after the next start/connect they turned back into
shit again.
- changing fonts was only possible by editing the config file;
clicking the menu items led to crashes time and again

I know of several people wrestling with it on their Milans and they
cannot even get it connecting. That's at least what I got working over
here when I skip the messed up modemcommands.

Somehow the only people getting it to work (decently?) are Mac users running MagicMac....

Again, maybe all these probs have been fixed in the latest version, but to be honest, I won't believe that until I see it with my own eyes.

You know, some people keep telling us to give them (Oxo) a chance. Well, I'd like to but not for such crap which will only SHOW it's crap after you paid FF 290... And I believe this is going on for a couple of years now :-(

Well, since I'm hearing similar stories from Draconis, I tend to agree with people suggesting to start all over from scratch. It might lead to better results in shorter time and perhaps for less money too...

Just my 5 cents :-)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3105. MagiC Mac and Da's Vektor

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <3843FC9D.DDD452EF@ping.be>
Source record: 69704

Who has any experience with this program under MagiC Mac ?
Here, I can run it but the interface appears with virtually no possible
interaction.

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3106. Re: atari st 1040

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: mikeh1@my-deja.com
Message-ID: <821acn$ut0$1@nnrp1.deja.com>
Source record: 69705

In article <80jnhsfoe1@epos.tesco.net>,
"Raymond Harte" <Fullon2000@tesco.net> wrote:
> has anyone got circuit diagrams for the atari 1040
>
> I could sell you the service literature for a 520 St for $25.00 +
shipping. It should be really close.
Mike
E-mail = gato_uno@yahoo.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3107. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <38440349.C5BBA742@ping.be>
Source record: 69706

Louis Holleman a *crit :

> I know of several people wrestling with it on their Milans and they
> cannot even get it connecting. That's at least what I got working over
> here when I skip the messed up modemcommands.

Let's do remember what I said a few months ago; the problem begins when you buy this program,
after that, do expect to NEVER be satisfied.
3 years ago, for the Wensuite team (only two guys in fact ...) Wensuite was ALREADY ready for use with ftp, mail, news an so on and at this time the authors said without any shame that it was the best program ever made for the atari internet connection, the publicity (in french ST MAG ...) was: Internet on Atari ? So easy with Wensuite it does it all (ftp, mail, news ...)
They simply were lying to illegaly get money from the customers.
Let's have a serious look on what this program is able to do today .... it remembers me another story .... Oasis.
All you can read about this master piece program on the french news group is problems and complaining about problems.
This has not changed since 3 years ago.

> Somehow the only people getting it to work (decently?) are Mac users
> running MagicMac....

I suppose you are joking here ? Who the hell would like to run this program on Mac when you have so much good and well designed alternatives ?
Just try to use it on the real atari ... let's give a try and you'll see what I'm talking about ...

And the icing on the cake: let's give a look at their other programs: XXL spreadsheet and above all EXPRESSO their wysiwyg html editor perhaps at last will you understand why Wensuite is "so much advanced".

When I was using intensively my TT the oxo demo programs were the winners to make my computer crash so much (and I have downloaded so much hoping they had resolved so much simple problems like displaying correctly pictures) ... no other program leaded my TT to crash so often.

Oxo = promises never held.
If only their programs wsere shareware .... but they are "so proud" of it.

> You know, some people keep telling us to give them (Oxo) a chance.

I must admit one thing: when there is no reasonable alternative a lot of people rely to what seems to continue to develop even if it is a joke program.

> Well, I'd like to but not for such crap which will only SHOW it's crap
> after you paid FF 290... And I believe this is going on for a couple
> of years now :-(

Nobody can say today what will happen with Wensuite, but 3 years ago
everyone knew everything about the not very serious Wensuite authors and two
months ago I said the same as today.

Let's hope for WS users it will change one day ....

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3108. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <kr184scnjg0mkq92g0d0k5uk7kaftbu8ko@4ax.com>
Source record: 69707

On Tue, 30 Nov 1999 15:48:35 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>There are at least two GEM installers I can think of that could
>be used. They just nedd some install script to follow.

What do you mean by install script? Does that mean the user has to get a
script elsewhere before he can use it? Does STiNG now come with such a
script?

3109. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384405B8.6A9E365A@bellsouth.net>
Source record: 69708

Just kinda curious if it would support the Falcons higher resolutions
and or color depths.

As far as why bother. I would have to be a bit nutty to spend $1200
bucks to buy hardware to run software which slowly and partially
emulates a computer I already own when I could spend $300 to speed of
the existing Falcon.

B.P.

Mikey wrote:

> >I don't think it's just a matter of the Falcon Tos it's a big hardware
> >difference
> >they are working towards this and do full Mac stuff so I suppose it's just a
> >matter of time
> >
> >
>
> Yea, about two years ago Derrik and Steve said that Gemumucker would
> run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> or games under it.
> I think the only reason that it is even a bit popular in this NG is
> that most versions of it are free. It's a dead subject.
> MagiC Mac blows it away anyway. If you want to emulate the 68K, get a
> Mac and enjoy the graphics.
>
> Mike
>
> >--
> >Kevin
> >with emulators for free everyone can own a superfast Atari
> >kdermott@zetnet.co.uk Lancashire England
> >mug shot and more at http://www.users.zetnet.co.uk/kevin/
> >
> >
> >.

--
http://www.dynomall.com

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Unbiased investment advice

3110. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384406A6.7B35605D@bellsouth.net>
Source record: 69709

Hey even I could write a script :')

B.P.

Martin-Eric Racine wrote:
>
> On 29.11.1999, Terry May <outrider@lvcm.com> wrote:
>
> > >Some enterprising programmer out there could probably create a small
> > >gem based wizard to install sting and configure the damn thing
> > >
> > Agreed. But since that hasn't happened,
>
> There are at least two GEM installers I can think of that could
> be used. They just nedd some install script to follow.
>
> --
> --
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> --
> "When the time comes, I will know and I shall be." Q-Funk

--
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Unbiased investment advice

3111. Re: ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e23e2e.1h540poo88s64N%doitarchive@atari-computer.de>
Source record: 69710

> two month ago I got ct2 installed in my Falcon. Since my old 16 MB
> ST Ram card was too slow in turbo mode I tried to get another one.
> Centek doesn't sell theirs anymore, VANTAGE 2000 is not sold anymore
> and SystemsForTomorrow now sells only GIZMO, which was said to be as
> bad as the one I already have.

Try ST-Ram board from wb-systemtechnik and a realy fast 16MB simm.
I use this board in my machin, but.. wonï¿½t work with ANY CT2 Falcon
well..

Forget FalconWings. Other not tested. Canï¿½t buy them all.

Other way is to change the original ST ram board to another..
Mybee some works fine, but also not all!

Best: CENTRam (Sell my last board two weeks ago)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3112. Re: Falcon games/sites?!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e23dyz.1n5w86i9mzcsgN%doitarchive@atari-computer.de>
Source record: 69711

```
> Could someone recommend some good Falcon/ST sites with
> software/shareware?

Try this link page:
www.atari-computer.de/doitarchive/link.htm
home.arcor-online.de/doitarchive/link.htm

Iï¿½m sure you will found some..

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm
```

3113. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <k0284scjqc69n11l7on7h4vba7s1mfgv0t@4ax.com>
Source record: 69712

On Tue, 30 Nov 1999 07:34:20 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> The thread is 80 columns. It branch off into how it is easy for
>someone to go beyond 80 because the software is so users friendly.

Well, not really. It branched off into someone suggesting NEWSie shouldn't have word-wrap, because OE users are morons and if they can't post in 80 columns or less, they're not worth reading. I disputed that, and from there it evolved into computer friendliness.

>An Atari is User Friendly and So is a Windows Computer as well as an Amiga
>and Mac.

Agreed.

> IIRC you like to play with hardware.

Not really. I would say I'm probably above average in that department, but I'm certainly no tech and no hardware hacker. I'm not afraid to make a simple hardware installation, but I've never soldered a thing nor cut a trace in any computer. When I wanted an memory upgrade in my 130XE, I paid someone to do it, but I had no problem installing SIMMS in my 1040STe. And installing memory (or anything else, for that matter) in my Compaq is much, much easier than installing SIMMS in my STe was.

>However I can guarrantee to you that installing the hardware listed below
>is far more complicated to the users of Windows based computers than it is
>for them to set their columns to 72.

Agreed. But it was never my point that it was difficult for Windows users to set their columns to 72. Either they're ignorant of netiquette, ignorant of that capability, or because virtually every newsreader in the world (save for NEWSie) has word wrap built-in, they consider it no big deal.

> And perhaps it is now just NEWsie users, since Okami now corrects the
>the posts. But I can assure you that on this NG, I am not the only NEWsie
>user, nor the only Atari User with his ST on the internet.

Agreed, but I believe NEWSie can be used for other newsgroups, too. Wouldn't you want it to handle word wrapping in the tens of thousands of other newsgroups? Or do you think that someone who posts in >80 columns is simply not worth reading?

Personally, with screens becoming larger and larger, I find it silly to hang on to this very old 80 column standard. Even FidoNet allowed virtually unlimited line length, letting the reader's wrapping fit the user's screen, instead of having it predetermined for him. And if hard formatting was

necessary, that was very simple, too.

3114. Cent screen

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <v7U04.453$vd.611@198.235.216.4>
Source record: 69713

Hello everybody...

I just installed the Centscreen on my STock Falcon and I am pretty happy with the results. 800*600 in CAB is just that hair more that you need. No complaints so far.

What I was wondering was... Is there anything like this for the TT?

Whether it be 800*600*16 or 640*400*256.

Oh, and for anyone that doesn't know, like I didn't until just recently, this program increases the resolution of a stock falcon.

Later Brian.

3115. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943984127.13526.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 69714

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9911292059190.103-100000@rakas...
> On 29.11.1999, Terry May <outrider@lvcm.com> wrote:
>
> > And it's idiot proof as long as you don't want to do online
> > banking, or online shopping at many sites where CAB fails
>
> HOW MANY TIMES DO I HAVE TO SCREAM IT????
>
> CAB - C - A - N - DO SSL, USING CAB.OVL FOR MiNT-NET.

Yup, but most of the online shopping sites I've come across use Javascript
or Java applets to run "carts" etc. So CAB still won't do the job as things
stand at the moment.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

3116. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <943984129.13526.1.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 69715

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:000b8d9b.028ce69d@usw-ex0107-041.remarq.com...

> Regardless of whether I'm on a stripped system or not, the Dialer seems
> to connect fine. When offline, CAB has no trouble with any HTML file I
> throw at it either. Once connected, however, things move as slow as
> molasses. Downloading a page may take 10 minutes, and clicking on the
> scroll bar appears to lock up the computer. Often, CAB merely times
> out. The problem does not seem to be limited to CAB. MyMail notices I
> have mail almost instantly, but it takes a good minute for the "Get
> Mail" button to come up, and once clicked, the mail never comes.
> Newsie is able to connect to host, but tells me "0 bytes recieved" for
> a long time. Sometimes something comes, sometimes not. Picture an
> Atari running at 0.4Mhz with an unstable OS and you've got my condition
> (Hmm, just described a 486 :-)). I doubt this is a hardware problem,
> since I can use every other program I own (including BBS software). I
> doubt this is a CAB problem, since it runs fine under Geneva so long as
> I'm offline (CAB doesn't really care where its data is coming from).
> That makes it a CAB.OVL, or more likely, a STing problem. The fact
> that you guys are successfully running Geneva/NeoDesk/STing/CAB means I
> should be able to as well, at least in theory. Sure is driving me
> crazy, though.

This could have no effect or it might just solve the problem. Apologies if
you've been round this particular mulberry bush already.

I had similar symptoms with STinG under MagiC PC at one point and almost
gave up, until someone suggested deleting the CACHE.DNS file in STinG's
folder (this forces STinG to make a new one). Lo and behold everything
started to whizz along. Hope your problem turns out to be as simple.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

3117. Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <m7U04.452$vd.611@198.235.216.4>
Source record: 69716

Is it possible to use Iconnect package in TOS (anyversion) without the aid of Magic? Basically to use the PPP Connect, with CAB and the Overlay that comes with the commercial version, even if it is in a limited fashion.

Will this program work with Geneva in a limited fashion?

I am just looking to see if there is any benefit for me going to the commercial version of CAB and its clients, besides the fact that it appears to have the edge over STing and its overlays.

While Commercial Cab is apparently more compatible with certain web pages as far as my limited knowledge goes, it would only work on some of my Ataris.

My Falcon doesn't run my copy of Magic 4.0
My TT had Geneva, Magic 4.0, and Multi Tos installed
My MSTe has Magic 4.0 and TOS 2.05

and although my 520ST has Magic Installed, I actually turn it off if I want to go to a web page with graphics turned on in order to free up more ram. And there isn't enough ram even at 2.5meg to run CAB and NEWsie at the same time so there isn't much benefit over single tasking, as I can bring NEWsie up from within CAB, as well as run a handfull of other clients.

Actually I still think it is impressive to see CAB running, launch NEWsie, then reply to the NGs, which launches the Editor, all while single tasking in a TOS 1.0 machine.

Also does Iconnect require the latest version of Magic?

Later Brian.

3118. Re: ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.9911301830350.27625-100000@kairos.algonet.se>
Source record: 69717

> Hi,
>
> two month ago I got ct2 installed in my Falcon. Since my old 16 MB
> ST Ram card was too slow in turbo mode I tried to get another one.
> Centek doesn't sell theirs anymore, VANTAGE 2000 is not sold anymore
> and SystemsForTomorrow now sells only GIZMO, which was said to be as
> bad as the one I already have.
>
> So can anybody tell me what ST Ram card I can use that's still
> available and where to buy it ?

do you really need 14mb stram? isnt fastram an option instead? i only know of cubase or so that needs stram..

/deez

3119. Lan Ports

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <S6U04.450$vd.611@198.235.216.4>
Source record: 69718

My Falcon, TT and MegaST all have these wonderful Lan Ports. I have set up a midi network before between two computers and played midi maze between alot. However I want to use the lan ports of these 3 computers and maybe even four, together in a network with STing. Or another network that is compatible with STing.

The question is simple.

How do I LAN the three together? Two seems obvious.
I am simply talking about the physical connection. Midi is a ring

1 out/in 2
2 out/in 3
3 out/in 1

Is lan only for two computers.

I also notice that most people who have networked Falcons with TTs have choosen to use serial ports over lan ports? Why might this be?

No need to discuss set up using STing or anything.

Later Brian.

3120. Net BSD/STing/STikII/Iconnect & others

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <87U04.451$vd.611@198.235.216.4>
Source record: 69719

Perhaps this is to broad and I should have focused on one thing at a time. I am not looking for flames or a flame war to start out amongst the users of the various programs.

I simply have a question, well a few actually.

I recall when Iconnect first appeared it couldn't get alot of web pages. Now so I am told it has become greatly enhanced and gets web pages that I have been unable to receive with STing/CAB OVL.

I am told that between the two (that I am aware of overlays) for CAB using STing, some other pages become available, depending on who did the last update, Dan or Oliver, and more functions.

Does mintnet need Net BSD or is this another stack? Correct me if I am using the words incorrectly.

I am under the impression that STing/STik are compatible stacks.
Iconnect is another stack
and Mint Net is another stack once again.

Does it matter if a stack is compatible with the M$ way of their server?

For FTP does the stack matter or is it the program using the stack, that allows access. Certain sites I cannot get and I swap between various ftp programs with STing.

So, what I am saying to use an example.

Terry May brought up online banking, and certain limitations using an Atari.

Q Funk stated that Mint Net supports this need.

Is it Mint Nets OVERLAY for Cab or is it the STack?

Therefore is the problem with STing not having the feature for the overlay to take advantage of, or is it simply that it is not yet implemented in the overlay?

Is it Iconnects sockets that allow it to access certain webpages that I cannot or is it the overlay that comes with Iconnet package?

Finally, can Mintnet with Gluestik use these same clients and get superior performance, such as greater access to Webpages and ftp sites or does it simply allow the same limitations of the stik clients.

I have only used STing, so much of my post is guess and speculation.
I know not how things work. Please tell me.

This is a good start,

later Brian.

3121. CAB 2.5 Crashing

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <04e9bbf8.3434ca17@usw-ex0102-012.remarq.com>
Source record: 69720

Heya, you might remember me from a month back, when I was having problems with I-Connect. The good news is I finally got I-Connect to work (it was a problem with my ISP) OK, so I-Connect finishes and it gives me an online timer, but when I try to open up CAB 2.5, within three seconds a white bar appears across the top that says "system destroyed". I again need help. Any ideas where I should start?

thanks, lewis

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3122. Re: Net BSD/STing/STikII/Iconnect & others

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911302040580.99-100000@rakas>
Source record: 69721

On 30.11.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Does mintnet need Net BSD or is this another stack?

MiNT-Net needs MiNT.

> I am under the impression that STing/STik are compatible stacks.
> Iconnect is another stack
> and Mint Net is another stack once again.

Correct.

> Q Funk stated that Mint Net supports this need.
>
> Is it Mint Nets OVERLAY for Cab or is it the STack?

MiNT-Net's CAB overlay. It needs MiNT-Net as its stack, the same
way the overlay for STiK needs STiK as its stack.

> Therefore is the problem with STing not having the feature for the
> overlay to take advantage of, or is it simply that it is not yet
> implemented in the overlay?

SSL is a browser protocol. It resides in CAB overlay.

> Finally, can Mintnet with Gluestik use these same
> clients and get superior performance, or does it simply allow
> the same limitations of the stik clients.

Slightly faster, but not inherently better, since it still
forwards STiK calls to MiNT-Net.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3123. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911302034370.99-100000@rakas>
Source record: 69722

> >There are at least two GEM installers I can think of that could
> >be used. They just nedd some install script to follow.
>
> What do you mean by install script?

Are you familiar with the inner workings of Wizards?

Basically, they are programs that follow a script that comes with
the package you just downloaded. Based on the script's content,
they will create the Wizard's dialogs to suit the package you are
about to install and execute them, step by step.

> Does STiNG now come with such a script?

Keyword was "could" so, no.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3124. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <8217ft$1c5$1@barcode.tesco.net>
Source record: 69723

> Yea, about two years ago Derrik and Steve said that Gemumucker would
> run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> or games under it.
> I think the only reason that it is even a bit popular in this NG is
> that most versions of it are free. It's a dead subject.
> MagiC Mac blows it away anyway. If you want to emulate the 68K, get a
> Mac and enjoy the graphics.
>
> Mike

ok big roller$$$$$$$ don't spoil people havin fun and tinkering around
with free software

3125. WTB Megafile (UK) and memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jon Black <Black@Hotmail.com>
Message-ID: <820p25dsb1@phunn1.sbphrd.com>
Source record: 69724

Hi I'm looking to buy a Atari MegaFile to go with my Mega2 ST, obviously must be working and would be nice if it had original manuals and box.

mail me at carsen80@hotmail.com

Also would like to upgrade the memory from 2 meg can anyone tell me what options there are and cost

Many Thanks

--
The opinions expressed in this communication are my own, and do not necessarily reflect those of my employer.

3126. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===zetnet.co.uk
Message-ID: <38442e79$0$7551@znews.zetnet.co.uk>
Source record: 69725

On 26 Nov 1999 20:22:06 , Stichting ST wrote:
>On 26 Nov 1999 09:50:49, Matt Jaap wrote:
>
>[...]
>>
>>Maybe PNG will succeed one day but who knows? There were also a lot of
>>great other graphic formats such as some formats using fractal image
>>compression.
>>
>
>There is some fundamental mathematics done on both fractal and the
>newest baby in the block: wavelet.
>Results are promising for both but it will take a few years. Only
>then I assume there will come a need for a picture compression format
>that is scaleable and not glued to some pixel-form.
>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl
>.

Are any vector images formats in use on the web ?

If not perhaps GEM-image support could be added to browsers ?

Unless it's copyrighted of course ;-)

Peter

3127. Freeserve connection

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <38442e7a$0$7551@znews.zetnet.co.uk>
Source record: 69726

Can anyone here in Britain help me with this one?

I recently "subscribed" to Freeserve via their online subscription page.

Using the STING scripts supplied with Atari Computing as a base I created my own. I managed to get a connection but it is painfully slow and most web pages time-out before much progress is made.

My default.cfg is pasted below. Is there anything that I can do to improve the performance ?

Thanks,

Peter

```
==========================================================================

#DEFAULT.CFG
#
# Version Date Author Changes
# ------- ---- ------ -------
# 1.01 15/11/1997 R.Golding
# 1.02 14/01/1999 P.Slegg Modified for My account
#
ALLOCMEM = 100000
THREADING = 50
#
FRAG_TTL = 60
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 1460
RCV_WND = 2898
DEF_RTT = 500
DEF_TTL = 128
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
# Fill these in
#
USERNAME = pslegg.fsnet.co.uk
HOSTNAME = pslegg.fsnet.co.uk
```

```
FULLNAME = peter slegg
#
##PAP_ID = freeservesignup
##PAP_PASSWD = signup
#
NAMESERVER = 195.92.195.94
DOMAIN = freeserve.co.uk
DNS_CACHE = 64
DNS_SAVE = TRUE
#
DIALER = 127.0.0.1
SMTP_SERVER = smtp.freeserve.net
NNTP_SERVER = news.freeserve.net
HTTP_PROXY = www-cache.freeserve.net
HTTP_PROXY_PORT = 8080
```

3128. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <gpd84ss28apphhjugt0a96duimcsmo437q@4ax.com>
Source record: 69727

On Tue, 30 Nov 1999 18:39:10 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>> Does STiNG now come with such a script?
>
>Keyword was "could" so, no.

Why not? Has anyone approached Peter about that?

3129. Re: downloading atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <3844349E.42B49927@forestmeister.com>
Source record: 69728

alejar@my-deja.com wrote:

> Hi,
>
> go to www.emulators.com. there are a free version of its Gemulator98
> (ver. 5.0) program. It works very well with standard Atari programs.

But it doesn't work without installing a card into your PC with ROM
chips, or does it?

>
>
> If you want to play games then Pacifist is the only choice...
>
> Regards,
>
> ALE_/|_99
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

--
Joe Zorzin

3130. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3844391b$0$18508@news.zetnet.co.uk>
Source record: 69729

> Yea, about two years ago Derrik and Steve said that Gemumucker would
> run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> or games under it.
> I think the only reason that it is even a bit popular in this NG is
> that most versions of it are free. It's a dead subject.
> MagiC Mac blows it away anyway. If you want to emulate the 68K, get a
> Mac and enjoy the graphics.
>
> Mike

are they free as well ???

3131. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <60e84s0117ksnjoen3egnbr6bmdnb83ra2@4ax.com>
Source record: 69730

On Tue, 30 Nov 1999 15:54:15 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>> Can it handle 128-bit encryption?
>
>That's a compile option, so yes.
>
>> Cookie support was also very iffy in my experience though
>> that's probably better in MiNT, too.
>
>Actually, no. The OVL for MiNT-Net was never upgraded to use
>CAB's 2.7's own cookie cache; it stores cookies in RAM, but this
>would be easily upgraded though.
>
>> if your site requires Javascript, you're screwed anyway.
>
>That's still true, unfortunately.

I'm confused. I get slammed for saying Ataris can't do online banking, nor shopping at many sites, but from what you say above, it can only do those things in theory. It apparently doesn't yet have the capability. What good does it do the end user if it could do those things if only someone would write the software?

I guess I was right. Or if someone has their Atari doing online banking or shopping at sites like 800.com and buy.com, please do tell. I honestly think that would be great if they can.

(The following comments are not directed at you personally, but are meant for the general audience.)

I'm not trying to put down Ataris or anyone using them, but I am trying to offer a different perspective. Seems so many people are so caught up in the Atari religion that they wear blinders when it comes to any discussion comparing Ataris with other platforms. I was the same way for many years, so I speak from experience.

It's great if your Atari does everything you want it to. But don't confuse that with thinking it's God's gift to computers and can do everything any other computer can, and if it can't something, it's not worth doing anyway. Also, don't confuse owning a computer with belonging to a cult or a religion. Geez, you never see people so emotionally attached to any other appliance or tool.

3132. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e22shh.1o5h66jahzm92N%roughley@HORMEL.vanc.igs.net>
Source record: 69731

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> ER, um, Guilty:-).
>
> Death to the non comformers.
>
> Suicide squad.
>
> Present Arms.
>
> Suicide squad...wait for it.
>
> Last word..
>
> Death to the moron..
>
> ARRRRRGGGGGGGHHHHHHHH!!!

No, no, no... I wouldn't shoot you like that, Brian. Lethal injection would be more civilized, perhaps using the tainted blood of Bill Gates to fill the syringe. Your body would immediately produce an exception error and shut down, with the only chance of survival being the antiserum from a Tramiel <g>.

All kidding aside, M$ really has nothing to do with the issues here. And I'll give you more to scream about: good netiquette dictates that you quote first then respond underneath.

> On 29 Nov 1999 16:34:05 , Neil Roughley wrote:
>
> >
> >Not to criticize Brian, who started this thread, but if he's complaining
> >about articles over 80 columns then he shouldn't propagate such posts in
> >his followups. Why pass along bad practices. It's encumbent on the
> >newsreader and the user to make sure standards are adhered to.
> >
>
> Now really, the software I am using is to easy to post like that, and
> well everyone else seems to have wordwrap:-).

I'm not so certain all the other newsreaders out there have wordwrap, or if they do it's not automatic (the user must rewrap as an extra step). I'm speaking of quoted text, not text without linefeeds like the ASH mailer was known to produce (or whatever caused those very long lines).

Speaking of standards, NEWSie shouldn't truncate message IDs like it did with your followup here. That's not your fault, though; and propagating quoted text over 80 columns really isn't either. Both can be blamed on your newsreader, and both can be fixed in your external editor. But this manual work, especially the message IDs, is asking too much of the user.

> Actually, I have been using ed hack lately as an editor.
> Before that Tempest II.
> And I have just gotten the lastest qEdit and am using it with CAB.

qed has very good macro capabilities. For quoted text it's a matter of searching and replacing the quote characters, rewrapping the lines, then putting back the original quote characters (I had set up two macros to do this).

Rebuilding truncated message IDs is a little more difficult, since you have to search through NEWSie's offline path to find the original article so that its complete message ID can be pasted into the references of the followup. But, as mentioned, this is asking too much of the user.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3133. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384431b624f7dc6@online.be>
Source record: 69732

on Mon 29-11-1999 20:26 Terry May wrote:

>On Mon, 29 Nov 1999 21:47:46 +0100 (MET), tos4ever@online.be (Martin
>"Nightowl" Byttebier) wrote:
>
>>Yes indeed I can confirm this. Anyway for non MiNT-net users I believe >that
>Olivier Booklage is working on SSL support.
>
>Did he ever get cookies working?

AFAIK not yet.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3134. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384431b624f7dc5@online.be>
Source record: 69733

on Tue 30-11-1999 15:48 Martin-Eric Racine wrote:

>On 29.11.1999, Terry May <outrider@lvcm.com> wrote:
>
>> >Some enterprising programmer out there could probably create a small
>> >gem based wizard to install sting and configure the damn thing > > Agreed.
>But since that hasn't happened,
>There are at least two GEM installers I can think of that could
>be used. They just nedd some install script to follow.

Emm, Some people like to have a Gem Installer but I certainly not. Using a
Installer can lead to some serious troubles like for instance losing of
important configuration files because the installer override the old
configuration file.
I do like to install the stuff myself. This way I know where to search if
a problem occurs.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3135. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384431b624f7dc7@online.be>
Source record: 69734

on Mon 29-11-1999 21:15 kevin dermott wrote:

>> Long filenames are supported by Kobold from 3.5 on. The latest version is
>> 3.51.
>>
>> CU
>> Martin
>is there a limit to the length,as I say above very long ones seem to be a
>problem

I don't know if there is a limit. It depends on the window width and used
font.
For instance on my system with Monaco 10p. font Kobold diplays of files
like this w3c-libwww-apps-5.2.8-1.m68kmint.rpm (36 chars) only 31 chars
w3c-libwww-apps-5.2.8-1.m68km..
However if I use Rufus T-mail ANSI 10 p. font Kobold displays all the
chars.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3136. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384431b624f7dc4@online.be>
Source record: 69735

on Mon 29-11-1999 17:19 Pat & Anna wrote:

>on Sunday 28-11-1999 21:34, Kenneth Medin wrote:
>
>>Oops, looks like I'm running both old hard- and software here :-)
>
>Time for you to upgrade to the latest Okami Beta. Jos has made many significant
>improvements!

Yes indeed, and more improvements are planned.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3137. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384431b624f7dc8@online.be>
Source record: 69736

on Tue 30-11-1999 13:39 J Wilkinson wrote:

>
>I cannot see why people are complaining about ASH. On one hand they say
>they are the Microsoft of the Atari world, secondly that their products
>are less functional without MagiC, but then MOST go and say that their
>products are CRAP!!

Hmm, nobody has said that their products are crap. I do use some products.
The truth is that some program are indeed less functional without Magic
whilst others even doesn't work at all. And that is what I dislike. There
is no reason whatsoever that make ASH mailer for instance MagiC only.
I can accept that there will be some things working differently when used
under another system but NOT that the prog refuse to work at all.

The same goes for Wdialog (has nothing to do with MagiC) I can't accept
that some programs refuse to start when wdialog is not available. A good
example is Olympus (driver for digital camera's). Olympus won't start at
all without wdialog. Why on heavens sake? For the print option? But I
don't want to print at all. For the font handling? But I don't want to use
another font. Is there any good reason why it needs wdialog?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3138. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <384438A4.2E13C60B@forestmeister.com>
Source record: 69737

Oliver Schildmann wrote:

> Hello Kelvin,
>
> k> Gemulator seems to be the smoothest and most realistic emulator I've
> k> tried (and I think I've tried them all).
> Obviously you didn't try MagiC PC (at least the very very fast 6.1)?!
>
> Loading an original TOS (with drives in container files) it is the most
> compatible emulator around (except for tricky games of course).

Where do you get the original TOS? I'm not sure what you mean by "drives in container files". I know that you can buy the chips installed in an ISA card, is that what you are referring to?

>
>
> Greetings, Oliver
>
> ---
> *We are Microsoft - Resistance is futile!*
> ---
> CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3139. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <m1f84schtqje30kbunmot3m1pn4cs8od5o@4ax.com>
Source record: 69738

On Tue, 30 Nov 1999 17:50:10 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> Is it possible to use Iconnect package in TOS (anyversion) without the >aid of Magic? Basically to use the PPP Connect, with CAB and the Overlay >that comes with the commercial version, even if it is in a limited fashion.

Unless there's been an update, no. PPP-Connect needs to be running in the background, and that can't be done in singleTOS.

> I am just looking to see if there is any benefit for me going to the >commercial version of CAB and its clients, besides the fact that it appears >to have the edge over STing and its overlays.

The benefit is that you get an unrestricted version of CAB 2.7 (though the demo is not restricted too much). And you can still use STiNG with it.

> While Commercial Cab is apparently more compatible with certain web >pages as far as my limited knowledge goes, it would only work on some of >my Ataris.

Yes, you can use many sites that STiNG won't allow you to. And the reverse is also true. It's great to have the choice. I found myself using PPP-Connect most of the time, though.

> My Falcon doesn't run my copy of Magic 4.0

I suggest you get 5.11 or greater. Works great on a Falcon (at least it did for me), and is much, much better than TOS. Of course, it also helps if you have 14 megs of memory in your Falcon.

> Also does Iconnect require the latest version of Magic?

No.

3140. Re: downloading atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3844402d$0$18508@news.zetnet.co.uk>
Source record: 69739

Joseph Zorzin <redoak@forestmeister.com> wrote in message
news:3844349E.42B49927@forestmeister.com...
> alejar@my-deja.com wrote:
>
> > Hi,
> >
> > go to www.emulators.com. there are a free version of its Gemulator98
> > (ver. 5.0) program. It works very well with standard Atari programs.
>
> But it doesn't work without installing a card into your PC with ROM
> chips, or does it?

yes it does now by reading a Tos image file that you can extract from your
Atari with a small program
also check out Tos box there are a few links on my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3141. Re: CAB DOES SSL!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911302319500.133-100000@rakas>
Source record: 69740

Online banking requires SSL. The MiNT-Net CAB.OVL covers that.
If the site also uses Javascript (for layout formatting or form
pre-approving), _then_ you're screwed.

> Or if someone has their Atari doing online banking or

Several of us do.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3142. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9911302317390.133-100000@rakas>
Source record: 69741

> >> Does STiNG now come with such a script?
> >
> >Keyword was "could" so, no.
>
> Why not? Has anyone approached Peter about that?

He always said he wouldn't bother.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3143. Monitor for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: david andrew <dandrew@varials.swinternet.co.uk>
Message-ID: <821fve$3t2$1@newsg2.svr.pol.co.uk>
Source record: 69742

My son has this Atari and tells me that he would like a monitor for it as his Christmas present.

Since it's a present I have to find it - as well as paying for it. Good old Dad!

Tips about how to find such would be helpful.

Should I be posting to another | different newsgroup?

David Andrew

3144. Re: Anyone familiar with the Atari PC (

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <821gkeldv1@news3.icx.net>
Source record: 69743

Didn't Atari make these in a 286 and a 386 version?

Also, I'm interested in the DOS that came on these machines.
What version of DOS came with them, and was it a standard DOS or
a Special Version?
Did any other software come with these machines?
If so what software was included?

phantomm@kih.net

On 30 Nov 1999 09:25:52 , "Gordon W. McCallum" wrote:
>I bought one of these machines about 5 years ago for the same reason -
>curiosity mainly because it was made by Atari. The keyboard which came with
>it looked like a normal PC one but when I tried the Atari keyboard on a PC
>it did not work. The Atari which I acquired had a mono screen and an
>internal 5.25 floppy. It booted up using a normal PC Dos floppy and it was
>able to run a few very simple (by today's standards!) games.
>Hope this helps. Incidentally I don't have the Atari now.
>
>Gordon McCallum
>
>----------
>In article <eastman-2811991329070001@47.221.35.6>,
>eastman@nortelnetworks.com (Gordon Eastman) wrote:
>
>
>> I usually have no interest in PC's, but I picked one up because it was
>> made by Atari. The main unit looks like a Mega ST. A web search turned up
>> this reference:
>>
>> http://www.computingmuseum.com/museum/ataripc.htm
>>
>> Mine came with monitor, external floppy and mouse but no keyboard or
>> software. It seems to boot fine to the point where it needs a disk.
>>
>> Does someone know the Atari model number of the original keyboard?
>> There's a round, female 5 pin DIN keyboard connector on the back of the
>> computer. Will other PC keyboards work?
>>
>> Was there a special Atari version of DOS or should any MS-DOS boot disk work?
>>
>> Thanks.
>>
>> --
>> Gordon Eastman eastman@nortelnetworks.com

>> Nortel Networks (613) 763-2464
>.

3145. Re: emultarors

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384447a7$0$29631@news.zetnet.co.uk>
Source record: 69744

> > Obviously you didn't try MagiC PC (at least the very very fast 6.1)?!
> >
> > Loading an original TOS (with drives in container files) it is the most
> > compatible emulator around (except for tricky games of course).
>
> Where do you get the original TOS? I'm not sure what you mean by "drives
in
> container files". I know that you can buy the chips installed in an ISA
card,
> is that what you are referring to?

with the docs of the demo being in German this took me a while to find
out,basically what you do is extract a tos image from a real Atari up to
2.06,call it magic_PC.os and put it in place of the real one that
came with the demo ,on the demo drive C is a "container " which is a virtual
drive it will act like a real C drive but the only way to get stuff into it
is via A floppy,the full version lets you map drives to PC drives and create
containers in Magic P.C. mode,but in Tos mode it's all containers,drive O
however that doesn't need setting up as a drive or container will let you
access and copy to and from the real PC drives,there is a tiny program on my
site to extract the Tos from your Atari and I think there is also one in one
of the MagicPC folders on the demo,I believe there are some Tos image files
on a site but haven't got the URL, when I do I will place a link on my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3146. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <821hui$6e$1@plutonium.compulink.co.uk>
Source record: 69745

In message <383FF98B.5EB6C578@netscape.net>, jeffjewell@netscape.net said:

>> P.S. am I wrong now, some 18months after the last debate, to be
>> fixated on this 80 column debate?
>
>Sounds to me like you should be bitching at the author of your software for not
>adding pretty basic functionality.

Isn't there an RFC that specifies that messages should not exceed 76 (or
78?) columns? I certainly find a problem with the ASH Emailer messages in
CixRead: They do wrap, but lose one character at the end and leave an
untidy, ragged appearance that is hard to read.

>The world's not going to slow down just because you still want to use decade
>old hardware. I love my Ataris, and I know I _can_ get them on the 'net, but
>it's a lot easier and a much richer experience to access the 'net in other
>ways.

Fine, but not all of us have that alternative! And if there are
standards, software should adhere to them.

Regards, /Peter/

3147. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38431CD0.9EE50637@ihug.co.nz>
Source record: 69781

Hi there,

Jo Even Skarstein wrote:
>
> Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>
> > No one is forcing anyone to buy their products, If you don't like MagIC
> > which is your full right, don't buy it... some of their products need to
> > be *MagiC only*. It can't be helped that other OS's just don't offer the
> > same functionality.
>
> The thing I dislike about ASH is that many of their products offers less
> functionality under anything not MagiC, and still costs more than if
> you're using MagiC ("power user")... Here in Norway that would be illegal,
> I don't know about Germany but it's IMHO definitely unethical.

I cannot see why people are complaining about ASH. On one hand they say
they are the Microsoft of the Atari world, secondly that their products
are less functional without MagiC, but then MOST go and say that their
products are CRAP!!

I've been trying for an age to go figure on this one. Its like people
who think their products are crappy are complaining that they get less
functions without MagiC. If they believe the products are crappy why
are they wanting them anyway?

I challenge ANYONE to go figure...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3148. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384327db$0$18510@news.zetnet.co.uk>
Source record: 69782

Bill Platt <virtb@bellsouth.net> wrote in message
news:384313B8.31B107F0@bellsouth.net...
> Another post in this NG promptem me to d-load Gemulator. Has anyone
> used TOS 4.04 with this. The idea is great, but the 16 color limitation
> literally makes the program useless for me. Although the idea of a
> super fast ST is pretty cool, it would be nice to take advantage of the
> PC's 32bit display. I ran Quick index on it and on a 366mmx, 800x600x16
> color mode was roughly 2.5x the speed of a TT.
>
> B.P.
I don't think it's just a matter of the Falcon Tos it's a big hardware
difference
they are working towards this and do full Mac stuff so I suppose it's just a
matter of time

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3149. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <NJH04.663$6R.28306@typ21.nn.bcandid.com>
Source record: 69783

On 29 Nov 1999 11:58:36 , atarigalen wrote:
|
|Many thanks to the people that have responded. I really welcome your
|ideas. I once had CAB running (single-tasking only) fairly well, and I
|have no idea what I did to "break" it. In case you have a few brain
|cells to dedicate to my dilemma, here is what's occurring:
|
|Regardless of whether I'm on a stripped system or not, the Dialer seems
|to connect fine. When offline, CAB has no trouble with any HTML file I
|throw at it either. Once connected, however, things move as slow as
|molasses. Downloading a page may take 10 minutes, and clicking on the
|scroll bar appears to lock up the computer. Often, CAB merely times
|out. The problem does not seem to be limited to CAB. MyMail notices I
|have mail almost instantly, but it takes a good minute for the "Get
|Mail" button to come up, and once clicked, the mail never comes.
|Newsie is able to connect to host, but tells me "0 bytes recieved" for
|a long time. Sometimes something comes, sometimes not. Picture an
|Atari running at 0.4Mhz with an unstable OS and you've got my condition
|(Hmm, just described a 486 :-)). I doubt this is a hardware problem,
|since I can use every other program I own (including BBS software). I
|doubt this is a CAB problem, since it runs fine under Geneva so long as
|I'm offline (CAB doesn't really care where its data is coming from).
|That makes it a CAB.OVL, or more likely, a STing problem. The fact
|that you guys are successfully running Geneva/NeoDesk/STing/CAB means I
|should be able to as well, at least in theory. Sure is driving me
|crazy, though.
|Galen
|
|
|* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
|The fastest and easiest way to search and participate in Usenet - Free!
|

Galen,

The only Sting cpx I am using is the Sting Internals. I have the CAB Overlay configuration Share_Time set at 20 on my TT. Once I was running a program in the background that was taking quite a bit of timeslices from the CPU. I didn't realize it until I removed the program and Cab started to download faster. The only program I use in the background now that takes CPU time with Geneva is Menuinfo 2.49; I changed the refresh rate to 500 ms from the original 200 ms and could tell a difference in Cab download rates. I also have the background operation speed set to fast on my TT; I could also tell a difference in CAB's download speeds from the original medium speed.

Maybe one of these might help you.

3150. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s46orluvmvm90@corp.supernews.com>
Source record: 69784

On 30 Nov 1999 01:23:58 , "kevin dermott" wrote:
>
>Bill Platt <virtb@bellsouth.net> wrote in message
>news:384313B8.31B107F0@bellsouth.net...
>> Another post in this NG promptem me to d-load Gemulator. Has anyone
>> used TOS 4.04 with this. The idea is great, but the 16 color limitation
>> literally makes the program useless for me. Although the idea of a
>> super fast ST is pretty cool, it would be nice to take advantage of the
>> PC's 32bit display. I ran Quick index on it and on a 366mmx, 800x600x16
>> color mode was roughly 2.5x the speed of a TT.
>>
>> B.P.
>I don't think it's just a matter of the Falcon Tos it's a big hardware
>difference
>they are working towards this and do full Mac stuff so I suppose it's just a
>matter of time
>
>

Yea, about two years ago Derrik and Steve said that Gemumucker would
run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
or games under it.
I think the only reason that it is even a bit popular in this NG is
that most versions of it are free. It's a dead subject.
MagiC Mac blows it away anyway. If you want to emulate the 68K, get a
Mac and enjoy the graphics.

Mike

>--
>Kevin
>with emulators for free everyone can own a superfast Atari
>kdermott@zetnet.co.uk Lancashire England
>mug shot and more at http://www.users.zetnet.co.uk/kevin/
>
>
>.

3151. Falcon games/sites?!

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <820771$4nj$1@nnrp1.deja.com>
Source record: 69785

Hi,

Could someone recommend some good Falcon/ST sites with
software/shareware?

How about games from companies, etc, hobbyists.?

Just looking for some hardcore Falcon content and files.
I've been to atari.org and some others, but many links are broken.
)Extremely many links!(

Does anyone know anything about this WHIP! program for Falcon?
I've heard its' supposed to be like the VLM for Jaguar, if so, where
can I find it?
(very interested!)

and at last, does anyone have any older mags relating to the Falcon?
Anyone have any Scan's or pics of the falcon , hardware, games, misc,
and so forth!?

If you have anything nice to share, please feel free to email me at:
xNexar_Net_x@yahoo.com
or
nexar@atarist.com

Thanks,

Clint T.

Sent via Deja.com http://www.deja.com/
Before you buy.

3152. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8202a2$p9q$1@snipp.uninett.no>
Source record: 69786

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> are less functional without MagiC, but then MOST go and say that their
> products are CRAP!!

> I've been trying for an age to go figure on this one. Its like people
> who think their products are crappy are complaining that they get less
> functions without MagiC. If they believe the products are crappy why
> are they wanting them anyway?

Well mr. Wilkonson, did I say they are crappy? Sure, there's a lot of
things I don't like about much of the software ASH distributes but there's
not much ASH can do about that since ASH doesn't make any software
themselves. But the fact is that some of their software, like CAB, is
advertised and sold as TOS-compatible, although they need MagiC for much
of its functionality. Yet it's more expensive to buy if you don't have
MagiC and can't use the software to it's full potensial. Why shouldn't I
complain??

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3153. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8202dp$p9q$2@snipp.uninett.no>
Source record: 69787

Matt Jaap <mjaap@atari-computer.de> wrote:

> Maybe, but they all use GIFs and JPEGs - you can say what you want: PNG
> maybe recommended by the W3C but IT IS NOT WIDELY USED ON WEB SITES!

Very true. And it's not even supported by the most popular (?) browser,
MSIE 4. Perhaps it's fixed in 5?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3154. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <820c8u$849$1@nnrp1.deja.com>
Source record: 69788

In article <8202dp$p9q$2@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> Matt Jaap <mjaap@atari-computer.de> wrote:
>
> > Maybe, but they all use GIFs and JPEGs - you can say what you want:
PNG
> > maybe recommended by the W3C but IT IS NOT WIDELY USED ON WEB SITES!
>
> Very true. And it's not even supported by the most popular (?)
browser,
> MSIE 4.

Unfortunately MSIE4 is the most popular browser (according to
statmarket).

> Perhaps it's fixed in 5?

It's working to some degree (alpha support is buggy among other
things). But that's only the Windows version - the Mac and Unix
machines are a total different story.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3155. Re: Anyone familiar with the Atari PC (8086 IBM compatible)?

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: "Gordon W. McCallum" <GWM@currantbun.com>
Message-ID: <3843a55a.0@news1.cluster1.telinco.net>
Source record: 69789

I bought one of these machines about 5 years ago for the same reason -
curiosity mainly because it was made by Atari. The keyboard which came with
it looked like a normal PC one but when I tried the Atari keyboard on a PC
it did not work. The Atari which I acquired had a mono screen and an
internal 5.25 floppy. It booted up using a normal PC Dos floppy and it was
able to run a few very simple (by today's standards!) games.
Hope this helps. Incidentally I don't have the Atari now.

Gordon McCallum

In article <eastman-2811991329070001@47.221.35.6>,
eastman@nortelnetworks.com (Gordon Eastman) wrote:

> I usually have no interest in PC's, but I picked one up because it was
> made by Atari. The main unit looks like a Mega ST. A web search turned up
> this reference:
>
> http://www.computingmuseum.com/museum/ataripc.htm
>
> Mine came with monitor, external floppy and mouse but no keyboard or
> software. It seems to boot fine to the point where it needs a disk.
>
> Does someone know the Atari model number of the original keyboard?
> There's a round, female 5 pin DIN keyboard connector on the back of the
> computer. Will other PC keyboards work?
>
> Was there a special Atari version of DOS or should any MS-DOS boot disk work?
>
> Thanks.
>
> --
> Gordon Eastman eastman@nortelnetworks.com
> Nortel Networks (613) 763-2464

3156. Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3843AEB8.7D3C6D69@patent.gov.uk>
Source record: 69790

Downloaded it last night. Works a dream on my MegaST4, Falcon and Milan at least in Local browse mode. Very much faster than CAB, much more integrated (FTP, NEWS etc all in one package) and help files (and these are small extracts from what looks like a very good manual) are superb and put ASH to shame. Will probably register. Thanks to Nicholas Bales for the translation, very, very good.

One small point, seems to interpret some HTML commands not so well as CAB, eg tables don't look so 3D. but this should be a matter of tuning, and if OXO don't get some response from this side of the channel, why the hell should they bother with us. Previous posters have been very down on OXO. Well, they have come through, so as I have said before, give them a chance.

Bob King

3157. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <820lkleeu1@nnrp1.deja.com>
Source record: 69791

Whats the url for the english version?

TIA

Niall

In article <3843AEB8.7D3C6D69@patent.gov.uk>,
Bob King <robert.king@patent.gov.uk> wrote:
> Downloaded it last night. Works a dream on my MegaST4, Falcon and
Milan
> at least in Local browse mode. Very much faster than CAB, much more
> integrated (FTP, NEWS etc all in one package) and help files (and
these
> are small extracts from what looks like a very good manual) are superb
> and put ASH to shame. Will probably register. Thanks to Nicholas Bales
> for the translation, very, very good.
>
> One small point, seems to interpret some HTML commands not so well as
> CAB, eg tables don't look so 3D. but this should be a matter of
tuning,
> and if OXO don't get some response from this side of the channel, why
> the hell should they bother with us. Previous posters have been very
> down on OXO. Well, they have come through, so as I have said before,
> give them a chance.
>
> Bob King
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3158. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <820f5n$t0s$1@snipp.uninett.no>
Source record: 69792

Matt Jaap <mjaap@atari-computer.de> wrote:

>> Very true. And it's not even supported by the most popular (?)
> browser,
>> MSIE 4.

> Unfortunately MSIE4 is the most popular browser (according to
> statmarket).

Why is that unfortunate? It's the best browser available, and I wouldn't choose Netscape over MSIE if I had a PC or Mac. I might have used Opera if I had a slow PC, but MSIE is definitely my first choice.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3159. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3843cce8.184496589@news.demon.nl>
Source record: 69793

On Tue, 30 Nov 1999 11:02:16 +0000, Bob King
<robert.king@patent.gov.uk> wrote:

>Downloaded it last night. Works a dream on my MegaST4, Falcon and Milan
>at least in Local browse mode. Very much faster than CAB, much more
>integrated (FTP, NEWS etc all in one package) and help files (and these
>are small extracts from what looks like a very good manual) are superb
>and put ASH to shame. Will probably register. Thanks to Nicholas Bales
>for the translation, very, very good.
>
>One small point, seems to interpret some HTML commands not so well as
>CAB, eg tables don't look so 3D. but this should be a matter of tuning,
>and if OXO don't get some response from this side of the channel, why
>the hell should they bother with us. Previous posters have been very
>down on OXO. Well, they have come through, so as I have said before,
>give them a chance.

Bob,

just don't wanna be rude, but first wait till you get it working
decent ON line.... I've been testing 3.12 and 3.20 with a key here and
I found it unstable, not displaying stuff right and using the
mail/usenet stuff was a pain in the neck. I sure hope that's ALL gone
in 3.30 :-)
BTW: I tested under TOS and MagiC on my TT. The stack was the best
part.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3160. ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Gerhard Janka <gerhard.janka@siemens.at>
Message-ID: <3843CFBB.51F2D78F@siemens.at>
Source record: 69794

Hi,

two month ago I got ct2 installed in my Falcon. Since my old 16 MB
ST Ram card was too slow in turbo mode I tried to get another one.
Centek doesn't sell theirs anymore, VANTAGE 2000 is not sold anymore
and SystemsForTomorrow now sells only GIZMO, which was said to be as
bad as the one I already have.

So can anybody tell me what ST Ram card I can use that's still
available and where to buy it ?

Thanks in advance !

Gerhard

gerhard.janka@siemens.at

3161. Re: ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-11-30 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <820spp$k5d$1@nnrp1.deja.com>
Source record: 69795

Wizztronics Falcon Ram Upgrade Card
www.wizztronics.com

In article <3843CFBB.51F2D78F@siemens.at>,
Gerhard Janka <gerhard.janka@siemens.at> wrote:
>
> Hi,
>
> two month ago I got ct2 installed in my Falcon. Since my old 16 MB
> ST Ram card was too slow in turbo mode I tried to get another one.
> Centek doesn't sell theirs anymore, VANTAGE 2000 is not sold anymore
> and SystemsForTomorrow now sells only GIZMO, which was said to be as
> bad as the one I already have.
>
> So can anybody tell me what ST Ram card I can use that's still
> available and where to buy it ?
>
> Thanks in advance !
>
> Gerhard
>
> gerhard.janka@siemens.at
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3162. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <Std14.44880$sy5.26945@news20.bellglobal.com>
Source record: 69596

John Whalley wrote in message
<944001133.23008.0.nnrp-11.9e985e5c@news.demon.co.uk>...
>Scuse me for butting in...

>Windows installers don't just copy/unpack files to a specified folder.
>They also spray files hither and thither in your Windows and System
>folders and lord knows where else, and make alterations and additions to
>the registry. Which is why you're knackered if you haven't got an
>uninstaller for a program and want to get rid of it (eg with older
>software that doesn't play by the Win95 and later rules regarding
>uninstallers). If you just delete the folder where it has nominally been
>installed, you leave loads of other files in place and a bunch of
>registry entries which sooner or later cause problems as the machine
>goes looking for missing things. Uninstallers aren't foolproof either:

I am new to Atari's but have become interested in them due to a friends large collection of them and the things he is teaching me about them and their capibilities. I am almost through the process to becoming a Microsoft Certified Systems Engineer and I am really getting into the general computer theory and especially how M$ does things vs. the rest of the world. I can't believe that Atari has floundered considering how far advanced they must have been at many times.
Now as far as M$ products and the registry goes you just have to be ready to re-install at regular intervals. The best I can describe it is M$ creates an OS with LEGO's. You build something. Ooops it's buggy. Instead of rebuilding it we add a few more pieces to fix that. Oops that causes it's own problems. Add a few more pieces. And so on. The registry is the VooDoo curse. Most people only see it as evil. Mess with it and it will curse you. Try to fix it and it will make you go insane. Back-up and re install. Now that's the way to make a M$ system bullet proof.

Steve

3163. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <1poa4s4so1q80s1gd732v8ctolsvrf8mhg@4ax.com>
Source record: 69597

On Tue, 30 Nov 1999 18:57:45 -0800, atarigalen <kNOkSPAM@uia.net.invalid>
wrote:

>The funny thing is, it is. My CD-R was a matter of taking the CDROM
>out of my SCSI chain, plugging the CD-R in, and turning on the
>computer. (Extendos Gold, by Anodyne). My scanner was a matter of
>turning off termination on the CD-R, plugging the scanner in (O.K., I
>had to go buy the cable, SCSI1-SCSI1 C50 style) and turning it's
>termination on (it didn't work, requiring a pass-through terminator,
>but that would have been the case on any computer -- Microtek fixed
>this on it's next version). Well made commercial software is well made
>commercial software. It works well.

This assumes you already had software to handle your CD-R and scanner. A
stock Atari would not be so simple. You wouldn't have to worry about that
on a Windows machine. Either Windows would already have the driver or it
would come with the hardware or both.

>If you want to make matters very unpleasant for yourself, uninstall a
>program by deleting its folder. There are good reasons Windows uses
>installation programs.

Been there, done that, regretted the results (not catastrophic, but
certainly unpleasant).

3164. Re: Help needed...

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Carl <carlr@arsenalfc.net>
Message-ID: <384568ad_2@news1.vip.uk.com>
Source record: 69598

Carl <carlr@arsenalfc.net> wrote in message
news:38406c58_3@news2.vip.uk.com...
> It's been a long time since I've used my old STE, and I've decided to use
an
> emulator...
>
> Anyone know where I can get hold of STOS, and perhaps some of the
GFA/HiSoft
> programming languages?
>
> Also 1st Word Plus for old times sake...
>
>

3165. Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <823q6i$fv5$1@gxsn.com>
Source record: 69599

Hi,

I have a System Solutions Mini harddrive (External) for sale.

Its has 127Mb capacity, includes all drivers, disks, manuals,
the link cable (to connect to ST). Its all boxed and in excellent
condition.

Bargain at 70 UK pounds or nearest offer.

If interested email;

agra@globalnet.co.uk

3166. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38456f57$0$18504@news.zetnet.co.uk>
Source record: 69600

> >
> >Choice is only relevant if every choice brings something to the table.
> >Choice for choice sake makes no sense.
> >
> >here you go Terry can you eat the above words :-)
>
> But I clearly stated both brought something to the table. That is, each
> connects to some sites that the other does not. How does that equate to
> choice for choice sake?

I remember when you used to put funny little quotes like LED panel the
greatest show on earth,looks like you've bin got to
and need a bit of deprogramming :-)
kevin

3167. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384570d8$0$18513@news.zetnet.co.uk>
Source record: 69601

>
> Well, it's not so much the software that bothers me here. Some wizzbang
> programmer that left the TOS scene years ago makes a statement that they
> will be able to run TOS 4.04 under their emulation product a couple of
> years ago. That starts all this crap about running "Falcon Only"
> software on a PC, and that "ain't" going to happen. I think we are all
> stuck with our lovely birds, and I don't mind a bit! Just don't ask me
> where to find TOS 4.04 ROM images :). Gemulator, MagiC Mac and the other
> applications are great for when your hardup for a TOS fix, but there is
> nothing like the real thing. Sorry, I just have this mad, passionate
> relationship with my birds.....
>
> Mikey

I use the real thing plenty ,I have 14 Ataris but I'm on the move a lot and
these emulators are a godsend for me on my laptop,this last Gemulator was
only released a few months ago so they must still be developing it which
can't be a bad thing who knows what they might get it to do

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3168. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <10920_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 69602

In uno strano messaggio del 30 Nov 99 robert.king@patent.gov.uk (2:333/608.1)
scrisse al povero All :
rk> Don't worry, you're not being rude. Of course it could be crap once
rk> it's connected online, but OXO do seem to be reacting to the very small

As CAB 1.5 is a bit unefficient, I am still looking for a web browser to be
used with Atari NOS.

Is wensuite "open" ? That is, may I make the wensuite browser to cooperate
with NOS tcp/ip ? It is working really good with CAB now, but there is no
future for this browser....

What is the registration cost for wensuite and what are the limitetions for
an unregistered version ?

Sorry to ask you, but I never get the time to connect myself 8^)

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3169. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3845819c215c3b2@online.be>
Source record: 69603

on Tue 30-11-1999 09:55 Derryck Croker wrote:

>Martin "Nightowl" Byttebier said:
>
>>Long filenames are supported by Kobold from 3.5 on. The latest
>>version is 3.51
>
>Am I right in thinking that Kobold handles LFN partitions by
>automatically switching to GEMDOS mode, thereby losing its
>speed advantage over copying files using the desktop?

Yes, you're right. Kobold switch to GEMDOS mode if the source and/or
destination partition is a VFAT, minix or ext2 one.
It's IMHO still faster then the desktop copying function.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3170. Re: CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38459b1f.0@news2.cluster1.telinco.net>
Source record: 69604

Hi Steve,

On 1 Dec 1999 03:02:20 G, Steve Hammond wrote:
>Has anyone been able to get registered share ware from Denesh? I am asking
>because I ordered some software over a month ago, requesting e-mail transfer,
>paid for the order via credit card and, as yet, received nothing. My e-mail to
>Denesh regarding this situtation two weeks ago has not been answered.

Yes the same problem - although paid by cheque, which I mentioned in a
previous thread and Denesh replied saying to email him again - which I have
twice with no reply so I guess his Internet Service company must take up all
his time. Having said that I would have thought he would have at least
tried to respond even out of courtesy just to say what's happened or that
he has finally closed CyberSTrider altogether so people can try another
route to registering.

Regards
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3171. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38458c27.299004968@news.demon.nl>
Source record: 69605

On Wed, 01 Dec 99 21:00:10,
mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it (Mike De.Petris)
wrote:

>As CAB 1.5 is a bit unefficient, I am still looking for a web browser to be
>used with Atari NOS.
>
>Is wensuite "open" ? That is, may I make the wensuite browser to cooperate
>with NOS tcp/ip ? It is working really good with CAB now, but there is no
>future for this browser....
>
>What is the registration cost for wensuite and what are the limitetions for
>an unregistered version ?
>
>Sorry to ask you, but I never get the time to connect myself 8^)

Mike,

Wensuite is not exactly open, it's using its own TCP/IP stack. It has
a usenet client and an email client, these work, but the FTP client
wasn't implemented in previous versions.

The browser works only offline in demo mode. I'm really not sure about
the other stuff but I figure you only get it online in registered
version.

AFAIK, registering is 290 french francs. Read my previous posting
about the stuff I discovered with 3.12 and 3.20...

Ciao,

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3172. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944091142.1390.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 69606

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:20c2f050.ba58fbd9@usw-ex0107-042.remarq.com...

> STing, unfortunately, does not have a 24 hour help line,

True.

> full-time beta testers,

True.

> or a long detailed WARNINGS file detailing
> possible problems and how to avoid them.

False. There is a list of the most common problems and what to do about
them in the documentation.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3173. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944091145.1390.1.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 69607

Peter Slegg <peter.slegg@===ANTI-SPAM===zetnet.co.uk> wrote in message
news:38442e79$0$7551@znews.zetnet.co.uk...
> Are any vector images formats in use on the web ?

There are moves afoot to try to get a standard going, but I don't know the details. I believe there is a plug-in available for the big two browsers allowing in-line Corel Draw pictures, but I might have the wrong end of the stick here.

Problem with vector graphics is that they seem to get mangled very easily when passed around between programs, at least in my experience. Even between programs which ostensibly support the same file format. Even if they display OK, things tend to go pear-shaped when you edit objects. Things get even worse when converting files between formats, let alone platforms. Ever tried swapping files around between Hyperdraw, EasyDraw, Kandinsky and Arabesque? Not to mention converting between GEM and CVG.

Things are just as bad on PCs even though everything is supposed to understand WMFs as they are used for the clipboard. I suspect things are as bad on Macs too (when is an EPS not an EPS etc).

Also the minute you include text things get even worse due to font differences :-(

> If not perhaps GEM-image support could be added to browsers ?

Reality check time: it's much more likely to be either a completely new format or one of the most popular ones (read: PC, probably either Corel or WMF).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3174. Re: Net BSD/STing/STikII/Iconnect & others

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944091147.1390.2.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 69608

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:87U04.451$vd.611@198.235.216.4...

> I recall when Iconnect first appeared it couldn't get alot of web
> pages. Now so I am told it has become greatly enhanced and gets web
pages
> that I have been unable to receive with STing/CAB OVL.

Apparently, though I have yet to get CAB 2.7 to do anything with
Iconnect. Probably me rather than Iconnect at fault.

> I am told that between the two (that I am aware of overlays) for
CAB
> using STing, some other pages become available, depending on who did
the
> last update, Dan or Oliver, and more functions.

Apparently so. Seems to be connected with cookie support.

> Does mintnet need Net BSD or is this another stack? Correct me if
I am
> using the words incorrectly.

MiNTnet is a TCP/IP stack for MiNT, which provides BSD-type sockets so
it's easy to port Unix net software to MiNT. NetBSD is a freeware Unix
OS, an alternative to Linux, and a clone (ish) of BSD Unix, as is
FreeBSD for that matter.

> I am under the impression that STing/STik are compatible stacks.

Yup, though STinG has extensions which STiK doesn't. So while just about
all STiK apps work with STinG, not all STinG apps work with STiK,
particularly servers.

> Iconnect is another stack
> and Mint Net is another stack once again.

Yup.

> Does it matter if a stack is compatible with the M$ way of their
> server?

I'm not totally sure what you're asking here, but you might find this
easier to get a handle on if you think in terms of layers.

At the bottom you have TCP/IP which defines how data packets are
physically routed and verified.

Next layer up is the layer which defines how a particular connection works between the two ends. This includes HTTP for web connections, FTP for FTP connections and telnet for telnet connections.

Next layer up are the programs themselves at each end. Server software at the server end, client software at the client end.

All this is slightly to one side of the physical side of things, eg *physical* servers (ie the machines) and the OS they are running. So the answer to your question rather depends on whether you mean M$ server *software* or whether you are referring to the hardware/OS combination. It's perfectly possible to use an NT server (machine/OS) running non-M$ server software eg Apache.

> For FTP does the stack matter or is it the program using the stack,
> that allows access. Certain sites I cannot get and I swap between various
> ftp programs with STing.

These tend to be problems with the FTP clients rather than STinG per se.

> Terry May brought up online banking, and certain limitations using an
> Atari.
>
> Q Funk stated that Mint Net supports this need.
>
> Is it Mint Nets OVERLAY for Cab or is it the STack?

It's the overlay. The MiNTnet one has SSL support. If the STinG ones did you'd get the same effect.

> Therefore is the problem with STing not having the feature for the
> overlay to take advantage of, or is it simply that it is not yet
> implemented in the overlay?

The latter. Olivier Booklage is working on SSL for his STinG overlay, by all accounts.

> Is it Iconnects sockets that allow it to access certain webpages that
> I cannot or is it the overlay that comes with Iconnet package?

The overlay.

> Finally, can Mintnet with Gluestik use these same clients and get
> superior performance, such as greater access to Webpages and ftp sites or
> does it simply allow the same limitations of the stik clients.

It will just be like using STiK, effectively. All Gluestik does is emulate STiK's programming interface while passing the TCP/IP packets via MiNTnet. Functionality should be identical with STiK/STinG in terms

of what the clients will do. Though you could run all the STiK things at the same time as running CAB with the MiNTnet overlay, which might be an enhancement for you if you need SSL. You might get improved functionality by using MiNTnet-native apps instead of STiK ones (which is what you effectively do when using the MiNTnet OVL instead of the STiK one).

> I have only used STing, so much of my post is guess and speculation.
> I know not how things work. Please tell me.

Hope this is helpful,
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3175. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944091302.22708.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 69609

Joseph Zorzin <redoak@forestmeister.com> wrote in message
news:3844F71C.4DDDFC60@forestmeister.com...
> "Jon (Atari)" wrote:
>
> > Don't forget the ever so popular Magic PC.
> >
> > http://www.application-systems.de/magic/index.html
>
> Now if only I could speak German. What is the cost, and what can it
> do? It's a full Atari ST emulator which doesn't needed TOS ROMs or a
> ROM "image"?

The English version is behind the current German one, but it's available
from System Solutions in the UK. Not sure about US distribution. BTW the
demo is severely restricted.

UK price is about UKP100-ish, price varies depending on bundle. I'd
advise getting it with NVDI-PC or NVDI5 as this will give you enhanced
resolutions and much faster screen redraws.

It's a kind of hybrid emulator in that it emulates a sort of ST with
expanded memory and a graphics card. Later versions have increased
capabilities and speed: I can only vouch for v1.2 which is the latest
English version. This lets you have up to 14Mb RAM (emulated) and runs
quite nicely at 1024*768*16 million colours. It comes with MagiC
(obviously) rather than needing TOS - v.1.2=MagiC 5.11, later versions
have harmonised the numbering between Atari, PC and Mac versions of
MagiC.

You can however use a TOS image with it instead for compatibility with
picky old programs. It comes with a program for extracting an image from
a real Atari. In this mode you are limited to standard ST resolutions
and can only use drive containers rather than accessing Windows drives
directly: there is a way of reading from Windows drives but not writing.

In normal mode you can have a mixture of containers and mapped Windows
drives/folders. Compatibility is OK for the most part with modern
software that runs under Atari MagiC as long as it doesn't rely on
hardware which isn't emulated or try to access hardware directly.
However I have had problems with graphics packages when using more than
256 colours and have yet to find a paint package that works acceptably
under it. But then I haven't done any systematic testing of all
available packages.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3176. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944091304.22708.1.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 69610

Terry May <outrider@lvcm.com> wrote in message
news:p7294s8toom5kdtqgscpsh1banlro37klb@4ax.com...

[Plug and play hardware installation, and failure thereof]
> I don't see where that's any better on the Atari. Any system is prone
to
> failures, and troubleshooting can be a pain. My point is that all
else
> being equal, it's much easier to install new hardware on a Windows
machine.

Depends on the hardware, but much Atari stuff just plugs into either the SCSI bus or cartridge port and you install some software to drive it. Except you are in control, not the machine. What's different on the PC except having to delve into the case, IRQ conflicts, blasted Wizards everywhere etc etc?

[Windows hiding what's going on]
> But I've already stated that the Atari is a much simpler machine,
because it
> does a whole lot less.

Only because software and hardware support has all but ground to a halt. If you mean Ataris come with less built-in software then I agree, obviously. However, there is nothing fundamental about Atari systems which precludes them from being as versatile as PCs.

> With complexity comes confusion. I don't see any
> way around that.

Complexity *doesn't* equal confusion with good design. The Atari way of doing things promotes simplicity in terms of system organisation, but doesn't preclude complex setups. The difference is that the complex setups can still be quite obvious in terms of working out what does what. Windows frequently seems to be deliberately obscure (have you never spent hours trying to find the right "friendly" dialog box in which to change a basic setting?). No wonder it has to subject users to Wizards for everything...

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3177. Re: CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3845af04$0$18508@news.zetnet.co.uk>
Source record: 69611

the Atari part of the site doesn't seem to be maintained ,I was poking around for a listed demo and got the answer it wasn't there cos it diddn't exist

3178. Re: Help needed...

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <3845B242.91476228@suscom.net>
Source record: 69612

I have 1ST Word Plus by GST Software v2.02, complete note book manual
and sleeve, for sale. $15.00 and I will ship anywhere in US.

Carl wrote:
>
> It's been a long time since I've used my old STE, and I've decided to use an
> emulator...
>
> Anyone know where I can get hold of STOS, and perhaps some of the GFA/HiSoft
> programming languages?
>
> Also 1st Word Plus for old times sake...

--
David Smith; Williamsport, Pennsylvania, United States
david@suscom.net

3179. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <18dae34d.04205d1c@usw-ex0102-016.remarq.com>
Source record: 69613

In article <1poa4s4so1q80s1gd732v8ctolsvrf8mhg@4ax.com>, Terry May
<outrider@lvcm.com> wrote:

> This assumes you already had software to handle your CD-R and
> scanner. A stock Atari would not be so simple. You wouldn't have to
> worry about that on a Windows machine. Either Windows would already
> have the driver or it would come with the hardware or both.

This is, unfortunately, quite true. It would be nice if hardware
manufacturers included Atari software, but such is not the case :-(

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3180. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <20c2f050.022f4035@usw-ex0102-016.remarq.com>
Source record: 69614

In article <Std14.44880$sy5.26945@news20.bellglobal.com>, "Steve
Bailey" <bailey.steven@sympatico.ca> wrote:

> I am new to Atari's but have become interested in them due to a
> friends large collection of them and the things he is teaching me
> about them and their capibilities. I am almost through the process
> to becoming a Microsoft Certified Systems Engineer and I am really
> getting into the general computer theory and especially how M$ does
> things vs. the rest of the world. I can't believe that Atari has
> floundered considering how far advanced they must have been at many
> times.
I really enjoy my Ataris, and I think that Atari had an incredible
power/price ratio for a while. When I bought my first computer in 1990
there was no real question which I preferred (For the record, I had NO
prior Atari experience prior to 1990, unless you count the VCS. I
really made what I thought was an informed decision about the 3 systems
available in my area Mac, IBM, and Atari). Of course, I also own a
Saturn automobile, so perhaps I just don't like being too "typical". :-)

> The best I can describe it is M$ creates an OS with LEGO's. You build
> something. Ooops it's buggy. Instead of rebuilding it we add a few
> more pieces to fix that. Oops that causes it's own problems. Add a
> few more pieces. And so on.
This is largely because of the size of the project. Most great
software was masterminded by a single individual and programmed by a
very small team (generally less than a dozen people). Very large
programs are also written by teams, but each team builds a part of the
program and often doesn't even know who the other people are. It's
very difficult to keep continuity in this environment.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3181. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <05043480.fece7f7f@usw-ex0102-016.remarq.com>
Source record: 69615

In article <p7294s8toom5kdtqgscpsh1banlro37klb@4ax.com>, Terry May
<outrider@lvcm.com> wrote:
> My point is that all else being equal, it's much easier to install
> new hardware on a Windows machine.
I suspect we aren't going to convince each other on this. I've had a
pretty easy time with both (usually).

> But I've already stated that the Atari is a much simpler machine,
> because it does a whole lot less. With complexity comes confusion.
I'm not convinced Windows machines are that much more complex. The
software they run is certainly more complex, but complexity only
implies confusion if you are unable to follow the complexity. Modern
mathematics is a field of considerably more complexity than a computer,
but it is understood quite well. (Of course, we've had a few
centuries).

Getting back to the point, the Atari's disadvantage is primarily
horsepower (or CPUpower, if you prefer). 99% of the time, anything you
can do, I can do -- slower of course, but I can do it. Consequently,
the only real advantage of modern equipment is with time sensitive
items like Java (could do it, but so slowly why bother?), gaming (could
generate those 46,957 polygons, but refresh speed would be 4-5
frames...per hour). I think the issue is really capability, not
ability.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3182. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <164c000c.f94af713@usw-ex0102-016.remarq.com>
Source record: 69616

In article <823sms$qd8$1@nnrp1.deja.com>, Mike <magicmac@my-deja.com>
wrote:

> TOS 3.06, correct me if I am wrong, still only support 16 color at
I believe Derek told me that TOS 3.06 could run 256 colors at any
resolution (Gemulator has a number of resolutions besides 640x480.)

> I just don't see any advantage of running TOS 4.04 under Gemulator,
Probably true. TOS 4.04 is essentially TOS 2.06 with the additional
items needed to access the Falcon hardware. Derek has yet to emulate
the Falcon hardware, and IMHO doesn't have much financial incentive to
do so.
> If you're into the older games, Word Processing, or just in
> general "ST" only software, Gemulator is a nice product.
Since it is free in the basic version, there really isn't any reason
not to get it. I only use it for one program, but I'm glad it's there.

> Budget computing, isn't that why we're all here?
No actually. I use my Ataris like people use Model T Fords. It's a
love affair with a bit of my past.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3183. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <210046ed.f9508dfe@usw-ex0102-016.remarq.com>
Source record: 69617

In article <823sms$qd8$1@nnrp1.deja.com>, Mike <magicmac@my-deja.com>
wrote:

> TOS 3.06, correct me if I am wrong, still only support 16 color at
I believe Derek told me that TOS 3.06 could run 256 colors at any
resolution (Gemulator has a number of resolutions besides 640x480.)

> I just don't see any advantage of running TOS 4.04 under Gemulator,
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do so.
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> general "ST" only software, Gemulator is a nice product.
Since it is free in the basic version, there really isn't any reason
not to get it. I only use it for one program, but I'm glad it's there.

> Budget computing, isn't that why we're all here?
No actually. I use my Ataris like people use Model T Fords. It's a
love affair with a bit of my past.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3184. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2a42f762.06a071d7@usw-ex0102-016.remarq.com>
Source record: 69618
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <Pine.MNT.4.10.9912011948490.171-100000@rakas>, Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On 1.12.1999, Gerald Koerner <gekobw00@fht-esslingen.de> wrote:
> > How many ATARI Computers were sold during ATARIs lifetime?
> >
> > If anybody knows something, please answer in the board
> I am curious about the exact spread, per country and machine, as
> well. Please _do_ post if you have exact figures (cite sources).
> --
This is, unfortunately, a pretty well kept secret. I once asked Bob Brodie (when he was in Sacramento, CA) if Atari had sold a million ST computers yet (this was in 1993). His answer was: "Oh, far more than that!" If anyone has better data, I'd love to hear it too, but I suspect it'll be very difficult to dig up.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3185. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <hfmb4sg0dek3uglmbhtc0gd7hklnatvjfl@4ax.com>
Source record: 69619

On Wed, 01 Dec 1999 17:47:30 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>Most people entering the net nowadays have no prior experience of
>BBS, nor computers. The friendly salesman installed Windooze for
>them and they are happily using their new home appliance in HTML.

Actually, they come with Windows already installed. No need for the
salesman to do anything but hand you the box.

3186. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <e8mb4s0p5c66h09s74h39qpa54nki07f93@4ax.com>
Source record: 69620

On Wed, 1 Dec 1999 23:26:08 -0000, "John Whalley" <news@whalley.demon.co.uk>
wrote:

>Only because software and hardware support has all but ground to a halt.
>If you mean Ataris come with less built-in software then I agree,
>obviously. However, there is nothing fundamental about Atari systems
>which precludes them from being as versatile as PCs.

Aside from the lack of ports, slots, expansion capability and memory.

3187. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <9jmb4sckp2msp1tuktvt560ifi1720ms9q@4ax.com>
Source record: 69621

On Wed, 1 Dec 1999 18:53:29 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
wrote:

>I remember when you used to put funny little quotes like LED panel the
>greatest show on earth,looks like you've bin got to
>and need a bit of deprogramming :-)

I have no idea what you're trying to say. I still think LED Panel is a
great program. I wish I had something like that for my PC (there's probably
something out there, but I just haven't came across it yet). I like seeing
what my hard drives are doing. I also like blinking lights. ;^)

3188. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944118022-32928AEicMi@cwcom.net>
Source record: 69622

Bob King said:

>Downloaded it last night. Works a dream on my MegaST4, Falcon and
>Milan at least in Local browse mode. Very much faster than CAB,

I agree. WenSuite makes an ideal offline HTML reader, blindingly
fast.

OXO were promising an English version of Expresso (their HTML
authoring tool), looking forward to trying that one out too! :-)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3189. Re: Net BSD/STing/STikII/Iconnect & others

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944118024-33372AEicMi@cwcom.net>
Source record: 69623

Brian Van TIlborg said:

>I am under the impression that STing/STik are compatible stacks.
> Iconnect is another stack
> and Mint Net is another stack once again.

Sorry to bring another equation in here, but ASH are bundling IFusion with their ftp program fiffi (V1.12). This utility lives in your Auto folder and allows one to use any STinG/STiK (the two are to all intents and purposes the same) client with a connection made using IConnect. That means that you can use ASH's Emailer alongside aFTP, should you so wish.

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3190. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912012115.a44694@su2.maus.de>
Source record: 69624

Hi Terry,

TM>PPP-Connect needs to be running in the background, and that can't be
TM>done in singleTOS.
sure you're right.

But aren't accessories (ACC) not programs running in the background?
From that point of view, even the early ST were able to multitask.

Sorry, just a short objection. For PPP and CAB, you're right, no doubt!

Und TTschi¿½
ps

3191. Re: Monitor for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912012122.a44695@su2.maus.de>
Source record: 69625

Hi David,

DA>Tips about how to find such would be helpful.
so sorry!

There were SM 124 a lot on the Hannover show for a price of 33 DM (~11 pound sterling) sold by Mr Peter Denk, Hamburg.

He sells them from Hamburg for a bit more, 50 DM through 70, depending on condition of state...

And color monitors (SC1224) are also to be found in his stock, but only a couple of them...

If you'd like to call him:
+49-40-6518878 (phone)
+49-40-65901453 (fax)
no warranty, copied from his leaflet

address:
Atari Gebraucht-Fachmarkt
Peter Denk
Sandkamp 19a
D-22111 Hamburg

Und TTschï¿½
ps

3192. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <821puaale1@nnrp1.deja.com>
Source record: 69662

In article <8217ft$1c5$1@barcode.tesco.net>,
"sausages" <sausages@tesco.net> wrote:
>
> > Yea, about two years ago Derrik and Steve said that Gemumucker would
> > run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> > or games under it.
> > I think the only reason that it is even a bit popular in this NG is
> > that most versions of it are free. It's a dead subject.
> > MagiC Mac blows it away anyway. If you want to emulate the 68K, get
a
> > Mac and enjoy the graphics.
> >
> > Mike
>
> ok big roller$$$$$$$ don't spoil people havin fun and tinkering
>around with free software
>

:)

Well, it's not so much the software that bothers me here. Some wizzbang
programmer that left the TOS scene years ago makes a statement that they
will be able to run TOS 4.04 under their emulation product a couple of
years ago. That starts all this crap about running "Falcon Only"
software on a PC, and that "ain't" going to happen. I think we are all
stuck with our lovely birds, and I don't mind a bit! Just don't ask me
where to find TOS 4.04 ROM images :). Gemulator, MagiC Mac and the other
applications are great for when your hardup for a TOS fix, but there is
nothing like the real thing. Sorry, I just have this mad, passionate
relationship with my birds.....

Mikey

Sent via Deja.com http://www.deja.com/
Before you buy.

3193. Re: atari system fonts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3844696f$0$29631@news.zetnet.co.uk>
Source record: 69663

Joris <Jounet@village.uunet.be> wrote in message
news:81slo1$9rq$1@xenon.inbe.net...
> Hy,
>
> I'm using Gemulator now (intsead of my old atari) and am try to get use of
> Calamus in the color mode.
> For this I just need some system fonts (8 x16) and maybe a few others to
> solve the problem with the smaller
> text-size in the menu and icons by using Calamus with the normal (TOS2.06)
> font.
> I have Gdos and NVDI but without additional fonts.
> Can somebody send me them or give an adress to get them (for free please
...
> I need only of these, but I'm not
> shure yet which one) !
>
> Thanks.
does running the winsizer .prg not correct this

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/
>
>
>
>

3194. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <384477a8$0$18506@news.zetnet.co.uk>
Source record: 69664

On 27 Nov 1999 14:39:36 , Brian Van TIlborg wrote:
> I remember when I first started reading this newsgroup during my
>second incarnation as an atari user some 2 years ago, there was a
>discussion that appeared, generally as a result of the Ash internet program
>which seemed to fail to put carriage returns at around 80 columns.

Make that 74 columns and I will agree. I too just delete posts with
over-long columns.

3195. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <384477aa$0$18506@news.zetnet.co.uk>
Source record: 69665

On 28 Nov 1999 02:40:21 , Hallvard Tangeraas wrote:
>kevin dermott <kdermott@zetnet.co.uk> wrote:
>
>> > I've had a look at the Transaction/ex-Interactive pages, but although
>> > there was information there about the programs themselves I found
>> > nothing about the cost

>snip>

>I'll try mailing the author. Should be no problem if I can get in touch
>with him as I'll just send him teh payment in DM.

Discuss with your Bank. I registered with a direct tranfer of funds,
which cost almost twice the register fee (worth it, though).

>> I use the latest Thing on several
>> Ataris and MagicPC and it works fine with long file names
>
>Sounds good. Did you have problems with version 1.09, or did you just
>start off with the latest one?

My version is 1.27 and I've no complaints (but a few problems).

>I suspect the desktop to be the cause of it, but I'm not 100% sure as
>I've been told it should work fine with long filenames etc. anyway.
>Or.... maybe the long filename thingy isn't the problem, but something
>else because of MagiCMac.

Can't answer this.

Good luck,
Charles.

3196. CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <0d014.3520$mu3.7192@news2.randori.com>
Source record: 69666

Has anyone been able to get registered share ware from Denesh? I am asking because I ordered some software over a month ago, requesting e-mail transfer, paid for the order via credit card and, as yet, received nothing. My e-mail to Denesh regarding this situtation two weeks ago has not been answered.

While the amount of money involved is not much, it is more the principle of the matter. By contrast I can order modules, upgrades via the "net" from Ulf (Calamus) and will get the disks via mail within 7 to 10 days. The same is true for Systems For Tommorow.

Steve Hammond

3197. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <cE014.4015$%N1.392043@typ11.nn.bcandid.com>
Source record: 69667

On 30 Nov 1999 17:50:10 , Brian Van TIlborg wrote:
| Is it possible to use Iconnect package in TOS (anyversion) without the
|aid of Magic? Basically to use the PPP Connect, with CAB and the Overlay
|that comes with the commercial version, even if it is in a limited fashion.
|
|
| Will this program work with Geneva in a limited fashion?
|

No. Iconnect will not work with Geneva. I can get it to log on and get a
PPP link, but then the program freezes and the computer completely locks up; I
have to press the reset button.

3198. Haggle.com

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3844a5bb.0@news.qnet.com>
Source record: 69668

Just to let you know, I found some Atari things (TT power supply,mouse) eing auctioned on :

http://www.haggle.com

I found them under 'other systems' for one.

The Lone Sidewalk Astronomer of Rosamond.

3199. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912010736580.133-100000@rakas>
Source record: 69669

On 30.11.1999, xlator@cix.compulink.co.uk <xlator@cix.compulink.co.uk> wrote:

> Isn't there an RFC that specifies that messages should not
> exceed [...] And if there are standards, software should
> adhere to them.

Try telling that to Microsoft:

* Excessive line lenghts
* regionalized Re strings (e.g. Sv, Vs, ...)
* non-standard character-set (a strange variant of ISO-8859-1)

All the above (I probably forgot some) breaks one or several RFC,
but the world keeps on turning.

Still, an idea:

Those California dudes sueing M$ might wanna consider adding
"breaks recognized standards" to their claim against Redmond.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3200. Re: Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <822dcq$o5m$1@birch.prod.itd.earthlink.net>
Source record: 69670

On 29 Nov 1999 20:06:00 , Peter Schneider wrote:
>Hi John,
>
>JG>Sorry for my confusion but what good is a 56k connection if there's no
>JG>improvement in the download rate (as in CAB) compared to a 28.8
>JG>connection?
>none, of course.
>
>But the download rate depends of your correspondent's modem and on the
>quality of the line.
>
>My favourite BBS answers me with 28k8 only, so my download rate is
>about 3250 cps, for upload it's a bit higher.
>
>But some BBS answer with more, e.g. 33k6, and T-Online (Deutsche
>Telekom) answers usually with 49.333, sometimes with 50.667, and
>sometimes with less than 33k6.
>
>There is no need to buy a 56k modem if you own a 28k8, but if you buy
>one, you should ask for the best, and on the analogue way that's 56k.
>
>Und TTsch&#65533;
>ps
>
>.
It just seems like the marketing of a 56k modem (for the net) is a scam! Especially when (useing Trace Route) there may be ten DNS#'s getting to the final connection! With a BBS connection, there's your modem, their modem and the line in between. A lot less interference!
John P.S. I have a 56k on the way anyway!!!

3201. Re: Freeserve connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <822dkg$o5m$2@birch.prod.itd.earthlink.net>
Source record: 69671

Peter,
Check your E-mail. I sent some suggestions.
John

On 30 Nov 1999 20:07:22 , Peter Slegg wrote:
>Can anyone here in Britain help me with this one?
>
>I recently "subscribed" to Freeserve via their online subscription
>page.
>
>Using the STING scripts supplied with Atari Computing as a base I
>created my own. I managed to get a connection but it is painfully
>slow and most web pages time-out before much progress is made.
>
>My default.cfg is pasted below. Is there anything that I can do
>to improve the performance ?
>
>Thanks,
>
>Peter
>==
>
>#DEFAULT.CFG
>#
># Version Date Author Changes
># ------- ---- ------ -------
># 1.01 15/11/1997 R.Golding
># 1.02 14/01/1999 P.Slegg Modified for My account
>#
>ALLOCMEM = 100000
>THREADING = 50
>#
>FRAG_TTL = 60
>ICMP_GMT = -60
>ICMP_AD = 10
>ICMP_FLAG = 0
>#
>TCP_PORT = 1024
>MSS = 1460
>RCV_WND = 2898
>DEF_RTT = 500
>DEF_TTL = 128
>TCP_ICMP = 1
>#

```
>UDP_PORT = 1024
>UDP_ICMP = 1
>#
># Fill these in
>#
>USERNAME = pslegg.fsnet.co.uk
>HOSTNAME = pslegg.fsnet.co.uk
>FULLNAME = peter slegg
>#
>##PAP_ID = freeservesignup
>##PAP_PASSWD = signup
>#
>NAMESERVER = 195.92.195.94
>DOMAIN = freeserve.co.uk
>DNS_CACHE = 64
>DNS_SAVE = TRUE
>#
>DIALER = 127.0.0.1
>SMTP_SERVER = smtp.freeserve.net
>NNTP_SERVER = news.freeserve.net
>HTTP_PROXY = www-cache.freeserve.net
>HTTP_PROXY_PORT = 8080
>.
```

3202. Re: ST Ram & CT2

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Gerhard Janka <gerhard.janka@siemens.at>
Message-ID: <3844CFFA.EF8C3DA@siemens.at>
Source record: 69672

Fredrik Egeberg wrote:
> do you really need 14mb stram? isnt fastram an option instead? i only know
> of cubase or so that needs stram..
>
> /deez

The programs mostly run fine in the 32 mb FastRam I got with ct2.
But ST Ram is needed for screen memory. So at the moment in Turbo
mode I have quite some flickering on the screen.

Gerhard

3203. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mark Walford <walford@primus.com.au>
Message-ID: <3844D1C7.53948BC6@primus.com.au>
Source record: 69673
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

you want $150 you joking right??

Ray Whitehurst wrote:
>
> > Hi
> >
> > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> >
> > Price $ 150.00 Pickup Only
> >
> > Ps I also service the Atari St Range of computers
> > and have Spare Mono Monitors.
>
> Leave Email or Ring on 9 397 7695
> Williamstown, Victoria, Australia
>
> Yours Ray Whitehurst.

3204. Re: Anyone familiar with the Atari PC (

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <3844EED6.546D038A@usa.net>
Source record: 69674

Phantomm wrote:
>
> Didn't Atari make these in a 286 and a 386 version?
>
> Also, I'm interested in the DOS that came on these machines.
> What version of DOS came with them, and was it a standard DOS or
> a Special Version?
> Did any other software come with these machines?
> If so what software was included?

IIRC, they released several (cheapish) PCs in the UK called the ABC1,
ABC2, ... Never caught on though.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

3205. Re: Can someone please list all the AtariST emulators for the PC

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <3844F71C.4DDDFC60@forestmeister.com>
Source record: 69675

"Jon (Atari)" wrote:

> Don't forget the ever so popular Magic PC.
>
> http://www.application-systems.de/magic/index.html

Now if only I could speak German. What is the cost, and what can it
do? It's a full Atari ST emulator which doesn't needed TOS ROMs or a
ROM "image"?

>
>
> JoNk
>
> jason_christie74@my-deja.com wrote:
> >
> > Hi,
> >
> > Can someone please send me a list of all the available Atari ST
> > emulators for the PC.
> >
> > Thanks
> > Jason
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.

--
Joe Zorzin

3206. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <823jrljcf1@nnrp1.deja.com>
Source record: 69676

In article <820f5n$t0s$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> Matt Jaap <mjaap@atari-computer.de> wrote:
>
> >> Very true. And it's not even supported by the most popular (?)
> > browser,
> >> MSIE 4.
>
> > Unfortunately MSIE4 is the most popular browser (according to
> > statmarket).
>
> Why is that unfortunate? It's the best browser available, and I
wouldn't
> choose Netscape over MSIE if I had a PC or Mac. I might have used
Opera if
> I had a slow PC, but MSIE is definitely my first choice.

It's also my first choice (on a PC) but I don't like one browser
dominating the whole browser market. I also didn't like it when
Netscape dominated the WWW.
IMO, a domination leads to a lack of respect for standards (set by the
W3C in this case).

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3207. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <823k95$jr0$1@nnrp1.deja.com>
Source record: 69677

In article <199911292011.a43020@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
> Hallo Matt,
>
> MJ>In which world do you live? And I don't think you can tell me much
> MJ>about current web standards since I work for one of the biggest
> MJ>multimedia companies in Germany. So I know very well what I'm
talking
> MJ>about!
> mach mal langsam, auch wenn Du recht haben solltest...

Lies' bitte die vorgangenen Postings lesen, dann verstehst du meine
Reaktion - Martin war nun auch nicht gerade zur&#65533;ckhaltend in seiner
Argumentation...
btw: please write in English language.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3208. ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Gerald Koerner <gekobw00@fht-esslingen.de>
Message-ID: <38451412.420EBFE7@fht-esslingen.de>
Source record: 69678
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Hello

How many ATARI Computers were sold during ATARIs lifetime?

It is interesting for me, how much STs (MegaSTs, 1040ST, 520ST), Mega STEs, TTs, Falcons, ST-Books, Stacys were sold in the different parts of the world (Europe, USA, Kanada, Australia and so on).
Additional it is intresting, how much 400, 800, 600XL, 800XL and so on were sold.

If anybody knows something, please answer in the board or directly to me: gerald@gerald-koerner.de

Thanx

Greetings

Gerald

3209. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <823sll$qb9$1@nnrp1.deja.com>
Source record: 69679

In article <3844391b$0$18508@news.zetnet.co.uk>,
"kevin dermott" <kdermott@zetnet.co.uk> wrote:
>
> > Yea, about two years ago Derrik and Steve said that Gemumucker would
> > run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> > or games under it.
> > I think the only reason that it is even a bit popular in this NG is
> > that most versions of it are free. It's a dead subject.
> > MagiC Mac blows it away anyway. If you want to emulate the 68K, get
a
> > Mac and enjoy the graphics.
> >
> > Mike
>
> are they free as well ???
>

Ohh, no, they are big bucks, but support 32/64k and 16m color, a
question that always arises when Gemulator is brought up. The way I
understood what Derrik M.(sp) had said at a show was TOS 1.xx to 2.06 do
not support anything beyond 16 color, and neither do his products. TOS
3.06, correct me if I am wrong, still only support 16 color at 640*480.
While TOS 4.04 is used on a system with 32/64k color available, that has
to do with the VIDEL in the Falcon. Just because TOS 2.07(Sparrow
TOS)-4.04 is running under emulation doesn't mean that the VIDEL will be
available for Falcon specific applications. I just don't see any
advantage of running TOS 4.04 under Gemulator, it's marketing hype. It
really doesn't do anything more than TOS 2.06 does. Most users install
Thing, Boxkite and other system enhancements anyway. Maybe it will
benefit some sort of musical interest, I don't know much about that.
If you're into the older games, Word Processing, or just in general "ST"
only software, Gemulator is a nice product. If you want to do serious
DTP or graphics with TOS applications, then MagiC Mac is the far better
option of the two, if only for the simple fact you see your work instead
of a dithered image, IMHO.
As far as the big dollars go, I choose to stay with the Atari platform a
long time ago and have accumulated some very nice software and hardware.
I choose not to keep upgrading a PC every other year, and the Macs are
surplus machines. I purchased MagiC Mac from Toad back in the day, and
recently purchased the latest version direct from ASH. $150.00 for the
Macs, and $200.00 for MagiC isn't a much of an outlay considering that
is less than most FX cards cost for a PC, plus the cost of Gemulator
itself. GEM applications (actually MagiC Mac isn't an emulator, it is an
operating system for the Mac that runs GEM compatible applications)

under MagiC on a Mac are much faster anyway. There isn't much of a comparison between the two.
Budget computing, isn't that why we're all here?

Mike

>

Sent via Deja.com http://www.deja.com/
Before you buy.

3210. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <823smaqbi1@nnrp1.deja.com>
Source record: 69680

In article <3844391b$0$18508@news.zetnet.co.uk>,
"kevin dermott" <kdermott@zetnet.co.uk> wrote:
>
> > Yea, about two years ago Derrik and Steve said that Gemumucker would
> > run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> > or games under it.
> > I think the only reason that it is even a bit popular in this NG is
> > that most versions of it are free. It's a dead subject.
> > MagiC Mac blows it away anyway. If you want to emulate the 68K, get
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> > Mac and enjoy the graphics.
> >
> > Mike
>
> are they free as well ???
>

Ohh, no, they are big bucks, but support 32/64k and 16m color, a question that always arises when Gemulator is brought up. The way I understood what Derrik M.(sp) had said at a show was TOS 1.xx to 2.06 do not support anything beyond 16 color, and neither do his products. TOS 3.06, correct me if I am wrong, still only support 16 color at 640*480. While TOS 4.04 is used on a system with 32/64k color available, that has to do with the VIDEL in the Falcon. Just because TOS 2.07(Sparrow TOS)-4.04 is running under emulation doesn't mean that the VIDEL will be available for Falcon specific applications. I just don't see any advantage of running TOS 4.04 under Gemulator, it's marketing hype. It really doesn't do anything more than TOS 2.06 does. Most users install Thing, Boxkite and other system enhancements anyway. Maybe it will benefit some sort of musical interest, I don't know much about that.
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Budget computing, isn't that why we're all here?

Mike

>

Sent via Deja.com http://www.deja.com/
Before you buy.

3211. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <823sms$qd8$1@nnrp1.deja.com>
Source record: 69681

In article <3844391b$0$18508@news.zetnet.co.uk>,
"kevin dermott" <kdermott@zetnet.co.uk> wrote:
>
> > Yea, about two years ago Derrik and Steve said that Gemumucker would
> > run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> > or games under it.
> > I think the only reason that it is even a bit popular in this NG is
> > that most versions of it are free. It's a dead subject.
> > MagiC Mac blows it away anyway. If you want to emulate the 68K, get
a
> > Mac and enjoy the graphics.
> >
> > Mike
>
> are they free as well ???
>

Ohh, no, they are big bucks, but support 32/64k and 16m color, a
question that always arises when Gemulator is brought up. The way I
understood what Derrik M.(sp) had said at a show was TOS 1.xx to 2.06 do
not support anything beyond 16 color, and neither do his products. TOS
3.06, correct me if I am wrong, still only support 16 color at 640*480.
While TOS 4.04 is used on a system with 32/64k color available, that has
to do with the VIDEL in the Falcon. Just because TOS 2.07(Sparrow
TOS)-4.04 is running under emulation doesn't mean that the VIDEL will be
available for Falcon specific applications. I just don't see any
advantage of running TOS 4.04 under Gemulator, it's marketing hype. It
really doesn't do anything more than TOS 2.06 does. Most users install
Thing, Boxkite and other system enhancements anyway. Maybe it will
benefit some sort of musical interest, I don't know much about that.
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only software, Gemulator is a nice product. If you want to do serious
DTP or graphics with TOS applications, then MagiC Mac is the far better
option of the two, if only for the simple fact you see your work instead
of a dithered image, IMHO.
As far as the big dollars go, I choose to stay with the Atari platform a
long time ago and have accumulated some very nice software and hardware.
I choose not to keep upgrading a PC every other year, and the Macs are
surplus machines. I purchased MagiC Mac from Toad back in the day, and
recently purchased the latest version direct from ASH. $150.00 for the
Macs, and $200.00 for MagiC isn't a much of an outlay considering that
is less than most FX cards cost for a PC, plus the cost of Gemulator
itself. GEM applications (actually MagiC Mac isn't an emulator, it is an
operating system for the Mac that runs GEM compatible applications)

under MagiC on a Mac are much faster anyway. There isn't much of a comparison between the two.
Budget computing, isn't that why we're all here?

Mike

>

Sent via Deja.com http://www.deja.com/
Before you buy.

3212. FS Atari 1040 ST + Dr T's Sequencing S/W

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: mikeh1@my-deja.com
Message-ID: <823sptqdv1@nnrp1.deja.com>
Source record: 69682

Atari 1040 ST, + B/W monitor, + external HD (you hook up!) + Dr T's KCS sequencer + extras.
Mint condition, Original Atari Boxes , etc.
S.F. Bay area (I wont ship)
$ 150
Mike
gato_uno@yahoo.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3213. Re: Monitor for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: david andrew <dandrew@varials.swinternet.co.uk>
Message-ID: <82394ormu1@news8.svr.pol.co.uk>
Source record: 69683

Should have said in my first posting that I am located in the UK - Leeds

Apologies.

David Andrew

david andrew wrote in message <821fve$3t2$1@newsg2.svr.pol.co.uk>...
>My son has this Atari and tells me that he would like a monitor for it as
>his Christmas present.
>
>Since it's a present I have to find it - as well as paying for it. Good old
>Dad!
>
>Tips about how to find such would be helpful.
>
>Should I be posting to another | different newsgroup?
>
>
>David Andrew
>
>

3214. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-0112990937080001@ts7-43t-43.idirect.com>
Source record: 69684

In article <821puaale1@nnrp1.deja.com>, Mike <magicmac@my-deja.com> wrote:

Gemulator, MagiC Mac and the other
> applications are great for when your hardup for a TOS fix, but there is
> nothing like the real thing. Sorry, I just have this mad, passionate
> relationship with my birds.....

I know how you feel - these days I mostly use my Quadra 950 for most of
my important work, but missed the Falcon so much I just had to resurrect
it in my setup. The two systems are now on and under my desk, and now
share a common SVGA monitor via a switchbox - I call it "The Beast With
Two Brains" :)

The Quadra is used for most Internet stuff and fun hi-res gaming (I've
discovered Ambrosia Software games, how marvelous!), while the Falcon is
set up for word processing (I love Edith, the closest I've come to that on
the Mac is BB Edit Lite), MIDI (I've got songs I've written and Logic, so
why waste a good thing), Calamus SL (ditto) and as a backup Internet
machine should the Mac go down (which it has, a few times, since getting
it in July).

and pretty soon I'm going to hook up the Falcon to the Epson
PhotoStylus I got for the Mac and see just what it'll do.

actually, I just thought of something - maybe my next step should be if
I can hook up the two with a common keyboard and mouse! (I read somewhere
that someone's done a switch box for hooking up a PC keyboard and mouse so
they can be shared between a Mac and a PC, maybe if I got that and then
got one of Mario's QWERTYX from Ken :)

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

3215. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4addm9ga5o35@corp.supernews.com>
Source record: 69685

On 1 Dec 1999 14:36:25 G, Daniel L. Dreibelbis wrote:
>In article <821puaale1@nnrp1.deja.com>, Mike <magicmac@my-deja.com> wrote:

> and pretty soon I'm going to hook up the Falcon to the Epson
>PhotoStylus I got for the Mac and see just what it'll do.

I have one of those at work I am going to bring home for testing :)
As it is 720DPI, we as least have drivers for it, don't know how the
extra colors work however. It CANT be any worse than Windows software.

>
> actually, I just thought of something - maybe my next step should be if
>I can hook up the two with a common keyboard and mouse! (I read somewhere
>that someone's done a switch box for hooking up a PC keyboard and mouse so
>they can be shared between a Mac and a PC, maybe if I got that and then
>got one of Mario's QWERTYX from Ken :)

I had my old PC and Falcon connected this way, the Atari didn't mind
the mouse switch, but the PC would usually hang. Maybe some kind of
buffer is needed. I have a Q950 and 840AV. If I really need
comapatibility, they get fired up, but I found myself running MagiC
Mac only, and the Falcon is much more up to the task, alas they sit
collecting dust most of the time.

Mikey
>
>--
> Daniel L. Dreibelbis
> Mac User. Atari Enthusiast.
> Vice-President, Toronto Atari Federation. And Proud Of It!
> Thorn in the side of TiFKAS and other net.twits
> "Nonetheless, the Fuji STILL Lives!"
>.

3216. Re: I need a 19 pin DMA cable. Well buy or trade!

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Eric McCormack <earthshaker@midsouth.net>
Message-ID: <384535D1.E2DE5D54@midsouth.net>
Source record: 69686

Roger Cain wrote:
>
> Nicholas Bales <bales@online.fr> wrote in message
> news:WS3.fd265882.b60c7000.bales@online.fr...
> > In message <19991127144226.18436.00000630@ng-fg1.aol.com>
> > Eradioplay wrote:
> > >I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am
> looking
> > >to buy or trade, say an Atari mouse, Atari power supply for the 600XL or
> 800XL
> > >computers, etc. Email me. Thanks!
> >
> > You can make these yourself. All you need is 2 DB19 connectors, 30cm of
> > shielded cable, and a soldering iron. It is a simple pin to pin
> connection,
> > but the cable has to be short.
>
> Some people find 19-pin connectors difficult to find, Nick.
>
> Roger

These connectors are readily scavengable from Apple II unidisks and some
old mac motherboards.
--
Do Not Remove This Tagline Under Penalty Of Law

3217. Re: WTB: Misc Falcon Parts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <3843ee51.238762549@news.northrock.bm>
Source record: 69687

Try www.wizztronics.com

Talk to Steve Cohen,He may have some lying around.

Steve Cohen
steve@wizztronics.com
http://www.wizztronics.com

Monday to Friday 9:30am to 4:30pm
We gladly accept Visa Master Card and Discover Card

Phone 516-473-2507
Fax 516-331-3841

On 28 Nov 1999 03:29:36 +0100, phantomm@kih.net (Phantomm) wrote:

>Looking to buy/trade for:
>
>Original Falcon Keyboard, must be in good working condition.
>Original Falcon motherboard Bottom Metal Shielding.
>
>Also looking for non-working Falcons for parts, Whole machines or
>in pieces. Melted or Cracked, Clean or Dirty.
>
>You got some of this? Then e-mail me at:
>phantomm@kih.net

3218. FA: LogiKrohn Clock Module for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: eastman@nortelnetworks.com
Message-ID: <eastman-0112991017140001@bftzm4a8.ca.nortel.com>
Source record: 69688

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=211380580

This LCM-2000 clock module for the Atari ST series of personal computer is complete in the original packaging. It includes the clock module, manual and software. Looks good but is untested.

3219. Re: MagiC Mac and Da's Vektor

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8246ln$24o$1@nnrp1.deja.com>
Source record: 69689

In article <3843FC9D.DDD452EF@ping.be>,
dipching@ping.be wrote:
> Who has any experience with this program under MagiC Mac ?
> Here, I can run it but the interface appears with virtually no
possible
> interaction.

Can you turn off multi-tasking?

>
> --
> Jo Vandeweghe * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3220. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <OWb14.101905$up3.116051@news21.bellglobal.com>
Source record: 69690

Neil Roughley wrote in message <1e21bt2.ko6nvo1rjtm8sN%

>The problem with 80 columns for composing is that it doesn't take long
>before articles exceed that number due to multiple levels of quoting. If
>someone was to do a followup to this article and include whatever was
>originally quoted, the line length would probably exceed 80, depending
>on the quote character(s). Even though you're adhering to the 80-column
>standard, there's very little room left for the quoting itself (not to
>mention the vertical scrollbar on smaller screens).

>
>My experience with three different Atari newsreaders is to use 72-74
>columns. With followups, quoted text that grossly exceeds the standard
>
>Not to criticize Brian, who started this thread, but if he's complaining
>about articles over 80 columns then he shouldn't propagate such posts in
>his followups. Why pass along bad practices. It's encumbent on the
>newsreader and the user to make sure standards are adhered to.
>
><< Neil >>

Very good point Neil. I think the original point was to eliminate the overly obnoixious posts that were far from the standard. But your point on the quoting stands as well as many other points about quoting. It is up to the person doing the quoting to avoid including material that isn't relevant (edit it people) and to make sure we don't over exceed the 80 column standard by quoting. This can be a pain I know but it is common courtesy. Nothing more or less.

Steve

3221. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912011943110.171-100000@rakas>
Source record: 69691

On 1.12.1999, Matt Jaap <mjaap@atari-computer.de> wrote:

> > mach mal langsam, auch wenn Du recht haben solltest...
>
> Lies' bitte die vorgangenen Postings lesen, dann verstehst du meine
> Reaktion - Martin war nun auch nicht gerade zurï¿½ckhaltend in seiner
> Argumentation...
> btw: please write in English language.

Ja muuten, siekin pitï¿½ï¿½ kirjoitta englanniksi...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3222. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: ab040 <ab040@netscapeonline.co.uk>
Message-ID: <38455FFB.34DD8B45@netscapeonline.co.uk>
Source record: 69692

Matt Jaap wrote:

> IMO, a domination leads to a lack of respect for standards (set by the
> W3C in this case).

too true!

nick

3223. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912011945340.171-100000@rakas>
Source record: 69693

On 30.11.1999, Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> I must say tho' that I've found standards slipping over the past
> weeks. Excessive quoting is really unnecessary - as a long-time BBS
> user I long ago learnt to just quote the part of the message that I
> was replying to, not the entire thing as we've been seeing recently.

You've indirectly put your finger on it:

Most people entering the net nowadays have no prior experience of
BBS, nor computers. The friendly salesman installed Windooze for
them and they are happily using their new home appliance in HTML.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3224. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912011948490.171-100000@rakas>
Source record: 69694
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On 1.12.1999, Gerald Koerner <gekobw00@fht-esslingen.de> wrote:

> How many ATARI Computers were sold during ATARIs lifetime?
>
> If anybody knows something, please answer in the board

I am curious about the exact spread, per country and machine, as
well. Please _do_ post if you have exact figures (cite sources).

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3225. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-01 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <21pa4s4hmb5m5mjc5j807aetjn3p9d92ea@4ax.com>
Source record: 69695

On Tue, 30 Nov 1999 23:26:01 -0500, Katherine Ellis <kellis@leading.net>
wrote:

>So most likely you need to scan and manually edit your registry :)
>good luck.

Actually, there are programs (Partition Magic, for one) which will fix
programs that are installed to work on one specific drive, only to have the
drive assignments changed. TBH, I haven't tried to use one yet, though.

3226. Re: CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3846f049.0@news2.cluster1.telinco.net>
Source record: 69496

Hi Denesh,

Thanks for the explanation. I think everyone who has successfully used both CyberSTrider and also Joe's InterActive scheme would attest to how much easier it was to register software with both companies rather than trying to contact authors some of which wouldn't even reply and so would like to thank everyone connected for that. I, like a lot of other users don't use MiNT so online ordering is as yet unavailable to us but hopefully this might change.
As mentioned before I sent my order months ago so basically I wanted to know if you had received it ok and as I found it impossible to contact you at all was concerned that you had not or that my emailer had packed up!

On 2 Dec 1999 01:19:13 G, Denesh Bhabuta wrote:
>1) The Internet Services Company I own has taken off beyond belief.
>here is so much work involved with that and thus everything else (even
>my personal life) has taken a back seat.

Glad to hear eveything is going well on the company front for you.

Best Wishes
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3227. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e26s7b.1zvzul1gm2jiqN%roughley@HORMEL.vanc.igs.net>
Source record: 69497

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> 1986 100,000 Total WorldWide.
>
> by 1989
>
> 1,000,000 worldWide. (520ST, 1040ST, 1040STe, 1,2,4, MegaST, STacy)

1,500,000 units worldwide by 1989.

START: How many STs are installed in the U.S.?

Tramiel: We don't give country-by-country numbers. Obviously, we've been shipping more than the lion's share outside the United States, especially since late 1987 and 1988. Around the world now I'm guessing that it's approaching one-and-a-half-million machines.

source: START magazine interview with Sam Tramiel (September, 1989).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3228. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e26tj3.1brz2spnqltqyN%roughley@HORMEL.vanc.igs.net>
Source record: 69498

John Whalley <news@whalley.demon.co.uk> wrote:

> Peter Slegg <peter.slegg@===ANTI-SPAM===zetnet.co.uk> wrote in message
> news:38442e79$0$7551@znews.zetnet.co.uk...
> > Are any vector images formats in use on the web ?
>
> There are moves afoot to try to get a standard going, but I don't know
> the details.

The W3C is pushing the Scalable Vector Graphics format.

http://www.w3.org/Graphics/SVG/#intro

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3229. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <000b8d9b.5debf30d@usw-ex0102-016.remarq.com>
Source record: 69499

In article <944091142.1390.0.nnrp-02.9e985e5c@news.demon.co.uk>, "John Whalley" <news@whalley.demon.co.uk> wrote:
> > or a long detailed WARNINGS file detailing
> > possible problems and how to avoid them.
> False. There is a list of the most common problems and what to do
> about them in the documentation.
Good point, as the documentation does list around 20 common problems and their solutions. My problem, unfortunately, does not appear to be among those 20.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3230. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.9912021700310.3539-100000@shell2>
Source record: 69500

On Thu, 2 Dec 1999, Terry May wrote:

> >In the time that it takes for Windows to boot, the slowest Atari will already
> >have made a connection to the ISP and be downloading the postings in this
> >newsgroup.
>
> OTOH, using Agent I can download headers from dozens of groups in almost no
> time, automatically getting the bodies of only those threads I've told it
> to. And I can quickly and easily get bodies of any new threads I wish.
agent is not the only software doing that.
even on atari you can have fast/efficient newsgroup application.
(MiNT/Unix applications)

> >Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a 56K modem
> >remains the same thing when it's connected to a PC.
>
> Well, yes, I can. I'm using a cable modem. Let's see you do 512K on an
> Atari.

Ask Vido with his cable modem on his atari.
And the PC at work can NOT do 512k, so whatever.

> >Can you type faster using MS Word? can you input data faster in Exell? can you
> >burn a CD faster using WIN98? etc....
>
> I probably can type faster, because I'm using a real keyboard (and can
> easily swap it out if I find one even better). I may not be able to
> actually burn a CD faster, but I guarantee you I have a lot more options
pc keybrd have been available for atari for quite a while, and now even
better/easier with Qwertyx From Mario Becroft (how do you like this
plugin? ;)) so yes, you can use a 3 button logitech Gold platinum model
and a 108k deluxe keybrd even with the "Internet" ready. (And I bet they
are Y2K compliants!, now you can be happy and safe).

> available to me about what to put on that CD.
yes, quantity is good, but all comes down to the same thing and all PC
users use the same basic software to run simple everyday task.
I get all exited when I see winzip installed correctly on a pc!

>
> I've been using Ataris since the 800XL first came out. I only recently
> started using a PC. So I know the differences. I'm not a victim of some
> marketing hype. I made an informed decision when I made the switch.

Whatever you have chosen is fine. But coming on such a newsgroup and
praising for something people are hiding from is not a good idea.

That's our corner, leave us in peace shall I say?

3231. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <11f733ec.6541907a@usw-ex0102-016.remarq.com>
Source record: 69501

In article <943917588-242062AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:
> Have you tried logging in with IConnect yet?
I played with it briefly around 2AM as a break from my STing problems.
It wouldn't connect, but at 2AM who knows what I was doing
troubleshooting (I probably just made more trouble!) May I assume
IConnect works with Geneva or should I go stripped?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3232. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <004aa0e3.67f92b4d@usw-ex0102-016.remarq.com>
Source record: 69502

The previous post is the truth as I know it, too. MIDI is a serial connection, just like the modem port. MIDI data sends stuff like what key is pressed, how hard it is pressed, and what sample goes with what key. I've never used MIDI with the Falcon (if you find some simple, easy to use software, let me know), but I've often played something into my STe at 1/2 speed, cleaned it up, and used the MIDI file in place of an accompianist.

Anyhow, the computer serves to control the other MIDI instruments and to record/play the MIDI files. The instruments make those vibrations we call music.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3233. 16/32 Systems Area

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nick Harlow <nick.harlow@cableinet.co.uk>
Message-ID: <826t47$r35$3@news1.cableinet.co.uk>
Source record: 69503

The pages are slowly going up at www.1632systems.co.uk, we now have Jaguar and Lynx FAQ pages which will be updated, plus helpfiles.

In addition if you follow the links to the Atari Catalogue you will find a new area in the Lynx Games section called Unboxed Lynx Games with prices from 3.99 (UK pounds). Stocks are limited, so first come first served. The address for those who wish to jump striaght away is http://catalog.zen.co.uk/actinic/1632Systems/16_32_Catalogue_Unboxed_Lynx_Games_18.html

The second hand used lists should be going up this weekend, networks allowing.

Please keep me informed of any comments as they are appreciated.
Email nick@1632systems.co.uk

Nick Harlow
16/32 Systems

3234. Re: FS: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912021754300.99-100000@TT030>
Source record: 69504

On 2 Dec 1999, Jos Vlietstra wrote:

> On 2 Dec 1999 02:23:28 G, Tony TT98 wrote:
> Hi Tony
> What's this graphic card ? colors/VME ??
> Will you sell it separately ??
> Please give me an personal email !
> Thanks !
> Jos (jovlie@worldonline.nl)

The AlberTT gfx card does 1024x768 or 800x600 in 16 colors or
monochrome and that is it, far as I know. My NEC 3D didn't like
the sync rate on the card so I'm not sure what the sync rate was even.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3235. Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Patrick B <bpat123@accessone.com>
Message-ID: <nYC14.2976$RI1.62481@sea-read.news.verio.net>
Source record: 69505

Hello all,

Well, I couldn't get Captive to work on PaCifiST, but that's sortof ok... I got the PC version instead... but I'm stuck ! On the third base (#2, since the first one is #0), as soon as you enter, you are in a small corridor with a metal door, and no button anywhere that I can see. I've tried beating the door down, but that didn't work either. I remember having been stuck there too when I originally played it many years ago, but can't remember how to open the door. Does anyone know ? I've looked on the net, but there aren't any walkthrough for Captive (I guess it's a bit old, so no one cares anymore)

Thanks,

Patrick

3236. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <blid4s45r8pvo4ctdp1icj5v1oh9fuuq9m@4ax.com>
Source record: 69506

On Wed, 01 Dec 1999 14:50:30 GMT, mgrove@iwvisp.com (Mikey) wrote:

>I had my old PC and Falcon connected this way, the Atari didn't mind
>the mouse switch, but the PC would usually hang. Maybe some kind of
>buffer is needed. I have a Q950 and 840AV. If I really need
>comapatibility, they get fired up, but I found myself running MagiC
>Mac only, and the Falcon is much more up to the task, alas they sit
>collecting dust most of the time.

Using two cheapish manual switch boxes, I share my monitor, keyboard (AT Keys installed in Falcon) and printer between my Falcon and my Wintel box. I don't hot switch though because I'm sure I'll blow one or the other, so I always power everything off before switching.

I'm considering getting another switch box for the 56K modem so that both machines can use it, though with the cheapness of internal PC modems now it's probably just as cheap to go for that option (and avoid yet more cables!).

Mouse-wise I have two rodents, a Darth Vader one for the Wintel and a far more comfortable usual design one for the Falcon.

And which computer is the most reliable and looks the best?

Of course the Falcon running MagiC!

The only two things better about the PC is that web browsing is easier, though IE is shite as far as customising and useful options go, and that my scanner works much better and quicker than with the Falcon.

Just about everything else I have tried is done better and definitely more cleanly on the Falcon!

Best wishes, Mike

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
WWW: http://www.ataricomputing.com

3237. Re: Monitor for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3846fddd$0$29631@news.zetnet.co.uk>
Source record: 69507

if for colour a scart TV will give better results than a normal one,and if
for mono there is a cheap adapter to let you run any PC monitor

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3238. Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912030149470.267-100000@rakas>
Source record: 69508

On 2.12.1999, Terry May <outrider@lvcm.com> wrote:

> I can boot Partition Magic from a floppy, if that's what you
> mean. I can then split, merge, and create new partitions
> without losing ANY data. I can make them FAT16, FAT32, NTFS
> or Linux partitions, and mix and match as I please.

Is that an Atari software? Where can I find it?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3239. Re: FS: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jim Donovan <jtdon@direcpc.com>
Message-ID: <38470626.B83EA2FE@direcpc.com>
Source record: 69509

My AlberTT card works with my 17" CTX VL700
I don't know the scan rate of the card but
the 700 has a vertical scan of 50-160mhz
and horizontal of 30-70mhz. The card does
not work with two other, older VGA monitors
I have.
Jim

Lonny Pursell wrote:
>
> On 2 Dec 1999, Jos Vlietstra wrote:
>
> > On 2 Dec 1999 02:23:28 G, Tony TT98 wrote:
> > Hi Tony
> > What's this graphic card ? colors/VME ??
> > Will you sell it separately ??
> > Please give me an personal email !
> > Thanks !
> > Jos (jovlie@worldonline.nl)
>
> The AlberTT gfx card does 1024x768 or 800x600 in 16 colors or
> monochrome and that is it, far as I know. My NEC 3D didn't like
> the sync rate on the card so I'm not sure what the sync rate was even.
>
>
> ---
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3240. BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Michael Brent <mbrent@inreach.com>
Message-ID: <38470AEC.55DE@inreach.com>
Source record: 69510

Hi Group,

Years ago Lucas Films sold a fabulous game for the Atri 8-bits,
the game was BallBlazer and I loved playing it. Is there a version
for the ST computers or maybe the Jaguar ??
Thanks....

Michael

3241. monitor cable

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Michael Brent <mbrent@inreach.com>
Message-ID: <38470A2E.1D7D@inreach.com>
Source record: 69511

Hi group,

I just got an Atari Mega4 St computer. It has no cable for the monitor. I have an old NEC 3D multisync that I want to use. I need the cable, and understand Talon Omniswitch works. Do YOU have one?? My NEC has the 15 pin male connector. Willing to pay fair market value.

Also, which hard drive works well with the Mega4?? I was told that a SCSI drive can be hooked to it.

THANKS for any information !!!!!!!!!!!!

Michael

3242. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944183327.2429.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 69512

Terry May <outrider@lvcm.com> wrote in message
news:e8mb4s0p5c66h09s74h39qpa54nki07f93@4ax.com...
> On Wed, 1 Dec 1999 23:26:08 -0000, "John Whalley"
<news@whalley.demon.co.uk>
> wrote:
>
> >Only because software and hardware support has all but ground to a
halt.
> >If you mean Ataris come with less built-in software then I agree,
> >obviously. However, there is nothing fundamental about Atari systems
> >which precludes them from being as versatile as PCs.
>
> Aside from the lack of ports, slots, expansion capability and memory.

But the PC is moving *away* from lots of ports and opening the box up to
install everything. Intel in particular is proposing a move towards
iMac-style PCs, where it's either built-in or you connect it via USB or
firewire. SCSI was the first move in this direction (ie just have the
one way to connect things). This is really the only sane way to have
plug-and-play for peripherals. The average punter doesn't want to have
to delve inside the box when s/he can just plug something in and go.

And I repeat, there is nothing fundamental about Atari systems which
precludes USB and Firewire support and vast amounts of memory, were the
hardware still being developed. Original Ataris didn't support IDE HDs
but this was built in later. The limiting factor is lack of development.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3243. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944183328.2429.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 69513

Steve Bailey <bailey.steven@sympatico.ca> wrote in message
news:Std14.44880$sy5.26945@news20.bellglobal.com...

> I am new to Atari's but have become interested in them due to a
friends
> large collection of them and the things he is teaching me about them
and
> their capibilities. I am almost through the process to becoming a
Microsoft
> Certified Systems Engineer and I am really getting into the general
computer
> theory and especially how M$ does things vs. the rest of the world. I
can't
> believe that Atari has floundered considering how far advanced they
must
> have been at many times.

The more cynical amongst us would probably say "because of the
Tramiels", but I suspect it has a lot more to do with how M$ managed to
con the business world (including IBM which gave them the foot in the
door) into using its stuff. Atari had a name in games which didn't add
to their credibility, though the German branch really managed to get the
marketing right.

> Now as far as M$ products and the registry goes you just have to
be
> ready to re-install at regular intervals. The best I can describe it
is M$
> creates an OS with LEGO's. You build something. Ooops it's buggy.
Instead
> of rebuilding it we add a few more pieces to fix that. Oops that
causes
> it's own problems. Add a few more pieces. And so on. The registry
is the
> VooDoo curse. Most people only see it as evil. Mess with it and it
will
> curse you. Try to fix it and it will make you go insane. Back-up and
re
> install. Now that's the way to make a M$ system bullet proof.

Even the engineer who has been (repeatedly) to fix my PC said the same
thing. Which makes M$'s latest idea (no longer supplying installation
disks for Windows with new PCs) even funnier, except for the poor sods
that buy them.

I find it ironic that business types prattle on about the cost of ownership WRT PCs yet using just about anything else would have been cheaper from the start. PCs are hopelessly unreliable. Examples:

My PC is 18 months old. It's now on its third hard drive, second motherboard, second case, second monitor. Oh, and second OS as I ended up moving to Win98, which so far seems a little more reliable than 95 but now the machine seems short of RAM... This wasn't from some cheap backstreet dealer, but from Evesham Micros, who won an award last year for best PC manufacturer from one magazine in the UK. Cue hollow laughter.

My PC at work (similar vintage) is now on hard drive number 2.

Our computer guys at work reckon we get at least 25% of new machines dead on arrival. And that's an improvement on our previous suppliers :-(

Meanwhile my STe, bought in 1991 (memory upgrade to 4MB and hard drive 93) with a mono monitor, has not broken down yet. The worst HD corruption I've had was on one partition (undeletable folder in CAB cache while running early version), which just had to be zeroed once I'd backed up the data. I have never yet had to reinstall anything on it, I have never yet partitioned the HD (it came set up and I've just left it that way; why fix it if it ain't broke?). It even survived installing the TAF MiNT distribution complete with Minixing one partition with nary a hitch.

I may be lucky, but even though I use the PC a lot these days there is no doubt which machine is better designed and more reliable.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3244. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Ace Frehley <alaskan@v-wave.com>
Message-ID: <5j6e4sk47e8m6svto9knpvfd7aqrca69qa@4ax.com>
Source record: 69514

On Thu, 02 Dec 1999 13:19:38 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>From: Terry May <outrider@lvcm.com>
>Date: Mon, 29 Nov 1999 10:02:50 -0800
>
>
>Hi Terry,
>
>>>The words 'GETS THE JOB DONE' spring to mind.
>>
>>But Atari browsers DON'T get the job done. There are many sites you can't get
>>on at all. And others you can get on, but can't do anything functional, like
>>online banking and shopping. And even when it IS getting the job done, it's
>>slow as molasses on most Ataris.
>There's more in life then just browsing...
>In the time that it takes for Windows to boot, the slowest Atari will already
>have made a connection to the ISP and be downloading the postings in this
>newsgroup.
>Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a 56K modem
>remains the same thing when it's connected to a PC.
>Can you type faster using MS Word? can you input data faster in Exell? can you
>burn a CD faster using WIN98? etc....
>
>For certain tasks it doesn't matter which OS or computer one uses, have you
>noticed that in the example some of the most widely used applications are
>included.... writing letters and email... a 15 year old Atari 520ST does the
>job just as fast and sometimes even faster. We're not all blinded by the
>hype...
>
>Cheers from Belgium
>Dennis
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
>
>
I don't really have the time or ambition to get into this but what the
heck!!!

You diehards remind of a movie I once saw, people from the future where all gathered around the invincible GOD Harley Davidson!!! Yes they gave up regular life to preach the gospel of Harley Davidson... May a twin cam be left under your christmas tree...

Maybe in the future, say 1000 years or so when the world is in turmoil somebody will unearth an ATARI and the world will be saved from the wretches of the BILL GATES etc...

3245. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38473A14.AB11BD73@bellsouth.net>
Source record: 69515

Terry

I have been in and out of this group for well over two years ago, and I do recall you being on the otherside of this arguement in the past. Every computer and every system has it's own merits. Like you I have recently made the switch to a PC, but my choice was made because I had to for business reasons. I still prefer using my STe over either the PC or the Falcon. It has a much snappier feel to it, programs launch quicker, widows display faster, and I get more of a feeling that I am in control of the machine. Is one better than the other; that all depends upon what the user gets out of it.

Think about this. Since 1990 microsofts stock has risen 8000%. In 1990 a used st with monitor could be had for under $400 bucks. A new PC was $2000. The person who bought the st and invested the other $1600 in the Microsoft stock would have $128,000 for a new computer today. The person who sold their atari stock to buy a new PC has an obsolete entirely useless machine and has $1600 less in capital losses to write off offsetting capital gains. Who benefited the most, the person who still has and uses their ST 10 years later wth $128,000 in the bank, or the person who used his PC for 5 years only to find out he had to buy a new computer to find any software to run the latest OS.

B.P.

Terry May wrote:
>
> On Thu, 02 Dec 1999 13:19:38 +0100, Dennis Vermeire
> <dennis.vermeire@wanadoo.be> wrote:
>
> >There's more in life then just browsing...
>
> So it's okay to pretend that browsing doesn't exist?
>
> >In the time that it takes for Windows to boot, the slowest Atari will already
> >have made a connection to the ISP and be downloading the postings in this
> >newsgroup.
>
> OTOH, using Agent I can download headers from dozens of groups in almost no
> time, automatically getting the bodies of only those threads I've told it
> to. And I can quickly and easily get bodies of any new threads I wish.
>
> >Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a 56K modem
> >remains the same thing when it's connected to a PC.
>

> Well, yes, I can. I'm using a cable modem. Let's see you do 512K on an
> Atari.
>
> >Can you type faster using MS Word? can you input data faster in Exell? can you
> >burn a CD faster using WIN98? etc....
>
> I probably can type faster, because I'm using a real keyboard (and can
> easily swap it out if I find one even better). I may not be able to
> actually burn a CD faster, but I guarantee you I have a lot more options
> available to me about what to put on that CD.
>
> >For certain tasks it doesn't matter which OS or computer one uses, have you
> >noticed that in the example some of the most widely used applications are
> >included.... writing letters and email... a 15 year old Atari 520ST does the
> >job just as fast and sometimes even faster. We're not all blinded by the
> >hype...
>
> Nor am I blinded by the Atarian cult.
>
> I've been using Ataris since the 800XL first came out. I only recently
> started using a PC. So I know the differences. I'm not a victim of some
> marketing hype. I made an informed decision when I made the switch.

--
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3246. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <c6ge4sov96uh5jp892ka2bsvqs3e63k651@4ax.com>
Source record: 69516

On Thu, 2 Dec 1999 17:09:25 -0500, Katherine Ellis <kellis@fdn.com> wrote:

>I get all exited when I see winzip installed correctly on a pc!

I personally get excited every time I see ZipMagic 2000 installed on my PC.
What an awesome program. Puts WinZip to shame.

>Whatever you have chosen is fine. But coming on such a newsgroup and
>praising for something people are hiding from is not a good idea.

I didn't come here for that. As I said, I've been subscribed to this
newsgroup for years. I still have some Atari in me, which is why I'm still
here. But if I disagree with something said, I'm going to voice my opinion,
even if that opinion hurts.

>That's our corner, leave us in peace shall I say?

No thanks. If what I say offends you or otherwise bothers you, I'm sure
your software has filtering capability. I'm not going to leave just because
some people cannot handle differing opinions.

3247. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <pdge4sg0f15eqc812pp2ita6aoi55uhdn0@4ax.com>
Source record: 69517

On Thu, 02 Dec 1999 18:25:23 -0700, Ace Frehley <alaskan@v-wave.com> wrote:

>Maybe in the future, say 1000 years or so when the world is in turmoil
>somebody will unearth an ATARI and the world will be saved from the
>wretches of the BILL GATES etc...

Hey, if a Mac can save the world in ID4.....

3248. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3847406C.CE86DB5A@bellsouth.net>
Source record: 69518

Ace Frehley wrote:

> I don't really have the time or ambition to get into this but what the
> heck!!!
>
> You diehards remind of a movie I once saw, people from the future
> where all gathered around the invincible GOD Harley Davidson!!! Yes
> they gave up regular life to preach the gospel of Harley Davidson...
> May a twin cam be left under your christmas tree...
>
> Maybe in the future, say 1000 years or so when the world is in turmoil
> somebody will unearth an ATARI and the world will be saved from the
> wretches of the BILL GATES etc...

What the hell are you talking about.

Do you remember these names Atari, commodore, zilog, digital research, wordperfect, the list could go on for ages; they all had one thing in common, they enjoyed a few years with a total stranglehold on their market and now for all intensive purposes they are dead companies. If you don't think that the same will happen to microsoft you are sadly mistaken. In business, someone smarter, better or craftier will always come along and knock you off of your throne. Gates knows it is coming which is why he has dumped half his holding in Microsoft over the past two years as well as balmer and Allen. Go look at fed filings and see for yourself. Have you noticed that Microsoft has been investiong heavily in other companies, and their free cash is dwindling. This is called hiding liquidity in the event that severe penalties are handed out from the DOJ because they cannot fine a corporation into bankruptcy and no free cash means smaller fines.

B.P.

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3249. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <cgge4sk87llh8s5u3danf413ceqeb1er49@4ax.com>
Source record: 69519

On Thu, 2 Dec 1999 20:13:40 -0000, "John Whalley" <news@whalley.demon.co.uk>
wrote:

>But the PC is moving *away* from lots of ports and opening the box up to
>install everything. Intel in particular is proposing a move towards
>iMac-style PCs, where it's either built-in or you connect it via USB or
>firewire. SCSI was the first move in this direction (ie just have the
>one way to connect things). This is really the only sane way to have
>plug-and-play for peripherals. The average punter doesn't want to have
>to delve inside the box when s/he can just plug something in and go.

You're right, but I see the market supporting both methods in the
foreseeable future. A lot of people will still want to do it the old way,
because it will be cheaper and they won't have all their hardware lying
around instead of contained in one case. I think it just depends on your
level of experience, mostly. I would personally hate the new style.

>And I repeat, there is nothing fundamental about Atari systems which
>precludes USB and Firewire support and vast amounts of memory, were the
>hardware still being developed. Original Ataris didn't support IDE HDs
>but this was built in later. The limiting factor is lack of development.

Well, that's sort of my point. I'm not talking theory. I'm only talking
about the here and now.

3250. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <bvge4soua3uvsh1m0vduemk1mksbp6tsu7@4ax.com>
Source record: 69520

On Wed, 1 Dec 1999 21:15:00 +0100, Peter_Schneider@su2.maus.de (Peter Schneider) wrote:

>But aren't accessories (ACC) not programs running in the background?
>From that point of view, even the early ST were able to multitask.
>
>Sorry, just a short objection. For PPP and CAB, you're right, no doubt!

Yes, if I-Connect was written as an ACC (as STiNG's dialer was), there would be no problem. But it's not, so you have to have a multitasking OS.

3251. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <825gh9$98n$2@snipp.uninett.no>
Source record: 69546

Uwe Seimet <us@ooc.de> wrote:

>> I have considered NAES, but have decided not to risk that (non-german
>> peoples cannot get it?)

> I don't understand. You can't order it from Woller in Germany?

I forgot to mention this - I've sent requests for upgrade-prices to two
German dealers, so far I haven't heard anything from them. So I'll
probably just get a pirated copy somewhere.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3252. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <825h08$98n$3@snipp.uninett.no>
Source record: 69547

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> that many people in this NG spend much time telling us that
> the likes of Iconnect, ASH-email or the like, are as much
> use as tits on a bull...

When it comes to ASH Emailer I'll have to say it's true... OK, it's not
that bad, but it's much too expensive compared to what you get.

> Is the software worth using though, even under MagiC? Are there better
> equivalents that work under any OS? Thats my burning question. If there

In the case of Emailer there are atleast two other mailers that are
better, MyMail and aMail. I use aMail all the time, and it really is a
nifty little program. It could use a better address-book though, but it
works under MagiC, N.AES, Geneva and MultiTOS, with MiNT-Net, STiNG,
IConnect and Draconis and it's *free*.

The problem is news, if you want to read news offline then I believe
Emailer is the best choice. I've never gotten the hang of NEWSie, but
since I prefer to read news online anyway (it's faster and cheaper) I
really can't say who's the best.

>> The same goes for Wdialog (has nothing to do with MagiC) I can't accept
>> that some programs refuse to start when wdialog is not available.

> Valid point. I sometimes cannot see the difference adding wdialog makes
> to my system...I tend to not use software that has 'conditions' of use!

Wdialog adds windowed dialogs to the AES. This is basically a Good Thing,
because it saves a lot of code in the applications and it gives all it's
clients a very similar look. The problem with Wdialog is the
implementation, it really only works well with older versions of MagiC.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3253. Atari STe/4 + Mega ST2 LAST DAY!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: atarmiga030@my-deja.com
Message-ID: <826hf4nsu1@nnrp1.deja.com>
Source record: 69548

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=206155574

Sent via Deja.com http://www.deja.com/
Before you buy.

3254. Supermon & Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <825ohv$3ai$1@the-fly.zip.com.au>
Source record: 69549

Hi List,

I have the Supermon cartridge for my Atari STFM. Does anybody you have a copy of the set-time utility for the cartridge?? I have lost mine, but I think it was 2-digit year format. I got my cartridge about 8 years ago (I think) from Will Visser (Queensland Australia).

Perhaps you could send the .prg file by email?

Thank you.

Peter Smith
psmith@zip.com.au

3255. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38467B08.F9272969@cable.A2000.nl>
Source record: 69550

Hi

atarigalen wrote:
>
> Very large
> programs are also written by teams, but each team builds a part of the
> program and often doesn't even know who the other people are. It's
> very difficult to keep continuity in this environment.

Very large planes are built by teams as well.
Falling PC's only hurt your toes. Failing PC's only damage your windows.
Thats the reason why a tight organization doesnt have priority in the
software business. Not because it is impossible.

It must be Bill's personality structure, he is not interested in a good product,
never was, never knew. I heard him say in a interview that he only employs
highschool graduates, because they do what he tells them. How to design
software is apparently not part of the story.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

3256. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912021731130.251-100000@rakas>
Source record: 69551

On 2.12.1999, Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> It must be Bill's personality structure, he is not interested
> in a good product, never was, never knew.

From Bill's very first interview in PC Magazine (1981):

"We'll be able to write big, fat programs. We can let them run
somewhat innefficiently because there will be so much horsepower
that just sits there." Bill Gates in PC Magazine, 1981.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3257. FS: Atari TT and DynaCadd

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tonytt98@aol.com
Message-ID: <19991202105525.17740.00000005@ng-fy1.aol.com>
Source record: 69552

Greetings...

I have on Auction an Atari TT and DynaCadd on EBAY...
Picture included.. http://trpenterprises.com/AtariTT.jpg

For more info
Item is at: http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=212403963

Good Luck all..

3258. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38469779.1EA13EAA@bellsouth.net>
Source record: 69553

kevin dermott wrote:
>
> > Yea, about two years ago Derrik and Steve said that Gemumucker would
> > run TOS 4.04.... Why?????? Your surely not going to run Falcon demos
> > or games under it.
> > I think the only reason that it is even a bit popular in this NG is
> > that most versions of it are free. It's a dead subject.
> > MagiC Mac blows it away anyway. If you want to emulate the 68K, get a
> > Mac and enjoy the graphics.
> >
> > Mike
>
> are they free as well ???

I tried it with Tos 4.04, and it will not boot up.

B.P.

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3259. FS/T: misc

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Guaka <guaka@industree.org>
Message-ID: <8260qlfsb1@wnnews.sci.kun.nl>
Source record: 69554

I've got some Atari stuff that I'm willing to sell or trade for other stuff:
- SM124
- SM125
- 1040STFM
- 260
- 354 floppy drive
- clockchip for ROM-port

I'm interested in all kinds of musical stuff (instruments, cables,
effects...) and
especially in a MIDI expander for my TT (so no notator-thingy).
By the way, I live in the Netherlands...

Greetz,
Kasper

3260. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384697EE.99E18230@bellsouth.net>
Source record: 69555

Martin Nightowl Byttebier wrote:

>
> Emm, Some people like to have a Gem Installer but I certainly not. Using a
> Installer can lead to some serious troubles like for instance losing of
> important configuration files because the installer override the old
> configuration file.
> I do like to install the stuff myself. This way I know where to search if
> a problem occurs.
>
> CU
> Martin

You do write protect your important configuration files.

B.P.

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3261. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38469A89.5EAA663A@bellsouth.net>
Source record: 69556

Mike wrote:

> Well, it's not so much the software that bothers me here. Some wizzbang
> programmer that left the TOS scene years ago makes a statement that they
> will be able to run TOS 4.04 under their emulation product a couple of
> years ago. That starts all this crap about running "Falcon Only"
> software on a PC, and that "ain't" going to happen. I think we are all
> stuck with our lovely birds, and I don't mind a bit! Just don't ask me
> where to find TOS 4.04 ROM images :). Gemulator, MagiC Mac and the other
> applications are great for when your hardup for a TOS fix, but there is
> nothing like the real thing. Sorry, I just have this mad, passionate
> relationship with my birds.....
>
> Mikey

I just want to see if gemulator could access the higher screen color
depths of the falcon. Running 800x600 in true color mode would be nice.

BTW. How many falcons were produced? Wasn't it something like 50,000?
Wonder what the potential as a collectors item would be.

B.P.

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3262. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <38469CF3.4E51503E@bellsouth.net>
Source record: 69557

Terry May wrote:

> I don't see where that's any better on the Atari. Any system is prone to
> failures, and troubleshooting can be a pain. My point is that all else
> being equal, it's much easier to install new hardware on a Windows machine.

Remove your modem from both the Atari and the windows and then
reinstall. Which is easier?
Now do the same with your mouse? Now unplug your monitor and replug it
in? Which is easier to install? Now connect a chain of modern SCSI
devices (I know USB is taken over) to both machines. Which is easier?

> But I've already stated that the Atari is a much simpler machine, because it
> does a whole lot less. With complexity comes confusion. I don't see any
> way around that. It goes back to my calculator analogy. Very simple to
> use, but not much of a computer. (I'm not saying Ataris are not much of a
> computer -- they're just not as powerful as modern computers.)

It doesn't do a whole lot less, it just does the same a whole lot slower
or with less quality

>
> >Windows installers don't just copy/unpack files to a specified folder.
> >[...]

In the 21rst century great philosophers will be pondering the question
"what are all these *.dll files?" as well as "Where exactly is this
installer installing these files?"

>
> I agree with all you wrote here, too.

I don't

B.P.

--
http://www.dynomall.com

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Unbiased investment advice

3263. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <3846A115.4584DCA9@bellsouth.net>
Source record: 69558
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

It would take a lot of work, but you could contact the SEC and get copies of their annual reports. The annual reports have a breakdown of products sold by category and area. You could then do a bit of math to figure out the actual price atari got for the machines. Divide total computer hardware sales by the price that atari sold tem at, and you can get a pretty accurate figure.

B.P.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3264. .ST File to ST readable Disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jon Black <Black@Hotmail.com>
Message-ID: <8263n3$n7n$1@phunn1.sbphrd.com>
Source record: 69559
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech

Hi all

I'm having great difficulty converting .ST game images into a floppy disk
to use with an original ST.

I'm using Makedisk, if the image has the standard 80/9 format the disk is
created with no erros but the ST will not boot from the floppy and if you
try and load the game from the floppy Icon the disk drive won't read it
properly and the game will bomb out while loading.

If the .st image is not a no standard format like 82/9 and I tell makediske
to us this format I get sector not founds errors etc all through the
creation process. If I force makedisk to use the standard 80/9 format then
the disk is created without errors but the ST then sees it as empty.

I've tried formating the floppies using dos switches to force 82 tracks and
9 sectors etc but then I get a drive incompatible error or just incompatible
settings and dos stops before the format begins.

I've tried four different PCs with dos 6.22, win95, win98 and win NT
I've tried to read the disks in a Mega ST DS/DD drive, STM SS/DD External
Drive, STFM DS/DD Drive and an DS/DD ST compatible drive of unknown make.
I've used DS/DD disks and HD/DD disks all with no success.

What am I doing wrong? I have four STs but very limited software which I'm
very bored of, I've downloaded games which I bought and enjoyed years ago
but I cannot get them over to the STs, so unless I can figure this out there
not going to be much use.

any help would be greatly appreciated.
Carson80

--
The opinions expressed in this communication are my own, and do not
necessarily reflect those of my employer.

3265. Re: Draconis is crap was Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917576-239602AEicMi@wanadoo.be>
Source record: 69560

From: Jan-Frederik_Daldrup@kr.maus.de (Jan-Frederik Daldrup)
Date: Mon, 29 Nov 1999 22:55:00 +0100

Hi Jan-Frederik

>DV>Instead of debugging/updating it I suggest they forget all about this
>DV>program and start again from scratch...
>
>Yeah, this is what I would call constructive criticism
May I remind you that this is a discussion group of USEnet... It's not
like I reviewed Draconis on a website. I've told the world how I feel
about Draconis. I may but I do not have to give constructive criticism,
I've payed 100DM for this piece of shit, that's my constructive donation..
Since the programmer doesn't take any notice of his customers, it's quite
difficult to suggest positive suggestions for this piece of CRAP.

>thanks.:-)
Don't mention it, it was a pleasure :-)

Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3266. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917578-240150AEicMi@wanadoo.be>
Source record: 69561

From: Terry May <outrider@lvcm.com>
Date: Mon, 29 Nov 1999 20:18:09 -0800

Hi Terry,

>Let me put it this way. If I want to buy a new scanner, I know I can go to
>any computer store and buy virtually any scanner on the shelf (assuming I
>have the needed port). I know when I get home I'll have it up and running
>in 5-10 minutes. I don't have to worry about finding software or a cable or
>figuring out how to make it work on my computer. That is idiot-proof. More
>importantly, it's user-friendly.

Here's a little story....;-)
Imagine you bought a scanner two years ago, it came bundled with drivers for WIN95, a year later Uncle Bill released WIN98 and surprise surprise you need to update the scanner driver because that superb idiot-proof user-friendly OS doesn't want to know about the WIN95 driver. So you surf to the manufacturer website to download the newest driver, surprise surprise again, your model is not supported anymore....
Now, this has happened to hundred of peripherals, have you any idea how many piles of unused/obsolete printers, soundcards, graphic cards and yes even CD-RW's there are out there? in my book the life span of a printer or scanner is more then two years.... Uncle Gates did it when WIN95 was released making all the WIN 3.1 drivers obsolete, he did it over again with WIN98 and surely will do it with WIN2000 as well.

>Same with a CD-R, though installation will take a little bit longer than the
>scanner. But it's just as simple, and again, I don't have to worry about
>cables or software or anything like that. It's basically plug and play.
Is it? ever tried this with a PC running Windows NT 4...

>I'm not saying you need a degree in engineering to make those installations
>on an Atari. But to suggest that it's even remotely as simple as it is on a
>Windows machine is just silly. It's not even close.
Since you give examples which suits You best, so shall I....

Take a PC with 3 harddisks, 1 CD-R and 1 CD-RW, without an OS installed...

Partitioning those three drives, will not take me no longer then 2 minutes, the time that is needed to boot the HD-Driver masterdisk. Switching the computer off and rebooting from C, I now install a CD-R driver, this takes just a couple of mouseclicks... same thing for the CD-RW....
I'm now ready to go ;-), how are you doing so far? with the idiot-proof and user-friendly OS....

You call this extreme? I'll give you an extreme example....
Using a TT, I'll connect 10 Harddisks, 2CD-R's, 1 Scanner, 1 CDRW, 1 modem, 3

printers, 1 graphic tablet and 2 monitors to the *standard* interfaces.
Setting all this stuff up requires 1 Harddisk driver, 1 MetaDOS driver, 1 NVDI,
1 Scanner driver and 1 graphic tablet driver...
I can set this whole thing up and running in less then a half hour... what
about you with the idiot-proof user-friendly OS?
Oh, I just noticed some more interfaces.... I'll attach a MIDI keyboard and an
Eprommer as well, this will take 10 more minutes to setup..
Oh, I overlooked the LAN port, what the hell...lets's attach a serial cable to
it connected to another TT with the same configuration :-))

I would love to be a fly on the wall, and see You set up something similar in
less then an hour, fully working!!

>But to suggest that it's even remotely as simple as it is on a Windows machine
>is just silly. It's not even close.
Regarding the examples given above this statement makes me ROTFL :-)

>Regarding running software out of a folder placed anywhere, virtually every
>Windows installation program I've come across allows you to choose where to
>install it. It usually defaults to C:\Program Files\whatever, but it's very
>easy to change it to where you want it. So I'm not really sure what you're
>getting at there.
You're not sure? :-)))
Suppose Calamus is installed on partition D, for whatever reason I want it on
partition E. We'll take the Calamus folder and copy/move it to drive E, and
that's it.... I like to see you move PageDesigner from C to D and starting the
program afterwards... :-)))

Terry, what are you trying to proof? this is the CSAST newsgroup, you will not
convert one single person here..... If I wouldn't know any better I would say
you're a Sinclap clone....
Why can't you and other users of the idiot-proof and user-friendly OS, get it
in their heads, that we're perfectly happy. No one is forcing us to keep on
using Atari computers, we actually enjoy using them....
A PC is something I (got to) use at work, back home in my own free time I can
actually use what I enjoy using and it's certainly not a PC.

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3267. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917582-240834AEicMi@wanadoo.be>
Source record: 69562

From: Peter_Schneider@su2.maus.de (Peter Schneider)
Date: Sun, 28 Nov 1999 22:34:00 +0100

Hi Peter,

>DV>From the three available browsers Draconis holds three titles: - it's
>DV>the most expensive of the bunch - it's the worst of the bunch - it's
>DV>the slowest of the bunch

>that's your opinion. I think you're not right, for
>- ok, with the price you're right, but compare to PC software...
>- no, I think it's in the range
>- and it's (a little bit) faster than CAB.
Yep this is my opinion and I'll clarify it a bit more...
- the price is not really my point, I'm willing to pay twice as much if the software does what is promised, and no I don't compare PC software, I'm an Atari user using a Atari. I don't give a damn about what's happening on the PC platform.
- it's not in the range, it's definitely the worst of the bunch. CAB is rock solid, as you probably know. WenSuite has a lot of flaws, but at least one can use it offline, it will not bomb out at random...
- The speed of CAB is nothing to shout about, I just tried out loading the latest ATOS html archive offline, pics not yet in cache... guess who's the slowest....?

>I have been using CAB with ICONNECT since 2 years and after all, I'm
>satisfied.
Same here :-)

>And after one week, I think it's good, it's not optimal and may be
>improved, but all in all it's ok.
It's OK ? Compared to what Peter?

>Conclusion: Your statement is not totally false, but you exaggerate a
>bit.
There's nothing false about my statement, I rather would have liked to be able to rave about it, unfortunately this is not the case....I've given the facts as they stand. Nothing more, nothing less.
The only point to buy the professional version of Draconis, is the supposed JScript support, since you find it *good* could you give us some links of sites that you can actually access with Adamas? without getting error alerts or worse... bombing out. Even a site like Hotmail that uses only one single applet is too much for Adamas.

>DV>Will it be free? I have no intention of paying these clowns one single
>DV>penny anymore. If so, can I download the upgrade? with what? not with

>DV>Adamas that's for sure!!
>No, it's not free, even I (purchaser of the recent 1.63) will have to
>pay the posting (twice).
Ahh, that's where service comes in.... I bought it on the 16th of september, and was send version 1.62, a week later version 1.63 arrived. MUCS knew very well that version 1.63 was coming, instead of holding the order for a couple of days....:-(

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3268. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917584-241482AEicMi@wanadoo.be>
Source record: 69563

From: "kevin dermott" <kdermott@zetnet.co.uk>
Date: Mon, 29 Nov 1999 19:17:43 -0000

Hi Kevin,

>I'm using 3.5 0n Atari and Magic PC,the previous version I had 2.5
>truncated long files with ~,3.5 works with most but very long "gemulator98
>online documentation.html" get copied but can't be recognised within Magic
>but are ok back in Windows

Copying/moving "gemulator98 online documentation.html" is not a problem in
MagiC for Atari. I've extended it to 63 characters, that's the maximum that
the input line of Jinnee allows and it is displayed correctly.
What desktop are you using with MagiCPC?

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3269. Re: STing Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917588-242062AEicMi@wanadoo.be>
Source record: 69564

From: atarigalen <kNOkSPAM@uia.net.invalid>
Date: Mon, 29 Nov 1999 11:58:36 -0800

Hi Galen,

>The fact that you guys are successfully running Geneva/NeoDesk/STing/CAB
>means I should be able to as well, at least in theory. Sure is driving me
>crazy, though.
Have you tried logging in with IConnect yet? it's supplied with CAB. I'm
not saying that you should use this in future, just try it...
If you get the same slow speeds, then it's safe to say that your ISP is at
fault, otherwise you need to thinker a bit more with STiNG ;-)

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3270. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917590-242557AEicMi@wanadoo.be>
Source record: 69565

From: Terry May <outrider@lvcm.com>
Date: Mon, 29 Nov 1999 10:02:50 -0800

Hi Terry,

>>The words 'GETS THE JOB DONE' spring to mind.
>
>But Atari browsers DON'T get the job done. There are many sites you can't get
>on at all. And others you can get on, but can't do anything functional, like
>online banking and shopping. And even when it IS getting the job done, it's
>slow as molasses on most Ataris.
There's more in life then just browsing...
In the time that it takes for Windows to boot, the slowest Atari will already
have made a connection to the ISP and be downloading the postings in this
newsgroup.
Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a 56K modem
remains the same thing when it's connected to a PC.
Can you type faster using MS Word? can you input data faster in Exell? can you
burn a CD faster using WIN98? etc....

For certain tasks it doesn't matter which OS or computer one uses, have you
noticed that in the example some of the most widely used applications are
included.... writing letters and email... a 15 year old Atari 520ST does the
job just as fast and sometimes even faster. We're not all blinded by the
hype...

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3271. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917594-243222AEicMi@wanadoo.be>
Source record: 69566

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 28 Nov 1999 21:31:38 GMT

Hi Jo Even,

>he thing I dislike about ASH is that many of their products offers less
>functionality under anything not MagiC, and still costs more than if
>you're using MagiC ("power user")... Here in Norway that would be illegal,
>I don't know about Germany but it's IMHO definitely unethical.
I think you and a lot of people here misunderstood the concept "power User".
One doesn't have to own a copy of MagiC. When you have bought *any* piece of
software from ASH (not SysSol) you automatically become a "Power User" once
it's registered.
If for example you bought CAB, then you're entitled to buy say Kobold, NVDI
or even MagiC at the "Power User" price...
Since most of us have at least one piece of ASH software, it's safe to say
that we're all "Power Users" :-)
ASH doesn't care if you have MagiC or not. Perhaps this is illegal in Norway,
but over here in Belgium it's done constantly. When I buy a pair of shoes or
jeans I'll receive a "client card" giving me a discount on future purchases.

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3272. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Chris Rupert <crupert@netrover.com>
Message-ID: <42y14.17460$cz3.350105@nnrp1.uunet.ca>
Source record: 69567

Phantomm wrote in message <3846417b@athene.hdm-stuttgart.de>...
>
>First off, can I use any Keyboards that have MIDI ports with the
>Falcon?

Yes - all MIDI ports are compatible with each other. Yhat was the whole idea of MIDI - to make all devices able to communicate with each other, regardless of manufacturer.

If so, will most of the MIDI software for the ST/STe work on the Falcon in at least 640x480 resolution?
>
>Now, can I use the Keyboard connected to the Falcons MIDI ports and
>do D2D/Memory Recording from the Keyboard thru the MIDI ports to either
>Memory or the Hard Drive?

That I'm not sure about. MIDI ports have no audio - just info about what notes are being played, what velocity, etc. So connecting a MIDI keyboard to your MIDI ports will allow it to interface with the sequencer or other software which could then play the MIDI file and record it as audio, but I'm pretty sure (I'm not familiar with the Falcon or software) you can't record straight to disc, because of the nature of MIDI itself.
>If so, what software will allow this on the Falcon?
>
>If the above cannot be done, then I should be able to do it thru the
>Falcons Audio Input, does most MIDI keyboards have some type of Audio
>Output that would allow this?

ALL MIDI keybards should have an audio out, otherwise there would be no way to get the sound to an amp to be heard. There are some keyboards which don't; these are called controllers and have no synthesizing or sound producing capabilities of their own. I suspect though, that this is not the type of keyboard you're looking at.

>
>I notice some different ports on the MIDI keyboards other than MIDI
>in/out, what type of other ports should I look for when purchasing
>a MIDI keyboard for use with the Falcon?

A MIDI through port is nice to have. It allows you to hook up several MIDI devices from a single location.

Hope this helps.

Chris Rupert
crupert@netrover.com
www.netrover.com/~crupert

>
>Also could use a list of good MIDI software for use with the Falcon.
>And any Tips/Hints on what to watch out for when starting up a MIDI
>system on the Falcon.
>
>Future Thanks,
>phantomm@kih.net
>
>
>
>

3273. Re: FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jon Black <Black@Hotmail.com>
Message-ID: <82641m$nd1$1@phunn1.sbphrd.com>
Source record: 69568
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi Mark

What is tweety board?I've heard the name before
What is it mostly used for

Thanks

--
The opinions expressed in this communication are my own, and do not
necessarily reflect those of my employer.
Particle Salad wrote in message <3840A7E4.58B58F89@earthlink.net>...
>It's not in great shape.. I don't know if it works. There are several
>pins that are missing on the connector that connects to the ST, so
>you'll need to figure out a way to fix it.
>
>That's why it's free.. not that it's worth a whole bunch anyway..
>
>First one to email me with their address gets it.
>
>-Mark
>
>--
>~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
>Particle Salad/ Noom Room Studio
>http://home.earthlink.net/~psalad
>mp3 songs:
>http://www.mp3.com/particlesalad
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>
>
>

3274. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Shy14.2$Vf2.191@198.235.216.4>
Source record: 69569

On 1 Dec 99 21:00:10, Mike De.Petris wrote:

>As CAB 1.5 is a bit unefficient, I am still looking for a web browser to be
>used with Atari NOS.

You may see no future in CAB, but regardless, grab the 2.7 demo. It handles
tables much faster and has many more features. Quite useful and only
hotlist is disabled. Keep 1.5 to save hotlists, then load into CAB 2.7.

Later Brian.

>Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it
>.

3275. [UPDATE] Wen.Suite v3.30b available & in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: OXO Systems <oxo.systems@online.fr>
Message-ID: <WS3.e9e14c45.c5240a61.oxo.systems@online.fr>
Source record: 69570

```
Hello

The new english version of WenSuite in available.
This is the v3.30b. It corrects all the bugs
introduced by the v3.30a and many others.
The history file is now available in english.

Go to http://oxo.systems.online.fr
and click on the DOWNLOAD link

Enjoy!

the OXO Systems team.

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+-------------------------------------------------------------------------+
| OXO Systems - Editeur de Logiciels et Matï¿½riels pour Atari & Compatibles |
+-------------------------------------------------------------------------+
| 3-5 Rue des Varennes . F-89160 LEZINNES . France |
| mailto:oxo.systems@online.fr http://oxo.systems.online.fr |
| --- Message postï¿½ avec Wen.Suite 3 --- |
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3276. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <826i3j$74l$1@plutonium.compulink.co.uk>
Source record: 69571

In message <1e20yix.1wylpqz7t5806N%hall@post1.com>, hall@post1.com said:

>I've done a little testing now (with MagiCMac 5.11).
>It seems that Kobold (version 3) somehow has problems with long
>filenames. Does this sound reasonable?
>What's the latest version of Kobold by the way?

Kobold 3.5, which is the first to handle long file names. At present
only available in German, though I have translated it for a British
distributor (but don't know when they will release it). I hear rumours
of Kobold 4 in Germany - don't know what's new in it.

>I've tried creating folders/files with long names, but if Kobold is set
>up to delete and/or copy under Thing it refuses to do the task. Often
>without an error message! (quite unfortunate really -just imagine you're
>copying files over to another folder, then delete the original!)

Yes, that's likely with the earlier versions - you may be able to get
round this by using GEMDOS mode, but in that case you lose most of the
speed advantage, IIRC.

Regards, /Peter/

3277. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <3846cf03.223800203@news.ds.centuryinter.net>
Source record: 69572
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Thu, 02 Dec 1999 11:40:53 -0500, Bill Platt <virtb@bellsouth.net>
wrote:

>It would take a lot of work, but you could contact the SEC and get
>copies of their annual reports. The annual reports have a breakdown of
>products sold by category and area. You could then do a bit of math to
>figure out the actual price atari got for the machines. Divide total
>computer hardware sales by the price that atari sold tem at, and you can
>get a pretty accurate figure.

There is no good way to know what Atari got for the machines.
Certainly dealers and retailers took a cut. As to looking it up, the
SEC has the Edgar database available from the net. Sorry, I cant
remember the URL.

Scratch that. I found it.

http://www.phoenix.net/~insight/search.html

3278. Re: FS: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <826j3u$3p5$1@news.worldonline.nl>
Source record: 69573

On 2 Dec 1999 02:23:28 G, Tony TT98 wrote:
Hi Tony
What's this graphic card ? colors/VME ??
Will you sell it separately ??
Please give me an personal email !
Thanks !
Jos (jovlie@worldonline.nl)

3279. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846C552.4A06C908@free.fr>
Source record: 69574

Bob King a ï¿½crit :
>
> Downloaded it last night. Works a dream on my MegaST4, Falcon and Milan
> at least in Local browse mode. Very much faster than CAB, much more
> integrated (FTP, NEWS etc all in one package) and help files (and these
> are small extracts from what looks like a very good manual) are superb
> and put ASH to shame. Will probably register. Thanks to Nicholas Bales
> for the translation, very, very good.
>

I'm not worthy of such praise... ;-)

I guess the next problem will be purchasing the package from abroad. I'm
not sure what process the OXO guys have in mind.

At this moment there is a new 3.30b which fixes bugs that people have
had with the previous version.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3280. For Sale: Atari ST with monitor, software and hand scanner

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Matthew Pegg <mnpegg@globalnet.co.uk>
Message-ID: <826kanrra1@gxsn.com>
Source record: 69575
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

I am currently selling my STFM system on Ebay UK

Go to http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=211147331

Email me for complete list of software.

MP

3281. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <m3kd4scm6m34jjqoias6hi3q47pmtb55pe@4ax.com>
Source record: 69576

On Thu, 02 Dec 1999 13:19:38 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>There's more in life then just browsing...

So it's okay to pretend that browsing doesn't exist?

>In the time that it takes for Windows to boot, the slowest Atari will already
>have made a connection to the ISP and be downloading the postings in this
>newsgroup.

OTOH, using Agent I can download headers from dozens of groups in almost no
time, automatically getting the bodies of only those threads I've told it
to. And I can quickly and easily get bodies of any new threads I wish.

>Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a 56K modem
>remains the same thing when it's connected to a PC.

Well, yes, I can. I'm using a cable modem. Let's see you do 512K on an
Atari.

>Can you type faster using MS Word? can you input data faster in Exell? can you
>burn a CD faster using WIN98? etc....

I probably can type faster, because I'm using a real keyboard (and can
easily swap it out if I find one even better). I may not be able to
actually burn a CD faster, but I guarantee you I have a lot more options
available to me about what to put on that CD.

>For certain tasks it doesn't matter which OS or computer one uses, have you
>noticed that in the example some of the most widely used applications are
>included.... writing letters and email... a 15 year old Atari 520ST does the
>job just as fast and sometimes even faster. We're not all blinded by the
>hype...

Nor am I blinded by the Atarian cult.

I've been using Ataris since the 800XL first came out. I only recently
started using a PC. So I know the differences. I'm not a victim of some
marketing hype. I made an informed decision when I made the switch.

3282. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846C5BF.EDA67224@free.fr>
Source record: 69577

```
Louis Holleman a ï¿½crit :
>
> AFAIK, registering is 290 french francs. Read my previous posting
> about the stuff I discovered with 3.12 and 3.20...
>

As I said above, I find it a somewhat unfair to judge version 3.30 from
using the 3.20. There are quite a lot of bugfixes in the last version,
and they are actively getting input from users to improve it constantly.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

3283. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846C636.ACA5CF7A@free.fr>
Source record: 69578

```
"Mike De.Petris" a ï¿½crit :
>
> In uno strano messaggio del 30 Nov 99 robert.king@patent.gov.uk (2:333/608.1)
> scrisse al povero All :
> rk> Don't worry, you're not being rude. Of course it could be crap once
> rk> it's connected online, but OXO do seem to be reacting to the very small
>
> As CAB 1.5 is a bit unefficient, I am still looking for a web browser to be
> used with Atari NOS.
>
> Is wensuite "open" ? That is, may I make the wensuite browser to cooperate
> with NOS tcp/ip ? It is working really good with CAB now, but there is no
> future for this browser....

This is not possible. WenSuite uses exclusively its own TCP/IP stack
which is included in the program.

>
> What is the registration cost for wensuite and what are the limitetions for
> an unregistered version ?

You have to buy the package from OXO at the moment, and I'm not sure how
they are planning to handle exports.

--
||| Nicholas Bales, Toulouse, France
===|||========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

3284. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846CAC0.B45F6DED@free.fr>
Source record: 69579

Louis Holleman a ï¿½crit :
>
> On Tue, 30 Nov 1999 15:10:53 +0000, Bob King
> <robert.king@patent.gov.uk> wrote:
>
> >Don't worry, you're not being rude. Of course it could be crap once it's
> >connected online, but OXO do seem to be reacting to the very small Atari
> >etc market in a positive manner, and I'm prepared to give them their
> >due for that. I've 'mailed them re the graying out of printing, but
> >will prob. get a key. I am not surprised that it mis interprets some
> >HTML code, see my remarks re the Tables, but that IMHO is a matter of
> >developing/tweeking the code. In my ignorance, it seems that it is more
> >important that the core of the programme enables an overall higher speed
> >of screen draw than CAB. But I could be completely wrong :)) have to
> >see.
>
> Bob,
>
> I tested the previous versions and made a report in a Dutch Atari mag.
> I had the complete "working" version, with a key that is.
>

I find it a bit unfair to judge on this old version. There is a 20K
hist.txt file that goes from 3.11 to the 3.30a

Sure, WenSuite is not yet fully functional (FTP or add-on), but most of
the issues above are either documented or corrected in this latest
version.

OXO's policy is that users would probably rather have a semi-complete
package now, than wait for 5 more years for a fully fledged suite.

> I know of several people wrestling with it on their Milans and they
> cannot even get it connecting. That's at least what I got working over
> here when I skip the messed up modemcommands.

Have they tried contacting OXO ? I have found them very supportive. They
have already responded to a few bugs that were in last week's release
with a 3.30b.

> Somehow the only people getting it to work (decently?) are Mac users
> running MagicMac....

This is wrong now. Most french users are quite happy with it now. The
MagicMac issue was because that used to be their development platform.

> Again, maybe all these probs have been fixed in the latest version,
> but to be honest, I won't believe that until I see it with my own
> eyes.

Go ahead and try it then. It's only a 400K download, and you already
have a serial number for it.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3285. Re: Cent screen

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846CDF0.8B5AC229@free.fr>
Source record: 69580

Brian Van TIlborg a ï¿½crit :
>
> Hello everybody...
>
> I just installed the Centscreen on my STock Falcon and I am pretty
> happy with the results. 800*600 in CAB is just that hair more that you
> need. No complaints so far.

I personally use Videl Inside, which runs pretty much in the way. I use
it in 768x560 which is noticeably faster than the 800x600.

> What I was wondering was... Is there anything like this for the
> TT?

No, this can't be done. The Falcon has a flexible Videl chip which can
be programmed, the TT has fixed hardware.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3286. Re: Monitor for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846CEEC.8C8BC56F@free.fr>
Source record: 69581

david andrew a ï¿½crit :
>
> Should have said in my first posting that I am located in the UK - Leeds
>
> Apologies.
>
> David Andrew
>
> david andrew wrote in message <821fve$3t2$1@newsg2.svr.pol.co.uk>...
> >My son has this Atari and tells me that he would like a monitor for it as
> >his Christmas present.
> >
> >Since it's a present I have to find it - as well as paying for it. Good old
> >Dad!

These are not sold any more, so you'll have to find it second hand
somewhere. Cash Converter shops or local ads are a good place to start.
Web auctions are good too, but it might be a bit late now for Xmas.

The model of monitor you want depends on his use of the computer. If
it's used mostly for games, you need a colour monitor (SC1224, SC1225,
SC1425, basically SCxxxx). If it's for serious apps, a high-res mono
screen is better (SM124, SM144 or SM125).

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3287. Re: FREE tweety board

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3846D045.AB992639@free.fr>
Source record: 69582
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Jon Black a ï¿½crit :
>
> Hi Mark
>
> What is tweety board?I've heard the name before
> What is it mostly used for
>

It's a rather useless sound expansion board that gives stereo outputs to
non-STE machines.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

3288. CAB 2.5 causing system to crash?!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <004aa0e3.07c93220@usw-ex0102-010.remarq.com>
Source record: 69583

Heya, still trying to get online with I-Connect/ CAB 2.5. I-Connect
connects me (gives me an online timer). Then when I try to open up CAB
my Falcon crashes (reads "system destroyed" across the top. Can anyone
please give a novice atarian any kind of advice? Where should I start?

thanks for the help.

lewis

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3289. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <lqkd4sk68kga2op25lr1d682mm4gham9qq@4ax.com>
Source record: 69584

On Thu, 02 Dec 1999 13:18:00 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>Now, this has happened to hundred of peripherals, have you any idea how many
>piles of unused/obsolete printers, soundcards, graphic cards and yes even CD-
>RW's there are out there? in my book the life span of a printer or scanner is
>more then two years.... Uncle Gates did it when WIN95 was released making
>all the WIN 3.1 drivers obsolete, he did it over again with WIN98 and surely
>will do it with WIN2000 as well.

I'm using Windows 2000 right now. I'm using basically the same software I
was using in Win98. The only driver I had to manually update was my CD-RW
driver. No big deal. There are dozens of choices. W2K is a huge
improvement over Win98 (though I realize it comes from the NT line), and I'd
rather see the OS continue to evolve than to retain 100% compatibility. No
one forced anyone to upgrade to Win95 or Win98 or even W2K.

>>Same with a CD-R, though installation will take a little bit longer than the
>>scanner. But it's just as simple, and again, I don't have to worry about
>>cables or software or anything like that. It's basically plug and play.
>Is it? ever tried this with a PC running Windows NT 4...

No, but I have with NT 4's successor. Not sure why you'd compare Atari's to
the NT, anyway, as the NT was never meant to be a consumer OS. User
friendliness is not nearly as important in the corporate world, where
professional installations and upkeep is the norm. Of course, W2K is
starting to change that anyway.

>Take a PC with 3 harddisks, 1 CD-R and 1 CD-RW, without an OS installed...
>
>Partitioning those three drives, will not take me no longer then 2 minutes,
>the time that is needed to boot the HD-Driver masterdisk. Switching the
>computer off and rebooting from C, I now install a CD-R driver, this takes
>just a couple of mouseclicks... same thing for the CD-RW....

First, why would I not have an OS installed? And second, how are you
booting your Atari without an OS installed?

I can boot Partition Magic from a floppy, if that's what you mean. I can
then split, merge, and create new partitions without losing ANY data. I can
make them FAT16, FAT32, NTFS or Linux partitions, and mix and match as I
please. If I decide later that I want to change the partition type, it's
very easy to change them, again with no loss of data. If I don't like the
size of my partitions, again, I can change the sizes with no loss of data.
Need another partition? Okay, no problem...no loss of data. Too many
partitions? Okay, let's get rid of one. Again, no loss of data.

>I would love to be a fly on the wall, and see You set up something similar in
>less then an hour, fully working!!

Not sure why I'd want all that stuff connected, but if you're' trying to say
some things are easier on an Atari, I don't dispute that. The setup you
described is far from typical, though, and you're still very limited in the
software you can use. For Joe Average wanting to add a new peripheral to
his computer, I still maintain it's generally much easier on a PC.

>Suppose Calamus is installed on partition D, for whatever reason I want it on
>partition E. We'll take the Calamus folder and copy/move it to drive E, and
>that's it.... I like to see you move PageDesigner from C to D and starting the
>program afterwards... :-)))

There are programs that allow you to do that. But I admit that it's easier
to move programs around on an Atari. I've already stated that.

>Terry, what are you trying to proof? this is the CSAST newsgroup, you will not
>convert one single person here..... If I wouldn't know any better I would say
>you're a Sinclap clone....

I'm not trying to prove anything, nor am I trying to convert anyone. I'm
simply offering a different perspective. Is this group only for those who
belong to the Atari cult, where opinions not 100% pro Atari are not welcome?

I have no idea who this Sinclap guy is. I'm only trying to offer the
perspective of someone who has used Ataris since the 800XL was first
introduced and who has just recently started using a PC. I've been
subscribed to this newsgroup for years. I didn't just start coming in here
to try and convert people (why on earth would I waste my time doing that?
Bill Gates doesn't need my help). Again, I'm just offering a different
perspective.

>Why can't you and other users of the idiot-proof and user-friendly OS, get it
>in their heads, that we're perfectly happy. No one is forcing us to keep on
>using Atari computers, we actually enjoy using them....

And if you've read all my messages, I've already stated that if people are
happy using their Ataris that's great. Just don't pretend it's something
it's not.

>A PC is something I (got to) use at work, back home in my own free time I can
>actually use what I enjoy using and it's certainly not a PC.

That's fine. I enjoy using my PC. Again, I'm not trying to convert anyone.
If you've gotten that impression, you're reading more into my messages than
what's there.

3290. Re: Announce: New Taskbar-beta

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <826li2$952$1@snipp.uninett.no>
Source record: 69585

```
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> I uploaded a new public beta tonight. Go to http://atari.nvg.org/Taskbar/
> for more info.

A new beta was uploaded tonight. It fixes a few serious problems so I
suggest that everybody who downloaded 2.70b upgrades.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3291. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724851@online.be>
Source record: 69586

on Thu 02-12-1999 10:58 Uwe Seimet wrote:

>J WILKINSON wrote:
>
>> I have considered NAES, but have decided not to risk that (non-german
>> peoples cannot get it?)
>
>I don't understand. You can't order it from Woller in Germany?

Ofcourse you can. The main trouble is that Woller and some others doesn't anser to mails. I'm sure Woller speaks English (I talk to him at the Hannover fair) so that's is not the problem. What's the problem then? I don't know. For me it looks like Woller and Co doesn't want to do business with non-German.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3292. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724852@online.be>
Source record: 69587

on Thu 02-12-1999 10:17 Jo Even Skarstein wrote:

>The problem is news, if you want to read news offline then I believe
>Emailer is the best choice. I've never gotten the hang of NEWSie, but
>since I prefer to read news online anyway (it's faster and cheaper) I
>really can't say who's the best.

You forgot one, Okami v2.x. It's IMHO the best offline reader for the
Atari platform. It runs under plainTOS, MiNT and MagiC. I don't know it
works with Geneva though. I believe the programmer of Okami 2.x told me
once that Okami won't work with Geneva.
>
>>> The same goes for Wdialog (has nothing to do with MagiC) I can't accept
>>> that some programs refuse to start when wdialog is not available.
>
>> Valid point. I sometimes cannot see the difference adding wdialog makes
>> to my system...I tend to not use software that has 'conditions' of use!
>
>Wdialog adds windowed dialogs to the AES. This is basically a Good Thing,
>because it saves a lot of code in the applications and it gives all it's
>clients a very similar look. The problem with Wdialog is the
>implementation, it really only works well with older versions of MagiC.

Oke it adds some things but a program which use wdialog should start
without too. Papillon for instance needs wdialog for printing and
font handling but it can be used without wdialog.
This can't be said of Olympia which simply refuse to start.

CU
Martin

--
***** Greetings from Okami Newsreader *****
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********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3293. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724853@online.be>
Source record: 69588

on Wed 01-12-1999 22:57 Louis Holleman wrote:

>On Wed, 01 Dec 99 21:00:10,
>mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it (Mike De.Petris)
>wrote:
>
>>>Is wensuite "open" ? That is, may I make the wensuite browser to cooperate
>>with NOS tcp/ip ? It is working really good with CAB now, but there is no
>>future for this browser....
>>

>
>Wensuite is not exactly open, it's using its own TCP/IP stack. It has
>a usenet client and an email client, these work, but the FTP client
>wasn't implemented in previous versions.

Oxo told me once that they are working on some kind of MiNT-net bridge.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3294. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724857@online.be>
Source record: 69589

on Thu 02-12-1999 11:01 Bill Platt wrote:

>
>
>Martin Nightowl Byttebier wrote:
>
>>
>> Emm, Some people like to have a Gem Installer but I certainly not. Using a
>> Installer can lead to some serious troubles like for instance losing of
>> important configuration files because the installer override the old
>> configuration file.
>> I do like to install the stuff myself. This way I know where to search if
>> a problem occurs.

>
>You do write protect your important configuration files.

No, I don't. I just rename them. Furthermore I always try to avoid the
Gem-installer.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3295. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc272485a@online.be>
Source record: 69590

on Thu 02-12-1999 14:50 J Wilkinson wrote:

>Hi there,
>
>Patrice Mandin wrote:
>>
>> <snip>
>
>Just reporting that v0.21 works flawlessly on my
>Falcon030 32MHz 14MB (PowerUp2 accelerated) machine.
>VDI option works only a fraction slower than the
>XBIOS which is very good!
>
>Keep up the good work!!

I find it a bad thing that Doom works on my Hades. My son saw me playing
around with Doom and since then I must share my Hades with him:-))

TTYS
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3296. Re: Fileselectors (was: Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724858@online.be>
Source record: 69591

on Thu 02-12-1999 03:14 Mario Becroft wrote:

>
>I think the two popular file selectors now are Boxkite and Freedom both of
>which support "long" filenames. I had much trouble with Freedom and I
>understand a lot of other people also have problems (causes crashes even
>of other programs apart from Freedom itself). Boxkite, from what I
>hear is better, but I have not used it much myself.

I'm using Freedom for quite some time now. Mostly I hadn't (or I didn't
recognised it as a fault of Freedom) much trouble. I do love Freedom 2.5
but with the setup I'm using now I start getting troubles. With pain in my
hart I just decided to drop Freedom in favour for Boxkite.
>
>I just use the simple file selector included with N.AES... it is not very
>fancy but it works (and supports lengthy filenames).

I never have used it. I even don't know if the fileselector of N_AES has
been improved

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3297. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc272485b@online.be>
Source record: 69592

on Thu 02-12-1999 00:56 Hallvard Tangeraas wrote:

>Is there an upgrade path available from older versions? What's the cost
>and who should I contact? That is, if the author/publisher should be
>contacted directly, or else I'll just contact my Atari dealer.

Yes, there is one (doesn't matter which version you have).
20,-DM I believe.
Application System Heidelberg.

>By the way, is that version available in English or is it only available
>in German?

AFAIK, German only.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3298. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3846d9fc2724859@online.be>
Source record: 69593

on Thu 02-12-1999 14:25 J Wilkinson wrote:

>Hi there,
>
>Martin Nightowl Byttebier wrote:
>>

>> The truth is that some program are indeed less functional without Magic
>> whilst others even doesn't work at all. And that is what I dislike. There
>> is no reason whatsoever that make ASH mailer for instance MagiC only.
>> I can accept that there will be some things working differently when used
>> under another system but NOT that the prog refuse to work at all.
>
>Is the software worth using though, even under MagiC? Are there better
>equivalents that work under any OS? Thats my burning question. If there
>are better equivalents it would be better to use those than to have to
>put up with MagiC (which seems tricky for some people, mainly due to
>some difference with their hardware?).

As I can't use the Iconnect clients under N_AES I can't tell you if it's
worth using. One thing though, even if I could use for instance ASH-mailer
I wouldn't use it because IMHO Okami is far better then ASH-mailer.
I've seen MagiC 6 working on a Hades and to tell you the truth I don't
like it at all.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3299. Using Makedisk!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Patrick O'Brien <PatrickOBrien1@csi.com>
Message-ID: <826mjj$20c$1@ssauraaa-i-1.production.compuserve.com>
Source record: 69594

Hi,

Quick question.......

Can anyone tell me how to use makedisk.

I've downloaded the program and loaded the app, it starts but I cannot
appear to be able to type anything in.

Any ideas please.

Pat patrickobrien1@csi.com

3300. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3846e362$0$18510@news.zetnet.co.uk>
Source record: 69595

```
>
> Copying/moving "gemulator98 online documentation.html" is not a problem in
> MagiC for Atari. I've extended it to 63 characters, that's the maximum
that
> the input line of Jinnee allows and it is displayed correctly.
> What desktop are you using with MagiCPC?
>
> Cheers from Belgium
> Dennis
it copied and moved ok just wouldn't open musta bin windoze rsing about
cos the next day I tried it worked ok Oh I use thing desktop,tried the
others but still like this one best

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/
```

3301. FA: Cheap Atari 1040STf on eBay **No Reserve

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: irataxy@my-deja.com
Message-ID: <824f1s$85e$1@nnrp1.deja.com>
Source record: 69626

Sorry, I dont mean to spam if I am in the wrong group. I put this
untested computer up for auction on ebay. Good luck bidding!!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=211602101

Sent via Deja.com http://www.deja.com/
Before you buy.

3302. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Keith Scroggins <kws@saltmine.radix.net>
Message-ID: <824ead$m36$1@news1.Radix.Net>
Source record: 69627
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In comp.sys.atari.8bit atarigalen <kNOkSPAM@uia.net.invalid> wrote:
: In article <Pine.MNT.4.10.9912011948490.171-100000@rakas>, Martin-Eric
: Racine <q-funk@funkyware.atari.org> wrote:
:> On 1.12.1999, Gerald Koerner <gekobw00@fht-esslingen.de> wrote:
:> > How many ATARI Computers were sold during ATARIs lifetime?
:> >
:> > If anybody knows something, please answer in the board
:> I am curious about the exact spread, per country and machine, as
:> well. Please _do_ post if you have exact figures (cite sources).
:> --
: This is, unfortunately, a pretty well kept secret. I once asked Bob
: Brodie (when he was in Sacramento, CA) if Atari had sold a million ST
: computers yet (this was in 1993). His answer was: "Oh, far more than
: that!" If anyone has better data, I'd love to hear it too, but I
: suspect it'll be very difficult to dig up.
: Galen

I have seen mention that Atari sold just under 1 million STs in Germany,
hence the big push of the Milan..... US numbers, who knows. I would
think more Atari 8-bits were sold than STs, but that is a guess...

Keith

3303. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912020255430.171-100000@rakas>
Source record: 69628

```
> > STing, unfortunately, does not have a 24 hour help line,
> > full-time beta testers,
>
> True.

False. STiNG _does_ have full-time beta-testers. However, one
can only test what their own ISP and hardware requires.

--
-----------------------------------------------------------------
Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/
-----------------------------------------------------------------
"When the time comes, I will know and I shall be." Q-Funk
```

3304. Re: CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3845b9e7.14161268@news.cyberstrider.co.uk>
Source record: 69629

On Wed, 01 Dec 1999 03:02:20 GMT, shammond@loop.com (Steve Hammond)
wrote:
>Has anyone been able to get registered share ware from Denesh? I am asking
>because I ordered some software over a month ago, requesting e-mail transfer,
>paid for the order via credit card and, as yet, received nothing. My e-mail to
>Denesh regarding this situtation two weeks ago has not been answered.
>While the amount of money involved is not much, it is more the principle of the
>matter. By contrast I can order modules, upgrades via the "net" from Ulf
>(Calamus) and will get the disks via mail within 7 to 10 days. The same is true
>for Systems For Tommorow.

As this is about the shareware scheme tha I personally run I think a
few comments are in order for everyone's benefit.

Firstly, apologies to all thosewho have registered software via my
shareware scheme and have not yet received the goods.

This is mainly down to:

1) The Internet Services Company I own has taken off beyond belief.
here is so much work involved with that and thus everything else (even
my personal life) has taken a back seat.

2) We attended and had a stand at the recent Atari show in the UK. A
lot of effort went in to preparing for that - we had the flyers, logo,
banners designed and printed.. co-ordinating the staff (we all live
and work from different places in the country) and geting everything
sorted out in time for the show took all of us a lot of time.

3) Since the show, my shareware computer sill remains unconnected -
due to lack of time. Mainly the Internet company, and secondly, we are
in the process of moving house.

4) The shareware side is a hobby and not done for money really - to
live I have to earn money and thus he Internet side takes priority.

I do promise to get the shareware compuer connected up this weekend
and send out the keys/masterdisks/etc to all those that are
outstanding and can only apologise for the delay.

This may also be a good time to mention the future of CyberSTrider
Shareware Scheme...

For a while now, it has become more and more apparent that the
shareware scheme is very unprofitable to run - the aim was not to make
money from it - but it doeshurt when it constanly makes a loss - ie,
money out of my own pocket... and we are not talking just a tenner hee

or there either.

For this reason, I decided back in March to close the shareware scheme as it currently is - I do remember mentioning this around then on the newsgroups too.. and he idea is to wind it down by the end of the current tax year (ie, 5 April 2000)

CyberSTrider started to allow people in the English speaking worls register software from authors int he non-English speaking worls, and at the same time pay in GBP or USD

CyberSTrider has always been internet based - all the way back to 1993 when it started. It originated on the net. And now, as my own internet services company offers ECommerce facilities - even to those who aren't eligible to take credit cards anyway, can do so. Most of the shareware registrations now come in via the web site with people paying online by credit card.

As such CyberSTrider no longer plays a value added part in Atari shareware, and procedures are being put in to place which will either allow the author to take CC via their own web site or we still take payments via CC on their behalf, bu the order gets channeled direcly through to hem for processign themselves. Thus CyberSTrider is out of the direct loop and processing of orders will be done by he authors and much faser than I can now possibly do.

My Internet company is moving more and more toward portal and online shopping mall development - software payment does fit in to this.

As mentioned above - I'll be dealing with the shareware this weekend.

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3305. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3845CA79.50512DC4@ihug.co.nz>
Source record: 69630

Hi there,

Martin Nightowl Byttebier wrote:
>
> on Tue 30-11-1999 13:39 J Wilkinson wrote:
>
> Hmm, nobody has said that their products are crap.

I cannot quote you some examples right now, but I'm absolutely sure
that many people in this NG spend much time telling us that
the likes of Iconnect, ASH-email or the like, are as much
use as tits on a bull...

> The truth is that some program are indeed less functional without Magic
> whilst others even doesn't work at all. And that is what I dislike. There
> is no reason whatsoever that make ASH mailer for instance MagiC only.
> I can accept that there will be some things working differently when used
> under another system but NOT that the prog refuse to work at all.

Is the software worth using though, even under MagiC? Are there better
equivalents that work under any OS? Thats my burning question. If there
are better equivalents it would be better to use those than to have to
put up with MagiC (which seems tricky for some people, mainly due to
some difference with their hardware?).

> The same goes for Wdialog (has nothing to do with MagiC) I can't accept
> that some programs refuse to start when wdialog is not available.

Valid point. I sometimes cannot see the difference adding wdialog makes
to my system...I tend to not use software that has 'conditions' of use!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3306. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3845CD8B.B9403775@ihug.co.nz>
Source record: 69631

Hi there,

Jo Even Skarstein wrote:
>
> J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> > functions without MagiC. If they believe the products are crappy why
> > are they wanting them anyway?
>
> Well mr. Wilkinson, did I say they are crappy?

Sorry Jo, that wasn't aimed directly at you. There ARE those lurking
in this NG who without fail will rubbish any ASH product that other
Atari users are having trouble with...

> Sure, there's a lot of
> things I don't like about much of the software ASH distributes but there's
> not much ASH can do about that since ASH doesn't make any software
> themselves.

True. I've never used ASH software (other than MagiC) due to cost
and the level of problems users report about it. I've always been
one to use shareware stuff (mainly because it works better than
much commercial stuff I see!)

> But the fact is that some of their software, like CAB, is
> advertised and sold as TOS-compatible, although they need MagiC for much
> of its functionality. Yet it's more expensive to buy if you don't have
> MagiC and can't use the software to it's full potensial. Why shouldn't I
> complain??

I've only been able to get CAB working (v2.7) nicely under MiNTnet, which
was ages ago. I only had the AES 4.1 GUI therefore my system felt like
cold molasses compared to 5W20 slick oiled feel I was used to with MagiC,
but at least it was stable. I just couldn't tolerate the way the GUI
reacted (or didn't react) to user input under the MiNT setup I had. Also
I have considered NAES, but have decided not to risk that (non-german
peoples cannot get it?)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3307. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3845CF08.85C423F1@ihug.co.nz>
Source record: 69632

Hi there,

Terry May wrote:
>
> I did notice the other day that they had a section devoted to two Linux
> products. Guess they're NOT f*cked up the arse by M$. :^)

Was that before or after the judge declared M$ a heavy-handed monopolistic
entity?

;^)

Linux network/web/db installers are sprouting almost weekly here in my
home 'city' of Christchurch. Considering a base population of just
300,000 thats pretty explosive growth. Again these guys offer price for
performance that makes multi-user NT licences look like the complete
waste of money I believe they are...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3308. MGC Important Must Read

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B46B1CA3.6BA%collins@bulli.com>
Source record: 69633

In less then half a week the Atari community will see the end of the first (annual?) MagiC Game Contest.
On December 5th, we (Jan and Myself) invite ALL Atari users to download the submitted entries and decide first hand, which game deserves the "First Place" label.

Now, to the programmers:

Due to unforeseen circumstances, there is a possibility that the organizers of the contest have lost (due to computer problems) certain contact information. Currently, We have the following Games officially registered and are awaiting final versions. :

Rosemary Rancoons Stripgame (Rajah Lone)

AtariGO (Herbert Walz)

BoinkOut 2 (Dan Ackerman)

GEMPeaks (Christian Putzig)

FANWOR - Legend of GEMDA

Asteroids (Mario Becroft)

Pentagon (Mario Becroft)

To be announced (Mario Becroft)

AtariGO(Herbert Walz)

MagiC Lands .**(Mark Wherry)

Monopoly (Matthias Jaap)

**Registration pending

However, we have lost contact with /ATLEAST/ the authors of the following games:

Dirk H of GEM Kicker: PLEASE CONTACT US ASAP

Odd S of GEM Galaga: PLEASE CONTACT US ASAP

Jo Even E / Defender clone(?): PLEASE CONTACT US ASAP

Any other Programmer: If your name is not listed here and/or you have yet to get in contact with us with your game, you only have 4 days!

Final notes:

If everything goes according to schedule, a Visit to one of the two official pages on December 5 will allow you to download the complete archive, including ALL entries and vote forms. THE VOTE FORMS MUST BE RECIEVED NO LATER THEN DEC 25/99. Past due date forms WILL BE IGNORED. Individual votes will not be made public. Authors ARE allowed to vote for themselves.

On December 25th, 1999 the results will be made public on MagiC Online

http://bengy.atari.org/
and
the place 2 be
http://place2be.de/

We look foward to your questions and comments and hope that the public sees this project as a beneficial and successful Atari event.

Take Care,
The MGC Team

3309. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3845D078.201BC1E4@ihug.co.nz>
Source record: 69634

Hi there,

Patrice Mandin wrote:
>
> <snip>

Just reporting that v0.21 works flawlessly on my
Falcon030 32MHz 14MB (PowerUp2 accelerated) machine.
VDI option works only a fraction slower than the
XBIOS which is very good!

I have tried to crash it but thus far have failed!

Now for the DSP based version of the renderer!!

Keep up the good work!!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3310. FS: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: tonytt98@aol.com
Message-ID: <19991201212328.14965.00000081@ng-cs1.aol.com>
Source record: 69635

Greetings...

Looking to clean out my closets of Atari stuff... I have an Atari TT with an Albert TT Graphics card installed... Has 4 megs ST RAM and 4 megs TT RAM.. Also has math chip and comes with DynaCadd, bunch of other installed software and key dongle... The harddrive is 100 megs.. Looking to possibly put this up for auction... Anyone know what this Atari setup is worth?

Email me at Tonytt98@aol.com

Tony Poling

3311. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4bnqdogcv6169@corp.supernews.com>
Source record: 69636

On 1 Dec 1999 15:09:06 -, atarigalen wrote:
>In article <823sms$qd8$1@nnrp1.deja.com>, Mike <magicmac@my-deja.com>
>wrote:
>
>> TOS 3.06, correct me if I am wrong, still only support 16 color at
>I believe Derek told me that TOS 3.06 could run 256 colors at any
>resolution (Gemulator has a number of resolutions besides 640x480.)

I remember seeing that Gemulator could do big screens, but didn't know
that 256 color was available. Much better than 16 color for DTP.
>
>> I just don't see any advantage of running TOS 4.04 under Gemulator,
>Probably true. TOS 4.04 is essentially TOS 2.06 with the additional
>items needed to access the Falcon hardware. Derek has yet to emulate
>the Falcon hardware, and IMHO doesn't have much financial incentive to
>do so.

Some people in the Amiga world were working on a "Mac 060" PCI card
for PC's a while back. From the looks of the web site, they have given
up. That would have been a cool setup to have MagiC Mac on the 060,
but I guess with the Milan running MagiC now, it wouldn't be worth the
cost.

>> If you're into the older games, Word Processing, or just in
>> general "ST" only software, Gemulator is a nice product.
>Since it is free in the basic version, there really isn't any reason
>not to get it. I only use it for one program, but I'm glad it's there.
>
>> Budget computing, isn't that why we're all here?
>No actually. I use my Ataris like people use Model T Fords. It's a
>love affair with a bit of my past.

Well, I did mention that part of it a couple of post ago :).

Why did Deja post my message a couple of time?

Mike

>
>Galen
>
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.

3312. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ayp14.669$Zc3.642@198.235.216.4>
Source record: 69637

On 1 Dec 1999 13:26:58 +, Gerald Koerner wrote:
>Hello
>
>How many ATARI Computers were sold during ATARIs lifetime?

1986 100,000 Total WorldWide.

by 1989

1,000,000 worldWide. (520ST, 1040ST, 1040STe, 1,2,4, MegaST, STacy)

After 1989 I am not certain.

Later Brian.

>
>.

3313. WTB : Noddy, Thomas

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Gerhard Janka <gerhard.janka@siemens.at>
Message-ID: <3846240F.403A8A4@siemens.at>
Source record: 69638

Looking for the following childen's games for the ST :

- Noddy's playtime
- Thomas the tank engine 1&2

If anyone wants to sell one of these or knows a company selling it
please email me at gerhard.janka@siemens.at

3314. [place2be] Advent Season

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199912020249.a26756@kr.maus.de>
Source record: 69639

Hi!

During the advent season I'm running several give aways on my website
(http://place2be.de/) starting off with a registered copy of Luna.
All you have to do: open the pages of the Advent Calendar, answer the
question(s), send me the answer(s) via email and then with a bit of luck you'll
be one of the happy winners.

Regards,
Jan

3315. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384642E3.6693@ooc.de>
Source record: 69640

J WILKINSON wrote:

> I have considered NAES, but have decided not to risk that (non-german
> peoples cannot get it?)

I don't understand. You can't order it from Woller in Germany?
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3316. FS:USA: Atari STe System

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38464176@athene.hdm-stuttgart.de>
Source record: 69641

I have for sale a nice Atari STe Computer System. :)

Brief details of package:

Atari 1040 STE with 4 megs of Memory and TOS 1.62
This STE is a Nice one, No DMA problems. Used very little, hasn't been
hacked on. In Excellent working condition.

Atari MegaFile 30 Hard Drive
Good Stable Hard Drive, used very little, In excellent working condition.

This package comes with various original software and hardware.

This computer system was suppose to be sold, but the Buyer failed
to get payment to me. So it goes back up for sale with the Price
Reduced on the whole package and more stuff added.

If you are in the market for a good Atari 1040STE System then this one
is worth asking about. Only selling due to lack of space for it.
If I had a Bigger House, then I'd keep it. ;)

Overseas buyers are also welcome

Will consider a Trade, but only for Atari Falcon hardware/software.
Will consider selling just the hard drive or the computer.

Computer system comes with a limited Warrantee. :)

If Seriously Interested then e-mail me for a complete description of
the system package including price.

It's a good machine folks ;)

phantomm@kih.net

3317. MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3846417b@athene.hdm-stuttgart.de>
Source record: 69642

Believe it or not I just got my first pair of MIDI cables the other day. Have never used my Falcon or other Atari ST machines for anytype of MIDI related stuff.

I do have some MIDI software but have never looked at it, have always used D2D recording software on the Falcon.

I've seen some nice looking Musical Keyboards that have MIDI in and out ports on them and was considering getting one for use on my Falcon.

I'd like to use the MIDI Keyboard for creating Music and Sound Effects with the Falcon. I know alot about D2D Recording and have lots of good software for that.

First off, can I use any Keyboards that have MIDI ports with the Falcon? If so, will most of the MIDI software for the ST/STe work on the Falcon in at least 640x480 resolution?

Now, can I use the Keyboard connected to the Falcons MIDI ports and do D2D/Memory Recording from the Keyboard thru the MIDI ports to either Memory or the Hard Drive?
If so, what software will allow this on the Falcon?

If the above cannot be done, then I should be able to do it thru the Falcons Audio Input, does most MIDI keyboards have some type of Audio Output that would allow this?

I notice some different ports on the MIDI keyboards other than MIDI in/out, what type of other ports should I look for when purchasing a MIDI keyboard for use with the Falcon?

Also could use a list of good MIDI software for use with the Falcon. And any Tips/Hints on what to watch out for when starting up a MIDI system on the Falcon.

Future Thanks,
phantomm@kih.net

3318. Re: Where is an Export?

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: demetrio@home.com
Message-ID: <3846418b.278826072@news.rdc1.ab.wave.home.com>
Source record: 69643

Export is (was) made by C-Lab and connects to your Atari's COM port to
give you 3 extra MIDI outs to the Atari's existing one. I have only
used it with Notator and don't know whether other software can use it.
It's probably hard to find.

Demzy

On Mon, 25 Oct 1999 14:57:26 -0400, Laurence Shields
<laurenceshields@mindspring.com> wrote:

>Hi,
>
>Does anyone know where I can buy an Export midi expander for the Atari?
>I would also be interested in any of the Export-like products made by
>other companies.
>I'm having real trouble finding any.
>
>Cheers,
>Laurence
>

3319. Fileselectors (was: Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FM3Fo6.56@gem.win.co.nz>
Source record: 69644

Hallvard Tangeraas (hall@post1.com) wrote:
: That's a problem.... I love "Selectric", got it registered and used it
: for several years. It does everything I want it to do and more, and is
: easy to use as well as stable (never had any problems with it). The only
: drawback as we all know is the lacking long-filename support.

: Anyone know if there is any chance of an update? Is the author reachable
: at all via email?

I think the two popular file selectors now are Boxkite and Freedom both of
which support "long" filenames. I had much trouble with Freedom and I
understand a lot of other people also have problems (causes crashes even
of other programs apart from Freedom itself). Boxkite, from what I
hear is better, but I have not used it much myself.

I just use the simple file selector included with N.AES... it is not very
fancy but it works (and supports lengthy filenames).

All of the above programs display in a window and allow other apps to be
operated while the file selector is visible.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

3320. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <825gdf$98n$1@snipp.uninett.no>
Source record: 69645

Uwe Seimet <us@ooc.de> wrote:

>> I have considered NAES, but have decided not to risk that (non-german
>> peoples cannot get it?)

> I don't understand. You can't order it from Woller in Germany?

I would strongly recommend *not* buying from any dealer that doesn't
accept credit-cards. So far I've prepaid goods for almost DEM1000 and I've
not received any of it yet :-((No, not from Woller this time). OK, I
admit it, prepaying is stupid and braindead, but what can I do when it's
the only way to get any new hardware?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3321. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <o6bg4sgd1pfqsha507unubutfuon0vd4rf@4ax.com>
Source record: 69446

On Fri, 03 Dec 1999 06:10:58 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>It works rather well, except I had to request my own static IP,
>because neither MiNT-Net nor STiNG support DHCP. However, on most
>operators, one cannot get a static IP or otherwise has to pay a
>rather hefty extra amount to get one.

Yeah, they charge extra here for a static IP, but I don't know how much.

>On average, using MiNT-Net 1.04 through the Riebl, I get between
>18000 and 25000cps, using aFTP. Web pages load super fast on CAB
>(especially since 2.8, because it has improved JPEG unpacking).

2.8? Does it now use the Falcon's DSP for progressive JPEGs? What else is
new in it?

3322. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <3lag4skvurdhf24gj5pgr3a9uhe1hnd9om@4ax.com>
Source record: 69447

On Fri, 3 Dec 1999 12:41:25 -0500, Katherine Ellis <kellis@fdn.com> wrote:

>Hi Martin, I think you should have asked the price of this software and
>what size (in Mb) it takes.

$69.95 direct from PowerQuest. A little cheaper in stores. It's pricey, but well worth it if you have a huge hard drive and need to make some changes. Backing up, partitioning and restoring all that data would not be fun, especially if you had to do it multiple times.

Although it's a HUGE download (if you buy it online), you can run it off of two floppies, including the Windows installation. You don't have to have anything installed on your hard drive. Even the included BootMagic can run off of a single floppy.

Of course, I just bought a 14GB hard drive for less than $200, so file space is becoming less and less of a concern.

3323. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <OlW14.47417$sy5.30910@news20.bellglobal.com>
Source record: 69448

Terry May wrote in message <3lag4skvurdhf24gj5pgr3a9uhe1hnd9om@4ax.com>...

>$69.95 direct from PowerQuest. A little cheaper in stores. It's pricey,
>but well worth it if you have a huge hard drive and need to make some
>changes. Backing up, partitioning and restoring all that data would not be
>fun, especially if you had to do it multiple times.
>
>Although it's a HUGE download (if you buy it online), you can run it off of
>two floppies, including the Windows installation. You don't have to have
>anything installed on your hard drive. Even the included BootMagic can run
>off of a single floppy.

You can even change your primary partition so it makes running multiple OS's
a snap.

Steve

3324. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <829c0r$pt8$1@snipp.uninett.no>
Source record: 69449

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>he thing I dislike about ASH is that many of their products offers less
>>functionality under anything not MagiC, and still costs more than if
>>you're using MagiC ("power user")... Here in Norway that would be illegal,
>>I don't know about Germany but it's IMHO definitely unethical.
> I think you and a lot of people here misunderstood the concept "power User".
> One doesn't have to own a copy of MagiC. When you have bought *any* piece of
> software from ASH (not SysSol) you automatically become a "Power User" once

Then this is something that has changed the last couple of years. I
specifically remember that when I bought my last ASH-product (CAB a couple
of years ago) only MagiC or bundles with MagiC earned you the title "power
user".

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3325. Re: Atari MINT 1998 CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38482f662c94d70@online.be>
Source record: 69450

on Fri 03-12-1999 15:08 Michael Schwingen wrote:

>>>>>> "P" == Phantomm <phantomm@kih.net> writes:
>
>P> Has anyone used "The Complete Atari Mint 1998 CD" to install a
>P> working Mint setup?
>
>Yes, worked fine.
>
>P> Also, is any of the software on this CD like special versions or
>P> copyrighted stuff or is it basically just a collection of Mint
>P> stuff that one can download from the Net?
>
>The web-based administration tools and some of the ethernet drivers on
>the CD are copyrighted, the rest is free.

I'm afraid his is talking about the Whileline CD series -The complete Atari MiNT 1998- and not about the MiNT'98 distribution CD from Torsten Lang and Bernd Ebert.
The first one holds only -as the title mentions- the free MiNT stuff. You can find on that CD a demo of Cab 2 (German version), a whole bunch of MiNT stuff. It also holds the complete KGMD, MDK-new and TAF packages. The MiNT kernel include is ofcourse an old one, freeMiNT 1.12.
Furthermore it holds also a html-based MiNT cursus but unfortunately in German.

The MiNT '98 distribution CD however contains a very easy-to-install MiNT package. I can recommend this CD. I've installed this CD on a TT030 in only 30 minutes. On my Hades it tooked a little bit longer because for some reason the package refused to make a minix partition.
I also tried to install it on a Falcon with a memory expansion but here I failed. I can't remember me the warning I got but I had something to do with the memory. Something like this 'pid .. MEMORY .... Type hardware '
The only drawback is that the whole installation procedure is in German.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3326. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <829cem$pt8$2@snipp.uninett.no>
Source record: 69451

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> Oxo told me once that they are working on some kind of MiNT-net bridge.

Now they're starting to make sense. If they can only open up their API
then others can write overlays for IConnect, Draconis and STiNG as well,
or even go the other way and write STiNG- and Draconis-overlays for
Wen.Suite.

Anyway, I tried 3.30b today, and to my surprise it *finally* worked on my
AB. All previous versions have crashed immediately regardless of OS or
cache-modes. I could barely start it up on my TT.

My impression is that it renders HTML pretty fast and well, but it's so
bug-ridden that it's unusable. First of all, it's hard to configure
because of the poorly designed GUI. Now that's pretty usual for French
software (sorry folks, but that's the way it is...), so it didn't surprise
me. What surprised me was that it didn't work with my Nova graphics-card,
it was impossible to save the configuration and it didn't work online. Do
they really expect people to register based on this??

So far I have to say that it looks better than Draconis, but Draconis
works. What Draconis miss is a decent GUI, it looks like it was made on
a 1040 back in 87. I've used it a bit with Frank's Draconis<->MiNT-Net
overlay, and I'm quite satisfied with the stability and features.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3327. FS: ATARI STE/4MB + MEGA ST/2 USA.

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <3848340C.8E4B3A35@wcoil.com>
Source record: 69452

I have the following for sale:

Atari STE 4MB
Atari MEGA ST2
Atari SH204 20 MB hard drive
(2) Atari monochrome monitors
(1) Atari Colour RGB
(2) External Atari floppy drives
Atari Turbo Blitz hardware/software

Please email me with reasonable offers for all or with sell individual pieces. Buyer pays shipping via USPS. Thanks JoNk

3328. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <384840B6.59F30273@free.fr>
Source record: 69453

Jo Even Skarstein a ï¿½crit :
>
<snip>
> Anyway, I tried 3.30b today, and to my surprise it *finally* worked on my
> AB. All previous versions have crashed immediately regardless of OS or
> cache-modes. I could barely start it up on my TT.
>
> My impression is that it renders HTML pretty fast and well, but it's so
> bug-ridden that it's unusable. First of all, it's hard to configure
> because of the poorly designed GUI. Now that's pretty usual for French
> software (sorry folks, but that's the way it is...), so it didn't surprise
> me. What surprised me was that it didn't work with my Nova graphics-card,
> it was impossible to save the configuration and it didn't work online. Do
> they really expect people to register based on this??

There is a documented fix for this in the docs. I should know, I
translated them!

As for the GUI, well I've seen worse. All of the setup options are
neatly layed out it tab dialogs, so I don't see how they could be easier
to find. Setting up PPP is just a matter of filling in your
login/password, phone number and DNS settings. How easier could that be
?

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3329. FA: Atari 520STfm with 2.5MB Ram computer

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: "Sunshine (Elio)" <edg@sympatico.ca>
Message-ID: <F6Y14.47728$sy5.31053@news20.bellglobal.com>
Source record: 69454

Please consider bidding on:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=209416420
Thanks.

3330. FA: Atari monochrome monitor

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: "Sunshine (Elio)" <edg@sympatico.ca>
Message-ID: <77Y14.47729$sy5.31062@news20.bellglobal.com>
Source record: 69455

Please consider bidding on:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=209417933
Thanks.

3331. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38484e4243bdff0@online.be>
Source record: 69456

on Fri 03-12-1999 21:24 Jo Even Skarstein wrote:

>me. What surprised me was that it didn't work with my Nova graphics-card,
>it was impossible to save the configuration and it didn't work online. Do
>they really expect people to register based on this??

I should work, at least it works with my Mach 64 card.
One strange thing however. When used on a MiNT NEWFS/VFAT partition
Wensuite creates a dir without name the first time it's launched. I told
this to the programmer quite some time ago but it seems he can't find a
solution for this strange behaviour.

```
drwxrwx--- 2 root wheel 8192 DEC 3 23:02
drwxrwx--- 2 root wheel 8192 Dec 3 23:02 CACHE
drwxrwx--- 2 root wheel 8192 Dec 3 23:02 DOWNLOAD
drwxrwx--- 2 root wheel 8192 Dec 3 23:02 MAIL
drwxrwx--- 2 root wheel 8192 Dec 3 23:02 NEWS
drwxrwx--- 2 root wheel 8192 Dec 3 23:02 TEMP
drwxrwx--- 2 root wheel 8192 Dec 3 22:52 auto
drwxrwx--- 2 root wheel 8192 Dec 3 22:52 doc
-rw-rw---- 1 root wheel 424 Aug 18 21:04 ppplink.cnx
drwxrwx--- 2 root wheel 8192 Dec 3 22:52 rsc
-rw-rw---- 1 root wheel 5703 Nov 23 15:29 welcome.htm
-rw-rw---- 1 root wheel 544 Dec 3 23:56 wensuite.ctx
-rw-rw---- 1 root wheel 817 Nov 27 03:17 wensuite.inf
-rwxrwx--- 1 root wheel 320361 Dec 2 17:03 wensuite.prg
-rw-rw---- 1 root wheel 156066 Dec 2 16:10 wensuite.rsc
```

>
>So far I have to say that it looks better than Draconis, but Draconis
>*works*.

Then you're a lucky guy. Draconis crashes every two minutes or so on my
Hades. Try to view a progressive jpg and see what happens.

>What Draconis miss is a decent GUI, it looks like it was made on
>a 1040 back in 87. I've used it a bit with Frank's Draconis<->MiNT-Net
>overlay, and I'm quite satisfied with the stability and features.

Agree, the GUI is awful. Stability? Not on my Hades. Have you tried the
Java-script option?

CU
Martin

--
***** Greetings from Okami Newsreader *****

** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3332. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Bill Platt <virtb@bellsouth.net>
Message-ID: <384898EB.4C93A5D8@bellsouth.net>
Source record: 69457

Terry May wrote:

>
> You're right, but I see the market supporting both methods in the
> foreseeable future. A lot of people will still want to do it the old way,
> because it will be cheaper and they won't have all their hardware lying
> around instead of contained in one case. I think it just depends on your
> level of experience, mostly. I would personally hate the new style.

Just like there are still now a lot of people who still want to do it
the old way with Ataris, amigas etc... Will you be there to point out
that heir hardware is obsolete when you move on to newer technologies.

B.P.

--
http://www.dynomall.com

The most FUN shopping on the 'net

http://www.virtualbrokers.net

Unbiased investment advice

3333. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <82acap$7ce$1@user2.teleport.com>
Source record: 69458
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 11/18/99) I've just added more 8 Bit Software to my Catalog. Programming Languages & DOS's from OSS, HOFACKER, Alpha and even Atari MicroSoft BASIC & Atari LOGO. Lots of Utilities & Copiers like Chipmunk and Impersonator. My Catalog is growing by leaps & bounds.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my

largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3334. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <iedh4sgl0a6s45rvna8d35ai40i5imvqq8@4ax.com>
Source record: 69459

On Sat, 04 Dec 1999 01:07:33 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
wrote:

>Um, I bought an Atari, and really, I just looked in the account and I am
>about $127,000 short;-).

You too, huh? ;^)

3335. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <82acp9bgn1@user2.teleport.com>
Source record: 69460
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, December 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3336. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <8hdh4skktsk0p7i0i5d3iii7scvcmk21q5@4ax.com>
Source record: 69461

On Sat, 04 Dec 1999 01:07:50 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Yawn:-(. This is totally irrelavent to anything Atari. Talk about two PC
>software programs on a PC NG and NOT HERE!!!

It's totally relevant to the thread, which is basically comparing the ease of use of Ataris vs. PCs. And because Ataris are part of the comparison, it's completely on topic for this newsgroup.

>Your New computer is what is in you now. Lots of people hold your opinion.
>They are found on other NG.

So? I didn't come in here promoting PCs. I simply responded to comments made by others, when I had a difference of opinion. Sorry if you have a problem with that.

>There was a time when you had alot of knowledge and information to share
>about Ataris to Atari Users. You are not the first person to use/buy a PC
>or leave the Atari. You will not be the last. I certainly hope in the
>forthcoming months your posts are more about Atari and less about Your PC.

All my posts so far have related to the Atari in one way or another. If you consider it taboo to even mention other brands, oh well.

>We are a pretty good group of people here.

Agreed. And many of them have had intelligent discussions with me on this subject without bitching at me to leave because I'm no longer part of the cult. Some people are afraid of intelligent debate and some aren't.

>But what I can suggest since many, many, many, many of your posts have
>somehow managed to turn just about every Atari Subject into a debate on the
>merits of your new computer, I suggest you spend more time in
>comp.sys.atari.advocacy.

I'm perfectly happy here, thank you. I have no interest in Atari advocacy, either pro or con.

>When you can use your knowledge and information more directly related to
>Atari Topics I will welcome your postings, as I have in the past.

No offense, but I won't lose any sleep without your endorsement of my messages. Every single one of my messages have been on topic.

Who made you the group messiah, anyway? Does everyone solicit your endorsement of their messages?

>P.S. I intend start a thread in comp.sys.atari.advocacy that is more
>related to your thoughts about PC Hardware and Software vs Atari.
>This is the more correct forum.

Best of luck with it. I won't see it.

>Also TIFKAS is someone whom you are not. It takes a very long time to earn
>such an unwanted title. TIFKAS is simply a troll in that forum.

No idea who or what you're talking about.

3337. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944310971.23083.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 69462

Neil Roughley <roughley@HORMEL.vanc.igs.net> wrote in message
news:1e26tj3.1brz2spnqltqyN%roughley@HORMEL.vanc.igs.net...
> John Whalley <news@whalley.demon.co.uk> wrote:

> > There are moves afoot to try to get a standard going, but I don't
know
> > the details.
>
> The W3C is pushing the Scalable Vector Graphics format.
>
> http://www.w3.org/Graphics/SVG/#intro

Thanks for the info.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3338. Atari MINT 1998 CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38471aa1@athene.hdm-stuttgart.de>
Source record: 69521

Has anyone used "The Complete Atari Mint 1998 CD" to install a
working Mint setup?

Need to know if this is a good CD to get a good stable MINT system
setup along with Net access using Mintnet?

I know this probably isn't the current version of MINT, but is
everything needed on this CD?

Also, is any of the software on this CD like special versions or
copyrighted stuff or is it basically just a collection of Mint
stuff that one can download from the Net?

Any help is much appreciated,
phantomm@kih.net

3339. Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <384718d9@athene.hdm-stuttgart.de>
Source record: 69522

Was wondering if Cable Modems can be use on Ataris Computers such as the Falcon?

If anyone has any info on using Cable Modems on Ataris, do let us know about it.

Thanks,
phantomm@kih.net

3340. AlberTT Graphics Card Info needed

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38471cf8@athene.hdm-stuttgart.de>
Source record: 69523

I've got a AlberTT graphics card installed in a MegaSTE and have never been able to get it working.

I've got a old 14-15 inch Multi-Sync monitor here but it doesn't have a 9 pin monitor port which the AlberTT needs afaik.

Can one use a monitor adapter with the AlberTT card to connect it to monitors that don't have the 9 pin monitor port?

Maybe the AlberTT needs sometype of special Cable to work with monitors?

If you have a working AlberTT setup, could you post or e-mail some info on how you have it setup to work, Type of Monitor and monitor cable you are using?

I've tried 3 different monitors and haven't had any luck getting anytype of display. So the card may be bad or I've not got something set right.

phantomm@kih.net

3341. Turbo ST??

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Peter Keller <pak@conan.ids.net>
Message-ID: <7qH14.345$0l4.5330@typ21.nn.bcandid.com>
Source record: 69524

Howdy All-

Many months ago, my hard drive crashed and while (with a lot of help) it's finally up and running fine, quite a lot of the data were lost. It's not a fancy system, just an umodified 1040st. The program I'd really like to get back is TurboST. Does anyone know where I could get a copy?

--
Peter Keller
pak@conan.ids.net

"My object in living is to unite my avocation with my vocation
As my two eyes make one in sight.
Only where love and need are one, and the work is play for mortal stakes,
Is the deed ever really done for Heaven and future's sakes."

-Robert Frost

3342. Emulator question

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <827lpj$63i8$2@spnode25.nerdc.ufl.edu>
Source record: 69525

Hi all:

I am playing with SoftPC Falcon and I am able to read as drive E: any tos partition and even my cd rom. I just can not get the modem to work. would any one give me details as how?

Also, how is it possible to read hD (dos) partitions on Gemulator 3.98?
I can only read virtual drives and I have no floppy drv on my libretto. I do have cdrom drv.

Thanks, Raymond

3343. Re: Atari /IBM/Mac etc.

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <827lcq$63i8$1@spnode25.nerdc.ufl.edu>
Source record: 69526

Hi all:

For the past year I have tested and used many programs on the Falcon, Pentium and Mac. I do agree that every computer has something to offer. For example the Falcon can do CD REC as fast and as well as a Mac but the available software is very limited, the Music
software for the Falcon is great so I do my recordings on the Falcon and then transfer the files to my Mac. On the Mac I use Toast for CD Rec, this program is the best I have used and I tested many. When I had only 4 megs of Ram Toast made cds just fine.

I tried almost evey program for cdr on windows and had lots of trouble. My friends Pentium has 128 megs of ram and still
has to use virtual mem! > Besides, I hate having to reboot the windows sys soo many times and having to run scan disk :(

The Mac is a great computer and the programs run fast and solid, I just do not like some things like getting all the finder windows covering my applications, the Atari desktop is way nicer :)

I think a PC with SoftMacc would be much better than a PC with WindowsXX.

So, I will always keep my Falcon and I do feel that having and Imac would be very nice, The Imac is a very good computer.

The Falcon and the Imac are a powerful combination. (my best friend has a new Imac I get to use :))
Raymond .

3344. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912030802450.267-100000@rakas>
Source record: 69527

On 3.12.1999, Phantomm <phantomm@kih.net> wrote:

> Was wondering if Cable Modems can be used on Ataris Computers
> such as the Falcon?

I use cable-net on my TT, but then I have a Riebl card on it.
Anyhow, most cable-modems require a machine with Ethernet card.

It works rather well, except I had to request my own static IP,
because neither MiNT-Net nor STiNG support DHCP. However, on most
operators, one cannot get a static IP or otherwise has to pay a
rather hefty extra amount to get one.

On average, using MiNT-Net 1.04 through the Riebl, I get between
18000 and 25000cps, using aFTP. Web pages load super fast on CAB
(especially since 2.8, because it has improved JPEG unpacking).

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3345. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912030801330.267-100000@rakas>
Source record: 69528

On 2.12.1999, Terry May <outrider@lvcm.com> wrote:

> >> I can boot Partition Magic from a floppy, if that's what you
> >> mean. I can then split, merge, and create new partitions
> >> without losing ANY data. I can make them FAT16, FAT32, NTFS
> >> or Linux partitions, and mix and match as I please.
> > >
> >Is that an Atari software? Where can I find it?
> >
> No, it's PC software.

Too bad. We could use that.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3346. Re: Gemulator with Falcon TOS

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4enso36gsp119@corp.supernews.com>
Source record: 69529

On 2 Dec 1999 11:12:57 -, Bill Platt wrote:
>
>
>Mike wrote:
>
>I just want to see if gemulator could access the higher screen color
>depths of the falcon. Running 800x600 in true color mode would be nice.
>
>BTW. How many falcons were produced? Wasn't it something like 50,000?
>Wonder what the potential as a collectors item would be.

Yea, if a hardware card was available, like a Falcon on a PCI
card....:)
I don't know how many were produced. This has came up quite a few
times, and everyone has different answers.

>
>B.P.

Mike

3347. Atari Web site: UPDATED!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8281rd05fp@enews3.newsguy.com>
Source record: 69530

Just a little note to let you all know that NURMIX WEB CENTRAL has received a major update to the Atari pages.

http://www.tsotech.com/nurmix/home.htm

I've been working on it for the last few weeks, and it's pretty much done at this point (at least the basic structure is done - I plan to add a lot to the DOWNLOAD and LINKS pages in the very near future).

Anyway, it was completely done on my Falcon using QED/CAB and various graphics programs for the images. Please, take a look and let me know what you think.

There is a sort of "Atari History" section, detailing both the 8-bit and ST line. And a section about my personal story/history with Atari computers, in addition to the links and download pages.

And also, if you'd like your web site to be added to Nurmix Web Central's Atari LINKS page, please send me an e-mail and I'll check out your page, and add it to my LINKS page.

As a final note, the Atari pages of Nurmix Web Central utilize FRAMES. If your browser doesn't support them, or if you just plain _hate_ FRAMES, then turn them off, and non-FRAMES pages will automatically load.

Thanks for your time, and enjoy!

-Paul "Nurmix" Nurminen

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3348. is anybody here?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Jet <freddie@bet.po.opole.pl>
Message-ID: <Pine.SOL.3.96.991203113540.19334D-100000@bet.po.opole.pl>
Source record: 69531

Hi!
Jet

3349. Reading PC DOS partitions on an Atari.

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: CSL Sevice <workshop@cslservice.swinternet.co.uk>
Message-ID: <828bno$pc8$1@news7.svr.pol.co.uk>
Source record: 69532

Does anybody know if there's any utilities that will allow you to read a 250MB 512/sec dos partition over scsi (250meg Zip drive) to get round the TTOS 32meg partition limit? I want to back up samples from my Korg Triton to my Atari scsi drive and be able to transfer *.WAV files between them.

Thanks,
Richard B.

3350. Re: Reading PC DOS partitions on an Atari.

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3847C4A4.448F@ooc.de>
Source record: 69533

CSL Sevice wrote:

> Does anybody know if there's any utilities that will allow you to read a
> 250MB 512/sec dos partition over scsi (250meg Zip drive) to get round the
> TTOS 32meg partition limit? I want to back up samples from my Korg Triton to
> my Atari scsi drive and be able to transfer *.WAV files between them.

This is possible with HDDRIVER. HDDRIVER supports an option for creating
media that are DOS and TOS compatible at the same time and don't need
any additional software to be accessed from TOS/DOS or Windows.
With MagiC, MiNT or Big-DOS and HDDRIVER you can additionally directly
access DOS compatible partitions > 32 MByte.
See also

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3351. Re: Atari MINT 1998 CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7d7soxgke.fsf@comnets.rwth-aachen.de>
Source record: 69534

```
>>>>> "P" == Phantomm <phantomm@kih.net> writes:

P> Has anyone used "The Complete Atari Mint 1998 CD" to install a
P> working Mint setup?

Yes, worked fine.

P> Also, is any of the software on this CD like special versions or
P> copyrighted stuff or is it basically just a collection of Mint
P> stuff that one can download from the Net?

The web-based administration tools and some of the ethernet drivers on
the CD are copyrighted, the rest is free.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

3352. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <3847D7E8.97624CD6@idirect.com>
Source record: 69535

Martin-Eric Racine wrote:
> On 3.12.1999, Phantomm <phantomm@kih.net> wrote:
> > Was wondering if Cable Modems can be used on Ataris Computers
> > such as the Falcon?
> I use cable-net on my TT, but then I have a Riebl card on it.
> Anyhow, most cable-modems require a machine with Ethernet card.
> It works rather well, except I had to request my own static IP,
> because neither MiNT-Net nor STiNG support DHCP.

Martin! do you know if the MiNTnet ethernet drivers that come with the
MiNT99 CD are capable of DHCP? These are copyrighted stuff and not
available for downloading AFAIK. I wonder if Mario is considering this
as he writes drivers for his Ethernet card?

However, on most
> operators, one cannot get a static IP or otherwise has to pay a
> rather hefty extra amount to get one.
> On average, using MiNT-Net 1.04 through the Riebl, I get between
> 18000 and 25000cps, using aFTP. Web pages load super fast on CAB
> (especially since 2.8, because it has improved JPEG unpacking).

very awesome! :-D
Is the CAB you are using anglais? or allemande?
I'll go over to SysSol and see what they say (if they are up to date!)
thanks
> --
> --
> Martin-i¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> --
> "When the time comes, I will know and I shall be." Q-Funk

3353. need Atari 1040ST drives

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <3847E338.15B38BC4@forestmeister.com>
Source record: 69536
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.st

I need, preferably an ST hard drive, or at least an external floppy.

Until 1993 or so, I used a 1040St with an external floppy and a custom build hard drive. The hard drive died, and then I bought a Pentium.

But I programmed on ST and have a need to update some old software that I created back then.

So, I'm looking for a hard drive for the ST, either an ST hard drive or a custom built one. I'd also need whatever software it would take to get the hard drive working. I doubt that I could find whatever I used back then.

If I can't find a hard drive, I'll consider buying an external floppy. Shortly after my hard drive died, I continued to program using 2 floppies. But now I can't get that old external floppy to work. The light comes on and I can hear a hum, but it won't read any floppies. Might it be reparable, or maybe it just needs a good cleaning?

I've got Gemulator98 installed on my PC but so far I've had no luck in getting my Megamax Laser C to work with, even with the help of the author of Gemulator. The author of Gemulator says he uses Laser C on his PC but for me- it crashes Gemulator. Any advice on this issue?

Even if I can get Laser C working on Gemulator, I'll have another problem- getting my HP4p printer to think it's an ancient HP FX printer. HP sells an FX emulator for the 4p laserjet, but for $200!

--
Joe Zorzin

3354. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3847F050.5A70F2E9@patent.gov.uk>
Source record: 69537

Don't be so modest, most of us sit in the background, mumbling/grumbling about the efforts of others and doing bugger all ourselves. I've got no time for the poor bloody silent majority, when they wake up and find the (usually extremists) minority who have got up off their backsides, have the world by the balls. I'm not saying that OXO and WenSuite are the bee's knees, just that they should be given a chance. As for speed, I am lucky to have bought Joe Conner's Milan, and CAB 2.7 is very promising on that, the only limitation being in accessing the Milan's high speed ports, I'm limited to 19,200 at the moment. Do you know if OXO are thinking about Milan compatibility? They would be very silly not to. It is the way foreward.

Bob King.

Nicholas Bales wrote:
>
> Bob King a ï¿½crit :
> >
> > Downloaded it last night. Works a dream on my MegaST4, Falcon and Milan
> > at least in Local browse mode. Very much faster than CAB, much more
> > integrated (FTP, NEWS etc all in one package) and help files (and these
> > are small extracts from what looks like a very good manual) are superb
> > and put ASH to shame. Will probably register. Thanks to Nicholas Bales
> > for the translation, very, very good.
> >
>
> I'm not worthy of such praise... ;-)
>
> I guess the next problem will be purchasing the package from abroad. I'm
> not sure what process the OXO guys have in mind.
>
> At this moment there is a new 3.30b which fixes bugs that people have
> had with the previous version.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||===
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr

3355. peecee vs. Atari (was Re: 80 column posts)

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <828q5n$38q$1@news.asu.edu>
Source record: 69538

>But I've already stated that the Atari is a much simpler machine, because it
>does a whole lot less. With complexity comes confusion. I don't see any
>way around that. It goes back to my calculator analogy. Very simple to
>use, but not much of a computer. (I'm not saying Ataris are not much of a
>computer -- they're just not as powerful as modern computers.)

The motivating principle behind Be is that Window's confusion comes more from the baggage of being a legacy system and having to preserve backward compatibility. I have sort of been watching Be (without doing anything, because, unlike Linux, you need a fairly modern intel box to run BeOS). Does anyone else out there have it? Use it? Develop in it? It seems to be quite complex, but (to listen to the "experts") not as confusing as Windows tends to be. How about the issue of the installation of new apps sprinkling new files all over, requiring a deinstaller to remove everything?

My take on the whole issue is there's no question in my mind that a Wintel is more capable than an Atari, entirely because, due to several factors (including evil Microsoft market tactics and Atari marketting stupidity) the Wintel is getting virtually ALL the attention of HW and SW developers, leaving virtually ALL other machines - Atari, Amiga, even Apple/Macintosh - to slowly strangle on a dwindling pool of dedicated fans. Of course it's better. It's the only thing being improved.

But I refuse to be "just like everyone else", and am willing to sacrifice some of the capability (how many HOME users need it, anyways?) the Wintel would give me to use a different AND FUN platform like the Atari.
--

3356. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B46D4911.751%collins@bulli.com>
Source record: 69539

in article 3847F050.5A70F2E9@patent.gov.uk, Bob King at
robert.king@patent.gov.uk wrote on 12/3/99 9:31 AM:

> the bee's knees, just that they should be given a chance. As for speed,
> I am lucky to have bought Joe Conner's Milan, and CAB 2.7 is very
> promising on that, the only limitation being in accessing the Milan's
> high speed ports, I'm limited to 19,200 at the moment. Do you know if
> OXO are thinking about Milan compatibility? They would be very silly

Hi Bob,
why are you limited to 19,200? Was this not fixed in the last Milan TOS
update?

Bengy
MagiC Online: Guaranteed DAILY Modern Atari news and updates for the month
of December.
http://bengy.atari.org or http://MagiCOnline.atari.org

3357. Re: peecee vs. Atari (was Re: 80 column posts)

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <0wT14.47361$sy5.30910@news20.bellglobal.com>
Source record: 69540

DAVID L. ORMAND wrote in message <828q5n$38q$1@news.asu.edu>...
>
>My take on the whole issue is there's no question in my mind that a Wintel
>is more capable than an Atari, entirely because, due to several factors
>(including evil Microsoft market tactics and Atari marketting stupidity)
>the Wintel is getting virtually ALL the attention of HW and SW developers,
>leaving virtually ALL other machines - Atari, Amiga, even Apple/Macintosh -
>to slowly strangle on a dwindling pool of dedicated fans. Of course it's
>better. It's the only thing being improved.
>
>But I refuse to be "just like everyone else", and am willing to sacrifice
>some of the capability (how many HOME users need it, anyways?) the Wintel
>would give me to use a different AND FUN platform like the Atari.
>--

Uncle Bill has worked hard to be the only game in town. It isn't all that bad for the average uneducated (in the ways of computers) home user. Go out buy a box / monitor / keyboard /mouse ect and away you go. Often the OS and apps are preloaded so the hardest things to do are find the shortcuts and having your ISP guide you through the wizard to set your Internet accounts. Things these days are real easy for the couch potato. All of the software caters to Bill and the gang so finding apps is no biggie. No need to worry that the prog you want is unavailable for your system. The biggest worry is if your system is powerful enough since it is only 3 mos old and becoming obsolete. :o)
No need to worry if a PC is better than an Apple or an Amiga or an Atari. Just buy the Wintel system of your dreams and GO. Amazing how Steve Jobs may change that again. Maybe the Wintel conspiracy IS susceptible to the likes of AMD and Apple not to mention Linex.
NT is working hard to kill Novel due to all of the compatibility M$ is adding to NT4 in order to crack that market. Once in the story will be the same. Genocide. Anything non M$ must die.
With all of the current inroads being made against the Wintel boys there might have been a chance for Atari to strike had capital been available and new competitive hardware been available. Would a current PC clone by Atari been able to raise some capital or at least raise the opinion of Atari in the marketplace enough that they could have been able to have a second wind with a modern ST line?

Steve

3358. Timeworks Publisher Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: epinoche@nbnet.nb.ca
Message-ID: <YpU14.555$pk6.10128@sodalite.nbnet.nb.ca>
Source record: 69541

Hello,

I am having troubling printing out documents.
There is an overlap or part of the previous page
on the following page. At the moment the only way
to get around the problem is to print each page
individually. I have removed all desk accessories
and auto folder programs other that GDOS. The GDOS
version I am using is 1.1. My system is a TT.
Any suggestions on a fix, it's a real pain.

Thanks

Alyre
chiassa@umoncton.ca

3359. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.9912031339390.4765-100000@shell2>
Source record: 69542

On Thu, 2 Dec 1999, Terry May wrote:

> On Thu, 2 Dec 1999 17:09:25 -0500, Katherine Ellis <kellis@fdn.com> wrote:
>
> >I get all exited when I see winzip installed correctly on a pc!
>
> I personally get excited every time I see ZipMagic 2000 installed on my PC.
> What an awesome program. Puts WinZip to shame.

You missed my point (or I badly expressed myself), anyway:

The idea was that 90% of the pc people use/own are only used for 2 tasks,
which are not even using a tenth of the hardware they have.
When I see a pc with more than word97 (office whatever) and AOL,
something out of the ordinary (like winzip in my example), that's a
"power user".

>
> >Whatever you have chosen is fine. But coming on such a newsgroup and
> >praising for something people are hiding from is not a good idea.
>
> I didn't come here for that. As I said, I've been subscribed to this
> newsgroup for years. I still have some Atari in me, which is why I'm still
> here. But if I disagree with something said, I'm going to voice my opinion,
> even if that opinion hurts.
It don't hurt, I just can't understand, that's all, no biggie.

>
> >That's our corner, leave us in peace shall I say?
>
> No thanks. If what I say offends you or otherwise bothers you, I'm sure
> your software has filtering capability. I'm not going to leave just because
> some people cannot handle differing opinions.

I can understand that.
However, when I see someone on the street overweight eating donuts, I
ain't gonna say anything, that's their choice.
When I know that some of my friends watch wrestling on tv, whatever dude,
they do as they please, I am not gonna try to convince them.
WHat about religion? and all, I certainly don't try to convince anyone to
another religion, or no religion at all.

Now I probably don't care about all that coz that doesn't have any impact
on my way of living.

I would make some effort to demonstrate magic/singletos users how MiNT can
be more appropriate in many situation. Because this more or less directly

has an impact in my world. (diverging development, standards already established getting messed up etc).

Some people are not meant for another OS, (could be because of hardare insufficiencies, or lack of need or patience). I don't even try to talk to them, I just show them the doors of MagiC for their own good when they are not satisfied with what they've got.
Anyway.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

3360. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <elV14.104710$up3.122940@news21.bellglobal.com>
Source record: 69543

Martin-Eric Racine wrote in message ...
I use cable-net on my TT, but then I have a Riebl card on it.
Anyhow, most cable-modems require a machine with Ethernet card.

It works rather well, except I had to request my own static IP,
because neither MiNT-Net nor STiNG support DHCP. However, on most
operators, one cannot get a static IP or otherwise has to pay a
rather hefty extra amount to get one.

Martin-Éric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

It is really too bad that an ISP feels they should be able to charge a hefty
"surcharge" for a static IP. When you consider the actual number of
customers that require one vs.. the address pool they have and the number of
users that their hardware will allow online at anyone time there shouldn't
be a problem. You really are just paying a setup fee mind you an ongoing
one.

Steve

3361. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <v2ag4s46hti3dl01angiq00s33ap2ca4du@4ax.com>
Source record: 69544

On Fri, 3 Dec 1999 14:27:53 -0500, Katherine Ellis <kellis@fdn.com> wrote:

>I can understand that.
>However, when I see someone on the street overweight eating donuts, I
>ain't gonna say anything, that's their choice.

Neither would I. But if he said donuts help you lose weight, I'm going to
tell him different.

>When I know that some of my friends watch wrestling on tv, whatever dude,
>they do as they please, I am not gonna try to convince them.

Neither would I. But if they said pro wrestling is real, I'd tell them
they're morons. ;^)

>WHat about religion? and all, I certainly don't try to convince anyone to
>another religion, or no religion at all.

Neither do I, unless they start spouting off what I consider untruths about
their religion.

I didn't start any of these threads. I only responded when I saw something
I disagreed with. And I will continue to do so. That's what Usenet is all
about: Discussion. It would be a pretty boring place if everyone was
forced to share the same opinions.

3362. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-03 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <adag4s0k58bir3g841b9qdv2alape7udap@4ax.com>
Source record: 69545

On Fri, 03 Dec 1999 06:01:57 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>Too bad. We could use that.

I didn't even think it was possible until I saw it discussed in one of the newsgroups recently. I've been messing with it the last couple days, changing my partitions around, merging, splitting and whatnot. It's a pretty awesome program.

3363. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Peter Swimm <kradlabs@texas.net>
Message-ID: <Pine.GSO.3.96.991204113604.4260B-100000@shell1.texas.net>
Source record: 69346

I imagine the surcharge for the static ip is partly to defend against
cablemodem/dsl customers from using their highspeed connections as a
server. The isps have to pay for their bandwidth like everyone else and
you got to admit their are alot of people who would use the static and
high speed for more than playin' quakeIII.

<This Devil's Advocay brought to you by>
****
Herr Professor Peter Lewis Swimm
k/RAD LABS-||| XXXOOFORDERXXXX.com||-
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
"Just Because I am a Preist Doesnt Mean I wont
kick your ass Milkman Dan."

On Sat, 4 Dec 1999, Martin-Eric Racine wrote:

> On 3.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:
>
> > It is really too bad that an ISP feels they should be able to
> > charge a hefty "surcharge" for a static IP. You really are
> > just paying a setup fee mind you an ongoing one.
>
> No, it's not a setup fee. I just got a letter from my ISP saying
> that starting on January 2000, there is a 20mk monthly surcharge
> for those using a static IP. It used to be completely free.
>
> --
> ---
> Martin-Éric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk
>
>
>
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3364. Problems with MagiC...

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <041219991033529551%macgod@rocketmail.com>
Source record: 69347

Hey all.. I've got a little problem with my new copy of MagiC 6.01...
and before someone shouts, "Upgrade to 6.1!", I'm trying.. :) Besides
that, I doubt they would have shipped 6.01 with such an odd bug..

The scene:

* my stock Falcon030. (Well, almost stock--it's had the buffer fix
applied to it.)
* ICD 6.5.5, CENTScreen, NVDI 2.5 & MagiC 6.01

I get Error #-69 (68000 exception) whenever I try to do the following..

* launch Taskbar (either the beta or the last final release)
* hit "Options..." in the Format Disk dialog
* hit any of the buttons in the lower-half of the MagiC Config window

Is there some call that all of these operations make that's causing
this error?

I've tried doing these things with and without MagtoROM w/MagXBO32,
NVDI 2.5 and CENTScreen. I'm hoping ICD doesn't have to go..!

Can anyone help me out here?

Cheers,
Derek

3365. Re: Need MintNet 1.04 in LZH or ZIP fil

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <k5d24.7129$0p4.772059@news.flash.net>
Source record: 69348

Hello!

>Why hating TAR/GZIP? It's easy to use.

Because every version I could get my hands on hasn't worked for me. If someone could explain better than the doc's how to use it, maybe I'll be a little less frustrated with it. But for now, it is completely unusable for me. When decoding most files, it either crashes immediately upon running, or it crashes partway through the decoding process, getting only a small part of the archive. This is why I hate it. It isn't easy to use, at least from my end.

>Anyway if you still want MiNTnet 1.04 I can e-mail you the package in LZH >format. Let me know.

Yes, please! Thank you very much! Without that I am completely stuck.

Mike Freeman
nameerf@flash.net

3366. Re: MegaST keyboard connector

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <82bo4tbij1@bgtnsc03.worldnet.att.net>
Source record: 69349

Demzy,

I have one of those Mega keyboard couplers left in stock (new). It is a double ended female-female connector to connect your existing cable to another cable. I'm out of the extension cables but you should be able to find one elsewhere. The price for the keyboard connector, including US Priority Mail shipping, is $5. Reply in Email if interested.

Sheldon
s.winick@worldnet.att.net

Demzy wrote in message <3848d48f.146734948@news.rdc1.ab.wave.home.com>...
>Just bought a vintage MegaST4, complete with Genlock system (I don't
>know what to do with it, I'm using the computer for Notator,
>anyway...). The system came with a very noisy Megafile60 (the fan is a
>retrofit and is overkill and is the noisy part).
>
>So I want to get a longer cable for the keyboard and the monitor so I
>can put the CPU and Megafile in another room and just work with the
>keyboard/mouse and monitor. I looked at the connectors on the ends of
>the keyboard umbilical cord and saw that it had 6 contacts, different
>from the 4-contact phone connector and the more-than-6-contacts RJ45
>connectors on modern network cables.
>
>What is the 6-contact keyboard connector called and, if I were to find
>a cable with those connectors on its ends, how long can I make the
>cable and still have the keyboard/mouse work?
>
>Thanks for your help,
>
>Demzy
>
>

3367. Re: was thinking of going Re: Hannover

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38496f7b$0$29631@news.zetnet.co.uk>
Source record: 69350

On 26 Nov 1999 21:13:08 , Martin "Nightowl" Byttebier wrote:

| . . . . .
|As usual you see things I haven't said at all. What I ment is that I
|don't like it that they make some products MagiC only whilst there isn't
|any reason at all to that so. That's what I call forcing people to buy
|their products (a Micro$oft trick).

I agree. Making programs available which only run under Magic won't
persuade me to buy Magic, nor can I buy and use the programs.

3368. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <vmsi4sspfv0uobu6kgff229due9ge3ajbg@4ax.com>
Source record: 69351

On Sat, 04 Dec 1999 05:05:41 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Regardless the partitioning functions of this software would be worthy to
>have on an ST. All someone has to do is write it:-).

Have you started yet? ;^)

3369. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912042153430.466-100000@rakas>
Source record: 69352

On 4.12.1999, Peter Swimm <kradlabs@texas.net> wrote:

> I imagine the surcharge for the static ip is partly to defend
> against cablemodem/dsl customers from using their highspeed
> connections as a server.

In my case, the above is null, because Quicknet subscribers run behind a firewall that only allows port 22 (ssh) and 113 (ident) for incoming connections. This is plenty enough for teleworkers since ssh cane be used to create IP tunnels.

Anyhow, Quicknet's contract specificly states that "a subscriber cannot, under any circumstances, use its cable-modem to provide commercial services such as BBS, FTP archive or web server."

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3370. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <qpsi4s4hkm9shkf3vi5k5iril1qs9h7krj@4ax.com>
Source record: 69353

On Sat, 4 Dec 1999 12:03:31 -0600, Peter Swimm <kradlabs@texas.net> wrote:

>I imagine the surcharge for the static ip is partly to defend against
>cablemodem/dsl customers from using their highspeed connections as a
>server. The isps have to pay for their bandwidth like everyone else and
>you got to admit their are alot of people who would use the static and
>high speed for more than playin' quakeIII.

I think that's probably a lot more than just "partly" the reason.

3371. Atari 800 Computer System - ebay item # 212936959

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: David Webster <djweb@chicagonorthwest.com>
Message-ID: <82bs0c$p8n$3@ffx2nh5.news.uu.net>
Source record: 69354

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=212936959

-Atari 800 Computer w/48K
-Atari 810 Floppy Disk Drive
-Atari 410 Program Recorder (Cassette)
-Atari 1027 Printer
-Atari 1030 Modem (I think it's 300bps?)
-Computer Eyes by Digital Vision (It's a video "frame grabber" to input graphic images) w/2 Disks
-Atari Touch Tablet (For use with Atari Artist)
-Power supplies
-Device Cables (for disk drive, cassette, printer, modem...)

Cartridges:
-PacMan
-Missile -Command
-Star Raiders
-Qix
-Basic
-Atari Artist (w/Touch Tablet & Stylus)
-Centipede
-Asteroids
-Defender
-Atari Logo
-Music -Composer
-E.T.PhoneHome
-Robotron 2084
-Kaboom (Activision)
-Atlantis(Imagic)
-Demon Attack(Imagic)
-Soccer
-Submarine Commander

Floppy Disks:
-Atari 810 Master Diskette II
-Caverns Of Mars (Atari)
-Ultima IV (Origin) (w/original box)
-Scott Adams Adventures (Special Gold Edition- All 12 adventures on 3 disk boxed set)
-Scott Adams Graphic Adventure #1, Adventureland (w/original box)
-Super Boulder Dash
-Stock Analysis (Atari)
-Blue Max (Synapse)
-Silent Service (MicroProse)
-Decision In The Desert (MicroProse)

-The Sands Of Egypt (DataSoft)
-Zork I (Infocom)
-Zork II (Infocom)
-Wizard and the Princess (Sierra On-Line)
-Hellcat Ace (Microprose)
-Worms (Electronic Arts)
-Wingman (Microprose)
-ComputerEyes System Software (2 disks)
-F15 Strike Eagle (MicroProse)
-PrintShop (Broderbund)
-Astrology 2.0 (APX)
-Envision (Antic), Envision Utilities, Maps, Fonts (Antic) (2 Disks)
-Microsoft Basic (Atari)
-Mig Alley Ace (MicroProse)
-Spitfire Ace (MicroProse)
-Graphic Master (DataSoft)
-BC's Quest For Tires (Sierra On-Line)
-Action Quest
-Paint Master Diskette (Atari)
-Dimension X (Synapse)
-Family Finances 1, Cash Flow (Atari)
-Family Finances 2, Budget (Atari)
-Home Filing Manager (Atari)
-Pathfinder (Gebelli)
-Darts & Tilt (Creative Computing Software)
-Pool, Billiards & Snooker (Creative Computing Software)
-Shamus (Synapse)
-Seafox (Broderbund)
-Pharaoh's Curse (Synapse)
-Flight Simulator (APX)
-Flight Simulator II (SubLogic)
-Flight Simulator II Scenery Disk (SubLogic)
-Mercenary, The Second City (DataSoft)
-Temple Of Apshai (Automated Simulations)
-Final Flight (MMG Micro)
-Kennedy Approach (MicroProse)
-Screen Dump Utility (APX)
-Alternate Reality (DataSoft) (2 Disks)
-SeaDragon (Adventure International)
-(and 2 Atari-Labeled "Formatted Diskette II")
-(also many "unlabeled"? or "blank"??? disks)

Cassettes:
-Introduction To Sound (Atari)
-Introduction To Graphics (Atari)
-Space Invaders (Atari)
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-Aztec Challenge (Cosmi)
-States And Capitals (Atari)
-Space Chase (APX - Atari Program Exchange)

-Touch Typing (Atari)
-Touch Typing Practice (Atari)
-Legionnaire (Avalon Hill)
-British Heritage Jigsaw Puzzles Vol.2 (Thorn EMI)
-Crossfire (On-Line Systems)
-Biorhythm (Atari)
-Space Trek (APX)
-Lunar Lander (Adventure International)
-Bomber Attack (Avalon Hill)

Instructions / Manuals:
HARDWARE Instructions:
-Atari 400/800 Basic Reference Manual
-Atari 400/800 An Invitation to Programming 3: Sound and Graphics
-ComputerEyes Video Digitizing Systems (3 different manuals)
-Graphics AT (Printer Interface)
-Atari 800 Computer
-Atari 1027 Letter Quality Printer
-Atari 410 Program Recorder
-Atari 810 Disk Drive
SOFTWARE Instructions:
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-Atari Microsoft Basic (Atari)
-Asteroids (Atari)
-747 Landing Simulator (APX)
-Missile Command (Atari)
-Caverns Of Mars (Atari)
-Music Composer (Atari)
-Space Chase (APX)
-Space Trek (APX)
-Star Raiders (Atari)
-Stock Analysis (Atari)
-Touch Typing (Atari)
-Super Boulder Dash
-Ultima II
-Ultima IV
-Silent Service (MicroProse)
-Kennedy Approach (MicroProse)
-F15 Strike Eagle (MicroProse)
-Decision in the Desert (MicroProse)
-Atari Logo (2 books)

BOOKS:
-Compute's First Book of Atari
-Your Atari Computer
-Atari Basic

ORIGINAL BOX/PACKAGE:
-Ultima IV (I think I have the cloth map and pewter ahnk somewhere, but
unless I find them they are NOT included- I will contact the high bidder
whenever I find additional items.)

-Scott Adams Adventure Series (Special Gold Edition) (in plastic box)
-Scott Adams Graphic Adventure (#1, Adventureland) (in plastic box)
-Alternate Reality
-Compuserve (Plastic Binder and Disks are still in original shrink wrap)
-Envision

OTHER:
-Control Graphics Keyboard Template
-Old printouts of game hints, notes, maps, emails, etc...
-3 Floppy Disk Holders (2 hold about 15disks, 1 holds about 50)
-There is probably more Atari stuff lying around here somewhere which is not listed. If I find anything more after the auction, I will contact the buyer.

Magazines: (Wow, these magazines bring back memories of the good ol' Atari 800 days)
-Antic - Aug.1983, Vol.2, No.5
-Antic - July 1983, Vol.2, No.4
-Antic - May 1987, Vol.6, No.1
-Computer Gaming World - Aug.1986, No.30
-Compute - June 1986, Issue 73, Vol.8, No.6
-Computer Games - Jan/Feb 1985
-Electronic Games - December 1984
-Online Today - Sept. 1987
-Online Today - April 1987

I tested the 800, 810, touch tablet, some cartridges, some disks.
I did not test the printer, modem, cassette, computer eyes. I therefore can not report on the operation of all items. But what I tested worked great (and so I got too involved and spent too much time playing some classic old games)
There are no joysticks included, which may be required for some games. I had put them all into another auction. If the buyer of that auction doesn't follow through on the deal, I will include 2 untested Atari joysticks.)

Buyer is to pay shipping, estimated at $30. Thank you!

On 12/02/99 at 20:05:56 PST, seller added the following information:
Scott Adams Limited Gold Edition is #0029 of ????

On 12/02/99 at 20:08:56 PST, seller added the following information:
what i thought was a 3rd manual for the computer-eyes, is just an advertisement from digital vision inc.

3372. Atari 800 system - ebay #212936959

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: David Webster <djweb@chicagonorthwest.com>
Message-ID: <82bs00$p8n$1@ffx2nh5.news.uu.net>
Source record: 69355

-Atari 800 Computer w/48K
-Atari 810 Floppy Disk Drive
-Atari 410 Program Recorder (Cassette)
-Atari 1027 Printer
-Atari 1030 Modem (I think it's 300bps?)
-Computer Eyes by Digital Vision (It's a video "frame grabber" to input graphic images) w/2 Disks
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unless I find them they are NOT included- I will contact the high bidder
whenever I find additional items.)
-Scott Adams Adventure Series (Special Gold Edition) (in plastic box)
-Scott Adams Graphic Adventure (#1, Adventureland) (in plastic box)

-Alternate Reality
-Compuserve (Plastic Binder and Disks are still in original shrink wrap)
-Envision

OTHER:
-Control Graphics Keyboard Template
-Old printouts of game hints, notes, maps, emails, etc...
-3 Floppy Disk Holders (2 hold about 15disks, 1 holds about 50)
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Magazines: (Wow, these magazines bring back memories of the good ol' Atari 800 days)
-Antic - Aug.1983, Vol.2, No.5
-Antic - July 1983, Vol.2, No.4
-Antic - May 1987, Vol.6, No.1
-Computer Gaming World - Aug.1986, No.30
-Compute - June 1986, Issue 73, Vol.8, No.6
-Computer Games - Jan/Feb 1985
-Electronic Games - December 1984
-Online Today - Sept. 1987
-Online Today - April 1987

I tested the 800, 810, touch tablet, some cartridges, some disks.
I did not test the printer, modem, cassette, computer eyes. I therefore can not report on the operation of all items. But what I tested worked great (and so I got too involved and spent too much time playing some classic old games)
There are no joysticks included, which may be required for some games. I had put them all into another auction. If the buyer of that auction doesn't follow through on the deal, I will include 2 untested Atari joysticks.)

Buyer is to pay shipping, estimated at $30. Thank you!

On 12/02/99 at 20:05:56 PST, seller added the following information:
Scott Adams Limited Gold Edition is #0029 of ????

On 12/02/99 at 20:08:56 PST, seller added the following information:
what i thought was a 3rd manual for the computer-eyes, is just an advertisement from digital vision inc.

3373. Atari 800 Computer System - ebay #212936959

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: David Webster <djweb@chicagonorthwest.com>
Message-ID: <82bs0f$p8n$4@ffx2nh5.news.uu.net>
Source record: 69356

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=212936959

-Atari 800 Computer w/48K
-Atari 810 Floppy Disk Drive
-Atari 410 Program Recorder (Cassette)
-Atari 1027 Printer
-Atari 1030 Modem (I think it's 300bps?)
-Computer Eyes by Digital Vision (It's a video "frame grabber" to input graphic images) w/2 Disks
-Atari Touch Tablet (For use with Atari Artist)
-Power supplies
-Device Cables (for disk drive, cassette, printer, modem...)

Cartridges:
-PacMan
-Missile -Command
-Star Raiders
-Qix
-Basic
-Atari Artist (w/Touch Tablet & Stylus)
-Centipede
-Asteroids
-Defender
-Atari Logo
-Music -Composer
-E.T.PhoneHome
-Robotron 2084
-Kaboom (Activision)
-Atlantis(Imagic)
-Demon Attack(Imagic)
-Soccer
-Submarine Commander

Floppy Disks:
-Atari 810 Master Diskette II
-Caverns Of Mars (Atari)
-Ultima IV (Origin) (w/original box)
-Scott Adams Adventures (Special Gold Edition- All 12 adventures on 3 disk boxed set)
-Scott Adams Graphic Adventure #1, Adventureland (w/original box)
-Super Boulder Dash
-Stock Analysis (Atari)
-Blue Max (Synapse)
-Silent Service (MicroProse)
-Decision In The Desert (MicroProse)

-The Sands Of Egypt (DataSoft)
-Zork I (Infocom)
-Zork II (Infocom)
-Wizard and the Princess (Sierra On-Line)
-Hellcat Ace (Microprose)
-Worms (Electronic Arts)
-Wingman (Microprose)
-ComputerEyes System Software (2 disks)
-F15 Strike Eagle (MicroProse)
-PrintShop (Broderbund)
-Astrology 2.0 (APX)
-Envision (Antic), Envision Utilities, Maps, Fonts (Antic) (2 Disks)
-Microsoft Basic (Atari)
-Mig Alley Ace (MicroProse)
-Spitfire Ace (MicroProse)
-Graphic Master (DataSoft)
-BC's Quest For Tires (Sierra On-Line)
-Action Quest
-Paint Master Diskette (Atari)
-Dimension X (Synapse)
-Family Finances 1, Cash Flow (Atari)
-Family Finances 2, Budget (Atari)
-Home Filing Manager (Atari)
-Pathfinder (Gebelli)
-Darts & Tilt (Creative Computing Software)
-Pool, Billiards & Snooker (Creative Computing Software)
-Shamus (Synapse)
-Seafox (Broderbund)
-Pharaoh's Curse (Synapse)
-Flight Simulator (APX)
-Flight Simulator II (SubLogic)
-Flight Simulator II Scenery Disk (SubLogic)
-Mercenary, The Second City (DataSoft)
-Temple Of Apshai (Automated Simulations)
-Final Flight (MMG Micro)
-Kennedy Approach (MicroProse)
-Screen Dump Utility (APX)
-Alternate Reality (DataSoft) (2 Disks)
-SeaDragon (Adventure International)
-(and 2 Atari-Labeled "Formatted Diskette II")
-(also many "unlabeled"? or "blank"??? disks)

Cassettes:
-Introduction To Sound (Atari)
-Introduction To Graphics (Atari)
-Space Invaders (Atari)
-Drac Is Back (Syncro Inc.)
-Aztec Challenge (Cosmi)
-States And Capitals (Atari)
-Space Chase (APX - Atari Program Exchange)

-Touch Typing (Atari)
-Touch Typing Practice (Atari)
-Legionnaire (Avalon Hill)
-British Heritage Jigsaw Puzzles Vol.2 (Thorn EMI)
-Crossfire (On-Line Systems)
-Biorhythm (Atari)
-Space Trek (APX)
-Lunar Lander (Adventure International)
-Bomber Attack (Avalon Hill)

Instructions / Manuals:
HARDWARE Instructions:
-Atari 400/800 Basic Reference Manual
-Atari 400/800 An Invitation to Programming 3: Sound and Graphics
-ComputerEyes Video Digitizing Systems (3 different manuals)
-Graphics AT (Printer Interface)
-Atari 800 Computer
-Atari 1027 Letter Quality Printer
-Atari 410 Program Recorder
-Atari 810 Disk Drive
SOFTWARE Instructions:
-Atari Disk Operating System II
-Atari Microsoft Basic (Atari)
-Asteroids (Atari)
-747 Landing Simulator (APX)
-Missile Command (Atari)
-Caverns Of Mars (Atari)
-Music Composer (Atari)
-Space Chase (APX)
-Space Trek (APX)
-Star Raiders (Atari)
-Stock Analysis (Atari)
-Touch Typing (Atari)
-Super Boulder Dash
-Ultima II
-Ultima IV
-Silent Service (MicroProse)
-Kennedy Approach (MicroProse)
-F15 Strike Eagle (MicroProse)
-Decision in the Desert (MicroProse)
-Atari Logo (2 books)

BOOKS:
-Compute's First Book of Atari
-Your Atari Computer
-Atari Basic

ORIGINAL BOX/PACKAGE:
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-Online Today - Sept. 1987
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3374. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82bsl3$hh4$1@snipp.uninett.no>
Source record: 69357

Bengy Collins <collins@bulli.com> wrote:

> "Can you imagine MagiC with a built in IConnect compatible stack, and shared
> libraries that makes writing clients very easy? :-))))..... this means the
> end for MiNT/freeMinT/N-AES and other crap."

Heh! Interesting to hear, but *how* a libsock.slb kan "kill" MiNT-Net is
beyond me... Anyway, this slb should be perfectly usable under MiNT as
well - if ASH ever release the specs on the IConnect API that is.

> High End Webbrowser in the works? (Dec 4)

Now *that's* interesting! I just wonder how ASH can justify making it
MagiC-only now that FreeMiNT and N.AES 2 supports everything MagiC does
and then some.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3375. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912042209010.466-100000@rakas>
Source record: 69358

On 4.12.1999, Bengy Collins <collins@bulli.com> wrote:

> "Can you imagine MagiC with a built in IConnect compatible stack,
> this means the end for MiNT/freeMinT/N-AES and other crap."

Whoever you're quoting this from is a complete idiot.

MiNT-Net can readily use most BSD/Linux/Unix sources out there,
with almost no patching required, since LIB 0.54. Somehow, I'd
really doubt that iConnect will ever provide this immediate way
of porting outside material.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3376. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ausi4ss33dag1mbpqqhhf5dudoa98ctlap@4ax.com>
Source record: 69359

On Sat, 04 Dec 1999 16:09:01 GMT, Bengy Collins <collins@bulli.com> wrote:

>PS: I will not be posting all the news from MagiC online in this group
>(unless there is a strong want for this? :-) I just thought that the above
>articles were rather interesting

Glad you did. To say that it was interesting is an understatement.

3377. Re: MegaST keyboard connector

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912042203390.466-100000@rakas>
Source record: 69360

On 4.12.1999, Demzy <demetrio@home.com> wrote:

> I looked at the connectors on the ends of the keyboard
> umbilical cord and saw that it had 6 contacts, different from
> the 4-contact phone connector and the more-than-6-contacts
> RJ45 connectors on modern network cables.

If you look carefully, you'll notice your phone connector _is_
of the 6-conductor type, but only the middle 4 wires are used.

Anyhow, to make a quick cable, use an ordinary phone cord, but
clip one end off and reverse the connections.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3378. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B46ECB89.7C4%collins@bulli.com>
Source record: 69361

in article Pine.MNT.4.10.9912042209010.466-100000@rakas, Martin-Eric Racine
at q-funk@funkyware.atari.org wrote on 12/4/99 1:13 PM:

> On 4.12.1999, Bengy Collins <collins@bulli.com> wrote:
>
>> "Can you imagine MagiC with a built in IConnect compatible stack,
>> this means the end for MiNT/freeMinT/N-AES and other crap."
>
> Whoever you're quoting this from is a complete idiot.

No, really he's not an idiot, it was said in a very joking-way. (perhaps I
quoted it a little out of context)

Bengy

3379. monitor cable

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944330570@acpu.com>
Source record: 69362

Michael Brent <mbrent@inreach.com> spake thusly:

M > I just got an Atari Mega4 St computer. It has no cable for
M > the monitor. I have an old NEC 3D multisync that I want to
M > use. I need the cable, and understand Talon Omniswitch works.
M > Do YOU have one?? My NEC has the 15 pin male connector.

If you are handy with soldering iron and some other tools, you could try my little project 'Monitor Master Plus'. Email me for the archive, if you like. It may have found its way to an ftp site by now. You will need to locate an old Monitor Master - there are a couple of new ones available locally for pretty cheap here in Boise.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... I feel like I'm diagonally parked in a parallel universe.
___ Mountain Reader II - #00000077

3380. Turbo ST??

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944330571@acpu.com>
Source record: 69363

Peter Keller <pak@conan.ids.net> spake thusly:

P > The program I'd really like to get back is TurboST. Does
P > anyone know where I could get a copy?

I _might_ have a copy around here, somewhere. What does it do? Was
it a Michtron product?

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... I am Borg... James Borg. 007 has been assimilated.
___ Mountain Reader II - #00000077

3381. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <Wlg24.1083$Ue.1862@news21.bellglobal.com>
Source record: 69364

Martin-Eric Racine wrote in message ...
On 3.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:

> It is really too bad that an ISP feels they should be able to
> charge a hefty "surcharge" for a static IP. You really are
> just paying a setup fee mind you an ongoing one.

No, it's not a setup fee. I just got a letter from my ISP saying
that starting on January 2000, there is a 20mk monthly surcharge
for those using a static IP. It used to be completely free.

--

Martin-�ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

This is just pure greed. The only reason I can account for this is
additional customers they feel they can support with your static IP. If
they have those of you with static IP's pay extra they don't have to new
customers or buy extra hardware to support those customers.

Steve

3382. FS: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tonytt98@aol.com
Message-ID: <19991204171623.17734.00000666@ng-fy1.aol.com>
Source record: 69365

Atari TT system on Auction on ebay at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=212403963

Good Luck...

3383. My sites...

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <Shg24.8512$kb.21627@nntpserver.swip.net>
Source record: 69366

Hi everyone,
For those who don't remember it:
Whenever you need help with your music setup on your Falcon: go to
www.holmerup.com
You'll find information about how to put a system together,
troubleshooting, CAF compatible harddisks and magazine articles written
by me.

For swedish Atarians:
To find essential stuff for Atari machines: go to www.holmerup.org

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

3384. Atari TT and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: "Bertram V. Dunskus" <bertram@ipf.de>
Message-ID: <B46F52A1.E74%bertram@ipf.de>
Source record: 69367

Hello,

can anybody tell me whether it is possible to connect an Atari TT to a VGA monitor in the TT-High resolution? I guess I'd need an ECL to VGA adapter/converter. Does this kind of thing exist?

Thanks for your help,

Bertram

3385. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <fsg24.1084$Ue.2070@news21.bellglobal.com>
Source record: 69368

Martin-Eric Racine wrote in message ...
On 4.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> 1) What does DHCP stand for?

RFC 2131: Dynamic Host Configuration Protocol

Basically, this fetches a dynamic IP at connection time, along
with the gateway and netmask IP. It might also use your Ethernet
card's MAC address (its serial number, sort-of) as means of
authenticating you.

Martin-Eric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

I am unsure what you mean by using your MAC address to authenticate you. I understand the concept of MAC addresses being bound to protocols such as the TCP/IP protocol suite but just want you to clarify exactly what kind of authentication you are talking about.

Steve

3386. Re: BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <3849A916.1EF0DDF2@suscom.net>
Source record: 69369

Atari also made BallBlazer for their 7800 video game system. Plays very
well. Graphics just as good, sound maybe not as good as 8 bit computer
cart.

Michael Brent wrote:
>
> Hi Group,
>
> Years ago Lucas Films sold a fabulous game for the Atri 8-bits,
> the game was BallBlazer and I loved playing it. Is there a version
> for the ST computers or maybe the Jaguar ??
> Thanks....
>
> Michael

--
David Smith; Williamsport, Pennsylvania, United States
david@suscom.net

3387. Atari Online News, Etc. #01-40

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h-iDsdO.dpj@delphi.com>
Source record: 69370

```
A-ONE #0140 12/03/99

~ MiniZip Virus Damaging ~ People Are Talking! ~ Tomb Raider 4!
~ Dell Offers New Webpc! ~ Milan II Announced! ~ PAC Meeting Info
~ Classic Atari Gaming! ~ WenSuite 3.30b Is Out! ~ playstation.com
~ Thinnest Transistor! ~ "Jedi Power Battles"! ~ 1 GHz Race Is On!

-* AMD's 750 MHz Athlon Debuts! *-
-* Cursor Software Monitors Customers! *-
-* Mediator Holds Closed Microsoft Meeting! *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

3388. Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912041637.a46156@su2.maus.de>
Source record: 69371

Hi Dennis,

DV>It's OK ?
yes at least I think so.

DV>Compared to what Peter?
Compared to CAB, and compared to its price. Although it crashed when I chose a link the page not being finished...

DV>The only point to buy the professional version of Draconis, is the
DV>supposed JScript support, since you find it *good* could you give us
DV>some links of sites that you can actually access with Adamas?
No, I've got to admit that up to now no pae with Java cript was correctly loaded. Mostly Adamas complains of (a missing?) 'semicolon'...

So I hope the 1.7 will be better. One of the reasons I bought it is that the market needs competition. And to get an alternative that doesn't need multitasking.

Und TTschï¿½
ps

3389. Re: Turbo ST??

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38498B58.97BD69CB@jps.net>
Source record: 69372

Turbo ST was never as highly rated as Quick ST, which later became Warp 9. I sent three copies of this to Bravo Sierra Computers if you want to order one there:

http://www.teleport.com/~bensmith/bscomputers.shtml

Tom Derrick wrote:
>
> Peter Keller <pak@conan.ids.net> spake thusly:
>
> P > The program I'd really like to get back is TurboST. Does
> P > anyone know where I could get a copy?
>
> I _might_ have a copy around here, somewhere. What does it do? Was
> it a Michtron product?
>

3390. Re: Anyone familiar with the Atari PC (8086 IBM compatible)?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <mIT14.749$gd4.9551@nsw.nnrp.telstra.net>
Source record: 69463

Gordon Eastman wrote in message ...
>I usually have no interest in PC's, but I picked one up because it was
>made by Atari. The main unit looks like a Mega ST. A web search turned up
>this reference:
>
> http://www.computingmuseum.com/museum/ataripc.htm
>
>Mine came with monitor, external floppy and mouse but no keyboard or
>software. It seems to boot fine to the point where it needs a disk.
>
>Does someone know the Atari model number of the original keyboard?
>There's a round, female 5 pin DIN keyboard connector on the back of the
>computer. Will other PC keyboards work?

They should but... if your Atari is an XT clone (ie 8088 or 8086) you need a keyboard that has a selectable setting (switch at the bottom usually) or a keyboard from an XT (or clone). AT only keyboards (286+) won't work on an XT (or clone).
They are electronically different, it's not just a case of different wiring configuration on the plug.

>
>Was there a special Atari version of DOS or should any MS-DOS boot disk
work?

Yes, any version of MS-DOS will work.

BTW, both Atari and Commodore made PC clones. I'm not sure about Atari, but the earlier Commodore PC clones where designed and built by C=. Later, C= simply rebadged clones from other manufacturers.
The PC-5, PC-10, PC-20 and PC-30 range of C= PC clones sold in huge numbers in Europe, especially Germany.

Bit of useless information, but anyway...

Pentium PC's manufactured in Holland by Tulip computers where branded and sold as Commodore PC's up until recently. Tulip owned (owns?) the C= logo and rights to the old 8 bit C= line, but has since gone bust.

Neither Atari or Commodore PC clones are rare (or worth anything ;-) except curiosity value ofcourse.

Regards,

Clockmeister.

```
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\// www.tnet.com.au/~gerryvdb
```

3391. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912040214060.87-100000@rakas>
Source record: 69464

On 3.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:

> It is really too bad that an ISP feels they should be able to
> charge a hefty "surcharge" for a static IP. You really are
> just paying a setup fee mind you an ongoing one.

No, it's not a setup fee. I just got a letter from my ISP saying
that starting on January 2000, there is a 20mk monthly surcharge
for those using a static IP. It used to be completely free.

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Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3392. Re: Timeworks Publisher Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <829p67$6lle$1@spnode25.nerdc.ufl.edu>
Source record: 69465

Hi Alyre:

Because I do Prof. Music Publishing of Guitar Scores I am quite
familiar with DTP on Atari. Time Works which is about 6 disks, is
the worse program I have ever used. It is slow, not stable and its
printing just does not work.

I find that Calamus 1.09n is a great program, it is fast , stable
and prints a very complex page in about one minute!

I also like PGS (PageStream), it is very stable on my falcon and it
has many many features but to realize it you must study the manual.

Raymond

On 3 Dec 1999 18:59:04 , Alyre Chiasson wrote:
>Hello,
>
>I am having troubling printing out documents.
>There is an overlap or part of the previous page
>on the following page. At the moment the only way
>to get around the problem is to print each page
>individually. I have removed all desk accessories
>and auto folder programs other that GDOS. The GDOS
>version I am using is 1.1. My system is a TT.
>Any suggestions on a fix, it's a real pain.
>
>Thanks
>
>Alyre
>chiassa@umoncton.ca
>
>.

_/
Flute and Guitar Page at:
http://www.afn.org/~guitarra/
=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM

Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
_/_/_/

3393. Re: Iconnect and Single tasking

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <OPZ14.1364$Vf2.821@198.235.216.4>
Source record: 69466

On 30 Nov 1999 13:12:49 , Terry May wrote:
>On Tue, 30 Nov 1999 17:50:10 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>> Is it possible to use Iconnect package in TOS (anyversion) without the
>>aid of Magic? Basically to use the PPP Connect, with CAB and the Overlay
>>that comes with the commercial version, even if it is in a limited fashion.
>
>Unless there's been an update, no. PPP-Connect needs to be running in the
>background, and that can't be done in singleTOS.

Thanks Terry. And Apparently Multi Tasking OS is not enough, it must Be
Magic. Good For STe,TT, But not good for my Falcon.

>> I am just looking to see if there is any benefit for me going to the
>>commercial version of CAB and its clients, besides the fact that it appears
>>to have the edge over STing and its overlays.

>The benefit is that you get an unrestricted version of CAB 2.7 (though the
>demo is not restricted too much). And you can still use STiNG with it.

Actually I am using this now. I was just hoping Iconnect would work on my
Falcon. This doesn't seem possible.

>> While Commercial Cab is apparently more compatible with certain web
>>pages as far as my limited knowledge goes, it would only work on some of
>>my Ataris.

>Yes, you can use many sites that STiNG won't allow you to. And the reverse
>is also true. It's great to have the choice. I found myself using
>PPP-Connect most of the time, though.

Well, I may end up using this for the TT.

>> My Falcon doesn't run my copy of Magic 4.0
>
>I suggest you get 5.11 or greater. Works great on a Falcon (at least it did
>for me), and is much, much better than TOS. Of course, it also helps if you
>have 14 megs of memory in your Falcon.

I do, perhaps an upgrade will be considered.

>> Also does Iconnect require the latest version of Magic?
>
>No.

Later Brian.

>.

3394. Re: .ST File to ST readable Disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MOZ14.1356$Vf2.821@198.235.216.4>
Source record: 69467

On 2 Dec 1999 15:37:05 -, "Jon Black" wrote:
>Hi all
>
>I'm having great difficulty converting .ST game images into a floppy disk
>to use with an original ST.

Use ST to disk.

If you want more software for your STs.

Try

http://www.umich.edu/~archive/atari

Large selection of software and networkable games, since you have 4 STs.

Btw Warez aren't as good as originals. Usually hacked games that are
incomplete and you don't find this out until you are well into them.

Lots of Atari software is available second hand. There are still dealers
with Atari software for sale.

There are lots of gadgets to get for your STs and fun hardware hacks.

There is definitely no need to be bored.

Later Brian.

>.

3395. Re: Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <TOZ14.1357$Vf2.821@198.235.216.4>
Source record: 69468

Just so I follow the below clearly? You are using a PC to play a PC
game because the ST emulator doesn't run the pirate software? So you come
here and ask us for help?

Clear enough. Go to Mille Babics page for ST internet support.
He is a Captive fan.

On 2 Dec 1999 15:05:41 -, "Patrick B" wrote:
>Hello all,
>
> Well, I couldn't get Captive to work on PaCifiST, but that's sortof
>ok... I got the PC version instead... but I'm stuck ! On the third base (#2,
>since the first one is #0), as soon as you enter, you are in a small
>corridor with a metal door, and no button anywhere that I can see. I've
>tried beating the door down, but that didn't work either. I remember having
>been stuck there too when I originally played it many years ago, but can't
>remember how to open the door. Does anyone know ? I've looked on the net,
>but there aren't any walkthrough for Captive (I guess it's a bit old, so no
>one cares anymore)
>
>Thanks,
>
>Patrick
>
>
>
>.

3396. Re: Turbo ST??

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_OZ14.1358$Vf2.821@198.235.216.4>
Source record: 69469

On 3 Dec 1999 04:11:47 G, Peter Keller wrote:
>Howdy All-
>
>Many months ago, my hard drive crashed and while (with a lot of help) it's
>finally up and running fine, quite a lot of the data were lost. It's not
>a fancy system, just an umodified 1040st. The program I'd really like to
>get back is TurboST. Does anyone know where I could get a copy?

I am certain TurboST can still be found, if you are looking for the
software accelarator. Should you not find this, there is also WARP 9 and
NVDI screen accelarators that will be quite happy on your HD.

Later Brian.

>Peter Keller
>pak@conan.ids.net
>
>"My object in living is to unite my avocation with my vocation
> As my two eyes make one in sight.
> Only where love and need are one, and the work is play for mortal stakes,
> Is the deed ever really done for Heaven and future's sakes."
>
> -Robert Frost
>.

3397. Re: ATARI Sales

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7PZ14.1359$Vf2.821@198.235.216.4>
Source record: 69470

On 2 Dec 1999 13:44:54 -, Neil Roughley wrote:
>Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
>> 1986 100,000 Total WorldWide.
>>
>> by 1989
>>
>> 1,000,000 worldWide. (520ST, 1040ST, 1040STe, 1,2,4, MegaST, STacy)

>1,500,000 units worldwide by 1989.
>
>START: How many STs are installed in the U.S.?
>
>Tramiel: We don't give country-by-country numbers. Obviously, we've been
>shipping more than the lion's share outside the United States,
>especially since late 1987 and 1988. Around the world now I'm guessing
>that it's approaching one-and-a-half-million machines.
>
>source: START magazine interview with Sam Tramiel (September, 1989).
>
><< Neil >>

Actually we are in agreement here. My information is on a ten year old
memory. I remember it was 1989 when they announced 1 millon units. The
problem with the STart article is that it relys on Sam Tramiel for its
information ;-P. The lag time for start was roughly 3 months.

But really these numbers are strong, for while the ST was fizzling out in
the USA and Canada there was enough strength in Europe to continue
development until, well, until it decides to stop completely.

Later Brian.
>.

3398. NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aPZ14.1360$Vf2.821@198.235.216.4>
Source record: 69471

Is there a set up in NEWsie that will allow me to read the offline messages while I am online?

Thanks Brian.

3399. Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Robert Levy <robert.levy@virgin.net>
Message-ID: <829sdp$19m$1@nclient15-gui.server.virgin.net>
Source record: 69472

Can anyone help me please with free version of Gemulator 98?
How do you load more than one virtual drive (*vhd) at the one time?

Robert

robert.levy@virgin.net

3400. Need MintNet 1.04 in LZH or ZIP file!

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Hg024.6666$0p4.721938@news.flash.net>
Source record: 69473

Hello!

First, let me just say that I absolutely hate the TAR/GZIP crap that Mint and other Unix systems use. Anyway, I have a satisfactory Mint/GUI setup. Now I want to experiment with MintNet. The problem is I cannot extract the files from their TAR/GZIP archive. Every decompression program I've tried has either crashed while decompressing or only decompress a very small part of the archives I've downloaded. I'd like to know if someone could please E-mail or put on an FTP site MintNet 1.04 in LZH or ZIP (NOT GZIP!) format? These are much better for me as I'm very familiar with them and I know they should actually work. Thanks!

Mike Freeman
nameerf@flash.net

3401. 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944277681@acpu.com>
Source record: 69474

<I2S%3.663$x67.585@198.235.216.4> <383FF98B.5EB6C578netscape.net>
<13d04sgaohn0v5e01uc8q6p1cts5pk1m4r@4ax.com>
<lue04.26$zb1.1217@198.235.216.4>
<pkg04.11451$sy5.15160@news20.bellglobal.com>
<p7o34sgk313lhumh14drk88kk4ma36tpml@4ax.com>
<k2o04.11691$sy5.16179@news20.bellglobal.com>
<384214D2.2DC9433C@bellsouth.net>
<b8g54sk9aorfnbn414h8kij1bml2g7aavg@4ax.com>
<3842C6CB.8E763CBC@bellsouth.net>

Scuse me for butting in, but -

Terry May <outrider@lvcm.com> scribbled thusly:

O > Why do you want to give Atari credit for basically copying the
O > Mac, but you don't want to give MS any credit for doing the
O > same? Is it because Uncle Bill did a much better job (at
O > least in marketing) than Uncle Jack?

Mr. Gates was astoundingly, amazingly, terrifically slow at it,
too... for a genius :-). Almost makes one think that Xerox, Apple,
DRI, and all the rest might have had just a little more on the ball
than he does. Of course, he was fairly fast on the draw when it came
to publicly trashing his competition while he was hijacking their
ideas behind the scenes. But that's just all part of being a
visionary, I guess.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Welcome to Life. Participate at your own risk.
___ Mountain Reader II - #00000077

3402. 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944277682@acpu.com>
Source record: 69475

<I2S%3.663$x67.585@198.235.216.4> <383FF98B.5EB6C578@netscape.net>
<13d04sgaohn0v5e01uc8q6p1cts5pk1m4r@4ax.com>
<lue04.26$zb1.1217@198.235.216.4>
<pkg04.11451$sy5.15160@news20.bellglobal.com>
<p7o34sgk313lhumh14drk88kk4ma36tpml@4ax.com>
<k2o04.11691$sy5.16179@news20.bellglobal.com>
<384214D2.2DC9433C@bellsouth.net>
<b8g54sk9aorfnbn414h8kij1bml2g7aavg@4ax.com>
<3842C6CB.8E763CBC@bellsouth.net>
<lgi64sk1ks2tdscrmgu0gf8ih3551i6dcd@4ax.com>
<Pine.MNT.4.10.9911301746490.138-100000@rakas>

tos4ever@online.be (Martin "Nightowl" Byttebier) spake thusly:

T > Some people like to have a Gem Installer but I certainly not.
T > Using a Installer can lead to some serious troubles like for
T > instance losing of important configuration files because the
T > installer override the old configuration file. I do like to
T > install the stuff myself. This way I know where to search if a
T > problem occurs.

I agree totally. Installers give me the heebie-jeebies (make me very
nervous).

I have seen the 'wizards' on my wife's borrowed Windoze box. A truly
ugly sight, given my prejudices. They tend to ask truly bizarre
arcane questions, if you don't know what they are asking for. Which
kind of defeats the purpose, don't you think. But they worked okay.
Maybe I should change my attitude. Guessing games can be fun :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... I am Borg... James Borg. 007 has been assimilated.
___ Mountain Reader II - #00000077

3403. Re: is anybody here?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_h124.14$Dw.180@198.235.216.4>
Source record: 69476

Yes we are here.

On 3 Dec 1999 11:36:17 +, Jet wrote:
>Hi!
>Jet
>
>.

3404. Re: Timeworks Publisher Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ai124.15$Dw.180@198.235.216.4>
Source record: 69477

On 3 Dec 1999 18:59:04 G, Alyre Chiasson wrote:
>Hello,
>
>I am having troubling printing out documents.
>There is an overlap or part of the previous page
>on the following page. At the moment the only way
>to get around the problem is to print each page
>individually. I have removed all desk accessories
>and auto folder programs other that GDOS. The GDOS
>version I am using is 1.1. My system is a TT.
>Any suggestions on a fix, it's a real pain.

Short of changing software, I think you may inadvertantly set the wrong page size. The only other time I had problems was when printing to PS which isn't as close to WYSIWG with timeworks as is its GDOS.

If you have been able to print properly in the past and haven't changed printers, I suggest you look at your initial setup.

And while I have both Calamus and PStream, the simiplicity of timeworks makes it very user friendly. It is not meant to be a powerful dtp. If only its GDOS printing was more effective on the Atari Laser.

Hope this Helps.

>Thanks
>
>Alyre
>chiassa@umoncton.ca
>
>.

3405. This is a Test.

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fi124.16$Dw.180@198.235.216.4>
Source record: 69478

This is a test.

Brian.

3406. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pi124.17$Dw.180@198.235.216.4>
Source record: 69479

On 3 Dec 1999 14:47:14 G, Ken Macdonald wrote:
>Martin-Eric Racine wrote:

>> I use cable-net on my TT, but then I have a Riebl card on it.
>> Anyhow, most cable-modems require a machine with Ethernet card.
>> It works rather well, except I had to request my own static IP,
>> because neither MiNT-Net nor STiNG support DHCP.

1) What does DHCP stand for?
2) Am I to understand that you still don't have a graphics card for your TT
or is there a throughput on the VME?

>Martin! do you know if the MiNTnet ethernet drivers that come with the
>MiNT99 CD are capable of DHCP? These are copyrighted stuff and not
>available for downloading AFAIK. I wonder if Mario is considering this
>as he writes drivers for his Ethernet card?

Ken, If I am correct you were offering Marios products at the TAF meetings.
Will this be true with the ethernet card? Do you have any ide adapters?
I need a trip to Toronto:-).

Later Brian.
>.

3407. Re: peecee vs. Atari (was Re: 80 column

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xi124.18$Dw.180@198.235.216.4>
Source record: 69480

On 3 Dec 1999 17:57:16 G, "Steve Bailey" wrote:

> With all of the current inroads being made against the Wintel boys
>there might have been a chance for Atari to strike had capital been
>available and new competitive hardware been available. Would a current PC
>clone by Atari been able to raise some capital or at least raise the opinion
>of Atari in the marketplace enough that they could have been able to have a
>second wind with a modern ST line?
>
>Steve
>

No.

>.

3408. Re: Webcasts

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Oi124.20$Dw.180@198.235.216.4>
Source record: 69481

On 16 Nov 1999 11:11:44 , Robert Goldsmith wrote:

>There is a slight problem due to the way Cab handles files
>it downloads ...
>It expects the files to finish downloading before it passes
>them off to programs like aniplayer.

>If anyone wants to write a plugin for Cab that passes off
>the file before it has finished d'loading and if Aniplayer
>can cope with streaming ... who knows :)

Have you checkout the Web TV listings on Atari.Org?
I have been trying to get these radio stations but with no success.
They are listed stating that AniPlayer can handle these.

>Robert Goldsmith
>.

3409. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3848efd8168fe81@online.be>
Source record: 69482

on Sat 04-12-1999 08:07 OXO Systems wrote:

>
>Hello everybody,
>
>It seems that, for Jo Vandeweghe, our softwares being some
>shit ?? Don't forget that if he can't use them (for differents
>reasons, like his mediocrity), hundreds of french users are
>satisfied.

I've asked Jo Vandeweghe several times to stop this war. Now I must ask
you this too. Please stops this. This is not a group for such things.
If you want to fight with Jo please do it elsewhere.

>Wensuite III is the third software of the WS family, then
>Wensuite 3.30b is the 1.30b version of WSIII: Goob job,
>we think.

I think -with the exception of a few- we're all agree on that. You're
doing a great job.
>
>But, I think that this english version of WS will be the only
>english version of any Oxo's softwares, because we have no
>time to spend with someone like this "Mister Jo". We have
>no plan to fight against persons who dislike us, or our
>softwares. If You prefer CAB, or other, stay with them.

Because one guy -who's native language is French- dislike OXO you stops
the translations of your products? To me this seems not a very good
decision. I know lots of people are waiting to see the English version of
Expresso or even XXL. I must say for the moment I still prefer CAB because
I can use it with MiNT-net or with STiNG, which I can't do with WS.
IMHO the TCP/IP you use is the weak point of the whole concept. It seems
lots of people have a hard time to get connected. Most of then even can't
make an connection at all.
This is the only reason why I don't buy WS. From the moment on I can use
WS with one of these TCP/IP stack I'll buy WS. I think this is the opinion
of lots of other people too.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **

But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3410. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3848efd8168fe83@online.be>
Source record: 69483

on Fri 03-12-1999 23:53 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>
>>>me. What surprised me was that it didn't work with my Nova graphics-card,
>
>> I should work, at least it works with my Mach 64 card.
>
>I'm using only 256 colours (17" monitor and only 1Mb VRAM), and all the
>graphics is seriously messed up. I tried the "graphics card" setting but
>nothing really changed, the mess just looked a bit different.

Yep, the graphic card is the setting you must use. But remember you must
save it (save INF) and then quite/restart WS.
>
>> One strange thing however. When used on a MiNT NEWFS/VFAT partition
>> Wensuite creates a dir without name the first time it's launched. I told
>
>I noticed this, and I'm unable to delete it :-(

Oh yes, you can. For instance with Diskus, however not with the latest
version of Diskus (3.71). With v2.53 you can give the nameless dir a name,
making it so deletable.
>
>
>> Agree, the GUI is awful. Stability? Not on my Hades. Have you tried the
>> Java-script option?
>
>No, I only have the demo-version. Btw. I'm using it on a Falcon with
>Afterburner (copyback-cache always enabled) and a Nova, under MiNT/N.AES.
>It looks pretty stable to me, it hasn't crashed yet. But it's incredibly
>slow at processing images, and any online-activity will lock the GUI.

I normaly don't use the copy back cache but just like you I'm using
MiNT/N_AES. Sometimes resizing the mean window is enough to prevoke a
crash. Processing images is not faster then with Cab at least not when the
pictures aren't in the cache. Once in the cache Adamas is much faster then
Cab 2.7 but slower then Wensuite which is really extremely fast.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **

But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3411. Re: Need MintNet 1.04 in LZH or ZIP file!

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3848efd8168fe82@online.be>
Source record: 69484

on Sat 04-12-1999 03:55 Michael and Nicole Freeman wrote:

>Hello!
>
>First, let me just say that I absolutely hate the TAR/GZIP
>crap that Mint and other Unix systems use. Anyway, I have a
>satisfactory Mint/GUI setup. Now I want to experiment with MintNet.
>The problem is I cannot extract the files from their TAR/GZIP
>archive. Every decompression program I've tried has either crashed
>while decompressing or only decompress a very small part of the
>archives I've downloaded. I'd like to know if someone could please E-
>mail or put on an FTP site MintNet 1.04 in LZH or ZIP (NOT GZIP!)
>format? These are much better for me as I'm very familiar with them
>and I know they should actually work. Thanks!

Why hating TAR/GZIP? It's easy to use.
Anyway if you still want MiNTnet 1.04 I can e-mail you the package in LZH
format. Let me know.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3412. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3848efd8168fe84@online.be>
Source record: 69485

on Sat 04-12-1999 01:06 Neil Roughley wrote:

>Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

>Initially I had trouble getting WenSuite to work on the Mach 64.
>Switching to 256-color mode did the trick, although to be fair 15-bit
>high-color -- my default -- won't work as mentioned in the docs (which I
>always read last <g>). If you can't save your settings ("Save INF") then
>it'll never work, because changing the video parameters requires a
>relaunch to take affect.

Yes 15 bit and 32 bit doesn't work. I haven't read the docs but I remember
me that OXO said once that 15 bit and 32 bit aren't supported.
I don't know why Jo Even can't save his setting but I certainly can do
this.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3413. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82as6cavh1@snipp.uninett.no>
Source record: 69486

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

>>I'm using only 256 colours (17" monitor and only 1Mb VRAM), and all the
>>graphics is seriously messed up. I tried the "graphics card" setting but
>>nothing really changed, the mess just looked a bit different.

> Yep, the graphic card is the setting you must use. But remember you must
> save it (save INF) and then quite/restart WS.

The problem is/was that it wasn't possible to save the configuration. A
file was indeed saved, but apparently not read or evaluated by Wen.Suite
(yes, I restarted it) because all the options were back to default.

>>I noticed this, and I'm unable to delete it :-(

> Oh yes, you can. For instance with Diskus, however not with the latest
> version of Diskus (3.71). With v2.53 you can give the nameless dir a
name,
> making it so deletable.

OK, but I don't want to invest in a piece of commercial software just to
clean up the mess from another commercial application... Or can the Diskus
demo do this?

> crash. Processing images is not faster then with Cab at least not when
the
> pictures aren't in the cache. Once in the cache Adamas is much faster
then
> Cab 2.7 but slower then Wensuite which is really extremely fast.

Actually, on my system Adamas doesn't seem to use any cache at all.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3414. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1P624.29$Dw.293@198.235.216.4>
Source record: 69487

On 4 Dec 1999 10:09:37 G, Sean Barbieri wrote:
>Hi Brian,

>I use MagiC so haven't tried this using single TOS (should still work)
>but after downloading to offline, disconnect host, Then open New Group Window and load default.grp >
>(or whatever grp your using) and NEWsie loads the offline articles.

Thanks that was too easy.

Yes it works in Single TOS from 1.0 to Falcon.

As well as Geneva and of course Magic.

Never had bothered to disconnect:-).

Later Brian.

>Best Wishes
>Sean
>
>
>
>---
> .--------------------------------------.
> | Location: Milton Keynes. England (UK) |
> | <s.barbieri@ukf.net> ICQ: 53878829 |
> '--------------------------------------'
>.

3415. Re: Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bP624.30$Dw.293@198.235.216.4>
Source record: 69488

On 4 Dec 1999 07:15:03 G, John Garone wrote:
>Hi all,

> There are two
>ports on the Megafile (one marked 'harddisk in' the other 'harddisk out').
>The ST has only one connection for a harddrive so I'm starting off confused!
>I guess I'll need the right software also (hopeing i have already).

Simple answer for you John. When you find the 19 pin cable, (Check out
comp.sys.atari.tech there is a similar thread on this cable, you will need
to connect the one end into your MegaST and the other end into the IN port.

The out port is required should you get ahold of another drive and wish to
daisy chain it.

For software you can check the various Ftp sites for ADHI versions.

Later Brian.

> John
>
>.

3416. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <UQ724.21633$Oo3.508162@news.tpnet.pl>
Source record: 69489

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (200-224)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

3417. For sale: Atari Hard and Software

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Gerhard Sperling <sperling@onlinetheater.de>
Message-ID: <384917DE.27C824BA@onlinetheater.de>
Source record: 69490

Hi,

I want to offer a SPDIF Interface for the Falcon 030. It is compatible with cubase Audio has optical and koaxial I/O and can be used as a backup system as well as recordind sound from or to a DAT Tape. You can also use the DAT engins A/D Converter wich might be better than the falcon ones. Over that I have a lot of Software 1st Base, NVDI, or Calamus.

Gerhard Sperling

3418. Re: Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <82b6ee$21f$1@newsg1.svr.pol.co.uk>
Source record: 69491

John Garone <swampfax@earthlink.net> wrote in message
news:Wb324.859$7_2.57819@newsread1.prod.itd.earthlink.net...
> Hi all,
> Just got a Megafile 30 and plan to use it with my MegaST4 (stock).
> Never had a hard drive on the ST so any input would be appreciated.
> Right now I need a line cord and an ASCI (I believe) cable.

It's a 19-pin straight through connector. Keep it as short as you can.
>There are two
> ports on the Megafile (one marked 'harddisk in' the other 'harddisk out').
> The ST has only one connection for a harddrive so I'm starting off
confused!

The OUT is just a through connection for chaining to other devices which use
the ST DMA (Hard Disc) port - such as the Atari laser printer.

> I guess I'll need the right software also (hopeing i have already).

Yes, you will probably find it on the HD. If not just grab a copy of AHDI or
something similar. You don't need sophisticatd drivers for the Megafile.

Roger

3419. f030.atari.org updated

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: newsie <user@host.com>
Message-ID: <82b6uk$lk9$1@gxsn.com>
Source record: 69492

Falcon software, News, Descent and other bredroll stuff

the falcon software directory and bredatari and the backspace sites are
under update, check the url below

http://f030.atari.org

--
e-mail me at----------------------------
Bredroll@atari.org
Web me at-----------------------------
f030.atari.org

3420. Re: Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82b9lm$d16$1@fir.prod.itd.earthlink.net>
Source record: 69493

Brian, Roger, Thanks,
John

On 4 Dec 1999 07:15:03 G, John Garone wrote:
>Hi all,
> Just got a Megafile 30 and plan to use it with my MegaST4 (stock).
>Never had a hard drive on the ST so any input would be appreciated.
>Right now I need a line cord and an ASCI (I believe) cable. There are two
>ports on the Megafile (one marked 'harddisk in' the other 'harddisk out').
>The ST has only one connection for a harddrive so I'm starting off confused!
>I guess I'll need the right software also (hopeing i have already).
>
> John
>
>.

3421. MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B46E8A50.7AD%collins@bulli.com>
Source record: 69494

MagiC 7 network support! (Dec 4)

A very reliable contact of MagiC online has informed us of some very interesting "rumors". The first one? It is a strong possibility that MagiC version 7 will have built-in networking support and that a TCP/IP shared lib. is now in final beta. Below you will find an agreeable quote from the informant:
"Can you imagine MagiC with a built in IConnect compatible stack, and shared libraries that makes writing clients very easy? :-))))..... this means the end for MiNT/freeMinT/N-AES and other crap."

High End Webbrowser in the works? (Dec 4)

It's has been speculated for awhile now that ASH is working on a "CAB-Replacement" web browser that is to be fast and boast many modern features. Recently, some information has came out that suggests that this is exactly what ASH is doing, as they need to put a "browser in their catalog ASAP."
The interesting aspect is that these recent rumors say that BOTH the Brothers Behne (NVDI) and the two K's (MagiC) are working together on this product! This is really something to watch out for.

MagiCMac now friends with OS 9! (Dec 3)

Finally, ASH has released a patch to update MagiC Mac 6.x to a state of OS 9 compatibility. Previously, OS 9 would only work together with MagiC Mac if they were ran on older Macintoshes that had the ROM hard coded. (this excluded every recent Macintosh, including the original and current iMacs/G4's)
The update is free of charge and can be downloaded from the link below.

http://www.application-systems.de/magicmac/download.html

--
For daily news and information pertaining to MagiC and modern Atari operating systems make sure to check out MagiC online @ bengy.atari.org (Yes, Its alive again!)

PS: I will not be posting all the news from MagiC online in this group (unless there is a strong want for this? :-) I just thought that the above articles were rather interesting

Bengy

3422. suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-12-04 00:00:00 UTC
From: Michael Brent <mbrent@inreach.com>
Message-ID: <38494E4C.64B2@inreach.com>
Source record: 69495

Hi Group,

Just got a vintage Atari Mega4 ST ! What I need to get it running
is a cable to hook up my Nec 3d Multisync monitor. Apparently it needs
some kind of special switch or cable.
Also, I want to add a hard drive, modem, and CD-rom. Any
suggestion
of which models/brands/size/speed etc. that I should get??? Any to shy
away from ??? Thanks for ideas.....

Mike

3423. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: lenkel <lenkel@inconnect.com>
Message-ID: <384A8F1F.10D2A561@inconnect.com>
Source record: 69296

Isn't there a language setting in the NVRAM?
Paul

Paul Flieshman wrote:

> Hi all. I am currently rebuilding a heavily modified Falcon, and I have
> a bit of a problem. It is originally a German machine...so TOS is in
> German.
> Hmmmm. I can read a bit of German, but obviously I would prefer to be
> able to change it to English. My instinct says that I probably would
> have to change the ROM
> for an English one. Does anybody know better, or have a better solution.
> Or even a knackered Falcon with an English ROM?
> Cheers,
> Paul Flieshman
>
> 3rd Kind Music
>
> "A clear mind and a loving heart should work together"

3424. Modem switchbox for sharing a modem

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <82e8jv$1cbs$1@nnrp01.ops.uunet.co.za>
Source record: 69297

Is it possible to share one modem between two computers via a swichbox in
the same way that one does a printer ?. If so what type of switch box
should be used ?
TIA
Ted Parrett
==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 3126
==

3425. Re: Emulator question

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384aacd9$0$18512@news.zetnet.co.uk>
Source record: 69298

<guitarra@afn.org> wrote in message
news:827lpj$63i8$2@spnode25.nerdc.ufl.edu...
> Hi all:
>
> I am playing with SoftPC Falcon and I am able to read as drive E: any tos
partition and
> even my cd rom. I just can not get the modem to work. would any one give
me details as how?
>
> Also, how is it possible to read hD (dos) partitions on Gemulator 3.98?
> I can only read virtual drives and I have no floppy drv on my libretto. I
do have cdrom drv.
>
> Thanks, Raymond
>
where can I find this

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3426. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <384967E0.8A6D6A97@free.fr>
Source record: 69299

```
Jo Even Skarstein a ï¿½crit :
>
> Nicholas Bales <bales@free.fr> wrote:
>
> > There is a documented fix for this in the docs. I should know, I
> > translated them!
>
> What, the graphics-problem? I've already deleted it, as it messed up my
> disk a bit and I didn't dare to try it anymore.

Yes, you have to select "graphics card" in the video settings and
restart WenSuite.

>
> > As for the GUI, well I've seen worse. All of the setup options are
> > neatly layed out it tab dialogs, so I don't see how they could be easier
>
> One example of a poorly designed GUI is the font-selector, it's horribly
> slow and it always starts with the first font at the top. It takes five
> minutes just to select the fonts. It also differs quite a bit from most
> other current programs which makes it a bit confusing and gives it that
> "french" look.
>

On my stock Falcon with NVDI the font selector works just fine. Same on
the PC with Gemulator and TOS 2.06. Like most apps, it starts with the
default system font, which is at the top of the list. I don't understand
your comments.

Nick

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

3427. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <384968F0.72D5ECB1@free.fr>
Source record: 69300

Louis Holleman a ï¿½crit :
>
> On 3 Dec 1999 23:53:22 GMT, Jo Even Skarstein <joska@nvg.ntnu.no>
> wrote:
>
> >Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
> >
> >>>me. What surprised me was that it didn't work with my Nova graphics-card,
> >
> >> I should work, at least it works with my Mach 64 card.
> >
> >I'm using only 256 colours (17" monitor and only 1Mb VRAM), and all the
> >graphics is seriously messed up. I tried the "graphics card" setting but
> >nothing really changed, the mess just looked a bit different.
>
> Erm, this sounds very familiar.
> I tested the older 3.12 and 3.20 versions, and both had the same
> problem. In TC it wasn't bad (tho' one version displayed wrong colors)
> but in 256 color mode graphics were like crap.

Well this is what is in the FAQ that comes with WS3.30:

*Q: On my computer (Magic PC, Magic Mac in particular) display of images
in 65000
colours is correct, but is completely garbled in 256 colours.

R: In all cases when display is not on an original Atari (on a PC issued
video card), you
should go to the menu Options>Display>Graphics and select Graphic Card:
ISA/PCI.
After this, save the options (menu Options>Sauve INF), quit WS and
relaunch it (the
graphic mode is only initialized on startup).

*Q: I cannot get a good display in 32000 colours.

R: The 16 bit graphic mode (65000 colours) is prefereable to the 15 bit
(32000 colours)
mode. Since all add-on video boards allow both of these modes, use the
65000 colour
mode for a good display.
These are the graphic modes supported by WS:
-monochrome: YES
-4 colours: Supported as monochrome (real 4 colour mode is in the works)
-16 colours: OK (not tested on PC video boards)
-256 colours: OK (all boards: shifter ou packbits modes)

-32000 colours: NO, switch to 65000 colours
-65000 colours: YES (tall boards: Motorola or Intel RRRRRGGGGGGBBBBB
modes)
-16M (24 bits): Runs on some graphic boards
-16M (32 bits): Runs on some graphic boards

> Have people tested (online) the usenet and email stuff???

Yes. It connects first time. Usenet and email is not very fast, but it's
comparable to newsie as far as I can tell. It doesn't have the options
of Okami.

> Most of the people just try offline working with the browser. Not all
> of 'em having a key. Without it you can't connect, so you can't use
> the usenet and email stuff.
>
> I know of 2 people out here that have keys: one with a Milan and
> Falcon and the other running a TT: both won't get 3.30 connecting...

I suggest they get in touch with OXO asap. I'm pretty sure they will do
their best to get them online.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3428. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38496952.C7F9A0A0@free.fr>
Source record: 69301

Martin Nightowl Byttebier a ï¿½crit :
>
> on Sat 04-12-1999 01:06 Neil Roughley wrote:
>
> >Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>
> >Initially I had trouble getting WenSuite to work on the Mach 64.
> >Switching to 256-color mode did the trick, although to be fair 15-bit
> >high-color -- my default -- won't work as mentioned in the docs (which I
> >always read last <g>). If you can't save your settings ("Save INF") then
> >it'll never work, because changing the video parameters requires a
> >relaunch to take affect.
>
> Yes 15 bit and 32 bit doesn't work. I haven't read the docs but I remember
> me that OXO said once that 15 bit and 32 bit aren't supported.
> I don't know why Jo Even can't save his setting but I certainly can do
> this.
>

Again, from the FAQ included in the latest package (an previous ones,
albeit in french):

*Q: On my computer (Magic PC, Magic Mac in particular) display of images
in 65000
colours is correct, but is completely garbled in 256 colours.

R: In all cases when display is not on an original Atari (on a PC issued
video card), you
should go to the menu Options>Display>Graphics and select Graphic Card:
ISA/PCI.
After this, save the options (menu Options>Sauve INF), quit WS and
relaunch it (the
graphic mode is only initialized on startup).

*Q: I cannot get a good display in 32000 colours.

R: The 16 bit graphic mode (65000 colours) is prefereable to the 15 bit
(32000 colours)
mode. Since all add-on video boards allow both of these modes, use the
65000 colour
mode for a good display.
These are the graphic modes supported by WS:
-monochrome: YES
-4 colours: Supported as monochrome (real 4 colour mode is in the works)
-16 colours: OK (not tested on PC video boards)
-256 colours: OK (all boards: shifter ou packbits modes)

-32000 colours: NO, switch to 65000 colours
-65000 colours: YES (tall boards: Motorola or Intel RRRRRGGGGGBBBBB
modes)
-16M (24 bits): Runs on some graphic boards
-16M (32 bits): Runs on some graphic boards

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3429. Re: Using a PS2 mouse

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38496A9F.AB8F00A7@free.fr>
Source record: 69302

Demzy a ï¿½crit :
>
> Anyone know how to wire up a standard PC PS2 mouse to an Atari mouse
> connector?
>

Nope, this can't be done AFAIK. A serial mouse is ok though, either
directly on the ST's serial port with a special driver (but then no
games, and no modem), or through Mario Becroft's adapter.

Details in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3430. Re: was thinking of going Re: Hannover show

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916860-94870AEicMi@wanadoo.be>
Source record: 69303

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 3 Dec 1999 21:17:15 GMT

Hi Jo Even,

>>One doesn't have to own a copy of MagiC. When you have bought *any*
>>piece of software from ASH (not SysSol) you automatically become a
>>"Power User" once
>
>Then this is something that has changed the last couple of years. I
>specifically remember that when I bought my last ASH-product (CAB a
>couple of years ago) only MagiC or bundles with MagiC earned you the
>title "power user".
To put it in Katherine's words: they have moved on...:-)
Instead of a "MagiC Power User" one is now a "ASH Power User". In most
cases the "Power User" price is between 10 to 15% lower... just enough
to cover the extra cost of shipping..

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3431. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916862-95394AEicMi@wanadoo.be>
Source record: 69304

From: OXO Systems <oxo.systems@online.fr>
Date: Sat, 04 Dec 1999 08:07:34 GMT

Hi Fabrice,

>Wensuite III is the third software of the WS family, then
>Wensuite 3.30b is the 1.30b version of WSIII: Goob job,
>we think.
You do, do you?
Well I think different... as long as WenSuite III is a demo or beta, we have no reason to complain, however since you actually sell it for real money, this puts WenSuite III in another class.
As commercial software this package is *not acceptable*, simply because it is far from finished. What you basically are doing is to ask people to pay for a program that is still in beta phase. And then you complain that these customers don't like the situation... Using the demo there's no way one can find out if WenSuite does what is promised. It's like selling a house and forget to "mention" that there's no roof (yet). In my book this is misleading the public, willingly and knowingly. Can misleaded customers get their money back? if not then Jo is right.... cheating & stealing :-(

>But, I think that this english version of WS will be the only
>english version of any Oxo's softwares, because we have no
>time to spend with someone like this "Mister Jo". We have
>no plan to fight against persons who dislike us, or our
>softwares. If You prefer CAB, or other, stay with them.
Now this is talking.... let's use some blackmail!!
IIRC you've done the same thing in the French newsgroup six months ago, OXO got quite some heavy bashing and announced the same thing, then some fans started pleading not to leave the Atari platform...blablabla and gracefully you tempered your horses..
So what do you expect us to do? condemn Jo? Allelujah, praise OXO Systems and their marvellous programs ? start crying out loud ? beg you to please please change your mind?

Sorry, but you wont get none of this coming from me...
Nobody here is really interested in the beef you've got with Jo, for the time being Jo his predictions are still true. The best way to prove Jo wrong is to start working like crazy and improve WenSuite III like hell.

>It seems that, for Jo Vandeweghe, our softwares being some
>shit ?? Don't forget that if he can't use them (for differents
>reasons, like his mediocrity), hundreds of french users are
>satisfied.
No, Shit is not the right expression, unfinished crap is the one.
Jo has been around a long time, everyone has faults and shortcomings, but

calling him midiocre? My personal experiences with Jo are very positive,
and I'm convinced a lot of people in this group will say the same.
I'm sure that there are hundreds of satisfied French Users, but the last
year I've read tens, no hundreds of postings in the French group of users
who were not satisfied... I suppose you're unaware of this?
Since you obviously read Jo's posting you must have read the others as
well, are these people morons? stupid? retarted perhaps? Why is it for a
software developer so difficult to admit that there *are* problems with
his project? In the long end I'm convinced that you would get much more
positive input, then when plainly denying it and blaming others.

> If You prefer CAB, or other, stay with them.
Aha, finally.... the bottom line..
Unlike with WenSuite one can actually access the internet using four
different stacks. CAB works in all color resolutions and supports all the
graphic cards on the Atari platform. CAB can display more then just one
single animated GIF at once. CAB runs on all OS. CAB can print. CAB may
be slower in displaying pics, but at least these are shown correctly. CAB
lets me edit the cache. CAB displays progressive JPG's. CAB is an OLGA
server/client..... must I go on?
Here's something else to chew on: Alexander Claus and ASH have *NEVER*
released a single version of CAB that didn't fullfill the promises made and
behaved as advertised. Where do you get the nerves to compare WenSuite with
CAB? Everyone here knows that I'm not a fan of Alexander Claus but compared
with him the entire OXO team is a bunch of little boys, and behaving like
it as well.
You want our support? deliver the goods, as long as you don't I'll stick
to CAB and Mister Jo, unlike OXO these two haven't let me down yet.

Cheers from La Belgique
Dennis (unsatisfied WenSuite User)

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3432. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916866-96150AEicMi@wanadoo.be>
Source record: 69305

From: Terry May <outrider@lvcm.com>
Date: Thu, 02 Dec 1999 12:40:25 -0800

Hi Terry,

> Not sure why you'd compare Atari's to the NT, anyway, as the NT was
>never meant to be a consumer OS. User friendliness is not nearly as
>important in the corporate world, where professional installations and
>upkeep is the norm. Of course, W2K is starting to change that anyway.
I think that the corporate world using Mac's is ROTFL with the above
statement...
BTW: I have never said that installing hardware/software is user
friendly on a Atari. Fifteen years ago that word didn't even exist. I
said that compared with a PC running WIN whatever it's easy and user
friendly. Why shouldn't I compare a Atari with a PC running NT4?

>First, why would I not have an OS installed? And second, how are you
>booting your Atari without an OS installed?
Because every Atari comes with the OS build in. If you want to compare
setting up a system from scratch, then it seems logical to me that you
have to install the OS first on the PC.

>I can boot Partition Magic from a floppy, if that's what you mean. I
>can then split, merge, and create new partitions without losing ANY
>data. I can make them FAT16, FAT32, NTFS or Linux partitions, and mix
>and match as I please. If I decide later that I want to change the
>partition type, it's very easy to change them, again with no loss of
>data. If I don't like the size of my partitions, again, I can change
>the sizes with no loss of data. Need another partition? Okay, no
>problem...no loss of data. Too many partitions? Okay, let's get rid
>of one. Again, no loss of data.
No this is not what I ment, as long as there is no OS installed, you
wont get far booting that disk.
I am aware of Partition Magic, it's not new, it's around for over two
years now. Some users are wild about it, but some can tell you horror
stories.... this has nothing to do with the topic, Partition Magic is a
commercial program, it's not part of the OS.

>Not sure why I'd want all that stuff connected, but if you're' trying
>to say some things are easier on an Atari, I don't dispute that. The
>setup you described is far from typical, though, and you're still very
>limited in the software you can use. For Joe Average wanting to add a
>new peripheral to his computer, I still maintain it's generally much
>easier on a PC.
Yes, that's what I was trying to say. No one uses all that stuff, but
suppose that somewhere one would like to do it... he can. Adding the

same stuff to a PC will be difficult.... not enough expansion slots.
And you did dispute it, that's why I given the example.

>I'm not trying to prove anything, nor am I trying to convert anyone.
>I'm simply offering a different perspective. Is this group only for
>those who belong to the Atari cult, where opinions not 100% pro Atari
>are not welcome?
This group is not a cult group to start with, we don't belong in a
museum (yet) although I realise that some people think so ;-).
I think that some 40% of the regular posters in this newsgroup are
using a PC or Mac. But the difference is that these people are still
using Atari software, emulated yes, but they still are Atarians. In
your case it's different. You're a 100% PC user, telling us how much
more advanced and powerfull your setup is , we are all aware of this.
I think that the people here are rather tolerant, a Mac user praising
his system in a PC newsgroup, would be flamed to hell and back.

Offering us a different perspective is very noble, but you're not the
only one trying to do this. Every single day I'm brainwashed by
advertisements, collegues, friends and relatives trying to win me
over.... it's the same tactic the Church has used for centuries. And I
don't want to be part of it...
I bought my first ST way back in 1985, the choices to make today remain
the same : Mac or PC. TBH in 1985 I was more attracted to the Mac, but
that computer costed more then an average car, so it became an ST. I
never regretted my choice, the last couple of years I enjoy computing
the Atari way even more. In 2000 I'll be a Atari user for 20 years.
That's half a lifetime. I loved using the Atari 400, 600XL, 800XL, ST
and TT every bit of the way, Atari doesn't build machines anymore, but
the spirit lives on, if the Milan II isn't vapourware, that will be the
machine that I'll be using the next decade. And yes, I know this machine
is outdated even before it's released. But it's good enough for me...
Offering me another perspective is of no use, I made my choice. I find
it even rather insulting.... what makes you think I'm not able to make
decisions myself.
This newsgroup is one of the places where PC users leave me in peace.
You're opinion is valued here, just like all others.
I disagree with it, but I respect it.... is asking the same thing too
much?

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3433. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916876-98214AEicMi@wanadoo.be>
Source record: 69306

From: Terry May <outrider@lvcm.com>
Date: Thu, 02 Dec 1999 12:11:56 -0800

Hi Terry,

>>Can you send/receive email, ftp, telnet, ICQ ..faster then I do? a
>>56K modem remains the same thing when it's connected to a PC.
>
>Well, yes, I can. I'm using a cable modem. Let's see you do 512K on
>an Atari.
Bravo!! that is really an unexpected answer. But the question still
stands. Can a PC do it faster using the same connection...?
BTW: 512K is chicken shit. Using a ASTRA satellite link connection will
give you mimimal guaranteed speeds of 2MB...

>I probably can type faster, because I'm using a real keyboard (and can
>easily swap it out if I find one even better).
I never said that I was using a 520 or 1040 keyboard...

>I may not be able to actually burn a CD faster, but I guarantee you I
>have a lot more options available to me about what to put on that CD.
You guarantee ? Give me a couple of examples please. I really would
love to hear what you can put on a CD, that I can't...

PS: So far you haven't proven that using a PC for internet clients,
wordprocessing or any applications needing a lot of user input has any
advantages...

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3434. Re: Modem switchbox for sharing a modem

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-0512991342180001@ts6-7tn-27.idirect.com>
Source record: 69307

In article <82e8jv$1cbs$1@nnrp01.ops.uunet.co.za>, tparrett@fast.co.za
(Ted Parrett) wrote:

> Is it possible to share one modem between two computers via a swichbox in
> the same way that one does a printer ?. If so what type of switch box
> should be used ?

yes, modem switchboxes do exist! in fact, when I recently got ahold of
my SVGA switchbox to go between the Falcon and the Quadra, I saw some
modem switchboxes.

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

3435. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2cuxe.1xai80ltd0bnvN%doitarchive@atari-computer.de>
Source record: 69308

lenkel <lenkel@inconnect.com> wrote:

> Isn't there a language setting in the NVRAM?
> Paul

Needï¿½s CONFIG.PRG from Atari Falcon System Disk
Allowed following settings:

Keyboard:
USA
U.K
GERMAN
SPAIN
FRANCE
ITALY
Desktop config:
USA
Germany
Spain
France
Italy

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3436. Re: Modem switchbox for sharing a modem

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2cv3j.k7pedvyv072cN%doitarchive@atari-computer.de>
Source record: 69309

Ted Parrett <tparrett@fast.co.za> wrote:

> Is it possible to share one modem between two computers via a swichbox in
> the same way that one does a printer ?. If so what type of switch box
> should be used ?

Needï¿½s a RS232 switch box. Works fine.
But evry time only one machine can access the modem.
Switching while online disconnect connection imeditaly.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3437. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: darklord@kih.net
Message-ID: <82eemosvl1@news3.icx.net>
Source record: 69310

On 4 Dec 1999 00:16:18 G, Martin-Eric Racine wrote:
x
->No, it's not a setup fee. I just got a letter from my ISP saying
->that starting on January 2000, there is a 20mk monthly surcharge
->for those using a static IP. It used to be completely free.

HI Martin-Eric. Consider yourself lucky! ;-) Here, where I live,
a static (permanent) IP address would cost me $200.00 for initial
setup, plus $60 each month, for 12 hours a day. If I wanted the
full 24 hours, it would be $120.00 a month.

Biggest single reason why I don't have my BBS available by
Telnet... ;-(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3438. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <43gl4sc34m40c0k016bu8qaqa86rpa2iu9@4ax.com>
Source record: 69311

On Sun, 05 Dec 1999 14:32:54 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>Bravo!! that is really an unexpected answer. But the question still
>stands. Can a PC do it faster using the same connection...?

Considering the PC is probably faster and is probably better equipped to
handle the larger speeds, yes.

>BTW: 512K is chicken shit. Using a ASTRA satellite link connection will
>give you mimimal guaranteed speeds of 2MB...

My cable company offers a 1.5MB/1.5MB service. My PC doesn't limit me to
512k. My wallet does. :^)

>You guarantee ? Give me a couple of examples please. I really would
>love to hear what you can put on a CD, that I can't...

I was speaking more towards the software available for creating and editing
CDs. Your Atari software may be very good, but there are a lot more options
out there for PCs.

>PS: So far you haven't proven that using a PC for internet clients,
>wordprocessing or any applications needing a lot of user input has any
>advantages...

You can't make a blind man see.

3439. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <6fgl4ssqvfcr3g7v870034qromfnb8c1nf@4ax.com>
Source record: 69312

On Sun, 05 Dec 1999 15:00:26 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>BTW: I have never said that installing hardware/software is user
>friendly on a Atari. Fifteen years ago that word didn't even exist. I
>said that compared with a PC running WIN whatever it's easy and user
>friendly. Why shouldn't I compare a Atari with a PC running NT4?

Well you can, but I just don't think it's germane to a thread comparing the user-friendliness of PCs to that of Ataris. I've never used NT4, so if you want to say Atari is more user-friendly, I certainly won't dispute that. I might dispute the logic of the comparison, considering one's a corporate OS and one is a consumer OS. Now if you want to say Atari is more user-friendly than NT4's successor, I would disagree there.

>Because every Atari comes with the OS build in. If you want to compare
>setting up a system from scratch, then it seems logical to me that you
>have to install the OS first on the PC.

Virtually every PC comes with the OS already installed. It also comes with the OS on a bootable CD and you can easily create bootable floppies. Does the average consumer care whether or not it's in ROM? Well, yeah, he probably does care that he can easily update his OS for free right on the Internet. But I doubt if he cares otherwise.

>No this is not what I ment, as long as there is no OS installed, you
>wont get far booting that disk.

But when you create the disk, it installs the OS for you. So I'm really not sure what point you're trying to make. If you had a PC with no OS installed on the hard drive and no bootable floppies or CDs, then yeah, I guess you couldn't use it. I can't imagine why anyone would find themselves in that situation, though, so I'm really not sure why that's an issue.

>Offering us a different perspective is very noble, but you're not the
>only one trying to do this.

Nobility has nothing to do with it. I'm here because I enjoy the discussion, not because of some altruistic reasons.

>This newsgroup is one of the places where PC users leave me in peace.
>You're opinion is valued here, just like all others.
>I disagree with it, but I respect it.... is asking the same thing too
>much?

Of course not. I respect your opinion. I'm sorry if I gave you the impression that I didn't.

3440. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <56hl4s414edi4ea5pdfebcv6uvvban5kev@4ax.com>
Source record: 69313

On 5 Dec 1999 02:06:40 GMT, Nurmix@socal.SPAM (Paul Nurminen) wrote:

>And I love my PC-using friends that forward jokes to me. The actual joke is
>probably 3 lines of text, but with the HTML and DSC files, and the 30 or so
>lines of useless forwarding information and e-mail addresses of _everyone_ they
>sent the e-mail too, and the actual post itself being filled with ">" due to
>multiple reposting/quting by the previous M$ product users, the e-mail is about
>10 times the size it should be in the first place!

FYI, most PC users hate that, too. With a passion.

(Also, M$ products aren't the only ones that do HTML email/news.)

3441. Re: Software (Demos/games) to demonstrate STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <82e6gq$1ue$1@athena.netset.com>
Source record: 69314

In article <82dslu$91l$1@nclient13-gui.server.virgin.net>,
Chris Creevy <chris.creevy@virgin.net> wrote:
>Does anybody out there no of any links for any sites which have STE software
>(mainly demos and games) that can utilise the hardware of an STE.
>
>Many thanx
>
>Chris
>
>

The umich archive has a directory specifically related to the STe.
FTp doesn't work anymore, but there is http access. I can't remember the
URL, it is available on my links page.

http://www.netset.com/~baldrick/links.html

Dan Ackerman
baldrick@netset.com

3442. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82ehjd$b43$1@snipp.uninett.no>
Source record: 69315

Nicholas Bales <bales@free.fr> wrote:

>> What, the graphics-problem? I've already deleted it, as it messed up my
>> disk a bit and I didn't dare to try it anymore.

> Yes, you have to select "graphics card" in the video settings and
> restart WenSuite.

But as I said, even if I saved the settings they were back to default when
I started Wen.Suite again.

> On my stock Falcon with NVDI the font selector works just fine. Same on
> the PC with Gemulator and TOS 2.06. Like most apps, it starts with the
> default system font, which is at the top of the list. I don't understand
> your comments.

Let's say you have ~200 fonts like I do, and want to use the Tahoma-font
(no. 180-something) for headings. It takes 20 seconds or so to scroll down
to this font, and you'll have to do this four times... Then do the same
for the body-font (Swiss) and non-proportional font and you'll get very,
very bored... A simple scrollbar would help a lot.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3443. Re: [FS] - UK: Floppy disks to buy or bin

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <82eiab$i7g$1@barcode.tesco.net>
Source record: 69316

Denesh Bhabuta <usenet@cyberstrider.net> wrote in message
news:384a7f4e.11906587@news.cyberstrider.co.uk...
> Guys
>
> I have a load of floppy disks - DD and HD - which I have no use for
> now. I hardly ever need any Floppy Disks and if I do I just go out and
> pay over the odds for them.
>
> As we are in the process of moving house within the next 10 days or
> so, these things are just cluttering up the garage and part of the
> house - and I have no inclination of taking them with me.
>
> Anyone want these? Please tell me so before Wednesday this week or
> they go in to the tip.

don't bin them check out this page for a link whereby thriving businesses
can donate redundant computer gear to charity,all equipment is welcome no
matter how old

http://www.lever.freeserve.co.uk/

3444. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <gkA24.3231$Fl.3031@news20.bellglobal.com>
Source record: 69317

Terry May wrote in message <6fgl4ssqvfcr3g7v870034qromfnb8c1nf@4ax.com>...

>>friendly. Why shouldn't I compare a Atari with a PC running NT4?
>
>Well you can, but I just don't think it's germane to a thread comparing the
>user-friendliness of PCs to that of Ataris. I've never used NT4, so if you
>want to say Atari is more user-friendly, I certainly won't dispute that. I
>might dispute the logic of the comparison, considering one's a corporate OS
>and one is a consumer OS. Now if you want to say Atari is more
>user-friendly than NT4's successor, I would disagree there.
>

Now as far as windows being a consumer OS and NT being corporate there is nothing farther from the truth. The main difference between Windows and NT is security. Now as far as the successor to NT I assume you are talking about Win2000 which is an unfinished work and is buggy as hell at the moment so it can't be considered user friendly when it doesn't even work properly. Considering the resources available to M$ compared to Atari we should have the thing so user friendly it would do absolutely everything for us including make my breakfast and brush my teeth. Instead we have Blue Screens of Death, "plug and pray", peripherals that need additional drivers to work with DOS and a case before the US Dept of Justice. Now couldn't all of those resources make me a cup of cocoa? #:o)

Steve

3445. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <384ad818$0$7552@znews.zetnet.co.uk>
Source record: 69318

On 1 Dec 1999 10:22:00 G, Derryck Croker wrote:
>Bob King said:
>
>>Downloaded it last night. Works a dream on my MegaST4, Falcon and
>>Milan at least in Local browse mode. Very much faster than CAB,
>
>I agree. WenSuite makes an ideal offline HTML reader, blindingly
>fast.
>
>OXO were promising an English version of Expresso (their HTML
>authoring tool), looking forward to trying that one out too! :-)
>
>
>
>Rgds, Derryck

Hi Derryck,

Sorry to say I can't report the same good fortune here. Wensuite
crashes my Milan outright and I have to resort to a reset.

Peter

3446. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <384ad81a$0$7552@znews.zetnet.co.uk>
Source record: 69319

On 3 Dec 1999 16:31:12 +, Bob King wrote:
>Don't be so modest, most of us sit in the background, mumbling/grumbling
>about the efforts of others and doing bugger all ourselves. I've got no
>time for the poor bloody silent majority, when they wake up and find
>the (usually extremists) minority who have got up off their backsides,
>have the world by the balls. I'm not saying that OXO and WenSuite are
>the bee's knees, just that they should be given a chance. As for speed,
>I am lucky to have bought Joe Conner's Milan, and CAB 2.7 is very
>promising on that, the only limitation being in accessing the Milan's
>high speed ports, I'm limited to 19,200 at the moment. Do you know if
>OXO are thinking about Milan compatibility? They would be very silly
>not to. It is the way foreward.
>

Bob,

Have you tried plugging the modem into the other serial port on the back
of the Milan ?

One is an ST like port limited to 19,200 and the other is a "full-speed" port.
I had problems with getting the Sting dialer to find the modem on the fast
port but I had success when I opened the Milan and switched the short ribbon
cable from COM3 to COM4 (or was it the other way around?) so that the fast port
on the back of the machine was using the other COM port.

I then set the Milan serial driver to Com2 and it works fine at 57600 connected
to my 33600 modem.

Regards,
Peter

PS.

Does any know if the Milan Manual has been translated into English ?

3447. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <384ae137.305105721@news.demon.nl>
Source record: 69320

On Sun, 05 Dec 1999 01:43:28 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

-all snipped because we all read it...-

A-M-E-N to that!!!!!!!!!!!!

Never could have said it better...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3448. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <82eo16$992$1@bomb.dynamite.com.au>
Source record: 69321

On 5 Dec 1999 04:00:35 G, Frank W. Lawrence wrote:
>Hi,
>
>I have just received my first copy of HDDRIVER v7.71. I have just
>installed a Syquest EzFlyer 230 removeable drive. I am assuming (ahem!)
>that I must have a disk in it at boot up in order to access it. I was
>using AHDI which allowed me to boot without a disk and then be able to
>insert later after boot-up. Is my assumption correct or did I configure
>wrong?

Which OS are you using? I find that under Magic 6 I need a disk in my
removable drives (I have both an ezFlyer and a SupraDrive) but under
TOS and Mint I don't.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

3449. FS/T Atari ST & TT Monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <guB24.25329$n3.353760@news1.telusplanet.net>
Source record: 69322
Cross-posted to:
alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

I have small quantities of the following Atari ST & TT monitors for sale. All units have been cleaned and detailed, and in good or better condition, but without boxes unless noted. These units were from a local Atari software developer who has now cleaned out their stored Atari items, so all are in great shape. If you have any questions in regards to unit condition, please feel free to ask.

All offers should be made in U.S. funds with the buyer paying shipping. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at classic.games@NOSPAM.telusplanet.net (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800, Colecovision, Intellivision, Classic Computer, Vectrex or Handheld games) sent to you, please specify system.

Hardware Please make an offer
==========
- Atari SC1224 Monitors 13" ST Color Monitor
- Atari PCT1426 Monitors 14" High Resolution TT/PC Color Monitor
- Viking 1280 x 960 20" Monochrome TT Monitors - In original boxes

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar and Jaguar CD Unit
- A working Vectrex controller
- A working DSS Satellite Receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

3450. FS/T Atari 5200 Hardware, Games, and Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <KOB24.25332$n3.353782@news1.telusplanet.net>
Source record: 69323
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

Last Updated December 5th
- Sold/Traded Items Removed

I have the following Atari 5200 items for sale or trade. All units are fully functional, cleaned and detailed, and in good or better condition. If you have any questions in regards to unit, box, or label condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at classic.games@NOSPAM.telusplanet.net (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800, Colecovision, Intellivision, Classic Computer, Vectrex or Handheld games) sent to you, please specify system.

This list covers the following Atari categories:
- Controllers
- Shrink-wrapped/New Games
- Multicarts
- Atari Force Comics

Controllers for Atari 5200 & Computer Units
==========
These controllers are intended to use the standard Atari plugs, and require an adapter to work on the 5200.
- 2x Suncom Tac Joysticks $10 for the pair
- 1x Spectravideo Joystick with suction cup base

** Atari 5200 Titles - New/Shrink-wrapped**
==========
- Ballblazer by Atari/Lucasfilm $20
- Pitfall by Activision $15
- Rescue on Fractalus by Atari/Lucasfilm $25
- River Raid by Activision $10
- Space Shuttle by Activision $12
- Zone Ranger by Activision $10

Multicart Cartridges
==========
- Atari 5200 Multicart $125 - Contains all of the released 5200 game titles as well as demos and the 5200 diagnostic cart. Game selection is done by

using DIP switches.

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Electronic Games Magazine memorabilia Please make an offer
==========
-Order Form Insert (Vectrex Version) - Mint Condition. This was the original full color order form insert that was packaged in with many companies cartridges to help promote sales of 'Electronic Games' magazine. It is a three page foldout which covers all the regular articles that 'Electronics Games' ran. The front cover is purple and offers Vectrex players a 44% discount.

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar and Jaguar CD Unit
- A working Vectrex controller
- A working DSS Satellite Receiver
- Working DSS H, HU or J Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

3451. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B47034F5.813%collins@bulli.com>
Source record: 69324

in article 82e9mn$t2q$1@nnrp1.deja.com, Joakim Hï¿½gberg at
gokmase@my-deja.com wrote on 12/5/99 11:08 AM:

> Sorry to say this, but this post really pisses me off. :(Agreeable
> quote? It may have slipped me by, but is it a common truth that N.AES +
> MiNT is crap?

I dont think that, and I know the person who emailed me does not either. He
is simply a "pro-magic" user. It shouldn't piss you off, as I should
probably not have quoted that anyway, as it adds absolutely no further
information to the news of MagiC 7 networking. The "agreeable" part was
directed towards the first part of the quote. Can people not see the :-))))
in the message? it is not a serious quote. How could anyone say that mint
etc was crap. I don't think anyone even in this newsgroup has gone that far?

> I have also hear that the new Milan is impossible to buy with something
> else than MagiC installed. Is that a fact?

I am no spokesman for Milan so I cant say anything about that. I do know
that MagiC Milan will come with it. If you don't like MagiC, then you can
erase it and install something out. Right now you can only buy the milan
with naes.. so whats the different if its switched around?

> Things like this makes me seriously considering leaving the Atari world
> for good.

Why?

Take Care,
Bengy

3452. Re: Supermon & Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384ae945$0$18513@news.zetnet.co.uk>
Source record: 69325

Peter Smith <psmith@zip.com.au> wrote in message
news:825ohv$3ai$1@the-fly.zip.com.au...
>
> Hi List,
>
> I have the Supermon cartridge for my Atari STFM. Does anybody you have a
> copy of the set-time utility for the cartridge?? I have lost mine, but I
> think it was 2-digit year format. I got my cartridge about 8 years ago
I
> think) from Will Visser (Queensland Australia).
>
> Perhaps you could send the .prg file by email?
>
> Thank you.
>
> Peter Smith
> psmith@zip.com.au

there is no software required for this,install a lower case c drive to
access the Supermon prg,go to options and set time /alarm

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3453. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <iarl4sk390bju1o147go2ijf5nb61n4nec@4ax.com>
Source record: 69326

On Sun, 05 Dec 1999 20:56:44 GMT, "Steve Bailey"
<bailey.steven@sympatico.ca> wrote:

>Now as far as windows being a consumer OS and NT being corporate there is
>nothing farther from the truth. The main difference between Windows and NT
>is security. Now as far as the successor to NT I assume you are talking
>about Win2000 which is an unfinished work and is buggy as hell at the moment
>so it can't be considered user friendly when it doesn't even work properly.

Are you using it? I am. It's FAR more stable than Windows 98. Don't
believe me? Check out the beta groups. People are VERY enthusiastic about
RC2, and that's at least two versions away from the release version. It's
NOT buggy as hell, and many people (myself included) have moved from Win98
to W2K as their primary OS. W2K is already a hit and it hasn't even been
released.

>Considering the resources available to M$ compared to Atari we should have
>the thing so user friendly it would do absolutely everything for us
>including make my breakfast and brush my teeth. Instead we have Blue
>Screens of Death, "plug and pray", peripherals that need additional drivers
>to work with DOS and a case before the US Dept of Justice. Now couldn't all
>of those resources make me a cup of cocoa? #:o)

I've never even seen the "Blue Screen of Death," though I've heard of it.
Haven't had the other problems you speak of, either. I am rooting for the
USDJ, though. YMMV.

3454. Hades_B5.acc

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384aefbd$0$29631@news.zetnet.co.uk>
Source record: 69327

Hi

Someone sent me a Hades B5 accessory some months ago. I tried it today but found a major problem in that various programs (CDBackup, Diamond Edge and Diamond Backup) all reported problems with the boot sectors of floppy and hard discs. Changed back to B4 and all seems to be OK at present. No permanent damage done that I can see.

Anyone else similar problems?

3455. Re: Fileselectors (was: Re: Registering

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <384af040$0$29631@news.zetnet.co.uk>
Source record: 69328

On 3 Dec 1999 00:55:15 +, Hallvard Tangeraas wrote:
>Mario Becroft <mb@gem.win.co.nz> wrote:
>
>> Hallvard Tangeraas (hall@post1.com) wrote:
>> : That's a problem.... I love "Selectric",

> snips>

>I just wish I could continue using Selectric as I've grown to love the
>ease of use and its simplicity. Anyone know if the author can be
>reached? I want to ask if it's still supported and/or hopefully he can
>make one last version with long filename support. It does everything
>else just fine.

I'd love such a version too; with a few of UIS3's extra functions too.
In the Info window it gives Stefan's maus-addr as: sr@k.maus.de
Check your copy to see if it's the same. Can you access maus.de?

Here's hoping,
Charles.

3456. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944500939.24779.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 69329

Terry May <outrider@lvcm.com> wrote in message
news:6fgl4ssqvfcr3g7v870034qromfnb8c1nf@4ax.com...

> If you had a PC with no OS installed
> on the hard drive and no bootable floppies or CDs, then yeah, I guess
you
> couldn't use it. I can't imagine why anyone would find themselves in
that
> situation, though, so I'm really not sure why that's an issue.

Here's an example. Someone has a PC running Win95, bought pre-installed. Win 95 coaches him through creating a rescue disk, all well and good. Hard drive gets corrupted, tech support say the only thing to do is reinstall Windows. "Use the Windows boot disk which came with the machine", they say, except none came with it: just a CD and a manual. "OK, use the rescue disk and we'll use the format command on the hard drive if it's still readable". So he boots from the rescue disk and successfully formats the HD. Except now, he can't install the OS. Win95 CD isn't bootable, and PC doesn't support boot from CD anyway (many don't). To install it you need a boot floppy with a DOS CD-ROM driver on it, otherwise you can't see the CD to install from. Catch 22: Win95's rescue disk doesn't include the CD-ROM driver...

Far-fetched? Nope: this happened to me. Had to wait while the company sent me a boot disk before we could carry on. This problem is fixed with Win98, I'm told (rescue disk includes CD drivers), but judging from what I've read in the newsgroups this is not an uncommon problem.

On an Atari you are never without an OS: much safer!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3457. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199912051454.a27168@kr.maus.de>
Source record: 69330

Hi!

NB>Setting up PPP is just a matter of filling in your login/password,
NB>phone number and DNS settings. How easier could that be
NB>?

It could request the DNS settings from the server automatically.

Regards,
Jan

3458. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9912050131250.200-100000@online.no>
Source record: 69373

On Sat, 4 Dec 1999, Bengy Collins wrote:

> in article Pine.MNT.4.10.9912042209010.466-100000@rakas, Martin-Eric Racine
> at q-funk@funkyware.atari.org wrote on 12/4/99 1:13 PM:
>
> > On 4.12.1999, Bengy Collins <collins@bulli.com> wrote:
> >
> >> "Can you imagine MagiC with a built in IConnect compatible stack,
> >> this means the end for MiNT/freeMinT/N-AES and other crap."
> >
> > Whoever you're quoting this from is a complete idiot.
>
> No, really he's not an idiot, it was said in a very joking-way. (perhaps I
> quoted it a little out of context)
>

Ok, this goes to show what that dude you quoted knows about things. All
I can say is ... Heheheh..

regards,

Odd Skancke - ozk@atari.org

3459. Re: Registering "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <82chl1$10d$1@plutonium.compulink.co.uk>
Source record: 69374

In message <1e25u2b.jsuy141ln8t8gN%hall@post1.com>, hall@post1.com said:

>PS. please check your news program setup as the German characters didn't
>come up correctly in your message! Perhaps you haven't set it to the
>ISO-8859/1 character set, or you've used a non-Atari system and simply
>cut/pasted the ASCII text from the .HYP file as you also mentioned.

It looked OK in Everest on my Atari, which CixRead uses for composing replies. However I believe that somewhere en-route to Cix there is a translation from the Atari to the PC locations of Umlauts. Certainly many German mails I receive have the PC-type Umlauts, which I usually change when printing out in Egale (which can do several subsitutions at once). Unfortunately I can't change the outgoing messages, although 'Conversion to ISO' is supposedly taking place (from a service message).

>That's a problem.... I love "Selectric", got it registered and used it
>for several years. It does everything I want it to do and more, and is
>easy to use as well as stable (never had any problems with it). The only
>drawback as we all know is the lacking long-filename support.

Yes, I like it too, but find I can't use it with CixRead because at times it seems to 'stick' and messages get written to the wrong topics at times :-(Occasionally, even on other programs it comes up with the wrong directory when I change to another drive - like if I was 3 levels down I suddenly find, say, 'I:///' in the path!

>Anyone know if there is any chance of an update? Is the author reachable
>at all via email?

No, according to Joe he has given up on the Atari. I believe that Boxkite is a suitable alternative that works with LFNs.

Regards,
/Peter/

3460. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <82chl2$10e$1@plutonium.compulink.co.uk>
Source record: 69375

In message <1e25ttm.14a9saw1gto3lgN%hall@post1.com>, hall@post1.com said:

>Is there an upgrade path available from older versions? What's the cost
>and who should I contact? That is, if the author/publisher should be
>contacted directly, or else I'll just contact my Atari dealer.

For the German version, contact ASH. ISTR that it's quite a hefty
upgrade fee.

>By the way, is that version available in English or is it only available
>in German?

Only in German at present. I translated it to English for the ASH UK
distributor some weeks ago, but so far it hasn't reached the market...

Regards, /Peter/

3461. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82chbg0r6@enews4.newsguy.com>
Source record: 69376

On 27 Nov 1999 14:39:36 , Brian Van TIlborg wrote:

> This resulted in alot of frustration if you had a straight reader like
>NEWsie which doesn't reformat the text. An editor does this.

I wonder if this is a "feature" that could be added to NEWSie, or would it cause more problems than it solves?

> I enjoy this about as much as I enjoy receiving HTML mail.
>
> I get two copies of a 3 word message in text and html.

Yes, I love that. Even when there is no logical reason for including _any_ HTML in the e-mail message. And don't forget the little .DSC files that tell you they were "automatically generated <blah blah>..."

And I love my PC-using friends that forward jokes to me. The actual joke is probably 3 lines of text, but with the HTML and DSC files, and the 30 or so lines of useless forwarding information and e-mail addresses of _everyone_ they sent the e-mail too, and the actual post itself being filled with ">" due to multiple reposting/quting by the previous M$ product users, the e-mail is about 10 times the size it should be in the first place!

Sigh...

>1) Microsoft is the devil:-).
>2) The users of MS products don't have a clue what their programs are
>doing.

EXACTLY RIGHT!! Everything is so automatic and "Wizard-ized" that they have no idea of all the drivel they're generating. And I guess it's all hidden to their friends who are also using M$ products.

And I've tried explaining the whole thing to my M$ PC using buddies, and they haven't the slightest idea what I'm talking about.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3462. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912050501420.306-100000@rakas>
Source record: 69377

On 4.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:

> No, it's not a setup fee. I just got a letter from my ISP saying
> that starting on January 2000, there is a 20mk monthly surcharge
> for those using a static IP. It used to be completely free.

> This is just pure greed. The only reason I can account for this is
> additional customers they feel they can support with your static IP.

It is _exactly_ that. Sonera just sent all their home-ISDN and
dialup subscribers an offer to "upgrade to Quicknet and don't pay
any setup fee." Guess who's financing their "free setup" ...

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3463. Turbo ST??

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Peter Keller <pak@conan.ids.net>
Message-ID: <t0l24.11455$Tp.255028@typ11.nn.bcandid.com>
Source record: 69378

Thanks all. I was kindly sent a copy yesterday.

--
Peter Keller
pak@conan.ids.net

"My object in living is to unite my avocation with my vocation
As my two eyes make one in sight.
Only where love and need are one, and the work is play for mortal stakes,
Is the deed ever really done for Heaven and future's sakes."

-Robert Frost

3464. HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <82co13$2e7@nnrp4.farm.idt.net>
Source record: 69379

Hi,

I have just received my first copy of HDDRIVER v7.71. I have just installed a Syquest EzFlyer 230 removeable drive. I am assuming (ahem!) that I must have a disk in it at boot up in order to access it. I was using AHDI which allowed me to boot without a disk and then be able to insert later after boot-up. Is my assumption correct or did I configure wrong?

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3465. Lost Mail Today. Read if you emailed me.

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <4gn24.254$Dw.559@198.235.216.4>
Source record: 69380

My Mail server failed to send my mail today. They have been having problems. But it didn't fail to delete my mail:-(. If you have sent me an important email, please resend it as it wasn't received.

Thanks Brian.

3466. Re: Atari TT and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2buaz.1xg2s444my3ggN%doitarchive@atari-computer.de>
Source record: 69381

Bertram V. Dunskus <bertram@ipf.de> wrote:

> can anybody tell me whether it is possible to connect an Atari TT to a VGA
> monitor in the TT-High resolution? I guess I'd need an ECL to VGA
> adapter/converter. Does this kind of thing exist?

Med and Low mode works. TT High needs TT monitor.
Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3467. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <82e9mn$t2q$1@nnrp1.deja.com>
Source record: 69382

Sorry to say this, but this post really pisses me off. :(Agreeable quote? It may have slipped me by, but is it a common truth that N.AES + MiNT is crap?

> Below you will find an agreeable quote from
the
> informant:
> "Can you imagine MagiC with a built in IConnect compatible stack, and
shared
> libraries that makes writing clients very easy? :-))))..... this means
the
> end for MiNT/freeMinT/N-AES and other crap."

I have also hear that the new Milan is impossible to buy with something else than MagiC installed. Is that a fact?

Things like this makes me seriously considering leaving the Atari world for good.

WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

3468. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912050136340.126-100000@TT030>
Source record: 69383

On 4 Dec 1999, Jo Even Skarstein wrote:

> Bengy Collins <collins@bulli.com> wrote:
>
> > "Can you imagine MagiC with a built in IConnect compatible stack, and shared
> > libraries that makes writing clients very easy? :-))))..... this means the
> > end for MiNT/freeMinT/N-AES and other crap."
>
> Heh! Interesting to hear, but *how* a libsock.slb kan "kill" MiNT-Net is
> beyond me... Anyway, this slb should be perfectly usable under MiNT as
> well - if ASH ever release the specs on the IConnect API that is.

ICQ was compleley reverse engineered, other wise we would not be using
it on our Atari's. I think if someone set their mind to it the iconnect
API could be figured out without the help of ash. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3469. Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <wop24.262$Dw.673@198.235.216.4>
Source record: 69384

Earlier on there was a thread relating to using Micq with Geneva and a Tos window. This is all working fine for me now;-).

Later Brian.

3470. ATARI/IBM Software/Hardware going cheap. Site updated.

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: David LOUGHTON <"David "@cyberpeeps.freeserve.co.uk>
Message-ID: <384A3A96.7B6767C3@cyberpeeps.freeserve.co.uk>
Source record: 69385
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Due to space needed I am selling my excess Software and Hardware for IBM PC, ATARI JAG, ST, STE, 800XL, 2600, 7800 and PC stuff prices starting from 30p.

Look at my web site http://www.cyberpeeps.freeserve.co.uk
Updated 05-12-99

3471. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Hyperion <spam@spam.spam>
Message-ID: <mpr24.220$TX4.2888@nsw.nnrp.telstra.net>
Source record: 69386
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

```
Mark Walford wrote in message <3844D1C7.53948BC6@primus.com.au>...
>you want $150 you joking right??
>
>Ray Whitehurst wrote:
>>
>> > Hi
>> >
>> > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
>> >
>> > Price $ 150.00 Pickup Only
>> >

Yes, it is some kind of sick joke, surely??
```

3472. Re: Need MintNet 1.04 in LZH or ZIP fil

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: l0k1@free.fr
Message-ID: <Asr24.4237$bY1.22695007@nnrp3.proxad.net>
Source record: 69387

On 4 Dec 1999 18:30:40 G, Michael and Nicole Freeman wrote:
:>Hello!
:>
:>>Why hating TAR/GZIP? It's easy to use.
:>
:>Because every version I could get my hands on hasn't worked for me.
:>If someone could explain better than the doc's how to use it, maybe
:>I'll be a little less frustrated with it. But for now, it is

In the shell or command line try :
tar -zxvf the-file-you-want-to-expand
This executes gzip and tar in a row, easyy and clean !

:>completely unusable for me. When decoding most files, it either
:>crashes immediately upon running, or it crashes partway through the
:>decoding process, getting only a small part of the archive. This is
:>why I hate it. It isn't easy to use, at least from my end.

2 reasons could lead to a crash :
- your execs (tar and/or gzip) are rotten, try and find the last versions
- your archives are rotten, try and re-DL them !

Good luck anyway :)

/>
/(Loki (Dark Design)
O[%\%\%\%(O>)==================================-
\(F030 14Mo + x Go SCSI
\> MagX 5.13/ Logic Audio 2.0/ PhotoLine/ Papyrus

3473. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384a5a05$0$18504@news.zetnet.co.uk>
Source record: 69388

On 4 Dec 1999 01:07:18 G, Brian Van TIlborg wrote:
| Is there a set up in NEWsie that will allow me to read the offline
|messages while I am online?

Not that I know of.

3474. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Ross Vumbaca <rossv@antispam.fl.net.au>
Message-ID: <384A5DE5.2B6604F7@antispam.fl.net.au>
Source record: 69389
Cross-posted to: aus.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

Hyperion wrote:

> >> > Hi
> >> >
> >> > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> >> >
> >> > Price $ 150.00 Pickup Only
> >> >
>
> Yes, it is some kind of sick joke, surely??

This just like those people who try to flog A500's for 300$... I really
wonder about people sometimes..

Regards,

Ross...

3475. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384a68f7$0$18509@news.zetnet.co.uk>
Source record: 69390

just gave this a quick test drive in Magic PC and it was not happy with high
or tru colour on my system

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3476. Re: Partition Magic

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Rene de Bie <Rene@underground.demon.nl>
Message-ID: <944402684.15831.2.pluto.d4ee0f47@news.demon.nl>
Source record: 69391

On Fri, 03 Dec 1999 06:01:57 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>Too bad. We could use that.

I didn't even think it was possible until I saw it discussed in one of the newsgroups recently. I've been messing with it the last couple days, changing my partitions around, merging, splitting and whatnot. It's a pretty awesome program.

It looks awesome, but it has some wierd side effects. I did a restore of a mail-server using a backup-software package and disaster recovery. After this Partition Magic will not recognize my partitions very good. I did make a test system and tryed what would happen, yep! data-loss....
I am a Falcon and Atari 8-bit user and I never have any problem. When I have partitions, I can still correct them using any dos...

Even my 8-bit Atari can do partition-swapping for booting up-to 96 partitions, it can even be done on-the-fly...
I can boot every DOS or BOOT disk from any partition I want.

Just dump your PC at home and never tell anybody you have some awesome software on PC. I will be very confusing for real ATARI users because PC is BIG business because of it setup. Standards are changing like SIMM 30Pins/72Pins/DIMM/S-RAM/ other systems... Why? Just to make BIG money. Also something like PLUG AND PRAY! (grr...) I disable it in my BIOS and what do I see when I start WINTENDO '98 YEP!! It will plug and play... Never have that problem on ATARI... I can go on for weeks with more... but I rather spend my valuable time on my ATARI and enjoy my free-time....

Gtx,
Rene

3477. Software (Demos/games) to demonstrate STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: Chris Creevy <chris.creevy@virgin.net>
Message-ID: <82dslu$91l$1@nclient13-gui.server.virgin.net>
Source record: 69392

Does anybody out there no of any links for any sites which have STE software (mainly demos and games) that can utilise the hardware of an STE.

Many thanx

Chris

3478. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384a77f446981a4@online.be>
Source record: 69393

on Sun 05-12-1999 12:26 JI Logan wrote:

>On 4 Dec 1999 01:07:18 G, Brian Van TIlborg wrote:
>| Is there a set up in NEWsie that will allow me to read the offline
>|messages while I am online?
>
>Not that I know of.

Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3479. [FS] - UK: Floppy disks to buy or bin

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <384a7f4e.11906587@news.cyberstrider.co.uk>
Source record: 69394

Guys

I have a load of floppy disks - DD and HD - which I have no use for now. I hardly ever need any Floppy Disks and if I do I just go out and pay over the odds for them.

As we are in the process of moving house within the next 10 days or so, these things are just cluttering up the garage and part of the house - and I have no inclination of taking them with me.

Anyone want these? Please tell me so before Wednesday this week or they go in to the tip.

At a guess there are around 400 or so disks - I dunno - I'll have to count them.

Anyone want them for £60 + Postage? Works out at around 15p each (based on 400 - and I am sure there are many many more).

Please get back to me soon...

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3480. Re: MagiC News(MagiC 7, New Webbrowser, MM

Newsgroup: comp.sys.atari.st
Date: 1999-12-05 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <82dv2n$1br$1@news5.svr.pol.co.uk>
Source record: 69395

```
On 4 Dec 1999 16:09:01 G, Bengy Collins wrote:
>MagiC 7 network support! (Dec 4)
>
>A very reliable contact of MagiC online has informed us of some very
>interesting "rumors". The first one? It is a strong possibility that MagiC
>version 7 will have built-in networking support and that a TCP/IP shared
>lib. is now in final beta. Below you will find an agreeable quote from the
>informant:
>"Can you imagine MagiC with a built in IConnect compatible stack, and shared
>libraries that makes writing clients very easy? :-))))..... this means the
>end for MiNT/freeMinT/N-AES and other crap."
>
>High End Webbrowser in the works? (Dec 4)
>
>It's has been speculated for awhile now that ASH is working on a
>"CAB-Replacement" web browser that is to be fast and boast many modern
>features. Recently, some information has came out that suggests that this is
>exactly what ASH is doing, as they need to put a "browser in their catalog
>ASAP."
>The interesting aspect is that these recent rumors say that BOTH the
>Brothers Behne (NVDI) and the two K's (MagiC) are working together on this
>product! This is really something to watch out for.
>
>MagiCMac now friends with OS 9! (Dec 3)
>
>Finally, ASH has released a patch to update MagiC Mac 6.x to a state of OS 9
>compatibility. Previously, OS 9 would only work together with MagiC Mac if
>they were ran on older Macintoshes that had the ROM hard coded. (this
>excluded every recent Macintosh, including the original and current
>iMacs/G4's)
>The update is free of charge and can be downloaded from the link below.
>
>http://www.application-systems.de/magicmac/download.html
>
>--
>For daily news and information pertaining to MagiC and modern Atari
>operating systems make sure to check out MagiC online @ bengy.atari.org
>(Yes, Its alive again!)
>
>PS: I will not be posting all the news from MagiC online in this group
>(unless there is a strong want for this? :-) I just thought that the above
>articles were rather interesting
>
>Bengy
```

>
>.

3481. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912061850500.114-100000@TT030>
Source record: 69246

On Sun, 5 Dec 1999, Louis Holleman wrote:

> On Sun, 05 Dec 1999 01:43:28 +0100, Dennis Vermeire
> <dennis.vermeire@wanadoo.be> wrote:
>
> -all snipped because we all read it...-
>
> A-M-E-N to that!!!!!!!!!!!!!
>
> Never could have said it better...

I'm not sure I agree with anyone yet, since I never tried
Winsuite. hehe

I prefer programs that can run concurrent with other I-net apps.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3482. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912061907440.114-100000@TT030>
Source record: 69247

On Mon, 6 Dec 1999, Dennis Vermeire wrote:

> From: Martin-Eric Racine <q-funk@funkyware.atari.org>
> Date: Sat, 04 Dec 1999 09:08:17 GMT
>
> Hi Martin-Eric
>
> >Whoever you're quoting this from is a complete idiot.
> >
> >MiNT-Net can readily use most BSD/Linux/Unix sources out there,
> >with almost no patching required, since LIB 0.54.
> I've read this at least a hundred times before.... nice knowing, but why
> doesn't these BSD/Linux/Unix sources get ported over?
> I have a cable connection here, network card and MintNet, unfortunately my
> ISP doesn't allow static IP's. So I'm still using this 56K modem. Is it so
> difficult to implement DHCP in those MintNet drivers? considering that the
> sources are there (quoting you)?
>
> MagiC will be the standard OS in the Milan II which might come with a
> ethernet card supplied. Do you really think that the ASH guys are morons?
> I'm convinced that MagiC will be able to address that card, and knowing
> ASH I'm also convinced that it will support DHCP among many things...
>
> And if MagiC will have a IConnect compatible TCP/IP SLB, what is so bad
> about that? it will make programming clients more easy while retaining
> compatibility with Emailer, Fiffi, Chatter, Teli, Ifusion and CAB... I
> suppose you would have liked to see them use STinG? dream on... the
> mentioned clients are among the best on our platform, why settle for less?
>
> According to several reports SUSE is compiling the latest LINUX version,
> for the Milan II, if this is so, then the users of Mint/MintNet don't have
> to bother anymore, or wait until their hair fall out before one of those
> nice sources is ported over.... it will be there ready to use... where
> will this leave MintNet? in the trashcan ?

And is all this porting going to be free from ASH? You are talking
alot of work, and then even more work to maintiain updates as the unix
stuff keeps being updated. I just don't see it happening... sounds
like science fiction to me.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3483. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912061911240.114-100000@TT030>
Source record: 69248

On Mon, 6 Dec 1999, Martin-Eric Racine wrote:

> > > if ASH ever release the specs on the IConnect API that is.
> >
> > I think if someone set their mind to it the iconnect API
> > could be figured out without the help of ash. ;-)
>
> It has already been released. It simply is only in German.
> Start at http://bengy.atari.org and read the interview with
> those iConnect authors and follow the link to their page.

If you dl'd this and looked at it you'd know it's only enough info
to make a client and not a _gateway_ for MiNT. Specific info
is not given, such as the cookie layout and so on...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3484. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <199912061918.a27173@kr.maus.de>
Source record: 69249

Hi!

JH>I have also hear that the new Milan is impossible to buy with
JH>something else than MagiC installed. Is that a fact?
JH>
JH>Things like this makes me seriously considering leaving the Atari
JH>world for good.

Hmmm, N.AES 2 will work on the M2 as well, so even if MagiC is preinstalled,
you can still kick it and go for a MiNT setup.

Regards,
Jan

3485. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: John Teffer <jdteffer@c4.net>
Message-ID: <384BF9BC.329E6C97@c4.net>
Source record: 69250

mub046 wrote:

> You can buy keyboards very cheaply that act only as an input controller for
> MIDI data. They therefore have no sounds of their own. This is cool if you
> already own samplers/synth modules etc.

I have a keyboard like this, no internal sounds. I picked it up during the "$5 for all you can fit in a bag" phase of a school rummage sale, so I won't be heartbroken if I can't do anything with it. Besides this cheap (I think it probably came with one of those "teach yourself piano" bundles) keyboard, I have a 520 STFM and a 1040 STF, and a DIN cable to connect the keyboard to one of the ST's. All I want to do is play the keyboard and have the ST produce some noise. Any suggestions? A MOD sequencer would be awesome, but I won't get my hopes up.

Thanks,

- John

--
TV is chewing gum for the eyes. - Frank Lloyd Wright
--

3486. Wensuite Online !!

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <82hgdsppo1@news.worldonline.nl>
Source record: 69251

Hi guys !
Tried everything, mailed many persons but......the wonderful Wensuite won't connect me online !! What's the secret ?? Sting works, IConnect works, Stik worked, even an old demo of
Wensuite (don't know 2.60 version)worked..
But this PPP link WON'T !! Damn it, I can't stand this. So guys, if you know the trick if there's anybody out there with a NORMAL Atari (no Milan, Hades, Mac/ PC (with Magic) with an analog modem(telephone connection) , a guy who has also knowledge of Sting scripts, please react ! Or is it simply impossible ???
I'm very curious !

3487. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944588094.6534.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 69252

Bob King <robert.king@patent.gov.uk> wrote in message
news:384BB09F.43A92622@patent.gov.uk...
> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> DSP dependent and therefore US on the Milan. I know of and use
AniPlayer
> of course, but really need and installable viewer aka Brainstorm's.

1stGuide will show just about any JPEG you throw at it and doesn't rely on any Falcon hardware. Works fine on everything from ST up, under TOS, MagiC and MagiC-PC and dithers to suit resolution. Only problem I have with it is it doesn't like long file names with spaces in them when passed to it on a command line or through AV-protocol (LFNs without spaces are fine).

It will also show loads of other graphics and text formats, plus play MPEG movies and some sound samples.

Available from:

http://www.esc.de/homes/guivol/1stguide/

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3488. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944588097.6534.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 69253

DarkLord <darklord@kih.net> wrote in message
news:82eemosvl1@news3.icx.net...
> On 4 Dec 1999 00:16:18 G, Martin-Eric Racine wrote:
> x
> ->No, it's not a setup fee. I just got a letter from my ISP saying
> ->that starting on January 2000, there is a 20mk monthly surcharge
> ->for those using a static IP. It used to be completely free.
>
> HI Martin-Eric. Consider yourself lucky! ;-) Here, where I live,
> a static (permanent) IP address would cost me $200.00 for initial
> setup, plus $60 each month, for 12 hours a day. If I wanted the
> full 24 hours, it would be $120.00 a month.
>
> Biggest single reason why I don't have my BBS available by
> Telnet... ;-(

Is this not more to do with pricing policies for phone lines and how this impacts on use of the ISP's resources?

If you got a free or cheap fixed IP in the US combined with free phone connection there is nothing to deter you from hogging a connection all day and running a server, hence the odd (to me at least before I had a think about it) idea of a fixed IP for 12 hours a day. In Europe the cost of the phone call is the limiting factor, in that even with a fixed IP you wouldn't want to stay connected all the time unless you were rich and could afford a leased line anyway. So the fixed IP only affects the number of customers the ISP can handle with its address pool (as mentioned in another post) rather than risking someone hogging a connection 24/7.

As an example of the kind of thing I mean, Demon in the UK give you a fixed IP as standard for your UKP11.75/month, but had to move one of their original POPs from Hull, as that city had (due to a historical anomaly when the phones were nationalised initially) its own phone company which offered free local calls. At the time it could only handle a few connections at once and people were connecting for days at a time as it didn't cost them anything. The rest of the surrounding area couldn't get a connection as a result.

Just my two penn'orth.

TTFN
John

--
Replace news with john in email address if replying via mail

All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3489. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384d5f3c1fea6f0@online.be>
Source record: 69254

on Mon 06-12-1999 18:15 JI Logan wrote:

>On 5 Dec 1999 15:28:30 +, Martin "Nightowl" Byttebier wrote:
>
>| . . . .
>|Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?
>
>I see no need to use three programs when one is sufficient. I don't
>_want_ to read newsgroup postings online. It's a waste of money.

Right, it's waste of money. Howver Okami is a offline reader for mail and
news. Popwatch is the thing that download/uploads your mails from/to your
mailbox. Newswatch does the same for news.
BTW: when you've a multitasking system you can use then both on the same
time. Can you do that with Newsie?

With a little bit of luck I can download my daily mails and news with in a
few minutes.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3490. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Stuart Nicholson <thincom@bigpond.com>
Message-ID: <P0D24.5663$5K1.22488@newsfeeds.bigpond.com>
Source record: 69331
Cross-posted to: aus.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

I took down to Cash Converters once 3 Amiga 600s, 1 1200, a Shit load of oroginal software including top of the range Genlock software plus a Genlock andthey basically told me to throw it in the bin which I did. 150 bucks for an ST!!. Just get one of the emulators if you really want to play with an ST.

"Ross Vumbaca" <rossv@antispam.fl.net.au> wrote in message news:384A5DE5.2B6604F7@antispam.fl.net.au...
> Hi,
>
> Hyperion wrote:
>
> > >> > Hi
> > >> >
> > >> > I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> > >> >
> > >> > Price $ 150.00 Pickup Only
> > >> >
> >
> > Yes, it is some kind of sick joke, surely??
>
> This just like those people who try to flog A500's for 300$... I really
> wonder about people sometimes..
>
> Regards,
>
> Ross...

3491. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912060259540.621-100000@rakas>
Source record: 69332

```
> > if ASH ever release the specs on the IConnect API that is.
>
> I think if someone set their mind to it the iconnect API
> could be figured out without the help of ash. ;-)

It has already been released. It simply is only in German.
Start at http://bengy.atari.org and read the interview with
those iConnect authors and follow the link to their page.

--
-----------------------------------------------------------------
Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/
-----------------------------------------------------------------
"When the time comes, I will know and I shall be." Q-Funk
```

3492. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <20E24.194$Hk7.327@198.235.216.4>
Source record: 69333

On 5 Dec 1999 02:06:40 G, Paul Nurminen wrote:
>
>On 27 Nov 1999 14:39:36 , Brian Van TIlborg wrote:

>> This resulted in alot of frustration if you had a straight reader like
>>NEWsie which doesn't reformat the text. An editor does this.

>I wonder if this is a "feature" that could be added to NEWSie, or would it
>cause more problems than it solves?

No it wouldn't cause any problems. It is actually handy for those users
with 14 and 15 inch monitors and even us 12 inch SC1224 users:-). It is
easy to not notice the length of your text if it is not preset at 72
columns when you are working in 800*600 or larger on a 17 inch monitor.

I don't believe we will be seeing this in NEWsie. It is never listed on the
suggested improvements, and I am certain it has been mentioned numerous
times. Anyways I am pretty certain it is not going to be on the next
release;-).

>And I love my PC-using friends that forward jokes to me. The actual joke is
>probably 3 lines of text, but with the HTML and DSC files, and the 30 or so
>lines of useless forwarding information and e-mail addresses of _everyone_ they
>sent the e-mail too, and the actual post itself being filled with ">" due to
>multiple reposting/quting by the previous M$ product users, the e-mail is about
>10 times the size it should be in the first place!

Great if your phone line connection is free, but I would hate to be
watching the clock ticking away $$$$ as the excess baggage is downloaded if
you weren't so fortuneate to be living in NA where local phone costs to an
IP are free.

>Sigh...
>
>
>>1) Microsoft is the devil:-).
>>2) The users of MS products don't have a clue what their programs are
>>doing.

>EXACTLY RIGHT!! Everything is so automatic and "Wizard-ized" that they have
> no idea of all the drivel they're generating. And I guess it's all
>hidden to their friends who are also using M$ products.

Of course I am right, don't you think I know Satan when I see him:-).
The devil wears glasses you know!

>And I've tried explaining the whole thing to my M$ PC using buddies, and they
>haven't the slightest idea what I'm talking about.

The reason your buddies don't have a clue is....wait, I just answered that.

>-Paul
>

Later Brian.
>.

3493. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <90E24.195$Hk7.327@198.235.216.4>
Source record: 69334

Just thought I would add to the positive comments.

But I am too busy playing Doom right now:-).

I just happen to have a few drinks to slow down my reaction time and I
don't notice the screen refresh rates.

Actually playable. Excellent work.

Later Brian.
>.

3494. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <l0E24.196$Hk7.327@198.235.216.4>
Source record: 69335

On 5 Dec 1999 15:28:30 +, Martin "Nightowl" Byttebier wrote:

>Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?

1) Too Lazy.
2) NEWsie runs in a 1 meg system.
3) I am not certain that The combination listed above can.
4) I will end up using everything at some point.
5) NEWsie was first newsreader I ever used. Started at .79 till .94 and I still haven't used all of its features.
6) But I am well aware of Okami and know that it is a powerful program.
7) Difficult to find internet programs that work on TOS 1.0.
8) Why use TOS 1.0? Well why use Atari? Just Because.
9) Too busy switching between, TT, MSTe, Falcon and ST TOS 1.0 to actually create a dedicated internet computer. I seem to have managed to create quite a mess for myself, with programs, and different versions and OS and on and on. I think I am in over my head an sinking fast.
10) I really don't have an honest answer for you.

Looks like another visit to UTSI.

Later Brian.

>.

3495. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <w0E24.197$Hk7.327@198.235.216.4>
Source record: 69336

On 5 Dec 1999 15:07:03 G, Paul Mac wrote:
>On 4 Dec 1999 16:09:01 G, Bengy Collins wrote:
>>MagiC 7 network support! (Dec 4)
>>
>>A very reliable contact of MagiC online has informed us of some very
>>interesting "rumors". The first one? It is a strong possibility that MagiC

<snip>

Hi Paul

I assume you had something more to say than just requote Bengy's Post>

Later Brian.

>.

3496. Re: Software (Demos/games) to demonstra

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <N0E24.198$Hk7.327@198.235.216.4>
Source record: 69337

>In article <82dslu$91l$1@nclient13-gui.server.virgin.net>,
>Chris Creevy <chris.creevy@virgin.net> wrote:
>>Does anybody out there no of any links for any sites which have STE software
>>(mainly demos and games) that can utilise the hardware of an STE.
>>
>>Many thanx
>>
>>Chris
>>
>>

On 5 Dec 1999 17:14:02 G, Dan Ackerman wrote:
> The umich archive has a directory specifically related to the STe.
>FTp doesn't work anymore, but there is http access. I can't remember the
>URL, it is available on my links page.
>
> http://www.netset.com/~baldrick/links.html
>
> Dan Ackerman
> baldrick@netset.com

http//www.umich.edu/~archive/atari

As for games stay away from anything with crazy sounds called Astro
Panic:-). Runs on anything, but I still prefer the one found on Computes
Magazine disk. (LIAR:-).

Actually I have a few STe and MSTe demos that are on some CDs I have
aquired. Don't feel like sending them to the Belgian Ftp site as there
software selection is more modern.

I was uploading stuff to umich, until they change there ftp address earlier
this year.

Later Brian.

>.

3497. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Ross Vumbaca <rossv@antispam.fl.net.au>
Message-ID: <384B1D59.D1C3A925@antispam.fl.net.au>
Source record: 69338
Cross-posted to: aus.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

Stuart Nicholson wrote:

> I took down to Cash Converters once 3 Amiga 600s, 1 1200, a Shit load of
> oroginal software including top of the range Genlock software plus a Genlock
> andthey basically told me to throw it in the bin which I did. 150 bucks for
> an ST!!. Just get one of the emulators if you really want to play with an
> ST.

That was a big mistake, the people at cash convertors are a bit crook;
and you could have
made cash for that stuff. All you had to do was post it in
aus.computers.amiga and it
would have sold within hours.

Your A600's would sell for at least $50 each, the A1200 possibly up to
$150 (likely more, it all depends on demand)

The genlock would also fetch at least $50..

Regards,

Ross..

3498. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <384B3D13.F456D227@ihug.co.nz>
Source record: 69339

Hi there,

Bill Platt wrote:
>
> Think about this. Since 1990 microsofts stock has risen 8000%. In 1990
> a used st with monitor could be had for under $400 bucks. A new PC was
> $2000. The person who bought the st and invested the other $1600 in the
> Microsoft stock would have $128,000 for a new computer today. The
> person who sold their atari stock to buy a new PC has an obsolete
> entirely useless machine and has $1600 less in capital losses to write
> off offsetting capital gains. Who benefited the most, the person who
> still has and uses their ST 10 years later wth $128,000 in the bank, or
> the person who used his PC for 5 years only to find out he had to buy a
> new computer to find any software to run the latest OS.

Interesting case, but realistically...how many Atari users in '90 would
have been caught dead investing in the pet hate of their lives M$!

Those caught doing so would have been lynched by the 'jihads' wouldn't
they Sinplop! (dig dig!) ;)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3499. Re: [GAMES] Doom v0.21 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <384B3E78.EF1C7B61@ihug.co.nz>
Source record: 69340

Hi there,

Martin Nightowl Byttebier wrote:
>
> on Thu 02-12-1999 14:50 J Wilkinson wrote:
>
> >Just reporting that v0.21 works flawlessly on my
> >Falcon030 32MHz 14MB (PowerUp2 accelerated) machine.
> >VDI option works only a fraction slower than the
> >XBIOS which is very good!
>
> I find it a bad thing that Doom works on my Hades. My son saw me playing
> around with Doom and since then I must share my Hades with him:-))

8^)

You have several options here...

1. Buy a nextgen games console to keep the youngster occupied elsewhere!
2. Install that bootup password program you had been meaning to install!
3. Take your Hades to work and play in your dinner breaks!
etc...

;^)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3500. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4mgku8fqeg153@corp.supernews.com>
Source record: 69341

Yup, by damnit. I want to sell my Falcon040 right now, burn my NAES
disk, and run down to Staples and buy a brand new `puter with Win 2000.
NOT!
I guess I am going to have to install MagiC and see what it is
everyone is pissing and moaning about. I already know what they DON'T
know about MiNT :)

Mikey

On 5 Dec 1999 18:08:25 G, Joakim H gberg wrote:
>Sorry to say this, but this post really pisses me off. :(Agreeable
>quote? It may have slipped me by, but is it a common truth that N.AES +
>MiNT is crap?
>
>> Below you will find an agreeable quote from
>the
>> informant:
>> "Can you imagine MagiC with a built in IConnect compatible stack, and
>shared
>> libraries that makes writing clients very easy? :-))))..... this means
>the
>> end for MiNT/freeMinT/N-AES and other crap."
>
>I have also hear that the new Milan is impossible to buy with something
>else than MagiC installed. Is that a fact?
>
>Things like this makes me seriously considering leaving the Atari world
>for good.
>
>WWW: http://gokmase.atari.org
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

3501. ST graphics demos

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Marc <marco@lepton78.freeserve.co.uk>
Message-ID: <82fftu$r1h$1@news7.svr.pol.co.uk>
Source record: 69342

Is there an archive anywhere on the web that has all those old graphics demos for the ST. Like from groups such as the Lost Boys, etc....

Also, is it possible to run these demos on a PC with an Atari emulator ?

Any advice appreciated.

marco789@lineone.net

3502. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4mh6clkqeg51@corp.supernews.com>
Source record: 69343

On 5 Dec 1999 22:12:54 G, David Leaver wrote:
>On 5 Dec 1999 04:00:35 G, Frank W. Lawrence wrote:
>>Hi,
>>
>>I have just received my first copy of HDDRIVER v7.71. I have just
>>installed a Syquest EzFlyer 230 removeable drive. I am assuming (ahem!)
>>that I must have a disk in it at boot up in order to access it. I was
>>using AHDI which allowed me to boot without a disk and then be able to
>>insert later after boot-up. Is my assumption correct or did I configure
>>wrong?
>
>Which OS are you using? I find that under Magic 6 I need a disk in my
>removable drives (I have both an ezFlyer and a SupraDrive) but under
>TOS and Mint I don't.
>

Same here with EZ135's, no disk needed to boot up, and swapping
without any special software is permitted under TOS and MiNT.
Just stick it in with both AHDI and HD Driver.

Mike

3503. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <82fgro$o4o@nnrp1.farm.idt.net>
Source record: 69344

On 5 Dec 1999 22:12:54 G, David Leaver wrote:
>On 5 Dec 1999 04:00:35 G, Frank W. Lawrence wrote:
>>Hi,
>>
>>I have just received my first copy of HDDRIVER v7.71. I have just
>>installed a Syquest EzFlyer 230 removeable drive. I am assuming (ahem!)
>>that I must have a disk in it at boot up in order to access it. I was
>>using AHDI which allowed me to boot without a disk and then be able to
>>insert later after boot-up. Is my assumption correct or did I configure
>>wrong?
>
>Which OS are you using? I find that under Magic 6 I need a disk in my
>removable drives (I have both an ezFlyer and a SupraDrive) but under
>TOS and Mint I don't.
>
>David
>

David,

OOPS!, meant to include that info, sorry. I am using a TT030, TOS 3.06,
ST4/TT16mg mem, NVDI 5.03, Crazy Dots II board, Geneva/Neodesk, with two
Maxtor 120mg, a 44mg Syquest (soon to be removed), Syquest 230 ezflyer,
Nec CD and a Viper Tape BU. Thanks for the reply (and reminder :~)).

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3504. Re: Atari MINT 1998 CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7yab8laf0.fsf@comnets.rwth-aachen.de>
Source record: 69345

>>>>> "M" == Martin "Nightowl" Byttebier <tos4ever@online.be> writes:

>> The web-based administration tools and some of the ethernet drivers on
>> the CD are copyrighted, the rest is free.

M> I'm afraid his is talking about the Whileline CD series -The complete
M> Atari MiNT 1998- and not about the MiNT'98 distribution CD from Torsten
M> Lang and Bernd Ebert.

No, I am talking about the Mint98 from Thorsten Lang and Bernd Ebert -
that's the one I am running on my Milan. I don't know about the
Whiteline MiNT CD.

M> The MiNT '98 distribution CD however contains a very easy-to-install MiNT
M> package. I can recommend this CD. I've installed this CD on a TT030 in

Correct. And on this CD, the web-based admin stuff is not free, as
well as some of the Ethernet drivers (eg. the NE2000 driver). MiNT and
the basic distribution is free, of course, and I don't know about the
status of the installation tools. The authors should know more (and it
should be mentioned somewhere on the CD, but I don't have it here).

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology

3505. Re: Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384B842E.7E0B@ooc.de>
Source record: 69396

Roger Cain wrote:

> Yes, you will probably find it on the HD. If not just grab a copy of AHDI or
> something similar. You don't need sophisticatd drivers for the Megafile.

It depends on what you want to do with it. With MagiC, for example, DMA
background transfers are also possible with a Megafile drive. Since
these drives are so slow you profit quite a lot from the system not
blocking during transfers.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3506. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384B85F0.37B@ooc.de>
Source record: 69397

Frank W. Lawrence wrote:

> that I must have a disk in it at boot up in order to access it. I was
> using AHDI which allowed me to boot without a disk and then be able to
> insert later after boot-up. Is my assumption correct or did I configure
> wrong?

A disk must not be inserted. You can configure HDDRIVER to reserve
partition IDs so that if you insert a medium later you can access it
correctly. Please refer to the HDDRIVER manual for details.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3507. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384B8643.1229@ooc.de>
Source record: 69398

David Leaver wrote:

> Which OS are you using? I find that under Magic 6 I need a disk in my
> removable drives (I have both an ezFlyer and a SupraDrive) but under
> TOS and Mint I don't.

There is no difference in this respect regarding the OS. When configured
appropriately the hard disk driver reserves partition IDs for media that
are inserted later and were not present when booting.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3508. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312800808-113558AEicMi@wanadoo.be>
Source record: 69399

Hi Jo Even

>Heh! Interesting to hear, but *how* a libsock.slb kan "kill" MiNT-Net is
>beyond me... Anyway, this slb should be perfectly usable under MiNT as
>well - if ASH ever release the specs on the IConnect API that is.

Take a look at http://www.camelot.de/~zulu the website of Jï¿½rgen Koneczny, there's a hyp file there that explains the ins and outs of Sockets and IConnect...
Have you considered that MagiC might have network capabilities? Since it's going to be the standard MilanII OS, it would be quite stupid if it couldn't address the ethernet network card, wouldn't it.... if this is so, I bet you anything that network clients for MagiC will appear very quickly. And in the ASH tradition these will be easy to install and maintain...

>I just wonder how ASH can justify making it MagiC-only now that FreeMiNT
>and N.AES 2 supports everything MagiC does and then some.
It's not because NAES 2.0 and FreeMint have finally catched up with MagiC, that it's gonna stay like this. MagiC has not come to a stand still, and once again it will set new standards...
Perhaps that new browser is going to make full use of the new features of MagiC, and if it's going to be a high end browser it probably will make full use of the Milan II hardware as well. So it sounds logical to me that it will be a MagiC only browser...
What is more important is that Draconis which is supposed to come bundled with the Milan II, will not be able to deliver the goods... A new computer without a decent browser has no chance... and who knows, there might come a "light" version which is of benefit to all of us.

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3509. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312800812-114062AEicMi@wanadoo.be>
Source record: 69400

From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Date: Sat, 04 Dec 1999 09:08:17 GMT

Hi Martin-Eric

>Whoever you're quoting this from is a complete idiot.
>
>MiNT-Net can readily use most BSD/Linux/Unix sources out there,
>with almost no patching required, since LIB 0.54.
I've read this at least a hundred times before.... nice knowing, but why doesn't these BSD/Linux/Unix sources get ported over?
I have a cable connection here, network card and MintNet, unfortunately my ISP doesn't allow static IP's. So I'm still using this 56K modem. Is it so difficult to implement DHCP in those MintNet drivers? considering that the sources are there (quoting you)?

MagiC will be the standard OS in the Milan II which might come with a ethernet card supplied. Do you really think that the ASH guys are morons? I'm convinced that MagiC will be able to address that card, and knowing ASH I'm also convinced that it will support DHCP among many things...

And if MagiC will have a IConnect compatible TCP/IP SLB, what is so bad about that? it will make programming clients more easy while retaining compatibility with Emailer, Fiffi, Chatter, Teli, Ifusion and CAB... I suppose you would have liked to see them use STinG? dream on... the mentioned clients are among the best on our platform, why settle for less?

According to several reports SUSE is compiling the latest LINUX version, for the Milan II, if this is so, then the users of Mint/MintNet don't have to bother anymore, or wait until their hair fall out before one of those nice sources is ported over.... it will be there ready to use... where will this leave MintNet? in the trashcan ?

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3510. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312800814-114582AEicMi@wanadoo.be>
Source record: 69401

From: Bengy Collins <collins@bulli.com>
Date: Sat, 04 Dec 1999 16:09:01 GMT

Hi Bengy,

>PS: I will not be posting all the news from MagiC online in this group
>(unless there is a strong want for this? :-) I just thought that the
>above articles were rather interesting

Go for it.... your posting made my day, and probably the day of a lot of
others here as well...
The year 2000 promises to be very interesting, new hardware and software,
new spirits, who said that we're just a cult group?
After the debate if we belong in a zoo or museum, this is very refreshing.

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3511. HOWTO Cut/Copy/Paste (was "Re: Atari /IBM/Mac etc.")

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <384B9672.B8B091E4@europe.com>
Source record: 69402

Hallvard Tangeraas wrote:
> One thing I *really* miss on the ST which I have on the Mac, and which
> even windoze provides, is the ability to copy/paste text anywhere. I
> wish I could do that on the ST -perhaps later versions of MagiC have
> this; anyone know?

Let'em fly 1.30 does this for all text input-fields... and I am sure there is a link for it in the Launchpad ;) ! Just hit ^C,^X or ^V (may not be activated by default). And I think Geneva is also capable of this.
Well that is not "anywhere" and there is no mouse selection but that is better than nothing.
Oh yeah and as the ROM GEM-Desktop is poorly written it does not work with it...

3512. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11027_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 69403

In uno strano messaggio del 04 Dec 99 collins@bulli.com (2:333/608.1)
scrisse al povero All :
c> MagiC 7 network support! (Dec 4)

I'm waiting for this since Magic 2, I really hope to see something working
and make NOS support it..... why ? Read on!

c> High End Webbrowser in the works? (Dec 4)

Here it is! Can you think running MagiC with NOS running with all
client/servers and a browser in parallel ? This is what you can do now with
CAB, and you know the limitations, I need a way for users to have NOS running
while they can still use a "modern" browser.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3513. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384B994F.828DEB51@patent.gov.uk>
Source record: 69404

Glad you brought that up. I have been in panic communication with
Jorgen Nyberg over accessing the high speed ports on the Milan 1, as he
is able to connect at 114k. I have down loaded the latest milan serial
CPX and the HSModem drivers for the HS ports, Jorgen has even sent me
his Sting SCR and CFG files and I have amended the Route TAB file as he
suggested. But try as I may I cannot get a peep out of the HS port
brought out to socket. It doesn't help that the various CPX's and Sting
bits each use a different set of names for the ports, eg some use
MODEM2, some MODEM 2, some SERIAL1, some SERIAL 1. Sting just does not
seem to be Milan aware.

Most of the people I have communicated with say that the new Milan
MSERIAL.CPX is not usable, I think it refers to, MODEM, SERIAL1,
SERIAL2, SERIAL3, SERIAL4, SERIAL5, SERIAL6. !!!!!!

CAB is very Milan compatible, but SOMETHING needs to be sorted out in
the comms field, and from what I have seen of Draconis, that is not the
answer.

Any help PLEASE (yes I'm shouting).

From OXO's latest missive, they have taken offence at all the flack from
certain parties on this news group and are doing a 'British Beef' on us.
Told you so !!!!!!!

Bob King.

Bengy Collins wrote:
>
> in article 3847F050.5A70F2E9@patent.gov.uk, Bob King at
> robert.king@patent.gov.uk wrote on 12/3/99 9:31 AM:
>
> > the bee's knees, just that they should be given a chance. As for speed,
> > I am lucky to have bought Joe Conner's Milan, and CAB 2.7 is very
> > promising on that, the only limitation being in accessing the Milan's
> > high speed ports, I'm limited to 19,200 at the moment. Do you know if
> > OXO are thinking about Milan compatibility? They would be very silly
>
> Hi Bob,
> why are you limited to 19,200? Was this not fixed in the last Milan TOS
> update?
>
> Bengy
> MagiC Online: Guaranteed DAILY Modern Atari news and updates for the month
> of December.
> http://bengy.atari.org or http://MagiCOnline.atari.org

3514. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384B9E96.BF0B25F9@patent.gov.uk>
Source record: 69405

Just about to e-mail you, when I saw from your last message you had a
Milan. Thank you, Thank you ..... I have little hair left anyway and
can not afford to tear much more out, so I cannot wait to get home and
try out your hint. Difficult to type with my fingers crossed!!!

See my plee, dated today, re the plethora of names used for the variuos
ports .... some uniformity please!!!! Any hints you can give for the
variuos settings for CFG, CSR, and other file files, please.

Bob King.

Peter Slegg wrote:
>
> On 3 Dec 1999 16:31:12 +, Bob King wrote:
> >Don't be so modest, most of us sit in the background, mumbling/grumbling
> >about the efforts of others and doing bugger all ourselves. I've got no
> >time for the poor bloody silent majority, when they wake up and find
> >the (usually extremists) minority who have got up off their backsides,
> >have the world by the balls. I'm not saying that OXO and WenSuite are
> >the bee's knees, just that they should be given a chance. As for speed,
> >I am lucky to have bought Joe Conner's Milan, and CAB 2.7 is very
> >promising on that, the only limitation being in accessing the Milan's
> >high speed ports, I'm limited to 19,200 at the moment. Do you know if
> >OXO are thinking about Milan compatibility? They would be very silly
> >not to. It is the way foreward.
> >
>
> Bob,
>
> Have you tried plugging the modem into the other serial port on the back
> of the Milan ?
>
> One is an ST like port limited to 19,200 and the other is a "full-speed" port.
> I had problems with getting the Sting dialer to find the modem on the fast
> port but I had success when I opened the Milan and switched the short ribbon
> cable from COM3 to COM4 (or was it the other way around?) so that the fast port
> on the back of the machine was using the other COM port.
>
> I then set the Milan serial driver to Com2 and it works fine at 57600 connected
> to my 33600 modem.
>
> Regards,
> Peter
>
> PS.

>
> Does any know if the Milan Manual has been translated into English ?

3515. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <944479774-239156AEicMi@post3.tele.dk>
Source record: 69406

>From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
>Date: Mon, 06 Dec 1999 02:53:56 +0100
>X-Mailer: ASH Emailer V2.3
>
>From: Bengy Collins <collins@bulli.com>
>Date: Sat, 04 Dec 1999 16:09:01 GMT
>
>Hi Bengy,
>
>>PS: I will not be posting all the news from MagiC online in this group
>>(unless there is a strong want for this? :-) I just thought that the
>>above articles were rather interesting
>
>Go for it.... your posting made my day, and probably the day of a lot of
>others here as well...
>The year 2000 promises to be very interesting, new hardware and software,

>
>new spirits, who said that we're just a cult group?
>After the debate if we belong in a zoo or museum, this is very
>refreshing.
>
>Cheers from Belgium
>Dennis

That`s right Dennis, it made my day interesting to. I can`t wait to see
MagiC with networks. I hope it meens that I can network my Falcon with the
Mac trough the LAN port?
As long as new software is coming out, we do not belong in a museum.
Even if I have to admit, it is not like 10 years ago, when there was a new
PD disk, with all kind of strange programs, almost every week.

BTW, when did you get emailer 2.3 ? I have not seen it anywhere?
I`m still using v. 2.0.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3516. JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384BB09F.43A92622@patent.gov.uk>
Source record: 69407

Does anyone know of a JPG viewer for the Milan. All my Falcon ones are DSP dependent and therefore US on the Milan. I know of and use AniPlayer of course, but really need and installable viewer aka Brainstorm's.

Bob King.

3517. Re: Software (Demos/games) to demonstra

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82gbii$u3$1@oak.prod.itd.earthlink.net>
Source record: 69408

On 5 Dec 1999 17:14:02 G, Dan Ackerman wrote:
>In article <82dslu$91l$1@nclient13-gui.server.virgin.net>,
>Chris Creevy <chris.creevy@virgin.net> wrote:
>>Does anybody out there no of any links for any sites which have STE software
>>(mainly demos and games) that can utilise the hardware of an STE.
>>
>>Many thanx
>>
>>Chris
>>
>>
>
> The umich archive has a directory specifically related to the STe.
>FTp doesn't work anymore, but there is http access. I can't remember the
>URL, it is available on my links page.
>
> http://www.netset.com/~baldrick/links.html
>
> Dan Ackerman
> baldrick@netset.com
>
>.
URL for UMICH ST/STe/Falcon and I believe Jaguar is:

http://www.umich.edu/~archive/atari

John

3518. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384BB5D6.39F21588@patent.gov.uk>
Source record: 69409

Very, very silly suggestion ---- can not you rename Tohoma as say
Aarvark and Swiss as say Abduct or are you refering to the font's
internal names?

Bob King.

Jo Even Skarstein wrote:
>
> Nicholas Bales <bales@free.fr> wrote:
>
> >> What, the graphics-problem? I've already deleted it, as it messed up my
> >> disk a bit and I didn't dare to try it anymore.
>
> > Yes, you have to select "graphics card" in the video settings and
> > restart WenSuite.
>
> But as I said, even if I saved the settings they were back to default when
> I started Wen.Suite again.
>
> > On my stock Falcon with NVDI the font selector works just fine. Same on
> > the PC with Gemulator and TOS 2.06. Like most apps, it starts with the
> > default system font, which is at the top of the list. I don't understand
> > your comments.
>
> Let's say you have ~200 fonts like I do, and want to use the Tahoma-font
> (no. 180-something) for headings. It takes 20 seconds or so to scroll down
> to this font, and you'll have to do this four times... Then do the same
> for the body-font (Swiss) and non-proportional font and you'll get very,
> very bored... A simple scrollbar would help a lot.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

3519. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384BB55D.65AA4C01@patent.gov.uk>
Source record: 69410

Dennis, as you know from my postings on this topic, I have been in the 'give OXO a chance' camp and still say 'If you are genuinely hurt by Jo's remarks try to rise above them and develop for the English market, there are a lot of us out there'. However, for the first time in your very reasoned argument, you have mentioned a statistically verifiable point, the number of dissatisfied FRENCH users 'six months ago'. Certainly, about that time OXO's presence on the 'Net vanished. Can you give some more precise details, as my postings on the French news group don't go back that far. Perception is all part of the game of marketing a product and if it is perceived, however unfairly, that OXO are just 'trying it on again', then they will suffer.

Bob King

Dennis Vermeire wrote:
>
> From: OXO Systems <oxo.systems@online.fr>
> Date: Sat, 04 Dec 1999 08:07:34 GMT
>
> Hi Fabrice,
>
> >Wensuite III is the third software of the WS family, then
> >Wensuite 3.30b is the 1.30b version of WSIII: Goob job,
> >we think.
> You do, do you?
> Well I think different... as long as WenSuite III is a demo or beta, we
> have no reason to complain, however since you actually sell it for real
> money, this puts WenSuite III in another class.
> As commercial software this package is *not acceptable*, simply because
> it is far from finished. What you basically are doing is to ask people to
> pay for a program that is still in beta phase. And then you complain that
> these customers don't like the situation... Using the demo there's no way
> one can find out if WenSuite does what is promised. It's like selling a
> house and forget to "mention" that there's no roof (yet). In my book this
> is misleading the public, willingly and knowingly. Can misleaded customers
> get their money back? if not then Jo is right.... cheating & stealing :-(
>
> >But, I think that this english version of WS will be the only
> >english version of any Oxo's softwares, because we have no
> >time to spend with someone like this "Mister Jo". We have
> >no plan to fight against persons who dislike us, or our
> >softwares. If You prefer CAB, or other, stay with them.
> Now this is talking.... let's use some blackmail!!
> IIRC you've done the same thing in the French newsgroup six months ago,
> OXO got quite some heavy bashing and announced the same thing, then some

> fans started pleading not to leave the Atari platform...blablabla and
> gracefully you tempered your horses..
> So what do you expect us to do? condemn Jo? Allelujah, praise OXO Systems
> and their marvellous programs ? start crying out loud ? beg you to please
> please change your mind?
>
> Sorry, but you wont get none of this coming from me...
> Nobody here is really interested in the beef you've got with Jo, for the
> time being Jo his predictions are still true. The best way to prove Jo
> wrong is to start working like crazy and improve WenSuite III like hell.
>
> >It seems that, for Jo Vandeweghe, our softwares being some
> >shit ?? Don't forget that if he can't use them (for differents
> >reasons, like his mediocrity), hundreds of french users are
> >satisfied.
> No, Shit is not the right expression, unfinished crap is the one.
> Jo has been around a long time, everyone has faults and shortcomings, but
> calling him midiocre? My personal experiences with Jo are very positive,
> and I'm convinced a lot of people in this group will say the same.
> I'm sure that there are hundreds of satisfied French Users, but the last
> year I've read tens, no hundreds of postings in the French group of users
> who were not satisfied... I suppose you're unaware of this?
> Since you obviously read Jo's posting you must have read the others as
> well, are these people morons? stupid? retarted perhaps? Why is it for a
> software developer so difficult to admit that there *are* problems with
> his project? In the long end I'm convinced that you would get much more
> positive input, then when plainly denying it and blaming others.
>
> > If You prefer CAB, or other, stay with them.
> Aha, finally.... the bottom line..
> Unlike with WenSuite one can actually access the internet using four
> different stacks. CAB works in all color resolutions and supports all the
> graphic cards on the Atari platform. CAB can display more then just one
> single animated GIF at once. CAB runs on all OS. CAB can print. CAB may
> be slower in displaying pics, but at least these are shown correctly. CAB
> lets me edit the cache. CAB displays progressive JPG's. CAB is an OLGA
> server/client..... must I go on?
> Here's something else to chew on: Alexander Claus and ASH have *NEVER*
> released a single version of CAB that didn't fullfill the promises made and
> behaved as advertised. Where do you get the nerves to compare WenSuite with
> CAB? Everyone here knows that I'm not a fan of Alexander Claus but compared
> with him the entire OXO team is a bunch of little boys, and behaving like
> it as well.
> You want our support? deliver the goods, as long as you don't I'll stick
> to CAB and Mister Jo, unlike OXO these two haven't let me down yet.
>
> Cheers from La Belgique
> Dennis (unsatisfied WenSuite User)
> ____ ____
> / __ \ / __ \

> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm

3520. Re: FS: ATARI STE/4MB + MEGA ST/2 USA.

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <384BCEB4.AF0E7861@wcoil.com>
Source record: 69411

Blitz Cable is sold. Thanx!

"Jon (Atari)" wrote:
>
> I have the following for sale:
>
> Atari STE 4MB
> Atari MEGA ST2
> Atari SH204 20 MB hard drive
> (2) Atari monochrome monitors
> (1) Atari Colour RGB
> (2) External Atari floppy drives
> Atari Turbo Blitz hardware/software
>
> Please email me with reasonable offers for all or with sell individual
> pieces. Buyer pays shipping via USPS. Thanks JoNk

3521. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e2dfzn.19bn6c9slv5oaN%roughley@HORMEL.vanc.igs.net>
Source record: 69412

Terry May <outrider@lvcm.com> wrote:

> I've never even seen the "Blue Screen of Death," though I've heard of it.
> Haven't had the other problems you speak of, either. I am rooting for the
> USDJ, though. YMMV.

I'll never forget checking some HTML on my brother's new PC and seeing Netscape crash, with Win95 acting strangely afterwards. Every time this particular page was loaded the same thing happened. Somewhat red-faced, I went back to my TT to investigate, thinking bad markup must be the cause. It ended up that one of the GIFs became corrupted during the floppy-based transfer. In no way did this corrupt GIF bring down CAB and MagiC like it did Netscape and Win95.

To be fair, though, this was using the first or second official build of Win95, and things have improved since then. Still, that episode will be forever ingrained in my memory -- first impressions are important.

The down side about running a Mac is that my bank doesn't support the platform: I can't do things online because their site uses VBScript. Sometimes you run into Microsoft's domination in strange ways. Although I have a disdain for the company, I use and enjoy Outlook Express and Explorer for Mac (not a zealot by any means).

Had I not seen some of the problems with Windows first-hand (including the dreaded "Blue Screen of Death"), I probably would have gone "that route". (My real intention was to get a Milan instead, but I simply couldn't wait for it to become available in Canada.)

But thanks to Calamus and a few other applications, my TT is still in regular use. Having been a Mac user for one year now, I must say that I can do almost everything just as well on my old machine -- it's just slower (but in some ways faster). It's to the point now where Mac OS is very much like my MagiC setup, but this took two commercial add-ons to accomplish: Action GoMac (like StartMeUp and Appline rolled into one) and Action Files (like Selectric).

My greatest fear about buying another computer was that my existing hardware and software wouldn't be used anymore. It's a decision one doesn't make lightly. In the end I have more of an appreciation for this machine sitting next to me. My foray into MagiCMac wasn't a good experience either: for me it just didn't have the feel and stability of the real thing.

Depending on your needs, your Falcon may become a doorstop. Some people make the transition without any need for their "old" Atari, while others hang on to aspects that keep them beholden to it. For many it's easy to

"move on" completely, but only for those who don't look upon Atari as a shrine of anti-Microsoft sentiment. There are Mac users who think this way, too: people who won't run Explorer (IMHO the best Mac browser) because it's a Microsoft product. The polar ice caps could be melting but they would still be more concerned about what Microsoft is up to.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3522. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <dgon4s495267tb8l7hqd38ads9j7ffjqev@4ax.com>
Source record: 69413

On Mon, 06 Dec 1999 01:07:33 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>>Just like there are still now a lot of people who still want to do it
>>the old way with Ataris, amigas etc... Will you be there to point out
>>that heir hardware is obsolete when you move on to newer technologies.
>
>Yes, I too saw the error of his logic. Glad to see someone else choose to
>point this out.

Care to explain?

I'm not sure what that quote above is trying to say, but I've not told anyone their hardware is obsolete. Well, I did say the Atari is getting obsolete for Web surfing, but I also said if it does what you want and you're happy with it, that's good. I'm not out to convert anyone to the dark side. I don't care WHAT you use. If you're happy with an 800XL, more power to you. I'm just offering opinions that aren't necessarily in line with the majority in this newsgroup. Nothing more, nothing less.

3523. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <82gpu4lct1@arcturus.ciril.fr>
Source record: 69414

In article <384BB09F.43A92622@patent.gov.uk>, Bob King
<robert.king@patent.gov.uk> writes:
|> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
|> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
|> of course, but really need and installable viewer aka Brainstorm's.

Hello Bob

The Milan is delivered with Draconis isn't it ? So I think you can use it
to view your JPEG pictures.
There also exist a very good picture viewer called GEMview 3.17 . As far
as I know (and because it's slow on Falcon) it only relies on the CPU.
It's GEM interface is very good (drag'n drop etc), and I think on Milan it
should be reasonnably fast. You can find it on most Atari ftps.
GEMview is shareware.

Vincent

3524. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912061930430.68-100000@rakas>
Source record: 69415

On 6.12.1999, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> It's not because NAES 2.0 and FreeMint have finally catched
> up with MagiC,

The opposite could be said as well:

MiNT-Net has existed and supported PPP with PAP/CHAP and various
Ethernet cards for ages. It also supports industry-standard NFS
and SMB filesharing, plus encrypted sockets in SSL and SSH.

iConnect isn't there yet.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3525. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912061936340.68-100000@rakas>
Source record: 69416

On 6.12.1999, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >MiNT-Net can readily use most BSD/Linux/Unix sources out there,
> >with almost no patching required, since LIB 0.54.

> I have a cable connection here, network card and MintNet,
> unfortunately my ISP doesn't allow static IP's. Is it so
> difficult to implement DHCP in those MintNet drivers?

Should be fairly easy. I have the sources here. The only
difficulty is that there isn't a ready-made mint target, so
one would need to examine each header and create one in the
Makefile.

> Do you really think that the ASH guys are morons?

Unfortunately, they have proven that several times.

> Emailer, Fiffi, Chatter, Teli, Ifusion and CAB... [...] the
> mentioned clients are among the best on our platform, why
> settle for less?

Pine, ncFTP/aFTP, ircII, Telnet, CAB.

So, what is there to brag about about those MagiC software?
Color icons, maybe?

> According to several reports SUSE is compiling the latest
> LINUX version, for the Milan II, where will this leave
> MintNet? in the trashcan ?

Linux cannot run AES 4.1 yet. MiNT can, so we get the best of
both worlds: Unix tools and GEM applications.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3526. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: mub046 <P.L.Flieshman@student.salford.ac.uk>
Message-ID: <384BF5E2.C7EA56CF@student.salford.ac.uk>
Source record: 69417

Okay, here's the quick guide to MIDI. MIDI is only ever control information...telling the synthesizer when to play notes etc etc pitch bend yadd yadda. It is therefore different from D2D, which is like a tape recording of a real sound that occured (without the tape!).

You can buy keyboards very cheaply that act only as an input controller for MIDI data. They therefore have no sounds of their own. This is cool if you already own samplers/synth modules etc. If you're starting from scratch, you can also buy a keyboard with sounds, and use it as your controller and your sound source in conjunction with any MIDI sequencer program (Logic/Cubase/Notator etc etc etc) . Hint; if you ar eworking with one device as controller and module, you must set the keyboard to something like LOCAL OFF. This is usually in the keyboards' GLOBAL, UTILITY, MIDI, MASTER or similar menus. This means that it only makes a sound when told ny the sequencer, NOT the keys....of course, with the sequencer on, you can play the keyboard normally, as the key data goes from the keyboards' MIDI out to the MIDI IN of the ST/Falcon, throuh the software, then straight out to the MIDI OUT to the MIDI IN on the keyboard (hint..this is the way that you connect it all up!). Without this local off, you will hear strange doubled notes. As to larger setups...MIDI THRU ports are very common, and generally clone what appears at the IN port. This means that you can daisychain devices. A more elegant solution is to buy a MIDI thru splitter, which provides several parralell THRu outs. This also minimises the posssiblities of MIDI delays because you MIDI leads are too long (although at home you can get away with quite a lot!). You also will need to set each device to respond ony to a specific MIDI channel, so that when you write a part on your sequencer, you don't hear it being played with all the voices simultaneously (e.g. the piano plays the drumparts along with the drums).

Sorry if this sounds a bit patronising. Good luck!

P.S, MIDI is a data standard...if it vsays MIDI on it you can hook it up to your Atari. Atari's rock for MIDI...I use a Falcon a sequencer and a sample editor in conjunction with my p200mmx wintel box and my Akai S01 and S900 samplers, my dummy keyboard and my Korg 05/RW synth module. It rules!

Mail me/post on the group if you get stuck.

Paul Flieshman
3rdkind Production team

P.S. If you have D2D on the Falcon, are you using Cubase Audio Falcon? In my opinion Cubase is the best MIDI sequencer, and you might already own it...Harddisk recording AND MIDI sequencing on the same platform, and it came out in '92...what a machine!

3527. Re: Atari TT and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384bfd34$0$18507@news.zetnet.co.uk>
Source record: 69418

On 4 Dec 1999 23:22:10 +, "Bertram V. Dunskus" wrote:

|can anybody tell me whether it is possible to connect an Atari TT to a VGA
|monitor in the TT-High resolution? I guess I'd need an ECL to VGA
|adapter/converter. Does this kind of thing exist?

Don't know. I have used a TT with an Eizo Flexscan in TT High, and
the same monitor at the same resolution but in VGA mode with a Hades
and the TT High/ECL connection is undoubtedly better.

3528. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384bfd35$0$18507@news.zetnet.co.uk>
Source record: 69419

On 5 Dec 1999 15:28:30 +, Martin "Nightowl" Byttebier wrote:

| . . . .
|Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?

I see no need to use three programs when one is sufficient. I don't
want to read newsgroup postings online. It's a waste of money.

3529. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384C0260.AB00AE23@patent.gov.uk>
Source record: 69420

Thanks for the advice re. Gemview, but it does not seem compatible, at least the display seems to distorted into bands or something. Image Copy is the same. I have tried all viewers on all the CDs, ST and Format I have, and none work. As for using Draconis, that approach is of course possible, but I might as well use CAB 2.7. What I want is to be able to click on a JPG, and up it comes.

Bob King.

Vincent Barrilliot wrote:
>
> In article <384BB09F.43A92622@patent.gov.uk>, Bob King
> <robert.king@patent.gov.uk> writes:
> |> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> |> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> |> of course, but really need and installable viewer aka Brainstorm's.
>
> Hello Bob
>
> The Milan is delivered with Draconis isn't it ? So I think you can use it
> to view your JPEG pictures.
> There also exist a very good picture viewer called GEMview 3.17 . As far
> as I know (and because it's slow on Falcon) it only relies on the CPU.
> It's GEM interface is very good (drag'n drop etc), and I think on Milan it
> should be reasonnably fast. You can find it on most Atari ftps.
> GEMview is shareware.
>
> Vincent

3530. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384c04b8$0$18512@news.zetnet.co.uk>
Source record: 69421

no problem with mine ,Falcon Magic 6.1 HDdriver 7.52 although it is
sometimes declared to be an Atari megafile at boot up

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3531. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82h1sjob2@snipp.uninett.no>
Source record: 69422

```
Bob King <robert.king@patent.gov.uk> wrote:
> Very, very silly suggestion ---- can not you rename Tohoma as say
> Aarvark and Swiss as say Abduct or are you refering to the font's
> internal names?

Then what about the poor fonts at the end? ;-) And yes, I'm refering to
the *fontname*, not the filename.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3532. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82h209ob3@snipp.uninett.no>
Source record: 69423

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

>> I think if someone set their mind to it the iconnect API
>> could be figured out without the help of ash. ;-)

> It has already been released. It simply is only in German.
> Start at http://bengy.atari.org and read the interview with
> those iConnect authors and follow the link to their page.

Are you sure you're not talking about the socklib for IConnect?

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3533. Re: Falcon ROM question

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <82h2ar$al2$1@news1.xs4all.nl>
Source record: 69424

On 5 Dec 1999 09:13:20 , lenkel wrote:
>Isn't there a language setting in the NVRAM?
>Paul
>
Yes there is.
You need something called BOOTCONF or NVRAM to set it in TT and
falcon.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3534. Re: Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Patrick B <bpat123@accessone.com>
Message-ID: <1ZT24.3335$RI1.68750@sea-read.news.verio.net>
Source record: 69425

Pirate software? I don't know about you, but I don't see Captive on the shelves anymore, and haven't for quite some time. If it hadn't fallen into public domain, I doubt all the Atari sites out there (Including the little green desktop) would be happily advertising that they have the medway boys archive, which includes Captive. Do you really think any company that used to make game for the ST care whether people copy them now ? They're not selling them, and probably have no intention to ever do so again. And like I said, I used to play it some odd 8 years ago, and I didn't have a pirate version. The disk is still at my folk's place too... But that won't help me since they are thousands of miles away, and it likely still won't run on PaCifiST.

And the reason I asked on this group is because I've only ever seen Captive for the ST, and didn't even know there was a PC version... And none of my friends knew either... So I figured my odds of finding someone who would know the answer would be a lot better in the Atari community.

Try to be constructive next time.

Patrick.

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:TOZ14.1357$Vf2.821@198.235.216.4...
> Just so I follow the below clearly? You are using a PC to play a PC
> game because the ST emulator doesn't run the pirate software? So you come
> here and ask us for help?
>
> Clear enough. Go to Mille Babics page for ST internet support.
> He is a Captive fan.
>
>
>
> On 2 Dec 1999 15:05:41 -, "Patrick B" wrote:
> >Hello all,
> >
> > Well, I couldn't get Captive to work on PaCifiST, but that's sortof
> >ok... I got the PC version instead... but I'm stuck ! On the third base
(#2,
> >since the first one is #0), as soon as you enter, you are in a small
> >corridor with a metal door, and no button anywhere that I can see. I've
> >tried beating the door down, but that didn't work either. I remember
having
> >been stuck there too when I originally played it many years ago, but
can't
> >remember how to open the door. Does anyone know ? I've looked on the net,

> >but there aren't any walkthrough for Captive (I guess it's a bit old, so
no
> >one cares anymore)
> >
> >Thanks,
> >
> >Patrick
> >
> >
> >
> >.

3535. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82h2fhob4@snipp.uninett.no>
Source record: 69426

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> Take a look at http://www.camelot.de/~zulu the website of Jï¿½rgen Koneczny,
> there's a hyp file there that explains the ins and outs of Sockets and
> IConnect...

As far as I can see it only explains the socket-lib for ICOnnect/PureC,
and nothing about the IConnect-API itself.

> Have you considered that MagiC might have network capabilities? Since it's

With the right software it has had so for several years...

> anything that network clients for MagiC will appear very quickly. And in the

Gee, doesn't MagiC have any network-clients yet? What's all the talk about
EMailer, Fiffi and Teli then?

> ASH tradition these will be easy to install and maintain...

Please come and get MagiC up and running on my Falcon ;-)

>>I just wonder how ASH can justify making it MagiC-only now that FreeMiNT
>>and N.AES 2 supports everything MagiC does and then some.
> It's not because NAES 2.0 and FreeMint have finally catched up with MagiC,
> that it's gonna stay like this. MagiC has not come to a stand still, and once
> again it will set new standards...

Cough... I'm not going to start another MiNT vs. MagiC-thread (that's why
I won't write anything more in this thread from now on), but Dennis - you
need to learn a little bit history. Just enough to not embarass yourself
again ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3536. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82h2pkob5@snipp.uninett.no>
Source record: 69427

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>MiNT-Net can readily use most BSD/Linux/Unix sources out there,
>>with almost no patching required, since LIB 0.54.
> I've read this at least a hundred times before.... nice knowing, but why
> doesn't these BSD/Linux/Unix sources get ported over?

They're not?? Then why I'm a typing this over a ssh-connection now?

> I have a cable connection here, network card and MintNet, unfortunately my
> ISP doesn't allow static IP's. So I'm still using this 56K modem. Is it so
> difficult to implement DHCP in those MintNet drivers? considering that the
> sources are there (quoting you)?

Probably because very few actually have the possibility to test DHCP.

> I'm convinced that MagiC will be able to address that card, and knowing
> ASH I'm also convinced that it will support DHCP among many things...

Let them figure out CHAP first...

> And if MagiC will have a IConnect compatible TCP/IP SLB, what is so bad
> about that? it will make programming clients more easy while retaining
> compatibility with Emailer, Fiffi, Chatter, Teli, Ifusion and CAB... I

Hmm, if this SLB is basically a shared version of the socklib for
IConnect, then we can easily write similar, compatible SLBs for STiNG,
MiNT-Net and Draconis. I guess ASH really *are* moving on! ;-)

> According to several reports SUSE is compiling the latest LINUX version,
> for the Milan II, if this is so, then the users of Mint/MintNet don't have
> to bother anymore, or wait until their hair fall out before one of those
> nice sources is ported over.... it will be there ready to use... where
> will this leave MintNet? in the trashcan ?

Dennis, you're obviously a very ignorant person when it comes to these
things. You would be doing yourself a favour by thinking before posting...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3537. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <813o4soonh41j8qt8tmeaj88bh4s5vqduj@4ax.com>
Source record: 69428

On Mon, 6 Dec 1999 08:10:40 -0800, roughley@HORMEL.vanc.igs.net (Neil Roughley) wrote:

>I'll never forget checking some HTML on my brother's new PC and seeing
>Netscape crash, with Win95 acting strangely afterwards. Every time this
>particular page was loaded the same thing happened. Somewhat red-faced,
>I went back to my TT to investigate, thinking bad markup must be the
>cause. It ended up that one of the GIFs became corrupted during the
>floppy-based transfer. In no way did this corrupt GIF bring down CAB and
>MagiC like it did Netscape and Win95.

I'm not surprised. Netscape is a nice browser, but it's well known for being prone to crashing.

>To be fair, though, this was using the first or second official build of
>Win95, and things have improved since then. Still, that episode will be
>forever ingrained in my memory -- first impressions are important.

That's a little unfair, considering many pages cause CAB/Magic to crash (or at least they used to). There's the "Huge Font of Death," among others (though I think they fixed that one).

>The down side about running a Mac is that my bank doesn't support the
>platform: I can't do things online because their site uses VBScript.
>Sometimes you run into Microsoft's domination in strange ways. Although
>I have a disdain for the company, I use and enjoy Outlook Express and
>Explorer for Mac (not a zealot by any means).

I despise OE5 (though I do use it for HTML mailing lists), but like IE5 quite a bit. Put NeoPlanet clothing on IE5 and it's really cool.

>But thanks to Calamus and a few other applications, my TT is still in
>regular use. Having been a Mac user for one year now, I must say that I
>can do almost everything just as well on my old machine -- it's just
>slower (but in some ways faster). It's to the point now where Mac OS is
>very much like my MagiC setup, but this took two commercial add-ons to
>accomplish: Action GoMac (like StartMeUp and Appline rolled into one)
>and Action Files (like Selectric).

Those are for MacOs and not MagicMac, right?

>My greatest fear about buying another computer was that my existing
>hardware and software wouldn't be used anymore. It's a decision one
>doesn't make lightly. In the end I have more of an appreciation for this
>machine sitting next to me. My foray into MagiCMac wasn't a good
>experience either: for me it just didn't have the feel and stability of
>the real thing.

I guess that answers my question.

>Depending on your needs, your Falcon may become a doorstop. Some people
>make the transition without any need for their "old" Atari, while others
>hang on to aspects that keep them beholden to it. For many it's easy to
>"move on" completely, but only for those who don't look upon Atari as a

Towards the end I was mainly using my Atari for Internet applications, and while Okami is a nice reader, CAB tended to piss me off more than it gave me enjoyment. Then my Falcon crapped out on me, forcing me to make a decision, and it was a fairly easy one (considering I'd been looking at PCs anyway). I haven't looked back once. No desire to even try an emulator.

>shrine of anti-Microsoft sentiment. There are Mac users who think this
>way, too: people who won't run Explorer (IMHO the best Mac browser)
>because it's a Microsoft product. The polar ice caps could be melting
>but they would still be more concerned about what Microsoft is up to.

A lot of PC users, too. I'm no MS fan (I'm rooting for the USDJ all the way, even though I don't necessarily agree a lot of their arguments), but I'm going to use what works best for me. At first I tried to make Netscape my primary browser, but too many crashes convinced me to switch. And now I I pretty much prefer IE5 anyway, even without considering stability.

Have you tried ICAB or whatever it's called on your Mac?

3538. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <914o4s8sh3nlcc4s18d995a8p50boin79u@4ax.com>
Source record: 69429

On Sun, 5 Dec 1999 22:39:03 -0000, "John Whalley" <news@whalley.demon.co.uk>
wrote:

>Far-fetched? Nope: this happened to me. Had to wait while the company
>sent me a boot disk before we could carry on. This problem is fixed with
>Win98, I'm told (rescue disk includes CD drivers), but judging from what
>I've read in the newsgroups this is not an uncommon problem.
>
>On an Atari you are never without an OS: much safer!

True, but I really don't think it's much of an issue. Especially with newer
PCs, as you said. I believe my Compaq has a CD driver in its BIOS. If I
have a CD in the drive when I boot up, it almost immediately asks me if I
want to boot from it.

I'll trade an Internet-upgradable OS any day over an OS in ROM. I don't
think the very slight increase in safety outweighs the advantages of having
an OS on disk.

3539. Re: Modem switchbox for sharing a modem

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <944510064.29704.0.nnrp-08.9e983130@news.demon.co.uk>
Source record: 69430

On 5 Dec 1999 17:49:51 G, Ted Parrett wrote:
>Is it possible to share one modem between two computers via a swichbox in
>the same way that one does a printer ?. If so what type of switch box
>should be used ?
>TIA
>Ted Parrett

I use one to share a modem between two computers (a Falcon and a PC).
The only thing to watch is the connectors at the back. Most switch boxes
I've seen are 25 way D connectors (3 female usually). I think you'll need
to make sure you get the correct cables or gender changers to connect the
box and computers.

Regards,

Mike Bedford

3540. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <384c261b.0@news2.cluster1.telinco.net>
Source record: 69431

On 6 Dec 1999 18:15:17 G, JI Logan wrote:
>On 5 Dec 1999 15:28:30 +, Martin "Nightowl" Byttebier wrote:
>
>| . . . .
>|Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?
>
>I see no need to use three programs when one is sufficient. I don't
>_want_ to read newsgroup postings online. It's a waste of money.

I agree, although you don't have to read postings online. I have used Okami and had it set up ok after what seems ages trying and although the extra filtering and personal tailoring settings are nice, I *personally* didn't find it any better than NEWSie - which once you get used to the program and it's quirks is a good and quick program for novice and experienced user alike. I think a lot of users who have attempted to use Okami would say otherwise - This imho could be improved by much better docs. This said I personally know of other Atari users who *love* Okami and I think that sums it up - personal taste. Please refer to my previous posting about reading offline postings being readable while online using NEWSie.

All the Best
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3541. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384c05082679fc3@online.be>
Source record: 69432

on Sun 05-12-1999 22:29 Bengy Collins wrote:

>i
>I am no spokesman for Milan so I cant say anything about that. I do know
>that MagiC Milan will come with it. If you don't like MagiC, then you can
>erase it and install something out. Right now you can only buy the milan
>with naes.. so whats the different if its switched around?

The different is that N_AES is installed on harddisk and can be removed if
one doesn't like it but according to *rumours* MagiC will come into ROM.
I believe however it will still be possible to use N_AES.
Furthermore now MagiC is available for the Milan I can imagine that you
are not oblied to buy N_AES anymore.
>
>> Things like this makes me seriously considering leaving the Atari world
>> for good.
>
>Why?

Because the freedom we once had is disappearing?

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3542. Re: Hades_B5.acc

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384c05082679fc2@online.be>
Source record: 69433

on Sun 05-12-1999 23:05 JI Logan wrote:

>Hi
>
>Someone sent me a Hades B5 accessory some months ago. I tried it
>today but found a major problem in that various programs (CDBackup,
>Diamond Edge and Diamond Backup) all reported problems with the boot
>sectors of floppy and hard discs. Changed back to B4 and all seems
>to be OK at present. No permanent damage done that I can see.
>
>Anyone else similar problems?

AFAIK the B5 was written to overcome the problem with the latest HDDriver
version (7.7=>).
As you maybe know with the latest HDdriver it's impossible to access
SCSI-devices. According to Uwe Seimet that's a problem of the Hades
because the SCSI-routines used aren't fully compatible with the TT
SCSI-routines.
Fredi Aschwanden knows about the problem but it seems he doesn't do much
about it. Sure he wrote B5 which acording to him should work but on my
Hades it surely doesn't work. All I get is a very slow machine with no
SCSI-access at all.

The only way I can access my SCSI-devices when I use HDdriver 7.7x in
conjuction with B4 is by switching off the 'Instruction cache'.

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3543. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <944513284_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 69434

Vincent Barrilliot wrote:-
>There also exist a very good picture viewer called GEMview 3.17 . As far
>as I know (and because it's slow on Falcon) it only relies on the CPU.

No doubt someone else will have said this by now but GEMView will use
the Brainstorm DSP JPEG decoder if it is installed. Make sure the
'Use DSP' option is ticked in the Extras -> Global... dialog.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3544. POWER SUPPLY

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: starlord <*>
Message-ID: <384c22a8.0@news.qnet.com>
Source record: 69435

Last year my Falcon died on me when after putting in a ide drive, the power supply died. Since then the falcon has been sitting in pices awaiting for the day I could afford a new supply.

Last month after some people moved out of a trailer here and while I was cleaning it out I found an old 286 clone. I've played with it but without a bootdisk it's useless. Now I'm wondering, could I remove the power supply and wire it into the falcon? If so, does anyone know which wires would go were?

remove <*> for e-mail.

The Lone Sidewalk Astronomer of Rosamond.

3545. Where is an Export?

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <384C2F5C.26A13066@mindspring.com>
Source record: 69436

Does anyone know where I can find an "Export" MIDI expander made by
C-Lab/Emagic?

I'm having no luck so far.

Cheers,
Laurence

3546. Re: POWER SUPPLY

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <944495416-373777AEicMi@isys.ca>
Source record: 69437

Hi there,
Any PC power supply will do. The Falcon
needs +12 volts, +5 volts and Ground. You have to
wire the Falcon plug to the power supply so that the
one blue wire (+12 volts) goes to a yellow wire on
the PSU (Power Supply Unit) the 4 black wires
(ground) to any of the black wires on the PSU and the
3 red wires (+5 volts) to any red wire on the PSU.
Never mind any of the other wires on the PSU they are
-12 volts and -5 volts which the Falcon doesn't need.
I hope that helps you out.

Joshua.

3547. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.9912061639320.8244-100000@shell2>
Source record: 69438

On Mon, 6 Dec 1999, Joergen Bak wrote:

> That`s right Dennis, it made my day interesting to. I can`t wait to see
> MagiC with networks. I hope it meens that I can network my Falcon with the
> Mac trough the LAN port?
that's a news to you, you can be excited about that.
Don't you feel like a little lagged?
Within our own "community" there is a huge difference in technology.

> Even if I have to admit, it is not like 10 years ago, when there was a new
> PD disk, with all kind of strange programs, almost every week.

1)If you really look around, it very close to.
I know I can't keep up with all updates, and new programs.
2)Development is different, in a good way I would say:
At the time there was not much softwrae, so anything had to be done, with
very little restriction, with very little hardware constraint. So writing
plenty of nasty code was very fast.
Now as of today, machines, tos revision, multitasking, nvdi, g.card. This
is not the same thing anymore. Writing something compatible is a bigger
task than writing few lines. Programmers are actually starting to follow
atari standards. (well, some people didn't really help (magicos for
example messed my days many times, I just don't care about magic anymore
to support).
So it is a good thing.
Also programing is most of the time created by a need. How many editors
have to be coded until one really makes the difference. Then people start
using it. and the need is not as strong. So less development in this area.
Web browser is a need. but is a HUGE project. (need to know the in&out of
sockets, multithreading, all picture format unpacking, keep up with
javascript, html tags constently changing, correct GEM programing and
STILL having the constraints of that it NEEDS to run on a 520st).

Now that is quite discouraging.

Bengy, Dennis and others:

Tell me what you think of a setup like that:

a pentium 133mhz 128meg with magicpc 6.0 with nvdipc 5.x, with iconnect,
cab and all latest with jinnee with a dual ISDN line.

I know some people might drool over that setup.

Lemme tell you, this setup really stinks, blows, pathetically
sucks, now you all want to push us to use magic? for that? please don't do
that to me, your MagiCal world is probably taking off (see milan II with

magicos, hadesmagic),
Atari world as I know it, is ending.

(btw, iconnect is as slow/shaky as stik was, so I really don't get why you guys get so exited about it). When CAB resolved, it temporarily "lock" the other connection, also slowing it down. Of course it can't be a setting problem, coz it is dummy-proof, And there is no such option anyway. So it is a design problem, But I thought I heard you said it was the best. Geez what a reference. Thank god I know what the best I can get on my atari is.

EOF

3548. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: darklord@kih.net
Message-ID: <82hc4g$876$1@news3.icx.net>
Source record: 69439

On 6 Dec 1999 02:22:16 +, Dennis Vermeire wrote:

->Perhaps that new browser is going to make full use of the new features of
->MagiC, and if it's going to be a high end browser it probably will make full
->use of the Milan II hardware as well. So it sounds logical to me that it
->will be a MagiC only browser...
->What is more important is that Draconis which is supposed to come bundled
->with the Milan II, will not be able to deliver the goods... A new computer
->without a decent browser has no chance... and who knows, there might come a
->"light" version which is of benefit to all of us.
->
->Cheers from Belgium
->Dennis

Hi Dennis. Not to cast a sour note on a new and very exciting TOS
based computer, but what difference does it make to anyone in the
US, considering we can't even get the first darned Milan!

PS Just ticked off 'cause we can't get availability here. ;-(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3549. NO LONGER MISSING! Adventure International Masters, alphas, and other stuff available...

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: DauthiSlayer <Piratedman@hotmail.com>
Message-ID: <s4oe7gffqeg50@corp.supernews.com>
Source record: 69440
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
==================================================
A few years back- I came across, a large group of Adventure
International, software etc. Basically I've got boxes and boxes
of disc- in small cases) usually it's one game per case- and within
the case are usually 3-6 disc. Some of these are normally alpha or
"prototype" versions of the game and it usually contains what is
labeled a "Master" disc.
AI had been based in the Orlando area, and this stuff had been
placed in storage and ultimately sold for non-payment of rent. It
would seem that this was the Adventure International "archives" or
perhaps the separate backup storage- that was then lost or
abandoned, Much of the stuff is AI, but some is under another
name- so I suspect that they either succeeded Scott Adams'
Adventure International- or perhaps obtained the rights to some
of the stuff.(or were a spin-off).
I got only about 1/3 of what was available- but it includes Atari 8
bit, St, Commodore, 64, TRS-80 etc. But still there are probably
100 or so separate cases- and maybe 500 separate disc.
There is also some cassette based software.

My interest is primarily the cartridge based games....
Any idea what this stuff is worth?
Offers? ....
I'd rather move this as a group/lot-
But if there is some particular title- you really have to have-
if your offer will make it worth my while, I'll pull all this stuff out
and search through it for specifics.

Reply to sunshine853@hotmail.com
```

3550. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e2eao4.ddy7yu1an7mfcN%roughley@HORMEL.vanc.igs.net>
Source record: 69441

Bob King <robert.king@patent.gov.uk> wrote:

> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> of course, but really need and installable viewer aka Brainstorm's.

Try GrafTool:

http://ourworld.compuserve.com/homepages/JJvB/

It's AV-aware, quite fast, and works very well as an external viewer for
CAB. There's no support for progressive JPEGs, though.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3551. Re: POWER SUPPLY

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <384c3db3$0$18512@news.zetnet.co.uk>
Source record: 69442

On 6 Dec 1999 20:55:04 G, Slc.Dennis Bishop wrote:

>Last month after some people moved out of a trailer here and while I
>was cleaning it out I found an old 286 clone. I've played with it but
>without a bootdisk it's useless. Now I'm wondering, could I remove the
>power supply and wire it into the falcon?

You could do, but you should verify the output level and
stability, especially if it's salvaged from such an old
machine. No point putting a replacement power supply in
if it's going to feed excessive noise and/or incorrect
voltage into the Falcon motherboard.

Besides, a new PC PSU is not very expensive. Certainly
worth the extra investment if it protects your beloved
Falcon.

Shiuming Lai

3552. Re: Hades_B5.acc

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384c4152$0$29631@news.zetnet.co.uk>
Source record: 69443

On 6 Dec 1999 19:18:08 +, Martin "Nightowl" Byttebier wrote:

| . . .
|AFAIK the B5 was written to overcome the problem with the latest HDDriver
|version (7.7=>).
|As you maybe know with the latest HDdriver it's impossible to access
|SCSI-devices. According to Uwe Seimet that's a problem of the Hades
|because the SCSI-routines used aren't fully compatible with the TT
|SCSI-routines.

That is very interesting and perhaps explains the problems that I have been having with an external scanner and an internal CDR, both on the SCSI bus (even with B4). The DMA routines apparently only simulate those on the TT and Roger Burrows of Anodyne Software has been working hard trying to get a driver to work properly on my Hades.

|Fredi Aschwanden knows about the problem but it seems he doesn't do much
|about it. Sure he wrote B5 which acording to him should work but on my
|Hades it surely doesn't work. All I get is a very slow machine with no
|SCSI-access at all.

I could get access to the CDR (reading only) but I did not try the scanner. My HDDriver seems to be 7.61.

John Logan

3553. Re: POWER SUPPLY

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <384c418c$0$18513@news.zetnet.co.uk>
Source record: 69444

On 6 Dec 1999 20:55:04 G, Slc.Dennis Bishop wrote:

The Red wires on a Falcon PSU are +5V, the black ones are 0V and the blue one is +12V. If your old 286 has a standard PSu then the REd wires will be 5V, the black will be 0V and the yellow wioll be 12V. It is possible to pop the connectors out of the PC AT housing (press gently on the locking tag with a small scredriver or a piece of stiff wire and push it out, and they will firt straight into the Falcon housing (do the same to free the housing up....

or buy a PSU-Burster F from Abingsdon Synthesis Projects which just allows you to plug the one end into the Falcon and the other into a PC AT PSU.....

chrisc

>Last year my Falcon died on me when after putting in a ide drive, the
>power supply died. Since then the falcon has been sitting in pices
>awaiting for the day I could afford a new supply.
>
>Last month after some people moved out of a trailer here and while I
>was cleaning it out I found an old 286 clone. I've played with it but
>without a bootdisk it's useless. Now I'm wondering, could I remove the
>power supply and wire it into the falcon? If so, does anyone know
>which wires would go were?
>
>remove <*> for e-mail.
>
>
>
>The Lone Sidewalk Astronomer of Rosamond.
>
>.

3554. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82hgit$35b$1@snipp.uninett.no>
Source record: 69445

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> The different is that N_AES is installed on harddisk and can be removed if
> one doesn't like it but according to *rumours* MagiC will come into ROM.

I don't think this is the case, as MagiC-Milan needs TOS to work.

> I believe however it will still be possible to use N_AES.

It will.

> Furthermore now MagiC is available for the Milan I can imagine that you
> are not oblied to buy N_AES anymore.

No, you're obliged to buy MagiC instead... I think both options are
equally bad, it should be possible to buy the Milan without having to pay
extra for an OS most people already own.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3555. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <384CB124.1DFCE159@free.fr>
Source record: 69196

```
Jan-Frederik Daldrup a ï¿½crit :
>
> Hi!
>
> NB>Setting up PPP is just a matter of filling in your login/password,
> NB>phone number and DNS settings. How easier could that be
> NB>?
>
> It could request the DNS settings from the server automatically.
>

Yes it could, just like STinG, but then there would always be the odd
ISP that doesn't support that feature.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

3556. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <384CB199.9C074321@free.fr>
Source record: 69197

John Teffer a ï¿½crit :
>
> mub046 wrote:
>
> > You can buy keyboards very cheaply that act only as an input controller for
> > MIDI data. They therefore have no sounds of their own. This is cool if you
> > already own samplers/synth modules etc.
>
> I have a keyboard like this, no internal sounds. I picked it up
> during the "$5 for all you can fit in a bag" phase of a school
> rummage sale, so I won't be heartbroken if I can't do anything
> with it. Besides this cheap (I think it probably came with one
> of those "teach yourself piano" bundles) keyboard, I have a 520
> STFM and a 1040 STF, and a DIN cable to connect the keyboard to
> one of the ST's. All I want to do is play the keyboard and have
> the ST produce some noise. Any suggestions? A MOD sequencer
> would be awesome, but I won't get my hopes up.
>
This isn't really feasible. The ST will not produce any great sounds.
The YM chip is one of the worse sound chips around (the same as the
Amstrad CPC and the Sinclair Spectrum).

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3557. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384d537c$0$18510@news.zetnet.co.uk>
Source record: 69198

Robert Levy <robert.levy@virgin.net> wrote in message
news:829sdp$19m$1@nclient15-gui.server.virgin.net...
> Can anyone help me please with free version of Gemulator 98?
> How do you load more than one virtual drive (*vhd) at the one time?
>
> Robert
>
> robert.levy@virgin.net
>
>
there are more disk image files on the site Inc an 80meg one that is split
into 4 partitions
Kevin

3558. Falcon PS

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: starlord <*>
Message-ID: <384d4fd0.0@news.qnet.com>
Source record: 69199

Thanks for the replys to my question bout the power supply. The machine it's in seems to work just fine, had not been used in some time. So after I RRRRRRIIIIIIIIIIIIPPPPPPPPPPPP this messie dos machine apart this coming weekend, I'll see how well it matchs up with the message I saved aout the wrieing of it. This is one of tose that powers computer,hard rive,floppys all at same time.

No I couldn't find a cheap one in Rosamond, there's nothing out here in this 'little' town that sells anything like that and it would e a matter of 'IF' I could afford it anyway. Heck i've patched together this part time working TT eyord ecause I can't fford a new one. not on my fixe inome of VA disabilty.

The Lone Sidewalk Astronomer of Rosamond.

3559. Re: Black Scorpion/Apex Viewers

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <384D53B4.D934EC67@europe.com>
Source record: 69200

John Garone wrote:
> Is their an updated version (if so, where can I find it) to:
> 24 Bit JPEG viewer v4.21 for Apex Animator
> For use with Falon 030 machines
> c. 1995
Just return to the source...
http://www.titan-bss.co.uk/download.htm

> I like the speed of loading and smoothness of the pic so I use it
> as an External Viewer in CAB and as an Installed Desktop Application.
> The package came with APEXJPG.GTP, FLC, GIF, and TGA.
Very good choice indeed. Mine too :-) !

3560. Re: Black Scorpion/Apex Viewers

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384d54de$0$18512@news.zetnet.co.uk>
Source record: 69201

Guillaume D&#65533;flache <guillaumed@europe.com> wrote in message
news:384D53B4.D934EC67@europe.com...
> John Garone wrote:
> > Is their an updated version (if so, where can I find it) to:
> > 24 Bit JPEG viewer v4.21 for Apex Animator
> > For use with Falon 030 machines
> > c. 1995
> Just return to the source...
> http://www.titan-bss.co.uk/download.htm
>
> > I like the speed of loading and smoothness of the pic so I use it
> > as an External Viewer in CAB and as an Installed Desktop Application.
> > The package came with APEXJPG.GTP, FLC, GIF, and TGA.
> Very good choice indeed. Mine too :-) !
just in case you don't know this trick,I use thing desktop with the apex
viewers as installed desktop apps,if you set Cab to use Thing as your viewer
it evokes the apex viewers and exits cleanly

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3561. Re: POWER SUPPLY

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2gf51.534mc3mnoz2uN%doitarchive@atari-computer.de>
Source record: 69202

starlord <*> wrote:

> Last year my Falcon died on me when after putting in a ide drive, the
> power supply died. Since then the falcon has been sitting in pices
> awaiting for the day I could afford a new supply.
>
> Last month after some people moved out of a trailer here and while I
> was cleaning it out I found an old 286 clone. I've played with it but
> without a bootdisk it's useless. Now I'm wondering, could I remove the
> power supply and wire it into the falcon? If so, does anyone know
> which wires would go were?

D O I T F 0 3 0 ...

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3562. Re: Need MintNet 1.04 in LZH or ZIP fil

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Tadeusz Drozdek <tdrozd@mi.com.pl>
Message-ID: <01bf40ea$8dfa9dc0$32b375c3@elektron-3>
Source record: 69203

Loki <l0k1@free.fr> napisa(a) w artykule
<Asr24.4237$bY1.22695007@nnrp3.proxad.net>...
> On 4 Dec 1999 18:30:40 G, Michael and Nicole Freeman wrote:
> :>Hello!
> :>
> :>>Why hating TAR/GZIP? It's easy to use.
> :>
> :>Because every version I could get my hands on hasn't worked for me.
> :>If someone could explain better than the doc's how to use it, maybe
> :>I'll be a little less frustrated with it. But for now, it is
>
> In the shell or command line try :
> tar -zxvf the-file-you-want-to-expand
> This executes gzip and tar in a row, easyy and clean !
>
> :>completely unusable for me. When decoding most files, it either
> :>crashes immediately upon running, or it crashes partway through the
> :>decoding process, getting only a small part of the archive. This is
> :>why I hate it. It isn't easy to use, at least from my end.
>
> 2 reasons could lead to a crash :
> - your execs (tar and/or gzip) are rotten, try and find the last
versions
> - your archives are rotten, try and re-DL them !
>

There's yet another reason for the tar/gzip to crash: he is trying to
unpack
an archive which contains long filenames, under TOS, or even under MiNT,
but on the TOS filesystem. TOS does _not_ tolerate it, and I guess that
an old version of MiNT (1.12.6 for example) would behave similarly.

tar/gzip pair is not only easy to use (in a proper setup), it is also fast
and produces
short archives (about 10% better packing than lharc 3.10, with 10% speed
loss).

3563. Re: Need MintNet 1.04 in LZH or ZIP fil

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <82jojd$r5u$1@newsg3.svr.pol.co.uk>
Source record: 69204

On 4 Dec 1999 18:30:40 G, Michael and Nicole Freeman wrote:
:>Hello!
:>
:>>Why hating TAR/GZIP? It's easy to use.
:>
:>Because every version I could get my hands on hasn't worked for me.
:>If someone could explain better than the doc's how to use it, maybe

I agree, very few of the tar/gz archives i have have de-comp'd
properly or at all. What also p's me off is an archive thats been
converted into about 3 formats, with the final archive type being
crapped

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3564. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <RBd34.10247$0p4.1047525@news.flash.net>
Source record: 69205

On 5 Dec 1999 18:22:05 G, Nicholas Bales wrote:
>> One example of a poorly designed GUI is the font-selector, it's horribly
>> slow and it always starts with the first font at the top. It takes five
>> minutes just to select the fonts. It also differs quite a bit from most
>> other current programs which makes it a bit confusing and gives it that
>> "french" look.
>>
>
>On my stock Falcon with NVDI the font selector works just fine. Same on
>the PC with Gemulator and TOS 2.06. Like most apps, it starts with the
>default system font, which is at the top of the list. I don't understand
>your comments.

I do. I've noticed the same thing. On most Atari fontselectors that
I've seen and used, when you go to change the font, the list opens up
with the previously selected font highlighted and at the center of
the display. With WS3, the selector takes you all the way to the top
every time. If you want to change to a font near the one you want, or
if you accidentally chose the font above the one you wanted, you are
forced to scroll down the list again through possibly hundreds of
fonts. This is quite annoying. Also, wouldn't it make sense that
starting closer to the center of the list, you have a shorter
distance to go in either direction to most fonts?

Mike Freeman
nameerf@flash.net

3565. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Eud34.10241$0p4.1047525@news.flash.net>
Source record: 69206

On 5 Dec 1999 08:30:20 G, Brian Van TIlborg wrote:
>
> Earlier on there was a thread relating to using Micq with Geneva and
>a Tos window. This is all working fine for me now;-).

Great! Tell us what you did to get it to work!

Mike Freeman
nameerf@flash.net

3566. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384d5f3c1fea6f3@online.be>
Source record: 69207

on Tue 07-12-1999 08:58 John Perez wrote:

>Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>
>: As commercial software this package is *not acceptable*, simply because
>: it is far from finished. What you basically are doing is to ask people to
>: pay for a program that is still in beta phase.
>
>Ummm... most of the world has been beta testing Windows for four years,
>and even with Windows 2000 aka Millenium, it's still a beta.

Aren't we all some kind if beta tester nowadays? The Atari market is so
small that most programmers can't afford an army of beta testers to test
out their programs.
Oke, in the case of Wensuite one is paying some good money for a beta
program but on the otherside once you have paid you can get all the newer
version for free from their homepage.
Tell me can you do this also with Draconis, Cab, etc.. ?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3567. Re: Hades_B5.acc

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384d5f3c1fea6f4@online.be>
Source record: 69208

on Mon 06-12-1999 23:05 JI Logan wrote:

>On 6 Dec 1999 19:18:08 +, Martin "Nightowl" Byttebier wrote:
>
>| . . .
>|AFAIK the B5 was written to overcome the problem with the latest HDDriver
>|version (7.7=>).
>|As you maybe know with the latest HDdriver it's impossible to access
>|SCSI-devices. According to Uwe Seimet that's a problem of the Hades
>|because the SCSI-routines used aren't fully compatible with the TT
>|SCSI-routines.

After reading what I wrote yesterday I think I wasn't very clear. The
SCSI-routines used on the Hades aren't not fully compatible with the
SCSI-routines of the TT which seems to be regard as the standard.
>
>That is very interesting and perhaps explains the problems that I
>have been having with an external scanner and an internal CDR, both
>on the SCSI bus (even with B4). The DMA routines apparently only
>simulate those on the TT and Roger Burrows of Anodyne Software has
>been working hard trying to get a driver to work properly on my
>Hades.

Hmm, I've an internal SCSI 32x CD-ROM and an external SCSI HD. Both can be
accessed without any problem as long as I use HDdriver 7.60.
With HDdriver 7.71 or 7.8 I just can't unless I switch off the
'instruction cache'
>
>|Fredi Aschwanden knows about the problem but it seems he doesn't do much
>|about it. Sure he wrote B5 which acording to him should work but on my
>|Hades it surely doesn't work. All I get is a very slow machine with no
>|SCSI-access at all.
>
>I could get access to the CDR (reading only) but I did not try the
>scanner. My HDDriver seems to be 7.61.

I'm using HDdriver 7.60 without any problem.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now

UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3568. FS Atari TT and DynaCADD

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: tonytt98@aol.com
Message-ID: <19991207151020.09455.00000419@ng-fc1.aol.com>
Source record: 69209

Only 1 day left for the auction of the Atari TT and DynaCADD..

Check it out at :
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=212403963

Thanks
Tony Poling

3569. Re: MagiC News(MagiC 7, New Webbrowser, MM

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Tadeusz Drozdek <tdrozd@mi.com.pl>
Message-ID: <01bf40ee$65223d00$32b375c3@elektron-3>
Source record: 69210

> >"Can you imagine MagiC with a built in IConnect compatible stack, and
shared
> >libraries that makes writing clients very easy? :-))))..... this means
the
> >end for MiNT/freeMinT/N-AES and other crap."

Oh, don't mind these boys. They just, as always before, use any occasion
to postpone the freeware competitor (FreeMiNT + MiNT-Net), because
otherwise they couldn't earn their little dirty monies.

3570. Choices (was Re: 80 column posts)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e2er54.1u1r9c6hwy1rcN%roughley@HORMEL.vanc.igs.net>
Source record: 69211

Terry May <outrider@lvcm.com> wrote:

> On Mon, 6 Dec 1999 08:10:40 -0800, roughley@HORMEL.vanc.igs.net (Neil
> Roughley) wrote:
>
> >I'll never forget checking some HTML on my brother's new PC and seeing
> >Netscape crash, with Win95 acting strangely afterwards. Every time this
> >particular page was loaded the same thing happened. Somewhat red-faced,
> >I went back to my TT to investigate, thinking bad markup must be the
> >cause. It ended up that one of the GIFs became corrupted during the
> >floppy-based transfer. In no way did this corrupt GIF bring down CAB and
> >MagiC like it did Netscape and Win95.
>
> I'm not surprised. Netscape is a nice browser, but it's well known for
> being prone to crashing.

Things aren't so stable over there, huh? <g>. It's important that a
browser sit on top of a robust OS.

> >To be fair, though, this was using the first or second official build of
> >Win95, and things have improved since then. Still, that episode will be
> >forever ingrained in my memory -- first impressions are important.
>
> That's a little unfair, considering many pages cause CAB/Magic to crash (or
> at least they used to). There's the "Huge Font of Death," among others
> (though I think they fixed that one).

Unfair, maybe. My point was that a corrupted GIF caused "the latest and
greatest OS" to crash and burn. With Microsoft and Netscape's resources,
that's inexcusable. I wasn't actually online when Netscape crashed, so
many of the Internet's complexities didn't come into play, which holds
true even more so with CAB. Normally it's a difficult browser to crash
offline (no overlay to contend with).

> >The down side about running a Mac is that my bank doesn't support the
> >platform: I can't do things online because their site uses VBScript.
> >Sometimes you run into Microsoft's domination in strange ways. Although
> >I have a disdain for the company, I use and enjoy Outlook Express and
> >Explorer for Mac (not a zealot by any means).
>
> I despise OE5 (though I do use it for HTML mailing lists), but like IE5
> quite a bit. Put NeoPlanet clothing on IE5 and it's really cool.

I've seen some of the NeoPlanet skins, although I know there's more to
it than that. Evidently OE5 for Mac is considerably different than the
Windows version (which I've never used). To me it's a very good mailer,

but not so much as a newsreader.

> >But thanks to Calamus and a few other applications, my TT is still in
> >regular use. Having been a Mac user for one year now, I must say that I
> >can do almost everything just as well on my old machine -- it's just
> >slower (but in some ways faster). It's to the point now where Mac OS is
> >very much like my MagiC setup, but this took two commercial add-ons to
> >accomplish: Action GoMac (like StartMeUp and Appline rolled into one)
> >and Action Files (like Selectric).
>
> Those are for MacOs and not MagicMac, right?

Right. I was never happy with some aspects of Mac OS 8.x until those
add-ons were purchased. I also had to install the freeware Prestissimo,
to give Mac OS the window scroll buttons we're used to under GEM.

> >My greatest fear about buying another computer was that my existing
> >hardware and software wouldn't be used anymore. It's a decision one
> >doesn't make lightly. In the end I have more of an appreciation for this
> >machine sitting next to me. My foray into MagiCMac wasn't a good
> >experience either: for me it just didn't have the feel and stability of
> >the real thing.
>
> I guess that answers my question.

Obviously there are no Atari applications that you can't live without.
For me it's Calamus. To replace it on the Mac would require Quark or
InDesign (not cheap). I also have a few years invested in the steep
learning curve of Cranach, which unlike Calamus wasn't stable under
MagiCMac. It's not easy learning to walk again. It depends on how much
software reliance you had before.

I think the Internet has caused more people to "jump ship" than anything
else, siphoning off the user base even faster than would have occured
without it.

> >Depending on your needs, your Falcon may become a doorstop. Some people
> >make the transition without any need for their "old" Atari, while others
> >hang on to aspects that keep them beholden to it. For many it's easy to
> >"move on" completely, but only for those who don't look upon Atari as a
>
> Towards the end I was mainly using my Atari for Internet applications, and
> while Okami is a nice reader, CAB tended to piss me off more than it gave me
> enjoyment. Then my Falcon crapped out on me, forcing me to make a decision,
> and it was a fairly easy one (considering I'd been looking at PCs anyway).
> I haven't looked back once. No desire to even try an emulator.

Serendipity perhaps?

My "move" was based more on the fact that I wanted a faster machine. Had
the Milan been available here I would have bought one. No regrets,
though, especially since the browsing experience is so much more
enjoyable now. But CAB on a fast machine with a problem-free overlay

would have been enough to keep me happy.

> >shrine of anti-Microsoft sentiment. There are Mac users who think this
> >way, too: people who won't run Explorer (IMHO the best Mac browser)
> >because it's a Microsoft product. The polar ice caps could be melting
> >but they would still be more concerned about what Microsoft is up to.
>
> A lot of PC users, too. I'm no MS fan (I'm rooting for the USDJ all the
> way, even though I don't necessarily agree a lot of their arguments), but
> I'm going to use what works best for me. At first I tried to make Netscape
> my primary browser, but too many crashes convinced me to switch. And now I
> I pretty much prefer IE5 anyway, even without considering stability.
>
> Have you tried ICAB or whatever it's called on your Mac?

Yes, I've tried iCab. My browser of choice, though, is Explorer 4.5,
mostly because of its speed, features, and good support of Cascading
Style Sheets (which I'm in the process of learning). iCab has some very
good merits, especially its predilection for compliancy.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3571. Gemulator98 and Megamax Laser C compiler problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <384D707D.1264E7A2@forestmeister.com>
Source record: 69212

I downloaded Gemulator 98 and 2 versions of TOS, 1.04 and 2.06.
I manage to get Gemulator to see both and then I've been able to

run many of my old Atari programs but I'm have trouble with the
Laser C development program.

Laser C loads- but- if I have Gemulator use 14 megs of RAM,
Laser C will crash trying to open any code file or when
attempting to make changes to it's config.sys file.

So, I adjusted Gemulator to only use 4 megs of ram on my
Pentium, and now the above problem doesn't occur, but when I
tried to compile a code file- it crashed and burned my PC
operating system (Win95 OSR2)- I ended up with a black screen. I

had to reboot, run scandisk, and it fixed a damaged file.

I don't get it. The author of Gemulator says it should work. I
got a few messages from him, but few suggestions, and he seems
to have given up on this problem.

The reason I still care to develop software with GEM and TOS is
that I wrote some software that I've come to depend on in my
conulting work. I now also have MS Visual C++, but that's a
steep learing curve before I'm ready to try porting over GEM
programs to Windows- I'll do it eventually, but in the short
term I'd like to continue with TOS and GEM.

Anyone have any suggestions?

--
Joe Zorzin

3572. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <384D703B.214B244A@forestmeister.com>
Source record: 69213

kevin dermott wrote:

> Robert Levy <robert.levy@virgin.net> wrote in message
> news:829sdp$19m$1@nclient15-gui.server.virgin.net...
> > Can anyone help me please with free version of Gemulator 98?
> > How do you load more than one virtual drive (*vhd) at the one time?
> >
> > Robert
> >
> > robert.levy@virgin.net
> >
> >
> there are more disk image files on the site Inc an 80meg one that is split
> into 4 partitions
> Kevin

When I chose to have Gemulator simulate Atari disks, i.e. the virtual drive that came with Gemulator98 (free download)- I couldn't manage to put anything into it. I opened up a window to my PC's floppy, then a window to the virtual drive C- then tried to copy files from the floppy to the virtual drive and got a message saying that drive C was damaged! I'm obviously doing something drastically wrong.

Joe Zorzin

3573. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912072301170.110-100000@rakas>
Source record: 69214

On 6.12.1999, John Whalley <news@whalley.demon.co.uk> wrote:

> > ->No, it's not a setup fee. I just got a letter from my ISP saying
> > ->that starting on January 2000, there is a 20mk monthly surcharge
> > ->for those using a static IP. It used to be completely free.
> >
> > Biggest single reason why I don't have my BBS available by
> > Telnet... ;-(
>
> Is this not more to do with pricing policies for phone lines and how
> this impacts on use of the ISP's resources?

This thread's topic is Cable-Net, btw. There is no time charge
on cable. Just thought I would point it out. ;-)

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3574. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944604491.6736.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 69215

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912070421120.639-100000@rakas...

> Using Magic 5.xx, you can even burn the OS with CBHD onto an
> EPROM, so you have something to boot your hard-disk with.
>
> I was thinking of trying that on the stacy, but there are three
> questions:
>
> 1) Does Magic support keymaps other than german QWERTZ at all?

Yup. Mine's always had an English keyboard layout. If you download the
MagiC programming docs there are utilities included for creating a range
of layouts, but I hasten to add I haven't tried this at all.

> 2) Is Magic 5.xx still available at all (in English or Swedish)?

I don't think so apart from that included with the English MagiC-PC 1.2.

> 3) Does iConnect support serial connections (e.g. null-modem)?

Nope. But you could use STinG anyway.

> NOTE: Magic 6.xx cannot be burned into an eprom, apprarently.
> Can anybody confirm and explain why?

Can't confirm or deny, but maybe it's too big? I'm guessing wildly here
though and don't really know what I'm talking about.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3575. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384d8a23$0$29631@news.zetnet.co.uk>
Source record: 69216

On 6 Dec 1999 21:45:28 +, Martin "Nightowl" Byttebier wrote:

| . . . .
|Right, it's waste of money. Howver Okami is a offline reader for mail and
|news. Popwatch is the thing that download/uploads your mails from/to your
|mailbox. Newswatch does the same for news.
|BTW: when you've a multitasking system you can use then both on the same
|time. Can you do that with Newsie?

No idea as I don't have a multitasking system. I have never been
able to see the point in them.

|With a little bit of luck I can download my daily mails and news with in a
|few minutes.

Same here - except I don't need the luck :-))

John Logan

3576. Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9Zf34.650$db.491@198.235.216.4>
Source record: 69217

Has anyone done business with this company? They operate on Saturday only and I would like to buy some items. I just want to know if they are trustworthy or not. What are your experiences.

Later Brian.

3577. Re: Black Scorpion/Apex Viewers

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82k3k2ncp1@fir.prod.itd.earthlink.net>
Source record: 69218

On 7 Dec 1999 18:38:39 -, "kevin dermott" wrote:
>
>Guillaume D&#65533;flache <guillaumed@europe.com> wrote in message
>news:384D53B4.D934EC67@europe.com...
>> John Garone wrote:
>> > Is their an updated version (if so, where can I find it) to:
>> > 24 Bit JPEG viewer v4.21 for Apex Animator
>> > For use with Falon 030 machines
>> > c. 1995
>> Just return to the source...
>> http://www.titan-bss.co.uk/download.htm
>>
>> > I like the speed of loading and smoothness of the pic so I use it
>> > as an External Viewer in CAB and as an Installed Desktop Application.
>> > The package came with APEXJPG.GTP, FLC, GIF, and TGA.
>> Very good choice indeed. Mine too :-) !
>just in case you don't know this trick,I use thing desktop with the apex
>viewers as installed desktop apps,if you set Cab to use Thing as your viewer
>it evokes the apex viewers and exits cleanly
>
>--
>Kevin
>with emulators for free everyone can own a superfast Atari
>kdermott@zetnet.co.uk Lancashire England
>mug shot and more at http://www.users.zetnet.co.uk/kevin/

```
Kevin and Guillaume,
Thanks for the feedback! The company might be dead but the Atari spirit
is well (as this newsgroup testifies to)!
John
```

3578. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82k40cncp2@fir.prod.itd.earthlink.net>
Source record: 69219

On 7 Dec 1999 22:35:49 G, Brian Van TIlborg wrote:
> Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences.
>
>Later Brian.
>.

Brian,
I've been doing business with Systems For Tomorrow for a while now
and find them VERY reliable!
John

3579. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p1og0jg.dpj@delphi.com>
Source record: 69220

Brian Van TIlborg <madmax@bfree.on.ca> writes:

> Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences.

No problems with SFT at all. Very reputable, for many years.

-Dana @ A-ONE

3580. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: John Teffer <jdteffer@c4.net>
Message-ID: <384D5C80.6FB1CDC9@c4.net>
Source record: 69221

```
Nicholas Bales wrote:
>
> John Teffer a ï¿½crit :
> >
> > mub046 wrote:
> >
> > > You can buy keyboards very cheaply that act only as an input controller for
> > > MIDI data. They therefore have no sounds of their own. This is cool if you
> > > already own samplers/synth modules etc.
> >
> > I have a keyboard like this, no internal sounds. I picked it up
> > during the "$5 for all you can fit in a bag" phase of a school
> > rummage sale, so I won't be heartbroken if I can't do anything
> > with it. Besides this cheap (I think it probably came with one
> > of those "teach yourself piano" bundles) keyboard, I have a 520
> > STFM and a 1040 STF, and a DIN cable to connect the keyboard to
> > one of the ST's. All I want to do is play the keyboard and have
> > the ST produce some noise. Any suggestions? A MOD sequencer
> > would be awesome, but I won't get my hopes up.
> >
> This isn't really feasible. The ST will not produce any great sounds.
> The YM chip is one of the worse sound chips around (the same as the
> Amstrad CPC and the Sinclair Spectrum).

Oh, I don't want great sounds, any sounds at all will do. :)

--
The sooner you fall behind, the more time you will have to catch up.
--
```

3581. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384da311$0$18507@news.zetnet.co.uk>
Source record: 69222

>
> When I chose to have Gemulator simulate Atari disks, i.e. the virtual
drive
> that came with Gemulator98 (free download)- I couldn't manage to put
anything
> into it. I opened up a window to my PC's floppy, then a window to the
virtual
> drive C- then tried to copy files from the floppy to the virtual drive and
got
> a message saying that drive C was damaged! I'm obviously doing something
> drastically wrong.
>
> Joe Zorzin
>

I can only think that somehow your virtual file is damaged,there is a new
beta page up at emulators Inc with more virtual drives maybe try one of them

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3582. Re: Choices

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <i8ar4sk0q94vhlgv5eqgu7en4un97ec6dn@4ax.com>
Source record: 69223

On Tue, 7 Dec 1999 12:03:37 -0800, roughley@HORMEL.vanc.igs.net (Neil Roughley) wrote:

>Things aren't so stable over there, huh? <g>. It's important that a >browser sit on top of a robust OS.

I said nothing of the OS. Netscape has never crashed my OS, that I can recall. I do agree that W98 could be more stable. But I don't know if it's any less stable than TOS/Magic. I find W2K to be extremely stable, OTOH.

>Obviously there are no Atari applications that you can't live without. >For me it's Calamus. To replace it on the Mac would require Quark or >InDesign (not cheap). I also have a few years invested in the steep >learning curve of Cranach, which unlike Calamus wasn't stable under >MagiCMac. It's not easy learning to walk again. It depends on how much >software reliance you had before.

Absolutely.

>I think the Internet has caused more people to "jump ship" than anything >else, siphoning off the user base even faster than would have occured >without it.

Agreed. I think most people can live with their old graphics programs, word processors, DTP programs, etc. But the internet is very unforgiving of old, obsolete software. And it also is real good about showing deficiencies in the speed of the processor.

>My "move" was based more on the fact that I wanted a faster machine. Had >the Milan been available here I would have bought one. No regrets, >though, especially since the browsing experience is so much more >enjoyable now. But CAB on a fast machine with a problem-free overlay >would have been enough to keep me happy.

It would still not do Javascript, and that's becoming more and more of a necessity.

>Yes, I've tried iCab. My browser of choice, though, is Explorer 4.5, >mostly because of its speed, features, and good support of Cascading >Style Sheets (which I'm in the process of learning). iCab has some very >good merits, especially its predilection for compliancy.

Is IE 4.5 the latest version on the Mac? It's up to 5.01 on the PC, and 5.5 is supposed to be released any day now.

3583. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <95br4soiapsgd0b5dpoonap666f2hoffh6@4ax.com>
Source record: 69224

On Tue, 07 Dec 1999 22:35:49 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences

I've bought a ton of hardware and software from them over the years and couldn't be much happier with their service. I also like that you can order stuff through email, if you like. Once they have your credit card number on file, you only have to tell them what you want and to use your card on file. If they're only open on Saturday now, that's all the more reason to use email.

3584. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Tim M <timwm@pgtc.net>
Message-ID: <M2i34.140$EO2.13579@eagle.america.net>
Source record: 69225

I have done business with System For Tomorrow with no problems.

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:9Zf34.650$db.491@198.235.216.4...
> Has anyone done business with this company? They operate on Saturday
> only and I would like to buy some items. I just want to know if they are
> trustworthy or not. What are your experiences.
>
> Later Brian.

3585. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0c2b02cf.6287f7bc@usw-ex0102-016.remarq.com>
Source record: 69226
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <82jpg3pnf1@nnrp1.deja.com>, danver@halcyon.com wrote:
> In October of 1998 I ordered a Link-II and zip power cable from
> Thomas Harker of icd (www.icd.com)

Others have reported difficulties with getting ICD to send items. I do not know why this is the case. Regardless, Tom Harker seems to be having problems of some sort. Keep calling is all I can say.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3586. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <067edcc0.68de79c3@usw-ex0102-016.remarq.com>
Source record: 69227

In article <384B85F0.37B@ooc.de>, Uwe Seimet <us@ooc.de> wrote:

> A disk must not be inserted. You can configure HDDRIVER to ...

Didn't you mean "A disk NEED not be inserted"?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3587. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <01bf91bc.6cf2faa6@usw-ex0102-016.remarq.com>
Source record: 69228

In article <82hc4g$876$1@news3.icx.net>, darklord@kih.net (DarkLord)
wrote:
> Hi Dennis. Not to cast a sour note on a new and very exciting TOS
> based computer, but what difference does it make to anyone in the
> US, considering we can't even get the first darned Milan!
>
> PS Just ticked off 'cause we can't get availability here. ;-(

Hmmm. Just how many of us want a Milan? International mail is cheaper
in bulk.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3588. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <12ea1f1c.71cacf40@usw-ex0102-016.remarq.com>
Source record: 69229

In article <8hdh4skktsk0p7i0i5d3iii7scvcmk21q5@4ax.com>, Terry May
<outrider@lvcm.com> wrote:
> All my posts so far have related to the Atari in one way or another.
> If you consider it taboo to even mention other brands, oh well.
> >We are a pretty good group of people here.
> Agreed. And many of them have had intelligent discussions with me
> on this subject without bitching at me to leave because I'm no longer
> part of the cult. Some people are afraid of intelligent debate and
> some aren't.
> >But what I can suggest since many, many, many, many of your posts
> >have somehow managed to turn just about every Atari Subject into a
> >debate on the merits of your new computer.

As far as I can tell, both of you are correct. Terry, I hope you stick
around CSAST for you provide a point of discussion that I find useful.
On the other hand, you do seem to mention your computer rather often.
To get to the point, I wanted to let you know that I think your posts
are fine but that you really aren't being attacked without reason. A
bit more civility on all sides is called for.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3589. Re: Emulator question

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2bfdfea4.730e3a83@usw-ex0102-016.remarq.com>
Source record: 69230

In article <384aacd9$0$18512@news.zetnet.co.uk>, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:
> where can I find ... [SoftPC]
SoftPC is on a variety of CDs I have. The problem is that all my
archives are missing parts of the package. I do have the entire thing,
so should no other person offer a good address, I could email it to you.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3590. Re: BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: jedijeff <jeff__t@nwonline.net>
Message-ID: <bel34.21593$Tp.895217@typ11.nn.bcandid.com>
Source record: 69231

Michael,

There was a version for the ST called Master Blazer. It was made by Rainbow Arts. LMK if you need more info.

Jeff

Michael Brent <mbrent@inreach.com> wrote in message news:38470AEC.55DE@inreach.com...
> Hi Group,
>
> Years ago Lucas Films sold a fabulous game for the Atri 8-bits,
> the game was BallBlazer and I loved playing it. Is there a version
> for the ST computers or maybe the Jaguar ??
> Thanks....
>
> Michael

3591. Atari Object Mover Software for Kurzweil 1000 series

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: jr <JamesBRey@aol.com>
Message-ID: <384DE0D6.154F@aol.com>
Source record: 69232

For Sale: Atari Object Mover Software for Kurzweil 1000 series synths.

I have a copy of this software including binder, operating instructions etc.

If you have a Kurzweil 1000 series and an Atari ST then you probably need this. Allows you to handle the 1000 series synths from your computer. Works with Keyboards and modules.

Trades or Offers.

JamesBRey@aol.com

3592. Re: Atari TV Ad!

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <q2qr4s8qgspteqpm6bgme6dp2fqp316kfq@4ax.com>
Source record: 69233

On Tue, 07 Dec 1999 18:18:13 -0800, atarigalen <kNOkSPAM@uia.net.invalid>
wrote:

>As far as I can tell, both of you are correct. Terry, I hope you stick
>around CSAST for you provide a point of discussion that I find useful.
>On the other hand, you do seem to mention your computer rather often.
>To get to the point, I wanted to let you know that I think your posts
>are fine but that you really aren't being attacked without reason. A
>bit more civility on all sides is called for.

Thanks for your input. I think you're right that I've carried on a bit too
much at times, and I HAVE tried to scale back my PC-related messages.

If only you could see the messages I DIDN'T write. ;^)

3593. Re: Signum-Doc(atari) --> windows

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <384D1BBA.649E9A3B@t-online.de>
Source record: 69234
Cross-posted to: comp.os.linux,comp.os.linux.misc,comp.os.misc,comp.sys.atari.st,de.comp.os.unix.linux.misc,maus.sys.atari.hardware,maus.sys.atari.software,de.comp.os.unix.linux.misc

Gï¿½tz Borkowski schrieb:
>

> Direktes Lesen von SDO durch Dosen-Programme ist

...Aehh, Heike, da faellt mir nochwas ein: LINUX!! Da gibt es das
Programm stonx. Mit dessen Hilfe kannst Du Signum "as is" unter Linux
laufen lassen. Voraussetzung: stonx ("ST On X")
braucht die Kopie eines Rom-TOS. Nï¿½heres bei der Programmbeschreibung.

Nochmal Gruss Goetz

3594. Re: Signum-Doc(atari) --> windows

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <384D1921.F7163427@t-online.de>
Source record: 69235
Cross-posted to: comp.os.linux,comp.os.linux.misc,comp.os.misc,comp.sys.atari.st,de.comp.os.unix.linux.misc,maus.sys.atari.hardware,maus.sys.atari.software

Heike Wohllebe schrieb:
>
> Hallo,
>
> i want to read my sdo-Docs (Signum) from my atari st
> on windows (word ect.).
> I tried Notepad and Word, but it failed.
>
> The other problem is, that i canï¿½t start the signum-Program
> again on my atarie st, cause the atari is demaged.
> I have the external harddisk (scsi) and want to mount this on linux.
> But it failed too.
>
> Can anybody help me ?

Na, ich denke, ich kann auch auf "althochdeutsch" antworten...

Direktes Lesen von SDO durch Dosen-Programme ist
AFAIK nicht moeglich. Am besten, Du findest jemanden, der noch
einen Atari, PC oder MAC unter MAGIC, plus Signum 2,3 oder 4 hat
und damit die Dateien einlesen und als ASCII speichern kann.
Leider sind auch die neueren Signumversionen (ich habe 4-irgendwas)
nicht gerade "exportfreudig"...

Gruss Goetz

3595. FS: Blow-Up '030 Screen Expander

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Derek Warren <macgod@my-deja.com>
Message-ID: <82hlf8$93l$1@nnrp1.deja.com>
Source record: 69255

Hello all..

Blow-Up '030: the original software resolution enhancer for the Falcon.
I've got a complete package here (that's the installer disk w/SN and the
manual). Buyer pays shipping via lettermail (not much). Asking $12USD
OBO.

Cheers,
Derek

Sent via Deja.com http://www.deja.com/
Before you buy.

3596. Atari Stuff For Sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Paul Matthews <paul_matthews@yahoo.com>
Message-ID: <82ii4qssu1@nnrp1.deja.com>
Source record: 69256

Stuff for sale

Hardware

270mb external SCSI drive full of excellent software has two SCSI connectors and ID can be changed via a switch. Excellent and very fast drive. £45.00 INC DEL

10x External SCSI CDROM drive with Atari utilities CD (created from down loads from the net) £40.00 INC DEL.

3Com U.S. Robotics 56K Voice Fax modem (V90 & x2) fully boxed as new. £40.00 INC DEL.

CD's

Floppyshop Collection

Complete versions of Positive Image 2, Easy Text Pro (Bitmap & Vector versions), EZ Art Pro, Imagecopy 4.1 CD, Textstyle, Fontkit Plus, Easy Stitch, Degas Art Tutorials and Family Roots. £18.00 INC DEL.

Floppyshop Gold 1 £5.00 INC DELIVERY

Uliities, word processing and progamming disks from floppyshops PD collection.

Floppyshop Gold 2 £5.00 INC DELIVERY

Art, graphics and fonts disks from floppyshop PD collection.

Floppyshop Gold 3 £5.00 INC DELIVERY

Games, MIDI, music, educational and comms disks from floppyshop PD collection.

Floppyshop Gold 4 £5.00 INC DELIVERY

Clip Art, sound files, product demos, pictures, astrology and diskmag disks from the floppyshop PD collection.

Floppyshop Gold 5 £5.00 INC DELIVERY

Demo disks from the floppyshop PD collection.

DTP Plus £5.00 INC DELIVERY

DTP & graphic utilities for DTP.

ST Club CD 3 £5.00 INC DELIVERY

Complete ST Club PD library on one CD.

ST Club CD 4 £5.00 INC DELIVERY

STC Calamus fonts, GEM, Signum, 1000+ Calamus and 1000+ True Type fonts.

Buy the 10X CD-ROM with all of the above CD's and Extendos Pro 2.3d for
only £70.00

Software

MagiX 6.01 £20.00

ScanX Scanner Driver (microteck) £10.00

Papyrus 5 £30.00

True Paint £5.00

NVDI 4 £15.00

MagiX 5 £15.00

That's Write 3 £10.00

Positive Image 2 £10.00

Diamond Edge 2 £10.00

Diamond Back 3 £10.00

Redacteur 3 £10.00

LDW Power & HyperChart £5.00

Protext 4 £5.00

Timeworks Publisher 2 (2.04) £5.00

If you would like to make me an offer or need more information please
contact me on paul_matthews@yahoo.com.

Thanks

Paul

Sent via Deja.com http://www.deja.com/
Before you buy.

3597. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <82ike4uce1@nnrp1.deja.com>
Source record: 69257

> Perhaps that new browser is going to make full use of the new
features of
> MagiC, and if it's going to be a high end browser it probably will
make full
> use of the Milan II hardware as well. So it sounds logical to me that
it
> will be a MagiC only browser...
> What is more important is that Draconis which is supposed to come
bundled
> with the Milan II, will not be able to deliver the goods...

I think you can't say that since v1.63 won't be bundled with the Milan.
The successor of Draconis 1.7 will be bundled with the Milan, according
to Axro. Because this "high-end browser" and Draconis 1.7 aren't
available yet it would be wiser to judge when both are available.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3598. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <82ikkuudp1@nnrp1.deja.com>
Source record: 69258

In article <384BB09F.43A92622@patent.gov.uk>,
Bob King <robert.king@patent.gov.uk> wrote:
> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> DSP dependent and therefore US on the Milan. I know of and use
AniPlayer
> of course, but really need and installable viewer aka Brainstorm's.
>
You can use 1st Guide which works with the Milan, Light of Adamas or
Smurf Home.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3599. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <82ildb$v2f$1@nnrp1.deja.com>
Source record: 69259

>
> I have also hear that the new Milan is impossible to buy with
something
> else than MagiC installed. Is that a fact?
>

If you buy it at one of those big shopping stores you'll most likely
only get MagiC Milan. But if you buy it at an Atari store you can say
that you want N.AES preinstalled and not MagiC.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3600. It's time to vote for the MGC!

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B4719C37.870%collins@bulli.com>
Source record: 69260

You can now download the game entries and the vote form for the MagiC game contest, organized by the place2be/MagiC Online.

All together there are 8 games in the compo. This is down from 11 (1 was disqualified for premature release, one was a no show, and one was forced to cancel at the last minute.)

Please download and spread this archive. The more votes we get the better. Please try to spread all 8 games together, and the vote form along with voting instructions is included in the mgc archive.

The games are all GEM and should work on most atari configurations.

Well, may the best game win!

Direct Download: http://www.place2be.de/mgc/mgc99.zip
MGC Homepage English: http://www.place2be.de/mgc/contest.htm
MGC Homepage German: http://www.place2be.de/mgc/contestd.htm

PS: This is the first of many programming/etc contests. We learned a lot from this one so expect the next one to be even better!

IMPORTANT NOTE: The Vote forms must be sent to collins@bulli.com no later then midnight of December 25th 1999.

3601. Re: I need a 19 pin DMA cable. Well buy

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <F8Y24.123$S4.6493@newsread1.prod.itd.earthlink.net>
Source record: 69261

B&C Computers (California) sells new cables (19 pin) in the $20.00 (US)
price range.
E-mail me for their address & phone # if wanted.
John swampfax@earthlink.net

On 1 Dec 1999 08:50:57 -, Eric McCormack wrote:
>
>
>Roger Cain wrote:
>>
>> Nicholas Bales <bales@online.fr> wrote in message
>> news:WS3.fd265882.b60c7000.bales@online.fr...
>> > In message <19991127144226.18436.00000630@ng-fg1.aol.com>
>> > Eradioplay wrote:
>> > >I am looking for a 19 Pin DMA cable for the Atari Mega computer. I am
>> looking
>> > >to buy or trade, say an Atari mouse, Atari power supply for the 600XL or
>> 800XL
>> > >computers, etc. Email me. Thanks!
>> >
>> > You can make these yourself. All you need is 2 DB19 connectors, 30cm of
>> > shielded cable, and a soldering iron. It is a simple pin to pin
>> connection,
>> > but the cable has to be short.
>>
>> Some people find 19-pin connectors difficult to find, Nick.
>>
>> Roger
>
>These connectors are readily scavengable from Apple II unidisks and some
>old mac motherboards.
>--
>Do Not Remove This Tagline Under Penalty Of Law
>.

3602. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912070421120.639-100000@rakas>
Source record: 69262

On 6.12.1999, Terry May <outrider@lvcm.com> wrote:

> I believe my Compaq has a CD driver in its BIOS. If I have a
> CD in the drive when I boot up, it almost immediately asks me
> if I want to boot from it.

TOS includes BIOS and a default desktop, so it's the same.

Using Magic 5.xx, you can even burn the OS with CBHD onto an
EPROM, so you have something to boot your hard-disk with.

I was thinking of trying that on the stacy, but there are three
questions:

1) Does Magic support keymaps other than german QWERTZ at all?

2) Is Magic 5.xx still available at all (in English or Swedish)?

3) Does iConnect support serial connections (e.g. null-modem)?

NOTE: Magic 6.xx cannot be burned into an eprom, apprarently.
Can anybody confirm and explain why?

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3603. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912070433160.639-100000@rakas>
Source record: 69263

On 6.12.1999, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> it should be possible to buy the Milan without having to pay
> extra for an OS most people already own.

Since the Milan already comes with an enhanced TOS 4.04, this
should be enough. Let ASH and Woller fight the good fight and
figure out their own distribution channels afterwards. Better,
let them learn the meaning of the words "international market."

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3604. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4p1sqeuqeg89@corp.supernews.com>
Source record: 69264

Have you tried different screen option settings under ImageCopy? The
app works well with the NOVA and most anyother graphics cards, I can't
image it not working properly on the Milan.

Mike

On 6 Dec 1999 18:37:20 +, Bob King wrote:
>Thanks for the advice re. Gemview, but it does not seem compatible, at
>least the display seems to distorted into bands or something. Image Copy
>is the same. I have tried all viewers on all the CDs, ST and Format I
>have, and none work. As for using Draconis, that approach is of course
>possible, but I might as well use CAB 2.7. What I want is to be able to
>click on a JPG, and up it comes.
>
>Bob King.
>
>Vincent Barrilliot wrote:
>>
>> In article <384BB09F.43A92622@patent.gov.uk>, Bob King
>> <robert.king@patent.gov.uk> writes:
>> |> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
>> |> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
>> |> of course, but really need and installable viewer aka Brainstorm's.
>>
>> Hello Bob
>>
>> The Milan is delivered with Draconis isn't it ? So I think you can use it
>> to view your JPEG pictures.
>> There also exist a very good picture viewer called GEMview 3.17 . As far
>> as I know (and because it's slow on Falcon) it only relies on the CPU.
>> It's GEM interface is very good (drag'n drop etc), and I think on Milan it
>> should be reasonnably fast. You can find it on most Atari ftps.
>> GEMview is shareware.
>>
>> Vincent
>.

3605. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <82i476egc1@bomb.dynamite.com.au>
Source record: 69265

On 6 Dec 1999 10:47:47 +, Uwe Seimet wrote:
>David Leaver wrote:
>
>> Which OS are you using? I find that under Magic 6 I need a disk in my
>> removable drives (I have both an ezFlyer and a SupraDrive) but under
>> TOS and Mint I don't.
>
>There is no difference in this respect regarding the OS. When configured
>appropriately the hard disk driver reserves partition IDs for media that
>are inserted later and were not present when booting.

Uwe,

It is hard to disagree with the author of such very useful software
when he is laying down the law, but let me tell you what I experience.

I have a TT with various items including a Syquest ezFlyer on the SCSI
bus. The ezFlyer cartridges have one partition with a sector size of
4096.

On the DMA/ASCI bus I have a SupraDrive, again one partition, sector
size 512.

I have HD Driver 7.71 with the removable media setting at 1 partition,
4096 sector size.

There is no problem with the ezFlyer, but if I boot Magic 6 with no
disk in the SupraDrive, any later attempt to access the SupraDrive
causes Magic to report the drive an invalid.

This does not happen with TOS or Mint.

Nor does it happen with HD Driver 7.00

The Supradrive is now fairly ancient - I bought it in 1989 - but it
works perfectly.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

3606. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <384C9ED4.5CC67F15@ihug.co.nz>
Source record: 69266

Hi there,

Joergen Bak wrote:
>
> That`s right Dennis, it made my day interesting to. I can`t wait to see
> MagiC with networks. I hope it meens that I can network my Falcon with the
> Mac trough the LAN port?

Um...I wouldn't hold too many hopes with this one. I've tried that already with STiNG on my Falcon, and a Mac client that allows IP masquerading. I had a LOT of trouble getting the Falcon/Mac to talk TCP/IP to each other, and even then I cannot get the $&^*#$ LAN port on the Falcon to RECEIVE data faster than the speed of a 56k modem. SENDING from the Falcon is better when I can set the serial/LAN to 230400 baud and get 15-16000cps. Other than that 57600 baud is all I can use without errors ruining the whole show. To get the Mac to cooperate with slow baudrates REALLY took some effort... :(

Does anyone know of a software/hardware fix that can allow me to use 230400 baud on the serial/LAN to receive data via null modem or TCP/IP?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3607. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <384CA02C.4907EEB7@ihug.co.nz>
Source record: 69267

Hi Bob,

Bob King wrote:
>
> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> of course, but really need and installable viewer aka Brainstorm's.
>
> Bob King.

Try 1STGUIDE...

It works with or without JPEGD on the Falcon, so I assume it will happily run on a Milan or Hades...the faster CPU on those machines -should- make the depacking process a lot quicker than it is on my Falcon without JPEGD...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3608. Where has homepage for FREEDOM gone?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <82je2igkd1@nnrp1.deja.com>
Source record: 69268

I noticed the link to Freedom (file selector) was broken. Has anyone
seen where it went?

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

3609. Sharp Score

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <m3234.4631$8Z4.46798@news1.online.no>
Source record: 69269

Does Sharp Score run on MagicPC or on a TT graphic card?

P&#65533;l Monstad

3610. FS: NEC Tripple Spin CD ROM (external) .

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: midigear@gis.net
Message-ID: <384cba46.2780462@news.gis.net>
Source record: 69270
Cross-posted to: comp.sys.atari.st,ne.forsale

FS: NEC Tripple Spin CD ROM

external SCSI CD ROM drive

excellent condition
also works great as stand-alone audio CD
(has transport controls, display, volume knob,audio outputs etc.)

with power supply and manual

$45 includes shipping in US48 if pre-paid
(COD adds $10)

3611. Great Fax /BBS/Terminal program available!

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <82if7h$6me0$1@spnode25.nerdc.ufl.edu>
Source record: 69271

Hi all:

For those who need a Fax program/BBS. I just found on line this very good FAX program which is as good (or better) as what I have used on other computers (win etc.) It is called StarCall by Ingo Linkweiter. The Fax program even has a cover editor with tools to draw. The program does as well Voice.

The file is called STARF30AE.LZH

Raymond

3612. 16/32 Systems

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <82ih5i$m33$1@plutonium.compulink.co.uk>
Source record: 69272

The Catalogue now has over 500 separate Atari Items.

1) New section of unboxed Lynx Games
2) New section starting for TT compatible game (feedback appreciated)
3) CD section mostly finished

Next will be working on the Utilities Section.

I plan for a pdf version of the catalogue or even a downloadable html...
comments?

So visit the site and somepoint and let me have your comments, feedback
appreciated. info@1632systems.co.uk

http://www.1632systems.co.uk for the home pages, which are still being
worked on.

http://catalog.zen.co.uk/actinic/1632Systems/ for the sales catalogue

Nick Harlow
16/32 Systems

3613. Rare Atari Prototype & other items on Ebay

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: cvendel@my-deja.com
Message-ID: <82jmsonim1@nnrp1.deja.com>
Source record: 69273

Listed on Ebay currently:

Atari TT/X 030 Prototype Motherboard:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=214699944

Atari FX-1 PCB Layout design sheets (Falcon 030 Prototype)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=213602335

Digital Research GEM Programmers Toolkit in German
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=215687978

Atari PC-1 IBM Compatible Computer System:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=213595158

Curt

Sent via Deja.com http://www.deja.com/
Before you buy.

3614. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: John Perez <jperez@uhunix4.its.hawaii.edu>
Message-ID: <82ii7meqn1@news.hawaii.edu>
Source record: 69274

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

: As commercial software this package is *not acceptable*, simply because
: it is far from finished. What you basically are doing is to ask people to
: pay for a program that is still in beta phase.

Ummm... most of the world has been beta testing Windows for four years,
and even with Windows 2000 aka Millenium, it's still a beta.

:)

Let's all lighten up okay?

3615. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384CD441.52F4@ooc.de>
Source record: 69275

David Leaver wrote:

> There is no problem with the ezFlyer, but if I boot Magic 6 with no
> disk in the SupraDrive, any later attempt to access the SupraDrive
> causes Magic to report the drive an invalid.

This is strange, indeed.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3616. what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <82jpg3pnf1@nnrp1.deja.com>
Source record: 69276
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In October of 1998 I ordered a Link-II and zip power cable from Thomas Harker of icd (www.icd.com) who (formerly, at least) had a great reputation in the atari community (I own 2 ICD drives already for my 4160STE!). Anyhow, over a year later, and dozens of phone calls to Tom, the Link-II is still not here. He is very polite on the phone and is always "just about to send it out to me", but never does.

Has anyone else experienced this?

What happened to ICD, and why does their website seem to indicate a company that is fully in business?

I am not wanting to slander ICD or Tom with this post, I really just want to end this transaction and receive my hardware that I paid for. Maybe some others who read this newsgroup and wish to place an order with ICD or have a previous relationship with Tom, could send him email asking "so, why haven't you sent Dan Vernon in Seattle his Link-II?"

thanks for listening,
Dan

P.S. here's my original email to tom over a year ago:

At 12:05 PM 10/13/98 -0700, you wrote:
>Thanks for the info Tom. I just dropped the money order in the mail today: $147.90 made out to ICD Inc.
>-Dan
>
>-----Original Message-----
>From: Thomas D. Harker [SMTP:tom@icd.com]
>Sent: Friday, October 09, 1998 12:07 PM
>To: VERNON, DAN
>Subject: RE: Link 2
>
>At 10:56 AM 10/9/98 -0700, you wrote:
>>Hi Tom,
>>I'd like to go ahead and order:
>>
>>The Link 2 (including the ICD software)
>>Zip Power cable (including both cables)
>>
>>I'd like to pay with a money order, and I live in Seattle, WA.
>>Please let me know the total cost, and where to mail the
>>money order (if different from the mailing address below).
>

>Thanks. Send it to the address below. Total cost is $147.90
(including $8
>S&H).
>

Thanks,

I'll send it out as soon as the payment arrives.

Tom

ICD, Incorporated Thomas Harker
1220 Rock St. tom@icd.com
Rockford, IL 61101 815-968-2228 x320
USA fax 968-6888

Sent via Deja.com http://www.deja.com/
Before you buy.

3617. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384CDE0E.BB5AF17C@patent.gov.uk>
Source record: 69277

```
As I said a 'A very, very silly suggestion' :))))))

Bob King

Jo Even Skarstein wrote:
>
> Bob King <robert.king@patent.gov.uk> wrote:
> > Very, very silly suggestion ---- can not you rename Tohoma as say
> > Aarvark and Swiss as say Abduct or are you refering to the font's
> > internal names?
>
> Then what about the poor fonts at the end? ;-) And yes, I'm refering to
> the *fontname*, not the filename.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */
```

3618. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384CE045.85970426@patent.gov.uk>
Source record: 69278

Thanks, will try,

Bob King.

Mikey wrote:
>
> Have you tried different screen option settings under ImageCopy? The
> app works well with the NOVA and most anyother graphics cards, I can't
> image it not working properly on the Milan.
>
> Mike
>
> On 6 Dec 1999 18:37:20 +, Bob King wrote:
> >Thanks for the advice re. Gemview, but it does not seem compatible, at
> >least the display seems to distorted into bands or something. Image Copy
> >is the same. I have tried all viewers on all the CDs, ST and Format I
> >have, and none work. As for using Draconis, that approach is of course
> >possible, but I might as well use CAB 2.7. What I want is to be able to
> >click on a JPG, and up it comes.
> >
> >Bob King.
> >
> >Vincent Barrilliot wrote:
> >>
> >> In article <384BB09F.43A92622@patent.gov.uk>, Bob King
> >> <robert.king@patent.gov.uk> writes:
> >> |> Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> >> |> DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> >> |> of course, but really need and installable viewer aka Brainstorm's.
> >>
> >> Hello Bob
> >>
> >> The Milan is delivered with Draconis isn't it ? So I think you can use it
> >> to view your JPEG pictures.
> >> There also exist a very good picture viewer called GEMview 3.17 . As far
> >> as I know (and because it's slow on Falcon) it only relies on the CPU.
> >> It's GEM interface is very good (drag'n drop etc), and I think on Milan it
> >> should be reasonnably fast. You can find it on most Atari ftps.
> >> GEMview is shareware.
> >>
> >> Vincent
> >>.

3619. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384CE071.E6B98D9E@patent.gov.uk>
Source record: 69279

Thanks, will try,

Bob King.

Neil Roughley wrote:
>
> Bob King <robert.king@patent.gov.uk> wrote:
>
> > Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> > DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> > of course, but really need and installable viewer aka Brainstorm's.
>
> Try GrafTool:
>
> http://ourworld.compuserve.com/homepages/JJvB/
>
> It's AV-aware, quite fast, and works very well as an external viewer for
> CAB. There's no support for progressive JPEGs, though.
>
> << Neil >>
>
> --
> Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
> http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3620. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384CE0C0.4F0A115@patent.gov.uk>
Source record: 69280

Thanks, will try,

Bob King

J WILKINSON wrote:
>
> Hi Bob,
>
> Bob King wrote:
> >
> > Does anyone know of a JPG viewer for the Milan. All my Falcon ones are
> > DSP dependent and therefore US on the Milan. I know of and use AniPlayer
> > of course, but really need and installable viewer aka Brainstorm's.
> >
> > Bob King.
>
> Try 1STGUIDE...
>
> It works with or without JPEGD on the Falcon, so I assume it will happily
> run on a Milan or Hades...the faster CPU on those machines -should- make
> the depacking process a lot quicker than it is on my Falcon without
> JPEGD...
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.

3621. NetBSD installation problems on a Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: François GALEA <fgalea@ens.uvsq.fr>
Message-ID: <Pine.GHP.4.10.9912071126580.21520-100000@jungle.ens.uvsq.fr>
Source record: 69281
Cross-posted to: comp.unix.bsd.netbsd.misc,comp.sys.atari.st

Hi,

I own an Atari Falcon 030, and I tried to install NetBSD 1.4.1 on a scsi
hard drive. The installation crashes when trying to create the filesystems
on thez partitions I selected.

Can anybody help me to make this installation work ?

cheers.

- Franï¿½ois GALEA -

3622. Signum-Doc(atari) --> windows

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Heike Wohllebe <Heike.Wohllebe@vrm.de>
Message-ID: <944564401.828347@nussv01.vrm.com>
Source record: 69282
Cross-posted to: comp.os.linux,comp.os.linux.misc,comp.os.misc,comp.sys.atari.st,de.comp.os.unix.linux.misc,maus.sys.atari.hardware,maus.sys.atari.software

Hallo,

i want to read my sdo-Docs (Signum) from my atari st
on windows (word ect.).
I tried Notepad and Word, but it failed.

The other problem is, that i can't start the signum-Program
again on my atarie st, cause the atari is demaged.
I have the external harddisk (scsi) and want to mount this on linux.
But it failed too.

Can anybody help me ?

thanks

Heike Wohllebe (email:hwohllbe@fh-bingen.de)

3623. Re: .ST File to ST readable Disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Chris McKay <the_mc@vision.net.au>
Message-ID: <384cefd0@tethys.vision.net.au>
Source record: 69283
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech

Being new to the ST hardware myself, I ran into this problem as well, just a few days ago.

What you MUST do is use low-density disks, or tape over the other hole on your high density ones. Thats the only way Ive been able to get any results (although the ST will quite happily format a high density disk to 720 kb).

Ok, once youve got some suitable disks, use a program called HD-COPY to format the disks to whatever size you require (usually 720kb to 820kb is common from what ive seen). Take a look at the .ST file you wish to make an image of. Its size is slightly more than the required size of the formatted disk, so you need to format the disk appropriately. I know MAKEDISK has the ability for format disks as it needs them, but ive never been able to get it to work (it keeps going on about bad track 0 or some shit), so I always use HD-COPY to format the disk first up and then run MAKEDISK. Once the disk is formatted, run MAKEDISK to write the image (MAKEDISK /write diskimage.st /auto).

Wait a few minutes for it to create the image, slap the disk into the ST, turn 'er on and yer away!

It took me a while to realise the ST doesnt like high density disks that have been formatted on a PC to a lower format (for whatever reason). You MUST either use a low density disk or make sure the other hole is taped over.

Hope that helps (well, it worked for me!)

MC.

Jon Black wrote in message <8263n3$n7n$1@phunn1.sbphrd.com>...
>Hi all
>
>I'm having great difficulty converting .ST game images into a floppy disk
>to use with an original ST.
>
>I'm using Makedisk, if the image has the standard 80/9 format the disk is
>created with no erros but the ST will not boot from the floppy and if you
>try and load the game from the floppy Icon the disk drive won't read it
>properly and the game will bomb out while loading.
>
>If the .st image is not a no standard format like 82/9 and I tell makediske
>to us this format I get sector not founds errors etc all through the
>creation process. If I force makedisk to use the standard 80/9 format then
>the disk is created without errors but the ST then sees it as empty.

>
>I've tried formating the floppies using dos switches to force 82 tracks and
>9 sectors etc but then I get a drive incompatible error or just
incompatible
>settings and dos stops before the format begins.
>
>I've tried four different PCs with dos 6.22, win95, win98 and win NT
>I've tried to read the disks in a Mega ST DS/DD drive, STM SS/DD External
>Drive, STFM DS/DD Drive and an DS/DD ST compatible drive of unknown make.
>I've used DS/DD disks and HD/DD disks all with no success.
>
>What am I doing wrong? I have four STs but very limited software which I'm
>very bored of, I've downloaded games which I bought and enjoyed years ago
>but I cannot get them over to the STs, so unless I can figure this out
there
>not going to be much use.
>
>any help would be greatly appreciated.
>Carson80
>
>
>
>--
>The opinions expressed in this communication are my own, and do not
>necessarily reflect those of my employer.
>
>

3624. Black Scorpion/Apex Viewers

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82inqvdi1@fir.prod.itd.earthlink.net>
Source record: 69284

Hi All,
Is their an updated version (if so, where can I find it) to:
24 Bit JPEG viewer v4.21 for Apex Animator
For use with Falon 030 machines
c. 1995
I like the speed of loading and smoothness of the pic so I use it
as an External Viewer in CAB and as an Installed Desktop Application.
The package came with APEXJPG.GTP, FLC, GIF, and TGA.
John

3625. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Michael Schwingen <msw@comnets.rwth-aachen.de>
Message-ID: <yh7n1rnuh7z.fsf@comnets.rwth-aachen.de>
Source record: 69285

```
>>>>> "M" == Matt Jaap <mjaap@atari-computer.de> writes:

M> You can use 1st Guide which works with the Milan, Light of Adamas or
M> Smurf Home.

Smurf Home (at least my version) does not have JPEG support.

I have successfully used Graftool, Gemview, Papillon and some others
on the Milan.

cu
Michael
--
Michael Schwingen | mailto:msw@comnets.rwth-aachen.de
Communication Networks | Aachen University of Technology
```

3626. Re: Supermon & Y2K

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <82ir9miov1@the-fly.zip.com.au>
Source record: 69286

> >Peter Smith wrote:
> > I have the Supermon cartridge for my Atari STFM. Does anybody you have
a
> > copy of the set-time utility for the cartridge?? I have lost mine, but I
> > think it was 2-digit year format. I got my cartridge about 8 years ago
> I
> > think) from Will Visser (Queensland Australia).
> >
> > Perhaps you could send the .prg file by email?
> >
> > Thank you.
> >
> > Peter Smith
> > psmith@zip.com.au
>
> there is no software required for this,install a lower case c drive to
> access the Supermon prg,go to options and set time /alarm
>
> --
> Kevin

a thousand thank yous, Kevin. I will try that tomorrow :)
- Peter

3627. FS: MODEMS

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384CF8BF.E10FDFFD@patent.gov.uk>
Source record: 69287

Trust 14400 ï¿½10 . Good for BBS

Hayes Optima 28800 ï¿½15. Good for CAB

Both external, both work on all my Ataris and both + pp

(and of course my flat bed scanner!!!!!)

Bob King.

3628. Re: Wensuite Online !!

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <944568422-309737AEicMi@post3.tele.dk>
Source record: 69288

>From: jovlie@worldonline.nl (Jos Vlietstra)
>Date: 6 Dec 1999 23:21:32 GMT
>
>
>Hi guys !
>Tried everything, mailed many persons but......the wonderful Wensuite
>won't connect me
>online !! What's the secret ?? Sting works, IConnect works, Stik worked,
>even an old demo of
>Wensuite (don't know 2.60 version)worked..
>But this PPP link WON'T !! Damn it, I can't stand this. So guys, if you
>know the trick
>if there's anybody out there with a NORMAL Atari (no Milan, Hades, Mac/
>PC (with Magic)
>with an analog modem(telephone connection) , a guy who has also knowledge
>of Sting scripts,
>please react ! Or is it simply impossible ???
>I'm very curious !

Hi Jos, I been there to. Can`t get Wensuite to connect at all. And I don`t think it is possible with the latest version (v. 3.20b). It is a shame, because it looks better and better, and very fast. The latest version even had the problems with special chars fixed, now it shows the danish characters right. From my little test, it still have some way to go before it is of any use,- it didn`t show frames in a proper way,- didn`t break the lines right (in frames) and it can not reload another page after 2 seconds.
Anyway it look nice, but is of no use at the moment. If anyone know how to connect Wensuite to the world, I like to hear it to.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3629. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <944568424-310277AEicMi@post3.tele.dk>
Source record: 69289

>From: Katherine Ellis <kellis@fdn.com>
>Date: Mon, 6 Dec 1999 17:00:55 -0500
>
>that's a news to you, you can be excited about that.
>Don't you feel like a little lagged?
>Within our own "community" there is a huge difference in technology.

Yes,- I know about the difference, Kath.

>1)If you really look around, it very close to.
>I know I can't keep up with all updates, and new programs.
>2)Development is different, in a good way I would say:
>At the time there was not much softwrae, so anything had to be done, with
>very little restriction, with very little hardware constraint. So writing
>plenty of nasty code was very fast.
>Now as of today, machines, tos revision, multitasking, nvdi, g.card. This
>is not the same thing anymore. Writing something compatible is a bigger
>task than writing few lines. Programmers are actually starting to follow
>atari standards. (well, some people didn't really help (magicos for
>example messed my days many times, I just don't care about magic anymore
>to support).
>So it is a good thing.

Right you are, I would say in a good and bad way. Good because it gives
the user a choice, and bad because it gives the programmer more hard work
and it makes the programs bigger (I think). And we sometime ran into
compatibility problems, but we always had that. I remember when some
programs required a German TOS to run, or a specific TOS version.

>Also programing is most of the time created by a need. How many editors
>have to be coded until one really makes the difference. Then people start
>using it. and the need is not as strong. So less development in this
>area.

Rigth again, I was mostly thinking of the time when apperently every shool
kid in Germany had an ATARI and was turning out all kind of weird programs
every week. Like CNC-Simulations, like ADRIANE, a funny drawing prg., or
KRAFTWERK-Simulation, where you was abel to simulate a complete Powerplant
with boilers and generators. I know there was programs comming from
France, Nederland, the US and UK as well, but most of the programs here in
Denmark was from Germany. BTW, we had some Danish programs to, like
Harlekin, Twist and HighSpeed Pascal.

>Web browser is a need. but is a HUGE project. (need to know the in&out of
>sockets, multithreading, all picture format unpacking, keep up with
>javascript, html tags constently changing, correct GEM programing and

>STILL having the constraints of that it NEEDS to run on a 520st).
>
>Now that is quite discouraging.

I know that a browser, or any modern software, isn`t something you do overnight, that`s why I am willing to pay for it, if it works. I also know that you had your share of problems with MagiC, don`t know why, but I understand if you do not care about MagiC anymore. On my setup it works, so does CAB, FIFFI and E-mailer, even all 3 at the same time. I might be some kind of an ignorant, because I don`t even know how.

- snip -
>Atari world as I know it, is ending.

Well shure it is,- to use some of your own word, it moves on.

I have a 520 STFM sitting next to my Falcon, I don`t know why, because I hardly ever use it anymore, it has not been turned on for the last 6 month, it just standing there with the HD full of obsolete software. Software that once was ahead of its time, but don`t have support for color or what ever I got used to.

>
>(btw, iconnect is as slow/shaky as stik was, so I really don't get why
>you
>guys get so exited about it). When CAB resolved, it temporarily "lock"
>the
>other connection, also slowing it down. Of course it can't be a setting
>problem, coz it is dummy-proof, And there is no such option anyway. So it
>is a design problem, But I thought I heard you said it was the best. Geez
>what a reference. Thank god I know what the best I can get on my atari
>is.

If that is your experience, I can understand your dissatisfaction, but as I have said, this is not what I can see. Don`t know if any of the apps. "lock" anything, I only know that the modem blinks like hell when I run more than on application at a time. The only time I experience a slow down is when I start E-mailer to get news and mail, and play a little Solitaire while it download.

Whatever setup you have on your Atari, is proberly what you like the most, and that`s good. We are differend people with differend needs and preferences, thank`s God we have a choices.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3630. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <944568428-311051AEicMi@post3.tele.dk>
Source record: 69290

>From: J WILKINSON <jwandjw@ihug.co.nz>
>Date: Tue, 07 Dec 1999 18:44:52 +1300
>
>Hi there,
>
>Um...I wouldn't hold too many hopes with this one. I've tried that
>already
>with STiNG on my Falcon, and a Mac client that allows IP masquerading. I
>had
>a LOT of trouble getting the Falcon/Mac to talk TCP/IP to each other, and
>even then I cannot get the $&^*#$ LAN port on the Falcon to RECEIVE data
>faster than the speed of a 56k modem. SENDING from the Falcon is better
>when I can set the serial/LAN to 230400 baud and get 15-16000cps. Other
>than
>that 57600 baud is all I can use without errors ruining the whole show.
>To
>get the Mac to cooperate with slow baudrates REALLY took some effort...
>:(

Hi Chris.
Ok, I would not hold my hopes to high, let`s wait and see what comes out.
Rumors and waporware are commond in the Atari world, as in any other
places of life.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3631. n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <82k515$2aj$1@nnrp1.deja.com>
Source record: 69291

Is it possible to find some sort of demo version of N.AES. I looked before on the Internet but could never find anything like that.

Thanks.

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

3632. News about Milan II etc

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <Z4b34.4952$8Z4.50044@news1.online.no>
Source record: 69292

Try this one: http://thor.prohosting.com/~bengy/

P&#65533;l Monstad, Sauda - Norway

3633. HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <82jem3$mk1@nnrp1.farm.idt.net>
Source record: 69293

To all that replied,

I solved the problem. After reading the specs on all the removable disks I have I found that the 'Maximum Sector Size' under the 'Options' menu for Removable Media was not set correct. Thanks to all who replied including the Author himself. I appreaciate the support.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3634. External Powerfont?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: cesarcardoso <cesarcardosoNOceSPAM@netscape.net.invalid>
Message-ID: <0a0133f8.7afc8a4f@usw-ex0102-013.remarq.com>
Source record: 69294

Hi all Atarians!

I'm from Rio de Janeiro, Brazil, and recently I got a German Atari 1040
STFM.
Problem: Germany uses 220V/50Hz, and Rio de Janeiro uses 110V/60Hz.
Result: I think I blew up the power font :(

Can I use an external power font with my STFM? (A PC font would be
great!) If yes, how I can do it?

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3635. ST2DISK key?

Newsgroup: comp.sys.atari.st
Date: 1999-12-07 00:00:00 UTC
From: Herm Joosten <herm@tref.nl>
Message-ID: <384D4549.B6D2DD3E@tref.nl>
Source record: 69295

Hi Everybody

As an old fan of the Atari-computers, a few days ago i bought a second hand Atari 1040ST for 20 dollars. I had a atari once, but stupid enough i sold it a few years ago. But now i have one back, and i'm trying to download some old games we ad so much fun with. It seems I need a program called ST2DISK to convert .ST files to the old PRG files for Atari. I downloaded this program from the net. But for the program to work i need a 'key' from the maker of the program. I tried to contact him at the adress in the program, but to no avail. Has someone a 'key' for me so i can use this program. It is probably a .LIB file, (i guess)

My e-mail adres is herm@tref.nl

Many thanks in advance from an old atari fan

3636. Re: Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Patrick B <bpat123@accessone.com>
Message-ID: <dhD34.3703$RI1.73259@sea-read.news.verio.net>
Source record: 69096

Wow, this is amazing... I bet this guy will get bright red in the face again
just by my writing 2 or three lines of text... Let's see if I'm right...

Where in my original post did you see anything regarding piracy that you
ramble about anyways?

My PC version isn't pirate either. I bought it second hand. Unlike you, I
earn enough money to pay for what I want. Oh, I do have a Playstation too...
and enjoying the games on it quite a lot... I think I'll play some more
while you go work your ass off tomorrow, and laughing in advance at the
inane answer you'll make to this.

>
> You are so stupid, why do I waste my time.
>

Well, if you don't know, I guess it'll have to remain a mystery...

After 5 years away from newsgroups, I'm glad to see nothing has changed..
Still filled with the same morons that can't spell... Good ol' newsgroups...

3637. Re: Choices

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <r95u4sc8e7r5trokkeq87pkargvuac2mo9@4ax.com>
Source record: 69097

On Wed, 8 Dec 1999 12:39:31 -0800, roughley@HORMEL.vanc.igs.net (Neil Roughley) wrote:

>Hypothetically, would you have purchased an inexpensive '060-based Milan
>if they were available in North America?

I guess it depends on your definition of inexpensive. But realistically, the answer is no. I resisted long enough and was ready to join the rest of the world and be able to use all the latest hardware and software goodies. (Yes, I sold my soul to the devil, Bill Gates. :)

>I can't help but feel that the Atari world these days really resides
>across the Atlantic.

It sure seems like most of the good software comes from over there. Probably because Atari was better ran over there during its hey day, so they gained a much more solid user base.

>True. But personally I could still live without JavaScript and fancy
>plug-ins. It really depends on what sites you're reliant on. There's
>something to be said for the barebones utilitarian aspect of the Web
>(not that JavaScript can't be utilitarian). I found that the novelty of
>all this "new" stuff wore off quickly -- speed and reliability were the
>biggest factors.

It really doesn't matter whether or not you like Javascript, though. There are more and more sites that don't give you a choice.

>Yes, IE 4.5 is the latest for Mac, although 5.0 should be available any
>time now. Note that IE is developed separately between the two
>platforms, unlike Netscape which is developed concurrently. [...]

Thanks for the info.

3638. Re: Help finding Thing Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <82mqmffae1@hermes.achilles.net>
Source record: 69098

Perhaps the Belgian FTP site? 193.190.204.128

John Perez (jperez@uhunix3.its.hawaii.edu) wrote:
: Greetings,

: I've been looking, but cannot seem to find a current version of
: the desktop replacement called Thing. Is this a commercial or shareware
: program? Is there a demo or english version? Your help would be very
: much appreciated.

: Thanks!

: --
: Aloha,
: John Perez - jperez@hawaii.edu
: Computer Specialist - Office of Information Systems
: University of Hawaii - School of Nursing
: --

3639. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912082216.a48384@wun.maus.de>
Source record: 69099

Hallo Brian!

BVT>WHERE!!! Talk about a tease:-). Back to the search engine.

http://www.icc-computer.de/starcall/

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

3640. Atari ST 1040 FM $ 125.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <384DCC69.9@alphalink.com.au>
Source record: 69100
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

I have an Atari ST 1040 FM With Mono Monitor and some Music programs
Price $ 125.00 Pickup Only
Ps I also service the Atari St Range of computers

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

3641. Re: font for Danish(int'l) characters (8859-1?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944762048.12438.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 69101

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912081030200.93-100000@rakas...

[Font mapping problems in email]
> What your friend needs is a mailer that handles this mapping
> correctly. I beleive aMail supports this. Pine definitely does.
> I'm not sure about NyMail.

Okami also does ISO mapping, just to add to the list.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3642. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944762050.12438.1.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 69102

Hi,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912081018060.93-100000@rakas...
> On 7.12.1999, John Whalley <news@whalley.demon.co.uk> wrote:
> > > 1) Does Magic support keymaps other than german QWERTZ at all?
> > >
> > Yup. Mine's always had an English keyboard layout.
> >
> ... and US/UK also. I have a Swedish TOS here.

Don't know about Swedish support in MagiC, sorry. The English one seems
to have the keyboard mapping built in: it doesn't have a KEYTABLS.SYS
file in the Xtension folder.

> > If you download the MagiC programming docs there are
> > utilities included for creating a range of layouts, but I
> > hasten to add I haven't tried this at all.
> >
> I really was asking for plug&play support here. If I have to
> make my own RSC and keyboard maps, ASH might as well pay me to
> do it, because I'm doing their job.

Sorry, best I can do: FWIW there are precompiled binaries for French,
UK, US and SWG (Swiss German???) layouts. These generate a KEYTABLS.SYS
file which you put in the Xtension folder of a German MagiC. This is all
I can glean from the comments in the source files. As I don't know any C
the rest might as well be in Linear A as far as I'm concerned :-)

Might be worth checking out MagiC Online in case there are any
downloadable mappings available pre-done, I guess.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3643. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <944762051.12438.2.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 69103

Hi,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912072301170.110-100000@rakas...
> On 6.12.1999, John Whalley <news@whalley.demon.co.uk> wrote:
>
> > > ->No, it's not a setup fee. I just got a letter from my ISP
saying
> > > ->that starting on January 2000, there is a 20mk monthly surcharge
> > > ->for those using a static IP. It used to be completely free.
> > >
> > > Biggest single reason why I don't have my BBS available by
> > > Telnet... ;-(
> >
> > Is this not more to do with pricing policies for phone lines and how
> > this impacts on use of the ISP's resources?
>
> This thread's topic is Cable-Net, btw. There is no time charge
> on cable. Just thought I would point it out. ;-)

Ta for the info: hadn't realised that (the lack of time charging). Not
that there is any indication that the town I live in will ever get
cabled, such is the mess in the UK WRT cable :-(

Bitter, moi?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3644. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <y0l34.745$db.624@198.235.216.4>
Source record: 69146

On 6 Dec 1999 17:00:55 -, Katherine Ellis wrote:
>On Mon, 6 Dec 1999, Joergen Bak wrote:

>Don't you feel like a little lagged?
>Within our own "community" there is a huge difference in technology.

Yes, a huge difference in hardware and software technology. And as long as there is still a spark of competition to serve a consumer/user need this to me is not regarded as a bad thing (No pun). The improvement for Magic users must be welcomed by them. I am one of them, but let me follow that up last. Magic with Iconnect currently has no networking. And surprisingly enough Public Domain technology prevailed, and currently does in this regard. With both Mint and STing. As well as the masquerading available to both. Of course a Magic user could use STing and Iconnect at the same time as they appear to coexist. (I have this on hearsay). I use STing.

However as a lowly humble ST user, my ST can only use Magic with Iconnect, or STing. Mint and Mintnet is out of the question. Geneva is too slow. As a lowmemory ST owner, sometimes even Magic w/o NVDI uses to much memory to Web Browse. But STing still allows for this single tasking low memory beast to do it all as well as interact in an intra-net. Even without an HD.

So when you speak of technology, I hope we realize that we all aren't TT/Hades/Falcon/Milan users here.

>> Even if I have to admit, it is not like 10 years ago, when there was a new
>> PD disk, with all kind of strange programs, almost every week.

Oh boy!! Ten year ago, around here in Canada the ST was dying fast. I still consider that TAF 1992 show a miracle.

>1)If you really look around, it very close to.

Nope.

>I know I can't keep up with all updates, and new programs.

Who could, keep up with all the updates, you are doing most of them:-).

>2)Development is different, in a good way I would say:
>At the time there was not much softwrae, so anything had to be done, with
>very little restriction, with very little hardware constraint. So writing
>plenty of nasty code was very fast.

Got lots of software to attest to that fact:-(.

>Web browser is a need. but is a HUGE project. (need to know the in&out of
>sockets, multithreading, all picture format unpacking, keep up with

>javascript, html tags constently changing, correct GEM programing and
>STILL having the constraints of that it NEEDS to run on a 520st).

Hey, I will decrease the ante. I will give you an XTRA 1/2 Meg or Ram to
make the program work. I have pretty much given up on the 520ST STOCK
internet possibility. (It still could be done but what would it do:-).
However, STing and any of the mailers, Antmail, My Mail should work.

But really what we need is an internet midimaze, really we do! Only natural
way for Atarians to fight their battles. (Make this work in 520K too).
I could just see it now. Pop in the floppy disk of the hdless 520ST.
Doubleclick, connect to the net and start killing the army of HADES!

>Bengy, Dennis and others:

>a pentium 133mhz 128meg with magicpc 6.0 with nvdipc 5.x, with iconnect,
>cab and all latest with jinnee with a dual ISDN line.

>Tell me what you think of a setup like that:

I think one can be had for as little $50.00 CDN. (w/o the software).

>Lemme tell you, this setup really stinks, blows, pathetically
>sucks, now you all want to push us to use magic? for that? please don't do
>that to me, your MagiCal world is probably taking off (see milan II with
>magicos, hadesmagic),
>Atari world as I know it, is ending.

Is their Magic for the Hades?

>(btw, iconnect is as slow/shaky as stik was, so I really don't get why you
>guys get so exited about it).

I believe things have changed dramatically with regard to the speed of
iconnect. As STing has become the stable performer, Iconnect has benefited
from constant development and an increase in speed that may leave STing
users wanting. Unfortuneately/fortuneately you will have to want Magic too.

>When CAB resolved, it temporarily "lock" the
>other connection, also slowing it down. Of course it can't be a setting
>problem, coz it is dummy-proof, And there is no such option anyway. So it
>is a design problem, But I thought I heard you said it was the best. Geez
>what a reference. Thank god I know what the best I can get on my atari is.

Actually STing (well I use the old 1.08/12dialer) combo with Cab and Dans
latest ovl, and it does take over the system, especially troublesome if it
can't resolve the url. It is quite a wait and really the world is ending.

Well, I will be experimenting with your best in the coming new year.
I just don't look forward to tar, gzip combinations and still haven't
figured out how you guys format a drive in the minix format to get
longfilenames, and I am afraid to lose all my current data on the hd of my
TT.

My TT came with Geneva, I installed Magic 4. and Multi Tos (just to have it).

My Falcon has Geneva/Multi-Tos/ and an older version of the mint prg and no other programs for mint. Simply used to get Premptive Multi-tasking, but this doesn't seem to stop Cabs resolver function from taking over. Or the delay to regain control is still pretty great, before the resolve takes over again.

>EOF

All my STs have Magic. Call it what you will, I can't see any better multi tasking for an 8mhz machine. It blows away my old A500 I had.

And even as fast as Magic/NVDI is, I still like old TOS and the LGD.

Later Brian.

>.

3645. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <F0l34.746$db.624@198.235.216.4>
Source record: 69147

On 6 Dec 1999 23:24:13 G, Jo Even Skarstein wrote:

>No, you're obliged to buy MagiC instead... I think both options are
>equally bad, it should be possible to buy the Milan without having to pay
>extra for an OS most people already own.

That is a good point. You would then need to upgrade your version of Magic
to run on the Milan. And I don't own N.AES :-(.

Later Brian.

>.

3646. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <P0l34.748$db.624@198.235.216.4>
Source record: 69148

On 7 Dec 1999 09:52:43 G, Matt Jaap wrote:

>If you buy it at one of those big shopping stores you'll most likely
>only get MagiC Milan. But if you buy it at an Atari store you can say
>that you want N.AES preinstalled and not MagiC.

To hear that you could go to a BIG shopping store and buy an
Atari/clone brings tears to my eyes. To say that you can buy an
Atari/clone at an ATARI STORE makes my heart ache.

I'll take both N.AES and MAGIC please, along with some dish detergent and a
couple pairs of pants and that new TV over there;-).

Later Brian.

>Greetings,
>Matt.
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

3647. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <X0l34.749$db.624@198.235.216.4>
Source record: 69149

On 7 Dec 1999 08:07:13 G, guitarra@afn.org wrote:
>
>
> Hi all:
>
> For those who need a Fax program/BBS. I just found on line this
>very good FAX program which is as good (or better) as what I have used on
>other computers (win etc.) It is called StarCall by Ingo Linkweiter. The
>Fax program even has a cover editor with tools to draw. The program does
>as well Voice.
>
> The file is called STARF30AE.LZH

WHERE!!! Talk about a tease:-). Back to the search engine.

Later Brian.

> Raymond
>.

3648. Re: ST2DISK key?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <g1l34.751$db.624@198.235.216.4>
Source record: 69150

On 7 Dec 1999 18:35:05 +, Herm Joosten wrote:
>Hi Everybody
>
>As an old fan of the Atari-computers, a few days ago i bought a second
>hand Atari 1040ST for 20 dollars.

Cheap enough.

> It seems I need a
>program called ST2DISK to convert .ST files to the old PRG files for
>Atari. I downloaded this program from the net. But for the program to
>work i need a 'key' from the maker of the program.

Perhaps there is a crack for this keydisk.

> I tried to contact
>him at the adress in the program, but to no avail. Has someone a 'key'
>for me so i can use this program. It is probably a .LIB file, (i guess)

Soon you are gonna need a cheap hd and start hooking your ST up to the
internet.

Later Brian.

3649. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <61l34.750$db.624@198.235.216.4>
Source record: 69151

On 7 Dec 1999 20:08:38 G, danver@halcyon.com wrote:
>In October of 1998 I ordered a Link-II and zip power cable from Thomas
>Harker of icd (www.icd.com) who (formerly, at least) had a great
>reputation in the atari community (I own 2 ICD drives already for my
>4160STE!). Anyhow, over a year later, and dozens of phone calls to
>Tom, the Link-II is still not here. He is very polite on the phone and
>is always "just about to send it out to me", but never does.

Since you live in the USA, this should be easy, but not worth it.

Since you yourself have some proof of purchase. The money order will have been cashed and your bank will tell you this, they have good records. Now you go to small claims court and seek judgement. Or even worse you can go for mail fraud. This is a serious offense in both Canada and the United STates. I sent a letter off to a business with a shady reputation. After a knock on the door from the Royal Canadian Mounted Police, He actually managed to ship the goods for real.

It has nothing to do, if he is a nice guy or if he used to support Atari or if he was good in the past. I have no idea how many of these links they have made and still have, maybe he doesn't have any. But I will say this, the longer you wait, and you have waited to long as it is, the less chance you have of receiving your goods.

I hope things work out for you because I want to get some of these link devices as well.

Later Brian.

>.

3650. Re: Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <I1I34.752$db.624@198.235.216.4>
Source record: 69152

On 6 Dec 1999 11:14:34 -, "Patrick B" wrote:
>Pirate software? I don't know about you, but I don't see Captive on the
>shelves anymore, and haven't for quite some time. If it hadn't fallen into
>public domain, I doubt all the Atari sites out there (Including the little
>green desktop) would be happily advertising that they have the medway boys
>archive, which includes Captive. Do you really think any company that used
>to make game for the ST care whether people copy them now ? They're not
>selling them, and probably have no intention to ever do so again. And like I
>said, I used to play it some odd 8 years ago, and I didn't have a pirate
>version. The disk is still at my folk's place too... But that won't help me
>since they are thousands of miles away, and it likely still won't run on
>PaCifiST.

Oh, BOO-HOO, you poor little girlie man. Did you fall down and land in your
own little girlie man baby pooh! You are an idiot. You get your pirate
answers off your pirate sites. Not here. You are a complete fool. And to
come back here crying because, I didn't treat you right, and have all these
lame excuses. Patrick you are a DUMB ASS! What do you expect. The Pompey
Pirates said it right when they said, DON'T BUG US, DON'T BUG US, because
they would have to deal with whining little losers like yourself. "Oh, I
want to steal some software and get free games, help me, help me, oh, and I
am stuck too, help me help me". When suffice to say you only needed to ask
for help in playing the game, you had to announce to everyone here that
you have stolen pirate copy, that will work on your PC. But this to is
irrelavent because you are actually using a stolen PC copy on your PC.

Fools like you get places like LGD shut down. LGD looks pretty safe but
, IT IS YOU, the BIG DUMBASS IDIOT, that brazenly announces where
to go get this stuff. Not ME. And while their house looks good today many
of these websites offering commercial games have to move around alot.
And it is not public domain YOU FOOL. Who do you think has forced these
sites closed time and time again. My GOD ARE YOU DUMB! What is wrong with
you to be so stupid. To not ask a simple question about a game without
saying you stole it. To not use the website BBS designed for such
discussion.

You are so stupid, why do I waste my time.

>And the reason I asked on this group is because I've only ever seen Captive
>for the ST, and didn't even know there was a PC version... And none of my
>friends knew either... So I figured my odds of finding someone who would
>know the answer would be a lot better in the Atari community.

THis is why you have NO ATARI FRIENDS? You don't even deserve to have
a computer. Go get a playstation, you act like 7 year old baby.

>Try to be constructive next time.

Is this constructive enough for you CHAMP.

More below.

>Patrick.
>
>Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
>news:TOZ14.1357$Vf2.821@198.235.216.4...

>> Just so I follow the below clearly? You are using a PC to play a PC
>> game because the ST emulator doesn't run the pirate software? So you come
>> here and ask us for help?

Yup, Hit the nail on the head.

>> Clear enough. Go to Mille Babics page for ST internet support.
>> He is a Captive fan.

And here I give the little crybaby help in the original post and he still
complains. What a beggardly little bastard.

> On 2 Dec 1999 15:05:41 -, "Patrick B" wrote:
>> >Hello all,
>> >
>> > Well, I couldn't get Captive to work on PaCifiST, but that's sortof
>> >ok... I got the PC version instead... but I'm stuck ! On the third base
>(#2,
>> >since the first one is #0), as soon as you enter, you are in a small
>> >corridor with a metal door, and no button anywhere that I can see. I've
>> >tried beating the door down, but that didn't work either. I remember
>having
>> >been stuck there too when I originally played it many years ago, but
>can't
>> >remember how to open the door. Does anyone know ? I've looked on the net,
>> >but there aren't any walkthrough for Captive (I guess it's a bit old, so
>no
>> >one cares anymore)
>> >
>> >Thanks,
>> >
>> >Patrick
>> >
>> >
>> >
>> >.
>
>
>.

3651. Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <O1l34.753$db.624@198.235.216.4>
Source record: 69153

I got the program Atari Works with my Second Hand Falcon. I have just installed it and played with it enough for the last few days to realize that I really like it. I didn't at first, but it has grown on me. What I want to know is if anyone has used the Database extensively to realize its limitations. Any information is welcome. Same goes for the spread sheet. I currently use LDW Power.

Later Brian.

3652. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <82m2nq$dt4$1@nnrp1.deja.com>
Source record: 69154

Make sure your password is 8 characters or less....that was my
problem...simple when you know how....

HTH

Niall

In article <Eud34.10241$0p4.1047525@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
> On 5 Dec 1999 08:30:20 G, Brian Van TIlborg wrote:
> >
> > Earlier on there was a thread relating to using Micq with
Geneva and
> >a Tos window. This is all working fine for me now;-).
>
> Great! Tell us what you did to get it to work!
>
> Mike Freeman
> nameerf@flash.net
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3653. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <82kp4dket1@hermes.achilles.net>
Source record: 69155

My two bits worth: yes I have always gotten great service from SFT.

Brian Van TIlborg (madmax@bfree.on.ca) wrote:
: Has anyone done business with this company? They operate on Saturday
: only and I would like to buy some items. I just want to know if they are
: trustworthy or not. What are your experiences.

: Later Brian.

3654. Re: NetBSD installation problems on a Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Leo Weppelman <leo@ahisinfr.xs4all.nl>
Message-ID: <fmet8b.2ac@ahisinfr.xs4all.nl>
Source record: 69156
Cross-posted to: comp.unix.bsd.netbsd.misc,comp.sys.atari.st

In article <Pine.GHP.4.10.9912071126580.21520-100000@jungle.ens.uvsq.fr>,
=?iso-8859-1?Q?Fran=E7ois_GALEA?= <fgalea@ens.uvsq.fr> wrote:
>
>Hi,
>
>I own an Atari Falcon 030, and I tried to install NetBSD 1.4.1 on a scsi
>hard drive. The installation crashes when trying to create the filesystems
>on thez partitions I selected.
>
>Can anybody help me to make this installation work ?

I hope so, but I need more info to go on:
- Your Falcon config (Memory amount, FPU yes/no)
- a description of the 'crash'. What did it say exactly just before
and right at that time.
- Is this the first time you are using that particular SCSI disk, or is
this a setup known to work. (To exclude termination and cable errors).

BTW: A better place to ask NetBSD/Atari related questions would be the mailing
list 'port-atari@netbsd.org'. You can send to it without subscription, but
you can also subscribe by sending a message to majordomo@netbsd.org with in
the body 'subscribe port-atari'.

Leo.

3655. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <384E0073.6B775F85@worldnet.att.net>
Source record: 69157
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Dan,

Sorry to disappoint you, but you are yet another victim of ICD. Back
in 1997 about 50 people pre-ordered the ICD/BCD Catbox interfaces for the
Atari Jaguar, I was among them and plunked down about $160 for a pair, plus
shipping. Well excuse after excuse, a website was set-up a list of all
the people who were scammed were put together, they were mailed to the
local BBB and USPS office in ICD's state. Noone has ever received a
single piece of hardware.

Word of mouth is Tom Harker is now running a local ISP and invested all
of his money into it and no longer is shipping items, seems he has no
problem taking the orders AND the money, but never ships anything.

It is a true tragedy too, because his company produced some of the best
products both hardware & software for all Atari products and now he's
turned into a mail fraud.

Curt

danver@halcyon.com wrote:

> In October of 1998 I ordered a Link-II and zip power cable from Thomas
> Harker of icd (www.icd.com) who (formerly, at least) had a great
> reputation in the atari community (I own 2 ICD drives already for my
> 4160STE!). Anyhow, over a year later, and dozens of phone calls to
> Tom, the Link-II is still not here. He is very polite on the phone and
> is always "just about to send it out to me", but never does.
>
> Has anyone else experienced this?
>
> What happened to ICD, and why does their website seem to indicate a
> company that is fully in business?
>
> I am not wanting to slander ICD or Tom with this post, I really just
> want to end this transaction and receive my hardware that I paid for.
> Maybe some others who read this newsgroup and wish to place an order
> with ICD or have a previous relationship with Tom, could send him email
> asking "so, why haven't you sent Dan Vernon in Seattle his Link-II?"
>
> thanks for listening,
> Dan
>
> P.S. here's my original email to tom over a year ago:
> ----------

> At 12:05 PM 10/13/98 -0700, you wrote:
> >Thanks for the info Tom. I just dropped the money order in the mail
> today: $147.90 made out to ICD Inc.
> >-Dan
> >
> >-----Original Message-----
> >From: Thomas D. Harker [SMTP:tom@icd.com]
> >Sent: Friday, October 09, 1998 12:07 PM
> >To: VERNON, DAN
> >Subject: RE: Link 2
> >
> >At 10:56 AM 10/9/98 -0700, you wrote:
> >>Hi Tom,
> >>I'd like to go ahead and order:
> >>
> >>The Link 2 (including the ICD software)
> >>Zip Power cable (including both cables)
> >>
> >>I'd like to pay with a money order, and I live in Seattle, WA.
> >>Please let me know the total cost, and where to mail the
> >>money order (if different from the mailing address below).
> >
> >Thanks. Send it to the address below. Total cost is $147.90
> (including $8
> >S&H).
> >
>
> Thanks,
>
> I'll send it out as soon as the payment arrives.
>
> Tom
>
> --
> ICD, Incorporated Thomas Harker
> 1220 Rock St. tom@icd.com
> Rockford, IL 61101 815-968-2228 x320
> USA fax 968-6888
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3656. Re: Signum-Doc(atari) --> windows

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Wolfgang Bruening <wolfgang.bruening@i2c-systems.com>
Message-ID: <384E11A5.5911343A@i2c-systems.com>
Source record: 69158
Cross-posted to: comp.os.linux,comp.os.linux.misc,comp.os.misc,comp.sys.atari.st,de.comp.os.unix.linux.misc,maus.sys.atari.hardware,maus.sys.atari.software

Hi,

Heike Wohllebe wrote:
> i want to read my sdo-Docs (Signum) from my atari st
> on windows (word ect.).
> I tried Notepad and Word, but it failed.

did you try to reanimate your atari softare on linux
using STonX? Using this atari emulation it should be
possible to run signum on linux.

> The other problem is, that i can´t start the signum-Program
> again on my atarie st, cause the atari is demaged.
> I have the external harddisk (scsi) and want to mount this on linux.
> But it failed too.

sorry, no idea...

Wolfgang

Heike Wohllebe wrote:
>
> Hallo,
>
> i want to read my sdo-Docs (Signum) from my atari st
> on windows (word ect.).
> I tried Notepad and Word, but it failed.
>
> The other problem is, that i can´t start the signum-Program
> again on my atarie st, cause the atari is demaged.
> I have the external harddisk (scsi) and want to mount this on linux.
> But it failed too.
>
> Can anybody help me ?
>
> thanks
>
> Heike Wohllebe (email:hwohllbe@fh-bingen.de)

3657. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912081018060.93-100000@rakas>
Source record: 69159

On 7.12.1999, John Whalley <news@whalley.demon.co.uk> wrote:

Hi John!

> > 1) Does Magic support keymaps other than german QWERTZ at all?
>
> Yup. Mine's always had an English keyboard layout.

... and US/UK also. I have a Swedish TOS here.

> If you download the MagiC programming docs there are
> utilities included for creating a range of layouts, but I
> hasten to add I haven't tried this at all.

I really was asking for plug&play support here. If I have to
make my own RSC and keyboard maps, ASH might as well pay me to
do it, because I'm doing their job.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3658. Re: font for Danish(int'l) characters (8859-1?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912081030200.93-100000@rakas>
Source record: 69160

On 8.12.1999, Ken Macdonald <anarkist@idirect.com> wrote:

> A friend of mine is sending e-mail back and forth to Danish
> friends/relatives around the world.
> He is having a problem with his friends receiving his e-mail using
> the Danish character set, and vice-versa.
> oh, the 8859-1 refers to what my friend sees in the header as a font
> description(IIRC)

If I remember, Danish uses ae, slashed o and a ring. Those also
exist in the Atari systwem font, but at different locations than
ISO-8859-1.

What your friend needs is a mailer that handles this mapping
correctly. I beleive aMail supports this. Pine definitely does.
I'm not sure about NyMail.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3659. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: ssilicon@centuryinter.net
Message-ID: <384f15cb.11734995@news.ds.centuryinter.net>
Source record: 69161
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Wed, 08 Dec 1999 01:53:39 -0500, Curt Vendel
<cvendel@worldnet.att.net> wrote:

>Dan,
>
> Sorry to disappoint you, but you are yet another victim of ICD. Back
>in 1997 about 50 people pre-ordered the ICD/BCD Catbox interfaces for the
>Atari Jaguar, I was among them and plunked down about $160 for a pair, plus
>shipping. Well excuse after excuse, a website was set-up a list of all
>the people who were scammed were put together, they were mailed to the
>local BBB and USPS office in ICD's state. Noone has ever received a
>single piece of hardware.
>
> Word of mouth is Tom Harker is now running a local ISP and invested all
>of his money into it and no longer is shipping items, seems he has no
>problem taking the orders AND the money, but never ships anything.
>
> It is a true tragedy too, because his company produced some of the best
>products both hardware & software for all Atari products and now he's
>turned into a mail fraud.

I have friends in Rockford. Maybe I should send one of them over to
break somthing. An arm, a leg. Whatever it takes.

Just kidding. Though I know people in Rockford.

3660. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912081025130.93-100000@rakas>
Source record: 69162
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On 8.12.1999, Curt Vendel <cvendel@worldnet.att.net> wrote:

> Sorry to disappoint you, but you are yet another victim of ICD.
>
> Word of mouth is Tom Harker is now running a local ISP and invested all
> of his money into it and no longer is shipping items, seems he has no
> problem taking the orders AND the money, but never ships anything.
>
> It is a true tragedy too, because his company produced some of the best
> products both hardware & software for all Atari products and now he's
> turned into a mail fraud.

Still, it's really horrible how most of the Atari platform's key
developpers and retailers all go down through the back door, but
act like they're still supporting the users.

Toad, Computer Direct, Aixit, TUS, Titan... all once admired and
perceived as honest Atari enthusiasts, all having disappeared
through the back door, while shagging mere users in the process.

sigh

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3661. Re: HDDRIVER & Syquest ezflyer 230

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <384E150D.109B@ooc.de>
Source record: 69163

atarigalen wrote:

> In article <384B85F0.37B@ooc.de>, Uwe Seimet <us@ooc.de> wrote:
>
> > A disk must not be inserted. You can configure HDDRIVER to ...
>
> Didn't you mean "A disk NEED not be inserted"?

Yes, you're right. Sorry for the confusion.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3662. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912081034570.93-100000@rakas>
Source record: 69164

On 8.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> So when you speak of technology, I hope we realize that we
> all aren't TT/Hades/Falcon/Milan users here.

There is still a point where you should _expect_ to upgrade to more powerfull offerings of the platform - like the TT/Falcon, at minimum. People _cannot_ have SSL-enabled browsers that access their bank account within 4 MB of ram, nor to run SSH on less than 68020, for instance.

I had this discussion a couple of days ago with Bernard Diotte of Microdell (a store in Trois-Rivieres QC that supports Atari) and, without hesitation, Berny conluded that the TT should now be our minimum support base.

IMHO, he is right. The ST has limitations and we must upgrade to something more potent as a minimal support level.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3663. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <384e20a214aa920@smok.krakus.top.pl>
Source record: 69165

On Tue 07-12-1999 22:28 (GMT) JI Logan wrote:

>|With a little bit of luck I can download my daily mails and news with in a
>|few minutes.
>
>Same here - except I don't need the luck :-))

When retrieving messages for reading off-line, NEWSIE works perfectly.
But all my attempts to read news on-line always have had the same
result: hanging computer when closing a current window.
More problems appeared when wanted to use some different news servers.
In such a situation the only solution is NEWSwatch + Okami.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

3664. Re: MIDI Keyboards on Ataris

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: mub046 <p.l.flieshman@student.salford.ac.uk>
Message-ID: <384E58F8.2280BDB1@student.salford.ac.uk>
Source record: 69166

> Hi there again. There are pieces of software that allow you to use your STF or STFM
> as a sound source, but they probably don't allow you to control it via MIDI. If you
> are patient, you'll find a cool sound module really cheap. ANY module or keyboard
> with a MIDI IN will work. You can pick stuff up over here for under ï¿½50 (UK)
> privately...often much less.

Good luck!

Paul Flieshman
3rdkind production team

3665. Re: font for Danish(int'l) characters (8859

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <82ln02$604$1@cubacola.tninet.se>
Source record: 69167

On 8 Dec 1999 01:30:36 G, Ken Macdonald wrote:
>hi!
>A friend of mine is sending e-mail back and forth to Danish
>friends/relatives around the world.
>He is having a problem with his friends receiving his e-mail using
>the Danish character set, and vice-versa.
>Is there a font one could use that would allow International
>characters to be used, such as Danish, so the umlauts, etc would not
>be lost in transit.
>I remeber seeing a similar discussion on German characters but I have
>forgotten the resolution to that problem.
>any help appreciated.
>oh, the 8859-1 refers to what my friend sees in the header as a font
>description(IIRC)
>thanks.merci.danke...
>ken
>the TAF guy
>.
Hi Ken

Has he tried MyMail, it has support for ISO 8859-1 or whatever it is
called, can't remember exactly.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

3666. Help finding Thing Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: John Perez <jperez@uhunix3.its.hawaii.edu>
Message-ID: <82lm43$s23$1@news.hawaii.edu>
Source record: 69168

Greetings,

I've been looking, but cannot seem to find a current version of
the desktop replacement called Thing. Is this a commercial or shareware
program? Is there a demo or english version? Your help would be very
much appreciated.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3667. Atari ST STOS Software

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <82ln9gdsc1@plutonium.btinternet.com>
Source record: 69169
Cross-posted to: comp.sys.atari.st,uk.adverts.other,uk.forsale

I have for sale a quantity of STOS 3D, STOS Maestro, and STOS Sprites 600.
Price each ?12.99 including p&p UK.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

3668. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Richard Cortese <ricortes@netmagic.net>
Message-ID: <s4sobva0fkb179@corp.supernews.com>
Source record: 69170
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit
Body handling: HTML body converted to readable text

No, but I can speculate a bit.

If my information is correct, he went through a divorce that kind of wiped out ICD, lead to a bit of financial difficulty , and kind of took some of the wind out of his sales personally. The ex essentially froze ICD for a couple of years and as a result ICD kind of split up.

Just my op, but since everything associated with Atari is a combination of small and hand to mouth; death, divorce, personal difficulties of *ANY* kind are going to have an impact on us more then other systems. I mean Bruce and Kathy at B&C go to their sons graduation or Brad Koda at Best gets a hang nail and we are cut off from our suppliers.

I don't like it, but I prefer it to the alternative and understand it.

wrote in message news:82jpg3pnf1@nnrp1.deja.com...
> In October of 1998 I ordered a Link-II and zip power cable from Thomas
> Harker of icd (www.icd.com) who (formerly, at least) had a great
> reputation in the atari community (I own 2 ICD drives already for my
> 4160STE!). Anyhow, over a year later, and dozens of phone calls to
> Tom, the Link-II is still not here. He is very polite on the phone and
> is always "just about to send it out to me", but never does.
>
> Has anyone else experienced this?
>
> What happened to ICD, and why does their website seem to indicate a
> company that is fully in business?
I would guess it has a lot to do with pride.

3669. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Peter Swimm <kradlabs@texas.net>
Message-ID: <Pine.GSO.3.96.991208085102.6081A-100000@shell1.texas.net>
Source record: 69171
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I ordered a link II from icd in august and i got mine in about a week. But
they are located about 40 miles from where i lived at the time, so maybe
that had soemthing to do with it.

****
Herr Professor Peter Lewis Swimm
k/RAD LABS-||| www.XXXOOFORDERXXXX.com||-
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Holiday FUN!
As those acquainted with the story of Herod
killing the innocents know, dead babies usually
signal that shit's going down. Israel becomes a
comply-or-die state; the moderate,
Greek-freakin' Jews kiss major ass to stay alive.
The punk-rock anti-establishment Jews, on the
other hand, decide that it's now or never for
their 2,000-year-old tradition, and they start to
work it on the hara-kiri tip. They're against the
Greeks, sure, but they're really set off by the
sight of other Jews kowtowing to The Man. The
PR people really hate this part: Hanukah's really
a Jew-on-Jew civil war. -- Danya Ruttenberg
__(www.gettingit.com)_____________________________

On Tue, 7 Dec 1999, atarigalen wrote:

> In article <82jpg3pnf1@nnrp1.deja.com>, danver@halcyon.com wrote:
> > In October of 1998 I ordered a Link-II and zip power cable from
> > Thomas Harker of icd (www.icd.com)
>
> Others have reported difficulties with getting ICD to send items. I do
> not know why this is the case. Regardless, Tom Harker seems to be
> having problems of some sort. Keep calling is all I can say.
>
> Galen
>
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!
>
>
>
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3670. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912081005180.198-100000@tmp1-016.fdn.com>
Source record: 69172

On Wed, 8 Dec 1999, Brian Van TIlborg wrote:

> However as a lowly humble ST user, my ST can only use Magic with Iconnect,
> or STing. Mint and Mintnet is out of the question. Geneva is too slow.
I would agree with that.
But then, aren't you disapointed with your magic/st?
That is the whole question.
the ST was nice. and still is nice for some use (MIDI, simple accounting,
coding demo, hardware test development (sensors etc). I understand that.
But when I read, can I play mp3 on my 8mhz st with 500k of ram. I don't
know what to think really. Yes people are disapointed and just blame it on
"ATARI Computers" when indeed. Atari can do it.
Just not the ST.

That is a big difference to me.
And watching some people busting their butts (Milan, Medusa etc) trying to
keep up with technology. People still use their ST, yet still complaining
about the lack of power.
Now I understand that 3000 USD for an Hades60 is a tad pricy. And defeats
the whole purpose of Atari spirit (power without the price).
But Milan conserves this ideology pretty well.

> As a lowmemory ST owner, sometimes even Magic w/o NVDI uses to much memory
> to Web Browse. But STing still allows for this single tasking low memory
> beast to do it all as well as interact in an intra-net. Even without an HD.
who's fault?
The st was designed in like 1985. Dude! what do you really expect?
The OS only make it appear better. Although 520k of ram is still 520k of
ram no matter what OS you have, no matter how you want to look at it.
A TT/Falcon (or uptodate ST (with PAK or such)) with at least 4 to 8 meg
of ram should be our minimum.
Hey, guess what Quake III will not run on a 286 intel PC.
Surprising?

> >2)Development is different, in a good way I would say:
> >At the time there was not much softwrae, so anything had to be done, with
> >very little restriction, with very little hardware constraint. So writing
> >plenty of nasty code was very fast.
>
> Got lots of software to attest to that fact:-(.
Still run them? such as?

> Hey, I will decrease the ante. I will give you an XTRA 1/2 Meg or Ram to
> make the program work. I have pretty much given up on the 520ST STOCK
> internet possibility. (It still could be done but what would it do:-).
> However, STing and any of the mailers, Antmail, My Mail should work.

to read your email, this was possible decades ago without mymail, antmail, amail etc. Just a simple telnet session. Your computer didn't even need to have 500K of ram, You can even do that with an 8bit computer.
Having a GEM interface is just more flexible and looks nicer. Although you are dealing with extra code, (slower and introduction of bugs). I think it is worth it to deal with a nice GEM interface, so I can deal with the consequences it implies. Although I made sure I have enough RAM and a nice screen resolution, faster port (>19200) etc.

>
> But really what we need is an internet midimaze, really we do! Only natural
>
> Is their Magic for the Hades?
in what way would that be different than magicpc? totally wasted money there. If you get an hades to run magic, something is really wrong in my opinion.

> Actually STing (well I use the old 1.08/12dialer) combo with Cab and Dans
> latest ovl, and it does take over the system, especially troublesome if it
> can't resolve the url. It is quite a wait and really the world is ending.
Is that an okay situation for you? can you live with that? I know it just pissed me off. SO I rather edit my own cnf files in an editor and no have to deal with the nice GEM interface, locking the system down. That's a choice.

> Well, I will be experimenting with your best in the coming new year.
> I just don't look forward to tar, gzip combinations and still haven't
> figured out how you guys format a drive in the minix format to get
> longfilenames, and I am afraid to lose all my current data on the hd of my
> TT.
to not loose your data, back it up. Then put it back after you have converted your drive filesystem.
To convert filesystem, it is really a no brainer to do it. 1 command line and that's it.
tar and gzip are actually great (imo), I simply assigned them now in THING, so I don't even need to deal with command line to just extract an archive. tar and gzip weren't really designed to singletos type OS, nor FAT filesystem. SO of course you are gonna run into problems.
I am not saying tar gzip is the best (rar might be better, I don't know). but it beats lzh or zip if you don't use FAT.

> All my STs have Magic. Call it what you will, I can't see any better multi
> tasking for an 8mhz machine. It blows away my old A500 I had.
>
> And even as fast as Magic/NVDI is, I still like old TOS and the LGD.
I understand that.
If you can live with all the limitation, I guess you are the happiest, luckiest person I know then :)

Limitations in the OS do imply limitation in applications. That is the thing you need to understand.

3671. Re: Help finding Thing Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: AltF4 <AltF4@atari.org>
Message-ID: <384E7B4C.17638BA1@atari.org>
Source record: 69173

John Perez wrote:
>
> Greetings,
>
> I've been looking, but cannot seem to find a current version of
> the desktop replacement called Thing. Is this a commercial or shareware
> program? Is there a demo or english version? Your help would be very
> much appreciated.

Thing is shareware. An english version can be found at:

http://www.cix.co.uk/~inactive/inactive/software/thng120.htm

Regards,
Ralph

3672. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916546-109802AEicMi@wanadoo.be>
Source record: 69174

From: Katherine Ellis <kellis@fdn.com>
Date: Mon, 6 Dec 1999 17:00:55 -0500

Hi Katherine,

>Bengy, Dennis and others:
>
>Tell me what you think of a setup like that:
>
>a pentium 133mhz 128meg with magicpc 6.0 with nvdipc 5.x, with iconnect,
>cab and all latest with jinnee with a dual ISDN line.
I can't speak for Bengy, but the above setup is CRAP, and I think you now
that very well.... but I'm not a PC expert, why don't you ask Terry what he
thinks of it? you'll get an unbiased opinion and with a little luck he'll
show you some perspectives...;-)

>I know some people might drool over that setup.
Poor sods..., can nobody help them? Isn't there a specialised clinic who can
at least try to stabilise their condition?

>Lemme tell you, this setup really stinks, blows, pathetically sucks,
For once we agree :-)

>(btw, iconnect is as slow/shaky as stik was, so I really don't get why you
>guys get so exited about it). When CAB resolved, it temporarily "lock" the
>other connection, also slowing it down. Of course it can't be a setting
>problem, coz it is dummy-proof, And there is no such option anyway. So it
>is a design problem, But I thought I heard you said it was the best. Geez
>what a reference. Thank god I know what the best I can get on my atari is.
Hm, what do you expect me to say about this? if you think I'm gonna write a
10kb long reply, sorry, been there, done that..

1. What version of PPP are you using?
2. What CAB.OVL is used
3. Perhaps you should try to RTFM....
When using a ISDN-connection, you have to change the parameters in ICONFIG.
Click on "Profi mode".The default of the parameters give a good average using
a 33Kbaud modem... big difference, Kath...
4. If this setup is using HSMODA, you should raise the in and out buffers to
at least 32 KB in DRIVERS.PRG
5. What timeslice are you using for multitasking? it should be put quite low,
since that PC is crap, you have to give it crappy parameters...
5. If all of the above, doesn't work for you, nothing to worry about, thank
god you know what is best on your Atari... but if it's that good, why are you
messing with IConnect & CAB?

>Now as of today, machines, tos revision, multitasking, nvdi, g.card. This
>is not the same thing anymore. Writing something compatible is a bigger
>task than writing few lines. Programmers are actually starting to follow
>atari standards. (well, some people didn't really help (magicos for
>example messed my days many times, I just don't care about magic anymore
>to support).
Kath... let's go back to 1993... The Falcon was released, with a buggy TOS and it came bundled with something called MultiTOS, nice to look at in those days, but completely unusable...to slow, even on the TT (the flagship in those days) it was painstakingly slow. A clever German programmer decided to write a fast Atari TOS compatible multitasking OS. Magix actually made it possible to multitask on a 1040, without falling to sleep next to the computer... In the States Geneva was developed along similar lines...
MinT has come a long way the last 6 years, would you happily install a three years old version on your Atari? I think not... When I would install MagiC 4 I shall loose a lot of features, but it *will* run fast and rock steady...
I've made my choice in 1995, occasionally I install the latest MinT, to see what's happening.... I'm not blind, it's probably just as good as MagiC, and I'm sure it will even get better in the coming years.. it should, considering all those talented people that are helping with the development.
As the user I have different viewpoints as you the programmer... If I buy an application I want to make full use of it's features. Calamus, Papyrus, Jinnee, IConnect, Artworx, Papillon, Texel ...etc are all written with MagiC in mind.
Nearly all of the above mentioned applications will run happily under MinT, but where's the advantage? in my book there aren't any...
This is a cheap shot, but I'm gonna use it once again: where are all those applications written with MinT in mind? you know... spreadsheets, databases, wordprocessors,... etc. Please don't start mentioning the open sources, that *could* be ported over. Most of them will be too slow on a stock Atari...

>now you all want to push us to use magic? for that? please don't do
>that to me, your MagiCal world is probably taking off (see milan II with
>magicos, hadesmagic), Atari world as I know it, is ending.
The Atari World *WE BOTH KNOW*, ended in 1994...,since than we've had the Medusa, Hades, Milan and in a couple of months the MilanII and Phenix060. We're both still here, and if the roof doesn't collaps on my head I'll be here for many years to come...and somehow I think you will be around aswell.

Why is it, that every time something is announced that might be of benefit to a lot of Atarians (I didn't say ALL) you and you're gang come here crying out loud ? I don't see any reason for this kind of behaviour... Even if MagiC would be the most powerfull OS in existence, what's it to you? Mint/MintNet will still be here, it's not like some invisible monster is going to erase it from your harddisk forcing you to use something else, is it?

Your slogan tells us to "move on", we are, look at all the software, docs, help etc.. that has been released in 1999, we never had it so good...
Is the fact that a new version of MagiC will be able to address network cards so frightening? Why? they are building a road, just like the freeMint programmers, it might be two somewhat different roads, but at least they

lead to the same destination... Every improvement to the OS surely is a good thing, it doesn't matter which OS, it offers choice, and if the improvement is of any value it will be eventually added to the other OS aswell

What is so bad about MagiC coming with a TCP/IP IConnect compatible stack, it will not prevent anyone to use STIK/STING if they like this better. But for people who like IConnect and his clients, it means a bit less programs in the AUTO folder, and an even easier setup, so what? the world will not stop revolving because of this...

You know Katherine, I like the specs of the MilanII (with or without MagiC) and I like the specs of the Phenix even more... both these machines have got nothing to do with the Atari world as we known it, but supposing Atari was still around, I think they would both get the approval, both are worth carrying the Atari logo.

So why are you so pessimistic? things are looking good... two Atari clones on the way, real clones, no emulated bullshit. New software is developed, HP is going to bring us dedicated drivers for their printers, scanners, streamers, CD-RW...etc. USB drivers are written, we've never had it so good the last ten years...
All development for whatever OS in the long end will be of benefit to all of us, we've had this discussion before.... I rather see everyone here buy a Atari clone then running MagiCPC on a super duper whatever PC.. Why is it so hard to grasp for you that we're in the same camp? We fight the same fight, but use different weapons... I use the MagiC way, you the MiNT way... thanks to these two OS's we're still here.

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3673. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916550-110514AEicMi@wanadoo.be>
Source record: 69175

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 6 Dec 1999 19:23:29 GMT

Hi Jo-Even,

>> ASH tradition these will be easy to install and maintain...
>
>Please come and get MagiC up and running on my Falcon ;-)
We're not exactly neighbours....
Tell you what, I'll pick up your offer, put the Falcon in a box and
send it my way, you now the address.... I'll pay the shipping. ;-)

I've never seen a Falcon that DOESN'T run Magic 5.xx and higher...

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3674. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916552-110974AEicMi@wanadoo.be>
Source record: 69176

From: Bob King <robert.king@patent.gov.uk>
Date: Mon, 06 Dec 1999 13:08:45 +0000

Hi Bob,

>Dennis, as you know from my postings on this topic, I have been in the
>'give OXO a chance' camp and still say 'If you are genuinely hurt by
>Jo's remarks try to rise above them and develop for the English market,
>there are a lot of us out there'.
Bob, we're in the same camp, I want a decent fast browser just as much as
you and anyone else here.
I did not write that posting because they've attacked Jo, Jo is a big boy
who's perfectly capable of defending himself. Whatever it is that is
causing frictions between OXO and Jo, is not our business. It shouldn't be
a topic in this newsgroup either....

But, I don't like to be blackmailed, and that's basically what OXO is
trying to do...
<SNIP>
>>But, I think that this english version of WS will be the only
>>english version of any Oxo's softwares, because we have no
>>time to spend with someone like this "Mister Jo". We have
>>no plan to fight against persons who dislike us, or our
>>softwares. If You prefer CAB, or other, stay with them.
<SNAP>
If ASH, Invers, ROM, SysSol ...etc would have written something like the
above mentioned quote I would have done the same thing... I had to read it
several times, I thought my eyes were misleading me. The brutality of
giving "us" an ultimatum.... who the hell do they think they are... in a
way I'm suprised that it was only me who given them something to chew on.
Regardless if one likes WenSuite, I personally think that OXO's posting
was insulting to all of us...

>the number of dissatisfied FRENCH users 'six months ago'.
>Certainly, about that time OXO's presence on the 'Net vanished. Can you
>give some more precise details, as my postings on the French news group
>don't go back that far.
As long as I can remember, there have always been complaints and moaning
against OXO, in march-april it reached it's top. And OXO used a very
effective strategy announcing that they would stop all development on
Atari products and leave the platform.... unless the users showed their
loyalty and trust towards them. This had a very big impact, OXO is one of
the last French developers... postings started flooding in condemning not
only Jo, but all the other unsatisfied OXO software users... the French
newsgroup turned into one big flaming group, often gettting very personal.

This is exactly what OXO wanted... a camp with "believers", so they said that they were willing to give the Atari platform another chance, as long as the userbase didn't moan too much.
I only keep postings when they contain some usefull info, so no, I don't have them anymore either. Have a look at deja news... they will be in their archive.

>Perception is all part of the game of marketing a product and if it is >perceived, however unfairly, that OXO are just 'trying it on again', then >they will suffer.
Bob, this is difficult....
-In 1996 I bought WenSuite 2.4x at the Paris Atari show, it didn't work, I couldn't even use it for offline browsing. Upgrading to version 3.xx is free, so no complaints about that, but it still doesn't work. Except for a new interface, I've noticed nothing new in OXO. Reading the history.txt is very nice, but the main problem is that it still doesn't work... How much credit can one give? three years is a very long time...
Take a look at the RSC file, some functions present in the menu, don't even have a dialogbox yet... at the rate OXO is going, I'll have to give them at least another three years credit... sorry, I have a limit.

-I bought the English version of Papyrus a couple of years ago, I'm still waiting for the next update. Versions 6.xx, 6.5x, 7.xx and 7.5 have passed me by. Now there's version 8.0. Time and time again an English update was promised, it never made it... I'm still waiting.... if it makes it this time, will we have to wait another three years for the next update ? if it ever makes it, I wonder what the price policy will be towards updating thethree years old Papyrus 5.x

-Two months ago, I bought Draconis Pro, you've read my views on this piece of shit last week...

What I'm trying to say Bob is that consumers a very funny breed, some people just don't realise when they are taken for a ride... when one of the above mentioned products come with a new version number, people will happilly buy it...
I've given you three examples, but sadly the list is much longer... a lot of software isn't released in English... why does a MagiC, Texel, Kobold, CAB, ...etc user have to be content with "old" versions? The last commercial desktop that was translated is.... Ease 5.x !!,

The English speaking Atari community is being ignored and as long as only a couple of people complain about this nothing will change... we're a big group, we should start bombarding the softwarehouses and distributors with mails DEMANDING updates/bugfixes...

In a couple of months the MilanII will be released, do you think that all the bundled software will be in English and will be updated regularly? If we don't change our attitude towards dealers/softwarehouses/distributors nothing is going to change...

Lets's start a revolution... ;-)

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3675. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Rick Brown <rbrown@ymail.yu.edu>
Message-ID: <Pine.A41.4.05.9912081108550.15260-100000@acis.mc.yu.edu>
Source record: 69177

My experience was very frustrating but ultimately I got my items.
Over the past 2 years of getting back (getting deeper) in to the Atari ST MIDI/music world, I placed 3 different orders w/Tom. Each time I ordered more expensive items and each time it took longer to get my stuff. I finally received the Link I ordered about 6 months later after 10 or so calls, faxes and emails. Mr. Harker seemed mildly embarrassed at his company's lameness... This is sad because as I'm sure many of you know, the ICD Link2 (and I assume his other versions) works great!

Rick Brown
rbrown@ymail.yu.edu

3676. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Rick Brown <rbrown@ymail.yu.edu>
Message-ID: <Pine.A41.4.05.9912081122110.15260-100000@acis.mc.yu.edu>
Source record: 69178

I've ordered Electronic Cow software from them and it was promptly sent. Absolutely no problem. I did my ordering on the phone but I guess you can fax or email also.

Rick Brown
rbrown@ymail.yu.edu

3677. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912081942020.100-100000@rakas>
Source record: 69179

On 8.12.1999, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> Please don't start mentioning the open sources, that *could*
> be ported. Most of them will be too slow on a stock Atari...

Make that "on a stock ST" and I agree.

But, on a stock but fully expanded TT (10 MB ST plus 16 MB TT-RAM
was available off the shelf), anything is possible.

Example:

I have successfully ported SSH to plain 68000, so it can work
on an ST. Does it work? Oh yes. Is it usable? Hell no, it's
way too slow, even on my 25 MHz Stacy.

On the TT, it works beautifully. Even the daemon works well and
fast, as long as it is started standalone (i.e. from rc.net at
bootup, not on the fly from the inetd daemon).

> Is the fact that a new version of MagiC will be able to
> address network cards so frightening?

I'll believe it when I see it. The Riebl has been available for
ages, but was never supported by Magic. If it ever is, I might
even buy myself one copy of Magic, just to try it.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3678. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <384EA4E4.5EDDC889@patent.gov.uk>
Source record: 69180

Hi Dennis, this is getting very convoluted!!! The part quote you give might give the wrong impression of my side in the OXO/anti war. My would be remark of 'If you are genuinely hurt by Jo's remarks try to rise above them and develop for the English market, there are a lot of us out there',is directed at OXO, not you or any other 'OXO-anti'. I myself am begining to have my OXO doubts. Perhaps, as a previous poster has surmised, OXO are using the ploy of sending out beta-ware and using us as the beta-testers. OK as long as we are not expected to pay money and if this is thier ploy, then let them tell us openly and we'll play.

Bob King

Dennis Vermeire wrote:
>
> From: Bob King <robert.king@patent.gov.uk>
> Date: Mon, 06 Dec 1999 13:08:45 +0000
>
> Hi Bob,
>
> >Dennis, as you know from my postings on this topic, I have been in the
> >'give OXO a chance' camp and still say 'If you are genuinely hurt by
> >Jo's remarks try to rise above them and develop for the English market,
> >there are a lot of us out there'.
> Bob, we're in the same camp, I want a decent fast browser just as much as
> you and anyone else here.
> I did not write that posting because they've attacked Jo, Jo is a big boy
> who's perfectly capable of defending himself. Whatever it is that is
> causing frictions between OXO and Jo, is not our business. It shouldn't be
> a topic in this newsgroup either....
>
> But, I don't like to be blackmailed, and that's basically what OXO is
> trying to do...
> <SNIP>
> >>But, I think that this english version of WS will be the only
> >>english version of any Oxo's softwares, because we have no
> >>time to spend with someone like this "Mister Jo". We have
> >>no plan to fight against persons who dislike us, or our
> >>softwares. If You prefer CAB, or other, stay with them.
> <SNAP>
> If ASH, Invers, ROM, SysSol ...etc would have written something like the
> above mentioned quote I would have done the same thing... I had to read it
> several times, I thought my eyes were misleading me. The brutality of
> giving "us" an ultimatum.... who the hell do they think they are... in a
> way I'm suprised that it was only me who given them something to chew on.
> Regardless if one likes WenSuite, I personally think that OXO's posting

> was insulting to all of us...
>
> >the number of dissatisfied FRENCH users 'six months ago'.
> >Certainly, about that time OXO's presence on the 'Net vanished. Can you
> >give some more precise details, as my postings on the French news group
> >don't go back that far.
> As long as I can remember, there have always been complaints and moaning
> against OXO, in march-april it reached it's top. And OXO used a very
> effective strategy announcing that they would stop all development on
> Atari products and leave the platform.... unless the users showed their
> loyalty and trust towards them. This had a very big impact, OXO is one of
> the last French developers... postings started flooding in condemning not
> only Jo, but all the other unsatisfied OXO software users... the French
> newsgroup turned into one big flaming group, often gettting very personal.
> This is exactly what OXO wanted... a camp with "believers", so they said
> that they were willing to give the Atari platform another chance, as long
> as the userbase didn't moan too much.
> I only keep postings when they contain some usefull info, so no, I don't
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>
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> >they will suffer.
> Bob, this is difficult....
> -In 1996 I bought WenSuite 2.4x at the Paris Atari show, it didn't work, I
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> new interface, I've noticed nothing new in OXO. Reading the history.txt is
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> Take a look at the RSC file, some functions present in the menu, don't
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> them at least another three years credit... sorry, I have a limit.
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> me by. Now there's version 8.0. Time and time again an English update was
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> ever makes it, I wonder what the price policy will be towards updating
> thethree years old Papyrus 5.x
>
> -Two months ago, I bought Draconis Pro, you've read my views on this piece
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> people just don't realise when they are taken for a ride... when one of
> the above mentioned products come with a new version number, people will
> happilly buy it...

> I've given you three examples, but sadly the list is much longer... a lot
> of software isn't released in English... why does a MagiC, Texel, Kobold,
> CAB, ...etc user have to be content with "old" versions? The last
> commercial desktop that was translated is.... Ease 5.x !!,
>
> The English speaking Atari community is being ignored and as long as only
> a couple of people complain about this nothing will change... we're a big
> group, we should start bombarding the softwarehouses and distributors with
> mails DEMANDING updates/bugfixes...
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> In a couple of months the MilanII will be released, do you think that all
> the bundled software will be in English and will be updated regularly? If
> we don't change our attitude towards dealers/softwarehouses/distributors
> nothing is going to change...
>
> Lets's start a revolution... ;-)
>
> Cheers from Belgium
> Dennis
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> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm

3679. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <9f9t4sg18t36eoi0u3ivclg7a7njcqgosg@4ax.com>
Source record: 69181

On Wed, 08 Dec 1999 04:19:25 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>What happened to your Falcon? Where is it? Do you still have it, is it >forsale sold etc.

I still have it and will be selling it soon. I have to go through it and make sure I've gotten rid of all personal items and I have to put together some text explaining its shortcomings (it needs a little work). I'll most likely be auctioning it on eBay, with a very low starting price, since I have no idea what it's worth (given the problems).

3680. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===zetnet.co.uk
Message-ID: <384ea78a$0$7553@znews.zetnet.co.uk>
Source record: 69182

On 6 Dec 1999 22:08:16 G, DarkLord wrote:
--snip--
> Hi Dennis. Not to cast a sour note on a new and very exciting TOS
> based computer, but what difference does it make to anyone in the
> US, considering we can't even get the first darned Milan!
>
> PS Just ticked off 'cause we can't get availability here. ;-(
>
>

Hi,

It's a shame that the Milan hasn't officially reached the other side of the Pond yet.

I have heard from other industries that setting up distribution in the U.S.A is VERY difficult, so much so, that many smaller companies don't even bother as the overheads mean that their products become too expensive.

One British company I spoke too said that it was cheaper for them to send goods direct from their factory, and pay the postage, than it was to set up proper distribution in America.

Why not get together and order some motherboards direct from Milan Gmbh, you could assemble them with locally sourced case, keyboard, mouse, monitor, disk drives etc.

Alternatively why not try and persuade one of the US based Atari dealers to do a "bulk" order. If they are ordering, say 4 or more them it will be economical for them. That may get the ball rolling.

Regards,

Peter

3681. Re: JPG viewer for the Milan

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: peter.slegg@===ANIT-SPAM===zetnet.co.uk
Message-ID: <384ea78b$0$7553@znews.zetnet.co.uk>
Source record: 69183

On 6 Dec 1999 18:37:20 +, Bob King wrote:
>Thanks for the advice re. Gemview, but it does not seem compatible, at
>least the display seems to distorted into bands or something. Image Copy
>is the same. I have tried all viewers on all the CDs, ST and Format I
>have, and none work. As for using Draconis, that approach is of course
>possible, but I might as well use CAB 2.7. What I want is to be able to
>click on a JPG, and up it comes.
>
>Bob King.
>
Bob,

I am using Imagecopy 4.2b2 plus without any problems. Photoline TT
works fine too (overkill ?) I didn't have a Falcon only an ST and some
of my old graphics viewers didn't work as they used tricks to get
more colours on the screen.

Regards,

Peter

3682. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912081312220.198-100000@tmp1-016.fdn.com>
Source record: 69184

Hello Dennis,

First of all: Very good post you just wrote. (no sarcasm).

On Wed, 8 Dec 1999, Dennis Vermeire wrote:

> From: Katherine Ellis <kellis@fdn.com>
> Date: Mon, 6 Dec 1999 17:00:55 -0500
>
> Hi Katherine,
>
> >Bengy, Dennis and others:
> >
> >Tell me what you think of a setup like that:
<.>
> that very well.... but I'm not a PC expert, why don't you ask Terry what he
> thinks of it? you'll get an unbiased opinion and with a little luck he'll
> show you some perspectives...;-)
Yes and "others", that is Terry and all.

> 5. If all of the above, doesn't work for you, nothing to worry about, thank
> god you know what is best on your Atari... but if it's that good, why are you
> messing with IConnect & CAB?
1) not MY machine.
2) when I defend something, I don't like talking out of my ass, if you
know what I mean.
So I need to see the latest and see what some magic users have been
bragging about.

> Nearly all of the above mentioned applications will run happily under MinT,
> but where's the advantage? in my book there aren't any...
book?
The clear advantage is that you run all that PLUS more. (not even counting
stability and speed, which I know some magic users will contradict).
I think this is a big plus.

> This is a cheap shot, but I'm gonna use it once again: where are all those
> applications written with MinT in mind? you know... spreadsheets, databases,
> wordprocessors,... etc. Please don't start mentioning the open sources, that
> *could* be ported over. Most of them will be too slow on a stock Atari...
I don't think you get the idea of what MiNT is.
MiNT is an extension of GEMDOS.
Now MiNT aware program we've got PLENTY. (over 800meg compressed of latest
unix port). For all AES/GUI stuff, it will be typical GEM. Papyrus on a
16Bit 1024*768 screen runs rather well in MiNT with all the unix stuff
running in the background, plus cab, aftp, amail etc. See the prob with

aftp and amail is that they used MiNT specific calls and interface. But of course they are so generous that they had to make a port for magic.
Of course removing some of the natural features. How many magic users are still trying to run it without a decent av-server or olga installed?
Not even talking about the socket ovl for sting.
CAB ovl is one of the things you are asking for. Obviously you need to check cab with different OVL. you will then see the "slight" difference between cab ovl iconnect and the mint one.

I don't like too much the "could be ported" obviously, you haven't kept close relation with development in the MiNT world. Which doesn't give you much right to talk about it. (see why I check magic/ magicpc?)

you could check sparemint. That'll give you a good start of what could be ported and what _HAS_ been ported.

> The Atari World *WE BOTH KNOW*, ended in 1994...,since than we've had the
> Medusa, Hades, Milan and in a couple of months the MilanII and Phenix060.
read it wrong I think: The atari world as "I KNOW IT". which gives another dimension to the sentence.

> Why is it, that every time something is announced that might be of benefit
> to a lot of Atarians (I didn't say ALL) you and you're gang come here crying
> out loud ? I don't see any reason for this kind of behaviour... Even if
> MagiC would be the most powerfull OS in existence, what's it to you?

Obviously you are missing the point.
FIrst of, let's start with the programers, eventhough you tend to not caring much for them, they are essential for a platform.
As of today, it is clear that you don't program on atari for money.
Coders either do that for their own needs, or sharing their creation with other people, or just by pleasure.

Now, when one sees "..and all MiNT Naes crap" what do you really think? who brought up this discussion? where these (unjustified) comments necessary? who are they trying to convince or to show to the world? are they trying to promote a company which I do not agree fundamentally with, and just putting down some people who do code "better" and more efficiently all for the better and not the pitiful money ash might be making.

Now ASH, or whoever, it is good that they are in business, that is good for atari community and all. Just that you don't have to be an asshole to "succeed". (atari terms= still being around)
If some atari users are actually happy with magic, very good. all for the better. Just don't think it is the only alternative, and the best alternative there is. Coz it ain't. Let's just put things where they belong. That's basically all I am asking.
These mysteriously mistakes (bengy that one is for you) such as:
AFTP, AMAIL: email client for STING in the magic page. (title before is something like, all magic clients or such).
Was it so hard to simply say amail is a MINTNET GEM client that has been

"generously" ported to work under magic. Is that really to hard?
Then it is funny to see magic users need change as magic is moving
"forward". like: "Blah mint with network blah whatever, don't need that,
we are on atari, we just need simple application, who would want to
network the atari anyway, and so on, blah ssl is not worth it coz most of
the page use javascript anyway, so totally worthless" That kind of
comments are just excuses. Who needs shared lib? who needs minix, memory
protection, ramdisk, symbolic links are worthless groups work as well some
say. This is just bullcrap, by either not realizing what they are talking
about, or just being ashamed that magic is always behind.
Oh yeah, got a nice experience with "TELI" whoooo the TELNET client for
iconnect. Now of course, telnet is an old protocol, who needs it right? (I
have heard that many times from magic users mouth, many times).

> Mint/MintNet will still be here, it's not like some invisible monster is
> going to erase it from your harddisk forcing you to use something else, is
> it?
if magic becomes the standard and remain as useless as it is right now.
crosscompatibility between tos/mint/magic will be gone. All will be magic
compatible and nothing else. So even if developers still use MiNT, but no
users. That means that everything is gone. Who wants to write a program
for no one to use? and that is sad.

> Is the fact that a new version of MagiC will be able to address network
> cards so frightening? Why? they are building a road, just like the freeMint
ouh, big deal.

> What is so bad about MagiC coming with a TCP/IP IConnect compatible stack,
> it will not prevent anyone to use STIK/STING if they like this better. But
> for people who like IConnect and his clients, it means a bit less programs
people don't "LIKE iconnect" they might like the gem interface to set it
up. They have no idea if they like the stack. They don't have to code it.
They don't have any security issue, they don't have networks, they don't
need to share drives etc. SO they don't know. All they see is a nice
interface, it worked connecting them to the internet, that's all they
know.

> All development for whatever OS in the long end will be of benefit to all of
> us, we've had this discussion before.... I rather see everyone here buy a
> Atari clone then running MagiCPC on a super duper whatever PC.. Why is it so
> hard to grasp for you that we're in the same camp? We fight the same fight,
> but use different weapons... I use the MagiC way, you the MiNT way... thanks
> to these two OS's we're still here.

Good ending :)

3683. ConNect-iso-15 font! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912082110150.100-100000@rakas>
Source record: 69185
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

(EN)

If you happen to live within EU, surely you must have noticed
that your Atari currently has no font to display the Euro logo.
I have just completed an ISO-8859-15 (Latin 9) version of the
ConNect font that fills the bill.

Download it from: http://www.megacom.net/~q-funk/download/

NOTE: I haven't prepared any keyboard map (CKB or KBD) yet for
this but, if there's enough requests, I could easily modify the
one I made for my previous Latin-1 font.

(FR)

Si vous demeurez en EU, vous aurez sans doute remarquï¿½ que votre
Atari ne comporte aucune police qui inclue le symbole de l'Euro.
Je viens juste de terminer une version ISO-8859-15 (Latin 9) de
la fonte ConNect qui remï¿½die ï¿½ ce problï¿½me.

Tï¿½lï¿½chargez le ï¿½: http://www.megacom.net/~q-funk/download/

NOTE: Je n'ai pas prï¿½parï¿½ de table de clavier (CKB ou KBD) pour
accompagner cette police mais, si il y a suffisament de demande,
je pourrais aisï¿½ment modifier celle que j'avais faite pour ma
police Latin-1 anciennement.

--

Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3684. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384eb2c630b7b74@online.be>
Source record: 69186

on Tue 07-12-1999 23:25 Nenad wrote:

>Is it possible to find some sort of demo version of N.AES. I looked
>before on the Internet but could never find anything like that.

AFAIK, no.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3685. Re: Help finding Thing Desktop

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <384eb2c630b7b73@online.be>
Source record: 69187

on Wed 08-12-1999 13:23 John Perez wrote:

>Greetings,
>
>I've been looking, but cannot seem to find a current version of
>the desktop replacement called Thing. Is this a commercial or shareware
>program? Is there a demo or english version? Your help would be very
>much appreciated.
>

It's shareware program. You can find a demo of Thing on the Belgian
ftp-server

ftp://chapelie.rma.ac.be/atari/utilities/desktops

-rw-rw-r-- 1 ftp atari 549369 May 5 1999 thin127d.lzh
-rw-r--r-- 1 ftp 19 106 Sep 2 01:32 thin127n.upl
-rw-r--r-- 1 ftp 19 48500 Sep 2 01:30 thin127n.zip
-rw-rw-r-- 1 ftp atari 558123 May 5 1999 thng127e.lzh
-rw-rw-r-- 1 ftp atari 96924 May 5 1999 ticn110e.lzh

Thin127d= German version
thin127n=Dutch rsc for Thing 1.27
thng127e=English version
ticn110e=English version of the Icon viewer

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3686. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <944682668.13794.0.nnrp-13.c1ed70d1@news.demon.co.uk>
Source record: 69188

Hi
I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free download.Which would be the best one to use. I have magic5 on two atari disks, can I use magic or do I need a tos image?
Where can I get tos 2.6?
Thanx
Lewis

3687. emulation

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <944683066.13975.0.nnrp-13.c1ed70d1@news.demon.co.uk>
Source record: 69189

Hi
I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free download.Which would be the best one to use. I have magic5 on two atari disks, can I use magic or do I need a tos image?
Where can I get tos 2.6?
Thanx
Lewis

3688. emulation

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <944685195.15141.0.nnrp-13.c1ed70d1@news.demon.co.uk>
Source record: 69190

Hi
I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free download.Which would be the best one to use. I have magic5 on two atari disks, can I use magic or do I need a tos image?
Where can I get tos 2.6?
Thanx
Lewis

3689. Re: Choices

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e2hhvx.18uufgvwaac1qN%roughley@HORMEL.vanc.igs.net>
Source record: 69191

Terry May <outrider@lvcm.com> wrote:

> On Tue, 7 Dec 1999 12:03:37 -0800, roughley@HORMEL.vanc.igs.net (Neil
> Roughley) wrote:
>
> >I think the Internet has caused more people to "jump ship" than anything
> >else, siphoning off the user base even faster than would have occured
> >without it.
>
> Agreed. I think most people can live with their old graphics programs, word
> processors, DTP programs, etc. But the internet is very unforgiving of old,
> obsolete software. And it also is real good about showing deficiencies in
> the speed of the processor.

Hypothetically, would you have purchased an inexpensive '060-based Milan
if they were available in North America?

I can't help but feel that the Atari world these days really resides
across the Atlantic. That might sound strange or be misinterpreted, but
it's how I feel sometimes. Ironically it was in the next province over
from me, in Alberta, where there existed a Hades dealer (Computer
Direct). But they're out of business.

> >My "move" was based more on the fact that I wanted a faster machine. Had
> >the Milan been available here I would have bought one. No regrets,
> >though, especially since the browsing experience is so much more
> >enjoyable now. But CAB on a fast machine with a problem-free overlay
> >would have been enough to keep me happy.
>
> It would still not do Javascript, and that's becoming more and more of a
> necessity.

True. But personally I could still live without JavaScript and fancy
plug-ins. It really depends on what sites you're reliant on. There's
something to be said for the barebones utilitarian aspect of the Web
(not that JavaScript can't be utilitarian). I found that the novelty of
all this "new" stuff wore off quickly -- speed and reliability were the
biggest factors.

> >Yes, I've tried iCab. My browser of choice, though, is Explorer 4.5,
> >mostly because of its speed, features, and good support of Cascading
> >Style Sheets (which I'm in the process of learning). iCab has some very
> >good merits, especially its predilection for compliancy.
>
> Is IE 4.5 the latest version on the Mac? It's up to 5.01 on the PC, and 5.5
> is supposed to be released any day now.

Yes, IE 4.5 is the latest for Mac, although 5.0 should be available any time now. Note that IE is developed separately between the two platforms, unlike Netscape which is developed concurrently. For instance, 4.5 for Mac has some CSS support that's not in 5.0 for Windows, so the version numbers don't have the same meaning as they do with Netscape. To be pedantic, the Document Object Model (DOM) for the two IE versions is considerably different.

IE for Mac also has some external differences, notably a download manager and a web archive feature (for downloading complete sites in one file); and there's good use of the Mac's drag-and-drop (which isn't so evident in Netscape for Mac). Netscape is more of a generic port, whereas IE isn't.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3690. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B47425B7.92B%collins@bulli.com>
Source record: 69192

> These mysteriously mistakes (bengy that one is for you) such as:
> AFTP, AMAIL: email client for STING in the magic page. (title before is
> something like, all magic clients or such).
> Was it so hard to simply say amail is a MINTNET GEM client that has been
> "generously" ported to work under magic. Is that really to hard?

Kellis,
In the INTERNET section of my *MagiC* support page i have aFTP. It says:
ï¿½aFTP ï¿½aFTP 1.54b, English A nice FTP client for STiK/STiNG.

Simply because it is the Sting version. Now sure, it is has been generously
ported to work under MagiC. But Im not going to say that in the download
bay. They are just brief descriptions not complete history's of the program.
You make it sound like im trying to hide the fact. .

3691. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912081745330.98-100000@TT030>
Source record: 69193

On Tue, 7 Dec 1999, Brian Van TIlborg wrote:

> Has anyone done business with this company? They operate on Saturday
> only and I would like to buy some items. I just want to know if they are
> trustworthy or not. What are your experiences.

I've done much business with them, always get the items in good
time and in good shape (packed well). The only time an order
was not filled was when it was an imported item like a CD-ROM
from over seas. So for me SFT is trustworthy.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3692. Re: Emulator question

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384eecad$0$18512@news.zetnet.co.uk>
Source record: 69194

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:2bfdfea4.730e3a83@usw-ex0102-016.remarq.com...
> In article <384aacd9$0$18512@news.zetnet.co.uk>, "kevin dermott"
> <kdermott@zetnet.co.uk> wrote:
> > where can I find ... [SoftPC]
> SoftPC is on a variety of CDs I have. The problem is that all my
> archives are missing parts of the package. I do have the entire thing,
> so should no other person offer a good address, I could email it to you.
>
> Galen
what sort of emulation can it do?
thanks

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3693. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <384eecb0$0$18512@news.zetnet.co.uk>
Source record: 69195

lewis <lewis@lewislewis.demon.co.uk> wrote in message
news:944682668.13794.0.nnrp-13.c1ed70d1@news.demon.co.uk...
> Hi
> I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free
download.Which
> would be the best one to use. I have magic5 on two atari disks, can I use
> magic or do I need a tos image?
> Where can I get tos 2.6?
> Thanx
> Lewis
>
>
I think 5 is better,although it says it can I haven't succeeded in running
any version of magic on it,from a real Atari or some daring site,if I find
one I will place a link on my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

3694. Re: Using a PS2 mouse

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <6Zb34.228$%M5.9753@nsw.nnrp.telstra.net>
Source record: 69236

Nicholas Bales wrote in message <38496A9F.AB8F00A7@free.fr>...
>Demzy a ï¿½crit :
>>
>> Anyone know how to wire up a standard PC PS2 mouse to an Atari mouse
>> connector?
>>
>
>Nope, this can't be done AFAIK

The Bus port (not PS/2) mouse can be hacked to work with an Atari/Amiga from memory.

Regards,

Clockmeister.

3695. Atari items for sell/trade

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <82l03jklq1@nnrp1.deja.com>
Source record: 69237

http://members.tripod.com/Nexar_Net

Go to the site, has pics of my main games
for now and an extensive trade/want list.
2600
5200
7800
800
XE
++
misc.

Feel free to email me if you have any questions.
xNexar_Net_x@yahoo.com

Thanks,

Clint

Sent via Deja.com http://www.deja.com/
Before you buy.

3696. font for Danish(int'l) characters (8859-1?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <0xi34.67893$PF1.344537@quark.idirect.com>
Source record: 69238

hi!
A friend of mine is sending e-mail back and forth to Danish
friends/relatives around the world.
He is having a problem with his friends receiving his e-mail using
the Danish character set, and vice-versa.
Is there a font one could use that would allow International
characters to be used, such as Danish, so the umlauts, etc would not
be lost in transit.
I remeber seeing a similar discussion on German characters but I have
forgotten the resolution to that problem.
any help appreciated.
oh, the 8859-1 refers to what my friend sees in the header as a font
description(IIRC)
thanks.merci.danke...
ken
the TAF guy

3697. Re: Timeworks Publisher Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <82ke35doa1@plutonium.compulink.co.uk>
Source record: 69239

In message <YpU14.555$pk6.10128@sodalite.nbnet.nb.ca>, epinoche@nbnet.nb.ca said:

>I am having troubling printing out documents.
>There is an overlap or part of the previous page
>on the following page. At the moment the only way
>to get around the problem is to print each page
>individually. I have removed all desk accessories
>and auto folder programs other that GDOS. The GDOS
>version I am using is 1.1. My system is a TT.
>Any suggestions on a fix, it's a real pain.

Sounds like you have the wrong page size set - either in Timeworks
itself, or a dip-switch on the printer. It would help if you said which
printer you are using...

Regards, /Peter/

3698. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4rihj3lfkb80@corp.supernews.com>
Source record: 69240

Yup, good place to spend your Atari dollars :)

Mike

On 7 Dec 1999 22:35:49 G, Brian Van TIlborg wrote:
> Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences.
>
>Later Brian.
>.

3699. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <Bpk34.68398$PF1.354349@quark.idirect.com>
Source record: 69241

On 2 Nov 1999 02:52:37 G, Jeff Armstrong wrote:
:Now I have read that Geneva is a multitasking AES, but I'm a little
:confused. Is this AES replacement still supported by the author
:actively?

yes. it is an AES replacement. use nVDI with it. Dan Wilga is not as
active as he used to be, but I've heard of a realease 007 being
released in Germany. (english is version 1, release 006)

:Also, will this be a sufficient multitasking environment?

it is a very sufficient multitasking environment! You can set up
flags for individual programs, for instance I turn off multitasking
when I run 2in1. I am running it right now in Thing with CAB,
POPwatch, NEWSie, COPs, and taskmanager open.
Runs almost everything I've tried, in fact I can;t think of anything
it doesn't run that I use. That may be because I no longr use
anything that doesn't run with it! :-)

:Lastly, will it work with the Thing desktop using multitasking or
:should I spring for Neodesk also?

Thing is excellent, with AV support better than Neodesks. I do love
the icons on the neodesk windows though. Neodesk is slower though,
but super configurable! I've yet to learn/use all the features of
Neodesk!

:I'd mostly like to know a little
:more about Geneva. Doesn't seem to be the most popular of the
:multitasking systems. Just wondering how it does on its own (without
:MiNT).

It is more popular in NA I think than Europe, which is a shame. I am
hoping to get the Geneva programming docs up on the web soon for any
hary soul/d that would like to translate it to German! :-)
I figure if Magic docs can get translated to English, Geneva docs can
get translated to German!

:Any help is greatly appreciated! Thanks in advance!
:Jeffrey Armstrong (jba4@po.cwru.edu)
:Case Western Reserve University
:.
ken
the TAF guy

3700. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <t%k34.741$db.624@198.235.216.4>
Source record: 69242

On 6 Dec 1999 21:45:28 +, Martin "Nightowl" Byttebier wrote:

>Right, it's waste of money. Howver Okami is a offline reader for mail and
>news. Popwatch is the thing that download/uploads your mails from/to your
>mailbox. Newswatch does the same for news.
>BTW: when you've a multitasking system you can use then both on the same
>time. Can you do that with Newsie?

Yes, nothing wrong with NEWswatch or POPwatch. Just to jump in here.
See previous posting regarding 1meg and I think this is where problems
occur. Now if using NEWswatch and POPwatch in Single tasking can you do
both?

Yes, you can download mail, get news and FTP all with NEWsie and even
get some primitive webbrowsing done all in one program all at the same
time if using Geneva, Magic, Mint with GlueSTik. Not with Multi Tos
however:-). I don't believe it is STing happy.

>With a little bit of luck I can download my daily mails and news with in a
>few minutes.

Great Zeus;-).

With a little byte of Loki, my SH204 can get the job done:-).

>CU
>Martin

Later Brian.

>.

3701. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <D%k34.742$db.624@198.235.216.4>
Source record: 69243

On 6 Dec 1999 18:15:17 G, JI Logan wrote:
>On 5 Dec 1999 15:28:30 +, Martin "Nightowl" Byttebier wrote:
>
>| . . . .
>|Why don't you use Okami 2.x in conjunction with Popwatch and Newswatch?
>
>I see no need to use three programs when one is sufficient. I don't
>_want_ to read newsgroup postings online. It's a waste of money.

Well you can read NG Online with NEWsie. It just seemed numerous times I would get on the internet, and remember a message someone wrote in the NG regarding a webpage or downloads or tech tip and I would realize that I couldn't read them as NEWsie would default to looking online for files to be downloaded offline.

However, I may being doing things wrong here, and I have not been testing with Magic, but everytime I start going between online and offline readings with STing loaded I get corrupted xover.txt files. So in truth I could probably have better results if I was webbrowsing and loaded up OKAMI just to read the messages I already received. But that is another day.

Later Brian.

>.

3702. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <M%k34.743$db.624@198.235.216.4>
Source record: 69244

On 7 Dec 1999 08:58:30 G, John Perez wrote:

>
>Ummm... most of the world has been beta testing Windows for four years,
>and even with Windows 2000 aka Millenium, it's still a beta.
>
>:)
>
>Let's all lighten up okay?

Hmm? I think I remember a dialog regarding setting up CAB and STing or
Iconnect. Ever get it sorted out?

Opps Off Topic, Well John if you do get CAB working with any stack you can
be assured that it functions quite well.

Later Brian.

>.

3703. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <10l34.744$db.624@198.235.216.4>
Source record: 69245

On 7 Dec 1999 19:46:44 G, Michael and Nicole Freeman wrote:
>On 5 Dec 1999 08:30:20 G, Brian Van TIlborg wrote:
>>
>> Earlier on there was a thread relating to using Micq with Geneva and
>>a Tos window. This is all working fine for me now;-).
>
>Great! Tell us what you did to get it to work!

Umm, Ok but I don't what to get to technical for all the interested readers.

I simply downloaded the latest version off Dan Ackermans ANTHILL INDUSTRY homepage. It simply loaded the very first time. Last time it would load, flash something and disconnect me followed by a pair of bombs. From there, not even knowing what Micq was, is or does, I followed the MICQ HELP link on Dans site using CAB and filled in the necessary details, along with typing help alot and often and in many was until I figured out how they wanted to have things sent. Oh, sorry not to confuse, I am reading the webpage while MICQ is loaded and then filling in the forms such as update etc.

Soon after this I called a friend and told him the ICQ # sent to me and he contacted me. After numerous foolhardy attempts to send him a message back, I figured it out.

And now alot of my valueable time is wasted in another internet manner.

Now what I would like to know is if Micq can be used as a desk accessory like the Atari IRC program? Good for single tos.

Anyways I was really really happy to have it work, although chatting really isn't my bag. But there is alot more it can do too.

I am certain a Gem interface would be handy, but even an incompetent person such as myself should be able to get by with the online help.

So, there isn't anything magic that I did:-), just double click.

I am using Geneva release 005. I have just downloaded the upgrade to 006 as I am sometimes in the dark about things that happen in Atari land even if it is 2 year old news.

What I would like to know is if this update will bugger up my settings on the hard drive. Geneva came with the Falcon I purchased, so since I haven't installed the original program myself, I am always scared about these things. It works real nice right now, which is why I don't want to mess with it. However, since I have been unable to get the Latest Taskbar to

work, (two Bombs) I think I may be in need of an upgrade. If anyone has Taskbar running on Geneva please let me know as well.

Otherwise I update this weekend, and I could lose everything with my clumsy paws.

Later Brian.
> Mike Freeman > nameerf@flash.net >.

3704. Re: Wensuite Online !!

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: ravamarc@iol.it
Message-ID: <82p2l2$o16$1@lacerta.tiscalinet.it>
Source record: 69046

On 6 Dec 1999 23:21:32 G, Jos Vlietstra wrote:

>Hi guys !
>Tried everything, mailed many persons but......the wonderful Wensuite
>won't connect me online!! What's the secret?? Sting works, IConnect works,
>Stik worked, even an old demo of Wensuite (don't know 2.60 version)
>worked.. But this PPP link WON'T!! Damn it, I can't stand this. So guys, if
>you know the trick if there's anybody out there with a NORMAL Atari (no
>Milan, Hades, Mac/ PC (with Magic) with an analog modem (telephone
>connection), a guy who has also knowledge of Sting scripts, please react!
>Or is it simply impossible??? I'm very curious!
>
>.

Dear Jos,

the problem with Wensuite seems to lie in the Script compilation (taking for granted you have got the registration key). Oxo say that, if setting up the Script button in the PPP link Dial Up Options on 'auto', you should connect in most cases but this is only true if you receive 'Login' and 'Password' as actual requests from your provider... If not (e.g. 'User name' and 'Password', that is similar BUT NOT THE SAME), the 'auto' configuration can't work properly. So, try to know exactly what the remote modem asks for (by running a terminal program like Connect); then write it in the PPP script with the correct spelling (case sensitiveness...) and the correct answers. Set up the Script button above on 'manual' and this should work at last (the whole procedure is explained much more minutely in one of the Wensuite help *.htm files). Good luck.

Marco

PS) Normal Atari Falcon with MagiC...

_____Marco Ravasini_____
____via S. Caboto 38 - 10129 - Torino - Italy____
____Tel. +39 +11 5682804____cell.0347 0743453____

3705. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912092225120.87-100000@rakas>
Source record: 69047

On 9.12.1999, Brian Millson <BMillson@csi.com> wrote:

> Does anyone know what happened to Computer Direct?

Shagged a dozen of good customers and suppliers, then quietly
exited the Atari scene through the backdoor. Currently known to
have recycled in Mac software translation, with mixed results.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3706. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3850073a4d00592@online.be>
Source record: 69048

on Wed 08-12-1999 22:16 Ekkehard Flessa wrote:

>Hallo Brian!
>
>
>BVT>WHERE!!! Talk about a tease:-). Back to the search engine.
>
>
>http://www.icc-computer.de/starcall/

It's also on the Belgian ftp-site:
ftp://chapelie.rma.ac.be/atari/telecomm/star30ae.lzh (English version)

I wonder if someone has some expericience with Starcall.
I've tried it a few time on my Hades running N_AES. Whenever it try to set
the modem speed to the speed I want the whole thing just hangs, leaving me
with no other choice then a reboot.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3707. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3850073a4d00591@online.be>
Source record: 69049

on Thu 09-12-1999 14:16 Matt Jaap wrote:

>Your idea of writing to the software publishers is good. At least it
>would help them to estimate the number of active English-speaking Atari
>users.

One problem though. The most German software publishers doesn't respond to mails coming from outside Germany. Why?
Furthermore AFAIK the English version of Papyrus 7 including the docs were ready long before the Stafford show, so why forbid Ulli Ramps the selling of Papyrus 7 at the Stafford show?
At the Hannover Messe I've ask Ulli why the English version wasn't at the Stafford show. He said that due to the huge work involved with organisation of the Hannover fair (plausible answer) he couldn't be at the Stafford show. He also said that the English version was ready indeed but that the release of it was postponed because the docs weren't proofreaded yet. He also said he was looking for a English guy who could do this for him.
I told this to a English friend (hello Paul) who offered Ulli his help.
AFAIK, my friend never recieved an answer of Ulli.
I really can't understand this kind of behaviour.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3708. Re: pssword

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3850073a4d00593@online.be>
Source record: 69050

on Thu 09-12-1999 02:45 Slc.Dennis Bishop wrote:

>I downloaded all 6 parts of the doitf030 files, at 14.4k, now stzip
>asks for a password!
>
>I can see zipping the files, but locking them up with the need of a
>blasted password to unzip them? What's in them ? CIA files?

No the archives doesn't contain any secret stuff. The reason why the
author do this is because he like to know howmany people are using his
stuff.
Just write a mail to the author and you'll receive the needed password.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3709. Floppy Drive/MagiC Problem?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385021b1.0@news2.cluster1.telinco.net>
Source record: 69051

Hi Everyone,

Have been using MagiC (6.01) now for a few months and find it great but just recently have come across a strange problem. While backing up my system recently to Zip something happened to my SCSI chain and damaged/corrupted most of my data. This then prompted me to back up to floppy. After a while I noticed that after saving to floppy if I tried to access the disk to check it, some files had turned into complete unreadable rubish or were not accessable at all. Repeated attempts since have brought about the same results but I find I can make the data readable once again via a reboot. I am using top quality 720k DD disks that are pre-formatted for IBM PS/2 & compatibles (Bought from System Solutions - the same disks they use) and are not a problem with TOS 2.06. The drive has never been a problem when using TOS 2.06 so it seems to point to MagiC but could it be that I need to format all these discs again via the MagiC format. Has anyone come across this before?

Any thoughts would be welcome - Please no "Change to MiNT" ones thanks ;-)

Regards
Sean

.--.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--'

3710. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <82p4e0$n52$1@news.hccnet.nl>
Source record: 69052

```
kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:384eecb0$0$18512@news.zetnet.co.uk...
|
| lewis <lewis@lewislewis.demon.co.uk> wrote in message
| news:944682668.13794.0.nnrp-13.c1ed70d1@news.demon.co.uk...
| > Hi
| > I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free download.Which
| > would be the best one to use. I have magic5 on two atari disks, can I use
| > magic or do I need a tos image?
| > Where can I get tos 2.6?

http://lgd.fatal-design.com/tos_roms/index.html

| > Thanx
| > Lewis
| >
| >
| I think 5 is better,although it says it can I haven't succeeded in running
| any version of magic on it,from a real Atari or some daring site,if I find
| one I will place a link on my site
|
| --
| Kevin
| with emulators for free everyone can own a superfast Atari
| kdermott@zetnet.co.uk Lancashire England
| mug shot and more at http://www.users.zetnet.co.uk/kevin/
|
|
```

3711. ARCHIVERS (which one to use?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82p57e11ss@enews3.newsguy.com>
Source record: 69053

This was posted a while back by me, but I never saw it come up in NEWSie,
and doing a DEJA search yeilded nothing either, so I'm reposting it:

~~~~~~

On 28 Oct 1999 04:14:30 , Neil Roughley wrote:

>Try Christian Grunenberg's LHarc-Shell 3.1. It's AV-aware, so files can
>be dragged and dropped directly onto the interface -- much more
>sophisticated than ST-ZIP's. There are other good reasons to use it, one
>of them being that it can also output self-extracting archives.

Years ago I used to use the archiving shell that was built into Freeze Dried
Term (ARC, LZH, ZIP). It did the job fairly efficiently.

But the last few years, I've been using a little program (I _think_ I got it
on a magazine cover disk long ago?) simply called ARC-UTL.PRG.

It requires setting up a small info file that tells the program the locations
of your various archivers, as well as the parameters needed to extract from
each. It would be a little daunting for the beginner to set up I suppose, but
once it's done, it's a simple matter of dragging the compressed file onto the
program icon, or [in my case] just assigning ARC-UTIL.PRG as an application
under MagiC for all the various archive fomats, and then simply double clicking
on the ZIP, LZH, ZOO or whatever file to uncompress it.

My .INF file looks like this:

```
-----------------------------------------------
ZIP,f:\compress\stzip_26\zipjr.ttp,-xr,1,NO
ARC,f:\compress\arc\arc.ttp,x,2,*
LZH,f:\compress\lzh\lzh_3_1\lharceng.ttp,x,2,NO
LHA,f:\compress\lzh\lzh_3_1\lharceng.ttp,x,2,NO
ARJ,f:\arc\un-arj\unarj_je.ttp,x,1,NO
ZOO,f:\compress\zoo21\zoo.ttp,-extract,2,NO
END
-----------------------------------------------
```

Of course it only _EXTRACTS_ the archives, it doesn't create them. For that
you need a shell (or use the TTP version and enter the appropriate parameters).

I'll make it available on my web site if anyone wants it.

-Paul

--
~~~~~~

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3712. PageStream Fonts: convert to NVDI/GDOS?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82p57901ss@enews3.newsguy.com>
Source record: 69054

I was wondering if there was any way to convert a PageStream font into a GDOS/NVDI or TTF?

I have _so many more_ PageStream fonts than I do GDOS/NVDI fonts, and a lot of them are quite nice. There are a few in particular that I'd like to make use of in Positive Image 2 with some graphics for my web site.

So far the only way I've been able to make use of them is to create a PageStream document containing the font/text I need, then "print" the PageStream document using the STraight FAX printer driver with PageStream; which "prints" the document as a FAX file that is then imported into STraight FAX, and resaved as an IMG or TIF file for use as a normal graphic in Positive Image 2.

Of course any scaling or resizing brings out the "jaggies" since the font is now essentially a bitmapped graphic.

Any ideas, or am I comparing "apples to oranges"?

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3713. Re: Canon printer programmersguide???

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: E Walker <ewalker@dircon.co.uk>
Message-ID: <Pine.BSF.4.21.9912092304440.19322-100000@tdc.dircon.co.uk>
Source record: 69055
Cross-posted to: comp.sys.atari.8bit,comp.sys.cbm,comp.sys.apple2,comp.sys.atari.st,comp.sys.tandy,comp.sys.ti,

Havn't tried another type of cartridge but I have bought a large refill
bottle from another souce along with the syringe to sqirt it in. It is a
lot cheaper and I have re-used the current cartridge 10-12 times so
far. Can't tell the difference between a refill and the genuine one.

I am not really over the moon with the quality of my printer either it is
a 4300. I reckon a new ribbon on a dot matrix is almost equal to it

Edward Walker <ewalker(at)dircon.co.uk>

Cruising the world with 8-bit technology inside a Commodore 64

On 9 Dec 1999, Mathy Van Nisselroy wrote:

> Date: 9 Dec 1999 13:11:42 GMT
> From: Mathy Van Nisselroy <nisse-ma@reze-1.rz.rwth-aachen.de>
> Newsgroups: comp.sys.atari.8bit, comp.sys.cbm, comp.sys.apple2,
> comp.sys.atari.st, comp.sys.tandy, comp.sys.ti
> Subject: Canon printer programmersguide???
>
> Howdy folks
>
> Anybody know if one of the programmers guides Canon is so willing to sell us
> for to much money is also available on the net?
>
> BTW mine is a BJC4200 and it sucks at EPSON emulation.
>
> CU Mathy van Nisselroy
>
> PS anybody ever tried ink cartridges made by different companies?
>
> PPS this message is cross posted. Please stay on topic or delete the
> newsgroup(s)
>
>

3714. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <384fb7782429e81@nucleus.com>
Source record: 69056

On Wed 08-12-1999 04:22,
Brian Van TIlborg wrote about Atari Works
in comp.sys.atari.st:

BVT> I got the program Atari Works with my Second Hand Falcon. I have just
BVT> installed it and played with it enough for the last few days to realize
BVT> that I really like it. I didn't at first, but it has grown on me. What I
BVT> want to know is if anyone has used the Database extensively to realize its
BVT> limitations.

I've used AW for three or four years now, keeping track of my
business's clients, generating written correspondance, etc. It's nice
being able to plug in a client's specific details into what is
otherwise a form letter. Yes, I really like the database. I don't
use the spread sheet much, as I have little use for it (I use Phasar
for accounting).

The only real niggle I have is that there were some non-standard calls
written into the code, which do not correspond with what NVDI is
expecting. It took me a while to figure out the margin settings for
both portrait and landscape printing, but once that was done, I've
never looked back. I am upgrading to the newer version of NVDI soon,
and I expect that there will be some issues getting AW to work
properly with the new software.

Regards,

3715. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38502b33$0$18510@news.zetnet.co.uk>
Source record: 69057

Folkert Rienstra <folkert.rienstra@hccnet.nl> wrote in message
news:82p4e0$n52$1@news.hccnet.nl...
> kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:384eecb0$0$18512@news.zetnet.co.uk...
> |
> | lewis <lewis@lewislewis.demon.co.uk> wrote in message
> | news:944682668.13794.0.nnrp-13.c1ed70d1@news.demon.co.uk...
> | > Hi
> | > I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free
download.Which
> | > would be the best one to use. I have magic5 on two atari disks, can I
use
> | > magic or do I need a tos image?
> | > Where can I get tos 2.6?
>
> http://lgd.fatal-design.com/tos_roms/index.html

or http://lgd.fatal-design.com/code/tosroms2.php3?country=uk&submit=Go

3716. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s50af5v45373@corp.supernews.com>
Source record: 69058

It's my favorite spelling checker:)
Myike:)

3717. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912091730200.93-100000@TT030>
Source record: 69059

I'm in the USA and I registered Thing directly with the author Thomas
as he accepted US funds. He promptly sent me the key when the
payment arrived. Thing is a great program, so don't be worried
sending the small amount he asks for registration over seas. I sent
him extra because it seemed to low an amount for the quality of the
program. ;-)

On Thu, 9 Dec 1999, Michael and Nicole Freeman wrote:

> On 8 Dec 1999 19:59:48 +, Martin "Nightowl" Byttebier wrote:
> >on Tue 07-12-1999 23:25 Nenad wrote:
> >
> >>Is it possible to find some sort of demo version of N.AES. I looked
> >>before on the Internet but could never find anything like that.
> >
> >
> >AFAIK, no.
>
> I wish more demos were made available for things like this. The demo
> was what made me want to choose Geneva over Magic (aside from the
> price difference) a couple years ago. Now from what I've read, Magic
> is faster and has more features that Geneva, but I could tes Geneva
> and see for myself. As it seemed to work extremely well, and I had
> (and still don't have) any clue how Magic works apart from hearsay, I
> chose Geneva. I think a demo, although a little more effort, gives
> your software a definite advantage, at least for those of us who take
> the "seeing-is-believing" route.
>
> Mike Freeman
> nameerf@flash.net
>
> P.S. - I've never been disappointed with Geneva, and would recommend
> it to anyone! Try it with Mint 1.15.5, Thing 1.27, and Boxkite! It's
> faster that Geneva/Neodesk, and gives you long filenames and Mint
> software compatibility! Once I can figure out how to register Thing
> and Boxkite from the US, this will be my permanent setup!
>
> P.P.S. - Once I register, Thing and Boxkite will be further proof of
> the advantages of creating demo versions!

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3718. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82pbu2$qc7$1@snipp.uninett.no>
Source record: 69060

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> price difference) a couple years ago. Now from what I've read, Magic
> is faster and has more features that Geneva, but I could tes Geneva
> and see for myself. As it seemed to work extremely well, and I had

Stick with Geneva for now, it's probably the most stable and compatible
AES around. Pair it with Thing or Jinnee and you have a *very* competent
OS. I have been using both Geneva 006 and MagiC 6.01 on my TT (to test
Taskbar), and I'm generally very pleased with Geneva. It works
surprisingly well with MiNT too, I haven't had any problems yet.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3719. Re: Cable Modems on Ataris?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <nnUBvLAZVDU4EwuW@my-ste.demon.co.uk>
Source record: 69061

In article <944762051.12438.2.nnrp-13.9e985e5c@news.demon.co.uk>, John Whalley <news@whalley.demon.co.uk> writes

>Ta for the info: hadn't realised that (the lack of time charging). Not
>that there is any indication that the town I live in will ever get
>cabled, such is the mess in the UK WRT cable :-(
>
>Bitter, moi?

Here's something to get rid of some of the bitterness. BTs latest attempt at dodging the flak is to offer a new package, BT Surftime, that allows upto a 24/7 connection for UKP34.99 inc. VAT. The only trouble is they're not going to introduce it until Spring next year :(There's more info about it on their site
<URL: http://www.bt.com/>

--
David Bolt

3720. Re: Emulator question

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a0133f8.3e1776d5@usw-ex0102-016.remarq.com>
Source record: 69062

In article <384eecad$0$18512@news.zetnet.co.uk>, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:
> what sort of emulation can it do?
286 with 640K and 16 colors. I use it mostly for Quicken 8 for DOS.
Only DOS 3.3 works reliably, as far as I know.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3721. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912092052.a50001@su2.maus.de>
Source record: 69063

Hello Brian,

BVT>What I want to know is if anyone has used the Database extensively to
BVT>realize its limitations.
I used to use it extensively, but don't know the limits. I imported
from a DBMAN database and added records afterewards as usual.

I am able to edit, to sort. I did not try really to print. In order to
get a multi index sorting (more than one field to sort after, like a
phone book, e.g.) I provided a mulit-index myself.

If interested, mail to me individually!

Und TTschï¿½
ps

3722. Re: TT030 for sale US

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Brad Nutcher <bnutcher@ynn.com>
Message-ID: <38508CD1.39A544C9@ynn.com>
Source record: 69064

Bill Anderson wrote:

> Very good condition.
>
> Atari TT030
> TOS 3.0.6
> High density floppy
> 540 meg. hard drive
> 14 megs RAM (4 megs TT RAM, 10 megs ST RAM)
> CD ROM drive & CDs
> Floptical drive with disks
> AlberTT graphics board
> Page Stream, Dyna CAD 2D, Edit Track, and more.
>
> $400 US takes it all. Buyer pays shipping.
>
> Delete the words "NO SPAM" from my e-mail address to respond.

I am intrested , please call or email me.
Thank you Brad Nutcher
email: bnutcher@ynn.com
phone # 650-967-4573 9am-5pm M-F
fax# 650-967-4587 24hrs

3723. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <82mu4f$2td$1@nnrp1.deja.com>
Source record: 69104

In article <9Zf34.650$db.491@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Has anyone done business with this company? They operate on
Saturday
> only and I would like to buy some items. I just want to know if they
are
> trustworthy or not. What are your experiences.
>
> Later Brian.
>
I've never had any problems with SFT. The service has always been great.

Rob@atari-users.net
--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

3724. Re: .ST File to ST readable Disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Herm Joosten <herm@tref.nl>
Message-ID: <384EE68B.18FED320@tref.nl>
Source record: 69105
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech

Hi Jon and Chris!

What a coincidence: on a rainy day in december i'm having the same trouble: coverting ST imagefiles to PRG's readable for my ATARI 1040. I tried Chris' advice: I downloaded HD-COPY and Makedisk. I succeeded in Formatting a 720 KB to 800 KB. So far-so good. But I couldn't quite get the hang of Makedisk. How do I put an .ST file from my PC-harddisk to the newly formatted floppy?. I tried all kinds of commands in MAKEDISK, but they never seem to work. Maybe i'm not that good in DOS. Do I have to read the .ST file first and then write it to disk? Maybe you could help me?

Lots of thanks from holland,

herm

Chris McKay wrote:

> Being new to the ST hardware myself, I ran into this problem as well, just a
> few days ago.
>
> What you MUST do is use low-density disks, or tape over the other hole on
> your high density ones. Thats the only way Ive been able to get any results
> (although the ST will quite happily format a high density disk to 720 kb).
>
> Ok, once youve got some suitable disks, use a program called HD-COPY to
> format the disks to whatever size you require (usually 720kb to 820kb is
> common from what ive seen). Take a look at the .ST file you wish to make an
> image of. Its size is slightly more than the required size of the formatted
> disk, so you need to format the disk appropriately. I know MAKEDISK has the
> ability for format disks as it needs them, but ive never been able to get it
> to work (it keeps going on about bad track 0 or some shit), so I always use
> HD-COPY to format the disk first up and then run MAKEDISK. Once the disk is
> formatted, run MAKEDISK to write the image (MAKEDISK /write diskimage.st
> /auto).
>
> Wait a few minutes for it to create the image, slap the disk into the ST,
> turn 'er on and yer away!
>
> It took me a while to realise the ST doesnt like high density disks that
> have been formatted on a PC to a lower format (for whatever reason). You
> MUST either use a low density disk or make sure the other hole is taped
> over.
>
> Hope that helps (well, it worked for me!)
>

> MC.
>
> Jon Black wrote in message <8263n3$n7n$1@phunn1.sbphrd.com>...
> >Hi all
> >
> >I'm having great difficulty converting .ST game images into a floppy disk
> >to use with an original ST.
> >
> >I'm using Makedisk, if the image has the standard 80/9 format the disk is
> >created with no erros but the ST will not boot from the floppy and if you
> >try and load the game from the floppy Icon the disk drive won't read it
> >properly and the game will bomb out while loading.
> >
> >If the .st image is not a no standard format like 82/9 and I tell makediske
> >to us this format I get sector not founds errors etc all through the
> >creation process. If I force makedisk to use the standard 80/9 format then
> >the disk is created without errors but the ST then sees it as empty.
> >
> >I've tried formating the floppies using dos switches to force 82 tracks and
> >9 sectors etc but then I get a drive incompatible error or just
> incompatible
> >settings and dos stops before the format begins.
> >
> >I've tried four different PCs with dos 6.22, win95, win98 and win NT
> >I've tried to read the disks in a Mega ST DS/DD drive, STM SS/DD External
> >Drive, STFM DS/DD Drive and an DS/DD ST compatible drive of unknown make.
> >I've used DS/DD disks and HD/DD disks all with no success.
> >
> >What am I doing wrong? I have four STs but very limited software which I'm
> >very bored of, I've downloaded games which I bought and enjoyed years ago
> >but I cannot get them over to the STs, so unless I can figure this out
> there
> >not going to be much use.
> >
> >any help would be greatly appreciated.
> >Carson80
> >
> >
> >
> >--
> >The opinions expressed in this communication are my own, and do not
> >necessarily reflect those of my employer.
> >
> >

--
Hartelijke groet,

Herm Joosten

****
"Warning: Dates in Calendar are closer than they appear"
****
Drs. H.W.M Joosten
Docent / Studiecoordinator
Faculteit Economie & Management
Commerciele Economie / International Management
Padualaan 101
Postbus 85029
3508 AA Utrecht
tel 030-2586401
****

3725. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <umtt4sk893epq6vc0fa1qthf4b4ss226mj@4ax.com>
Source record: 69106

On Wed, 08 Dec 1999 15:56:32 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>-I bought the English version of Papyrus a couple of years ago, I'm still
>waiting for the next update. Versions 6.xx, 6.5x, 7.xx and 7.5 have passed
>me by. Now there's version 8.0. Time and time again an English update was
>promised, it never made it... I'm still waiting.... if it makes it this
>time, will we have to wait another three years for the next update ? if it
>ever makes it, I wonder what the price policy will be towards updating
>thethree years old Papyrus 5.x

As many will know I DTPed Atari Computing from #8 to #16 using my own
personally bought copy of Papyrus 4 and despite us showing ROM a copy
of the magazine at a German show and telling them that we were happy
to use and endorse their product and show other people what we could
do with it, they never sent us a review copy of later versions of the
program, despote a couple of half-hearted promises from them. Even a
German copy would have been something. Their No-show at the recent
ACC'99 was the final straw for me, I've decided to to spend the money
I was going to use on upgrading Papyrus on something else.

It's a great shame, but the poor attitude and lack of will given to
getting English language versions of certain software out is very
quickly killing enthusiasm from even some of us die-hard users.

:-(((

Best wishes
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
WWW: http://www.ataricomputing.com

3726. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: fitzpatri8@cs.comLESSPAM
Message-ID: <19991208195524.22967.00000013@ngol01.news.cs.com>
Source record: 69107

Joseph Zorzin <redoak@forestmeister.com> writes:

>When I chose to have Gemulator simulate Atari disks, i.e. the virtual drive
>that came with Gemulator98 (free download)- I couldn't manage to put anything
>into it. I opened up a window to my PC's floppy, then a window to the virtual
>drive C- then tried to copy files from the floppy to the virtual drive and
>got
>a message saying that drive C was damaged! I'm obviously doing something
>drastically wrong.

I believe those virtual drive files come with the software write-protect flag
set. Right click on the VHD file from wINDOWS and deselect Read Only. Then
run Gemulator and use the GEM desktop to copy files from the A: drive to the
virtual drive.

3727. Re: Gemulator98 and Megamax Laser C compiler problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Ross Cooling <rcooling@georgian.net>
Message-ID: <0DE34.110$wi5.359@198.235.216.4>
Source record: 69108

It's been such a long time, but I remember Laser C didn't work properly (or parts of it) under Atari TT. I had used it under Atari ST (TOS 1.04) and had to switch to Lattice C for programming on TT. Do your problems occur with TOS 1.04 or just 2.06 - that may be a cause!

Joseph Zorzin <redoak@forestmeister.com> wrote in message news:384D707D.1264E7A2@forestmeister.com...
> I downloaded Gemulator 98 and 2 versions of TOS, 1.04 and 2.06.
> I manage to get Gemulator to see both and then I've been able to
>
> run many of my old Atari programs but I'm have trouble with the
> Laser C development program.
>
> Laser C loads- but- if I have Gemulator use 14 megs of RAM,
> Laser C will crash trying to open any code file or when
> attempting to make changes to it's config.sys file.
>
> So, I adjusted Gemulator to only use 4 megs of ram on my
> Pentium, and now the above problem doesn't occur, but when I
> tried to compile a code file- it crashed and burned my PC
> operating system (Win95 OSR2)- I ended up with a black screen. I
>
> had to reboot, run scandisk, and it fixed a damaged file.
>
> I don't get it. The author of Gemulator says it should work. I
> got a few messages from him, but few suggestions, and he seems
> to have given up on this problem.
>
> The reason I still care to develop software with GEM and TOS is
> that I wrote some software that I've come to depend on in my
> conulting work. I now also have MS Visual C++, but that's a
> steep learing curve before I'm ready to try porting over GEM
> programs to Windows- I'll do it eventually, but in the short
> term I'd like to continue with TOS and GEM.
>
> Anyone have any suggestions?
>
> --
> Joe Zorzin
>
>
>

3728. pssword

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: starlord <*>
Message-ID: <384f17da.0@news.qnet.com>
Source record: 69109

I downloaded all 6 parts of the doitf030 files, at 14.4k, now stzip asks for a password!

I can see zipping the files, but locking them up with the need of a blasted password to unzip them? What's in them ? CIA files?

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3729. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-0812992149360001@ts7-58t-37.idirect.com>
Source record: 69110

I also have done many orders with Systems For Tomorrow - always fast service and an exceptional attitude.

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

3730. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82n3rp0fis@enews2.newsguy.com>
Source record: 69111

On 5 Dec 1999 12:03:32 -, Terry May wrote:

>On 5 Dec 1999 02:06:40 GMT, Nurmix@socal.SPAM (Paul Nurminen) wrote:
>
>>And I love my PC-using friends that forward jokes to me. The actual joke is
>>probably 3 lines of text, but with the HTML and DSC files, and the 30 or so
>>lines of useless forwarding information and e-mail addresses of _everyone_ they
>>sent the e-mail too, and the actual post itself being filled with ">" due to
>>multiple reposting/quting by the previous M$ product users, the e-mail is about
>>10 times the size it should be in the first place!

>FYI, most PC users hate that, too. With a passion.

Those in the KNOW do. Most that I've dealt with have no idea how to get
rid of the excess garbage in a message, or stop their chosen mailer from
sending HTML along with the text and automatically generated DSC files,
or realize they're sending all their _plain ASCII TEXT_ e-mail in MIME
format.

I've got nothing against PCs. I use my roomate's every now and again,
and will eventually need to get one myself if I want to stay current
with technological advancements; particularly with regard to the web and
HTML. But I guess coming from an Atari background, I've gotten to know
more about the "workings" of computers in general, which is something that
a lot of current PC and MAC users never learned, since those two platforms
do most of the work for you.

I don't think these people deliberately intend to exceed 80 columns, post
HTML, or include their entire forwarding e-mail list with every e-mail
they send, or quote your entire post/e-mail at the bottom of their message
- even if they aren't directly referring to anything in it. But given the
way the software keeps much of this information "hidden" from the
inexperienced user, we are often forced to put up with it.

>(Also, M$ products aren't the only ones that do HTML email/news.)

Absolutely correct. I would say, however, that the majority of the people
violating these rules of proper "netiquette" use M$ products, simply
because they are the most popular, come with the machine, and the
average users aren't aware of any alternatives.

Here in Los Angeles, there are a number of computer radio shows on the
air. And listening to the incredible ignorance of most of the callers,
and their complete lack of basic computer knowledge amazes me. It's no
wonder we have to deal with these sort of "netiquette problems"! I
certainly don't blame the product, just the user of the product -
regardless of the computer platform.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3731. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82n3s21fis@enews2.newsguy.com>
Source record: 69112

On 6 Dec 1999 01:08:14 G, Brian Van TIlborg wrote:

>No it wouldn't cause any problems. It is actually handy for those users
>with 14 and 15 inch monitors and even us 12 inch SC1224 users:-). It is
>easy to not notice the length of your text if it is not preset at 72
>columns when you are working in 800*600 or larger on a 17 inch monitor.

Well, I generally read my news OFFLINE with NEWSie, under a
resolution of 912x688x16 (or sometimes 880x672x256) on my Nemesized
Falcon. I do notice the occasional "too long of a line" post, and if I
really want to read it, I just reply to it so I can reformat and read it
in QED.

>I don't believe we will be seeing this in NEWsie.

It would be a nice little feature to have.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3732. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <82n7a9$h9u@nnrp3.farm.idt.net>
Source record: 69113

Brian,

I've done business with them for sometime now and have nothing but good
things to say about SFT.

>On 7 Dec 1999 22:35:49 G, Brian Van TIlborg wrote: >>
Has anyone done business with this company? They operate on Saturday
>>only and I would like to buy some items. I just want to know if they are
>>trustworthy or not. What are your experiences. >> >>Later Brian. >>.
>.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3733. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <08121999191959569563%macgod@rocketmail.com>
Source record: 69114

>On 7 Dec 1999 22:35:49 G, Brian Van TIlborg wrote: >>
> Has anyone done business with this company? They operate on Saturday
> only and I would like to buy some items. I just want to know if they are
> trustworthy or not. What are your experiences.

Just while we're talking about Atari dealers, I'd like to put in a good word for chro_MAGIC. (http://chromagic.digistar.com/) Though it's a small operation, Irene and Jim seem to be very well organized. I didn't a response at all from such small shop (fearing they had gone under), but I was pleasantly surprised by the 1-2 day maximum wait when I made contact.

I asked Jim about upgrading to MagiC 6.1 English and he answered promptly and politely. Keep up the good work!

Derek

P.S. They haven't received MagiC 6.1 English just yet. =)

3734. Re: pssword

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <08121999200032171 3%macgod@rocketmail.com>
Source record: 69115

In article <384f17da.0@news.qnet.com>, starlord <*>@qnet.com> wrote:

> I downloaded all 6 parts of the doitf030 files, at 14.4k, now stzip
> asks for a password!

I believe you have to e-mail the author to get the password. :) That's
all..

3735. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <82odj9$33e$1@nnrp1.deja.com>
Source record: 69116

Hi Dennis,

> I've given you three examples, but sadly the list is much longer... a
lot
> of software isn't released in English... why does a MagiC, Texel,
Kobold,
> CAB, ...etc user have to be content with "old" versions? The last
> commercial desktop that was translated is.... Ease 5.x !!,

Isn't Jinnee available in English? It also takes time/money to
translate a program and if there are not enough customers... of course,
companies think twice before starting a translation or searching for
distributors if the Atari market outside their home country looks
(more) fragile.
Your idea of writing to the software publishers is good. At least it
would help them to estimate the number of active English-speaking Atari
users.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3736. Loads of things for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Rob Henning <rob.henning@atari7.freeserve.co.uk>
Message-ID: <82n297aep2@newsg2.svr.pol.co.uk>
Source record: 69117

FOR SALE.

Atari Falcon 030,14 Meg,720 internal
hard drive,Nemesis,Software on drive NVDI 5,Magic 6
Extendos Pro, HD Driver, Diamond Edge,Kolbold 2.5,Pagestream 2.2
X Boot, CD Master,Diamond Back,Thing,lots of other stuff, £250

Labtec speakers £10

Gemulator Pro CD and ROM card,tos 206 roms, £120

Hand Scanner,£8

External B Floppy Drive £8

Pioneer CD Rom Drive,£10

Old 2GB Hard drive,£5

STFM 2Meg £20

Video Master £20

ZX Spectrum with Disciple interface £10

Games

Microprose Golf,Grand Prix,Street Fighter 2,Populous 2,Stardust,
Robinsons Requiem,loads of others £25

Loads of ST Format Mags nearly 2 full sets with cover disks.

I would like to sell this as one lump as I don't want any odd's
and sod's laying around as space is short.
Take the lot off my hands £400.
E-Mail me.

--
Rob Henning,
Surrey,
England.

3737. Re: pssword

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s4udvunsfkb143@corp.supernews.com>
Source record: 69118

A lot of people wouldn't take the time to register such a package, and I think it is Roberts way of tracking his package. John does it with NEWSie, but incorporated the feature within the application. Just email Robert, and he will send a password promptly. I don't know of anyother person that has taken the time he has to assemble such a package for the Falcon (or Atari in general) platform. One hell of a guy! (now send me that 15 marks Robert:).

Mikey

On 9 Dec 1999 02:45:46 G, Slc.Dennis Bishop wrote:
> I downloaded all 6 parts of the doitf030 files, at 14.4k, now stzip
>asks for a password!
>
> I can see zipping the files, but locking them up with the need of a
>blasted password to unzip them? What's in them ? CIA files?
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>

3738. P.S. Wires

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: starlord <*>
Message-ID: <384f3bf0.0@news.qnet.com>
Source record: 69119

Well, today I ripped apart that 286, hard drive was/is dead I think, old st-151 mfm drive. Might keep the 3.5 floppy as sparre parts. The power supply was built as part of the whole machine, not removeable like other's I've seen, ut I can still rig something up, and the wires are red/black/blue. Will have to hold off until I can get a multi-meter to check the volts with.

One less bubblegum machine in this world. when I phoned the companys tollfree number I got almost to the point of talking to someone live, that was until the answer system said there would e a $45.00 cost for the call.

No wonder they can sty in opertion. But not from me they don't.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3739. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <384F412A.10E11004@worldnet.att.net>
Source record: 69120
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

John,

Honestly... I don't know about the arm breaking or anything, but I'd just like to see something done. I even emailed Tom and said in so many words "look, send me some alternative hardware to make up for the Catboxes and we'll call it even" No response, nothing. I'm sure if I emailed him and said "Oh, gee I'd like to buy some stuff, should I send me Visa # to you???" I'd get a response back in a heart beat. Someone has to go knocking on this guy's door and face to face have him resolve this problem, him taking more money and hurting people is not the answer and now everything that ICD was has gone to sh*t, even the whole deal with ICD selling off the whole 8-bit section to Mike Holman from Fine Tooned Engineering went sour too, the only benefit any of us have gotten is we could probably all infringe on all of the ICD patents blatantly with little fear of either Tom Harker or Mike Holhman ever doing anything about it because they'd have to face criminal charges for mail fraud and anything else that can be slapped on the table for all the money and equipment that have borrowed, taken and stolen from so many in the Atari community.

One final word, anyone belly acking over prices from B&C, Best or Video61 should really tone it down, they are it for us, our only sources for hardware, software and support, so enjoy them while they are still around, cause one day they too may disappear and that'll be yet another door closed.... and Ebay's closet/basement finds will dry up too so we'll all be left out to dry.

Curt

Jon Melbo wrote:

> On Wed, 08 Dec 1999 01:53:39 -0500, Curt Vendel
> <cvendel@worldnet.att.net> wrote:
>
> >Dan,
> >
> > Sorry to disappoint you, but you are yet another victim of ICD. Back
> >in 1997 about 50 people pre-ordered the ICD/BCD Catbox interfaces for the
> >Atari Jaguar, I was among them and plunked down about $160 for a pair, plus
> >shipping. Well excuse after excuse, a website was set-up a list of all
> >the people who were scammed were put together, they were mailed to the
> >local BBB and USPS office in ICD's state. Noone has ever received a
> >single piece of hardware.
> >
> > Word of mouth is Tom Harker is now running a local ISP and invested all
> >of his money into it and no longer is shipping items, seems he has no
> >problem taking the orders AND the money, but never ships anything.

> >
> > It is a true tragedy too, because his company produced some of the best
> >products both hardware & software for all Atari products and now he's
> >turned into a mail fraud.
>
> I have friends in Rockford. Maybe I should send one of them over to
> break somthing. An arm, a leg. Whatever it takes.
>
> Just kidding. Though I know people in Rockford.

3740. STonX

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Peter Prevos & Sue Brewer <pprevos@tip.nl>
Message-ID: <82nicl$1u5$1@news.worldonline.nl>
Source record: 69121

Hello,

I am running Linux and have installed STonX, the ST emulator.
But I need the tos.img file. Anyone knows where to get it?

Peter Prevos

3741. Keyboard and mouse

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Bluey <Bluey@internetnorth.com.au>
Message-ID: <944722577.664588@luna.internetnorth.com.au>
Source record: 69122

Hey, Im after a keyboard and mouse for the Mega/STE
Any help appreciated,
Thanks,
Bluey

3742. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <384f5969$0$18512@news.zetnet.co.uk>
Source record: 69123

On 9 Dec 1999 00:27:57 +, Mike Kerslake wrote:

| . . . . .
|As many will know I DTPed Atari Computing from #8 to #16 using my own
|personally bought copy of Papyrus 4 and despite us showing ROM a copy
|of the magazine at a German show and telling them that we were happy
|to use and endorse their product and show other people what we could
|do with it, they never sent us a review copy of later versions of the
|program, despote a couple of half-hearted promises from them. Even a
|German copy would have been something. Their No-show at the recent
|ACC'99 was the final straw for me, I've decided to to spend the money
|I was going to use on upgrading Papyrus on something else.
|
|It's a great shame, but the poor attitude and lack of will given to
|getting English language versions of certain software out is very
|quickly killing enthusiasm from even some of us die-hard users.

I agree, to some extent. That is to say I have been looking forward to English upgrades to Papyrus for some time, and have been disappointed at their non-appearance. On the other hand, ROM Logic have been moving Papyrus to the pc and they have been developing Papyrus Office and I suppose they themselves don't have time to do everything. Indeed, it might not be them but their UK distributers who are responsible for the non-appearance - I don't know.

I tend to be an optimist and I understand that Office is going to be available for the Atari and in English and I am content to wait. One thing that I am using regularly is the Papyrus 7 demo as it handles long files properly. Version 5 will not redraw correctly when text in a long document is changed (by long I mean 300 pages or so). So I do alterations with v7, save it and print it with v5.

Mind you, when I read what I have just written and think that a word processor will not display long documents correctly, it _is_ disappointing. The only thing that cheers me up is that I heard that one of the main word processors on the pc is even worse.

John Logan

3743. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <384F910C.34AD3649@forestmeister.com>
Source record: 69124

Fitzpatri8 wrote:

> Joseph Zorzin <redoak@forestmeister.com> writes:
>
> >When I chose to have Gemulator simulate Atari disks, i.e. the virtual drive
> >that came with Gemulator98 (free download)- I couldn't manage to put anything
> >into it. I opened up a window to my PC's floppy, then a window to the virtual
> >drive C- then tried to copy files from the floppy to the virtual drive and
> >got
> >a message saying that drive C was damaged! I'm obviously doing something
> >drastically wrong.
>
> I believe those virtual drive files come with the software write-protect flag
> set. Right click on the VHD file from wINDOWS and deselect Read Only. Then
> run Gemulator and use the GEM desktop to copy files from the A: drive to the
> virtual drive.

OK, I'll try that. But, I wonder why the author of the program set it up that way? Doesn't seem too smart. <G>
--
Joe Zorzin

3744. Re: Gemulator98 and Megamax Laser C compiler problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <384F92A6.1F3A4D06@forestmeister.com>
Source record: 69125

Ross Cooling wrote:

> It's been such a long time, but I remember Laser C didn't work properly (or
> parts of it) under Atari TT. I had used it under Atari ST (TOS 1.04) and had
> to switch to Lattice C for programming on TT. Do your problems occur with
> TOS 1.04 or just 2.06 - that may be a cause!

On both. I've tried just about everything. At first I couldn't get Laser C to open any files, or create a new one- and even trying to have it save a new config.sys file for Laser C would crash it out. Then, I discovered that by lowering the ram to 4 megs from 14 overcame those file loading and saving problems. Now, Laser C comes up OK, loads the compiler and linker OK, can load or create a new "c" file- but if I ask it to compile the file- it brings down my entire system- crash- the black screen of death and I have to reboot.

The author of the program insists that it should work, but has given up on helping.

But someone else here did explain on how to use the virtual drive (that it comes write protected so I couldn't load anything into it). I'll try running Laser C from that and see what happens.

>
>
> Joseph Zorzin <redoak@forestmeister.com> wrote in message
> news:384D707D.1264E7A2@forestmeister.com...
> > I downloaded Gemulator 98 and 2 versions of TOS, 1.04 and 2.06.
> > I manage to get Gemulator to see both and then I've been able to
> >
> > run many of my old Atari programs but I'm have trouble with the
> > Laser C development program.
> >
> > Laser C loads- but- if I have Gemulator use 14 megs of RAM,
> > Laser C will crash trying to open any code file or when
> > attempting to make changes to it's config.sys file.
> >
> > So, I adjusted Gemulator to only use 4 megs of ram on my
> > Pentium, and now the above problem doesn't occur, but when I
> > tried to compile a code file- it crashed and burned my PC
> > operating system (Win95 OSR2)- I ended up with a black screen. I
> >
> > had to reboot, run scandisk, and it fixed a damaged file.
> >
> > I don't get it. The author of Gemulator says it should work. I
> > got a few messages from him, but few suggestions, and he seems
> > to have given up on this problem.

> >
> > The reason I still care to develop software with GEM and TOS is
> > that I wrote some software that I've come to depend on in my
> > conulting work. I now also have MS Visual C++, but that's a
> > steep learing curve before I'm ready to try porting over GEM
> > programs to Windows- I'll do it eventually, but in the short
> > term I'd like to continue with TOS and GEM.
> >
> > Anyone have any suggestions?
> >
> > --
> > Joe Zorzin
> >
> >
> >

3745. Re: what's up with ICD?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <384ed653.1698825@news.jax.bellsouth.net>
Source record: 69126
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On Tue, 07 Dec 1999 20:08:38 GMT, danver@halcyon.com wrote:

While I agree that Tom use to be a very good supporter of the ST
community and even the early Jaguar days. He has has problems
deliverying anything in the last 2 years to anyone, especially those
whom prepaid for Catboxes, a nice box that hooks upto a Jaguar
and provides greater Video & Sound hookups along with networking
capaiblity. I owned one of the first ones out, but those who ordered
after that have waited and waited. I know at one time someone
mentioned getting a class action lawsuite started against ICD but
I don't know if they ever did. Your best bet is to purchase one of
the used market or a dealer that has one in stock sorry to say.
Feel lucky if you haven't already paid for it and may only never see
it rather than prepaid and still never see it.

Mike

>In October of 1998 I ordered a Link-II and zip power cable from Thomas
>Harker of icd (www.icd.com) who (formerly, at least) had a great
>reputation in the atari community (I own 2 ICD drives already for my
>4160STE!). Anyhow, over a year later, and dozens of phone calls to
>Tom, the Link-II is still not here. He is very polite on the phone and
>is always "just about to send it out to me", but never does.
>
>Has anyone else experienced this?
>
>What happened to ICD, and why does their website seem to indicate a
>company that is fully in business?
>
>I am not wanting to slander ICD or Tom with this post, I really just
>want to end this transaction and receive my hardware that I paid for.
>Maybe some others who read this newsgroup and wish to place an order
>with ICD or have a previous relationship with Tom, could send him email
>asking "so, why haven't you sent Dan Vernon in Seattle his Link-II?"
>
>thanks for listening,
>Dan
>
>P.S. here's my original email to tom over a year ago:
>---
>At 12:05 PM 10/13/98 -0700, you wrote:
>>Thanks for the info Tom. I just dropped the money order in the mail
>today: $147.90 made out to ICD Inc.
>>-Dan

>>
>>-----Original Message-----
>>From: Thomas D. Harker [SMTP:tom@icd.com]
>>Sent: Friday, October 09, 1998 12:07 PM
>>To: VERNON, DAN
>>Subject: RE: Link 2
>>
>>At 10:56 AM 10/9/98 -0700, you wrote:
>>>Hi Tom,
>>>I'd like to go ahead and order:
>>>
>>>The Link 2 (including the ICD software)
>>>Zip Power cable (including both cables)
>>>
>>>I'd like to pay with a money order, and I live in Seattle, WA.
>>>Please let me know the total cost, and where to mail the
>>>money order (if different from the mailing address below).
>>
>>Thanks. Send it to the address below. Total cost is $147.90
>(including $8
>>S&H).
>>
>
>Thanks,
>
>I'll send it out as soon as the payment arrives.
>
>Tom
>
>_____
>ICD, Incorporated Thomas Harker
>1220 Rock St. tom@icd.com
>Rockford, IL 61101 815-968-2228 x320
>USA fax 968-6888
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

3746. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <384ed7ce.2077966@news.jax.bellsouth.net>
Source record: 69127

On Tue, 07 Dec 1999 22:35:49 GMT, madmax@bfree.on.ca (Brian Van
TIlborg) wrote:

> Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences.
>
>Later Brian.

Yes, I've had nothing but great dealings with Systems for Tommorrow in
Independance Mo. I've even been to the store a couple of times to
shop thru items when I've been home on leave in Kansas City.

Kent is very good and I feel very trustworthy, which is becomming hard
to find this day in the Atari field. (ICD problems in previous
posts). He was open like 5 days a week last I checked (Closed
Sun/Monday) and open Tue-Sat like 10-5/6 pm. Sometimes takes
awhile for him to answer e-mail. But normally get a good responce
once he gets to them.

Mike

3747. Canon printer programmersguide???

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: nisse-ma@reze-1.rz.rwth-aachen.de
Message-ID: <82o9qebgk1@nets3.rz.RWTH-Aachen.DE>
Source record: 69128
Cross-posted to: comp.sys.atari.8bit,comp.sys.cbm,comp.sys.apple2,comp.sys.atari.st,comp.sys.tandy,comp.sys.ti,

Howdy folks

Anybody know if one of the programmers guides Canon is so willing to sell us for to much money is also available on the net?

BTW mine is a BJC4200 and it sucks at EPSON emulation.

CU Mathy van Nisselroy

PS anybody ever tried ink cartridges made by different companies?

PPS this message is cross posted. Please stay on topic or delete the newsgroup(s)

3748. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <to9v4sssor1d90df34ljcqu8kbom9jh60f@4ax.com>
Source record: 69129

On 09 Dec 1999 07:25:29 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>I agree, to some extent. That is to say I have been looking forward
>to English upgrades to Papyrus for some time, and have been
>disappointed at their non-appearance. On the other hand, ROM Logic
>have been moving Papyrus to the pc and they have been developing
>Papyrus Office and I suppose they themselves don't have time to do
>everything. Indeed, it might not be them but their UK distributers
>who are responsible for the non-appearance - I don't know.

ROM have been promising for a couple of years now an English version.
Every time you check their web site there's an occasionally updated
message saying that the program is done, just the online help needs
finishing and it will be ready soon!

I understand that System Solutions are the new distributors,
presumably for the English language version, rather than just the UK
version - but don't quote me on that.

Hopefully, this means that the product stands a chance of release some
time, but seeing how long it took for Artworx and jinnee to get
released in English, I won't hold my breath waiting! ;-)

>I tend to be an optimist and I understand that Office is going to be
>available for the Atari and in English and I am content to wait. One
>thing that I am using regularly is the Papyrus 7 demo as it handles

I fully understand the complexities involved in releasing software,
and the hassle WRT translation and printed manuals, but AFAICS later
versions of Papyrus have apparently been translated to English, and
the online help just needed tidying up. So if this is true I cannot
see why it still hasn't appeared, even if there is a later German
language version available.

>long files properly. Version 5 will not redraw correctly when text
>in a long document is changed (by long I mean 300 pages or so). So I
>do alterations with v7, save it and print it with v5.

I found a number of problems with v5, which is why I stayed with v4,
even though I would have liked a few of the features in v5 to make
life easier (guides etc).

>Mind you, when I read what I have just written and think that a word
>processor will not display long documents correctly, it _is_

And, apparently, v5 misses out huge chunks of text when spell
checking! I can't verify that because the program usually crashed on

me before I got to that stage in text preparation! ;-)

>disappointing. The only thing that cheers me up is that I heard that
>one of the main word processors on the pc is even worse.

PC software is pretty poor TBH in my limited experience. StarOffice is quite nice but it lacks some features that come as standard with Papyrus, and it's not particulary stable on my system. Can't speak for Micro$oft WP/DTP products as I swore never to use them if at all possible. And if anyone thinks that most PC 'net software is better than Atari stuff then you're wrong. NEWSie is easier to use and configure than Agent, Pegasus and Outlook Express. Agent is clumsy and basically crap at handling multiple accounts, NEWSie is a total breeze in comparison. And Agent cannot handle a newsgroup file listing with more than 65,000 entries! OE's usenet handling is unbelievably slow, and guaranteed to make you throw it out almost immediately!

Personally I cannot wait for the next version of NEWSie. The current version is moreorless solid on my system, most of the serious bugs in earlier versions look as though they have gone and in ease-of-use and general behaviour it's better than PC equivalents. The only major disadvantage with NEWSie is that you cannot mark message headers for later retrieval offline, something that Agent has and is useful. If John gets around to sorting that out then I'll be very happy.

Best wishes
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
WWW: http://www.ataricomputing.com

3749. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <9MP34.5794$P23.10409@news20.bellglobal.com>
Source record: 69130

Paul Nurminen wrote in message <82n3rp0fis@enews2.newsguy.com>...

>
>Absolutely correct. I would say, however, that the majority of the people
>violating these rules of proper "netiquette" use M$ products, simply
>because they are the most popular, come with the machine, and the
>average users aren't aware of any alternatives.
>
>Here in Los Angeles, there are a number of computer radio shows on the
>air. And listening to the incredible ignorance of most of the callers,
>and their complete lack of basic computer knowledge amazes me. It's no
>wonder we have to deal with these sort of "netiquette problems"! I
>certainly don't blame the product, just the user of the product -
>regardless of the computer platform.
>
>-Paul

I would tend to agree that the majority of netiquette faux pas are committed by M$ users. Considering the sheer numbers of M$ users Vs the rest of the products used it would make sense. That doesn't include the M$ push to rope in in-experienced and new computer users. So the biggest group of inexperienced users are with M$.
Now the winner for low IQ user of the millennium goes to the M$ user who called her local computer shop telling them she needed her coffee cup holder fixed. You know the one with the button that shoots out of the front of your PC.

Steve

3750. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <384FCD00.8F7444B0@cfc.dnd.ca>
Source record: 69131

http://lgd.fatal-design.com/

Peter Prevos & Sue Brewer wrote:

> Hello,
>
> I am running Linux and have installed STonX, the ST emulator.
> But I need the tos.img file. Anyone knows where to get it?
>
> Peter Prevos

3751. Re: Keyboard and mouse

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <384FD738.22944F09@cfc.dnd.ca>
Source record: 69132

you might be interested in Qwertyx!
http://gem.win.co.nz/mario/hardware/

Bluey wrote:

> Hey, Im after a keyboard and mouse for the Mega/STE
> Any help appreciated,
> Thanks,
> Bluey

3752. Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: BMillson@csi.com
Message-ID: <BMillson-0912991736280001@212.211.68.170>
Source record: 69133

Does anyone know what happened to Computer Direct?

Brian Millson

3753. Re: Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82oedp$b0i$1@fir.prod.itd.earthlink.net>
Source record: 69134

Hi Uwe,
Took me since 1987 to get a HD for my ST4. Been saving to 720k floppy
(plenty of time for tea, vacuuming, truck tune-ups....). Sounded like a
good buy so I got it. Still makes me appreciate my Falcon! No magic
and TOS is 1.02 (I believe). Wonder if it's software upgradeable and now
on to AHDI utilities! Came loaded with a bunch of oldies but goodies!
After a few boot crashes, I found that after eliminating the ACC's it
booted OK. (maybe due to TOS version or HD configuration?).
John

On 6 Dec 1999 10:38:54 +, Uwe Seimet wrote:
>Roger Cain wrote:
>
>> Yes, you will probably find it on the HD. If not just grab a copy of AHDI or
>> something similar. You don't need sophisticatd drivers for the Megafile.
>
>It depends on what you want to do with it. With MagiC, for example, DMA
>background transfers are also possible with a Megafile drive. Since
>these drives are so slow you profit quite a lot from the system not
>blocking during transfers.
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt
>.

3754. Re: emulation

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <944764648.17215.0.nnrp-12.c1ed70d1@news.demon.co.uk>
Source record: 69135

lewis <lewis@lewislewis.demon.co.uk> wrote in message
news:944683066.13975.0.nnrp-13.c1ed70d1@news.demon.co.uk...
> Hi
> I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free
download.Which
> would be the best one to use. I have magic5 on two atari disks, can I use
> magic or do I need a tos image?
> Where can I get tos 2.6?
> Thanx
> Lewis

Thanx for the help, problem solved
Lewis
>
>

3755. Re: pssword

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2k8di.po5d1mhismb6N%doitarchive@atari-computer.de>
Source record: 69136

starlord <*> wrote:

> I downloaded all 6 parts of the doitf030 files, at 14.4k, now stzip
> asks for a password!
>
> I can see zipping the files, but locking them up with the need of a
> blasted password to unzip them? What's in them ? CIA files?

Simple read the web pages again.

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

3756. Re: Gemulator 98

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <944764751.17269.0.nnrp-12.c1ed70d1@news.demon.co.uk>
Source record: 69137

> > Hi
> > I have Gemulator 98 ver 4.8 on disk(fast club) or ver 5+ free
> download.Which
> > would be the best one to use. I have magic5 on two atari disks, can I
use
> > magic or do I need a tos image?
> > Where can I get tos 2.6?
> > Thanx
> > Lewis
> >

Thanx for all the help
Lewis

3757. Magic Sac+ cartridge (Mac emulator?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Ron Slaminko <ronald.slaminko@boeing.com>
Message-ID: <384FF757.DFCC8D14@boeing.com>
Source record: 69138

I found this Magic Sac+ cartridge from Data Pacific mixed in among a bunch of Atari 2600 carts at the thrift store, though it's obviously for an ST. Label says "Turns your Atari into a Mac". However, my 520ST boots up the same as always even with the cart installed. Does anybody have any info on this thing? Thanks,
Ron

3758. Alternate Reality

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Jason Robbins <blueboy@eidosnet.co.uk>
Message-ID: <82ouqt$1uih$1@quince.news.easynet.net>
Source record: 69139

Does anyone know where I can download an image file for this game that will run on WinSton?

Cheers

Jas

3759. Alternate Reality

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Jason Robbins <blueboy@eidosnet.co.uk>
Message-ID: <82ouqu$1uih$2@quince.news.easynet.net>
Source record: 69140

Does anyone know where I can download an image file for
Alternate Reality that will run on WinSton?

Cheers

Jas

3760. Re: need Atari 1040ST drives

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <384fb061.25629713@news.demon.co.uk>
Source record: 69141
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.st

On Fri, 03 Dec 1999 10:35:20 -0500, Joseph Zorzin
<redoak@forestmeister.com> wrote:

>I need, preferably an ST hard drive, or at least an external
>floppy.
>
>Until 1993 or so, I used a 1040St with an external floppy and a
>custom build hard drive. The hard drive died, and then I bought
>a Pentium.
>
>But I programmed on ST and have a need to update some old
>software that I created back then.
>
>So, I'm looking for a hard drive for the ST, either an ST hard
>drive or a custom built one. I'd also need whatever software it
>would take to get the hard drive working. I doubt that I could
>find whatever I used back then.

You can use a SCSI-I with an adapter called "The Link". Perhaps
SCSI-II with "The LinkII" but I'm not sure about that.

>If I can't find a hard drive, I'll consider buying an external
>floppy. Shortly after my hard drive died, I continued to program
>using 2 floppies. But now I can't get that old external floppy
>to work. The light comes on and I can hear a hum, but it won't
>read any floppies. Might it be reparable, or maybe it just needs
>a good cleaning?

Hunt round for an old derelict PC. The 720K drives in those will work.

>I've got Gemulator98 installed on my PC but so far I've had no
>luck in getting my Megamax Laser C to work with, even with the
>help of the author of Gemulator. The author of Gemulator says he
>uses Laser C on his PC but for me- it crashes Gemulator. Any
>advice on this issue?

Try it on another emulator. See if it crashes there. You never know,
something in MegaMx may have got corrupted if it's been sat a while.

>Even if I can get Laser C working on Gemulator, I'll have
>another problem- getting my HP4p printer to think it's an
>ancient HP FX printer. HP sells an FX emulator for the 4p
>laserjet, but for $200!

Er, Pass!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3761. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <QwT34.1466$ff2.121108@news.flash.net>
Source record: 69142

On 8 Dec 1999 16:58:38 G, wee_niall@my-deja.com wrote:
>Make sure your password is 8 characters or less....that was my
>problem...simple when you know how....

That's not my problem. The problem is, when I use Geneva, mICQ just displays a 'M' in the GenevaTOS window and gives me some bombs right away. It only works if I switch GenevaTOS's settings to single-tasking, which kind of puts some limitations on what I want to do. The only other thing that works is using Geneva with Mint, which isn't a permanent option for me yet.

So what I was asking was, how do you guys get it to run under Geneva? What Settings do you use (i.e. the ones for each individual program set through the Task Manager ACC)? I've had some other little problems with it as well, but I want to get it running uder my normal system first before I get into those. Thanks in advance for your feedback!

Mike Freeman
nameerf@flash.net

3762. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <KGT34.1491$ff2.121108@news.flash.net>
Source record: 69143

On 9 Dec 1999 00:27:57 +, Mike Kerslake wrote:
>As many will know I DTPed Atari Computing from #8 to #16 using my own
>personally bought copy of Papyrus 4 and despite us showing ROM a copy
>of the magazine at a German show and telling them that we were happy
>to use and endorse their product and show other people what we could
>do with it, they never sent us a review copy of later versions of the
>program, despote a couple of half-hearted promises from them. Even a
>German copy would have been something. Their No-show at the recent
>ACC'99 was the final straw for me, I've decided to to spend the money
>I was going to use on upgrading Papyrus on something else.
>
>It's a great shame, but the poor attitude and lack of will given to
>getting English language versions of certain software out is very
>quickly killing enthusiasm from even some of us die-hard users.

Agreed. I have been saving up for a number of things to upgrade my system, including the long-promised Papyrus 7 English version. I E-mailed ROM a couple months ago about it, and they sent me an E-mail telling me to keep an eye out the next couple weeks. A couple months later, I still haven't seen anything. Being the eternal optimist that I am, I still am hoping they will pull through, but I'm not putting *complete* faith in it. I just wish there was another alternative to AtariWorks. It's served me well for years, but it is quickly showing its age and is missing a number of key features that I'd like to see in an Office-type suite. The Demo of Papyrus 7.x was quite impressive, and seemed to have what I'm looking for. I hope they get on the ball and realize that there IS a non-German Atari market out here!

ROM--- Are you listening?!?!?!

Mike Freeman
nameerf@flash.net

3763. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <7TT34.1495$ff2.121108@news.flash.net>
Source record: 69144

On 8 Dec 1999 19:59:48 +, Martin "Nightowl" Byttebier wrote:
>on Tue 07-12-1999 23:25 Nenad wrote:
>
>>Is it possible to find some sort of demo version of N.AES. I looked
>>before on the Internet but could never find anything like that.
>
>
>AFAIK, no.

I wish more demos were made available for things like this. The demo was what made me want to choose Geneva over Magic (aside from the price difference) a couple years ago. Now from what I've read, Magic is faster and has more features that Geneva, but I could tes Geneva and see for myself. As it seemed to work extremely well, and I had (and still don't have) any clue how Magic works apart from hearsay, I chose Geneva. I think a demo, although a little more effort, gives your software a definite advantage, at least for those of us who take the "seeing-is-believing" route.

Mike Freeman
nameerf@flash.net

P.S. - I've never been disappointed with Geneva, and would recommend it to anyone! Try it with Mint 1.15.5, Thing 1.27, and Boxkite! It's faster that Geneva/Neodesk, and gives you long filenames and Mint software compatibility! Once I can figure out how to register Thing and Boxkite from the US, this will be my permanent setup!

P.P.S. - Once I register, Thing and Boxkite will be further proof of the advantages of creating demo versions!

3764. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-09 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <33305sorq1ai5eof1a5n8qp0np8j4facgq@4ax.com>
Source record: 69145

On Thu, 09 Dec 1999 15:19:33 GMT, "Steve Bailey"
<bailey.steven@sympatico.ca> wrote:

>Now the winner for low IQ user of the millennium goes to the M$ user who
>called her local computer shop telling them she needed her coffee cup holder
>fixed. You know the one with the button that shoots out of the front of
>your PC.

LOL! That's even better than those who have called support asking where the
"Any Key" is. :^)

3765. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: darklord@kih.net
Message-ID: <82rgnamkr1@news3.icx.net>
Source record: 68996

On 7 Dec 1999 17:59:39 -, atarigalen wrote:

->Hmmm. Just how many of us want a Milan? International mail is cheaper
->in bulk.
->
->Galen

Hi Galen. Hmm, don't know about solid numbers, but I would be interested
in a Milan 2 for a good price.

Heck, its getting close to income tax time anyways... ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3766. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: darklord@kih.net
Message-ID: <82rh4omkr2@news3.icx.net>
Source record: 68997

On 8 Dec 1999 18:46:34 G, Peter Slegg wrote:

->Hi,

Hi!

->It's a shame that the Milan hasn't officially reached the other side of
->the Pond yet.

Yes, it is. ;-(

->Why not get together and order some motherboards direct from Milan Gmbh, you
->could assemble them with locally sourced case, keyboard, mouse, monitor,
->disk drives etc.

Thats an interesting idea.

->Alternatively why not try and persuade one of the US based Atari dealers to
->do a "bulk" order. If they are ordering, say 4 or more them it will be
->economical for them. That may get the ball rolling.

I've inquired a couple of times with one of the best Atari (US) dealers,
Systems For Tomorrow. If SFT can't do it, then I'd almost be willing to
bet that it can't be done. So far, no luck. ;-(

Thanks for your reply.

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3767. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912100635.a48440@wun.maus.de>
Source record: 68998

Hallo Martin!

MB>I wonder if someone has some expericience with Starcall.

I have. Doing my "Maustausch" with it all the time.

MB>I've tried it a few time on my Hades running N_AES. Whenever it try to
MB>set the modem speed to the speed I want the whole thing just hangs,
MB>leaving me with no other choice then a reboot.

No such problem on the Milan. It runs just fine with both N.AES and MagiC.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

3768. Re: PageStream Fonts: convert to NVDI/GDOS?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: spamspam@peckham.cix.co.uk
Message-ID: <memo.19991210192357.247A@mcareyb.compulink.co.uk>
Source record: 68999

There was a program called PCG Font Designer that let you convert
Pagestream Fonts to Postscript Type 1. You might need something on another
platform such as Fontographer or a PC with NT installed to get them to
TrueType from there

Matthew Carey

In article <385077C8.6F25DF73@student.canterbury.ac.nz>,
kma54@student.canterbury.ac.nz (Karl Ashton) wrote:

> Greetings,
>
> Paul Nurminen wrote:
> >
> > I was wondering if there was any way to convert a PageStream font
> > into a
> > GDOS/NVDI or TTF?
>
> From memory I think Pagestream uses Postscript (type 2 ?) fonts and I'm
> pretty sure newer versions of NVDI support this format too.
>
> I strongly suspect that there will be some sort of conversion program
> lurking on a ftp site, but off hand I can't think of any names.
>
> Another alternative would be try one of the many font archives around --
> such as,
> <http://www.flash.net/~fontahol>
> and see if you can match the fonts you want from there...
>
> --
> /* - 0x29a PRODUCTIONS -
> * Karl Ashton <kma54@student.canterbury.ac.nz>
> * . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
> */
>

3769. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3850BEA6.670A3B8C@jps.net>
Source record: 69000

Seems to have gone Mac when they were still online. Not sure if Chris survived the change.

Brian Millson wrote:
>
> Does anyone know what happened to Computer Direct?
>
> Brian Millson

3770. TT or Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: niall.moran@connectfree.co.uk
Message-ID: <38516bff.0@news2.cluster1.telinco.net>
Source record: 69001

I'm thinking about uprading to a falcon or TT as i realise that my mega 4 is getting a bit long in the tooth.

Which is the bet? I have always fancied a TT but the falcon sound hardware.....

Is the TT substantially faster than the falcon?

TIA for any comments.

Niall

3771. Re: TT or Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912102212240.87-100000@rakas>
Source record: 69002

On 10.12.1999, Niall Moran <niall.moran@connectfree.co.uk> wrote:

> I'm thinking about uprading to a falcon or TT. Which is the
> best? I have always fancied a TT but the falcon sound
> hardware..... Is the TT substantially faster than the falcon?

That question has been asked several times. Here's my view:

TT:
---

* 32 MHz CPU and 16 MHz bus
* includes 68882 FPU as standard
* 4 serial ports (including one RS422 compatible with Mac)
* VME bus (for Ethernet or graphic cards)
* ACSI and 25-pin SCSI ports

Strenghts:

Networking, UNIX environment (using MiNT or Linux), DTP (using
the 19" monochrome TTM194 or TTM195), CAD, MIDI scoring (19"),
software development.

Weaknesses:

8-bit sound (like STE), limited screen res / palette ratio.
somewhat incompatible with some old ST software.

Falcon:
----

* 16 MHz CPU and bus
* no FPU (socket is empty - FPU must be added by user)
* only 2 serial ports
* DSP 56001 (audio/video calculations)
* programable video chip
* 50-pin SCSI2 port

Strenghts:

Multimedia applications (audio recording/editing, raytracing),
game development, almost completely backwards-compatible with
STE software/hardware.

Weaknesses:

Buggy SCSI port, serial port stability affected by overall bus
load or selected resolution, various motherboard and TOS versions
all have their own quirks that make it hazardous to decide wether

to install certain accelerator boards or wether certain hardware-
dependant software will run correctly.

***

Overall appreciation:

If you make music that includes sampling, are a graphics designer
or demo coder, or absolutely need compatibility with most games
you have accumulated from your STE, buy the Falcon.

If networking, Linux, Ethernet, maximum expansion possibilities
and sheer speed attract you, go for the TT.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3772. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FMJLuE.4D@gem.win.co.nz>
Source record: 69003

Brian Millson (BMillson@csi.com) wrote:
: Does anyone know what happened to Computer Direct?

: Brian Millson

We had dealt with Chris Chrowchuck at Computer Direct and bought some software off him, he seemed like a nice guy and in the Atari community there is a degree of friendship and trust,
being on an enthusiast platform.

However, a friend in our club paid Chris NZD2500 in instalments to buy one of his T60 computers - heavily advertised in the magazines, he was about to make the final instalment and take delivery of this amazing computer, but then, no matter how hard he tried, he could not contact Chris at all either phoning from New Zealand or Faxing.

It is one of the sadder things I have come across in the years I have been with Atari computers, that someone you almost regard as a friend, then actually robs a mate of $2500 - I
mean - did he want a loan or something - then he should have asked.

What Chris did was NOT contact my friend at all, NOT a boo or a whisper, NO explanation, NO apology, NO nothing. He wouldn't stand up and be counted, he just chose to disappear and Chris, if you are reading this, then I tell you - we know that this was just an easy thing for you to do. You are in Canada, we are in New Zealand. Very convenient for you isn't it, where it is hard for us to follow it up.

We still are relying on your human conscience to contact the well known Tariland Computer Club here in New Zealand to offer an apology and explanation.

In fact, Chris, what would be better is that you did something absolutely pure and simple - PAY THE MONEY BACK - WE ARE WAITING AND HAVE BEEN WAITING FOR A WHILE NOW AND WE WILL NOT FORGET WHAT A COWARDLY THING YOU HAVE DONE - DO YOU KNOW WHAT YOU HAVE DONE TO OUR CLUB MEMBER AND FRIEND - ROBBED HIM BLIND OF $2500 - IN OUR COUNTRY WE CALL THAT THEFT. WE TRUSTED
YOU WITH OUR ATARI BUSINESS AND WE EXPECT TO BE TREATED RIGHT.

Recently our friend did voluntary work in the country of TURKEY where they had the devastating EARHTQUAKE, just to show you how far you can also go CHRIS to putting things to rights.

I urge all those reading this post to this distribute this message widely and if you know where he is, then send Chris this post and urge him to face his conscience and reverse one of the more despicable things that have been visited on the Atari fraternity.

We are still feeling the pain and financial loss of an Atari dealer that blatantly and extensively advertised (double-page spreads in the magazines) only to then do the "dirty" on

his customers.

We are waiting....

Brian Becroft
President Tariland Computer Club New Zealand
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

3773. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <82rrae$1sb$1@freenet9.carleton.ca>
Source record: 69004

OXO Systems (oxo.systems@online.fr) writes:
> Hello everybody,
>
> It seems that, for Jo Vandeweghe, our softwares being some
> shit ?? Don't forget that if he can't use them (for differents
> reasons, like his mediocrity), hundreds of french users are
> satisfied.
>
> Oxo are thieves, liars, since we refused to give a free version
> of Wensuite to "Mister Jo" for evaluation.
>
> This person doesn't interfere more on fr.comp.sys.atari since
> a big majority of french readers ask him to stop polemics, lies
> ...
>
> Wensuite III is the third software of the WS family, then
> Wensuite 3.30b is the 1.30b version of WSIII: Goob job,
> we think.
>
> But, I think that this english version of WS will be the only
> english version of any Oxo's softwares, because we have no
> time to spend with someone like this "Mister Jo". We have
> no plan to fight against persons who dislike us, or our
> softwares. If You prefer CAB, or other, stay with them.
>
> Thanks for your attention
>
> Fabrice Bamas,
> Oxo Systems Manager
>
Dear Fabrice and OXO Systems:

Please don't stop English versions of Wensuite because of
thoughltless remarks by Mr. Jo. The rest of us out here very much
appreciate the work you are doing and look forward to newer versions,
complete with English docs. Keep up the good work!

--
Walter A. Cole
ai063@freenet.carleton.ca

3774. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <385177b4$0$18510@news.zetnet.co.uk>
Source record: 69005

was a ten stone weakling before I started using this program
Kevin
---
one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3775. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <38518541$0$18507@news.zetnet.co.uk>
Source record: 69006

Hi Kevin,

On 10 Dec 1999 21:59:16 , kevin dermott wrote:
> was a ten stone weakling before I started using this program
> Kevin

O.K. So what are you now ? :-))

Paul

3776. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3851838a$0$29631@news.zetnet.co.uk>
Source record: 69007

Hi Martin

On 9 Dec 1999 19:10:50 +, Martin "Nightowl" Byttebier wrote:

>At the Hannover Messe I've ask Ulli why the English version wasn't at the
>Stafford show. He said that due to the huge work involved with
>organisation of the Hannover fair (plausible answer) he couldn't be at the
>Stafford show. He also said that the English version was ready indeed but
>that the release of it was postponed because the docs weren't proofreaded
>yet. He also said he was looking for a English guy who could do this for
>him.
>I told this to a English friend (hello Paul) who offered Ulli his help.
>AFAIK, my friend never recieved an answer of Ulli.
>I really can't understand this kind of behaviour.

You are quite right - I have not yet had a reply :-(

I'll re-send the mail in case the first one didn't reach him.

Cheers

Paul

3777. Re: PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82s0fmgtk1@oak.prod.itd.earthlink.net>
Source record: 69008

On 10 Dec 1999 05:56:02 , Slc.Dennis Bishop wrote:
> I was just looking at the 286 I ripped apart and my Falcon. I see
>that the falcon's wires are, the blue is 12vdc, with the red being
>5vdc and the blacks are ground.
>
> The pc has the same color, but I've got to check with a multi-meter
>for the voltage.
>
> Now, I'm wondering, could I just run all those ground wires into
>just one? Only one 12vdc line, so no trouble there, but multi 5 vdc,
>so maybe I can run those off one 5vdc line too?
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
Dennis,
As an semi-educated guess, if you intend to run 'both' machines
simultaneosly make sure the power supply can handle the total current
or it's blown!!! There also may be a reason for separate 5v lines (?).
The type of ground should be looked at also (floating, chassis or
neither). Don't get zapped!!!!!
John

3778. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385177a06c9e840@online.be>
Source record: 69009
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/luna_146.lzh (422.426 bytes)
(Luna, French and English rsc are included)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab-booklage_ovl-565.lzh
ftp://chapelie.rma.ac.be/atari/internet/aftp/aftp155b.lzh (157.368 bytes) (MiNT-net
version)
ftp://chapelie.rma.ac.be/atari/internet/aftp/aftp155b.zip (143.155 bytes) (STiK/STiNG
version)

**programming**
ftp://chapelie.rma.ac.be/atari/programming/agnus135.zip (371.116 bytes) (GNU C/C++/OC/F
Development Environment)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/bbls_v20.lzh (250.205 bytes)
(Bubbles v2.0, Screensaver)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/bbls_mdl.lzh (375.709 bytes)
(Modules for Bubbles)
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

3779. FS/T: ACSI/SCSI ST adaptor

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <82s35g$37n$1@as102.tel.hr>
Source record: 69010

FS/T:

- Steinberg ACSI/SCSI adaptor for ST, made for connecting samplers to ST with Avalon, but may be used for hd drives, fully functional

- ICD Link, ACSI/SCSI adapter for ST, w software, dma cable, fully functional

- Megafile 21, fully functional, w cable

make an offer

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

3780. Re: TT or Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <82sbde$5ig$1@bgtnsc01.worldnet.att.net>
Source record: 69011

Niall,

> Is the TT substantially faster than the falcon?

Definitely. The TT030 also has room for an internal 3.5" SCSI hard drive and comes with a professional keyboard, plus is designed for up to 26MB of internal RAM (using Atari's standard upgrade boards -- or even more using a 3rd party upgrade board). The math co-processor is also standard in the TT030, and it supports the 19" Atari TTM high-resolution monitor as well as several resolutions of color.

On the other hand, if you're primarily interested in playing games and color graphics, the Falcon might still be a better choice -- there are very few games that will run on the TT030.

Sheldon

3781. Re: TT030 for sale US

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912102158420.89-100000@TT030>
Source record: 69012

This looks identical to the system I purchased two months ago from
Bill. Unless he has 2 setups that are identical I think you responded
to a very old post.

If that is the case some of the items I didn't want are now
posted for sale on my web page...

On Thu, 9 Dec 1999, Brad Nutcher wrote:

>
>
> Bill Anderson wrote:
>
> > Very good condition.
> >
> > Atari TT030
> > TOS 3.0.6
> > High density floppy
> > 540 meg. hard drive
> > 14 megs RAM (4 megs TT RAM, 10 megs ST RAM)
> > CD ROM drive & CDs
> > Floptical drive with disks
> > AlberTT graphics board
> > Page Stream, Dyna CAD 2D, Edit Track, and more.
> >
> > $400 US takes it all. Buyer pays shipping.
> >
> > Delete the words "NO SPAM" from my e-mail address to respond.
>
> I am intrested , please call or email me.
> Thank you Brad Nutcher
> email: bnutcher@ynn.com
> phone # 650-967-4573 9am-5pm M-F
> fax# 650-967-4587 24hrs
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3782. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <56n35sch9n4bc98afnmm6j405cnmso4sq2@4ax.com>
Source record: 69013

On Sat, 11 Dec 1999 03:02:11 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>I also believe if we are to get SCSI II adapters, we are going to have to >find a store with some old stock, since it appears ICD are no longer >trustworthy. What a shame.

Best Electronics (assuming they're still around) is also a very good supplier of Atari hardware. They have just about everything, even a lot of obscure stuff that probably belongs in a museum somewhere.

3783. Sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <82qo4j$a0k$1@newsg4.svr.pol.co.uk>
Source record: 69014

Hello
Can anyone assist with editing the Scripts for use with
Sting to get connected to the ISP Free online who are
offering 50% discounts on BT's call charges for their
customers. Thanks
Regards Bill

3784. Re: PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <82qutrakc1@news5.svr.pol.co.uk>
Source record: 69015

starlord @qnet.com (Slc.Dennis Bishop) <*> wrote in message
news:385095f2.0@news.qnet.com...

> Now, I'm wondering, could I just run all those ground wires into
> just one? Only one 12vdc line, so no trouble there, but multi 5 vdc,
> so maybe I can run those off one 5vdc line too?

Yes, quite possible. The reason there are multi connector feeds for 5v and ground is to guarantee the current carrying capacity. As far as I remember the 5v and ground currents are around 2-3 amps so any decent "mains-type" connecting wire would do.

Roger

3785. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944987938-34933AEicMi@cwcom.net>
Source record: 69016

Brian Van TIlborg said:

>On 9 Dec 1999 02:23:53 G, Paul Nurminen wrote:
>
>
>>I don't think these people deliberately intend to exceed 80 columns, post
>
>>HTML, or include their entire forwarding e-mail list with every e-mail
>>they send, or quote your entire post/e-mail at the bottom of their

>I agree, of course they don't do it intentionally. Back in 1988 when I

The real point now is that the shortcomings/features of mailer software
have been pointed out - so it's now up to the user to discover how to set
the thing up to avoid this kind of mess.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3786. Re: PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944987940-35621AEicMi@cwcom.net>
Source record: 69017

Dennis Bishop said:

> Now, I'm wondering, could I just run all those ground wires into
>just one? Only one 12vdc line, so no trouble there, but multi 5 vdc,
>so maybe I can run those off one 5vdc line too?

I'd recommend running multiple +5 and ground wires to as near the Falcon as
you can, because it will help overcome voltage drop due to wire resistance.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3787. Re: Floppy Drive/MagiC Problem?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944987942-36025AEicMi@cwcom.net>
Source record: 69018

Sean Barbieri said:

>floppy. After a while I noticed that after saving to floppy if I tried
>to access the disk to check it, some files had turned into complete
>unreadable rubish or were not accessable at all. Repeated attempts

I've noticed the same here - try forcing the computer to reread the disk
(with jinnee it's <shift><ESC>. This always fixes the problem. You could
also try the auto folder fmc.prg (which I haven't tried myself).

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3788. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <944987946-36473AEicMi@cwcom.net>
Source record: 69019

Matt Jaap said:

>> of software isn't released in English... why does a MagiC, Texel,
>Kobold,
>> CAB, ...etc user have to be content with "old" versions? The last
>> commercial desktop that was translated is.... Ease 5.x !!,
>
>Isn't Jinnee available in English? It also takes time/money to
>translate a program and if there are not enough customers... of course,

The jinnee 2 RSC files and bubblegem help file in English are available for
download from our web site.

Coming soon will be RSC files for Texel V2.0.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3789. Re: font for Danish(int'l) characters (8859-1?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <385044522606b20@smok.krakus.top.pl>
Source record: 69065

On Wed 08-12-1999 08:33 (GMT) Martin-Eric Racine wrote:

>If I remember, Danish uses ae, slashed o and a ring. Those also
>exist in the Atari systwem font, but at different locations than
>ISO-8859-1.
>
>What your friend needs is a mailer that handles this mapping
>correctly. I beleive aMail supports this. Pine definitely does.
>I'm not sure about NyMail.
>

Of course, Okami does :)

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

3790. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <qli05sc9q4ttqk5kk04kpjahgsi841l3sc@4ax.com>
Source record: 69066

On Thu, 09 Dec 1999 20:26:28 GMT, Martin-Eric Racine
<q-funk@funkyware.atari.org> wrote:

>Shagged a dozen of good customers and suppliers, then quietly
>exited the Atari scene through the backdoor. Currently known to
>have recycled in Mac software translation, with mixed results.

He almost screwed us over, but we managed to get what was owed us in
the end after a major struggle. The guy was an out and out lier
though.

Best wishes
Mike Kerslake

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WWW: http://www.ataricomputing.com

3791. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <9eh05s0tijbrc84kl6hp2sc051l3i3lqsf@4ax.com>
Source record: 69067

On Thu, 09 Dec 1999 19:10:50 +0100 (MET), tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:

>At the Hannover Messe I've ask Ulli why the English version wasn't at the
>Stafford show. He said that due to the huge work involved with
>organisation of the Hannover fair (plausible answer) he couldn't be at the
>Stafford show. He also said that the English version was ready indeed but
>that the release of it was postponed because the docs weren't proofreaded
>yet. He also said he was looking for a English guy who could do this for
>him.

Jeez, so what's all that stuff on their web site saying they've got two or three English speakers working on the help docs then? :-(

>I told this to a English friend (hello Paul) who offered Ulli his help.
>AFAIK, my friend never recieved an answer of Ulli.
>I really can't understand this kind of behaviour.

After well over a year of this sort of behaviour I have reluctantly given up on waiting for a new English version.

I'm still happily using v4 on a day-to-day basis, but the upgrade fee has gone on a proper DTP program for the PC ;-(

Hey, I've got to earn a living somehow!

:-)

Best wishes
Mike Kerslake

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3792. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <5eh05ss28n66nhkhl1bihf5j1i4mnnh38f@4ax.com>
Source record: 69068

On Thu, 09 Dec 1999 19:46:50 GMT, nameerf@flash.net (Michael and Nicole Freeman) wrote:

>Agreed. I have been saving up for a number of things to upgrade my >system, including the long-promised Papyrus 7 English version. I E-mailed ROM a couple months ago about it, and they sent me an E-mail >telling me to keep an eye out the next couple weeks. A couple months later, I still haven't seen anything. Being the eternal optimist that >I am, I still am hoping they will pull through, but I'm not putting >*complete* faith in it.

That's the attitude I've taken for too long now, laying out AC was becoming a grind without some of the improvements in later German versions but I struggled through to the end, but as I've got new work starting soon I need a package that saves me time and hassle and v4 of Papyrus just doesn't make the grade. But saying that, for a document processor I think it's a good program and only it's graphic handling really lets it down big time.

>I just wish there was another alternative to >AtariWorks. It's served me well for years, but it is quickly showing >its age and is missing a number of key features that I'd like to see >in an Office-type suite.

Strangely I've recently bought a copy of Atari Works from HiSoft (actually two copies - one was for a friend!) at a very reasonable price. If anyone wants to buy two copies or more it might be worth your while contacting HiSoft direct and seeing if they will deal! :-)

I've not had time yet to really play with AW, but I like some of the features in it, so when I have time...

>The Demo of Papyrus 7.x was quite >impressive, and seemed to have what I'm looking for.

Yes, I really wanted to see ROM get a new version of the program out in English, but why oh why could they not arrange to have it out and available at Stafford!

>I hope they get >on the ball and realize that there IS a non-German Atari market out >here!

There is, but frequent delays are bound to diminish it further :-(

>ROM--- Are you listening?!?!?!

There's a strange silence......

;-)

Best wishes
Mike Kerslake

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3793. Re: BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <82qcq6emk1@nnrp1.deja.com>
Source record: 69069

Yeah, where can you find this title at?
Game was a blast on the old 8-bitters.
I have the original for the 800, but bad sectors appeared while
loading, and now the game is corrupt. Damned if I couldn't figure
out how to get passed the copy protection. :\ oh well.

Clint

In article <bel34.21593$Tp.895217@typ11.nn.bcandid.com>,
"jedijeff" <jeff__t@nwonline.net> wrote:
> Michael,
>
> There was a version for the ST called Master Blazer. It was made by
Rainbow
> Arts. LMK if you need more info.
>
> Jeff
>
> Michael Brent <mbrent@inreach.com> wrote in message
> news:38470AEC.55DE@inreach.com...
> > Hi Group,
> >
> > Years ago Lucas Films sold a fabulous game for the Atri 8-bits,
> > the game was BallBlazer and I loved playing it. Is there a version
> > for the ST computers or maybe the Jaguar ??
> > Thanks....
> >
> > Michael
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3794. Atari BBS List....

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <82qcvpenc1@nnrp1.deja.com>
Source record: 69070

Does anyone have a up-to-date BBS list for the Atari computers?

I'm in Indianapolis, Indiana, and I can't seem for anything find
the number I had to the Crossroads BBS here. They had decent content
and I was on it about 7 months ago, I'm sure its still up and running.

Just need the phone number to it. Used to be in the Computer Users
but they took the section out due to the internet"killing" bbs's.

altho, that doesn't apply to most Atari BBS's.
(from what I know at least)

any help would be appreciated!

Thanks in advance.

Clint

E-mail me: xNexar_Net_x@yahoo.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3795. [GAMES]Doom v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <82qehf$gq9$1@nnrp1.deja.com>
Source record: 69071

Hello everybody,
Here is a new version.

It only contains bugs corrections.

For those who never read the documentation:
'-videomode <n>' to choose a video mode for the Xbios, from the liste
displayed at start.
'-zoomscreen' to activate full screen mode.
The 320x200 game screen is zoomed to fullfil the screen.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

3796. register GEMBench

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: frank_szymanski@my-deja.com
Message-ID: <82qhs6$j2l$1@nnrp1.deja.com>
Source record: 69072

Hello,

I try to register GEMBench but cannot find someone who handles
registration from Germany.

Any ideas how I can pay for it?

Thanks in advance and

Regards,

Frank

Sent via Deja.com http://www.deja.com/
Before you buy.

3797. Re: PageStream Fonts: convert to NVDI/GDOS?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <385077C8.6F25DF73@student.canterbury.ac.nz>
Source record: 69073

Greetings,

Paul Nurminen wrote:
>
> I was wondering if there was any way to convert a PageStream font into a
> GDOS/NVDI or TTF?

From memory I think Pagestream uses Postscript (type 2 ?) fonts and I'm
pretty sure newer versions of NVDI support this format too.

I strongly suspect that there will be some sort of conversion program
lurking on a ftp site, but off hand I can't think of any names.

Another alternative would be try one of the many font archives around --
such as,
<http://www.flash.net/~fontahol>
and see if you can match the fonts you want from there...

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/

3798. Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944800501@acpu.com>
Source record: 69074

madmax@bfree.on.ca (Brian Van TIlborg) spake thusly:
M > I got the program Atari Works with my Second Hand Falcon. I
M > have just installed it and played with it enough for the last
M > few days to realize that I really like it. I didn't at first,
M > but it has grown on me. What I want to know is if anyone has
M > used the Database extensively to realize its limitations. Any
M > information is welcome. Same goes for the spread sheet.

I have not used the Database, but the spreadsheet can be maddening
to the point of uselessness. Works fine if the sheet is small, with
very little calculation required, but when it gets bigger, it starts
giving you noise about 'formula is in wrong format', even though it
is in fact okay. Quitting and reloading will eventually stop this
nonsense for that load, but another load or some further work will
go back the the same old *&^(. For serious spreadsheet work I am
using KSpread4, which also has fairly hideous problems, but at least
it doesn't drive me crazy. And it has at least one feature
(resizable boxes in both axes) that is unavailable in AW or LDW.

The wordprocessor works fairly well, especially useful for very
rudimentary dtp. I prefer PageStream, but have no fonts for PGS that
include the upper character set, which I often need (I teach
apprentice electricians).

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

3799. Re: Great Fax /BBS/Terminal program available

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <82q3ki$6ivs$1@spnode25.nerdc.ufl.edu>
Source record: 69075

Hi all:

Starcall, starfax works great on my Falcon and it is the only
terminal
that works on my Mac (magicC) it works very well and fast. I had no
problems with modem speed and it also has an auto configure feature.

Raymond

>
> Re: Great Fax /BBS/Terminal program availab
>
> From: tos4ever@online.be (Martin "Nightowl" Byttebier)
> Reply to: Martin "Nightowl" Byttebier
> Date: Thu, 09 Dec 1999 19:17:04 +0100 (MET)
> Organization: Customer of Online Internet
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup
> References:
> <X0l34.749$db.624@198.235.216.4>
> <199912082216.a48384@wun.maus.de>
>on Wed 08-12-1999 22:16 Ekkehard Flessa wrote:
>
>>Hallo Brian!
>>
>>
>>BVT>WHERE!!! Talk about a tease:-). Back to the search engine.
>>
>>
>>http://www.icc-computer.de/starcall/
>
>It's also on the Belgian ftp-site:
>ftp://chapelie.rma.ac.be/atari/telecomm/star30ae.lzh (English version)
>
>I wonder if someone has some expericience with Starcall.
>I've tried it a few time on my Hades running N_AES. Whenever it try to set
>the modem speed to the speed I want the whole thing just hangs, leaving me
>with no other choice then a reboot.
>
>CU
>Martin
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **

> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3800. PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: starlord <*>
Message-ID: <385095f2.0@news.qnet.com>
Source record: 69076

I was just looking at the 286 I ripped apart and my Falcon. I see that the falcon's wires are, the blue is 12vdc, with the red being 5vdc and the blacks are ground.

The pc has the same color, but I've got to check with a multi-meter for the voltage.

Now, I'm wondering, could I just run all those ground wires into just one? Only one 12vdc line, so no trouble there, but multi 5 vdc, so maybe I can run those off one 5vdc line too?

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3801. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ua144.14$Uo3.187@198.235.216.4>
Source record: 69077

On 9 Dec 1999 02:23:53 G, Paul Nurminen wrote:

>I don't think these people deliberately intend to exceed 80 columns, post
>HTML, or include their entire forwarding e-mail list with every e-mail
>they send, or quote your entire post/e-mail at the bottom of their message
>- even if they aren't directly referring to anything in it. But given the
>way the software keeps much of this information "hidden" from the
>inexperienced user, we are often forced to put up with it.

I agree, of course they don't do it intentionally. Back in 1988 when I came to this NG, using a terminal program that allowed me to exceed 80 columns, boy would I hear about it. Ouch:-). People don't intentionally fart (ok some do), but one does excuse oneself to be polite. I'll I am asking is that we try to accomodate everyone here the proper way and not the M$ way.

>
>Here in Los Angeles, there are a number of computer radio shows on the
>air. And listening to the incredible ignorance of most of the callers,
>and their complete lack of basic computer knowledge amazes me. It's no
>wonder we have to deal with these sort of "netiquette problems"! I
>certainly don't blame the product, just the user of the product -
>regardless of the computer platform.

My thoughts exactly. I have learned a few things myself from this thread.

Later Brian.

>.

3802. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ha144.15$Uo3.187@198.235.216.4>
Source record: 69078

On 9 Dec 1999 02:24:02 G, Paul Nurminen wrote:

>Well, I generally read my news OFFLINE with NEWSie, under a
>resolution of 912x688x16 (or sometimes 880x672x256) on my Nemesized
>Falcon. I do notice the occasional "too long of a line" post, and if I
>really want to read it, I just reply to it so I can reformat and read it
>in QED.

This is how the thread began. There were a number of very good discussions
going on and I was getting tired of loading them into an editor to read.
So I just thought to bring out the 80character bug again:-).

>It would be a nice little feature to have.

You know who to email. I hope you have registered it too.

Later Brian.

>-Paul
>
>--
>
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
>.. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
>...
>.... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
>..... Electronic Music | Atari Computing | Classic Video Games | Humor
>......
>....... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>
>.

3803. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Va144.16$Uo3.187@198.235.216.4>
Source record: 69079

On 9 Dec 1999 19:36:16 G, Michael and Nicole Freeman wrote:

>That's not my problem. The problem is, when I use Geneva, mICQ just
>displays a 'M' in the GenevaTOS window and gives me some bombs right
>away.

That was my original problem. It would happen always. I never tried in single tasking like you had done. I ended up downloading the latest and the M and the Bombs disapeared.

It only works if I switch GenevaTOS's settings to single-
>tasking, which kind of puts some limitations on what I want to do.

No kidding.

>The only other thing that works is using Geneva with Mint, which
>isn't a permanent option for me yet.

I am thinking that way in future too.

>So what I was asking was, how do you guys get it to run under Geneva?
>What Settings do you use (i.e. the ones for each individual program
>set through the Task Manager ACC)? I've had some other little
>problems with it as well, but I want to get it running uder my
>normal system first before I get into those. Thanks in advance for
>your feedback!

I am not using any special settings whatsoever. It is just a basic Geneva installation, although I never installed this version myself. It came with my falcon. I will try MICQ on my TT Geneva setup later this weekend.

I hope you have the latest from Dans page. Just get the program files only. I think there was the extra files that Micq creates, I would let it recreate them. I figured my file was somehow corrupted. But I am not really certain.

Anyways, no special settings. I am not that technical yet:-).

3804. Re: Magic Sac+ cartridge (Mac emulator?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <4b144.17$Uo3.187@198.235.216.4>
Source record: 69080

On 9 Dec 1999 18:39:19 G, Ron Slaminko wrote:
>I found this Magic Sac+ cartridge from Data Pacific mixed in among a
>bunch of Atari 2600 carts at the thrift store, though it's obviously for
>an ST. Label says "Turns your Atari into a Mac". However, my 520ST
>boots up the same as always even with the cart installed. Does anybody
>have any info on this thing? Thanks,
>Ron

I would just drop it off a large plane:-).

Magic Sac is one of the first Mac emulators for the Atari ST. You required the Mac roms , 64k, for it to work. It doesn't read Mac disks you have to transfer the software to a Magic (OH NO) formated disk. Magic being the Mac emulator format and nothing to do with the Magic OS.

This software was later superseeded by the Spectra GCR which used 128K roms and could read Mac 800k disks.

Hope this Helps.

>.

3805. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <eb144.18$Uo3.187@198.235.216.4>
Source record: 69081

On 9 Dec 1999 20:00:03 G, Michael and Nicole Freeman wrote:

>
> Mike Freeman
> nameerf@flash.net
>
>P.S. - I've never been disappointed with Geneva, and would recommend
>it to anyone! Try it with Mint 1.15.5, Thing 1.27, and Boxkite! It's
>faster that Geneva/Neodesk, and gives you long filenames and Mint
>software compatibility! Once I can figure out how to register Thing
>and Boxkite from the US, this will be my permanent setup!

I have never been disappointed either, it is rock solid and runs pretty
much everything I throw at it. This looks like my future, but I have really
gotten comfortable with NeoDesk. Just a little slow though.

>P.P.S. - Once I register, Thing and Boxkite will be further proof of
>the advantages of creating demo versions!

Can't argure with that.

Later Brian.

>.

3806. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_g144.23$Uo3.225@198.235.216.4>
Source record: 69082

On 9 Dec 1999 19:36:16 G, Michael and Nicole Freeman wrote:

>That's not my problem. The problem is, when I use Geneva, mICQ just
>displays a 'M' in the GenevaTOS window and gives me some bombs right
>away.

That was my original problem. It would happen always. I never tried in single tasking like you had done. I ended up downloading the latest and the M and the Bombs disapeared.

It only works if I switch GenevaTOS's settings to single-
>tasking, which kind of puts some limitations on what I want to do.

No kidding.

>The only other thing that works is using Geneva with Mint, which
>isn't a permanent option for me yet.

I am thinking that way in future too.

>So what I was asking was, how do you guys get it to run under Geneva?
>What Settings do you use (i.e. the ones for each individual program
>set through the Task Manager ACC)? I've had some other little
>problems with it as well, but I want to get it running uder my
>normal system first before I get into those. Thanks in advance for
>your feedback!

I am not using any special settings whatsoever. It is just a basic Geneva installation, although I never installed this version myself. It came with my falcon. I will try MICQ on my TT Geneva setup later this weekend.

I hope you have the latest from Dans page. Just get the program files only. I think there was the extra files that Micq creates, I would let it recreate them. I figured my file was somehow corrupted. But I am not really certain.

Anyways, no special settings. I am not that technical yet:-).

3807. What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ab144.19$Uo3.187@198.235.216.4>
Source record: 69083

The following information has little value and proves that I have no life. Certain NEWsreaders are multi-platform and I just grouped them together. SO kill me if this is wrong. Some posts I couldn't find the information and since I am not familiar with the thousands of readers out there, I may have mistaken a header as a NEWsreader.

This tiny sample is the day in the life of the Atari NG. Multiple posts from ONE person where ignored if using the same reader. Don't assume anything, you guys sure to move around alot when posting messages.

So below is all the meaninless information you don't need to know about.

NEWsie (all versions) 19 Users
Mozilla (all platforms) 15 Users
M$ OUTLOOK EXPRESS 12 Users (all versions, platforms)
Pine 9 Users
Forte Agent 5 Users
YA-Newswatcher 4 Users
TIN 4 Users
Okami w NEWSWATCH 3 Users
ASH EMAILER 3 Users
MAC SOUP 3 Users
M$ Internet News 1 User
Gnu5.7/Emacs 20.4 1 User

79 Users in Total. Time frame of about 1.5 days.

A few assumptions are Pine users are using Ataris, Don't know about Tin.

Atari Users

NEWsie, Pine, Okami, Ash.

= 34 Users

The rest of the world

= 45 Users (its a very small world out there:-).

I just happened to recall someone stating that 40% of the users in the NG use MS OUTLOOK EXPRESS.

A number of things can be foolishly concluded with these data.
On this particulary News Day.

40% of the posters use Atari Software.
Lots of Sunny People like Mozilla as well as Pentium People.

There were more people using Pine then I thought there would be.
There were less using OKAMI then I thought there would be.
Under 13% use MS OE.
There were more NEWsie Users then I expected.
I have no idea what Micheal Schwingen (spelling sorry) is using?

If I missed anyone, well, you were probably over 80 columns and I just deleted the information. I think this would account for 30% of the missing M$OE posts;-p. Just kidding. Leave 80 columns for that other great thread:-).

I am positive I won't be doing this again. If anyone doubts my figures I do not stand by their accuracy. I do not defend them, I don't even say they are correct. If someone else ever can't get to sleep at night and counting sheep doesn't help (never did help the Scottish, only gets them excited), I suggest you try doing a larger sample and spend time looking at threads you don't normally read just to see what reader people are using. I just realized how many posts I simply delete with little regard for their content. But reading posts you aren't interested in will definitely put you to rest.

Later Brian.

3808. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Yb144.20$Uo3.187@198.235.216.4>
Source record: 69084

On 8 Dec 1999 08:43:53 G, Martin-Eric Racine wrote:
>On 8.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

>> So when you speak of technology, I hope we realize that we
>> all aren't TT/Hades/Falcon/Milan users here.

>There is still a point where you should _expect_ to upgrade to
>more powerfull offerings of the platform - like the TT/Falcon, at
>minimum. People _cannot_ have SSL-enabled browsers that access
>their bank account within 4 MB of ram, nor to run SSH on less
>than 68020, for instance.

I have no Idea what SSL and SSH stand for. I do know that the CAB.OVLs
that I have for STing and the OVL. that are available for Iconnect don't
support this anyhow. In this case my ST does the same as my TT and Falcon.
If I use Mint, there is no difference as I am told these sites require
Javascript. Until it is implemented for the Atari, it is a moot point.

Magic runs on an ST, CAB, STing, Iconnect work on an ST.

>I had this discussion a couple of days ago with Bernard Diotte of
>Microdell (a store in Trois-Rivieres QC that supports Atari) and,
>without
>hesitation, Berny conluded that the TT should now be our minimum support
>base.
>IMHO, he is right. The ST has limitations and we must upgrade to
>something more potent as a minimal support level.

Well, that is a good opinion for him. I hope that he imports Milans. A TT
is near decade old. It was late when it came out and was behind all others.
The Falcon isn't any faster than my ST, only prettier:-). These are some
pretty dated technology and not much better than my ST.

I will start a new thread elsewhere perhaps.

But one can't deny that Magic supports the ST . Makes it
multi task and makes it fly. Sounds like good news to me. Built in
networking in the OS? Sounds good to me, especially if I can get these
vapourware ethernet adapters and hook my STs to my TTs and Falcons.

As it is I can do this with STing.

I can do this now with Mintnet, but clearly an ST is in over its head for
Mint Applications.

Minimum support level?

I think it still exists for the ST, how much farther who knows. I could just imagine if someone had told Alexander Claus, to not waste time trying to make CAB work on an ST. I am sure he was told this. I can just imagine if Peter hadn't developed STing to work on the ST. I could just imagine if John Rojewski hadn't developed NEWsie to work on an ST. Family Tree is another awesome program that works on TOS 1.0 and every other OS. He could have released it Falcon Only and Magic Only but he didn't.

And this is where my argument ties back together. You want universality for all but not necessarily everyone. I simply say, if it can be supported on an ST then DO SO! If it can't, then reality prevails.

All these programs work on 1MEG ST with TOS 1.0 and UP!!! Not Bad in my book.

CAB latest software is 2.8 and released in Fall of 1999. Pretty current release for a computer you suggest should not be the minimum. I like getting stuff that works on the ST.

There are things an ST just can't do! But this has nothing to do with whether is should or should not be the minimum base level computer to support.

Now for the really important stuff. Does Microdell have a web page and what stuff does he have available for Atari? This may be the best news I have heard yet.

Later Brian.

3809. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <0d144.21$Uo3.187@198.235.216.4>
Source record: 69085

On 8 Dec 1999 10:55:20 +, kellis wrote:
>On Wed, 8 Dec 1999, Brian Van TIlborg wrote:

>> However as a lowly humble ST user, my ST can only use Magic with Iconnect,
>> or STing. Mint and Mintnet is out of the question. Geneva is too slow.

>I would agree with that.
>But then, aren't you disapointed with your magic/st?

No, I am happy with it.

>That is the whole question.
>the ST was nice. and still is nice for some use (MIDI, simple accounting,
>coding demo, hardware test development (sensors etc). I understand that.
>But when I read, can I play mp3 on my 8mhz st with 500k of ram. I don't
>know what to think really.

You don't have to think to hard really. You just mention that there isn't
enough Gas in the Tank.

> Yes people are disapointed and just blame it on
>"ATARI Computers" when indeed. Atari can do it.
>Just not the ST.

An old tune, sung previously when the ATARI ST could do it, more, faster
and better. It is a compromise. I am here on an ST because someone told me
in no uncertain terms that you couldn't get a PPP connection and go Surfing
with an 8mhz ST. I proved him wrong and got 1 year free internet access out
of the deal.

>That is a big difference to me.
>And watching some people busting their butts (Milan, Medusa etc) trying to
>keep up with technology. People still use their ST, yet still complaining
>about the lack of power.

Who's complaining? I believe however that the same can be said for the
FALCON AND TT owners. You never have enough power. I don't even think that
the Hades, and Milan are powerful. These are obsolete technology, very old
technology while other computers push for the magic GIG.

Doesn't mean I won't buy one of these computers over the superior
horsepower.

>Now I understand that 3000 USD for an Hades60 is a tad pricy. And defeats
>the whole purpose of Atari spirit (power without the price).
>But Milan conserves this ideology pretty well.

I could own either, I am sick person!

>> As a lowmemory ST owner, sometimes even Magic w/o NVDI uses to much memory
>> to Web Browse. But STing still allows for this single tasking low memory
>> beast to do it all as well as interact in an intra-net. Even without an HD.

>who's fault?
>The st was designed in like 1985. Dude! what do you really expect?

Not complaining, I am praising! Their is no fault here and I don't know how you assume I was placing any. This is my point. You point out how ASH ties up the market and I provide a better alternative for low memory STs in Single TOS.

>The OS only make it appear better. Although 520k of ram is still 520k of
>ram no matter what OS you have, no matter how you want to look at it.

You brought up supporting 512K in your original reply, I actually gave you an xtra 1/2 meg;-). Any ST can have memory added to it. An ST with 512k wasn't logical after 1986 in my opinion.

>A TT/Falcon (or uptodate ST (with PAK or such)) with at least 4 to 8 meg
>of ram should be our minimum.

IYHO. Certainly for any Mint Users. The minimum system is the one you want to use. 2 Meg ST ram in the TT SUCKS. My TT is 2/4 and it runs out of memory more often than my ST, running the same animations I created.

To me the minimum system for Atari Users hasn't been built yet. The Hades and Milan are so far behind it is laughable. Will they handle video streaming? There are many Web current Web features they will never be able to handle. The minimun Atari System will come in the second wave of Milan computers, the next, development which will be far more modern. When, who knows but if people buy the current milan they will certainly buy its successor.

I know what an ST can do. I put this poor baby through hell.

>Hey, guess what Quake III will not run on a 286 intel PC.
>Surprising?

Won't run on my TT/Falcon or ST either. But I would never ever bring in a helpless pile of toro kaka like the 286 to influence my point. The question is could it? The answer is yes for all answers. An MSTE with VME NOVA GRAPHICS card, out performs a Falcon. You can develope hardware for any computer including the lowly ST. When I had an Amiga in 1990 we had a device that plug into the video port to create a simulated 262,000 colours. This device could easily have been adapted to an ST. Unfortuneately, I have been thinking about this device for a few days now and can't even remember its name. It would add remarkably to CAB on an ST or TT without Graphics Card. If their is an application, be software or hardware, and their is a demand, someone would make it happen no matter the computer. I am reading about a video enhancement for the ST in the tech section. And clearly an ST horsepower can be increased, as you say to a PAK 030.

No need to respond to this, unless you wish to apologise to the crippled child mentioned above:-). Like a 286 has anything to offer against an ST.

>> >2)Development is different, in a good way I would say:
>> >At the time there was not much softwrae, so anything had to be done, with
>> >very little restriction, with very little hardware constraint. So writing
>> >plenty of nasty code was very fast.

>> Got lots of software to attest to that fact:-(.
>Still run them? such as?

Yes, Many, In fact I didn't have any modern software until I got the Falcon last year. This is how I got the unregistered Magic 4.0 and NVDI 4.0 So I installed them on my ST and watched programs crash. Soon after I have a collection of every Atari Made and every TOS. But my 520ST that I purchased in 1985 stays pretty much unchanged except for a 2.5 meg upgrade I installed in 1987 to run my SLM 804.

My old favourite is Wordwriter. The Dictionary doesn't work on the TT or Falcon. Lots of WPs out there, but like some users who enjoyed STwriter, it just happened to be my first WP. Doesn't like multi tasking in magic.

However the important stuff that I continue to use.

Cyber Paint.
Cyber Studio
Spectrum 512
Cyber Control

Luckily the best Cyber Sculpt works on everything but doesn't like Multi Tasking.

Clearly other users have no intention of leaving Notator until the ST burns up in a fire.

>> Hey, I will decrease the ante. I will give you an XTRA 1/2 Meg
or Ram to >> make the program work. I have pretty much given up on the
520ST STOCK >> internet possibility. (It still could be done but what would
it do:-). >> However, STing and any of the mailers, Antmail, My Mail
should work.

>to read your email, this was possible decades ago without mymail, antmail,
>amail etc. Just a simple telnet session. Your computer didn't even need to
>have 500K of ram, You can even do that with an 8bit computer.

Yes, and I did it when I could in 1988-90 when I would use Uni Term and make long distance calls to McMaster University. That was when Usenet was considered second class to the SIGs in Genie and Compuserve. However things change and imagine my surprise when told that local providers only provide PPP.

>Having a GEM interface is just more flexible and looks nicer. Although you
>are dealing with extra code, (slower and introduction of bugs). I think it
>is worth it to deal with a nice GEM interface, so I can deal with the
>consequences it implies. Although I made sure I have enough RAM and a nice
>screen resolution, faster port (>19200) etc.

Yup!

>> But really what we need is an internet midimaze, really we do! Only natural
>> Is their Magic for the Hades?

>in what way would that be different than magicpc? totally wasted money
>there. If you get an hades to run magic, something is really wrong in my
>opinion.

It was merely a question, asking if it was available because if every piece
of software ASH distributes is Magic only, then they are fools to exclude
this market of REAL power users.

>> Actually STing (well I use the old 1.08/12dialer) combo with Cab and Dans
>> latest ovl, and it does take over the system, especially troublesome if it
>> can't resolve the url. It is quite a wait and really the world is ending.

>Is that an okay situation for you? can you live with that? I know it just
>pissed me off. SO I rather edit my own cnf files in an editor and no have
>to deal with the nice GEM interface, locking the system down. That's a
>choice.

Well, it is the only situation for me:-). Each version of STing and the
accompanying overlays seem to have reduce the number of failure top
resolves but when you get one that hangs you live with it. I have seen the
same from Explorer.

And what do you do about Java enhanced webpages that don't let you see the
page? You live with things to, just to be able to use your atari.

>> Well, I will be experimenting with your best in the coming new year.
>> I just don't look forward to tar, gzip combinations and still haven't
>> figured out how you guys format a drive in the minix format to get
>> longfilenames, and I am afraid to lose all my current data on the hd of my
>> TT.

>to not loose your data, back it up. Then put it back after you have
>converted your drive filesystem.

Yes, I know, I am just not looking forward to setting aside the day to fill
floppies. And I have a number of backup software that I haven't tried yet
for the Falcon. With my ST and SH204 it was simply, get turtle going and
swap the disks in and out and in about 1 hour you were done. To many megs
these days:-). I would back up to the syquest but I just don't trust it.

I also like doing backups while using TOS and not any alternative OS,
because I just don't trust anything other than Murphys Law.

>To convert filesystem, it is really a no brainer to do it. 1 command line
>and that's it.

Better be because I don't have any.

>tar and gzip are actually great (imo), I simply assigned them now in
>THING, so I don't even need to deal with command line to just extract an
>archive. tar and gzip weren't really designed to singletos type OS, nor
>FAT filesystem. SO of course you are gonna run into problems.

Actually TOS 1.0 using TTP isn't Gzip friendly.

>I am not saying tar gzip is the best (rar might be better, I don't know).
>but it beats lzh or zip if you don't use FAT.

I have always wondered what rar is. I have just ran into a few of these.

>> All my STs have Magic. Call it what you will, I can't see any better multi
>> tasking for an 8mhz machine. It blows away my old A500 I had.

>> And even as fast as Magic/NVDI is, I still like old TOS and the LGD.

>I understand that.
>If you can live with all the limitation, I guess you are the happiest,
>luckiest person I know then :)

Thank you and I am. I am the happiest luckiest person that you know:-).

>Limitations in the OS do imply limitation in applications. That is the
>thing you need to understand.

Absolutely.

Later Brian.

>.

3810. Technology and the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Kd144.22$Uo3.187@198.235.216.4>
Source record: 69086

This is a little tune that I hum. It is me waving the flag, carrying the banner, whatever have you.

I would like to use this post to talk briefly about the minimun spec Atari that should be supported.

I am of the opinion that if you get an ST user onto the internet USING and ST, this ST user will have a good chance at becoming a TT/Falcon/HADES/Milan user in the future. The ST can get you on the internet. The >60000 computers enhance this experience. THere is no argument here.

What occured in my case was that I had left computers completely by 1992. I really hadn't used my ST alot other than for DTP, CyberSculpt and WP. I later gave my ST to my nephew who used it for School and going on BBS. During this time the internet changed dramatically. I had no idea whatsoever, as to how much it had changed. I used the internet with Uniterm in 1988-9.

In 1997 and 5 years away from computers and roughly 7 years away from Ataris, my nephew asked if I could hook up an ST to the Internet. I said, of course I can, without any idea if I could. I couldn't figure out why terminal programs didn't work. So I went down to the IP and learned about PPP.

I asked a friend of mine to who lived 2 hours away from me to see if he could find Any Atari internet software. He was a PC user who had never seen an Atari. Thanks to the Good layout of Flinny STik pages, I ended up with an assortment of software to sit at home and think about:-).

Like, would it run on an ST? What is Magic, What is Geneva, What happened to Multi Tos, what is ST GUIDE, HS MODEM, and finally, what the hell is web browsing. Did I say I lived in a Cave?

So I read the docs,(you read these things when you are not on a NG. I found this newsgroup to be a crutch, now that I am on it), and I figure no problem. All I need to do is find Xcontrol. And I never had ANY BELIEF that if this software did work, that it would work on my TOS 1.0 ST.

In one day I had STing 1.06 connected. Yup at 2400 baud. Then I popped in the floppy disk with CAB 1.5 on it. Put on the proper overlay and viola. IT WORKED. I was web browsing at 2400 baud to a floppy disk. My god was this slow! What happened to the internet, things used to be so fast I thought to myself. I still wasn't certain what was going on, but soon I had a webpage downloaded, gif animations and all of my IP providers Webpage.

Now this wasn't pretty, and I had been bet that a 12 year old computer couldn't web browse on the internet. I had faith in my favourite computer, just to say, hey PAL, while you bought your 8088, 286, 386 then 486 and finally a 166 pentium, (oh did I say he has a 450MHZ now) to use the net, My lil old ST JUST GOT ON. But I wanted more speed. I thought the problem was the floppies, so I decided to create a cache in Ram. My 520ST had a 2meg upgrade in 1987, (he didn't know this, but he doesn't know anything anyway, so piss on him:-), however I discovered this wasn't the way to go.

I was hooked now, I found my SH 204 shoebox and installed all the internet software. There were numerous HD failures, (40 folder bug hits REAL FAST on the internet) Like in 1 to 2 pages, and it can be deadly. I had 40 folders set to 600, and this was peanuts. Regardless, I knew the limitation and also realised I used far less folders with graphics off.

So the time was ripe, My IP gave me as much time as I needed to sort things out. But in 48 hours I was ready for a short demonstration and 1 year of free internet access. I still didn't know anything about clients, and I didn't have any. No FTP, No Mail clients and No NG. Just a Web browser and with this web browser I found everything else I needed for my beloved little ST. What a great purchase this had become. Something so old just gave me $60.00/1 year of free internet service. What a way to realize that you have absolutely no regrets in a computer purchase made 12 years ago. The ST is DEAD? Kiss my Ass it is. For me My ST finally came to life.

Each day was another bet and each day I had something from free coffee and donuts to $5.

1) Bet it can't display a bitmap?
Of course it can I say, now, what are you talking about?
2) Bet it can't show a JPG?
3) Bet it can't use IRC
4) Bet it can't show this porno.
:-) ;-) ;-P , well I guess it did.

And the list went on and on and each day I searched ftp sites and found more and more. Possibly some of the best software I had ever come across for the ST came out long after I thougth the computer had little real value.

But the truth is the ST with its whole 8mhz can do ALOT. I left it with my nephew for the 1ST year and I came over just to download this NG and find out EVERYTHING about EVERYTHING. THis group is LOADED with information that is incredibly well rounded. I simply wanted to know what a zip drive was:-). Being a computer addict and at one time owning over $150000 dollars worth of computer equipment, I stayed away from them like a recovering alcolholic stays away from booze.

But thank God, for my ST, because clearly I have fallen off the wagon. January of this Year I purchased a used Falcon with Tonnes of original software. I paid more than I should have but I prefer documentation and originals. Especially being so dated. 3 to 5 months is a long time in the computer industry, 7 years is enormous.

So what is the logic of this post. It is that because programmers have made it possible for an Atari ST to get on the internet like modern computers do, I have continued to be and Atari User. I purchased a TT in August, and now have a tonne of STs that many people here see as less than the minimum.

Well, I can tell you this. If the ST is the minimum then this is
a good thing because there are other Ataris to migrate to.
If the ST is no longer considered the minimum, then Only TT and Falcon users will be migrating to the more powerful clones and MACs with Magic.

ST users will be getting on the Internet with a PC because they will believe that there Atari can't do it. Nowhere but here is someone going to tell an ST user he can get on the internet. Especially in the isolated locations that many ST users are confined. There are no dealers, and often no other users. There wasn't anyone for me to talk to about Ataris until AFTER I got on the internet. If a former Atari User gets on the internet with PC it is highly unlikely that their contact with other Atari Users will be for anything other than "how do I run Pacifist".

Why would a PC user want a Hades or Milan? Certainly not for the internet when they have something superior. It would have to be one very very very dedicated Atari user who takes this backward step. It is highly unlikely.

But an ST user can continue using his ST and be part of the community, get items such as IDE drives, accelerators and possibly a vapourware ethernet adapter, and hook his ST up to Cable. I would do this:-). Or this user will upgrade to the 030 and above computers that are available. Used TTs and Falcons aren't alot of money.

Then they can run the greatest multi tasking software ever developed for any computer.

But for the time being we must make contact with the inferior ST user who sits in his house, types letters plays games, and asks questions like can my ST play mp3s.

The answer is no, but you can hook it up to the internet and then you will find alot of other things that you can do with your ST.

And then he will buy the falcon to play the mp3.

Signed...

520ST User 2.5 meg of Ram, TOS 1.0, NEWsie .96b, CAB 2.7Demo, aFTP, FracIRC MICQ #57168164, STing 1.08/1.12, sh204 ,slm804.

Falcon owner 14 meg ram, Geneva 005, NeoDesk,
Multi TOS, Mint

TT owner 6 meg ram 2ST/4TT 1/5gig hd.
Magic 4.0
Geneva 005

MegaSTe *2 4 Meg Ram 50hd/250hd.
Magic 4.0

MegaST2 *2 2 meg/30hd

And a whole bunch of 520STs with various Mods.
1 1040STe.

All this within 1 year because of one 520ST returned to service.

Later Brian.

3811. Re: Micq and Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <LQ144.26$Uo3.181@198.235.216.4>
Source record: 69087

On 9 Dec 1999 19:36:16 G, Michael and Nicole Freeman wrote:

>That's not my problem. The problem is, when I use Geneva, mICQ just
>displays a 'M' in the GenevaTOS window and gives me some bombs right
>away.

That was my original problem. It would happen always. I never tried in single tasking like you had done. I ended up downloading the latest and the M and the Bombs disapeared.

It only works if I switch GenevaTOS's settings to single-
>tasking, which kind of puts some limitations on what I want to do.

No kidding.

>The only other thing that works is using Geneva with Mint, which
>isn't a permanent option for me yet.

I am thinking that way in future too.

>So what I was asking was, how do you guys get it to run under Geneva?
>What Settings do you use (i.e. the ones for each individual program
>set through the Task Manager ACC)? I've had some other little
>problems with it as well, but I want to get it running uder my
>normal system first before I get into those. Thanks in advance for
>your feedback!

I am not using any special settings whatsoever. It is just a basic Geneva installation, although I never installed this version myself. It came with my falcon. I will try MICQ on my TT Geneva setup later this weekend.

I hope you have the latest from Dans page. Just get the program files only. I think there was the extra files that Micq creates, I would let it recreate them. I figured my file was somehow corrupted. But I am not really certain.

Anyways, no special settings. I am not that technical yet:-).

3812. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <82qfkrpjn1@user2.teleport.com>
Source record: 69088
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 12/09/99) I've just added more 8 Bit Software to my Catalog. Financial, Budgeting & Print Shop Software. As well as some Spoken Languages and a few Games. I've added another set of shelves to hold it. Also I was holding some software for a customer but due to lack of interest that Software is available again (Archon, Seven Cities of Gold, etc.). Most of these additions are $5 a pop.

(Update: 11/18/99) I've just added more 8 Bit Software to my Catalog. Programming Languages & DOS's from OSS, HOFACKER, Alpha and even Atari MicroSoft BASIC & Atari LOGO. Lots of Utilities & Copiers like Chipmunk and Impersonator. My Catalog is growing by leaps & bounds.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

Atarians Unite! Are you pining for the days of a simpler Computer? Do you miss Arcade Classics like Asteroids, BattleZone, Joust, Missile Command, Robotron 2084 and my favourite Star Raiders! Well Bravo Sierra Computers has them. Are you wandering, wandering in the desert of violent video games. Games too violent for children? With Blood & gore? Two companions of youth nowadays. Especially those you hear about in the news who kill fellow students at school. If your preferences for games lean more towards family friendly. Like it used to be. Try some of my Atari Arcade classics. I have oodles of Atari SoftWare! As well as truckloads of Atari HardWare. And Libraries of Atari Books. Reference material and things you thought you'd never find! So come check it out. The best of Classic Atari 8 Bit & Atari ST. E-Mail me at

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail

at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3813. [HELP] PC-Speed installation instructions

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: french-lines@usa.net
Message-ID: <82r45vvmj1@nnrp1.deja.com>
Source record: 69089

Hi,

Many years ago, I acquired a "PC-Speed" hardware device from SACK Electronic GmbH, which would plug over the 68000 CPU of an ATARI STe, and give access to DOS based programs.

In fact, I never went on to installing the device, (probably because I didn't want to void the ATARI's warranty), and the box laid in the back of a drawer for many years. Finally, I have decided to give it a go. I have all that is necessary (the board, the software) except the installation leaflet which presumably explains the hardware installation procedure (in particular, which way round you should install the board). My board is specifically for STe's (square type CPU).

So, if anyone has experience with this, and has kept the installation leaflet, I would be very grateful if you could send a copy (either scanned leaflet, or just the instructions).

Thanks in advance,

Patrick

french-lines@usa.net

Sent via Deja.com http://www.deja.com/
Before you buy.

3814. HELP: MegaST2/4 Internal Info needed

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: grh@hinton.demon.co.uk
Message-ID: <B47695D8966857F63@0.0.0.0>
Source record: 69090
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,maus.sys.atari.hardware,z-netz.rechner.atari.hardware

Can anybody answer the following?

What pins on the 68000 is the Atari fitted piggy back pcb soldered to and
where is the flying wire to the main board soldered?

(This pcb needs to be restored after an unsuccessful CPU upgrade)

3815. Re: ARCHIVERS (which one to use?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385111c6.0@news2.cluster1.telinco.net>
Source record: 69091

Hi Paul

On 9 Dec 1999 20:59:26 G, Paul Nurminen wrote:
>But the last few years, I've been using a little program (I _think_ I got it
>on a magazine cover disk long ago?) simply called ARC-UTL.PRG.
>I'll make it available on my web site if anyone wants it.

Yes Please. Recently seen a similar type of extractor called UNPACK 1.0
which seems to work on similar lines - but atm doesn't here ;-)

Cheers
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3816. Minimum TOS hardware nowadays

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912101541270.98-100000@rakas>
Source record: 69092

On 10.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> I have no Idea what SSL and SSH stand for.

Secure Socket Layer.

Used to perform secure transactions over HTTP connections.

Secure SHell.

rcp, rsh, rlogin (and possibly telnet) replacement that encrypts
the whole connection, packet by packet. Can also be used to make
IP tunnels between two servers (e.g. reroute ports over a secure
connection).

> If I use Mint, there is no difference as I am told these
> sites require Javascript.

Both myself and several others use SSL. No Javascript required.

> A TT is near decade old. It was late when it came out and was
> behind all others.

Excuse me? It was ahead of equivalent Mac products back then.

> The Falcon isn't any faster than my ST, only prettier:-).

Pardon? It has a 16 MHz bus and 68030 CPU. Definitely faster.

> These are some pretty dated technology and not much better
> than my ST.

Dated, according to what? Overclocked 8086 sold as PentiumIII?

Anyhow, TT/Falcon are much better than the ST, actualy.

> Minimum support level?
>
> I think it still exists for the ST, how much farther who knows.

Not for long, even for Magic.

> I simply say, if it can be supported on an ST then DO SO! If
> it can't, then reality prevails.

And so it does. Most recent applications that have a 680x0
target require 68020 or better, because some CPU instructions
did not exist prior to thta CPU.

> Now for the really important stuff. Does Microdell have a web
> page and what stuff does he have available for Atari? This
> may be the best news I have heard yet.

http://www3.sympatico.ca/berny.diotte/

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3817. Re: Minimum TOS hardware nowadays

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <385115AE.FCF@ooc.de>
Source record: 69093

=?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:

> And so it does. Most recent applications that have a 680x0
> target require 68020 or better, because some CPU instructions
> did not exist prior to thta CPU.

Which applications are you talking about? Most recent applications I
know also work with an ST. There are only a few that require an 68020.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3818. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <c3c25sgrn2jj6vqmf5ub7o96gn4r8bp76a@4ax.com>
Source record: 69094

On Fri, 10 Dec 1999 06:36:16 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Okami w NEWSWATCH 3 Users

This low number surprises me. Then again, it could be a fluke.

I'd like to see a larger sample size used, for a more accurate account. But it still made for interesting reading. Thanks for posting it.

3819. Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-10 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82rgd2$p37$1@birch.prod.itd.earthlink.net>
Source record: 69095

```
Hi All,
What's needed to dump the contents of a Megafile30 on an ST4
to a Seagate on a Falcon?
John
```

3820. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s551fps35388@corp.supernews.com>
Source record: 68946

On 11 Dec 1999 15:53:31 , Brian Van TIlborg wrote:
>On 11 Dec 1999 05:47:55 , Mikey wrote:

>???????????Yo! Mike????????
>
>I think this may have been an appropriate comment earlier in some of Terrys
>Other Recent Threads. He did say he would tone it down a tad, and I too
>seen nothing inappropriate nor incorrect with the below.
>

Sorry, I didn't like the 'Tude "assuming,, bla bla bla". He shouldn't
even of replied to the post if he didn't know for one, and I doubt
that there is anyone that frequents this place that doesn't know Best
is still in business. I read between the lines, and took it as the
smart ass comment it was.
If they guy wants to even slightly hint at something, then he should
go to the advocacy group where I can cuss.

And, a post I made which didn't make it, you want to look for a Link
host adapter. While still called a "Link", it is not related to the
ICD product and is carried by at least four of the dealers in the US.

Mikey

3821. Re: Success at last....

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: darklord@kih.net
Message-ID: <82u16j$4b5$1@news3.icx.net>
Source record: 68947

On 11 Dec 1999 02:36:01 , J.W. Krych wrote:

Congratulations on all your hard work! ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3822. CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <jzw44.2308$bW4.5945@news2.randori.com>
Source record: 68948

Has anyone received any ordered shareware from Denesh that he stated he was sending out last weekend?

Steve Hammond

3823. [WEB] Upload MP3 - Aniplayer 2.08

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <82u5am$96q$2@wanadoo.fr>
Source record: 68949

Hi,

The last version of Aniplayer is on my site, about news :
MPEG Audio Layer 1,2,3 (MP1 / MP2 / MP3).

Regards,

Didier.

Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Dev 68K/DSP56001/C on
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

3824. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912112025420.87-100000@rakas>
Source record: 68950

On 11.12.1999, Paul Mac <paul_mc@atariste.freeserve.co.uk> wrote:

> just to say, do not rule out the humble ST quite yet, Mario
> Becroft is working on a hardware project

Quite honestly, how many people will buy it?

Listen, Mario produces great hardware and software. No doubt.

However, remember that most ST owners bought it only because they needed a cheap MIDI sequencer package. They are using a Mac/PC for Internet and almost everything else. This also means there is _no_way_ you will never get them to buy anything new for their ST anymore; they would rather buy a CD-writer for their PC.

Those who really use only Atari for _everything_ use a TT, Falcon or a clone (Medusa, Hades, Milan), nowadays.

IMHO, the market is divided in two extremes, nowadays:

1) People who keep their old ST for games or MIDI, because their ST cannot do Javascript nor Ethernet, so Atari is really dead. They have seen the light and are happy to report that Atari is "outdated, slow technology" just because their ST didn't cut it, even though TT and Falcon owners report that their machine does indonesian coffee and heavenly connections just fine.

2) People who realize everything is just a matter of software, as long as their hardware base is potent enough. Those people have bought a TT or Falcon to replace their STE.

Group one thinks it might be fun to upgrade from a floppy system running TOS 1.xx to finally experience TOS 2.06 and hard-disk. They also probably want more than 4 MB of ram, so they can load _all_ the Cubase module and have plenty of room left for sound editors, in multitasking under MROS.

Group two wants 3-D graphics in their VME slot and Ethernet thru a cheaper alternative than hunting down a Riebl, plus a scanner and cd burner on their SCSI port, and finally a good PC keyboard and serial mouse.

Group one really doesn't want to pay for anything, because they got their ST for peanuts, in a pawn shop or at an auction.

Group two is willing to pay, as long as they get exactly what they want to get their TT/Falcon to perform what they need.

Mario (or yourself) may think differently, of course. ;-)

Anyhow, this was just my two markka.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3825. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <rbx44.3132$ff2.296396@news.flash.net>
Source record: 68951

On 11 Dec 1999 17:12:25 , Mikey wrote:
>Sorry, I didn't like the 'Tude "assuming,, bla bla bla". He shouldn't
>even of replied to the post if he didn't know for one, and I doubt
>that there is anyone that frequents this place that doesn't know Best
>is still in business. I read between the lines, and took it as the
>smart ass comment it was.
>If they guy wants to even slightly hint at something, then he should
>go to the advocacy group where I can cuss.

Um... Once again, I think you are still overreacting. Saying
"assuming they are still in business" doesn't mean anything other
than the guy honestly isn't sure. No "hints" or anything. With the
Atari market the way it is, especially in the U.S., companies are
dropping off quickly. It just a fact of Atari life here. No one can
assume that a company IS in business any more. So calm down, dude!

Mike Freeman
nameerf@flash.net

3826. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s559ghhi5350@corp.supernews.com>
Source record: 68952

On 11 Dec 1999 19:00:39 , Michael and Nicole Freeman wrote:
>On 11 Dec 1999 17:12:25 , Mikey wrote:

It's not in my nature to be calm! :)
I promise I won't go into anymore than this final comment:)

Ok, maybe here is why I have flown off handle lately, or as some
posters have thought, post abusive, non-constructive post.

1). Gemulator. My main gripe about this topic in the C.S.A.ST is the
first word out of each users mouth is "Derrick cannot answer my
questions, offers little support other than 30 pages of documentation
(that no one reads), or "ignorant" (thanks Bill P.) questions like
"does Apex Media work with Gemulator?" The latter question does not
even deserve an answer, and the user really needs to go back and take
a look at a few FAQ's (thanks Nick B.) to really understand what they
are asking. Number two on the list is "where can I get TOS ROMs?", and
ones like "what FTP site is Geneva on?" ranks a close third. If
Gemulator needs a home, then let the PC users create one, right
beneath alt.barney.die.die.die and both PC and Atarians interested in
emulation can beg, borrow, steal and whine all they want within that group.

2). PC envy. Nobody here has it, but PC and Mac users (X-Atarian or not)
continually think this an arena to debate how much better new PC and Mac
hardware is over TOS hardware. There is a vast difference in technology.
When someone like myself makes a statement like "Adobe Premier on a
PIII 500 with a Miro DC030 capture card sucks", compared to a Falcon040
using Apex and Expose, the PC and Mac types jump on Bills podium (he
owns both) and spews lines of text they know nothing about. In this
instance, the guy had a stock Falcon (Nemesis doesn't count as any
dedicated Falcon owner made his own "speeder" a long time ago), didn't
have fast ram, a graphics card or video capture device. He cannot
fully appreciate the performance of a Falcon 040, then goes on to deny
any problems with his new platform when when thousands (yes, I know
that millions of copies of WinXX have shipped) do have problems. This
tells me that this new PC (Mac) user is as ignorant (thanks Bill P.)
about his new system as they were about their TOS platform. Then
farther go on to criticize the arrival of the Milan 060. They have no
idea the performance of TOS based applications running on an 060
connected to a decent bus, not to mention the level of complexity is
much less on the Milan than a Win or Mac O/S based machine. Why does
installing a Jaz on a PC (or Mac) require 10 megabytes of zipped
driver software from Iomega when on a TOS machine only requires about
29K of HD Driver? The "other" systems are galaxies apart, and it is
senseless to debate (in this newsgroup) the pros and cons of each.

The guys (or KEllis) with the TOS machine do not need ANY input on how software or hardware performs on a PC (or Mac).

3). This could all be solved by revisiting a subject that came up here a long time ago, different newsgroups. Look at the Programmers group under C.S.A.P. They have a very quiet, productive group. Questions are answered, examples posted, and everyone helps out. If the Internet can support 13 variations of alt.barney.die, then it can support comp.sys.atari.f030 (the Germans are way ahead setting up specific groups for the TOS platforms), comp.sys.atari.hardware, comp.sys.atari.dtp, comp.sys.atari.graphics, comp.sys.atari.emulators, alt.howimadeanataripage.withmypcandnotHPP and comp.sys.xatarian.needhelp.pullingmyheadout.

You know, a lot of second hand Atari hardware will be surfacing the next few years. People here my want to preserve the interest of those experienced with it incase they run across an SST board, Nemesis, NOVA card, Speed Resolution card, or Afterburner second hand. I don't know about others, but I prefer to use TOS machines, it isn't a necessity for sure, and enjoy sharing information with users that have a common interest. I could give a rats ass about someone who "used to use an Atari, but have a better machine now". We still have several good shops to purchase software and hardware from. They are smart enough to diversify into other areas and still maintain support for the Atari platform.

Thanks to US and Canada;
Chro-Magic
ATY Computer
Systems for Tomorrow
Sheldon Winnick
Best Electronics
HOMA HOUSE
Wizztronics
A few musical outlets that still carry Atari hardware and software (search them out, they are there), and especially all the shareware and freeware developers that provide some of the tightest code available on any system, and all the clubs and user groups that still enjoy enthusiasm for the TOS platform.

Mikey

3827. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3852a8c24297544@online.be>
Source record: 68953

on Fri 10-12-1999 22:49 Paul Williamson wrote:

>Hi Martin
>
>On 9 Dec 1999 19:10:50 +, Martin "Nightowl" Byttebier wrote:

>>I told this to a English friend (hello Paul) who offered Ulli his help.
>>AFAIK, my friend never recieved an answer of Ulli.
>>I really can't understand this kind of behaviour.
>
>You are quite right - I have not yet had a reply :-(
>
>I'll re-send the mail in case the first one didn't reach him.

A waste of time and money. It's obvious he lied to me at Hannover. I'm 95
% sure the docs and so where ready at the time of the Stafford show. One
question remains: why refused he to give his fiat at SysSol to sell it at
the show?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3828. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3852a8c24297543@online.be>
Source record: 68954

on Sat 11-12-1999 07:27 Krzysztof Maj wrote:

>
>I am using STarCall for some years and I like this programme very much.
>I've tried the last version (3.0) but with no success. Maybe it depends
>on the computer - my stuff is MEGA STE 4 with TOS 2.06.
>I went back to the version 2.6 (the best one IMO).

Thanks for the info. I found demo version 2.6 and indeed this version
works just great on my Hades, even with my MiNT-net setup.
Version 3.0 however just won't work. Crashes all over. As soon as I hit a
Okay or cancel buttoms the whole thing just freeze.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3829. Help Please: Cab 2.7 and Sting

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <38523df8cd8730@nucleus.com>
Source record: 68955

After a long time using the Cab 2.7 demo with Sting and Olivier Booklage's OVL, I decided it was time to get the real thing.

Systems for Tomorrow is just tops with me.

Anyway, I know that the full install of Cab 2.7 wants to use ICONNECT, but I wish to continue using Sting.

So the install program will only allow me to designate a folder in the root of a drive, so I did that and then moved it to my D:\INTERNET\ folder. I installed the Booklage OVL and its support files in the MODULES folder, overwriting the OVL that works with ICONNECT, and I removed the SOCKETS.PRG that the installation program placed in my AUTO folder.

I am already using HSMODEM (version 7, I think), under Magic 5.11 (soon to be Magic 6 - same purchase).

When I go online, launch CAB 2.7 and try to access a URL, the first part of the download happens alright, but then I get an alert message in reversed type (white on black) across the top of my screen reading, "Kann Datei C:\ICONFSET.CFG nicht Offen. Press a key.....". When I press a key, I get a dialog box which has the message, "Connection to SErver Failed". When I hit "Cancel" here, the page loads as normal, and the rest of the page's components download without incident. However, should I click on a link, or enter a URL again, the same error messages happen. This is getting tiresome.

Can anyone tell me how to get CAB 2.7 to stop looking for ICONNECT and to just behave with Sting?

Thanks for any and all assistance.

3830. Re: BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: jedijeff <jeff__t@nwonline.net>
Message-ID: <eix44.163$5e3.13692@typ11.nn.bcandid.com>
Source record: 68956

I think the Atari 7800 version of Ballblazer is the all time best. It handled great and there is an extra chip in the cart that supplies the music, and it sounds awesome!

Jeff

<nexar@my-deja.com> wrote in message news:82qcq6emk1@nnrp1.deja.com...
> Yeah, where can you find this title at?
> Game was a blast on the old 8-bitters.
> I have the original for the 800, but bad sectors appeared while
> loading, and now the game is corrupt. Damned if I couldn't figure
> out how to get passed the copy protection. :\ oh well.
>
> Clint
>
>
>
> In article <bel34.21593$Tp.895217@typ11.nn.bcandid.com>,
> "jedijeff" <jeff__t@nwonline.net> wrote:
> > Michael,
> >
> > There was a version for the ST called Master Blazer. It was made by
> Rainbow
> > Arts. LMK if you need more info.
> >
> > Jeff
> >
> > Michael Brent <mbrent@inreach.com> wrote in message
> > news:38470AEC.55DE@inreach.com...
> > > Hi Group,
> > >
> > > Years ago Lucas Films sold a fabulous game for the Atri 8-bits,
> > > the game was BallBlazer and I loved playing it. Is there a version
> > > for the ST computers or maybe the Jaguar ??
> > > Thanks....
> > >
> > > Michael
> >
> >
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3831. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <k4d55scsllvsv20smqfc1139fo0j3ka5nc@4ax.com>
Source record: 68957

On Sat, 11 Dec 1999 05:47:55 GMT, mgrove@iwvisp.com (Mikey) wrote:

>Only a warped minded PC user would make a statement like that.
>Your not here for constructive debates, your here because you think
>you have gotten a penis enlargement. Kind of ignorant (learned that
>word from Bill) for someone that ran an Atari BBS for so long to think
>that many of the users here don't know what the PC world is like.
>Remember your second grade teacher?
>When you assume something, you make an ass out of you and me.

Wow, where did this come from?

Please, don't ever skip your medicine again. There's a reason why your
shrink has prescribed it to you.

3832. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <cbd55soni1j3jrqg2r67jkggc3g53iv9o4@4ax.com>
Source record: 68958

On Sat, 11 Dec 1999 17:12:25 GMT, mgrove@iwvisp.com (Mikey) wrote:

>Sorry, I didn't like the 'Tude "assuming,, bla bla bla". He shouldn't
>even of replied to the post if he didn't know for one, and I doubt
>that there is anyone that frequents this place that doesn't know Best
>is still in business. I read between the lines, and took it as the
>smart ass comment it was.

You need to quit looking for demons under your bed. There was nothing smart ass about my comment. It was an honest attempt to help someone looking for Atari hardware.

I honestly didn't know if Best Electronics was still in business. And since the original poster wasn't familiar with SFT, why should I assume that he's familiar with Best?

>If they guy wants to even slightly hint at something, then he should
>go to the advocacy group where I can cuss.

No thanks. I have no interest in exchanging childish insults with you.

3833. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <tkd55sk4n8mi63htgddluue4g3s90plimh@4ax.com>
Source record: 68959

On 11 Dec 1999 10:21:16 GMT, lais@zetnet.co.uk (Shiuming Lai) wrote:

>On 10 Dec 1999 21:11:19 , Terry May wrote:
>>Niall,
>>
>>> Is the TT substantially faster than the falcon?
>>
>>Definitely.

I did not write this. Please pay attention to your attributions.

3834. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3852c53b.0@news2.cluster1.telinco.net>
Source record: 68960

On 11 Dec 1999 18:17:51 , Steve Hammond wrote:
>Has anyone received any ordered shareware from Denesh that he stated he was
>sending out last weekend?

Afraid not Steve. Not even an email reply - so I've closed the book on
that one now. :-(

Regards
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3835. 12 VDC Not

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: starlord <*>
Message-ID: <3852bcd6.0@news.qnet.com>
Source record: 68961

Well, I found out today why the Falcon power supply did not power everything up. The 12vdc side is only putting out a little over 5vdc.

The 12vdc line on the PC power supply is putting out 11.85vdc and the 5vdc lines 4.72vdc.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3836. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <ioz44.46290$Oo3.1053562@news.tpnet.pl>
Source record: 68962

```
Hi

ma-ST-o-don't - New ATARI ST games from archive
SUPER GAU COLLECTON (224-250)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

3837. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82uhpj118l4@enews3.newsguy.com>
Source record: 68963

On 8 Dec 1999 04:19:47 G, Brian Van TIlborg wrote:

>Well you can read NG Online with NEWsie. It just seemed numerous times I
>would get on the internet, and remember a message someone wrote in the NG
>regarding a webpage or downloads or tech tip and I would realize that I
>couldn't read them as NEWsie would default to looking online for files to
>be downloaded offline.

Not sure I understand what you're saying here...

>However, I may being doing things wrong here, and I have not been testing
>with Magic, but everytime I start going between online and offline readings
>with STing loaded I get corrupted xover.txt files. So in truth I could
>probably have better results if I was webbrowsing and loaded up OKAMI just
>to read the messages I already received. But that is another day.

If you've "connected to host" in NEWSie, then downloaded your various
groups, then "disconnect from host", and then QUIT NEWSie, then, re-run
NEWSie, you can remain on-line/connected to your ISP, and proceed to read
your new messages (that were just downloaded) that are now coming from the
OFFLINE folder on your hard disk. As long as you don't "connect to host"
while doing this, NEWSie ignores the fact that your modem is indeed
connected and on-line.

Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
reading OFFLINE messages in NEWSie, and come to a message with a web
page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
the link, and the web page will be loaded into CAB.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3838. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <82uhpg018l4@enews3.newsguy.com>
Source record: 68964

On 6 Dec 1999 21:45:28 +, Martin "Nightowl" Byttebier wrote:

>Right, it's waste of money. Howver Okami is a offline reader for mail and
>news. Popwatch is the thing that download/uploads your mails from/to your
>mailbox. Newswatch does the same for news.
>BTW: when you've a multitasking system you can use then both on the same
>time. Can you do that with Newsie?

Actually, yes. I use POPwatch and NEWSie, often at the same time.

As a side note: I find POPwatch retrieves e-mail _much faster_ than NEWSie
as well. Plus being able to see all the spammers _before_ actually
downloading the e-mail messages is great. And I also generally SEND my
mail with POPwatch (that was created and QUEUED in NEWSie).

And finally, for some unknown reason, with my ISP, NEWSie _will not_
"delete mail from server" despite being set to do just that (another
reason to use POPwatch to retrieve [and delete from the server] my e-mail).

8^)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

3839. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3852dfbd$0$18512@news.zetnet.co.uk>
Source record: 68965

Hi Paul,

On 11 Dec 1999 22:04:32 , Paul Nurminen wrote:

>As a side note: I find POPwatch retrieves e-mail _much faster_ than NEWSie
>as well. Plus being able to see all the spammers _before_ actually
>downloading the e-mail messages is great. And I also generally SEND my
>mail with POPwatch (that was created and QUEUED in NEWSie).

You can do this in Newsie, just use the "Get selected mail" function.

>And finally, for some unknown reason, with my ISP, NEWSie _will not_
>"delete mail from server" despite being set to do just that (another
>reason to use POPwatch to retrieve [and delete from the server] my e-mail).

If you use the "Get selected mail" function and delete from within that
window it will probably delete it off the server O.K.

Cheers

Paul

3840. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <82unle$7uqg$1@spnode25.nerdc.ufl.edu>
Source record: 68966

Hi Hi AM!

How are you?

Hey, which Thing do you have Ver.?

I had one in English but I lost it and would
like to run it under Geneva :)

Raymond
On 11 Dec 1999 00:21:28, "AtariMad" wrote:
>
>> it is a very sufficient multitasking environment! You can set up
>> flags for individual programs, for instance I turn off multitasking
>> when I run 2in1. I am running it right now in Thing with CAB,
>
>Out of interest, what TOS version do you have?
>
>I was just wondering because I found that Thing works under Geneva on my STe
>with TOS2.06 but not with TOS1.62
>
>Kev.
>Editor : ST+
>http://www.stplus.org.uk
>
>
>.

3841. MagicPC and Pagestream

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <82uo99$49i$1@nnrp02.primenet.com>
Source record: 68967

Can anyone tell me if using Magic PC and pagestream if a printer which
is being used on the pc has to be one that Pagestream has a driver for
or does Pagestream use the Installed windows printer driver. I know
Calamus99 uses the IBM driver so it works with any printer but
I wonder how Pagestream works in this enviorment. My logic tells me
that pagestream will still require to use a printer driver from pagestream and will
not call upon the IBM drivers.
Please if anyone know, please respond.

Gene

3842. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <385198db$0$7553@znews.zetnet.co.uk>
Source record: 69020

> it is a very sufficient multitasking environment! You can set up
> flags for individual programs, for instance I turn off multitasking
> when I run 2in1. I am running it right now in Thing with CAB,

Out of interest, what TOS version do you have?

I was just wondering because I found that Thing works under Geneva on my STe
with TOS2.06 but not with TOS1.62

Kev.
Editor : ST+
http://www.stplus.org.uk

3843. Checkbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <82s6b5$n9h@nnrp4.farm.idt.net>
Source record: 69021

Hi,

Does anyong out there know of a 'Checkbook' program that is simple to use much like the old "home Accountant' that will be Y2K compliant? I thought I had a programmer to do one for me but now he has backed out and I need one. Thanks - Should be based on USA use with US$.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3844. Re: PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: <>
Message-ID: <38519c49.0@news.qnet.com>
Source record: 69022

On 10 Dec 1999 22:56:54 , John Garone wrote:

Dennis,
> As an semi-educated guess, if you intend to run 'both' machines
> simultaneosly make sure the power supply can handle the total current
> or it's blown!!! There also may be a reason for separate 5v lines (?).
> The type of ground should be looked at also (floating, chassis or
> neither). Don't get zapped!!!!!
> John
>
I've ripped out the 'guts' of the 286, the only thing in the case now
is the power supply, which I'm going to use to power the Falcon with.

The guy with the multi-meter was gone all day so I didn't get it
today. I was just looking at all those wires on the falcon old power
supply, and was just thinking of how I could hook all of them up.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3845. Success at last....

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <82sdah$9qs$1@athena.netset.com>
Source record: 69023

Hi Fellow Atarians!

Well, it certaintly took a while to do, with many posts here and in comp.sys.atari.st.tech, many cable investments to Redmond Cable, and a few long nights with o-scopes, looking at video signals.

The STf/STe and the Falcon030 now work just GREAT with the VideoTurtle! (Hey Dennis, if you are ever in the Cleveland area, come holler!)

We finally built by ourselves a simple attenuating circuit on a Radio Shack board, the tiny ones with copper on the one side, and correctly setting the jumpers, and vola!

As a side, it is frustrating when you send complete diagrams to a cable company and get numerous promisses that the "next one" will be correct, and they make them ALL the same! :(

I treated myself to a new 26" RCA TV as a Christmas present, and of course it had to have S-Video! :)

The displays in all resolutions, except mono of course, are as to be expected, extremely crisp and clear.

My brother's girlfriend especially enjoyed playing Kid Kong on the 26" S-Video TV!!! And. Llamatron too! And she also said that the display was better than the monitor, RGB. (no spams here please)

But, the real treat was the Falcon030 and the demos, Lostblub, Obnoxious, and Knockout. And, there will be others in due time.

I am not presenting a review here, I am of course slightly biased towards the VideoTurtle, I'm her co-designer!

So, I have two pretty well-known Atari users lined up to give the VideoTurtle and the ST/Falcon030 a pretty thorough review. And some other systems too.

But, much long work has finally come to an end, as yet another system is hooked up with the VideoTurtle.

Spams and debates about the VideoTurtle and the SCART TV's from Europe are not necesarry, the US does not have SCART, plain and simple. And Reviews from other computer systems using the VideoTurtle can be found on the internet. Type in VideoTurtle in a search engine. Bill Near's is a good one. And Amiga Informer Issue 12 has their own review, from Dr. Amiga.

So, you demo fiends out there, what else have ya got to show off? ;)

Regards,

Jim W. Krych

1040STf w/megafile 30, 1040STe w/4MB and 340MB SCSI and Syquest and Ricoh drives, and a Falcon030 with 14MB, a 540MB IDE, a 540MB SCSI, a Ricoh drive, and a 12x CDROM, with VGA and RGB monitors, and tons of CD ROM software.

3846. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <T8j44.764$Uo3.559@198.235.216.4>
Source record: 69024

Thanks to everyone who answered. My mailbox was flooded along with the NG posts. Sometimes I wonder just how damn many ST/Atari users there are on this NG. Many names I have never even seen before replied to me via email.

One thing was certain. Not one bad word about SFT. Not one Negative comment.

So, even though it seemed strange to me they were only open on Saturday, looks like I will be ordering a few things.

Lets hope I am not the first to have a bad experience.

I also believe if we are to get SCSI II adapters, we are going to have to find a store with some old stock, since it appears ICD are no longer trustworthy. What a shame.

Later Brian.

>.

3847. Re: Gemulator98 and Megamax Laser C com

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <b9j44.765$Uo3.559@198.235.216.4>
Source record: 69025

Sorry I am not a programmer. But IIRC when TOS 1.04 came out a number of things didn't work and my friends left Laser C because either it didn't work or parts of it didn't work. If I am wrong, well thats memory for you, but I do remember some problem with Laser C and TOS 1.04 be it a shell or what I am not certain. You can always try TOS 1.02 or 1.00 on ROM.

Speaking of emulation programming. This same friend used PC DITTO on his ST to write Banking Software back in 1988-9. Compiling took more than a few cups of coffee:-). Soon he had Pure C, then called Borland Turbo C for both his ST and his PC.

Later Brian.

On 9 Dec 1999 02:38:52 G, "Ross Cooling" wrote:
>It's been such a long time, but I remember Laser C didn't work properly (or
>parts of it) under Atari TT. I had used it under Atari ST (TOS 1.04) and had
>to switch to Lattice C for programming on TT. Do your problems occur with
>TOS 1.04 or just 2.06 - that may be a cause!
>
>Joseph Zorzin <redoak@forestmeister.com> wrote in message
>news:384D707D.1264E7A2@forestmeister.com...
>> I downloaded Gemulator 98 and 2 versions of TOS, 1.04 and 2.06.
>> I manage to get Gemulator to see both and then I've been able to
>>
>> run many of my old Atari programs but I'm have trouble with the
>> Laser C development program.
>>
>> Laser C loads- but- if I have Gemulator use 14 megs of RAM,
>> Laser C will crash trying to open any code file or when
>> attempting to make changes to it's config.sys file.
>>
>> So, I adjusted Gemulator to only use 4 megs of ram on my
>> Pentium, and now the above problem doesn't occur, but when I
>> tried to compile a code file- it crashed and burned my PC
>> operating system (Win95 OSR2)- I ended up with a black screen. I
>>
>> had to reboot, run scandisk, and it fixed a damaged file.
>>
>> I don't get it. The author of Gemulator says it should work. I
>> got a few messages from him, but few suggestions, and he seems
>> to have given up on this problem.
>>
>> The reason I still care to develop software with GEM and TOS is
>> that I wrote some software that I've come to depend on in my
>> conulting work. I now also have MS Visual C++, but that's a

>> steep learing curve before I'm ready to try porting over GEM
>> programs to Windows- I'll do it eventually, but in the short
>> term I'd like to continue with TOS and GEM.
>>
>> Anyone have any suggestions?
>>
>> --
>> Joe Zorzin
>>
>>
>>
>
>
>.

3848. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <o9j44.766$Uo3.559@198.235.216.4>
Source record: 69026

On 10 Dec 1999 04:35:01 , Tom Derrick wrote:

>I have not used the Database, but the spreadsheet can be maddening
>to the point of uselessness. Works fine if the sheet is small, with
>very little calculation required, but when it gets bigger, it starts
>giving you noise about 'formula is in wrong format', even though it
>is in fact okay. Quitting and reloading will eventually stop this
>nonsense for that load, but another load or some further work will
>go back the the same old *&^(. For serious spreadsheet work I am
>using KSpread4, which also has fairly hideous problems, but at least
>it doesn't drive me crazy. And it has at least one feature
>(resizable boxes in both axes) that is unavailable in AW or LDW.

Good information to know. I am more interested in the database, so I think
I will give it a go. I use LDW for spreads and would have like to have
changed to an integrated package. I guess I won't be doing this.

>The wordprocessor works fairly well, especially useful for very
>rudimentary dtp. I prefer PageStream, but have no fonts for PGS that
>include the upper character set, which I often need (I teach
>apprentice electricians).

When DTP gets beyond rudimentary, I have DTP programs:-).
I am not certain as I have never used it, but I thought that Signum handled
characters such as this? You might want to look into it.

I intend to use the WP and Database, maybe try the spread just to confirm
it is lacking:-).

>.... I didn't make a mistake. The computer misunderstood my request.
>___ Mountain Reader II - #00000077
>.

3849. Re: Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <x9j44.767$Uo3.559@198.235.216.4>
Source record: 69027

On 10 Dec 1999 18:22:26 , John Garone wrote:
>Hi All,
> What's needed to dump the contents of a Megafile30 on an ST4
>to a Seagate on a Falcon?
> John
>

A few Suggestions.

1) A Floppy Disk.
2) A serial Cable and any telecom prg.
3) A Midi Cable and Midi net/com
4) STING.

5) Send me the Falcon and ST4 along with the megafile 30 and I will do it for you. If I can't then perhaps they are broken and I would keep them for you:-).

>.

3850. Re: TT or Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <V9j44.768$Uo3.559@198.235.216.4>
Source record: 69028

On 10 Dec 1999 20:31:15 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 10.12.1999, Niall Moran <niall.moran@connectfree.co.uk> wrote:
>
>> I'm thinking about uprading to a falcon or TT. Which is the
>> best? I have always fancied a TT but the falcon sound
>> hardware..... Is the TT substantially faster than the falcon?
>
>That question has been asked several times. Here's my view:
>

<Snip> actually <RIP TEAR CRUNCH REMOVE MASSIVE IMFORMATION>

I fully agree with Martins Comments. Well done.

Now I might add a less technical perspective as I have recently aquired both.

TT 030 6MEG RAM 4TT/2ST 500hd.
Falcon 14Meg ram 80hd/270 syquest.

Both machines are limited but if you can get the missing pieces either one are going to suit your needs based on the QFUNKS post. Take his comments as a very good way to assess your purchase. If you play games on the Mega, I suggest that you keep it if you get a TT.

IMHO if you have a TT with Graphics Card you have and AWESOME computer. My TT just Flies on the WEB, without a card and it is just lacking in Resolution and colour. If you want to know what a TT is Like with CAB w/o a Card, just put your Mega to LOW RES and load CAB, with a Webpage. The result will be no different on a TT except higher acceptable resolution. There are no tricks I have seen for TT software that do what Photochrome does on the ST to bring pictures to life. My TT I purchased after the Falcon. I have only just connected it to the internet in the past week. I cannot figure out why my FALCON is so slow compared to it, even lowering the Falcon Screen resolution doesn't change the speed. If I had a card for the TT I wouldn't probably use my Falcon. Big Statement eh.

Unfortuneately Apex Media is Falcon Only. THis program alone is reason to own a Falcon.

I like all my Atari computers. I like my Falcon too. My Falcon is in STock Form with 14meg of Ram. I think that if you get a Card, or An Accelerator for the Falcon, You have an AWESOME computer, that plays many ST games, and has many games written for it, ok not MANY, but alot of games:-). It does come with more colour out of the box than the TT and 256 Colours to me is the MINIMUM you need if you want to be on the NET to appreciate its true value. The speed of MY falcon on the internet is the same as my ST if the

ST has a CACHE built up and the Falcon does not, I do not know why the TT is so much faster at Tables. I do not know why my Falcon isn't uncompressing Jpgs faster than my TT. It is not even close. I have JPEG OVERLay and RUN JPGD.prg from the Auto folder. This is my biggest suprise. I truly wonder if my Falcons DSP works. Especially after seeing the TT just whip up some Web Pages, faster than my Falcon did with a Cache built. And it wasn't even close.

It is a tough decision. If you read Erics post closely and know what you want to do, make your decision, if you want an 030 Atari and you are a happy Atari user, neither of these computers will disapoint you.

And the Falcon sound. There is no way to describe it.

If you really can't make your mind up get both:-).

P.S. While I have mentioned cards and accelerater for both machines, Mine are both in STock Form. I am happy to use either one. The TT for speed and the Falcon for colour. The speed of the Falcon is neither overwhelming nor disapointing, It is fully acceptable, particularly if you have been web browsing with an ST, you will like the change.

Just buy one, You can't go wrong.

Later Brian.
>.

3851. Re: Success at last....

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s53ij9b15310@corp.supernews.com>
Source record: 69029

On 11 Dec 1999 02:36:01 , J.W. Krych wrote:
>Hi Fellow Atarians!
>
>
>Well, it certaintly took a while to do, with many posts here and in
>comp.sys.atari.st.tech, many cable investments to Redmond Cable, and a few
>long nights with o-scopes, looking at video signals.
>
>
>The STf/STe and the Falcon030 now work just GREAT with the VideoTurtle!
>(Hey Dennis, if you are ever in the Cleveland area, come holler!)

That is cool news Jim. Two years ago I purchased the chips to build
an S-VHS output for my machine, but they still sit in the tray.....
Where do you get your clock for the video signal? I am wondering if
some of the Falcons running a faster bus clock will have problems with
the display. Using the Atari RGB monitor requires a video modification
inside if the bus is over clocked, however an (older) multisync is able to
handle the faster clock no problem here.

Thanks,

Mike

3852. Re: PC to Falcon030

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82soc1$iq1$1@holly.prod.itd.earthlink.net>
Source record: 69030

On 11 Dec 1999 00:35:21 , Slc.Dennis Bishop wrote:
>On 10 Dec 1999 22:56:54 , John Garone wrote:
>
>Dennis,
>> As an semi-educated guess, if you intend to run 'both' machines
>> simultaneosly make sure the power supply can handle the total current
>> or it's blown!!! There also may be a reason for separate 5v lines (?).
>> The type of ground should be looked at also (floating, chassis or
>> neither). Don't get zapped!!!!!
>> John
>>
> I've ripped out the 'guts' of the 286, the only thing in the case now
>is the power supply, which I'm going to use to power the Falcon with.
>
> The guy with the multi-meter was gone all day so I didn't get it
>today. I was just looking at all those wires on the falcon old power
>supply, and was just thinking of how I could hook all of them up.
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
Dennis,
Not knowing how much you know about electronics (not that I know a lot):
If you get a zero resistance reading getween the 5v taps it's safe to say
they are'nt isolated and as long as the current rateing on the supply you
intend to use meets or exceeds the Falcon's then I'd tie them together
to the new 5v output. This is only advice which you should get more opinions
on before you go ahead! Anyway, good luck,
John

3853. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s53pcbo75323@corp.supernews.com>
Source record: 69031

Only a warped minded PC user would make a statement like that.
Your not here for constructive debates, your here because you think
you have gotten a penis enlargement. Kind of ignorant (learned that
word from Bill) for someone that ran an Atari BBS for so long to think
that many of the users here don't know what the PC world is like.
Remember your second grade teacher?
When you assume something, you make an ass out of you and me.

Mikey

On 10 Dec 1999 21:11:19 , Terry May wrote:
>On Sat, 11 Dec 1999 03:02:11 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>I also believe if we are to get SCSI II adapters, we are going to have to
>>find a store with some old stock, since it appears ICD are no longer
>>trustworthy. What a shame.
>
>Best Electronics (assuming they're still around) is also a very good
>supplier of Atari hardware. They have just about everything, even a lot of
>obscure stuff that probably belongs in a museum somewhere.
>.

3854. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Lem44.2974$ff2.259756@news.flash.net>
Source record: 69032

On 11 Dec 1999 05:47:55 , Mikey wrote:
>
>Only a warped minded PC user would make a statement like that.
>Your not here for constructive debates, your here because you think
>you have gotten a penis enlargement. Kind of ignorant (learned that
>word from Bill) for someone that ran an Atari BBS for so long to think
>that many of the users here don't know what the PC world is like.
>Remember your second grade teacher?
>When you assume something, you make an ass out of you and me.

What?! Where did you get this from? I see nothing offensive in the
below comments. I see absolutely nothing consrtuctive in your
statement and everything perfectly constructive in the post you are
referring to. Am I missing something? I've seen way too many
overreactions here recently to let this start. Let's calm down, shall
we?

>
>Mikey
>
>On 10 Dec 1999 21:11:19 , Terry May wrote:
>>On Sat, 11 Dec 1999 03:02:11 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>>wrote:
>>
>>>I also believe if we are to get SCSI II adapters, we are going to have to
>>>find a store with some old stock, since it appears ICD are no longer
>>>trustworthy. What a shame.
>>
>>Best Electronics (assuming they're still around) is also a very good
>>supplier of Atari hardware. They have just about everything, even a lot of
>>obscure stuff that probably belongs in a museum somewhere.
>>.
>.

Mike Freeman
nameerf@flash.net

3855. *.ra files with Aniplayer?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <82spmg$14i$1@hermes.achilles.net>
Source record: 69033

Can anyone tell me if its possible to get an .ra (real audio) file
into Aniplayer and have it played?
I have Aniplayer installed as a viewer for ra files in CAB, but
when I click on the link, I just get another url and nothing else.
From what I know of ra files you can't download them, so I don't know how you are
supossed to get them into Aniplayer.
Mark

3856. Re: Great Fax /BBS/Terminal program availab

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3851faa01771a0@smok.krakus.top.pl>
Source record: 69034

On Thu 09-12-1999 19:17 (+0100) Martin "Nightowl" Byttebier wrote:

>I wonder if someone has some expericience with Starcall.
>I've tried it a few time on my Hades running N_AES. Whenever it try to set
>the modem speed to the speed I want the whole thing just hangs, leaving me
>with no other choice then a reboot.

I am using STarCall for some years and I like this programme very much.
I've tried the last version (3.0) but with no success. Maybe it depends
on the computer - my stuff is MEGA STE 4 with TOS 2.06.
I went back to the version 2.6 (the best one IMO).

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

3857. Falcon and MP3, yes indeed. real time.

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912110247130.211-100000@tmp1-024.fdn.com>
Source record: 69035

There you go.

http://falcamp.atari.org

Beta available.
Even MiNT compatible.

3858. Re: Checkbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bxn44.790$Uo3.675@198.235.216.4>
Source record: 69036

There was a checkbook program that was distributed by the former ST
Informer. I believe they still have a Web Page but I don't have the URL.

Later Brian.

On 11 Dec 1999 00:36:53 , Frank W. Lawrence wrote:
>Hi,
>
>Does anyong out there know of a 'Checkbook' program that is simple to use
>much like the old "home Accountant' that will be Y2K compliant? I thought
>I had a programmer to do one for me but now he has backed out and I need
>one. Thanks - Should be based on USA use with US$.
>
>
> ****************************
> *====== Frank Lawrence ======*
> *====== Norman OK US ======*
> ****************************
>.

3859. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912110252590.211-100000@tmp1-024.fdn.com>
Source record: 69037

On Thu, 9 Dec 1999, Michael and Nicole Freeman wrote:

> I wish more demos were made available for things like this. The demo
> was what made me want to choose Geneva over Magic (aside from the
I understand that, and I agree.

<snip>
> P.S. - I've never been disappointed with Geneva, and would recommend
> it to anyone! Try it with Mint 1.15.5, Thing 1.27, and Boxkite! It's
> faster that Geneva/Neodesk, and gives you long filenames and Mint
> software compatibility! Once I can figure out how to register Thing
> and Boxkite from the US, this will be my permanent setup!
Geneva is a nice AES alternative to MiNT, works rather well
overall. a Tad slow. but not bad at all. The only problem (unless it has
been fixed with latest version) is that it had problem with vt52
emulation, ttp program. Which is quite important in my opinion.

> > P.P.S. - Once I register, Thing and Boxkite will be further proof of
> the advantages of creating demo versions!

Thing is quite easy, fast and cheap to register, Thomas Binder is a very
helpful guy.
Boxkite author I don't know though.

3860. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3852259c$0$18507@news.zetnet.co.uk>
Source record: 69038

On 10 Dec 1999 21:11:19 , Terry May wrote:
>Niall,
>
>> Is the TT substantially faster than the falcon?
>
>Definitely.

Depends on your definition of faster. For pure CPU and FPU, TT wins, but for signal processing, Falcon wins. The Falcon also has better potential for acceleration, with the CENTurbo II, then it really thrashes the TT for raw compute performance. Agreed TT has that superb hi-res mode but with CT2 you can have 640*480 in 65,536 colours. So really it depends what you want to do with the machine. The TT is really quite a beautiful machine to look at, though.

>The TT030 also has room for an internal 3.5" SCSI hard drive

A CT2 Falcon also has accelerated IDE bus and with a 3.5" drive can certainly compete well with 3.5" SCSI.

Shiuming Lai

3861. Re: n.aes demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82tgis$p6h$1@snipp.uninett.no>
Source record: 69039

kellis <kellis@leading.net> wrote:

> overall. a Tad slow. but not bad at all. The only problem (unless it has
> been fixed with latest version) is that it had problem with vt52
> emulation, ttp program. Which is quite important in my opinion.

You can use Toswin 2.5 with Geneva 006. I've tried it, it works :-) You
have to run MiNT as well though.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3862. cab 2.5 nvdi5 printing

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <38526d04$0$29631@news.zetnet.co.uk>
Source record: 69040

since installing nvdi5 I find that Cab 2.5 will not take advantage of
the background printing and still blocks the whole system while taking
an age to print,couls i have set something wrong ?
Kevin

---

one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3863. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%ru44.1048$Uo3.763@198.235.216.4>
Source record: 69041

On 11 Dec 1999 05:47:55 , Mikey wrote:

>Only a warped minded PC user would make a statement like that.
>Your not here for constructive debates, your here because you think
>you have gotten a penis enlargement. Kind of ignorant (learned that
>word from Bill) for someone that ran an Atari BBS for so long to think
>that many of the users here don't know what the PC world is like.
>Remember your second grade teacher?
>When you assume something, you make an ass out of you and me.

>Mikey

??????????Yo! Mike????????

I think this may have been an appropriate comment earlier in some of Terrys
Other Recent Threads. He did say he would tone it down a tad, and I too
seen nothing inappropriate nor incorrect with the below.

hmm.

>On 10 Dec 1999 21:11:19 , Terry May wrote:
>>On Sat, 11 Dec 1999 03:02:11 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>>wrote:
>>
>>>I also believe if we are to get SCSI II adapters, we are going to have to
>>>find a store with some old stock, since it appears ICD are no longer
>>>trustworthy. What a shame.
>>
>>Best Electronics (assuming they're still around) is also a very good
>>supplier of Atari hardware. They have just about everything, even a lot of
>>obscure stuff that probably belongs in a museum somewhere.
>>.
>.

3864. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <82th9f$bv0$1@news6.svr.pol.co.uk>
Source record: 69042

hey all..

just to say do not rule out the humble ST quite yet, Mario Beacroft is working on a hardware project to not only acclerate the ST but also to improve it's limiting resoulutions.

IMO the ST is an example of how off the trail PC technology has become, imagine a PC running the efficent TOS and applications of the ST?! bugger a 1GHZ chip.

pmac

3865. Re: Sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <82tvtcneg1@holly.prod.itd.earthlink.net>
Source record: 69043

On 10 Dec 1999 11:28:19 , William Robinson wrote:
>Hello
> Can anyone assist with editing the Scripts for use with
> Sting to get connected to the ISP Free online who are
> offering 50% discounts on BT's call charges for their
> customers. Thanks
> Regards Bill
>.
Bill,
If your refering to the log-in script it's done in the Dialer. What I do is connect first with a terminal program and see what the prompts ask for. If you need a Sting default.cfg example, E-mail me and I'll send you.
John

3866. PageStream Fonts: convert

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944925662@acpu.com>
Source record: 69044

Nurmix@socal.SPAM (Paul Nurminen) wrote:

N > I have _so many more_ PageStream fonts than I do GDOS/NVDI
N > fonts, and a lot of them are quite nice. There are a few in
N > particular that I'd like to make use of in Positive Image 2
N > with some graphics for my web site.

I have been messing around with Seurat, which will use PageStream
fonts. Seurat is a commercial paint program. Might be a reasonable
alternative to the workaround you are currently using.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Hendrix of Borg: "Are you...assimilated?"
___ Mountain Reader II - #00000077

3867. Magic Sac+ cartridge (Mac

Newsgroup: comp.sys.atari.st
Date: 1999-12-11 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <944925661@acpu.com>
Source record: 69045

Ron Slaminko <ronald.slaminko@boeing.com> asked politely:

R > I found this Magic Sac+ cartridge from Data Pacific mixed in
R > among a bunch of Atari 2600 carts at the thrift store, though
R > it's obviously for an ST. Label says "Turns your Atari into a
R > Mac". However, my 520ST boots up the same as always even with
R > the cart installed. Does anybody have any info on this thing?

This is a predecessor of the Spectre, and is in fact a Mac emulator.
You will need the software to make it work, and a manual will also
be necessary. I don't have these, but somebody certainly does. And,
as I see it, having the hardware entitles you to the software. IMO.

There is another thread that includes the thought that small,
one-man-band operations are more vulnerable to personal problems.
This is what happened to David Small of Data Pacific and Gadgets by
Small, just about the time that I sent him a check for the software
for my Spectre. I never received the software, but the check was
never cashed. This proves that shagging customers and exiting the
back door doesn't have to be done. Thanks, Dave, for your honesty!

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Tagline is ((C L O S E R)) than it appears.
___ Mountain Reader II - #00000077

3868. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <p9Q44.279$%R2.423@198.235.216.4>
Source record: 68896

On 11 Dec 1999 22:04:32 , Paul Nurminen wrote:

<SNIP>

>And finally, for some unknown reason, with my ISP, NEWSie _will not_
>"delete mail from server" despite being set to do just that (another
>reason to use POPwatch to retrieve [and delete from the server] my e-mail).

Ok, I have ran into this with NEWsie as well. I have also heard of others having run into NEWsie downloading mail slowly. I do not have this problem at all, it works very quickly for me. I have ran into a problem where a message file I receive, perhaps a binary, is actually placed on a remote host. What happens is that I will get my normal mail and then another mail stored somewhere else. I go to delete and sure enough I can't delete the large binary stored elsewhere. The message EOF remote host appears. I ended up getting the ISP to delete the mail. I do not use popwatch, but I may test with this to see if this will delete such mail.

>8^)
>
>
>-Paul
>
>
>
>--
>
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
>.. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
>...
>.... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
>..... Electronic Music | Atari Computing | Classic Video Games | Humor
>......
>....... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>
>.

3869. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <D9Q44.280$%R2.423@198.235.216.4>
Source record: 68897

On 11 Dec 1999 23:35:25 , Paul Williamson wrote:
>Hi Paul,
>
>On 11 Dec 1999 22:04:32 , Paul Nurminen wrote:
>
>>As a side note: I find POPwatch retrieves e-mail _much faster_ than NEWSie
>>as well. Plus being able to see all the spammers _before_ actually
>>downloading the e-mail messages is great. And I also generally SEND my
>>mail with POPwatch (that was created and QUEUED in NEWSie).
>
>You can do this in Newsie, just use the "Get selected mail" function.

Yes, this should work. However as I have posted earlier, I did run into a glitch. I am not certain if this is similar to Pauls or Not. However NEWsie should be able to Delete Mail after being read without the need for popwatch and without the need to use the GSM function.

>>And finally, for some unknown reason, with my ISP, NEWSie _will not_
>>"delete mail from server" despite being set to do just that (another
>>reason to use POPwatch to retrieve [and delete from the server] my e-mail).
>
>If you use the "Get selected mail" function and delete from within that
>window it will probably delete it off the server O.K.

I hope it does for the other Paul:-). At least that is half the band-aid. I know how frustrated I was when I continously had a 1.2meg file sitting there unable to be deleted.

Later Brian.

>Cheers
>
>Paul
>.

3870. CyberSTrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <TCQ44.2879$bW4.11291@news2.randori.com>
Source record: 68898

I got the following e-mail (and programs that I had ordered) this morning (PST)
from Denesh:

..
> Unfortunately, we have had many more problems with our house move - and his
> has taken up all my free time.. we were supposed to be moving this past
> week, then we scheduled to move next week and now it seems we will not move
> until the end of January... :(All because the people we are buying the
> house from are being very awkward. this is turn has ruined our schedules
> and plans and we do not know where we stand. One minute we are packing, the
> next we are unpacking..
>
> Anyway, here are your programs...
>
> Regards
> Denesh

Having been through one move and an "escrow" from hell myself, I understand what
Denesh is going through.

Regards

Steve Hammond

3871. Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <945009006@acpu.com>
Source record: 68899

swampfax@earthlink.net (John Garone) asks:

S > What's needed to dump the contents of a Megafile30 on an ST4
S > to a Seagate on a Falcon?

If you have access to a portable SCSI drive (hard drive, zip,
whatever) and a TT, not much. The TT has both ACSI and SCSI ports
and is very forgiving about what you hang off of them - two
strengths that I think Martin-Eric missed on his list. Makes the TT
a very versatile machine - every Atari community should have one,
just for jobs like the above. I end up doing quite a bit of it, and
will end up doing more when I get a CD writer (RSN :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Not tonight, dear. I have a modem.
___ Mountain Reader II - #00000077

3872. Checkbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <945009005@acpu.com>
Source record: 68900

M > References: <bxn44.790$Uo3.675@198.235.216.4>
<82s6b5$n9h@nnrp4.farm.idt.net>

madmax@bfree.on.ca (Brian Van TIlborg) spake thusly:

M > On 11 Dec 1999 00:36:53 , Frank W. Lawrence wrote:
>> Hi, Does anyong out there know of a 'Checkbook' program that
>> is simple to use much like the old "home Accountant' that will
>> be Y2K compliant?

M > There was a checkbook program that was distributed by the
M > former ST Informer. I believe they still have a Web Page but I
M > don't have the URL

ST Informer distributed Mega-Chek, and maybe still does. I have
owned it for years and was never able to come to grips with it. I
currently use Phasar, which appears to be Y2K compliant (ask me in a
few weeks!).

Of the _many_ freeware/shareware checkbook programs that I have
tried/used, the one that looked most competent was by Aric Friesen.
Can't remember the name, but is very plain and will run on the TT.
Email me for more info or to send the file.

Or you could do what I have done for the most part - just set up a
spreadsheet. Not very difficult, and works reasonably well.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

___ Mountain Reader II - #00000077

3873. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <830nhsktj1@news8.svr.pol.co.uk>
Source record: 68901

On 12 Dec 1999 15:07:56 , Michael and Nicole Freeman wrote:
>On 12 Dec 1999 11:47:46 , Sean Barbieri wrote:
>>Well to be fair my cheque's still not been cashed so I will just
>>cancel it. All very sad especially as any dealings I have had with
>>Denesh have always been good and I can also understand that he really only
>>does(did) the shareware thing as a service to the Atari community but
>>I won't waste any more of time emailing him over it. The problem is
>>some of the Author's email addresses are no longer current so it's a
>>problem trying to trace them.
>

Hi all...

some good news i recieved my registerd aniplayer tonight :)
Denesh has just been really busy.

pmac

3874. Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: ajwells@ix.netcom.com
Message-ID: <3853EA32.5B75@ix.netcom.com>
Source record: 68902
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

I know about migrating cubase files from atari to mac, but how does one go about migrating them to the PC?

3875. Re: 12 VDC Not

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <830rok$gj9$1@newsg2.svr.pol.co.uk>
Source record: 68903

starlord @qnet.com (Slc.Dennis Bishop) <*> wrote in message
news:3852bcd6.0@news.qnet.com...
> Well, I found out today why the Falcon power supply did not power
> everything up. The 12vdc side is only putting out a little over 5vdc.

:-)) 'Nuff said! Most of the juice from the 12v line is used to spin the
discs.

> The 12vdc line on the PC power supply is putting out 11.85vdc and the
> 5vdc lines 4.72vdc.

These are close enough to what you want. There will be a small regulator
adjustment pot. somewhere which you could tweak to get the 5v spot-on if you
are VERY meticulous.

Roger

3876. Burning a path of glory through E-mail.

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <830tln$30a@james.hwcn.org>
Source record: 68904

I've been thinking quite a bit about how much fun Space Empire Elite
was back in the days when local BBSs was the online form of
entertainment and the internet was that thing you accessed at school
on a VT-100 terminal to do research.

Space Empire Elite was such a cool BBS game especially the networked
version that would pit your BBS against other Atari BBSs all over
the world.

I've really missed playing SEE and a thought just struck me...
Would it be possible to play SEE through E-mail? Never having been
a sysop I don't know what sort of files SEE generated to handle all
the in going and out going communications but if they could be attached
to E-mail then would it not be possible to play SEE with people all over
the world through E-mail? Or perhaps the original SEE itself could be
modified to make it more E-mail friendly.

I guess on the downside, since we'd be running it on our home computers
instead of a BBS, we'd have to be every player in our empire. It
could get pretty complicated organizing the efforts of that many players
yourself. Although I suppose it would make it seem more like you're
an Emperor handing down orders to your admirals.

I don't even know if there are any old SEE fans here, but if there are
some with a more technical knowledge of how SEE worked I'd be interested
in hearing your thoughts on launching a SEE game through E-mail.
I've got a hankering for some intergalactic conquest.

Incidently, is SEE available online anywhere?

Actually.... maybe there's an Atari ST programmer out there seeking
inspiration who would like to make an updated, graphical version of
SEE that generates files that can be e-mailed for global competition.
This would be cool too because then the game could be geared towards
single player galaxies as opposed to multi-player galaxies in the
BBS version. It could incorporate some sort of treaty system for
making alliances with other players to create that 'group-effort'
feel the BBS version had.

CRACKERS
(Have you ever been to SEE, Billy from hell!!!!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3877. Cable but No Video

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: starlord <*>
Message-ID: <3853fc33.0@news.qnet.com>
Source record: 68905

All this time the trouble has NOT been the power supply in the F030, but the Cable to the IDE drive! yep just by chance I moved the drive while using the multi-meter and the flickering power light came on steady. There's something wrong in the ide drive cable, is ok if I keep it un-twisted, BUT! what ever went, blew the video, I took the monitor off my 1040ST (monitor works fine) and put it on the F030 with that plug, ...

Nothing, nadda, doesn't even light up the screen,
with OR without the ide drive. So, the F030 will be put away until I can afford to have it looked at many months down the road.

Bummer.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3878. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: -=bast=- <entertainer@bigfoot.com>
Message-ID: <830ve5$e60$1@tesla.a2000.nl>
Source record: 68906
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

<ajwells@ix.netcom.com> schreef in bericht news:3853EA32.5B75@ix.netcom.com
...
> I know about migrating cubase files from atari to mac, but how does one
> go about migrating them to the PC?

That should not give any problem. You can import Atari files into pc-based
Cubase.

--

-= bast =-

3879. Re: [WEB] Upload MP3 - Aniplayer 2.08

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: darklord@kih.net
Message-ID: <830vca$53i$1@news3.icx.net>
Source record: 68907

```
On 11 Dec 1999 18:31:50 , Didier MEQUIGNON wrote:
->Hi,
->
->The last version of Aniplayer is on my site, about news :
^^^^
->MPEG Audio Layer 1,2,3 (MP1 / MP2 / MP3).
->
->Regards,
->
->Didier.

Please, oh please tell me that "last" is a typo and is
supposed to read "latest"...?

Thanks for another great update! ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3880. Re: Using Makedisk!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Patrick O'Brien <PatrickOBrien1@csi.com>
Message-ID: <83104c$g0c$1@ssauraac-i-1.production.compuserve.com>
Source record: 68908

Patrick O'Brien <PatrickOBrien1@csi.com> wrote in message news:...
> Hi,
>
> Quick question.......
>
> Can anyone tell me how to use makedisk.
>
> I've downloaded the program and loaded the app, it starts but I cannot
> appear to be able to type anything in.
>
> Any ideas please.
>
> Pat patrickobrien1@csi.com
>
>
>

3881. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Mike Kerslake <publish@cix.co.uk>
Message-ID: <afu75sk81nngt0eesq0ugaq1qcrjt99k0m@4ax.com>
Source record: 68909

On 12 Dec 1999 01:35:57 GMT, kdermott@zetnet.co.uk (kevin dermott)
wrote:

>but why should you if you have paid your money ? , for a company who
>profess to construct and maintain web pages,offer all manner of
>internet services,venture capital,and God knows what the Atari
>section of the site has been in dissarray for months just because you
>want some Atari software you should be treated no different than any
>other customer get in touch with the trading standards office who will
>swiftly take up your case they have just given PC world a good
>trouncing on my behalf

I'm sure Danny will respond to the postings here in due course. But I
understand that he is in the middle of moving homes right now, so
there's bound to be a bit of delay in getting things done.

That's not to say that he shouldn't be keeping everyone informed about
what's happening with their shareware orders. But I do know he is up
to his eyeballs in things and many things are not being attended to as
quick as they should, but I am sure he will get around to doing what
he MUST do as soon as he can.

It's a shame but when you're trying to make enough to survive on you
do tend to let the activities that don't bring you money slip behind.
Unless you've been involved in shareware support I don't think many
people realise how complicated and time sapping it is.

Best wishes
Mike Kerslake

Email: publish@cix.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.cix.co.uk/~publish

3882. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <38540dc8.61934030@news.cyberstrider.co.uk>
Source record: 68910

On 11 Dec 1999 21:42:19 GMT, s.barbieri@ukf.net (Sean Barbieri) wrote:
>Afraid not Steve. Not even an email reply - so I've closed the book on
>that one now. :-(

If you've paid and the cheque has been cashed, there is no way that
you should close the book on an order.

However I don't cash cheques until the order is fulfilled...

Anyway, you will have an email from me today...

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3883. Re: Burning a path of glory through E-mail.

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <8317ov$49h$1@athena.netset.com>
Source record: 68911

In article <830tln$30a@james.hwcn.org>,
Chris Cracknell <ad329@james.hwcn.org> wrote:
>
>
>Incidently, is SEE available online anywhere?

I'm not certain. I think I might still have a copy of the source somewhere around here. If someone else has it that would be great as I'm not certain which one of the 100's of floppies I have that it might be on.

I think it was available on Genie. Maybe it still is.

>
>Actually.... maybe there's an Atari ST programmer out there seeking
>inspiration who would like to make an updated, graphical version of
>SEE that generates files that can be e-mailed for global competition.
>This would be cool too because then the game could be geared towards
>single player galaxies as opposed to multi-player galaxies in the
>BBS version. It could incorporate some sort of treaty system for
>making alliances with other players to create that 'group-effort'
>feel the BBS version had.
>
> CRACKERS
> (Have you ever been to SEE, Billy from hell!!!!!)
>

Well I think the way you would want to do it is with some sort of server. Even if this server was nothing more than someone that could dedicate an email account to the idea. This way all players would send their 'movements' to the server and at some set time the server would run all the moves and email out the updates.

This wouldn't necessarily have to be an email client either. You could do a real server that ran somewhere on the internet. Users would connect with a client and upload their movements. And then the next day reconnect and grab the new universe status. This would require someone with some server space and time that they would be willing to donate.

Either way it sounds like a great idea. I know that there have been some linux open source projects along these lines, but the ones I can remember run in Java :<

I would recommend doing a litle bit of searching out there and see if anyone has tried what you are discussing on the PC or linux. If they have and the source is available, this would be an easy way for us Atari users to grab someone elses server time. ;)

Either way I would definately think this project should be specced
out completely and the project made open source. If it's interesting and
no one has done it before getting a linux version started by someone
becomes easier and then we have alot more potential players.

Dan Ackerman
baldrick@netset.com

>
>--
>Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
>* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
>* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
>Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh
>
>
>

3884. Re: Help Please: Cab 2.7 and Sting

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3854182e66551d0@free.fr>
Source record: 68912

Hello,

in article <38523df8cd8730@nucleus.com> (comp.sys.atari.st)
Frank Lockwood wrote on Sat 11-12-1999 13:05 (-0700):

> Can anyone tell me how to get CAB 2.7 to stop looking for ICONNECT and
> to just behave with Sting?

Maybe you may check that the option for auto-connection is not
selected.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html
19 jours, 7 heures, 11 minutes et 36 secondes avant... l'an prochain.

3885. Printer

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: starlord <*>
Message-ID: <38542714.0@news.qnet.com>
Source record: 68913

I'm being given a HP-420c color printer, it's so I can do a color newsletter for the SIAR.

I need to know, I guess this is a inkjet?, are there drivers for it? I've got pagestream, Timeworks, and some text editors too. Would P.S. do good? I've never realy did a lot of DTP other than simply text editing.

Has anyone used this printer before?

Remove <*> for e-mail

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3886. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <38540e24.62026090@news.cyberstrider.co.uk>
Source record: 68914

Kevin

On 12 Dec 1999 01:35:57 GMT, kdermott@zetnet.co.uk (kevin dermott)
wrote:
>but why should you if you have paid your money ? , for a company who
>profess to construct and maintain web pages,offer all manner of
>internet services,venture capital,and God knows what the Atari
>section of the site has been in dissarray for months just because you

Please allow me to correct your misconceptions.

CyberSTrider shareware support is *NOT* the same entity as
Cyberstrider Limited. The latter is an Internet services company. The
former is my own sole trade trading name. Both have separate accounts
and pay separate taxes and are different companies, only linked by me
being the common factor.

Cyberstrider Internet came about because of the ever increasing
activities within the sole trade business. I looked at the situation
and decided to separate it from the sole trading side and make it
prosper as a Ltd company. The shareware side is being phased out, and
the .org name will then totally migrate over to the Ltd business.

The sole trading company does not make enough money (hey, did I
mention the huge loss it makes?) to afford web design/web site
maintenace from the Ltd company - and true - the Ltd company will
charge 'Denesh Bhabuta Trading As CyberSTrider' for any such thing. As
such, the shareware site is updated as and when I personally find some
time.

So once again, please do not mistake the shareware side to be part of
the Ltd company.

>an afterthought the Cyberstrider site is the only site I have ever
>seen with their "vat number" on ,this was also on their flyers for the
>recient show,I have had a vat number since it was invented and as
>anyone in business will tell you it should only be printed on
>invoices,the proper method is to quote "vat registered" on non invoice

Please tell me where this guideline is listed - our accountant
informed us to list our company details (VAT Number and Company Reg
Number) on official company documentation (even on non-invoice
documentaion). We have also been advised by internet savvy lawyers to
list these details on our web site - which is also classed as official
company documentation.

>material,also try to view the source of the site "nosey git" what a
>bad advert for a prospective corperate buyer,it strikes me that they

Not really - it is a tongue in cheek comment - plus which corporate
buyers are interested in how the code is written? Maybe the engineers
and IT staff who wor for these corporae companies - but not the people
that matter.

>have too many irons in too many fires

Which irons and in which fires? Please tell us all. I'm intrigued as
to how you seem to know much more about our company than we do. ;)

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3887. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3854231f.67398381@news.cyberstrider.co.uk>
Source record: 68915

On Sun, 12 Dec 1999 15:07:56 GMT, nameerf@flash.net (Michael and
Nicole Freeman) wrote:
>We REALLY need some people to take up the Shareware Registry
>business, especially for International orders now that the previous
>ones are all going away. We in the US have no way of registering
>shareware without doing overseas transactions. I get kinda freaked
>when sending my money long distances, which prevents me from getting
>full versions of the software I need. Anyone willing to give it a try?

As in one of the other threads about why we were closing down our
shareware service in its current form, I am still keen on continuing
taking payments and have a kagi like system. Some of my current
authors are keen on this idea.

We have the system in place - people can pay by credit card online.
What we will no longer be doing is processing the registrations - we
will do the payment processing for the authors who can not take credit
cards - the orders will be passed through to them for processing.

Either that, or we give authors the ability to ake CC orders on line
themselves (we provide bureau services where people do not need a
merchant account).

What do people think?

Regards
Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3888. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38543018$0$29631@news.zetnet.co.uk>
Source record: 68916

On 11 Dec 1999 22:04:32 , Paul Nurminen wrote:
>On 6 Dec 1999 21:45:28 +, Martin "Nightowl" Byttebier wrote:
>
>>Right, it's waste of money. Howver Okami is a offline reader for mail and
>>news. Popwatch is the thing that download/uploads your mails from/to your
>>mailbox. Newswatch does the same for news.
>>BTW: when you've a multitasking system you can use then both on the same
>>time. Can you do that with Newsie?
>
>Actually, yes. I use POPwatch and NEWSie, often at the same time.
>
>As a side note: I find POPwatch retrieves e-mail _much faster_ than NEWSie
>as well. Plus being able to see all the spammers _before_ actually
>downloading the e-mail messages is great. And I also generally SEND my
>mail with POPwatch (that was created and QUEUED in NEWSie).

Agreed, I use the same set up because I too like to see what I'm
downloading thanks!

However there have been several instances where Popwatch has crashed
a number of times trying to download an e-mail from a known source. In that
case I have resorted to Newsie which did it without any problems.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

3889. Re: about WS3 & oxo

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3854329d$0$18507@news.zetnet.co.uk>
Source record: 68917

Re Papyrus in English,
On 9 Dec 1999 19:46:50 G, Michael and Nicole Freeman wrote:
>On 9 Dec 1999 00:27:57 +, Mike Kerslake wrote:
>>As many will know I DTPed Atari Computing from #8 to #16 using my own
<snip>
>>It's a great shame, but the poor attitude and lack of will given to
>>getting English language versions of certain software out is very
>>quickly killing enthusiasm from even some of us die-hard users.
>
>Agreed. I have been saving up for a number of things to upgrade my
>system, including the long-promised Papyrus 7 English version. I E-
<snip>
>impressive, and seemed to have what I'm looking for. I hope they get
>on the ball and realize that there IS a non-German Atari market out
>here!
>
>ROM--- Are you listening?!?!?!

Hear, hear! I would love to buy this well-regarded app too,
but only in English.

Charles.

3890. Burning a path of glory through E-mail.

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <831mhc$aee@james.hwcn.org>
Source record: 68918

I've been thinking quite a bit about how much fun Space Empire Elite
was back in the days when local BBSs was the online form of
entertainment and the internet was that thing you accessed at school
on a VT-100 terminal to do research.

Space Empire Elite was such a cool BBS game especially the networked
version that would pit your BBS against other Atari BBSs all over
the world.

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to E-mail then would it not be possible to play SEE with people all over
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could get pretty complicated organizing the efforts of that many players
yourself. Although I suppose it would make it seem more like you're
an Emperor handing down orders to your admirals.

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BBS version. It could incorporate some sort of treaty system for
making alliances with other players to create that 'group-effort'
feel the BBS version had.

CRACKERS
(Have you ever been to SEE, Billy from hell!!!!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3891. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: ajwells@ix.netcom.com
Message-ID: <38546D9D.654@ix.netcom.com>
Source record: 68919
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

-=bast=- wrote:
>
> <ajwells@ix.netcom.com> schreef in bericht news:3853EA32.5B75@ix.netcom.com
> ...
> > I know about migrating cubase files from atari to mac, but how does one
> > go about migrating them to the PC?
>
> That should not give any problem. You can import Atari files into pc-based
> Cubase.

With mac I know you have to format a disc under the dos utility and then
copy the files that way... how do I deal with the format differences
with a pc? can I format a disc on the pc and use that to copy my atari
files? if so, do I need to stick with a particular type of floppy and
formatting?

3892. What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Ken Wilcox <wilcoxk@digitalexp.com>
Message-ID: <5s_44.1225$Pd.83892@typ12.nn.bcandid.com>
Source record: 68920

I have an Atari ST and lots of stuff to go with it. Can anyone tell me what it's worth?

Thanks,
Ken

3893. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ek195s4n9h9na316ffuam733jfg52447iu@4ax.com>
Source record: 68921

On Mon, 13 Dec 1999 01:08:09 +0000, David Bolt <dbolt@my-ste.demon.co.uk>
wrote:

> 1 Net2Net
> 1 NOS/OpenHand/LED

Hey! Someone still using Net2Net and LED! :^)

Thanks for the new list.

3894. Re: Help Please: Cab 2.7 and Sting

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <3853b8d01763110@nucleus.com>
Source record: 68922

On Sun 12-12-1999 10:54,
Derryck Croker wrote about Re: Help Please: Cab 2.7 and Sting
in comp.sys.atari.st:

DC> Frank Lockwood said:
DC>
DC> >Can anyone tell me how to get CAB 2.7 to stop looking for ICONNECT and
DC> >to just behave with Sting?
DC>
DC> In "Options/General" do you have the "connect autmatically" box ticked? If
DC> so, clear it. This is for IConnect users, and allows CAB to automatically call
DC> the dialer and create a connection to your ISP.

DOH! That's exactly what it was. A little case of
"Over-Configuritus" on my part.

Thanks,

3895. Re: millenium tips ?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912122035.a52775@su2.maus.de>
Source record: 68923

Hi Paul,

PW>This way we can enjoy our millenium tips and leave
PW>others to worry about millenium bugs :-))
ADITALK finishes its time this year. It doesn't know any year after
this one. SCRIPT (text processing) changes (the year) 2000 into 19100.

DBMAN and FORMULAR PLUS do it correctly.

Only four examples I stumbled onto the last days.

Sorry and over

Peter

3896. TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <82uqkr$23r$2@news5.isdnet.net>
Source record: 68968

Hi MP3 fans !

Yesterday, two great software were released :

* Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
For accelerated Falcons, TT and clones.
It perfectly works under TOS, MultiTOS, MagiC, etc.

* FalcAmp http://falcamp.atari.org
This one can plays MP3 files on STANDARD Falcons !
Boosted Falcons (Centurbo 1/2, Afterburner, Nemesis)
can even play MP3 with a multitasking environment.
But it's a beta version (.TTP file).

Have fuuuuuun ! :)

3897. Re: Geneva alone? English demo?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <82usje$648$1@spnode25.nerdc.ufl.edu>
Source record: 68969

I had an English ver demo but lost it and can not find it :(I
will keep looking . I am sure it worked with Geneva.

Raymond

>
> Re: Geneva alone?
>
> From: guitarra@afn.org (Guitar Studio)
> Reply to: Guitar Studio
> Date: 11 Dec 1999 23:44:46 GMT
> Organization: Guitar Studio
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup
> References:
> <381e5079.67625735@news.cwru.edu>
> <Bpk34.68398$PF1.354349@quark.idirect.com>
> <385198db$0$7553@znews.zetnet.co.uk>
>
>
> Hi Hi AM!
>
> How are you?
>
>
> Hey, which Thing do you have Ver.?
>
> I had one in English but I lost it and would
> like to run it under Geneva :)
>
> Raymond
>On 11 Dec 1999 00:21:28, "AtariMad" wrote:
>>
>>> it is a very sufficient multitasking environment! You can set up
>>> flags for individual programs, for instance I turn off multitasking
>>> when I run 2in1. I am running it right now in Thing with CAB,
>>
>>Out of interest, what TOS version do you have?
>>
>>I was just wondering because I found that Thing works under Geneva on my STe
>>with TOS2.06 but not with TOS1.62
>>
>>Kev.
>>Editor : ST+

>>http://www.stplus.org.uk
>>
>>
>>.

3898. Re: 80 column posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <82usm4$i7$1@cubacola.tninet.se>
Source record: 68970

Martin-Eric Racine <q-funk@funkyware.atari.org> skrev :

> 1) Does Magic support keymaps other than german QWERTZ at all?

You could hack into the MAGIC.ROM file with a file editor like KNIFE. I've done this and it worked. Find the sequence QWERT and edit the keymaps to your liking. Do make a copy of the original file in case you screw up...

MG

3899. Re: TWO new MP3 players ! great!

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <82uu47$6acg$1@spnode25.nerdc.ufl.edu>
Source record: 68971

yes. I tried them both . Falcamp plays D2D but Aniplayer loads
it into the memory and plays it incredibly clean!!!

Congratullations Didier! :)

Congrats David and Dennis :)

Raymond

>
> TWO new MP3 players !
>
> From: "Stphane Perez" <stephane.perez3@libertysurf.fr>
> Reply to: "Stphane Perez"
> Date: Sun, 12 Dec 1999 01:37:34 +0100
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup
>Hi MP3 fans !
>
>Yesterday, two great software were released :
>
>* Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
>For accelerated Falcons, TT and clones.
>It perfectly works under TOS, MultiTOS, MagiC, etc.
>
>* FalcAmp http://falcamp.atari.org
>This one can plays MP3 files on STANDARD Falcons !
>Boosted Falcons (Centurbo 1/2, Afterburner, Nemesis)
>can even play MP3 with a multitasking environment.
>But it's a beta version (.TTP file).
>
>Have fuuuuuun ! :)

3900. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <3852fbfd$0$18511@news.zetnet.co.uk>
Source record: 68972

On 11 Dec 1999 21:42:19 , Sean Barbieri wrote:
>On 11 Dec 1999 18:17:51 , Steve Hammond wrote:
>>Has anyone received any ordered shareware from Denesh that he stated he was
>>sending out last weekend?
>
>Afraid not Steve. Not even an email reply - so I've closed the book on
>that one now. :-(
>
>Regards
>Sean

but why should you if you have paid your money ? , for a company who
profess to construct and maintain web pages,offer all manner of
internet services,venture capital,and God knows what the Atari
section of the site has been in dissarray for months just because you
want some Atari software you should be treated no different than any
other customer get in touch with the trading standards office who will
swiftly take up your case they have just given PC world a good
trouncing on my behalf

an afterthought the Cyberstrider site is the only site I have ever
seen with their "vat number" on ,this was also on their flyers for the
recient show,I have had a vat number since it was invented and as
anyone in business will tell you it should only be printed on
invoices,the proper method is to quote "vat registered" on non invoice
material,also try to view the source of the site "nosey git" what a
bad advert for a prospective corperate buyer,it strikes me that they
have too many irons in too many fires
---
one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3901. Re: PageStream Fonts: convert

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <3852fcfb$0$18511@news.zetnet.co.uk>
Source record: 68973

On 11 Dec 1999 15:21:00 , Tom Derrick wrote:
>
>Nurmix@socal.SPAM (Paul Nurminen) wrote:
>
>N > I have _so many more_ PageStream fonts than I do GDOS/NVDI
>N > fonts, and a lot of them are quite nice. There are a few in
>N > particular that I'd like to make use of in Positive Image 2
>N > with some graphics for my web site.

get round some computer fairs and pick up some PC font disks they are
cheap have thousands on and you will find all the same fonts as you
have for pagestream albit different names
---
one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3902. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <82uv1f$4a7$1@snipp.uninett.no>
Source record: 68974

Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:
> On 11.12.1999, Paul Mac <paul_mc@atariste.freeserve.co.uk> wrote:

>> just to say, do not rule out the humble ST quite yet, Mario
>> Becroft is working on a hardware project

> Quite honestly, how many people will buy it?

> Listen, Mario produces great hardware and software. No doubt.

> However, remember that most ST owners bought it only because they
> needed a cheap MIDI sequencer package. They are using a Mac/PC

You forgot one category - the ones that thinks that a
030/graphics-card/ethernet upgrade is a neat hack. I'm one of those, and I
will most likely buy one of Mario's kits for my Mega. Most of those that
still use Ataris belong to that category.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3903. Re: *.ra files with Aniplayer?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <82628C83EAD1E5CB.42AAAC6B8D2982F1.F9E986B8283D5309@lp.airnews.net>
Source record: 68975

On 11 Dec 1999 06:07:12 , Mark Friedman wrote:
>Can anyone tell me if its possible to get an .ra (real audio) file
>into Aniplayer and have it played?
>I have Aniplayer installed as a viewer for ra files in CAB, but
>when I click on the link, I just get another url and nothing else.
>From what I know of ra files you can't download them, so I don't know how you are
>supossed to get them into Aniplayer.
>Mark

Make sure you're not clicking on a streaming audio link. That won't
work. But, pulling an entire *.ra file should work. I've tried it,
and it seems to.

Michael White (michael@fastlane.net)

3904. Re: Checkbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <w2E44.1399$5e3.74675@typ11.nn.bcandid.com>
Source record: 68976

```
On 11 Dec 1999 00:36:53 , Frank W. Lawrence wrote:
|Hi,
|
|Does anyong out there know of a 'Checkbook' program that is simple to use
|much like the old "home Accountant' that will be Y2K compliant? I thought
|I had a programmer to do one for me but now he has backed out and I need
|one. Thanks - Should be based on USA use with US$.
|
|
| ***************************
| *====== Frank Lawrence ======*
| *====== Norman OK US ======*
| ***************************

I use Chekbook 1.19 by Steve MacMillan dated 03/15/91. AFAIK, it's Y2k
compliant. It should be available at the UMich Atari Archives web site. I
have also seen it on at least on ftp site. I have used this program to
balance my checkbook for many years.
```

3905. Re: BallBlazer

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <82v8ajnii1@nnrp1.deja.com>
Source record: 68977

Come to think of it, your right, the Graphics on the 7800 were EXCELLENT
compared to the computer line, I KNEW it was one of them, and for some
reason had it stuck in my mind the 7800 had the nasty blocks, but,
after a load up of the game(Yep, got it to work) big blocky tripod
things..lol. but , none the less, the game is fun, either machine.
Still can't remember how the sound was on the 7800, but I still love it
on the 800.

Clint

"jedijeff" <jeff__t@nwonline.net> wrote:
> I think the Atari 7800 version of Ballblazer is the all time best. It
> handled great and there is an extra chip in the cart that supplies the
> music, and it sounds awesome!
>
> Jeff
>
> <nexar@my-deja.com> wrote in message news:82qcq6
emk1@nnrp1.deja.com...
> > Yeah, where can you find this title at?
> > Game was a blast on the old 8-bitters.
> > I have the original for the 800, but bad sectors appeared while
> > loading, and now the game is corrupt. Damned if I couldn't figure
> > out how to get passed the copy protection. :\ oh well.
> >
> > Clint
> >
> >
> >
> > In article <bel34.21593$Tp.895217@typ11.nn.bcandid.com>,
> > "jedijeff" <jeff__t@nwonline.net> wrote:
> > > Michael,
> > >
> > > There was a version for the ST called Master Blazer. It was made
by
> > Rainbow
> > > Arts. LMK if you need more info.
> > >
> > > Jeff
> > >
> > > Michael Brent <mbrent@inreach.com> wrote in message
> > > news:38470AEC.55DE@inreach.com...
> > > > Hi Group,
> > > >
> > > > Years ago Lucas Films sold a fabulous game for the Atri 8-

bits,
> > > > the game was BallBlazer and I loved playing it. Is there a
version
> > > > for the ST computers or maybe the Jaguar ??
> > > > Thanks....
> > > >
> > > > Michael
> > >
> > >
> >
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3906. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: darklord@kih.net
Message-ID: <3853257c@athene.hdm-stuttgart.de>
Source record: 68978

On 11 Dec 1999 19:29:21 , Mikey wrote:

Hi Mike.

I second everything you said. Amen!

<grin>

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3907. Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B4787771.A1D%collins@bulli.com>
Source record: 68979

Ive translated the info /benchmark page of the upcoming Milan 060 into
English.
You can find it at http://www.milan-computer.de/gb/products/milanII01.html

Bengy

3908. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: BMillson@csi.com
Message-ID: <BMillson-1212990809560001@212.211.66.41>
Source record: 68980

Computer Direct was Chris. It was a little whole in the wall in Edmonton. He made it seem from his adverts that it was a big computer store but I have seen bigger bathrooms. He had a recording 'none of our sales representatives can talk to you now'. I do not think anybody else could fit into the whole in the wall.

BTW what happened to Toad?

Brian Millson

3909. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912121154470.168-100000@rakas>
Source record: 68981

On 12.12.1999, Brian Millson <BMillson@csi.com> wrote:

> Computer Direct was Chris. It was a little whole in the wall in
> Edmonton. He made it seem from his adverts that it was a big computer
> store but I have seen bigger bathrooms. He had a recording 'none of our
> sales representatives can talk to you now'. I do not think anybody else
> could fit into the whole in the wall.
>
> BTW what happened to Toad?

More or less the same you described. They are now a PC shop and
ISP in their area. Apparently doing well.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3910. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38538b62.0@news2.cluster1.telinco.net>
Source record: 68982

On 12 Dec 1999 01:35:57 , kevin dermott wrote:
>On 11 Dec 1999 21:42:19 , Sean Barbieri wrote:
>>Afraid not Steve. Not even an email reply - so I've closed the book on
>>that one now. :-(

>but why should you if you have paid your money ?

Well to be fair my cheque's still not been cashed so I will just
cancel it. All very sad especially as any dealings I have had with
Denesh have always been good and I can also understand that he really only
does(did) the shareware thing as a service to the Atari community but
I won't waste any more of time emailing him over it. The problem is
some of the Author's email addresses are no longer current so it's a
problem trying to trace them.

All the best
Sean

.--.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--'

3911. Re: Floppy Drive/MagiC Problem?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38538b64.0@news2.cluster1.telinco.net>
Source record: 68983

On 10 Dec 1999 10:20:10 , Derryck Croker wrote:
>Sean Barbieri said:
>
>>floppy. After a while I noticed that after saving to floppy if I tried
>>to access the disk to check it, some files had turned into complete
>>unreadable rubish or were not accessable at all. Repeated attempts
>
>I've noticed the same here - try forcing the computer to reread the disk
>(with jinnee it's <shift><ESC>. This always fixes the problem. You could
>also try the auto folder fmc.prg (which I haven't tried myself).

Thanks Derryck, I thought it was just me for a while there! I'll have
to search for the fmc.prg. I have Jinnee but find it unusable on my system
- constant crashes - which I have put down to low memory(? 4mb) - am in the
process of sending it back to be checked out just in case.

Cheers
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3912. WTT: HP Palmtop w/4meg for Game system and Games

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <3853AC7A.2C1E7825@midamer.net>
Source record: 68984

I am looking to trade a Hewlet packard 320LX Palmtop for a Video Game system. The HP had 4-meg Ram, Windows CE (95) with Microsoft Word, Excel, etc. Still have box & Instructions and looks/workd like new.

The systems I am most interested in are TurboDuo, Atari Lynx, Gameboy COLOR or Atari 7800 with games.. Will also listen to other offers but already have Playstation, Genesis, SNES, 32X, and super gameboy for SNES. E-mail me direct at tonym04@aol.com since I don't often drop by the newsgroups.

NO JUNK PLEASE !!!!

3913. Re: 12 VDC Not

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <8Q8pbBAd05U4EwvE@steverosie.demon.co.uk>
Source record: 68985

In article <3852bcd6.0@news.qnet.com>, starlord <*@?.com> writes
> Well, I found out today why the Falcon power supply did not power
>everything up. The 12vdc side is only putting out a little over 5vdc.

With or without a load?

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

3914. wtb: slime world & comlynx

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: ethhoack ethandphi exbeess <ethh@enemy.org>
Message-ID: <3853A902.1F8E5F4A@enemy.org>
Source record: 68986

```
wtb: slime world (1 or 2 carts, even without box)
comlynx (1 or 2 pieces)

make an offer by mail

--
ethh
pgp5 public key available @ hkp://keys.pgp.com/ethh@enemy.org
distributed.net rc5-64 team #15802 doom space marines
http://doomnation.com/rc5
```

3915. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <7OO44.3805$ff2.364487@news.flash.net>
Source record: 68987

On 12 Dec 1999 08:09:55 , Brian Millson wrote:
>BTW what happened to Toad?

A couple years back, Toad dropped its Atari support in favor of PC and Internet services. Someone (I forget who) purchased all the remaining Atari stock and sold it, I believe.

Mike Freeman
nameerf@flash.net

3916. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <gTO44.3809$ff2.364487@news.flash.net>
Source record: 68988

On 12 Dec 1999 11:47:46 , Sean Barbieri wrote:
>Well to be fair my cheque's still not been cashed so I will just
>cancel it. All very sad especially as any dealings I have had with
>Denesh have always been good and I can also understand that he really only
>does(did) the shareware thing as a service to the Atari community but
>I won't waste any more of time emailing him over it. The problem is
>some of the Author's email addresses are no longer current so it's a
>problem trying to trace them.

We REALLY need some people to take up the Shareware Registry
business, especially for International orders now that the previous
ones are all going away. We in the US have no way of registering
shareware without doing overseas transactions. I get kinda freaked
when sending my money long distances, which prevents me from getting
full versions of the software I need. Anyone willing to give it a try?

Mike Freeman
nameerf@flash.net

3917. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912121727400.132-100000@rakas>
Source record: 68989

On 12.12.1999, Michael and Nicole Freeman <nameerf@flash.net> wrote:

> A couple years back, Toad dropped its Atari support in favor
> of PC and Internet services. Someone (I forget who) purchased
> all the remaining Atari stock and sold it, I believe.

That would be Keith Skroggins (or however his name is spelled).

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3918. millenium tips ?

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3853bf3c$0$18512@news.zetnet.co.uk>
Source record: 68990

Hi all,

Just a thought, but how about everyone who can, posting a good hint or tip on the way to get the best out of their favourite software. There must be loads of us using programmes on a daily basis who miss out on really useful features just because we haven't found them yet.

The recent reminder that if you are reading offline messages in Newsie with CAB running and then hold down L/Shift while clicking on a URL it opens the page in CAB is the sort of thing I mean. (Thanks to Paul Nurminen for that.)

The other one I use a lot is to hold down "shift" while clicking on a link in CAB and that opens a new browser window. I can't remember if I read that in this group or the U.K. zetnet list, but thanks to whoever posted it.

My tip is for anyone who uses Cubase midi. (Although it may apply to other versions.) If you are using an editor, and want to see the same note quickly in one of the other editors, select it, hold down alt while using cntrl + R,G or E (depending which editor you need) and this will open the editor with the required note selected. Tiling editors or windows then enables you to follow the song in more than one window. (Better on more powerful machines).

Any more ideas ? This way we can enjoy our millenium tips and leave others to worry about millenium bugs :-))

Cheers

Paul

3919. Converting clipart to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <3853C185.513F78C4@nbnet.nb.ca>
Source record: 68991

Hi,

I would like to use my collection of PC clipart on my Atari. Is there anything on the PC platform that will do batch conversion of WMF (Windows metafile format) to GEM or even IMG. I am not aware of any Atari program that reads WMF format. Photoshop does do conversion to IMG but it retains some form of color definition which GEMVIEW doesn't like. I could use Photoshop to go to BMP or similar then use the conversion mode of GEMVIEW to get into a suitable IMG format (2 colors), although possible it's somewhat elaborate especially dealing with several 100 MEGs.

Anything more direct?

Thanks

Alyre

3920. Re: Help Please: Cab 2.7 and Sting

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945012466-18950AEicMi@cwcom.net>
Source record: 68992

Frank Lockwood said:

>Can anyone tell me how to get CAB 2.7 to stop looking for ICONNECT and
>to just behave with Sting?

In "Options/General" do you have the "connect autmatically" box ticked? If so, clear it. This is for IConnect users, and allows CAB to automatically call the dialer and create a connection to your ISP.

If not then I'm not sure what's wrong, it should work right out of the box.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3921. Re: register GEMBench

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945012468-19385AEicMi@cwcom.net>
Source record: 68993

Frank Szymanski said:

>I try to register GEMBench but cannot find someone who handles
>registration from Germany.

The author of GEMBench (Ofir Gal) has long ago given up Atari.

There are other profilers around.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3922. Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <M8Q44.277$%R2.423@198.235.216.4>
Source record: 68994

On 11 Dec 1999 15:21:00 , Tom Derrick wrote:
>
>Ron Slaminko <ronald.slaminko@boeing.com> asked politely:
>
>R > I found this Magic Sac+ cartridge from Data Pacific mixed in
>R > among a bunch of Atari 2600 carts at the thrift store, though
>R > it's obviously for an ST. Label says "Turns your Atari into a
>R > Mac". However, my 520ST boots up the same as always even with
>R > the cart installed. Does anybody have any info on this thing?
>
>This is a predecessor of the Spectre, and is in fact a Mac emulator.
>You will need the software to make it work, and a manual will also
>be necessary. I don't have these, but somebody certainly does. And,
>as I see it, having the hardware entitles you to the software. IMO.
>
>There is another thread that includes the thought that small,
>one-man-band operations are more vulnerable to personal problems.
>This is what happened to David Small of Data Pacific and Gadgets by
>Small, just about the time that I sent him a check for the software
>for my Spectre. I never received the software, but the check was
>never cashed. This proves that shagging customers and exiting the
>back door doesn't have to be done. Thanks, Dave, for your honesty!

I hope this is true with Everyone Dave did business with. I met Dave
Small at a number of shows and though I never bought any of his products, I
just thought that this guy was super entertaining. I used to read his posts
where ever I could. When I returned to my ST, a few years ago, I was hoping
to still be reading his comments and opinions. However, as life continues,
it would appear that Dave to has Moved On.

There are a number of Early Atari Developers that I have a great deal
of admiration for and I would personally hate to hear that Dave Small would
resort to unsavory tactics during bad times. He just had to much class.

If only other good Atari Supporters could have been more honest as
times became to difficult, but this is rarely the case for many developers
and dealers when faced with dire economic circumstances. All Scruples are
soon discarded.

Later Brian.

>"The Poor Deluded Soul" - tderrick@acpu.com
>Boise, Idaho, USA
>
>
>.... Tagline is ((C L O S E R)) than it appears.

>___ Mountain Reader II - #00000077
>.

3923. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <a9Q44.278$%R2.423@198.235.216.4>
Source record: 68995

On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>On 8 Dec 1999 04:19:47 G, Brian Van TIlborg wrote:
>
>>Well you can read NG Online with NEWsie. It just seemed numerous times I
>>would get on the internet, and remember a message someone wrote in the NG
>>regarding a webpage or downloads or tech tip and I would realize that I
>>couldn't read them as NEWsie would default to looking online for files to
>>be downloaded offline.
>
>Not sure I understand what you're saying here...
>

Don' worry you did below.

>If you've "connected to host" in NEWSie, then downloaded your various
>groups, then "disconnect from host", and then QUIT NEWSie, then, re-run
>NEWSie, you can remain on-line/connected to your ISP, and proceed to read
>your new messages (that were just downloaded) that are now coming from the
>OFFLINE folder on your hard disk. As long as you don't "connect to host"
>while doing this, NEWSie ignores the fact that your modem is indeed
>connected and on-line.

Yes, and this a clumsy procedure. I have done this and was trying to avoid
the step. The previous post, disconnecting and reloading a NEW GROUP file,
and bring up the current grp file from the file selector works just as well
and removes the need to exit NEWsie. However I have had, with every machine
I own a problem with reading NEWsie files that are offline when STing is
loaded. I am constantly losing messages. Such as I do as you suggest here
is a sample of what can/ not always/ happen.

80 Messages in Offline NG.
Download 22 NEW Messages.
Now 0 messages appear.
Exit NEWsie as you would suggest.
Reload NEWsie and See that there are 102 Messages.

Open the Window and start reading some of these threads, While still
online. As I exit the Window, and I haven't deleted any files, I may see
only 70Messages left.
I open the window and sure enough 32 Messages go missing.
Read some of the remaining 70 messages and close window, and all of a
sudden I have only 39 Messages. Eventually I will have ZERO.
These files are still in the offline reader, but the XOVER.TXT file has
lost the cache data. So what I have been doing is only reading offline
files while STing is not loaded and I have never, ever lost a file.

And Should I have exited NEWsie and reloaded either online or offline the
missing files will not appear in the window ever again.

>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>reading OFFLINE messages in NEWSie, and come to a message with a web
>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>the link, and the web page will be loaded into CAB.

Yes, this was the reason I was asking in the thread, I wanted to do this.
So it is good to see how you and others went at this task. I will use this
in emergency purposes, but really I hate having files disapear on me.

Thanks for your help.

Brian.

>-Paul
>
>--
>
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
>.. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
>...
>.... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
>..... Electronic Music | Atari Computing | Classic Video Games | Humor
>......
>....... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>
>.

3924. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <c2954.4817$ff2.459127@news.flash.net>
Source record: 68846

On 12 Dec 1999 23:01:29 , Denesh Bhabuta wrote:
>We have the system in place - people can pay by credit card online.
>What we will no longer be doing is processing the registrations - we
>will do the payment processing for the authors who can not take credit
>cards - the orders will be passed through to them for processing.
>
>Either that, or we give authors the ability to ake CC orders on line
>themselves (we provide bureau services where people do not need a
>merchant account).
>
>What do people think?

That works too! :)

Mike Freeman
nameerf@flash.net

3925. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <D0954.4816$ff2.459127@news.flash.net>
Source record: 68847

On 12 Dec 1999 23:01:27 , Denesh Bhabuta wrote:
>The sole trading company does not make enough money (hey, did I
>mention the huge loss it makes?) to afford web design/web site
>maintenace from the Ltd company - and true - the Ltd company will
>charge 'Denesh Bhabuta Trading As CyberSTrider' for any such thing. As
>such, the shareware site is updated as and when I personally find some
>time.

Hey, I don't know about any others around here, but I think I would be willing to pay a few bucks extra on registering shareware to help make it more profitable for you (or if nothing else keep it from losing money for you)! As soon as I can get myself an SSL connection, I will be registering iPRN II through you (assuming you are still doing the registration then), and I wouldn't be offended if you added a few dollars to me fee! Anything if it will help you out! Any others feel the same way? I think it's completely worth it in order to keep shareware registration services going, especially ones that do E-mail/Credit Card orders so we in the US (and other countries) can register without the hassle of International transactions.

Mike Freeman
nameerf@flash.net

3926. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <8338ldhqu1@plutonium.compulink.co.uk>
Source record: 68848

err we also carry our vat number, have done for last 10 years...

NIck
16/32 systems

In article <3852fbfd$0$18511@news.zetnet.co.uk>, kdermott@zetnet.co.uk
(kevin dermott) wrote:

> On 11 Dec 1999 21:42:19 , Sean Barbieri wrote:
> >On 11 Dec 1999 18:17:51 , Steve Hammond wrote:
> >>Has anyone received any ordered shareware from Denesh that he stated
> he was >>sending out last weekend?
> >
> >Afraid not Steve. Not even an email reply - so I've closed the book
> on >that one now. :-(
> >
> >Regards
> >Sean
>
> but why should you if you have paid your money ? , for a company who
> profess to construct and maintain web pages,offer all manner of
> internet services,venture capital,and God knows what the Atari
> section of the site has been in dissarray for months just because you
> want some Atari software you should be treated no different than any
> other customer get in touch with the trading standards office who will
> swiftly take up your case they have just given PC world a good
> trouncing on my behalf
>
> an afterthought the Cyberstrider site is the only site I have ever
> seen with their "vat number" on ,this was also on their flyers for the
> recient show,I have had a vat number since it was invented and as
> anyone in business will tell you it should only be printed on
> invoices,the proper method is to quote "vat registered" on non invoice
> material,also try to view the source of the site "nosey git" what a
> bad advert for a prospective corperate buyer,it strikes me that they
> have too many irons in too many fires
> ---
> ---------------
> one sheep that was all
> Lancashire England.........mug shot at
> http://www.users.zetnet.co.uk/kevin/ kdermott@zetnet.co.uk
> : now with audio!!!!!
> kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef
>
>

3927. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <385494F4.89E39B8B@free.fr>
Source record: 68849

Ken Wilcox a ï¿½crit :
>
> I have an Atari ST and lots of stuff to go with it. Can anyone tell me what
> it's worth?
>

That would be difficult since you don't even say what kind of ST it is,
and what comes with it. Probably not much.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

3928. Re: Cable but No Video

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: starlord <*>
Message-ID: <38552a6e.0@news.qnet.com>
Source record: 68850

On 13 Dec 1999 01:09:12 , Mikey wrote:
>
>If the IDE cable isn't installed properly, it can cause BIG problems
>(or a short as you suspect).
>Did you try to run the machine without the IDE cable installed?
>Mike
>
I tried the monitor both ways, WITH the drive installed and with the
drive REMOVED, and nothing, when the troules 1st happened, it must
have blown something in the vido, so for now the computer is
Un-useable.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3929. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <38552a71.0@news.qnet.com>
Source record: 68851

On 13 Dec 1999 10:11:21 , "Bill Repetto" wrote:
>Yeah, Ken, it's worth $10...pack it up and ship it to me c/o...
>
>:)
>
>you'll have to be more specific about the system, Ken!
>
>
>.
Heck, if he'id hold it until the 1st, I'id give him $25 for it,
that's what I paid for the one I'm running now.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

3930. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Larry Williams <lwilliams@earthlink.net>
Message-ID: <833aek$7l1$1@holly.prod.itd.earthlink.net>
Source record: 68852
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

Macs have been able to read DOS disks for years. Just make sure that you have the PC Exchange extension loaded and it will recognize the floppy.

I used to have an Atari version of Cubase and upgraded to Mac about 4 years ago. I just read the floppies into the Mac Cubase. It didn't have a problem. Then I saved them on the Mac hard drive.

However, I did have a problem if I formated the floppy on the Mac and then had the Atari try to read it. Only Atari-formated disks could be read. For one thing, my Atari would only read the 720K format (standard density), not the 1.44 drives (high-density).

LW

<ajwells@ix.netcom.com> wrote in message news:38546D9D.654@ix.netcom.com...
> -=bast=- wrote:
> >
> > <ajwells@ix.netcom.com> schreef in bericht
news:3853EA32.5B75@ix.netcom.com
> > ...
> > > I know about migrating cubase files from atari to mac, but how does
one
> > > go about migrating them to the PC?
> >
> > That should not give any problem. You can import Atari files into
pc-based
> > Cubase.
>
> With mac I know you have to format a disc under the dos utility and then
> copy the files that way... how do I deal with the format differences
> with a pc? can I format a disc on the pc and use that to copy my atari
> files? if so, do I need to stick with a particular type of floppy and
> formatting?

3931. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385534A7.6D83ED2F@patent.gov.uk>
Source record: 68853

Hi Denish,

I am one of the 'nosey gits' who looked at your HTML coding. Not to steal, but with a view to seeing how an expert, in this case 'Tony Greenward, does it. It's a very simple matter to find the code, but I won't tell. Suffice to say that IMHO (and I'm learning HTML with a view to my own Web page) it's not only a very good example of basic code, but more important, Tony has set it out in an ultra-structured manner, with a plethora of explanatory remarks. Nice coding Tony.

Bob King.

ps. I am trying to register AniPlayer and have e-mailed the author direct, if you are now able to take the dosh in this country, then let me know.

Denesh Bhabuta wrote:
>
> Kevin
>
> On 12 Dec 1999 01:35:57 GMT, kdermott@zetnet.co.uk (kevin dermott)
> wrote:
> >but why should you if you have paid your money ? , for a company who
> >profess to construct and maintain web pages,offer all manner of
> >internet services,venture capital,and God knows what the Atari
> >section of the site has been in dissarray for months just because you
>
> Please allow me to correct your misconceptions.
>
> CyberSTrider shareware support is *NOT* the same entity as
> Cyberstrider Limited. The latter is an Internet services company. The
> former is my own sole trade trading name. Both have separate accounts
> and pay separate taxes and are different companies, only linked by me
> being the common factor.
>
> Cyberstrider Internet came about because of the ever increasing
> activities within the sole trade business. I looked at the situation
> and decided to separate it from the sole trading side and make it
> prosper as a Ltd company. The shareware side is being phased out, and
> the .org name will then totally migrate over to the Ltd business.
>
> The sole trading company does not make enough money (hey, did I
> mention the huge loss it makes?) to afford web design/web site
> maintenace from the Ltd company - and true - the Ltd company will
> charge 'Denesh Bhabuta Trading As CyberSTrider' for any such thing. As

> such, the shareware site is updated as and when I personally find some
> time.
>
> So once again, please do not mistake the shareware side to be part of
> the Ltd company.
>
> >an afterthought the Cyberstrider site is the only site I have ever
> >seen with their "vat number" on ,this was also on their flyers for the
> >recient show,I have had a vat number since it was invented and as
> >anyone in business will tell you it should only be printed on
> >invoices,the proper method is to quote "vat registered" on non invoice
>
> Please tell me where this guideline is listed - our accountant
> informed us to list our company details (VAT Number and Company Reg
> Number) on official company documentation (even on non-invoice
> documentaion). We have also been advised by internet savvy lawyers to
> list these details on our web site - which is also classed as official
> company documentation.
>
> >material,also try to view the source of the site "nosey git" what a
> >bad advert for a prospective corperate buyer,it strikes me that they
>
> Not really - it is a tongue in cheek comment - plus which corporate
> buyers are interested in how the code is written? Maybe the engineers
> and IT staff who wor for these corporae companies - but not the people
> that matter.
>
> >have too many irons in too many fires
>
> Which irons and in which fires? Please tell us all. I'm intrigued as
> to how you seem to know much more about our company than we do. ;)
>
> Regards
> Denesh
> --
> Cyberstrider Ltd - Internet Strategies
> http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ;
http://www.cybersitar.net

3932. Re: Converting clipart to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <833caf$c2p@nnrp2.farm.idt.net>
Source record: 68854

On 12 Dec 1999 15:39:26 , Alyre Chiasson wrote:
>Hi,
>
>I would like to use my collection of PC clipart on my Atari. Is there
>anything on the PC platform that will do batch conversion of WMF
>(Windows metafile format) to GEM or even IMG. I am not aware of any
>Atari program that reads WMF format. Photoshop does do conversion to IMG
>but it retains some form of color definition which GEMVIEW doesn't like.
>I could use Photoshop to go to BMP or similar then use the conversion
>mode of GEMVIEW to get into a suitable IMG format (2 colors), although
>possible it's somewhat elaborate especially dealing with several 100
>MEGs.
>
>Anything more direct?
>
Alyre,

FaST Club has a program called Xchange that will conver WMF to CVG
(Calamus) or to OL (Outline Art.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

3933. ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38553d4a22f82f0@online.be>
Source record: 68855

Hello world,

A while ago I complained about the fact that some ASH programs, like for
instance the famous ASH-mailer, are only usable under MagiC.
Today I received a very interesting mail.

==quote==

The only thing you have to do to let ASH emailer running under Mint is to
take an hex editor search for the appearance of "MagX" and replace it with
"MiNT" (two times).
Voila, here you have an emailer that works under N.AES too.

==unquote==

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3934. Re: Problems reaching the author of "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385547e02b447f1@online.be>
Source record: 68856

on Mon 13-12-1999 17:24 Hallvard Tangeraas wrote:

>Getting back to my thread about "Thing" and MagiCMac, registering an
>updated version, I've tried contacting the author, Thomas Binder, at the
>email address I was given (gryf@hrz.tu-darmstadt.de) but I haven't heard
>from him.

Try this address: gryf@hrzpub.tu-darmstadt.de. You'll see it's slightly
different. Anyway Thomas is still there. I've been in touch with him a few
days ago.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3935. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: "Mr.G" <mrg@mrgs.cix.co.uk>
Message-ID: <38555544.AB6A7C0C@mrgs.cix.co.uk>
Source record: 68857

"Stï¿½phane Perez" wrote:
>
> Hi MP3 fans !
>
> Yesterday, two great software were released :
>
> * Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
> For accelerated Falcons, TT and clones.
> It perfectly works under TOS, MultiTOS, MagiC, etc.
>
> * FalcAmp http://falcamp.atari.org
> This one can plays MP3 files on STANDARD Falcons !
> Boosted Falcons (Centurbo 1/2, Afterburner, Nemesis)
> can even play MP3 with a multitasking environment.
> But it's a beta version (.TTP file).
>
> Have fuuuuuun ! :)

Hmm... FalcAmp works OK but Aniplay repeats every bar like an echo. An
body else have this problem?
--
Chris on his G3

3936. Re: What NG readers are people using!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38553435.32208510@news.demon.nl>
Source record: 68858

On Mon, 13 Dec 1999 15:06:37 GMT, madmax@bfree.on.ca (Brian Van
TIlborg) wrote:

>Nice Sample. I knew someone would do a more accurate assement. Very Good.
>I did however eliminate posts that were from the same user. Such as if in
>one day, I used NEWsie 12 times to post a message, this would beconsidered
>one NEWsie User. If I used, NEWsie and MSOE at work, then this would be
>considered One NEWsie user and one MSOE user. I guess it doesn't make sense
>how its done, just stats. SO at least this does show what happened as well
>as the activity.

Hi,

yup same here: since I hardly use the TT to access the Internet, it's
Free Agent for me, running Win. If ever using the TT, it will be
Okami.
Perhaps once in a while running Linux on the Intelbox, then it's
Knews.
My OLE was dumped into the can some time ago :-)

Now we're at it, merry Xmas to everyone!

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3937. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: "Lou keanePOP_Server=pop.freeuk.net" <lenlen@freeuk.com>
Message-ID: <Nxe54.330$J4.6750@nnrp4.clara.net>
Source record: 68859
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

What you need to do is format on the Atari with the traditional format
(2 sides, 9 sectors, 79 tracks). This is always the standard format on a
PC.
Although the Atari only does DD Disks the PC will still read it because it
is a staple format.
Cheers,
Lee.
<ajwells@ix.netcom.com> wrote in message news:3853EA32.5B75@ix.netcom.com...
> I know about migrating cubase files from atari to mac, but how does one
> go about migrating them to the PC?

3938. Re: 12 VDC Not

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <833ss8$7kq$2@newsg1.svr.pol.co.uk>
Source record: 68860

On 12 Dec 1999 13:03:25 , Steve Stupple wrote:
:>In article <3852bcd6.0@news.qnet.com>, starlord <*@?.com> writes
:>> Well, I found out today why the Falcon power supply did not power
:>>everything up. The 12vdc side is only putting out a little over 5vdc.

A common fault, ive got 5 here like that.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3939. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <833ssb$7kq$3@newsg1.svr.pol.co.uk>
Source record: 68861

On 12 Dec 1999 01:35:57 , kevin dermott wrote:
:>On 11 Dec 1999 21:42:19 , Sean Barbieri wrote:
:>>On 11 Dec 1999 18:17:51 , Steve Hammond wrote:

:>>>Has anyone received any ordered shareware from Denesh that he
stated he was :>>>sending out last weekend?

:>>Afraid not Steve. Not even an email reply - so I've closed the book on
:>>that one now. :-(

:>but why should you if you have paid your money ? , for a company who
:>profess to construct and maintain web pages,offer all manner of
:>internet services,venture capital,and God knows what the Atari
:>section of the site has been in dissarray for months just because you
:>want some Atari software you should be treated no different than any
:>other customer get in touch with the trading standards office who will
:>swiftly take up your case they have just given PC world a good
:>trouncing on my behalf

It makes you wonder how his WEB customers will be treated when he
gets another interest

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3940. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <833tca$3np$2@snipp.uninett.no>
Source record: 68862

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> ==quote==

> The only thing you have to do to let ASH emailer running under Mint is to
> take an hex editor search for the appearance of "MagX" and replace it with
> "MiNT" (two times).
> Voila, here you have an emailer that works under N.AES too.

> ==unquote==

I assume you need N.AES 2.0 for this? ASH Emailer use AES-objects in it's
userdefs AFAIK, and N.AES < 2.0 is not reentrant the same way as MagiC.
The same applies to Chatter btw., it would be interesting if anybody could
try Nightowl's hack on this one as well.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3941. re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <833tdf$t4b$1@news5.svr.pol.co.uk>
Source record: 68863

```
>
>"Bill,
>" If your refering to the log-in script it's done in the Dialer. What I do
>" is connect first with a terminal program and see what the prompts ask
>" for. If you need a Sting default.cfg example, E-mail me and I'll send
>" you.
>" John
>" I can connect with Freeserve ok but I am unsure of
the internet settings to free-online, eg, IP address to
free-online is server assigned so what is placed
in the dial script where it asks for the IP address.
and is the login name the same as the user name.
>" What happens when I try to connect it gets as far as
initialising link and then the modem cuts off.
>".
Thanks Bill
```

3942. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <833t5e$3np$1@snipp.uninett.no>
Source record: 68864

"Stï¿½phane Perez" <stephane.perez3@libertysurf.fr> wrote:

> Yesterday, two great software were released :

> * Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
> For accelerated Falcons, TT and clones.
> It perfectly works under TOS, MultiTOS, MagiC, etc.

Indeed :-) I've been using it all night, playing all sorts of MP3s I could lay my hands on. It works really well on my Falcon/Afterburner, even when playing 128k mp3's I have just enough spare cycles to use a text-editor. Resampling seems to use a bit CPU-time and degrade the sound a bit, so I'm going to get a 44.1KHz clock somewhere and try it. Does anynbody know about any DIY-projects for this?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3943. POST A LINK FREE ON THIS LINK PAGE

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: craignet <craignet@ic24.net>
Message-ID: <DXe54.2881$E36.144391@news2-hme0>
Source record: 68865

http://www.ffanet.com/links/craignet.htm

3944. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912131819220.110-100000@TT030>
Source record: 68866

I agree fully here. One time I requested benchmarks on a Hades and was
told certain GEMbench values and how many times faster the same Calamus
doc formated on some pc vs a hades. I've seen gembench in real life
at a show give bizarre results on a hades and even negative values! And
this was a dealer giving me such info. Real world times would make much
more sense to buyers.

On Mon, 13 Dec 1999, J WILKINSON wrote:

> Hi Bengy,
>
> Bengy Collins wrote:
> >
> > Ive translated the info /benchmark page of the upcoming Milan 060 into
> > English.
> > You can find it at http://www.milan-computer.de/gb/products/milanII01.html
>
> Interesting benchmarks...but I should hope that the integer and floatmath
> performance figures will actually be dramatically better than that! I do
> have trouble believing that a 66MHz 060 is only 8.5 times faster at integer
> math and 9.2 times faster at float math, than a 16MHz 030/882 combo!! Else
> I would NOT buy the MilanII!! ;(
>
> Can you provide more 'real-life' benchmarks? Like how long 'skyvase.pov'
> takes to render?, how quick a large JPEG can decode?, how fast can a 320x200
> Quicktime movie play?, how much CPU time is needed for realtime MP3 decoding?,
> how quickly can GEM-view now load/dither large images?, how fast can Lattice
> C/PureC compile POV-ray3 source? etc...
>
> Those Atari users seeking the ultimate in power (an 060!) would more likely
> be interested in those benchmarks than GEMbench (a contentious benchmark
> program IMHO!)
>
> Kind regards,
>
> Chris Wilkinson Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3945. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <833uuhjtq1@news.asu.edu>
Source record: 68867

>IMHO, the market is divided in two extremes, nowadays:
>
>1) People who keep their old ST for games or MIDI, because their
>ST cannot do Javascript nor Ethernet, so Atari is really dead.
>They have seen the light and are happy to report that Atari is
>"outdated, slow technology" just because their ST didn't cut it,
>even though TT and Falcon owners report that their machine does
>indonesian coffee and heavenly connections just fine.
>
>2) People who realize everything is just a matter of software, as
>long as their hardware base is potent enough. Those people have
>bought a TT or Falcon to replace their STE.
>

And Group 3: People who got an ST, coming out of an 8-bit or TI (9900 is a 16-bit machine, too - the first one) (or not "coming out of it", as my TI will die when I do) and think it's neat, become fanatical about it, want to do everything with it just to show you can. I suspect there's more than a few of these around - I'll bet Mario himself is one - and those are the people who will buy them. Is it a profitable market? nope. Is it fun? yowza!
--

3946. Re: Problems reaching the author of "Thing"

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912131824520.110-100000@TT030>
Source record: 68868

When I discussed registering directly with Thomas I used the address
in the "Thing" hyp. That was several months ago however so I'm not sure
if it has changed.

On Mon, 13 Dec 1999, Hallvard Tangeraas wrote:

> Getting back to my thread about "Thing" and MagiCMac, registering an
> updated version, I've tried contacting the author, Thomas Binder, at the
> email address I was given (gryf@hrz.tu-darmstadt.de) but I haven't heard
> from him.
>
> I recently sent him a new message asking if he's received it, but still
> nothing.
>
> So, I'm wondering if anyone has been in touch with him recently, if
> anyone knows of a new address which should be used instead or
> something..
>
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3947. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912131827200.110-100000@TT030>
Source record: 68869

Same here. TT repeats even more, but I don't think a stock TT is cut out
to play mp3 at full speed. Falcon does a few less repeats I assume cause
the DSP is involved.

On Mon, 13 Dec 1999, Mr.G wrote:

> "St�phane Perez" wrote:
> >
> > Hi MP3 fans !
> >
> > Yesterday, two great software were released :
> >
> > * Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
> > For accelerated Falcons, TT and clones.
> > It perfectly works under TOS, MultiTOS, MagiC, etc.
> >
> > * FalcAmp http://falcamp.atari.org
> > This one can plays MP3 files on STANDARD Falcons !
> > Boosted Falcons (Centurbo 1/2, Afterburner, Nemesis)
> > can even play MP3 with a multitasking environment.
> > But it's a beta version (.TTP file).
> >
> > Have fuuuuuun ! :)
>
> Hmm... FalcAmp works OK but Aniplay repeats every bar like an echo. An
> body else have this problem?
> --
> Chris on his G3
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3948. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <38542c9e.7456434@news.jax.bellsouth.net>
Source record: 68870

On Sun, 12 Dec 1999 08:09:55 +0100, BMillson@csi.com (Brian Millson) wrote:

>Computer Direct was Chris. It was a little whole in the wall in
>Edmonton. He made it seem from his adverts that it was a big computer
>store but I have seen bigger bathrooms. He had a recording 'none of our
>sales representatives can talk to you now'. I do not think anybody else
>could fit into the whole in the wall.
>
>BTW what happened to Toad?
>
>Brian Millson

They quite the Atari market and another guy purchased what remained of there inventory and was selling it thru a webpage and on ebay.
Sad state the Atari dealer market went into when it seems there's still a number of us whom like to continue to use our Atari's and would still be willing to continue to purchase new items for them.
True the Atari market is smaller than it use to be since they are not made anymore and only a small number of TOS clones exist to add anything to the already small market. But for solid programs I think their's still a good market for them.

Mike

3949. Atari Online News, Etc. #01-41

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pNmDF4l.dpj@delphi.com>
Source record: 68871

```
A-ONE #0141 12/10/99

~ Ziff-Davis To Sell! ~ People Are Talking! ~ Ted Hoff News!
~ Y2K Viruses Abound! ~ MagiC Game Contest! ~ CAB Replacement?
~ Are You Ready For Y2K? ~ Is Your PC Y2K Ready? ~ Y2K Tips!
~ Samsung To Use NUON! ~ New, Thinner Notebooks ~ Xena For N64!

-* AOL Blocks AT&T's I M Here! *-
-* E-Mail Privacy Dangers Alleged! *-
-* U.S. Alleges Four Violations vs. Microsoft *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

3950. Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Yves <benabouy.nojunkmail@esiee.fr>
Message-ID: <eFf54.243$XM3.1569844@nnrp1.proxad.net>
Source record: 68872
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello there.

I was wondering where i could find more info and/or tools about the Spectre
floppy format used in Dave Small's Mac plus emulator. I need to transfer
such floppy disks to a Mac SCSI HD.
Every answer for Atari/Mac/PC is welcome.

Thanks , Yves.

ps : remove .nojunkmail from my address for mail answers.

3951. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e2rkk7.zmx10hfdq6qyN%roughley@HORMEL.vanc.igs.net>
Source record: 68873

Hallvard Tangeraas <hall@post1.com> wrote:

> Doesn't anyone have any views on this? No possible solution?

Error #-36 means a file is set to read-only status, but of course you already know that.

Have you checked the integrity of your Mac's file system? Perhaps Norton Utilities, TechTool, or Disk First Aid will find something inherently wrong. Also, poke around with Selectric to see if any hidden files could be causing the problems.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

3952. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912132011.a48816@wun.maus.de>
Source record: 68874

Hallo David!

Err, and what about us from the Mausnet(TM)?
I, for instance, am using CAT. But this information isn't represented in the header lines, I'm afraid.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

3953. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38540A40.4F9E1DBF@ihug.co.nz>
Source record: 68924

Hi Bengy,

Bengy Collins wrote:
>
> Ive translated the info /benchmark page of the upcoming Milan 060 into
> English.
> You can find it at http://www.milan-computer.de/gb/products/milanII01.html

Interesting benchmarks...but I should hope that the integer and floatmath performance figures will actually be dramatically better than that! I do have trouble believing that a 66MHz 060 is only 8.5 times faster at integer math and 9.2 times faster at float math, than a 16MHz 030/882 combo!! Else I would NOT buy the MilanII!! ;(

Can you provide more 'real-life' benchmarks? Like how long 'skyvase.pov' takes to render?, how quick a large JPEG can decode?, how fast can a 320x200 Quicktime movie play?, how much CPU time is needed for realtime MP3 decoding?, how quickly can GEM-view now load/dither large images?, how fast can Lattice C/PureC compile POV-ray3 source? etc...

Those Atari users seeking the ultimate in power (an 060!) would more likely be interested in those benchmarks than GEMbench (a contentious benchmark program IMHO!)

Kind regards,

Chris Wilkinson Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

3954. Re: Cable but No Video

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s58hpo2953102@corp.supernews.com>
Source record: 68925

If the IDE cable isn't installed properly, it can cause BIG problems
(or a short as you suspect).
Did you try to run the machine without the IDE cable installed?
Mike

On 12 Dec 1999 19:49:07 , Slc.Dennis Bishop wrote:
> All this time the trouble has NOT been the power supply in the F030,
>but the Cable to the IDE drive! yep just by chance I moved the drive
>while using the multi-meter and the flickering power light came on
>steady. There's something wrong in the ide drive cable, is ok if I
>keep it un-twisted, BUT! what ever went, blew the video, I took the
>monitor off my 1040ST (monitor works fine) and put it on the F030 with
>that plug, ...
>
> Nothing, nadda, doesn't even light up the screen,
>with OR without the ide drive. So, the F030 will be put away until I
>can afford to have it looked at many months down the road.
>
> Bummer.

3955. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <rgdy+BA5bEV4EwXA@my-ste.demon.co.uk>
Source record: 68926

In article <c3c25sgrn2jj6vqmf5ub7o96gn4r8bp76a@4ax.com>, Terry May
<outrider@lvcm.com> writes
>On Fri, 10 Dec 1999 06:36:16 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>Okami w NEWSWATCH 3 Users
>
>This low number surprises me. Then again, it could be a fluke.
>
>I'd like to see a larger sample size used, for a more accurate account. But
>it still made for interesting reading. Thanks for posting it.

Here's a slightly larger sample with a version breakdown and a summary
with a total of 365 user posts between 1999/11/11 to 1999/12/11.

89 Microsoft Outlook Express
48 NEWSie Version 0.94 (Atari)
22 Mozilla 4.7
18 Mozilla 4.0
17 Pine
14 Mozilla 4.5
12 Unknown
8 Forte Agent 1.50
8 Forte Free Agent 1.11
6 Mozilla 4.61
5 Forte Agent 1.60
5 Microsoft Outlook Express Macintosh
4 Forte Agent 1.70
4 Mozilla 4.6
4 Mozilla 4.7 Macintosh
4 Okami Version 2.1B-12
4 tin 1.2
3 ASH Emailer V2.0
3 MacSOUP/2.4.2
3 Mozilla 4.51
3 Mozilla 4.61 Macintosh
3 MT-NewsWatcher 2.4.4
3 Okami Version 2.1B-11
3 tin
2 ASH Emailer V2.1b
2 Forte Free Agent 1.10
2 MacSOUP/2.4
2 Microsoft Internet News
2 Mozilla 3.01
2 Mozilla 4.03

2 Mozilla 4.04
2 Mozilla 4.06
2 Mozilla 4.07
2 NEWSie Version 0.86 (Atari)
2 NEWSie Version 0.96 (Atari)
2 Okami Version 2.1B-09
2 Turnpike Integrated Version 4.02
2 WenSuite/3.30a
2 WinVN 0.99.9
1 ASH Emailer V2.3
1 CixRead/CixComm
1 Forte Agent
1 Forte Agent 1.00
1 Gnus v5.7/Emacs 20.4
1 Juno 3.0.13
1 knews 1.0b.1
1 MacSOUP/D-2.4
1 MacSOUP/D-2.4.2
1 MicroPlanet Gravity v2.12
1 Mountain Reader 1.2 for Windows
1 Mozilla 2.0
1 Mozilla 3.04 Macintosh
1 Mozilla 3.0Gold
1 Mozilla 4.03 Macintosh
1 Mozilla 4.05
1 Mozilla 4.08
1 Mozilla 4.08 SunOS
1 Mozilla 4.5 Macintosh
1 Mozilla 4.51 Linux
1 Mozilla 4.51 Macintosh
1 Mozilla 4.51 SunOS
1 Mozilla 4.61 Linux
1 Mozilla 4.61 SunOS
1 Mozilla 4.7 SunOS 5.7
1 Net2Net
1 NEWSie Version 0.82 (Atari)
1 NEWSie Version 0.88 (Atari)
1 NEWSie Version 0.92 (Atari)
1 NOS/OpenHand/LED
1 OASIS 2/ICE Usenet (Atari)
1 Okami Version 2.1B-10
1 Pine 4.1
1 RadicalNews 2.0b7(p)
1 Session Scheduler
1 tin 1.4
1 WebTV Subscriber
1 WenSuite/3.20c
1 WenSuite/3.30b
1 Xnews/2.04.09
1 YA-NewsWatcher/4.2.6

1 ZIMACS Version 1.25d 10000989

==========

6 ASH Emailer
1 CixRead/CixComm
19 Forte Agent
10 Forte Free Agent
1 Gnus v5.7/Emacs 20.4
1 Juno 3.0.13
1 knews 1.0b.1
7 MacSOUP
1 MicroPlanet Gravity v2.12
2 Microsoft Internet News
94 Microsoft Outlook Express
1 Mountain Reader 1.2 for Windows
98 Mozilla
3 MT-NewsWatcher 2.4.4
1 Net2Net
55 NEWSie Version
1 NOS/OpenHand/LED
1 OASIS 2/ICE Usenet (Atari)
10 Okami Version
18 Pine
1 RadicalNews 2.0b7(p)
1 Session Scheduler
8 tin
2 Turnpike Integrated Version 4.02
12 Unknown
1 WebTV Subscriber
4 WenSuite/3.20c
2 WinVN 0.99.9
1 Xnews/2.04.09
1 YA-NewsWatcher/4.2.6
1 ZIMACS Version 1.25d 10000989

--
David Bolt

3956. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s58icvue5390@corp.supernews.com>
Source record: 68927

On 13 Dec 1999 09:49:06 , J WILKINSON wrote:
>Hi Bengy,
>
>Bengy Collins wrote:
>>
>> Ive translated the info /benchmark page of the upcoming Milan 060 into
>> English.
>> You can find it at http://www.milan-computer.de/gb/products/milanII01.html
>
>Interesting benchmarks...but I should hope that the integer and floatmath
>performance figures will actually be dramatically better than that! I do
>have trouble believing that a 66MHz 060 is only 8.5 times faster at integer
>math and 9.2 times faster at float math, than a 16MHz 030/882 combo!! Else
>I would NOT buy the MilanII!! ;(

Wooo Bundy! Look at the fast ram access!

When Chris at Comp.Direct posted benches from the T060's, he stated
that Gembench didn't repeat well (yea, I know he lied about a lot of
things, but Gembench figures and the 060 haven't jived since the
release of the Medusa).
The benchmark app that comes with the Nemesis would be interesting to
see run on that machine.

Mike

3957. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <831ukfdji1@athena.netset.com>
Source record: 68928

```
In article <rgdy+BA5bEV4EwXA@my-ste.demon.co.uk>,
David Bolt <dbolt@my-ste.demon.co.uk> wrote:
>In article <c3c25sgrn2jj6vqmf5ub7o96gn4r8bp76a@4ax.com>, Terry May
><outrider@lvcm.com> writes
>>On Fri, 10 Dec 1999 06:36:16 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>>wrote:
>>
>>>Okami w NEWSWATCH 3 Users
>>
>>This low number surprises me. Then again, it could be a fluke.
>>
>>I'd like to see a larger sample size used, for a more accurate account. But
>>it still made for interesting reading. Thanks for posting it.
>
>Here's a slightly larger sample with a version breakdown and a summary
>with a total of 365 user posts between 1999/11/11 to 1999/12/11.
>
>

Interesting how trn didn't show up in the list. Unless that was
the unknowns. Iknow that I have posted a few via trn.

Dan Ackerman
aka baldrick@netset.com
```

3958. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: shammond@loop.com
Message-ID: <_A%44.2950$bW4.13668@news2.randori.com>
Source record: 68929

On 12 Dec 1999 23:01:29 , Denesh Bhabuta wrote:

> As in one of the other threads about why we were closing down our
> shareware service in its current form, I am still keen on continuing
> taking payments and have a kagi like system. Some of my current
> authors are keen on this idea.
>
> We have the system in place - people can pay by credit card online.
> What we will no longer be doing is processing the registrations - we
> will do the payment processing for the authors who can not take credit
> cards - the orders will be passed through to them for processing.
>
> Either that, or we give authors the ability to ake CC orders on line
> themselves (we provide bureau services where people do not need a
> merchant account).
>
> What do people think?
>

Denesh - the main problem here in North America is payment. I, for one, do not like sending cash through the postal system. My concern is the US Postal System, not those of European countries. Getting cashier checks or payment vouchers here in foreign currency is a PITA as most US banks tack on a hefty surcharge. If you come up with a way that allows payment to the authors automatically via credit cards, that sounds like the way to go.

Steve Hammond

3959. Re: Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <xB154.849$QG2.90475@news1.atlantic.net>
Source record: 68930

On 11 Dec 1999 03:02:53 , Brian Van TIlborg wrote:
>On 10 Dec 1999 18:22:26 , John Garone wrote:
>>Hi All,
>> What's needed to dump the contents of a Megafile30 on an ST4
>>to a Seagate on a Falcon?
>> John
>>
>
>A few Suggestions.
>
>1) A Floppy Disk.
>2) A serial Cable and any telecom prg.
>3) A Midi Cable and Midi net/com
>4) STING.
>
>5) Send me the Falcon and ST4 along with the megafile 30 and I will do it
>for you. If I can't then perhaps they are broken and I would keep them for
>you:-).
>
>>.
>.
I like 5) the best!!!
John

3960. Re: Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <RE154.850$QG2.90475@news1.atlantic.net>
Source record: 68931

On 12 Dec 1999 14:30:05 , Tom Derrick wrote:
>
>swampfax@earthlink.net (John Garone) asks:
>
>S > What's needed to dump the contents of a Megafile30 on an ST4
>S > to a Seagate on a Falcon?
>
>If you have access to a portable SCSI drive (hard drive, zip,
>whatever) and a TT, not much. The TT has both ACSI and SCSI ports
>and is very forgiving about what you hang off of them - two
>strengths that I think Martin-Eric missed on his list. Makes the TT
>a very versatile machine - every Atari community should have one,
>just for jobs like the above. I end up doing quite a bit of it, and
>will end up doing more when I get a CD writer (RSN :-)
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>Boise, Idaho, USA
>
>
>.... Not tonight, dear. I have a modem.
>___ Mountain Reader II - #00000077
>.
Tom,
No TT (Falcon & ST4 only). I'm sending my Falcon, Seagate, ST4,
Megafile30 and my untrainable dog (Snapper) to Brian!!!
John

3961. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: "----===T.F===----" <it4u2@swipnet.se>
Message-ID: <_H154.1951$Tw.3456@nntpserver.swip.net>
Source record: 68932
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

yes via logic!

Regards
Tommy Falkenstam

ajwells@ix.netcom.com skrev i meddelandet <3853EA32.5B75@ix.netcom.com>...
>I know about migrating cubase files from atari to mac, but how does one
>go about migrating them to the PC?

3962. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <832bvd$9sn$1@pegasus.csx.cam.ac.uk>
Source record: 68933
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

ajwells@ix.netcom.com wrote in message <3853EA32.5B75@ix.netcom.com>...
>I know about migrating cubase files from atari to mac, but how does one
>go about migrating them to the PC?

If your Atari and PC are both online then simply attach the files to an
e-mail and mail yourself, pick up the mail on the PC and files with it.

Alternativley if their side by side connect them together using a null modem
cable and run Ghostlink.

Or use a DOS formatted disk, I have found that if you use this method a TT
or Falcon with a 1.44MB disk gives the best results, you could use a 720K
floppy but formatting it using a PC running Win 95, NT or 98 always resulted
in my TOS 1.2 STfm displaying the alert box stating the the data on the disk
is damaged so I would suggest formatting it on the Atari if possible, IIRC
DOS format for a 720K floppy is 80 tracks 10 Sectors as opposed to the
Atari's 80 tracks 9 sectors.

Stephen Moss

3963. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: michaels@jupiter.stochastik.rwth-aachen.de
Message-ID: <832egu$7fq$1@nets3.rz.RWTH-Aachen.DE>
Source record: 68934

In article <s58icvue5390@corp.supernews.com>, Mikey <mgrove@iwvisp.com> wrote:
>
>Wooo Bundy! Look at the fast ram access!

Please note that any benchmarks that may have been taken by now were done on
a preliminary development board, which is running the 060 at half bus speed
and does not have the final RAM timing, so you may expect differences on the
final model.

>When Chris at Comp.Direct posted benches from the T060's, he stated
>that Gembench didn't repeat well (yea, I know he lied about a lot of
>things, but Gembench figures and the 060 haven't jived since the
>release of the Medusa).

I get quite repeatable Gembench results on the Milan (040 and 060). However,
to test the memory subsystem, I recommend memspeed by Torsten Lang, which
gives comparable (and reasonable) results on any machine.

>The benchmark app that comes with the Nemesis would be interesting to
>see run on that machine.

If you give me an URL, I can try it. However, I do not like to publish
benchmarks from a machine that is not yet finished.

cu
Michael
--
In the beginning there was nothing, which exploded.

3964. Re: TT or Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3854BF69.33AF@ooc.de>
Source record: 68935

Niall Moran wrote:

> Is the TT substantially faster than the falcon?

Yes, it is. And it doesn't have the well-known SCSI/DMA problems most
Falcons have. I have both a Falcon and a TT at home and in my opinion
the TT is definitely more professional. If you want to do things like
hard disk recording, for example, the Falcon is more appropriate.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3965. Where is KEYB_SYS.LZH?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <3854617c85e5b0@nucleus.com>
Source record: 68936

Well, I've been all over Bengy's Magic page and have found the link, but there is no file there.

My new installation of Magic 6 has messed up my keyboard assignments. Does anyone have the program that re-assigns the key mapping for Magic? Or does anyone have a KEYTABLS.SYS file for a North American keyboard layout?

Thankyou for your indulgence while I configure my new software. Next week: NVDI 5 - that should go smoothly....

--

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.nucleus.com/~lockwood/

3966. Re: Where is KEYB_SYS.LZH?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <Zq554.4436$5e3.335310@typ11.nn.bcandid.com>
Source record: 68937

On 13 Dec 1999 04:00:50 , Frank Lockwood wrote:
|Well, I've been all over Bengy's Magic page and have found the link,
|but there is no file there.
|
|My new installation of Magic 6 has messed up my keyboard assignments.
|Does anyone have the program that re-assigns the key mapping for
|Magic? Or does anyone have a KEYTABLS.SYS file for a North American
|keyboard layout?
|
|Thankyou for your indulgence while I configure my new software. Next
|week: NVDI 5 - that should go smoothly....
|
|--
|
| ____/ / Frank Lockwood
| / / Calgary, Alberta, Canada
| __/ / Quality Classical Music Recording and Editing
|__/ _______/ http://www.nucleus.com/~lockwood/
|.

I've seen one on Dan Ackerman's Anthill Industries web site.

3967. Re: Where is KEYB_SYS.LZH?

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B47A3102.A88%collins@bulli.com>
Source record: 68938

in article 3854617c85e5b0@nucleus.com, Frank Lockwood at
lockwood@nucleus.com wrote on 12/13/99 4:00 AM:

> Well, I've been all over Bengy's Magic page and have found the link,
> but there is no file there.
>
> My new installation of Magic 6 has messed up my keyboard assignments.
> Does anyone have the program that re-assigns the key mapping for
> Magic? Or does anyone have a KEYTABLS.SYS file for a North American
> keyboard layout?
>
> Thankyou for your indulgence while I configure my new software. Next
> week: NVDI 5 - that should go smoothly....

I will email you this file. The reason it is down is because Atari.org,
where my complete download bay was hosted , is not yet, and will not in the
very near future be hosting pages again. Im sorry for this, I know that some
of the files in the bay are very useful and hard to find other places.

Now, ive had offers to host the bay, but they are all very kind, but I would
like a STATIC place. Most offers say "for awhile.."
Anyone know of any fast place that will offer 50 megs free, with no
advertising? (I hate advertisements on MagiC Online, thats why I removed the
banners..)

Bengy

3968. Re: [WEB] Upload MP3 - Aniplayer 2.08

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <832p2d$6mg$1@wanadoo.fr>
Source record: 68939

On 12 Dec 1999 20:08:42 , DarkLord wrote:
>On 11 Dec 1999 18:31:50 , Didier MEQUIGNON wrote:

>->The last version of Aniplayer is on my site, about news :
> ^^^^
>->MPEG Audio Layer 1,2,3 (MP1 / MP2 / MP3).

> Please, oh please tell me that "last" is a typo and is
> supposed to read "latest"...?

Yes ! Sorry 'The new Aniplayer...'
>
> Thanks for another great update! ;-)

Thanks :-)

Regards,

Didier.

Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Dev 68K/DSP56001/C on
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

3969. Atari Phazer Gun and Software

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <832t91ehd3@uranium.btinternet.com>
Source record: 68940
Cross-posted to: comp.sys.atari.st,midlands.adverts,uk.adverts.other,uk.forsale

I have for sale a quantity of Phazer Guns for the Atari ST/STE with two games (Skeet Shoot and Orbitol Destroyer). Price £10.00 including postage and packing UK

John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

3970. Atari software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <832t92ehd4@uranium.btinternet.com>
Source record: 68941

```
Visit our website
Regards
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

3971. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MX754.539$VU1.279@198.235.216.4>
Source record: 68942

On 11 Dec 1999 18:50:49 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 11.12.1999, Paul Mac <paul_mc@atariste.freeserve.co.uk> wrote:
>
>> just to say, do not rule out the humble ST quite yet, Mario
>> Becroft is working on a hardware project
>
>Quite honestly, how many people will buy it?

I would.

>Listen, Mario produces great hardware and software. No doubt.

>However, remember that most ST owners bought it only because they
>needed a cheap MIDI sequencer package. They are using a Mac/PC
>for Internet and almost everything else. This also means there
>is _no_way_ you will never get them to buy anything new for their
>ST anymore; they would rather buy a CD-writer for their PC.

Doesn't sound like you are talking about ST users as much as you are talking about PC users. Your above statement has so many leaks it could fill the Baltic Sea.

IF a user owned a TT/Falcon and a PC/Mac. I am certain they would buy a CD-writer for the PC than for a TT. People mainly bought TTs for CAD and DTP, not the internet. Why buy a ram expansion and graphic card or Ethernet card for the TT when you can buy a WHOLE NEW PC for the same money. I would say most MUSICIANs bougth an ST because they needed a cheap midi sequencer, although when you priced out Notator, I think it was not cheap, only superior. Other users bought an ST because they wanted a good computer with a GUI and nothing with regard to music. Often the midi ports where a mystery to many ST owners.

I don't believe for one minute that I am the only ST user using an ST on the internet. I don't believe that TT users and Falcon users are a majority. I know this because I receive many emails, and I mean MANY emails from ST users that discuss using their STs on the internet, and I speak with many more who want to know if it can be done and what are the minimum requirement.

Not everyone wants to throwaway money on a New PC. While TT and Falcon users are more prominent in this NG, I would say this is generally because they are the power users and are usually more knowledgeable in many subjects that come up. But don't discount the lurkers who read and gather knowledge using the STs. Of course not all ST users are lurkers or non technical, some guy was very involved in a TCP-IP stack that he developed and used on his 12mhz modified ST.

It is however only a matter of time before an ST user who is on the internet wants more power. If this power can be found in upgrading their ST they may follow that route if it is available and practicle.

If one is using an TT or Falcon and they see a hardware mod for their ST or STacy, and it is affordable practical and beneficial, there is another potential buyer.

The other routes an ST user will take is to purchase a 030 machine or leave entirely and get a PC depending on their wants and needs. And yes a Mac too. However as some Frenchman hiding in Finland said earlier this month, the internet is not everything. And generally if someone is still using an ST while owning a PC/Mac for the internet (and there are many here in this NG), then clearly there is some reason why. And if they are using a program on their ST and would like more power and colour for it then all the more power to them.

>Those who really use only Atari for _everything_ use a TT, Falcon
>or a clone (Medusa, Hades, Milan), nowadays.

Bah Humbug;-). I guess those users using a ST for the Internet, DTP, CAD, Music, programming, WP,Database,Family Tree, Spreadsheets, and Everything the ST is capable of Don't exist and our a figure of my imagination.

I guess their should be no reason for MP_STe. Nah, no need to view those south park videos and motorcycle racing on my ST. No need for hardware developments like Video Turtle. I can tell you this, I would have killed for SVHS out of an ST 7 years ago.

>IMHO, the market is divided in two extremes, nowadays:

>1) People who keep their old ST for games or MIDI, because their
>ST cannot do Javascript

Nor can my TT/Falcon, capable, but doesn't exist.

>nor Ethernet

Nor can my Falcon, Or my TT until you sell me your Reibel card:-).

> so Atari is really dead.

Well, it is YHO. But I think you mean Atari ST is really dead:-). But so what if the ethernet adapter is made I will buy them for my STs and my Falcon. Heck even for my TT. Won't I have a fun/fast intranet.

>They have seen the light and are happy to report that Atari is
>"outdated, slow technology" just because their ST didn't cut it,
>even though TT and Falcon owners report that their machine does
>indonesian coffee and heavenly connections just fine.

:-).

>2) People who realize everything is just a matter of software, as
>long as their hardware base is potent enough. Those people have
>bought a TT or Falcon to replace their STE.

I agree.

>Group one thinks it might be fun to upgrade from a floppy system
>running TOS 1.xx to finally experience TOS 2.06 and hard-disk.
>They also probably want more than 4 MB of ram, so they can load
>_all_ the Cubase module and have plenty of room left for sound
>editors, in multitasking under MROS.

I agree.

>Group two wants 3-D graphics in their VME slot and Ethernet thru
>a cheaper alternative than hunting down a Riebl, plus a scanner
>and cd burner on their SCSI port, and finally a good PC keyboard
>and serial mouse.

Yes!

>Group one really doesn't want to pay for anything, because they
>got their ST for peanuts, in a pawn shop or at an auction.

Cheap bastards.

>Group two is willing to pay, as long as they get exactly what
>they want to get their TT/Falcon to perform what they need.

I believe this to be true.

>Mario (or yourself) may think differently, of course. ;-)

God Bless.

>Anyhow, this was just my two markka.

What could you buy with two markka? More than what I could with 2 cents?
Pack of matches, maybe some candy/gum? Reibel Card? I do have a few pennies
to spare.

Later Brian.

>----------
>Martin-Éric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>----------
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

3972. Re: What NG readers are people using!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1Y754.542$VU1.279@198.235.216.4>
Source record: 68943

On 13 Dec 1999 01:08:09 , David Bolt wrote:
>In article <c3c25sgrn2jj6vqmf5ub7o96gn4r8bp76a@4ax.com>, Terry May
><outrider@lvcm.com> writes
>>On Fri, 10 Dec 1999 06:36:16 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>>wrote:
>>
>>>Okami w NEWSWATCH 3 Users
>>
>>This low number surprises me. Then again, it could be a fluke.
>>
>>I'd like to see a larger sample size used, for a more accurate account. But
>>it still made for interesting reading. Thanks for posting it.
>
>Here's a slightly larger sample with a version breakdown and a summary
>with a total of 365 user posts between 1999/11/11 to 1999/12/11.

<Snip>

Nice Sample. I knew someone would do a more accurate assement. Very Good.
I did however eliminate posts that were from the same user. Such as if in
one day, I used NEWsie 12 times to post a message, this would beconsidered
one NEWsie User. If I used, NEWsie and MSOE at work, then this would be
considered One NEWsie user and one MSOE user. I guess it doesn't make sense
how its done, just stats. SO at least this does show what happened as well
as the activity.

I don't know why but I was always curious.

I am sure you slept well after scanning the information:-).

Later Brian.

>.

3973. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Bill Repetto <brepetto@mindspring.com>
Message-ID: <83328f$5gl$1@nntp5.atl.mindspring.net>
Source record: 68944

Yeah, Ken, it's worth $10...pack it up and ship it to me c/o...

:)

you'll have to be more specific about the system, Ken!

3974. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912131731550.155-100000@rakas>
Source record: 68945

Hi Brian!

> Doesn't sound like you are talking about ST users as much as
> you are talking about PC users.

Group number one below: those that bought an ST for sequencing,
out of a pawn shop. Those are the ones thinking that, since an
ST is only 8 MHz slow, 4 MB low on memory and cannot drive their
modem at 56k, therefore the whole Atari platform is dead... but
it's still a cheap and effficient MIDI sequencing kit enough.

> I don't believe for one minute that I am the only ST user
> using an ST on the internet.
> It is however only a matter of time before an ST user who is
> on the internet wants more power.

And, depending on wether they are die-hard Atari fans or mere
users, it will either be a TT/Falcon or, more likely, a PC.

> > so Atari is really dead.
>
> Well, it is YHO.

Not MHO but the "my ST cannot do <something in particular>, there
fore the whole Atari platform is dead" logic of people who go PC.

> >Group one thinks it might be fun to upgrade from a floppy system
> >running TOS 1.xx to finally experience TOS 2.06 and hard-disk.
>
> I agree.

But that's as far as they're willing to spend on their "outdated"
ST; only just enough to make it more convenient to sequence, so
it becomes self-contained with a hard-disk, no more.

> >Group one really doesn't want to pay for anything, because they
> >got their ST for peanuts, in a pawn shop or at an auction.
>
> Cheap bastards.

No, it's the pawn shop reality. If you got your whole MIDI rig
out of old MIDI gear plus an ST with Notator for peanuts, you
definitely won't puchase an expansive accelerator card for it,
knowing that you can get your hands on an early Pentium for less.

> >Anyhow, this was just my two markka.
>
> What could you buy with two markka? More than what I could

> with 2 cents?

2 markka = 0.50 CAD

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3975. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912142344350.213-100000@rakas>
Source record: 68796

On 14.12.1999, Brian Millson <BMillson@csi.com> wrote:

> I used to live in Canada and my own feeling was that the
> Atari dealers in North America had a certain sleaze factor
> about them. They would take programs that were selling in
> Europe and then sell them for 4X the price. Service was
> pretty poor too.

You're not only describing ex Atari dealers. The whole retail industry in North America is based on pure greed. I have _never_ found _any_ store where I got good service nor workmanship while I was living in Canada. I'm not just talking about computer, but also music stores, hobby suppliers, Internet providers, landlords ... you name it, where there's a buck to be made, there's someone to be shagged. Honesty, in general, is a human quality that tends to disappear on this planet, in North America especialy.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

3976. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3856d737.0@news2.cluster1.telinco.net>
Source record: 68797

Hi Everyone,

On 14 Dec 1999 02:10:32 , Denesh Bhabuta wrote:
>On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve
>Sweet) wrote:
>>It makes you wonder how his WEB customers will be treated when he
>>gets another interest
>
>Thanks Steve - that was pretty low. :(

As someone who _was_ waiting for my order to be processed (and I will
repeat this for the people who missed my last posting) - is that Denesh has
emailed out my order, explained the reasons behind it, apologized for the
delay etc. I don't think that he can do any more than that to be honest...
and I'm happy with his response.
Please let's try not to alienate the one bloke left who is still helping
us get this shareware software registered - a bloody nightmare at
times and at other seemingly impossible! As Mike Freeman said maybe
it would be more constructive to see if we can think of further ways
of helping the guy, to make it easier for him to continue and possibly
then add a lot more authors/ software under the CyberSTrider wing
without all the current hassle involved.
I am stuck atm for a SSL Ovl with my MagiC / CAB System - although reading
a few other articles here lately this might change :-) so the 'online'
credit card scheme wouldn't work for me yet.

Regards
Sean

ps. How is Joe Connor these days? - haven't seen any postings from him
for a while - InterActive, much missed in this household.

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3977. New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Steve Marshall <steve@marshallmcgurk.freeserve.co.uk>
Message-ID: <836hfd$c5a$1@news5.svr.pol.co.uk>
Source record: 68798

Hi All,

I just got my news thing working after several tries:-)
Does anyone know what happened to LAPD and the other British PD libraries.
Are there any left?
I would be interested in getting some software if there is somewhere to get
it !

Cheers
Steve Marshall

3978. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1415c574.d8f796e4@usw-ex0107-042.remarq.com>
Source record: 68799

In article <3856600E.EBC8EFB3@worldnet.att.net>, Curt Vendel
<cvendel@worldnet.att.net> wrote:
> Hi Bengy,
> Thanks for all the great US/English support, so the bottom line
> which we are all anxiously awaiting to hear... when! When can we
> start buying Milan II's?

Unless international credit card orders in German are your forte, it
will take an English speaking distributor. I talked to ChroMagic the
other day about it and he said that he wasn't getting a response to his
emails. Not a positive indication.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3979. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <sIlz0DAZcsV4Ew0h@my-ste.demon.co.uk>
Source record: 68800

In article <831ukfdji1@athena.netset.com>, Dan Ackerman
<baldrick@dilbert.netset.com> writes

> Interesting how trn didn't show up in the list. Unless that was
>the unknowns. Iknow that I have posted a few via trn.

It was one of the unknowns, as most of the Pine users would have been if
it hadn't been for the fact that Pine seems to start the message IDs
with '<Pine.' A lot of the newsreaders don't use the X-Newsreader:
header so it was a case of looking for an equivalent to it, i.e.
X-Mailer: User-Agent: and the few others that show what was used.

--
David Bolt

3980. Re: What NG readers are people using!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <sIrzUEAhdsV4EwUF@my-ste.demon.co.uk>
Source record: 68801

In article <1Y754.542$VU1.279@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes

>Nice Sample. I knew someone would do a more accurate assement. Very Good.
>I did however eliminate posts that were from the same user.

That's what I did as well. It took the ~1860 posts down to the 365
poster/version combination.

> Such as if in
>one day, I used NEWsie 12 times to post a message, this would beconsidered
>one NEWsie User.

I took it a bit further. If someone posted only using NEWsie, no matter
how many times, that's one NEWsie user. The only area where there could
be an improvement is where the NEWsie user uses two or three different
versions of NEWsie. In this situation the user becomes duplicated[1].

> If I used, NEWsie and MSOE at work, then this would be
>considered One NEWsie user and one MSOE user.

That's how I worked as well. The summary probably needs another working
out as there were a few people who posted using different versions of
the same software and ended up being counted as a separate user. Then
again, after spending the time on it, I don't fancy going through it
again to get it any more accurate.[2]

> I guess it doesn't make sense
>how its done, just stats. SO at least this does show what happened as well
>as the activity.

In the end it's only numbers. Now I'm waiting for the "Gosh, aren't
there a lot of people still using Atari's" comments. :)

>I don't know why but I was always curious.

That's why I ended up doing it.

>I am sure you slept well after scanning the information:-).

After I'd stopped thinking about how I could improve the prog-lets I
used to extract the data, I did. Must remember not to do this sort of
thing just before going to bed. :|

[1] This probably skews the values a little as all the versions of
Outlook Express were counted together.

[2] I hated statistics at school and don't fancy going through it all
over again.

--
David Bolt

3981. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <Qoh88KALisV4Ewx4@my-ste.demon.co.uk>
Source record: 68802

In article <199912132011.a48816@wun.maus.de>, Ekkehard Flessa
<Ekkehard_Flessa@wun.maus.de> writes
>Hallo David!
>
>
>Err, and what about us from the Mausnet(TM)?
>I, for instance, am using CAT. But this information isn't represented in the
>header lines, I'm afraid.

I did notice quite a few using Mausnet but, as the newsreader doesn't
identify itself, it's another of the unknowns.

--
David Bolt

3982. Re: What NG readers are people using!!!I have ANSWER!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <026faffc.dbf1e9e2@usw-ex0107-042.remarq.com>
Source record: 68803

```
In article <199912132011.a48816@wun.maus.de>,
Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:
> Hallo David!
> Err, and what about us from the Mausnet(TM)?
> I, for instance, am using CAT. But this information isn't
> represented in the header lines, I'm afraid.

Yep...I've been using remarq.com because of some STing problems I'm
still facing. Doesn't mean I'm not on an Atari though.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!
```

3983. Re: MagicPC and Pagestream

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945280818.7046.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 68804

Hi,

<broncos@primenet.com> wrote in message
news:82uo99$49i$1@nnrp02.primenet.com...
> Can anyone tell me if using Magic PC and pagestream if a printer which
> is being used on the pc has to be one that Pagestream has a driver for
> or does Pagestream use the Installed windows printer driver. I know
> Calamus99 uses the IBM driver so it works with any printer but
> I wonder how Pagestream works in this enviorment. My logic tells me
> that pagestream will still require to use a printer driver from
pagestream and will
> not call upon the IBM drivers.

I don't use Pagestream but I do use MagiC-PC: it doesn't use the Windows system printer, so you will need a printer that you can drive with Pagestream.

IIRC MagiCMac has some way of using the Mac system printer, but this may be only for programs that output using GDOS/NVDI. This isn't an option with MagiC-PC 1.2 and NVDI-PC. Not sure if NVDI5 has altered this situation.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

3984. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: usenet@cyberstrider.net
Message-ID: <3855a639.67975275@news.cyberstrider.co.uk>
Source record: 68875

On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve Sweet) wrote:
>It makes you wonder how his WEB customers will be treated when he
>gets another interest

Thanks Steve - that was pretty low. :(

I repeat - Cyberstrider Ltd is not an interest - it is a fully fledged business with a proper business plan and with a full product line and support to go with it. There are also shareholders in the Ltd company - so it isn't only reliant on me.

The shareware scheme is a 'sole trade' business - more an interest than a business - but classed as a business for tax purposes. This was solely reliant on me being around.

Thanks guys - I wonder now why I ever bothered over those number of years with the Aari side of things if these are the snide comments I now get. :(

Denesh
--
Cyberstrider Ltd - Internet Strategies
http://www.cyberstrider.net ; http://www.bargaindomains.co.uk ; http://www.cybersitar.net

3985. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83494f$3vc$1@ash.prod.itd.earthlink.net>
Source record: 68876

On 13 Dec 1999 22:53:35 , William Robinson wrote:
>
>>
>>"Bill,
>>" If your refering to the log-in script it's done in the Dialer. What I do
>>" is connect first with a terminal program and see what the prompts ask
>>" for. If you need a Sting default.cfg example, E-mail me and I'll send
>>" you.
>>" John
>>" I can connect with Freeserve ok but I am unsure of
> the internet settings to free-online, eg, IP address to
> free-online is server assigned so what is placed
> in the dial script where it asks for the IP address.
> and is the login name the same as the user name.
>>" What happens when I try to connect it gets as far as
> initialising link and then the modem cuts off.
>>".
> Thanks Bill
>.
Bill,
Sounds like the same problem I ran into. You must use HSMODEM7 with the
latest STinG/Dialer files. I also E-mailed you some set-ups.
John

3986. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <13121999191922211708%macgod@rocketmail.com>
Source record: 68877

In article <Pine.MNT.4.10.9912131827200.110-100000@TT030>, Lonny
Pursell <atari@bright.net> wrote:
> Same here. TT repeats even more, but I don't think a stock TT is cut out
> to play mp3 at full speed. Falcon does a few less repeats I assume cause
> the DSP is involved.

I guess so--I get similar results on my Falcon with 48+kbps MP3 streams
on my stock Falcon with AniPlayer. FalcAMP will play a 44kHz
96-kilobit mono stream with *no* clock without skipping. Hurrah..

And I sold my Cubase Audio Clock to Barry not three weeks ago.. <smacks
self on forehead> Lucky you, Barry! <nudges Phantomm>

:-Derek

3987. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s5biu92b5322@corp.supernews.com>
Source record: 68878

There is a 520ST and 1224 monitor at the local thrift store here
(Ridgecrest). I think they wanted $5.00 each. I didn't see the
powersupply for the 520ST however, but there was a mouse.

Mike

On 13 Dec 1999 17:18:41 , Slc.Dennis Bishop wrote:
>On 13 Dec 1999 10:11:21 , "Bill Repetto" wrote:
>>Yeah, Ken, it's worth $10...pack it up and ship it to me c/o...
>>
>>:)
>>
>>you'll have to be more specific about the system, Ken!
>>
>>
>>.
> Heck, if he'id hold it until the 1st, I'id give him $25 for it,
>that's what I paid for the one I'm running now.
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.

3988. [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <834tvm$k6u$1@nnrp1.deja.com>
Source record: 68879

Hello everybody,
as for Doom, Heretic and Hexen are now available in their v0.22 release.
They should work on any Atari with a 320x200x8 bits video mode or
higher.

PS: My site has been remade, I hope it will please you.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

3989. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s5c18n1u53169@corp.supernews.com>
Source record: 68880

On 13 Dec 1999 09:33:18 , Michael Schwingen wrote:
>In article <s58icvue5390@corp.supernews.com>, Mikey <mgrove@iwvisp.com> wrote:

>>The benchmark app that comes with the Nemesis would be interesting to
>>see run on that machine.
>
>If you give me an URL, I can try it. However, I do not like to publish
>benchmarks from a machine that is not yet finished.

I'm sure we would get the general idea :).

www1.iwvisp.com/mgrove/main.htm

Look in the "benchmark" folder

Thanks,
Mike

3990. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: mfranklin@cix.co.uk
Message-ID: <1e2qumu.1ozvnc418ntddsN@5300-tele-1-cluster.40.ip-pool.cix.co.uk>
Source record: 68881
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

<ajwells@ix.netcom.com> wrote:

> With mac I know you have to format a disc under the dos utility and then
> copy the files that way... how do I deal with the format differences
> with a pc? can I format a disc on the pc and use that to copy my atari
> files? if so, do I need to stick with a particular type of floppy and
> formatting?

Yes, the Atari ST's will only read DD discs or one formatted to 720k.

.........M

3991. test

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <CLp54.1453$Le.2660@news20.bellglobal.com>
Source record: 68882

test? whatcha mean test? I'll ɪead the message anyway :o)

3992. Re: [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <835hja$1vb$1@nnrp1.deja.com>
Source record: 68883

Hello Patrice,
In article <834tvm$k6u$1@nnrp1.deja.com>,
Patrice Mandin <pmandin@caramail.com> wrote:
> Hello everybody,
> as for Doom, Heretic and Hexen are now available in their v0.22
release.
> They should work on any Atari with a 320x200x8 bits video mode or
> higher.
>
A GEM version of Doom was shown on the Milan II - was this your version?

When do you expect a release of the VCS and GameBoy emulator? It would
also be great to see M.E.S.S. (http://mess.emuverse.com) on Atari/clone
systems because it emulates about 20 different computers/consoles.
M.E.S.S. is based on M.A.M.E. and even emulates the Amiga.

Anyway, keep up your good work! Your ports are appreciated!

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

3993. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385637E4.BC280263@patent.gov.uk>
Source record: 68884

Hi Greenward,

I'm an ingineer, by devinishun we karnt spell.

I karnt spell Denish ither, but I do appreeshiate wat he has done for us
and the fact that like his detractors, he has to make a living.

Bob (nosey git) King

Tony Greenwood wrote:
>
> Hey! Bob King <robert.king@patent.gov.uk>
> >Hi Denish,
> >
> >I am one of the 'nosey gits' who looked at your HTML coding. Not to
>
> As Danny explained it was a tounge in cheek thing (My humor has never
> traveled well as most people in here know<g>) I thought everyone knew
> that it is impossible to hide HTML or indeed javascript or DHTML code.
> Its one of those ever ongoing threads in many newsgroups..
>
> >Greenward, does it. It's a very simple matter to find the code, but I
>
> I dont know about this greenward fella ?:)
>
> >more important, Tony has set it out in an ultra-structured manner, with
> >a plethora of explanatory remarks. Nice coding Tony.
>
> Because I learnt HTML on the Atari and many years before the so called
> WYSIWYG editors arrived here then I had to use CAB and a text editor
> and learn the language.. I still cant use one of them soppy editors.
>
> >Bob King.
>
> Fanx for the much needed ego-boosting comments and you have my email
> if you need any help. (the fivers in the post)
>
> --
> Tony Greenwood (ICQ 333805) www.gamemaking.com
> Any fool can program. Gamemaking is an art..

3994. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <835e2r$np3$1@sun27.hrz.tu-darmstadt.de>
Source record: 68885

Hi!

In article <1e2rkk7.zmx10hfdq6qyN%roughley@hormel.vanc.igs.net>,
roughley@HORMEL.vanc.igs.net (Neil Roughley) writes:
> Error #-36 means a file is set to read-only status

No, it means "access denied". A file being read-only is just one reason
for this. In Hallvard's case, this occurs because Thing tries to delete
the directory while it still has one file in it (this is forbidden).

But don't ask me why one file always doesn't get deleted - I have no
clue. And I've also never heard from any MagiC Mac user experiencing
something like that.

Which version of MagiC Mac is running on that system, and is it a HFS+
volume?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

3995. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991214103323.26135C-100000@halifax.chebucto.ns.ca>
Source record: 68886

Make sure your password is no longer than 8 characters. There is a
hard-coded limit of 8 characters in the SERIAL.CPX. This was giving me an
'initialising' message but would also fail to connect, as my original
password on my PC was 10 characters which the IP accepted. It was still
looking for the 10 characters but STinG was sending through only the
first 8.

> On 13 Dec 1999 22:53:35 , William Robinson wrote:

> >>" I can connect with Freeserve ok but I am unsure of
> > the internet settings to free-online, eg, IP address to
> > free-online is server assigned so what is placed
> > in the dial script where it asks for the IP address.
> > and is the login name the same as the user name.
> >>" What happens when I try to connect it gets as far as
> > initialising link and then the modem cuts off.

3996. So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <3856600E.EBC8EFB3@worldnet.att.net>
Source record: 68887

Hi Bengy,

Thanks for all the great US/English support, so the bottom line which we are all anxiously awaiting to hear... when! When can we start buying Milan II's???? Can we just buy the motherboard and HD filled with OS and APPS???? Then place it into our own choice or cases??? This is the first really HUGE update to the ST line since the Falcon030 first came out and this is truly the first really up to date architecture, so instead of playing catch-up, now ST owners can play in the same ballpark as the PC's, but with a heck of lot less overhead. This is as exciting as Linux is on the x86 platforms. Also your hints about Network capabilities is a really big excitement generator. It would be great to hook a Milan up to my Belkin Omniview switch box, use the same 21" Eizo monitor as my pc AND also hook it up into my home network and perhaps even share files between my Milan and PC, use my networked laser printer and finally surf the web through a DSL connection, all this on an ST based architecture, amazing! So let everyone know when it available to ship and when orders can be placed, thanks!

Curt

Bengy Collins wrote:

> Ive translated the info /benchmark page of the upcoming Milan 060 into
> English.
> You can find it at http://www.milan-computer.de/gb/products/milanII01.html
>
> Bengy

3997. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B47BB0E4.AEC%collins@bulli.com>
Source record: 68888

in article 3856600E.EBC8EFB3@worldnet.att.net, Curt Vendel at
cvendel@worldnet.att.net wrote on 12/14/99 8:19 AM:

> Hi Bengy,

Hi Curt,

> Thanks for all the great US/English support, so the bottom line which we
> are all anxiously awaiting to hear... when! When can we start buying Milan
> II's????

Shortly (or right after?) CeBit 2000!

> Can we just buy the motherboard and HD filled with OS and
> APPS???? Then place it into our own choice or cases???

Sorry, I know nothing about this aspect..

> This is the
> first really HUGE update to the ST line since the Falcon030 first came out and
> this is truly the first really up to date architecture, so instead of playing
> catch-up, now ST owners can play in the same ballpark as the PC's, but with a
> heck of lot less overhead. This is as exciting as Linux is on the x86
> platforms.

Yes, I agree. It is exciting because of all of the big companies who are
actually SUPPORTING it. Did you ever think Hewlett Packard would actively
support the TOS platform again? Or Motorola? Or some of the other large
companies rumored (the last two are officially confirmed..) to be investing
time/money into the project. It is nice.

>Also your hints about Network capabilities is a really big
> excitement generator. It would be great to hook a Milan up to my Belkin
> Omniview switch box, use the same 21" Eizo monitor as my pc AND also hook it
> up into my home network and perhaps even share files between my Milan and PC,
> use my networked laser printer and finally surf the web through a DSL
> connection, all this on an ST based architecture, amazing!

Yes, that would be great too. BTW Oliver Buchmann confirmed on
maus.computer.atari.software yesterday that MagiC 7 is indeed coming out!
(no release date yet) So we should know more details soon.

> So let everyone
> know when it available to ship and when orders can be placed, thanks!

Yes, Im sure people will hear about it, if not from me.. maybe from a TV
commercial, who knows? :) (hint,hint :p)

Bengy

3998. FA: 40 Great Flight Simulator Adventures Book

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <83666t$i6a$1@nnrp1.deja.com>
Source record: 68889
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.cbm,comp.sys.atari.st

here's the link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=220217828

Sent via Deja.com http://www.deja.com/
Before you buy.

3999. PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <8363fa$52c$1@ash.prod.itd.earthlink.net>
Source record: 68890

Hi All,
Is there a .PDF viewer for the Falcon?
John

4000. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3856966c.0@news.qnet.com>
Source record: 68891

On 14 Dec 1999 04:47:05 , Mikey wrote:
>
>There is a 520ST and 1224 monitor at the local thrift store here
>(Ridgecrest). I think they wanted $5.00 each. I didn't see the
>powersupply for the 520ST however, but there was a mouse.
>
>Mike
>
Well, if I had the gas and was sure my old battlecar would make it,
I'id go up there and get it, nothing else as spare hardware for
repairs. But I don't trust it out of old Rosamond.

SIAR Home page http://www.whitelakeweb.com/siar
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4001. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917012-179426AEicMi@wanadoo.be>
Source record: 68892

From: kellis <kellis@leading.net>
Date: Wed, 8 Dec 1999 14:21:50 +0000

Hi Katherine

>First of all: Very good post you just wrote. (no sarcasm).
Oh, well you know me.... once in a while...;-)

>See the prob with aftp and amail is that they used MiNT specific calls
>and interface. But of course they are so generous that they had to make
>a port for magic.
To little to late if you ask me. aftp is good, I used it often myself,
but now there is Fiffi 1.20, which IMHO is a lot better, amail is
nothing to shout about.., unless you like useless features such as the
sound effects... you do realise that this "generously ported" client
doesn't do much justice for MiNT, do you?
One might think that the other MinT clients are the same quality...
Example given:
>From: kellis <kellis@leading.net>
>Date: Wed, 8 Dec 1999 14:21:50 +0000
^^^^^^
If I wouldn't know any better I might think that the client you're using
is not able of setting the timezone correctly... <grin>

>How many magic users are still trying to run it without a decent av-
>server or olga installed?
This has nothing to do with it, some people read docs, other don't.
Judging from the questions asked in this newsgroup, a lot of people don't
have a clue about AV, Drag & Drop, OLGA ...etc.

>Not even talking about the socket ovl for sting.
>CAB ovl is one of the things you are asking for. Obviously you need to
>check cab with different OVL. you will then see the "slight" difference
>between cab ovl iconnect and the mint one.
I did.... the one who works best for me is the original supplied CAB.OVL
1.7 from Sven Kopacz running under IConnect (I hear you laughing!!), try
it out with a decent configured IConfig I bet you'll stop laughing.
You'll see CAB pulling in data like you've never seen it before...

>Now, when one sees "..and all MiNT Naes crap" what do you really think?
>who brought up this discussion? where these (unjustified) comments
>necessary? who are they trying to convince or to show to the world? are
>they trying to promote a company which I do not agree fundamentally
>with, and just putting down some people who do code "better" and more
>efficiently all for the better and not the pitiful money ash might be
>making.

I just knew this was coming....
The discussion was about MagiC 7.0 that is supposed to have a TCP/IP build in stack and can adress networks. I can imagine when someone calls MiNT "crap" you feel offended.
Calling MagiC users "dumb ,ignorant and morons" is alright? cause that's what I've been reading a lot here. If every time the MagiC users would react to this, this newsgroup would be too small. It works both ways, if you want people to respect your choice, you'll have to start respecting theirs in the first place...

It's gonna take at least another five months before that MagiC will be released, specs are not known yet, and already you and the gang are breaking it down... lets come back in april-may 2000 and start the discussion when it's appropriate.

Are you really sure ASH is making "pitifull" money? ASH is very big on the German Apple market, the Atari intake is probably nuts. Its not like there are ten of thousands Atarians left in Germany, have you considered that perhaps the Apple software sales make it possible to support Atari? I know you don't care about that much, but suppose ASH would pack it in, do you really think that the Milan will be released when they are gone? ASH is the major distributor of Atari soft, when they go, the German market goes with it.... and that will affect all of us.

>If some atari users are actually happy with magic, very good. all for
>the better. Just don't think it is the only alternative, and the best
>alternative there is. Coz it ain't. Let's just put things where they
>belong. That's basically all I am asking.
Good, just keep this in mind next time you react....

>Oh yeah, got a nice experience with "TELI" whoooo the TELNET client for
>iconnect. Now of course, telnet is an old protocol, who needs it right?
>(I have heard that many times from magic users mouth, many times).
You want another nice experience? try out Chatter... what you seem to forget is that development on MiNT started much earlier, and you also have the advantage of using the ported stuff.
Teli is the first GEMbased IConnect TELNET client and it's *not* from ASH. As far as TELNET clients go I would say it's rather good. Like I wrote in my previous posting: they are building a road, you may not care for it much, because these clients are readily available for MiNT, but you must be blind if you don't see that ALL the IConnect clients range from very good to excellent.
I can understand that as a programmer you have reservations, but me as the user don't care about that, all what is missing now is ICQ, and perhaps Bengy knows something about that aswell ? :-) All I know is that I don't need STiNG anymore from now on. The IConnect clients do the job just as good, and in many cases even better (see below)

>people don't "LIKE iconnect" they might like the gem interface to set
>it up. They have no idea if they like the stack. They don't have to
>code it. They don't have any security issue, they don't have networks,
>they don't need to share drives etc. SO they don't know. All they see

>is a nice interface, it worked connecting them to the internet, that's
>all they know.
Well I know, IConfig offers you more versatality in configuring then STiNG/STIK does to start with. If IConfig is configured correctly, ALL the clients will be about 20% faster. Yes, I hear you laughing out loud Kath... I've used them both, sometimes in conjuction.
So, these guys will not only have the benifit of having an easy to set up installation but also the fastest possible connection...

>if magic becomes the standard and remain as useless as it is right now.
>cross compatibility between tos/mint/magic will be gone. All will be
>magic compatible and nothing else. So even if developers still use
>MiNT, but no users. That means that everything is gone. Who wants to
>write a program for no one to use? and that is sad.
If you ask me MagiC IS the standard, this is the difference between the programmer and the user. Take nearly all commercial software including Papyrus and Calamus... nowhere in the manuals it is guaranteed that the program will run without losing features under MinT. You don't like this? well take another good look, in most cases MiNT is not even mentioned. The same applies for freeware/shareware, the situation is better, but a lot of programmers don't care if it runs or not under MinT. This may be quite stupid, but that's reality, when the applications run under MagiC it's OK.
Mind you, I'm not saying that because something is the standard, it's the best, WIN98 is the standard OS on PC's....:-)).
You've touched the weak point of MiNT ==> the userbase, this is MagiC's stronghold. For the average user getting hold of information about MinT is not easy, let alone getting hold of MinT itself...

Little story:
Two months ago I met a guy who used to be a member of my ex-Atari club, we exhanged our emailadresses and he started to laugh, because he thought I bought a PC just like him. When I told him that I was still using my Atari, and used it for Internet access his mouth fell open.
He sold his Atari and bought a PC to be able to send/receive emails. Why you as ask? well imagine the situation.... no more dealers to get information from, no more magazines to get info, no more club, no nothing... how could he possibly know?
If he would have been an ASH customer, he would have received twice a year a leaflet informing him about the new releases. He then should have known that there were alternatives, and he would also have known that there were Atari Shows held etc...

A lot of people are in this situation, they buy MagiC, CAB etc... it's only once that they are actually on the net they learn about alternative OS's, clients ...etc. Remember the posting about Atari Computing not mentioning MinT? well all the readers of that magazine will have no idea what alternatives there are available, sad? yes ofcourse, but that's the way it is...
In countries where all the magazines are gone and hardly any dealers are left, an Atari user will very quickly become a PC or Mac user. Without

any information one is lost... Ever wondered why we see so little Italian, Spanish, Austrian ...etc guys here? do you think none of them knows English?
I know people that still use Atari and which are not on Internet, simply because it doesn't interest them, if I mention the Milan it's like I'm talking Chinese, same goes for MinT, sorry but that's the way it is..

Then there are the guys still using an ST, they're happy with it, but you know just as well as I do that MiNT is not at it's very best on such machines, MagiC is...

Another thing to consider and I'm sure you'll disagree... imagine a guy who finally found this newsgroup, and reads this posting. He might wonder what all the fuss is about, go to an FTP site and starts downloading the MiNT and MiNT related files. If this guy has MagiC installed on his computer, and he sees the mountain of files, some packed in formats he never heard of before, and when he finally starts reading the tons of docs, most written for experienced users, there is a very good chance that he won't even bother, and trash the whole lot. Now, this may be sad, but it's another fact of life... Programmers sometimes seem to forget that newcomers will not be able to manage.. Hell, I know people who can't install MagiC properly, how do you expect those guys to ever get MinT running?

To end this (I could go on writing all night) IMHO MagiC is the first step into multitasking for a lot of Atarians, some like it and never want anything else, others will follow the path of MinT/Mintnet. Whatever someone is running shouldn't make a difference, we should all be glad he's not running OS9 or WIN98.

>Good ending :)
I bet you like this one also, not so sure about the rest?? ;-)

Cheers from Belgium (no dealers, no mags, no nothing)
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4002. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38569af61bbe280@online.be>
Source record: 68893

on Mon 13-12-1999 22:52 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>
>> ==quote==
>
>> The only thing you have to do to let ASH emailer running under Mint is to
>> take an hex editor search for the appearance of "MagX" and replace it with
>> "MiNT" (two times).
>> Voila, here you have an emailer that works under N.AES too.
>
>> ==unquote==
>
>I assume you need N.AES 2.0 for this? ASH Emailer use AES-objects in it's
>userdefs AFAIK, and N.AES < 2.0 is not reentrant the same way as MagiC.
>The same applies to Chatter btw., it would be interesting if anybody could
>try Nightowl's hack on this one as well.

I can't test it myself as I don't have ASH-mailer. I got that tip from
someone who doesn't want to be named.
I wonder if the above applies to fiffi too? On my system I can't use fiffi
with N_AES/Iconnect.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4003. Re: Computer Direct

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: BMillson@csi.com
Message-ID: <BMillson-1412992113080001@212.211.72.30>
Source record: 68894

I used to live in Canada and my own feeling was that the Atari dealers in North America had a certain sleaze factor about them. They would take programs that were selling in Europe and then sell them for 4X the price. Service was pretty poor too. I could order direct from a UK shop and get the program much quicker than from Toad or Computer Direct.

That being said, I had an excellent experience with Ceejay and the Computer Dungeon who dealt in used atari hw and sw.

Brian Millson

4004. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-14 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <836j4jsde1@nnrp1.deja.com>
Source record: 68895

I'll go buy and pick up the 520ST if you want it. That won't cost much
to ship, but the monitor is another story. You'll have to send your
address again. You should also consider sending your Falcon up for me to
just take a look at. All it would cost you is the shipping.

Mike
mgrove@iwvisp.com

In article <3856966c.0@news.qnet.com>,
starlord@qnet.com (Slc.Dennis Bishop) wrote:
> On 14 Dec 1999 04:47:05 , Mikey wrote:
> >
> >There is a 520ST and 1224 monitor at the local thrift store here
> >(Ridgecrest). I think they wanted $5.00 each. I didn't see the
> >powersupply for the 520ST however, but there was a mouse.
> >
> >Mike
> >
> Well, if I had the gas and was sure my old battlecar would make it,
> I'id go up there and get it, nothing else as spare hardware for
> repairs. But I don't trust it out of old Rosamond.
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4005. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38582788$0$154@news.zetnet.co.uk>
Source record: 68746

On 14 Dec 1999 02:10:32 , Denesh Bhabuta wrote:
>On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve
>Sweet) wrote:
>>snip>
>Thanks guys - I wonder now why I ever bothered over those number of
>years with the Aari side of things if these are the snide comments I
>now get. :(
>
>Denesh

This is disgraceful treatment of a young man who for years has devoted much of his free time to the personal service (CyberSTrider, note the capitals ST) of shareware registrations. Much shareware stuff would not have been registered at all without him (and likewise without Joe Connor of InterActive). By now we should all have read and understood the explanation for very short delays. Denesh is as straight as a die. He does not deserve this public harrassment, which insults those of us who have been privileged to meet and deal with him.

Best wishes to all for the future.
Charles.

4006. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991215194627.2802H-100000@halifax.chebucto.ns.ca>
Source record: 68747

I don't know about STiK as I've never used it and don't know if the CPX
for that worked any differently. All I know is I was totally stumped with
STinG until my ISP mentioned that they were only receiving the first 8
characters of my password and only when I was dialing in with ST. When I
tried it with the PC, I logged in fine everytime. When I changed it to 8
characters, STinG connected right away the first time. So I checked with
Ronald and he confirmed the error. (hard-coded into the SERIAL.CPX)

My old work dial-in system used only the first 6 characters maximum
regardless of how many you typed in.

On Wed, 15 Dec 1999, Joe M. Villarreal wrote:

> On my Delphi and CompuServe accounts I also use a regular terminal program to
> connect, either Stalker or Freeze Dried Terminal. I've never had any
> problems with them or Stik/Sting using passwords over 8 characters. So I
> always thought that they accepted passwords over 8 characters.

4007. Help need TOS disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: TR6COUG <tr6coug@internetcds.com>
Message-ID: <839rmh$84b$1@news-01.meganews.com>
Source record: 68748

Does anyone know where I can get a copy of TOS on disk? I'm trying to revive my original 1040STe (no TOS on rom) and I'm sure I don't have the disk anymore. Is there somewhere that I could D/L it and write it to a 720k disk, or will the ST not read an IBM format disk? Any help would be appreciated. Thanks.

4008. JINNEE Runner.prg

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: dsmith1@peganet.com
Message-ID: <838i2okca1@andromeda.peganet.net>
Source record: 68749

What is RUNNER>PRG? The manual say nothing -- I just get Error-1
message...

Thanks in advance.
Smitty

4009. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: robert@riddell4.freeserve.co.uk
Message-ID: <836loeeep1@news5.svr.pol.co.uk>
Source record: 68805

On 30 Nov 1999 11:02:16 , Bob King wrote:

Where can I download Wensuite from?

Rob

4010. Freeserve mail

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: robert@riddell4.freeserve.co.uk
Message-ID: <836m1aeep2@news5.svr.pol.co.uk>
Source record: 68806

Having problems accessing mail from Freeserve on my STE with Newsie
and Antmail..reading it Ok on my PC, anyone having similar problems?

Rob

4011. Re: Converting clipart to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <3856DB83.E12A22A3@nbnet.nb.ca>
Source record: 68807

Thanks for the tip but I found that by writing to PCX format with
photoshop it reduced the pictures to just 2 colors. Then another
conversion of PCX to IMG with photoshop once more and I was all set.
This way I could do all the conversions on the PC before copying the
files to my Syquest cartridge. Checked it out and it worked fine.

Alyre

"Frank W. Lawrence" wrote:
>
> On 12 Dec 1999 15:39:26 , Alyre Chiasson wrote:
> >Hi,
> >
> >I would like to use my collection of PC clipart on my Atari. Is there
> >anything on the PC platform that will do batch conversion of WMF
> >(Windows metafile format) to GEM or even IMG. I am not aware of any
> >Atari program that reads WMF format. Photoshop does do conversion to IMG
> >but it retains some form of color definition which GEMVIEW doesn't like.
> >I could use Photoshop to go to BMP or similar then use the conversion
> >mode of GEMVIEW to get into a suitable IMG format (2 colors), although
> >possible it's somewhat elaborate especially dealing with several 100
> >MEGs.
> >
> >Anything more direct?
> >
> Alyre,
>
> FaST Club has a program called Xchange that will conver WMF to CVG
> (Calamus) or to OL (Outline Art.
>
> ****************************
> *===== Frank Lawrence =====*
> *===== Norman OK US =====*
> ****************************

4012. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3856ED2A.6B53547E@ihug.co.nz>
Source record: 68808

Hi there,

Derek Warren wrote:
>
> In article <Pine.MNT.4.10.9912131827200.110-100000@TT030>, Lonny
> Pursell <atari@bright.net> wrote:
> > Same here. TT repeats even more, but I don't think a stock TT is cut out
> > to play mp3 at full speed. Falcon does a few less repeats I assume cause
> > the DSP is involved.
>
> I guess so--I get similar results on my Falcon with 48+kbps MP3 streams
> on my stock Falcon with AniPlayer. FalcAMP will play a 44kHz
> 96-kilobit mono stream with *no* clock without skipping. Hurrah..

...and the 128kbps 44kHz stereo MP3's I've tried also don't skip. Thats
on a PowerUp2 (32MHz '030) boosted bird using FalcAMP...

Excellent...now for the nice GEM GUI! (hopefully enough CPU will be left
for that!)...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4013. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <y%B54.195$hj2.19329@tw11.nn.bcandid.com>
Source record: 68809

On 14 Dec 1999 10:37:00 , Tony Cianfaglione wrote:
|
|Make sure your password is no longer than 8 characters. There is a
|hard-coded limit of 8 characters in the SERIAL.CPX. This was giving me an
|'initialising' message but would also fail to connect, as my original
|password on my PC was 10 characters which the IP accepted. It was still
|looking for the 10 characters but STinG was sending through only the
|first 8.
|

I've used three different dial scripts with passwords longer than 8 characters in Sting. The password I am using now with odsy.net is 9 characters long. The ones I use for Delphi is 12 characters and the one for CompuServe is 10+ characters. They've been working great for several years.

4014. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <836rf6eoe1@holly.prod.itd.earthlink.net>
Source record: 68810

On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>On 8 Dec 1999 04:19:47 G, Brian Van TIlborg wrote:
>
--------snip-------
>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>reading OFFLINE messages in NEWSie, and come to a message with a web
>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>the link, and the web page will be loaded into CAB.
>
>
>
>-Paul
>
re: left shift while clicking on url loads into CAB
Is this supposed to work on a Falcon? Did'nt here!

John

4015. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991215013836.19711I-100000@halifax.chebucto.ns.ca>
Source record: 68811

Many ISPs accept only 6 - 8 characters although you can enter more than
that and the extra characters will just be ignored. The 8 character
limit with the SERIAL.CPX was hard-coded by Peter Rottengatter and
confirmed by Ronald Andersson (in our subsequent testing) as being a real
problem which will hopefully be rectified in future SERIAL.CPX releases.
My ISP accepts no limits on password length so the SERIAL.CPX limit was
catching me everytime.

On Wed, 15 Dec 1999, Joe M. Villarreal wrote:

> I've used three different dial scripts with passwords longer than 8
> characters in Sting. The password I am using now with odsy.net is 9
> characters long. The ones I use for Delphi is 12 characters and the one for
> CompuServe is 10+ characters. They've been working great for several years.
>
>

4016. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <Zbig1k9.bobtrow@delphi.com>
Source record: 68812

Brian Van TIlborg <madmax@bfree.on.ca> writes:

> Has anyone done business with this company? They operate on Saturday
>only and I would like to buy some items. I just want to know if they are
>trustworthy or not. What are your experiences.
>
>Later Brian.

I can comment since it is a local store! Kent is very trustworthy@
I thought SFT was still open Tuesday - Saturday. I have bought
a lot of equipment from Kent and SFT, including the FALCON that
this was typed on!]

Bob T.

4017. WAUG, Atari, And Caramel Corn: Something good from the '80s (!)

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <38573650.9264534C@mich.com>
Source record: 68813

WAUG, Atari, And Caramel Corn:
Something good from the '80s (!)

At least a decade ago, a small company wrote and released a program that would eventually evolve into a popular desktop publishing package for the Atari ST platform. Originally released as Publishing Partner, the program later became known as PageStream.

The original program, or one of its early updates, included some sample documents which demonstrated the program's uses and features. One of those sample documents was a recipe for caramel corn (!) which was not only a supremely tasty treat, it was exceptionally easy to make (no thermometer! no dropping glops into water!) and it was "goof proof". I no longer have the program or the original document file, but to this day I still make the caramel corn treat and share it every year at Christmas time with the remaining members of WAUG, a computer club which originated in Ann Arbor, MI and still meets regularly today. You can find WAUG on the web at:

http://home.earthlink.net/~jaysk/waug.htm

Although I no longer live near the Ann Arbor area, I managed to visit there this past weekend to deliver a batch of caramel corn for the annual Christmas Party Meeting which is to be held tomorrow (Tuesday, 14 December) night at Great American Pizza in Milford, Michigan.

So that no one need go another Christmas season without this neato treat, I am posting it here for your pleasure.

Enjoy!

Atari Caramel Corn

Utensils:

Large saucepan, cup and spoon measures, long-handled wooden spoon, 2 cookie sheets or cake pans with at least 1" sides, paper grocery bag.

Ingredients:

6 quarts popcorn (1 cup unpopped corn)
1 cup butter
2 cups firmly packed light brown sugar

1/2 cup light corn syrup
1 teaspoon salt
1/2 teaspoon baking soda
1 teaspoon vanilla
spray cooking oil

Pop corn in advance, using as little oil as possible. If you have an air-popper, so much the better. Set aside.

In a large saucepan, stir in brown sugar, corn syrup, salt and butter. Bring to a good rolling boil, stirring constantly. Reduce heat to medium and continue boiling without stirring for 5 minutes.

While mixture is boiling, lightly treat the inside of a paper grocery bag with spray oil. Place popped corn in bag. Treat the two cooke sheets lightly with spray oil.

Remove candy mixture from heat, stir in baking soda and vanilla. (CAUTION: adding vanilla will likely cause some splattering, be very careful!) Make sure the mixture is completely stirred as the soda tends to avoid the lower edges of the pan. Pour mixture over popped corn and mix gently with a wooden spoon.

Roll the top of the paper bag and place in microwave oven, preferably on a microwave-safe surface, NOT on metal rack. Nuke for two minutes, and then stir the popcorn again. (WATCH FOR STEAM WHEN YOU OPEN BAG!) Repeat this procedure twice more, nuking for 1-minute intervals until corn is completely coated. Variant: you may add some redskin peanuts during the last stir, but DO NOT microwave peanuts as they can add an unsavory smokey flavor to the corn.

Pour candied corn equally onto cooking sheets. As the corn cools, continue to stir to prevent clumping. Variant: I've never done this, but you might also form corn into popcorn balls.

That's it! You've just made a batch of Atari Caramel Corn!

The original Publishing Partner recipe called for using a warm oven instead of a microwave to keep candy hot for stirring/coating the popcorn. It was convoluted and took approximately an hour. The microwave is much faster and easier and makes no noticeable difference in the final product. (You'd have to be a Windoze user to ruin this treat!)

--
http://www.mich.com/~molin/
The recipe above is certified Y2K compliant.

4018. Re: ARCHIVERS (which one to use?)

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38574351.0@news2.cluster1.telinco.net>
Source record: 68814

```
On 10 Dec 1999 14:44:22 , Sean Barbieri wrote:
>Hi Paul
>
>On 9 Dec 1999 20:59:26 G, Paul Nurminen wrote:
>>But the last few years, I've been using a little program (I _think_ I got it
>>on a magazine cover disk long ago?) simply called ARC-UTL.PRG.
>>I'll make it available on my web site if anyone wants it.
>
>Yes Please. Recently seen a similar type of extractor called UNPACK 1.0
>which seems to work on similar lines - but atm doesn't here ;-)
```

It does now! ;-) and find it really good. It is by Philipp Donz&#65533;
who's written some other excellent Atari software (MagiC Conf, Cops
Terminator and Memwatch). The CFG file has to be set up first and once
done and installed in MagiC - double clicking on the file LZH,ZIP etc
automatically starts to unpack the file. Philipp said he might try to
make the setting of the cfg file a GEM program to make it easier - so
if you like the program please get in touch with him and encourage him.

```
Best Wishes
Sean

---
.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'
```

4019. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <385740F1.51EECD48@free.fr>
Source record: 68815

John Garone a ï¿½crit :
>
> Hi All,
> Is there a .PDF viewer for the Falcon?
> John

Yes, it's ghostscript, but it pretty hard to install and slow. It should
be on umich, lip6 or the chapelie.rma.ac.be FTP servers

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4020. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38574138.6D9675B3@free.fr>
Source record: 68816

```
Robert Riddell a ï¿½crit :
>
> On 30 Nov 1999 11:02:16 , Bob King wrote:
>
> Where can I download Wensuite from?
>

http://oxo.systems.online.fr or the ftp://chapelie.rma.ac.be

--
||| Nicholas Bales, Toulouse, France
===|||=======================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

4021. Re: New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <837l1l$o15$1@pegasus.csx.cam.ac.uk>
Source record: 68817

Steve Marshall wrote in message <836hfd$c5a$1@news5.svr.pol.co.uk>...
>Hi All,
>
>I just got my news thing working after several tries:-)
>Does anyone know what happened to LAPD and the other British PD libraries.
>Are there any left?
>I would be interested in getting some software if there is somewhere to get
>it !
>
>Cheers
>Steve Marshall
>

IIRC FaST Club (http://www.cix.co.uk/~stclub/) took over all the
FloppyClub PD software and both LAPD and Steves PD folded, both were brought
up by Steve Stupple, the two libraries were merged and are now know as LaST
PD (http://www.steverosie.demon.co.uk/).

Stephen Moss.

4022. TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Dan & Estera Alvarez <danseq@slip.net>
Message-ID: <38576133.2578C881@slip.net>
Source record: 68818

I've been holding on to it for years just in case but I'm so far into the Mac world now that there's no point in keeping it anymore. This computer was used almost exclusively for MIDI sequencing and music printing so there's not a whole lot of software included except for the stuff listed below, and a few little odds and ends. The last time I used it was about 2 years ago, though I did check it briefly recently and everything seemed to work fine. I had a TTM195 but it died a few years back (sorry), so there's no monitor with it, though as you know, any VGA should work just fine. Oh, and I think there's an extra mouse (but I'll have to check that).

-4megs ST ram (no TT ram).
-50 meg internal drive
-calligrapher gold
-LDW power
-Straight Fax
-Cubase Score (last manufactured version)
-MIDEX+ SMPTE/MIDI expander (this alone cost me over $600 in '91)

It would be great for someone who wants a turnkey MIDI system, but it can not do audio recording (to the best of my knowledge).

If anyone is interested please email me privately, as I don't monitor this list.

$250 takes all, including most, if not all, of the manuals. Shipping negotiable.

-Dan

4023. Re: re-sting scripts help

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <K_L54.1071$hj2.100971@tw11.nn.bcandid.com>
Source record: 68819

```
On 15 Dec 1999 01:42:17 , Tony Cianfaglione wrote:
|
|Many ISPs accept only 6 - 8 characters although you can enter more than
|that and the extra characters will just be ignored. The 8 character
|limit with the SERIAL.CPX was hard-coded by Peter Rottengatter and
|confirmed by Ronald Andersson (in our subsequent testing) as being a real
|problem which will hopefully be rectified in future SERIAL.CPX releases.
|My ISP accepts no limits on password length so the SERIAL.CPX limit was
|catching me everytime.
|
|-----------------------------------------------------------------
|
|On Wed, 15 Dec 1999, Joe M. Villarreal wrote:
|
|> I've used three different dial scripts with passwords longer than 8
|> characters in Sting. The password I am using now with odsy.net is 9
|> characters long. The ones I use for Delphi is 12 characters and the one for
|> CompuServe is 10+ characters. They've been working great for several years.
|>
|>
|

On my Delphi and CompuServe accounts I also use a regular terminal program to
connect, either Stalker or Freeze Dried Terminal. I've never had any
problems with them or Stik/Sting using passwords over 8 characters. So I
always thought that they accepted passwords over 8 characters.
```

4024. Atari Today (UK Paper Magazine)

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Bob F <BobF@techsoftware.demon.co.uk>
Message-ID: <8384bl$ge1$1@newsg2.svr.pol.co.uk>
Source record: 68820

Hi,

The first edition of Atari Today, a UK paper magazine for
all Atari users is scheduled for release in January. The magazine
will be priced at around 2.50 and will include a cover disk, and
optional CD-ROM. Details on ordering, etc will be posted in
January together with our new web site.

Atari Today is a short format magazine (16-20 pages), but will
be packed with news, reviews and information from the world
of Atari. We want to keep it interesting, and up-beat.

We are currently looking for the following:

1. The Fastest Atari on the Planet.

If you think you are running the fastest Atari derived computer
on the planet. Get in touch - we'd like to feature you in Atari Today.
Your computer must use an original Atari main-board, but can
involve any kind of acceleration, etc.

2. The Fastest Atari Clone.

As above but using a non-Atari main board.

3. Developers

If you are a developer for Atari software - let us know. We would
like to feature at least 1 developer in each issue.

4. Artists/Musicians

If you use your Atari/Clone to create music and/or pictures
we would like to hear from you.

5. Atari Clubs

If you are involved in or run an Atari club, please get in touch.

Thanks

Bob F
Atari Today.

4025. Re: Atari Today (UK Paper Magazine)

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Bob F <BobF@techsoftware.demon.co.uk>
Message-ID: <8384hbggm1@newsg2.svr.pol.co.uk>
Source record: 68821

Sorry forgot to mention

My email is BobF@techsoftware.freeserve.co.uk

Thanks(!)

Bob

4026. Re: Floppy Drive/MagiC Problem?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8385o5fig2@newsg4.svr.pol.co.uk>
Source record: 68822

On 12 Dec 1999 11:47:48 , Sean Barbieri wrote:

:>Thanks Derryck, I thought it was just me for a while there! I'll have
:>to search for the fmc.prg. I have Jinnee but find it unusable on my system
:>- constant crashes - which I have put down to low memory(? 4mb) - am in the
:>process of sending it back to be checked out just in case.

4MByte, there's enough room in there for a party, + NVDI!!. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4027. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <8385oafig3@newsg4.svr.pol.co.uk>
Source record: 68823

On 14 Dec 1999 02:10:32 , Denesh Bhabuta wrote:
:>On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve
:>Sweet) wrote:

:>>It makes you wonder how his WEB customers will be treated when he
:>>gets another interest

:>Thanks Steve - that was pretty low. :(

It was an honest thought..

:>I repeat - Cyberstrider Ltd is not an interest - it is a fully
:>fledged business with a proper business plan and with a full
:>product line and support to go with it. There are also shareholders
:>in the Ltd company- so it isn't only reliant on me.

:>The shareware scheme is a 'sole trade' business - more an interest
:>than a business - but classed as a business for tax purposes. This was
:>solely reliant on me being around.
:>
:>Thanks guys - I wonder now why I ever bothered over those number of
:>years with the Aari side of things if these are the snide comments I
:>now get. :(

Its typical of the way Atari users are getting treated lately, its
the same story all over, a case of 'stuff you lot ive got a MAC now',
or sorry you lot, the scheme that used to emit sunshine doesnt
interest me any longer so sod you lot, thanks for its success, bye!!,

Besides how do you expect peops to react if you dont keep up with
enquiry traffic, if these querys were answered properly it would
never have made the public domain..

Genuine love and kisses... Steve.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4028. Monitor Extension Connector How?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: demetrio@home.com
Message-ID: <3857a8f1.121670048@news.rdc1.ab.wave.home.com>
Source record: 68824
Cross-posted to: comp.sys.atari.st.misc;,comp.sys.atari.st

I'd like to build a monitor extension for my ST to the SM124 (the monochrome monitor) but I don't know:

(a) what type of cable to use or
(b) what the connectors are called.

Is a 20 foot connector feasible? I've done it with an SVGA connector on my PC and, despite some degradation of signal, it works.

Anyone?

4029. Business school drop-out's 2600 & 7800 auction!

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: csjjh@ux1
Message-ID: <3857aaba@news.eiu.edu>
Source record: 68825

Hi there,
I'm a business school drop-out -- I buy high & sell low! I'm selling rare games like Kool-Aid man for less than a quarter & uncommon games like Space Cavern, Space Jockey & Towering Inferno for the unbelievably low price of 1 CENT to 24 CENTS! MY PRICES ARE *INSANE*!!! YoU CaN't FiNd A BeTtEr DeAl! All my games are guaranteed to work & are offered to you today at *NO RESERVE*! See my feedback on e-bay & bid with confidence.

I've got the following auctions going on at e-bay for the Atari 2600 & 7800. To check the status of all my games go to:

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=csjjh@eiu.edu

Once there, just click on the item number to see a full description & place a bid if you like.

ATARI 2600 (VCS)

Item #	End date/time	Bid	Game discription
220592833	12/19/99 19:49	$0.24	AIR SEA BATTLE
220596355	12/19/99 19:53	$0.01	ARMOR AMBUSH by M-Network
220600205	12/19/99 19:58	$0.24	ASTEROIDS
220603545	12/19/99 20:02	$0.01	ATLANTIS by Imagic
220607208	12/19/99 20:06	$0.24	DEFENDER
220609620	12/19/99 20:09	$0.01	HOME RUN
220611735	12/19/99 20:12	$0.01	KABOOM! by Activision
220619484	12/19/99 20:22	$0.24	KOOL-AID MAN by M-Network
220622520	12/19/99 20:26	$0.01	REALSPORTS BASEBALL
220624498	12/19/99 20:28	$0.01	SPACE CAVERN by Apollo
220626312	12/19/99 20:31	$0.01	SPACE JOCKEY by Vidtec/U.S. Games
220628808	12/19/99 20:34	$0.24	STREET RACER
220633237	12/19/99 20:40	$0.24	TOWERING INFERNO by U.S. Games

ATARI 7800 (PROSYSTEM)

Item #	End date/time	Bid	Game discription
220636033	12/19/99 20:44	$0.45	BALLBLAZER (Lucasfilm) new in box
220640384	12/19/99 20:50	$0.45	JOUST w/box/docs
220643293	12/19/99 20:54	$0.45	KARATEKA (Broderbund) w/box/docs
220644388	12/19/99 20:57	$0.45	POLE POSITION II w/box/docs
220645990	12/19/99 20:59	$0.45	XEVIOUS (Namco) new in box

Thanks for looking!
JJH

>>==--> Jonathan | E-mail: csjjh@eiu.edu <--==<<
>>==--> Jax | To send e-mail please make sure you use <--==<<
>>==--> Hunt | this address - my news reader messes up. <--==<<

4030. PC serial mouse adapter...?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: OCD Support <support@kawartha.com>
Message-ID: <3857B5ED.43C477C7@kawartha.com>
Source record: 68826

Has anyone tried the serial mouse adapter yet? Is it worth doing?

Thanx,

J.P.

4031. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <838elhpda1@sun27.hrz.tu-darmstadt.de>
Source record: 68827

Hi!

Hallvard Tangeraas <halln@c2i.net> wrote:
> What???? Are you saying that Thing doesn't allow me to delete
> directories with files in them?

No, read again. It's forbidden (from GEMDOS) to delete non-empty directories, and, as you've already noticed, for some reason the directories you want to delete still contain one file. So, when Thing calls Ddelete() (the GEMDOS system call to delete a directory), it will receive an error message because that one file is still in there, even though it should've been deleted right before that.

And as said, I don't have a clue why always on file is left inside a directory when deleting it.

> It's MagiCMac 2.1.1 (MagiC 5.11) and no, it's a normal HFS partition.
> I'm running it on a Centris 660AV (68040/25MHz processor) with MacOS
> 7.6.1

Mhmm, nothing special, even an original 68k machine. Again, as said, you're the first who ever reported such a problem. Is this machine capable of displaying real mono resolutions? If so, it might be possible to run Sys-Mon to track down the problem.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

4032. SEE type PBEM game

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <838g8q$rc5$1@athena.netset.com>
Source record: 68828

Someone was recently interested in a Space Empire Elite type game ran via the internet. I did some research and discovered that there is a game called Galaxy, specifically the Blind Galaxy variant. There are games currently running and it seems to be alive. Best part is that all you need to run is an email client. There are "viewers" available for other platforms that allow you to create your moves etc through a graphical interface and since it mainly just involves reading and writing text files that you mail out, this would be something that any GEM programmer could create. However these just make things a bit easier for the player.

http://www.webring.org/cgi-bin/webring?ring=glxyring&list

The above URL will take you to the Galaxy web ring page with all their sites.

Hope you find it interesting.

Dan Ackerman
aka baldrick@netset.com

4033. Re: Captive Help

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <8AP54.4690$1j.16608@news21.bellglobal.com>
Source record: 68829

Patrick B wrote in message <1ZT24.3335$RI1.68750@sea-read.news.verio.net>...
>Pirate software? I don't know about you, but I don't see Captive on the
>shelves anymore, and haven't for quite some time. If it hadn't fallen into
>public domain, I doubt all the Atari sites out there (Including the little
>green desktop) would be happily advertising that they have the medway boys
>archive, which includes Captive. Do you really think any company that used

I am pretty sure that openly available pirate material and "public domain"
are not the same things. Honestly officer the fully automatic assault rifle
I have here is legal. It was readily available from illegal arms merchants
so it must be legal.

Steve

4034. Re: Printer

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <018ed270.f96457e8@usw-ex0107-042.remarq.com>
Source record: 68830

In article <38542714.0@news.qnet.com>, starlord<*>@qnet.com (Slc.Dennis Bishop) wrote:
> I'm being given a HP-420c color printer, it's so I can do a color
> newsletter for the SIAR.
> I need to know, I guess this is a inkjet?, are there drivers for
> it?

I'm guessing here, but the 400 series was designed to be a low cost printer using the 500 series engine. I suspect the 500C drivers in Pagestream, etc. should work just fine, considering HPs excellent printer compatibilities. For a long time I've used the 600 dpi mode of my laser driver to run my inkjet (B&W of course).

Let me know how your "new" inkjet runs.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4035. Re: What's It Worth

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: <>
Message-ID: <3857cdc0.0@news.qnet.com>
Source record: 68831

On 14 Dec 1999 23:16:39 , Mike wrote:
>I'll go buy and pick up the 520ST if you want it. That won't cost much
>to ship, but the monitor is another story. You'll have to send your
>address again. You should also consider sending your Falcon up for me to
>just take a look at. All it would cost you is the shipping.
>
>Mike
>mgrove@iwvisp.com
>
What I'll do, send me your address in e-mail, I'll pack up the Falcon
and ship it to you, along with the $ for both the 520 & monitor to be
shipped down to me, I'm on my last color monitor for the 1040 with no
backupand none for the falcon. btw,would you need the 1224 plug for
the falcon? I've got it.This will take place AFTER 1/1/2000, that is
if we don't all meltdown from y2k ;}

Remove <*> for e-mail.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4036. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: richard_whitehouse@cbc.ca
Message-ID: <838kq7$g72$1@news.passport.ca>
Source record: 68832
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

>> In article <38546D9D.654@ix.netcom.com>,
>> ajwells@ix.netcom.com wrote:
>> With mac I know you have to format a disc under the dos utility and then
>> copy the files that way... how do I deal with the format differences
>> with a pc? can I format a disc on the pc and use that to copy my atari
>> files? if so, do I need to stick with a particular type of floppy and
>> formatting?

As an Atari and PC owner, I can tell you that it's no problem reading
Atari floppies on a PC. I've done it lots of times.

Use DD (720k) floppies that were formatted with the Atari. Use the
Atari operating system to format them, not some fancy formatting
program, that way you'll be sure you have a standard Atari formatted
DD floppy. This format is readable by the PC with no problem at all.

Then copy your Atari Cubase files onto this floppy, and open them on
the PC with Cubase. I've never tried doing this part of it, but
Cubase is supposed to cross-platform compatible.

Regards,
Richard

4037. Re: Atari Works

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <02e322c1.00d753f3@usw-ex0107-042.remarq.com>
Source record: 68833

In article <o9j44.766$Uo3.559@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> On 10 Dec 1999 04:35:01 , Tom Derrick wrote:
> >I have not used the Database, but the spreadsheet can be maddening
> >to the point of uselessness. Works fine if the sheet is small,
> >with very little calculation required, but when it gets bigger, it
> >starts giving you noise about 'formula is in wrong format'...

Hmmm, I've never seen this with AW1.207. The few things I've noted are:

1) The page counting feature is not 100% accurate after about 5 pages. This is easy enough to hand edit, but it's a nuisance.
2) The page formatting is not quite perfect in that the margins are a bit off. Once you edit the margins however, the program kindly saves your settings.
3) Very nice spell checker/dictionary.
4) Database works very well in column mode. Moving things around in the other mode (format?) gets a bit annoying after the screen fills with data since the program will not auto-scroll to give you more space. I've only used files of around 100 records at 15 items each.
5) Spreadsheet works very vell for me, although my spreadsheets are at the largest 100x100. One annoyance is that the entire spreadsheet is always active, making your work generally the upper 1% of the scroll bar.
6) There is a bug in printing if you have low memory. AW does not flush the printer buffer before starting the first page (it does after additional pages) and so some low memory computers print a solid black page as page 1. This disappears with 4 Mb of memory though.

In short, AW is an excellent first attempt that really needed a V2. Nonetheless, I use it for darn near all my personal work.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4038. Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <26f15c5e.03ac23c0@usw-ex0107-042.remarq.com>
Source record: 68834

I spent a bit of time last night attempting to figure out my STing problem and remembered that someone had told me that the Falcon's serial port was only 57,600. So, I switched the setting on the .CPX, rebooted, and ... everything worked.

So, I'm off and running, as near as I can tell. My receive speeds are awfully variable though, from 1 - 4 K. Is this normal?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4039. Re: PC serial mouse adapter...?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.9912151310470.17090-100000@shell2>
Source record: 68835

```
There are several of them afaik.
I use Qwertyx, and works perfect.

On Wed, 15 Dec 1999, OCD Support wrote:

> Has anyone tried the serial mouse adapter yet? Is it worth doing?
>
> Thanx,
>
> J.P.
>
>
>

-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

4040. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3857ED41.295E698D@free.fr>
Source record: 68836
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

```
Richard Whitehouse a ï¿½crit :
>
> >> In article <38546D9D.654@ix.netcom.com>,
> >> ajwells@ix.netcom.com wrote:
> >> With mac I know you have to format a disc under the dos utility and then
> >> copy the files that way... how do I deal with the format differences
> >> with a pc? can I format a disc on the pc and use that to copy my atari
> >> files? if so, do I need to stick with a particular type of floppy and
> >> formatting?
>
> As an Atari and PC owner, I can tell you that it's no problem reading
> Atari floppies on a PC. I've done it lots of times.
>
> Use DD (720k) floppies that were formatted with the Atari. Use the
> Atari operating system to format them, not some fancy formatting
> program, that way you'll be sure you have a standard Atari formatted
> DD floppy. This format is readable by the PC with no problem at all.
>

This is wrong. DO NOT use the desktop format option. On older models
this makes the floppies unreadable by DOS. The best way is to format the
floppies under DOS (not Windows) or to use 3rd party formatter with the
DOS option.

Details are in the Quick FAQ of course.

--
||| Nicholas Bales, Toulouse, France
===|||========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

4041. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3857EDAB.5087E5D7@free.fr>
Source record: 68837

```
atarigalen a ï¿½crit :
>
> I spent a bit of time last night attempting to figure out my STing
> problem and remembered that someone had told me that the Falcon's
> serial port was only 57,600. So, I switched the setting on the .CPX,
> rebooted, and ... everything worked.
>

The Falcon's serial port is 230Kbps, but this slows down everything and
causes transmission errors. 115Kbps should be ok.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

4042. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <e8rf5s82ja6l5n0bit63fmeb3d9k7k59og@4ax.com>
Source record: 68838

On Wed, 15 Dec 1999 09:59:36 -0800, atarigalen <kNOkSPAM@uia.net.invalid>
wrote:

>I spent a bit of time last night attempting to figure out my STing
>problem and remembered that someone had told me that the Falcon's
>serial port was only 57,600. So, I switched the setting on the .CPX,
>rebooted, and ... everything worked.

Actually, the Falcon can go up to 115,200, but without an accelerator,
you're likely to run into errors with it set that high, especially when
moving the mouse or doing anything else while it's downloading. But it
still should work at least somewhat.

>So, I'm off and running, as near as I can tell. My receive speeds are
>awfully variable though, from 1 - 4 K. Is this normal?

Pretty much. Depends on the current performance of the site, your provider
and everything in between, as well as the type of data being downloaded
(i.e. compressed vs. uncompressed).

4043. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3857f0ba$0$162@news.zetnet.co.uk>
Source record: 68839

On 14 Dec 1999 23:48:07 , Sean Barbieri wrote:
>As someone who _was_ waiting for my order to be processed (and I will
>repeat this for the people who missed my last posting) - is that Denesh has
>emailed out my order, explained the reasons behind it, apologized for the

Sounds about right. Denesh is NOT one to take the money and
run. He certainly wouldn't show his face otherwise. I can't
comment about the delays except I do know he is doing some
major re-organising which is taking a lot of time and effort.
Of course this shouldn't be an excuse, and everyone should
rest assured that Denesh won't use it as such and will
process all the orders.

Come on, Danny, one big push and make these punters happy!

Shiuming Lai

4044. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <838t4g$gl2$1@nyheter.chalmers.se>
Source record: 68840

In article <38540A40.4F9E1DBF@ihug.co.nz>, J WILKINSON <J, WILKINSON> wrote:
>Hi Bengy,
>
>Bengy Collins wrote:
>>
>> Ive translated the info /benchmark page of the upcoming Milan 060 into

Aargh!!

If they have to use GEMBench, the least they could do would be to compare
it to something that is among the default reference configurations.

If someone could let me know the actual timings for one of the
configurations used as reference in that table, I'd be happy to compare
it to my Falcon+AB040 with an Eclipse/RageII.
Otherwise I can give my numbers relative to one of the defaults and let
someone else do the calculations. ;-)

>Interesting benchmarks...but I should hope that the integer and floatmath
>performance figures will actually be dramatically better than that! I do

Note that this is GEMBench...

>have trouble believing that a 66MHz 060 is only 8.5 times faster at integer
>math and 9.2 times faster at float math, than a 16MHz 030/882 combo!! Else

The GEMBench integer divide test does just that.
Division speed is usually very closely related to clock speed, with
perhaps a factor of two to four extra if there is a major difference in
the implementation.
This test doesn't say much about general integer speed. For that you'd be
a lot better off looking at the 'VDI Enquire' test.

The GEMBench floating point test is much worse than that. Not only does it
mostly test seldom used things like trigonometrics and logarithms (which
aren't implemented in hardware on the 040/060), it also does this via a
library that spends a whole lot of time moving things around on the stack.
This test says almost _nothing_ about floating point speed.

>Can you provide more 'real-life' benchmarks? Like how long 'skyvase.pov'

The do provide numbers for a FreeMiNT make (about 60% faster than Milan 040)
and an STZip run (more than twice as fast).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se

Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4045. Re: Floppy Drive/MagiC Problem?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385812b1.0@news2.cluster1.telinco.net>
Source record: 68841

On 15 Dec 1999 13:40:21 , Steve Sweet wrote:
>On 12 Dec 1999 11:47:48 , Sean Barbieri wrote:
>
>:>Thanks Derryck, I thought it was just me for a while there! I'll have
>:>to search for the fmc.prg. I have Jinnee but find it unusable on my system
>:>- constant crashes - which I have put down to low memory(? 4mb) - am in the
>:>process of sending it back to be checked out just in case.
>
>
>4MByte, there's enough room in there for a party, + NVDI!!. 8~))

MagiC,NVDI 5.03+Cops,HSModem,and STinG 1.22 to be more accurate :-)
Funny thing is Steve it installs ok and is setup as AVServer/ Shell
but when trying to access the configuration options it bombs and
MagXdesk takes over. Have read the docs numerous times with no futher
success or have I gone text blind!. As I said I will send it back just
to get it checked out as I normally can get things working - eventually ;-)

Cheers
Sean

.--.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--'

4046. Re: WAUG, Atari, And Caramel Corn: Somethin

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385812b3.0@news2.cluster1.telinco.net>
Source record: 68842

```
On 15 Dec 1999 01:33:52 , Michael Olin wrote:
>WAUG, Atari, And Caramel Corn:
>Something good from the '80s (!)
>Atari Caramel Corn
>------------------
>
>Utensils:
>
>Large saucepan, cup and spoon measures, long-handled wooden
>spoon, 2 cookie sheets or cake pans with at least 1" sides,
>paper grocery bag.
> ----etc------

Many thanks Delia. As it's getting a bit nippy here atm any good hotpot
recipes? ;-)

Cheers
Sean

---
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'
```

4047. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38581318$0$155@news.zetnet.co.uk>
Source record: 68843

On 15 Dec 1999 09:59:36 , atarigalen wrote:

| . . . .
|So, I'm off and running, as near as I can tell. My receive speeds are
|awfully variable though, from 1 - 4 K. Is this normal?

The variability is standard, as far as I can see. It depends on the
site you are dealing with and the traffic on the network. (Doesn't
that sound technical!). The maximum speed depends on your machine.

John Logan

4048. Re: WAUG, Atari, And Caramel Corn: Some

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38581319$0$155@news.zetnet.co.uk>
Source record: 68844

On 15 Dec 1999 01:33:52 , Michael Olin wrote:

|WAUG, Atari, And Caramel Corn:
|Something good from the '80s (!)
|Atari Caramel Corn
|------------------
| . . . .

This program crashed on me. I transmitted it intact to the kitchen
processor and she rejected it.

John Logan

4049. Re: Atari to PC?

Newsgroup: comp.sys.atari.st
Date: 1999-12-15 00:00:00 UTC
From: richard_whitehouse@cbc.ca
Message-ID: <8394fa$p1h$1@news.passport.ca>
Source record: 68845
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

>> In article <3857ED41.295E698D@free.fr>, bales@online.fr wrote:
>> Richard Whitehouse a crit :
>> > Use DD (720k) floppies that were formatted with the Atari. Use the
>> > Atari operating system to format them, not some fancy formatting
>> > program, that way you'll be sure you have a standard Atari formatted
>> > DD floppy. This format is readable by the PC with no problem at all.
>>
>> This is wrong. DO NOT use the desktop format option. On older models
>> this makes the floppies unreadable by DOS. The best way is to format the
>> floppies under DOS (not Windows) or to use 3rd party formatter with the
>> DOS option.
>>
>> Details are in the Quick FAQ of course.

Maybe you're right, and I've got it backwards. If so, I apologize for spreading false information. It's been a really long time since I've even turned on the Atari.

Richard

4050. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912161907480.104-100000@TT030>
Source record: 68696

On Tue, 14 Dec 1999, atarigalen wrote:

> In article <3856600E.EBC8EFB3@worldnet.att.net>, Curt Vendel
> <cvendel@worldnet.att.net> wrote:
> > Hi Bengy,
> > Thanks for all the great US/English support, so the bottom line
> > which we are all anxiously awaiting to hear... when! When can we
> > start buying Milan II's?
>
> Unless international credit card orders in German are your forte, it
> will take an English speaking distributor. I talked to ChroMagic the
> other day about it and he said that he wasn't getting a response to his
> emails. Not a positive indication.

Someone have the ChroMagic URL?

My link has stopped working I assume it has moved?

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4051. Re: TWO new MP3 players !

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912161912380.104-100000@TT030>
Source record: 68697

On 13 Dec 1999, Jo Even Skarstein wrote:

> "St�phane Perez" <stephane.perez3@libertysurf.fr> wrote:
>
> > Yesterday, two great software were released :
>
> > * Aniplayer 2.08 (http://perso.wanadoo.fr/didierm/)
> > For accelerated Falcons, TT and clones.
> > It perfectly works under TOS, MultiTOS, MagiC, etc.
>
> Indeed :-) I've been using it all night, playing all sorts of MP3s I could
> lay my hands on. It works really well on my Falcon/Afterburner, even when
> playing 128k mp3's I have just enough spare cycles to use a text-editor.
> Resampling seems to use a bit CPU-time and degrade the sound a bit, so I'm
> going to get a 44.1KHz clock somewhere and try it. Does anynbody know
> about any DIY-projects for this?

I wondered this myself as I've been contacting dealers looking for
such an item.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4052. FA: Rare 2600 & 7800 games cheaper than O'Shea!

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: csjjh@ux1
Message-ID: <38599076@news.eiu.edu>
Source record: 68698

Hi there,
I'm a business school drop-out -- I buy high & sell low! I'm selling rare games like Kool-Aid man for less than a quarter & uncommon games like Space Cavern, Space Jockey & Towering Inferno for the unbelievably low price of 1 CENT to 24 CENTS! MY PRICES ARE *INSANE*!!! YoU CaN't FiNd A BeTtEr DeAl! All my games are guaranteed to work & are offered to you today at *NO RESERVE*! See my feedback on e-bay & bid with confidence.

I've got the following auctions going on at e-bay for the Atari 2600 & 7800. To check the status of all my games go to:

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=csjjh@eiu.edu

Once there, just click on the item number to see a full description & place a bid if you like.

ATARI 2600 (VCS)

Item #	End date/time	Bid	Game discription
220592833	12/19/99 19:49	$0.24	AIR SEA BATTLE
220596355	12/19/99 19:53	$0.01	ARMOR AMBUSH by M-Network
220600205	12/19/99 19:58	$0.24	ASTEROIDS
220603545	12/19/99 20:02	$0.01	ATLANTIS by Imagic
220607208	12/19/99 20:06	$0.24	DEFENDER
220609620	12/19/99 20:09	$0.01	HOME RUN
220611735	12/19/99 20:12	$0.01	KABOOM! by Activision
220619484	12/19/99 20:22	$0.24	KOOL-AID MAN by M-Network
220622520	12/19/99 20:26	$0.01	REALSPORTS BASEBALL
220624498	12/19/99 20:28	$0.01	SPACE CAVERN by Apollo
220626312	12/19/99 20:31	$0.01	SPACE JOCKEY by Vidtec/U.S. Games
220628808	12/19/99 20:34	$0.24	STREET RACER
220633237	12/19/99 20:40	$0.24	TOWERING INFERNO by U.S. Games

ATARI 7800 (PROSYSTEM)

Item #	End date/time	Bid	Game discription
220636033	12/19/99 20:44	$0.45	BALLBLAZER (Lucasfilm) new in box
220640384	12/19/99 20:50	$0.45	JOUST w/box/docs
220643293	12/19/99 20:54	$0.45	KARATEKA (Broderbund) w/box/docs
220644388	12/19/99 20:57	$0.45	POLE POSITION II w/box/docs
220645990	12/19/99 20:59	$0.45	XEVIOUS (Namco) new in box

Thanks for looking!
JJH

>>==--> Jonathan | E-mail: csjjh@eiu.edu <--==<<
>>==--> Jax | To send e-mail please make sure you use <--==<<
>>==--> Hunt | this address - my news reader messes up. <--==<<

4053. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Jim Donovan <jtdon@direcpc.com>
Message-ID: <38598815.68EF83F1@direcpc.com>
Source record: 68699

Lonny,

Try http://digistar.com/~jimcollins/

Jim

Lonny Pursell wrote:
>
> On Tue, 14 Dec 1999, atarigalen wrote:
>
> > In article <3856600E.EBC8EFB3@worldnet.att.net>, Curt Vendel
> > <cvendel@worldnet.att.net> wrote:
> > > Hi Bengy,
> > > Thanks for all the great US/English support, so the bottom line
> > > which we are all anxiously awaiting to hear... when! When can we
> > > start buying Milan II's?
> >
> > Unless international credit card orders in German are your forte, it
> > will take an English speaking distributor. I talked to ChroMagic the
> > other day about it and he said that he wasn't getting a response to his
> > emails. Not a positive indication.
>
> Someone have the ChroMagic URL?
>
> My link has stopped working I assume it has moved?
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4054. Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Andrew Robinson <arobinson@westsun.com>
Message-ID: <3859985A.3F541934@westsun.com>
Source record: 68700

Sorry if this isn't the place for this inquiry - or if you've seen the question a thousand times before ... but I would like to get ol' Dads ST to run on the Internet ... at least for email

What I have so far ...

STiK version 1.08
CAB V1.4
OKAMI C1.30

However - I have all this on a PC - which brings me to question 1:

How can I get these programs onto a diskette that will be readable by the ST ?

Question #2 - The ST is only a 520 - so is there enough memory ? If not - where can I get some (I live in Toronto) ... can I cannibalise our other 520 ST ?

Thanks in advance for your suggestions

Andrew Robinson

4055. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <83c8s1ibu1@oak.prod.itd.earthlink.net>
Source record: 68701

Greetings Andrew,

"Andrew Robinson" <arobinson@westsun.com> wrote in message
news:3859985A.3F541934@westsun.com...
> Sorry if this isn't the place for this inquiry - or if you've seen the
> question a thousand times before ... but I would like to get ol' Dads ST
> to run on the Internet ... at least for email
>
> What I have so far ...
>
> STiK version 1.08
> CAB V1.4
> OKAMI C1.30

I haven't followed the recent programs on the ST and internet, but I used ka9q sources to compile it to run on the 1040ST back in 1991 or so. ka9q had an SLFP driver which did the connection. I think there was SLIP as well but I don't think there was PPP. You would probably need PPP these days to get connected.

My system is not on anymore so I can't access the sources or binaries. You may be able to find it in the University of Michigan Archives. I picked it up there and modified the sources, then compiled it with Mark Williams C, and it worked.

As far as I can remember, ka9q had some e-mail functions, but I don't remember details of it because I didn't use the e-mail on that package. I think used UUCP instead.

>
> However - I have all this on a PC - which brings me to question 1:
>
> How can I get these programs onto a diskette that will be readable by
> the ST ?

Are these ST programs? If yes, then find out if your floppy drive can write 720K disks - some of them can. If not, you could buy a Floppy Drive that can write 720K disks. They are definetly available, and standard in Japan. These drives used to be cheaper than the regular ones in the US.

If all fails, start a communications (terminal) program on the ST over the serial port after you connect it to the PC with a Null-modem cable. Then start the communications program on the PC too. Use X, Y, or Zmodem transfer protocols to transfer your files fro one to the other. (You need to set the serial port speed on both to the same speed, hardware handshaking, no XON XOFF. The old ST's do max 19,200 bauds.)

>
> Question #2 - The ST is only a 520 - so is there enough memory ? If not
> - where can I get some (I live in Toronto) ... can I cannibalise our
> other 520 ST ?

You can't cannibalize the other ST, there used to be memory upgrades for it
though. KA9Q is very efficient with memory, and has a small executable.

>
> Thanks in advance for your suggestions
>
> Andrew Robinson
>

Best Regards,

Mustafa Soysal

4056. FA: Atari ST items

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3859C467.1D9E1C32@qnet.com>
Source record: 68702

I have a few auctions going on check them out at

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&userid=dons%40qnet.com&include=0&since=-1&sort=2&rows=25

Thanks Don

4057. Atari ST 1040 FM $ 120.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <3858ACFA.211B@alphalink.com.au>
Source record: 68703
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

I have an Atari ST 1040 FM With Mono Monitor and some Music programs
Price $ 120.00 Pickup Only

Ps I also service the Atari St Range of computers

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

4058. Re: IFusion

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912162116.a57241@su2.maus.de>
Source record: 68704

Hi Matt,

MJ>IFusion is commercial. You therefore have to buy Fiffi to get it.
29 DM for both at Hannover.

Should be less than 10 pound sterling.

Und TTschï¿½
ps

4059. JAVA

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: enbordal@online.no
Message-ID: <945636136-48218AEicMi@online.no>
Source record: 68705

Hello!

I am using CAB for my internet connection, but are
missing JAVA! A lot of sites and possibilties are lost
becuse the missing JAVA-script.
Am I right that there is a browser for Atari called
Arcor which really takes JAVA?
If so, is it possible to use it under Magic and with
Iconnect?

--
Norvald

Atari Falcon 030

4060. Re: [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <7U-Y8f99pWB@p0000148.jakebox.sax.east.de>
Source record: 68706

mjaap@atari-computer.de meinte in 835hja$1vb$1@nnrp1.deja.com

> When do you expect a release of the VCS and GameBoy emulator? It would
> also be great to see M.E.S.S. (http://mess.emuverse.com) on Atari/clone
> systems because it emulates about 20 different computers/consoles.
> M.E.S.S. is based on M.A.M.E. and even emulates the Amiga.

I doubt that M.E.S.S does (speedwise) some additional magic than uae. UAE
is deadly slow on an 68060/66 equipped machine (Amiga), so i asume that
M.E.S.S should also be unusable for this purpose.
BTW, how many fps should a (falcon/38 MHz) on Doom/Heretic/Hexen get? Are
the default settings the best one?

Bye, Andreas

4061. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <7U-Y8LnupWB@p0000148.jakebox.sax.east.de>
Source record: 68707

bales@free.fr meinte in 385740F1.51EECD48@free.fr

> > Hi All,
> > Is there a .PDF viewer for the Falcon?
> > John
>
> Yes, it's ghostscript, but it pretty hard to install and slow. It should
> be on umich, lip6 or the chapelie.rma.ac.be FTP servers

Is some kind of stand-alone PDF-viewer, like APDF for Amiga, available?

Bye, Andreas

4062. IFusion

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: e-n-bor@frisurf.no
Message-ID: <945299142-743361AEicMi@frisurf.no>
Source record: 68750

Hello!

I would like to try IFusion in order to use other programs than
CAB and EMAILER with Iconnect.
On page 40, Atari computing, it is named as Shareware/PD.
On ASH`s pages it seems like you have to upgrade your Fiffi to 1.2
to get hold of it.
Does anyone know if/ where I can find it for downloading?

--
Norvald

Atari Falcon 030

4063. Re: [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <385823FC.C7424D87@ihug.co.nz>
Source record: 68751

Hi there,

Patrice Mandin wrote:
>
> Hello everybody,
> as for Doom, Heretic and Hexen are now available in their v0.22 release.
> They should work on any Atari with a 320x200x8 bits video mode or
> higher.
>
> PS: My site has been remade, I hope it will please you.

Looks cool!

Heretic also works flawlessly (other than outright speed!) on my
Falcon030 32MHz/14MB. I could not get Hexen to work because it says
it cannot find the SKY1 texture in the IWAD. The IWAD is HEXEN.WAD
which came from doomworld.com so it should work? :-\

Keep up the excellent work!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4064. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38582936.1D2368AF@ihug.co.nz>
Source record: 68752

Hi there,

Martin Nightowl Byttebier wrote:
>
> ==quote==
>
> The only thing you have to do to let ASH emailer running under Mint is to
> take an hex editor search for the appearance of "MagX" and replace it with
> "MiNT" (two times).
> Voila, here you have an emailer that works under N.AES too.
>
> ==unquote==

I've often wondered if someone could run 'MagiC only' software elsewhere
just by tricking the software to seek an alternative cookie other than
the 'MagX' one? I guess now lots of people will be taking other MagiC only
software and finding 'MagX' with a hex-editor? :)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4065. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38582B7B.38438B69@ihug.co.nz>
Source record: 68753

Hi there,

Nicholas Bales wrote:
>
> atarigalen a ï¿½crit :
> >
> > I spent a bit of time last night attempting to figure out my STing
> > problem and remembered that someone had told me that the Falcon's
> > serial port was only 57,600. So, I switched the setting on the .CPX,
> > rebooted, and ... everything worked.
> >
>
> The Falcon's serial port is 230Kbps, but this slows down everything and
> causes transmission errors. 115Kbps should be ok.

In my experience 230400 baud is not able to work for incoming data, but
when the Falcon is SENDING it doesn't appear to have a problem with this
baudrate.

I base my statement here on doing null-modem transfers to/from a PowerMac
in another room in my house. I can send TO the Mac with serial or LAN set
to 230400 8N1 RTS/CTS and the Mac happily receives that at 15-16000cps. If
I send TO the Falcon at the same speed it bombs out on sheer volume of CRC
errors, and I can only reliably use 57600 baud at which I get 4-5000cps
(less than a 56k modem is capable of) incoming...

This is with HS-modem 7 and a 32MHz Falcon...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4066. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <839atpcul1@oak.prod.itd.earthlink.net>
Source record: 68754

A while ago, I had an un-deletable, very large file sitting in my ISP
(in my mail box). every time I'd download mail that file would also get
downloaded. After contacting my ISP, they had to manually delete it.
This was all before threr was a feature in Newsie to get selected mail.
Has'nt happened since. (???)
John

On 12 Dec 1999 16:35:47 , Brian Van TIlborg wrote:
>On 11 Dec 1999 23:35:25 , Paul Williamson wrote:
>>Hi Paul,
>>
>>On 11 Dec 1999 22:04:32 , Paul Nurminen wrote:
>>
>>>As a side note: I find POPwatch retrieves e-mail _much faster_ than NEWSie
>>>as well. Plus being able to see all the spammers _before_ actually
>>>downloading the e-mail messages is great. And I also generally SEND my
>>>mail with POPwatch (that was created and QUEUED in NEWSie).
>>
>>You can do this in Newsie, just use the "Get selected mail" function.
>
>Yes, this should work. However as I have posted earlier, I did run into a
>glitch. I am not certain if this is similar to Pauls or Not. However NEWsie
>should be able to Delete Mail after being read without the need for
>popwatch and without the need to use the GSM function.
>
>
>
>
>>>And finally, for some unknown reason, with my ISP, NEWSie _will not_
>>>"delete mail from server" despite being set to do just that (another
>>>reason to use POPwatch to retrieve [and delete from the server] my e-mail).
>>
>>If you use the "Get selected mail" function and delete from within that
>>window it will probably delete it off the server O.K.
>
>I hope it does for the other Paul:-). At least that is half the band-aid.
>I know how frustrated I was when I continously had a 1.2meg file sitting
>there unable to be deleted.
>
>Later Brian.
>
>>Cheers
>>
>>Paul

>>.
>.

4067. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <839bd0cul2@oak.prod.itd.earthlink.net>
Source record: 68755

On 15 Dec 1999 07:26:58 , Nicholas Bales wrote:
>John Garone a ?crit :
>>
>> Hi All,
>> Is there a .PDF viewer for the Falcon?
>> John
>
>Yes, it's ghostscript, but it pretty hard to install and slow. It should
>be on umich, lip6 or the chapelie.rma.ac.be FTP servers
>
>
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>
>.
Thanks Nicholas,
The reason I want it is Seagate.com's manuals are in .PDF.
I got a 1.7g hard drive (bare bones) on E-Bay and am lost on hooking it up!
I figure I'd ask here first (about PDF viewers) befor I started a
"how the heck do I hook this up" thread!
John

4068. TT: serialport as MIDI interface with Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <839c9qghq1@barba.uci.kun.nl>
Source record: 68756

Hi!

Quite some specific questions here, so I hope I get some useful answers...
I got a little cable from a friend of mine to get an extra MIDI port on my TT. But the cable was made for an ST, and so doesn't fit in my TT... I also didn't get the driver with it.
So now I would like to get the driver I need.
And I also like to know if it is working on my TT.
And when it's working I'd like to know if it's possible to also use the other serial ports as MIDI OUT's... That would be extremely cool, 4 extra MIDI OUT's for the price of some connectors...
And last, but not least, I'd like to know how I can make the cable, but then with a 9 pin D-connector instead of a 25 pin D-connector. So I need to know what pin on the 25 pin connector should be routed to the right pin on the 9 pin connector.

Greetz,
Kasper

4069. Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <385841d3$0$7550@znews.zetnet.co.uk>
Source record: 68757

Get yourself a free Atari Bag, well, it's not really free because you have to buy the plastation mag called Playstation Power (or vice versa).
Anyway, spotted it in a newsagent and I had to have it, so now I go around uni with an Atari backpack :))))))

Kev.
Editor : ST+
http://www.stplus.org.uk

4070. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s5gpmm4nqrs102@corp.supernews.com>
Source record: 68758

Hi Nicholas,

Peter (STiNG) had once replied the 230K question with the answer that
the port must be use with arbitration. He didn't go into detail, but I
assume that the client would have to handle that part of it.
I run 115K no problem on our stock and modified Falcons. I have only
used a 33.6K modem on the stock one however.

Mike

On 15 Dec 1999 19:44:34 , Nicholas Bales wrote:
>atarigalen a crit :
>>
>> I spent a bit of time last night attempting to figure out my STing
>> problem and remembered that someone had told me that the Falcon's
>> serial port was only 57,600. So, I switched the setting on the .CPX,
>> rebooted, and ... everything worked.
>>
>
>The Falcon's serial port is 230Kbps, but this slows down everything and
>causes transmission errors. 115Kbps should be ok.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>
>.

4071. Re: [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <83a68b$f4e$1@nnrp1.deja.com>
Source record: 68759

In article <385823FC.C7424D87@ihug.co.nz>,
J, WILKINSON wrote:
> I could not get Hexen to work because it says
> it cannot find the SKY1 texture in the IWAD. The IWAD is HEXEN.WAD
> which came from doomworld.com so it should work? :-\

It is a bug I just corrected yesterday. Now you just have to wait for
the v0.23

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

4072. Re: Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <c3164.4$Lq6.224@198.235.216.4>
Source record: 68760

On 13 Dec 1999 07:53:01 , John Garone wrote:
>On 11 Dec 1999 03:02:53 , Brian Van TIlborg wrote:

>>
>>A few Suggestions.
>>
>>2) A serial Cable and any telecom prg.

Just thought I would correct this, A null modem Cable btween the two.
Which is different from a serial cable.

Later Brian.
>
>.

4073. Re: Megafile30 to SCSI Dump

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <E3164.6$Lq6.224@198.235.216.4>
Source record: 68761

On 13 Dec 1999 07:56:33 , John Garone wrote:

>Tom,
> No TT (Falcon & ST4 only). I'm sending my Falcon, Seagate, ST4,
> Megafile30 and my untrainable dog (Snapper) to Brian!!!
> John

Please ship the untrainable dog (Snapper) and your rare bird, along with the MegaFile 30 and the Seagate. I will have the data transfered from the megafile 30 over to the Seagate in very little time. I will do most of the data transfer with electronic yogic flyers carrying each precious byte of information individually while bouncing along the sky.

The Falcon will retrieve this data and feed it to the seagate via its beak connector located at the front of the bird. As this is being accomplished I will have used my time wisely, buy purchasing some French Turbo Thing figure out just how it gets ingested into the bird. If all goes well, I will keep this Falcon thing, as well as the megafile, and return to you as promised the Seagate with all precious data transferred and in tact.

This is the exact contract as specified when you choose selection #5.
Please note that this selection has nothing to do with Mombo #5.
I can understand that you are in dire economic straits. 1ST you use an Atari and 2nd, you hope that I can train your dog to be a retriever.

Well, right you are. I am going to have the untrainable dog Snapper, learn to return parcels to his rightful owner, so that the owner will no longer have to pay for these expensive courier services. All it will take is to train Snapper, the untrainable dog, to locate his masters home in relation to the entire world and known shipping lanes.

Hopefully I won't have to train Snapper to swim.

So here it is, THE FINAL SOLUTION!

1) Goods and Furry animals sent to.

Brian the TechNOHOW?
0101110101 Hardy Rd.
Brantford, Ontario
Canada.

2) Good will be returned via.
Snapper, (Dogsled to be provided by owner)

Address as received via the Sent.

>.

4074. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <8gyp3CAt0JW4Ew8U@steverosie.demon.co.uk>
Source record: 68762

In article <385841d3$0$7550@znews.zetnet.co.uk>, AtariMad
<atarimad@zetnet.co.uk> writes
>Get yourself a free Atari Bag, well, it's not really free because you have
>to buy the plastation mag called Playstation Power (or vice versa).
>Anyway, spotted it in a newsagent and I had to have it, so now I go around
>uni with an Atari backpack :))))))

I want one, or two!!!! So how many mags have to be bought?? and who do I
know has a Playstation:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4075. Re: IFusion

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <83ai9qnpj1@nnrp1.deja.com>
Source record: 68763

In article <945299142-743361AEicMi@frisurf.no>,
<e-n-bor@frisurf.no> wrote:
> Hello!
>
> I would like to try IFusion in order to use other programs than
> CAB and EMAILER with Iconnect.
> On page 40, Atari computing, it is named as Shareware/PD.
> On ASH`s pages it seems like you have to upgrade your Fiffi to 1.2
> to get hold of it.
> Does anyone know if/ where I can find it for downloading?
>

IFusion is commercial. You therefore have to buy Fiffi to get it.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

4076. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <83aj6r$of3$1@nnrp1.deja.com>
Source record: 68764

>
> Aargh!!
>
> If they have to use GEMBench, the least they could do would be to
compare
> it to something that is among the default reference configurations.
>
> If someone could let me know the actual timings for one of the
> configurations used as reference in that table, I'd be happy to
compare
> it to my Falcon+AB040 with an Eclipse/RageII.

But most people don't have an Afterburner or Eclipse and I guess that's
why they have used default configurations.
They'll probably do more benchmarks when the Milan2 is released.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

4077. Re: Wensuite 3 English Version

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3858DBE0.791B2B82@patent.gov.uk>
Source record: 68765

No I didn't

Bob King

Robert Riddell wrote:
>
> On 30 Nov 1999 11:02:16 , Bob King wrote:
>
> Where can I download Wensuite from?
>
> Rob

4078. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3858DAE7.F878B47A@patent.gov.uk>
Source record: 68766

Hi John,

You don't read the previous postings, do you :)) :))

Yes, try GEMGS, I'll send it to you, if you like. It works on the
Falcon, but don't expect Acrobat speeds, and forget about using it as an
online PDF viewer for CAB.

Bob King.

John Garone wrote:
>
> Hi All,
> Is there a .PDF viewer for the Falcon?
> John
>

4079. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3858DE58.4E001E7C@patent.gov.uk>
Source record: 68767

Hi,

to add my 'half-penny's' worth, I've run at 57,600 into a 28,800 modem
and get about the same range as you on both a Falcon and Milan. Remember
the 57,600 is only from computer to modem - from then on, the network
adjusts to the maximum possible, up to the rated value for your modem,
in my case, 28,800.

Bob King.

JI Logan wrote:
>
> On 15 Dec 1999 09:59:36 , atarigalen wrote:
>
> | . . . .
> |So, I'm off and running, as near as I can tell. My receive speeds are
> |awfully variable though, from 1 - 4 K. Is this normal?
>
> The variability is standard, as far as I can see. It depends on the
> site you are dealing with and the traffic on the network. (Doesn't
> that sound technical!). The maximum speed depends on your machine.
>
> John Logan

4080. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3858DF20.D2309CFE@patent.gov.uk>
Source record: 68768

I agree, let's hear it for Denesh.

Bob King.

Charles Stanley wrote:
>
> On 14 Dec 1999 02:10:32 , Denesh Bhabuta wrote:
> >On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve
> >Sweet) wrote:
> >>snip>
> >Thanks guys - I wonder now why I ever bothered over those number of
> >years with the Aari side of things if these are the snide comments I
> >now get. :(
> >
> >Denesh
>
> This is disgraceful treatment of a young man who for years has devoted
> much of his free time to the personal service (CyberSTrider, note the
> capitals ST) of shareware registrations. Much shareware stuff would
> not have been registered at all without him (and likewise without
> Joe Connor of InterActive). By now we should all have read and understood
> the explanation for very short delays. Denesh is as straight as a die.
> He does not deserve this public harrassment, which insults those of us
> who have been privileged to meet and deal with him.
>
> Best wishes to all for the future.
> Charles.

4081. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <t1664.3587$ht2.263470@news.flash.net>
Source record: 68769

On 16 Dec 1999 12:28:23 , Bob King wrote:
>Hi John,
>
>You don't read the previous postings, do you :)) :))
>
>Yes, try GEMGS, I'll send it to you, if you like. It works on the
>Falcon, but don't expect Acrobat speeds, and forget about using it as an
>online PDF viewer for CAB.

Actually, I use it as an online viewer for CAB, and although it does take a long time (you usually have to wait a minute or two - not good if you're paying your ISP per minute or hour), it does work. I still can't get it to print on my system, though. Any thoughts on how to do this? Thanks!

Mike Freeman
nameerf@flash.net

4082. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <83ato9$os3$1@nyheter.chalmers.se>
Source record: 68770

In article <83aj6r$of3$1@nnrp1.deja.com>,
Matt Jaap <mjaap@atari-computer.de> wrote:
...
>> If they have to use GEMBench, the least they could do would be to
>compare
>> it to something that is among the default reference configurations.
...
>But most people don't have an Afterburner or Eclipse and I guess that's

No, but IMO a comparison would be interesting.

>why they have used default configurations.

My point was that they _didn't_ use any of the default configurations,
so there's no way I can relate to the numbers given.
At least the (unregistered) GEMBench version I have doesn't include any
numbers with NVDI.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4083. Re: Help need TOS disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <83aug8$jn2$1@bgtnsc02.worldnet.att.net>
Source record: 68771

ALL 1040 STe's have the operating system (TOS) in ROM (either a 2-chip or 6-chip set on the mother board). The only Atari ST that was delivered without TOS in ROM was the original 520ST (model with the external disk drive and external power supplies). That model was released with TOS 1.0 on disk which was only intended as a temporary situation to last only until the TOS chips were released. That original 520ST came with Boot ROMs installed in place of the TOS ROMs.

Your 1040STe should have either TOS 1.06 or 1.62 TOS ROMs installed.

Sheldon

"TR6COUG" <tr6coug@internetcds.com> wrote in message
news:839rmh$84b$1@news-01.meganews.com...
> Does anyone know where I can get a copy of TOS on disk? I'm trying to
> revive my original 1040STe (no TOS on rom) and I'm sure I don't have the
> disk anymore. Is there somewhere that I could D/L it and write it to a
720k
> disk, or will the ST not read an IBM format disk? Any help would be
> appreciated. Thanks.
>
>
>
>

4084. WANT TO BUY: A Working Hard Drive or SCSI Drive for the Atari ST1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: G T Martin <greg@abmlimited.clara.co.uk>
Message-ID: <Bb764.52$%85.1012@nnrp3.clara.net>
Source record: 68772

I have just purchased a second hard ST1040 but want to add a SCSI or Atari Harddisk to it. If anyone has one for sale, or knows where I can still purchase one, I would be grateful for the info.

Regards,
greg

4085. Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <83b4md$f28$1@barba.uci.kun.nl>
Source record: 68773

Hello!

Some more TT questions...
Is there a good webpage with some more information about running a
unix-system on a TT?
Is there MIDI software that runs under such a unix-system? For instance
Cubase...
How do I install such a system?

Greetz,
Kasper

4086. Re: Help need TOS disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <BC964.37$Lq6.276@198.235.216.4>
Source record: 68774

On 15 Dec 1999 21:09:07 , "TR6COUG" wrote:

>Does anyone know where I can get a copy of TOS on disk? I'm trying to
>revive my original 1040STe (no TOS on rom) and I'm sure I don't have the
>disk anymore. Is there somewhere that I could D/L it and write it to a 720k
>disk, or will the ST not read an IBM format disk? Any help would be
>appreciated. Thanks.

What happened to your TOS on ROM? All STe came with TOS on ROM?

Not sure if you can boot an STe without TOS of some sort? Even old 520ST
with TOS on DISK had a boot rom IIRC.

If you have no Roms, I suggest you look for new Roms vs ones on disk.

STs have always read IBM formatted disks. However use the DSDD disks and
not DSHD disks formatted to 720k if at all possible. They don't hold the
data well and don't seem to handle directories very good.

Later Brian.

>.

4087. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38592D99.DA50D198@free.fr>
Source record: 68775

John Garone a ï¿½crit :

> >.
> Thanks Nicholas,
> The reason I want it is Seagate.com's manuals are in .PDF.
> I got a 1.7g hard drive (bare bones) on E-Bay and am lost on hooking it up!
> I figure I'd ask here first (about PDF viewers) befor I started a
> "how the heck do I hook this up" thread!
> John
>

Have you tried http://www.blue-planet.com/tech ?

There are text instructions with pinouts and jumper settings for most
drives.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4088. Re: Help need TOS disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38592E08.52B38C09@free.fr>
Source record: 68776

TR6COUG a ï¿½crit :
>
> Does anyone know where I can get a copy of TOS on disk? I'm trying to
> revive my original 1040STe (no TOS on rom) and I'm sure I don't have the
> disk anymore. Is there somewhere that I could D/L it and write it to a 720k
> disk, or will the ST not read an IBM format disk? Any help would be
> appreciated. Thanks.

Sorry, but all STEs should have at least TOS 1.06 in ROM. If it doesn't
boot up with a blank DOS formatted 720K floppy in the drive, then there
might be a hardware problem somewhere. Have a look at the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4089. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38592E90.A32102B7@free.fr>
Source record: 68777

Kasper Souren a ï¿½crit :
>
> Hello!
>
> Some more TT questions...
> Is there a good webpage with some more information about running a
> unix-system on a TT?

There was a Unix System V released by Atari. There is also a Linux
flavour for the TT, and good old MiNT.

> Is there MIDI software that runs under such a unix-system? For instance
> Cubase...

Cubase, certainly not. There might be some Linux stuff, but that's
probably it.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4090. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912162044210.85-100000@rakas>
Source record: 68778

On 16.12.1999, Kasper Souren <guaka@industree.org> wrote:

> Is there a good webpage with some more information about
> running a unix-system on a TT?

See below.

> Is there MIDI software that runs under such a unix-system?
> For instance Cubase... How do I install such a system?

Cubase should work over MiNT. I never tried, but it should...

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4091. Re: JINNEE Runner.prg

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <945370100-440547AEicMi@xs4all.nl>
Source record: 68779

>What is RUNNER>PRG? The manual say nothing -- I just get Error-1
>message...

AFAIK there is no need to use RUNNER.PRG when you have MagiC.
It's used when you install Jinnee as a desktop for single TOS to switch
between the desktop and your apps.

>Thanks in advance.
>Smitty

No thanks at all:-)

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------

4092. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <83bcu1$mh7$2@news8.svr.pol.co.uk>
Source record: 68780

On 16 Dec 1999 18:33:06 , Nicholas Bales wrote:
>Kasper Souren a crit :
>>
>> Hello!
>>
>> Some more TT questions...
>> Is there a good webpage with some more information about running a
>> unix-system on a TT?
>
>There was a Unix System V released by Atari. There is also a Linux
>flavour for the TT, and good old MiNT.

And probably NetBSD and Minix as well, but at least the latter of
these is rather outdated.

>> Is there MIDI software that runs under such a unix-system? For instance
>> Cubase...
>
>Cubase, certainly not. There might be some Linux stuff, but that's
>probably it.

Of course with MiNT you can still run most GEM apps, although I don't
personally know which MIDI programs work and which don't.

Cheers,

Ashley

4093. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <83bcm8$mh7$1@news8.svr.pol.co.uk>
Source record: 68781

On 16 Dec 1999 01:36:13 , "AtariMad" wrote:

>Anyway, spotted it in a newsagent and I had to have it, so now I go around
>uni with an Atari backpack :))))))

.. along with loads of people who are into the (IMHO!) deeply
worrying 70s retro-thing, most of whom wouldn't know a ST/TT/Falcon if
it punched them on the nose!!! ;-)

Ashley

4094. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3859368443a3150@online.be>
Source record: 68782

on Mon 13-12-1999 22:52 Jo Even Skarstein wrote:

>I assume you need N.AES 2.0 for this? ASH Emailer use AES-objects in it's
>userdefs AFAIK, and N.AES < 2.0 is not reentrant the same way as MagiC.
>The same applies to Chatter btw., it would be interesting if anybody could
>try Nightowl's hack on this one as well.

I'm afraid you're right. Today I received a mail from my informer saying
that ASH-mailer only works with N.AES 2.0.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4095. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <38593f2f$0$7550@znews.zetnet.co.uk>
Source record: 68783

> I want one, or two!!!! So how many mags have to be bought?? and who do I
> know has a Playstation:)

You can buy as many as you want, the bag is there with it :)

I'm going getting another one on Saturday, that way I'll have 2, 1 for uni
and the other for "best" hehehehehe :)))

Kev.
Editor : ST+
http://www.stplus.org.uk

4096. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <83bfn6$jk1$1@snipp.uninett.no>
Source record: 68784

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> I've often wondered if someone could run 'MagiC only' software elsewhere
> just by tricking the software to seek an alternative cookie other than
> the 'MagX' one? I guess now lots of people will be taking other MagiC only
> software and finding 'MagX' with a hex-editor? :)

I've done this with a lot of MagiC-only software. And in almost all cases they have really been MagiC-only ;-) Mostly because they use MagiC-specific AES-objects, but a few (very few) also calls the AES in userdefs (which is illegal btw., but perfectly possible if the AES is reentrant). I would assume that most of these will run perfectly fine under N.AES 2.0 as it supports the same AES-objects as MagiC, is reentrant like MagiC and has native support for WDialog. I don't have N.AES 2.0 yet though (German dealers apparaently don't want to sell anything, just advertise it) so I can't test this.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4097. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385941824c396d1@online.be>
Source record: 68785

on Thu 16-12-1999 18:45 Martin-ï¿½ric Racine wrote:

>On 16.12.1999, Kasper Souren <guaka@industree.org> wrote:

>> Is there MIDI software that runs under such a unix-system?
>> For instance Cubase... How do I install such a system?
>
>Cubase should work over MiNT. I never tried, but it should...

It certainly runs under freeMiNT 1.15.5/N_AES. There are a few minor
redraw problems but that's all.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4098. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917212-166778AEicMi@wanadoo.be>
Source record: 68786

From: hall@post1.com (Hallvard Tangeraas)
Date: Mon, 13 Dec 1999 17:24:10 GMT

Hi Hallvard,

>> I'm still having problems with MagiCMac/Thing!
>>
>> Well, I don't know if the problem is becaus of MagiCMac, Thing or
>> something else, but something is definitely wrong...
>> [....]
>> What basically happens is that I can't delete all files! (no, they're
>> not set to "read only").
>> Just to avoid any further confusion -I've switched OFF "Kobold" as
>> previous postings indicate that I have a version which doesn't support
>> long filenames.
>> [......]
>>
>Doesn't anyone have any views on this? No possible solution?
This problem happens when you have a filename containing illegal character or
is longer then 32 characters. It doesn't mean that because the filename looks
OK on the screen that it actually is. To get rid of it you'll need to use
something "stronger" then Thing.
Download the Jinnee demoversion from http://www.mani.de and get the latest
English translation from the D&D site (see sig.)
Jinnee will get rid of that file/folder without probs... Jinnee can handle
filenames up to 75 characters..Kobold can be used safely in Jinnee, just set
the desired configuration in "settings", when you copy Mac data you shouldn't
forget to set the settings for the resource fork either.
BTW: once you're hooked on Jinnee you'll never want to go back to Thing.
Jinnee and MagiC were made for each other... a perfect pair.

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4099. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <69Z4AAAByUW4Ews8@steverosie.demon.co.uk>
Source record: 68787

In article <83bcm8$mh7$1@news8.svr.pol.co.uk>, Ashley Seabrook
<ash@elysium83.freeserve.co.uk> writes
> most of whom wouldn't know a ST/TT/Falcon if
>it punched them on the nose!!! ;-)

That's True..

Should we label them as computer bimbo's!!!!:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4100. A gem dialogue box???

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <83bjfs$77p$1@bomb.dynamite.com.au>
Source record: 68788

I've just struggled through 50 levels of Mario Beecroft's Sokobon clone
in the Magic Games comp and what do I get at the end?

A box saying "You won".

I expected at least dancing girls and full stereo sound.

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

4101. Re: WANT TO BUY: A Working Hard Drive or SCSI Drive for the Atari ST1040

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: bwiltshire@cableinet.co.uk
Message-ID: <38595086.3841317@news.cableinet.co.uk>
Source record: 68789

520mb Hard Drive / Atari Host adaptor all inside case For Sale.
Bristol UK. Where are you?

4102. Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <3858f7227e020@nucleus.com>
Source record: 68790

LADIES AND GENTLEMEN, if I could have your attention for a moment.

I'd like to propose a digital toast, and of course best seasonal wishes, to one of the long-standing assets to the Atari community in general, and this newsgroup in particular.

Those of us who have been subscribers to comp.sys.atari.st for a while know that the success or failure of a particular computing platform has less to do with the long term design success of the manufactured item, but rather the people who sustain and build a community of support.

Denesh Bhabuta has been one of the central players in sustaining the Atari platform's continuing enthusiastic community of support - worldwide.

CyberSTrider has for years - how many is it now? 5? 10? - been pivotal in providing a network of software developers with the means to receive financial support for their continuing efforts - on our behalf.

(I can remember when I first installed Selectric on my STfm, how that showed me that this machine was capable of being improved, that it had some potential. And that there were people online who could help.)

Who provided the means whereby the authors of these programs, and many other - well, - essential pieces of Atari software, get the shareware monies they deserve, even those from overseas.

And now, Danny has launched his own business - something that will require his skill and attention, coupled with his talent and desire for fostering a community. Something that will allow him and his family to see some justly deserved rewards from hard work.

Unfortunately, that means that his care and attention to the Atari community will have to take a lesser priority - and that is our loss.

We are a dwindling community. We know it, and sometimes that makes us a little snarky with our elders - that's just bad manners.

The real tragedy here is that we are losing someone who's been one of the mainstays of our little group here.

Denesh: Thanks so much for being there. All the best for now and the future.

Ladies and Gentlemen: Denesh Bhabuta!

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.nucleus.com/~lockwood/

4103. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38596d48$1$154@news.zetnet.co.uk>
Source record: 68791

On 16 Dec 1999 15:28:42 , Frank Lockwood wrote:

|Denesh: Thanks so much for being there. All the best for now and the
| future.
|
|
|
|Ladies and Gentlemen: Denesh Bhabuta!

Hear, hear.

John Logan

4104. Re: A gem dialogue box???

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38596d48$0$154@news.zetnet.co.uk>
Source record: 68792

On 16 Dec 1999 20:53:16 , David Leaver wrote:

|I've just struggled through 50 levels of Mario Beecroft's Sokobon clone
|in the Magic Games comp and what do I get at the end?
|
|A box saying "You won".

I got Star Glider with my first Atari in 1986. By leaving the game
on and hiding the spacecraft in a shelter while I was at work etc,
and constantly replenishing enery and shields, I managed to get to
some very large score (117,000 maybe). What did I get at the end? -
some message asking if I had used the cheat! Didn't even know there
was one.

John Logan

4105. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912161844120.104-100000@TT030>
Source record: 68793

On Tue, 14 Dec 1999, Denesh Bhabuta wrote:

> On 13 Dec 1999 22:44:27 GMT, steve@sweet3.freeserve.co.uk (Steve
> Sweet) wrote:
> >It makes you wonder how his WEB customers will be treated when he
> >gets another interest
>
> Thanks Steve - that was pretty low. :(
>
> I repeat - Cyberstrider Ltd is not an interest - it is a fully fledged
> business with a proper business plan and with a full product line and
> support to go with it. There are also shareholders in the Ltd company
> - so it isn't only reliant on me.
>
> The shareware scheme is a 'sole trade' business - more an interest
> than a business - but classed as a business for tax purposes. This was
> solely reliant on me being around.
>
> Thanks guys - I wonder now why I ever bothered over those number of
> years with the Aari side of things if these are the snide comments I
> now get. :(

Please don't let a few impatient users fluster you. I've recently
moved and it's NOT fun. Things go wrong, people don't show
that promised to help, loading trucks arrive late... any number
of things go wrong.

I'm just glad you are still here! ;-)

I've seen some disturbing posts about dealers I've dealt with
and not one "ripped me off". I must be lucky I guess. Not saying
service was perfect, but I got what I paid for eventually.

Anyway people do move on, we Atari users should be used to it by now.
If you do move on eventually, then I for one am glad you are doing
well. Good luck in all your ventures... in life and others.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4106. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912161903550.104-100000@TT030>
Source record: 68794

On Tue, 14 Dec 1999, Curt Vendel wrote:

> Hi Bengy,
>
> Thanks for all the great US/English support, so the bottom line which we
> are all anxiously awaiting to hear... when! When can we start buying Milan
> II's???? Can we just buy the motherboard and HD filled with OS and
> APPS???? Then place it into our own choice or cases??? This is the
> first really HUGE update to the ST line since the Falcon030 first came out and
> this is truly the first really up to date architecture, so instead of playing
> catch-up, now ST owners can play in the same ballpark as the PC's, but with a
> heck of lot less overhead.

I disagree here, the Hades060 has been around awhile. Costs more
yes, but here long before other 060 clones. It is good to have
other options however. ;-) Perhaps the Milan release will force
the Hades price to drop. Who knows.

> This is as exciting as Linux is on the x86
> platforms. Also your hints about Network capabilities is a really big
> excitement generator. It would be great to hook a Milan up to my Belkin
> Omniview switch box, use the same 21" Eizo monitor as my pc AND also hook it
> up into my home network and perhaps even share files between my Milan and PC,
> use my networked laser printer and finally surf the web through a DSL
> connection, all this on an ST based architecture, amazing! So let everyone
> know when it available to ship and when orders can be placed, thanks!
>
>
>
> Curt
>
>
>
>
> Bengy Collins wrote:
>
> > Ive translated the info /benchmark page of the upcoming Milan 060 into
> > English.
> > You can find it at http://www.milan-computer.de/gb/products/milanII01.html
> >
> > Bengy
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4107. Re: IFusion

Newsgroup: comp.sys.atari.st
Date: 1999-12-16 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912161855190.104-100000@TT030>
Source record: 68795

On Thu, 16 Dec 1999, Matt Jaap wrote:

> In article <945299142-743361AEicMi@frisurf.no>,
> <e-n-bor@frisurf.no> wrote:
> > Hello!
> >
> > I would like to try IFusion in order to use other programs than
> > CAB and EMAILER with Iconnect.
> > On page 40, Atari computing, it is named as Shareware/PD.
> > On ASH`s pages it seems like you have to upgrade your Fiffi to 1.2
> > to get hold of it.
> > Does anyone know if/ where I can find it for downloading?
> >
>
> IFusion is commercial. You therefore have to buy Fiffi to get it.

If you are wanting to use IRC chat consider buying Chatter as well.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4108. [PUB]: New on the Belgium ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385aac946855b31@online.be>
Source record: 68596
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**audio-video**
ftp://chapelie.rma.ac.be/atari/audio-video/aniplay-208.zip (650.333 bytes)

**falcon**
ftp://chapelie.rma.ac.be/atari/falcon/audio/famp080.zip (50.171 bytes)
(MP3 Realtime-Player for Falcon.)

**game**
ftp://chapelie.rma.ac.be/atari/game/pmdoom-0.22.zip (209.564 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmdoom-0.22.tar.gz (387.818 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmheretic-0.22.zip (187.302 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmheretic-0.22.tar.gz (331.168 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmhexen-0.22.zip (234.436 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmhexen-0.22.tar.gz (444.699 bytes)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/nview280.zip (412.641 bytes) (Multiformat
viewer)

**html-edit**
ftp://chapelie.rma.ac.be/atari/html-edit/html-utils/tidy30nov99.zip (106.893 bytes)
(Tool to fix automatically mistakes in HTML pages)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/amail/asms04.lzh (55.333 bytes)
(send message from computer to GSM)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/misc/mintsett40.zip (104.979 bytes)
ftp://chapelie.rma.ac.be/atari/mint/misc/wakegem4.tar.gz (3.402 bytes) (wakes up Gem)
ftp://chapelie.rma.ac.be/atari/mint/net/uart-0.45.lzh (39.539 bytes)
```

(high-speed Milan UART Treiber fï¿½r FreeMiNT)
ftp://chapelie.rma.ac.be/atari/mint/net/uart-0.45.tar.gz (37.122 bytes)
(high-speed Milan UART Treiber fï¿½r FreeMiNT)
ftp://chapelie.rma.ac.be/atari/mint/filesys/minixfs-0.74.lzh (219.004 bytes)
ftp://chapelie.rma.ac.be/atari/mint/filesys/minixfs-0.74.tar.gz (189.487 bytes)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/battry17.lzh (26.311 bytes)
(shows date and on a Mac Powerbook with MagiCMac also the level of the battery)

ftp://chapelie.rma.ac.be/atari/utilities/screensavers/tbla142g.lzh (23.061 bytes)
(Turboblanker, screensaver for the Falcon)

ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/playmycd.zip (117.779 bytes)
(French audio CD-player)

ftp://chapelie.rma.ac.be/atari/utilities/sys_info/sinf460.zip (285.128 bytes)
SysInfo V4.60 - Utility for Systeminformationen (Shareware)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4109. Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Jan Thomas <ldylglgs@CableOne.Net>
Message-ID: <s5m0s3tpee6110@corp.supernews.com>
Source record: 68597

I have an Atari Mega ST 2, Megafile 30, external floppy, color and B&W monitors, monitor master, Magic Sac, printer, and software. It works. My husband still uses it for word processing as it is much easier for him than my new system, but I need my closet back and it must go. If you know of any interested parties please let me know.

--
Jan A. Thomas

4110. FS-Atari Equipment

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Harry Baum <harry_baum@telus.net>
Message-ID: <385B1B80.78510818@telus.net>
Source record: 68598

1 mega ST2 --
$70.00
1 520 STfm with 2.5 meg and PC Ditto -- $25.00
1 520 STfm with 1 meg floppy suspect -- $offers
2 Black and White monitors -- $25.00
each
1 Colour Monitor --
$25.00
Monitor Master --
$10.00
160 meg SCSI Hard Drive and Case -- $20.00
(toad case needs re-assembling-link not working)

Loads of software and mags.
WP
LDW
Hybrid arts EditTrack and EZ Score
That's Write
Write On
Caligrapher Gold
Calamus
DBMan IV

Games
Bently Bear Series (2 Sets)
Proflight
Flight Simulator II
Silent Service

About 50 mag disks and public domain

If you can use this stuff please make me an offer that's worth shipping
it to you. If the prices seem high make me an offer. I'm on the west
coast in Vancouver, BC. It all has to go. You pay for shipping or
e-mail for pickup.

I do check this occasionally but better to E-mail.

harry_baum@telus.net

4111. Re: So when can we buy a Milan II ?????

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912171628570.93-100000@TT030>
Source record: 68599

Thanks to all that sent me the URL in e-mail,
and for posting it here. ;-)

On Fri, 17 Dec 1999, Joe M. Villarreal wrote:

> On 16 Dec 1999 19:09:06 , Lonny Pursell wrote:
> |
> |Someone have the ChroMagic URL?
> |
> |My link has stopped working I assume it has moved?
> |
> |
>
> http://digistar.com/~jimcollins/
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4112. Re: [GAMES] Heretic and Hexen v0.22 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38597068.80B42606@ihug.co.nz>
Source record: 68708

Hi there,

Patrice Mandin wrote:
>
> In article <385823FC.C7424D87@ihug.co.nz>,
> J, WILKINSON wrote:
> > I could not get Hexen to work because it says
> > it cannot find the SKY1 texture in the IWAD. The IWAD is HEXEN.WAD
> > which came from doomworld.com so it should work? :-\
>
> It is a bug I just corrected yesterday. Now you just have to wait for
> the v0.23

I'm more than happy to wait for this! :)

Thanks Patrice!!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4113. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3859737C.5B7220CD@ihug.co.nz>
Source record: 68709

Hi there,

Johan Klockars wrote:
>
> My point was that they _didn't_ use any of the default configurations,
> so there's no way I can relate to the numbers given.
> At least the (unregistered) GEMBench version I have doesn't include any
> numbers with NVDI.

GEMbench (I also have used unregistered) gave strange results on my Falcon. It didn't give NVDI the obvious justice it deserved because VDI/text/graphics/blitting were not much better after switching NVDI on, despite the very obvious increase in screen redraw speed we get when NVDI kicks in...

System Solutions had the right idea when they first advertised the Hades060. They listed a good selection of realworld tasks and compared times to complete these, against Falcon/ST/TT/Pentiums etc...I found the POV-ray one interesting because a render that took 24 hours on a stock TT030 was cut to just 16 minutes on the Hades... ;^)

Realworld tests are the only true benchmark...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4114. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-1612992018480001@on-tor-blr-a58-03-871.idirect.com>
Source record: 68710

In article <38596d48$1$154@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) wrote:

> On 16 Dec 1999 15:28:42 , Frank Lockwood wrote:
>
> |Denesh: Thanks so much for being there. All the best for now and the
> | future.
> |
> |
> |
> |Ladies and Gentlemen: Denesh Bhabuta!
>
> Hear, hear.
>

let me follow with a third :) I've actually met Denesh offline at an Atari show in the UK, and he is one really nice person, and very knowledgable.

Now hopefully nest year I'll be able to visit the UK and see his and Melanie's new house (that is, after I fill out Ken's shopping list he mentioned at the TAF Christmas party last night :))

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

4115. Re: So when can we buy a Milan II ?????

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <fzg64.3130$Ke.184955@tw11.nn.bcandid.com>
Source record: 68711

On 16 Dec 1999 19:09:06 , Lonny Pursell wrote:
|
|Someone have the ChroMagic URL?
|
|My link has stopped working I assume it has moved?
|
|

http://digistar.com/~jimcollins/

4116. Ceckbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <83c5g5$of4@nnrp4.farm.idt.net>
Source record: 68712

Brian, Joe, Tom,

Thanks for the input.

Brian - Thats one I could never figure out :~)

Joe - checked out UMich and couldn't locate

Tom - Thanks for the attachecment on e-mail on your contribution

All of this is the reason I stick with Atari,

```
*****************************
*====== Frank Lawrence ======*
*====== Norman OK US ======*
*****************************
```

4117. Two thumbs up to you guys (OT)

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <dWj64.1321$ci.2443@news21.bellglobal.com>
Source record: 68713

I just want to thank everyone here for showing how a NG should be run. I am on a few other NG's and the netiquette, flaming, OT posting and general level or professionalism is so poor that I wonder where these morons come from. Since joining this NG I have been bowled over at how great you guys are. Now I am M$ using scum who should be shot. ;o) I came here to learn a bit more about Atari's as I have a friend with a motherload of them and considering I am studying for my MCSE (M$ certified systems engineer) cert. I want to learn more about other systems in order to better understand computers in general. The people here have been courteous to me and very helpful considering my inexperience with Atari's. I fully admit my lack of knowledge on most of this NG's topics but try to put in my two cents when I feel I have something to offer the rest of you.
Thanks to all of you and hopefully I can join the ranks of Atari users at sometime in the near future. (I have an offer from another poster here to borrow some equipment)

Steve

4118. Re: Two thumbs up to you guys (OT)

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <t8k64.63$ul3.2808@news2.randori.com>
Source record: 68714

On 17 Dec 1999 05:32:57 , "Steve Bailey" wrote:
> I just want to thank everyone here for showing how a NG should be run. I am
> on a few other NG's and the netiquette, flaming, OT posting and general
> level or professionalism is so poor that I wonder where these morons come
> from. Since joining this NG I have been bowled over at how great you guys
> are. Now I am M$ using scum who should be shot. ;o) I came here to learn
> a bit more about Atari's ......

Steve - some (maybe quite a few) of us use other platforms too, but most all got their computing start with Atari. For me it was a 1040 Stf I bought in 1986 - almost the Juassic era when dealing with computers. And while I have a multi gega hertz AMD based PC sitting on my desk, I still do most of "serious" computing using my TT030 and Atari programs that I have aquireds. I would say that over the years from the Genie and Delphi text based forums to the current state of affairs with the Internet, the Atari user groups have uniformally been some of the best that I have delt with. Oh, there are the fanatics :), but they have their own newsgroup(s) and when they occasionally show up here, are politely asked to keep their posts elsewhere.

Anyway, welcome to the group. As you get to know the Atari and its various flavors of operating systems (or enhancements as some might refer to them) you begin to realize that Windows isn't all that special :)

Steve Hammond

4119. Re: Two thumbs up to you guys (OT)

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <ubk64.64$ul3.2796@news2.randori.com>
Source record: 68715

On 17 Dec 1999 05:48:09 , Steve Hammond wrote:

I apologize for the UUE attachment - it seems as if my "thumbs" got in the way
as I hit the send button in Newsie

Steve

4120. Re: Two thumbs up to you guys (OT)

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <3sk64.1333$ci.2080@news21.bellglobal.com>
Source record: 68716

Steve Hammond wrote in message ...
>On 17 Dec 1999 05:48:09 , Steve Hammond wrote:
>
>I apologize for the UUE attachment - it seems as if my "thumbs" got in the
way
>as I hit the send button in Newsie
>
>Steve

I don't know if there was an attachment(?) That is why I am here. You guys seem to know stuff that the rest of us M$ dummies are too stupid to understand. ;o) There is so much I have to learn yet and when it comes to netiquette this group has really opened my eyes. Trust me I got an earful for sending HTML text to a friend of mine who is an Atari user. Wow!

Steve

4121. Re: Two thumbs up to you guys (OT)

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <pYk64.71$ul3.3151@news2.randori.com>
Source record: 68717

On 17 Dec 1999 06:09:03 , "Steve Bailey" wrote:
>
> Steve Hammond wrote in message ...
> >On 17 Dec 1999 05:48:09 , Steve Hammond wrote:
> >
> >I apologize for the UUE attachment - it seems as if my "thumbs" got in the
> way
> >as I hit the send button in Newsie
> >
> >Steve
>
> I don't know if there was an attachment(?) That is why I am here. You guys
> seem to know stuff that the rest of us M$ dummies are too stupid to
> understand. ;o) There is so much I have to learn yet and when it comes
> to netiquette this group has really opened my eyes. Trust me I got an
> earful for sending HTML text to a friend of mine who is an Atari user. Wow!
>
> Steve

Steve - The thing that "bugs" most of us non Windows exclusive computer users is the lack of knowledge many have about other computer platforms and operating systems. By last count over 12 million copies of Linux had been distributed (and that number is most likely outdated). E-mail, which the last time I looked, is suppose to be a text based system sure gets it full of html, Power point and other file systems. The problem Windows users get into (sometimes) is that the "default" value for the MS e-mail programs is to send e-mail as html files :). You can change it in one of the preference screens, but most users don't even know it is happening - until they get "yelled" at by a non Windows/Mac user :).

The company I work for uses Novell servers. As such our company e-mail system is Groupwise. Some genius in our head office decided that the companies "offical" WP program was going to be MS Word. So most people, when they send file attachments of company policy changes, notices,etc., use MS Word. Can Groupwise decode MS Word documents - nope. You have to drag the things to the desktop, then open them in MS Word. Its a small thing, but after a while it gets to you :)

So, when you have questions - just ask away. If it is something that has been asked a thousand times before, you may directed to a web site with FAQ's covering the info you are seeking.

Steve Hammond

4122. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3859DC1A.B4370F43@free.fr>
Source record: 68718

```
Martin-ï¿½ric Racine a ï¿½crit :
>
> On 16.12.1999, Kasper Souren <guaka@industree.org> wrote:
>
> > Is there a good webpage with some more information about
> > running a unix-system on a TT?
>
> See below.
>
> > Is there MIDI software that runs under such a unix-system?
> > For instance Cubase... How do I install such a system?
>
> Cubase should work over MiNT. I never tried, but it should...
>

I don't think it does. I tried it once. Cubase really doesn't like
multitasking environments because it already uses it's own internal
multitasking engine.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

4123. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3859DD2B.22A45743@free.fr>
Source record: 68719

Andrew Robinson a ï¿½crit :
>
> Sorry if this isn't the place for this inquiry - or if you've seen the
> question a thousand times before ... but I would like to get ol' Dads ST
> to run on the Internet ... at least for email
>
> What I have so far ...
>
> STiK version 1.08
> CAB V1.4
> OKAMI C1.30

STIK is oooold. You need STinG nowadays.

CAB is for the web

Okami is a mail/newsreader, but is not a standalone package. You will
need popwatch and newswatch to actually download the mail and news
packages.

>
> However - I have all this on a PC - which brings me to question 1:
>
> How can I get these programs onto a diskette that will be readable by
> the ST ?

This is in the Quick FAQ.

>
> Question #2 - The ST is only a 520 - so is there enough memory ? If not
> - where can I get some (I live in Toronto) ... can I cannibalise our
> other 520 ST ?
>

Nope and nope. You really need at least 1Mb, and the getting online with
just a floppy drive is going to be painful. STEs are easily upgradeable,
but if it's an ST or STF, then it needs extra hardware to be upgraded.

This is in the Quick FAQ

> Thanks in advance for your suggestions
>
> Andrew Robinson

--
||| Nicholas Bales, Toulouse, France
===|||==

/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4124. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912170935060.99-100000@rakas>
Source record: 68720

On 16.12.1999, Tony Greenwood <tony@gamemaking.com> wrote:

> I think Danny is more well known for his activities at
> europes biggest Atari FTP site. I think second only to that
> big american one?
>
> Anyways what was it.. in Lancaster..HENSA - Micros
> http://micros.hensa.ac.uk/
>
> No Atari there now I believe but Danny did build it up to be
> the biggest source of on line Atari software

Wasn't he supposed to re-introduce the Atari section through his
Cyberstrider web site?

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4125. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83coibnba1@holly.prod.itd.earthlink.net>
Source record: 68721

Ok Ok Bob! I'm not an avid reader of 'all' posts! I will be more attentive in the future (trust me! the checks in the mail!):-). It's not the first time this has been brought to my attention. I may be slow but I'll eventually get it! Anyway, thanks for the feeback.
John

On 16 Dec 1999 12:28:23 , Bob King wrote:
>Hi John,
>
>You don't read the previous postings, do you :)) :))
>
>Yes, try GEMGS, I'll send it to you, if you like. It works on the
>Falcon, but don't expect Acrobat speeds, and forget about using it as an
>online PDF viewer for CAB.
>
>Bob King.
>
>John Garone wrote:
>>
>> Hi All,
>> Is there a .PDF viewer for the Falcon?
>> John
>>
>.

4126. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83cousnba2@holly.prod.itd.earthlink.net>
Source record: 68722

Hi Bob (me again)! Wonder if theres program to tell what the actual connection is (while running CAB). Like the clock program that shows the date/time in the upper right corner of the screen except it would show your modem to ISP modem rate. The Supra 28.8 had a display for that but the Supra 56k does'nt!
John

On 16 Dec 1999 12:43:04 , Bob King wrote:
>Hi,
>
>to add my 'half-penny's' worth, I've run at 57,600 into a 28,800 modem
>and get about the same range as you on both a Falcon and Milan. Remember
>the 57,600 is only from computer to modem - from then on, the network
>adjusts to the maximum possible, up to the rated value for your modem,
>in my case, 28,800.
>
>Bob King.
>
>JI Logan wrote:
>>
>> On 15 Dec 1999 09:59:36 , atarigalen wrote:
>>
>> | . . . .
>> |So, I'm off and running, as near as I can tell. My receive speeds are
>> |awfully variable though, from 1 - 4 K. Is this normal?
>>
>> The variability is standard, as far as I can see. It depends on the
>> site you are dealing with and the traffic on the network. (Doesn't
>> that sound technical!). The maximum speed depends on your machine.
>>
>> John Logan
>.

4127. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83cpn7nba3@holly.prod.itd.earthlink.net>
Source record: 68723

On 16 Dec 1999 18:32:41 , Nicholas Bales wrote:
>John Garone a crit :
>
>> >.
>> Thanks Nicholas,
>> The reason I want it is Seagate.com's manuals are in .PDF.
>> I got a 1.7g hard drive (bare bones) on E-Bay and am lost on hooking it up!
>> I figure I'd ask here first (about PDF viewers) befor I started a
>> "how the heck do I hook this up" thread!
>> John
>>
>
>Have you tried http://www.blue-planet.com/tech ?
>
>There are text instructions with pinouts and jumper settings for most
>drives.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>
>.
Nicholas,
Have'nt tried that URL but will, thanks,
John

4128. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: frank_szymanski@my-deja.com
Message-ID: <83d010dne1@nnrp1.deja.com>
Source record: 68724

> like MagiC and has native support for WDialog. I don't have N.AES 2.0
> yet though (German dealers apparaently don't want to sell anything,
> just advertise it) so I can't test this.

Actually the N.AES V. 2.0 (version of this years ATARI fair in
Hannover) has a few minor problems (espacially with MultiStrip - it
doesn't accept its own key) so I suppose Mr. Woller first wants to
eliminate these bugs before sending N.AES to foreign countries.

Tschuess,

Frank

Sent via Deja.com http://www.deja.com/
Before you buy.

4129. Re: A gem dialogue box???

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <83d624$hh4$1@nnrp1.deja.com>
Source record: 68725

In article <83bjfs$77p$1@bomb.dynamite.com.au>,
leaver@netinfo.com.au (David Leaver) wrote:
> I've just struggled through 50 levels of Mario Beecroft's Sokobon
clone
> in the Magic Games comp and what do I get at the end?
>
> A box saying "You won".
>
> I expected at least dancing girls and full stereo sound.
Play Tomb Raider ;-)
If Mario would program such an end sequence I guess he would have to
spend more time programming those dancing girls than the game! And
don't forget the dancing boys for all female Atari users out there.

BTW, it could be worse: I played through over 100 level opf Puzznic
(NES) and the end was a black screen displaying the words "GAME OVER"
in white.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

4130. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83d26r$d5f$1@user2.teleport.com>
Source record: 68726
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 12/17/99) I'm calling on my regular and repeat customers for help. This is a slow time of year for me. I've had customers start on orders and either cancel or postpone their order because they needed to use their Money for the Holiday. Regardless, I have bills that are being neglected and unlike Congress I can't levy a Tax. That's why I'm counting on my Customers to help me make a living. Currently I have a bunch of new ST Software come in. Both New and used. I just need time to process the new inventory. So keep an eye on my Catalogs to find what's new.

(Update: 12/09/99) I've just added more 8 Bit Software to my Catalog. Financial, Budgeting & Print Shop Software. As well as some Spoken Languages and a few Games. I've added another set of shelves to hold it. Also I was holding some software for a customer but due to lack of interest that Software is available again (Archon, Seven Cities of Gold, etc.). Most of these additions are $5 a pop.

(Update: 11/18/99) I've just added more 8 Bit Software to my Catalog. Programming Languages & DOS's from OSS, HOFACKER, Alpha and even Atari MicroSoft BASIC & Atari LOGO. Lots of Utilities & Copiers like Chipmunk and Impersonator. My Catalog is growing by leaps & bounds.

(Update: 11/04/99) I've just added a bunch of Titles to my Atari 8 Bit SoftWare Catalogs. All Games!!! A number of them are UnOpened! Many for only $5 a pop! And I went through my Catalog and did some adjusting of prices. Right now my 8 Bit SoftWare Catalog has a bigger Byte count than ever.

e-mail: atari@benjamin.net

Or call me anytime at (503)256-9974 to talk to a warm, friendly, people person! Your more likely to reach me from 3 PM-3 AM Pacific Standard time. And thats most likely the times I can return calls. I'm perfectly willing to call you, on my own dime to answer your questions. I'm a people person and those who have dealt with me will find me patient, a good listener and even a good teacher. So if you can't call me Today? Call me Tonight!

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact check it regularly as my Catalogs are updated regularly. I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. And remember if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!

http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4131. Re: More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.9912170246060.14640-100000@user2.teleport.com>
Source record: 68727
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace

Hello Paul,

I've removed the text from my Posts. I'm embarrassed. I didn't think of it that way. I really do believe that Today's violent games are like simulators, desensitizing todays youth from violence and teaching them to be without remorse. Also, if you want/need to speak to me, next time please E-Mail me as I rarely read the NewsGroups. I spend almost all my time online in E-Mail.

==Thanx==
===Ben===

On Fri, 26 Nov 1999, Paul Irvine wrote:

> The other Day bensmith@user2.teleport.com (Benjamin Smith) wrote:
>
>
> > Games too violent for children? With Blood & gore?
> >Two companions of youth nowadays. Especially those you hear about in
> >the news who kill fellow students at school. If your preferences for
> >games lean more towards family friendly. Like it used to be. Try some
> >of my Atari Arcade classics.
>
> Ben, if I was you I would remove this passage from the advert. It
> reads like you want to profit from those murders, not really the sort
> of promotion you want.
>
> I know what you mean but it comes across badly.
> --
> Paul Irvine ¦ Film Quote
>
> "Anyone got any asprin?...I've got a real bad headache"
>
>

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4132. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <385A20A6.F20BE154@t-online.de>
Source record: 68728

Andrew Robinson schrieb:
>
> Sorry if this isn't the place for this inquiry - or if you've seen the
> question a thousand times before ... but I would like to get ol' Dads ST
> to run on the Internet ... at least for email
>
> What I have so far ...
>
> STiK version 1.08
> CAB V1.4
> OKAMI C1.30
>
> However - I have all this on a PC - which brings me to question 1:
>
> How can I get these programs onto a diskette that will be readable by
> the ST ?
>
> Question #2 - The ST is only a 520 - so is there enough memory ? If not
> - where can I get some (I live in Toronto) ... can I cannibalise our
> other 520 ST ?

Hello,

For the internet related questions,
try this Email address: oliver@application-systems.de
Application Systems Heidelberg is the vendor/producer of CAB.

About the canibalism: AFAIK, it should work. But might require
a lot of specific kwowledge/skills. The 520 should be "expandable"
to up to 2.5 MB. Thats at least what I heard about it.
I never tried it myself...

Greetings Goetz

4133. Cubase Audio Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Paul Flieshman <P.L.Flieshman@student.salford.ac.uk>
Message-ID: <385A216D.507E1DA3@student.salford.ac.uk>
Source record: 68729

Hi there..me again, with my latest stupid question. Has any body got a cheap copy of Cubase Audio Falcon? I just can't run to paying nearly ï¿½700 from system solutions. That's more than you'd pay for Cubase 24 on PC or Mac. Any ideas?

Sorry to sound like such a whinger,
Paul Flieshman
3rdkind production team

4134. HISOFT POWER BASIC INTERACTIVE COMPILER SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <83d871$36s$6@plutonium.btinternet.com>
Source record: 68730

I have 7 copies only left of the above for the Atari, price £10.00 each including p&p UK.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

4135. HISOFT BASIC FAST INTERACTIVE COMPILER

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <83d872$36s$7@plutonium.btinternet.com>
Source record: 68731

One copy only left of the above - price £10.00 including p&p UK.

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

4136. DEVPAC ST VERSION 1

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <83d873$36s$8@plutonium.btinternet.com>
Source record: 68732

One copy only left of the above for the Atari - price £10.00 including p&p UK.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

4137. Memory Upgrading / RAMDISK ?

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: G T Martin <greg@abmlimited.clara.co.uk>
Message-ID: <KHp64.523$9w.10561@nnrp4.clara.net>
Source record: 68733

Hope these questions are clear! Anyway.......

1) I have a 520ST with 30 pin SIMMS, are these normal PC 30pin SIMMS?, as I also have an ST1040, the only difference between this and the 520 is that it doesn't have any audio phono plugs on the back, will this also be using SIMMS as its memory as well?, and can this be upgraded with PC 30pin SIMMS?

2) If this is the case, and I put say, 4mb of memory, is it possible to create a Ramdisk with GEM?

Regards,
Greg

4138. Dracula Unleashed

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <385A4869.119A569D@midamer.net>
Source record: 68734
Cross-posted to: rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,alt.super.nes

I am looking for an old PC game called Dracula Unleashed on CD-rom. If you have this game, please e-mail me with a price, as I do not check the newsgroups often.

4139. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <83dn4s$1r$1@snipp.uninett.no>
Source record: 68735

frank_szymanski@my-deja.com wrote:

>> like MagiC and has native support for WDialog. I don't have N.AES 2.0
>> yet though (German dealers apparaently don't want to sell anything,
>> just advertise it) so I can't test this.

> Actually the N.AES V. 2.0 (version of this years ATARI fair in
> Hannover) has a few minor problems (espacially with MultiStrip - it
> doesn't accept its own key) so I suppose Mr. Woller first wants to
> eliminate these bugs before sending N.AES to foreign countries.

Well, he never sent me 1.2 either, despite of several requests.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4140. Small E-Mail Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <385a70b7@athene.hdm-stuttgart.de>
Source record: 68736

My ISP is having a few problems with the E-Mail Server, so if you have sent me E-Mail in the last week or so, its possible that I did not receive it. Try e-mailing me again if I have not replied to any e-mail you have sent me lately.

Thanks,
phantomm@kih.net

Also, I'd appreciate it if some of you Cool Atari Users would send me some brief Test E-mail to see if the problems with the ISP E-Mail Server are corrected now.

L8ter on,
Phantomm

4141. Re: +++GET YOUR FREE PENTIUM CELERON-300+++

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <nOu64.1012$Lq6.710@198.235.216.4>
Source record: 68737

```
On 18 Dec 1999 03:40:11 , PC wrote:
>
>--------------C9B9C2C17A37CE87B9AC3811
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>
>=====================================================
>Submit a simple form to order your Celeron-300MHz PC
> FOR ONLY $9.99
>*****************************************************
>CLICK HERE: http://63.71.76.38/reg_form_eng/index.htm
>*****************************************************
>

I would rather Be PISSED ON and SHOT.

>=====================================================
>Submit a simple form to order your Celeron-300MHz PC
> FOR ONLY $9.99
>*****************************************************
>CLICK HERE: http://63.71.76.38/reg_form_eng/index.htm
>*****************************************************

>=====================================================
>Submit a simple form to order your Celeron-300MHz PC
> FOR ONLY $9.99
>*****************************************************
>CLICK HERE: http://63.71.76.38/reg_form_eng/index.htm
>*****************************************************

>
>=====================================================
>Submit a simple form to order your Celeron-300MHz PC
> FOR ONLY $9.99
>*****************************************************
>CLICK HERE: http://63.71.76.38/reg_form_eng/index.htm
>*****************************************************
```

4142. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <IOu64.1014$Lq6.710@198.235.216.4>
Source record: 68738

On 16 Dec 1999 20:56:42 , Andrew Robinson wrote:
>Sorry if this isn't the place for this inquiry - or if you've seen the
>question a thousand times before ... but I would like to get ol' Dads ST
>to run on the Internet ... at least for email

This is the place. And you can do it, just barely.

>What I have so far ...
>
>STiK version 1.08

Replace with STing version 1.08 and Above. It handles PPP.

>CAB V1.4

No version of CAB will work in only 512K. Version 1.5 and 2.7 demo are
available.

>OKAMI C1.30

Ant Mail works on a 512k machine, at least it did when I tried it two years
ago with STing.

>However - I have all this on a PC - which brings me to question 1:

Why do I own a crappy computer:-). Opps sorry, not the question I thought.

>How can I get these programs onto a diskette that will be readable by
>the ST ?

Format 720K on PC and copy files to it. If you 520ST has only Single sided
drive things get tricky anymore as PCs no longer support this I am told.

>Question #2 - The ST is only a 520 - so is there enough memory ? If not
>- where can I get some (I live in Toronto) ... can I cannibalise our
>other 520 ST ?

I don't know where you can get memory, but I have lost mine:-). Only if you
are a very good hack and want to solder memory on top of Memory, I wouldn't
advise it. The cost of memory for an ST will cost you more than a used
1040ST or MegaST. I am picking up a 1040ST and 30Meg hard drive, two
monitors colour&mono, for $40CDN.

>Thanks in advance for your suggestions

There are limitations as mentioned in previous messages in this thread. The
ST 19200 limit. You will require HS modem as well, which is software.

I will give you as much help and possibly hardware as you require to get on the internet.

I live in Brantford, about 1 hour west of Toronto.

I should be at the Toronto Atari Federation meeting in January.

And as far as I am aware, I am the only TOS 1.0 520ST user on the internet.

Later Brian.

>Andrew Robinson
>
>.

4143. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <UOu64.1015$Lq6.710@198.235.216.4>
Source record: 68739

On 13 Dec 1999 15:49:15 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>Hi Brian!
>
>> Doesn't sound like you are talking about ST users as much as
>> you are talking about PC users.
>
>Group number one below: those that bought an ST for sequencing,
>out of a pawn shop. Those are the ones thinking that, since an
>ST is only 8 MHz slow, 4 MB low on memory and cannot drive their
>modem at 56k, therefore the whole Atari platform is dead... but
>it's still a cheap and effficient MIDI sequencing kit enough.

<SNIP>

Very Good argument. I fully understand your logic and reasoning.

>> >Anyhow, this was just my two markka.
>>
>> What could you buy with two markka? More than what I could
>> with 2 cents?
>
>2 markka = 0.50 CAD
>

No wonder you are living in Finland.

>.

4144. Re: DEVPAC ST VERSION 1

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <6ebIoAAIynW4Ewe5@steverosie.demon.co.uk>
Source record: 68740

In article <83d873$36s$8@plutonium.btinternet.com>, John Thackeray
<Tradingpost@btinternet.com> writes
>One copy only left of the above for the Atari - price ï¿½10.00 including p&p
>UK.
>

Wasn't version 1 given away on a some UK mag cover disks, as a taster to
version 2!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4145. Jinnee 1.02

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: misha.s@Eunet.yu
Message-ID: <83duj8ooo1@SOLAIR2.EUnet.yu>
Source record: 68741

Hi
I would be very happy if somebody could send me English RSC file for Jinnee 1.02 .
Thanks !
MISHA

4146. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.9912171419510.21501-100000@shell2>
Source record: 68742

Nicholas, It works under MiNT. (at least CAF 2.06 with audio disabled).
However, few redraw problem as cubase installs its own screen.
And not extremely stable to work on a full song. So technically it works,
but not recommended.

As far as linux midi/audio editing software. Not a whole lot very
promising. Maybe "Brahms" ? (no audio though, and MIDI editing somewhat
inferior to the old cubase score on an ST. The future will tell, it is way
too soon right now.

On Fri, 17 Dec 1999, Nicholas Bales wrote:

> Martin-ric Racine a crit :
> >
> > On 16.12.1999, Kasper Souren <guaka@industree.org> wrote:
> >
> > > Is there a good webpage with some more information about
> > > running a unix-system on a TT?
> >
> > See below.
> >
> > > Is there MIDI software that runs under such a unix-system?
> > > For instance Cubase... How do I install such a system?
> >
> > Cubase should work over MiNT. I never tried, but it should...
> >
>
>
> I don't think it does. I tried it once. Cubase really doesn't like
> multitasking environments because it already uses it's own internal
> multitasking engine.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||===
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>
>
>

/
MiNT Is Now TOS, let's move on, shall we? /

/

4147. Re: ASH-mailer and MiNT/N_AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385a87b24bcb6d2@online.be>
Source record: 68743

on Fri 17-12-1999 09:33 frank_szymanski@my-deja.com wrote:

>
>> like MagiC and has native support for WDialog. I don't have N.AES 2.0
>> yet though (German dealers apparaently don't want to sell anything,
>> just advertise it) so I can't test this.
>
>Actually the N.AES V. 2.0 (version of this years ATARI fair in
>Hannover) has a few minor problems (espacially with MultiStrip - it
>doesn't accept its own key) so I suppose Mr. Woller first wants to
>eliminate these bugs before sending N.AES to foreign countries.

Yep, I noticed that. Glad I'm using the excellent Taskbar, which is IMHO
far better then Multistrip. I realy dislike that slow (Window$ feature ?)
appearance of the popups.
Anyway I hope that's one of the reasons why Woller doesn't send N_AES
abroad but why doesn't he (and Axel Gehringer) tell this to the people who
has send him a mail?

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4148. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <385a87b24bcb6d3@online.be>
Source record: 68744

on Fri 17-12-1999 07:00 Nicholas Bales wrote:

>
>I don't think it does. I tried it once. Cubase really doesn't like
>multitasking environments because it already uses it's own internal
>multitasking engine.

I don't know much about Cubase products but Cubase Score for instance
WORKS with N_AES/freeMiNT 1.15.5 (in 256 colors) but not with MagiC.
However it seems it has problems with the Nova graphic card driver
(sta_vdi). The buildin screensaver of the driver interfere with Cubase,
even when this option is switched off.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4149. tos -> eproms?

Newsgroup: comp.sys.atari.st
Date: 1999-12-17 00:00:00 UTC
From: Tom Assmuth <dg8w@hrzpub.tu-darmstadt.de>
Message-ID: <385AF576.27F2@hrzpub.tu-darmstadt.de>
Source record: 68745

hi,

ich habe hier nen alten ST dessen TOS ich auf 2.06 upgraden will.

ich hab mal reingeschaut. die 6 Eproms haben die bezeichnung:
TMS 27C256-120JL
ALDP9005

2x14 Pins

wo bekomme ich ein TOS 2.06 her, das schon entsprechend gesplittet ist,
sodass ich es brennen kann?

Vielen Dank / Gruesse

tom

4150. Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385ad887.4869375@news.mindspring.com>
Source record: 68600

Does anyone on here know how to interface a MEGA/STE with a regular television? There is a port on the back labelled "television" but I can't get it to work.

Al.

4151. Re: SyJet Deal?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <LaA64.102$Bc6.39@198.235.216.4>
Source record: 68601

On 16 Dec 1999 05:43:19 , Charles Silver wrote:
>Howdy,
>
>Thought some here might be interested. Ran across 1.5meg SyJets SCSI's selling
>for $79.00.

Nah, I will stik to my 1.44meg floppy for free:-). Is this a misprint
Charles, or do I simply not know what kind of device you are talking about.

Later Brian.

>Charles
>EoF
>.

4152. Re: Unices on TT and MIDI software...

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <83ekdutus1@news5.svr.pol.co.uk>
Source record: 68602

On 17 Dec 1999 14:23:43 , Katherine Ellis wrote:
>Nicholas, It works under MiNT. (at least CAF 2.06 with audio disabled).
>However, few redraw problem as cubase installs its own screen.
>And not extremely stable to work on a full song. So technically it works,
>but not recommended.
>
>As far as linux midi/audio editing software. Not a whole lot very
>promising. Maybe "Brahms" ? (no audio though, and MIDI editing somewhat
>inferior to the old cubase score on an ST. The future will tell, it is way
>too soon right now.

Are you trying to tell us something?!! ;-) Is there some MiNT
compatible Cubase-beating audio/midi software being developed that we
don't know about?! I'd love to know :-)

Ashley

4153. Re: Small E-Mail Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83enk9avt1@ash.prod.itd.earthlink.net>
Source record: 68603

I'm cool! E-mail sent.
John

On 17 Dec 1999 18:19:51 , Phantomm wrote:
>My ISP is having a few problems with the E-Mail Server, so if you
>have sent me E-Mail in the last week or so, its possible that I
>did not receive it. Try e-mailing me again if I have not replied
>to any e-mail you have sent me lately.
>
>Thanks,
>phantomm@kih.net
>
>Also, I'd appreciate it if some of you Cool Atari Users would send me
>some brief Test E-mail to see if the problems with the ISP E-Mail
>Server are corrected now.
>
>L8ter on,
>Phantomm
>.

4154. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <385ae64e$0$159@news.zetnet.co.uk>
Source record: 68604

On 16 Dec 1999 01:36:13 , "AtariMad" wrote:
>Get yourself a free Atari Bag, well, it's not really free because you have
>to buy the plastation mag called Playstation Power (or vice versa).
>Anyway, spotted it in a newsagent and I had to have it, so now I go around
>uni with an Atari backpack :))))))
>

Thanks for that Kev! Son has Playstation so the mag. isn't going to be wasted. It'll be interesting to see what the Atari games look like on a Playstation though.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4155. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <385ae650$0$159@news.zetnet.co.uk>
Source record: 68605

On 17 Dec 1999 12:19:25 , J WILKINSON wrote:
>Hi there,
>

>System Solutions had the right idea when they first advertised the
>Hades060. They listed a good selection of realworld tasks and compared
>times to complete these, against Falcon/ST/TT/Pentiums etc...I found
>the POV-ray one interesting because a render that took 24 hours on a
>stock TT030 was cut to just 16 minutes on the Hades... ;^)
>

To display my ignorance completely what aspect of the GemBench test would
relate to the POV-ray aspect, VDI Graphics, Float math or what?

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4156. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <74C64.106$Bc6.93@198.235.216.4>
Source record: 68606

On 15 Dec 1999 01:38:46 , John Garone wrote:
>On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>>reading OFFLINE messages in NEWSie, and come to a message with a web
>>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>>the link, and the web page will be loaded into CAB.

>>-Paul

>re: left shift while clicking on url loads into CAB
> Is this supposed to work on a Falcon? Did'nt here!
> John
>

Yes, it is supposed to work on a Falcon as NEWsie is developed on one if I
remember correctly.

This very feature is what I wanted to try out, which is why I wanted to
read the offline messages in the first place. Anyways, there must be
something I am overlooking as well, since I can't get this operation to
work.

Better do some more reading, I guess. There is some obvious reason why.
This is a very handy feature to have, that is for certain.

Later Brian.

>.

4157. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <h4C64.107$Bc6.93@198.235.216.4>
Source record: 68607

>On 16 Dec 1999 12:28:23 , Bob King wrote:
>>Hi John,
>>
>>You don't read the previous postings, do you :)) :))
>>
>>Yes, try GEMGS, I'll send it to you, if you like. It works on the
>>Falcon, but don't expect Acrobat speeds, and forget about using it as an
>>online PDF viewer for CAB.

I have downloaded GEMGS from Christian Felchs (spelling?) homepage, that
isn't deleted yet, and it is well after Sept 99:-), and I have set it up
along with path files in the cfg locating fonts etc.

I can't seem to get this program to function properly.
I am using the 030 version for the Falcon.

Any help would be appreciated. I know I haven't given much information, but
not alot is happening. I'll I am doing is dropping PS files onto the GTP
program.

Later Brian.

>.

4158. Re: New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <s4C64.108$Bc6.93@198.235.216.4>
Source record: 68608

On 14 Dec 1999 21:43:11 , "Steve Marshall" wrote:
>Hi All,
>
>I just got my news thing working after several tries:-)
>Does anyone know what happened to LAPD and the other British PD libraries.
>Are there any left?
>I would be interested in getting some software if there is somewhere to get
>it !
>Cheers
>Steve Marshall

Hi Steve.

Welcome aboard. Try this URL for Older ST software.
http://www.umich.edu/~archive/atari

Lots here to keep you busy.

Later Brian.

P.S. Now that you have figured out how to get news on the PC, you can take
a step forward and get news on your ST if you are adventurous.

>.

4159. Re: Ceckbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <q4C64.6725$Ke.369215@tw11.nn.bcandid.com>
Source record: 68609

```
On 17 Dec 1999 02:00:37 , Frank W. Lawrence wrote:
|Brian, Joe, Tom,
|
|Thanks for the input.
|
|Brian - Thats one I could never figure out :~)
|
|Joe - checked out UMich and couldn't locate
|
|Tom - Thanks for the attachecment on e-mail on your contribution
|
|All of this is the reason I stick with Atari,
|
|
|
| ****************************
| *===== Frank Lawrence =====*
| *===== Norman OK US =====*
| ****************************
|.

I'll see if I can locate it on an ftp site. If I can't I'll e-mail it to you.
```

4160. Re: DEVPAC ST VERSION 1

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <A4C64.112$Bc6.93@198.235.216.4>
Source record: 68610

On 17 Dec 1999 18:10:16 , Steve Stupple wrote:
>In article <83d873$36s$8@plutonium.btinternet.com>, John Thackeray
><Tradingpost@btinternet.com> writes
>>One copy only left of the above for the Atari - price £10.00 including p&p
>>UK.
>>
>
>Wasn't version 1 given away on a some UK mag cover disks, as a taster to
>version 2!!!

Yes, about 10 years ago exactly. However it didn't come on the cover disk
with a manual:-).

later Brian.

>.

4161. Re: Jinnee 1.02

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <I4C64.114$Bc6.93@198.235.216.4>
Source record: 68611

On 17 Dec 1999 17:56:22 , <misha.s@Eunet.yu> wrote:
>Hi
>I would be very happy if somebody could send me English RSC file for Jinnee 1.02 .
>Thanks !
> MISHA
>
>

I believe this can be found at

http://www.cix.co.uk/~derryck/index.htm

Later Brian.

>.

4162. Re: New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <S4C64.116$Bc6.93@198.235.216.4>
Source record: 68612

On 14 Dec 1999 21:43:11 , "Steve Marshall" wrote:
>Hi All,
>
>I just got my news thing working after several tries:-)
>Does anyone know what happened to LAPD and the other British PD libraries.
>Are there any left?
>I would be interested in getting some software if there is somewhere to get
>it !

While I am at it, if you can get your FTP working try this site for more
recent software for Atari Computers.

ftp://193.190.204.128

Hope that is the correct site for the Belgian ftp domain.

Later Brian.

>Cheers
>Steve Marshall
>
>
>.

4163. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%4C64.117$Bc6.93@198.235.216.4>
Source record: 68613

There a cable that came with North American STs for use with TVs. Very much like the old Video game adapters, Mine also came with an Adapter for Antenna.

Later Brian.

On 18 Dec 1999 00:42:57 , Brandon Alexander wrote:
>
>Does anyone on here know how to interface a MEGA/STE with a regular
>television? There is a port on the back labelled "television" but I
>can't get it to work.
>
>Al.
>
>
>.

4164. Re: What NG readers are people using!!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <j5C64.120$Bc6.93@198.235.216.4>
Source record: 68614

On 15 Dec 1999 00:23:35 , Charles Silver wrote:

>Howdy David,
>
>Ahh, this is being posted by NewsWatcher v2.2.2. However, besides all the data,
>what conclusions can you draw from this exercise? (Repeat of data below)
>--
> 6 ASH Emailer
> 1 CixRead/CixComm
> 19 Forte Agent
> 10 Forte Free Agent
> 1 Gnus v5.7/Emacs 20.4
> 1 Juno 3.0.13
> 1 knews 1.0b.1
> 7 MacSOUP
> 1 MicroPlanet Gravity v2.12
> 2 Microsoft Internet News
> 94 Microsoft Outlook Express
> 1 Mountain Reader 1.2 for Windows
> 98 Mozilla
> 3 MT-NewsWatcher 2.4.4
> 1 Net2Net
> 55 NEWSie Version
> 1 NOS/OpenHand/LED
> 1 OASIS 2/ICE Usenet (Atari)
> 10 Okami Version
> 18 Pine
> 1 RadicalNews 2.0b7(p)
> 1 Session Scheduler
> 8 tin
> 2 Turnpike Integrated Version 4.02
> 12 Unknown
> 1 WebTV Subscriber
> 4 WenSuite/3.20c
> 2 WinVN 0.99.9
> 1 Xnews/2.04.09
> 1 YA-NewsWatcher/4.2.6
> 1 ZIMACS Version 1.25d 10000989
>--
>
>To me, it shows a very diverse group of users. Definately something one
>would expect of a computer/global group, i.e., only one webTV post <g>.
>Curious what impressions others have, if any.
>--

>CU,
>
>Charles
>EoF

Actually Charles, that just might be the best assessment of the data. I personally had no intentions of drawing any deep conclusions, it was just an effort in sleeplessness after a long nightshift. I was pleased to see it followed through properly.

Now, you have me wondering what the breakdown in other NGs might be like. Probably very uniform. I definitely enjoy the diversity seen above.

Definitely a Computer/Global mindset to say the least, with a nice Atari Slant:-).

Later Brian.

>.

4165. Re: DEVPAC ST VERSION 1

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <ebJPwEAkvvW4Ew65@my-ste.demon.co.uk>
Source record: 68615

In article <6ebIoAAIynW4Ewe5@steverosie.demon.co.uk>, Steve Stupple
<Steve@atari.org> writes
>In article <83d873$36s$8@plutonium.btinternet.com>, John Thackeray
><Tradingpost@btinternet.com> writes
>>One copy only left of the above for the Atari - price ï¿½10.00 including p&p
>>UK.
>>
>
>Wasn't version 1 given away on a some UK mag cover disks, as a taster to
>version 2!!!

Not sure if it was a taster, but both ST User and ST Format had it on
one of their coverdiscs. ST User even had v2 on one of their discs.

--
David Bolt

4166. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385b0ebd.18747385@news.mindspring.com>
Source record: 68616

On Sat, 18 Dec 1999 02:13:15 GMT, madmax@bfree.on.ca (Brian Van
TIlborg) wrote:

>On 18 Dec 1999 00:42:57 , Brandon Alexander wrote:
>>
>>Does anyone on here know how to interface a MEGA/STE with a regular
>>television? There is a port on the back labelled "television" but I
>>can't get it to work.
>>
>>Al.
>>
>
>There a cable that came with North American STs for use with TVs. Very much
>like the old Video game adapters, Mine also came with an Adapter for
>Antenna.
>
>Later Brian.
>

Thanks, but I don't understand. Are you referring to an RF modulator?
Or just a cable? Somebody help.

Al.

>>
>>.

4167. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <y4E64.171$H_.4005@newsread1.prod.itd.earthlink.net>
Source record: 68617

On 18 Dec 1999 02:12:29 , Brian Van TIlborg wrote:
>
>>On 16 Dec 1999 12:28:23 , Bob King wrote:
>>>Hi John,
>>>
>>>You don't read the previous postings, do you :)) :))
>>>
>>>Yes, try GEMGS, I'll send it to you, if you like. It works on the
>>>Falcon, but don't expect Acrobat speeds, and forget about using it as an
>>>online PDF viewer for CAB.
>
>I have downloaded GEMGS from Christian Felchs (spelling?) homepage, that
>isn't deleted yet, and it is well after Sept 99:-), and I have set it up
>along with path files in the cfg locating fonts etc.
>
>I can't seem to get this program to function properly.
>I am using the 030 version for the Falcon.
>
>Any help would be appreciated. I know I haven't given much information, but
>not alot is happening. I'll I am doing is dropping PS files onto the GTP
>program.
>
>Later Brian.
>
>>.
>.
Brian,
What's that URL for GEMGS?
John

4168. Connect Rate PRG.?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <ccE64.175$H_.4005@newsread1.prod.itd.earthlink.net>
Source record: 68618

Hi All,
In case someone who knows and has'nt been reading all the posts,
I'm wondering if there's a program that would show the actual connect rate
between my modem and my ISP's modem which can be viewed while runnuing CAB
(as some date/clock programs show in the upper right corner)!
The Supra 28.8 had a display which constantly updated but modems like
the Supra 56k lack that.
John

4169. Re: tos -> eproms?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e2zddz.585e8e1mnnnnkN%doitarchive@atari-computer.de>
Source record: 68619

Tom Assmuth <dg8w@hrzpub.tu-darmstadt.de> wrote:

> hi,
>
> ich habe hier nen alten ST dessen TOS ich auf 2.06 upgraden will.
>
> ich hab mal reingeschaut. die 6 Eproms haben die bezeichnung:
> TMS 27C256-120JL
> ALDP9005
>
> 2x14 Pins

Ja, ganz einfach. 256er Eprom mit 120nS Zugriffszeit.

> wo bekomme ich ein TOS 2.06 her, das schon entsprechend gesplittet ist,
> sodass ich es brennen kann?

Die Arbeit kannst Du Dir sparen, TOS 2.06 hat eine andere Adresslage als
das sonst ï¿½bliche ST-TOS und lï¿½uft nicht ohne weitere Hardware in einem
alten ST. Ausserdem wï¿½re es noch immer eine Raubkopie, auch wenn es
verschiedentlich so zu finden ist.

Das ganze gab es mal fix und fertig zu kaufen. (TOS 2.06 Card) (Od. so
ï¿½hnlich, mï¿½sste ich nachsehen, steckt hier in einem ST)

Es gibt auch eine Selfmade-Umbauanleitung..
Allerdings ist das nicht ganz so einfach.

Gruï¿½, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4170. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: pkienle@acmerecords.com
Message-ID: <pkienle-1812990035260001@dial-124-56.dial.indiana.edu>
Source record: 68620
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Yves

I still have my ST running SPectre and a Mac side by side. Can't remember, though, is the format you talk about readable for the ST under GEMDOS? Or is it readable only when Spectre is running?

In any case I found the most reliable way to transfer files using a null-modem cable and STalker on the ST and ZTERM on the Mac. The Mac emulation can also run ZTERM.

If you can be a little more specific (about how the disks were formatted) I might be able to reproduce your problem.

Peter

In article <eFf54.243$XM3.1569844@nnrp1.proxad.net>, "Yves" <benabouy.nojunkmail@esiee.fr> wrote:

> Hello there.
>
> I was wondering where i could find more info and/or tools about the Spectre
> floppy format used in Dave Small's Mac plus emulator. I need to transfer
> such floppy disks to a Mac SCSI HD.
> Every answer for Atari/Mac/PC is welcome.
>
> Thanks , Yves.
>
> ps : remove .nojunkmail from my address for mail answers.

--
Visit http://www.acmerecords.com
for Original Jazz that Rocks with BeebleBrox
jazz guitar trio 3rd Man
Odd Guitar Jazz
Original Tunes Online

4171. Re: New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: rozmusm@atari.org.pl
Message-ID: <ODF64.67736$Oo3.1561544@news.tpnet.pl>
Source record: 68621

On 14 Dec 1999 21:43:11 , "Steve Marshall" wrote:
>Hi All,
>
>I just got my news thing working after several tries:-)
>Does anyone know what happened to LAPD and the other British PD libraries.
>Are there any left?
>I would be interested in getting some software if there is somewhere to get
>it !

As far as i remember LAPD was closed a few month ago. Many of the programs
distributed by LAPD and other PD libraries were freeware or shareware
so you can find them on any good atari FTP site. I don't remember
adresses but try launchpad.atari.org. It is a site with maaany links to
atari-related sites and pages.

Maciej Rozmus
++
INTRA sp z o.o. Y U A S A, O E R L I K O N
ul. Kadlubek 15a Akumulatory do systemow zasilania awaryjnego
32 - 500 Chrzanow Sprzedaz + montaz + diagnostyka
Polska/Poland
++

4172. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: michael.robillard@the-spa.com
Message-ID: <PDF64.6075$Ye.369262@monger.newsread.com>
Source record: 68622

>Actually, I use it as an online viewer for CAB, and although it does
>take a long time (you usually have to wait a minute or two - not good
>if you're paying your ISP per minute or hour), it does work. I still
>can't get it to print on my system, though. Any thoughts on how to do
>this? Thanks!
>
> Mike Freeman
> nameerf@flash.net
>.

I am going by memory here because I haven't used gemgs for awhile
now.For some reason I cannot get ghostscript(or gemgs if you prefer)
to work with fontgdos.I had the same trouble with printing but I tried
the following I set up all the configurations to the type of printer I
had and then printed to a disk file. I then printed the disk file and
everything came out fine.Like I said before I am going from memory
and so I'm not sure but I think gemgs ran better under mint.

4173. Re: Ceckbook program

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_8G64.256$Bc6.252@198.235.216.4>
Source record: 68623

On 18 Dec 1999 02:12:38 , Joe M. Villarreal wrote:
>On 17 Dec 1999 02:00:37 , Frank W. Lawrence wrote:

>|Joe - checked out UMich and couldn't locate

>I'll see if I can locate it on an ftp site. If I can't I'll e-mail it to you.

I have a printout of the Umich archives. It doesn't list all the programs
that are their as not all programs are actually in the index listings.

However, without actually going to the site, I was unable to locate the
program as I too am interested in it.

Later Brian.

>.

4174. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MVG64.274$Bc6.248@198.235.216.4>
Source record: 68624

On 18 Dec 1999 04:29:18 , John Garone wrote:
>On 18 Dec 1999 02:12:29 , Brian Van TIlborg wrote:

>>I have downloaded GEMGS from Christian Felchs (spelling?) homepage, that
>>isn't deleted yet, and it is well after Sept 99:-), and I have set it up
>>along with path files in the cfg locating fonts etc.

>Brian,

> What's that URL for GEMGS?
> John

http://www.tu-harburg.de/~smcf1605/index-engl.html

Ghostscript is located in the downloads, unsupported section.

If you aren't paying attention, you will be going to the GHOSTSCRIPT
source.

>
>.

4175. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <VVG64.275$Bc6.248@198.235.216.4>
Source record: 68625

On 17 Dec 1999 20:53:41 , "Jan Thomas" wrote:
>I have an Atari Mega ST 2, Megafile 30, external floppy, color and B&W
>monitors, monitor master, Magic Sac, printer, and software. It works. My
>husband still uses it for word processing as it is much easier for him than
>my new system, but I need my closet back and it must go. If you know of any
>interested parties please let me know.

Take note gentlemen. Being a husband gives you no authority when there is
a closet at stake. Clearly he needs to take this mega ST into his natural
habit, the Garage, where all men retreat, to escape the closet full of
shoes;-).

>
>--
>Jan A. Thomas
>
>
>.

4176. Re: tos -> eproms?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <8WG64.276$Bc6.248@198.235.216.4>
Source record: 68626

On 18 Dec 1999 06:04:20 , Robert Schaffner wrote:
>Tom Assmuth <dg8w@hrzpub.tu-darmstadt.de> wrote:
>
>> hi,
>>
>> ich habe hier nen alten ST dessen TOS ich auf 2.06 upgraden will.
>>
>> ich hab mal reingeschaut. die 6 Eproms haben die bezeichnung:
>> TMS 27C256-120JL
>> ALDP9005
>>
>> 2x14 Pins
>
>Ja, ganz einfach. 256er Eprom mit 120nS Zugriffszeit.
>
>> wo bekomme ich ein TOS 2.06 her, das schon entsprechend gesplittet ist,
>> sodass ich es brennen kann?
>
>Die Arbeit kannst Du Dir sparen, TOS 2.06 hat eine andere Adresslage als
>das sonst ?bliche ST-TOS und l?uft nicht ohne weitere Hardware in einem
>alten ST. Ausserdem w?re es noch immer eine Raubkopie, auch wenn es
>verschiedentlich so zu finden ist.
>
>Das ganze gab es mal fix und fertig zu kaufen. (TOS 2.06 Card) (Od. so
>?hnlich, m?sste ich nachsehen, steckt hier in einem ST)
>
>Es gibt auch eine Selfmade-Umbauanleitung..
>Allerdings ist das nicht ganz so einfach.
>
>
>Gru?, Robert

Exactly what I was going to say:-).

Not that I speak German;-).

>--
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
>doitarchive@atari-computer.de
>http://www.atari-computer.de/doitarchive/index.htm
>.

4177. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <oWG64.277$Bc6.248@198.235.216.4>
Source record: 68627

On 18 Dec 1999 04:36:23 , Brandon Alexander wrote:
>On Sat, 18 Dec 1999 02:13:15 GMT, madmax@bfree.on.ca (Brian Van
>TIlborg) wrote:
>
>>On 18 Dec 1999 00:42:57 , Brandon Alexander wrote:
>>>
>>>Does anyone on here know how to interface a MEGA/STE with a regular
>>>television? There is a port on the back labelled "television" but I
>>>can't get it to work.
>>>
>>>Al.
>>>
>>
>>There a cable that came with North American STs for use with TVs. Very much
>>like the old Video game adapters, Mine also came with an Adapter for
>>Antenna.
>>
>>Later Brian.
>>
>
>
>Thanks, but I don't understand. Are you referring to an RF modulator?
>Or just a cable? Somebody help.
>
>Al.
>

Sorry Brandon, just an RF modulator. It is pretty crappy but will do if you
don't have a monitor, and want to play games. Not much else though.

There are other adapters to get composite output. And someone in cleveland
ohio has created an S video output.

Not certain just what your needs are, and I always seem to assume like
others.

So I guess you are looking for an RF modulator for your ST.

European users hook up a SCART connection, which I know nothing about other
than the picture quality would be better than RF provided by atari.

Later Brian.

>>>
>>>.
>

>.

4178. Re: Cubase Audio Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <385b46c9$0$159@news.zetnet.co.uk>
Source record: 68628

Hi Paul

On 17 Dec 1999 11:41:33 , Paul Flieshman wrote:
>Hi there..me again, with my latest stupid question. Has any body got a
>cheap copy of Cubase Audio Falcon? I just can't run to paying nearly
>>700 from system solutions. That's more than you'd pay for Cubase 24 on
>PC or Mac. Any ideas?

Do they really charge that much ? I haven't seen their published price for a long time, but if you haven't contacted them recently I should get an up-date on the price.

From your e-mail address it looks like you are a student. Have you checked the prices charged by the educational suppliers ? Perhaps your college/university could order a copy for you ?

Cheers

Paul

4179. Re: Papyrus (was about WS3 & oxo)

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945512386-434480AEicMi@cwcom.net>
Source record: 68629

Charles Stanley said:

>Re Papyrus in English,
>
>>impressive, and seemed to have what I'm looking for. I hope they get
>>on the ball and realize that there IS a non-German Atari market out
>>here!
>>
>>ROM--- Are you listening?!?!?!
>
>Hear, hear! I would love to buy this well-regarded app too,
>but only in English.

System Solution's Christmas flyer slates Papyrus V8 (Office) release date to be 1st quarter 2000. along with ASH's Emailer (a great prog).

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4180. xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <83gehl$oa3$1@nnrp1.deja.com>
Source record: 68630

Hi all,

I am trying to import IMG-graphics into a RSC-file to use as icons, and
everything seems to work OK, except that the palette looks like...
...well, crap. :(Isn't the palette saved with the IMG-file? (I am using
256 colour images) I save IMG-files from GEMView, and try to import them
into resourcemaster.

Please, please, if you can help me on this one, get in touch!

Thanks in advance! :)

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

4181. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385ba492.57102995@news.mindspring.com>
Source record: 68631

On Fri, 17 Dec 1999 20:53:41 -0700, "Jan Thomas"
<ldylglgs@CableOne.Net> wrote:

>I have an Atari Mega ST 2, Megafile 30, external floppy, color and B&W
>monitors, monitor master, Magic Sac, printer, and software. It works. My
>husband still uses it for word processing as it is much easier for him than
>my new system, but I need my closet back and it must go. If you know of any
>interested parties please let me know.
>
>--
>Jan A. Thomas
>
>

I'm interested in the monitors. Where are you? e-mail me

composer22@mindspring.com

Al.

4182. Help with use of TV with MEGA/STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385ba380.56829249@news.mindspring.com>
Source record: 68632

Can anyone in the group give me details about how to use a regular television with a MEGA/STE? I have three ST monitors which don't work (two SM 124s and an SC 1224). I bought an RF modulator from Radio Shack and tried to interface but I'm still not getting the ST screen on the TV. Perhaps someone will also know if there is any help online for ST users.

Thanks for any help,

Al.

4183. Mega 4 STe for sale.

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <385bb864.0@news.pacifier.com>
Source record: 68633

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitor.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

4184. Re: Small E-Mail Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <83gfm5$u18$1@news3.icx.net>
Source record: 68634

On 18 Dec 1999 01:22:17 , John Garone wrote:
>I'm cool! E-mail sent.
> John
>

Yep, I like Cool Atari Folks. :)

It's a shame that there are some real un-Cool ones Lurking around in
here.

See Ya l8ter, ;)
phantomm@kih.net

4185. Test Posting on this one

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <83ggal$948$1@news3.icx.net>
Source record: 68635

With Sabotage playing in the background.

4186. Q: Simple Textprocessing with MEGA ST4 & HP-DJ500

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: bfischer@acrasia.TechFak.Uni-Bielefeld.DE
Message-ID: <slrn85nls0.34h.bfischer@acrasia.TechFak.Uni-Bielefeld.DE>
Source record: 68636

Hello,

I plan to use my good ol' MEGA-ST4 for simple textprocessing
tasks. For this I am looking for an application that supports
HP's PCL. I don't have any idea which software I should use.
Is there free software doing the job? If not, how may one get
software, that isn't sold anymore, legally?

Thank you.

Bjoern Fischer

--
(sig_t*)NULL

4187. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945545206.4822.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 68637

Charles Stanley <cstanley@zetnet.co.uk> wrote in message
news:38582788$0$154@news.zetnet.co.uk...

[Re appalling remarks re Denesh]
> This is disgraceful treatment of a young man who for years has devoted
> much of his free time to the personal service (CyberSTrider, note the
> capitals ST) of shareware registrations. Much shareware stuff would
> not have been registered at all without him (and likewise without
> Joe Connor of InterActive). By now we should all have read and
understood
> the explanation for very short delays. Denesh is as straight as a die.
> He does not deserve this public harrassment, which insults those of us
> who have been privileged to meet and deal with him.

Wholehearted agreement here. Can't remember if I've registered any
shareware with CyberStrider, but I have had a couple of email
conversations with Danny in which he has always been helpful way beyond
the call of duty. Anyone who thinks CyberSTrider or InterActive were
huge moneymaking schemes needs a reality check. It's obvious both Danny
and Joe Connor were putting in *much* more than they ever got out. Give
the man a break.

And the man rescued the entire Hensa archive when Hensa got rid of it,
at a time when Atari archives were disappearing like the snow in summer.
For which act alone he deserves a permanent place in the Atari hall of
fame.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4188. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945545207.4822.1.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 68638

Frank Lockwood <lockwood@nucleus.com> wrote in message
news:3858f7227e020@nucleus.com...

> Ladies and Gentlemen: Denesh Bhabuta!

Clink
Slurp
Hic

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4189. Re: New to the group

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945545210.4822.2.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 68639

Steve Marshall <steve@marshallmcgurk.freeserve.co.uk> wrote in message
news:836hfd$c5a$1@news5.svr.pol.co.uk...

> Does anyone know what happened to LAPD and the other British PD
libraries.

Goodmans closed some time ago due to sickness of a family member.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4190. Re: Get yourself a free Atari ...

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <385be05d$0$7552@znews.zetnet.co.uk>
Source record: 68640

> Thanks for that Kev! Son has Playstation so the mag. isn't going to be
> wasted. It'll be interesting to see what the Atari games look like on a
> Playstation though.

I believe there was a few reviews of Atari games inside, I had a look in to
see why they put the bag with it :P

Kev.
Editor : ST+
http://www.stplus.org.uk

4191. Re: Small E-Mail Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <fQR64.187$WL6.40697@news1.atlantic.net>
Source record: 68641

On 18 Dec 1999 17:19:01 , Phantomm wrote:
>On 18 Dec 1999 01:22:17 , John Garone wrote:
>>I'm cool! E-mail sent.
>> John
>>
>
>Yep, I like Cool Atari Folks. :)
>
>It's a shame that there are some real un-Cool ones Lurking around in
>here.
>
>See Ya l8ter, ;)
>phantomm@kih.net
>.
Agreed! I find that not responding to them at all is best!!!
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote (by ???):
* If you're not part of the solution.....
.....you could be part of the problem *

4192. Different NG Lists

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <E5S64.194$WL6.40697@news1.atlantic.net>
Source record: 68642

Hi All,
This may be re-hashing but I thought it important:
I have access to three different newsgroups and I get three different
lists to download from. Anywhere from different start/stop dates to
only getting the previous month at times. All three vary in the full
content of posts (all three have missing posts in three different varities).
Are NG servers non-standard or is this software problem?
John

4193. free Dutch 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <83gtcj$a3r$1@news1.xs4all.nl>
Source record: 68643

For people living in Holland near Reuver near Venlo there is to get
for free (come and get it):

1040 STfm with b/w monitor.

You can get at him by GSM: 06 222 732 58

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4194. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: markat@zetnet.co.uk
Message-ID: <385c09fa$0$7550@znews.zetnet.co.uk>
Source record: 68644

I must be missing something...

How do you print the current page from CAB 2.7 INCLUDING graphics?
So far I have been successful only getting text but I can grab a pic
using Imagecopy 4.

My set up is MSTE (TOS 2.06), mono monitor and HP540 printer.

Martin Holmes
Aberdeen

4195. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <385c0bf6$0$155@news.zetnet.co.uk>
Source record: 68645

On 18 Dec 1999 22:26:02 , Martin Holmes wrote:
>How do you print the current page from CAB 2.7 INCLUDING graphics?
>So far I have been successful only getting text but I can grab a pic
>using Imagecopy 4.
>
>My set up is MSTE (TOS 2.06), mono monitor and HP540 printer.

I think CAB's print dialog has an option for printing images or not - make sure you've got it selected correctly.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

4196. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <83h44s$94b$1@newsg4.svr.pol.co.uk>
Source record: 68646

On 18 Dec 1999 22:26:02 , Martin Holmes wrote:
>I must be missing something...
>
>How do you print the current page from CAB 2.7 INCLUDING graphics?
>So far I have been successful only getting text but I can grab a pic
>using Imagecopy 4.
>
>My set up is MSTE (TOS 2.06), mono monitor and HP540 printer.

You don't mention GDOS (or NVDI after v3 or SpeedoGDOS, etc...) -
AFAIK you can only print from CAB with GDOS.

Cheers,

Ashley

4197. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: Yves <benabouy.nojunkmail@esiee.fr>
Message-ID: <DGU64.484$yT4.3060861@nnrp1.proxad.net>
Source record: 68647
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello Peter!

Thanks for answering my request ! :)
To be more precise, Spectre disks are formatted under the emulator but it's possible to copy them with any serious ST disk copier (such as Procopy, Acopy...) ... I don't know precisely how these disks are formatted, but it seems that the emulator doesn't use the cartridge hardware (except the roms :)) when it needs to read/write such disks.
It's not possible to read spectre disks contents under gemdos : erroneous free space info, unreadable data (0 objects...).
I think this disks are a kind of "image" of original Mac GCR converted in MFM format.

My will is to be able to extract mac files from spectre disks without using spectre, and particularly to do it with a PC.

But I don't know where to get more info, or to ask the most famous Dave Small about this. ;)

Thanks again,
Yves.

Peter Kienle a &#65533;crit dans le message ...
>Yves
>
>I still have my ST running SPectre and a Mac side by side. Can't remember,
>though, is the format you talk about readable for the ST under GEMDOS? Or
>is it readable only when Spectre is running?
>
>In any case I found the most reliable way to transfer files using a
>null-modem cable and STalker on the ST and ZTERM on the Mac. The Mac
>emulation can also run ZTERM.
>
>If you can be a little more specific (about how the disks were formatted)
>I might be able to reproduce your problem.
>
>Peter
>
>
>In article <eFf54.243$XM3.1569844@nnrp1.proxad.net>, "Yves"
><benabouy.nojunkmail@esiee.fr> wrote:
>
>> Hello there.
>>

>> I was wondering where i could find more info and/or tools about the
Spectre
>> floppy format used in Dave Small's Mac plus emulator. I need to transfer
>> such floppy disks to a Mac SCSI HD.
>> Every answer for Atari/Mac/PC is welcome.
>>
>> Thanks , Yves.
>>
>> ps : remove .nojunkmail from my address for mail answers.
>
>--
>Visit http://www.acmerecords.com
>for Original Jazz that Rocks with BeebleBrox
>jazz guitar trio 3rd Man
>Odd Guitar Jazz
>Original Tunes Online

4198. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ZPU64.4834$ht2.467919@news.flash.net>
Source record: 68648

On 18 Dec 1999 23:08:12 , Ashley Seabrook wrote:
>On 18 Dec 1999 22:26:02 , Martin Holmes wrote:
>>I must be missing something...
>>
>>How do you print the current page from CAB 2.7 INCLUDING graphics?
>>So far I have been successful only getting text but I can grab a pic
>>using Imagecopy 4.
>>
>>My set up is MSTE (TOS 2.06), mono monitor and HP540 printer.
>
>You don't mention GDOS (or NVDI after v3 or SpeedoGDOS, etc...) -
>AFAIK you can only print from CAB with GDOS.

And more importantly, CAB can't print *images* with SpeedoGDOS (at least not with my version 4). Only text. This may be the problem, if he can only print text. If images are important, use NVDI.

Mike Freeman
nameerf@flash.net

4199. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <385BBE29.B9CFF4BA@jps.net>
Source record: 68649

Rendering is math intensive, so you are right on target when guessing
that the CPU and FPU benches are the benchmarks that most impact on this
activity. VDI scores would only effect the drawing of a finished
picture, which is neglible since the finished product is stored as a
raster image file.

Trevor Spencer wrote:
>
> On 17 Dec 1999 12:19:25 , J WILKINSON wrote:
> >Hi there,
> >
>
> >System Solutions had the right idea when they first advertised the
> >Hades060. They listed a good selection of realworld tasks and compared
> >times to complete these, against Falcon/ST/TT/Pentiums etc...I found
> >the POV-ray one interesting because a render that took 24 hours on a
> >stock TT030 was cut to just 16 minutes on the Hades... ;^)
> >
>
> To display my ignorance completely what aspect of the GemBench test would
> relate to the POV-ray aspect, VDI Graphics, Float math or what?
>
> Trevor
>
> 6 MB ATARI STe with Veloce+2
> NVDI TOS 2.06 MagiC Thing

4200. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <385BBF1F.8E47B1AF@jps.net>
Source record: 68650

Your TV jack on the back of the STE is the RF modulator. You need the video cable with the male RCA jack on each end to plug between the computer and the TV swithbox such as those that came with the 2600 video game system which provides ohm matching for the input on your TV depending whether you are using the two antenna screws or the screw on type antenna connector for VHF input. The STE should have a switch for chosing channal 2 or 3.

> Thanks, but I don't understand. Are you referring to an RF modulator?
> Or just a cable? Somebody help.
>
> Al.
>
> >>
> >>.

4201. Re: Help need TOS disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-18 00:00:00 UTC
From: TR6COUG <tr6coug@internetcds.com>
Message-ID: <83gdo2$ct5$1@news-01.meganews.com>
Source record: 68651

Thanks for everyone's help. It does have the TOS on rom after all. Its
been a very long time since I booted this computer up. I assumed that since
it would not boot-up without a disk in the drive that it needed to load TOS
from disk. Everythings working properly now. Sorry, didn't mean to waste
people's time. Thanks.

TR6COUG

TR6COUG <tr6coug@internetcds.com> wrote in message
news:839rmh$84b$1@news-01.meganews.com...
> Does anyone know where I can get a copy of TOS on disk? I'm trying to
> revive my original 1040STe (no TOS on rom) and I'm sure I don't have the
> disk anymore. Is there somewhere that I could D/L it and write it to a
720k
> disk, or will the ST not read an IBM format disk? Any help would be
> appreciated. Thanks.
>
>
>
>

4202. Re: Help with use of TV with MEGA/STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <1812199916061838 51%macgod@rocketmail.com>
Source record: 68652

Brandon:

Since all STEs already have the RF modulator built in, you just need a straight connection between your STE and the TV's antenna/cable input.

You can buy an RCA female -> Coax male adapter from Radio Shack.

Get yourself some good shielded RCA cable while you're at it!

Connect your STE up to the TV, tune into channel 2 (or 3, possibly) and boot your Mega.. enjoy!

Derek

P.S. If you want to run demos and such that demand 50Hz, you'll want to use a TV with a vertical hold adjustment. Many sets made after 1990 or so don't give you this option!!

4203. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <385c3917$0$161@news.zetnet.co.uk>
Source record: 68653

Anyone who thinks CyberSTrider or InterActive were
>huge moneymaking schemes needs a reality check.

who said that?? was it on here??

It's obvious both Danny
>and Joe Connor were putting in *much* more than they ever got out.

Joe Connor now you are talking ,a real trooper

4204. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <385C3D3D.C157D7F9@cable.A2000.nl>
Source record: 68654

Hi

Hallvard Tangeraas wrote:

> I didn't know that GEMDOS didn't allow this as I seem to have put
> complete directories in the trashcan before without any problems.

I suppose the desktop program deletes the files first, after that the then
emptied folder.
So, whenever 1 of the files cannot be deleted for some reason,
neither can the folder.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4205. color

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: starlord <*>
Message-ID: <385c67f0.0@news.qnet.com>
Source record: 68655

I got the hp 420c printer yesterday, so far I've used it with imagecopy4 to print with. This was/is a brand new one sent to me by one of my SIAR members. I've not dug out all of my DTP disks yet, I know I've got timeworks, TW2, fleetstreet 2, pagestream 1.5.

I know there was one on two of the disks from the disks from an english atari magazine, but I seem to have #1 disk but not #2.

What I'm looking for is one that allows me to not only include color graphics, but color text too. This is for the SIAR's Stellar Winds Newsletter.

BTW, how long do these inkjet ink carts last ?

remove <*> for e-mail

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4206. Re: tos -> eproms?

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <83hqqh$b9a$1@SOLAIR2.EUnet.yu>
Source record: 68656

Tom Assmuth <dg8w@hrzpub.tu-darmstadt.de> wrote in message
news:385AF576.27F2@hrzpub.tu-darmstadt.de...
> hi,
>
> ich habe hier nen alten ST dessen TOS ich auf 2.06 upgraden will.
>
> ich hab mal reingeschaut. die 6 Eproms haben die bezeichnung:
> TMS 27C256-120JL
> ALDP9005
>

Ausserdem kapazitat ist nicht genug. TOS 2.06 ist 256 KB. 6-mal 27C256 ist
nur 192 KB.

PP

4207. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <R0074.576$Bc6.571@198.235.216.4>
Source record: 68657

Just thought I would forward this address, roughly:-).

On 18 Dec 1999 15:15:29 , Brandon Alexander wrote:
>On Fri, 17 Dec 1999 20:53:41 -0700, "Jan Thomas"

>>Jan A. Thomas

Received: from smtp3.cableone.net (smtp3.cableone.net [24.116.0.57]) by moe.bfree.on.ca
(NTMail 3.03.0016/1.adyk) with ESMTP id madmax for <madmax@bfree.on.ca>; Sat, 18 Dec 1999
04:00:29 -0500
Received: from 0q1cs ([24.116.32.199]) by cis11.cableone.net with Microsoft
SMTPSVC(5.5.1877.117.11);
Sat, 18 Dec 1999 02:00:27 -0700
Message-ID: <001001bf4937$5b1b2dc0$c7207418@0q1cs>
From: "Jan Thomas" <ldylglgs@CableOne.Net>
To: "Brian Van TIlborg" <madmax@bfree.on.ca>
References: <07443407101117@bfree.on.ca>
Subject: Re: Complete Mega ST2 system for sale
Date: Sat, 18 Dec 1999 02:07:47 -0700
MIME-Version: 1.0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: 7bit
X-Priority: 3
X-MSMail-Priority: Normal
X-Mailer: Microsoft Outlook Express 5.00.2314.1300
X-MimeOLE: Produced By Microsoft MimeOLE V5.00.2314.1300
Return-Path: ldylglgs@CableOne.Net

Dear Brian,

I live in Prescott, Arizona which is 115 miles north and 5000' up from
Phoenix and 78 miles south and 2000' down from Flagstaff (slightly west of
the center of the state). No swimming would be involved but it is a bit of a
drive! I have no idea what systems are going for so make me a fair offer
and let me know where you live. We are planning a trip to the east coast
after the Y2K meltdown, maybe we can meet part way.

It has been rather chilly here, but just seeing "Canada" in your e-mail
warmed me right up! ROFLOL! I love snow and it looks like we are going to
have a warm, dry winter so I may have to go look for some.

Waiting
Jan

4208. Re: color

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <zv074.205$WL6.48031@news1.atlantic.net>
Source record: 68658

On 19 Dec 1999 05:06:56 , Slc.Dennis Bishop wrote:
> I got the hp 420c printer yesterday, so far I've used it with
>imagecopy4 to print with. This was/is a brand new one sent to me by
>one of my SIAR members. I've not dug out all of my DTP disks yet, I
>know I've got timeworks, TW2, fleetstreet 2, pagestream 1.5.
>
>I know there was one on two of the disks from the disks from an
>english atari magazine, but I seem to have #1 disk but not #2.
>
>What I'm looking for is one that allows me to not only include color
>graphics, but color text too. This is for the SIAR's Stellar Winds
>Newsletter.
>
>BTW, how long do these inkjet ink carts last ?
>
>remove <*> for e-mail
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
Hi Dennis,
On the injet cartridge, one point to keep in mind is to use it as often
as possible due to an internal dry-out problem (even if it's full and you've
cleaned it externally).
John

4209. >Atari icons for Doom, Heretic and more<

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Joakim H�gberg <gokmase@my-deja.com>
Message-ID: <83ipjc$7kk$1@nnrp1.deja.com>
Source record: 68659

Greetings all,

As many of the good old games from the PC is showing up on the Atari
I figured some people would like to see some proper icons for them as
well. On my frontpage you will find 8 icons from Doom, Heretic,
Wolfenstein and Quake. Enjoy! :)

Oh, almost forgot, merry christmas to you all!

Regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

4210. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <385C992A.5C79756F@ihug.co.nz>
Source record: 68660

Hi there,

"Joakim Hï¿½gberg" wrote:
>
> Hi all,
>
> I am trying to import IMG-graphics into a RSC-file to use as icons, and
> everything seems to work OK, except that the palette looks like...
> ...well, crap. :(Isn't the palette saved with the IMG-file? (I am using
> 256 colour images) I save IMG-files from GEMView, and try to import them
> into resourcemaster.
>
> Please, please, if you can help me on this one, get in touch!

I have used GEM-view 3.16/3.17 extensively for 2 years now, and its a
fine program. One thing always has annoyed me...what IS the STANDARD
256 colour system palette? This issue I have not been able to sort
out, because always I cannot get software retaining the system palette
when I have created 256 XIMG piccies for my old MagiC desktop. I'm
having trouble as well with 16 colour XIMG pics and converting them
to CICON's for use as desktop/window icons. Is there a standard for
the Atari system palette? If there is, no 2 pieces of software seem
to have the same interpretation of that...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4211. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <385C9B23.FDC7587F@ihug.co.nz>
Source record: 68661

Hi there,

Trevor Spencer wrote:
>
> On 17 Dec 1999 12:19:25 , J WILKINSON wrote:
> >Hi there,
> >
>
> >System Solutions had the right idea when they first advertised the
> >Hades060. They listed a good selection of realworld tasks and compared
> >times to complete these, against Falcon/ST/TT/Pentiums etc...I found
> >the POV-ray one interesting because a render that took 24 hours on a
> >stock TT030 was cut to just 16 minutes on the Hades... ;^)
>
> To display my ignorance completely what aspect of the GemBench test would
> relate to the POV-ray aspect, VDI Graphics, Float math or what?

Normally float math. Raytrace programs can require massive floatmath ability
with your CPU, to create 3D rendered scenes in anything under hours or
even days on even 'fast' Atari's like TT/Falcon. POV-ray 3 is a perfect
example of a program that loves a fast floatmath unit in a computer.

The GEMbench results on the website told us that the Milan060 was 9 times
faster in the floatmath test than a stock Falcon with FPU. A Falcon is near
half the speed of a stock TT when doing POV-ray renders, yet a Hades060 has
been timed at >>90<< yes 90 times faster than a stock TT! Isn't it ludicrous
that the benchmark program is so far short of the REAL result?!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4212. Re: Q: Simple Textprocessing with MEGA ST4

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <385ca4f6$0$161@news.zetnet.co.uk>
Source record: 68662

On 18 Dec 1999 19:50:40 , Bjoern Fischer wrote:

|I plan to use my good ol' MEGA-ST4 for simple textprocessing
|tasks. For this I am looking for an application that supports
|HP's PCL. I don't have any idea which software I should use.
|Is there free software doing the job? If not, how may one get
|software, that isn't sold anymore, legally?

Any text editor will do. Everest is the one I use but qed, Edith etc
are also popular. If you specifically want fancy fonts, images etc
then Papyrus - but it is not free and you also need to buy NVDI or
equivalent.

John Logan

4213. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Jean LUSETTI <jlusetti@free.fr>
Message-ID: <945599066.618685@pepette>
Source record: 68663

Joakim H�gberg <gokmase@my-deja.com> a �crit dans le message :
83gehl$oa3$1@nnrp1.deja.com...
> Hi all,
>
> I am trying to import IMG-graphics into a RSC-file to use as icons, and
> everything seems to work OK, except that the palette looks like...
> ...well, crap. :(Isn't the palette saved with the IMG-file? (I am using
> 256 colour images) I save IMG-files from GEMView, and try to import them
> into resourcemaster.
>
> Please, please, if you can help me on this one, get in touch!
>
> Thanks in advance! :)
In an .RSC file there is no palette attached to an image. The current
("standard") palette is used.
If you want to use this image in your own program, you have to setup the
palette after the resource is loaded.
If you want to use this image ion the desktop for example, you have to fit
your image into the palette you use at display time.

```
Not very cool but real ...

See you, Jean
Site WEB : http://vision.atari.org , http://www.multimania.com/jlusetti
E-Mail : jlusetti@free.fr
```

4214. Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <83idlq$c23$1@SOLAIR2.EUnet.yu>
Source record: 68664

```
>From: madmax@bfree.on.ca (Brian Van TIlborg)
>References: <aPZ14.1360$Vf2.821@198.235.216.4>
>Subject: Re: NEWsie OFFLINE
>X-Newsreader: NEWSie Version 0.96 (Atari)

I have seen some people here are using Newsie V0.96.
What is the current status of this version- is it still in
testing phase, or is it available to public?

Cu.
```

4215. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945603065.20078.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 68665

kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:385c3917$0$161@news.zetnet.co.uk...
> Anyone who thinks CyberSTrider or InterActive were
> >huge moneymaking schemes needs a reality check.
>
> who said that?? was it on here??

Nobody in so many words. However, certain parties have been acting as if the shareware registration schemes were full-blown commercial enterprises instead of being small-scale businesses run by dedicated people in their spare time, for the benefit of Atari users and shareware authors (effectively as a public service).

Danny has already explained his circumstances and the reasons for the delays, and yet some people seem determined to portray him in a bad light. I think this is appalling considering his track record.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4216. Re: DEVPAC ST VERSION 1

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Carl <carlr@arsenalfc.net>
Message-ID: <385cc7fc_1@news2.vip.uk.com>
Source record: 68666

I remember STF having it, and it weren't a taster from what I can
remember...
"David Bolt" <dbolt@my-ste.demon.co.uk> wrote in message
news:ebJPwEAkvvW4Ew65@my-ste.demon.co.uk...
> In article <6ebIoAAIynW4Ewe5@steverosie.demon.co.uk>, Steve Stupple
> <Steve@atari.org> writes
> >In article <83d873$36s$8@plutonium.btinternet.com>, John Thackeray
> ><Tradingpost@btinternet.com> writes
> >>One copy only left of the above for the Atari - price £10.00 including
p&p
> >>UK.
> >>
> >
> >Wasn't version 1 given away on a some UK mag cover disks, as a taster to
> >version 2!!!
>
> Not sure if it was a taster, but both ST User and ST Format had it on
> one of their coverdiscs. ST User even had v2 on one of their discs.
>
>
> --
> David Bolt

4217. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945601058-597353AEicMi@cwcom.net>
Source record: 68667

Brian Van TIlborg said:

>I have downloaded GEMGS from Christian Felchs (spelling?)

>I can't seem to get this program to function properly. I am using the 030
>version for the Falcon.
>
>Any help would be appreciated. I know I haven't given much information, but
>not alot is happening. I'll I am doing is dropping PS files onto the GTP
>program.

Try renaming gemgs with an app or prg extender. Then you can see in the
console window if there are any error messages reported (such as font files
not found??)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4218. STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <83j4nlfcr1@newsg3.svr.pol.co.uk>
Source record: 68668

hello
I keep battling on I hope someone can give me a little more
ammo. Trying to connect to ISP free-online, my guns running out.
I connect successfully to Freeserve :) Using Sting 1.15
Tried many different combinations of the Dialer SCR, the
best I can get is to where the modem displays Initialising
Link, but then times out. I have been to WWW. rottengatter.de
and downloaded all Sting from the download bay, there seems
to be no different version than 1.15 ??
I have phoned the ISP helpline at 50p per minute,
here my bullets really went low, no help here.

In the dialer script it asks for Client IP, but the address
from Free-online is server assigned, so I am unsure what is
to be entered here, I have tried 0.0.0.0.
Regards BILL

4219. Re: Where is an Export?

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: r_sach@nyu.edu
Message-ID: <r_sach-1912991322410001@spc-isp-osh-uas-04-40.sprint.ca>
Source record: 68669

Try this:
http://www.freeweb.org/computer/vezz/atari/index.htm

Go to the Hardware Hacks section then look in the Serial section. You'll
find what you are looking for.
Good luck!

In article <384C2F5C.26A13066@mindspring.com>, Laurence Shields
<laurenceshields@mindspring.com> wrote:

>Does anyone know where I can find an "Export" MIDI expander made by
>C-Lab/Emagic?
>
>I'm having no luck so far.
>
>Cheers,
>Laurence

--
| Robert Sach NYU
| "C:/DOS, C:/DOS/RUN, RUN/DOS/RUN"
--:-)

4220. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s5q9rsree6179@corp.supernews.com>
Source record: 68670

```
On 19 Dec 1999 17:30:29 , William Robinson wrote:
>hello
> I keep battling on I hope someone can give me a little more
> ammo. Trying to connect to ISP free-online, my guns running out.
> I connect successfully to Freeserve :) Using Sting 1.15
> Tried many different combinations of the Dialer SCR, the
> best I can get is to where the modem displays Initialising
> Link, but then times out. I have been to WWW. rottengatter.de
> and downloaded all Sting from the download bay, there seems
> to be no different version than 1.15 ??
> I have phoned the ISP helpline at 50p per minute,
> here my bullets really went low, no help here.
>
>
> In the dialer script it asks for Client IP, but the address
> from Free-online is server assigned, so I am unsure what is
> to be entered here, I have tried 0.0.0.0.
> Regards BILL
>.

Sounds like you don't have the required information in the dialer or
STiNG script. Have you loggen onto the site with something like Connect to
see what prompts are sent to your side? If it is PAP, then basically
just name and password in the dialer CFG file, no prompt response.
For PAP....
RESIDENT = TRUE
#
#
# Line protocol for IP packets to be used :
# 0 = SLIP
# 1 = PPP
#
PROTOCOL = 1
PAP_ID = didn't forget
PAP_PASSWORD = to remove this
VJHC = TRUE
LAN_PORT = FALSE
USERNAME = mgrove
HOSTNAME = iwvisp.com
FULLNAME = Michael Grove
CLIENT_IP = 0.0.0.0
MTU = 1500
#
MASQUERADE = FALSE
```

```
#
NAMESERVER = 198.77.196.2
#
SERIALPORT = Modem 2
#56.6
PHONE_NUMBER = 4999211
#33.6
#PHONE_NUMBER = 4462309
#
FEE_FILE = LOCAL.FEE
#
ISP_TIME = 72s, 0.07

ISP_SENT = 12K, 0.03
ISP_RECVD = 84K, 0.09
#
DEF_ROUTE = TRUE
#
EXEC_BATCH = FALSE
#
#
DEBUGGING = FALSE
INIT = AT&F1&K0&I0S33=32S15=128S27=64
#INIT = AT&F1
#
PREFIX = ATDT
#
#
HANGUP = ,+++,ATH
#
#
CONNECT_WAIT = 60
REDIAL_DELAY = 1
#
#
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE

and STiNG.....

ALLOCMEM = 150000
THREADING = 5
FRAG_TTL = 60
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
TCP_PORT = 1024
#MTU = 1500
```

```
MSS = 1460
RCV_WND = 32000
DEF_RTT = 1500
DEF_TTL = 128
TCP_ICMP = 1
UDP_PORT = 1024
UDP_ICMP = 1
USERNAME = mgrove
HOSTNAME = iwvisp.com
FULLNAME = Michael Grove
NAMESERVER = 198.77.196.2
DOMAIN = iwvisp.com
DNS_CACHE = 4096
DNS_SAVE = TRUE
PAP_ID = didn't forget to
PAP_PASSWD = remove this
DIALER = 127.0.0.1
LOGIN_BATCH = C:\DIALER\LOGIN.BAT
EMAIL = mgrove@iwvisp.com
USERNAME = mgrove
HOSTNAME = iwvisp.com
SMTP_SERVER = mail.iwvisp.com
```

Improvements to these files are welcome.

Mike

4221. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <83jav9$9bh$1@plutonium.compulink.co.uk>
Source record: 68671

In message <38596d48$1$154@news.zetnet.co.uk>, jlog@zetnet.co.uk said:

>|Denesh: Thanks so much for being there. All the best for now and the
>| future.
>|
>|
>|
>|Ladies and Gentlemen: Denesh Bhabuta!
>
>Hear, hear.
>
>John Logan

I'll drink to that!

And Compliments of the Season (including a belated Channukkah and
Diwali) to all Atarians who read this!

Regars, /Peter/

4222. TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-1912991427330001@spc-isp-osh-uas-04-40.sprint.ca>
Source record: 68672
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am interested in using an Atari TT030 for MIDI MTC'ed to my Macintosh G3 ProTools Mix system to avoid using OMS. Therefore, I have the following questions regarding compatibility, expandibility and networkability of the TT:

Does Cubase or Notator (original or Logic) work with the TT?
Would they run in ST or TT mode (if there is such a thing)?
Would they use TT or ST RAM?
What is the maximum TT RAM expansion?
What is the maximum ST RAM expansion?
What kind of SIMMs (if at all) does the TT use?
Does C-Lab's Unitor2/ExPort MIDI expansion interface work with the TT?
Does Steinberg's MIDIEx work with the TT?
Is the TT networkable to a Macintosh G3? How is this accomplished? What protocal is used?
What is the theoretical transfer rate (mbits/sec) of TT <-> Mac networking?
When networked, is there a way for the TT to access my Mac G3's adsl connection?
What is the largest capacity harddrive that the TT can have internally?
How many SCSI devices can the TT SCSI controller access?
What solutions are there for accessing multiple SCSI devices on the TT?
Is the TT easy to rackmount? In other words, is the motherboard small enough to mount in a standard rackmount case?
Is the TT easily moved into a PC-style case?

Thanks in advance.

--
| Robert Sach NYU
| "C:/DOS, C:/DOS/RUN, RUN/DOS/RUN"
----------:-)

4223. Re: color

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <945632142.19660.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 68673

starlord @qnet.com (Slc.Dennis Bishop) <*> wrote in message
news:385c67f0.0@news.qnet.com...
> I got the hp 420c printer yesterday, so far I've used it with
> imagecopy4 to print with. This was/is a brand new one sent to me by
> one of my SIAR members. I've not dug out all of my DTP disks yet, I
> know I've got timeworks, TW2, fleetstreet 2, pagestream 1.5.
>
> I know there was one on two of the disks from the disks from an
> english atari magazine, but I seem to have #1 disk but not #2.

That would probably be Timeworks as given away with ST Review.

> What I'm looking for is one that allows me to not only include color
> graphics, but color text too. This is for the SIAR's Stellar Winds
> Newsletter.

In which case forget Timeworks: it doesn't have any colour support
AFAIK. Similarly the original Calamus and Calamus S. Not sure about
Fleet Street and Pagestream, but I would expect Fleet Street to be black
and white only.

Calamus SL has colour support, as does Papyrus (from v4 onwards). DA's
Layout does colour too, I think. All of which are expensive, unless you
can get a good deal second hand.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4224. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <BIa74.5119$ht2.527700@news.flash.net>
Source record: 68674

>On 19 Dec 1999 17:30:29 , William Robinson wrote:
>> Link, but then times out. I have been to WWW. rottengatter.de
>> and downloaded all Sting from the download bay, there seems
>> to be no different version than 1.15 ??

Try going to http://sting.atari.org/. Here there is a version 1.22,
along with some other goodies.

Mike Freeman
nameerf@flash.net

4225. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83jd3j$620$1@fir.prod.itd.earthlink.net>
Source record: 68675

On 18 Dec 1999 07:42:36 , Brian Van TIlborg wrote:
>On 18 Dec 1999 04:29:18 , John Garone wrote:
>>On 18 Dec 1999 02:12:29 , Brian Van TIlborg wrote:
>
>>>I have downloaded GEMGS from Christian Felchs (spelling?) homepage, that
>>>isn't deleted yet, and it is well after Sept 99:-), and I have set it up
>>>along with path files in the cfg locating fonts etc.
>
>>Brian,
>
>> What's that URL for GEMGS?
>> John
>
>
>http://www.tu-harburg.de/~smcf1605/index-engl.html
>
>Ghostscript is located in the downloads, unsupported section.
>
>If you aren't paying attention, you will be going to the GHOSTSCRIPT
>source.
>
>>
>>.
>.
Hi All,
Got it! Used it as an 'External Viewer' in CAB (added *.pdf).
Connected to Seagate.com. Clicked to download. Ghopstscript kicked in fine.
And after about 15 minutes of Ghoscript loading and PDF loading (still on
line here), there it was. A pic of a PDF file. Everything in Ghostscript
seems to be in German (no Eng.RSC ?). Clicked wrong button and a half hour
later (now dropped by ISP) a blank page. Gotta' experiment with a smaller
PDF file (this was 700k). Any way, thanks all for the input,
John

4226. Re: Help with use of TV with MEGA/STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385d44ef.163690341@news.mindspring.com>
Source record: 68676

On Sun, 19 Dec 1999 00:00:34 GMT, Derek Warren <macgod@rocketmail.com>
wrote:

>Brandon:
>
>Since all STEs already have the RF modulator built in, you just need a
>straight connection between your STE and the TV's antenna/cable input.
>
>You can buy an RCA female -> Coax male adapter from Radio Shack.
>
>Get yourself some good shielded RCA cable while you're at it!
>
>Connect your STE up to the TV, tune into channel 2 (or 3, possibly) and
>boot your Mega.. enjoy!
>
>
>Derek
>
>P.S. If you want to run demos and such that demand 50Hz, you'll want
>to use a TV with a vertical hold adjustment. Many sets made after 1990
>or so don't give you this option!!

Thanks. I had no idea the STE had it biult in; no wonder it didn't
work with the RF Mod I bought. I'll try it and let you know how I make
out.

Al.

4227. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <385d4536.163760700@news.mindspring.com>
Source record: 68677

On Sat, 18 Dec 1999 09:06:39 -0800, John Kolak <jkolak@jps.net> wrote:

>Your TV jack on the back of the STE is the RF modulator. You need the
>video cable with the male RCA jack on each end to plug between the
>computer and the TV swithbox such as those that came with the 2600 video
>game system which provides ohm matching for the input on your TV
>depending whether you are using the two antenna screws or the screw on
>type antenna connector for VHF input. The STE should have a switch for
>chosing channal 2 or 3.
>
>
>> Thanks, but I don't understand. Are you referring to an RF modulator?
>> Or just a cable? Somebody help.
>>
>> Al.
>>
>> >>
>> >>.
Thanks. Help much appreciated.

Al.

4228. Re: CyberStrider

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385d4f10.0@news2.cluster1.telinco.net>
Source record: 68678

>On 12 Dec 1999 23:01:29 , Denesh Bhabuta wrote:
>Either that, or we give authors the ability to ake CC orders on line
>themselves (we provide bureau services where people do not need a
>merchant account).
>
>What do people think?

This is probably totally unfeasable but thought I would say it anyway :-)

I think it is recognized we have a problem obtaining English versions
of some of the great, mostly German software. Could it be possible for
a scheme to be put in place where say Transaction/D&D are connected with
CyberSTrider and software authors under a variant of the Credit Card scheme
mentioned above by Denesh (Online/+ Answer phone only).This would also have
to take into account the great work done by the translators/CyberSTrider
financially, via a fee being included in the price of the software of which
any register keys/Software would be sent via email only to cut costs.
This would hopefully encourage more authors to join the scheme due to
increased and easy payment, reward the translators financially and help
them to continue to do so as well as trying to lessen the workload on
Denesh (hopefully, so he can get some sleep!) and making sure that it would
be slightly more "profitable" to run. It would mean paying more, but in
the long run may encourage more new Atari software to be written and
accessed by everyone.
Just a thought.....I can dream can't I :-)

Best Wishes
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4229. Re: Different NG Lists

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83jent$s7n$1@ash.prod.itd.earthlink.net>
Source record: 68679

On 18 Dec 1999 20:26:12 , John Garone wrote:
>Hi All,
> This may be re-hashing but I thought it important:
>I have access to three different newsgroups and I get three different
>lists to download from. Anywhere from different start/stop dates to
>only getting the previous month at times. All three vary in the full
>content of posts (all three have missing posts in three different varities).
>Are NG servers non-standard or is this software problem?
> John
>.
Update on above:
In Newsie---Setting News prefs (max. to fetch/view) to 999/9999 seems
to be half the problem. Resetting to 900/900 fixed the worst case of only
getting the previous month and shortened post lists (on all three sercers).
I have'nt totally compared all yet though (for differences in what's there
or not).
John G.

4230. gcc problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Matthias Reis <matthias.reis@musikschule.net>
Message-ID: <385D47EF.31C38D34@musikschule.net>
Source record: 68680

Hi!
I have a problem with the atari-port of gcc. The compiler runs
correctly, if my code is not preprocessed (I get only a message of
unknown # commands, but that is ok). But if I try to compile
preprocessed code, I get the nasty atari-bombs (the compiler chrashes).
I tried also g++ with the same effect.

Thanks,
Matze

4231. WANTED: Ext. SCSI HD/CDROM

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <45c74.1657$J9.1199@news.indigo.ie>
Source record: 68681

Hello,

Does anyone have an external SCSI CD-ROM drive (even one of the old Apple Caddy ones would do, as long as it still works ;-) for sale? I am also looking for an external SCSI (or ACSI) hard disk to use with a 1040STe.

Anything available, which might be posted to Ireland?

Thanks,

Jerry Martin

Atari mICQ support site:
http://homepage.eircom.net/~vmaria/atari/icq

+---+
|Jerry Martin | email: jtmartin@eircom.net |
+-------------------------| tel: +353 (0)87 2496459 |
|"Villa Maria" +-----------------------------------+
|Leagh South |http://homepage.eircom.net/~vmaria |
|Burren +----------------------------+-------+
|Co. Galway | Why not Atari?.. | ||| |
|Ireland | C-LAB MK.X - MagiC 5.11 | / | \ |
+---+-------+

4232. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <385CAF15.672E2AD0@jps.net>
Source record: 68682
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

If I recall correctly, it seems there was a utility with the Spectre disk allowing conversion from Spectre to Atari. I recall using the procedure to produce Postscript files under Pagemaker and then converting them to Atari format for printout with Ultrascript on the SLM laser printer.

Forget about Dave Small. He occasionally pops up on AtariCentral to drop in a message, and equally quickly disappears. He won't even answer an email. He listed his web site, but I deleted the bookmark since he doesn't respond, and is no longer involved with atari.

John

Yves wrote:
>
> To be more precise, Spectre disks are formatted under the emulator but it's
> possible to copy them with any serious ST disk copier (such as Procopy,
> Acopy...) ... I don't know precisely how these disks are formatted, but it
> seems that the emulator doesn't use the cartridge hardware (except the roms
> :)) when it needs to read/write such disks.
> It's not possible to read spectre disks contents under gemdos : erroneous
> free space info, unreadable data (0 objects...).
> I think this disks are a kind of "image" of original Mac GCR converted in
> MFM format.
>
> My will is to be able to extract mac files from spectre disks without using
> spectre, and particularly to do it with a PC.
>
> But I don't know where to get more info, or to ask the most famous Dave
> Small about this. ;)
>
> Thanks again,
> Yves.
>

4233. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fn0A2w.3r@gem.win.co.nz>
Source record: 68683

Jean LUSETTI (jlusetti@free.fr) wrote:

: In an .RSC file there is no palette attached to an image. The current
: ("standard") palette is used.

The Interface resource editor supported a non-standard extension whereby a colour palette applicable to all CICONs in the resource file was stored in the file. But of course you had to load and evaluate the palette data yourself, since the AES does not know about it.

--
+--+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4234. Re: Different NG Lists

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fn0A8C.4E@gem.win.co.nz>
Source record: 68684

John Garone (swampfax@atlantic.net) wrote:
: Hi All,
: This may be re-hashing but I thought it important:
: I have access to three different newsgroups and I get three different
: lists to download from. Anywhere from different start/stop dates to
: only getting the previous month at times. All three vary in the full
: content of posts (all three have missing posts in three different varities).
: Are NG servers non-standard or is this software problem?

The quality of newsfeeds is very variable. I was getting only about half
of the messages in this newsgroup, and none at all in some other groups
with my previous ISP, but my current ISP has much better newsfeed and I
don't think I am missing anything significant now. I think Deja News and
the like are a good reference to check what you are missing.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4235. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <BYd74.43$a91.94@198.235.216.4>
Source record: 68685

Just thought I would forward this address, roughly:-).

On 18 Dec 1999 15:15:29 , Brandon Alexander wrote:
>On Fri, 17 Dec 1999 20:53:41 -0700, "Jan Thomas"

>>Jan A. Thomas

Received: from smtp3.cableone.net (smtp3.cableone.net [24.116.0.57]) by moe.bfree.on.ca
(NTMail 3.03.0016/1.adyk) with ESMTP id madmax for <madmax@bfree.on.ca>; Sat, 18 Dec 1999
04:00:29 -0500
Received: from 0q1cs ([24.116.32.199]) by cis11.cableone.net with Microsoft
SMTPSVC(5.5.1877.117.11);
Sat, 18 Dec 1999 02:00:27 -0700
Message-ID: <001001bf4937$5b1b2dc0$c7207418@0q1cs>
From: "Jan Thomas" <ldylglgs@CableOne.Net>
To: "Brian Van TIlborg" <madmax@bfree.on.ca>
References: <07443407101117@bfree.on.ca>
Subject: Re: Complete Mega ST2 system for sale
Date: Sat, 18 Dec 1999 02:07:47 -0700
MIME-Version: 1.0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: 7bit
X-Priority: 3
X-MSMail-Priority: Normal
X-Mailer: Microsoft Outlook Express 5.00.2314.1300
X-MimeOLE: Produced By Microsoft MimeOLE V5.00.2314.1300
Return-Path: ldylglgs@CableOne.Net

Dear Brian,

I live in Prescott, Arizona which is 115 miles north and 5000' up from
Phoenix and 78 miles south and 2000' down from Flagstaff (slightly west of
the center of the state). No swimming would be involved but it is a bit of a
drive! I have no idea what systems are going for so make me a fair offer
and let me know where you live. We are planning a trip to the east coast
after the Y2K meltdown, maybe we can meet part way.

It has been rather chilly here, but just seeing "Canada" in your e-mail
warmed me right up! ROFLOL! I love snow and it looks like we are going to
have a warm, dry winter so I may have to go look for some.

Waiting
Jan

4236. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <K5e74.45$a91.174@198.235.216.4>
Source record: 68686

Just thought I would forward this address, roughly:-).

On 18 Dec 1999 15:15:29 , Brandon Alexander wrote:
>On Fri, 17 Dec 1999 20:53:41 -0700, "Jan Thomas"

>>Jan A. Thomas

Received: from smtp3.cableone.net (smtp3.cableone.net [24.116.0.57]) by moe.bfree.on.ca
(NTMail 3.03.0016/1.adyk) with ESMTP id madmax for <madmax@bfree.on.ca>; Sat, 18 Dec 1999
04:00:29 -0500
Received: from 0q1cs ([24.116.32.199]) by cis11.cableone.net with Microsoft
SMTPSVC(5.5.1877.117.11);
Sat, 18 Dec 1999 02:00:27 -0700
Message-ID: <001001bf4937$5b1b2dc0$c7207418@0q1cs>
From: "Jan Thomas" <ldylglgs@CableOne.Net>
To: "Brian Van TIlborg" <madmax@bfree.on.ca>
References: <07443407101117@bfree.on.ca>
Subject: Re: Complete Mega ST2 system for sale
Date: Sat, 18 Dec 1999 02:07:47 -0700
MIME-Version: 1.0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: 7bit
X-Priority: 3
X-MSMail-Priority: Normal
X-Mailer: Microsoft Outlook Express 5.00.2314.1300
X-MimeOLE: Produced By Microsoft MimeOLE V5.00.2314.1300
Return-Path: ldylglgs@CableOne.Net

Dear Brian,

I live in Prescott, Arizona which is 115 miles north and 5000' up from
Phoenix and 78 miles south and 2000' down from Flagstaff (slightly west of
the center of the state). No swimming would be involved but it is a bit of a
drive! I have no idea what systems are going for so make me a fair offer
and let me know where you live. We are planning a trip to the east coast
after the Y2K meltdown, maybe we can meet part way.

It has been rather chilly here, but just seeing "Canada" in your e-mail
warmed me right up! ROFLOL! I love snow and it looks like we are going to
have a warm, dry winter so I may have to go look for some.

Waiting
Jan

4237. [Announce] CDLab 0.20 released

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: François GALEA <fgalea@free.fr>
Message-ID: <Pine.LNX.4.10.9912200048050.2593-100000@golgoth29.vega.org>
Source record: 68687

```
CDLab 0.20 is available.
have a look at http://cdlab.atari.org

cheers,

- François GALEA -
```

4238. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912191407.a57846@su2.maus.de>
Source record: 68688

Hi Martin,

MH>How do you print the current page from CAB 2.7 INCLUDING graphics?
I was told than one frame in a page is regarded as one page for the
printer so a page with a lot of frames will cost a lot of paper.

Therefore I avoid printing from CAB.

Peter

4239. Re: So when can we buy a Milan II ????????

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <p3mgVDv.bobtrow@delphi.com>
Source record: 68689

I used http://chromagic.digistar.com to access their
Web site this week!

Bob T.

4240. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-1912992355570001@spc-isp-osh-uas-02-4.sprint.ca>
Source record: 68690
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <O6h74.6243$ci.6559@news21.bellglobal.com>, "res"
<res@sympatico.caNOSPAM> wrote:

>> I am interested in using an Atari TT030 for MIDI MTC'ed to my Macintosh G3
>> ProTools Mix system to avoid using OMS. Therefore, I have the following
>> questions regarding compatibility, expandibility and networkability of the
>> TT:
>>
>> Does Cubase or Notator (original or Logic) work with the TT?
>Cubase yes Notator no Logic yes

Ok. I use Logic Audio with PT sometimes.

>> Would they run in ST or TT mode (if there is such a thing)?
>Cubase and Logic run in TT-medium using VGA or TT-high using Atari monitor
>Notator wont run period

TT highres is why I am interested in the TT in the first place!

>> Would they use TT or ST RAM?
>ST
>
>> What is the maximum TT RAM expansion?
>8 megs, but there are some 3rd party cards that go to 32M and beyond
>you dont need to expand a 4-meg machine to run Cubase

When I was using a Mega4STe for MIDI (many years ago), I would easily run
out of memory running Notator Logic.

>> What is the maximum ST RAM expansion?
>4meg and 3rd party cards (i think)
>
>> What kind of SIMMs (if at all) does the TT use?
>i dont know
>dont waste your money on the TT, just get it up to 4 megs

I don't understand this comment.

>> Does C-Lab's Unitor2/ExPort MIDI expansion interface work with the TT?
>not with Cubase, and not with Notator, since notator wont run on a TT at all
>Unitor2 works great with Logic

I'm assuming that ExPort will work as well?

>> Does Steinberg's MIDIEx work with the TT?
>yes, with Cubase, and so does the SMP-24/II
>not with Logic

>
>I run both Midex+ and SMP-II
>Dont think about syncing Cubase CBX/Audio Falcon to SMPTE with Midex+, it
>will crash
>you must use SMP-24/II to sync Cubase CBX/Audio Falcon when using audio
>tracks
>note that you can run Cubase Audio Falcon on any Atari in midi-only mode,
>so if you dont have Cubase yet, look for Cubase Audio Falcon or Cubase Audio
>CBX

Falcon? I never mentioned the Falcon. I will be sending out MTC (MIDI Time-code) via my Digidesign SMPTE Slave Driver to synch the TT with my G3 Mac running ProTools.

All I want the TT to do is MIDI. That's all! I'm sick of the sluggishness that OMS in ProTools provides. And I'm also sick of the horrible automation that Logic Audio provides.

>> Is the TT networkable to a Macintosh G3? How is this accomplished? What
>> protocal is used?
>dont go there

Perhaps somebody else can answer this for me.

>> What is the theoretical transfer rate (mbits/sec) of TT <-> Mac
>networking?
>see previous answer
>
>> When networked, is there a way for the TT to access my Mac G3's adsl
>connection?
>why? internet on the Mac exists

Since I have no floppy drive in my B&W G3, I need a way to transfer files to the TT, in case my above question regarding the networkability between Mac <-> TT didn't work.

>> What is the largest capacity harddrive that the TT can have internally?
>ask Uwe Seimet for the correct answer

4GB? That is all I need for MIDI files.

>> How many SCSI devices can the TT SCSI controller access?
>8 i think

8? Maybe I should ask Uwe Seimet.

>> What solutions are there for accessing multiple SCSI devices on the TT?
>hook them up and make sure your weird-behaving SCSI devices are last
>
>> Is the TT easy to rackmount? In other words, is the motherboard small
>> enough to mount in a standard rackmount case?
>no, unless you mount it length-in, but that would be a hell of a rack case
>if a key is installed, the whole thing is too wide

I am not talking about taking the TT and sticking it on some rackmount shelf. I am talking about physically removing the electronics from within the TT and rackmounting these (motherboard, I/O ports, PS, etc...) in a rackmount case. Has this been done?

>> Is the TT easily moved into a PC-style case?
>dont waste your money, just put a front-panel power switch on it

PC style cases are cheap. My G3 is in a rackmount already. I have no problem with funds.

>> Thanks in advance.
>hope this helps

It has a bit. But, I still have unanswered questions.
Steven

4241. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-19 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e32hux.1u92aq788rlhaN%roughley@HORMEL.vanc.igs.net>
Source record: 68691

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> I have used GEM-view 3.16/3.17 extensively for 2 years now, and its a
> fine program. One thing always has annoyed me...what IS the STANDARD
> 256 colour system palette? This issue I have not been able to sort
> out, because always I cannot get software retaining the system palette
> when I have created 256 XIMG piccies for my old MagiC desktop. I'm
> having trouble as well with 16 colour XIMG pics and converting them
> to CICON's for use as desktop/window icons. Is there a standard for
> the Atari system palette? If there is, no 2 pieces of software seem
> to have the same interpretation of that...

I battled with this myself. In the end I simply used the system palette that CAB adheres to. Run CAB while in 256-color mode and then, with an ACC or CPX, look at the system palette: it's comprised of the 16 core colors, followed by the "Web-safe" colors, and then finally by 30 or so "special" colors. These special colors are significant because they compensate for the limitations of the core and Web-safe colors, allowing for more accurate color definitions when remapping an icon or background image. The key is for the system palette to have the broadest spectrum of colors available.

If your system palette is matched with CAB's, there'll be no palette swapping when alternating between the desktop, especially important if you're using icons and a background image with more than the 16 core colors. Jinnee users won't experience this because the system palette is integrated.

I did a number of remapping tests with 24-bit scans, reducing them to 8-bit XIMGs using CAB's palette as a template: the results were very good, especially since the "special" colors added immeasurably to the quality of the reductions (notably grey tones).

GrafTool (http://ourworld.compuserve.com/homepages/JJvB/) has all the tools for doing the things mentioned here. Note that during the reductions, a parameter can be set that will protect the 16 core AES colors (the only real standard that must be adhered to when creating desktop backgrounds).

I think there's a standard 256-color Atari palette, but it's not used so much anymore with the latest OS add-ons. By standard I mean what the Falcon uses out-of-the-box. When creating background images remapped to your system palette, it's important to know what palette you're running in the first place. This could depend on a number of things (both hardware and software). In any case, the system palette of your choice can be remapped and saved as your default.

As mentioned, CAB uses the same system palette as Jinnee, so one may as well stick to this so-called ASH standard (which has some thought behind it). To do this, run CAB and summon your color ACC or CPX, then save the new palette as your system default. GrafTool (or whatever) can now be used to remap images to the system palette.

The same applies to creating 256-color icons with IconsCon. Once scaled down to the size required (with a graphics program), the image can be saved and then imported into GrafTool. From here it's remapped to the system palette, saved as 8-bit XIMG, then imported into IconsCon. Because the palette of the XIMG is exactly that of the system, importation is pixel-perfect.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

4242. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <0lg74.59$a91.217@198.235.216.4>
Source record: 68546

On 19 Dec 1999 02:10:29 , John Kolak wrote:

>
>Forget about Dave Small. He occasionally pops up on AtariCentral to drop
>in a message, and equally quickly disappears. He won't even answer an
>email. He listed his web site, but I deleted the bookmark since he
>doesn't respond, and is no longer involved with atari.
>
>John

AtariCentral??? What is this? Even with the internet, I feel like I am in
the dark sometimes:-).

Later Brian.

>.

4243. Why EMULATORS and CRACKS are Better than a REAL ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_lg74.62$a91.217@198.235.216.4>
Source record: 68547

I am posting this in FRUSTRATION. After reading this you will realize that my world will not come to an end as I know it. The following is not a life and death situation, nor is it relevant to computing but only to game playing.

I have an original game called RVF RACER for the ATARI ST. This wonderfull game was marketed in 1989 by Microplay software. On the cover it lists, "Atari 520ST/1040ST/MEGAS" Colour Monitor, Joystick required.

Well I have the following STs that this game works and DOES NOT work on.

520ST 1/2meg ram, TOS 1.0 (Game Works) Many different 354 & 314 drives
520ST 1/2meg ram, TOS 1.0 (Game Works) " "
520ST 1 meg ram, TOS 1.0 (Game Works) " "
520ST 2.5meg ram, TOS 1.0 (Game Doesn't Work) " "
Use Railroad Tycoon 1meg fix, doesn't work.
520STFM .5megram, TOS 1.2 (Game Works)

MegaST2 2meg ram, TOS 1.2 (Game Doesn't Work)
MegaST2 2meg ram TOS 1.4 (Game Doesn't Work)
Railroad 1meg fix, no effect.

1040STe 2meg ram TOS 1.6 (Game Doesn't Work)
Railroad tycoon 1meg fix, allows game to run.

So RVF racer has a VERY HIGH failure rate with Ataris, let alone ones that it claims it will work with on the cover of the box.

So I wanted to hook up a link between 2 STs and play heads up racing. I mean I do have a couple of STs around so why not. I have done the same with STunt Track Racer.

Well it doesn't say in the manual if 1meg is required for this feature to work. So I tried it with my 520STs.

As soon as the link is choosen the link menu appears and the game locks up. Hooking up my 1meg 520ST allows the menu to appear and doesn't appear to lock up until a 1/2meg machine makes its selection.

So I try the 1040STe with the 1meg fix program & the 520ST with the 1meg upgrade. When the railroad Tycoon fix is run the Link is NOT detected between the 2 computers. ARRGGHH!

So, what I need is a stock 1040STF to link with the 520ST with 1meg upgrade. Of all the damn STs I have I don't have the needed combination.

So, I buy a used 1040STF with TOS 1.0 to play this stupid game that I enjoy with my friends when they come over (Yes I have friends). I figure with the above listing of computers and testing of the game, that I can't miss, well WRONG AGAIN.

The Game doesn't even BOOT up on it, let alone test if it will link. Needless, to say I test out many other games that give some of my computers trouble like Falcon 1.0 and sure enough, all other games that should work with an STF work just fine. DOUBLE ARRRGGGHHH!!

Somewhere between copy protection and memory, they have really screwed this game up for me.

Why do I know this? Because I have the Medway version.

The Medway version boots up on EVERY SINGLE ONE OF MY STs. Even My MEGASTes which I didn't even bother to list. Every Ram Combination, every TOS combination. I am really ticked off! Gee, why if I have something that works?

Why? Well, because unless you have the real game you wouldn't know that the crack is very incomplete.

1) There is no Link feature in the crack. Eliminated from the menu.
2) If you progress through the tracks and ability, from Clubman,national to international Status the game will END!!! In the original game if you reach International STatus and win the World Championship, you are allowed to race at Every RaceTrack at the international level against international riders.
3) As me and my Racing buddy friends have been playing this game during the winters for nearly a decade, we have always wanted to link the STs and play head to head against each other at the world level on all tracks.

Of course after owning many STs and trying for years to get this game to WORK on STs let alone LINK, I can see it just isn't in the cards.

So what have PC emulators got to do with this THREAD???

Well, my one friend has never owned an Atari. He has come over to my house to play RVF racer for nearly 10years. (We just line up 7 Ataris using the crack, and race individually on separate screens, seeing who finishes first after 20laps). Anyways this friend buys his first computer ever, a Pentium ugly thing, and gets the Pacifist and RVF racer. In only 2 days a computer inept user has my favourite Atari game working on his PC. And it works VERY GOOD!!! Mind you with the Crack limitations I mentioned Above.

So here I am with a TT and Falcon, which the crack won't work with, and a bunch of STs including a very standard 1040ST that I just purchased, that don't even work with the original game. I also know that this program will not work with any Atari clones, present or future.

So for something as ridiculous as a game, it really makes you wonder why emulation supports ST games software better than the REAL DEAL.

I am really ticked off. At least I got a 60Meg hd and 2 more monitors for my $40.cdn along with that 1040ST.

Is this whining enough:-).

Anyways, I am starting to have far to large a collection of STs, and I don't even know how I got some many in just 2 years. I only had a 520ST with 2.5meg ram up until 1 year ago:-).

Later Brian.

4244. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <O6h74.6243$ci.6559@news21.bellglobal.com>
Source record: 68548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I am interested in using an Atari TT030 for MIDI MTC'ed to my Macintosh G3
> ProTools Mix system to avoid using OMS. Therefore, I have the following
> questions regarding compatibility, expandibility and networkability of the
> TT:
>
> Does Cubase or Notator (original or Logic) work with the TT?
Cubase yes Notator no Logic yes

> Would they run in ST or TT mode (if there is such a thing)?
Cubase and Logic run in TT-medium using VGA or TT-high using Atari monitor
Notator wont run period

> Would they use TT or ST RAM?
ST

> What is the maximum TT RAM expansion?
8 megs, but there are some 3rd party cards that go to 32M and beyond
you dont need to expand a 4-meg machine to run Cubase

> What is the maximum ST RAM expansion?
4meg and 3rd party cards (i think)

> What kind of SIMMs (if at all) does the TT use?
i dont know
dont waste your money on the TT, just get it up to 4 megs

> Does C-Lab's Unitor2/ExPort MIDI expansion interface work with the TT?
not with Cubase, and not with Notator, since notator wont run on a TT at all
Unitor2 works great with Logic

> Does Steinberg's MIDIEx work with the TT?
yes, with Cubase, and so does the SMP-24/II
not with Logic

I run both Midex+ and SMP-II
Dont think about syncing Cubase CBX/Audio Falcon to SMPTE with Midex+, it
will crash
you must use SMP-24/II to sync Cubase CBX/Audio Falcon when using audio
tracks
note that you can run Cubase Audio Falcon on any Atari in midi-only mode,
so if you dont have Cubase yet, look for Cubase Audio Falcon or Cubase Audio
CBX

> Is the TT networkable to a Macintosh G3? How is this accomplished? What
> protocal is used?
dont go there

> What is the theoretical transfer rate (mbits/sec) of TT <-> Mac
networking?
see previous answer

> When networked, is there a way for the TT to access my Mac G3's adsl
connection?
why? internet on the Mac exists

> What is the largest capacity harddrive that the TT can have internally?
ask Uwe Seimet for the correct answer

> How many SCSI devices can the TT SCSI controller access?
8 i think

> What solutions are there for accessing multiple SCSI devices on the TT?
hook them up and make sure your weird-behaving SCSI devices are last

> Is the TT easy to rackmount? In other words, is the motherboard small
> enough to mount in a standard rackmount case?
no, unless you mount it length-in, but that would be a hell of a rack case
if a key is installed, the whole thing is too wide

> Is the TT easily moved into a PC-style case?
dont waste your money, just put a front-panel power switch on it

> Thanks in advance.
hope this helps

>
> --
> | Robert Sach NYU
> | "C:/DOS, C:/DOS/RUN, RUN/DOS/RUN"
> --:-)

4245. Re: JAVA

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <83l7c4pru1@nnrp1.deja.com>
Source record: 68549

>
> I am using CAB for my internet connection, but are
> missing JAVA! A lot of sites and possibilties are lost
> becuse the missing JAVA-script.
> Am I right that there is a browser for Atari called
> Arcor which really takes JAVA?

Arcor is a German telephone company (owned by Mannesmann).
Java is not supported by any Atari browser and no, there is no way to
get Java support in CAB. JavaScript is a different thing but again, it
is not supported by CAB. Light of Adamas supports JavaScript.

> If so, is it possible to use it under Magic and with
> Iconnect?
With MagiC: yes. With IConnect: no (LoA has an own connection program).

Maybe we should set up a FAQ on this - your question is asked at least
twice a month!

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

4246. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991220004029.7225A-100000@halifax.chebucto.ns.ca>
Source record: 68550

It sounds like Freeserve allows only 8 password characters and Free-Online
allows more than 8. STinG's SERIAL.CPX has a hard-coded 8 character limit
so if you are using a longer password, it would stand to reason that
Freeserve would connect as it is receiving the alloted number of
characters (8) but Free-Online is still waiting for password characters it
can't receive. My ISP works like that - allowing an unlimited number of
password characters and I experienced the same problem you are. Change
your password to Free-Online to a maximum 8 characters and see if that
helps.

On 19 Dec 1999, William Robinson wrote:

Trying to connect to ISP free-online, my guns running out.
I connect successfully to Freeserve :)
Tried many different combinations of the Dialer SCR, the best I can get
is to where the modem displays Initialising Link, but then times out.

4247. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fn0u92.M12.0.bloor@torfree.net>
Source record: 68551

Mr. Robinson:

Run, don't walk, to the Toronto Atari Federation. They meet on the third Wednesday of the month in the North York Community Centre (Subway stop puts you right there; it's the same building as the Library) meetings start at 7PM. Club officers Ken Macdonald and Dan Dreibelbis may know of a Mega 2 or 1040 STe coming up for sale or trade. They have a library of software with the latest versions of STiNG, CAB and whatnot.

They have a website out there somewhere, but I forget the exact co-ordinates. Somebody else, if you know it, follow up.

Did my bit.

JG

4248. Re: Question: MEGA/STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <385BD61E.856B395A@free.fr>
Source record: 68552

Brandon Alexander a ï¿½crit :
>
> Does anyone on here know how to interface a MEGA/STE with a regular
> television? There is a port on the back labelled "television" but I
> can't get it to work.

Assuming you're in Europe, you will connect it to the antenna port on
your TV, or you can build a SCART cable. If you're in the US, my
understanding is that most TV's now only have S-video or RCA video
inputs.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4249. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <83kj6n$2mf$1@snipp.uninett.no>
Source record: 68553
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st res <res@sympatico.ca> wrote:

>> What is the maximum ST RAM expansion?
> 4meg and 3rd party cards (i think)

Actually, Atari released a 8Mb ST-RAM card. The TT has only 2Mb TT RAM
unless it's expanded.

>> What kind of SIMMs (if at all) does the TT use?
> i dont know
> dont waste your money on the TT, just get it up to 4 megs

It's possible that you can use 30-pin SIMMs (1Mb and 4Mb) on some original
TT-RAM card. The ones I've seen use SIPs though. Aixit's TT-RAM (aixTT)
use standard (and now very expensive) 72-pin SIMMs.

>> What is the largest capacity harddrive that the TT can have internally?
> ask Uwe Seimet for the correct answer

Given the correct driver (i.e. a late version of HD-Driver) I don't think
there are any limits. You'll probably need MiNT or MagiC to use the really
big ones though, as TOS doesn't support more than 14 partitions and
partitions larger than 512Kb (or was it 1Gb?).

>> How many SCSI devices can the TT SCSI controller access?
> 8 i think

7.

>> Is the TT easy to rackmount? In other words, is the motherboard small
>> enough to mount in a standard rackmount case?
> no, unless you mount it length-in, but that would be a hell of a rack case
> if a key is installed, the whole thing is too wide

The motherboard is small enough to fit in a 19" rackmount case, but you
need to hack the ROM-port (desolder it, straighten the pins and resolder
it) to fit any dongles. The same applies to the other ports on the left
(MIDI and keyboard).

>> Is the TT easily moved into a PC-style case?

Yes. The TT has the same PSU as older PCs (AT), so if you still can find
an AT-tower (it has to be tall!) you only need a drill and some screws to
mount the motherboard. Oh, and a soldering-iron to make the
port-extensions.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4250. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fn10Cu.Iy@gem.win.co.nz>
Source record: 68554
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <s_roth-19129914273300001@spc-isp-osh-uas-04-40.sprint.ca> you wrote:
: Would they run in ST or TT mode (if there is such a thing)?

I am not aware of such a thing.

: Would they use TT or ST RAM?

Software normally can run in either ST- or TT-RAM but I don't know about
Cubase etc. specifically.

: What is the maximum TT RAM expansion?

Depending on what Atari or third party card is used the limit might be 16
megabytes to hundreds of megabytes; but theoretically any amount of RAM
may be attached up to a few gigabytes.

: What is the maximum ST RAM expansion?

I believe the maximum amount of ST-RAM that can be fitted with existing
hardware is a total of 10 megabytes.

: What kind of SIMMs (if at all) does the TT use?

That depends on what kind of memory card you have. I have a AixTT card
that uses 72 pin SIMMs. Others are available that use 30 pin SIMMs. Who
knows whether someone has made a board that accepts DIMMs.

: Is the TT networkable to a Macintosh G3? How is this accomplished? What
: protocal is used?

Presumably ethernet would be the easiest; there are some VMEbus ethernet
cards available with drivers for the TT. You could also use the serial
ports if speed was not so important. Right now I am working on a SCSI to
ethernet adapter that would work on the TT.

: What is the theoretical transfer rate (mbits/sec) of TT <-> Mac networking?

Well 10 megabit ethernet would give you 10 megabits (the actual throughput
achieved with ethernet drops from this optimum figure when more than one
host is using the network). Serial ports go up to 230.4 kilobits per
second.

: When networked, is there a way for the TT to access my Mac G3's adsl
connection?

I suppose that the Macintosh can be configured to forward datagrams
between the Mac-TT link and the Mac-ADSL link (i.e. configured as a
gateway). I do not know about ADSL, but if the connection is ethernet then

it may be easier to attach it directly to the TT rather than via a Macintosh.

: What is the largest capacity harddrive that the TT can have internally?

There is no real limit.

: How many SCSI devices can the TT SCSI controller access?

Like any SCSI controller, 7 devices apart from the controller itself.

: What solutions are there for accessing multiple SCSI devices on the TT?

Just connect multiple SCSI devices using cables in the same way as with any other SCSI system.

: Is the TT easily moved into a PC-style case?

I think it could fit in a tower case, but I have not tried it myself.

I am not familiar with your music-related questions so I have left these un-answered.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4251. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <NEk74.6801$ci.7576@news21.bellglobal.com>
Source record: 68555
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> >> Would they run in ST or TT mode (if there is such a thing)?
> >Cubase and Logic run in TT-medium using VGA or TT-high using Atari
monitor
> >Notator wont run period
>
> TT highres is why I am interested in the TT in the first place!
You'll need an Atari TTM monitor. Or a hell of a good video card

> >> What is the maximum TT RAM expansion?
> >8 megs, but there are some 3rd party cards that go to 32M and beyond
> >you dont need to expand a 4-meg machine to run Cubase
> When I was using a Mega4STe for MIDI (many years ago), I would easily run
> out of memory running Notator Logic.
Really? Try the newest version (2.5). I've had no problems with a
20-layer environment. Unless you are sysex and controller happy

> >> What is the maximum ST RAM expansion?
> >4meg and 3rd party cards (i think)
> >
> >> What kind of SIMMs (if at all) does the TT use?
> >i dont know
> >dont waste your money on the TT, just get it up to 4 megs
>
> I don't understand this comment.
I just meant it doesn't make sense to throw money at the TT
when a 4-meg machine is fine I think TT-ram is app specific anyways

> >> Does C-Lab's Unitor2/ExPort MIDI expansion interface work with the TT?
> >not with Cubase, and not with Notator, since notator wont run on a TT at
all
> >Unitor2 works great with Logic
>
> I'm assuming that ExPort will work as well?
Try it!

> >> Does Steinberg's MIDIEx work with the TT?
> >yes, with Cubase, and so does the SMP-24/II
> >not with Logic
> >
> >I run both Midex+ and SMP-II
> >Dont think about syncing Cubase CBX/Audio Falcon to SMPTE with Midex+, it
> >will crash
> >you must use SMP-24/II to sync Cubase CBX/Audio Falcon when using audio
> >tracks

> >note that you can run Cubase Audio Falcon on any Atari in midi-only mode,
> >so if you dont have Cubase yet, look for Cubase Audio Falcon or Cubase
Audio
> >CBX
>
> Falcon? I never mentioned the Falcon. I will be sending out MTC (MIDI
> Time-code) via my Digidesign SMPTE Slave Driver to synch the TT with my G3
> Mac running ProTools.
Neither did I! But the latest version of Cubase is Cubase Audio Falcon,
which runs on any Atari (>1meg). CAF 2.06 is the version to get, although
Cubase Score is nice too.

> All I want the TT to do is MIDI. That's all! I'm sick of the
> sluggishness that OMS in ProTools provides. And I'm also sick of the
> horrible automation that Logic Audio provides.
Pardon? What about the timing of midi on the Mac? Why not get another
cheaper Mac
that allows you multiple screens, current versions, etc? Even an iMac would
work
And they are bloody cheap
I use Logic for all my automation, with Cubase as the main sequencer
Call me crazy

> PC style cases are cheap. My G3 is in a rackmount already.
Please tell us how you rackmounted your G3. Did you do it yourself?

> I have no problem with funds.
I have an SMP-II for sale.

4252. Marijuana Mail 0.0.3 for Atari 1040ST/STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Grzegorz Pawlik <gregory@kki.net.pl>
Message-ID: <385DEC3A.3BA75785@kki.net.pl>
Source record: 68556

Hi.

I've just finished beta version of a simple e-mail client for
Atari 1040ST/STE (does not work on Falcon, I'm afraid).
If anyone is interested, you may find it at...
*** http://www.kki.net.pl/~at4ri/MJME.HTM
All comments are welcome.
--
Pozdrawiam,
Grzegorz Pawlik (mailto:at4ri@kki.net.pl)
http://www.atari-st.topnet.pl/

4253. Re: JAVA

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <385DEDED.5D9B@ooc.de>
Source record: 68557

enbordal@online.no wrote:

> I am using CAB for my internet connection, but are
> missing JAVA! A lot of sites and possibilties are lost
> becuse the missing JAVA-script

What is it you actually need? Java or Javascript or both? These are
completely different things. Only the namea are unfortunately similar.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

4254. Re: FA: 40 Great Flight Simulator Adventures Book

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <83lptm$7a9$1@nnrp1.deja.com>
Source record: 68558
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.cbm,comp.sys.atari.st

Last day for the following book!

In article <83666t$i6a$1@nnrp1.deja.com>,
danver@halcyon.com wrote:
> here's the link:
>
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=220217828
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4255. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385E04FB.58A1846@patent.gov.uk>
Source record: 68559

If you want the english RSC then yell. In my previous posting, I didn't mean that I found GEMGS un usable with CAB, just too slow online. The quality of print with my DeskJet 510 is superb. I use NVDI, but I think GEMGS is not dependent on it. I think my FPU helps.

Bob King.

John Garone wrote:
>
> On 18 Dec 1999 07:42:36 , Brian Van TIlborg wrote:
> >On 18 Dec 1999 04:29:18 , John Garone wrote:
> >>On 18 Dec 1999 02:12:29 , Brian Van TIlborg wrote:
> > >
> > >>>I have downloaded GEMGS from Christian Felchs (spelling?) homepage, that
> > >>>isn't deleted yet, and it is well after Sept 99:-), and I have set it up
> > >>>along with path files in the cfg locating fonts etc.
> > >
> > >>Brian,
> > >
> > >> What's that URL for GEMGS?
> > >> John
> > >
> > >
> > >http://www.tu-harburg.de/~smcf1605/index-engl.html
> > >
> > >Ghostscript is located in the downloads, unsupported section.
> > >
> > >If you aren't paying attention, you will be going to the GHOSTSCRIPT
> > >source.
> > >
> > >>
> > >>.
> > >.
> > Hi All,
> > Got it! Used it as an 'External Viewer' in CAB (added *.pdf).
> > Connected to Seagate.com. Clicked to download. Ghopstscript kicked in fine.
> > And after about 15 minutes of Ghoscript loading and PDF loading (still on
> > line here), there it was. A pic of a PDF file. Everything in Ghostscript
> > seems to be in German (no Eng.RSC ?). Clicked wrong button and a half hour
> > later (now dropped by ISP) a blank page. Gotta' experiment with a smaller
> > PDF file (this was 700k). Any way, thanks all for the input,
> > John

4256. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: michaels@mars.stochastik.rwth-aachen.de
Message-ID: <83l0nt$b2g$1@nets3.rz.RWTH-Aachen.DE>
Source record: 68560
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <s_roth-19129914273300001@spc-isp-osh-uas-04-40.sprint.ca>,
Steven Roth <s_roth@sprint.ca> wrote:

>What is the maximum TT RAM expansion?

256MB using two 128MB PS/2-SIMMs and a MagnumTT expansion card.

>What is the maximum ST RAM expansion?

10MB (2 on board + 8 on expansion card).

>What kind of SIMMs (if at all) does the TT use?

On board: None. TT-RAM expansion cards take 30-pin or PS/2, depending on how
old the card is.

>Is the TT networkable to a Macintosh G3? How is this accomplished? What
>protocal is used?

Using a VME Ethernet card and MiNTNet: yes. Not sure if your music software
runs under MiNT.

>What is the theoretical transfer rate (mbits/sec) of TT <-> Mac networking?

10MBit-Ethernet has a theoretical maximum of 1250KB/s, and I have seen above
1100KB/s (but not on a TT).

>What is the largest capacity harddrive that the TT can have internally?

Any SCSI harddisk with moderate power requirements should work - I think
there are drives up to 73GB. If that is not enough, you could attach an
external RAID controller or multiple disks ;-)

>How many SCSI devices can the TT SCSI controller access?

6

cu
Michael
--
In the beginning there was nothing, which exploded.

4257. Re: Serial Port Speeds and CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385E094B.7EADE19C@patent.gov.uk>
Source record: 68561

Hi John,

All the best of the season.
All I know about on line connection Byte/Baud or what ever rates is
what CAB tells you on the top row, ie when you're loading an acquired
URL you get the running average rate, you get much the same when you
download an image or a file on fttp.

Bob King.

John Garone wrote:
>
> Hi Bob (me again)! Wonder if theres program to tell what the actual
> connection is (while running CAB). Like the clock program that shows the
> date/time in the upper right corner of the screen except it would show
> your modem to ISP modem rate. The Supra 28.8 had a display for that but
> the Supra 56k does'nt!
> John
>
> On 16 Dec 1999 12:43:04 , Bob King wrote:
> >Hi,
> >
> >to add my 'half-penny's' worth, I've run at 57,600 into a 28,800 modem
> >and get about the same range as you on both a Falcon and Milan. Remember
> >the 57,600 is only from computer to modem - from then on, the network
> >adjusts to the maximum possible, up to the rated value for your modem,
> >in my case, 28,800.
> >
> >Bob King.
> >
> >JI Logan wrote:
> >>
> >> On 15 Dec 1999 09:59:36 , atarigalen wrote:
> >>
> >> | . . . .
> >> |So, I'm off and running, as near as I can tell. My receive speeds are
> >> |awfully variable though, from 1 - 4 K. Is this normal?
> >>
> >> The variability is standard, as far as I can see. It depends on the
> >> site you are dealing with and the traffic on the network. (Doesn't
> >> that sound technical!). The maximum speed depends on your machine.
> >>
> >> John Logan
> >>.

4258. Help using an Ethernet & networking on Mega STE:)

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <i5R+BSAmugX4Ewn4@steverosie.demon.co.uk>
Source record: 68562
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

The time has come to link my Mega STE to my pc's. To cut down a lot of hassle, as time is limited for me at the present, I need to know how and what I need to do to connect it to my network!

I've forgotten what make the card is, but it fits in the internal slot on the Mega STE. I'm using BNC (thin coax).

I have tried briefly with STinG, but it just bombs out:(

So I'd be grateful to know what software I need, STinG, HSmodem etc..., and any info that would be helpful.

If I can get this working it will speed up waffling through the mountains of disks, formerly LAPD PD library, I have around me as it should cut out transferring onto another hard drive or removable media.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4259. Re: WANTED: Ext. SCSI HD/CDROM

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385E0E2A.718C5C06@patent.gov.uk>
Source record: 68563

Hi Jerry,

I have a 4X CD drive encased in a MegaST 'brick' case, complete with
power supply and a small pre-amp. It has a SCSI 2 Plug attached (I use
it for my Falcon). I now have a Milan with a 24x CD drive, so the Falcon
CD is spare and is your's for ï¿½30 + pp, which will probably be a fair
amount.

Bob King

also at

rking@zetnet.co.uk

ps the SCSI plug pulls off the drive (standard 50 pin block connector).

Jerry Martin wrote:
>
> Hello,
>
> Does anyone have an external SCSI CD-ROM drive (even one of the old
> Apple Caddy ones would do, as long as it still works ;-) for sale? I
> am also looking for an external SCSI (or ACSI) hard disk to use with a
> 1040STe.
>
> Anything available, which might be posted to Ireland?
>
> Thanks,
>
> Jerry Martin
>
> -----
> Atari mICQ support site:
> http://homepage.eircom.net/~vmaria/atari/icq
>
>
> +---+
> |Jerry Martin | email: jtmartin@eircom.net |
> +-------------------------| tel: +353 (0)87 2496459 |
> |"Villa Maria" +-----------------------------------+
> |Leagh South |http://homepage.eircom.net/~vmaria |
> |Burren +---------------------------+-------+
> |Co. Galway | Why not Atari?.. | ||| |
> |Ireland | C-LAB MK.X - MagiC 5.11 | / | \ |
> +---+-------+

4260. PDFs and GhostScript and all that

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385E167F.C548613A@patent.gov.uk>
Source record: 68564

For all you Postscript/GhostScript freaks (like me), see:

http://www.geocities.com/SiliconValley/5682/postscript.html

(that's if you don't know it all already :))))

Bob King.

4261. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <83l5jahsp2@news.rrz.Uni-Koeln.DE>
Source record: 68565
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi again,

In comp.sys.atari.st kerstin.hoef-emden@uni-koeln.de wrote:

> The SCSI controller can address 7 IDs (0-9). If you want to use one for your
^ :-/ Thatï¿½s nonsense, for sure!

> computer (usually no. 7), you can hook up 6 additional devices.

Bye,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

4262. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <83l557hsp1@news.rrz.Uni-Koeln.DE>
Source record: 68566
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

In comp.sys.atari.st res <res@sympatico.ca> wrote:

>> What is the maximum TT RAM expansion?
> 8 megs, but there are some 3rd party cards that go to 32M and beyond
> you dont need to expand a 4-meg machine to run Cubase

Newer TT-RAM cards allow for more RAM. They use PS/2 SIMMs.

>> What is the maximum ST RAM expansion?
> 4meg and 3rd party cards (i think)

With 3rd party cards you can have 10 MB ST-RAM.

>> What kind of SIMMs (if at all) does the TT use?
> i dont know
> dont waste your money on the TT, just get it up to 4 megs

? Weird answer ...
It should be up to oneself to decide how much money to spend on oneï¿½s own TT.

TT-RAM cards:

Mighty Mic: 30 pin SIMMs, up to 32 MB
AIX TT or Magnum TT (not quite sure, which one): PS/2 SIMMs, up to 256 MB(?)

ST-RAM might be more difficult to find. Itï¿½s a comparably huge board you have to exchange.

>> Is the TT networkable to a Macintosh G3? How is this accomplished? What
>> protocal is used?
> dont go there

The TT is the best Atari to do network stuff with. The major problem will be to find an ethernet card. Since the G3 doesnï¿½t come with a serial interface you canï¿½t use the slow null modem connection. There are at least two possiblities, both cards use the VME interface (located behind serial 1 and 2): PAMs Net - drivers for this card are only available when using Mint as OS. The other card is the Riebl. Here you can use STinG under MagiC or PlainTOS with an appropriate driver. Protocol would be TCP/IP. FTP, telnet, e-mail and newsgroup clients as well as a browser(s) are available.

Since the Riebl has BNC and AUI only, you will need a transceiver AUI to twisted pair (and a cross patch TP cable) to connect the two computers.

Your major problem will be to find such a card. They are no longer
manufactured and highly wanted (and comparably expensive).

>> What is the theoretical transfer rate (mbits/sec) of TT <-> Mac
> networking?

Perhaps 2? Even if you use 10BaseT, I donï¿½t think it reaches the maximum
speed (as well as other computers).

>> When networked, is there a way for the TT to access my Mac G3's adsl
> connection?
> why? internet on the Mac exists

I am not too familiar with additional networking soft for the Mac, but I
guess it would be necessary to install something like IP-masquerading on the
Mac. I only know this for Linux. But I guess youï¿½re not too keen on to learn
how to handle a Unix.

>> What is the largest capacity harddrive that the TT can have internally?
> ask Uwe Seimet for the correct answer

Iï¿½ve heard that even 9 GB would do. But you need the newest HDDriver (Uwe
Seimet is the author).

>> How many SCSI devices can the TT SCSI controller access?
> 8 i think

The SCSI controller can address 7 IDs (0-9). If you want to use one for your
computer (usually no. 7), you can hook up 6 additional devices.

>> What solutions are there for accessing multiple SCSI devices on the TT?
> hook them up and make sure your weird-behaving SCSI devices are last

You apply the usual daisy chain principle. Look for proper termination. If
you want to use a lot of external devices, it might be necessary to fiddle a
little bit to motivate the TT to support term power on its SCSI bus. Since
TTs have DB 25 interface, you might need adaptors for newer drives (TTs have
SCSI 1 only). If you look for internal harddisks, donï¿½t use Quantum Fireball
1 GB, the TT cannot boot from it (As additional harddisk it works fine.)

>> Is the TT easily moved into a PC-style case?
> dont waste your money, just put a front-panel power switch on it

I wouldnï¿½t do this either, itï¿½s too much fiddling around. Get one of those
beasts with several plug-ins and a power switch. You just switch it on and
all devices start up at once. It works fine for me. If you donï¿½t want to
have heaps of cases crowding your computer table, get a bigger one for your
external devices.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

4263. MIDI programming in assembly

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Per Ekman <pek@pdc.kth.se>
Message-ID: <mjen1r5bjaj.fsf@toby.pdc.kth.se>
Source record: 68567
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone have any pointers to information on how to
use the MIDI interface of an ST in assembly? Preferably
documentation, but working source code may also do the trick.
I'm trying to read MIDI input with the (perhaps overly
enthusiastic ;) intention of turning my old ST into a
MIDI-CV interface.

*p

4264. Falcon to Mac video

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Chris Good <mrg@mrgs.cix.co.uk>
Message-ID: <385E7BD3.235A5388@mrgs.cix.co.uk>
Source record: 68568

Hi Al,

Does the Falcon have a composite video output on the monitor socket? If so is it wired the same as an STe?

I need to know 'cause I'd like to take the video from the Falcon into my digitizer on my Mac so I can use Apex to do titles and stuff for my Mac video program.

I've got one of those mono/colour switch boxes which I used on my STe. I added a sound and composite video output to it so if the Falcon's wired the same way I'm in luck.

Is this a possibility?

Chris
--
Mr.G on his G3

4265. Re: +++GET YOUR FREE PENTIUM CELERON-300+++_____

__er6to eoiejrelkjr lekrjrtoi45j erji5

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Bernard Chandler <bernie@nationwide.net>
Message-ID: <385E45FF.8CAB0B24@nationwide.net>
Source record: 68569
Cross-posted to: comp.sys.atari.st,comp.sys.be.help,comp.sys.cbm,comp.sys.hp.hardware,comp.sys.hp.hpux

PC wrote:

>
> ==
> Submit a simple form to order your Celeron-300MHz PC
>
>
>

it's not nice to place this ad in the news group. You should be struck
by lightning.

4266. Re: Atari mICQ support site

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <twv74.1779$J9.1256@news.indigo.ie>
Source record: 68570

On 20 Dec 1999 02:17:24 , Brian Van TIlborg wrote:
> On 19 Dec 1999 21:27:28 , Jerry Martin wrote:
>
> >
> >Jerry Martin
> >
> >-----
> >Atari mICQ support site:
> > http://homepage.eircom.net/~vmaria/atari/icq
> >
>
> Sorry Jerry, not going to help you out with hardware. I just saw your name,
> and thought I would publicly thank you for the above URL. This helped me
> out immensely when I got mICQ from the ANTHILL INDUSTRY webpage. Very well
> laid out. I literally connected to mICQ and read your pages in CAB,
> switching between entering the data in mICQ and following your directions
> on the next step to take.
>
Thanks for the kind words, Brian. I'm glad the site was of some use to
someone. I just hope a GEM version appears soon, as ICQ is growing in
popularity!

Jerry

```
+-------------------------------------------------------------+
|Jerry Martin | email: jtmartin@eircom.net |
+-------------------------| tel: +353 (0)87 2496459 |
|"Villa Maria" +----------------------------------+
|Leagh South |http://homepage.eircom.net/~vmaria |
|Burren +----------------------------+-------+
|Co. Galway | Why not Atari?.. | ||| |
|Ireland | C-LAB MK.X - MagiC 5.11 | / | \ |
+-------------------------------------------------------+-------+
```

4267. Re: Different NG Lists

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <385e8518_3@spamkiller.newsfeeds.com>
Source record: 68571

Mario,
Ya' know, it kinda' makes ya' feel a bit lackin' aftr postin' somethin'
already covered in the same thread (thinking my post was world-awakening
piece of insight!) Duh!!! :-(
John

On 19 Dec 1999 20:57:48 , Mario Becroft wrote:
>John Garone (swampfax@atlantic.net) wrote:
>: Hi All,
>: This may be re-hashing but I thought it important:
>: I have access to three different newsgroups and I get three different
>: lists to download from. Anywhere from different start/stop dates to
>: only getting the previous month at times. All three vary in the full
>: content of posts (all three have missing posts in three different varities).
>: Are NG servers non-standard or is this software problem?
>
>The quality of newsfeeds is very variable. I was getting only about half
>of the messages in this newsgroup, and none at all in some other groups
>with my previous ISP, but my current ISP has much better newsfeed and I
>don't think I am missing anything significant now. I think Deja News and
>the like are a good reference to check what you are missing.
>
>--
>+---+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments: |
>| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
>.

4268. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <385e945b$0$161@news.zetnet.co.uk>
Source record: 68572

On 20 Dec 1999 02:17:14 , Brian Van TIlborg wrote:

>I am still trying to figure out how to launch a URL from NEWSGROUP POSTS
>into CAB. Heck I would just like to get the post into HTML for NEWsies own
>webbrowser, just to jump to the URL. This is an old feature, and there is
>something in the docs about doing this, but I think the longer I use my
>Atari, the less I am able to read:-). I must improve my habits.

Hi Brian!

To launch a URL from Newsie into Cab (Cab must be loaded), simply hold
down the SHIFT key whilst clicking on the blue URL.

As for the internal browser, I wouldn't know, I use Cab in preference.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

4269. FS: English MagiC 6.01 OS for the Atari ST/e/TT/Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <20121999125801662%macgod@rocketmail.com>
Source record: 68573
Cross-posted to: comp.sys.atari.st,van.forsale

For sale: B&B's MagiC OS (English) version 6.01 for any Atari-branded
TOS computer.

Reason for selling: It pains to realize this now, but as it turns out,
multitasking w/MagiC on my 4MB Falcon is just too crowded and I can't
afford to upgrade to 14MB or what have you..

This is a recent version and it will be possible to upgrade to the
soon-to-be MagiC 7 with this package. Asking $70CDN. (If necessary,
do any currency conversion at http://www.xe.net/ucc/ .)

Inquiries can be directed here, to [macgod@rocketmail.com] or by
phone--(604) 945-2877.

Cheers,
Derek

--
[Derek Warren === Trideja Digital Music / Digital Creativity]
[Drop by the webcam! http://derek.trideja.com/ : http://www.trideja.com/]
Hiroshima '45. Chernobyl '86. Windows '98. Think different.
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea."

4270. NEWSie: OFFLINE vs. ONLINE (was "was thinking of going")

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <83m5l911e76@enews3.newsguy.com>
Source record: 68574

On 2 Dec 1999 10:17:44 G, Jo Even Skarstein wrote:

[snip]

>The problem is news, if you want to read news offline then I believe
>Emailer is the best choice. I've never gotten the hang of NEWSie, but
>since I prefer to read news online anyway (it's faster and cheaper) I
>really can't say who's the best.

You really think it's faster and cheaper to read news _online_?

I find the opposite to be true. I use NEWSie to D/L all the new messages in my subscribed groups, then read and reply offline. It really gets the messages fairly quickly, and then I can take my time to browse through and post - without worrying about my ISP cutting me off for lack of activity.

(just my opinion)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

4271. Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <83m5li21e76@enews3.newsguy.com>
Source record: 68575

I posted this a week or so ago but it never made it to the server, anyway, here it is again:

-=-=-=-=-=-=-=-=-=-=-=-

On 7 Dec 1999 21:14:44 -, Terry May wrote:

>Thanks for your input. I think you're right that I've carried on a bit
>too much at times, and I HAVE tried to scale back my PC-related messages.
>
>If only you could see the messages I DIDN'T write. ;^)
>.

Terry,

I find your point of view quite interesting, especially given the fact that I am contemplating the move to a PC. I too have used Atari products since the 8-bit days, and moved up to an STE, then my current Falcon, which I use daily for any number of things, including Internet, MIDI/music, etc.

My computer choices were almost always based on filling a need. I got an STE because I was really getting into MIDI and electronic music, and that was the best and most affordable way to go at the time. When the STE started limiting what I could do, I considered switching to a MAC or PC, but instead went with the Falcon - mainly because I was able to get it for a great price - but also because the MIDI/digital audio software I wanted to use was at that time, only available on the Falcon.

True, there was a certain amount of "brand loyalty", although I would say it was more like "brand familiarity". It was certainly easier and cheaper to stick with the same basic platform than to completely start from scratch.

But lately, I realize that I am really missing out on a lot of things, particularly with regard to the web/HTML - because I still use the Atari platform.

My current web browser (CAB 2.7), while adequate, is certainly being left behind since it's not fully HTML 4.0 compliant, can't do CSS, or SSL (at least under _my_ chosen operating system, MagiC), Shockwave, Real Audio, _useable_ .MP3 and others. My only real choice here is to wait for some enterprising Atari programmers to eventually fill these holes in the Atari's repertoire (which is certainly possible!), or to move over to another platform.

I've got friends that use MACs, and friends that use PCs. I haven't made up my mind yet, but I'm leaning toward the PC, since it's a bit more affordable, and there is without a doubt more available for it.

And of course there are a lot of things I _don't_ like about the PC and the out of control and bloated Windows, and truly wish that the Atari platform could keep pace, but seeing my roommates's new PC in action, and all the software and multimedia type things he can do (in addition to hearing from new PC / former Atari users like you and Louis Holleman) is making me feel much like I did when I realized the STE was limiting what I could do with digital audio. It's soon going to be time for a change. And given my interest in HTML authoring and a desire to keep on top of new developments in those areas, I'd be unnecessarily limiting myself by staying _only_ with the Atari platform.

However, at this point I feel I will keep my Falcon for MIDI / digital audio, because from what I've seen on the PC, I'm not really missing out on anything. And the cost of doing the same MIDI / digital audio [I now do on the Falcon] on the PC is a bit steep. And to be honest, I'm not convinced the PC is a well suited for MIDI work as the Falcon.

Anyway, that's where I am now. Casually looking at PCs and pondering my computing future. I'll stick with my Atari for now, but that will most likely change next year. And discussions like this will help me make that decision when the time comes.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

4272. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <83m9fk$153$1@news7.svr.pol.co.uk>
Source record: 68576

On 20 Dec 1999 00:45:13 , Tony Cianfaglione wrote:
Tony
My password is less than 8 characters and these are
allowable for both Free-online and Freeserve.

Installed Sting 1.22 from 1.15 connection to
Freeserve is good, Free-online fails exactly
as Sting 1.15 did.
?? Copied the scripts from 1.15 to 1.22
hope that's OK ??, it certainly works.
Noticed now though with the new dialler ACC.
my treasured CAF2.6.PRG (CUBASE) BOMBS, and
freezing too with EVEREST.
REgards BILL

4273. IPRN for MagiC Installation

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385ebf66.0@news2.cluster1.telinco.net>
Source record: 68577

Hi Everyone,

Just in installed iPRN for MagiC BY Peter Missel following the docs
(I hope - as the're in german) and nothing seems to be happening.
I have installed the IPRN.DEV in the MagiC Extension folder but when I
boot up no recognition is output to the screen or when printing,
afterwards have checked the U:\DEV\PRN directory and no installation
message is evident. Am I doing something wrong here? I have seen other
users mention that it works well so I assume I must have! I am using
NVDI 5.03 and MagiC 6.01.

Thanks in advance.

Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

4274. Re: Falcon to Mac video

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <945730558-180390AEicMi@post3.tele.dk>
Source record: 68578

>From: Chris Good <mrg@mrgs.cix.co.uk>
>Date: Mon, 20 Dec 1999 18:56:18 +0000
>
>Hi Al,
>
>Does the Falcon have a composite video output on the monitor socket? If
>so is it wired the same as an STe?
>
>I need to know 'cause I'd like to take the video from the Falcon into my
>digitizer on my Mac so I can use Apex to do titles and stuff for my Mac
>video program.
>
>I've got one of those mono/colour switch boxes which I used on my STe. I
>added a sound and composite video output to it so if the Falcon's wired
>the same way I'm in luck.
>
>Is this a possibility?
>
>Chris

I don`t know if this is of any help, but I did use my Falcon connected to a vidio recorder to record some animations I had made with PrismPaint and Apex a few years ago (6 years, if I remember correctly). It worked OK. And some of my PC friends didn`t know what to say, they was not abel to do that trick at that time. And that was with a stock 4 Mb Falcon, no accelerator or extra ram. Havn`t tryed that sice then.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4275. Re: Memory Upgrading / RAMDISK ?

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Tom <tom@aladdin.clara.co.uk>
Message-ID: <NKy74.2423$vi5.69394@nnrp3.clara.net>
Source record: 68579

Nicolas,

Thanks for the breakdown, great pieces of information. I unfortunately went straight from developing 'sinclair' machines, straight to PC's, so missed out on the atari, I am only just starting to catch up on this glorious machine.

I will certainly pick up the quickfaq and have a read through.

Regards,
Greg

Nicholas Bales <bales@free.fr> wrote in message
news:385A8858.A0C19317@free.fr...
> G T Martin a crit :
> >
> > Hope these questions are clear! Anyway.....
> >
> > 1) I have a 520ST with 30 pin SIMMS, are these normal PC 30pin SIMMS?,
>
> I assume this is an STE, not an ST or STF. Yes, these are standard 30
> pin SIMMs, probably 2x256K.
>
> > as I
> > also have an ST1040, the only difference between this and the 520 is
that it
> > doesn't have any audio phono plugs on the back, will this also be using
> > SIMMS as its memory as well?, and can this be upgraded with PC 30pin
SIMMS?
>
> Nope, this is an ST or STF. These ones don't use standard SIMMs and are
> rather difficult to upgrade.
>
> The STE is slightly more powerful than the STF and can be upgraded to
> 4Mb. Once you've done this, the STE will be a much better machine and
> you can keep the STF as a back up machine.
>
>
> > 2) If this is the case, and I put say, 4mb of memory, is it possible to
> > create a Ramdisk with GEM?
>
> Erm... yes among other things. You could also start considering running
> comfortably a multitasking OS like MiNT or MagiC, or web surfing, or...
>
> Details about all this are in the Quick FAQ.

>
>
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>

4276. Atari Online News, Etc. #01-42

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <J9lC1v2.dpj@delphi.com>
Source record: 68580

```
A-ONE #0142 12/17/99

~ Atari Today - New Mag! ~ People Are Talking! ~ Remote Control Web
~ Internet Access Tax?! ~ Library Web Filters? ~ 1GHz Chip Next Year
~ Future of e-Commerce? ~ Web Access Fee vs Free ~ bleem Fights Back
~ WebQuest Adds Bushnell ~ Do You Know Xmas Songs ~ Gran Turismo 2

-* Grinches Try Xmas Virus Hoax *-
-* Traditional Stores Back Web Taxes! *-
-* Computer Package Deals Assessed - Ripoff? *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

4277. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991220214523.13675R-100000@halifax.chebucto.ns.ca>
Source record: 68581

According to Ronald Andersson, when you move from STinG 1.15 to 1.20 or
1.22, you also have to replace all of the subsidiary programs as well
ie..the related CPX, PRG, APP etc as 1.20 up works differently from
1.15.

On 20 Dec 1999, William Robinson wrote:

Copied the scripts from 1.15 to 1.22.
hope that's OK ??, it certainly works.
Noticed now though with the new dialler ACC.
my treasured CAF2.6.PRG (CUBASE) BOMBS, and
freezing too with EVEREST.

4278. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <385ee15d_1@spamkiller.newsfeeds.com>
Source record: 68582

On 21 Dec 1999 00:41:09 , Trevor Spencer wrote:
>On 18 Dec 1999 02:12:19 , Brian Van TIlborg wrote:
>>On 15 Dec 1999 01:38:46 , John Garone wrote:
>>>On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>>>>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>>>>reading OFFLINE messages in NEWSie, and come to a message with a web
>>>>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>>>>the link, and the web page will be loaded into CAB.
>>
>>>>-Paul
>>
>>
>>
>>>re: left shift while clicking on url loads into CAB
>>> Is this supposed to work on a Falcon? Did'nt here!
>>> John
>>>
>>
>>
>>Yes, it is supposed to work on a Falcon as NEWsie is developed on one if I
>>remember correctly.
>>
>
>It it's any help, it works fine on my STe as well.
>
>Trevor
>
>6 MB ATARI STe with Veloce+2
>NVDI TOS 2.06 MagiC Thing
>
>
>.
Hi Trevor,
Are you running single or multi-tos? I'm running single. Could that be
it?
John

4279. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <vvst5ss0ve7ovarg1lr6k3jti8gdmr75up@4ax.com>
Source record: 68583

On 20 Dec 1999 21:04:50 GMT, Nurmix@socal.SPAM (Paul Nurminen) wrote:

>I find your point of view quite interesting, especially given the fact
>that I am contemplating the move to a PC.

Glad to know I didn't irritate EVERYONE here. :^)

>I've got friends that use MACs, and friends that use PCs. I haven't made
>up my mind yet, but I'm leaning toward the PC, since it's a bit more
>affordable, and there is without a doubt more available for it.

There was a time that I wanted to move to the Mac. I liked the underdog role it played, and i had a bit of experience on Macs and pretty much liked them. But over time I decided that if I'm going to leave the Atari platform because it's limited, why move to another limited platform (albeit not as much). And the Mac's future is also uncertain, though it's certainly doing well now. I also don't like the all-in-one cute approach they're taking. In the end I decided to take the huge leap instead of the small step, and I'm really glad I did.

>However, at this point I feel I will keep my Falcon for MIDI / digital
>audio, because from what I've seen on the PC, I'm not really missing out
>on anything. And the cost of doing the same MIDI / digital audio [I now
>do on the Falcon] on the PC is a bit steep. And to be honest, I'm not
>convinced the PC is a well suited for MIDI work as the Falcon.

No idea. I never got into MIDI.

My latest kick on my PC is making my own audio CDs from MP3 files (widely available on the internet). It's a blast getting some old out of print or never in print stuff and putting on CD, and even making your own full color jewel case inserts and disc labels. I'm very happy with the software (Adaptec Ease CD Creator 4 Deluxe) I'm using for this purpose.

>Anyway, that's where I am now. Casually looking at PCs and pondering my
>computing future. I'll stick with my Atari for now, but that will most
>likely change next year. And discussions like this will help me make that
>decision when the time comes.

Thanks for the comments, and keep us posted on what you do.

4280. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2012992330120001@spc-isp-osh-uas-05-13.sprint.ca>
Source record: 68584
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <NEk74.6801$ci.7576@news21.bellglobal.com>, "res"
<res@sympatico.caNOSPAM> wrote:

<snip>

>Really? Try the newest version (2.5). I've had no problems with a
>20-layer environment. Unless you are sysex and controller happy

Yes. Lots of sysex and controller data. But, if the automation fades
were performed in ProTools, then that would bring my RAM requirement down
greatly...and improve resolution to 24-bit!

<snip>

>> All I want the TT to do is MIDI. That's all! I'm sick of the
>> sluggishness that OMS in ProTools provides. And I'm also sick of the
>> horrible automation that Logic Audio provides.
>Pardon? What about the timing of midi on the Mac? Why not get another
>cheaper Mac
>that allows you multiple screens, current versions, etc? Even an iMac would
>work

Mac MIDI interfaces are serial devices. The MIDI data is sent out one
byte at a time. With the Atari (and specially ExPort) the data is sent
out in parallel.

Have you ever used OMS? I sometimes have to correct for a 20ms delay.

>And they are bloody cheap
>I use Logic for all my automation, with Cubase as the main sequencer
>Call me crazy

You are crazy. For me, Logic's automation and audio is sub-par compared
with ProTools. Steinberg has dropped Cubase TDM.

>> PC style cases are cheap. My G3 is in a rackmount already.
>Please tell us how you rackmounted your G3. Did you do it yourself?

The rack I used is from Marathon Computer:
http://www.marathoncomputer.com/pr_prg3bw.html

4281. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945759208-73437AEicMi@cwcom.net>
Source record: 68585

William Robinson said:

> ammo. Trying to connect to ISP free-online, my guns running out.

> In the dialer script it asks for Client IP, but the address
> from Free-online is server assigned, so I am unsure what is
> to be entered here, I have tried 0.0.0.0.

Grab STinG V1.22 as advised by others, and in one of the config boxes in the dialer set the flag for server assigned addresses. It works well.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4282. [GAMES] Doom, Heretic, Hexen v0.23 available

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <83kncb$f9c$1@nnrp1.deja.com>
Source record: 68692

Hello everybody,
these new versions are bug fixes:
- 320x480x8 bits mode was no more working on TT, corrected.
- Hexen: "SKY1 not found" bug, corrected.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

4283. Re: Complete Mega ST2 system for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pkg74.55$a91.217@198.235.216.4>
Source record: 68693

On 19 Dec 1999 23:44:42 , Brian Van TIlborg wrote:
>
>Just thought I would forward this address, roughly:-).

Ok, I thought I would do this 3 times:-(.

There is a feature of NEWsie which will , infuture, allow you to post
messages and delete them like an email box. The postbox now has Que and
Send features and then you delete them from the postbox instead of
automatically. In this particular instance the file remained Quede for some
unknow reason.

My apologies to all.

later Brian.

>.

4284. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Kkg74.56$a91.217@198.235.216.4>
Source record: 68694

On 19 Dec 1999 10:56:58 , Djordje Vukovic wrote:
>>From: madmax@bfree.on.ca (Brian Van TIlborg)
>>References: <aPZ14.1360$Vf2.821@198.235.216.4>
>>Subject: Re: NEWsie OFFLINE
>>X-Newsreader: NEWSie Version 0.96 (Atari)
>
>I have seen some people here are using Newsie V0.96.
>What is the current status of this version- is it still in
>testing phase, or is it available to public?

Um, Er, I don't know what you are talking about :---------).

I hope that nose resembles Pinochios, but I am sure there is a better way.

I will give you what I know.

1) Current version of NEWsie is .94 as listed on the NEWsie Homepage.
2) .96 is in Beta Testing.

3) I don't know how many beta testers there are, but I am testing the lastest beta release on a TOS 1.0 520ST with 2.5Meg of Ram, as well as Magic 4.0. I also have a Falcon Geneva set-up and TT Magic, Geneva setup as well as a Number of MegaSTes etc., However I don't consider myself and expert, but more of a bumbler, which is why I sometimes stumble into problems a power user wouldn't. Therefore many users here actually know more about NEWsie than I do.

I am still trying to figure out how to launch a URL from NEWSGROUP POSTS into CAB. Heck I would just like to get the post into HTML for NEWsies own webbrowser, just to jump to the URL. This is an old feature, and there is something in the docs about doing this, but I think the longer I use my Atari, the less I am able to read:-). I must improve my habits.

4) When the .96 version is released, if it is released, I am certain it will be well received. There is lots new, and I am sure we will still want more:-). Keep your eyes posted, for when John releases the final .96.

Actually, I hope he releases it in 2000 to be the first software release of the NEW MILLENIUM. I need software with a y2k Date on my 1985 ST. Who would have thought:-).

I would like to post a list of WHATS NEW, but I think this should all be left to John, when he is ready.

Like I said, I don't actually consider
myself a beta tester as much as I consider myself a user with beta software, hoping to get lucky and find something wrong by being

incompetent. I am certain, John wonders, "why would he have done this? It doesn't make sense" such as trying to open an FTP window and click a url while offline, only to see NEWsie crash. This has little value to anyone, but I did it in an earlier version of NEWsie and John made NEWsie a little more idiot proof when he released version .94, which I consider to be a very solid version.

So yes, it has been a year since .94 was released, and I myself had wondered, if there was to be a .96 or later. I have used this for roughly 2 weeks which isn't alot of time to experiment however I hope NEWsie users see the next version soon.

I hope this helps.

Later Brian.

>Cu.
>.

4285. Re: WANTED: Ext. SCSI HD/CDROM

Newsgroup: comp.sys.atari.st
Date: 1999-12-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ukg74.58$a91.217@198.235.216.4>
Source record: 68695

On 19 Dec 1999 21:27:28 , Jerry Martin wrote:

>
>Jerry Martin
>
>-----
>Atari mICQ support site:
> http://homepage.eircom.net/~vmaria/atari/icq
>

Sorry Jerry, not going to help you out with hardware. I just saw your name, and thought I would publicly thank you for the above URL. This helped me out immensely when I got mICQ from the ANTHILL INDUSTRY webpage. Very well laid out. I literally connected to mICQ and read your pages in CAB, switching between entering the data in mICQ and following your directions on the next step to take.

Thank You.

Brian.

>.

4286. Q: Simple Textprocessing

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <945741843@acpu.com>
Source record: 68496

References:
<slrn85nls0.34h.bfischer@acrasia.TechFak.Uni-Bielefeld.DE>

bfischer@acrasia.TechFak.Uni-Bielefeld.DE (Bjoern Fischer) sez:

B > I plan to use my good ol' MEGA-ST4 for simple textprocessing
B > tasks. For this I am looking for an application that supports
B > HP's PCL. I don't have any idea which software I should use.
B > Is there free software doing the job?

Depends on how simple. I have never had any problem printing from
any text editor (STeno, EditPlus, Everest, Edith, etc) directly to
my HP500C DeskJet. But if you want text effects (bold, underline,
italics) and a little fancier formatting, give Marcel a try.
Freeware. At an ftp site near you.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... There's nothing a concentrated phaser blast can't solve.
___ Mountain Reader II - #00000077

4287. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <385DD3D6.6682D0D6@free.fr>
Source record: 68497
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steven Roth a ï¿½crit :
>
> I am interested in using an Atari TT030 for MIDI MTC'ed to my Macintosh G3
> ProTools Mix system to avoid using OMS. Therefore, I have the following
> questions regarding compatibility, expandibility and networkability of the
> TT:
>
> Does Cubase or Notator (original or Logic) work with the TT?

Yes, except Cubase 2.0 maybe.

> Would they run in ST or TT mode (if there is such a thing)?

No such thing. They'll run at the TT's max speed.

> Would they use TT or ST RAM?

Dunno, but they should NEED more than 4Mb anyway, so ST Ram is ok.

> What is the maximum TT RAM expansion?

256Mb I think, but not sure. The main question is where to find such an
extension.

> What is the maximum ST RAM expansion?

14Mb.

> What kind of SIMMs (if at all) does the TT use?

It doesn't. It needs Atari RAM boards.

> Does C-Lab's Unitor2/ExPort MIDI expansion interface work with the TT?

Don't see why it shouldn't

> Does Steinberg's MIDIEx work with the TT?

Same here.

> Is the TT networkable to a Macintosh G3? How is this accomplished? What
> protocal is used?

Not really. It probably can be done, but it's not very practical. The TT
has an appletalk serial port. With a TCP/IP stack like STinG you can
probably get started, but this is serial, remember.

> What is the theoretical transfer rate (mbits/sec) of TT <-> Mac networking?

Serial is 115Kbps.

> When networked, is there a way for the TT to access my Mac G3's adsl connection?

STinG supports IP masquerading. At those speeds though, would the TT
benefit of an ADSL connection ?

> What is the largest capacity harddrive that the TT can have internally?

Several gigs. SCSI of course.

> How many SCSI devices can the TT SCSI controller access?

6.

> What solutions are there for accessing multiple SCSI devices on the TT?

There's a fiddly bit. I beleive it's tricky to mix external SCSI with
internal SCSI.

> Is the TT easy to rackmount? In other words, is the motherboard small
> enough to mount in a standard rackmount case?

Dunno. You would have to measure it.

> Is the TT easily moved into a PC-style case?

Dunno, it would probably have to a big tower.

> Thanks in advance.
>
> --
> | Robert Sach NYU
> | "C:/DOS, C:/DOS/RUN, RUN/DOS/RUN"
> --:-)

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4288. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s5uai20rg3123@corp.supernews.com>
Source record: 68498

On 20 Dec 1999 19:40:04 , Terry May wrote:
>On 20 Dec 1999 21:04:50 GMT, Nurmix@socal.SPAM (Paul Nurminen) wrote:
>
>There was a time that I wanted to move to the Mac. I liked the underdog
>role it played, and i had a bit of experience on Macs and pretty much liked
>them. But over time I decided that if I'm going to leave the Atari platform
>because it's limited, why move to another limited platform (albeit not as
>much). And the Mac's future is also uncertain, though it's certainly doing
>well now. I also don't like the all-in-one cute approach they're taking.
>In the end I decided to take the huge leap instead of the small step, and
>I'm really glad I did

You have to admit that if your going to purchase hardware that will be
outdated in a couple of years, the new G4's don't look that bad. I
guess it depends if you want to assemble a computer or not. I am kind
of sorry about purchasing a Compaq PII450 at work, to much of a
proprietary effort went into the machine. I have been told that Dell and
Gateway are much better machines to get along with. To much Atari in
me, I would rather build it piece by piece, or let Apple do it for me.
I don't know all that much about new hardware, but as the Commander
(NAVAIR) has ordered no new Apple purchases, I am stuck with a PC at
work. It's their money (or the tax payers, however you want to look at it).
The Reality Monsters are more fun anyway ;).
>

>My latest kick on my PC is making my own audio CDs from MP3 files (widely
>available on the internet). It's a blast getting some old out of print or
>never in print stuff and putting on CD, and even making your own full color
>jewel case inserts and disc labels. I'm very happy with the software
>(Adaptec Ease CD Creator 4 Deluxe) I'm using for this purpose.

Amazing, that is one of the reasons I love my Falcon :) (Yamaha CDR,
CD Writer and CD Recorder work fine). It's kind of cool to put old
LP's onto your own CD's. No cable modem here, so off the LP is easier,
but you have to be able to record and edit audio......
My kid (yea, he has his own Falcon) have been recording some weird
Japanese Punk Rock stuff only available on LP's. It's pretty funny.
He was using the Expose video capture device on my machine the other
day, posing himself so the picture could easily be merged with some of
the anime he has been playing with. Between Photoline and Rainbow
Multimedia, he has come up with some nice inserts off the Epson Photo
EX. I'm going to get him a digital camera for his birthday and the
Atari software package to download from the camera to his Falcon.
Can't image what he will come up with then.
Guess we do have something in common, even using different machines.

>
Mikey

4289. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912210939250.117-100000@rakas>
Source record: 68499
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 19.12.1999, Steven Roth <s_roth@sprint.ca> wrote:

> Does Cubase or Notator (original or Logic) work with the TT?

Notator, no. Logic and Cubase, yes.

> Would they use TT or ST RAM?

Probably ST ram, since they are hardware-intensive.

> What is the maximum TT RAM expansion?

Theoricaly, 256 MB, based on the 68030's addressing capabilities.
Atari made a 16 MB card and Aixit 64 and 256 MB.

> What is the maximum ST RAM expansion?

Theoricaly, 14 MB. In practice, the motherboard has 2 B, then
you add Atari's 2 MB or 8 MB n top, for a total of 4 or 10 MB.

> What kind of SIMMs (if at all) does the TT use?

The ST ram card has its ram chips soldered on.

TT ram uses 30-pin FPM or 72-pin SIMMs, depending on which brand.

> Is the TT networkable to a Macintosh G3?

The TT can do TCP/IP, using MiNT-Net or STinG. If the G3 has a
RS422 serial port, you could use a Mac printer cable as a
nullmodem.

> What is the theoretical transfer rate (mbits/sec) of TT <-> Mac networking?

230400 bauds on the RS422 port.

> What is the largest capacity harddrive that the TT can have internally?

Assuming you use the standard TOS 3.xx, up to 14 partitions of
512 MB each.

> How many SCSI devices can the TT SCSI controller access?

All devices from ID 0 to 7 are supported.

> Is the TT easily moved into a PC-style case?

Using an old style AT case, yes.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4290. Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83nktk$gh6$1@user2.teleport.com>
Source record: 68500
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

(Update: 12/21/99) I'm calling on my regular and repeat customers for
help. This is a slow time of year for me. With the Holiday Season upon
us, my potential customers aren't thinking about buying Atari. Their
busy shopping for Gifts for the season. And this time means slow/no
business for me. Bills go unpaid, I borrow money and I'm unable to buy
Gifts for my friends and family. Hey, I'm not asking for Charity, no
Hand outs. I'm asking for my regular and repeat customers to give me
your Atari Business. And if you haven't bought from me before. Try
making a small order. Kind of like a Trial Run. See if you like it. And
if your unsure about me, these NewsGroups are a good place to start. A
lot of my Customers frequent these NewsGroups. Go ahead and Post here.
Ask them about me, Bravo Sierra (Ben Smith) of Bravo Sierra Computers.
I'm sure everyone has their own opinion.

Click for WebSite!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4291. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <f_I74.4250$a91.639@198.235.216.4>
Source record: 68501

On 20 Dec 1999 20:09:33 , sntchr94 wrote:

>Hi Trevor,
> Are you running single or multi-tos? I'm running single. Could that be
>it?
> John

You need to have Cab Loaded. A Multi-tasking system is required.

I have never thought of having Cab launch NEWsie, then the Url redirecting back to CAB.

Regardless, I can't get this feature to react.

Am I to understand that you guys, just read your NEWSposts and if someone has written a URL, you simply shift and click on it and you are launched into Cab?

The only thing I can get html oriented is the help file:-).

Later Brian.

>.

4292. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <t_I74.4252$a91.639@198.235.216.4>
Source record: 68502

```
On 20 Dec 1999 20:40:59 , James F. Haslam wrote:
>On 20 Dec 1999 02:17:14 , Brian Van TIlborg wrote:

>
>To launch a URL from Newsie into Cab (Cab must be loaded), simply hold
>down the SHIFT key whilst clicking on the blue URL.

I have CAB loaded. I have NEWsie Loaded. The only time I see BLUE URLs are
when the help files are loaded. Such as your link below appears as normal
text to me.

Later Brian.

>As for the internal browser, I wouldn't know, I use Cab in preference.
>
>
>
>Cheers!
>
>
>
>James
>
>
> ___________________________________
> / /\
> / James Haslam / \
> / / || \
> / Email address: / || \
> / jfhaslam@zetnet.co.uk / /||\ \
> / / //||\\ \
> / Website: / \
> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
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4293. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <z_I74.4254$a91.639@198.235.216.4>
Source record: 68503

On 20 Dec 1999 19:40:04 , Terry May wrote:
>
>Glad to know I didn't irritate EVERYONE here. :^)

Yes you did;-).

>.

4294. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <TeK74.17121$Ke.1037405@tw11.nn.bcandid.com>
Source record: 68504

On 21 Dec 1999 10:53:13 , Brian Van TIlborg wrote:
|
|I have CAB loaded. I have NEWsie Loaded. The only time I see BLUE URLs are
|when the help files are loaded. Such as your link below appears as normal
|text to me.
|
|Later Brian.

You'll need to configure Newsie for that option. Sorry, I can't remember
which setting it was at the moment.

Joe

4295. Re: IPRN for MagiC Installation

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385f8d93.0@news2.cluster1.telinco.net>
Source record: 68505

```
On 20 Dec 1999 23:44:38 , Sean Barbieri wrote:
>Hi Everyone,
>
>Just in installed iPRN for MagiC BY Peter Missel following the docs
>(I hope - as the're in german) and nothing seems to be happening.
>I have installed the IPRN.DEV in the MagiC Extension folder but when I
>boot up no recognition is output to the screen or when printing,
>afterwards have checked the U:\DEV\PRN directory and no installation
>message is evident. Am I doing something wrong here? I have seen other
>users mention that it works well so I assume I must have! I am using
>NVDI 5.03 and MagiC 6.01.

Update:
I changed to version 1.02 (had 1.01) and now loads up fine - thanks to
Denesh at CyberSTrider for all his help with this.

Best Wishes
Sean

---
.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'
```

4296. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <flipflap-2112990908170001@pm-brt1-47.coastalnet.com>
Source record: 68506

An inexpensive alternative to Atari for browsing the web would be a Mac Quadra 650 or Quadra 800. This gets you a 68040 processor, fairly inexpensive memory upgrading, much faster floppy disk writing, and access to lots of good educational software.

I first bought a Quadra 630 to help homeschooling my son. After bitching about the OS for a few months I came to like it enough to buy one for myself. It took a while to learn the differences between the MANY Macintosh models. If I had it to do over I would get a Quadra 650 or 800 instead of the 630. They have more video modes, more memory slots and are easily upgradeable to a RISC Power Mac motherboard. Either model can be bought for $50 to $150. If you live in a city you might find one in a dumpster.

I'm still regularly using my TT, Mega4 and STs. There are still things I can't find software to do on the Mac. All my business programs are written in dBMAN and will run on anything from an ST to a Falcon. I bought Fox Base for the Mac with the intent of porting over the dBMAN stuff but haven't done it yet. I wish I could find a Mac program that would do everything Edit Plus will do. I don't do MIDI myself, but that would be another reason to keep using Atari. But when it comes to internetting, the Mac wins. I could probably sell my TT for enough to buy two more Quadras but I would lose too much versatility.

I admit to considerable predjudice agains Microsoft. Too many virus problems, too much bloated code, Bill Gates has too much money. I have a couple of IBMs I got for free. I don't like them much. Maybe they would be OK with Linux, I plan to give it a try anyway.

Macs are OK. MagicMac seems to run pretty darn good on a Quadra. I don't have anything but the demo though. Can't see paying more for one program than I paid for the whole computer system. Since I still have a TT I really don't need MagicMac.

--
Bill Freeman Mechanical Design Engineer NC,USA
Mac Quadra 630 + Atari TT030 + IBM PS2 9577DNA

4297. Re: Why EMULATORS and CRACKS are Better than a REAL ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <83o3j8egk1@SOLAIR2.EUnet.yu>
Source record: 68507

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:_lg74.62$a91.217@198.235.216.4...
> I am posting this in FRUSTRATION. After reading this you will realize
> that my world will not come to an end as I know it. The following is not a
> life and death situation, nor is it relevant to computing but only to game
> playing.....................

I wonder how can someone with such big PC-fobia even beeing something like
frustrated ??????? - :-))))

Instead spending so much money on so many Atari, you should find someone
who can modify game to work on every Atari (at least ST) version... Or try
TOS loaders...

Pera

4298. Wanted to buy

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: tommage@aol.com
Message-ID: <19991221102726.22184.00000408@ng-fc1.aol.com>
Source record: 68508

Hi, I am looking to buy these original Ultima games on diskettes only, complete in boxes with everything in nice shape, platform does not matter :) Please email me if you have any for sale or I have some Ultima and other items for trade.

UI (1 Book, 1 RefCard, 4 PaperMaps, Bag with 3 Coins)
UIV (Cloth Map, Ankh, 2 Books)
UVII (Cloth Map, Book, Medallion)
UVII Forge of Virtue
UVII-2 Serpent Isle (Cloth Map, Book)
UVII-2 Silver Seed
UIV ankh

Martian Dreams

Also IBM only versions of UI and/or UII complete :)

Thanks,
Tom

4299. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945790472-832891AEicMi@cwcom.net>
Source record: 68509

Bob King said:

>If you want the english RSC then yell. In my previous posting, I didn't
>mean that I found GEMGS un usable with CAB, just too slow online. The
>quality of print with my DeskJet 510 is superb. I use NVDI, but I think
>GEMGS is not dependent on it. I think my FPU helps.

The "official" English RSC and supplementary files for GEMGS are on my web site, URL in sig. There's a also a download link to ftp://ftp.lip6.fr

For users who have to pay for telephone calls or online time to their ISP I agree with your point about using GS as a viewer for PDF or PS files. Whilst it's a perfectly valid approach, it's just too slow and it isn't capable of rendering PDF files created using newer versions of Acrobat.

Unless someone is prepared to take on the work of porting the Aladdin source files over to the Atari (and supposing that those files in turn are updated) this is a situation that will worsen over time.

Rgds, Derryck

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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4300. Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <83oufjept1@nnrp1.deja.com>
Source record: 68510

Hi guys,
Could I get some opinions on Mark Williams C? I was thinking about purchasing a copy. Does it have good functionality and how easy is it to use? Any other recommendations?

Thanks,
Andy Blakely
anakimana@excite.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4301. Quincy

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: misha.s@Eunet.yu
Message-ID: <83o9il$fp5$1@SOLAIR2.EUnet.yu>
Source record: 68511

I need web address for Quincy (hard disk recording software for Atari Falcon) !
Thanks in advance
Misha

4302. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <385FB194.A17E3A2A@patent.gov.uk>
Source record: 68512

Derryck,

Could be putting my foot right in it here, writing away from my Atari,
but I think I found the 'official' English RSC for GEMGS to be corrupt,
or at least not acceptable by the main program. I recall that somehow it
had acquired an extra first object in the tree. I use a personally
translated version of the German one. Yet again I could be thinking of
some thing else. I'm getting old :)))

All the best of the season to you and the rest of us retro weirdo's

Bob King.

Derryck Croker wrote:
>
> Bob King said:
>
> >If you want the english RSC then yell. In my previous posting, I didn't
> >mean that I found GEMGS un usable with CAB, just too slow online. The
> >quality of print with my DeskJet 510 is superb. I use NVDI, but I think
> >GEMGS is not dependent on it. I think my FPU helps.
>
> The "official" English RSC and supplementary files for GEMGS are on my web
> site, URL in sig. There's a also a download link to ftp://ftp.lip6.fr
>
> For users who have to pay for telephone calls or online time to their ISP I
> agree with your point about using GS as a viewer for PDF or PS files. Whilst
> it's a perfectly valid approach, it's just too slow and it isn't capable of
> rendering PDF files created using newer versions of Acrobat.
>
> Unless someone is prepared to take on the work of porting the Aladdin source
> files over to the Atari (and supposing that those files in turn are updated)
> this is a situation that will worsen over time.
>
> Rgds, Derryck
>
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
> --

4303. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <385F3481.49195319@jps.net>
Source record: 68513

That's why this kind of work is usually done on at least a Falcon or TT
with FPU. Acceleraters or high end clones highly desirable.

Trevor Spencer wrote:

> Thanks for the info. guys. Typical, almost the 2 lowest test
> results on Gembench are CPU 256% and Float math 109%. ah well such
> is life!
>
> Trevor
>
> 6 MB ATARI STe with Veloce+2
> NVDI TOS 2.06 MagiC Thing

4304. Re: Quincy

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Peter Swimm <kradlabs@texas.net>
Message-ID: <Pine.GSO.3.96.991221113110.16376A-100000@shell1.texas.net>
Source record: 68514

http://gbarges.free.fr/quincy_e.html

****
Herr Professor Peter Lewis Swimm
k/RAD LABS-||| www.XXXOOFORDERXXXX.com||-
~~~~~~
Her aunt said she lived in the area for 20 years and had never seen
anything like this.

"I've never seen nothing like this in the 20 years I lived there,"
Navarrete said. - San Antonio Express-News Online 12/8/99

On Tue, 21 Dec 1999 misha.s@Eunet.yu wrote:

> I need web address for Quincy (hard disk recording software for Atari Falcon) !
> Thanks in advance
> Misha
>
>
>
>
~~~~~~

4305. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <83of4m$d4b$1@news8.svr.pol.co.uk>
Source record: 68515

On 21 Dec 1999 00:40:14 , Sean Barbieri wrote:
>I think it is safe to say that you are not alone in expressing this
>sentiment and as you also mention even some of the most highly pro-active
>Atari users use the Mac or PC these days. I feel roughly the same as
>yourself here but when I eventually get a PC/Mac one thing I will not
>forget is all the help and friendly advice I have received since being
>online with my STfm and also the fact that funnily enough I actually really
>enjoy using my Atari even with all it's (and my) limitations.

Why not wait a few months and get a Milan II. It looks like it may be
built by Motorola, USB ports as standard, possibly a MacOS emulator,
etc, etc...

I use a PC at work, but luckily I get to use UNIX mostly. I'm not a
Windows fan to say the least. I'm glad that I'e stuck with my Atari,
and that there are powerful new TOS-compatible machines imminent :-)

Cheers,

Ashley

4306. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <d5jv5ska29h68cpafcledjh6fkfr0m92us@4ax.com>
Source record: 68516

On Tue, 21 Dec 1999 07:20:34 GMT, mgrove@iwvisp.com (Mikey) wrote:

>You have to admit that if your going to purchase hardware that will be
>outdated in a couple of years, the new G4's don't look that bad. I
>guess it depends if you want to assemble a computer or not. I am kind
>of sorry about purchasing a Compaq PII450 at work, to much of a
>proprietary effort went into the machine. I have been told that Dell and
>Gateway are much better machines to get along with.

I probably wouldn't go with a Compaq, either, if I had to do it all over
again. But for a first PC, it's not so bad. Next time I'll know a lot more
about what I'm doing.

>Amazing, that is one of the reasons I love my Falcon :) (Yamaha CDR,
>CD Writer and CD Recorder work fine). It's kind of cool to put old
>LP's onto your own CD's. No cable modem here, so off the LP is easier,
>but you have to be able to record and edit audio......

Haven't gotten into recording off LPs and tapes yet, but will certainly
cross that path eventually. Even with a cable modem, it takes awhile to
download a full CD off the net, but it's fast enough where you can get a few
at a time.

>I'm going to get him a digital camera for his birthday and the
>Atari software package to download from the camera to his Falcon.
>Can't image what he will come up with then.

That will be cool. Wish I had one.

>Guess we do have something in common, even using different machines.

I think we all have a lot in common. We just don't always agree on the best
way to get from point A to point B.

4307. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <kljv5son1dmn8se3152dcsb3nf0h3hto7g@4ax.com>
Source record: 68517

On Tue, 21 Dec 1999 10:53:19 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
wrote:

>On 20 Dec 1999 19:40:04 , Terry May wrote:
>>
>>Glad to know I didn't irritate EVERYONE here. :^)
>
>
>Yes you did;-).

Hey, c'mon. I think there's at least a decent chance I didn't irritate
Paul. :^)

4308. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <385fd07d$0$162@news.zetnet.co.uk>
Source record: 68518

Hi Brian,

Make sure you have the "use window buffers" option selected. It is in
the general preferences.

Also, the link will only show in blue and underlined if it starts with
http://and.has.at.least.one.dot.in.it any that start, like the one
below, with www. will only show as normal text.

Cheers

Paul

On 21 Dec 1999 10:53:13 , Brian Van TIlborg wrote:
>On 20 Dec 1999 20:40:59 , James F. Haslam wrote:
>>On 20 Dec 1999 02:17:14 , Brian Van TIlborg wrote:
>
>>
>>To launch a URL from Newsie into Cab (Cab must be loaded), simply hold
>>down the SHIFT key whilst clicking on the blue URL.
>
>I have CAB loaded. I have NEWsie Loaded. The only time I see BLUE URLs are
>when the help files are loaded. Such as your link below appears as normal
>text to me.
>
>Later Brian.
>
>>As for the internal browser, I wouldn't know, I use Cab in preference.
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>>Cheers!
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>>James
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>> ___________________________________
>> / /\
>> / James Haslam / \
>> / / || \
>> / Email address: / || \
>> / jfhaslam@zetnet.co.uk / /||\ \
>> / / //||\\ \
>> / Website: / \

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>> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
>>/_____________________________________/_________________\
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4309. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <AuQ74.79071$Oo3.1813883@news.tpnet.pl>
Source record: 68519

```
Hi

ma-ST-o-don't - New ATARI ST games from archive
SUPER GAU COLLECTON (251-275)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

4310. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <PxQ74.6361$ht2.689682@news.flash.net>
Source record: 68520

On 21 Dec 1999 10:53:13 , Brian Van TIlborg wrote:
>On 20 Dec 1999 20:40:59 , James F. Haslam wrote:
>>On 20 Dec 1999 02:17:14 , Brian Van TIlborg wrote:
>
>>
>>To launch a URL from Newsie into Cab (Cab must be loaded), simply hold
>>down the SHIFT key whilst clicking on the blue URL.
>
>I have CAB loaded. I have NEWsie Loaded. The only time I see BLUE URLs are
>when the help files are loaded. Such as your link below appears as normal
>text to me.
>
>> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \

This is because Newsie looks for "http://" to find URL's to
highlight. Since this doesn't have that, newsie is oblivious.

Mike Freeman
nameerf@flash.net

4311. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <TDQ74.6365$ht2.689682@news.flash.net>
Source record: 68521

On 21 Dec 1999 17:58:46 , Ashley Seabrook wrote:
>Why not wait a few months and get a Milan II. It looks like it may be
>built by Motorola, USB ports as standard, possibly a MacOS emulator,
>etc, etc... ^^^^^^^^^^^^^^

Oh really?!?!?! That would definitely be something to look out for!
I'm sure it probably wouldn't, but it would be cool if the MacOS
emulator would work on accellerated Falcons, like when (if) Tempest
is released! That would definitely be worth shelling out the money
for!

Mike Freeman
nameerf@flash.net

4312. Re: NEWSie: OFFLINE vs. ONLINE (was "was th

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83oh10cil1@fir.prod.itd.earthlink.net>
Source record: 68522

On 20 Dec 1999 21:04:41 , Paul Nurminen wrote:
>On 2 Dec 1999 10:17:44 G, Jo Even Skarstein wrote:
>
>[snip]
>
>>The problem is news, if you want to read news offline then I believe
>>Emailer is the best choice. I've never gotten the hang of NEWSie, but
>>since I prefer to read news online anyway (it's faster and cheaper) I
>>really can't say who's the best.
>
>You really think it's faster and cheaper to read news _online_?
>
>I find the opposite to be true. I use NEWSie to D/L all the new messages
>in my subscribed groups, then read and reply offline. It really gets the
>messages fairly quickly, and then I can take my time to browse through and
>post - without worrying about my ISP cutting me off for lack of activity.
>
>(just my opinion)
>
>
>
>-Paul

Hi Paul,
Sounds straight and forward (downloading and replying offline). One of my points to John R. was getting Newsie to stay connected while composing a reply on-line. Never thought to try offline. Are there any hints needed to the offline approach?
John

4313. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <LBR74.4033$W33.8950@nntpserver.swip.net>
Source record: 68523

Hi,
> However, at this point I feel I will keep my Falcon for MIDI / digital
> audio, because from what I've seen on the PC, I'm not really missing
out
> on anything. And the cost of doing the same MIDI / digital audio [I
now
> do on the Falcon] on the PC is a bit steep. And to be honest, I'm not
> convinced the PC is a well suited for MIDI work as the Falcon.
>
> Anyway, that's where I am now. Casually looking at PCs and pondering
my
> computing future. I'll stick with my Atari for now, but that will
most
> likely change next year. And discussions like this will help me make
that
> decision when the time comes.

I've actually made the jump and I'm extremely pleased with my PC and VST/24 setup. It dug a small crater in my finances, but sync is rock solid between midi and audio (even better than on my Falcon!) - and even if I run 20 stereo tracks with the same content at the same time on the same stereo output, there's absolutely no trace of flanging or chorus effects, which was indeed present on my Falcon (which I've been very pleased with for a couple of years). The sync in my PC system is really sample-accurate, like the ads say. A couple of the tricks to reach such results is to optimize the PC, using at least 128MB RAM, avoid anything but Intel PII or PIII, use AGP graphics card, separate HD's for the system and the audio etc. The trick for getting midi in sync with the audio is to use a dedicated mdi interface and NOT the midi that's built into a soundcard! DON'T ever use SoundBlaster or other cheap cards for the music - they're only useable for games (if you demand a perfect result).
My PC setup can be seen on my website and I must say that now that I have put it together, I'm very pleased - but I'm also glad I didn't make the switch earlier, since I've gained enough information to make the right choises - something I wouldn't have been able to do a year ago. I use an RME Hammerfall soundcard, RME A/D-D/A rack mounted converters, an Opcode midi interface connected to a serial port etc...
Even though I've left the Atari platform, I'll keep a big part of my website dedicated to the Falcon, in order to provide support for all who don't need the extra functions and the extra software that VST boasts...
Everyone's welcome with questions, just like before and I'll always do my best to help. After all, I've been using Atari machines for ages, and as a technician, I've gained much knowledge that I want to spread to

those who are in need of help...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4314. Will buy Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <385FE5BF.A87F29F5@intergate.bc.ca>
Source record: 68524

```
If anyone has an Atari Falcon for sale please contact me (prefered 14mb
ram)
Artur
```

4315. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <83os5i$hr8$1@newsg4.svr.pol.co.uk>
Source record: 68525

On 20 Dec 1999 22:09:56 , William Robinson wrote:
Dialler ACC now Dialler APP and works much better from desktop.
DIAL.SCR from Sting 1.20 set up but gives an alert dialogue
which appears after GET IP, dialogue reads " Numerical character
or dot expected (ignored) ". Then the modem shuts down.
Rgards BILL

4316. Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <F61987BDA7A7D311AE5200A024E9ED3A5E198B@PNLMSE0.pnl.gov>
Source record: 68526

Hi guys,
I'm thinking about purchasing a copy of Mark Williams C. Is this a good program? Any recommendations for a C programming software?

Thank you,
Andy Blakely
anakimana@excite.com

4317. Casio CSC 101

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s603t1sarg3108@corp.supernews.com>
Source record: 68527

There is a very decent looking Casio model CSC (?CPC) 101 with midi in-out-thru at the local thrift store for $65.00. Is this a deal, or at least something off retail of compatible units?

Thx,

Mike

4318. Re: Different NG Lists

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fn47tu.Jq@gem.win.co.nz>
Source record: 68528

sntchr94 (sntchr94@somwhere.com) wrote:
: Mario,
: Ya' know, it kinda' makes ya' feel a bit lackin' aftr postin' somethin'
: already covered in the same thread (thinking my post was world-awakening
: piece of insight!) Duh!!! :-(
: John

The problem you noticed may be caused by something different. I just mentioned the quality of your newsfeed since I have observed this problem myself. I am not familiar with Newsie so I don't know about problems that are Newsie-specific. I don't know whether the problem you mention is in fact well-known or not, and my suggestion may or may not have anything to do with the problem. It is just another idea to consider.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4319. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945845422-84548AEicMi@cwcom.net>
Source record: 68529

Brian Van TIlborg said:

>Am I to understand that you guys, just read your NEWSposts and if someone
>has written a URL, you simply shift and click on it and you are launched
>into Cab?

The facts are that you need to be running a multi-tasking system to have CAB take a URL from NEWSie in the way that you describe - however the manual for NEWSie goes on to mention that it's possible to copy a URL to the Clipboard for later pasting into CAB's "Open URL" line. I can confirm that both approaches work well.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4320. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <83o8gc$fj3$1@news.asu.edu>
Source record: 68530

>Anyway, that's where I am now. Casually looking at PCs and pondering my
>computing future. I'll stick with my Atari for now, but that will most
>likely change next year. And discussions like this will help me make that
>decision when the time comes.

Paul, if/when you DO go peecee, please PLEASE consider Linux instead of
windos. Intel is bad enough, but Microslop is intolerable.
--

4321. MagicMac e PureDebugger

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11543_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68531

Hi, I've seen a can work with PureC with MagiCMac6, but I have problems with the PureDebugger. It freezes when I try to watch/inspect variables.

There should be a patch around, can you help me sending to my email address please ? Thank you very much.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4322. >>Atari Icon Libary Updated again!<<

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Joakim H�gberg <gokmase@my-deja.com>
Message-ID: <83n1mm$3ib$1@nnrp1.deja.com>
Source record: 68586

Greetings all,

There are now 3 completely new archives, and 2 of the old ones are updated with more icons. Check out the nice 48x48 icons in archive 37 and also the animated cartoons in archive 39.

Stay tuned for more! ;)

But DO NOT stop reading now! I would very much like inputs from atari users all over. What do you think about the icon library? Give me some feedback, so I can keep improving the site. Thanks! :)

Now you can go see the icons: http://gokmase.atari.org

Regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

4323. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <385EB68C.5A3B5386@cable.A2000.nl>
Source record: 68587

Hi Paul

Paul Nurminen wrote a lot:-)

You talk like swapping religion, or your wife ;-)

A computer is just a dead thing.

The intel microprocessor is the worst computer ever invented, but ...
Pc's are cheap and fast and software is easy and plenty available, so if you think you can make good use of one, just buy.

Keep your Atari, (You already wrote you would)
Whenever the PC tires or annoyes you, switch the Atari on and let a smile of relief light up your face. Switch it on in monochrome.

Keep us informed about the Atari. ;-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4324. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385ecc6e.0@news2.cluster1.telinco.net>
Source record: 68588

Hi Paul,

On 20 Dec 1999 21:04:50 , Paul Nurminen wrote:
>
>Anyway, that's where I am now. Casually looking at PCs and pondering my
>computing future. I'll stick with my Atari for now, but that will most
>likely change next year. And discussions like this will help me make that
>decision when the time comes.
>
I think it is safe to say that you are not alone in expressing this
sentiment and as you also mention even some of the most highly pro-active
Atari users use the Mac or PC these days. I feel roughly the same as
yourself here but when I eventually get a PC/Mac one thing I will not
forget is all the help and friendly advice I have received since being
online with my STfm and also the fact that funnily enough I actually really
enjoy using my Atari even with all it's (and my) limitations.

Best Wishes
Sean

ps. Checked your site out for the Unpacker program you mentioned in
another thread but take it you haven't got around to uploading it yet.

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4325. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <385ecc70.0@news2.cluster1.telinco.net>
Source record: 68589

Hi Bill,

On 20 Dec 1999 22:09:56 , William Robinson wrote:
> my treasured CAF2.6.PRG (CUBASE) BOMBS, and
> freezing too with EVEREST.

The Dialer in the new STinG 1.20/22 version should *not* be usd as an ACC. It should be kept as an APP and is probably best kept on your desktop somewhere for easy access. I had a similar problem when I first installed the new version when I mistakenly used it as you have but now is fine as an application.

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

4326. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <385ecca5$0$156@news.zetnet.co.uk>
Source record: 68590

On 18 Dec 1999 02:12:19 , Brian Van TIlborg wrote:
>On 15 Dec 1999 01:38:46 , John Garone wrote:
>>On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>>>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>>>reading OFFLINE messages in NEWSie, and come to a message with a web
>>>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>>>the link, and the web page will be loaded into CAB.
>
>>>-Paul
>
>
>
>>re: left shift while clicking on url loads into CAB
>> Is this supposed to work on a Falcon? Did'nt here!
>> John
>>
>
>
>Yes, it is supposed to work on a Falcon as NEWsie is developed on one if I
>remember correctly.
>

It it's any help, it works fine on my STe as well.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4327. Re: Milan 060 webpage in english

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <385ecca7$0$156@news.zetnet.co.uk>
Source record: 68591

On 18 Dec 1999 09:02:33 , John Kolak wrote:
>Rendering is math intensive, so you are right on target when guessing
>that the CPU and FPU benches are the benchmarks that most impact on this
>activity. VDI scores would only effect the drawing of a finished
>picture, which is neglible since the finished product is stored as a
>raster image file.
>
>Trevor Spencer wrote:
>>
>> To display my ignorance completely what aspect of the GemBench test would
>> relate to the POV-ray aspect, VDI Graphics, Float math or what?
>>
>> Trevor
>>

Thanks for the info. guys. Typical, almost the 2 lowest test
results on Gembench are CPU 256% and Float math 109%. ah well such
is life!

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4328. Re: Internet for my Dad's old ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2012992001290001@ts7-64t-25.idirect.com>
Source record: 68592

In article <Fn0u92.M12.0.bloor@torfree.net>, db361@torfree.net (John S. Gray) wrote:

> Mr. Robinson:
>
> Run, don't walk, to the Toronto Atari Federation. They meet on the third
> Wednesday of the month in the North York Community Centre (Subway stop
> puts you right there; it's the same building as the Library) meetings
> start at 7PM. Club officers Ken Macdonald and Dan Dreibelbis may know of
> a Mega 2 or 1040 STe coming up for sale or trade. They have a library of
> software with the latest versions of STiNG, CAB and whatnot.
>
> They have a website out there somewhere, but I forget the exact
> co-ordinates. Somebody else, if you know it, follow up.
>

http://taf.atari.org

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

4329. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <385ed927@athene.hdm-stuttgart.de>
Source record: 68593

On 18 Dec 1999 23:32:09 , Michael and Nicole Freeman wrote:

>And more importantly, CAB can't print *images* with SpeedoGDOS (at
>least not with my version 4). Only text. This may be the problem, if
>he can only print text. If images are important, use NVDI.
>
> Mike Freeman
> nameerf@flash.net

Hi Folks,

I have no problems printing Web Pages containing Graphics (Images).

Before upgrading some of my software/hardware my working setup was
the following...
Atari Falcon running latest Geneva/NeoDesk, STinG, CAB 2.7, SpeedoGDOS
version 4.1, HP DeskJet 540.

With the above setup I had no problems printing out the Web Page that
I was viewing in CAB 2.7 including GRAPHICS while Online or Not!

However one problem I ran into was getting the Borders set correctly
in CAB 2.7's Printing Dialog Box. After getting those set correctly
no problems at all.

Also, you may have to save the PRINT IMAGES option X'ed then reboot in
order for it to work correctly. Also, I believe the printer needs to be
turned on before booting as well.

Usually I do not have the Print BackGround Images X'ed. Some Web Pages
have a large BackGround Image and it just wastes Ink when Printing those.
Here is my current settings for Printing Web Pages in CAB 2.7.
I have my Borders set for a normal letter sized page. You may have to
change these to fit your Page size and Font size.

IIRC my Font Size is 11 or 12.

Printer: HP DeskJet 540

Borders: Left: 01.0cm White Background (X'ed)
Right: 01.0cm
Top: 01.0cm
Bottom: 02.0cm

Images: (X) Print Images: (X'ed)
( ) BackGround Images: (Not X'ed)
( ) MonoChrome: (Not X'ed)

And I have (Don't Change) selected for the Brightness.

I do believe you have to save your settings then reload or reboot the system before some of the settings will take effect. Not sure on that.

If you have a similar setup and it doesn't work, then try re-installing SpeedoGDOS. That might clear up any problems.

Recently I installed NVDI v.5.01 and ran into a problem printing Web Pages with CAB 2.7. It worked fine when I first installed it, but I messed around with another program that alters the Printer configuration and messed it up. I just had to re-install NVDI (no big deal) and it works excellent once again.

Believe It or Not, WDIALOG.PRG works fine in my Auto Folder with latest Geneva/NeoDesk! And I have never had MAGIC installed. ;)

Hope this helps,
phantomm@kih.net

4330. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <cDB74.5946$ht2.636728@news.flash.net>
Source record: 68594

On 21 Dec 1999 02:34:31 , Phantomm wrote:
>On 18 Dec 1999 23:32:09 , Michael and Nicole Freeman wrote:
>
>>And more importantly, CAB can't print *images* with SpeedoGDOS (at
>>least not with my version 4). Only text. This may be the problem, if
>>he can only print text. If images are important, use NVDI.

>I have no problems printing Web Pages containing Graphics (Images).
>
>Before upgrading some of my software/hardware my working setup was
>the following...
>Atari Falcon running latest Geneva/NeoDesk, STinG, CAB 2.7, SpeedoGDOS
>version 4.1, HP DeskJet 540.

I have nearly the exact same setup. The only difference is my printer
and my SpeedoGDOS version. I use SpeedoGDOS version 4.0 and have a
Canon BJC-4000 printer instead. I however cannot print images from
CAB or any other NVDI-supporting program. The only program (that uses
GDOS to print) that will print images for me is AtariWorks, and
that's only 2-color bitmapped images, no shades or colors.

>Also, you may have to save the PRINT IMAGES option X'ed then reboot
in
>order for it to work correctly. Also, I believe the printer needs to be
>turned on before booting as well.

That was done. No difference.

>If you have a similar setup and it doesn't work, then try re-installing
>SpeedoGDOS. That might clear up any problems.

I've installed GDOS nummerous times with no change. This must be
either a printer driver issue or a GDOS version issue. I've heard
that there are major differences between 4.0 and 4.1 that could make
a big difference here. So I still say that not every version of
SpeedoGDOS will let you print (at least up to 4.0), and this may very
well be the original poster's problem.

>Believe It or Not, WDIALOG.PRG works fine in my Auto Folder with latest
>Geneva/NeoDesk! And I have never had MAGIC installed. ;)

I've found the same here! Geneva's great, huh? Try using it with Mint
1.15.5 (030 version), Thing 1.27, and Boxkite! It is even faster that
Geneva/Neodesk and supports VFAT 32 long filenames! Great stuff!

Mike Freeman
nameerf@flash.net

4331. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-21 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <83mviv$h9i@nnrp4.farm.idt.net>
Source record: 68595

On 21 Dec 1999 00:40:16 , Sean Barbieri wrote:
>Hi Bill,
>
>On 20 Dec 1999 22:09:56 , William Robinson wrote:
>> my treasured CAF2.6.PRG (CUBASE) BOMBS, and
>> freezing too with EVEREST.
>
>The Dialer in the new STinG 1.20/22 version should *not* be usd as an
>ACC. It should be kept as an APP and is probably best kept on your
>desktop somewhere for easy access. I had a similar problem when I
>first installed the new version when I mistakenly used it as you have
>but now is fine as an application.
>
>Best Wishes
>Sean

The New STING can be used as a accessory but you SHOULD NOT EXIT WITH
THE EXIT BOX, but use the 'Close Gadget' in the uppler LH corner and it
can be used in that fashion.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

4332. SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3860C0F9.243A35AC@patent.gov.uk>
Source record: 68446

I thought I'd sorted out my Milan port problem, by reconnecting the internal cable to COM3. and making everything MODEM2. However! I find that, using SERIAL.CPX, not the Milan specific one (rejected by everyone I've consulted) to set up the rate to 57600 and saving same, only works for the instant online session. I make the CPX read only, as soon as I've saved it, however, the next time I boot up the port speed is back to 19200. I then have to re-set the rate to 57600 for that session. Consulting the save times of SERIAL.CPX shows that it is updated by the saving but it just does not pass on the saved rate to the next session. I've obviously got something completely wrong, but what?? Does SERIAL.CPX not save the rate after all, oh yes the handshaking setting is also lost.

Puzzled,

Bob King.

4333. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3860e4c8.0@news2.cluster1.telinco.net>
Source record: 68447

On 22 Dec 1999 03:35:02 , Daniel L. Dreibelbis wrote:

>let me concur that as far as quality printing is concerned, the Epson
>is tops! I bought a refurbed PhotoStylus for use with both the Quadra and
>the Falcon for $167 CDN last summer, and it's proven to be great. Indeed,
>I recently printed a JPEG on some special Xerox photo paper a few days ago
>at 720x720 and was stunned at how well it turned out. Ken, TAF's
>president, recently bought a 640 and has so far also been impressed with
>how it works with his Falcon.
>
> How do you find the speed, BTW, I'm finding on the Mac it's pretty
>reasonable wheras on the Falcon it's a bit pokey. Have you done any
>tweaking within NVDI to get improved output?

I've had a 740 since it came out and have to agree it works well
although _very_ slow with my SFfm(4mb). The speed has improved slightly
with the 5.03 updated NVDI driver and have just purchased iPRN for MagiC
so hopefully will improve a bit more, if so I will let you know.
Glad to see the compatible cartridges are comming down in price as is
was costing a fortune : 22ukp for the Epson black cartridge! which I
find runs out *very* quickly.

Regards
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4334. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: anakimana@my-deja.com
Message-ID: <83r6ho$16k$1@nnrp1.deja.com>
Source record: 68448

I'm using an Atari STe 4mb w/ 525mb hard drive. I don't know a whole lot about programming, but trying to learn. I took a class on ANSI C, but I haven't a clue what K&R is....

I have original disks & book for Laser C, but my 3rd disk doesn't work. Maybe someone could help me out?

Thanks guys,
Andy

Sent via Deja.com http://www.deja.com/
Before you buy.

4335. Re: Why EMULATORS and CRACKS are Better

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <83qnd5$mt3$1@SOLAIR2.EUnet.yu>
Source record: 68449

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:0X%74.5767$pH1.280@198.235.216.4...

> ....
> So as anyone realizes, $40.00 Cdn is about $25US or less, and isn't really
> alot of anything. Infact I probably good have just taken it for free, but
I
> was in a giving mood for the holiday season.

Well, it's nice, that people in reach country like Canada shares old
computer stuffs for (almost) free.
Actually in my, not too reach and famous (with big minus) country Yugoslavia
is situation similar with prices for old computers and equipment. So I have
now 3 Atari ST's with couple hard disk etc.
Reason for low prices is probably not same as in Canada, but I don't want
talk too much here about it.

>
> As for finding someone who could modify the game, what a great idea. What
> are you doing over christmas, I would be happy to let you modify it:-).
>

I would be happy if you compensate my effort for it . However over
christmas working hour is more expensive than usual :-) .

>
> Anyways, part of the problem with the commercial version isn't just the
>TOS as it is the memory configurations.

I know some software with wich you can simulate 512, 1040 ST on machines
with more RAM.

>
> So Pera, I hope to see you soon. Get that plane ticket ready. All I want
> is the crack that is complete, with link features and World Champion
STatus.
> I am certain it will be worth the trip. I may even give you one of these
> STs for your trouble:-).

I didn't know that plane tickets from Europe to Canada are so cheap... And
I don't have place for more Atari in my room. And I don't think that travel
to Canada is trouble :-) .
Maybe here... and high risk ! :-)
Oh, other problem: I need visa to Canada. Will you write warranty for me ?

Cheers, Pera

4336. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912221648001.121-100000@rakas>
Source record: 68450
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 22.12.1999, Frank Lockwood <lockwood@nucleus.com> wrote:

> On Mon 20-12-1999 23:30, Steven Roth wrote:
>
> SR> Mac MIDI interfaces are serial devices. The MIDI data is sent out one
> SR> byte at a time. With the Atari (and specially ExPort) the data is sent
> SR> out in parallel.
>
> I got news for you - MIDI is a serial protocol.

You are both correct here:

1) MIDI _is_ a serial protocol.

2) Using the Export output expander, it is multiplexed from the
parallel Centronics (to which it connects) to three MIDI OUTs.

Just for completion, the LOG3 follows the same paradigm (parallel
to multiple serial) by connecting to the cartridge port.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4337. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2212990951310001@spc-isp-osh-uas-03-7.sprint.ca>
Source record: 68451
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <38600d261942111@nucleus.com>, lockwood@nucleus.com wrote:

>On Mon 20-12-1999 23:30,
>Steven Roth wrote about Re: TT030 questions...
>in comp.sys.atari.st:
>
>SR> Mac MIDI interfaces are serial devices. The MIDI data is sent out one
>SR> byte at a time. With the Atari (and specially ExPort) the data is sent
>SR> out in parallel.
>
>I got news for you - MIDI is a serial protocol. Part of the MIDI spec
>is for an opto-isolated FIFO arrangement at the receiving end of
>anything that expects to see MIDI - it's always serial.

Yes. I know this. I am referring to how the MIDI data is sent to the multi-port MIDI interface in the first place. On the Mac, when data is passed to a multi-port MIDI interface (such as a Opcode's Studio 4), it is sent out in serial (via the serial port or USB). On the Atari, when a multi-port MIDI interface is used (such as C-Lab's ExPort), it is sent out in parallel (via the 8-bit parallel printer port). When the two are A/B'ed, a noticeable timing difference can be heard amongst critical tracks (such as rhythm tracks and ones that contain large amounts of controller data)!

Unfortunately, there are no PCI-based multi-port MIDI interfaces in the market for the Mac.

4338. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912221653200.121-100000@rakas>
Source record: 68452

On 21.12.1999, DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:

> if/when you DO go peecee, please PLEASE consider Linux
> instead of windos. Intel is bad enough, but Microslop is
> intolerable.

Try BeOS. It recycles the best ideas from AmigaOS and TOS, and
can run over standard PC hardware as well.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4339. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <3860E751.12D7763E@wcoil.com>
Source record: 68453

Ok speaking from experience, about one year ago I had a Falcon for about two years and an STe before that. I traded the Falcon for a PC and have regreted it ever since. About two weeks ago I bought another Falcon, I just got the SCSI cable I needed in the mail yesterday and all I am waiting for now is the VGA adapter. I can't wait to get it up and running and dive back into the scene! Anyway, enough about me, good luck with your choices. Peace!!

JoNk

Paul Nurminen wrote:
>
> I posted this a week or so ago but it never made it to the server, anyway,
> here it is again:
>
> -=-=-=-=-=-=-=-=-=-=-=-=-
>
> On 7 Dec 1999 21:14:44 -, Terry May wrote:
>
> >Thanks for your input. I think you're right that I've carried on a bit
> >too much at times, and I HAVE tried to scale back my PC-related messages.
> > >
> >If only you could see the messages I DIDN'T write. ;^)
> >.
>
> Terry,
>
> I find your point of view quite interesting, especially given the fact
> that I am contemplating the move to a PC. I too have used Atari products
> since the 8-bit days, and moved up to an STE, then my current Falcon,
> which I use daily for any number of things, including Internet,
> MIDI/music, etc.
>
> My computer choices were almost always based on filling a need. I got an
> STE because I was really getting into MIDI and electronic music, and that
> was the best and most affordable way to go at the time. When the STE
> started limiting what I could do, I considered switching to a MAC or PC,
> but instead went with the Falcon - mainly because I was able to get it for
> a great price - but also because the MIDI/digital audio software I wanted
> to use was at that time, only available on the Falcon.
>
> True, there was a certain amount of "brand loyalty", although I would say
> it was more like "brand familiarity". It was certainly easier and cheaper
> to stick with the same basic platform than to completely start from
> scratch.

> But lately, I realize that I am really missing out on a lot of things,
> particularly with regard to the web/HTML - because I still use the Atari
> platform.
>
> My current web browser (CAB 2.7), while adequate, is certainly being left
> behind since it's not fully HTML 4.0 compliant, can't do CSS, or SSL (at
> least under _my_ chosen operating system, MagiC), Shockwave, Real Audio,
> _useable_ .MP3 and others. My only real choice here is to wait for some
> enterprising Atari programmers to eventually fill these holes in the
> Atari's repertoire (which is certainly possible!), or to move over to
> another platform.
>
> I've got friends that use MACs, and friends that use PCs. I haven't made
> up my mind yet, but I'm leaning toward the PC, since it's a bit more
> affordable, and there is without a doubt more available for it.
>
> And of course there are a lot of things I _don't_ like about the PC and
> the out of control and bloated Windows, and truly wish that the Atari
> platform could keep pace, but seeing my roommates's new PC in action, and
> all the software and multimedia type things he can do (in addition to
> hearing from new PC / former Atari users like you and Louis Holleman) is
> making me feel much like I did when I realized the STE was limiting what I
> could do with digital audio. It's soon going to be time for a change.
> And given my interest in HTML authoring and a desire to keep on top of new
> developments in those areas, I'd be unnecessarily limiting myself by
> staying _only_ with the Atari platform.
>
> However, at this point I feel I will keep my Falcon for MIDI / digital
> audio, because from what I've seen on the PC, I'm not really missing out
> on anything. And the cost of doing the same MIDI / digital audio [I now
> do on the Falcon] on the PC is a bit steep. And to be honest, I'm not
> convinced the PC is a well suited for MIDI work as the Falcon.
>
> Anyway, that's where I am now. Casually looking at PCs and pondering my
> computing future. I'll stick with my Atari for now, but that will most
> likely change next year. And discussions like this will help me make that
> decision when the time comes.
>
>
>
> -Paul
>
> --
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
> . El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
> ..
> ... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
> .... Electronic Music | Atari Computing | Classic Video Games | Humor

> .....
> ..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

4340. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <83qqkhiac1@news.asu.edu>
Source record: 68454

>> if/when you DO go peecee, please PLEASE consider Linux
>> instead of windos. Intel is bad enough, but Microslop is
>> intolerable.
>
>Try BeOS. It recycles the best ideas from AmigaOS and TOS, and
>can run over standard PC hardware as well.

Martin, do you actually have BeOS? I keep watching it and looking at what I've got. Unlike Linux, which seems to work on most any peecee (and many Macs, even Ataris anymore), Be only seems to accommodate older PPC Macs and a small subset of modern peecees. My P133/ATI graphics/AHA1505 SCSI setup doesn't look like it makes the cut, so I have to wait until (a) Be supports more older HW or (b) I can afford (and can stomach) getting newer peecee junk.

Or a PPC Milan appears and Be ports to it! (and is available in the US (grr...))

But I agree, in terms of modern OS, Be is way, WAY up there!

Pricewise, $80 for the OS/"Bible" bundle is a durn sight better deal than windolts, and compares well to the larger Linux distributions.
--

4341. Re: MagiC News(MagiC 7, New Webbrowser, MM 6.1.4)

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <3860F008.EEBC1615@wcoil.com>
Source record: 68455

Lonny Pursell wrote:
>
> On 4 Dec 1999, Jo Even Skarstein wrote:
>
> > Bengy Collins <collins@bulli.com> wrote:
> >
> > > "Can you imagine MagiC with a built in IConnect compatible stack, and shared
> > > libraries that makes writing clients very easy? :-))))..... this means the
> > > end for MiNT/freeMinT/N-AES and other crap."

Bengy,

I guess it's just people like you that are not smart enough to get
MiNT to work on your system so you "settle for" MagiC and complain about
MiNT and how much it sucks when in fact you probably have never even
installed it. That's all! :)

JoNk

> >
> > Heh! Interesting to hear, but *how* a libsock.slb kan "kill" MiNT-Net is
> > beyond me... Anyway, this slb should be perfectly usable under MiNT as
> > well - if ASH ever release the specs on the IConnect API that is.
>
> ICQ was compleley reverse engineered, other wise we would not be using
> it on our Atari's. I think if someone set their mind to it the iconnect
> API could be figured out without the help of ash. ;-)
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4342. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <0tr16sgbv68crt1bl92gsik4costbdu1f3@4ax.com>
Source record: 68456

On 22 Dec 1999 10:11:59 GMT, darklord@kih.net (Ronald J. Hall) wrote:

> Terry, note that I'm not attacking/critisizing your choice, or
> point of view. If you left Atari, went with the popular (I use
> that word lightly!) mainstream choice and are happy with it,
> then fine. I use NT machines at work (no choice, ugh), and I
> can tell you that there is no way I'd rather have them over
> my Falcon or TT... ;-)

Are you guys going to upgrade to Windows 2000? I've never used NT, but from what I gather, you'll like W2K much better. That's what I'm using and I like it very much.

4343. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <83qr40agl1@cubacola.tninet.se>
Source record: 68457

On 22 Dec 1999 12:15:53 , Bob King wrote:
>I thought I'd sorted out my Milan port problem, by reconnecting the
>internal cable to COM3. and making everything MODEM2. However! I find
>that, using SERIAL.CPX, not the Milan specific one (rejected by everyone
>I've consulted) to set up the rate to 57600 and saving same, only works
>for the instant online session. I make the CPX read only, as soon as
>I've saved it, however, the next time I boot up the port speed is back
>to 19200. I then have to re-set the rate to 57600 for that session.
>Consulting the save times of SERIAL.CPX shows that it is updated by the
>saving but it just does not pass on the saved rate to the next session.
>I've obviously got something completely wrong, but what?? Does
>SERIAL.CPX not save the rate after all, oh yes the handshaking setting
>is also lost.
>
>Puzzled,
>
>Bob King.
>.
Hi Bob

Easy one this, but it took a while to find the culprit. For some strange
and unknown reason, the Serial.cpx doesn't save the configs under
ZCONTROL use another instead and save the configs then you can go back
to using ZCONTROL.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

4344. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <83qr26ian1@news.asu.edu>
Source record: 68458

>> Hi guys,
>> Could I get some opinions on Mark Williams C? I was thinking about
>> purchasing a copy. Does it have good functionality and how easy is it
>> to use? Any other recommendations?
>
>MWC is old and not supported anymore. My recommendation would be GnuC
>since it's free and still supported.

Andy, what rig have you got? I understand gcc is big, even too big for the typical ST. I have been using Sozobon (and the cut-down version Heat & Serve for smaller (even floppy-only) systems), and it delivers pretty well. Don't know if it is still supported (unless the Germans are doing it), but it is also free!

Sozobon is ANSI. Do I understand that MWC is only K&R compliant?
--

4345. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3860F6F2.409FC48B@patent.gov.uk>
Source record: 68459

Hi Jorgen,

and all the best.

I had a suspicion that ZCONTROL was at the bottom of it. With some
CPX's, I got drop outs from ZCONTROL at times with very strange error
messages. I think I will go back to good old XCONTROL and see. Also,
when SERIAL.CPX is made read only you'd expect an error message when you
try to save again, but no. I will compare my SERIAL.CPX's using EGALE,
just for curiosity to see if and where the baud rates and handshaking
data are stored.

"Jï¿½rgen Nyberg" wrote:
>
> On 22 Dec 1999 12:15:53 , Bob King wrote:
> >I thought I'd sorted out my Milan port problem, by reconnecting the
> >internal cable to COM3. and making everything MODEM2. However! I find
> >that, using SERIAL.CPX, not the Milan specific one (rejected by everyone
> >I've consulted) to set up the rate to 57600 and saving same, only works
> >for the instant online session. I make the CPX read only, as soon as
> >I've saved it, however, the next time I boot up the port speed is back
> >to 19200. I then have to re-set the rate to 57600 for that session.
> >Consulting the save times of SERIAL.CPX shows that it is updated by the
> >saving but it just does not pass on the saved rate to the next session.
> >I've obviously got something completely wrong, but what?? Does
> >SERIAL.CPX not save the rate after all, oh yes the handshaking setting
> >is also lost.
> >
> >Puzzled,
> >
> >Bob King.
> >.
> Hi Bob
>
> Easy one this, but it took a while to find the culprit. For some strange
> and unknown reason, the Serial.cpx doesn't save the configs under
> ZCONTROL use another instead and save the configs then you can go back
> to using ZCONTROL.
>
> Cheer's Jï¿½rgen
>
> --
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)

> http://nyberg.atari.org/indexe.html
> ---

4346. Re: Casio CSC 101

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <83rbdg$4ra$1@nnrp1.deja.com>
Source record: 68460

In article <s603t1sarg3108@corp.supernews.com>,
mgrove@iwvisp.com (Mikey) wrote:
>
> There is a very decent looking Casio model CSC (?CPC) 101 with
> midi in-out-thru at the local thrift store for $65.00. Is this a
> deal, or at least something off retail of compatible units?
>
> Thx,
>
> Mike
>
If it has midi good chance it is Multitimbral(at least 4 part) so if you hook it to your Atari(presuming you have one since you posted to this list)It will give you some tracks to work with on yoyr sequencer.It MAY not be General Midi, but look for the GM logo and if it is there, then you are in Luck! $65 for another tone module is not too bad!

Tim Conrardy

Sent via Deja.com http://www.deja.com/
Before you buy.

4347. Sting Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <83qtko$7vr$1@news5.svr.pol.co.uk>
Source record: 68461

Tony
thanks for your last mail, read with care.
The problem I suffer with is in the dial.scr.
The $GET_IP does not function correctly or I
am missing something, there is a error in the
DIAL.SCR, this supposedly is corrected in
STING.hyp file but I cannot get the correction to work.
Regards Bill

4348. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: G T Martin <greg@abmlimited.clara.co.uk>
Message-ID: <i%684.297$x4.6386@nnrp4.clara.net>
Source record: 68462

> Are you guys going to upgrade to Windows 2000? I've never used NT, but from
> what I gather, you'll like W2K much better. That's what I'm using and I
> like it very much.

I am not sure yet, I did some beta testing on it and found it slightly sluggish, though I am sure newer more powerful machines will compensate for this, as it did for 3.1,95,98 and NT.

As for the choices, NT and W2K, they are very different pieces of software underneath, so the comparison in choice is very different. NT is a far more (<SP3 and >SP5), stable piece of software (inasmuch as MS software can be classified as stable <s>), than 95/98/W2K.

From a development point of view, I have had a couple of problems with Delphi and VB with W2K, but they can be overcome, and I am sure a patch release will cure the current problems. But as always, I will upgrade the size of my harddisk, and update partition magic so I can have all the common OS loaded.

Regards,
Greg

4349. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <Np884.9895$ak.10446@news20.bellglobal.com>
Source record: 68463

"Martin-€ric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912221653200.121-100000@rakas...
> On 21.12.1999, DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:
>
> > if/when you DO go peecee, please PLEASE consider Linux
> > instead of windos. Intel is bad enough, but Microslop is
> > intolerable.
>
> Try BeOS. It recycles the best ideas from AmigaOS and TOS, and
> can run over standard PC hardware as well.
>

Can you give us a bit more info on BeOS? I have never heard of it and have really no idea if it is worth checking out.

Steve

4350. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912221316220.220-100000@tmp1-025.fdn.com>
Source record: 68464

Dear Mr May,

What is the purpose of this message in comp.sys.atari.st?
Could you give a good reason of a general posting instead of keeping it
with _PRIVATE_ email?

Do you have a special reason behind your action?
Would much appreciate if you could stop such threads. The internet and the
general market is 95% PC dominated. I don't think one (you here) needs to
infect the remaining 5%.

Thanks.

On Wed, 22 Dec 1999, Terry May wrote:

> On 22 Dec 1999 10:11:59 GMT, darklord@kih.net (Ronald J. Hall) wrote:
>
> > Terry, note that I'm not attacking/critisizing your choice, or
> > point of view. If you left Atari, went with the popular (I use
> > that word lightly!) mainstream choice and are happy with it,
> > then fine. I use NT machines at work (no choice, ugh), and I
> > can tell you that there is no way I'd rather have them over
> > my Falcon or TT... ;-)
>
> Are you guys going to upgrade to Windows 2000? I've never used NT, but from
> what I gather, you'll like W2K much better. That's what I'm using and I
> like it very much.
>
>

4351. CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Qd984.2039$J9.1370@news.indigo.ie>
Source record: 68465

Hello all,

I have been having some very strange problems with CAB. I am using version 2.7c. I am running on a 14MB C-LAB Falcon MK.X, with MagiC 5.11, NVDI 5.03, STiNG 1.22 and Olivier Booklage's Fast CAB.OVL 5.66

- Firstly, and most strangely, I can no longer send a file as a paramater to CAB on starting. e.g. If I double click on a *.htm file on the desktop, or drag'n'drop a file to the CAB icon, CAB starts, but does not load the page (it does not however load the home page implying that some form of a command line has been received). However, if CAB is running, files can be passed with VASTART and the page loads! Very strange. I have tried reinstalling CAB, running it on a clean system (even on plain TOS only, with the same effect) (It is interesting to note that all of this worked until relatively recently!!!!!)

- Secondly. Has anyone got Cookies working with either Dan Ackerman's or Olivier Booklage's CAB.OVL. I can get cookies working if I use ICONNECT, and the ASH CAB.OVL, but then all my other clients are out the window! The cookies are received and stored in CAB, but when the remote server requests them again, it appears that they are not being sent back.

I am wondering if this might be something to do with the fact that this is versino 2.7c of CAB. I understand the last official version is 2.7e, but have not been able to obtain a copy or upgrade.

Any help on any of the above points would be gratefully appreciated!!!!

Thanks in advance,

Jerry Martin

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4352. Re: Casio CSC 101

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Steve Marshall <steve@marshallmcgurk.freeserve.co.uk>
Message-ID: <83r7g0gtg1@newsg2.svr.pol.co.uk>
Source record: 68466

The Casio CZ 101 was a classic in it's time. It has many features and was recommended as a cheap MIDI keyboard in the early days of the ST. You will probably find it a bit lacking now and would want better voices and one that can play more notes at once.

You would be far better buying a modern Yamaha which can do far more, and some models have a disk drive so you can transfer files from PC to keyboard easily.

Steve Marshall

Mikey <mgrove@iwvisp.com> wrote in message
news:s603t1sarg3108@corp.supernews.com...
>
> There is a very decent looking Casio model CSC (?CPC) 101 with
> midi in-out-thru at the local thrift store for $65.00. Is this a
> deal, or at least something off retail of compatible units?

4353. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38612f15_1@spamkiller.newsfeeds.com>
Source record: 68467

Jerry,
Oliver's OVL does'nt work for me. I use Dan's version 1.301, CAB 2.7,
Sting 1.22, Dialer 1.16 on a Falcon MKI (14 meg) single tos and all works
well. Note: must use HSMODEM7 (not 6) and all the latest STX files (no
mixing).
John

On 22 Dec 1999 19:01:04 , Jerry Martin wrote:
>Hello all,
>
>I have been having some very strange problems with CAB. I am using
>version 2.7c. I am running on a 14MB C-LAB Falcon MK.X, with MagiC
>5.11, NVDI 5.03, STiNG 1.22 and Olivier Booklage's Fast CAB.OVL 5.66
>
>- Firstly, and most strangely, I can no longer send a file as a
>paramater to CAB on starting. e.g. If I double click on a *.htm file
>on the desktop, or drag'n'drop a file to the CAB icon, CAB starts, but
>does not load the page (it does not however load the home page
>implying that some form of a command line has been received). However,
>if CAB is running, files can be passed with VASTART and the page
>loads! Very strange. I have tried reinstalling CAB, running it on a
>clean system (even on plain TOS only, with the same effect) (It is
>interesting to note that all of this worked until relatively
>recently!!!!!)
>
>- Secondly. Has anyone got Cookies working with either Dan Ackerman's
>or Olivier Booklage's CAB.OVL. I can get cookies working if I use
>ICONNECT, and the ASH CAB.OVL, but then all my other clients are out
>the window! The cookies are received and stored in CAB, but when the
>remote server requests them again, it appears that they are not being
>sent back.
>
>I am wondering if this might be something to do with the fact that
>this is versino 2.7c of CAB. I understand the last official version is
>2.7e, but have not been able to obtain a copy or upgrade.
>
>Any help on any of the above points would be gratefully
>appreciated!!!!
>
>Thanks in advance,
>
>Jerry Martin
>
>

```
>Jerry Martin-------------------------------------------
> jtmartin@eircom.net
> Atari mICQ support site: http://icqinfo.atari.org
>-----------------------------------------------------
> 14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
>-----------------------------------------------------
>.
```

4354. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38613185_1@spamkiller.newsfeeds.com>
Source record: 68468

William,
This may have been noted already but in case not:
The latest Sting kernel is 1.22 You must use all the latest STX's
and HSMODEM7 (not 6). No mixing!
John

On 21 Dec 1999 21:41:06 , William Robinson wrote:
>On 20 Dec 1999 22:09:56 , William Robinson wrote:
>Dialler ACC now Dialler APP and works much better from desktop.
>DIAL.SCR from Sting 1.20 set up but gives an alert dialogue
>which appears after GET IP, dialogue reads " Numerical character
>or dot expected (ignored) ". Then the modem shuts down.
> Rgards BILL
>.

4355. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <7fc26s8fjgp0ivh2d4hdggknvg4us21umk@4ax.com>
Source record: 68469

On Wed, 22 Dec 1999 13:20:28 +0000, kellis <kellis@leading.net> wrote:

>What is the purpose of this message in comp.sys.atari.st?

What is the purpose for sending this to me both here and in email? That is a very annoying practice. I have no idea whether to respond in email or wait to see if it shows up in the newsgroup.

>Could you give a good reason of a general posting instead of keeping it
>with _PRIVATE_ email?

If you're talking about the one single message to which you replied, I admit it was off-topic, though it was a reply to a post that was on-topic.

Do you single out every single message that strays off-topic, are is your crusade limited to me and/or anything PC-related?

>Do you have a special reason behind your action?

Yes. When someone posts a message and I want to add something to it or question them about it, I generally reply. Strange, but true.

>Would much appreciate if you could stop such threads. The internet and the
>general market is 95% PC dominated. I don't think one (you here) needs to
>infect the remaining 5%.

First, I never started this thread, so why is this directed at me?

And second, why on earth would you even open a thread that has "PC Choice" in it, if you find such topics offensive?

4356. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Chris Good <mrg@mrgs.cix.co.uk>
Message-ID: <386135F6.20374F27@mrgs.cix.co.uk>
Source record: 68470

Mark Friedman wrote:
>
> I would really like to see Imagecopy 4.1 with an updated printer driver
> for some of these newer printers, or maybe some way of making Imgcopy, use
> NVDI for printing. It is such a useful utility, and ofers many features
> not found on similar programs on other platforms!
> I can actually print with IMGcopy on my 740, but it only seems to work
> in 360 dpi (not 720) and not all that well since it doesn't take advantage of the newer technology.
> Anyway thats my little bit of news,
> Bye now, Mark

Hi Mark,

I've forwaded this to Jeremy Hughes (Imagecopy author). I've not heard
from him quite some time so he may not answer. I'm still a beta tester
for Imagecopy but I've had no new bteas in ages. I have the same printer
and would like the same answer.

Chris on his G3

4357. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Chris Good <mrg@mrgs.cix.co.uk>
Message-ID: <38613BC1.D31A590@mrgs.cix.co.uk>
Source record: 68471

Mikey wrote:
>
> Heheheh, Atari's can print. Try selecting under options, printer,
> printer type, "BIOS". ImageCopy will then use NVDI to print (if that
> is the GDOS you have installed).
>
> Mike
>

Doesn't work here :-(

Settings:-

NVDI
PAGEPRN.SYS
Epson Stylus Color
DIN A4
720 dpi + Microweave
Truecolor
Parallel Port

IMAGECOPY
Epson inkjet
CMYK colour
720 dpi
Normal
BIOS
Automatic

Chris on his G3

4358. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38613d14.84924956@news.demon.nl>
Source record: 68472

On Wed, 22 Dec 1999 12:23:59 -0800, Terry May <outrider@lvcm.com>
wrote:

>On Wed, 22 Dec 1999 13:20:28 +0000, kellis <kellis@leading.net> wrote:
>
>>What is the purpose of this message in comp.sys.atari.st?
>
>What is the purpose for sending this to me both here and in email? That is
>a very annoying practice. I have no idea whether to respond in email or
>wait to see if it shows up in the newsgroup.

Terry,

there is no purpose. Some people don't know how to handle stuff right,
or they take every possibility.

>>Could you give a good reason of a general posting instead of keeping it
>>with _PRIVATE_ email?
>
>If you're talking about the one single message to which you replied, I admit
>it was off-topic, though it was a reply to a post that was on-topic.
>
>Do you single out every single message that strays off-topic, are is your
>crusade limited to me and/or anything PC-related?
>
>>Do you have a special reason behind your action?
>
>Yes. When someone posts a message and I want to add something to it or
>question them about it, I generally reply. Strange, but true.
>
>>Would much appreciate if you could stop such threads. The internet and the
>>general market is 95% PC dominated. I don't think one (you here) needs to
>>infect the remaining 5%.
>
>First, I never started this thread, so why is this directed at me?
>
>And second, why on earth would you even open a thread that has "PC Choice"
>in it, if you find such topics offensive?

Erm, I think the word PC (like the word Windows, or for that matter
even the word MagiC) works like a virus to some people. SOME people.
Most of us (Atarians?) are keeping eyes open to "the world"....

One might consider a world existing of candles, petroleum lights, even
gas streetpoles and one person in that world speaking of
"electricity", he'd probably got placed onto the funeral pile.

Peaceful coexistence, ever heard of that one, Kellis?

Merry XMas to ya'all!

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

4359. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <83rfcq$j5r$1@news.asu.edu>
Source record: 68473

>Can you give us a bit more info on BeOS? I have never heard of it and
>have really no idea if it is worth checking out.

See www.be.com

Be started out proposing to start From Scratch, with a new platform and a new operating system that would not be subject to the legacy baggage of either the Wintel or Mac platforms. They invented (in the tradition of Medusa and Milan!) a new computer based on a PowerPC called the BeBox that included a number of interesting features, and started work on a new OS. Well, they had to drop the hardware in order to stay focused on the software (would that Apple would consider this seriously), and then, when Apple refused to share technical details of the G3 machines, Be publicly released the Intel port that they had already been working on. They support both peecee and older PPC-based Macs. You can look at the Hardware Requirements FAQ for ideas whether it will run on anything you've got.

Be is really a complete operating system, but to avoid being stomped by MS, they have positioned themselves as a niche OS for "digital media." Since BeOS is a totally new proposition, they can build much closer to the hardware than was previously possible, with correspondingly improved performance for especially video. The premise behind BeOS is "massively multithreading", so you can get an idea of what developers might be interested in!

I have never seen it in action, but the promise of a clean, new, modern OS is very enticing! The fact that it runs on non-Intel hardware is all the more exciting!
--

4360. Atari STbook For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: John Hutton <johnhutton@roadrunner.nf.net>
Message-ID: <38614B6C.CC3A4C65@roadrunner.nf.net>
Source record: 68474

For sale
1-Atari STBook Model NST-141 w/40M H.D.w/power supply and niCad battery
and deluxe leather carrying case.
Make me an offer. It will be shipped from Canada.

4361. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <83rio1$jb2$1@news.asu.edu>
Source record: 68475

>I'm using an Atari STe 4mb w/ 525mb hard drive. I don't know a whole
>lot about programming, but trying to learn. I took a class on ANSI C,
>but I haven't a clue what K&R is....

Fine for Sozobon. Someone else will have to tell you whether gcc is a
possibility.

K&R - Kernighan and Richie (sp?), older-style syntax: "Antique"
ANSI - "Official", industrial-strength: "Modern"

Both gcc and Sozobon (and H&S) are available on Atari FTP sites.
Pull both down (or one first), look them over, try one out.
Reading the docs on Sozobon is an education in programming
all its own.
--

4362. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <jnj26s0tmunhhpqp1or9bvnt6hd4rksvgs@4ax.com>
Source record: 68476

On Wed, 22 Dec 1999 21:20:18 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>Erm, I think the word PC (like the word Windows, or for that matter
>even the word MagiC) works like a virus to some people. SOME people.

That's fine. That's why filters were invented. There's no reason to try to conform everyone else to one's own very narrow viewpoint.

>Most of us (Atarians?) are keeping eyes open to "the world"....

Agreed.

>Merry XMas to ya'all!

Happy Holidays!

4363. Re: +++GET YOUR FREE PENTIUM CELERON-300+++_____

__er6to eoiejrelkjr lekrjrtoi45j erji5

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Rory <fan4texas@NOSPAMPLEASEhotmail.com>
Message-ID: <83rk4i$c2i$6@gxsn.com>
Source record: 68477
Cross-posted to: comp.sys.atari.st,comp.sys.be.help,comp.sys.cbm,comp.sys.hp.hardware,comp.sys.hp.hpux

```
yeah - twice.
Bernard Chandler <bernie@nationwide.net> wrote in message
news:385E45FF.8CAB0B24@nationwide.net...
> PC wrote:
>
> >
> > ==================================================
> > Submit a simple form to order your Celeron-300MHz PC
> >
> >
> >
>
> it's not nice to place this ad in the news group. You should be struck
> by lightning.
>
```

4364. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912230040220.85-100000@rakas>
Source record: 68478

On 22.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:

> > Try BeOS. It recycles the best ideas from AmigaOS and TOS, and
> > can run over standard PC hardware as well.
>
> Can you give us a bit more info on BeOS? I have never heard
> of it and have really no idea if it is worth checking out.

I suggest looking at http://www.be.com with a good browser.
The screenshots and specs are enough to make one orgasm.

Of course, as noted by someone else in this thread, not all PC
and Mac hardware is supported yet, but if someone does their
homework right and ensures that the hardware they intend upon
using is already supported (changing graphics card or other bits
to adapt their kit, if necessary) this is a great OS.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4365. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <83rlkb$s5c$2@SOLAIR2.EUnet.yu>
Source record: 68479

On 20 Dec 1999 02:17:14 , Brian Van TIlborg wrote:

>4) When the .96 version is released, if it is released, I am certain it
>will be well received. There is lots new, and I am sure we will still want
>more:-). Keep your eyes posted, for when John releases the final .96.

Newsie handles e-mail, news and ftp, and it seems that it does so quite
reliably. It also has an elementary web-browser (though I still have
to succeed doing anything useful with it). Maybe Newsie should be
considered as an embryo for a future all-in-one Internet application,
now that CAB is no longer developed and Wensuite and Draconis seem to
have all sorts of problems. With a development in handling HTML,
some rearranging (I think that the positions of miscellaneous functions
in menus are a little chaotic) and a little estethic make-up,
maybe some Newsie 1.99 will be...

I know that it requires a lot of work and time that the author probably
has limited amounts of, so this is just wishful thinking...

Cu.

4366. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <83rlk7$s5c$1@SOLAIR2.EUnet.yu>
Source record: 68480

On 21 Dec 1999 21:42:35 , "Claes Holmerup" wrote:

>I've actually made the jump and I'm extremely pleased with my PC and
>VST/24 setup. It dug a small crater in my finances, but sync is rock
>solid between midi and audio (even better than on my Falcon!) - and even
>if I run 20 stereo tracks with the same content at the same time on the
>same stereo output, there's absolutely no trace of flanging or chorus
>effects, which was indeed present on my Falcon (which I've been very
>pleased with for a couple of years). The sync in my PC system is really
>sample-accurate, like the ads say. A couple of the tricks to reach such
>results is to optimize the PC, using at least 128MB RAM, avoid anything
>but Intel PII or PIII, use AGP graphics card, separate HD's for the
>system and the audio etc. The trick for getting midi in sync with the
>audio is to use a dedicated midi interface and NOT the midi that's built
>into a soundcard! DON'T ever use SoundBlaster or other cheap cards for
>the music - they're only useable for games (if you demand a perfect
>result).

Ahm; this can also be viewed as a praise to the Falcon.

If THIS is the machine (128MB/PIII/???MHz/AGP/2xHD) needed to outperform
(in this type of application, at lest) an old Atari computer without
any special add-ons...

Cu.

Cu.
machine needed to

4367. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <7vp26skjj0k71cu21gakoaidkus3h3f6lk@4ax.com>
Source record: 68481

On 22 Dec 1999 23:07:51 GMT, vdjole@EUnet.yu (Djordje Vukovic) wrote:

>Ahm; this can also be viewed as a praise to the Falcon.

Yep.

>If THIS is the machine (128MB/PIII/???MHz/AGP/2xHD) needed to outperform
>(in this type of application, at lest) an old Atari computer without
>any special add-ons...

Of course, Ataris were built with MIDI in mind; PCs, for the most part,
weren't. Atari was smart to grab that niche market.

4368. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <bqq26sgmkatil0sfiq6nd3sfho0sr10kjc@4ax.com>
Source record: 68482

On Wed, 22 Dec 1999 22:43:35 GMT, Martin-ï¿½ric Racine
<q-funk@funkyware.atari.org> wrote:

>I suggest looking at http://www.be.com with a good browser.
>The screenshots and specs are enough to make one orgasm.

I haven't had time to really look over the specs, but what about the screen shots did you find so appealing? Not that they look bad, mind you, but I don't see anything there particularly special. Looks pretty much like GEM/Mac/Windows, only with slightly different clothes Didn't even get my tongue hard. ;^).

4369. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912221917570.295-100000@tmp1-025.fdn.com>
Source record: 68483

On Wed, 22 Dec 1999, Terry May wrote:

> On Wed, 22 Dec 1999 13:20:28 +0000, kellis <kellis@leading.net> wrote:
>
> >What is the purpose of this message in comp.sys.atari.st?
>
> What is the purpose for sending this to me both here and in email? That is
> a very annoying practice. I have no idea whether to respond in email or
> wait to see if it shows up in the newsgroup.

FYI.
I rarely reply in both email and newsgroup at same time.
But here was necessary, as it was a thread plus it directly concerned you,
and as you know when talking about someone, it is not good practice to
talk about them and them not knowing it you did. (confusing isn't it?)
I made sure you did read my post.

> Do you single out every single message that strays off-topic, are is your
> crusade limited to me and/or anything PC-related?

Pretty much yes. As everything I do is atari related. My internet
connection I pay every month is for atari, news, web, programs, software
updates and all. Is that wrong?

What I just see being wrong really is: a pc users preaching for his
machine on a non-related platform which is defined basically as
anti-normalization(atari/amiga and such). And then this very same pc dude
would get offended by someone (me here) booting him off.
That's where I don't get it.

Straying for a short while is ok, which would answer the fact that I am
not like an hawk, watching for anything happening, then attack.

> >Would much appreciate if you could stop such threads. The internet and the
> >general market is 95% PC dominated. I don't think one (you here) needs to
> >infect the remaining 5%.
>
> First, I never started this thread, so why is this directed at me?

blah, whoever started the thread, as said above it is not forbiden, just
the way the conversation goes. The way you lead it with one apparent goal.
"No mom, I swear, I didn't do anything, he started first..."
"Why me? that's not fair! he started it!"

Terry, may I ask how old you are?
Nah, after all I don't need no answer, it really doesn't make a
difference, and would only keep this thread going on and on.

4370. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <m2036sgro10bsnmvkjeupso6kgg2p4tjeo@4ax.com>
Source record: 68484

On Wed, 22 Dec 1999 19:35:11 +0000, kellis <kellis@leading.net> wrote:

>I rarely reply in both email and newsgroup at same time.
>But here was necessary, as it was a thread plus it directly concerned you,
>and as you know when talking about someone, it is not good practice to
>talk about them and them not knowing it you did. (confusing isn't it?)
>I made sure you did read my post.

It wasn't necessary. If you quote me and reply to me directly in a thread in which I'm participating, not only will I see it, but I'll know it's directed at me.

>> Do you single out every single message that strays off-topic, are is your
>> crusade limited to me and/or anything PC-related?
>
>Pretty much yes. As everything I do is atari related. My internet
>connection I pay every month is for atari, news, web, programs, software
>updates and all. Is that wrong?

Yes, it's wrong that you've decided to single me out in your little anti-PC crusade. I don't care what you do with your Internet connection. If a single off-topic post in an on-topic thread sets you off, you have a personal problem. And again, if you're so anti-everything not Atari, why are you even bothering with a thread with "PC Choice" in the subject?

>What I just see being wrong really is: a pc users preaching for his
>machine on a non-related platform which is defined basically as
>anti-normalization(atari/amiga and such). And then this very same pc dude
>would get offended by someone (me here) booting him off.
>That's where I don't get it.

I have no idea what you mean by booting me off. I don't know where you live, but here that means removing someone. You're not threatening me, are you?

>Straying for a short while is ok, which would answer the fact that I am
>_not_ like an hawk, watching for anything happening, then attack.

Apparently, you are. It was a single off-topic message in an on-topic thread. And yet, you've totally ignored others who have gone on and on about BeOS, as well as those who have discussed Windows NT and Windows 2000. Apparently, this is a personal attack. If you have a problem with me personally, I'm sure your software has filtering, no?

>blah, whoever started the thread, as said above it is not forbiden, just
>the way the conversation goes. The way you lead it with one apparent goal.
>"No mom, I swear, I didn't do anything, he started first..."

>"Why me? that's not fair! he started it!"

Ah, another conspiracy theorist, looking for demons under his bed and in his closet. Trust me, you can take what I say at face value. There is no hidden agenda. As I said previously, I don't care what people use for a computer. Bill Gates does not need my help. I like my PC and I'm not afraid to say it, if it fits the topic, but I'm certainly not trying to recruit anyone to the "dark side."

>Terry, may I ask how old you are?

Geez, don't tell me you're going to the "he has a different opinion, so he must be a kid" card?

4371. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912222223.a49573@wun.maus.de>
Source record: 68485

Hallo Bob!

BK>I've obviously got something completely wrong, but what??

Another CPX around that alters the serial settings?

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

4372. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <oic36skm2bd6o09kcrq176m5ig1eflfei6@4ax.com>
Source record: 68486

On Thu, 23 Dec 1999 03:44:16 GMT, "Steve Bailey"
<bailey.steven@sympatico.ca> wrote:

>Terry hows about putting a lid on it. Take the hint, don't sweat the
>details and lets move along. I don't think anyone has a problem with OT
>posts until they get out of hand.

Perhaps they should criticize those doing most of the OT posts then. Not
that I personally have a problem with any messages in this thread (other
than the crap from you and Kellis), but if OT posts concern you so much, you
might want to direct your venom at those most deserving.

> There are a number of people here who will / may move on to other
>platforms and OS's and vacate the Atari system. A number of people here
>already have done so but I think we have to remember the focus of the NG
>which is the Atari system and it's OS's and software. We can go off on
>loosely related threads the odd time with it not offending anyone. But
>when an OT post dominates the postings then it is time to pull the reins
>in a bit. Don't take it personally and if you want to discuss the in's
>and out's of the PC try the NG's at msnews.microsoft.com. They have a lot
>of different NG's based on M$ products.

Steve, why don't you actually take the time to read the entire thread and
note the author of each message and then get back to me. Clearly you have
just jumped in mid-stream and you don't know what the hell you're talking
about.

Other than wasting everyone's time (mine included) arguing with you and
Kellis, the only off-topic message I posted was in response to someone who
said he uses NT at work but prefers using his Atari at home. I simply asked
him if they were going to upgrade to Windows 2000 where he works. From that
a big thread ensued about NT, W2K and BeOS. I've gone out of my way to stay
out of it, as I promised to do previously, and yet morons like you and
Kellis still jump all over me.

This makes me want to post MORE off-topic stuff here, just to piss you guys
off. I'm going to get blamed for it anyway, so I might as well do it. But
I respect the decent, fair-minded Atarians on here too much, and will
CONTINUE to try and keep my messages on topic.

4373. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <r9d36skeojr4irjb9dof45v4mj9befe1mi@4ax.com>
Source record: 68487

On Wed, 22 Dec 1999 18:05:33 GMT, "Steve Bailey"
<bailey.steven@sympatico.ca> wrote:

>Can you give us a bit more info on BeOS? I have never heard of it and
>have really no idea if it is worth checking out.

There are a number of people here who will / may move on to other platforms and OS's and vacate the Atari system. A number of people here already have done so but I think we have to remember the focus of the NG which is the Atari system and it's OS's and software. We can go off on loosely related threads the odd time with it not offending anyone. But when an OT post dominates the postings then it is time to pull the reins in a bit.

4374. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <945931646-103801AEicMi@cwcom.net>
Source record: 68488

Bob King said:

>Could be putting my foot right in it here, writing away from my Atari,
>but I think I found the 'official' English RSC for GEMGS to be corrupt,
>or at least not acceptable by the main program. I recall that somehow it
>had acquired an extra first object in the tree.

Hmm, both the RSC files from my local copy and the one stored on the offline copy of my web page are perfectly OK? The first object in the RSC file is a little box which states that it is V1.2. Is this what you mean? It's the same in the German original.

> I use a personally
>translated version of the German one. Yet again I could be thinking of
>some thing else. I'm getting old :)))

I couldn't possibly comment! ;-)

But if there's a problem with the RSC files on my web site I'd like to know about it! :-)

>All the best of the season to you and the rest of us retro weirdo's

Cheers! :-)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4375. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38602a5f.0@news2.cluster1.telinco.net>
Source record: 68532

Hi John,

On 21 Dec 1999 18:30:56 , John Garone wrote:
>Sounds straight and forward (downloading and replying offline). One of my
>points to John R. was getting Newsie to stay connected while composing a
>reply on-line. Never thought to try offline. Are there any hints needed to
>the offline approach?

I have always used the "offline" approach with NEWSie (mainly because my typing is terrible and slow :-) but all I do is read the Article or Email, choose "followup" or "reply" in the options and compose my effort. When finished I save and quit my editor(Everest) and choose send. NEWSie will state unable to connect to host but will queue the article in the offline postbox or out box for emails - you can check what you've written by clicking on the article/email in the normal way, I do this just to check again for cock-ups :-) Then once you have composed all your articles and emails you can connect again then "connect to host" and the articles will be sent to the newsgroup. With the emails you can send queued mail manually or set to "send queued mail at check" in the mail reading options which will do just that when you log on to your mail server.

Incidently the same thing works with URL's if CAB is also loaded and you are still offline. When you see a link you are interested in within an email or article while in NEWSie, hold the left shift button down and click on the link. This will throw the link into CAB and CAB will state "error unable to resolve" etc but if you choose the save to hotlist CAB will save the link for when you are online where you can then access via your hotlist. I find this really useful and it saves time and money.

Hope this helps.

Best wishes
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4376. epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <83pehrjpr1@hermes.achilles.net>
Source record: 68533

Hello there, I just got an Epson 740 colour printer, and have been trying
it out, and I can tell you that the NVDI 5.03 drivers work really well.
Printing from Photoline at 1440x720 on glossy paper yields fantastic results.
Atari works, and everest both work well for print, and at 360 dpi in b/w
it is quite sharp. I have the demo (german!) of papyrus and this also seems
to work with the NVDI drivers.
I would really like to see Imagecopy 4.1 with an updated printer driver
for some of these newer printers, or maybe some way of making Imgcopy, use
NVDI for printing. It is such a useful utility, and ofers many features
not found on similar programs on other platforms!
I can actually print with IMGcopy on my 740, but it only seems to work
in 360 dpi (not 720) and not all that well since it doesn't take advantage of the newer
technology.
Anyway thats my little bit of news,
Bye now, Mark

4377. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2112992235520001@on-tor-blr-a58-02-533.idirect.com>
Source record: 68534

In article <83pehrjpr1@hermes.achilles.net>, fried@dragon.achilles.net
(Mark Friedman) wrote:

> Hello there, I just got an Epson 740 colour printer, and have been trying
> it out, and I can tell you that the NVDI 5.03 drivers work really well.
> Printing from Photoline at 1440x720 on glossy paper yields fantastic results.
> Atari works, and everest both work well for print, and at 360 dpi in b/w
> it is quite sharp. I have the demo (german!) of papyrus and this also seems
> to work with the NVDI drivers.

let me concur that as far as quality printing is concerned, the Epson
is tops! I bought a refurbed PhotoStylus for use with both the Quadra and
the Falcon for $167 CDN last summer, and it's proven to be great. Indeed,
I recently printed a JPEG on some special Xerox photo paper a few days ago
at 720x720 and was stunned at how well it turned out. Ken, TAF's
president, recently bought a 640 and has so far also been impressed with
how it works with his Falcon.

How do you find the speed, BTW, I'm finding on the Mac it's pretty
reasonable wheras on the Falcon it's a bit pokey. Have you done any
tweaking within NVDI to get improved output?

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

4378. Heard from Titan/Cortex?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <v5Y74.6601$ht2.731572@news.flash.net>
Source record: 68535

Hello!

Has anyone heard any news from Cortex Designs (Titan) lately?
The last response to my E-mails was in July or August. I've sent
three since then, with no replies. I know there was some family
problems back in September or October, but surely things would be
better now? Anyway, if Titan/Cortex is reading this, please respond
back! Thanks!

Mike Freeman
nameerf@flash.net

4379. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38605bb5@athene.hdm-stuttgart.de>
Source record: 68536

On 21 Dec 1999 02:30:32 , Michael and Nicole Freeman wrote:

Hi Mike,

>I've installed GDOS nummerous times with no change. This must be
>either a printer driver issue or a GDOS version issue. I've heard
>that there are major differences between 4.0 and 4.1 that could make
>a big difference here. So I still say that not every version of
>SpeedoGDOS will let you print (at least up to 4.0), and this may very
>well be the original poster's problem.

Wish I could tell ya for sure which one is the problem.
Not sure if SpeedoGDOS v.4.0 has a driver for that printer.
If it doesn't then I'd say thats more likely the problem.

I bought a SpeedoGDOS version 5 upgrade awhile back and updated my
version 4.1 that came with my Falcon.

I know that Speedo v4.1 doesn't have a driver for the HP 540 deskjet,
but it does for some of the slightly older HP deskjets and I can use any
of them with my HP 540. The 540 will also print in color if you use a
color ink cart.
The main reason I bought the HP 540 some years ago was that most all
Atari DTP/WP software supports some kind of HP DeskJet so finding
a working Printer Driver is no problem.

Also like the Envelope slot for making custom Envelopes using PageStream.

If anyone is looking for a decent printer for DTP/WP work but doesn't
want to invest big bucks for one of the newer laser or etc. Then ya
won't go wrong on a HP DeskJet.
I'd like to find one of the older HP 500's or similar model that uses
those Font cartridges. Anyone have a good working one forsale/trade?

>
>I've found the same here! Geneva's great, huh? Try using it with Mint
>1.15.5 (030 version), Thing 1.27, and Boxkite! It is even faster that
>Geneva/Neodesk and supports VFAT 32 long filenames! Great stuff!
>
Yes, I really like Geneva, great compatibility. Some versions of
WDIALOG seem to work better with Geneva than others. I've had no
problems at all with the version I'm using now even with the CT2B. ;)

Gosh, I've been meaning to setup Mint with Geneva for along time now.
I bought (The Complete Atari Mint 1998) CD by Whiteline CD Series, months
ago just never found the time to set it up. Got too many projects and
not enough time. :)

Lately been running NeoDesk as a ACC, I like using it as a ACC better.
Wonder if I could run another DeskTop or 2 along with it? ;)
Can you run Thing as a ACC?

I have a Desktop program here called SLICCTOP. The Manual says it is Multi-Tasking. Has anyone round here used it before? If so is it any good? Also, anyone know what the latest version is and if there were any support programs made for use with it?

Hope you all can get the CAB printing problem worked out.
phantomm@kih.net

4380. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s60p58k3rg337@corp.supernews.com>
Source record: 68537

Heheheh, Atari's can print. Try selecting under options, printer,
printer type, "BIOS". ImageCopy will then use NVDI to print (if that
is the GDOS you have installed).

Mike

On 22 Dec 1999 02:54:51 , Mark Friedman wrote:
>Hello there, I just got an Epson 740 colour printer, and have been trying
>it out, and I can tell you that the NVDI 5.03 drivers work really well.
>Printing from Photoline at 1440x720 on glossy paper yields fantastic results.
>Atari works, and everest both work well for print, and at 360 dpi in b/w
>it is quite sharp. I have the demo (german!) of papyrus and this also seems
>to work with the NVDI drivers.
>I would really like to see Imagecopy 4.1 with an updated printer driver
>for some of these newer printers, or maybe some way of making Imgcopy, use
>NVDI for printing. It is such a useful utility, and ofers many features
>not found on similar programs on other platforms!
>I can actually print with IMGcopy on my 740, but it only seems to work
>in 360 dpi (not 720) and not all that well since it doesn't take advantage of the newer
technology.>
>Anyway thats my little bit of news,
>Bye now, Mark

4381. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Matt Jaap <maja9819@my-deja.com>
Message-ID: <83qb1f$d1n$1@nnrp1.deja.com>
Source record: 68538

In article <83oufjept1@nnrp1.deja.com>,
anakimana@excite.com wrote:
> Hi guys,
> Could I get some opinions on Mark Williams C? I was thinking about
> purchasing a copy. Does it have good functionality and how easy is it
> to use? Any other recommendations?

MWC is old and not supported anymore. My recommendation would be GnuC
since it's free and still supported.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

4382. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <38600d261942111@nucleus.com>
Source record: 68539
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon 20-12-1999 23:30,
Steven Roth wrote about Re: TT030 questions...
in comp.sys.atari.st:

SR> Mac MIDI interfaces are serial devices. The MIDI data is sent out one
SR> byte at a time. With the Atari (and specially ExPort) the data is sent
SR> out in parallel.

I got news for you - MIDI is a serial protocol. Part of the MIDI spec
is for an opto-isolated FIFO arrangement at the receiving end of
anything that expects to see MIDI - it's always serial.

--
Frank Lockwood ~ Lockwood A.R.S.
Calgary, Alberta, Canada
Quality Classical Music Recording and Editing
http://www.nucleus.com/~lockwood/

4383. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <wW%74.5765$pH1.280@198.235.216.4>
Source record: 68540

On 21 Dec 1999 18:30:56 , John Garone wrote:

>
>Hi Paul,
> Sounds straight and forward (downloading and replying offline). One of my
>points to John R. was getting Newsie to stay connected while composing a
>reply on-line. Never thought to try offline. Are there any hints needed to
>the offline approach?
> John

Download for offline reading. Reload NEWsies grp file , you can do this by exiting NEWsie and reloading NEWsie or simply select NEW from the group preferences and then when the file selector appears, reload the grp file and all newly downloaded articles will be available for reply. Um, a good hint would be to disconnect the modem connection at some point, no point to replying to offline messages if you are still online now is there:-).

Later Brian.
>.

4384. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FW%74.5766$pH1.280@198.235.216.4>
Source record: 68541

On 21 Dec 1999 19:09:49 , Paul Williamson wrote:
>Hi Brian,
>
>Make sure you have the "use window buffers" option selected. It is in
>the general preferences.
>
>Also, the link will only show in blue and underlined if it starts with
>http://and.has.at.least.one.dot.in.it any that start, like the one
>below, with www. will only show as normal text.
>
>Cheers
>
>Paul

Thanks Paul. That was indeed easy. I have just tested it on my Falcon.
Works Great. Now to test all the others:-). But I can't tell you where that
long blue URL above took me:-).

>.

4385. Re: Why EMULATORS and CRACKS are Better

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <0X%74.5767$pH1.280@198.235.216.4>
Source record: 68542

On 21 Dec 1999 15:41:40 , "Pera Putnik" wrote:
>
>Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
>news:_lg74.62$a91.217@198.235.216.4...

> I wonder how can someone with such big PC-fobia even beeing something like
>frustrated ??????? - :-))))

I know it is hard to believe isn't it. Thanks for diagnosing me, doctor Putnik. If I ever get the nerve up to leave my house, I may then try to deal with my phobia for PCs.

> Instead spending so much money on so many Atari, you should find someone
>who can modify game to work on every Atari (at least ST) version... Or try
>TOS loaders...

Well, actually I did spend what was considered to be alot of money on my Atari back in 1987. Laser Printer and Ram upgrade + massive 20meg hd cost me nearly $1700CDN. My Initial 520ST with Colour Monitor about $750CDN and a monochrome monitor for $175.00.

Then not a penny on my Atari for 5 more years. Then it was just used for Word Processing after 1992 and then given to my nephew to play with.

1997 I decided to use my Atari Again, and in the fall, I ended up hooking it to the internet. Not a penny more spent from that initial purchase. Even the 28800 supra modem was aquired for free.

Of all the STs I listed, I got them all since March of 1999.

I have only paid for a handful of the computers.

$20.cdn for the MegaST2 with 30Meg Hd. +Colour and Mono
$40.cdn for the 1040ST with 60Meg HD. +Colour and Mono.

All the other STs, including 2 MegaSTes4 with 250meg drives and 50meg drives, I have aquired for absolutely no monetary value or trade. Simply given to me. And as you can see, I am now running out of room. But do I ever have some neat midi maze games going on:-). The STs are just a fun hobby.

So as anyone realizes, $40.00 Cdn is about $25US or less, and isn't really alot of anything. Infact I probably good have just taken it for free, but I was in a giving mood for the holiday season.

As for finding someone who could modify the game, what a great idea. What are you doing over christmas, I would be happy to let you modify it:-).

TOS loaders, now there is a good idea, why didn't I think of that. However I have every TOS and ST combination. I can run the game on every ST now with the crack, which in reality is all the Emulator can run, as it too can't run the real complete game either.

Anyways, part of the problem with the commercial version isn't just the TOS as it is the memory configurations.

The posts main intent is to show that back when commercial software houses were supporting the ST, they caused more problems then necessary when invoking copy protection. The crack removes the protection and the game runs on everything. The problem with the 1040ST TOS 1.0 isn't the memory or the TOS but the fact that the disk drive doesn't read past the 79th track. I will be replacing it and problem solved. It is a very old 1040ST.

So Pera, I hope to see you soon. Get that plane ticket ready. All I want is the crack that is complete, with link features and World Champion STatus. I am certain it will be worth the trip. I may even give you one of these STs for your trouble:-).

Later Brian.

> Pera

>.

4386. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: darklord@kih.net
Message-ID: <83q85f$6k8$1@news3.icx.net>
Source record: 68543

On 21 Dec 1999 10:53:19 , Brian Van TIlborg wrote:
->On 20 Dec 1999 19:40:04 , Terry May wrote:
->>
->>Glad to know I didn't irritate EVERYONE here. :^)
->
->
->Yes you did;-).

Hehehehehehe... <grin> (sorry Terry, it was funny!)

I've been following this "debate/discussion/message thread
for a bit, and I just wanted to add my 2 bits. (no pun was
intended there) <grin>

I love my Atari's. Period. Its a personal choice, and a
matter of philosophy. Call it religion if you like, but its
a hobby to me. A serious hobby, granted...but a hobby still,
none-the-less...

IF every piece of Atari hardware/software in the world were
to suddenly fail this moment, I still could not use anything
that ran Microsoft Windows on it. Doing so would be like turning
my back on everything I've believed in for the last 16+ computing
years. What would I do then? Opensource...yep, Linux on an AMD
powered clone. MiNT has taught me a lot about, and respect for,
this new "revolution"... <smile>

Terry, note that I'm not attacking/critisizing your choice, or
point of view. If you left Atari, went with the popular (I use
that word lightly!) mainstream choice and are happy with it,
then fine. I use NT machines at work (no choice, ugh), and I
can tell you that there is no way I'd rather have them over
my Falcon or TT... ;-)

Face it, we're die-hards. <roflol>

4387. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3860A71D.40B57B2E@patent.gov.uk>
Source record: 68544

Derryck,

Have now checked my GEMGS setup. Not quite what I wrote, but nearly!!!

The 'Official' English RSC LZH file I got, expanded to give me menu1,
forms2-10, alerts1-9. It loaded into GEMGS, but some of the forms locked
up, the 'output' one eg. It showed version 9.9 in the 'about' form. The
German RSC is form1, menu2, forms3-11, alerts1-9. It showed version 1.2.
This is the one I use, translated into English. I would have attached it
to this 'mail, but my bl...y stupid Compaq/Windows NT refuses to
recognise my Atari/Kobald disc. Yell if you want it.

Bob King.

Bob King wrote:
>
> Derryck,
>
> Could be putting my foot right in it here, writing away from my Atari,
> but I think I found the 'official' English RSC for GEMGS to be corrupt,
> or at least not acceptable by the main program. I recall that somehow it
> had acquired an extra first object in the tree. I use a personally
> translated version of the German one. Yet again I could be thinking of
> some thing else. I'm getting old :)))
>
> All the best of the season to you and the rest of us retro weirdo's
>
> Bob King.
>
> Derryck Croker wrote:
> >
> > Bob King said:
> >
> > >If you want the english RSC then yell. In my previous posting, I didn't
> > >mean that I found GEMGS un usable with CAB, just too slow online. The
> > >quality of print with my DeskJet 510 is superb. I use NVDI, but I think
> > >GEMGS is not dependent on it. I think my FPU helps.
> >
> > The "official" English RSC and supplementary files for GEMGS are on my web
> > site, URL in sig. There's a also a download link to ftp://ftp.lip6.fr
> >
> > For users who have to pay for telephone calls or online time to their ISP I
> > agree with your point about using GS as a viewer for PDF or PS files. Whilst
> > it's a perfectly valid approach, it's just too slow and it isn't capable of
> > rendering PDF files created using newer versions of Acrobat.

> >
> > Unless someone is prepared to take on the work of porting the Aladdin source
> > files over to the Atari (and supposing that those files in turn are updated)
> > this is a situation that will worsen over time.
> >
> > Rgds, Derryck
> >
> > ____ ____
> > / __ \ / __ \
> > / / / / / / / /
> > / /_/ / / /_/ /
> > /_____/ /_____/ translations
> > derryck@cix.co.uk
> > dennis.vermeire@wanadoo.be
> > http://www.cix.co.uk/~derryck/index.htm
> > --

4388. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-22 00:00:00 UTC
From: G T Martin <greg@abmlimited.clara.co.uk>
Message-ID: <Jd284.255$x4.6004@nnrp4.clara.net>
Source record: 68545

I have loved this thread. Here is my two pennys worth, and is a humble opinion only.

I am a PC/Wins developer (mostly comms stuff), and have been since 198(?), can't remember, anyway, I was a sinclair man myself for home use as I loved Z80 assembler so it was a good choice. I moved to theuse of PC's at home because of music and of course my development work ,

The music angle

£400 = Terratec EWS64XL sound card (digital)
£600 = PC I built myself
£400 = Cubase VST for the PC

Which all came to a grand total of total heartache as I battle against the bloated and rather cumbersome WIN32 operating system. Giving me mis-timings, out of synch errors etc, the burden of setting up the correct IRQ's on my card so I don't have hardware flips etc. The fact is, for music anyway, you need a dedicated PC, and use it for nothing else once its tuned up.

Anyway I have finially got it right!!!!. How did I do it? I bought a second hand Atari 1024ST for £60, and plugged the keyboard in, perfect synch and no set up worries <lol>. Such is progress.

The development angle

I love looking at older home base 'micros', it reminds me of a day when developers had hardware limitations, and worked hard to achieve great pieces of software in these limiting circumstances. Its a rather sad reflection of the developer world, that if the software won't fit the machine, then its considered a user limitation, so we force users to change their machine. Its sloopy programming at its worst, and I keep it in mind when ever I write a piece of software.

Andrew Braybrook put Uridium on a Sinclair Spectrum 48k, if Microsoft and many other 'visual' developers were to re-write it, it would probably come with a recommendation of a Pentium P1000, and 100 megs of ram (minimum).

This, I think, is a great shame, imagine the possibilty of the PC, if only developers would take more tiime and care over the software developed, look at the software that was developed for the Commadore, the Atari, and sinclair. If this talent was still utililised in the same way, then your PC would not only fly, it would be hitting light speed, without the need to upgrade every 3 months.

My point is always keep a micro at home, its a stunning reminder of what can be achieved with effort and skill, the atari I think is a great example of this.

Best Regards,
Greg

Paul Nurminen <Nurmix@socal.SPAM> wrote in message news:83m5li21e76@enews3.newsguy.com...
>
> I posted this a week or so ago but it never made it to the server, anyway,
> here it is again:
>
> -=-=-=-=-=-=-=-=-=-=-=-=-
>
>
> On 7 Dec 1999 21:14:44 -, Terry May wrote:
>
> >Thanks for your input. I think you're right that I've carried on a bit
> >too much at times, and I HAVE tried to scale back my PC-related messages.
> >
> >If only you could see the messages I DIDN'T write. ;^)
> >.
>
> Terry,
>
> I find your point of view quite interesting, especially given the fact
> that I am contemplating the move to a PC. I too have used Atari products
> since the 8-bit days, and moved up to an STE, then my current Falcon,
> which I use daily for any number of things, including Internet,
> MIDI/music, etc.
>
> My computer choices were almost always based on filling a need. I got an
> STE because I was really getting into MIDI and electronic music, and that
> was the best and most affordable way to go at the time. When the STE
> started limiting what I could do, I considered switching to a MAC or PC,
> but instead went with the Falcon - mainly because I was able to get it for
> a great price - but also because the MIDI/digital audio software I wanted
> to use was at that time, only available on the Falcon.
>
> True, there was a certain amount of "brand loyalty", although I would say
> it was more like "brand familiarity". It was certainly easier and cheaper
> to stick with the same basic platform than to completely start from
> scratch.
>
> But lately, I realize that I am really missing out on a lot of things,
> particularly with regard to the web/HTML - because I still use the Atari
> platform.
>
> My current web browser (CAB 2.7), while adequate, is certainly being left
> behind since it's not fully HTML 4.0 compliant, can't do CSS, or SSL (at
> least under _my_ chosen operating system, MagiC), Shockwave, Real Audio,

> _useable_ .MP3 and others. My only real choice here is to wait for some
> enterprising Atari programmers to eventually fill these holes in the
> Atari's repertoire (which is certainly possible!), or to move over to
> another platform.
>
> I've got friends that use MACs, and friends that use PCs. I haven't made
> up my mind yet, but I'm leaning toward the PC, since it's a bit more
> affordable, and there is without a doubt more available for it.
>
> And of course there are a lot of things I _don't_ like about the PC and
> the out of control and bloated Windows, and truly wish that the Atari
> platform could keep pace, but seeing my roommates's new PC in action, and
> all the software and multimedia type things he can do (in addition to
> hearing from new PC / former Atari users like you and Louis Holleman) is
> making me feel much like I did when I realized the STE was limiting what I
> could do with digital audio. It's soon going to be time for a change.
> And given my interest in HTML authoring and a desire to keep on top of new
> developments in those areas, I'd be unnecessarily limiting myself by
> staying _only_ with the Atari platform.
>
> However, at this point I feel I will keep my Falcon for MIDI / digital
> audio, because from what I've seen on the PC, I'm not really missing out
> on anything. And the cost of doing the same MIDI / digital audio [I now
> do on the Falcon] on the PC is a bit steep. And to be honest, I'm not
> convinced the PC is a well suited for MIDI work as the Falcon.
>
> Anyway, that's where I am now. Casually looking at PCs and pondering my
> computing future. I'll stick with my Atari for now, but that will most
> likely change next year. And discussions like this will help me make that
> decision when the time comes.
>
>
>
> -Paul
>
> --
>
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
> . El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
> ..
> ... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
> .... Electronic Music | Atari Computing | Classic Video Games | Humor
> .....
> ..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>

4389. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2312991606170001@spc-isp-osh-uas-02-13.sprint.ca>
Source record: 68346

In article <38656853.7024885@news.freeserve.co.uk>, tony@pnefc.co.uk (Tony Greenwood) wrote:

>Hey! s_roth@sprint.ca (Steven Roth)
>>Don't these guys wanna sell to English-speaking customers?
>>Even the demo is in German!
>
>I see you only posted in English, Don't you wan't the chinese to read
>it?

Niet!

4390. Re: SOS code CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <Wgej3BAnepY4EwIu@steverosie.demon.co.uk>
Source record: 68347

In article <qlm84.10366$QQ5.463@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>If some one could translate what this is for me that would be great.
>
>I have some idea, but I would like to be certain.

I think they require the codes for the NCS CD-ROM Series. I have 11 of
these so if they are still needed drop me a line by email and I'll see
what I can do.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4391. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Chris Good <mrg@mrgs.cix.co.uk>
Message-ID: <386293A9.33A894BA@mrgs.cix.co.uk>
Source record: 68348

Mark Friedman wrote:
>
> Thanks to Mikey for the tip about IMGcopy. I tried it and it works although
> at 720 its really slow.
> Excellent quality! The settings need a bit of fiddling with to get the right
> brightness and contrast.
> Chris, try changing the settings in IMGcopy, maybe use "Best" instead of
> normal. (?)
> Bye now, Mark
>
> Chris Good (mrg@mrgs.cix.co.uk) wrote:
> : Mikey wrote:
> : >
> : > Heheheh, Atari's can print. Try selecting under options, printer,
> : > printer type, "BIOS". ImageCopy will then use NVDI to print (if that
> : > is the GDOS you have installed).
> : >
> : > Mike
> : >
>
> : Doesn't work here :-(
>
> : Settings:-
>
> : NVDI
> : PAGEPRN.SYS
> : Epson Stylus Color
> : DIN A4
> : 720 dpi + Microweave
> : Truecolor
> : Parallel Port
>
> : IMAGECOPY
> : Epson inkjet
> : CMYK colour
> : 720 dpi
> : Normal
> : BIOS
> : Automatic
>
> : Chris on his G3

Reply from Jeremy:

I've been busy at work and haven't really had any time
for reading CIX conferences or Atari programming after work and family
commitments. My problem in updating Imagecopy to work with new printers
was that Epson and other companies stopped providing technical
information. I also found it difficult to get testers for some of the
work I had done, which was based on disassembling PC-driver output for
Canon colour printers.
--
Chris on his G3

4392. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Chris Good <mrg@mrgs.cix.co.uk>
Message-ID: <386294D8.2A3221BD@mrgs.cix.co.uk>
Source record: 68349

Mark Friedman wrote:
>
> Chris, try changing the settings in IMGcopy, maybe use "Best" instead of
> normal. (?)

Nope, power light just flashes and I get 'printer not responding'.
--
Chris on his G3

4393. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38629c40$0$155@news.zetnet.co.uk>
Source record: 68350

Terry May <outrider@lvcm.com> wrote in message
news:0d156s0titjqupe6gj68pgf7ackkb0b3j7@4ax.com...
> On Thu, 23 Dec 1999 18:45:07 -0000, "kevin dermott"
<kdermott@zetnet.co.uk>
> wrote:
>
> >I imagine it's like most others,oldest out newest in
>
> Sort of. Actually, it's supposed to remove the files accessed the longest
> time ago, rather than just the oldest files.
>
> For example, if the very first site you visit is ESPN.COM and you continue
> to use that site, when it comes time to purge files from the cache to make
> more room, the static ESPN.COM files should stay, even though they're the
> oldest in the cache.
>
> This is also the way the memory cache is 'supposed' to work.

that makes more sense I suppose

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

4394. Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38629fbf$0$161@news.zetnet.co.uk>
Source record: 68351

Best Wishes to All on the ng - irrespective of OS used ;-)))

Jim

4395. Merry Christmas

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <83u83d$i9v$1@news7.svr.pol.co.uk>
Source record: 68352

Hi All

Just to say a mery Christmas & a Happy new year to all members of WRAG and
to all Atari Users every where.

Bfn Ste

4396. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <83u7jo$4i2$1@athena.netset.com>
Source record: 68353

```
In article <38629fbf$0$161@news.zetnet.co.uk>,
James Smith <jimsmith@zetnet.co.uk> wrote:
>Best Wishes to All on the ng - irrespective of OS used ;-)))
>
>Jim

Yes happy holidays to all.

And don't forget time is running out to vote for the Magic Game
Competition 99.

Dan Ackerman
aka baldrick@netset.com
```

4397. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912231740340.90-100000@TT030>
Source record: 68354

I can tell you here that when CAB reaches the set limit and starts to
purge data from the cache on it's own, it usually results in a freeze up.

On Thu, 23 Dec 1999, Brian Van TIlborg wrote:

>
> If Cabs hard disk Cache is set at say the default 10meg, what happens when
> this figure is exceeded? I am curious to know without physically trying to
> find out.
>
> Later Brian.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4398. To Derek Warren: Trouble sending E-mail

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <HHx84.647$u8.105214@news.flash.net>
Source record: 68355

Derek:

Hi! I've tried to respond to your E-mail, and it was returned
to me. I will try re-sending it, but if you don't receive it, please
respond to this, and we'll see how else to communicate. Thanks!

Mike Freeman
nameerf@flash.net

4399. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912231743420.90-100000@TT030>
Source record: 68356

You need to keep jpgd.prg in the auto folder, and then make sure you
have the special jpg.ovl that will call jpgd.prg to decompress.
Otherwise you will see no speed increase at all. I think on Flinny's
page is the special version of the jpg.ovl if you are not sure.

On Thu, 23 Dec 1999, Brian Van TIlborg wrote:

>
> I have JPGD.DSP in the Auto Folder. Is this required for CABs JPG
> overlay? Or do they somehow conflict and nullify one another. The reason I
> ask is that I am not impressed with the speed at which the falcon
> uncompresses JPG files. My Falcon is STock. I figure either it is not
> working or I have something not set up properly.
>
> Any help would be appreciated.
>
> Shouldn't the Falcon, uncompress a JPG faster than a TT? So far my
> Falcon isn't a heck of alot faster than my ST.
>
> Later Brian.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4400. FS:USA only: 1040 STE/Megafile 30 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3862a6e4@athene.hdm-stuttgart.de>
Source record: 68357

```
Price is dropped to $175.00

E-Mail for details if seriously interested.
phantomm@kih.net
```

4401. Re: CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ZPx84.650$u8.105214@news.flash.net>
Source record: 68358

On 23 Dec 1999 19:53:32 , Brian Van TIlborg wrote:
>When I load a page and it the falcon starts to calculate tables, the Falcon
>IDE drive starts to flash, acting something like a virtual drive, it
>flashes and whirs for quite some time. Even with Pages loaded in the CACHE,
>the Falcon loading then Calculating Tables is being DESTROYED by my TT
>loading the same page without a Cache built.

I am not sure if this helps any, but I've noticed that on my Falcon,
there are accesses to the Hard Drive as well during Table formatting.
I thought it was probably just loading of fonts that haven't been
used yet, but if your removable isn't where your fonts are loaded...

My drive is a SCSI drive, so it wouldn't be an IDE problem, but a
general drive access thing. Don't know why this doesn't happen on the
TT.

About the speed issue, no doubt the IDE removable drive is slower
than a SCSI hard drive, and since it is being accessed for some
purpose, this would definitely reduce your speed. Also, remember that
for formatting tables, CAB just uses the good old CPU, which is twice
as fast in the TT. Both of these are probably severely affecting the
Falcon's performance. I would move CAB to a hard drive and see if it
speeds up.

Mike Freeman
nameerf@flash.net

4402. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3862ae38$0$162@news.zetnet.co.uk>
Source record: 68359

In article <38656853.7024885@news.freeserve.co.uk>, tony@pnefc.co.uk (Tony Greenwood) wrote:

>Hey! s_roth@sprint.ca (Steven Roth)
>>Don't these guys wanna sell to English-speaking customers?
>>Even the demo is in German!
>
>I see you only posted in English, Don't you wan't the chinese to read
>it?

It's OK, I can manage :-)

Shiuming Lai

4403. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <2hb56ssrngqoek4jjqld6o4p6u4mfmbus0@4ax.com>
Source record: 68360

On 23 Dec 1999 22:18:39 GMT, jimsmith@zetnet.co.uk (James Smith) wrote:

>Best Wishes to All on the ng - irrespective of OS used ;-)))

Thanks. :^)

And Happy Holidays to all, regardless of your religious beliefs. (I'm reminded of "The Lonely Jew On Christmas" from South Park. :)

4404. Re: Help using an Ethernet & networking on Mega STE:)

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38629B33.80EFA93D@village.uunet.be>
Source record: 68361

Hello Steve,

Steve Stupple wrote:
>
> Hi
>
> The time has come to link my Mega STE to my pc's. To cut down a lot of
> hassle, as time is limited for me at the present, I need to know how and
> what I need to do to connect it to my network!
>
> I've forgotten what make the card is, but it fits in the internal slot
> on the Mega STE. I'm using BNC (thin coax).

Guess you have a Riebl Card... someone should help me here to decide
what type, MEGA ST BUS or VME BUS... don't know what bus the Mega STE
has.

> I have tried briefly with STinG, but it just bombs out:(

Normally Sting should do it, together with a FTP client on your Atari
and an FTP server on another machine.
You should use the latest version of STing (1.20 or 1.21). There you
have an ethernet module. Make sure it is loaded; In this module you
should select the type of card (Riebl for Mega STE). Make all the
appropriate changes in STinG you want (IP-address and so on). Once this
is done you should set your route-file. Normally everything should work
fine then.

To transfer files from your Atari to your PC, you need two things : on
one computer a FTP client, on the other an FTP server. Both clients and
servers are available for each system. I never tried the FTP server on
the Atari, but I think it will work fine.

If you would have any more questions, feel free to contact me.

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

4405. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912232027.a49642@wun.maus.de>
Source record: 68362

Hallo Jerry!

JM>Like I said, all is well with the ASH CAB.OVL, but neither Dan's nor
JM>Oliver's works for cookies!

Did you try to disable the cookie handling in Olivier's OVL? Go to the URL
"http://cab.ovl", and tick "5: let CAB" there.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

4406. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83ur8t$li9$1@user2.teleport.com>
Source record: 68363
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

(Update: 12/23/99) I've just bought a bunch of ST Software titles from a distributor. Almost ALL of these copies are Brand New copies. By +NEW I mean either Factory Packaging, ShrinkWrapped, UnOpened or UnUsed. I must of received over 60 new Titles. Most of these titles I only have 1 or 2 copies of each. Many of which my competitors don't have. First come, First serve. I've included in this NewsGroup posting the List of ST Software I've added to my catalog. This list is down below past all the rest of the text. In my Software catalogs, NEW Software (As opposed to used.) I have in it's listing "+NEW".

(Update: 12/17/99) I'm calling on my regular and repeat customers for help. This is a slow time of year for me. I've had customers start on orders and either cancel or postpone their order because they needed to use their Money for the Holiday. Regardless, I have bills that are being neglected & debts to pay. That's why I'm counting on my Customers to help me make a living. Currently I have a bunch of new ST Software come in. Both New and used. I just need time to process the new inventory. So keep an eye on my Catalogs to find what's new.

e-mail: atari@benjamin.net

I invite you to call me for better service. My hours are different from most people. You can can call me anytime to leave a message, but if you want to speak to me directly, my hours are (usually) from 6 P.M.-5 A.M. Pacific Standard Time. Also I'm available from 10 P.M. Sunday Night-3 A.M. Early Tuesday Morning. To sell to a Customer, He/She must be able to E-Mail me. Still, I believe a phone call can do the work of 100 E-Mails. Especially if things get bogged down. If you call and I'm not their, please leave a message stating what you want and a phone number that I can call you back at the hours listed above. Pacific Standard Time. Call (503)256-9974, and if you can't call me Today, Call me Tomorrow.

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have

the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit & Atari ST! And remember, if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

(Update: 12/23/99)

Bravo Sierra Computers
ST SoftWare Catalogs!

Title; Maker; Description/Features
(Optional); Inventory; Price.

Accolade's Mean 18 FAMOUS COURSE DISK
Volume II; Accolade;
Disk & Box.....$10.00 U.S.

A-Copier; MegaSoft;
Disk, Copy List & Box.....$10.00 U.S.

Action Fighter; SEGA Arcade Hits/
Mindscape;+NEW.....$10.00 U.S.

Alien Syndrome; Mindscape;
+NEW.....$10.00 U.S.

All Aboard-The Microgauge Train Set;
Terrific Software;+NEW....$10.00 U.S.

The Animator; MichTron;
+NEW.....$10.00 U.S.

Annals of Rome-A game of Empire
Building; PSS; WarGamers Series;
+NEW.....$10.00 U.S.

Art & Film Director; Epyx-Designer
Series;+NEW.....$10.00 U.S.

Atari ST Internals Vol.2; Abacus;Disk
for the book; Disk & Box...$7.50 U.S.

BBS Express ST; ICD;
+NEW.....$10.00 U.S.

Biology volume 2; Atari Scholastic
Series;+NEW.....$10.00 U.S.

Bismarck-The North Sea Chase-A
Battleship Simulation/War Strategy
Game.; Datasoft;+NEW.....$10.00 U.S.

California Games; Epyx; Winner "Best
Sports Game" of 1988-Quantum Link;
+NEW.....$10.00 U.S.

The Colonel's Bequest-a Laura Bow
Mystery; Sierra;Requires 1 Meg of RAM
& Double Sided Floppy Drive. Works on
MonoChrome or Color Monitor. Optional
MIDI support for Roland MT-32 & Casio

CZ-101.;+NEW.....$10.00 U.S.

Combat Zone; KeyPunch SoftWare;
+NEW.....$10.00 U.S.

The Crimson Crown-Further Adventures
in Transylvania; PolarWare; Requires
512K RAM and Color Monitor. A spine-
tingling illustrated interactive
novel. Over 100 beautifully-detailed
graphics.+NEW.....$10.00 U.S.

Dive Bomber; U.S. Gold; Your Mission,
Sink the Bismarck!;+NEW...$10.00 U.S.

Easy-Draw; MiGraph;
Disk, Manual & Box.....$10.00 U.S.

Easy-Tools; MiGraph; To be used with
Easy-Draw version 2.26 or Higher. One
MegaByte of RAM.Color or MonoChrome.;
Disk, Manual & Box.....$10.00 U.S.

Exolon; HEWSON;
+NEW.....$10.00 U.S.

F-15 Strike Eagle; MicroPROSE;
+NEW.....$10.00 U.S.

F-16 Combat Pilot; Digital
Integration; Undoubtedly has the best
armament screen of any flight simula-
tor I've seen. Lets you arm your F-16
any way you want with a vast array of
armaments. (2) Disks, Flight Manual,
Quick Reference & Box.....$10.00 U.S.

The Games-Winter Edition; EPYX;
+NEW.....$10.00 U.S.

GATO-WW II GATO Class Submarine
Simulation; Spectrum HoloByte;
+NEW.....$10.00 U.S.

Global Commander; Datasoft/Electronic
Arts;Interactive game play/Full Color
world map and flags/Icon driven
interface/Multi-screen layout.;
+NEW.....$10.00 U.S.

Harrier Combat Simulator; Mindscape;
+NEW.....$10.00 U.S.

Into the Eagle's Nest; Mindscape;
+NEW.....$10.00 U.S.

Leviathan-A classic space shoot-em-
up!; Thunder Mountain; Like Zaxxon
only better. You can turn around.;
Disk, Docs & Box.....$10.00 U.S.

Mercenary-The Second City; Datasoft;
Mercenary Game Disk Required. Like an
extra missions disk.;+NEW.$10.00 U.S.

Nether World; Hewson;+NEW.$10.00 U.S.

North & South; Data East;
You to can rewrite History!Experience
the Civil War like never before! Play
in either Arcade or Strategy mode.One
or Two player Mode!;+NEW..$10.00 U.S.

Plutos; MindScape;+NEW....$10.00 U.S.

Police Quest 2-The Vengeance; Sierra;
A 3-D Animated Adventure Game. 512K.
MonoChrome or Color monitor. Optional
MIDI support for Roland MT-32 & Casio
CZ-101.;+NEW.....$10.00 U.S.

President Elect-1988 Edition; SSI;
After Reagan, who'll be next in '88?
Relive History or Rewrite History?;
+NEW.....$10.00 U.S.

Q*Ball; MindScape; A pool game inside
a cube. Imagine being able to line up
shots in three dimensions. Imagine no
gravity, eight pockets & the ability
to rotate the table in 3 dimensions
in real time while you make your
shot. 1 or 2 players.+NEW.$10.00 U.S.

Quadralien; Logotron;+NEW.$10.00 U.S.

Quink; Thunder Mountain; The Game of
Quick Thinking for Sharp Minds and
Nimble Fingers! Education/Entertain-
ment-Ages 10 and up.;+NEW.$10.00 U.S.

Risk-The World Conquest Game; Virgin;
Classic game of world domination. A
must for libraries of war strategists
and gamers alike!;+NEW....$10.00 U.S.

Road Raider;Mindscape;+NEW$10.00 U.S.

Rogue; Epyx; Explore 26 Levels before you reach the Amulet of Yendor. 26 types of unpredictable Monsters.Fast-Play option included.; Disk, Manual & Box.....$10.00 U.S.

RVF Honda; MicroPlay;+NEW.$10.00 U.S.

Shanghai; Activision; Mah Jongg.; Disk, Player's Guide & Box$10.00 U.S.

Silent Service; MicroPROSE;MonoChrome or Color Monitor.;+NEW....$10.00 U.S.

SkyFox; Electronic Arts; +NEW.....$10.00 U.S.

Sub Battle Simulator; Epyx; +NEW.....$10.00 U.S.

Tales from the Arabian Nights; Unicorn;+NEW.....$10.00 U.S.

Tass Times in ToneTown; Activision; A bizzare adventure into an alternate reality.;+NEW.....$10.00 U.S.

Tau Ceti-The Lost Star Colony;Thunder Mountain; Strategy/Adventure. 360-degree scanner, 4-way view screen and infrared night sights for night battles.;+NEW.....$10.00 U.S.

Team Yankee; Empire Simulation; Tank Simulator.;+NEW.....$10.00 U.S.

Techno Cop; Epyx;+NEW.....$10.00 U.S.

Tower Toppler; Epyx;+NEW..$10.00 U.S.

Transylvania; Polarware;Requires 512K RAM and Color Monitor.A new, enhanced edition of the classic graphic adven-ture. Beautifully detailed, award-winning graphics.;+NEW....$10.00 U.S.

Treasure Island; Windham Classics; +NEW.....$10.00 U.S.

Uridium; Hewson; High-speed, arcade-style action. Exciting, colorful graphics. Original music and sound effects. 1 & 2-player options. 15 challenging levels.;+NEW..$10.00 U.S.

Willow; Mindscape;+NEW....$10.00 U.S.

Winter Challenge; Thunder Mountain;
World Class Competition.Sports/Action
-Ages 10 and up.;+NEW.....$10.00 U.S.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4407. HELP! Looking for Brian Hauer of FreeZe Dried SoftWare.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83urbh$ln4$1@user2.teleport.com>
Source record: 68364
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

I'm looking for the author of some Atari SoftWare and I could use your
help. He's one of the Authors of FreeZe Dried Terminal, He's the Author
of UBBS and ForeSight BBS Software and his Software Company is called
FreeZe Dried Software. His name is Brian G Hauer. I'm a registered user
of some of His Software. On top of that, I recently sent Him a bunch of
Atari Jaguar Hardware & Games & a 7 CD Changer CD ROM. I was expecting
to receive extra & special support. Instead, soon afterwards He dropped
support of my Software. Now, I'm not asking for a refund or a return of
the extra stuff I sent Him. Still, I would like to receive the support
and special attention I'm entitled to. Brian G Hauer lived/lives in
California. His Parents/Family still do. His parents Phone is in the
(310) area code. Nobody there returns my Phone calls & the only answer
I get is their Answering Machine. Last I heard, Brian was getting His
College/or better Education in California. I'm guessing USC/UCLA. I
would appreciate information such as an E-Mail Address, Phone Number or
even an Address. Please, if someone out their knows Brian or knows His
whereabouts. Please E-Mail me or call me at: (503)256-9974. And Brian,
if your reading this, E-Mail me at: atari@benjamin.net or please call
me!

e-mail: atari@benjamin.net

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4408. HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83us0j$nt3$1@user2.teleport.com>
Source record: 68365
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

I'm calling on my regular and repeat customers for help! This is a slow time of year for Atari sales and I. With the Holiday Season upon us, my potential customers aren't thinking about buying Atari. Their busy shopping for Gifts for the season. And this time means slow/no business for me. Bills go unpaid, I borrow money and I'm unable to buy Gifts for my friends and family. Hey, I'm not asking for Charity, no Hand outs. I'm asking for my regular and repeat customers to give me your Atari Business. And if you haven't bought from me before. Try making a small order. Kind of like a Trial Run. See if you like it. And if your unsure about me, these NewsGroups are a good place to start. A lot of my Customers frequent these NewsGroups. So Go ahead & Post here. Ask them about me, Bravo Sierra (Ben Smith) of Bravo Sierra Computers. I'm sure everyone has their own opinion. And those of you with nothing nice to say, well I can't stop you. Also, you can use search engines like Deja News. I don't remember the exact spelling of the Web address. I do remember when I want to get to Deja News, I go through search engine http://www.search.com for a large collection of search engines. When you get to Deja News, search the NewsGroups for Bravo Sierra or Ben Smith and set it so it's farther back than recent. Going back at least a year. You'll find a lot of people have a favourable opinion of me. Some down right loyal. My repeat customers. And for those who have a negative opinion of me? Well everyone is entitled to their opinion.

www.search.com

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Click for WebSite!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

(Update: 12/23/99)

Bravo Sierra Computers
ST SoftWare Catalogs!

Title; Maker; Description/Features
(Optional); Inventory; Price.

Accolade's Mean 18 FAMOUS COURSE DISK
Volume II; Accolade;
Disk & Box.....$10.00 U.S.

A-Copier; MegaSoft;
Disk, Copy List & Box.....$10.00 U.S.

Action Fighter; SEGA Arcade Hits/
Mindscape;+NEW.....$10.00 U.S.

Alien Syndrome; Mindscape;
+NEW.....$10.00 U.S.

All Aboard-The Microgauge Train Set;
Terrific Software;+NEW....$10.00 U.S.

The Animator; MichTron;
+NEW.....$10.00 U.S.

Annals of Rome-A game of Empire
Building; PSS; WarGamers Series;
+NEW.....$10.00 U.S.

Art & Film Director; Epyx-Designer
Series;+NEW.....$10.00 U.S.

Atari ST Internals Vol.2; Abacus;Disk
for the book; Disk & Box...$7.50 U.S.

BBS Express ST; ICD;
+NEW.....$10.00 U.S.

Biology volume 2; Atari Scholastic
Series;+NEW.....$10.00 U.S.

Bismarck-The North Sea Chase-A
Battleship Simulation/War Strategy
Game.; Datasoft;+NEW.....$10.00 U.S.

California Games; Epyx; Winner "Best
Sports Game" of 1988-Quantum Link;
+NEW.....$10.00 U.S.

The Colonel's Bequest-a Laura Bow
Mystery; Sierra;Requires 1 Meg of RAM
& Double Sided Floppy Drive. Works on
MonoChrome or Color Monitor. Optional
MIDI support for Roland MT-32 & Casio

CZ-101.;+NEW.....$10.00 U.S.

Combat Zone; KeyPunch SoftWare;
+NEW.....$10.00 U.S.

The Crimson Crown-Further Adventures
in Transylvania; PolarWare; Requires
512K RAM and Color Monitor. A spine-
tingling illustrated interactive
novel. Over 100 beautifully-detailed
graphics.+NEW.....$10.00 U.S.

Dive Bomber; U.S. Gold; Your Mission,
Sink the Bismarck!;+NEW...$10.00 U.S.

Easy-Draw; MiGraph;
Disk, Manual & Box.....$10.00 U.S.

Easy-Tools; MiGraph; To be used with
Easy-Draw version 2.26 or Higher. One
MegaByte of RAM.Color or MonoChrome.;
Disk, Manual & Box.....$10.00 U.S.

Exolon; HEWSON;
+NEW.....$10.00 U.S.

F-15 Strike Eagle; MicroPROSE;
+NEW.....$10.00 U.S.

F-16 Combat Pilot; Digital
Integration; Undoubtedly has the best
armament screen of any flight simula-
tor I've seen. Lets you arm your F-16
any way you want with a vast array of
armaments. (2) Disks, Flight Manual,
Quick Reference & Box.....$10.00 U.S.

The Games-Winter Edition; EPYX;
+NEW.....$10.00 U.S.

GATO-WW II GATO Class Submarine
Simulation; Spectrum HoloByte;
+NEW.....$10.00 U.S.

Global Commander; Datasoft/Electronic
Arts;Interactive game play/Full Color
world map and flags/Icon driven
interface/Multi-screen layout.;
+NEW.....$10.00 U.S.

Harrier Combat Simulator; Mindscape;
+NEW.....$10.00 U.S.

Into the Eagle's Nest; Mindscape;
+NEW.....$10.00 U.S.

Leviathan-A classic space shoot-em-
up!; Thunder Mountain; Like Zaxxon
only better. You can turn around.;
Disk, Docs & Box.....$10.00 U.S.

Mercenary-The Second City; Datasoft;
Mercenary Game Disk Required. Like an
extra missions disk.;+NEW.$10.00 U.S.

Nether World; Hewson;+NEW.$10.00 U.S.

North & South; Data East;
You to can rewrite History!Experience
the Civil War like never before! Play
in either Arcade or Strategy mode.One
or Two player Mode!;+NEW..$10.00 U.S.

Plutos; MindScape;+NEW....$10.00 U.S.

Police Quest 2-The Vengeance; Sierra;
A 3-D Animated Adventure Game. 512K.
MonoChrome or Color monitor. Optional
MIDI support for Roland MT-32 & Casio
CZ-101.;+NEW.....$10.00 U.S.

President Elect-1988 Edition; SSI;
After Reagan, who'll be next in '88?
Relive History or Rewrite History?;
+NEW.....$10.00 U.S.

Q*Ball; MindScape; A pool game inside
a cube. Imagine being able to line up
shots in three dimensions. Imagine no
gravity, eight pockets & the ability
to rotate the table in 3 dimensions
in real time while you make your
shot. 1 or 2 players.+NEW.$10.00 U.S.

Quadralien; Logotron;+NEW.$10.00 U.S.

Quink; Thunder Mountain; The Game of
Quick Thinking for Sharp Minds and
Nimble Fingers! Education/Entertain-
ment-Ages 10 and up.;+NEW.$10.00 U.S.

Risk-The World Conquest Game; Virgin;
Classic game of world domination. A
must for libraries of war strategists
and gamers alike!;+NEW....$10.00 U.S.

Road Raider;Mindscape;+NEW$10.00 U.S.

Rogue; Epyx; Explore 26 Levels before you reach the Amulet of Yendor. 26 types of unpredictable Monsters.Fast-Play option included.; Disk, Manual & Box.....$10.00 U.S.

RVF Honda; MicroPlay;+NEW.$10.00 U.S.

Shanghai; Activision; Mah Jongg.; Disk, Player's Guide & Box$10.00 U.S.

Silent Service; MicroPROSE;MonoChrome or Color Monitor.;+NEW....$10.00 U.S.

SkyFox; Electronic Arts; +NEW.....$10.00 U.S.

Sub Battle Simulator; Epyx; +NEW.....$10.00 U.S.

Tales from the Arabian Nights; Unicorn;+NEW.....$10.00 U.S.

Tass Times in ToneTown; Activision; A bizzare adventure into an alternate reality.;+NEW.....$10.00 U.S.

Tau Ceti-The Lost Star Colony;Thunder Mountain; Strategy/Adventure. 360-degree scanner, 4-way view screen and infrared night sights for night battles.;+NEW.....$10.00 U.S.

Team Yankee; Empire Simulation; Tank Simulator.;+NEW.....$10.00 U.S.

Techno Cop; Epyx;+NEW.....$10.00 U.S.

Tower Toppler; Epyx;+NEW..$10.00 U.S.

Transylvania; Polarware;Requires 512K RAM and Color Monitor.A new, enhanced edition of the classic graphic adven-ture. Beautifully detailed, award-winning graphics.;+NEW....$10.00 U.S.

Treasure Island; Windham Classics; +NEW.....$10.00 U.S.

Uridium; Hewson; High-speed, arcade-style action. Exciting, colorful graphics. Original music and sound effects. 1 & 2-player options. 15 challenging levels.;+NEW..$10.00 U.S.

Willow; Mindscape;+NEW....$10.00 U.S.

Winter Challenge; Thunder Mountain;
World Class Competition.Sports/Action
-Ages 10 and up.;+NEW.....$10.00 U.S.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
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at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4409. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <83urqg$n4c$1@user2.teleport.com>
Source record: 68366
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
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at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4410. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <4av56sggsqlgcrjojag41rt465fd6ni8ol@4ax.com>
Source record: 68367

On 24 Dec 1999 03:20:31 GMT, jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg) wrote:

>Just to let you know that on my Milan I have never cleared CAB's cache
>for the 12 months I've used it. When the cache gets full I just hear
>a little spinning from the HD for a couple of seconds and thats it.
>No problemo. Come to think of it, it worked on my old STE as well.

I never had a problem with CAB's cache management, either, on my Falcon. At least the disk cache. I didn't have much luck with its memory cache, but (AFAIK) that had more to do with how it was designed, rather than a bug.

4411. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <9hv56s4ruf09on8g7i6kksqmrmtre7menj@4ax.com>
Source record: 68368

On Fri, 24 Dec 1999 13:04:29 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:

>Having JPEGD in the auto folder is very useful, because not just CAB but
>many other programs on the Falcon can use it to boost the speed of JPEG
>uncrunching. My (rough) benchmarks on the speed of JPEGD (using GEM-view)
>to decode JPEG files on my STe, my Falcon030, and a friends TT, put the
>Falcon WAY faster than the TT and STe at decoding JPEG's.

Using JPEGD with CAB, I found images loaded roughly the same as Imagecopy and ST-Guide, when those two programs also used the DSP, but not nearly as fast as Black Scorpions' (or is it Brainstorm?) viewer. A definite improvement over the regular JPEG.OVL.

However, it doesn't work with progressive JPEGs (actually, a JPEGD limitation, I believe), and I wasn't willing to accept that tradeoff, considering there's an awful lot of progressive JPEGs on the Internet. I just decided to wait a little longer for the pages to load.

4412. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <2tv56s4pmdbot20aaluguk2i7pquqld0vk@4ax.com>
Source record: 68369

On 23 Dec 1999 23:20:24 GMT, lais@zetnet.co.uk (Shiuming Lai) wrote:

>In article <38656853.7024885@news.freeserve.co.uk>, tony@pnefc.co.uk (Tony
>Greenwood) wrote:
>
>>Hey! s_roth@sprint.ca (Steven Roth)
>>>Don't these guys wanna sell to English-speaking customers?
>>>Even the demo is in German!
>>
>>I see you only posted in English, Don't you wan't the chinese to read
>>it?
>
>It's OK, I can manage :-)
>
>Shiuming Lai

LOL!

4413. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.9912232123330.2295-100000@user2.teleport.com>
Source record: 68370
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

Thank You, Mark.

==Thanx==
===Ben===

On Fri, 24 Dec 1999, bowling wrote:

>
> I'll vouch for Ben!!!
> I'm a "repeat" customer of his, and he's always sold me Top-Quality stuff at
> great prices!
> --Mark B.
>
>
>
>

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at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4414. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946018196-85871AEicMi@cwcom.net>
Source record: 68371

Chris Good said:

>> printer type, "BIOS". ImageCopy will then use NVDI to print (if that
>> is the GDOS you have installed).

>Doesn't work here :-(

Just as expected. If Imagecopy used NVDI to print then it wouldn't give any
settings for the printer, but would call NVDI's prin dialog instead.

Rgds, Derryck

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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4415. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946018198-86389AEicMi@cwcom.net>
Source record: 68372

Bob King said:

>I've obviously got something completely wrong, but what?? Does
>SERIAL.CPX not save the rate after all, oh yes the handshaking setting
>is also lost.

My little experiment shows that Zcontrol doesn't allow serial.cpx to come up
with newly saved settings after a reboot. Best use something else like COPS.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4416. New arrivals on the D&D Crew site

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946018202-87307AEicMi@cwcom.net>
Source record: 68373

More translated RSC files in at the D&D Crew page include ASH's IConnect
ftp client Fiffi 1.20. Pop along and have a look! :-)

Rgds, Derryck

____ ____
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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4417. Re: CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38630332.ADD90EF8@jps.net>
Source record: 68374

It seems to me that neither the TT nor Falcon have cache, except for what's internal to the 030 chip. Someone correct me if I'm wrong on this. Cab, like Netscape and IE uses a hard drive cache. The only way I have been able to speed this up is to make about a 5MB RAM disk and set the cache to that in the CAB preferences dialog. The table calculating is the worst on any Atari. Can take 5 minutes on an ST, depending on the page you are viewing. TT has Falcon beat in this area because of the 32MHz CPU vs 16 on the Falcon. Don't know if CAB uses the FPU, but if your TT has FPU, and the Falcon not, this could also be a factor. I revved up my Falcon with a 40 MHz CPU and got CAB running about half the speed of Netscape.

John

Brian Van TIlborg wrote:
> Here is another funny thing happening with CAB and my Falcon vs my TT.
>
> My Falcon has 14meg memory, internal 80 IDE, and external 270meg syquest
> removable. All internet programs and files are on the removable.
>
> When I load a page and it the falcon starts to calculate tables, the Falcon
> IDE drive starts to flash, acting something like a virtual drive, it
> flashes and whirs for quite some time. Even with Pages loaded in the CACHE,
> the Falcon loading then Calculating Tables is being DESTROYED by my TT
> loading the same page without a Cache built.
>
> The TT has only 6 meg of memory and instantly shows pages in comparison to
> the Falcon, especially when Tables are involved. THe TT has an internal
> 250meg scsi drive, and there is no flashing of the drive when calculating
> tables.
>
> So my question is, just what is going on with the Falcon, that makes it
> appear to be reading and writing to the IDE, but it isn't.
>
> I have installed CAB on both computers both in the same partitions,
> although on the TT partiton E is on the same SCSI drive.
>
> Anyhelp to clear my confusion would be appreciated.
>
> I am certain I have confused you:-).
>
> Later Brian.

4418. Re: SOS code CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912232243.a61432@su2.maus.de>
Source record: 68375

Hallo Thierry,

TC>Je n'ai plus les codes (ou une partie des codes)
dommage!

TC>de la sï¿½rie de cd allemand "NCS for Tos-Systems"
Il ne s'agissait pas d'une serie, mais d'un seul disque! :-)

TC>Je suis donc ï¿½ la recherche des codes des disques suivants :

Raytrace: NAXH
DTP: NAYM
Grafic: Y6X4
Midi: OACJ
DFï¿½: FA0E
Business: UERF oder UEID
Text: oChR
Falcon: VOWL
ST: VOLN
Colour: FAHW oder FASU
Mono: KSTO

TC>Voici mon adresse avec toute ma reconnaissance.
De rien!

Und TTschï¿½
ps

4419. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946069338-188922AEicMi@sweet3.freeserve.co.uk>
Source record: 68376

>>Don't these guys wanna sell to English-speaking customers?
>>Even the demo is in German!

>I see you only posted in English, Don't you wan't the chinese to read it?

Oy!, i'm Welsh boyyo, how about a version for me, it'd only take 10 mins to translate, the final code would only be about 500 GIG, instead of downnloading an archive you could buy it ready installed on a 1 Terra byte hard drive. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE .

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4420. Re: Atari BBS List....

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <19991222220644.16210.00000446@ng-fs1.aol.com>
Source record: 68396

>
>Does anyone have a up-to-date BBS list for the Atari computers?
>

Don't know about in your area, but PayBax BBS is in its 12th year with almost 65,000 calls so far. Supports Atari ST, 8-bit, and IBM.

302-836-4816

The weekley football picks are the most popular, followed bu Space Empire Elite which is networked with 5 other BBS's in various states.

4421. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <kUg84.11068$ak.12112@news20.bellglobal.com>
Source record: 68397

"Terry May" <outrider@lvcm.com> wrote in message
news:m2036sgro10bsnmvkjeupso6kgg2p4tjeo@4ax.com...
<SNIP>
> Yes, it's wrong that you've decided to single me out in your little
anti-PC
> crusade. I don't care what you do with your Internet connection. If a
> single off-topic post in an on-topic thread sets you off, you have a
> personal problem. And again, if you're so anti-everything not Atari,
why
> are you even bothering with a thread with "PC Choice" in the subject?
>
<SNIP>
> I have no idea what you mean by booting me off. I don't know where you
> live, but here that means removing someone. You're not threatening me,
are
> you?
>
<SNIP>
> Apparently, this is a personal attack. If you have a problem with me
> personally, I'm sure your software has filtering, no?
>
<SNIP>
> Ah, another conspiracy theorist, looking for demons under his bed and in
his
> closet. Trust me, you can take what I say at face value. There is no
> hidden agenda. As I said previously, I don't care what people use for a
> computer. Bill Gates does not need my help. I like my PC and I'm not
> afraid to say it, if it fits the topic, but I'm certainly not trying to
> recruit anyone to the "dark side."

Terry hows about putting a lid on it. Take the hint, don't sweat the
details and lets move along. I don't think anyone has a problem with OT
posts until they get out of hand.
There are a number of people here who will / may move on to other
platforms and OS's and vacate the Atari system. A number of people here
already have done so but I think we have to remember the focus of the NG
which is the Atari system and it's OS's and software. We can go off on
loosely related threads the odd time with it not offending anyone. But
when an OT post dominates the postings then it is time to pull the reins
in a bit. Don't take it personally and if you want to discuss the in's
and out's of the PC try the NG's at msnews.microsoft.com. They have a lot
of different NG's based on M$ products.

Steve

4422. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <83sslr$74h$1@nnrp1.deja.com>
Source record: 68398

In article <m2036sgro10bsnmvkjeupso6kgg2p4tjeo@4ax.com>,
Terry May <outrider@lvcm.com> wrote:

> >Terry, may I ask how old you are?
>
> Geez, don't tell me you're going to the "he has a different opinion,
so he
> must be a kid" card?

Terry ,don't let this get to you. You seem to have an open mind, so as I
see it you are not the one with problems.

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

4423. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: darklord@kih.net
Message-ID: <83sdr5$o8v$1@news3.icx.net>
Source record: 68399

On 22 Dec 1999 07:36:54 , Terry May wrote:

->Are you guys going to upgrade to Windows 2000? I've never used NT, but from
->what I gather, you'll like W2K much better. That's what I'm using and I
->like it very much.

TBH, I've not heard our SysAdmin say. We are a very small, rural hospital but they are very progressive for their size. We use NT machines (desktops) at key locations like each dept., and 4 at the Med-Surg nurses station. We have portables using touch-screens that we unlock from docking stations at various points in the hallways. We carry these into the rooms, and "real time" chart as we do procedures on the patients. My understanding is that these keyboard-less portables were over $5000.00 apiece. That adds up very very quickly. <smile>

Last time I talked to our SysAdmin (he works days, and I work nights, so we don't see each other a lot) he told me *confidentially* that he would have much preferred setting up some sort of Linux/Unix based solution to our computing needs, and was his official recommendation. Unfortunately, corporate headquarters insisted he go with NT. I'm surprised at just how slow NT can be.

PS You did hear about Windoze 2000's release date, right? Seems its Feb 17th...Groundhog Day. If (when) it crashes, they go back and beta-test for 6 more weeks. <lol>

4424. [SHAREWARE] MiNTsetter 4.0

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912230138130.367-100000@tmp1-023.fdn.com>
Source record: 68400

it's out.

Fixed Memory protection, now should work fine with MiNT with memory
protection enabled.

Few bug fixes, enhancements and some va_start for some options.
On my page.

4425. Re: Terry's .. Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912230115440.367-100000@tmp1-023.fdn.com>
Source record: 68401

Alright, to make this even longer than what it should be then,

On Wed, 22 Dec 1999, Terry May wrote:

> On Wed, 22 Dec 1999 19:35:11 +0000, kellis <kellis@leading.net> wrote:
>
> >I rarely reply in both email and newsgroup at same time.
> >But here was necessary, as it was a thread plus it directly concerned you,
> >and as you know when talking about someone, it is not good practice to
> >talk about them and them not knowing it you did. (confusing isn't it?)
> >I made sure you did read my post.
>
> It wasn't necessary. If you quote me and reply to me directly in a thread
> in which I'm participating, not only will I see it, but I'll know it's
> directed at me.

Well, you should be aware that news servers don't sync all posts.
So here I believe you are only wrong, and probably why you didn't
understand the original meaning.
>
> Yes, it's wrong that you've decided to single me out in your little anti-PC
> crusade. I don't care what you do with your Internet connection. If a
> single off-topic post in an on-topic thread sets you off, you have a
> personal problem. And again, if you're so anti-everything not Atari, why
> are you even bothering with a thread with "PC Choice" in the subject?
you just don't get it. You are ruining my hobby.
Now, you just ignore such thing, there is no respect. Fine. in the name of
your so called freedom, you do whatever you want. You know what the
definition of freedom is, right? you are, yes you Mr Terry May.
Person, let's not go there, I don't even know you, don't know what you
look like, where you live or anything. I can only judge by your actions.
That's all I see and that's all what I am entitled to judge you by.
I just don't get it. I live for my atari, go to work on piece of crap
computers, then go home, I want to enjoy my hobby, can you let some people
have that piece in peace?
I mean, it is not because you have a pc, a mac or whatever that makes you
an asshole, so, just relax. Some (MANY) people have pc and no atari, yet
they respect and shut their mouth shut to let people enjoy what they have.
Some people which I would call AJ (I am sure you recognize yourself if you
read) took a very good approach. And I respect him immensely, eventhough
he doesn't have an atari at home. But 1) he know what the hell he's
talking about (good coder), 2) always for the better of the platform in
his discussion.
AJ, thanks.

Now Terry, just get down to earth and stop being paranoid, ohh all
conspiracy things and all. whatever dude.

> I have no idea what you mean by booting me off. I don't know where you
> live, but here that means removing someone. You're not threatening me, are
> you?
yes, just enjoy whatever you have. Enjoy your pc, enjoy your atari, enjoy
whatever you've got without putting down someone else. Your comments are
just what I can read in magazine advertizment for Microsoft, Do you work
for them? have any shares with them? Are you trying to justify your
new PIII 800Mhz?

>
> Apparently, this is a personal attack. If you have a problem with me
> personally, I'm sure your software has filtering, no?
parano... ego...

> hidden agenda. As I said previously, I don't care what people use for a
> computer. Bill Gates does not need my help. I like my PC and I'm not
> afraid to say it, if it fits the topic, but I'm certainly not trying to
> recruit anyone to the "dark side."
you know how advertizment works? or propaganda? know that word?

> >Terry, may I ask how old you are?
>
> Geez, don't tell me you're going to the "he has a different opinion, so he
> must be a kid" card?

no, I withdraw this original question as I already know.
Thanks for reading.

4426. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <3861C2CA.18DBF9C2@wcoil.com>
Source record: 68402

Terry,

This has gone too far. You are an official Windows dork. Thanks &
shut-up!

Terry May wrote:
>
> On Thu, 23 Dec 1999 03:44:16 GMT, "Steve Bailey"
> <bailey.steven@sympatico.ca> wrote:
>
> >Terry hows about putting a lid on it. Take the hint, don't sweat the
> >details and lets move along. I don't think anyone has a problem with OT
> >posts until they get out of hand.
>
> Perhaps they should criticize those doing most of the OT posts then. Not
> that I personally have a problem with any messages in this thread (other
> than the crap from you and Kellis), but if OT posts concern you so much, you
> might want to direct your venom at those most deserving.
>
> > There are a number of people here who will / may move on to other
> >platforms and OS's and vacate the Atari system. A number of people here
> >already have done so but I think we have to remember the focus of the NG
> >which is the Atari system and it's OS's and software. We can go off on
> >loosely related threads the odd time with it not offending anyone. But
> >when an OT post dominates the postings then it is time to pull the reins
> >in a bit. Don't take it personally and if you want to discuss the in's
> >and out's of the PC try the NG's at msnews.microsoft.com. They have a lot
> >of different NG's based on M$ products.
>
> Steve, why don't you actually take the time to read the entire thread and
> note the author of each message and then get back to me. Clearly you have
> just jumped in mid-stream and you don't know what the hell you're talking
> about.
>
> Other than wasting everyone's time (mine included) arguing with you and
> Kellis, the only off-topic message I posted was in response to someone who
> said he uses NT at work but prefers using his Atari at home. I simply asked
> him if they were going to upgrade to Windows 2000 where he works. From that
> a big thread ensued about NT, W2K and BeOS. I've gone out of my way to stay
> out of it, as I promised to do previously, and yet morons like you and
> Kellis still jump all over me.
>
> This makes me want to post MORE off-topic stuff here, just to piss you guys
> off. I'm going to get blamed for it anyway, so I might as well do it. But
> I respect the decent, fair-minded Atarians on here too much, and will

> CONTINUE to try and keep my messages on topic.

4427. FS: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: "Jon (Atari)" <atari@wcoil.com>
Message-ID: <3861C3D3.F2C4ECC9@wcoil.com>
Source record: 68403

I have an Atari STe for sale 4MB ram and the floppy does NOT work.
Taking offers here in group.

Also have an Atari MEGA ST2 for sale.

Also 2 mono Atari monitors..... please post offers to the group.

Thanks!!!

JoNk

4428. [FREEWARE] tarit

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912230142200.367-100000@tmp1-023.fdn.com>
Source record: 68404

```
Simple set of 2 programs I wrote, src included.
What it does is simply add shortcuts to tar and tar-gzip to THING
desktop popup for 1 step archiving your folders.
No flags to mess around with etc. Very simple.
Should be on Yescrew page, (didn't put it on my page yet).
yescrew.atari.org
```

4429. SOS code CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Thierry CH'MONFYS <vincent.th@libertysurf.fr>
Message-ID: <83sit7$6s9$1@news3.isdnet.net>
Source record: 68405

Je n'ai plus les codes (ou une partie des codes) de la s�rie de cd allemand
"NCS for Tos-Systems" suite � un gros probl�me (incendie).
La seule chance que j'ai eu, c'est d'avoir s�par� les disques des pochettes.
Je suis donc � la recherche des codes des disques suivants :

```
DTP-Power-Pack code : ?????
Grafic-Power-Pack code : ?????
Midi-Workstation code : ?????
Colour-Games code : FAI??? ou FAF??? ou FAE??? ou... (je ne
peux plus lire)
```

```
Voici mon adresse avec toute ma reconnaissance. Merci d'avance
vincent.th@libertysurf.fr
```

4430. Re: Please HELP with ATARI Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3861CA54.65B2C2F7@free.fr>
Source record: 68406

nanonash a ï¿½crit :
>
> Hi,
> I found the other day my old and beloved 520 STF in a very bad state
> (some fungus growing on it!) anyway, I'd like to have it working and
> replace the Floppy disk drive which is completly wrecked by a standart
> PC one. I remember once I managed to use a PC drive but the connection
> had to be pluged upside down. I tried again the other day and the
> floppy disk can't be read. I arrive on the greenish TOS though which is
> good , it means that the rest should be Ok.
> Please someone help me to know how to replace my floppy disk drive!!
>

It's all in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4431. Re: Terry's .. Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912230914410.111-100000@rakas>
Source record: 68407

On 23.12.1999, kellis <kellis@leading.net> wrote:

> you just don't get it. You are ruining my hobby. I go to work
> on piece of crap computers, then go home, I want to enjoy my
> hobby, can you let some people have that piece in peace?

> > >Terry, may I ask how old you are?
>
> no, I withdraw this original question as I already know.

Kellis:

Get a life. If someone posts opinions differents than yours and they involve other platforms, which happens to piss you off, just ignore them. In this case, _you_ look like the asshole who's got something to proove; they don't, as they are only responding to other people's comments as to why their Atari isn't their main computer nowadays.

Terry, Paul, and the other PC migrators:

Kellis _does_ have a point: this is an _ATARI_ newsgroup; avoid mentioning your non-Atari equipment or activities here. Everybody reading threads requesting info on Ethernet cards, cable-modem or exotic PPP authentications, no Javascript in CAB ... already are aware of the platform's limitations. There is no need to re-state what so many others before have used to justify moving to another platform.

Dinesh, Mattias and other MagicSomething users:

CAB was supported by STiK and MiNT-Net a good 3 years before the iConnect stack came to Sven Kopack's mind. The MiNT-Net version of CAB.OVL has also been supporting SSL since almost 2 years (on version 1.82 and up) and successfully used by sevral people to perform secure online banking and shopping transactions since then; no Javascript required. In a nutshell: Atari future's exists beyond the realms of Oliver Buchmann's lies and bank account; ignoring it only proves your own blatant ignorance of the facts and shows how long you have been out of the picture.

Others:

Sorry if this post pisses you off. Some recent statements from both the MiNT (e.g. Kellis and the SpareMiNTs) and MagiC (Bengy and the Magic Mac) sides of the fence, as well migrators to other platforms (Terry, Paul, Nash & Young), make it seem like their

current platform choice is this planet's only hope and end up making uninformed or blatantly blindfolded statements to boost their choice's validity by putting down other people's choices.

Enough was enough. I _had_ to put things back into perspective. Sorry.

PS: I _do_ agree that MiNT has become too big to run with the full Internet enchilada _and_ GEM on top, on a simple ST; perhaps a TT or Falcon with 8 MB of ram should be considered the minimum for a decent MiNT setup, nowadays.

However, bear in mind that MagiC also takes over 2 MB of ram for itself, which doesn't leave much room for anything else once the desktop is loaded.

So, who's whoming who? Either multi-tasking choices impair a mere ST's chance of surviving. Magic is no better at this than MiNT. Single-tasking is still what an ST does best, to perform at a decent speed (or even task-switching ï¿œ la MROS or Softlink; this is still usable enough).

Perhaps those PC users _do_ have a point when saying that all an ST is good for is MIDI sequencing, nowadays. In fact, some folks in the original thread happen to mention that the day they got themselves an ST again, years after selling theirs, music became fun and ST rhymed with Music again, even beating their expansive PC at its own game (better timing, etc).

Perhaps this could be the all-time best homage anyone could do to the great ST: "Side-by-side, dollar for dollar, an ST is still today's best MIDI sequencing workstation. Kudos to the Tramiels for their brilliant idea of MIDI ports."

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4432. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <83s55iaue1@athena.netset.com>
Source record: 68408

In article <38617C64.1682BDAD@ihug.co.nz>, J WILKINSON <J, WILKINSON> wrote:
>Hi there,
>
>Jean LUSETTI wrote:
>>
>> In an .RSC file there is no palette attached to an image. The current
>> ("standard") palette is used.
>> If you want to use this image in your own program, you have to setup the
>> palette after the resource is loaded.
>> If you want to use this image ion the desktop for example, you have to fit
>> your image into the palette you use at display time.
>>
>> Not very cool but real ...
>
>Its silly that CICON's don't have the same VDI order as 16 colour TOS...
>
>Its also frustrating for me, as I have dozens of 32x32 pixel 16 colour
>dithered XIMG 'icons' ready to convert to CICON to throw into the
>DESKICON.RSC file. The palette in the CICON's is a different order from
>the order GEM uses, which is silly...
>
>Can a small patch be written that maps the colours correctly before I
>import them into ICDRAW or RSM?
>
>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.

Yes a small patch should be fairly easy to do. What you want isa
program that VDI orders the pallette in your Ximg. Not that hard of a
thing to ask for, since if you display an Ximg you have to switch to VDI
order of the colors.

What would be nice is a program that would do these manipulations
of XIMG to ICON format for you. If it was really fancy you could even
have it dither to a system pallete.

I can dream can't I ;)

Dan Ackerman
baldrick@netset.com

4433. WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912231006240.111-100000@rakas>
Source record: 68409
Cross-posted to: comp.sys.atari.st,sfnet.atk.atari

(cross-posted to comp.sys.atari.st and sfnet.atk.atari)

I'm looking for an STE with Swedish TOS and keyboard (or Finnish
keyboard even - yes, it exists, according to Atari part numbers
... or was it Finnish TOS with Swedish keyboard, I forgot)

Preference is given to machines retrofitted with TOS 2.06 and an
Ajax floppy disk controller. Reply via q-funk(at)pp.fishpool.fi
with your price and details about the machine's running condition.

Kiitos.
--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4434. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_jm84.10359$QQ5.463@198.235.216.4>
Source record: 68410

On 20 Dec 1999 20:09:33 , sntchr94 wrote:

>Hi Trevor,
> Are you running single or multi-tos? I'm running single. Could that be
>it?
> John

If you have window buffers turned on, NEWsie should boot the url into its own browser. I have been testing with this, and it is much faster than waiting for CAB to load the page. Particularly if the URL Sucks:-).

Anyways, this is a single TOS option.

Later Brian.

>.

4435. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ekm84.10360$QQ5.463@198.235.216.4>
Source record: 68411

On 22 Dec 1999 10:36:40 , Atari wrote:
:
>>
>> > Bengy Collins <collins@bulli.com> wrote:
>> >
>> > > "Can you imagine MagiC with a built in IConnect compatible stack, and shared
>> > > libraries that makes writing clients very easy? :-))))..... this means the
>> > > end for MiNT/freeMinT/N-AES and other crap."
>
>
>Bengy,

> I guess it's just people like you that are not smart enough to get
>MiNT to work on your system so you "settle for" MagiC and complain about
>MiNT and how much it sucks when in fact you probably have never even
>installed it. That's all! :)
>

Actually, I think Bengy has learned something from his post. It was
obviously a foolish quote, that has only taken away from the positive
message he was sending about Magic Developments. And everything else was
reading so well, until that little jab at alternative OS. I guess, Geneva
must be the other crap:-). Not bad crap since I am using it on my Falcon.

Like I just mentioned, it was a foolish quote that Bengy used, that really
didn't add anything, and I am certain he will use his own discretion, and
be the wiser for it.

Later Brian.

>JoNk
>
>
>
>> >
>> > Heh! Interesting to hear, but *how* a libsock.slb kan "kill" MiNT-Net is
>> > beyond me... Anyway, this slb should be perfectly usable under MiNT as
>> > well - if ASH ever release the specs on the IConnect API that is.
>>
>> ICQ was compleley reverse engineered, other wise we would not be using
>> it on our Atari's. I think if someone set their mind to it the iconnect
>> API could be figured out without the help of ash. ;-)
>>
>> ---
>> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

>.

4436. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zkm84.10361$QQ5.463@198.235.216.4>
Source record: 68412

On 22 Dec 1999 16:09:31 , Terry May wrote:
>On 22 Dec 1999 23:07:51 GMT, vdjole@EUnet.yu (Djordje Vukovic) wrote:
>
>>Ahm; this can also be viewed as a praise to the Falcon.
>
>Yep.
>
>>If THIS is the machine (128MB/PIII/???MHz/AGP/2xHD) needed to outperform
>>(in this type of application, at lest) an old Atari computer without
>>any special add-ons...
>
>Of course, Ataris were built with MIDI in mind; PCs, for the most part,
>weren't. Atari was smart to grab that niche market.

I don't recall PCs being built with computing in mind:-).

Proof 8088, 8086, 286,386,486, and some here could put forth a strong argument that the architechure of the Pentiums is lacking. But I respect the Power these computers have. Luckily ....

I don't recall Windows being built with PCs in Mind:-).

The true Pentium killer.

Of course niche markets are simply that. I have a friend, don't know if I posted this or not earlier, mind fails me once again, and he bought a Pentium based computer to do midi and replace his Atari ST. 7 Months later, he still keeps his ST because, In his opinion, the PC just SUCKS for midi. So now, he does use his PC for the Internet, and remains using his Atari for Midi like he always has.

The Music Store in town, has Atari in their own private studio still, and sell PC based Music, Midi, software and computers to general consumers. The Ataris are their personal computers. Even their business is run on Ataris with Cricit software. I know this because I had to track down the developer of Cricit for them as they were worried if it was Y2K compliant.

PCs haven't been built with computing in mind, just Consuming. They are the consumers computer.

The fact is, the internet is a strong motivator to change platforms, or add another. If the Atari had a featured filled Browser able to do all IE can, then this thread quite possibly would be moot.

I just emailed a web page that ran on JAVA. Luckily CAB can load the source of these pages. I looked at it and thought that it really didn't seem to do much other than forward two Browsers, NAV and IE to another Homepage. Quite

ridiculous really. I as much said so, and first I was given the URL to the homepage, (It was in the code mind you), and secondly, they are correcting the idiocy of there logic, in order to make it more broad based.

My hats off to Impact Marketing.

Terry. good to see that earlier in the the thread you are getting in trouble again and without even trying;-). Merry Xmas.

I too agree, with Djorde comments about the Falcon. We are talking about an old computer. One that was introduced to me in 1992.

I guarrantee Terry's PC will be aborted in under 5 years let alone 7 years:-).

>.

4437. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Hkm84.10362$QQ5.463@198.235.216.4>
Source record: 68413

On 22 Dec 1999 21:38:44 , Terry May wrote:
>On Wed, 22 Dec 1999 18:05:33 GMT, "Steve Bailey"
><bailey.steven@sympatico.ca> wrote:
>
>>Can you give us a bit more info on BeOS? I have never heard of it and
>>have really no idea if it is worth checking out.
>
> There are a number of people here who will / may move on to other
>platforms and OS's and vacate the Atari system. A number of people here
>already have done so but I think we have to remember the focus of the NG
>which is the Atari system and it's OS's and software. We can go off on
>loosely related threads the odd time with it not offending anyone. But
>when an OT post dominates the postings then it is time to pull the reins
>in a bit.

ROTFLOL.

>.

4438. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3lm84.10364$QQ5.463@198.235.216.4>
Source record: 68414

On 22 Dec 1999 01:33:19 , Sean Barbieri wrote:

>
>Incidently the same thing works with URL's if CAB is also loaded and
>you are still offline. When you see a link you are interested in
>within an email or article while in NEWSie, hold the left shift button
>down and click on the link. This will throw the link into CAB and CAB
>will state "error unable to resolve" etc but if you choose the save to
>hotlist CAB will save the link for when you are online where you can
>then access via your hotlist. I find this really useful and it saves
>time and money.

Of course you must have STing loaded, even if offline for this above
Millenium tip to work.

>Hope this helps.
>
>Best wishes
>Sean
>
>---
> .---------------------------------------.
> | Location: Milton Keynes. England (UK) |
> | <s.barbieri@ukf.net> ICQ: 53878829 |
> '---------------------------------------'
>.

4439. Re: FS: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <glm84.10365$QQ5.463@198.235.216.4>
Source record: 68415

On 23 Dec 1999 01:40:19 , Atari wrote:
>I have an Atari STe for sale 4MB ram and the floppy does NOT work.
>Taking offers here in group.

hmm, I offer a working floppy drive in trade for the above.

>Also have an Atari MEGA ST2 for sale.

I offer 2 1040STs or 4 520STs your choice in trade for the above.

>Also 2 mono Atari monitors..... please post offers to the group.

I offer 1 Colour Monitor (not working) and 1 Mono (not Working) in trade.

Or if you have a floppy drive to trade me, I will keep my monitors, and
you just have to send me one monochrome monitor.

If you have 4 520STs then, I will keep my monitors, and the floppy drive,
and let you send me the 1040STe.

If you have 2 1040STs, then I will not ask for one of your monochrome
monitors but only both of them. However in order to do this I would require
the MegaST included in the deal.

>Thanks!!! >

Hey, no problem, your welcome, hope to do business soon:-).

>JoNk >.

Later Brian;-).

4440. Re: SOS code CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qlm84.10366$QQ5.463@198.235.216.4>
Source record: 68416

If some one could translate what this is for me that would be great.

I have some idea, but I would like to be certain.

Later Brian.

On 23 Dec 1999 08:25:21 , "Thierry CH'MONFYS" wrote:
>Je n'ai plus les codes (ou une partie des codes) de la s�rie de cd allemand
>"NCS for Tos-Systems" suite à un gros probl�me (incendie).
>La seule chance que j'ai eu, c'est d'avoir s�par� les disques des pochettes.
>Je suis donc à la recherche des codes des disques suivants :
>
>DTP-Power-Pack code : ?????
>Grafic-Power-Pack code : ?????
>Midi-Workstation code : ?????
>Colour-Games code : FAI??? ou FAF??? ou FAE??? ou... (je ne
>peux plus lire)
>
>Voici mon adresse avec toute ma reconnaissance. Merci d'avance
>vincent.th@libertysurf.fr
>
>
>
>.

4441. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <jxm84.2093$J9.1388@news.indigo.ie>
Source record: 68417

John,

Everything works fine for me too except for the two small niggles
mentioned below. Cookies aren't necessary for every site, but for some
services, such as webbased email accounts (eg. mailexcite.com) they
are absolutely essential!!! Have you ever accessed services like these
successfully?

Like I said, all is well with the ASH CAB.OVL, but neither Dan's nor
Oliver's works for cookies! (Everything else is super though!)

Cheers,
Jerry

On 22 Dec 1999 14:05:41 , sntchr94 wrote:
> Jerry,
> Oliver's OVL does'nt work for me. I use Dan's version 1.301, CAB 2.7,
> Sting 1.22, Dialer 1.16 on a Falcon MKI (14 meg) single tos and all works
> well. Note: must use HSMODEM7 (not 6) and all the latest STX files (no
> mixing).
> John
>
>
> On 22 Dec 1999 19:01:04 , Jerry Martin wrote:
> >Hello all,
> >
> >I have been having some very strange problems with CAB. I am using
> >version 2.7c. I am running on a 14MB C-LAB Falcon MK.X, with MagiC
> >5.11, NVDI 5.03, STiNG 1.22 and Olivier Booklage's Fast CAB.OVL 5.66
> >
> >- Firstly, and most strangely, I can no longer send a file as a
> >paramater to CAB on starting. e.g. If I double click on a *.htm file
> >on the desktop, or drag'n'drop a file to the CAB icon, CAB starts, but
> >does not load the page (it does not however load the home page
> >implying that some form of a command line has been received). However,
> >if CAB is running, files can be passed with VASTART and the page
> >loads! Very strange. I have tried reinstalling CAB, running it on a
> >clean system (even on plain TOS only, with the same effect) (It is
> >interesting to note that all of this worked until relatively
> >recently!!!!!)
> >
> >- Secondly. Has anyone got Cookies working with either Dan Ackerman's
> >or Olivier Booklage's CAB.OVL. I can get cookies working if I use
> >ICONNECT, and the ASH CAB.OVL, but then all my other clients are out
> >the window! The cookies are received and stored in CAB, but when the

> >remote server requests them again, it appears that they are not being
> >sent back.
> >
> >I am wondering if this might be something to do with the fact that
> >this is versino 2.7c of CAB. I understand the last official version is
> >2.7e, but have not been able to obtain a copy or upgrade.
> >

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4442. (pub) liquidation de stock...

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: IFA <ifainfo@wanadoo.fr>
Message-ID: <38620695.D87793F9@wanadoo.fr>
Source record: 68418

Ca y on brade...
Tous les titres Atari ci-apri¿½s sont disponibles chez IFA
Prix ï¿½ l'unitï¿½ 25F... Prix par quantitï¿½ ,ous contacter
Produits originaux neufs

TITRES ATARI
ACTION FIGHTER 5
ADVANTAGE TENNIS 2
AIRBUCKS 1
ALIEN WORLD 1
ARME FATALE 110
ASTERIX 2
ATOMIC ROBO KID 25
GOLDEN EAGLE 120
ANGLAIS 6EME / 5EME 15
BABY JO 8
BACK OF THE GOLDEN AGE 8
BALL GAME 1
BANCKOK KNIGHT 4
BLUES BROTHERS 10
BOMBUZAL 45
BUDGET FAMILIAL 5
CHAMPION OF THE RAJ 5
CHESS PLAYER 10
CODOROUTE CIRCUIT 15
CODOROUTE PANNEAUX 30
CODOROUTE TEST 1 7
CODOROUTE TEST 2 ET 3 7
CODOROUTE TABLEAU DE BORD 10
CONFLICT EUROPE 8
COOL WORLDS 2
COLLECTORS 4
COMPIL DES RECORDS 75
CYBERBALL 4
DAN DARE 598
DARK CASTLE 13
DEVIOUS DESIGN 5
DINOSAURES 4
DIZZY WIZARD 5
DRAGON BREED 45
DRIVIN FORCE 8
EUROPEAN CHAMPIONSHIP 25
EXTASE 1437
FOST 3

HARLEQUIN 30
HOOK 320
FINAL BLOW 15
FINAL COMMAND 23
FIRE AND BRAINSTORM 5
FUTURE WARS 3
GALAXY FORCE 1
GOLF 2
GUARDIANS 2
IMPLOSER 4
IMPOSSAMOLE 20
JAMES BOND 8
JIM POWER 200
Lï¿½AFFAIRE 13
LE DESSIN TECHNIQUE 7
LEMMINGS NO MORE 10
LES ANIMAUX 3
LOTUS TRILOGYE 25
MAD ROADLAND ROBOCOD 5
MOKTAR 15
MORPH 4
MANOIR DE MORTVILLE 110
MANIX 20
MEGALOMANIA 15
MIKRON 2
MULTIBRIQUE 1
NICKY BOOM 2
NARCO POLICE 4
NIGHTSHIFT 15
OMIKRON BASIC 1
ONSLAUGHT 8
OPERATION HARRIER 4
ORBITER 18
OUTZONE 140
PARAGLIDING 180
PARADROID 40
PASSING SHOT 90
PICK N PILE 15
PING 2000 1
POWERMONGER 3
PIPE MANIA 8
COMPIL QUATTRO VOL1 160
COMPIL QUATTRO VOL 4 170
RANX 70
REALMS 4
RICK DANGEROUS 8
ROBOCOP 3 3
ROBOZONE 20
ROCKFORD 2
ROCK N ROLL 8

RODLAND 3
ROLLER COASTER RMBLER 1
NINJA REMIX 30
SCRABBLE 35
SHAPES 10
SKWEEK 5
SONIC BOOM 3
SPACE QUEST 4
SPITTING IMAGES 5
SPORT BEST 2 7
SUSPICIOUS CARGO 20
STORMBALL 1
STRIDER 10
STUNT RUNNER 25
SUPER HEROES 1
SUPER SEGA 1
SUPER SKI 2 2
TNT 185
THUNDER JAWS 5
THUNDERSTRIKE 20
TIME MACHINE 8
TIME SCANNER 10
TRIVIAL PURSUIT 10
VIDEOKID 25
ELEMENTAL 370
WWF RAMPAGE 170
WILDSTREET 170
WIZKID 4
WORLD CUP SOCCER 1
.XIPHOS 4
YOLANDA 10

--
Ifa Informatique et Communications
==========
E-mail : ifainfo@wanadoo.fr
Internet : http://pro.wanadoo.fr/ifa/

4443. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B4876479.D27%collins@bulli.com>
Source record: 68419

> This makes me want to post MORE off-topic stuff here, just to piss you guys
> off. I'm going to get blamed for it anyway, so I might as well do it. But
> I respect the decent, fair-minded Atarians on here too much, and will
> CONTINUE to try and keep my messages on topic.

In a way, I know how you feel. I never intended to cause any of this magic vs mint crap, and being , indirectly, called stupid for my choice of using MagiC really makes me want to continue supporting the OS. I know I just run a page, and what we need are less pages and more programs, right Kellis?

It just seems I have to almost walk on egg shells when Im posting to this group...

Bengy

4444. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3862266f.0@news2.cluster1.telinco.net>
Source record: 68420

```
On 23 Dec 1999 09:56:15 , Brian Van TIlborg wrote:
>On 22 Dec 1999 01:33:19 , Sean Barbieri wrote:
>
>>Incidently the same thing works with URL's if CAB is also loaded and
>>you are still offline.
>Of course you must have STing loaded, even if offline for this above
>Millenium tip to work.

Yes Brian, and I should have also added this is for Multi-tasking OS,
apologies to single TOS users who may have wasted their time trying this.

Cheers
Sean

---
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'
```

4445. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <83t3qq$ai2$1@draco.stochastik.rwth-aachen.de>
Source record: 68421

In article <3860F6F2.409FC48B@patent.gov.uk>,
Bob King <robert.king@patent.gov.uk> wrote:

>I had a suspicion that ZCONTROL was at the bottom of it. With some
>CPX's, I got drop outs from ZCONTROL at times with very strange error
>messages. I think I will go back to good old XCONTROL and see. Also,

No wonder: AFAIK, ZControl still does not flush the CPU cache after loading
a CPX, so it is astonishing that it works at all on a 030. On a 040 or 060
with copyback cache, chances increase that things go wrong.

cu
Michael
--
In the beginning there was nothing, which exploded.

4446. MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2312991003060001@spc-isp-osh-uas-03-37.sprint.ca>
Source record: 68422

```
Don't these guys wanna sell to English-speaking customers?
Even the demo is in German!
```

4447. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2312991001590001@spc-isp-osh-uas-03-37.sprint.ca>
Source record: 68423

Too bad MagicMac demo is only in German.

Don't these guys want to sell to English-speaking customers?

4448. Re: Falcon to Mac video

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <83tg15$rh2$1@news1.xs4all.nl>
Source record: 68424

On 20 Dec 1999 18:56:18, Chris Good wrote:
>Hi Al,
>
>Does the Falcon have a composite video output on the monitor socket? If
>so is it wired the same as an STe?
>
I have a cable that connects the Falcon to a European SCART-TV.

Looking in the Atari docs:
pin 1 = red
2=green
3=blue
5=gnd
12=comp video/comp sync
13 = hsync
14=vsync
Further more you have to toggle de lines M1 and M1 (19 and 18) for
putting the Falcon in the right video mood.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4449. [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9912231059090.506-100000@tmp1-056.fdn.com>
Source record: 68425

That's it. It's official.
Thanks to all of you who have been following my postings.

This is the last post I will make on this newsgroup, I am unsubscribing
from all *.atari.* news.

Terry May, gokmase(strange), centek, holleman, qfuxk, Jo vanderberg,
Oliver (from ash magicpc whatever) and all the ones I am missing.

I just hope you guys will be happy about my leaving, and it will probably
give you all the happiness you've ever wished for: a world without kellis.
Finally.
Yes many people got in a "fight" with me, so I guess cheering will be in
order.

I don't expect to hear anything from you guys again.
Have a nice life, bye.

kellis@1999

4450. dsaf

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: sdf@fsad.com
Message-ID: <83tgtj$hc7$2@moonbeam.aecom.yu.edu>
Source record: 68426

```
fds
```

4451. Re: MagiC News(MagiC 7, New Webbrowser,

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912231901530.144-100000@rakas>
Source record: 68427

On 23.12.1999, Steven Roth <s_roth@sprint.ca> wrote:

> Too bad MagicMac demo is only in German.
>
> Don't these guys want to sell to English-speaking customers?

Nope.

Even MagiC for Atari hardware is incomplete. The resource is
translated in England and includes a UK keyboard map, but doesn't
cover for any other keyboard layout or language. No wonder they
complain they don't sell enough outside Germany...

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4452. Re: SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <f3t84.505$u8.85582@news.flash.net>
Source record: 68428

On 23 Dec 1999 01:21:29 , "Claes Holmerup" wrote:
>The PC machine I described isn't an absolute demand but mostly a general
>recommendation to get the most out of VST. To acheive a performance
>similar to CAF, a much slower machine can be used since only 8 mono
>tracks of audio is available in CAF and the audio bit that puts much
>strain on the machine. Midi is a problem because of bad soundcard midi

Not to be picky, but in CAF you have 16 tracks mono audio, 8 tracks
stereo audio. Ok, so I AM being picky... :)

Mike Freeman
nameerf@flash.net

4453. Re: Papyrus (was about WS3 & oxo)

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <945968548-636697AEicMi@sweet3.freeserve.co.uk>
Source record: 68429

>System Solution's Christmas flyer slates Papyrus V8 (Office) release date to be 1st
>quarter 2000. along with ASH's Emailer (a great prog).

Sod off, its been won already.. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE .

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4454. Re: Terry's .. Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <rvp46sgd6lf0k2gg7lujr1der6t0uq80ig@4ax.com>
Source record: 68430

On Thu, 23 Dec 1999 01:34:24 +0000, kellis <kellis@leading.net> wrote:

>Now Terry, just get down to earth and stop being paranoid, ohh all
>conspiracy things and all. whatever dude.

Better yet, I'll just add you to my kill file, so I no longer have to read
your rantings. See how easy that is? You should try it.

4455. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <u8q46sspd1u8141k12corf4hh9neks96vb@4ax.com>
Source record: 68431

On Thu, 23 Dec 1999 09:56:04 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
wrote:

>I think Paul is to blame for this. So here it is Paul, you can get a PC or
>Mac or something and use your Falcon, but be careful. If you ever want to
>discuss the merits or inadequacies of your Falcon vs your NEW toy, I
>suggest you just make certain to Put Terrys name in the Subject header and
>let him take the heat. So far it is working pretty good. See the horror you
>have to look forward to in future. I suggest you take this into
>consideration of your alleged future purpose.
>
>And yes, the NT thread was off topic, but it was short and fizzled out
>rapidly, like Terrys Popularity Polls:-).

I don't know whether to laugh or cry. ;^)

4456. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <83tpvc$6hl$1@newsg3.svr.pol.co.uk>
Source record: 68432

On 22 Dec 1999 14:16:05 , sntchr94 wrote:
>"William,
>" This may have been noted already but in case not:
>"The latest Sting kernel is 1.22 You must use all the latest STX's
>"and HSMODEM7 (not 6). No mixing!
>" John
Seems there"s an error in the script where it says
Your IP address is.
regards BILL

4457. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%Yt84.10545$QQ5.628@198.235.216.4>
Source record: 68433

On 23 Dec 1999 08:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>(cross-posted to comp.sys.atari.st and sfnet.atk.atari)
>
>I'm looking for an STE with Swedish TOS ...

Just for Midi right:-).

>.

4458. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <tfq46sobduvjh0d5r3o0encsi6i4ss0q30@4ax.com>
Source record: 68434

On Thu, 23 Dec 1999 09:55:43 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>PCs haven't been built with computing in mind, just Consuming. They are the >consumers computer.

I think that pretty much goes for any platform. Yeah, there are a few hobbyists, but most computers are built to make money. And you do that by trying to woo the consumer.

>The fact is, the internet is a strong motivator to change platforms, or add >another. If the Atari had a featured filled Browser able to do all IE can, >then this thread quite possibly would be moot.

Agreed. If that were the case, I'd likely still be using my Falcon.

>Terry. good to see that earlier in the the thread you are getting in >trouble again and without even trying;-). Merry Xmas.

Hey, it's better to give than receive, right?

>I too agree, with Djorde comments about the Falcon. We are talking about an >old computer. One that was introduced to me in 1992.

Yep.

>I guarrantee Terry's PC will be aborted in under 5 years let alone 7 >years:-).

You're certainly right, but it will be aborted by choice. It will be no more obsolete than Ataris are now. It just depends on how much you desire to keep up with technology.

4459. Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <CZt84.10547$QQ5.628@198.235.216.4>
Source record: 68435

If Cabs hard disk Cache is set at say the default 10meg, what happens when this figure is exceeded? I am curious to know without physically trying to find out.

Later Brian.

4460. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38626e6e$0$162@news.zetnet.co.uk>
Source record: 68436

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:CZt84.10547$QQ5.628@198.235.216.4...
>
> If Cabs hard disk Cache is set at say the default 10meg, what happens when
> this figure is exceeded? I am curious to know without physically trying to
> find out.
>
> Later Brian.
I imagine it's like most others,oldest out newest in

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

4461. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Bailey <bailey.steven@sympatico.ca>
Message-ID: <uku84.13884$ci.14538@news21.bellglobal.com>
Source record: 68437

"Terry May" <outrider@lvcm.com> wrote in message
news:oic36skm2bd6o09kcrq176m5ig1eflfei6@4ax.com...
> On Thu, 23 Dec 1999 03:44:16 GMT, "Steve Bailey"
> <bailey.steven@sympatico.ca> wrote:
>
> >Terry hows about putting a lid on it. Take the hint, don't sweat the
> >details and lets move along. I don't think anyone has a problem with
OT
> >posts until they get out of hand.
>
> Perhaps they should criticize those doing most of the OT posts then.
Not
> that I personally have a problem with any messages in this thread (other
> than the crap from you and Kellis), but if OT posts concern you so much,
you
> might want to direct your venom at those most deserving.
<SNIP>
> Steve, why don't you actually take the time to read the entire thread
and
> note the author of each message and then get back to me. Clearly you
have
> just jumped in mid-stream and you don't know what the hell you're
talking
> about.
>
> out of it, as I promised to do previously, and yet morons like you and
> Kellis still jump all over me.
<SNIP>
> I respect the decent, fair-minded Atarians on here too much, and will
> CONTINUE to try and keep my messages on topic.

Terry I have to apologize to you. Apparently you took my post as an
insinuation of guilt. The post wasn't started by you. And yes I did jump
in part way. My apologies to you. The thread was getting off topic by a
fair bit an although a bit of OT posting is OK by me (and I assume most
others) we should keep this thing on a short leash. My comments came from
admittedly jumping in part way and seeing the Terry May PEE CEE Show. A
number of others were present but you seemed to have the majority of
postings from the point I joined in and forward. No animosity to you
Terry but as I said in the post "don't sweat the details and move along".
I hope top make this my last post on the subject so lets keep focused and
regulate ourselves in relation to this so others don't have to.
And please keep the name calling for the kids in the schoolyard.

Steve

4462. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912232105220.144-100000@rakas>
Source record: 68438

On 23.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> On 23 Dec 1999 08:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
> >I'm looking for an STE with Swedish TOS ...
>
> Just for Midi right:-).

Dang... How'd you guess?!! ;-)

Actually, yes. While the Stacy could somewhat do it, its LCD is
fading away and replacing the PSU and display would probably cost
me more than finding an STE and adding Mario's IDE interface, and
I also need the extra accents present on the STE keyboard (again,
replacing the Stacy's keyboard with matching Swedish TOS would be
rather costly).

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4463. atari1040st

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: vask100 <stewardkNOstSPAM@ctt.com.invalid>
Message-ID: <033d8508.2e71c4e6@usw-ex0107-050.remarq.com>
Source record: 68439

i have an atari 1040st for music applications(SMPTETRK and EDITTRK).
the keyboard has ceased to function. who has another cheap? i plan to
move to a windows based program. but i would like to keep a working
atari for some of my work product that i may or may not need to convert
to midifiles. help!!!!!!!!!!
vask100

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4464. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38626E93.CA93BA06@jps.net>
Source record: 68440
Cross-posted to: comp.sys.atari.st,sfnet.atk.atari

Hi again,

Well, it's a US model again. Mega STE, 4MB RAM, OEM 50MB internal HD.
Was asking $350, but it needs work. 3 keys not working: esc, ctrl, and 2
(above the "q"). This is usually a stress fracture in the printed traces
on the keyboard mylar, $29 from Best. Some people have success patching
the break. I could give you $50 off to save me the hassle, or I could
install a new mylar prior to shipping. I don't think this model has the
1.44 upgrade, but I have a spare Ajax and Epson 300 with the Mega STE
faceplate. I would take $100 for both.

John

Martin-ï¿½ric Racine wrote:
>
> (cross-posted to comp.sys.atari.st and sfnet.atk.atari)
>
> I'm looking for an STE with Swedish TOS and keyboard (or Finnish
> keyboard even - yes, it exists, according to Atari part numbers
> ... or was it Finnish TOS with Swedish keyboard, I forgot)
>
> Preference is given to machines retrofitted with TOS 2.06 and an
> Ajax floppy disk controller. Reply via q-funk(at)pp.fishpool.fi
> with your price and details about the machine's running condition.
>
> Kiitos.
> --
> ---
> Martin-ï¿½ric Racine The Atari Stacy and TT030 Homepage
> Lappeenranta, Finland http://members.tripod.com/~TT030/
> ---
> "When the time comes, I will know and I shall be." Q-Funk

4465. Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <R4v84.10554$QQ5.618@198.235.216.4>
Source record: 68441

I have JPGD.DSP in the Auto Folder. Is this required for CABs JPG overlay? Or do they somehow conflict and nullify one another. The reason I ask is that I am not impressed with the speed at which the falcon uncompresses JPG files. My Falcon is STock. I figure either it is not working or I have something not set up properly.

Any help would be appreciated.

Shouldn't the Falcon, uncompress a JPG faster than a TT? So far my Falcon isn't a heck of alot faster than my ST.

Later Brian.

4466. CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <05v84.10555$QQ5.618@198.235.216.4>
Source record: 68442

Here is another funny thing happening with CAB and my Falcon vs my TT.

My Falcon has 14meg memory, internal 80 IDE, and external 270meg syquest removable. All internet programs and files are on the removable.

When I load a page and it the falcon starts to calculate tables, the Falcon IDE drive starts to flash, acting something like a virtual drive, it flashes and whirs for quite some time. Even with Pages loaded in the CACHE, the Falcon loading then Calculating Tables is being DESTROYED by my TT loading the same page without a Cache built.

The TT has only 6 meg of memory and instantly shows pages in comparison to the Falcon, especially when Tables are involved. THe TT has an internal 250meg scsi drive, and there is no flashing of the drive when calculating tables.

So my question is, just what is going on with the Falcon, that makes it appear to be reading and writing to the IDE, but it isn't.

I have installed CAB on both computers both in the same partitions, although on the TT partiton E is on the same SCSI drive.

Anyhelp to clear my confusion would be appreciated.

I am certain I have confused you:-).

Later Brian.

4467. New MyMAIL version released

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <O0v84.1444$IP4.22312@newsc.telia.net>
Source record: 68443

```
Hi all !

New version of MyMail 0.90 at my homepage.

http://www2.tripnet.se/~erikhall/programs/mymail.html

Happy Christmas and New Year to all of you !

Erik Hall

------------------------------------------------------------
You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.
------------------------------------------------------------
```

4468. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <0d156s0titjqupe6gj68pgf7ackkb0b3j7@4ax.com>
Source record: 68444

On Thu, 23 Dec 1999 18:45:07 -0000, "kevin dermott" <kdermott@zetnet.co.uk>
wrote:

>I imagine it's like most others,oldest out newest in

Sort of. Actually, it's supposed to remove the files accessed the longest
time ago, rather than just the oldest files.

For example, if the very first site you visit is ESPN.COM and you continue
to use that site, when it comes time to purge files from the cache to make
more room, the static ESPN.COM files should stay, even though they're the
oldest in the cache.

This is also the way the memory cache is 'supposed' to work.

4469. Re: Atari ST 1040 FM $ 150.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: vask100 <stewardkNOstSPAM@ctt.com.invalid>
Message-ID: <1cd2fdd0.42b350a2@usw-ex0107-050.remarq.com>
Source record: 68445
Cross-posted to: comp.sys.atari.st.tech,alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st

dear ray: i would like to get a 1040st from you, if possible. i am
looking to keep 1 to always be able to access older music works in
progress materials, even though i intend to upgrade my music software
to a windows based program in the imminent future. if you can help me,
i won't need a monitor, as the one i have works great.
e-mail me at stewardk@ctt.com
In article <3824AC5D.26C@alphalink.com.au>, Ray Whitehurst
<audronic@alphalink.com.au> wrote:
> > > > Hi
> > > >
> > > > I have an Atari ST 1040 FM With Mono Monitor and some Music
> programs
> > > >
> > > > Price $ 150.00 Pickup Only
> > > >
> > > > Ps I also service the Atari St Range of computers
> > > > and have Spare Mono Monitors.
> Leave Email or Ring on 9 397 7695
> Williamstown, Victoria, Australia
> Yours Ray Whitehurst.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4470. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38615DEF.9A4B3CE6@cable.A2000.nl>
Source record: 68489

Hi David

DAVID L. ORMAND wrote:

> Sozobon is ANSI.

Which version do you have?
I have tested a version 2. (I dont remember exactly but definitely 2 plus something)
That one looks ANSI, but it fails the standatd on many points.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4471. SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <LVd84.4793$W33.10359@nntpserver.swip.net>
Source record: 68490

Hi,
> >I've actually made the jump and I'm extremely pleased with my PC and
> >VST/24 setup. It dug a small crater in my finances, but sync is rock
> >solid between midi and audio (even better than on my Falcon!) - and
even
> >if I run 20 stereo tracks with the same content at the same time on
the
> >same stereo output, there's absolutely no trace of flanging or chorus
> >effects, which was indeed present on my Falcon (which I've been very
> >pleased with for a couple of years). The sync in my PC system is
really
> >sample-accurate, like the ads say. A couple of the tricks to reach
such
> >results is to optimize the PC, using at least 128MB RAM, avoid
anything
> >but Intel PII or PIII, use AGP graphics card, separate HD's for the
> >system and the audio etc. The trick for getting midi in sync with the
> >audio is to use a dedicated midi interface and NOT the midi that's
built
> >into a soundcard! DON'T ever use SoundBlaster or other cheap cards
for
> >the music - they're only useable for games (if you demand a perfect
> >result).
>
> Ahm; this can also be viewed as a praise to the Falcon.

Exactly! I've really liked my Falcon during all the years and I still
think it's a great machine - and extremely cheap if you get a used one
(and much too expensive if you buy a new one...). I made the platform
switch since I wanted more and better functions than what's available in
CAF. The Falcon was an impressive product and it's a shame Atari weren't
able to communicate this fact well enough to get a wider user base among
musicians :(

> If THIS is the machine (128MB/PIII/???MHz/AGP/2xHD) needed to
outperform
> (in this type of application, at lest) an old Atari computer without
> any special add-ons...

The PC machine I described isn't an absolute demand but mostly a general
recommendation to get the most out of VST. To acheive a performance
similar to CAF, a much slower machine can be used since only 8 mono
tracks of audio is available in CAF and the audio bit that puts much
strain on the machine. Midi is a problem because of bad soundcard midi
implementation, timing problems in Windows etc, so a separate midi

interface is a must IMO. You can run both system and audio on the same HD, but different partitions is recommended then, since Windows writes a lot of temporary files etc - so fragmentation would be a problem otherwise.
The Falcon with Cubase Audio is impressive even so. When the Falcon was released, there simply wasn't a PC around that could match the performance in a music environment - if you didn't want to go sky high with your budget. That's "Power without the price"...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4472. Please HELP with ATARI Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: nanonash <nanonash.NOSPAM@hotmail.com>
Message-ID: <Z6e84.18312$Mg.280183@c01read03-admin.service.talkway.com>
Source record: 68491

Hi,
I found the other day my old and beloved 520 STF in a very bad state
(some fungus growing on it!) anyway, I'd like to have it working and
replace the Floppy disk drive which is completly wrecked by a standart
PC one. I remember once I managed to use a PC drive but the connection
had to be pluged upside down. I tried again the other day and the
floppy disk can't be read. I arrive on the greenish TOS though which is
good , it means that the rest should be Ok.
Please someone help me to know how to replace my floppy disk drive!!

Cheers & Merry Christmas

Guillaume.
--
Free audio & video emails, greeting cards and forums
Talkway - http://www.talkway.com - Talk more ways (sm)

4473. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <386171b8$0$158@news.zetnet.co.uk>
Source record: 68492

On 20 Dec 1999 20:09:33 , sntchr94 wrote:
>On 21 Dec 1999 00:41:09 , Trevor Spencer wrote:
>>On 18 Dec 1999 02:12:19 , Brian Van TIlborg wrote:
>>>On 15 Dec 1999 01:38:46 , John Garone wrote:
>>>>On 11 Dec 1999 22:04:35 , Paul Nurminen wrote:
>>>>>Another tip, if you've got NEWSie loaded, and CAB loaded, and you are
>>>>>reading OFFLINE messages in NEWSie, and come to a message with a web
>>>>>page URL that you'd like to visit, simply hold [LEFT SHIFT] while clicking
>>>>>the link, and the web page will be loaded into CAB.
>>>
>>>>>-Paul

>>>>re: left shift while clicking on url loads into CAB
>>>> Is this supposed to work on a Falcon? Did'nt here!
>>>> John

>>>Yes, it is supposed to work on a Falcon as NEWsie is developed on one if I
>>>remember correctly.
>>>
>>It it's any help, it works fine on my STe as well.
>>
>>Trevor
>>
>>Hi Trevor,
> Are you running single or multi-tos? I'm running single. Could that be
>it?
> John
>
Hi John

Yes that's the problem, sorry I should have thought of that. I'm running
MagiC and you do need CAB running as well so a multitasking system is
essential.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4474. Re: Please HELP with ATARI Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: Steve Marshall <steve@marshallmcgurk.freeserve.co.uk>
Message-ID: <83rt23$f3$1@newsg1.svr.pol.co.uk>
Source record: 68493

You might be having a problem with the disk drive being HD instead of DD.
New disks are HD so the drive is trying to read a HD disk that the ST
expects to be DD. Block up the (extra) hole and try again.
It should be OK as the A drive. If you use a modern drive as a second drive,
you need to turn part of the cable round rather than the old system of using
a switch or jumpers to make it B.
Hope this helps.

Steve Marshall
nanonash <nanonash.NOSPAM@hotmail.com> wrote in message
news:Z6e84.18312$Mg.280183@c01read03-admin.service.talkway.com...
>
> Hi,
> I found the other day my old and beloved 520 STF in a very bad state
> (some fungus growing on it!) anyway, I'd like to have it working and
> replace the Floppy disk drive which is completly wrecked by a standart
> PC one. I remember once I managed to use a PC drive but the connection
> had to be pluged upside down. I tried again the other day and the
> floppy disk can't be read. I arrive on the greenish TOS though which is
> good , it means that the rest should be Ok.
> Please someone help me to know how to replace my floppy disk drive!!
>
> Cheers & Merry Christmas
>
> Guillaume.
> --
> Free audio & video emails, greeting cards and forums
> Talkway - http://www.talkway.com - Talk more ways (sm)
>

4475. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38617C64.1682BDAD@ihug.co.nz>
Source record: 68494

Hi there,

Jean LUSETTI wrote:
>
> In an .RSC file there is no palette attached to an image. The current
> ("standard") palette is used.
> If you want to use this image in your own program, you have to setup the
> palette after the resource is loaded.
> If you want to use this image ion the desktop for example, you have to fit
> your image into the palette you use at display time.
>
> Not very cool but real ...

Its silly that CICON's don't have the same VDI order as 16 colour TOS...

Its also frustrating for me, as I have dozens of 32x32 pixel 16 colour
dithered XIMG 'icons' ready to convert to CICON to throw into the
DESKICON.RSC file. The palette in the CICON's is a different order from
the order GEM uses, which is silly...

Can a small patch be written that maps the colours correctly before I
import them into ICDRAW or RSM?

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4476. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-23 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <83s1hbdig1@hermes.achilles.net>
Source record: 68495

Thanks to Mikey for the tip about IMGcopy. I tried it and it works although at 720 its really slow.
Excellent quality! The settings need a bit of fiddling with to get the right brightness and contrast.
Chris, try changing the settings in IMGcopy, maybe use "Best" instead of normal. (?)
Bye now, Mark

Chris Good (mrg@mrgs.cix.co.uk) wrote:
: Mikey wrote:
: >
: > Heheheh, Atari's can print. Try selecting under options, printer,
: > printer type, "BIOS". ImageCopy will then use NVDI to print (if that
: > is the GDOS you have installed).
: >
: > Mike
: >

: Doesn't work here :-(

: Settings:-

: NVDI
: PAGEPRN.SYS
: Epson Stylus Color
: DIN A4
: 720 dpi + Microweave
: Truecolor
: Parallel Port

: IMAGECOPY
: Epson inkjet
: CMYK colour
: 720 dpi
: Normal
: BIOS
: Automatic

: Chris on his G3

4477. Re: Help using an Ethernet & networking on Mega STE:)

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912241039120.144-100000@rakas>
Source record: 68296

On 23.12.1999, Karl Samyn <saka@village.uunet.be> wrote:

> > I've forgotten what make the card is, but it fits in the internal slot
> > on the Mega STE. I'm using BNC (thin coax).
>
> Guess you have a Riebl Card... someone should help me here to decide
> what type, MEGA ST BUS or VME BUS... don't know what bus the Mega STE
> has.

MEGA-STE and TT are both VME. Stacy and MEGA-ST are MEGABUS.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4478. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946029390.17507.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 68297

Taps fingers
Sits on hands
Abandons vow to keep out of this thread, but what the heck...

Bengy Collins <collins@bulli.com> wrote in message
news:B4876479.D27%collins@bulli.com...

> In a way, I know how you feel. I never intended to cause any of this
magic
> vs mint crap, and being , indirectly, called stupid for my choice of
using
> MagiC really makes me want to continue supporting the OS.

Keep up the good work. Nothing stupid about people's choice of MagiC (or MiNT or whatever if it suits them). What *is* stupid is the way mention of some things sets certain parties off into rabid mode.

> It just seems I have to almost walk on egg shells when Im posting to
this
> group...

Only when there are people around who think that anyone who disagrees with them is "ruining their hobby". Please...

FWIW, here's my tuppenceworth on the subject, and why it's not totally off topic IMHO:

We've hit a point in the evolution of the Atari platform where some people are finding their machines restricting. This is less of a problem for Falcon/TT/clone users, but even they're not immune, I would guess.

Doubtless unintentionally, this thread (or the interesting part of it) has mutated into a discussion of strategies for dealing with the above situation. This is less an advocacy issue, more one of how to move forward. As such I would say it's on-topic, particularly where someone could decide that the grass is really still greener on the Atari side of the fence (eg MIDI), or where someone ends up keeping using their Atari for the things it's good at and gets a different machine for the areas where their Atari is proving deficient. Or where they switch platforms but keep using much of their Atari software via emulation.

I'm not suggesting everyone needs to run two platforms: some will find upgrading to a Falcon/TT/Milan/whatever clone is what would suit them best. However I think this is a real issue for some Atari users and finding out how some people made their choices etc is in that case a useful discussion, and one which will help keep Atari use going rather than people just jumping ship totally. The alternative is that many

people will abandon the platform totally (and take their knowledge and expertise with them), leaving only a hard core of fanatics (around whom you daren't even mention that some other machines might do some things better - largely due to software availability - for fear of being cast into the outer darkness) and people interested in Ataris purely as retro games machines. Sad, IMHO: I'm more interested in ways of keeping the Atari platform alive rather than living in a museum. By platform I mean both hardware and software, but hardware without software is just useless metal and plastic so for me software is the key, irrespective of what hardware you run it on.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4479. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38634afc.219576667@news.demon.nl>
Source record: 68298

On Fri, 24 Dec 1999 09:54:45 -0000, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>FWIW, here's my tuppenceworth on the subject, and why it's not totally
>off topic IMHO:
>
>We've hit a point in the evolution of the Atari platform where some
>people are finding their machines restricting. This is less of a problem
>for Falcon/TT/clone users, but even they're not immune, I would guess.
>
>Doubtless unintentionally, this thread (or the interesting part of it)
>has mutated into a discussion of strategies for dealing with the above
>situation. This is less an advocacy issue, more one of how to move
>forward. As such I would say it's on-topic, particularly where someone
>could decide that the grass is really still greener on the Atari side of
>the fence (eg MIDI), or where someone ends up keeping using their Atari
>for the things it's good at and gets a different machine for the areas
>where their Atari is proving deficient. Or where they switch platforms
>but keep using much of their Atari software via emulation.
>
>I'm not suggesting everyone needs to run two platforms: some will find
>upgrading to a Falcon/TT/Milan/whatever clone is what would suit them
>best. However I think this is a real issue for some Atari users and
>finding out how some people made their choices etc is in that case a
>useful discussion, and one which will help keep Atari use going rather
>than people just jumping ship totally. The alternative is that many
>people will abandon the platform totally (and take their knowledge and
>expertise with them), leaving only a hard core of fanatics (around whom
>you daren't even mention that some other machines might do some things
>better - largely due to software availability - for fear of being cast
>into the outer darkness) and people interested in Ataris purely as retro
>games machines. Sad, IMHO: I'm more interested in ways of keeping the
>Atari platform alive rather than living in a museum. By platform I mean
>both hardware and software, but hardware without software is just
>useless metal and plastic so for me software is the key, irrespective of
>what hardware you run it on.

Hi John (and all the others),

let's add a few cents more:
I chose Atari somewhere in '87, one of the reasons being MIDI.
I've spent months working with Midi stuff. Ran Cubase on a simple 1
meg ST from floppies and it did suit me fine. One of the very first
other programs I got onto my ST was Flightsim-II (the Sublogic one),
including a lot of scenery disks. Always loved to spend a few hours

with it, outdated as it became later. Mono screen, what the heck...
I also ran some astronomy s/w, same stuff, all in mono but it worked OK.
After some years it appeared there were much more modern flightsims available, to Intelmachines only. Same with astronomy s/w with more features, even colors. Well, so much for that s/w then, I'll stick to Atari.
Few years ago I started Internetting. That's on my TT, equipped with bigger hd's, a 32 bit graphics card and lotsa memory. Fine, no probs. Surfing the web is OK, the browser's a bit slow and displaying gfx is slow too. Who cares? Well, in the end my wallet started to care. My patience too. Running thru' 100 pictures in lotsa colors on my card, the Atari programs all needed quite some time to get them onto the screen. Right, the machine *is* 10 years old.
Comes in replacement. Enter the prices. Enter availability of s/w. Enter "compatibility at work" (who, please who uses software at work on his bosses' computer that's Atari compatible?)
I do design the website for my employer. I do write IT-items in a 2-3 week periodical for the other employees at work, switching from DOS machines to Win systems, switching from WP 6 and Lotus to Word-97, Excel. At the end of the day, transfer some stuff to a floppy, stick it into my pocket and work further on it at home. Easy when you have a PC, it can be done using an Atari but you need to convert/convert/convert.
Gawd, I had a V90 modem hooked on to the TT, but for some reason my Serial-2 won't work. Got limited to 38k then. On the PC it gets connections up to around 50k (depending on the phonelines). Saves me time (=money). Displaying the gfx on webpages is a tiny bit (...) faster than on the TT. Saves me some more money.
For me the PC was a logical follow-up, also because finally at last I can now buy and enjoy that modern flightsim stuff, astronomy stuff, lotsa gimmicks that come with the machine and are maybe just gimmicks, but even then they're sometimes fun.
I still got the TT running now and then. Not for the Internet. You try to work a 24 bit BMP to an 8 bit BMP using MS software. Yep it works, don't ask me about results. I do that on my TT, using Gemview or whatever and my boss stares at me - why can you do that like that???

You buy an encyclopedia on CD-ROM. Right, with some luck you can get it onto the Atari screen. Parts of it. All the interactive stuff: no way, you need specific s/w for that, available for PC and Mac only. Drats, somuch for the CD-ROM. Just an example. There are plenty of these.

OK, Louie, just wait until this Phenix 2x060 sees the lite. Well, then what? Is Propilot, Fly!, Flight Unlimited, even dreadful Flightsimulator-2000 available for it? Or any modern ATC sim? New astronomy s/w? The SETI cruncher? A decent webbrowser perhaps?
The Staroffice package maybe? OK, running Linux from it, some are. Not everything. I'm just talking about s/w that interests me. Others have different lists.

Sure, when your last machine was a 2 meg ST with SM144 monitor, the fully equipped Milan 040 is s-e-n-s-a-t-i-o-n-a-l...
They tell me it's about 4-10 times faster than a cranked up TT. Well, let's see, I need 45 secs for this piccie to display, that'll make it 4 secs on the Milan... not good enough compared to my present Intel. Hit enter and there it is... 0.4 secs? Or 0.04? Don't know, I can't count in millisecs.

Just a few weeks ago I said the same in the Dutch Atari mailinglist. Got eggs, pigshit, you name it thrown at me. Traitor!!!

I'm not saying Microsoft is the best. Or Intel. I'm just saying that an Atari/Hades/Milan/Phenix has limits, at least to some people.
I also just said that a modern Intelmachine has some limits.
I didn't say: run away from Atari/successors. *I* didn't.

But I'm trying not to just have a tunnel-sight. We're on the threshold of 2000... We've also come a long way from candles and gaslights.

I wish Atari successors luck and a long life. I do hope my TT will last for another decade. I'm just not going to replace it with a Milan or Phenix.
I also wish all Atarians merry Xmas and all the best for 2000.
(and this wasn't my last posting in here...)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

4480. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <Yf5QIIA5S2Y4Ew79@steverosie.demon.co.uk>
Source record: 68299
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

Hi all

I've had dealings with Bravo Sierra several times, and wouldn't hesitate dealing with them again.

ATB for Christmas and the New Year:)

Steve

-- The Atari Software eXchange LaST PD
asx@atari.org * * * lastpd@atari.org
* * *
Tel: 0870 7402518 'The Fuji Bounces Back' ICQ: 18116827
Dfax: 0870 0521124 * * * Nick: MocknBird
** *** **
Location: Narberth, Pembrokeshire, Wales, UK.

4481. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <UP0TcPAMf2Y4Ewbi@steverosie.demon.co.uk>
Source record: 68300

```
In article <38629fbf$0$161@news.zetnet.co.uk>, James Smith
<jimsmith@zetnet.co.uk> writes
>Best Wishes to All on the ng - irrespective of OS used ;-)))
>
>Jim

Same here:)

and hope the Millennium bug doesn't crash too many parties:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
```

4482. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946039481.25644.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 68301

James Smith <jimsmith@zetnet.co.uk> wrote in message
news:38629fbf$0$161@news.zetnet.co.uk...

> Best Wishes to All on the ng - irrespective of OS used ;-)))

Thanks, and the same from me to all!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4483. fax MagiCMac mdm1

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11639_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68302

I would like to receive faxes on my BBS, but no programs work on my MagiCMac on a Quadra800. It seems that the faxreceiver is not able to detect the carrier, and in fact there is no CD signal on the Mac modem port.

Is there any way to take off the CD detection, or find a program that is able to receive faxes ? The modem is USR so FCLASS is 2.0.

I would like to use BFFAX, and possibly get sources, is the author available or are the sources around ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4484. Re: USA:WTB/Trade For these Atari programs

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <83vva9$q8c$1@bgtnsc02.worldnet.att.net>
Source record: 68303

Phantomm,

I've already sold out of the items on your want-list, but do have the following programs still available that may interest you as they are related to the types of software on your list. Let me know. Cost of Priority Mail shipping is INCLUDED in the pricing.

GRAPHICS

- True Paint (True Color Paint Program) - NEW - still in originall shrink wrapped packaging. $12.
- Positive Image, ver. 1.11 (Professional Image Processing and Retouching). $20
- Cyber Sculpt (Manual & Program Disk, no box) $6.
- Photo Show (NEW - still in original shrink wrapped packaging) $5.

MIDI APPLICATIONS:

- Kawai K-1 Editor/Librarian (NEW - still in original shrink wrapped packaging) $6.
- Kawai K4 Editor/Librarian (NEW in original packaging) $6

PROGRAMMING:

- Laser DB (Source-Level and Assembly-level Debugger) - NEW, in original shrink wrapped packaging. $6.
- GFA Mission Control (Productivity Shell Environment) - NEW. in original packaging. $6

Sheldon

4485. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <dd276sojah54h61j6p1di7lq8jupcli06a@4ax.com>
Source record: 68304

On 24 Dec 1999 09:19:04 +0100, phantomm@kih.net (Phantomm) wrote:

>On the Subject of JPEGD for the Falcon.
>There seems to be many different versions of this Auto Folder program.
>I never found out for sure which one was the Best/Fastest to use.
>
>If anyone knows, Can you post the version and or File Size/Date please.
>Also a URL on where to find it and any other additional info on it would
>be helpful.

Unless there's been a recent update, December 25th (a Christmas present?) is
the latest, greatest version. I don't remember what year, but it should be
the only one with the 12/25 date.

4486. Re: CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <tg276s4p6ob8v8ejt9ii7l8578rk8hv1bl@4ax.com>
Source record: 68305

On Thu, 23 Dec 1999 21:22:58 -0800, John Kolak <jkolak@jps.net> wrote:

>It seems to me that neither the TT nor Falcon have cache, except for
>what's internal to the 030 chip. Someone correct me if I'm wrong on
>this. Cab, like Netscape and IE uses a hard drive cache.

All three use both a disk cache and a RAM cache. Seems to me you'd want to keep your browser's disk cache on your hard drive, so that you don't have to download your often used web pages every time you load CAB. Let it handle recently used pages with its RAM cache. (CAB 2.5 does a much better job in that area than 2.7.)

4487. Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <946048718-156522AEicMi@post3.tele.dk>
Source record: 68306

I just had a look at the specs. for the new Milan II and while it looks promissing, I was wondering, why don`t they mention DVD.

A new computer in the year of 2000 can`t be without this feature?
Everybody else can show movies on the PC or Mac, why can`t the Milan II?

Or am I wrong again?
cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4488. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: The Maverick <themaverick@volcano.net>
Message-ID: <386395D5.10C2@volcano.net>
Source record: 68307
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

Benjamin Smith wrote:
>
> if your unsure about me, these NewsGroups are a good place to start. A
> lot of my Customers frequent these NewsGroups. So Go ahead & Post here.
> Ask them about me, Bravo Sierra (Ben Smith) of Bravo Sierra Computers.
[snip]
> My repeat customers. And for those who have
> a negative opinion of me? Well everyone is entitled to their opinion.

These negative opinions wouldn't have anything to do with the fact that
you spam the newsgroups with the exact same *three* sequential posts
every week? Oh, sorry, this week must have been a Christmas special as
there were *five*... ;-)

the Mav

--
> This web page will self destruct in 5 seconds:
http://www.brainiac.com/micro/sfgg/index.html
> This web page will self destruct in 2 seconds:
http://www.brainiac.com/micro/index.html
> This web page has already self destructed!
http://maverick.brainiac.com/mwwg/index.html

4489. About CD Lab

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Patrice GENIEYS <patrice.genieys@libertysurf.fr>
Message-ID: <WS3.33a79603.cc166201.patrice.genieys@libertysurf.fr>
Source record: 68308

Hi everybody
Does anybody use CD Lab as CD Recorder ?
Since Franï¿½ois Galï¿½a said that his soft was available, I didn't see
any comment.
See you.
Patrice

4490. Re: Thing/MagiCMac problems (was Re: Registering "Thing")

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916778-78698AEicMi@wanadoo.be>
Source record: 68309

HI Hallvard,

>I did get an idea from your posting though, thinking that it *might*
>have something to do with Thing, despite the comments made here that it
>probably isn't.
Aahhh, you finally seen the light...:-)

>SO the culprit does indeed seem to be "Thing", or perhaps some
>conflicting AUTO software or something else.
NO, it's definitely THING...
I had the problems you've described several times under normal MagiC running Magxdesk, Ease and Thing. The only way to get rid of those files/folders is to use Jinnee or a diskeditor like Diskus. But I'm not sure what is going to happen to your Apple HFS partition if you use a diskeditor...

The problem always seems to arise when using certain programs with "strange" installations or that write log files. The last time I noticed this was with WenSuite...Somehow these programs write something in the FAT that contains an illegal character or is longer then 32 characters.

>Then I tried running MagiCMac with the "MagXdesk" desktop and the
>problem reappeared... strange.
Not really, Ease didn't remove the file/folder, it just doesn't display files it can't handle... giving you the (false) impression that they are finally deleted...

This is starting to sound like a sleazy advertisement, but the only "easy" way to get rid of it is using the Jinnee Desktop... I don't know what you call a fortune... but as a ASH Poweruser you can get Jinnee for 49DM, hardly more then the registration fee for THING. If you want peace of mind and a desktop that is programmed in function of MagiC OS, you don't really have an alternative...

Cheers from Belgium

Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4491. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916782-79450AEicMi@wanadoo.be>
Source record: 68310

Hi guys,

>I just hope you guys will be happy about my leaving, and it will probably
>give you all the happiness you've ever wished for: a world without kellis.
>Finally.
>Yes many people got in a "fight" with me, so I guess cheering will be in
>order.

Since it's obvious that Kellis was berzerk when she wrote this, I suggest we take no notice of it...
CSAST without Kellis...:-(, no more discussions, no more fighting, no more looking out for a nasty reply which I just loved... this is probably just one of her tricks to spoil my Xmass ;-)

But just in case it isn't:
I WANT HER BACK !!
SHE BELONGS HERE !!
I MISS HER ALREADY !!

Let's show we care and value her opinions although we might disagree with them at times...
1. lets send her a supporting mail
2. Go to the place2B and ask Kellis back in the top 10 "most wanted"
3. Remember this is an Atari group for Atari hardware & software users
4. Bengy!!, make some room on MagiC Online and start a petition
5. ????

Jo Even Skarstein, Martin Byttebier since she values both your opinions a lot, please try to pull her back over the line...

What the hell is happening with this group? this is already the second long time member that drops out in less then a month, just in case no one has noticed it Jo Vandeweghe (dipching) has silently left us aswell :-(
Come on guys, if you can give your support to someone with a sloppy shareware registering scheme, you MUST do the same for Kellis...

There's more to it then just katherine, this is about OUR newsgroup, 25% of the postings this month didn't have a thing to do with Atari. Why the hell is there an "advocacy" group? Once that an Atarian gets flamed in his/her OWN newsgroup for being an Atari user, surely there's something wrong?

>I just don't get it. I live for my atari, go to work on piece of crap
>computers, then go home, I want to enjoy my hobby, can you let some people
>have that piece in peace?
The above quote was posted by Katherine yesterday, I recognise myself in this, and couldn't have said it any better... for the very first time I actualy agree with something she wrote. Are there any others here that feel

this way?

>It just seems I have to almost walk on egg shells when Im posting to this
>group...
Bengy couldn't have expressed it any better... and this has nothing to do with the MiNT vs MagiC war/battle/discussion.... it's about our right to speak our mind in a newsgroup that is created specially for us and this purpose... having a different opinion/view is human, it broadens ones view, and personally speaking I have learned a lot from these discussions, not a single week passes by without some interesting info...

I value this newsgroup, and the people that are part of it, although most of us will never meet in real life, you're all a part of my life. I spend about an hour a day to this group, this is much more time then my closest friends get, have all of you ever wondered what you would have done without this group? the group itself isn't important it's the people who are part of it. I sometimes wonder if I would still be an Atari user without the Internet and the newsgroups,

I have personal contact with a lot of you here, and I'm convinced it's not only me, we're all helping/supporting each other. Last week a PC user was amazed to see a group like this, we're bloody unique... let's keep it this way.

Tomorrow it's Xmass, according to a lot of people this is the ideal time of year to put aside the differences, let's do it... and at the same time get Katherine back here also... please?

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4492. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3863a4ae$0$161@news.zetnet.co.uk>
Source record: 68311

On 24 Dec 1999 16:17:46 , Joergen Bak wrote:
>I just had a look at the specs. for the new Milan II and while it looks
>promissing, I was wondering, why don`t they mention DVD.
>
>A new computer in the year of 2000 can`t be without this feature?
>Everybody else can show movies on the PC or Mac, why can`t the Milan II?

The interface is already there (IDE), "all" it takes is for
someone to write the MPEG decoder. I'm not sure how well
that would work on even a 68060, audio/video (de)compression
is best done with DSP chips. The more advanced software
players on other platforms also perform real-time oversampling
to "enhance" resolution (as good as DVD resolution is, modern
computer monitors can display resolutions far in excess), and
this really drains CPU power.

Since Milan II isn't actually available yet, we'll have to
see if the final choice of graphics card has hardware MPEG
decoding facilities.

Shiuming Lai

4493. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912241209100.89-100000@TT030>
Source record: 68312

On 24 Dec 1999, J�rgen Nyberg wrote:

> On 23 Dec 1999 17:41:39 , Lonny Pursell wrote:
> >
> >I can tell you here that when CAB reaches the set limit and starts to
> >purge data from the cache on it's own, it usually results in a freeze up.
> >
> >
> >____
> >Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> >WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> >
> >.
> Hi Lonny and others
>
> Just to let you know that on my Milan I have never cleared CAB's cache
> for the 12 months I've used it. When the cache gets full I just hear
> a little spinning from the HD for a couple of seconds and thats it.
> No problemo. Come to think of it, it worked on my old STE as well.

It might of been a side effect of a particular kernal beta. Never took
time to track it down, it was much easier to just increase the cache
size and then completely purge it from time to time. I will let it
fill and see what happens since I have updated the kernal here
2 or 3 times since. ;-)

____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4494. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912241214020.89-100000@TT030>
Source record: 68313

I think being able to read DVD data disks would be nice as they have
large capacity, but viewing movies seems to me to be just some kind
of "Neat-o" factor. If you want to enjoy a movie watching it on your
computer seems rather restrictive. Unless for some reason your
computer screen is larger than your TV set in the living room? ;-)

On Fri, 24 Dec 1999, Joergen Bak wrote:

> I just had a look at the specs. for the new Milan II and while it looks
> promissing, I was wondering, why don`t they mention DVD.
>
> A new computer in the year of 2000 can`t be without this feature?
> Everybody else can show movies on the PC or Mac, why can`t the Milan II?
>
> Or am I wrong again?
> cheers
>
> Joergen
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> Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
> http://home3.inet.tele.dk/prunus/
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4495. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912241229290.89-100000@TT030>
Source record: 68314

I miss kellis already.

I wish the groups were more diverse, and really think some
seperate emulator/other sections is needed. I happen to have ONLY Atari's
(yes I'm crazy) and anything not directly Atari related I skip.
Increasingly I skip nearly most of this group.

Why do people who decide to move on feel the need to post long
yadda... yadda... whatever reasons blah... crap? I've seen MANY
people move on, from individuals to companies and they don't owe
me or any one a reason. It happens, it not anyone's fault and some
people just need more.

Why not just move on and tell your friends
in private e-mail you are gone? Why re-hash what all long time Atari
owners already know and deal with on a daily basis?

It's like asking for a fight.

This post is not directed at anyone in particular. I just wish
people would stop and think before posting.

Oh, Merry X-Mas to all real Atari users... ;-)

On Fri, 24 Dec 1999, Dennis Vermeire wrote:

> Hi guys,
>
> >I just hope you guys will be happy about my leaving, and it will probably
> >give you all the happiness you've ever wished for: a world without kellis.
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> >Yes many people got in a "fight" with me, so I guess cheering will be in
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> But just in case it isn't:
> I WANT HER BACK !!
> SHE BELONGS HERE !!
> I MISS HER ALREADY !!
>
> Let's show we care and value her opinions although we might disagree with
> them at times...

> 1. lets send her a supporting mail
> 2. Go to the place2B and ask Kellis back in the top 10 "most wanted"
> 3. Remember this is an Atari group for Atari hardware & software users
> 4. Bengy!!, make some room on MagiC Online and start a petition
> 5. ????
>
> Jo Even Skarstein, Martin Byttebier since she values both your opinions a
> lot, please try to pull her back over the line...
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> Come on guys, if you can give your support to someone with a sloppy shareware
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> there an "advocacy" group? Once that an Atarian gets flamed in his/her OWN
> newsgroup for being an Atari user, surely there's something wrong?
>
> >I just don't get it. I live for my atari, go to work on piece of crap
> >computers, then go home, I want to enjoy my hobby, can you let some people
> >have that piece in peace?
> The above quote was posted by Katherine yesterday, I recognise myself in
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> actualy agree with something she wrote. Are there any others here that feel
> this way?
>
> >It just seems I have to almost walk on egg shells when Im posting to this
> >group...
> Bengy couldn't have expressed it any better... and this has nothing to do
> with the MiNT vs MagiC war/battle/discussion.... it's about our right to
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> purpose... having a different opinion/view is human, it broadens ones view,
> and personally speaking I have learned a lot from these discussions, not a
> single week passes by without some interesting info...
>
> I value this newsgroup, and the people that are part of it, although most of
> us will never meet in real life, you're all a part of my life. I spend about
> an hour a day to this group, this is much more time then my closest friends
> get, have all of you ever wondered what you would have done without this
> group? the group itself isn't important it's the people who are part of it. I
> sometimes wonder if I would still be an Atari user without the Internet and
> the newsgroups,
>
> I have personal contact with a lot of you here, and I'm convinced it's not
> only me, we're all helping/supporting each other. Last week a PC user was
> amazed to see a group like this, we're bloody unique... let's keep it this
> way.
>

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> year to put aside the differences, let's do it... and at the same time get
> Katherine back here also... please?
>
>
> Cheers from Belgium
> Dennis
>
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
>
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4496. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <840du6$86s$3@gxsn.com>
Source record: 68315

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

4497. Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <840due$86s$7@gxsn.com>
Source record: 68316

Hi,

I have a System Solutions Mini harddrive (External) for sale.

Its has 127Mb capacity, includes all drivers, disks, manuals,
the link cable (to connect to ST). Its all boxed and in excellent
condition.

Bargain at 70 UK pounds.

If interested email;

agra@globalnet.co.uk

4498. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <5rf76so4cthr4mpbceimm14disod19jfkn@4ax.com>
Source record: 68317

On Fri, 24 Dec 1999 15:45:30 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>There's more to it then just katherine, this is about OUR newsgroup, 25% of
>the postings this month didn't have a thing to do with Atari. Why the hell is

I disagree with that assessment, particularly if you remove all the posts
complaining about the non-Atari messages. Comparing other platforms to
Atari DOES have something to do with Atari.

>there an "advocacy" group? Once that an Atarian gets flamed in his/her OWN
>newsgroup for being an Atari user, surely there's something wrong?

Who was flamed for being an Atari user, and by whom?

>>I just don't get it. I live for my atari, go to work on piece of crap
>>computers, then go home, I want to enjoy my hobby, can you let some people
>>have that piece in peace?
>The above quote was posted by Katherine yesterday, I recognise myself in
>this, and couldn't have said it any better... for the very first time I
>actualy agree with something she wrote. Are there any others here that feel
>this way?

I don't. It's silly. Why would you enter a thread with "PC Choice" in the
subject, knowing that any discussion about PCs bothers you, and then whine
that people are ruining your hobby by discussing PCs? It makes no sense.

>I have personal contact with a lot of you here, and I'm convinced it's not
>only me, we're all helping/supporting each other. Last week a PC user was
>amazed to see a group like this, we're bloody unique... let's keep it this
>way.

I agree that it's a great group (that's why I'm still here). But it would
be even better if EVERYONE was a little more tolerant and not insist that
everyone else conform to their own narrow viewpoints.

I think most people here are very tolerant and open minded, but there are a
few that aren't, and they make a lot of noise, leading to the very off-topic
posts they love to complain about.

4499. keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: starlord@net.com
Message-ID: <3863c62f.0@news.qnet.com>
Source record: 68318

I am looking for aanyone with n old mega ste or tt mchine that's not working but hs a good keyor , the one on this tt is slowly dieing. i have replace the membrin insie, but the plscti tabs on the ack got broken off and now i've either lost some keys or i hve to realy pound on them to get to work. i've lost my control totly and the 'a' key is almost gone.

4500. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912242129110.144-100000@rakas>
Source record: 68319

On 24.12.1999, Terry May <outrider@lvcm.com> wrote:

> Comparing other platforms to Atari DOES have something to do
> with Atari.

...but really belongs to comp.sys.atari.advocacy ;-)

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4501. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912242110030.144-100000@rakas>
Source record: 68320

On 24.12.1999, Louis Holleman <louis@holleman.demon.nl> wrote:

> On Fri, 24 Dec 1999 09:54:45 -0000, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
> >
> >We've hit a point in the evolution of the Atari platform where some
> >people are finding their machines restricting. This is less of a problem
> >for Falcon/TT/clone users, but even they're not immune, I would guess.

Indeed, not immune. Good software can solve some missing
protocols and offer features nobody bothered with before,
but sheer hardware speed is where the results shine, when
unpacking JPEG images, for instance, as Louis outlines.

> I chose Atari somewhere in '87, one of the reasons being MIDI.

Ditto.

> Few years ago I started Internetting. That's on my TT, equipped with
> bigger hd's, a 32 bit graphics card and lotsa memory.

Ditto (no gfx card though - nobody wants to sell their Crazydot).

> the browser's a bit slow and displaying gfx is slow too. Who
> cares? Well, in the end [...] my patience [did]. Running
> thru' 100 pictures in lotsa colors on my card, the Atari
> programs all needed quite some time to get them onto the
> screen.

True and this is becoming an issue here too. One cannot always
surf with images disabled.

> Right, the machine *is* 10 years old.

Mind you, if Atari ever made a 300 MHz TT with 32-bit graphics,
I'm not sure we would be having this discussion. The speed, more
than the age, makes the difference.

> Enter "compatibility at work" (who, please who uses software
> at work on his bosses' computer that's Atari compatible?)

Obviously, we don't have any Word or Excel on Atari.

> I do design the website for my employer. I do write IT-items in
> a 2-3 week periodical for the other employees at work,

Both of which can still be done faster on an Atari, IMHO.
Of course, Javascript and style sheets have to be tested
on other plaforms, though...

> I had a V90 modem hooked on to the TT, but for some reason my
> Serial-2 won't work.

SCC-B is switched to LAN by default, at bootup. You must tell
HS-Modem to use Serial2, instead, in its config.

> Sure, when your last machine was a 2 meg ST with SM144
> monitor, the fully equipped Milan 040 is
> s-e-n-s-a-t-i-o-n-a-l...

Yep and while the hardware is on par with Mac/PC, the software
available on TOS is still the main caveat: currently nearing nil.

> They tell me it's about 4-10 times faster than a cranked up TT. Well,
> let's see, I need 45 secs for this piccie to display, that'll make it
> 4 secs on the Milan... not good enough compared to my present Intel.

Indeed, because the Milan is at a conservative 66 MHz, at best.
Intel stuff nowadays run _much_ faster. It's like comparing a
concorde and a cesna. Both will fly you there, but the concorde
just has more thrust.

Anyhow, a rather good point you made, Louis.

Btw, and a Merry Christmas to everyone too! ;-)

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4502. Atari Enviromental Variables

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <3863e4a3.0@news2.cluster1.telinco.net>
Source record: 68321

Hi Everyone,

I have been trying to learn more about Atari enviromental variables
and have come to a bit of a dead end. Could anyone recommend a good
book or web site which explains more about this subject. I seem to
remember someone mentioning long ago that there was a really good book
on this but can't remember the title unfortunately.

Thanks in advance and happy Christmas to all.

Best Wishes
Sean

.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

4503. Re: keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3863cfb7.24344659@news.demon.nl>
Source record: 68322

On 24 Dec 1999 19:14:55 GMT, starlord@net.com (Slc.Dennis Bishop)
wrote:

> I am looking for aanyone with n old mega ste or tt mchine that's not
>working but hs a good keyor , the one on this tt is slowly dieing. i
>have replace the membrin insie, but the plscti tabs on the ack got
>broken off and now i've either lost some keys or i hve to realy pound
>on them to get to work. i've lost my control totly and the 'a' key is
>almost gone.
>
Hi Dennis,

yes! It's showing!!!! :-)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

4504. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <QKQ84.606$TX1.377@198.235.216.4>
Source record: 68323

On 24 Dec 1999 13:04:29 , J WILKINSON wrote:

>JPEGD.PRG is required in the auto folder, and I think CAB_JPEG.OVL is
>required for CAB to hook into the decoder.

I have the latest version.

>Having JPEGD in the auto folder is very useful, because not just CAB but
>many other programs on the Falcon can use it to boost the speed of JPEG
>uncrunching. My (rough) benchmarks on the speed of JPEGD (using GEM-view)
>to decode JPEG files on my STe, my Falcon030, and a friends TT, put the
>Falcon WAY faster than the TT and STe at decoding JPEG's. The speed of
>the Falcon/JPEGD combo is roughly 100 times faster than the STe, and at
>least 20 times faster than the TT. Please note that I'm talking about
>the DECODING speed, which is just to unpack the picture into raw 24-bit
>data. Dithering to 2/4/16/256 colour takes more time again (much more
>sometimes!) and makes the FULL thing about 30 times faster (vs. STe)
>and 3-4 times faster (vs. TT)...

Glad you have your figures, here are mine as I am trying to figure out what
is up and why my Falcon doesn't reflect yours.

TT and Falcon, both in same resolution 16 Colour.
Both TT and Falcon are STOCK.
Both are operating in Single TOS.
NO ACCS or AUTO programs running.
GEMVIEW has DSP option Selected in GLOBALS menu.

I have ran these tests numerous times now. What I did notice is Gemview is
very consistant. Fileformats are selected and not scanned for as the Falcon
was constantly 4 seconds slower in searching the HD.

All Picts are JPG TRUE COLOUR as would be found on any Web Page

Picture SIZE Falcon JPGD.PRG TT FALCON no JPGD.PRG

1024*652 1.31.0 sec. 43.7 1:30.3
640*480 20.3 20.9 45.2
297*433 12.8 12.4 28.9

So in Two cases the Falcon is TWICE as fast with JPEGD loaded.
In ONE Case the Falcon beats the TT.
In ONE case the FALCON JUST STRUGGLES with or Without JPGD prg.
Whats up with this, as this is more often the case, there being large JPGs
on the internet.

Notice how the TT is TWICE as fast as the Falcon on the BIG PIC?
ARGH!!!

Now if I can get my Falcon to that speed I would be happy. Over a minute is crazy. And the same speed is apparent with CAB. I will do more testing, and even try the older JPEGDSP.OVL found in the URL mentioned earlier.

Thanks for your input
More would be helpful:-).

Brian.

>Kind regards, >
>Chris Wilkinson, Christchurch, New Zealand.
>/|\
ATARI Falcon030 owner. >.

4505. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <jnn76s4j6l0gealpqqvtp9ulno4g984vsr@4ax.com>
Source record: 68324

On Fri, 24 Dec 1999 19:30:22 GMT, Martin-ï¿½ric Racine
<q-funk@funkyware.atari.org> wrote:

>On 24.12.1999, Terry May <outrider@lvcm.com> wrote:
>
>> Comparing other platforms to Atari DOES have something to do
>> with Atari.
>
>...but really belongs to comp.sys.atari.advocacy ;-)

Not really. The word "advocacy" implies someone is trying to persuade
others either pro or con to use Ataris. Comparing systems is just that,
comparing systems.

I've already said more than once I don't care what people use as a computer.
They should use what makes them happy. So why would I want to go into an
advocacy group, especially when it's already been suggested by the less
mature in the group that what takes place there is far from intelligent
discussion?

I have no desire to get into a name-calling contest with a bunch of kids who
are proud of their new-found vocabulary. I just want to have intelligent
conversation on Atari-related matters, sometimes positive and sometimes
negative. I believe this to be the best place for that.

4506. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <946069508-254591AEicMi@post3.tele.dk>
Source record: 68325

>From: Lonny Pursell <atari@bright.net>
>Date: Fri, 24 Dec 1999 12:17:48 +0000
>
>I think being able to read DVD data disks would be nice as they have
>large capacity, but viewing movies seems to me to be just some kind
>of "Neat-o" factor. If you want to enjoy a movie watching it on your
>computer seems rather restrictive. Unless for some reason your
>computer screen is larger than your TV set in the living room? ;-)

Oh no,:-) I was thinking more in the line of connecting the Milan I to the TV set. But I guess I also nedd a TV card or something like that in the Milan II? Well maybe I was just dreaming. It is Christmas isn`t it?

Merry Christmas to all

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4507. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <946069512-255267AEicMi@post3.tele.dk>
Source record: 68326

>From: lais@zetnet.co.uk (Shiuming Lai)
>Date: 24 Dec 1999 16:51:58 GMT
>
>The interface is already there (IDE), "all" it takes is for
>someone to write the MPEG decoder. I'm not sure how well
>that would work on even a 68060, audio/video (de)compression
>is best done with DSP chips. The more advanced software
>players on other platforms also perform real-time oversampling
>to "enhance" resolution (as good as DVD resolution is, modern
>computer monitors can display resolutions far in excess), and
>this really drains CPU power.
>
>Since Milan II isn't actually available yet, we'll have to
>see if the final choice of graphics card has hardware MPEG
>decoding facilities.

Well yes,- I guess the Milan II needs some kind of graphic card, with a DSP

chip and audio/vidio in/out, but will that be impossible?

The reason I did mention DVD was mostly to give the Milan crew a hint of
what line somebody is thinking. They (the Milan crew) might already have
had this in mind, I don`t know?

Merry Christmas to all

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4508. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B4893BD2.DC3%collins@bulli.com>
Source record: 68327

> The reason I did mention DVD was mostly to give the Milan crew a hint of
> what line somebody is thinking. They (the Milan crew) might already have
> had this in mind, I don`t know?

Hmm, here is a clip from my interview with Milan:

MagiC Online: The Milan has been great for the Atari world. Although it is debatable if in fact the Milan actually converted PC, Macintosh, or Amiga users, there is no question that it has prevented many from leaving our beloved platform. What should we expect from Milan Computers in the future? Will we ever see the Milan take advantage of technologies such as PowerPC (or even multiple 68060's) processors, built in USB, Firewire, or even DVD rom support?

Goukassian: YES YOU WILL! We've been quiet for a while but we have the most incredible news for everyone you could imagine. If everything should work fine, in late autumn/early winter we well have a brand new Milan, called "ATARI Milan" that will have SDRAM, USB, an 060-processor, DVD-Rom support, a big range of (new) software ...
This all will be produced by Motorola and AXRO GmbH in cooperation with Motorola Computersystems and it will be sold in several hundred (computer)-shops (!). This all has been top secret for many month, but there is a range of software developers working on Milan-Software, Games, Hardware-Add-Ons, new grafic card-drivers ...
But the will be possible, if we should achieve to get the name "ATARI" from HASBRO in license. So our brand new Milan 060, probably called "Milan 500", could be the one and only Atari-Successor! Good news, isn't it?

> Merry Christmas to all

Merry Christmas to all from here too!

Bengy

4509. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3863fe3279b8520@online.be>
Source record: 68328

on Fri 24-12-1999 10:53 Terry May wrote:

>On Fri, 24 Dec 1999 15:45:30 +0100, Dennis Vermeire
><dennis.vermeire@wanadoo.be> wrote:

>>>I just don't get it. I live for my atari, go to work on piece of crap
>>>computers, then go home, I want to enjoy my hobby, can you let some people
>>>have that piece in peace?
>>The above quote was posted by Katherine yesterday, I recognise myself in
>>this, and couldn't have said it any better... for the very first time I
>>actualy agree with something she wrote. Are there any others here that feel
>>this way?

It's funny how things can turn around. Dennis usualy diagree with
what I've to say and vice versa but now I agree with Dennis (and
Katherine).
This must be Christmas.

>I don't. It's silly. Why would you enter a thread with "PC Choice" in the
>subject, knowing that any discussion about PCs bothers you, and then whine
>that people are ruining your hobby by discussing PCs? It makes no sense.

It also doesn't make any sence to discuss pc's in this group.
Remember this is in the first place an Atari newsgroup

>I think most people here are very tolerant and open minded, but there are a
>few that aren't, and they make a lot of noise, leading to the very off-topic
>posts they love to complain about.

IMHO those noise making people usualy do know what they are
talking about.

Happy Christmas to all real Atarians.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4510. Re: fax MagiCMac mdm1

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <fDT84.2283$J9.1505@news.indigo.ie>
Source record: 68329

> I would like to receive faxes on my BBS, but no programs work on my MagiCMac
> on a Quadra800. It seems that the faxreceiver is not able to detect the
> carrier, and in fact there is no CD signal on the Mac modem port.

Hi Mike!

I recommend COMA available from the following URLs (I haven't checked
them recently, but get back to me if there is a problem)

http://i.am/Softbaer
http://www.ThePentagon.com/Softbaer

I am using this software on my falcon, however my modem is connected
to the LAN port, which is essentially the same as on a MAC. Therefore
it should work for your. My modem is a USR 56k Message modem. (Coma
even supports the independant Voice/Fax functios of the modem!). The
software is regularly updated, and is very easy to use. Give it a try!

```
88b d88. d88888b d8888b. d8888b. db db
88'YbdP`88 88' 88 `8D 88 `8D `8b d8'
88 88 88 88ooooo 88oobY' 88oobY' `8bd8'
88 88 88 88~~~~~ 88`8b 88`8b 88
88 88 88 88. 88 `88. 88 `88. 88
YP YP YP Y88888P 88 YD 88 YD YP

db db .88b d88. .d8b. .d8888.
`8b d8' 88'YbdP`88 d8' `8b 88' YP
`8bd8' 88 88 88 88ooo88 `8bo.
.dPYb. 88 88 88 88~~~88 `Y8b.
8P Y8. 88 88 88 88 88 db 8D
YP YP YP YP YP YP YP `8888Y'
```

to all in comp.sys.atari.st!
AND A HAPPY NEW YEAR!!!!!

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4511. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <hc986sk195b817qctk4k60620u2g2j58ug@4ax.com>
Source record: 68330

On Fri, 24 Dec 1999 20:31:44 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Now if I can get my Falcon to that speed I would be happy. Over a minute is >crazy. And the same speed is apparent with CAB. I will do more testing, and >even try the older JPEGDSP.OVL found in the URL mentioned earlier.

The problem is, no matter how fast the picture is decoded, you're still going to be waiting for CAB to dither it and put it on your screen. I believe that's where the biggest bottleneck is. And that's even in 16-bit color. Probably the only thing you can do about it is buy an accelerator.

4512. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <ql986s09uaaieb8v9a6v7romd1m0rmp5u0@4ax.com>
Source record: 68331

On 24 Dec 1999 22:57:40 GMT, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>Remember writing these words?
>----------------------------
>Although CWAC v3.02 was initially to be for registered owners only, author
>Lee Offenberger has kindly given me permission to distribute it freely, due
>to his leaving the Atari scene for 'bluer' pastures.
>[...]

Yes!

>Well, I guess a fellow has a right to change his mind <g>.

Well, I haven't changed my mind about Lee and CWAC. That was a great program and he WAS very kind to make it freeware. That was an invaluable tool on my BBS.

>BTW, when are you
>going to update your web page? It says Jan 1999, how about a Millennium Page
>such as "Rebel 2000". In the past, I use to go there to get good links ;)

What an embarrassment. I didn't know anyone still went there. I lost interest even before I went over to the dark side. And once I did that, I really lost interest. I do like your idea, though. Not much time left in the year, but the fact that you showed interest just might get me off my butt and do SOMETHING with it. :^)

Happy holidays, Charles.

4513. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <83v9ocmgf1@oak.prod.itd.earthlink.net>
Source record: 68332

DITTO!!!
Best thread I've seen here yet,
I Gotta go watch 'It's A Wonderful Life' (again)!!!
(not meant as a wise crack in case it's mis-read!)
John

On 23 Dec 1999 22:27:04 , Dan Ackerman wrote:
>In article <38629fbf$0$161@news.zetnet.co.uk>,
>James Smith <jimsmith@zetnet.co.uk> wrote:
>>Best Wishes to All on the ng - irrespective of OS used ;-)))
>>
>>Jim
>
>
> Yes happy holidays to all.
>
> And don't forget time is running out to vote for the Magic Game
>Competition 99.
>
>
> Dan Ackerman
> aka baldrick@netset.com
>
>
>
>
>
>
>
>
>
>
>
>
>
>.

4514. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <386412D3.27AEAAA1@jps.net>
Source record: 68333
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

Well, I haven't seen Ben's posts for a long time. In fact I was
wondering if he was still around.

The Maverick wrote:
>
> Benjamin Smith wrote:
> >
> > if your unsure about me, these NewsGroups are a good place to start. A
> > lot of my Customers frequent these NewsGroups. So Go ahead & Post here.
> > Ask them about me, Bravo Sierra (Ben Smith) of Bravo Sierra Computers.
> [snip]
> > My repeat customers. And for those who have
> > a negative opinion of me? Well everyone is entitled to their opinion.
>
> These negative opinions wouldn't have anything to do with the fact that
> you spam the newsgroups with the exact same *three* sequential posts
> every week? Oh, sorry, this week must have been a Christmas special as
> there were *five*... ;-)
>
> the Mav
>
> --
> > This web page will self destruct in 5 seconds:
> http://www.brainiac.com/micro/sfgg/index.html
> > This web page will self destruct in 2 seconds:
> http://www.brainiac.com/micro/index.html
> > This web page has already self destructed!
> http://maverick.brainiac.com/mwwg/index.html

4515. Re: New arrivals on the D&D Crew site

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946144522-956967AEicMi@sweet3.freeserve.co.uk>
Source record: 68334

Yo!, Dezza.

>More translated RSC files in at the D&D Crew page include ASH's IConnect ftp client
>Fiffi 1.20. Pop along and have a look! :-)

Isnt there a place at ASH to obtain upgrades?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE .

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4516. Re: xIMG -> RSC (Palette problems)

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3862B5FE.5D9569BA@ihug.co.nz>
Source record: 68377

Hi Dan!,

Dan Ackerman wrote:
>
> In article <38617C64.1682BDAD@ihug.co.nz>, J WILKINSON <J, WILKINSON> wrote:
> >Its silly that CICON's don't have the same VDI order as 16 colour TOS...
> >
> >Its also frustrating for me, as I have dozens of 32x32 pixel 16 colour
> >dithered XIMG 'icons' ready to convert to CICON to throw into the
> >DESKICON.RSC file. The palette in the CICON's is a different order from
> >the order GEM uses, which is silly...
> >
> >Can a small patch be written that maps the colours correctly before I
> >import them into ICDRAW or RSM?
>
> Yes a small patch should be fairly easy to do. What you want isa
> program that VDI orders the pallette in your Ximg. Not that hard of a
> thing to ask for, since if you display an Ximg you have to switch to VDI
> order of the colors.

GEM-view has options that affect the VDI indices in XIMG, but constant
experimenting has made me conclude that no way can I match the XIMG
with CICON ordering. I think the fall down is changing the XIMG to the
next thing, which in my case is a Winblows .ICO to be imported into
ICDRAW - I HAVE to do that on a Mac unfortunately, so maybe the Mac idea
of Windows system colours is tripe...Windows icons from a Windows machine
seem to load fine!! Even more sadly I haven't found a PC program that can
recognise XIMG files and convert them to .ICO...

> What would be nice is a program that would do these manipulations
> of XIMG to ICON format for you. If it was really fancy you could even
> have it dither to a system pallete.

I can dream too, but unfortunately I couldn't write a program even if my
life depended on it! Drat!! 8^)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4517. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3862B88C.D4108974@ihug.co.nz>
Source record: 68378

Hi there,

Brian Van TIlborg wrote:
>
> I have JPGD.DSP in the Auto Folder. Is this required for CABs JPG
> overlay? Or do they somehow conflict and nullify one another. The reason I
> ask is that I am not impressed with the speed at which the falcon
> uncompresses JPG files. My Falcon is STock. I figure either it is not
> working or I have something not set up properly.
>
> Any help would be appreciated.
>
> Shouldn't the Falcon, uncompress a JPG faster than a TT? So far my
> Falcon isn't a heck of alot faster than my ST.

JPEGD.PRG is required in the auto folder, and I think CAB_JPEG.OVL is
required for CAB to hook into the decoder.

Having JPEGD in the auto folder is very useful, because not just CAB but
many other programs on the Falcon can use it to boost the speed of JPEG
uncrunching. My (rough) benchmarks on the speed of JPEGD (using GEM-view)
to decode JPEG files on my STe, my Falcon030, and a friends TT, put the
Falcon WAY faster than the TT and STe at decoding JPEG's. The speed of
the Falcon/JPEGD combo is roughly 100 times faster than the STe, and at
least 20 times faster than the TT. Please note that I'm talking about
the DECODING speed, which is just to unpack the picture into raw 24-bit
data. Dithering to 2/4/16/256 colour takes more time again (much more
sometimes!) and makes the FULL thing about 30 times faster (vs. STe)
and 3-4 times faster (vs. TT)...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4518. HELP: Need CHECKDISK 3!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3862BCA7.330BCA52@ihug.co.nz>
Source record: 68379

Hi there,

SYNOPSIS:

Subject spends ages uploading HEXEN.WAD on a slow modem, gets
Patrice Mandin's Heretic v0.22. v0.22 doesn't work with the
shareware version of Heretic IWAD. Awaits release of v0.23.
Grabs v0.23, then deletes all files in Heretic directory...

At this point I realised I'd zapped HEXEN.WAD AS WELL as the
older version of Heretic. Bugger I thought, I'll unlharc the
.lzh archive of chkdsk3 I had on another partition and use
the recover file function. Sadly my version of chkdsk3.lzh
is corrupt.

Can someone PLEASE email me a zipped chkdsk3? I cannot be
bothered waiting days to reload the WADfile from the net
and I need a working chkdsk anyhows...until I get it I
will NOT touch the partition my games stuff is on...

Your actions will be extremely appreciated!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4519. Trouble sending E-mail...

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <231219991807116102%macgod@rocketmail.com>
Source record: 68380

[[This message was both posted and mailed: see
the "To," "Cc," and "Newsgroups" headers for details.]]

In article <HHx84.647$u8.105214@news.flash.net>, Michael and Nicole
Freeman <nameerf@flash.net> wrote:
> Derek:
>
> Hi! I've tried to respond to your E-mail, and it was returned
> to me. I will try re-sending it, but if you don't receive it, please
> respond to this, and we'll see how else to communicate. Thanks!
>
> Mike Freeman
> nameerf@flash.net

Heya, Mike! Sorry about that... looks like Trideja's anti-spam
measures are a little too strong. :) Makes me wonder what other mail
I've been missing! I'll have to let our system admin know.. <nudge>

Derek

4520. Re: Terry's .. Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <pJ5i0AAdZtY4Ews6@my-ste.demon.co.uk>
Source record: 68381

In article <Pine.MNT.4.10.9912230914410.111-100000@rakas>, =?ISO-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes

<snip some very good points>

> However, bear in mind that MagiC also takes over 2 MB of ram
> for itself, which doesn't leave much room for anything else
> once the desktop is loaded.

Here's a small correction. Magic doesn't take up over 2Mb on an STE. I've a 4Mb STE and, with Magic 5.11 (I know it's not the latest version) and no other applications loaded, I have 3343Kb free. This means less than 753Kb is used by Magic. Of this 753Kb, 166Kb is taken up by HDDriver for its cache and another 153Kb is taken up by MagXDesk. This bring the memory down to 434Kb. Then there's the screen memory (32Kb) and the system variables (min. 2Kb), bringing the maximum memory Magic uses down to 400Kb.

Adding Spin 0.34, STing 1.22, Xcontrol, HSModem and a few other programs loaded, the free memory drops to 2853Kb which is more than usable.

AFAICT, the only memory Magic consumes is that of MAGIC.RAM (215Kb), MAGX.INF (3Kb in my case) and MAGIC.RSC (164Kb). This is very much less than the 2Mb (381Kb to be exact) that you say it takes up.

> So, who's whoming who? Either multi-tasking choices impair
> a mere ST's chance of surviving. Magic is no better at this
> than MiNT.

Again not quite true. Magic is fully usable on an ST. 2Mb is the minimum required before you can multi-task effectively and 4Mb leaves more than enough free.

Finally, and totally off-topic, Merry Xmas and a happy New Year to everyone.

--
David Bolt

4521. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <83ui6raqo1@hermes.achilles.net>
Source record: 68382

Chris, thank you for posting Jeremy's response. Its too bad when information is all sealed up by a corporation, such dangerous knowledge about printers!! I wish I could help you with printing from IMGC. I am using a TT with NVDI 5.03 and Magic 6, if you are using Magicmac, I don't know anything about that. After some initial enthusiasm, I have found that the print quality is not always perfect, depending on the picture, and other settings. I think bright pics with lots of colour work better than shadier ones.
Bye now, Mark

Chris Good (mrg@mrgs.cix.co.uk) wrote:
: Mark Friedman wrote:
: >
: > Chris, try changing the settings in IMGcopy, maybe use "Best" instead of
: > normal. (?)

: Nope, power light just flashes and I get 'printer not responding'.
: --
: Chris on his G3

4522. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <83uopvbhg1@zingo.tninet.se>
Source record: 68383

```
On 23 Dec 1999 17:41:39 , Lonny Pursell wrote:
>
>I can tell you here that when CAB reaches the set limit and starts to
>purge data from the cache on it's own, it usually results in a freeze up.
>
>
>_____________________________________________________________________
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.
Hi Lonny and others

Just to let you know that on my Milan I have never cleared CAB's cache
for the 12 months I've used it. When the cache gets full I just hear
a little spinning from the HD for a couple of seconds and thats it.
No problemo. Come to think of it, it worked on my old STE as well.
```

Merry Christmas J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

4523. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: bowling <mbowlin1@tampabay.rr.com>
Message-ID: <xHC84.281$kG2.5056@typhoon2.tampabay.rr.com>
Source record: 68384
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

I'll vouch for Ben!!!
I'm a "repeat" customer of his, and he's always sold me Top-Quality stuff at great prices!
--Mark B.

4524. Re: +++GET YOUR FREE PENTIUM CELERON-300+++_____

__er6to eoiejrelkjr lekrjrtoi45j erji5

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Ryan Thompson <ltx@ihug.com.au>
Message-ID: <83uvqu$5vr$1@bugstomper.ihug.com.au>
Source record: 68385
Cross-posted to: comp.sys.atari.st,comp.sys.be.help,comp.sys.cbm,comp.sys.hp.hardware,comp.sys.hp.hpux

and again from me

Rory <fan4texas@NOSPAMPLEASEhotmail.com> wrote in message
news:83rk4i$c2i$6@gxsn.com...
> yeah - twice.
> Bernard Chandler <bernie@nationwide.net> wrote in message
> news:385E45FF.8CAB0B24@nationwide.net...
> > PC wrote:
> >
> > >
> > > ==========
> > > Submit a simple form to order your Celeron-300MHz PC
> > >
> > >
> > >
> >
> > it's not nice to place this ad in the news group. You should be struck
> > by lightning.
> >
>
>

4525. 1.44MB Floppy on 1040STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: gozer@montana.com
Message-ID: <38631b8a.9382626@news.montana.com>
Source record: 68386

I was troubleshooting the floppy drive on my 1040 STE the other day
after taking it out of the closet, and I found that a wire on it had
come off of the solder point it was connected to. It is an Epson
SMD-340 drive. I got the system from toad computers a few years back.
If anybody has some schematics for the floppy mods they were using,
I'd like to know where this wire needs to go. :/ thanks

4526. Re: SOS code CD

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38631A18.F98D9F7E@free.fr>
Source record: 68387

Thierry CH'MONFYS a ï¿½crit :

Here goes the translation:

>
> Je n'ai plus les codes (ou une partie des codes) de la sï¿½rie de cd allemand
> "NCS for Tos-Systems" suite ï¿½ un gros problï¿½me (incendie).

I no longer have the codes (or some of the codes) for the german CD
series "NCS for Tos Systels", after a having a serious problem (house
fire).

> La seule chance que j'ai eu, c'est d'avoir sï¿½parï¿½ les disques des pochettes.
> Je suis donc ï¿½ la recherche des codes des disques suivants :

Luckily, I did separate the disks from the boxes, so I'm looking for the
following codes:

>
> DTP-Power-Pack code : ?????
> Grafic-Power-Pack code : ?????
> Midi-Workstation code : ?????
> Colour-Games code : FAI??? ou FAF??? ou FAE??? ou... (je ne
> peux plus lire)

(I can't read it any more)

>
> Voici mon adresse avec toute ma reconnaissance. Merci d'avance
> vincent.th@libertysurf.fr

This is my email address. Thanks in advance.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4527. Re: atari1040st

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38631AF6.7A52F3D0@free.fr>
Source record: 68388

vask100 a ï¿½crit :
>
> i have an atari 1040st for music applications(SMPTETRK and EDITTRK).
> the keyboard has ceased to function. who has another cheap? i plan to
> move to a windows based program. but i would like to keep a working
> atari for some of my work product that i may or may not need to convert
> to midifiles. help!!!!!!!!!!
> vask100
>

Get a cheap 520ST and rip the keyboard out. These are cheap nowadays at
20 to 50EUR.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4528. Re: HELP: Need CHECKDISK 3!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38631B3B.D055BA8F@free.fr>
Source record: 68389

J WILKINSON a ï¿½crit :
>
> Can someone PLEASE email me a zipped chkdsk3? I cannot be
> bothered waiting days to reload the WADfile from the net
> and I need a working chkdsk anyhows...until I get it I
> will NOT touch the partition my games stuff is on...

It's at http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4529. Re: 1.44MB Floppy on 1040STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38631DB8.9023C774@free.fr>
Source record: 68390

"][cewolf" a ï¿½crit :
>
> I was troubleshooting the floppy drive on my 1040 STE the other day
> after taking it out of the closet, and I found that a wire on it had
> come off of the solder point it was connected to. It is an Epson
> SMD-340 drive. I got the system from toad computers a few years back.
> If anybody has some schematics for the floppy mods they were using,
> I'd like to know where this wire needs to go. :/ thanks

There are several in the Quick FAQ and at
http://bales.online.fr/atari/files/text

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4530. Re: PDF for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946018200-86803AEicMi@cwcom.net>
Source record: 68391

Bob King said:

>Have now checked my GEMGS setup. Not quite what I wrote, but nearly!!!
>
>The 'Official' English RSC LZH file I got, expanded to give me menu1,
>forms2-10, alerts1-9. It loaded into GEMGS, but some of the forms locked

The local copy expands to give form 1 (which gives the version number),
followed by the menu and remaining objects. Did you grab your copy from my
web page? If not, mayhap someone's been reordering the objects. It's no
wonder that your copy of GS crashed in these circs!

>This is the one I use, translated into English. I would have attached it
>to this 'mail, but my bl...y stupid Compaq/Windows NT refuses to
>recognise my Atari/Kobald disc. Yell if you want it.

Your version has the same structure as mine, I can't understand what's
happened.
But since D&D's translations page is due to receive some more translations,
I may as well reload the online archive just in case.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4531. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <386325c5_2@spamkiller.newsfeeds.com>
Source record: 68392

Jerry,
Not sure what you mean by "web based E-mail" so I can't honestly answer!
My E-mail is through my ISP. However, I see cookies stored, used or allerted
for OK in CAB (depending on the setting)!.
John

On 23 Dec 1999 10:09:19 , Jerry Martin wrote:
>John,
>
>Everything works fine for me too except for the two small niggles
>mentioned below. Cookies aren't necessary for every site, but for some
>services, such as webbased email accounts (eg. mailexcite.com) they
>are absolutely essential!!! Have you ever accessed services like these
>successfully?
>
>Like I said, all is well with the ASH CAB.OVL, but neither Dan's nor
>Oliver's works for cookies! (Everything else is super though!)
>
>Cheers,
>Jerry
>
>
>On 22 Dec 1999 14:05:41 , sntchr94 wrote:
>> Jerry,
>> Oliver's OVL does'nt work for me. I use Dan's version 1.301, CAB 2.7,
>> Sting 1.22, Dialer 1.16 on a Falcon MKI (14 meg) single tos and all works
>> well. Note: must use HSMODEM7 (not 6) and all the latest STX files (no
>> mixing).
>> John
>>
>>
>> On 22 Dec 1999 19:01:04 , Jerry Martin wrote:
>> >Hello all,
>> >
>> >I have been having some very strange problems with CAB. I am using
>> >version 2.7c. I am running on a 14MB C-LAB Falcon MK.X, with MagiC
>> >5.11, NVDI 5.03, STiNG 1.22 and Olivier Booklage's Fast CAB.OVL 5.66
>> >
>> >- Firstly, and most strangely, I can no longer send a file as a
>> >paramater to CAB on starting. e.g. If I double click on a *.htm file
>> >on the desktop, or drag'n'drop a file to the CAB icon, CAB starts, but
>> >does not load the page (it does not however load the home page
>> >implying that some form of a command line has been received). However,
>> >if CAB is running, files can be passed with VASTART and the page

>> >loads! Very strange. I have tried reinstalling CAB, running it on a
>> >clean system (even on plain TOS only, with the same effect) (It is
>> >interesting to note that all of this worked until relatively
>> >recently!!!!!)
>> >
>> >- Secondly. Has anyone got Cookies working with either Dan Ackerman's
>> >or Olivier Booklage's CAB.OVL. I can get cookies working if I use
>> >ICONNECT, and the ASH CAB.OVL, but then all my other clients are out
>> >the window! The cookies are received and stored in CAB, but when the
>> >remote server requests them again, it appears that they are not being
>> >sent back.
>> >
>> >I am wondering if this might be something to do with the fact that
>> >this is versino 2.7c of CAB. I understand the last official version is
>> >2.7e, but have not been able to obtain a copy or upgrade.
>> >
>
>
>
>Jerry Martin---
> jtmartin@eircom.net
> Atari mICQ support site: http://icqinfo.atari.org
>---
> 14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
>---
>.

4532. Not to be original...

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3863261acd6070@free.fr>
Source record: 68393

Merry Christmas to everyone.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html
7 jours, 15 heures, 40 minutes et 26 secondes avant... l'apocalypse ?

4533. USA:WTB/Trade For these Atari programs

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38632865@athene.hdm-stuttgart.de>
Source record: 68394

Greetings Atari Folks,

Would like to find the following Atari ST/Falcon software/hardware packages.
Willing to purchase or trade Atari software/hardware for them.
The Software must be on original disks with manuals and everything
necessary to run them correctly and error free.
The software and manuals must be in English. I'm looking for the
latest/last versions but may accept earlier versions. Also if a
030/Falcon version was made then thats the one I'm most interested in.
Some of these listed are Falcon only anyway.
If you have any of these and don't want to part with them, I'd appreciate
if you would e-mail me the version number especially if it's the last
version so that I will know what version to ask for.
Also will buy/trade overseas! Here is my want list...

Graphics/Music and etc
1. CHAGALL
2. RAINBOW MULTIMEDIA 2
3. PRISM PAINT 2
4. CHROMA STUDIO 24
5. XENOMORF 2
6. PHOENIX
7. DA's PICTURE
8. TRUE IMAGE
9. SMURF
10. HARLEKIN 3
11. CHRONOS 3D
12. CYBER PAINT
13. RETOUCHE
14. PHOTOLINE
15. ARTWORX and Modules
16. PAPILLION
17. 3D CONSTRUCTION SET
18. STUDIO PHOTO
19. STUDIO SCAN
20. PAPYRUS GOLD
21. CLARITY FALCON with the Hardware
22. SEURAT
23. DA's REPRO
24. ZERO X

GAMES
1. CIVILIZATION (by Microprose)
2. DOGFIGHT 80 Years if Aerial Warfare (by Microprose)
3. CAMPAIGN and any Mission Disks

4. F-19 STEALTH FIGHTER
5. GRAND PRIX (by Microprose)
6. RAILROAD TYCOON
7. BATTLE OF BRITIAN
8. STARDUST
9. WAR IN THE GULF
10. HOLLYWOOD HUSTLER
11. FUTURE WARS
12. Need Manual for The THIRD REICH

PROGRAMMING
1. M.A.G.E. Majic Arcade Graphics Engine with Buttonz Basic.
2. DEVPAC DSP
3. DEVPAC for 030/FALCON
4. Any STOS Graphics/Multimedia programming software for FALCON.
5. GFA BASIC 3.6 or higher for TT/FALCON

HARDWARE
1. VIDI-ST for the ST and for the FALCON if one was made.
2. SCREEN EYE Digitizer for the FALCON, working or not working.
3. EXPOSE Digitizer for the FALCON, working or not working.
4. CRAZY DOTS Graphics Card for the MEGA STE, working or not working.
5. NOVA GRAPHICS Card for the FALCON, working or not working.
6. MOUSEMASTER
7. THE BRUSH (graphics/mouse pen)
8. ALFA DATA TRACKBALL
9. KRAFT TRACK BALL
10. JOYSTICK EXTENDERS
11. UNIVERSAL SOUND CARD MIDI CONNECTOR CABLE
12. MIDI THRU CABLE
13. REPLAY 16 CARTRIDGE
14. VIDEOMASTER ST/STE CARTRIDGE working or not working.
15. VIDEOMASTER FALCON CARTRIDGE working or not working.
16. CARTMASTER
17. FALCON ANALOG 4/8 INTERFACE working or not working.
18. FALCON S/PDIF DAT INTERFACE working or not working.
19. FALCON SRC SAMPLE RATE CONVERTER working or not working.
20. VIDEO GENLOCK for the ST/STE.
21. VIDEO GENLOCK for the FALCON.
22. Sometype of hardware Ram extender for the MEGA STE.
23. DESKTOPPER and FREEKEYS for the FALCON.
24. FALCONSPEED 286 board for the FALCON, working or not working.
25. Any hardware Clocks that allow 44.1 khz recording on the Falcon.
26. Bottom motherboard shielding for the Falcon.

*Any Atari stuff that you want to give away! Send list and I'll pay
shipping for it.

Send details to me at:
phantomm@kih.net

4534. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-24 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38632c78@athene.hdm-stuttgart.de>
Source record: 68395

On the Subject of JPEGD for the Falcon.
There seems to be many different versions of this Auto Folder program.
I never found out for sure which one was the Best/Fastest to use.

If anyone knows, Can you post the version and or File Size/Date please.
Also a URL on where to find it and any other additional info on it would
be helpful.

Future Thanks,
phantomm@kih.net

4535. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38647ed3_2@goliath2.newsfeeds.com>
Source record: 68246

```
On 25 Dec 1999 04:38:15 , Brian Van TIlborg wrote:
>On 24 Dec 1999 11:33:29 , "John Whalley" wrote:
>>James Smith <jimsmith@zetnet.co.uk> wrote in message
>>news:38629fbf$0$161@news.zetnet.co.uk...
>>
>>> Best Wishes to All on the ng - irrespective of OS used ;-)))
>>
>>Thanks, and the same from me to all!
>
>
>Just Thought I would add my Merry Christmas and Happy New Year.
>
>I would also like to tell you about a stupid girl so afraid of the
>millenium bug destroying the world that she isn't going out for NEW YEARS
>but wants to be at home with her family and cat for the end of the world,
>or some other minor disaster that destroys the human race.
>
>I asked her when she was going to her parents and she said around 10PM.
>
>I said she had better visit her parents earlier than that if she wants to
>be with them before the destruction of planet earth. She said why should
>she go any sooner.
>
>I said if the world is going to end I expect ONE BIG BLAST and not
>destruction by TIME ZONE. I can see it now, the world destructing by time
>zone and just shortly after Quebec is eliminated, and Q-FUNK has nowhere
>else to hide, I am going to turn my clock back a few hours and let the
>destruction bypass me:-).
>
>Peace in the world with my Atari ST.
>
>Later Brian
>
>Happy Holiday to all.
>
>>TTFN
>>John
>>
>>--
>>Replace news with john in email address if replying via mail
>>All mail to news@whalley.demon.co.uk will be deleted
>>The MagiC Documentation Project:
>>http://www.whalley.demon.co.uk/atari/mdp/
```

You kill me! :-) Sounds like an old Stones song:
'Like a lady in waiting to a virgin queen, look at that stupid gir.....l'.
Merry Christmas Brian
P.S. Customs would'nt let Snapper through (security risk)!!!!
John

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

4536. Re: atari1040st

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <Fn9t8u.qL@gem.win.co.nz>
Source record: 68247

vask100 (stewardkNOstSPAM@ctt.com.invalid) wrote:

(snip)
: the keyboard has ceased to function. who has another cheap? i plan to

What about Mario Becroft's Qwertyx, just use a PC keyboard/mouse then.

mb@gem.win.co.nz
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

4537. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Py%84.2291$J9.1359@news.indigo.ie>
Source record: 68248

Hi all,

Thanks for the info. I still haven't sorted out the problem. I have tried both OVL files again, and have experimented with every combination of settings in Oliver's OVL and CAB to no avail! I can't figure out what might be wrong (unless it's down to my version 2.7c of the browser?)

> Not sure what you mean by "web based E-mail" so I can't honestly answer!
As regards this one, IMHO web based email is a waste of time, but services such as http://www.mailexcite.com and http://www.hotmail.com exist which provide you with a free email address and an account you can check from any browser on any computer.

What might be of more use (one I use myself from time to time) is
http://www.webbox.com
This is a free service which allows you to collate and check up to 5 POP3 email accounts via the web, and from any computer. Take your email with you wherever you go!!!

Cheers, and merry xmas!

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4538. Attn: Bob King (hardware!) ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Ry%84.2292$J9.1359@news.indigo.ie>
Source record: 68249

Hi Robert,

I've sent you some emails but I don't know if you have got them? Since
I've seen you in the newsgroup, I know you will get this one ;-)

Hi,

I'm interested in the CD ROM drive you have. It sounds ideal. Have you any idea
how much P&P would be to Ireland? (Just a pity about the bad Irish/English
exchange rate at the moment... damned Euro! ;-) I will be daisy chaining it
with a ZIP drive which I already have (SCSI ID=6). Do you think there might be
any problems with this config?

How big exactly is the case? I have never seen a MegaST '�n the flesh'! Is it
housed in a case of a former MegaST compuer, or one of the peripherals?

Looking forward to hearing from you,

Jerry Martin

Bob King Wrote:

Hi Jerry,

I have a 4X CD drive encased in a MegaST 'brick' case, complete withpower
supply and a small pre-amp. It has a SCSI 2 Plug attached (I useit for my
Falcon). I now have a Milan with a 24x CD drive, so the FalconCD is spare and
is your's for £30 + pp, which will probably be a fair amount.

Bob King

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4539. Re: Stacy question

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912251128150.89-100000@rakas>
Source record: 68250

On 25.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Stacy had a Megabus?

As I remember, though, it wasn't 100% compatible with the one on
the MEGA. Also, late-production units have the hatch sealed in
and the connector omitted.

> I have another Stacy inquiry. Was there a STacy made without
> an external monitor connection?

As far as I know, they all have it. It's the usual 13-pin ST
monitor connector.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4540. Re: What is phtml?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e3ch9m.1jsqsx8ipxcloN%roughley@HORMEL.vanc.igs.net>
Source record: 68251

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> A few days ago I tried to download something from 'http://as.themes.org/'
> I ended up with a file called download.phtml. Can someone tell how I can
> handle this? When viewed with a hex-editor I see it must be a tar file but
> I can't untar it. BTW: I've download this file with Cab 2.8.

PHTML means the page uses a server-side scripting language called PHP.
By the sounds of it, CAB got confused with whatever the PHP-enabled
server sent back to the browser (and subsequently to you).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

4541. Programming Blitter

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: lenkel <lenkel@inconnect.com>
Message-ID: <3864A0B7.147E1502@inconnect.com>
Source record: 68252

Where can I find specs on programming the blitter on my Atari falcon and making sprites. Is there a book still out there? I use DevPac Assembler.

Paul

4542. Re: About CD Lab

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3czfe.1cskootz35gzkN%doitarchive@atari-computer.de>
Source record: 68253

Patrice GENIEYS <patrice.genieys@libertysurf.fr> wrote:

> Hi everybody
> Does anybody use CD Lab as CD Recorder ?
> Since Franï¿½ois Galï¿½a said that his soft was available, I didn't see
> any comment.

Needï¿½s a while, itï¿½s brand new ;)

Works fine on CT2 Falcon, MagiC6, NVDI

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4543. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9912250944450.19129-100000@moose.erie.net>
Source record: 68254

What are the advantages of STing 1.22 if STing 1.15 is working
okay?

On Mon, 20 Dec 1999, Tony Cianfaglione wrote:

>
> According to Ronald Andersson, when you move from STinG 1.15 to 1.20 or
> 1.22, you also have to replace all of the subsidiary programs as well
> ie..the related CPX, PRG, APP etc as 1.20 up works differently from
> 1.15.
>
> --------------------
>
> On 20 Dec 1999, William Robinson wrote:
>
> Copied the scripts from 1.15 to 1.22.
> hope that's OK ??, it certainly works.
> Noticed now though with the new dialler ACC.
> my treasured CAF2.6.PRG (CUBASE) BOMBS, and
> freezing too with EVEREST.
>
>
>

4544. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <946135364-724877AEicMi@post3.tele.dk>
Source record: 68255

>From: Bengy Collins <collins@bulli.com>
>Date: Fri, 24 Dec 1999 22:05:53 GMT

- snip -
>
>Hmm, here is a clip from my interview with Milan:

- snip -
>
>Goukassian: YES YOU WILL! We've been quiet for a while but we have the
>most
>incredible news for everyone you could imagine. If everything should work
>fine, in late autumn/early winter we well have a brand new Milan, called
>"ATARI Milan" that will have SDRAM, USB, an 060-processor, DVD-Rom
>support,
>a big range of (new) software ...
>This all will be produced by Motorola and AXRO GmbH in cooperation with
>Motorola Computersystems and it will be sold in several hundred
>(computer)-shops (!). This all has been top secret for many month, but
>there
>is a range of software developers working on Milan-Software, Games,
>Hardware-Add-Ons, new grafic card-drivers ...
>But the will be possible, if we should achieve to get the name "ATARI"
>from
>HASBRO in license. So our brand new Milan 060, probably called "Milan
>500",
>could be the one and only Atari-Successor! Good news, isn't it?
>
>Merry Christmas to all from here too!
>
>Bengy

That`s all good news,- next come the question? What is the price tag?
If it is the same or something like the price of a G4 or a Pentium III,
then they really have to come up with some powerful software.

I know we can`t expect to see the price at half that of an IBM - Compaq or
something similar. As long as it didn`t cost more I`m satisfied.

Then,- can they persuade TechnoBox to port TechnoCadd 4 to the new machine?
What about a compatible version of Xenomorph, - Apex and many more?

BTW, did he mention whitch late autumn/early winter? This year or the next?

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4545. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <c6p96s413lm12i7hjbk810m3flej3bv9e5@4ax.com>
Source record: 68256

On 25 Dec 1999 09:07:21 +0100, phantomm@kih.net (Phantomm) wrote:

>Would it be possible to use Black Scorpions TTP/GTP JPEG viewer with
>CAB?

You probably could use it for clicking on a picture, but it wouldn't help
you for pictures that are part of the web pages themselves.

4546. 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Frank Gregory <corvair2@bright.net>
Message-ID: <iM694.59$MN.920@cletus.bright.net>
Source record: 68257

Can an ST emulate an 8bit Atari with any reliablility? I have a 1040 ST and a bunch of 8 bit computers and limited room. I would love to have the ST be able to run the 8bit stuff. Any suggestions?

4547. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <f%694.241$8x3.237@198.235.216.4>
Source record: 68258

On 24 Dec 1999 18:12:25 , Terry May wrote:

>>BTW, when are you
>>going to update your web page? It says Jan 1999, how about a Millennium Page
>>such as "Rebel 2000". In the past, I use to go there to get good links ;)
>
>What an embarrassment. I didn't know anyone still went there. I lost
>interest even before I went over to the dark side. And once I did that, I
>really lost interest. I do like your idea, though. Not much time left in
>the year, but the fact that you showed interest just might get me off my
>butt and do SOMETHING with it. :^)

I was at your web page less than 3 weeks ago. I believe I picked up the
Screen Expander for my Falcon there?

Later Brian.

>Happy holidays, Charles.
>.

4548. Re: Why EMULATORS and CRACKS are Better

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <I%694.242$8x3.237@198.235.216.4>
Source record: 68259

On 22 Dec 1999 15:31:57 , "Pera Putnik" wrote:
>
>Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
>news:0X%74.5767$pH1.280@198.235.216.4...

> Well, it's nice, that people in reach country like Canada shares old
>computer stuffs for (almost) free.

Yes, truly wonderful isn't it:-).

>Actually in my, not too reach and famous (with big minus) country Yugoslavia
>is situation similar with prices for old computers and equipment. So I have
>now 3 Atari ST's with couple hard disk etc.

No Rich and Famous people in Yugoslavia? Possibly not, but for nearly 5
years, in order to get Canadians Attention about goings on in your country,
they usually sway our hearts with newsreels of BEAUTIFUL YUGOSLAVIAN WOMEN.

> Reason for low prices is probably not same as in Canada, but I don't want
>talk too much here about it.

Probably not the same at all. No need to discuss:-).

>> As for finding someone who could modify the game, what a great idea. What
>> are you doing over christmas, I would be happy to let you modify it:-).

> I would be happy if you compensate my effort for it . However over
>christmas working hour is more expensive than usual :-) .

Damn, I may have to reconsider.

>> Anyways, part of the problem with the commercial version isn't just the
>>TOS as it is the memory configurations.
>
> I know some software with wich you can simulate 512, 1040 ST on machines
>with more RAM.

Yes. This is what the railroad tycoon cheat is.

>> So Pera, I hope to see you soon. Get that plane ticket ready. All I want
>> is the crack that is complete, with link features and World Champion
>STatus.
>> I am certain it will be worth the trip. I may even give you one of these
>> STs for your trouble:-).
>
> I didn't know that plane tickets from Europe to Canada are so cheap... And

Oh yes, infact to go to Yugoslavia, I can get there for free. All I need to do is re enlist in the Army, and they will send me there. Perhaps I should go there and let you crack the game instead, and show me all the local tourist sites.

>I don't have place for more Atari in my room. And I don't think that travel
>to Canada is trouble :-) .
> Maybe here... and high risk ! :-)

Yeah, there is no risk coming here, and enlisting in the Army doesn't get you a free trip here. With only 3 Ataris how can you not have a place for another?

>Oh, other problem: I need visa to Canada. Will you write warranty for me ?

Oh, this is no problem. You just land in Canada, without a VISA and claim refugee status and you get to stay, with all housing and food paid by the government + a monthly allowance. Starting to sound like a good deal now isn't it? This is how I intend to pay you. With Government funds to modify my Atari, while you visit. You don't like things, you just go back home, after site seeing of course.

Will I write a warranty for you? A warranty to me implies that you have done some work and are going to protect me from any problems caused by your incompetence. Therefore, the only form of warranty I can see, is that if you modify the program and it doesn't work, then you will have to FLY back to Canada, again, claim refugee status again, and enjoy another stay here.

Don't forget to bring your Skiis. There is alot of snow right now.

Merry Christmas.

Brian.

P.S. If you wish to send one of the those beautiful girls I see on Television, instead of yourself, this too will be acceptable and I won't give a damn, whether she can crack RVF racer or whether she even knows what a mouse is:-).

> Cheers, Pera

>.

4549. Re: About CD Lab

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912250551.a49801@wun.maus.de>
Source record: 68260

Hallo Patrice!

PG>Does anybody use CD Lab as CD Recorder ?

Well, I tried to, but didn't manage to get it to work. On the Milan, it won't see any SCSI devices and is not able to read from the ATAPI CD-ROM.
On the Falcon, it will see both the Pioneer CD-ROM and the Yamaha 4260, but won't do anything when I click on "copy". I did try it with both MagiC and TOS 4.04. Latest HDDRIVER 7.8 and Spin! for the hardware access.
Sorry, no go yet :-(

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

4550. Chrimbo

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946144528-958147AEicMi@sweet3.freeserve.co.uk>
Source record: 68261

Happy Christmas you lot.

Now, who's got the mince pies.

Regards from STEve & his nice warm cosey PAK'd MegaSTE .

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4551. Re: fax MagiCMac mdm1

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11682_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68262

In uno strano messaggio del 24 Dec 99 jtmartin@gofree.indigo.ie (2:333/608.1)
scrisse al povero All :
j> I recommend COMA available from the following URLs (I haven't checked
j> them recently, but get back to me if there is a problem)

Thank you for the recommendation, but unfortunately Coma does not work on my
MagiCMac. I still have to find one that is able to use Coma calling it from
the command line after a +FCON detection (-fcon -rv).

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4552. [WTB] 14 Mo board for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <843di4$jr8$1@front6.grolier.fr>
Source record: 68263

```
Well that's all
```

4553. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38653d0b$0$161@news.zetnet.co.uk>
Source record: 68264

On 23 Dec 1999 13:16:26 , Michael Schwingen wrote:
>In article <3860F6F2.409FC48B@patent.gov.uk>,
>Bob King <robert.king@patent.gov.uk> wrote:
>
>snips>

Not sure if remember the original problem (I've deleted the text),
I think it was about finding the baud rate changing back on booting...

Anyway, I wonder if the line in your INF file that begins with #a
is interfering with the setting in SERIAL.CPX when you boot up. I'm
not sure that this is possible, so I would like someone else to
confirm or correct this.

Both my INF files have '#a0<0021' where the '<' stands for 130 bd but,
with HSMODA7 installed, means 57600 bd, which is what my SERIAL.CPX is
set at. My STING.CPX is set Active On (crossed), Delay at 20.

';' (150) would mean 115200. '=' (110) 38400 and '>' (75) 19200,
unless I have remembered incorrectly (Someone?). Which rate was
required?

This is on a TT030.

Christmas and Holiday Cheers!
Charles.

4554. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <1eb94.13249$Ym1.308074@tw11.nn.bcandid.com>
Source record: 68265

```
On 25 Dec 1999 09:45:22 , Sage wrote:
|
| What are the advantages of STing 1.22 if STing 1.15 is working
|okay?
|
|
|On Mon, 20 Dec 1999, Tony Cianfaglione wrote:
|
|>
|> According to Ronald Andersson, when you move from STinG 1.15 to 1.20 or
|> 1.22, you also have to replace all of the subsidiary programs as well
|> ie..the related CPX, PRG, APP etc as 1.20 up works differently from
|> 1.15.
|>
|> --------------------
|>
|> On 20 Dec 1999, William Robinson wrote:
|>
|> Copied the scripts from 1.15 to 1.22.
|> hope that's OK ??, it certainly works.
|> Noticed now though with the new dialler ACC.
|> my treasured CAF2.6.PRG (CUBASE) BOMBS, and
|> freezing too with EVEREST.
|>
|>
```

```
Sting 1.20 along with the recent updates including Serial.CPX 1.22 makes
accessing the internet faster. It's quite a bit faster on my TT with a U.S.
Robotics v.90 modem.
```

4555. 2nd MIDI-in for ST?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Bernhard <noise@hrz1.hrz.tu-darmstadt.de>
Message-ID: <38654240.45BAE724@hrz1.hrz.tu-darmstadt.de>
Source record: 68266

Hi there!
does anybody know where to get schematics for an extra midi-interface
running on the serial or parallel port of a ST machine
that supports another MIDI-in?

i already know those two port-designs shown at

http://www.freeweb.org/computer/vezz/atari/hardware/serial.htm

but these won't do MIDI-in.

thanx! kcalien@gmx.net

4556. Re: SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <4Fc94.6487$W33.12907@nntpserver.swip.net>
Source record: 68267

Hi,
Michael and Nicole Freeman wrote:
> On 23 Dec 1999 01:21:29 , "Claes Holmerup" wrote:
> >The PC machine I described isn't an absolute demand but mostly a
general
> >recommendation to get the most out of VST. To acheive a performance
> >similar to CAF, a much slower machine can be used since only 8 mono
> >tracks of audio is available in CAF and the audio bit that puts much
> >strain on the machine. Midi is a problem because of bad soundcard
midi
>
> Not to be picky, but in CAF you have 16 tracks mono audio, 8 tracks
> stereo audio. Ok, so I AM being picky... :)

This is not completely true...
You can use 8 mono tracks or 4 stereo tracks in full DAT-quality.
The 16-track mode allows 16 mono tracks and no stereo tracks - and you
also loose the built-in effect possibility by swithing to the 16-track
mode (if you, for some strange reason would want to use those effects).
Furthermore, the 16-track mode uses compression of the data, which means
you'll loose somewhat in sound quality - but it all depandes on how
picky you are with the result... ;)
I still love the Falcon (and the Atari platform in general) - but I felt
that I needed some of the extra funtionality that VST offers - and I
wanted a program that's still updated and bugfixed - which CAF isn't :(

Best wishes,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4557. [THE END] Re: Terry's

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <946164939@acpu.com>
Source record: 68268

Dennis Vermeire <dennis.vermeire@wanadoo.be> writes:

D > Since it's obvious that Kellis was berzerk when she wrote
D > this, I suggest we take no notice of it... CSAST without
D > Kellis...:-(, no more discussions, no more fighting, no more
D > looking out for a nasty reply which I just loved... this is
D > probably just one of her tricks to spoil my Xmass ;-) But
D > just in case it isn't: I WANT HER BACK !! SHE BELONGS HERE !!
D > I MISS HER ALREADY !! Let's show we care and value her
D > opinions although we might disagree with them at times...

One hundred and 90 percent (190%) agree. I ALWAYS miss those who
have gone on, to whatever place. (Whatever happened to Sid Celery?)
And Kellis' posts have been informative on her chosen OS. Being a
singleTOSer at the moment, I read with interest all posts dealing
with alternatives.

(I apologize, btw, for breaking this thread - using this newsreader
(Mountain) and quoting the References lines can be a tremendous
hassle if the msg IDs are very long - so I just got lazy. Shoot me.)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Tomorrow has been cancelled due to lack of interest.
___ Mountain Reader II - #00000077

4558. Re: ColorBurst Hand Scanner for TT/Falcon different?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <386567A7.C5F4317B@jps.net>
Source record: 68269

Not familiar with the specific product, but as I recall, the TT had an ST compatible cartridge port, and the Falcon was slightly different, one of the reasons I've heard for Spectre GCR not running on the Falcon, or being too big a job to make Falcon compatible.

Phantomm wrote:
>
> What is the difference between the ColorBurst Hand Scanner for the
> Falcon and for the TT.
>
> Is is software or hardware? which ever please describe if ya know.
>
> Thanks,
> phantomm@kih.net

4559. Re: 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3865684D.4F231412@jps.net>
Source record: 68270

This free emulator has been out for a long time.

Look at:

www.emulators.com

Should be there somewhere. Don't confuse it with the emulator to run on
PC computers.

Frank Gregory wrote:
>
> Can an ST emulate an 8bit Atari with any reliablility? I have a 1040 ST and
> a bunch of 8 bit computers and limited room. I would love to have the ST be
> able to run the 8bit stuff. Any suggestions?

4560. WTB/T: Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38656897.AB26C98F@jps.net>
Source record: 68271

Need Falcon power supply. Can buy or trade. Needs to run on US 110v, 60 Hz.

jkolak@jps.net

4561. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946237116-636364AEicMi@sweet3.freeserve.co.uk>
Source record: 68272

```
>
>Yo Rebel,
>
>Remember writing these words?
>----------------------------
>Although CWAC v3.02 was initially to be for registered owners only, author
>Lee Offenberger has kindly given me permission to distribute it freely, due
>to his leaving the Atari scene for 'bluer' pastures.

What is CWAK when its home??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE .

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

4562. Falcon Software

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <7VZsGZyupWB@p0000148.jakebox.sax.east.de>
Source record: 68273

Hi,

wich kind of Software came originaly with the falcon and how can i get it?
I assume that for example "multitos" came with the machine? Do i need this
to install mint?

Bye, Andreas

4563. What is phtml?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3863fe3279b8521@online.be>
Source record: 68335

Hello world,

A few days ago I tried to download something from 'http://as.themes.org/'
I ended up with a file called download.phtml. Can someone tell how I can
handle this? When viewed with a hex-editor I see it must be a tar file but
I can't untar it. BTW: I've download this file with Cab 2.8.

Season's greetings,
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4564. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3863fe3279b8522@online.be>
Source record: 68336
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

*************************************************************************
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* ========================================== *-|//-* *
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* ||| . . . | . . . . ||| *-//|-* *
* ||| . . . . . . | . . . . /||| + | + *
* |||. Season's Greetings! . . / ||| *
* |||\. . . | . /\ /. ||| + | + Merry *
* ||| \ . /\ . . |. /\. / \/. ||| *-|//-* Christmas *
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**editors**
ftp://chapelie.rma.ac.be/atari/editors/ez_edit.zip (222.076 bytes)
(Nice French text editor)
```

graph-tools
ftp://chapelie.rma.ac.be/atari/graph-tools/upsis_97.zip (976.223 bytes)

internet
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab-booklage_ovl-566.lzh (83.546 bytes)
ftp://chapelie.rma.ac.be/atari/internet/mymail-090.zip (735.847 bytes)

mint
ftp://chapelie.rma.ac.be/atari/mint/archivers/tarit.tgz (66.611 bytes)
(tar, tar/gzip tool)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/cdlab020.lzh (117.956 bytes)
CD Copy tool for all Atari-compatible boxes. Shareware.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4565. Merry Xmas from PayBax

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <19991224211709.09151.00000701@ng-bg1.aol.com>
Source record: 68337

Merry Christmas from PayBax BBS... online and running from an Atari 1040 ST for over 11 years now!

302-836-4816

4566. Re: Current Newsie version?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <cSX84.93$8x3.15@198.235.216.4>
Source record: 68338

On 22 Dec 1999 23:07:55 , Djordje Vukovic wrote:

>
>Newsie handles e-mail, news and ftp, and it seems that it does so quite
>reliably. It also has an elementary web-browser (though I still have
>to succeed doing anything useful with it).

Sorry, I posted a reply to this, but didn't see it, so I am saying the same thing again. Obviously the browser is crude. However I have no trouble going to many web pages and quickly getting the Text. It is much faster than Cab in this regard. This is generally handy when you just want to check a page to see if it is worthwhile. Being Lazy, I just click the URL NOW, and have been testing many of the sites in Atari Posters URL signatures. It can also go from site to site quite well. Eventually you will crash however:-). But as for getting quick text fast, it is very handy. I had been typing in URLS for this for some time now. Certainly it is better than nothing. Besides it works well on 1040ST.

Maybe Newsie should be
>considered as an embryo for a future all-in-one Internet application,
>now that CAB is no longer developed and Wensuite and Draconis seem to
>have all sorts of problems. With a development in handling HTML,
>some rearranging (I think that the positions of miscellaneous functions
>in menus are a little chaotic) and a little estethic make-up,
>maybe some Newsie 1.99 will be...

I don't know if CAB is no longer developed? I do know that there was a minor upgrade for version 2.8. I never believe that software is abandoned. I remember Soft Logic telling users there would be no ST versions past 1.8 Then past 2.1 and I wasn't with Ataris when 2.2 was released. I remember with each release of Word Perfect, it was always the last one. Since Development of CAB has been slow for the past year, I think even the minor upgrade is a positive. So who knows about the future.

Never used Wensuite or Draconis. Also is Light of Adamas same as Draconis or something different again? I do like CAB alot, especially its modular nature. I think this is a benefit.

I do agree, that NEWsie is a good all in one package. There is still alot of work to do. I believe the Browser suggestions you could ask for would be a full time task. Then I agree, the menus could use a little restructuring. NEWsie is a Great PD package. I can't thank John Enough. I tend to use it far more than CAB. However before we even talk about HTML with NEWsie there are still alot of NEWsreader functions that could be implemented, better FTP control and compatibility and more email functions. Certainly a big job and hopefully not a thankless task for the author.

I hope everyone has registered NEWsie with the Author as I am curious just how many users there are? I do know that in the last year, many NEWsie users have changed to other software or other platforms, but even still, I am amazed each time I see a new NEWsie user.

And while I like NEWsies all in one approach, I think this is great, but I think that modular flexibility provides faster opporunities to upgrade each function.

>I know that it requires a lot of work and time that the author probably
>has limited amounts of, so this is just wishful thinking...

I am wishen with you:-).

Later Brian.

>Cu.
>.

4567. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <oSX84.94$8x3.15@198.235.216.4>
Source record: 68339

On 21 Dec 1999 18:30:56 , John Garone wrote:

>
>Hi Paul,
> Sounds straight and forward (downloading and replying offline). One of my
>points to John R. was getting Newsie to stay connected while composing a
>reply on-line. Never thought to try offline. Are there any hints needed to
>the offline approach?
> John

Well, if you wish to stay online while posting a message, talk to you IP provider. Or if you were using a multi tasking system, I believe you are not, you can just keep checking NEWsgroups, or download files with FTP in the background, or run mICQ etc. Something to keep that little modem active.

However I am a believer that if you are online while posting a long message you are just wasting a connection. So I am in favour of such disconnections, which is why IPs have this implemented. I have a horrible little nephew who connects, and then leaves to play outside, then comes back and his IP doesn't disconnect him. But I just want to DISCONNECT HIS HEAD!!! Opps, christmas time and I am getting him expensive presents, thats right, what a good nephew:-).

So I hope offline posts workout for you, once you do it, it should be straight forward. You have been given some good information on this approach from the other posters, so I hope to here of your success or failure.

Later Brian.

>.

4568. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zSX84.95$8x3.15@198.235.216.4>
Source record: 68340

Update. I just loaded this large JPG in Aniplayer. I have never bothered to load Jpgs in it. I haven't tried on the TT yet, but this over 100K jpg file loads in (I wish I has a real time) roughly 5 seconds!!!! 5 SECONDS.

Now this is what I want in CAB.

More later.

Also thanks for all the replies. I hope there are more, as I am still learning about my Falcon.

So, I still need to know what is up with the GEMVIEW and CAB? I will check out my JPEGD for its date, as well as unzip this JPG overlay from the STik Pages.

On 24 Dec 1999 20:31:44 , Brian Van TIlborg wrote:

>
>All Picts are JPG TRUE COLOUR as would be found on any Web Page
>
>
>Picture SIZE Falcon JPGD.PRG TT FALCON no JPGD.PRG
>
>1024*652 1.31.0 sec. 43.7 1:30.3

Later Brian.

>.

4569. Re: Help using an Ethernet & networking

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <HSX84.96$8x3.15@198.235.216.4>
Source record: 68341

On 24 Dec 1999 08:40:44 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:

>
>MEGA-STE and TT are both VME. Stacy and MEGA-ST are MEGABUS.

Stacy had a Megabus? I can see the Viking Monitor attached to it already.
I have another Stacy inquiry. My brother in law had a STacy about 7 years
ago and I remember when I installed a battery pack in it that it had the
connector for external monitors, colour and monochrome. I also remember
borrowing one for my CLub way back in 80s and it also had the monitor
connection. Was there a STacy made without and external monitor connection?

Later Brian.

>.

4570. Re: Seasons Greetings

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <XSX84.97$8x3.15@198.235.216.4>
Source record: 68342

On 24 Dec 1999 11:33:29 , "John Whalley" wrote:
>James Smith <jimsmith@zetnet.co.uk> wrote in message
>news:38629fbf$0$161@news.zetnet.co.uk...
>
>> Best Wishes to All on the ng - irrespective of OS used ;-)))
>
>Thanks, and the same from me to all!

Just Thought I would add my Merry Christmas and Happy New Year.

I would also like to tell you about a stupid girl so afraid of the millenium bug destroying the world that she isn't going out for NEW YEARS but wants to be at home with her family and cat for the end of the world, or some other minor disaster that destroys the human race.

I asked her when she was going to her parents and she said around 10PM.

I said she had better visit her parents earlier than that if she wants to be with them before the destruction of planet earth. She said why should she go any sooner.

I said if the world is going to end I expect ONE BIG BLAST and not destruction by TIME ZONE. I can see it now, the world destructing by time zone and just shortly after Quebec is eliminated, and Q-FUNK has nowhere else to hide, I am going to turn my clock back a few hours and let the destruction bypass me:-).

Peace in the world with my Atari ST.

Later Brian

Happy Holiday to all.

>TTFN
>John
>
>--
>Replace news with john in email address if replying via mail
>All mail to news@whalley.demon.co.uk will be deleted
>The MagiC Documentation Project:
>http://www.whalley.demon.co.uk/atari/mdp/
>
>
>
>
>.

4571. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38647b39@athene.hdm-stuttgart.de>
Source record: 68343

Would it be possible to use Black Scorpions TTP/GTP JPEG viewer with
CAB?

I know that it displays Jpegs fairly fast.
phantomm@kih.net

4572. Y2K effect on Ataris with PC hardware boards?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38647cd8@athene.hdm-stuttgart.de>
Source record: 68344

Has anyone gave much thought to what effect the Y2K bug will have
on Ataris suchs as a MegaSTE with a ATONCE 386SX board or
the Falcon with theFalconSpeed 286 board?

Is it possible that since AFAWK the Ataris are Y2K ok that these PC
boards will still run without problems since there running on Ataris?

Also, do these types of PC emulator boards rely on the Atari System
Clock for keeping the time and date or do they have their own?

phantomm@kih.net

4573. ColorBurst Hand Scanner for TT/Falcon different?

Newsgroup: comp.sys.atari.st
Date: 1999-12-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38647e7a@athene.hdm-stuttgart.de>
Source record: 68345

What is the difference between the ColorBurst Hand Scanner for the Falcon and for the TT.

Is is software or hardware? which ever please describe if ya know.

Thanks,
phantomm@kih.net

4574. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xnu94.511$8x3.571@198.235.216.4>
Source record: 68196

On 26 Dec 1999 03:21:38 , Dennis Vermeire wrote:

>Comparing the speed is one thing, but what about the quality?

Right now I am looking for speed. My TT is doing everything way faster than my Falcon, and I think it is DSP related. First I want the Falcon decoding JPGs at atleast the speed of the TT in CAB. We are using GEMVIEW as a Test Facility only. I just happened to see how fast Aniplayer loaded.

>I've done some testing here myself and found that the quality of
>dithering differs a lot, ranging from very poor to excellent. I've
>loaded the pictures in 256 colors, 32K, 65K and True Color (32 bit), in
>every test Photoline 2.3 68030 version was not only the fastest but also
>give the best dithering. Second was Vision 3.5 closely followed by
>Papillon 3.04.

Well, my TT is lacking about 24bits of colour compared to yours:-). Have the Photoline demo. But you are on the right track. I am looking for the speed and quality of these programs from within CAB. However I would like CAB itself, to be reacting faster with Regard to decoding JPGs and I believe it is a setup problem on my part.

My TT is twice as fast as my Falcon, and I don't believe this should be the case, with the DSP in the Falcon. So first I want to find the speed in the Falcon, put my mind to rest and then move on to quality. Which is why I am not using my TT in the first place. But as things are, my Falcon, is just faster than my ST.

>Aniplayer was not really fast, the displayed picture is very poorly and
>it can't display pics correctly in true color.

Possibly true. I was just trying another program, and noticed the speed difference. So I know it is possible to get faster JPG response.

>Photoline and Papillon don't take advantage of the DSP, but Vision does,
>so I suppose on the Falcon this one should come out tops...

Now I am interested:-). I am surprised Photoline doesn't take advantage of the DSP? I don't even know what Papillon is other than a movie with Paul Newman. <g>.

>In general Photoline is the best allrounder. It can handle most formats,
>loads all of them extremely fast and the displayed pic looks good.

How about as an external viewer for CAB? a little bit of overhead, I would think. I have actually never tried using external viewers within CAB.

>As far as browsers go, WenSuite is the fastest, but the pic looks
>terrible, and is not correctly displayed in 32bit true color.

I have never seen anyone, use or post a message with WenSuite. So if it is fast but doesn't work online, I find little use for it. There you go with that 32bits again:-(.

CAB 2.8 is
>very slow but the displayed picture is very good. Draconis Pro is the
>slowest, the pic looks ugly and in true color mode is not correctly
>displayed.

I understand CAB being slow. But I am not understanding why my Falcon is so much Slower displaying a Picture than the TT. I can only imagine how fast the TT is with a graphics card.

>Giving loading times for jpegs is not easy, because of the various
>degrees of compactation. I used a 4MB TIFF which I converted to a 200kb
>JPG. The fastest programs needed about 10 seconds, while the slowest
>took a very long 2 minutes.

No, I understand this, Gemview just happens to print the time, which is why I used it as a reference, and I am getting help from others who mentioned the program so, I used it to try an diagnose whats going on. They are getting faster times in Gemview and I would imagine with CAB, using there Falcons than I am with Mine.

>Loading and displaying the 4MB uncompacted TIFF is accomplished in less
>then 4 seconds. Loading the same picture from a ramdisk, is 0.3 sec
>faster.

5 Seconds isn't a bad trade off for the 3.8meg saved.
What is a good ramdisk program for both the Falcon and the TT?
I don't need a recoverable one. And if it works good on the ST, that is fine too:-).

>All these tests have been done with a ATI Mach64 graphic card with Nova
>driver. I suppose that doing the same tests on a Milan II with a ATI
>Rage II 128 card, will decrease the loading times to less then a second.
>A mouseclick so to speak...;-)

Bah, you are making me sad. <G>.

>Photoline and Papillon are both commercial, Vision is shareware and can
>be downloaded from http://vision.atari.org, an English version is available.

Click!!!:-).

>Cheers from Belgium
>Dennis

Thanks
Later Brian.

>.

4575. Currency Converter

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Dnu94.512$8x3.571@198.235.216.4>
Source record: 68197

When I first downloaded this prg. I only had my ST, and actually forgot about it. Has anyone tried to use this program in Medium Res, on an ST? The only thing that gets blocked from view is the actual dollar amount you have converted:-).

Anyways, I just wanted to see what it looked like on the Falcon, and it certainly looks pretty.

Later Brian.

4576. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386674b0$0$159@news.zetnet.co.uk>
Source record: 68198

On 25 Dec 1999 21:54:19 , Charles Stanley wrote:

| . . . .
|Anyway, I wonder if the line in your INF file that begins with #a
|is interfering with the setting in SERIAL.CPX when you boot up. I'm
|not sure that this is possible, so I would like someone else to
|confirm or correct this.
|
|Both my INF files have '#a0<0021' where the '<' stands for 130 bd but,
|with HSMODA7 installed, means 57600 bd, which is what my SERIAL.CPX is
|set at. My STING.CPX is set Active On (crossed), Delay at 20.
|
|';' (150) would mean 115200. '=' (110) 38400 and '>' (75) 19200,
|unless I have remembered incorrectly (Someone?). Which rate was
|required?

For what its worth, my newdesk.inf file shows #a000000. I am using a CPX called 'Serial Ports' version 01.00 which shows the correct baud rates. I think it came from STinG.

John Logan

4577. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <845t94$h86$1@plutonium.compulink.co.uk>
Source record: 68199

In message <QKQ84.606$TX1.377@198.235.216.4>, madmax@bfree.on.ca said:

>TT and Falcon, both in same resolution 16 Colour.
^^^^^^^^^
I wonder if that is the cause? In these circumstances one would expect
that most of the time to display is taken by the dithering, which is
presumably not a function of the JPEG decoder.

>Picture SIZE Falcon JPGD.PRG TT FALCON no JPGD.PRG
>
>1024*652 1.31.0 sec. 43.7 1:30.3
>640*480 20.3 20.9 45.2
>297*433 12.8 12.4 28.9

What happens if you are running in TruColor (or the Falcon 64k)?

Regards and Happy New Year to all
/Peter/

4578. Re: CBHD v502 English docs?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <845t94$h87$1@plutonium.compulink.co.uk>
Source record: 68200

In message <840u29$6ub$2@brokaw.wa.com>, csilver@Puke.On.Spammers.com said:

>Anyone know if there is any English docs for the freeware prg, CBHD502?

There should be a translation I made some time ago on the author's web page, or available from him at Steffen.Engel@t-online.de. There has been an english HYP for some time for CBHD itself. (I have recently updated some of the docs for SCSIDRV as well and these should be there too, but these are only of interest to programmers).

>The docs are in German hyp file. There is a warning in there about using
>the SCSI stuff on a Falcon, but not sure what's up. I WAS able to format/
>partition a SyJet 1.5gig cart I had buggered up "real good" using AHDI.

From the HYP:

The various Falcon problems can, unfortunately, give rise to very strange effects. If you have problems with your Falcon, first make sure that it is properly set up before asking for solutions to your problems.

WARNING

Some Falcon030s have problems with the SCSI-port. This can lead to errors when accessing SCSI devices that result in loss of data.

In particular, fast hard disk drivers in association with fast hard disks will occasionally exceed the limits of the Falcon SCSI-port.

Usually such errors can be corrected by a hardware modification to the Falcon. Here are the instructions for this patch, with the compliments of Michael (Chip) Ruge:

MODIFICATION GUIDE for the CPU clock/timing signal

There are problems with the sound system of some Falcons. These show themselves either as clicks and scratches, or during the recording of long sound files on the hard disk (SCSI errors).

If screen pixels begin to shimmer after a memory expansion has been added, this has NOTHING to do with the 16MHz clock signal or this modification. The twinkling pixels on the screen arise from the fact that the RAM chips cannot keep up with the computer timing!

For the Falcon-Wings from Heyer and Neumann in Aachen, the manufacturers themselves recommend using ONLY SIMM-modules produced by HUNDAI or MOTOROLA.

(Details of Falcon-patch follow)

Regards, /Peter/

4579. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <g10d6s4mthk9ik7lifol4sh4so1ctvj7k6@4ax.com>
Source record: 68201

On Sat, 25 Dec 1999 19:39:32 -0000, Steve Sweet
<steve@sweet3.freeserve.co.uk> wrote:

>What is CWAK when its home??.

I don't remember what it stands for, but it was a program that automatically converted archives from one format to another, and also changed the file description on your BBS to reflect the new extender. It was a very useful tool for BBS sysops who wanted all their downloads to be uniform.

A quick check shows I still have the registered disk (before it became freeware). I also see that CWAK stands for Cool Wave Archiver Converter.

4580. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: bond@clark.net
Message-ID: <cyv94.19224$W2.156316@iad-read.news.verio.net>
Source record: 68202
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

In article <386412D3.27AEAAA1@jps.net>, John Kolak <jkolak@jps.net> wrote:
>Well, I haven't seen Ben's posts for a long time. In fact I was
>wondering if he was still around.

Congrats!! Your newsreader has gone sentient and auto-added him to your killfile!

The posts are relentless, just like Mav said. Multiple copies, x-posted, per week. If you have not been seeing them, your ISP's Usenet feed may be lacking!
--
-=-
Desmond Llewelyn, 1914-1999 [] PGP pub key @ http://pgp5.ai.mit.edu

4581. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <8461ma$1m3$1@news7.svr.pol.co.uk>
Source record: 68203

>"Hi Bill, since you obviously have installed STing in the Past, can you
>"please, state or restate, as I know this thread has been on for some time,
>"just what the problem is again. Just where is the problem occurring? Can
>"you get far enough to use STings Log File? Is it PPP connection with PAP or
>"script?
>"

Brian
The problem (I think) lies in the DIAL.SCR where the flag is set for
the dialer to fetch the IP address. The Free-online ISP is server
assigned, as I understand?? If this is so,in the DIAL.SCR the
Client_IP is disabled and $Get IP is enabled, this then fetches
the IP address. I am not used to this gargon but this is how I
interpret what I have read from all the TXT's I can find.
I know from the STING.HYP file that there"s a fault with the
"Your IP address is" statement in the DIAL.SCR. There is an
ammendment.

But when retyping the correction the Modem still shuts down
the attempt to connect.
I may be better off asking if someone has a working
DIAL.SCR using the $Get-IP flag and copying there
workings.
Hope I have been clear as I said earlier I am from far
being no wizard at any of this but I think I am very
close to connecting to Free-online, I would like to
follow it through.
Regards BILL

4582. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912262337500.77-100000@rakas>
Source record: 68204

On 26.12.1999, Terry May <outrider@lvcm.com> wrote:

> >What is CWAK when its home??.
>
> I don't remember what it stands for, but it was a program
> that automatically converted archives from one format to
> another, and also changed the file description on your BBS to
> reflect the new extender.

Sounds fun. Where can I find it?

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4583. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <386693e7$0$156@news.zetnet.co.uk>
Source record: 68205

On 23 Dec 1999 20:27:00 , Ekkehard Flessa wrote:
>Hallo Jerry!
>
>
>JM>Like I said, all is well with the ASH CAB.OVL, but neither Dan's nor
>JM>Oliver's works for cookies!
>
>Did you try to disable the cookie handling in Olivier's OVL? Go to the URL
>"http://cab.ovl", and tick "5: let CAB" there.
>

My version only goes up to 4 options, what is the latest version and
where can I get it from please?

Looks like my system needs upgrading with STinG 1.22 as well!

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4584. Re: keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38669eee$0$161@news.zetnet.co.uk>
Source record: 68206

On 24 Dec 1999 19:14:55 , Slc.Dennis Bishop wrote:
> I am looking for aanyone with n old mega ste or tt mchine that's not
>working but hs a good keyor , the one on this tt is slowly dieing. i
>have replace the membrin insie, but the plscti tabs on the ack got
>broken off and now i've either lost some keys or i hve to realy pound
>on them to get to work. i've lost my control totly and the 'a' key is
>almost gone.

Um, it shows! Commiserations, Dennis, but before you get a replacement keyboard, try this: carefully dissemble it and stick small double-thickness pads of sticky label _under_ each contact node on the mylar. The effect is to raise the nodes so that you do not have to pound the keys. And then, do _not_ pound them! It really does work

Oh, and check the track at top left (right on underside) that it is not broken: it probably is *, or will be shortly, and will disable the Control key. (Now, who posted this advice some time ago? I think it was Mario B).

* If it is, very carefully solder a link wire across the break, or use a cold metallic solder (forget what it is called).

Good luck and Happy New Year to you and all here.
Charles.

PS. And yes, bring back Katherine: I enjoyed her arguments, though rarely understood.

4585. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38669ef1$0$161@news.zetnet.co.uk>
Source record: 68207

On 24 Dec 1999 15:45:30 , Dennis Vermeire wrote:
>Hi guys,
>
>>I just hope you guys will be happy about my leaving, and it will probably
>>give you all the happiness you've ever wished for: a world without kellis.
..
>Since it's obvious that Kellis was berzerk when she wrote this, I suggest we
>take no notice of it...
>CSAST without Kellis...:-(, no more discussions, no more fighting, no more
>looking out for a nasty reply which I just loved... this is probably just one
>of her tricks to spoil my Xmass ;-)

>.......>
>I value this newsgroup, and the people that are part of it, although most of
>us will never meet in real life, you're all a part of my life. I spend about
>an hour a day to this group, this is much more time then my closest friends
>get, have all of you ever wondered what you would have done without this
>group? the group itself isn't important it's the people who are part of it. I
>sometimes wonder if I would still be an Atari user without the Internet and
>the newsgroups,
>
>I have personal contact with a lot of you here, and I'm convinced it's not
>only me, we're all helping/supporting each other. Last week a PC user was
>amazed to see a group like this, we're bloody unique... let's keep it this
>way.
>
>Tomorrow it's Xmass, according to a lot of people this is the ideal time of
>year to put aside the differences, let's do it... and at the same time get
>Katherine back here also... please?

OK, yes: bring her back; I enjoyed the arguments one with another (or
more), informative and entertaining, sometimes apoplectically convoluted.
I often did not understand what any side of the contest was driving at.
NG life is poorer without strongly held and stated opinions. All I wish
for is less personal abuse and gutter language.

Happy New Year to Katherine and to all of you here.
Charles.

4586. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3866a0d0_4@goliath2.newsfeeds.com>
Source record: 68208

Thanks Brian, was just curious to know if I was missing something!
John

On 23 Dec 1999 09:55:06 , Brian Van TIlborg wrote:
>On 20 Dec 1999 20:09:33 , sntchr94 wrote:
>
>>Hi Trevor,
>> Are you running single or multi-tos? I'm running single. Could that be
>>it?
>> John
>
>If you have window buffers turned on, NEWsie should boot the url into its
>own browser. I have been testing with this, and it is much faster than
>waiting for CAB to load the page. Particularly if the URL Sucks:-).
>
>Anyways, this is a single TOS option.
>
>Later Brian.
>
>
>>.
>.

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

4587. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3866a23e_4@goliath2.newsfeeds.com>
Source record: 68209

On 25 Dec 1999 04:37:40 , Brian Van TIlborg wrote:
>On 21 Dec 1999 18:30:56 , John Garone wrote:
>
>>
>>Hi Paul,
>> Sounds straight and forward (downloading and replying offline). One of my
>>points to John R. was getting Newsie to stay connected while composing a
>>reply on-line. Never thought to try offline. Are there any hints needed to
>>the offline approach?
>> John
>
> Well, if you wish to stay online while posting a message, talk to you
>IP provider. Or if you were using a multi tasking system, I believe you are
>not, you can just keep checking NEWsgroups, or download files with FTP in
>the background, or run mICQ etc. Something to keep that little modem
>active.
>
> However I am a believer that if you are online while posting a long
>message you are just wasting a connection. So I am in favour of such
>disconnections, which is why IPs have this implemented. I have a horrible
>little nephew who connects, and then leaves to play outside, then comes
>back and his IP doesn't disconnect him. But I just want to DISCONNECT HIS
>HEAD!!! Opps, christmas time and I am getting him expensive presents, thats
>right, what a good nephew:-).
>
> So I hope offline posts workout for you, once you do it, it should be
>straight forward. You have been given some good information on this
>approach from the other posters, so I hope to here of your success or
>failure.
>
>Later Brian.
Brian,
Agreed, locking up a NG is a bad idea but a minute more on-line would
help save more than that on this end!
John

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

4588. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.991226201726.8524F-100000@halifax.chebucto.ns.ca>
Source record: 68210

According to Ronald, STinG 1.20 up use modules differently for more efficiency. Future modules will be designed to work with the new modules and may not work correctly with STinG 1.15 and earlier. By sticking with 1.15, although it works well, you may not be able to take advantage of future improvements. I believe 1.20 up are faster as well and more efficiently coded.

On Sat, 25 Dec 1999, Sage wrote:

> What are the advantages of STing 1.22 if STing 1.15 is working
> okay?

4589. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <5ecd6ssudv4lffq04qisr67p0npaas08f1@4ax.com>
Source record: 68211

On Sun, 26 Dec 1999 21:38:02 GMT, Martin-ï¿½ric Racine
<q-funk@funkyware.atari.org> wrote:

>Sounds fun. Where can I find it?

Sorry, I have no idea. I would imagine it's on one of the popular FTP
sites.

Anyone?

4590. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912262025550.116-100000@TT030>
Source record: 68212

On Sun, 26 Dec 1999, Brian Van TIlborg wrote:

> On 26 Dec 1999 03:21:38 , Dennis Vermeire wrote:
>
> >Comparing the speed is one thing, but what about the quality?
>
> Right now I am looking for speed. My TT is doing everything way faster than
> my Falcon, and I think it is DSP related. First I want the Falcon decoding
> JPGs at atleast the speed of the TT in CAB. We are using GEMVIEW as a Test
> Facility only. I just happened to see how fast Aniplayer loaded.
>
> >I've done some testing here myself and found that the quality of
> >dithering differs a lot, ranging from very poor to excellent. I've
> >loaded the pictures in 256 colors, 32K, 65K and True Color (32 bit), in
> >every test Photoline 2.3 68030 version was not only the fastest but also
> >give the best dithering. Second was Vision 3.5 closely followed by
> >Papillon 3.04.
>
> Well, my TT is lacking about 24bits of colour compared to yours:-). Have
> the Photoline demo. But you are on the right track. I am looking for the
> speed and quality of these programs from within CAB. However I would like
> CAB itself, to be reacting faster with Regard to decoding JPGs and I
> believe it is a setup problem on my part.
>
> My TT is twice as fast as my Falcon, and I don't believe this should be the
> case, with the DSP in the Falcon. So first I want to find the speed in the
> Falcon, put my mind to rest and then move on to quality. Which is why I am
> not using my TT in the first place. But as things are, my Falcon, is just
> faster than my ST.
>
> >Aniplayer was not really fast, the displayed picture is very poorly and
> >it can't display pics correctly in true color.
>
> Possibly true. I was just trying another program, and noticed the speed
> difference. So I know it is possible to get faster JPG response.
>
> >Photoline and Papillon don't take advantage of the DSP, but Vision does,
> >so I suppose on the Falcon this one should come out tops...
>
> Now I am interested:-). I am surprised Photoline doesn't take advantage of
> the DSP? I don't even know what Papillon is other than a movie with Paul
> Newman. <g>.
>
> >In general Photoline is the best allrounder. It can handle most formats,

> >loads all of them extremely fast and the displayed pic looks good.
>
> How about as an external viewer for CAB? a little bit of overhead, I would
> think. I have actually never tried using external viewers within CAB.
>
> >As far as browsers go, WenSuite is the fastest, but the pic looks
> >terrible, and is not correctly displayed in 32bit true color.
>
> I have never seen anyone, use or post a message with WenSuite. So if it is
> fast but doesn't work online, I find little use for it. There you go with
> that 32bits again:-(.
>
> CAB 2.8 is
> >very slow but the displayed picture is very good. Draconis Pro is the
> >slowest, the pic looks ugly and in true color mode is not correctly
> >displayed.
>
> I understand CAB being slow. But I am not understanding why my Falcon is so
> much Slower displaying a Picture than the TT. I can only imagine how fast
> the TT is with a graphics card.

All your tests must be done in the same color modes, otherwise
dithering comes into play. I can tell you that CAB skips dithering
entirely in all TC modes (15/16/24/32-bit) and makes surfing enjoyable.
The depacking is the only thing you have to really wait on, that and
download time. So surfing with a Falcon in TC mode with the Brainstorm
depacker setup right, should be faster than a TT with a gfx card in TC.
I've never had my Falcon on-line surfing, but I did do some jpeg loading
tests and the Falcon beats my TT at loading jpegs in TC.

> >Giving loading times for jpegs is not easy, because of the various
> >degrees of compactation. I used a 4MB TIFF which I converted to a 200kb
> >JPG. The fastest programs needed about 10 seconds, while the slowest
> >took a very long 2 minutes.
>
> No, I understand this, Gemview just happens to print the time, which is why
> I used it as a reference, and I am getting help from others who mentioned
> the program so, I used it to try an diagnose whats going on. They are
> getting faster times in Gemview and I would imagine with CAB, using there
> Falcons than I am with Mine.
>
> >Loading and displaying the 4MB uncompacted TIFF is accomplished in less
> >then 4 seconds. Loading the same picture from a ramdisk, is 0.3 sec
> >faster.
>
> 5 Seconds isn't a bad trade off for the 3.8meg saved.
> What is a good ramdisk program for both the Falcon and the TT?
> I don't need a recoverable one. And if it works good on the ST, that is
> fine too:-).
>
> >All these tests have been done with a ATI Mach64 graphic card with Nova

> >driver. I suppose that doing the same tests on a Milan II with a ATI
> >Rage II 128 card, will decrease the loading times to less then a second.
> >A mouseclick so to speak...;-)
>
> Bah, you are making me sad. <G>.
>
> >Photoline and Papillon are both commercial, Vision is shareware and can
> >be downloaded from http://vision.atari.org, an English version is available.
>
> Click!!!:-).
>
> >Cheers from Belgium
> >Dennis
>
> Thanks
> Later Brian.
>
>
> >.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4591. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <jdkd6ssm0duqn4jp0c7rqcham8bts3psom@4ax.com>
Source record: 68213

On 26 Dec 1999 19:30:56 -0500, kenkast@dsrt.com (Kenneth L. Kast) wrote:

>Terry, I am a lurker and not a talker, but you are really beginning to
>irritate me. I have rarely agreed with Katherine's posts, but I will miss
>her much more than I would ever miss you. Go away.

No. Who the hell are you to tell me to go away?

4592. SV: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <6Fc94.6488$W33.12907@nntpserver.swip.net>
Source record: 68274

Hi,
A rather childish reaction if you ask me; Leaving the group when not all postings agree with your opinion...
I'm a full-time PC-driver now (flame me if you must, but that's the truth) - after enjoying several different Atari machines for years and years - and I still enjoy taking part of this group to exchange knowledge and to continue keeping in touch with my computer "roots". I do have one of my Falcons left and I wouldn't part with it for anything. Call it nostalgia or something else, but I really like the slow, old, "crappy" machine that's given me several years of joy - with many songs written by the help of it and CAF, which was an extremely stable and professional choise when it was new - and still is a very good choise if it suits your needs and if you have a tight budget. My PC gives me more functionality and a stability equal to - and midi/audio timing even better than - my Falcon, in spite of what most people keep saying in this group. The stability problems on PC's was true a couple of years ago - but not on modern machines. The midi/audio timing problems are still there when you use standard, cheap soundcards - but not otherwise. Anyway, I'll keep reading this group and I'll keep the Atari section on my website even though I'll probably concentrate more on music and PC in the future - and I'll still be available for any Atari- or music related questions, since I want to help with the big experience I've gained as a technician as well as user during the years - after all, I've repaired more Atari computers than all that are used by the people reading this group - so I think I have something to contribute with to keep the platform alive... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

kellis <kellis@leading.net> wrote:
>
> That's it. It's official.
> Thanks to all of you who have been following my postings.
>
> This is the last post I will make on this newsgroup, I am unsubscribing
> from all *.atari.* news.
>
> Terry May, gokmase(strange), centek, holleman, qfuxk, Jo vanderberg,
> Oliver (from ash magicpc whatever) and all the ones I am missing.
>

> I just hope you guys will be happy about my leaving, and it will
probably
> give you all the happiness you've ever wished for: a world without
kellis.
> Finally.
> Yes many people got in a "fight" with me, so I guess cheering will be
in
> order.
>
> I don't expect to hear anything from you guys again.
> Have a nice life, bye.

4593. Re: 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Tcd94.290$8x3.308@198.235.216.4>
Source record: 68275

On 25 Dec 1999 12:03:15 , "Frank Gregory" wrote:
>Can an ST emulate an 8bit Atari with any reliablility? I have a 1040 ST and
>a bunch of 8 bit computers and limited room. I would love to have the ST be
>able to run the 8bit stuff. Any suggestions?

http://www.umich.edu/~archive/atari

Go to the Emulators directory and you will find stx255.lzh as well as a few
support files for the emulator. The emulator is called the xformer I think
and was made by Darek Mihoka. I don't have an 8bit and haven't tried it.
Also this may not be the latest version. It may be located on the Gemulator
WebPage. I don't have the URL for this.

Regardless, checking out the umich atari archives is always fun, especially
if you have an ST.

Later Brian.

>.

4594. Re: CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <0dd94.291$8x3.308@198.235.216.4>
Source record: 68276

On 23 Dec 1999 23:00:09 , Michael and Nicole Freeman wrote:

>I am not sure if this helps any, but I've noticed that on my Falcon,
>there are accesses to the Hard Drive as well during Table formatting.
>I thought it was probably just loading of fonts that haven't been
>used yet, but if your removable isn't where your fonts are loaded...

> Mike Freeman
> nameerf@flash.net

Thanks Mike that was it. I have a TON of FONTs on my Falcon, and not so many loaed on the TT. I had no Idea it was search the Fonts. I didn't load any fonts just to test, and sure enough, all was well, and the speed increased close to the TT.

Later Brian.

>.

4595. Re: CAB & TABLES

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <gdd94.292$8x3.308@198.235.216.4>
Source record: 68277

On 23 Dec 1999 21:22:58 , John Kolak wrote:
>It seems to me that neither the TT nor Falcon have cache, except for
>what's internal to the 030 chip. Someone correct me if I'm wrong on
>this. Cab, like Netscape and IE uses a hard drive cache. The only way I
>have been able to speed this up is to make about a 5MB RAM disk and set
>the cache to that in the CAB preferences dialog.

Actually, I remember trying this with my ST, when I first got on the
internet and had NO idea how big pages or or the Cache could become.
Of course I only set up a 1meg ram disk. Short lived, but faster.

> The table calculating
>is the worst on any Atari. Can take 5 minutes on an ST, depending on the
>page you are viewing.

Well, on the ST/TT/Falcon this was dramatically reduced after 1.5. Up until
this year I used 1.5 with my ST. I think the Best Electronics components
page was enough to make me cry. However I use my ST frequently and Tables
aren't that bad anymore. On the page I was talking about, My ST was loading
it in Faster than my FALCON. I have found the culprit however.

> TT has Falcon beat in this area because of the
>32MHz CPU vs 16 on the Falcon. Don't know if CAB uses the FPU, but if
>your TT has FPU, and the Falcon not, this could also be a factor. I
>revved up my Falcon with a 40 MHz CPU and got CAB running about half the
>speed of Netscape.

1/2 Speed of NETSCAPE? On what computer is Netscape running, how fast??

I have seen PCs display pages almost instantly, and then I am at my friends
house and I have seen my ST load the same pages faster than his 200MHZ
running IE. The TT however, I am so happy with it, other than its lack of
Colour. And my ST was limited to 19200 vs his 28800.

My Nephew had a Pentium 150 and a 14400 modem with IE. You want to talk
about SLLLLOWWWWWW. My ST KILLED IT for speed and using CAB 1.5 no less.
Of course I stayed away from large tables:-). Needless to say after I got
my ST hooked up to the internet 2 years ago, he decided he needed a new
computer and faster modem:-). And it was his OLD ST that I used to get
connected:-). Regardless, he wanted more colour than the ST could give.
Really important for IRC which is where he spends most of his time?

Thanks for your information.

>John

>.

4596. Weird problem with MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <3865704D.645D1F3D@aquaplan.de>
Source record: 68278

Hi,

I have now installed MiNTnet 1.04 on my ct2-Falcon. After starting my script, pppd comes up and dials in. Then I can see with route my provider's and my (dynamic) IP. Now I can do ping, nslookup and traceroute and all three are working fine. But trying lymx or ftp no connection is possible. I think I have configured the necessary scripts right; I did it the same way as on some Linux boxes before and I never run in such a problem before: Either there was no connection at all or TCP and UDP were working also.

I'm really baffled if this is a problem of the kernel 1.15.5, my hardware or even some more special needed software settings. Has someone ever had a similar problem and, probably, a tip for me?

Thanx,
Ralph

4597. Re: HELP: Need CHECKDISK 3!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38659209.9E8E3677@ihug.co.nz>
Source record: 68279

Hi Nicholas,

Nicholas Bales wrote:
>
> J WILKINSON a ï¿½crit :
> >
> > Can someone PLEASE email me a zipped chkdsk3? I cannot be
> > bothered waiting days to reload the WADfile from the net
> > and I need a working chkdsk anyhows...until I get it I
> > will NOT touch the partition my games stuff is on...
>
> It's at http://bales.online.fr/atari/files

You are a Saint, and if you run for President I will vote for
you!

Thanks ever so much!!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4598. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <386595CB.A78D32F4@ihug.co.nz>
Source record: 68280

Hi Brian,

Brian Van TIlborg wrote:
>
> Glad you have your figures, here are mine as I am trying to figure out what
> is up and why my Falcon doesn't reflect yours.
>
> All Picts are JPG TRUE COLOUR as would be found on any Web Page
>
> Picture SIZE Falcon JPGD.PRG TT FALCON no JPGD.PRG
>
> 1024*652 1.31.0 sec. 43.7 1:30.3
> 640*480 20.3 20.9 45.2
> 297*433 12.8 12.4 28.9
>
> So in Two cases the Falcon is TWICE as fast with JPEGD loaded.
> In ONE Case the Falcon beats the TT.
> In ONE case the FALCON JUST STRUGGLES with or Without JPGD prg.
> Whats up with this, as this is more often the case, there being large JPGs
> on the internet.

When you use GEM-view do you have verbose on? If you do, watch the progress of loading a JPEG...when a JPEG is loading the first thing GEM-view does is identify it as a JPEG and determine its size in pixels. Then it decrunches the picture. At this stage if you can see a '------' progress bar in the log window then the DSP is NOT being used, as when JPEG's are uncrunching there should be a brief pause as GV hands the file to JPEGD, then GEMview should tell you it is working out the palette or dithering...

My own Falcon has a 32MHz 030, but that makes the 'whole' machine only roughly 30% faster than a stock 030, as the bus is still 16MHz...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4599. preliminary inqiry: STacy for sale?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FnByn6.564.0.bloor@torfree.net>
Source record: 68281

This post will get a lot of hits, but no, I don't have one for sale. I'm looking to buy one in Canada, or in the Northeastern USA. Anybody got one which works?

John S. Gray
Duncan's Cove NS

4600. Re: Y2K effect on Ataris with PC hardware boards?

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <261219990136252064%macgod@rocketmail.com>
Source record: 68282

Heya, Barry! Hope you had a good Christmas...

Although I may still be on a chocolate-high *and* fighting insomnia,
all I can say is not to worry... even if my MegaSTe isn't Y2K
compliant...

** It's NOT doing any date-critical work! **

Software that relies on dates for calculations
(financial/accounting/forecasting stuff comes to mind) may goof, but
for everything else (i.e., Obsession Pinball and STiNG/CAB/whatever..
=)... d-o-n-'-t p-a-n-i-c!

Sit back and relax.. pour yourself an ice-cold Coke. :)

Most likely those PC boards use the system clock.. Why add a clock to
such a board when you can just leech off the system clock? <grin>

Cheers,
Derek

In article <38647cd8@athene.hdm-stuttgart.de>, Phantomm
<phantomm@kih.net> wrote:

> Has anyone gave much thought to what effect the Y2K bug will have
> on Ataris suchs as a MegaSTE with a ATONCE 386SX board or
> the Falcon with theFalconSpeed 286 board?
>
> Is it possible that since AFAWK the Ataris are Y2K ok that these PC
> boards will still run without problems since there running on Ataris?
>
> Also, do these types of PC emulator boards rely on the Atari System
> Clock for keeping the time and date or do they have their own?
>
> phantomm@kih.net

4601. Re: Merry Xmas from PayBax

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <261219990138118414%macgod@rocketmail.com>
Source record: 68283

In article <19991224211709.09151.00000701@ng-bg1.aol.com>, JLensbo
<jlensbo@aol.com> wrote:

> Merry Christmas from PayBax BBS... online and running from an Atari 1040 ST
> for
> over 11 years now!
>
> 302-836-4816

Man! Hasn't your poor 1040ST's power supply melted yet? ;-)

Merry Christmas to you too!
Derek

4602. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312800548-45786AEicMi@wanadoo.be>
Source record: 68284

From: Terry May <outrider@lvcm.com>
Date: Fri, 24 Dec 1999 10:53:18 -0800

>>There's more to it then just katherine, this is about OUR newsgroup, 25%
>>of the postings this month didn't have a thing to do with Atari. Why the
>>hell is
>
>I disagree with that assessment, particularly if you remove all the posts
>complaining about the non-Atari messages. Comparing other platforms to
>Atari DOES have something to do with Atari.
You don't agree?
I don't remember asking for your assessment in the first place. I do
remember asking you to respect my choice, after an endless streams of
postings offering us a different perspective... (80 columns thread). You
said you would but haven proven otherwise. Others here have asked you the
same thing the last couple of weeks, you just don't give a damn... I think
you're enjoying this.

>Who was flamed for being an Atari user, and by whom?
I have called Katherine Kellis a Klingon woman, I even compared her with the
rear end of a donkey, and she has given me all kind of petty names aswell.
This was *ALWAYS* in the heat of a discussion....
I would never ever even think of calling her a moron... If you follow this
group like you say you do, you should know that Kellis doesn't deserve this.
And yes it's me, one of the "other side" who's writing this. She has a way of

ticking people off, but is open and straight about it... I respect her for
that. I respect her even more for the hard work she does involving the MiNT
platform. Every one who contributes one way or the other, trying to keep this
platform going deserves respect.
And then you come in here calling her indirectly a moron... knowing very well
that she would react to this, which would give you the chance to go in
another clinch with her, or anyone crazy enough to reply... well, it looks
like it worked... one out...another nine left on the list. Who's the next
target?

>>>I just don't get it. I live for my atari, go to work on piece of crap
>>>computers, then go home, I want to enjoy my hobby, can you let some people
>>>have that piece in peace?
>>The above quote was posted by Katherine yesterday, I recognise myself in
>>this, and couldn't have said it any better... for the very first time I
>>actualy agree with something she wrote. Are there any others here that feel
>>this way?
>
>I don't. It's silly. Why would you enter a thread with "PC Choice" in the

>subject, knowing that any discussion about PCs bothers you, and then whine
>that people are ruining your hobby by discussing PCs? It makes no sense.
Call it coincidence if you will, but ever since you started posting your
endless stream of garbage the general mood in this group has changed. And
NO, I refuse to use a filter... this is my favourite newsgroup, I will not
put filters on it.
You must be joking !! you come in here, spoiling the fun and when people
object to this, you tell them to use a filter... You may find it normal to
discuss PC hardware, software, OS's and propaganda in a Atari newgroup, I
don't.
It's like going to a newsgroup for vegetarians and start posting the virtues
of meat in there.... and to top it off you tell all the people in that group
who object narrow minded and to use a filter...

What I will do is ignore you, you don't contribute to this group, all you
do is cause havoc. And if you "help" someone you give him information that
is out of date, whenever you mis-inform someone, me and no doubt others will
make sure to correct it...if you have nothing meaningfull to contribute, you
shouldn't post anything in the first place.

>I agree that it's a great group (that's why I'm still here). But it would
>be even better if EVERYONE was a little more tolerant and not insist that
>everyone else conform to their own narrow viewpoints.
>
>I think most people here are very tolerant and open minded, but there are a
>few that aren't, and they make a lot of noise, leading to the very off-topic
>posts they love to complain about.
Yep, we're diehard fanatics. One has to be or he would have made the switch
to another platform long ago. I'm one of those few that has been tolerant and
open minded, but enough is enough.

BTW: complaints about off-topic posts have *NEVER* been an issue here, since
you are back they suddenly are, strange isn't it.?

Cheers from Belgium
Dennis

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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4603. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312800552-46650AEicMi@wanadoo.be>
Source record: 68285

From: madmax@bfree.on.ca (Brian Van TIlborg)
Date: Sat, 25 Dec 1999 04:37:51 GMT

Hi Brian,

>Update. I just loaded this large JPG in Aniplayer. I have never
>bothered to load Jpgs in it. I haven't tried on the TT yet, but this
>over 100K jpg file loads in (I wish I has a real time) roughly 5
>seconds!!!! 5 SECONDS.
>
>Now this is what I want in CAB.
>
>More later.
>
>Also thanks for all the replies. I hope there are more, as I am still
>learning about my Falcon.
Comparing the speed is one thing, but what about the quality?
I've done some testing here myself and found that the quality of
dithering differs a lot, ranging from very poor to excellent. I've
loaded the pictures in 256 colors, 32K, 65K and True Color (32 bit), in
every test Photoline 2.3 68030 version was not only the fastest but also
give the best dithering. Second was Vision 3.5 closely followed by
Papillon 3.04.
Aniplayer was not really fast, the displayed picture is very poorly and
it can't display pics correctly in true color.
Photoline and Papillon don't take advantage of the DSP, but Vision does,
so I suppose on the Falcon this one should come out tops...
In general Photoline is the best allrounder. It can handle most formats,
loads all of them extremely fast and the displayed pic looks good.

As far as browsers go, WenSuite is the fastest, but the pic looks
terrible, and is not correctly displayed in 32bit true color. CAB 2.8 is
very slow but the displayed picture is very good. Draconis Pro is the
slowest, the pic looks ugly and in true color mode is not correctly
displayed.

Giving loading times for jpegs is not easy, because of the various
degrees of compactation. I used a 4MB TIFF which I converted to a 200kb
JPG. The fastest programs needed about 10 seconds, while the slowest
took a very long 2 minutes.
Loading and displaying the 4MB uncompacted TIFF is accomplished in less
then 4 seconds. Loading the same picture from a ramdisk, is 0.3 sec
faster.

All these tests have been done with a ATI Mach64 graphic card with Nova
driver. I suppose that doing the same tests on a Milan II with a ATI

Rage II 128 card, will decrease the loading times to less then a second.
A mouseclick so to speak...;-)

Photoline and Papillon are both commercial, Vision is shareware and can
be downloaded from http://vision.atari.org, an English version is available.

Cheers from Belgium
Dennis

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4604. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: binson@pikes7743.freeserve.co.uk
Message-ID: <844sn5$r7j$1@news5.svr.pol.co.uk>
Source record: 68286

On 23 Dec 1999 18:34:20 , William Robinson wrote:
Can get connected to Free-online using my son's
PC but can't make this ISP with the Falcon,
all new Sting 1.20 files are in correct
positioning.
Regards BILL

4605. Re: Why EMULATORS and CRACKS are Better

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <844rvk$10o$1@SOLAIR2.EUnet.yu>
Source record: 68287

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:I%694.242$8x3.237@198.235.216.4...

> ....
>
> With only 3 Ataris how can you not have a place for
> another?

I have some other - non-Atari computers too. What a shame !

>
> Oh, this is no problem. You just land in Canada, without a VISA and claim
> refugee status and you get to stay, with all housing and food paid by the
> government + a monthly allowance. ....

Completly wrong. If it would so, half Yugoslav population would make so...
Actually I know many people who tryed to emigrate to Canada, and is refused.
And shorted for couple thousand dollars from Canadian gov. btw. Not bad
business...

> Don't forget to bring your Skiis. There is alot of snow right now.
>
Same here. And very cold.

> Merry Christmas.

Marry Christmas to yoo too :-) .

>
> P.S. If you wish to send one of the those beautiful girls I see on
> Television, instead of yourself, this too will be acceptable and I won't
> give a damn, whether she can crack RVF racer or whether she even knows
> what a mouse is:-).

Not bad idea. With such 'qualifications' Canadian immigrant service will
be probably more discerning :-) .

Pera

4606. WTB: SCSI interface adapter

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Antonio Pessina <a.pessina@libero.it>
Message-ID: <pbr94.49570$m62.558611@news.infostrada.it>
Source record: 68288

Hi,
Is there anybody who have a DMA to SCSI adapter with software for sale ? I need it for my "old but gold" Atari Mega ST4.
Thank you
Best wishes for a Merry Xmas and a Happy new Millennium.
a.pessina@libero.it

4607. Giubileo

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11693_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68289

```
* Originally from Mike De.Petris on 2:333/608, 18 Dec 99 11:09:46
* Originally to spilker@t-online.de
* Forwarded by Mike De.Petris on 2:333/608, 26 Dec 99 13:56:46

Marry Xmas Joerg, and a new holy year full of joy!

Just yesterday I've put my hands on jetmail, as I still need to adjust
something for my gateway system.

I need to separate netmail in different areas, as a lot of messages are
coming and going from internet, so this is what I did.

Two netmail areas define, the first is the typical "FidoNetmail", the second
has the "-Netmail fidonet.org" option in AREAS.BBS.

This way I can write in both areas and messages can go to fidonet, and emails
to the gateway. This is just a "feature" of jetmail that accepts msg outgoing
from the FidoNetmail area for a domain even if there is another area for that
domain, this is ok, we can consider FidoNetMail as the "Jolly" netmail area.

The problem is when receiving, how do I filter incoming msgs ? Simple, we let
all msg for the fidonet.org domain go in the FidoNetmail area, same "Jolly"
concept as above, even if a different area is defined for that domain.
Here is the real point, I need the filtering, and it is done by the gateway
software, I intercept incoming emails with particular FROM, TO, SUBJ or other
filter and and put it in a special area instead of netmail, but guess what ?
I send them in the secon "-Netmail fidonet.org" area, considering it echomail
when importing, well THIS WORKS ! I just got I/O errors for the access to the
filearea so I changed this routine forcing Jetmail to skip the searching for
the right netmail area:

AREA *SearchNetmailArea(DOMAIN *domain)
{
/*
** Function: SearchNetmailArea()
** Status: Global
** Description: Sucht nach Netmailarea
** Returns: AREA Pointer auf Netmailarea
*/

AREA *area = setup.areas;

/*
while (area)
{
if (!(area->flags & A_NETMAIL))
NextLoop (area);
```

```
if (area->domain == domain)
return (area);

NextLoop (area);
}
*/ return (netmailarea);
}
```

As you can see I simply always return the default FidoNetmail area.

The thing should be done in a cleaner way, adding options in the configuration, but this small change was very easy to do. BTW if you get the time to read until here, maybe you have some suggestions aabout this subject.

On the contrary, it was a way to keep in contact

www.interware.it/users/mike/
www.interware.it/tsr/
mike@interware.it
********** _*#Moderatore# ATARI.ITA*_ **********
********** _*#Coordinatore# TRieSTeNet*_ **********

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4608. Semper development

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11700_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68290

I did not heard about new Semper versions and features, and also NeST is completely dead, at least for my uplink Peter Carr, so I just want to tell you I did myself some small changes at the code:

3 functions added in the "Action" menu:

Manual answer ^A : answers like after RING detection
Speaker ON ^+ : ATM1 sent to the modem
Speaker OFF ^- : ATM0 sent to the modem

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4609. Jetmail BUG

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11694_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 68291

In the end I was able to find the time at Jetmail sources and found the old BUG about AREAS.BBS with small letters in areatags.

Jetmail is able to search the areatag with a stricmp, but as the search is a binary search, you need a sorted list of areatags, BUT the sorting is done with strcmp, so sometimes (apparently random) the echotag is not found and the aread is readded if autoarea is enabled.

I just changed the strcmp in stricmp in InitAreaSort and all is ok now.

If anybody interested I can compile the fixed version, but I would really like toknow if anybody is still using Atari and Jetmail for FTN..... 8^(

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4610. Re: [THE END] Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <f8nc6ssnnfijs95pp4lptppb5aqt4f6b4k@4ax.com>
Source record: 68292

On Sun, 26 Dec 1999 03:37:28 +0100, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>I don't remember asking for your assessment in the first place.

When you post something in a public forum, you're opening yourself up to
EVERYONE'S assessment. If that's a problem, that's what email is for.

You obviously have a problem with me. That's fine. We'll just ignore each
other and everyone will benefit.

4611. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2612991324280001@on-tor-blr-a58-03-93.idirect.com>
Source record: 68293

In article <946048718-156522AEicMi@post3.tele.dk>, Joergen Bak
<prunus@post3.tele.dk> wrote:

> I just had a look at the specs. for the new Milan II and while it looks
> promissing, I was wondering, why don`t they mention DVD.
>
> A new computer in the year of 2000 can`t be without this feature?
> Everybody else can show movies on the PC or Mac, why can`t the Milan II?
>
> Or am I wrong again?
> cheers
>

if it's any consolation, we know at least the hard disk driver software
can handle it: Uwe's current version of HD Driver can handle DVD-ROM
drives. Now it's just a matter of writing the proper software to handle
showing DVD on a Milan's screen.

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

4612. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Bmu94.508$8x3.571@198.235.216.4>
Source record: 68294

On 26 Dec 1999 11:04:05 , William Robinson wrote:
>On 23 Dec 1999 18:34:20 , William Robinson wrote:
> Can get connected to Free-online using my son's
> PC but can't make this ISP with the Falcon,
> all new Sting 1.20 files are in correct
> positioning.
> Regards BILL

Hi Bill, since you obviously have installed STing in the Past, can you please, state or restate, as I know this thread has been on for some time, just what the problem is again. Just where is the problem occurring? Can you get far enough to use STings Log File? Is it PPP connection with PAP or script?

Later Brian.

>.

4613. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3nu94.510$8x3.571@198.235.216.4>
Source record: 68295

On 26 Dec 1999 17:12:59 , J WILKINSON wrote:
>Hi Brian,
>
>Brian Van TIlborg wrote:

>
>When you use GEM-view do you have verbose on?

Yes.

If you do, watch the progress
>of loading a JPEG...when a JPEG is loading the first thing GEM-view does is
>identify it as a JPEG and determine its size in pixels. Then it decrunches
>the picture. At this stage if you can see a '------' progress bar in the
>log window then the DSP is NOT being used, as when JPEG's are uncrunching
>there should be a brief pause as GV hands the file to JPEGD, then GEMview
>should tell you it is working out the palette or dithering...

I have Jpgd 12,25,1994. After I autoboot it, I double clicked it and it
gave me the message it is already installed. (I was just checking to see if
perhaps it was corrupted), Sure enough, I use GEMVIEW with JPGD loaded, and
DSP selected in the Globals menu. (I actually turned it off, to see a
difference), and GEMVIEW immediately goes to '--------'. So it is not
passing it off. STudio Photo identifies the external JPG decoder.

Clearly both GEMVIEW and CAB are NOT using the DSP. CABs time to load the
picture from local, is very close to GEMVIEW.

Now, one more thing however, is that with JPEGD not installed, the Falcon
unpacks the JPGs about twice as slow with regard to the smaller JPGs. So
something is working, if you check my chart again. Also in every case, I
have the Bar line appears.

>My own Falcon has a 32MHz 030, but that makes the 'whole' machine only
>roughly 30% faster than a stock 030, as the bus is still 16MHz...

Not ready to hack my Falcon until I have another one. I am playing with
cheaper STs at the moment.

>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.

Off Topic.
By the way, one of my heros is a Kiwi who passed away an few years back,
named John Britten, who built the Britten motorcycle. I have a tape, that

is truly remarkable.

Later Brian.

>.

4614. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <3867A402.7D93B926@aquaplan.de>
Source record: 68146

Tomy wrote:
>
> Hi!
>
> Does anybody know where can I find the Falcon schematic?
>
> My F030 was broked down :-(that I need (good quality) schematic to
> repair it.

Hi Tomy,

try the DOITF030 archive from

http://www.atari-computer.de/doitarchive/homepaee.htm

It's very large (7 files ï¿½ 1MB) but it contains really a lot of stuff,
also for repairing.
You need to send the author a short email to get the key to unzip the
files. It doesn't cost anything, but the author wish to know how uses
his work (what I can really understand).

Regards,
Ralph

4615. Re: Weird problem with MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <3867AC9D.B7D650A2@aquaplan.de>
Source record: 68147

Hi Mario,

[...]
> It does sound strange. Can you quote what error is reported? What about
> trying something simple like telnet or netcat? Perhaps you could check
> whether lynx or ftp fails only on your ppp link (but connects ok to your
> local host) or whether they fail regardless. I had a funny problem at one
> time which was caused by some erroneous settings for the PPP's MTU and MRU
> values: perhaps this is another thing to check (best not to specify
> anything and leave pppd to find a sensible default).

The problem is: There are no errors, but netcat and lynx are waiting for
for responds. But I will controll the pppd's for that settings.

> One common feature of ping, nslookup and traceroute is that they don't use
> TCP, unlike lynx and ftp. Maybe this is some kind of clue.

This sounds logical. But it seems that get further a little bit on
diagnostics. If I retrieve a nonexisting URL from the provider i.e.
echo "GET /foo.bar" | nc proxy.arcor-ip.de 80
I get back a HTML error-message from the providers deamon. I'm not
shure,
but this seems to show that I can receive TCP packets. So I think, it
have
to do something with my provider(s). I tryed several and always the same
problem.
And that's the big question now: Why get I only response a wrong
requests
and not on a correct one?

Best Regards,
Ralph

4616. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <rqO94.7253$W33.15356@nntpserver.swip.net>
Source record: 68148

"Tomy" <montom@kki.net.pl> wrote:

> Does anybody know where can I find the Falcon schematic?
>
> My F030 was broked down :-(that I need (good quality) schematic to
> repair it.

Hi,
Here's a link to a couple of various Atari schematics:
http://www.fortunecity.com/skyscraper/quadra/455/
Otherwise, you might try to find something useful on my website, the troubleshooting section - or ask me... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4617. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: swampfax@earthlink.net
Message-ID: <GsP94.5405$GF1.295272@newsread1.prod.itd.earthlink.net>
Source record: 68149

Ah, Brian, Brian, Brian! I like the way you think! Just about all that is
true (minus the old lady). As far as on-line time is concerned, My ISP
gives me 15 minutes of innactive use before cutting me off. However, that's
not the case with the news server. A couple of minutes there and that's it!
So there's no problem with net surfing, only NG's.
John

On 27 Dec 1999 08:42:19 , Brian Van TIlborg wrote:
>On 26 Dec 1999 17:18:22 , sntchr94 wrote:
>
>> Brian,
>> Agreed, locking up a NG is a bad idea but a minute more on-line would
>>help save more than that on this end!
>> John
>
>
>Well, possibly. I have no idea what your provider has set the activity
>level at. I find the IPs that have unlimited time here, tend to disconnect
>inactive users in a very short period. My friend does as you do, writes
>online and simply reconnects when they disconnect him. Of course he is
>using a PC and a Multi Tasking system, so you don't have this luxury.
>
>I have 1 hour of access from 9AM to 11:59PM then after Midnight to 9AM in
>the morning I have unlimited access. Which is essentially 10 hours PerDay.
>I seem to have enough time to write messages online, I have had up to 5
>minutes. Sometimes I am disconnected sooner if they are really busy, then
>there is someone there manually borfing me.
>
>If you think you need a hair more time to reply to messages, tell them you
>are an old lady and a slow reader with bad eyesight, with arthuritis, and
>no teeth, and see if they will up your inactivity level another minute or
>two.
>
>Later Brian.
>
>
>
>> ------------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
>> http://www.newsfeeds.com The Largest Usenet Servers in the World!
>>-------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
>>.
>.

4618. Re: Chrimbo

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3867cc25$0$155@news.zetnet.co.uk>
Source record: 68150

On 27 Dec 1999 00:27:30 , "kevin dermott" wrote:

|> Now, who's got the mince pies.
|
|Ciberstrider's probably selling these as well,if you order now they will be
|delivered in time for next Christmas if they are not to busy

That's a bit below the belt.

John Logan

4619. Re: CBHD v502 English docs?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <848l07$1h2$1@newsg3.svr.pol.co.uk>
Source record: 68151

Charles Silver <csilver@Puke.On.Spammers.com> wrote in message
news:840u29$6ub$2@brokaw.wa.com...

> Anyone know if there is any English docs for the freeware prg, CBHD502?

Yes. I did part of it myself. I think they are now on Derryck Croker's site
(Cheshunt??)

Roger

4620. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <3867e635.458810@news.jax.bellsouth.net>
Source record: 68152

On 27 Dec 1999 07:26:59 GMT, starlordqnet.com (Slc.Dennis Bishop)
wrote:

> Does anyone know if C & R systems, who had BBS Express ST went under
>or did they sell the program to someone else?
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
Last time I saw a post about it I mentioned that I had not been able
to get thru to the support BBS for a couple of months. I got an
e-mail back saying he was relocating from PA to New Mexico I believe
and he didn't think he'd be setting up the Support BBS anymore.
So, I'm not sure if he's willing to sell of or make it PD or whatever
to the remaining ST users.

4621. Re: Weird problem with MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FnF9J0.64@gem.win.co.nz>
Source record: 68153

Ralph Lowinski (rl@aquaplan.de) wrote:
: The problem is: There are no errors, but netcat and lynx are waiting for
: for responds. But I will controll the pppd's for that settings.

Perhaps you can determine whether it is a ppp problem by trying
netcat/lynx to your local host.

: This sounds logical. But it seems that get further a little bit on
: diagnostics. If I retrieve a nonexisting URL from the provider i.e.
: echo "GET /foo.bar" | nc proxy.arcor-ip.de 80
: I get back a HTML error-message from the providers deamon. I'm not
: shure,
: but this seems to show that I can receive TCP packets.

Yes, you are right. So it is not so simple then.

I am not expert enough on TCP to understand this problem, but I know this
does sound almost exactly like what happened to me when the MTU and MRU
values were set badly. I must say I don't know why this would be, since
packets should just get fragmented if they are too large. Maybe someone
more knowledgable in these matters can explain this.

: So I think, it
: have
: to do something with my provider(s). I tryed several and always the same
: problem.
: And that's the big question now: Why get I only response a wrong
: requests
: and not on a correct one?

Perhaps because the error response is smaller than the real response? I
really don't know.

I think you should check the settings for PPP, the problem must be there.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4622. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <6a1g6sg8vfp35dr7t4pd31tj1tm22551kc@4ax.com>
Source record: 68154

On Tue, 28 Dec 1999 00:33:55 +0100, Henk Robbers <H.Robbers@cable.A2000.nl>
wrote:

>Terry May wrote:
>>
>> On 26 Dec 1999 19:30:56 -0500, kenkast@dsrt.com (Kenneth L. Kast) wrote:
>>
>> >Terry, I am a lurker and not a talker, but you are really beginning to
>> >irritate me. I have rarely agreed with Katherine's posts, but I will miss
>> >her much more than I would ever miss you. Go away.
>>
>> No. Who the hell are you to tell me to go away?
>
>Everybody has the right to give such an advice.

Didn't sound like "advice" to me. Sounded very much like a directive.

>Unfortunately nobody has the obligation to follow it.

I think it's very fortunate that we're not obligated to all share the same
opinions. Apparently, you don't believe in free will.

4623. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <7h1g6sofh16h3fr8t9rvmih91egp4ucaoa@4ax.com>
Source record: 68155

On Mon, 27 Dec 1999 22:22:22 GMT, mharvey5@bellsouth.net (Mike Harvey) wrote:

>Last time I saw a post about it I mentioned that I had not been able
>to get thru to the support BBS for a couple of months. I got an
>e-mail back saying he was relocating from PA to New Mexico I believe
>and he didn't think he'd be setting up the Support BBS anymore.
>So, I'm not sure if he's willing to sell of or make it PD or whatever
>to the remaining ST users.

Are you still running BBS Express! St, Mike?

Anyone hear from Keith Ledbetter lately?

4624. Re: Y2K effect on Ataris with PC hardware boards?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946346311.26068.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 68156

Phantomm <phantomm@kih.net> wrote in message
news:38647cd8@athene.hdm-stuttgart.de...

> Has anyone gave much thought to what effect the Y2K bug will have
> on Ataris suchs as a MegaSTE with a ATONCE 386SX board or
> the Falcon with theFalconSpeed 286 board?
>
> Is it possible that since AFAWK the Ataris are Y2K ok that these PC
> boards will still run without problems since there running on Ataris?

Don't know about the hardware, but you may well be affected by any DOS
Y2K issues (check the M$ web site for details) and you need to check for
any compliance issues WRT the software you are running.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4625. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912272140380.99-100000@TT030>
Source record: 68157

On Tue, 28 Dec 1999, J WILKINSON wrote:

> Hi there,
>
> Lonny Pursell wrote:
> >
> > All your tests must be done in the same color modes, otherwise
> > dithering comes into play. I can tell you that CAB skips dithering
> > entirely in all TC modes (15/16/24/32-bit) and makes surfing enjoyable.
> > The depacking is the only thing you have to really wait on, that and
> > download time. So surfing with a Falcon in TC mode with the Brainstorm
> > depacker setup right, should be faster than a TT with a gfx card in TC.
> > I've never had my Falcon on-line surfing, but I did do some jpeg loading
> > tests and the Falcon beats my TT at loading jpegs in TC.
>
> Agreed entirely!
>
> Surfing with CAB displayed on a 29" Sony TV in 15/16 bit colour at a
> resolution of 768*576 was -very- nice, and quite fast compared to the
> same task done in 256 colours. It seems dither routines for MANY of
> the programs we use are quite slow. In particular GEM-view and CAB
> IMHO are lacking well-optimised dither routines...
>
> With regard to unpacking JPEG's, if a program existed that could
> create a 24-bit Targa image from a JPEG, and use DSP if present
> (ie..one that runs on all Atari's), we would see the Falcon just
> cream all the Atari's except for the 060 beasties and (maybe) 040?
> This is because Targa images are normally uncompressed and the only
> processing needed to create one from a JPEG is to unpack the JPEG.

Glad you are having fun! Yup the gfx has turned out to be the
best purchase I've made for my system. I got lucky and found
a CrazyDots II.

Sorry I quoted that entire previous msg, but I'm still not completely up
to par with pine editing controls. ;-)

PS. If you see this Hamish, thanks man! (Hamish was kind enough
to sell me the gfx card)

Have a nice New Year while you are at it!

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4626. Re: printer driver for SpeedoGDOS v4.1

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <3868368e$0$84815@news.execpc.com>
Source record: 68158

On Mon, 27 Dec 1999, Ken Kosut wrote:

>
> Hello,
>
> I wish to use SpeedoGDOS (v4.1) with Atariworks.
> Unfortuantely I am not able to get my document to print properly.
>
> The install program prompts for Epson LQ-750
> Yet when it installs it is Epson LQ-570.
>
> Does anyone know if there is an Epson LQ-2500 driver available?
> (An Epson LQ-1500 or LQ series would also work)
>

Just a note,

solved my own problem this morning. Remembered that Notator SL defaults
to a NEC. So I tried the NEC Series driver. It worked!

thanks again.

ken

4627. Re: CBHD v502 English docs?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946402210-933962AEicMi@sweet3.freeserve.co.uk>
Source record: 68159

Hello Charles

>What I'm seeing is that CBHD initializes the SCSI first, then the internal IDE. That
>gets my drives (C.D.E.F...) out of order. I'm not sure if CBHD will auto boot from the
>IDE first.

That sounds like a job for HDDriver, you can order the device scan as you wish and also reserve ID's for removable drives.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4628. Re: Chrimbo

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946402212-934730AEicMi@sweet3.freeserve.co.uk>
Source record: 68160

Yo!, Kevin

>> Happy Christmas you lot.
>> Now, who's got the mince pies.

>Ciberstrider's probably selling these as well,if you order now they will be
>delivered in time for next Christmas if they are not to busy

<ROTFLMAO>, fire extinguisher pin pulled ready. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4629. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3866B3C0.830F24F4@ihug.co.nz>
Source record: 68214

Hi there,

Brian Van TIlborg wrote:
>
> Clearly both GEMVIEW and CAB are NOT using the DSP. CABs time to load the
> picture from local, is very close to GEMVIEW.
>
> Now, one more thing however, is that with JPEGD not installed, the Falcon
> unpacks the JPGs about twice as slow with regard to the smaller JPGs. So
> something is working, if you check my chart again. Also in every case, I
> have the Bar line appears.

I did a test last nite to refresh my memory. I unpacked a 790x504 JPEG
into GEM-view with DSP on/off. With DSP on the actual depacking time was
around 6-7 seconds, but then I used Floyd-Steinberg dither with an octree
palette and the total time was 1 minute 22 seconds. When I switched DSP
off the depacking took almost a minute alone, with a total time around
2 minutes 20 seconds. The dither method is the same so will take the same
time so the actual raw depacking part IS about 8-9 times faster with JPEGD
than GEM-views own 68k based rout on an 030 at 32MHz...

> >My own Falcon has a 32MHz 030, but that makes the 'whole' machine only
> >roughly 30% faster than a stock 030, as the bus is still 16MHz...
>
> Not ready to hack my Falcon until I have another one. I am playing with
> cheaper STs at the moment.

Understandable! If I ever get a Tempest PPC board I'm not looking forward
to even REMOVING the PowerUp2 board my Falcon has in it...

> Off Topic.
> By the way, one of my heros is a Kiwi who passed away an few years back,
> named John Britten, who built the Britten motorcycle. I have a tape, that
> is truly remarkable.

John Britten lived in my home city, Christchurch. We regarded him as an
eccentric but genius individual. I've seen the garage he used to design
the V1000 bike, and it really is a garage just like you and I would park
our cars in! To think he could take on the Japanese big boys and win was
incredible! It is sad that he lost his battle with cancer, and also sad
I haven't seen one of his bikes race at the local raceway yet!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4630. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3866B4A3.95554B7@ihug.co.nz>
Source record: 68215

Hi there,

"Daniel L. Dreibelbis" wrote:
>
> if it's any consolation, we know at least the hard disk driver software
> can handle it: Uwe's current version of HD Driver can handle DVD-ROM
> drives. Now it's just a matter of writing the proper software to handle
> showing DVD on a Milan's screen.

Which will just be a case of using a high power gfx card like a Voodoo3 or
ATI Rage128 that has on-card hardware MPEG II decoding. Tha transfer of data
to the card from the DVD drive should be a piece of cake to handle, even for
a slower machine...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4631. Re: Chrimbo

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3866b3ff$0$162@news.zetnet.co.uk>
Source record: 68216

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:946144528-958147AEicMi@sweet3.freeserve.co.uk...
> Happy Christmas you lot.
>
>
> Now, who's got the mince pies.

Ciberstrider's probably selling these as well,if you order now they will be
delivered in time for next Christmas if they are not to busy

4632. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <dreibel-2612992036240001@on-tor-blr-a58-02-706.idirect.com>
Source record: 68217

In article <3866B4A3.95554B7@ihug.co.nz>, J, WILKINSON wrote:

> Hi there,
>
> "Daniel L. Dreibelbis" wrote:
> >
> > if it's any consolation, we know at least the hard disk driver software
> > can handle it: Uwe's current version of HD Driver can handle DVD-ROM
> > drives. Now it's just a matter of writing the proper software to handle
> > showing DVD on a Milan's screen.
>
> Which will just be a case of using a high power gfx card like a Voodoo3 or
> ATI Rage128 that has on-card hardware MPEG II decoding. Tha transfer of data
> to the card from the DVD drive should be a piece of cake to handle, even for
> a slower machine...
>

hmm, is it THAT easy? I am duly impressed.

Still, there will be a need to write a middleman program for the Milan
II for playback/rewind/fast forward/stop, as well as accessing some of the
extra features of the DVD like documentaries, scripts, specific scenes,
etc. Like the new Wizard Of Oz DVD....

I just had a thought, though - wouldn't you be able to do that with the
Eclipse card on the Falcon utilizing a Rage card?

--
Daniel L. Dreibelbis
Mac User. Atari Enthusiast.
Vice-President, Toronto Atari Federation. And Proud Of It!
Thorn in the side of TiFKAS and other net.twits
"Nonetheless, the Fuji STILL Lives!"

4633. Re: keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: starlord@net.com
Message-ID: <3866f419.0@news.qnet.com>
Source record: 68218

On 26 Dec 1999 23:04:14 , Charles Stanley wrote:

>On 24 Dec 1999 19:14:55 , Slc.Dennis Bishop wrote:

>Um, it shows! Commiserations, Dennis, but before you get a replacement
>keyboard, try this: carefully dissemble it and stick small double-
>thickness pads of sticky label _under_ each contact node on the mylar.
>The effect is to raise the nodes so that you do not have to pound the
>keys. And then, do _not_ pound them! It really does work

that would not work on this keyboard, when i took this one apart to replace the plastic sheet membrain inside, some of the "HOOKS" that holdthe metal sheet backing on roke off, what i need is the plastic keyord housing, the keys are ok, the sheetis ok, but with the jerry riged spacers that hold the sheet up against the keys, it's hit and miss as to anything works. i've already lost the control key andthe leftside shiftkey. that's whyi've een lookingfor an old keyboard, i just need that plastic housing. but it looks like i'll keep on using it this way.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4634. Re: 2nd MIDI-in for ST?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <BcD94.5578$7S.5331@news20.bellglobal.com>
Source record: 68219

Steinberg has the MicroMidi interface that adds 1-in/1-out to Cubase
using Falcon only. This is a Macintosh interface that works on the Falcon.

Obvious solutions include Midex, Midex+, SMP-II, etc

--

00:54 Monday December 27, 1999

remove NOSPAM to reply

Bernhard <noise@hrz1.hrz.tu-darmstadt.de> wrote in message
news:38654240.45BAE724@hrz1.hrz.tu-darmstadt.de...
> Hi there!
> does anybody know where to get schematics for an extra midi-interface
> running on the serial or parallel port of a ST machine
> that supports another MIDI-in?
>
> i already know those two port-designs shown at
>
> http://www.freeweb.org/computer/vezz/atari/hardware/serial.htm
>
> but these won't do MIDI-in.
>
> thanx! kcalien@gmx.net
>
>

4635. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <ApD94.8483$Ke.4020@news21.bellglobal.com>
Source record: 68220
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steven Roth <s_roth@sprint.ca> wrote in message
news:s_roth-2012992330120001@spc-isp-osh-uas-05-13.sprint.ca...
> In article <NEk74.6801$ci.7576@news21.bellglobal.com>, "res"
> <res@sympatico.caNOSPAM> wrote:
>
> <snip>
>
> >Really? Try the newest version (2.5). I've had no problems with a
> >20-layer environment. Unless you are sysex and controller happy
>
> Yes. Lots of sysex and controller data. But, if the automation fades
> were performed in ProTools, then that would bring my RAM requirement down
> greatly...and improve resolution to 24-bit!

Are you saying the bit resolution is ram-dependent on PT?
In that case it would seem ram is the answer?

> >> All I want the TT to do is MIDI. That's all! I'm sick of the
> >> sluggishness that OMS in ProTools provides. And I'm also sick of the
> >> horrible automation that Logic Audio provides.
> >Pardon? What about the timing of midi on the Mac? Why not get another
> >cheaper Mac
> >that allows you multiple screens, current versions, etc? Even an iMac
would
> >work
>
> Mac MIDI interfaces are serial devices. The MIDI data is sent out one
> byte at a time. With the Atari (and specially ExPort) the data is sent
> out in parallel.
>
> Have you ever used OMS? I sometimes have to correct for a 20ms delay.

Unfortunately I spent 5 minutes with it and gave up. Get an SMP-II for the
TT
and that's it. For Cubase I mean. Or else get the Log3/Unitor2/SteadyEye
combo
for Logic.

> >And they are bloody cheap
> >I use Logic for all my automation, with Cubase as the main sequencer
> >Call me crazy
>
> You are crazy.

So then I'm insane for running 4 Atari computers just for midi?

> For me, Logic's automation and audio is sub-par compared
> with ProTools. Steinberg has dropped Cubase TDM.

That seems to be the common opinion.

>
> >> PC style cases are cheap. My G3 is in a rackmount already.
> >Please tell us how you rackmounted your G3. Did you do it yourself?
>
> The rack I used is from Marathon Computer:
> http://www.marathoncomputer.com/pr_prg3bw.html

hmmm...

4636. Re: USA:WTB/Trade For these Atari programs

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <UtD94.8485$Ke.4564@news21.bellglobal.com>
Source record: 68221

I have Zero-X.

Also have Lattice C if you are interested.

--

01:13 Monday December 27, 1999

remove NOSPAM to reply

Phantomm <phantomm@kih.net> wrote in message
news:38632865@athene.hdm-stuttgart.de...
> Greetings Atari Folks,
>
> Would like to find the following Atari ST/Falcon software/hardware
packages.
> Willing to purchase or trade Atari software/hardware for them.
> The Software must be on original disks with manuals and everything
> necessary to run them correctly and error free.
> The software and manuals must be in English. I'm looking for the
> latest/last versions but may accept earlier versions. Also if a
> 030/Falcon version was made then thats the one I'm most interested in.
> Some of these listed are Falcon only anyway.
> If you have any of these and don't want to part with them, I'd appreciate
> if you would e-mail me the version number especially if it's the last
> version so that I will know what version to ask for.
> Also will buy/trade overseas! Here is my want list...
>
> *Graphics/Music and etc*
> 1. CHAGALL
> 2. RAINBOW MULTIMEDIA 2
> 3. PRISM PAINT 2
> 4. CHROMA STUDIO 24
> 5. XENOMORF 2
> 6. PHOENIX
> 7. DA's PICTURE
> 8. TRUE IMAGE
> 9. SMURF
> 10. HARLEKIN 3
> 11. CHRONOS 3D
> 12. CYBER PAINT
> 13. RETOUCHE
> 14. PHOTOLINE
> 15. ARTWORX and Modules
> 16. PAPILLION
> 17. 3D CONSTRUCTION SET

> 18. STUDIO PHOTO
> 19. STUDIO SCAN
> 20. PAPYRUS GOLD
> 21. CLARITY FALCON with the Hardware
> 22. SEURAT
> 23. DA's REPRO
> 24. ZERO X
>
> *GAMES*
> 1. CIVILIZATION (by Microprose)
> 2. DOGFIGHT 80 Years if Aerial Warfare (by Microprose)
> 3. CAMPAIGN and any Mission Disks
> 4. F-19 STEALTH FIGHTER
> 5. GRAND PRIX (by Microprose)
> 6. RAILROAD TYCOON
> 7. BATTLE OF BRITIAN
> 8. STARDUST
> 9. WAR IN THE GULF
> 10. HOLLYWOOD HUSTLER
> 11. FUTURE WARS
> 12. Need Manual for The THIRD REICH
>
> *PROGRAMMING*
> 1. M.A.G.E. Majic Arcade Graphics Engine with Buttonz Basic.
> 2. DEVPAC DSP
> 3. DEVPAC for 030/FALCON
> 4. Any STOS Graphics/Multimedia programming software for FALCON.
> 5. GFA BASIC 3.6 or higher for TT/FALCON
>
> *HARDWARE*
> 1. VIDI-ST for the ST and for the FALCON if one was made.
> 2. SCREEN EYE Digitizer for the FALCON, working or not working.
> 3. EXPOSE Digitizer for the FALCON, working or not working.
> 4. CRAZY DOTS Graphics Card for the MEGA STE, working or not working.
> 5. NOVA GRAPHICS Card for the FALCON, working or not working.
> 6. MOUSEMASTER
> 7. THE BRUSH (graphics/mouse pen)
> 8. ALFA DATA TRACKBALL
> 9. KRAFT TRACK BALL
> 10. JOYSTICK EXTENDERS
> 11. UNIVERSAL SOUND CARD MIDI CONNECTOR CABLE
> 12. MIDI THRU CABLE
> 13. REPLAY 16 CARTRIDGE
> 14. VIDEOMASTER ST/STE CARTRIDGE working or not working.
> 15. VIDEOMASTER FALCON CARTRIDGE working or not working.
> 16. CARTMASTER
> 17. FALCON ANALOG 4/8 INTERFACE working or not working.
> 18. FALCON S/PDIF DAT INTERFACE working or not working.
> 19. FALCON SRC SAMPLE RATE CONVERTER working or not working.
> 20. VIDEO GENLOCK for the ST/STE.

> 21. VIDEO GENLOCK for the FALCON.
> 22. Sometype of hardware Ram extender for the MEGA STE.
> 23. DESKTOPPER and FREEKEYS for the FALCON.
> 24. FALCONSPEED 286 board for the FALCON, working or not working.
> 25. Any hardware Clocks that allow 44.1 khz recording on the Falcon.
> 26. Bottom motherboard shielding for the Falcon.
>
> *Any Atari stuff that you want to give away! Send list and I'll pay
> shipping for it.
>
> Send details to me at:
> phantomm@kih.net
>

4637. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <UtD94.8484$Ke.4564@news21.bellglobal.com>
Source record: 68222
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> > Does Cubase or Notator (original or Logic) work with the TT?
>
> Yes, except Cubase 2.0 maybe.

No, Cubase 2.0 does not run on the TT. 2.0 runs on TOS 1.4, 1.2 and lower.

4638. printer driver for SpeedoGDOS v4.1

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <3867064a$0$4652@news.execpc.com>
Source record: 68223

Hello,

I wish to use SpeedoGDOS (v4.1) with Atariworks.
Unfortuantely I am not able to get my document to print properly.

The install program prompts for Epson LQ-750
Yet when it installs it is Epson LQ-570.

Does anyone know if there is an Epson LQ-2500 driver available?
(An Epson LQ-1500 or LQ series would also work)

Thanks for your help.

Happy Holidays

ken

4639. BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: starlordqnet.com
Message-ID: <386714c3.0@news.qnet.com>
Source record: 68224

Does anyone know if C & R systems, who had BBS Express ST went under
or did they sell the program to someone else?

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4640. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%CF94.574$8x3.508@198.235.216.4>
Source record: 68225

On 26 Dec 1999 21:38:02 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 26.12.1999, Terry May <outrider@lvcm.com> wrote:
>
>> >What is CWAK when its home??.
>>
>> I don't remember what it stands for, but it was a program
>> that automatically converted archives from one format to
>> another, and also changed the file description on your BBS to
>> reflect the new extender.
>
>Sounds fun. Where can I find it?

Caught my attention too, I found a copy on the UMICH archives.
CWACS 3_02.zip

I am not certain if it is the same as above, as I haven't downloaded it yet, I just look at my printout of UMICH which is over 93 pages in size. It is in the archive section and says it converts all formats. Of course no mention is made of Gzip, or Tar etc.

Later Brian.

>-- >----------
>Martin-�ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---------- > "When the time comes, I will know and I shall be." Q-Funk > >.

4641. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <IDF94.576$8x3.508@198.235.216.4>
Source record: 68226

On 26 Dec 1999 21:35:06 , William Robinson wrote:

> Brian
>The problem (I think) lies in the DIAL.SCR where the flag is set for
>the dialer to fetch the IP address. The Free-online ISP is server
>assigned, as I understand?? If this is so,in the DIAL.SCR the
>Client_IP is disabled and $Get IP is enabled, this then fetches
>the IP address. I am not used to this gargon but this is how I
>interpret what I have read from all the TXT's I can find.
>I know from the STING.HYP file that there"s a fault with the
>"Your IP address is" statement in the DIAL.SCR. There is an
>ammendment.

Hi, Bill, I am going to email you a possible solution. I happen to use it
for my provider, and it Peter said that what I have done is very
rare and shouldn't have worked.

I don't feel like posting it as it can confuse others and doesn't always
work. Get some more proper responses before testing my simple cheat.

Later Brian.
>.

4642. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yDF94.577$8x3.508@198.235.216.4>
Source record: 68227

On 26 Dec 1999 17:12:16 , sntchr94 wrote:
>Thanks Brian, was just curious to know if I was missing something!
> John

Well, hopefully not anymore. Do you know wear snapper is? Perhaps you are
missing something?

>On 23 Dec 1999 09:55:06 , Brian Van TIlborg wrote:
>>On 20 Dec 1999 20:09:33 , sntchr94 wrote:
>>
>>>Hi Trevor,
>>> Are you running single or multi-tos? I'm running single. Could that be
>>>it?
>>> John
>>
>>If you have window buffers turned on, NEWsie should boot the url into its
>>own browser. I have been testing with this, and it is much faster than
>>waiting for CAB to load the page. Particularly if the URL Sucks:-).
>>
>>Anyways, this is a single TOS option.
>>
>>Later Brian.
>>
>>
>>>.
>>.
>
>
> ----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
> http://www.newsfeeds.com The Largest Usenet Servers in the World!
>------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
>.

4643. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <LDF94.578$8x3.508@198.235.216.4>
Source record: 68228

On 26 Dec 1999 17:18:22 , sntchr94 wrote:

> Brian,
> Agreed, locking up a NG is a bad idea but a minute more on-line would
>help save more than that on this end!
> John

Well, possibly. I have no idea what your provider has set the activity level at. I find the IPs that have unlimited time here, tend to disconnect inactive users in a very short period. My friend does as you do, writes online and simply reconnects when they disconnect him. Of course he is using a PC and a Multi Tasking system, so you don't have this luxury.

I have 1 hour of access from 9AM to 11:59PM then after Midnight to 9AM in the morning I have unlimited access. Which is essentially 10 hours PerDay. I seem to have enough time to write messages online, I have had up to 5 minutes. Sometimes I am disconnected sooner if they are really busy, then there is someone there manually borfing me.

If you think you need a hair more time to reply to messages, tell them you are an old lady and a slow reader with bad eyesight, with arthuritis, and no teeth, and see if they will up your inactivity level another minute or two.

Later Brian.

> ----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
> http://www.newsfeeds.com The Largest Usenet Servers in the World!
>------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
>.

4644. Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38672DB6.22B47A94@kki.net.pl>
Source record: 68229

Hi!

Does anybody know where can I find the Falcon schematic?

My F030 was broked down :-(that I need (good quality) schematic to
repair it.

Thanks in advance!

--

beST regards

Tomy
(montom@kki.net.pl)
Atari Falcon 030/68882

4645. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: robo@wsr11.free-online.co.uk
Message-ID: <QKH94.740$T3.28186@stones>
Source record: 68230

On 27 Dec 1999 08:41:53 , Brian Van TIlborg wrote:
>"On 26 Dec 1999 21:35:06 , William Robinson wrote:

>"Hi, Bill, I am going to email you a possible solution. I happen to use it
>"for my provider, and it Peter said that what I have done is very
>"rare and shouldn't have worked.
>"
>"I don't feel like posting it as it can confuse others and doesn't always
>"work. Get some more proper responses before testing my simple cheat.
>"
Brian
Finally made the connection here"s how.
Used your instructions, I did not fill in the
script except for the $GET_IP part.
I then OK'd the warning Dialogue and
then the connection was stable.
Many thanks to you and to all who helped.
REGARDS BILL

4646. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <U_H94.2425$J9.1769@news.indigo.ie>
Source record: 68231

On 26 Dec 1999 22:17:11 , Trevor Spencer wrote:
> My version only goes up to 4 options, what is the latest version and
> where can I get it from please?
>
> Looks like my system needs upgrading with STinG 1.22 as well!

Hi Trevor!

You can get the latest STiNG from http://sting.atari.org
and the updated CAB.OVL from: http://obooklage.free.fr/sti_cli.htm
(at the last time I checked, the last version was 5.66, but there
could be a new one now! They appear very regularly ;-)

Merry Christmas to all and a Happy New Year!

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4647. Re: Atari Enviromental Variables

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: zctek@aol.com
Message-ID: <19991227080542.24942.00002172@ng-fp1.aol.com>
Source record: 68232

Hi Sean,

I too have been appalled at the lack of information on the Environment Variable.
If you would like to discuss/ combine our knowledge on it via the net or phone we may both benefit from the exchange.

Regards, Clive Williams (02380-253413 Hampshire UK)

4648. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <847pfb$3ch$1@nyheter.chalmers.se>
Source record: 68233

In article <dreibel-2612992036240001@on-tor-blr-a58-02-706.idirect.com>,
Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
>In article <3866B4A3.95554B7@ihug.co.nz>, J, WILKINSON wrote:
>> "Daniel L. Dreibelbis" wrote:
...
>> > drives. Now it's just a matter of writing the proper software to handle

'just'...

>> > showing DVD on a Milan's screen.
>>
>> Which will just be a case of using a high power gfx card like a Voodoo3 or

The Voodoo3 has no DVD support except for hardware scaling.

>> ATI Rage128 that has on-card hardware MPEG II decoding. Tha transfer of data

The Rage128 has IDCT and motion compensation, but that still leaves quite
a bit of work for the processor (it's certainly a lot better than almost
all other chips, though (some, like the S3 Savage and nVIDIA's GeForce at
least do motion compensation)). For example, that card obviously has no
sound decoding whatsoever.

>> to the card from the DVD drive should be a piece of cake to handle, even for
>> a slower machine...

Unfortunately, that's not necessarily the case.

A friend of mine bought a Hollywood+ hardware DVD decoder board for his PC
and it was completely unusable with a 100 MHz Pentium.
The documentation said that a 233 MHz processor was required...

> hmm, is it THAT easy? I am duly impressed.

It would most definitely not be easy.

It's even possible that you wouldn't be able to get at the necessary
documentation (our attempts at getting hold of information about the
3D hardware on the RageII chip used with the Eclipse have been unsuccessful
so far, for example) and a DVD license (you need to be able to decrypt the
data on the disk after all) is probably not exactly cheap.
(I know the encryption has been cracked, but using that is not really
an option for a company.)

> I just had a thought, though - wouldn't you be able to do that with the
>Eclipse card on the Falcon utilizing a Rage card?

The RageII doesn't do motion compensation or IDCT, so there's no chance of any 68k processor getting close to usable DVD decoding (it does have a rather nice scaling engine, though) with that.

Of course, it would be possible to use a Rage128 (that would require a new device driver (though, probably not all that different)), but I'd be very surprised if there was any way a Falcon could provide the necessary data fast enough even to a dedicated decoder card like the Hollywood+.
I don't know why that card requires a 200+ MHz Pentium, but the Falcon, unfortunately, doesn't even have one tenth of that power.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4649. Re: Heard from Titan/Cortex?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <847pn6$3d5$1@nyheter.chalmers.se>
Source record: 68234

In article <v5Y74.6601$ht2.731572@news.flash.net>,
Michael and Nicole Freeman <nameerf@flash.net> wrote:
>Hello!
>
> Has anyone heard any news from Cortex Designs (Titan) lately?

Yes, I have.

>three since then, with no replies. I know there was some family
>problems back in September or October, but surely things would be

The problem in question didn't get any better until very recently.

>better now? Anyway, if Titan/Cortex is reading this, please respond
>back! Thanks!

I don't think David reads Usenet, but from what I heard he's at least
begun to do something about the company again.
Needless to say, he has quite a backlog...

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4650. Re: Weird problem with MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FnDsnq.pB@gem.win.co.nz>
Source record: 68235

Ralph Lowinski (rl@aquaplan.de) wrote:
: Hi,

: I have now installed MiNTnet 1.04 on my ct2-Falcon. After starting
: my script, pppd comes up and dials in. Then I can see with route my
: provider's and my (dynamic) IP. Now I can do ping, nslookup and
: traceroute and all three are working fine. But trying lymx or ftp
: no connection is possible. I think I have configured the necessary
: scripts right; I did it the same way as on some Linux boxes before
: and I never run in such a problem before: Either there was no
: connection at all or TCP and UDP were working also.

It does sound strange. Can you quote what error is reported? What about trying something simple like telnet or netcat? Perhaps you could check whether lynx or ftp fails only on your ppp link (but connects ok to your local host) or whether they fail regardless. I had a funny problem at one time which was caused by some erroneous settings for the PPP's MTU and MRU values: perhaps this is another thing to check (best not to specify anything and leave pppd to find a sensible default).

One common feature of ping, nslookup and traceroute is that they don't use TCP, unlike lynx and ftp. Maybe this is some kind of clue.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4651. Re: Help using an Ethernet & networking

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FnDsz4.py@gem.win.co.nz>
Source record: 68236

Brian Van TIlborg (madmax@bfree.on.ca) wrote:
: Stacy had a Megabus? I can see the Viking Monitor attached to it already.
: I have another Stacy inquiry. My brother in law had a STacy about 7 years
: ago and I remember when I installed a battery pack in it that it had the
: connector for external monitors, colour and monochrome. I also remember
: borrowing one for my CLub way back in 80s and it also had the monitor
: connection. Was there a STacy made without and external monitor connection?

As far as I am aware the STacy always had an external monitor connection.
I recall that the external monitor connection would work only with high
resolution monochrome monitors (not colour) but I may be mistaken or
perhaps it was a fault in that particular STacy.

Not all STacys have the mega bus. Ours does not, although a space exists
on the PCB for a megabus connector to be attached. But there is no gap in
the case via which such a connector could be accessed. Although I
understand the STacy's connector is electrically the same as the megabus,
this STacy in fact has a physically different connector, with three rows
of pins (whereas the Mega ST's connector has two rows). Maybe the earlier
models had one that was exactly the same as the Mega ST.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4652. What can I say?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FnE01w.7C@gem.win.co.nz>
Source record: 68237

Well I am delighted to learn that my Sokoban clone "Orb" has won the 1st place in the GEM game competition organised by Bengy Collins/Magic online and Place 2 be! (My other two entries, Pentagon and Asteroids, came 5th and 6th.)

Thanks to everyone who voted for me :-) And congratulations to the other winners and writers of the other entries, all of which were very good!

The URL for the competition:

http://www.place2be.de/mgc/contest.htm

My WWW page, where you can download Orb (among other things):

http://gem.win.co.nz/mario/

Now I am just waiting to hear what I have won. Hopefully it is a copy of N.AES 2, Papyrus or both!

Wishing a Happy New Year to all Atari users,

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

4653. Matrix TC 1006 graphic card

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: qlsara@netscape.net
Message-ID: <38676DF4.51BA674F@netscape.net>
Source record: 68238

Couple days ago I bought Matrix TC 1006 graphic card for my TT;
everything is fine
except pallete; instead of grey colour (for windows...) I have green
colour.

My TT configuration is:

TOS 3.06 germany
10 MB ST RAM
32 MB TT RAM
250 MB HDD
IBM G54 monitor
Plextor CD-R

I was trying to change pallete with programs included with drivers etc.
but I did not
have any success!

If anyone have expirience with Matrix TC 1006 graphic card, or have
program(s) for
monitor calibrating please, PLEASE let me know!!

Drazen Glojnaric

ada@atari.org

4654. Re: Y2K effect on Ataris with PC hardware boards?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: dk59@my-deja.com
Message-ID: <847vn0$7pl$1@nnrp1.deja.com>
Source record: 68239

The AT-Speed board in my 520ST seems to get its date and time from the
ST clock accessory, which I usually set from a TimeServer using the
neat little Time-setting program that works with STiNG.

Now as to whether the software that I run under AT-Speed are Y2K OK,
I'll find out pretty soon, I guess (although not on 01/01/2000, as I've
just moved and probably won't have them unpacked by then.).

Doug Kendall
Cooperstown, NY, USA

In article <38647cd8@athene.hdm-stuttgart.de>,

phantomm@kih.net (Phantomm) wrote:
>
> Has anyone gave much thought to what effect the Y2K bug will have
> on Ataris suchs as a MegaSTE with a ATONCE 386SX board or
> the Falcon with theFalconSpeed 286 board?
>
> Is it possible that since AFAWK the Ataris are Y2K ok that these PC
> boards will still run without problems since there running on Ataris?
>
> Also, do these types of PC emulator boards rely on the Atari System
> Clock for keeping the time and date or do they have their own?
>
> phantomm@kih.net
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4655. Re: Matrix TC 1006 graphic card

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38677a65.264682555@news.demon.nl>
Source record: 68240

On Mon, 27 Dec 1999 14:47:32 +0100, qlsara@netscape.net wrote:

>Couple days ago I bought Matrix TC 1006 graphic card for my TT;
>everything is fine
>except pallete; instead of grey colour (for windows...) I have green
>colour.
>
>My TT configuration is:
>
>TOS 3.06 germany
>10 MB ST RAM
>32 MB TT RAM
>250 MB HDD
>IBM G54 monitor
>Plextor CD-R
>
>I was trying to change pallete with programs included with drivers etc.
>but I did not
>have any success!
>
>If anyone have expirience with Matrix TC 1006 graphic card, or have
>program(s) for
>monitor calibrating please, PLEASE let me know!!

Hi,

make sure you select the other sync button in the setup stuff. SUB-D
or BNC. Save all the .INF files again and your green stuff is gone.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

4656. Re: What can I say?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9912271602250.160-100000@ozkhades>
Source record: 68241

On Mon, 27 Dec 1999, Mario Becroft wrote:

> Well I am delighted to learn that my Sokoban clone "Orb" has won the 1st
> place in the GEM game competition organised by Bengy Collins/Magic online
> and Place 2 be! (My other two entries, Pentagon and Asteroids, came 5th
> and 6th.)
>
> Thanks to everyone who voted for me :-) And congratulations to the other
> winners and writers of the other entries, all of which were very good!
>

Yeah, great :) I unfortunately just downright forgot to vote, but I had decided to give give Orb my top score, so I'm happy to hear that this Game won. Shows that my taste isn't that bad after all ;-) Congrats, Mario, you really deserved it! ;-)

Regards

Odd Skancke - ozk@atari.org

4657. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2712991137410001@spc-isp-osh-uas-05-33.sprint.ca>
Source record: 68242
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <ApD94.8483$Ke.4020@news21.bellglobal.com>, "res"
<res@sympatico.caNOSPAM> wrote:

>Are you saying the bit resolution is ram-dependent on PT?
>In that case it would seem ram is the answer?

No. I'm saying that MIDI has a resolution of 7-bits whereas Pro Tools
mixer automation (which is not dependant on MIDI) has a resolution of
24-bits.

>Unfortunately I spent 5 minutes with it and gave up. Get an SMP-II for the
>TT
>and that's it. For Cubase I mean. Or else get the Log3/Unitor2/SteadyEye
>combo
>for Logic.

Actually, synching the TT with my Pro Tools equipped Mac via SMPTE would
be foolish since MTC (with song-position pointer) provides greater control
and accurracy. Therefore, I don't need a SMP-II or Unitor. I have found
schematics for C-Lab's ExPort multi-port expander on the www. 64-channels
of MIDI is all I need.

>> >And they are bloody cheap
>> >I use Logic for all my automation, with Cubase as the main sequencer
>> >Call me crazy
>>
>> You are crazy.
>
>So then I'm insane for running 4 Atari computers just for midi?

You said it yourself: "Call me crazy." So, I did!

>> >> PC style cases are cheap. My G3 is in a rackmount already.
>> >Please tell us how you rackmounted your G3. Did you do it yourself?
>>
>> The rack I used is from Marathon Computer:
>> http://www.marathoncomputer.com/pr_prg3bw.html
>
>hmmm..

????

4658. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2712991138460001@spc-isp-osh-uas-05-33.sprint.ca>
Source record: 68243
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.MNT.4.10.9912221648001.121-100000@rakas>,
=?ISO-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:

>On 22.12.1999, Frank Lockwood <lockwood@nucleus.com> wrote:
>
>> On Mon 20-12-1999 23:30, Steven Roth wrote:
>>
>> SR> Mac MIDI interfaces are serial devices. The MIDI data is sent out one
>> SR> byte at a time. With the Atari (and specially ExPort) the data is sent
>> SR> out in parallel.
>>
>> I got news for you - MIDI is a serial protocol.
>
>You are both correct here:
>
>1) MIDI _is_ a serial protocol.
>
>2) Using the Export output expander, it is multiplexed from the
> parallel Centronics (to which it connects) to three MIDI OUTs.
>
>Just for completion, the LOG3 follows the same paradigm (parallel
>to multiple serial) by connecting to the cartridge port.

I will be using C-Lab's ExPort since I have found schematics for it on the
www. It's a very simple and cheap box to make.

4659. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <n07f6sc73km18jdrhhmutagh03rqqbprbf@4ax.com>
Source record: 68244

On Mon, 27 Dec 1999 08:41:31 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>I am not certain if it is the same as above, as I haven't downloaded it
>yet, I just look at my printout of UMICH which is over 93 pages in size.
>It is in the archive section and says it converts all formats. Of course no
>mention is made of Gzip, or Tar etc.

I don't think those formats were around back then, or if they were, they were hardly used by anyone. I believe it will only handle ARC, ARJ, LZH and ZIP files. But it's been a long time, so it's possible that you can tweak it to work with other file formats.

4660. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912271908040.210-100000@rakas>
Source record: 68245

On 27.12.1999, Steven Roth <s_roth@sprint.ca> wrote:

> I have found schematics for C-Lab's ExPort multi-port
> expander on the www.

URL please?

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4661. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3867F762.E58C1E3A@cable.A2000.nl>
Source record: 68161

Hi

Terry May wrote:
>
> On 26 Dec 1999 19:30:56 -0500, kenkast@dsrt.com (Kenneth L. Kast) wrote:
>
> >Terry, I am a lurker and not a talker, but you are really beginning to
> >irritate me. I have rarely agreed with Katherine's posts, but I will miss
> >her much more than I would ever miss you. Go away.
>
> No. Who the hell are you to tell me to go away?

Everybody has the right to give such an advice.
Unfortunately nobody has the obligation to follow it.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4662. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38680537.8622DE8B@ihug.co.nz>
Source record: 68162

Hi there,

Lonny Pursell wrote:
>
> All your tests must be done in the same color modes, otherwise
> dithering comes into play. I can tell you that CAB skips dithering
> entirely in all TC modes (15/16/24/32-bit) and makes surfing enjoyable.
> The depacking is the only thing you have to really wait on, that and
> download time. So surfing with a Falcon in TC mode with the Brainstorm
> depacker setup right, should be faster than a TT with a gfx card in TC.
> I've never had my Falcon on-line surfing, but I did do some jpeg loading
> tests and the Falcon beats my TT at loading jpegs in TC.

Agreed entirely!

Surfing with CAB displayed on a 29" Sony TV in 15/16 bit colour at a
resolution of 768*576 was -very- nice, and quite fast compared to the
same task done in 256 colours. It seems dither routines for MANY of
the programs we use are quite slow. In particular GEM-view and CAB
IMHO are lacking well-optimised dither routines...

With regard to unpacking JPEG's, if a program existed that could
create a 24-bit Targa image from a JPEG, and use DSP if present
(ie..one that runs on all Atari's), we would see the Falcon just
cream all the Atari's except for the 060 beasties and (maybe) 040?
This is because Targa images are normally uncompressed and the only
processing needed to create one from a JPEG is to unpack the JPEG.

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4663. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3868070C.AFA0A6F1@cable.A2000.nl>
Source record: 68163

Terry May wrote:

> >> No. Who the hell are you to tell me to go away?
> >
> >Everybody has the right to give such an advice.
>
> Didn't sound like "advice" to me. Sounded very much like a directive.
>
> >Unfortunately nobody has the obligation to follow it.
>
> I think it's very fortunate that we're not obligated to all share the same
> opinions. Apparently, you don't believe in free will.

Dont get me wrong. The misfortune is with the one that gives the advice.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4664. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: starlordnet.com
Message-ID: <38681af2.0@news.qnet.com>
Source record: 68164

On 27 Dec 1999 18:38:10 , Ralph Lowinski wrote:

>You need to send the author a short email to get the key to unzip the
>files.

If it's suppost to be so good and is suppost to be free, then why have
a password to unzip it? In my opion it's dumb. I D/L them and was all
set to read and maye figure out how to repair my power supply, then
the zip saysI need a stinking password after spending HOURS
downloading them at 14.4kb.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4665. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: starlordqnet.com
Message-ID: <38681af4.0@news.qnet.com>
Source record: 68165

On 27 Dec 1999 22:22:22 , Mike Harvey wrote:

>So, I'm not sure if he's willing to sell of or make it PD or whatever
>to the remaining ST users.
>
and I wanted to update mine and pick up new files so I could set up
the part time bbs locly again.

bummer ... if he's not going to support it anymore (here I've been
telling people he did) then maybe he should release it into PD with
a keyfile that worksforever.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4666. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <38682d38.18640751@news.jax.bellsouth.net>
Source record: 68166

On Mon, 27 Dec 1999 16:38:20 -0800, Terry May <outrider@lvcm.com>
wrote:

>On Mon, 27 Dec 1999 22:22:22 GMT, mharvey5@bellsouth.net (Mike Harvey)
>wrote:
>
>>Last time I saw a post about it I mentioned that I had not been able
>>to get thru to the support BBS for a couple of months. I got an
>>e-mail back saying he was relocating from PA to New Mexico I believe
>>and he didn't think he'd be setting up the Support BBS anymore.
>>So, I'm not sure if he's willing to sell of or make it PD or whatever
>>to the remaining ST users.
>
>Are you still running BBS Express! St, Mike?
>
>Anyone hear from Keith Ledbetter lately?

I still own and use it for personnel use from time to time. Don't
need it all that much anymore since the Navy is finally getting e-mail
and I can simply attach the file's to them to sent to/from work/home.
Use to use it alot to send data home to chart on the ST then print out
to a disk file and e-mail it back to work.

No, I haven't heard from Keith.

4667. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9912280424260.277-100000@ozkhades>
Source record: 68167

On 28 Dec 1999, it was written:

> On 27 Dec 1999 18:38:10 , Ralph Lowinski wrote:
>
> >You need to send the author a short email to get the key to unzip the
> >files.
>
> If it's suppost to be so good and is suppost to be free, then why have
> a password to unzip it? In my opion it's dumb. I D/L them and was all
> set to read and maye figure out how to repair my power supply, then
> the zip saysI need a stinking password after spending HOURS
> downloading them at 14.4kb.

Why is that dumb? The author of the DOITxxx archives put a LOT of work into these docs, and he only wants to know how many ppl actually use this. So, in an attempt to force you to contact him, he does it like this. All you need to do is mail the author, and you will get the key in your mail. This is how he finds out how many ppl actually use his work, if it is worth working on or not.

So, mail and ask for the key, nothing dumb about that, imho.

regards

Odd Skancke - ozk@atari.org

4668. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <849fui$9me$1@nnrp1.deja.com>
Source record: 68168

Dennis,

I hope helps out some.. BBS Express was uploaded to the Atari-users.net file area a few months ago.. the file description is below..

"BBS Express! ST v1.98a Uploaded: 8/22/99
Complete release of BBS Express! ST version 1.98a. BBS Express! ST is still copyrighted by C&R Systems. This this release is for free personal use.

Courtesy of: Rich Sanchez"

Visit http://www.atari-users.net/files and do a search on "BBS"

Rob
webmaster@atari-users.net
rmahlert@delphi.com

In article <38681af4.0@news.qnet.com>,
starlordqnet.com (Slc.Dennis Bishop) wrote:
> On 27 Dec 1999 22:22:22 , Mike Harvey wrote:
>
> >So, I'm not sure if he's willing to sell of or make it PD or whatever
> >to the remaining ST users.
> >
> and I wanted to update mine and pick up new files so I could set up
> the part time bbs locly again.
>
> bummer ... if he's not going to support it anymore (here I've been
> telling people he did) then maybe he should release it into PD with
> a keyfile that worksforever.
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

4669. Re: Simple Textprocessing with MEGA ST4 & HP-DJ500

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Larry Lefebvre <larryl@ctel.net>
Message-ID: <XrX94.720$Y2.19342@harpo>
Source record: 68169

I like Stevie, myself (a "vi" clone).

Larry

Bjoern Fischer wrote in message ...
>Hello,
>
>I plan to use my good ol' MEGA-ST4 for simple textprocessing
>tasks. For this I am looking for an application that supports
>HP's PCL. I don't have any idea which software I should use.
>Is there free software doing the job? If not, how may one get
>software, that isn't sold anymore, legally?
>
>Thank you.
>
> Bjoern Fischer
>
>--
>(sig_t*)NULL

4670. 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <946343943@acpu.com>
Source record: 68170

"Frank Gregory" <corvair2@bright.net> asks politely:

C > Can an ST emulate an 8bit Atari with any reliablility? I have
C > a 1040 ST and a bunch of 8 bit computers and limited room. I
C > would love to have the ST be able to run the 8bit stuff. Any
C > suggestions?

There is STXformer, by Darek Mihocka of Emulators, Inc. He says that STXformer is 'dead', but I have several versions of it here. Apparently there is some hardware stuff to do - about connecting a 5.25 floppy drive to the ST, IIRC. I have never done anything with it, so I can't help you there.

Be aware that there is no way on earth to make an emulator act completely like 'the real thing', IMHO. But they can be a lot of fun - the first time I saw 'Welcome to Macintosh' on an ST's screen (Spectre), I knew what 'hog heaven' meant :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... For Reply, send a self-abused stomped elephant to...
___ Mountain Reader II - #00000077

4671. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3hgyi.1igaxj861irdoN%doitarchive@atari-computer.de>
Source record: 68171

Tomy <montom@kki.net.pl> wrote:

> Does anybody know where can I find the Falcon schematic?

http://www.fortunecity.com/skyscraper/quadra/455/

> My F030 was broked down :-(that I need (good quality) schematic to
> repair it.

Thatï¿½s a problem..
Saw only copys with bad quality. Also that was developers got from
atari..

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4672. Why Atari is STILL the best

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: carmel_andrews@my-deja.com
Message-ID: <84aa7b$r06$1@nnrp1.deja.com>
Source record: 68172

The interesting thing I wish to mention, Is that the PC/games console fraternity
(unfortunately I now count myself as one of them, as I also own a playstation and an Amd K6/2 400 64meg, shitty windoze 95 (Atari o/s and TOS are much better,
and I still use and own to this day and that the PC/playstation will never replace
my love fo Atari, PC is too obsolete itself) anyway this PC/games console fraternity
is constantly putting down the Atari format, but what they forget is that a large amnount of the technology the games sonsoles/PC currently uses can
actually be traced back to technology that Atari pioneered, created or were inovators/inventors of, for example, the concept of the 'Plug in and Play' PC, is actually based on the design concept of the original a800/a400 systems
In that these first atari systems featured a removable CPU board/card (a bit like replacing a pentium with a P2 or 3) , a removable personality board/card which contained either a c/gtia and antic and pokey chip (a bit like upgrading existing graphics/sound cards in today's pc's),
crappy o/s (windoze) which is almost as old as the original a800/a400 systems, as windoze/mac os and variants (workbench and tos incl.) are all based on smalltalk from xerox, an o/s or language designed in 1980 by alan kay (ex atari)
PC memory bank switching, originally invented by Atari (according to IBM's patent website)
USB- the latest, hottest, in thing in todays PC scene, isn't just based on the Atari SIO protocol's, but from what I was told was actually patented and designed by the same person (JOE DECUIR- who also designed pokey and the greatest video game ever- and you can forget that crap about sonic, supermario tomb raider or quake they are mere pretenders, I'm talking real computers games like STAR RAIDERS)
Then we have the concept of the removable memory module (also refered to as the 'plug in' memory module) also called simms,dimms and sipps
, again this is based on 2 atari inventions the removable ram cartridge for the vcs, and the modular design of the A800 and A400 memory system, as the a800's plug in memory modules are actually based on the concept from various reserch and development projects from the vcs technology (both the concept of plug in/removable cartriges and prgrammable cartridges and initial stages of research/development into plug in memory modules all came out of Atari's vcs technology, including atari's concept of the custom made chip ie shifter/glue/antic c/gtia/tia pokey, and the technology behind the Jag, Panther and lynx/falcon
I would infact go as far as saying that if it wasn't for Atari, most if

not all of modern
computer and video games hardware technologies would not exist, infact companies like IBM, DELL, COMPAQ, SONY, SEGA and NINTENDO and the rest own a substancial ammount of their success to Atari
I would actually go further and say the if your'e buying sega's, nintendo's, sony's, dell's, compaq's hardware, all your'e actually buying is Atari's technology, or Atari designed technology, manufactured by someone else in someone elses electronic box.. unless you beg to differ

Anyway I can only hope that come the millenium, come's the second coming, Atari that is, and not the late JC
In saying that while atari are still under the ownsership of the crap they call hasbro, you got more chances of seeing the next millenium (1.1.3000), winning the UK national lottery (est. at 14-16 million to one) or seeing humans travel at the speed of light within the next 150 years (186k m/sec), then you have of seeing that crap they call hasbro doing anything positive with atari, Atari a software company, yeah just like Sega manuf's. jeans of nintendo makes soap powder and unilever make tv's... Wake up Hasbro and smell the coffee

Sent via Deja.com http://www.deja.com/
Before you buy.

4673. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <Ki3a4.11169$7S.8443@news20.bellglobal.com>
Source record: 68173
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steven Roth <s_roth@sprint.ca> wrote in message
news:s_roth-2712991137410001@spc-isp-osh-uas-05-33.sprint.ca...
> In article <ApD94.8483$Ke.4020@news21.bellglobal.com>, "res"
> <res@sympatico.caNOSPAM> wrote:
>
> >Are you saying the bit resolution is ram-dependent on PT?
> >In that case it would seem ram is the answer?
>
> No. I'm saying that MIDI has a resolution of 7-bits whereas Pro Tools
> mixer automation (which is not dependant on MIDI) has a resolution of
> 24-bits.

Are you talking zipper noise or timeline accuracy?

> >Unfortunately I spent 5 minutes with it and gave up. Get an SMP-II for
the
> >TT
> >and that's it. For Cubase I mean. Or else get the
Log3/Unitor2/SteadyEye
> >combo
> >for Logic.

> Actually, synching the TT with my Pro Tools equipped Mac via SMPTE would
> be foolish since MTC (with song-position pointer) provides greater control
> and accurracy.

Of course you wouldn't need to sync with SMPTE in that situation, though
many friends
have had problems with PT's midi sync, and had to revert to SMPTE.

> Therefore, I don't need a SMP-II or Unitor.

The SMP provides 2 midi ins and 4 midi outs as well, and Unitor2 provides
2/2.
Not only SMPTE. I'm saying the SMP is simply rock solid.
Log3 with Unitor2 gives 5 outs for 6 altogether.

> I have found
> schematics for C-Lab's ExPort multi-port expander on the www. 64-channels
> of MIDI is all I need.

It is my understanding that the timing of Export is not as good as Unitor.
Not sure if would work on the TT.

Which program are you going to use on the TT anyway? Logic or Cubase?

I'm certainly not trying to tell you what to do, but rather trying to
clarify
your intended use.

4674. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: s_roth@sprint.ca
Message-ID: <s_roth-2812991236580001@spc-isp-osh-uas-05-28.sprint.ca>
Source record: 68174
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Ki3a4.11169$7S.8443@news20.bellglobal.com>, "res"
<res@sympatico.caNOSPAM> wrote:

>Steven Roth <s_roth@sprint.ca> wrote in message
>news:s_roth-2712991137410001@spc-isp-osh-uas-05-33.sprint.ca...

>> No. I'm saying that MIDI has a resolution of 7-bits whereas Pro Tools
>> mixer automation (which is not dependant on MIDI) has a resolution of
>> 24-bits.
>
>Are you talking zipper noise or timeline accuracy?

I am referring to absolute resolution. Some sequencers do interpolate
MIDI values beyond the 0 to 127 range. But, interpolation is nothing more
then approximation...which I want to avoid.

>Of course you wouldn't need to sync with SMPTE in that situation, though
>many friends
>have had problems with PT's midi sync, and had to revert to SMPTE.

I have yet to run into such problems. With initial tests of my G3
ProTools synching a collegue's MegaSTe running Notator Logic, MTC worked
as expected.

>It is my understanding that the timing of Export is not as good as Unitor.
>Not sure if would work on the TT.

I've been in contact with Emagic and they tell me that ExPort has the
better timing of the two.

>Which program are you going to use on the TT anyway? Logic or Cubase?

On the TT, I will most definitely use Logic. I currently use Logic Audio
Platinum on my G3, so it is an obvious choice.

4675. Linux and X

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn86hu6f.nhl.mlake@melake.erols.com>
Source record: 68175

I'm trying to install X on an Atari TT running Linux. I've tried to compile the X source and I've tried just downloading and installing the binary, and with both methods I get the same thing .... when I try to run startx I get "xinit: No such file or directory". The xinit program resides where it should be.

Can someone give me a clue here. Is there a HOWTO or FAQ on installing X somewhere? Or maybe there's a better newsgroup, or a mailing list, for this question?

Thanks.

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/the-beach http://melake.erols.com/genealogy

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/the-beach http://melake.erols.com/genealogy

4676. Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <84b0m7rtn6@gxsn.com>
Source record: 68176

Hi,

I have a System Solutions Mini harddrive (External) for sale.

Its has 127Mb capacity, includes all drivers, disks, manuals,
the link cable (to connect to ST). Its all boxed and in excellent
condition.

Bargain at 70 UK pounds.

If interested email;

agra@globalnet.co.uk

4677. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <84b0lqrtn2@gxsn.com>
Source record: 68177

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

4678. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <84b2snhno1@news1.xs4all.nl>
Source record: 68178

On 27 Dec 1999 01:35:33, Daniel L. Dreibelbis wrote:
>In article <3866B4A3.95554B7@ihug.co.nz>, J, WILKINSON wrote:
>
>> Hi there,
>>
>> "Daniel L. Dreibelbis" wrote:
[...]
>> Which will just be a case of using a high power gfx card like a Voodoo3 or
>> ATI Rage128 that has on-card hardware MPEG II decoding. Tha transfer of data
>> to the card from the DVD drive should be a piece of cake to handle, even for
>> a slower machine...
>>
>
> hmm, is it THAT easy? I am duly impressed.
>
Yes DVD-data, but what about DVD-video with copy-protected and region-
code that has to be cheked. Not to speak about the official secrecy
surrounding the keys and decoding of videostreams...
The reason no DVD-video is on Linux: you have to pay 5000 dollars for
the license plus a non-disclosure agreement and the operating system
has to be able to keep decoded data outside reach of users who want
to copy digitally.

Does anybody know if TOS/MinT/magic wil conform to the stringent
prescriptions of the owners of the DVD-video methods?

At least Windows does not but they cannot pass that station...

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4679. Re: Atari Enviromental Variables

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84b68n$p98$1@plutonium.compulink.co.uk>
Source record: 68179

In message <19991227080542.24942.00002172@ng-fp1.aol.com>, zctek@aol.com said:

>I too have been appalled at the lack of information on the Environment
>Variable.
>If you would like to discuss/ combine our knowledge on it via the net or phone
>we may both benefit from the exchange.

I'd like more info as well, though I have some CPXs with which you can set
the variables under TOS.

With MagiC it's done in MAGIC.INF; in the latter case, make sure you
modify the correct one - I spent hours trying to work out why I couldn't
get LED to find its AREAS.BBS file, until Steve Sweet asked which file I
was modifying. I said the one in the GEMSYS\MAGIC\UTILITY\EXTRAS, but as
he pointed out that's a commented example amd I *should* have been
modifying the one in the root of C:\, which somehow I had overlooked.
Once I did that, all was well. For safety's sake I write-protected the
sample one, so that I can't make the same mistake again, I hope!

You live and learn - and I post this in case others can use the tip :-)

Happy New Year to all
/Peter/

4680. Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84b68n$p99$1@plutonium.compulink.co.uk>
Source record: 68180

I have at last started to get my Falcon with MagiC up and running, but am still having problems with where to save the various *.INF files to.

A strange thing: I have set up Thing as the desktop and to use Kobold when more than 4 files are to be copied or deleted. This works, but for some reason it uses the German texts in Kobold rather than the English ones. There is no problem when running Kobold from the desktop, only when called automatically by Thing. I know that the KOBOLD.PRG file has both languages in it, with the correct one chosen by recognising the TOS language, presumably. But why does this not work from within Thing?

Happy New Year to All
/Peter/

4681. Re: Vector Graphics Utilities?

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38692157$0$159@news.zetnet.co.uk>
Source record: 68181

On 28 Dec 1999 17:34:19 , Jerry Martin wrote:

| . . . . .
|2) I am also looking for an autotracing program (i.e. convert bitmaps
| (any format) to GEM metafiles) I know there were some commercial
| programs available in the past, but what's available now?

There was Avant, available from System Solutions. I have a demo
dated 1991 with no save function. On the Hades it doesn't show *.IMG
files properly although I think it did on the TT.

I think Arabesque Pro can also do this. Currently available from the
samw supplier (I bought a copy in November).

John Logan

4682. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <38692459.0@news.qnet.com>
Source record: 68182

On 28 Dec 1999 05:02:51 , Rob wrote:
>Dennis,
>
> I hope helps out some.. BBS Express was uploaded to the Atari-
>users.net file area a few months ago.. the file description is
>below..
>
>"BBS Express! ST v1.98a Uploaded: 8/22/99
>Complete release of BBS Express! ST version 1.98a. BBS Express! ST is
>still copyrighted by C&R Systems. This this release is for free
>personal use.
>
>
>Courtesy of: Rich Sanchez"
>
>Visit http://www.atari-users.net/files and do a search on "BBS"
>
>Rob
>webmaster@atari-users.net
>rmahlert@delphi.com
>
Thanks.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

4683. Re: 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38691E06.3285367F@free.fr>
Source record: 68183

Frank Gregory a ï¿½crit :
>
> Can an ST emulate an 8bit Atari with any reliablility?

There is an 8bit emulator on umich, but I doubt it is fast enough on a
stock ST. You'd be better of with a PC emulating both an ST and an 8bit.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4684. Re: HELP: Need CHECKDISK 3!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38692055.2F203DC9@free.fr>
Source record: 68184

```
J WILKINSON a ï¿½crit :
>
> Hi Nicholas,
>
> Nicholas Bales wrote:
> >
> > J WILKINSON a ï¿½crit :
> > >
> > > Can someone PLEASE email me a zipped chkdsk3? I cannot be
> > > bothered waiting days to reload the WADfile from the net
> > > and I need a working chkdsk anyhows...until I get it I
> > > will NOT touch the partition my games stuff is on...
> >
> > It's at http://bales.online.fr/atari/files
>
> You are a Saint, and if you run for President I will vote for
> you!

Now that's a let down. I was actually running for local god these days
;-)

>
> Thanks ever so much!!
>

Let's say it's Xmas present!

--
||| Nicholas Bales, Toulouse, France
===|||========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

4685. Re: Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: k drury <kenneth_drury@bigfoot.com>
Message-ID: <84bb7r$q1r$1@news5.svr.pol.co.uk>
Source record: 68185

Oscar Agra <agra@globalnet.co.uk> wrote in message
news:84b0m7rtn6@gxsn.com...
> Hi,
>
> I have a System Solutions Mini harddrive (External) for sale.
>
> Its has 127Mb capacity, includes all drivers, disks, manuals,
> the link cable (to connect to ST). Its all boxed and in excellent
> condition.
>
> Bargain at 70 UK pounds.
>
> If interested email;
>
> agra@globalnet.co.uk
>
> IS this a fair price ?
> NOT BEING SACASTIC OR ANYTHING
AS I NEED ONE BUT DON'T KNOW THE GOING RATE !
>
>
>

4686. Atari Online News, Etc. #01-43

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hjvBOFB.dpj@delphi.com>
Source record: 68186

```
A-ONE #0143 12/24/99

~ Juno Offers Free Web! ~ People Are Talking! ~ Mozilla Previews
~ States Want Net Taxes! ~ Space Invaders For N64 ~ Ask Jeeves To Fight
~ Toys R Us Fails Santa! ~ ISPs To Hunt Viruses! ~ Y2K Failures
~ Intel Goes After AMD! ~ Dumbest Bosses Crowned ~ Happy Holidays!

-* Cordless Mice And Keyboards! *-
-* Quarter Of Online Purchases To Fail *-
-* Amazon.com Founder Is Time Person Of Year! *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |- E-mail subscription: dpj@delphi.com
/ \_____________/ \ A-ONE's WEB Site
\ \ | | | | / / http://people.delphi.com/dpj/a-one.htm
ww ooooo----ooooo ww http://members.delphi.com/a1mag
```

4687. Vector Graphics Utilities?

Newsgroup: comp.sys.atari.st
Date: 1999-12-28 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <vw6a4.2544$J9.1832@news.indigo.ie>
Source record: 68187

Hi all,

I am wondering if there is some utility out there which might carry
out the following:

1) I need to convert vector graphics formats from atari GEM to windows
WMF (also Mac PICT would be helpful). Is there anything
freeware/shareware or even a commercial utility which someone might
like to sell/exchange?

2) I am also looking for an autotracing program (i.e. convert bitmaps
(any format) to GEM metafiles) I know there were some commercial
programs available in the past, but what's available now?

Thanks in advance for any help,

Jerry

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4688. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <blea4.190$sr.210@198.235.216.4>
Source record: 68096

On 27 Dec 1999 13:33:04 , J WILKINSON wrote:
>Hi there,
>
>Brian Van TIlborg wrote:

>I did a test last nite to refresh my memory. I unpacked a 790x504 JPEG
>into GEM-view with DSP on/off. With DSP on the actual depacking time was
>around 6-7 seconds, but then I used Floyd-Steinberg dither with an octree
>palette and the total time was 1 minute 22 seconds. When I switched DSP
>off the depacking took almost a minute alone, with a total time around
>2 minutes 20 seconds. The dither method is the same so will take the same
>time so the actual raw depacking part IS about 8-9 times faster with JPEGD
>than GEM-views own 68k based rout on an 030 at 32MHz...

Ok, I am having a problem with the DEPACKING then as I am never ever
anywhere near 6-7 seconds with GEMVIEW or CAB. The dithering I understand
and accept. However with GEMVIEW and the JPGD program running, I always
see the ------------- occuring.

So why are my times SLOWER with JPGD loaded then when it is not?
Perhaps you will have to send me your Falcon;-).

>Understandable! If I ever get a Tempest PPC board I'm not looking forward
>to even REMOVING the PowerUp2 board my Falcon has in it...

There is a PPC board coming for the Falcon? See I am in the dark again:-).

>> Off Topic.
>> By the way, one of my heros is a Kiwi who passed away an few years back,
>> named John Britten, who built the Britten motorcycle. I have a tape, that
>> is truly remarkable.

>John Britten lived in my home city, Christchurch. We regarded him as an
>eccentric but genius individual. I've seen the garage he used to design
>the V1000 bike, and it really is a garage just like you and I would park
>our cars in! To think he could take on the Japanese big boys and win was
>incredible! It is sad that he lost his battle with cancer, and also sad
>I haven't seen one of his bikes race at the local raceway yet!

I figured when I saw your Signature that there could be a chance you were
aware of him. The movie/Documentary of John Britten reaffirms that he was
and eccentric genius. I just decided all kiwis where like him. What is more
incredible is that not only did he beat the Japanese Big boys, The fastest
motorcycle in Racing the last decade has been the DUCATI and he beat them,
with riders of less calibre then the factory Ducati riders.

As I am aware there are only 6 motorcycles of the final prototype, and they were all raced with spectacular results. I haven't heard of anyone racing a Britten now for 2 years as they are worth a fortune to collectors today and racing has a way of destroying a fortunes in a millisecond. The Britten was raced in Canada in its first prototype and WON. Not even the bike that really made him noticed.

Well it is unfortuneate that you haven't seen one raced. Unfortuneately it never seemed like the Britten was racing, until you saw the other motorcycles that where squirming and sliding, trying to maintain the pace.

It should be easy for you to get the tape "One mans Dream", it sums up everything and may be the only way to see the Britten. Pascal Picotte is a friend of mine, and was the Factory Ducati rider, when the Britten pulled alongside him, in the race, and then accellorated past in a large effortless wheelie at Daytona.

Well, that should be enough off topic to make an Atari user Cringe but I have two hobbies and they are Ataris and Motorcycles:-).

Perhaps I am missing a module from GEMVIEW? Perhaps the JPG overlays in CAB aren't being recognised in the module folder. I don't know what is up but it definitely is slower than the TT.

By reducing the Fonts on the Falcon, I at least solved the slow page formatting that the Falcon had. It really wasn't any faster than my ST before. It still isn't that much faster and I am certain, I am overlooking something to obvious.

Later Brian.

>Kind regards,

>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.

4689. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <slea4.192$sr.210@198.235.216.4>
Source record: 68097

On 26 Dec 1999 20:32:49 , Lonny Pursell wrote:
>On Sun, 26 Dec 1999, Brian Van TIlborg wrote:

>> I understand CAB being slow. But I am not understanding why my Falcon is so
>> much Slower displaying a Picture than the TT. I can only imagine how fast
>> the TT is with a graphics card.

>All your tests must be done in the same color modes, otherwise
>dithering comes into play.

Yes, however in 16 colour mode the TT is twice as fast as the Falcon in 16
colour.

> I can tell you that CAB skips dithering
>entirely in all TC modes (15/16/24/32-bit) and makes surfing enjoyable.

Not on a stock Falcon, in 40 columns. However it is faster in True colour,
but see my results, only 11 seconds are saved in True Colour, and this is
still 40 seconds slower than the TT in 16 colour. I do not feel well.

>The depacking is the only thing you have to really wait on, that and
>download time. So surfing with a Falcon in TC mode with the Brainstorm
>depacker setup right,

This is what I am trying to do. Somehow Brainstorms JPGD program isn't
being acknowledged by GEMVIEW or CAB. I am very positive of this. Or else
my DSP doesn't work? This possible?

> should be faster than a TT with a gfx card in TC.

That would be nice. However, if you send me a Graphics card for the TT, I
would be happy to prove you right once again.

>I've never had my Falcon on-line surfing, but I did do some jpeg loading
>tests and the Falcon beats my TT at loading jpegs in TC.

STock Falcon? What version of JPG overlay are you using? Could you email it
to me. Do you have it in the work path or the Module folder. My latest
version of JPGD is 12,25,94 do you have a later one? Do you know of a DSP
test program?

Thanks
Later Brian.

>
>.

4690. Re: STing Failed connection

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Slea4.194$sr.210@198.235.216.4>
Source record: 68098

On 27 Dec 1999 11:06:24 , William Robinson wrote:

>>"I don't feel like posting it as it can confuse others and doesn't always
>>"work. Get some more proper responses before testing my simple cheat.
>>"
> Brian
> Finally made the connection here"s how.
> Used your instructions, I did not fill in the
> script except for the $GET_IP part.
> I then OK'd the warning Dialogue and
> then the connection was stable.
> Many thanks to you and to all who helped.
> REGARDS BILL

Well, after 2 years, I have finally helped someone:-).
Good to hear things are working for you Bill.
Now there are two of us using a similar format.

Later Brian.

>.

4691. Nethack and Y2k

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <84c34m$7eb$1@athena.netset.com>
Source record: 68099

Almost sounds like a joke doesn't it. Well from what I've been
able to ascertain it is not. That is that NetHack is not y2k compliant.

Now my question is does anyone know if the Gem version of Nethack
has this problem? I talked to warwick awhile back and he said someone had
talked to him about the atari code sometime fairly recently. So maybe
this person will know if they are about. I have a message off to warwick
(allison sorry forgot that the first time), but I don't know if he will
have any idea about it's status or not. It has been a few years since
he's used an atari.

The problem is related to save games. I'm not certain to what
extent, but there seems to be a bit of attention being paid to it in the
linux community. Problem basically seems that you will not be able to use
an old save file after the date rollover. There were updates made to the
main nethack core and to it's other variants on other platforms.

So my question is does anyone know if we need it here? And is
there someone out there with a good gcc setup that willing to go into the
code and update it if necessary?

As I said this almost sounds like a prank. But if it is, it's
fooled alot of people.

Dan Ackerman
aka baldrick@netset.com

4692. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <plha4.22136$Ke.7521@news21.bellglobal.com>
Source record: 68100
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> >Of course you wouldn't need to sync with SMPTE in that situation, though
> >many friends
> >have had problems with PT's midi sync, and had to revert to SMPTE.
>
> I have yet to run into such problems. With initial tests of my G3
> ProTools synching a collegue's MegaSTe running Notator Logic, MTC worked
> as expected.

Interesting, as my friend's setup wouldn't stay in sync for 15 minutes

> >It is my understanding that the timing of Export is not as good as
Unitor.
> >Not sure if would work on the TT.
>
> I've been in contact with Emagic and they tell me that ExPort has the
> better timing of the two.

I'm sure Unitor is better. Please double check for your sake. It's been
well documented.

> >Which program are you going to use on the TT anyway? Logic or Cubase?
>
> On the TT, I will most definitely use Logic. I currently use Logic Audio
> Platinum on my G3, so it is an obvious choice.

If you haven't already, get v2.5.

4693. Re: What can I say?

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <B48EF6E2.ED6%collins@bulli.com>
Source record: 68101

> Now I am just waiting to hear what I have won. Hopefully it is a copy of
> N.AES 2, Papyrus or both!

Good Job mario! The comments for the games have not been completely compiled yet, but your games all did very well - if not with points, with positive comments. One of the things I hoped to accomplish with the Comments section of the Vote form was to give authors feedback for their programs. This, on the Atari platform especially, is a prize in itself IMHO. And every entrant got lots of good constructive comments.

And about your prizes, yes you will get both. Infact, to be specific, you will receive:

A Renegade CD, Atari Computing mags, A Radium CD , Latest version of MagiC (mac/pc/milan or Atari) NAES 2.x and papyrus office!

Plus a Web button to put on your page stating "1st place, MGC99!" :)

The complete list of prizes, who won what etc will be online very shortly.

Bengy

4694. Teleprompt software?

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e3juec.n3dupu15edahcN%rlcolli@ibm.net>
Source record: 68102

Is there any teleprompting software for a 1040ST that can run from a floppy?

Thanks!

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

4695. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912290947330.108-100000@rakas>
Source record: 68103

On 29.12.1999, res <res@sympatico.ca> wrote:

> > I've been in contact with Emagic and they tell me
> > that ExPort has the better timing of the two.
>
> I'm sure Unitor is better. Please double check.
> It's been well documented.

I concur, as I recall both reading about it and testing this.

The prefferred order: Unitor, ST's own ports, Export.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4696. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3869d071$0$162@news.zetnet.co.uk>
Source record: 68104

On 28 Dec 1999 20:45:10 , JI Logan wrote:
>On 27 Dec 1999 16:36:20 , Terry May wrote:
>
>| . . . .
>|>Everybody has the right to give such an advice.
>|
>|Didn't sound like "advice" to me. Sounded very much like a directive.
>|
>|>Unfortunately nobody has the obligation to follow it.
>|
>|I think it's very fortunate that we're not obligated to all share the same
>|opinions. Apparently, you don't believe in free will.
>
>
>Freedom carries with it obligations, which include not upsetting
>people unnecessarily.
>
>
>John Logan
>

Well put John, I'll second that.

I would like to see Katherine once again posting to this newsgroup. She is clearly a highly experienced and knowledgeable person where our platform is concerned and I am sure that even those who do not share her views agree that we can all benefit from her knowledge.

Paul

4697. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946459206.13966.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 68105

Hi,

Karl Samyn <saka@village.uunet.be> wrote in message
news:38694701.33941463@village.uunet.be...

> I use XBoot on my F030. Every time when I boot in MagiC and want to
boot
> in MiNT on my next reboot, I have to boot twice. This because
> magicsrc.prg and magxboot.prg are before the xboot.prg. This is done
as
> advised in the Magic Manual. But is this really necesary?
> I tried to place the Xboot before everything, but then when I boot
MagiC
> it looks like (it is) xboot is loaded twice...

I don't know XBoot at all, so regard this as just a pointer.

With SuperBoot, it has a method of tellling if the boot process went through to the end, in the form of an additional auto program which runs last. With this arrangement, you can run SuperBoot before MagiC, so that when MagiC reboots SuperBoot realises it hasn't gone through a full boot process and doesn't run again. According to the docs (from memory, mind), this is deliberately to cater for auto programs which force a reset in this way.

I'm wondering if XBoot has a similar function somewhere which you need to configure as this is obviously a common enough scenario for SuperBoot to have catered for it.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4698. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916670-56926AEicMi@wanadoo.be>
Source record: 68106

From: madmax@bfree.on.ca (Brian Van TIlborg)
Date: Sun, 26 Dec 1999 19:54:05 GMT

Hi Brian,

>>Photoline and Papillon don't take advantage of the DSP, but Vision does,
>>so I suppose on the Falcon this one should come out tops...
>
>Now I am interested:-). I am surprised Photoline doesn't take advantage of
>the DSP?
No photoline doesn't want anything to do with the DSP, it will take advantage
of the coprocessor if available . A DSP is a number cruncher, so it's very
good at things like depacking JPEG's. However there's more in life then
depacking or packing JPEG's. That's where the coprocessor comes in..the 68882
does a nice job with JPG's but is also used for various functions like
filtering, calculating vectors, ...etc

>I don't even know what Papillon is other than a movie with Paul Newman. <g>.
??? I know a movie called Papillon featuring Steve McQeen... but no Paul
Newman...
Besides being a film it's also a graphic program from ASH. One of it's main
features is the ability to handle animated GIF's.
Oh, there's also a book called Papillon, that's what the film is based on,
great book ...;-)

>>In general Photoline is the best allrounder. It can handle most formats,
>>loads all of them extremely fast and the displayed pic looks good.
>
>How about as an external viewer for CAB? a little bit of overhead, I would
>think. I have actually never tried using external viewers within CAB.
It depends on what you wanna do. When you load a webpage containing JPG or
GIF these will always be displayed *IN* CAB, by CAB. However, when you click
on a thumbnail and you have a external viewer installed, the pic will be
loaded and displayed by the external program... There's no reason why you
shouldn't use Photoline or Vision as external viewer, they'll eat about 200Kb
more memory, but will give you much more options then eg. Gemview.

> CAB 2.8 is
>>very slow but the displayed picture is very good. Draconis Pro is the
>>slowest, the pic looks ugly and in true color mode is not correctly
>>displayed.
>
>I understand CAB being slow. But I am not understanding why my Falcon is so
>much Slower displaying a Picture than the TT. I can only imagine how fast
>the TT is with a graphics card.
Forget the graphic card for a minute...

I suppose you're loading pics on the TT in VGA 16 color mode... are you using the same mode on the Falcon or is it set to 256 colors? AFAIK a Falcon it's overall speed drops quiet a lot in 256 colors. The pic has to be build up in memory, which is slow and keeps the processor busy as well. On a TT the VGA mode doesn't occupy a lot of room, and if you have fast ram it's loaded in there, adding some additional speed.

Now comes the graphic card...
With a graphic card the picture is build in the cards memory, and the cards processor will display the pic lightning fast...
That's the difference with a DSP, the DSP will decrunch the JPEG very fast, but then it's all up to the processor and the slow memory... Try scrolling or zooming a 1600x1200 image, you'll now what a mean...
The ideal combination would be a Falcon with Graphic Card I guess :-)

>What is a good ramdisk program for both the Falcon and the TT?
>I don't need a recoverable one. And if it works good on the ST, that is
>fine too:-).
I recommend MDISK 6.94 works with all Atari's and has some extra nice features and is very reliable. I you run MagiC then go for RAMDISK.XFS, this is a ramdisk with variable size.
Have a look in your mailbox.... ;-)

>>All these tests have been done with a ATI Mach64 graphic card with Nova
>>driver. I suppose that doing the same tests on a Milan II with a ATI
>>Rage II 128 card, will decrease the loading times to less then a second.
>>A mouseclick so to speak...;-)
>
>Bah, you are making me sad. <G>.
Yep, I know what you mean... why don't you follow my exemple? start saving, you've got at least six months left...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4699. Re: Harddrive for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <g32eyTANsea4Ewug@steverosie.demon.co.uk>
Source record: 68107

In article <84bb7r$q1r$1@news5.svr.pol.co.uk>, k drury
<kenneth_drury@bigfoot.com> writes
>>
>> IS this a fair price ?
>> NOT BEING SACASTIC OR ANYTHING
>AS I NEED ONE BUT DON'T KNOW THE GOING RATE !

Hi

YES, it's a good price and if I had the spare dosh I wouldn't hesitate
to buy it. You can expect to pay quite a bit just for the host adapter,
ï¿½50+ for an external SCSI case....

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4700. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <8XwZaWAXxea4EwPQ@steverosie.demon.co.uk>
Source record: 68108

In article <386714c3.0@news.qnet.com>, starlordqnet. com <?@?.?> writes
> Does anyone know if C & R systems, who had BBS Express ST went under
>or did they sell the program to someone else?
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>

Hi

If someone can find out the authors details, wherever they are in the world, I may be interested in continuing support (if possible) for the program etc...

Please use the following address if you are going to reply to this via email. ONLY USE THIS ADDRESS FOR THIS THREAD ONLY.

atari@euphony.net

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4701. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Ovma4.2644$J9.1859@news.indigo.ie>
Source record: 68109

On 29 Dec 1999 02:28:40 , Brian Van TIlborg wrote:
> version of JPGD is 12,25,94 do you have a later one? Do you know of a DSP
> test program?

Hi Brian,

I have emailed you a DSP test program which I have on my falcon. (I
have the nemesis board fitted).

I am aware that *my* Nemesis isn't quite what is should be, when I use
any DSP-aware program (CAB/Truimage) under MagiC with Nemesis switched
on, the system freezes. I am using Magic 5.11. I need the higher
system clock to feed my 'need' to have a 800*608 screen ;-) So it's
either high res display, or fast image loading....

Any ideas on this one?

Thanks,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4702. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Rvma4.2645$J9.1859@news.indigo.ie>
Source record: 68110

> >What is a good ramdisk program for both the Falcon and the TT?
> >I don't need a recoverable one. And if it works good on the ST, that is
> >fine too:-).
> I recommend MDISK 6.94 works with all Atari's and has some extra nice features
> and is very reliable. I you run MagiC then go for RAMDISK.XFS, this is a
> ramdisk with variable size.
Hi Dennis,

Where can I get RAMDISK.XFS. I am interested in trying out the ramdisk
approach to CAB's cache.

Cheers,
Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4703. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <386929CF.769DDA72@ihug.co.nz>
Source record: 68111

Hi there,

Lonny Pursell wrote:
>
> Glad you are having fun! Yup the gfx has turned out to be the
> best purchase I've made for my system. I got lucky and found
> a CrazyDots II.

A nice find indeed!

> Sorry I quoted that entire previous msg, but I'm still not completely up
> to par with pine editing controls. ;-)

I used Pine for years on VT102/ANSI terminal emulation and still
think it has its merits over the likes of the inbuilt emailer
in Netscrape I'm currently using!

Happy New Year from New Zealand!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4704. Re: HELP: Need CHECKDISK 3!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38692AC0.CD284A59@ihug.co.nz>
Source record: 68112

Hi there,

Nicholas Bales wrote:
>
> J WILKINSON a ï¿½crit :
> > You are a Saint, and if you run for President I will vote for
> > you!
>
> Now that's a let down. I was actually running for local god these days
> ;-)

In that case I'll pray for you!

I'm an atheist but I'm prepared to make this one exception! :)

Thanks again and enjoy your New Years celebrations...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4705. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <386a0ac0$0$162@news.zetnet.co.uk>
Source record: 68113

Hi Thomas,

On 29 Dec 1999 00:17:35 , Thomas Binder wrote:

>Karl Samyn <saka@village.uunet.be> wrote:
>> Any help or comments are welcome.
>
>Make XBoot the first program, create a file called autoexec.bat in your
>Auto-folder and write the names of all your Auto folder programs into
>it, one per line, but leave magxboot.prg and xboot.prg out. For example,
>the file might look like this:
>
>nvdi.prg
>blowboot.prg
>
>Only MagiC will look for this file, and, if one is found, only start
>those programs listed in it, in the order they appear. If one file does
>not exist, it will be silently ignored. Of course, one problem remains:
>XBoot will not be run on warm boots with MagiC, only before MagiC is
>initially run.

Many thanks for posting this - I had also been wondering how to get XBOOT
to work with MagiC. I've just done as you suggested and it works well.

I also found it useful to use some SET commands in XBOOT to re-name some
Auto folder PRGs so that I can boot different MagiC set-ups from XBOOT.

Cheers

Paul

4706. Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: nick@boroughloch.demon.co.uk
Message-ID: <946479831.14428.0.nnrp-10.d4e43732@news.demon.co.uk>
Source record: 68114

Does anyone know wherte I could get hold of a copy of Positive Image V.2. Floppyshop, who developed it, are out of business..Did anyone take over the marketing of it?
Thanks in advance.

Nick Keir

4707. Caesar for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Marek Dankowski <marketing@netlimit.com>
Message-ID: <iPma4.3288$qa3.64696@news.tpnet.pl>
Source record: 68115
Cross-posted to: alt.games.atari,comp.sys.atari.st,fr.comp.sys.atari

Hi.
I have one question.
Where is "Caesar" computer game for Atari to download?
Greetings.
Marek "PoFo" Dankowski.
http://portfolio.atari.org

4708. [ACH] ATARI 1040 STF

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Cerceris <erisaf@club-internet.fr>
Message-ID: <84dc0qchp1@front5.grolier.fr>
Source record: 68116
Cross-posted to: club-internet.annonces.informatique,comp.sys.atari.st,fr.comp.sys.atari,fr.petites-annonces.informatique,fr.petites-annonces.informatique.materiel

Bonjour

Je recherche un bon vieux 1040 STF sans ?cran.. (mais eventuellement avec des accessoires ou livres..)

(je suis int?ress? aussi par un Mega ST1,2,4)

Amicalement
Eric

4709. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Eric McCormack <earthshaker@midsouth.net>
Message-ID: <386A35E7.342B85C4@midsouth.net>
Source record: 68117
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

With that fact in mind- it is granted that he posts a bit (but
excessively? Not by my reckoning.).
But the problem that he has been posting about isn't funny at all. The
person that Ben is looking for is hammering nails in the Ataris coffin.
Ben is a nice guy that I have gotten parts from on occasion and never
had a problem. Screwing over a nice guy counts as downright EVIL in my
book. He may not have meant it as things do happen, but Ben at least
deserves an explanation. If we don't look out for each other as a
community, who will?

Just my 0.02-

Eric

Sean Connery wrote:
>
> In article <386412D3.27AEAAA1@jps.net>, John Kolak <jkolak@jps.net> wrote:
> >Well, I haven't seen Ben's posts for a long time. In fact I was
> >wondering if he was still around.
>
> Congrats!! Your newsreader has gone sentient and auto-added him to your
> killfile!
>
> The posts are relentless, just like Mav said. Multiple copies, x-posted,
> per week. If you have not been seeing them, your ISP's Usenet feed may be
> lacking!
> --
> -=-
> Desmond Llewelyn, 1914-1999 [] PGP pub key @ http://pgp5.ai.mit.edu

--
Do Not Remove This Tagline Under Penalty Of Law

4710. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Kcra4.590$sr.339@198.235.216.4>
Source record: 68118

Whats up with this when an old message REAPPEARS posted before christmas,
and when it reappears it is in html?

Or, hey ERIC whats UP?

On 22 Dec 1999 17:43:35 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>This message is in MIME format. Since your mail reader does not understand
>this format, some or all of this message may not be legible.
>
>------ =_NextPart_000_01BF4D69.A1E8FC2E
>Content-Type: text/plain
>
>This message uses a character set that is not supported by the Internet
>Service. To view the original message content, open the attached
>message. If the text doesn't display correctly, save the attachment to
>disk, and then open it using a viewer that can display the original
>character set. <<message.txt>>
>
>------ =_NextPart_000_01BF4D69.A1E8FC2E
>Content-Type: text/plain;
> name="message.txt"
>Content-Transfer-Encoding: quoted-printable
>Content-Disposition: attachment;
> filename="message.txt"
>
>Path: =
>col.hp.com!news.dtc.hp.com!nntp.hpl.hp.com!hplabs.hpl.hp.com!news.sri.co=
>m!newsfeed.stanford.edu!newsfeed.berkeley.edu!newsfeed1.swip.net!swipnet=
>!newsfeed1.funet.fi!nntp.inet.fi!central.inet.fi!inet.fi!read2.inet.fi.P=
>OSTED!not-for-mail
>Newsgroups: comp.sys.atari.st
>From: =3D?ISO-8859-15?Q?Martin-=3DC9ric_Racine?=3D =
><q-funk@funkyware.atari.org>
>X-Sender: q-funk@rakas
>Subject: Re: Terry's PC Choice vs. Atari
>In-Reply-To: <Np884.9895$ak.10446@news20.bellglobal.com>
>Message-ID: <Pine.MNT.4.10.9912230040220.85-100000@rakas>
>References: <83o8gc$fj3$1@news.asu.edu> =
><Pine.MNT.4.10.9912221653200.121-100000@rakas> =
><Np884.9895$ak.10446@news20.bellglobal.com>
>MIME-Version: 1.0
>Content-Type: TEXT/PLAIN; charset=3DISO-8859-15
>Content-Transfer-Encoding: 8BIT
>Lines: 24
>Date: Wed, 22 Dec 1999 22:43:35 GMT

>NNTP-Posting-Host: 194.251.105.99
>X-Trace: read2.inet.fi 945902615 194.251.105.99 (Thu, 23 Dec 1999 =
>00:43:35 EET)
>NNTP-Posting-Date: Thu, 23 Dec 1999 00:43:35 EET
>Organization: Sonera corp Internet services
>Xref: col.hp.com comp.sys.atari.st:189102
>
>On 22.12.1999, Steve Bailey <bailey.steven@sympatico.ca> wrote:
>
>> > Try BeOS. It recycles the best ideas from AmigaOS and TOS, and
>> > can run over standard PC hardware as well.
>>=20
>> Can you give us a bit more info on BeOS? I have never heard
>> of it and have really no idea if it is worth checking out.
>
>I suggest looking at http://www.be.com with a good browser.
>The screenshots and specs are enough to make one orgasm.=20
>
>Of course, as noted by someone else in this thread, not all PC
>and Mac hardware is supported yet, but if someone does their
>homework right and ensures that the hardware they intend upon
>using is already supported (changing graphics card or other bits
>to adapt their kit, if necessary) this is a great OS.
>
>--=20
>---
>Martin-=C9ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---
> "When the time comes, I will know and I shall be." Q-Funk=20
>
>------ =_NextPart_000_01BF4D69.A1E8FC2E--
>
>.

4711. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Xcra4.591$sr.339@198.235.216.4>
Source record: 68119

On 23 Dec 1999 03:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>This message is in MIME format. Since your mail reader does not understand
>this format, some or all of this message may not be legible.
>
>------ =_NextPart_000_01BF4D89.4B7B0539
>Content-Type: text/plain
>
>This message uses a character set that is not supported by the Internet
>Service. To view the original message content, open the attached
>message. If the text doesn't display correctly, save the attachment to
>disk, and then open it using a viewer that can display the original

<snip> Boy this is annoying, is this a special MS service? I find reading Q-funks posts once is enough to make me sick. Is this Bill Gates Secret Weapon? I noticed it repeated the Terry May PC CHOICE twice. I do think it is an EVIL weapon.

Is everybody getting this or is it just me hallucinating. A bad dream, all Q-Funks posts will be sent twice and the second time in HTML courtesy of MS internet exchange.

>--=20
>--
>Martin-=C9ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>--
> "When the time comes, I will know and I shall be." Q-Funk=20
>
>
>------ =_NextPart_000_01BF4D89.4B7B0539--
>
>.

4712. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <kdra4.593$sr.339@198.235.216.4>
Source record: 68120

On 29 Dec 1999 00:25:53 , Karl Samyn wrote:
>hello,
>
>Since a time now, I'm using MagiC and MiNT on my F030. Buth I had some
>troubles last days with my MiNT-setup.
>When switching back to MagiC I constatated this :
>I use XBoot on my F030. Every time when I boot in MagiC and want to boot
>in MiNT on my next reboot, I have to boot twice. This because
>magicsrc.prg and magxboot.prg are before the xboot.prg. This is done as
>advised in the Magic Manual. But is this really necesary?
>I tried to place the Xboot before everything, but then when I boot MagiC
>it looks like (it is) xboot is loaded twice...

I haven't found a way around this. If you place XBOOT first, then Magic,
Magic will boot, the reboot bringing you back to Xboot where you would
select your Magic Choice again and then Boot in Magic. If you have Magic
First then you get XBOOT and all choices. When you want to get rid of Magic
however you will end up rebooting twice.
Kind of a vicious circle. I like XBOOT but many Magic users don't even use
a boot Manager.

So no matter how you slice it you get TWO XBOOTS whenever Magic gets
Installed. Thats My Experience.

>Any help or comments are welcome.
>
>Pleace keep in mind that this is not intended to favorise on of these
>two OS's both have there advantages and disadvantages :-)

Glad you have done this. I intend to do the same. Right Now I have Geneva
and Magic on the TT and want to add Mint. Same with my Falcon.

At least you don't have a crazy problem. There is one way I think to avoid
it totally.

Use HD Driver. Set up Magic on one Partition and Mint on another. Then
choose the partition you wish to boot on. I guess Autos and Accs would be
duplicated on each partition, but I could be mistaken as I haven't done
this setup.

Another way is to set up TWO AUTO Folders, AUTO and AUTOX, then run a BATCH
file that loads AUTOX and turns AUTO into AUTOX back and forth. This is
actually how I received my Falcon with 3 Different Auto Folders, X,Y,Z and
set up with NeoCLI. While It is neat, I ended up installing Xboot.

Later Brian.

>THX for the help.
>
>--
>Saka -- Karl Samyn
>ICQ : 19321298
>ir telecommunications
>.

4713. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199912290629.a50317@wun.maus.de>
Source record: 68121

Hallo Trevor!

TS>My version only goes up to 4 options, what is the latest version and
TS>where can I get it from please?

The latest version should be 5.66, and may be obtained from
http://obooklage.free.fr/sti_cli.htm.
Don't forget to update the rsc file, too!

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

4714. Looking for Navarone clock cartridge program

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Michael <mhop@snip.net>
Message-ID: <lb3j6ss19mi1c57jusclggjtgaonvtgpb7@4ax.com>
Source record: 68122

A friend accidentally erased his time setting program on his Navarone
cartridge clock. It's small from what I hear, so if anyone has it,
I'd appreciate it if you could either mail it to me or post it, and
I'll forward it to him.
Thanks.

mhop@snip.net

4715. Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <sJta4.47$J_1.121@198.235.216.4>
Source record: 68123

I have just noticed something very strange on comp.sys.atari.st and some other NG I am in.

The first case is that I am missing an Entire Thread. What is happening is that two three of four messages will have been posted to the thread and I will have missed them. I only know that they have been posted, because there is a response.

In this Case, since Terry May seems to reply to everything, I am getting all his replies to peoples comments. However I have never seen the original post. Now I thought that this thread was dead. Until the responses started to come. I try to post a reply and my message does not appear in my downloads. I can reply over and over again for one thread and never see the reply, I have no idea if they are going through.

Other threads appear to be alright.

But now this is occurring to me in other NG where the threads become very long.

It would appear like a NEWsie Problem.

I haven't noticed this before with .94 but if someone else has, please let me know. I don't mean just missing a few posts here and there. THis seems to occur to everyone. I mean, where all you can see are the replies to a post, in this case from one person only, and your posts don't appear in the thread. No matter how many times you send them and how much further in the thread you choose to reply.

If Terry May wasn't replying, I would not have seen any posts whatsoever in the thread. It is like everyone in this thread is put into a kill file except for Terry. Did I set it up wrong again:-).

Finally what is with all of Q-FUNKS posts being duplicated in html? One sent in Pine, the next sent by the MS internet Exchange. Seems they just screw everything up. I would like this silliness to end. Can I email someone about this?

It is hardly a benefit to read Martins posts more than once, I never like reading them in the first place.

Later Brian.

4716. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <946498462-797310AEicMi@post3.tele.dk>
Source record: 68124

>From: madmax@bfree.on.ca (Brian Van TIlborg)
>Date: Wed, 29 Dec 1999 17:07:03 GMT
>
>On 23 Dec 1999 03:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>>This message is in MIME format. Since your mail reader does not
>understand
>>this format, some or all of this message may not be legible.
>>
>>------ =_NextPart_000_01BF4D89.4B7B0539
>>Content-Type: text/plain
>>
- snip -
>
>Is everybody getting this or is it just me hallucinating. A bad dream, all
>Q-Funks posts will be sent twice and the second time in HTML courtesy of
>MS internet exchange.
>

No,- you are not the only one. I got 3 yesterday and one more today.
cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

4717. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <8Gua4.2718$J9.1863@news.indigo.ie>
Source record: 68125

As far as I know, FaSTClub took over distribution of this prog. Their
website is http://www.cix.co.uk/~stclub

On 29 Dec 1999 15:03:51 , Nick Keir wrote:

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4718. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912291617500.111-100000@TT030>
Source record: 68126

On Wed, 29 Dec 1999, Brian Van TIlborg wrote:

> On 27 Dec 1999 13:33:04 , J WILKINSON wrote:
> >Hi there,
> >
> >Brian Van TIlborg wrote:
>
>
>
> >I did a test last nite to refresh my memory. I unpacked a 790x504 JPEG
> >into GEM-view with DSP on/off. With DSP on the actual depacking time was
> >around 6-7 seconds, but then I used Floyd-Steinberg dither with an octree
> >palette and the total time was 1 minute 22 seconds. When I switched DSP
> >off the depacking took almost a minute alone, with a total time around
> >2 minutes 20 seconds. The dither method is the same so will take the same
> >time so the actual raw depacking part IS about 8-9 times faster with JPEGD
> >than GEM-views own 68k based rout on an 030 at 32MHz...
>
> Ok, I am having a problem with the DEPACKING then as I am never ever
> anywhere near 6-7 seconds with GEMVIEW or CAB. The dithering I understand
> and accept. However with GEMVIEW and the JPGD program running, I always
> see the ------------- occuring.

On my Falcon with the DSP/GEMView the "------" bar literally pops on
the screen. I don't see it move left to right as I do on the TT.
Is the DSP cookie in the cookie jar?

> So why are my times SLOWER with JPGD loaded then when it is not?
> Perhaps you will have to send me your Falcon;-).
>
>
> >Understandable! If I ever get a Tempest PPC board I'm not looking forward
> >to even REMOVING the PowerUp2 board my Falcon has in it...
>
> There is a PPC board coming for the Falcon? See I am in the dark again:-).
>
> >> Off Topic.
> >> By the way, one of my heros is a Kiwi who passed away an few years back,
> >> named John Britten, who built the Britten motorcycle. I have a tape, that
> >> is truly remarkable.
>
>
> >John Britten lived in my home city, Christchurch. We regarded him as an
> >eccentric but genius individual. I've seen the garage he used to design
> >the V1000 bike, and it really is a garage just like you and I would park

> >our cars in! To think he could take on the Japanese big boys and win was
> >incredible! It is sad that he lost his battle with cancer, and also sad
> >I haven't seen one of his bikes race at the local raceway yet!
>
> I figured when I saw your Signature that there could be a chance you were
> aware of him. The movie/Documentary of John Britten reaffirms that he was
> and eccentric genius. I just decided all kiwis where like him. What is more
> incredible is that not only did he beat the Japanese Big boys, The fastest
> motorcycle in Racing the last decade has been the DUCATI and he beat them,
> with riders of less calibre then the factory Ducati riders.
>
> As I am aware there are only 6 motorcycles of the final prototype, and they
> were all raced with spectacular results. I haven't heard of anyone racing a
> Britten now for 2 years as they are worth a fortune to collectors today and
> racing has a way of destroying a fortunes in a millisecond. The Britten was
> raced in Canada in its first prototype and WON. Not even the bike that
> really made him noticed.
>
> Well it is unfortuneate that you haven't seen one raced. Unfortuneately it
> never seemed like the Britten was racing, until you saw the other
> motorcycles that where squirming and sliding, trying to maintain the pace.
>
> It should be easy for you to get the tape "One mans Dream", it sums up
> everything and may be the only way to see the Britten. Pascal Picotte is a
> friend of mine, and was the Factory Ducati rider, when the Britten pulled
> alongside him, in the race, and then accellorated past in a large
> effortless wheelie at Daytona.
>
> Well, that should be enough off topic to make an Atari user Cringe but I
> have two hobbies and they are Ataris and Motorcycles:-).
>
>
> Perhaps I am missing a module from GEMVIEW? Perhaps the JPG overlays in CAB
> aren't being recognised in the module folder. I don't know what is up but
> it definitely is slower than the TT.
>
> By reducing the Fonts on the Falcon, I at least solved the slow page
> formatting that the Falcon had. It really wasn't any faster than my ST
> before. It still isn't that much faster and I am certain, I am
> overlooking something to obvious.
>
> Later Brian.
>
> >Kind regards,
>
>
> >Chris Wilkinson, Christchurch, New Zealand.
> >/|\ ATARI Falcon030 owner.
> >.
>

>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4719. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386a7b6e$0$161@news.zetnet.co.uk>
Source record: 68127

On 29 Dec 1999 15:03:51 , Nick Keir wrote:
|Does anyone know wherte I could get hold of a copy of Positive Image
|V.2. Floppyshop, who developed it, are out of business..Did anyone
|take over the marketing of it?

I think FAsT Club are selling this now.

John Logan

4720. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912291601470.111-100000@TT030>
Source record: 68128

On Wed, 29 Dec 1999, Brian Van TIlborg wrote:

> On 26 Dec 1999 20:32:49 , Lonny Pursell wrote:
> >On Sun, 26 Dec 1999, Brian Van TIlborg wrote:
>
> >> I understand CAB being slow. But I am not understanding why my Falcon is so
> >> much Slower displaying a Picture than the TT. I can only imagine how fast
> >> the TT is with a graphics card.
>
>
> >All your tests must be done in the same color modes, otherwise
> >dithering comes into play.
>
> Yes, however in 16 colour mode the TT is twice as fast as the Falcon in 16
> colour.

The TT has no blitter, so the Falcon may gain some advantage at displaying
the image faster? I really dunno if that would effect results as it
depends on how much the VDI accesses the blitter.

Also the dithering is done by the CPU and not the DSP. The DSP only
depacks so that is why TC modes show big speed differences. Although
the DSP may depack extremely fast on the Falcon the dithering in 16 color
mode will be majorly slow at 16mHz.

> > I can tell you that CAB skips dithering
> >entirely in all TC modes (15/16/24/32-bit) and makes surfing enjoyable.
>
> Not on a stock Falcon, in 40 columns. However it is faster in True colour,
> but see my results, only 11 seconds are saved in True Colour, and this is
> still 40 seconds slower than the TT in 16 colour. I do not feel well.
>
> >The depacking is the only thing you have to really wait on, that and
> >download time. So surfing with a Falcon in TC mode with the Brainstorm
> >depacker setup right,
>
> This is what I am trying to do. Somehow Brainstorms JPGD program isn't
> being acknowledged by GEMVIEW or CAB. I am very positive of this. Or else
> my DSP doesn't work? This possible?

I have heard strange stories about bad DSP chips, but I would think it
would completely non-functional if that were the case. Like it would
crash or freeze up? Maybe someone else knows more about that.

> > should be faster than a TT with a gfx card in TC.
>

> That would be nice. However, if you send me a Graphics card for the TT, I
> would be happy to prove you right once again.

I wish it was possible to hand out gfx cards to fellow Atari users,
but I cannot do that. I'll keep playing the lottery in the mean time. ;-)

> >I've never had my Falcon on-line surfing, but I did do some jpeg loading
> >tests and the Falcon beats my TT at loading jpegs in TC.
>
> STock Falcon? What version of JPG overlay are you using? Could you email it
> to me. Do you have it in the work path or the Module folder. My latest
> version of JPGD is 12,25,94 do you have a later one? Do you know of a DSP
> test programs?>

All my machines are stock, all I added was RAM and/or FPU's.
It's posted on Flinny's page specifically labeled "DSP version".
Atm I have removed the monitor from my Falcon so I can run 2 monitors
on my TT at the same time. I cannot fetch the OVL or see the version
info, sorry. I do recall it's in the Module path. I don't know of a test
prg but that is a good idea for just such a situation where one is
unsure. Be nice if someone would make such a prg.

_____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4721. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84dutk$7ro$1@news3.icx.net>
Source record: 68129

On 27 Dec 1999 22:22:22 , Mike Harvey wrote:

->Last time I saw a post about it I mentioned that I had not been able
->to get thru to the support BBS for a couple of months. I got an
->e-mail back saying he was relocating from PA to New Mexico I believe
->and he didn't think he'd be setting up the Support BBS anymore.
->So, I'm not sure if he's willing to sell of or make it PD or whatever
->to the remaining ST users.

Last time I talked to Rich directly, via e-mail, I got basically
the same response. That e-mail address is now dead, unfortunately,
and I've not heard anything new from him.

He told me then, than he would let BBS Express go for the right
price, but nobody had offered enough... ;-(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4722. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84dv0c$7ro$2@news3.icx.net>
Source record: 68130

On 27 Dec 1999 16:38:20 , Terry May wrote:

->Are you still running BBS Express! St, Mike?

Sorry to butt in, but I am... ;-) (see .SIG)

->Anyone hear from Keith Ledbetter lately?

Man, I've not heard anything from Keith L. in ages!

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4723. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <386a8086$0$155@news.zetnet.co.uk>
Source record: 68131

Hello Brian,

It's not only you ! I imagine this is just the start, wait until
1st January 2000 :-))

On 29 Dec 1999 19:56:59 , Brian Van TIlborg wrote:
>
>AAAAAAAAAAAARRRRRRRRRRRRRRRGGGGGGGGGGGGGGGGHHHHHHHHHHHHHHH!!!!!!!!!!
>
>Martin whats UP? Why are all you messages duplicated now? Why in Html.
>Why are some appear 5 to 6 days after being posted?
>Is it only me seeing this trash?

Cheers

Paul

4724. Re: Looking for Navarone clock cartridge pr

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <E1wa4.65$J_1.30@198.235.216.4>
Source record: 68132

On 29 Dec 1999 14:25:37 , Michael wrote:
>A friend accidentally erased his time setting program on his Navarone
>cartridge clock. It's small from what I hear, so if anyone has it,
>I'd appreciate it if you could either mail it to me or post it, and
>I'll forward it to him.
>Thanks.

Better the time stops now:-). I thought I heard the Navarone wasn't Y2K
happy? Anyone know?

Later Brian.

>mhop@snip.net
>
>.

4725. re: x zero for st

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: superelbow@cableinet.co.uk
Message-ID: <386A902C.506B@cableinet.co.uk>
Source record: 68133

can anyone supply a crack for the demo or even better a working copy of
X Zero for the atari ste. tia. Superelbow

4726. Changing FOLDER dates

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <84e35kqej1@newsg1.svr.pol.co.uk>
Source record: 68134

Can anyone tell me if there is a program to change the date of a FOLDER. I know there are plenty of programs to change file dates, but I can't find anything for folders.

The reason? My replacement desktop (Kaosdesk) sorts folders into alphabetic order when files in the directory are sorted by date, which is the default. I like this.

Unfortunately my file selector sorts the folders as well as the files by date, and this can sometimes make it difficult to readily find the one I want.

If I can find a program to easily redate the folders then I can make the date order the same as the alphabetic order, and everything will be sweetness and light, regardless of whether I am looking at a directory or the file selector.

I COULD make a new set of folders in the correct time order and transfer the contents of the original ones over to them (laborious) but this would make it difficult to add a new folder in the right position at a later date.

I'm probably asking this question at the wrong time as all you ST owners are going to find that, in spite of what you believe, your computers will not cope correctly with the year 2000 because only ONE of the two clocks will roll over satisfactorily on December 31st without there being an X-Bios patch to correct this glitch installed in your auto folder; and you will then all be pre-occupied with trying to sort out this problem. The mal-operations you may have with applications after we enter 2000 will most probably be due to the fact that the two clocks are out-of-step rather than with the programs themselves.

A happy new year to you all anyway, and a thank-you in advance to anyone that can help me with my folder problem!

George Moulder

4727. Paul L. Flieshman contact me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <84e3hcsej1@as102.tel.hr>
Source record: 68135

```
Paul Flieshman from UK contact me at: sandrija@pravo.hr.
```

4728. looking for Nova scanner driver or trading...

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: sandrija@pravo.hr
Message-ID: <84e47dsej2@as102.tel.hr>
Source record: 68136

Hi!

I'm looking for demo of Nova scanner driver for Mustek paragon,
version above 1.22, anyone who knopws where to find it contact me
please.
Also, willing to trade Scan-X (Umax and Microtek version) for the
registered version of Nova...

4729. Re: Double posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <386A681C.96FFD8C1@jps.net>
Source record: 68137

Hasn't happened to me Brian.

Brian Van TIlborg wrote:
>
> Is everybody getting this or is it just me hallucinating. A bad dream, all
> Q-Funks posts will be sent twice and the second time in HTML courtesy of
> MS internet exchange.
>

4730. Probleme de l'an 2000 chez Microsoft :-)

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912292126.a81@su2.maus.de>
Source record: 68138

Hallo a tous,

hier soir, dans les nouvelles de la radio SWR3 (sud-ouest de la RFA)
ils ont dit qu'il y a un bogue de l'an 2000 chez M. Bill Gates:

Comme il y a un probleme avec Windows2000 ou Office2000 (je ne le sais
plus lequel), ils vont publier dans le mois prochain un livre avec
date de publication 'janvier 1900'.

Je ne pouvais pas cacher une certaine joie de l'humour mauvaise, mais
j'etais seul dans ma voiture.

Und TTschï¿½
ps

4731. Re: Linux and X

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <84bivn$o7m$1@nnrp1.deja.com>
Source record: 68188

hello,

Funny you should mention Linux and the X Server.. I just got it
working last night on my TT.

But for m68k Linux... try the comp.os.linux.m68k newsgroup.

Rob
webmaster@atari-users.net
rmahlert@delphi.com

In article <slrn86hu6f.nhl.mlake@melake.erols.com>,
mlake@melake.erols.com wrote:
> I'm trying to install X on an Atari TT running Linux. I've tried to
> compile the X source and I've tried just downloading and installing
the
> binary, and with both methods I get the same thing .... when I try to
> run startx I get "xinit: No such file or directory". The xinit
program
> resides where it should be.
>
> Can someone give me a clue here. Is there a HOWTO or FAQ on
installing
> X somewhere? Or maybe there's a better newsgroup, or a mailing list,
> for this question?
>
> Thanks.
>
> --
> Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
> http://melake.erols.com/the-beach
http://melake.erols.com/genealogy
>
> --
> Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
> http://melake.erols.com/the-beach
http://melake.erols.com/genealogy
>

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

4732. Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38694701.33941463@village.uunet.be>
Source record: 68189

hello,

Since a time now, I'm using MagiC and MiNT on my F030. Buth I had some troubles last days with my MiNT-setup.
When switching back to MagiC I constatated this :
I use XBoot on my F030. Every time when I boot in MagiC and want to boot in MiNT on my next reboot, I have to boot twice. This because magicsrc.prg and magxboot.prg are before the xboot.prg. This is done as advised in the Magic Manual. But is this really necesary?
I tried to place the Xboot before everything, but then when I boot MagiC it looks like (it is) xboot is loaded twice...

Any help or comments are welcome.

Pleace keep in mind that this is not intended to favorise on of these two OS's both have there advantages and disadvantages :-)

THX for the help.

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

4733. Re: Linux and X

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38694F53.C9105BE1@cable.A2000.nl>
Source record: 68190

Hi

Marshall Lake wrote:
>
> Can someone give me a clue here. Is there a HOWTO or FAQ on installing
> X somewhere? Or maybe there's a better newsgroup, or a mailing list,
> for this question?
>

There is NG comp.os.linux.m68k

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4734. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <84bjuv$s3b$1@sun27.hrz.tu-darmstadt.de>
Source record: 68191

Hi!

Karl Samyn <saka@village.uunet.be> wrote:
> Any help or comments are welcome.

Make XBoot the first program, create a file called autoexec.bat in your
Auto-folder and write the names of all your Auto folder programs into
it, one per line, but leave magxboot.prg and xboot.prg out. For example,
the file might look like this:

nvdi.prg
blowboot.prg

Only MagiC will look for this file, and, if one is found, only start
those programs listed in it, in the order they appear. If one file does
not exist, it will be silently ignored. Of course, one problem remains:
XBoot will not be run on warm boots with MagiC, only before MagiC is
initially run.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

4735. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3869537D.D1100B5@cable.A2000.nl>
Source record: 68192

Hi

Karl Samyn wrote:
>
> hello,
>
> Since a time now, I'm using MagiC and MiNT on my F030. Buth I had some
> troubles last days with my MiNT-setup.
> When switching back to MagiC I constatated this :
> I use XBoot on my F030. Every time when I boot in MagiC and want to boot
> in MiNT on my next reboot, I have to boot twice. This because
> magicsrc.prg and magxboot.prg are before the xboot.prg. This is done as
> advised in the Magic Manual. But is this really necesary?
> I tried to place the Xboot before everything, but then when I boot MagiC
> it looks like (it is) xboot is loaded twice...
>
> Any help or comments are welcome.
>
> Pleace keep in mind that this is not intended to favorise on of these
> two OS's both have there advantages and disadvantages :-)

Have no fear :-) I use TOS, MiNT & Magic whenever it suites me.

MAGICBOOT does only 1 thing: load MAGIC.RAM and then does a soft reset.
MAGIC.RAM commplety replaces TOS, including processing of the complete autofolder.
It knows of course about MAGICBOOT.

Because I have 2 monitors on my TT, I can boot 6 possible configurations.
I have 6 autofolders. The applicable CPX's are in the appropriate auto folder.
I use a little program of myself to switch autofolders. Just drop the auto.xxx
on that program and it changes names.

A 4 autofolder version of that program is on my homepage.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4736. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3869584c$0$159@news.zetnet.co.uk>
Source record: 68193

On 27 Dec 1999 11:23:32 , Jerry Martin wrote:
>On 26 Dec 1999 22:17:11 , Trevor Spencer wrote:
>> My version only goes up to 4 options, what is the latest version and
>> where can I get it from please?
>>
>> Looks like my system needs upgrading with STinG 1.22 as well!
>
>Hi Trevor!
>
>You can get the latest STiNG from http://sting.atari.org
>and the updated CAB.OVL from: http://obooklage.free.fr/sti_cli.htm
>(at the last time I checked, the last version was 5.66, but there
>could be a new one now! They appear very regularly ;-)
>
>Merry Christmas to all and a Happy New Year!
>

Thanks Jerry and Seasons Greetings to you and yours as well!

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4737. Overlay II demo

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <84bsk7unr1@nnrp1.deja.com>
Source record: 68194

I am looking for Overlay II demo. I couldn't download it from UTSI.

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

4738. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Nkea4.189$sr.210@198.235.216.4>
Source record: 68195

On 26 Dec 1999 20:19:48 , xlator@cix.compulink.co.uk wrote:
>In message <QKQ84.606$TX1.377@198.235.216.4>, madmax@bfree.on.ca said:
>
>>TT and Falcon, both in same resolution 16 Colour.
> ^^^^^^^^^
>I wonder if that is the cause? In these circumstances one would expect
>that most of the time to display is taken by the dithering, which is
>presumably not a function of the JPEG decoder.

I wanted to use a comparision that the TT could participate in. I use the
TT with CAB in 16colour and the Falcon normally in 256 Colour, so infact
the Falcon would be even slower for what I am using it for.
Watching the ---- bar on Gemview takes more time then the Dithering to 16
or 256 on the Falcon.

>>Picture SIZE Falcon JPGD.PRG TT FALCON no JPGD.PRG
>>
>>1024*652 1.31.0 sec. 43.7 1:30.3
>>640*480 20.3 20.9 45.2
>>297*433 12.8 12.4 28.9
>
>What happens if you are running in TruColor (or the Falcon 64k)?

Well here is your answer. I am only in 40Column mode. TRUE COLOUR

JPGDSP JPGDSP not loaded
1024*652 1:19.7 1:19.5

Like above the picture is loaded faster without the decoder. I am
discovering the same thing with CAB? So 11 seconds have been saved, but it
is still WAY SLOWER than the TT? AARRGGHH, I need to know what I can be
doing wrong. I would have thought without the dithering, I would be under
45 seconds.

Here are the 256colour results which is the mode I use with CAB. Gemview
and Cab seem to have similar display rates, Gemview still appearing
slower, but at least it times everything.

256COLOUR JPGDSP JPGDSP not loaded

1024*652 1:59 1:58.8

Again, with the Encoder not loaded the picture appears fractionally faster.

More ideas please?

>Regards and Happy New Year to all
>/Peter/

>
>.

4739. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <mGLa4.443$J_1.534@198.235.216.4>
Source record: 67996

On 30 Dec 1999 01:08:27 , Lonny Pursell wrote:
>
>I had a similiar problem with long threads. Turned out to be that the
>editor I selected for editing could not cope with the long <ref>
>lines and they were getting truncated. So I'd reply, newsie "seemed" to
>post them but they never appeared. It was not posting them at all due
>to the truncated ref line I assume, however it was also not returning
>any error msg either. Frustrating to say the least! This had me puzzled
>for sometime.
>
>Solution? I installed PINE, but then I am already running MiNTnet.
>I had been using STeno as the editor and perhaps QED would of solved it
>but after being told the simplicity of PINE I took that route.
>
>Maybe I've shed some light on your problem? Hope you see this post... ;-)
>

Hi Lonny.

I used STeno initially, but it was just a disaster. It would wipe out
my C partition while being installed and editing files on E. I liked STeno
alot, but as soon as I got my internet software set up on my ST it had to
go. I replaced it first with Tempest. Now I use either Edit Plus, or QED,
depending on which machine I grab. I had started to come to the conclusion
that the problem is the result of NEWsie truncating the files.

Yes it is Frustrating.

Solution.

Install Pine. A solution for another day. Too many NEWsie users out
there right now, and I would hope they are having the same problem. This is
something that John should take care of in the near future.

Pine is also not a solution for my ST. Although I would be interested
in knowing if Mint and Mintnet will work on a MegaST4 setup with 60megs to
spare?

Glad to hear Pine is working out for you. Perhaps you may even be able
to edit the text in quotations , instead of quoting the
entire post:-). All set up and running and no time to read the manual?:-).

Thanks for your Help Lonny.

You have confirmed my suspicions.

Later Brian.

>.

4740. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uGLa4.444$J_1.534@198.235.216.4>
Source record: 67997

This is a test.

Later Brian.

On 29 Dec 1999 12:09:58 , Terry May wrote:
<Discipline, Terry. Discipline...>
>.

4741. Re: re: x zero for st

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <DGLa4.445$J_1.534@198.235.216.4>
Source record: 67998

On 30 Dec 1999 10:33:15 , Shiuming Lai wrote:
>On 29 Dec 1999 22:50:20 , superelbow@cableinet.co.uk wrote:
>>can anyone supply a crack for the demo or even better a working copy of
>>X Zero for the atari ste. tia. Superelbow
>>.
>
>The demo is compiled without the "disabled" functions
>anyway, so no amount of cracking will get them back. If you
>need to use the program why not buy it? Don't say all that
>rubbish about not being able to afford it. If you can't
>afford it, do without. If you don't think it's worth it,
>why even bother?
>
>Shiuming Lai

What is the above mentioned program? X Zero?

Later Brian.

>.

4742. FS (USA) Clearing out.

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84g85l$82d$1@news3.icx.net>
Source record: 67999

Many, many Atari items for sale (clearing out extras,
waiting for Milan II sale!):

Atari TT030 - 4 megs ST Ram, Ajax chip included, 120 meg HD.
(<esc> key on keyboard does not work)

Atari STe - 4 megs, TOS 1.62, stock machine, works fine.

Atari Falcon 030 - Desktopper, Nemesis accelerator, 14 megs of
Ram, 68882 FPU, TT-Touch keys, 2 gig IDE
hard drive, Yamaha 4 x 4 x 16 CDRW.

Will sell continental USA only, money order, does not include
shipping, best offer please.

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4743. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <84g8b4pcc1@cubacola.tninet.se>
Source record: 68000

On 30 Dec 1999 12:46:26 , Bob King wrote:
>Hi again Derryck,
>
>have done what you and others have suggested, and (for the moment) all
>seems stable on the retention of speed and handshaking fronts. I still
>get the impression that CAB and/or the overlays and/or Sting are not
>comfortable with the Milan OS. I am getting much more lock ups than with
>the Falcon. Another thing with the Milan is that when the 'Resolving
>URL' has to kick in, there is a great deal of HD accessing and a long
>delay before a page is completed. I am not grumbling, as it would be a
>miracle if everything about the Milan OS were 100% compat. with CAB etc.
>Still, if the new Milan and/or Magic have a dedicated Browser, then,
>fantastic.
>
>All the best,
>
>
>Bob.
>
Hi Bob

No I don't think it's Milan's OS that is the problem, I'm experienced
that Sting and Cab are much more stable than when I was using a STE.
Cab has never locked up my Milan. Are you using Magic or Naes, can
remember which it was? I'm using Naes.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

4744. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <84g8k5pcc2@cubacola.tninet.se>
Source record: 68001

On 30 Dec 1999 13:04:50 , Bob King wrote:
>Hi Jorgen,
>
>See my post to Derryck, re the HD accessing when CAB/Sting has to do
>some 'Resolving' of host names, I think within (ie links) a page being
>loaded. Do you also get this on your Milan.
>
>All the best
>
>
>Bob King
>
Hi Bob

See my post re Zcontrol but no. Do you mean that the harddisk keeps spinning for a long time? Never more then a couple of seconds on my machine and that is when it has to clear the cache. Btw I have my cache set to 10MB.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

4745. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <946581908-786763AEicMi@xs4all.nl>
Source record: 68002

> I am not grumbling, as it would be a
On 30-12 Bob wrote :
>miracle if everything about the Milan OS were 100% compat. with CAB etc.
>>Still, if the new Milan and/or Magic have a dedicated Browser, then,
>>fantastic.
>>

Hello,
I want to let you know that in Holland, in the Dutch Atari Egroup, there are 2 Milan users who have had no probs installing Sting + Cab on their Milans, it works perfectly stable. Another guy and myself, however, also Milan users simply can't get this duo working. We have discussed it for over a year now, tried all tips and tricks but without results. On my Milan, for example, in Zcontrol (and Xcontrol), it is impossible to open the Sting CPX. It flashes up for a split second but immediately disappears again.
Fortunately Iconnect + CAB work perfectly and stable under Magic Milan, which I installed recently. The ASH software "Ifusion" allows me to use all the Sting clients with Iconnect so nothing is lost !

Bye,
Dan (Holland)

4746. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <946582586-922043AEicMi@xs4all.nl>
Source record: 68003

>No I don't think it's Milan's OS that is the problem, I'm
>experienced
>that Sting and Cab are much more stable than when I was using a
>STE.
>Cab has never locked up my Milan. Are you using Magic or Naes,
>can
>remember which it was? I'm using Naes.
>
>Cheer's Jï¿½rgen

4747. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386bb3c8$0$159@news.zetnet.co.uk>
Source record: 68004

On 30 Dec 1999 11:38:50 , Jerry Martin wrote:

>Well, I can't get Nemesis to run in HI at all!!! Selecting high yields the same
>speed as LO. Also, I found that Nemesis would not run under TOS at all! I

I don't understand. What do you mean by that? Only non-TOS
programs work?

>The only thing that really annoys me is that I cannot use the DSP and Nemesis
>at the same time!!!

You can't anyway. Nemesis isn't a processor, it's (primarily)
a clock generator circuit which provides uprated timing
reference signals to the existing Falcon components which *are*
responsible for program execution: CPU, FPU, DSP...

Shiuming Lai

4748. Re: re: x zero for st

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386bb4a8$0$159@news.zetnet.co.uk>
Source record: 68005

On 30 Dec 1999 16:24:03 , Brian Van TIlborg wrote:

>>The demo is compiled without the "disabled" functions
>>anyway, so no amount of cracking will get them back. If you
>>need to use the program why not buy it? Don't say all that
>>rubbish about not being able to afford it. If you can't
>>afford it, do without. If you don't think it's worth it,
>>why even bother?
>>
>>Shiuming Lai
>
>What is the above mentioned program? X Zero?

It's called "Zero-X" and is a professional sample and groove
editor. Like all professional software, it has the potential
to earn back your investment many times over, and fools who
ask for cracks only show themselves for what they are:
incompetent amateurs with no ideas.

Shiuming Lai

4749. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <386bc546$0$158@news.zetnet.co.uk>
Source record: 68006

AARGH

That damn Carbon leaving his settings on this machine!!

Kev.
Editor : ST+
http://www.stplus.org.uk

4750. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Alan Sharkis <asharkis@erols.com>
Message-ID: <84ghn6$g4n$1@bob.news.rcn.net>
Source record: 68007
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

You know, it's interesting.

I don't have my Atari hardware any more, but I'm staying up to date via this
ng, emulators, a user group, etc. I've never bought anything from Ben, but
I'd be tempted to give him a try if I ever needed anything. His posts are
informative, and, IMHO, nowhere near excessive. They don't have "caveat
emptor" screaming at you like some other posts I've seen.

The community is small but deserves to live on -- with a minimum of dispute
and hard feelings.

So now there's $.04 in the pot!

Alan
Eric McCormack <earthshaker@midsouth.net> wrote in message
news:386A35E7.342B85C4@midsouth.net...
> With that fact in mind- it is granted that he posts a bit (but
> excessively? Not by my reckoning.).
> But the problem that he has been posting about isn't funny at all. The
> person that Ben is looking for is hammering nails in the Ataris coffin.
> Ben is a nice guy that I have gotten parts from on occasion and never
> had a problem. Screwing over a nice guy counts as downright EVIL in my
> book. He may not have meant it as things do happen, but Ben at least
> deserves an explanation. If we don't look out for each other as a
> community, who will?
>
> Just my 0.02-
>
> Eric
>
> Sean Connery wrote:
> >
> > In article <386412D3.27AEAAA1@jps.net>, John Kolak <jkolak@jps.net>
wrote:
> > >Well, I haven't seen Ben's posts for a long time. In fact I was
> > >wondering if he was still around.
> >
> > Congrats!! Your newsreader has gone sentient and auto-added him to your
> > killfile!
> >
> > The posts are relentless, just like Mav said. Multiple copies,
x-posted,
> > per week. If you have not been seeing them, your ISP's Usenet feed may
be

> > lacking!
> > --
>
> -=-=-=-

4751. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <386bcdae$0$162@news.zetnet.co.uk>
Source record: 68008

On 30 Dec 1999 04:44:32 , Dark|Lord wrote:
>On 29 Dec 1999 11:45:50 , Jerry Martin wrote:
>
>->I am aware that *my* Nemesis isn't quite what is should be, when I use
>->any DSP-aware program (CAB/Truimage) under MagiC with Nemesis switched
>->on, the system freezes.
>->Thanks,
>->
>->Jerry
>
> Hi Jerry. I too, have had quite a few problems getting my Nemesis
> equipped Falcon "just right". My particular problem is that I can't
> run a few programs in Nemesis HI. I can run just about everything in
> Nemesis LO. I have a 68882 (33mhz) as well. I can't run CAB or even
> CoNnect in HI. Both run fine in LO.
>
Hi All,

My Nemesis (fitted by Doug Little) is very happy when I am using a VGA
monitor, but does not work at all if I switch to an RGB display - my Falcon
will just not boot up !!
It is not a conflict of Auto programmes either as I have tried with nothing
but the Nemesis stuff in there and all accessories disabled :-((

Jim

4752. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <386b5f5aaf8f80@nucleus.com>
Source record: 68009

On Thu 30-12-1999 12:51,
Derryck Croker wrote about Re: Thing/Kobold problem
in comp.sys.atari.st:

DC> Let your software decide where to save them to.
DC>
DC> Your magx.inf file should have a "home" statement:
DC>
DC> #_ENV HOME=C:\USER\
DC>
DC> or similar - most modern progs will save their inf files in there, or inside
DC> a folder in that path which they will create themselves.

The problem I have found when I have defined a "Home" folder in my
MAGX.INF file, is that AFTP cannot find its information files at all,
and comes up with all sorts of wierd defaults and no idea of what
sites I have stored. I started copying AFTP's .INF files all over the
place, but it never could find them.

Removing (actually, commenting out) the #_ENV HOME line in my MAGX.INF
file fixed this problem and I have not encountered any adverse effects
in any other programs.

TT with 4+16 megs of ram, Magic 6.01, NVDI 5.03, Thing 1.27. Latest
AFTP etc.

--
Frank Lockwood ~ Lockwood A.R.S.
Calgary, Alberta, Canada
Quality Classical Music Recording and Editing
http://www.nucleus.com/~lockwood/

4753. Re: millenium tips ?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84ggp321br8@enews2.newsguy.com>
Source record: 68010

On 12 Dec 1999 15:29:00 , Paul Williamson wrote:

>The recent reminder that if you are reading offline messages in Newsie
>with CAB running and then hold down L/Shift while clicking on a URL it
>opens the page in CAB is the sort of thing I mean. (Thanks to Paul
>Nurminen for that.)

Of course John Rojewski made it happen... ;^)

>The other one I use a lot is to hold down "shift" while clicking on a link
>in CAB and that opens a new browser window. I can't remember if I read
>that in this group or the U.K. zetnet list, but thanks to whoever posted
>it.

Excellent to use on frames pages if you want to be able to print a certain
page that is normally in a frame (and therefore won't print).

>My tip is for anyone who uses Cubase midi. (Although it may apply to
>other versions.) If you are using an editor, and want to see the same
>note quickly in one of the other editors, select it, hold down alt while
>using cntrl + R,G or E (depending which editor you need) and this will open
>the editor with the required note selected. Tiling editors or windows
>then enables you to follow the song in more than one window. (Better on
>more powerful machines).

Thanks, I'll have to give that one a try (I'm a Cubase Audio user).

>Any more ideas ? This way we can enjoy our millenium tips and leave
>others to worry about millenium bugs :-))

** In CAB:

Hold CONTROL, left click and drag the URL button to an open [text]
editor window to quickly copy the URL there.

** In NEWSie:

When using ftp, single click (highlight) a TXT file (usually .DSC, or
.UPL), then hit "v" on the keyboard to view the file while remaining
within NEWSie/ftp (it opens in it's own little window).

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm

.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

4754. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84ggot01br8@enews2.newsguy.com>
Source record: 68011

```
On 21 Dec 1999 11:02:38 , Terry May wrote:
>On Tue, 21 Dec 1999 10:53:19 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>On 20 Dec 1999 19:40:04 , Terry May wrote:
>>>
>>>Glad to know I didn't irritate EVERYONE here. :^)
>>
>>
>>Yes you did;-).
>
>Hey, c'mon. I think there's at least a decent chance I didn't irritate
>Paul. :^)
>.

You are correct sir. However, you _have_ irritated me in the past.

;^)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
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```

4755. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84ghvp01cqd@enews2.newsguy.com>
Source record: 68012

On 21 Dec 1999 10:52:59 , Brian Van TIlborg wrote:
>
>You need to have Cab Loaded. A Multi-tasking system is required.
>
>I have never thought of having Cab launch NEWsie, then the Url redirecting
>back to CAB.
>
>Regardless, I can't get this feature to react.

I don't know if it's my ISP or NEWSie, but lately I'm having to post my
messages more than once for them to show up in the group (very annoying!).

Anyway, here's the important part of a previous post by me that apparently
never made it to the server:

Make sure you add the following lines to your STinG "DEFAULT.CFG" file:

BROWSER = E:\CAB.27\CAB.APP
MAILER = J:\NEWSIE\NEWSIE.PRG

(of course, substitute the appropriate paths/directories for your own).

It should work then.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
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4756. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <iDQa4.2844$J9.1916@news.indigo.ie>
Source record: 68013

Hi Shiuming!

On 30 Dec 1999 19:34:32 , Shiuming Lai wrote:
> On 30 Dec 1999 11:38:50 , Jerry Martin wrote:
>
> >Well, I can't get Nemesis to run in HI at all!!! Selecting high yields the same
> >speed as LO. Also, I found that Nemesis would not run under TOS at all! I
> I don't understand. What do you mean by that? Only non-TOS
> programs work?
No - Under plain TOS (no accs, no auto folder programs) when I switch on
Nemesis, the computer freezes!

When I use MagiC, I can switch on Nemesis, in LO speed, and it works!! (Very
strange). Switching to HI does not yield any further speed increase.

> >The only thing that really annoys me is that I cannot use the DSP and
Nemesis > >at the same time!!!

You mistook what I meant by this :)
Yes, I can use Nemesis to speed up the computer under Magic; however in the
majority of cases - when I try to do any DSP task (TruImage 030, JPEGD etc.)
the computer freezes. If I switch off Nemesis, I can use the DSP reliably for
these tasks. This freezing appears to be totally random. Sometimes happening
all the time, other times not at all. As a result, as I prefer the larger
screen resolution, I am forced to use the ordinary ST versions of TruImage and
the CAB JPEG.OVL

Make any more sense? I know the Nemesis problem has me baffled, but I believe
that it is a faulty installation...

I only had the .RTF version of the nemesis manual, but I had some time on my
hands and had a look around inside my machine. This is what I found:

Everything is as described in the Nemesis manual except for two black
wires at the top right of the Nemesis board (as viewed from the front
of the falcon). The 'THICK BLACK WIRE' is connected to the ground rail,
although the manual says it should be connected to the negative pole of
the 4700uF capacitor. This may not be too much of a problem, but the
'THIN BLACK WIRE' is also connected to the ground rail. This is
required for the testing of the Keyboard patch, however later (chapter
9 of the manual) this wire should be connected to pin 5 of the MIDI
chip. This pin of the MIDI has not been connected to anything, and the
thin black wire remains (shortened) and connected to the ground rail.
At the end of 9.1 - the testing of the Nemesis speeds, there is
reference that problems with the THIN BLACK WIRE might lead to Nemesis
only being able to run in low speed (sounds familiar...)

Do you know if the above description of the Nemesis installation could be responsible for my problems? Also is it simply a matter of connecting that black wire to pin 5 of the MIDI? I have no electronics experience whatsoever, but if it as simple as this, I could get someone to have a look at it.

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4757. Re: What can I say?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946587888-439466AEicMi@sweet3.freeserve.co.uk>
Source record: 68014

Hi Bengy

>
>A Renegade CD, Atari Computing mags, A Radium CD , Latest version of MagiC
>(mac/pc/milan or Atari) NAES 2.x and papyrus office!

Whats a Radium CD when its at home. I hope its not summat juicey us brit TOSsers are missing out on. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4758. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946587890-440038AEicMi@sweet3.freeserve.co.uk>
Source record: 68015

Hi Brian

>So no matter how you slice it you get TWO XBOOTS whenever Magic gets Installed. Thats
>My Experience.

You need MAGIC_XB then, its runs after Xboot, susses out if MAGX is installed, if it is it will not allow a run of xboot a second time.

Here's a clip of the credits in the prog.

13.03.1997 MAGIC-XB Version vom 1996/1997 by Volker Janzen FREEWARE

I Cannot remember where i got it!! This might help with a web search. Actually as i type i seem to recall it might be on a CD ive got, if anyone needs it then drop me an e-mail and i'l look it out.

steve@sweet3.freeserve.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4759. Re: Mitsubishi MF355F diskette drive on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <386BDB3E.55594416@free.fr>
Source record: 68016

Paul Cull a ï¿½crit :
>
> Greetings,
>
> I recently bought an old Atari 520STFM for NZ $20 (around US $10). It's
> diskette drives appears to be deceased, and I have connected up a Mitsubishi
> MF355F drive, having changed the driver ID to unit 0 (through jumper
> settings).
>
> The drive appears to be functioning, however I'd like to know if there is
> anything else that I should be doing to make this work? Can my ST be made to
> recognise 1.44M diskettes?

There are a few things detailed in the Quick FAQ. Yes, an ST can use
1.44M disks, but there is an additionnal circuit to be built and
connected to the original floppy controller.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

4760. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386be4e9$0$159@news.zetnet.co.uk>
Source record: 68017

On 30 Dec 1999 22:01:50 , Jerry Martin wrote:

>> I don't understand. What do you mean by that? Only non-TOS
>> programs work?
>No - Under plain TOS (no accs, no auto folder programs) when I switch on
>Nemesis, the computer freezes!

No idea...

>When I use MagiC, I can switch on Nemesis, in LO speed, and it works!! (Very
>strange). Switching to HI does not yield any further speed increase.

If I recall correctly, LO and HI corresponds to 40 and 48 or 50MHz
respectively, yes? If so, such a relatively small difference would
be difficult to subjectively measure, you'd need a benchmarking
utility to be more accurate.

>> >The only thing that really annoys me is that I cannot use the DSP and
>Nemesis > >at the same time!!!
>
>You mistook what I meant by this :)
>Yes, I can use Nemesis to speed up the computer under Magic; however in the
>majority of cases - when I try to do any DSP task (TruImage 030, JPEGD etc.)
>the computer freezes. If I switch off Nemesis, I can use the DSP reliably for
>these tasks. This freezing appears to be totally random. Sometimes happening
>all the time, other times not at all. As a result, as I prefer the larger
>screen resolution, I am forced to use the ordinary ST versions of TruImage and
>the CAB JPEG.OVL
>
>Make any more sense? I know the Nemesis problem has me baffled, but I believe
>that it is a faulty installation...

A faulty installation of any upgrade can do weird things.

>I only had the .RTF version of the nemesis manual, but I had some time on my
>hands and had a look around inside my machine. This is what I found:
>---
> Everything is as described in the Nemesis manual except for two black
> wires at the top right of the Nemesis board (as viewed from the front

Can't help you there, as I don't use a Nemesis.

In general, DSP problems on an accelerated Falcon tend to
be caused by disturbance of the enhanced DSP clock signal
(coming from a length of wire that can run anywhere within the
Falcon case, it's prone to picking up RF noise quite easily),
and/or faulty DSP SRAM (or intermittent solder joints between

the chips and SMD pads).

Best thing to do is consult with the person who fitted it.

Shiuming Lai

4761. Re: Why Atari is STILL the best

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386be527$0$159@news.zetnet.co.uk>
Source record: 68018

On 28 Dec 1999 12:32:26 , carmel_andrews@my-deja.com wrote:
>my love fo Atari, PC is too obsolete itself) anyway this PC/games
>console fraternity
>is constantly putting down the Atari format, but what they forget is
>that a large amnount of the technology the games sonsoles/PC currently
>uses can
>actually be traced back to technology that Atari pioneered, created or
>were inovators/inventors of, for example, the concept of the 'Plug in
>and Play' PC, is actually based on the design concept of the original
>a800/a400 systems

?

>In that these first atari systems featured a removable CPU board/card (a
>bit like replacing a pentium with a P2 or 3) ,

Removable CPU board? Are you very sure of this?? I can only
speak for the 800XL I own, which has all chips either
socketed if not certainly soldered direct to the motherboard.
I can't think of any good technical reason to have these
chips on daughterboards, especially back in those days, and
I've studied the internals of quite a few "classic" computers.
In the '70s and early '80s, CPU development was nowhere near
the relentless pace it's at now, what would have been the
point of mounting the 8-bit Ataris' CPUs on daughterboards?

>a removable personality
>board/card which contained either a c/gtia and antic and pokey chip (a
>bit like upgrading existing graphics/sound cards in today's pc's),

GTIA was the successor to CTIA, there were no more
released (or otherwise, to the best of my knowledge)
original 8-bit Atari graphics chip developments after
GTIA, and again, I've never seen or heard of these being
on daughterboards, and I think you're wrong to assume
Atari pioneered the concept of daughterboards. You'll
find, in fact, a lot of domestic electromechanical
system construction concepts actually filter down from
industrial designs, which often demand that flexibility.
The same statement can actually be applied to a much
broader range of products. Many of the things we use in
the home and now take for granted were originally from
industrial or military technology (computers and the
internet being prime examples of this).

I'm not aware of any other sound chip in the 8-bit Ataris
other than POKEY. I've owned an 800XL since 1985 and never
in that time ever heard my peers raving about the latest
wavetable, multi-channel I/O, high-resolution sampling
replacement sound chip for the POKEY.

>USB- the latest, hottest, in thing in todays PC scene, isn't just based
>on the Atari SIO protocol's, but from what I was told was actually
>patented and designed by the same person (JOE DECUIR- who also designed
>pokey and the greatest video game ever- and you can forget that crap

That's crazy. People do move on and take their expertise
with them - you can't say a particular technology can be
traced back to Atari just because it happens to be conceived
by an ex-Atari employee!

People are what make a company, and a great company has a
management which is good at keeping and harnessing that
important resource. Atari had a strong team of visionaries
during its heyday, but lost most of them due to one reason
or another, usually lack of appreciation for its in-house
talent. Look at the number of companies and bright
individuals which left Atari and went on to bigger success:
Steve Jobs and Steve Wozniak (Apple Computer), Activision
Software, some of the original 8-bit Atari designers left
to form Amiga Corporation (three guesses what came out of
that, apart from some weird game input devices...), the list
is quite comprehensive.

You are right, however, that Atari as a company did have
many innovations in its time, and once had some of the best
lawyers in the business, to help protect those.

Incidentally, I thought the designer of POKEY was
Doug Neubauer (sp?).

>Then we have the concept of the removable memory module (also refered to
>as the 'plug in' memory module) also called simms,dimms and sipps

The concept of modularity in electronics is not an Atari
invention at all! I'm even sure we would still have had
Atari, SIMMs, DIMMs and SIPPs even if the Romans and
ancient Egyptians didn't use modular building materials.

>, again this is based on 2 atari inventions the removable ram cartridge
>for the vcs,

Couldn't you, in the same way, say that this in itself was
based on the earlier invention of interchangeable magnetic
tape?? (Open reel-to-reel, or domestic Compact Cassette,
from Philips, in the '60s)

>and the modular design of the A800 and A400 memory system,
>as the a800's plug in memory modules are actually based on the concept

Again, I can only speak for my 800XL, where all the RAM
chips are soldered on, and again, I can't see any reason
why the 400 and 800 would have memory on daughterboards.
Those machines were incredibly expensive at the time,
and using modular memory would have made no sense in terms
of cost. Of course, that could also depend on your definition
of modular. A semiconductor RAM chip, packaged in a ceramic
or plastic carrier with pins, can be considered a modular
unit, whether soldered to a PCB or seated in a socket.

>from various reserch and development projects from the vcs technology
>(both the concept of plug in/removable cartriges and prgrammable
>cartridges and initial stages of research/development into plug in
>memory modules all came out of Atari's vcs technology, including atari's
>concept of the custom made chip ie shifter/glue/antic c/gtia/tia pokey,
>and the technology behind the Jag, Panther and lynx/falcon

Jaguar was developed by some guys in the UK. Atari did that
with a lot of products. Saw something nice, and either
funded further development and/or branded it. Some examples:
ATW800 (Atari Transputer Workstation, an Inmos processor
farm originally conceived by some UK guys in Cambridge),
Portfolio pocket PC (originally the DIP Organiser), Lynx
hand-held games console (by ex-Amiga guys; does anyone
remember the 1992 5th International 16-bit Computer Show
at the Wembley Exhibition Centre in the UK? Atari had by far
the biggest and best stand, which really made the trip
worthwhile, and it also had a Lynx on display connected up to
an Amiga development system).

>I would infact go as far as saying that if it wasn't for Atari, most if
>not all of modern
>computer and video games hardware technologies would not exist, infact
>companies like IBM, DELL, COMPAQ, SONY, SEGA and NINTENDO and the rest
>own a substancial ammount of their success to Atari
>I would actually go further and say the if your'e buying sega's,
>nintendo's, sony's, dell's, compaq's hardware, all your'e actually
>buying is Atari's technology, or Atari designed technology, manufactured
>by someone else in someone elses electronic box.. unless you beg to
>differ

It doesn't take a very smart engineer to realise that if a
chip design (or anything else, for that matter) isn't available
off the shelf, he/she must create it from scratch.

The physical technology was around for some time before Atari,
but Atari had a skill of making it into something just that
bit better, more fun to use and usually at a better price than
the rest (how many other 8-bit computers could match the colour
palette, graphic mode flexibility and sound of the 8-bit Ataris?).

How do you attribute the PlayStation's Geometry Transform Engine
to Atari? Besides powerful marketing, this chip was the core of

PlayStation's success. It happened to do something very exciting, much better than just about anything else available for a similar or even substantially higher price (business survival instinct drives this).

If Atari could have kept up its pace of originating that kind of technology, the Jaguar wouldn't have bombed so early (although up against products and marketing from the likes of Sony, that was more or less inevitable).

>In saying that while atari are still under the ownsership of the crap
>they call hasbro, you got more chances of seeing the next millenium

Has anyone actually logged on to www.atari.com? It's weird. They actually have an "Atari Community" discussion forum, where people just... talk Atari, and the good old days. It seems a nice pleasant group, yet somehow another world from c.s.a.st here. Someone at Hasbro obviously acknowledges the existence of a hardcore following and community spirit left in the Atari scene, I just wonder how long they can go on, re-hashing age-old games (many of which were, admittedly, truly excellent) instead of actually looking at how games used to be conceived and then taking that ethos to develop yet more really innovative games.

Shiuming Lai

4762. PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386be548$0$159@news.zetnet.co.uk>
Source record: 68019

Does anyone here, apart from Kevin Jones, have one
of those freebie Atari bags given away with the
current issue of (UK-based) PlayStation Power magazine?
I went to buy a copy today, only to be disappointed
when I saw it on the shelf - it's not the original
Atari logo, but the horrible modified one that Hasbro
now uses.

I don't know why Hasbro did this. Maybe to make it
more "trendy" or perhaps for legal reasons. Whatever,
it's a travesty of the original design. The curvature
of the two sides of the Mount Fuji stylization has
been slightly straightened, and the whole thing
enclosed in a round-cornered box. The "ATARI" writing
has also been slightly warped out of proportion and
it has all lost its very fine balance and form.

The original Atari and Fuji logo is not exactly complex,
but if not correctly proportioned, looks really cheap
and nasty (and I know from trying, without knowing the
correct proportions, how difficult it is to construct
even with professional drawing tools). That's exactly
what the Hasbro version looks like, in my opinion.
They've ruined a timeless classic. Does anyone else feel
that the Atari logo always looked fresh and up-to-date
on each and every new product Atari made?

Needless to say, I didn't buy the magazine.

A few years ago, one UK company produced some excellent
Atari T-shirts which were sold in big (and small) record
stores all over the country. The logo was a perfect
reproduction, with classy choice of colours, and I foolishly
didn't buy one.

While on the subject, has anyone noticed that the German
division of Atari always used a heavier weight for the
lettering of "ATARI" itself? You only have to look at
Atari GmbH's PR material to see this. On the UK stuff, and
on the badges of the machines themselves (including the
Lynx, various pocket and desktop calculators, and the
USA-made Jaguar), you can see a gap where the "R" of ATARI
"folds-back" on itself, but the Germans made it noticeably
heavier (somehow it always made me think of chunky,
delicious German sausages), such that this gap was closed.

To me, that was the give-away sign (apart from the obvious) that an Atari document or graphic design had originated from Germany. The one exception I can name, surprisingly, is the double A4 (folded A3) colour brochure about the Falcon, where the "slim-line" Atari lettering was used.

I have a comprehensive collection of absolutely beautiful Atari GmbH press photography here, it's all classic black and white and includes a broad range of products, and the construction site of Atari GmbH itself. If anyone is interested, I'll try to find time to do high-quality scans of these and put them on CD-R or on-line.

Shiuming Lai

4763. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386be5fe$0$159@news.zetnet.co.uk>
Source record: 68020

On 30 Dec 1999 22:01:50 , Jerry Martin wrote:

>> I don't understand. What do you mean by that? Only non-TOS
>> programs work?
>No - Under plain TOS (no accs, no auto folder programs) when I switch on
>Nemesis, the computer freezes!

No idea...

>When I use MagiC, I can switch on Nemesis, in LO speed, and it works!! (Very
>strange). Switching to HI does not yield any further speed increase.

If I recall correctly, LO and HI corresponds to 40 and 48 or 50MHz
respectively, yes? If so, such a relatively small difference would
be difficult to subjectively measure, you'd need a benchmarking
utility to be more accurate.

>> >The only thing that really annoys me is that I cannot use the DSP and
>Nemesis > >at the same time!!!
>
>You mistook what I meant by this :)
>Yes, I can use Nemesis to speed up the computer under Magic; however in the
>majority of cases - when I try to do any DSP task (TruImage 030, JPEGD etc.)
>the computer freezes. If I switch off Nemesis, I can use the DSP reliably for
>these tasks. This freezing appears to be totally random. Sometimes happening
>all the time, other times not at all. As a result, as I prefer the larger
>screen resolution, I am forced to use the ordinary ST versions of TruImage and
>the CAB JPEG.OVL
>
>Make any more sense? I know the Nemesis problem has me baffled, but I believe
>that it is a faulty installation...

A faulty installation of any upgrade can do weird things.

>I only had the .RTF version of the nemesis manual, but I had some time on my
>hands and had a look around inside my machine. This is what I found:
>---
> Everything is as described in the Nemesis manual except for two black
> wires at the top right of the Nemesis board (as viewed from the front

Can't help you there, as I don't use a Nemesis.

In general, DSP problems on an accelerated Falcon tend to
be caused by disturbance of the enhanced DSP clock signal
(coming from a length of wire that can run anywhere within the
Falcon case, it's prone to picking up RF noise quite easily),
and/or faulty DSP SRAM (or intermittent solder joints between

the chips and SMD pads).

Best thing to do is consult with the person who fitted it.

Shiuming Lai

4764. Re: CAB Problems

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <386bebbc$0$161@news.zetnet.co.uk>
Source record: 68021

On 29 Dec 1999 06:29:00 , Ekkehard Flessa wrote:
>Hallo Trevor!
>
>
>TS>My version only goes up to 4 options, what is the latest version and
>TS>where can I get it from please?
>
>The latest version should be 5.66, and may be obtained from
>http://obooklage.free.fr/sti_cli.htm.
>Don't forget to update the rsc file, too!
>

Hi Ekkehard

Thanks for that URL. I won't forget the .rsc file, learnt that one the
hard way!

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4765. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <946596880_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 68022

Brian Van TIlborg wrote:-
> I have not yet resolved the GEMVIEW DSP situation, however, and would
>still like to get this resolved.

A stupid question I realise but have you checked the "Use DSP" box in
the Extras - Global menu?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4766. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5xqhmhe.dpj@delphi.com>
Source record: 68023

What's the address of the CodeHead's site?

-Dana

4767. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946606429.28992.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 68024

Hi,

Martin-Éric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.9912301131030.84-100000@rakas...

> The question is, are you the only one having these problems?

Nope, I'm getting them here, too, via Demon in the UK (who use Solaris
and NetBSD AIUI, no M$ servers).

Hope you can track down the problem.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

4768. Re: emulators - GEM2000? - ST utility for TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Paul Cull <pcull@pcebrasil.org>
Message-ID: <84h80b$mlil$1@titan.xtra.co.nz>
Source record: 68025
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

I've just been reading my way through an Emulator FAQ at
http://members.aol.com/rg1004/atstemu.faq.html which gives some ideas, and
URLs (which I haven't had time to try yet).

I'm looking for the same thing..an ST emulator I can use on an old 486DX to
develop software for an ST520 that I've just bought.

Does anyone know of a good free programming environment (Basic or Pascal
prefered) for the ST?

Thanks

Paul Cull

4769. Re: emulators - GEM2000? - ST utility for TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Paul Cull <pcull@pcebrasil.org>
Message-ID: <84h8ol$mdle$1@titan.xtra.co.nz>
Source record: 68026
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Paul Cull wrote in message <84h80b$mlil$1@titan.xtra.co.nz>...
>I've just been reading my way through an Emulator FAQ at
>http://members.aol.com/rg1004/atstemu.faq.html which gives some ideas, and
>URLs (which I haven't had time to try yet).

Actually, some of the links in that FAQ are old. The Little Green Desktop at
http://www.pacifist.fatal-design.com/ is probably the best place to start an
emulator pilgramage, IMHO.

Paul

4770. More Atari! Inventory Growing! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <84hisg$p5r$1@user2.teleport.com>
Source record: 68027
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

NOW! For a limited time offer! Buy an Atari ST Computer and receive, your choice, for ***FREE*** an ST Color or MonoChrome Monitor. That's right, you too can have a Color or MonoChrome Monitor, made by Atari when you buy an Atari ST Computer. Thats an SC1224 or an SM124 Monitor. Customer pays shipping. While supplies last.

(Update: 12/23/99) I've just bought a bunch of ST Software titles from a distributor. Almost ALL of these copies are Brand New copies. By +NEW I mean either Factory Packaging, ShrinkWrapped, UnOpened or UnUsed. I must of received over 60 new Titles. Most of these titles I only have 1 or 2 copies of each. Many of which my competitors don't have. First come, First serve. I've included in this NewsGroup posting the List of ST Software I've added to my catalog. This list is down below past all the rest of the text. In my Software catalogs, NEW Software (As opposed to used.) I have in it's listing "+NEW".

(Update: 12/17/99) I'm calling on my regular and repeat customers for help. This is a slow time of year for me. I've had customers start on orders and either cancel or postpone their order because they needed to use their Money for the Holiday. Regardless, I have bills that are being neglected & debts to pay. That's why I'm counting on my Customers to help me make a living. Currently I have a bunch of new ST Software come in. Both New and used. I just need time to process the new inventory. So keep an eye on my Catalogs to find what's new.

e-mail: atari@benjamin.net

I invite you to call me for better service. My hours are different from most people. You can can call me anytime to leave a message, but if you want to speak to me directly, my hours are (usually) from 6 P.M.-5 A.M. Pacific Standard Time. Also I'm available from 10 P.M. Sunday Night-3 A.M. Early Tuesday Morning. To sell to a Customer, He/She must be able to E-Mail me. Still, I believe a phone call can do the work of 100 E-Mails. Especially if things get bogged down. If you call and I'm not their, please leave a message stating what you want and a phone number that I can call you back at the hours listed above. Pacific Standard Time. Call (503)256-9974, and if you can't call me Today, Call me Tomorrow.

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit & Atari ST! And remember, if you can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to

Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

(Update: 12/23/99)

Bravo Sierra Computers
ST SoftWare Catalogs!

Title; Maker; Description/Features (Optional); Inventory; Price.

Accolade's Mean 18 FAMOUS COURSE DISK Volume II; Accolade;
Disk & Box.....$10.00 U.S.

A-Copier; MegaSoft;
Disk, Copy List & Box.....$10.00 U.S.

Action Fighter; SEGA Arcade Hits/ Mindscape;+NEW.....$10.00 U.S.

Alien Syndrome; Mindscape;
+NEW.....$10.00 U.S.

All Aboard-The Microgauge Train Set; Terrific Software;+NEW....$10.00 U.S.

The Animator; MichTron;
+NEW.....$10.00 U.S.

Annals of Rome-A game of Empire Building; PSS; WarGamers Series;
+NEW.....$10.00 U.S.

Art & Film Director; Epyx-Designer Series;+NEW.....$10.00 U.S.

Atari ST Internals Vol.2; Abacus;Disk for the book; Disk & Box...$7.50 U.S.

BBS Express ST; ICD;
+NEW.....$10.00 U.S.

Biology volume 2; Atari Scholastic Series;+NEW.....$10.00 U.S.

Bismarck-The North Sea Chase-A Battleship Simulation/War Strategy Game.; Datasoft;+NEW.....$10.00 U.S.

California Games; Epyx; Winner "Best Sports Game" of 1988-Quantum Link;
+NEW.....$10.00 U.S.

The Colonel's Bequest-a Laura Bow Mystery; Sierra;Requires 1 Meg of RAM & Double Sided Floppy Drive. Works on MonoChrome or Color Monitor. Optional MIDI support for Roland MT-32 & Casio CZ-101.;+NEW.....$10.00 U.S.

Combat Zone; KeyPunch SoftWare; +NEW.....$10.00 U.S.

The Crimson Crown-Further Adventures in Transylvania; PolarWare; Requires 512K RAM and Color Monitor. A spine-tingling illustrated interactive novel. Over 100 beautifully-detailed graphics.+NEW.....$10.00 U.S.

Dive Bomber; U.S. Gold; Your Mission, Sink the Bismarck!;+NEW...$10.00 U.S.

Easy-Draw; MiGraph; Disk, Manual & Box.....$10.00 U.S.

Easy-Tools; MiGraph; To be used with Easy-Draw version 2.26 or Higher. One MegaByte of RAM.Color or MonoChrome.; Disk, Manual & Box.....$10.00 U.S.

Exolon; HEWSON; +NEW.....$10.00 U.S.

F-15 Strike Eagle; MicroPROSE; +NEW.....$10.00 U.S.

F-16 Combat Pilot; Digital Integration; Undoubtedly has the best armament screen of any flight simulator I've seen. Lets you arm your F-16 any way you want with a vast array of armaments. (2) Disks, Flight Manual, Quick Reference & Box.....$10.00 U.S.

The Games-Winter Edition; EPYX; +NEW.....$10.00 U.S.

GATO-WW II GATO Class Submarine Simulation; Spectrum HoloByte; +NEW.....$10.00 U.S.

Global Commander; Datasoft/Electronic Arts;Interactive game play/Full Color world map and flags/Icon driven interface/Multi-screen layout.; +NEW.....$10.00 U.S.

Harrier Combat Simulator; Mindscape;
+NEW.....$10.00 U.S.

Into the Eagle's Nest; Mindscape;
+NEW.....$10.00 U.S.

Leviathan-A classic space shoot-em-
up!; Thunder Mountain; Like Zaxxon
only better. You can turn around.;
Disk, Docs & Box.....$10.00 U.S.

Mercenary-The Second City; Datasoft;
Mercenary Game Disk Required. Like an
extra missions disk.;+NEW.$10.00 U.S.

Nether World; Hewson;+NEW.$10.00 U.S.

North & South; Data East;
You to can rewrite History!Experience
the Civil War like never before! Play
in either Arcade or Strategy mode.One
or Two player Mode!;+NEW..$10.00 U.S.

Plutos; MindScape;+NEW....$10.00 U.S.

Police Quest 2-The Vengeance; Sierra;
A 3-D Animated Adventure Game. 512K.
MonoChrome or Color monitor. Optional
MIDI support for Roland MT-32 & Casio
CZ-101.;+NEW.....$10.00 U.S.

President Elect-1988 Edition; SSI;
After Reagan, who'll be next in '88?
Relive History or Rewrite History?;
+NEW.....$10.00 U.S.

Q*Ball; MindScape; A pool game inside
a cube. Imagine being able to line up
shots in three dimensions. Imagine no
gravity, eight pockets & the ability
to rotate the table in 3 dimensions
in real time while you make your
shot. 1 or 2 players.+NEW.$10.00 U.S.

Quadralien; Logotron;+NEW.$10.00 U.S.

Quink; Thunder Mountain; The Game of
Quick Thinking for Sharp Minds and
Nimble Fingers! Education/Entertain-
ment-Ages 10 and up.;+NEW.$10.00 U.S.

Risk-The World Conquest Game; Virgin;
Classic game of world domination. A
must for libraries of war strategists
and gamers alike!;+NEW....$10.00 U.S.

Road Raider;Mindscape;+NEW$10.00 U.S.

Rogue; Epyx; Explore 26 Levels before
you reach the Amulet of Yendor. 26
types of unpredictable Monsters.Fast-
Play option included.; Disk, Manual &
Box.....$10.00 U.S.

RVF Honda; MicroPlay;+NEW.$10.00 U.S.

Shanghai; Activision; Mah Jongg.;
Disk, Player's Guide & Box$10.00 U.S.

Silent Service; MicroPROSE;MonoChrome
or Color Monitor.;+NEW....$10.00 U.S.

SkyFox; Electronic Arts;
+NEW.....$10.00 U.S.

Sub Battle Simulator; Epyx;
+NEW.....$10.00 U.S.

Tales from the Arabian Nights;
Unicorn;+NEW.....$10.00 U.S.

Tass Times in ToneTown; Activision;
A bizzare adventure into an alternate
reality.;+NEW.....$10.00 U.S.

Tau Ceti-The Lost Star Colony;Thunder
Mountain; Strategy/Adventure. 360-
degree scanner, 4-way view screen and
infrared night sights for night
battles.;+NEW.....$10.00 U.S.

Team Yankee; Empire Simulation; Tank
Simulator.;+NEW.....$10.00 U.S.

Techno Cop; Epyx;+NEW.....$10.00 U.S.

Tower Toppler; Epyx;+NEW..$10.00 U.S.

Transylvania; Polarware;Requires 512K
RAM and Color Monitor.A new, enhanced
edition of the classic graphic adven-
ture. Beautifully detailed, award-
winning graphics.;+NEW....$10.00 U.S.

Treasure Island; Windham Classics;
+NEW.....$10.00 U.S.

Uridium; Hewson; High-speed, arcade-
style action. Exciting, colorful
graphics. Original music and sound
effects. 1 & 2-player options. 15
challenging levels.;+NEW..$10.00 U.S.

Willow; Mindscape;+NEW....$10.00 U.S.

Winter Challenge; Thunder Mountain;
World Class Competition.Sports/Action
-Ages 10 and up.;+NEW.....$10.00 U.S.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4771. HELP! Looking for Brian Hauer of FreeZe Dried SoftWare.

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <84hivspai1@user2.teleport.com>
Source record: 68028
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

I'm looking for the author of some Atari SoftWare and I could use your
help. He's one of the Authors of FreeZe Dried Terminal, He's the Author
of UBBS and ForeSight BBS Software and his Software Company is called
FreeZe Dried Software. His name is Brian G Hauer. I'm a registered user
of some of His Software. On top of that, I recently sent Him a bunch of
Atari Jaguar Hardware & Games & a 7 CD Changer CD ROM. I was expecting
to receive extra & special support. Instead, soon afterwards He dropped
support of my Software. Now, I'm not asking for a refund or a return of
the extra stuff I sent Him. Still, I would like to receive the support
and special attention I'm entitled to. Brian G Hauer lived/lives in
California. His Parents/Family still do. His parents Phone is in the
(310) area code. Nobody there returns my Phone calls & the only answer
I get is their Answering Machine. Last I heard, Brian was getting His
College/or better Education in California. I'm guessing USC/UCLA. I
would appreciate information such as an E-Mail Address, Phone Number or
even an Address. Please, if someone out their knows Brian or knows His
whereabouts. Please E-Mail me or call me at: (503)256-9974. And Brian,
if your reading this, E-Mail me at: atari@benjamin.net or please call
me!

e-mail: atari@benjamin.net

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4772. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <84hjf5$qg4$1@user2.teleport.com>
Source record: 68029
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4773. Atari ST 1040 FM $ 120.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <386A9AD5.555D@alphalink.com.au>
Source record: 68030
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

> I have an Atari ST 1040 FM With Mono Monitor and some Music programs
> Price $ 120.00 Pickup Only
>
> Ps I also service the Atari St Range of computers

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

4774. Re: Another translation added to web site..

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946666472-350096AEicMi@sweet3.freeserve.co.uk>
Source record: 68031

>...and my thanks to all of the D & D crew for your continued translations.

Arent those the bunch of ruffians that spray paint there logo on the underground and the bus shelters..

They sound like a pair of rappers dude..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4775. Atari ST Computer software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Roger Chisnall <r.chisnall@clara.net>
Message-ID: <u0za4.2392$x4.56222@nnrp4.clara.net>
Source record: 68046

Hi, I have the following available, please e-mail if more details required.

Atari ST Computer software for sale, spreadsheet, database, programming tutor and games programming tutor plus 3 boxes full of games, best offer secures. (London, UK) r.chisnall@clara.net

Roger Chisnall

4776. Re: ColorBurst Hand Scanner for TT/Falc

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <386ac5a6@athene.hdm-stuttgart.de>
Source record: 68047

Hi John,

Yes the Falcons Cart Port is a Strange one.
I've often wondered if some type of hardware modification could be done
to make it Compatible with the ST Cart port for things like the GCR cart.

I have a ColorBurst Falcon Hand Scanner.
The ColorBurst Hand Scanner for the Falcon connects to the Printer
Port. It doesn't use the Cartridge Port at all.

Maybe the version for the TT does use the cartridge port??

I was reading thru some older Atari magazines, catalogs and etc
and saw an advertisement for TT and Falcon versions. And was curious
about the TT version. I didn't know that there was a TT version even
made.

The Falcon version will Scan in 18 Bit Color (262,144 colors) With Images
being saved as 24-Bit. Also does 12 Bit Color (4096 colors) and
Grey Scales and a Text Mode. There are 2 Scanning programs, One for
True Color Mode and one for 256 Color Mode.
It's a nice looking scanner and does a decent job. Biggest let down is
that there are no editing/drawing/Text features other than Clipping
the Scans. It does support the TGA format which can be loaded into lots
of Graphics/Paint packages for Editing thank goodness!

I believe the highest Color Mode on the TT is a 256 color mode.
So I'd think that the software would be different. Maybe the TT version
supports sometype of Graphic Cards?? Anyone have the TT version that
could post/e-mail some details.

Also, I've been looking for a Graphics/Paint package for the Falcon
called CHAGALL. I'm not sure, but this program may have went shareware?

Anyway I was reading a review of it in ST Format and it suppose to have
Scanning Support for the ColorBurst Falcon Hand Scanner. Does anyone
know for sure if it does or not? Also any details where I can find a
New or Used version of CHAGALL for sale/trade, then do let me know.

phantomm@kih.net

On 25 Dec 1999 16:56:07 , John Kolak wrote:
>Not familiar with the specific product, but as I recall, the TT had an
>ST compatible cartridge port, and the Falcon was slightly different, one
>of the reasons I've heard for Spectre GCR not running on the Falcon, or
>being too big a job to make Falcon compatible.
>

4777. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <386ad1d7.19536382@news.jax.bellsouth.net>
Source record: 68048

On Wed, 29 Dec 1999 17:28:36 -0800, Terry May <outrider@lvcm.com>
wrote:

>On 29 Dec 1999 21:38:20 GMT, darklord@kih.net (Dark|Lord) wrote:
>
>>On 27 Dec 1999 16:38:20 , Terry May wrote:
>>
>>->Are you still running BBS Express! St, Mike?
>>
>> Sorry to butt in, but I am... ;-) (see .SIG)
>
>Cool! How is traffic?
>
>>->Anyone hear from Keith Ledbetter lately?
>>
>> Man, I've not heard anything from Keith L. in ages!
>
>Last I heard from him was on GEnie. He made a brief appearance in the Atari
>forum a few years ago. As I recall, he was programming on another platform,
>but I don't remember if it was PC or Mac.
>
Auctually, didn't he attempt to write another program which was a
Flash clone type program?

>Would be nice if he had a shrine on the web, as the CodeHeads do.

4778. Re: MagicMac...ONLY for Germans.

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Simon Osborne <funky_carbon@yahoo.com>
Message-ID: <386ad09c$0$153@news.zetnet.co.uk>
Source record: 68049

> >I see you only posted in English, Don't you wan't the chinese to read
> >it?
> It's OK, I can manage :-)

I only know the rude stuff in Chinese, apart from numbers and asking "how are you?" :)

Kev.
Editor : ST+
http://www.stplus.org.uk

4779. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6ll76dp5k2155@corp.supernews.com>
Source record: 68050

On one of my Falcons, I have had problems printing with the BIOS
option as well. I think it occured after I upgraded with the patch
from the Behin Brothers web page, but NVDI prints fine from my sons
machine. Both have NVDI 5.01 installed. I will have to look into it a
little more. There are a couple of ImageCopy upgrades available if
you have a current version, and each acts a little differently than
the other I have found, one topic being the ability to save a JPG
file.
My soldering iron is hot now, so it will be a while......

Mikey

On 22 Dec 1999 20:59:44 , Chris Good wrote:
>Mikey wrote:
>>
>> Heheheh, Atari's can print. Try selecting under options, printer,
>> printer type, "BIOS". ImageCopy will then use NVDI to print (if that
>> is the GDOS you have installed).
>>
>> Mike
>>
>
>Doesn't work here :-(
>
>Settings:-
>
>NVDI
>PAGEPRN.SYS
>Epson Stylus Color
>DIN A4
>720 dpi + Microweave
>Truecolor
>Parallel Port
>
>IMAGECOPY
>Epson inkjet
>CMYK colour
>720 dpi
>Normal
>BIOS
>Automatic
>
>Chris on his G3
>
>.

4780. Re: epson 740!!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6llbo75k293@corp.supernews.com>
Source record: 68051

It does take a little messin around with. If you "know" for sure the output is what you want, I found it best to print to a file, then I can send it to the printer at a later time. It is pretty slow, but my Quadra 50Mhz 040 is no faster. Full color prints from a PC is pretty fast however (that is if windows can manage to printer to the printer).

Mikey

On 23 Dec 1999 02:31:07 , Mark Friedman wrote:
>
>
>Thanks to Mikey for the tip about IMGcopy. I tried it and it works although
>at 720 its really slow.
>Excellent quality! The settings need a bit of fiddling with to get the right
>brightness and contrast.
>Chris, try changing the settings in IMGcopy, maybe use "Best" instead of
>normal. (?)
>Bye now, Mark
>
>
>
>Chris Good (mrg@mrgs.cix.co.uk) wrote:
>: Mikey wrote:
>: >
>: > Heheheh, Atari's can print. Try selecting under options, printer,
>: > printer type, "BIOS". ImageCopy will then use NVDI to print (if that
>: > is the GDOS you have installed).
>: >
>: > Mike
>: >
>
>: Doesn't work here :-(
>
>: Settings:-
>
>: NVDI
>: PAGEPRN.SYS
>: Epson Stylus Color
>: DIN A4
>: 720 dpi + Microweave
>: Truecolor
>: Parallel Port
>
>: IMAGECOPY

>: Epson inkjet
>: CMYK colour
>: 720 dpi
>: Normal
>: BIOS
>: Automatic
>
>: Chris on his G3
>
>.

4781. Re: SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6llgtll5k2129@corp.supernews.com>
Source record: 68052

On 25 Dec 1999 23:57:47 , "Claes Holmerup" wrote:
>Hi,
>Michael and Nicole Freeman wrote:
>> On 23 Dec 1999 01:21:29 , "Claes Holmerup" wrote:
>> >The PC machine I described isn't an absolute demand but mostly a
>general
>> >recommendation to get the most out of VST. To acheive a performance
>> >similar to CAF, a much slower machine can be used since only 8 mono
>> >tracks of audio is available in CAF and the audio bit that puts much
>> >strain on the machine. Midi is a problem because of bad soundcard
>midi
>>
>> Not to be picky, but in CAF you have 16 tracks mono audio, 8 tracks
>> stereo audio. Ok, so I AM being picky... :)
>
>This is not completely true...
>You can use 8 mono tracks or 4 stereo tracks in full DAT-quality.
>The 16-track mode allows 16 mono tracks and no stereo tracks - and you
>also loose the built-in effect possibility by swithing to the 16-track
>mode (if you, for some strange reason would want to use those effects).
>Furthermore, the 16-track mode uses compression of the data, which means
>you'll loose somewhat in sound quality - but it all depandes on how
>picky you are with the result... ;)
>I still love the Falcon (and the Atari platform in general) - but I felt
>that I needed some of the extra funtionality that VST offers - and I
>wanted a program that's still updated and bugfixed - which CAF isn't :(
>
>Best wishes,
>Claes
>My e-mail address: claes@holmerup.com
>My personal homepage: www.holmerup.com
>Swedish music on the web: www.swebmusic.com
>
>
I know the feeling. A 1999 CR 250 in the shop, but the 1974 Vintage
racer is more fun to ride:). One is a professional tool in the right
hands, the other a hobbiest machine.

Mikey

4782. KEllis's mailbox

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6lmvus85k2127@corp.supernews.com>
Source record: 68053

Well, one thing is for sure, this is one warming mail in her box from me. I'm sure it is much better than anything from a Microsoft domain......

Mikey

4783. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6lnfbhh5k2110@corp.supernews.com>
Source record: 68054

On 26 Dec 1999 21:13:44 , Sean Connery wrote:
>In article <386412D3.27AEAAA1@jps.net>, John Kolak <jkolak@jps.net> wrote:
>>Well, I haven't seen Ben's posts for a long time. In fact I was
>>wondering if he was still around.
>
>Congrats!! Your newsreader has gone sentient and auto-added him to your
>killfile!
>
>The posts are relentless, just like Mav said. Multiple copies, x-posted,
>per week. If you have not been seeing them, your ISP's Usenet feed may be
>lacking!
>--
>-=-
>Desmond Llewelyn, 1914-1999 [] PGP pub key @ http://pgp5.ai.mit.edu
>.

Ahhhhh, two fresh pieces of meat!

Mikey

4784. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84enju$qt2$1@news3.icx.net>
Source record: 68055

On 29 Dec 1999 17:28:36 , Terry May wrote:

->Cool! How is traffic?

Well, you know. 'Bout 5 calls a day. Down from our former glory
of 30+ calls a day, on average. Thats the effect of the 'Net
for ya... ;-)

->Last I heard from him was on GEnie. He made a brief appearance in the Atari
->forum a few years ago. As I recall, he was programming on another platform,
->but I don't remember if it was PC or Mac.

Thats more than I knew. ;-)

->Would be nice if he had a shrine on the web, as the CodeHeads do.

Yes, I'd like to see more of the former Atari guru's, celebs, and
"brightest stars" contributions preserved in some fashion. ;-)

Catch ya later...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4785. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6lof1dd5k2181@corp.supernews.com>
Source record: 68056

On 28 Dec 1999 06:59:10 , Robert Schaffner wrote:
>Tomy <montom@kki.net.pl> wrote:
>
>> Does anybody know where can I find the Falcon schematic?
>
>http://www.fortunecity.com/skyscraper/quadra/455/
>
>> My F030 was broked down :-(that I need (good quality) schematic to
>> repair it.
>
>That's a problem..
>Saw only copys with bad quality. Also that was developers got from
>atari..
>
>Regards, Robert
>--
> -= Home of DOIT-Archives =-
> CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
>doitarchive@atari-computer.de
>http://www.atari-computer.de/doitarchive/index.htm
>.

I have the Field Service Manual, but the pages are much to big to copy or even worse to scan so they can be read. Best deal, if your a die hard Falcon owner is to purchase a copy of the manual. I think Robert has much information in his archive, so that would be a good place to start, or just as questions here.

Mikey

4786. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84envg$qt2$2@news3.icx.net>
Source record: 68057

On 29 Dec 1999 11:45:50 , Jerry Martin wrote:

->I am aware that *my* Nemesis isn't quite what is should be, when I use
->any DSP-aware program (CAB/Truimage) under MagiC with Nemesis switched
->on, the system freezes. I am using Magic 5.11. I need the higher
->system clock to feed my 'need' to have a 800*608 screen ;-) So it's
->either high res display, or fast image loading....
->
->Any ideas on this one?
->
->Thanks,
->
->Jerry

Hi Jerry. I too, have had quite a few problems getting my Nemesis
equipped Falcon "just right". My particular problem is that I can't
run a few programs in Nemesis HI. I can run just about everything in
Nemesis LO. I have a 68882 (33mhz) as well. I can't run CAB or even
CoNnect in HI. Both run fine in LO. My problem seems to be memory
related. I went through 2 mem. boards before I found one that is
sort of useable (single 72-pin SIMM, 16 megs, 60ns). I still get
some artifacting in HI. Oh well, its still that much quicker than
a stock Falcon, even in LO.

Did you have memory problems? If not, what board are you using?

Catch ya later.

PS I'm running an 800 x 592 x 256 color screen right now. Can't
do TC though, curse the luck. That would be way-coo! ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4787. Re: Overlay II demo

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6lorr2h5k2115@corp.supernews.com>
Source record: 68058

fumble, fumble, I have the demo here somewhere..... If your email address is good, I will mail it when found. The actual version is available for sale from some of the German soft houses still, FYI.

Mikey

4788. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912300052480.100-100000@TT030>
Source record: 68059

On Thu, 30 Dec 1999, J WILKINSON wrote:

> Hi there,
>
> Lonny Pursell wrote:
> >
> > On my Falcon with the DSP/GEMView the "------" bar literally pops on
> > the screen. I don't see it move left to right as I do on the TT.
> > Is the DSP cookie in the cookie jar?
>
> Interesting! On my Falcon the '--------' doesn't even appear at all.
> GEM-view id's the file, then there is a (brief) pause, then the
> palette and dithering stuff starts happening. This is with GVIEW 3.17.

Wait I may of made a mistake! I am sure it does not go left to right
it either pops on or not at all like you said. I don't use the Falcon
much I must admit since I'm not into music like most. It's basically
used only for some apps/demos that require DSP. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4789. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912300057460.100-100000@TT030>
Source record: 68060
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Thu, 30 Dec 1999, Steve Stupple wrote:

> Hi
>
> Do I need to set a dip switch for the Mega STE to see a FPU co-pro?????

This may not be much help but on the Falcon you just pop it in.
Simple as that. Do you have some prg/cpx to look in the cookie
jar? Soon as I put the FPU in the Falcon a new '_FPU' cookie appeared.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4790. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912300102040.100-100000@TT030>
Source record: 68061

I had a similiar problem with long threads. Turned out to be that the
editor I selected for editing could not cope with the long <ref>
lines and they were getting truncated. So I'd reply, newsie "seemed" to
post them but they never appeared. It was not posting them at all due
to the truncated ref line I assume, however it was also not returning
any error msg either. Frustrating to say the least! This had me puzzled
for sometime.

Solution? I installed PINE, but then I am already running MiNTnet.
I had been using STeno as the editor and perhaps QED would of solved it
but after being told the simplicity of PINE I took that route.

Maybe I've shed some light on your problem? Hope you see this post... ;-)

On Wed, 29 Dec 1999, Brian Van TIlborg wrote:

> I have just noticed something very strange on comp.sys.atari.st and
> some other NG I am in.
>
> The first case is that I am missing an Entire Thread. What is
> happening is that two three of four messages will have been posted to the
> thread and I will have missed them. I only know that they have been posted,
> because there is a response.
>
> In this Case, since Terry May seems to reply to everything, I am
> getting all his replies to peoples comments. However I have never seen the
> original post. Now I thought that this thread was dead. Until the responses
> started to come. I try to post a reply and my message does not appear in my
> downloads. I can reply over and over again for one thread and never see the
> reply, I have no idea if they are going through.
>
> Other threads appear to be alright.
>
> But now this is occurring to me in other NG where the threads become very
> long.
>
> It would appear like a NEWsie Problem.
>
> I haven't noticed this before with .94 but if someone else has, please
> let me know. I don't mean just missing a few posts here and there. THis
> seems to occur to everyone. I mean, where all you can see are the replies
> to a post, in this case from one person only, and your posts don't appear
> in the thread. No matter how many times you send them and how much further
> in the thread you choose to reply.
>

> If Terry May wasn't replying, I would not have seen any posts
> whatsoever in the thread. It is like everyone in this thread is put into a
> kill file except for Terry. Did I set it up wrong again:-).
>
> Finally what is with all of Q-FUNKS posts being duplicated in html? One
> sent in Pine, the next sent by the MS internet Exchange. Seems they just
> screw everything up. I would like this silliness to end. Can I email
> someone about this?
>
> It is hardly a benefit to read Martins posts more than once, I never
> like reading them in the first place.
>
>
> Later Brian.
>
>
>

____
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4791. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6luqsc05k2160@corp.supernews.com>
Source record: 68062

On 30 Dec 1999 04:44:32 , Dark|Lord wrote:
>On 29 Dec 1999 11:45:50 , Jerry Martin wrote:
>
>->I am aware that *my* Nemesis isn't quite what is should be, when I use
>->any DSP-aware program (CAB/Truimage) under MagiC with Nemesis switched
>->on, the system freezes. I am using Magic 5.11. I need the higher
>->system clock to feed my 'need' to have a 800*608 screen ;-) So it's
>->either high res display, or fast image loading....
>->
>->Any ideas on this one?
>->
>->Thanks,
>->
>->Jerry
>
> Hi Jerry. I too, have had quite a few problems getting my Nemesis
> equipped Falcon "just right". My particular problem is that I can't
> run a few programs in Nemesis HI. I can run just about everything in
> Nemesis LO. I have a 68882 (33mhz) as well. I can't run CAB or even
> CoNnect in HI. Both run fine in LO. My problem seems to be memory
> related. I went through 2 mem. boards before I found one that is
> sort of useable (single 72-pin SIMM, 16 megs, 60ns). I still get
> some artifacting in HI. Oh well, its still that much quicker than
> a stock Falcon, even in LO.
>
> Did you have memory problems? If not, what board are you using?
>
> Catch ya later.
>
> PS I'm running an 800 x 592 x 256 color screen right now. Can't
> do TC though, curse the luck. That would be way-coo! ;-)

Sometimes the FPU doesn't work right with the bus accelerated. I had
to supply a seperate clock to the FPU for it to work with the Nemesis
and Mighty Sonic. It took some trial and error with different clocks.
If you follow the trace to the FPU clock in, it ties in with the DMA
clock near the DMA in as well as where the buffer mod inputs the
clock. Bad.
The FPU clock in trace under the socket, AFAIK,
is burried somewhere inside the PCB, so I found the easiest way is to
lift the FPU clock pin where it can rest atop the socket, and supply a new
clock there. It's a touchy thing as the leg breaks off easily.....

Mikey

4792. Original Software Available

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: todd1001@aol.com
Message-ID: <19991230030702.27525.00001675@ng-ce1.aol.com>
Source record: 68063

I have three original software titles available for the Atari ST.

All include the complete instruction booklets and documentation.

1-- EZ Score Plus (a music scoring Program) by Hybrid Arts

2-- MIDI Track ST

3-- Microsoft Write

If you are interested, I will sell them for 20.00 each, plus shipping. I am in Los Angeles. Please Email me at Todd1001@aol.com

4793. printer driver for Speedo

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <946531579@acpu.com>
Source record: 68064

Ken Kosut <kjcat@execpc.com> inquired politely:

K > I wish to use SpeedoGDOS (v4.1) with Atariworks. Unfortuantely
K > I am not able to get my document to print properly. The
K > install program prompts for Epson LQ-750 Yet when it installs
K > it is Epson LQ-570. Does anyone know if there is an Epson
K > LQ-2500 driver available? (An Epson LQ-1500 or LQ series would
K > also work)

I don't know about the install program (it has been a long time),
but the only LQ driver that came with my AW stuff is the LQ-570
(that is the file name - I just looked). There may be others around
on ftp sites. But most people here will recommend taking the plunge
into NVDI (it's next on my list!)

HTH. "The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... The solution to a problem changes the nature of the problem
___ Mountain Reader II - #00000077

4794. weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912301131030.84-100000@rakas>
Source record: 68065

On 29.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> >Nope, only the signs that your ISP has to upgrade their systems
> >to recognize iso-8859-15 (Latin9). Netscape and Pine can both
> >use it already.
>
> Actually I would like to bring this discussion over to comp.sys.atari.st

So here we are.

> I had received all your posts just fine. I received your initial TAF
> DANCERS post just fine last week. WE have written back and forth in the
> thread. Same with the Wanted to buy STe.

Indeed.

> Then a week later these posts reappear, and they are in HTML.
> Also all new posts of yours are duplicated.

I never received any of those duplicates, at this end.

> I could understand this if you just changed your set-up, but why are the
> older ones reappearing.

I haven't changed anything in ages, except for this upgrade to
iso-8859-15 a few weeks ago.

> If it is the above problem, then is it my ISP or my NEWSERVER
> which is WORLDLINX?

That, I really couldn't say.

> Strangely enough I have had A LOT of Problems in the last
> week see .ST thread.

The question is, are you the only one having these problems?

> So, who is sending it in HTML, I guess is the question.

Pine always composes in plain text, using Pico. It also stripes
any HTML, when replying to an HTML message. That's what I use.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4795. Re: ColorBurst Hand Scanner for TT/Falc

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3m95o.1d9qpx91363iuzN%doitarchive@atari-computer.de>
Source record: 68066

Phantomm <phantomm@kih.net> wrote:

> Yes the Falcons Cart Port is a Strange one.
> I've often wondered if some type of hardware modification could be done
> to make it Compatible with the ST Cart port for things like the GCR cart.

Falcon have the same port as all other atari computers.
Some signals of the falcon port are generatet by combo and the timing is
faster. Maybee thatï¿½s the problem if some older cardridges wonï¿½t work
correctly. Rest is all the same. Isnï¿½t a problem of the cardridge,
mainly software sould fix the port trouble. Older port routines based on
st timing.

Years ago i used an hand 400dpi s/w scanner from printTechnik with rom
port interface. Hardware works perfektly but not the software. Must take
another scanner software for the falcon.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4796. Re: re: x zero for st

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386b34eb$0$157@news.zetnet.co.uk>
Source record: 68067

On 29 Dec 1999 22:50:20 , superelbow@cableinet.co.uk wrote:
>can anyone supply a crack for the demo or even better a working copy of
>X Zero for the atari ste. tia. Superelbow
>.

The demo is compiled without the "disabled" functions
anyway, so no amount of cracking will get them back. If you
need to use the program why not buy it? Don't say all that
rubbish about not being able to afford it. If you can't
afford it, do without. If you don't think it's worth it,
why even bother?

Shiuming Lai

4797. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386b3578$0$157@news.zetnet.co.uk>
Source record: 68068

On 30 Dec 1999 01:19:43 , Steve Stupple wrote:
>Hi
>
>Do I need to set a dip switch for the Mega STE to see a FPU co-pro?????

No, you need an additional GAL chip.

Shiuming Lai

4798. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912301308250.77-100000@rakas>
Source record: 68069

On 30.12.1999, Martin-ï¿œric Racine <q-funk@funkyware.atari.org> wrote:

> On 29.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
> I haven't changed anything in ages, except for this upgrade to
> iso-8859-15 a few weeks ago.
>
> > If it is the above problem, then is it my ISP or my NEWSERVER
> > which is WORLDLINX?
>
> That, I really couldn't say.

On second thought, the culprit must be some intermediate point in
the news delivery chain that uses Microshit as their newsserver
and never upgraded it to a version that recognizes iso-8859-15.
It also presumably sends all its warnings in HTML by default,
including rejection messages (i.e. bounces) and other warnings.

--

Martin-ï¿œric Racine The Atari Stacy and TT030 Homepage
Lappeenranta, Finland http://members.tripod.com/~TT030/

"When the time comes, I will know and I shall be." Q-Funk

4799. Re: Original Software Available

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <7vHa4.2763$J9.1871@news.indigo.ie>
Source record: 68070

On 30 Dec 1999 08:07:02 , Todd1001 wrote:
> I have three original software titles available for the Atari ST.
> 1-- EZ Score Plus (a music scoring Program) by Hybrid Arts

Do you know if this one might be multitasking compatible, and also be able to print to a HP Deskjet printer?

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4800. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <evHa4.2764$J9.1871@news.indigo.ie>
Source record: 68071

On 30 Dec 1999 04:44:32 , Dark|Lord wrote:

> Hi Jerry. I too, have had quite a few problems getting my Nemesis
> equipped Falcon "just right". My particular problem is that I can't
> run a few programs in Nemesis HI.
Well, I can't get Nemesis to run in HI at all!!! Selecting high yields the same speed as LO. Also, I found that Nemesis would not run under TOS at all! I purchased my system ready set up from Titan (Cortex) but they had some problems with the nemesis installation.

I discovered though that using a CPX to switch off the blitter chip under TOS allowed Nemesis to run, though only in LO speed also. Looking through the Nemesis manual (I only have the disc based one) it seems that there is a stage in the installation which yields this effect, of the high speed not being available. I have never really had the time (or the guts!) to go messing around to see if I could get a better result.

The only thing that really annoys me is that I cannot use the DSP and Nemesis at the same time!!!

> Did you have memory problems? If not, what board are you using?
I never had memory problems, although as I said, my machine was outfitted by Cortex. It has a single 72pin 16MB SIMM.

> PS I'm running an 800 x 592 x 256 color screen right now. Can't
> do TC though, curse the luck. That would be way-coo! ;-)
I was running in 256 also, but the screen redraws were painfully slow, even with NVDI (well, after using 16 colours for some time now, I could never go back.. ;-) I switch to the 256 for image editing etc if needed. Funny, I could never do TC either!!! HI speed is really needed for that!

Cheers,
Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4801. For Sale: SpeedoGDOS 5.0c

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <gvHa4.2765$J9.1871@news.indigo.ie>
Source record: 68072

I have an original copy of SpeedoGDOS 5.0c for sale. Includes original manual and 4 master discs. I also have a collection of Truetype fonts (about 50-60 if I remember correctly) on floppy disc which I will bundle with this.

£30 + P&P

or will trade for something interesting ;-)

any offers?

Jerry Martin

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4802. Mitsubishi MF355F diskette drive on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Paul Cull <pcull@pcebrasil.org>
Message-ID: <84fguv$l5mh$1@titan.xtra.co.nz>
Source record: 68073

Greetings,

I recently bought an old Atari 520STFM for NZ $20 (around US $10). It's diskette drives appears to be deceased, and I have connected up a Mitsubishi MF355F drive, having changed the driver ID to unit 0 (through jumper settings).

The drive appears to be functioning, however I'd like to know if there is anything else that I should be doing to make this work? Can my ST be made to recognise 1.44M diskettes?

Thanks

Paul Cull

4803. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <VNqz8AA8d0a4Ewrv@steverosie.demon.co.uk>
Source record: 68074

In article <386b3578$0$157@news.zetnet.co.uk>, Shiuming Lai
<lais@zetnet.co.uk> writes
>No, you need an additional GAL chip.
>
>Shiuming Lai

GAL chip???????!!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4804. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <386B5422.E619F762@patent.gov.uk>
Source record: 68075

Hi again Derryck,

have done what you and others have suggested, and (for the moment) all seems stable on the retention of speed and handshaking fronts. I still get the impression that CAB and/or the overlays and/or Sting are not comfortable with the Milan OS. I am getting much more lock ups than with the Falcon. Another thing with the Milan is that when the 'Resolving URL' has to kick in, there is a great deal of HD accessing and a long delay before a page is completed. I am not grumbling, as it would be a miracle if everything about the Milan OS were 100% compat. with CAB etc. Still, if the new Milan and/or Magic have a dedicated Browser, then, fantastic.

All the best,

Bob.

Derryck Croker wrote:
>
> Bob King said:
>
> >I've obviously got something completely wrong, but what?? Does
> >SERIAL.CPX not save the rate after all, oh yes the handshaking setting
> >is also lost.
>
> My little experiment shows that Zcontrol doesn't allow serial.cpx to come up
> with newly saved settings after a reboot. Best use something else like COPS.
>
> Rgds, Derryck
>
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
> --

4805. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <386B555C.4FAFCF8F@patent.gov.uk>
Source record: 68076

Hi Michael,

In my innocence, I assumed that as Z follows X, that ZControl was an
improved version of XControl.
It's little snippets of info. like yours that make this NG worth its
weight in gold.

All the best for 2000,

Bob King.

Michael Schwingen wrote:
>
> In article <3860F6F2.409FC48B@patent.gov.uk>,
> Bob King <robert.king@patent.gov.uk> wrote:
>
> >I had a suspicion that ZCONTROL was at the bottom of it. With some
> >CPX's, I got drop outs from ZCONTROL at times with very strange error
> >messages. I think I will go back to good old XCONTROL and see. Also,
>
> No wonder: AFAIK, ZControl still does not flush the CPU cache after loading
> a CPX, so it is astonishing that it works at all on a 030. On a 040 or 060
> with copyback cache, chances increase that things go wrong.
>
> cu
> Michael
> --
> In the beginning there was nothing, which exploded.

4806. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <386B5872.D1C2B0AA@patent.gov.uk>
Source record: 68077

Hi Jorgen,

See my post to Derryck, re the HD accessing when CAB/Sting has to do
some 'Resolving' of host names, I think within (ie links) a page being
loaded. Do you also get this on your Milan.

All the best

Bob King

"Jï¿½rgen Nyberg" wrote:
>
> On 23 Dec 1999 17:41:39 , Lonny Pursell wrote:
> >
> >I can tell you here that when CAB reaches the set limit and starts to
> >purge data from the cache on it's own, it usually results in a freeze up.
> >
> >
> >____
> >Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> >WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> >
> >.
> Hi Lonny and others
>
> Just to let you know that on my Milan I have never cleared CAB's cache
> for the 12 months I've used it. When the cache gets full I just hear
> a little spinning from the HD for a couple of seconds and thats it.
> No problemo. Come to think of it, it worked on my old STE as well.
>
> Merry Christmas Jï¿½rgen
>
> ---
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)
> http://nyberg.atari.org/indexe.html
> ---

4807. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <386B5A24.7A231C2D@patent.gov.uk>
Source record: 68078

Hi Terry,

Re. CAB loading JPGs. There are a few JPGs on the 'Net, that only CAB seems to load, every other prog. including Gemview, Fastcopy, AniPlayer, Apex, refuse. The most I get is that the ID is 0C and not acceptable. I have tried changing the ID to 0D, the JPG is then accepted but shows as rubbish. It seems stange that dedicated viewers fall over whilst a Browser and/or its OVL succeed.

Bob King.

Terry May wrote:
>
> On Fri, 24 Dec 1999 13:04:29 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
> >Having JPEGD in the auto folder is very useful, because not just CAB but
> >many other programs on the Falcon can use it to boost the speed of JPEG
> >uncrunching. My (rough) benchmarks on the speed of JPEGD (using GEM-view)
> >to decode JPEG files on my STe, my Falcon030, and a friends TT, put the
> >Falcon WAY faster than the TT and STe at decoding JPEG's.
>
> Using JPEGD with CAB, I found images loaded roughly the same as Imagecopy
> and ST-Guide, when those two programs also used the DSP, but not nearly as
> fast as Black Scorpions' (or is it Brainstorm?) viewer. A definite
> improvement over the regular JPEG.OVL.
>
> However, it doesn't work with progressive JPEGs (actually, a JPEGD
> limitation, I believe), and I wasn't willing to accept that tradeoff,
> considering there's an awful lot of progressive JPEGs on the Internet. I
> just decided to wait a little longer for the pages to load.

4808. Re: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xPJa4.316$J_1.353@198.235.216.4>
Source record: 68079

It would appear that Martins Latin Character set is not friendly to the NEWSERVERS. Will find out later. I just started a discussion with Q-FUNK on Advocacy and I think it is more appropriate in this NG.

Later Brian.

On 29 Dec 1999 12:11:44 , Terry May wrote:
>On Wed, 29 Dec 1999 17:06:50 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>>This message uses a character set that is not supported by the Internet
>>>Service. To view the original message content, open the attached
>>>message. If the text doesn't display correctly, save the attachment to
>>>disk, and then open it using a viewer that can display the original
>>>character set. <<message.txt>>
>
>
>Hmmm...I got two of these also, both from Martin. I thought it was Agent
>giving me that message, but obviously not.
>.

4809. Ghostscript

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <HPJa4.317$J_1.353@198.235.216.4>
Source record: 68080

Another holiday project conquered. I have GS up and running and
showing me the latest Speedvision calendar.

Lowest priority on my list. Easiest fix. Thanks to all who offered
their advice. I did change GS from a GTP to APP. Then I got the error
message in a window so small I couldn't read the error:-). But I figured it
must be in the cfg as was pointed out to me. Sure enough the cft was
incorrect.

I changed the partitions but one folder unlzhed in a different format I
didn't catch. So mine looked like this F:/GS/PS/
Whereas the cfg read F:/GS/ps.550/

Simple error.

Sometimes the hardest to catch.

Thanks again.

Later Brian.

4810. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <gQJa4.319$J_1.353@198.235.216.4>
Source record: 68081

On 29 Dec 1999 02:58:36 , Dennis Vermeire wrote:

>>I don't even know what Papillon is other than a movie with Paul Newman. <g>.
>??? I know a movie called Papillon featuring Steve McQeen... but no Paul
>Newman...

Oh, here is a revelation. I am wrong again:-).

>Besides being a film it's also a graphic program from ASH. One of it's main
>features is the ability to handle animated GIF's.
>Oh, there's also a book called Papillon, that's what the film is based on,
>great book ...;-)

I read it, no STeve McQueen or Paul Newman, however.

>>How about as an external viewer for CAB? a little bit of overhead, I would
>>think. I have actually never tried using external viewers within CAB.

>It depends on what you wanna do. When you load a webpage containing JPG or
>GIF these will always be displayed *IN* CAB, by CAB. However, when you click
>on a thumbnail and you have a external viewer installed, the pic will be
>loaded and displayed by the external program... There's no reason why you
>shouldn't use Photoline or Vision as external viewer, they'll eat about 200Kb
>more memory, but will give you much more options then eg. Gemview.

Well, I don't use Gemview because it is to slow anyways. I will tell how
well Vision works in my new thread, not yet started, Vision and Cab
ARRGGHH!!!:-). And Since I have CAB now sorted out, I am on my way to
installing Vision as an External viewer.

>>I understand CAB being slow. But I am not understanding why my Falcon is so
>>much Slower displaying a Picture than the TT. I can only imagine how fast
>>the TT is with a graphics card.

>Forget the graphic card for a minute...

Easy for you to say, you have one:-).

>I suppose you're loading pics on the TT in VGA 16 color mode... are you using
>the same mode on the Falcon or is it set to 256 colors? AFAIK a Falcon it's
>overall speed drops quiet a lot in 256 colors. The pic has to be build up in
>memory, which is slow and keeps the processor busy as well. On a TT the VGA
>mode doesn't occupy a lot of room, and if you have fast ram it's loaded in
>there, adding some additional speed.

I understand.

>Now comes the graphic card...
>With a graphic card the picture is build in the cards memory, and the cards
>processor will display the pic lightning fast...
>That's the difference with a DSP, the DSP will decrunch the JPEG very fast,
>but then it's all up to the processor and the slow memory... Try scrolling
>or zooming a 1600x1200 image, you'll now what a mean...
>The ideal combination would be a Falcon with Graphic Card I guess :-)

That could be in the works.

>>What is a good ramdisk program for both the Falcon and the TT?
>>I don't need a recoverable one. And if it works good on the ST, that is
>>fine too:-).
>I recommend MDISK 6.94 works with all Atari's and has some extra nice features
>and is very reliable. I you run MagiC then go for RAMDISK.XFS, this is a
>ramdisk with variable size.
>Have a look in your mailbox.... ;-)

ok.

>>Bah, you are making me sad. <G>.
>Yep, I know what you mean... why don't you follow my exemple? start saving,
>you've got at least six months left...

Six months left? Until what? Have you been talking to my doctor again?

Later Brian.
>.

4811. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uQJa4.320$J_1.353@198.235.216.4>
Source record: 68082

I am pleased to report that I now have the Falcon with its DSP functions performing as advertised in CAB. I had a CABJPG.OVL that was very current with a file size of about 89K, and replaced it with the older JPG ovl from 1996. It is about 22K in size. I don't know if this will cause problems with other jpg pics but so far so good.

The JPG Picture that was taking nearly 1:30 to display in CAB in 256 colour is down to 29seconds. This is more acceptable. This same picture with the DSP.ACC program loads in 7.9 seconds. In CAB in TRUE COLOUR it loads in 11.Seconds which is about 4 times faster than the TT in 640*480*16.

So this older JPGOVL is roughly 3 times faster than the one that comes in the CAB 2.7 demo package? Any Ideas?

Between the Fonts loading, running Geneva, and CAB just plodding along, I can 100% verify that it was just barely faster than my ST. This should no longer be the case. However online testing is yet to be done. So you may here from me yet.

I have not yet resolved the GEMVIEW DSP situation, however, and would still like to get this resolved.

I want to thank everyone who helped me. Jerry for sending me the DSP utilities and putting my mind to rest.

Thanks Again, Brian.

BTW, the only thing Dennis sent me in the mail was a cold:-). Cough, hack, cough, cough, I am sick, but a happy sick.

Brian.

4812. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <TPJa4.318$J_1.353@198.235.216.4>
Source record: 68083

On 29 Dec 1999 16:19:34 , Lonny Pursell wrote:
>On Wed, 29 Dec 1999, Brian Van TIlborg wrote:
>
>> On 27 Dec 1999 13:33:04 , J WILKINSON wrote:

>> Ok, I am having a problem with the DEPACKING then as I am never ever
>> anywhere near 6-7 seconds with GEMVIEW or CAB. The dithering I understand
>> and accept. However with GEMVIEW and the JPGD program running, I always
>> see the ------------- occuring.
>
>On my Falcon with the DSP/GEMView the "------" bar literally pops on
>the screen. I don't see it move left to right as I do on the TT.

I get no difference whatsoever. The Falcon and TT perform the same in
GEMVIEW.

>Is the DSP cookie in the cookie jar?

I have no idea what you are talking about.
I have no idea, what kind of cookie a DSP cookie is. Is it OATMEAL or
CHOCOLATE CHIP? No I am showing my true ignorance. Please explain, what a
cookie jar is. I have heard about this for years, and still don't know. It
is nothing like the cookie jars I had as a kid when my mom would slap my
hands and close the lids.

Later Brian.

>.

4813. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Chris <mrg@mrgs.cix.co.uk>
Message-ID: <386B58F5.99DFA1EC@mrgs.cix.co.uk>
Source record: 68084

Jerry Martin wrote:

> Well, I can't get Nemesis to run in HI at all!!! Selecting high yields the same
> speed as LO. Also, I found that Nemesis would not run under TOS at all! I
> purchased my system ready set up from Titan (Cortex) but they had some problems
> with the nemesis installation.

Just to say that I've everything working here on my Falcon. I'm in
800x600x256 using Screenblaster II with Nemesis/MagiC/NVDI. Most progs
work even Apex in TC.

Chris

4814. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Chris <mrg@mrgs.cix.co.uk>
Message-ID: <386B5BFC.F370F02C@mrgs.cix.co.uk>
Source record: 68085

Brian Van TIlborg wrote:
>
> Is everybody getting this or is it just me hallucinating. A bad dream, all
> Q-Funks posts will be sent twice and the second time in HTML courtesy of
> MS internet exchange.

Me too and I'm using Netscape on a Mac.

Chris

4815. Re: Atari Enviromental Variables

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946561520-282161AEicMi@cwcom.net>
Source record: 68086

Sean Barbieri said:

>I have been trying to learn more about Atari enviromental variables
>and have come to a bit of a dead end. Could anyone recommend a good
>book or web site which explains more about this subject.

The Atari Compendium seems to be the best place to look for this sort of info, however TBH unless you're programming, it's more a question of knowing what info to put into the environment setting file (see relevant program info), and what to use to actually set it that really matters. For the latter, there's a utility in the Sozobon C programming distribution which is possibly the best bet if you aren't using MagiC and its magx.inf file.

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4816. Re: New arrivals on the D&D Crew site

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946561522-282657AEicMi@cwcom.net>
Source record: 68087

Steve Sweet said:

>>More translated RSC files in at the D&D Crew page include ASH's

>Isnt there a place at ASH to obtain upgrades?.

Yep, if you have ordered directly from them - however you will only get a
German version until such times as the D&D Crew are able to update the
translation.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4817. Re: CBHD v502 English docs?

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946561524-283089AEicMi@cwcom.net>
Source record: 68088

Roger Cain said:

>> Anyone know if there is any English docs for the freeware prg, CBHD502?
>
>Yes. I did part of it myself. I think they are now on Derryck Croker's
>site
>(Cheshunt??)

Yep, but it sounds like Peter West has updated the docs since then, so the most current archive would be on Steffen Engle's web page I guess.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4818. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946561528-283541AEicMi@cwcom.net>
Source record: 68089

Peter West said:

>I have at last started to get my Falcon with MagiC up and running, but
>am still having problems with where to save the various *.INF files to.

Let your software decide where to save them to.

Your magx.inf file should have a "home" statement:

#_ENV HOME=C:\USER\

or similar - most modern progs will save their inf files in there, or
inside a folder in that path which they will create themselves.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4819. Another translation added to web site...

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946561532-284425AEicMi@cwcom.net>
Source record: 68090

New in at the Cheshunt Computer Club web site is HPOptimiser 2.9.

This disk checker/defragger continues LFN support:

New: The logical check now also checks the cluster-chain for directories
English and German versions in the same archive
This is expected to be the last version of the Optimiser.

My thanks go to Hans-Peter Vetter, Peter Schneider and Peter West.

Rgds, Derryck

____ ____
/ __ \ / __ \
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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4820. Re: Please Help me!

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3mi3h.1qw86dziwncmmN%doitarchive@atari-computer.de>
Source record: 68091

Mikey <mgrove@iwvisp.com> wrote:

> I have the Field Service Manual, but the pages are much to big to copy
> or even worse to scan so they can be read. Best deal, if your a die hard

Right ;) Iï¿½m too. But anybody make the job, the quality of the original
is bad. Any copy from wouldï¿½n better.

> Falcon owner is to purchase a copy of the manual. I think Robert has

Best way. (Best readable version, i hope)

> much information in his archive, so that would be a good place to
> start, or just as questions here.

Yes, but most are in german. schematics are the same for any language ;)

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4821. Re: Another translation added to web site..

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <386b7c5b$0$153@news.zetnet.co.uk>
Source record: 68092

On 30 Dec 1999 14:42:26 , Derryck Croker wrote:
>New in at the Cheshunt Computer Club web site is HPOptimiser 2.9.
>
>This disk checker/defragger continues LFN support:
>
>New: The logical check now also checks the cluster-chain for directories
>English and German versions in the same archive
>This is expected to be the last version of the Optimiser.
>
>My thanks go to Hans-Peter Vetter, Peter Schneider and Peter West.

...and my thanks to all of the D & D crew for your continued
translations.

Happy New Year to you all !

Cheers

Paul

4822. emulators - GEM2000? - ST utility for TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Mustafa Soysal <test@umich.edu>
Message-ID: <1iLa4.4104$b5.680316@news.itd.umich.edu>
Source record: 68093
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Greetings,

I am looking for emulation packages that run on W98/NT4. In particular, I am looking into running it on a W98 laptop.

GEM2000 by Emulators, Inc. seems to require either a hardware extension with the TOS ROM's plugged in, or the TOS images on disk. For laptops, they recommend the disk image.

Are there any TOS utilities to extract the TOS image from the ROM? I don't know which version it will be, we have several different ones we may have to try.

What are the image requirements (Lo, Hi, headers etc?) I may be able to write such program (I forgot if the ST let you access the ROM contents without giving you an access exception - and I also don't know what address the ROM started and where it ended). Information would be very appreciated.

If you were looking for an archive, which ftp site would you look at these days?

Help is greatly appreciated.

Best Regards,

Mustafa Soysal

4823. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ZFLa4.441$J_1.534@198.235.216.4>
Source record: 68094

Me to me conversation, but all are welcome to read.

On 30 Dec 1999 14:18:02 , Brian Van TIlborg wrote:
>
> I am pleased to report that I now have the Falcon with its DSP
>functions performing as advertised in CAB. I had a CABJPG.OVL that was very
>current with a file size of about 89K, and replaced it with the older JPG
>ovl from 1996. It is about 22K in size. I don't know if this will cause
>problems with other jpg pics but so far so good.

Well just went online and it doesn't show all the picts.

> The JPG Picture that was taking nearly 1:30 to display in CAB in 256
>colour is down to 29seconds. This is more acceptable. This same picture
>with the DSP.ACC program loads in 7.9 seconds. In CAB in TRUE COLOUR it
>loads in 11.Seconds which is about 4 times faster than the TT in
>640*480*16.
>
> So this older JPGOVL is roughly 3 times faster than the one that comes
>in the CAB 2.7 demo package? Any Ideas?

Unfortuneately doesn't show all the pictures. Actually, the ones it does
show are faster, and when it doesn't show the pictures, well, the page
appears really quick:-(.

> I have not yet resolved the GEMVIEW DSP situation, however, and would
>still like to get this resolved.
>
>
> I want to thank everyone who helped me. Jerry for sending me the
>DSP utilities and putting my mind to rest.

Um, and others to as I just opened my mail:-).

> Thanks Again, Brian.
>
>BTW, the only thing Dennis sent me in the mail was a cold:-).
>Cough, hack, cough, cough, I am sick, but a happy sick.
>
>Brian.
>
>
>.

4824. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6GLa4.442$J_1.534@198.235.216.4>
Source record: 68095

On 27 Dec 1999 19:53:10 , John Garone wrote:
> As far as on-line time is concerned, My ISP
>gives me 15 minutes of innactive use before cutting me off. However, that's
>not the case with the news server. A couple of minutes there and that's it!
>So there's no problem with net surfing, only NG's.
> John
>

Since I haven't run into this, I can only speculate. But if you are replying while online and are still connected to your IP, when your NEWS SERVER disconnects, can you not finish your message, then it should queu up for when you reconnect. Um, better think this out, this may not be available in .94. I will look into this.

Later Brian.

>.

4825. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <386A96A8.250E515A@ihug.co.nz>
Source record: 68139

Hi there,

Lonny Pursell wrote:
>
> On my Falcon with the DSP/GEMView the "------" bar literally pops on
> the screen. I don't see it move left to right as I do on the TT.
> Is the DSP cookie in the cookie jar?

Interesting! On my Falcon the '--------' doesn't even appear at all.
GEM-view id's the file, then there is a (brief) pause, then the
palette and dithering stuff starts happening. This is with GVIEW 3.17.

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4826. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <386A9A2E.76DB919B@ihug.co.nz>
Source record: 68140

Hi there,

Brian Van TIlborg wrote:
>
> Ok, I am having a problem with the DEPACKING then as I am never ever
> anywhere near 6-7 seconds with GEMVIEW or CAB. The dithering I understand
> and accept. However with GEMVIEW and the JPGD program running, I always
> see the ------------- occuring.

That is strange...

> So why are my times SLOWER with JPGD loaded then when it is not?
> Perhaps you will have to send me your Falcon;-).

Shall I send you my JPEGD? Or perhaps you have an auto-folder
based DSP-routine for mod-playback, as I know such things exist.
Maybe something like that is blocking the DSP from being used by
other apps...

> >Understandable! If I ever get a Tempest PPC board I'm not looking forward
> >to even REMOVING the PowerUp2 board my Falcon has in it...
>
> There is a PPC board coming for the Falcon? See I am in the dark again:-).

Cortex have had a rough detail about it for months now. Istari in Sweden
are designing it. The chip will be a 200Mhz(?) MPC (PPC core, with extra
stuff as well). No release date available tho'...price is 200 pounds?

> >John Britten lived in my home city, Christchurch. We regarded him as an
> >eccentric but genius individual.
>
> I figured when I saw your Signature that there could be a chance you were
> aware of him. The movie/Documentary of John Britten reaffirms that he was
> and eccentric genius. I just decided all kiwis where like him. What is more
> incredible is that not only did he beat the Japanese Big boys, The fastest
> motorcycle in Racing the last decade has been the DUCATI and he beat them,
> with riders of less calibre then the factory Ducati riders.

Few Kiwis are eccentric like John Britten, but many Kiwis have the same
'build it from #8 fencing wire' attitude that he does! I think it is the
eccentricity that gave John Britten his desire to do what he did, as most
Kiwis are not usually as results oriented as him, even though we can fix
anything with #8 wire!

> Well it is unfortuneate that you haven't seen one raced. Unfortuneately it
> never seemed like the Britten was racing, until you saw the other
> motorcycles that where squirming and sliding, trying to maintain the pace.

I've watched on TV only. I used to watch the 500 GP's and only sometime would the Britten bikes get on the telly, because they were only allowed in open class racing?

> It should be easy for you to get the tape "One mans Dream", it sums up
> everything and may be the only way to see the Britten. Pascal Picotte is a
> friend of mine, and was the Factory Ducati rider, when the Britten pulled
> alongside him, in the race, and then accellorated past in a large
> effortless wheelie at Daytona.

Does he let you ride his factory Ducati? A friend here has a Duke but I'm too chicken to ride it! The biggest bike I've owned is a 250cc V-twin 4 stroke Honda, which isn't quite as powerful as a big Duke! :)

> Perhaps I am missing a module from GEMVIEW? Perhaps the JPG overlays in CAB
> aren't being recognised in the module folder. I don't know what is up but
> it definitely is slower than the TT.

Hmmm. We >WILL< get to a solution on this one!

4827. Sound Editors

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: misha.s@Eunet.yu
Message-ID: <84e643$a41$1@SOLAIR2.EUnet.yu>
Source record: 68141

Hi,
Is there anybody know some sound editor for ROLAND GR-30 guitar synth,and for BOSS GX-700 guitar effect processor? (for ATARI)
Thanks
Misha

4828. Re: Millennium Resolutions

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <386A9C15.2C4ABD28@ihug.co.nz>
Source record: 68142

Hi there,

Charles Silver wrote:
>
> Howdy Kemosabies,
>
> OK, so it's off topic. But what the hell, it only happens once every
> thousand years <g>. My millennium resolutions:
>
> 1) Run a marathon sometime during 2000.

Excellent! The 1/2 marathon is my biggest so far but a full will
also happen in the near future!

I would like a MilanII with 80Mhz '060 and gfx card doing a huge
New Years resolution of 1600x1200x24-bit colour! :)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4829. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <386aab3e$0$153@news.zetnet.co.uk>
Source record: 68143

Nick Keir <nick@boroughloch.demon.co.uk> wrote in message
news:946479831.14428.0.nnrp-10.d4e43732@news.demon.co.uk...
> Does anyone know wherte I could get hold of a copy of Positive Image
> V.2. Floppyshop, who developed it, are out of business..Did anyone
> take over the marketing of it?
> Thanks in advance.
>
> Nick Keir
>
Fast club now sell this,they answer e.mail enquires and their orders are
filled within a few days really first class service
just what a supplier should be

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

4830. FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <JsYowCAvMra4Ew7r@steverosie.demon.co.uk>
Source record: 68144
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

Do I need to set a dip switch for the Mega STE to see a FPU co-pro?????

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4831. Re: Millennium Resolutions

Newsgroup: comp.sys.atari.st
Date: 1999-12-30 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <84ecve$2bd$1@cubacola.tninet.se>
Source record: 68145

On 30 Dec 1999 12:41:13 , J WILKINSON wrote:
>Hi there,
>
>
>Excellent! The 1/2 marathon is my biggest so far but a full will
>also happen in the near future!
>
>I would like a MilanII with 80Mhz '060 and gfx card doing a huge
>New Years resolution of 1600x1200x24-bit colour! :)
>
>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.
Hi all

I'm not gone run a marathon but I'm gone get a Milan II if it comes
out next year and at said price. That's a promise!

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

4832. Re: Probleme de l'an 2000 chez Microsoft :-)

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912311138.a989@su2.maus.de>
Source record: 67896

Hi Terry,

TM>That's easy for you to say!
sorry, I confused the English and French newsgroups.

Peter

4833. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aDTa4.12$AP5.106@198.235.216.4>
Source record: 67946

Http://www.geocities.com/SiliconValley/Bay/8745
The Atari Launchpad. Here among other things you can find a list of all the
FTP sites for the Atari. The UMICH site is not listed because you cannot
access it via FTP anymore.

ftp://193.190.204.128 or chapelie.rma.ac.be (hope thats correct)
is the Belgian FTP site. Great for currently developed Multi Tasking
software support among other things.

http://www.fatal-design.com/
This is where you can download TOS dump prg as well as other TOS ROMS.
There is also two other emulators supported there.

On 30 Dec 1999 11:00:43 , "Mustafa Soysal" wrote:
>Greetings,
>
>I am looking for emulation packages that run on W98/NT4. In particular, I
>am looking into running it on a W98 laptop.

What programs do you wish to run. Some emulation packages are better than
others. You may want Magic PC.

>If you were looking for an archive, which ftp site would you look at these
>days?

heh! heh! heh!

Hope this helps

Later Brian.

>Help is greatly appreciated.
>
>Best Regards,
>
>Mustafa Soysal
>
>
>
>.

4834. Re: re: x zero for st

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <oDTa4.13$AP5.106@198.235.216.4>
Source record: 67947

On 30 Dec 1999 19:38:16 , Shiuming Lai wrote:
>On 30 Dec 1999 16:24:03 , Brian Van TIlborg wrote:
>

>>What is the above mentioned program? X Zero?

>It's called "Zero-X" and is a professional sample and groove
>editor. Like all professional software, it has the potential
>to earn back your investment many times over, and fools who
>ask for cracks only show themselves for what they are:
>incompetent amateurs with no ideas.
>
>Shiuming Lai

Wants to steal it and doesn't even have the title correct.

I am dying.

Now if you were the author of the program I would be on the floor.

I don't expect the original poster to reply.

I guess, I shouldn't ask you to email me a copy? I have no musical instruments, no talent, and don't even know what the words sample and groove really mean. But if it can make me money, I should receive it via email like all the other emails I get telling how to earn back my investments many times over;-).

Anyways, I am not into music software, which is probably why it is one of the many titles I haven't heard of.

Thanks for your input.

Would be a neat name for a game however.

Nah, I prefer the name X Zero for a game:-).

Later Brian.

>.

4835. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <b5Ua4.4373$9e3.220967@newsread1.prod.itd.earthlink.net>
Source record: 67948

Greetings,

<anakimana@excite.com> wrote in message
news:F61987BDA7A7D311AE5200A024E9ED3A5E198B@PNLMSE0.pnl.gov...
> Hi guys,
> I'm thinking about purchasing a copy of Mark Williams C. Is this a good

It was good until I bought the Borland Turbo C for the Atari in Germany.
But they don't make that anymore. If you know the difference, MWC is K&R
and Turbo was ANSI.

MWC had some minor bugs, but I purchased the library sources and all was
well.

> program? Any recommendations for a C programming software?

Turbo C.

>
> Thank you,
> Andy Blakely
> anakimana@excite.com
>

Best Regards,

Mustafa Soysal

4836. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <1hUa4.4407$9e3.221600@newsread1.prod.itd.earthlink.net>
Source record: 67949

Greetings Brian,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:RCTa4.10$AP5.106@198.235.216.4...
> On 30 Dec 1999 11:00:43 , "Mustafa Soysal" wrote:
> >Greetings,
> >
> >I am looking for emulation packages that run on W98/NT4. In particular,
I
> >am looking into running it on a W98 laptop.
>
> Not unless we are allowed FTP access to the Atari UMICH Site:-). I just
> noticed in your email the umich.edu address. I hope that this site is
never
> deleted. There are many files there that I use frequently.

They were indeed very useful to me too. I was looking today but couldn't
locate them. I got to ask someone.

> Anyways the HTTP access allows us to download files but no longer upload
> files. I figure you must have knowledge of the files there since you wish
> to do Atari Emulation.

I used to access this archive before I was at the U. At some point it was
going to go away, then they secured it by finding another host. I don't
know what the latest situation is.

>
> >GEM2000 by Emulators, Inc. seems to require either a hardware extension
with
> >the TOS ROM's plugged in, or the TOS images on disk. For laptops, they
> >recommend the disk image.
>
> Correct.
>
> >Are there any TOS utilities to extract the TOS image from the ROM? I
don't
> >know which version it will be, we have several different ones we may have
to
> >try.
>
> Yes. I am going through my list of the UMICH archives but I don't believe
> the TOS roms Dump program is there. Its a big list and not all files
> are in the index:-).

Can you get me that URL please?

>
> I have it an can upload it there, hint, hint.
> TOS images and TOSDUMP can be found on the internet at the Little Green
> Desktop Webpage. However I would like to know if you have anyinformation
> with regard to the UMICH FTP site. FTP access disapeared around January of
> this year when some changes where being made. However, the http access is
> still available and I do not one someone to say, "OH is that old
> Atari stuff on our servers, delete it an make room for ....."

Do you still have the archive maintainers e-mail address?

>
>
> >What are the image requirements (Lo, Hi, headers etc?) I may be able to
> >write such program (I forgot if the ST let you access the ROM contents
> >without giving you an access exception - and I also don't know what
address
> >the ROM started and where it ended). Information would be very
appreciated.
>
> The TOS DUMP program is what you need if you have an ST to dump the roms
to
> disk from. If you don't have an ST, the Roms can be had at LGD. No need to
> write you own unless you are looking for something to do.
>
> >If you were looking for an archive, which ftp site would you look at
these
> >days?
>
> The most current is the Belgian FTP site. The UMICH site is still by far
> the largest. It is perfect if you have an older ST and an older OS such as
> TOS 1.0, 1.2, 1.4, and 2.6.

I think we got them all. We probably even have the disk loaded 512ST
version.

>
> But not as useful for more current Falcon, TT, Milan, Hades support.
>
> There is still Mint files there.

I used Mint long time ago, and it was at its beginning and not very stable.

>
>
> Magic, and More recent mint Files are at the Belgian FTP site.
>
> >Help is greatly appreciated.
>
> Hope this helps, I will follow up with the Url for the Belgian site.
> I assume you already have the Umich one:-).

No I don't. Thanks for helping.

>
> >Best Regards,
> >
> >Mustafa Soysal
> >
> >
> >
> >.
>

4837. Re: emulators - GEM2000? - ST utility for TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <rBVa4.4513$9e3.226627@newsread1.prod.itd.earthlink.net>
Source record: 67950
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Greetings Paul,

"Paul Cull" <pcull@pcebrasil.org> wrote in message
news:84h80b$mlil$1@titan.xtra.co.nz...
> I've just been reading my way through an Emulator FAQ at
> http://members.aol.com/rg1004/atstemu.faq.html which gives some ideas, and
> URLs (which I haven't had time to try yet).

Thank you.

>
> I'm looking for the same thing..an ST emulator I can use on an old 486DX
to
> develop software for an ST520 that I've just bought.
>
> Does anyone know of a good free programming environment (Basic or Pascal
> prefered) for the ST?

I don't know if GNU has Pascal, but their gcc was pretty good for command
line programs.

>
> Thanks
>
> Paul Cull
>

Best Regards,

Mustafa Soysal

4838. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ySVa4.17$AP5.35@198.235.216.4>
Source record: 67951

On 31 Dec 1999 00:27:25 , Charles Stanley wrote:
>On 29 Dec 1999 20:55:28 , Joergen Bak wrote:
>>>From: madmax@bfree.on.ca (Brian Van TIlborg)
>>>Date: Wed, 29 Dec 1999 17:07:03 GMT
>>>
>>>On 23 Dec 1999 03:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>>>>
>>- snip -
>>>
>>>Is everybody getting this or is it just me hallucinating. A bad dream, all
>>snip
>>
>>No,- you are not the only one. I got 3 yesterday and one more today.
>
>Me too: all of us are suffering, I think.
>
>Come on, Martin-Eric, do something -- please!

Yes Martin-Eric, Qfunk, man with to many names. Do something. May you leave
and Katherine comeback;-). At least her name isn't associated with MS and
HTML like yours has been SLANDERED:-).

>Happy New Year,
>Charles.
>.

4839. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <PSVa4.18$AP5.35@198.235.216.4>
Source record: 67952

On 31 Dec 1999 00:27:28 , Charles Stanley wrote:
>On 29 Dec 1999 19:58:16 , Brian Van TIlborg wrote:
>> I have just noticed something very strange on comp.sys.atari.st and
>>some other NG I am in.
>>
>> The first case is that I am missing an Entire Thread. What is
>>happening is that two three of four messages will have been posted to the
>>thread and I will have missed them. I only know that they have been posted,
>>because there is a response.
>
>Same here.

Have Solution and it is simple. Thanks to Lonny.

>> In this Case, since Terry May seems to reply to everything, I am
>>getting all his replies to peoples comments. However I have never seen the
>>original post. Now I thought that this thread was dead. Until the responses
>>started to come. I try to post a reply and my message does not appear in my
>>downloads. I can reply over and over again for one thread and never see the
>>reply, I have no idea if they are going through.
>
>Yup, here too, even though I'm supposed to get my own copy as well.
>
>> Other threads appear to be alright.
>>
>>But now this is occurring to me in other NG where the threads become very
>>long.
>>
>> It would appear like a NEWsie Problem.
>
>I hesitate to agree -- but perhaps?

Well the solution is quite simple. I didn't understand when people spoke of
NEWsie truncating the references the problems it could cause. I just
thought it would lose the thread buy post the message creating what would
appear as a separate thread.

However I may be wrong is this assumption as I am in Many.

I simply Carriage return all the references down the next line and as many
lines as I needed. This has returned the thread to me. Well I better check
the evil Terry May thread just to make certain. But so far it has worked.
It has also allowed me to see my own posts once again.

Therefore, when You reply to a thread that is very long, you must do this.
A good sign is when the thread seems very active, suddenly dies and you

can't see your own replies:-).

I will update this as I discover more.

Later Brian.

4840. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_SVa4.19$AP5.35@198.235.216.4>
Source record: 67953

On 30 Dec 99 23:34:40 GM, Richard Elwell wrote:
>
>Brian Van TIlborg wrote:-
>> I have not yet resolved the GEMVIEW DSP situation, however, and would
>>still like to get this resolved.
>
>A stupid question I realise but have you checked the "Use DSP" box in
>the Extras - Global menu?

Not Stupid at all. Because what if I hadn't? Would I then be stupid?

See, I have clicked the USE DSP in the Global Menu, and it doesn't work for
me. So I am not smart yet.

But thanks for your help, anything else would be appreciated.

Later Brian.

>Rich.
>
>--
>
>--
> Richard Elwell rich@rjelwell.demon.co.uk
>--
>
>
>
>.

4841. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <dTVa4.20$AP5.35@198.235.216.4>
Source record: 67954

On 30 Dec 1999 21:14:33 , Paul Nurminen wrote:

>I don't know if it's my ISP or NEWSie, but lately I'm having to post my
>messages more than once for them to show up in the group (very annoying!).
>
>Anyway, here's the important part of a previous post by me that apparently
>never made it to the server:
>
>
> Make sure you add the following lines to your STinG "DEFAULT.CFG" file:
>
> BROWSER = E:\CAB.27\CAB.APP
> MAILER = J:\NEWSIE\NEWSIE.PRG

Um, NO! But I did get .94 working in conjunction with CAB.
However this may be the solution to what is missing with what I am using
now. I am Certain John Thinks I am a moron. ;-).

Thanks for your help once again.

> (of course, substitute the appropriate paths/directories for your own).
>
> It should work then.
>
>
>
>-Paul
>
>--
>
>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
>.. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
>...
>.... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
>..... Electronic Music | Atari Computing | Classic Video Games | Humor
>......
>....... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>
>.

4842. Re: BIG problem : Falcon + freeMiNT + N.AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <nTVa4.21$AP5.35@198.235.216.4>
Source record: 67955

I am going to keep this short as something to try. I have seen the Magic
Error messages when my Memory board went flakey.

Perhaps your Ram is coming and going. Strange but true.

I have read over quickly your problem, so please forgive me if somewhere in
this long post there is a line stating that you have done this.

I hope this helps.

On 31 Dec 1999 01:31:51 , Karl Samyn wrote:
>Hello ppl,
>
>Recently (on monday 27 dec 1999) I encountered some strange problems on
>my F030 with MiNT (v 1.15.1) and N.AES (v 1.2). A completely working
>setup didn't work anymore... and no changes were made (except some
>changes to the icon.rsc file of Thing) to the setup compared to the day
>before.

>--
>Saka -- Karl Samyn
>ICQ : 19321298
>ir telecommunications
>.

4843. Re: Probleme de l'an 2000 chez Microsoft :-)

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <3012199920312755O7%macgod@rocketmail.com>
Source record: 67956

In article <en9o6skiiof6n02j3h1g5ps0tghr07noej@4ax.com>, Terry May
<outrider@lvcm.com> wrote:
> That's easy for you to say!

Here's a rough translation... (employing my poor Grade 12-level French
:)

Yesterday in the news on Radio SWR3 (southwest of the RAF), they said
that the there is a Y2K bug at Bill Gates' residence:

Just as there is a problem with Windows 2000 or Office 2000 (I don't
know which), their (publishing system?) will publish books with the
dates "January 1900".

I couldn't hide a little evil laugh--I was alone in my car. :)

-- end translation -- there y'are. ;-)
Derek

[original text:On Wed, 29 Dec 1999 21:26:00 +0100,
Peter_Schneider@su2.maus.de (Peter
Schneider) wrote:

>hier soir, dans les nouvelles de la radio SWR3 (sud-ouest de la RFA)
>ils ont dit qu'il y a un bogue de l'an 2000 chez M. Bill Gates:
>
>Comme il y a un probleme avec Windows2000 ou Office2000 (je ne le sais
>plus lequel), ils vont publier dans le mois prochain un livre avec
>date de publication 'janvier 1900'.
>
>Je ne pouvais pas cacher une certaine joie de l'humour mauvaise, mais
>j'etais seul dans ma voiture.]

4844. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Bud Connolly <budc@oh.verio.com>
Message-ID: <65Xa4.2485$h3.67514@ord-read.news.verio.net>
Source record: 67957

Yep, I have it right here in front of me, it's marked:

PAL16L8ACN
822170

I also have a note in the bag to remove jumper 26 next to the MMU.

Bud

Steve Stupple <Steve@atari.org> wrote in message
news:VNqz8AA8d0a4Ewrv@steverosie.demon.co.uk...
> In article <386b3578$0$157@news.zetnet.co.uk>, Shiuming Lai
> <lais@zetnet.co.uk> writes
> >No, you need an additional GAL chip.
> >
> >Shiuming Lai
>
> GAL chip???????!!!!!
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@atari.org * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4845. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_AYa4.37$AP5.93@198.235.216.4>
Source record: 67958

On 31 Dec 1999 02:11:09 , "Mustafa Soysal MS57" wrote:
>Greetings Brian,

>They were indeed very useful to me too. I was looking today but couldn't
>locate them. I got to ask someone.

http://www.umich.edu/~archive/atari.

>
>I used to access this archive before I was at the U. At some point it was
>going to go away, then they secured it by finding another host. I don't
>know what the latest situation is.

Well, it is still there, but no one knows how to access the site. At least
the files that are there are remaining.

>Can you get me that URL please?

Its Above:-). Like I said there is still more there than anywhere else,
like before. But Belgian is very very very current.

>Do you still have the archive maintainers e-mail address?

Yes, it is an automated robot. It works pretty good too. Unfortuneately,
it doesn't know what to do when I wish to speak with people. I have a name
for this robot. HAL:-).

>I used Mint long time ago, and it was at its beginning and not very stable.

Its come along way from those days. It would seem alot of years have passed
by for you. Why interested in Emulation? If it is for Games, the Gemulator
will not be good.

>No I don't. Thanks for helping.

Well, I don't usually help emulator guys at all ever. Because the
conversation is usually something like this. I wanna play games on my PC, I
got this program for my PC and my ST games don't work, or where are more
games, or I have installed it and no one in the emulator group will answer
my emails. Other really whiny stuff.

WHereas there are actually a few guys in this NG that use PCs for
emulation, you usually don't even notice, and they are not crying in the ST
sig that some game doesn't run on their PC.

So you didn't sound like a loser:-). Hows that.

And should you decide that you are using your PC to run ST games, get
Pacifist and try not to post here about why it is not working for most of

the time there is little sympathy from the regular Atari Users, and a random chance that an Emulator Reader might email you some help. The Fuji BBS covers emulation among other things.

Anyways hope you got all the URLS to Little Green Desktop etc.

Later Brian.
>> >Mustafa Soysal
>> >
>> >
>> >
>> >.
>>
>
>.

4846. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.9912311112350.77-100000@rakas>
Source record: 67959

On 31.12.1999, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> >On second thought, the culprit must be some intermediate point in
> >the news delivery chain that uses Microshit as their newsserver
> >and never upgraded it to a version that recognizes iso-8859-15.
>
> This is how it would appear. At first I received your messages fine.
> Then I get some messages from you a week later in HTML. Then I get every
> post from you duplicated. 1ST in PINE, 2ND in HTML.
>
> The HTML is sent courtesy of the MICROSOFT INTERNET EXCHANGE.

There you go. Microsoft (or more likely, an ISP using their
shit) did it. I'm not using anything that generates HTML mail.

> Anyways, your posts today don't have the accompanying HTML, however that
> doesn't mean I won't receive a duplicate in a week courtesy of MS:-).

Should I sue them for making me look like the culprit?

"Your honnor, Microshit's products don't understand new Internet
standards and they also corrupt my newsposts. I want asshole
William Gates the Third to pay me and every newsgroup person who
recieved duplicates of my messages in HTML one million USD per
duplicate message."

> You did not see the Repost this WEEK? It is a courtesy of MS trying to help
> you find a real computer. That is why they reposted in HTML a week later.

Should I help Gates understand the meaning of a real lawsuit?

> This isn't fair. I want everyone to get these and be annoyed.
> Anyways, I will discuss this with my provider if it continues.

Can you please mail me one of these messages _in_full_ with all
the headers, as an attachment?

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Le moment venu, je saurai et j'en serai.

4847. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <946641496_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 67960

Brian Van TIlborg wrote:-
>See, I have clicked the USE DSP in the Global Menu, and it doesn't work for
>me. So I am not smart yet.
>
>But thanks for your help, anything else would be appreciated.

According to the history document (in the v2.85 section) for GEMView
the DSP JPEG loader will only be used in a registered version of
GEMView.

Is yours registered?

Beyond that I am stuck.

I have occassionally come across a situation where the DSP seems to be
locked. Apps that wanted to use it couldn't. Only a reboot would
fix it.

The JPG DSP cookie was mentioned in this, or the earlier, thread. Is
this present? The cookie is called "_JPD".

This may have come up before so apologies again for a stupid question.
Have you tried the Brainstorm JPEG viewing accessory? This would at
least prove whether your JPGD auto folder program was functioning
correctly.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4848. Atari ST and SCSI - help required

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: pdeskiewicz <pdeskiewicz@poczta.onet.pl>
Message-ID: <Re1b4.5363$N3.117353@news.tpnet.pl>
Source record: 67961

Hello!
Is there anybody than can help me in connecting typical PC SCSI HDD to Atari
ST 9 any ideas on interface SCSI <==> DMA ACSI)?
Please, help!!!
My priv is: namzaj@polbox.com

4849. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <84i8bk$6c4$1@SOLAIR2.EUnet.yu>
Source record: 67962

On 30 Dec 1999 11:52:28 , Steve Stupple wrote:
>In article <386b3578$0$157@news.zetnet.co.uk>, Shiuming Lai
><lais@zetnet.co.uk> writes
>>No, you need an additional GAL chip.
>>
>>Shiuming Lai
>
>GAL chip??????!!!!!

Yes, the address range for the FPU has to be decoded somehow (32 addresses starting from $FFFA40), memory space has to be determined (CPU signals FC0 and FC1) and also the DATA STROBE signal has to be created (CPU signals -UDS and -LDS). If you have the FPU but not the GAL, as far as I know the latter can be substituted functionally with about four 74HCT** chips- but one would have to look at the MSTE schematics to confirm this and see how to fit a little bard with these chips.

Cu.

4850. Re: Why Atari is STILL the best

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e3o1lm.10z6fxczte5dwN%rlcolli@ibm.net>
Source record: 67963

Shiuming Lai <lais@zetnet.co.uk> wrote:
> >In that these first atari systems featured a removable CPU board/card (a
> >bit like replacing a pentium with a P2 or 3) ,
>
> Removable CPU board? Are you very sure of this?? I can only
> speak for the 800XL I own, which has all chips either
> socketed if not certainly soldered direct to the motherboard.

On the Atari 800, it had the CPU on it's on board.

> >a removable personality
> >board/card which contained either a c/gtia and antic and pokey chip (a
> >bit like upgrading existing graphics/sound cards in today's pc's),

> I've never seen or heard of these being
> on daughterboards, and I think you're wrong to assume
> Atari pioneered the concept of daughterboards.

I'm not sure who started the concept of daughterboards, but the Atari
800 is built almost entirely with daughterboards. The ROMs are on one,
each 8K or 16K memory board is one, and the CPU is on another.

> >and the modular design of the A800 and A400 memory system,
> >as the a800's plug in memory modules are actually based on the concept
>
> Again, I can only speak for my 800XL, where all the RAM
> chips are soldered on, and again, I can't see any reason
> why the 400 and 800 would have memory on daughterboards.
> Those machines were incredibly expensive at the time,
> and using modular memory would have made no sense in terms
> of cost.

To upgrade the memory on an Atari 800, you open the top cover, and
insert the memory card. All the memory is on either 8K or 16K cards.

And there are some 800XL's which have all the chips socketed, including
the RAM. Makes it easier to do a 256K upgrade!

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

4851. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386cb14c$0$156@news.zetnet.co.uk>
Source record: 67964

On 30 Dec 1999 14:17:23 , Brian Van TIlborg wrote:

| . . . .
|>Is the DSP cookie in the cookie jar?
|
|I have no idea what you are talking about.
|I have no idea, what kind of cookie a DSP cookie is. Is it OATMEAL or
|CHOCOLATE CHIP? No I am showing my true ignorance. Please explain, what a
|cookie jar is.

You will probably be inundated by explanations from people who
really know what they are talking about but it seems to be a place
where certain programs leave a message to say that they are
installed or, in the case of the machine itself, what hardware is
available (CPU, FPU etc).

John Logan

4852. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9912310918040.3432-100000@moose.erie.net>
Source record: 67965

On 30 Dec 1999, Shiuming Lai wrote:

> On 30 Dec 1999 01:19:43 , Steve Stupple wrote:
> >Hi
> >
> >Do I need to set a dip switch for the Mega STE to see a FPU co-pro?????
>
> No, you need an additional GAL chip.

And where can I get one?

4853. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <DSCG7CAaLLb4EwRt@steverosie.demon.co.uk>
Source record: 67966

In article <3CTa4.6$AP5.106@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>
>What would you buy?

If you aren't aware of what is available, you can't/wouldn't buy it!!!
Recently I wasn't aware that a do-it-yourself chain of stores also
incorporated Petsworld and a comprehensive craft section as well. My
local 'Do-it-all' d.i.y. store didn't have these available. It was ONLY
a small advert, and it wasn't a commercial one at that, that I saw.

>What informative post from Ben have you seen recently?

Ben is still supporting the Atari format. And what about the newcomer to
the newsgroup scene? Don't they deserve to be enlightened? as thge
majority STILL don't know about usenet...

>Within the last year?

Ben was after a couple of Jag titles I had for sale, he had something I
wanted. He is trustworthy:)

>What users group are you near?

There are many postings in this newsgroup, I can only count a couple
that mentioned anything about user groups.

I myself put out a plea on behalf of someone wanting to compile a list
of user groups in the UK, and I only got 3 replies:(

So I personally don't think it's fair to expect every posting, or every
1 in 100, to state 'what user groups' there are!

>
>And his posts for sales could be limited to once a month. Simply stating
>his WebPage. I have received his listing of Atari Goods in the Past.
>Regardless, Ben only posts here when he wants something, or wants to sell
>something. He states it himself. I don't follow this NG. He doesn't take
>replies to his posts for help in this NG. Only Via Email. That tells me how
>involved he is in this NG. He doesn't even read followups to his own posts.

Limiting posts to once a months, will give the everyday user a feel of
stagnation. It also won't show the other software/hardware that may come
available within a week.

There are the user that only reads newsgroups every now and then, if you
read this newsgroup regularly you will notice it. I have my expiry times
on my newsgroup client set to 8 days for the Atari groups! This means

any article that is 8+ days old will be deleted, this is tough is I've been away for a week or so!

I was also under the impression that the internet 'imformation superhighway' was all about giving and obtaining info... Even this thread is performing a function that you have just complained about!

I must agree with the concept/netiquette if you place an article in a newsgroup then expect the answer via the same, newsgroups are a public forum/place. The only time I think a reply should be sent via email is if it's of a personal nature; an address etc.

How many postings have you followed up that contained a web address? I rarely bother!

Publishing long postings is also frowned upon. I got flames to hell because my signature was more than 5 lines long! these people would have a heart attack at the length of some postings I've come across:)

Not all internet users have access to web browsers. The last time I use Newsie (a news, email, ftp, www... client) it could only do text browsing.

I myself have started to add a link to the precise file for download in a couple of file formats, to overcome this type of problem.

This still doesn't satisfy the casual buying. We all like window shopping, and buy things on the spur of the moment! How many people you know that go into town JUST for one thing, and not for a look around.

To be honest I think it silly complaining about postings that are relevant to the group when so much bandwidth is taken up advertising pornography, of which CHILDREN can gain EASY access. They don't need to enter the sites, there are pictures that make Mayfair & Penthouse look tame on their homepages!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4854. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <LIA0WGARCMb4EwD7@steverosie.demon.co.uk>
Source record: 67967

In article <65Xa4.2485$h3.67514@ord-read.news.verio.net>, Bud Connolly
<budc@oh.verio.com> writes
>Yep, I have it right here in front of me, it's marked:
>
>PAL16L8ACN
>822170
>
>I also have a note in the bag to remove jumper 26 next to the MMU.
>
>Bud

Hi

Are these easily fitted? and has anyone got one in the UK?

I don't want to pay ï¿½3.50 GBP for postage for a 75p IC, from Maplins!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4855. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <PVB1KKAWFMb4Ewgf@steverosie.demon.co.uk>
Source record: 67968

In article <386be548$0$159@news.zetnet.co.uk>, Shiuming Lai
<lais@zetnet.co.uk> writes
>Does anyone here, apart from Kevin Jones, have one
>of those freebie Atari bags given away with the
>current issue of (UK-based) PlayStation Power magazine?

Hi

I have:) the mag actually made it to Wales:)

If you want one I'll have a look for you as long as you cover my costs!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4856. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946649406-262459AEicMi@cwcom.net>
Source record: 67969

Frank Lockwood said:

>DC> Let your software decide where to save them to.
>DC>
>DC> Your magx.inf file should have a "home" statement:

>The problem I have found when I have defined a "Home" folder in my
>MAGX.INF file, is that AFTP cannot find its information files at all,

Both the hotlist and aFTP's config are safe and snug in my "Home" folder?

>Removing (actually, commenting out) the #_ENV HOME line in my MAGX.INF
>file fixed this problem and I have not encountered any adverse effects
>in any other programs.

No, it's really just a convenient way of collecting .inf files together in
the one place.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4857. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <d1vxiRAsRMb4EwhD@steverosie.demon.co.uk>
Source record: 67970

In article <Pine.BSI.4.05L.9912310918040.3432-100000@moose.erie.net>,
Sage <sagedm@erie.net> writes
>
> And where can I get one?

Hi

Maplins to them, in the UK, at 70p.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4858. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pv4b4.459$AP5.199@198.235.216.4>
Source record: 67971

On 31 Dec 1999 00:03:57 , "bowling" wrote:
>>I've never bought anything from Ben, but
>>I'd be tempted to give him a try if I ever needed anything. His posts are
>>informative, and, IMHO, nowhere near excessive.

Like I said show me an informative post. And the timing is great as his spam has just reposted itself for the end of this month. However there are no adds to buy. Simply asking for help in locating the FDT author. Wasn't there always problems with this software and the shareware support at one time? IIRC?

>As I have stated before, I agree wholeheartedly. You know, the number of
>people who have chosen to devote a portion of their lives to accumulating
>and offering for sale the Atari computers and merchandise which we
>collectors seek, is constantly growing smaller and smaller.

I am an Atari User not collector. I use my Ataris for the internet and everything else. If you simply want to collect, get a museum.

> The commercial
>Atari vendors fall by the wayside almost weekly,

Are you saying there are 52 dealers left to leave during the year 2000? :-P.

Does Bravo have NEW Computers, NEW software and wish to distribute the Milan?

>and it is almost
>unbelievable that a segment of our community tries to give those few
>dedicated souls remaining a "hard time" about posting advertisements of
>their offerings.

Less adds, more substance. If he doesn't wish to participate in the NG that is fine. BEST, B&C, and SYSTEMS FOR TOMMORROW all seem to manage without Spamming every week. Infact I haven't seen a spam yet from them. But Somehow I have managed to find them all.

Ease up! ...and take time to *appreciate* and patronize
>the people who keep our Atari heritage alive through their small businesses
>and online offerings!

Whats unappreciated is Spam of anykind. It is impersonal, thoughtless, and demeans the value of the NG. And you should know this.

Later Brian.

>
>.

4859. Re: Overlay II demo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <84imuljok1@nnrp1.deja.com>
Source record: 67972

In article <s6lorr2h5k2115@corp.supernews.com>,
mgrove@iwvisp.com (Mikey) wrote:
>
> fumble, fumble, I have the demo here somewhere..... If your email
> address is good, I will mail it when found. The actual version is
> available for sale from some of the German soft houses still, FYI.
>
> Mikey

Thanks, that would be appreciated.

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

4860. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386cdd50$0$161@news.zetnet.co.uk>
Source record: 67973

On 31 Dec 1999 14:44:38 , Steve Stupple wrote:
>In article <386be548$0$159@news.zetnet.co.uk>, Shiuming Lai
><lais@zetnet.co.uk> writes
>>Does anyone here, apart from Kevin Jones, have one
>>of those freebie Atari bags given away with the
>>current issue of (UK-based) PlayStation Power magazine?
>
>Hi
>
>I have:) the mag actually made it to Wales:)
>
>If you want one I'll have a look for you as long as you cover my costs!

You didn't read my post completely... I saw one, and
decided not to buy it because the Atari logo was a
really bad interpretation, not the original :-(

Shiuming Lai

4861. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e3otdf.12iwstl1ja0g62N%irvin@clara.co.uk>
Source record: 67974

Shiuming Lai <lais@zetnet.co.uk> wrote:

> On 31 Dec 1999 14:44:38 , Steve Stupple wrote:
> >In article <386be548$0$159@news.zetnet.co.uk>, Shiuming Lai
> ><lais@zetnet.co.uk> writes
> >>Does anyone here, apart from Kevin Jones, have one
> >>of those freebie Atari bags given away with the
> >>current issue of (UK-based) PlayStation Power magazine?
> >
> >Hi
> >
> >I have:) the mag actually made it to Wales:)
> >
> >If you want one I'll have a look for you as long as you cover my costs!
>
> You didn't read my post completely... I saw one, and
> decided not to buy it because the Atari logo was a
> really bad interpretation, not the original :-(
>
> Shiuming Lai

They don't even make computers now! :)

Wouldn't it be great if Atari was reborn, hasbro got the finger out and
got a console up there with the playstation and dreamcast, hell, they
could even go as far to put Windows CE on it :) They prolly won't, the
company that invented the home console making another! It would prolly
go down like the jag...

--
Andrew Irvine

Quote of the millennium: "We may not have got everything right,
but at least we knew the century was going to end!"

4862. Re: BBS Express ST

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZNsgevk.dpj@delphi.com>
Source record: 67975

Thanks Terry, and Joe!

-Dana

4863. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <c5$xhBAtUQb4EwBf@steverosie.demon.co.uk>
Source record: 67976

In article <386cdd50$0$161@news.zetnet.co.uk>, Shiuming Lai
<lais@zetnet.co.uk> writes
>You didn't read my post completely... I saw one, and
>decided not to buy it because the Atari logo was a
>really bad interpretation, not the original :-(
>
>Shiuming Lai

That's a habit of mine when the kids are rushing me:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4864. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946666474-350668AEicMi@sweet3.freeserve.co.uk>
Source record: 67977

Yo!, Shuiming

>Does anyone here, apart from Kevin Jones, have one of those freebie Atari bags
>given away with the current issue of (UK-based) PlayStation Power magazine? I
>went to buy a copy today, only to be disappointed when I saw it on the shelf -
>it's not the original Atari logo, but the horrible modified one that Hasbro now
>uses.

I went for a look and found the quality of the bag was shat so didnt buy it on
that basis, it looked like a heavy carrier bag.
Now you mentioned it it also 'didnt look right', anyway, i left it there, and its
still there.

>I don't know why Hasbro did this.

Their being a bunch of wankers might have a bearing on this...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4865. Re: Terry M, The Rebel?

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946666478-351204AEicMi@sweet3.freeserve.co.uk>
Source record: 67978

>
>>What is CWAK when its home??.
>
>I don't remember what it stands for, but it was a program that automatically
>converted archives from one format to another, and also changed the file
>description on your BBS to reflect the new extender. It was a very useful tool
>for BBS sysops who wanted all their downloads to be uniform.

Ah!, like repack. repack is script driven how did cwak work

>A quick check shows I still have the registered disk (before it became freeware).
> I also see that CWAK stands for Cool Wave Archiver Converter

Ah! query answered, thanks.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4866. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946666486-352704AEicMi@sweet3.freeserve.co.uk>
Source record: 67979

Hi!, Brian.

> I have just noticed something very strange on comp.sys.atari.st and
>some other NG I am in.

Enlighten us..

> The first case is that I am missing an Entire Thread. What is
>happening is that two three of four messages will have been posted to the
>thread and I will have missed them. I only know that they have been
>posted, because there is a response.

Ah!, over here we call that' being pissed out of your box', its summat
that happens most chrimbo's..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4867. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uU7b4.565$AP5.265@198.235.216.4>
Source record: 67980

On 31 Dec 99 11:58:16 GM, Richard Elwell wrote:

>According to the history document (in the v2.85 section) for GEMView
>the DSP JPEG loader will only be used in a registered version of
>GEMView.

Richard. Were we talking about stupid earlier?
Why would I RTFM of the history doc, I am only trying to diagnose a
problem:-).

>Is yours registered?

Actually I had asked if it was still supported when I first came on this
group and the answer was no.

so

um

no mine isn't:-(.

>Beyond that I am stuck.

I now want to thank all the people in this thread who have tried to help me
with my non working DSP FALCON.

I am just dying right now. I wasted alot of peoples time. This is truly
funny. At least I know Gemview was well registered.

No wonder I finally got the DSP working with CAB and Not GEMVIEW.

>I have occassionally come across a situation where the DSP seems to be
>locked. Apps that wanted to use it couldn't. Only a reboot would
>fix it.

Not the problem here. I have been email DSP utilities from everywhere by
many good souls. All proving what a sound Falcon I have. So I check the
other SOLE under my shoe, and found the answer.

>Rich.

Thanks for you help. You have solved one problem. I will look in the
Cookie Jar and see whats there.

Brian.

>--
> Richard Elwell rich@rjelwell.demon.co.uk
>--

>
>
>
>.

4868. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <gV7b4.566$AP5.265@198.235.216.4>
Source record: 67981

STeve, before you read this reply I think you should go back through the
the thread. Read the posts again. I know what you are thinking when you
write this, but I don't think it applies and you have jumped in the middle.

On 31 Dec 1999 13:42:50 , Steve Stupple wrote:
>In article <3CTa4.6$AP5.106@198.235.216.4>, Brian Van TIlborg
><madmax@bfree.on.ca> writes
>>
>>What would you buy?

>If you aren't aware of what is available, you can't/wouldn't buy it!!!
<SNIP>

Hi Steve. That comment and all others in MY post are directed at Alan
Sharkis only. If you read his post, he doesn't have Atari. Uses a PC and
has never purchased from Ben.

I was just curious what this X Atarian would buy from Ben, since he never
bought from him when he had Atari.

I found it ironic myself.

>
>>What informative post from Ben have you seen recently?
>
>Ben is still supporting the Atari format. And what about the newcomer to
>the newsgroup scene? Don't they deserve to be enlightened? as thge
>majority STILL don't know about usenet...

Alan stated that Bens posts where informative. I want to know, just what
post Alan thought was informative? I want to read one of Bens Informative
Posts.

>>Within the last year?
>
>Ben was after a couple of Jag titles I had for sale, he had something I
>wanted. He is trustworthy:)

Like I said. Bens SPAMs only seem to revolve around when he wants
something, needs help, or wants to sell goods.

I am looking for the informative post that Alan has read.

Tip, Trick what have you.

The last informative post I have is that he
needed a CRACK copy of Sundog.

>What User Group are you near?

Again Alan Sharkis Question.

>>And his SPAMs for sales could be limited to once a month. Simply stating
>>his WebPage. I have received his listing of Atari Goods in the Past.
>>Regardless, Ben only posts here when he wants something, or wants to sell
>>something. He states it himself. I don't follow this NG. He doesn't take
>>replies to his posts for help in this NG. Only Via Email. That tells me how
>>involved he is in this NG. He doesn't even read followups to his own posts.

>Limiting posts to once a months, will give the everyday user a feel of
>stagnation. It also won't show the other software/hardware that may come
>available within a week.

No this will give the everyday user a break. Perhaps you too haven't
realized that his SPAMs are offending many people.
Don't think that this is a good action for All Atari Dealers to follow.
If you are new here, I am certain you will find places to purchase Atari
Software.

>There are the user that only reads newsgroups every now and then, if you
>read this newsgroup regularly you will notice it. I have my expiry times
>on my newsgroup client set to 8 days for the Atari groups! This means
>any article that is 8+ days old will be deleted, this is tough is I've
>been away for a week or so!

Perhaps this is why you missed the previous post.

It is about a PC user, former Atari User, who praises Ben and says he is a
good guy, that his posts are informative, and that he himself has never
ever bought anything from Ben.

What would you think?

So I asked a few questions.

>I was also under the impression that the internet 'imformation
>superhighway' was all about giving and obtaining info... Even this
>thread is performing a function that you have just complained about!

No I haven't complained about that. I have praised that. I have complained
about Ben and his SPAM. Completely the opposite of what you say.

>I must agree with the concept/netiquette if you place an article in a
>newsgroup then expect the answer via the same, newsgroups are a public
>forum/place. The only time I think a reply should be sent via email is
>if it's of a personal nature; an address etc.

That is what the thread is about. One person SPAMS. Doesn't Participate,
and Always wants help for himself.

Clearly I am not alone in being offended.

>How many postings have you followed up that contained a web address? I
>rarely bother!

You just open window buffers, click on the URL with NEWsie and get a quick peek of the webpage, takes seconds. If the page has something useful, you can left shift click and load the URL in CAB. If people don't follow up on a URL that is their choice. If they want something, they will.

>Publishing long postings is also frowned upon. I got flames to hell
>because my signature was more than 5 lines long! these people would have
>a heart attack at the length of some postings I've come across:)

Hallvard still around:-). I miss him putting people in line:-).
Regardless I am certain you enjoy the postings mentioned above. I particulary like the HTML SPAM with Binary attachments of a picture of the SKY!!! No I don't like this. I don't like automated postings.
This is a discussion group.

>Not all internet users have access to web browsers. The last time I use
>Newsie (a news, email, ftp, www... client) it could only do text
>browsing.

You are correct. This doesn't prevent you from seeing the WebPage. I use it frequently. I actually don't think enough users use it. It is faster than CAB.

Which brings the second point. Why wouldn't you use CAB if you wanted graphics?

>I myself have started to add a link to the precise file for download in
>a couple of file formats, to overcome this type of problem.

I don't follow you. I have no idea what this has to do with Spam?

>This still doesn't satisfy the casual buying. We all like window
>shopping, and buy things on the spur of the moment! How many people you
>know that go into town JUST for one thing, and not for a look around.

Perhaps you should read my post again. Perhaps you should read the previous ones in the thread. I don't follow you once again.

>To be honest I think it silly complaining about postings that are
>relevant to the group when so much bandwidth is taken up advertising
>pornography, of which CHILDREN can gain EASY access. They don't need to
>enter the sites, there are pictures that make Mayfair & Penthouse look
>tame on their homepages!
Then only part that is relevant to the group is that it is SPAM and should be eradicated. But the truth is, no one would be complaining if Ben participated somewhat himself. He doesn't, its his choice, and thats fine.

That argument above is very weak.

Finally, I think it was when I was a NEWBIE here, after a month or so, I got Bens Catalogue sent to me Email. All I saw was alot of used, old software, much of which I already had. I probably have a collection of original software and duplicates just as large. But I don't recall seeing anything CURRENT. If I am incorrect then perhaps I need another visit. But in 24 months all the Spams haven't convinced me for a second look. Infact

just the opposite.

Later Brian.

>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@atari.org * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.

4869. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84j01l02656@enews3.newsguy.com>
Source record: 67982

On 25 Dec 1999 04:37:51 , Brian Van TIlborg wrote:
>
>Update. I just loaded this large JPG in Aniplayer. I have never bothered to
>load Jpgs in it. I haven't tried on the TT yet, but this over 100K jpg file
>loads in (I wish I has a real time) roughly 5 seconds!!!! 5 SECONDS.
>
>Now this is what I want in CAB.

Perhaps I'm stating the obvious here, but:

Make sure you've got JPEGD.PRG in your AUTO folder, and that the DSP
version of CAB_JPEG.OVL (that comes in the archive with JPEGD.PRG)
replaces the standard CAB_JPEG.OVL file in the MODULES folder.

I simply rename the original to CAB_JPEG.OV_ in case I want to switch back
to it if I find a site that uses a lot of progressive JPEGS (Like the
Atari Historical Society).

But in my particular testing, I found the DSP-based CAB_JPEG.OVL to load
in a matter of a few seconds a picture that took the regular loader nearly
a minute to display.

And for the record, on my Nemesis-enhanced Falcon, CAB displays all
pictures the fastest in True Color mode - simply due to the fact that
there is no dithering etc. And this is also true whe utilizing the DSP
loader with ImageCopy and Positive Image 2.

>So, I still need to know what is up with the GEMVIEW and CAB? I will check
>out my JPEGD for its date, as well as unzip this JPG overlay from the STik
>Pages.

I personally have always found GEMview to be one of the slowest at
displaying pictures out of all image viewing software on the Atari [that
I've tried].

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

4870. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <386d1281_2@goliath2.newsfeeds.com>
Source record: 67983

On 30 Dec 1999 16:23:30 , Brian Van TIlborg wrote:
>On 27 Dec 1999 19:53:10 , John Garone wrote:
>> As far as on-line time is concerned, My ISP
>>gives me 15 minutes of innactive use before cutting me off. However, that's
>>not the case with the news server. A couple of minutes there and that's it!
>>So there's no problem with net surfing, only NG's.
>> John
>>
>
>
>Since I haven't run into this, I can only speculate. But if you are
>replying while online and are still connected to your IP, when your NEWS
>SERVER disconnects, can you not finish your message, then it should queu up
>for when you reconnect. Um, better think this out, this may not be
>available in .94. I will look into this.
>
>Later Brian.
>
>>.
>.
Brian,
This is an ng queue test (which I overlooked).
John

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

4871. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <386d1748_2@goliath2.newsfeeds.com>
Source record: 67984

On 31 Dec 1999 00:27:28 , Charles Stanley wrote:
>On 29 Dec 1999 19:58:16 , Brian Van TIlborg wrote:
>> I have just noticed something very strange on comp.sys.atari.st and
>>some other NG I am in.
>>
>> The first case is that I am missing an Entire Thread. What is
>>happening is that two three of four messages will have been posted to the
>>thread and I will have missed them. I only know that they have been posted,
>>because there is a response.
>
>Same here.
>
>> In this Case, since Terry May seems to reply to everything, I am
>>getting all his replies to peoples comments. However I have never seen the
>>original post. Now I thought that this thread was dead. Until the responses
>>started to come. I try to post a reply and my message does not appear in my
>>downloads. I can reply over and over again for one thread and never see the
>>reply, I have no idea if they are going through.
>
>Yup, here too, even though I'm supposed to get my own copy as well.
>
>> Other threads appear to be alright.
>>
>>But now this is occurring to me in other NG where the threads become very
>>long.
>>
>> It would appear like a NEWsie Problem.
>
>I hesitate to agree -- but perhaps?
>
><snips>
>
>Happy New Year.
>Charles.
>.
DITTO,
In another follow-up I mentioned three of my ng's have three different
variations of the problem!
John

------------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

4872. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <84j6tupai1@news8.svr.pol.co.uk>
Source record: 67985

On 30 Dec 1999 23:05:44 , Shiuming Lai wrote:
>Does anyone here, apart from Kevin Jones, have one
>of those freebie Atari bags given away with the
>current issue of (UK-based) PlayStation Power magazine?
>I went to buy a copy today, only to be disappointed
>when I saw it on the shelf - it's not the original
>Atari logo, but the horrible modified one that Hasbro
>now uses.

I didn't buy one because of a real fear of being mistaken for one of the hordes of 1970's retro fashion victims!!! ;-) Most of the people who will end up using these bags wouldn't recognise a ST/TT/Falcon if it punched them on the nose!!! ;-)

I remember the 70's, and they weren't great - goth music and TOS computers as we know them didn't exist... ;-)

Ashley

4873. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <JLuU9FAqASb4EwgS@steverosie.demon.co.uk>
Source record: 67986

In article <gV7b4.566$AP5.265@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>
>STeve, before you read this reply I think you should go back through the
>the thread. Read the posts again. I know what you are thinking when you
>write this, but I don't think it applies and you have jumped in the middle.

Bugger! I hate it when that happens!

My first article to this thread is dated 24/12/99, timed at 04:15 and no
articles before!!!

I've had this problem before, I've no idea if it's possible to find the
thread before the ones I've got listed!!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

4874. Re: BIG problem : Falcon + freeMiNT + N.AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386d30ac$0$159@news.zetnet.co.uk>
Source record: 67987

On 31 Dec 1999 01:31:51 , Karl Samyn wrote:

| . . . .
|BTW does anybody know anyone who can repair my F030 in case it is
|broken... in the neighborhood of Belgium (City Kortrijk-Courtrai).
|Neighborhood is anything less then 500 km.
| . . . .

Can't advise on possible causes but System Solutions or The Upgrade Shop (both UK) might be able to help.

John Logan

4875. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386d30ad$0$159@news.zetnet.co.uk>
Source record: 67988

On 31 Dec 1999 01:25:19 , Brian Van TIlborg wrote:

|>
|>I don't have my Atari hardware any more, but I'm staying up to date via this
|>ng, emulators, a user group, etc. I've never bought anything from Ben, but
|>I'd be tempted to give him a try if I ever needed anything. His posts are
|>informative, and, IMHO, nowhere near excessive. They don't have "caveat
|>emptor" screaming at you like some other posts I've seen.
|
|What would you buy?
|What informative post from Ben have you seen recently?
|Within the last year?
|What users group are you near?
|
|And his posts for sales could be limited to once a month. Simply stating
|his WebPage. I have received his listing of Atari Goods in the Past.
|Regardless, Ben only posts here when he wants something, or wants to sell
|something. He states it himself. I don't follow this NG. He doesn't take
|replies to his posts for help in this NG. Only Via Email. That tells me how
|involved he is in this NG. He doesn't even read followups to his own posts.

I thought in the past that he did not sell outside the USA although
his webpage now says he does.

John Logan

4876. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386d30ae$0$159@news.zetnet.co.uk>
Source record: 67989

On 31 Dec 1999 01:25:47 , Brian Van TIlborg wrote:

|>
|>See my post to Derryck, re the HD accessing when CAB/Sting has to do
|>some 'Resolving' of host names, I think within (ie links) a page being
|>loaded. Do you also get this on your Milan.

Missed the beginning of this but I certainly _sometimes_ get HD
access on the Hades when CAB is 'Resolving Host'.

John Logan

4877. Re: Atari ST and SCSI - help required

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386d30ae$1$159@news.zetnet.co.uk>
Source record: 67990

On 31 Dec 1999 12:23:13 , "pdeskiewicz" wrote:

|Is there anybody than can help me in connecting typical PC SCSI HDD to Atari
|ST 9 any ideas on interface SCSI <==> DMA ACSI)?

You need an interface such as Link from ICD (but from previous
postings, ICD is defunct?).

John Logan

4878. Re: Why Atari is STILL the best

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386d30af$0$159@news.zetnet.co.uk>
Source record: 67991

On 31 Dec 1999 07:24:20 , Ryan Collins wrote:

| . . . .
|I'm not sure who started the concept of daughterboards, but the Atari
|800 is built almost entirely with daughterboards. The ROMs are on one,
|each 8K or 16K memory board is one, and the CPU is on another.
| . . . .

As far as I know, the old computers (DEC PDP11 etc) were built with
'daughter' boards plugging into a backplane - not so very different
from plugging into a motherboard.

John Logan

4879. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912311742200.94-100000@TT030>
Source record: 67992

On Thu, 30 Dec 1999, Terry May wrote:

> On Thu, 30 Dec 1999 13:12:04 +0000, Bob King <robert.king@patent.gov.uk>
> wrote:
>
> >Re. CAB loading JPGs. There are a few JPGs on the 'Net, that only CAB
> >seems to load, every other prog. including Gemview, Fastcopy,
> >AniPlayer, Apex, refuse. The most I get is that the ID is 0C and not
> >acceptable. I have tried changing the ID to 0D, the JPG is then accepted
> >but shows as rubbish. It seems stange that dedicated viewers fall over
> >whilst a Browser and/or its OVL succeed.
>
> Interesting. I don't recall that ever happening, unless it was a
> progressive JPEG and the viewer in question didn't support progressive
> JPEGs. Have you tried Imagecopy and/or ST-Guide? Those seem to handle just
> about anything you throw at the them. Apex definitely does NOT handle
> progressive JPEGs, nor does any program which uses the DSP, if I'm not
> mistaken. I'm not sure about the others you listed.

I have found that Smurf loads these jpegs that all other prg's
choke on.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4880. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.9912311744450.94-100000@TT030>
Source record: 67993

On 31 Dec 1999, JI Logan wrote:

> On 30 Dec 1999 14:17:23 , Brian Van TIlborg wrote:
>
> | . . . .
> |>Is the DSP cookie in the cookie jar?
> |
> |I have no idea what you are talking about.
> |I have no idea, what kind of cookie a DSP cookie is. Is it OATMEAL or
> |CHOCOLATE CHIP? No I am showing my true ignorance. Please explain, what a
> |cookie jar is.
>
> You will probably be inundated by explanations from people who
> really know what they are talking about but it seems to be a place
> where certain programs leave a message to say that they are
> installed or, in the case of the machine itself, what hardware is
> available (CPU, FPU etc).

There is a simple CPX that will let you peek in the cookie jar
so you can see what all is installed. Granted you may not know
what the items mean, but you will see new ones appear depending
on your bootup. If you send me an e-mail I will gladly forwawrd
you this CPX. The DPS loader installs "_DSP" I think, not 100% sure.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4881. For Auction: Atari ST, ICD Tape Backup, SCSI Host Adaptor and other items in USA- For Auction on Ebay.. read for more details

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <386d3e6c.9248717@news.jax.bellsouth.net>
Source record: 67994

On 31 Dec 1999 22:39:42 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 31 Dec 1999 12:23:13 , "pdeskiewicz" wrote:
>
>|Is there anybody than can help me in connecting typical PC SCSI HDD to Atari
>|ST 9 any ideas on interface SCSI <==> DMA ACSI)?
>
>You need an interface such as Link from ICD (but from previous
>postings, ICD is defunct?).
>
>John Logan

I currently have one for sale on the Ebay web auction.
Go to http://www.ebay.com and search under ATari ST

I have the following Atari items currently in the auction
Atari 1040ST Computer
ICD Tape Backup Drive & 270 Meg SCSI HD in ICD Case
ICD Advange Plus SCSI Host Adaptor Card
Syquest 230 meg External SCSI Drive w/cartridge. (other Syquest items
also avail, email for details).

Atari Jaguar
Atari Jaguar CD Player
Various Atari Jaguar games with more still to sell I haven't yet
listed.. Email if your looking for something.

4882. Re: Another translation added to web site...

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <199912311134.a986@su2.maus.de>
Source record: 67995

Hi Derryck,

DC>This is expected to be the last version of the Optimiser.
even though he stops development, he will keep his falcon. Therefore,
he will fix any bugs if reported, maybe not at once, but he agrees to
do so at least.

DC>My thanks go to Hans-Peter Vetter, Peter Schneider and Peter West.
I'm looking forward to get the 2.9 via the net and compare it to the
2.9 he gave me a couple of months ago.

I'd like to download the English version somewhere...

Und TTschï¿½
ps

4883. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: bowling <mbowlin1@tampabay.rr.com>
Message-ID: <NpSa4.4609$Fj5.30429@typhoon1.tampabay.rr.com>
Source record: 68032
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

>I've never bought anything from Ben, but
>I'd be tempted to give him a try if I ever needed anything. His posts are
>informative, and, IMHO, nowhere near excessive.

As I have stated before, I agree wholeheartedly. You know, the number of people who have chosen to devote a portion of their lives to accumulating and offering for sale the Atari computers and merchandise which we collectors seek, is constantly growing smaller and smaller. The commercial Atari vendors fall by the wayside almost weekly, and it is almost unbelievable that a segment of our community tries to give those few dedicated souls remaining a "hard time" about posting advertisements of their offerings. Ease up! ...and take time to *appreciate* and patronize the people who keep our Atari heritage alive through their small businesses and online offerings!

--mb

4884. Re: WTB: Atari STE

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386bf86d$0$162@news.zetnet.co.uk>
Source record: 68033

On 29 Dec 1999 20:55:28 , Joergen Bak wrote:
>>From: madmax@bfree.on.ca (Brian Van TIlborg)
>>Date: Wed, 29 Dec 1999 17:07:03 GMT
>>
>>On 23 Dec 1999 03:26:03 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>>>
>- snip -
>>
>>Is everybody getting this or is it just me hallucinating. A bad dream, all
>snip
>
>No,- you are not the only one. I got 3 yesterday and one more today.

Me too: all of us are suffering, I think.

Come on, Martin-Eric, do something -- please!

Happy New Year,
Charles.

4885. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386bf870$0$162@news.zetnet.co.uk>
Source record: 68034

On 29 Dec 1999 19:58:16 , Brian Van TIlborg wrote:
> I have just noticed something very strange on comp.sys.atari.st and
>some other NG I am in.
>
> The first case is that I am missing an Entire Thread. What is
>happening is that two three of four messages will have been posted to the
>thread and I will have missed them. I only know that they have been posted,
>because there is a response.

Same here.

> In this Case, since Terry May seems to reply to everything, I am
>getting all his replies to peoples comments. However I have never seen the
>original post. Now I thought that this thread was dead. Until the responses
>started to come. I try to post a reply and my message does not appear in my
>downloads. I can reply over and over again for one thread and never see the
>reply, I have no idea if they are going through.

Yup, here too, even though I'm supposed to get my own copy as well.

> Other threads appear to be alright.
>
>But now this is occurring to me in other NG where the threads become very
>long.
>
> It would appear like a NEWsie Problem.

I hesitate to agree -- but perhaps?

<snips>

Happy New Year.
Charles.

4886. BIG problem : Falcon + freeMiNT + N.AES

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <386BF977.6CF76BD@village.uunet.be>
Source record: 68035

Hello ppl,

Recently (on monday 27 dec 1999) I encountered some strange problems on my F030 with MiNT (v 1.15.1) and N.AES (v 1.2). A completely working setup didn't work anymore... and no changes were made (except some changes to the icon.rsc file of Thing) to the setup compared to the day before.
It went from bad to worse : first only poblems with Thing, a few boots later with N.AES and then even with MiNT ! Reinstallation of the MiNT Kernel and N.AES didn't work : the path to n_aes030.sys couldn't be found, although it was written in the mint.cnf file and was at the location written down there.

Even the specialist Martin "Nightowl" Byttebier came over to me tonight to try to resolve the problem I had with MiNT and N.AES.
After Playing around an entire evening with my F030, copying NAES and MiNT from partition K to C to I(=Minix) I gave up hope... always a bus error when NAES had to be loaded. MiNT alone was loaded OK, we checked.
A constatation both of us made was that even in single TOS the machine has troubles. But no troubles were detected when the F030 booted in MagiC.
We concluded that there might be a hardware problem, but where?

I turned of power and opened my machine, found nothing special inside and closed it again. I started again my machine in single TOS and had no troubles this time. I rebooted in MiNT and NAES and this time I succeeded to load NAES (saw the logo and also the acc's and taskbar were loaded, but thing was'nt loaded. I got this :
exit code : 2560
A few rebootes always gave me these lines :
pid 0 (MiNT): assert (`proc->wait_q == que`) failed at line 466 of proc.c

A couple of boots and hours later, it even gets tricky to boot my computer (no changes were made to software since my semi-succesfull MiNT boot described above.
When I boot with Single TOS (only auto prg's fpatch2 metados and xboot activated, no acc's and cpx's), MagiC (FATAL ERROR IN GEMDOS msg during boot), MiNT, my computer puts me randomly a number of bombs (sometimes 0, mostly 2 or 4) on the screen when booting. This just after HDDriver gives me the harddrives and partitions connected to the system. My normal boot sequence continous after the bombs, with without Xboot and when I boot in MiNT the message from above :
pid 0 (MiNT): assert (`proc->wait_q == que`) failed at line 466 of proc.c

finnaly appears again on the screen.

Another strange thing : when I shut-off my computer completely for a couple of minutes and power it on again then, everything works fine, I even succeeded to load Mint, NAES and Thing right now (without changing something). But when I try to open everest, again the message from above appears.

Now my questions, I do not know the boot sequence of my F030, so could it be possible this is a hardware error somewhere? Any idea where? Maybe a bad read-out from the ROM? Bad read-out from the IDE harddisk inside my computer?

Does anybody has an idea... all ideas all welcome... my system can't be f***ed up more then it is now ;-)

BTW does anybody know anyone who can repair my F030 in case it is broken... in the neighborhood of Belgium (City Kortrijk-Courtrai). Neighborhood is anything less then 500 km.

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

4887. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <cBTa4.2$AP5.106@198.235.216.4>
Source record: 68036

On 30 Dec 1999 11:20:02 , Terry May wrote:
>On Thu, 30 Dec 1999 14:16:52 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>So I am not certain why I can no longer read anyone elses posts in this
>>thread. I am counting on you Terry to respond to everyone, so that I can
>>read them. I have no Idea why you replies come through and no one elses.
>
>It's all part of my conspiracy to squelch everyone's opinion but my own.
>;^)
>
>Seriously, that is strange. I have no idea what the problem is.

Well, I do thanks to Lonny. Your Conspiracy has failed:-).

Apparently NEWsie Truncates the references. THis is because we all use
different editors and such in NEWsie. SO I just had to manually carriage
return the references and I was able to see my own posts once again. That
is what the test message was for.

Now what I still don't understand is why I could get your replies in the
thread but absolutely no one elses. It was surprising to see you replying,
again and again to people with their quotes and me not even seeing the
post. I will know if this continues as soon as you offend someone else in
this thread. You must do it here. In this thread. There must be somereading
this that doesn't like you that can post something that you disagree with
and then you can reply to it. Hopefully I should then get both the original
post and your followup.

So don't waste anytime.

Here let me help.

I would prefer one Mint Developers input vs One PC users input.

Not very productive to say the least. But this is for the good of the
whole. It is important, that I solve this:-).

Please, valued readers, say something naSTy to Terry so that he can reply.

It shouldn't be hard, just say what comes naturally.

Seriously, I need a few posts in this thread.

Later Brian.

>.

4888. Re: SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jBTa4.3$AP5.106@198.235.216.4>
Source record: 68037

On 30 Dec 1999 03:48:45 , Mikey wrote:

>I know the feeling. A 1999 CR 250 in the shop, but the 1974 Vintage
>racer is more fun to ride:). One is a professional tool in the right
>hands, the other a hobbiest machine.
>
>Mikey

Lets not digress into a conversation about motorcycles:-).

>.

4889. Re: Double posts

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <sBTa4.4$AP5.106@198.235.216.4>
Source record: 68038

On 29 Dec 1999 11:59:24 , John Kolak wrote:
>Hasn't happened to me Brian.

Well, you are one of the luckyones. It is a horrible nightmare. First you read Q-Funks message once. Then if that isn't bad enough, it gets reposted again according to my header "MS INTERNET EXCHANGE" and it is HTML.

Anyways, I was relieved to discover it wasn't just me. Todays downloads seem ok, without the duplication. This way I can simply hit delete once when I see a Q-FUNK post. The tip of my finger was getting sore deleting his posts:-).

Later Brian.

>Brian Van TIlborg wrote:
>>
>> Is everybody getting this or is it just me hallucinating. A bad dream, all
>> Q-Funks posts will be sent twice and the second time in HTML courtesy of
>> MS internet exchange.
>>
>.

4890. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <HBTa4.5$AP5.106@198.235.216.4>
Source record: 68039

On 30 Dec 1999 11:16:12 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

>On second thought, the culprit must be some intermediate point in
>the news delivery chain that uses Microshit as their newsserver
>and never upgraded it to a version that recognizes iso-8859-15.
>It also presumably sends all its warnings in HTML by default,
>including rejection messages (i.e. bounces) and other warnings.

This is how it would appear. At first I received your messages fine.
Then I get some messages from you a week later in HTML. Then I get every
post from you duplicated. 1ST in PINE, 2ND in HTML.

The HTML is sent courtesy of the MICROSOFT INTERNET EXCHANGE.

Anyways, your posts today don't have the accompanying HTML, however that
doesn't mean I won't receive a duplicate in a week courtesy of MS:-).

So it wasn't just me and there were roughly 5 posts that I came across like
this. The funniest being your request for an ST.

You did not see the Repost this WEEK? It is a courtesy of MS trying to help
you find a real computer. That is why they reposted in HTML a week later.

This isn't fair. I want everyone to get these and be annoyed.

Anyways, I will discuss this with my provider if it continues.

It could have been just a short term glitch.

Later Brian.

>--
>---
>Martin-€ric Racine The Atari Stacy and TT030 Homepage
>Lappeenranta, Finland http://members.tripod.com/~TT030/
>---
> "When the time comes, I will know and I shall be." Q-Funk
>
>.

4891. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3CTa4.6$AP5.106@198.235.216.4>
Source record: 68040

On 30 Dec 1999 15:49:58 , "Alan Sharkis" wrote:
>You know, it's interesting.
>
>I don't have my Atari hardware any more, but I'm staying up to date via this
>ng, emulators, a user group, etc. I've never bought anything from Ben, but
>I'd be tempted to give him a try if I ever needed anything. His posts are
>informative, and, IMHO, nowhere near excessive. They don't have "caveat
>emptor" screaming at you like some other posts I've seen.

What would you buy?
What informative post from Ben have you seen recently?
Within the last year?
What users group are you near?

And his posts for sales could be limited to once a month. Simply stating
his WebPage. I have received his listing of Atari Goods in the Past.
Regardless, Ben only posts here when he wants something, or wants to sell
something. He states it himself. I don't follow this NG. He doesn't take
replies to his posts for help in this NG. Only Via Email. That tells me how
involved he is in this NG. He doesn't even read followups to his own posts.

Regardless, He does post for user group meetings which is beneficial. Again
I believe this is automated.

>The community is small but deserves to live on -- with a minimum of dispute
>and hard feelings.

No problem he is welcome here more than Terry May.

>So now there's $.04 in the pot!

Heres my .02 added, but it is Cdn. So the pot is at $.05

>Alan

Now to confuse you all I continue.

>Eric McCormack <earthshaker@midsouth.net> wrote in message
>news:386A35E7.342B85C4@midsouth.net...
>> With that fact in mind- it is granted that he posts a bit (but
>> excessively? Not by my reckoning.).
>> But the problem that he has been posting about isn't funny at all. The
>> person that Ben is looking for is hammering nails in the Ataris coffin.

Ben is too late, The Tramiels are long gone. Go to ATARI.COM
and cry. Because Hasbro has rejuvenated Atari. Unfortuneately it is the
Atari that most Americans remember. There are a few nails here as well.

Seems Ben has been shortchanged. It is not the first or last time something of this nature will have occurred. I only just found out about the HADES purchase through Computer Direct, where a NEW ZEALANDER lost $2500. This puts nails in the Atari Community. Atari is DEAD! IT is the community that survives. If this NG was gone, So would my Ataris. If I had known soon enough I would have trekked out west and made certain that the individual in question paid dearly for his indescretion. No point in asking for money when it is easy to break bones. Infact should I trek out west in the future this possibility always exists. I just hate such stories that ruin my hobby.

>> Ben is a nice guy that I have gotten parts from on occasion and never
>> had a problem. Screwing over a nice guy counts as downright EVIL in my
>> book. He may not have meant it as things do happen, but Ben at least
>> deserves an explanation. If we don't look out for each other as a
>> community, who will?

Glad to see Ben has no problem looking for this individual through the NG. Little chance of finding the individual. I am surprised the software had anykind of support whatsoever.

>> Just my 0.02-
>>
>> Eric

That's 7cents
Brian.

>.

4892. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aCTa4.7$AP5.106@198.235.216.4>
Source record: 68041

>Ahhhhh, two fresh pieces of meat!

??????

>Mikey

Brian.

>.

4893. Re: SERIAL.CPX puzzle?

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jCTa4.8$AP5.106@198.235.216.4>
Source record: 68042

On 30 Dec 1999 20:35:20 , A.A.de Hulster wrote:

Well, nothing that went through. How about a repost to this response you
edited, Mr. Hulster.
It would appear you forgot a period at the end of your text.

>>No I don't think it's Milan's OS that is the problem, I'm
>>experienced
>>that Sting and Cab are much more stable than when I was using a
>>STE.
>>Cab has never locked up my Milan. Are you using Magic or Naes,
>>can
>>remember which it was? I'm using Naes.
>>
>>Cheer's J�rgen

Later Brian.

>
>.

4894. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vCTa4.9$AP5.106@198.235.216.4>
Source record: 68043

On 30 Dec 1999 13:04:50 , Bob King wrote:
>Hi Jorgen,
>
>See my post to Derryck, re the HD accessing when CAB/Sting has to do
>some 'Resolving' of host names, I think within (ie links) a page being
>loaded. Do you also get this on your Milan.

How does this appear compared to a Falcon, CAB/STing combination?
I am not certain I follow you. What happens when you don't have STing loaded and want to load in a page? Does this still happen? How many Hosts and URLs are in your Cache?

Have you cleared your Cache and tried it? Or eliminated all the useless ones and freed things up. I have little delay with regard to your problem with my ST/TT/FALCON, and only Resolving itself can be a problem with STing when I type in a useless URL. Mind you I haven't updated STing since version 1.08 and am going to install the latest version on my MegaST next.

>All the best
>
>
>Bob King

STill waiting for your STing, Hayes configuration. I haven't gotten this modem working properly yet. And I need a reference point. My email address is good.

Thanks Brian.

>.

4895. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <RCTa4.10$AP5.106@198.235.216.4>
Source record: 68044

On 30 Dec 1999 11:00:43 , "Mustafa Soysal" wrote:
>Greetings,
>
>I am looking for emulation packages that run on W98/NT4. In particular, I
>am looking into running it on a W98 laptop.

Not unless we are allowed FTP access to the Atari UMICH Site:-). I just noticed in your email the umich.edu address. I hope that this site is never deleted. There are many files there that I use frequently.
Anyways the HTTP access allows us to download files but no longer upload files. I figure you must have knowledge of the files there since you wish to do Atari Emulation.

>GEM2000 by Emulators, Inc. seems to require either a hardware extension with
>the TOS ROM's plugged in, or the TOS images on disk. For laptops, they
>recommend the disk image.

Correct.

>Are there any TOS utilities to extract the TOS image from the ROM? I don't
>know which version it will be, we have several different ones we may have to
>try.

Yes. I am going through my list of the UMICH archives but I don't believe the TOS roms Dump program is there. Its a big list and not all files are in the index:-).

I have it an can upload it there, hint, hint.
TOS images and TOSDUMP can be found on the internet at the Little Green Desktop Webpage. However I would like to know if you have anyinformation with regard to the UMICH FTP site. FTP access disapeared around January of this year when some changes where being made. However, the http access is still available and I do not one someone to say, "OH is that old Atari stuff on our servers, delete it an make room for ....."

>What are the image requirements (Lo, Hi, headers etc?) I may be able to
>write such program (I forgot if the ST let you access the ROM contents
>without giving you an access exception - and I also don't know what address
>the ROM started and where it ended). Information would be very appreciated.

The TOS DUMP program is what you need if you have an ST to dump the roms to disk from. If you don't have an ST, the Roms can be had at LGD. No need to write you own unless you are looking for something to do.

>If you were looking for an archive, which ftp site would you look at these
>days?

The most current is the Belgian FTP site. The UMICH site is still by far
the largest. It is perfect if you have an older ST and an older OS such as
TOS 1.0, 1.2, 1.4, and 2.6.

But not as useful for more current Falcon, TT, Milan, Hades support.

There is still Mint files there.

Magic, and More recent mint Files are at the Belgian FTP site.

>Help is greatly appreciated.

Hope this helps, I will follow up with the Url for the Belgian site.
I assume you already have the Umich one:-).

>Best Regards,
>
>Mustafa Soysal
>
>
>
>.

4896. Re: FS (USA) Clearing out.

Newsgroup: comp.sys.atari.st
Date: 1999-12-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YCTa4.11$AP5.106@198.235.216.4>
Source record: 68045

On 30 Dec 1999 18:27:01 , Dark|Lord wrote:
> Many, many Atari items for sale (clearing out extras,
> waiting for Milan II sale!):

And how are you going to get this Milan II?

We will all be interested, here in NA.

Later Brian.

>.